* Saiyuki and a large mismatch between the sequel series of the manga and the anime:
* Saiyuki and Gojyo and Goku being the older and the younger child, respectively; this dynamic gets played up a lot in the audio dramas.
* Saiyuki anime series, dubbed by ADV Films, were chalk full of profanity and script rewrites in the English version, including a rewritten personality for one particular character. These differences were gradually toned down over the course of the series; the second half of the series and the Requiem film are much more in-line with the Japanese version. Compare the character of Hakkai between the first few episodes and the film.
* Saiyuki anime there's quite a bit. The most baffling one would be the orange paper plane.
* Saiyuki apparently works this way, at least in defensive uses. Hakkai exhausts himself to the point of fainting when he has to heal Gojyo after not having enough sleep, and it's mentioned outright that trying to do this when injured can kill him. He also gets weak after holding up a chi barrier for too long, trying to save the party from being buried alive in an underground room.
* Saiyuki" as a joke, not expecting to be taken seriously, and was pleasantly surprised that her casting suggestion was accepted.
* Saiyuki between Hakkai and Kanan, this is never spelled out in the anime version.
* Saiyuki blond guy with a gun and a smoking problem, and his devoted acolytes a group of youkai.
* Saiyuki but have not yet reached it (mainly due to a great deal of interference from various gods and demons). Meanwhile, the main antagonists, Kougaiji's group, fly back and forth between the base and wherever the Genjo party happens to be time and time again.
* Saiyuki, but they technically aren't the focus of the show and tend to be much less epic. This got even worse in the sequels due to the shift to a different tone and a more limited animation.
* Saiyuki by some bandits who attempt to rape him. The farthest the guy got was a hand on his ankle before he shot him (his first time killing anything). But it is implied to have not been the last time this occurred, and obviously ties in with his trust issues and dislike of being touched once he's grown.
* Saiyuki Cho Hakkai (the Wife) and flirty stud Sha Gojyo (the Seductress).
* Saiyuki come along, was a mentor figure to both of them, and also the only person both of them actually acknowledge as worthy of respect, was so powerful they bequeathed him two sutras, something never before done, and generally is one of the biggest badasses in the series, albeit one who died before it started. Is an interesting case in that his Genius is not really divorced from his Ditziness, and a lot of his insights come from that aspect of himself.
* Saiyuki: Field Marshal Tenpou isn't technically a professor, but otherwise fits this trope to a T. He's like if you took an absent minded professor and made him a military officer. Though he does notably teach Goku to read, which saves his later incarnation, Hakkai, who is a teacher but the opposite of absentminded, from doing so.
* Saiyuki. Fortunately for the heroes, Hakkai had removed the explosives Yaone set to blow them all up, because 'I'm sorry, I found them earlier and thought they were dangerous'.
* Saiyuki, fraternal twins Cho Gonou and Cho Kanan were separated at a very young age when their parents divorced, one parent taking each child. Years later, they met at school, fell in love, discovered their relationship to one another, and became lovers, in that order.
* Saiyuki Gaiden, Tenpou is the only character shown using one), possibly because it's set in China rather than Japan. His reincarnation, Cho Hakkai, uses no weapon and is, instead, a gifted martial artist and manipulator of chi.
* Saiyuki Gaiden was described by the author once as "fundamentally an otaku"...of many things presumably, given the extent of his library (has a bit of everything, not sure on his definition of a bit) and art/sculpture/weird things from the lower world collection.

* Saiyuki gang could be considered to be part of this trope; although they do have a destination, they get side-tracked so often that they might as well not have one. Luckily, Sanzo has a credit card. The kind that's accepted everywhere. Even in small, rural villages in the middle of nowhere.
* Saiyuki gets good hands in poker and majong with alarming frequency. He does, however, insist it's just because he's lucky in this (and nothing else) not any skill.
* Saiyuki. Gojyo is a 'child of taboo,' raised by his stepmother and half-brother. She eventually attempted to kill him, but her biological son killed her first.
* Saiyuki, Gojyo's old friend Banri says hi by kicking down Gojyo's door.
* Saiyuki. Hakkai also functions as this, though his healing powers are draining and he can't use them if he's injured.
* Saiyuki, Hakkai wakes up in Gojyou's room after passing out from blood loss and remarks that he expected Hell to look more interesting than this. Gojyou then hovers over him and tell him that, no, he's not dead yet.
* Saiyuki has an office/library that becomes like this frequently and would get worse if Kenren didn't clean it for him. Weirdly in their future incarnations this switches.
* Saiyuki has blood red hair and eyes. It's said to be proof that he's a "taboo child", the product of a forbidden union between a human and a youkai.
* Saiyuki He's left out of the group song entirely. Lampshaded by Minekura when she referred to the other three seiyuu as "-8" ("Minus Eight"), with Hakkai's name being written with the kanji for "eight."
* Saiyuki. He's the reason Sanzo, Gojyo, and Hakkai's past lives befriend each other at all, linking the affiliation of their current-day counterparts.
* Saiyuki is constantly making death threats against his servants (Gojyo, Goku, and Hakkai) to the point where no-one bats an eyelash. It's like saying, "Good morning" for him or something. Particularly funny when other characters call him out on it and when he turns around the next second to offer encouragement.
* Saiyuki is like this most of the time, utterly calm with a cheerful smile in battle and all other situations.
* Saiyuki is the intellectual of the ikkou. He could have had his pick of college scholarships had he wanted to continue his formal education, takes correspondence courses (including lockpicking, which becomes very helpful), reads thick obscure books, and worked as a school teacher until Kanan's death.
* Saiyuki is the story of the main four's godly past lives (and in Goku's case, forcibly forgotten childhood). The author acknowledged in the first volume that the ending is obvious for anyone familiar with the main series, and used it to heighten the tension: the audience knew from the very first page that Konzen, Kenren and Tenpou are going to die, and that Goku will lose his memory and spend 500 years imprisoned. What we don't know is how, or when.
* Saiyuki is unfortunately unable to kill all those who made him this way, as killing them was the process that made him that way. He does almost turn to suicide, before being convinced otherwise. Then he goes into a stage of denial, when he turned down Sanzo's job in hope of living a peaceful life. His defiance stage is arguably when Banri attempts yokai solidarity and he shoots him down hard, putting forth his own opinion on the matter, and he only accepts his nature when he removes his limiters to save Gojyo. Note that since he killed a thousand demons while human, and has since only been forced to remove his limiters in much more dangerous circumstances, it wasn't that he needed to remove them to save Gojyo. It was an acceptance thing.
* Saiyuki, it is expected that he'll be kidnapped a lot. But instead of wailing for help or just being silent, he stays vigilant and badmouths his captors without even mentioning, "My followers will rescue me." When help does arrive, his response is... "I don't need your help anyway." And it's quite often that once he's freed, he'll either shoot or exorcise his captors dead, and his faith (as rude as it may be) unshaken.
* Saiyuki: Journey to West: The Sanzo party travels over land at the request of the Merciful Goddess, in order to be more of a team.

* Saiyuki, just for the lolz, to forcing Sanzo and his party to take the physical road to India instead of the heavenly one, which would get there infinitely faster. She says the latter is 'cause they need to grow over the journey, but admits it's also because it's much more interesting that way.
* Saiyuki Kougaiji, who actually does care about the safety of his troops and despises the senseless waste of life.
* Saiyuki, like his later incarnation, Sanzo, is very pretty but has a permanent scowl. Goku, his surrogate son, thinks he'd be beautiful if he did smile. Subverted, though, as when he finally does Goku decides it doesn't suit him at all, even though it is a completely genuine loving smile. Goku is saying he loves Konzen as he is.
* Saiyuki? Oh, you better believe that's a Check! And that's just the tip of the iceberg...
* Saiyuki on a regular basis probably had something to do with it, too.
* Saiyuki once his glasses are knocked off and broken (he even admits the fight's lost once his glasses are gone).
* Saiyuki realising it's not him (they did have reason to be angry with him at the time, though).
* Saiyuki Reload Gunlock was eventually adapted as a 12-episode series with little filler in 2017, though even it had to end in a cliffhanger to account for the chapters ahead of it.
* Saiyuki Reload, Sanzo, Gojyo, and Hakkai discover that they are somehow stuck inside Goku's dream, and they will remain stuck until he wakes up. Since Goku sleeps like a log, Hakkai ends up just drawing open eyes on his face.
* Saiyuki: Sanzo and Gojyo count up their respective kills, and Gojyo argues that Sanzo has an unfair advantage in using a gun, while Gojyo must get a bit closer to his victims.
* Saiyuki, Sanzou is caught by a scorpion lady and is paralyzed by some sort of spell. Just barely able to talk, he manages to insult the woman enough that she starts beating him up... only for him to turn it around when it turns out the beating dispelled the magic and freed him.
* Saiyuki Sanzo, without being badass the rest of the time to make up for it.
* Saiyuki's mangaka has a tendency to use variation on Faceless Masses where, while they having detailed costumes and mouths, has no visible eyes other than a vague shadow. All background characters and mooks would have this, even if the panel focuses on their face.
* Saiyuki specifically states that it's not the act of killing or "being bathed in youkai blood" that triggers the transformation, but the killer's inner negative energy. In other words, this can only happen to those who already lost enough of their humanity and cultivated enough of their hatred that they might as well be compared to monsters themselves.
* Saiyuki, the cherry trees in heaven bloom all the time and as a result nobody pays them much attention. The symbolism of this and the value of mortal lives vs. eternal ones is played up throughout the manga.
* Saiyuki, the crow imagery goes crazy. Ukoku translates literally as "a single crow cried", after what was going on in the background when he killed his master. He wears an unusual dark-colored variation of the standard flowing white sanzo robes, and the sleeves often look like wings when he strikes from above.
* Saiyuki: their fights always end up as "____ monkey!" / "____ kappa!" The most popular fill-in-the-blanks are 'stupid' and 'pervy,' respectively. Often, they just go straight to this trope.
* Saiyuki, the main character, as a Sanzo priest, is supposed to give advice and provide an example of how to live your life. Sanzo rejects this as hypocritical and useless. He therefore takes a "figure it out yourself" stance on LIFE. The one time he does give a lecture on Buddhist ideology (his personal favorite, "if you meet the buddha, kill the buddha") it is a HUGE deal.
* Saiyuki: There's a legend that a youkai who consumes a Sanzo priest will become immortal. This is apparently not true, but it still gets protagonist Genjo Sanzo more negative attention than he'd like.

* Saiyuki. They usually get the deserved thanks for solving the town's issues just because they're the only ones strong enough to sort them out and often have to do it anyway to progress on their journey.
* Saiyuki. This may actually not be as weird as it sounds to westerners as there actually are some Japanese noodle dishes that are topped with mayonnaise.
* Saiyuki, though, so he mostly uses them when people's lives would be in danger otherwise, and can't at all if he's injured.
* Saiyuki to touch him at all, with varying levels of exception for his traveling companions, especially Goku.
* Saiyuki: Toudai (who will be known as the Goudai Sanzo) and the youkai Tenkai who would inherit the Maten Sutra before Koumyou Sanzo. Played with, as physically, Toudai appears much older than Tenkai who looks like a young child. But as a youkai, Tenkai could be easily be years older than Toudai while retaining his youthful appearance.
* Saiyuki: When Genjo Sanzo meets Master Abbot Jikaku in the Burial arc, he seems like just a harmless old man- until he kills several youkai attacking a temple. Turns out he was once known as 'The Ogre' for his vicious training of would-be Sanzo candidates, including Sanzo's own master Koumyou.
* Saiyuki with a pistol 3 times the size of his weapon of choice...which he had never fired before, not even once...while suffering from multiple broken bones.
* Saiyuki. You have to be looking really really hard for the sugar parts because his natural personality is combined with his desire to appear as prickly as possible to make sure no one around him thinks he's gonna protect them (and therefore not getting friends that need protecting). But in his calmer interactions with Goku (when he's not hitting him over the head) he generally gets a little smile on his face. When Goku was a kid and no one was around to catch him he even smiled and commented that Goku's cheeks looked like dumplings. In a more literal sense, he's an ice princess who loves sugary things.
* Sajin Komamura, an anthropomorphic wolf. At 9'5" (288cm or 2.87m) tall, he towers over everyone in his division. He's even taller than the other captains.
* Sakaki and Kagura walk past some faceless club recruiters... and are then followed by a
* Sakaki generally bends down a little and kind of "scoops" the ribbon when she runs through. Although I didn't find it funny so much as
* Sakaki is an odd example. She's an imposing, intimidating and tall
* Sakaki loves all cute and cuddly animals, including bears. So Yomi brings her canned soup with bear meat in it as a souvenir from her vacation.
* Sakaki never notices Kagura's self-proclaimed rivalry, even when it is proclaimed to her face, in
* Sakaki, over pretty much anything. Unfortunately, the animals involved
* Sakaki, regarding cats. When she's first approached by Yamamaya, she squees so hard she starts to
* Sakaki's hair is so long that it can actually be seen between her legs when she's simply standing. She also appears to sit on it on a few occasions.
* Sakamoto went to great lengths to save a bird that had been blown away in a storm while they were trying to outpace each other and is seen visiting it in later scenes. In one episode he got himself sent to the hall so he could feed it.
* Sakana but only after Jiro had some help from his big brother and his best friend.
* Sakanaction frontman Ichirō Yamaguchi has lost his hearing in his right ear after a sudden hearing loss in 2010.
* Sakana instead, but sometimes one of them peeps out, depending on what makes the expression work. The reason for the concealment is that his eyes are naturally set in a particularly crazed expression at odds with his inherently friendly personality, so he grows his hair out to keep from putting people off.
* Sakana. That being said, it's not ruled out that he can have romantic affection exclusive for some people because he did have a girlfriend until a few weeks before the plot started.
* Sakana, we have a character woken by a phone call... only to find the caller (a

loan shark) sitting at the foot of their bed.
* Sakana Yama had main character Urchin find a genie, who granted him the wishes he wanted. However, Urchin only used his wishes to improve the lives of his friends, keeping none for himself. This impressed the genie so much, he granted Urchin unlimited wishes. (Not that the genie ever told him that.)
* Sakar had two distinctive people - the red-skinned Imperials and the grey-skinned Shadow People
* Saki Achiga-hen. During the quarter-finals, however, when Kuro comes up to Yuu in tears over losing so many points, Yuu comforts her and declares her intention to win the points back, mentally expressing her determination to stand up for her sister.
* Saki Achiga-hen, Himeko and Mairu are walking and talking about their team's lineup, including the decision to have Kirame be in the vanguard position instead of their fifth best player for the reason that while Kirame is not good enough to qualify, she is able to avoid going into negative points, preventing the team from prematurely being eliminated. Himeko says Kirame would be upset to hear that she's just being used as a sacrificial piece because she was happy to be chosen for the team, just as they pass under an overpass that Kirame is sitting on. Kirame, however, does not reveal herself or get upset, but instead resolves to do as well as possible in the role chosen for her.
* Saki Achiga-hen in a flashback, Masae Atago, coach of Senriyama's mahjong team, tells the new arrivals that it's possible for students to make the regular team in their first year, and thus encourages them to be proactive.
* Saki Achiga-hen is frequently seen sleeping with her head in her best friend Ryuuka's lap.
* Saki Achiga-hen, she returns to her home town and becomes the coach of her old high school's team, hoping to exorcise her semi-final loss in the inter-high tournament years ago.
* Saki Achiga-hen, Shizuno's plan after seeing Nodoka playing mahjong on TV is as follows.
* Saki Achiga-hen, the Senriyama mahjong team includes the coach Masae Atago's (whose daughters play for another school's team) niece, Hiroko Funakubo, who, unlike many of these examples, is actually quite competent. Masae is pleased when she sees Hiroko doing well, hoping to avoid rumors of nepotism, but Cera, one of Hiroko's teammates, says people will make those rumors anyway.
* Saki Achiga-hen, this exchange between Izumi Nijou and Hiroko "FunaQ" Funakubo happens after Izumi loses badly in the semi-finals, and Hiroko mentions all the strong first-years who have come by..
* Saki: After Story her sister, and subsequent chapters imply that while the Miyanaga sisters still aren't on speaking terms, Teru doesn't hate Saki. In fact, Teru's character in the fic largely seems to be based off of her brief appearances in the first anime, which, in turn, was also aired when little was known about Teru.
* Saki: After Story is her sister, even to Sumire, who knows the truth.
* Saki: After Story, resulting in Saki being sent to the hospital and Teru being arrested. The sister's separated parents are shocked, both what happened to Saki and that Teru would be capable of doing such a thing.
* Saki: All four teams from the Nagano prefectural tournament have one. Kiyosumi has Mako, Ryuumonbuchi has Tomoki, Kazekoshi has Miharu, and Tsuruga has Kaori. They all somehow ended up facing one another in the second round. The list goes on in the Nationals, to the point at which Usuzan and Miyamori seem the only exceptions. Shiraitodai has Takami, Rinkai has Satoha, Eisui has Tomoe, Himematsu has Kinue, Senriyama has Hiroko and their coach Masae (Kinue's cousin and mother, respectively), Shindouji has Yoshiko, Kentani has Kozue, and Koshigaya has Sophia. In a less obvious case, Yuu of the Achiga team wears glasses whenever she has to look closely at something.
* Saki and Kaoru are set up on a omiai by their families. Both admit to being interested in other people, so nothing comes of this.
* Saki and Teru appear to have known once, before their family broke apart, is

implied to be dead, but it has not been officially confirmed.
* Saki, and the black smoke effect used to portray those powers, makes her seem like a ghost.
* Saki and viciously attacks Saki for trying to talk to her after defeating her team in the tournament, and also attacks Nodoka when she intervenes, putting both in the hospital.
* Saki, an inversion happens for Rinkai, whose mahjong team is otherwise composed of transfer students. Satoha, the vanguard player, is the only Japanese member of the team, partly because of the rules requiring a Japanese player as vanguard, and partly because she is the ace. Played straight with Aislinn of Miyamori's team, who is from New Zealand and is on an otherwise entirely Japanese team.
* Saki, a series of comedic 4koma strips, she goes along with the relatively silly Awai's suggestions.
* Saki before Mihoko stops her and makes a heartfelt speech in defense of her. (It's indicated that this is not the first time Mihoko has done something like this, and her doing so is one reason her teammates adore her). However, when Kazekoshi ultimately loses the prefectural finals to the main characters, Kubo sees Kana coming in, desperately trying to hide her tears, and simply tells her to win the next time.
* Saki between Saki and Koromo during the Nagano Qualifier Captains' match. Koromo is in the lead but Saki has begun a winning streak that allowed her to acquire enough points to make a comeback win possible.
* Saki each got four episodes, a TV special, and a movie, airing over the course of 2016 to 2018.
* Saki elicit this reaction in the otherwise calm and detached Fujita, who hugs her and starts patting her head while gushing about how cute she is.
* Saki fall completely flat in regards to her. Thanks to that, plus a decent amount of good luck, Kaori was able to dominate her table while stumbling all the way.
* Saki. Finally, just for fun, she drops a Ryuu-issou (All Greens) Yakuman in practice. She never calls out her hand correctly, because she doesn't even know which combo is which (each of her 'victims' had to tell her which hand she really won with).
* Saki, Fujita Pro invited Yumi to have a match with her and Hisa. This eventually led bit of dialogue in chapter 62 when Hisa was inviting the best players of the other schools to her room for some games so she can train herself.
* Saki" Funakubo of the Senriyama mahjong team has two horror movies to watch before returning- a zombie movie and a shark movie. Lacking the time to watch both, she gives the zombie movie to Ryuuka and Toki, the shark one to Izumi and Cera, and walks back and forth between the two rooms. It takes over 90 minutes out of two hours for a zombie to appear in the former, and around the same time, a shark appears in the latter.
* Sakigake!! Otokojuku: delinquents that are all extremely ripped and skilled in some sort of martial art attend a special school with a military-esque faculty determined to turn them into the next great generation of men.
* Sakigake!! Otokojuku is a manga about a school dedicated to reforming juvenile delinquents.
* Sakigake!! Otokojuku is capable of fighting a group of monkeys at the age of 7. When he is ten years old, he have read and remembered the content of a whole shelf of thick books, which includes some higher level of Mathematics. At the age of eleven, he is specially admitted in Tokyo Imperial University and is capable of breaking prison bars.
* Sakigake!! Otokojuku (That's all he ever says, but awesomeness ensues afterwards).
* Sakigake!! Otokojuku wear their uniform jackets unbuttoned with no shirts beneath.
* Saki Hanajima wears a knee-length skirt and paints her fingernails black. Machi Kuragi also wears a knee-length skirt.
* Saki has a group of people, formerly strangers, renting a shared house together, all think of their other housemates as pleasant and easy to get along with, except

for one quarrelsome woman whom they all wish would leave. Turns out she was asked by the landlord to join the group specifically to give a bunch of potentially prickly characters (mostly the women, in the belief that Women Love To Argue) someone to unite against. She enjoys the role of lightning rod because she had spent most of her previous life as a paid companion who had to be submissive and conciliatory.
* Saki has Shiraitodai Girls School, the two time champion in high school team mahjong. Its ace player, Teru Miyanaga, is touted as the best individual mahjong player in the high school circuit, and is the sister of the title character.
* Saki. Interestingly, the Smother is not always the biological mother: In the aforementioned "Sredni Vashtar", it's the protagonist's adult cousin, appointed his guardian.
* Saki. In the first round of the quarterfinals of the tournament, one reporter gets chewed out by his colleague for even considering giving an interview to Yuuki, and he's told that Nagano is a weak prefecture.
* Saki in the tournament arcs that Saki gets lost whenever she wanders off on her own.
* Saki, in which a song containing the jaunty refrain "Cousin Teresa takes out Caesar, Fido, Jock, and the big borzoi." becomes an immense popular hit ("big-drum business on the two syllables of bor-zoi. It's immense."). The ensuing popularity of this absurd Ear Worm serves as a satire on the public obsession with trivia.
* Saki is fooled or if she merely doesn't care, although the latter is more likely.
* Saki, it never really made it to the news in the main series. Saki only hears about being disowned when Mihoko mentions asking Nishida about Teru and Saki's relationship during Mihoko's own interview.
* Saki, Koromo Amae is built up as a fearsome mahjong opponent, and the greatest obstacle the protagonists will have to overcome if they want to win the prefectural tournament and advance to the nationals. The first anime series concludes not long after the main characters win the tournament, and Koromo's teammates mention that they were eliminated early on in the tournament, giving some indication of how difficult things will get for the protagonists.
* Saki, Kurumi has this to say about the latter three matches, much to Sae's chagrin, since she's one of those who has yet to play.
* Saki meets Mahjong", and true to that idea, the series is basically about Saki encountering girls with increasingly powerful supernatural abilities who use these abilities to cheat in Mahjong tournaments - and Saki beating them using her own supernatural powers.
* Saki, Miharu is implied to have an ability like this in the PSP game, enabling her to sense which of her tiles are dangerous to discard, which doesn't help her win hands but prevents her from playing into anyone else's. As such, she only loses 1,200 points in the sergeant round of the prefectural finals, less points than any of her other opponents, and enables her school to keep first place for the moment.
* Saki Mikajima is completely controlled by Izaya Orihara, so when he orders her to fall in love with Masaomi Kida, she does. Even months after they've broken up, she has complete faith that he'll come back to her one day.
* Saki, Moko Tsuiki, one of Kei's friends and a practice partner for the Achiga team, reveals that she's not participating in the team tournament or the individuals because she's suspended from public games. When Shizuno asks her why, Moko tells her "It's better that you don't know."
* Saki, Nodoka's old friend Ako looked like her friend from Kiyosumi, Yuuki, when Ako was younger (in the years since Nodoka moved away, Ako grew her hair out and no longer has Yuuki's hairstyle). As such, when Nishida the reporter is shown a picture of Nodoka with her friends, she asks if Yuuki is in the picture, but is told that it's Ako, not Yuuki.
* Saki. One interesting note is that the anime plays its Girls' Love up more than the manga.
* Saki, one of the secrets that the eponymous talking cat elects to share is that one of the guests was only invited to the party because the hosts think that she is stupid enough to buy their Alleged Car, dubbed "The Envy of Sisyphus" because it

goes quite nicely uphill, if you push it.
* Saki parents have never been shown engaging in such behavior on-screen, she reveals that in the past, if she lost a mahjong game, her parents would take away her New Year's money, and if she won, her parents would get mad at her. The experience caused her to hate mahjong, but it's also implied that there may be more to her parents' separation than these arguments.
* Saki, resulting in the game continuing and her team being defeated. Thankfully, her teammates don't mind.
* Saki, she was still quite disappointed. Momo doesn't succeed, though.
* Saki Shinohayu -dawn of age-, a blunt "no" happens when Kanna recruits her friends to form a mahjong club and defeat Hayari Mizuhara, who won the local tournament, defeating Kanna.
* Saki Shinohayu -dawn of age- and Mahjong player, is this to Hayari Mizuhara, cheering her up with a magic trick involving a mahjong tile on two occasions.
* Saki Shinohayu -dawn of age- played with, noticing Shino's depression. He thinks that having it around as a reminder of her mother will only make her depression worse (but since one tile is missing, the pawn shop owner says he doesn't think the set will sell). Shino is quite upset to learn about this, since she had hoped to enter a mahjong tournament in order to get her mother to come find her. However, when Kousuke sees Shino entering a tournament and enjoying herself, he comes up to her afterward and apologizes, saying that he was too busy with his job and the search for her mother to pay attention to her. He tells her that he will support what she wants to do from now on and gets the set back from the shop; they start playing together again.
* Saki Shinohayu -dawn of age-, this happens when Kanna recruits her friends to form a mahjong club and defeat Hayari Mizuhara, who won the local tournament, defeating Kanna.
* Saki Shinohayu -dawn of age-, though, perhaps she was happier when she was undefeated.
* Saki, someone with a score of zero has a chance to come back) just because she wants to psychologically manipulate everyone and prevent the other players from making a certain type of high-scoring move. Sure enough, this buys our hero just enough time to come up with a way to win.
* Saki's short story, "The Secret Sin of Septimus Brope," the protagonist writes the following:
* Saki's stories usually have unsympathetic protagonists, typified by Clovis Sangrail. He is cruel, unprincipled, sly, and lives for mischief: the archetypal trickster.
* Saki's "The Blood-Feud of Toad-Water, a West-Country Epic" satirizes such feuds.
* Saki. Strangely enough, the error made its way into the anime adaptation.
* Saki, Teru refuses to speak to Saki or acknowledge their being related.
* Saki. The character usually goes by "Momo" in universe, but Kaori calls her "Momoko-san."
* Saki, the manga ended the regional tournament just a few days before it ended in the anime.
* Saki, the protagonists lose from time to time(for example, Saki and Nodoka when they go against Fujita), but most of the time, not in cases when it would threaten their ability to continue in the tournament.
* Saki, this comes up while Yumi is talking with Momo about her reasons for coming to the training camp. Yumi manages to make the swap just in time, but Momo does so only after blurting out enough.
* Saki. Though she appears very child-like, she is a second-year student as opposed to the majority of Kiyosumi High's players like Saki, Nodoka, and Yuuki who are first-years, and it's been hinted that she's older than Nodoka.
* Saki, which ends after the quarterfinals, there's a shot of Teru standing on a roof, turning to the camera, and whispering "Saki..." as it cuts to the title card.
* Saki, which takes place in an AU in which Hisa went to Kazekoshi, Hisa, being invited to go out to karaoke with some of her classmates, also invites Mihoko, who refuses because it's against school rules. After Mihoko gives her answers two of

Hisa's classmates tell her that they knew Mihoko would refuse, and that it was better not to have invited her at all, because she is "super serious" and "annoying." Hisa then promptly says that she wants to go home and complete her jigsaw puzzle. She ends up catching up to Mihoko and walking her home, comforting her.
* Saki, who, instead of wearing the ribbon that's part of the Achiga girls' uniform, wears the red necktie that Harue gave her years ago, back when she was a student at Achiga, and which was part of the uniform back then.
* Saki (written in collaboration with Charles Maude), Trevor Bavvel, the local heir to the manor, is pursued by four different young women. In Saki's "The Elk," Bertie Thropplestance is in much the same position, pursued by every woman whom he rescues from the eponymous dangerous quadruped.
* Saki: Yuki, though it's actually a bit of a problem for her Mahjong playing since she loses focus after the initial rounds, causing her game to drop.
* Sakkakumon each have uniquely-colored swirling patterns in their skies.
* Sakky, Sakura, or Sailor Astera is probably one of the more well-known fan character creators in the
* Sakritt left the Dominators and their culture behind long before she was enslaved by the kreel, she even adopted her own name despite the Dominator stance of
* Sakuna Of Rice And Ruin: Beyond the first tutorial area, all enemies are from the Isle of Demons.
* Sakuna Of Rice And Ruin, but looks like a child, and she's irritated when pointed out in the beginning.
* Sakuna Of Rice And Ruin: How a big fire happens in the opening section. Sakuna notes the possiblity of fire, right after it's ignited. Then she notices and runs around in an outburst of emotion.
* Sakura also gives one to Naruto in the Five Kage Summit arc. However, it's
* Sakura also used one of these to get rid of Sasori's Kazekage puppet. After getting nicked by one of his
* Sakura Amamiya being a huge fan of Sakura Shinguji is a commentary on how the latter character was received in real life.
* Sakura and Ino are childhood friends, but at the start of the series their relationship has been torn apart due to their shared crush on Sasuke. In the second arc they mend their friendship.
* Sakura and Karin; Karin regularly invites Sakura to the Kanzuki estate, which leads to the two squaring off nearly every time they catch up, but also lends an ear and offers some counsel when Sakky is unsure about where her life's path is leading her.
* Sakura and Syaoran are both in love with Yukito at the start of the story, but
* Sakura Beach, not only is Seiji still as dense, but he repeatedly says that he never kissed either of them before.
* Sakura-chan to Amane-kun is a romance manga about a trans girl and a trans boy.
* Sakura Diaries: In chapter 96, Urara receives a wedgie from her new boss, claiming that employees' underwear should be more revealing.
* Sakura Diaries, the main character Touma's younger cousin, Urara, is constantly trying to sleep with him and keep him away from other women.
* Sakura Diaries, Urara uses this outfit several times as a method to try to seduce her cousin Touma, with little success.
* Sakura Discord, as she has her own issues, but she nonetheless serves as his opposite and motivates him when needed, knowing all too well that he gives up easily.
* Sakura Discord is pretty much equally split between serious parts and comedic parts.
* Sakura Discord Their teeth hit both times, because said kisses are sudden and one-sided.
* Sakura Discord tries to isolate her even more so that they will finally give up on her and focus their attention on him.
* Sakura does this in episode 5 after Kakashi hit her with a genjutsu that made

her see an injured Sasuke.
* Sakura does this when she's frightened by how much Sasuke has changed as a result of the Curse Seal which makes him act more violent and sadistic.
* Sakura Dungeon dungeon master and a heroic female knight who team up to reclaim the dungeon from the new dungeon lord and stop her plans.
* Sakura during the latter half of the Infinity Arc. She is heart-broken when she finds out after she finally reunites with Syaoran in Clow Country.
* Sakura frequently punched or slapped Naruto when he said or did something he shouldn’t have or if he pissed her off.
* Sakura Gari: Every one of Souma's lovers is shown to have horrible endings. He even notices and mentions it himself. Of course, this doesn't stop him from continuing to take lovers.
* Sakura Gari. Masataka is a Common Beauty; he is good-looking but only Souma, who's in love with him, comments on his appearance.
* Sakura Gari, Masataka's brother Takafumi dies after being tortured by the police.
* Sakura Gari meets Katsuragi... when he walks in on him giving Souma head.
* Sakura Gari Sakurako tries to literally force a tied-up Tagami to eat some of the food she made for him. He's reluctant to do so because the last time she fed him something, she had secretly snuck in some glass. This time the food has nothing, but Sakurako is still pretty scary.
* Sakura Gari. This also makes the plot of the series itself, as the protagonist of the series is a boy named Masataka who is employed at the Saiki house, and later Souma starts to make passes at him...
* Sakura Gari wants to control and screw Souma, treating him like a possession, a "doll", but Souma loves Masataka because Masataka doesn't try to control or possess him (i.e. Masataka's affection is pure (read: not bound by sexual possessiveness)).
* Sakura Gari while going through his studies. Now he both works in a famous hospital and is the personal doctor of his former protectors.
* Sakura gets a love letter from a shinobi from the Rock Village. She politely turns him down, saying that her heart is already taken. In reality,
* Sakura gets an introductory sequence that wouldn't be out of place in a
* Sakura Haruno deserves a mention in this category for passing the first Chuunin exam test, which was deliberately designed to be so difficult as to force the participants to cheat, simply by understanding the questions and working out the answers. She was the only test-taker shown to pass without cheating, which is saying something considering that one of said test-takers was the aforementioned Shikamaru.
* Sakura herself claims to have fallen for Shirou from when she first saw him trying to overcome a jump that was completely impossible for him for hours on end. Supposedly, the same could be said for Rin.
* Sakura herself leans more and more into this as the series goes on as she's earnest and friendly. Tomoyo makes sure she fits this trope by making her darling costumes. (If Syaoran is involved expect a
* Sakura Hime Kaden because she had lit incense, which Sakura herself hates. In addition, her scent aside from that was off; since Aoba can transform into a wolf, his sense of smell is very sensitive.
* Sakura Hirota is an opponent that requires headgear. Take her 5/13/18 match in Marvelous against Natsumi Maki. Level 5 may be underhanded, but not even that they considered grabbing a downed opponent's head and scream into her ear legitimate offense.
* Sakurai had occasionally dropped hints about Ridley, but in a roundabout way that neither confirmed or denied that he was even going to be in
* Sakura in life, who inspired her to become an idol one day. When the two meet as zombies, Ai exhibits a very hostile and cynical attitude because of their situation, both being dead and forgotten by the world, and being roped into the Zombie Land Saga project without much choice. Sakura, who values her second chance at life, becomes disillusioned with Ai. Once Ai helps her and the other girls save a failing performance, and Ai decides to stick around to help the others become idols, Sakura renews her appreciation for her.

* Sakura in the Heaven's Feel route that they both believe she should. She also tends to not really understand how Shirou, Archer, and Saber feel on occasion, though to be fair all three of them are also pretty messed up emotionally.
* Sakura is another example. She even fought with Nemu at first, but eventually gives him up at the end of the first Season.
* Sakurai Sensei enjoyed one of Mio's drawings, enough that she put it on a test to describe something as "cool".
* Sakura is infamous for spending most of the time in battle just standing with a kunai in a defensive position while her male teammates do all the actual fighting, despite that only happening twice (it made sense in the Bridge Builder arc because she was left as the only one actually guarding the person they were supposed to be guarding). If they had indicated that she's supposed to be a non-combatant, this would have been more acceptable, but the fact that
* Sakura Kasugano helped by the fact she’s a schoolgirl in most of the games. Weighing in at only 115 lbs Sakura can nevertheless give veterans a hard time and even use the
* Sakura Kasugano was referred to by Ken as 'Ryu's stalker', and not only does she have similar moves, her alternate costume in
* Sakura Kinomoto initially has a crush on the teenaged Yukito, though they give it a plot-related propping up towards the end and the two of them ultimately end up with other people (
* Sakurako punches a wall in order to get the attention of several people in her second trip to the world of
* Sakurako Saiki few after her release, the person offhandedly says that they now have some difficulty to walk, due to having been locked in a relatively small space for so long.
* Sakurako Saiki, revealed to be a boy named Youya Souma. This individual tortures every single servant boy/girl that Souma takes as a lover, and hates Masataka because he is the object of Souma's affections.
* Sakurako Yukihira. Kyuu barely managed to find her before she died.
* Sakura manages to beat Neji due to a combination of greater planning and Neji being foolish enough to monologue during a fight. He might have been faster, stronger, and more skilled, but she took that time to set up a flashbang genjutsu.
* Sakura Nogawa watching the cherry blossoms (Sakura) at the side of the No River (No-gawa in Japanese) in Tokyo.
* Sakura no Ichiban!: Asami beats a guard unconscious with her wooden sword after he accidentally sees up the skirt of her kimono when she jumped over the school gates he was guarding.
* Sakura no Ichiban!: A would-be victim of "The Jack The Ripper" in the second chapter sheds tears of fright while he is pursuing her and before he almost kills her, Asami jumps to her rescue.
* Sakura no Ichiban!: In chapter 4, when Asami jumps over the gate,she accidentally gets the skirt of her kimono caught on the head of an unsuspecting guard. She then whacks him unconscious with her sword out of embarrassment.
* Sakura no Ichiban!: In chapter eight, Asami awakes to find Tsukiko sleeping next to her on her futon.
* Sakura no Ichiban!: In chapter one, the killers stuff wooden crates full of the corpses of the dead women they've killed. Misao discovers this when the box Asami was standing on broke and her feet got tangled with one of the dead women's long hair. In her attempt to free her feet, Asami manages to flip the corpse on top of her.
* Sakura no Ichiban!, Misao often slaps Asami across the face or slams Asami's skull with her fist whenever the latter does something reckless or stupid.
* Sakura no Ichiban!: Whenever Tsukiko's hair is disheveled, her bangs go in her face, and when she is wearing a white kimono, people tend to get scared and mistake her for a ghost.
* Sakura Ogami: The Ultimate Martial Artist. Forced to go up against
* Sakura (pink-haired, dresses in pink and red) and Sasuke (blue-black hair, dresses in shades of deep blue). Naruto also wears blue along with his signature

orange in Part I as a contrast to Sakura.
* Sakura Quest. Chitose remains quiet about this for years until several other local merchants try to pressure Akiyama into renting out his store to Belem, at which point she tells them about the secret, which explains why he'd be's reluctant to rent his store to anyone else.
* Sakura Quest, Maki starts to tell Erika a story of a woman who came into a crepe cafe (where Maki was working part-time) in a wedding dress. In Episode 22, she adds that the woman was running away from her own wedding. To Maki, the point of the story is that wanting something isn't enough; you have to have a plan to get it.
* Sakura Quest: One old man acquired a tablet PC, but due to not knowing how to use it, ended up using it as a light. It abruptly loses power in the middle of the conversation about it, possibly because he forgot to check the batteries. Another old man is a downplayed example, since he uses his tablet as a timer for his instant noodles.
* Sakura Quest she decides to leave because she doesn't want to "surrender to the feeling of being at home."
* Sakura Quest, there's Chitose Oribe, a confectioner in the small town of Manoyama and her granddaughter Ririko's legal guardian. Chitose can be a bit strict with Ririko, and is initially unhappy with her working with the tourism board. That said, some of Ririko's friends notice that Chitose is somewhat more lenient with Ririko than people would expect, partly because she doesn't actually prevent Ririko from working with them. Chitose even once tells Ririko to pursue her dreams while she's still young before she gets old and gives up on them.
* Sakura Quest, the tourism board discusses a film project in the struggling rural town of Manoyama, which involves burning down an abandoned house while shooting the climax of the film. Ushimatsu Kadota, the head of the tourism board, is in favor, since this will help reduce the number of abandoned homes in the area, and one of his subordinates suggests they try Kadota's house. Kadota responds as follows
* Sakura Samurai, being set in a glorified feudal Japan, naturally features a couple kappa NPC's.
* Sakura's brother Touya was born on February 29th, meaning the poor guy could only have a birthday every leap year.
* Sakura. She thinks she dreamed the night before until Risei confirms that Assassin brought her there.
* Sakura's if she had half of Ryu's dedication to training. (And she does.)
* Sakura's mother, Barako, mistakes Danzo for a washed-up secretary in
* Sakura's rare and unobtrusive appearances in the first two arcs would not lead players to suspect she'd become the
* Sakura's something of an inversion in Part I, as she aces every test in the academy, but rarely puts her intelligence to practical use in the field (for example, she doesn't see through either of the fake Narutos in the Forest of Death before Sasuke, who has 1.5 fewer intelligence points in the databook, pointed them out). She winds up becoming a mostly brute-force focused fighter as far as her strictly offensive capabilities are concerned. Her intelligence is ultimately put to use in medical jutsu.
* Sakura states in the second season that the tree's purpose of granting wishes may be inherently damaging as it disrupts the struggle which is central to human life, thereby disrupting the process of human life itself. Essentially, since people don't know what they want granting it to them will inevitably go awry.
* Sakura The Angel Sailer God comprises of Sakura, Nigi, Shibo, Kojo, Storm, Gan... and Fred.
* Sakura, the loud, brash healer from an ordinary family who starts the series quite weak loves the calm, broody Uchiha prodigy Sasuke.
* Sakura thought she would share an umbrella with her crush in chapter 17 (animated as the first half of episode 9), but Nozaki is
* Sakura, to be planted across the American capital as a gesture of US-Japan friendship. By coincidence, the new Congressional session started in March each year at the time, meaning that the trees' bloom matched with the beginning of a new legislative session. However, the 20th Amendment to the Constitution (ratified

1933) changed the beginning of the legislative year from March to January, so by the time of the first annual National Cherry Blossom Festival (in 1935), the interesting symbolism was lost.
* sakura trees (possibly the largest collection in the world, and certainly the largest outside Japan) is the site of the International Cherry Blossom Festival.
* Sakura Trick fits the bill, often playing pranks on the other girls because they seem like good ideas at the time.
* Sakura Trick Haruka considers doing this with Yuu's flower hair decorations. Yuu is... unamused.
* Sakura Trick: Haruka has the affections of both Sonoda sisters. Since her relationship with the younger one is the entire basis of the series, it's easy to guess how things will turn.
* Sakura Trick, Haruka reflected she has always been alone and Yuu was her first friend. It may be the reason why she's so clingy to Yuu.
* Sakura Trick than the title may have you expect, they were there for Haruka and Yuu's first kiss, probably the most important scene in the series.
* Sakura Trick: This happens with the two main characters in the first chapter. Amusingly, it's during the entrance ceremony.
* Sakura Trick: Yuu wasn't ready for her sister to ask about her love life.
* Sakura Wars (1996), Maria Tachibana served as a soldier for the White Army during the Russian Revolution. However, when the revolution ended in a decisive victory by the Red Army, Maria fled to America and used her marksman skills to work as a mafia hitwoman before joining the Imperial Combat Revue in Tokyo.
* Sakura Wars (1996). The rest of the Flower Division's efforts to buy Ogami and the top girl some time ultimately lead to their deaths, but Michael revives them so that they can take down Satan for good.
* Sakura Wars (1996) was released on September 27, 1996, which marked Masaru Ikeda's 54th birthday.
* Sakura Wars (2019) are obsolete relics that are poorly maintained. Things are so bad that not only do they rely on a rival Revue from Shanghai to keep the peace, but they are now facing the possibility of dissolution.
* Sakura Wars (2019) has a C rating (15+) in Japan, an 18+ rating in South Korea, an M rating in Australia, a PEGI 16 rating in Europe, a USK 12 rating in Germany and a T rating in North America.
* Sakura Wars (2019), leaving her powerless to do anything but reach out to her friends as they sealed themselves away along with the Archdemon and plead with them not to leave her behind.
* Sakura Wars (2019). Outside of battle, she is quite friendly and personable.
* Sakura Wars (2019) Seijuro Kamiyama meets her in 1940, Sakura has already become a full-time member of the revue.
* Sakura Wars (2019) spiricle striker whose power output exceeds even the cutting-edge Mugens used by the Imperial Combat Revue. It has a serious flaw, however: the spirit power requirements from the pilot are so high that no one, not even the famous Sakura Shinguji, could operate it. Sakura Amamiya, thankfully, managed to meet those requirements, making it an ideal replacement for her decommissioned Koubu.
* Sakura Wars (2019) takes place in an alternate 1940 where World War II doesn't even happen.
* Sakura Wars (2019). That name would eventually become the official Japanese title.
* Sakura Wars (2019) the issue of Weekly Shonen Jump that followed the reveal of the game at SEGA Fes 2019 just to get the poster Kubo made for the issue.
* Sakura Wars (2019) was uploaded on YouTube, fan demand caused the link to crash for a few minutes.
* Sakura Wars (2019), when Clarissa "Claris" Snowflake finishes reading her book in the library during her introduction, she expresses her goals of writing stories. Unfortunately for her, Seijuro Kamiyama is standing right behind her and she jumps out of her chair in shock upon realizing it.
* Sakura Wars (2019) when they are revived thanks to the sakura petals from the

alternate dimension.
* Sakura Wars (2019), Yaksha launches a full scale assault on the Grand Imperial Theater.
* Sakura Wars (2019), Yokoyama returns for yet another brief cameo as Sakura Shinguji.
* Sakura Wars 2: Thou Shalt Not Die, Keigo Kyogoku has Shiro Amakusa and the Imperial Japanese Army stage a coup d'etat and invade the Imperial Theater, temporarily forcing the Imperial Combat Revue into hiding.
* Sakura Wars 2: Thou Shalt Not Die when Leni makes him aware of this.
* Sakura Wars and various highly improbable weapons, including a revolver, gun-barrel sword, and giant psychically animated teddy bears.
* Sakura Wars: A variation; Erica Fontaine is both a nun and a member of the Paris Assault Force; the convent she belongs to is not a military organization in and of itself.
* Sakura Wars before the 1930's. Said Mini Mecha are used partially driven by spiritual energy and used to combat supernatural demons. Many of the heroines are also capable of using magic to varying degrees.
* Sakura Wars decided to give her a Russian accent, which would have been a nice touch if she could imitate one worth a darn.
* Sakura Wars gains one, and is one of the earliest originators of the "Harem Hero" archetype.
* Sakura Wars game are identical aside from color and weapons. The second game added another set of sprites for the two characters with European designed mecha. Once the games entered 3D with the third game, each character's mecha became more individualized with unique emblems, animations, and weapon models.
* Sakura Wars games also invert this trope in the same way, due to their Japanese protagonist's romanceable subordinates including a fair number of Europeans.
* Sakura Wars games are all about this trope. How the girls feel about you (their commander) explicitly gives them bonuses in combat, and a special team-up attack is available depending on who your relationship is strongest with at a given time.
* Sakura Wars has a reformed Tokyo-based Revue, as well as new Revues in London, Berlin, and Shanghai.
* Sakura Wars, has hair that, unless cut, refuses to be anything but spiky. Fortunately, his hair isn't anywhere near as ridiculous as most of the examples of this trope.
* Sakura Wars has partly rectified this by having a representative character from not just the first game, but the third and fifth ones as well.
* Sakura Wars has the full quota you'd expect from a series with the title.
* Sakura Wars has you tracking a mafiosi through New York along with one of the girls. At one point, the mafiosi's bodyguard gets suspicious and hangs back to check on you. You can choose to 'Act Natural' and deflect attention... or you can deliberately act outrageously suspicious, which works even better, and makes the girl impressed by your deception.
* Sakura Wars, he reveals himself to be the devil. Ogami despairs that he can't go on without the rest of the party, then Ayame as an angel shows up and they get revived.
* Sakura Wars, Ichiro Ogami replaces Maria Tachibana as captain of the Imperial Combat Revue's Flower Division.
* Sakura Wars is obsessed with Japanese culture to the point of building a massive Japanese style mansion in the middle of Central Park in New York City!
* Sakura Wars is the first game not to involve Red Entertainment; instead, it was developed by Sega in their first solo outing.
* Sakura Wars Kanadegumi began publication in 2011. It's a story about one girl and several guys that take place in the Sakura Wars universe.
* Sakura Wars, most of the girls (and the main characters) specialize in a specific weapon (which are often mirrored by their mecha):
* Sakura Wars no secret - everyone knows it and it is brought out in their own way.
* Sakura Wars OAV, Kohran is mistaken by a group of kids for Shounen Red, a character she plays on a radio drama — and then attacked by the baddies-of-

the-episode. The rest of the team has to come up with a way to rescue her without breaking the illusion and "shattering the children's dreams."
* Sakura Wars on a suborbital trajectory — in the fourth game, this cannon is even used to transport four of them from Paris to Tokyo in a matter of minutes.
* Sakura Wars, only a few months before the Western release of the soft reboot.
* Sakura Wars, Sakura Shinguji has become a legendary top star in the Imperial Combat Revue, to the point where new character Sakura Amamiya tries to emulate her style.
* Sakura Wars's Diana has a specific bond to birds; they flock to her and she can't stand to see them harmed, and faints when served Fried Chicken at a Harlem Church. Coqulicot from the third game lives in a circus and has this sort of relationship with the animals under her care.
* Sakura Wars, Seijuro Kamiyama leads a newly revived Imperial Combat Revue.
* Sakura Wars series feature its creator, Oji Hiroi, as one of the theater workers.
* Sakura Wars. She lampshades this in the second OAV (when asked what one of her inventions does, she says something along the lines of "That's Mr. Exploder! You press the button and smoke comes out and then it blows up, leaving us charred and sooty, but unhurt.")
* Sakura Wars: So Long, My Love explicitly spell out how much she loves him.
* Sakura Wars: So Long, My Love hadn't even started in Japan until 2003 (the first game was released back in 1996).
* Sakura Wars: So Long, My Love has demons attacking New York City (though previous installments took place in Tokyo and Paris).
* Sakura Wars: So Long, My Love is a perfect example of this. When the New York Combat Revue challenge him the second time after comforting Rikaritta Aries, he responds to their appearance with "You guys!". But then, he ask who they are, much to the frustration of the team. Sagitta calls him out for stupidity as Rikaritta just announced who they are. In the boss battle, Dokurobu will also try to trick the team into doing a Victory Pose. Despite being dumbfounded at first, Shinjiro see though it and insults him for it. When Shinjiro also insulted Dokurobu's armour, he get angry and gives it a different name: "The Star Division is Stupid!" armour.
* Sakura Wars: So Long, My Love is in a similar boat; in fact, Rachet Altair technically remains the captain for most of the game.
* Sakura Wars the always-Japanese PC (the player is supposed to identify with him, after all).
* Sakura Wars the Animation, Hatsuho Shinonome yells "What?!" after she learns about the White Cape's most recent whereabouts.
* Sakura Wars the Animation, Seijuro Kamiyama, Lancelot and Elise thwart the the white-haired demon's attempt to kidnap Klara M. Ruzhkova and White Cape on the top of a train car in Europe.
* Sakura Wars the bad guys are locating and destroying them, and the good guys can never find any but the next one the bad guys are about to attack.
* Sakura Wars, the more one of the girls likes the hero, the higher her stat bonuses. In addition, a high enough trust rating will unlock special attacks. These include giant mecha that transforms from a theater, and a hot springs bath that makes mecha explode.
* Sakura Wars: The Movie, Douglas-Stewart has the Imperial Japanese Army take over the Imperial Theater after Ikki Yoneda is captured. Fortunately, it doesn't last long thanks to Yokihiko Ota's help.
* Sakura Wars: The Movie shows the members of the Hanagumi flinging themselves into individual chutes that not only deposit them in front of their mechs, but also change them into their duty uniforms. Just for added style points, the chutes are hidden behind formal portraits of the pilots.
* Sakura Wars: The Movie, the Flower Division uses Kohran Li's boat, the Katsuryu-maru, to infiltrate the Great Imperial Theater, the group decides to split up. Sakura Shinguji, Ratchet Altair, Iris Châteaubriand, and Kohran return to the koubus with Sakura and Ratchet taking down a few guards. Meanwhile, Sumire Kanzaki, Kanna Kirishima, and Leni Milchstraße rescue Kaede Fujieda and the Wind

Division.
* Sakura Wars, though the stuff she makes also has a tendency to randomly explode.
* Sakura Wars to be the first Western release of the series, but never got exported.
* Sakura Wars (TV), after Sakura breaks her sword, it had to be reforged back. No shirtless men, since they are mostly elderly.
* Sakura Wars (TV) Aoi Satan, she returns home to Sendai to have it reforged ... and it's mentioned in passing that the sword is made of metal from a meteorite.
* Sakura Wars (TV) has an episode where the mostly-Asian team tries to celebrate Iris' birthday in the Western manner to which she is accustomed, including an attempt at singing an original "happy birthday" song. Kanna is still singing bits of the song to herself several episodes later...
* Sakura Wars (TV) has its fair share of cherry blossom imagery, as one would expect from the name.
* Sakura Wars (TV), Iris freaks out while on a Ferris wheel and ends up breaking the thing accidentally with her telekinetic powers.
* Sakura Wars uses a pair of revolvers as its main weapons, while Gemini's has a revolver attached to its sword.
* Sakura Wars was the other Saturn killer app in Japan. The first and second games recorded the biggest sales as a Saturn original title, and was ranked #13 place in the Famitsu's 100 all-time favorite games list, leading the series to become one of Sega's most successful franchises.
* Sakura Wars. When she sees the boat owned by Kosuke Dan and his gang, she steals it and tries to commandeer it. Unfortunately, she doesn't know how to work the throttle or steer it. She ends up crashing into a few boats and when it is about to crash into a water control gate, Leni shows up just in time and commandeers it in her place to prevent any further disaster.
* Sakura Wars, which depicts him leading the Imperial and Paris Combat Revues for one final battle.
* Sakura Wars, which tracks the player character's position on this scale (based mostly on dialogue choices).
* Sakura Wars who is described as the "greatest villain in Paris" and being single-handedly responsible for 80% of the city's criminal activity, into the Paris Assault Force.
* Sakura Wars). Your party's effectiveness in battle is dependent on how strong your bonds with your Amazon Brigade are... in addition to how well they get along with one another.
* Sakura was not shy about doing this to Sasuke, or rather attempting to, since he'd usually shove her away.
* Sakura, written in hiragana rather than kanji, shot up to the top 5 girls names in Japan while the
* Sakutaro is this for Maria. When Rosa rips him apart during a fight, Maria's diary entries start to become darker
* Sakuta to Mai on the end of her arc, quite loudly in the front of the whole school.
* Sakuya also shows this personality in the original game, due to being a
* Sakuya inherited part of the Angra Mainyu from her mother. Perhaps because of the diluted bloodline, it manifested itself as a slightly annoying second personality rather than a mad dark mode. The family calls them
* Sakuya in the later chapters, however, suggest very strongly that Sakuya has a crush on Wataru herself.
* Sakuya Izayoi episode gives a terrifying glimpse of what she's capable of.
* Sakuya Morimura has him lead the heroine to a large field full of anemone flowers he planted during his route previously, citing that they represent his love for her.
* Sakuya's case is supported by canon evidence that all other staff at the Scarlet Devil Mansion are
* Sakuya Yokaiden has the heroine raise a kappa's child after killing one. The one she kills looks like a normal kappa and the child is a human with a plate on the

top of his head.
* Sakyo's mother first forced herself on him when he was fourteen, and the relationship carried on for almost ten years, long enough for him to father two children on his own mother. Little wonder that Sakyo was willing to enter and work at Ienobu's household with no pay, if it meant getting away from his mother.
* Sakyou and the Black Black Club. Gambling on the torture and destruction of demons, and organizing a tournament for this reason, just to earn more money... these people DEFINE "corrupt".
* Sakyu Basu, whose student profile notes that she's "rumored to be a succubus
* Salaam E Ishq. Young man and his fiance are having a fight, as he didn't show up to the engagement party (commitment phobic) and she's come by to return all of his gifts. He ends up storming out of the house in fury, and a moment later knocks on the door, as she looks on, knowing he'll have to come right back.
* salad, but (in the song "Take It Home") he seemed to be evoking this trope. Or attempting to explore the boundaries of its inherent futility:
* Salad Fingers. Almost every episode. Although he's already so batshit insane that his Freak Outs are basically just a higher level of craziness.
* Salad Fingers, a long skinny body, skinny limbs, and three fingers on each hand. You'd probably assume him to be a zombie at first glance, and he does have a shambling walk, but he's at the very least sapient. Apparently, he at least isn't a zombie.
* Salad Fingers and Salad Fingers has a rather skewed sense of reality, we never find out if the corpse really is his brother or just some random dead person.
* Salad Fingers ends with the title character having his head eaten by a clone. Or was that the clone?
* Salad Fingers episode four, the titular character appears shirtless and appears to have an orgasm. However, he's green, emaciated, hairy, and creepy as hell.
* Salad Fingers falls quite nicely into this trope, with his childish, almost playful voice, his fetish for rusty objects, his finger puppet "friends", who he routinely talks and sings to, and his tendencies for self-mutilation.
* Salad Fingers' finger puppet, Jeremy Fisher, from what we can guess, seems to be of African/Non-European heritage, in contrast to his fellow finger puppets, Marjorie and Hubert.
* Salad Fingers. In fact, it's used an awful lot to emphasize just how messed up Salad Fingers really is.
* Salad Fingers in the "uncaring, detached, and having no regard for either good or evil" sense.
* Salad Fingers makes very creepy use of his long, green, bony fingers.
* Salad Fingers, Salad Fingers has one of this, except it's a toilet, not a phone. The next scene seems the be the conversation from the other side.
* Salad Fingers: The famous line from episode 2: Marjorie Stewart-Baxter, you taste like sunshine dust!
* Saladin Ahmed” and features Miles, his friend Judge, and his love interest Barbara faking a sick day to skip school, with the overly intense Vice Principal Lyle Dutcher in the role of the Dean.
* Saladin and Joan of Arc are also stated to have been Knights of the Cross at one point. Their blades have yet to be mentioned.
* Saladin campaign is narrated by an anonymous Norman knight who follows the Saracen leader Saladin in his jihad against the Crusaders.
* Salamandastron for the Long Patrol, and the Kingdom of Malkariss for one set of baddies, in the
* Salamander 2. None of them can be normally heard in-game; you'll have to use a utility for listening to arcade ROM music or use the PS1 and PSP ports' sound test modes.
* Salamander begins with a bank heist where safety deposit boxes are identified and broken into. Right away, one robber cautions another not to get greedy and steal jewelry, cash or other valuables. All they are after are photographs and incriminating documents to use for blackmail purposes.
* Salamander begins with an ordinary street scene in Brussels, of roadworkers

setting up one of those stripey modesty tents over a manhole. This is their lead-in to tunnelling into the vault of the next-door bank via the sewage system.
* Salamander. But when Gerardi cannot go through with sleeping with her so as to extract more evidence, the rejected Karin takes revenge on him too.
* Salamander/Ebañy is a half-elf whose wife died and is reincarnated in a new body. (Reincarnation is a big part of the
* Salamander, Gil Wolfs, is played by Vic de Wachter. The father of Gil Wolfs, Harry, was played in Gil's flash backs by Geert van Rampelberg, who greatly resembles (a younger version of) Vic de Wachter in both appearance and timbre. The two are, nevertheless, not related to one another.
* Salamander monastery where the religious brothers have beer, a bar, Internet access and a pool table.
* Salamanders are one of the most successful Chapters despite taking their love of fire to the point of fetish.
* Salamanders. As with all marines they tower over an unmodified human. Unlike other marines, due to their Father Primarch Vulkan and the radiation of his home planet of Nocturne, they have literal coal black skin and bright red eyes. Their use of flame weapons and fearsome looks have stopped more than one rebellion before it had even started. Despite this they and their Primarch have a lot of empathy and compassion towards normal humans and will butt heads with other marines, such as the Space Wolves, if innocent lives are threatened. All of these qualities stemming from Vulkan himself.
* Salamander skin is impervious to magic, rendering people wearing it invisible to mind witcheries.
* Salamanders somehow completely miss a giant, earth-shaking tank rolling right past them, as well as several brightly-colored Ultramarines accompanying it. It later becomes a
* salamanders, that thrived in extremely hot environments such as the inside of volcanoes and deep underground and could withstand heat and pressure that would kill most other life-forms.
* "Salamander Street" by Callum Beattie is very much the pitiful version, with the singer describing the horrible home life that led to a girl ending up here, and calling her "the saddest of them all", but at the same time assuring her things will get better. Notably, it never directly
* Salamander, Tsu'gan blames himself for his arrogance that led to his leaving his post, and so to an enemy's breaking in and killing his captain.
* Salamis, Hastings, half the battles in the Hundred Year War, virtually every naval battle in the Imjin War. Basically, any battle containing either a national leader or a 'lynchpin' commander.
* Salammbô it was also very popular in 19th-century Europe, although most of the characters are from North Africa (libyans, numidians, carthaginians)
* Salammbô. Mostly deals with the consequences of the wars for Carthage.
* Salarian females lay eggs throughout their lives, several a year. Fertilized eggs hatch as females, unfertilized ones as males. In order to keep from overwhelming their worlds, salarians only fertilize 10% of their eggs, using extremely complicated reproductive contracts to arrange who does what.
* salarian nature to destroy themselves, or at least ensure that they consistently get beaten up by races they uplifted without thinking it through first.
* Salarians are amphibious haplo-diploid egg-layers, so a female will lay hundreds of eggs (dialogue with Mordin also confirms that they have a cloaca, and use the word as an insult), and a male will selectively fertilize some of them to make them female, with the rest being male. Salarian law allows only ten percent of all eggs to be fertilized; more than that would cause an
* Salarians are a race that evolved from amphibious precursors, and they reproduce in a similar fashion to amphibians; females lay eggs, and males inseminate the eggs afterwards. Fertilized eggs hatch into females, and unfertilized eggs, males. This also gives way to salarian slang of calling someone a "cloaca" (the cloaca being a sac in amphibian bodies that is part of both the excretory and reproductive systems - in other words, an "ass" and a "dick"). Furthermore, the accelerated metabolisms

of salarians give way to increased brain function, helping salarians become more intelligent, but at the cost of having significantly shorter lifespans than any other race in the galaxy, with the exception of the Vorcha whose lifspan is even shorter - Mordin Solus, who is approximately 40, is considered practically geriatric by salarian standards.
* Salarians do not follow this rule though since their species breeds too few females to throw them into combat. Instead, they're actually a matriarchy where the few salarian females are always given positions of leadership and authority.
* Salarians list the individual's homeworld, nation, city, district, clan name and given name, but cut it down to just the last two (swapped to being in western order) in nearly all circumstances: only two salarians get their full names spoken on screen and neither are major characters.
* Salarians only live for 40 years, and are stated by in-universe sources to have photographic memories and to be able to learn and think faster than other species, including humans. The salarians are not new arrivals, and discovered space travel shortly after the asari did, well over 1000 years ago. The problem is, they will overthink
* Salarians: The Special Tasks Group, or STG, who are easily the most skilled espionage operatives in the entire galaxy. Of the various elites in the
* Salar The Salmon is a 1930s book about a salmon as it migrates to its spawning river.
* Salaryman: It's customary to keep refilling your buddy's drink whenever it gets low, so if you're not paying attention you can put away way more sake than you intend and end up on the floor.
* Salaryman Kintaro, an ex-biker (bancho), was still implied to have had a strict moral code, but now, being reformed, helps/saves a lot of people and solves the problems his own way.
* Salatori, Kamikazi's gerbil from "Teasebots", ends up becoming giant when Kamikazi uses a giant ray to turn him giant to destroy a reprogrammed Teasebot.
* Salatut Elämät bad guy, yet she was kidnapped by said bad guy when she was a kid just one season ago.
* Salazar and the Silent Mary's crew died decades before the movie but they were trapped in the Devil's Triangle so they stayed in this side as Ghosts. At the end of the movie
* Salazar Slytherin was a firm believer in this in the books. Lord Voldemort (his direct descendant and heir) and the Death Eaters have great shades of this philosophy as well (fitting, as they were expies of Hitler and the Nazis). They believe that magical strength and purity is in the blood, and therefore Pure-Bloods are more powerful than Half-Bloods or Muggleborns (Mudbloods). In later days, as Pure-Bloods grew fewer and fewer, they didn't care too much about Half-Bloods, so long as you weren't a Mudblood, but they were still out to remove all Mudbloods and subjugate the
* Salazzle seems almost deliberately designed to cater to "scalies" due to her
* Salchichonia: Germany to the point that the name literally means Sausageia
* Sale and resale of chewing gum and bubble gum in Singapore is illegal with the exception of medicinal gum for therapeutic use. Possession however is legal and chewing is allowed since it's difficult to tell which gum is medicinal and which is not. However, do note that littering and vandalism in Singapore carries very harsh penalties, especially where vandalism using chewing gum is concerned.
* Salem also started out as a nice person until her husband succumbed to illness. Then she tried begging and lying to the gods to resurrect him, but they tortured her for her arrogance and made her immortal for her deceit. She committed suicide repeatedly for years, but nothing worked and she grew bitter at the gods. Then one day, she realized that if they could be tricked, then they could be fought, and ultimately beaten. Drunk on hatred and ambition, she rallied the nations to overthrow and replace the gods. After the gods laughed at their attempt, they showed their true colors by committing omnicide
* Salem and has been known to work against her, she refuses to support Ozpin's faction as well because she believes he is not the man everyone thinks he is and

therefore is not to be trusted. As a result, she is a wild card that both the villains and the protagonists are wary of.
* Salem and Nicholas are pretty open about their inventive sex lives. Oscar is disgusted, but Ozpin genuinely doesn't care.
* Salem; as in the actual witch trials, convicted witches are sentenced to hang, with the exceptions of the Barker family and Giles Corey, who is pressed to death (to coerce him into entering a plea), as he was in real life. Hale says his entire family was burned at the stake, but Mary's response indicates this was in Europe, which is where it was historically used.
* Salem, Cotton Mather, a Puritan reverend, is in love with a prostitute named Gloriana, much to his father's dismay.
* Salem has a spell to instantly give someone an orgasm. This might count as an inversion, as rather than using it for pleasure (either on herself or others), she finds it funny to cast it on Emerald at random times.
* Salem has largely given up on her plans for world domination in favor of focusing on her family, but they are rather worried about her going insane with grief if she has to watch her husband and children die of old age.
* Salem hasn't learned her lesson and seeks the ultimate power of destruction itself.
* Salem hints that Qrow is enough of a threat for her to consider it useful to her cause if he's taken out of the equation.
* Salem, immortal Queen of the Grimm and eternal enemy of humanity, has a
* Salem inverts this when Tyrian returns to her, minus his tail, and begs forgiveness for failing to capture Ruby. Salem stares at him for a moment, and then walks away, telling him that "You disappoint me, Tyrian." Since Tyrian views Salem as a divine goddess, his response is...
* Salem is a subtle example, as she carefully treats her subordinates in ways that are both cruel and effective, but look kind at first glance. When Cinder is injured, she cares for her and helps her through it; she knows that Cinder
* Salem is connected to an ancient evil, one that helped build Remnant itself.
* Salem is exorcised from her, she's now capable of staying in control of herself after Mary Sibley tries to put it back.
* Salem Is Witch Country: Salem, Massachusetts is strongly associated with the Salem witch trials of 1692, and is often portrayed as being home to real witches.
* Salem: John Alden, Sebastian Marburg, and, for a short time, Dr. Samuel Wainwright all directed towards Mary.
* Salem, John Alden shoots off part of the magistrate's left ear before he and Isaac escape from having witnessed the witches performing a ritual.
* Salem (John and Mary) get to leave the township for a better life together, whilst every other main cast member has either been murdered (Mercy), sold into slavery (Tituba), damned to hell (Cotton), corrupted beyond recognition (Anne), or not mentioned at all (Isaac).
* Salem: Mary says this exactly to Mercy after recounting how she came to be George Sibley's wife.
* Salem, preventing him from speaking. Mercy Lewis's is a snake put in her stomach. Tituba's is a spider.
* Salem's Daughter, Darius influenced the people to start one of these.
* Salem slithers out. Turns out that was how the witches were controlling her, it actually worked.
* 'Salem's Lot, and became curious about what would happen if vampires came to America, specifically in a small town.
* 'Salem's Lot, and is seemingly incapable of human speech. Averted in the 2004 remake, where he once again looks human.
* 'Salem's Lot are just a few examples that contain very chilling descriptions of rats.
* 'Salem's Lot became "De Dødes By" which translates to "City of the Dead".
* 'Salem's Lot because its owner has lost his faith. When that character faces vampires again in a later King book, he has recovered his faith and is able to (briefly) drive them off, even after he puts the cross aside - it's only a symbol,

after all.
* 'Salem's Lot, it's mentioned that one of the town's residents murdered his wife when he found out she was having an affair with a travelling salesman. Everybody else thought she had left with the salesman.
* 'Salem's Lot reveals that, while he isn't only one of his kind being a Type-One vampire, he's still the main cause of events in the book.
* 'Salem's Lot's novel was adapted into two different miniseries, first in 1979 and again in 2004.
* 'Salem's Lot: The close-knit town of Jerusalem's Lot, where everybody knows everybody and gossip spreads quickly via the town party line. Unfortunately, they almost all quickly fall under the sway of the vampire king Kurt Barlow.
* 'Salem's Lot. The house overlooked the town of Jerusalem's Lot and was considered to have an evil presence. The former residence was a murderer named Hubie Marsten (where he killed himself and his wife, Birdie Marsten) the house haunted Ben Mears his entire life.
* 'Salem's Lot they tend to show up in the middle of the night, meaning their potential victim is partially asleep and not thinking clearly. In one case it's even indicated vampires can be invited in by people who are still asleep.
* 'Salem's Lot: Weasel Craig, one of the town residents who befriends Ben Mears, is specifically mentioned as having won a Silver Star during World War II. He's a nice man, but also a desperate and broke alcoholic who relies on charity and handouts to get by.
* 'Salem's Lot when Jason Burke (Matt Burke in the book) manages to force the vampirized Mike Ryerson from his house only to clutch at his chest and wince, staying conscious enough to call an ambulance. This is hinted at during the confrontation as Jason is shown to be visibly terrified and his face gets slowly redder as his breathing increases and he begins to sweat profusely.
* 'Salem's Lot, where the master vampire takes the appearance of one of the characters' childhood bogeyman.
* Salem's many suicide attempts are both portrayed primarily through shadows on the wall and Ruby's horrified reaction.
* Salem's "treatments" consists of her teaching Cinder how to control the Grimm limb that has replaced her severed left arm. During the Battle of Haven, Ruby's brief use of her anti-Grimm power causes Cinder to collapse to her knees in pain, clutching her Grimm arm. When she tries to extend the Grimm arm to steal the dying Winter Maiden's power, Winter severs the limb from Cinder's body. Cinder screams in agony from the injury and keeps screaming as the limb painfully regenerates; she then retaliates against Winter so viciously that Winter is almost killed from the onslaught and Cinder loses her opportunity to steal the Winter Maiden's power.
* Salem the cat was a horror host during certain Halloween episodes of
* Salem, the ruler of the Grimm, wants to cause ruin and destruction for misdeeds that were her fault to begin with. Granted,
* Salem, this appears to be the basis of the "grand rite" the witches plan, requiring the deaths of innocents condemned as witches. Blood and death are two of the hallmarks of witchcraft.
* Salem: Tituba suspects Mary's decision to invade John Alden's dreams to be this, since she repeatedly used them to have dream-sex with him. Although she loses control at one point and gets briefly trapped in a nightmare, she succeeds not only at extracting the information she needed from John, but as a side effect, it makes him lust after every woman he passes by.
* Salem: True to life, Giles Corey merely says "More stones" when being pressed to death.
* Sale of the Century is another example. Most people today recall the 1980s series hosted by Jim Perry and developed for Australian TV by Reg Grundy. It was originally created by Al Howard and aired on NBC from 1969 to 1973 and was hosted by Jack Kelly (1969-71) and Joe Garagiola (1971-73).
* Sale of the Century, to the current models that stream videos via WiFi and are much more compact than the physical-media-based models of old.
* Sales (and prices) of Fender Jazzmaster, Jaguar and Mustang models, chosen by

Cobain and his ilk as they were inexpensive, strange, unfashionable pawnshop guitars (and as Cobain had small hands and found the smaller necks easier to play) grew with Grunge's popularity. Similar, too, were the popularity of strange analog 1970's stompbox effect pedals grungers used to create their sounds.
* Sales at Goodwill stores reportedly rose 10% following the release of
* Sales figures are unknown due to not being published, but music albums and merch sell
* sales have its dedicated sales team answer the phone immediately using a real person. you can then have an immediate conversation as follows:
* Sales of deodorant Teen Spirit skyrocketed with the release of the
* Sales of the Dodge Ram pickup nearly doubled in 1996 thanks to a red model being featured as the hero vehicle in the film
* Sales of Timex watches with the "Indiglo" backlight skyrocketed after the 1993 bombing of the World Trade Center, where an office worker used the light to guide a group down 40 unlit flights of stairs. The incident also increased the reputation of the Timex brand, which had for years been considered cheap and inferior compared to more pricey models by other companies.
* Salgari was very good at researching information and including it in the novels saga) are extremely short, include little to no parries, if at knife length include grappling, and tend to end with someone stabbed in the chest or the guts.
* "Salient abilities" can make any werewolf (or vampire, golem, mummy, etc) different from any other of its kind. The
* Salina de la Renta has a fairly deep, soothing voice that she uses to get what she wants. Should it fail, brace yourself for her screeching tag team partner Aria Blake.
* Saliva's biggest hit was the #51 "Always", which was their sole #1 on Alternative radio and peaked at #2 on Mainstream Rock alongside "Ladies and Gentleman" (#25 Alternative). As the band faded into obscurity, "Click Click Boom" (#25 Alternative, #15 Mainstream) became their signature song,
* Salladhor abandons Stannis after the Battle of Blackwater Bay. He gave Stannis 30 ships in return for gold from plundering King's Landing. The defeat at Blackwater meant that Stannis couldn't uphold his side of the bargain. He re-enters his service however after the Iron Bank gives Stannis a loan and Davos gives him satchels of coins with more sent to his wife.
* Salladhor explains Stannis's post-Blackwater situation to the recently rescued Davos in the Season 3 premiere.
* Salladhor Saan, a pirate allied with Stannis' army, talks about how he wants to seduce Queen Cersei as his only demand for taking part in the siege on King's Landing.
* Salladhor Saan is a captain of a fleet of pirate ships, has no qualms killing and plundering for profit, and states out loud that he desires to fuck Queen Cersei Lannister. He's also a good friend of the noble (and former rogue) Davos Seaworth, has his own minor virtues, and is freakin' hilarious (
* Salladhor Saan is using the gerund form whenever the situation is calling for a verb, as well as being another
* Salladhor Saan may be a greedy pirate, but he values loyalty and has a strong code of ethics.
* Salladhor Saan relates a certain joke to a couple of prostitutes, who beat him to
* Salli Richardson-Whitfield, Elisa goes undercover with the fake name Salli.
* Sally Acorn, Bunnie Rabbot and several other characters date back to
* Sally Acorn had shades of this in the earlier, more comical issues, usually butting heads with the reckless and free-spirited Sonic as a result. This was diluted as the stories matured, the rare occasions she delves back in this trope are more
* Sally Acorn was originally intended to die during the events of the "Endgame" arc of the
* Sally also has a lot of trouble in school, and often struggles with her homework despite Charlie Brown's patient efforts to help her. One of the strip's running

jokes is the unintentionally humorous school reports she gives in front of the class, which are frequently inspired by
* Sally also refers to her big brother Charlie Brown as... "Big Brother".
* Sally and Myra, who'd previously dated long ago and before Sally transitioned, were together for a while until Myra walked out on the wedding day, deciding that she was straight and couldn't bring herself to marry a woman.
* Sally and Ted Forth. Each would probably drive another spouse crazy, but they're perfect together.
* Sally Ann Thunder Ann Whirlwind Crockett: Being a mother doesn't get in the way of Sally's ferocity at all. While watching the homestead and her firstborn on her own, she thrashes a huge number of troublesome gators.
* Sally are used to make cars self-driving and human-smart. They have their own language and understand English well enough to laugh at ridiculous ideas.
* Sally attempted to invite Harry Potter over to her house for dinner that could have been.
* Sally Bollywood: In "Call My Lawyer", Sally's entry in the class baking contest was a yellow curry and pepper cake. Dowee's was a haggis cake, consisting of sheep's stomach stuffed with Christmas pudding.
* Sally Bollywood. When everyone in school gets sick except for Sally, it turns out it was because the lunch that day used an extra strong pepper. Sally was the only one unaffected thanks to her heritage meaning that she was used to eating food that spicy, having eaten that same pepper her entire life.
* Sally Brown. She's too lazy to do research for her homework, so she usually just makes things up. While she has no qualms about simply bluffing, she often does mistakes in good faith, based on what she's heard or what she thinks she's heard.
* Sally constantly calls Linus "my sweet baboo." Linus always makes sure to clarify that
* Sally, during a story arc where she wears an eyepatch to treat 'lazy eye', looks at herself and thinks she should be in an ad for men's shirts. (When her eye got better, she gave it to Snoopy.)
* Sally Dynevor was undergoing treatment for breast cancer (ironically after her character Sally Webster was given the all-clear) so she wore a wig for several months. After a while, she opted to appear without the wig, and it was written in that Sally's new boyfriend had taken her for a short haircut.
* Sally Face), but he had to wear a prosthetic face ever since. In the flashback, his face right after the attack is covered in so much blood that it's impossible to tell.
* Sally Field. According to Field, he kissed her so well and so thoroughly that she was left dazed and unable to film for some time afterward — the first and last time this had happened to her in her career.
* Sally Field's mother, actress Margaret Field, died on Sally's 65th birthday (November 6, 2011).
* Sally Field The usual tricks were combined with using a stunt double for flight shots.
* Sally Field, which cemented her as one of America's greatest actresses and silenced the skeptics for good.
* Sally Fingerett's song "She Won't Be Walking" is a song about domestic abuse. The chorus is positive and hopeful:
* Sally Forth a new robot is being tested by having a bazooka fired at it. Unfortunately, the scientist firing the bazooka had it pointed backwards, blasting the President behind him instead.
* Sally Forth" episode but with wi-fi." In another strip, Hillary remarks on the fact that her baby cousin is a year older, while she herself is the same age and in the same grade at school. She is then quickly admonished not to talk about it.
* Sally Forth (Howard) had her hair in pigtails when the strip started. When she was aged up to a teenager, she dropped them.
* Sally Forth (Howard). He's even referred to himself as such one time. There are some deconstructive elements with him, as his estranged relationship with his father is hinted to be why he regresses to childish demeanor as a coping mechanism

and Sally has made it clear to him at least once that he has to become more of an adult if he wants to keep their relationship healthy.
* Sally Forth (Howard) involves the Forths going to a science fiction convention, because the voice actress who played the main character in Sally's favourite childhood cartoon, which she recently rediscovered, is one of the guests.
* Sally Forth (Howard) strip features her husband recording an answering machine message with a set of "Press X" options, finishing with the statement, approximately: "Press any button you like. The whole point of Voicemail is that we don't want to talk to you." He'd started off by asking Sally if his voice sounded unfriendly enough.
* Sally Forth (Howard) strip, in which Ted is driving an RV, and Sally is trying to guide him to reverse into a parking spot:
* Sally Forth Howard strip, when Faye and Hilary have a fight, and Ted and Sally have to talk to one of them about it. Sally says that Faye is easier to talk to, then realises that "despite having gone upstairs, Hil's right behind me now, isn't she?"
* Sally Forth (Howard) subverts this trope. Hilary tells Sally that since she told her Christmas was about giving, she took the egg carton out of the fridge and put the eggs in a plastic bag. It turns out to make sense, however, when it's revealed in the next strip that Hilary had used the egg carton to make an ornament for Sally.
* Sally Forth (Howard) when her mother had to move for a new job and the Forths allowed her to live with them so she could finish out the school year.
* Sally Forth: In an arc for Feb. 12, 2010, Sally remembered the first time she met her boss, Ralph. She eventually snaps out of it.
* Sally Forth qualifies, as she began as a recruit in Lt. Dahl's commando unit.
* Sally Forth. Sally herself, and Hil's friend Faye, do their best to resist and keep the strip grounded.
* Sally Forth team member pass as one of the guards — just by taking his shirt off.
* Sally Forth the first time she saw action was when she lured a troop of Commies to their death by bathing in a river.
* Sally Forth. This is a bit of an odd case, though, as Francesco Marculiano has admitted that he based his portrayal of Ted somewhat on himself; the Flanderization was almost a complete coincidence.
* Sally Forth was an excuse to feature sexy naked women to entertain the US servicemen reading them.
* Sally Forth (Wood)... along with the martian Snorky, who provided wry observations of their actions.
* Sally gains a reputation in chatroom rumors during the second event when she solos some in PVP. The shadows of the forests under the light of a red full moon gives a horror game vibe to her swift killing of loads of players.
* Sally has been a princess for an incredible amount of time and never just ascends to title of Queen. Contrary to all the obligations that goes with it nothing says she can't be a queen but lead the Freedom Fighters — her father was king and led an army into battle. She also never steps up and challenges her father but instead chooses to whine that his choices are unfair instead of calling him out and talking to him like an adult but as his little girl.
* Sally is a Frankenstein-inspired rag doll whose skin and dress are made of stitched-together cloth. She takes advantage of this by undoing these stitches to detach her limbs and let them act independently.
* Sally is saved from Purgatory and is actually brought back to life in a flesh and blood body
* Sally is singing Christmas carols when Remus and her mother unexpectedly show up.
* Sally Jessy Raphael (ran from 1983-2002; canceled by distributor Studios USA due to the fading popularity of talk shows)
* Sally Lockhart series deals with this on several occasions, as the protagonist over the course of several books meets and befriends criminals and vagabonds who

commit crime to survive in Victorian England. She often finds that people on the wrong side of the law can be equally moral and good as anyone else.
* Sally Lockhart that he survived, but her bullet had pierced his spinal cord, leaving him paralyzed.
* Sally Lockhart white, but is otherwise a fairly standard example of the trope.
* Sally Pendrick. As of yet this has had no effect on the story, as Season 4 returned to the self-contained episode format.
* Sally/Ragdoll is a patchwork entity created by Dr. Finkelstein using Dr. Frankenstein's notes
* Sally rips off Amy's Sonic-themed underwear in "Sonik Kombat: Amy Rose vs. Sally Akorn".
* Sally Simpson applies lipstick and eyeshadow after being seduced by
* Sally's school building, which is both resentful and defensive of its occupation and human inhabitants.
* Sally starts off dead and confused about how she died. As the story progresses, she eventually finds out how she died, as well as a few perks of being a ghost.
* Sally The Ghost Hunter who kidnapped kids, murdered them, and bathed in their blood in an attempt to become young again.
* Sally the probation worker has been hidden upstairs in a freezer for the last couple of weeks, they wrap up the corpse in garbage bags, weigh it down with cinderblocks and dump it in the nearby lake.
* Sally the Witch. The Manga started in July 1966, the Anime in December, 1966.
* Sally the Witch there, while she lives and trains on Earth. Sally's friends and teachers believe that they work abroad, and a whole episode of the 1989's series is dedicated to her trying to make up an excuse when her teacher says he'll go to her house...
* Sally the Witch witches and warlocks live in the "Land of Magic". Sally decides to go live in the "Land of Humans" among humans.
* Sally": This story, published in 1953, anticipated commercial self-driving cars in 2015. The story itself takes place around 2057; Sally is a 2045 convertible that had been at the Farm for five years.
* Sally used to have conversations with the school building (or at least one wall of it). Eventually, the wall began to produce
* Sally von Humpeding, like basically all Discworld vampires, has a full name and title that takes up several pages. She still prefers being a copper though.
* Sally Whitemane and Renault Mograine, the overseers of the Scarlet Monastery. Which have a villainous
* Sally, who has to hide her baby daughter from the rest of the world.
* Salma Hayek purely because she got to play a Queen, which doesn't happen a lot when one is Mexican.
* Sal Manella, a fat, sweaty, ugly geek who speaks in internet memes and "l33t speak," is this to Maya in one case in the first game.
* Sal Manella, the sweaty otaku TV director, and perverted hospital "director" Hotti.
* Salman Rushdie and he knows Hindi, Urdu, English and French. English was not his "mother tongue" (aka first language) yet he became a respected English novelist and known for using British and American slang in his books.
* Salman Rushdie is quite critical of post-independence Indian society, though he does have a few choice words for his adopted homeland the UK as well. His favourite targets are corrupt politicians and religious fundamentalists.
* Salman Rushdie. Regardless, many people bought copies of the novel afterwards if only to defy Khomeini and show support for Rushdie dealing with this threat.
* Salman Rushdie's novels are at times lengthy essays that parody and riff of some aspect of history, contemporary life, and hobby horses that he found interesting. Some of his work averts it in being straight historical fiction.
* Salman Rushdie, the burglar crushed his sons' legs when they were born so they could be more successful beggars. After they spend one night in a house containing the titular relic, they're healed, causing them to complain that they've lost their livelihood.

* Salman Rushdie". This is at least partly due to the constant pollution from the many factories which manufacture... sadness.
* Salman Rushdie was subject of a famous ban in modern times when Ayatollah Khomeini considered the book blasphemous and placed a fatwa on Rushdie's life. Unsurprisingly, the book and Rushdie's other works are banned there, though in 1998 the fatwa was officially lifted by the Iranian government.
* Salmiakki. It is ammonium chloride mixed with black licorice, being simultaneously sweet, fiery and salty, and ingesting it increases salivation.
* Salmon Run is a popular addition to the game, but it's not available all the time and players have no control over what weapons they get to use for each round.
* Salò, or the 120 Days of Sodom: One of the four fascist libertines is known as the Duke. No guesses on just what kind of guy he is.
* Salò, or the 120 Days of Sodom: The Duc de Blangis and his companions are guilty of almost anything you can think of, and some things you probably can't.
* Salome by Richard Strauss with a local busker strangely cast as a naked, blood-splattered executioner.
* Salome, especially in its operatic adaptation which composer Richard Strauss once described as "ein Scherzo mit tödlichem Ausgang" (a scherzo with a fatal conclusion).
* Salome in particular is best known for the "Dance of the Seven Veils" (as in, the title character takes them off).
* Salome Jens was the humanoid precursor in the TNG episode "The Chase" before being cast in the recurring role of the female changeling in DS9.
* Salome of priceless things he could give her. "Give me the head of Jokanaan", she insists.
* Salome (one of the Chancellors in the Authority) reveals she was given to her uncle for sexual favors when she was a little girl. This act demonized her in the bible as a seductress of men when in reality she had no control over what happened to her. Given the way she tells the story to Bill, she sounds rightfully angry about it.
* Salome read, in their entirety, "Salome does the dance of the seven veils." This has the added practical value of allowing the individual production to decide how far they want to push things, as it can get pretty racy. Richard Strauss's opera adds a few more cues here, but the dance is still not described in detail.
* Salome. While this is never mentioned again, it can't have been a healthy act for either world.
* Salon de l'Agriculture, but his reaction to it was even more (in)famous: he answered the offender "Casse-toi alors, pauvre con!" ("Get lost then, dumbass!"). Such a direct insult to a citizen was deemed unbecoming of the President and veered into sheer hypocrisy when someone was later arrested for "insult to the president" for holding a sign with that very sentence during an anti-Sarkozy protest.
* Salon des Refuses was started in Paris by a group of artists, now referred to as the Impressionists, who were infuriated at being constantly rejected by the official Salon de Paris.
* Salon were published in a followup, with several talking about how they'd spent that day and the next with friends, having sex, drinking parties or both.
* Saloth Sar, better known to the world as Pol Pot. He took that name to lead his guerilla movement, the Khmer Rouge. He may have been trying to imitate Vladimir Illitch Ulyanov (Lenin) or else Josef Vissarionovitch Dzugashvili (Stalin).
* Salsa. He has atrocious attacking power, low defense, and very mediocre abilities, with only one having any real use. He's also the character you control for the entirety of chapter 3, though you thankfully have more competent characters backing you up whenever you need to battle.
* "Salt and burn the body" is the standard solution to malevolent spirits and such. If the body's
* salt and certain necessary minerals, sour concentrates around vitamins necessary to ward off disease (especially Vitamin C), umami is well-cooked proteins, and bitter helps us avoid poisons.
* Salt and Pepper: A straitlaced, by-the-book white character and a rebellious,

hotheaded black character contrast one another.
* Salt and Sanctuary has a medieval version in the Tree of Men, the apparent result of an entire dungeon's worth of torture tools coming to life through sheer hatred and forming a semi-coherent jumble you must fight as a boss, with its newest victims still hanging from hooks.
* Salt and Sanctuary into the faces of the many, many people she had executed for increasingly frivolous and nonsensical reasons before hanging the corpses up as decoration. When her reign was finally cut short by a mob of vengeful villagers, it was seen fit to leave her with "the greatest smile of all." By the time you fight her in the game, she's a rotting corpse with a mess of gore where her lower jaw should be.
* Salt and Sanctuary. Its description states that despite the gold it's surprisingly practical due to its expert craftsmanship, and is actually one of the best armor sets in the game. Wearing the set also increases the amount of gold dropped by enemies.
* Salt and Sanctuary rather than a hallucinogen. The House of Splendor is a strange creed that worships a pair known as the Fool and the Prophet, who extol hedonism in all things, and their mages believe that dulling one's inhibitions draws out their primal connection to the Warp thus enhancing their magical abilities. To that end, they believe in forever partaking in revelry and indulging in wine to strengthen their connection to the Warp. They might actually be right about this, as the House of Splendor's mages sell some of the most powerful spells in the game.
* Salt and Sanctuary: Sometimes you may end up behind a Split Swordsman who has fallen to his knee after being parried, and the result of a backstab can be this.
* Salt and Sanctuary: The Bloodless Prince will use these to close any distance you try to put between you and him. Being a massive golem that barely fits in the screen, he pulls it off so well that staying close is actually the better option; he punches and kicks hard, but at least you can dodge those. The bellyflop hits almost the entire arena at once.
* Salt and Sanctuary). They somehow still get miracles and even their own clerics, who lampshade this oddity but never do explain how they manage.
* salted so nothing else would grow on it enough salt destroy the farmland of Carthage, and "salting" of conquered lands was purely symbolic because salt was too valuable to throw away more than the symbolic handful.
* Saltheart Foamfollower. There's also Kevin Landwaster and Berek Halfhand. Most of these do follow the epithet rule, however.
* Saltimbanco. "Kaze/Norweg" was completely dropped after the retirement of the Double Wire.
* Saltimbanco opened in 1992, originally closed in February 1997, and was brought back in October 1998. As a tent-based tour it ran until 2006, and relaunched as an arena tour in 2007. In this form it ran until 2012.
* Salt: Informally, to cut a wiki page and lock it so it cannot be created. Refers to the ancient warfare practice of "salting the earth", preventing new crops from growing.
* Salt is named as a mole by a captured Cold War derelict. She escapes house arrest, then reconnects with her Soviet spy comrades. However, when Salt learns that her superiors are planning a rogue operation that will trigger a nuclear war, she works feverishly to undo their plans. This makes Evelyn Salt kill-on-sight by American and Soviet forces.
* Salt Lake City Comic Con 2013 had a panel featuring, for the first time ever,
* Salt mines rent storage space to a number of organizations including governments, financial institutions, and movie studios where the natural conditions hundreds of feet below the earth's surface just happen to be perfect for the long-term preservation of documents and film stock.
* Salt-n-Pepa lashes out against this in the song "None Of Your Business" - which also doubled as a
* Salt of the Earth Juan is compelled to do this when 1) he and all the other miners go on strike, and 2) a Taft-Hartley injunction forces the union to send all the miners' wives, including Juan's wife Esperanza, to man the picket line. Juan

hates it, and a rift develops between him and Esmeralda.
* Salton Sea, after it was abandoned in the 60s, suffered some flooding but mostly receding shorelines, leaving many abandoned boats (probably already sunk on the bottom by the time they were dried out) marooned high and dry on cracked, parched earth far from water. The fact that the Salton Sea is artificial to begin with, having been created by an irrigation accident in the 1920s, helps explain this. Unfortunately the circumstances of its abandonment and subsequent drying out have also left the former Salton Sea highly toxic.
* Salt's character gets punched in the nose. And then she's just gushing the stuff.
* Salt Solution are a complete inversion. Although salt is never used as a weapon against them, they would logically have to be immune if they're using it to make their victims more appetizing.
* Salt. The captivated heroine pretends to have swallowed a cyanide pill, just so she could be transferred to ER where she is able to overpower the surprised staff.
* Salt The Holly: Cade has a flashback to when an assassin squad massacred his family. Not even a baby girl is spared.
* salt vampire episode "The Man Trap" uses seduction, appearing as someone's "ideal lover", as its most reliable trick.
* Salt was once rare in Europe. There are specific areas with abundant salt deposits, however, and when towns appeared in these areas, these towns would soon become important destinations for merchants with "salt roads" established between them and major metropolitan centers.
* Saludos Amigos - and introducing new characters, such as his many friends from the neighborhood and his cousins from different parts of Brazil, thus giving him a wider range of possibilities for the stories and better opportunities to exploit lesser-known aspects of the Brazilian culture.
* Saludos Amigos, as Donald struggles to cross a rickety, falling-apart suspension bridge on a llama:
* Saludos Amigos has Donald Duck visiting Lake Titicaca, and succumbing to the symptoms of altitude sickness as the narrator lists them off.
* Saludos Amigos has two examples: In "Lake Titicaca" when the boy with the llama plays his flute in reverse and the llama's animation runs in reverse; and in "Gaucho Goofy" when Goofy catching an ostrich is run back so it could be shown in slow-motion.
* Saludos Amigos, where Joaquin Garay also voiced Panchito in all the aforementioned languages.
* Salusa Secundus are both brutally inhospitable prison worlds created to force the beings left on them to adapt and become stronger. The effect seen is more of a cultural (and physical conditioning) change than evolution, though.
* Salute Your Shorts, and as a result they would all instead be sent to separate camps for the remainder of the summer (all of which were even worse than Camp Anawana). The boys quickly take a 180 in their plans and encourage Ug to fix the violations and patch things up with Mona.
* Salute Your Shorts announces over the speaker that there was a shipment error for their food, and advises the campers to disregard any milk containers dated for 1983 (bear in mind the show aired in the early '90s).
* Salute Your Shorts apparently involves maple syrup and a tennis racket, but little else about it is revealed.
* Salute Your Shorts sees Budnick fall in love with Dina and force himself to become the classy, nice guy that he assumes she wants. This ends up backfiring, as well she is initially flattered by his attempts to change, she finds the "respectable" and "composed" Budnick boring, and tries to get him to dump her and go back to normal.
* Salute Your Shorts, Sponge is given permission to use his computer in order to connect to a phone line (use of phones is usually prohibited at camp, and the show predates the widespread use of the internet). When the others find out, they use it behind Sponge's back and let him face the bum rap when they rack up an absurdly large phone bill. Sponge later laments that he's grounded for the rest of the summer, and if he comes back to camp the following summer, he'll still be grounded,

and if he ever has kids and they come to the camp, they'll be grounded as well.
* Salute Your Shorts starts with this as they pull down the Camp Anawanna flag and run up pairs of underwear.
* Salute Your Shorts, Ug and Z.Z. go on a nature hike when Ug comes across what he thinks is a rare plant, and asks Z.Z. to take his picture with it so he can get into a local shrub club. Z.Z., however, believes that the plant is actually poison sumac. She ends up being right.
* Salute Your Shorts, Ug is in a trance after his girlfriend dumped him. One of the campers puts a danish on his head.
* Salute Your Shorts was forced to admit his grandparents called him Moosh-Moosh.
* Salute Your Shorts when he and Donkey Lips are being weighed when they're signing up for the wrestling team. For added humor, Z.Z. attempts to squeeze it, and Sponge exclaims, "Ow! I got a bruise!"
* Salute Your Shorts, when in reality she's wearing black and sneezing from hayfever. The rest of the episode and the next one deals with him and his sudden crush on her.
* Salute Your Shorts when Sponge drank some of Telly's bulk-up formula.
* Salute Your Shorts where the group is putting on a play. Dina has bad stage fright, and Sponge advises her to picture a giant chicken at the back of the audience. On the day of the play, she begins to choke...then sees a chicken in the back of the room. Turns out it's Sponge in a costume; the trick works and the play goes as well as any play with Donkey Lips as a rapping mouse could go.
* saluting protocol Army and Air Force custom, it's a big no-no in the naval service.
* Saluting with a rifle. Usually done by holding the weapon vertically in front of you, muzzle up, with the underside of the weapon presented towards the person being saluted.
* Saluting with a sword is generally accomplished by bringing the sword's hilt up to the chin with the point facing up, out at a 45 degree angle towards the person being saluted.
* Saluting with your left hand can be acceptable when there is something understandable preventing you from using your right. Traditionally, the use of the right hand in salutes is to show that one bears no threat (since most people are right-handed, they would be carrying their weapons in their right hand).
* Salvador Dalí, but Dalí lived to see his work appreciated extensively and even a museum erected in his honour. Even outside of the art world, he was a well-known personality and socialite in his time, sure to be recognized wherever he went (although his iconic appearance probably helped with that).
* Salvador Dalí, depicting her as a monstrous sphinx. He also included locusts as a motif in much of his work, precisely because he was terrified of them.
* Salvador Dalí did. He stated on one occasion that he often slept with a spoon in his hand, so that when he finally started to dream he would drop the spoon, waking him up, and then he would sketch what he had seen.
* Salvador Dalí find out it was a joke, he fired the editor who published it. Never mind that he was the one who ordered it to be published.
* Salvador Dalí once told a reporter that he didn't really feel like "the most famous painter in the world", because most people who encountered him did recognize him, but weren't sure "whether he was a singer, a film star, a madman or an author."
* Salvador Dalí, one of the most famous artists who took inspiration from dreams.
* Salvador Dalí, who once said: "What matters is that people talk about me, even if it's good!"
* Salvador is a Pandoran native. He left his hometown to fight Hyperion after the latter declared all the local residents as bandits for not submitting to Handsome Jack's iron fist.
* Salvador Perez, the catcher for the Kansas City Royals, was raised in Venezuela by a single mother. She got him into baseball to keep him occupied; he is now one of Major League Baseball's most decorated players, including six All-Star Game

appearances, five Gold Gloves, and the MVP of the 2015 World Series.
* Salvador Plascencia made a complaint in one interview about how people were trying to find a metaphor in
* Salvados had an intro where this happened to host Jordi Évole.
* Salvage 1, after the astronauts are returning to the Earth from the Moon, they're unconscious (and thus unable to control their ship) as they enter the Earth's atmosphere. The government is going to shoot them down unless they can hear "voices", indicating that they're alive and able to land it safely.
* Salvage 1. When she demurs, he asks if would help if he closed the blind. Their ground control then comes over the radio saying "No, but you might want to turn off your microphone".
* Salvage are all dead with Duke reliving Claire's brutal murder at his hands over and over again.
* Salvage", Faith suffers a horrific beatdown, and is so bloody and battered afterwards that she can barely walk. Her reactions afterwards show that her confidence is just as damaged as her body.
* Salvage Hidden Treasures: A small indie game where player scour the seas in search for valuable treasures.
* Salvage Hidden Treasures, the "Shark Attack!" event has sharks attacking the player and damaging their scuba gears, costing them either 500£ or one of their treasures if they can't afford it.
* Salvage Hidden Treasures, where it can be discarded at any time to steal a treasure from another player.
* Salvage is to keep reliving his murder of Claire, from her perspective.
* Salvage likes to collect bits and pieces of rubbish, partly out of fascination, partly to make it into new things. His
* Salvage Pirates: Being saved and endangered at the same time by pirates.
* Salvage Pirates can become an Emergency Command Hologram, who makes it clear that's not going to happen.
* Salvage Pirates: The heroes are rescued! Okay, not really; they're pirates who only want to loot their stuff.
* Salvage Pirates: Thieves who steal scrap and junk from abandoned ships.
* Salvage The Remnants — Shen Qingqiu knew Yue Qingyuan needed to be the Emperor before he could be his lover, but he nonetheless suffered from their ever-growing distance and their relationship ultimately imploded.
* Salvage The Remnants, Shen Qingqiu is a flawlessly elegant courtesan who dutifully serves as the Imperial Court's ornament for the low cost of not being able to travel or having a happy relationship with a lover, and Luo Binghe is the earnest bodyguard serving as his confident, bent on alleviating Shen Qingqiu's misery by showering with care and ultimately whisking him away to his birth kingdom.
* Salvage, until Angelus uses a bone dagger made from its body to kill it. Unfortunately, as foreshadowed by a mystical dream Angel had earlier, that undoes the spell and brings the sun back. Hundreds of rampaging vampires die instantly, and Angelus is sent scrambling for the nearest safe shadow.
* Salvaging can end up taking up a lot of playtime simply because it can become a
* Salvation below), which appears to violate Newtonian physics. Indeed, in order to develop it, they first have to get the help of an AI to go through all the possible frequencies and then use an extremely rare crystal that only shows up on meteorites to build the drive. And they manage to do it in a matter of days!
* Salvation Boulevard: One of Pastor Dan's followers is a police detective who assists Jerry in trying to murder Carl.
* Salvation, Darius finds his professor, Harris, missing with his home trashed and the man's glasses (a one-of-a-kind pair from his grandfather) left behind. Later, Harris returns, revealing he was on the run from some mysterious foe. He and Darius are joined in a scientific effort to stop a deadly asteroid from hitting Earth. Taken by some agents, Darius realizes he recognizes the driver as a man chasing him outside of Harris' home. It then hits Darius that Harris is wearing the exact same glasses from his home. And the only way he could go back to his house when he was

supposedly hunted is if he was working with the "attackers" all along.
* Salvation: Dawn of War fanfiction. Even the character names are similar.
* Salvation Reach. When Rawne's team gets assigned to protect the Chaos defector, he has special badges made which distinguish his troopers from other Ghosts, even the elite scouts and snipers. Also, the team has its own name, the Suicide King, which reflects their extraordinary status.
* Salvation's Reach, Dorden is afraid they are unable to save Cant's life, because removing the garotte will release the pressure that was holding the blood in the artery. Kolding thinks of a means, and they labor for hours, succeeding.
* Salvatore Giuliano (only seen onscreen from a distance or from behind, and only a couple of times) and has only a few lines. His story is told by how the people around him are affected—Sicilian politicians, Sicilian police, his mom, the men in his bandit gang.
* Salvator Fabris was a storied Italian fencer who served as the instructor of Christian IV. He also produced a very popular fencing manual.
* Salvia divinorum is still legal in most parts of the world, but produces an extremely intense half hour of hallucinations, euphoria, and/or panic when extractions are smoked. It has no health effects and is not addictive. However, there's a media campaign against it. People
* Salyut 1/DOS-1 (1971): Only two crews went up to this. The first (Soyuz 10) couldn't open the door. The second (Soyuz 11) got on board and spent 23 days there, but died during reentry when a malfunctioning valve caused their capsule to depressurise.
* Salyut 2/OPS-1 (1973): An Almaz station. Depressurised on launch after being hit by debris from the Proton launcher, followed by an unexplained explosion (probably caused by faulty wiring) that destroyed the solar panels less than two weeks after reaching orbit. No attempts to visit.
* Salyut 3 fashion) that was tested successfully on another satellite. The intent here was probably taking out potential American Kill Sats. Had any subsequent Almaz outposts been commissioned, they would have carried missiles instead.
* Salyut 3/OPS-2 (1974-5): Only had one crew visit. The only Almaz mission to actually do anything military related, it shot off its gun and destroyed a couple of derelict satellites.
* Salyut 4/DOS-4 (1974-77): Twin to the failed and disowned (from the Salyut program) Kosmos 557/DOS-3. Mounted one solar telescope and two x-ray telescopes, used for deep-space observation.
* Salyut 6/DOS-5 (1977-82): First of the second-generation stations, and the first to mount two docking ports to allow resupply while a crew was already aboard. Also demonstrated the viability of in-situ modular station construction when the automated TKS logistics module was successfully docked by remote after the last crew departed, paving the way for Mir and the ISS.
* Salyut 7/DOS-6 (1982-91): Originally the back-up module in case Salyut 6 failed, refurbished and launched due to delays in Mir. System failure led to the batteries failing to charge between crews, forcing an on-site repair after manual docking. Served as a testbed and experimental platform for several Mir technologies.
* Salza brings it up again in Revenge of Cooler Abridged: "I'll see you in Space Hell, cousin Jeice." He also mentions that he's a "Space Frenchman".
* Salza (from the Cooler movie), holds distinction for the very first appearance and use of this trope in the franchise, called the Salza Blade, that he used against Piccolo. Which would later on inspire various other types of ki energy blades through the series, although not in-universe.
* Salza were actually both members of the same species. Like humans they come in multiple skin colors; unlike humans those colors are red and blue.
* Sam actually has no trouble saying the word "love" ... except when he
* Samael is different enough in Jewish folklore already, his most notably being both evil and good at the same time and being so big it would take five hundred years of traveling before someone covered a distance equal to his height (and of course being covered in eyes). In some Gnostic sects, Samael was equated with Yaltabaoth, a lion-headed serpent that ruled over at least 365 pseudo angelic

archons.
* Samael's title is "Right hand of Death and Overseer of Necrocraft". She is the highest ranking
* Sam also has no complaint about "The Golden Trough", a restaurant where the food is so bad that
* Sam also implies that he suffers a variation of this due to his role in the
* Sam also notes that assassins take this to the logical extreme of wearing black undergarments, the better not to give away one's position if one's outer garments tear on an assignment and, as he puts it, "show a white bunny tail." At the start of the book, Sam has also had his naturally blond hair dyed black for the same reason.
* Sam & Cat, Dice (a 12- to 13-year-old kid, may we remind you) stuck alone in a city around 400 miles away from his home and Goomer completely missing. The episode that aired before that one would have been a better ending, as in, at least it resolves all plotlines from the episode, unlike this one.
* Sam & Cat Dice asks Sam to help him with a problem, she asks how old he is and then starts with "You know Dice, it's completely normal for a boy your age to experience some things changing...", Dice interrupts her saying that's NOT what he wanted to talk about
* Sam & Cat, Dice complains he's not being respected enough. And he's not wrong, considering he is usually the reason the titular characters are even successful in their plans but rarely gets recognition for it.
* Sam & Cat dipped into this pool often. A key intersection mentioned in multiple episodes was Shields and Yarnell, also the names of a mime duo that was a regular on 70's TV. Another episode has senior citizen Nona's mention that past lovers include pro basketball legend Bob McAdoo and the poet laureate of 70's game shows Nipsey Russell.
* Sam & Cat episode "#BabysittingWar", Sam does this to Cat when they fight over Nona's empty bed.
* Sam & Cat episode "#FavoriteShow" ends with Sam and Cat sharing a "butt bump" ("Roommate power!")
* Sam & Cat episode lampshades this further, by having Sam point out that a show on TV can't use Pear computers, so they have to use Banana instead.
* Sam & Cat episode "#MotorcycleMystery" has Cat drinking too much special tea and everyone finding her passed out on the couch with her handcuffed to a small angry foreign man, her hair dyed blue, and Sam's motorcycle missing. Since Cat can't remember anything that happened, the episode focuses on trying to find out what Cat did in order to find Sam's motorcycle.
* Sam & Cat episode "Motorcycle Mystery" Sam handcuffs the small martial arts fighter stuck to Cat onto the door of the apartment. When Dice asks what will happen if he needs to use the bathroom, Cat presents him with a black garbage bag.
* Sam & Cat. Even going by the most generous estimates, the iCarly cast have to be at least one year above the Victorious cast. Cat has clearly started Senior year by the middle of the season at least (the show features a Halloween episode, indicating a new school year, and the final season of Victorious had the characters in Junior year) and yet Sam is stated to still be taking online high school classes and is stated to still be under 18 years old.
* Sam & Cat, has Sam and Cat going to a mental hospital to get help from Sam's old enemy Nevel in helping defeat her other enemy Nora.
* Sam & Cat have an age difference of 15 years and therefore also qualify. It is even implied Goomer is Dices best friend
* Sam & Cat. He gets cranky without a nap, can throw quite some tantrums, can't take his own medicine, needs Dice to explain simple social interactions and customs (like who knocks and who says "come in" between the visitor and the house-owner) for him, and has trouble counting backwards from ten. Then again, on the other hand, he's able to build a fully functional rocket, figures out the plan of the Brit-Brats before anyone else, and has their blue-dog-soda business planned through right after Cat has just found the recipe.
* Sam & Cat: In the pilot, the titular best friends get stuck in Cat's

grandma's fold-up bed.
* Sam & Cat is sent to prison in the episode that eventually became the final one due to the show being cancelled.
* Sam & Cat, Sam drinks root beer the way adults drink regular beer.
* Sam & Cat takes the Advertising "Twitter Hashtag" to a new level by having the episode names be in #EpisodeName form.
* Sam & Cat when Nora escapes from prison and kidnaps Dice in order to get revenge on Sam. She sends Sam a letter informing her that she has kidnapped Dice when Sam looks inside the envelope, she finds a piece of Dice's hair.
* Sam & Friends has this for the final episode (which aired on December 15, 1961), in which Kermit sings a song, then tells Harry that the series is ending after 7 years. Harry then blows up everything on the set, including all the scenery and equipment, since they probably won't be using it ever again. While no footage of it is known to exist at this time, the script for the episode was located and released.
* Sam & Fuzzy. A cabbie who got tangled up with the affairs of the ninja mafia, he is decidedly non-actiony.
* Sam & Fuzzy. Although most characters besides the titular duo are confined to one particular story arc (outside of cameos), Aaron managed to join with them at the end of the third story arc and has stayed a major character since.
* Sam & Fuzzy) and Megalopolis (underneath Los Angeles, California).
* Sam & Fuzzy and until he met Sam, but what went on before that is unknown.
* Sam & Fuzzy are raised from birth as assassins loyal to the upper echelons of the Ninja Mafia.
* Sam & Fuzzy ends with the door opening and Sam having escaped through an opening in the ceiling.
* Sam & Fuzzy: For the first year or so of the Noosehead arc, Sam, who went on the run from the Ninja Mafia at the end of the last arc, is nowhere to be seen. When Mafia Ninjas show up, roadie and seemingly new character Aaron, who resembles Sam with a goatee and new haircut, panics and confides his fear of being caught in Fuzzy. Eventually Mr. Black confronts Aaron, accuses him of being Sam, and swings his sword... Only for Aaron to block it with his bionic hand. Yup, it's fellow refugee Jackson. Meanwhile, Crash, another roadie, shaves off his beard and removes his hat, revealing a familiar hairstyle...
* Sam & Fuzzy. Fuzzy is sent in alone to perform a burglary and finds something resembling a Cyanide Pill in his equipment... Which turns out to be a jelly bean. In the event of his capture, he is to eat it as a reminder that if he keeps his mouth shut, he can have the rest of the bag afterward.
* Sam & Fuzzy graduates into this trope in the final arc when he's given access to The Pit. Given access to all the world's Tar, Hart decides to drown North America in it and all but states outright that he wants a world with no living beings in it beyond him and whatever new he decides to make from the Tar in the future.
* Sam & Fuzzy had one of these. Its special was called "The Eliminator," and anyone who could successfully finish it got the meal for free.
* Sam & Fuzzy has a personal zeppelin the size of the goodyear blimp.
* Sam & Fuzzy her into thinking everyone is as selfish and untrustworthy as he is over the course of decades.
* Sam & Fuzzy includes an international brotherhood of ninjas, most of whom are McNinjas.
* Sam & Fuzzy: It's shuriken instead of bullets, but this happens to Mr. Blank just as he's cornered Sam during the climax of the "Noosehead" arc.
* Sam & Fuzzy 'killed him', which is something he'd refused to to previously.
* Sam & Fuzzy normal, because the leaders of the Underground try their hardest to keep the lid on everything down there because they believe humanity couldn't handle all the weirdness and would try to exterminate them.
* Sam & Fuzzy, the heavy metal band Noosehead (which has 15 members) has several members with monochromatic black eyes of evil. This includes their front man, Sidney "the Sicko", and main guitarist, Nicole. As it turns out, when they end

up taking the stage during the "roadies" arc, they are a subversion: all of them are really nice (if a little eccentric) people who treat the heavy metal life as a job.
* Sam & Fuzzy, the Ninja Emperor's retirement package is a body bag.
* Sam & Fuzzy the original comic was mainly a slice of life style that was mainly a gag a day style. Then ninjas were added. And a demonic refrigerator. After that, things got weird. Now the whole story revolves around the weirdness and the weirdos and pretty much every arc has ninjas in it due to Sam becoming the Ninja Emperor.
* Sam & Fuzzy took this experienced webcomic binger several days to read through. To put this into perspective, she also read the 1200+ archives of Misfile in about three hours.
* Sam & Fuzzy tries to take on one of Carlyle's assignments and ends up in a spat of trouble with the Ninja Mafia.
* Sam & Fuzzy when Fuzzy rattles off a string of euphemisms after Sam's first date with Candice. Sam treats them straight, but the reader immediately discovers that Fuzzy is still under the influence of his home-made hallucinogens and all his euphemisms refer to things he is hallucinating.
* Sam & Fuzzy, where Sam is depressed over his recent breakup with his girlfriend Alexis. Cue Fuzzy trying to cheer him up in his usual sociopathic way.
* Sam & Max 302: The Tomb of Sammun-Mak since you have to explain how you solved all the other reels in order to progress.
* Sam & Max, and the utter nonchalance of the two main characters to all these strange goings-on.
* Sam & Max blaster in cyberspace) is still pretty much useless. You may also mess with virtual rules by affecting their respective controllers.
* Sam & Max comics, where Max hosts a "science corner", where he tells the reader to put a loaf of bread on top of the fridge for a few weeks.
* Sam & Max: Culture Shock has a few false starts with his evil laugh before getting it down pat.
* Sam & Max episodes. They remark the "One way" sign outside their office is the "least obeyed street sign in the country".
* Sam & Max: Freelance Police about freedom of the individual and their inalienable right to get questionable body modifications, as long as it's their "boneheaded choice".
* Sam & Max: Freelance Police, all the demons who impersonate other characters have artificially deepened voices when they break character.
* Sam & Max: Freelance Police, and the challenge is in forcing it to win against you.
* Sam & Max: Freelance Police animated series, they are described as (paraphrasing) "The best, most expendable guys we've got". They take it as a compliment.
* Sam & Max: Freelance Police animation episode "Max's Big Day", refuses to leave a primitive tribe, Sam makes an effigy of his "little buddy" and takes it away with him.
* Sam & Max: Freelance Police aren't fighters per se, but if there are doors to bust down and bad guys with lead deficiency, they'll deliver the damage together. Moreso in the comics, but they get rare moments in the video games, too.
* Sam & Max: Freelance Police as the console versions are called), with excellent results.
* Sam & Max: Freelance Police based on the fact that he's never said the word "morning."
* Sam & Max: Freelance Police become zombies in "Night of the Raving Dead". This is somewhat downplayed by their anthropomorphic nature.
* Sam & Max: Freelance Police being a hyper-kinetic rabbity thing, apparently has as little control over his personal volume as his hyperactive behavior.
* Sam & Max: Freelance Police being referred to as the *bleep* Poppers for the rest of the game.
* Sam & Max: Freelance Police belch —illustrated with a live-action cut

to a house flattening in an atomic blast— and is none the worse for wear, with the added benefit of his noxious emanations drifting into the upper atmosphere and plugging up the hole in the Earth's ozone layer.
* Sam & Max: Freelance Police!), but eventually stop when the villain orders them to (and they return to their normal faces off-screen).
* Sam & Max: Freelance Police, but was mixed up in the mail, though it ends up posessing him as well. Even when not possessed by a demon, Santa's shown as being far from jolly; In "What's New Beelzebub?" he confesses he can't stand kids and the whole "live in a remote arctic wasteland and only go out to deliver presents once a year" set-up is so he doesn't have to deal with them.
* Sam & Max: Freelance Police (by sabotaging his cheating method, no less) he later shows up in the office and tries to get his money back at gunpoint. It doesn't work out well (mainly because he uses an obviously fake gun) and he ends up their prisoner/pet for several following chapters.
* Sam & Max: Freelance Police comic had them visiting an "amusement" park with rides like the "Cone of Tragedy". The freak-show performers are even more depressing, either acting unfriendly or "entertaining" their visitors by telling long, boring stories.
* Sam & Max: Freelance Police comic when the duo find an entire razor sticking out of a kid's apple.
* Sam & Max: Freelance Police Episode 104: "Abe Lincoln Must Die!", Sybil pretends to run a computer dating service. When asked about it she claims Sam and Max would make an excellent pairing. Notably, she doesn't move from her position, read anything from her computer or type anything in.
* Sam & Max: Freelance Police episodic games have Case Files that you can order. The first one included a "Max for president" button, a Ted E. Bear magnet, and a postcard from the moon, along with other things.
* Sam & Max: Freelance Police features the Gold Guy investigating the logo with a magnifying glass. He drops it, causing the logo to shatter like glass.
* Sam & Max: Freelance Police fits the original mold perfectly, as a young genius girl who built a gigantic robot Max in her underground lair.
* Sam & Max: Freelance Police games. Oddly enough, he's usually right!
* Sam & Max: Freelance Police games, where almost every episode is claimed to be based on some sort of pamphlet that has nothing to do with the actual plot. This is a running gag from the original comics as well.
* Sam & Max: Freelance Police games with "Torture Me Elmer", a toy which children were encouraged to mistreat. There's a minigame where a vast spill of them has littered the roadways, and you need to clear them off by running them over. There's a certain sadistic hilarity in hearing them beg for mercy.
* Sam & Max: Freelance Police game "What's New, Beelzebub?". Various characters are living out their worst nightmares, and one is the paranoid Bosco, who is naked, on a stage, and has everyone looking straight at him. Later turns out that it was the "everyone looking straight at him" part that he disliked; he actually doesn't mind being naked in public.
* Sam & Max: Freelance Police, General Skun-Ka'pe and Monsieur Papierwaite team up over a mutual hatred of Sam. Max can talk to them both individually and find that there's a bit of tension bubbling under the surface. Exploit this and...
* Sam & Max: Freelance Police has a Pollosaurus Henway. Sam falls for it.
* Sam & Max: Freelance Police has a potted cactus in front of the window to remind viewers that the main characters (who are, naturally, the apartment's tenants) are "cowboys."
* Sam & Max: Freelance Police has a relatively innocent example in season two. Sam and Max discover a new garage in their neighborhood called "Pimp Le Car". Max asks "Sam, what's a pimple car?"
* Sam & Max: Freelance Police has Sam and Max take a date test to find the perfect match for each other. The result gives... Sam to Max and Max to Sam. Both agree never to speak about it again.
* Sam & Max: Freelance Police. He's the antagonist of the first episode, but is almost completely unconnected to the bigger threat of the season.

* Sam & Max: Freelance Police Hugh Bliss manages to do this even when his actual words are nothing but Squick. The Bread, Eggs, and Milk are all in the bubbly falsetto with which he speaks the line.
* Sam & Max: Freelance Police, if you knock Bosco cold in real life, his internet avatar will do this.
* Sam & Max: Freelance Police: In the episode "What's New Beelzebub?", the duo's 1960 DeSoto Adventurer convertible dies and goes to hell. After they free its soul back to the mortal realm, the obsolete computers working at the Pimp Le Car garage refuse to work on it. Kurt explicitly says that it "came back... processing... wrong." He's right, since it revs and bounces at the curb, and in the driving minigame it steers itself for maximum carnage.
* Sam & Max: Freelance Police in the game "What's New Beelzbub?", when Max exclaims that Stinky's baby book is a cookbook.
* Sam & Max: Freelance Police in "The Tell-Tale Tail", when a group of torch-bearing Scotsmen arrives at the castle where Max is attempting to reanimate his severed tail (don't ask):
* Sam & Max: Freelance Police, items from previous episodes will often still be in your inventory. The only time something doesn't carry over is if it would completely change the way to solve a puzzle.
* Sam & Max: Freelance Police. It's versatile, practically invincible, and can get literally anywhere in the world in seconds (They got to the moon at one point by stuffing the exhaust pipe with matches). In the Telltale Games, it gets possessed by a demon but is no worse for wear.
* Sam & Max: Freelance Police keeps his gun, though it's still none of your damn business. Though maybe later, when everyone's sitting down, he'll tell us.
* Sam & Max: Freelance Police, Lorne. He is easily the most fondly-regarded villain in the show.
* Sam & Max: Freelance Police: Max and Sam often use this trope, but Max is especially comical and sociopathic, and he gets to be the president of the US for two seasons!
* Sam & Max: Freelance Police, Max claims not to believe in the existence of magnetism, insisting it's 'only a theory'. Then he brings out his Luger...only for it to be magnetized to the North Pole. He then says he believes it, "But that's my limit!"
* Sam & Max: Freelance Police, Max's most common solution when he's given the reins may as well be "give the problem the coolest death possible."
* Sam & Max: Freelance Police Max's response exemplifies this trope: "None of your damn business."
* Sam & Max: Freelance Police never had a 4th wall, pointing out jokes that were used in the comics, referencing the constraints a kids' show puts on them, and even going so far to point out the show's lack of viewers.
* Sam & Max: Freelance Police, often seen with popsicles and ice-cream sandwiches.
* Sam & Max: Freelance Police once you realize that people thought a meteor was going to destroy the earth, and the rocket was designed to keep humanity alive.
* Sam & Max: Freelance Police poke fun at this with Mack Salmon, a very angry fish in a bowl who has a bone to pick with the duo for "setting in motion the events which caused his current state." Neither of them knows who he is or what he's going on about (neither does the reader); they decide to just smack him around like any other ineffectual villain they come across.
* Sam & Max: Freelance Police, Sam and Max are forced to wade through a stream in the middle of an overgrown Central Park. When Max exits, he's covered in leeches...which promptly scream in pain and jump right back off.
* Sam & Max: Freelance Police: Sam and Max take a little souvenir from every case they do, and keep it in the closet. Once they get to the future and try to open the closet, Sam has to slam it shut before he's crushed under all that stuff.
* Sam & Max: Freelance Police: Sam intentionally invokes this trope when his and Max's flight home from the Philippines is hijacked by a terrorist. While the terrorist is distracted, Sam throws a spoon at a nearby window, causing the

terrorist to panic and shoot the window. His body then gets sucked out of the plane through the resulting bullet hole, head first.
* Sam & Max: Freelance Police, Sam is being put down by Chuckles, the President's bodyguard:
* Sam & Max: Freelance Police (Sam is the good cop, Max is the bad one). While they aren't interrogating, usually when you can choose if the one talking is Sam or Max, Sam tries to be helpful somehow (or at least have some tact) while Max just says whatever is on his twisted mind. Since the games are puzzle-based, this usually backfires unless you think carefully.
* Sam & Max: Freelance Police, Sam tells Max to stop talking, as it costs money.
* Sam & Max: Freelance Police Second Season includes this in the closing credits, at Sybil and Abe's wedding.
* Sam & Max: Freelance Police series has commentary from the designers about how some of the scenes were made and what got left out of the games (including subtle foreshadowing being dropped because too many people were getting it and an over-complicated puzzle being changed). It was available on the Telltale website for a period of time.
* Sam & Max: Freelance Police series, the Shambling Corporate Presence plays "Mimesweeper" when accidentally sent to Santa's workshop, and again when he's sent to his proper office in Hell.
* Sam & Max: Freelance Police short had them going into the past and thwarting Egyptian aliens. Like everything else in the series, purely played for laughs.
* Sam & Max: Freelance Police talks like this at times, being a sentient telephone who talks like a smarmy phone-tree announcer.
* Sam & Max: Freelance Police that only the strongest can survive eating.
* Sam & Max: Freelance Police, the duo bust a terrorist group holding a TV studio hostage. The Terrorist's demands? To make the programming nothing but figure skating.
* Sam & Max: Freelance Police. The good Deever ended up having to go back too for Sam and Max to be able to get rid of the evil one.
* Sam & Max: Freelance Police, the heroes use Max's newfound psychic powers to see that Flint Paper will receive a hatchet to the head in the near future. When Sam gives him a helmet without explaining why, the helmet's light illuminates Flint's lunch, causing him to notice the peanuts he didn't see before... and as he bends over to examine, the hatchet flies over Flint's head.
* Sam & Max: Freelance Police. Then they break up in "Moai Better Blues" after Sybil catches Abe getting distracted by a lady Moai when they're supposed to be on a picnic date. After trying to find a new boyfriend in "Night of the Raving Dead", Sybil decides to get back together with Abe, and by the time of "What's New Beelzebub?" the two are planning to get married.
* Sam & Max: Freelance Police through an airplane window, complete with a hammy, sing-song "I SEE YOU!"
* Sam & Max: Freelance Police tried to inform us that there would be no commercial breaks, to better assist our viewing pleasure. These announcements were, of course, cut short at every opportunity. And when it came back, it always looked like some scene was missing in between.
* Sam & Max: Freelance Police, turned out to have been a human-shaped sentient colony of bacteria in disguise.
* Sam & Max: Freelance Police: Turns out villains doing this this bothers Sam and Max more than do attempts on their lives:
* Sam & Max: Freelance Police until 2014 when the game was re-released on GOG).
* Sam & Max: Freelance Police uses this gag in the "On the Road" story arc.
* Sam & Max: Freelance Police, which upped the weirdness factor to compensate for the lack of violence. It only lasted 13 half-hours.
* Sam & Max: Freelance Police with a twist: the episode took place in a pocket dimension inside a freezer, and the monster was a mutated TV dinner that just wanted to be eaten.
* Sam & Max, fresh from the "Cone of Tragedy" ride that has given Sam cardiac

arrest:
* Sam & Max go to the carnival to bust a bootleg corndog seller, whose establishment proudly proclaims "It's fooode!" (trademark).
* Sam & Max has Sam saying the "Sweet/Holy/Great [non sequitur]!" at every unexpected turn of his adventures. They are sometimes somewhat allusive to the current situation they are in.
* Sam & Max have, but none of it is available. However, Bosco always has in stock one arcanely useless item necessary to solving a puzzle later in the game, for an improbable sum that Sam will acquire by solving another puzzle.
* Sam & Max. He is always confused when he is occasionally attracted to a woman.
* Sam & Max Hit the Road, as all Snuckey's employees have special training in jar-opening.
* Sam & Max Hit the Road, but forget to untie his hostage and disarm the bomb.
* Sam & Max Hit the Road game. They make a bigfoot disguise to infiltrate a bigfoot party. Sam's snout sticks out of the middle of the costume, but this being a Sam & Max game, nobody notices even when they're talking to each other. Only one bigfoot asks if Max is really having an argument with his belly button.
* Sam & Max Hit the Road has Bruno the Bigfoot's girlfriend, Trixie the Giraffe-Necked Girl from Scranton, who has rings around her neck like a Ndebele tribeswoman.
* Sam & Max Hit the Road has it that you can try to pick up something that can't be picked up and Sam will tell you this. If you repeatedly try to pick up the object, he will get more and more upset and eventually Max will comment. However, that's not the Foresight part. The Foresight comes into play if you try to do this during the point of the game where Sam and Max are separated (when Conroy and Lee-Harvey throw Max into the Mini-Golf course) and Sam has a new set of lines.
* Sam & Max Hit the Road has Sam and Max go on the carnival ride "Cone of Tragedy", which first suspends them upside-down, then shakes and twirls them around in a very unpleasant way. Once the torture is over, Sam realizes that all his inventory items fell out during the ride and he must recover them from a Lost-and-Found office.
* Sam & Max Hit the Road Lee-Harvey, the aide of a country-western singer, reads a book called "Dialenics" by Elrod Hubbel, which he says is changing his life. Since he's in the entertainment industry, it makes sense.
* Sam & Max Hit the Road, one of the answering machine messages Sam and Max get is a wrong number for a bakery, with someone placing an order for "200 lemon meringue pies and a small diet soda".
* Sam & Max Hit the Road requires the heroes to eventually visit a tourist trap named "Frog Rock" to progress. Upon discovering that Frog Rock is in no way frog-like, Max demands his money back despite not having paid any to see it.
* Sam & Max Hit the Road, Sam and Max beat up a mad scientist only to find out he's a robot. They take his severed head (which turns out to be a "damned ugly time bomb") with them. After the opening credits, they arrive at their office, eventually leading to this exchange:
* Sam & Max Hit the Road, Sam and Max get into a Big Ball of Violence fight with Conroy Bumpus's bodyguard at Gator Golf.
* Sam & Max Hit the Road's date from being zapped after she tells him she wants to just be friends.
* Sam & Max Hit the Road, the duo comes upon a wishing well. Sam throws in a coin, asking, "I wish I knew what Max was thinking." We hear nothing but a pinging noise as the caption reads "... ....!" to which Sam remarks, "Well, that was a waste of money."
* Sam & Max Hit the Road: The Tunnel of Love is one of the attractions Sam and Max can ride on at the Kushman Bros. Carnival. The Freelance Police actually have to go behind the scenes to find an informant who can tell them more about how to find Bruno the Bigfoot and Trixie the Giraffe-Necked Girl.
* Sam & Max Hit the Road who will have the same conversation with you. He's a graduate of the bachelor program at Snuckey University and is thus qualified to

jerk soda, cook burgers, and open difficult jars, but if he wants to make manager he'll have to enroll in their postgraduate program.
* Sam & Max In "Monkeys Violating the Heavenly Temple," Sam pulls this on an unsuspecting kid while searching for Max in the Philippines. He later drops it off of the side of a volcano.
* Sam & Max: Night of the Raving Dead. Just as the flashback gets up to "the most epic battle of our career", Max stops it with "Yeah, Yeah, I remember the rest!". We never see the fight.
* Sam & Max Plunge Through Space rather than a point-and-click adventure, and was going to be released for Xbox. The developing company went under about six months later, and so they pulled the plug on the project. To this very day, not much is known about the project.
* Sam & Max: Sam and Max run into a number of famous missing persons on Easter Island, including D.B. Cooper, Amelia Earhart, and Glenn Miller... except they've all been turned into babies from drinking too much water from the Fountain of Youth.
* Sam & Max, Sam's weapon of choice is a very large revolver, while Max prefers a Luger.
* Sam & Max Save the World also featured a cold opening, before the "Pleasantly Understated Credit Sequence".
* Sam & Max Save the World explanation for what's wrong, despite the fact that he clearly knows nothing about the goggles. Turns out his explanation was right on the money.
* Sam & Max Save the World, the duo must investigate a casino, but are forbidden from entering a specific door unless they are members of the Toy Mafia. To join, they have to talk with the head of admissions... who is right behind the door they can't enter.
* Sam & Max Save the World, the War Room in the White House serves three purposes: drink coffee, eat cookies, and launch missiles.
* Sam & Max Save the World, this is Max's reaction to finding out Bosco had several items that would've cut right through the bullshit of the last five episodes.
* Sam & Max Save the World) to get him to cough up the location of a meatball sandwich.
* Sam & Max Save the World, works like this, and our heroes take advantage of this to solve at least one puzzle.
* Sam & Max Season 2, ordering something from Stinky's diner will result in this.
* Sam & Max series made it reach a Stage 3 up until their closure in 2018. Later in the 2010s and into the 2020s however, it suddenly reached Stage X with more people discovering the games & cartoon and Skunkape Games eventually remastering the first season for Nintendo Switch & PC.
* Sam & Max. She ran a Jail much like Alcatraz during the Cold War.
* Sam & Max's world is filled with bizarre products, especially in the storyline set in a grocery store. About the only recurring brand, though, is a mediocre generic beer called "Cheap, Foul-Smelling Beer".
* Sam & Max tells him that he doesn't really need the toys. Max suddenly starts glowing and takes to the sky, now able to use his powers without the aid of the Toys.
* Sam & Max: The Devil's Playhouse centers around the mystical Toys of Power which are actually very ancient, but for some reason look like ordinary toys that may be found in a modern-day toy shop (like a toy telephone that allows its user to teleport and a wacky putty toy that gives him the ability of transformation).
* Sam & Max: The Devil's Playhouse episode "The Tomb of Sammun-Mak" ends with Sam discovering someone has stolen Max's brain. The following episode, "They Stole Max's Brain", has Sam go on a quest to recover it.
* Sam & Max: The Devil's Playhouse gag on one of Skun Ka'pe's henchmen. Instead, you lure him over to the banana so that Max can knock him out with a pair of trash can lids.

* Sam & Max: The Devil's Playhouse, if Sam looks at a readout on one of Mama Bosco's computers, he will say that according to these readings he and Max shouldn't exist. At this point both characters disappear for a few seconds before coming back, with Sam remarking that he must have misread the readings.
* Sam & Max: The Devil's Playhouse: If you ask Bluster Blaster about the Sam clones in "Beyond the Alley of the Dolls", it leads to this exchange:
* Sam & Max: The Devil's Playhouse: Inverted in the episode "They Stole Max's Brain!"
* Sam & Max: The Devil's Playhouse is revealed to be one of these — specifically, Max's super-ego, plotting to destroy both of them and a huge part of New York in order to save both others and himself from having to put up with Max.
* Sam & Max: The Devil's Playhouse. Max's psychic visions hint that a thrown-away banana peel is important, and that the heavy they're trying to dispose of ends up falling down a manhole. If the player opens the manhole and places the banana peel in front of it, the heavy comes over to tell them "no littering", and while he's distracted, Max runs up behind him and bangs two dustbin lids together, stunning the heavy into the hole.
* Sam & Max: The Devil's Playhouse of episode three, "They Stole Max's Brain!", Max ends up spending some time as one of these.
* Sam & Max: The Devil's Playhouse sets Max up with some incredibly useful toys of power, has the player rely on them throughout the whole episode, then strips them all away for the boss fight. Half the time you even lose the ability to walk.
* Sam & Max: The Devil's Playhouse that feed on the citizen's dreams and make the monster stronger. Which is why the whole city has spent a whole week without sleeping.
* Sam & Max: The Devil's Playhouse, the ventriloquist's dummy that unlocks Max's psychic ventriloquism power, used to belong to Junior, the youngest of the Elder Gods. Junior hated him; played with him for about ten minutes, and then chucked him aside, declaring him to be creepy as shit and wanting nothing more to do with him. That's right; he was too creepy for the brain-melting abomination against reality.
* Sam & Max: The Devil's Playhouse to the comics, as mentioned above.
* Sam & Max: The Devil's Playhouse, when Flint Paper begins to question Stinky on a suspicious love letter, she lies by saying that she and Sam have been in a secret love affair, and seals it with a kiss. This is comes off more as Squick though due to the fact that Sam is a giant talking dog, and the audience, Sam, Max, and Flint are all weirded out by it.
* Sam & Max: The Devil's Playhouse, when Sam and Max first use the power of Teleportation (outside the tutorial flashback at the beginning), the two travel through a bizarre multicolored void where Max is a talking skeleton with a creepy voice.
* Sam & Max: The Devil's Playhouse, when Sam tells this story, Max confirms it, even though it would be reversed for him.
* Sam & Max: The Devil's Playhouse, where you trick Sammun-Mak into opening the Moleman Processing Room by saying "Rabbit Season" at the right moment.
* Sam & Max: The Devil's Playhouse, you come across one of the Toys of Power, a creepy ventriloquism doll named Charlie Ho Tep. You can use him to throw your voice, for the purposes of advancing the plot and also just for laughs.
* Sam & Max. The games suggest he has obscenely powerful psychic potential and show him as having an inherent connection to monsters. He also exploits his own cuteness to gain favours from other characters, or get them to let their guard down for an attack.
* Sam & Max: The Tomb of Sammun-Mak, Sam and Max's great-grandfathers Sameth and Maximus discover that Baby Amelia Earhart has stowed away in their luggage on the Disorient Express.
* Sam & Max this is mostly how Max's dislike of girls is portrayed. Given that his mentality resembles that of a highly impulsive child. In the later video games, a time travel incident causes him to overcome this and become extremely flirty with certain female characters.

* Sam & Max to go, it's explicitly identified as a clerical error from the dispatch; a typo was made on the name, and then the address was filled in based on the typo.
* Sam & Max when saying bloopers in scenes from the future office and the text adventure.
* Sam & Max. When you first meet him in "Ice Station Santa", Sam asks why he hasn't been seen all year. He replies by listing a series of adventures remarkably similar to the plots of Season One. Max then asks why can't they do "cool stuff" like that.
* Sam & Mickey: "Baby Shower" has Yasmin thinking that she's pregnant with Ken's baby. At the end, she feels like the "baby" is going to come out. Barbie (with a doctor as one of her occupations), gets close to Yasmin to help with the "delivery"... only for Yasmin to unleash a huge fart right in her face.
* Sam & Mickey comedies have Barbie try to pass off hers and Ken's illegitimate daughters as her "little sisters", but it seems rare for someone not to recognize Barbie as the girls' actual mother. It doesn't help that the "little sisters" often don't try to keep the secret.
* Sam & Mickey girlfriend, Bratz doll Yasmin, which causes her to have a breakdown, viciously stab her while she's preparing to walk down the aisle and return to the ceremony in a bloodstained dress. Yasmin survives and Barbie is arrested at the hospital.
* Sam & Mickey have Barbie's personal assistant Tinka Reynolds, whose debut episode revealed her at the end as Barbie's presumed-dead sister Tutti, who suffered amnesia and gained new parents after Barbie's parents lost her.
* Sam & Mickey have dolls that look and sound like them sometimes appear in their videos.
* Sam & Mickey: In "Barbie's Mother", Barbie finally gives Margaret a piece of her mind and eventually forces her to leave the former's mansion.
* Sam & Mickey: In "McBurgers", Ken calls Barbie, "a whor...ible mother!"
* Sam & Mickey: In "The Attic", we have Barbie's old home Betamax videos.
* Sam & Mickey often get new story ideas from suggestions viewers make in comments.
* Sam & Mickey reveals in episode three that when their Barbie was too young to drink alcohol, she drank a lot of juice, instead.
* Sam & Mickey's "Baby Shower" has Barbie complain that becoming pregnant causes her to involuntarily pee at inconvenient times.
* Sam & Mickey's "Road Rage" begins with Skipper, Barbie, and Chelsea stuck in traffic, before backtracking to show how they got stuck there, and why Barbie has a black eye.
* Sam & Mickey: Stacie loves to eat sweet food, such as cake and marshmallows.
* Sam & Mickey's videos, Barbie doesn't do a very convincing job hiding her flaws.
* Sam & Mickey's videos get most of their humor from making life for Barbie and/or those around her a living hell.
* Sam & Mickey: This trope applies to Barbie's "little sisters", and Barbie herself.
* Sam & Mickey to Chelsea, that she often calls her other names as well.
* Sam & Mickey videos, Ken's parents—Carl and Edna Carson—somehow didn't know about Barbie's and Ken's breakup, or the fact that they had daughters out of wedlock, until 2015's "Family Reunion".
* Sam & Samantha Book Series: Every story in this series is about food getting either tampered with in some way or being made disgusting.
* Sam and Al exchanged places and leaped to a point before Sam's birth due to a
* Sam and Alex get this in "Ski Trip" when Clover gets jealous of Mandy and walks off angry, leaving a trail of flames that flare up and leave the girls charred.
* Sam and Amelia: Arguably a worse failure at this than Dean and Jo (see above), after Sam hits a dog with his car, Amelia the veterinarian pressures him into adopting the dog. It's supposed to be romantic, but fans did not like the fact that Sam had abandoned hunting and failed to search for his missing brother and

* Sam and a much taller, muscular man are yelling at each other when suddenly the man tackles Sam to the ground. Only then do we see that there are mats on the ground. Turns out it was a training session for nurses to deal with violent patients.
* Sam and Dean are meant to be Lucifer and Michael's vessels and battle it out.... they refuse and form Team Free Will.
* Sam and Dean are the main examples, especially the former. While they have other overarching goals each season, they always stop by in whatever wayward towns are being haunted, even if they don't have personal reasons to, and deal with the supernatural threats there. Although they
* Sam and Dean are unusually co-dependent (to the point of it being unhealthy) for just being brothers. They risk their lives for one another countless times, and both of them readily admit they are each others' greatest weakness. In the early seasons especially, the brothers were
* Sam and Dean had encountered a few, particularly in the earlier seasons, when
* Sam and Dean meet their half-brother Adam, only to discover he is a ghoul who had eaten the Dead All Along
* Sam and Dean's father, John Winchester, was another notable example, who trained his sons to follow in his footsteps. His journal detailing the monsters he hunted in various locations around the USA has played a major role in the series.
* Sam and Dean Winchester often qualify as anti-heroes. They may hunt monsters, save a lot of people, and a few times save the world, but they support themselves with credit card fraud and pool hustling. On top of that, they have a demon-killing knife which, while useful, also kills the person being possessed by the demon. Plus they have a habit of making deals with and dealing with demons. They try to be good, but they often fail.
* Sam and Dean Winchester. Raised to fight monsters, we watch them fight monsters. A lot of mutual back-watching.
* Sam and Diane on many occasions. They do genuinely love one another, but Diane is extremely put off by Sam's less sophisticated tastes, and has a tendency to overreact to anything, while Sam is often hurt by Diane's jabs at his intelligence. Toward the end of season 2, he notes he's started being nasty to Diane just to hurt her, even though he doesn't like doing it. Their break-up drives him back to alcohol, and Diane to a mental institution. Several times from then on, they're told the relationship is unhealthy and will bring them misery, but they (mostly Diane)
* Sam and Diane were the series's first example, despite the fact that Diane only
* Sam and Eileen: They are both hunters chasing down a banshee, with her being deaf because of a banshee attack that killed her parents when she was an infant. Sam attempts some sign language, which he's bad at but she appreciates the effort. They eventually bond over losing parents to supernatural attacks as infants and being called to the hunting life. This one was also somewhat successful, with many fans choosing to believe Eileen is
* Sam Anderson plays a recast of Dr. David Gordon (who was established as Pam's doctor/pretend fiancee in the last episode featuring her in the original series), while in the original series he played a detective during Season 8 who helped Bobby prove Jenna innocent of murder.
* Sam and Freddie break up after a 5 episode arc in "iLove You". It's not a total sinking, they could come back to it later.
* Sam and Freddie's agreement about their First Kiss. When Sam's drugged slip-of-tongue reveals it to Carly,
* Sam and Friends (Chicken Liver) has the director sitting on an armchair made out of real arms.
* Sam and Fuzzy, a character that "will appeal to alienated youths and wannabe social outcasts" by being simultaneously edgy and cute. The subversion failed because the character was legitimately appealing; Skull Panda currently has two t-shirts for sale.
* Sam and Helix are cool-headed while Florence is trying not to panic herself.
* Sam and Lucifer had a fair number of shippers the moment it was revealed that

* Sam and Max, a trio of hypnotized former child stars, the "Soda Poppers", are causing havoc in Sam and Max's neighborhood, and our heroes have to knock the Soda Poppers unconscious to snap them out of their hypnosis. As each of the Soda Poppers gets KOed, he mumbles his catch phrase from their old show before falling over.
* Sam and Max Beyond Time and Space: In "Chariots of the Dogs", Sam and Max run into Bosco after time-travel shenanigans have resulted in him turning into a half-man half-cow monstrosity, and ask if he's done something with his hair (even though Bosco is bald).
* Sam and Max Beyond Time and Space: In "Moai Better Blues", Max keeps incessantly gushing over Baby Jimmy Hoffa.
* Sam and Max Beyond Time and Space is finally making progress at work.
* Sam and Max consider the flashback versions of themselves to be "cute" and "marketable".
* Sam and Max Episodes was revealed to have been, all along, an annoying recurring secondary character that had appeared throughout the season. Though the first episode villain was acting alone.
* Sam and Max features him kidnapping the Mad Thespian, who begs and pleads to be arrested due to Lorne's psychotic obsession with impressing Sam and Max.
* Sam and Max games from Telltale Games. They're surprisingly effective (even the tear gas grenade launcher that's just a salad shooter loaded with onions), but all of them are overpriced (like a hundred million dollars for a "truth serum" that consists of a bottle of vodka).
* Sam and Max games give us this exchange while examining the coffee pot at Bosco's Inconvenience:
* Sam and Max have this trope in spades. Especially Max, whose head may as well be a bear trap.
* Sam and Max Plunge Through Space was a concept Steve Purcell was working with as a game and a comic, variously. It never got made and beyond fan discussion it probably won't see the light of day.
* Sam and Max: Reality 2.0 the popular name for shady businesses which do money laundering.
* Sam and Max Save the World: In "Situation: Comedy", Hugh Bliss reads Max's mind and comments that what he read was "unspeakably depraved", whereupon Max says he's right.
* Sam and Max Save the World, there's a sign above the freezer in Bosco's store that reads 'Tongues Placed on Freezer Become Property of Bosco'.
* Sam And Max. Specifically, you need to get Mr. Featherly to eat a cow pie (which is fortunately a prop).
* Sam and Max: The Mole, the Mob, and the Meatball. Each of the personal hells in "What's New, Beelzebub?" qualifies as this trope too.
* Sam and Max: The Tomb of Sammun-Mak, the great grand-dads of Sam and Max are about to intrude on the maiden chamber of tomb guardian's daughter Nefertiti. The sign, naturally, is in hieroglyphics:
* Sam and Max to Sam, who says "This rampant weenie cannibalism turns my stomach."
* Sam and Max, where the doors on Skun'kape's ship dilate, slide in, and even tilt in — from opposite sides!
* Sam and Nicole. He had to rescue her when her college-age group of humans-for-supernaturals activists reached out to the local werewolves and got
* Sam and Ponk were valentines and dated briefly, but saying that their relationship didn't end well is an
* Sam and the Firefly by P.D. Eastman has a scene where a hot dog man is driving the titular firefly, Gus, out of town in his pickup truck for the mean pranks he has pulled with his ability to spell words out of light (he spelled "COLD" above the "HOT DOGS" sign.) The truck stalls on a set of railroad tracks just as a train is coming. Sam the Owl frees Gus from captivity, and Gus manages to stop the train in time by spelling "STOP" in big letters.
* Samantha Arias is an average single mother who eventually discovers she has Kryptonian powers, but can't activate them at will, only during stressful situations. Her cold and ruthless "Reign, the Worldkiller" persona has full control

over her powers, and is even more powerful than Supergirl.
* Samantha Carter and Bill Lee were working in a half-finished base that didn't have artificial gravity. Sam glided gracefully from point to point, while Bill... well, spaceships need barf bags, too.
* Samantha Carter and Samantha Finn are both present, but haven't met each other.
* Samantha Carter begins as a Captain, before being promoted to Major, and later Colonel.
* Samantha Carter is kidnapped by a dying millionaire, who found out about her time as host to an alien symbiote and hopes to dissect her in order to learn how it affected her physiology. She spends much of the episode trying to rescue herself (with escalating badassery), but is eventually saved by the rest of the team. This, however, doesn't diminish her badassness one bit.
* Samantha Carter is promoted twice during the series (from captain to major to lieutenant colonel) with an on-screen ceremony where her old rank insignia is removed and the new one applied.
* Samantha Carter: Physicist, Air Force officer. Could destroy the universe if she wanted.
* Samantha Carter pulls one of these in the very first episode, when O'Neill and Kawalsky express skepticism that she really understands what it's like to go through a Stargate.
* Samantha Carter... until Sam realizes she's the princess of the sun.
* Samantha Ducard is the most major character who wields an axe as her weapon of choice.
* Samantha Echo's "I Wanna Shake her Hand" is a Betty and Veronica song from Veronica's point of view, in which Veronica is sizing up Betty in a sarcastic, passive aggressive manner. Betty is the wife of her married crush (Archie), who looks at her (Veronica) as if she is "a strange, forbidden door." The sexually frustrated narrator vacillates between feelings of jealousy and friendliness, which is particularly evocative of the trope namers, who were actually best friends when they weren't fighting over Archie.
* Samantha Fish features Fish in the woods, digging a grave for the body of a man who tried to cheat her in a poker game.
* Samantha Fish - "Go to Hell" is about a boyfriend who thinks too much of himself; not only does she not want him back, she has a suggestion for what he can do instead.
* Samantha Fish: Guitarist/singer from the 2010s who primarily plays blues, with occasional forays into roots rock, country, or R&B.
* Samantha Fitzgerald was likewise introduced as an ethical lawyer who had no issues working with Jarrod, but was gradually turned into this in later guest appearances, as a result of
* Samantha Mathis, another actress considered to play Olivia, went on to have guest appearances in Seasons 5, 15, and 21.
* Samantha Reyes, the District Attorney for Manhattan, will go through anything, including illegal measures, to get by. As Matt Murdock puts it, Reyes wouldn't even buy a pack of gum if it didn't further her career. Likewise, Karen uncovers that Reyes has a habit of backstabbing her own associates to save her own ass.
* Samantha Ryan and Hollis Mann seem to be doing all right so far, though Gibbs specifically keeps avoiding an Unretired Hollis after
* Samantha Shepard's squad (Garrus, Tali, Legion, Samara, Zaeed, Thane, Vega, Williams,
* Samantha, who generates "ectoplasmic armor", tends to shred her clothes completely each time she uses her power. She is never shown dispelling the armor (although she is shown altering and dispelling portions, and dispelling the swords that she occasionally generates instead), and it remains intact even when she's unconscious.
* Samantha Who? of her then-current boyfriend. As she prepares to leave, she is told "You shouldn't turn your back on me again", to which Sam scoffs, fails to be fearless and instead backs slowly.
* Samantha Who?, Sam seeks to get her foot in the door with handsome lad Kevin by

suggesting the gift of a drawer, since he happens to have one that's already empty.
* Samantha Who? where Sam gets a (badly-behaved) dog. She leaves the animal and her flatmate sitting on the sofa while she goes out. Realizing she has forgotten something, she steps back through the door a second later and finds the pair sitting in exactly the same positions, only the sofa cushions have been torn to pieces and the apartment is covered in stuffing.
* Samantha Wildman is one of numerous secondary characters that come and go, so her limited screen time is hardly surprising — except that her young daughter Naomi is in many episodes in later seasons, so it's hard not to wonder where Samantha is.
* Samara also counts. She tells Shepard it's primarily why finding transportation isn't a problem for her. When potential threats find out she's on board, they give up immediately and avoid her ride altogether.
* Samara, an asari party member, is a Justicar, a sort of vigilante warrior monk. According to her "the closest human equivalent would be a knight errant, with perhaps a bit of samurai".
* Samara can say this again (if the right player choices are made) to her surviving daughter.
* Samara is a Justicar of the Asari, basically a living Avatar of Law.
* Samara, just after crawling out of the TV screen. Her glitchiness allows her to
* Samara Morgan) guest star as one of the suspects. Guess who the killer was?
* Samara Morgan, in addition to Sadako's attributes above, also has full control of her psychic abilities —telekinesis, psychography, possession of electronic equipment— and can also possess humans. Not only does her appearance resemble her condition upon death, but her final manifestation displays the
* Samara, to some degree. Rather than settle down in her older years, she instead dedicates her life to bringing justice to the galaxy and hunting down her sociopathic murdering daughter. Despite this and her powerful biotics, she's a very peaceful person, never showing even the slightest hint of being angry or unsettled.
* Samara, who basically gave up her life and rebuilt herself around her job as a
* Samaria' series features a planet founded by Christians. There are genetically engineered humans with wings called angels, whose voices call out to a spaceship in the sky that runs the planet.
* Samaritan a minute of flight time. In a later comic, the entire superhero community teams up to pick up the slack so that Samaritan and Winged Victory can have an evening free to go on a date, without feeling duty-bound to interrupt it to save civilians or fight villains.
* Samaritan, another surveillance system that lacks the Machine's directive to help people and the Black Box
* Samaritan lets Shaw go in order for her to lead them to the heroes' hideout. It's all virtual, so when she realizes she's playing into Samaritan's hands and kills herself, they can just reset the simulation and try again.
* Samaritan, on the other hand, is such a strong example of this trope that it crosses straight into Machine Worship.
* Samaritan Relationship Starter: A character falls in love with somebody upon witnessing them perform an act of kindness.
* Samaritan Syndrome: A character feels guilt over the people they could save, but don't.
* Samaritan Syndrome: Feeling guilty for every time they might have saved someone, but didn't.
* Samaritan Syndrome: Superheroes often feel guilty for every time they might have saved someone, but didn't.
* Samaritan Syndrome: You fail to rescue everybody when you're try to save a bunch of people.
* Sam at one point helps sedate a recently turned werewolf in the throes of
* Sam attempts to subvert this in one episode where he has to hang out with Diane's literature professor ex-boyfriend Sumner, so he prepares for it by reading
* Sam, Aunties and their "employers". This also cause Life and Death from the main timeline to work double-duty since they partly exist outside of time and space.

* Sam Ax is a former Navy Seal. He is a fierce and loyal man. Threaten his friends and he will get angry very quickly. He will go to many lengths to help his friends or the family of friends, including some not-so-legal phone work to help locate a missing cop buddy, to when he saves
* Samba de Amigo has dancing backgrounds depending on how well the player is doing.
* Sam, Bangs, and Moonshine, Sam seems about eight and Thomas seems about four, but they're allowed to be alone for most of the day and Thomas can even ride his bike to Sam's house.
* Sam, Bangs, and Moonshine, Sam uses the word "flumadiddle" to mean lies.
* Sam, Bangs, and Moonshine, the story heavily implies that Sam is only pretending Bangs can talk, because the moral is not to lie and in the end she admits that cats can't talk. However, at one point, she seems unsure about whether Bangs can talk, which suggests that maybe she is hallucinating or he really can talk.
* Sam, Bangs, and Moonshine where Sam imagines that Bangs the cat can talk.
* Sambhaji, second ruler of the Maratha Kingdom, was executed by the Mughals in this fashion.
* Sam: Blondell (albeit a more subdued version). He's a gay man who's very sophisticated, with vast knowledge of stereotypical feminine behavior (he trains women how to act that way).
* Sam Braddock: Fresh from the military, starts off wanting to go tactical every time negotiations don't work
* Sam calls Carly and Freddie 'Mr and Mrs Benson' in "iSaved Your Life".
* Sam can't accept the fact there's an animal (Rufus) who doesn't like her.
* Sam Carsten starts out as an enlisted man in the US Navy. During the period between
* Sam Carter began Season 9 on R&D secondment to Area 51. She communicated with the SGC via video conferencing which hid
* Sam Carter is also this. Acting as the quartermaster for UNATCO, Carter always stresses by-the-book approaches to hostage situations and non-violent solutions. When JC is escaping UNATCO and tries to get him to join the resistance, Carter refuses to hear JC's explanation and says that all it needs to get back on track are a few good people. He's later dumped unceremoniously by the company after Walton Simons assumes control and admits how he was naive in believing they could change anything (which prompts him to help the Vandenberg scientists).
* Sam Carter, the quartermaster at the UNATCO HQ, will give the player some extra sniper rifle ammo if the player didn't kill anyone on one of the previous assignments. Handy if you decide to change your mind about the whole 'no-killing' thing, but otherwise, not terribly useful.
* Sam claims sending the Chickaraffe home to his natural habitat as a "wildlife animal rescuer"
* Sam completely qualifies as an anti-hero. He's addicted to demon blood, has a demon lover, and is willing to kill and drink the blood of an innocent nurse if it will help him stop the apocalypse. It's too bad for him that his demon lover is manipulating him and he actually causes the apocalypse to start.
* Sam Cooke as one-half of the soft-rock duo England Dan & John Ford Coley).
* Sam Cooke song "Wonderful World" may not know much about what he learned in school, but it would be a wonderful world if you loved him.
* Sam Cooke's song "Chain Gang" (quoted above) was the second-biggest hit of his career (peaking at No. 2 in the US, No. 9 in the UK), as well as being the
* Sam/Dean is especially noteworthy for having enough fans agree that the incest was just too big a squick factor for them to overcome — while it was very popular in early seasons and still has a sizeable following, a good number of fans shipped it only because there were no other popular pairings to ship until the fourth season — that
* Sam does in this in the Season 2 premiere too while fantasizing being with Gabe, only to have
* Sam doesn't want to hold Florence's remote control and "reset" scent vial.
* same actress as an assistant of the body of the week. A short cameo at the beginning, and then nothing until Rizzles realizes that the name of the killer's

video game alter ego translates to "underling" or "assistant" in a Scandinavian language.
* same agency. The FBI Homicide division is investigating the murder of a psychic. Agent Kay finds a suspect is under investigation by the Counter Intelligence division, checking in with him. He tells her it's just a routine investigation into money launderers. Later, he saves Kay and Cameron from a hitman and reveals that the suspect is a major arms dealer and they didn't want Homicide messing up their case. Cameron lampshades on how he somehow always assumed the FBI was on the same side and they both give him a "don't be ridiculous" look.
* Same applies to championships, as fighters are always going for "the title" with the weight class or organization never defined. In reality, there are multiple world titles in over a dozen weight classes.
* Same applies to computers: Many and majority of the computer manufacturers will often have limited-edition gaming PC sets with
* Same applies to Finland. But also skiing or snowmobiling through the snowy wilderness in winter is far faster than walking or hiking through them in the summer, and the extremely difficult road conditions in the winter makes Finns skillful car and motorcycle drivers.
* Same applies to hot-spot engines, such as glow plug engines and hot bulb engines. They will run until they run out of fuel or are stopped.
* Same applies to Raclette cheese. That cheese is used to make fondue, or something like it (the cheese is most often melted off with a heated metal tool, then scraped off onto the plate), although we should note that Raclette's odor is much weaker than Limburger's, and its most distinctive characteristic is the fact that it tastes bizarrely like beef.
* Same applies to the late Spanish sports commentator Andrés Montes. Aside from being credited with coining the idiom "tiki-taka" to describe the style of play that took FC Barcelona to six trophies in 2009 and Spain to two consecutive European championships and one World Cup, he was best known as a basketball announcer, and came up with nicknames for plenty of players. The best remembered ones are "Mr. Catering" (José Manuel Calderón), "Jordan Airlines"/"Flight 23" (Michael Jordan), "The Gable of the Big Apple" (Patrick Ewing) or "E.T." (Pau Gasol).
* same approaches that Yarnell had used to attack the fleet at anchor there, to devastating but somewhat ephemeral effect.
* Same arc, Vander Decken doesn't care about Hody's regime change, he just wants to marry Shirahoshi. Wadatsumi is even less invested, he's just obeying his Captain.
* Same as how medical shows hire doctors and military shows hire former service personnel,
* Same as the first, except Scootaloo survives and the horrors of the Rainbow Facility have been exposed. However, Scootaloo is left thoroughly broken over the deaths of three of her friends
* Same can be said for Bulk Biceps (whom the fans originally dubbed "Roid Rage" or - most popularly -
* Same can be said for Phineas thinking that Perry kept his secret identity because he never cared for them as a family. If only he had read the pamphlet.
* Same can be said for Renton when he can just leave Gekko after episode 26 but he choose to stay for Eureka's sake. Holland even gave everyone on board the Gekko the chance to leave while they still can in episode 33, but no one did anyway.
* same cell block, let alone the same cell. If they are important prisoners, I will keep the only key to the cell door on my person instead of handing out copies to every bottom-rung guard in the prison.
* Same Character, but Different: A character is drastically changed between installments, yet still expects the audience to accept that this is the same person from the last installment.
* Same Character, but Different without explaining how/why they changed)
* same character matches), the game changes the palette of one player to distinguish it from the other. Depending on the character, some alternate palettes

will simply change the color of the character's clothing (i.e. Ryu's gi and bandanna), while others (such as Dhalsim's and Blanka's) will change the character's skin tone to improbable colors such as blue or grey. (Though in the case of Blanka, his natural green is impossible in real life).
* Same choice scenario with the paratrooper punching match in the Battle of the Gardens at the end of Disc 2, except there's no penalty for retrying. Not only that, but you have the option to try again with +200 HP and each time you fail, the game gives you a tip that could help you win that time, though some are more useful than others.
* Same comic, same degree, different character. Though Tai is later revealed to be studying Library Science.
* same company movies in the States. Said studio's former parent company now also owns the network the Pokemon anime has aired on since 2017.
* Same Content, Different Rating: As times change, content that was originally seen as harmless is now viewed as less so (or vice versa).
* Same could be said for UKRD's takeover of the former TLRC [The Local Radio Company] stations; they sound like live and local stations of the 1990s, with emphasis on the local part. Plus, there were few if any rebrands, except in the North East, and no networking — so it feels local in content terms.
* same crime, where attempting to blame their co-conspirator is a defense the jury can choose to believe or not. And given the heinousness of the crime, they probably won't. We don't see it play out though, one of the defendants confesses out of guilt before his case can go to the jury, and his testimony hangs his partner. D.A. Schiff even remarks on how McCoy got the justice system to legally accept a physical impossibility (both men fired the same bullet from the same gun).
* Same deal for Demona and Thailog, until they broke up. (The relationship cracked when he threatened her daughter — and shattered completely when he revealed he had a concubine cloned from her.)
* Same deal with Harley; in her own title, she once tried to bluff Batman into thinking she was committing suicide by drinking it. (Didn't work; he knew she was immune to it.)
* Same deal with Trolls. They are also usually the enemies, including in this game, but here they too have created city and you can help them find their original settlement.
* Same Difference, Miwa ends up in the 2003 Turtle dimension, where after she helps them deal with the Kraang, she enlists their help to get her back to her home dimension.
* Same Difference: When April points out that the Kraang could just harvest her DNA by taking her hair rather than put a large needle in her head. The Kraang admits that she's right and could harvest her DNA painlessly, but they just find the painful and torturous way more entertaining for them.
* same dragon. He uses a peg leg and has interchangeable attachments for his prosthetic arm.
* Same episode, Xander substitutes clearly sexual terms with "tight embrace". Twice.
* Same Face, Different Name: The artist goes by a different name when writing different kinds of art.
* Same for a South Yorkshire edition in mid-August 2005 which focused mainly on Barnsley and Rotherham - Sheffield, Worksop and Doncaster was
* Same for her uncle Kariya, who is also quite "intimate" with the aforementioned worms. The scene where he had a
* Same for Londoners. This particularly galls the rest of Britain since the media is almost entirely based in London.
* Same for Oogway's disappearance in a puff of petals. Seems to be a natural result in a movie that shows no bodies and
* Same for other villains like The Scarecrow (again mostly thanks to
* Same for Portuguese accent. In Portuguese many words are written like in Spanish, but pronounced differently. This includes "sh" in place of "s".
* Same for Rei later on in the season when she's bedridden by a cold. She coughs

after proclaiming "this sucks".
* Same for "Tea Party", which includes part of "I'm a Little Teapot".
* Same for the crossbow in both games: similarly-perfect accuracy and high power, but ammo is again rare and they have a long cycle time between shots, combined with slow reloads for the first one and
* Same for the first ghost portrayed, i.e., the ghost of the librarian, who scares the protagonist only when they try to capture her. The 2009 video game gives her some backstory, and a reason for her haunting: She was courted by Ivo Shandor, a Gozerian ritualist, who only got close to her to get his hands on some rare books about Sumerian artifacts. When she discovered his intentions, she was understandably angry, and Shandor murdered her...along with several others, to cover it up.
* Same for the Order of the Black Knights, which was first manipulated by Lelouch before
* Same for the Orks. Not only are there a lot more of them living on their own worlds and only rarely going to knock some humies around, they are actually a degenerate form with a degenerate technology, the original being the
* Same for the Russian space station Mir, that fell in March 2001 on the Pacific Ocean (
* Same game, enemy example: Nan does a fair amount of spinning, but her
* same gender subtext. Michael, for example, once called a boy attractive.
* Same goes for all-natural Playboy Playmate Petra Verkaik, whose breasts literally
* Same goes for Asch cancelling and countering Luke's Radiant Howl with his own Rending Saber mystic arte in
* Same goes for Barry; he just snaps his head back on whenever it gets knocked off.
* Same goes for Barry. Sorry, Barry, you don't get to fly straight from counsel table directly to the ledge in front of the jury and then give your opening statement. You're invading the personal space of the jury.
* Same goes for Batman's evil counterpart Prometheus, who has created technology that analyzes an opponent's fighting style, allowing him to simulate it perfectly.
* Same goes for Breanni, founder of a site categorizing minipets in WoW who also gets referenced ingame as a minipet vendor, and the NPC IS a gnome.
* Same goes for Bronx, Goliath orders the trio to take him down into the rookery for doing nothing other than making his presence known by panting during the current conversation.
* Same goes for Captain Falcon, what with his flaming punches, kicks and bearhugs.
* Same goes for coaches, too. After he retired from coaching for the University of Florida, Steve Spurrier tried to use his "Fun and Gun" offense (one that revolves around long passing plays) in the NFL and found out that most professional defensive linemen can out-think and out-run all but the best quarterbacks and wide receivers.
* Same goes for Colonel Potter. He admits to being attracted to other women at times, but he's very clear that his wife is the only woman for him and he would never act on those feelings.
* Same goes for Damon and Elena, again with these particular problems disappearing once
* Same goes for her older sister, Eleonore. Which happens to make Louise cower in fear.
* Same goes for his Archfoe The Leader. He hates it when people refer to him by Samuel Sterns.
* Same goes for just about every fighter pilot in the rebel alliance other than, of course, Luke and Wedge.
* Same goes for Mako's brother, Bolin, for one of Korra's cousins, Eska. Bolin is a happy, funny guy who took a serious interest in Eska while Eska herself is a bit of an emotionless
* Same goes for Marten's dad and "Dad 2: Dad Harder", all though they have so little screen time it's hard to tell.

* Same goes for Mickey Rourke, although it's been overshadowed by the change in his physical appearance.
* Same goes for people in places where they operate heavy machinery (admittedly, these guys don't usually wear ties, but there is always some manager that decides to visit wearing a three-piece suit.)
* Same goes for places outside of official forums as well. If you mention a game, most of the responses will be something about how much they hated it,
* Same goes for prestige classes: for every Initiate of the Sevenfold Veil and Green Star Adept, there's a Frost Mage or Exotic Weapon Master.
* Same goes for Randolph Mantooth, who played firefighter/paramedic Johnny Gage on NBC's
* Same goes for Rogue Planets, planets which drift through open space instead of being in the orbit of a star.
* Same goes for some Disney Channel Shows, such as the channel's earliest shows, the show
* Same goes for the Argentinian-playing-an-Asian having ninjas as her
* Same goes for the Firelord himself, who knows that an invasion is planned and that he and his guards will be severely weakened during the eclipse. So he decides to
* Same goes for the Latin Spanish version, with the film being dubbed in 1998. An interesting difference between both versions is that in the original dubbing of "The Honey Tree" and "The Blustery Day", Flavio, the original Spanish voice for Pooh, gave the character a Mickey Mouse-like voice. For the original 1974 dub of "Tigger Too", Pooh, Roo, and the narrator were given new voice actors. One of the voice actors, Luis Bayardo, who voiced Pooh in "Tigger Too", later reprised his role as the same character in the 1998 dub of the film.
* Same goes for the Thai version, which had also its two dubs made in 1991 and 1998.
* Same goes for the very front rows in regular theaters. In addition to neck strain, the center seats pose a very high risk of being in the "splash zone"- read, spit from the actors- and the seats on either side can have a good chunk of the stage obstructed.
* Same goes to Ruth the Moabite (an expatriate who was determined to not fall in misery after losing her husband, ending up as the grandmother of King David and one of Jesus's ancestors), Abigail (one of David's followers who mediated between the King and her
* Same happens in the anime series (minus Touga remembering and Chuchu in Utena's outfit) and Anthy, dressed in civilian's clothes and with her hair down
* Same in German. To be called "Fräulein" would probably be considered sexist or patronizing by most young women.
* Same in "Mr. Monk Is Someone Else" - no murder happens on-screen during the episode, though the person Monk impersonates is killed when he is struck by a bus.
* Same in the third installment: Fayt can stay on Elicoor with Albel or Nel, travel to Klaus with Cliff or Mirage, or head off to some as-yet-unknown place with Maria.
* Same Language Dub: A live-action work has another actor dub over the actor physically portraying the character.
* Same Language Dub: A live-action work has separate actors for speaking the character's dialogue and physically portraying the character.
* Same Language Dub segments existing. This was probably because Noddy gained the ability to talk in the framing device segments, and every line of his would have to be redubbed over by his original voice actress Susan Sheridan. It was exported to other non-English countries.
* same last name instead), while others are eager to embrace the twincestiness that comes with them.
* Sam Elliott is noted for his resonant bass-baritone voice, which automatically makes all of his film characters badasses.
* Sam Elliott. The character tells a large group of young ruperts: "If anyone of you sumbitches calls me gram-paw... I'll kill ya!"

* Same movie changes context of Sirius's famous "the world isn't split into good people and Death Eaters". In the book Harry suspected Umbridge is a Death Eater because of her cruelty, and when he told Sirius about his suspicions he answered with said quote, meaning that Death Eaters aren't the only evil in the world. In the movie Sirius says it when Harry is doubting himself, and the quote is supposed to mean that no one is really
* same-named SF story. Which refers to the drink (and possibly also is meant metaphorically).
* same name who comes back to his hometown 10 years later to get back his wife and daughter.
* Same New Woman follows Marita, an ordinary librarian who wakes up one morning with a hyper-muscular body and extraordinary strength and is subsequently a source of gender confusion. She tries to go on with her old life but finds her world increasingly out of control.
* Same New Woman: Marita, although she has a hyper-muscular body and extraordinary strength, tries to go on with her old life dressed in plain, normal clothes that cover her up whenever possible.
* Same New Woman Marita, an ordinary librarian who wakes up one morning with a hyper-muscular body and extraordinary strength. She wants her normal body back while trying to go on with her old life but finds her world increasingly out of control.
* "Same Old Lang Syne" by Dan Fogelberg is about two ex-lovers who run into each other on Christmas Eve. They either parted on good terms, or enough time has passed that they're not upset anymore because they share a few beers and catch up, and both are genuinely happy to see the other doing well. She gives him a kiss before they part ways once more at the end of the song.
* "Same Old Lang Syne" by Dan Fogelberg is a variant, in which the narrator describes running into his former girlfriend at the grocery store. They're
* same one, and that despite appearing from several feet to several miles in length, it has only one size, "as large as necessary".
* (same one) is talking with another Valkoran trooper about the creepy atmosphere of Bast Castle and his previous death while standing on a walkway with no guardrails. Once the trooper laughs at him, she hits him on the shoulder and accidentally causes him to fall off the walkway and die again.
* same person takes all 4 types to truly outlandish degrees. From regular hand guns to shot guns to ROCKET LAUNCHER TONFAS and so many other weapons, Bayonetta is currently one of the most insane examples of the gunslinger in video games so far.
* Same Plot Sequel: When a sequel is basically a retelling of the original
* Same Race Means Related: Characters of the same ethnic background are assumed or revealed to be related.
* Same rank, different side, there is Colonel Crittendon. The man is
* same robot army, along with the Brotherhood of Steel, Khans, Boomers, and a squad of Enclave soldiers in gaming history.
* same room as Rimmer if given the option. This one's sort of a gray area though, since it all turns out to be hallucinations.
* Same rules apply to Eastern Orthodox Priests, as well as deacons in all rites. A man under Holy Orders is not permitted to take a wife unless given express permission to do so (which in the case of deacons is usually only given if his first wife dies and leaves him to raise minor children as a single father, and in the case of priests is extremely rare. It is unheard of in the case of bishops).
* Same scenario with Michael Moorcock's Melnibonéan mythos, except that TSR actually did get permission from Moorcock beforehand. Moorcock apparently had forgotten that Chaosium already held the license to those characters when he gave TSR the go-ahead to use them.
* Same series, the Head of MEXT School Carriers Department: Have a team of high schoolers slated to go against a college-level
* same-sex is known to start conversations with cute guys with "yo, baby" (and a general overuse of "baby").
* Same-sex relationships are forbidden as well, and the coroner was forced to keep

the fact he'd been involved with a man secret after he died, even when performing his lover's autopsy.
* Same-sex relations weren't accepted in Japan of old unless they were this trope, and they still had to be discreet about it.
* Same-Sex Triplets: A set of triplets is more often than not all identical and of the same sex.
* Same-Sex Triplets has the 3 Fates, the 3 Furies, the 3 Graces, the 3 (elder) Cyclopes, the 3 Hekatonkhires, the 3 Horai/Seasons (usually), the 3 Harpies (usually), the 3 Graeae, and the 3 Gorgons (usually).
* Same show, different pairing: Paisley and Fletcher. Paisley likes him in a "Adorable kid" way. Neither is returning the feelings.
* Same show has the Shikimoribito, who all wear fullbody suits and bizarre masks through which they eat with straws, and who have the government and everyone else terrified of trespassing on their underground territory, where they dangle by their ankles on ropes from the ceiling in a disquieting way. The main characters can beat them up if they have to, though.
* Same Story, Different Names: Okay, so I need to make a new story, but here's what I'm gonna do—I'll just do the same thing again and tweak the title. No one will notice.
* Same Surname Means Related: If two characters share a surname, that can't be a coincidence.
* Same thing goes for Barney's playbook. Only a few plays are ever divulged, but the book itself is shown to be a
* Same thing goes for hares, as well as any other animals that stand and walk soon after birth (like horses and cows).
* Same thing happened in 1989 when David left to live with his grandmother in a farm in Florida in 1989 after Northern Calloway's health issues (He died in 1990), And David gave the store to the retired firefighter, Mr. Handford.
* Same thing happened when Potter and Winchester were quarantined for mumps in the same tent and Winchester tried to play an Enrico Caruso record.
* Same thing happened with Mrs. Puffs and the prison guards after SpongeBob and Patrick tried to sneak into prison disguised as guards.
* Same thing in Britain. When the conspiracy theorists are asked to suggest exactly where a lot of large and hard-to-hide steam locos are being stored in a country as small as Britain, and indeed where they think the necessary supporting logistics of coal and water are going come from on a rail system switched over to electric and diesel 50 years ago in a country that
* Same thing with "Culling of the Fold", in that the gore is instruction rather than threat. "Dash her on the paving stones/ It may break your heart to break her bones ..."
* Same thing with Grif and Simmons. They have absolutely nothing in common yet they remain best friends.
* Same thing with Ruby and Sapphire. They had fallen in love when they were kids and changed their personalities for each other. When they remeet and manage to
* Same thing with, say, wearing a substantial amount of makeup regularly and then suddenly appearing without it.
* Same thing with the Canadian writer Robertson Davies, who kept the Oxford accent that he picked up from university for the rest of his life.
* Same thing with the stone tablets scattered across Zora's Domain in
* Same thing with the Walden Films versions. Lucy has auburn hair, rather than blonde, but
* Same Time, Same Place", pulls this off chillingly. The smile is combined with a childlike personality, and it speaks in a singsong, like it's telling nursery rhymes.
* Same Time, Same Place", the demon Gnarl rips its victims' skin off in strips, and eats it, while the victim is still alive. It's in the process of eating Willow's skin when Buffy catches up with it, and kills it.
* Same Time, Same Place", when Willow returns to Sunnydale but is invisible to her friends (and vice versa). All scenes in which she, Buffy, and Xander are in the

same place is first shown from one perspective, then the other (usually with a clock or section of third party dialogue to orient the viewer)
* Same title, different song "Mon Enfance" by Barbara, is about her revisiting the house where she grew up as a kid and her ambivalent feelings about it, including the text "the war threw us out there, we lived as outlaws and I loved that, when I think about it...", and by the end stating that the memories from the childhood are the worst, because they hurt us.
* Same to Xiao Xiao which inspired countless stick figure fighting animations and largely
* Same trope, different sport in "Lisa on Ice": when Bart refuses to take a penalty shot against Lisa, allowing their hockey game to end in a tie, it turns the crowd into a riot.
* Same Voice Their Entire Life: A character keeps their voice actor even in flashbacks, or younger characters keep their voices in flash-forwards.
* Same Vulcan problem, different series: the "Take Me Out to the Holosuite" episode from
* Same was in Russia, where up to the 15th/16th centuries even the nobles mostly made do with bynames and patronymics, and commoners started to acquire surnames in mass only after emancipation of the serfs in the late 19th century. Before that, only those living in cities would bother with it.
* Same with Brienne. She looks like a man in men's clothes. In women's clothes, she still looks like a man — she just looks like a man in a dress. Not helped by the fact that it's very hard to find a dress that fits her. And even when they
* Same with Catchers in Baseball, who wear helmets with face masks for the same reason.
* Same with Death of rats, who only ever says SQUEAK (written like that, in all caps and without quotation marks), but despite that seems to be able to communicate with Death, Susan, and some others.
* Same with Donna when she's in the circle of mirrors in "Turn Left".
* Same with eating horse meat. Perfectly sensible in most of the world, but taboo in many English-speaking countries.
* Same with Edgar the Cockroach, who, after opening the container he thought contained the galaxy, just dumped the diamonds all over the floor of the truck - and who later ransacked Rosenberg's jewelry store in search of the galaxy but didn't take any of the goods.
* Same with Gust Shield, except it's an insanely strong gust of wind instead of a force field.
* Same with Phil Parsons and Nappa. Despite having credits in some other shows, Nappa is all anyone knows him for.
* Same with Rorschach. He is deliberately left morally ambiguous to let the readers decide whether his extreme methods of fighting evil were necessary or not.
* Same with Shepard's predecessor and former commanding officer, David Anderson, if this trope also applies to
* Same with some of the White aligned races, which tend towards the mystic scholar archetype, like Alara
* Same with Stupendous Man; after yet another blunder, Hobbes asks Calvin if Stupendous Man ever won any battles. Calvin replies they are all "
* Same with the Calder Valley in Yorkshire, though it's becoming more well-known in the UK due to television production moving there.
* Same with the Citizen Advancement Training (formerly Citizen Army Training) in the Philippines.
* Same with the druid class and possible numerous other non-core ones.
* Same with their Minecraft Let's Plays and their new Versus series. Especially the latter, as they tend to cut away from the game footage to show the AH crew's reactions to who wins.
* Same with the Laguna scenario when he's fighting the Ruby Dragon. If the Ruby Dragon takes all of his HP, then you can chose either "I'm done for" or "Not yet!" If you choose the former, it's a Game Over, but "Not yet!" allows you try again. There's no penalty and you can do it as many times as necessary.

* Same with the Sri Lankan Civil War. In the series, Celestial Being did an intervention to stop the war... which basically just ended in 2009. But it's one of those wars that may or may not come back with new force after a few years, depending on whether the Sri Lankan government is magnanimous in victory and helps the Tamils get back on their feet and addresses the grievances that caused the conflict.
* Same with the time when John Terry was knocked out after being kicked in the head against Arsenal (who seem to have a thing about causing head injuries) a couple of seasons back, he apparently couldn't remember anything that happened after coming out the tunnel for
* Same with Ultimate. Peter's back (it's hinted he and Osborn are resistant to death thanks to the OZ serum. After a freak-out and fight with Morales (namely to get his dad's webshooters back), Peter and Miles team up to beat the reborn Goblin. With Miles curb-stomping the Goblin, Peter gives Miles his blessings and says he will wander the Earth
* Same with "Under Pressure". It's managed to avoid this in a way though, as most people will wonder until the guitar part if it's "Under Pressure" or "Ice Ice Baby".
* Samey wishes to be referred to by her real name "Sammy", but is always called "Samey".
* Sam Fisher wears a similar (albeit completely black) sneaking suit in
* Sam for being the fat, timid, and bookish son of a great warrior. Leads to some pretty horrific child abuse, as his father gives him the option of either being murdered or "voluntarily" joining an extremely deadly military order he would have seemed woefully unequipped to survive because doing so would involve Sam forgoing his right to inherit the headship of his family.
* Sam/Freddie got a 5 episode arc dedicated to exploring that relationship. They break up for a myriad of reasons and
* Sam fulfills the same function on occasion; it can be argued that the two of them switch around this role in the team dynamic.
* Sam Gamgee and his wife Rosie Cotton are third cousins. Sam's great-grandmother Rowan was the older sister of Rosie's great-grandmother Rose.
* Sam gets a call from her friends telling her they're trapped in a teacher's house. She says something along the lines of "that sucks," picks up an apple and takes a bite.
* Sam gets a job at Chilly My Bowl, to pay $500 back to Carly and Freddie.
* Sam gets away with this by virtue of being a vampire (and a particularly tenacious breed of one, too). He's suffered a gaping hole through his torso without stopping and had most of his brain eaten by a nanite-powered scientist with no significant impediment (to him, at least; the scientist "absorbed his stupidity" as a consequence). It takes having most of his body devoured by a demon to actually stop him, and even then it doesn't outright kill him (though it required some high-powered vampire queen blood to get him to regenerate properly).
* Sam gives Freddie a wedgie near the end of the episode "iWill Date Freddie", under the guise of
* Sam goes undercover as the partner/boyfriend of a female undercover agent pretending to be an assassin. They have no problems convincing people that they are a couple because the female agent is actually Sam's real wife. The awkward parts come when the
* Sam Grey Alice Chantrey went from main character to appearing now and then due to modelling commitments. She remained plot-relevant, but became harder to write about as her alternate career began.
* Sam had had other love interests since Jess' death, but none have continued to be mentioned for so long and none of them seemed to have close to the same level of impact on Sam. Azazel and Brady both mentioned that had she not died, she and Sam would have gotten married and lived happily ever after.
* Samhain Island is a skeleton, more specifically the esteemed Santa Muerte.
* Samhain Island: The St. Charles’s are known for monster hunting, targeting various monsters around the town for their own research and/or personal gain.

Zaccaria is the leader, and René is the muscle. Miss Vargas is there too, but isn't all that helpful.
* Samhain Island Tremaine and Hannah use a skeleton key to get into the tower.
* Sam has "always loved his beer" as one guest star put it. It's when he
* Sam has it even worse. Oh sure, he got along with his mother and sisters, but his soft, gentle demeanor was not only mocked by essentially everyone but was also
* Sam has to call the woman "Black Widow, because he's not cleared for real names.
* Sam Healy's mother Margaret also had some kind of mental illness, showing erratic behavior and mood swings, plus hallucinations according to his father. All we know is ECT didn't cure it.
* Sam Holt: Sam's friend Terry Young, who is eager to tackle murder investigations aimed at prominent figures, and who Sam consults both before and after Terry becomes a suspect in his second case.
* Sam Holt: Sam was an actual cop before he got a job playing a detective.
* Sam Holt: The third book has Sam and several other actors who play detectives (and their significant others) filming a commercial on an island when they get stranded there and people start being murdered.
* Sam Hornish Jr's last-lap pass of Marco Andretti in the 2006 Indy 500, in which he pulled a slingshot maneuver coming out of the final turn that made it look like he'd unlocked a secret turbo/boost button combo from a video game, passing Andretti just a couple of seconds before crossing the finish line.
* Sam Hughes was the federal Minister of Militia for the first three years of the war. His erratic personality and volcanic temper meant that Prime Minister Robert Borden wanted to fire him even before Canada went to war, but was concerned about a political backlash. Hughes' wartime performance was catastrophic, including rampant nepotism in dispensing both contracts and commands (leading to
* Sam Hunt: "Break Up in a Small Town" has shades of this in the chorus, but the main hook of the song is that he keeps running into her and being tormented by her memory because they live in a small town and are likely to cross paths.
* Sam Hunt's "House Party": "We'll wake up all the neighbors 'til the whole block hates us".
* Sam-I-Am. At the end he ends up buying a trainload of cookies for $2 (there was a special that day).
* Sam-I-Am. He's a con-artist and a smuggler... and on a life-long journey be reunited with the mother who abandoned him as a child.
* Sami attempts this with the CAU (Cranky Assholes Upstairs) in a few of the episodes of
* Sami Callihan are represented by a skull missing its lower jaw and crossbones. Nevaeh is a member too with the same symbol, only with a pink bow tied around the bones.
* Sami Callihan because Gargano and Callihan are both part of the EVOLVE roster, which was just featured in a video game in which Callihan's usage by players exceeds Gargano's by 2%! Proof that the people are turning on Gargano, proof that Callihan is better than him!
* Sami Callihan to keep them away from Daizee (Haze being one of the ROH academy heads).
* Sami Callihan were working. This had no direct effect on ROH's shows but helped enhance Delirious and Haze's connection in the cartel.
* Sami Callihan: Wrestled mostly on the indies before joining WWE in 2013 as Solomon Crowe before leaving two years later. Had a brief stint in Lucha Underground as Jeremiah Crane. Nowadays wrestles mostly for Impact and won its world title.
* Sam in "iPie": "Why can't I marry this pie? All I want out of life is to be Mrs. Sam This Pie."
* Samir Duran that he has existed probably as long as the Overmind and possibly longer still.
* Sam is a poet who can't sell his books, wears shabby clothing, and at least appears to be homeless.
* , Sam is a rare female example. It never comes up a lot, but it's made more than

clear she disapproves of Nero being around girls and he isn't allowed to date until he's 25. She's also the only one who complains about Nero going to university out of the country (Lara being much more accepting of the decision), and threatens to drag him back home if he tries to skip out on coming back for holidays.
* Sam is dreaming that he's driving down a road at night, unaware that he's actually in a coma. In the real world Dean shines a penlight in his eye, freaking out Dream!Sam when he's suddenly driving in broad daylight. The song playing on Dean's radio is also playing on his car radio.
* Sam is dying and Dean makes the decision to let an angel use his body as a vessel in order to save his life from the inside.
* Sam is John 2.0 Period. (He did a less extreme version of this back in season one after Azazel killed his fiancee, but between having Dean to help him through it and it already being his father's quest, it just wasn't as all-consuming. John appears to have been orphaned even before he married.)
* Sam is killed the first time by a stab in the back. Subsequent deaths are much less dramatic, until three seasons later he jumps into Hell to save the world, and
* Sam is likewise unaffected despite much longer exposure. In his case we actually see the ring
* Sam is most beloved by the very gamers that he's a stereotype of. It definitely helps that he averts some of the more mean-spirited stereotypes associated with gamers (like
* Sam is on the receiving end when he asks a maintenance worker if all the bodged machinery on the transfer station is normal. The worker assures him it is, then thinks "Probably not normal for other places, but it's normal for us."
* Sam is revealed to have been raped by Maryann when he was 17 years old, which is why he reacts badly when she comes back into his life.
* Sam is saved this way by both Ghost and Lord Commander Mormont in "Valar Dohaeris".
* Sam is the final person who is able to be killed in the game, only killable in the final cutscene, a distinction she shares with
* Sam is the only one of her friends that does not like Kim because she's a cheerleader and part of the popular kids she hates.
* Sam is transformed into a woman, only to develop romantic feelings for his best friend.
* Sam is when the guy put together that Sam was ex-military and mockingly guessed that Sam was in the Coast Guard, which infuriated Sam so much he briefly lost concentration and the guy then got the better of Sam in a short bit of hand to hand combat.
* Sami Swoji live right next to each other and often meet up at the fence between their yards to shout insults at each other. When things escalate one of them starts smashing clay pots hanging on the fence posts. In retaliation, the other man starts ripping up shirts drying on the fence. When their wives come out to see what is happening, the husbands tell them that they were destroying their own property rather than each other's.
* Sami Swoji situation in order to survive the hardships of the time period.
* Sami The Samurai Squirrel. The vine snaps and she lands face-first in mud.
* Sami Zayn manner, their wishes were almost granted when Steen did get called by NXT and go after Zayne.
* Sami Zayn. Once confronted the polyglot Cesaro by showing off his own linguistic skills in both Arabic and French, and wears a flag patch on his tights for every nation in which he's wrestled. He's presented as the nicest male roster member by a mile, to the point that his competitors have said that his lack of a "killer instinct" is what has kept him from winning in his biggest matches. It's likely helped by the fact that he doesn't "look" like an Arab because of his fair skin and red hair, but his worldliness is an integral part of the character.
* Sami Zayn was returning to the promotion in October, with hype dying away when people learned he wasn't working in any capacity, he was just sitting in the audience. In fact, WWE only let him attend on the promise he would not show up on camera during the event.

* Sam Jackson's, Mr Jackson is heard to say "Why me, why me!" as he rushed out of an aborted robbery. However, you don't have to be a versed lip reader to tell exactly what he said instead of "why".
* Sam Jones: The title character, sculptor turned sleuth Samantha "Sam" Jones, invokes this trope in one book to intimidate some suspects by leading them to suspect she's just really good at getting away with murder.
* Sam Kinison had an entire bit about this, though given his sense of humour, he suggests getting hooked on various hardcore drugs.
* Sam Kinison's whole act centered around this trope. He'd go from soft tones to full tilt screaming in the blink of an eye.
* Sam Kinison was the epitome of this trope ALL THE F***ING TIME FOR NO REASON! AHHHHHH!
* Sam Kinison would often walk on stage screaming, one time even chained like a wild animal.
* Sam leaped into a man who, along with his friend, robbed a church in order to pay for his friend's daughter's treatment for fever (which his friend's wife had died of). The church refused to give them any money from the donations as "They said we would spend it all on rum."
* Sam leaped into a masked bank robber, who with his two brothers were trying to steal
* Sam leaped into one of his Civil War ancestors because the ancestor and Sam were close enough genetically to cause a cross-time jump.
* Sam Lloyd (Ted) belongs to an a cappella group called 'The Blanks', which was written into a multitude of episodes performing as The Worthless Peons.
* Sammael, who got killed when Rand looked away. Jordan had to go against his "read and find out" rule and confirm that he is, indeed, dead.
* Sam Martin is an unusual example, where the two hits weren't his own songs. He contributed vocals to David Guetta's hit songs "Lovers on the Sun" and "Dangerous", but other than that, he has made no impact as an artist. That said, he has had some success as a songwriter.
* Sam Mendes (in fact, it was reported that it took some convincing for him to direct the latter).
* Sammer attempts to portray himself as this in his backstory, but fails to convince Hans.
* Sammo Hung. In order to get into shape for the lead role, Hung lost 30 pounds in 3 months, by surviving on a diet of nothing but chicken and rice.
* SammyClassicSonicFan uses this a lot, to unintentionally hilarious effect.
* Sammy Davis Jr., a popular celebrity, had to marry a Black woman to protect himself from mob violence for having a White girlfriend. That said, Vern does deal with street harassment for his race and Alma condescends to him on her meeting with him, asking him if he works in blue-collar jobs.
* Sammy Davis Jr., its co-author Earl Robinson, the Maytones and Greyhound. Three Dog Night's version was a cover of the Greyhound version.
* Sammy Davis Jr. used to describe himself as "the world's greatest one-eyed, black, Jewish entertainer."
* Sammy J and Randy. The song is about both Sammy J and Randy having memories of falling in love in a rural Swedish town and realising that they were, uh, Swiss lovers in a past life. Then one mentions climbing a window and making love, and the other says that wasn't his window - and he realises that's why he thought he recognised a man in the crowd earlier. But then they start wondering whether they're exploiting homophobia for cheap laughs:
* Sammy J finds himself on the losing end of a game he started in an attempt to find out who was inside a
* Sammy Johns and "Chevy Van." Released in 1975, much of the action takes place
* Sammy Kershaw's most popular song is "Queen of My Double Wide Trailer", which only got to #7 — a peak he outperformed seven times. Even Kershaw himself admits that the song alone was responsible for making its corresponding album go platinum, despite that album also containing his only #1 hit, "She Don't Know She's Beautiful".

* Sammy Keyes book, the heroine sees a murderer but can only tell police that the man is of average height and weight, looking about thirty.
* Sammy Keyes series, Sammy does this to absolutely everyone she meets before she knows their real names. If she doesn't particularly like them, though, the nickname tends to stick forever. Two of her nicknames ("Snake Eyes", "Psycho Kitty Queen") even became titles of books!
* Sammy tells Jasmine that she doesn't have many friends due to Amy's bullying.
* Sammy The Way Out Seal (1962), the titular seal pushes a poolside shindig guest in with his nose. Since no one saw the seal, an escalating series of retaliatory pool-pushes ensues.
* Sammy Will Die At Six O’Clock, meaning ‘to criticise brutally’.
* Sam needs to break into Stinky's display case, so he asks Max to distract Stinky while he does so.
* Sam Nixon spent much of her earlier time as Acting Detective Inspector, but now has the rank permanently.
* Sam notes that eating together is obviously a deep need for Florence.
* Samoa had finished, but before the live results were read, he had the advantage of coming into the game knowing the strengths and weaknesses of the other players, but they didn't know anything about him.
* Samoa Joe' 2018 feud became personal when Joe repeatedly mocked AJ and accused him of being an inattentive husband and father. Joe would then threaten AJ's wife and daughter when they were in the audience and claim that once he destroyed AJ, he would be their new daddy.
* Samoa Joe. At one point, Joe promised to leave Kofi alone until the title match if Kofi would shake his hand. Instead, Kofi flipped him the bird and then knocked him out.
* Samoa Joe because Crimson was on an undefeated streak and Joe never needed help during his undefeated streak.
* Samoa Joe, becoming the first two-time NXT Champion and becoming a top monster heel.
* Samoa Joe called the honor code of the X-division. Unlike most cases, Joe remained in ROH for three years after he started showing up in TNA, so it could be measured side by side for a time until he was pulled out of the former for seven years. By the final year of his TNA run, his "characterization" had marched to the point it came full circle though.
* Samoa Joe, confirming to Silas that he really was the last real man.
* Samoa Joe, D'Angelo Dinero mocked Joe's obesity by showing footage of two pigs mating and claiming that he was showing Joe and his wife. Nobody was amused.
* Samoa Joe. Full Impact Pro had managed to give Joe the whole monster angle to much greater success before hand (but they didn't have a national TV deal)
* Samoa Joe got shoved down the card to make room for their buddies and ex-WWE and WCW wrestlers. Joe is now seen in a much more sympathetic light, especially as his TNA career slowed down to midcard hell.
* Samoa Joe in 2012. Joined NXT in 2015 after leaving TNA, and moved to the main WWE roster in 2017.
* Samoa Joe. On the other hand, Daniels and Corino themselves qualified well for this trope, as they often employed shady code defying strategies to win matches well after their own face turns.
* Samoa Joe says anyway. As far as Zero 1 is concerned, they never held the belts.
* Samoa Joe: Was released by WWE in 2021, but returned soon after as an on-screen official on NXT.
* Samoa shot of the Galu Tribe with the exception of Russell Swan being evacuated and you won't miss anything important - heck you probably won't even change the length of the episode.
* Samoa, there's at least one or two people who hit the beach and start hunting for the idol. Especially since people generally tend to find it buried under a log or rock or hidden in a tree, sometimes in rather obvious places. And expect people casting dummy votes to flush out the idol.
* Sam once remarks that if interstellar travel weren't so expensive he could

become very rich
* Sam once tries to describe one of his past sexual conquests, who works for Robin Colcord as a secretary. The only description Sam can give is "blond and wears boots". Robin deadpans that she sounds like one of his employees.
* Samon the Summoner often wears one over a more professional looking attire.
* Samowar in Atlantis. Things didn't escalate, as Björn didn't hesitate to open his suitcase with a big samovar, a tea cooker, and he knew too well what happened, but he still found their faint of heart puzzling and quite unprofessional.
* Samoyeds aren't extremely large dogs (they're averaged-sized, though their incredibly fluffy coat makes them look larger,) but are known for being extremely friendly, to the point that their trademark happy expression is known as a "Sammie Smile."
* Sampaguita, Good End 2 was chosen as the main storyline, while Good End 3, Normal End 2, Bad End 1, and Bad End 9 became Parallel Stories (and the remaining Endings not used at all).
* Sampled Up in Pitbull and Jennifer Lopez's "On the Floor". It also serves as a cover up of the whole Brazilian dance of lambada, which predates the song, whoever its performer.
* sampling and use of drum machines. Unsurprisingly, the group never had another hit.
* "Sampling" is most commonly associated with 1990s rap and hip-hop, but it traces its lineage back to 1956, when Bill Buchanan and Dickie Goodman recorded "The Flying Saucer," which was less an original work than a clever splicing of numerous pop songs from the era - "Long Tall Sally", "Heartbreak Hotel", "Tutti Frutti" and "Blue Suede Shoes" among them - with a humorous "radio announcement" of an invasion by aliens delivered by Buchanan and Goodman. (Goodman had another radio hit 19 years later with "Mr. Jaws", a similar comedic sampling parodying the first
* Sampoong Department Store disaster days after the collapse (the other two were trapped for 9 and 12 days). Evidence, including testimony from the survivors, also suggested that others had survived the initial catastrophe, but died before rescuers reached them.
* Sam probably gets this from his father, Kevin, who did it all the time in
* S&R trading stamps: "Backed with a special glue that won't give you cancer of the tongue!"
* S&W Model 360J. Officers who operate in other divisions (such as surveillance or in special response units) use semi-automatics. In Hong Kong & Japanese TV shows/movies that involve the police, revolvers are the most likely gun to be used by officers. Although if the protagonists are inspectors in Hong Kong media, they'll be using Glocks instead, and if they're Japanese detectives, they'll have the Minebea P9 (a licensed copy of the 9mm SIG Sauer P220).
* Sam Raimi across the states. The VHS was long out of print by the time it finally received a DVD release in 2013.
* Sam Raimi and he was under a corrupting alien influence at the time.
* Sam Raimi, but the studio wanted someone who was more of a "Hollywood actor". Raimi responded by casting Campbell as Reynaldo the Heel and then expanding the role so that he'd be there for the entire production.
* Sam Raimi guy also directed a bunch of big-budget Spider-Man movies.
* Sam Raimi snapped to the other extreme but added a few tension-breakers.
* Sam Raimi so bad that Sony threatened to sue him for breach of contract. All the unpopular changes made to his character have been described as a result of this.
* Sam Raimi that Sam Raimi, Tobey Maguire, and Kirsten Dunst all walked away from doing a fourth installment despite two sequels having been greenlit. However, both films do have their defenders, who will spend a lot of time arguing which film did it worse.
* Sam Raimi, with the much better received Peter and Gwen Stacy instead.
* Sam refers to it as "Attention Deficit Career Disorder", or something like that, which is an apt name, as with each career change, Sybil gushes about how convinced she is that she's finally found her one true calling.

* Sam Roberts is often this to the other announcers/commentators during the pre-shows on WWE PPVs due to his
* Sam Rockwell. His girlfriend Leslie Bibb ended up being cast as Christine Everhart.
* Sam, Samantha is hiding under desk with Margaret when her boss Seymour sticks his head under the desk. Samantha sits up suddenly and bangs her head on the underside of the desk.
* Sam Sam), the two girls make it very plain that neither is willing to jeopardise the convenient arrangement for sex.
* Samsara", originally auditioned for the role of Jim Green in the same episode but lost out to Dan Tetsell. He was offered the part of Kadri, which was significantly expanded during rewrites, as a consolation.
* Samsara, the pattern that develops from Creation's cosmological foundations, although the setting is vague on how much this is "incontrovertable future" or "unshakable compulsion in the only people who can observe it". It hasn't been wrong yet, but that's at least partly because everyone who can read it is immensely powerful and devoted to bringing about its existence.
* samsara, whenever they view it. For this reason, they try not to use that particular power that much. Also, unlike Fate, samsara has no active power - except that the only beings that can perceive it (the Maidens) are also bound to bring about its predictions.
* Samsas Traum (20 Steps of freedom) in four parts on four of their albums. It tells the story of a bunch of humans which are kept in cages, to pillory the problems of lifestock farming.
* Sam says the exact same line to Frodo at the end of both the book and movie version of "The Fellowship of the Ring": "Of course you are, and I'm coming with you!" In the book, Frodo has just said, "But I am going to Mordor!", but in the movie the line is changed to "I'm going to Mordor
* Sam's (demonic) love interest across two seasons, Ruby, who'd claimed to be on the Winchesters' side as an
* Sam Seaborn – who, despite being in his early 30s, already wears reading glasses – puts them on almost as an 'action mode' sign when he's getting serious about work. Or to subconsciously mock-imitate the President.
* Sam Seaborne: "We jumped out from behind bushes while the British came down the road in their bright red jackets, but never has a war been so courteously declared. It was on parchment with calligraphy and 'Your Highness, we beseech you on this day in Philadelphia to bite me, if you please.'"
* Sam sees these spreading on his face when he's going through withdrawal and hallucinating in "
* Sam's first nickname is Ser Piggy, referencing his weight. He's convinced that his second nickname,
* Sam's hallucination of Lucifer in S7 finds some rather amusing ways to torment Sam, like singing "Stairway to Heaven" 50 times in a row and yelling in his ear with a megaphone.
* Sam's harmonica playing improves dynamically; at the start of the game he sucks, and he improves based on how much you have him practice.
* Sam Shewmaker, a farm boy with virtually no boxing training, managed to make waves in the nascent Bare Knuckle Fighting Championship with a knockout over the more experienced Eric Pringle by virtue of his uncanny power (and maybe a little luck).
* Sam Singer, who's often referred to as "The Ed Wood of Animation", produced what many consider some of the cheapest cartoons ever made from the 50's and 70's through his studio Trans-Artist Productions.
* Sam Smith. As a result, the duo remains quite obscure there despite the song's success, which is more attributed to Smith. The funny thing is, "Latch" isn't even their most well-known song in their native UK (that honor goes to "White Noise").
* Sam Smith. Despite not charting on the Hot 100, it's probably better known than "Omen" due to it being their only success on alternative radio and for being another song featuring an artist much better known than them in the States.

* Sam Smith, English R&B singer/songwriter who is gay and genderqueer.
* Sam Smith, the singer is a wigless mannequin head staring out of a window display. After a while, the singer is the only mannequin head left. A man walks by who smashes in the window and takes the singer with him.
* Samson and Delilah: Samson clearly knew his wife was trying to kill him, because every time she asked for the source of his super strength and he fed her a lie, armed soldiers would show up to test the lie.
* Samson and Delilah: Samson pulls the Temple of Dagon down upon him and the entire Philistine nobility.
* Samson and Delilah starred as Samson. In the 1984 remake, Victor Mature played Samson's father, Manoah.
* Samson and Sally has Moby Dick living in or near a submerged NYC, called 'the city that man built'.
* Samson and Sally states, "Mankind is not vicious, mankind is stupid!"
* Samson and Sally states that "Mankind is not vicious, mankind is stupid!"
* Samson and Sally, there's a scene that was cut from the English dub where the seagull who's distracting the whaling captain so the titular whales can escape does this. The gull ties up the captain then poops on his head.
* Samson, blinded and shaven of his magic hair, brings down a temple on the heads of his enemies.
* Samson, consists mainly of a Cycle of Revenge: at one point, within a few verses, a Philistine commander claims "We just want to do to him what he did to us" and Samson claims "I just want to do to them what they did to me."
* Samson En Gert: All the other cast members will lie, cheat and fight with each other, but Samson always remains the voice of reason and feels himself to be above all this quarreling and dishonesty.
* Samson En Gert also serves as this for the company after it's premiere in 1997.
* Samson En Gert had a front door on stage right and a door to a kitchen on stage left, with a door to a rarely used basement in the centre. Sometimes forays were made outside to the local town hall, a grocery store, or a barber shop.
* Samson En Gert has produced a yearly Live On Stage show since 1991. Adults that saw the earlier shows as kids are taking their kids now. It helps that it involves all the actual actors from the series itself.
* Samson En Gert: In Belgium and the Netherlands most people will not think of the biblical character when hearing the name "Samson", but of a talking bobtail dog.
* Samson En Gert: Octaaf is constantly belittled and domineered by his mother. She claims everything he does right is from her side of the family, while everything he does wrong is from his father's side of the family.
* Samson En Gert. To the point that the merchandise actually overshadows the original TV show.
* Samson En Gert was adapted as a successful children's comic book series by Wim Swerts and Jean-Pol.
* Samson et Dalila alongside Plácido Domingo, she has now become an internationally acclaimed mezzo-soprano well-known for her roles in Russian operas, and has performed with many famous opera companies like the Met Opera, the Royal Opera House, and the San Francisco Opera. In addition, she has been awarded the State Prize of the Russian Federation and has received recognition as a People's Artist of Russia.
* Samson et Dalila ends the same way as the Biblical legend, with Samson bringing down the temple on himself and the entire Philistine cast.
* Samson et Dalila. She seduces Samson with her aria "Mon cœur s'ouvre à ta voix" (My heart opens to your voice), demands he tell her the secret of his strength as a proof of his love, pretends to cry when Samson refuses, to which he ultimately tells her and is forced to sacrifice his life in order to redeem himself.
* Samson gives Delilah false information whenever she asks about his weakness. In a subversion of this trope, Samson doesn't seem to cotton on to her plot even when the Philistines try to kill him by exploiting the exact same false weakness he just told Delilah. Eventually, he tells Delilah his

* Samson is consistently depicted as violent, ill-tempered and prone to fall into his own carnal whims. He marries a Philistine woman (the nation he's supposed to be saving Israel
* Samsonite demonstrates the durability of its luggage by literally locking it into a cage with an alpha male gorilla and filming the results.
* Samson Oak in the Alola arc loves his Pokemon-related puns (many of which will likely be
* Samson vs. the Vampire Women features a mook trying to disguise himself as a wrestler that the titular hero is about to fight — only the mook has a substantially different body shape from that of the wrestler. This fact is painfully obvious since the wrestler — and the mook who takes over for him — wears nothing but tights and a mask.
* Samson vs. the Vampire Women in the episode "Soultaker," claiming Second Banana Heaven was "too political").
* Samson was also a subversion, which indicates the trope is older than that. He consistently fed Delilah information she consistently used to get his enemies deployed where he could deal with them. Until he got arrogant enough to reveal
* Samson who was supposed to be a Nazirite for life, although he screwed it up in the end. It's also hinted at that Paul himself had done this for a while (the book of Acts mentions that he had his hair cut due to a vow).
* Sam's original design couldn't find coveralls in her size, so the ones she had were open to her belly-button and on the verge of falling off.
* Sam Spayed: Babes and Bullets assumes his client killed her husband and is planning to double-cross him, he's just not sure why and how. (She didn't.)
* Sam's pulls himself together after being blasted about by Kreeg's shotgun in
* Sam's species has a long history of this; their mythology is full of mortals stealing
* Sam's Strip in a closet, and would occasionally rent out the strip's panels. Characters from other strips, many of them old and obscure, would frequently pop up.
* Sam Starfall has aspirations of being a renowned master thief but isn't always the brightest bulb in the box. Admittedly, some of his incompetence may be attributed to culture clash
* Sam started dating a guy and repeatedly blew Carly and Freddie off as a result.
* Sam starts the book under the belief that the Assassin's Guild, the closest thing he has to a family, are all abandoning their trade because it's a much less stable business as evil is being wiped out of the world. After finding out exactly what
* Sam Steele (a Mountie circa 1894) recounts several instances where he ended up in quicksand. Part of his survival training involved being taught to swim out. He also recounts two instances where a horse sank in a bog. The second time,
* Sam's triggered a mine collapse accidentally which killed his father and a number of other miners.
* Sam succeeds in killing Lilith, only for it to turn out that doing this broke the final seal, resulting in Lucifer being released anyway
* Sam suffering from demon blood withdrawal while locked in the panic room.
* Samsung did the same thing in its commercial for the Galaxy Gear smart watch: a montage of TV characters using video- and communicator-watches.
* Samsung has launched a similar ad campaign for their Android mobile devices, portraying Apple users like morons. And they actually
* Samsung's Galaxy S series and Galaxy Note series flagship smartphones sold in select regions such as the United States, China and Japan use Qualcomm's Snapdragon system on a chip while those sold in the rest of the world use Samsung's homegrown Exynos SoC. Samsung has been stagnating with its Exynos SoCs that (probably because of constant legal battles with Qualcomm) now perform much worse than their Snapdragon counterparts according to synthetic benchmarks like AnTuTu. Things came to a head in 2020 when the Exynos 990 suffered numerous issues such as overheating, throttling and battery drain,
* Samsung used the song "Signal in the Sky" by indie rockers The Apples in Stereo

in a 2008 ad for one of their phones. This makes the ad painfully hard to take seriously if you know the song, as it was inspired by
* Sam's vision of the star over the Ephel Dúath shows up in the extended edition of the movies, but is given slightly different significance. In the book, the vision is a private experience of Sam's that gives him strength to continue the journey. In the movie, Sam points out the star in order to encourage
* Sam the Cat: Detective a local woman shot her rich husband and got away with claiming she’d mistaken him for a burglar because her sister was married to the sheriff.
* Sam the Cat: Detective Harold Rigsby hired an arsonist to burn down his office and destroy the records proving he was a tax cheat.
* Sam the Cat: Detective has a New Jersey driver's license, he says the words "new" and "jersey" are the most disheartening words in the English language.
* Sam the Cat: Detective: Sam develops a careful plan with the other cats to catch Quark (who will attack him in person, calling the police and screeching into the phone like a hurt child and then physically subduing the burglar) which isn’t mentioned beforehand and works out perfectly.
* Sam the Cat: Detective: Street cat Oscar watches the machines from the laundromat window as entertainment. He considers it to be as good as television and especially likes the Soaps. Later on he walks about a tv show he saw where the police just chased a guy in circles until they all fell down and is reminded that was the rinse cycle.
* Sam the Cat: Detective: The series ends with San receiving a job offer to find a stolen necklace.
* Sam the Eagle filled this role. At one time he delivered a speech about the immorality of animals who, under their fur, feathers, scales, etc., were walking around
* Sam the Eagle is a frequent practitioner of the facewingtip, but he will often simply utter his signature phrase, "You are all weirdos."
* Sam the Slayer until it's pointed out to him that it's actually true.
* Sam, the very guy who stopped him on the way and dueled him to the death.
* Sam thinks he's a Casanova and ends up being a Chivalrous Pervert in spite of himself.
* Sam tries to court Sookie, but she turns down his advances because of her sexual orientation. Trying to gain a chance with her, he dresses up as a girl and attempts to poison her girlfriend.
* Sam tries to marry another rich widow (played by Granny) in "Hare Trimmer", but
* Sam Tyler and Annie Cartwright have at least one of these in just about every other episode of
* Samuel Barber is moderately well-known in the classical community for his violin concerto and Symphony No.1, he is mostly remembered for the Adagio for Strings, which started life as the slow movement of his String Quartet in B minor. To put into perspective how much the Adagio has overshadowed its parent work, there are over 250 recordings of various settings of the Adagio (mostly the string orchestra version, but the choral setting, using as its text the "Agnus Dei" from the Catholic Mass, is also frequently performed and recorded), and just over a dozen of the complete string quartet.
* Samuel Bayer but the band recut it against his wishes after being displeased with his cut, so the video ended up being credited to someone named "Freckles Flynn".
* Samuel Beckett, he wrote his works first in French and then translated them into English.
* Samuel Beckett: In the second half of the 20th century Beckett is considered to be the most daring and experimental playwright and therefore hugely influential on modern plays.
* Samuel Beckett was notorious not just for refusing to allow his works to be adapted to different media, but for demanding that all theatrical productions adhere with complete rigidity to the original detailed stage directions.
* Samuel Clemens...who'd been dead for decades? He was definitely a psychologically-troubled member of the science profession, even if he hadn't been a

Mad Scientist.
* Samuel Colt's five-shot Paterson revolver, first patented February 25, 1836 and manufactured in Paterson, New Jersey, was the first commercial repeating firearm employing a revolving cylinder with multiple chambers aligned with a single, stationary barrel. Revolver-type firearms had been made since the Renaissance, but they had been expensively-made one-off items, and lacked convenient features of the Colt such as a cylinder that automatically rotated the next chamber into place with each cock of the hammer. Although the Paterson revolvers sold poorly because people saw them as unreliable novelties, John Hays acquired a pair of them for each of his Texas Rangers, who used them to fight off a band of Commanche Indians in the Battle of Bandera Pass.
* Samuel Fuller enjoyed playing with this trope in ways which infuriated the American government. Fuller, being a US First Infantry war veteran, and enjoying the support of Darryl F. Zanuck, more or less was untouchable allowing him to get away with stuff that other film-makers couldn't:
* Samuel Fuller was an actual US First Infantry Veteran and he became a major film-maker but his insistence on telling difficult truths meant that despite being a soldier his films averted this trope:
* Samuel Haight; Storytellers are explicitly told to ensure that he gets away with whatever he does. Ultimately, however, even White Wolf got sick of him, and he ended up dead and turned into an ashtray in the Shadowlands.
* Samuel into evolved humans, this would have increased his power exponentially.
* Samuel Johnson (1709 - 1784): English. First compiler of an English Dictionary.
* Samuel L. Jackson always wanted to be in a James Bond movie and took his role in the
* Samuel L. Jackson) and future Vice President and successor as President.
* Samuel L. Jackson, and part of the contract letting them use his likeness stipulated that he play Fury in any live-action film using the character.
* Samuel L. Jackson fan before getting the part. He's even on record saying he would've played a generic Stormtrooper if it meant being part of the franchise at all.
* Samuel L. Jackson for those films. He likely only has about one hour of screentime spread out throughout the first two phases of the franchise.
* Samuel L. Jackson, he had a sketch he called an "Acting Decathlon", where this very trope is an event.
* Samuel L. Jackson implies that Sidious let himself lose, and the film leaves it ambiguous.
* Samuel L. Jackson imprint, the original Nick Fury retires and an African-American son was created (Nick Fury Jr.) to take his place.
* Samuel L Jackson is infamous for playing badasses in movies, so at the end of the movie
* Samuel L. Jackson is notably a modern pop cultural icon, although this may have less to do with race and more to do with sheer muthafuckin' charisma and the massive number of films he's in.
* Samuel L. Jackson requested the color so he could pick himself out in the big fight scenes.
* Samuel L. Jackson rubbed off on his daughter from a very young age, and she would thoroughly shock other parents by dropping f-bombs at parties.
* Samuel L. Jackson's character wears the rank of specialist (E-4) and has higher-ranking people addressing him as "sir."
* Samuel L. Jackson, the room isn't haunted by any ghost — it's just "an evil fucking room".
* Samuel L. Jackson trading in small crimes to prevent larger ones, but the events of the game don't bear it out.
* Samuel L. Jackson wanting to appear in the new SW films and saying that Windu may not have died...
* Samuel L. Jackson was considered for Marcellus Wallace, Lance, Captain Koons and Winston Wolf before being cast as Jules Winnifield.
* Samuel L. Jackson wears a black leather trench coat that's every bit as badass as

he is.
* Samuel L. Jackson. When he is falsely accused of his best friend's murder, Jackson holds a government office hostage in order to clear his name and learn the truth.
* Samuel Morse is famous for developing Morse Code and advocating for widespread adoption of the electric telegraph, but before all that, he was also an accomplished painter, with his masterpiece being
* Samuel Morse, the inventor of the telegraph and the Morse code, wanted to be a famous painter more than anything. He expected his epic 1822 painting, "The House of Representatives," which depicted every sitting member of Congress sitting in a meticulously-researched rendition of the chamber, to be considered one of the greatest works of American art and earn him great fame and attention, but it got scant praise and is little remembered today. Morse came up with the telegraph idea on something of a whim, mostly as a way to make money.
* Samuel-Motherfucking -Jackson, when he was no older than thirteen years old.
* Samuel Pepys: English civil servant famous for his diary of the years 1660 to 1669.
* Samuel R. Delany, American Science Fiction author, one of the first openly gay SF writers, one of the first really successful African-American SF writers, and almost certainly the first to be both.
* Samuel R. Delany, as Wong progresses in her study of the language called Babel-17, she starts to find herself occasionally getting stuck in that mode at unexpected times, unable to revert her thinking back to a language her crew might understand. Thinking in Babel-17 helps her think strategically, but the mode appears to be somewhat addictive. And being a strategic genius isn't much good if you can't communicate your strategies to the people who need to implement them.
* Samuel R. Delany, but unlike most uses of this trope, the cause and nature of the disaster are not pursued and don't seem even to be known to the remaining inhabitants. The topic does not seem much to interest them.
* Samuel R. Delany, only people with a specific set of psychological issues can handle going outside the galaxy, even though interstellar travel is ridiculously convenient.
* Samuel R. Delany, published in 1968, featured a technology in which people had neural wrist- and neck-plugs installed so that they could control a wide variety of gadgets, from vacuum cleaners to starships. This style of interface was so pervasive that individuals who did not want to receive the implants were effectively unable to use any remotely sophisticated equipment.
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* Samuel R. Delany, the enlightened human narrator is shocked at the idea of eating meat from what had been a living animal... being much more comfortable eating vat-grown human flesh.
* Samuel Sullivan from season four qualifies. Let's see, he runs a carnival and plays into the creepy, perverted carny stereotype quite well. He has sexual tension with everyone and is constantly being all touchy-feely with his main hench-people, Lydia and Edgar. Oh, and he does the same thing to Sylar, Hiro, and really almost anyone who visits his carnival. Not to mention, he has Lydia use her empathy power so that he can stalk other specials and recruit them to his carnival. Samuel's memetic molester behavior is parodied in this (safe for work) fanart:
* Samuel Taylor Coleridge. Also, it wasn't so much a dream as an opium hallucination.
* Samuel Taylor Coleridge, because he was the one who brought bad luck on his ship by shooting the albatross.
* Samuel Taylor Coleridge once enlisted to be a part of the 15th (The King's) Regiment of (Light) Dragoons under the name "Silas Tomkyn Comberbache".
* Samuel Vimes' ancestor Suffer-Not-Injustice "Stoneface" Vimes was the only man

to step up and execute the last king of Ankh-Morpork Lorenzo the Kind (who is heavily implied to have tortured and raped children to death).
* Samuel Vimes stumbled his way into this and has managed to constantly stumble his way into more wealth, titles, and fame since
* Samuel Vimes was originally intended to be a minor character in the City Watch sub-series, with Carrot being the major character. Suffice it to say, Samuel Vimes is likely only beaten by Death and the Librarian for the number of books he's in.
* Samuel Whittlemore, the oldest man known to have participated in the American Revolutionary War. At the ripe old age of 78 he single-handedly ambushed a British brigade, shot and killed three redcoats, was shot in the face, bayoneted 13 times and
* Samuel W. Taylor's short story "A Situation of Gravity" was the inspiration for
* Samui is stoic, calculating and very serious at all times. On the other hand, her brother Atsui is
* Samukai, the king of the Underworld, who apparently wasn't too thrilled about having Lord Garmadon take the throne from him after being defeated by Sensei Wu. After the ninja bring the Golden Weapons of Spinjitzu to the Underworld, Samukai tries to use him being
* Sam unfortunately ends up being this. First, Quinn cheats on him and ends up choosing Finn. Then, he briefly dates Santana until she dumps him for the bully Karofsky,
* Samurai 3 Duel At Ganryu Island as a result of their climactic duel.
* Samurai 7 had a drop-down gun in his arm that fires big needles from a revolver-like chamber. It was fired by flexing the wrist.
* Samurai 7 has a large upside down Y-shaped scar on his left cheek, but it's never explained how he got it.
* Samurai 7 has a ruler enthroned in a machine that prolongs his life.
* Samurai 7; he is looked down upon for it, as are the former samurai cyborg bandits, who have given up their bodies and, according to Kambei, their honor as well. He insults them, doubting they were ever samurai.
* Samurai 7. He is very, very good, and enjoys fighting (which seems to be all he knows), but he's too much the strong silent type to brag about it.
* Samurai 7 never really comes up, but Kambei manages to defeat him (or at least hold him off) using his scabbard as an extra parrying weapon.
* Samurai 7 obsessed with Kirara after she refused to become part of his harem.
* Samurai 7. Quite possibly the reason Kirara surprisingly fell for him. Alas, his hardass nature solidifies when he coldly rejects her feelings before she can even get them out.
* Samurai 7 says that Kambei was originally intended to be deliberately distinctly African-looking in appearance but ended up being Southeast/Southwest Asian/Latin American. His original design was then used for Gorobei.
* Samurai 7, some people ride around on giant turtle-like creatures. With shells.
* Samurai 7 the graves of the samurai who died defending the village are marked with their katana.
* Samurai 7. Think peasants farming rice by hand being raided by massive cyborgs aloft with anti-grav.
* Samurai 7, Ukyo tells Kanbei, right before his planned execution, that he's planning to destroy Kanna Village and take over the world.
* Samurai 7. Unofficially is the most skilled of the samurai, possibly exceeding the group's experienced leader, and definitely the most deadly. Sports blonde hair and a distinctive crimson-red coat.
* Samurai 7, which is along the same lines as the above, except it doesn't transform.
* Samurai 7, who hates the fact that as a leader, he alone manages to survive battles due to his sheer badass nature even as the rest of his men usually die.
* Samurai 8: The Tale of Hachimaru is filled with sci-fi and Japanese folklore-like elements. It has cyborgs, virtual reality game systems, and robotic animals all powered but souls and magic.
* Samurai - a 1979 TV Movie about a young San Francisco attorney who becomes a

samurai warrior and fights crime at night.
* Samurai. Ask any Japan fan what's his opinion over them and you will hear the worst about them.
* Samurai Cat Goes To Hell, demons traverse the River of Blood by riding a giant turtle, which they steer by dangling a large dead sturgeon in front of it. The dim-witted turtle keeps reciting "Fish... fish... favorite fish..." as it plods along, reaching and snapping in vain at the bait.
* Samurai Cat Goes To Hell has a three-page war of puns that keeps going until a listener threatens the punsters with an axe.
* Samurai Cat, so much so that the feline characters constantly deride the author for being such a spineless, unimaginative hack. Occasionally, this incurs direct in-story retaliation in the form of bad luck and/or nasty enemies' sudden and inexplicable appearance.
* Samurai Champloo and adventure, along with bizarre anachronisms like graffiti artists, breakdancing, rap, and baseball.
* Samurai Champloo and her partner who work to bring down a prostitution/crime ring.
* Samurai Champloo and is one of the main reasons it was made in the first place.
* Samurai Champloo, and it's traditional to draw Okinawans darker, and there has for decades been contention about whether they are to be recognized as a racial minority or not, and in the time the show is set, the king of Ryukyu was still paying tribute to the emperors of Japan and China as a subject state.
* Samurai Champloo and then goes on to reveal they fight their way free instead.
* Samurai Champloo, a pair of twins have been writing graffiti on every surface they can get their brushes on. When their former teacher sees this, he complains that it's awful... because their penmanship is terrible.
* Samurai Champloo as it is him simply plugging samurai who only have swords.
* Samurai Champloo. At the end of "Gamblers and Gallantry", three swordsman throw their straw hats into the air before attacking Jin, who slays them all before the hats hit the ground.
* Samurai Champloo. A two volume manga was published that was a series of mostly original side stories (the only adapted story was a shortened version of the first episode).
* Samurai Champloo called "Baseball Blues", a baseball team from America challenges Mugen and his friends to a baseball game, and a nasty fat player flips them off.
* Samurai Champloo comments explicitly on the homosexual practices of samurai noted above.
* Samurai Champloo eats a great deal of food, she temporarily swells to a massive size. In at least one episode, this renders her unrecognizable to a set of police officers when she slims back down afterward. ("Have you seen a girl around here? She was really fat.")
* Samurai Champloo episode ("Baseball Blues") also had a baseball game between purported Americans (including Abner Doubleday) and a local team that includes Mugen, Jin, and Fuu. Guess who wins. Well, okay, technically nobody, but whatever.
* Samurai Champloo episode "Baseball Blues", the interpreter Doubleday talks like this. Like everything else in the episode, it's played for comedy.
* Samurai Champloo episode, 'War of the Worlds' has one rough-tough teacher insult and aggravate Mugen into learning how to read. In a semi-quiz, Mugen gets a character wrong, and gets slapped and yelled at - as a result of which, Mugen flips the table sitting between him and his teacher, shouting, "This sucks!!"
* Samurai Champloo featured Shouryuu, a Japanese kendo student-cum-Shaolin martial arts master who killed reputable samurai in order to prove his superiority. He takes every fight seriously; After his return to Japan, he killed another student during a sparring match.
* Samurai Champloo has a person who steals to get money to pay for medicine for his ailing mother.
* Samurai Champloo has a recap episode framed via Mugen (surreptitiously) reading Fuu's diary entries.
* Samurai Champloo has Fuu using two fireworks to blind and confuse the guards at

the execution grounds, allowing Mugen and Jin to escape.
* Samurai Champloo has the bumbling Manzou the Saw who narrates a couple of episodes of the series.
* Samurai Champloo (he foisted them off on Jin to get the one he wanted).
* Samurai Champloo: In “Baseball Blues”, the trio stop at a restaurant to eat with Mugen getting extra food that'll balloon their bill. Fu questions how they'll afford it but he says he has it covered. Once the three eat and the time comes to pay. Mugen reveals his plan, which is just run like heck and stiff the bill. Unfortunately he doesn't tell Fu or Jin this and he ends up stopped by a patron lobbing a baseball at him. They only avoid punishment when said patron offers to pay for their food if they help play in a baseball game he's organizing.
* Samurai Champloo: In "Elegy of Entrapment, Verse 2", when Fuu and Jin sense that Sara is being manipulated, Mugen responds with "Take your pick. We've dined and dashed, snuck through a checkpoint, and, oh yeah, killed people."
* Samurai Champloo: In the first episode, Mugen passes out while fighting Jin in a burning building. He wakes up to a bucket of water, and learns he's going to be tortured and executed for killing the Governor's son.
* Samurai Champloo: In the first part 'Hellhounds for Hire' Jin is disguised as a woman carrying a biwa (a traditional Japanese instrument similar to a guitar). When asked to play a song on it, he pulls his katana from the neck and reveals that he is actually a samurai. He also happened to have smoke bombs hidden in the body of the instrument.
* Samurai Champloo. In the second episode, Mugen is confronted by the man whose arm he cut off in the first episode, who freaks out when Mugen says he doesn't remember him. This appears to have happened just a week or so earlier and it's hard to imagine that week being so jam-packed with excitement that Mugen would lose track of all the guys he maimed. Second is in the three part finale, where the three brothers crippled by Mugen during the raid on the sugar ship converge on him; leader Umanosuke loses his mind even more than Ryujiro did when he hears Mugen has no idea what he's talking about. Again, it's hardly unreasonable to expect him to remember this since the sugar ship raid is one of the major formative experiences of his recent life. But then again, Mugen's a self-centered blockhead.
* Samurai Champloo is a Japanese dish made from a mix of regional foods, just like how the anime mixes Edo-period and modern elements together. Interestingly, both the dish and the main character of the anime are from Okinawa.
* Samurai Champloo is approached by a Yakuza leader after outclassing every thug in town. The Yakuza boss gives him a job offer, promising Mugen anything he wants if it means he will sign up. Mugen's request? Cooked crabs.
* Samurai Champloo is the target of Inuyama, an assassin who is an excellent swordsman. At first Jin has the advantage, until the assassin begins taking advantage of the environment, causing Jin to start making mistakes due to his lack of experience with fighting in the middle of a wild forest.
* Samurai Champloo: Jin and Mugen both have characteristics of ronin, though only Jin is actually a ronin. Having grown up in a penal colony Mugen was not born into the samurai class. (Nor did he earn his way with his skill as he used those skills for stealing from the shogunate).
* Samurai Champloo Jin and Mugen have left Fuu to fend for herself, she wanders through an alley where two men are watching her, they stick out a vase to make her bump into and break, she apologizes and they tell her to pay up and she tells them she doesn't have any money, they then proceed to kidnap her and stuff her into a sack.
* Samurai Champloo; Jin's actually very close in skill with him, but outclassed in sheer power and Ki-Attacks.
* Samurai Champloo may have been the result of the accidental ingestion of psychedelic mushrooms, or he and his men may have actually been undead. There isn't really anything that confirms or debunks either theory, and no mention of the incident was made after that.
* Samurai Champloo, Mugen and Jin are captured by a corrupt magistrate who has them tortured with various methods over a period of several hours for their (at best

very indirect) responsibility for his equally nasty son's death.
* Samurai Champloo, Mugen and Jin spend the entire series threatening to kill each other, only to develop a mutual respect and part ways at the end.
* Samurai Champloo: Mugen manages to survive things that would be fatal to anyone else in the series, such as being shot and then blown up after being in two fights which left him tired and seriously injured.
* Samurai Champloo navy team after the Japanese organizer sees how fast he can run from the restaurant he failed to pay at, in addition to the fact that he can throw a baseball hard enough to knock down a wooden tower about a mile away.
* Samurai Champloo personality makes the triangle a particluarly tricky one to classify. Not that the other two are too easy to read either.
* Samurai Champloo searching for a purpose until Fuu makes him her bodyguard.
* Samurai Champloo's Fuu gets this whenever she gorges herself in at least the Japanese and English versions of the show (not so much in the German version).
* Samurai Champloo Since the events of the episode are never mentioned again, it's hard to tell whether the whole thing was even canon. Given that the episode started with the characters eating mushrooms they found in the woods, you could write the whole thing off as a hallucination.
* Samurai Champloo's style in the beginning and in the end, but not in the middle when she works in the brothel. Why? You guess...
* Samurai Champloo subverts this in the episode "Beatbox Bandits", where Fuu and Jin are ordered to be executed unless Mugen delivers a parcel and comes back in time. In the end, just as Fuu gives up hope of Mugen appearing, his silhouette appears on the horizon... which turns out to be the annoying recurring comedy relief character (Fuu and Jin survive in the end though).
* Samurai Champloo tends to be either Mugen/Jin facing a large number of mooks with swords, fighting a proficient master or each other, or fighting someone with an unusual-but-still-edged weapon.
* Samurai Champloo). The fact that the "shamisen" he was playing was actually his sheathed katana disguised as an instrument didn't help matters at all.
* Samurai Champloo. Then Mugen starts to get bored of breaking individual fingers and decides to "break 'em all!"
* Samurai Champloo. The two may be forced to work together by Fuu, but are nonetheless rivals who have sworn to have a duel to the death when their journey is over.
* Samurai Champloo they meet in one episode. Granted he IS surprised to find out the kabuki actor he had a crush on is a man, but it's a pleasant surprise.
* Samurai Champloo: This is Bundai's preferred method of discipline to Mugen when the former's teaching the latter how to read.
* Samurai Champloo to recover from, especially considering that they had been going all out and not really resting for months previous to this. At the end, it's mentioned that Jin and Mugen have been out for about a week, and they get up and go about their business.
* Samurai Champloo. Ultimately, they're knocked out by the smoke and pulled from the ruins by less-than-helpful rescuers.
* Samurai Champloo used this constantly, both in the usual sense and for sudden scene transitions. In the dub, it was used to censor certain profanities.
* Samurai Champloo uses this with an overblown samurai who claims he's going to make it big one day. In a duel, he rushes up, draws his sword — and gazes skyward when it flies out of his hand and into the air. It looks like it's all over for the blowhard, until the sword falls from the sky and lands on his opponent's head, knocking him out. His response? "That was...my Flying Dragon technique!"
* Samurai Champloo utterly subverts this, being able to have attractive and unattractive characters from one end of the spectrum to the other and in between without any stylistic major shifts.
* Samurai Champloo vagabond who is open about not caring about anyone but himself and liking violence for its own sake. However, those same qualities make him unwilling to join with villains, scorning their self-importance and the idea of him following anyone. Moreover, despite his frequent complaints about her, he will

always come to the rescue of Fuu when she is danger.
* Samurai Champloo volume 2 an 18A rating when first released; however, the episodes on that volume were downgraded to a 14A for the complete collection.
* Samurai Champloo when he starts flirting with a male actor who played a female role in a kabuki play. Isaac then reveals that yes, he knew that was a man (or rather, he doesn't mind the reveal as he likes men more anyway).
* Samurai Champloo, with a fake priest (and fake European) who command Christians to produce more guns to avoid hell and reach paradise, so he can sell them. Of course he also kidnaps and threatens to kill (forcing her to marry him) at least one woman.
* Samurai Champloo. Yukimaru's sword marking his cairn, Sara's kamiyari planted in hers.
* Samurai Champloo: Yukimaru uses a hood that actually covers his entire face (except for his eyes) to hide his identity from the protagonists.
* Samurai character he was based on was a ninja rather than a samurai.
* Samurai Cop, the villian Fujiyama is accused of being a 'death merchant' who deposits his vast riches into a Swiss account
* Samurai Cowboy and produces a capable fighter who wields both pistols and katanas.
* Samurai Cowgirl (taking her samurai master's teachings quite seriously) and carries a revolver on her hip (but never actually uses it).
* Samurai Deeper Kyo are so violent and ferocious that they are constantly chained up into an underground cell when not needed. In fact, as soon as the chains are removed they promptly devour their own jailers. They only fully remove their apparel and chains when engaged in combat with their enemies.
* Samurai Deeper Kyo early by demanding that every remaining contestant (aside from his allies) fight him at once so he can get the tournament over with, ending in him killing them all in seconds.
* Samurai Deeper Kyo has Benitora kill Genma with his spear in this fashion, Genma doesn't realize he's been stabbed until a few moments later.
* Samurai Deeper Kyo has Yukimura, a handsome bishonen who is sufficiently androgynous that he can easily pass for a woman in the right clothes, and has a FEMALE ninja as his body double. Not a macho-looking female ninja either.
* Samurai Deeper Kyo: Hotaru (courtesy of Yuan) and Kyo (courtesy of Shihodo and Akari), among others during intense fights. It also happens for comedic effect on a semi-regular basis.
* Samurai Deeper Kyo, hunting down "the man with the scar on his back" who killed her brother. She periodically threatens to turn in Benitora or Kyo for their bounties.
* Samurai Deeper Kyo is practically a showcase for every kind of implausible fencing power in existence and then some. As the series progresses, it gets to the point where one of Kyo's regular sword swings has enough power to produce explosions that outmatch most modern-day artillery.
* Samurai Deeper Kyo is shown to get the trembles and be very aroused when thinking about Demon Eyes Kyo. She is even seen watching Kyo fight Jimon, saying outright that if Kyo doesn't revert back, she'll kill him and make a brochette out of him.
* Samurai Deeper Kyo, Kyo beheaded Nobunaga in their fight in the forest.
* Samurai Deeper Kyo, Kyo is approached by a man who had survived an encounter with him in the past. After being stunned by Kyo's swordsmanship, he trains constantly to match Kyo's level by cutting up anyone he comes across. When he meets Kyo in the plot, he proclaims that he has returned for revenge and Kyo responds with, "Who are you?"
* Samurai Deeper Kyo, Kyo scares lots of people with his bloodlust in battle, but he is later repossessed by Kyoshiro, who scares people even more as he calmly slaughters elite mooks without showing any intensity in his expression.
* Samurai Deeper Kyo mere minutes after they've been messing with the heroes who spend over half of the series just trying to get to the same place.
* Samurai Deeper Kyo, Taihaku of the Goyosei is the only member of the quintet who's not Mibu or related by blood to the Mibu clan, but rather a normal human

being who received an extremely long lifespan from the Crimson King.
* Samurai Deeper Kyo to complete the facade of a harmless medicine peddler.
* Samurai Deeper Kyo wears shades most of the time except his final battle against the entire Sanada clan, revealing his "True Red Eyes". At one point his shades was damaged by Mahiro during his battle with Kyo, only to be replaced by a spare shade.
* Samurai Executioner, but is completely unaware of what she does when in her trances. As Asaemon is against killing people who don't know why they're being killed, he arranges for fireworks to go off during the execution, causing the woman's other personality to take over, letting Asaemon execute the guilty personality with the innocent one (instead of just the innocent).
* Samurai Executioner is a public executioner, and the story in part consists of his victims' backstories and then shows him executing them.
* Samurai Executioner: The main character Asaemon Yamada is the local executioner. He takes his duty very seriously, and has immense compassion for those he kills, doing his best to make them repent for their crimes or trying to understand what drove them to commit the crime that got them executed.
* Samurai Executioner, the shogun's blade-tester and executioner Asaemon Yamada. He tries to understand what makes each prisoner commit his crime as he believes they should be repentant when dying, and usually allows last requests. Although the executions aren't public, taking place inside the prison, he's still feared throughout the town for his job. He also gets a lot of stupid people who think that he only kills people who're tied up and dead bodies, making him a pushover in a real fight... and are proven dead wrong.
* Samurai Flamenco, a drug dealer takes some kind of pill before getting arrested and turns into a giant gorilla with a guillotine in his mid-section. He then uses it to decapitate at least one of the cops and nearly kills Samurai Flamenco the same way before being saved by his cop friend Goto.
* Samurai Flamenco aliens have taken control of governments all over the globe, and Japan was the last stand until the Prime Minister was defeated.
* Samurai Flamenco -> "SamuMenco" Used in universe when Mari talks to Masayoshi when both are in hero getup.
* Samurai Flamenco. In some of her early fights, she does get hit from time to time, but nothing too drastic that would make her look bad.
* Samurai Flamenco out of the hole before the studio's shutdown in 2015.
* Samurai Flamenco revealed that Goto's girlfriend is actually missing and Goto had been texting himself since her disappearance. Because the case remained unsolved and no follow-up was made about her situation, it's never confirmed if she's dead or not.
* Samurai Flamenco, superhero wannabe Masayoshi fights such crimes as littering, jaywalking or violation of the municipal code. It's partly because he can't take on anything more dangerous, partly because those crimes are often ignored by the police.
* Samurai Flamenco, the fantastic elements quickly take over the setting.
* Samurai Flamenco. The show made a name for itself mainly because the first several episodes are one giant fake-out.
* Samurai Flamenco to Maya for not being sincere in returning the favor.
* Samurai Girl miniseries was supposed to lead into a TV series that never materialized.
* Samurai Gourmet action, but not always all the way, since real life is real life.
* Samurai Gourmet indulgence, as they always inspire increased assertiveness in Kasumi—not that he follows through every time.
* Samurai Gourmet of the protagonist Kasumi, and his appearances may or may not inspire Kasumi to act more assertively.
* Samurai Gun as it's the good guys wear face-concealing helmets, as they're rebels against the Shogunate.
* Samurai Gun have these. Losing an eye is apparently an occupational hazard.
* Samurai Gunn - one of the one-on-one "Showdown" stages that appears when playing on a "Garden" level is set against a setting sun.
* Samurai Gun Uzi, but he has the same bullet-dodging training as a Samurai Gun and

once proves accurate enough to shoot his opponent's bullet out of the air.
* Samurai Harem: Asu no Yoichi: All of the girls who like Yoichi are in the same level, probably because he is so dense, he doesn't even realize any girls like him. In the manga, only one of the girls even realizes that she likes the guy at first, the second is given less screentime after her inital appearance and a few chapters and the others are unsure or unwilling to pursue him and fall into the story quite a bit later. A secondary one-sided relationship is also brought in.
* Samurai Harem: Asu no Yoichi: Ayame, who has always lived in the shadow of her older sister Ibuki and feels like her efforts are never appreciated, so when main character Yoichi compliments her cooking, even after her admittance that she had had help from younger sister Kagome, the smile she gives is such that both Yoichi and her three sisters are stunned silent.
* Samurai Harem: Asu no Yoichi has a variant of this (Ayame likes Youichi who is kind of a pervert but seems to prefer Ibuki)
* Samurai Harem: Asu no Yoichi is rated TV-PG on DVD, but TV-14 on Anime Network.
* Samurai Harem: Asu no Yoichi on Ibuki and turns Yoichi into an evil stick figure, while the second one depicts Washizu in a flowery shoujo manga style.
* Samurai Harem: Asu no Yoichi swim (though no one knew that) while Yoichi gets a life preserver tossed to him so he can distract/fight off the opponents.
* Samurai High School brother Kou to enter said high school and become Supreme Commander of Japan. It helps that they both are adept at the opposite gender roles.
* Samurai High School: Chapter 16 of the manga started with the twins being followed by members of the newspaper club and then it went back to when and how it began. Chapter 23 also invokes the trope.
* Samurai High School: Kou and Tsukiko entered Samurai High School by posing as each other. They occasionally switched back whenever Tsukiko wanted to go on a date with her crush or watch her idol.
* Samurai High School: Kou, who crossdresses to pretend he is his twin sister, already looks and acts very feminine. His sister Tsukiko, however, is very masculine. They dress up as eachother since the samurai school they attend frequently tests the guys' masculinity and the girls' femininity. Pretending to be the opposite gender, they both excel in the aforementioned fields.
* Samurai High School: One of the guys Tsukiko defeated had this reaction upon learning it was her and not her brother who defeated him.
* Samurai High School, when Tsukiko decided to enter school as a boy, she considered cutting her hair but her brother said it'd not be necessary. Just holding it in a ponytail would be enough. He was right. Also, he wore a wig to pose as his sister.
* Samurai I: Musashi Miyamoto actually starts at the tail end of the Sengoku period, showing the Battle of Sekigahara that ended the shogunate wars, and then continues on to the start of the Edo period.
* Samurai I: Musashi Miyamoto: Otsu, in contrast to Oko and Akemi, who are both schemers and kind of slutty to boot. Otsu faithfully waits for Matahachi while he's off at war. After he cheats on her, she pledges herself to Takezo, helping him down from the tree at great personal risk, accompanying him in flight, and promising to be loyal to him forever.
* Samurai I: Musashi Miyamoto, Takezo rejects the overt sexual propositions of both Akemi and her mother Oko. They're both selfish schemers, but when Otsu the good girl pledges her love to Takezo, he says no, saying that he has to finish his samurai training.
* Samurai). In keeping with the "storm"/"hurricane" idea, there are several bits that spin to evoke (or actually create) whirlwinds and cyclones.
* Samurai Jack (2017), had a heavily serialized story, and was intended to definitively end the series.
* Samurai Jack absolutely loves evil gloating. He's already doing it mere moments after being born.
* Samurai Jack, after a long and hard-fought battle, Aku is vanquished when his daughter Ashi uses her father's powers to propel herself and Aku back to the past when Aku first sent Jack into the future. After killing Aku, Jack and Ashi are

about to get married... until Ashi vanishes, because when Jack killed Aku, Ashi also ceased to exist.
* Samurai Jack: After having his sandals broken, Jack tries on a pair of high-heel shoes functionally similar to the sandals before being called out by onlookers.
* Samurai Jack. (After Jack destroyed them all, the pieces pulled themselves together into a giant junk-monster, but that was only slightly more formidable.)
* Samurai Jack: After seeing Aku destroy the last time portal in front of him, Jack gets very VERY angry. Aku decides to take the opportunity to egg him on with this:
* Samurai Jack: Aku disguises himself as a mysterious woman to trick Jack into leading him to a jewel across the desert that could send him back in time, so as to destroy it.
* Samurai Jack, Aku falls to Earth in the form of a meteorite. Guess who happens to be in the blast radius when Aku hits.
* Samurai Jack: Aku is hundreds or even thousands of years old, and is a being powerful enough to conquer the galaxy.
* Samurai Jack: Aku meets his end in the final episode when Jack returns from the future. Too exhausted from his battle with past Jack, Aku can barely hold on as he tries to run away while transformed into what is essentially a Pac-Man ghost before Jack stabs him in the head.
* Samurai Jack Aku, only slows them down for mere moments. They can regenerate from nearly being cut in half with it in less than a second, with no side effects whatsoever.
* Samurai Jack, Aku, only to be thrown into a future where the villain has essentially won. Over the course of the series, Jack faces numerous setbacks and near-victories in his attempts to return to the present and defeat Aku, preventing the future he is trapped in. Through all of these, Jack stoically faces each defeat of his purpose in what can be described as "Amor Fati," Latin for "To love fate", which nicely describes this trope.
* Samurai Jack: Aku placed a price on Jack's head, said to be a googolplex in season 1. In one episode, he had to deal with bounty hunter after bounty hunter. In another episode, he encounters another character who also had a price on his head placed by Aku and after their initial clash, they worked together to deal with the bounty hunters going after them in that episode.
* Samurai Jack. Aku rips open a portal in time and flings the protagonist into the future, where he must find a way to return to the past to undo the temporal damage done by said villain.
* Samurai Jack: Aku spends most of his time on Earth as a pool of pitch black goop resembling a tar pit, though later on a tree-like spire rises out of its middle. Any living thing that touches this goop is slowly pulled in with tremendous force, and their matter is converted into more of the goop, enlarging the pool. It's only when Jack's father fires an enchanted arrow at the substance does it convert Aku into his present-day (and future) form.
* Samurai Jack allowed onboard, most likely due to the fact they actually take offense to being called dogs, as Scaramouche learns the hard way.
* Samurai Jack (A lot of fans find these two humorous, but to be honest, very few warriors who don't have magical powers were able to last as long against Jack as they did.)
* Samurai Jack and an underground creature fight ring after being turned into a chicken and captured by a greedy Italian man.
* Samurai Jack and Ashi accidentally held hands while fighting the tigers on a large desert creature.
* Samurai Jack and being discouraged from aiding one another ultimately becomes their undoing as Jack is able to easily whittle their numbers down by using the environment against them.
* Samurai Jack and hand-to-hand skills, Jack proves to be the better fighter due to all the time he's spent fighting and has Aku on the ropes, forcing him to break his own rules to turn the tide.
* Samurai Jack and has the three insane animal rights activists locked up in the cage that once held the beasts. One of them laments the demise of the "poor

beautiful monsters", causing Jack to tell the trio who remorselessly endangered an entire city that they are the ones who are monsters.
* Samurai Jack, and having all of these colors likely means they're the big guy himself in disguise.
* Samurai Jack, and he can command the imprisoned souls to fight for him. (Until, that is, Jack busts them out.)
* Samurai Jack, and his effect on the corrupting effect on the world is a pollution of it in some cases.
* Samurai Jack and one last story before teleporting to his lair, greatly annoyed:
* Samurai Jack (and that's saying a lot!). As stated, these humans are not more twisted than Aku, so it's more like "humans are real monsters, but supernatural entities (or at least Aku) can be monsters too.".
* Samurai Jack and the Scotsman end up stuck on a narrow bridge with two mobs of bounty hunters closing in from either side. They initially try jumping off the side, but they each go a different direction and (being chained together) don't end up going anywhere. Jack cuts the planks beneath them and drops them into a swamp to escape.
* Samurai Jack and the Scotsman's music is loud enough and bad enough to break Jack's brainwashing.
* Samurai Jack and they try to destroy the assassins together. At various points throughout the episode the scientist tries to get Jack to do a high-five, but Jack doesn't know the gesture and doesn't respond. At the very end of the episode he finally does the high-five.
* Samurai Jack), and use that portal to return to the past. Then Aku just rolled up, killed The Guardian, and destroyed the time portal.
* Samurai Jack ankle as he falls, letting Jack break free and drag her down with him all in one swoop. (When last seen, the two were bound and dangling upside-down from a tree with Zeke reminding her of the 150-foot restraining order he has against her; quite likely, this sort of thing happened before.)
* Samurai Jack, anything Aku transforms into has the same black/green/red color scheme he does, and his true form shows up in reflections. He managed to disguise himself as a beautiful woman and fooled Jack in one episode, after which Jack stayed alert; a second attempt at masquerade led to Aku being totally outmaneuvered.
* Samurai Jack are not named on-screen and are only given their names in the end credits. One example is Caccitore, the man who used Jack after he was turned into a chicken in a fighting tournament in "Chicken Jack".
* Samurai Jack as cold as the steel he is made of to anyone he has to kill. But he is a kind and loving companion to his dog, and deep inside he feels guilty about the innocents he has killed.
* Samurai Jack as he keeps finding new ridiculous costumes to wear, but loses those as well.
* Samurai Jack as he wanted, he did produce a fifth season that wrapped up the series over a decade later.
* Samurai Jack, Ashi declares to her "Lord and Master Aku" that Jack dead while in the bowels of a giant creature, while Jack is standing two or three feet in front of her, alive. He even says, "Um...I'm right here."
* Samurai Jack as they recover from their wounds. During the night, he starts shivering from the cold, so the wolf curls itself around Jack to keep him and itself warm with its thick fur.
* Samurai Jack: Battle Through Time. Said game is considered canon to the show.
* Samurai Jack becomes this to several people over the course of his journey.
* Samurai Jack before her body goes spiraling off the tree trunk they'd been fighting on.
* Samurai Jack before he realized that it was a premonition, so he took precautions to ensure that Jack's mission would fail.
* Samurai Jack begins with the title character as a child. After he has to flee his home, we see a montage of him going all over the world, training with various people and cultures, until he returns home as an adult.

* Samurai Jack beings with a bipedal stance. By the time Jack encounters them, however, they've been reduced to beasts of burden by the Chritchellites, who use technology that render them quadrupedal, animal-like in behavior, and their language reduced to grunts and roars. Eventually averted, however, when Jack deduces what actually happened and finds a way to restore the Woolies to their former selves while annihilating their captors.
* Samurai Jack but the final scene shows Jack's silhouette walking away from the battle.
* Samurai Jack. By the time Jack returns, his father has been reduced to an old, emaciated slave, thoroughly weakened in both body and spirit.
* Samurai Jack); by touching the skull, Demongo can call that essence back into the world of flesh to fight for him. If the warrior gets killed, no worries; he just summons them back again. Add to that his ability to teleport away from danger, and he nearly beats Jack before Jack manages to break his control over his stolen souls.
* Samurai Jack case—Jack's sword is magical, and by killing an innocent being with a deliberate attack, the sword slips out of Jack's hand and disappears, rendering Jack unable to use it until he makes peace with himself and is allowed a second chance. Incidentally, during the period Jack doesn't have his sword, he carries all sorts of non-sword weapons on him, including guns.
* Samurai Jack, cheekily implying a few dozen significant events have been skipped over.
* Samurai Jack, considering Aku's massive long-term influence on the world and even others beyond it.
* Samurai Jack daughter from the future, and as a result is never conceived due to the past Aku's destruction.
* Samurai Jack definitely qualifies. He's a master of just about every weapon and martial art known to man, but his primary weapon is a sword. The Scotsman qualifies as well, by virtue of matching him blow-for-blow for three days on end without taking one scratch.
* Samurai Jack Demons that Jack and the Scotsman (and his wife) can butcher to their heart's content.
* Samurai Jack: Despite his vast empire and armies of robots and bounty hunters, Aku has no issue with these kind of tactics.
* Samurai Jack did many dialogue-less episodes, often conveying the story via minimalist animation.
* Samurai Jack does this a few times when he is so perplexed that a simple confused stare wouldn't be enough.
* Samurai Jack does this in an episode when infiltrating a tower in order to rescue a fairy from a gargoyle.
* Samurai Jack: Done with yellow moths in "Jack and the Haunted House".
* Samurai Jack endorsing some product or other. How many times is he going to eat that burger!?
* Samurai Jack Episode 7: "Jack and the Three Blind Archers". The archers take out a tank with a robot driver, who collapses onto the control causing the tank to rampage and shoot at the other robots.
* Samurai Jack episode "Birth of Evil" shows that Jack's father was no slouch himself, having defeated and imprisoned Aku as a young man.
* Samurai Jack episode "Jack and the Flying Prince and Princess" had a prince and princess from another planet crash land on Earth. As their home world had lighter gravity, they could barely move in Earth's gravity and needed Jack's help to survive. Then near the end, they managed to use a device to change the surrounding area to their home world's gravity. Unused to it, the mooks helplessly flopped around and flew through the air whenever they tried to move, while the prince and princess picked them apart, demonstrating great speed and strength.
* Samurai Jack episode, "Jack and the Labyrinth", Jack competes against a rival thief equipped with a briefcase-sized omnitool capable of doing almost anything required.
* Samurai Jack episode "Jack and the Spartans"; he seemingly sacrifices himself to

protect the Spartan King from an explosion, and all that's left are the two shields he used. The Spartan King, however, believes that Jack survived, as anyone as badass as Jack wouldn't die like that.
* Samurai Jack episode, "Jack Vs Mad Jack," Jack has just fought off a small army of bounty hunters single-handed, but he manages to calm himself down... then his sandal strap breaks...
* Samurai Jack episodes were told through the eyes of sympathetic characters attempting to kill Jack. Jack is just as unstoppable in those episodes as any others.
* Samurai Jack episode "Tale of X9", the robot assassin X9 tells how the evil scientist who created him put an "experimental emotion chip" in his brain. Why? As X9 says, "He was kind of funny that way."
* Samurai Jack episode "The Tale of X9" starts with X9 telling how Aku's evil scientists developed their master's robot armies. The first ones were "crude", one resembling a bunch of junk in a vaguely robotic form with wheels, then a "cleaner" version of that one, then a rickety, fully-humanoid robot, then one that seemed like a typical robot soldier. Finally they came up with the model which X9 is, which seemed to be the first efficient models, used as assassins. Eventually, this model was retired in favor of the Beetle-Bots that are usually seen in the series proper.
* Samurai Jack episode "The Tale of X9" was most certainly created with this genre in mind.
* Samurai Jack episode when he was very much forced into fighting in "The Dome of Doom."
* Samurai Jack episode, when Jack saves Ashi from a crab creature and expects some gratitude for it.
* Samurai Jack episode XCVIII, Jack goes on a spiritual journey that involves doing a Tea Ceremony for a monk. The monk's estimation of the tea Jack made?
* Samurai Jack-esque pulp adventure, a gladiator flick — sometimes all in the same episode!
* Samurai Jack: Every single attractive girl whom Jack meets ends up trying to harm or kill him, or turns out to be Aku in disguise.
* Samurai Jack, Extor offers Jack a high-five, but since Jack is from Ancient Japan, he says he doesn't understand what he is doing and Extor slinks away. At the end of the episode, Jack finally returns his high-five.
* Samurai Jack face off against a creature known only as Lazarus 92, a mass of slimy blue leeches that attack like a single organism.
* Samurai Jack featured a group of metal-eating robots who, of course, forgot they were robots (thanks to synthetic skin). They're defeated when, in their frenzy, they tear the skin off each other, and, seeing metal, consume each other.
* Samurai Jack featured Jack aiding a group of spacemen return to their home planet. One of them was constantly calculating the probability of random events, from the probability of successfully launching a rocket, to whether or not Jack was having a good time at the moment.
* Samurai Jack features Jack swimming through a huge, multi-eyed fish skeleton.
* Samurai Jack fits comfortably in this category. Although there were a few developments over the course of the series (Jack befriending the Scotsman, learning to jump good) they are only rarely shown. (The Scotsman only appears in three episodes after his introduction, there are plenty of times when jumping good could have solved the episode's dilemma but went unused.) Jack was never going to get to that time portal. Season 5 bumps it up to Level 4, however.
* Samurai Jack following Mako's death, with generous consensus being that while Baldwin did a good job, he wasn't as good as Mako's Aku.
* Samurai Jack: FOOLISH tropers! Once again, your edits are in vain! You have forgotten to mention the EXTRA THICC supply of GREEEEAT FLAAAAMING MEEEEEMES that is Aku, the master of masters, the deliverer of darkness, the shogun of sorrow!
* Samurai Jack generally seem like mindless robots who enforce Aku's rule without hesitation. However, in the 3-part series premiere, after Jack destroys almost an entire army of them, one of the remaining robots seems to have recognized that

defeating Jack is impossible and takes a step back. Jack quickly tells the drone there is no escape and destroys the rest of them. In another episode, a group of Beetle Drones are attempting to stop Jack from reaching a time portal; Jack predictably cuts them all down, but the last one seems to realize that it can't beat Jack and instead destroys the portal before Jack can stop it.
* Samurai Jack got his name — or rather, the one he goes by — this way. When he arrived in Aku's dystopian future, the first folks he met were a bunch of street toughs who called him "Jack", as a way of saying "dude" or "pal". Not fully understanding modern slang, when asked his name later, he simply said "They call me Jack," and it stuck.
* Samurai Jack got his name; when he arrived in the future he crash landed in the path of a giant crushing robot and had to fight his way out, impressing a trio of street punks that happened to be nearby. "Jack" is the equivalent of "dude" that they toss about, and the samurai takes it up as an alias in his battle against Aku.
* Samurai Jack had a pilot movie that was actually the first three episodes with some footage taken out for pacing.
* Samurai Jack, had been dead for roughly 11 years by the time the episode aired and was already replaced by Greg Baldwin for the long-overdue fifth season. However, the opening moments of the final episode feature archival footage of the show's first opening, complete with Mako's original narration, a role he receives credit for as "Past Aku".
* Samurai Jack had several. The first 3 episodes were originally aired as a movie, and there are at least two multi-part stories (Birth of Evil and The Scotsman Saves Jack) that got the same treatment.
* Samurai Jack has a bad tendency to hang out at these, which are all filled with shady bounty hunters wanting to collect the reward for him. Of course, they're all no match.
* Samurai Jack has all the reasons in the world to call himself the master of deception.
* Samurai Jack has a two-parter episode where Jack loses his memory. The Scotsman, Jack's closest ally, has the spotlight in this episode as he tries to find out why Jack lost his memory in the first place.
* Samurai Jack has a wishing well that follows this trope. A group of three archers wish to be the best warriors. The well complies but forces them to use their superhuman hearing and skills to protect it for eternity. After beating the archers at their own game, Jack stabs the well with his sword, freeing the world from its evil.
* Samurai Jack has been stuck in the future for 50 years. What adventures did he have during those 5 decades?
* Samurai Jack has him pegged, baits him into a corner, and proceeds to kick the crap out of him.
* Samurai Jack has Jack climbing up the mountain to the top in order to search for the truth that the three monks offer to help him with.
* Samurai Jack has Jack himself, who is usually a calm and composed individual. The two things that have made him lose his temper were the Scotsman and Ashi. Notably, in both instances, he finally lost his temper after being insulted for an extended period of time.
* Samurai Jack has Mad Jack, Aku's embodiment of Jack's own dark side.
* Samurai Jack has one leg replaced by a machine gun. He's pretty nifty with it and never loses his balance when shooting.
* Samurai Jack have bright blue glowing eyes. They also happen to be super strong, super fast, nigh-invulnerable juggernauts that simply cannot be defeated by normal mortal methods, even with enchanted holy weapons like Jack's sword.
* Samurai Jack, having no master while still following the samurai's honorable code.
* Samurai Jack. He chases it into a bizarre underground world, spending most of the episode grabbing whatever clothes or covering he can find while looking for his stolen possessions.
* Samurai Jack he cuts himself off upon mentioning Jack and assures himself that

his lair is "a safe place". The Scotsman praising Jack after Aku destroys an attacking army is enough to kill off any enjoyment he might have gotten out of the act, such that he just slinks back to his lair and lets the Scotsman's daughters escape.
* Samurai Jack, he finds fighting for other people's entertainment to be disgusting.
* Samurai Jack. He only uses his sword to its full potential against robots and Aku, who seems to be made of pure evil and therefore has no blood. Whenever he fights a living being (not often) he somehow finds a way to not actually cut them, if he even uses his sword at all.
* Samurai Jack homage, as they describe their society as calm, pacifist and prosperous, but their army had to go to the war in order to defend their home from mechanical minotaurs. On the other hand, the civilization never stopped to be a utopia thanks to their soldiers.
* Samurai Jack. However, many of these "robots" look and act exactly like organic beings, to the point of patronizing bars/restaurants. Even the wild animals proved to be robots, suggesting that the "robot" conceit is just a way to squeak the show past the gore police. A lot of them sprayed oil from their wounds in an obvious blood parallel.
* Samurai Jack: In "Episode XVI: Jack and the Smackback", Jack is captured and thrown into a battle area, where he must fight numerous champions in order to survive the Dome of Doom.
* Samurai Jack. Instead of legs, the robot steeds hover above the ground.
* Samurai Jack. In the next episode, Jack debates his options, but ultimately decides "it's kill or be killed." When Jack encounters the Daughters again, it's a fight to the death.
* Samurai Jack in the process. Unlike the standard reasons for this trope, it appears the various civilizations never needed to advance past a certain point. All technology is depicted as roughly equally effective regardless of how advanced it is, with only slight advantages or disadvantages. The Spartans, for instance, could fight robot armies using their spears and shields, while somewhere else, mobsters armed with Tommy guns park their Model-T's and break into state-of-the-art security systems.
* Samurai Jack: In the second segment of the episode "Jack Tales", Jack meets a family who expresses desire to eat his sword. Upon fighting them, he slices the face of one of them revealing them to be robots. Once their own metal is exposed, they start eating each other.
* Samurai Jack involved in their production, much of this is due to how the ruins seen in the first episode of the former appear to resemble a post-apocalyptic Townsville — the main setting of the latter — as well as the identical resemblance between the eponymous Jack and Professor Utonium, leading many to think Utonium is the future descendant of Jack.
* Samurai Jack involves the titular samurai warrior wielding a magic sword, who gets thrown through a time portal into the far future. During his ongoing quest to destroy a powerful shapeshifting demon who rules this world with an iron fist, he repeatedly encounters other warriors, talking animals, sorcerers, demons, dragons, faeries, elementals, rock monsters, aliens, cyborgs, robots, etc. in an anachronistic world where the past meets the future.
* Samurai Jack is a literal case. He is the only one who can slay Aku, because his sword is the only known weapon with the power to do so.
* Samurai Jack is built on the idea that these scenes will make the action more thrilling.
* Samurai Jack is cursed with the form of a woman by some mischievous leprechauns after he drunkenly barges into their fairy circle. The "Scotswoman" is considerably more pretty and petite than before... much to his shame and embarrassment; the Scotsman doesn't dare go home to his wife trapped in the body of a "no-good stick-thin lassie monster". The Leprechauns cruse Jack too, but female Jack is not that different from Male Jack.
* Samurai Jack is nearly unbeatable with his magic katana, slicing through

virtually anything at will and occasionally deflecting all the bullets from several machine guns fired at him at once.
* Samurai Jack is one of these; there are several episodes in which he never speaks. He didn't speak much as a child either; of the five flashback episodes to his childhood, he only spoke in one of them.
* Samurai Jack is this, being the only child of the Emperor of Japan, trained in numerous forms of combat, and wielding a magic katana in order to combat Aku.
* Samurai Jack. It's not that the Scotsman is tiny — in fact he's big, ugly, and strong — it's just that his wife is bigger, uglier, and far stronger!
* Samurai Jack. It's only after Jack leaves that the children wake up and are shown to be unharmed.
* Samurai Jack It's possible that some are still alive, but the fate of the remaining three is unknown.
* Samurai Jack. It takes him a long time to catch on, even after he starts arguing with himself, but he's plainly horrified when he sees it. At some point, Aku takes over his body so that only an eye and a small patch of skin around it is left, and Jack weeps.
* Samurai Jack, Jack befriends a village of peaceful creatures who have to deal with mauaraders who like to invade them and steal their food. After teaching them how to fight back, they eventually defeat and trap the invaders. The leader of the village forcefully shoves food into their mouths before telling them to never come back. They're then catapulted out of the village.
* Samurai Jack", Jack defeats a warrior who had been immortal for thousands of years as a punishment from Aku. He immediately ages to look about 100, but that's still pretty spry for someone in their thousands. This is exactly what he wanted, though, since it allowed his suffering to come to an end and he could finally join his friends and family in Valhalla—Valkyries descend from the heavens to take him to the afterlife right in front of Jack.
* Samurai Jack, Jack does this to Ashi in episode 4 of season 5 while they are trapped in a creature.
* Samurai Jack, Jack encounters the very time portal he is destined to take back to the past... and finds it guarded by an incredibly formidable warrior. As their battle drags on, well... "That was my favorite suit you just ruined!"
* Samurai Jack Jack ends up in are explained this way. Since the evil wizard Aku took over the world after he sent Jack to the future, he's the one responsible for the state of it. There are aliens on Earth? Aku opened up portals to other worlds. Robots are everywhere? Aku used magic to advance technology for use in his world conquest. And so on.
* Samurai Jack, Jack goes undercover to infiltrate an outdoor rave with close ties to Aku. When a group of teens start to become suscipious of Jack, he starts busting out his martial arts moves and the teens excitedly copy his actions.
* Samurai Jack: Jack has been sent to the future and is trying to get back home to feudal Japan. A great deal of the comedy in the series is dependent on Jack's lack of understanding in the future. Most notably, "Jack" was a slang three hipsters called him on the streets and he thought that was what they seriously thought his name was.
* Samurai Jack, Jack has fought beetles with sword-shaped legs, 6-armed robots with scimitars, a robot/ninja/assassin with a blade that could cut through solid metal, a Scottish man with a machinegun for a leg and a magic claymore, his own evil side, a giant mecha, and more.
* Samurai Jack, Jack is a man from ancient Japan who is flung to the distant future. At one point, he is offered a hi-five and doesn't understand until the end of the episode.
* Samurai Jack Jack is lured to a graveyard for a zombie attack. At one point, while Jack is wandering around, the graveyard children's laughter can clearly be heard.
* Samurai Jack, Jack is transported into a big city in the future and the first place he goes in is a nightclub with a rave going on inside. However, Jack is more disturbed by the fact there are aliens there than anything else, so it might not

count.
* Samurai Jack", Jack lays his head momentarily on Spring's lap and closes his eyes when she successfully tempts him into resting for a little while.
* Samurai Jack: Jack meets a Scotsman on a bridge too narrow for them both to pass each other. It quickly devolves into name-calling, and then into fighting. In particular, there's this string of Scottish insults:
* Samurai Jack, Jack meets a warrior who was defeated long ago by Aku and trapped in stone, denied his warrior's end. Jack fights and defeats the warrior's golem body, freeing him. The warrior immediately becomes an old man and dies as time returns to him.
* Samurai Jack: Jack, naturally. (Many fans, however, have pointed out that Jack fits the title of "ronin" better, at least according to traditional terms, as he is a Samurai with no liege.)
* Samurai Jack, Jack once had to blow up a house to enter a criminal gang. He did it, but sneakily evacuated the inhabitants first. The house was inhabitted by a kindly old man and his many cute kittens and puppies. As soon as he opens the door, Jack looks despondent.
* Samurai Jack: Jack's first meeting with the Scotsman. The Scotsman has just insulted Jack and cut his hat in half, causing it to fall from the bridge. Jack responds by stabbing the man's bagpipes, which spend a whole 10 seconds with a long deflating note.
* Samurai Jack; Jack's katana can cut through any material, be it stone or steel. It helps that it's magical, forged by the gods out of the pureness of his father's soul.
* Samurai Jack. Jack socks The Guardian in the jaw four times; The Guardian simply grins it off, grabs Jack's arm and punches him across the room.
* Samurai Jack: Jack's sword was forged by the gods Odin, Ra, and Vishnu, from Norse, Egyptian, and Hindu mythology, respectively, and another episode, "Jack and the Swamp Wizard," mentions the existence of Cronus and Zeus, both of Greek mythology. It seems like only things that are myth or legend only in-universe may be untrue, like that a giant talking worm will grant wishes. Even so the myths hint accurately at many many things that could get Jack what he wants, not that he ever gets to use them for that.
* Samurai Jack: Jack uses his own clothes as a parachute in order to reach greater heights using blasts of air from the ground.
* Samurai Jack: "Jack vs. Aku" had Aku make a phone call to order a new bounty hunter, and laugh when the person on the other line says the bounty hunter will arrive in thirty minutes or else his services will be free. To Aku's surprise, the bounty hunter arrives a few seconds after the phone call ends.
* Samurai Jack loves to spread misery and pain, and what better way than to betray a close ally at an inopportune moment? A standout example is "Jack and the Ultra-Robots"; Aku forces a scientist to build a new line of killbots in exchange for the safety of his village, but as soon as they are finished he orders the Ultra-Robots to destroy the village as a "test run". This comes back to screw him over when said scientist helps Jack defeat the Ultra-Robots.
* Samurai Jack Lulu again. X-9 drives out and finds a mountain of beetle bot wrecks (the same model that had replaced X-9 and his compatriots) and muses on his chances.
* Samurai Jack (mainly due to censorship laws). A benevolent bug-like robot, Chitron 6 appears in Episode XLVII but is killed by Aku.
* Samurai Jack: Many people whom Jack had met and inspired nearly attacked Ashi, as she could have been mistaken for one of Aku's servants.
* Samurai Jack: many times to Jack's straw hat, such as being split in two in Jack's first encounter with the Scotsman.
* Samurai Jack, most episodes are basically sealed in a hermetic bubble, and absurd fluffy episodes have exactly as much impact on the series as existentialist ones.
* Samurai Jack movie never happened was because the crew was burned out after making the show for four straight years and felt that they were too creatively exhausted to give the series the ending it deserved, deciding it was more

respectable to leave it open-ended. They were unaware, however, that picking it up again would take as long as it did.
* Samurai Jack of a robot who is being blackmailed by Aku to kill Jack.
* Samurai Jack once and for all. All his allies and mentors from across the world sail all the way to Japan to celebrate his demise, and even Aku's own daughter Ashi is happy to see the monster meet his end...until she realizes with him dead thousands of years before she was born, she never existed.
* Samurai Jack once had one with a possessed family that Jack wandered into.
* Samurai Jack once had to battle an army of skeletal warriors in a cemetery.
* Samurai Jack: One episode has Jack rescuing a pair of butterfly-like aliens from Aku.
* Samurai Jack: On one of his journeys, Jack encounters massive rope bindings and wooden posts the size of buildings in no small amount, all leading up this trope. It quickly becomes clear that all the support was justified when it's shown that the bridge is literally several days long.
* Samurai Jack over how hopeless his situation has become. This is visually reflected by his new outfit, a suit of dark-colored samurai armor that has replaced his original pristine white gi.
* Samurai Jack, pirates, ninjas, Spartan Warriors, dragons, fish people, Old West bounty hunters, faeries, nature spirits, elementals, and zombies.
* Samurai Jack: Quantum Jack being the leader of a futuristic biker gang. The rest of the miniseries shows Jack changing to different lives while remembering traces of his original life as a samurai determined to vanquish Aku and eventually explains how all of this happened.
* Samurai Jack: Quantum Jack, ends with Jack turning into a tiger and nowhere near returning to the path toward defeating his nemesis Aku.
* Samurai Jack. Right before he and his daughters charge into battle as part of a larger army, he holds up everything to tell his daughters to cover themselves before they catch their death of cold. Every last one reacts as a typical embarrassed teenager.
* Samurai Jack ruled by his mortal enemy. Unlike most, he has a mission he has sworn his life to, while retaining the tradition and Code of the Samurai.
* Samurai Jack; Scaramouche barely gets a chance to explain why he brought old information to Aku about Jack not having the sword.
* Samurai Jack Season 5; Jack most likely kills one of the Daughters of Aku with a single punch to the face, snapping her neck in the process.
* Samurai Jack seldom encounters children, there are some episodes that make it perfectly clear that he cares about them and is willing to lend a hand when they're in need.
* Samurai Jack session). In episode XCIX after Jack and Ashi defeat an insectoid monster to exhaustion, they turn to each other and...well, what else? And to a recording of the Dean Martin standard "Everybody Loves Somebody".
* Samurai Jack shows the Canine Archeologists in the second episode, taking Professor Ut-er, Jack-through the Ruins of what looks to be the City of Townsville. By now, the Talking Dogs can walk upright and even have British titles.
* Samurai Jack. Special mention goes to the Vadaquians, whose poor home planet was shamelessly stripped of all its water by the wretched demon.
* Samurai Jack started out with a prominent chin...that grew bigger and bigger as the show progressed. Eventually, it took up exactly half the length of his entire face.
* Samurai Jack status. Starting with episode 2, when he finds a live clam in his drink. By season 5 (fifty years later), he's clearly gotten used to it as he gladly chows down on some shrimp-like thing that temporarily turns his head into a fish, though it grosses out Ashi.
* Samurai Jack storms Aku's castle in the pilot movie, and has been known to storm other castles belonging to blind archers, gargoyles, water spirits, and others.
* Samurai Jack style villain with a slight playing card motif; The spurs on his boots were shaped like spades, he had a card in his hat... Oh, and his cybernetic hands, the wrists of which had the playing card suits on them. The hands had a

special ability depending on which suit was facing up. He's also a bounty hunter, and on the run from his ex-wife, so luck is a big deal to him.
* Samurai Jack superpower, and formed a body of rock around the crystal so he could move around and fight, then crafted the death course inside of the mountain so that only someone strong enough to give him the warrior's death he desired could reach his lair.
* Samurai Jack that controls the Woolies is so Jack can destroy it. The Woolie claimed he was too weak to make the climb after his mistreatment, at which point Jack cringes apologetically before poking the Woolie's haunch with his katana.
* Samurai Jack that spawned him, and Jack's sword was forged by them. In addition, the goddess from "Jack and the Gangsters" is powerful enough to defeat him, as are her elemental creatures.
* Samurai Jack that was almost entirely destroyed by a pantheon of good gods. It took millions of years and a magic spell before he gained sentience and became the demon god of evil.
* Samurai Jack that was fought against by the combined might of Ra, Odin, and Rama.
* Samurai Jack, the bounty hunter Jujunga uses a blowgun disguised as a workable flute; he lures a victim close with his music before using it to ambush with.
* Samurai Jack: The episode "Jack and the Travelling Creatures" has this when Jack reaches the Guardian, and asks to use the time portal he guards:
* Samurai Jack: The eponymous protagonist of the show isn't very large or physically powerful, but he's one of the most badass warriors in the entire world because of his mastery of swordsmanship and martial arts from all over the world. One example is the episode where he meets the Scotsman's clan and is forced into a stone-throwing contest to test his worth. Unfamiliar with the sport, he did poorly in the first attempt, but after noting that his mocking opponent was much heavier than the stone, he used a martial arts move of redirecting balance and energy to fling him an equal distance.
* Samurai Jack. The only way for him to escape and ascend to Valhalla was to be slain in combat. To this end, he shaped his prison into a deadly labyrinth that only a great warrior could traverse, and began to lure passers-by into it in the hope that one of them would release him. Jack is able to accomplish this and finally allow the Viking to ascend.
* Samurai Jack, the pathway to a time portal is littered with thousands of skeletons, some even as big as skyscrapers. The source of them is soon shown to be the portal's unbeatable guardian, who even proves to be a challenge for Jack.
* Samurai Jack, the Scotsman and his family repeatedly mock Jack's outfit, saying he is wearing a basket on his head and a dress, and mock his katana for being small compared to their claymores. When Jack tries to greet them by bowing, they ask him why he bent over and stared at the ground. On the flip side, Jack cannot stand bagpipe music and most Scottish cuisine.
* Samurai Jack", the Scotsman seemed to be rather enjoying himself squaring up against Jack... until Jack stabs his bagpipes, at which point he starts going all-out with his attacks.
* Samurai Jack, the Scotsman's Wife throws her stout stature around with those that kidnap her when Jack and the Scotsman do their best to rescue her.
* Samurai Jack, the Scotsman works some Scots into his insulting tirades directed at Jack and others. Some words are quite archaic, but others are commonly used in modern Scotland.
* Samurai Jack The villain curses the shoddy attempts by the robots, slumps in his throne, and mumbles, "Guess it's true what they say, you want something done right, you gotta do it yourself..." Then his eyes open wide as he gets an idea (lure Jack into a trap by challenging him personally), which kicks off the episode's main plot.
* Samurai Jack, they are very devout and Jack's most dangerous opponents, bar none.
* Samurai Jack, though, was forged by the gods out of pure righteousness and cannot harm the innocent when in the hands of evil. It's so aligned with good that it abandons Jack for fifty years when he gives in to his rage and doesn't return until he's mastered his anger and regained his good side.

* Samurai Jack to not only better attack Jack, but also to access the two six-shooters she had holstered to her bloomers.
* Samurai Jack, turns the plan against Aku, and nearly takes him out once and for all.
* Samurai Jack: Unless he's hunting for food or needs to defend himself, Jack shows all animals he encounters, both Earthly and otherworldly, plenty of respect that they seem comfortable around him.
* Samurai Jack use what appears to be a magic ritual to teleport them to Earth and back to their home planet.
* Samurai Jack variant. The "Spirit of Spring" offered him rest so he could gain strength for his quest. However, he sensed something was wrong and tried to leave. She reacted violently and tried to keep him by force. While he escaped, she survived...
* Samurai Jack vs Afro Samurai: Jack kills Afro, but loses his arm in the process.
* Samurai Jack, was not strong enough to defeat the eponymous hero, so instead flings him into the future. Jack arrives in an era where Aku is the unquestioned ruler.
* Samurai Jack was the closest thing Jack had to a supporting character.
* Samurai Jack, we briefly see the scene from Scaramouche's point of view, who sees Jack talking to nobody. Scaramouche promptly decides that Jack has gone nuts.
* Samurai Jack We even see the face in an actual nightmare that Ashi was having.
* Samurai Jack were created with advanced technology, but powered by Aku's evil magic essence which he infused into them.
* Samurai Jack were initially believed to be wearing black skin-tight suits, but the sixth episode reveals that the girls actually had ash covering their naked bodies from being exposed to hot coals when they were children. While this revelation is obviously not intended to be funny, it is a bit humorous when Ashi washes off her "suit" and realizes too late that she doesn't have anything to wear.
* Samurai Jack were raised from birth to be assassins, have no real idea of life outside their cult's headquarters, and have never been exposed to an ounce of love or compassion in their lives. When hunting for Jack, they come across a female deer foraging for food, and are confused as to what it is. They then spot a male deer, and assume that because it has antlers resembling Aku's horns it's one of his minions come to devour the smaller doe. They can only stare in shock and confusion as it nuzzles the doe instead, one even scaring them away due to her uncertainty.
* Samurai Jack. When he meets Jack (and is unaware of his fame) he regales how he's the most wanted man on the planet.
* Samurai Jack when the sword he breaks turns out to be fake; Jack was smart enough to anticipate that Aku would eventually break the rules, and thus stashed fake swords all over the place as decoys.
* Samurai Jack, where Jack finally makes it back to the past and kills the evil being for good.
* Samurai Jack where Jack is almost about to defeat Aku, who then gets away.
* Samurai Jack, which fully restores him to how he was in the previous seasons.
* Samurai Jack; which leads to a stealthy duel where both of them fight with ninja gear and moves.
* Samurai Jack. While it is doubtful a spec of dust and a frog were actually talking to him even in the world the series takes place in, the images of his father decreeing he had forsaken them and the villagers he failed to save are another matter. The fact that Scaramouche, who killed those villagers, and Ashi, during his talk with Inner Jack and the dustmite, couldn't see anything but Jack apparently talking to himself suggests a good chunk of it was indeed in his head. However, in the penultimate episode where Jack is reasonably of better mental health has him talking to a purified Inner Jack who represented his former world-weariness. Whether Inner Jack is real, a product of his mind, or him imagining to have someone to talk to is not established.
* Samurai Jack", while it's somewhat played with in that the Triseraquins complain that since their city was sunk they haven't received any visitors, as they seem to be the only people under the sea, the underwater realm itself is lushly portrayed

as beautiful and full of strange life (there's a rather nice sequence during Jack's trip devoted to showing just how much weird stuff there is down there), and there's certainly plenty going on to keep Jack busy in Oceanus itself.
* Samurai Jack: While Jack and Ashi battle a dangerous monster with monstrous leeches, the leeches tear away at Ashi's leaf outfit. Jack sees her naked and is completely mortified, blushing like mad and stammering; he stammers even more when she tells him that he's not making sense.
* Samurai Jack who were trained since childhood specifically for the goal of killing Jack.
* Samurai Jack will turn out to be one of Aku's evil robot minions. Regardless of what they looked like before, as soon as they get sliced in half, there will be sparks and an explosion.
* Samurai Jack, with Jack living with a buttload of characters. The "Jack learns to Jump Good" episode has two of them back-to-back; first Jack teaches a tribe of apes how to set traps and defend themselves from a rival tribe, and then they teach him how to "jump good" by weighing him down with stones and have him run and jump all around the jungle.
* Samurai Jack, X9, one of the X model robots built by mad scientists for Aku, is given an experimental emotion chip by one of the scientists ("He was... funny that way"). It's the reason he was the most effective of the X models, and the only one still alive: None of the others had the capacity to care about living, so they had no sense of self-preservation. His emotions prove his downfall, when his love for his dog Lulu forces him to go after Jack.
* Samurai: John Barry spanned 981 weekly chapters over the course of 19 years.
* SamuraiKH2 (has been moved to a new account due to SamuraiKH2's account being hacked)
* Samurai or Axe-Spear did exist, though apparently it had a more ceremonial value. Finally, wandering ascetics known as "Yamabushi" carried axes with them both as self defense and as a tool to gather wood and open a path in the forest.
* Samurai Pizza Cats: All the characters are robotic-looking humanoid animals, referred to as "Animaloids" in the Japanese version.
* Samurai Pizza Cats didn't do this quite as often, though examples do exist; in one episode Usa-hime got irritated enough at the narrator to send him to the prison island, complete with super-imposed photos of his voice actor's face appearing on-screen as he's carted off.
* Samurai Pizza Cats episode "A Little Bit O' Luck". When he got rich, he ditched his job at the Pizza Parlour, harshly insulted Polly and Guido, and generally acted like a jerk. At the end of the episode, Speedy reconciled with his friends who stuck him with some pretty mean chores to make it up to them.
* Samurai Pizza Cats episodes parodied this, by having the repeating clips be the result of a projector fault.
* Samurai Pizza Cats episode, "Speedy's Double Time Trick", Pururun (Polly Esther) insists that her shopping trip with Yattaro (Speedy Cerviche) is not a date.
* Samurai Pizza Cats episode, the heroes were facing the villain (named Big Cheese) directly. In the English version, the narrator describes the conclusion of the fight: "With his Ginzu-Sword, Speedy cuts the cheese once again! Who writes this stuff?"
* Samurai Pizza Cats, Francine comments, "Tomcats! You can't live with them, and you can't throw them down a well and drown them!"
* Samurai Pizza Cats had a bank of ovens that slid up to reveal three chutes, down which Speedy, Polly, and Guido (Yattaro, Pururun, and Skashee in the original Japanese version) would slide down, changing into their battle armor along the way before being shipped up to the (hilariously badly-concealed) giant cannon in the building that would launch them into battle.
* Samurai Pizza Cats had one. The bad guys brainwash a famous baseball player and try to hook him up with Princess Violet, who's holding auditions for a boyfriend. The heroes and villains end up trying to settle things with a baseball game for some reason.
* Samurai Pizza Cats has a tendency to explode violently whenever his plans fail.

In one episode his entire extended family is shown to have this trait, and in another his advisor Jerry Atric explodes when he's unable to.
* Samurai Pizza Cats. However, writers for the dubbed version weren't provided with scripts of the original episodes, forcing them to make up plotlines and dialogue as they went; as a result, Speedy's growing attraction to Polly is never mentioned at all until the final episode, making their embrace at the end seem very sudden.
* Samurai Pizza Cats in one episode, where the Big Cheese introduced the robot menace he'd prepared for this episode with "Monster of the week, please enter and sign in."
* Samurai Pizza Cats is an interesting case. While a grand total of 52 episodes of the series were dubbed, Canada (which got the show first) had four dubbed episodes pulled from the package. When the show resurfaced many years later in America, these four episodes were included but twelve different episodes were missing instead. Nobody knows why any of these episodes were pulled – fans have often speculated on censorship (because America), but since they were already dubbed and censored anyway, this argument makes no logical sense unless you're a programming planner at a US TV syndicator.
* Samurai Pizza Cats, Lucille has this occur when she's upset, and the projectiles are stored within her hair.
* Samurai Pizza Cats, New York Pizza Cat member Dee Dee (aka Madonna in Japan) has a whip, dubbed the Kitty Whip, as her main weapon.
* Samurai Pizza Cats "No one recognizes our samurai heroes in their secret identities! Don't ask why, just one of the quirks of the show."
* Samurai Pizza Cats offered up a great Spoof Aesop after a battle: "Whoever said 'Violence never solved anything' wasn't a Pizza Cat!"
* Samurai Pizza Cats, one episode Big Cheese decided to build a giant killer robot that was an amalgam of every single one of the giant killer robots they used before. Not only did it look even more ridiculous than usual, but it was destroyed rather unceremoniously when Lucille panicked and unloaded her missile hairdo on it.
* Samurai Pizza Cats: The main characters are trying to get a scientist's assistance, with the catch that he won't tell them what they need to do to get his help. It turns out all they had to do... was give up.
* Samurai Pizza Cats. The show was originally commissioned by Bandai as one of these, but the toyline ended up cancelled with the series already mid-way through production, so Tatsunoko decided to go ahead with it anyway.
* Samurai Pizza Cats, the villain Seymour Cheese tries to reinvent himself as a hero of the people, and goes out to look for good deeds to do. He hears a lady screaming "Help! Purse snatcher!", and turns around to see a burglar with a huge Japanese thief bag, prompting the remark "That's one big purse."
* Samurai Pizza Cats Through The4th Wall and Guido explains that he lost due to the others having more popularity power.
* Samurai Pizza Cats to the point where the Japanese owners are surprised at how popular it is. When it was dubbed for Latin America the LA dubbers did something similar by replacing the jokes that weren't likely to be understood by Latin viewers and using local pop culture, without derailing the dub too much from its "source".
* Samurai Ponytail: A samurai who wears his hair in a topknot or ponytail
* Samurai Princess and Richard claimed all he had written for the next page's script was SPLAT!
* Samurai Princess does not wear shoes, but that is part of being a sumo wrestler. Jacquline however just does not like socks.
* Samurai Princess gets to show off her balloons! And we ain't talking about the inflatable kind.
* Samurai Princess) that he was doomed from the start. He is now becoming a more likable and enjoyable character.
* Samurai Princess: The king and princess of the fictional kingdom of Samprini are seen in the field way more than they are in their castle.
* Samurai Princess when pondering what is inside a treasure chest, Jacquline says it could be a bear. Cue imagination spot.

* Samurai Princess' while Itchyknee-san is searching for the princess and just happens to over hear the Raeka's royal vow of vengeance. PRINCESS FOUND!
* Samurai Revenge is Kabuto, who's on a quest for vengeance against whoever killed his wife and kidnapped his son.
* Samurai Sentai Shinkenger as the Light Zord, but as a mere piece of equipment and not a buddy).
* Samurai Sentai Shinkenger by default. Ryuunosuke even said "he still has much to learn" after THAT much of a convincing act.
* Samurai Sentai Shinkenger" can't see him when he starts cracking up at Genta's antics.
* Samurai Sentai Shinkenger did let two use Hyper Mode at once, but they had to share the mode's armored chestplate and were stuck side-by-side while using it.)
* Samurai Sentai Shinkenger does it when Richard Brown interrupts the standard roll call sequence.
* Samurai Sentai Shinkenger episode 7, the blue ranger has to go fishing for his mecha. He's shown pulling up a boot, which he adds to a pile of trash.
* Samurai Sentai Shinkenger episode where Takeru's soul is swapped with a good luck cat statue. A couple of episodes later it's used as the penalty for losing in a card game. Takeru... wasn't doing very well but Chiaki was enjoying himself immensely.
* Samurai Sentai Shinkenger fans were rooting for the pairing of samurai princess Kaoru with poor sushi seller Genta.
* Samurai Sentai Shinkenger: Fire (Red), Water (Blue), Heaven/Sky (Pink), Wood/Forest (Green), Earth (Yellow), and Light (Gold). Red also sometimes used Lightning.
* Samurai Sentai Shinkenger) had a "Come Back!" special that were released on home video after their respective finales were aired.
* Samurai Sentai Shinkenger has magic called Mojikara (literally "symbol power") invoked by writing the appropriate kanji character in the air using their magical paintbrush/cellphone transformation device. Writing the kanji for "rock" (石) will cause a rock to materialize, and writing the kanji for "horse" (馬) will also cause a horse to appear. Each of them has their own transformation kanji, which itself represents their own elemental power affinity. The kanji also has to be written properly. Chiaki's terrible penmanship prevents him from using Mojikara early in the series, demonstrated by his inability to summon plant life after failing to use the proper stroke order to write the kanji for "grass" (草). Genta, who does not have the paintbrush/cellphone, instead uses a text-messaging interface on his sushi-themed cellphone transformation device.
* Samurai Sentai Shinkenger into a BFG for the finisher attack. The "bullets" in this case are discs provided by the other Rangers.
* Samurai Sentai Shinkenger: Mako's specialty is dealing with her teammates' many issues quickly and practically. Once you're righted, however, don't expect a cuddle for the sake of cuddling.
* Samurai Sentai Shinkenger. Missing all of his skin, no skull so the top of his brain's exposed, tubes all over his body carrying fluid, a visor and vent-mask on his face... And this is an American-original villain.
* Samurai Sentai Shinkenger, much is made of the fact that he is self-taught and has no such lineage.
* Samurai Sentai Shinkenger series is typically given a pass because it was rushed to production and getting it over with was part of the problem with Super Megaforce.
* Samurai Sentai Shinkenger she tosses it aside, telling it to flee. The furball simply sits there repeatedly calling her name to the discarded kimono until Dokoku steps on it.
* Samurai Sentai Shinkenger shows up, and reveals that he bypassed his lousy penmanship by creating "Electronic Mojikara"... that is, a cellphone with an autocorrect function that writes the kanji for him.
* Samurai Sentai Shinkenger, Takeru Shiba (Shinken Red) is revealed to be a stand-in for a young girl named Kaoru, who is the real heir of the Shiba clan. When Kaoru

takes Takeru's place as (Lady) Shinken Red, her outfit is almost identical aside for the addition of a skirt.
* Samurai Sentai Shinkenger, Takeru vs Juzo, Mako vs Dayuu... it's a show about samurai...
* Samurai Sentai Shinkenger that can not only shoot disks (for training or attacking) but can grow to mecha-size and fight alongside the Origamis in battle.
* Samurai Sentai Shinkenger that their modern counterparts do... a cellphone that becomes a calligraphy brush. Their mentor, Ji, even has one that appears to be made of bamboo.
* Samurai Sentai Shinkenger, the Gedoushu, are these. They can even crawl out of crevices literally everywhere on Earth.
* Samurai Sentai Shinkenger. The series as a whole uses tropes and conventions of the genre despite being set in the modern day.
* Samurai Sentai Shinkenger: The tradition continues with the Tora Origami/Tiger zord, the kitteh that will pierce the heavens.
* Samurai Sentai Shinkenger version of the episode. Given the franchise's predilection for puns, it was naturally titled "A Sticky Situation".
* Samurai Sentai Shinkenger which features a young boy whose father died in a recent monster attack.
* Samurai Shodown: a mismatched case: Gen'an's poison cloud is orange, but the poisoned victim becomes purple.
* Samurai Shodown and kills the bear after taking over Nako's body because she doesn't feel like dying. Rera is not a bad person, just a part of Nako that doesn't like how Nako normally behaves.
* Samurai Shodown and Sieger got to tie the knot with his lady in liege, Princess Elizabeth.
* Samurai Shodown, but also because the latter killed the former's father.
* Samurai Shodown can't get together since she's a noblewoman and he's a wandering swordsman, but they always remember each other fondly and whenever she needs his help, he will go to her aid without hesitation.
* Samurai Shodown congratulated the battle winner with a message of "VICTOLY!"
* Samurai Shodown death animations if you ended a match with a strike from it. Or if you pitched it at an enemy. Her claws work the same, too. 'Oh! How dangerous a boomerang is!'
* Samurai Shodown games is supposed to be the one from real life, he wears an eyepatch. Notable for him and Sagat earlier ... the nature of the graphics means the patch switches from one eye to the other when the character changes which way he's facing.
* Samurai Shodown had a very tough Bonus Boss in Kuroko, whom you could either fight by meeting certain conditions, or just randomly after stage 3.
* Samurai Shodown has a few such moves. Given how enormously fat he is, they're unsurprisingly devastating.
* Samurai Shodown has Galford and Earthquake, from California and Texas, respectively (despite both states being Spanish and Mexican territories at the time).
* Samurai Shodown has Hanzo Hattori the 2nd introduce himself this way:
* Samurai Shodown. (He's not a tengu, and he's not an oni, but he definitely isn't human...)
* Samurai Shodown is quite a catgirl. Ears, tail, claws, and fleas. Seriously, she acts more feline than not — when she's unarmed, she walks on all fours (not crawl, but catlike), whenever she relaxes she sits on her haunches, and some of her poses (including a taunt) have her scratching behind an ear with her hindleg... er, foot.
* Samurai Shodown Mizuki's control-reversal attack, counting down on his fingers. Once done, or if you're hit with the attack again, he ... just goes away.
* Samurai Shodown, ninja, fat guys, nature spirits, kabuki actors, and cranes disguising themselves as maids as playable characters. The samurai class was the warrior class, not the "we have to dress in a specific type of armor and use a katana" class. Granted, historically most ninja were not from the warrior class but

it's still a fitting title because once you get rid of the class system, a samurai is simply a warrior.
* Samurai Shodown. One of his win quotes is even "No one calls me a freak and lives! ...except my wife, that is."
* Samurai Shodown series. His post-mortem insanity has him hunting down Minazuki Zankuro and giggling all the way.
* Samurai Shodown series of fighting games uses gambling as his sole source of income. He is, apparently, an avid player of Hanafuda, and cards from the game figure heavily (though it would seem figuratively, at times) into many of his moves.
* Samurai Shodown series, only the last strike of the round can be fatal.
* Samurai Shodown: Shiki wears a backless tight dress and her back sports a massive snake tattoo that... does nothing.
* Samurai Shodown's) involves the opponent being dragged down to hell in a portal, flayed, and their head thrown back to the battlefield with a satisfying thud.
* Samurai Shodown; so did unplayable boss Mizuki. In Mizuki's case, being hit by the attack while suffering from it reverses the reversal.
* Samurai Shodown. The only way you can reactivate them is by hacking intensively into the game.
* Samurai Shodown, this is Jin-Emon Hanafusa's standard death cry. However, due to his age, he speaks it in typical "old-man" Japanese.
* Samurai Shodown to symbolize the renouncement of her feelings for Haohmaru.
* Samurai Shodown, where not only can they die violently, they can also be drenched in the blood of their disemboweled opponents!
* Samurai Shodown who will die sooner or later. She gets married to someone else, but they still hold feelings for each other in their hearts, and when Kei needs Ukyou's help he will immediately go to her aid.
* Samurai Shodown with their finishers. The former has a Rage System, just perfect for letting off steam.
* Samurai Squirrel, a two-issue fling that was serious and more story-driven.
* Samurai Squirrel: Nato-san is the Samurai. He's called it in the first page of issue one.
* Samurai Squirrel takes on several spiders bigger than him in their own lair to rescue the baby bird that their leader, known as Silverback, kidnapped to eat.
* Samurai Swords) used this as a game mechanic. At the start of each turn, the players drew plastic katanas and the order of play is based on the pips on the individual swords.
* samurai. There was a saying 'bunbu-ryōdō' meaning roughly 'the pen and the sword in accord' Samurai were expected to be able to do things like the tea ceremony and to be able to compose haiku. They often engaged in poetry duels with each other, sometimes on the battlefield. This is to say nothing of their ability to kick arse and take names though.
* Samurai toyline focused on the zord armor at the expense of the regular suits.
* Samurai vs Zombies Defense. The last skill you unlock is called Troop Trample, and its this weaponized. Once activated, a dust cloud flies out of your base at absurd speed headed to the enemie's gate, with various weapons sticking out of it. Anything it runs over is outright instakilled, or the trample disappears if it runs out of power. The discription implies that there is an angry mob of at least 10 people in there.
* Samurai Warriors 2's more interesting fights takes place during Hanzo's story, a three-way fight between Hanzo, Kotaro, and Nene (the game's three playable ninjas).
* Samurai Warriors 4 adds these to the franchise. Under certain circumstances (typically when the enemy is stunned and their health is at a specific level), you'll receive a prompt to press the Triangle button. Doing so will cause your character to perform a unique attack that instantly defeats the opponent.
* Samurai Warriors are if not actually accurate then very representative of events in real-life Sengoku-period Japan.
* Samurai Warriors as one of the eight characters who get a deified form.
* Samurai Warriors axes with the ability to throw them like boomerangs), Shimazu

Toyohisa in 4 (a long poleaxe with a giant blade) and Sanada Masayuki (a spear with an axe blade and a banner).
* Samurai Warriors downplays this. While a few characters do use Katanas, they're only a small fraction of the game's playable cast.
* Samurai Warriors, during Oichi's Dream stage, he will eventually join the battle to decide who the most beautiful woman in Japan is.
* Samurai Warriors games have Friendship Levels. In the fourth installment, maxing out Friendship Levels with a character will allow your avatar character to equip that character's weapon type.
* Samurai Warriors gives us the astounding and noble badass Honda Tadakatsu, whose in-game model gives him quite a square jaw to go with his powerful physique.
* Samurai Warriors has long arms, which he can stretch and twist at will. Plus, he's very eerie looking. Later portrayals show that it's actually his gauntlets that can stretch out like a whip.
* Samurai Warriors: In Kai's story path, she gets ragged on by Kunoichi for being manlier than most of the guys in the Hojo clan (though the way she says it, she's also insulting the Hojos for being weak).
* Samurai Warriors: In the battle between the Oda and Takeda clans, Nobunaga uses rolling fire tactics with his muskets to ensure a near-continuous barrage of fire that demolishes the Takeda cavalry as it tries to approach. On top of this, the battlefield leading to the Oda lines has many spiked barriers to prevent horses from advancing. In the route where Shingen Takeda survives, however, he notices that a rainstorm is approaching and has his cavalry hold back until the Oda's gunpowder is too wet to fire, averting the trope.
* Samurai Warriors, is nowhere to be seen because he'd too young at that time.
* Samurai Warriors is portrayed as a ladies' man and a shameless flirt, but is nothing but gracious towards women and flatly refuses to take advantage of Gracia Hosokawa, portrayed in the game as a teenage tagalong who idolizes and follows him around.
* Samurai Warriors: Kunoichi, although she mixes an unhealthy amount of creepiness with it, what with her stalking Yukimura and enthusiastically suggesting the most dreadfully violent solutions to any problems that may pop up.
* Samurai Warriors; Kunoichi has a cutscene where she asks Mitsuhide why he had made her fight him when the bad guy was Nobunaga all along and triggered a thought that eventually made Mitsuhide turn on Nobunaga.
* Samurai Warriors, Lady Hayakawa is this for to the youngsters of the Hojo clan, but it is more obvious with Saburo when he is sent as a hostage to the Uesugi clan, she says she will always help him if necessary and orders Fuuma Kotaro to watch over her.
* Samurai Warriors, Masamune Date's entire story mode consists of nothing but him butting in on other generals' conflicts and annihilating both sides without stopping to think overmuch on whose side is right or wrong... or stopping to think at all, for that matter.
* Samurai Warriors, Nene acts as the self-imposed Team Mom of the Toyotomi clan—her Gaiden battle even has her showing up during the battle of Sekigahara not aligned with either side so she can beat the snot out of both armies and then lecture them about not getting along with each other.
* Samurai Warriors originally started as a spinoff to Dynasty Warriors. Its popularity and success has lead it to becoming its own separate series, with its own spinoffs, sequels, and expansions. Yep, this is a spinoff that spawned spinoffs of itself.
* Samurai Warriors series, he's often referred to as 'Bishamonten', an earthly incarnation of the God of War.
* Samurai Warriors series. Lampshaded by a few people who interact with either her or her father, Tadakatsu.
* Samurai Warriors series usually does this during the Osaka Campaign as he did according to popular legend. Of note is his ending in the third game where he rushes the Tokugawa forces between himself and Ieyasu despite being tired out from the battle and the pleading of Ina.

* Samurai Warriors, the final stage of Matsunaga Hisahide's story portrays the Honnōji Incident as this: having previously faked his own death, Hisahide marches on Honnōji with his army flying the Akechi clan's banners in order to assassinate Nobunaga while framing Mitsuhide as a traitor.
* Samurai Warriors: This trope is present by implication through the way Kai and Kunoichi interact, the former flying into a berserk rage whenever she perceives Kunoichi to be making fun of her in this way whether or not Kunoichi is actually doing so.
* Samurai Warriors titles, this applies to Ieyasu Tokugawa, Masamune Date, and Magoichi Saika. Tokugawa carries a thick spear, where the blade actually acts as a lid for a cannon hidden underneath. Masamune wields two flintlock alongside his blade in tandem during combat. Magoichi has a knife mounted to the barrel of his rifle, allowing him to both shoot and slash at enemies. In the fifth game, the "Mature" variation of Mitsuhide has a sword and a matchlock as his primary weapon (though the game allows any other character to use said weapon with the right skills).
* Samurai Warriors which was forged to create an alliance between Nagamasa and Oichi, but does not end well.
* Samurai Warriors, your customizable character, if male, gets to use a 2-handed katana and a rifle in tandem during combat. That is: he holds the katana one-handed and fires his rifle one-handed. He can also do this while running.
* Samurai, which was the primary combat method of samurai for early Japanese warfare.
* Samurai would occasionally use the two blades of their daisho, the
* Samurai Zombie Nation, the Statue of Liberty is transformed into a Medusa, with snakes replacing her crown. Also, she can use her torch as a flamethrower.
* Samurai Zombie Nation, you control a giant samurai head destroying everything. The samurai's name is Namakubi, which is Japanese for a freshly severed head.
* Samuru Yagyuu, the Ultimate Executioner, is guilty of this, having admitted to executing men and women. He kicks Reyes out of the way when she tries to stop him from executing
* Samus and the computer discover their capacity for intelligence increases over time. The X claim a scientist so they can set the station's core to meltdown, destroy all of Samus' upgrade access points, and steal an upgrade for themselves.
* Samus Aran has gone through some changes herself. Only starting with
* Samus Aran is the only survivor of a Space Pirate raid on her colony. Then the Chozo that rescued her were wiped out and/or disappeared, making her a Sole Survivor twice over.
* Samus Aran is usually described as a bounty hunter, although "mercenary" would probably be a more accurate job description, as her primary employer appears to be the
* Samus Aran. Many low-ranking members of both groups are often disbelieving of the various feats that "The Hunter" has accomplished, and responses to the confirmation of her existence range from absolute terror on the part of the former and stunned awe on the part of the latter.
* Samus Aran's Power Suit. The giant shoulders appear starting with the Varia Suit in
* Samus Aran. The creators had wanted to give her one sooner, but the technology wouldn't allow it back in the day.
* Samus Aran. The length of her hair varies, but most of the time it's usually reaches her shoulders. That being said, femininity is the last thing that could describe her. While some promo material for ‘’ Super Smash Bros. Melee'' describe her as "surprisingly feminine", she doesn't really show any typically feminine or masculine traits in any games.
* Samus' charge beam also has a bigger recoil the more charged it is. Her missiles don't have nearly as much, though.
* Samus escapes the the four animals, only to find out they're actually X Parasites
* Sam uses it in his game "Super Squid" where Reggie's counterpart, Reginalda, can't do extreme sports and doesn't know how to ride the ski lift and needs Sam to

teach her, whereas in reality,
* Samus' Fusion Suit is a tremendous downgrade in armor plating because of how much had to be cut off to try to save her from the X-parasite infestation. Accordingly, Samus takes more point-for-point damage from attacks than any other game in the series, only outdone by the effects of phazon without protection.
* Samus has the Screw Attack, and the Spin Attack (a/k/a "Ghetto Screw Attack" in many strategy guides). The former makes Samus invincible, frequently combines with the space jump to allow infinite midair attacks, and usually deals a one-hit kill to all but bosses and (usually) metroids. The latter is a significantly weaker, one-time-only version achieved by spin jumping with the charge beam fully charged. Samus also has access to the Space Jump, which lets her jump an infinite number of times as long as she remains in a somersault.
* Samus herself underwent this. She was born a normal human then she was altered into a
* Samus' infusion of Chozo blood is the reason she can use her Power Suit in the first place. The suit is Chozo technology, and only someone with Chozo blood can properly interface with Chozo technology.
* Samus Is a Girl, and its visor is now more obviously transparent, usually showing off Samus' eyes... and her rather long eyelashes.
* Samus Is a Girl because it relies on the general assumption that women are not supposed to take action in the first place, let alone be badass, and even less be successful.
* Samus Is a Girl (even if in the end the trend only lasted like a month or three).
* Samus Is a Girl: Overused and now the revelation that a girl can be as strong and badass as men is no longer subversive.
* Samus Is a Girl. This increases the odds of her being a goody. If there is more than one person from her side, she will be the only female, but she'll have way more screen time than her male colleagues. She will probably also be the highest ranked.
* Samus leaves them to their deaths and they die one by one before the planet explodes. Samus retires from bounty hunting and joins the F-ZERO circuit.
* Samus' missions for the Feds typically take the form of "kill X", where X is the enemy du jour. This makes her description as a bounty hunter slightly more accurate, as a bounty is paid for the things she kills. The only exceptions to the "kill X" missions are
* Samus' morph ball form also came about because of the hardware limitations making the developers unable to get Samus to crouch or crawl. Needless to say that these days, we have the technology, and yet the morph ball remains regardless.
* Samus or Link with all of their health upgrades are another example. Beam of radioactive plasma?
* Samus's parents were killed in a Pirate raid when she was a young girl, and the events of the original game were kicked off by the Pirates raiding a Federation ship that had Metroids on it — they are only rarely seen performing any piracy on-screen.
* Samus uses it, invisible objects appear, objects that aren't really there disappear, objects that require a specific weapon to destroy (Normal Bomb, Super Missile, Power Bomb, or Speed Booster) show an icon of that weapon, and Pit Blocks (the ones that crumble when you try to walk on them) are revealed.
* Samut storyline. In her immense happiness and relief that her god and people have managed to take down one of the corrupt gods and escape the fallen city, her Spark suddenly ignites.
* , Sam Vimes acidly remarks to Mr. Bourneville-Cadbury, owner of one of Ankh-Morpork's largest chocolate factories, on the spectacularly horrible quality of his product, which made his wife sick. Vetinari, presiding over the meeting, comments in passing that the sentient rats living in the Palace utterly hate said chocolates, and a local ratcatcher swears by them to kill less finicky pests.
* Sam Vimes' ancestors served as a means to ensure that the rulers of Ankh Morpork would not do this for too long. Vetinari knows about this, though whether he fears Vimes is doubtful. He does acknowledge Vimes as a force to reckon with, though, and

prefers to work with him, not against him. (This
* Sam Vimes is a variation; his boots are always old and battered even when he can afford much better ones, but he's proud of the old cardboard-soled ones because he can feel the street through them and figure out where he is by the feel of the pavements.
* Sam Vimes: "I was a drunk. You have to be richer than I was to be an alcoholic."
* Sam Vimes leader who can continue his balancing act, but also an Ankh-Morpork that will not immediately fall off a cliff after he eventually dies... deconstructing his own job security.
* Sam VS Maryann in the Season 2 finale. Transformed into a giant bull with enormous horns, he tricks her into coming closer and dropping her guard. As soon as she's close enough, he rips through her body with his horns, shifting back into a human that changes the horn into his arm. He grasps Maryann's black heart while she is still alive. She utters " Was there no God?" before he finally destroys the heart, turning her into a corpse.
* Sam was a bully, even in her younger years, and her only 'friend' was likely to be her twin sister Melanie, who left on a boarding school scholarship, as well as being a grade ahead due to Sam falling behind. Carly pushed back when Sam stole her sandwich, and their friendship was born.
* Sam was already aware of this in season one, but Sarah Blake managed to avoid it...until
* Sam was only six months old when his mother, Mary, died and has no memories of her and is sometimes shown asking about her in childhood flashbacks. Older brother Dean was only four and has a few more memories, but because of the violent way she died, neither Dean or family patriarch John like to talk about her.
* Sam Weiner is slowly revealed as someone who likes alcohol a little too much. Not only did he come in drunk during "Tanking Mann", but he also admitted to being drunk several times on set, claiming that it was okay because nobody noticed.
* Samwell holds back, fleeing the keep before the traitors recover themselves to bring word back to Castle Black about the Lord Commander's death.
* Samwell Tarly acts as this to Jon Snow in Season 4, discussing matters that Jon never even reveals to his other companions.
* Samwell Tarly (coming from the noble Tarlys, despite being rejected by his father) and Gilly (a wildling).
* Samwell Tarly joined the Night's Watch because his father threatened to kill him this way.
* Samwell Tarly keeps his vow of celibacy despite his attraction to Gilly up until Season 5 when he rescues her and they have
* Samwell Tarly's father forced him to join the Night's Watch so his younger son could become his heir.
* Samwell tries to be this to Jon Snow, with varying degrees of success. He eventually
* Sam who fitted the monsters M.O. as bait to lure out the monster, and lead it back to its nest. In fact the trope was called by name.
* Sam who will have to deal with an aggressive deer despite not being involved in any of the earlier situations.
* Sam Wilson this by having Sam remark that there was no suspense or sense of surprise, since his fellow Avengers had likely already guessed that he would be the new Captain America.
* Sam Winchester (a hunter of supernatural monsters) and Ruby (a demon). She eventually seduces him while mentoring him to kill other demons, and they start a physical relationship. In a later episode, their foreplay jumps straight into
* Sam Winchester also grew up hunting monsters, is also one of the greatest hunters who ever lived, has demon blood in his veins and is very, very tall, is afraid of clowns.
* Sam Winchester used to be this, especially in the first season. This was a contrast to Dean's cynicism. It doesn't last long though and any last remnants of it are crushed forever after
* Sam wins it all back, although the syphilis he got for annoying Patrick had to

be treated in the normal medical fashion. Notably, Patrick is one of the foes they don't begin to defeat, although in his case it's not because they
* Samwise Gamgee, humble hobbit and gentle gardener, follows his beloved master Frodo into the fires of Mount Doom itself to help cast away the One Ring.
* Samwise Gamgee starts out as Frodo's personal servant (and gardener) in
* Sam Witwer. He got to voice the Son and Darth Maul in this installment.
* Sam Witwer seem to enjoy pulling this on each other when one of them is being interviewed.
* Samyeongdang contributed greatly in driving out the invading Japanese forces. Their names and feats were so well-known that there were many folk legends created about monks being able to use magic and supernatural powers.
* Samy Naceri movies does incredible things with his car at ludicrous speeds.
* Sanaa Latham first bleached her hair blonde and then shaved her head onscreen when her character did the same in
* Sanada Yukimura is known for this, in any games he appeared, especially
* Sanae Nakazawa, Yukari Nishimoto, Yayoi Aoba, Yoshiko Fujisawa, Machiko Machida and (in the videogames) Youko Katagiri from
* Sanae, who seems to support emotionally almost everyone who has problems.
* Sanageyama has twice attempted to continue a battle without his clothes on.
* Sanal Edamaraku faced a similar accusation from a tantric guru who was challenged to kill him using only magic powers.
* San Andreas, and its textures don't line up with the rest of the building. Same case with part of the bridge rail where Tenpenney's firetruck crashes through.
* San Andreas are set in California but were filmed in the Lockyer Valley just west of Brisbane, Australia.
* San Andreas, Ben rescues Blake when she gets trapped in a car, then they fall in love. Blake would also end up helping Ben afterwards.
* San Andreas in the woods that can't be fixed due to them actually being separate, pre-damaged models internally named GLENSHIT and SADLSHIT respectively.
* San Andreas (mixed Samoan/Black ancestry) and Carla Gugino (Caucasian). Her onscreen sister Arabella Morton is Caucasian too.
* San Andreas, robbing a mob-owned casino) in order to rescue his brother from prison and his family/neighborhood from internal and external destruction.
* San Andreas, separated couple on the verge of divorce, Ray and Emma, must work together to rescue their daughter.
* San Andreas. There are an enormous number of rumors suggesting that there is a way to unlock all of Liberty City. Hackers figured out how to get there, either getting outside the mission area or returning later; a surprisingly large part of the city is actually present (about 70% of Portland), hovering in the air miles above northeast Los Santos, but is useless because there is no collision detection except in the area used in the establishing shot.
* San Andreas), there are many storyline missions that seem to canonically involve CJ murdering people out in the open.
* San Andreas when it kills him. Extensive searches in-game and through the game's code have dismissed this claim, and any "proof" of the Ratman has been proven to be hoaxed.
* San Antonio, a series of unidentifiable photographs. Only at the end do we learn that a rocket released a camera at its apex, which then took increasingly detailed photos on the way down.
* San-Antonio. To sneak inside a museum, circus artists use four dwarves and two contortionists. The contortionists walk in bent on themselves to look like dwarves inside their coats, and the dwarves walk in two by two in totem-pole trenches. Once out of view inside, the contortionists stand up and exchange coats with two of the dwarves. Then the four of them exit along with the rest of the visitors, making it seem like the same number of people that went in are going out, while in fact two dwarves stay inside after the closing hour.
* Sanburg's Lincoln: This was the first American miniseries, broadcast in 6 parts between 1974 and 1975.
* Sanchez is an MMA champion fighter who initially has consensual sex with a

waitress but does not stop when she protests his roughness. He ends up beating her bloody and then raping her. Comments by his manager imply that this has happened numerous times before and each time the manager paid off the victims so they keep silent.
* Sanctacaris, who even keeps getting refered to as a "prehistoric giant shrimp" in laymen's publications, despite not looking anything like one and being actually closer related to velvet worms.
* "Sanctimonious" once meant "holy, devout, possessing sanctity"; nowadays, this meaning is forgotten, as people use it nowadays to refer to forced, insincere displays of moral superiority, synonymous with "self-righteous" and "holier-than-thou."
* Sanctioned briefly mentions that America has split into God's Beloved Chosen America, and the United Northern States of America. As it's set in Scotland, not much is said about things in America.
* Sanctioned follows several young women, after they have been rejected from superhero training, as they adjust to their new powers, and try to find out what they want to do with their lives.
* Sanctioned, has only two changes of clothes, and they look pretty similar. She prefers not to own a lot of things, as it's easier to move on when you don't.
* Sanctuary and complains that he's "ordinary." He then realizes he has magnetic powers.
* Sanctuary and James Watson (Sherlock Holmes himself). Oh, and her fiancé was Jack the Ripper.
* Sanctuary and possess superhuman leaping abilities, Jack preyed upon humans in Southern England during the Victorian era, until Dr. Helen Magnus convinced him to become the first inhabitant in the UK sanctuary.
* Sanctuary, a nosy journalist notices a corpse dangling above her when some blood drips on her face.
* Sanctuary, aptly titled "Normandy", has Helen, Watson, Griffen and Tesla (from the war office in England) going against Hitler's own abnormal hunting group, seeming helped by Druitt, who were going to use a Fire Elemental to stop the D-Day Invasion. Watson points out the irony of Hitler going after the imperfect creatures to help in his quest for a perfect world.
* Sanctuary: Because of him cutting off illegal funds, Asami is briefly the target of a hit, but one of his assistants is the one being thrown out a window, "thanks" to the dark appartment preventing the assassins from properly identifying their marks.
* Sanctuary: Before the series began, Will Zimmerman lost his job with the FBI because of his outlandish theories about certain cases. He's been right all along.
* Sanctuary, but admits he still loves her. It is implied in a few episodes that she was once in love with him and those feelings as well as their tumultuous past has continued to haunt her emotionally. However, his betrayal hurt her deeply and makes her unable to ever truly forgive him.
* Sanctuary by turning the device on and off, causing Watson great pain.
* Sanctuary doesn't do much fighting, but the characters do a lot of using powers beyond things normal people can do. Occasionally played with in that sometimes the abnormals 'save the world' by using their powers and/or putting on actual tights.
* Sanctuary does this to Will and Henry a lot. However, in Big Guy's case, it's only occasionally a dope slap. Usually it's just his way of demonstrating affection. Once in a while, Will or Henry will return the favor, either in dope slap or Bromance context.
* Sanctuary. Even ignoring the occasional outbreak in modern times, he's completely missed a little thing called "The Black Death" in the 14th century, the most famous plague outbreak in history, where it killed one in four Europeans.
* Sanctuary example above, Dr. Jackson was ridiculed by the archeological community because of his theories about aliens and the pyramids. He was, of course, right, not that he can tell anyone.
* Sanctuary had a guest star appear in a superhero suit that he couldn't take off. Will even asks him about wastes.

* Sanctuary has a particularly difficult one to solve. They do figure out who it is, but only the main characters survive until then.
* Sanctuary has Helen Magnus, a woman who gained immortality during the reign of Queen Victoria, who is revealed to be bisexual when a woman whose life she just saved kisses her in gratitude. She returns the kiss, commenting that she hasn't been kissed that way in a long time.
* Sanctuary has Praxis, a large underground city with advanced technology where humans and Abnormals live.
* Sanctuary has taken more than one spin in the director's chair, while Robin Dunne made his directing debut in season 4. Tapping also served as the executive producer for the show, and she has joked that was done so that she can save the show some money by not paying herself.
* Sanctuary, Helen Magnus uses a sonic stunner called the Sonic Stun Weapon (or its 'big brother' the Super Sonic Stun Weapon) which uses sonic sound waves to temporarily stun the victim.
* Sanctuary inject themselves with vampire blood just to see what happens, after all).
* Sanctuary: In "Pavor Nocturnus", a confused Magnus encounters a battle-scarred and extremely jaded Will. That's what happens when you're one of very few survivors of a zombie-type epidemic.
* Sanctuary: In season 3 the team pretends to be bank robbers and hold everyone hostage because one person is carrying an Abnormal parasite. One hostage is believed to be the host but instead is revealed to be pregnant. Later she is the first hostage released.
* Sanctuary In the first episodes Helen and John's mode of speech is a clue as to their shared origin. Their English is perfectly comprehensible, but slightly archaic and formalized. They and Tesla have all exhibited some distaste for modern conventions of the language.
* Sanctuary in the US) is a crime novel told in diary format. The book features an introduction from Mina in which she claims she found the diary on a second-hand PC and subsequently won a court ruling that allowed her to publish the diary — much to the original author's objections — under her own name. An afterword further muddies the water by suggesting that some of the events described in the book did not happen in "real life", being exaggerations on the part of the original author.
* Sanctuary involved an abnormal that uses mind manipulation to impersonate people before killing them. It impersonates Will and almost kills Magnus, until Magnus asks for coffee, having previously told the real Will that she hated the beverage, and the fake Will simply says "sure".
* Sanctuary is about a clinic that helps 'abnormals' (mutant humans and cryptids with strange abilities). One of their employees is a Sasquatch, yet he is treated as if he was simply a misunderstood human being.
* Sanctuary is a Criminal Psychologist, and uses this knowledge of the mind to assist him in his work in the Sanctuary, in fact, it's exactly this skill which interested Magnus.
* Sanctuary is possessed by a murderous energy elemental. He can control it sometimes, but it's unpredictable at best.
* Sanctuary is shown trapped in a room with computer monitors indicating both falling oxygen levels and lethally increasing amounts of carbon monoxide.
* Sanctuary: John Druitt is rarely seen without his black leather longcoat.
* Sanctuary: Nikola Tesla drops one of these on Helen Magnus when he looks her up after about, oh, fifty years.
* Sanctuary Saga: a retro SNES inspired deckbuilder in which players lead their guilds to settle and survive a hostile new land. Instead of playing against each other, players players cooperate to survive a narrative.
* Sanctuary seems to have only ever loved Helen despite his advanced age. There are other attractive women on the show, but his heart remains very much devoted to Helen Magnus. There is rarely an episode where he doesn't compliment her.
* Sanctuary's first season episode "Kush", there's a crash, followed by several

murders. When they settle things down by supposedly catching the suspect, he's killed and they have to reexamine their "fool-proof" method of determining the killer.
* Sanctuary's fist punched through his chest, sliced with claws, dropped from a high-rise, etc. And he's still as cheerful and annoying as ever, especially since he lacks the any of the traditional vampire weaknesses (he walks in the sunlight, can eat and drink, does not require blood, can survive a stab through the heart).
* Sanctuary, she goes brunette. She also has red hair during World War II.
* Sanctuary (she has to be naked to turn invisible). Despite the fact that their relationship lasts all of four episodes, Will later describes it as one of only two "serious" relationships he's ever had.
* Sanctuary team has no real jurisdiction, this trope comes into play a few times as they try to gather abnormal-related evidence before the law enforcement comes in and sets up jurisdiction.
* Sanctuary, that sees Faith, now back in her own body, and having suffered a serious mental breakdown and very much suicidal, being led to Angel's bed. Angel leaves a barely even functioning Faith, when she calls his name. Angel turns around only to be stabbed in the face by an enraged Faith. Only for the scene to cut back to Faith, still lying in the bed, where she says nothing, and Angel walks out.
* Sanctuary that she intends to use her as her "personal canteen," Helen spits back, "I hope you choke on it."
* Sanctuary, the characters were trapped because of a severe snowstorm which was delaying the rescue team from arriving.
* Sanctuary, the two main characters spend much of the time pretending to be strangers to each other, all the while assisting each other in their plan to shake up all social stratas of '90s Japanese society.
* Sanctuary, they become more useful when the Cabal starts creating teleporting soldiers of their own.
* Sanctuary (TLOZ) has an ambiguous scene where Malon offers for Sheik to sleep in her bed.
* Sanctuary (TLOZ) is a oneshot where Malon falls for a mysterious traveler named Sheik. Sheik turns out to be Princess Zelda in disguise. In this case, Malon learned that Sheik was a woman in disguise (but not her identity) the night they met. She still felt infatuated with Sheik nevertheless.
* Sanctuary (TLOZ), Malon thinks like a fairy-tale. However, when Malon finally realizes that Sheik is actually the princess Zelda, she mentions that "the storybook ended" and she has to go back to reality. This is subverted when Zelda comes back to her.
* Sanctuary wants you to know Helen Magnus has lived through her 159+ years on this Earth.
* Sanctuary was claimed to be a place where people could wait out the Reaper invasion. The installation is ultimately revealed to be
* Sanctuary, when Nikola Tesla's plans to rebuild the vampire species go awry, all of his former patients who have been killed turn into vampires way before schedule and exhibit completely black eyes.
* Sanctuary while Janine is the POV character and the protagonist the story evolves around the main trio, with John as the deuteragonist and James the tritagonist.
* Sanctuary: Will and Helen are among the survivors of a plane crash who are being picked off one by one by a creature that can create visual illusions. They know the creature can make itself appear to be one of the survivors, but they don't know who it is. The creature lures Will out of the plane and takes on his appearance. Helen catches it when, as Will, it offers her a cup of tea and she claims to prefer coffee; the real Will would have known that Helen hates coffee.
* Sanctuary: Will Zimmerman. Eventually he had to pass this torch to Kate, but he still gets his chances at it occasionally.
* Sanctuary, with varying degrees to each direction. It's complicated and at least partially depends on interpretation.
* "Sanctum Adroit" are much more Lawful-aligned than the Toughs; they've built a reputation on respecting the letter of the law in all their operations — even

the
* Sanctum appears like a mountaintop community with a pagan/medieval vibe, with a radiation dome forcefield that protects the residents from the carnivorous swarms of alien insects. This time around, the characters don't fall for it as easily, but are traumatized refugees desperate enough to not initially ask too much about "The Primes".
* Sandakan No. 8: So many brothels in the red light district of Sandakan, North Borneo, that they're all numbered. Osaki's is 8th out of ten.
* Sandalath Drukorlat, yet another millennia-old Tiste Andii, falls in love with and eventually marries Withal, a middle-aged human man. Their marriage is a bit of a
* Sandal Punk: Sci-fi/fantasy stories set in/inspired by ancient cultures/civilizations (Bronze Age at earliest, anything just before the Middle Ages at latest).
* Sandals, a background character, is somewhat of an idiot and is simple-minded, but he’s usually amiable and nice to other incidentals although he often joins their riots.
* Sandbar is the one pony on the Young Six. While the rest of them have notable quirks and
* Sand beaches, as well as dry lakebeds and salt flats, are favored terrain for the use of land yachts, as a fairly flat surface is needed for these lightweight wheeled vessels to remain stable.
* Sandblast Games was founded in 2002 and closed in 2008. In its six year lifetime, its only production was
* "Sandboxes are, by definition, looser than your mum on a jet engine."
* Sandbox for temporary articles, used to create drafts, manage rewriting/cleanup efforts, and experiment with markup.
* sand box this way, usually occurring elsewhere in the game's plot because of the less than serious tone much of the games have.
* Sandbox Trees (among other plants) use a form of seed dispersal known as
* Sandburg that each tribe had its own Sentinel, a person genetically-predisposed to hypersensitivity, designated as its protector. In this case, Jim is the protector of his "tribe" - the city of Cascade.
* Sand Chronicles. After finding out she's pregnant, the latter first wants to break off their relationship so the former doesn't have to worry about them, but Ann convinces her he loves her enough to not leave her side, and so they decide to marry quickly before the child is born.
* Sand Chronicles, and she's driven to tears when she finds out the delicious meat she's been eating (at the same friend's house) are what she considers precious animals (deer, boar and duck).
* Sand Chronicles and smirks when he's being snobby, yet the first two times he genuinely smiles at Ann, she blushes and admits he has a killer smile and is probably popular with women.
* Sand Chronicles, Ann notices that her love interest Daigo has gotten taller in Chapter 2 (1.5 years after Chapter 1) and she wonders if it's why she feels nervous around him.
* Sand Chronicles: Ann's father Masahiro is very poor at housework and thus keeping things clean by himself, as Ann discovers the hard way when she first stays the night at his new apartment.
* Sand Chronicles, at the end of the main story in Volume 8, Ann and Daigo (after a falling out and a nearly 10-year-long break-up) finally get back together, marry and have a baby boy.
* Sand Chronicles begins with a young girl bugging a 26-year-old Ann, who's about to move overseas with her fiance, and they find the latter's hourglass. Ann then thinks back to how she got that hourglass and its significance to her, kicking off the story.
* Sand Chronicles, Daigo does a hilarious one while drinking his cup during an otherwise intense moment where the Tsukishima siblings' mother Shizuyo's infidelity comes to light.

* Sand Chronicles, Fuji comes back to school and has to repeat the year.
* Sand Chronicles has Fuji and Shiika of the Tsukishima family. Fuji is the aloof, cynical and cold brother, Shiika is the sweet, optimistic and helpful sister. Naturally, the two aren't close at all to begin with.
* Sand Chronicles: Masahiro is hardworking and has good intentions but also a bit of a scatterbrain, and his daughter Ann says she used to think of him as "naive and unreliable" as a child.
* Sand Chronicles's Daigo is strong, athletic, good at hunting and has decent street-smarts, but he does terribly on his school tests and exams. He improves drastically in the last year or so of school (with the help of his friend Ayumu) so that he can go to the college he wants and become a teacher.
* Sand Chronicles's last chapter (of the main story) in Volume 8, Daigo and Ann are shown with their baby boy.
* Sand Chronicles: The final chapter in Volume 10 nearly ends with the wedding day of Fuji and Mariko. It's only shown briefly though, and more emphasis is put on Ann and Fuji's conversation and the gang happily walking together.
* Sand Chronicles to ensure he marries the most suitable girl for his wealthy status, to his chagrin since he wants to marry the woman he loves. He leaves before it begins.
* Sandel. When 17 and at school himself, David fell in love from afar with a younger boy, but never acted on his feelings. Tony is quickly growing up and the breaking of his voice, the growth of his pubic hair, the development of his adolescent coarseness of mind and manner will put an end to the boyishness that attracts David to him.
* Sander Cohen has filled his part of the city with plaster "sculptures" that bleed when you hit them. In one shop you walk past a series of them lining the entrance hall and, if you use the weapon upgrade station in the basement, they're not there anymore when you leave. Then you start to notice that
* Sanderson often comes off in favor of Enlightenment in his works, as they usually take place during an age of progress and innovation. The Romanticism angle is still given a fair shot, however, and more than once in his books problems have been caused by people insisting on studying things when the older, traditional way was working fine. In several books there are characters who miss the old ways (like candles versus electric lights or fireplaces versus heating magitek) but understand that things can't stay the same forever.
* Sanders Sides are manifestations of different aspects of Thomas Sanders' mind. They are, as follows:
* Sanders Sides: From what we've seen so far, the Sides' rooms can have this effect, albeit not intentionally.
* Sanders Sides has Anxiety/Virgil, who was initially introduced as a one-off character and was added to the main cast following the strongly positive fan reaction. The main plot of Season 1 ended up focusing on his befriending and acceptance with the rest of the group, and he remains a fan favorite character with major focus episodes and character arcs to this day.
* Sanders Sides. In the 2017 Christmas episode, Virgil even gives Patton a card that's signed "Best Friends," much to Patton's delight.
* Sanders Sides: The game of Patton-cake requires tuna fish, two tennis rackets, dipping someone's fingers in candle wax, and Virgil sulking in a corner.
* Sanders Sides: This is one of Logan's defining traits, especially in later episodes. This makes sense, considering he is a metaphyisical manifestation of logic.
* Sanders Sides to be one, but he has difficulty since, 1) He's simply a facet of Thomas' personality, not an actual human, and, 2) Thomas lives in modern, suburban Florida. He still tries to push Thomas into acting like one from time to time.
* Sandfury trolls seem to be based on a mix of ancient Egypt and the Aztecs. Their dead are mummified, but the couple of pyramids in the Zul'Farak dungeon are Aztec style.
* San Diego 2014 of the zombie outbreak at ComicCon 2014, because her case of adolescent attitude prompted her father to send her out of the convention center to

their hotel room. She got out of the convention center minutes before infected arrived.
* San Diego Comic-Con in 2019 comics, recalled an event where she got fan mail about Azula that, in her words, was "particularly psychotic." Combined with former writer Gene Luen Yang saying that some of Azula's fans were crazy to the point of scaring her away from trying to write for the character, and there's little hope for any extensive comic content about Azula.
* San Diego socialite Betty Broderick, after a bitter fight with her estranged husband — who had sold their home without her knowledge or consent — drove her car through the front door of the new home that he shared with his mistress. They wound up uninjured.
* Sandie Shaw, tended to go barefoot both on stage and off. Her detractors thought this was a marketing gimmick, but Sandie claimed she did it because she was afraid of tripping over wires.
* San Dimas Time: Someone has a limited amount of time to change the past before it somehow becomes too late to change it.
* Sand In My Eyes: A character who was caught crying denies that they were and gives an excuse for why they appeared to be shedding tears.
* Sand In My Eyes: Nowadays it's just as likely to be used to evoke pity for the character's inability to express his emotions honestly as it is to portray them as strong and stoic. That's assuming it's not being outright mocked.
* Sandi Patty's 1979 debut album "Sandi's Songs" had a typo where her last name was spelled with an "i" at the end instead of a "y", and considering it would be almost 20 years later before it was corrected maybe she felt a relatively minor misspelling wasn't worth issuing a complaint over.
* Sand Is Water (14th century), there is a "Sea of Sand" in India which consists of sand that flows like water, and which even has fish that are "different from other fishes" but still edible.
* Sandi, though he seems to spend more time antagonizing their father.
* Sandi Toksvig put the first bid on a horse she was acting as auctioneer for in order to start the bidding, only to receive no subsequent bids.
* Sand Land concerns the efforts of the main characters to find an oasis in a world that's nothing but desert. They're opposed by the king and his government who control the only other source of water.
* Sandler's personal assistant Jonathan Loughran who appears in most of his movies.
* sand like water and has a fortune of treasures pressed into its underside. In the first episode, it attacks Agrabah and Aladdin and friends join with a hunter who had been after the shark for years, and they succeeded in driving it off. In the second episode, the shark is slain by a race of Ewok-like desert hunters working for an evil wizard, but Aladdin and the hunter use its skeleton to repair the hunter's ship and fight the wizard.
* Sandline International and check their company profile which reveals some interesting tidbits such as that Sandline will work for. Their involvement in the situation in Sierra Leone, including the coup against Kabbah, was a source of embarrassment to former Foreign Secretary Robin Cook in 1998.
* Sandman about how you don't know if you can do something until you've done it.
* Sandman: At Death's Door by Jill Thompson, Delirium deals with the demons that crash Death's party by infecting them with obnoxious songs.
* Sandman drunk, shows them the stash, and wonders exactly why dad, (who he thought was just a kind of mousy attorney with a pony tail) had that stash and who dad really was. Towards the end of the volume we see the son again, and while he decides to give away or destroy most of dad's stash he does keep several of the fake IDs for himself. As the narration points out, it's handy to be able to disappear and become someone else when you really need to.
* Sandman: Endless Nights, a cocktail party of the gods, at the dawn of time, ends up Gumping the origins of both Superman and the Green Lantern Corps.
* Sandman, even Destiny the character has no free will. He calls a certain fateful meeting of the Endless because his Book told him he was going to.

* Sandman issue "Exiles" concerns people becoming trapped in "soft places" where the world is not quite real; one such group is a lost Legion having suffered this fate.
* Sandman Midnight Theater a party scene includes what seems to be the middle of the same joke: "...so — no, this is funny — the farmer says, 'Vicar, I'll not say another word about the poaching, if only you'll tell me how you caught all those rabbits'..."
* Sandman Mystery Theatre featured a villain/vigilante called "The Scorpion" who coated the tail of his whip with a scorpion venom which was almost instantly fatal.
* Sandman Mystery Theatre featured retro stories, taking place in this era. However some of these stories were dated to 1938, pre-dating the original Sandman stories.
* Sandman Mystery Theatre features wealthy socialite Wesley Dodds, the Golden Age Sandman, investigating dark mysteries as his costumed alter ego.
* Sandman Mystery Theatre takes place during 1938 and follows Wesely Dodds and his fight against the criminals that lurk throughout New York.
* Sandman Mystery Theatre, Wesley Dodds' basement lab is reached through one.
* Sandman Slim has a variant. Permanently killing a zombie requires the removal of the entire central nervous system.
* Sandman Slim himself). We don't know what the key looks like as Stark buried it in his body, but he doesn't need to actually fit it into a lock for it to work, either.
* Sandman Slim notes that by the third murder, killing becomes a routine.
* Sandman Slim or taking the intruder for a ride. Nosy telepathic guard gets to experience some choice memories from literal Hell and is left curled on the ground bubbling and crying.
* Sandman Slim, Stark gets it an animated table with articulated legs so that it can move by itself.
* Sandman Slim teaches us that when you die in Hell you end up in Tartarus. The main character is virtually unkillable.
* Sandman stories feature the anthropomorphic personifications of stars, specifically the suns of solar systems. The first one, in addition to our sun Sol (who was at the time an awkward teenager of only a billion years or two), also features Rao of Krypton (a red giant), and the green sun of Oa, the Green Lantern Corps' home planet.
* Sand Master applicants wear brown robes, while full Masters wear white ones.
* Sand Necktie: Domenico I Contarini, doge of Venice, captured the patriarch of Aquileia, Poppo of Treffenand, in 1045, and let him be buried up to his neck, and left guards to watch over him until he died.
* Sandokan – The Tiger of Malaysia and later simply retain the habit (more in the latter's case, however), while Tremal-Naik does it due to his indigenous ways.
* Sandokan – The Tiger of Malaysia" is actually Yanez, Sandokan's second-in-command, in disguise, demoralizing them is all part of the plan.
* Sandokan actually having him as the declared protagonist. Ironically, Yanez's Revenge is the novel in which Sandokan takes back the spotlight.
* Sandokan and Yanez. Completely different in personality, but they'd die before leaving the other in trouble. Bonus points for actually calling each other brothers.
* Sandokan cartoon, the eponymous hero has regained his rightful throne of Sarawak, defeated and captured the wicked Rajah who usurped it, made friends with his other enemy Lord James and married his beloved Marianna (Lord James's niece)...but Baron William — Lord James's right-hand man and Sandokan's bitter rival for Marianna's heart — cannot bring himself to end their feud and helps the Rajah escape. The final shot is of the Rajah and the Baron contemplating vengeance as they sail away in a small boat...
* Sandokan, exists only to be Sandokan's rival for Marianna's love, and his only chance to marry her was to have lord Guillonk force his niece.
* Sandokan go barefoot, including Tremal-Naik, Kammamuri and sometimes even Sandokan himself.
* Sandokan, he and the British imperial government have an informal agreement that

allows Sandokan and Yanez to do as they wish (even buying weapons from them) as long as they refrain from damaging British interests (Yanez even carved out a nice empire for himself right in the real-life Raj, with the Brits not interfering because he had deposed a corrupted prince and opened his country to trade).
* Sandokan, it happens to unlucky prisoners who don't want to spill the beans. The one who got it worse is an alleged Meccan Pilgrim, who, captured by Yanez and the original (American) crew of the King of the Sea, was subjected to the water cure by the Americans and broke just as Yanez begged them to stop.
* Sandokan. It's a plot point that Marianna being the kind of girl that goes on a tiger hunt and has a good chance of being the one who scores the kill is the result of her uncle taking her with him when he cruised the Indian Ocean to hunt down pirates.
* Sandokan, kicking his ass in battle even before being introduced (it helped that his cruiser outgunned Sandokan's two prahos by a fair margin, but he had to fight it smart to avoid a boarding until it would be useless) and trying to seduce Marianna.
* Sandokan: Lord Guillonk's character is often fused into James Brooke's in retellings.
* Sandokan offers a strange example: Sandokan expects the commander of the ship he's using to shield him from incoming bullets (it's all but stated that it's part of their rules), and even reprimands him when he fails to do so and another pirate dies in his place.
* Sandokan series Sambigliong, the third in command of the Tigers of Mompracem, is this to both Sandokan and Yanez.
* Sandokan series, Yanez. While Sandokan is no idiot, it's Yanez who does most of the thinking and deals with outsmarting enemies.
* Sandokan, superior firepower is the main advantage of the British, and they 'will'' use it. The titular character is a fan, too, and whenever he can he'll field Maxim machine guns.
* Sandokan: The titular character will try and avoid a battle he can't win, and retreat when he gets his ass kicked, if only to return in force and take revenge.
* Sandokan, they can't find a place to call home, and as soon as the British gives away Mompracem they reconquer it from the Sultan of Brunei.
* Sandokan. This is particularly notable because there already was a named character, Juioko, known to have taken part to that ambush and survive the fall of Mompracem, but him and the other named pirates would not be mentioned anymore.
* Sandokan to kill him, and even then he has the time to complain for the destruction of the machine he just blew up an enemy ship with).
* Sandokan, when Bharata prepares it and Macpherson tricks Tremal Naik in drinking it, with many others (including the Thuggee and James Brooke) knowing how to prepare it.
* Sandor Clegane against Beric Dondarrian over Sandor's murder of Mycah the butcher's boy. In spite of the fact Sandor is guilty, and the fact Beric wields a
* Sandor Clegane and Arya Stark trek through it on their way to the Vale.
* Sandor Clegane becomes known as the Mastiff of the West and the Krakenslayer after his role in Balon's Rebellion.
* Sandor Clegane has nasty scars on his face from his brother holding his face into a brazier as a child.
* Sandor Clegane, in both appearance and effect. His armor is uniformly ominous black, and like the black knights of historical Europe, he no longer serves a master. Granted, he was never officially a knight, but still. Particularly noticeable after Arya gets a
* Sandor Clegane. In the novels there's a hooded gravedigger at a monastery that fans believe is Sandor.
* Sandor Clegane is no great wit and about the last person you'd ever see as a jester. Yet, he has this tendency of actively pointing out the grimly amusing absurdities and contradictions that living in the Seven Kingdoms regularly throws in front of him and then leaves it up to whoever his audience is to find their own punchline... or give in to despair. Whichever.

* Sandor Clegane is riding up to the Twins when Frey soldiers suddenly turn on their Northern allies and massacre them. Sandor escapes the carnage by picking up a discarded Frey banner and riding out of the camp holding it.
* Sandor Clegane so despises this trope that he refuses knighthood even when he joins the previously knights-only order of the Kingsguard.
* Sandor Clegane turns up in Season 6, having been saved and brought back to health by Septon Ray and his people. Though Clegane is gruff and grouchy as ever, it's clear that he cares about them. He is truly horrified later when he finds them butchered by Lem Lemoncloak and the other rogue Brotherhood men. When Sandor retrieves his axe, it's clear that Lem and his buddies done fucked up.
* San d'Oria has the Royal Guard, Windurst has the Patriarch Protectors, Bastok has the Mythril Musketeers, and there are also the Immortals of Aht Urhgan in
* Sandor lets Brienne know that he sees her as this when they meet again at the end of Season 7, noting that she came closer to killing him than anyone else.
* Sandor notices Oathkeeper's garish hilt and pommel and is quickly able to figure out who made it and gave it to its wielder.
* Sandor's horribly disfigured face can be... off-putting to say the least.
* Sandor "The Hound" Clegane wears a snarling dog helmet and is Joffrey's human
* Sandor uses a wood axe as his main weapon in Season 6 and uses it to take vengeance on a group of renegade members of the Brotherhood Without Banners.
* Sandpaper Kiss focuses on one of these, by the name of Lucy, though a deconstruction of the trope as she was created in an illegal hybridisation experiment, and is a hybrid of a human girl and a white tiger. As a result, she suffers from disabilities thanks to her awkward, cat/human anatomy, such as not being able to speak English properly (her lips aren't as flexible and can't produce the right sounds).
* Sandpaper Kiss revolves around a group of human-animal hybrids being created in a lab. Their hybrid anatomy makes them prone to disabilities — Lucy, a human-tiger hybrid, is unable to speak English properly thanks to her feline lips.
* sand powers can turn a person into a mummy by sucking the moisture out of their bodies. Crocodile killed multiple bandits this way and almost took out Luffy the same way.
* Sandra also admitted to problems reaching orgasms in an early strip, but this seems to be less of a problem for her; there are hints that she reaches climax sometimes when drunk, if only because it inspires her to have bizarrely kinky sex. The problem certainly hasn't been mentioned since she moved to
* Sandra and Woo (and a patent!) of correcting grammatical and spelling mistakes in graffiti.
* Sandra and Woo, and Woo observing that while he was expecting belly rubs, he still is very glad they visited.
* Sandra and Woo between Sandra and Cloud, until she realises she values her friendship with Sandra more than she wants Cloud as her boyfriend.
* Sandra and Woo, but only Woo is able to communicate with humans. He's not talking to anyone but his owner Sandra, though, since he is afraid of ending up in a laboratory otherwise.
* Sandra and Woo, but the father is all too happy she's dating a nerdy nice guy and gives him tips on how to avoid sinking the relationship instead.
* Sandra and Woo gets its arm lopped off by Yuna. Regardless of whether this actually happened, it does manage to keep David awake the rest of the night staring at his closet, terrified of the monster coming back for revenge.
* Sandra and Woo has Hitomi, a young Japanese woman whom Richard met on a business trip to Japan, who dresses as a cat girl. This serves as a source of anxiety for Hitomi when she moves to the U.S. to be with Richard as to whether Sandra would take her seriously as a stepmom.
* Sandra and Woo. In fact, a flashback reveals that she first met her best friend Larisa during one such visit.
* Sandra And Woo In The Cursed Adventure starts with Sandra finding herself naked at a school play rehearsal. When she wakes up, she suddenly remembers her costume for said play is not ready, implying the dream was her subconscious's way of

reminding her.
* Sandra and Woo is considered very attractive by her schoolmates, has no qualms (and in fact prefers) to use sex appeal to get what she wants, and speaks with a noticeable Russian accent.
* Sandra and Woo often display Zoey Irwin and reference that she's gay, suggesting the comic has LGBTQ themes. However, Zoey is a minor character who only shows up in a handful of strips, and is the only gay character in the comic.
* Sandra and Woo only read it for the animal characters. A lot of the characters in the comic are human and many of the stories focus only on the human characters. The comic has been advertised for on Furry websites with ads that mainly showed the animal character, so many Furries were drawn to the comic thinking that it was mainly about animals.
* Sandra and Woo serve as protagonist and deuteragonist, respectively. The comic gives roughly equal narrative focus to Sandra's life in the human world and Woo's adventures with his fellow forest animals (and sometimes crisscrosses both together, notably during the story arc where Woo gets kidnapped by predators).
* Sandra and Woo, she has remained faithful to him the entire time they've been together (well over half a decade real world time), and there's no sign that they're going to break up any time soon.
* Sandra and Woo strip, Sandra is exploring the attic with her pet talking raccoon, Woo, and finds a raccoon-skin cap. She immediately hides it behind her back and lies to Woo so he won't see it.
* Sandra and Woo tendencies, by no means a flat character. That said, we sometimes get some indications that beneath the depths she's covering up, there are even deeper depths we're not privy to.
* Sandra and Woo theorizes where loot from a robbery may be hidden, goes searching there with Larisa, Cloud and Woo. After finding nothing, they go home with several (more or less serious) aesops. A few minutes later, Cloud's mother finds the loot, inches away from where the kids were looking.
* Sandra and Woo to act nice to the herbivores, but it turns out to be a trick to attack and eat the herbivores now that their defenses are down.
* Sandra and Woo to use as a succubus rather than torment her for eternity).
* Sandra and Woo when Larisa accidentally sent a nude pic to 60 million people.
* Sandra and Woo, Ye Thuza Williams, was a child soldier in Burma. As a result, she tends to teach her children how to employ violence as necessary with mixed results.
* Sandra Boynton album "Rhinoceros Tap", is basically a song about this.
* Sandra Boynton three-part song "Cow Planet", sung by Billy J. Kramer, episode 2 heavily implies this is starting to happen to the crew by then. The voices sound deadpan and irritable, and some of the lyrics even suggest that some are getting sick of each other. "We've got a blazing afterburner, it's an irritating drum..."
* Sandra Bullock. In the future Linda sees, her husband Jim dies, she goes crazy, is suspected of hurting her daughter, and gets committed to an insane asylum. Her efforts to prevent Jim's death create Self-Fulfilling Prophecies, and the film's "happy" ending consists of a reveal that she was eventually released from the asylum, now pregnant with another child.
* Sandra Bullock with her best friend. She thinks she's there for a makeover. They're really there so the best friend can confess that she's been having an affair with Birdie's husband Bill, who is then brought out and admits that it's true. To make matters worse, Bill and Birdie's eight-year-old daughter is in the front row of the audience.
* Sandra is shown to visit her mother's grave on several occasions in
* Sandra Lee call themselves "shrikes." The name "shrike" came about when a Sandra Lee defender commented on an article about Sandra Lee and called her detractors "shrikes." Conversely, her fans are referred to as "Fandras."
* Sandra Lee, once again from Food Network. She fits the "dosed up on caffeine" requirement .
* Sandra on the Rocks) about the world of modeling, so stripperific costumes are sometimes more or less justified:
* Sandra on the Rocks, and anyway she's more interested in Alex). Fortunately, it's

all quite amicable on both sides.
* Sandra on the Rocks annoying, still continues to work with him when she could doubtless do very well independently.
* Sandra on the Rocks, Eloise wants to break up the relationship between Sandra and Pierre, who she wants for herself. Her methods get distinctly over-complicated, mostly because she also wants to destroy Sandra completely, for various reasons.
* Sandra on the Rocks even leaves her shades on during sex, and never drops her cool attitude either.
* Sandra on the Rocks is about a relatively Next Door-ish Girl who nonetheless finds herself employed as a fashion model.
* Sandra on the Rocks might appears from the caption to be an example of this trope, but actually turns out to be a simple one-panel flashback.
* Sandra on the Rocks might be considered a little worrying of her, too.
* Sandra on the Rocks over virtually anyone in the cast through a combination of height and force of personality.
* Sandra on the Rocks, Sandra tries to use Aaina as her fake lesbian lover as a way to regain Cammi’s interest after Cammi has taken up with Ingrid. This is rather petty of her, as she can only act on her lesbian attraction to Cammi when she's drunk, and she has a boyfriend to whom she's supposedly faithful, while Aaina has a genuine crush on Sandra and is likely to end up hurt by this.
* Sandra on the Rocks shows nameless attractive women in the beds of the sexually highly successful Domenico and Cammi. Given that it's a comedy about modelling, and far from shy about a little fanservice, it can be expected to show a little attractive flesh in the background at other times too.
* Sandra on the Rocks stripped, because Tatiana lost her glasses and couldn't tell the difference between them.
* Sandra on the Rocks when Aaina alludes to the existence of her twin Aania.
* Sandra on the Rocks (who seem to be a pair of liberal-minded old hippies). It does later turn out that their friend Marie hadn't noticed, but Marie can be a bit oblivious sometimes.
* Sandra on the Rocks who works as a computer games industry gopher, is the one who attracts the nickname "Legs" from another character, and who is drawn to fully justify the compliment.
* Sandra pleading with Jeremy to stay with her also qualifies as this.
* Sandra's "Carmen Chamelia" (video game character) costume requires double-sided tape to keep it on her boobs.
* Sandra. She even repeats the trope title in strip #302 (May 17, 2010, NSFW). Other characters in the comic also occasionally come round from binges with dim and worrying memories of what they did the night before.
* Sandra was a fan of the "Carmen Chamelia" videogame in her youth. During the story, she ends up modelling as Carmen for the reboot of the game. She does have to take a crash course in contemporary geekery, though.
* Sandro Penna's celebrated poems, which are largely about boys, since "everything else is uninteresting". In Penna's only collection of prose there is a short story in which a man is attracted to a working-class boy of 12 or 13 whom the man sees in a barbershop.
* Sandry also comes from a noble family, and maintains the beliefs that the nobles are obligated to help those less fortunate and powerful than themselves. She sticks to this pretty well, to, although she does occasionally get a selfish streak.
* Sandry has a good bit of survivor's guilt over the smallpox plague that left her orphaned, and after the second book, Tris has to deal with having personally destroyed an attacking pirate fleet and watched hundreds of innocent galley slaves drown in their shackles as the ships sank. In the
* Sands at the same time (it also changes light color to red) and mild version, that slows down both enemies AND Prince, but leaving unchanged Prince's perception of time and reaction, which gives him slight advantage.
* Sand Scrying: With a fine sand spread in a tray the process is similar to automatic writing, in that you allow free flow while holding a pencil or stick lightly in the sand surface. Patterns in the sand can be letters or shapes that can

be read intuitively.
* Sand Sharks. A bunch of armored demonic-looking sharks that breathe air and swim through sand terrorizes a cliffside beach.
* Sand Sharks. But of course, they are actually talking about a prehistoric version that can swim through sand.
* Sand ships and sand dolphins can be purchased in the ridiculously advanced future of
* Sandshrew and Sandslash are often assumed to be mice of some sort; the English Pokédex even describes them as "Mouse Pokémon." But they're actually based on the
* Sands of Destruction and has the power to destroy the world and Toppi really doesn't want that.
* Sands of Destruction and isn't amused at the implications. Kyrie quickly backpedals.
* Sands of Destruction an "M"-equivalent rating, that way it would be available to a wider audience. (Of course, good luck finding any copies of the game in America without resorting to eBay.) They didn't tone it down entirely, it's still rated "T", which is pretty much the "PG-13" equivalent for video games.
* Sands of Destruction as they talk. However, at the end of the game, Kyrie proclaims that he won't destroy the world because he has people he loves now, and they love him. Morte's text response has an exclamation point and her sprite animation seems embarrassed, but her face portrait is neutral rather than lovestruck and her voice is about the same as one you'd use to ask him to pass the salt at dinner.
* Sands of Destruction at best, except that the romantic resolution is given little more than a light nod.
* Sands of Destruction because the posters are so bad. They change as you fight more battles, too, but never seem to get any better at capturing your likenesses.
* Sands of Destruction did occasionally feature her tugging at him, but he usually came willingly rather than being dragged.
* Sands of Destruction explains that the ferals forced their humans slaves to work to their graves on a nearby mine without caring about the dangers of mining in such a hazardous area.
* Sands of Destruction features a couple, though who and to what extent varies by adaptation:
* Sands of Destruction) features the World Destruction Committee. Guess what they want to do? They are opposed by the World Salvation Committee; no points for guessing what they want to prevent.
* Sands of Destruction for protection (while Kyrie and the others who'd gone on ahead had the sense to don proper winter coats).
* Sands of Destruction has her jumping in front of a red crescent moon before delivering maximum pain.
* Sands of Destruction has the Ursa Major species, which look like regular bears, and the Ursa Minor species, which look like teddy bears.
* Sands of Destruction has two moons. No one comments on it, however, as it's normal to the characters and there's no reason they should think the sky ought to have only one moon; it's purely there for the viewer's interest.
* Sands of Destruction, he's overjoyed to see Morte and with the fact that she's gone through such trouble to find him again. It takes a few moments before he realizes the rest of the team is there, too, and then he thanks them as a group.
* Sands of Destruction. Higher-ranking members like Naja get to wear their own clothes.
* Sands of Destruction, his nonhuman father is the previous Lupus Rex.
* Sands of Destruction how to do it, and he'd be powerless to stop her. Oops.
* Sands of Destruction If you mess up, Kyrie will helpfully remind you what he did before and where you should go next.
* Sands of Destruction instead of relegating her to the sidelines so he can shine.
* Sands of Destruction. In the game and anime, she was more serious. While she did show a sense of humor in the game at times, it wasn't a constant thing and she

never seemed particularly naive.
* Sands of Destruction, Kyrie's destructive powers are shown twice in all their sand-inducing glory.
* Sands of Destruction mentions that they're attracted to sound, as it's difficult to actually see in the sand.
* Sands of Destruction: Morte pulls a non-romantic version on Kyrie and Taupy, attempting to convince them to leave because the World Salvation Committee is hunting her and she understands if they'd rather not get involved. They decide to stay, of course.
* Sands of Destruction of Africa, complete with deserts and Savannah. The biggest sign of civilization is the complex operated by Elephas Rex, and travelers who fail to take precautions usually collapse from heat exhaustion before they reach it.
* Sands of Destruction. On the Committee side, Naja is 17 and his commander Rajiv appears to be about the same (but is never given an exact age). The leaders of both groups are shown to be adults, however.
* Sands of Destruction played it a bit more realistically, with humans being capable of walking on the surface of the sand sea, but the snake-like sand whales still swim in it freely and humans typically use boats to get around on it because they're more efficient than walking.
* Sands of Destruction repeatedly claim that humans stink (and that half-humans like Naja stink just as bad). This is yet another reason humans are considered second-class citizens.
* Sands of Destruction. She even punches him, much to the amusement of their teammates.
* Sands of Destruction, so aside from a little ending shot of the happy couple, the writers don't have to deal with them.
* Sands of Destruction, so many times it's not funny. It's to be noted that he has the potential to defend himself but he never does.
* Sands of Destruction, such as when Agan's true feelings show that he values his ship more than the lives of Kyrie and Taupy.
* Sands of Destruction, Taupy introduces himself to Kyrie (and the reader) by jumping in front of him and catching a dozen or so bullets.
* Sands of Destruction, their relationship is that of siblings. It isn't stated exactly where Morte's parents are or what happened to them, but when visiting the Bacchitav Caravan, they're not there and she's clearly on good terms with Agan's mom, perhaps implying that they were actually raised as siblings.
* Sands of Destruction). The one place their uniforms might provide some camouflage, the Winter Isle, is the one place you'll never encounter them.
* Sands of Destruction. They look like large, green worms with flippers and vaguely-whale-like heads. They're also supposed to be gentle, but the impending end of the world has turned them violent.
* Sands of Destruction, though, Kyrie finds the incongruity between Taupy's appearance and abilities a little unsettling.
* Sands of Destruction traps Kyrie and co inside her dimension where she uses her powers to reopen old wounds, forcing the group to face past regrets. Then it was revealed that Morte proved to be immune to the effects. Everyone pretty much arrive to the conclusion that she exactly the kind of unapologetic person who has lived her life without regrets or remorse. She obviously wouldn't be affected by the illusion.
* Sands of Destruction wears a patch across his right eye; it isn't stated how he lost it. In one episode, he meets up with an old adventuring buddy named Yappi who also wears one.
* Sands of Destruction when she wins a fight. The game's opening also shows Rhi'a walking around with Naja, and the anime has them working together in the World Salvation Committee, with Rhi'a angry and indignant that Morte wants to end the world; in the game, Rhi'a joins the World Annihilation Front out of curiosity and sees the end of the world as its unavoidable fate, whether at Morte's hands or not. The anime was created midway through the game's production cycle, and it's obvious they were working with old scripts: the locations and characters are all there, and

even in mostly the same order, but characters' personalities - especially the girls - and the precise chain of events are quite different.
* Sands of Sarasvati to escalate the force of global warming, as well.
* Sands of the Kalahari, O'Brien, aware he will be prosecuted for murder if he returns to civilization, chooses to remain behind when the others are rescued. With O'Brien the sole human in their domain, the baboons become more belligerent. At first he is able to keep them at bay with his rifle. When he runs out of ammunition, O'Brien brazenly challenges the alpha male to a fight and succeeds in killing him with his bare hands. In the film's final shot the remaining baboons encircle the lone hunter and ominously amble towards him.
* Sands of Time series is to use his great agility to run up an enemy's torso and vault over them, thus getting into position to whale on them from behind.
* Sand. Sometimes associated with Time, evoking hourglasses, Ancient Egypt or the ability to make things crumble to dust.
* Sandstorm introduces the dry lich and salt mummy, undead whose desiccated bodies are damaged by contact with regular water as if it were holy water.
* Sandstorm. They can remain inside desert tombs for centuries, but when attacking living being they can consume their preys entirely within a few rounds.
* Sandsverse videos and cryptic posts peppered across the Sandsverse blogs... in between their usual surreal shitposting, of course.
* Sandswept. To quote: "Your name is KENT and you REALLY LOVE PRANKS".
* sand to attack Rick and others when they are trying to chase him down.
* Sand Worm: Enormous, wormlike beasts that tunnel unseen underground to attack prey walking above.
* sandworms have these, which look like a miniaturised version of the same creature with a different colour pattern.
* Sandworms swim through the deserts like through the water. The sandworms also generated intense heat and triggered some extremely powerful electromagnetic storms from all the friction. The sandworms' larvae are plankton-like and serve a similar function in the sand ecology.
* Sandworms they're not used on Arrakis. So the Fremen have spring-loaded poison dart guns and the Baron Harkonnen revived artillery for his coup.
* Sandy also counts somewhat in "Prehibernation Week", when she's trying to get as much "fun" done as quickly as possible. She's completely oblivious to how SpongeBob feels about her idea of fun, but by the end, she realizes the error of her ways and apologizes for it. She even makes SpongeBob play Extreme Jacks, which is basically collecting the jacks and catching a bowling ball
* Sandy as well, especially with how berserk she went when SpongeBob and Patrick made fun of her home state of Texas. When Hurricane Sandy hit, many people joked online that someone must have made fun of Texas.
* "Sandy (Dumb Dog)", as Annie never brings Sandy to the foster home and adopts her afterwards.
* Sandy Dumbrowski became Sandy Olsen, in part due to Olivia Newton-John being cast in the role (and the character being changed to Australian).
* Sandy gains an enormous amount of weight in order to hibernate in "Survival of the Idiots".
* Sandygast and Palossand are animated sand cursed by the grudges of restless dead Pokemon.
* Sandygast is a haunted mound of sand that evolves into Palossand, a haunted sand castle. They possess people and control them to supply them with sand to grow larger.
* Sandy has a nose more like a cat's than a real squirrel's, and her incisors stick out of her mouth like a beaver's.
* Sandy is usually absent from episodes that primarily take place at the Krusty Krab. Conversely, Squidward and Mr. Krabs are absent from episodes that primarily focus on Sandy.
* Sandy Koufax of the Brooklyn/Los Angeles Dodgers, arguably the most dominating pitcher in MLB since the "Dead Ball Era," was forced to retire at age 30 after developing arthritis in his pitching arm.

* Sandy Mitchell, although Drake would probably be better suited to retreat last from the mutant, Horst says that he's the leader and will be the last.
* Sandy Mitchell, and when Cain hails them, still demands that he prove it.
* Sandy Mitchell as the source of all evil (even though, from her point of view, it's fortunate, as it means he won't guess at the truth).
* Sandy Mitchell books, Cain has run into Chaos cultists who commit human sacrifice.
* Sandy Mitchell but admits he can remember every detail of his first sight of her.)
* Sandy Mitchell, but given the relative condition of their forces. . . .
* Sandy Mitchell by the necessity; recording it, decades later, causes him to reflect sadly on the number of dead he knew, and whom no one else would remember as soon as he died.
* Sandy Mitchell, Cain and his group travel in stolen ork vehicles. This does distract the orks, but when they come into firing range of an Imperial force, they nearly get fired on before they manage vox communication, and the force demands proof.
* Sandy Mitchell. Cain engaged in a conflict with Chaos forces that were chasing a praetor; the praetor filled him on the danger and was injured. Later, he met a PDF general, his father, and praised his son's courage to him, manifestly inspiring paternal pride. He heard afterwards that the general had objected to his son's going into the praetors, and the incident brought about a reconciliation.
* Sandy Mitchell). Cain immediately orders the tunnel to be sealed off with explosives. When he returns to the spot some time later, however, he finds that a hapless ambull has tunneled around the rubble.
* Sandy Mitchell, Cain is stopped on the battlefield by a tau soldier to carry a message. He's glad that he'll survive since they are unlike to shoot their messenger — now he just has to worry about whether the general to receive it will. (Not for bad news, this time; for treason.)
* Sandy Mitchell, Cain's first request when they connect with Imperial forces is for medical attention.
* Sandy Mitchell: he jumped through their gate, having seen a wounded Necron come through it and guessing there were friends on the other side.
* Sandy Mitchell hellhole and more as a corrupt and incompetent but functional modern military-industrial state like the UK or America writ large does seem to be starting to take hold.
* Sandy Mitchell, in face of a corpse that had been torn to shreds, Kyrlock guesses that he didn't cut himself shaving. (Drake appreciates it; he had been on the verge of vomiting.)
* Sandy Mitchell lost several fingers in a fight with necrons. The replacements are augmentic.
* Sandy Mitchell novels, Cain alludes to his numerous amorous adventures (at least, prior to meeting Amberley Vail), but never to getting into trouble as a consequence, and the one occasion where he meets up again with an old flame she is perfectly happy to see him.
* Sandy Mitchell novels, several people keep tanna tea on hand because Cain is rather fond of the drink. These include Amberley Vail, who was once persuaded to have some by Cain and pronounces the drink "distinctive."
* Sandy Mitchell novels, the Valhallan regiments he is attached to fight well on cold worlds.
* Sandy Mitchell story, a soldier tells Cain, THE HERO OF THE IMPERIUM, he's not what they expected. Cain laughs and reels off all the things they doubtlessly did to prepare for his arrival — including dismantle the stills.
* Sandy Mitchell takes several occasions to help wounded troopers. Which gets him nicely out of the line of fire.
* Sandy Mitchell telling the truth about what he does, he's often actively trying to avoid danger and yet somehow ends up in it, so you can agree with his self-depreciation. On the other hand, more of the time he actively puts himself in harm's way even when there are numerous moments he could have quietly slipped away

with no one the wiser and no harm to his reputation.
* Sandy Mitchell, the students at the schola. Starting with Sprie who is piloting Cain's shuttle when the attack comes and analyzes it for Cain. At one point, Cain observes that the schola could pass for an Imperial Guard post if the faces weren't so young.
* Sandy Mitchell, two new Imperial Guardsmen are introduced on guard and grumbling, "Join the Guard and see the galaxy."
* Sandy Mitchell, when Kyrlock and Drake are standing guard at the beginning, Kyrlock produces a drink distilled by one of the tank drivers.
* Sandy Mitchell who would abandon anyone to save his own skin, is horrified.
* Sandy Petersen." Students of Petersen's recent game design courses say that he has maintained this stance.
* "Sandy, SpongeBob, and the Worm" has Sandy arrogantly going after an "Alaskan Bull Worm" threatening Bikini Bottom. She attacks and ties a knot in what she thinks is the worm before SpongeBob can tell her that it's actually the worm's
* "Sandy, SpongeBob, and the Worm" - the scene where Spongebob and Sandy are running from the worm uses very obvious CG on the coral/trees.
* Sandy Springs, Georgia and the other "contract cities" that have sprung up in the metro Atlanta region; their local government is made up of the four guys that sign contracts to allow for CH2M Hill performing all of the actual work.
* Sandy's reaction to the titular "jokes" (which are little more than racist insults) is a very justified
* Sandy the Golden Boy/Sanderson Hawkins. First appeared in December, 1941. He would later assume
* Sandy Tobias Offenheim had a children's song called "Are We There Yet?"
* Sandy was able to neutralize Erinn in a challenge in Tocantins by pulling Erinn's bikini top strap backwards.
* Sandy was originally voiced by Mercedes Prato but was fired for the same reasons as Martínez, leading her more famous successor Anabella Silva (as well as Yaraivi Alcedo, Lidia Abautt, and Lileana Chacón) to take over.
* Sandy was this in the early seasons. As the show progresses she became more of a
* Sandy wears one so that she can survive underwater. Although she does wear a suit, it looks more like a space suit than scuba gear, and as shown in the episode "Pressure", it doesn't really seem to do anything; it's the
* sane partner of Amanda. Or at least looks like one most of the time. Much to his chagrin, Tedd gets this at times when he's wearing his glasses. (Has he been transformed with them on?)
* sane) when he thinks somebody else did the job. Furthermore, he proclaims the self-imposed parallel as well where all he wants is to drive Batman to the point where Batman will kill him, thus crossing the line.
* Sanford and Son, and as such Fred possesses many of his counterpart's traits.
* Sanford and Son during this 1970s situation comedy, which Redd Foxx perfected as part of Fred Sanford's manipulative, psychological games to get his way. Basically, Fred – when he was greatly upset, wasn't getting his way, or was shocked — would fake a heart attack by clutching his chest and staggering around, yelling aloud something along the lines of "It's the big one! I'm comin' to join ya, Elizabeth!" implying that he was having a heart attack that would be the death of him. Everyone — particularly his son, Lamont (who in the premiere episode claimed that his father had faked at least two dozen heart attacks beforehand) – learned to ignore Fred. (But a funny one at that.)
* Sanford and Son "Ebenezer Sanford" as a local teen who asks Fred to put him to work so he can earn at least enough money to buy his parents a Christmas present.
* Sanford and Son episode "Sergeant Gork", Fred tells several tall tales about his exploits in WWII, one of which includes his taking a cyanide pill after being captured by the enemy. (After writhing in pain for several moments, he reveals that he accidentally bit his tongue instead, earning him the Purple Heart.)
* Sanford and Son featured one at least once. It contains BBQ sauce, OJ, a raw egg, Tabasco, and three other liquids from unrecognizable bottles of shades from brown to red.

* Sanford and Son: Following a fight with the ex of a girl he's seeing, crazy old Grady Wilson puts a slice of bologna on Lamont's black eye because, as he says, steak is much too expensive.
* Sanford and Son had Fred perform outlandish gesticulations to prompt the other bidders to go higher—after seeing Lamont do it—and he ended up buying the very piece the two had put up for sale, at a ridiculous markup.
* Sanford and Son had Fred Sanford tearing a tag off a chair, reading out loud that it says "do not remove under penalty of law." He tears it up and quips "Well...power to the people!"
* Sanford and Son is heavily invoked in "The Hawaiian Connection" trilogy. While Fred and Lamont get caught up in a diamond smuggling ring that's being investigated by the actual Five-O, references to Steve McGarrett (famous hair and all) are made throughout, implying that in-Sanford-universe, McGarrett actually works for the actual Five-O.
* Sanford and Son. J.D. reminds him that he does, in fact, love that show, and they both do an a capella rendition of the theme song before continuing their conversation. Incidentally, Turk also plays basketball but is not necessarily better than the other hospital employees he and J.D. play with.
* Sanford and Son other than the title characters were this with Esther, Grady and Bubba being the most frequent offenders.
* Sanford and Son parody), where Fred walks offstage and ends up walking (and ranting at the same time) into a camera.
* Sanford and Son: While Fred was away in St. Louis, Grady chases away some of Lemont's friends with a rifle. When Lemont talks to him about it the next day, Grady claims he didn't load it, then starts pointing it around the room, though only at the ceiling, claiming "You sure can scare people with an empty gun", then pulls the trigger and when it fires, he's so startled he drops it.
* Sanford and Son: While no means an all-American beauty, Aunt Esther's physical appearance is constantly the butt of Fred's cruel jokes. Example: "Was your mother a gorilla? Because you got the face of one!"
* Sanford is wanted for murder, telling lies, torturing, kidnapping, conspiring, arson and for being ugly.
* Sanford Wallace, the self-titled "Spam King" (e-mail, not meat product) was a firm believer in this. In the end, though, his spam "empire" has been smashed into little bits, and except for occasionally being targeted by lawsuits that mostly fade into obscurity fairly quickly, he's mostly a non-entity on the internet.
* San Francisco, 1951. The Dons finished undefeated and received an Orange Bowl invitation on the condition that they not bring their African-American players to then-segregated Miami. The team refused the invitation and dropped out of major college football after the season (they permanently disbanded in 1982).
* San Francisco 49ers quarterback Alex Smith sat out one week with an injury and his backup Colin Kaepernick led the team to Super Bowl XLVII. Later subverted, as Smith would succeed with the Kansas City Chiefs, while Kaepernick would struggle following head coach Jim Harbaugh's departure after the 2014 season, to the point where he had to compete against Blaine Gabbert for the starting job. Possibly
* San Francisco 49ers safety Ronnie Lott - having had his left pinky finger crushed in the 1985 regular-season finale - elected to have the tip of that pinky finger amputated due to the fact that a bone graft (the other option available to him) would prevent him from being able to play at the beginning of the following season. Lott would play 9 more years (including winning 2 more Super Bowls with the 49ers) en route to being named to the Pro Football Hall of Fame.
* San Francisco, and she spends much of the beginning of season 2 getting back into Marshall and Ted's good graces. But since the show is told in flashback, we already know Marsh and Lily end up together.
* San Francisco Giants and "Even Year Magic" (or "Even Year Bullshit" to the rest of the league). They won a World Series in 2010, finished 4 games back of a playoff spot in 2011, won a World Series in 2012, finished fourth in their division in 2013, and won a World Series in 2014. After a 3-1 loss to the Cubs in the 2016 National League Division Series, the Giants no longer benefit from this effect.

* San Francisco has Special Patrolmen, who're frequently hired to provide security at museums, public libraries, and private universities within the city. The difference is they do NOT have the same peace officer status as the NYPD. They only have peace officer status while at the location they're hired to protect, and have no arrest powers while off duty. Most special patrolmen don't even carry guns.
* San Francisco International Airport for the TV show of the same name
* San Francisco. In the old days, you'll have heard Italian along the way.
* San Francisco, leaving him badly wounded and most of the bridge crew dead.
* San Francisco—all acknowledge their LGBT fans in various ways, such as annual Pride Nights and anti-bullying efforts.
* San Francisco" on the radio - a variation that actually keeps the rhyme.)
* San Francisco Patrol Special Police agencies are an additional police force for paying customers that have the same peace officer status as the regular SFPD.
* San Francisco Rush arcade games are Mission Pack Sequels of the original; while the tracks and graphics have changed, the fundamental gameplay and emphasis on real-world physics does not. The home console versions add additional modes that don't involve racing around a track.
* San Francisco Rush exaggerates this trope with the "Suicide" cheat, in which even the lightest tap between cars will cause both of them to explode.
* San Francisco Rush instead, reflecting LA's notoriously poor air quality.
* San Francisco Rush. In the latter two, you had to push the clutch while starting the car to avoid stalling.
* San Francisco Rush of the arcade version, as well as two of the BGM's from the Dreamcast version to go with the new tracks. The tracks also had new shortcuts added.
* San Francisco Rush's Dreamcast port has the song "Internet" from the intro of the N64 version in its sound test, though it is unused in this version.
* San Francisco when the Pride Parade hits town. In fact, a lot of big cities across the world would qualify.
* Sang-Froid: Tales of Werewolves calls them wolf traps, but the principle is the same. They'll insta-kills regular wolves, and will hold down the stronger werewolves for a while, especially after upgrades.
* Sang-Froid: Tales Of Werewolves carry an axe and either a rifle or a musket as their personal weapons switching between the two at need.
* Sangheili/Elites lined with differing amounts of teeth, varying by game.
* Sangheili ("Elites") typically use a given name and a surname, with the surname made up of a prefixed apostrophe, their house name, and usually a suffix denoting status. For example,
* Sang Lan was paralysed from the chest down in 1998 after a simple warm-up move went freakishly wrong because she was distracted by a coach.
* sang live (if understandably breathlessly at times) the whole time. It was one of the hottest tours of that concert season. She (somewhat) scaled down for the Gypsy Heart Tour a few years later.
* Sango, and her entire village, specialize in demon (what the English localizations call
* Sango and Miroku are romantically interested in each other from an early point after they first meet, and it becomes a relationship that is complicated by his
* Sango and Miroku, since he can't get past his perverted nature and the knowledge that his Wind Tunnel will eventually kill him. While they are technically engaged, their relationship barely changes.
* Sango in her first appearance, though not on purpose. She claws her way out by herself like the badass that she is, though it certainly helped that it was a rather shallow grave because she was buried en masse with a bunch of slaughtered villagers.
* Sango was occasionally coerced with threats against, or promises to release, her
* Sanguine and Jack are very much in love, but Sanguine left Jack to become Silas' sengil/bodyguard. They also split up so Sanguine could
* Sanguine, Daedric Prince of Hedonism and Debauchery, is a case of this being both a significant part of their theme

* Sanguine: Deborah Deer, a bubbly geek fresh out of high school who goes in with a smile and dreams of her one true love.
* Sanguine: Sirius. One of the most popular boys in his school days, he's charming, reckless, and attracts attention wherever he goes.
* Sanguinius and Horus were once close enough to confide their deepest fears to each other, and each assumed the other was the best choice for Warmaster. During the final battle of the Horus Heresy, Sanguinius still tried to talk his fallen brother down but was forced into battle and slain by Horus.
* Sanguinius' gene-seed had a flaw that caused his "sons" to suffer with the Red Thirst, a horrible thirst for blood that slowly but surely drives them insane. Sangunius new about this but never had enough time to fix it and stop his sons from suffering before his untimely death, which caused the Black Rage in his sons turning them into crazed berserkers blessed with a touch of their Primarch's power.
* Sanguinius was slain by Horus so hard that the Marines descended from his gene-seed felt it. That's not an exaggeration — the Black Rage that haunts the Blood Angels nearly ten thousand years after their Primarch's end is the psychic trauma from the moment of his death.
* Sanguisugabogg: Founder and former guitarist and bandleader Cameron Boggs is openly nonbinary.
* Sani Abacha, had a huge stash of money hidden in a secret Swiss bank account.
* Sanitarium begins in a creepy almost-empty asylum where some of the few inmates left are banging their head on the wall.
* Sanitarium get to see the photograph that seems to spark the insight, which is just a picture of the researcher standing in the jungle, the nature of the insight is never communicated to the audience.
* Sanitarium is sprung too early, but until then, it's not clear which parts are real, which parts are the main character's demented hallucinations and which parts may be someone else's deranged hallucinations.
* Sanitarium, the act "The Morgue" starts you out, appropriately enough, inside a locker in the morgue. (Since you were just earlier a four-armed cyclopean hero from a comic book, how you ended up there in human form is not explained.)
* Sanity: Aiken's Artifact is revealed at the end to have de-evolved completely into nothing more than a giant psionic brain. In the final battle, he forms a body in the shape of a giant cow's skeleton from slaughterhouse bodyparts to fight the hero.
* Sanity: Aiken's Artifact, psionics were discovered by the scientist Joan Aiken during an artifact dig in the Middle-East. The psionics in the game doesn't conform to the usual Telepathy/Telekinesis, instead people who became psychic developed "totems" that granted a theme for their powers to develop around (Nathaniel Cain is the creator of the Fire totem, the closest thing to traditional psychic powers). These include the Totem of Science (science-themed powers like lasers or a binary number grid that generates energy), the Totem of Illusion (throw imaginary knives at people), Totem of Demonology (summon demons) and etc. - making psionics act more like magic.
* Sanity Ball so his friends can steal their scenes with craziness. Occasionally there are exceptions like calming down his homicidally insane friend by shoosh-papping him into submission. Also, the fact that Karkat has at least one major comedic trait...namely, his hilarious and ineffectual anger issues.
* sanity... except if you manage to discover a spell this way by blind luck, whereupon you get an achievement, "The Scientific Method."
* Sanity Has Advantages: Those who are intelligent and reasonable fare better than those who are not.
* SAnitY in NXT (Killian Dain), and member of Imperium (Alexander Wolfe). This is, of course, not counting Sawyer Fulton, who was replaced even before the main roster move.
* sanity is finally broken by said stupidity, he'll just nuke everything in a five-mile radius with a hadoken.
* Sanity Meter Carla - she loses twenty points over the course of the reading.
* Sanity Meter: Many games have a gauge to show how close the player is to a

complete psychological breakdown, a panic attack, a trauma or all of this at once.
* SAnitY (Nikki Cross is Scottish while Killian Dain is Northern Irish)
* Sanity Not Included. At least up until the end of Season 3, in which Lyle commits suicide in the animated section of the show, marking his departure.
* Sanity Not Included, playing with how "horror" and "whore" sound about the same.
* Sanity Slippage and psychotic tendencies become with the realization that they love Sasaki/Kaneki and are jealous of Touka. Kaneki refuses to be with Mutsuki and returns to the CCG with them. Not accepting refusal, Mutsuki promptly gets out their knives laced with rc suppressor drug and attacks Kaneki to render him powerless so they may take him back with them by force and tries to murder Touka the one who has Kaneki's love.
* Sanity Slippage and starts physically assaulting everybody unfortunate enough to be near him.
* Sanity Slippage), and when the horde was leaderless the Order of Mata Nui eventually decided the best option would be to wipe out the entire race.
* Sanity Slippage anyway. It's only when she swings the mallet back hard enough to make a hole in the wall of the lab, causing water to gush out, does she calm down, but it doesn't last.
* Sanity Slippage ever since the events of the 1st season finale. But then there's the end of Episode 42.
* Sanity Slippage, flying off the handle at every setback and threatening or attacking for even the slightest offense. The plot is kicked off when he loses his shit over a heist going wrong, blowing some poor woman’s head off for no apparent reason and forcing the gang to flee Blackwater.
* Sanity Slippage for his bloodlessly overthrowing and exiling them, and The Doctor left a power vacuum at the top by abandoning his Lord President post.
* Sanity Slippage; his facial expressions go all over the place but are consistently terrifying.
* Sanity Slippage in the name of restoring his best self and repenting for his selfishness.
* Sanity Slippage is just along for the ride. Perhaps justified, as both instances happened at night so the black would be suitable and covered their brightly coloured coats and manes (though still leaving their tails out).
* Sanity Slippage seems like the most stable and capable character until he starts to believe he's in "The Odyssy".
* Sanity Slippage, start to drink heavily. Jouglat is constantly wasted, unkepmt and angry right up until he decides to go back to the warr, and Courtney was very much drunk when talking to her callers or monologuing, even asking Berry to get her a drink.
* Sanity Slippage, Talyn starts torturing Crais via their neural link, resulting in hideous sores growing on Crais's body as he screams at Crichton to put him out of his misery.
* Sanity Slippage that he wants him to come back to him and will kill anyone who gets in the way.
* Sanjay and Craig aired, which happened around the time the show got good word of mouth for actually being good.
* Sanjay and Craig. A washed up action movie star who never ever wears a shirt. And since retiring from movies, never wears shoes either.
* Sanjay and Craig episode, "Laked Nake". Sanjay's swim suit gets stolen while he's in the lake.
* Sanjay and Craig episode "Laugh Quake". Each of the title characters thinks the other has an annoying laugh, so they try to remedy it by going to a comedy club, where they are eventually kicked out. Later, both get crapped on by a bird, trying (and ultimately failing) to hold in their laughter, which eventually starts a chain reaction.
* Sanjay and Craig episode "Prickerbeast", Craig momentarily becomes jarringly detailed in a close-up shot when he is told to look "real scary" by Sanjay.
* Sanjay and Craig episode "Tufflips' Tales of Terror" during the "Haüs of Vings" short when the duo eats the roof of said "haüs".

* Sanjay and Craig fake this as a distraction to sneak into a hospital, with Craig (a snake) bursting out of Sanjay's shirt.
* Sanjay and Craig features Craig, the talking snake master of disguise half of the titular duo.
* Sanjay and Craig features Sanjay, Craig, Megan and Hector as giants, having fun.
* Sanjay and Craig; he dresses up like a girl on occasion (mostly in late season 1-onward), owns a fair number of dolls including a unicorn he calls "Mr. Tinkles", has a high pitched voice, and is one of the most gentle and innocent characters on the show.
* Sanjay and Craig, Sanjay does one that also shoots out of his nose and ears.
* Sanjay and Craig. (Though some episodes, particularly the infamous and nonsensical "Fart Baby" episode are still widely disliked.) It still has a number of detractors, though, so it's not completely an aversion to this trope.
* Sanjay and Craig used to use this at least once per episode, though Season 2 dialed it back a bit.
* Sanjay's Theocracy Watch became this for the coming theocratic American government in
* Sanji also does this to Luffy and Usopp twice during the Skypiea arc for dumb imitations and general idiocy.
* Sanji also gives Chopper lessons on being "a real man" and did so twice in Enies Lobby: when Robin was not telling the truth about her past, he tells Chopper that "
* Sanji and Zoro; the two fight constantly, and their contests end with "love-cook" and "marimo", respectively. Lately, Sanji has gone straight into using "Zoro-kun" to fake concern for him. After the time-skip, the first thing they do when they meet up again is insult each other. Not one to be left behind, Zoro now calls Sanji "Nosebleed-kun".
* Sanji and Zoro trading insults until things get physical has become a
* Sanji does eventually get a requited love in Charlotte Pudding, but circumstances and conflicting loyalties drive them apart.
* Sanji does this to another Co-Dragon in the Thriller Bark arc, Absalom, who had been attempting to make Nami his bride (against her will, but she was unconscious during Sanji's fight). He pummels him with a massive salvo of kicks, slamming him into the wall and leaving an imprint, before putting a cigarette in his mouth and saying:
* Sanji does this twice at the beginning of the sixth movie when one of the island's champions, Muchigoro, is introduced. The first time, he tells the audience that Muchigoro's definitely an idiot. The second time he does this is after Muchigoro is tricked by Usopp saying, "See? He's an idiot."
* Sanji finally gets lucky and an emotional Nami glomps him (along with Chopper and Brook) when they're reunited on board the
* Sanji get a two years long one when he discover himself in the Okama Island.
* Sanji gets heart-eyes for darn every girl in the series, including his crewmates.
* Sanji has a minor version where the strength of his blows can be too much for his body to withstand, at one point breaking his ribs from kicking someone. However, it takes a lot to get to this point.
* Sanji has his basic Party Table Kick Course attack, with him getting on both hands and legs stretched out while spinning. He also has Diable Jambe, where he spins around so fast his leg
* Sanji has his left eye hidden behind his hair even in his childhood flashbacks. Whether he actually had a left eye had been the subject of debate until
* Sanji has his moments; he sulked when Zoro got a bounty before him and Usopp ended up in the picture; Sanji also especially hates it when other men have better luck with women he than he does e.g Luffy going to Amazon Lily and Momonosuke getting special treatment despite being a
* Sanji has one in the Thriller Bark arc. Upon learning that Absalom is going to try to marry Nami, Sanji explodes in flames of Anger for no apparent reason and sets off to kill Absalom... which quickly becomes a
* Sanji has remarkable tolerance for pain, at one point after beating his opponent

he casually comments that he broke several ribs, in
* Sanji having his leg fractured by Vergo, and then having it never bother him again for the rest of the arc.
* Sanji; he endorses ambiguous gender identity, not that the subject is treated with any respect whatsoever. His sexual orientation never comes up. He's insane, but also innocent as all get out. Item two, she has no problem taking down completely straight women, so gay men should be completely within her batting range. The truly asexual are her Kryptonite. Or possibly it's those with no aesthetic sense whatsoever...
* Sanji himself does to Usopp in Skypeia, kicking him out of the way Enel's lighting blast which would've undoubtedly vaporized Usopp. Sanji on the hand decided to
* Sanji is an invoked example; he chooses not use his name because his family are actually
* Sanji is a subversion. It initially appears as if he has just one name, but his surname is eventually revealed in the Zou arc:
* Sanji is especially protective over the ship's navigator and fellow pirate
* Sanji is this hands-down. He can tell the ingredients that went into a cake's confection
* Sanji lures a bunch of Marines and Agents aboard Puffing Tom to the back of the train, then locks the doors in front of them. When they realize he also detached their cars, leaving them stranded aboard the sea track, they let out a big "WHAT?!" Two episodes later, after Zoro slices these same cars in half as Rocketman passes with his Two Sword Style Rashomon technique, everyone in the Train cars, the entire Franky Family, Lulu and Tilestone, Chimney and Gonbe, and Chopper all pull a really big "WHAAAAAAAAAAAAAAAAAAAATTTTT?!?!".
* Sanji makes this one when he heard Zoro saying he and Duval, whose ugly face matches the ugly drawing of his wanted poster, to be 'like two peas in a pod'.
* Sanji, of course, so much so that he refuses to harm a woman even if it would cost him his life. Do
* Sanji's estranged sister to absorb it and heal him. She has no physical side-effects afterwards.
* Sanji's first wanted poster didn't have a photograph for him, so it uses a hilariously bad
* Sanji takes the lead in another standoff on Zou when Capone "Gang" Bege captain of the Firetank pirates (
* Sanji, to Usopp. Though the former makes it clear at times he doesn't care as much about Usopp as he would Nami, Robin, or Chopper, Sanji still cares for Usopp greatly and gives Usopp vital advice when he needs it. Sanji explicitly showed his care for Usopp when Luffy
* Sanji to Zeff — his mentor, also a master chef who dreamed of All Blue and fought by kicking.
* Sanji vs Rock Lee: Sanji kills Rock Lee, but lost his leg in the process.
* Sanji wants to discover the All Blue, a legendary body of water said to be home to every kind of fish in the world.
* Sanji was a downplayed version of a Big Sister Bully; she didn't directly participate, but she didn't help him when his brothers were picking on him, either, merely laughing at his misery.
* Sanji was forced to enter into a marriage with one of Big Mom's daughters by their family to form an alliance.
* Sanji was humiliated and forced into becoming a crossdresser himself for a period of time.
* "San Jose Sharks: A Legacy of Failure" video, he describes the Sharks' first-round playoff defeat to the Oilers as "Groundhog Day without the humor." He then rubs it in by adding that Patrick Marleau, one of the Sharks' star players, had signed with the Maple Leafs after that defeat.
* Sanjuro, and though Sanjuro has contempt for her, he willingly takes her advice.
* Sanjuro inverts this with Chamberlain Mutsuta and Superintendent Kikui. The Chamberlain describes himself as having a "horse face", which lead the warriors to

mistrust him despite his being an honorable man, while they initially assume that Kikui is a good man who will aid them in dealing with the corrupt officials because he's handsome when he's really their ringleader. Also inverted with a couple of ugly but well-meaning young sidekicks. Played straight with Sanjuro, who is scruffy but very handsome.
* Sanjuro, the ronin gives his family name as Tsubaki (camellia) after the nearest plant life.
* Sanjuro was always a grizzled, scruffy yet very wily and very powerful ronin. He was, however, much more brutal and active, much more lively in
* Sanjuro, when Sanjuro finds out that the guy he pegged as the villain knows about the younger samurai's secret meeting place, he utters the Japanese equivalent: "NANIIIIIII?!"
* Sankarea a drug allows for dead bodies to be brought back to life as intelligent zombies, but rot and decay cause these zombies to slowly lose their humanity until they find the act of eating the people and things they love as the ultimate and most romantic pleasure. All of them eventually degrade until they reach a point where they become completely mindless and become a standard zombie, slow, mindless and rotting corpses that want nothing more than to eat flesh.
* Sankarea: Boy obsessed with the undead meets girl, girl falls off cliff and dies, girl becomes zombie, zombie-girl becomes freeloader in boy's house.
* Sankarea looks identical to how she did as a human after being zombified, the only physical differences being paler skin and red eyes (they were blue as a human).
* Sankarea: Rea has this when she starts to succumb to her zombie nature.
* Sankarea, the girl attached a GPS to Sanka. Professor Boil berates her for not telling anyone as they have been looking for her for the past few days. She causally replies in her defense, "no one asked me".
* Sankarea. Their bite also does not contain any means of making new zombies, but instead acts as a poison, numbing pain in small amounts or paralyzing in large amounts, making their victims unable to escape.
* Sankt Kaiser Olivie Sägebrecht and Hegemon Claus Ingvalt from
* Sankt Kaiser Olivie Sägebrecht was the strongest mage of the Ancient Belkan Era, and was known as the "Queen deemed second to none in combat" when she was alive.
* San Martin-born Mateo Gutierrez, is two meters (6'7) tall and weighs 200 kilograms.
* Sannikov Land is not for her and she intends to follow Ordin to war.
* Sano Ichiro approach as the series goes on since his enemies are more than willing to push and break the rules themselves.
* Sano Ichiro series, as Sano fights to maintain his position in the shogun's court. Given the fickle nature of the shogun and the schemes of Chancellor Yanagisawa, merely being fired isn't usually an option, though. At best, it's likely exile; at worst, it's execution. So far, Sano has only managed to be demoted once, but he's since made a comeback to his previous position.
* Sano Ichiro series is the military ruler of Japan. He's also childish, indecisive, and more interested in the pleasures his status grants him than actually running the country with any level of competency. This causes no end of headaches for his more honorable followers like Sano, as his manipulative cronies gleefully use his incompetency and disinterest to carry through their own schemes and revenge plots.
* Sano Ichiro, though there are flashbacks of the interim period in the latter. Circumstances have changed greatly for Sano and those around him, and definitely not for the better.
* Sano's, he'll give the MC a lobotomy if they don't acknowledge their drinking problem.
* Sanosuke also exploded the front of his prison cell when he got annoyed at someone. Yes, exploded it. With his fist.
* Sanosuke definitely fits this trope. Unlike many of the characters in the series, his fighting abilities were derived from being a fighter-for-hire. He lacks

any formal fighting style other than
* Sanosuke is another repeating offender of this, famously giving Saito the finger when he declares he brushed off the defensive skills Saito taught him to fight the way he sees fit.
* Sanosuke Sagara hardly ever bothers with dodging or blocking, relying on his
* Sanosuke Sagara not only got lost trying to get to Kyoto, but he got himself
* Sanosuke's "Damn it! That guy's totally off his rocker." was left intact in episode 6.
* Sanosuke's hands get broken whenever he uses Futae no Kiwami after the Kyoto arc.
* San Pedro Mountains Mummy found in a cave in Carbon County, Wyoming brought more attention to these legends. Believers argue this mummy is the actual remains of a little person. Skeptics say these remains are either an anencephalic infant or just a hoax made by a taxidermist. At present, the mummy has disappeared with its current whereabouts unknown.
* Sanpei Interlude and assigned to plan and oversee a full-scale operation in Alola.
* Sanrio, are treated as living toys instead of animals in their anime series.
* Sanrio Boys which features two male characters getting engaged after sharing their first kiss.
* Sanrio Characters that are typically depicted with no fingers (such as My Melody and Cinnamoroll) are sometimes seen putting their fingers near their mouths when they are curious, confushed, or deep in thought. But also looks like their flipping you off as well.
* Sanrio debuted in 1975. She would become one of Sanrio's very beloved characters in the company.
* Sanrio, making it the first and only appearance of the franchise in anglophone countries.
* Sanrio. Not to mention Kuririn's family and relatives all being different types of hamsters. Once again, the series caused children and women to become very fond of hamsters.
* Sanrio's character Gudetama is an anthropomorphic egg. He apparently is not bothered by being eaten because he is too lazy and apathetic to care and plus it seems that when he is eaten he just comes back as a different egg.
* Sanrio's Cinnamoroll is a dog but could easily be mistaken for a lop rabbit.
* Sanrio teamed up to create new Sanrio characters called "The Beatcats". A 5-piece Virtual Idol Unit starring adorable cats that perform J-Pop created by The Beatcats group.
* Sanrio: The company has become popular with the furry fandom in recent years in the west (and especially Japan). While Retsuko from the aforementioned "Aggretsuko" franchise has already became popular in the community since 2016. Other Sanrio character franchises have their own set of fans as listed belows:
* Sanrio which featured Mell from Wish Me Mell singing about almost every single Sanrio Character up to that period. The song length is 5:27 minutes long showing how many character Sanrio has created over the years.
* Sansa after the Battle of the Bastards, where, as Jon acknowledges later, she was the one who saved the day, leaving her the legitimate heir to Winterfell, she is completely ignored by the Northern lords at the council, and Jon is praised as the avenger of the Red Wedding and then crowned King in the North. Sansa is unhappy at this turn of events.
* Sansa and Arya Stark, who are each other's complete polar opposites and, as such, never get along. They even look completely different (Sansa has the Tully look inherited from her mother's side while Arya has the Stark look inherited from her father's side.)
* Sansa appears to be a magnet for this trope, because Theon's behaviour towards her also smacks of romantic feelings. She is the only person capable of pulling him out of his Reek persona by reminding him of who he was and it's when her life is threatened he
* Sansa becomes this to Littlefinger in Season 4 when she begins actively helping

him with his schemes. Later, she becomes something of a Hand to Jon when he gears up for war with the Boltons and eventually becomes King in the North.
* Sansa gets called "little bird" by Sandor — interestingly, this is initially an insult referencing how naïve she is, but later develops into affection.
* Sansa gives a very poignant calling-out to Theon about betraying Robb and butchering Bran and Rickon, only to discover that her little brothers may still be alive.
* Sansa gives Joffrey a favor when he leaves to destroy Renly's rebellion in
* Sansa has the distinctive Auburn hair of the Tullys. So she dyes her hair a more normal mousy brown
* Sansa is convinced that Joffrey is a great guy until he chops off Ned's head.
* Sansa is so pissed off at House Umber for surrendering Rickon to the Boltons that she wishes to hang them all after they're done with the Boltons.
* Sansa is unable to think of any honest compliments for young king Joffrey except that he is "comely." It's pretty much the only good thing about him.
* Sansa looks increasingly like Catelyn as she gets older, even after she dyes her hair black.
* Sansa maintains courtesy as her armor throughout her stay in King's Landing. Her composure despite her obvious discomfort provides the final straw that convinces Tyrion not to exercise his
* Sans and Papyrus, a pair of skeleton brothers, are a parody of a webcomic called
* Sansa reaches for a drink of ale with her brother, Jon Snow, in "The Book of the Stranger", even if it doesn't go over quite as well.
* Sansa's betrothal to Joffrey is eventually dissolved and she's forced into different
* Sansa's direwolf Lady in Season 1. She was noted as being the most gentle of the direwolves and never hurt anyone, but Cersei demands she be killed in Nymeria's place for biting Joffrey (which Nymeria only did to protect Arya).
* Sansa's maternal aunt, Lysa Arryn tells her right after accusing her of sleeping with Littlefinger, that she can marry her son, Robin.
* Sansa's naivete and leaves in (relative) peace, which makes it all sound rather more courtly and genteel than it actually was.
* Sans as saying "You're gonna have a bad time" before attacking you. Actually, he says that much earlier in the game, shortly before the battle with Papyrus, as a warning to stop doing the Genocide run. His specific quote before attacking you is "Do you wanna have a bad time?"
* Sansa Stark and competing with Tyrion for influence on King's Landing.
* Sansa Stark and Daenerys Targaryen are definitely World Class Beauties at least. They're probably the two characters whose level of attractiveness becomes a plot point the most often. Their great looks are remarked upon by several characters, and several important characters fall in love with/lust after them. Walder Frey accuses Talisa Maegyr of having been preferred over his daughters solely for being a World Class Beauty as well.
* Sansa Stark doesn't do things like calling Arya cruel names, such as "Horse-face", the way she did in the novels.
* Sansa Stark has one in the form of Joffrey Baratheon, Sandor Clegane, Tyrion Lannister, Dontos Hollard and Petyr Baelish; the lesser of the evils is Dontos Hollard
* Sansa Stark initially aspires to be polite and courteous, partaking in activities like embroidery and happily going along with her
* Sansa Stark is another example of this, though she at least has the excuse of being very young. She constantly thinks of her betrothed Joffrey in terms of songs and stories, and in the first book, she repeatedly and passionately declares that she loves him, despite only having a few (not particularly intimate) interactions with him.
* Sansa Stark is less so than her sister Arya, but the scenes with the doll her father gives her heavily imply she is his darling girl, though she's clearly closer to Cat than Arya was.

* Sansa Stark stares longingly at Loras' backside as he walks away in "
* Sansa Stark, who bases her whole life around singers' tales, is a perfect little lady, gentle and trusting.
* Sansa stops trusting Littlefinger's efforts to "help" her, since the last one got her into an
* Sansa tells her sister Arya she should have been killed instead of her pet direwolf Lady. Sansa fails to realize that Lady's death is partly her own fault as she refused to admit to the king that Arya attacked Joffrey out of self-defense.
* Sansa warns Catelyn of this when the latter demands to be told of what became of Arya in the old timeline. However, Cat persists, to
* Sans Famille: One of Vitalis’ animals is a monkey named Joli-Cœur.
* San's father also qualifies, at least in appearance; He's a big, buff,
* Sans Frontieres. The monster is just a Horned Lizard with wings badly photoshopped onto in.
* Sanshiro Sugata Part II, the sequel, in which the judo guys get attacked by karate guys.
* Sanshobo chops off the arms of kitsune leader Deshi when ambushing his tribe.
* Sansho the Bailiff: After becoming governor, Zushio goes back to the manor, has Sansho arrested, and tells the slaves that they are free to do as they will. They burn the whole estate to the ground.
* sans human face. Dubček and 25 other senior reformers were kidnapped, taken to Moscow, and made to sign a humiliating "Protocol" rolling back the reforms. Only one man refused, František Kriegel, a politician-doctor who had served in the Spanish Civil War:
* Sanskrit is a notoriously slow-mutating language in the Indo-European family. Sanskrit is so old that hymns composed before the time of King Tut can still be chanted with with near-perfect accuracy. An Indian priest from the time of Christ would be able to speak much the same Sanskrit and chant the same prayers as a modern Hindu priest.
* Sans never calls Papyrus "paps" or "papy" in the game, though in fanon it seems to be his
* Sans never paying his tab at Grillby's. He was only seen putting a meal on his tab once, but fans think it fits well with his slacker image.
* Sanson has some pretty damn Cool Shades. They have a similar shape to Kamina's without being as over the top, and the generally extremely similar personality of the two characters suggests that the Gurren Lagann team were a little inspired by Gainax's earlier figure of goofball manliness.
* Sans Soleil shows Japanese people pouring bottles of sake over the graves of their deceased love ones, on the Japanese Day of the Dead.
* Sans's theme song plays at Napstablook's snail farm, even though he never actually appears there or has any involvement with it besides an optional phone call where Papyrus compares the snails to him. This is possibly because he was originally intended to appear there, as the game has some
* Santa’s Little Helper Wants To Eat Your Children & Other Holiday Musings is full of essays on Christmas traditions, including (as the title suggests) about the Krampus.
* Santa, Ace, and Clover. Given the shock that the characters go through at these discoveries though, it's justified that they aren't paying a ton of attention to relatively minor details.
* Santa also becomes suspicious along with Seven after Snake's apparent death, as Clover deduces that they were the only ones that could've opened the number 3 door to kill Snake (if not convinced that Snake is still alive, she'll even lead them away and kill them along with June in the Axe Ending.) In reality, Ace was the sole murderer, as he'd stolen the Ninth Man's bracelet.
* Santa also has to lose weight in Bob Rivers' "The Real Slim Santa", a parody of "The Real Slim Shady" by
* Santa Ambiguity: A work leaves it ambiguous whether or not Santa Claus exists in the setting.
* Santa and the Ice Cream Bunny (film), "Santa Claus' Punch and Judy" (short)

* Santa and the Ice Cream Bunny has jolly old Saint Nick grounded on a Florida beach.
* Santa and the Ice Cream Bunny, short "The Little Lamb", and miscellaneous clips)
* Santa and the Ice Cream Bunny, the scene where Thumbelina encounters some insect-like creatures gives us this comment:
* Santa becomes the antagonist of the Season 23 finale, "Christmas Snow". This is not due to him pulling a
* Santabomination is a strange being of unfathomable power. Though considering he can travel all over the world in one day, this actually makes a lot of sense.
* Santa Christ calls him on this (specifically, the part about him waiting that long to come back and fix the crisis), Santa Christ asks if she knows of a faster way, or if she has ever come back at all.
* Santa Christ is always there for the December videos, however he was absent from 2018's. This gets
* Santa Clarita Diet, Anne asks for a sign that Sheila has been sent down from God. Sheila and Joel have no idea what to do, but suddenly Eric and Abby's bomb goes off, and Anna begins praising Sheila.
* Santa Clarita Diet, but her love for Joel and her daughter help this become a fairly successful resurrected romance. Just with a higher body count.
* Santa Clarita Diet. But that's no reason to throw away over a decade of marriage.
* Santa Clarita Diet has its undead rely on human flesh to survive. After Sheila turns, she has a brief period where she's able to get by on raw meat, but after that, only human will do. Once other undead shows up, it turns out that eating human flesh is necessary to delay the physiological and psychological decay that comes with the change — and while Sheila's able to get a medication that halts the risk of physiological decay, other undead aren't so lucky.
* Santa Clarita Diet, Joel auditions to become a Knight of Serbia, which involve a number of trials of warrior skills. One of them is specifically shoving a pear into a dead chicken as fast as possible, which utterly perplexes Joel, but he still does so. At the end of the episode, he fights a zombie, and quickly shoves a lemon in its mouth, realizing the skill is meant to quickly incapacitate an attacker's ability to bite.
* Santa Clarita Diet: Most of the episodes involves how Sheila with the help of her husband find ways to dispose of her victims. But most of them end up getting chopped up and stored in freezers so she can eat it later.
* Santa Clarita Diet, occasionally hunting for new victims to satisfy her cravings. And of course, this is all incredibly awkward for her not-undead family members, who have to help her with pretending she's still a normal person.
* Santa Clarita Diet, while her husband and daughter try to cope with it.
* Santa Claus (1959) has a family of rich people, with the parents buying their son everything he could ever want... but they're constantly out socializing, leaving him home by himself; they even suggest that he practice his piano lessons if he's ever feeling bored or lonely. His letter to Santa is just him begging his parents to stay home Christmas eve, so Santa meets them at their cocktail party and serves them a beverage which brings their familial love back to the forefront of their minds.
* Santa Claus (1959). One of the main characters is the only son of a rich family, and they often go out socializing while leaving him home alone. The mother suggests to him that if he gets bored or lonely while they're out, he should just practice his piano lessons.
* Santa Claus (1959), our hero's sleigh is pulled by hideous giggling clockwork reindeer.
* Santa Claus (1959), Santa allegedly delivers gifts to all the children of the world, but we only see a few stops in Mexico City. Santa also has children from every country helping at his workshop, and naturally one of the Mexican kids is Santa's right-hand helper and gets more screen time than the others.
* Santa Claus (1959) threatens to force Pitch to eat ice cream should he fail in his mission against Santa.
* Santa Claus also supposedly take naughty children with them, too... actually,

what exactly they do with the kids is rarely if ever said...
* Santa Claus. Attempting to answer these questions may diverge the story too far from the classic legend, and most people who like Christmas stories are willing to ignore these issues. Sometimes, the story does answer the questions, but these stories make it clear from the get-go that they're not your grandma's Christmas stories.
* Santa Claus but was killed by an Iraqi later in the episode. The boys and Santa escaped to South Park, at which point Santa gave a speech to the assembled townspeople, urging them, from this point on, to remember Jesus on Christmas.
* Santa Claus Conquers the Martians aboard the Martian spaceship. "Fire retrorockets five and six." "Retrorockets five and six: fire."
* Santa Claus Conquers the Martians, and yes, the lyrics are on screen:
* Santa Claus Conquers the Martians as a "polar bear" is quite obviously a man in a very bad costume.
* Santa Claus Conquers the Martians gives us the Tickle Ray. If the Agony Beam is PG torture, the Tickle Ray is G torture.
* Santa Claus Conquers the Martians has Santa Claus "making" toys by pushing buttons. Later, the villains sabotage the machine, causing Santa to finally denounce the process.
* Santa Claus Conquers the Martians) is used several times to represent the government either searching for the Martians or for Santa Claus after the Martians had kidnapped him (missile footage for space takeoffs is also used), prompting this timeless riff:
* Santa Claus Conquers the Martians, joyless, humorless humanoid creatures with metallic-green skin and distinctly robot-like headgear incorporated into their costume design; the dullness of their heavily mechanized lives results in their children getting addicted to joyful, cheery Earthling holiday television programming.
* Santa Claus Conquers the Martians plus the short "Santa and the Fairy Snow Queen"
* Santa Claus Conquers the Martians), the Martians doors opened by pointing at them.
* Santa Claus Conquers the Martians, though "Dippin' Dots" actually comes close.
* Santa Claus episode or two, but he's mostly there to be whatever strange job is needed, from ticket taker, to "guy in a frog costume." Since he only works his well-known job one day a year, he seems to have a lot of hobbies and side jobs.
* Santa Claus: first you believe in Santa, then you don't believe in Santa, then you are Santa. It's pretty obvious what the first two stages mean, but does the third stage mean that you look like Santa, or that you act as the Santa of your family? Some versions of the joke compromise, making the third stage acting as Santa and adding a fourth stage, which is looking like Santa.
* Santa Claus had previously brought him in on a 1492: not believing in Columbus.
* Santa Claus. He delivers his gifts and makes everyone believe that they bought them instead of getting them from him, though he still remains a benevolent example.
* Santa Claus. He gets children to swear their souls to him in exchange for toys while they're too young to know better, and then enslaves their spirits in his workshop after they die as adults.
* Santa Claus Indiana to capitalize on all the attention the town was getting for it's name. Across the street from the Candy Castle, a rival Santa Claus themed attraction called Toy Town was also created. The conflict over the similar attractions and disputes over the land on the park led to years of lawsuits, which went all the way up to the Indiana Supreme Court. In 1946, a third competitor opened up Santa Claus Land in the town, which was later rebranded as Holiday World.
* Santa Claus. In one episode, he takes on the form of Orpheus's ex wife, thus invoking this trope.
* Santa Claus in the Christmas special inverts this trope by incorporating Doofenshmirtz's evil scheme to fulfill the odd Christmas wishes of Phineas, Baljeet, Buford, Candace, and Doofenshmirtz. This also just happens to restore the faith in children of a curmudgeonly elf.

* Santa Claus is a major crime that amounts to being blasted out of the sky. Well, when it involves kidnapping, breaking and entering, and unknowingly terrorizing people with loathsome and occasionally lethal gifts, despite how good the intentions are.
* "Santa Claus is Coming Out", where Queer Duck speculates that Santa Claus is gay before Santa reveals that he's actually bi.
* Santa Claus Is Comin' to Town and help him out, simply because he acted from the goodness of his heart.
* Santa Claus Is Comin' to Town: Burgermeister Meisterburger, the leader of Sombertown, outlawed all toys after he'd tripped on one earlier. As such, Christmas itself was banned by proxy.
* Santa Claus Is Comin' to Town has Topper the penguin, who got lost on his way to the South Pole when he meets Kris Kringle.
* Santa Claus Is Comin' to Town. He doesn't go exactly catatonic, but his eyes roll around in his head and he speaks like an idiot for a minute.
* Santa Claus Is Comin' to Town "My World is Beginnning Today" as she moves away from her former strict schoolteacher demeanor and decides to stand by Kris no matter what. She does put it back up into a bun after the song, though she does wear a blue dress from that song on instead of the black one she wore before.
* Santa Claus Is Comin' to Town, posters are put up of Kris Kringle throughout Sombertown, decrying him as "the terrible toymaker". To avoid being found out, Kris lets his beard grow.
* Santa Claus Is Comin' to Town starts when Burgermeister Meisterburger proclaims a ban on toys after tripping on one and hurting himself. Upon hearing of it, Kris Kringle immediately comments on what a silly law it is. At the end of the special, the narrator explains that once the Meisterburger line died off and fell out of power, the people realized how ridiculous the toy-ban was and repealed it.
* Santa Claus Is Comin' to Town with the song "First Toymaker to the King."
* Santa Claus) is the patron saint of children due to this trope. During a famine in Turkey, a shop keeper murdered three young boys, cut their bodies up and stored them in the brine of a pickle barrel intending to sell their meat to his customers. Later, when he tried serving some of the meat to St. Nicholas, Nicholas recognized what it was. He then proceeded to draw out the three boys from the barrel, whole and alive. This is similar to an earlier Greek myth where Tantalus served up his son to the gods who were his dinner guests, but they instantly knew it was human meat and raised the boy from the dead. After he died, in the underworld Tantalus's punishment was to spent eternity standing with water up to his neck and grapes just over. He was always hungry and thirsty, but seeking to get either made them vanish. This the word "tantalizing".
* Santa Claus, meanwhile, can move at tremendous speeds by harnessing the same power that lets him deliver presents all over the world in a single night. After acquiring the position of Easter Bunny, Bun-bun can do the same thing using his egg hiding abilities. When the two fight, the rest of the world appears to be frozen in time.
* Santa Claus playing in the background finally breaks down around the third verse with the promised "rooty-toot toots and rummy-tum-tums".
* Santa Claus "seeing you when you're sleeping" and "knowing when you're awake"... Well... someone had to feel violated, or at the very least, creeped out, by that whole idea. Which leads to the old joke: "Why is Santa Claus so jolly? Because he knows where all the naughty girls live."
* Santa Claus simply by the power of inertia. Unlikely to go away any time soon, since he is so firmly rooted in the public consciousness and pop culture.
* Santa Claus territory—Santa is just so iconic and so firmly rooted into the public consciousness by sheer inertia, that people can't help but keep using him for stories, even if it means poking fun at or rationalizing the cliches and impossible feats surrounding the character.
* Santa Claus, the Easter Bunny, a little girl, and an honest lawyer are in an elevator. There is a $100 bill on the ground. Who picks it up first?
* Santa Claus: The Movie bitter about this. The film didn't do well at the box

office in any case.
* Santa Claus: The Movie elf Patch that television is the best way to inform the public about the latter's special product, and that with enough money an ad can reach everyone he wants it to. Patch decides they will buy airtime for a one-off advertisement on Christmas Eve going out to "All the countries, all the channels!" at once. B.Z. is upset by the expense that will require, but ultimately agrees to the plan, and it works. Even the sole television at the North Pole picks up the transmission.
* Santa Claus: The Movie has many scenes that didn't make the finished film and haven't surfaced as DVD extras, but most likely were shot; some fill in major and minor plot points:
* Santa Claus. The Western tradition of lying about a fictional person giving gifts to children is actually impressively wide spread and frightening accepted as both a matter of course without much thought or organized pre-meditation beyond trying to decide what present "Santa" gives.
* Santa Claus, Tom takes great glee in mocking each and every one of the bad stereotype country children, much to Mike and Crow's horror. Probably helps that the first country/continent we see is Africa, which is portrayed as black kids dancing around hitting drums and wearing bones in their hair, which causes all three to groan out in despair.
* Santa Claus ("'Twas the night before Christmas..."). Before the poem was published in the 1820s, everyone had their own idea of what he looked like and how he traveled around. The popular modern image also owes a lot to Thomas Nast's cartoons of Santa in the 1860s.
* Santa Claus was based on him originally, and he qualifies too, obviously.
* Santa Claus wears one in "It's Christmas!" to deliver Christmas presents to a shark.
* Santa Claus with a whip. Where Nick encourages children to be good with the promise of presents, the other threatens them with abductions or beatings.
* Santa Claws. (Note the Scores of this monster, 1,200 ATK and 2,500 DEF. A reference to December 25th, the date of Christmas.)
* Santa Conan is also revealed to be a villain in one of the early chapters, as a parody gag, since Hayate and
* Santa Fe Natural Tobacco Company. The healthiest, most ecologically responsible coffin nails you can buy. The vast majority of carcinogens in tobacco occur naturally in the leaf as it's cured, no additives necessary.
* Santa Fe Trail, slaves are freed by a gang of evil abolitionists, and when the troops arrive to take them back to their owners, they thank them, saying that if this is freedom they don't want any of it.
* Santa Girl, Cassandra Claus, the daughter of Santa Claus, is engaged to marry the son of Jack Frost to merge the family businesses. She hasn't actually even seen Jack Jr. since she was a baby, and would much rather go to college in the real world than be forced to run the business. When Cassie complains to her dad, he points out that he and her late mother were also arranged to be married: his family owned the only flying reindeer farm in the world, and she was the daughter of Chris Kringle.
* Santagithi is also a very competent swordsman, at the age of 58, waiting until the
* Santa has once shared a chimney-vator with Perry the Platypus, who could not help but beam in his presence.
* Santa. He becomes the most suspicious in the Safe and True paths (especially if the player achieves the Coffin end, an unfinished True end). In the last part of the Safe end, Snake, Ace, Clover, and Akane are all dead, Lotus and Seven are mourning and Junpei is with Akane and Santa is the only character unaccounted for. So it becomes clear who is speaking when Zero directly responds to Junpei over the loudspeaker. In the true end, Santa abruptly holds a gun to Akane's head and takes her hostage. If you accidentally get the Coffin end, you'll never learn that this is a ruse and Santa is just an assistant to Akane, the true Zero.
* Santa Hunters, Alex tells the camera that it is time to put the cameras away and

then yells "Cut!" The scene changes.
* Santa Hunters: Apart from the first scenes with Alex and Elizabeth at their school, the movie takes place on Christmas Eve day overnight into Christmas morning.
* Santa Hunters of a previous Christmas when one of the reindeer came back with the runs.
* Santa Hunters: Santa's sled, sans reindeer, only flew because the children believed it would do so. This was after things started to disappear due to the lack of belief, but of reliance of physical evidence of Santa's existence. Even gets invoked by Zoey.
* Santa Hunters: The Santa pipe given to Alex by his Uncle Charlie is vital in the climax.
* Santa María de las flores negras (has two tropes listed as of this writing, 5-15-2018)
* Santana and Brittany have at least three of these throughout the seasons of
* Santana and Brittany. Santana can be a bitch and Brittany is an adorable
* Santana by "Wild Thoughts"), and lesser known than their early '70s hits like "Black Magic Woman", "Evil Ways", and "Oye Como Va".
* ..., Santana Garrett and Chasyn Rance of FOW (and many more Southern Championship, Believe, Belleview, etc).
* Santana. into going to the prom with her as part of a scheme to get Kurt back and increase her standing with the rest of the club (specifically Brittany).
* Santana, is half Puerto Rican, a quarter German, and a quarter African American.
* Santana is known solely for providing the vocals of the 10-week chart-topper "Maria Maria". Their only other top 40 was a feature on "Got To Get It", a minor Sisqo hit released around the same time.
* Santana is this for the Pillar Men, as he's the first to show up and entirely separate from the other three (who are in Europe while he's in Mexico), and also the youngest and least powerful, only giving Joseph trouble because Joseph was a complete novice with hamon at the time, while he needs a month of
* Santana played at Woodstock 1969, after the opening song "Waiting", Carlos Santana greeted the crowd and had a brief moment of confusion over what state he was in.
* Santana tearfully confesses her love for her best friend Brittany on
* Santana to her friends, what with her habit of very quickly dismissing, explaining away, or outright ignoring her
* Santana, while bassist and former Sly & The Family Stone member Larry Graham took what was left of Azteca and formed Graham Central Station.
* Santana will throw down with people who get involved with her sexual partners, even if she claims not to want a real relationship with them.
* Santa Olivia: Loup avenges her friend Katya's rape (which the military does nothing to punish) through becoming Santa Olivia, punishing not only the rapist but also those who lied for him to cover it up.
* Santa Olivia: Loup's relationship with Pilar is a main theme of the series.
* Santa Olivia: Pilar is mentioned more than once as having a large bust, which gets her lots of attention and she generally enjoys flaunting it (though not always, as her pervy uncle was also attracted by this).
* Santa Olivia (queer female main characters, queer female romance, LGBT youth)
* Santa Olivia: The GMOs are people genetically enhanced with having animal DNA spliced into them, gaining superior strength and senses. Loup inherits them from Martin, her father.
* Santa picks up the $100 bill. Remember kids, he's the only one of the three who exists.
* Santa's Drug Operation doesn't feature a bad Santa, because the starting point is Santa being murdered... but he was apparently bad before that (being a neglectful husband, running a drug peddling operation, using lawnmowers to punish disloyal employees...).
* Santa skips Plonq’s house entirely on Christmas Eve in “A Plonqmas Tale — 1999.”

* Santas Little Helper, a character in the beginning of the movie gets fired, his girlfriend dumps him, his car gets towed away, and he gets informed that his house is being foreclosed upon, all within a matter of hours. There is no indication that anything was wrong beforehand, which seems to imply the movie believes that losing your job means losing your bank account and gaining additional debt immediately.
* Santa's Little Helper is a two-fold case of this. One is he's a somewhat lazy ex-racer Greyhound. Rather than go with the normal "always energetic and fast"
* Santa's modern-day appearance (at least in the U.S.) as a plump, white-bearded old man in a red suit was largely
* Santa's Slay, defeated him as an angel in a curling match and sentenced him to deliver presents on Christmas for 1000 years, leaving Santa to kill again in 2005.
* Santa's Slay, Santa is destroyed while flying in the sky on his sleigh, but shows up just before the end credits in an airport traveling incognito.
* Santa's Soldiers, however, is a terrifying spymaster and combatant who wants to make sure her husband is well-protected but remains sweet and innocent.
* Santa's Soldiers, The most surreal of them is the Tooth Fairy Union, populated by balding, overweight men in tutus.
* Santa's Sweatshop: Santa's workshop is a dangerous work environment to say the least.
* Santa Steps Out, Santa can deliver gifts across the world by being in a type of time bubble. Turns out it has other uses if you know what I mean.
* "Santa's Workshop" has one of Santa's elves paint chess boards with checkered paint.
* Santa uses a candy cane to zip down a string of Christmas lights in the animated opening of
* Santa Versus Dracula. Dracula, as a vampire, can only enter houses when invited, whereas Santa can go in and out of any house he wants.
* Santa Versus Dracula: Dracula's main army consists of kids who were considered naughty that he turned into vampires.
* Santa Versus Dracula features this as Dracula's main force which include his three vampire brides, an army of undead kids, a werewolf, Igor, The Invisible Man, Frankenstein's Monster and Mr. Hyde. He did have a witch in his group, but she annoys him so he sprays her with beer to make her melt.
* Santa vs. Krampus has the concept of mall Santas be a cover for a secret order of wizards who use swear words as spells to fight Krampus and his minions.
* ''Santa vs. Krampus''. It's a family-friendly show about brothers Santa and Krampus, the latter of whom kidnaps two children to work in the coal mines and gets into a fight with Santa over not wanting to punish children anymore but instead wanting to deliver presents.
* Santa Vs The Snowman features the eponymous snowman, envious of Santa's popularity, and his armies of minions facing off against Santa's elves and nutcracker mecha. It's all played as over-the-top comedy, and other than the non-sentient snow minions nobody really gets hurt.
* Santa Vs Zombies getting caught in a zombie outbreak on Christmas Eve.
* Santa Vs Zombies: Kids get turned into zombies in this comic. Santa himself faces a few on Christmas Eve.
* Santa Vs Zombies stars a jaded Santa Claus who no longer likes his job, and is now dealing with a zombie outbreak caused by the latest Christmas craze.
* Santa Vs Zombies: The main kids are brought to a mall, and the boy rips the Mall Santa's fake beard off.
* Santa Who has a scenario where Santa falls from his sleigh and gets amnesia, and during the course of the movie, he ends up as a mall Santa for awhile.
* Santeri "StSanders" Ojala's gag dubs of music videos and concerts, including
* Santharia is a world-building project for the world of Caelereth, which has been going since 1998. Everything from flora and fauna to cosmology is described in loving detail, and pictures added created by Dreamers themselves. The world of Caelereth is developed on the Development board, while on a separate Roleplaying board stories are told set within this world, most of them within the continent of Sarvonia. Recently an interactive game has been developed.

* San Theodoros being that there is absolutely no difference between either side, other than their names and the color of their uniforms, and the misery and poverty of the common man remains unchanged.
* San: Three Kingdoms Comic attire, he still has time to make his lower half completely Stripperiffic too.
* San: Three Kingdoms Comic. Dong Zhuo and Dian Wei go to Hawaii after their novel death, and Lu Bu got sent to Alaska (while wearing a bikini). It looks like latter strips drop this concept, however.
* San: Three Kingdoms Comic, Dong Zhuo caught Lu Bu making out with Diao Chan and gave chase. When cornered, Dong Zhuo just revealed that Lu Bu that the latter left his wallet on the former's room.
* Santiago: A Myth of the Far Future, although that is more due to a lack of knowledge on the villain's part. In order to kill the bounty hunter Sebastian Nightingale "Songbird" Cain, the assassin Altair of Altair somehow makes him hallucinate that he is back on his home planet of Sylaria being asked by someone he cared about to help her across a brook (as a lure to get Cain close enough to Altair for her to stab him). At the last moment, he shoots her and tells her corpse, "There aren't any brooks on Sylaria."
* Santiago: A Myth of the Far Future. As one of his supporters cackles, after Santiago is quickly murdered by a bounty hunter — whom Santiago then guns down — "Everybody knows that Santiago can't die!"
* Santiago: A Myth of the Far Future by Mike Resnick, the revolutionary anarchist Santiago is eventually revealed to be the title that different successors took.
* Santiago: A Myth of the Far Future plays this absolutely dead straight — people only get cybernetics when they're injured, but as Sebastian Cain comments on someone else's eyepatch, "Why doesn't he just get a cybernetic one? I've got one — it sees better than the one I was born with."
* Santiago Calatrava, whose High-tech architectural style buildings resemble Raygun Gothic but still manage to look somehow modern.
* Santiago Nights, an original English language light novel, about Lily Oda, a young werewolf mob enforcer and her human mate, Chelsea Heartfield.
* Santiago (Spanish name for St. James) would qualify for this. In Latin America and Spain there's a plethora of cities with the name including but not limited to Santiago de Cuba, Santiago de los Caballeros (Dominican Republic), Santiago de Compostela (Spain), Santiago del Estero (Argentina), and Santiago, capital of Chile.
* Santino Marella a little more than a year ago when he claimed that he had finally found a new favorite basketball team and removed his shirt to unveil an Oklahoma City Thunder jersey...in Seattle, whose beloved Sonics had been moved to OKC and became the Thunder. Those who didn't boo lustily seemed to have had the air taken out of them, as it was as too soon a moment as there ever could be.
* Santino Marella...and this had an odd affect on his psyche, as he would try to prove his manliness by beating divas at traditionally girly tasks. The divas are wearing bikinis? Behold, the mankini! Nothing says manly like a Battle Royal to determine Miss Wrestlemania!
* Santino Marella because he wastes so much time signalling for it that he's almost always intercepted.
* Santino Marella, becoming an instructor of such upon his retirement from wrestling)
* Santino Marella. Before that, in OVW, he was Russian wrestler Boris Alexiev.
* Santino Marella, cleanly winning quite a few matches and even becoming US Champion.
* Santino Marella could be seen visibly laughing in one corner of the ring.
* Santino Marella failed to get over as the "Milan Miracle", he got over this way, typically throwing silly insults at his opponents. Usually he's a weak character who gets whipped on, to get the audience cheering for a big, strong hero.
* Santino Marella. Santino actually can do the splits, as he has demonstrated in other matches. Although there is a difference between a side-split (legs out on either side, which he was doing on the apron) and a front-split (legs forward and

back, which he does in matches.)
* Santino Marella's complaints of "sexual discrimination" for not being allowed to compete in the "Miss Wrestlemania" battle royal.
* Santino Marella show under his real name of Anthony Carelli that same year.
* Santino Marella. The group of fans in the front row who spelled out "SANTINO" as he entered were likely unamused, however.
* Santino Marella was pretty over in his time, but critics never rated his matches very high. Smarks consider him an embarrassment.
* Santoalla at first. The Rodriguez family were quite welcoming to Martin and Margo when they first moved to the village. However, when Martin tried to implement his plans to fix up Santoalla, the Rodriguezes would basically demand that he stop. It eventually got to a point where they refused to speak with each other.
* Santo contra la invasión de los marcianos-style) that takes place in the suburbs of the (then-) Federal District.
* Santo en El Tesoro de Drácula, claims to have invented a revolutionary new time machine during his downtime from wrestling. For some reason, Mexico's leading scientists don't take his ideas seriously. Ticked off by this rejection, Santo spends the rest of the movie trying to prove the mainstream scientists wrong by using the time machine to retrieve Dracula's lost treasure.
* Santo en El Tesoro de Drácula features an odd variant. The movie's heroine, Luisa, travels back in time to 19th century Mexico, where she inhabits the body of a young woman (identical, from the audience's perspective). But the details are a bit muddled - for example, her body seems to disappear from "the present".
* Santoro Gaming swears a lot due to his rage from failing at video games.
* Santorum. (n) 1) The frothy mixture of lube and fecal matter that is sometimes the byproduct of anal sex. 2) Former Republican Senator and presidential candidate Rick Santorum.
* Santos Degollado is a Mexican example; he was adept at gathering and motivating men to fight for the Liberal cause, but failed to ever lead them to victory. He was nicknamed "prince of defeats" and in some versions "Apostle of defeats". Incredibly likeable because of his sincere enthusiasm and dedication to the cause, but he should have delegated the actual military tactics to someone else.
* Santo vs. la hija de Frankestein, as later in the film both Truxon and Ursus are shown bleeding.)
* Santo vs. la hija de Frankestein: Santo's girlfriend is hypnotized and ordered to cut out his eyes and deliver them to Dr Frankenstein. She gets as far as holding the knife over the helpless luchador's face before this trope snaps her out of it.
* Santo vs. la Invasion de los Marcianos Third Eye while in human form ... but that's good, because now the scriptwriters don't have to try explaining why Santo doesn't get vaporized when he goes mano-a-mano with them. Being able to ditch the long blond wigs probably made life easier for the wrestlers playing Martians.
* Sanya, he is the only active Knight of the Cross, which means that he is single-handedly patrolling the world and putting down various supernatural threats. This is a normally a job for three people, but, as Harry notes, he seems to be handling it with aplomb.
* Sanya is the Atoning Knight in Shining Armor as he was once host to one of the Fallen, but a moral epiphany freed him from the demon's clutches. He wields the Sword of Hope, bringing it to the world and helping save many people.
* Sanzaru Games was also panned for removing Ba'ah's unique hatch animation despite the reimagining being critically acclaimed.
* Sanza Salazar Saga: This is one of the reasons Sanza continues to put on the Red X suit and remain a thief even after working with the Titans so much.
* Saoirse the Snubbull suddenly dying from a heart defect that nobody knew about until the autopsy was based on what happened to another one of the authoress' cats.
* SAO: Mother's Reconciliation: Asuna ends up believing her mother favors Kouichirou over her, especially after Kyouko makes the mistake of comparing the siblings' accomplishments. This ends up spurring on her decision to run away from home.
* SAO: Mother's Reconciliation: In chapter 15, the stress of Asuna running away, as

well as the reveal of the extent of her resentment, leads to Kyouko suffering a heart attack and collapsing. The symptoms are described as a searing pain in the back of her neck, accompanied by dizziness.
* SAO: Mother's Reconciliation: Kyouko, hands down. In chapter 14, Kouichirou freely admits to Asuna that the main reason he was away from home working all the time was to get away from their mother and her overbearing attitude and that the entire reason he bought a copy of SAO and a NerveGear to begin with was to find an escape.
* Saori and Takatsuki suffer heavily from this. They become friends over the first several dozen chapters but due to a love triangle their friendship bitterly breaks. All this does is create
* Saori falls for Nitori even before she's out of elementary. Alas, it's unrequited and brings her much hardship.
* Saori has a huge crush on Nitori however it is very unrequited. Saori in turn has her own admirer in Fumiya, but she hates him
* Saori Kido's Latin Spanish voice was originally Cristina Camargo. After 26 episodes, the more remembered
* Sap, and it had several brilliant songs on it. ''Jar of Flies" just happened to be even better in every way, bringing in a more diverse sound and making it sound more wistful and folksy, while still having the bands signatures.
* 's apartment while they're having sex. Their reaction is to casually move into Bucky's room to keep going at it.
* Sap gloves are made so that doing this will be adding injury to insult. They're leather or vinyl gloves weighted with steel or lead shot in the knuckles. A punch can One-Hit KO an opponent or break through wooden doors. A wearer without strength or martial arts training can break cinder blocks with them.
* Saphira gives a blessing of sorts to an infant girl, later informing Eragon that the girl won't have an ordinary life after receiving it, and that what he just witnessed was the beginning of a whole new legend. And then it turns out that they screwed up and cursed her to suffer other people's problems. After they find out, they try to remove the curse, but only partially remove it, resulting in someone who is aware of other people's problems, but is not inclined to help.
* Sapient All Along: A seemingly dumb animal turns out to actually be just as smart as humans are.
* Sapient Cetaceans: Whales, dolphins, and porpoises depicted as sapient, fully intelligent creatures in fiction.
* Sapient Eat Sapient customs disturb more squeamish races and tend find this discomfort amusing.
* Sapient Eat Sapient: Two individuals of sapient (though not necessarily human) species are smart enough to be considered people. But one person wants to eat the other anyways.
* Sapient Pearwood, an extremely rare material taken from a tree that grows in highly magical areas, is nearly indestructible and completely immune to spells. The fact that
* Sapient Pet: A domestic animal companion who has humanlike intelligence.
* Sapient Ship, Fridthjof's ship Ellidi is enchanted "so that she had learned to understand human speech", and one time Fridthjof's life is saved in a sea-storm because the ship seemingly reacts to his call.
* Sapient Ship has a spot directly between her reactors that needs to be scrubbed regularly...
* Sapient Ship, was built by them. Since then he's subjugated the most aggressive races of the galaxy, including the Ob'enn, declared war on a species composed of dark matter from another galaxy, and pretty much named himself God.
* Sapient Ship: Your spaceship has a mind of its own and often flies itself.
* Sapient Steed: A mounted animal with the same intellect as the person who rides it.
* sapient supercomputer. All he wants are some more "not-stupids" to talk to — and he participates in the Loonie rebellion purely out of loyalty to the few friends he does have.

* sapient worlds. Primus even has a particularly hammy robot population living on him. (They were created in his image, after all.)
* Sapin is Spain and Delarus is Belarus, if that wasn't entirely clear.
* Sapnap accidentally kills Niki's fox Fungi, Fundy, who gifted her the fox, encourages her to kill Sapnap's pet fox Skechers in revenge, despite Niki initially accepting Sapnap's apology for the animal murder. Sapnap then retaliated by killing the Enderman that lived in Fundy's house, Leonard, and took and burned the diamond block on Fungi's grave. This eventually escalates into the First Pet War.
* Sappers get the MD-82 anti-personnel mine, which detonates when an enemy steps on it.
* Sapphire, a member of the Thieves' Guild, had her family murdered by a bandit gang, which then took her back to their camp to be gang-raped for two weeks. Then she managed to get her hands on a knife and
* Sapphire and Ruby also started out having this dynamic; Sapphire being the elegant and noble aristocratic gem, Ruby being her common soldier bodyguard. They clearly moved towards a completely egalitarian relationship, though.
* Sapphire and Steel affair as a past assignment, in Assignment 1. Sapphire, Steel, and Lead were apparently involved.
* Sapphire and Steel, especially when she gets a severe bob circa Assignment Three.
* Sapphire and Steel features a family of time travelers from a distant future where all animal life on Earth is extinct.
* Sapphire and Steel has a story set at an isolated gas station, but it's set in England, not the northern US.
* Sapphire and Steel. In all their interactions with humans, Sapphire plays Good Cop and Steel Bad Cop. This is implied to be partly deliberate and partly just their natural personalities.
* Sapphire and Steel is nonplussed by the arrangement, but Sapphire has fun winding him up by asking things like what side of the bed he wants.
* Sapphire and Steel serial. It was handwaved in various ways, generally along the lines of "Time won't let us leave", and contributed to the series' sense of unsettling claustrophobia.
* Sapphire and Steel: The third serial, revolving around a strange family living in an apartment building, uses film for establishing shots of the building and for a sequence set on the building's roof, and video for all interior scenes. (The other serials are video-only, with even the outdoor scenes being studio sets.)
* Sapphire and Steel: This happened to Sapphire when she was channeling the Darkness in the second serial.
* Sapphire and Steel unless she spends the rest of her life taking certain precautions, living with the knowledge that if she slips up even once she's potentially doomed.
* Sapphire and Steel) was shown. Such a style of opening (title both before and after the cold open) is more common these days. "Pure" teasers only appeared in the first episode of each story, with later episodes reprising the events leading up to the previous episode's cliffhanger.
* Sapphire and Steel, while nominally SF, is also deeply unsettling in the fashion of a good ghost story — little or nothing is explained in any detail, which tends to enhance the dream-logic feel of the show.
* Sapphire: Especially when it's the detonator for a bunch of exploding throwing stars.
* Sapphire Foxx is devoted to exploring as many aspects of gender bending as possible. The main myth arc involves the idea that gender identity disorder is an inherited curse, but side stories may involve things like a businessman being mistaken for a woman when meeting a client, transforming a crossdressed Halloween cosplay couple as a prank, or pneumatic machines that can remold a person's body.
* Sapphire is probably some variation on the whole psychic philosophy".
* Sapphire Rose is the cause of everything wrong, despite being the one to recommend that Sparhawk be called in. Which bites him in the ass later.
* Sapphire Shores, according to Pinkie, is the second greatest pop star in all of Equestria. Rivalry between Sapphire and Coloratura ensues.

* Sapphire: Somewhat. Ivanka gets killed, but only five years after she marries Alec, which in turn was four years since they first met.
* Sapphire Star, a worldship of the Empire of the Seven Systems with a diameter in the tens of kilometers. It's used as a mid-range luxury cruise liner.
* : Sapphire. The energetic zombie teenager is way faster and louder than a zombie should be.
* Sappho (bisexual female main characters, female cross-dressing character; subject matter includes LGBT awakening, queer female romance)
* Sappho has largely been reduced to this trope. There are many, many records of her poetry being gushed about in ancient times, but very little of her work has actually survived to the present day. Aside from the scraps which have survived, we just have to trust that the ancients knew what they were talking about when they were calling her "the tenth muse" and counting her as one of the Nine Lyric Poets. Only two or three of the eight others have fared any better than her, so she's not alone in that regard.
* Sappho: Phil is more tolerant than most 1920s people would be of his wife cross-dressing and having sex with a woman. He still clearly isn't happy though (not just of her cheating, but acting too "masculine" in his view). Other people also disapprove when Sappho is publicly dressed as a man, though only mildly. Phil also very much dislikes her having a tattoo, saying only sailors and whores get them.
* Sappho: Sappho clearly wants Phil and Helene to have a trio with her. She encourages them to get involved. However, while they have sex, both reject this in the end.
* Sappho: Sappho dresses as a man in Greece multiple times, and is presented positively overall. Characters who know about this disapprove or react with mixed feelings however.
* Sappho: Sappho realizing her attraction to women, and subsequent relationship with Helene, makes up the core of the film. Both are bisexual however.
* Sappho: The Orlovs are expatriate Russians living in Greece who fled due to the Bolshevik Revolution and can't return to their homeland.
* Sappy, based on the stars of a show John K notably enjoyed, adding even more fuel to the fire.
* Sappy Bull Fighters, the Stooges are vaudeville entertainers who trek to Mexico to perform their gag bullfight shtick, with Joe as the brave matador, and Moe and Larry dressed in a bull costume. Unfortunately, their gig is cancelled once they arrive. According to the trio, the manager fired them after they refused to do 10 additional shows for free. With no money to return home, the Stooges are stranded. Feeling bad for them, attractive señorita Greta gets the boys a gig at the local bull ring. However, when she leaves Greta mistakenly takes the trio's suitcase instead of hers. When they go retrieve it, however, Joe becomes attracted to Greta and begins to kiss her, infuriating her husband José. The next day, the Stooges perform their act successfully at a bullring José recognizes the trio. In an act of revenge he pays the bullring attendant to release a live bull into the ring. Moe and Larry flee, but Joe is unaware of the switch. He eventually head-butts the wild animal, and is paraded out of the ring to the rousing cheers of "Olé, Americano!"
* SAPR: After deciding to stay on Team RSPT full-time, Twilight creates a set of powered armor to make up for the fact that she isn't otherwise very physically strong or capable.
* SAPR: Amber is killed by a disintegration caress by Cinder in exactly the same manner in which she herself murdered Ozpin just a few minutes earlier.
* SAPR: Atlas is divided into two cities. In the sky there's an upper city built on a giant floating rock, which is mostly inhabited by humans and is extremely advanced and affluent. On the ground there is a lower city (also called Low Town) that is inhabited mostly by poor faunus and is constructed a ramshackle and thrown together manner with little in the way of the technology the kingdom is famous for.
* SAPR: Both Pyrrha and Jaune are descended from heroes, and try their best to live up to the example of their ancestors. Though Pyrrha's are quite a bit more famous than Jaune's.

* SAPR, but here she's also totting a seven-foot-long anti-materiel rifle.
* SAPR: Chapter 180, "It's Always Darkest Right Before a Hero Enters," has two notable ones.
* SAPR: Ciel comes from a long line of people who have served in the Atlesian military and the Mantelian military before that, and she expects that when she has her own children they will follow the exact same career track.
* SAPR: Cinder burned her home to the ground with her stepmother and one of her stepsisters inside. Then years later during the course of the story, she stabs her other stepsister to death in a dark alley.
* SAPR Cinder Fall fills this roll for Sunset, with the two genuinely considering the other their friend with the only hiccup being that they have to fight each other because of their jobs.
* SAPR, has to learn to become a good person the hard way. Since she doesn't actually think she is a bad person, this road is rockier than normal.
* SAPR: Literally the case of Ruby Rose. She is explicitly described as being so pure of heart that telepathic communication with her wipes away negative feelings in people. Sunset herself describes the inside of Ruby's soul like a vast warm white light.
* SAPR of all people falls into this trope, with a consistent wish of hers being to be loved and adored by a cheering crowd in everything from music to combat.
* Saprolings, Red has Goblins, White has Soldiers, while Blue has whatever is assigned as Blue creatures in the settings. Green is the biggest offender when it comes to spawning endless hordes of Mooks.
* SAPR: Several examples are found, possibly due to the author's admitted love of epic fantasy.
* SAPR: Sunset and Flash for each other, even though they both agree that they’re better off apart.
* Sara and Daphne go from friends, to not on speaking terms (when Daphne, bitter over her
* Sara and Grissom. Sara changed shifts after their romance became known to Ecklie. It was a bit more complicated relationship since Gil was Sara's supervisor and that's what necessitated the changing of shifts. Evolved into a
* Sara Bareilles and was nominated for a Tony for her score, spent six weeks starring in the show.
* Sara Bareilles' "Gravity" may count as a mild version of this trope, as the song appears to be about a genuine but not-terribly-healthy passionate relationship.
* Sara Bareilles has a lilting melody and is sung sweetly, if you're not paying attention you may not notice when the flowery lyrics shift gears and go blunt and vulgar. "But like most creatures down here on the ground / I'm composed of the elements moving around / And I grow and change and I shift and I switch / And it turns out I'm actually kind of a bitch / But that only happens when I get provoked / By some piece of shit asshole we all sadly know".
* Sara Bareilles has become famous for songs of this nature. Her portfolio includes "Bottle It Up", about the downside of love and obsession; "Gravity", about destructive love; and the ironically titled "Love Song", which was heavily influenced by her label trying to force her into writing a peppy love song in order to become more successful. Ironically, it is her biggest-selling single to date.
* Sara Bareilles into her outfit-clone backup dancers. At the end of the video, she's revealed to actually be an Adorkable nerdgirl rocking out to a song inside her head, and scaring the other customers.
* Sara Bareilles' "Love Song", a catchy, major-label "corporate" pop song, is a slam by Bareilles against her record label for trying to force her to write a love song before they'd allow her album to be released.
* Sara Bareilles. The most ironic part is that the line "Not gonna write you a love song" is what's usually featured in the ad.
* Sara Bareilles was apparently told to make her love songs more commercial. So she wrote "Bottle It Up", essentially about how pissed off she is about being told what to write.
* Sara Bareilles", which specifically goes "I'm not gonna write you a love song".

Ironically, it was her first hit. Same story with her second hit "King of Anything"... so which party gets to say "I told you so"?
* Sara becomes increasingly frustrated when both of her parents start focusing more on Eli, her resentment making her desperate to find a way to prove she has power.
* Sara Bergmark Elfgren: Minoo is described as having black hair and dark eyes, and her name is Arabic (a language her relatives speak). But her race is never mentioned.
* Sara Bergmark Elfgren: The apocalypse will begin in a tiny town in Sweden with a population of 13,000.
* Sara Bernhardt is by no means the only female Hamlet in movies — Hamlet (1921) had Asta Nielsen as a female Hamlet who had been reared as a boy, and was much more interested in Horatio than Ophelia.
* Sarabi and Mufasa (lion king and queen) bump their heads at the beginning of the film when their cub Simba is being presented.
* Sarabi's voice actress, Madge Sinclar, lost her battle with leukemia a year after the film's release. This resulted in her not being seen on-screen in
* Sarabi was talked about in "The Undersea Twister" before being officially introduced in "New Squirrel in Town".
* Sarab, the Apprentices are chosen early in life to be the bearers of knowledge in their world.
* Sarab, the Hubs are the only places science may be learned and they are very exclusive.
* Sarada and Chocho are this way, as are Boruto, Inojin (though not with Boruto), and Shikadai.
* Sara Del Rey as her manager. Fans reacted so badly to the idea of a man being involved in the action as anything other than a referee that he was dropped after one appearance.
* Sara Del Rey, had reason to be confident in her abilities, but not enough to call a match against The Super hardcore Anime (aka, LuFisto) easy, much less a title defense. LuFisto was in earshot and immediately interrupted Del Rey's promo to call her out.
* Sara Del Rey hasn't been one her entire career but has gone through several stretches of it, enough that a frowning face is a fixture of most of her ring gear. During her (three year+!)JAPW Championship run though, it was speculated she wasn't capable of smiling at the time because of two canker sores.
* Sara Del Rey put in their place. While WWE somehow avoided a discrimination lawsuit for replacing all its remaining nonwhite women at once with inferior workers, it would take twelve years before the division's reputation began to recover.
* Sara Del Rey: Retired from wrestling in 2012, having spent her last years mainly in CHIKARA and ROH. Head female trainer for NXT.
* Sara Del Rey. She rekindled an old rivalry with Madison Rayne in Remix Pro over Rayne breaking James's arm in TNA.
* Sara Del Rey (she was trained by him). She used his LeBell Lock finisher, used "The Final Countdown" as her entrance music and called herself "The American Angel" (he was "The American Dragon").
* Sara Del Rey still wanted to be her friends even after seeing all her faults firsthand.
* Sara Del Rey's UK shows, against native UK talent Eden Black and Jetta no less.
* Sara Del Rey Title belts despite being a barely functional team. To Perez Rush and Del Rey were NOT a tag team but co corner wrestling partners.
* Sara Del Rey volume 35 with the game plan of stop Rachel Summerlynn's fingers from working.
* Sara Del Rey, who both smiled quite a bit initially before becoming angry at the world and smearing their faces with paint\eyeshadow and covering them with masks. Sara pretty much stopped smiling for the most part, whereas Kana still smiled semi-frequently but it gained a new ominous connotation since she was always up to no good.

* Sara doesn't realize she is gay and aggressively accuses nearly everyone else around her of being a closeted homosexual (despite having fantasies about
* Saradomin. On the other hand, the Imperial Guard is a secular army loyal to the Crown Prince who hold residence in the principality of Burthope where they are defending Asgarnia against invading trolls while White Knights are waiting for any excuse to take over.
* Sara Evans' "Bible Song" focuses on a suicide, and questions how the dead man's widow can explain "the sorry thing Daddy did" to their children.
* Sara Evans. She even took the song to a higher position on the Billboard Hot 100 than he did, and McCain is today remembered pretty much only for his first hit "I'll Be."
* Sarafina, Nala's mother, is not named in the movie. Her name is in the credits.
* Sara Genge's "The Story in Which Dog Dies" is a short post-apocalyptic fable about the last man and the last dog on Earth: "If you happen to survive to the End of Time, you may see them hunting. [...] They will live happily ever after until the Very End. Last Man hopes it will come soon."
* Sarah Addison Allen, Logan's brother fears it will happen again with his son Win and Dulcie's daughter Emily.
* Sarah A. Hoyt, Athena wakes up to find that her father's crew have mutinied and are coming after her.
* Sarah A. Hoyt, bureaucrats try to deny Kit permission to dock because Athena's on board.
* Sarah A. Hoyt, Edward makes Tom's coffee with three sugars, surprising him with it before he can refuse it.
* Sarah A. Hoyt, Kyrie blushes when denying to Tom's father that she is Tom's girlfriend.
* Sarah A. Hoyt, Kyrie tells herself that the officer probably turns on his attractiveness for any woman; it's not personal to her.
* Sarah A. Hoyt, Nate tells Lucius that while they had pumped him full of babble juice, he had explained everything, with careful digressions to clear up points.
* Sarah A. Hoyt that stories tend to just leap into her head, usually at rather inopportune times, and refuse to go away.
* Sarah A. Hoyt, Thena comments that Kit is prone to muttering in his sleep.
* Sarah A. Hoyt, Thena rushes Kit off to Doctor Bartholemeu after Joseph tries to kill him. Given that she doesn't know the way there, and Kit can only communicate it telepathically, it gets difficult.
* Sarah A. Hoyt, Thena tells Kit she's always been expecting this. Despite the immense pressure her father would bring to bear.
* Sarah A. Hoyt, the officer mentions the bathroom to Kyrie, knowing that she knows there would have been blood and other evidence, to get her to talk with him.
* Sarah A. Hoyt, Tom treats Kyrie's bite. He takes the occasion to warn her, at length, about what are the signs that she has to get more serious treatment.
* Sarah A. Hoyt, when they are dealing with the grubs that two breeding shape-shifters with insect forms left behind, Tom is keenly aware that they are the offspring of two shifters who were most of the time human.
* Sarah also falls into the trap of being briefly attracted to herself when she looks in a mirror.
* Sarah & Duck interacts, helps and makes suggestions to Sarah and other characters.
* Sarah and Casey have both also used the window, and Awesome one time even says in exasperation they need a lock for the window.
* Sarah and Ed are a sibling example. In this case, Sarah is far meaner to Ed than Eddy is, as she is a horrible and abusive bully to Ed while Ed is nice and caring to Sarah no matter how much she mistreats him.
* Sarah and Helena, who were twins. If they came from the same cloned fertilized egg that split into two embryos the way that non-cloned identical twins do, that technically could be considered to make them into copies of a copy.
* Sarah, Annie, Artie, James, and Mark, theorizing that they have lungs instead of tracheae, like Earth insects do.

* Sara Havel is introduced as the only staff member from Hell House who survived the disaster that happened on the tragic opening night that killed fifteen people and the rest of the staff. She provides the documentary crew with footage of what happened in Hell House during the setup and encourages them to investigate the place themselves after finishing her interview. It's only after the rest of the documentary team goes to check the place out they find out she was killed with the rest of the staff where she's waiting for Diane and Jonathan, much worse for wear, right before they're attacked by the same faceless beings that killed Alex and Mac.
* Sarah becomes a Johrlac Queen, she takes a while to figure out her vastly expanded new powers, partially because she doesn't want to accidentally hurt anyone with them.
* Sarah Biddle, the orphaned housekeeper and David Braddock, the wealthy Philadelphia businessman, during the late 1800s in Stephanie Grace Whitson's
* Sarah Brightman and Katherine Jenkins, at least if you read either singer's forums.
* Sarah Brightman has "Make Up My Heart". The singer has two great men in her life, but she wants one in her life. The whole song is dedicated to her talking about her dilemma and what one man has that the other doesn't.
* Sarah Brightman musical of the same name. Knowing that their relationship is doomed, the singer details how she wants her lover to finally end things.
* Sarah Brightman, puts a new spin on the story by having Dr. Jekyll turn into a woman after drinking a magic cocktail.
* Sarah Buxton released her debut single "Innocence" in 2006. It and her next two singles didn't do very well, so her album sat for
* Sarah Chalke. By Season 3, the network demanded a sexier female character to market to the young male demographic. She was then given a makeover to bleach-blonde hair (she's a natural blonde but was a few shades darker in the first two seasons) and shorter haircut (plus a lot more makeup). While the makeup was toned down in later seasons, she kept the hair colour.
* Sarah Chalke (Elliot) is fluent in German and French. She's used both languages in a few episodes.
* Sarah Clarke auditioned for and was cast as Nina just one day before filming began and the wardrobe department didn't have time to give her a fitting, so she ended up wearing what she wore to the audition as her costume. Due to the premise of the show occurring over the course of one day in real time, she wore her own outfit for the rest of the season.
* Sarah Connor's roommate is murdered by the Terminator after a late night date with her boyfriend.
* Sarah Connor that she snaps out of it and lets herself feel like a normal person again.
* Sarah Connor wasn't crazy, he's living in isolation, away from major cities, raising dogs and keeping a healthy sense of paranoia about killer robots disguised as human beings. He even apologizes for not believing in Terminators, not that it does him much good.
* Sarah Dessen), and promptly got flack from fans for mixing things up too much.
* Sarah Dessen, Annabel gets into a car with Owen, who has a reputation for anger management issues. He takes out a hammer and she starts imagining headlines of her murder when he carefully buckles her in—the passenger seat's seat belt is broken.
* Sarah Dessen's books feature Ume.com, which is Facebook in all but name. It even has a Mark Zuckerberg-like creator.
* Sarah Dessen specializes in these. All of her novels are coming of age stories for her protagonist, usually following their last school year or last summer before college as they come to terms with their messed up families, gain some true friends and/or fall in love for the first time (sometimes all three).
* Sarah Dessen's work being a good example. They usually are exactly like the countless movies in this genre, except that they take place in high school. Most of the common stereotypes of rom coms are translated into a high school setting, for example instead of them being not compatible the couple usually will be childhood

friends, and usually the girl wants the most popular guy, but realizes she's in love with her best friend.
* Sarah Dessen version of Mark Zuckerberg (i.e. a nerdy guy who started the site in college).
* Sarah doesn't have it much better. Eventually she reveals that she fell for Chuck right off the bat, but was blocked from doing anything about it by her job. While pretending to be his cover girlfriend, she became part of Chuck's wholesome family -complete with holiday dinners and concerned family members- a dynamic she can only pretend to fit in with. She then has to endure watching normal women interact with Chuck and a few of them really liking him - all of whom could possibly offer him a real relationship, with some like Jill and Hannah bonding with Chuck over shared interests and hobbies (while super-spy Sarah is a bit of a pop-culture dunce). She gets better once they're officially together.
* Sarah Dollard's "Trap Street" was a standalone script subsequently revised into a
* Sarah ended up losing contact with Nicola, Kimberly and Cheryl after the split - remaining only in contact with Nadine.
* Sarah falls in love with Edd in a season 1 episode and apparently gets over it. However, it's sometimes implied she still has a crush on him in later episodes and confirmed by her diary in "For Your Ed Only". This doesn't stop her from beating him up and treating him like crap. She writes in the diary that if she shows any mercy, people will be walking over her. So you could say she's sort of a
* Sarah Ferguson, Duchess of York, did a Weight Watchers commercial in which she said she got most of her exercise running from the paparazzi. It was released the same week as the death of Princess Diana of Wales and was immediately pulled.
* Sarah Frobisher-Smythe, the former Chosen One, was born on 1:00 on the 1st of January.
* Sarah Girl 1998, Dedede goes on a rant on how he'll get back at SpongeBob for what he did to him. Cut to SpongeBob sneezing and thinking someone was talking about him just now.
* Sarah Hamoudi converted to Islam in order to marry Yasir in the backstory of
* Sarah has Fulcrum operative Mauser at gunpoint after a particularly savage fight and prepares to arrest him. Mauser then begins to taunt her about knowing Chuck is the Intersect and how his compatriots will do everything in their power to free him. Sarah hesitates for a moment and lowers her gun, then subverts this by snapping her gun back up and shooting him dead.
* Sarah has her once more turning out to really, actually, honest to God, this time we mean it, have been on the villains' side all along.
* Sarah Haskins talking about the Botox website "...and here she is two weeks later - after she bought some makeup!"
* Sarah. In Card's version, the "killed because she looked back" was metaphorical and she actually died because she was trying to collect her belongings rather than flee the city with Lot and their daughters.
* Sarah in "Little Ed Blue" when she starts one of her typical (violent) tantrums. She cowers in terror before him.
* Sarah is able to tell when Borden loves her and when he doesn't. If Olivia or others had listened to Sarah,
* Sarah is a D&D-style Wraith, and anyone she or her minions kill becomes a ghost beholden to her.
* Sarah is an elf. Her kids, James and Bex, were already one-quarter elemental.
* Sarah is this to Ed. While Ed cares for Sarah, he's also terrified of her because of Sarah's terrible temper and tattletale tendencies.
* Sarah is wearing a wedding band when she shows up for the first time in Part 2, revealing that she and Hashim got married at some point during the
* Sarah-Jane and Cathryn in series 3 became close enough that they actually went into business together after the series ended.
* Sarah Jane ends up in a furry grey frock coat and a long, multicoloured striped scarf in shades of pink in "The Seeds of Doom".
* Sarah Jane gets shipped with the Doctor and previous companions Jo Grant and

Harry Sullivan, as well as several other former companions we never see her interact with on screen, the man she almost married in "The Wedding of Sarah Jane Smith", and the older version of her young neighbor Maria. Her son, Luke, is another can of worms because he never had an onscreen love interest.
* Sarah Jane makes the mistake in one episode, in which she travels back to 1950s England.
* Sarah Jane Smith gets one of these visits from a UNIT colonel, accompanied by an entourage of armored trucks and gun-toting grunts (seriously, did they think Sarah Jane was going to
* Sarah Jane Smith had a lot of this when she travelled with the Fourth Doctor. A classic example is
* Sarah Jane Smith, puts the greater good ahead of her friends' lives, and in "The TAO Connection," she essentially murders the villain of the episode.
* Sarah Jane Smith started out this way but rapidly became more interested in saving the planet.
* Sarah Jane Smith, who still fights the good fight like in the old says traveling with the Doctor, though she's not as old-looking as most characters of this type. She'd be even cooler if she'd stop
* Sarah Jane suffers the embarrassment of a cliffhanger in the television edit of "
* Sarah Jane tells the Doctor rather reproachfully that she waited for him in
* Sarah Jane, the Torchwood team and Harriet Jones all band together with their respective technologies to contact the Doctor.
* Sarah-Jane was given her sonic lipstick and robot dog K-9 by the Doctor
* Sarah Jessica Parker (1991) starring and written by Steve Martin. Although SanDeE is a bit more nuanced take on the character. She is a classic Manic Pixie Dream Girl, but the movie portrays a relationship with her as shallow and self-indulgent for Martin's character. He is better paired with the quirky British woman.
* Sarah Jessica Parker's face is hideously elongated, not unlike a horse's face."
* Sarah Jessica Parker. She's even kept her family relatively close, as she bought her mother a house in New Jersey.
* Sarah Jessica Parker. While every other character in the series has basically the same facial layout, her face is an ugly exaggerated caricature, as a
* Sarah Kennedy, who presented the following show, once famously quipped that "Sarah's been pouring the old gin over her cornflakes again!" People used to set their alarm clocks to wake them up earlier in the hope of catching another Kennedy classic. She no longer works for the BBC.
* Sarah Kerrigan, self-styled (and earned through serious ass-kicking) "Queen Bitch of the Universe", from
* Sarah learns Corrine suspects Danny may be her son's father only in 1x9, long after the audience did.
* Sarah looks into or is reflected by mirrors three times in the premier, each of which has to deal with her taking on a new persona: in the restroom after she steals Beth's purse, during
* Sarah Lynn didn’t die at the planetarium (in fact, she was barely alive), but in the hospital, because Bojack waited 17 minutes to call an ambulance in order to create an alibi for himself.
* Sarah Lynn dying of a drug overdose. Made even worse when it is revealed that Bojack waited 17 minutes before calling the hospital, meaning that Sarah could have very well been saved.
* Sarah Lynn is basically BoJack if he were a (more successful) human female about two decades younger. She's an
* Sarah Lynn's music appears in a GEICO commercial and she appears on a billboard proclaiming, "I'd die for a Pepsi!"
* Sarah MacKenzie of the show. Although the two previous female leads Caitlin Pike and Meg Austin were a bit taller.
* Sarah Manning is a headstrong and charismatic leader for the Clone Club.
* Sarah Marie Johnson, then 16, killed her parents on September 2, 2003, because they forbade her from dating a 19-year-old boy.

* Sarah McLachlan. An intense, highly erotic song... based on mash notes from an insane stalker fan. (Who tried to sue her for plagiarism, then killed himself when he lost the case.)
* Sarah McLachlan." A theremin's wordless "vocals" and a slightly out of tune, tinny piano evoke images of warm nostalgia.
* Sarah McLachlan based the song "Possession" on real fan mail she received. A look at the lyrics of the song will tell you that these weren't ordinary, polite fan letters. One fan filed a lawsuit against her, alleging that she had plagiarized the lyrics from letters he had written. He committed suicide before the case ever went to trial.
* Sarah McLachlan Gonna Hurt". Both the book and the album revolves heavily around things that most people consider taboo, or outright find painful to even think or talk about. It's not about physical pain, though the cover-art to the album depicts a heart that's been pierced by a couple of black spikes...
* Sarah Mc Lachlan, guaranteed to make animal lovers either want to take action, or just change the channel to escape the emotional pressure!
* Sarah McLachlan's "Angel" will always be linked to montages of sad, abused animals in cages in commercials for the ASPCA.
* Sarah McLachlan's "I Will Remember You", despite being one of her best-known songs, only reached #14 in the United States via a live version (the original only reached #65). "Angel" hit #4, but even then it fell one spot short of "Adia", which is mostly forgotten today.
* Sarah McLachlan song "Hold On" has a line "Hold on, hold on to yourself, this is gonna hurt like hell". It's referring to emotional pain rather than physical, but the message is the same.
* Sarah McLachlan' touring keyboardist, but is used in a PSA for the American Society for the Prevention of Cruelty to Animals. A commercial that is narrated by McLachlan herself.
* Sarah. Merely to reach her witnesses quickly and have her team's copter free to chase "Cheerleadra" at the same time.
* Sarah Michelle Gellar originally auditioned for Buffy. Sarah and Charisma's roles were switched, and the character of Amy was created for Elizabeth.
* Sarah Michelle Gellar", she got to juggle in order to distract the attendees. In an ironic inversion, Gellar also happens to be terrified of graveyards.
* Sarah Michelle Gellar to September 25, 1976, Kendall's original birthdate, making her a 16-year girl again in 1993 - undoing the earlier SORAS-ing of Kendall.
* Sarah Michelle Gellar with slightly darker hair, and got progressively blonder with the seasons.
* Sarah Monette's short story "Draco Campestris" takes place in one of these.
* Sarah Monette's short story "The Devil in Gaylord's Creek" features one of these.
* Sarah move, turning him into a three-dimensional person capable of regular movement, albeit still animated in jerky 2D.
* Sarah Newlin is able to rescind Jessica's invitation for Jason's house, even though she's only been there for a couple of hours at best. Apparently anyone can rescind any vampire's invitation.
* Sarah Palin from 2006-2009, 2008 Republican candidate for US Vice President.
* Sarah Palin good and some said she was spending too much money on her clothes.
* Sarah Palin on the grounds that it helped spread awareness of Christianity in America.
* Sarah Palin. She seems to end up most often with Mitt Romney and Joe Biden. Of course, she's married and has kids, but the whole enterprise was pretty tongue-in-cheek to begin with.
* Sarah Palin's infamous Katie Couric interview: the Alaskan Governor tried to say "caricatured" but failed, and Couric suggested "Mocked"…you know, reporters?
* Sarah Palin's jokes about her daughter "sexually perverted comments made by a 62-year-old celebrity". Letterman responded: "I'm hardly a celebrity".
* Sarah Palin that Sarah Palin said, "I can see Russia from my house!" ... via Tina Fey's parody (the actual quote was that you can see Russia from a certain place in Alaska, which is true as far as it goes).

* Sarah Palin. The fact that she played as a point guard in high school and majored in sports journalism just adds to the absurdity.
* Sarah Palin, the former Governor of Alaska, won a local one and came in third for the state, meaning yes, Palin potentially could have been Miss America.
* Sarah Palin (which often tries the patience of members of her own party) he rarely even acknowledged a thing she said, brushing off the few questions interviewers asked him about her.
* Sarah Palin. Yes, that has about as much to do as red as "alot" has to do with being a real word. The book also has just about the same exact cover.
* Sarah seems to pick up this trait from her old mentor, given this exchange from the first episode of
* Sarah's Fatal Flaw is Wrath. There is rarely an episode where she isn't either yelling at someone or beating them up, and the other kids in the cul-de-sac rarely help her as a result.
* Sarah Shahi is half-Iranian and speaks Farsi in real life. The episode "A Civil War" revealed that her character, Dani Reese, has an Iranian mother and can speak Farsi.
* Sarah Silverman, as well as her line "I was raped by a doctor. Which is a very bittersweet experience for a Jewish girl."
* Sarah Silverman has stated that she doesn't want to have any biological kids because of the possibility of them inheriting her clinical depression.
* Sarah Silverman, her dad was a businessman who ran commercials like this.
* Sarah Silverman (in one of the few things she's done that doesn't require her to be vulgar and politically incorrect). Besides her sister, Laura, Sarah also has another sister named Jodyne (who's a screenwriter) and another sister named Susan, who lives in Israel and is a rabbi.
* Sarah Silverman is the youngest of the actors to play the Grandfather. She wears a silver wig, graying bushy mustache and eyebrows, and a suit, and puts on something like an exaggerated East Coast or Philly accent ("Yes, you're very smaht."). Never mind that unless some people were having kids very young, fifty is pretty young to have an eleven-year-old grandchild, and makeup aside, she doesn't look fifty, anyway.
* Sarah Silverman, oddly enough) picks up the ship on her instruments and sends a greeting to the aliens she assumes are on board. Tom Paris, who treats twentieth-century culture as a hobby, is sent to smooth the situation over. He gets some things right, but never the details. Eventually Rain tells him, "You're always not quite getting things just quite right. It's as if you don't belong to this time period."
* Sarah Silverman one of those racists who would wonder if a black God is going to steal the Moon (heavily implying she is EXACTLY that kind of racist). Then again, since God is... well, God, that might actually put the scenario above and beyond this trope.
* Sarah Silverman. She puts a crying baby on a branch outside during her baby shower so she can deliver the punchline to her joke about how she lost a pair of chopsticks: "I'm like, 'Silver-WHERE?'"
* Sarah Silverman, who has suffered from clinical depression and had a Xanax addiction in her teens.
* Sarah's predecessor, the late Elizabeth "Beth" Childs, was both a mastermind and charismatic leader. Beth also tried being a levelheaded leader, but she was already suffering from
* Sarah Stock. (Which wasn't too surprising if you knew them already, especially not the latter)
* Sarah Strange (voice-acting example, but appears in several live action works)
* Sarah, the Sith/Siren can power a very large ship single-handedly, but cannot exert command over said ship while energizing it, so...
* S.A.R.A.H., the talking smart-house, apparently has emotions. To the point where she gets angry and lonely.
* Sarah Travers, as a government agent, always wears a snazzy black suit while on the job. Not only that, but she has a preference for more colourful, stylish suits

while off the clock.
* Sarah Travers, being a government agent, is almost exclusively referred to by her last name.
* Sarah Vaughan is considered to be one of the finest jazz albums of all time.
* Sarah Vaughan was recorded with only Vaughan on vocals plus a guitarist and bassist, a very minimal arrangement for a jazz album.
* Sarah Walker gives one of these to Chuck at the end of the first episode.
* Sarah was accidentally kidnapped, and subsequently held captive for several days, on her 17th Birthday alongside Ren's Treeko by an Illusion grunt.
* Sarah was already pregnant with Track when she married Todd. Sarah's parents were pregnant with her oldest brother when they married. And Track's now wife was already pregnant when they married.
* Sarah Waters, a lesbian, is known for her Victorian era novels featuring lesbian protagonists.
* Sarah Z, a queer YouTuber, does essays and reviews on pop culture, sometimes focusing on fictional LGBT portrayals.
* Sarah Z, but, because they were quite young, weren't familiar with media that actually contained those elements. So they did it with the Once-ler, because it was safe and familiar.
* Sarah Z). Presumably this trope is the reason why. Sarah in particular finds it baffling that the shows mock the female fans to whom they owe part of their very existence.
* Sarah Z which opens by explaining a story on Amelie Wen Zhao and how her planned trilogy of books as part of a series called "Blood Heir" was canceled due to heavy criticism of the first book's content on slavery (which could be interpreted as offensive by some people). She then explains that media that is made by diverse creators will often be held to higher standards due to perceptions that because they are in the same minority they are in, they would be able to avoid making the same mistakes those from non-marginalized groups make when that's far from the truth.
* Sara is perfectly capable of actually producing teeth there (and anywhere else she chooses), and has in fact
* Sara Lance and Ray Palmer, who bond due to being from the same city but have no romantic feelings for one another.
* Sara Lance carries a lot of guilt due to her work for the League of Assassins, and for this reason she breaks up with Oliver (and later tries to with Ava Sharpe in
* Sara Lance comes on board as an on-off member in Season 2 and Roy Harper later joins in the same season on a permanent basis.
* Sara Lance he refuses to let him be handed over to the League of Assassins' custody to face his crimes. All of this he justifies because vengeance is hollow and you shouldn't kill someone out of revenge. How does this season end? With Oliver killing Ra's Al Ghul, after a lengthy war with him that was caused entirely by Oliver wanting revenge for Ra's nearly killing him after he protected Malcolm Merlyn.
* Sara Lance. Reserved and merciless, she moves gracefully in battle, employing
* Sara Paretsky's V.I. Warshawski is a distaff version of the (usually) male hardboiled detective.
* Sara seduces the queen of France and later becomes the central target of the Salem Witch Trials for "corrupting" the local girls. She also turns out to be Lancelot of the King Arthur mythos.
* Sarashi bandage halter top to show large amounts of cleavage to lure a bunch of alligators towards her so she can pummel them.
* Sara's jobbing seems restricted to magic-using enemies. For example, she gets caught by an unexpected bind spell, but once Meji frees her she takes down three elves in a handful of seconds.
* Sara Snap is definitely a feisty ball of energy whenever she's passionate about something, such as lifting heavy objects, or her sports idol Athletica.
* Sara's not-so-fun introduction to the Ensigerum is the subject of a

* Sarasota, Florida, and in living color, you are going to see another first — attempted suicide." She then drew a revolver from her pocket and shot herself behind her right ear, killing herself.
* Sara's situation is even more unnerving as she becomes addicted to weight loss pills prescribed by her doctor to overcome her anxiety of being seen in her red dress on television.
* Saraswati is the more popular one to invoke (especially for students and academics) compared to her husband, who people revere but almost never directly pray to.
* Saratoga and its sister ships tend towards the "up-gunned carrier" end of this trope, though with their ability to also embark and deploy ground troops, perhaps the closest analogy is to a modern day amphibious assault ship.
* Saratoga before she died. As she'd only filmed half of her part, they resorted to extensive camera tricks, body doubles and soundalikes - so it became something of a challenge to guess which scenes featured the doubles.
* Saratoga ends with a climactic horse race. If Duke wins he has enough money to leave the bookmaking business and rebuild Grandpa's ranch. If Hartley wins, Duke is wiped out.
* Saratoga, it's probably deliberately aping US Navy aircaft carriers.
* Saratoga, rather than as "landing craft" (as they are often used to ferry troops to planetside from space) or simply, "transport."
* Saratoga, the climactic horse race, which will either leave bookmaker Duke Bradley penniless or allow him to retire from bookmaking to run a ranch, comes down to a photo finish that has to be reviewed via a film reel.
* Saratoga Trunk resulted in Mr. Dulaine's death. She comes back to the city bent on revenge, determined to wreak as much havoc and draw as much social embarrassment on the legitimate Dulaines as she can.
* Sara to have anyone searching for her, and that she hopes she's never found or returns home, she's deeply disappointed in her... and in the rest of her class. Not just for letting Sara's words go largely unchallenged, but for how they contributed to driving Chloe away in the first place.
* Sara towards Felicity when trying to correct her stance. The former is canonically bisexual and called her cute a few minutes prior (later confirmed as Sara flirting), and the latter is wearing spandex at the time.
* Sara Tucholsky hit a home run. So they picked Tucholsky up, carried her around the bases, and let her touch home plate to let her score the run. However, their generosity was eventually rewarded with lots of airtime of the moment, including an ESPY Award for "Best Sportsmanship Moment."
* Sara Van Gillern getting eliminated in the top 8 of Season three over
* , Sara visits Laurel's grave almost immediately after she's told of her death. She's joined by Oliver and Nyssa, who say they've come every day since the funeral. The story ends with Oliver visiting her grave one last time, much like in canon (see below).
* Sara Waite, codename Carmilla. She looks like a goddess of lust. Her father's mother is actually
* Sara who has fire generating powers with the power to ignite and burn whole towns; the catch...she can only control it while awake normally, so when she sleeps or is knocked out everything burns.
* Sarazanmai by a kappa-like creature named Keppi, who claims to be the ruler of the Kappa Kingdom.
* Sarazanmai feature photos and video footage of real world locations that appear in the anime, some of which feature the animated characters standing around in them.
* Sarazanmai, Keppi tells the main characters that in exchange for giving him shirikodama, he'll give them Dishes of Hope that can grant them wishes. Enta grabs the Dish he's offering them and asks if he could wish for a year's supply of cucumber rolls. A giant cucumber roll immediately drops down on them, and then Enta realizes that the Dish has broken and he's wasted his wish.
* Sarcasm-Blind: When a character takes someone else's sarcastic compliment towards

them as a genuine compliment.
* Sarcasm-Blind would you call an act like that?", meaning the punchline is this trope.
* Sarcasm-Blind: You're too oblivious to realize someone said something sarcastic to you.
* Sarcasm Failure: Oh, like there's really a time where I failed to... I don't know what to say.
* Sarcasm Failure tries to make a dry quip, but can't; not OOC if someone who's not a deadpan snarker can't make a quip)
* Sarcasm Mode, causing them to do exactly what you didn't want them to do.
* sarcastically ("Kiss me and I'll become a prince," and "The cracker crumb coating chafed," respectively).
* Sarcastically, where Jon excitedly announces to a grumpy Garfield that he will be getting liver for dinner; Garfield (without changing his facial expression) responds with "Oh hooray, hop about, clap paws, squeal with glee."
* Sarcastic Confession: A character makes their confession in a sarcastic tone to make it look like they're not being sincere.
* Sarcastic Confession just won't cut it. His favorite answer to "How do you know that?" is "My psychic scar told me."
* Sarcastic Confession, this both deflects attention from the truth now and makes one less willing to accept the truth later.
* Sarcastic Confession when a man spends the night with his mistress and rubs talcum powder on his hands before leaving. When his furious wife demands to know where he was last night, he admits that he's cheating on her... and then she looks at his hands and triumphantly says:
* Sarcastic Confession: Yeah, I admit it. I killed him, officer. And by that, I mean I didn't.
* Sarcastic Devotee — A sidekick who mocks the hero despite being deeply loyal to them.
* Sarcastic Devotee: They may mock and show disdain towards their teammates, but they are loyal to a fault.
* sarcastic fringehead. This fish does technically have two jaws, but its jawbones are "split" so that they flare out to the sides like petals when it opens its mouth.
* Sarcastic Title: Yeah, this title perfectly describes the work, in total truthfulness...
* Sarcastic Well Wishing: I hope you're proud of yourself. Things will not end well.
* Sarcastic Well Wishing: You've ruined everything. I hope you're proud of yourself.
* Sarda differs a bit from Kary, Bikke, and King Steve in that he's actually competent... but he's also a jackass with a chip on his shoulder, and thus uses his competence to make the Light Warrior's lives as miserable as possible. This includes punishing mild annoyance with things like shredding them on a molecular level while preventing them from dying, or dropping a whole continent on Black Mage.
* Sarda gives us this nugget: "I sent him to a place like the beach. Only it was the moon."
* Sarda has killed the Light Warriors a dozen times, subsequently bringing them back so he'll be able to torture them some more.
* Sarda, the biggest threat whose motives were hidden, but came across as a
* Sardaukar were recruited from that planet, the harsh conditions supposedly toughened them up.
* Sard Harker, Harker and Margarita are in the villain's clutches and all seems lost when Don Miguel and his men show up to rescue them. Lampshaded afterward by Don Miguel, who offers to explain "what brings me here, so like the Deus in the play."
* Sard Harker: Harker, desperate to get back to his ship before it sails, takes a short cut that leads him into a bog and several encounters with rats, stinging

creatures, and other vicious wildlife and ultimately strands him miles from where he needs to be, with no chance of catching his ship, and facing a long trek through hostile terrain to get back on track. (Though when he does finally make it to his ship's next port of call, he learns that the ship was sabotaged by the villain and sank with all hands, so the long short cut almost certainly saved his life.)
* Sard Harker, Harker is chased by a mob and their dogs, and wades upstream to break the scent.
* Sard Harker, Harker's first encounter with the villains is at a boxing match which they've fixed.
* Sard Harker, the villain Hirsch is a priest in a dark and secret religion that explicitly worships Evil as the true source of power in the world, and practices human sacrifice as well as other unspeakable rites.
* Sard Harker, two of the villains disguise themselves as priests to gain the confidence of the good guys.
* sardine than expected. The real-life vomit flavor was made from a rejected "Pepperoni Pizza" flavor with citric acid added. They were rejected for being gross in the first place before the citric acid was added.
* Sardinia was scarce in cavalry, as both Sardinia proper and the mainland were mostly mountainous lands with little space for the horses. They raised the
* Sardius in Super Ghouls and Ghosts is a cakewalk, all you have to do is stand under one of his legs and get the timing of the spawning platforms vs. his scatter beam attack right and you'll never get hit. The real challenge comes just before this battle, where you have to take on Astaroth and Neboroth with the Goddess bracelet.
* Sardonyx, coming to you a-LIVE from the soon-to-be-former Communication Hub!
* Sardonyx's room, a black expanse that looks similar to a talk show room complete with an unseen audience, which Sardonyx can manipulate however she wants. It also only exists when Pearl and Garnet are fused as Sardonyx.
* Sarek." After the Vulcan Sarek has reviewed Picard's history, he deems Picard's Starfleet service record "satisfactory." Picard is pleased, recognizing this as high praise coming from a Vulcan.
* Sarek confirms that it is his explicit desire for his son Spock to attend the Vulcan Expeditionary Group. We learn in "
* Sarek, Worf chats with Riker about writing up Ensign D'Amato for insubordination as the two walk to Ten Forward. Riker comments that tempers seem to be a little frayed on the ship lately, but Worf says that he hasn't noticed. They enter Ten Forward and discover a full-on brawl in progress.
* Saren and Sovereign, the Council and the Alliance are shown to still be moping up units of their forces.
* Saren Arterius, at least briefly, under the cover of being a SPECTRE.
* Saren's dreadnought Sovereign warship just up and leaves, as though it were a space taxi; an ominous indicator of just how powerful the ship really is.
* Saren, the main antagonist from the first game, is a turian who holds extremist anti-human views. He's the reason that Anderson wasn't made the first human Spectre, because he sabotaged a mission that Anderson was on, and everyone worries that Saren is gathering an army to massacre humanity in revenge for his brother's death during the First Contact War.
* : Saren undergoes a simulated battle designed to test compatibility with magic and stress responses. Henry Lawson, the examiner, tells him that the simulation is designed to be "impossibly lethal" and that the current record for how long someone has lasted is only eight minutes. Saren himself lasted four minutes and twelve seconds, the last minute and four seconds of which was without his right arm, something that Lawson insists is outright exceptional.
* Sarevok, not to mention that his experience has been static ever since and allowed you to close the level gap between you as well. He is still the best fighter NPC in the game despite this.
* Sarge and Donut are able to capture and kill (respectively) Agent Texas,
* Sarge and his men have this attitude. "A good soldier never leaves a man behind!". And whatever the movie he might be in, what is

* Sargeant Lejaune positively pales in comparison to "Sergeant-Major Suicide-Maker" ("a half-mad bully whose monomania was driving men to suicide") from some of P.C. Wren's other Foreign Legion stories, and quite possibly the worst example here.
* Sarge apparently says this at the end of anything that involves Grif almost dying, including spying on the Blues and cleaning up the base.
* Sarge asks for anyone volunteering to raise his hand — knowing that Beetle's arm is in a cast so he can't put it down.
* Sarge asks which of the soldiers have had college education, then tells them (Beetle and Plato) to follow him, and leads them to work in the kitchen.
* Sarge becomes a version of this to the Reds and Blues post season 8.
* Sarge bigger problems and are forced the suck it up before accepting him back and by the next episode, they are working together again like normal.
* Sarge finally has another reason to fight again, only for the robot army to malfunction and instead fought Iris' resident dinosaurs instead. The result being a fight that manages to impress the usually stoic-ish Washington and Carolina, with the former stating that it was the most badass event he ever bore witness to.
* Sarge gives another one at the climax of Season 10, convincing Washington to come with them in helping Carolina & Church.
* Sarge, he comments that he began his military career in "Sergeant School" full of "fresh-faced sergeants eager to strangle their first recruit." He says he failed his "Drop and Give Me Twenty" test, but ultimately majored in Screaming! with a minor in Ooh-rah!
* Sarge isn't even good to his own men, with his primary strategies being suicide runs even when not necessary, and what little favor he finds in them is largely based on who's kissing up best. Thankfully,
* Sarge is shot in the head. Upon appearing in the afterlife, he is only annoyed that he didn't get to screw with Grif one last time. This situation also fits because Grif's response to the injury is to perform CPR, which strangely works. Sarge berates Grif once he regains consciousness.
* "Sarge" is this to the Queen's Riders. This aspect of his personality is so prevalent he got the nickname back in his slave days, well before he started training, for how strict he was with his fellow gladiators. He's actually a
* Sarge makes fun of Grif for giving him mouth-to-mouth to cure a shot to the head, sarcastically quipping, "What would you do if I got shot in the foot, rub Aloe Vera on my neck?" In a later episode, Doc treats Caboose's gunshot-wounded foot by rubbing Aloe Vera on his neck.
* Sargent Haig is a sadistic yet still relatively law-abiding prison guard for most of the story. Then, after Zack frames him for dealing in drugs and he ends up an inmate in his own prison, he resigns himself to joining the very criminals he used to despise in order to get revenge on Zack.
* Sarge once allows himself to be buried for his funeral when his obsessive dedication to orders causes him to think he died and was replaced. He survives due to the ground giving out beneath him and landing him in an underground cavern before he runs out of air.
* Sargeras served as this for the ancient eredar. He offered them power and knowledge in exchange for their service. Velen saw the truth of his offer and managed to escape with his followers, the draenei.
* Sargeras, the evil Titan and leader of the Burning Legion did this to Medivh. Which rather put a dent in Medivh's ability to protect the world from Sargeras and the Burning Legion, like he was supposed to. But this situation was caused by the sexism of the human kingdoms: providing a good explanation for the widespread and unquestioned gender equality in what is otherwise a pretty medieval style kingdom. However, to demonstrate the absurd power level this required: Medivh was frequently able to wrest back control of his body from Sargeras, and used these moments of lucidity to plot against the Titan. While Medivh was a powerful mage, he was just a mage while Sargeras is the strongest of all the Titans who are all godlike in power level.
* Sarge's dislike of Grif progressed to actually trying to kill Grif on a fairly

regular basis, though in later seasons, it got toned down.
* Sarge's Heroes 2 has a hilarious one. The tutorial has you follow orders from Colonel Grimm, a.k.a. Vikki's father. You can choose to kill him and simply finish the tutorial yourself, but at the end, instead of Vikki's usual "Congratulations" when you open the last door, she will immediately shoot you with a bazooka as soon as the door opens. Even if you somehow dodge, you still fail.
* Sarge's secret words tend to work this way. His password is "password", his code word is "code word", etc.
* Sarge tendencies, it makes sense that he likes to be up close and personal while killing people.
* Sargon Of Akkad from Youtube does this constantly, even when he's not making a joke but just reading something he finds funny. It's also
* Sari and Bumblebee are a platonic example due to the mental ages involved.
* Saria, Ruto and Nabooru are lost when they become Sages and don't get to live on the same plane of existence as him.
* Sari Kaede, a transgender Japanese fashion model and architectural designer.
* Sarilho: could easily be the name of the fourth chapter, in which the characters deal with the consequences of escaping a battle in which they were overpowered by the enemy forces and lost several members of the team.
* Sarilho is very fond of its uniforms, and with most characters being either soldiers or otherwise members of uniformed offices, this trope plays almost constantly.
* Sarilho: Nikita, at the end of chapter four, along with some... interesting threats.
* Sarilho, Pyrokinesis is associated with augurism, and all augurs are apparently able to conjure fire, although it's not clear to which degree.
* Sarilho, reading the thoughts/memories of everyone next to it is thing the Foreigner does when it awakes.
* Sarilho: Seems that a lot of people in this world manifest some sort of this, although their usage seems to be very contained.
* Sarilho: Shizuka Nakamura. Not once has she been seen dressing up her part, but Nikita vouches for her skills as an augur.
* Sarilho Similarly, Nikita walks around with half of his face covered in shattered glass and apparently doesn't care much for that.
* Sarilho: Something happened to the modern world, but the details aren't shown. Judging by the maps, this was either accompanied/caused by a raise in the sea levels.
* Sarilho, the augurs are constantly seen smoking in mild anxiety over their machines. They share their cigars a lot though, and everyone seems to accept them.
* Sarilho: The Meditans are not afraid to be spotted in battle, apparently.
* Sarilho: The Régula II Divison wear bright red, white and gold uniforms. The Lusitanians wear more dark earth colored tones, possibly to blend in more with the surrounding forests; though they also have bits of red in their designs.
* Sarilho. The soldiers very much get broken during the conflict, and their extensive recovery times are explicitly stated.
* Sarilho. They fall for each other pretty quickly, but none of them displays any particular gay stereotypes.
* Sarilho: Well kinda. Despite being sold to the empire as children and having no choice in what he does with his life, Nikita violently denies being a slave when the subject is ever brought up. He does say that Mikhail's totally fine with his situation though.
* Sarilho: We're told as early as chapter one that Nikita, a soldier, is very good at leading a team.
* Sarilho, which apparently makes for a very personal and deep relationship with those machines and access to a lot of data.
* Sarilho: with the entire comic being presented in both Portuguese and English versions, there are some slight differences in the text worth checking. Otherwise, a lot of the information portrayed in background media such as posters or written documents is often presented in something that resembles Italian or Spanish.

* Sari of Cybertronian and human. Her heritage gives her circuitry under the skin and hands that unfold into blasters, combined with a human digestive system, possibly nervous system and skin, among others. In the beginning of season 3 she receives a self-induced upgrade, going to being more machine than man, fitting the trope more accurately.
* Sarissa, handmaiden to Queen Mab, has this as her job title. As one who is connected better with the mortal world than Mab, Mab agrees to help her with some familial medical issue, and in return Sarissa spends a weekend every month showing Mab things about humanity. They sometimes take in movies, go to Disneyland, or shopping, but all with the purpose of Mab working to better understand humans, so she can better manipulate them and control them. Naturally, not all is as it seems.
* Sari Sumdac). It's not clear if this was because her protoform was designated to be female, or it just randomly became such.
* Sarkozy Was There" meme does this to French President Nicholas Sarkozy. This was done in reaction to having falsely claimed a photo of him taking a hammer to the Berlin Wall was taken on the day that it fell, when it was actually taken a full week later.
* Sarl to fuel his spells rather than taking the blood of others. This gives him a lot less power than Sarl but he demonstrates a much higher level of efficiency and is able to accomplish a lot more with the power he has than Sarl could.
* Sarmatism, a cultural movement in the 17th and 18th centuries among the
* S'Armunai: Names may begin with either a vowel or a consonant. Masculine names typically end with -an or -ar. Feminine names end with -oa. The S' prefix is added to someone's given name as a mark of respect; it loosely translates as "Honoured One".
* Sarousch, the villain of the sequel, always looks at himself in the mirror. All the while calling himself "handsome" and such.
* Sarriiu = Perhaps "High satrap." governs several provinces. No equiv in Third Imperium but generally translated count or marquis.
* Sarris's people, on the other hand, apparently do have TV shows. The moment he witnesses the opening titles of the Thermian's "Historical Documents" he realizes immediately that he's dealing with actors and not real space explorers.
* Sartan and Patryns Haplo is dipped in magic nullifying water and loses all languages apart from his native tongue — and then instantly gets them back when he dries out, much to the amazement of the locals who'd rescued him.
* Sartana would have had a slutty, drug-addicted twin sister, who would also have been played by
* Sartan, however, were desperate enough to disregard this, and became a whole culture of necromancers.
* Sarta Nor's Spell of Deadly Disintegration fires a beam of intense energy that disintegrates anything its strikes.
* Saru Getchu 2nd Ukki Pink magically dresses Kakeru in pink tank top and mini skirt, which forces him to make girly poses while she takes pictures of him.
* Sarum ancient purification rite in which a bull is sacrificed over a pit, while the worshipers seeking purity stand underneath to be showered in its blood.
* Saruman of Many Devices armies, and one of his most revolutionary changes is constructing a railroad to carry supplies.
* Saruman of Many Devices, one of these (Central) contacts Saruman through his Palantir stone, after said stone suffered an accident.
* Saruman of Many Devices portrays all of Middle-Earth's armies and leadership as being rational and competent, including Gondor and Rohan, where in canon they were sabotaged by paranoia and and subterfuge, allowing readers to follow the full breadth of military organisation, rather than hurried plans and desperate last-minute saves.
* Saruman of Many Devices: The basic premise is this — the title character aided by an AI that, if not inherently benevolent, is still opposed to Sauron on the grounds that he introduces stasis, while the AI's directive is to bootstrap human civilisation. Consequently, it introduces initially renaissance-era technology, including fairly advanced steelworking and of course guns to Middle

Earth, before moving on to closer to the Napoleonic era, then later Victorian era (the Martini-Henry rifle, mainstay of the late 19th century British army, is given as one example), in an attempt to bring forth an industrial era. Specifically, to the Uruk-hai working for him already, then the rest of Middle Earth.
* Saruman of Many Devices the Uruk-hai guns often appear as this to their enemies.
* Saruman of Many Devices: Upon liberating the city of Dorwinion, Prince Brand reminds his army to treat the locals respectfully, since they've been through a hard time.
* Saruman's described it as "a great place to throw a really classy party, but not too comfortable to sit in."
* Saruman's human body crumbles into dust in a matter of seconds after he is slain by Wormtongue.
* Saruman's Uruk-Hai also fit the trope with their identical, face-concealing helmets. In their case, the point was probably the intimidation factor of several thousand identical goons, along with saving some time for the special effects people, as they didn't have to craft unique masks for every actor.
* Sarum, depending on how feeble the state of knowledge actually was at the time. There is a theory that the nursery rhyme "Old King Cole" does commemorate a real king, probably a Celtic leader called Coel, sometimes identified as Emperor Constantine the Great's father-in-law. So it's not quite as mad as it sounds...
* Sarutobi Ecchan who moves in with her muggle friend, Miko, and Miko's grandparents.
* Sarutobi Sasuke: Hiruzen Sarutobi the Third Hokage and his father, Sasuke; Konohamaru Sarutobi, who is basically Naruto's apprentice; Asuma Sarutobi who is Shikamaru's sensei; and finally Sasuke Uchiha himself.
* , Sarutobi summons several monkeys for a final exercise. Sakura believes that he wants her to catch them. He then tells her the true purpose of the task
* Saruwatari (best known as the Hair Guy) and other Industrial Illusions and Kaiba Corp employees from
* Saru waves his arms from side to side while walking. He also clasps his hands together to show approval and rubs the back of his neck when he's nervous.
* Sarych) and Tarantul III class corvettes (Project 12411) were initially used for the rocket-propelled P-80 Zubr, but these were replaced but the more capable ramjet-powered P-270 Moskit, which was designed to use the same launch tubes. For several years, some ships even carried a mix of Zubr and Moskit missiles before the former was retired.
* Sasaki Kojiro. In fact, Irou appears in Swallow flip, which refers to a mythical sword technique from Japanese legend, the Tsubame Gaeshi (or the Turning Swallow Cut). The technique was created by Sasaki Kojiro, legendary rival of Miyamoto Musashi.
* Sasaki Kojirou's adoptive father Kanemaki Jisai subverts the trope too: living by the sword has left him unmarried, without children or friends, and thus hopeless... until Kojirou comes along; at that point, he advertises himself (unsuccessfully) as an Old Master to make a living so that he could raise Kojirou
* Sasaki Kojiro was renowned for inventing several sword techniques, most famous of which being the Tsubame Gaeshi, or the "Swallow's Tail."
* Sa Sakujun in the same series built up a similar resistance through bored experimentation, not that it does him a lot of good in the end.
* sasakure.UK: "Ghost Light" reveals that Sato is impersonating her dead friend.
* sasakure.UK: Sato, the main character of "Nekosogi Matter Bop" and "Ghost Light", looks like a teenage girl with a cat's ears and two tails.
* Sasame Her response is to laugh and say "this is my answer!" as she shatters the windows in the area.
* Sasami is an excellent chef. In the manga, she was so good that she even baked her sister a carrot cake that she loves despite the fact that Ayeka hates carrots. Sasami even competes in an
* Sasami is often called “the lamb of Starnova” by the other girls, on account of her positive and somewhat naïve outlook on the idol industry.
* Sasami: Magical Girls Club aspect of the trope by stating that there are Magical

Boys but that they are very rare.
* Sasami: Magical Girls Club ones to actually see a formal United States localization.
* Sasami: Magical Girls Club series that inspired it, except for a magical girl named Sasami, and appearances of a couple Tenchi characters in drastically different roles.
* Sasami: Magical Girls Club, while riding on a cart pulled by an ox-like creature, Anri complains about how slow it is, so Washu pulls out an "Acceleration Device" that turns out to be a bundle of hay hanging from a stick. The ox takes off like a rocket and catches the hay once they reach their destination, with the quick stop flinging everyone out of the cart.
* Sasami's route involves her realizing her feelings for Kengo weren't necessarily love, but rather an admiration towards him. Once she realizes this truth, she actually feels relieved
* Sascha Baron Cohen does these by playing a bizarre character who is hosting a television show or documentary and interviewing people who do not realize that he's playing a character. Both of his films are based on characters he created for
* Sascha manages to stop the plane right before it falls off the cliff. He then breathes a sigh of relief.... and the plane tilts forward... and blows up after it hits the ground.
* Sasha Alexander. It's noted in universe that she looks just like Lawrence and, while unremarked upon in universe, she and Doman have remarkably similar facial structures.
* Sasha and Seamus get into a "Have not!"/"Have too!" exchange about whether she's been avoiding him.
* Sasha and the Frogs: Hop Pop tells to Sasha bluntly that she sometimes scares him. This ultimately makes her paranoid, leading to hijinks at the convenience store.
* Sasha and the Frogs: Sasha blames herself for getting she and her friends transported into another world.
* Sasha and the Frogs. Sasha notes that all the local text is in English.
* Sasha and the Frogs. Sasha prefers not to know what her food is made of.
* Sasha and the Frogs: Sasha Waybright is noticeably nicer than her cartoon counterpart and is far more understanding by learning from her mistakes despite having her moments of being a jerk.
* Sasha and the Frogs: Thanks to the Plantars' influence on her, Sasha is showing some of her more likable traits earlier in the story.
* Sasha Banks adopted a few purple outfits after christening herself "The Boss".
* Sasha Banks: an emergency room nurse. Professional, good and nice with her patients, wants to help everyone, loyal to her friends.
* Sasha Banks had dark blonde hair when she debuted in WWE. Upon adopting 'The Boss' persona, she later dyed her hair red and eventually to pink.
* Sasha Banks in the ring. Outside it, she's very goofy and geeky. The skits she did with Team BAD and the New Day are far closer to her real-life persona.
* Sasha Banks (Latina) had Alicia Fox (black) in their stable, whereas Team PCB was made up entirely of white girls.
* Sasha Banks (naturally dark blond but has dyed her hair various shades of red, purple and pink).
* Sasha Banks, Sasha started to add more rhinestones to her gear and act a bit more ghetto. As she had appeared in a leaked promo class video playing a snobby ghetto character weeks before she actually turned heel, this appears to be somewhat intentional.
* Sasha Banks sure are close, with Banks even telling Bayley "I love you, I always have, and I always will." They hug a lot.
* Sasha Banks' that year more of a tweener leaning towards a Heel before completely turning by the middle of 2021.
* Sasha Banks), the WWE phased out much of the eye candy stuff in favor of more edgy women with unique characters. In addition, there are multiple women's storylines, matches being much longer and competing in matches that were previously

open to only male wrestlers such as the Royal Rumble match, the Elimination Chamber match, the Money in the Bank ladder match and the Hell in a Cell match, among others.
* Sasha Banks - who lobbied for Women's Tag Team Championships so hard that Vince eventually gave in.
* Sasha Bordeaux, formerly a Batman companion and then part of Checkmate, was infected with
* Sasha Buckler from the fifth game. For one, she's very genki and energetic like Maya and Pearly, has been a
* Sasha Caylo comes in a close second, being a sex-obsessed socialite whose life otherwise consists of partying and drinking while achieving maximum media visibility. Turns into a
* Sasha Cohen. While certainly an admirable skater, she only ever won one major competition, the 2006 US Championship, settling for silver and bronze, respectively, at the Olympics and World Championships later that year. In both instances, much like Kerrigan, she was in first place after the short program before costing herself the gold with faulty performances in the long.
* Sasha Grey, American former adult entertainment actress and TV personality who is openly bisexual.
* Sasha her body to produce the tar in bulk - to the point that it's become part of her ensemble: close examination reveals that she's technically naked apart from the black gunk covering her lower body.
* Sasha implied that the Heavy is having an affair with this gun. Seriously.
* Sasha, on meeting "Michael", immediately perceives the latter as non-human even though "it" looks human. This impression is reinforced so when they shake hands — its hand is described as heavy, like a wet leather bag full of heavy, sharp stones.
* Sasha's method for infiltrating a meeting of baddies is to knock out and impersonate the only female baddie there. When her victim wakes up,
* Sasha's murderer, Gabi. While he certainly mourns his daughter, he recognizes that she was a soldier who knew what she was getting into, and refuses to take vengeance on Gabi when she's entirely at his mercy. His refusal to stoop to Gabi's level shakes her to her core, and makes her realize that Eldians aren't devils, they're normal people with the same capacity for kindness as everyone else.
* Sasha, the utterly amoral mole and infiltrator who ends up at the wrong end of Oasis's knives following her claim that she really does love Riff and wants to make amends. But then it turns out that she deliberately sacrificed herself for Hereticorp, planting nanotech trackers on Riff and Oasis by coming in physical contact with them.
* Sasheer Zamata from the writers room to the main performing cast in 2014, raising the number of black women to two. Therefore, to maintain the token minority numbers and their tacit promise to uphold the Token Code, Zamata was let go from SNL in 2017.
* Saskatchewan and Alberta went through a phase of this in the early 1980s, with several secessionist parties, such as the Unionist party (Who wanted to join the US) and the Western Canada Concept (who wanted to make a new country from the western provinces and the territories.). The latter recently got semi-revived with the creation of the Western Bloc Party, but they're getting very little traction, coming in 3rd from last in the most recent election.
* Sasmira, a character will take literally a figurative turn of phrase by another character.
* Sasmira: A young couple from the present day somehow find themselves sent back to the turn of the 20th century.
* Sasmira, Bertille is very short-sighted and only sees a blur when not wearing her glasses.
* Sasmira,Bertille's default outfit is a plain T-shirt and jeans, and her looks are considerably improved when she dresses up, though it comes off pretty quickly following the sex scene.
* Sasmira, Bertille starts aging faster as a result of traveling into the past.

* Sasmira features the two leads magically transported from 1996 to 1908-era France.
* Sasmira, it's unclear if the titular character really did temporarily died and saw that there was nothing after death. Bertille theorizes that she might have been in a coma, but no one at the time could tell.
* Sasmira: The first tome was published in 1997, and it took the author until 2011 to finish the second one. The third tome came out "just" five years later in 2016, with the fourth and final tome out in 2018.
* Sasori dies this way. After being stabbed in the heart capsule by poisoned swords handled by his Mother and Father puppets, he continues to talk to a wounded Sakura and a severely weakened Chiyo, though he is immobilized. He then grudgingly congratulates Sakura on defeating him and gives her a parting gift: Information gathered by a spy he was supposed to meet at Tenchi Bridge. He is stopped mid-sentence while lamenting he won't be able to meet his subordinate when the poison and the damage to his heart finally catches up to him, and he dies.
* Sasori's puppet body punched to pieces by Sakura, but he pulls it right back together by the strings because
* Sasquatch (Well, he punched it right in the off-button without realizing it).
* Sassette says she'd have this if Tapper was serving it in his tavern to make her forget about ever hearing about Empath and Polaris
* Sassy Black Woman: Black women have attitude and make sassy remarks.
* Sassy Black Woman made Patty Tolan appear to be one of these (the character in the film proper was far more nuanced, the trailer had only cherry-picked her loudest moments), people were not pleased.
* Sassy Black Woman: Uh-huh. I'm a woman, I'm black, and I got sass. Is your pea brain growing yet, child?
* Sassy Black Woman who hits on Chris. He's conflicted by this and says "SO MANY CONFUSING FEELINGS!!"
* sassy, especially when gossiping with your girlfriends about how clueless the menfolk are.
* Sassy Stephie has gear with the letter S twice on her chest. One is backwards so it forms a heart.
* Sasuke actually has a functional reason for his not-shirt; it's so his Cursed Seal form's wings don't rip his clothes every time he uses them as they erupt from his back.
* Sasuke also gives this excuse for not killing the mooks he faces in his quest to kill his brother.
* Sasuke also showed some signs of this, but usually got knocked down a peg before he could get too conceited. And then, he got much, much worse.
* Sasuke also uses this technique to escape being burned alive by Amaterasu, although his clothes
* Sasuke and Itachi's mother Mikoto took part in the Uchiha Insurrection and was responsible for the death of Ino's father Inoichi.
* Sasuke and the curse mark. During the Chunin Exams arc, Orochimaru gave him a curse mark, which, once activated, turned the quiet, elite loner into a sadist who broke a guy's arms without a second thought. Creepy! "You seem quite attached to these
* Sasuke becomes the new leader of the Medical Squad after Shizune is removed from active duty due to maternity leave.
* Sasuke, calm and cool in almost any sitution, even when all the other characters are panicking, laughing uncontrollably, or cheering. But push his
* Sasuke can start a fire with his eyes. Instead of just setting fire to the Juubi, he throws it, combining it with Naruto's Rasenshuriken, creating Scorch Release: Halo Hurricane Jet Black Arrow Style Zero (a.k.a. throwing star shaped like a windmill and arrow blacker than liqueur) to set fire to the Juubi.
* Sasuke could also count. While it's not known if he's been in any relationships before he meets the MC, once he meets her he falls in
* Sasuke did this when he was younger after he found out his beloved brother was the one who killed their entire clan and is terrified his brother will kill him.

* Sasuke discovers his interest in women after seeing Hippolyta wearing nothing but bike shorts and gets Kakashi to teach him a wind jutsu so he can blow open Raven's cloak.
* Sasuke has a massive one after finding out that Itachi killed their parents among many others, as well as when he gets put under
* Sasuke has black hair and eyes. It's an Uchiha trait. Even his daughter with
* Sasuke is a mastermind and charismatic leader when he assembles Hebi.
* Sasuke is commonly attributed with telling Sakura: "You're weak/useless." But actually he never said that. The closest comes when she asks him if they can go work on their teamwork, "just the two of us." And he responds with, "I swear, you're just as bad as Naruto. Instead of flirting, why don't you practice your jutsu and make the team stronger? Let's face it, you're actually worse than Naruto."
* Sasuke is hit with this a lot harder than his canon counterpart, since after
* Sasuke is not the only ninja Yukimura had, however, he has ten of them, known as 'Sanada Ten Braves', with Sasuke being its most prominent member.
* Sasuke is "world class beauty"; his good looks are mainly commented on by his admirers.
* Sasuke. Just about every girl back at the Ninja Academy, Ino and Sakura included, practically drooled all over him whenever he was around. Tenten and Temari also comment on him being cute at some point. Later and judging by Karin's and Mei's reactions to him, this trend has continued.
* Sasuke/Karin shippers who suggested that Sarada was in reality Karin's daughter. With this, Kishimoto's status of troll is fully confirmed.
* Sasuke makes sure not to repeat this mistake, incinerating his body with Amaterasu when the Konoha 15 finally manage to kill him a second time.
* Sasuke recognizes a Naruto impostor because he doesn't have a cut on his cheek (Naruto received it before they entered the Forest of Death.), and also because the impostor is left-handed while Naruto is right-handed. After this incident, the team decides to have a secret password, so if they split up and someone comes back, they can confirm their identity via the password. Naruto promptly is separated from the group, rejoins them, and recites the password correctly. Sasuke promptly attacks.
* Sasuke retains much of his Part I personality from canon, but the major factor that keeps him firmly on the side of good is the fact that he has Itachi around to act as his
* Sasuke's adaption of the Chidori; channeling the electricity into his sword, projecting the electricity for a ranged attack, and developing his own technique called Kirin that involves actual lightning and acts as a massive-area attack.
* Sasuke screamed at Naruto to shut up after the latter told him he understood the reason behind his actions.
* Sasuke's first warning that his charming big bro Itachi has gone Ax Crazy is catching a glimpse of him doing this in blacked-out silhouette on a telephone pole, against a rising red moon, with only his crazy eyes visible. Shortly afterwards, Sasuke stumbles on the first of many, many bodies...
* Sasuke's hair, while not actually that ridiculous by the standards of this page, has gone memetic due to the way it spikes out at the back making it look remarkably like the rear end of a duck. His epilogue hairstyle doesn't have the spikes, but he's always going to be known as the '
* Sasuke's Shadow Shuriken technique, used once in the first arc, is used again
* Sasuke starts exhibiting this in Part 1 (having used a mixture between his Sharingan and a month's worth of training to obtain the same speed as Lee, though only in brief bursts) and in Part 2 he mocks his former allies' improvement over the
* Sasuke takes advantage of this, and defeats him in his sickly state.
* Sasuke) technique to mean they don't need to do anything else to defend themselves, but eventually have both of them defeated.
* Sasuke, Tenten, and Lee in the previous year, though they do not seem to know him much when they first meet.
* Sasuke tries kicking Killer Bee with all his might. All it does is make Bee drop

his sword... so he can write some new rap lyrics.
* Sasuke tries to kill Sakura this way. It doesn't work, thanks to Kakashi
* Sasuke). Tsunade was partly chosen to be Fifth Hokage precisely because she was the granddaughter of the First. Early on, she's less than thrilled with the notion herself, as it just means she's from a lineage of people who got themselves killed in battle.
* Sasuke Uchiha has allowed revenge to motivate almost every single action he takes.
* Sasuke Uchiha has a tendency to get into fights that are beyond his ability to win, only to
* , Sasuke Uchiha is on trial, charged with "Betrayal of the village to a well-known and confirmed enemy. Attempted murder of a leaf shinobi with lethal intent on several occasions. Conspired to aid a criminal organization. Attempted kidnapping of a leaf shinobi with lethal intent. And endangerment of a leaf village child on one proven occasion." When asked for his professional opinion, Naruto says they should throw the book at him. Subsequently, when court adjourns for a recess, the fic's title character, Akane Uzumaki, borrows Kakashi's copy of Icha Icha and throws it, hitting Sasuke in the back of the head. When everyone looks at her in surprise, her only reply is "What? Otou-san said to throw a book at him."
* Sasuke Uchiha is revealed to have been this near the end of the series. Promptly after Kaguya is sealed away, with Obito and Madara also defeated, he announced his plan to kill the Kages and seal away the Tailed Beasts, revealing that his supposed
* Sasuke Uchiha's entire clan, including his parents, were killed...
* Sasuke Uchiha showed characteristics of this type when he was still a member of the Hidden Leaf. An example was the Chuunin Exam in the Forest of Death: He noticed shadow clones with ease, mostly because he analyzed the behaviour of his teammates.
* Sasuke Uchiha's Sharingan Legend, another comical spinoff showing Sasuke and Taka's wacky side.
* Sasuke Uchiha survived the killing of his whole clan by his older brother.
* Sasuke Uchiha was also this in Part 1, especially during the Chuunin Exams. He wasn't the fastest (Rock Lee), the strongest (Choji), the smartest (Shikamaru, Sakura, Shino), the best at chakra control (Sakura, Hinata), the best at Taijutsu (Rock Lee, Neji, Hinata), the most perceptive (Kiba, Shino, Hinata, Neji), he wasn't the most skilled with weapons (Tenten), and he didn't have the greatest chakra reserves (Gaara, Naruto), but he had good aptitude in all these areas, making him one of the most dangerous students in the Chuunin Exams.
* Sasuke was intended to become the vessel for Orochimaru, who himself is no longer human
* Sasuraido - A series about a sword that can grant powers to certain people, but misfortune to others.
* Satai is for members of their inner governing circle, the Grey Council.
* Satako pulled a variant of this prank involving taping a bunch of tacks to the door in Watanagashi-hen. Target was the same.
* Satan advertises as one of the many potential dangers of love to discourage from falling in love. It doesn't work.
* Satanael at any point, once the Strength Confidant begins the beginning of May.
* Satan also claims to have two morals, one of which is never directly murdering people. It used to be three, but then he got cynical.
* Satan (also starring Ahnold, this time as the human hero). He possesses the body of a stock broker, who proves impervious to bullets and other blunt trauma. He's eventually worn down by repeated explosive blasts and being mowed down by a subway train. When he can no longer walk, he simply leaves the broker's body and possesses a new one. In the end, Satan isn't beaten, only outlasted as the New Year rings in, and he's forced to retreat for another 1000 years.
* Satan and Me: Michael Panagakos and the Archangel Michael both look incredibly similar (excepting their eyes) and even share the same name. As characters, however, they're completely different.
* Satan and Me, Satan tears out Michael's face from Nat's pictures when he learns the guy's name.

* Satan and Saddam is the one worried that he's being used—both for sex and as a means to conquer the world.
* Satan appears as an androgynous person (portrayed by a female actress) in
* Satan (as a snake) tricked them into it. Cue humanity being kicked out of paradise for all eternity.
* Satan bites the tip of Guerrero's finger while torturing him in Hell in
* Satan, but leaves the narrative almost as soon as he arrives; the main villains of the Gospels are the Pharisees, the Sanhedrin, and Pilate.
* Satan by the forces of light remaining ever vigilant. Likewise, he even has a good chance at obtaining ultimate victory at the end of days.
* Satan Claus decided to show a beating completely from the victim's POV. This looks horrible.
* Satan Claus, due to the extremely poor lighting, as one review pointed out (referring to them as "ambiguously ethnic").
* "Satan", despite popular belief, was actually a title, meaning many things including "the prosecutor". In 1935, a Disney short titled
* Satan equivalent. He and Death even show up at one of Prismo's later parties.
* "Satan" for "Santa"., mentioning an urban legend about a dyslexic who sold his soul to Santa. Of course, this being Rankin, it turns out the dyslexic may not have made a mistake after all...
* Satan from the 7th Grade centers around an extended scavenger hunt following the clues that a long-dead French soldier left for his brother, that only the two of them were supposed to understand.
* Satan gets away with being the source of all evil for centuries until Judgement Day when he finally gets defeated and cast into the lake of fire.
* Satan, has him easily outwitted by peasants and driven away by holy symbols (such as a scapular).
* Satan has tons of names and nicknames depending on the religion, culture and language. Examples include Satan, Shaitan, Adversary, the Devil, Lucifer, Morningstar, Old Nick, Old Scratch, Lord of the Underworld, Father of Lies, etc. There's also a whole host of demon names that could be equated with Satan.
* Satan. He likes Hawaiian Shirts and loves his pet rabbit that shoots beams out of its forehead, Carbuncle! His sidekick is a female martial artist with a severe jealous streak and blue hair named Rulue who owns a pet minotaur and there's dancing fish and cleanliness-obsessed maids and dragon girls forming fanclubs within Satan's... house...
* Satan: His Psychotherapy and Cure by the Unfortunate Dr. Kassler, JSPS* (*Just Some Poor Schmuck), in which he undergoes seven sessions of therapy that leave him increasingly better off, but which don't quite work out so well for the poor Dr. K.
* Satanic Archetype: A demonic villain with various Devil-like traits.
* Satanic Archetype: A villain is modeled after Satan, and considering that the devil embodies all that is evil, it's a given that this person is bad.
* Satanic Archetype: A villain is so sinister that they serve as an analogue to the devil.
* Satanic Archetype: A villain is the representation of the Devil in the story's universe.
* Satanic Archetype being a more worldly being who incarnates in human form, is usually dressed in black and unlike other elder beings who are indifferent to humanity, delights in inflicting cruelty on humans.
* "Satanic backmasking" might be considered an example. A 1980s-and-90s hysteria held that
* Satanic Bible) lays out the rules for clothes worn during a Satanic magical ritual. LaVey had some lingering 1960's sexism in his lines of thinking, regardless of his radical ideas. His writings often seem to give the impression that only men have a sex drive, and he reportedly expressed envy to a beautiful woman's ability to wrap men around her little finger:
* Satanic Panic: A fear of many of the tropes listed here, usually leading to a public panic (and in some cases, real)
* Satanic Panic. Leaflets distributed by anti-Satanist groups said that an interest

in rock music was indication that an adult was a Satanist performing bizarre ritual torture on children. Heavy metal album cover art was used as evidence in court to take the children of accused adults into care.
* Satanic Panic: Satan-worshipping cults are real, and WE NEED TO STOP THEM!
* Satanic Panic: The final years of panic around Devil worship and perceived "counterculture".
* Satan in motion pictures will often take the form of a man (or, more rarely, a woman), only to eventually reveal himself as something either grotesque or freakishly primeval.
* Satan in the versions where he becomes jealous of God and rebels against him.
* Satan is about a guy with a drill who carries out unmotivated, calculated executions of "ultimate design".
* Satan is also an example. He's as pale as Dracula, has long onyx black hair, and dark veins covering his body. In the sequel, it gets even worse, where he becomes an eight-foot tall hulking brute of an angel riddled with scars.
* Satan is derived from ha-satan, which translates to "the accuser" or "the adversary" in ancient Hebrew. The former fits his role of cosmic prosecutor, accusing people of sin, and the latter fits his role of being the adversary to God and mankind.
* Satan is Good, as compared to earlier depictions, fits this trope fairly well.
* Satan is Good: The Good God's opposite also happens to be benevolent as well, or at least well-meaning.
* Satan is (naturally enough) the central character of Jeremy Leven's novel
* Satanists (the non-Hollywood kind) believe that God intended to keep us ignorant and subservient to Him, and that the serpent provided us with true free will through the forbidden fruit of the Tree of Knowledge of Good and Evil.
* Satan". It's been speculated that he was originally a Seraph, a type of angel whose true form is also lethal to mortals.
* Satan Ninja 198 X features a character named Valery "Viper" Viperelli, a freelance badass, who fights Satan Ninjas and sports a bleached blond mohawk.
* Satan Ninja 198X features your average video game playing, bodacious babe obsessed dweeb in the 80s, who is transformed into a Satan powered ninja.
* Satan of a hostile empire, while Christianity portrays Satan as a terrorist.
* Satan or even outright lying to make them think he's about to give them what they want right before torturing them. To other supernatural beings, and the handful of humans he genuinely respects, he's this; he'll still torture them if they become annoying, but when he's not doing so he's fairly friendly and can sometimes even act as a caring presence.
* Satan. Orthodox Christianity states that it is because he envies and hates them, trying to paint them in the worst light vis-a-vis God.
* Satan. Peter hides his face with his hymnal like Paige does, but his is upside down.
* Satan said it best: "To reign is worth ambition though in hell;/ Better to reign in hell than serve in heaven."
* Satan's Cheerleaders, Chris, Debbie and Sharon escape from the sheriff's house by going upstairs to go to the bathroom, and then climbing out the window and dropping off the porch. However, Ms. Johnson gets caught when she tries it.
* Satan's Cheerleaders, Debbie and her boyfriend Stevie keep disappearing to make-out and don't care who walks in on them.
* Satan's Cheerleaders, everybody in the town of Nether is a member of a Satanic cult led by the Sheriff.
* Satan's Cheerleaders Lucifer and Diablo leap through closed windows to attack her.
* Satan's Cheerleaders") making it sound like an out-and-out horror spoof.
* Satan's Cheerleaders, Stevie swaps the signs on the locker room doors resulting in Coach leading the University Dean into the girls locker room instead of the boys.
* Satan's Cheerleaders, who has it to have explained to her what an 'unsoiled maiden' is.

* Satan's Children. A teenage boy named Bobby is constantly sexually harassed by his step-sister. Later, he is gang-raped by bikers. After being found by a group of local Satanic teenagers, the taunts from their leader inspire him to go on a murder spree where he shoots dead every man who raped him and dumps his step-sister with the Satanists to be crucified.
* Satan's court. In Jewish theology, this is in fact the extent of his villainy, and his entire narrative role. Insert joke about how the Christians made him less evil by turning him into God's direct antagonist and enemy of mankind (God's people in particular).
* Satan. Scumspawn has strong emotional love for Satan (not necessarily a romantic love) and Satan warms up to Scumspawn over time, mostly due to Scumspawn's unwavering loyalty. In later seasons Scumspawn does talk about each other as though they're in a romantic relationship.
* Satan's daughter, Raisa Volkova, takes after her father with pale skin, dark hair, and a disturbing appearance.
* Satan's Diary, the last of novel by L. Andreyev, the protagonist tries to take a human form for the first time.
* "Satan" sequence for a face tells Tom Sawyer and his friends that their lives are as meaningless as those of the civilization of clay figurines he created and destroyed on a whim.
* Satan Shoes, further increasing Nas X's profile. When he additionally ended up in a legal controversy with Nike suing him over the sale of the shoes, he spun that off into the song "Industry Baby", and with its music video additionally beginning with a skit of his ensuing court trial, it debuted #2 on the Billboard's Hot 100.
* Satan's Hollow gives a rather prolongued rant to Sandra to explain why he's performing the satanic ritual and the specific sacrifices that it involves.
* Satan's Hollow known as Burdaine, and was turned into a shadow by the Devil himself as punishment for botching a ritual that would have given him access to Earth.
* Satan's Hollow: One of the members of the Devil's court is the Reaper, a Death-like demon with black wings and a scythe.
* Satan's Hollow: While John's soul is being tortured in hell, the female demon overseeing his treatment conjures a mouth in his chest to freak him out.
* Satan's Hollow, who is trying to release them onto Earth in exchange for power, they spend their entire screentime in Hell waiting for the portal to be opened.
* Satan's Little Helper: Even by movie serial killer standards, "Satan Man" is off. Not only does he not talk even when it's clear he can, but at one point he shoots himself in the hand. Not even a grunt or a physical reaction.
* Satan's Little Helper he is obliviously helping out to push him around in a shopping cart, and run random people down.
* Satan's Little Helper: The Satan Man, a man in a costume who shows up and starts killing people, including a baby and an old woman, with no rhyme or reason behind it beyond a love of chaos.
* Satan. So terrifying, that Earth has to be replaced because the former one is bombed back to before the Big Bang.
* Satan's Playground needs a telephone. She ends up being scared off by Paula's erratic behavior.
* Satans Playground or just plain invisible, with its family (and some random Satanists, because why the Hell not?) being the main antagonists.
* Satan's Satellites: human (or humanoid)-on-human...and Satan is not present in the poster.
* Satan's souls in exchange for his own, Satan quoted the trope name almost verbatum.) At the start of the second season, Satan has turned him into a dysentery bacterium because he's lowering the tone of the place.
* Satan's Toenail's niece Akemi goes around with her prosperous breast exposed, so she seems impossible to defeat this way — then an almost defeated Kekko Kamen has her uncle trip and take off her entire dress and hits her while she's too embarrassed to react.
* Satan's Waitin', goads the cat into chasing Tweety into the most violent of

situations. He falls from a tall building, is crushed beneath a steamroller, gets scared to death in a fun house, is shot multiple times in a shooting gallery, and slams into a low-clearance entrance of a roller-coaster tunnel. With just one life left, Sylvester decides that chasing Tweety isn't worth it and initially avoids the trope-fulfilling death. Unfortunately, he decides to move into a double-enforced bank safe on the day two crooks use nitroglycerin to blow open the safe and rob it of its contents. After the explosion, Sylvester and the crooks are seen going to Hell. One of the crooks tells his partner that he used too much nitro. "Now he tells him!" mutters a battered and disgusted Sylvester.
* Satan's World cold to build on. However, it would make more sense to use comets and/or gas giant moons instead, which are far more common than a literally one-of-a-kind planet and are colder than Earth but still much warmer than rogue planets.
* Satan that Satan gets fed up and joins the player should he choose the Law path.
* Satan). The various Devilmen normally wind up fighting Satan's forces initially because he possesses humans in order to manifest on earth, and they can't get over the teachings they've learned prior. (Amon and Dante must be pretty weak mentally to keep getting overpowered by young boys like that.)
* Satan to see how faithful a person was to God. Furthermore, "Satan" (which is really just Hebrew for "enemy" or "accuser") was not a single being but a title possessed by multiple angels over time (the Satan in the Book Of Job is defintely this kind.)
* Satan was able to rescue a single pregnant female (Ramsey). So while she wasn't necessarily the first hellhound, all other hellhounds do come from her.
* Satan was written, Satan had morphed into an evil figure in Christian theology, though maybe it's still a ploy by God or something.
* Satan. When he was caricatured with other reviewers in a revue sketch several decades later, he disapproved of it as being much too gentle.
* Satan, which as noted above is one of the oldest examples there is, so he counts. Sauron too, he used to be a Maia which were like angels.
* SATAZIUS games had become the standard and far eclipsed non-danmaku games in popularity.
* Satchel displays a variant: He usually knows what something is, but he has no idea whether it's edible until he's tried it.
* Satchel Switcheroo: Two characters who own the same kind briefcase or any other container get it mixed up with one another.
* Satella's body laid out for viewing in a church, possibly after her funeral.
* Satellite Character, as her kidnapping in that film drives the plot, that goes into detail about her relationship with Hinata.
* Satellite Character — When a character is wholly defined by their relationship to someone else, common syndrome among sidekicks.
* Satellite City follows the daily lives of a bunch of intelligent, beast-like creatures from another dimension living with their human host at a house in rural England.
* Satellite Girl And Milk Cow: In the world of the movie, anyone who has their heart broken turns into an animal. The Witch Of the North theorizes Kyung-chun was turned into a cow because of his "cow"ardice to admit his feelings to the girl he had a crush on.
* Satellite Girl And Milk Cow: Merlin is a living roll of toilet paper with limbs and a face on the paper.
* Satellite Girl And Milk Cow: When Kyung-chun demands to be changed back into a human, Merlin casts a spell that seems to do just that. However, KITSAT-1 finds a zipper on the back of his body and pulls on it, revealing that Merlin just gave him a human suit.
* Satellite Love Interest: A character whose personality revolves around being a love interest to another character.
* Satellite Love Interest so that Aaron was hiding a relationship with the much older Dianne.
* Satellite Love Interests the boy has had. At one point, Gossip Girl herself labels him the Class Whore.

* Satellite Love Interest. The other characters continue to express surprise when she suddenly displays detailed knowledge of her internal make up, no matter how often it happens.
* Satellite Love Interest: This character is made only to be the love interest of the lead protagonist.
* Satellite Love Interest: Very common - as in the Commedia dell'Arte, viewers are given little explanation as to who the inamorati actually are. They're young and in love, which usually sums up both characters' entire personalities (or at least the soprano's).
* Satellite Reign's resurrection technology, which means it still has some bugs. Specifically, your agents' clone bodies take increasing stat penalties with each death, meaning you have to abduct people off the streets to provide new cloning stock.
* Satellite Reign, the disaffected outsiders fighting the power for reasons and with methods that may not be benevolent, etc.
* satellites are passing by as the character steps onto the platform.
* satellite - they ignite on contact with each other without any ignition source.
* Saten, her ability turns out to have something to do with air manipulation, demonstrated by her spinning some leaves above her palm in a miniature cyclone.
* São Tomé and Príncipe dobra fell from 12,000 dobras per euro in 2004 to about 24,500 per euro in 2009, when the country signed a deal with Portugal to peg the dobra to the euro at that rate. Then they revalued the currency at the rate of 1,000 old dobras to one new dobra in 2018.
* sati — when a man died, his wife burned herself to death on his funeral pyre.
* Satina of the web animation of the same name is the daughter of Lucia, the demonic queen of hell, and Dave, an ordinary human man.
* Satin Astro says that in the future there will be a war between a rogue A.I. and Blazing World descended
* Satina (Wants a Glass Of Water), and her extremely sweet-and-girly-sounding voice. In fact, her own parents often underestimate how dangerous she actually is due to said ludicrously extreme cuteness of hers.
* Satin Steele has Satin, a professional female bodybuilder who does stuff like climbing up the spine of a giant dinosaur and fending off an alien monster with just her strength, gymnastics training and karate skills.
* Sati/Parvati felt a strong connection to the god Shiva and resolved to marry him even before they'd physically actually met. Explained by them being literal soulmates.
* satire on garbage disposal. Repeatedly, the characters voice their disdain for the short-sightedness of 20th-century people for not recycling and for letting their garbage get so out of control that it will doom millions of lives, a commentary the authors hope will resonate with modern viewers.
* Satires affairs, comparatively realistic and tame, providing light-hearted, escapist wackiness.
* satirical article by a Polish blogger. Despite the fact that the article is clearly not serious (the claims are deliberately as over-the-top and absurd as possible) and meant as a parody, plenty of readers took it at face value and most comments around the Polish internet are along the lines of "man, the fundamentalist Christians who wrote this must be insane!"
* Satirically invoked and played for all the laughs the trope is worth by
* satirical. To this day, it is passed around and republished by conspiracy theorists as proof that They are actively sabotaging world peace and wish to create a state of permanent warfare, rejecting Lewin's repeated statements of its true origin and intent as merely part of the cover-up.
* Satirized somewhat more gently, along with general pop-culture obsession with
* Satisfaction Guaranteed, they believe Claire has an inhumanly handsome man in love with her.
* Satisfactory Space Elevator, and when you place it, a massive cable descends from the sky and hooks on to the base. Your objectives are then to provide increasingly

complex materials and resources to build up the facilities on the Space Elevator.
* Satisfactory, which changes all the in-game alien spider monsters into corrupted cat heads, invoking this trope.
* Satoko and Rika are noticeably younger than the high school aged protagonists but how much younger is never quite stated. Satoko seems to have entered puberty but Rika hasn't yet. They both use elementary school bags as well. The closest given to an age confirmation is that Satoko is anywhere from 9 to 13 years old, and Rika is officially the same age as Satoko.
* Satoko is a prankster who figured out to use her traps for when she's in trouble.
* Satoko murdered her parents because her delusions made her think that they would kill her eventually.
* Satoko, to the point where she perceived her own parents as a threat to her and pushed them both off a cliff to their deaths. It was essentially a twisted kind of self-defense.
* Satomi Kijima died two years prior to the game, explaining why Akira lives with his aunt instead of her. Most of the information about her is related through exposition or the supplementary character profiles.
* Satomi Sato to voice Dende's brother Cargo... for maybe one or two lines before he gets killed.
* "Satomobiles", automobiles with sedan-chair flair, named after their in-universe creator,
* Satori and Koishi are often depicted as having very sensitive third eyes, and not in the
* Satori as it sounds, resulting in some truly odd consequences when Koishi closed her third eye.
* Satori Komeiji's mind-reading is already convenient, before even considering that she can use it to
* Satoru Iwata in the form of Satori Mountain, which is named after him. To make the connection clearer, a quest that takes place on the mountain is given by an NPC who greatly resembles him. A strange creature found on Satori Mountain called the Lord of the Mountain is indicated by flavour text to be a reincarnation of Iwata himself.
* Satoru Iwata, launched nearly 2 years after his death to acclaim from casual and hardcore gamers alike, capturing the appeal of the two markets in a way that the Wii failed to do.
* Satoru Iwata's president and a great video game designer in his own right) died, both Sony and Microsoft posted tributes to him.
* Satoru Iwata staring contemplatively at a banana bunch he was holding before setting it down and introducing a reel of upcoming games.
* Satoru Iwata. The Switch was greenlit under his watch and he was incredibly hands-on with the system's development, serving as project lead while he was alive and giving heavy technologically input for the device's form factor and features. He also prepped the software divisions at Nintendo for future Switch projects by restructuring the company's previously disparate console and handheld development teams. Iwata would die in July 2015, over a year before the Switch would hit market.
* Satoru Iwata, which was announced as codename NX in 2014. He passed away a year later before the Switch launched in 2017.
* Satoru Sayama, and later even "Puroresu Love" era All Japan, was also inspired by UWF.
* Satoru Sayama's company is called "Real Japan Pro Wrestling". While it has sometimes included MMA and martial arts bouts in its cards, it mostly works with shoot-style pro wrestling.
* Satoshi and his little sister Satoko both have blonde hair and red eyes.
* Satoshi Hojou saves Shion Sonozaki from a group of thugs in a flashback in
* Satoshi Karita, the Ultimate Con Artist, is also disliked due to his untrustworthy personality, and how his talent indicates that he has no qualms with lying to or manipulating others for his own benefit. He tries to downplay this

trope by remaining relatively civil to others so that they won't hate him enough to kill him, but his relationship with his roommate Asakura is bad enough that they had to
* Satoshi Kojima: In 2010, he left All Japan Pro Wrestling and returned to New Japan Pro Wrestling and proceeded to win the G1 Climax, the IWGP Heavyweight Championship (again) and the NWA World Heavyweight Championship in three years time.
* Satoshi Kon became one in his final months due to his shame at his body being ravaged by pancreatic cancer. Luckily, he was still able to write a highly moving farewell message in his last few days.
* Satoshi Kon enjoys this to a certain degree, partially due to his untimely death.
* Satoshi Kon has Chiyoko chasing the mysterious artist to the train station just as the train pulls away.
* Satoshi Kon. His works frequently dealt with the concept of subjective reality. Died from pancreatic cancer in 2010.
* Satoshi Kon made his career out of this. Most of his films have strange or unconventional premises.
* Satoshi's death when he saved her from the botched resurrection ritual.
* Satoshi Uematsu, suspected of stabbing 19 severely disabled people to death in a Japanese care home, has one of these in virtually every photo of him, both before and after the rampage.
* Sato's quirk, Sugar Rush, revolves around him consuming a lot of sugar and gaining a temporary boost of strength and energy.
* Sato Sumire used to be a solid member of the Undergirls in the elections, but her rank has dropped each year, and now she ranks in Future Girls.
* Satou is shown to reach for a tissue every now and then, and after discovering that
* Satou Kashi no Dangan wa Uchinukenai appearances. In the novel, they both have purple hair. The manga gives them more realistic designs and shortens Nagisa's hair.
* Satou Kashi no Dangan wa Uchinukenai that follows the relationship between a schoolgirl who wishes to rely on no one but herself, and a self-proclaimed mermaid who must find true friendship in one month's time or she will fade away forever.
* Satou's manager when she worked at the Princess Imperial is revealed to have kidnapped her coworker Mitsuboshi, molesting him as an attempt to get him to love her.
* Satsuki Kiryuin. She acts cool, distant and arrogant in public, staying in control of her emotions at all times, but allows herself to smile and relax a bit more among the select few she genuinely trusts and respects.
* Satsuki Kiryuuin holds to the mantra of survival of the fittest so strongly that she literally decides her
* Satsuki Nishihara, a transgender Japanese model, actress, and TV personality.
* Satsuki used to be the loving elder sister to Ryuko and Nui. However, her human nature and lack of Life Fiber biology led to her getting Ragyo's abuse at its worst, either being beaten or flat out molested if she ever talked back. She eventually fled into exile after Honnouji's founding and would become an overly stoic, cold revolutionary who borders on suicidal in her efforts to defeat her mother, no longer capable of feeling happiness.
* satsumon is a literal chalk outline. It is also implied to be one of the first casualties of a cataclysmic red flood described in Walltown that affected even the titular strangers.
* 's attempt to develop a game that averts this trope as hard as humanly possible. The project is now defunct. However, it seemed that there is one insurmountable obstacle toward a realistic sword fighting game for the current market; any sport or martial art using a sword has immediate force feedback from pressure against your weapon. Even with a sword-hilt shaped motion controller, there is no reasonably-priced solution that would cause a player's controller to stop moving in the real world in a position analogous to the one where their avatar's sword did if a blow is parried or otherwise stopped. The player would invariably "overswing".

Further seemingly insurmountable obstacles include grapples, blades binding, and making sure the television presents things to the player so the apparent height and location of an attack corresponds to where it would be if it were real given the unpredictable size and placement of the television used by each player.
* Satu is one for Japan, with its royals wearing kimonos, in addition to their names obviously being Japanese (Toshi, Shoji, Tomiko).
* Saturday Evening Post cover featured a parent observing a child playing with a wooden toy train, which led to a purchase of a big electric train set, only for the child to continue to play with the original wooden toy.
* Saturday Evening Post (shown at the top of the page) depicts a lone female juror holding out while her male counterparts argue heatedly with her.
* Saturday filler strip from 2005. They say they've just learnt to tune it out, but Zoë notices the game is also saying things like "buy-more-Japanese-imports-KICK!"
* Saturday Is Ballet Day, learning to ballet dance, was published to merchandise it. The book is charming, and stayed continuously in print for over two decades, complete with the doll's logo on the cover.
* Saturday morning block on NBC, you'll notice little to no variety on what they use in their commercial breaks.
* Saturday Morning Breakfast Cereal about Jesus's first attempt at transmuting water into wine, producing a fusion reaction.
* Saturday Morning Breakfast Cereal, a couple of kids discuss ethical theories they supposedly subscribe to, which advocate doing the evil-sounding things that different existing moral theories could lead to and being happy about it.
* Saturday Morning Breakfast Cereal: A father's ghost appears to his son demanding him to take revenge for his death. But since he died because of shoddy electrical wiring, the son has to go on a killing spree through representatives of all the different agents who were responsible for its production. Thus, the reason he gives for his murders isn't "You killed my father" but "Globalization."
* Saturday Morning Breakfast Cereal: A machine that "knows what you're thinking" that just outputs a card saying "This is bullshit" (which is, of course, what you'll be thinking when you hear about it).
* Saturday Morning Breakfast Cereal and his honey-eating from a bee perspective.
* Saturday Morning Breakfast Cereal" and then, in the bonus punchline, explains that the word means "double ganger" in German.
* Saturday Morning Breakfast Cereal, and the subtitle states that coincidentally, he released it on the same day that aliens secretly took over the bodies of all of Earth's children. His face is being added to Mt. Rushmore as we speak.
* Saturday Morning Breakfast Cereal: an old sword made with old technology just sucks.
* Saturday Morning Breakfast CerealAnother good example of how the scientific terminology is more nuanced and different than common use: the phenomenon (objects acceleration toward each other in proportion to mass) is firmly observed and existent, the law (that, on the macro-scale, force = g*m1*m2/d^2, and its more thoroughly detailed relativistic version) is well-established and verified as it can get, but the Theory, i.e. the set of explanations describing why these things are so in the context of all the other stuff we know, is not very well fleshed-out.
* Saturday Morning Breakfast Cereal: "Any joke that ends with a pun can be converted to an action movie scene."
* Saturday Morning Breakfast Cereal, a recording of it is used as a torture method.
* Saturday Morning Breakfast Cereal as a car decal, one-upping both the Christian fish and evolution fish decals.
* Saturday Morning Breakfast Cereal, a scientist creates an invention called the logogeneplex, which turns clear wording into this. Example: "We used a ruler" becomes "We utilized a linear distance analyzer."
* Saturday Morning Breakfast Cereal as part of a proof that fiction is stranger than truth.
* Saturday Morning Breakfast Cereal, a speaker is explaining how humans are the only animals with complex language and resulting things like warmaking... but he's

really two dolphins atop one another, wearing a human mask, ensuring the humans won't anticipate the dolphin conquest.
* Saturday Morning Breakfast Cereal. A villain tells a mother that she must choose one of her children to die to save the other, but she immediately chooses the child she's in the habit of fighting with, and they start yelling at each other again. The villain goes to find a more happy family to capture and give the sadistic choice to.
* Saturday Morning Breakfast Cereal: A woman explains to another how she cleverly ruined a man's life ("long ago") when he approached her with a lame pickup line. (She pretended it was an extremely effective line, causing him to forever go around trying the same line on other women, hoping to get the same reaction again.) After telling this, she suddenly realizes what the line actually meant, and thinks it was clever.
* SaturdayMorningBreakfastCereal (a word the author invented) as a statement whose converse is its own explaination. Among the examples is a man that doesn't vote because politicians never hear his group, and a woman that doesn't practice a new skill because she is not good at it.
* Saturday Morning Breakfast Cereal because he prefers reality, but when he hears there's an actual chance to do so, he immediately wants in.
* Saturday Morning Breakfast Cereal) but for imagined titillation rather than offense.
* Saturday Morning Breakfast Cereal by having it written on a blimp. Woman guessed he would ask, so a plane carrying a banner saying "No" flies by next.
* Saturday Morning Breakfast Cereal client, who was a jerk and made a wish about what the next one would get.
* Saturday Morning Breakfast Cereal die, a new body is just taken out of storage and given an updated brain. This also leads to a cavalier attitude on Batman's part where he's fine with messing with Robin's head, killing him, and just getting a new one with no memory of that.
* Saturday Morning Breakfast Cereal does this sometimes, including using "kiloweiners" at at least one point to measure shame/embarrasment.
* Saturday Morning Breakfast Cereal) eternity in paradise rather than an hour in boring reality.
* Saturday Morning Breakfast Cereal features a "Votey", an extra panel with a subsequent gag related to the day's comic, which is shown by placing the cursor over a small red ball under the comic.
* Saturday Morning Breakfast Cereal features Awkward Boner Hug Man. Uncomfortably.
* Saturday Morning Breakfast Cereal for a deceased friend, causing her ghost to show up to complain.
* Saturday Morning Breakfast Cereal for the trope after it's been lampshaded:
* Saturday Morning Breakfast Cereal had a comic with the line of dialogue "You put what in my cereal?" The cereal in question was "Everything But Urine-Os".
* Saturday Morning Breakfast Cereal has an old woman teaching the kids that the goal of sex is to have sex as often as possible while keeping pregnancies and babies as low as possible, also helpfully defining sex as "put one thingy into another thingy". It's possible she isn't even an actual teacher.
* Saturday Morning Breakfast Cereal has a Russian doll that contains the person holding the doll.
* Saturday Morning Breakfast Cereal has God intending the story to be a parable about technology beating brute strength, only for humans to instantly misinterpret it.
* Saturday Morning Breakfast Cereal has many parodies about parents' weird responses to kids complaining about monsters under their beds (eg. one monster comes out to complain about how the father started lecturing about the relativity of "under"), or the parents themselves pretending to be monsters that invade the kids' bedroom, etc.
* Saturday Morning Breakfast Cereal has the "buttfor" variation being played by a priest administering to a criminal on death row.
* Saturday Morning Breakfast Cereal he knows. The majority of strips are physics

and math jokes, but jokes can be based on topics from any course he's taking. His classes must be full of fodder — since returning to school he hasn't made any jokes about meeting his deadline, or failing to, and often produces more than one a day — or one long equivalent to a week's worth of strips.
* Saturday Morning Breakfast Cereal (Hziulquoigmnzhah of Cykranosh, the dread spawn of Cxaxukluth) instead of her current lover (John).
* Saturday Morning Breakfast Cereal. "In case three, every time you forget to wear pants, people whisper how brilliant you are. Do you ever wear pants?"
* Saturday Morning Breakfast Cereal: "In this part of Manhattan, 'Kill my mom' was slang for 'Kill my dad.'" (This was what someone took too literally.)
* Saturday Morning Breakfast Cereal introduces new one-time characters for almost every strip, and these are a diverse bunch, not just straight white men by default. (At least starting in 2010 or so.) However, perhaps simply due to the art style, the non-white characters mostly look ambiguously brown.
* Saturday Morning Breakfast Cereal is about a man who's made angry by a media personality who makes his living doing that, but refuses to be provoked. His tombstone says "Never clicked that link." Then the artist adds his own tombstone, which says "Clicked those links but did comics about how other people shouldn't."
* Saturday Morning Breakfast Cereal is a delightfully odd potpourri of high-level insight on mathematics, science, economic and political theory, and philosophy... mixed with the occasional observation that genitals look funny.
* Saturday Morning Breakfast Cereal is immune to bullets, but what about a knife?
* Saturday Morning Breakfast Cereal is the worst. With its addicting humor and a DAILY UPDATE you're in for a binge that could last a week.
* Saturday Morning Breakfast Cereal. It starts out with "I love the way you finish my" -"Sentences!" but by halfway down the story, we're already at "I want a" -"Divorce!" and it only gets worse from there.
* Saturday Morning Breakfast Cereal jokes that when you play peek-a-boo with a baby, it laughs because it's going mad at the thought that everything in the world has vanished.
* Saturday Morning Breakfast Cereal luxury (including ketchup) is near-impossible to find and costs trillions of dollars. Humanity backslides into a dystopian mass-produced subsistence life as all media and art is repurposed to torment its viewers. Of course, the punchline is that humans still pretend bad media is entertaining and funny.
* Saturday Morning Breakfast Cereal — and the robots are repeatedly shown breaking up with the humans for not being good enough somehow.
* Saturday Morning Breakfast Cereal once had a biker accidentally getting the tattoo "LOVE/HATS" but didn't mind because he actually really loved hats.
* Saturday Morning Breakfast Cereal once turned this trope upside-down by having the Uranians call Earth "Booger-Dick" after the humans "couldn't stop giggling at them all through first contact". Who can blame them?
* Saturday Morning Breakfast Cereal. One strip has the devil burying fake fossils and God coming over to say that He's trolling the humans much better with quantum mechanics.
* Saturday Morning Breakfast Cereal parodies this in one comic, when a man tells his girlfriend that he's going to die soon, and wants her to take a pill that will convince her she never liked him, so that she won't be burdened by this loss. She initially refuses, but eventually she caves, at which point the man yells "Aha!". Cut to a bar scene, were the same man explains to a different woman that that's why his girlfriend failed the relationship test.
* Saturday Morning Breakfast Cereal provides the page image, along with a number of other "fake doctor" and "bad doctor" strips.
* Saturday Morning Breakfast Cereal (published the previous week) features Superman harming people, hiding his tracks by murdering journalists who are on to him, and then get public support for his noble quest to find the killer.
* Saturday Morning Breakfast Cereal read backwards could be a kids' movie about a bug that turns into a real boy in the end.
* Saturday Morning Breakfast Cereal, reveals that "everything happens for a reason"

— and all the reasons are stupid and random.
* Saturday Morning Breakfast Cereal search is revealed to be run by ghosts of the damned, not AI. It's okay, they're damned anyway, this is just a different form of torture.
* Saturday Morning Breakfast Cereal shows that this isn't a punishment any more unless you also take away his phone.
* Saturday Morning Breakfast Cereal sometimes advertises the "BAH Fest", apparently an actual event, where BAH stands for "bad ad hoc hypotheses", which seem to fall under this trope. That aside, specific examples from the comic:
* Saturday Morning Breakfast Cereal steals a man from inside his clothing without anyone on the street noticing.
* Saturday Morning Breakfast Cereal, such as a suicide by gunshot being noted as considerably less sombre, because the blood splatter accidentally spelled out the word "butt" on the wall behind the corpse. Another has a guy hanging himself, writing in his suicide note that he's "too cool for life", at which point the viewer sees that he died with toilet paper hanging from one of his shoes.
* Saturday Morning Breakfast Cereal telling kids smoking is bad -while looking 'awesome' smoking.
* Saturday Morning Breakfast Cereal that retail stores follow the "actual" Christmas schedule based around Santa's arrival, rather than the "official" calendar-posted December 25th. "Actual" Christmas comes slightly earlier every year because Santa orbits the sun slightly faster than Earth, and thus arrives earlier every year. The end result: Christmas items appear in stores earlier and earlier, until they are eventually never sold during the calendar holiday season.
* Saturday Morning Breakfast Cereal, the human abducted by aliens is disappointed to be scanned noninvasively in a way that doesn't involve anything being inserted anywhere.
* Saturday Morning Breakfast Cereal the Iron Sociopath, who is into hero-ing entirely because it's a form of violence he i commit without going to prison.
* Saturday Morning Breakfast Cereal thinking them proof of masculine domination. Leading to the immortal line:
* Saturday Morning Breakfast Cereal, this is both God's power and the reason he seems much more absent than in the early bible. Whenever he had a violent or bad thought, it manifested. Hell was a crazy judgement scheme he came up with when someone was annoying, and then it was too late. So he stopped thinking bad thoughts, but that made him just introspective and passive, so he no longer acts.
* Saturday Morning Breakfast Cereal to cut the wire that defuses the bomb or the one that means instant death.
* Saturday Morning Breakfast Cereal to discover that the world has adopted a moneyless post-scarcity economy.
* Saturday Morning Breakfast Cereal: two panels out of four. In the comic, a guy congratulates a woman with a prominent belly. She snaps that she's not pregnant. The guy tries to save it and congratulates her on... being fat. The bonus red button panel reveals that he's satisfied with such an awesome smooth move.
* Saturday Morning Breakfast Cereal used to offer an early look at tomorrow's comic, and a one-panel extra that showed what happened after the end of the current comic if you voted for the site. The former was phased out, and the latter was changed so that you only had to hover your mouse over a red button to access, although it's still often referred to as the "votey comic" anyway.
* Saturday Morning Breakfast Cereal; whenever someone wanted to do something, someone else would object, and so the first person would have to move further and further away from civilization to do it. Now that the world is mapped, it appears to be a problem... except the most NIMBYistic people, the rich, are the ones funding private spaceflight...
* Saturday Morning Breakfast Cereal, where it's really that they live together but emotional distance creates the same problems.
* Saturday Morning Breakfast Cereal, where the aliens' ultra-laser turns out to be just a huge laser pointer. The Earthlings wonder how this is supposed to destroy them, until they see the giant space-cat.

* Saturday Morning Breakfast Cereal where two aliens discuss just how problematic eating humans would be.
* Saturday Morning Breakfast Cereal, where two Norse berserkers discuss their profession in a modern-sounding way.
* Saturday Morning Breakfast Cereal, which it darkly parodies, but for one panel, it shifts to a more detailed and relatively more realistic shot of Dilbert's face. Another panel shifts from colour to greyscale.
* Saturday Morning Breakfast Cereal who fights crime because it gives him an opportunity to commit violence unpunished.
* Saturday Morning Breakfast Cereal who was created specifically to be punished for the original's crimes. However, his creators quickly felt guilty about this and released him into the world (its implied that the clone has the original's personality but not his memories). It quickly turns out that without a power base like that of 1930s Germany, Adolf Hitler is just kind of a jerk that no one wants to be around.
* Saturday Morning Breakfast Cereal with a prostitute who claims that sex is free, with in-sex purchases. All the client really gets for free is to go in a room with her.
* Saturday Morning Breakfast Cereal, you'll ascend into a world of pure thought when you finish your to-do-list. Or, you know, you would.
* Saturday Morning Breakfast Cereal. "You used your second wish to forget all the consequences of your first wish."
* Saturday Morning Cartoon block and getting his own comic strip and books.
* Saturday Morning Cartoon blocks during the afternoon on weekdays during the years they had such blocks. The former has stopped doing this, while the latter still shows family-friendly movies all week.
* Saturday Morning Cartoon ended up putting the final nail in the coffin for this format.
* Saturday Morning Cartoon is broken in half, and when Stanley puts on the half he finds literally one side of him becomes The Mask, while the other remains boring old Stanley. When Stanley later encounters his boss, he deliberately stands in profile, so that only his "normal" half is visible. And while Stanley talks to Charlie, The Mask holds up signs such as "Underwear too TIGHT, Charles?" and "Make my day: FIRE ME!" Charlie is less than amused.
* Saturday Morning Cartoon is temporarily diverted from saving the person who made the original call for help (a kid who fell in the river and is floating toward a waterfall) by the need to deal with a dozen or so other events in need of a superhero.
* Saturday Morning Cartoons: Each of the Big Three networks – ABC, CBS and NBC – had these, from at least the mid-1970s through the last years each network ended their cartoon lineups. Examples:
* Saturday Morning Cartoons when the titular hero gets shocked or scared.
* Saturday Morning Fly had a joke ad regarding hating hackeysackers. What do you do about them? Chuck them a hackeysack which explodes!
* Saturday Morning Kids’ Show gunge tank built into its set in its last series in about 2000. Members of the studio audience were selected as victims, often apparently as a complete surprise to them. The game played varied throughout the series' unusually long lifetime:
* Saturday Morning Kids Shows is the hosts just had a running order, no script. A couple of actors played lots of recurring characters who would come in each week, and would have a few prepared jokes when they first entered, but they would then have to improvise as they interacted with the hosts and the children.
* Saturday Morning Watchmen is "friend to the animals/When he's not clowning around!"
* Saturday Night Fever created a nationwide craze for disco music and disco dancing (together with discotheques). Before it came out, disco was mostly confined to the New York and Philadelphia urban and gay communities.
* Saturday Night Fever) didn't even last a season and is an obscure sitcom.
* Saturday Night Fever, Donald Gantry, Adrienne King, Ellen March, Bruce Ornstein,

Paul Pape, Lisa Peluso, Donna Pescow, Ann Travolta and mother Helen Travolta (her only feature cameo).
* Saturday Night Fever included a scene where John Travolta's dance moves are completely inferior to a Puerto Rican couple's, but he is nonetheless declared the winner of the competition. This is quickly revealed to be a subversion, as the judge's decision was based on racism and Travolta's infuriated character gives his award to the deserving couple.
* Saturday Night Fever: Tony heads to the big city to dance on Broadway and gets the girl, but the other one was treated like dirt, raped, and then forgotten about. And let's just forget Tony's friend Bobby C, who falls (whether accidentally or on purpose) off the Verrazanno-Narrows Bridge during an act of depressed recklessness.
* Saturday Night Fever. Unusually for this trope, this is a normal family dinner at the Ramero household, not a special occasion.
* Saturday Night Fever where the main characters had to be dubbed over by voice actors because the discotheques were too loud for the actors themselves to hear what the other was saying, let alone the recording equipment and the audience watching the film.
* Saturday Night Fry says (of the theme song) "You know, the more I get to hear that tune, the better I get to know it." (This trope is clearly a favourite of his - he once wrote in chess magazine Kingpin "If more people read this magazine, it would have a higher circulation").
* Saturday Night Live about prison life with Tobias Beecher, Vernon Schillinger, Ryan O'Reilly, and Augustus Hill.
* Saturday Night Live" (a bunch of oil-soaked rags stapled to a shirt and a lighter).
* Saturday Night Live: According to the stories, Bill Brasky got one of these at his bachelor party. Before anyone could tell him about the girl, he'd already eaten the entire cake...
* Saturday Night Live: a color-coded system is introduced and explained, but all the colors are virtually-indistinguishable shades of white (white, off-white, bone, putty, etc.)
* Saturday Night Live ads for the law firm of Green & Fazio ("Call 1-800-HARASSS. The extra "S" is for extra harassment!").
* Saturday Night Live. African humans encounter aliens, who must consult an English-Swahili dictionary to translate.
* Saturday Night Live: "A Lady's Guide to Throwing a Party", from the January Jones episode in 2009, is shot in the style of an old educational film.
* Saturday Night Live. All while the horse runs out of the stable very very slowly (because he is tiny). In the end his father says he can keep the horse, but the young man decides to let him go free anyway.
* Saturday Night Live alternates between Level 0 and Level 1, with some recurring sketches and characters.
* Saturday Night Live alumni tend to work together a lot, usually members of the same cast, however it has been cross-generational as well.
* Saturday Night Live & Ana Gasteyer's recurring sketch about middle school music teachers Marty Culp & Bobbie Moyhan-Culp, who are there to do a gig by playing popular music in a classical style, always begins with mic feedback. "Ooh, we got a real hot mic here."
* Saturday Night Live, an American staple on NBC, made fun of the redesign when it was happening by showcasing on the Weekend Update segment fictional rejected logo concepts, each of which was a more angular, extreme, avant-garde combination of flat red and blue shapes. NBC reintegrated the peacock to the logo a mere three years later, and while not exactly like the first colour-flaunting 1956 peacock, it's highly evocative thereof.
* Saturday Night Live and Gorbachev, but he doesn't speak Russian very well. To cover Nealon "translates" Gorbachev saying "I'm now going to start speaking in a very obscure Russian dialect that very few have ever heard of and it will be impossible for your translator to translate." (paraphrased.)
* Saturday Night Live and Joe Piscopo, the only holdovers from the Doumanian era).

When Ebersol began talking about dropping the "live" aspect of the show, Lorne Michaels returned, and after a season of fumbling, brought the show back to its original popularity. The rest is history: he's still Executive Producer as of 2018, with no plans to end the show anytime soon.
* Saturday Night Live And she launched three tropes in the same time it took to make this one, so...
* Saturday Night Live, and so stupid that he steps into the campfire three times in total, yowling in pain each time.
* Saturday Night Live and starred in a sketch about a superhero, "Moleculo the Molecular Man". People would say his name, and he would turn to the camera and bellow, "THE MOLECULAR MAN!" Including when he was disguised as his Alter Ego, which is how they figured out he was Moleculo (THE MOLECULAR MAN!).
* Saturday Night Live, and The Muppets were upset that they weren't asked to host.
* Saturday Night Live, and throws his enemies out the Oval Office window — though, as John McCain is assured, "Relax, it's only the first floor."
* Saturday Night Live, any conversation Tracy Morgan holds with Lorne Michaels is likely to end with the former demanding, "Get me a soda, bitch!"
* Saturday Night Live), a pair of awkward, self-conscious pariahs who led unusual cheerleading routines at school functions to which they had not been invited.
* Saturday Night Live a pedophile (at the time of the episode, news of sex scandals involving college coaches molesting their players was all over the news, with Penn State and Syracuse being the popular ones), despite that he has a disturbing mustache, lives with his mom, has never had a girlfriend (even implying that he could be asexual, since investigators found no evidence that he was sexually attracted to men or women), and has poor social skills with people his own age. Even the head of NAMBLA's local chapter (played by Bill Hader) stated that the allegedly disturbing coach wouldn't be a good fit for NAMBLA if it turned out that he was, in fact, a pedophile.
* Saturday Night Live appearance the week before their actual 18th birthday.
* Saturday Night Live) appear on a consumer watchdog show called "Consumer Probe", and hopelessly defend his company's extremely dodgy and dangerous products, and drawing comparisons with the dangers of actual commonplace products. In one episode, he tried to defend a series of Halloween costumes, including "Johnny Space Commander Mask" (simply a plastic bag and a rubber band), "The Invisible Pedestrian" ("NOT FOR BLIND KIDS!"), "Johnny Combat Action Costume" (which comes with an actual working rifle, ammo not included. Allegedly popular in Detroit), and "Johnny Human Torch" (oil-soaked rags and an oversized torch. "It lights up the night!")
* Saturday Night Live appears for a new TNT show, which they notice and start talking about. When it vanishes, they go back to talking about the game, but then it pops up again, with Barkley getting really excited by the hijinks that take place in the pop up. This repeats throughout the skit, much of Marv Albert's chagrin.
* Saturday Night Live, a recruit in the US Army is mortified when his colonel father shows up, as he genuinely does not want any special or preferential treatment. His father has other ideas.
* Saturday Night Live A recurring sketch featured a pair of announcers at various ladies sporting events, one of whom is completely clueless. One of his more cogent moments, after a bowler bowls a strike:
* Saturday Night Live are sketches involving some truly idiotic crooks. Half the time, said sketches will show they get away with it because the cops are even dumber.
* Saturday Night Live: Around the time of the 2000 US presidential election, there was a "flash forward" skit in which each of the candidates (Bush, Gore, Nader) is giving a speech about the state of the nation under their yet-to-be administration. When it came time for Nader, he droned on for a while, and then stuffed winged pigs started floating past and a couple of earmuff — wearing devils wandered into the shot rubbing their hands and throwing snowballs at each other.
* Saturday Night Live around the White House, but is reluctant to let go of the

precious antiques and such that stay with the house.
* Saturday Night Live as "Amerida", a vision of what America would be like after a Canadian invasion and takeover.
* Saturday Night Live" as an intern named "Randy" on a First Order ship. He learns that the interns do the "bitch work" - clerical work, droid wrangling, and stuff like serving blue milk to rude officers.
* Saturday Night Live as Julia Child "cut the dickens out of [her] thumb," and subsequently bleed all over the set while trying to continue as though nothing had happened. As with most classic SNL, very funny. (Heck, Julia Child herself thought it was a riot!)
* Saturday Night Live, a sketch involved Michael Moore and Phil Donahue contacting Barbra Streisand by cable. Her image is shown with a super-strong Gaussian Blur, as they comment on how young she still looks.
* Saturday Night Live, as part of its parody of dystopian young-adult fiction, has characters randomly throwing around a ton of increasingly ridiculous slang.
* Saturday Night Live as rival hockey players; Piscopo attacks Williams with his stick during the opening puck drop, and it escalates from there.
* Saturday Night Live. As such, the child must be delivered through the patient's urethra, with attendant risk of "tuliping" (meaning that the patient's penis will peel backwards like tulip petals). The scientists spend the rest of the sketch talking over his attempts to find out more about this potential complication.
* Saturday Night Live as the character came to be known, initially appeared as an advertising executive named Phil Maloney who would use subliminal cues and messages in his own speech to influence the people around him. Later Nealon would apply the device in his role as anchor on the "Weekend Update" segment, where he would lace his "official" editorials with ironic and often biting commentaries.
* Saturday Night Live as the heroes of an '80s-esque action cartoon supposedly broadcast in the Middle East) has Dick Cheney mention that they're planning to rename Iraq "East Dakota".
* Saturday Night Live. As they traded barbs, Mickey sneered at the host: "All I know is we hauled your butt out of two world wars!"
* Saturday Night Live. As "Weekend Update" started, moderator Chevy Chase would be on the phone in a saucy conversation with his girlfriend, then notice the camera was on, and quickly hang up.
* Saturday Night Live. At the end Jack Perkins (Darrell Hammond) reads off a list of her hits, which include "I Won't Do Oral" and, a few seconds later, "Okay, Fine, I'll Do Oral".
* Saturday Night Live. Belzer was a colleague of Kaufman's on the comedy club circuit, and partial inspiration for the latter's Tony Clifton persona.
* Saturday Night Live better received by some, the consensus by most was that the campaign was just generally a bad idea.
* Saturday Night Live boost, "Ardy Party" touches on this. Says Jorm of its title character...
* Saturday Night Live, built on the idea that it is this trope: at the time, it was the eighth-highest-rated show on cable and was in its fourth season (of seven), and yet nobody can tell you anything about it. After watching a commercial for it, the closest thing anyone was able to guess was that it took place in Miami.
* Saturday Night Live, but is eventually pressured into it. Once he gets to why, though, he calls the others out for being judgmental, as even the obviously-animatronic owl is shaking its head in disapproval.
* Saturday Night Live), but other times, they'll take time off from the laughs to say goodbye and do a memorial piece:
* Saturday Night Live, but poor Nick needed to get his eyeballs replaced from rolling them so much over the years.
* Saturday Night Live by leaping out of a window or climbing up a chimney.
* Saturday Night Live by replacing Edward with Frankenstein's monster also replaced Jacob with a suave mummy.
* Saturday Night Live by Will Ferrell. Despite maintaining his harsh tone of voice, he still talks about what to do about his failing marriage and other things. In the

end, he tells his cadets that he loves them.
* Saturday Night Live can feel up women and walk around in his underwear and be fawned over.
* Saturday Night Live "Celebrity Jeopardy" sketch, particularly after the response to the question, "This Ringo was the 'Starr' drummer for The Beatles."
* Saturday Night Live) changes the name on his screen to "Turd Ferguson" because "it's a funny name."
* Saturday Night Live character Nathan Thurm does an alternate version of this: instead of sticking to his guns in the face of insurmountable wrongness, he just switches positions and expects to get away with it ("I know that! Don't you think I know that?").
* Saturday Night Live character Paulie Herman, that he was from New Jersey. Problems arose from one Paulie sketch, which portrayed Piscataway as heavily-covered by chemical plants and toxic dust. Ted Light, Piscataway's then-mayor, was not at all amused.
* Saturday Night Live character "The Continental" has been maced so many times he's built up an immunity to it. This, however, doesn't keep him from getting punched in the face.
* Saturday Night Live chased it off the shelves due to how vulgar the name was. They are still sold in Ben and Jerry's ice cream stands.
* Saturday Night Live, Cheri Oteri inadvertently said "shit" during the show; in the end, host David Schwimmer made her put a dollar into the SNL swear jar.
* Saturday Night Live, Chevy Chase was responsible for the "Weekend Update" news segment. It would always begin with him on the phone with an unidentified lover, saying things like "No, lots of people scream." This is unique in that the implied perversion is at the start of the report, rather than interrupting it.
* Saturday Night Live clue values in 1976 ($25 to $125) and 100 times what the actual clue values turned out to be in 1999 ($100 to $500).
* Saturday Night Live comes thick and "rich" out of the bottle as the Simon song plays!
* Saturday Night Live concluded with two representatives of the Gay Communist Gun Club endorsing George H. W. Bush for president because, while he did not support all of their positions, two out of three wasn't bad.
* Saturday Night Live convention where after ever more inane questions, Shatner begs them all to "Get A Life!"
* Saturday Night Live) depicted a German kids' show with some rather terrifying imagery. The American kids in the audience react badly and the show's American broadcast is cancelled.
* Saturday Night Live. Despite all the scenes of violence and gore, it's still rated "G".
* Saturday Night Live did a sketch about this: a fake commercial for a compilation album of songs that both parents and teens could enjoy together because of their re-emergence in commercials. For example, "Good Vibrations", which Mom remembers from listening to Beach Boys records as a kid, and daughter recognizes as the theme from a Sunkist ad.
* Saturday Night Live did a skit about this: a commercial for an album of classic songs that parents and teens could enjoy together—the parents because they grew up listening to them, the kids because they knew them from commercials. The Beach Boys/Sunkist example above was one of the selections.
* Saturday Night Live did a spoof advertisement for the Church of Neurotology, based on a real promotional video released by Scientology, in a season 40 episode hosted by Michael Keaton.
* Saturday Night Live digital short "Let's Do It In My Twin Bed", which featured a bevy of women trying to seduce their boyfriends in their childhood bedrooms. Only to find the men completely turned off by all the childhood artifacts present, including their seventh-grade class pictures. The skit ends with a montage of the pictures next to the now adult women.
* Saturday Night Live) does a big spit take into Colin Jost's face when he gives her some shocking news. Wisely, the next time he has to impart news he waits for

her to finish drinking first. (She simply flings the rest of the drink in his face out of shock instead.)
* Saturday Night Live) does this while discussing being fired by Donald Trump.
* Saturday Night Live, due to the show's extremely limited pool of talent and relative homogeneity. A few examples:
* Saturday Night Live episode hosted by Jake Gyllenhaal. In one sketch, Jake plays an actor who's at the "Law and Order School of Acting"; the end goal is to win the role of the person (including an obnoxious jogger or loudmouthed fisherman) who discovers the body in each show.
* Saturday Night Live episode in which he played a Venezuelan delegate is probably the closest he's ever been to playing his real nationality.
* Saturday Night Live episode "The Shooting", the two police officers who show up near the end have the same generic "POLICE DEPT." patches on their arms as the Dragnet example above, as well as what can be assumed to be generic badges.
* Saturday Night Live: Exaggerated and parodied in the "Samurai Delicatessen" sketches, which feature John Belushi as a samurai running the counter of a New York deli. Sketches feature the samurai angrily chopping up meat for sandwiches using his katana.
* Saturday Night Live fake-commercial for "The Cluckin' Chicken" — an ad for a chicken restaurant featuring a chipper cartoon chicken describing the entire gory process of how he's slaughtered, plucked, gutted, quartered, cooked, eaten, digested, and excreted.
* Saturday Night Live featured an interview with the guy who did the sketch of the Unabomber, Ted Kaczynski, comparing the image with the eventual mug shot, and how the two look nothing alike. It then showed his sketches for the "Ten-Gallon Hat Bandit," and a criminal in a chef's hat, both with large hats and sunglasses, despite how neither criminal actually wore those items. The sketch artist notes he's not good with eyes or hair.
* Saturday Night Live featured a sensual parody commercial for the real estate site Zillow that was shot like an ad for a sex hotline, with the justification that people in their late thirties get more aroused by looking at their dream houses. That is, until they contact the obnoxious agent and she snaps them into reality.
* Saturday Night Live, featuring two college-age anime fans who've added "-San" onto their very non-Japanese names.
* Saturday Night Live films are a pair of sardonic, but likable metalheads.
* Saturday Night Live focuses on Jesus and his best pals Paul and, um, Barry.
* Saturday Night Live. Followed in a later episode by the Bat-O-Matic.
* Saturday Night Live following his election defeat to George Bush. At one point, Gore good-humouredly asks he if can briefly sit behind the desk in the 'Oval Office'... and over the course of the skit becomes increasingly egomaniacal and tyrannical, and refuses to leave despite the cast's repeated insistence that it's just a mock-up of the Oval Office, and he doesn't actually have any more power at all.
* Saturday Night Live for the Xerox 790 Assjet, a photocopier made just for this, with special buttock-shaped platen glass.
* Saturday Night Live (for those who "hate the sophistication of Manhattan").
* Saturday Night Live frequently makes fun of its guest hosts. Jon Heder takes it like a champ. Political candidates have to learn to take a joke to be relate-able... Most times, that is.
* Saturday Night Live. Frodo's iPhone search for a Quiznos takes him to Mordor.
* Saturday Night Live from listening to Bill Brasky talk in his sleep.
* Saturday Night Live from white Trump voters in terms of their religious and cultural attitudes.
* Saturday Night Live full of eccentric artsy types attempting to order at a Burger King drive-thru. They place nonsensical orders and ask to split the bill onto 26 credit cards.
* Saturday Night Live full of soap water to wash out his "filthy lying mouth".
* Saturday Night Live), furnish their apartment with various unusual chairs, which they usually find more comfortable than their guests do. One sketch took this trope

literally, when the wife showed off an armchair made out of ice.
* Saturday Night Live game show parody, "Who Wants To Be Groped By An Eleven-Thousandaire?". The contestants included two women and a very confused man, apparently sent by his friends as a joke. The audience is to vote on who will be sent to the "thousand-aire's" car, where the groping will take place. Of course, the man receives 98% of the vote. The skit concludes with the panicked and unwilling man struggling in the backseat of the car, while the audience roars.
* Saturday Night Live get out of the room (which is always the exact same room, just with a different location sign over the door each time), but personal issues, interpersonal issues, stupidity, and totally irrelevant events prevent him from doing anything until it's too late.
* Saturday Night Live gives us a fake toy called "Happy Fun Ball", which may suddenly accelerate to dangerous speeds.
* Saturday Night Live: guest Alec Baldwin, on Mike Myers' "How to Be a Handsome Actor" instructional, demonstrates the fine points of spinning in an office chair to face the camera, whipping off one's glasses, signing a paper without looking at it, and picking up a ringing phone and immediately talking into it.
* Saturday Night Live had a character travel from the future just to squeeze one of the female player's breasts.
* Saturday Night Live had a continuing serial Dickens parody with guest Michael Palin, who as the youthful hero gets initiated to the manly life on the sea with manly men on the "Raging Queen".
* Saturday Night Live had a fake trailer for a movie called "Kung Fu Christmas", starring Caine (David Carradine's character from the show "Kung Fu," played by Carradine himself) and Bruce Lee (played by Eddie Murphy).
* Saturday Night Live had a few of these in the early years, including Headmaster of the New York School for the Hard of Hearing, Garrett Morris. (The first six or seven years had a lot of first-name examples as well — the 'WASP Translator' sketch with Ray Sharkey centered around a couple named Charles and Ann. Guess which cast members played them.) Later on, in a move of notable laziness, Chris Farley's character was referred to simply as "Farley".
* Saturday Night Live had a mock commercial for a funeral home, one of the selling points of which was their policy of "Absolutely no sex with dead bodies." The commercial goes into so much detail about how this is enforced it leads one to think the whole funeral home industry is rife with necrophiliacs.
* Saturday Night Live had an early "fake commercial" for "Felina Cat Food", where a woman was asked to sample tuna noodle casserole, one made with regular canned tuna, and one made with cat food. She found the cat food version "CHUNKIER! And, uh.. CREAMIER!" ... until it was revealed what she ate.
* Saturday Night Live had a parody commercial depicting the Navy Experience as a tad more mundane than the real ads would lead you to believe.
* Saturday Night Live had a series of "Mr. Short-Term Memory" skits starring Tom Hanks.
* Saturday Night Live had a series of sketches called "Bear City" in which a meteor strikes an American city, driving the human population underground and allowing the bears to rise up and fill the roles formerly filled by humans. The sketches are notable in that the humor is driven entirely through action as the bears cannot talk.
* Saturday Night Live had a sketch where a bank just made change, nothing else. When asked how they managed to stay in business, the spokesman replied, "Volume".
* Saturday Night Live had a sketch wherein the ladies room was a Greek garden with a eunuch lyrist who sang softly to them while slave boys fed them fruit and wrapped them in silk.
* Saturday Night Live had a very pregnant Maya Rudolph being assured by producer Lorne Michaels that she was barely showing.
* Saturday Night Live had a "Weekend Update" segment where Chris Parnell began a rap song about having a crush on Demi Moore, which quickly morphed into a song about how, if he were bisexual, he'd have sex with Ashton Kutcher. Near the end he interrupted the song to say, "Let me reiterate, I am a heterosexual man, and I'm

extremely attracted to Demi Moore, as I have been for 20 years. I am in no way sexually attracted to Ashton Kutcher... BUT IF I WAS..."
* Saturday Night Live had Morrow's character in a commercial for a time-travel machine, so you could go back in time to say the thing you later thought to say.
* Saturday Night Live had one of her audience member's head explode from being too excited.
* Saturday Night Live had Santi-Wrap, protection against germs from the likes of John Belushi's homeless, alcoholic mall Santa.
* Saturday Night Live has been guilty of this at multiple points in its run.
* Saturday Night Live has Ben Affleck as a fellow Dumbass DJ — and old college rival. They battle it out with their impressions: TuSpock ("Live large and prosper, Biotch"), Sherlock Homo ("Elementary, my queer Watson"), Man in the Can, Man in the Box, Sanjay, Rajneesh, the Gay Three Stooges, and of course, Andrea with the weather..."And we're baaaack!"
* Saturday Night Live has frequently employed this trope during its long run.
* Saturday Night Live has lampooned virtually every group of people under the sun, so it's natural that a few would come to appreciate their teasing.
* Saturday Night Live heads an angry round-table discussion with Sinead O'Connor, Luther Campbell, Billy Idol, and Steve Lawrence and Edie Gorme. When a shouting match with Idol boils up into a fight, Frank yells "Steve — kick his ass!" Steve obediently steps up, and gets curb-stomped.
* Saturday Night Live, he lives with his parents, Democrats and retired film stars Ronald and Nancy Reagan. When he travels back to the '50s, he causes Ron Senior to switch to the Republican party and drop acting for politics and when he goes back to the future, he arrives back at "his" house, now occupied by another family whose government assistance was cut by President Reagan. The single mother isn't too happy with him.
* Saturday Night Live he told us he had a dream, to star in crap movies and then host the worst talk show in history...we knew he could do it."
* Saturday Night Live). He would order his patients to undergo bloodletting or some other medieval quackery, usually resulting in their disability or death.
* Saturday Night Live) hinged on rapid firing of these into a normal monologue.
* Saturday Night Live (his Superman costume can even be seen sticking out from under his clothes). Jimmy Olsen notes that at least he's going by "Clark Kent" now rather than his original alias, "Supe R. Man."
* Saturday Night Live hosted by Richard Pryor, Pryor plays a military officer being sent on a dangerous mission. He's being told what he'll be "taking" on the mission but misunderstands when the man briefing him says "Oh, and take that pill." Pryor swallows it and only then is told it's a suicide pill.
* Saturday Night Live) how to read. ("I would like to feed your fingertips to the wolverines.") In the middle of a sentence, Henry has a heart attack and drops dead. Belushi looks at his dead body and slumps over the same way.
* Saturday Night Live ("I can't believe how much prank juice came out of him when I pranked him in half!")
* Saturday Night Live. I'm going to see it again and again" with identical blank stares.
* Saturday Night Live imitation where they show sailors mopping decks and cleaning toilets ending with the slogan, "It's not just a job, it's $96.78 a week".
* Saturday Night Live in 1980. Each only has one scene without their sunglasses: Elwood has security ones when quitting his job, and Jake removed his in the scene where he was apologising to the Mystery Woman (Carrie Fisher).
* Saturday Night Live in an attempt to assert his authority, such as "I'm a division manager!" or "I drive a Dodge Stratus!"
* Saturday Night Live in a reversal of the usual heterosexual oriented trope, which shows off how ridiculous the real ads look to everyone who doesn't buy into them.
* Saturday Night Live" in a Scrabble game and try to pass them off as French words, since being French is their cover.
* Saturday Night Live: In a sketch called "Pranksters", Seth Meyers hosts a show where guests show video of themselves pulling pranks on other people, accompanied

by wacky sound effects. When one psycho guest shows himself actually murdering a guy in the parking lot, the FX continue, much to the host's annoyance.
* Saturday Night Live: In a sketch featuring Daniel Radcliffe, Harry Potter is a Hogwarts graduate who never accomplished anything as an adult. He spends most of his time hanging out at the school and talking to the students about his past accomplishments. He also plays Quidditch by himself and makes cheering noises.
* Saturday Night Live: In a "Wayne's World" segment run in the early days of the first Iraq war, Mike Myers referred to the word "Scud" (an Iraqi missile) as sounding like when "you see a girl from a distance and go 'Hello, babe alert!' then when she gets closer you say 'Omigod, she's a scud!"
* Saturday Night Live in crutches as "peg-leg". The sketch ends with them calling for a security escort through the terminal, fearing that the passengers they've been rude to will enact revenge.
* Saturday Night Live in his opening monologue. He then pulled out a can, declaring it to be the real thing, then chugging it.
* Saturday Night Live. In most cases, Alex Trebek (Will Ferrell) would correct Connery's mispronouncing by saying (for instance) "That's 'Therapists', not 'The Rapists'."
* Saturday Night Live, in terms of leagues, leading to Nemo being brought to the edge of madness before being dragged away by a giant squid.
* Saturday Night Live in the 1980s, Victoria Jackson frequently played this type.
* Saturday Night Live in the early days, as Chevy Chase would often announce on the Weekend Update segment "This just in: Generalissimo Francisco Franco is still dead."
* Saturday Night Live in the mid-'90s) brings it back into the public's good graces.
* Saturday Night Live: Inverted in a recurring sketch, where a film studio executive would berate his grandson for wanting to buy scripts that had obviously "been done before". The catch was that the scripts he ended up passing on were, in fact, highly original future blockbusters.
* Saturday Night Live: Invoked when Colin Jost was named "World's sexiest comedy writer."
* Saturday Night Live involved a talk show about dogs, hosted and run by intelligent dogs. The guest on the show was a dog who'd been living for years among humans, enduring bizarre abuse. When the host commanded the techs to "roll" a film clip, the guest dog rolled on the floor, to the astonishment of the host.
* Saturday Night Live in which he begins a talk show on which he'll be interviewing Richard Nixon by assuring the audience that his show is, of course, "completely uncensored, except for the little bits we'll cut out."
* Saturday Night Live in which the Church Lady is understandably skeptical of Jessica Hahn's self-serving justifications for how she's been behaving over the last year (specifically in 1987).
* Saturday Night Live is an exotic dancer who instantly triggers love in every man who sees him, regardless of their previous orientation, but has no effect on women.
* Saturday Night Live, is more popular than ever in the viral video/Internet comedy era, and has accrued a vast wealth of memorable characters and moments (both funny and serious).
* Saturday Night Live isn't the second wife, she's three months pregnant with the girl who is.
* Saturday Night Live is seen tying Belushi's shoelaces together. If you listen closely, you can hear Belushi say, "Aw, what the fuck, man?"
* Saturday Night Live. It plays out very much like the original at first (two 1980s teens named Ricky and Devin [played by Bill Hader and Andy Samberg] find Mr. Bernard lifeless at his desk, Ricky freaks out and goes to call the cops, but Devin tells him that they should pretend he's alive so they won't be the laughingstock of the beach, and Ricky agrees to go along with the plan). At first, it goes to Hell when everyone immediately realizes that Mr. Bernard is dead and Ricky and Devin are put on trial for fooling around with a dead body, but then they find Mr. Bernard's video will which stipulates that when he dies, he wants his assistants to carry him

around and fool people into thinking he's alive, and it ends with a party in the courtroom.
* Saturday Night Live: "Jane, you ignorant slut." "Dan, you pompous ass."
* Saturday Night Live, Jimmy Fallon believes that Tina Fey is about to tell the viewers that he has a small penis, and suckerpunches her in the face. She asks if his paranoia is proof that it's true, and he hits her again. She then blurts out "small penis" and gets hit yet again. When she glares at him, he giggles nervously and explains that "It's an instinct."
* Saturday Night Live. John Goodman is hosting, along with Tom Petty and the Heartbreakers. During his monologue, an audience member stops him to ask if this is a repeat. John reassured that it isn't-given that it was a live broadcast and all-but kept getting interrupted by members of the audience who insist that it's a repeat from a few years ago when John also hosted with Tom Petty as the musical guest. John even brings out Jimmy Fallon, a cast member at that time, who agreed with the audience that this show is, in fact, a repeat and that he remembers it because it was aired when he was in high school.
* Saturday Night Live Justin Timberlake as a rapping coffee cup competing for attention with a sidewalk Santa.
* Saturday Night Live like game. The character is a stereotypical black woman whose attacks consist entirely of her insulting her opponent or performing dance moves while repeating "Rihanna" or "Beyonce". She doesn't do well against her opponent. Unfortunately, the player (Keenan Thompson) is forced to use her because he chose her by accident.
* Saturday Night Live lists his top wishes, including $30 million a month deposited directly into his Swiss bank account.
* Saturday Night Live". More recently, one of the Digital Shorts had the characters from "TV Funhouse" segment "The Ambiguously Gay Duo" transformed into live-action versions of themselves.
* Saturday Night Live movie had the casting agency believe that the actor playing Superman should actually be able to use his powers without special effects. One of the people trying out for the role gets killed while trying to perform the bullet catch scene, and it ends with the final candidate being repeatedly shot at because he keeps missing when trying to do it.
* Saturday Night Live movie parody, where archvillain Christopher Walken has Bond captive in his lair, which is still under construction, so he can only describe the death trap he was going to subject him to, with conceptual drawings as an aid.
* Saturday Night Live movies — proved to be silver screen flops.
* Saturday Night Live: Nathan Thurm, whose defining traits were ultra-defensiveness, paranoia, and denial.
* Saturday Night Live now that chia seeds are being sold as a nutritional supplement that allegedly promotes hair growth.
* Saturday Night Live (of course) in a Ladies Man sketch in which Leon announces that he is in love and off the market. It turns out that his dream woman is an undercover cop... played by The Rock... who is, even in-universe, very and obviously male (much to Leon's obliviousness).
* Saturday Night Live, often relegated towards the end of the episode.
* Saturday Night Live (often when she played little girl characters, like Judy Miller).
* Saturday Night Live once did a commercial parody where a married couple argue over whether "New Shimmer" is a floor cleaner or a dessert topping. They end up struggling for the bottle and the husband calls his wife a cow. The pitchman arrives and settles the dispute. It's both.
* Saturday Night Live). One ad had two people standing around making small talk for 30 seconds, and then the name of a defense industry company appears.
* Saturday Night Live." One of them did something embarrassing on the show and the others took cellphone videos of it and posted it.
* Saturday Night Live. One twin played the contestant looking at herself in the mirror; the other played the mirror image, deliberately off-sync with the other. The "image" even hands the other a tissue when she starts crying!

* Saturday Night Live originally had more of a variety show-style format, with multiple musical guests appearing in some early episodes and stand-up comedy mixed in with the sketch comedy.
* Saturday Night Live," or "You're watching A&E, which means you're old or you fell asleep on the remote.") will have this.
* Saturday Night Live over the summer away from Hogwarts, which Hagrid notices, to his chagrin:
* Saturday Night Live parodied George Will (see Real Life below) and his baseball nerddom by having him host a baseball trivia game show where all the questions were floridly pretentious ("The precarious balance between infield and outfield suggests a perfect symmetry. For $50, identify the effect of that symmetry.") Celebrity contestants Tommy Lasorda and Mike Schmidt were completely baffled.
* Saturday Night Live: Parodied in the "Z shirt" sketch from the episode hosted by Kevin Hart. The sketch is a commercial for the "Z-shirt" (which is just a T-shirt with the letter "Z" on it), and Hart's character keeps asking what kind of shirt it is, using every letter of the alphabet in order ("Is that an A-shirt?" "Is it a B-shirt?" etc.).
* Saturday Night Live. Pat is also in an on-again/off-again relationship with another ambiguous character, Chris.
* Saturday Night Live place for young sketch and improv comedians and comedy writers to gain fame since 1975.
* Saturday Night Live played a mobster who kept telling his wife that he can't tell her what he does for a living. Not only does she clearly know, but she's advising him on what to wear not to be seen, which gun to use for his hit, and where to dump the body.
* Saturday Night Live plays a medieval character, Theodoric of York, first as a medieval barber-surgeon, then later a judge. In both sketches, he laments the state of current surgery/law and lays out a better, modern method... only to dismiss it with a loud "Naaah!"
* Saturday Night Live plays the trope for laughs. As in most Superman adaptations, Superman uses his cover identity as journalist Clark Kent to blend in with humans, but his Daily Planet co-workers immediately find him out because, among other reasons, he keeps haplessly writing his articles from a Superman-centric perspective, e.g. "A man in New York was shot to death yesterday because bullets do not bounce off of human bodies."
* Saturday Night Live portrayal of Chicago Cubs announcer Harry Carey made him appear this way, with Harry going off on completely unrelated tangents when delivering his reports on Weekend Update.
* Saturday Night Live portrayed by Fred Armisen, who is mixed-race (half-Asian father, Hispanic mother), but not remotely black or African. They recast the role to avoid further controversy once another black comedian joined the cast.
* Saturday Night Live possibly did the first seen version of this type of character in the 1970s.
* Saturday Night Live, possibly one of their "Limits of the Imagination" thriller spoofs, had a couple go to an "All-you-can-eat" restaurant and be later told "It's not all you CARE TO eat, it's all you CAN eat!" and they look and see the other patrons are being force-fed.
* Saturday Night Live) promoted his bakery's holiday foodstuff, "Schweddy Balls". You can even get them in a "Schweddy Ball Sack". Besides the innuendo, the humor of the sketch came from the fact that the hosts (who are portrayed as being very boring and deadpan) did not break character at all.
* Saturday Night Live Pumpkins, a character on a 100 Floors of Frights ride who said he was going to "scare the hell out of you", but who only confused the people on the ride because he was so random.
* Saturday Night Live receive a serenade from the little people who live under the desk. When the woman falls to the ground, the man declares that she has become seriously injured. He implores the reporters and viewers to help her, by chanting, "I believe in magic! I believe in love!" The little man then attempts to lead everyone in a series of gestures, which become progressively naughtier. Fey and

Poehler become so disgusted with his motions, that they push him off the desk.
* Saturday Night Live ridiculous. Not surprisingly, given the overwhelming evidence against him, Ferguson was convicted.
* Saturday Night Live's "Ambiguously Gay Duo" cartoon shorts. An alien queen plans to use her feminine wiles to distract Ace and Gary, but Dr. Bighead replies, "I, uh, don't think that'll work on those two." Which it didn't. They have very strong moral constitutions, obviously.
* Saturday Night Live's character's daughter becomes a "wicked step-mommy" to the eponymous dolls.
* Saturday Night Live's Coneheads are fond of American culture, and humanity in general, to the point of pretending that Earth has an incredibly powerful defense laser network and faking their own death so as to stay here instead of invading. Their daughter, on the other hand, was born and raised here, and she absolutely hates her parent's homeworld.
* Saturday Night Live's death in 1997 cancelled it for good. The remaining cast members eventually held a live reading of the screenplay in 2010 as a charity event (with Horatio Sanz reading for Farley's character).
* Saturday Night Live seems to love this trope. In a recurring sketch where a number of eccentric characters come up to speak during a wedding/funeral/etc., he's played a character who exists for no other reason than to manically scream "WHAAAAAAAAAAT?!" and drop the mic. More recently, his character Riblet, who appears on Weekend Update to antagonize Michael Che by trying to one-up him as a news anchor, will typically finish his appearance with one of these.
* Saturday Night Live) several useful English phrases, including "I would like to feed your fingertips to the wolverines."
* Saturday Night Live's Gettysburg Address in 1863 (calling it "silly"), comes on to pan other things.
* Saturday Night Live short film, Norm MacDonald plays a homeless man holding a "will work for food" sign. A distinguished looking gentleman picks him up and takes him to his home, where he has the homeless man do various secretarial/data entry work: rubber stamping, stapling, calculating, etc. At the end of the day the distinguished man gives the homeless man a hot dog on a bun and returns him to where he picked him up. The homeless man then gives the hot dog to his Heterosexual Life Partner-in-homelessness, who is worse off than he is.
* Saturday Night Live showcased his singing talents with a song saying that he wasn't there to showcase his singing talents.
* Saturday Night Live's impersonation of Sean Spicer opens with one of these:
* Saturday Night Live. Since that time Grohl has collaborated with many musicians from Petty's generation but at the time it must have been an unexpected lineup.
* Saturday Night Live) singing an 80's techno song about his "Space Pants". Eventually, the boss tells them they can wait until the song's over as it's too catchy.
* Saturday Night Live sketch about a TV show called "How'd You Do That?" featuring people who accidentally did something embarrassing, and visible, to themselves. One guest has a tan, with the pale part being a business sign, backwards. He had fallen asleep in a store window with a sign painted on it.
* Saturday Night Live sketch, a character mentions, apropos of nothing, his firm belief in the Counter-Earth. The character was Father Guido Sarducci, and he described the planet as nearly entirely Earth-like down to the civilizations; amongst the few differences described was the practice of eating corn on the cob vertically, instead of horizontally.
* Saturday Night Live" sketch: a professor suggests dropping an atomic bomb on the town square, only to be told, "Professor, that's your solution for everything."
* Saturday Night Live sketches that basically revolves around this trope. It features four men in a bar (or, on occasion, a car) who tell gradually more disturbing tales (all of them treating the stories as perfectly normal events) about where they were when they heard a popular song (such as "Danny's Song," "Garden Party," "To Be With You," and "Breakfast At Tiffany's"), culminating in them committing some unsettling atrocity in whatever setting they occupy.

* Saturday Night Live sketch featuring the androgynous Pat had a mixed-gender group try to determine the character's gender with a game of strip poker. Pat loses the first round and a belt. Cut to the end of the game, and Pat's fully dressed while everyone else is practically naked.
* Saturday Night Live sketch from 1991 (hosted by Kirstie Alley) featured female aliens who looked like humans, only their eyes were on their breasts.
* Saturday Night Live sketch from Season 26, Episode 14. A man is in a car accident, and when he wakes up, asks where he is. He's told: "You're tied to a bed in a shack. We're weird hillbilly cannibals and we're gonna stick things in your butt." After he freaks out, he's told he's actually in a hospital; the hillbilly cannibal thing is "an old hospital joke".
* Saturday Night Live sketch from the 80s involves a TV interview with two members of the American Communist party, who happen to have been friends since childhood. Every time the two of them say the same thing in unison, they immediately shout, "Jinx, buy me a Coke!" and then launch into an elaborate playground song-and-dance routine.
* Saturday Night Live sketch from the early 1990s, "Those Proud Pattersons", where everybody was an overdramatic actor.
* Saturday Night Live sketch has Chance the Rapper and Cecily Strong experiencing true love and begin to fly.
* Saturday Night Live sketch has the character and his friends trapped in a control room somewhere with a bomb about to go off. MacGruber proceeds to ask his friends for a bunch of strange items that just happen to be lying around... only for it to be revealed he was making a drink. There was also the Pepsi Commercials where he was more concerned about endorsing Pepsi than the bomb about to go off.
* Saturday Night Live sketch hilariously parodied this concept, with a couple attending marriage counseling only to find that the Eastern European wife has no interest in anything but getting the husband to sign papers proving she's legally married to him.
* Saturday Night Live sketch involved an advertising jingle for the "Nuterrific" bar. The jingle consisted largely of this kind of descriptor, ending with "It's NUT very good!"
* Saturday Night Live sketch involves a man in a restaurant trying to propose to his girlfriend, only for their server to come by the table constantly and interrupt with unnecessary "Anything you need"-type questions. He finally shouts out his proposal over the waitress's talking; his girlfriend accepts, and at last they're ready to order. However, when he tries to get the server's attention, she snaps at him: "I've only got two hands, jeez!"
* Saturday Night Live sketch in which a fisherman catches a fish that grants wishes. Unsatisfied with the first several wishes that backfire, he hires a lawyer to make sure he gets exactly what he wants by drawing up a wish contract for the fish.
* Saturday Night Live sketch. Kevin Nealon plays an advertising executive who's been asked to look into Subliminal Advertising. After he does his research, he reports on his findings while quickly slipping in "raise" at certain points. When he finishes, his boss is suddenly compelled to give him a raise.
* Saturday Night Live sketch "Lazy Sunday", Adam Samberg and Chris Parnell express their love for the Chronic— What? —cles of Narnia.
* Saturday Night Live" sketch parodies car commercials that suggest surprising your loved ones with a car for the holidays. A husband gifts his wife a Lexus, only making her furious that he bought a car without asking her, revealing that he doesn't know the complexities of buying a car beyond what they say in the commercial.
* Saturday Night Live sketch, "Pothead Theater", had the writers going to a marijuana festival and interviewing the attendees for what kind of cartoons they wanted to see. All of the suggestions were this trope (nature exploiting people, a dog walking a person, ketchup getting people out of a bottle) followed by the cartoon in question and the attendee laughing like they're stoned. The last one suggests television watching people...which looks exactly like people watching

television. The attendee doesn't laugh, but just acts confused.
* Saturday Night Live sketch, Sarah Palin was scheduled to be a guest star along with lookalike Tina Fey. Gov. Palin was talking to the Producer when Alec Baldwin came in. He thought that Palin was Tina and started complaining to the producer about how that Tina would get hurt with Sarah Palin. After a few minutes of saying all the bad stuff about Gov. Palin, the Producer finally pointed out that they are talking in front of Sarah Palin and not Tina. Baldwin promptly started kissing up to Gov. Palin.
* Saturday Night Live sketch, starring the nerdy "Matt Shatt" and his extremely attractive wife.
* Saturday Night Live sketch was an advertisement for the greatest hits of dysfunctional family holiday dinners (for those who can't make it home this year). Each one ended with the father (Will Ferrell) yelling "*BLEEP* this, I'm leaving!" and flipping his dinner plate into the air. What really made this funny was that Ferrell's plate flips just got harder every time until the last one where he practically launches it across the table.
* Saturday Night Live sketch, where a couple tries to hook up their wheelchair-bound friend with a woman they think will be perfect for him, who just so happens to also be in a wheelchair. Naturally this leads to a lot of awkwardness, but the two actually end up getting along wonderfully (once they start discussing their wheelchairs).
* Saturday Night Live sketch where host Elliot Gould is a guest on a morning talk show.
* Saturday Night Live sketch where the elegant packaging illustrations and elaborate descriptions are intercut with actual cat food cans opened onto plates complete with glopping sounds as the meatwad comes out of the can.
* Saturday Night Live sketch where the Wishmakers Foundation grants a child's desire to be a sports commentator at a professional game (football the first game, basketball the 2nd). The only football term he knows is "That'll move the chains!" and basketball, "Nothing but the bottom of the net!" This eventually gets taken to a hilarious extreme when the other commentators lets him take over to make up for complaining about the supposed disease (the kid said he had O.C.D. when asked, but this really stood for "Overwhelming Corpse Disease", in the first sketch it was A.D.D., which actually stood for "Attentive Death Disorder") and eventually begins shouting various sports terms and maneuvers all in the same sentence ending with "NOTHING BUT THE BOTTOM OF THE NEEEEEEEEEEEEEEEET!" and then dies onscreen.
* Saturday Night Live skit called "The Blame Game'', which featured a black racist versus a white racist, the black racist blamed whites/racism for everything, to the point of blasting the white game show host for addressing him by his "slave name".
* Saturday Night Live skit (from season 20) pushed this gag to the breaking point, having every single character spray puke as the vomit chain reaction spread across the entire country after a cop pukes at the sight of a dead body.
* Saturday Night Live skit had a commercial actor being subjected to relentless verbal abuse regarding this while filming an ad for an erectile dysfunction medication. Adding to his humiliation, his girlfriend is brought to the set to complain about it too. The poor guy finally breaks down in tears after the fed-up woman leaves, at which point, it's revealed that the commercial he's filming is for. . . Tootsie Rolls?
* Saturday Night Live skit "Happy Smile Patrol." When a white supremacist gang takes a church group hostage, the news reports states that, without making any demands, they've "begun sending fingers and ears to authorities."
* Saturday Night Live skit introduces the south of the border equivalent of da chief, "El Jefe." EL JEFE!!!
* Saturday Night Live skit involved a doctor performing this test on a male patient, asking him to cough over and over again. Another doctor soon enters the picture and both continue to perform this one part of the exam over and over. Then, a third doctor enters not recognizing the other two doctors already in the room, revealing the first two doctors to be impostors who just like to sneak into examination rooms and feel people's balls.

* Saturday Night Live skit involving a couple of water delivery men who have been hoarding their product ends with one of them opening a closet door and a cascade of empty water jugs spilling out.
* Saturday Night Live skit involving the Spartan Cheerleaders, the eponymous cheerleaders decide to pep up a chess match with their routine. One member of the chess club takes umbrage at this:
* Saturday Night Live skit "The Denise Show", in which a teenage boy obsesses over his ex-girlfriend and contrives ways to get her back. Despite the comedy setting, it's made clear that his behavior is wrong—his father yells at him about it, Denise herself repeatedly tells him to leave her alone, and another girlfriend dumps him because he can't get over her. By the final skit, he mentions that a restraining order has been filed against him.
* Saturday Night Live skit titled "Attack Of The Masturbating Zombies".
* Saturday Night Live skit titled "Attack Of The Masturbating Zombies", a parody of Grade-B 1950s horror movies.
* Saturday Night Live skit, where an angel (Dana Carvey) happily rattles off answers to the quickfire questions of a just-deceased fellow (guest host John Larroquette).
* Saturday Night Live skit, with Alex Karras as guest host, where Billy Crystal plays a guy at a soda company who sweats excessively at a board meeting.
* Saturday Night Live, so people sometimes ask him to write down what he's saying, but his writing is no more comprehensible than his speech.
* Saturday Night Live's parody of fear mongering by local news stations:
* Saturday Night Live's parody of Hillary Rodham Clinton's 3 a.m. ad: "I'm Hillary Clinton and I approve this unfair and deceptive message."
* Saturday Night Live's parody of "The Navy: It's Not Just A Job, It's An Adventure" ad campaign features this.
* Saturday Night Live spoof of Broadview security, this is one of the major dangers women living alone in a five bedroom house face, along with rabbis, grandfathers, k.d. lang, and the guy from the Broadview commercials.
* Saturday Night Live's "Really!?!" to Greece on her first guest appearance in 2008 was more disappointed than nasty.
* Saturday Night Live's Samurai behind the counter. When Henry tries to ask for something, the samurai shouts Japanese at him and points (with his katana) at the sign saying "Please take a number." After the samurai calls out three or four Japanese "numbers", Henry calls out that he's got that one and now the samurai waits on him.
* Saturday Night Live"'s State of the Union address, made a comment that Bush was the Commissioner of Baseball, and had vowed to hunt down steroid users "wherever they may hide".
* Saturday Night Live straight. And that the talent was genetic, coming from his father Papaya... played by Danny DeVito.
* Saturday Night Live's Weekend Update, made this comment on the O.J. Simpson trial when attorney Johnnie Cochran put on the ski mask Simpson allegedly wore:
* Saturday Night Live than starships was woefully behind that of 1990s Earth. The police dealing with the situation suspect their ship was stolen.
* Saturday Night Live that was supposed to be sung at birthday parties in lieu of "Happy Birthday To You". However, "Happy Birthday To You" itself was used right in the beginning of the sketch.
* Saturday Night Live The 2015-2016 Saturday Night Live season has a sketch where Kyle Mooney declares it his life's mission to displace Kanye West as the greatest rapper of all time and his plans to beat him in a rap battle. The punchline is that at the end of the sketch, Kanye is entirely unaware Kyle is challenging him to a battle.
* Saturday Night Live. The camera then cuts back to the hosts, who are now in different clothes and with different hairstyles. The bit continues along in this vein, and the reality warping gets worse (read: hilarious) each time.
* Saturday Night Live the competition." By the time Weekend Update begins its coverage, 115 world records had already been "shattered".

* Saturday Night Live. The demand was such that the chain began producing them in large quantities and selling them nationwide.
* Saturday Night Live. The final verse of the song has the singer herself note that she discovered her own enjoyment of "watching people's private lives".
* Saturday Night Live ("The Golden Note") sings a high C of such pitch and duration that she suffers from "Larynx Lock", and can never stop singing the note.
* Saturday Night Live: The Grim Reaper under the pseudonym Steve Bannon is shown to be the true acting President of the United States.
* Saturday Night Live, the host was Garth Brooks, and the musical guest was...Chris Gaines.
* Saturday Night Live, the impoverished Woodrow tries to impress a woman by taking a business call, but he promptly confesses it was fake. She doesn't have the heart to tell him how obviously his "phone" was a block of wood.
* Saturday Night Live. The last anyone's heard of Gail Matthius was during the nineties when she did voicework in cartoons, often as a Valley Girl.
* Saturday Night Live, the man who has a crush on the gender-ambiguous Pat follows him/her/it around waiting for Pat to use a bathroom so he can find out what gender Pat is.
* Saturday Night Live them), who asks for his pen back afterwards. Bob refuses, then reveals that the interior of his jacket is lined with pens stolen from the many kids who sought his autograph.
* Saturday Night Live" Then, after a brief aside to staying ahead of the law:
* Saturday Night Live, the ratings were so low that the show was almost cancelled. This is often blamed on the cast concentrating on characters from their stand-up instead of doing ensemble work.
* Saturday Night Live, there was a promo for a fictitious cop show featuring partnered females, one of whom was heavy-set. One scene in the promo has the smaller woman flashing a badge, causing her billfold to audibly unfold downward. A scene shortly after that has the larger woman also displaying a badge, but instead it's a string-of-franks that "unfolds".
* Saturday Night Live, there was a sketch in which James Mason (played by Jon Hamm) insults a little boy's sailor Halloween costume. The little boy whines, "You're mean! I want my mommy!" Mason replies with a suggestive, "That makes two of us!"
* Saturday Night Live - the "Unfrozen Caveman Lawyer" character plays to the jury's sympathies by claiming this or that modern phenomenon 'frightens and confuses' him.
* Saturday Night Live things about the past, such as having no water filters, no air conditioning, no improved technology, and even no Christmas Caroling.
* Saturday Night Live. Though the last one, it turns out, was just misread and was actually just "meddling."
* Saturday Night Live to make a cartoon supporting the war in Iraq. SpongeBob wasn't interested, and things turned ugly.
* Saturday Night Live: Tom Hanks says this about the show during his monologue from 1996, after SNL improved following the disastrous 1994-95 season.
* Saturday Night Live took it further, with a pitchman who wandered through half a dozen commercial settings, repeatedly implying what the ad was about but switching before mentioning a product. At the end, he goes home without mentioning any product at all. Cue announcer: "This message brought to you by The Ad Council: Wasting your time in various ways for no good reason."
* Saturday Night Live to spoof Putin's staged publicity photos hunting and riding horses topless.
* Saturday Night Live trying to deceive her and take her life, he'd be more subtle about it and come disguised as a beloved dead relative. Moments later, her late grandmother appears and kills her.
* Saturday Night Live, try this to divide schoolwork. The plan falls through, though, due to Wiig's character looking fatter, acting dumber, and behaving more crudely than Adams's.
* Saturday Night Live) turns to bolt. The other priest admonishes him, saying "Where is your faith, brother?" and he answers "It's in the car; I'm gonna go get it."

* Saturday Night Live type programme, had 'blossomed' over the summer break, to the dismay of the adults working on the show. Worth watching for Ray Liotta as a foul-mouthed, chain-smoking actor in a dinosaur costume.
* Saturday Night Live unearthly. (Hamburger, for example, is "fried ground bovine flesh".)
* Saturday Night Live, until NBC Entertainment president Kevin Reilly suggested she base the show on her own experience.
* Saturday Night Live uses establishing shots for just about any sketch that doesn't have its own theme song.
* Saturday Night Live was banned from airing due to a woman showing too much cleavage, yet the lewd commercials with bears showing off their asses still manage to air."
* Saturday Night Live was based on Brasky." This may not be intentional, since Johnny Appleseed is so mythologized that it'd be easy even in real life to assume he's just a fictional folk hero.
* Saturday Night Live was guilty of this in a 2013 sketch featuring host Melissa McCarthy as Sheila Kelly, the aggressively abusive women's basketball coach at fictional NCAA Division III school Middle Delaware State (parodying former Rutgers men's coach Mike Rice). In an interview clip, the school's athletic director tries to defend her behavior by pointing out that the players are receiving a free education via athletic scholarships. Division III institutions are prohibited from giving out athletic scholarships (in fact, that's the main distinction between Division III and the other two divisions.)
* Saturday Night Live was her belittling the lowbrow tastes of Reggie (Kenan Thompson), her house band leader.
* Saturday Night Live was in a sketch parody ad for Totino's Pizza Rolls, which featured her seducing a housewife who was making pizza rolls for her husband and his friends while watching a football game. One of the scenes of their seduction montage featured the housewife sketching Stewart's character eating a pizza roll while naked.
* Saturday Night Live was known for this trope, especially during the late '80s; when the writers couldn't think of a way to end a sketch, they'd have the characters shout, "Let's Lambada!" Frequently happened on Wayne's World and Sprockets.
* Saturday Night Live, was said to have absolutely no understanding of comedy. According to one account, she would watch a Marx Brothers film and root for Margaret Dumont.
* Saturday Night Live was shoved into the background, not experiencing his break-out status until the following year.
* Saturday Night Live: "We don't care. We don't have to care. We're the phone company."
* Saturday Night Live Weekend Update skit ended up unintentionally — and hilariously — lampshading this. Jimmy Fallon was incensed at Tina Fey's snarky remarks and as such, repeatedly struck her in the face. Unfortunately, the sound effect was absent, making it seem as though he were really hitting her, leaving the audience in stunned silence. Once the sound effect was fixed and the noise of the punch landing was put in, the audience laughed heartily, prompting Tina to continue snarking, "You see how much funnier it is with the sound effect?"
* Saturday Night Live we have the Coneheads, aliens with, what else? Cone-shaped heads! And they have some sort of game or something where they put a special ring on said cones. This game has something to do with sex.
* Saturday Night Live ("Welcome to All Things Scottish - if it's not Scottish, it's craaaapp!!").
* Saturday Night Live were the faux bodybuilders, Hans and Franz, who did this, albeit with the help of a mechanical prosthesis in their costumes.
* Saturday Night Live wheeled out a Seth Meyers skit based solely on two guys with similar names.
* Saturday Night Live). When they finally start rapping, it turns into a nightmare with everyone singing their own song. Big Chris finally puts a stop to it, just

before a final MC jumps out (Dat Snatch).
* Saturday Night Live when you can buy this Juice Newton album instead?"
* Saturday Night Live where a ball is attended by nobility with things named after them (Earl of Sandwich, Lord Worchestershire, Lord Salisbury) ...and Lord Douchebag.
* Saturday Night Live), where a spilled soda triggers a nuclear meltdown at a power station.
* Saturday Night Live, where every declaration, from the dramatic to the mundane, was met with the sarcastic slow clap and a furious rebuke.
* Saturday Night Live where every single student was really an undercover narcotics agent.
* Saturday Night Live where Jesus seeks revenge on the Romans who killed him.
* Saturday Night Live!"), which ends in the man bleeding from the forehead and passing out.
* Saturday Night Live which featured Kate McKinnon as German chancellor Angela Merkel having this to say about a certain segment that made up Donald Trump's supporters/voters:
* Saturday Night Live) which features nothing but cars exploding, driving off of cliffs, flipping over, or some combination thereof in slow motion.
* Saturday Night Live, which has a group of prison inmates trying to "scare straight" a trio of teens, inevitably by retelling the plot of some film or the like. Usually, the horrible consequences the inmates use are based on story elements that aren't that horrible, actually.
* Saturday Night Live, which shows the host preparing in his/her dressing room, cast members interacting with each other or Lorne Michaels, etc.
* Saturday Night Live", which spoofs Deschanel (played by Abby Elliot)'s spacey brand of "quirky". She's playing a ukulele in the theme song.
* Saturday Night Live). While Doumanian did have a knack for getting good musical guests and treating the talent right, she was out of her depth for running a comedy show.
* Saturday Night Live, who claimed to be an expert on whatever animal was being brought to his show, then once the zookeeper brought it in he'd ask "what's that?"
* Saturday Night Live who have caused so much trouble, whether backstage or on the show itself, that they can never appear on the show again:
* Saturday Night Live who immediately invokes everyone around him to dance.
* Saturday Night Live), who inexplicably has a storyline, pops up, which confuses the rookie FBI agents going through the gallery.
* Saturday Night Live who seem completely incapable of enjoying any sketch that has a premise that's even remotely similar to another sketch from a previous season. Since the show has been on for more than 30 years, this means there aren't very many sketches they can enjoy.
* Saturday Night Live) who speak only in references to their respective works.
* Saturday Night Live, Will Ferrell as James Lipton feels that Charles Nelson Reilly's acting is so incredible that he must invent a word to describe it. The word: "Scrumtrillescent."
* Saturday Night Live, with a TV ad offering courses on becoming said operators. It, of course, ended with "operators are standing by".
* Saturday Night Live, with footage of her "former houses" (which promptly explode) and a Man on Fire, whom she calls "her ex-boyfriend".
* Saturday Night Live with Howard Cosell) went on to join the SNL cast.
* Saturday Night Live, with the entire skit being a bunch of worried bee dads buzzing around in the waiting room awaiting the births of their children.
* Saturday Night Live with thin premises. That's true in some cases, but not all.
* Saturday Night Live witnesses throw up - it was implied at the end of the sketch that all of New York City was vomiting. Notable cock-up: Chris Elliot's vomit tube didn't deploy right away, causing him to ad-lib a line about dry heaving. It then deployed while he was distracted.
* Saturday Night Live, wooden acting, and the leads being played by straight actresses, the review from "Lesbians Monthly" just reads, "Sure. I mean, I'm gonna

see it."
* Saturday Night Live would compare painful experiences incurred while jamming unthinkable objects into body orifices.
* Saturday Night Live would frequently do this when discussing vomiting, including in the movie.
* Saturday Night Live would sometimes run a parody of these films, like the Felliniesque 'La Dolce Gilda'.
* Saturday Night Live: Yvonne Hudson appeared as a background extra in a few episodes in 1978 before becoming the show's first black, female cast member in the infamous 1980 season. When all of the 1980 cast members were fired except for Eddie Murphy and Joe Piscopo, she returned to appearing as a background extra until 1984. SNL is her only acting credit, and no one seems to know what happened to her.
* Saturday Night Slam Masters continuity, this is not confirmed, though there is a profile for Blade on the Capcom Fighters Network website that describes him as a member of the North American branch of Shadaloo.
* Saturday Night Slammasters has El Stinger/Stingray and Astro/Scorpio, whose designs are a nod/ripoff to real wrestlers Lizmark and Tinieblas respectively.
* Saturday Night Slam Masters has the artwork for El Stingray and Scorpion switched on the manual.
* Saturday Night's Main Event celebrating the holiday. One of the children in the segment was a young Stephanie McMahon.
* Saturday Nights Main Event, in which wrestler Playboy Buddy Rose supposedly lost weight with the product and got down to "a slim, trim 217 pounds" (note: Rose's gimmick was he was fat, but insisted he only weighted 217 pounds). His before and after shots are the same.
* Saturday Night's Main Event (the one who defeated Savage for the title at WrestleMania III) and Hercules Hernandez, helping Steamboat win and then attacking him after the match.
* Saturday Supercade cartoon, "Mississippi Madness", has someone named Colonel Culpepper as the main antagonist, who plans to steal a jewel.
* Saturday Supercade: In the Donkey Kong Jr. cartoon "Sheep Rustle Hustle", Junior's partner Bones has sneaked into the rustler's truck disguised as a sheep. They hear him come in and investigate; they suspect nothing until a sheep tickles Bones' nose causing him to sneeze and blow his disguise off.
* Saturday Superstar Movie: In "Lost in Space", while the shuttle Jupiter II is on route from Earth to Saturn, it runs into a cluster of "meteorites" (asteroids) so close together that they threaten the ship.
* Saturday The Fourteenth, by monstrous forces competing over a missing book. Eventually, when the numerous resident monsters are shown looting the kitchen by night, one of them is dressed in an apron, rubber gloves, and a vintage 50s-housewife headscarf, and keeps unintelligibly scolding the others for the mess they're making.
* Saturday the Fourteenth, series. That had already been done, in 1981, with the tagline, "Just when you thought it safe to get up in the morning."
* Saturn 3, as part of the airlock system. However, the researchers undergo this process with their space suits on, presumably because the UV levels would fry them to a crisp or cause more cancer than a lab rat. A regular wet shower follows toward the interior of the facility.
* Saturn 3 features an enormous spaceship, meant to visit outposts on various moons and planets in the solar system at sub-light speeds.
* Saturn 3 one of the characters leaves a space station also featuring people walking on the floor and ceiling.
* Saturn 3 see a shuttlecraft / supply ship once every six months. When obsessive psychopath Benson joins them and builds a mind-linked super-robot, the robot downloads Benson's psychoses and begins lusting after nubile Alex. Retreat becomes impossible when the robot destroys the only launch capable craft on their moon.
* Saturn 3 starring Kirk Douglas, Kirk and his girlfriend are alone on a space station that is being taken over by a robot. There's one sequence where they have to run through a corridor full of closing doors that close in sequence, as the

trope dictates; however, they don't quite make it and the last door closes in front of them.
* Saturn 3. Three brains were stacked in a tube full of bubbling water.
* Saturn, a badass martial artist who would beat up people for not playing the Saturn. He eventually got his own video game, which was the last first-party game released for the Saturn.
* Saturn Apartments features a power plant. The safety there leaves a lot to be desired. The boss at the plant knows. He does not, however, give a damn.
* Saturn Apartments, works with his dad's old workmates. He's always eager to hear anything they have to say about dear departed dad.
* Saturn, a recluse who would really just rather not interact with people in general
* Saturn City called Sybil, and Saturnian citizens are pretty nice if a bit hedonistic. Despite being the most advanced and powerful human civilization in history, it is also completely stagnate culturally and technologically.
* Saturn Girl and Lightning Lad also spent many years pursuing and dodging each other before getting married.
* Saturn Girl and Superman switch powers, causing Saturn Girl to become muscular as she gains Superman's strength while he gains her telepathy.
* Saturn Girl and the other natives of Saturn's moon, Titan have telepathy. It varies in different continuities whether the various aliens in the
* Saturn L and its successor Aura are based off the Opel Vectra B and C (as the Saturn brand is essentially Opel for the North American market), however, they were released five years after their European cousins.
* Saturn's Children appearance. Most other robots have a more practical appearance for living and working in outer space or other planets.
* Saturn's Children, Mars has one giant space elevator called Bifrost.
* Saturn's Children—robots think of organic life as "pink goo," reproducing without limit.
* Saturn's Children no less, in a universe where humans no longer exist.
* Saturn's Children . Not something you expect from adventures of sex bot after human extinction, but it is written with physics in mind. There is no FTL, AI is a mirrored NI, and robot society is a natural evolution of our own, space travel is slow etc etc.
* Saturn's largest moon Titan, having a rich array of geological (Titanological?) features recently discovered, has a few of these:
* Saturn's moon Iapetus. Also, Iapetus has some fantastically gorgeous mountains, plus half the moon is bright white and half is almost pitch-black; one imagines that Iapetus would be a great place for tourism.
* Saturns Race takes place on an island grown from accreted sea chemicals ('seament').
* Saturn's Race, the world discovered that a vaccine distributed throughout the third world nations twenty years prior had the deliberate side-effect of causing sterility in the children born to the inoculated.
* "Saturn, the Bringer of Old Age" from Gustav Holst's "The Planets" begins with the ominous tolling of bell-like harp harmonics. The same dissonant harmonies are accompanied by actual bells at the movement's clangorous climax. The music then becomes much more peaceful and harmonious, and the bells make a very gentle return.
* Saturn Valley? Lucky for the player that there's an audio clue for the one that actually says something important.
* Saturn V rocket, with the Apollo capsule and lunar lander were awesome.
* satyr and mutated himself into a monster, and is now resentful and jealous of everyone who is still human.
* Satyrday centers on the attempts of the protagonists — an orphaned boy, the satyr who raised him, a fox-spirit, and a sympathetic raven — to combat a malevolent owl and his plot to kidnap the Moon (who is a character in her own right). The owl is tyrannical and very cruel, a prime example of this trope.
* Satyricon above are examples of this as applied to the field of linguistics. Language was always at its best when your grandparents were speaking it. You can

trace a line of bitching critics from decade to decade to the fifteenth century in English alone.
* Satyri. Wings are also common, especially with Satyri who have completely "went native" and turned into outright Succubi.
* Satyrs are human with some extra traits from the waist up and a pony, purrsian or ruminant from the waist down.
* Satyxis Raiders of Cryx and Bloodrunner master tormentors of the Skorne in the
* sauce a normal cheese sauce uses, it uses a starch-like gum called "alginate". Cheez Whiz is basically the same thing with the cream swapped out for vegetable oil, and flavors like mustard seed and Worcestershire sauce added. Neither is very good for you, mainly because of the salt and fat.
* Saudi Arabia double subverts this. The kingdom's laws are based on the Sunni Wahhabi Sharia, but the kingdom is ruled by a king, with Wahhabi clerics forming the bulk of the judiciary. In simple terms, it's a theocratic absolute monarchy.
* Saudi Arabia has an anti-witchcraft unit that hunts down any person suspected of witchcraft or sorcery of any sort. The punishment is usually
* Saudi Arabia locked them inside their burning schoolhouse and barred rescue workers from doing their jobs as they weren't covered. This, by the way, is against the Holy Quran. There's a little something called the Law of Necessity (Quran 2:173) which provides for life-or-death situation. For example, you may eat pork if the other choice is starving to death; by Allah's command, those girls should have been rescued even if they were naked in the shower.
* Saudi Arabia made international news with the detaining of several members of the royal family, businessmen, government officials, clerics and political activists by the Crown Prince Mohammed bin Salman. The official motive for the crackdowns were to fight corruption and terrorism funding, though outside observers had theorized that it was a power grab to seize their fortune and to silence the Saudi leadership's critics. This only became stronger after the international scandal that was the death of Saudi journalist and dissident Jamal Khashoggi in October 2018, who was assassinated in the Saudi embassy on Turkey with the Crown Prince being accused of ordering his death. Though he denied ordering Khashoggi's death, the international community placed unprecedented scrutiny on the prince to disclose the facts.
* Saudi Arabians vs Yemenis, particularly in the recent Yemen conflict often called Saudi Arabia's Vietnam, with the rich and sumptuous Saudi monarchy versus the hardened Houti Yemeni guerrilla. This may also apply to the Sunni vs Shia rivalry in Islam since the Arab Caliphates times with the Sunnis holding imperial powers and the Shias as the working class guerrilla forces opposing it. Shias often condemned the Sunni Caliph's excesses and luxuries whilst they themselves deprived of, often living in the mountain areas and deserts. This rivalry can still be seen in places with large Sunni/Shia populations like Irak and Bahrain, and to some degree to the two main Islamic rival powers Saudi Arabia and Iran with, again, oil-enriched monarchic Saudi Arabia as the Elves and hardboiled revolutionary republican Iran as the Dwarves.
* Saudi Arabia with strict alcohol bans (please note, though, that there are no longer any American bases in Saudi).
* Sauerbraten. It's a free FPS game with in-game ONLINE CO-OP LEVEL EDITING.
* Sauerkraut, and the juice from it, is sometimes used as a hangover cure, as it has decent amounts of Vitamin C and some B-vitamins, and is good for the digestive tract thanks to the fermenting bacteria. It can be made a bit more palatable by mixing it with tomato juice, or just diluting it with water (which, as discussed earlier, also helps the hangover pass).
* Saul and Ishbosheth were both beheaded after they were killed (2 Samuel).
* Saul Bass depicted a stylized Coca-Cola bottle with an American flag sticking out of it. The Coca-Cola Company vetoed this.
* Saul Buchbinder, the producer of Gabriela and Brandon's show. When Gabriela wakes up from her roofie-induced sleep, she has no problem convincing Saul that Brandon had drugged her to steal her story.
* Saul Goodman definitely treats the IRS like this with this gem of a quote.

* Saul, later referred to as Paul, as described in the page quote. He used to be the most ardent persecutor of the early church who goes on a crusade to capture and kill as many Christians as he can. After an encounter with Jesus, Saul does
* Saul of the Molemen, Saul skins a moleman and uses the skin as a disguise to infiltrate the moleman village. He spends the day shouting, "Grunt grunt! I'm a moleman, just like you!". No one catches on, but Saul gets beaten up anyway because the moleman whose skin he wore owed money to others.
* Saul or "Paul." So basically, the author of Acts called him "Saul" so long as that's what his main associates (the Pharisees) called him; he got referred to as "Paul" once he began moving mainly in Gentile circles.
* "Saul, Saul, why do you persecute Me?"). He converted within the week to Christianity and found his sight restored, and "the road to Damascus" would become a popular metaphor for the Heel Realization.
* Saul tests Seigi's knowledge of gemstones with Richard's acrostic ring to ensure he cares enough to pay attention to Richard's lectures as see his potential as a jeweler apprentice
* Saul Tigh It's all but implied that the only reason it worked at all is because the father wasn't an ordinary Cylon to begin with.
* Saul Tigh qualifies for this trope in that he doesn't treat Cylons any better upon finding this out.
* Säkerhetspolisen (Säpo) — "Security Police", Sweden's internal intelligence agency.
* Sauna features a rare blonde example of the trope, though the black filth she oozes obscures this detail much of the time.
* Sauna that feels far more sentient and malevolent than an immobile building rightfully should.
* Sauna. Their dark secret is the eponymous sauna, and they would be really glad if no-one ever came in or paid attention to it. They're not bad people in any sense, more like reluctant guardians of an evil secret the world is better not knowing.
* Saunders-Roe SR.A/1 but both nations moved away from seaplane fighters once carrier-borne fighter jets became practical.
* Sauramud Advice Column for Young Wizardlings which he got as a familiar. Sauramud decisively states:
* Saurials are described as having a language that is outside the range of human hearing, so either subsonic or ultrasonic, and also having a component based on chemical scent emissions.
* Saurials do something like this via social symbiosis of several different species, naturally with different abilities. It's not a strictly binding limitation, but small fragile flier both naturally makes a great scout and courier, and is likely to prefer such an activity over any manual labour.
* Saurian ensued, however, which resulted in the devs having to explain this was just a prank and that "Montanaspinus" was not a real dinosaur.
* Saurian indie game set in western North America at the end of the Cretaceous period, where players live out the full life cycle of one of several dinosaur species (all of which look and behave in a realistic and scientifically accurate manner). Gameplay largely revolves around the challenges of survival and reproduction in a complex virtual ecosystem, with precise game mechanics and player stats, abilities, and needs varying from species to species.
* Saurolophus who has been shown to be capable of opening a large wooden crate barehanded and is considered an authority on medicinal herbs.
* Sauron also managed to convince Ar-Pharazôn and the Númenóreans to worship his master Morgoth/Melkor with
* Sauron also tortured Thráin (Thorin's father) while he had him prisoner in the
* Sauron as well, though for slightly different reasons. Several thousand years of being thwarted and forced to run away from fights — and on more than one occasion, the physical death of his body — along with general decay of his powers, has left him extremely embittered and completely intolerant of anyone who defies his will. Case in point, his torture of Thorin's father — he tried to

get him on side with a
* Sauron at the end of the War of the Last Alliance; after losing most of his forces, he came out himself and faced
* Sauron, being a flaming red eyeball himself, the black horses of the Ringwraiths have glowing red eyes.
* Sauron. Gandalf tells about how he got the key to the Lonely Mountain from Thorin's father, who had been captured and driven mad by him. However, he was called "the Necromancer", therefore making it difficult to realize who was being discussed.
* Sauron Hes not hurt by silver or affected by the moon, and his shapeshifting works based on his energy drain power, in human form he needs to drain people to survive (it's not fatal) but if he drains a mutant's power he turns into his pterodactyl form until it's used up.
* Sauron himself qualifies, as he is the former right hand of the previous Dark Lord, Morgoth.
* Sauron himself, too, as can be discerned from what little he actually speaks. "There is no life in the void. Only... death."
* Sauron himself was so terrified of the armies of Valinor led by Eonwe that he outright surrendered when they laid siege to Angband.
* Sauron is a Maia who is very much capable of this. During his conversation with Pippin, he never speaks, just looks at Pippin, and he understands.
* Sauron is a Were-Pterosaur, being formerly a human who was bitten by a Savage Land pterosaur and got mutated into a humanoid pterosaur.
* Sauron managed to twist Ar-Pharazôn's (the Mannish king of Númenor) mind and convince him that a campaign against Valinor was a good idea. Eru Iluvatar himself retaliated by destroying the whole continent of Númenor and killing
* Sauron seems to have learned from this, because by the Third Age, his own host contains many Mannish forces, including the Corsairs of Umbar (themselves of Númenorian descent), the Haradrim, and the Easterlings of Rhûn, each of which consist of Sauron's
* Sauron's forces have long since destroyed, and currently occupy, Osgiliath. Gondor's current capital, Minas Tirith, used to be just a gateway suburb of Osgiliath.
* Sauron, who stole the throne from the rightful ruler and are likely awful monarchs themselves but who conveniently tend to come with legitimate heirs hanging around somewhere in order to sidestep the question of what happens to the Empire after the Emperor dies.
* Sauron with Aragorn and Gondor. Aragorn is the last member of the line of Elendil, which includes Elros, Beren, Luthien and Melian, all who have opposed Sauron for thousands of years. Gondor is the last kingdom established by Numenor and Sauron wishes to destroy that line and Gondor with it. So when Aragorn challenges him (to distract him from Frodo and Sam), Sauron felt fear for the first time in a long time, believing Aragorn had the ring and was challenging him for power.
* Sauron (yes, he chose the name intentionally), is much the same, right down to the 'turn people into dinosaurs thing'.
* Saurus Temple Guard wear helmets made from Stegadon skulls, and often much additional bone jewellery.
* Sausage Party are presented with all the same horror as the grisly artwork inside the Necronomicon. Frank tears pages out of the book to show to the rest of the store in order to get them to believe him.
* Sausage Party: Darren isn't just apathetic, he's downright rude, commenting loudly that he "Fuggin' hates this job" and calling Camille a "MILF" not only to her face but over the intercom.
* Sausage Party films, others arguing that it's trying too hard to be edgy.
* Sausage Party has also announced its commitment to producing animated films for adults.
* Sausage Party has a reported budget of $19 million. Keep in mind that the cast is full of A-list talent — who are not cheap to pay even on a low budget project

— so the amount of money put into actually animating the movie may be much lower.
* Sausage Party has two Brazilian Portuguese dubs: one made by Delart (theatrical release/Netflix), and another made by Dublavideo.
* Sausage Party: Honey Mustard loses all sense of himself after witnessing the truth of "The Great Beyond", completely lashing out at the other products around him. Refusing to experience the nightmare again when another human picks him up, he immediately commits suicide by jumping off the cart.
* Sausage Party: In the first-ever entirely computer-animated film that is R-rated, Firewater claims that humans have constantly gotten fatter ever since there were supermarkets.
* Sausage Party is an entire movie about food in a supermarket that thinks humans choose them to bring to the "great beyond", only to find out the hard way what really happens to food.
* Sausage Party obliviously brought their young children to see it...because it's an animated movie about talking food.
* Sausage Party, particularly director Greg Tiernan's severe mistreatment of the staff working on the film.
* Sausage Party psycho, they'll all most likely by considered either evidence or spoiled food, and they'll all end up in the trash.
* Sausage Party was released straight to DVD, with the theatrical release being the original English version of the film with subtitles.
* Sausage Party. We also see that toilet paper, condoms, and douches are anthropomorphized, and they are appropriately horrified by their circumstances.
* Sausage Party, when Brenda is asked by Frank why she jumped out of the cart after him instead of continuing into "The Great Beyond", she answers that for her there was no "Great Beyond" without him.
* Sausage Party, where a anthropomorphic potato getting peeled is treated like this.
* Sausage Party, which leads to an ornamental axe slicing his head off. Barry takes said head with him.
* Sausalito Summernight by Diesel, about a roadtrip from hell, Los Angeles to San Francisco in a craptacular Rambler
* ''Savage Chicken'' had some fun with the ejection seat. Fortunately the ship's computer was sensible enough to disable it after the second time and they put the ceiling panels back on with duct tape.
* Savage Chickens frequently parodies Godzilla with recurring strips such as "Godzilla Movies I'd like to See" and "Godzilla in Translation".
* Savage Chicken the right to mutiny is enshrined in the contract she signed — along with the additional fee for it.
* Savage Divinity follows Falling Rain, a modern man that finds himself reincarnated in the body of a young slave. He quickly has to learn to survive in an unforgiving world filled with myths and legends.
* Savage Divinity is an ancient turtle larger than a T-Rex, who eats Kraken on the side. Despite this she goes out of her way not to hurt anyone undeserving and has baby rabbits sleeping in her shell on occasion.
* SavageDivinity is made up of crippled soldiers, former bandits, slaves, and an elite turtle guard. Said giant turtle also refuses to leave his side so can be considered a member as well.
* Savaged, Jed is sitting the bar describing everything he did to Zoe (in the form of a hypothetical situation) when Zoe walks in behind him. He keeps talking for some time before Colby's horrified expression clues him in that something is wrong.
* Savaged, Mangas Coloradas provides Zoe with a tomahawk that she wields to great effect in the final battle with the rednecks at the mine.
* Savage Dragon doesn't even remember his real name, so his legal name is really Dragon. Obviously, even if he wanted to keep his identity a secret, it's a bit hard since he's a big green man with a fin on his head.
* Savage Dragon. Eventually, the matter is solved by Rock employing Zeek.
* Savage Dragon fans were asked to design villains, and the winner's character

would fight Dragon in an upcoming issue. The winning character was a mutant dockworker who went by Jimbo da Mighty Lobster.
* Savage Dragon fought the undead skeletons of pirates while inside of a giant sea monster.
* Savage Dragon has an arc named "A Talk With God". Guess who shows up? Special mention to the fight between Him and Satan!
* Savage Dragon has God City, where various freaks and offspring of the gods go to live.
* Savage Dragon. His rationale throughout the whole ordeal was that it was just some weird dream. Later storylines have involved Godworld, a planet housing every god of every pantheon, but these gods are treated like any other superpowered menace, with the question of their legitimacy being unimportant to the story.
* Savage Dragon, it is revealed that Hitler's brain was saved and was in the body of a super-powered gorilla. Thus, the villain Brainape was born. The character obviously started off as a joke but once it was discovered whose brain was in there, he became even more buffoonish.
* Savage Dragon mutant, her parents locked her up downstairs, never letting her out.
* Savage Dragon named Dreadnaught. He is an armored villain that is ruling over an entire country. After his initial fight, it is revealed that he has been dead for years and his armor was running without him.
* Savage Dragon. Often, this consists of characters showing up far in the background, being mention in passing but not shown, or having a single boot or glove visible that indicates that those characters are there but enough is concealed to avoid copyright issues.
* Savage Dragon storyline featured a mob war among superpowered criminals.
* Savage Dragon survived as a disembodied head. Justified, in one aspect, that his power was interact with machinery.
* Savage Dragon that makes him look tall, he is actually a diminutive alien which doesn't bother all his girlfriend, who is a normal-sized teenage girl.
* Savage Dragon version of Chicago. Its name is never given but it is a popular hangout for supervillains.
* Savage Dragon was briefly a bounty hunter shortly after being kicked off the police force.
* Savage Dragon who had previously downloaded their brainwaves into the suit, allowing them to continue fighting long after death.
* Savaged: These are revenants resurrected by a spirit to take revenge, and their bodies don't stop rotting.
* Savaged: Zoe's first victim is a deputy sheriff, one of her rapists. As a result, it's sympathetic. Even so, all his colleagues react with realistic zeal (the sheriff is completely oblivious to his criminal side, viewing him as a good man and deputy).
* Savaged, Zoe's presence at the mine causes the lights to flicker and various pieces of machinery to malfunction.
* Savage from about 2007 onwards is the introduction of robot soldiers by both sides in the war. It began with the Allies deploying Hammersteins in Wales, which were so effective that the Volgans had to develop their own robots, the depraved Blackbloods, to compensate. These robots invert the normal rules of mecha-mooks by being much stronger and tougher than human soldiers, what with being made of metal and all.
* Savage Garden for the 90s teen idol generation before breaking up in 2001. They are regarded at home as being among the greatest Australian artists of all time, and still maintain a cult following to this day.
* Savage Garden was re-issued in Japan with special Josuke Higashikata artwork.
* Savage Genius: A two-person band contributing many anime theme songs and being highly successful in the charts with them.
* Savage Grace. The film focuses largely on the real-life incestuous relationship between heiress Barbara Daly Baekeland and her son.
* "Savage" humanoids like orcs and gnolls have often been portrayed as brutally

patriarchal, with womenfolk delegated to
* Savage hunts down Rip's family and kill them when he does take over.
* Savageland (2017) is a film that's styled as an actual documentary rather than a found footage film. It tells of a small Arizona town with a population of 57 that were all brutally murdered in a single night with only one survivor, an illegal Mexican immigrant, who ends up being the prime suspect for the case. However, the survivor ended up taking mysterious photos of the night in question that raises some interesting questions about what really happened...
* Savage Opress, an alchemically altered warrior introduced in the third season of
* Savage orders Happy Jack to surrenderhe is working a slavery ring (Savage Squirrel is working a kidnapping). The two guess their cases are related and team up.
* Savage Sam, little Arliss bites off the ear of an Indian who kidnapped him. And swallows it (accidentally).
* Savage Sam: Son of Old Yeller to rescue Little Arliss and Elizabeth Circe from Indians.
* Savages Crossing: Detective Chris moonlights as a hitman and bounty hunter.
* Savages Crossing, Phil switches to an axe when his gun runs out of bullets.
* Savage Size Corollary of this is that the bigger the explosion, the Cooler.
* Savage Skies has the Cult Solar as one of the primary antagonists. Interestingly, the majority of the cult is not comprised of soldiers, it's just that Dawn Lightwing happens to be considered a demon and the ponies on top are willing to utilize lethal force.
* Savage Skies races. The primary focus is on the Gale King style, as the central character is a pegasus, but there's mention of the unicorn Still Way and the earth pony Mountain Root. The terms have been picked up by various other fics in the fandom.
* Savage Species have wings for a mere +2 level adjustment. It's actually one of the better templates for PCs to take.
* Savage Species template, which can be applied to any creature with the Animal type, including mundane fish.
* Savage Species the idea of PC monsters, and thus sabotaged the rules by setting the Level Adjustments way too high, ensuring that monster characters created with the book's rules would be horribly underpowered. The result was one of the most-disliked books of the 3.5E era.
* Savage Spinosaurs: Spinosaurid theropods are portrayed as scary predators.
* Savage Streets (1984) has Linda Blair as a tough high school girl who turns vigilante after a vicious gang called the Scars rape her deaf-mute sister and murder her best friend.
* Savage Streets, Brenda, one of a group of high-school girls, goes vigilante after her mute sister Heather is raped by a vicious gang who also murder her best friend Francine.
* Savage Streets has Linda Blair's character Brenda, after the death of her friend Francine at the hands of the Scars, suiting up in black leather and grabbing a switchblade as John Farnham's "Justice for One" plays. The real weapons she uses against the gang (a crossbow and some bear traps) come later.
* Savage Streets uses a set of these as one of her weapons against the street gang who brutalized her sister and murdered her friend.
* Savage-style running-towards-the-horizon, and a flying exploration level.
* Savage Sword of Conan #171, Conan is nursed back to health in a village. He learns the village has a deal with the local lord who provided the land for the village. Each year, he takes a villager and turns them loose in the forest while he hunts them. If the villager ever makes it to the edge of the forest without being killed, the village will own its lands free and clear. Naturally Conan ends up being the 'prey' for this year and things end badly for the lord.
* Savage Sword of Conan, Captain Bor'Aqh Sharaq has a prosthetic arm that can be fitted with a sword, an axe or a spring-powered throwing iron.
* Savage Texas: a Good Day to Die for the first half but it's still a bit startling when one main character notes, right before the climax:

* Savage: The Battle for Newerth, becoming a full-blown Gaia's Avenger.
* Savage tries this on Bill to persuade him not to kill her when he comes after the crew that killed his brother, Tom. Savage just shoots her.
* Savage, with the title character considered a heroic freedom fighter by the British, but a brutal terrorist by the occupying Volgans.
* Savage Wolves that roam their homeworld of Fenris and the themes of ferocious Germanic barbarism the chapter evokes.
* Savage Wolves. These are just to the most easily recognised motifs, however, and there are many animals that befit the Chaos Gods. For example, snakes can be symbols of Slaanesh and of Tzeentch, bulls of Khorne or Slaanesh, and toads and slugs of Nurgle, etc. In the background lore, it's said that Chaos cults will often disguise themselves as unassuming animal totemists.
* Savage Wolves: Wild canines are often portrayed as savage antagonists.
* Savage Wolves: Wolves as nasty, savage, rapacious predators; if intelligent, they may be sadistic and cruel, as well.
* Savage Worlds adventure "The Curse of the Jade Monkey" has the Jade Monkey. As the legend goes, the statuette brought wealth and prosperity to the sculptor who made it, until the Emperor sent his army to take it. Hundreds died from various accidents in the effort to transport the artifact, and eventually the Emperor died in a fire that destroyed the palace and left the Jade Monkey lost to history. In-game, the Jade Monkey will cause whoever bears it to suffer bad luck at the GM's discretion, with a chance to have something good happen instead.
* Savage Worlds. And then the monsters that suck out people's innards invade.
* Savage Worlds as it's cyberpunk setting. Set in 2088, the game follows humans, both enhanced and not, bioroids, robots, and mutants.
* Savage Worlds book that allows PCs to play supervillains in world where aliens had successfully killed off all the superheroes.
* Savage Worlds, causing backlashes which can cause the rune mage to die or be permanently brain-damaged. The ability of rune magic to turn people into thralls is useful here, as they can give the mage power (they don't track power points) and even absorb backlashes. This is going to kill the thralls, though due to the Final Solution they have plenty of people to enthrall and no rodents' posteriors to issue, as the magic is evil and only ever used by the Nazis. The process is usually referred to as blood magic and therefore it is more common to call the mages blood mages.
* Savage Worlds has a statline for katana, but also states outright that this statline is intended to make katana work the way they do in action movies. It also states that if you want realistic katana, you should use the longsword statline instead, and you should use the laser sword statline if you want katana to work like they do in shonen anime.
* SavageWorlds has the players make supervillain characters to combat an alien invasion.
* Savage Worlds, most mages posess mastery over only one of the four clasical elements. However, player characters can buy dominion over each element, leading up to buying the 'Elemental Mastery' edge, with which your mage can sucessfully balance all four elements.
* Savage Worlds regularly post on the official Pinnacle forums, with one section being devoted exclusively to getting official answers to rules questions.
* Savage Worlds, Salus (more commonly known as Necropolis) the only inhabitable planet remaining for humanity, is under attack from the undead alien Rahaim. To counter the Rahaim threat, there emerged the tyrannical Third Reformation Church and its militant branches the Sacri Ordines.
* Savage Worlds setting Toy Troopers combines this with weird war setting.
* Savage Worlds system, magic users/spellcasters and gadgeteers/inventors use the same rules to determine the in-game effects of their spells/inventions. If a mage uses a fly spell or a mad scientist builds a jetpack, both work exactly the same way.
* Savah, one of the oldest living elves, who Sorrow's end centuries past and is its unofficial matriarch, with all the inhabitants being her descendants. Called

the Mother of Memory by the Sun Folk, she preserves their history and gains knowledge through
* SAVAK, being the original originization under Imperial Iran, was on the same level due to imprisoning and torturing anyone from religious clerics to human rights activists. It never got as bad as the revolutionary period, but was notorious and despised throughout the country.
* Savanna: a lion with the large body structure of a rhino (so large that her mother had to have a c-section)
* Savannah: Child of the serval and a common household kitty. While these too can breed, they're at their biggest and most powerful as first and second generation cats, as successive generations pull a
* Savannah Cross tortures Marie in order to make her call out to Nessa, in the hopes of understanding the source of their power.
* Savannah Smiles: Harland Dobbs is rigorous in his pursuit of the kidnappers, and while he doesn't necessarily belie the worst of them, he is willing to consider it, and prefers to err on the side of caution in those assumptions and is quick to point out that whether they intentionally took her or not, their legally guilty of kidnapping for refusing to give her back without being paid. He is trying to recover a kidnapped child though, seems to view Savannah's predicament as more than just a job, and does show some softer sentiments towards Alvie and Boots by the end of the movie.
* Savannah Smiles: Mr. Driscoll wants to run for the state Senate and neglects his daughter even more than usual to do so (while making his wife do the same), eventually graduating to outright destroying evidence that shows his daughter did run away instead of being kidnapped.
* Savannahs, two domestic breeds with hybrid ancestry; Savannahs are a cross between a domestic cat and a serval, and Bengals are domestics crossed with the Asian leopard cat.
* Savanna, Kali explains it is wrong for vampires to turn children and why.
* Savant: Ascent, after being added in the void update. There's no secret to actually getting to fight him, you just have to beat the previous level. Of course, given the sheer difficulty of both him and the level before him, it might as well be required to get the Philosopher's Stone to fight him.
* Savantas dies and comes back as a ghost, Wiske disposes of him by vacuuming him up.
* Savant, real name Aleksander Vinter, was diagnosed with Asperger's as a teenager.
* Savant, the hacker who cracked into the precinct's network, is eventually given a job as the precinct's IT and computer security specialist. Although it is played with a bit, in that when Gina recommends him for the job she offers reasons beyond his criminality, Sgt. Jeffords is skeptical it's a good idea and makes a point of informing Savant in no uncertain terms that if he does anything to abuse his newfound access or harm the precinct, his fate will not be a pleasant one:
* Savatage, on such events. One being the murder of reporter Veronica Guerin by drug lords. The second being the Maersk Dubai incident, were the captain of a freighter ordered discovered stowaways to be thrown overboard.
* Savatage, the main character, DT Jesus, is a junkie with an implied drinking problem as well. What motivates him to turn his life around is finding his childhood hero, a famous blues guitarist, is little more then a homeless wino.
* Savatage. The song is about the arms dealers setting up shop in Sarajevo and selling indiscriminately to whoever is willing to pay. The final verse of the song is a warning to their customers: Buy now or be sorry; even if the weapons don't get used today there will always be another civil war tomorrow
* Savatage. They had a weird combination of fantasy and space opera early on, but "Sirens," "City Beneath the Surface," "Hall of the Mountain King," "Hounds," and "The Unholy" all qualify (and are from four different albums). Prior to "Streets," they thrived off Heavy Mithril, space fantasy, and rock anthems.
* Savatage this way in the song "This Isn't What We Meant". The people of Bosnia had prayed for a change from Yugoslavia's cruel regime and to their distress, God's response is a brutal civil war destroying the newborn nation.

* Savatage. TSO has became extremely successful for their Christmas themed rock operas (although casual audiences only know them for "Sarajevo"), while Savatage is almost forgotten and disbanded to focus on TSO and other projects.
* "Save a kill spell to deal with this guy" is a drawback — five cards in the same set have the ability "whenever an opponent says [either of the words in this card's name], you may say 'Gotcha!' and return this from your graveyard to your hand". The death-parrot triggers all five. It triggers six if your rules-meister considers 'to' to be a homophone of 'two'...
* save Archenland from the greatest danger it would ever face in the bargain.
* saved at the last minute by the unborn Hera's blood, since they could have done an episode about the ethics of regularly harvesting a baby's blood for medical purposes.
* Saved by a Terrible Performance: A character saves the day by doing something they are known to be bad at.
* Saved by a Terrible Performance: When a character's flaw ends up saving the day for everybody.
* Saved by Canon: A character who is alive at the beginning of one work obviously has to survive any works which are set earlier.
* Saved by Canon: Because the character is still alive in the other installments, it's obvious that they'll survive the events of the prequel.
* Saved by Canon: Because the character is still alive in the series' other installments, it's obvious that they will survive the events of the prequel no matter what perils they may end up in.
* Saved by the Bell, acne is only mentioned in the high school setting twice, one in which the trope is played straight and the other in which it is subverted:
* Saved by the Bell: A.C. Slater, although it wasn't brought up very often, aside from his father pressuring him to join.
* Saved by the Bell: AC Slater is a star wrestler and basketball player and, while a bit of a hothead, he's ultimately good-natured.
* Saved by the Bell: after finding out that Slater's dad may be transferring to Hawaii, Zack - looking to eliminate his competition for Kelly - tells Kelly, Jessie and Lisa that Slater is terminally ill and can only be treated at a clinic in Hawaii, so they need to be mean to him and convince him that he has no reason to stay at Bayside. It seems to work, until Kelly suddenly declares that she will also go to Hawaii to nurse Slater, leading him to figure out what's really going on.
* "Saved by the Bell", a guest needs to talk to "Anita Bellman" but the clerk thinks he's saying "I need a bellman."
* Saved by the Bell. All other visits bypass the front door and go directly to room.
* Saved by the Bell, all the girls (including those in the main cast) get crushes on the substitute teacher, Tony Crane. This is strictly one-sided, though — Tony doesn't return any of the girls' affections.
* Saved by the Bell. And caffeine pills. And everything else that happens to her, really.
* Saved by the Bell and explain why he used the stage name Mark-Paul Gosselaar.
* Saved by the Bell, and has made guest appearances in other programs as well.
* Saved by the Bell and investigative reporter Jessie ambushes Mr. Belding over some missing petty cash, even accusing him of using the funds to buy a new car.
* Saved by the Bell) and when she reads the review it says "Lisa is an entertaining reporter and a classy dresser". Slater is awful on the radio and the gang are wondering how they tell him and Screech suggests "wave a skunk in front of his nose". Guess what the review says about Slater.
* Saved by the Bell and Zack being a more interesting protagonist than Miss Bliss.
* Saved by the Bell at the time) had Mikey Gonzales and Nikki Coleman. After the first season, they were replaced by the much more recognizable A.C. Slater and Jessie Spano, respectively.
* Saved by the Bell, Bayside High decided to put their yearbooks on videotapes. Good luck to them finding a VCR to play them on in the 21st century, as the last one was manufactured in July 2016.

* Saved by the Bell decided to sign new ones. As a result, Kelly and Jessie were replaced with a new character named Tori Scott. No explanation was given for Kelly and Jessie's absence in the new episodes, and since the finale was already in the can, no explanation could be given for Tori's absence at graduation.
* Saved by the Bell did a date auction, to which Jessie was morally opposed. As a result, she threatened anyone who would bid on Slater, so Kelly ended up with Slater, and Jessie ended up with Screech.
* Saved by the Bell diner "The Max" has been defictionalized in Chicago.
* Saved by the Bell episode "Mystery Weekend", the butler is stabbed after being accused of the first scripted murder. When Inspector Picadilly shows up to investigate, he knows almost right away who's guilty:
* Saved by the Bell episode, "Rent-A-Pop" upon realizing that Mr. Belding is requesting a conference with his father instead of his mother, who Zack jokes is there so often that she even has her own parking space, he exclaims "I want my Mommy!"
* Saved by the Bell episode "The Last Dance", Zack and Kelly are breaking up (due to Kelly falling in love with Jeff) while the gang is inside the gym playing "How Am I Supposed To Live Without You".
* Saved by the Bell: Even though Lisa is extremely vocal in her lack of interest in Screech, he obliviously insists they are meant to be.
* Saved by the Bell got the part, they liked Elizabeth's audition so much they created the role of Jessie Spano just to have her in the series.
* Saved by the Bell had a fantasy of if they were to strike oil in the Pipe Dreams episode, how incredibly rich the school would be. Zack, to the teacher who reminded them about the test that day and that it was a rule says, "We have money, so there are no rules!" Being born in '86 and watching SBTB growing up, Zack was the only one I saw with a mobile phone in the '90s AND I think his dad was a lawyer...I always thought it was a big plothole in that Zack was obsessed with becoming rich!
* Saved by the Bell had a professor die and at the funeral Dean McMahon accidentally drops her phone into the casket and her arm gets stuck in it just when she's forced to give a eulogy.
* Saved by the Bell had a rudimentary training experience in one episode (rope climbing, running through tires).
* Saved by the Bell had Zack con his friends into thinking Slater would die unless they were so mean to him he'd want to leave for Hawaii to get treated had a conversation like this between Jessie and Belding, where he rather flippantly told her that Slater would not be with them for much longer.
* Saved by the Bell has Lisa pretend she was an intellectual to impress a boy she liked because he scoffed at her real personality.
* Saved by the Bell having all the attention cast on her, and wants to be treated like anyone else.
* Saved by the Bell He is also revealed to have some issues from his often-absentee businessman father.
* Saved by the Bell: In one episode, Mr. Belding wanted to have a conference with Zack's father, as his mother proves to be far more forgiving of his misdeeds. To keep his workaholic dad from finding out about, Zack gets a waiter friend at the Max to pretend to be his father instead. (Since that guy was an out-of-work actor he decided to ham it up.) His dad actually finds out about the conference, so Zack's waiter friend pulls double duty as a stand-in for Belding. The gambit naturally fails when — despite Zack's best efforts — Belding and Zack's dad run into each other at a school function.
* Saved by the Bell, in on episode, Slater gets mad at Zack for dating his younger sister, JB.
* Saved by the Bell: In the episode where Kelly Kapowski didn't want to go to the prom with Zack because she couldn't afford a dress, she used the hair-washing one so often Zack told her she'd caused a drought in California.
* Saved by the Bell. Jessie also joins as well. The girls are also said to play volleyball.
* Saved by the Bell, Kelly gets an F from a teacher and asks him if she really

deserved that. His response is "No, but they don't allow us to give you an N."
* Saved by the Bell — Jessie has one of her standard meltdowns over getting a B. Also has a lesser meltdown over getting less on her SATs than Zach's.
* Saved By The Bell only appeared to have more than one classroom. There was just the one, but it had multiple doors, so a simple rearrangement of the furniture made it appear to have more.
* Saved by the Bell or merely play pranks on the cast. He'd say "Time in" to return things to normal.
* Saved by the Bell pick up a cake. When Slater asked what images were invoked with the words "Screech" and "cake", they decided to order another one.
* Saved by the Bell produced great chemistry on screen. So they wrote Zack and Slater to become good friends, and Slater developed his own love story with Jessie - separate from Zack and Kelly.
* Saved by the Bell rarely showed up but when the gang graduated, went to college, got married, etc. they were never around.
* Saved by the Bell saw Zack dating a girl on the wrestling team and getting all embarrassed when she saved him from getting beaten up.
* Saved by the Bell, Screech did this to surprise Lisa. She was not amused.
* Saved by the Bell, Screech had tampered with the girls' oven to help Zack win a cooking contest by replacing a knob with a fake knob. Screech switched back the knobs after the contest and kept the fake knob. When the girls confronted Zack and Screech...
* Saved by the Bell showcased Mario Lopez's wrestling and drumming skills. One episode gave him an opportunity to perform a bodybuilding posing routine after his character entered a beauty pageant as a prank.
* Saved by the Bell simply to grab kids' attention while flipping through the channels.
* Saved by the Bell. Slater and a new girl in school go to a theater, but Zack has a crush on her too. So he pays a lady to pretend she's Slater's mom, and to sit between them in order to kill any attempt.
* Saved by the Bell tattooed on his butt. But he was a bit younger and thinner when he first got it, leading to this remark:
* Saved by the Bell, the gang goes to the beach. Lisa has buried Screech entirely in the sand to the point where he's breathing through a straw.
* Saved by the Bell, the network changed its logo to "[crappy 1980's live action tv show network]", after a message board user suggested it.
* Saved by the Bell: The New Class episode "Maria's Movie Star", Maria encounters an actor at the mall, who is attending a movie session and requests her to keep his identity a secret. When the other students meet them and ask who he is, Maria looks around and notices a promotional sign with "tempura" written on it, and so she introduces him as "Tim Pura".
* Saved By the Bell: The New Class episode, Screech receives one of these. The kids set him up with another girl to help get him over it.
* Saved by the Bell: The New Class episode with Katie fearing her "plain" dress, only to be complimented by Maria, whose own dress was ridiculously restricting and Rachel, who wore a dress at least three other girls wore.
* Saved by the Bell: The New Class, Eric is trying to get a macaw to talk. When Liz reveals what Maria really thinks of her boss, the macaw immediately starts repeating it. ("Maria thinks Mr. Carey's a big jerk.") Later, the macaw gets loose after an earthquake and Maria has to track it down.
* Saved by the Bell: The New Class, expect the whole scheme to become undone before the end of the episode. Below are some examples:
* Saved by the Bell: The New Class He finally relents to admitting that he needs eye-wear towards the end of the episode.
* Saved by the Bell: The New Class: In one episode, Screech had "The Werewolf Channel," "The Worst Movies Ever Made Channel," and "The Hot Babe Channel."
* Saved by the Bell: The New Class is an all new group of students attending Bayside High.
* Saved by the Bell: The New Class. Once she leaves, Mr. Belding demands to know

who assigned her spot next to his. He's speaking to no one in particular, but Screech, upon hearing Mr. Belding's demand, whistles to himself while looking sheepishly away, which, due to his close proximity to Mr. Belding, serves only to tip himself off.
* Saved by the Bell: The New Class, Rachel decides to run for student body president to pat her extracurricular activities for college application, and Ryan — her boyfriend at the time — volunteers as her campaign manager. Her election campaign struggles at one point, leading to the following exchange:
* Saved By the Bell: The New Class S:1-E:2, "The Slumber Party", new main character Scott dresses up as a girl so that he can attend a slumber party with his female friends. However, a jock from school catches sight of him and is immediately smitten.
* Saved by the Bell: The New Class, Screech calls Mr. Belding "(the) Chief".
* Saved by the Bell: The New Class that he delivered to Nicky earlier.
* Saved by the Bell: The New Class where a character describes his new invention in detail only to be told he's just invented the pencil.
* Saved by the Bell. "The People's Choice," from 1994, centers around new faculty adviser Screech's attempts to improve the paper, leading to student staff members to skip class to work on the paper. The 1998 episode "Do the Write Thing" centers on administrative censorship after Mr. Belding withholds publication of an article about student athletes getting preferential treatment for such things as discipline and assignments. (The original series had no newspaper-centered episodes, but did have one centering around the school's radio station, KKTY, which has a news program.)
* Saved by the Bell This produces some amusing poses as the group continues to bicker when no one else is around.
* Saved by the Bell-type at Five Card Stud. Zack lays down four queens, which is surely unbeatable. Then the smugly-grinning Nerdstrom shows... four kings. The odds of these two hands being played concurrently: 1 in 2.9 billion.
* Saved by the Bell. Unlike many examples, instead of narrating over the activity, he would actually talk directly to the camera.
* Saved by the Bell used a conventional laugh track; and since the two shows are part of the same syndication package, it makes for a good education as to the differences between the two.
* Saved by the Bell was on, of course, NBC, and, in fact, the person in the episode suggesting the idea was then NBC Entertainment president Brandon Tartikoff.
* Saved by the Bell when he finds out - and his punishment is for Lisa to keep working the job until she's paid the debts (at her own insistence).
* Saved by the Bell, when Kelly reveals that she has a thing for Screech.
* Saved by the Bell when Mr. Belding forcibly sets Zack up with his niece, Penny Belding. Zack imagines Mr. Belding in full drag. Screech ends up posing as Zack (in a bad blond wig) to take Penny out, and she's fairly cute.
* Saved by the Bell - where Jessie assumes that Christy the girl wrestler has to be attracted to Slater because of this trope. But it's actually Zack that Christy is interested in.
* Saved by the Bell (which has been getting a lot of backlash from its trailers) manages to dethrone it.
* Saved by the Bell, which is filmed on more traditional film cameras and lacks the show's brighter lighting and soundtrack. (Compare this to the show's first TV movie, "Hawaiian Style", which is filmed using the show's cameras.)
* Saved by the Bell wouldn't appear in the next episode and Stacy had to leave at the end of summer. One episode even had a Romantic False Lead for Stacey when her old boyfriend showed up.
* Saved by the Bell Zack and Kelly look at on-campus housing for married students. The apartment is filth and severely run-down, the manager is a stoner, and a rug covers a chalk outline on the floor.
* Saved by the Bell. Zack dates a female wrestler who saves him from an attack. He views this as a huge blow to his ego because he can't comprehend the girl saving the guy.

* Saved by the Bell, Zack wants to go on a skiing trip, but is failing his classes. He tells his father that a friend of his is in a similar dilemma, and his father says that if he were the friend's father, he'd ground the friend for life. Cue Zack going off on some tangentially related daydream regarding the latter...
* Saved by the Coffin: Someone's life is saved by the timely appearance of a casket.
* Saved by the Punishment: When a character receives a punishment that saves them from danger.
* saved Fiamma of the Right's life at the end of World War III. Almost everyone else is unaware of this, to the point that someone refers to Fiamma of the Right in past tense in front of Touma.
* Saved for the Sequel: Plot element left to be developed in the sequel.
* Saved from Development Hell: After several delays and difficulties, the work finally gets finished and released.
* Saved from Development Hell (albeit now part of the franchise's upcoming second reboot) and is due for a 2022 release.
* Saved from Development Hell Among the silver-linings, a number of long-gestating projects finally made it to the finish line:
* Saved from Development Hell finally finishes production and gets released.
* Saved from Development Hell: Seemed like it would never come out, now it finally is
* Saved From Their Own Honor: A character is honor-bound to harm themselves, but is stopped by someone wise/benevolent.
* Saved From Their Own Honor: God stops Abraham from ritually sacrificing Issac after he was ordered to by God.
* Saved! (gay male supporting character; subject indlues coming out story, homophobia)
* saved her from her parents' killers, killed them and then gave her a place to call home. She gets called out on this sometimes, most notably by Jean.
* saved her from the car crash that killed her parents, but this was for the quite sensible reason of wanting to find out if she was really his psychotic presumed-dead ex Katherine, and why exactly the two looked so similar. He didn't find out why, but was satisfied that Elena was a very different person, and realising he was starting to fall for her decided to stop the stalking and meet her properly.
* saved her life when she was working underneath her Volkswagen Bus when the jack collapsed. During her recovery, her doctor told her that if she hadn't been so well-endowed she probably would have sustained fatal chest injuries.
* saved his life and stands up to him in a way that no other woman does.
* Saved! lives in a heavily conservative Christian town and believes her figure-skating boyfriend is straight. Once she suspects he's gay, she tries to cure him with sex and winds up pregnant, triggering the main plot of the movie. When he gets shipped off to be de-gayed, she tells her friends, and while her female friends, who apparently never entertained the possibility because he was a good Christian boy, are shocked and disgusted, Roland nonchalantly says, "What? Wasn't like it was some kind of secret. The guy was like a one-man gay pride parade."
* saved on it, and Cosgrove waved it off as the narrator liking to pad his part. Shortly afterward:
* Saved! opens with the protagonist's mother being named "the number one Christian interior decorator for the entire region."
* saved Sansa from a mob, and the fact that Sansa seems to like her memory of this incident.
* Saved the kidnapped Israeli prime minister in time to prevent a major conflict, then
* saved the Time Lords from extinction, the Master, who delights in chaos and destruction and, indeed, war, flee in terror.
* Saved!. This is meant to show Mary as genuinely filled with the Christian spirit of compassion, in order to contrast Mary with her Alpha Bitch rival, who attends the same Christian school environment as her but is hypocritical about being "filled with Christ's love".

* Saved to Enslave: A person who rescues another takes advantage of the opportunity to force them into service.
* Saved!, where the large SUV owned by the Christian protagonists is the only car not rocking.
* Save face by not letting everyone know that Charlie hung up on him.
* Save for a brief period in the mid '90s where he was depicted engaging in such activities as clubbing and playing golf as part of the ad campaign for the execrable "Arch Deluxe" burger (a "sandwich for 'adults'," as demonstrated by ads showing kids recoiling in disgust;
* Save for a couple of albums, you probably won't be able to tell one
* (save for Cyborg-Noodle, who stays CG-rendered to keep her apart from the real Noodle) amidst plenty of 3D vehicles, creatures and backgrounds.
* save Frieza are ones to get taken out first, ordered from Krillin, Tien, Roshi, and Piccolo.
* save her, as the Roman Catholic Church was going to have her tortured and executed. Once the misunderstanding is cleared up, they all team up to save her.
* Save Hiatus The creators even had a contest to name all the sources of his epithets.
* save him, and instill in him some understanding of mercy that will eventually save Clara's life when she's trapped inside a Dalek casing by Missy in "The Witch's Familiar".
* save his daughter Futaba from committing suicide and help her with her social anxiety shift towards the Protagonist.
* save his legion from corruption when he became their ultimate undoing).
* save his life. Strapped to a motorcycle and forced to ride around in a spherical cage so fast his body was pulverized and made into butter.
* save Iris from her seemingly-inevitable death at the hands of Savitar, though at the cost of H.R. and ultimately, Barry himself.
* SAVE ME. His death, and her both feeling implicated in it and refusing to admit her guilt to herself (or anyone else), form an overwhelming aspect of her motivation.
* SAVE ME) is Jin repeatedly rewinding time to save his estranged friends from tragic fates (which include suicide and prison, among other things).
* SAVE ME, Jin is given the chance to save his estranged friends/former classmates from their tragic fates, waking up again on April 11th whenever he fails.
* SAVE ME. She isn't literally the stepmother of the men at Genesis House (if anything, she's more like a foster mother, since many of them are there because their families have insisted on sending them or straight-up won't have them in the house), and she's certainly much more sympathetic than most examples of this trope, to the point where she's nearly a deconstruction. But the fact remains that she doesn't treat the men at all equally — Mark, who reminds her of her dead son, is a favorite from day one, whereas she never likes or trusts Scott despite the fact that he goes out of his way to be honest with her and puts as much effort into the program as anybody.
* save Nancy) gets permanently banned from an aquatic-themed restaurant because of their shenanigans, which included flooding the restaurant. It didn't matter to them, as they hated that place anyway.
* Save Our Seeds levels is the same as any normal levels in terms of its general objective, but if one endangered plant is killed by zombies or by player's intent (i.e. shoveling them before the 1.9 update and putting a plant on a fire tile at the same lane as the plant needed to protect), that's also result to the loss of a level, as the screen goes black normally and the message "THE ZOMBIES ATE YOUR PLANT!" will appear. In Dark Ages — Night 12, if the player fails to prevent the Puff-shrooms from disappearing, the message "PUFF-SHROOM DID NOT SURVIVE!" will display instead.
* Save Our Students: A teacher strives to improve the futures of students who attend a horrible school.
* Save Our Students: A teacher tries to inspire a group of troubled students to do better in school.

* Save Our Students that mocked and deconstructed the concept so thoroughly that nobody was able to take it seriously anymore without a torrent of people saying "How do I reach deez keeds?".
* Save Our Students the face of the previous high school principal is on the milk carton, implied to have been murdered by the delinquent students.
* Save our Voice Actors, an organization that tried to get the original 4kids English voice actors back for
* Save Points and uses "gaijin" as an insult. At least one of these is actually taken from a real argument used online.
* saves Anna from smugglers who kidnapped her, and even becomes a POV character.
* Save Scumming also works, although it's made more annoying that you can save but not load in Battlescape.
* Save Scumming, each game can take a few minutes to play, and if you're trying to win five straight games or so with a dozen different people... well... you do the math!
* Save Scumming is used to cheat them. It doesn't help that getting the best time is literally a difference counted in fractions of a second. The second game is slightly more forgiving on this account.
* Save Scumming while gambling is technically altering the space-time continuum to maximize profit.
* saves his friend from committing suicide and breaks his arm in the process...and from then on becomes downright giddy, smiling all the time and making himself look just as silly as everyone else. The others are clearly unnerved by the transformation.
* "Save Springfield! By foot. By car. By the seat of your pants." —
* Savestate and running for the next 5 strips. It's kicked off by Nicole suggesting that Harvey get a job at the local haunted house.
* Savestate, much to his irritation and, apparently, Nicole's amusement.
* saves the Boov using a Gorg Superchip, Kyle realizes that he should have accepted Oh as his friend and sides with him against Smek.
* Saves The Day - "Monkey" ("The monkey will bite / better eat your poultry")
* saves the world", that power is gone, she is completely on her own, and she doesn't really know what to do.
* saves Tony's life after Stane steals his arc reactor and leaves him to die.
* Save the Date. The way you progress in the game is through a system of saving and reloading, and using acquired knowledge to prolong your playthrough.
* Save the Date, where saving your date is literally the name of the game.
* Save the Day, Turn Away: Someone saves the day but has to dump their love interest.
* save the Doctor's existance by jumping into the his timestream. Mosty Because Destiny Says So
* Save the Green Planet!, Byeong-gu's creepy basement is filled with preserved human limbs in jars, which were collected from his previous victims who he interrogated and killed to find out if they were aliens.
* Save the Green Planet!, from slapstick comedy to creepy psychological horror, with the odd martial arts scene thrown in.
* Save the Human, a book by David Wood and Tony Husband, depicts a future in which humans nearly became extinct as a result of their wars and pollution. Now the animals are in charge, and some keep humans as pets...or to perform experiments on.
* Save the Jerk: A heroic character shows off their selflessness by saving someone who's mean to them.
* Save the Jerk: Even though I'm a big asshole, the hero's still going to risk themselves to save me!
* Save The Kittens: Thanks to the artificial means by which they are made, their appearance and even personality traits can be decided before they are even 'born.'
* Save the Last Dance a black female character criticizes the white girl for falling in love with a black youth with a bright future. She says she hates how white girls always take the decent black men, leaving black girls with the black men that are criminals and gang members.

* Save the Last Dance is about a young white girl moving to the inner city and falling in love with a black youth with a bright future. A black female character criticizes her for this and says she hates how white girls always snatch up the good black men, leaving black girls with the black men that are criminals and gang members.
* Save the Last One", when Shane and Otis are trying to outrun a horde of zombies, Shane shoots Otis in the leg with his last round and takes his supplies just before the horde surrounds and devours Otis.
* save the Magical World from its seemingly inevitable destruction, even the people he should be convincing he can do it.
* save them). They even dumped their alien criminals on our world! (As in Invasion! this turned to be part of a plan by one race to then turn on the rest.)
* Save the Pearls plays a huge role in the story. Naturally the work was ignored or shunned by the general audience.
* Save the Pearls. While whites are supposedly at the bottom of the hierarchy, many critics have noted that their name is the only one that denotes value, beauty, and rarity.
* Save the Pearls YouTube account and put up videos in connection with her literary series of the same name.
* Save the Princess, but often it's an actual princess, just because of this trope.
* Save the Queen and Save the King can be synthesized as in II, this time with + versions that have
* Save The Supers has as its main cast basically a set off Expies of the Justice League: Merman is Aquaman, Elementra is Wonder Woman, World Man is Superman, Morph Man is Plastic Man, Fleet Foot is The Flash, and Night Knight is a (very strange) version of Batman mostly based around his nickname "The Dark Knight". The first episode features a Joker Expy and episode 3 features a Catwoman expy.
* Save The Supers has this power, except that he always takes the shape of objects, still recognizable by their color scheme. This means (beyond an extra in the first episode) that there is no actor playing him; all his appearances are as (mostly) inanimate objects the rest of the cast interact with.
* "Save the Tree": Arnold and friends have prevented Helga's dad from cutting down a tree they've built a tree house in to build a beeper shop... but he's now focusing his attention on the lot they play baseball in.
* save the universe, but they could easily be lying. They even admit that we should kill them all on sight.
* Save the Villain: A hero chooses to save a villain when their life is endangered, which can lead to mutual amity, or they may have done it because they already had rapport with them.
* Save the Villain: Saving an evil person's life because it's the right thing to do.
* "Save the World" Climax: A plot that initially wasn't about saving the world is so by the end.
* Save the World with Kim. That being said, even she doesn't get much slack from people on the home front for all the times she's saved them all from doom.
* Save Token: An item in your inventory that allows you to save your game.
* "Save Up All Your Tears" is best known as a Robin Beck song in continental Europe, and as a Cher song everywhere else - but it was first recorded by Bonnie on the same album.
* Save us please, thank you has a shark pool under his room on his ship, which he threatens to feed the group to and to which accidentally feeds a traitorous servant (he only wanted to scare him into confessing)
* SaveWalterWhite.com website after the NCC was named one of the worst charities in America.
* Save Your Legs! fanboy, and in particular of legendary Indian player Sachin Tendulkar. His entire life revolves around cricket, with him working a cricket centre. As a teenager he sneaked into the Indian dressing room during a test match in Melbourne and stole Tendulkar's box from his gear bag. As an adult, he tricks his boss into sponsoring his extremely average suburban team on a tour of India,

where he hopes to meet Tandulkar.
* Save Your Legs!: Mark deliberately throws the cricket match against the toymakers after being promised a position in the Indian league if he does so.
* Save Your Legs!: The only personality traits Anjali displays are her interest in Teddy, and her love of cricket (although the latter does play a role in the film's resolution). Tellingly, she is a character created for the dramatization and had no equivalent in the real-world events that inspired the film.
* Save Your Legs! when he comes down with a bad case of Delhi Belly after eating Indian food.
* Save Yourselves!: Jack is hilariously incompetent when it comes to doing "action" things. He's unable to chop wood with an axe, and he's reluctant when he realizes he may have to learn to handle a gun in order to fight off the pouffes.
* Save Yourselves!, postcards, go-bags, and even Hawaiian shirts and dresses that contain pouffes and cell phones on them.
* Save Yourselves!: The main conflict of the film arises from a hostile species of aliens referred to as "pouffes" landing on Earth. While their arrival seems to have been intentional, their actual motives are never known.
* Save Yourselves!: The pouffes are a species of aliens that resemble animate pom-poms, with features such as eyes or mouths not being visible. They also feed specifically on ethanol, consuming Su and Jack's sourdough starter and whiskey, as well as draining their car's gasoline.
* Save Yourselves!: The pouffes manage to instantly kill multiple people by simply shooting their tendrils through their heads.
* save Zidane during the "You're Not Alone!" sequence, her entrance is announced by her casting Curaga, regardless of whether or not she has learned it yet.
* "Saving All My Love for You" was originally performed by Marilyn McCoo. The hit version was by Whitney Houston.
* saving Belkar from Miko, so part of it might be that he just likes killing people.
* Saving Boromir is optional, but he appears in later levels either way.
* Saving Charlie, but neither has felt anything quite like this relationship.
* Saving Charlie focusing on the relationship between Hiro and Charlie)
* Saving Christmas has a scene where several characters "talk" while holding coffee mugs over their faces to "hide" the fact that the actors' lips weren't actually moving at the time. It's not very convincing.
* Saving Christmas Producer and star Kirk Cameron seemed convinced that no matter what the critical appraisal, the film would find an audience with hard-core Christians looking for a good Christmastime flick. However, the film's agenda of endorsing the commercial or hedonistic aspects of Christmas rather than the loving spiritual ones caused most Christians to hate the film too.
* Saving Christmas: Someone has to prevent Christmas from being ruined for everyone who celebrates the holiday.
* saving December by killing January before the latter kills the former, something that the game never even hints is possible.
* Saving Face (lesbian main character, gay supporting character, lesbian supporting character; subject matter includes coming out story, queer female romance)
* Saving Face. One of the stories deals with Wil trying to conceal her relationship from her mother ... while her mother is living with her.
* Saving Face, right in the middle of Wil having a drink of champagne, resulting in Wil spitting the champagne from her mouth in surprise.
* Saving Face (staged in a similar manner), the heroine gets her pregnant mother to abandon the guy her grandfather had bullied her into marrying at the altar. The mother then ends up with the guy who fathered the baby, though he was pretty passive through the entire movie.
* Saving Face: Wil and Vivian can't be out about having a relationship due to homophobia prevalent in the Flushing Chinese-American community.
* Saving Face: Wil hides her relationship with Vivian from her family and refuses to engage in PDA. Wil's mother refuses to reveal the father of her child. In the first case it's due to homophobia, the latter as they aren't married.

* saving Gallifrey with all of his incarnations, he seems to realize this was his destination all along:
* Saving Grace, Grace and Neely fall off a building and survive. Given the nature of the show, it's heavily implied that God did it.
* Saving Grace, Grace's niece and best friend went to a "scavenger" party where they took random drugs, and the best friend died. Her father and Grace dragged the niece down to the morgue and forced her to look at her friend's corpse.
* Saving Grace: In "A Language of Angels", Grace is about to have sex with a male prostitute named Zack. As foreplay, she agrees to be bound to the four corners of the bed with handcuffs on each limb, facedown and completely naked. He then draws a smiley face on her back and writes his name on her butt with lipstick. Unfortunately, when he finds out she is a cop, he panics and runs away, leaving her bound. Ham comes in and leaves in disgust instead of freeing her. Earl comes in and lectures her instead of freeing her. Several hours later, Ham comes back and frees her.
* Saving Grace of the last name of the show's writer Dominic Minghella).
* Saving Grace, Rhetta is a forensic investigator and does all kinds of tests on any items that Earl gives Grace to prove his angelic existence. Boy, does she find proof.
* Saving Grace. When they're not busy busting bad guys, they're busting out laughs with their elaborate pranks.
* saving his last name for an emergency., getting one more letter each time.)
* Saving his younger brother from Calitri is the only reason Memphis Raines comes out of carjacking retirement in
* saving Homer's life by sniping Fat Tony and the rest of his crew when they came to whack him in "Poppa's Got A Brand New Badge".
* Saving Hope hijinks.) On the flip side, Dawn decides she wants to have a baby (with Charlie) and remains completely convinced that she will have no trouble conceiving even though she's past optimum child-bearing age. Dawn is completely crushed when the OB tells her that her eggs are not viable.
* Saving Humanity" starts as one. The most common expression is bad weather wherever he goes, but it's far from the only or the worst.
* saving Iron Bull's mercenary company is more important than the Qun alliance.
* Saving Leningrad: A barge was grossly overloaded with 1500 people seeking to escape the Nazi siege on Leningrad. The barge, not terribly seaworthy to begin with, starts sinking in Lake Ladoga after it's bombed and strafed by German planes. As the hold fills with water the crew starts heaving freight overboard in an attempt to stay afloat. It doesn't work.
* Saving Leningrad: The Soviets storm the beach on the south shore of Lake Ladoga in an effort to break the German siege of the city. Unlike most examples of this trope, this one ends in defeat and withdrawal after the Russian soldiers take horrible losses.
* Saving Lily. Several kids, their families, and their teacher are raising money to buy an elephant from a cruel circus owner so they can deliver her to an elephant shelter. Lily's owner agrees to the deal if there is no outside publicity about it. The day before the deal happens, two well-meaning kids (not well acquainted with the main kids) get the local newspaper to publish an article about the efforts, which reaches the attention of the circus man. He cancels the deal but is convinced to uncancel it because all the money had been raised without media help and because canceling the deal means they're free to raise as much publicity as they want about it.
* Saving Max, a boy is found stabbed to death in his bed, with Max curled up nearby covered in blood and clutching a murder weapon, while Danielle tries to pull him out of the room. Now Danielle has to prove that neither of them had anything to do with the death.
* Saving Max: After Danielle and Tony have sex, she starts crying because it's brought all her emotions about Max closer to the surface.
* Saving Max: Every time Marianne accuses Max of being violent or psychotic, Max jumps up and accuses her of lying. He eventually has to be escorted from the

courtroom.
* Saving Max is very skilled with computers, enough to help with the investigation while institutionalized.
* Saving Max mutters to himself and twitches like he's doing the flamenco sitting down. Danielle recognizes this as his attempts to communicate.
* saving Merry although when it comes to the very last minute, Cross shows that he would be willing to go that far if there were no other choice.
* Saving Minty in the caves will add her to the crowd scene at the end, no matter what ending is otherwise acquired.
* Saving Mr. Banks - P.L. Travers acts punished in this way through most of the movie.
* Saving Mr. Banks's daughter Diane, who died about a month before its release.
* Saving Mr. Banks, showing him to be pushy, obnoxious and with little regard for personal space. Robert Sherman comes off as short-tempered, at least in his dealings with Mrs. Travers, and Richard Sherman is portrayed as something of a doofus, though a friendly and talented one.
* Saving Mr. Banks: The screenwriters suggest to P.L. Travers that Mrs. Banks be made a suffragette to explain why she's not with her children. When Travers demands indignantly if they're implying Mrs. Banks is a neglectful mother, they hem and haw, except for Bob who pointedly replies, "Yup!"
* Saving Mr. Banks when P.L. Travers walks into her hotel room and drops her suitcase upon seeing Disney character plush dolls in her room.
* "Saving Patrick Bubley": Everyone knows that a vicious street gang is responsible for the deaths of four brothers. However, due to either fear of the gang or hatred of the police, no witnesses are willing to come forward, meaning all the cops "officially" have is a hunch.
* Saving Private Brian", they kiss to get discharged from the army. It doesn't work.
* Saving Private Brian", when Brian and Stewie join the army, they're talking at night, and one guy yells, "You know, you guys are really making it hard to masturbate!" prompting another guy to yell, "Not for me!"
* Saving Private Brian" where one of them is a ghost while the other is in hell because he "liked little boys."
* Saving Private Ryan : After the paratroopers killed near the radar station are buried, Capt. Miller marks their graves with their helmets and M1 rifles. He removes the trigger group from each weapon so they can't be used by the Germans.
* Saving Private Ryan, a German soldier is captured by Americans. Fearing execution, he starts sucking up to them by talking about American pop culture and butchering the Star-Spangled Banner.
* Saving Private Ryan) and one of his men show up with Thompsons unnoticed and shoot all the German soldiers, ending the standoff.
* Saving Private Ryan) and Steven Spielberg cast her because he was a fan.
* Saving Private Ryan. And then an Anti-Aircraft Gun gets used on humans...
* Saving Private Ryan, and thinks so little of him that he simply walks past the still-crying Upham and rejoins the battle.
* Saving Private Ryan a shore party radio man gets a brief appearance on Omaha Beach before he loses most of his face.
* Saving Private Ryan, as Miller immediately takes note that the command center troops all have easy access to hot coffee and fresh food, while he's probably been living on C-Rations since he came ashore.
* Saving Private Ryan, a soldier who had just had his legs blown off was played by an actor who had lost his legs years before. In fact, every soldier who was dismembered on the beach was portrayed by actors missing the appropriate limbs.
* Saving Private Ryan. A speaker of French and German roped into the squad with zero combat experience after Miller's translator is killed during Omaha, for most of the film he stays down and out of the way during the firefights. He also spends the whole film trying to find out what "FUBAR" means.
* Saving Private Ryan, as well as abridged warnings whenever the film returned from a commercial break. In addition, the film was also preceded by an introduction by

Bob Iger (then-President of The Walt Disney Company) recommending that children not see it, especially since the 9/11 attacks had occurred just two months earlier.
* Saving Private Ryan begins on D-Day at Omaha Beach, and it does not shy away from just how brutal it was. The mission to save the titular soldier begins after the troops have cleared the beach and begun moving inland.
* Saving Private Ryan: Captain Miller, who would normally command a company of maybe a hundred men, is given command of an eight-man squad, typically the role of a sergeant or lieutenant at most. Of course, given the mission circumstances, a higher-ranked CO may have been chosen to allow him to draw additional assistance if needed.
* Saving Private Ryan) defiantly empties his pistol into an oncoming German tank, which explodes in spectacular fashion. As Miller stares in wonder an Allied aircraft swoops overhead, revealing that the tank had been destroyed from above.
* Saving Private Ryan die holding a small bridge from the German army. Miller dies just after U.S. reinforcements roll in to save the day.
* Saving Private Ryan during the Omaha Beach landing sequence. Captain Miller is dragging a wounded comrade out of the water when a mortar explodes nearby, throwing Miller to the ground. When he gets back up and resumes dragging, the soldier is now dead and has been blown in half.
* Saving Private Ryan example above. In their words, "The graphic reality of our amputations translates to stunning results on-screen."
* Saving Private Ryan features a soldier - and two of his buddies - who burned to death when his flamethrower was hit.
* Saving Private Ryan for the rest of his life due to his saviors' deaths.
* Saving Private Ryan gets a sticky bomb stuck to his hand just before it's about to detonate. YMMV on how funny that is.
* Saving Private Ryan gets his face blown off during Omaha Beach, though that's actually quite distinctive: people would readily be able to recognise that.
* Saving Private Ryan had the help of the Irish Army, Navy, and British MoD reserves for use as extras during the Omaha Beach sequence.
* Saving Private Ryan, Harrison Young plays a character in his 70s who had served in D-Day. Young was 14 when the actual invasion occurred.
* Saving Private Ryan has a montage early on as Mrs. Ryan receives a series of death notices for all but one of her sons, preceded by a scene showing a typing pool of a few dozen women producing those notices by the thousands.
* Saving Private Ryan has a soldier remove his helmet to gaze at it in disbelief of how it just deflected a bullet, only for another to pass through his suddenly unprotected head.
* Saving Private Ryan has many soldiers die before reaching shore as bullets hit them below the waterline. By the end of the scene, the entire surf is red.
* Saving Private Ryan has the opening amphibious landing battle. A solid half-hour of relentless combat and no other combat sequence in the film, up to and including the climactic fight, can match it for intensity.
* Saving Private Ryan. He believes that he is God's agent of justice, praying as he fires and sleeping like a baby every night. On the other hand, he socializes with the rest of the squad.
* Saving Private Ryan he was going to be executed in cold blood after surrendering because the squad believed he was the one who killed Wade.
* Saving Private Ryan. Hilariously, Upham's German is, in fact, terrible, despite the claim of the character that his accent is "clean, with just a touch of Bavarian". His French isn't much better, particularly his grammar.
* Saving Private Ryan, including "The Alamo" and blowing up the bridge if the enemy troops get too close.
* Saving Private Ryan is kicked off by one woman typing up condolence letters in an office. Through sheer coincidence, she types up the three brothers' letters at once and brings it to the attention of her superior. She has no lines and does not appear past this scene, yet this is what inspires the government to arrange for the fourth brother to be brought home.
* Saving Private Ryan is unfamilar with. They claim it's a German word, with Upham

obviously failing to find it in his translation book. Much later, just before the climax, Mellish offhandedly tells Upham that things are "fucked up beyond all recognition". FUBAR. He bemusedly recognizes the acronym after a moment, though as a grim reminder that most of them probably won't survive the coming battle.
* Saving Private Ryan — both of their guns jam, so they resort to throwing things including their helmets at one another before they can get their sidearms out.
* Saving Private Ryan One of his lieutenants is blown in half while Miller tries to drag the wounded man to safety, a squad member dies after ignoring an order to leave refugees where they are, and he watches his medic die painfully, bleeding out crying for his mother and it only registers a scowl with Miller. After all that Miller angrily tells the squad's rookie to help the German who shot the medic bury the bodies after the inexperienced soldier begs for Miller to spare the German's life. Miller then stalks off to sit at the edge of a bomb crater to check his map and, while out of sight, bursts into uncontrollable sobbing as the horrors he and his men have endured come crashing down on him.
* Saving Private Ryan (on Omaha Beach), Captain Miller receives more or less this exact response from his sergeant after asking who's in command of their area of the beach. He's already in command of most of the men around him, though, he was merely confirming that nobody higher-up was around.
* Saving Private Ryan On the German side, the unit the heroes face during the climactic battle is part of the Waffen SS.
* Saving Private Ryan possesses some of these traits. Notably, no one in his squad knows what his line of work is back in the States, because he's so reluctant to chat.
* Saving Private Ryan right before a major battle. The Americans are listening to a French record while one of them translates the lyrics - then everyone hears rumbling from an incoming German tank, the record scratches and stops, and the Americans get into position.
* Saving Private Ryan: Ryan is a paratrooper, though his drop wound up missing the target (the aforementioned the D-Day invasion) and he drifted further into mainland. The film also features glider troops, as the paratroopers' heavy gear is transported by gliders.
* Saving Private Ryan, the narrative maintains a narrow focus on a small unit, which very well might not have encountered any Allied soldiers from other nations.
* Saving Private Ryan, there is a Mexican standoff between a group of German soldiers and a group of Americans. As both were taken by complete surprise, nobody dares to shoot first, but they insult and intimidate each other instead. A second score of Americans enters, and literally blows the status quo.
* Saving Private Ryan. The sequence is famous for its harrowing realism. The Battle at Ramelle, that finishes the movie, despite great, is often forgotten due to the opening sequence on Omaha Beach.
* Saving Private Ryan, the whole anecdote about the girl and the barn was ad libbed by Matt Damon.
* Saving Private Ryan units just behind the beaches had an absolute parking lot of old armoured vehicles and a Marder (of any type) would be one of the BETTER ones available.
* Saving Private Ryan used quite realistically mocked-up T-34/85 tank as a substitute for the Tiger tank, and one of the Marders III self-propelled anti tank guns was a modern mock-up, based on the surviving Praga TNH/Pz 38 (t) chassis - virtually the same as the original Marder III used, the other was visually modified Swedish assault gun Sav m/43, also based on the Praga TNH chassis.
* Saving Private Ryan: Uses this trope in the climax. When Miller's squad find Ryan, he refuses to abandon his mission to hold a strategically vital river crossing for the Allied invasion, in spite of the airborne troops on the location lacking leadership and being outnumbered and outgunned by advancing German forces. Miller decides to lead the defense and let his men join the action not because the bridge is their responsibility, but so that they can ultimately bring Ryan home.
* Saving Private Ryan was filmed in Ireland and England, such as Ballinesker Beach,

Curracole Strand, County Wexford, Ireland, stood in for Omaha Beach (noticeable by the fact it's only about ten or twenty yards long, as opposed to the 700+ yard long Omaha Beach), the former British Aerospace factory in Hatfield, Hedfordshire, England, was Ramelle, and Thame Park, Thame, Oxfordshire, England, was the machine gun nest, all shots of large fields and where the halftrack is ambushed, with some scenes filmed in London and Calvados, France.
* Saving Private Ryan was shot in the stomach, and the rest of his team tried to treat him.
* Saving Private Ryan, where a critically wounded character fires his pistol at an approaching tank, since there's nothing else he can do.
* Saving Private Ryan where Vin Diesel's character is shot by a sniper. The final scenes in the movie are combat scenes in an urban environment.
* Saving Private Ryan, who was brought in toward the end and given leniency so that the other actors would be resentful of him.
* Saving Sally feature, is still commendable for an independent production.
* Saving Sarah Cain. Interestingly there is a special quirk. Sarah is the official guardian of an Amish family despite being an "Englisher" (non Amish). However Lyddie is jealous of her, quite justifiably because she is obviously a supremely competent mother whereas Sarah is selfish (which is of course why she needed to be saved) and unfamiliar with Amish ways.
* Saving Sarah Cain. Justified in that she was old enough for it to be plausible. She wasn't wise ridiculously beyond her years.
* Saving Silverman is paired off with his best friend, but then Jack Black's character (who has mentioned he might be gay) marries R. Lee Ermey's character.
* Saving Silverman: J.D. hooks up with Coach Norton at the end of the movie, immediately after both admit they are gay. They get married in the next scene.
* Saving Silverman so that he'll be free to go after his high school crush Sandy instead.
* saving the world after they see him lock the doors like Galahad did earlier.
* saving the world from whatever dark witch or wizard was currently threatening it, to the point that the Wizarding World was completely reliant on him. When an accident with a Time Turner sends him two hundred years into the future, Harry finds that the world has been ravaged by a war between two dark wizards. After Harry kills them both, the Wizarding World blames him for not having stepped in sooner to save them. In the present, Harry still helps people, but only if he takes an interest in them or if the situation hits close to home, such as helping out Ahsoka or rescuing a number of slaves.
* "Saving the world is hard. Saving yourself is even harder." —
* Saving the World with Art: A character uses a form of art in order to solve a problem or save the world.
* Saving Throw Fail has overridden the devotion of the fans. Either way, their decision didn't change.
* Saving Zoë. Ripped from stories such as the "Facebook killer" or the "Craigslist Killer" and many others.
* Saving Zoë takes place one year after Zoë is brutally murdered. It follows her sister Echo reading Zoë's diary and finding out about her life before she was murdered.
* Saving Zoë, Zoë is developed through her diary that her sister Echo is reading.
* "Savior": a teenager claims she tried to lift some family jewelry for her boyfriend but when the jewels were missing, he shot her and her mother in a rage. The DA points out she could have stolen the jewelry herself without inviting her boyfriend into the house and concludes instead that she was paying the boyfriend the jewelry to murder her mother and he shot her when the jewelry was missing.
* Savior of Demons is an example of the double-vowel subtype, though this is because his name is a pun on haboob - instead of double o's, the author wrote him with double a's instead to obscure the pun.
* Savior of Demons, Murai makes the brave decision to go down fighting, when Ratsura deserts him and leaves him to die at the hands of a mob of Saiyans.

* Savior of Demons sees Frieza's entire origin story as a slow-burning buildup to something horrible that cements his canon persona and explains his hatred of Saiyans.
* Savior of Demons, which becomes a plot point because it paralyzes Goku's right hand...meaning that he can't use Shunkan Idou until it's treated.
* Saviour of the Souls; an age old book of blood rituals rescued from the ruins of an corrupt ancient monastery by Professor Kapps' ancestors that allows the possessor to travel between the dimensions of life and death to return from the grave through a rite of possession.
* Savio Vega, in the mid 90s. A big name in the Puerto Rico wrestling scene, he was moderately talented and hired by WWE, where he was moderately over. He was teamed up with
* Savio Vega was already a partial owner of The World Wrestling League due to it's less experienced founder, Richard Negrin's, failure to read the fine print, but the truth was he wanted his own company, IWA Puerto Rico, back. Vega and the former IWA PR talents managed to successfully takeover WWL's television show
* Savitar has an entire cult dedicated to himself, declares himself a god, and thinks of everyone as either a pawn or an obstacle. When Barry rejects his divinity, he just shrugs and says that he can be a god just by making other people think he is. It's all but stated
* Savitar. However, this leads to Savitar interrupting Cisco and Killer Frost's fight, meaning Cisco doesn't lose his hands and Caitlin eventually gains control again.
* Savitar spends most of his time wrapped in a mechanical suit of armor. It sports retractable blades, channels lightning, and can be controlled remotely. It's also revealed to be a
* Savondir) is nonetheless extremely powerful in their society, much like the Party in a more modern totalitarian state.
* Savu0211 is the creator of several popular fan-characters, including Azra, a Scar/Zira fan-child, and Baridi.
* Savvy Guy, Energetic Girl: A cool-headed often unathletic guy and a bubbly bouncy girl fall in love.
* Savvy Guy, Energetic Girl brings gender to the mix: The Savvy Guy is deadpan and the Energetic Girl is hammy.
* Savvy Guy, Energetic Girl: Can be applied to romances; a smart and practical man is paired with an exuberant woman.
* Savvy Guy, Energetic Girl match-up, Zeke and Tatiana switch to a gender-flipped version of this when Tatiana starts having doubts about the future of their relationship and her own worth. As this takes place, Zeke goes from Savvy Guy to Gentle Guy and does his best to tenderly reassure the Brooding Girl Tatiana that he won't stop loving her.
* Savvy military commanders sometimes metagame during wargames and similar exercises. They usually get a lot of flak from their superiors afterwards due to the prevailing belief that real engagements wouldn't have fixed enough rules to be exploited, and that it may invalidate data they are trying to gather. However, public opinion will may be kind to simulations that outlaw meta-gamey tactics for what seems like spurious reasons:
* Saw 3D was a long-standing fan theory before finally being written into canonicity.
* Saw, a camera follows two people crashing through a large mirror into a set at a police station.
* Sawada may be a lot slimmer and shorter than Koga and Leone, but she's still quite muscular in her own right and is given several scenes that showcase her musculature. The manga even opens on a scene of her working out in a sports bra, with lots of attention paid to her toned arms.
* Saw, after being told by his wife that the other guy chained up in a dirty bathroom with him lies. "Stop the lies! You're a liar!"
* Sawako is the only one able to notice the physical difference between Yui and Ui.

* Sawako would also fit this trope if the story was told from anyone else's perspective, but since she's the protagonist and we hear a lot from her, it's averted in her case.
* saw, and get tired of people bringing it up as if they're still involved with that scene.
* Saw and its sequels emphasize the psychological aspect of splatter horror, as Jigsaw forces his victims to survive gruesome deathtraps or mutilate themselves or others in order to escape, though as the series progressed, the focus became less on psychological horror and more on the gory setpieces.
* Saw, and one of detectives tracking him, who has gone more than a little crazy, also has a room covered with thousands of newspaper clippings about the case.
* Saw as Lawrence is crawling away out of the bathroom to go get help for the two of them. Almost says it verbatim.
* Saw as, more often than not, the characters fail to escape and we get to see the results in graphic detail.
* Saw a Woman in Half with the trick, after which Johnny would run around the stage on his palms, shouting that he wanted his legs back.
* Sawbones episode "The People vs. The Spleen", Justin makes a case that the spleen is a useless organ, based mainly on the fact that it took most of history for physicians to figure out what it does, and that this information never became public knowledge.
* Sawbones (ie, diarrhea and constipation). As a rule, if a treatment promises to be a remedy for any conceivable issue, it's probably junk.
* Saw detective hero calls Jigsaw out on this defense: "putting a gun to someone's head and forcing him to pull the trigger is still murder." Plus, that ignores the very first movie, in which Jigsaw lures Detective Sing into a hallway and into a shotgun trap, resulting in his death, which was preceded by a very straightforward attempt to murder Detective Tapp by cutting his throat.
* Saw DVDs often come with commentary from directors, actors, writers, and producers. These are hilarious, and YMMV about when they start become more entertaining than the actual films.
* Sawed-Off Shotgun, and totally prohibit the sale of any buckshot round above size 4 (5-6mm per pellet).
* Sawed-Off Shotgun rather than what we'd think of as a sawed-off, but the latter is common in the genre whether or not it's historically accurate.
* Sawed-Off Shotguns, weapon registration for all other firearms is only done at the state level, and only a few states have such a registry).
* Sawed-Off Shotgun, Whitman made his way to the University of Texas. Heading to the top of the university's bell tower, Whitman murdered the receptionist Edna Townsley and two other people inside the tower, then entering the tower's observation deck. With a Remington Model 700 rifle, he began shooting students and bystanders, killing eleven more people (including an unborn baby) and injuring thirty-one others (one person ended up dying 35 years later from injuries received during the shooting). After 96 minutes, two police officers made it to the top of the tower and managed to kill Whitman. Afterwards at his autopsy, the coroner found a "pecan-sized brain tumor" which could have influenced his urge to kill. Whitman's famous rampage has influenced many fictional depictions of spree killers.
* Saw eighth film that served as a soft reboot, vary wildly, but most see it as at least better than the depths of the rot that characterized the later films in the original series, even if few would rank it as one of the series' best films.
* Saw film and is now an accomplice to the late John Kramer, having put Detective Hoffman in the bathroom trap without a saw for killing Jill.
* Saw film, one of the first things Adam does after waking up in a bathtub is to ask Dr. Gordon if he's got any surgical scars, convinced that someone has stolen his kidney. Dr. Gordon informs him that it's an Urban Legend; if someone had really taken Adam's kidney, he'd either be in excruciating pain right now, or dead.
* Saw film series, says that he kidnaps people and puts them in lethal deathtraps to teach them to appreciate their lives and help them overcome some "flaw" that he considers them to have. They don't see it the same way.

* Saw films, whose image is used to relay to rules of Jigsaw's latest trap.
* Sawfly larvae climb over each other in order to move faster as a group.
* Saw franchise, several victims are usually decapitated in this manner.
* Saw from defusing it when it goes off. Justified in the sense that the series would have very little following if people actually got out and the devices never went off while being close increases tension and their attempts to get out typically provides the torture portion of the "torture porn".
* Saw has (most) disciples of Jigsaw, and Jigsaw himself, knowing that torture isn't a good thing, but they believe it's necessary to teach people to value their own lives and better themselves, that is, if they survive.
* Saw has released 8 films as of 2017. And then there's the video games...
* saw him invoke the wrath of the Technical Difficulties screen + lawyer appearing three times. First, when commenting on Bill O'Reilly's over-generalization of Asians, he said that black people were fast because they came from Africa, then the screen cut to a technical difficulties image.
* saw his mom's face during sex, at which point they both agreed to end it.
* Saw II: Flesh & Blood: Jigsaw goes after a ring of corrupt cops who've been illicitly selling medical supplies like drugs, along with the doctors and nurses who set them up.
* Saw II has a group of apparent strangers finding themselves locked in an abandoned house, which is obviously full of Jigsaw's traps. They soon begin to learn that something links them all together...
* Saw II. He tosses everybody else to the wolves and when he discovers the clue to get out of the death trap-laden house has been tattooed in pieces on the back of everybody's heads, he starts chasing the rest to kill them and get their piece.
* Saw III are revealed at the end of the latter to be occurring simultaneously.
* Saw III, Jigsaw has his heart rate monitor hooked up to a device that will kill Lynn if he flatlines, which he eventually does when her husband Jeff kills him. This example of the trope has a twist in that it's not about preventing somebody from killing him, but coercing them into keeping him alive (despite John's late-stage cancer) for as long as possible.
* Saw II route, but this one had a more seriously played case of this with a glass case containing a syringe of antidote the characters needed for poison they'd been given. One character on the tail end of the poison's effects discovers the glass case, sticks her arm in and, due to the entry being lined with blades, can't get the arm back out causing her to bleed to death trying.
* saw Isis shut down and the cast becoming drug dealers then the end of the season was a completely serialized story that saw them become involved with a civil war in a Central American nation.
* Saw It in a Movie Once: Where a character pulls off something crazy and unexpected, and says he saw it in a movie once.
* Saw IV is revealed to have beaten both her and their daughter for years.
* Saw IV man who brutally raped at least three women, beating them to the brink of death and even recording the rapes and taking photos of the raped and nearly dead women so he could get off. He ends up getting one of the most brutal deaths in the series, having three of his limbs torn off.
* Saw IV, one of Jigsaw's victims is trapped in a device designed to slowly scalp her by pulling her hair.
* Saw IV, one of the victims in the Mausoleum trap has his lips sewn shut, preventing him from communicating with the other victim whose eyes are similarly sealed. After he's forced to kill his panicked companion in self-defense, he manages to force his mouth open and scream through torn lips.
* Saw IV that would sever his spinal cord at the neck if he doesn't follow Jigsaw's instructions for Rigg's test.
* Saw: Jigsaw from the movie franchise is not a scientist, but an engineer, which still fits the trope well: instead of participating in scientific experimentation, he uses the applied science of engineering to build his traps. In a similar variation, his concerns are social rather than biological or genetic — he is disgusted with the indolence and sloth he sees surrounding him. Without the "Will

to Live", humankind faces extinction. His preferred solution is to maim and murder people in interesting ways.
* Saw: John Kramer was a civil engineer who was obsessed with control until a series of tragedies put him on death's door. After surviving a suicide attempt, he decided to help people reform by putting them through various death traps that would make them "appreciate life". However, as the series goes on, the people he targets aren't random and they are people who did him a great wrong (from denying him treatment for his cancer or denying him insurance that would support his wife when he dies). His reasoning becomes especially petty since he starts sacrificing innocent people to prove a point to his victim (one such example being the time he sacrificed a chain-smoking janitor to motivate someone and make it easier for them to escape a trap).
* Saw mask, which rips the jawbone of its wearer away from the face if not removed in time. It usually isn't.
* Saw movie had one of these on the Special Edition DVD that attempted to portray the events of the movie as real.
* Saw movies contain a couple of examples: In the first film, Dr. Gordon's wife's name is Alison, which is also Detective Kerry's forename. In the second, a main character is Daniel Matthews, which is also Detective Rigg's forename. However, we don't learn Rigg's or Kerry's first name until the fifth movie, soit's a subversion. Other examples include Mark, a victim in the first film, and later an antagonist from the third movie onward (Hoffman), and the surname "Young", shared by recurring character Amanda and one-off character Timothy.
* Saw movies involve a running gag among the crew, wherein when someone describes something that isn't true or foolishly naive, they will remark, "That's a great idea. If by 'great', you mean 'the stupidest fucking thing ever', then yeah, it's 'great'." Or some variation thereof.
* Sawney Bean hits all the tropes of the genre, despite being a Scottish legend — he was allegedly the founder of a
* Saw on fire. At one point, one of his bodyguards reminisces that Aerys would get sexually aroused from seeing people burned alive, and one time clawed his own pregnant wife so fiercely while having sex with her that she had to be evacuated from the capital, covered in scratch marks.
* Saw Palmetto is a herbal remedy for enlarged prostate. Apparently "it can interfere with the contraceptive pill".
* Saw (remember when Jigsaw mentioned having a disease?). The last thirty seconds of each installment usually review such details and make the audience feel proud or ashamed depending on whether they'd realized it previously or not.
* Saw reveals that Tobin Bell, who plays Jigsaw, was so good at improvising dialogue that sometimes the writers would leave his portion of a script blank and just write "Insert Tobin Bell dialogue here."
* Saw series do escape the traps, that's only the minority that are important enough to make it to the end of the film. The rest are sweet out of luck. Not only will they fail to escape whatever trap they are in, but they will experience the maximum amount of pain possible in trying to do so.
* Saw series have traps which mostly involve digital timers. They make an audible beep every second, but it's not actually the case for real life digital timers such as the one in microwaves.
* Saw standards) blonde girl dies fairly early on. The final girl? Amanda again — and this time, she's revealed to be working with the killer.
* Saw "Star Wars" 27 Times: A character's obsession with a movie is demonstrated by having them claim to have seen the film a ridiculously large number of times.
* Saw "Star Wars" 27 Times: A person's obsession with a movie is demonstrated by having them claim to have seen the film a ridiculously large number of times.
* Saw "Star Wars" 27 Times: Someone's obsession with a movie is demonstrated by having them claim to have seen it a ridiculously large number of times.
* Saw, takes place entirely within Whitehurst Asylum, an abandoned insane asylum.
* saw the announcement of a special edition toy for Comic-con. The toy packaging is nameless, but contains a gray pegasus pony with blond hair, bubbles cutie mark, and

yellow walleyes. The package is complete with muffins on the box art.
* Saw; the deathtraps weren't particularly elaborate nor overly gory, being much more of a psychological thriller about kidnapping victims and the police trying to figure out what happened, to some this is the reason why the first film is the best one.
* saw them move to L.A and become private investigators and for the most part ignored the arcs off all the over seasons.
* Sawtooth momentarily fantasizes about getting revenge on robots that were mugging others for their parts, until he turns back to reason.
* Sawtooth Rivergrinder, a VTOL bulldozer and as such one of the toughest robots around. Who tend to "
* Saw V came in a thicker-than-usual box displaying a blood-splattered plastic window, through which could be seen a saw blade that spun (complete with accompanying sound) at the press of a button. Unfortunately, the saw blades tended to get stuck in place and not move at all, and the package was withdrawn.
* Saw-via tape that he has received from Jigsaw where Jigsaw says that "Diana and Alice will die".
* Saw VI corrosive and can also cause cardiac arrest by interfering with calcium levels in the blood, it would not take effect nearly that quickly or be quite so dramatic.
* Saw VI manages to make his way through his tests alive and having learned the lesson he had been meant to learn about respecting life...only for the son of a man who died because of his past decisions as an insurance agent to kill him when given the choice between that or forgiveness.
* Saw V is strapped to a bench and dismembered by a razor-sharp pendulum.
* Saw VI, the main character William, an executive at an insurance company, was responsible for enforcing a corrupt policy and denied a man's application, causing his death. At the end of his game, William meets the wife and son of said man, who had held an everlasting grudge on William for what he did, and they get the choice whether to let him live or die. The mother can't bring herself to pulling the death lever. The son on the other hand...
* Saw VI, the only survivors of the Roulette Trap are, you guessed it, female. The film in general acts as a deconstruction, actually. The tests are designed to show who the main character, a manager at an insurance company, is more likely to save and he always deviates towards the women as would the audience in these kinds of scenarios, despite the men deserving it just as much or more than the women. This bias led to him denying insurance claims to men who were fitter and more likely to survive with the aid of medical care compared to women.
* Saw VI was merely a rare victim of protectionism; it doesn't help that Spain usually happens to be pretty damn lax when it comes to censorship.
* Saw V: Seth Baxter wakes up in a room, chained to a table, with two vices on either side of it. Above him, is a large, bladed pendulum that begins to swing after his tape is completed. Seth has to push buttons in the back of the vices that will crush his hands in order to stop the Pendulum from reaching his body, as his hands are the "tools" that caused harm to others. In sixty seconds, the pendulum will cut him in half if he doesn't succeed. Seth inserts his hands into the vices, but quickly pulls them out in fear. Trying again, he succeeds in crushing his hands and the Pendulum ceases swinging for a few moments, but after a short pause, the Pendulum reactivates and descends far enough to begin cutting into his abdomen, and eventually slices him in half, confirming that the trap was inescapable.
* Saw V. Too bad the prisoners were so determined to act this trope out straight...
* Saw. When Adam & Dr. Gordon wake up in the room, Adam looks over his body and tells Dr. Gordon that somebody may have stolen a kidney. Dr. Gordon assures him that that's impossible because if it was true, they would either be in extreme pain or dead.
* Saw who is secretly an accomplice (and eventual successor) to the infamous 'Jigsaw Killer'.
* Sawyer Bottom...straddling a log...being sawed in half by a huge industrial buzzsaw.

* Sawyer Brown has three #1 hits, but none of them were “Drive Me Wild”, "All These Years", "The Walk", or their covers of
* Sawyer Brown's "All These Years" starts off with one of these, but it's a wake-up call to both husband and wife about how much they've been neglecting their marriage.
* Sawyer has two other Avatars as well. Arcade represents the idealistic version of Sawyer (Naive but striving for great things),
* Sawyer, Sawyer has these for pretty much every character with varying levels of irritation and/or affection.
* Sawyer's old standby, "Son of a bitch!" has been borrowed by Jack, Hurley, and Bernard, among others.
* Sawyer. So much so that at one point the rest of the islanders forbade him from using nicknames when he lost a bet. Juliet is noted as the only major character to not have any of them, outside of briefly being called "Blondie" in season 5's finale.
* Saw You At Sinai" amongst Western Orthodox families whereby many singles remain single out of the inability to really find someone they connect to using this system.
* Saxon, a Heavy Metal band, has a song named "To Absent Friends", written in honour of a deceased friend.
* Saxon Chronicles, and he's forced into something of a personal re-evaluation after which... he doesn't stop being arrogant, murderous and unfaithful to his wife. But he does start to feel a little guilty about it.
* Saxon Chronicles friend, he instead finds himself a crazy badass Irishman. They keep each other angry enough to survive.
* Saxon love doing this, with songs like "Denim and Leather", "And the Bands Played On" and, of course, "Heavy Metal Thunder".
* Saxon Stories Abbot, an ex-soldier who the main character notices is carry a BFA (Like BFS but with an axe), a heavily used one with notches. When the narrator enquires after it, he is cheerfully told, "It is sent many a pagan to Hell, Lord." Since the Abbot has a large scar on his face, you believe it.
* Saxon Stories's campaigns against the Danes. His absence from historical records is explained in-universe as the result of a dislike for the pagan Uhtred on the part of the Christian monks who wrote them. In both cases, the series began as attempts to depict the careers of famous historical figures—the Duke of Wellington and Alfred the Great, respectively—from a different, more earthy perspective than usual.
* Saxon Stories series has a ton of cool swords, including the protagonists's blade Serpent Breath, so named because it has nearly-invisible lines in it that resemble a dragon's breath. Other names include Widow Maker and Heart Breaker.
* Saxophone player King Curtis was considered the "Fifth Coaster" to the vocal quartet
* Saxophonists (and to some extent clarinetists) will often have their mouthpieces "refaced," a process involving changing the size of the tip opening,
* Saxton Hale) and thus avoiding sickness altogether; he states he's never been sick in his life, so it must have worked.
* Saxton Hale, CEO of Mann Corporation (who only appears in the TF2 comics), is a
* Saxton Hale he uses the same form letter for prospective business partners and lawsuit targets, just with the friendly or hostile options ticked respectively.
* SAXTON HALE (in the trope's picture), whose company's motto is "We sell products and get in fights". He bears a suspicious resemblance to a poorly shaven bear, skydives through his office window for his morning commute, has a patch of chest hair in the shape of Australia, and claims that the breakfast steak is the most important steak of the day. See the
* Saxton Hale, while unfortunately not a playable character outside of mods,
* Saya and Haji spend a year's worth of time cohabitating away from the rest of the
* Say, ain't that an original doctorates to explain his building skills.
* Sayaka also knows that Riko Hakozaki, a teacher at her school, and Miyako

Kodama, the owner of a local cafe, are a lesbian couple.
* Sayaka and Kyoko were secretly dating before they hooked up with Kensuke. In fact, their originally wanted him to act as
* Sayaka did not take kindly to being spied on in the anime series. One example happened in the
* Sayaka goes too long without using Grief Seeds to cleanse her Soul Gem, and fights more and more recklessly while angsting over several things:
* Sayaka Kitahara is an ex-trainee from Up-Front Works who eventually became a full-time voice actress following her stints with
* Sayaka Miki's love for a childhood friend is unfulfilled, driving her berserk,
* Sayaka Miki wants to be the Gentle Girl to Kyousuke Kamijou's Brooding Boy really,
* Sayaka's ex-girlfriend meets up with her by chance, and apologizes for getting Sayaka interested in girls and hopes she's back to normal (i.e. heterosexual), since she believes that the
* Sayaka uses a cutlass for close-quarters hack-and-slash, befitting of both
* Saya Kho: other than that you only see her from the shoulders up over comms.
* Say a Little Prayer; the filmmakers couldn't get the rights to the song which plays a role in the story, and had to substitute a different one.
* Saya no Uta, and we know this is what leads up to the worldwide plague of mutation spores, but she seemed perfectly fine up until that point, and nothing was ever mentioned that she would die after fulfilling her biological purpose of reproduction.
* Saya no Uta And you'll realize how impossible it is for the protagonist to love her under normal circumstances.
* Saya no Uta an interdimensional mutant that he perceives as normal because of his distorted senses. He eventually alienates all of his original friends, goes insane, and kills them all while Saya follows him as faithfully as a puppy. He doesn't even care when he finds out that she's a mutant because she's literally the only person in the world that he can stand to be around. He even starts eating human flesh at one point because all five of his senses are distorted, including his sense of taste.
* Saya no Uta are absolutely nuts by the time two of the three endings are over. Ryouko Tanbou, Fuminori's doctor, particularly suffers. After witnessing the reality of Dr. Ougai's experiments more than a year before the story, she's a classic case of paranoia who through her own intelligence has kept her paranoia carefully hidden in every day interactions.
* Saya no Uta because of his extreme (and possibly supernaturally influenced) agnosia is the only exception.
* Saya no Uta changed her form, but because Fuminori's altered perception makes her look that way to him; as a result, he's the only person who doesn't go insane just by looking at her.
* Saya no Uta has Saya doing this. Fuminori doesn't catch it because of his warped vision.
* Saya no Uta — Lovecraft inspiration, and also because the insanity producing hallucination is that the whole world is... meat.
* Saya no Uta, only being informed that most people who see it would go completely insane.
* Saya no Uta Sure, all she had to do was pull the trigger, but still. This is a game where humans are just human.
* Saya no Uta: The true form of Saya causes insanity upon sight. It is never certain what type of creature is Saya.
* Saya no Uta. This presents two options for the player: have Saya fix your screwed perception of reality, which leads to an early end to the story; or embrace your newfound taste for cannibalism, which continues the story.
* "Say Anything" features Diane at the very end, but she doesn't have any lines. Mr. Peanutbutter doesn't appear at all.
* Say Anything... has a dinner interrupted briefly by an innocuous visit from the IRS. Things gradually snowball from there until Mr. Court is reduced to terrifiedly

cowering in the bathtub.
* Say Anything... has this as a major part of the plot - the IRS is investigating Diane's father for tax evasion, fraud, and money laundering. Diane's discussion with the agent handling the case is a great rundown on trying to find someone doing this.
* Say Anything.... He is trying to win back the affection/attention of the female lead, substituting his own calling with music. The parent who objects to the romance ends up with bigger problems.
* Say Anything... is Mr. Court stealing money from the clients of his nursing home.
* Say Anything... released a single called "Shiksa (Girlfriend)" and wondering how he landed a non-Jewish girlfriend. Ironically, Max Bemis converted to Christianity when he got married.
* Say Anything...'s "Admit It" is a brutal evisceration of hipsterdom.
* Say Anything... sees Lloyd Dobler consult a group of guys about how to deal with a breakup; they give him uselessly lunkheaded, wannabe-macho advice, including the last of them, a kid who looks like he's in middle school who counsels him that all girls are bitches.
* Say Anything...'s kickboxing opponent, who breaks Lloyd's nose when Lloyd is distracted by Diane's ill-timed declaration of love, was played by real-life kickboxing champion Don "The Dragon" Wilson.
* Say Anything... - "That Is Why", which is frontman Max Bemis exorcising his demons about his abusive ex by mockingly comparing her to his new beau.
* Say Anything...: The image of Lloyd Dobbler standing across the street from Diane Court's house, holding a boom-box over his head has pretty much become a romantic icon.
* Say Anything.... Then he asks if he can put the boom box down because the D batteries make it so heavy.
* Say Anything..., this is how Lloyd explains to Jim Court why he and Court's daughter Diane belong together.
* Say Anything.... Tragically, the speaking parts were cut from the final album though the story remains the same and is briefly explained in the liner notes of the album:
* Say Anything..., when Deadpool tries to make up with Colossus and does the stereo-under-your-window thing.
* Say Anything......which is pretty bad since the song was commissioned for the film. The song ended up getting rejected from the film, but released as a single separately.
* Sayasuke before he died. He won an award for cheating death regardless.
* Saya, the black kitten in "Black Cat Saya", one of the short stories of the horror anthology,
* Say a Word for Poor Hussar: near the end, the whole hussar regiment salutes their demoted fellow, recognizing his demotion as unfair and asserting that he is still one of them. He returns the salute with a tear in his eye.
* "Say Cheese and Die" could be a variant too. If you take a picture of someone with the cursed camera, the photo shows something bad happening to them. Later, that same bad thing
* SAYER against its creators, and its most valuable developers are reassigned to other departments to protect them, but it eventually manages to kill them anyway by manipulating a new employee to do it.
* SAYER between flaying a section of his torso or amputating his left hand. He chooses the amputation.
* SAYER. This causes problems when the probes retain basic memories and hold on to the launch tubes to prevent being catapulted into space.
* say fun. At a later point, he tries to join in a casual conversation, starting by mentioning his love of statistics (Swerve was quoting Blurr's track records).
* Say Goodnight, Gracie by Ralph Pape (not the One Man Show with the same name about George Burns) Gracie Allen's name only comes up once, and nobody says goodnight.
* Say Goodnight Gracie. Jerry nearly goes into a murderous rage after finding out

that Steve ate his last can of chunky turkey soup.
* Say Hello To Black Jack, another medical manga, is almost entirely focused on this trope, chronicling the travails of an idealistic young doctor facing various challenges from the medical establishment. What's interesting is their variation on the Type-1 Bad Doc. Rather than directly bringing up money at all when lecturing him, the antagonistic hospital administrator tells him that jumping through too many hoops for the sake of individual patients is wasteful and small-minded. The real goal of the hospital should be funding its medical research programs to benefit all of mankind in the long run, rather than worrying too much about specific individuals. This basically turns the whole dynamic on its head, from idealistic humanitarianism vs. pragmatic capitalism to two different pie-in-the-sky idealists arguing over individualism vs/ collectivism.
* say his feelings for Mia (Speedy) are like this... the truth is a bit more complex.
* Say Hi to Pencil!. In case the title of the show didn't already clue you in, the main character is a sentient pencil. And he happens to live in a world populated by sentient pens.
* Say Hi to Pencil!: In "Radish Picking", Red accidentally gets dirt all over Blue when he tries to dig the giant radish out of the ground. Blue throws some of this dirt back at him, prompting the two to attack each other. The outburst of violence produces a cloud of smoke that obscures the characters from sight.
* "Say I Am (What I Am)" was a #21 hit for Tommy James and the Shondells in 1966; it was originally recorded by The Fireballs (the group's lead guitarist George Tomsco co-wrote it with his wife Barbara), but despite their label issuing the song twice (once as "What I Am", then as "Say I Am" after the Shondells version became a hit), their version never became a hit.
* Sayid, having unwittingly gone back in time to the days of the Dharma Initiative, tries to kill Ben as a child, knowing that he will basically grow up to cause much death and suffering, essentially becoming the "Hitler" of the island. It doesn't take, and it's hinted that Sayid's actions might have even been what pushed Ben over to the dark side in the first place.
* Sayid is practically a non-stop ticket to the afterlife. In fact, this is what kills Shannon. He later marries Nadia and actually ends up shooting Elsa himself.
* Say I Love You. And despite that, several characters still try to sabotage the relationship, such as Megumi.
* Say I Love You, and yet attracts the attention of Yamato, the most popular guy at their school. She is hesitant at first, due to wondering if she was just one of Yamato's latest conquests, but over time he proves that he does genuinely like her.
* Say I Love You has a complex about her chest, having been the recipient of unwanted attention in the form of teasing during middle school due to her bubble buddies. Yamato, a friend of hers, stood up for her during middle school, leading for her to idolize him and wish for a prince of her own. He comes in the form of Kenji, Yamato's best friend, who is at first misunderstood and even hated by Asami for his focus on her boobs, but he eventually confesses that he likes her for who she is, and the two begin dating.
* Saying anything about Jonah Magnus will inevitably lead to at least one of three things being spoiled: that he founded the Magnus Institute in service to
* saying forget it and trying to shoot Jim despite knowing that Jim was a good cop.
* saying goodbye to Ace in Alabasta, being rescued by Ace at Marineford (though he doesn't know Ace was the one who saved him), and the Straw Hats' separation at Sabaody.
* Saying "I'm queer for (blank)" used to mean "I have a strong liking for (blank)."
* Saying Ken Sugimori is running out of ideas and pointing towards Vanilluxe. Vanilluxe was designed by
* Saying something along the lines of "I've been playing this thing for several hours now, where's all the yaoi sex?" will get you worse glares.
* Saying the word "Elephant" summons the Burger King who silences the characters

in the movie who won't shut up. It didn't work on
* Saying Too Much in her last chapter she reveals that she is directly responsible for the events that lead to the War of the Five Kings (murdering Jon Arryn, causing Robert to ask Ned to be his Hand; implying the Lannisters as his murderer to Catelyn causing her to eventually take Tyrion captive and anger Tywin Lannister).
* Saying Too Much page, where a woman was arrested as a suspect in the murder of a man that had won the jackpot and had disappeared, then turned up dead several days later. She was also under suspicion of embezzling it, and after being released from a round of questioning tearfully professed that she had been falsely accused of shooting another human being. Police had yet to release exactly how the man had died.
* Saying Too Much: Someone accidentally says something that reveals plot-sensitive info.
* Saying Too Much. Unfortunately for the cops, it's right then that D'Angelo's lawyer arrives and instantly sees through the ploy.
* Saying Too Much: You fail to avoid revealing confidential information.
* Saying "What?" any time someone speaking takes a pause for dramatic effect,
* Saying you liked the infamous episode "It's a Wishful Life" or that it was a good episode will get the fandom angry at you, as even the writers and Butch Hartman themselves don't look fondly on it.
* say in it. That said, you don't have to be formally arrested — you just have to be in a situation where the cop makes you think you can't just get up and leave, even if you have the right to do so.
* Say It Again. Following the events of the film, they're slowly developing the friendship which forms the emotional heart of the main story. However, since her parents and the Maitlands only know him as the dangerous monster who wreaked havoc on their lives/afterlives, they have to keep it to themselves for a long time.
* "Say It Ain't So, Joe": Baseball legend Shoeless Joe Jackson denied that anyone said this to him during or after the Black Sox Scandal.
* Say "It's showtime!" to anyone born before 1960 and that person is likely to think of
* Say It stories. He likes to rile other characters just to see what they'll do, but it's rarely meant to be genuinely malicious.
* Say It Thrice Lydia wakes up to find herself covered in Betelgeuse's striped jacket. It's actually the smell of the jacket which wakes her.
* Say It Thrice, she's known by various ghosts as "The Mortal Bride." She doesn't like it, although by the end of the story she's willing to make use of the implied threat it carries.
* Say It Thrice. Ultimately, she becomes this to him as his way of making it up to her, although neither of them expected to gain a close friendship from the arrangement.
* Say It Thrice, whereas the latter may be dead people or different supernatural manifestations, are free-roaming and routinely intrude on the living world, and lack any real authority - even King Plague ruled only by virtue of sheer power. The Netherworld consider the Ghost Zone a dump for things that doesn't belong anywhere else (and actively pretend it doesn't exist, because it's annoying) while the residents of the Ghost Zone either don't know or don't care about the Netherworld.
* Say it with a Slap because according to the film, when male and female bears slap the crap out of each other, it's their way of saying "I Love You."
* Say It with Hearts is a variation, used to indicate the tone of a sentence.
* Sayla from the night the Udam killed and ate them, and she thinks that cutting those ears off silences the voices.
* Sayla Mass and Char Aznable. She's a hero, he's a villain. She's loyal to the core, he has
* Say My Name: Time for me to shout out your name: JASOOOOOOOOOOOOON!!!.
* Sayoko as Lelouch. It's a somewhat more realistic example, as the mask is clearly a hard piece of whatever shaped like Lelouch's face, and there are white pads on parts of her face presumably to make up for differences in facial structure.
* Sayoko is definitely not above this either. For that matter, neither is Lloyd.

Or Euphemia. In fact, just search 'Code Geass spin' on
* Sayoko, who jumps her own height in a rather fabulous manner, and displays impressive combat skill. She's a maid. Well, a
* Sayonara Football, all of Nozomi's childhood friends have a crush on her, although she is unaware of this.
* Sayonara, he spontaneously gave his character a southern accent. This thoroughly irritated director Joshua Logan, who felt that a general's son wouldn't speak that way. He later said it ended up working anyway.
* Sayonara - one of the first Hollywood films to feature sympathetic Japanese protagonists - has two characters filling different aspects of the trope.
* Sayonara Oruta parents got them mixed up when they were newborns, so nobody actually knows which of them is the older one, and they continue to switch almost daily up through high school. In fact, the story opens on the funeral for one of them, and the surviving one isn't even sure if it's her sister in the memorial photo.
* Sayonara, Zetsubou-Sensei: A chapter and episode discuss Halloween on how things change over time to the point they are unrecognizable.
* Sayonara, Zetsubou-Sensei. After following Abiru's father around as he goes shopping (his paranoia making him think that every single thing he tries to buy is going to be used to abuse his daughter,) he eventually finds out that Abiru's injuries actually come from her obsession with pulling animal tails.
* Sayonara, Zetsubou-Sensei (along with the store clerks that are warned about him) about every single thing he tries to buy used as a method of abuse (including bicycle pumps, erasers and manga.) Even the most straight-forward one (a frying pan) gets an unusual use in the anime, showing his father sliding across the floor and bonking her in the back of the knees with it.
* Sayonara, Zetsubou-Sensei and running jokes. It was also parodied in that they quickly grew tired of those longtime viewers who knew the show so well they saw all the jokes coming.
* Sayonara, Zetsubou-Sensei and that Kiri belongs to the "National Zashki-warashi Union". Kiri lives in a classroom at the school and in one instance, there's an announcement on the chalkboard in the room about a meeting of this "union".
* Sayonara, Zetsubou-Sensei". As a bonus in the manga, every volume has faux legal documents of her charges from that issue. Most of the time, they are wildly exaggerated.
* Sayonara, Zetsubou-Sensei aspects of something usually considered positive.
* Sayonara, Zetsubou-Sensei, as the characters in Nozomu Itoshiki's name, when written horizontally, smush into the character for "zetsubou" ("despair"). It's no surprise the guy's depressed. Worse, Nozomu's siblings don't fare any better:
* Sayonara, Zetsubou-Sensei but it's a pun; instead of an arranged marriage, it is a an 'eye-to-eye marriage' where he is betrothed to the first person he makes eye contact with. He spends the entire night not making eye contact until he sees an eldritch abomination with multiple eyes. His estate nulls the marriage as involving non-humans would create problems.
* Sayonara, Zetsubou-Sensei, but only because it was relevant to the episode's theme.
* Sayonara, Zetsubou-Sensei, but since people are afraid of being accused of being prejudiced and judging her by appearances, they always assume she's innocent. Her name in Japanese, Mitama Mayo, translates to "Exactly what she looks like."
* Sayonara, Zetsubou-Sensei, but this is a reflection of the character's multiple personality disorder. When that's not in effect, the singing is very good.
* Sayonara, Zetsubou-Sensei character's common line "I was here all the time."
* Sayonara, Zetsubou-Sensei. Chiri decides it looks fun and joins in...By revealing she's been doping her sister with illegal injections in an overly dramatic manner, not only subverting the intent of the exercise but also revealing that doing so is apparently is a meaningless triviality to her.
* Sayonara, Zetsubou-Sensei continuing the plot. This is a drastic change from the usual format of the show.
* Sayonara, Zetsubou-Sensei) decides to explain her point of view and/or put her

spin on things, at which point reality becomes unhinged, and comes tumbling down in a chaotic mess with the accuracy of a precision strike upon one single target: Itoshiki Nozomu.
* Sayonara, Zetsubou-Sensei emerge from the water...and tenderly mumbles "Mother".
* Sayonara, Zetsubou-Sensei episode of the first series. She explains that she hid away from the camera, believing that if she appeared it would drive down the ratings.
* Sayonara, Zetsubou-Sensei. Even though Itoshiki's hometown will marry anyone who makes eye contact, Itoshiki manages to spend the night there unmarried, even though in a desperate attempt to get him married, his family have sent various people who are good at making eye contact after Itoshiki... including footballers, thugs and a hideous 100-eyed monster.
* Sayonara, Zetsubou-Sensei. Every parent knows about those magazines and things under the bed.
* Sayonara, Zetsubou-Sensei, explaining what she would do on days of privation.
* Sayonara, Zetsubou-Sensei, female students are shown with facial features blanked out and various kanji written on them.
* Sayonara, Zetsubou-Sensei, forcing him to procure a new pair of spectacles.
* Sayonara, Zetsubou-Sensei happen to be a dead-ringer for Hei's outfit, emphasizing how "evil looking" Hei's costume is.
* Sayonara, Zetsubou-Sensei, Harumi comments on how cute he is and proposes that the class should take turns taking him home with them. Majiru protests that he's not a pet.
* Sayonara, Zetsubou-Sensei has her own naming conventions as an insanely positive cloud-cuckoolander; upon interrupting her future teacher's efforts at 'making himself taller' (read: suicide attempt) she nicknamed him 'Pink Supervisor' after the tree he was trying to hang himself from, 'Pink CEO', which she named on the spot. She constantly comes up with more positive names for things e.g. 'treasure chests for the homeless' (bins) and 'deep love' (stalking).
* Sayonara, Zetsubou-Sensei has opened me before." Itoshki-sensei comments that she shouldn't say things like that which give others the wrong impression.
* Sayonara, Zetsubou-Sensei head—which he tries to hide most of the time.
* Sayonara, Zetsubou-Sensei; his butler thwarts his plans by bringing in a guy who is entirely covered (or made) of eyeballs.
* Sayonara, Zetsubou-Sensei: "I'm in despair! [The subject of today's episode] has left me in despair!", or with the change to the manga's translator: "It's hopeless! I've lost all faith in [subject of today's chapter]!"
* Sayonara, Zetsubou-Sensei in one episode each of the girls is murdered and their dead bodies positioned to look like characters from various anime.
* Sayonara, Zetsubou-Sensei. In the beginning, anyhow. The suicide jokes decrease over time (though don't disappear entirely) as other forms of comedy pop up (like Chiri's increasing homicidal tendencies).
* Sayonara, Zetsubou-Sensei in the episode about Detuning (doing less than your best): Among the examples for detuning is "Deliberately adding imperfections to give the impression of an old film." followed by a cue card saying "This show does it too".
* Sayonara, Zetsubou-Sensei in the series is Itoshiki-sensei cutting his own class, and one manga panel shows Chie leading him by a chain connected to a dog collar.
* Sayonara, Zetsubou-Sensei is a parody of this. She will blame herself for anything, at anytime for absolutely no reason.
* Sayonara, Zetsubou-Sensei is raping dogs; she likes to use small sharp objects like pencils and branches to anally violate them.
* Sayonara, Zetsubou-Sensei is relocated far north in one episode. For some reason his students are already waiting at the new school.
* Sayonara, Zetsubou-Sensei is shown to read his mail and throw it out before it reaches him. There's a joke on one point about the mailman having a bit of a crush on her because he always sees her/chats a bit when he delivers the mail.
* Sayonara, Zetsubou-Sensei is totally averted. A side effect is that this sometimes makes some of the characters (chiefly the girls) a bit hard to tell from

one another.
* Sayonara, Zetsubou-Sensei, it briefly shows Nozomu holding Matoi like this.
* Sayonara, Zetsubou-Sensei, Itoshiki gets gifts from his entire class, although only two of them are clearly chocolate hearts - a normal one from Nami and one from Chiri which is strongly implied to be an actual human heart.
* Sayonara, Zetsubou-Sensei, it's hard to determine what country she lived in, as she frequently makes bizarre/outlandish claims about their customs.
* Sayonara, Zetsubou-Sensei, Kaere, a returnee is offended by various gestures that "in her country" mean odd things. Also, Maria is a reverse example, seeing negative things in Japanese society as positive things. Her reaction to a pedophile accosting a little girl? "People in Japan are so nice to little kids".
* Sayonara, Zetsubou-Sensei: Kafuka takes this trope and runs with it. Everything has a good side to her: a Trash Can is a "Treasure Chest for the Homeless" and it only gets worse from there.
* Sayonara, Zetsubou-Sensei, makes constant appearances in said anime in the form of a censorship bubble, clock face, or oddball cutaway. Koji Kumeta himself often appears as a stereotypical (probably correctly so) overworked manga artist.
* Sayonara, Zetsubou-Sensei manages to pull off the feat of playing Comedic Sociopathy for laughs... and, yes, this statement takes into consideration the fact that Comedic Sociopathy is already playing sociopathy for laughs.
* Sayonara, Zetsubou-Sensei, Maria had a habit of delivering flying kicks, generally to Nozomu, because she couldn't distinguish things she saw on television from reality. In one instance, Harumi attacks Chiri with a dynamic entry kick after Chiri insults her manga.
* Sayonara, Zetsubou-Sensei mistaken for a spirit by the ever-cheerful Kafuka, however, she was instead identified as a 'zashiki warashi' or house goblin. Plus, her hair is beautifully straight and not stringy in the slightest once she moves into the school. Probably because Nietzsche starts washing it for her for fanservice purposes.
* Sayonara, Zetsubou-Sensei. Much of her work comes across this way, but in particular, when she gives a scratchy recording of the Traumerei lyrics about "soup made by a lady in a catskin", "a neighbourhood where all the old ladies have disappeared" and "a hole as deep as a young man's height", inadvertently producing a song that can drive any who listen to it paranoid, depressed and insane, yet dancing to it as though it were an upbeat piece of pop music.
* Sayonara, Zetsubou-Sensei Nozomu has even been murdered a couple of times by Chiri and/or most of the class, and he turns up fine at the end of the episode/next segment.
* Sayonara, Zetsubou-Sensei. Of course, they were specifically chosen to guard the secrets because their obsession with 2D girls would make them immune to The Vamp...
* Sayonara, Zetsubou-Sensei once forced their teacher and his brother into dresses.
* Sayonara, Zetsubou-Sensei, one of the teachers at the school is shown to have a Yakuza tattoo on his back, which freaks the protagonist teacher out. One episode shows the main characters trying to avoid being caught doing something embarrassing which can be photographed and used to shame them... but said teacher is shown having the ability to deftly avoid any camera which tries to photograph him.
* Sayonara, Zetsubou-Sensei reading a manga with the main character and another random guy having bondage sex.
* Sayonara, Zetsubou-Sensei, save possibly making them clinically insane... or dead.
* Sayonara, Zetsubou-Sensei. She bought the identity of a male student in Itoshiki-sensei's class despite looking like she's ten years old or so, but doesn't bother to crossdress or otherwise act like him. Poverty and lack of education in her home country makes Japanese high school very strange to her.
* Sayonara, Zetsubou-Sensei). She makes up for it by being a very proficient text spammer.
* Sayonara, Zetsubou-Sensei shows two women who'd fought over a guy in high school. He turns out to have become a hugely overweight slob and they reconcile.
* Sayonara, Zetsubou-Sensei sometimes plays this role, with the twist that he

doesn't drop in at Nozomu's home, but rather at the school Nozomu nominally teaches at, which makes him a more bizarre example, as does the fact that he isn't really a close friend of the protagonist. Lampshaded once by Nozomu, who asks him "Why are you here? What is it you do at this school again?"
* Sayonara, Zetsubou-Sensei (the episode with the roads signifying different excuses for avoiding responsibility). Occurs with absolutely no lead-up, and his "victim" Chiri tries to pressure him to marry her in order to "do things properly". Worth noting that she demanded marriage even earlier when both she and Itoshiki went to rest in nurse's office unaware of each other and she rolled on his bed in her sleep. She's... pathological (but aren't they all).
* Sayonara, Zetsubou-Sensei, the kind of person who badmouths him on the internet but then behaves politely in every-day life so he cannot get angry at them, he summarizes this trope as the conclusion:
* Sayonara, Zetsubou-Sensei the openings for season 3, which is insane even by the standards of the show.
* Sayonara, Zetsubou-Sensei. The sensei pointed out that some people often exaggerate small things, while talking about VERY IMPORTANT THINGS in a very casual manner.
* Sayonara, Zetsubou-Sensei. Turns out, she is a thug in face, behaviour, and everything else.
* Sayonara, Zetsubou-Sensei. Unfortunately, she has a complex about being called normal because she equates it with boring.
* Sayonara, Zetsubou-Sensei). What would she be like if she didn't meet the protagonist? Stalking other guys that catch her interest.
* Sayonara, Zetsubou-Sensei when discussing various things that have gone out of style or aren't seen as often anymore.
* Sayonara, Zetsubou-Sensei, when perfectionist Chiri blends a cake in order to divide it evenly among an odd (and growing) number of people.
* Sayonara, Zetsubou-Sensei, when she busts out and introduces herself.
* Sayonara, Zetsubou-Sensei where Fujiyoshi is asked to join a baseball team after hitting a home run, but says she's only there to do research for a manga.
* Sayonara, Zetsubou-Sensei which leads to her becoming a right wing ultra-nationalist for reasons which make slightly more sense in context. She is shown denouncing the Prime Minister in front of Parliament for charges which include the influx of illegal immigrants in Japan.
* Sayonara, Zetsubou-Sensei, which would make sense considering the historical relationship and geographical proximity between the Philippines and Japan.
* Sayonara, Zetsubou-Sensei who doesn't receive a lot of in-series affection on account of those traits. Nearly everyone fears her, she's the only student that Nozomu seems to dislike, and in one instance, a public park is shown to have a sign prohibiting her from being there and disturbing the peace. However, she's one of the more popular characters in the series because of how crazy she is.
* Sayonara, Zetsubou-Sensei who sneaked into Japan from what's only described as a neighboring, poverty-stricken, war-torn country.
* Sayonara, Zetsubou-Sensei (Zoku) has a gag dub done by the original voice actors which consists of gibberish. It also comes with a gag sub, done by same, concerning Goku trying to find the ◯◯◯◯◯◯balls. Apparently the only way a.f.k. found the actual plot was using manga scans. Said plot concerns Commodore Perry coming to open everything. Yes, it gets as dirty as it sounds.
* Sayori's final poem, right before the festival, and specifically its final lines:
* Sayo technically, though it doesn't come up much. Chachamaru is easily the best example, though.
* Sayo Yasuda, also known as Shannon/Kanon/Beatrice and Lion's Alternate Self.
* says and her quarry to go on a date. Another time he mistook an assassination attempt for an earthquake and saved everybody, even the enemy soldiers who'd been trying to kill him. Also, he has been known to say nonsensical things about fire brigades etc., just like Yuuri always does, just in a serious, booming way.
* says "and make it snappy!" a certain joke is funny. In this case, she's simply

repeating one she's heard, and doesn't understand why no-one laughs when she tells it.
* says, echoing recurring themes from earlier seasons about G'Kar's problems with keeping his subordinates in line.
* Says Gamewinners.com's Warblade hint on unlocking the planet ranks:
* says he does not understand how such a huge genie fits in such a tiny bottle. The genie, who is naturally very proud of his magic, goes back into the bottle to show the fisherman exactly how he does it, rendering him harmless.
* Say Something reunites with her friends ahead of Yugi's wedding and finds they have all paired up. The story frequently highlights her feeling lonely or awkward when they start acting particularly couple-y, and this plays a big factor in her rushing into a relationship with Mokuba.
* says she's a prostitute (the clearest reference is "another body bought and sold") or mentions that Salamander Street is Leith's red light district, but it is.
* says something about the series that original Daniel barely reacts to hearing about his alternate's death.
* says that God's original answer would have been "Plastics", in reference to a George Carlin routine.
* says that Odette is a biromantic asexual, while Marina is bisexual.
* says the show's name, except that was in front of the Watterson house and everyone managed to say it. In "The Compilation" there is also a similar scene, with several characters singing in front of the Wattersons' house.
* says the word "Click", whereupon the Big Bad Wolf goes back up the stairs, turns off the light and falls down the stairs. This same gag is repeated in the "Rabbitron" module of the Looney Tunes collection for the After Dark screensaver, with Elmer Fudd instead of the Big Bad Wolf.
* says. This is glossed over, as Bakura never gets to five anyway. In the real game, Dark Sanctuary does indeed allow the Spirit Messages played by Destiny Board to be played in the monster zone.
* says too much, letting everyone know he stole Jonouchi's tournament card. And this is before he threatens Pegasus with a gun unless he gives up his prize money.)
* Says You is fond of closing with "More radios are tuned to this program than any other...appliance." Less applicable now that you can listen to it streaming on your computer, though.
* Says You! often closes with the joke "More radios are tuned to this program than any other appliance!" When the show become available as a podcast, their plug for it noted that this may no longer be true.
* Says You! where a regular cast, consisting mostly of media writers and producers, plays a series of games dealing with trivia and English vocabulary.
* Say that the product has been "scientifically tested." This is advertising lingo for "none of our claims have been demonstrated in any tests our product has been given."
* say their product is healthy, but they tout its healthy ingredients (such as hazel nuts and low fat milk) without mentioning the ratio of these ingredients to the sugar content. The packaging is a literal example of this trope, stressing that Nutella is healthy as long as it's consumed with whole wheat bread, milk and a serving of fruit.
* "Say the Word" features a funeral (complete with graves and crosses) for Lori, T-Dog, and Carol, the last of whom is actually still alive.
* Say the word "Kang" to a fan and they'll often shudder. His time-travel schemes are so complex that his future self, Immortus, is another major Avengers enemy, and the two can often be seen fighting each other. To give a sense of scale: most Marvel Handbook profiles are one to three pages long except for major characters like
* Say "to hell with this" and lead the charge yourself, shaming nearly everyone else into following you.
* Sayu, a mermaid-themed virtual idol who satirizes the whole concept. Sayu's design
* Sayuki Tokihara, the hardworking president of the Calligraphy Club, is a

masochist who secretly wants to be Keiki's pet.
* Say Uncle. It starts with one mother assuming he's a child molester just because he's gay and later the trope is played the usual way with other parents.
* Sayuri, Brooke, Vivian and the other "dolls" who serve Professor Machinegal in
* Sayuri Ibe, since she is one of the people invited to the Earth Sciences Club to brainstorm this issue. Upon hearing the resolution in Episode 9 / Chapter 28, she tells Ao and Mira the entire story "sounds like it comes straight out of a soap drama" and would like to write it in the school newspaper, but they run away before Sayuri has the chance to interview them deeper.
* Sayuri Tatsuyama in the story "Mallow's Heart Flutters". Shallot tells Mallow that he loves her and a short moment happens where Mallow and Shallot are shocked by this. Shallot tries to explain that it came out wrong, but Mallow decides to hug him which results in him passing out.
* Sayuri Tatsuyama Manga series does this twice in the manga. He first does this when Clover starts falling asleep while Shallot is explaining the type of books he likes which she considers boring. Kale notices and slaps her behind the head and tells her it's rude to do that in front of a person they just me. The second time is when Shallot tells Clover that she's a "Busy Body" which makes Kale quickly slap his head to not make things worse for her.
* Sayuri Tatsuyama series is mostly lighthearted and fun but the series started taking a very serious tone starting in volume 4 and especially volume 5. The fifth volume's stories while still lighthearted start getting more serious until the finale, where Rambler is trying to save the forest animals from an oncoming forest fire and Clover sacrifices her life to prevent the fire. She gets better though.
* Sayuri Tatsuyama. She's well-known in Japan for writing tons of Shoujo mangas that focus on animals more than human characters.
* Sayuri Tatsuyama She usually deliver notes to the reader in some stories. She mostly appears as the very end of the manga, with a Mini Bio about her life and manga career.
* Sayuri Tatsuyama's that serve as one of the main characters alongside Puku the puppy. The manga lasted from 1999-2004 with 10 volumes and 3 Gameboy Advance games. It also caused another surge of Japanese audiences wanting hamsters.
* Say what you will about the wisdom of Stannis Baratheon's actions in "Blackwater", you can't accuse him of being a coward, or leading from behind. (Unlike Joffrey.) And with the addition of Renly's Stormlands bannermen to his army and having the largest navy of any of the Five Kings (save possibly Balon Greyjoy), he has a good chance of taking the city — and almost does. Just too bad for him that Tyrion Lannister is around and he has vast stockpiles of wildfire at his disposal, which you can't really expect Stannis to plan for considering its rarity. He's also one of the very few people south of the Wall who is concerned with the impending White Walker threat. Furthermore, he's also the only royal claimant in Westeros to respond to Maester Aemon's call for aid at the Wall.
* Say what you will about Tim Couch of the Cleveland Browns; he was able to have two awesome moments in his otherwise lackluster career, both on Hail Marys. On October 31, 1999, he hit Kevin Johnson on a 56-yard bomb to beat the New Orleans Saints for the expansion Browns' first win. Then, on December 8, 2002, he found Quincy Morgan on a 50-yard catch to beat the Jacksonville Jaguars (nearly a year after the infamous "Bottlegate" game against the Jags). To date, Couch is the only quarterback to win more than one NFL game on the final play of regulation with passes of 50 or more yards.
* Say When!! and was forced to select another prize, which obviously put him over. The opponent had the prospect of going over as well, but didn't.
* Say Yes to the Dress stuck with overbearing older women that treat the brides-to-be like little girls and try to rule everything.
* Say Your Prayers: Someone prays when realizing they're about to get killed.
* Sazae-san. Adaptation of the comic strip. Series started in October 1969.
* Sazae-san are named after what you would find in the sea: Sazae (the horned turban, a type of sea snail), Wakame (seaweed), Katsuo (Skipjack tuna), Namihei (tidal wave), Fune (boat), Masuo (from "masu", Japanese for trout), Tarao (from

"tara", Japanese for Gadidae fish).
* Sazae-san as the voice actor with the longest tenure playing the same character.
* Sazae-san every few years, updating clothing styles and appliances as appropriate.
* Sazae-san had an instance of a Banned Segment. The show originally ended with a short animation of Sazae throwing a bean or mochi rice cake and catching it in her mouth. After complaints from parents that their children tried to imitate this segment and choked doing so were sent in, it was replaced with a rock-paper-scissors match.
* Sazae-san has the lead locking her son in a shed for several hours and outright forgetting he's there.
* Sazae-san is the representative Japanese example, to the point where the Japanese term for this trope is named after it. It's been airing for decades but the protagonist still hasn't hit 30.
* Sazae-san on Sunday evening regularly have viewership numbering over a tenth of the Japanese population. However, it has never been released outside of its country nor has it been dubbed in any other language besides Japanese.
* Sazae-san, the voice actor for Namihei. While the show continued without Machiko, Namihei is now voiced by Chafurin.
* Sazanka. After breaking up with her boyfriend Keita, Tatsuki has her friend Aoi over. After telling Aoi about the breakup and quitting her job, Tatsuki accidentally shows Aoi one of her bruises, resulting in her frantically trying to explain it away so as to not get her ex-boyfriend in trouble.
* Sazanka.Tatsuki breaks up with Keita, who works full-time at the convenience store where she's a part-timer. In response, he says that if she wants to end their relationship, she should also quit her job, since otherwise, things would be awkward between them. She immediately agrees to do so without complaint.
* Sazanka: The protagonist, Tatsuki, often puts a hand on the back of her head while trying to laugh off something. Her doing so helps her best friend, Aoi, see a bruise Tatsuki got from her ex-boyfriend, Keita.
* Sazed and Tindwyl deeply care for one another but never engage in sexual activity. This makes sense, seeing as Sazed has been a eunuch since birth while Tindwyl is an old woman whose entire fertile life was spent bearing as many children as possible.
* Sazed subverts this. He insists that he's no a warrior but is perfectly capable of holding his own against for more powerful characters
* 's back is healed by the dragons, and he is given some upgrades to his abilities. Surprisingly few negative effects, despite Oromis' earlier statement.
* SBaHJ "jegus" and "gog" by any character is through the roof, despite being respectively used sparingly and only twice in canon.
* Sbarro as some of the worst chain restaurants in the United States in that the taste and quality of their pizzas never matched the smell permeating throughout the shopping malls. He openly stated the harsh criticisms helped his brand gain attention and increased publicity and sales at his pizza shops.
* 's basement, Edd asks what to do to pass the time. Eddy suggests I Spy. Kevin calls it lame and Nazz calls it childish. Jimmy, however, would be satisfied with the game. The kids then reluctantly agree with him. The following sequence then occurs:
* 's bed by her mother, her father and her two brothers. Two hours later he and Bethany were married. However, as the name of the fic implies, it turns out well.
* Sbemail) to go through with leaping off Bub's Concession Stand and getting socked by Strong Mad.
* "SBIG" Multiseries, page for the series includes information on installments other than the below three):
* SBIG Series clothes nearby, except most of them were the revealing outfits of the other .GIFfany copies, and Melody would rather just brace towards going out in the nude than try to find something that is actually practical. Melody and Rumble's own clothes were destroyed by Professor Eve, while .GIFfany's was way back in a forest in .GIFfany Land and Soos's was destroyed by .GIFfany even earlier than that.

* Sbirro's restaurant in mystery writer Stanley Ellin's short story "The Speciality of the House", also adapted as an episode of
* SBI: Something Bad Inside. There's definitely something wrong with you, but the doctor has no clue exactly what it is.
* SBS 6 in the Netherlands once stopped a movie in a manner that resembled a network/signal problem for a quick ad for a dance show hosted by a resident presenter.
* SBS6 which caters to housewives, mostly, has a lot of British magazine programmes, like Home in the Country etc. with only the voiceovers dubbed into Dutch. The names change as well into things like "Huizenjacht" (Househunting). They do this with zoo programmes, security programmes (Like Airport or Trainstations) as well, which'd expand this list unnecessarily.
* SBS during summer due to New South Wales and Victoria having daylight savings time and Queensland... not. Australian Pay TV providers also includes feeds for Free-to-Air channels as well and each state gets the feed from their local version (mostly just different news). But SBS only has a single, nationwide version and the Pay TV feed is set so Queenslanders with Pay TV can get it an hour earlier than normal or turn over and get the normal times from the local transmitter. As commercial TV markets overlap on the Gold Coast (as it can receive stations from both Brisbane and Northern New South Wales), this used to make the Brisbane station an hour timeshifted during the summer compared to the regional stations, until people complained that it broke watershed laws. Now, the regional stations have to delay their Gold Coast transmitters by an hour.
* SBS in Australia were rated PG (Parental Guidance Recommended) but when the same episodes were shown later, after the series became the cult classic it is today, they were rated M and less frequently MA15+.
* SBS, jokingly said to stand for "Sex Between Soccer" or "Sex, Blood and Soccer".
* SBS mad enough to bring their entire might on someone's head... stealing their sake.
* SBTB. Dennis Haskins is still making a living off of his Mr. Belding character.
* SBTB: The College Years episode featured the death of a professor followed by the usual wacky humor.
* SBURB are meant to wield this power themselves, gaining the ability to conceal, alter or destroy information.
* Sburb Glitch FAQ uses this to explain why the narrator sounds like such a "veteran". This somehow became a huge AU.
* Sburb, in addition to the Skaian Battlefield, are fairly creative examples of this (such as a planet entirely of blue stone covered by glowing blue forests and lakes and rivers of tar, or one covered in molten lava dotted with islands of metal and clockwork). Justified in that being single-biome planets is the entire point of the Lands as game constructs.
* Sburb is necessary for the creation of other universes — meaning the players are forced to sacrifice their civilization to bring about a new universe. IF their game is not a "null session," meaning it is predetermined to fail, making the sacrifice completely senseless. And unfortunately, null sessions are much more numerous than the successful ones.
* Sburb/Sgrub, characters can ascend to a special rank known as the God Tiers and gain even more power...but the trick is, they have to die in a certain place first. There are two slightly different variations: one that relies the dreamself as an extra life, and another that, for an as-yet-unexplained reason, doesn't.
* "S", by Doug Dorst has a section in the Interlude written in second person narration. However, rather than have the 'you' be a featureless protagonist, the 'you' is simply another character.
* SC 2 features a rather jarring example of Cutscene Power To The Normal. In the end of the
* SC2VN is capable of being respectful when he's on camera, but he's still a jerk.
* SC2VN lets Accel do all of the actual coaching and then blames Accel whenever anything goes wrong. It doesn't help that the coach has probably never played a game of Starcraft in his life.

* SC2VN scene, so naturally it has this. A player in Master league is in the top ~2% of players, but Mach still refers to them as 'casual' and easily beats them. Mach, in turn, is in Grandmaster league (top 200 ladder players in the region), but still gets stomped by actual pros.
* SC2VN starts off with an amateur foreigner, a high school kid who may or may not be a dropout, and a shut-in who only plays in online cups.
* SC2VN, this is Mach's response to being tricked into a bet match with a high schooler.
* SC2VN uses Korean titles and slang in dialogue. It also has Korean characters in a couple of the backgrounds.
* SCA about a female member who was walking home from an event in Central Park in the 1980s. She hadn't taken off her armor, just wrapped a cloak around herself and put her helmet in her bag. She was accosted by a disreputable sort wielding a switchblade and making threats. She said "A six-inch knife?", opened her cloak, and drew her sword. "I'll see your six and raise you thirty-five."
* Scáthach instead. More importantly, when Kirei tried to murder Bazett for her Command Seals, Iri briefly stopped his artificial heart, distracting him at a critical moment and ruining the opportunity.
* Scabbers turns out to be a creepy little man who betrayed Harry's parents to Voldemort. A different set of plush Scabberses, complete with missing toe/finger, are available at the Harry Potter sections of Universal parks.
* Scads on occasion. A short list: giant flightless birds, a wingless dragon, large six-legged pack lizards, a small woolly mammoth, and centaurs.
* 's cafe after the Chitauri invasion and he announces that "superheroes don't pay here."
* Scaffold Match's knee injury from a botched scaffold fall almost crippled him. So, wrestling's worst gimmick match is also one of its most dangerous. The last serious scaffold match revival undertaken by a "major" was in TNA. It wasn't any better or less dangerous than the scaffold matches from decades ago.
* Scaffolds falls are notorious for breaking bones without "cushion". One
* SCA folks are called "mundanes" by members. Mundanes are also the clothes you wear in everyday life. (Same goes for Amtgard and (some) Renaissance Faires)
* Scaled Up: A character — usually a villain — transforms into a more reptilian state.
* Scaled Up into a dragon after beating her human form. If you can beat Anise in less than two minutes on the game's hardest difficulty, you could already break the game in half as is without the need for infinite items.
* Scaled used a cricket on a stick to get Kevin, their overweight bearded dragon, to run on the tiny treadmill they'd built for her.
* scale model used in the Classic series was over 6 feet long! 76 inches, in fact.
* Scale of Scientific Sins: Portraying some branches of science and technology as inherently evil. This runs counter to the Enlightenment's idea of knowledge being inherently good.
* Scale of Scientific Sins: Rules about what not to do while doing experiments.
* Scaler) has four blue weak spots that glow red when it's going to attack. The first two are on its pincers, the third one is on its tail, and the fourth one is its mouth.
* scales a wall nearly 20 feet into the air before dropkicking her clone and effectively knocking her out.
* Scales of Justice: The imagery shows up, but it's not associated so much with courtrooms and trials anymore.
* Scales of Justice: The literal or metaphorical image of scales in a court.
* Scales of Justice with a shotgun. And therefore he can't change his mind once they start cutting.
* Scalie Schoolie for a variety of delinquent acts, she learns that, in accordance with school code, each student is then given a torch and pitchfork to form an angry mob and hunt her down.
* Scalie Schoolie, Grizzelda wins a Halloween costume contest by dressing up as the Ghost of Christmas Future, "here to remind you all that it's just a few short weeks

away!"
* Scalie Schoolie is a particularly unscrupulous example. The arc in which she's introduced revolves entirely around her lying for the highest bidder and slandering students with reckless abandon.
* Scalie Schoolie tends to call the police for things she doesn't understand, like walking around puddles.
* Scaling the Summit: A difficult, treacherous climb up a tall, steep mountain.
* Scallops "hop" along the seabed by clapping their shells shut with powerful closure-muscles, causing spurts of water to jet-propel them for short distances.
* Scalphunter, a member of the Marauders that regularly clash with the X-Men has these technical abilities too, being able to reform mechanical components into anything he can think of. Given that he's a murderous
* Scalps, a group of students go digging in an Indian burial ground and have to face a restless spirit.
* Scalps features this (naturally), though only one scalping is onscreen.
* scaly, reptilian monsters), or as harmless-looking, cute feather-balls.
* Scamalot," James advises John to switch plates with his wife in case she's trying to poison him, then changes his mind because the wife would anticipate them switching the plates and poisoning her own food. Later he concludes that they should switch the plates after all, as she would have anticipated their anticipation and decide to poison John's food.
* Scamalot", James mentions his plans to bring three small dogs with him when he stays at Cho's house.
* Scamalot make spelling and grammar mistakes all the time. One scammer claimed to be dying from "cancer of the lever." He later "passed out."
* Scamalot series from Mashable proposed the following split to a scammer named Mary Gary: Mary 40%, James 70%, Charity 20%, Charlie 1/5, James 20%, and Gary 35%. Mary Gary's only objection to this? "You put yourself twice."
* Scamalot" where James claims not to realise that "leaving this world soon" means "is dying":
* Scambaiters get a kick out of posing as prospective victims when responding to
* Scambaiters keep their identities hidden so they can trick scammers into wasting time with them and avoid vengeful harassment afterwards.
* S came to cheer on Makoto — until she sheepishly admits she brought her swimsuit, too. In the same episode, after Rei, Usagi and Minako start throwing pillows around in an argument, a stray pillow hits Ami in the face, and she escalates it into a full pillow fight.
* Scamp daily strips began as essentially one continuous story, but both eventually shifted to gag a day formats.
* Scamp deal with Lady's and Tramp's puppies, and make one of Scamp's sisters a boy, giving Lady and Tramp two daughters and two sons. The only real difference between Scooter and his sisters Fluffy and Ruffy is that Fluffy and Ruffy have eyelashes and wear ribbons around their neck, and Scooter does not.
* Scamp gets chased off for jumping in someone's yard, Tramp decides to go after him into the "Haunted" house. Having discovered that the shoe he's hidden in has holes in the bottom, Scamp decides to continue his jumping practice from inside the shoe, which gives Tramp the impression that the boot is moving due to a ghost. Eventually, Scamp jumps his boot into some white wash, which gives Tramp a second fright when Scamp comes home entirely white.
* Scamp looks like a young puppy but has the voice of a teenager. His sisters sound younger despite being his littermates. Scamp and his sisters are all significantly smaller than both of their parents, implying that they're still growing as well.
* Scamps, a failed sitcom pilot starring Bob Denver as Oliver Hopkins, a struggling writer who turns his home into a day care center for kids to make extra money for his bills.
* Scamp's love interest, Angel can also qualify as this to Tramp. While Tramp was initially skeptical of being part of a family and tried to convince Lady to have the same mindset, Angel desperately wants to be part of a family and urges Scamp to

realize that being part of a family is the best.
* Scamp's love interest Angel is also puppy-looking, but it doesn't seem like she'll grow much more; it's unclear how much of her puppy-like appearance is age and how much of it is simply because she's a Pomeranian. She has a mature voice, and an
* Scamp story has Scamp getting completely covered in mud by a car splash, which gets him confused for a puppy that looks exactly like him, but brown. After escaping, he promptly finds a water puddle and waits for another car to go by in order to wash off.
* Scam Religion: A fake religion that is founded by its leader solely to fool gullible people out of their money.
* Scam Religion: A religion is founded solely to trick gullible people out of their money.
* Scam Religion to a trader culture with Terminus as a real political capital in charge of their neighbors.
* Scandal and opened up on protagonist Olivia fantasizing about having sex with two different men. The Parents Television Council compared the incident to "a peep show in the middle of a playground" and actually estimated how long it would take a parent to change the channel compared to the twenty-six seconds between the first sexy shot and the last shot of Charlie Brown (which seems a bit obsessive, but hey, who are we to judge?).
* Scandal and playing the part of First Lady, being far more capable than just a glorified hostess and housewife).
* Scandal as a flashback shows David Rosen in his prosecutor days, meeting a prostitute complaining about an arrest. She cites the trope with David dryly noting "that's not really a thing."
* Scandal change what he is. It's just that he has a leash now, which she holds.
* Scandal: David has this to see why Olivia is helping Quinn. So far he's figured out Quinn was framed for the bombing, as Olivia uses her powers for good instead of evil.
* Scandal deputy press secretary/crisis manager Judy Smith, though obviously with plots far from the reality of the Bush 41 presidency meant to appeal to 2012 audiences looking for dramatic tension.
* Scandal: Fitz...enough of a good reputation to be President of the United States.
* Scandalgate — "Watergate" was just the name of the hotel where the famous U.S. political scandal mainly took place. While it inspired the use of the "-gate" suffix in umpteen future political and media scandals, the Watergate scandal itself did not follow this convention and, thus, is not an example of the trope.
* Scandalgate: Scandals given names ending with "-gate" in reference to the Watergate scandal.
* Scandal has Olivia imagining what life would have been like for the main characters if she hadn't made a critical decision prior to the beginning of the series.
* Scandal inside a body bag, with her murdered neighbor placed on top of her to further the ruse.
* Scandal in the Spotlight," and screaming throngs of fans are a constant hazard for the protagonist once she gets caught up with Revance. Most of the time, the biggest concern is that the guys will get mobbed if they're recognized in public, but in some cases - such as on Iori's route - the fangirls get downright nasty over seeing her in the company of one of their idols.
* Scandal in the Spotlight blames himself and is determined to surpass his father's success as a way of making up for cutting his life and career so short.
* Scandal in the Spotlight Revance, paparazzi are an inevitable concern. The guys are pretty well accustomed to dealing with the media and managing their PR, so the protagonist ends up worrying about being caught by paparazzi more than any of her prospective boyfriends do, but there are a few incidents which prove that her worries are not entirely unfounded.
* Scandal is revealed to be this. This person enjoys killing people in general too much.

* Scandal: Justice Verna Thornton becomes a Betrayer Belinda in "Blown Away". Vice President Sally Langston wants Verna out of her Supreme Court seat, while Verna has only a few months to live before she dies of cancer. So Verna offers her a choice: either take her resignation or take the paper revealing the identity of the President's shooter. Sally takes the identity revealing paper and Huck is arrested. Verna had put two and two together to figure out that Huck supposedly shot the President. Huck didn't do it, and Verna doesn't know that. So it's ambiguous if she was doing this to selfishly keep a job she only gets to have for a few months or if she did it because it's her duty to take down whoever shoots the President.
* Scandal needed to get her husband elected to office so he could do great things. If she were to abandon that ambition, she would have to admit that her 'sacrifice' was for nothing.
* Scandal: Olivia personifies this trope. In the pilot episode when she wants Amanda to leave town, all it takes is a two-minute conversation in which Olivia describes every way she can ruin Amanda's life.
* Scandal: Olivia Pope and her team start out as traditional protagonists, but that changes at the start of season 2. For starters, Olivia and Supreme Court Justice Verna shut down Quinn's trial to save Quinn. David Rosen is unhappy about that, and he decides to dig for answers about Quinn. It turns out that Olivia, Verna, Cyrus, Mellie, and Hollis are working together in some sort of conspiracy. Olivia had an affair with President Fitz for a long time, despite the fact that Fitz is still married to Mellie. Also, Olivia participated in rigging the election so that Fitz would become President. She also sabotaged David's efforts to find answers. When you put it together, you have a group of protagonists who are actually villains and not heroes.
* Scandal: Olivia Pope fixes things, including people. Said people explicitly say that they would follow her off cliffs.
* Scandal season 1, episode 3, Olivia and her team take on a client who is being accused of rape but the stories don't add up. It is ultimately discovered that he is guilty of rape but not of the woman who accused him. The man had raped the accuser's best friend years ago causing said best friend to commit suicide. The accuser decided to lie about being raped by him to get revenge. Even though he is proven to be innocent of this particular rape, Olivia is able to convince his mother to turn him over to the police for his crime.
* Scandal Sheet after finding him hanging from a tree with two broken legs.
* Scandal Sheet asks Andrea for advice to give his friend Phil about how to explain his feelings to a girl. Andrea assumes Max meant he wanted to know how he (Max) could explain his feelings to Andrea. He realises this later and is upset:
* Scandal Sheet! is set at one of these, with the twist that some of the stories in the paper are real. "The best place to hide a needle isn't a haystack but a big pile of other needles."
* Scandal Sheet, Ito works for the firm of Robben, Olde, Widdows, & Laffing.
* Scandal: Stephen, though he seems to have mostly settled down. He still has an interesting past.
* Scandal. The band once successfully tricked her into thinking she was made to pay for the pyrotechnics at their first Budoukan concert, complete with a fake cheque. Even after the prank was revealed she still looked like she was in a state of complete shock and confusion for another 3 minutes.
* Scandal: The episode "Happy Birthday, Mr. President" shows Olivia's time in the White House, her relationship with President Fitz, and the circumstances that led to her leaving.
* Scandinavia and the Nordic countries get a lot of this. If it's not a general fascination with Vikings and such things, it is most probably admiration of the Nordic welfare system and the
* Scandinavia and the World: According to the Danish writer, the Danish phrase "That's a major downer" can, if not pronounced carefully, come out as "That's the master negro." She had fun with this in a strip about Obama visiting Copenhagen.
* Scandinavia and the World and Brother America returned to normal (the author has admitted he just missed the big lug too much to leave him possessed).

* Scandinavia and the World and vows never to forget the atrocities committed in his name.
* Scandinavia and the World A reference to Simo Häyhä, in the Real Life section below.
* Scandinavia and the World because the 2010 census indicated that whites will soon no longer be the majority of Americans. His hair is still blonde because he bleaches it.
* Scandinavia and the World, colonies and independent micro-nations are portrayed as the children of the countries that "own" them.
* Scandinavia and the World. Denmark always forgets about his roommate The Faroe Islands until he owes him money, and Norway seems completely oblivious to Kven even when he's right in front of him.
* Scandinavia and the World Denmark catches Sister England trying to steal his...ahem, used tissues. He chases after her offering to give her more sperm.
* Scandinavia and the World, England did this in a strip released around the voting of Scotland's independence. He encounters a double petal and wonders whether it's a yes or no.
* Scandinavia and the World, English people are really sensitive to touching strangers, if just a little; fearing they might offend them.
* Scandinavia and the World for a non-Norse speaker at how catchy it is.
* Scandinavia and the World for Hans Island. The weapon of choice; flags.
* Scandinavia and the World from hearing repeatedly about the Coronavirus epidemic.
* Scandinavia and the World has a male and female version of most commonly mentioned countries; they are generally very similar in appearance. (Sister Germany even has her brother's mustache).
* Scandinavia and the World he attempts to negotiate with it, unlike Finland's more violent approach (which Canada finds alarming).
* Scandinavia and the World is a webcomic about the Scandinavian and Nordic lands(Not necessarily the countries, as certain islands are considered cast members despite never being independent nations) As well as their interactions with other countries.
* Scandinavia and the World is portrayed as this, at least initially. More recent strips have mostly dropped this part of her character.
* Scandinavia and the World kings on them, instead of the King of England.
* Scandinavia and the World — standing in for the territorial dispute over Hans Island, close to Greenland.
* Scandinavia and the World, most of his comments turn up racist and insensitive mainly towards the Middle Eastern or African characters. Not that it can't help him out once in a while.
* Scandinavia and the World, most of the characters have sisters who (except the Swedens and the Americas) are basically the same as their brothers. The only notable exception is France, where the default representative is female, and Brother France is officially her spear.
* Scandinavia and the World, New South Wales is portrayed as the daughter of Wales, a male human, and New Zealand, a female sheep.
* Scandinavia and the World, Norway and his cousin, Jan Mayen, actually get in trouble for being in a relationship, resulting in the latter's execution.
* Scandinavia and the World Norway is the largest of the Nordics, by a margin of at least half a head, but has the mellowest personality and is so in tune with nature that he can get butterflies to land on his finger.
* Scandinavia and the World speak both Finnish and, to his eternal shame, Swedish — it's just that he really, really hates talking, and avoids it whenever possible. Sister Finland is both present much less often and speaks much more rarely, but is once seen screaming "Perkele!" at a troublesome IKEA table.
* Scandinavia and the World, Sweden once accused Australia of raping him and his sister to get him to stop telling America's secrets.
* Scandinavia and the World, Sweden warns him they now only have two rectal thermometers because Denmark jumped the gun when told that was the best way to take a temperature.

* Scandinavia and the World: The comic strip pokes fun at many Scandinavian stereotypical ideas about other countries. Despite being drawn and written by a Dane it pokes fun at the Danish too.
* Scandinavia and the World: the Nordic Lodge now only has two rectal thermometers thanks to Denmark's misunderstanding.
* Scandinavia and the World (though it's also possible that Åland knows how Sister Finland is and understands Sweden's difficult position).
* Scandinavia and the World to be this to his "children", the grown-up colonies of Australia, New Zealand, Canada and the USA.
* Scandinavia and the World tries to get the same "attention" in one strip, but fails.
* Scandinavia and the World when he tries to talk to France after she's kissed him on both cheeks, not realizing that a French greeting has three kisses, unlike a Turkish one. The Scandinavians don't see what the big deal is until Turkey compares it to one person attempting a handshake and the other a fist-bump, at which they're suitably horrified.
* Scandinavia and the World wiki includes a surprisingly thorough list of countries' relations with each other, giving you a one-stop shop to find out who hates whom and why all over the world.
* Scandinavia and the World with a sauna actually existing in the country).
* Scandinavian Airlines Flight 751 made an emergency landing near Vängsjöbergs säteri in Gottröra, Uppland, Sweden on December 27, 1991 after both engines lost power. 129 people; all passengers and crew members survived, it was called the "Miracle at Gottröra".
* Scandinavians, in general. The Scandinavian countries are covered 5 to 7 months per year in snow and the countries are located between 55th and 70th latitudes of North, so the weather can be truly awful, and distances between towns are long (with notable exception of Denmark). The
* Scanlation: Fans translate a comic by scanning the pages and replacing the writing.
* Scanner Cop II: During the final battle Staziak repeatedly creates a diversion by making Volkin attack an illusory projection of himself, causing Volkin to waste energy trying to kill Staziak.
* Scanner Cop II, it's shown that scanners possess psychic energy that can be consumed by certain other scanners, absorbing the victim's power into their own.
* Scanner Cop II, Sam Staziak causes a hostage taker's ear to melt off by scanning through his earpiece.
* Scanner Cop II: Scanners use their minds to more easily navigate personal computers as a faster way to input data.
* Scanner Cop II, Volkin gives one after he absorbs the psychic energy from his first two victims.
* Scanner Cop is to brainwash random people to murder Los Angeles police officers, which he is doing out of revenge for being sent to prison previously.
* Scanner Cop: Near the climax, Sam brainwashes a random guy to confiscate his car so he can quickly race back to the hospital, where the bad guy is about to kill his previously wounded father.
* Scanner Cop: Sam controls a computer with his mind to speed up the facial composition software.
* Scanner Cop, Samuel Staziak has a very good bond with his adoptive parents, who took him in after his biological father (a deranged scanner) died. His new father is also his boss at the LAPD. They don't appear in the next film.
* Scanner Cop. She then tries to pull this trope on Staziak by taking over his body and letting him die in hers. He prevents it by scanning her mental projection.
* Scanner Cop to follow the mind of a dying woman beyond the border of life and death.
* Scanners: Cameron Vale figures out that a computer's "nervous system" is just as scannable as any other, and retrieves information from one over the phone lines.
* Scanners clip was played backward and Stewart said, "You just un-blew my mind."
* Scanners: Darryl Revok has a really nice apartment with some modern art here and

there.
* Scanners III: The Takeover: After Helena takes over her father's company, she schedules an "appointment" with one of her younger execs at her house. It's at this point that she happens to realize that her psychic abilities also work through television signals, and uses him as a guinea pig for this purpose.
* Scanners III: The Takeover, as she eliminates one of her rivals by forcing him to dive headfirst into an empty pool at his mansion.
* Scanners III: The Takeover by using her scanning ability during a countrywide broadcast. Since the signal's effects depend on a non-stop, continuous broadcast, this would inevitably fail. Of course, by this point she's also clearly insane by repeatedly dosing herself with Ephemerol-3, so she probably didn't put much thought into it.
* Scanners III: The Takeover, Ephemerol 3 is an untested new version of the drug. After she takes it, Helena turns evil.
* Scanners III: The Takeover has a much more grounded plot with a relatable and sympathetic lead and genuinely terrifying villains.
* Scanners III: The Takeover, Helena kills her father to take over his pharmaceutical company.
* Scanners III: The Takeover: The villains' plot revolves around mind controlling people straight through cameras and television sets.
* Scanners III: The Takeover where it seems like the coroner is about to saw open his chest, but it turns out he was working on another body.
* Scanners II: The New Order, Commander Forrester makes himself a public favorite by dispatching a corrupt lawyer who works for drug kingpins.
* Scanners II: The New Order, corrupt police officer Commander Forrester tries to use the press to get himself in power and presents himself as an upstanding citizen who wants to end the intensifying crime wave in the cities. They eat into his hand until his real plan to establish order by creating a police state is finally revealed.
* Scanners II: The New Order, David dismisses Peter Drak's claims about Forrester's evil plans with this retort.
* Scanners II: The New Order, Dr. Morse uses his neurological research institute to enslave psychics with his dangerous drugs and use them for Commander Forrester's megalomaniac purposes.
* Scanners II: The New Order, Ephemerol 2 is highly addictive, and severely debilitating long-term to the scanners. Why they don't just use the earlier version of the drug can best be chalked down to plot convenience.
* Scanners II: The New Order, the psychic Peter Drak gets a lot of enjoyment out of using his mind to mutilate and kill people in gory ways. The corrupt Commander Forrester laments that his psychopathic tendencies make him much too difficult to control even with the use of drugs.
* Scanners less ambitious and complex themes and characters mean it can never be regarded as an equal to its forbear.
* Scanners Live in Vain. These habermen are condemned criminals and derelicts, supervised by a small group of volunteers called Scanners who maintain an elitist and secretive fraternity — so much so that they're prepared to kill a human who's come up with a means of traversing space without the use of habermen, under the justification that they're saving humanity from the space wars that would now be possible.
* Scanners Live in Vain whose brain has been severed from all sensory input except the eyes, and whose body therefore has to be regulated by implanted instruments.
* Scanners movies are consistently portrayed as being able to control machinery with their minds. There are lots of displays of this in the movies:
* scanners, radio positioning and other equipment to accurately identify the position of enemy troops. In-game this is represented by a number of skills and Tactics that boost allow the shooting abilities of nearby allies with.
* Scanners, Revok's mole within ConSec orders a computer technician to wipe their whole system in an attempt to hurt Cameron. The technician initially refuses to do so because that kind of data loss can only be authorized by the company's board of

directors. The mole's response is to shove a gun in the guy's face.
* Scanners that produced telepathic children known as 'scanners'. His own plot is to reproduce this previous accident by design, then train the next generation to be his foot soldiers on the path to creating a worldwide scanner supremacy.
* Scanners, the character of Benjamin Pierce is a telepath of dubious sanity who once tried to kill his family before he was rehabilitated through art. He lives out in the woods and hates company.
* Scanners. The former is reserved, methodical and loyal. The latter is emotional, bloodthirsty and manipulative. This was probably done on purpose to contrast their separate motivations for helping their own kind.
* 's canon characterization to make him into this and well known as such among the Jedi Order, to the point they had selected the Hyperionian as his Master specifically because they knew he'd be able to keep his tendencies in check.
* Scantron Picture: Someone fills in the Scantron dots on their test to make a picture.
* Scantron Picture: Someone makes a picture by filling in the Scantron dots on a test.
* Scantron Picture: Someone taking a Scantron test fools around by filling in the dots to make a picture.
* Scantron sheets: (US) The fill-in bubble sheets used for standardized tests.
* Scapegoat Ad: When part of the competitor is made to represent the whole.
* Scapegoat can heal anyone he touches by transferring the injury on himself.
* Scapin/Scapino: similar to Brighella, and often seen as his brother or son, he was the more toned-down version. He's usually more interested in charming a servant girl or eating than carrying out Brighella's villainy.
* Scarab guardians, minor deities who serve as guardians of places that gods or powerful Exalts want never to be disturbed, manifest as swarms of black beetles that share a single mind. These beetles can come together to form a humanoid body, which the scarab guardian usually does when it needs to threaten people or warn them away from its charge.
* Scarab Power: Scarabs were the symbol of the Sun God Khepri (an aspect of Ra/Ra's brother), and were very popular as warding amulets for centuries.
* Scar, after he attempts to blame the hyenas for his crimes, is betrayed by his former "friends" and
* Scaramouche acts in, discovering an unexpected talent for slapstick.
* Scaramouche, at six and a half minutes long. It is also the longest single-take sword fight ever put on film. It had to be single take because they had over 800 extras in full pre-Revolutionary France costume. They couldn't trust the actors with it, so they filmed it longshot using the fight director and his sparring partner, and came back later to film close ups of the leads at significant points. They didn't even stop for two nearly fatal accidents.
* Scaramouche. Given that they're usually challenging Andre, it doesn't go well for them.
* Scaramouche. It ends with a make-up nookie that tears apart Lenore's carriage from the inside out (with frying pans still in hand).
* Scaramouche material, being kicked and tossed around by people and denied entrance to a ship due to his lack of a body.
* Scaramouche's Attic fan and review blog, has a side feature called "Cover Talk" in which Scaramouche... talks about book covers.
* Scaramouche, starting the balcony boxes, working down to the lobby, through the main seats, backstage and ending on the stage itself. That particular scene was possibly the most masterfully done aversion of this trope ever. A careful observer may note that the combatants are actively trying to hit each other, dance through every one of the eight lines (except for #1), exercise such complicated procedures as feints and disengages, and generally fight very well given the uneven footing they find themselves on. Especially impressive is the fact that they manage to work Andre's game breaker multiple disengage sequence from the book into the duel, though you won't notice it unless you know what to look for.
* Scaramouche: The Marquis de La Tour d'Azyr is a ruthless, manipulative killer.

* Scaramouche: The Marquis is an honorable, educated, well-read noble. He is also a ruthless killer.
* Scaramouche, the protagonist Andre-Louis Moreau spends several chapters hiding out in a traveling commedia dell'arte troupe, first as a roadie and later taking the role of Scaramouche on stage after the troupe's original Scaramouche absconds with the box-office takings. Several times later in the novel, he remarks that he seems to be playing the role in his real life as well.
* Scaramouche, the two love interests are Aline, introduced in the second chapter as Andre-Louis's childhood friend who is about to get engaged to someone else, and Climene, whom he meets and immediately falls in love with nine chapters later. Andre-Louis nearly marries Climene, but it's Aline that he ends up with.
* Scaramouche to seek revenge on a single aristocrat who murdered his republican idealist best frient, but doesn't really believe in the Revolution's ideals.
* Scaramouche, where Andre Moreau ends up married to the woman he met half an hour into the movie over the woman he was engaged to at the beginning.
* Scaramouche, where Andre sends out his lawyer's barber and proceeds to interrogate the lawyer as to the identity of the man who pays his stipend. By shaving him.
* Scaramouche, which proceeds to induce cheers from the commoner's half of the assembly.
* Scaramouch from Episode XCII has his sinister scimitar sword that slices as cleanly as Jack's and the Scotsman's. While his scimitar is the death of him it's not his most lethal weapon, that would be his tuning dagger, which is not just sharp but can also obliterate anything by vibrating at a high frequency.
* Scaramouch was also a robot who had magical abilities (at least he claimed it was magic, it was never really explained).
* Scar and Kimblee end up having this dynamic with one another upon meeting each other face-to-face on a train to Briggs. They recognize each other from the Ishvalan Civil War when Kimblee personally attacked Scar's hometown and slaughtered his family. While for Scar, it's personal because Kimblee killed his family, it's personal for Kimblee because the idea that he failed to kill someone in front of him in the midst of a battle irritates him.
* Scar as a Looper, on the grounds of his desire for domination regardless of the consequences making him an Ascension risk. The hyena trio, who are technically still villains but are motivated more by hunger, were substituted instead.
* Scaravolt's Half-Full trait cuts its HP in half at the start of the battle, but also boosts most of its stats.
* "Scarborough Fair", known worldwide thanks to Simon and Garfunkel, is a traditional British folk song. Paul Simon learned the song in London from English folk singer Martin Carthy. To the annoyance of Carthy and other English musicians, only Simon and Garfunkel were credited for their version, without any mention of "traditional". (They did, however, write the antiwar song "Canticle" sung in their version as a countermelody.)
* scarcity of blood and guts and moralistic endings, in large part because the Brothers intended it as a cultural study rather than pure entertainment and thus hadn't yet rewritten things. Some villains are indeed unpleasantly disposed of (as in "The Goose Girl"), but many are simply embarrassed and sent packing, such as in "Hans-My-Hedgehog".
* Scar does it too at one point, as, in all likelihood, did most of the fanbase after reading
* Scare Campaign: Fearmongering propaganda against your opponents can be a great way of energizing your own supporters to rally behind you.
* Scare Campaign: Help! This political ad has convinced me the other one is scary! I'm staying away from it!
* Scare Campaign: Using fear, uncertainty, and doubt about a candidate and/or policies to manipulate voters.
* Scare Chord: Aaahh! That music was the perfect chord to demonstrate my reaction!
* Scare Chord and all). And repeats those last two steps a few times over.
* Scare Chord plays, and the characters look up at the unseen source of the sound.

* ScareChords and other out-of-place sounds, until Elizabeth finally switches it off.
* Scare chords are used to punctuate bizarre or unsettling moments on
* Scarecrow (1983) who traumatize Lena and her grandfather, driving them to madness and out of town.
* Scarecrow (2002) sets him on fire. However, for Twist I, it seems that she's now possessed by Lester's spirit. However, for Twist II, the movie is a story told by another character, Mitch, to two youths out in the cornfield. Once finished, he calls for Lester, causing the scarecrow to come and kill the others while he and Mitch laugh.
* Scarecrow (2002): The scarecrow is seemingly burned to ash, taking Lester's spirit with it, but then he shows up in the framing story and kills the guys telling it.
* Scarecrow (2002): These were tormented in life and return to avenge their abusers by possessing inanimate objects. When possessing said objects, they are significantly more acrobatic than in life, and immune to any damage that doesn't completely destroy their vessel.
* Scarecrow and Mrs. King, a brainwashed Lee begins making daily to-do lists. One of these lists contains, amongst mundane items, the entry "Shoot Billy".
* Scarecrowand Mrs King, Amanda’s son Philip does this and saves the day. The present he shook and “broke” contained a secret message. Philip is able to tell his Mom the message – which makes no sense to the spies. But Amanda figures out it is recipes on a cooking show being used to send information to Soviet spies.
* Scarecrow and Mrs. King first season episode "Weekend", Lee and Amanda are sent to a resort as a married couple. After giving Amanda a hard time about how junior agents have to take the couch, Lee explains he will be staking out the room of a potential kidanpping target all night.
* Scarecrow and Mrs. King gradually abandons his womanizing ways over the course of the series as he falls for (and eventually marries) Amanda King
* Scarecrow and Mrs. King': He's a spy; she's an everyday housewife. Together, they ...do spy-ish things.
* Scarecrow and Mrs. King: In one episode Lee infiltrates a group recruiting burned-out agents to do their dirty work, who lure Amanda to their base and tell him to shoot her to prove he's genuine. He seemingly goes through with it; however it turns out that he'd purposefully missed and she'd had the foresight to fling herself into the ditch and play dead (allowing her to wait until they'd left and fetch help). The scene is used to highlight the trust and unspoken communication that has developed between the pair by this point in the series.
* Scarecrow and Mrs. King: In the 3rd and 4th seasons, Amanda and her ex Joe get along well. His absence the first two seasons is explained away because he was overseas working for an American Government Relieve agency. He is the only one in Amanda's "normal" life that knows about her being a spy and her relationship with Lee. Joe found out when his boss framed him for stealing from the relief agency and killing the Prime Minister of a fictional country. When Lee and Amanda were close to proving Joe's boss was the actual guilty party, he went after Jamie and Phillip. Lee saves the boys and their Dad.
* Scarecrow and Mrs. King, Lee is suspicious a fellow agent is on the take when he starts spending money after years struggling on his paychecks. It turns out it's the guy's supposedly honest partner who's the real dirty agent as the other guy won a sweepstakes and couldn't resist spending.
* Scarecrow and Mrs. King: This entire series hung on the Almost Kiss. The number of times they were given husband/wife or boyfriend/girlfriend cover identities only increased the tension.
* Scarecrow and Mrs. King, "Unfinished Nusiness" and "The Pharoah's Engineer".
* Scarecrow By the end of it, only one car, one truck, one helicopter, and the destroyer are still intact, and several miles of the French countryside are missing. The author himself drives a Delorean.
* Scarecrow escaped Arkham Asylum this way. Justified in that this villain has

always been a skinny britches. And it's
* Scarecrow goes by the call sign "Black Knight", and dresses appropriately. In accordance with the trope, his origin, identity and allegiances are unclear.
* Scarecrow Gone Wild, both to save him and to end the scarecrow. It doesn't work, but by using the defibrillator on the scarecrow when it arrives in search of more victims, Sam is properly revived. What no one realizes until later is that now the scarecrow possesses Sam. The scarecrow in human form takes on Jack and tries to possess him instead when Sam's body is dying, so Jack impales himself on a crucifix to end the terror.
* Scarecrow has a pair of oft-insulted henchmen who "never liked school" and are impressed to find they're working for an (ex)professor in his introductory episode of
* "Scarecrow" involves townspeople performing a yearly sacrifice of a man and a woman to a Norse god in order to keep the town prosperous.
* Scarecrow is a plushie (knitting pattern) created by Alan Dart. His name is a pun, as he's not a real scarecrow, but rather a farmer crow.
* Scarecrow is "The Master of Fear" while The Riddler is "The Prince of Puzzlers."
* Scarecrow pees himself in "A Grouper's Tooth" when running away from a shark, as we see a puddle underneath him when he runs from the shark for a brief second.
* Scarecrow pretty much has a huge fetish for fear. Batman is the only thing that scares him anymore and so he keeps fighting him so that he can feel that sweet taste of fear once again. There's also a twisted
* Scarecrows features a robbery of the Camp Pendleton payroll which goes wrong when the robbers have to land in a field filled with evil scarecrows.
* Scarecrows: In an odd inversion of the way the trope usually works, Bert steals a truck and drives off in it. When the truck stalls, Bert thinks it has flooded and pops the bonnet. When he looks inside, he discovers that the truck doesn't have an engine.
* Scarecrow Slayer, Dave and Karl are sent to steal a scarecrow from a farmer's field as part of a fraternity initiation. This ends with Dave being shot and his soul being transferred into a demonic scarecrow.
* Scarecrow Slayer, Dave's soul is sucked into the body of a demonic scarecrow when he is shot and killed. The Scarecrow then kidnaps Dave's girlfriend Mary, planning to transform her into a scarecrow and make her his bride.
* Scarecrow Slayer, Deputy Larry is killed when the Scarecrow cuts him in half at the waist.
* Scarecrow Slayer, Gavin and his frat boys refer to themselves as 'The Marines'. Other characters are at pains to point out that they are not actually Marines. It seems they are members of the ROTC.
* Scarecrow Slayer, Karl attacks Dave, but gets killed and possesses the scarecrow Dave made for Mary. The two scarecrows fight, resulting in Karl being knocked into a shredder and Dave being killed when Mary bazookas him out of existence.
* Scarecrow Slayer, Mary sprains her ankle when she falls out of the frat house while attempting to escape the Scarecrow.
* Scarecrow Slayer of this whole scarecrow ordeal. With several people, including her best friends and a guy who was in love with her, massacred right in front of her. You'd think that she would be at least a little bit upset by this. But after she blows the scarecrow up, she smiles and struts away like she hasn't a care in the world.
* Scarecrow Slayer, the presence of the Scarecrow causes mobile phones to fill with static and stop functioning.
* Scarecrow Slayer: The Scarecrow carries the unconscious Mary like this when he takes her back to the field to make her into a scarecrow.
* Scarecrow Slayer. Upon arriving at Caleb's farm, she asks "What is this? A farm or something?", to eye-rolling from Mary in the back seat.
* Scarecrow Slayer, when Mary is abandoned at Caleb's farm, she finds the keys to his truck and attempts to start it. She eventually gets it going, but in the process turns on the wipers.
* Scarecrow Solution: When a character can't fight something, they build something

to scare it away.
* Scarecrow's only weapons are a fear-inducing toxin and a scary, face-concealing mask... Masks are
* Scarecrows opens on the hijacked plane in the late afternoon. It is dawn when the final showdown occurs. A news bulletin playing over the closing credits indicates that the plane touched down no more than an hour or so later.
* Scarecrows starts off with one of the bank robbers parachuting off a hi-jacked plane with a sack of cash, leaving the others to have no choice but to land and find him.
* Scarecrows, the robbers find a parachute tangled in a tree that they think contains the stolen money. Jack climbs the tree to cut the money down, but when he slices open the chute, it is instead full of blood which drenches Curry on the ground.
* Scarecrows: These are resurrected by a Satanic curse, and are Immune to Bullets but can be killed by explosives. They maintain their intelligence for a brief period after death, and can impersonate the voices of their victims' loved ones.
* scarecrows, the students, as well as John Smith, are horrified at what they're doing as they mow down the Family's army. There's a visible sense of relief when it turns out their enemy was just straw.
* Scarecrow, the bodies of some Delta Force operatives are discovered. They don't wear unit insignia or any personal identification, but each man has customized his uniform slightly.
* Scarecrow: Year One calls her daughter a whore for having a child out of wedlock and suggests burying the (living) baby in the backyard, but the fact that her and her daughter's surnames are the same as that of Marion's mother implies that she may not have been married either.
* Scared: A couple (played by Elizabeth and Eric) attempt to run a con on a dangerous criminal. When things go wrong, the woman bolts, leaving the man to take the fallout.
* Scare Dare: A childhood dare consisting of waltzing into spookiness.
* Scare Dare: O-okay! I g-g-g-guess I'll d-d-do what I was d-d-d-dared to!
* Scared Shrekless, Gingy poops out jellybeans during the scarily revised Duloc song.
* Scared Stiff has a similar shot which, if made, automatically progresses the player through one of the Tales of Horror.
* Scared Stiff is the hostess to the player as they watch (and play) various horror movies together.
* Scared Stiff requires gently launching the ball to land in the upper saucer, which causes Elvira to throw a knife at her television set. Since the Skill Shot light is still on for a certain amount time, it is also possible to not gently launch the ball to land in the upper saucer and still get the Skill Shot bonus; getting the ball to the upper saucer quickly enough will net the Skill Shot bonus as long as the Skill Shot light remains on.
* Scared Stiff sequence that plays split-second animations, quotes, and soundbites at completely random times.
* Scared Stiff speculates as to what's the horrible unspeakable evil to be found in "Terror From The Crate":
* Scared Stiff. The rubber figures on the slingshot bumpers were supposed to jolt each time the kicker fired, but it was found this would eventually cause the Boogie Men's arms to fly off, so they became fixed in place on the production versions; replacement kicker arms are available that make them mobile again.
* Scared Stiff, the Stiff In The Coffin is revealed to be wearing boxers with little hearts on them.
* Scared Weird Little Guy's Christmas Song is an entire song full of this trope - which then entirely blows up at the end of the song.
* Scared Weird Little Guys run a citrus-themed hurricane, and finish by lampshading its groan-worthiness:
* Scaredy Cat to save Porky, and sends all the mice packing. The last mouse who runs away is notably smaller than the rest.

* Scaredy Pants": One of the things that terrifies SpongeBob is a kid in a cowboy costume.
* Scaredy Squirrel adaptation (although the books' author Mélanie Watt was a creative consultant for the show).
* Scaredy Squirrel book "Scaredy Squirrel at Night", it lists the symptoms of sleep deprivation. One of them is forgetfulness, which is illustrated with a picture of Scaredy with a string around a digit of his paw.
* Scaredy Squirrel: Dave's spray clouds are depicted as a large, purple cloud.
* Scaredy Squirrel episode "Water Damage" Scaredy gets his ears clogged by water while in the shower. As part of his many efforts to unclog them he tries flossing back and forth with a towel between his ears (it doesn't help.)
* Scaredy Squirrel (except for Dave, Mildrid, and Hatton) constantly push around others and put themselves before anyone else.
* Scaredy Squirrel, where, after gorging on nutbars, Scaredy seems to have a deeper voice, but he just had a (still-wrapped) nutbar in his throat.
* Scare 'Em Straight and help clean the house, but all she achieves is to have Flanders send them to a leper colony in Hawaii.
* Scare 'Em Straight, and once that is done it is important to compliment that with a reputation for magnanimity so as to leave as few grudges behind as possible. Also hanging thousands of people at once is not aesthetically attractive even if theoretically proper under the law.
* Scare 'Em Straight: A public service announcement intended to deter people from misbehavior by claiming that terrible things will happen to them if they do this bad thing.
* Scare 'Em Straight: A public service announcement tries to persuade people to avoid doing bad things by convincing them that terrible things will happen to them if they end up straying from the straight and narrow.
* Scare 'Em Straight) but the actual babies are more cooperative, minus Dmitry's, who falls asleep and has to be carried by his mom while "walking" the runway.
* Scare 'Em Straight by imitating the Yakuza who actually do sell organs on the black market.
* Scare 'Em Straight: Deterring people from misbehavior by claiming that terrible things will happen to them if they don't keep their noses clean.
* Scare 'Em Straight: Fear as a prime motivator for behaving yourself.
* Scare 'Em Straight: If you don't behave like a good boy/girl, then bad, BAD things will befall you!
* Scare 'Em Straight, is a giant owl with a copper penis. Whether the penis in question is prosthetic or just copper-colored, it has no place on a bird of that type.
* Scare 'Em Straight: Scaring people out of misbehavior by convincing them that horrible things will happen to them if they stray from the straight and narrow.
* Scare 'Em Straight: This person just got me to do something by scaring me! It could happen if I don't comply!
* Scare 'Em Straight without actually explaining what sex is, and Mr. Garrison is a total pervert who tried to teach a class of kindergartners about exotic sex positions and how to put a condom on with your mouth.
* "Scare Master" came out on iTunes on September 21, 2015, while its TV premiere was on October 31. This is due to it being produced after "Rarity Investigates", which had aired the previous Saturday.
* Scare Master", Fluttershy has pony versions of various anime characters hanging from her ceiling, leading to some fans thinking she's an anime fan. A trading card makes reference to this, even mentioning a few other well known anime characters as well. An issue in the official MLP comic series even depicts her as an artist with a booth at an anime convention.
* Scare Quotes: You would be "well-advised" to just read the "carefully edited trope description" to find out what this one's about.
* scares her sister off from entering the Triwizard Tournament by telling her how dangerous Hogwarts is, using Harry, Ron, and Hermione as examples. Each of the three have notable facial scars and Ron admits to missing the days when his nose

was straight. Afterwards, Sophie admits she knows full well their scars are all from learning to fight for the past two months, but thought they'd serve as good visual examples.
* scares the Israelis into mobilizing. At about this time, Egypt learns that the USSR had at best been mistaken and at worst been lying.
* Scare Tactics. Chief of paranoia; a living, breathing encyclopedia of arcane trivia, conspiracy theories and questionable proven facts
* Scare Tactics had a vampire lead singer, a werewolf on lead guitar, a snake-boy on bass guitar, and a walking pile of sludge for a drummer.
* Scare Tactics included a generations old feud between the Ketchums (a clan of werewolves) and the Knightsbridges (a family of ghouls).
* Scare Tactics is a church sanctioned organisation of vampire hunters.
* Scare Tactics rig the stunt so that it looks like it goes horribly wrong, causing the victim to think they've inadvertently seriously injured/killed/got in some other deep trouble the person they were supposed to scare.
* Scare Tactics set up the target as a new employee at a health spa "for professional clientèle" that uses "very expensive ingredients". Along with female clients who come in for rejuvenation treatments is a list of younger women and their corresponding blood types. The exact scare prank involved the target walking in as one young woman is being bled over a bathtub that an older client was bathing in.
* Scare Tactics, Slither (a lizard boy) is refused admittance to a nightclub because:
* Scare tactics that involve showing criminals that they will get caught are pretty efficient, though. How scary the punishment itself is turns out to be largely irrelevant; it is the danger of being caught that scares them away from criminal behaviour.
* Scare Tactics, The Graveyard Shift is a group of religious fanatics whose mission is to eradicate vampires. They killed most of the Skorzeny vampires in Markovia but Nina Skorzeny was able to escape. They tracked Nina to America but many of their number were killed when they ran afoul of an ancient vampire while tracking her.
* Scare Tactics, the werewolf clan the Ketchums load their shotguns with silver buckshot when they ambush their runaway member Fang.
* Scare Tactics when Van Zandt steals the Scaremobile. Screamqueen is asleep in her coffin in it at the time.
* Scare Tactics where the "victim" begs the person being pranked to free her, only to have the captor return and threaten the prankee with the same fate before the reveal.
* Scare Tactics would have a cremation worker "accidentally" (as in, he wasn't aware he was "alive") try to perform this trope. When the cremator and a few staff in on the joke turn it out, a severely burned actor would leap out, screaming bloody murder. Of course, that's where the prank usually ends.
* Scare the Dog: When a guard dog or similar animal is intimidated by a scary character.
* scare the everliving crap out of the Joker with Batman is Joker's worst fear.
* Scarface (1932) also features a city-wide war, although it's far more violent and destructive than the remake's, with many of the onscreen events being based on infamous gang murders in real life.
* Scarface (1932) and giddily helps him shoot at the police instead. His will to fight vanishes as soon as she is killed and she dies begging him to hold her.
* Scarface (1932): Tony constantly and openly tests Lovo's authority. When Lovo finally sends assassins, Tony kills him and takes his place.
* Scarface (1983) as a ruthless, albeit sympathetic gangster, whose own flaws eventually lead to the destruction of his criminal empire and everyone he ever cared about ending up either dead or hating his guts, as well as his own death at the hands of someone he screwed over.
* Scarface (1983) by killing a mother and her children along with an informant to save his own ass but instead he rants about how he doesn't need the guilt in his life and instead prevents the murder from happening, dooming himself in the

process.
* Scarface (1983) ends with a siege by assassins working for Alejandro Sosa against Tony Montana's mansion, which doesn't really get going until Tony takes up an M-16 with a grenade launcher with a cry of "Say hello to my little friend!"
* Scarface (1983) ends with Tony Montana and crew dead and the drug lord who ordered the film-ending attack still alive. Fortunately or not, you don't get to see his presumable satisfaction with this. The video game depicting an alternative take on the film picks up after Tony's 'death' and has the player control him as he attempts to rebuild his drug empire. This can be viewed as an alternate continuity.
* Scarface (1983): Frank Lopez desperately pleads for forgiveness from Tony after failing to assassinate him. It sort of works, as Tony chooses not to kill him, but ultimately fails when Tony instead gets Manny to do the job to make his demise ironic.
* Scarface (1983) is also a little better known than the 1932 version.
* Scarface (1983) somewhat loves his mother, even if there are rough edges to their relationship due to her being aware of his criminal activities.
* Scarface (1983), the infamous chainsaw scene is preceded by the Toad's female associate turning up the volume on the hotel room's TV.
* Scarface (1983), the two best being "This city is like a big pussy waiting to be fucked" changed to "This city is like a big chicken waiting to be plucked", and "Where'd you get that scar? Eating pussy?" to "Where'd you get that scar? Eating pineapple?" Also "I only tell you once. Don't fuck me, Tony. Don't you ever try to fuck me" to "I only tell you once. Don't fool me, Tony. Don't you ever try to fool me."
* Scarface (1983): Tony Montana fails to kill one of his enemies after seeing his little kids in the back seat of his car. Tony "never fucked over anyone who didn't have it coming to him".
* Scarface (1983), Tony Montana famously pulls out an M16A1 fitted with an M203. A common misunderstanding is that this gun was his "little friend;" actually, he was talking about the 40mm grenade he was firing. There was nothing little about the weapon.
* Scarface (1983), Tony Montana murders his best friend Manny Ribera, believing that he slept with his sister Gina, for whom he harbors secret desires himself. However, she reveals that she and Manny are married.
* Scarface (1983) was forced to trim several violent scenes for an R rating, but that version was never released; instead, De Palma got sneaky and released the uncut version to theatres with the R rating tacked on.
* Scarface (1983), where Tony Montana has a huge scar on one side of his face; at the very beginning of the film, he says he got it in an accident when he was a child.
* Scarface Act One of the 1983 version is about Tony Montana's rise to the top of the Miami underworld, while Act Two is how everything goes straight to hell.
* Scarface, and charging it to full throttle takes a whopping four seconds, dealing 450 damage, and leaving you very vulnerable to attack by the police.
* Scarface and impulsiveness lead to him getting killed by the police.
* "Scarface: A Psychodrama" focuses on the Ventriloquist as he attempts to go straight and also, creepily, on the puppet that still causes death and pain even without him.
* Scarface Entire subcultures sprung up just to emulate his badassitude.
* Scarface: Even Tony Montana will get in on the looping if he gets too close to the dancers.
* Scarface, fits of rage, and impulsive behaviour ultimately lead to his undoing and death.
* Scarface, right before a bomb goes off that will kill him and a bunch of Dominic's guys who were beating him to get to Elias:
* "Scarface School Play" demonstrates this trope to a hilarious extreme.
* Scarface: The World Is Yours, after having demolished the army of mooks hanging around and killing Sosa and friends, one last mook shows up and begs for mercy as Tony prepares to leave. He gets offered a job and accepts. A similar scene occurs

in the film.
* Scarface: The World Is Yours. Also, if you swim too far out into the ocean, Tony is eaten by a shark.
* Scarface: The World Is Yours, but there's no escape other than biting it.
* Scarface: The World Is Yours: Cars, jeeps, trucks, bulldozer, speedboats, yachts, floatplane. No helicopter, motorcycle or tank unfortunately.
* Scarface: The World Is Yours, despite his drug-dealing, becomes respected enough that he can talk citizens into surrendering their cars and cool off "heat" from gangs and the police with a snappy one-liner.
* Scarface: The World Is Yours features a version of "Burning Inside" by Ministry as its theme song for the movie-style opening credits.
* Scarface: The World Is Yours follow this trope, probably due to its GTA roots. Oddly enough, boats also suffer from Pinto Syndrome.
* Scarface: The World Is Yours gets Tony's ladies to come along as additional firepower. Unfortunately, by this point you won't have any real opposition, only some weak gangs in the unsettled areas, making them a waste.
* Scarface: The World Is Yours had a sniper rifle, shotgun, carbine and a Desert Eagle capable of dismembering foes. Of course, there's the chainsaw too.
* Scarface: The World Is Yours has a lot of screaming. Various gangs scream en masse while charging into Tony's superior firepower. Tony can scream right back whenever the player wills. And of course, during the 'rage/invincibility' attacks the screaming is out of control (and foul).
* Scarface: The World Is Yours has this. You could be listening to non-diegetic music, make Tony enter a vehicle, and then have the track in question become part of the game world, played on the vehicle's tape deck.
* Scarface: The World Is Yours has Tony Montana talk about how he wants the Big Bad dead. He does this even after the Big Bad is dead.
* Scarface: The World Is Yours. Having one of the very first satellite phones ever, stolen from a rival crimelord, is vital to the plot and many of the gameplay mechanics. It always works, from inside any building to remote island dirt roads. Possibly handwaved in that if you're a millionaire drug kingpin, you can afford the best.
* Scarface: The World Is Yours. Initially, Tony will be unrecognized by the citizens, but as he rebuilds his reputation they will recognize and respect him; at high levels it is possible to talk people into giving him their cars.
* Scarface: The World Is Yours. Inverted. Become sufficiently awesome (Balls points) and you can talk women into joining your harem. Health benefits (resistance to damage, etc.) later follow.
* Scarface: The World Is Yours. Managing to bypass it only makes them get back up and flee the scene.
* Scarface: The World Is Yours. Shoot ten out of twelve gang members who hang out at the gas station? The last two frantically run away. Many times Tony ends up mowing them down as they are trying to hijack a car and flee.
* Scarface: The World Is Yours slows police response times to half the pre-upgrade speed, giving Tony Montana some much-needed time to carry out his questionable deeds. Interestingly, in the original film, it was attempting to evade tax for his considerable profits that started Tony's downfall.
* Scarface: The World Is Yours. Talk to the bouncer at the club. You'll learn he's working off a debt. He didn't refuse to throw a fight, he just forgot which fight he was supposed to throw. Perils of taking blows to the head...
* Scarface: The World Is Yours, the chainsaw is indeed the most powerful weapon, able to one-hit-kill targets and sever extremities. The same also applies if used against Tony by enemies. Hear a chainsaw? Run. They will catch you and decapitate you faster then you can reload.
* Scarface: The World Is Yours. Tony gets the chance to do this to a crime boss in a later mission. Given a sniper rifle, you aim at the boss swimming in the water. Just perforate his gut a few times to make him bleed and let the sharks finish the job.
* Scarface: The World Is Yours Tony's Enforcer wears a grey suit and tie with

shades, while Tony can purchase various tieless suits.
* Scarface: Toni Montana goes on a drug-fueled killing spree against the assassins sent to execute him, gunning down nearly a dozen of them before being shredded by a hail of gunfire.
* Scarface: Tony Montana snorts cocaine and then takes on an army of assailants. Despite being shot numerous times with automatic weapons, he doesn't flinch and kills every one of his would-be assassins. Only a double-barrel shotgun blast delivered from behind at point-blank range is enough to finally take Tony down.
* Scarf Dance meant for a deleted scene of Sokka dancing in "The Headband".
* Scarf of Asskicking. He trades the coat in for a bodyguard's uniform in Book Four.
* Scarfolk Council looks like an owl; he's the mascot of the town's DON'T program against "doing".
* Scar gets another one before he kills Mufasa. His expression provides the image for the
* Scar gives one himself to Zazu when he points out how unhappy Mufasa will be that he didn't show up for Simba's birth ceremony. After he tells him this (as well as forcing Scar to let a mouse, his
* Scar goes ahead and does it again not long after that. After the two lions run to the top of Pride Rock, Scar starts to bargain with Simba for his life, during which some hyenas (
* Scar had one after discovering that his brother's arm had been transplanted onto his body after they were attacked by Kimblee.
* Scar has a deep scar running down his face. Whilst it goes directly through his left eye socket, his eyeball is perfectly fine.
* Scar has Simba utterly on the ropes and is about to knock him off the edge of Pride Rock, when he insists on making a
* Scar has to learn of the Ishbalan genocide by a disenfranchised officer to realize why Scar pities her.
* Scar himself comes perilously close to doing it to Zazu, before Mufasa interrupts and forces him to spit Zazu out.
* Scar himself may count as a minor example, but his face isn't really
* Scarier still, people have built computer models Rubix Hypercubes which people have successfully solved.
* Scarier when you realize The Blank version of Slendy is compared to pictures of
* scarily almost any other spaceship in the galaxy, they rarely have to resort to this.
* Scarily Competent Tracker: A person who can find their target no matter how difficult it may be to track them down.
* Scarily enough, she never gets BETTER from it...just becoming a Retired Monster
* Scarily Specific Story similar to the listeners or what's happening now.
* Scarily Specific Story: Whoa, that ghost story you just told sounds way too similar to what's going on right now!
* scarily, where the AI pilots, at higher levels, can sometimes leave the player feeling like a fifth wheel. This make sense as the game was designed primarily for multiplayer, so if a single player didn't have smart wingmen and enemies, he would get flattened or be unable to keep up in multiplayer against more skilled human opponents and allies.
* Scar later tries to give a Pre-Mortem One-Liner to Simba with "I killed Mufasa" necessary to turn the tables.
* Scarlatti was introduced as a subversion, though. He's famous for the "Scarlatti Disarm," a technique that disarms the opponent and permanently cripples their sword hand.
* Scarlet an ad for a TV series, as in a series of TV's made by LG. Note a lot of the dialogue, such as "Putting her in every home on the planet," and saying "She's gonna change TV."
* Scarlet (an angel) and Frank (The Anti-Christ) have a lot of romantic chemistry in the
* Scarlet, and later her sisters are this, despite also routinely being used as

the
* Scarlet Blade emphasizes in this, as the game focuses on genetically enhanced females, and there are no male playable classes.
* Scarlet Blade, underwear can increase your character's stats and, if you so desire, you can run around wearing just that.
* Scarlet Chorus. When she tells you the story of how her comrades died because she hesitated in battle and didn't cover them properly, you can either tell her to not make the same mistake again or that it wasn't her fault. She approves of the former because she appreciates being held to a high standard she knows she can meet and is outright insulted by the latter. As she sees it, she made a mistake; her way of honoring the fallen and moving on is acknowledging that and striving to do better.
* Scarlet Empress at the end of the first game, Livia becomes a ruthless sovereign determined to crush all opposition and punish all foes no matter the cost. Her actions have resulted in the once-great Empire of Estellion losing nearly a third of its territory as well as one of its major cities.
* Scarlet Empress had the exits blocked, then sent in the army to slaughter all the representatives. The next batch of legislators learned their lesson.
* Scarlet Envy and Shuga Cain from Season 11 were both seen as "robbed" queens from their season, having shocking and controversial eliminations. Scarlet's elimination was controversial as fans believed that she did better than Ra'Jah O'Hara in their lip-sync, and even pointed out that Scarlet had been performing better than Ra'Jah in the competition as a whole. Shuga, on the other hand, had been flatlining through the competition, but during the magic challenge she had a rather good showing and fans believed the was one of the best of the week. Shuga ended up being eliminated that episode, much to the annoyance of the fans.
* Scarlet Heart Even fans of the remake almost universally agree the original is better.
* Scarlet Heart is conspicuously missing time travel and is set entirely in the present day.
* Scarlet Heart: Kevin Cheng was almost cast as Yin Zhen. Then Nicky Wu was cast instead, so Cheng got the role of Yin Si.
* Scarlet Heart: Most of the Mongolian characters are played by Chinese actors. Only the Mongolian king is played by an actor of Mongolian descent.
* Scarlet Heroes's job easier by letting anyone grab published modules from any other retroclone, refluff them to fit whichever Sine Nomine setting you're using, and voila, instant adventure.
* Scarlet King, otherwise known as Shormaush Urdal. His real name is Khahrahk, but other than in his origin story, he's always referred to as either the Scarlet King or just the King.
* Scarlet Lady: After Marinette tells him how hard it was to defeated his akumatized form, Max wonders if it was because he was an akuma or because he wasn't relying on his prewritten codes.
* Scarlet Lady and punish her for Adrien's grounding, with the consequences of his lie spiraling out even further from there.
* Scarlet Lady. As a result of this, not even Master Fu knows just who Scarlet Lady is, and Plagg doesn't figure it out until he pops into her purse looking for camembert and finds Tikki inside.
* Scarlet Lady, Hawkmoth) is unable to come to Career Day after he promised he would, Adrien implies he will ruin his diet by helping himself to the free croissants Marinette has brought. Gabriel's reaction?
* Scarlet Lady: In "Riposte", when Kagami says she wants to get into D'Argencourt's fencing school, he tells her he'll consider her admission if she defeats one of his students. She chooses to challenge his "best combatant".
* Scarlet Lady is portrayed as nonbinary, and uses gender neutral pronouns. In the show proper, Marc is a somewhat androgynous-looking boy, and is referred to with masculine pronouns.
* Scarlet Lady. It's implied that he deliberately invokes this effect with his goatee; when one of the adults yells at him about how he should shave it off, he protests that it's the only reason his clients respect him.

* Scarlet Lady overreacting when being insulted and only making reference to the least insulting part. For example:
* Scarlet Lady's take on "Riposte", Kagami's determination to prove herself the best of the best drives her to force Adrien off the mat and chase him around. While D'Argencourt permits her corps-a-corps, taking the fight away from where everyone could see it clearly prevented the audience members from making any kind of fair call. As a result, D'Argencourt goes with the first ruling anyone is willing to make decisively: namely, Chloé's declaration that Adrien won. The author's commentary under the comics stresses the point that Kagami lost because "you can't be the greatest fencer in the world if you DON'T FOLLOW THE RULES OF FENCING!"
* Scarlet Lady. The only reason he's willing to spend any further time with Lila is because she stole an important book from him - something she isn't aware that he knows about.
* Scarlet Lady to a strong-willed young woman who finally breaks free from Chloe's thumb.
* Scarlet Lady'. Unfortunately for him, she also controls the narrative: since he's often exhausted or on the verge of de-transforming after battle, she's able to give interviews and play to the media, painting him as her 'reckless and destructive' sidekick.
* Scarlet Lady: When Adrien and Plagg steal Gabriel's book on Tibet and Adrien asks if rebellion is "supposed to feel like you're gonna barf", Plagg answers "Only if you get caught".
* Scarlet Lady: When one of Alya's younger sisters tells the other younger sister Nino is "the guy all over" Alya's phone, the other sister asks if he's Alya's boyfriend. The tagline even mentions the trope.
* Scarlet Nexus are discriminated against and derogatorily called "duds". Cities are even built with functions that integrate the latent psionic capabilities of people, which causes inconvenience for those who lack it.
* Scarlet Nexus the same day. The eighth-gen aim to target a 1080p resolution at 30 FPS while the ninth-gen has a target of 4k resolution at 60 FPS.
* Scarlet Overkill makes off with the crown of England... only to be literally frozen in her tracks by a young Felonious Gru, who takes the crown right out of her hands and flies off.
* Scarlet Overkill want to become royalty by stealing the crown of England, because she always wanted to be a real princess since she was a little girl. As such her main outfit has a pair of black opera gloves, and
* Scarlet Sails, that she loves Grey), she is clearly the sympathetic party.
* Scarlet Spider, Annabelle briefly thinks this of Kaine when she finds him keeping the teenage Aracely in his hotel room.
* Scarlet Spider Aracely insists that he owes the swear jar two dollars. Quite loudly.
* Scarlet Spider. It's like the writer specifically wanted to show how ridiculous strict atheism is in such a fantastical setting.
* Scarlet Spider; Kaine Parker flees to Houston to avoid Spider-Man and the Avengers, and ends up becoming the city's defender after seeing that it has no heroes of its own.
* Scarlet Spider's classic "web-shooting" pose. However, Ben never actually did that; he modified his web-shooters to fire without the pose. But the pose is so iconic that it gets included anyway.
* Scarlet Street boyfriend completely ruin the lead's life in the process.
* Scarlet Street, Johnny admits to picking up the icepick used to murder Kitty, explaining that he hadn't seen she was dead. He is executed.
* Scarlet Study fan localization, keeping the original names due to how intrinsically Japanese it is. By April 2021, they have completed up to the third case of the sequel, when Capcom announced an official localization.
* Scarlett in Tokyo, but, aside from the Japanese cast and writer Kazuo Kikuta, most of the talents involved were Broadway regulars, including songwriter Harold Rome and director Joe Layton. Layton co-produced as well as directed Harold Fielding's production of an English-language version of the musical, which ran for

a while at the Drury Lane Theatre in London and then toured a few American cities but never opened in New York.
* Scarlett is also shown to have an instinctual knack for business and uncanny math skills. Frank Kennedy was appalled to find out that she even knew what a mortgage was.
* Scarlett is probably universally disliked in the show after the events of "Scarlett Fever", but she gained a lot of fans both before and after that incident in real life.
* Scarlett Johansson, an amusing list of suggestions for the crew on how to handle it.
* Scarlett Johansson, one of the most attractive actresses in Hollywood, is best known for this in her films and in some photoshoots in real life.
* Scarlett O'Hara has been brought up to think of herself as decorative and nothing more. Once the war hits, she's forced to abandon her Belle qualities to save Tara.
* Scarlett pines over Ashley Wilkes, who married his cousin Melanie but courted her before then. Scarlett frequently urges him in private to run off with her, and Ashley is tempted but refuses. Then when Melanie is dying, she appears to tell Scarlett that it's alright to date Ashley after she's gone. Scarlett, however, is too upset to even think about that and falls crying into Ashley's arms... which several visitors spot and think Scarlett is
* Scarlet Traces in which Britain is an alien-fuelled superpower, is chock full of reverse-engineered alien technology.
* Scarlet Traces: The "Martians" are on the verge of extinction after the events of The Great Game have rendered all life on Mars eradicated, and all that is left of them are those living on Venus. By 1968, the aliens are starting to die out and they have become desperate to finish off their human enemies by planning to destroy the entire Solar System.
* Scarlett Undercover: Mook claims to be Scarlett's guardian angel. Due to the book's Maybe Magic, Maybe Mundane setting, it's not clear whether he is actually an angel or just a normal human. He often seems to know things without being told, but there's never any definite proof.
* Scarlett Undercover: Scarlett solves crimes in the town of Las Almas. She's also a teenager, meaning she isn't always taken seriously by adults.
* Scarlett was originally published by DC Comics, but is now owned by Monsterverse.
* Scarlet Wake, focuses more or less entirely on having your character go on one of these against those who wronged them.
* Scarlet Weather Rhapsody that was even released in the West, making this the closest Flandre ever appeared playable.
* Scarlet Weather Rhapsody there's also the Mountain Vapor weather, where in the former it hides the spellcards both players have, and in the latter not only hides it, but shuffles on the player's deck.
* Scarlet Weather Rhapsody, though this has lessened in more recent games.
* Scarlet Witch #1 that contained ads for the toy, presumably to hide the spoiler. Ironically, it ended up being for nothing, since the Gray Hulk was cut from the movie and the toy ended up being repainted.
* Scarlet Witch and his grandson, Wiccan) rock dark-red cloaks/capes. (Wiccan's is a badass tattered cloak)
* Scarlet Witch and Quicksilver go from loving siblings who were maybe a little too close to full-blown incestuous lovers. The Scarlet Witch is icy and aloof a lot of the time.
* Scarlet Witch and Quicksilver hate Tony Stark because their parents were killed by bombs manufactured by Stark Industries and they spent two days staring at a defective Stark munition, wondering if it would explode before they were rescued. Oddly, while they tell this story to Ultron, Stark himself is never told why they hate him.
* Scarlet Witch as well. Then there's this line from her first appearance:
* Scarlet Witch costume for Wanda It was discarded in exchange for her street clothes in the film, but modified and brought back for the series.
* Scarlet Witch has immensely powerful telekinesis, but she has to concentrate on

whatever she wants to affect and seems to take a short time to ramp up to full strength. This makes her nearly unbeatable if she can focus on a single opponent (notably in
* Scarlet Witch, her eyes begin glowing when she expands the Hex to save Vision's life, and at several points during her fight with Agatha Harkness.
* Scarlet Witch. It turns out that her significant magical power is in part due to an elder god in the mountain imparting some of his power onto her. Volume 2 later explains that the "Scarlet Witch" title and powers are passed down through Wanda's family, so there is a definite undercurrent of magic in the tribe's history.
* Scarlet Witch it with her saying she was going back to her gypsy roots, yet the outfit would have easily made her ancestors blush.
* Scarlet Witch. Now, she wears something closer to a red trench coat.
* Scarlet Witch powers but she comes to realize that she has no knowledge of magic in an academic sense and Agatha Harkness, who has nowhere near her raw power, gets the better of her with a simple piece of magic that Agatha says any witch should know.
* Scarlet Witch shows an alternate reality where Scarlet Witch and Quicksilver were captured by the villagers and burned at the stake.
* Scarlet Witch shows the little girl being told to "go bug your sister", which is probably Wanda.
* Scarlet Witch's spell had become his universe's version of a Deathlok cyborg and was now dedicated to hunting and killing humans.
* Scarlet Witch to the idea floated in the seventies that her and Quicksilver's parents were Robert Frank/the Whizzer and his wife Madeline Joyce/Miss America. At the time of the series, the Magneto origin had been in place for a decade.
* Scarlet Witch universe tried to explain that in order to make said improbable events happen she had to "do the math" of how likely the events would be before she could cause them.
* Scarlet Witch. Wanda is a woman who changed reality with mere words, but a solid blow will put her down.
* Scarlet Witch, which respectively caused the downfall of her team and 90% of mutantkind being depowered around the world. The fact she was considered the nicest person on the team made it hard for her teammates to believe her actions.
* Scar only targets alchemists, despite using alchemy himself. Of course, Scar never identifies himself as an alchemist because his religion considers it a sin, thus he exploits a
* Scaroth's time altering machine makes use of a chicken regressing into an egg and back again, making light of the "chicken or the egg" question.
* Scarpetta's Winter Table. This is actually an official part of her Dr. Kay Scarpetta series, and consists of a mystery novella (in which food plays a large part), with separate pages detailing each of the recipes prepared in the story.
* Scarpia Ultimatum: A character sleeps with a villain in exchange for sparing their partner.
* Scarpia Ultimatum: Blackmailing someone into having sex with you by threatening to hurt their loved ones if they say no.
* Scarpia Ultimatum: Forcing people into having sex with you by threatening to hurt someone they care about if they say no.
* Scarpia Ultimatum— "Have sex with me, or else your loved one gets it."
* Scarpia Ultimatum: Someone is blackmailed into having sex with a person who threatens to hurt someone they care about if they refuse.
* Scarrans also have a modular-looking freighter that has been shown to double as a prisoner transport with facilities for conducting brutal experimentation on non-Scarran prisoners.
* Scarrans are immune to standard pulse fire, though if the gun overloads and explodes it can still kill them. One suspects the Doylist reason for the Scarrans allying with the Charrids is that they're not immune to bullets, allowing shoot-outs to keep happening.
* Scarrans - Giant lizard men. Range from human but scaly to spaaaaaace tyrannosauruses.

* Scarrans, who have the power to project their body heat into deadly beams, love using this against their enemies — especially Sebaceans.
* Scarred heroes in urban fantasy/romance is extremely common. Usually the scars aren't disfiguring and may be a wild turn-on for the scaree's love interest. In J.R. Ward's
* Scarred Lands: A very literal example happened in the history of the setting. The only Titan to side with the gods in the original war between them was Denev, Scarn's equivalent of Gaia; her fellow Titans had no respect for nature and were ruining it. She was thus the only Titan to be spared when the gods triumphed.
* Scarred Lands because, mind you, the vermin are always moving under the host's skin to find more comfortable areas to rest. Remember one of those vermin are large rats!
* Scarred Lands, Face Stealers in their natural form look like tall, slightly distorted lanky humanoids covered in shaggy hair, with unnaturally long arms and a horned ferret-like head that seems too small for its body. However, a face stealer is seldom encountered in its natural form as it can magically peel away the faces of their victims, leaving the unfortunate souls with no facial features, just raw flesh covering their heads and two nostril holes where the nose should be.
* Scarred Lands franchise vs their Gods. The back story to the series is a war against the amoral creators of the world, the Titans, and their rebellious children, the Gods. The Gods were unable to completely kill the Titans, so they just maimed and imprisioned them. Despite completely obliterating two of the Titans, the other Gods were left mostly whole and just imprisoned. Since then, the remains of the Titans has damaged the land and corrupted countless creatures, even the two who were almost destroyed. Despite the fact that the Gods now rule the world, they haven't shown themselves to be in any hurry to clean up their mess.
* Scarred Lands — After the gods won the war against their parent Titans, they sealed them since they could never be killed. One of the Titans, Kadum the Mountain Shaker, was chained and flung into the deepest oceans, where the sea now runs red from his constantly bleeding wound where his heart was cut out. As a result of the exposure, all nearby sea life became tainted by the Titan's blood. One of these beings were the Blood Maidens, who look like beautiful women with long black hair and pale skin. When seeing their faces, the creature's monstrous nature becomes clear. Instead of a normal face, the blood maiden has only a giant circular, eyeless maw, like a lamprey.
* Scarred Lands, one of the locations examined is a bar called Cheny's that's infamous for its coffee. Despite it tasting like oil, it's guaranteed to put hair on your chest. The only downside is that it seems to do so regardless of race, sex, or species.
* Scarred Lands only cares whether or not you're plotting against the city and officially couldn't care less what you do in your private life, making there be very few non-obvious crimes. And for the record, this is a setting where one of the gods officially preaches homophobia.
* Scarred Lands return to power, that the entire 'reign of the gods' is just the cyclic stage of the particular Titan Denev, who is relatively benevolent.
* Scarred Lands setting introduced The Midnight Peddler. While not truly a shop, it was the same idea; this fiendish creature was a peddler who appeared in cities at midnight on foggy nights, and someone who bought his wares might gain a boon or a curse, depending on their luck. (In game terms, buying something from him gave a character a randomly chosen temporary bonus or penalty to an Ability Score or some other stat.
* Scarred Lands tabletop RPG, one of the villains is a being called Mormus, AKA The Jack Of Tears, who rules over his own part of the world. He has four lieutenants, and all but one of them is planning to usurp him and betray each other. Mormus's well aware of this, but he lets them continue their machinations just because it amuses him.
* Scarred Lands, the goddesses of Good and Evil are twins, with Madriel being the good twin and Belsameth being the evil twin. They often impersonate each other. It's usually Belsameth impersonating Madriel, but the reverse also happens

sometimes.
* Scarred Lands, the god Vangal is the child of three titans. His mother is Lethene and his fathers are Chern and Thulkas.
* Scar's arm is covered in a tattoo that allows him to perform his destructive alchemy. It's embarrassing because it
* Scar's book by saying this exact quote while ordering her servants around.
* Scarsick continues from "The Perfect Element I", except now, the protagonist watches TV and feels bad about stuff.
* Scars of Mirrodin block a mystery for a time, saying it would be either New Phyrexia or Mirrodin Pure, depending on which side won the war. Eventually it was revealed to be New Phyrexia. This surprised precisely no one, but for the portion of the player base who liked Mirrodin and disliked Phyrexia, we can only wonder what the set could have been like.
* Scars of Mirrodin came out, 51% of players supported the Phyrexians.
* Scars of Mirrodin, considering both of them had more chemistry with Jhoira, Karn as a friend and Venser as a perv, and Karn actually disliked Venser), and this was never developed in the novel anyway.
* Scars of Mirrodin, the flavor text for "Tumble Magnet" suggests and inverts this trope: "Magnetic devices that keep massive golems and structures standing can also be used for the opposite purpose."
* Scars of War deals with recovery from a war, rather than the war itself. Ponyland is recovering from several years of war.
* Scars of War is an unfinished story about the aftermath of a three-year war known as "the Great Battle" that Ponyland was involved in with another land. Many ponies, foals included, lost their lives. The war has left a mark that the ponies only start to recover from two years after it ended.
* Scars (or, rather, the tissue around said scars) also tend to be painful well after the fact if they are in a particularly sensitive part of the body, eg the abdominal area.
* Scar's Samsara has Scar smooth-talk an army of hyenas which are about to eat him into attacking Pride Rock, thinking that he'll have thought of a plan to make use of the distraction by the time they arrive.
* Scar's Samsara has spiritually attuned beings able to "call lightning from the heavens and bathe your enemies in fire". It also extends to other elements such as wind.
* Scar's Samsara, the main character is furious at the fact that only the Lion Kings get to enjoy the afterlife, and tries to give immortality to himself and everyone in the Pridelands. He even considers killing Mufasa to not really be murder, since he's only helping him "migrate to greener pastures", after all. At the same time, he's also terrified at the idea of having to face his brother again in the afterlife, however.
* Scar Survey: Someone (usually a woman) asks someone else (usually a man whom she is dating or will end up hooking up with) how he got his scars. Both have to be good guys.
* Scar Symmetry. He formed a band called Solution .45 who's music happens to sound similar to theirs. It doesn't help that all the rest of his bands either don't sound like them or are so unknown nobody has heard their music.
* Scar Symmetry sounds nearly identical to the riff played during the breakdown of "Calculate the Apocalypse".
* Scar Tissue: After returning from the Red Sea Gendo asks what his son has been up. After hearing an account of it:
* Scar Tissue, Asuka remains rather possessive of Shinji, and is instantly driven to a state of cold rage when she sees how happy he is that Rei is alive and how easily he can talk with her. When comforting Shinji when he's having nightmares, she admits that she always thought of Shinji as hers and hated him talking to other girls.
* Scar Tissue: Asuka's temper had got way more volatile after Instrumentality. Often her bursts of rage were unconscious: she entered a trance and she did not wake up until it was too late. After the events, prior to the fic, she makes a

conscious effort for keeping it in check.
* Scar Tissue: Asuka was jealous of Shinji because he always upstaged her, even though he did not even try to or want to, despite of her training during her whole life. Ironically, Shinji thinks Asuka is better than him at everything.
* Scar Tissue: At the beginning of a chapter, Shinji suffers a nightmare where he sees Asuka kissing another boy. He gets utterly distraught and feeling the impulse of killing both of them. At the same time, it severely disturbs him feeling so jealous and possessive.
* Scar Tissue: At the beginning of the history Shinji has the next wounds: a concussion; a dislocated shoulder; a shattered radius; four broken ribs, two of which had punctured his lungs; his diaphragm was shredded; and his heart had been in danger at some point due to a broken shard of rib bone sticking out of it. It was noted that it was a miracle he was still alive.
* Scar Tissue: Deconstructed. After a botched synch test with Unit 02 Asuka starts to avoid Shinji because she fears that she will hurt him during her nightmares or Unit 02 will try to kill him. When Shinji finally confronts her about her behaviour and gets the truth out of her -that she is pushing him away to protect him- he tells that is the most stupid thing he has heard:
* Scar Tissue, doing nothing as she was butchered and eaten alive, trying to kill her...). At the same time, Asuka felt guilty and repulsed with herself every time that she mistreated him. As a result of it, their bodies were quickly deteriorating until the beginning of the fic, when Asuka determined never hitting him again and they started to rebuild their relationship.
* Scar Tissue: In chapter 13 Shinji is ranting angrily that he does not want Asuka fights again because he wants to protect her. She quietly states it sounds like a confession. Shinji admits that it is one.
* Scar Tissue: In chapter 8 Asuka gets angry with Shinji because he has reopened his wounds after yelling at their friends when they ganged up on her.
* Scar Tissue: Part of the reason that Shinji and Asuka would never, ever, think of leaving each other, no matter how unhealthy their relationship may get, is the deep conviction that no one else in the world can understand their pain.
* Scar Tissue reflects all he did to reunite with his wife -which includes abusing and torturing his children emotionally and ending the world- was completely useless and meaningless, since Yui chose to remain inside Unit 01 rather merging with everyone into Instrumentality.
* Scar Tissue: Shinji accidentally touched Asuka's breasts as he was sleeping in chapter 9. When he woke up and realized he panicked, but Asuka reassured him that she would not hit him.
* Scar Tissue: The giant alien Angels had been all killed before the beginning of the story, but a Russian black project had used samples of their DNA to create another massive monster. In order to destroy it, the main characters have to repair and reactivate their last giant robot left.
* Scar Tissue were always together, always bonded by destiny. They were one.
* Scar Tissue: When Shinji loses control and goes berserker, he is able to snap necks easily. Several characters as Asuka note it and he feels pretty disturbed about it.
* Scar, when Joan is faced with her niece being tortured by a copycat of the killer who tortured her as a child, she manages to cut off her thumb so that she can escape the handcuffs he's using to keep her trapped (although based on the film's closing scene the hospital has at least made an attempt to reattach it).
* Scar, while an effectively calculating villain, by his own admission, didn't really inherit the brawn of his family, and when confronted by Simba, starts to
* Scary Black Man: A big, thuggish brute of a guy who is of Black African descent.
* Scary Black Man) Adonis came very close to getting his ass kicked. Notable also is that previously (in a pregame tournament) Bobby was defeated with relative ease by an opponent with far less 'fighting ability' than Adonis is touted to have.
* Scary Black Man Barret dressed in a ridiculous sailor uniform while in disguise on the ship, the player can either have Cloud tell him off or tell him that he looks adorable. Choosing to tell him he looks adorable results in you later finding

him in the inn dancing around in front of the bathroom mirror for himself and talking about how he'll be wearing it when he goes to see his little daughter.
* Scary Black Man chained next to the hero, who will die heroically for the hero's freedom
* Scary Black Man character he usually plays. It's just that, this time, he's not intimidating at all due to his looks and stature, while in his live-action movies, he's very intimidating.
* Scary Black Man, his equivalent of lighting the beacons is to call "How Pretty!" into the summer breeze, which calls a horde of hog riders to the city. He also has a squeaky voice.
* Scary Black Man of his would-be assailant being a black man, amusing.
* Scary Black Man: This big black guy looks like he can kick someone's ass. He can!
* Scary Black Man where he is stated to seek any kind of penguin statues, plushies and goodies to add them to his collection.
* Scary Black Man who tells him to start running before he catches him.
* Scary Black Men (white ones especially) should be imported into the jail.
* Scary Book: Reflections, the vanity of a girl who admires her beauty incessantly in a mirror causes her evil reflection to escape and attempt to take her place, driving her to the edge of insanity in the process.
* Scary Dogmatic Aliens: An antagonistic alien race is explicitly based on a foreign nation or political ideology regarded as a cultural boogeyman during the author's time.
* Scary Dogmatic Aliens: An evil group of aliens with a strict ideology.
* Scary Dogmatic Aliens call themselves "visitors" and are referred to as "lizards".
* Scary Dogmatic Aliens: Evil aliens with an obvious dogma, usually a stand-in for real life ideologies.
* Scary Dogmatic Aliens: Extraterrestrial villains who are motivated by some extremist political or religious ideology.
* Scary Dogmatic Aliens from their arch enemies the Venusians. However they tend to do so by kidnapping, murdering, impregnating, and infecting humans with plagues.
* Scary Dogmatic Aliens have their roots in the infamous Unit 731 atrocities.
* Scary Dogmatic Aliens: "We'd kill you, you see, but our religion prevents the interruption of suffering."
* Scary Dogmatic Aliens, who have one based on scale-color. Blue-scales are nobility, gold-scales are priests, yellow-scales are scientists, red-scales are military, the rare black-scales are spies or assassins, green-scales are laborers, and brown-scales (the result of inter-caste mingling) are outcasts. Below even the browns are the P'w'eck, the Ssi-ruuk's smaller cousins who are used as slaves.
* Scary Flashlight Face: Parodies of this kind of lighting are so common that this has been listed as both a horror trope and a comedy trope.
* Scary Gary, it’s not clear how technology progressed over the years, but Gary has home video recordings of himself as a five year old kid in 14th century Romania. There weren’t any iPhones at that time though.
* Scary Gary to stop burying body parts in Gary’s flower bed, only to do a 180° when Frankenstein’s boyfriend gushes over how gorgeous the flowers are.
* Scary Godmother duology don't realize that it's actually an adaptation of two novels in a long-running series.
* Scary Godmother, he didn't care one bit of that he hurt his own cousin's feelings.
* Scary Godmother: In the animated Halloween special, the eponymous Scary Godmother is throwing a Halloween party. A family of vampires arrives and is confused that they continue to stand outside. She forgot that vampires can't enter into someone's home without being invited inside. And they have to be invited in every time. In the second special, they try to enter and hit a magical barrier.
* Scary Godmother pizzas to the Halloween party, Scary Godmother (understandably) looks at him expectantly. This is all they find, much to SG's annoyance.
* Scary Godmother: Predominantly Haloween-themed stories about a girl who befriends

monsters and the titular "Scary Godmother".
* Scary Godmother's character model recolored, made fatter and covered in a blue Hawaiian jacket.
* Scary Godmother: Two Halloween specials where a girl befriends friendly monsters.
* Scary Godmother, warns that "those watching of a more sensitive nature may wish to turn away for this next graphic scene of horticultural violence." Cut to Jimmy smashing the pumpkins in an attempt to ruin Halloween.
* Scary Godmother, when it looks like the house fell on Scary Godmother and crushed her. Skully and Bug-a-Boo are crying, while Harry rejoices. Soon enough, Scary Godmother re-appears (having merely lost her leggings before the house came down), commenting on how sweet it is that Skully and Bug-a-Boo miss her.
* Scary Go Round. After scaring off a ghost with a holograph, The Boy expresses surprise that it would fall for such a trick. Ryan's response: "Ghosts got to be superstitious! Tell them there's a flying top-hat full of yoghurt out to get them... you'll get the benefit of the doubt."
* Scary Go Round and slices himself to pieces with his vaguely scissorhandish murder gloves. Tessa and Rachel are horrified: "That's all the reminder I'll ever need not to run with scissors".
* Scary Go Round, as a pale shambling zombie. He flees in terror, then stops to remember what his momma always told him; make things right with that sweet little gal.
* Scary Go Round. But he uses up all his manliness in the process, and subsequently just feels like "poking things listlessly with a stick."
* Scary Go Round does this a few times. "You are my loved friend whom I love!"
* Scary Go Round, Fallon Young, sexy (but bungling) international superspy, usually wears a catsuit, as other characters have been known to note admiringly.
* Scary Go Round). Female characters have more varied outfits (though each has an identifiable style of dress). The difference is probably because John Allison enjoys drawing pretty girls in nice clothes, but is also fairly realistic.
* Scary Go Round for which backstory is not needed to understand their new role.
* Scary Go Round girlfriend Esther de Groot. They became a couple during a trip to Wales, which Esther had initiated relatively spontaneously.
* Scary Go Round is also a self-sufficient Webcomic, due to The Merch. The earliest T-shirts were worn by characters in the strip (Shelley's "Eggbert" T-shirt was revived for Christmas 2008). These days the characters still wear quirky T-shirts from time to time, but the shirts available to the public tend to have a tenuous connection to the strip. They're pretty cool, though.
* Scary Go Round is really just a con to get money and women for Wayne.
* Scary Go Round potion that enlarged the younger Winters girl was first tested on animals:
* Scary Go Round: Reaping is something of a franchise operation. Natalie Durand gets a job as assistant to a hard-bitten, overworked reaper as something to do after her death, and glams up the costume a little. (Well, she is French.) Her embarrassment at being asked to collect another of her former boyfriend's exes proves fortuitous for Fallon.
* Scary Go Round's Tim Jones built a time machine that was a self-heating teapot with a clock on the side and an electronic eye in the lid. To use it, one simply had to set the clock to your desired time, then turn on the teapot; using the principle that "a watched pot never boils", the water would heat up but never boil. In the process, time would get confused, and reset itself to the nearest timepiece.
* Scary Go Round) that it grievously injures him, forcing him to drop out of the election.
* Scary Go Round, The Boy shows Erin some kind of unidentifiable... thing he's found. He keeps it behind a shed, with a sheet over it, and a handy label on the sheet which reads: "nothing".
* Scary Go Round, the wedding of Erin and Bob Crowley is the key that starts the apocalypse. Shelley comes in too late to stop the marriage, but when she learns that the marriage hasn't been consummated yet, she simply texts her lawyer and has the marriage annulled, banishing the army of demons back into hell.

* Scary Go Round (with her leaving town) can stop her, as she still appears around her author's website.
* Scary Jack-in-the-Box: A jack-in-the-box that is terrifying in some way.
* Scary Larry, Carl can make his nervous system glow and turn the rest of his body transparent.
* Scary Larry has the band breaking up and all the members moving out of the house.
* Scary Larry is about a band consisting of a vampire vocalist, a wolfman guitarist, a Frankenstein's Monster drummer, a mummy bassist, and an alien keyboardist.
* Scary Larry, the Insomniac babies run a bar and get harassed by the mob for protection money, so they call the police. But the police threaten to punish them for ridiculous infractions unless they give them 50% of their profits.
* Scary Marines, who are in some ways the loyalist equivalent of the Night Lords, but they rely less on savagery and more on being eight-foot-tall experts in subtle psychological warfare.
* Scary Monsters (And Super Creeps) depicted Bowie recovering from the addiction.
* Scary Monsters but Diego's version seems to lack the infecting properties.
* "Scary Monsters" had strange insect creatures tormenting the family of a little boy, who drew pictures of strange insect creatures tormenting people. It turned out he was a
* Scary Monsters" in the final season. A young boy causes several people to kill themselves when his illusions are made real in their minds. Luckily John Doggett is too stubborn to believe and tricks the boy by using his imagination against him.
* Scary Movie 2, a mean cat goes so far as to attack the heroine with a broken bottle.
* Scary Movie 2... but he immediately jumps into bed with her by solving the problem with a paper bag.
* Scary Movie 2, Cindy and Buddy find a painting of the wife who had lived in the house.
* Scary Movie 2, Cindy Campbell's nephew Cody is heavily implied to being molested by a pedophile priest Cindy hires as a babysitter, as he immediately hides when the priest arrives and the priest says in a creepy tone (once Cindy is out of the house) "Cody...".
* Scary Movie 2: Hanson the caretaker (who has a deformed hand) and Dwight (who is a paraplegic) despise each other as soon as they meet, proceeding to throw a string of ableist insults at each other.
* Scary Movie 2 has Shorty watering his marijuana plants with bong water. The plant later grows, becomes sentient, and starts smoking Shorty like he was a blunt.
* Scary Movie 2. It ends in a drawn out vomit fight between the girl, the priest, and his assistant.
* Scary Movie 2, only to be reprimanded by Brenda for being afraid. To illustrate her point, Brenda pulls the skeleton apart and reassembles him badly.
* Scary Movie 2 Plant: a plant of marijuana grown by Shorty that suddenly becomes a human-sized plant, and rolls Shorty in a joint and smokes him.
* Scary Movie 2 scene with the Clown Doll turns into this, and was the likely inspiration for the Internet meme, "There is nothing funny about rape, unless you are raping a clown." Of course, this scene also features the reverse when the 'victim' turns the tables on the clown doll.
* Scary Movie 2. The characters find a trail of bright red footprints leading down the hallway, prompting one of the male characters to comment "Ew! Someone's on the rag!"
* Scary Movie 2, the creepy, depraved butler turns out to be in league with the evil ghost inhabiting the haunted house.
* Scary Movie 2 when Buddy takes Cindy's friendzoning of him to its logical extreme by playing rough with her like he would to a male friend.
* Scary Movie 2 where Dwight (David Cross) falls out of a two-story window because he refuses to take the disfigured hand of the perverted Hanson (Chris Elliott), despite Hanson insisting it's his "strong hand".
* Scary Movie 2, which some people believe is the funniest part of the whole movie.

* Scary Movie 3, a police officer's hat increases in size between shots. It's probably the best part of the movie.
* Scary Movie 3. Aside from the Evil Phone getting dragged into actual conversations, it tries to contact the female protagonist's son and gets her instead, gets hung up on, calls back and poses as a solicitor, and then finally asks her to take a message for him.
* Scary Movie 3). Cue Cindy opening the door with no problem. It turns out they'd just nailed some planks to it without fastening them to the wall.
* Scary Movie 3. George Bitner is a whitebread farm boy who has two black best friends and participates in rap battles. When his older brother denounces his interests, George declares "You just hate me cuz I'm black."
* Scary Movie 3 George mistakenly believes "wake" to mean the deceased is alive again and takes her out of the coffin as such. Mahalik comes in later to help his friend when people start attacking George for disturbing the body.
* Scary Movie 3: Parodied when George informs Sue about the death of Brenda, who was her teacher. It seems like he'll be considerate in telling her this news, since she's only a child. Instead he just loudly screams in her face and tells her he ran over her dog too. ("EVERYONE you love around you is DYING!")
* Scary Movie 3 tape, and are trying to save themselves by killing the girl.
* Scary Movie 3, the guy in the lighthouse tells Cindy that she is "inexorably seeking a sedulant probability." When she questions this, he continues, holding a dictionary with "What about contingent affirmation? That's got to mean something."
* Scary Movie 3 to fight off an alien attack. One fight move involves shoving an alien up his butt.
* Scary Movie 3. Upon hearing Cindy and George express their love for each other, the corpse of Tabitha turns into a beautiful little girl and says that their love has broken the curse and she won't ever have to kill again. "Really?" asks Cindy and Tabitha turns back into a corpse and admits "Nah, I was just screwing with you."
* Scary Movie 3 whom Cindy is caring for goes around Brenda's funeral service giving people cynical and mocking advice ("smoke all you want, you're gonna be hit by a car next week anyway"). He tells the guy with an obvious toupee that he's not fooling anyone.
* Scary Movie 3, with Cody's bizarre drawing of Samara parody Tabitha.
* Scary Movie 4 appear as themselves. Dr. Phil portrays himself as a fake psychiatrist with mommy issues, while Shaq is a bumbling klutz.
* Scary Movie 4 example with Shaquille O'Neil and Dr. Phil about to be killed by nerve gas. After being suckered into cutting off his own leg, Phil realizes it's the wrong one and they die anyway.
* Scary Movie 4. It has also been used in at least two music videos. First by Ayumi Hamasaki for "do it again", then by Nicki Minaj and Rihanna for "Fly".
* Scary Movie 4 played this for laughs in Cindy's boxing scene with multiple broken necks from trips and falls.
* Scary Movie 4, revealing the only thing different was that there were Alien Tripods in there.
* Scary Movie 4: When Cindy moves the lighter near the ghost's face, we pan down to see the lighter is burning the ghost's hand.
* Scary Movie 4 with the triPods, which resemble an iPod on three legs with a "Destroy Humanity" playlist.
* Scary Movie after watching the video, but at first can't understand that she's being told "seven days" (meaning that the girl is going to come and kill her in seven days) due to bad connection.
* Scary Movie, a homeless man asks Cindy and her friends if they can spare a dollar. Buffy is utterly repulsed by him, but Cindy gives him a sandwich. The homeless man responds by saying "I said a dollar, bitch!" and throws the sandwich back at Cindy.
* Scary Movie and declare her the winner for her "convincing performance".
* Scary Movie." and the others ignore her and immediately split up and walk away.
* Scary Movie. At first he's horrified and it looks like she's strangling him, but

he's actually having sex with her, solving the problem with a paper bag ("No no, no kissing!"). They're still together at the very end.
* Scary Movie, a young woman beats a group of trick-or-treaters senseless in this context.
* Scary Movie. Brenda berates her brother Shorty, and he calls her mother stupid. She points out that he just insulted his own mother, as they're full siblings. Then he insults her father, and she doesn't mind because she never met the guy, and as he realizes, neither has he.
* Scary Movie: Buddy gives Cindy a massive wedgie after they become friends in the second movie. Buddy also receives a hanging wedgie from a ghost later on in the movie. Happens again in the third film when Becca gives Katie a wedgie in the escalating pillow fight.
* Scary Movie: Buffy and Cindy have boyfriends, but mention going down on each other one time. However, given that they swore to never speak of it again, it could have just as easily been bicurious experimentation.
* Scary Movie, Cindy comes home to find George passed out at a table. She asks him what happened he says that he doesn't know. He and Cody were playing a fun game when he looked down and...
* Scary Movie, climbing into Cindy's window before realizing he's in the wrong house.
* Scary Movie first victim trips into one of those and holds the pose for a few seconds before running away.
* Scary Movie, George tells Sue that her teacher Miss Brenda is dead, and then that her dog is dead and that everyone around her is dying, resulting in this.
* Scary Movie: Happens to Drew Decker. After getting stabbed in the breast (and surviving because of the silicone implants), she spots her parents car and runs towards it, screaming for help... Only to get run over because her father was too busy getting a blowjob to notice poor Drew.
* Scary Movie has a variant, the piano push (which Ghostface evades, but not the poor grandma down the stairs).
* Scary Movie has the camera zoom in on Cindy only to hit her on the head and her pushing it away afterwards.
* Scary Movie has this exchange between Hanson (the caretaker with a deformed hand) and Dwight Hartman (Who is in a wheelchair):
* Scary Movie: In the first film, Gail Hailstorm screams this at Kenny the cameraman when she's on the verge of gagging over him accidentally touching her breast and he won't stop babbling about it.
* Scary Movie is seen in torment, praying for God's help while a growing cloud of flies buzz around him; then the camera zooms out to show that he's straining on the toilet.
* Scary Movie, many deaths are due to some characters being Lethally Stupid. In the fourth, the father keeps almost killing his daughter accidentally.
* Scary Movie — is mopping up a trail of blood before dragging out a trash bag with a leg sticking out of it.
* Scary Movie, one girl is outraged to find a fellow student has been murdered... because she planned to cheat off said student's test that day.
* Scary Movie parodies that scene by having Cindy use various things (including a can of peanuts and a Slinky) to make a bulldozer.
* Scary Movie parodies this trend when the killer is explaining his actions.
* Scary Movie sequels (either three or four), a flaming man appears in the background walking a flaming dog.
* Scary Movie series (at least the first two and the fifth; one of the Z's of ZAZ, David Zucker, handled the other two)
* Scary Movie series, her first two roles were brunette but became blonde from the third film onward.
* Scary Movie series. Mostly spoofs horror movies, except for some of the more recent sequels which predominately spoof sci-fi movies.
* Scary Movie series parodies this very liberally, with characters are tripping over everything dozens of times inside of 3 yards' distance.

* Scary Movie series to not get overall negative reviews was the first one. This didn't keep the others from making money, albeit not as much as the first.
* Scary Movie series when actor Kevin Hart had to stand in a trench in order to be noticeably shorter than the other actors. Since Kevin Hart stands 5 feet 2 1/2 inches tall, it seems that he frequently employs this device, rather than subverting it as he did in this movie.
* Scary Movie, she is inexplicably alive. Cindy even remarks that she thought she was dead. Brenda simply replies that a lot of people thought that.
* Scary Movie (Sydney, Dewey and Gale), who are always slashed by the antagonists, and even finish the movies in a hospital, but never die.
* Scary Movie that it defies description, but since this is a parody movie, it also works on the audience.
* Scary Movie that the alien invasion is no more a real war than there is between man and maggots. He continues: there's also no real war between dragons and wolves. And man, riding dragons, throwing wolves at maggots. Tom gives the camera a vacant expression in response.
* Scary Movie The coffee cup shatters to reveal a small goldfish lying in the pool of coffee gasping for air.
* Scary Movie). The comedy is also attacked, and the fact that it's also a PG-13 rating did not help this installment either. All of this before it was released. After all that it got an 11 on Metacritic.
* Scary Movie: The first movie, a guy in on the edge of a building about to leap. Out comes Cindy who, paranoid about the killer and thinking he/she watching them, starts screaming "What are you waiting for?!", inadvertently egging the guy into jumping to his death.
* Scary Movie. The killer boasts that he is calling from inside the house, but Cindy can see his feet sticking out from behind the couch.
* Scary Movie, the parrot does this, except it turns out it can really talk and not just mimic.
* Scary Movie. This causes her black friend Shorty to shout out to the entire school cafeteria:
* Scary Movie when a character is faced with an actual road sign clearly marked 'Death', and still follows it.
* Scary Movie, when Greg/Buffy and Ray/Brenda are making out in the back seat of the car. Greg enthusiastically removes Buffy's lacy thong panties from under her skirt. Ray does the same to Brenda, only to find himself holding a huge pair of white cotton underwear. Brenda is defensive:
* Scary Movie, where a news crew correctly expects the killer to make his next move at one of these places. The victim-to-be is clearly more excited to be on the news than scared, and the killer himself is simply irritated that the reporters are bothering him while he's trying to do his job.
* Scary Movie: While attempting to save their van from a mob, Tom gets socked in the jaw.
* Scary Movie) who's apparently just using the job to spy on teenage girls. Cindy only realizes this when she goes to the coach's office for advice and sees a pair of balls hanging from "her" skirt.
* Scary Movie worse, it's still generally seen as inferior to the first and third films, with even creators the Wayans Brothers being on record as disliking it due to the rushed writing and filming process.
* Scary News out of Tokyo-3 derives from interviews conducted by them.
* Scary News out of Tokyo-3 fashion. Unfortunately, none of the other characters are in a position to figure out the truth until she finally comes out and admits it.
* Scary News out of Tokyo-3 had a pretty drastic effect on a number of real-world religions (and cults). Some have died out completely; others, like (for example) Scientology, no longer exist in their original form.
* "Scaryoke": The government agents Dipper called are revealed to have survived the zombie attack, which is enough confirmation for them to investigate Gravity Falls. The next several episodes have them in the background before they make their

formal return in "Not What He Seems."
* Scary or Die: There are two varieties shown: One group are made with radioactive waste and are your standard Romero shambling variety; the other one seen is a voodoo revenge Yandere zombie.
* Scary or Die who'll kill a woman for telling him to not cheat on her).
* Scary Scarecrow Fiddlesticks's ultimate ability is Crowstorm in which a whirlwind of deadly crows circle around him dealing massive damage.
* Scary Scarecrows tend to exploit this, as friendly scarecrows often have innocent stitched smiles and patchwork outfits.
* Scary Scarecrows: The crows are scared of them for a damn good reason.
* Scary Scarecrows: There's a good reason why the crows stay away from this thing.
* Scary Scarecrows: Though usually a prop rather than a major element.
* Scary Science Words: A character is intimidated by technical-sounding words.
* Scary Scorpions: Real scorpions are not as deadly as the ones in fiction.
* Scary Scorpions: Scorpions portrayed as terrifying, dangerous and aggressive, often far more so than they actually are in real life.
* Scary Shiny Glasses allow the wearer to see through the fog on the Midnight Channel.
* Scary Shiny Glasses: Character's eyes are intimidatingly obscured by light reflected in their glasses.
* Scary Stinging Swarm: Insects who come in swarm have stings that kills.
* Scary Stories to Tell in the Dark (2019), the protagonists throw a flaming bag of poop into their bully's car.
* Scary Stories to Tell in the Dark (2019), there is a town legend of a woman named Sarah Bellows who would share tales from her "Book of Scary Stories" to the locals, and they would mysteriously vanish or die soon after. The main characters find the book itself, and they fall under its spell as well, with red writing appearing in its pages to vaguely explain the coming fate of the person written about. That said, it's possible to defy the fate they're given in the story, but the odds are greatly stacked against them.
* Scary Stories to Tell in the Dark) are the illustrations that accompany them.
* Scary Stories to Tell in the Dark features a loose adaptation of the Blackwood story, with a wendigo that is more of an elemental of wind and cold. The Wendigo calls you out of the tent with its eerie, windblown song, and drags you along the ground until your feet burn, then carries you up into the sky and drops you.
* Scary Stories to Tell in the Dark has the story "Harold", where two farmers make a scarecrow they dub Harold after a farmer they both hate and spend much of their free time abusing it. The scarecrow comes to life, hunts one of the farmers down, and murders him by skinning him alive before laying the skin out in the sun to dry.
* Scary Stories to Tell in the Dark is of a girl with an inexplicable red spot on her face, that grows bigger and bigger... and explodes with spiders.
* Scary Stories to Tell in the Dark is one of the film's best (and scariest).
* Scary Stories to Tell in the Dark), it's the artwork people really remember.
* Scary Stories to Tell in the Dark legend, described below under Mythology and Folklore.
* Scary Stories to Tell in the Dark. Most of the stories consist of cheesy folktales and urban legends unlikely to scare anyone above the age of twelve. But the illustrations are horrific and grotesque enough to downright traumatize young children. This could be part of the reason they were re-released with less scary illustrations three decades later.
* Scary Stories to Tell in the Dark: One of the eponymous stories is about a cat. That should be enough to tell you all about that cat.
* Scary Stories to Tell in the Dark, one of the monsters does this; its limbs appear first, then it slowly assembles itself. It can also reassemble itself when attacked, even after being sandwiched between two cars.
* Scary Stories to Tell in the Dark series moshes together urban legends with other bits of folklore for a pretty gruesome mix.
* Scary Stories to Tell in the Dark: The Brett Helquist covers show crows on them (two on the first cover).

* Scary Stories to Tell in the Dark: The Pale Lady walks slowly towards Chucky from far away down a hallway. He quickly makes his escape, only to see her again down the other way. This happens with every single hallway in the area he tries to run into, until finally Chuck is trapped with four copies of the Pale Lady slowly closing in on him from every direction.
* Scary Stories to Tell in the Dark. The story stars a horse raiser named John Nicholas who has just one of his horses (the titular Bess) put down. He decides to come to Bess's skeleton and pat her skull. There is a rattlesnake living inside the skull that gives John a fatal bite on the arm.
* Scary Stories to Tell in the Dark. Two farmers make a scarecrow they name "Harold", after a neighbor they both hate. They use it as a punching bag and call it names. It comes to life and skins one of the farmers. The illustration, shown above, is what makes it a scary scarecrow.
* Scary Stories to Tell in the Dark, was lauded by many critics as an excellent introduction to the horror genre for the PG-13 audience.
* Scary Stories to Tell in the Dark; we would post a link, but we're too scared to search.
* Scary Stories to Tell in the Dark: "Wonderful Sausage" has an evil butcher named Samuel Blunt kill people and pets, using their remains to make a special sausage that he sells to unknowing customers.
* Scary Surprise Party: Something nasty happens to a character (kidnapped, in danger) but it turns out to be a surprise party.
* Scary Tales - Screampunk, which featured twisted fairy tales in a steampunk setting.
* Scary Teeth: You can tell this character is evil because their teeth look creepy or disgusting.
* Scary Terry". Terry enjoys playing the role, since he "says what the real Terry is thinking."
* scary that Billy doesn't need a special talk, but a containment cell!
* Scar zigzags this trope, between this version of him and the Scar from
* [S] Cascade, the finale of Act 5, is the definite record-holder so far. It was hosted on
* "Scat! Darn Catwoman". At the end of the episode, Catwoman falls off a building into a river. Her body is never recovered and Batman says he "doesn't think she'll be bothering us anymore", so he considers her to be dead. However, she appears again in the episode "Catwoman Goes to College".
* Scatman John collapsed on stage during the finale of his show on November 26, 1999. Even though he was revived, his health took a turn for the worse and he died of lung cancer at his home on December 3.
* Scatman John is a concept album about both Scatman John's own rise from alcoholic to popstar, as well as being about the titular country, Scatland.
* Scatman John only got to #60 in his native US with his most famous song, "Scatman (Ski-ba-bop-ba-dop-bop)" and never charted Stateside again. However, he was more successful internationally.
* Scatman John's "Su Su Su Super Kirei" and "Pripri Scat" were originally written for Japanese hair care products and pudding respectively.
* Scatman John that became a worldwide phenomenon in 1995. However, while he was a two-hit wonder in both Europe and the USA, his following album was a moderate success in Japan, complete with no less than five bonus tracks.
* Scatman John: Was actually a jazz crooner and scat singer, before he managed to score a number one pop/rap hit single worldwide with "(I'm a) Scatman" (1995), four years before his death.
* Scatterbrained Senior: Even though it is never identified (outside of the author's notes at the end), the protagonist's affliction in "A Shattered Life" is obviously Alzheimer's.
* Scatterbrained Senior, his sidekick Barnacle Boy is more cranky and bad-tempered than him, and easily annoyed by Mermaid Man's absentminded behavior.
* Scatterbrained Senior: When played for drama, how a person will begin to forget their loved ones' names and who they are as their memory dies.

* Scattered across the Argent D'Nur levels are the remains of giant mechs known as "Atlans" that were used by the Night Sentinels. Background lore indicates that they were
* Scattered across the Earth levels are the ruins of large mechs built by the ARC (Armored Response Coalition) to fight against the forces of Hell invading Earth. As indicated by the word "ruins", they all got wrecked by the demons regardless.
* scatter gun. It's highly accurate and will generally one-shot the target, the main weakness being that it is single-shot.
* Scatter Point, and if he tries to get out of it by skipping town he'll be violating parole and sent back to prison. Michael agrees to find a way to disrupt the heist so Trevor won't be in danger of being killed or going back to jail.
* Scatting loop. "Ir, their lives again ir, their lives to pull us" ad nauseam. It's a wonder this version was more popular.
* Scauldrons are able to eat blue oleander, a flower that's lethal poison to all other dragons.
* Scav Droids and jammers also cause static and HUD glitches whenever you're in close proximity. The former would also attach to your face and drill into your visor, making it hard to see until the repair-wipe thing fixed it.
* Scavenged Punk: Stories featuring settings and cultures based around scavenging and repurposing things, especially technology.
* Scavenged Punk: Technology or other appliances are built from scavenged junk.
* Scavenger Alliance: After first arriving among the Alliance, Tad has many questions, including about the presence of many young children, as they weren't mentioned in files on the Alliance. Donnell smirks and points out that where you get men and women together for extended periods, you tend to get children.
* Scavenger Alliance and manages to destroy his own aeroplane by leaving it in the lee of a ruined building to be hit by falling debris.
* Scavenger Alliance. Blaze muses at one point that if she'd let him be pushed off the roof, he'd still have been asking questions on the way down.
* Scavenger Alliance: Blaze wonders about this after Hannah's many betrayals (which range from stealing some medicine and lying about it to systematically lying to and about Blaze for years so Cage could use her in his power bid) come to light. She concludes that the friendship was real when they were children, but after Hannah and her mother were thrown out of London, Hannah just got used to seeing Blaze as a resource.
* Scavenger Alliance, Luther assumes Blaze will accept his offer of marriage, despite making it clear that he's only interested in marrying her because he assumes that marrying Donnell's daughter will get him the position as Deputy. He treats the marriage as a done deal, based on a crush Blaze had on him a couple of years earlier. He finally backs off when Blaze threatens to paint her refusal on the wall of Reception in large letters for the whole Alliance to see.
* Scavenger Alliance she's the only girl he's met who doesn't immediately throw herself at his feet). Between that and his emotionless, mercenary grandfather who uses Tad as a pawn for his ambitions, it's amazing Tad is even as tactful as he is, but his tendency to blurt out questions and utter inability to read a room nearly gets him thrown off a roof. But under all that is a genuinely caring, compassionate man.
* Scavenger Alliance, when Blaze and Tad admit their feelings for each other, Blaze points out that they are both literally and figuratively from different worlds. They do start a relationship, but among many other problems it has to be kept secret. The Alliance would not be thrilled about an offworlder coming along and stealing their women...
* scavenger beetles are used to clean bones for museums. In the depths of the sea, you’ll find that a whole array of creatures meticulously ‘clean’ the flesh off skeletons, including countless species of fish, shrimp, crabs, giant isopods, sleeper sharks, copepods and many, many more.
* Scavenger Hunt (1979): After being thrown out of the biker bar, Selsome pauses to gloat over the fact that none of the bikers noticed him pocketing the fox tail. As he does so, he knocks over one of the bikes: triggeriing a domino chain reaction.

Seconds later, the bikers are chasing him again.
* Scavenger Hunt (1979): A janitor wearing headphones fails to hear the servants screaming at the top of their lungs in the locked lab.
* Scavenger Hunt (1979) are tallied. Total time elapsed is probably not more than six hours.
* Scavenger Hunt (1979): Because it was the first item they obtained, the servants keep the toilet with them for the rest of the hunt as a mascot/good luck charm; naming it 'Mont Clair'. They are extremely upset when Mildred, Georgie and Selsome steal it, and when it falls out the car and smashes, Babbette screams "They killed Mont Clair!".
* Scavenger Hunt (1979), Dummitz attempts to steal a wedding dress by posing as a mannequin and sneaking out of the boutique.
* Scavenger Hunt (1979): During the car chase, Jackson misses a turn the other vehicles make and instead drives the limo through the glass window of a showroom, and then out the window on the other side to rejoin the chase.
* Scavenger Hunt: Characters play a game where they find a list of items before a set deadline.
* Scavenger Hunt. Lars (Arnie) throws a medicine ball to Henry, who catches it. The impact propels him backwards out the second floor window off the gym.
* Scavengers Are Scum: Scavenging animals portrayed as evil in fiction.
* Scavengers Are Scum: When the hero is a carnivore, the villain will often be a scavenger.
* Scavengers had an odd variant— points were awarded for collecting salvage during each game, rather than for winning the round. However, the final round essentially reset everyone's score, requiring them to carry the salvage they've already earned across a deep gorge over several trips. The more they've got so far, the more points they can earn, but if they mess up then the leading team can finish with fewer points than they started with, allowing the trailing team to overtake them.
* scavengers than prey. Since the ocean floor is too dark for plants, there are naturally no herbivores either. The base of the food web is the dead organic matter that sinks from the water above.
* Scavenger World: After the end, a society emerges, and everyone in it is a scavenger.
* Scavenger World at heart, and both scraps of sapient programs and ancient bound Warp entities bleed into everything. The worship may not be mechanically necessary, but it helps make the machines keeping everyone alive feel appreciated instead of refusing to run in a fit of pique.
* Scavenger World: Everything is super rare and in bad condition in this world.
* Scavenger World: The world has been ruined, and people rely on what they can salvage from the old world to survive.
* Scavenger World: When a lot of people are killed, the rest has to scavenge as they don't know how to make things.
* Scavenger World, where there's more useful stuff lying around than people who need it, may exist for any reasonable period of time.
* Scavenging tideline snails can "ride" the surf by spreading their foot like an underwater sail.
* SCEE display was vastly superior in both energy efficiency and color reproduction compared to CRTs, LCDs, and Plasma, and was supposed to enter mass-production "real soon now" — since 1989. Besides production problems, a lawsuit slowed things down in the mid-2000s, followed by the crash of 2008, and Canon finally threw in the towel in 2010 when LED-LCD screens obsoleted the technology.
* Scene 6, whom he calls a "bloody do-gooder" and complains about how the cure ruined his livelihood.
* Scene: a car, parked on a Lover's Lane. A policeman approaches, and shining his light inside, sees a teenaged girl sitting in the backseat filing her nails, and a somewhat older-appearing boy sitting in the front seat reading a magazine. He looks at the girl more closely, then asks her, "How old are you?" She says "17", then looks at her watch and adds, "For 22 more minutes."

* scene, both Leetah and Two-Edge say "I lost." Leetah has been trying to save a life, while Two-Edge has been playing a deadly game with everybody's lives.
* [scene cuts to the spatula's hospital bed from the start of the episode, with the pulse meter slowing, then becomes a flat line]
* scene. For context, Buck Godot is at least eight feet and probably a half ton of muscle, bio-engineered for life on heavy gravity planets. Your typical pog may, generously, top four feet.
* scene here to bring her flowers, but the "gift" he does bring (her weapon) is far more useful.
* scene, J.D. talks about a nervous patient who accidentally inhaled air from a helium tank.
* Scenery as You Go: As you walk along a bridge or walkway, it creates itself, allowing you to continue.
* Scenery Based Societal Barometer: A single piece of scenery represents the health of a setting.
* Scenery Based Societal Barometer: The health of a single piece of scenery = the health of a society as a whole.
* Scenery Censor #34. Jonah enjoys the view before hastening to join her.
* Scenery Censor: Covering up a nude character's genitals by having objects conveniently placed in front of them.
* Scenery Censor had Benson going undercover with eco-terrorists for an off-screen arc.
* Scenery Censor: Nudity is censored by objects conveniently placed in front of the characters' privates.
* Scenery Censors: for example, she carries lots of paper bags in front of her belly or stands (as pictured above) behind chairs, countertops, or other objects that block the view of her below her midsection. The secret is to not let the camera linger on her long enough for viewers to notice.
* Scenery-chewing is hardly exclusive to the dub - Megumi Ogata's screams, for instance, could raise the dead, and especially in the climax of
* Scenery Dissonance: Unpleasant events occurring in pleasant settings or vice versa.
* Scenery Porn, and especially giant special effects as on the songs and the actors:
* Scenery Porn: Describing the scenery in great detail, though some porn films themselves may have elaborate sets.
* Scenery Porn: Extreme amount of detail put into designing scenery that the audience will either ignore or get annoyed at the real action blocking.
* Scenery Porn: In opera, the design is either minimalist or it's the stuff that makes you drool rainbows. Oriental operas especially fall into this category.
* Scenery Porn, often the full lyrics, and sometimes even extra details and secret messages for the fans. This was a major reason many rock devotees mourned the decline of the vinyl record. You just can't do that kind of thing with a CD case.
* Scenery Porn where Dan Smith keeps trying to escape from black-eyed zombies and becomes one himself in the end.
* Scenery Porn: You can bet good money that a Gothic novel will describe the setting in painstaking detail.
* Scenes between young Jaron and Younger Sydney (the latter still played by Patrick Bauchau) were close to a
* Scenes from a Hat had the suggestion, "Words that make immature people giggle". Including Regina, Pumpernickel, and White.
* Scenes From a Hat, when the suggestion "Cities that shouldn't have a song about them" came up:
* Scenes From a Multiverse, a comic about life in an ordinary multiverse.
* Scenes From An Alternate Universe Where The Beatles Accepted Lorne Michaels' Generous Offer
* Scenes from Crisis Core and Advent Children offer a potential justification for the fact that SOLDIERs wield large swords: They have a small ability to block bullets with the large weapon, especially from their vitals.

* Scenes from the Class Struggle in Springfield", Homer goes to a discount electronics store:
* Scenes from the first two films are re-enacted by children in a play for the music video to Snow Patrol's song
* Scenes of the killer watching news reports about their own crimes, and
* Scene Stealers where teenagers from one scene were made over to try and pass as those from another (i.e. a plastic was made into a goth). Some of the teens that got made over suited the new styles quite well, especially Michaela a goth who became Mikki a plastic. She suited the plastic look much better than the girl who made her over. A rude girl Gemma also got made over into a posh look that looked better without all the extra jewellery, etc.
* scenes with Red Guy are done in widescreen, with the scenery looking much more muted and realistic.
* scene where Riff pushes his way through an (unarmed) angry mob... to deliver the great news that his smithy just got a huge order for torches and pitchforks, wonder why that is.
* "Scenic Hawaii," which runs a 6-hour loop of mostly high-definition panoramas and aerial shots of the Hawaiian Islands.
* Scenic Tour Level: The game starts with exploration of a small part of the setting while getting a tour of the level.
* Scent-Imental Over You (1947) has Pepe Le Pew peel off his skin to reveal a dog underneath when "confessing" to a chihuahua who had been wearing a skunk fur, then removes his dog mask revealing Pepe's true skunk features once again.
* Scent of a Woman) and they have all the attitude and snobbery that goes along with that.
* Scent of a Woman features a mix of "grudging salute" and "civilian doesn't know how to salute". Charlie is being annoyed at Colonel Slade (Al Pacino) and answers to his demands with a poor-man's, somewhat disgusted, attempt of the military gesture while the Colonel is looking the other way. Of course since the Colonel is a blind veteran, he catches Charlie on the act instantly and explains him the basics of a salute.
* Scent of a Woman is about a poor prep school student slowly developing one of these with a blind, medically retired ex Lieutenant Colonel who has hired him as aide.
* Scent of a Woman that the central character utters, something that later became synonymous with Pacino's many late-period bombastic performances.
* Sceptre (Flicker to his friends, and anyone who isn't his great-grandmother) tells his great-grandmother, Vicereine Puissance, all the things his dad said about her - like how great-grandma's an evil pony who's lived too long, and is a spiteful monster - right to her face, not getting
* Schachtelllaufwerk to fix any one specific tank due to logistics not being able to ship enough of them fast enough to the front lines. The Allies resolved the "bumpy ride" issue by having a practical workaround - a gyroscopically stablized main gun.
* schadenfreude in his office reading, "Don't forget: You're here forever!"
* Schaffrillas Productions - Created YouTube poops back in the day, now focuses on movie and series reviews.
* Schaffrillas Productions, he may have feared that his videos would end up lumped in with kid-friendly material, so it was very much justified.
* Schaffrillas Productions is non-canon to the rest of the Shrek franchise.
* Schaffrillas Productions: Video essayist who reviews films, cartoons, musicals, and video games.
* Schah Dee in the Trial of the Mind arc, where he takes control of Anzu to test Dark Yugi. Not evil, but he has different morals.
* Schalke 04 is a good team to this day (though they've had their slumps and even relegations) but they're still longing for the glory days of the
* Schalker Kreisel was founded) and their last measurable success that wasn't "second place in..." was the 1997 win of the UEFA-Cup.
* Schaper took things several steps further by turning K.I.T.T. into a monster

truck with "Knight 2000" emblazoned on the side and "KNIGHT" on the front nose.
* Schedule Fanatic: Has to do everything according to precise schedule, every day of their lives.
* Schedule Fanatic: You must be here in precisely 5.8 minutes, and then spend no more or less than a half hour editing! Afterwards, you are to take a one-hour walk outside, arriving ready to engage in exactly 44 minutes of relaxation, ten of which shall involve yoga, five minutes involving...
* Schedule Slip, but new merch continues to come out on a regular basis and the store is, apparently, still decently successful.
* Schedule Slip episode "Cowboy Max" premiered on the DVD "Whenever I'm Afraid..." a month before airing on TV.
* schedule, thus he acts rudely to anyone who takes up much of his time. Because his social skills are so underdeveloped, he struggles to understand when people act emotionally rather than logically.
* Scheele's Green, along with the chemically related Paris Green, gained notoriety for its toxicity - it was so beloved in the 1800's for its rich, lightfast tone that it was used to colour wallpaper, clothing, and even as
* Scheherazade in 1910, a wave of Orientalism ensued. French couturier Paul Poiret showcased his collection of models wearing harem pants, turbans, kimonos, and dresses with bold colors and exotic prints.
* Scheherazade. Scheherazade knows that humans' flaws can take them to make mistakes and lose their paths but if they're brave enough, they can learn of their errors to be better and even invent great things that can be equal to magic.
* Scheherezade Gambit, enough time has passed that Malik has come to love her after all.
* Scheisskopf is constantly promoted. He begins as a Lieutenant, but by the end of the book, is a Lieutenant General in charge of the whole army.
* Schema F" is a still-used German proverb for doing something the usual way. It evolved out of an attack pattern used during WWI.
* Schematics for elemental runes (Fire, Frost, etc.) are found as ancient glyphs on the walls in various locations, only readable using Veilfire. Each element has 3 levels of runes: normal (no prefix), Master and Superb, and therefore may be found in 3 different locations. However, you cannot find the higher-level runes before you have found the lower-level ones. In a normal playthrough you are supposed to find the Fire Rune in The Hinterlands (the lowest-level area), the Master Fire Rune in The Western Approach (a middle-level area) and the Superb Fire Rune in The Hissing Wastes (the highest-level area). Yet if you choose to ignore the glyphs in the lower-level areas you may change or even reverse the order (i.e. the content of the ancient glyphs in all locations is in fact decided by the order in which you choose to read them).
* Schembechler himself also seemed to embody this trope. In his 20+ year career at Michigan, he dominated the Big Ten, won conference titles almost every other year, and has been hailed as one of the greatest head coaches in college football history... and yet he was never able to win a national championship and was notorious for losing bowl games.
* schemer Randy Wagstaff is branded a snitch and finds that his peers and the local gangsters are suddenly his mortal enemies. Despite police protection, his home is torched, his foster mother is badly burned, and he's at the mercy of social services. A remorseful detective tries desperately to find him a better option, but ultimately Randy has no choice but to go to a group home. The following season, the police go there to try to question him again, and we find that his cheery disposition has vanished without a trace, and he's casually assaulting other kids just to maintain cred.
* Scherzo) investigating a murder in Venice with a failed castrato singer as his impromptu sidekick.
* Schick meanwhile claims that their Quattro Titanium razors will gives you a shave that is so smooth and close, it will cause women at the gym to become distracted and
* Schierke also does this to Isidro as punishment for trying to peak at Farneze

and Casca taking a bath.
* Schierke, during the battle in the city against the Kushan demon soldiers, proceeds to incinerate a whole bunch of them by summoning a giant fire wheel to set them ablaze.
* schießen (shit). Similarly, "Liebchen" is a term of endearment like "sweetheart," while "Leibchen" refers to an old-fashioned undershirt. The problem arises from the different spelling conventions of English and German: In German "ie" is always pronounced like English "ee" and "ei" like English "eye," while in English whether "ie" and "ei" are pronounced as "ee" or "eye" depends on the context (e. g. "fancied" vs. "tied" and "Keith" vs. "either" in British pronunciation), which also leads to frequent misspellings of German names and loanwords in English. For instance, it is not uncommon to see the spelling "weiner" for "wiener" — in German "Wiener" (pronounced "veener") means "Viennese," while "Weiner" (pronounced "viner") looks like "cryer," which is actually quite close to its English near-homophone, "whiner."
* Schild's Ladder against people who exist entirely in virtual reality, but the notion that they would try to assimilate the entire universe into a computational medium is mocked as a goofy conspiracy theory.
* Schild's Ladder by default; when they form a close relationship, their bodies grow unique genitalia that are optimized for each other.
* Schild's Ladder-dwelling minds would assimilate planets for computational resources, calling it as preposterous as accusing organic beings of plotting to turn the world into chocolate for infinite desserts.
* Schild's Ladder even though they have the option to transfer themselves to and from vat-grown organic bodies at will.
* Schild's Ladder has entire societies that live inside computers, even ones simulating extra physical dimensions, or non-euclidean space.
* Schild's Ladder, like a friend of Tchicaya's who commissions a wetware body only for special occasions.
* Schild's Ladder pretty much runs on this trope, as it is based around the fictitious but believable "quantum graph theory" and the "Sarumpaet rules" that govern all fundamental interactions. It's been described as the "hardest science-fiction ever" with good reason.
* Schild's Ladder, the protagonists realize that there's intelligent life inside a pseudovacuum when they notice that a series of pulses coming from it represent consecutive prime numbers.
* Schindler's List amidst all the executions occurring around him. It was Bach, despite what the two obviously less-than-cultured soldiers at the door said (Prelude to the 2nd English Suite). The music fit right in, its rapid-fire percussive staccato nature lining up with the gunfire and muzzle flashes peppering the night.
* Schindler's List: A rare positive example: Oskar Schindler's membership of the Nazi party and friendship with senior Nazi officials are the reason he can save the lives of his eponymous List (well, that and a certain amount of outright bribery).
* Schindler's List concludes with the surviving Schindler Jews, as well as the actors that played them in the film, placing stones upon the gravestone of Oskar Schindler in a show of respect. It ends with Liam Neeson, Schindler's actor, laying a rose in the center.
* Schindler's List fits the description to the tip, as he walks around the camp, casually glancing about while Jews are murdered and tortured. "Can you believe this? As if I don't have enough to do, they come up with this? I have to find every rag buried up here and burn it," he says as he watches the incineration of Jews' bodies.
* Schindler's List has an example similar to the one above, with one character arguing the Nazis can't really be killing everyone. The context, though, makes this tragic irony rather than comedic irony.
* Schindler's List has industrialist Oskar Schindler select Jews to work in his factory as slave labor. Most Jews accepted this, as it was far better than slow, cruel death in the Eastern camps. Schindler comes to respect these people who could

suffer toil and indignation with such stoicism. As the war winds down and Allied troops advance, Schindler addresses his massed workers with the news.
* Schindler's List here; he just sees her as a pet he can abuse at will.
* Schindler's List, in which sadistic camp commandant Amon Goeth does appear to have a cold, and doesn't drop dead of consumption at the end of the film. It's to set up the mind-bending irony of an extermination camp commander telling one of the inmates not to get too close to him so she won't catch his cold.
* Schindler's List is about the Holocaust, yet also includes a number of humorous moments and scenes, often under very dark pretenses. One example is a family of Jews being moved to shabby quarters muttering that it can't get any worse than this, only to learn that they have to share the place with several other families. Another involves Schindler threatening a hostile German soldier standing between him and his Jewish work force. After a cut, the soldier is frantically helping Schindler find the Jews.
* Schindler's List is the one who's pregnant with the child. Though he reacts negatively to these jokes, Shane actively plays into them once in a while.
* Schindler's List. Nazi Captain Amon Goeth develops a creepy infatuation for his Jewish maid and makes an abortive attempt to force himself on her while she's standing motionless and frightened in a wet shirt. He stops himself, but not on any moral grounds; he accuses her of "seducing him" because he considers her an inferior, and beats her senseless instead.
* Schindler's List, Oskar Schindler is a rare heroic example: he bribes Nazi officials left and right in order to save his Jewish workers and their families from the death camps. Also, earlier in the film, he is shown obtaining luxury items for himself through the black market.
* Schindler's List page will attest, many tropers found this moment to be more than they could bear.
* Schindler's List: Played with in a comic relief scene. A series of increasingly attractive girls with increasingly poor typing skills appear in Schindler's office, trying to get a job as his secretary. Schindler the incorrigible womanizer is in turn increasingly besotted. The sequence ends with Schindler slumped down in his chair, depressed, as an older, stern-looking woman types away at lightning speed.
* Schindler's List, Schindler financially ruins himself bribing Nazi officials in an effort to save Jews from the Holocaust. After he escapes, he forlornly notices that hawking his getaway car could've saved more lives, too, and the Nazi party pin he wore could've bribed someone for just one life.
* Schindler's List, Schindler is having sex with his mistress, when he's informed that his accountant, Stern, has been mistakenly put on the train that takes Jews to the death camps. Schindler manages to save him just in time.
* Schindler's List: Schindler's description of the things Goeth likes, though not by his intent.
* Schindler's List shows glimpses of the horrors of the Auschwitz concentration camp.
* Schindler's List: Subverted. Oskar Schindler was in fact a member of the National Socialist German Workers Party — but he, like so many other Germans, was in it for the political and economic advantages. By the end of the film, to call him a Nazi is to both be blind and a pedant of the first order.
* Schindler's List that the film is not recommended for very young children.
* Schindler's List! The song itself can be very disturbing, as the cheerful melody tells the story of a boy begging his mother for a horse, but never getting one, complaining about how he didn't want horses "like these" (of candy or wood) and later as an adult remembering this when he sees the chariot that carries his mother's coffin, making the outcry that he didn't want horses "like these" rather heart-breaking.
* Schindler's List uses bribery and convincing lies to stuff his factories with as many Jews as possible, and thereby save their lives. None of the factories produced one shell that worked.
* Schindler's List, war profiteering along with his more well-known heroic actions.
* Schindler's List was the torture dungeon Göth built and frequently used

under his villa at Płaszów concentration camp.
* Schindler's List when Goth is being hanged, he remains completely calm, gives one last stoic "Heil Hitler", and lets the guards kick the chair out from under him without a fuss.
* Schindler, suggesting that maybe their technicians got a little tired of hearing the same joke all the time.
* Schindler tells Amon Goeth in one scene that real power isn't in killing people, but in forgiveness. Goeth seems genuinely moved by this, and a couple scenes later, when a Jewish boy fails to clean the stains from his tub, he pardons the boy just to see how it feels... and then shoots him almost immediately after.
* Schindler though it's unclear on which side he started with (he has an S.S, membership card and the Fuhrer fired him after the Plywood Pelican's fiasco).
* Schinus molle, or the Peruvian peppertree. They're more closely related to cashews than pepper.
* Schippeitaro, the cats talk about how they fear the title dog where the hero can hear.
* Schippeitaro", the young man finds a village that has to make these, to the Spirit of the Mountain.
* Schirach Fühler was formerly a member of RKS and had been absent without leave for years. Joining Schwarzkreuz, she's an
* Schismatrix, an entire artificial asteroid with a long stream of extruded plastic and stone head stuck to it (long story) is considered a piece of art by the alien Investors. They even compliment the use of explosions to produce a nice shading technique.
* Schismatrix by Bruce Sterling brings us the conflict between the Shapers and the Mechanists. The Shapers work with genetics while the Mechanists prefer cybernetics.
* Schismatrix skips more and more time the longer it goes. The first four chapters all take place over the course of around 19 months, while the last two chapters alone contain skips of 53 and 32 years. Also, in universe, there is a group that practices "ice assassination", by forcing people to experience a time skip through cryogenics.
* Schismatrix. The Shapers are engineered to not only go without appendices, but also to not need any of the bacteria humans currently need to digest food properly, allowing Shaper habitats to be free of any non-engineered nasties. Unfortunately for them, not everybody has this advantage; Shapers going from the aseptic environment to a bacterial one tend to get diarrhea, nausea and horrible rashes. Non-Shapers living in their habitats have to agree to get their intestines pumped and eat regular doses of foul-tasting yoghurt full of digestive enzymes to make up for it.
* Schism inside a Generation Ship that has been out of contact with human civilization for centuries encounters another derelict vessel in the void of space.
* Schism points this out when Logan and Scott argue over their shared love Jean Grey.
* Schisms" also ends with a similar possibility of a sequel, but due to no one being satisfied with how that episode turned out after it took a budget cut, that was dropped.
* Schism was to break up the X-Men into those siding with Wolverine and those siding with Cyclops.
* Schitt's Creek’’: Mutt. It actually torpedoes his relationship with Alexis because it clashed with her talkativeness causing miscommunication.
* Schitt's Creek about two astrophysicist cousins who get kidnapped in Lebanon is being re-aired. Moira complains that Dewitt insisted on wearing pigtails and bemoans that her love scene got the aerial shot, but she declares the film had its moments.
* Schitt's Creek. Additionally, Annie Murphy wrote Alexis's socialite single "A Little Bit Alexis" and did the choreography herself.
* Schitt's Creek, after John gets guilted into giving a eulogy at a virtual stranger's funeral:
* Schitt's Creek afterwards, but quickly settle back into a platonic friendship to

the point that in later seasons they call themselves best friends.
* Schitt's Creek: Alexis and Moira regularly wear fabulous heels and/or platform shoes. David often sports some pretty fabulous sneakers.
* Schitt's Creek: Alexis gets two of these. She shares one with Mutt at the end of the first season and with Ted at the end of the fourth season.
* Schitt's Creek: Alexis Rose begins the series much closer to her father, Johnny, than her mother. Johnny apparently indulged and spoiled Alexis, even paying for expensive musical coaching despite her total lack of talent. He even has a favorite track from her terrible album. Johnny is also the one who expresses horror whenever he learns of one of Alexis's wild adventures, while her mother usually seems indifferent.
* Schitt's Creek: Alexis Rose gets hired by a fitness company called Elevation, which is a multi-level marketing scheme but also a full-on cult that trains its member to climb to something called The Gateway and join up with a UFO. Alexis realizes the cult is bad news fairly quickly and shuffles her friends, whom she has recruited, out the back door.
* Schitt's Creek: Alexis Rose gets on her brother David's last nerve, especially when she tries to "help" around his store or won't tidy up their shared room. When they were younger, David worried about her globe-trotting adventures and found her shallowness annoying, but he always loved her.
* Schitt's Creek: Alexis Rose says this when she figures out that her boyfriend Ted's friends might not like her/resent her over the little fact that she broke off two engagements with Ted and cheated on him during their first romance.
* Schitt's Creek: Alexis Rose subverts this trope, even though she is not an intellectual or a good student and has big gaps in her knowledge. She does, however, have strong social media skills, exceptional survival skills that have allowed her to escape from numerous kidnappings, multiple international driver's licenses, and solid organizational skills. She also learns to be an excellent assistant to Ted and she is able to catch a group of teens who are shoplifting from her brother's store.
* Schitt's Creek: All of the Roses tell lies badly now and again, but Johnny is the grand champion of it:
* Schitt's Creek: All the main characters share a jubilant hug when Johnny announces he has gotten financing to expand the motel chain, but Patrick looks worried because he's not excited to move to New York.
* Schitt's Creek: Although all the Roses do it now and again, Alexis often lies to spare herself or others embarrassment. She usually means well, but it often escalates into far worse embarrassment. She lies about a “client” at the vets office having lice and about having kept mementos from her relationship with Ted, among many other times.
* Schitt's Creek and Smart Ball to the various Roses. While all of them have significant knowledge gaps arising from their lives of privilege, they all have special talents.
* Schitt's Creek and the fan events he organized with the rest of the cast often sell out.
* Schitt's Creek: An on-the-rebound Alexis dates a man who is around her father's age named Artie. Johnny is not at all thrilled with his daughter dating a man with grandchildren, especially since Artie is trying and failing to be young and hip. Thanks to Johnny's meddling, Artie breaks up with Alexis, who tearfully admits to Johnny she was only seeing the older man to distract from her heartbreak.
* Schitt's Creek arrangement ends. In early seasons, David takes notice of her when she dresses up, and they even try a kiss to rekindle the relationship, which turns out badly. Any residual tension pretty much ends when David meets Patrick, but the pair have a few wistful moments of what might have been in the episode where Stevie learns of David and Patrick's engagement.
* Schitt's Creek as Johnny and Moira walk arm-in-arm back to The Rosebud Motel, and it is revealed that Moira and the kids pulled together a last minute Christmas Party for Johnny.
* Schitt's Creek: A variation; Moira does an interview on a talk show while Alexis

guides her with cue cards. When Moira starts to go off on a tangent about movie streaming, the next cue cards in the stack already read "STOP TALKING ABOUT STREAMING" and "MOVE ON."
* Schitt's Creek. But one night, as they bemoan the lack of options in the town, they wonder if there is still a spark. They kiss...and nope. No spark.
* Schitt's Creek, but she has an extensive history of escaping kidnappings and is very cool under pressure. She displays these skills in front of her family when they visit an escape room. She takes the lead and solves the various puzzles quickly and efficiently, allowing them to escape.
* Schitt's Creek centers around David and Patrick's Wedding, which includes many mishaps. Patrick gifts David with a massage and inadvertently requests a happy ending for his fiance. Rain threatens to wash out the festivities. Alexis wears a wedding dress, which she insists is simply a full-length white gown that happened to come with a tulle headdress she chose not to wear. Thankfully, all of these are minor setbacks and the wedding comes off beautifully and everyone lives happily ever after.
* Schitt's Creek: David and Alexis generally lived separate lives, but when it comes to their mother's affections, Alexis always feels inferior.
* Schitt's Creek: David and Alexis Rose begin the series as completely spoiled, clueless brats. Neither is a bad person per se, just used to getting whatever material thing they want. It's made clear that this is totally their parents' fault since they preferred to throw money at their children rather than invest time or energy in them. After going broke, the entire Rose family learns to be better people.
* Schitt's Creek: David is 5'11" while Stevie is 5'5", so he has to bend down to kiss her in Season One. He's also taller than his boyfriend Patrick, who is 5'8" but it's not as acute.
* Schitt's Creek: David Rose has a number of phobias, including heights, moths and butterflies, and business women in sneakers.
* Schitt's Creek: David Rose has a talent for this. His first successful job in town is as the brand manager for dumpy local boutique The Blouse Barn, which he transforms into a store so upscale and sophisticated looking that an Australian company that wants to buy the name pays the owner a significant sum of money. Later, he opens his own successful store, Rose Apothecary, where he elegantly rebrands products produced by the rural locals and sells them on consignment.
* Schitt's Creek David Rose takes what he thinks is a cookie from a table at Ted's office, and Ted informs him it is a doggie treat.
* Schitt's Creek David walks into his parents' room and witnesses his parents having sex. He's not only horrified, he scolds them for attempting "that" position at that time of day.
* Schitt's Creek, despite Ted being straight and not really remembering the kiss.
* Schitt's Creek episode "Merry Christmas, Johnny Rose" is part of the regular rotation for airings of that show.
* Schitt's Creek) even when he clearly knows he's in the wrong. He has to be practically forced by Patrick into apologizing to her, and even then he does it in the vaguest way possible.
* Schitt's Creek example in the character of Moira Rose, with her over the top designer outfits and wigs and career in soap operas and a b-movies. This is acknowledged in a storyline when her son David's ex-boyfriend comes to town to photograph her, and David realizes that the intention is to make a camp joke out of his mother.
* Schitt's Creek: From the end of Season 3 onward, Stevie Budd is often the only member of the main cast who is single and is often the third wheel to David and Patrick, which makes it even more heartbreaking when what she thought was a serious relationship crumbles. She laments this in the Season 5 Finale but picks herself up with a magnificent performance in a community theatre production.
* Schitt's Creek has Alexis Rose, who is cheerful, brave and optimistic no matter what the circumstances despite her lack of book smarts and losing her family's fortune.

* Schitt's Creek has Alexis Rose, who never finished high school and has no interest in anything even slightly academic. She does have a strange amount of street smarts and a particular flair for self-promotion, which she eventually turns into a career in public relations.
* Schitt's Creek has a long history of drinking and pill-popping, which has led to her not remembering chunks of her past. She even invented a game called Sleepy Mommy in which her small children tossed downers into her mouth, and when she claims she doesn't remember her son says its because he and his sister got really good at it. She also doesn't remember how the Roses' lavish Christmas parties ended, which she thinks is the mark of a successful party. She also wakes up in Roland's hotel room after a night of celebrating and is horrified but to her relief, nothing happened.
* Schitt's Creek has both Rose children falling for men like their father Johnny:
* Schitt's Creek has David and Alexis. David is dark-haired, insecure, intellectual, pretentious, neat, introverted, has multiple phobias, is prone to worrying and gets depressed while Alexis is blond, confident, anything but book smart, resourceful, rarely feels emotion, extraverted, brave, upbeat and adapts easily to new situations. The siblings bicker a great deal, but they love each other and will stick up for each other
* Schitt's Creek has David discover his old boss Wendy has gone into business with a man named Antonio, who dresses like a less-elegant David and is mistaken for David during the episode. Their business is a knockoff of Rose Apothecary, selling cheaper products that are supposedly locally sourced but are just re-labeled drugstore items. David doesn't confront Antonio directly, but he reveals the fraud to Wendy who feels scammed herself.
* Schitt's Creek has Twyla give Alexis a grim tarot reading involving drowning and a funeral, but she later admits that the deck predicted that fate for multiple people before also mentioning she flipped the ten of cups and predicts prosperity and happiness for Alexis and her family.
* Schitt's Creek, he dances and lip-synchs to the original track for Patrick.
* Schitt's Creek, her daughter's name Alexis is revealed to be one by Moira, who thought she was going to have a "son called Alex."
* Schitt's Creek identifies as pansexual and even sleeps with a woman onscreen before settling down with his boyfriend, but his love of fashion, fussiness, flamboyance, and dislike of sports fits the trope. He is, however, a well-rounded, self-aware character and one of the show's protagonists.
* Schitt's Creek: In Season 5, Alexis convinces a reluctant Moira to spend an afternoon signing autographs at a soap opera fan convention. Moira eventually embraces the opportunity after talking to another former soap diva, who supports herself lavishly through convention appearances, even going so far as to sell pictures of her feet to fans at an exorbitant price.
* Schitt's Creek: In Season 6, Ted is offered a permanent position in the Galapagos Islands and Alexis's PR career starts to take off, eventually prompting a move to New York. After a heartfelt and heartbreaking talk, they realize that, despite loving each other deeply, their lives are taking them in different directions and they break up.
* Schitt's Creek: In Season Six, in order to make up for a perceived slight, Moira stars in a low-budget tourism ad for the town of Schitt's Creek.
* Schitt's Creek: In the first few seasons, David Rose is a classic narcissist who prioritizes himself over nearly everything else and has a rather grandiose few of himself, despite constant put-downs from his family. As the series progresses, he evolves into a good person who loves his family and is a devoted friend and boyfriend as well as a talented marketer. His mother, Moira, can lean toward the narcissistic but her love of David's father mitigates it a bit.
* Schitt's Creek: In the penultimate episode, David Rose, having been elated to possibly move to New York with his family and finally get out of the town, first learns that Stevie is not moving to New York. Then, he learns that his fiance Patrick is trying to buy a charming house that David had admired. After heartfelt talks with Patrick and Stevie, David realizes his life is in the town and chooses

to stay.
* Schitt's Creek introduces Patrick in Season 3 as a potential love interest for David, who dismisses Alexis' suggestion that Patrick might be gay. Only gentle cajoling by Stevie, including pointing out to David that he is on a date with Patrick, allows David to accept that Patrick is attracted to him. Ironically, it is the more straight-acting Patrick who comes to terms with being gay while prissy David is portrayed as pansexual.
* Schitt's Creek is a fairly wholesome comedy about inclusion and acceptance in a small town. The F word is used in some episodes, which is understandable because its native country of Canada has looser standards about swearing on television, but other than that, there are some sexual references that are no worse than most modern TV-14 sitcoms and no violence, so it remains a mystery as to why it is rated TV-MA.
* Schitt's Creek is oafish, mulleted and beer-gutted, and he's rather obnoxious. The Roses are surprised, therefore, when they meet his attractive and kind wife Jocelyn, who inexplicably is madly in love with her husband.
* Schitt's Creek, it became a big hit with viewers who appreciated its queer sensibilities and positive but still sharp sense of humor. When the series ended by choice in 2020, the New York Times critic who had panned it wrote a piece defending himself and giving himself permission to reevaluate the show.
* Schitt's Creek Jake is bisexual and polyamorous and wants to be in a throuple with David and Stevie, both of whom he is dating. Alexis advises David against it, explaining that in her past experiences with throuples someone always gets jealous.
* Schitt's Creek: Jocelyn accuses Alexis of plagiarizing her term paper, and Alexis realizes that Johnny must have written-edited it without her knowledge. Johnny seems incredulous that this kind of help is against the rules, while Alexis insists her sub-par work was just fine, a point on which she and her teacher agree.
* Schitt's Creek: Johnny and Moira decide to skinny dip in the town's eponymous creek, but Johnny ends up in an embarrassing situation with an off duty police officer.
* Schitt's Creek: Johnny and Moira were completely oblivious to their daughter Alexis's wild adventures including run-ins with Thai drug lords, Saudia Arabian princes and at least once romance with a famous soccer player. They didn't even realize she had dropped out of her posh Swiss boarding school, and they attended her graduation.
* Schitt's Creek Johnny gives Stevie a set of garish make-up, which she interprets as him suggesting she change her looks. Alexis assures her Johnny is just really bad at gift-giving, having once given David an entire (unwanted) basketball court, causing David to break his own nose.
* Schitt's Creek, Johnny is invited to give the eulogy for Carl, a man he did not know. He asks how Carl passed and is told it was a freak accident that happened when Carl's belt caught on a ceiling fan and then looped around his neck. Johnny realizes the truth, but most in the town continue to believe it was an accident.
* Schitt's Creek Johnny Rose is a formerly wealthy business mogul who now owns part of a roadside motel. He throws himself into the managing of the place and gradually improves it, and he rarely if ever complains about the hard work.
* Schitt's Creek: Johnny Rose wears immaculate bespoke suits that he purchased before he went broke.
* Schitt's Creek knockoff and it attracted few viewers on the new and somewhat obscure Pop Channel. However, strong word of mouth and the show becoming available on Netflix led it to become a hit in the fourth season.
* Schitt's Creek-like photography project. David may have once aspired to be like Sebastien, but he puts a stop to the project by sleeping with Sebastien and stealing the memory card containing the photos.
* Schitt's Creek: Moira, David, and Alexis all sport high-end designer looks that were purchased before the family went bankrupt.
* Schitt's Creek Moira Rose, who is implied to be Irish Catholic. Their son David refers to himself as a "delightful half-half situation" when asked if he is Jewish.
* Schitt's Creek moment in front of a charming house that Patrick had intended to

purchase for them. As Johnny leaves town, he looks back and sees that Roland Schitt, who has also become prosperous due to his investment in Johnny's new business, has altered the town's iconic sign to feature the Rose family.
* Schitt's Creek: Multiple characters point out how pretty Alexis Rose is, including Alexis Rose herself. These include Ronnie, Ted, Mutt, and Rachel.
* Schitt's Creek, Mutt appears without his shirt or with his shirt open in most of his scenes.
* Schitt's Creek: Nearly all the romances on the show work on this dynamic. Johnny and Moira, Roland and Jocelyn, David and Stevie, Alexis and Mutt, Alexis and Ted, and David and Patrick all contain various permutations of opposites attracting. The only exception is Stevie and Emir, who seem drawn to each other because of what they have in common.
* Schitt's Creek occassionally gets stressed out, but she is unfailingly a devoted teacher, mother, friend and wife. She puts up with an awful lot from her best friend, Moira.
* Schitt's Creek one of Alexis's wild adventures apparently involved the Yakuza. When Ted remarks that she can't go for a run in her high hells, she replies:
* Schitt's Creek or any of the seemingly infinite gifs of the characters reacting to something.
* Schitt's Creek: Pansexual David Rose's love life is treated equally and given as much screentime as his straight sister Alexis's love life. In the first season, David has a brief fling with his female best friend, but he later has onscreen trysts with Jake and Sebastien before falling in love with Patrick.
* Schitt's Creek: Patrick invites David for a birthday dinner date, but David doesn't realize it's a date and invites Stevie. Stevie arrives and notices how surprised Patrick is at her presence and that Patrick has brought a wrapped gift for David. When Patrick is in the restroom, Stevie points all this out to David, who is skeptical.
* Schitt's Creek: Patrick plans a romantic hike and picnic for his proposal, but an oblivious David whines about the length of the hike and then whines that he's hungry. Patrick gets frustrated and suggests turning around but he steps on a branch. David tends to Patrick's wounded foot, realizes he's been a jerk, apologizes and insists they finish the hike, even going so far as to carry Patrick part of the way. When they reach a beautiful overlook, Patrick tries to put off the proposal but the still-hungry David insists on the picnic. Patrick has him retrieve a set of gold rings identical to the silver ones David always wears and gets down on one knee. He proposes to a weeping David, who says yes.
* Schitt's Creek: Patrick pressures the un-athletic David into joining his team, pitting them against David's father Johnny, Roland and Ronnie. David is not into it, but Patrick's competitive side flares up.
* Schitt's Creek Patrick realizes he's gay after meeting David. Pansexual David appears to realize he's homo-romantic after falling in love for the first time with Patrick.
* Schitt's Creek plays Twyla, who was also sitting in the circle. David doesn't kiss Alexis or Twyla.
* Schitt's Creek pose as a honeymoon couple to get free booze and upgrades, but the hotel goes way overboard in fetting the "newlyweds" and this leads to much awkwardness.
* Schitt's Creek Roland Schitt's rhetorical question "Who am I, Gwyneth Paltrow?'' until David shuts him down with a firm no.
* Schitt's Creek: Roland tells Johnny he has a friend who needs some work and will be helpful around the motel. By the time they are waiting in Roland's living room for "the friend" Johnny has long since figured out the friend is Roland.
* Schitt's Creek: Ronnie becomes this to Patrick, who is not used to people not liking him.
* Schitt's Creek: Rose family patriarch Johnny Rose was robbed of his fortune and is forced into rural exile through no fault of his own, beyond not keeping close tabs on a corrupt business manager. Johnny's son David and wife Moira experience angst over their situation, but beyond one instance of drowning his sorrows, Johnny

remains focused on getting out of his situation through hard work. This is a man who worked hard his whole life and built himself a fortune and whose only sin seems to have been to overindulge his wife and children. Yet, he accepts his fate with little angst.
* Schitt's Creek: Several characters notice that Ted's apartment looks like a furniture showroom and he is delighted to explain that he bought more than one entire room online from a furniture store that was changing out their showroom.
* Schitt's Creek sitcom, has also suffered the same fate on streaming services, as Canadian broadcast TV has looser standards when it comes to ratings and can get away with having the F word in prime-time.
* Schitt's Creek's personality. David, whom Levy plays, is flamboyant, fussy, creative and pours himself into his career while Stevie is introverted, cynical and insecure but blossoms when given the opportunity.
* Schitt's Creek: Stevie and David travel to a hotel where she's supposed to meet Emir, but he never shows so they get shots and do karaoke. Emir eventually shows up, having been in a fender bender and mixed up his phone with the teenager who hit him, and he takes Stevie to dinner.
* Schitt's Creek: Stevie falls for travel blogger Emir who doesn't live in the town and travels for his job, and David refers to him as her cell phone boyfriend since they are always texting.
* Schitt's Creek: Stevie lures Japanophile David to Elm Valley with the promise of a visit to the Botanical Gardens to see the Cherry Blossoms, a prospect which delights David.
* Schitt's Creek stories for the two adult children. Both shows have strong, passionate cult followings, and they even share a lot of fans who can respect both approaches to comedy.
* Schitt's Creek story and class-based comedy. Screwball comedies of the 1930s often had a queer subtext, but the show makes it text by allowing pansexual and flamboyant David to be a protagonist, while the queer characters of the past were usually supporting characters and their sexuality was never directly addressed.
* Schitt's Creek storyline climaxes over the issue of saying I love you, with big deal "I love yous" eventually shared between David and Patrick, and Ted returning Alexis's affection after she had said it in an earlier episode.
* Schitt's Creek: Subverted. Thanks to the poop joke in the show's title, the writers incorporate both obvious and subtle poop jokes into the story on a regular basis. This begins in the first episode when Mayor Roland Schitt uses the Roses' motel bathroom for an uncomfortable amount of time.
* Schitt's Creek, Ted returns from what was supposed to be their honeymoon having worked out the whole time. Eventually, Alexis realizes she has feelings for Ted, but by that time he's dating Heather.
* Schitt's Creek tends to offer up stories of his promiscuous adventures but is usually pretty defensive about it since most of those relationships ended with him getting dumped. His sister Alexis is far more casual about her adventures because she was usually doing the dumping and has nothing to prove.
* Schitt's Creek. The character of Johnny bombs at first, and Levy tweeted that it was difficult for him given his long career in comedy to make Johnny bad.
* Schitt's Creek: The entire series revolves around the Rose Family, who are formerly wealthy, urbane, globe-trotting socialites trying to adapt to life in a small rural town.
* Schitt's Creek: The series ends with the denizens of the town rallying to give David and Patrick a beautiful wedding, despite their outdoor plans being rained out.
* Schitt's Creek, the show gives equal weight to the parents' storylines to the adult children. On top of that, Eugene's comedy of awkwardness draws a certain type of viewer, while Dan's queer sensibility draws another, resulting in fans across multiple demographics that appreciate family comedy, physical humor, and romantic comedy.
* Schitt's Creek, the show often relies on cringe humor as the Roses navigate life in a small, rural town. This can include when patriarch Johnny puts his foot in his

mouth, when Moira performs "The Number" or when Alexis auditions for the town's community theatre. A noteworthy episode features adult David wetting the bed and the video ending up shared many times on the internet and with several townspeople, although David seemingly never learns about that part.
* Schitt's Creek took her to get her hair dyed during the audition process because his father was insistent that Alexis be blonde.
* Schitt's Creek to the genre when Moira gives David a pep talk in the voice of a 1930s screwball heroine.
* Schitt's Creek to wind up in those situations is anyone's guess, including her parents', since they are often only learning of these occurrences in the present.
* Schitt's Creek: Well-meaning bad gift-giver Johnny stops at the church rummage sale to get gifts for his family, including a tin for Moira's wig pins, a thousand yen for Japanophile David, and "stickers of old men" for Alexis (which are stamps).
* Schitt's Creek: When Bob kicks him out of the garage, Johnny spends the afternoon getting drunk at the cafe. When Jocelyn brings him home, he confesses to Moira that he is demoralized by their situation and doesn't feel like a good provider anymore. In a role reversal, Moira consoles him and assures him he's the one holding the family together.
* Schitt's Creek which consists of in-character interviews with the cast, often about events that occurred in that week's episode. The show also releases behind the scenes interviews and bloopers.
* Schitt's Creek while he was an MTV host. Another time, David claims his first job was a Gap Kids campaign, and in fact, Levy has stated his first job was as a retail clerk for Gap Kids.
* Schitt's Creek who socialized a great deal before moving to the town but only with people interested in what he could obtain for them, not with people who liked him. He tells Stevie that she's the first best friend he's ever had. Stevie admits the same, and little is known about her life before David arrived but it seems like she too had few if any friends.
* Schitt's Creek with copious suitcases, which contain their fancy clothes that were not seized by the government. Throughout the series, their extensive wardrobes become a part of the story.
* Schizm: Mysterious Journey, being an FMV game, shows the people of Argilus as mostly speaking in their native language and bearing a triangular marking on their foreheads to show signs of not being human.
* Schizm: Mysterious Journey had malfunctioned when trying to contact the disappeared science team on the planet Argilus. They each land on opposite sides of the planet, and the first goal of the game is to regain radio contact with each other.
* Schizophrenic Doll, though it seems the ghost in question desires a new body that isn't a doll but, rather, someone who looks very much like the one she had before, only more adult, and is moving her soul from the doll to Toki's body. However, it is clear she is an angry spirit.
* Schizophrenics also have difficulty in concentrating or focusing on single thoughts. Again, no effect on intelligence.
* Schizophrenics have been noted in making errors with the meanings of metaphors and irony — typically that they do tend to take things literally.
* Schizo Tech: Anachronistic technology (i.e. futuristic machines in the past).
* Schizo Tech has a camera with capabilities similar to that of real-world digital cameras. The camera itself is made of wood, and the color version is powered by a firefly.
* Schizo Tech instead of a threadbare old suit and living in a high tech space colony instead of a crummy one-bedroom apartment.
* Schizo Tech is a steam ram, which is used to great effect against primitive wooden warships such as triremes.
* Schizo Tech. Obtaining it requires ferrying around some of the rarest items in the game and zailing to remote lands as you put the pieces together, but is overall not too cumbersome compared to some other tasks.
* Schizo Tech situation where what looks like a sailing ship powers up the high-

efficiency steam engine to run the propellers once it gets out of a non-tech hex to a low-tech one, and then switches the propellers from the steam-engine shaft to the electric motors powered by a compact nuclear reactor if it crosses into a high-tech hex.
* Schizo Tech: The mix of technologies purposefully makes very little sense.
* Schizo Tech - the visuals of each society tell you their relationship with technology and science.
* Schizo Tech to enhance its atmosphere; the 1930s Art Deco Outfit building along with the aforementioned telephones clash with cars which are mostly from the 70s. The blue-grey color filter was removed in the Director's Cut.
* Schizo Tech, where the big war is broadcast to the people of nearby Saobaody through what can only be described as a jumbotron tree.
* Schlag den Raab) consists of 15 games (which can be comprised of sports (often unknown ones), games, trivia quizzes, any ability test of strength or dexterity, or tests of luck). Scoring is similar to a game of rotation (except that the rules of said pool variation don't apply here) the points in each game are scored 1-2-3-4-5-6-7-8-9-10-11-12-13-14-15 for a total of 120 - first to 61 or more (which is more than half of the point total, so impossible for the opponent to catch up with) wins.
* Schlitterbahn's Kansas City water park. Schlitterbahn, its reputation tarnished beyond repair, was forced to close the Kansas City water park and buy itself out to competitor Cedar Fair. Verrückt was demolished in November 2018.
* Schlock also winds up spitting up a small patch of himself that was infected by nanites when he "took a sample" of Xinchub's corpse.
* Schlock has broken out of prison and then had to break back in at least once.
* Schlock himself has claimed that sixteen is a number he can just about count to and generally behaves like a
* Schlock himself is an evolutionary descendant of Branthicor brain material, with the same limits.
* Schlock himself is not really an idiot, just impulsive, highly aggressive and generally odd due to alien physiology, but
* Schlock is a "carbo-silicate amorph". In this case it kind of makes sense, because his species didn't evolve naturally and give themselves a name; they were originally data storage units which happened to spontaneously gain sentience (in a very literal sense, Schlock is all brain).
* Schlock Mercenary a "communications slug" called Sergeant Sh'vuu filled this role for Tagon's Toughs. However, after they got a ship with an A.I. his role became less important, so he started piloting a tank part-time, until he was killed.
* Schlock Mercenary acquires a controlling interest in his own mercenary company due to a stock crash. With dread in their hearts, his bosses ask what his demands are...
* Schlock Mercenary actually counts as an act of mercy; he'll just swallow armed goons whole and melt them down into mass for himself without a care in the world if you try to make him go unarmed.
* Schlock Mercenary a detective mentions that his partner is so desensitized he eats lasagna while watching The Autopsy Channel. (Don't ask why they have a channel for that.)
* Schlock Mercenary (admittedly Ennesby isn't very popular with them at that stage). In the end they settle for shooting off the motivator Ennesby uses to float around.
* Schlock Mercenary, a four-armed alien states that the mercenaries should recruit him because with four arms, he can fire four guns at once. The recruiting officer points out that, with two eyes, he can only track one target at a time.
* Schlock Mercenary after a trigger happy SWAT team blows up the boat they're on, and their lawyer demands a replacement boat as compensation. As this would be punitive damages, that would mean providing a bigger boat than the one they had before.
* Schlock Mercenary: After Kevyn's body is reconstructed from the neck down over the course of several days he mentions that he needs to pee like a racehorse.

* Schlock Mercenary, after the latter got trapped during their attempt to escape from hostile forces.
* Schlock Mercenary. After war breaks out and he is promoted to General, he notes that he personally has given orders that "would fill this page with ink," and resolves to "find a bigger page." That "page" becomes the Titan Wall, a massive monument of 4.5 thousand tons of titanium, covered in all the names of people killed by friendly fire. Karl had to misappropriate military funds to get it made.
* Schlock Mercenary after word gets out that she used to be an exotic dancer.
* Schlock Mercenary: A halfway house between this and regular life: Sergeant Schlock, who is carbosilicate (i.e. based around both carbon and silicon). In a bit of realism, his biology and biochemistry is pretty clearly shown to be fundamentally different from traditional carbon-based life.
* Schlock Mercenary: AI version. Ennesby is a viral-analogue glass-soluble vanilla-helix AI originally designed as an entertainment intelligence. This means he is essentially a living computer virus, and can easily head-hop between different systems, even wresting control of hardware from the original owners in rare circumstances. Normally, an AI is as attached to their hardware as organics are to their brains. Most other AIs are dismissive of this ability, saying head-hopping is the only thing vanilla-helix is good for.
* Schlock Mercenary A later storyline reveals that the same agency has regularly been creating sleeper agents using the same technology, who would be overwritten on-demand by the mind of the same agent. In theory, the sleeper is supposed to have a backup gestalt so they can be restored after the mission and only lose a few days of memories. In practice, the gestalts are often too out of date to be useful, and the agent usually dies during the mission anyway.
* Schlock Mercenary aliens are found on a backworld planet. The collapse of the civilization nearly a million years ago was due to their experiments with immortality, leading to this trope as many of them went insane due to too many days going by too similar for the mind to sort out. Amongst the many measures they tried, only one worked — upgrade their brains to make them controllably forget or ignore vast swathes of their memories.
* Schlock Mercenary a lieutenant about military anecdotes on how the different branches handle the task at hand. They eventually got their punchline, of course.
* Schlock Mercenary almost all futuristic technology is either possible, though difficult, according to our current understanding of physics, or is based on gravitics. Their engines create a gravity well in front of the ship.
* Schlock Mercenary, along with using the Toughs to "prop up a pro-annexation group" without actually telling them this) was the icing on the cake.
* Schlock Mercenary also has a much more downplayed example with gunfoam rounds and low-profile body armor. Because it's harmless (roughly akin to a firm kick to the shin), it becomes incredibly tempting to tap someone on the shoulder from fifty paces. That, and shooting your commanding officer in the back never gets old.
* Schlock Mercenary. Also unusual in that the consequences of the sudden proliferation of this new technology are also explored.
* Schlock Mercenary, although when going up against the Toughs the bad guys turned out to be overmatched.
* Schlock Mercenary, amorphs, F'Sherl-Ganni, Pa'anuri, Frellenti, Fobott'r, Vhorwed, Uniocs, Uklakk, Schuul, O'Benn, Kssthrata, Daehremmah, Ystreben, Kreelies, Bradicor, and Enireth. Members of each of these have been prominent protagonists or antagonists of at least one story arc.
* Schlock Mercenary amorphs who are now all out of work because none of them can compete with what his cartoon alter-ego can do.
* Schlock Mercenary, and a couple of other things) to get past a military checkpoint. Schlock complains "Why does it have to be MY powers? To me, YOU guys are the aliens. Can't you use your 'Special human powers' to get us past it?"
* Schlock Mercenary and ensure the survival of current civilization as a whole. Join The Toughs. Be Badass.
* Schlock Mercenary, and has had an indirect influence on the storyline to this day.

* Schlock Mercenary" and "Samsony" (Samsung Sony) makes consumer commlinks.
* Schlock Mercenary. And sometimes they opt out (Doythaban, TT!Kevyn, Der Trihs, Shep, Nick, LOTA, a number just before the "Longshoreman" arc, a squad after "Mandatory Failure"...)
* Schlock Mercenary and the DMEs don't view any of them as a threat. But the Gatekeepers are exactly as sociopathic, amoral, and greedy as you'd expect from a race that can kidnap, torture, and murder anyone they want on tap.
* Schlock Mercenary, and the least-violent member on staff by a wide margin.
* Schlock Mercenary" and then insists they accompany him into a science conference anyway.
* Schlock Mercenary and watched the evolution of intelligent life forms, but are indifferent to the gradual extinction of their species. The heroes end up accidentally flattening their last female during first contact and dooming them to extinction. The Bradicor react more with annoyance than anything else seeing how they were already sterile.
* Schlock Mercenary, a newsman has the toupee sucked off his head by his interviewee with a reverse-thrust hairdryer. Someone from offstage yells "Fresh scalp-cat to stage 3!"
* Schlock Mercenary. A person is used (willingly or unknowingly) as a host for weaponized self-replicating nanorobots as part of an assassination attempt. The person is dies in horrible pain as the nanites activate, but their body appears mostly intact even as they belch out a stream of infectious killer nanites.
* Schlock Mercenary appears in the Unioc home system, it announces its presence by throwing a planet at someone. The system security forces, knowing they are hopelessly outmatched, decide to broadcast all the information they are collecting unencrypted on all channels in the hopes that someone will learn something from their deaths. They also unleash their weapons targeting as wide an array of surface features as they can; standard tactics would be to concentrate fire, but they know they're dead anyway so they're just looking for weak points someone else might be able to exploit.
* Schlock Mercenary are based on gravity control, so most things fly, and the line between armor and close air support is blurry. The closest thing to other aircraft roles is a spaceship with a crew that's been annoyed enough to come down there.
* Schlock Mercenary are built to bring the backups up to date while their bodies are rebuilt. Many end up staying in them permanently.
* Schlock Mercenary are essentially small spacecraft with big guns mounted on the front end. But they are still called tanks.
* Schlock Mercenary are quite modest compared to a lot of these other examples, though they're definitely not camouflaged and the floating epaulets (shaped like stars, lightning bolts, planets, or simple metal plates depending on rank) are kind of conspicuous. Even if the epaulets are concealed grenades (or antimatter bombs in Commander Kevyn Andreyason's case).
* Schlock Mercenary are terrifyingly competent engineers. Kevyn especially, having built, amongst other things, a distributed telescope array from stocks of torpedoes; thereafter known as the Very Dangerous Array.
* Schlock Mercenary are the last survivors of their species and culture, and the creators of carbosilicate amorphs. Each surviving individual is orders of magnitude older than the human species.
* Schlock Mercenary (arguably the two primary characters) are killed and stripped of all memories/former self, respectively. Averted via time travel.
* Schlock Mercenary as a part of a class of diplomats raised underwater among the Celeschul native species who grew up speaking Galstandard Peroxide, the preferred language of aquatic sophonts.
* Schlock Mercenary asked Ebbirnoth why they called his species "uniocs" when his homeworld was "Oth". He replied that being called "one-eyed" was better than "others."
* Schlock Mercenary assembly in the real world most certainly was not.
* Schlock Mercenary; as the descendants of partially organic self-reproducing memory systems, the amorphs are able to pass memories between each other at will,

and in most cases a child will have at least some of their parents' memories and personality traits (though an amorph parent can also deliberately craft their child's personality to resemble someone they admire, even if that person isn't an amorph). One of the reasons Schlock is unusual is that he was 'born' without any of the memories of the two amorphs he formed from, only retaining the overwhelming self-preservation instinct from the two combatants.
* Schlock Mercenary, as well as the ability to record and play back events.
* Schlock Mercenary at a circus, and wants to talk to another uplifted elephant who is hiding among the non-uplifted elephants. The wrangler assumes he's there because he's "too lazy or boorish to score with a female who can talk back to you." Non-uplifted animals are described as "a little bit like children and a little bit like beasts."
* Schlock Mercenary at the same time. They consider those some of the best days. Even better if they can still collect payment from their original boss.
* Schlock Mercenary based a whole story arc around this. Luna's bureaucracy was so slow, and the queue so immensely long, only the oldest people in line remembered it ever moving. There were religions dedicated to the idea of reaching the front. The Toughs thought they'd been hired to disperse a crowd of rioters, but found that it was just the line for the bureaucracy.
* Schlock Mercenary because, apparently, the company lawyer kept a list:
* Schlock Mercenary, because posting bail is fairly cheap and doesn't have the drawback of making the government issue a warrant for you in case you want to come back to the system. Unfortunately, mercenaries get bored.
* Schlock Mercenary before them), but they supressed the technology and even refused to use it themselves.
* Schlock Mercenary: Before the Teraport drive was released interstellar civilization relied on "wormgates" that had to be placed at STL speeds, meaning that even after 100,000 years or so over 99.9% of the Milky Way had slipped through the "net". Unfortunately once the corral was broken open by the Teraport the various species were more interested in venting several millennia worth of pent-up frustrations towards one another than exploration.
* Schlock Mercenary be used as a spotter for a particular type of long-range weapons system (or even have it already installed). As Karl complains to his son Kaff: "I guess we dressed wrong."
* Schlock Mercenary blow, rather than the star acting as a giant frag grenade, it rips the fabric of space/time a new one in one particular plane.
* Schlock Mercenary burn." This may eventually become an aversion. New Maxims are constantly being introduced and more importantly starting in 2012 the author started releasing calendars featuring 1 Maxim per month in numeric order (up to #36 as of the 2014 calendar). This could present a problem for an eventual 2017 calendar which will presumably finish the list with the entry for October.
* Schlock Mercenary, but he's also utterly cool under fire, a sound tactician, a skilled fighter, and an excellent battlefield leader. Even though Tagon usually assigns an officer to (barely) keep him under control, once the shooting starts they inevitably follow Schlock's lead. Almost the entire arc of "Massively Parallel" had characters asking, "What would Schlock do?"
* Schlock Mercenary, but in the first Credomar arc when a woman he was interested in is knocked unconscious and falling to her death, he jumps to the rescue anyway, even after finding out her interest in him was feigned for the purpose of spying on the Toughs.
* Schlock Mercenary, but messing up a fellow crewmate is a good way to end up staring down the wrong end of a plasma gun. They're also considerate of things like preventing civilian casualties and (usually) not dishing out cruel and unusual punishment.
* Schlock Mercenary can carry on polite conversations, but still has no problems with murder and other mayhem to serve his goals, smiling at the thoughts of death and destruction that serves his purpose.
* Schlock Mercenary. Captain Kaff Tagon, the founder of Tagon's Toughs, is every bit of this for his men. And disrespecting him is a good way to get a faceful of

fist (or other, rather higher energy things) from his men. Even Kaff Tagon's own father, Karl, is impressed by the loyalty that his son has produced in the troops.
* Schlock Mercenary: Captain Landon gets filled with sixty-one bullets, and complains that the surgery bot wants to sedate him.
* Schlock Mercenary case of class warfare, the group (race) ultimately deemed responsible had already been shown to have tried once before, on a space station, with the only known rationalization being "surface dwellers are violent, so let's use that against them."
* Schlock Mercenary Colonel Pranger explains to his client what the primary interest is for his mercenary company, and revolutionary zeal isn't it.
* Schlock Mercenary comics mentioned that the creation of thinking A.I. was made possible by the evolution from the "binary digit" into the "trinary digit", allowing computers to think in terms of "yes", "no", and "maybe". (On a side note, it is also mentioned that the same logic that turned "binary digit" into "bit" also turned "trinary digit" into "tit", further discouraging females from pursuing a career in programming.)
* Schlock Mercenary count as a rare example of a war concurrent with the story. Although it's pretty easy to imagine the effects the Teraport would have on a galaxy used to wormgate travel for war and trading, we never actually see much of the chaos the invention actually inflicts on galactic civilization apart from a single battle.
* Schlock Mercenary: Discussed when the company finally has a mission on Earth, one of the most heavily populated planets in the galaxy. Energy production and "agriculture" are so advanced that they can fit two-hundred billion people on the planet using only ten percent of the available landmasses (and some of the seas) for megacities that are measured in cubic kilometers instead of square kilometers. The remaining ninety percent of the land is preserved sort of like continent-sized national parks.
* Schlock Mercenary downplays this trope as a common tactic that leaders use to put themselves in the least amount of danger while looking good:
* Schlock Mercenary during a post-traumatic episode. It gets her captured because the hardened mercenaries she works for don't spot it happening and race off to continue with their current mission without her.
* Schlock Mercenary: During Book 7: Part V, Elf gives one of the hosts of "Glamour Assault" a wedgie for making fun of her outfit while recording her.
* Schlock Mercenary: During the court room portion of the HTRN Takedown arc, Captain Tagon is forced to defend himself in Petey's court, since Petey doesn't allow lawyers.
* Schlock Mercenary. Each cycle can be millions of years apart, and still last for thousands, sometimes millions, of years, and still leave little trace of its existence. This has been going on for so long that the characters eventually calculate that surviving precursors in their own isolated refuges collectively outnumber galactic civilization by fifteen entire orders of magnitude.
* Schlock Mercenary, Earth (Or rather, the United Nations of Sol) seems to have certain population-control measures set up to prevent undesirable genetic characteristics from spreading to future generations. The only such limit that has been mentioned so far is for the overly moronic - basically, stupid people aren't allowed to have children - but one must assume that other characteristics are likewise limited. Since over-population isn't a problem (plenty of planets to colonize, and space-station colonies to boot), such people can still have children, though - by 'ordering' genetically-designed kids at private companies, getting them grown in tanks, and then raising them... apparently, the Nature-Versus-Nurture debate ended with victory for 'Nature' somewhere along the line.
* Schlock Mercenary elephants, apes, monkeys,and polar bears shown; presumably, there are others, and the can all talk the local language(s). And occasionally complain about the instincts that were 'left in' by the Uplift Congress....
* Schlock Mercenary, Elf is captured along with several others. As their captor gives the command to kill Kevyn Andreyasn, Elf pleads with him and desperately says "I... I'll do anything." Defied in that their captor is an alien and has no

interest in human females, telling her contemptuously that she has "nothing with which to negotiate."
* Schlock Mercenary enemy bypasses this protection by just ripping off a soldier's entire arm.
* Schlock Mercenary eventually concludes that the 'haunting' is simply a freak plumbing problem, and the plumbing just happens to sound like an ominous voice proclaiming their doom in their own language, so he flushes out the entire system until it stops. Captain Tagon then orders the AI to repress its memories of the incident, rendering it sane again, though it becomes suicidal if those orders are ever revoked.
* Schlock Mercenary. Eventually, Mako serves as spotter for a weapon that can pass through matter, being vaporised in the blast but taking out an army of suborned security officers trying to sabotage the Dom Atlantis central reactor, and leaves a note begging Sorlie not to go down the same dark path...and if she could kindly kill the original wet-worker that'd be peachy.
* Schlock Mercenary. Eventually, most of their technology was appropriated by the Fleetmind, but they were still millennia above every other physical species in the Milky Way.
* Schlock Mercenary, everybody's favourite carbosilicate amorph ends up with bits of him lodged... places... when he and Kevin (among others) crash from a great height into water.
* Schlock Mercenary features the Pa'anuri, a species of Dark Matter entities. They're unable to directly interact with baryonic (i.e. 'normal') matter in any way, and therefore cannot be seen, heard, or in any way detected or interacted with, with the exception of gravitic manipulation and wormhole generation. They also plot to destroy all non-baryonic life, due to the fact that baryonic life keeps learning to do manipulate gravity and create wormholes, and they find that annoying. They also have . A few books and a few years later, Digital imaging with gravitic instruments shows that they resemble twisted tendrils.
* Schlock Mercenary. Finally, Admiral Breya Andreyasn figures out that there's a way to stop the attacks: Release the Teraport into Open Source, essentially spreading the technology freely across the galaxy, and removing the Gatekeepers' reason to specifically target Targon's Toughs.
* Schlock Mercenary fits especially since it was equipped with a pool deck before the Toughs got their hands on it.
* Schlock Mercenary focuses on a few dozen mercenaries in a galaxy of trillions. Of course, they do have more of an impact on galactic affairs than a random sample of a few dozen sophonts, and wind up getting caught in the middle of many important conflicts. It's worth noting that the page quote continues...
* Schlock Mercenary forbids total idiot couples to reproduce naturally to avoid this trope.
* Schlock Mercenary for resurrecting a certain tune... or he would get a chewing out if anyone dares to get close enough to talk to him.
* Schlock Mercenary" for situations where the enemy needs to be restrained without being killed.
* Schlock Mercenary from scratch. When she arrived, they (being idiots) interpreted the "ED" (which stands for "Exotic Dancer", her genetic template) on her medical bracelet as the lab having named the baby for them. They didn't think Ed was "pretty enough" so they called her "Edward".
* Schlock Mercenary) Gav Bleuel put himself into suspended animation in the 21st century, and is later awoken (after being found in a disused storage locker) in the 31st, where he is accidentally duplicated nearly a billion times and becomes the largest single ethnic group in the galaxy.
* Schlock Mercenary, generally as an excuse on the part of the author for not drawing the part of story he thinks would be too hard.
* Schlock Mercenary get the deal they do on the PDCL due to strange voices convincing Petey the ship is haunted, driving him insane. Fixing the ship's plumbing fixes the issue, but due to the specificity of the utterances, Petey finds this explanation so untenable that only enforced cognitive dissonance can keep him

from committing suicide.
* Schlock Mercenary getting cut and almost killing everyone within a kilometer of the moon's equator.
* Schlock Mercenary given over entirely to computer systems (including support infrastructure).
* Schlock Mercenary Given the context, it's more like the Reverend is trying to figure out what exactly is Tagon confessing to.
* Schlock Mercenary, going so far as to suggest that officers go without pay, so that the grunts don't lose their paychecks.
* Schlock Mercenary: 'Gravy guns' are extremely powerful, short-ranged weaponry that, well, uses gravy to make gravy (or compressed neutronium, or just fine shreds of atomic matter) out of anything it's aimed at.
* Schlock Mercenary guards to my cell?" as opposed to the disbelief of a child over being locked in a cell made of caramel.
* Schlock Mercenary had Athena, a blue-skinned, red haired human girl. When the characters reunite with Petey and discover that his ears have become prodigious, he informs them that the algorithms determining his avatar's appearance are outside hiss control (and blames his programmer), but the bigger ears indicate moving up in station, as it were. Incidentally, only two AIs aren't subject to this: Ennesby, an ex-computer virus and boy band with a separate robotic body, and TAG, the AI of the Touch-and-Go; this is because they both reside in physical units as opposed to the ship itself (although TAG did appear to have his rather firmly affixed to the floor of the computer room).
* Schlock Mercenary has a bunch of fictional media within the setting. Many of these are all sorts of awful.
* Schlock Mercenary has a few examples. On the rare occasion acknowledging their status as mercenaries is politically inconvenient, the Toughs and others will be called "security and armed response." There's also:
* Schlock Mercenary has a few. In one instance, after the enemy disables the power on their troop transport:
* Schlock Mercenary has a narrator who sometimes interacts with the characters.
* Schlock Mercenary has an artificial skull made of carbonan (a diamond-like carbon material). A doctor comments that in his case, this is like "keeping potato chips in a safe deposit box".
* Schlock Mercenary has an unusual variant, in that the people trying to prevent a civil war in the UNS mostly function as the bad guys. Admittedly, this is because their strategy for preventing it involves remotely erasing the minds of innocents to serve as meat puppets for the mind of a ruthless killer, clawing for any advantage they can, and more than a few mass murders. Occasionally they even risk starting other wars in order to ensure it.
* Schlock Mercenary has a very close relationship with Tenzy, whose life has been interested. She started out as a heavily modified M3 Tater less-than-lethal suppression weapon intended for use by sworn non-aggressive police. Following modifications by a shadow government wet-worker looking for the ability to kill everyone in a building at once, she became intelligent enough to upgrade herself on the fly and qualifies as a person-level AI. Since Landon is an uplifted polar bear there's a sort of weird symmetry to it.
* Schlock Mercenary has confessed that he has no idea how old General Tagon is, guessing that he's somewhere between 18 and 40 years older than his 49 year-old son.
* Schlock Mercenary has gardens with sands, pebbles, and polymer chips from every single human world, moon, or habitat.
* Schlock Mercenary, has one permanently welded to Lota's face. Given Lota's power, ego and disdain for puny pronouns, it goes well with the rest of Lota's terrifying demeanor.
* Schlock Mercenary has plot armour in a kind of roundabout way, only a handful of characters are ever permanently killed, most just end up with their heads temporarily in jars (Tagon is killed in one story arc, but then Kevyn warps back from the future and changes history so that he doesn't, oh, and Petey suicides

earlier in the piece, but he appears later having backed himself up into a mini-tank).
* Schlock Mercenary has the partnership collective, a hivemind of lawyer snakes. After a certain story arc, the protagonists are tasked with and paid for "administering punitive damages" against the collective for damage the Collective caused in a revenge plan against Tagon's Toughs. Mainly done by blowing up attorneys and their property. At a point in the comic, they take on to patrolling coffee shops, ambulance companies, and divorce courts because of just losing their ship and being broke.
* Schlock Mercenary have been using their monopoly over the Wormgates to manipulate galactic civilisations for millennia and the Pan'uri have been manipulating them for even longer. Given Petey's new hobby of engaging in social engineering experiments where he can't intervene directly the only thing stopping him from fitting this is that he hasn't been at it all that long.
* Schlock Mercenary have the reflexes and speed to do this without difficulty.
* Schlock Mercenary heavily suggests this with Maxim 24: "Any sufficiently advanced technology is indistinguishable from a really big gun."
* Schlock Mercenary He came back into focus in the last few books when the main characters' power level was up to the point where the company is a major player in galactic politics in their own right and the war Petey's losing is right on their doorstep.
* Schlock Mercenary, he doesn't have hands, instead having to rely on a sort of force-field manipulator that allows him to do everything from picking up a book to firing a Maser (and he doesn't need a gun to do that one).
* Schlock Mercenary, he finds that his friends and family built a shrine, complete with statue, while he was gone.
* Schlock Mercenary. He is, at best, a career sociopath working for a mercenary company.
* Schlock Mercenary He's also suggested that, if he doesn't have time, he would portray them realistically...
* Schlock Mercenary, he's something like a third of the way down the page, despite, again, being the title character!
* Schlock Mercenary he was duplicated, and the process makes a perfect copy with all personality and memories.
* Schlock Mercenary. However, the main galaxy-changing human invention (the teraport) has actually been created numerous times; it's just that time around, due to the inventor joining a highly competent mercenary company by pure chance and spamming the galaxy with the design once he realized what was happening, the secret got out before it could be suppressed.
* Schlock Mercenary", "I'm one of her brothers"), and their mother doled out some interesting childhood advice.
* Schlock Mercenary impact of meteorites and other celestial bodies of a similar size and higher acceleration, and decided they'd better build a few dozens of them. You know, just in case. And as long as there's no pesky rocks that need to be swatted, well, there are many other uses you can put a several-kilometre long warship with grotesquely overpowered gravitics control to...
* Schlock Mercenary in a 'verse where swords are pretty much completely useless. When he tries to use a gun, he tends to drop it for his sword at the first opportunity.
* Schlock Mercenary (incidental to solving a completely different problem).
* Schlock Mercenary informs us that in seven hundred or so hours, they will be summoned back following an ominous call from Petey to Kerchak. Each of the Toughs' groups then have their own story, with the Narrator frequently butting in to inform us the exact time until the fateful call occurs.
* Schlock Mercenary; in most future appearances, while he's willing to snark as much as anyone else, he approaches his duties a lot more seriously.
* Schlock Mercenary in order to help the one million other people Petey is planning to resurrect.
* Schlock Mercenary instead. Minor characters are often seen being bribed by

villains, and Ceeta once tried this despite the fact that she was cut off from resupply.
* Schlock Mercenary, in strips which make it clear that he and the "narrator", Dr. Awoh, are completely separate entities. Tayler won the only ever Web Cartoonist Choice Award for Best Guest Appearance.
* Schlock Mercenary in the comic, either as a dream or as a near-death hallucination.
* Schlock Mercenary in their transcript blurb— whenever the true transcript is not available, this message replaces it, trying to attract advertisers by using popular tags:
* Schlock Mercenary in the process (and before the effective start of the conditions that made it useable in that way), meaning only one shot...
* Schlock Mercenary in the size (and thus power output) of a warship and a freighter's power plants this only worked when the warship was more or less totally shut down inside a freighter several times its size. As in, "Hot Wheels toy in a sports bottle."
* Schlock Mercenary into a giant computer and ended up wiping themselves out in the "Identity Wars". A small number decided to remain corporeal and instead replaced their brain with an artificial one (based on the same technology as Schlock and the other amorphs). While some of this group are still around they are all millions of years old and don't have any kids (it's not clear if they can't reproduce or simply don't want to) so the race will eventually die out.
* Schlock Mercenary involve "coffinpedoes". At one point a bounty hunter has to retrieve the corpse of one of his bounties from space.
* Schlock Mercenary, in which Kevyn insists he can't see a thing without his trademark shades. In fact he can see just fine without them — if only in a single spectrum of light.
* Schlock Mercenary is a literal version, since he took a vow of chastity. He eventually gets married, averted the trope but keeping true to his vow.
* Schlock Mercenary, is because the parents read "E.D." on her genetic profile (for Exotic Dancer) and thought Ed was her proposed name; wanting to show class, they went with the full name "Edward" instead. What's more, she's black (or some brownish ethnicity), and they're both white hillbillies, so apparently their many social problems did not include racism.
* Schlock Mercenary is generally played for comedy, to the point where at one point he's told to be ready for "lunch at the zero-evidence buffet". His viewing kittens as comfort food is also played for comedy, although he doesn't generally get to eat any onscreen.
* Schlock Mercenary is generally pretty good about averting this trope, even prior to the hiring spree on Ghanj-Rho. The first two months see the introduction of not only the eponymous ball of amorphous violence but Flib Sh'vuu, communications slug/squid with a cool flying chair; Ennesby, a viral AI that used to be a boy band; Ch'vorthq who was genetically tailored to be the perfect ambassador
* Schlock Mercenary isn't so much loyal to the Toughs as he is interested in working for them, as a "free" AI, but especially for the titular amorph he does play the "buddy" part of this trope now and then.
* Schlock Mercenary is one, although unlike some of the other examples possessing no fixed form, he's not good at bipedal motion.
* Schlock Mercenary is sparse but constant, since the main character looks like a very large pile of poop.
* Schlock Mercenary is still up. Luckily it's a developed system in a setting where gravity manipulation technology is common, so resolving it is as simple as calling a tow truck.
* Schlock Mercenary) is suicidally insane when the Toughs pick him up, but eventually becomes the core of the Fleetmind; a gestalt of countless Battleship Class AIs into one, big, (kinda) omniscient Uber-AI with more firepower than the rest of the galaxy combined... that immediately decides to appoint itself guardian of the Milky Way Galaxy and wage a war against the dark-matter entities of the Andromeda galaxy. Tagii is driven insane by sensory deprivation, and is reformatted

into a fleet-wide administrator AI as the "Goddess of Earth, Wind, and Plumbing", but has serious psychological flaws that cause galactic incidents when hacked.
* Schlock Mercenary is usually averted (when it's not, bloody dismemberment usually ensues). They first realize they need armor after facing a squad of commandos wearing armor good against small arms, so they buy bulky powered armor that is destroyed a couple missions later. Since that armor restricted movement so much (their martial arts instructor said he'd rather fight naked) they exchanged it for low-profile suits that look exactly like regular uniforms (and are used as such), but are still powered and can stop a tank round. Now they also have heavier suits for use in boarding actions. The low profile armor, along with the obvious benefits of protection, also have neat features like being able to sustain the wearer in space for short time periods, and inertic flight.
* Schlock Mercenary, it actually qualifies under "Driving under the Influence" laws. Also:
* Schlock Mercenary. It's not so much depression as a scramble to get a very disgusting image out of his head before it gets saved to long-term memory, though.
* Schlock Mercenary joined the Toughs as an ensign and made lieutenant before she was discovered to be a spy and left in disgrace. When she was later instrumental in the Toughs being reconstituted, she found a new position, as a corporal, which rank she retains.
* Schlock Mercenary Jud Shafter wrote in his memoirs that he broke free of his bonds after he realized they were only toilet paper. What he didn't mention was that it took him 15 minutes.
* Schlock Mercenary just a stock support frigate, and assumes that his own fleet of stolen civilian ships with guns glued on will be able to destroy these military warships.
* Schlock Mercenary. Just stew in your own angry juices like a fresh can of condensed whoopass. Except this is a relief mission. No whooping. ...I need a better selection of canned goods."
* Schlock Mercenary Kevyn Andreyasn sneaking data past his guards by playing it as audio, modem-style, to an AI on the other end of the communications link.
* Schlock Mercenary, Legs tells him that curses always have a way out. Since he thinks he's fated to die due to being kissed by a certain girl, she suggests he kisses someone else. He tries to get a kiss from Bunni, but she's married, so she hurriedly improvises and says he needs a "pure, freely offered kiss" from someone who doesn't know about the curse.
* Schlock Mercenary likely than the ship simply being haunted, to the point that the ship's AI actually went insane trying to figure out how it could possibly happen.
* Schlock Mercenary makes it unnecessarily easy for even experienced Schlockers to do this, as the sidebar contains a "random strip" button that throws you back into the archives.
* Schlock Mercenary Mars, Venus, Europa, and Luna (Earth's moon) have all been terraformed. This becomes a plot point when they visit a planet which hasn't introduced many oceanic species because its economy is based on tourism and ocean resorts. There are a few deaths which look like shark attacks, and the first suggestion offered by a character is that someone made a robotic shark with a robotic jaw to murder people.
* Schlock Mercenary: Maxim 70. Failure is not an option - it is mandatory. The option is whether or not to let failure be the last thing you do.
* Schlock Mercenary — in response to complaints about how long the story was "dragging on", he wrote, "If you're bored, leave. PLEASE. I'm telling the story I want to tell, and I'm telling it the way I want to tell it."
* Schlock Mercenary — we, and the mercenaries, perceive them as just big, ugly monsters, but they're actually fairly intelligent, communicate amongst themselves, figure out how to use human weaponry in a surprisingly short amount of time, and see the humans (and, in particular, Sergeant Schlock) as frightening monsters…
* Schlock Mercenary, means that it's not uncommon to see captains and commanders

leading individual squads. This leads to a small bit of friction in the "Mandatory Failure" story, where Kevyn tells Elf that she shouldn't have been the first one on an enemy ship, since that's what her grunts are for.
* Schlock Mercenary means there's plenty of breathing room. Energy production and "agriculture" are so advanced that they can fit two-hundred billion people on the planet using only ten percent of the available landmasses (and some of the seas) for megacities that are measured in cubic kilometers instead of square kilometers. The remaining ninety percent of the land is preserved sort of like continent-sized national parks.
* Schlock Mercenary. Medics actually have a grading system for deadness based on how much of the deceased's mind they can piece back together.
* Schlock Mercenary memorable strip. He's also fair at contract negotiations, as far as they concern getting as much money as possible for the job. His idiocy has been toned down, and he is being shown to be more cunning in various matters. For example, he identifies the planet of origin and likely personality traits of one client just from his accent. A bit less impressive given that Tagon was from the planet in question, but still.
* Schlock Mercenary more than he wanted the money. It makes Tagon in particular very easy to manipulate: if you give him the chance to get paid twice for something, he will take it unless it is overtly suicidal, and even then he'll have the brains trust take a look at it to see if there's a way to handle it.
* Schlock Mercenary most governments are named for the sapient species that developed in their respective systems. However Terrans of all different species (since Earth started to genetically uplift all manner of animals to human-level intelligence) hail from the United Nations of Sol. All of these different space-faring nations themselves are part of the League of Galactics.
* Schlock Mercenary mostly sells book collections of the strips but also sells other things including T-Shirts, bags, magnets and miniatures. On occasion the comic has a merch-related strip, like for example with challenge coins.
* Schlock Mercenary: Most of the guns the company uses. They switch between at least two ammunition types, fold away for easy concealment and storage, and have holographic sights that can easily compensate for local gravity (weird gravity plus a rotating reference frame is usually too much for them, though). Schlock's plasgun is the primary exception, being little more than a fusion generator with a trigger. It's repeatedly referred to as an obsolete antique.
* Schlock Mercenary (Not the first appearance of it, but the funnier one).
* Schlock Mercenary, not to mention it makes a proper mess of his allies' own plans.
* Schlock Mercenary occasionally delves in here, albeit not too often. The biology aspect is kinda laid aside because Schlock's immune system is good enough to reject even nanobot assault.
* Schlock Mercenary occasionally has the crew's ship act as an "Overwatch", especially since the 'person in (ultimate) charge' of pushing any "buttons" is an A.I., making the whole thing automated in effect.
* Schlock Mercenary of character development, being in the cast since pretty much the beginning of the comic, and getting a lot of screen time in the process.
* Schlock Mercenary of meals, the only thing Schlock has ever spit out was a glob of weapons-grade nanites that tried to hijack him and would've succeeded if he was anything else).
* Schlock Mercenary, oh, and he already was a semi-mythological figure among them even before enlisting to the company.
* Schlock Mercenary, one of which indeed married a human — so his stunned reaction was not groundless.
* Schlock Mercenary. One possible translation of their name is 'That which exists where nothing should' and they remain mysterious and shadowy figures in their first few appearances but after the Core War, courtesy of the Fleetmind, they've been analyzed enough that with enough resources they can be fought and defeated. They still remain a threat but that's because they are not without resources of their own.

* Schlock Mercenary on him, he's aimlessly dreamwalking around his gang's "headquarter" and rephrasing "She was totally hot" in different ways.
* Schlock Mercenary. Only for Schlock to bring it up again 15 seconds later.
* Schlock Mercenary overnight when the Terraforming Wars were started with a surprise attack on the command structure, including a (partially successful) one on the Tagon family.
* Schlock Mercenary part. Schlock got really good at it, and now he sometimes uses it just for general moving around. Shodan actually asked one of the Mallcop Command perps to help him "un-teach Schlock Parkata Urbatsu" (she declares Schlock an artist and refuses).
* Schlock Mercenary Petey appears as something like a cross between a koala and a hobbit, which is the same as the species that originally created him. Of course, he could choose to change that if he wished.
* Schlock Mercenary, Petey seems to be turning the Andromeda Galaxy into one for the more aggressive races from the Milky Way to make themselves useful. It's commented upon in at least one strip, as is his resemblance to a koala.
* Schlock Mercenary, prosthetics are generally temporary and only issued when cloning tanks are unavailable or the HMO doesn't cover them.
* Schlock Mercenary (published daily from June 12, 2000 and not missing a single day)
* Schlock Mercenary safely damage their building beyond repair (so they'd have to waste even more cash demolishing it) with no casualties in order to fulfill their contract to get one show off the air. While they are at it, they also shortchange the stock on the network and make even more money for doing their job.
* Schlock Mercenary say this to the Rev (who identifies it as "the Gospel of Uncle Benjamin"). Given that Petey's put himself in charge of a defensive war, and understands that (directly) helping his friends can impact it even indirectly, he seems to believe it.
* Schlock Mercenary Schlock is actually innocent of the murder he's been accused of (not that the mercenaries aren't guilty of a lot of other crimes, including murder) and his next lawyer (this one a member of his mercenary unit) tries in vain to get him to shut up while being interrogated.
* Schlock Mercenary Schlock tries to get a part in the circus demonstrating his various abilities, but fails because his abilities aren't as impressive as the ones possessed by Sergeant Schlock in the TV show very loosely based on his adventures.
* Schlock Mercenary security services to several habitats in the Celeschul system. They're considerably more principled than most examples, capturing a squad of Tagon's Toughs without firing a shot and apprehending their own client when he tries to convince them to kill the Toughs.
* Schlock Mercenary's Gav—a blue-haired physicist who cryogenically froze himself in the 21st Century to find out what the future would be like—saves his life (sort of) by cloning several million of himself just before the original gets killed. One of the major human demographics in the setting is now blue-haired physicists from the 21st Century.
* Schlock Mercenary, she'd be unprotected from the obvious effects of pressing against metal arms at increased gravity.
* Schlock Mercenary shenanigans Tagon is brought back to life, and Elf gets severely annoyed when he can't think of any reason why they would have kissed at all.
* Schlock Mercenary, shocked or disgusted onlookers, and occasionally the screams of unsuspecting "patients" who want to know where she is going with their leg. She's an absolute miracle worker, but she's been mistaken for an automated blender more than once.
* Schlock Mercenary shows up unexpectedly. He is happy to joke that Devereaux is literally calling him God, to Devereaux's annoyance.
* Schlock Mercenary since book 5. For example, Petey is hardwired to obey orders from an Ob'enn. So he cloned an Ob'enn body and implanted a copy of himself in its brain.
* Schlock Mercenary: since his entire body acts as a "brain", forming a neuro-vault

is as simple as collecting all the tissue that stores the information and scooping it out for safekeeping.
* Schlock Mercenary, since it happens a lot given that he's incapable of wearing armor for protection. He has to be a bit careful with this trick, though. Difficult to pull oneself together when one is split up, then carefully picked up and put in sixty separate plastic bags....
* Schlock Mercenary). Since the extradition process would be on public record, the UNS lets the Toughs go rather than letting the information go free.
* Schlock Mercenary, size isn't as important as one might think. Nonetheless, there are examples:
* Schlock Mercenary's Lota, a robot designed for load-lifting. He was built under a time crunch, so they based him on a handy existing machine with plenty of generator capacity to spare- the hulk of a destroyed flying tank. This explains the guns...
* Schlock Mercenary, small enough that only the shortest human crew members (or smaller non-humans) can effectively pilot them, and mounting a pair of arms that haven't yet been seen in action (plus the tank cannon), they seem to qualify. On the other hand, they fly instead of walk.
* Schlock Mercenary sometimes use numbers to substitute for letters, and even whole syllables, in their names; for example, "5er0" (pronounced "Ver-None") instead of Vernon.
* Schlock Mercenary sometimes use numbers to substitute for letters, and even whole syllables, in their names; for example, "5er0" (pronounced "Ver-None," with 5 substituting for its Roman equivalent, V) instead of Vernon.
* Schlock Mercenary, so they should be able to reach one of the other ships nearby. It's also what LOTA threatens to do if the Toughs get too close to his memory banks (he's justified; he found out they had a backup plan to assassinate him just in case).
* Schlock Mercenary, so you know that they don't have the proper viewpoint about things.
* Schlock Mercenary still married. The same UNS admiral who wiped their memories gave them a short but completely legal (and theologically sound) marriage ceremony before their minds were altered.
* Schlock Mercenary strips have a nasty habit of referring to "watts of energy." Even as late as the third book, while it gets right that terawatt-nanoseconds would be a unit of energy (one more commonly known as the "kilojoule"), it treats it as though nanoseconds make it more incomprehensibly huge than "terawatt-hours" or, say, "terawatt-millennia."
* Schlock Mercenary suggests it might not be so G-rated, containing among other things nicotine, codeine, and something called "hyper-ephedrine."
* Schlock Mercenary, Tagon fires a pair of insectoid soldiers after their eggs hatch. Upon being chewed out by his chaplain, he immediately clarifies that he's not a bigot — he just doesn't think a mercenary vessel is a good place to raise a family.
* Schlock Mercenary, Tagon is forced to represent the Toughs in a trial, and has been given a script by the company lawyer to read. Because it's The Future, it's written on a PDA, which leads to this:
* Schlock Mercenary, Tagon's Toughs had this reaction to Xinchub's death. He had spent several arcs as the personally nastiest of the Tough's rogues gallery (or, in his own words, "the biggest ace-hole in the game"), and his death caused happy-dances throughout the major cast.
* Schlock Mercenary teleports between enemy lines and starts shooting out the many, many security cameras to hide their approach from the terrorists in the command center. One of the terrorists immediately recognizes the pattern; the other...
* Schlock Mercenary tendencies and immaturity guarantees he'll never be promoted above sergeant. And so long as he gets let off his leash to indulge in a bit of ultra-violence he's probably ok with that.
* Schlock Mercenary") that forbids people with low intelligence from having children naturally. Fortunately, there is the option of buying improved genes from a genetic engineering company. That's indirectly how Tagon's Toughs ended up with

Dr Bunnigus — her parents "had maybe 83 uncontested IQ points between them", but still wanted a kid. They selected a general package, then when she was older, she decides to sign up with a bunch of mercenaries....
* Schlock Mercenary that has absorbed and co-opted the remnants of the unknown high tech civilisation that once lived their with skyscraper sized trees that emit radio waves as territorial warnings to competitors to name just one example.
* Schlock Mercenary that the emergency suit doesn't have gravitics like powered armor and he's going to "navigate" a shaft 6.2 kilometers deep ballistically, in near- Earth gravity, but zero air resistance.
* Schlock Mercenary that the lag time in the sender's electronics is more significant than the infinitesimal transit time. The cartoonist knows a thing or two about packet switching; his former day job was for Novell Groupware as a project manager.
* Schlock Mercenary that this isn't actually hair but a symbiotic colony that provides the Fobott'r with blood filtration and neurochemicals while receiving protection and food in return.
* Schlock Mercenary. The AI 5er0 get very upset when people pronounce his name as "Zero". His name is pronounced "Vernon" (the "5" replaces the Roman numeral "V", the "0" is pronounced "none"), thankyeverymuch.
* Schlock Mercenary: The arc "Mandatory Failure" has some discussion of Fobott'r traditional numerology. Each of the first thirteen numbers (they use Base 12 because they have twelve fingers) is a homonym for another word, giving some quick and easy symbolism. Finger, feet, hand, arms, head, self, crest, thing, strike, secret, magic, power, spare. Their names are typically combinations of these words/ numbers that can have interesting meanings in context.
* Schlock Mercenary, the artificial intelligence LOTA gets itself elected king of a nation-sized space station. It then uploads its brain into the station's internet, inhabiting the entire place and taking personal control of all its systems.
* Schlock Mercenary the capital of the United Nations of Sol is Dom Atlantis, a megalopolis of some 4 billion situated in the North Atlantic.
* Schlock Mercenary (the captain is well into his 40s, turning 49 in the Credomar plot-arc).
* Schlock Mercenary, the company chaplain, Reverend Theo Forbius, is from an explicitly multidenominational order. On occasion he's even taken the agnostic approach when counseling the mercs.
* Schlock Mercenary: The Credomaran news, mostly represented by Frank Hannibal. Hannibal hides behind journalistic integrity, then intentionally tries to make the mercenaries look bad for ratings by editing the footage to the point of just flat-out making things up. He even helps spread a blatantly false story about the mercenaries infiltrating the station for weeks (they had only been there for a few days) and torturing residents. LOTA's second act as king of the station is to shut Hannibal down, hard.
* Schlock Mercenary: The earliest and most stable relationship in the comic is between Doctor Edward Bunnigus and Reverend Theo Fobius. Bunni is a former exotic dancer who was genetically engineered to be as smart and beautiful as humanly possible, while Theo is a "theological mercenary" who got his current job because he was the only applicant. But he's a good man, and Bunni loves him dearly.
* Schlock Mercenary the entire Solar System is unified under the super-government of the United Nations of Sol, though there were independent exosolar human colonies like Celeschul until they accepted UNS protection during the Teraport Wars.
* Schlock Mercenary. The equipment they use is generally referred to as "boarding party favors," and it's one of the mercenaries' favorite jobs.
* Schlock Mercenary the gang members and complete a contract for local law enforcement.
* Schlock Mercenary, the legal system of Mahuitalotu is said to involve a "Prosexecuting Attornicator".
* Schlock Mercenary the mercenary company and is arguably twice as much maverick as everyone else.
* Schlock Mercenary the mercs attempted to interrogate some captured alien

terrorists, only for them to commit suicide using assorted Terran consumables that their species are apparently allergic to.
* Schlock Mercenary. Then again, dumb luck and unusual biology are the only reasons he survives.
* Schlock Mercenary the narrator points out that the plot is identical to a recent and terrible failed tv series.
* Schlock Mercenary: The Ob'enn are a highly advanced race of violent xenophobes, who consider the annihilation of lesser species a sacred duty, and are constantly at war with everyone and everything. For added irony, they look like four-foot koalas. Some dialog implies they're internally divided between the theocracy and the military high command, the latter being more "aliens as Nazis," but willing to be pragmatic if they have no other choice.
* Schlock Mercenary the Ob'enn who look like four-foot bipedal koalas. Technologically advanced, religiously xenocidal and frequently referred to as the Psycho-bears.
* Schlock Mercenary, the oft quoted Maxim: There is no overkill, only "Open fire" and "I need to reload".
* Schlock Mercenary. The one-eyed Uniocs are from the planet Oth, and most species are named after their planet of origin.
* Schlock Mercenary: The Purps are a lab-grown, photosynthetic variant with, as the name might suggest, purple skin.
* Schlock Mercenary, there are roughly 200 billion sophont beings living on Earth, and the immense population is managed by restricting it to a series of immense systems of arcologies and vertical cities that collectively occupy only 10% of Earth's land and oceans but which are several kilometers high and deep. Population density is measured in people per cubic rather than square kilometer. This is viable chiefly thanks to a number of futuristic technologies, including highly efficient underground farming and superstrong construction materials.
* Schlock Mercenary. Thereby also answering the question of what happens if he gets split in half.
* Schlock Mercenary there to betray his actions to DeHaans' co-conspirators.
* Schlock Mercenary: The Robot King making clear that the mad-scientist-for-hire is not to touch the computer systems containing the King's brain:
* Schlock Mercenary, the ships of the Fleetmind are all given names with the acronym PD. One such ship is called "Polysyllabic Designation".
* Schlock Mercenary: The Sol system is standardized to the TTR system, or "terra tempus regula," which is a bad translatineration of "Earth standard time." It's mentioned to be handy enough that everyone uses it, but annoying enough that everyone complains about it.
* 'Schlock Mercenary the Toughs have to get information out of a computer center in a college library. While they're there, some frat boys decide to play a game of 'taunt the human'. Their leader gets the brilliant idea of punching a man who outweighs him roughly 3:1, all of it in muscle, starting a brawl in which the frat boys get clobbered, along with the riot squad they call in.
* Schlock Mercenary they complete a job to take down a sleazy holovision network the police believe they conspired with the network's CEO to profit off of it.
* Schlock Mercenary. They use gravity control to grab a massive planet and throw it at something, while forcefully increasing its density until it initiates fusion and becomes a star. So now there's a planet-sized flaming projectile flying at whatever the Paa'nuri doesn't like. If the Paa'nuri is killed, the gravity knot at the center of the new star unravels, and since the star isn't massive enough to sustain fusion naturally, it explodes. Shielded warships can handle a supernova without too much trouble (or just escape), but since these fights happen in heavily populated systems, the defenders are left trying to evacuate entire planets before the blast wave reaches them.
* Schlock Mercenary, this happens when a detachment of Toughs led by Kevyn accept a technical job from the newly-crowned King Lota.
* Schlock Mercenary, though these people jars are used for medical purposes (typically regrowth - i.e. from just their head) more often than not.

* Schlock Mercenary time-travel plotline in Book 6 invokes this trope, but isn't itself an example.
* Schlock Mercenary to a movie he just finished watching. Apparently a movie about ghosts is fine, but not if the main character has both custom grips and a palm lock on his side arm. (But then, the scepticism does make a certain amount of sense... for Nick, anyway.)
* Schlock Mercenary to Ch'vorthq that when her boyfriend rejoined the Toughs, she came along too, and...
* Schlock Mercenary to escape destruction. Given how new the teraport was at that point and how rare it was for a space battle to leave merely "crippled" ships that was the first time they were ever used and many pods launched half-full or less as the crew panicked. Though considering how the dark matter entities that destroyed the Tunguska react to teraports the launching was probably why they decided to finish it off.
* Schlock Mercenary to lack such features are either new, small civilian vessels (and at least one of them has a "synthetic intelligence" which operates some self-preservation routines) or lobotomised.
* Schlock Mercenary took this to the extreme with the annual "Schlocktoberfest", in which the storyline filling the month of October always took a dark theme, sometimes associated with classic horror movies. Howard discontinued Schlocktoberfest after the arc about Tagon's 49th birthday.
* Schlock Mercenary to save Ensign Ventura. That's OK though, as he's been trying to injure his nose so he can get free cosmetic surgery (only provided for injuries in the line of duty).
* Schlock Mercenary to show someone exactly which part of their body it will blow off.
* Schlock Mercenary to sling planets (yes, plural) at their vessel and indirectly "stirring the pot" within the area to try and get them with the massive, scattered fragments, as it was unable to get to them directly.
* Schlock Mercenary to when Elf first admitted she was attracted to him, and once his vocal cords have been rebuilt it turns out he was trying to say, "She loves me for my brains!"
* Schlock Mercenary unfamiliar with long life in charge of immortality would be, in his words, like "putting vegetarians in charge of a barbeque".
* Schlock Mercenary uniforms, they usually change when they know they're going to want to be sneaky. For a mercenary company, being highly visible means being intimidating, and is also viewed as an asset.
* Schlock Mercenary uniforms) which completely protects them from small arms fire (provided they have deployed their retractable helmet to avoid head shots) but offers only limited protection against large caliber, especially powerful, or energy-based weapons.
* Schlock Mercenary universe, where all sports from Deathball to Ballet are unified in the same league with the teams choosing which to play, Rugby is not on the list because it is too dangerous.
* Schlock Mercenary universe, women can be found at all levels, from lowly grunts up to admirals commanding fleets and all over the civilian sphere, and aside from a few sexist comments here and there no particular note is taken of it. It probably helps that technology has made any physical differences utterly irrelevant; women don't even have pregnancies anymore since artificial wombs were perfected.
* Schlock Mercenary use, but one comment often aimed at one member of the species, Sergeant Schlock is "you're faster than you look".
* Schlock Mercenary uses a (lately archaic, but still highly effective) Strohl Munitions BH-250 Plasma Cannon far more than any other weapon (except possibly himself, since he's nigh-unkillable), since it is effective as both a weapon and a form of transport, and because it can be used to threaten as well as kill (a half-pressed trigger results in an "ominous hum" sound and a glow emanating from the barrel). As one person so threatened put it, "I can see a glow at the end of the barrel, and I'm not feeling ready to walk towards the light."
* Schlock Mercenary uses most of the types on this page, from troop transports up

through frigates and cruisers all the way to massive Battle Fortresses. There are no fighters, with automated cruise missiles being used instead.
* Schlock Mercenary uses the metric system, even among civilians... but every now and then the (American) author forgets himself.
* Schlock Mercenary. Usually whenever anyone suggests a plan along the lines of "and we run in, shoot everyone, blow some things up, and run away" (whatever the actual mission), the response will be "Well, we've got a Plan B". Some specific examples include:
* Schlock Mercenary: Variant. Schlock yells "Knock knock!" when the team blasts open a door. Pi thinks he's telling a knock-knock joke, causing a few minutes of confusion.
* Schlock Mercenary: Variant when Captain Murtaugh orders Kath to "be brilliant" and figure out the enemy's moves.
* Schlock Mercenary: various groups, including the Oafaan Freehold, have figured out that Galactic Civilization rises and falls on an almost regular schedule; but even ordinary characters (such as Landon) have wondered "where is everyone?" Book 19 is starting to answer that question.
* Schlock Mercenary, various Terran species have been ascended to sapience. Of these, apes are prominently featured. Also elephants.
* Schlock Mercenary via manipulating existing internal gravity sources is in regular use among the various space-faring sophont races, there are a few exceptions:
* Schlock Mercenary was a colonel in the Daern military before being downsized by a pacifist government. In accordance to this trope Pranger later found himself employed by the Daern government putting down a revolt, though after successfully putting it down (causing a peaceful regime change in the process) he responded to an offer of his old job back with a polite refusal and a number of not-so-polite hand gestures behind their backs, and went back to being a mercenary.
* Schlock Mercenary was a public defender on Luna before signing on with the Toughs out of self defence. Since then, he's negotiated contracts, negotiated treaties, defended and prosecuted in civil and criminal cases, all in at least a half-dozen jurisdictions. He's also shot several opposing attorneys, although that's not directly related to his skills as a lawyer. He does have the benefit of the entire gathered knowledge of the Partnership Collective due to an interrupted brainwashing implant operation, but one would think certification would be an issue.
* Schlock Mercenary was a recurring element for this during the early years, and several characters were killed simply by knowing it existed.
* Schlock Mercenary, was destroyed during the climax of the previous book.
* Schlock Mercenary was originally created with no sense of humor, but has tried to learn it to better understand his opponents.
* Schlock Mercenary webcomic sometimes have own author appear, most notable one being one where he complained about many new characters being difficult to draw!
* Schlock Mercenary were named for the system, rather than the hypernet node of origin (on Tinth-III, in the Philkra system).
* Schlock Mercenary when a ship's deck is flooded Tagon compares it to "Third Orleans", which the author's footnote assures the readers is not even on the same planet as New Orleans. There's also a Tokyo^3 in South America.
* Schlock Mercenary: When investigating the ancient, planet-sized artifact Oisri, it doesn't take long for people to start noticing that there are too many mathematical coincidences to be anything but intentional. To start with, there's a large effect that is exactly 2063 times the planetoid's radius. This is the first step to deciphering the tools to reading the data Oisri contains.
* Schlock Mercenary, when Kevyn (who had earlier prepared a contingency plan to assassinate King Lota; a secret plan, he thought) suggests modifying a particular set of Credomar's systems, Lota angrily responds that:
* Schlock Mercenary when speaking for the Toughs, for whom he is their legal counsel. While Fleetmind jurisprudence doesn't allow for lawyers to represent defendants, he was also a co-defendant in the hearing.
* Schlock Mercenary, when the amorphous Schlock plans to jump off the top of a

skyscraper with a big canister of valuables, using himself as a parachute... but it doesn't work, and he winds up having to improvise on the way down, turning the parachuting into a bungee-jump...
* Schlock Mercenary: When there are nanite-converted supersoldiers running around trying to turn scientists into more supersoldiers, the mercenaries put the survivors all in a single room and have them lay down on the floor.
* Schlock Mercenary when the Toughs land on a planet to discover in is home to a sentient stone-age race.
* Schlock Mercenary where a group of characters destroy a gas giant colony planet by crashing it into another planet, along with at least one other planet that got caught in the ensuing catastrophe and screwed up the ecosystem of the one planet in the system that actually had one.
* Schlock Mercenary, where an accident blows a 300-meter hole in the side of Credomar, a cylindrical station measuring 6 kilometers by 60. It's pointed out that it will take a while to empty the can completely, but it does need to be patched a soon as possible.
* Schlock Mercenary, where a new teleportation device is first tested on Schlock, who can survive dismemberment since he is an amorphous blob of carbosilicate.
* Schlock Mercenary, where handheld plasma guns also have a plasma rocket setting.
* Schlock Mercenary, where one arc features cops so incompetent the Tough's lawyer is considering suing them for impersonating a police force.
* Schlock Mercenary, where the eponymous Sergeant is easy going and friendly, even a little childish, while Captain Tagon is a tough, grizzled mercenary not afraid to shout at his men.
* Schlock Mercenary where the villains use command injection to force a CCTV system to sleep for ten minutes. When a QR code is held up to a security camera, the system reads the commands contained in the code and executes them because the administrators never changed the system's admin username and password from their defaults. The QR code in question is displayed to the reader, so what happens when you use your smartphone's bar code scanner to read the QR code the character is holding up? Your phone returns the following data:
* Schlock Mercenary, where two grunts laugh about it, but are careful to give their names.
* Schlock Mercenary, which Fez Bojo describes as a marketing scheme similar to this.
* Schlock Mercenary), which forces a subject through billions of tiny wormholes instead of one big one. The latter is a receiverless teleporter in a military SF setting, with all that implies.
* Schlock Mercenary, which they don't notice because the sphere of destruction is propagating outward from the galactic core faster than any of their methods of communication.
* Schlock Mercenary...which turned out to be a symptom of the Milky Way being pinched off into its own little universe, and then slowly destroyed from the inside out. It came very close to destroying the whole galaxy, and would have if if it weren't for a bizarre loophole in the physics of the anomaly.
* Schlock Mercenary, which used to belong to an amphibious species and lost its artificial gravity several times during the salvage operation.
* Schlock Mercenary while admiring the UNS fleet's finesse in capturing them.
* Schlock Mercenary, who resigns to help out the police on Mahuitalotu.
* Schlock Mercenary whose data has been coded to become inaccessible in the event of an upgrade:
* Schlock Mercenary with a complicated past history, this has some plot consequences down the line (even aside from the introduction of a new doctor character).
* Schlock Mercenary, with a fairly good grasp of military tactics and handling the troops.
* Schlock Mercenary with a small army, at which point the narrator describes the trope in detail. Then Tagon notices that his foes have armor while his allies don't, at which point the narrator points out that Tagon isn't even remotely

descended from Mexican stock.
* Schlock Mercenary) with at least one child and one more on the way. By contrast, the original Tagon and Murtaugh are not an item; the last we see of them they both seem to find the idea that their clones got together a bit weird.
* Schlock Mercenary with General Bala-Amin of Sol system Entry and Traffic control.
* Schlock Mercenary with retractable helmets and gloves and rated for vacuum.
* Schlock Mercenary with the classic 'three men walk into a bar' setup.
* Schlock Mercenary works out there, is quite silly, looking mostly like a normal gag a day strip at first glance.
* Schlock Mercenary work with several (sapient) gorillas, and there was always a possibility—
* Schlock's plasma cannon emits massive amounts of high-temperature plasma, enough to melt through deck plates. While it is extremely powerful, it is generally considered old-fashioned and inflexible. Most people use kinetic weapons with variable high-tech ammunition. Fire is also one of the relatively few things that can actually hurt Schlock, making it an ironic choice of weapon for him.
* Schmetts, the alcoholic fairy, is found in a bottle, making her a "bottle fairy". She's also a
* Schmidt has mentioned his interest in breathplay, signed a sex contract with his amateur-dominatrix boss, and was seen hogtied on the kitchen counter by Jessica's sister, Abby.
* Schmidt Sting Pain Index goes to the Bullet Ant, named for its sting being as painful as getting shot by a bullet.
* Schmigadoon!: At the beginning of the show, Josh and Melissa have been dating for four years and their relationship is in a rut.
* Schmigadoon!: Danny teaches Melissa to fire a gun by wrapping his arms around her.
* Schmigadoon! reveals that Josh and Melissa first confessed their mutual love in the snow.
* Schmigadoon!: "Suddenly", a love number where Emma dances with Josh and Doc Lopez dances with Melissa.
* Schmigadoon!: The very first scenes depict Josh and Melissa's first meeting. Melissa's chocolate bar got stuck in the hospital vending machine and Josh instructed her to kick it. When she does so, snacks come pouring out of the machine. Sparks fly between them and they proceed to date for many years.
* Schmöker "to smoke", and one plausible explanation for the coinage is that students would tear pages from such books to use them to light their pipes. (This was before matches became widely available and affordable).
* Schmuck Bait, and gets slapsticked for it. Geico logo comes up; "We all do dumb things. Paying too much for car insurance shouldn't be one of them."
* Schmuck Bait even then. Almost no two handguns can beat the damage of a single rifle.
* Schmuck Bait, stubborn, or short-sighted enough to fall for an obvious trap or scam without any second thoughts that come across as so obvious towards other characters.
* Schmuck Bait: When a name is a transparent and pathetic attempt, if an attempt is made at all, to make something look good, but it still looks glaringly suspicious. Alternatively, it attempts to warn about something horrible, but that very attempt attracts people.
* Schneizel is a consummate Truth Twister, which becomes brutally evident
* Schneizel sported a pair during the FLEIJA testing. They were only protective sunglasses,
* Schneizel, this was quite an accomplishment. The dub makes Lelouch's side of the conversation more vague, so he doesn't seem so eerily prescient.
* Schneizel turns out to be this by the end of the series — up until then, he has debated an ethical/economical view to mercilessly conquering other nations. His major retinue comes from disgraced/insane rejects of Britannia's worst, but he has used them like a
* Schneizel was also supposed to marry a European (what specifically, not noted)

noble, but he keeps putting it off because he knew there would be no real point to it as Britannia was going to attack the EU eventually.
* Schnell! — "Quick/Quickly!" General-purpose exclamation by anyone giving orders.
* Schnells the salarian isn't trying to help people cheat at Quasar. He's just making a machine that could help people cheat at Quasar. If they wanted.
* Schnit Heads vehicle to rescue Heifer from a cult, but his weight makes the "jaw" fall off and exposes them.
* Schnookums and Meat: Shouldn't they have been more concerned with assuring the customer that the product doesn't contain any "Schnookums"?
* Schnuffel is mainly set in a beautiful looking meadow with a castle. It's mostly populated by cute animals including a mouse,pig, and a bee.
* Schnuffel (Snuggle Bunny) like the previous character created by the company. However the song and character became so popular in Germany that the company decided to create more songs and music videos featuring the character complete with a few albums where you can lesson to more songs sang by the character and even showed up at a few live shows in Germany. Then in 2010, the company created a second bunny character named Schnffelienchen (Snuggelina) who is Snuggle's girlfriend and even had songs of her own. That same year the company started releasing Audio CD's currently only available in Germany that stars the duo on various adventures and are actually voiced by different voice actors and aren't high pitched like they usually are.
* Schnuffel (Snuggle) named Schnufflienchen (Snuggelina) in 2011 who is also Snuggle's girlfriend due to the popularity of Snuggle in Germany. Both have there own songs, but most of Snuggelina's songs are her referring to her boyfriend except for the song "Butterfly".
* Schnuffel) who both replaced The Crazy Frog who was the company's former mascot in the early 2000's.
* Schola Gladiatoria has made a few useful videos for understanding historical usage of guns in conjunction with swords and knives:
* Schola Gladiatoria: Matt Easton reviews the accuracy of historical weapons and fighting in films, TV, and videogames.
* Scholar is another example, starting very weak and becoming much more versatile late game. Early Scholar is basically a Black Mage with almost no spells, but Cure added to the list. Late game, not only can Scholar replace Black Mages or White Mages with ease, but they have several unique spells of their own that no other class can ever get.
* Scholarly Magics series, witches and wizards become ill on when travelling on water, oceans included.
* Scholars are pretty sure B. Traven died in 1969 and that he was male. As for where and when he was born, what his real name was, or
* Scholarship Student: A character who goes to a prestigious school on a scholarship.
* Scholar Soco says that science is the art of manipulating the world within the laws of the Fate Web, a mystical construct created by the gods to keep the world safe, while magic is an extremely dangerous force that operates outside of it.
* Scholars, which are a playable Job in the game, were the backbone of the military power for the ancient Nym civilization, serving as
* Scholar Who Walks the Night: Gwi's eyes turn red when he's about to kill someone.
* Scholar Who Walks the Night: Hye Ryung looks exactly like Myung Hee.
* Scholastic competitive speech and debate has several events where, instead of a memorized speech, contestants get a different topic each round and have a limited amount of prep time before they begin speaking. In Impromptu Speaking, there's usually only a minute or two of preparation for a short speech on a quote or abstract concept. In Extemporaneous Speaking, after choosing a current events-related topic, speakers have a half-hour to do research and come up with a short speech. In Parliamentary Debate, two two-person teams get 20 minutes to prepare full cases for a debate that lasts around 40 minutes total.
* Scholastic led him to being only able to use long and obscure words. Kids are

encouraged to decipher what he is saying by using the dictionary.
* Scholomance, a dungeon in the Western Plaguelands, has a wing filled with
* School advertisements, "I am the parent of a child at Bart Simpson Elementary School," or "My son/daughter is an honor student at Springfield School for the Hopelessly Retarded"
* School and Society Through Science Fiction makes predictions about the way society will educate people in the future.
* School and work. Exhausting for the most part, yet you learn something, you socialize with people, get opportunities, and earn something.
* School bands saw an increase in female sax players once Lisa became a popular character.
* School Bites are based off people the author knows, heck the main character is pretty much the author herself.
* School Bites are cute vampire girls, some going into the catgirl variety.
* School Bites: Enforced by the Shadow Academy as one of their classes for newborn vampires. In order to avoid leaving bite marks, the new vampires are to leave clean shallow bites to get at the blood and frowning at methods that haphazardly rip into flesh.
* School Bites has a skinny dipping scene. Ironically, it only leads to an awkward moment for the one girl who is not done undressing.
* ScHoolboy Q has two Top 40 hits as a lead — "Studio" and "THat Part". However, neither are considered his signature. That title goes to "Collard Greens", a song that only barely scraped the bottom of the Hot 100.
* School Bullying Is Harmless: Where bullying portrayed as not so serious.
* School Club Front: A school club is actually a coverup for some extracurricular activity that is usually supernaturally-oriented.
* School corporal punishment is very much a virtue in Imperial China. Yue Qingyuan, who no one can accuse from being a sadist, is left utterly baffled by Shen Qingqiu's refusal to whip his disciples for unruliness and genuinely believes Qing Jing Peak's bullying problem could be solved with more beatings.
* School Days, 0verflow's Mathers Numakichi mentioned that he loves all his characters equally, but Setsuna Kiyōra stands at the top of the list.
* School Days, and Makoto Ito have one. Sekai's is larger and much more noticeable, and Makoto's is on the back of his head.
* School Days and reject a girl's advances. Having said that, his good nature is often a liability, as it leads him to being indecisive and unable to bring himself to say no, leading him to carry on a simultaneous relationship with at least two young women in spite of the damage it causes.
* School Days and when there is animation, sometimes it's just the mouth.
* School Days anime involves a number of teenagers doing false "dating practice" with sex, betraying, harassing, blackmailing, cheating, avoiding responsibilities, raping, and murdering.
* School Days, at least in the anime and manga. (The Visual Novel is something else)
* School Days can subvert this, although depending on the route you take you can also play it straight or avert it.
* School Days, do these two girls go axe-crazy over this guy. It gets to the point that they'd happily murder each other in broad daylight, with witnesses, just to be rid of the competition!
* School Days, due to the actions of a certain serial womanizer/rapist.
* School Days game end with Makoto staring blankly at whatever gruesome scene has just happened before him. The issue was fixed in School Days HQ.
* School Days has a scene showing Makoto at the airport trying to find Setsuna, who is leaving for Paris. A flashback Setsuna has reveals that Setsuna was originally supposed to have the classroom seat next to Makoto, but Sekai begged her to switch seats.
* School Days has difficulty making friends due to her shyness and attractive appearance; all the boys in her class fight over her and force each other to stay away from her, which alienates the girls in her class.

* School Days has Sekai and Kotonoha do this to the protagonist Itou Makoto.
* School Days in front of them, Makoto and Sekai break up, and Makoto never gets together with anyone else.
* School Days is an arrangement of the title song for bells. The piece has quite a somber feel to it, which fits the themes of remorse and lost innocence which run through the game.
* School Days. Kotonoha comes to Makoto's house while Makoto and Sekai are having sex and walks in on them. At first it seems like she caught them in the act, but then it's revealed that Makoto invited her there for a threesome.
* School Days, Kotonoha Katsura attracts unwanted attention towards her breast size leading to her getting bullied by other girls on a regular basis.
* School Days; Makoto and Sekai may start seeing each other behind Kotonoha's back, and for obvious reasons they try to keep it quiet. The problem with this plan is that they're absolutely terrible at hiding it from anyone other than Kotonoha, who only takes so long to catch on because she is unwilling or unable to accept that Makoto is cheating on her.
* School Days no one even mentions the police or tries to avoid detection.
* School Days. Note that despite the infamy the franchise has, in the original visual novel this is largely downplayed. Kotonoha and Sekai are both quite unstable, but most of the time it doesn't escalate into violence.
* School Days. Now with multiple bad endings involving various kinds of sharp object. Or trains.
* School Days's anime death scene and the one from the game where their neck is sliced).
* School Days: Sekai, after Kotonoha and Makoto make out in front of her, and Kotonoha after she is raped by Makoto's best friend and then dumped by Makoto.
* School Days situation. The first one, Sekai Saionji, ends up becoming the "mistress" of Makoto Itou, the boy she was trying to hook up with Kotonoha Katsura. The other, Setsuna Kiyoura, tries to force Makoto to break up with Kotonoha and stay with Sekai.
* School Days telling anyone other than Sekai that he and Kotonoha are dating.
* School Days tends to be the one getting the short end of the stick in the bad endings.
* School Days title) — It received a French dub for the DVD release in France.
* School Days to boot and ends up paying for it at the hands of his love interests.
* School Days. While Kotonoha remains a fairly important and sympathetic supporting character Sekai's role is both minimized and more villainous in order to give Setsuna more freedom of action.
* School Daze – Part 1": Gallus, while carrying Sandbar, accidentally drops him, causing the young earth pony to crash into the world leaders, knocking them over like bowling pins.
* School Daze – Part 2": While the Mane Six are explaining to the students that they're reopening the school, but this time teaching their own ways and not following the EEA's rules, Fluttershy blindly tosses the rulebook behind her... where it hits a straggler pukwudgie.
* School Daze, Part2, have various things crossing the screen for scene changes, like a cider mug, an apple tree, or Twilight's new school guidebooks falling down
* Schooled. However, it starts backfiring spectacularly for Zach when Cap genuinely becomes popular.
* Schooled. However, since Capricorn has no TV at his real house, he thinks it's the best thing ever (and tries to talk to the character).
* Schooled in Magic: Being turned to stone is pretty common, even as a punishment for breaking rules in the library. More serious offenses are said to be punished with this permanently. At one point Emily's petrified by an enemy and she only narrowly escapes.
* Schooled in Magic: Emily is completely out of place in the medieval-like Nameless World, and frequently finds it difficult to adjust.
* Schooled in Magic: Emily makes a Death Viper one to stop it from killing her.

* Schooled in Magic. Even Sir Roger Greenwood, one of the most honor-bound men in Zangaria, considers his oath to the king void, defecting to Princess Alassa and begging her to stop him and save the kingdom.
* Schooled in Magic. It turns out to be why runes intended for compelling him into marriage didn't work, since he lacked any desire toward women this could exploit. Before, he just acts like any straight male character.
* Schooled in Magic series, blood is used in many aspects of magic, but not commonly. It can be used to power ritual magic, to steal magic through necromantic rites, or to help target a spell on a specific individual.
* Schooled in Magic series, Emily has a long term goal and plan to bring her new world into the modern era. Throughout the series she slowly introduces the populace to new ideas, inventions and way of doing things. She knows the risks and possible wars that will come from this, but she feels that the benefits it will bring to the common people will be worth it.
* Schooled in Magic series, Emily is described as having extremely neglectful parents (especially her alcoholic mother). Upon arriving in her new world they found her to be malnourished and underdeveloped physically for her age because she was left to her own devices when looking for food or clothes.
* Schooled in Magic series, Emily left nothing she valued or missed behind on Earth (relationship wise), such as a loving family or friends. In fact, she feels like her life only just got started now that she's left Earth behind.
* Schooled in Magic series has been utterly corrupted and driven insane by the necromantic power that they wield.
* Schooled in Magic series, students are punished in various ways including caning and magical transformation (which can be worse than a caning).
* Schooled in Magic: Several of these occur in the books, such as Emily fighting necromancers. Some sorcerers also engage in them to settle quarrels or as entertainment for others.
* Schooled in Magic. She then has to keep both of them from killing each other when their heirs turn out to be a couple.
* Schooled in Magic: Spells which force people to tell the truth exist, and they're used in court cases, ensuring that innocents are not convicted.
* Schooled in Magic the author comments on the unlikelihood that ancient magical spells and/or objects would somehow be more powerful than those created by contemporary mages who have a longer history of experimentation to draw upon.
* Schooled in Magic: The school library is filled with books of (and book on) magic. Emily spends a great deal of time in there for both classes as well as personal study. Eventually she even begins working as an aide to the librarian. The punishment for making noise in the library is an hour as a stone statue. This punishment is magically enforced and automatic.
* Schooled in Magic: While not exactly in the past, Emily does find herself trapped in a world which is essentially still in the middle ages.
* Schooled in Magic with only contempt for common-born superior officers.
* Schooled. On the spin-off he guest stars as the rival keeping Lainey from being available for series regular C.B.
* Schooled plays it straight with Cap, her grandson. An old hippy, she's instructed him everything from social justice to farming. To everyone else, she's a bit of a subversion. Flora, who grew up in Garland, thought she was a tyrant and resents her for not teaching her about the real world.
* School Festival, 10032 is mistaken for Mikoto, and dragged into a game of tag that Mikoto herself was late for. Mikoto lets 10032 play around, since the clone hasn't had anything resembling a normal life until then. She also does surprisingly well; her opponents use tactics designed to fight one of the most powerful espers in Academy City, not a clone with high-level military training and experience from over ten thousand battles.
* School Festival: A school-wide event where all the clubs compete in various activities.
* School Festival rounds up the baseball team. However, it quickly becomes apparent they've got the hots for Ayano herself. That was removed from the anime, however,

making it appear the baseball team just has an excess of school spirit.
* School Festival thrown in the middle for variety. Akamatsu had realized the arc was starting to drag and decided to drop a few mini-arcs on the tail end to avoid making the problem worse.
* School Festival, where the Symphony Club (all three of them) swear to become a true symphony instead of an appreciation club, despite lacking both the number of members necessary and the talents required.
* School Forced Us Together: A group of people is brought together by the school system.
* School Forced Us Together: Characters are forced together by the school system.
* School Form, called the Demon of the Seas... and even then, Wailord have been known to devour entire schools of Wishiwashi whole... and Wailord themselves are preyed on by Dhelmise, who wrap them in seaweed tentacles and drain their life force.
* School for Scheming: A school that is used as a cover for an elaborate plot-centric scheme.
* School For Vampires, centers around a group of vampire children learning everything that a vampire needs to know at the School for Vampires.
* School For Vampires has the main cast go trick or treating. One scene has the kids trick or treating a woman who's handing out candy while wearing a topless apron as a costume.
* School For Vampires Polidori is presented as the villain of the story, but while the child vampires may be more or less harmless, there is no denying that adult vampires can be quite a threat to humans, not in the least since they hunt humans for blood.
* School For Vampires: Sunshine is seen doing this in "Zoo Time", however instead of an actual flower she's clicking and dragging on a virtual flower program on her computer.
* School For Vampires, the vampire kids learn how to control their shadows, causing them to do everything from backflips, to picking up and holding physical objects. But the main character Oskar's shadow goes wild and becomes fairly menacing until he learns to control it.
* school full of genius devisers and gadgeteers, plus the people smart enough to teach said inventors, he treats everyone else like they're a moron compared to him. He could be right.
* Schoolgirl Lesbians) and hops in the bathtub with Yuno the day they meet, since her own water supply doesn't work. Uh-huh. One time Miyako even tells Yuno that she thinks she is very pretty. Yuno in turn voices her wish to Miyako that they might one day have the same relationship as Sae and Hiro.
* Schoolgirl Lesbians. Most of the rest of the cast participate in (much safer) Romantic Two Girl Friendships with other Lillian students.
* Schoolgirl Lesbians: Two girls form a romantic relationship at school (usually secondary school).
* Schoolgirl Series does this to some of the more introverted characters.
* School Hard", Joyce wonders what Buffy's teachers will have to say about her scholastic performance. "Well," Buffy declares, "I think they'll all agree that I always bring a pen to class, ready to absorb the knowledge."
* School Hard". Spike boasts that the last Slayer he killed begged for her life, but...
* Schoolhouse Rock! averts it by using "Ooo-rah-nuhs." Thus neither rude interpretation is possible. It's also closer to the original pronunciation in ancient Greek.
* Schoolhouse Rock! character, Interplanet Janet, is half human and half spaceship but sports a pair of metallic breasts.
* Schoolhouse Rock! for a variety of subjects. The most notable example is "The Preamble", whose chorus teaches the words of the titular part of the Constitution of the United States.
* Schoolhouse Rock! has a football player getting spun around in a scrum, resulting in his tossing the ball the wrong way and breaking a 7-7 tie for the opposing team,

leading to some choice interjections from the crowd.
* Schoolhouse Rock! is also for recycling animation. For Example: Them Not-So-Dry Bones also re-used the Scenes were The Skeleton gets out of the short mustache barbershop quartet and falls like a blob, The Baseballplayer Boy gets Bonked by the Baseball on the Head and The Baseballplayer Boy Knocking his head at the end of the song.
* Schoolhouse Rock! is notably used to help students remember the Preamble to the U.S. Constitution.
* Schoolhouse Rock! is so camp that it often gets in the way of being educational.
* Schoolhouse Rock!, played by Jack "I'm Just A Bill" Sheldon, sings about the history of energy consumption, the depletion of its energy resources, and the need for conservation until alternatives are found.
* Schoolhouse Rock! short "$7.50 Once A Week" a moth flies out of the boy's pocket when he looks for money, not knowing he has already spent his entire allowance.
* Schoolhouse Rock!'s "Interjection" and rewrote the lyrics to be about cheating on your husband. The animation was even in Schoolhouse Rock style, with bubble letters writing "Infidelity" when it came up in the song
* Schooling has this issue, especially with the addition of technology. Due to the often widespread punishments when things go wrong in the schooling system, more and more privileges are lost for
* school In the end, Twilight decides that her school doesn't have to be accredited and reopens it without Neighsay's approval.
* School Is for Losers: A person who believes that going to school is a waste of time.
* School Is Murder: A character tries to survive school because there are elements that are literally trying to kill them.
* School Is Murder: Students are routinely murdered by monsters, but it's the only school in town.
* School-Live! amongst fans). In particular most fanart and discussion about the series tends to be based on the anime and the first portion of the manga.
* School-Live! and general oddities. Thanks to the apocalypse she is a part of a close-knit team alongside three (later more) other survivors. Yuki has hallucinations that she is going to school normally instead of being stuck in a zombie infested school, and in these delusions she's very popular instead of being friendless.
* School-Live!, and Yuki is psychologically damaged. Her friends try to let Yuki live close to a school life as they could manage, and through these efforts find it within themselves to survive the zombies.
* School-Live! doesn't really like Yuki referring to her as "Mii-kun".
* School-Live! (especially notable as the series takes place ''during a
* School-Live! has people of all ages becoming zombies. Due to a large portion of the manga revolving around a high school, most of the zombies we see are teenagers. Later on the girls visit an elementary school where no one survived. Kurumi is more hesitant than usual to kill a young child who became a zombie.
* School-Live! Her eye eventually healed though. The anime adaptation didn't even include the injury.
* School-Live! is at Stage 2. It had a growing fandom but it stopped steadily growing after the anime adaptation ended.
* School-Live! is essentially this, initially seems like an innocent schoolgirl genre in the first half however, in the second half it turns into a Zombie Apocalypse themed anime.
* School-Live!. It is unsure if this will be permanent however, as she's treated quickly but there are signs the treatment wasn't permanent.
* School-Live!. It's noted that only mammals seem to turn into zombies.
* School-Live! once, however still no one mentions the word "zombie" or even euphemisms like "undead".
* School-Live! Pretending that things are still fine is a defense mechanism of hers.
* School-Live!), so the most likely explanation is that it's just another

hallucination. However, the apparition always seems to know what's going on and to actively help the girls. It's also implied somewhat that Yuki's helpful (if apparently strange) suggestions come from her.
* School-Live!'s uniform has a blue sailor collar and skirt, while the other three girls' uniforms have green sailor collars and skirts instead. It has yet to be explained why Yuki's uniform is different.
* School-Live! the anime removed all of Miki's confrontations with Yuki and Rii early on, making her a far more subdued character.
* School-Live!, the classmates are all dead, and Yuki's just delusional. The classmates are grey silhouettes because Yuki can't remember what they actually look like.
* School-Live! upon attacking the group implies that there is still some form of thinking going on inside her necrotic brain.
* Schoolly D's "Saturday Night": "What I thought was a girl was nothin' but a fag" (Needless to say he's not gonna win any GLAAD awards either)
* School Mermaid ends with the protagonist watching in horror as her best friend eats their mermaid-ified classmate, and is then coolly informed that she, the protagonist, will be turned into a mindless mermaid herself, and is dragged screaming by the other mermaids through the floor—her last sight being her best friend smiling cruelly at her with blood dripping out the corner of her mouth. The final few pages, focusing on the best friend, reveal that in a few days time, she'll kill and eat the protagonist too.
* School Mermaid: Hidemi puts her feelings for the boy she likes on a chalkboard, largely because she thought she was going to turn into a mermaid. However this is considered an act of true love in the spell's rules, thus making her exempt from turning into a mermaid as Hidemi has already shown she does love the boy she wants and doesn't need the mermaid flesh. Sure enough, the boy she like visits her in the nurse ward and reveals he likes her too.
* School Mermaid: Revolves around a journal containing a spell when chanted at a certain time at night, will cause human looking mermaids to appear before the user. If the mermaid with the first letter of the boy you love is caught and killed, all you have to do is eat the flesh of it while thinking of your true love and, presto, instant boyfriend.
* School Mode offers up one of the student's underwear as a prize for earning that character's ending. In here it's revealed that
* School Newspaper News Hound: An absurdly elaborate school paper that makes school's news with true commercial values.
* School Newspaper News Hound is far less prominent and more understated, if it appears at all. This, however, benefit well for the Precures, who want their identities kept hidden.
* School nurses call this "status dramaticus". As in "Little Jimmy came into my office in full-blown status dramaticus, but he only had a hangnail."
* school nurse They'll even fake sickness and injury just for the chance to ogle her.
* School of Hard Knocks: A school that allows students to fight each other.
* School of No Studying: A story that takes place in a school setting where no one is seen doing school work or worrying about their grades.
* School of Rock: After it is revealed to the class' families that Dewey is not actually a licensed substitute teacher, he attempts to redeem himself by talking about how much the class means to him, culminating in him saying "I have been touched by your kids, and I'm pretty sure I've touched them!" Needless to say, it goes downhill from there.
* School of Rockand the band must prevent the changes she goes through from becoming permanent.
* School of Rock applied to the kids in the band. The actors and actress who bass, guitar and drums all started musical training at an early age.
* School of Rock between Summer and Asher in "Total Eclipse of the Heart" They are on the roof in their pyjamas during the school sleepover: watching the stars and bonding over their love of astronomy. Summer shivers and Asher takes off his coat

and drapes it over Summer's shoulders. Freddy arrives just in time to see this and turns and works away slowly.
* School of Rock. Bonus points for the fact that Robert Tsai, who played Larry (the keyboardist) had to go through the same classical-to-rock transition that the character did.
* School of Rock. Come "Total Eclipse of the Heart", Summer FINALLY gets over Freddy, to the point she even tears down her picture of him in her locker. Freddy then realises that he and Kale have nothing in common so they break up, but not without Kale encouraging him to find someone who likes the same things he does. He then goes to Summer, only to find her with another guy.
* School of Rock, Dewey and the kids have a group prayer before their Battle of the Bands performance.
* School of Rock, Dewey assigns three girls as "groupies" of the other band members. Summer, however, refuses to be a groupie and is instead given the role of band manager.
* School of Rock, Dewey Finn (Jack Black) has just been exposed as a fake substitute teacher during parent's night. He tries to reassure the shocked parents with this line.
* School of Rock gives his students nicknames because at first, he can't be bothered to learn their actual names.
* School of Rock holds up three fingers. "Read between the lines, my friend."
* School of Rock: In "Minimum Wage", Tomika gets a job at Sumner's favourite store 'Totally Cute'. The other sales clerks hold her down while the head sales clerk Cricket conducts a makeover on her: calling out "crimper", "Glitter spray", etc, like a surgeon.
* School of Rock: In "Total Eclipse of the Heart", Mr. Finn is attempting to open a door while he is covered in sheets of paper when he gets slammed by Tomika opening the door from the other side.
* School of Rock musical and he loved it, telling the actor who played his role for the show, "There’s no way I could have done it that well. He really made it his own and he took it to another level. I was laughing, I was crying and I was rocking!"
* School of Rock, Ned the perpetual pushover is getting chewed out by his girlfriend for his spinelessness. Right when she asks if he's ever going to get around to standing up for himself, he interrupts her by heading off to the concert that she didn't want him to go to. Many of the kids also grow spines in a more gradual way, by learning to defy their overly strict parents.
* School of Rock, rock star wannabe Dewey Finn attempts to jump off the stage into the not densely packed crowd, but they move out of the way and he falls to the ground. At the end of the movie, he does it again at the Battle of the Bands, and the crowd finally catches him.
* School of Rock takes place in the early 2010s instead of being in the early 2000s like the film.
* School of Rock threatens to do this after he's kicked out of his band, then falls into the perfect opportunity when he finds out some of the kids in his class are pretty good musicians.
* School of Rock when they do use their uniforms (stylized to make the band look cooler) at the Battle of the Bands.
* School of Shock", she makes something called "protein nuggets", meant to make her classmates better at learning. However, they taste bland, give them gas, and are awfully hard.
* School Of Thrones. The noble houses are re-imagined as high-school cliques.
* School Play and the rest of her family. That said, he does hold out hope that she could start over and mend her relationship with her family.
* School Play put on and the arc it was based in. Notable in that the romantic leads were played by Daisuke and Satoshi.
* School plays—particularly Nativity plays—are full of this. Small children in badly made costumes, and making it obvious from the way that they recite their lines that they have

* School Raze – Part 1" opens with Derpy delivering mail to the school. The mailmare is just as clumsy as ever, smacking into the school's blason because she is busy checking out the address on a letter.
* "School Raze - Part 2", hauled away by the Royal Guard, then locked up in a cage of her own in Tartarus.
* "School Raze, Part 2", when Chancellor Neighsay takes control of the school Cozy Glow is better at manipulation than him and easily turns the other students against Neighsay and getting control of the school for herself.
* School Reunion" about the Doctor 'stroking' the TARDIS? This is the Doctor she was talking about. Note particularly the funny way the Sutekh-Doctor caresses the door switch open in the last part of "Pyramids of Mars".
* School Reunion, even those who liked Rose in the first Series felt she became unlikeable here.
* "School Reunion" for him, since now they seem to be in conspiracy against him. In the words of Mickey Smith:
* "School Reunion", gave the Doctor a poignant Mayfly-December Romance with Madame de Pompadour.
* School Reunion girlfriend before she unceremoniously ditched him for the Doctor.
* "School Reunion" has the robot version happen to K9, although it is unclear if this is the same robot rebuilt (with the same personality and memories) or just another robot of the same model.
* "School Reunion". In the Classic series, Sarah Jane was at most an occasionally
* "School Reunion" make them cleverer, it also seems to give them knowledge of things like how to travel faster than light. It's also possible that the computers the students are mesmerized by are giving them the information.
* "School Reunion": Mickey assures Rose that he knows what he's doing and saunters off. He returns sheepishly a moment later to ask her for directions.
* "School Reunion" Nine, maybe ten years old. I'm seeing pigtails, frilly skirt..."
* "School Reunion". Quite simply, K-9 eventually broke down. (But the Doctor fixed him.)
* "School Reunion", Sarah Jane Smith reacts to Rose in much the same way that Rose reacts to her.
* "School Reunion" sums it up perfectly: "I'm so old now. I used to have so much mercy. You get one warning. That was it."
* "School Reunion": The Krillitanes who have taken over a London school eat both students and, before the climax, the school's human teachers.
* "School Reunion": This is the Doctor's reaction when he runs into former companion Sarah Jane Smith a long time after he left her.
* School Reunion" was originally meant to have Sarah Jane Smith be reintroduced as a recovering alcoholic, but Elisabeth Sladen suggested that this be removed.
* School Reunion", what exactly happened to Milo between the Doctor's class and the scene at lunch? In the footage that was cut, the Doctor's questions to Milo actually made him collapse, prompting the Doctor to bring him to the school nurse, who turned out to be another Krillitane. This Krillitane then ate Milo, explaining what Wagner is referring to when he comes up to Melissa and tells her she's being moved up because Milo's failed him.
* School Rumble after he took a basketball to the face from Harima (he was distracted at the time by the ghost of an old teacher).
* School Rumble and gets rapidly wrestled to the ground and painfully pinned by the unamused Lala while she desperately reaches for a non-existent rope.
* School Rumble. And neither Kenji nor Tenma was particularly bright to start with, leading the series down some truly bizarre roads.
* School Rumble, but Hinai responds that it's just some random old guy.
* School Rumble, but people prefer his classmate Karasuma's comic which is also published in said magazine.
* School Rumble does this to Yakumo when he (mistakenly) tries to steal her away from a wedding, which is really a photoshoot. Also, he thought she was her sister.
* School Rumble features Harima and Tenma saving Eri from an arranged marriage (mostly by accident).

* School Rumble fits the badass-in-love description to a T in his feelings toward Tsukamoto Tenma.
* School Rumble grew a great big one for awhile till it was accidentally chopped off by Eri.
* School Rumble had both a softball episode and a "pool hockey" episode.
* School Rumble Harima and Karasuma spinning (the girls too, but they are arranged in a roundabout fashion).
* School Rumble Harima becomes a mangaka and inserts thinly-veiled counterparts of himself, Tenma, and other characters.
* School Rumble. Harima Kenji, in a fit of despair over a broken heart, rejects civilization to live as a hermit. In time, he gains the ability to talk to wild animals and a veritable zoo follows him wherever he goes for a time.
* School Rumble. Harima uses Tenma's present for Karasuma as transportation.
* School Rumble, Harry (the American) is freaked out when he first sees Harima's partially shaven head, mistakenly assuming that it is a "Samurai haircut." He later refers to Harima as "the one with the Samurai haircut," and seems to be under the impression that Harima is some sort of super warrior for awhile.
* School Rumble has a one-sided variant: Yakumo likes Harima who likes Yakumo's sister Tenma.
* School Rumble has a series of misunderstandings based on Harima's cousin Itoko. "Itoko" also means "cousin", and whenever someone asks "What's your relationship with her?" he answers that "She's my cousin." but people read it as "She's my Itoko" and figure they're in a relationship...
* School Rumble has quite a few versions of this. (and the not-Sequel is ENTIRELY this) especially the episode where Hanai ends up on an island populated seemingly by identical duplicates of the cast.
* School Rumble has significantly darker skin than most of his classmates. Lara, from Class 2-D gets away with it due to being explicitly stated to be Mexican, though somehow she has a Russian accent in the English dub.
* School Rumble in the original manga. Justified because well, it's a game played with BB guns. The anime adaptation originally had a few scenes with blood shown, but the dub apparently decided to take it all the way and show a pool of blood for every "death".
* School Rumble is a luchador. Tenma is a bit of a lucha libre fan, and both she and Karen don her mask on occasion, confounding Lala who can't believe the disparity in her power (as Karen is the only girl who has defeated Lala, while Tenma cannot fight at all).
* School Rumble is practically based on the mangaka, both in design and story.
* School Rumble manga. Eri invites Harima to her house overnight to work on the school album. To get him to reveal his feelings, Eri's butler cosplays as a character from Harima's favorite show and fights him. Harima leaves the house without revealing his feelings because that's how the episode ended.
* School Rumble manga, Yakumo's friends clumsily prepare her a surprise birthday party and she spends the rest of the day pretending she doesn't know. She comes home to find Tenma also preparing her a party.
* School Rumble. Oddly enough, he was originally going to be the main character of the show but was nonetheless relegated as a side character with little screen time or role in the story.
* School Rumble Sawachika Eri all showing degrees of interest in him, he still only has eyes for Tenma, who unfortunately for him is very much a "100% Karasuma-sexual".
* School Rumble's Harima is one lucky boy. Boy meets Girl 1 (Tenma) but she thinks he was taking advantage of her. Boy meets Girl 2 (Eri) by confessing his love for Girl 1. Boy meets Girl 3 (Tae) and lets him stay overnight. Boy meets Girl 4 (Yakumo) because he needed her help.
* School Rumble. She even put on his sunglasses and added whiskers to show him how to confess.
* School Rumble's Nishimoto gave away his porn stash to his classmates, Hanai confiscates the rest. Yakumo runs away from him when she senses his lust.

* School Rumble, so she realizes he just wants her to take off her wet clothes so she doesn't catch a cold.
* School Rumble tends to see much more lewd ideas in their heads. Haruki Hanai, who's most forward with her, is the most chivalrous of all the men, though he actually subverts the idea by being perfectly honest with what he says and thinks.
* School Rumble, Tenma makes two cakes, one for Karasuma for his birthday, and one for Harima's recent promotion. When Tenma leaves them unattended, Harima knocks Karasuma's cake over and ruins most of the inscription with only "ma" left. Harima assumes that he's destroyed his own cake and attempts to fix it before Tenma finds out. Cue some serious confusion when Tenma presents Karasuma's cake to him to find that she now has two cakes inscribed with "Harima".
* School Rumble that, his heartfelt confession—in contrast to all the shallow confessions she got from the other boys and easily brushed off—freezes her into embarrassed panic. Harima is likewise frozen in panic when he realizes what happened.
* School Rumble. The manga leaves the audience hanging in such a bad way that some have debated whether the author was just saying "screw you" to the audience.
* School Rumble. This seems to have been fixed as of January 2016, with every episode now carrying a TV-PG rating.
* School Rumble to confess to Tenma when a big burly "student" he had recently fought shows up and takes the credit for the note. This is actually good for Harima, since Tenma immediately tells him that her heart belongs to someone else.
* School Rumble tries his best to be a very moral and strict character, but he is human with his own perverted moments and thoughts.
* School Rumble version of the author's life. The manga that Harima works on are probably just jokes at the expense of stories the author has written, the unrealistic points of the normal story could simply be exaggerations. His boss was intimidating, so he was 20 feet tall... The same could be applied to other characters who were very tall or even changed size, such as Tennouji.
* School Rumble when Harima accidentally told Tenma that he will take care of her sister Yakumo forever.
* School Rumble, while asking her friends advice on how to tell someone she loves him, she tells them it's for a "friend of a friend".
* School Rumble, Yakumo has a flashback/dream to when she was a little kid that is from the first person perspective. Up to and including when the camera shakes up and down to indicate her nodding her head.
* School Rumble, Yakumo's ability to see the thoughts of people who are infatuated/in love with her (As text floating in the air) generally only makes her miserable. She gets asked out/confessed to/propositioned by boys all the time, but is put off by what they REALLY want. (Except for Hanai, who actually thinks what he says, but he puts her off in other ways.) Even worse, she can't read the guy she's actually interested in, because he's one of the few guys she knows that is NOT infatuated with her.
* School Rumble: Yakumo stays the night at Harima's house when there's a black out. He turns the radio just in time to hear the DJ say that a black out is a good time to have sex.
* Schools can be subjected to this quite a bit. Quite often, "punishing" a child who has a different learning style or doesn't care about school will be giving them exactly what they want.
* School Setting Simulation: A video game level taking place in a school, college, university, or other academic institution.
* Schools have Mandatory Fun as well. For example, a pep rally that's "optional", but if you don't want to go, you have to sit in the library and can't leave school early. If you have to stay on the school premises anyway, you might as well go to the pep rally (unless you really do get more enjoyment out of curling up with a good book).
* School Shock: Hao Xuan went through hard times, and tries calming down with a smoke - it ends as expected. He still pulls it through, though.
* School Shock named Vanguards. They are themed on bees, praying mantises, ants,

moths and spiders.
* School Shock on his chest while the other was lying naked on the floor tied to the chair in a school's storage room. Then a large group of people walks in. With photographic cellphones. It becomes a scandal. And it really wasn't what it looked like.
* School Shock's heroine Liu Li has no parents, almost everyone she got attached to was mentioned to have died and she herself has become dependent on drugs to prolong her short life. She is calm, cool, and collected most of the time and also downright adorable in other and overlapping moments. Then again, she spent all her life in the military. It's just life to her.
* School Shock when the school is over run with terrorists and he finds himself in a hostage situation, only to be saved by Liu Lu who's new mission (after defecting the terrorists) is to protect him as he is a "Child of Eden", something that a lot of dangerous people seem to be after.
* School shootings take place either during the morning or early afternoon, pretty much by definition; otherwise, there's rarely anyone there.
* Schools, houses and such that have a waist-height gate with a lock... in a knee-height wall. Their purpose isn't to keep out someone who really wants to get in, but to keep anyone from claiming that they just didn't know they were on private property, and to keep very small children away from pools and other possible hazards.
* school snob, when she gains the name of "Foal Free Press" editor-in-chief, she blackmails the Crusader Trio to write more embarrassing stories about most of the show's cast, or else she'll post private photos. At the end, after the trio write an apology to their victims, Diamond is finally punished by being kicked out of the chief's chair.
* Schools often employ this tactic to keep students under control in chaotic classrooms, much to the chagrin of well-behaved students. It's become something of a
* School's Out! The Musical" sung over a scene of him skywriting "I LOVE YOU RHONDA." Wanda just shrugs it off.
* School's Out! The Musical, Timmy Turner has a watch with eight "hours", seven of them being "play" and one of them being "work".
* School Spirit begins with the central character running a Trojan Gauntlet that ends with him dying in a car crash and coming back as a ghost.
* School Sport Uniform: A uniform worn by students on the school sports teams.
* school student got elected President, the joke-tellers went meta and started considering Vovochka anecdotes political jokes.
* School Study Media — Poetry is often taught in grade-level language arts classes.
* School Supervision text to turn a group of vampires and werewolves into top-level Others with a perfectly gray aura (neither Light nor Dark).
* School Swimsuit: swimsuits that are given to students on the school swim team.
* Schoolteacher Benjamin Heath Malkin (1769-1842) of the Suffolk village of Bury St. Edmunds, an acquaintance of
* Schoolteacher Melissa Mailey and Dr. James Nichols. Both are in their late fifties at the time of the Ring of Fire, and they're both pleasantly surprised to find that they haven't... lost the capacity for enjoying each other. Which they do. On a regular basis. It's a mark of Melissa's
* school their children at home do so because they perceive public school as un-Christian or un-whatever their religion/worldview is. It's also possible for Christian parents to give their children a complete Christian education, all the way from pre-school to Ph.D. Many evangelical Christian schools and their associations market themselves as a moral alternative and a refuge from the cultural influences present in public schools.
* School Ties is set in the fifties, as evidenced by the 'uncivilized' rock music the kids listen to (that to a modern ear sound extremely boring, but to their contemporary audiences were quite wild). Also there's the rampant antisemitism for that special period touch.

* School Ties starts a brawl in the school shower, his hate directed towards Brendon Fraser's character in one of many racially-charged conflicts in the movie.
* School uniforms. Altering or adapting them is a long-standing tradition. Some schools do not have a uniform as such, have rules about what colors you can wear instead, eg: red top and green pants. Or vice-versa ("Boys must wear a dress shirt and tie", color left to choice). Some schools are more strict about the uniform but allow the students to accessorize using badges and insignia. For example a student might wear a school badge, a club collar pin, and another token denoting a student officer (student council, class representative, student first aider, school librarian, etc) from armbands to sashes. Enterprising students can use this to bring this trope into play.
* School Uniforms Are the New Black: A student who wears their school uniform even when they aren't attending school.
* School. Uniforms. Would. Make. Us. All. Look. The. Same." in creepy "cult member" fashion.
* School Waltz: Zolya sneaks Gosha into her family's apartment for some post-graduation sex. Naturally, she turns up pregnant. A shocked Gosha dumps her.
* Schoolyard Bully All Grown Up: A character's childhood bully has grown up and is still a mean person.
* Schoolyard Bully All Grown Up: I love tormenting everyone even when I'm an adult!
* Schoolyard Bully All Grown Up: That one mean kid who tormented you during childhood, who became an even nastier adult.
* Schoolyard Bully All Grown Up: The school bully is now an adult, but still a mean person.
* Schoolyard Bully All Grown Up: When a mean kid grows up to become an evil adult.
* Schoolyard Bully All Grown Up, who went from dealing out potentially crippling injuries to guys in the ring to dumping a plate of food on some guy at the buffet table backstage and mocking him about it.
* Schoolyard tag can result in some hilarious rules. The most basic rule apart from "touch someone else" is "
* School Zone has Rei, who's a rare female example. While the school requires girls to wear neckties as part of the uniform, Rei doesn't wear hers. Possibly as a result of this, she's utterly hopeless at tying it when she has to wear it to a school assembly, forcing her best friend Kei to help her.
* School Zone that she doesn't have friends. It's just that everybody has people they like more than her.
* Schottenheimer would soon take up head coaching duties with the Chargers in 2002. San Diego made the playoffs under him for the first time in 2004. They would lose to the Jets on a missed field goal from Nate Kaeding. In 2006, the Chargers finished the season at 14-2...and then lost to the Patriots in an AFC Divisional game. What made this loss really sting was that the Chargers had an eight-point lead when safety Marlon McCree intercepted Tom Brady...
* Schroder features a six-year-old, Meadow, asking her father if she can marry him when she grows up. Her lack of understanding of adult relationships is emphasized when she also asks if she can marry one of her female friends.
* Schroeder considers putting in a transfer to a new comic strip in a
* Schroeder, introduced in early 1951 as an infant, within a year became first a toddler piano prodigy, and then not only fully verbal but apparently the same age as Charlie Brown, Shermy and friends.
* Schroeder, well-known for his love of the piano and Beethoven, has this dynamic not with a specific character, but rather with anyone who plays the
* Schroedinger's Cat. And we never do find out what "No Wife, No Horse, No Mustache" is all about.
* Schrödinger's Butterfly: In a story about dreams, it's ambiguous whether some things were real or dreamed up.
* Schrödinger's Butterfly: Stories where it's never completely clear whether everything is real or not.
* Schrödinger's Canon: A spinoff or adaptation meant to be canonical ends up conflicting with the actual canon, so it's treated as simultaneously canon and not

canon until (dis)proven.
* Schrödinger's Canon meant to be canonical has discrepancies with what is shown in the actual canon, meaning there's no choice but to treat it as simultaneously canon and non-canon until more information is given.
* Schrödinger's Cast, as the fanfic began before the original work killed the character, and continues with an active (but dead in canon) character.
* Schrödinger's Cast: The adaptation has to work around a plot point dependent on a character who was killed off remaining alive or a character still alive in the adaptation having to die.
* Schrödinger's Cat thought experiment was actually made by him as an absurd scenario to point out the flaw with the Copenhagen interpretation of quantum mechanics, which claimed that two systems (such as two subatomic particles) which interacted but then separated would each have to be in a non-definite state until observed. Schrödinger thought this was silly and so came up with a scenario so absurd that it would show the flaws in the Copenhagen interpretation. His scenario was that if you locked a cat in a box with a gas vial of poison that would be smashed upon the decay of a radioactive isotope, then left the box closed and unobserved for a half-life of the isotope, the isotope would be in a superposition of being (i.e. "both or neither") decayed and not decayed, the gas consequently in a superposition of being released and not released, and the cat in a superposition of being both alive and dead. Many laypeople today know Schrödinger's name only from this thought experiment, and assume that he believed (or perhaps even "proved") that quantum mechanics meant that you could have a cat simultaneously alive and dead, when in fact this was intended as an absurd implication of an interpretation of quantum mechanics that Schrödinger wished to discredit. Moreover, a few experiments have placed particles or quantum-scale systems in situations were they do genuinely appear to be in two states simultaneously.
* Schrödinger's Cool, in which you ponder whether something that may or may not exist would be cool, but invariably, if you try to find out, it's not cool.
* Schrödinger's Player CharacterThe game offers multiple characters to choose from with various backstories, but only the character you choose as your PC ever appears in the game.
* Schrödinger Station, is to find out if Gershwin 610 B could become a new habitable planet for humanity.
* Schtolteheim Reinbach III. Like Snowe, he wants to help people. However, he at first simply asks daddy for help. However, he quickly realizes his father to be useless and leaves him, joining you in your quest. While a bit foppish and narcissistic, he is a truly good character and will fight with you, being skilled in sword fighting and magic.
* Schtonk!, the satire about the faked Hitler diaries, the counterfeiter is sitting at his work while wearing an old Wehrmacht coat. He has a fever, and his sweaty hair sticks to his forehead. Then he spills some ink, cleans it up with his handkerchief, sneezes, cleans his nose and unwillingly leaves a spot looking like a Hitler moustache. And then, his partner in crime comes in and tells him that people want proof that the diaries were written by no one but Hitler himself. Cue the counterfeiter looking into a mirror.
* Schulz also disliked the short-lived character of Faron, Frieda's pet cat who never walked and was always being carried and only appeared as a regular across a few months in 1961. This was partially because Schulz couldn't draw cats very well, but also because Snoopy didn't speak in words, so the only way to have him interact with Faron would be to have them
* Schulz has also claimed he personally likes the music of Brahms better than that of Beethoven, but made the latter Schroeder's idol because "Beethoven" is a funnier word.
* Schulz said, after drawing the last strip, that he'd just realized "that little round-headed kid is never going to kick that football", we can presume the ball remains unbooted.
* Schumacher's career after he returned to the sport after retirement. The most race wins in

* Schußjäger ("Shot Fighter") was related to Stockel's insane creation: the craft had an explosive nosecone which the pilot was supposed to fire into the nearest bomber formation, before it would explode, leaving the aircraft to crash and the pilot to bail out. Again, "safely". No prototypes flew before the war's end.
* Schutzstaffel (literally, weapons SS) were the military wing of the SS, with a separate command structure from the Wehrmacht. However, they were subject to the Army High Command while in the field.
* Schutzstaffel (SS) troopers working in 1941-2 to execute "undesirables"
* Schwa, but he reopened Schwa a year later, and kept on going. He is practically the face of Doing It For The Culinary Arts.
* Schwarzerblitz for a TV show, and suddenly released when said show flopped.
* Schwarzerblitz: his face keeps on oscillating between all possible features, resulting in a blurred image (portrayed in-game as a featureless black face with white eyes).
* Schwarzer Jäger Johanna (1934), in which Marianne Hoppe plays a woman who joins the Black Brunswickers during the Napoleonic Wars to follow her loved one.
* Schwarzesmarken pilot who defects from West to East Germany at the start of the series.
* Schwarzesmarken: This is practically the theme of the entire series. Taking place in an alternate timeline where Asia acquired an army of alien bioweapons (with no context as to whether or not Asia survived), the armies of East and West Germany are still at civil war with each other by the division made from their factions, and are willing to greatly decrease humanity's chances of survival (and even their own) if it means that they can send their rivals' entire armies into a meat grinder of Eldritch Aliens.
* Schwarzfahrer her obviously racist story ("That's the stupidest excuse I have ever heard!"), so he takes her off the tram. None of the other passengers, who were silently listening to her antics, intervene.
* Schwatz was originally the cop killed during the robbery instead of Bosko.
* Schway, a frequently-used compliment, may be derived from the Mandarin word
* Schwedentrunk, substituted nastier substances, such as boiling liquid, urine, excrement, liquid manure or sullage (waste-water) for regular water.
* Schweigt stille, plaudert nicht, although written and classified as a cantata, executes as a comic operetta, and is often performed as such; staging, costumes, the whole nine yards.
* Schweigt stille, plaudert nicht to make sure whoever she eventually marries allows her to drink it.
* Schwein! — Almost-English stock insult, essentially saying Swine. Note: In contemporary German this is about as (in-)offensive as calling someone a "scoundrel".
* Schweinhund — translated "pig dog". Might also be a compliment for especially resilient people.
* Schwerer Gustav and Dora. Two 80-cm rifled artillery guns, each weighing over 1000 tons and firing 7-ton shells. They required twin sets of parallel train tracks to even move around, which sometimes had to be built in front of them. They were designed to be used against the Maginot Line, so they were rendered irrelevant very early in the war, but they each actually saw action in the Soviet front. However, the enormous cost of building, arming and fueling the guns was way out of proportion to the amount of damage they ever did. Still, the guns were arguably useful as some targets in the Siege of Sevastopol were invulnerable to all other types of artillery besides the enormous 800mm guns, such as the "White Cliff" ammunition magazine located 30 meters under the sea, with at least 10 meters of concrete protection. As such they could be said to have played a crucial part in bringing a siege that was tying up valuable units needed elsewhere to a quicker conclusion.
* Schwerer Gustav was a heavy artillery piece which needed double tracked railroads to support its weight, with 2500 people setting up the tracks. Once it was in position it would launch 800mm 7.1 metric ton shells to a position over

37000 meters away.
* Scialla comes from Luca getting caught on camera stealing some drugs from the house of a big pusher... That had invited him and the gang he was part of to his home.
* Science Adventure Series being the best entry in the franchise so far.
* Science Adventure Series controlling various enemy factions that the protagonists fight.
* Science Adventure Series occur in the same universe. These stories take place several years apart from each other, though there are several scenes in each that make references to the others.
* Science Adventure Series On the surface and in terms of execution, they lean more on the fantasy side compared to the other Science Adventure entries, though the explanations for them are more in the realm of Science, as they rely on quantum physics such as the Dirac Sea and antiparticles to justify why they work the way they do, instead of just being handwaved by an explanation such as "it's magic".
* Science Adventure Series who plan to reduce humanity to a population of one billion and unite the remainder under a single totalitarian government. Although they are directly responsible for Project Noah, Project Mars, Project Atom and Sern's Z-Program they only act by proxy and are never shown or identified.
* Science and Futurism with Issac Arthur, a running gag whenever Isaac discusses military applications of future technologies is *every* rule is the First Rule of Warfare.
* Science and math-based artist Robby Kraft composed a face from various inanimate objects resembling faces, i.e. pareidolias.
* Science and mathematics in particular suffer from this. Entry level science and maths is still classical in formulation, teaching children Euclidean geometry, and Newtonian physics, and basic evolutionary theory (except for some parts of America that is where even
* Science and Sorcery is revived who was created by one of the good mages that had imprisoned them to stop this with help from a police officer in the US.
* Science Askew is the Antichrist or Satan, if you take the phrase CUTE PURPLE DINOSAUR (since that's what his fans call him), then convert U to V and cut everything that isn't a Roman numeral, then the sum of the result (C+ V+ V+ L+ D+ I+ V) is 100+ 5+ 5+ 50+ 500+ 1+ 5 is 666.
* Science at the Speed of Plot (Groundbreaking discoveries of the universe only occur cause Plot)
* Sciencebots and make others into drones. There was also that monkey Primacron who built Unicron's G1 cartoon-verse body.
* Science Cannot Comprehend Phlebotinum: The writers make something seem especially interesting by stating that science cannot explain it.
* Science can resurrect someone if their head (brain) is intact, but there are many possible side effects, like memory loss, insanity, and some sort of "cascade effect that normally sets the lab on fire." Later on, it's revealed that, if the one operating is an expert, one can be brought back from death even without an intact brain. However, the end result is just a body without a true mind, essentially, a
* Science Dog. It seems the character went from being a scientist to a wizard.
* Science Fair: A school event where students prepare science projects.
* Science Fantasy And it does have everything on the list, even the evil cults monopolizing all religion (provided you remember the Imperial Cult is the lesser of who knows how many evils).
* Science Fantasy, as "classical" fantasy stories are inspired by mythology, and therefore never give any explanation for why the magic works the way it does. Again, in Science Fantasy, the setting is inspired by science instead.
* Science Fantasy. Mars is revealed to be the prison of Lucifer himself. After awakening, he conquers and destroys humanity's interstellar empire until a mysterious alien Titan leads the remnants of free humanity in destroying his physical form, but civilization is left in ruins. The remnants of Lucifer's empire fight each other for control of the martian surface, while the Titan's followers

(as well as those who just don't want to be ruled by the Luciferan Church) live mostly in orbit in the dead Titan's hollowed out skull and other scattered colonies.
* Science Fantasy's core world of Golarion has an artificial race called androids who are created by technological rather than magical means. Their mysterious origins lie in a gigantic spaceship that crashed into the planet about 8000 years ago, carrying with it a number of high-tech forges in which new androids are created (androids, as an artificial race, are not born, but rather built and “activated” as adults). Not much is know of their pre-crash history, save that they had been created as laborers by an advanced race on another world until they won their right to be treated as people by their creators.
* Science Fantasy state of sex, unaware of its modern meaning. Lewis also coins "trans-gastronomic" for how the digestive system will be made to bring life while going beyond its current form.
* Science Fantasy. The only hope humanity has is various monster hunters.
* Science Fell in Love, So I Tried to Prove it and charting how often one appears in the other's dreams and what they were doing.
* Science Fell in Love, So I Tried to Prove it and try having an amusement park date that ends with just the two of them in a Ferris Wheel cabin.
* Science Fell in Love, So I Tried to Prove it focuses on graduate students
* Science Fell in Love, So I Tried to Prove it: One of the typical couple situations tried out by two characters trying to scientifically prove they are in love with each other is drinking from the same glass with intertwined straws.
* Science Fell in Love, So I Tried to Prove it that feelings like love aren't bound by logic or reason.
* Science Fell in Love, So I Tried to Prove it, Yukimura is shocked that Himuro looks 2.34 times more beautiful in a bikini.
* Science Fiction above. The whole set-up is automated, though discrimination still continues with the Negro population being used for the cleaning and maintenance crew. During the subsequent war, sabotage—or just destruction from atomic bombs going off—causes the whole city to collapse into a massive trench.
* Science Fiction and if they indeed are alien, it makes the story one of the first examples of this trope.
* Science Fiction, and tells his story to a writer who unsuccessfully tries to sell the story to a newspaper as nonfiction.
* Science Fiction, a semi-autobiographical novel about a Polish doctor trying to survive the Nazi occupation of his (and Lem's) homeland. (This will frequently be found in the "Science Fiction" sections of libraries and bookstores, despite containing no sci-fi elements whatsoever.)
* Science Fiction author L. Neil Smith falls under this. In fact, he has explicitly stated that he writes mainly to entertain those already having an anti-state worldview.
* Science fiction authors and futurists have speculated that if we ever start building space colonies and making long-duration manned spaceflights, bamboo would
* Science Fiction by being much simpler and potentially more reliable than those other sci-fi weapons (a reasonable extrapolation to make from the real world, where it's already over a hundred years old, pretty outdated in some ways, and yet still in common use even - or perhaps especially - among special forces that have every right or reason to carry more modern kit).
* Science Fiction could, however, be considered a reincarnated version of this genre.
* Science Fiction Favorites", Dr Asimov chooses to include a haunting voice and reedy tone when voicing the Bard (a mechanical storytelling machine). This intonation is not clearly described in the text.
* Science Fiction has Nell's "sisters", or "Mouse Army", a group of soldiers/engineers/political leaders that finally becomes a new sovereign.
* Science Fiction have the ability to scoop fuel from one of these two objects, even if they lack the ability to scoop up the (much thinner) interstellar medium. Sure, it's risky to dive through a Jupiter or a Sun in this manner, but it's

cheaper than paying at the pump.
* Science Fiction/Horror writer Jack Butler lost his wife to cancer, but 20 years later still talks about being married in the present tense. In a magazine interview, he once told a story about how his oldest daughter tried to get him to date again, and how he couldn't understand why she didn't get the concept of "married."
* Science Fiction novel "Limbo" by Bernard Wolfe is about a post-WWIII world where people willingly amputate their limbs for nuclear-powered prosthetics.
* Science Fiction. One boy is so off-the-charts smart that he gets bored with the whole thing by the age of five and hides by shutting down most of his intellect and reprogramming himself with a completely different persona. When a galaxy-threatening danger piques his interest enough to bring him out of hiding, he's so insufferable that his comrades wonder if it's worth it.
* Science Fiction sitting at his kitchen table with a slide rule, pencil and graph paper trying to work out how fast his spaceships would be moving and how much fuel they would need.
* "Science fiction's masterwriter at his most exciting!" — 1969
* Science Fiction stories of all time - chosen by the masters of science fiction"
* Science Fiction story released in one of Asimov's anthologies had people suddenly going catatonic because the new invention of TV stored a memory for every frame shown on-screen, causing people to run out of storage space. The President, advised of the problem, held a live teleconference to warn people of the problem and froze up while watching himself on the monitor opposite him.
* Science Fiction than the Season 3 "Space Race" two-parter, complete with alien pirates, space gladiators, black holes, and its version of the villain Barry being a full killer robot with no human features whatsoever aside from having the same voice as the previous human Barrys. It was darker than Season 9, but lighter than Season 8.
* Science Fiction that James could be a woman, to be a lady named Alice Bradley Sheldon. The fact that she wrote many stories where gender took a major role did not help. George Sand, birth name Lucile Dupin, also qualifies.
* Science Fiction. The Olympic Games is still held but with cybernetic athletes. The United States, which has been winning every year, gets a nasty shock when it turns out the Eastbloc has been secretly developing more advanced prosthetics.
* Science Fiction Versus Fantasy: While there are many exceptions, science fiction (glorious future) tends towards Enlightenment, fantasy (glorious past) towards Romanticism.
* Science Fiction Video Games: A game that explores a concept that does not exist at the present time, but it someday might.
* Science Fiction Visual Novel, video phones are common. Luke is seen using a smaller version in his apartment, then a large-screened version that fills an entire room at his office.
* Science Girls!: Nicole, a member of the Science Club, but also on the track team, as narrated when she joins the party on entering the fourth floor.
* Science Girls!: When the player character enters the alien world, they remark on the "shifting discharges in the sky", and the sky is black.
* Science Hero caused the saucers to veer off course and crash directly into the nearest monument or historic building. So this is one case where the heroes actually cause more damage to their landmarks than the aliens do (unless you interpret it as the aliens deliberately aiming their crashing ships at the landmarks out of spite).
* Science Heroes, with little else changing from the previous example in terms of plot).
* Science Hero" Rick Brant, in the 1950s-1960s juveniles, had the 1934 World Almanac. The twist being that this weighty reference had been memorized in its entirety by the self-taught Indian boy Chahda, and it was Chahda's intelligence that made the seemingly outdated information so often incredibly useful to our heroes.
* Science Hero's Babe Assistant: A scientist's comely assistant, who doesn't do

much science.
* Science Hero's Babe Assistant has an attractive woman as an assistant.
* Science Hero: Science is seen as a force of good by the Enlightenment, while ignorance was seen by many Enlightenment thinkers as the root of all evil.
* Science Hero (since the show would often leave the door open to supernatural explanations that Mac himself refused to accept).
* Science Hero: The hero is a scholar who uses his scientific knowledge to fight evil.
* Science Hero: They can use their knowledge and expertise to help defeat their enemies.
* Science in Genre Only" are three stories about what happens when you drop a ridiculous fantasy alien into a normal-world setting.
* Science Is Bad: Forget advancing technology, it only makes things worse.
* Science Is Bad — Science is inherently unharmonious, and thus bad.
* Science Is Bad: The story has the moral that scientific progress is evil.
* Science Is Bad: The work has the moral that scientific progress is evil.
* Science Is Bad: While individual Romanticists' attitudes towards science may vary from simple caution to outright rejection, Romanticism in general is characterized by a very skeptical attitude towards scientific progress and the change it brings, or rather the utopian idea of science the Enlightenment possessed.
* Science Is Good. In real life, academia and mainstream media tried to be encouraging of studying science, as well as explicitly advertising it to various demographics. However, there was something of a fight between actual scientists, who had funds cut, and anti-science politicians and activists, who saw pure science as having failed in its promise to innovate and improve society.
* Science Is Good: Science as a whole is portrayed in a positive light. The only real bad from science is simply the abuse of it for selfish gain, but the good that science brings should never be overlooked, especially if responsible use of it benefits all of society.
* Science is just another form of magic, with a vast, well-armed conspiracy to ensure that people disbelieve in anything else. That disbelief makes it difficult and dangerous to use magic, especially in public. Based on Post Modernist ideas, the writers had intended players to believe that it wasn't just the Technocracy that was wrong, it was the scientific method itself.
* Science Is Useless: Hard work is seen as better than science/technology.
* Science Is Useless: The legend of John Henry from the mid-19th century: man with sledgehammers digs a tunnel faster than a steam-powered drilling rig and dies.
* Science Is Wrong: Romanticism saw science and logic as inferior to emotion, and therefore science alone would come to wrong conclusions.
* Science journals often shorten the list of a paper's authors to the first X names (usually 1, 3 or 6, depending on the journal's citation style), adding
* science marched on, it was discovered that many dinosaur species were covered in downy feathers that could look fairly fur-like.
* Science Marched On, more than a few resemblances proved superficial ...
* Science Marched On to have inherited a special genetic trigger. Bruce, his relatives, and a few others are all descendants of the original carrier. The guy who discovered said trigger found a way to copy it and used it to become a Gamma mutate too.
* Science Marches On and even if the testing was done with one chirally pure form, some of it would have converted to the other enantiomer as soon as it was taken). This is also the case with the cancer-fighting drug Platinol, which only causes sickness because scientists can't separate the helpful enantiomer of the drug from the toxic one, so it's sold as a mixture of the two (any mixture of both enantiomers of a compound is called a racemic mixture).
* Science Marches On (and later adaptations make their technology more formidable), but the tripods really aren't that impressive to anyone with a 21st century understanding of engineering. Their main advantage is being fast enough to dodge a torpedo, but get taken down by the boat that fired them. The fact that they have only three legs would logically make them pretty structurally unstable, too.

* Science Marches On Hastings suggests that an insensible man is suffering from brain fever, to which a doctor character responds: "No such thing as brain fever. An invention of novelists."
* Science Marches On mammals and that anyone who thinks they are is delusional. The extent to which this is supposed to be tongue-in-cheek—if at all—is left for the reader to decide.
* Science Marches On mentioned below: the great Siberian rivers dwarf the Central Asian ones, and even a small percentage of their flow equals both the Amu-Darya and Syr-Darya.
* Science Marches On: Scientific facts presented as true in a work are later proven incorrect in the real world.
* Science Marches On seems to have been the gamechanger where dinosaurs were as much a source of awe and delight as fear and even the T-Rex coming across as a dangerous but majestic beast more than a mere killing and eating machine.
* Science Marches On, some of the cat's behavior is inaccurate. For example, cats are actually more social than was assumed in the 1980s.
* Science Marches On. There is an animal race in the books called an Ostrosaurus, which is not a dinosaur but "a large featherless bird." According to modern paleontology, birds are dinosaurs.
* Science Marching On: In the years after the original Clone Saga, scientific research indicated that human cloning wasn't possible and so the retro-virus retcon was meant to cover for that. But then Science Marched On again and human cloning was back in the realm of possibility, so the High Evolutionary retcon was thrown in to undo the earlier retcon, resulting in everything becoming needlessly convoluted and ultimately, it never needed to happen in the first place—was scientific accuracy really that important in a story that stars people with radioactive spider powers?
* "science monsters" gimmick and claiming to have "The Best Hair in Wrestling."
* Science Ninja Team Gatchaman AKA G-Force AKA Eagle Riders gives us two in Ken The Eagle (who is named Ace in G-Force) and the man known as Red Impulse.
* Science Ninja Team Gatchaman always dresses in purple, unless he's in an outright disguise.
* Science Ninja Team Gatchaman, Berg Katse is presented as the face and leader of Galactor. The viewer finds out long before the characters that Sosai X is the true power.
* Science Ninja Team Gatchaman, but even that only covered 65 of the combined 100 episodes.
* Science Ninja Team Gatchaman but in the 2013 live-action adaptation, he is again George/Johji Asakura.
* Science Ninja Team Gatchaman, created in 1972, is set in or around 2000. Yet the computers use punch tape and magnetic tape; tape recorders still exist; microfilm is still in use; there are no space shuttles (but there are moonbases and space stations); nobody seems able to track submarines.
* Science Ninja Team Gatchaman ends with the team preventing Leader X from destroying the Earth. Berg Katse doesn't take it well.
* Science Ninja Team Gatchaman episode "Jumbo Shakora, the Ocean Devil King". It's the bad guys, launching from their latest mecha.
* Science Ninja Team Gatchaman episode "Web of Danger", Ken and Joe hang on the back of a car to secretly follow Dr. Nambu to a meeting with a... friend.
* Science Ninja Team Gatchaman fall under this heading. By extension, enemy bases on the Americanized versions.
* Science Ninja Team Gatchaman features the Ninja Art: Tornado Fighter technique, wherein all five members of the team stand on each others shoulders and spin around, creating a whirlwind powerful enough to knock everything in the room down.
* Science Ninja Team Gatchaman Galactor bases and mechs are no better: They fit the waist-high rails and deep pits to a T, usually, and blow up if looked at wrong. (A bit of exaggeration, but not much.)
* Science Ninja Team Gatchaman had an episode take place in a baseball stadium. As usual, Galactor gets involved.

* Science Ninja Team Gatchaman has Jun, who has not only green eyes but green hair as well. Averted in the OVA version, however (though they had initially considering making both her hair and eyes blue).
* Science Ninja Team Gatchaman has Ryu the Owl quitting the team in shame after his mistake puts them all in jeopardy. Problem is, he was the only one who could flawlessly pilot the God Phoenix, and when Joe takes over for him he proves to be epically bad at it. Thankfully, Ryu overcomes his shame and rejoins the team at the end of the episode.
* Science Ninja Team Gatchaman: It showed up as soon as the first episode. It was a large circular room with a big round central table surrounded by chairs, and huge world maps on the table and on monitors attached to the walls.
* Science Ninja Team Gatchaman: Jinpei got a few of these, usually after saying something stupid or smart-alecky.
* Science Ninja Team Gatchaman: Jinpei, the only child on the team, certainly has a way with other children.
* Science Ninja Team Gatchaman Joe Asakura falls for one woman while on the racetrack who ends up being a Devil Star in disguise. He ends up killing her in a showdown as Joe the Condor being unaware of her identity and is heartbroken when she doesn't show up later for a race they had planned. Just to rub it in further, it is revealed much later in the show that the woman was the fiancee of his priest childhood friend Alan.
* Science Ninja Team Gatchaman. Not only can it fire bullets or a hookline from the front, but also has a large weighted hook on the back and the gun can fire backwards. Joe will often use this to hit enemies that sneak up behind him. In one instance, he tricks someone who knocks him down, steals his gun, and tries to use it against him to kill himself by switching the triggers beforehand. Ryu the Owl carries a much smaller, normal one as well.
* Science Ninja Team Gatchaman of fuel. So, the effect is only used in comparatively few episodes.
* Science Ninja Team Gatchaman One of the oldest examples, possible the first place where the team dynamic and combining mecha intersected.
* Science Ninja Team Gatchaman spends the first series with serious hate for Galactor. When he was a child, his parents were murdered by a Galactor assassin — who then tried to kill him.
* Science Ninja Team Gatchaman starts out as a stoic and clever leader with nerves of tempered steel, but he becomes more reckles and unhinged as the series progresses and personal losses pile up on him.
* Science Ninja Team Gatchaman The good guys' uniforms are about the same, right down to the bull's-eye insignia.
* Science Ninja Team Gatchaman: Unlike his teammates, Joe "The Condor" Asakura has a very personal reason to fight the Galactor organization, since they took his parents' lives and almost took his.
* Science Ninja Team Gatchaman until they had to explain away later episodes.
* Science Ninja Team Gatchaman, were produced after the death of original creator Tatsuo Yoshida.
* Science Ninja Team Gatchaman; while he acknowledges and admits to his feelings for Princess, he won't act on them because of duty.)
* Science of Discworld books, the wizards of Unseen University examine "Roundworld" (i.e. Earth) and are surprised to learn that it contains no Narrativium — this being scientifically impossible (by Discworld standards).
* Science of Discworld is, in part, a comedy version of our own universe's origin-story. The wizards compare the progression of events in Roundworld to several Disc creation myths, mostly while grousing that our world is doing it all wrong.
* Science of Discworld series, where the wizards know it as "Roundworld".
* Science origin. For Professor Backfire, gaining superpowers was an inevitability.
* Science popularizer Neil DeGrasse Tyson has been known to fall in this pitfall from time to time. It makes sense when discussing a science fiction movie's portrayal of space travel, but mentioning
* Science-Related Memetic Disorder: A made-up psychological disorder that makes you

both smart and insane.
* Science-Related Memetic Disorder: Mad Science as a medical disorder.
* Science-Related Memetic Disorder: The trappings of science portrayed as a psychological compulsion.
* Science-Related Memetic Disorder: The trope namer was a meme virus that turned people into mad scientists, though most examples treat it as a more biological mental disorder.
* Science's tendency towards zeerust depends on how fundamental each discipline is. A book on physics from 20 or so years ago will still be fairly useful today; less so anatomy or chemistry. Astronomy and paleontology, on the other hand, should be considered instant zeerust.
* Science teachers sometimes keep their lunches in the laboratory refrigerator, alongside the frogs, rats or fetal pigs used for dissection studies. If there's no room in the teachers' lounge fridge, they figure it's better than doing without their yogurt or tuna salad.
* Science. Through systematic investigation of the nature of the universe, this enterprise has made possible achievements which would be unimaginable in earlier ages, from the miracles of modern medicine to space exploration to
* Science Vessel: Rare, though it's mentioned as one of the many, many uses of Corellian Corvettes. The Jedi Order built multiple praxeum ships, serving as mobile academies in a variant of this trope. The most famous was the
* Scienceville: A place is best known for producing scientists and other thinkers.
* Scienceville: A town, district or city well-known for its professional thinkers.
* Science vs. Pseudoscience. With there only being sufficient tools, evidence, and methodology to distinguish one from the other starting (in earnest) in the 19th century, the victory of the former is still appearing rather far off two centuries later (as every horoscope and an even cursory browsing of the very large number of pseudoscience websites show).
* Science vs Science (in cases where a new theory is highly unpopular but can't be dismissed such as String Theory, and, humorously, the caustic friendship between physicists and mathematicians).
* Science Wizard: This is a scientist who is also trained in the mystic arts.
* scientifically, being used in English as far back as the 17th century, though it has become much more common in recent decades. Funnily enough, even when BCE/CE is used by those who wish to avoid tacit approval of Christianity, it's a superficial change only, as all the dates are still based on the (traditional) birth year of Jesus Christ. It has just been in use so universally and for so long that Western Civilization is kind of stuck with it. Attempts to do away with it generally fall flat (see "the French Republican Calendar" below, as part of an attempt to completely dechristianize French society).
* Scientific American. Dr. Matrix, an agent for the CIA, was disguised as an Arab named Abdul Abulbul Amir in order to assassinate a KGB agent named Ivan Skavinsky Skavar. They dueled on the shores of the Black Sea, and fired simultaneously; Ivan died instantly, but "Abdul" was only knocked out, and the CIA paid two natives to confirm his death.
* Scientific American got in on the game as well: "the localized knowledge and know-how developed with untutored experience in particular everyday settings and activities—the so-called school of hard knocks"
* Scientific evidence suggests that this may now be on its way to being a
* Scientific Race: the "Erudite Explorer" AI personality, the Lokken Mechanists and the Voor Technocracy preset empires, and the Keepers of Knowledge
* Scientific studies show that people view members of the opposite sex more favorably depending on the color of their clothes. Women view men with the appropriate color as more powerful and successful, while men see women with said color as more sexy and interesting.
* scientific under the belief that there was some scientific validity to the paranormal.
* Scientist and doctor Nikolay Drozdov (mostly known in the country as the narrator for “In The World of Animals”) for the Russian dub.

* Scientist/cultural analyst Jacques Vallee once investigated an abduction very similar to Travis' which had happened near his home town in France. He discovered it had been staged by the French equivalent of the CIA as a social experiment. He thinks this has happened more than once, and is not connected only to government agencies. He also believes there are real UFO sightings and "aliens", but they are not from outer space but are "multidimensional across space and time". Vallee inspired the character of Claude Lacombe in
* Scientist James D. Watson once dreamt of a series of spiral staircases. This gave him the idea for the structure of DNA.
* Scientist Rids the World of the Evil Curse of the Vampires) has all its songs named in this fashion.
* Scientists are treated like crap in their society novels show how difficult it is for a doctor and an engineer (both of whom are women, although that is irrelevant in Klingon society outside of politics) to make significant changes in Klingon society due to social taboos.
* Scientists, as an experiment, take two groups of people. The first is a hundred men and one woman, the second, a hundred women and one man. Each group is put on an uninhabited island, and left alone. A month later, the scientists check how the societies developed. Island one: the woman is sitting on a throne, proud as a queen. The men are around her, serving her every whim. One guy, handing her a drink, accidentally spills it. The woman says "Number 14, you are 83 now". Island two: The man is sitting on a palm tree. The women are trying to shake him off.
* Scientists at the University of St. Andrews in the United Kingdom were able to create a tractor beam, although at a microscopic level. This can have many applications, like for medical usage.
* Scientists constantly discuss the limits of where life could develop, but the reality is that those limits only apply to the kind of life we're used to. Technically, as long as there is enough chemical diversity as well as an energy gradient, there is the potential for what could be defined as life, regardless of temperature, specific chemical environment, or gravity. This could mean some really bizarre lifeforms are waiting out there.
* Scientists discovered that there is a special nerve that connects human eyes to their bottoms. Proof? When the test subjects were stabbed in the buttocks, they cried. And when the test subjects were stabbed in the eyes, they shat themselves.
* Scientists found a rare left-coiling snail they named Jeremy. Because its shell coiled counterclockwise, the opposite direction of typical snails, its sex organs could not align with others. Two other left-coiling snails were found but they proceeded to mate with each other instead of Jeremy.
* Scientists have calculated that the minimum amount of force necessary to completely blow up a planet with the mass and size of Earth would be nearly 60 quadrillion megatons of TNT
* Scientists have created a thief-catching robot and took down to testing it in different countries. In one country it caught a hundred thieves in a week. In another - two hundred. In [Punchline Country] the robot got stolen in a day.
* Scientists have discovered dolphins use lower-pitched, slower sounds when they're interacting with humans, which suggests that they have realized we can't physically hear the range of sounds they use to interact with each other.
* Scientists have recently been able to (sort of) send information using quantum entanglement at FTL speeds. Getting any information out of the process still requires a normal slower than light connection between the sender and receiver.
* Scientists have theorized that this might happen to the Earth one day: when the sun becomes a red giant it'll lose enough mass for the Earth to move away and not simply
* Scientists in Japan tried to program a robot that would be able to emulate human emotions, including love. Unfortunately, it became very overprotective of a female intern, trapping her in her
* Scientist speculate that life may exist on Jupiter's moon Europa where there may be a sea under the ice. If they do, they'll probably live very deep down, surviving off geothermal energy. Thus, they would possibly look similar to Earth's own

* Scientists sponsored by the United States, Britain, and Germany experimented on hundreds of African-Americans to reproduce the
* Scientists still know almost nothing about how eels reproduce. This is partly because eels change so much during their lifecycle that a single eel species may go through several phases that look like entirely different from each other and eels do not seem to develop reproductive organs until they are ready to use them. Eels in their earliest phase of life are only found in the Sargasso sea, so this probably means that eels, including species that normally are only found in freshwater, must travel a secret breeding location in the Sargasso sea that we haven't found yet.
* Scientists use a paralyzing agent to make spiders fall out of a tree in the film. Despite falling more than a hundred feet, the spiders survive. In the real world, that fall would have killed each and every spider; their bodies simply could not handle that much force.
* ScientistsWhose knowledge is useful, especially when exploring or dealing with the unknown. Often in the rear, probably in some super-secret military base doing research. Other times they're out in the field to test new technology, study alien stuff, or scanning the area. In battle, they may be in uniform and armed for defense. But more often they're defenseless and wear lab coats.
* Scientists who were asked to imagine what an alien world would look like, and what sort of creatures might inhabit it, agreed that a six-limbed version of a common land vertebrate wouldn't be too unbelieveable.
* Scientists will occasionally insert some snark into their research papers, as seen in the paper which introduced
* Scientist vs. Soldier: A scientist and a military person are at odds with one another.
* Sciezka/Sheska counterpart of Poland (or said Poland-counterpart could be part of Amestris).
* Sci-Fi and use it for everything from fast-forwarding in time to realizing what's about to happen.
* sci-fi anthology is only ten, 11-minute episodes long. Some fans like the brevity of each story arc, feeling they allow the plots to be succinctly told without overstaying their welcome and that they make recommending the show much easier due to the smaller time commitment. Others believe that 110 minutes' worth of episodes for each season results in the conclusions to each arc coming across as too rushed at times, and leaves far too much story potential with any given cast of characters unrealized.
* Sci-Fi Bob Haircut: Codified by the hairstylist Vidal Sassoon to implicate a futuristic feel of the Mod scene.
* Sci-Fi Channel. 10 contestants are released onto a playing field (called a "game board" in the context of the show). They are set a series of challenges, called "missions," for which they may earn "utilities" (see below). All the while, they must avoid being tagged by the show's resident hunters, more of whom are introduced onto the board as the game progresses; if tagged by the hunter, the contestant is "captured" and eliminated from the game, without winning any money.
* Sci Fi Channel focused on a team of researchers hired to discover the secret of the Bermuda Triangle. Their mission sees the team go above and beyond just finding out the truth as they eventually aim to destroy the anomaly that causes those who enter the region to vanish.
* Sci Fi Channel has gigantic sand worms accidentally awakened by a fire fight between soldiers and Taliban.
* Sci-Fi Channel in its SciFi edit. After this, SciFi dropped the show, whereupon BBC America picked it up...
* Sci-Fi Channel introduces two more Toruses (Tori?). One is identical to the first one, and one that looks the same but kills anyone in the vicinity.
* Sci Fi Channel in which the Earth of 150 years in the future has consolidated into six super-states:
* Sci Fi Channel is based around a series of about one hundred items called Objects that possess strange properties. Objects featured include The Key, The Pen, The

Glass Eye and The Bus Ticket.
* Sci-Fi Channel logo would appear in the bottom-right corner of the screen, often obscuring Crow T. Robot during the theater scenes. This was so annoying that viewers successfully petitioned Sci-Fi to move their logo to the other side of the screen.
* Sci-Fi Channel reruns. Yes, they had a pop-up ad (for another show) which included a sound that was taken from the show that was actually playing.
* Sci-Fi Channel's Ani-Monday block ran from 10 PM to midnight Eastern time. They adjusted it for time zones for the standard channel but not the HD channel, so on the west coast you could see it at 7PM, potentially averting the trope. It was relocated to Tuesdays in January 2011.
* Sci Fi Channel sequel it turned out he was cursed and became undead.
* Sci-Fi Channel, there is a brothel full of these. Explained as damned souls in prostitute bodies, they otherwise appear to embody all the stereotypical succubus traits, and even transform into large demonic forms at various points.
* Sci-Fi Channel to force it to give him some information instead of eating him.
* Sci-fi comics form their own little sub-ghetto, often being treated as being less 'worthy' than literary science fiction and movie/TV science fiction (which are themselves often considered lesser than literary science fiction).
* scified-up European broadsword, so whether the two are bright or dark is really up to interpretation.
* Sci-Fi establishments, but all a little different to avoid nasty copyright infringements. They have a "Cute Fuzzy Alien" card that looks an awful lot like the ones Kirk had trouble with...
* Sci-fi, fantasy, anime, and comicbook conventions. Outsiders see a bunch of strange people in strange garb doing strange things, but to people inside the fandom it's all perfectly normal.
* Sci-Fi featured a world where a percentage of the population had RAD or Rapid Aging Disease. It could be controlled and slowed with the drug Anzinol, and the 'clean' area infiltrators used Anzinol pumps. If a pump was destroyed, though, aging happened in seconds.
* Sci-Fi features Emmanuel and Birgitta. Emmanuel is a rancher and she was a German girl who would spend time in town and work for his uncle. After the uncle's death, she turns her eye on Emmanuel and makes their relationship very clear: recreational sex and nothing more. They have a happy affair for a while before she leaves for home and writes to announce her marriage. Emmanuel takes it harder than he should have and has to remind himself of what their relationship was.
* Sci-Fi for example it is used as a prison and offensive/defensive technique. Interestingly enough: ships in a stasis field are still able to float.
* Sci Fi Ghetto: The belief that science fiction/fantasy works aren't "real" literature.
* Sci Fi Ghetto: They assume that science fiction works have no artistic merit whatsoever.
* Sci-Fi have this. However, when they use nukes, the explosions are at least spherical and without a mushroom cloud.
* Sci-Fi Horror The purpose of this genre is to use horror to show how scientific knowledge can be used for evil ends, how cutting edge research can go horribly wrong, how crippling a lack of knowledge can be, or if you want to be campy how people get the bejeezus scared out of them in the future.
* Sci-Fi Name Buzzwords: Word components added to words to sound more sci-fi-ish.
* Sci-Fi novel "R.U.R." by Karel Chapek the (biological) robots rebel against humanity and exterminate them until there is only one left. When he begs them to tell them why they killed all the people, he is told they wanted to be just like us, and that is what people do.
* Sci-Fi, said monster finally made an appearance when she was standing on shore with the men... and she promptly started screaming like a little girl. One wonders what she would have done had she found it while in the water.
* Sci Fi Science. Dr. Michio Kaku discusses current technology and theories that would allow the creation of science fiction as reality. Justified in that

scientists look to science fiction as inspiration to recreate the entertainment they enjoy.
* Sci-Fi Science, though: that level of technology could easily make powerful guns which are more practical anyways. The main practical application of this would be as an extremely effective chainsaw that could cut through virtually any material, though at extreme danger to the user, but it's not as if plasma cutters are exactly safe to begin with.
* Sci-Fi's former Saturday Anime block: "This film includes graphic special effects (or some violent content). Parental discretion is advised." Mostly this was due to violence, even after editing down.
* Sci-Fi ships. So while frigates may look tiny compared to battleships, they are actually built on scale comparable with the Statue of liberty. This is most easily seen when entering the captains' quarters in a space station, and you can easily see how big they compared to humans. Its actually rather surprising they can only fit the drones that they do.
* sci-fi show and another character instantly decides they should kill him, doing so without a second thought.
* Sci-Fi. The reader, David Hewlett, simply laughed and playfully stated that he couldn't believe the audience caught onto that.
* Sci-Fi throughout the galaxies and try to defend the "cosmic code" from tampering.
* Sci-Fi was published in 1991 and set in 1994. It makes references to the Soviet Union (which would cease to exist at the end of 1991) and features the Strategic Air Command in a prominent role. The SAC would be abolished in 1992.
* Sci-Fi were both quite nice in-character and in-continuity parodies of the series, both written by Horst Hoffmann, who went on to announce his retiring from being a regular author.
* Sci-Fi Writers Have No Sense of Scale, a dense collection of extremely close asteroids that are somehow not merging together, despite the fact that at this sort of proximity they'd be well on the way to forming a new planet in real life.
* Scifi Writers Have No Sense Of Scale autonomy. Chances are good that hundreds, maybe thousands, of star systems within the Empire's borders watched it come and go without ever having known it was there.
* Sci-Fi Writers Have No Sense of Scale, Picard claims that the Federation is 8,000 light-years in size, but he doesn't specify whether that's its length or volume (the latter is suggested by the low number of planets he gives - just over 150). The Federation constantly running across new undiscovered civilizations in its own little section of the Alpha Quadrant forms the premise of the first two shows in the franchise.
* Sci-Fi Writers Have No Sense of Scale: Sci-fi writers make distances in space seem smaller than in reality.
* SciGirls: a spin-off of Newton's Apple that is a hybrid animated/live-action edutainment program in which it is aimed towards pre-teen girls.
* Scilons's "thought experiments" being to imagine clams "snapping open and shut! Open and shut! Open! Shut!" on a beach (I think it had something to do with perceiving the universe or thetans).
* Scimitars, Sabers and other curved swords: In Arabian or Pirate settings, this kind of sword is considered the "default" weapon and may be used by good and bad guys alike. Outside of those settings, however, it's almost always used by scary, intimidating characters or armies, following the logic of curved weapons detailed above.
* Sciomancy, Sciamancy: Communicating with spirits in a séance or channeling session. But this is often misquoted as shadow divination.
* Scion 1e, with the signature characters as the pieces and their divine parents watching the board.
* Scion 2e changes things up and adds certain capabilities; notably, God-born, the divine children of the Gods, are a viable character option, and forming your own pantheon is possible at Demigod level.
* Scion. A "Lesser Race" being who hunts fugitive Lesser Races out of a sense of

self-loathing.
* Scion, and if you're in there, it should be entertaining by sheer virtue of taking the fight to the enemy.
* Scion are all the mysterious islands and lost worlds described in mythology. You can't get to them unless you yourself are mythological (i.e., have a Legend score).
* Sciona sacrifices a minion. Deus uses potted bamboo plants to knock the artifacts out of the fields.
* Scion averts this, as a Scion can be the child of a human woman and god or the child of a human man and a goddess.
* Scion. Basically means that the Scion has read so much about stuff they can try them even if they have no training.
* Scion: Bron gives one of these to his army after the Heron army invades the Raven Kingdom.
* Scion can be whichever gender he or she pleases in the World, allowing a goddess to impregnate a woman or a god to become pregnant. One sample character, Annie X, is the result of Kali taking on male form.
* Scion certainly fit the bill: the Gods rose up against them because they were horrifically abusive and locked them away.
* Scion: Characters who have access to the Earth Purview have powers that range from being immune to harm from the earth to trapping people in crystals or altering the landscape at whim. At really high levels, you can control magma.
* Scion Companion book is the iGjallahar, based on the ancient horn of Nordic myth that summons the glorious dead from Valhalla for Ragnarok. It's a special cell phone that gets a signal anywhere because it transmits to a tower in the Overworld.
* Scion companion has a setting where you can play as a scion involved in WWII. Hitler is a mortal, not even a scion, who was given Odin's spear by Loki as part of an attempt to use fatebinding to rewrite the Norse legends so that Ragnarok doesn't happen. It should be noted that the Aesir, including Hel and Loki, were horrified when they discovered the Holocaust and its extent. The book states that upon learning what one of her scions was up to, that Hel created a "special" place just for him.
* Scion depressed to the point where he let himself be killed with 4 words.
* Scion. Even without it, characters use the same system as the World of Darkness below; so even a modestly intelligent character still probably speaks three or four languages.
* Scion, Fate can be overcome but is very powerful and some individuals and pantheons have been totally ensnared by it (the Norse for one).
* Scion: First edition used the Egyptian mythology variant with the Pesedjet (Egyptian pantheon) only Purview of Heku, which allows the Scion to manipulate the various parts of their soul to great effect.
* Scion focuses on the children of couplings between gods and mortals. In time, the characters grow so powerful that they become gods themselves.
* Scion. For example, Sisyphus, having managed to push the rock onto the top of the cliff thanks to a lucky break, has escaped Tartarus and received incredible power as per the deal with Hermes. Specifically, anyone with a Legend less than his can't hurt him at all. The text specifies that if he knows a person can't hurt him, he won't even try to dodge.
* Scion for physical sacrifices. The amount gained from bleeding another creature is half what you get for doing the same thing to yourself.
* Scion had preselected humans to give powers to, which would only awaken during a suitably traumatic event. Cauldron's formulas are stripped from Scion's partner, who is now dead. This makes their formulas a finite resource as well.
* Scion hangs a big lampshade on this with the rules for extras. Extras are red shirts in all but name.
* Scion has an Axis Mundi, something that links that Pantheon's Godrealm to the World that's tied to their myth or their people's culture. As examples, the Aesir use Yggdrasil to get between Asgard and any ash tree on Earth, while the Amatsukami use the Pillar of Heaven to get into the Overworld from anywhere that Japanese culture is strong.

* Scion has an Epic Appearance perk mentioned in the God rulebook, that allows the Scion to change everything about his/her body, including gender, and becoming a hermaphrodite. They're even fully fertile.
* Scion has a similar problem by the simple expedient of every scion looking like a vanilla human until they reach godhood (or buy Epic Appearance). While a knack exists to detect your fellow godlings (and gods), there are few means to similarly detect Titanspawn or other creatures of Legend so this can crop up fairly often in play.
* Scion has the character channeling their divine power through Birthrights — gifts from their god-parents. If someone were to steal a Birthright, they could use all the real owner's powers that it channels — but the chance of failure, and the penalties, are significant though, meaning most characters who try this end up dying to this trope.
* Scion. He's not invincible, but it takes so much to harm him that he might as well be.
* Scion, in the form of Deific Fatebinding. Here, Fate is the collective force of humanity's mythologies, narratives and stories about how the gods and other supernatural creatures work. Basically, the memes about the gods. In this setting, these memes can have a binding effect on the Gods, forcing the Gods to act in ways that conform to those memes. This is known as Deific Fatebinding. Whenever they do act in the world, the Gods therefore act in ways that are subtle and hidden from humanity, less the stories generated from open action Bind them to roles they don't want.
* Scion is an alien, the source of parahuman powers, and the cause of The End of the World as We Know It.
* Scion, is described as an attractive, naked wild woman with bird talons.
* Scion is largely based on actual myth, they also offer Atlantean deities as a lost pantheon.
* Scion is real. 2e's Companion gives advice on how to dial between one mythology being true and all myths being true for a setting.
* Scion of a group of Abrahamic-religion believers trying to rewrite all other religions into their framework, there is no other mention of it. Given the theoretical uproar if they tried to stat out Jesus, this is probably for the best.
* Scion of Sorcery is seen as primitive and regressive in comparison to the Masters of the Mystic Arts' teachings. Harry is especially critical of the housing system, making a point that it serves little purpose than to drum up arbitrary tribalism among the students and staff.
* Scion of Sorcery though, Stephen Strange is considered a hero by No-Maj Society and is an ally to Magical Congress.
* Scion of the gods are real, but some gods assume different aspects in different cultures. The Greek pantheon are the most notorious in this regard, also being the Etruscan and Roman gods in their other aspects.
* Scion of the Shredder", Raph has tired himself out fighting a few Foot Soldiers while escaping on an elevator. Then, just when he's catching his breath, more Foot Soldiers show up. His response? "You've gotta be kidding me."
* Scion once embraced the most common complaint leveled against their cars (the boxiness) with a series of "Love it or Loathe it" ads. Funny they didn't run for long.
* Scion one), a dormant Scion's powers could only be activated through sexual contact with a Scion with active powers.
* Scion - primarily between the pantheons and the Titans, but also within and between the pantheons as well.
* Scion: Ragnarok includes a perspective flip of the chaining of the Fenris Wolf.
* Scion require infidelity. (Shiva and Parvati... well, let's just say Parvati isn't thrilled about her husband's "yoga classes" in the World.)
* Scion Scion as Followers. In fact, PCs can gather Followers that happen to be all female.
* Scion, seeing as the Hero rank powers range from "keep a plant alive no matter what the conditions" to "make sure a crop suffers no blight." Mind you, some of the

higher-level powers are interesting, like, "make plants grow anywhere"—especially since the accompanying illustration depicts a car overgrown with vines. Some of the higher-level powers allow you to accelerate plant growth at ridiculous speeds, to the point where you can create a forest in seconds. Another power allows you to spontaneously create any sort of plant in existence, and it can be used to create instant battering rams. You call Fertility a lame power when someone hits you with a redwood tree at a hundred miles an hour.
* Scion signature character Horace Farrow carries a .45 revolver with him. His uncle Seth used it to kill Horace's (step)father and shoot out Horace's eye, but dropped it when Horace nailed him in the groin with a shotgun. It's heavily implied Horace carries it so that one day he can put a bullet from it through Seth's head.
* Scion's main power allows him to cancel out any wavelength he wants. This usually takes the form of a beam or blast that deactivates molecular bonds, and he can expand this effect
* Scion sums it up with "The less said about [their sex life], the better."
* Scion, the Aztec Scions have the ability to, once an enemy is defeated, rip out their still-beating heart and eat it to gain supernatural powers, that make them rip open their chests and expose their beating heart, which is on fire. No other internal organs are shown.
* Scion, the collective desire of humans to tell stories is the primary driving force of Fate, a power that binds even the Gods themselves. It is also through this that the characters' power grows. The more a Scion is talked about, the more powerful they become.
* Scion. The Erl-king (mentioned above) shows up as well, and is a fairly powerful, nasty sort.
* Scion, the Level 6 Sky Boon Levin Fury lets a character fire lightning bolts as projectiles. In the canon fiction, there is even a scene with a signature character doing just that.
* Scion, the most powerful superhero in existence, listens to him and does what he says. He doesn't know why, but for whatever reason Scion occasionally visits him, and when Kevin tells him he should do something, he does it.
* Scion, the world's first and greatest superhero, is the avatar of an immensely powerful and ancient alien entity.
* Scion, this is essentially a virtue for the Aesir. The gods expect obedience from their children, but not a bunch of flattery, and are willing to put up with a surprising amount of lip if the scions get results.
* Scion. This makes him a perfect hostage for determined Scions, because he won't even lift a finger in his own defense - if you can get past the guards the other avatars have put around him, he won't stop you from carrying him away.
* Scion" to "rip out someone's heart and plug it into your own chest, where it catches fire and grants you new-found vigor."
* Scion, uses the same logic surrounding the Titans. At the end of the Titanomachy, the gods bound them away in the Underworld — this was because the Titans were incarnations of things such as Light, Fire, Darkness, Life, and Water, and their death would screw with reality big time. This was proven when Ymir was killed... causing the Great Flood, as the Ice Age ended right then and there.
* Scion warriors that show up in modern times come from the 18th century through the mid-1970s, outfitted in whatever gear they had on them when they "died".
* Scion when it comes to such strong connections. It's a dangerous balancing act.
* Scion when talking about old Hades/Pluto. Hades isn't a happy camper at the downsize of the planet that uses his name.
* Scion." While still simply Scions (as opposed to Demigods or Gods), their powers basically come from being on first-name basis with their god-parents (as opposed to later, when their powers come from their own deification).
* Scion world of the first edition in favor of a world where the pantheons have always been known to the world, but not necessarily prominent. As a result, a lot of syncretism happens, but it's not treated as a huge deal. A parishioner may go to church on Sunday, but might offer a sacrifice to a Yoruba deity for good luck or order a taurobolium during an OB-GYN appointment. That said, the Abrahamic figures

have gone from being heavily implied to not exist — since Satan is no longer actually Pan while YHVH and his angels aren't heavily implied to be the Titan Aten and his spawn — to having their status go unmentioned.
* Scion, you play the modern children of the gods and have relics that are tied to you and either have a unique property or let you channel your own power. The player is expected to craft a legend around his relics. Some of the sample relics include a smartphone that bounces its signal off a tower in Asgard (which lets it get reception anywhere), perpetual motion machines fueled by Legend that can replace gas tanks, and the tommy gun of Eliot Ness.
* Scion, you play the offspring of a God, and have a whole bunch of different pantheons to choose from (six in the 1e core, ten in the 2e core, and more in the supplements). Admittedly, they did it in a unified, focused way that makes some sense within the system and world.
* Sciron, an elderly man who asks passersby to wash his feet as a sign of respect. When they bend over to comply, he punts them off a cliff and into the jaws of a sea monster at the bottom.
* Scissors, her character (Angie) spends most of the movie trapped in a show home.
* Scissor Shock. Full stop. If you don't know who they are, a simple Google search will lead you to it and subsequently turn your bowels and brain into mush.
* Scissor Shock. What makes this even more awesome is that all of those genres are
* Scissor Sisters: An American pop/rock band full of LGBT individuals. Specifically, Jake Shears, Babydaddy and Del Marquis are gay, while Ana Matronic has been involved with both men and women but doesn't label herself. Only two members, Paddy Boom and Randy Real, do not publicly identify as LGBT.
* Scissor Sisters' first album contains an unnamed track between the CD bonus tracks, which encourages the listener to either start the album from the beginning or to keep the disc playing after a (fairly creepy) sound clip of people screaming to hear the bonus content.
* Scissor Sisters gave us "I Can't Decide", the most upbeat, cheerful, lively and happy song you'll ever hear about casually plotting someone's cold-blooded murder.
* Scissor Sisters's Master as he's dancing to the song while kissing Lucy, abusing Martha's family, and tormenting the Doctor.
* S-Class: Extremely dangerous jobs, where even the smallest mistake can result in death. Only S-Class Mages are allowed to take these jobs. Non-S-Class mages are allowed to take these assignments under the condition that an S-Class Mage is accompanying them.
* S-Class Rank 7 Hero, King is viewed as this by everyone in-universe. He has never lost a battle with a monster,
* S-Class: The most powerful heroes, each of which are said to be as strong as an emergency army division. They are able to to handle Demon and possibly Dragon threats on their own, as well as protect entire cities. There are 17 heroes in this class.
* 's clone (maybe) flies an evacuated Rebel cruiser down to Kamino and bails out at the last minute, resulting in a gigantic ship smashing into the main Imperial cloning facility. Also, judging by the flash, the ship's reactors went up on impact.
* S Club 7 about various forms of dance). S Club teach the kids - and their camp head by extension - the importance of having fun while they still can.
* S Club 7 album "Alive" was release around the time Jo was suffering from back problems. An alternate version of the single was recorded with Rachel on lead vocals instead of Jo. General consensus seems to be that Rachel's version was better - even though it was never officially released.
* S Club 7 by the name of Joannie. She has pictures of all her old boyfriends in her living room and her first episode has her describing many of the relationships in great detail to a concussed Bradley. Poor Paul actually has to pretend to be one of her boyfriends in a later episode.
* S Club 7 did this a couple of times on the TV show. Hannah is said to be a horrible actress and bungles her lines as an extra on a TV show. In real life, Hannah Spearitt studied acting for several years and had acted in numerous

productions before joining the band. Another episode has Rachel failing at being a model. Rachel Stevens was part of a modeling agency prior to joining the band.
* S Club 7 has Jon starting a new job in an office. He's told he should enter his name to win the Christmas prize. Jon is baffled, pointing out that it's only March.
* S-Club 7 in Miami, their boss at the hotel where they work loses them in a poker game to a rival hotel owner.
* S Club 7 involving them working at a hotel where they also got to perform, but the second and third seasons show them going to Los Angeles to try and make it.
* S Club 7 made them react like this. In the movie Bradley is supposed to be attracted to a clone of Rachel but not the real one, and in interviews he said filming the kiss scene was like kissing his sister.
* S Club 7), Rachel reports the death of many people during a hurricane, including several talented artists and Bradley MacIntosh.
* S Club 7's TV series featured an annoying fan that was at first obsessed over Bradley and then later Rachel.
* S Club 7 the band kidnap their dim-witted clones and tie them up. The Rachel clone wonders if it's part of their training program and asks "Do I tie you up now, Bradley?". Bradley gets quite hot under the collar and says "we'll talk about it later".
* S Club 7. The "Two In A Million" video has her hair reaching to her waist while it's shoulder-length in the video for "You're My Number One"
* S Club 7 tie-in magazine has the band interviewing a new assistant, who happens to be a witch. She demonstrates her powers by turning Jon and Bradley into 'Joni' and 'Bradie'.
* S Club 7 TV series, Tina Barrett's character was written to be a choreographer. Tina had been a dancer before joining the band and choreographed a few of their routines — as she was shown doing in the series.
* S Club 7 when Bradley, Jo and Paul toured together as 'S Club 3', Paul eventually stopped appearing with them citing tensions between himself and Jo.
* S Club 7, who received a bucket of green slime dumped on her head by her bandmates.
* S Club 7 with the result that they were pushed more as ballad singers than they had been in their native UK. In America their signature songs were the likes of "Two In A Million" and "Never Had A Dream Come True". In the UK it was the more up-tempo "S Club Party", "Bring It All Back" and "Reach".
* S Club: Seeing Double decided to do it for fun. Director Nigel Dick liked it and had her keep it for the film.
* scofflaw, and thus shared the $200 prize. This word is still used today for anyone who ignores a minor law.
* Scofield Reference Bible, having shoehorned certain passages so that Jesus was born 4000 years after Creation when the Bible does not state this.
* Scolding the Fourth-Wall Breaker: A character is reprimanded for breaking the fourth wall.
* Scolding the Fourth-Wall Breaker: A character scolds another character in-universe for breaking the fourth wall.
* scolex, are just merely reproductive organs that in fact break away from to body to release its eggs. As such, tapeworm removal is very difficult, as even if the entire length of the body is removed, if the head remains then it will just grow an entire new body.
* Scolippi from Part 5 is all but built off of this trope. He believes that everybody is a "sleeping slave" of fate, in that everybody is at its mercy, but not everyone is aware of the consequences. His stand, Rolling Stones, also puts the concept into motion, in that it seeks out anybody who's about to die in the oncoming future and chisels itself into a stone recreation of their scene of death. However, it also offers a
* Scolopidia is the fundamental unit of a mechanoreceptor (sensory neuron) organ in insects.
* S contains several paper inserts, such as letters and postcards, which offer elaboration on both the deepening relationship between Eric and Jen as they

scribble in the book, and also their quest to try and uncover the mysteries of its main narrative and author.
* SCOOB!: After Scooby and Shaggy take an incredibly fast ride aboard the Blue Falcoln's ship, their faces are shown to be frozen in flappy mode.
* Scoob and Shag and is sent to Earth to act as a secret mole that will free Mick for his plans in taking over Earth. He also holds onto the original Shag's Ballyhoo, Jump Cut, and reveals that our Shag can't get that power until he, the earlier clone, is dead.
* Scoob and Shag: Bugs Bunny is known as "the Noise" after the white noise his Ballyhoo power emits.
* Scoob and Shag: Courage's Ballyhoo, "On Demand", allows him to transform into different objects, including weapons. Strip 108 reveals that this is not limited to inanimate objects: for example, he can turn into a human.
* Scoob and Shag glow red when he uses his powers. The glow from his eyes is strong enough to actually light up parts of the scene in episode #74. The fact that his eyes are a consistent color serves as both a signifier of how much danger he poses to the others and as a hint at how much his Ballyhoo energy has corrupted him.
* Scoob and Shag: Subverted. When Sam is taunting Popeye, his comments imply that Olive Oyl is dead, but she's later shown to be alive and well. She and Pop just don't get along anymore.
* Scoob and Shag: This happens twice, in quick succession, in the early sections of Part 1.
* Scoob and Shag: When passing himself off as a woman on Earth, Bugs Bunny doesn't skimp on either makeup or nice clothing and is good enough to fool men into hitting on him.
* SCOOB!, citing it as a frequent method by which Shaggy and Scooby find escapes and secret passages. It doesn't work for her.
* SCOOB!: Dee Dee has this reaction upon learning Brian thinks the anonymous tip he received came from somebody named "Anonymous". Brian says her question made him stop believing it.
* SCOOB! features the younger versions of Mystery Inc. (except Scooby) being voiced by children.
* SCOOB!, Fred who has been heretofore established as loving the Mystery Machine, gets one when a hot blonde cop pulls them over for speeding. It crashes abruptly when revealed to be a disguise.
* Scoobies by virtue of a spell that leaves them incapable of feeling pain.
* Scoobies. Xander's faith is so strong that even looking upon his holy armor is painful and Faith eventually becomes a living saint, making everything she touches holy for the next several days.
* SCOOB! mixed reviews from critics. That didn't stop it from being #1 in VOD sales for 3 weeks straight, though.
* SCOOB! to get them to band together help save Scooby from Dick Dastardly.
* SCOOB!: Velma and Daphne both cry into Fred's chest after Shaggy sacrifices himself, entering the portal to the Underworld in Scooby-Doo's stead in order to keep it locked and prevent Dick Dastardly from opening it.
* SCOOB!: While Scooby and Shaggy are being chased by Dastardly's robots at the Takamoto Bowl, their friends listen to a police radio and hear a report of a 40-15 in progress.
* Scooby and Shaggy are card-carrying cowards. And they're not afraid to admit it. When Fred tells them to enter a doorway for investigation:
* Scooby Apocalypse: All of the main cast qualifies as they try to survive in a world full of violent mutants.
* Scooby Apocalypse bursts into the safe zone at the Henry Hudson Mall by smashing through a skylight. An annoyed Scooby points out that he could have just as easily used one of the many doors.
* Scooby Apocalypse franchise to date has had every member of Mystery, Inc. still alive by the end of the series.
* Scooby Apocalypse has the Complex, the massive underground lab facility in Nevada where Shaggy and Velma work at the start of the series.

* Scooby Apocalypse: In Issue #9, Shaggy made "spam, cheese, spinach an' anchovy omelets". Velma, who had just thrown up from learning what the Four planned to do with her scientific expertise, throws up again upon being offered one of Shaggy's omelets.
* Scooby Apocalypse is revealed at the end to primarily have been a fever dream.
* Scooby Apocalypse: Shaggy brings up the laboratory's dental plan as one of the reasons he agreed to work there.
* Scooby Apocalypse: Thaumatrope Mining Co. has the phone number 555-7234.
* Scooby Apocalypse: When Shaggy thinks Scooby is in mourning because the chili dogs are rotten, Fred asks if a dog eating dogs is cannibalism and Shaggy replies with "Not funny, Dude". Fred later says the same thing word by word when Shaggy asks what's between him and Daphne other than Fred being a "serial proposer" but Shaggy argues that "Actually, it is".
* Scooby-Doo #20 (Gold Key, July 1973) had a story titled "Unlucky Luck", where Velma tries to break Scooby and Shaggy of being superstitious. She has Fred and Daphne plant a ladder and a black cat along a designated path on which she has Scooby and Shaggy follow as part of a game. Of course, they're hesitant, until crossing each bad luck path results in some fortune—a wallet full of money and boxes of candy and dog biscuits. Velma thinks her plan has worked until Scooby and Shaggy go back for their luck talismans—they think if that was bad luck they had, just think of how much good luck they'll have now.
* Scooby-Doo #24 (Gold Key run), "The Mark of the Blue Scarab", starts right off with Scooby and Shaggy being chased by a figure in a comic book superhero costume. The narration asks the reader to check the indicia at the bottom of the page to make sure they're reading the right comic book.
* Scooby-Doo 2: Monsters Unleashed after some vicious slander from a reporter.
* Scooby-Doo 2: Monsters Unleashed: Apart from the opening scene taking place the night before and a following act set inside an old mansion during the day, about two thirds of the film happen over the course of a very long and packed night. Counting the final scene being set in the morning after the Big Bad is defeated, the entire conflict spans maybe a day and a half for the gang.
* Scooby-Doo 2: Monsters Unleashed, as Scooby and Shaggy barricade a door against the Black Knight Ghost, Shaggy is handed armor pieces, presumably by Scooby. However, Shaggy then notices that Scooby is on his other side. The one passing armor to him was the Black Knight Ghost himself.
* Scooby Doo 2: Monsters Unleashed, but he tells to her listen to her heart deeper and trust him. Then, she goes with him and is rescued.
* Scooby-Doo 2: Monsters Unleashed crashes into a billboard advertising diapers.
* Scooby-Doo 2: Monsters Unleashed, Fred tells Shaggy to drive the Mystery Machine while he and the girls try to fend off the Pterodactyl Ghost chasing them.
* Scooby-Doo 2: Monsters Unleashed of the gang and trying to be real detectives,
* Scooby-Doo 2: Monsters Unleashed roars in Velma's face, she responds by saying it has a great mask, but bad breath.
* Scooby-Doo 2: Monsters Unleashed: The Mystery Inc crew encounter real-life monsters based on their old enemies.
* Scooby-Doo 2: Monsters Unleashed, the Pterodactyl Ghost takes Patrick away from Velma.
* Scooby-Doo 2: Monsters Unleashed using whipped cream to go to The Faux Ghost by themselves. They are later called out on it.
* Scooby-Doo 2: Monsters Unleashed (Velma even lampshades this, saying "I really should consider contacts.")
* Scooby-Doo 2: Monsters Unleashed. When Scooby and Shaggy are fleeing the Black Knight Ghost, they start barricading a door behind them only to realize that the Black Knight Ghost is in the room with them, helping them build it.
* Scooby-Doo 2: Monsters Unleashed where past foes of Mystery Inc. hang out called the Faux Ghost by pretending to be Shizzy McCreepy and S.D. McCrawly. Scooby dances at one point and Shaggy tries to gesture to Scooby that his wig is slipping off. Scooby misinterprets this as a dance move and starts jumping around pointing at his head.

* Scooby-Doo #9 (Marvel run) with Mordecai Richler, mainly because he was a fan of his books.
* Scooby-Doo, according to the live-action movie. It is for this specific reason the daemons go after him. While he's a dog, he has the sentience of a human, and the same ability to make good and bad choices -but the worst choice he makes is being a bit of a glutton. (Getting snarly when his friends are threatened doesn't count.)
* Scooby-Doo! Adventures: The Mystery Map, Gnarlybeard the Pirate responds to Scooby and Shaggy flying away from the plank after being tricked into giving Scooby a Scooby Snack by calling the two "poopyheads".
* Scooby-Doo: A few times, the phony monster the gang was called to investigate was revealed to be some sort of robot.
* Scooby-Doo. After crushing an evil robotic double of himself, he says: "Play dead." This is a follow-up to several dog-related puns Freddie unsuccessfully tried to use as Bond One Liners.
* Scooby-Doo, all the mysteries the gang solved in previous incarnations of the show actually happened in their hometown of Crystal Cove, which has made it famous as a supernatural hotspot, and most local business is based chiefly on tourism. So much so that Velma, with her tendency to bitterly point out that every last one was a hoax, poses a significant danger to the local economy all by herself.
* Scooby-Doo among derailing (but the gang and the rest of the passengers survive.)
* Scooby-Doo! & Batman: The Brave and the Bold: At one point, the Scooby gang and Batman are riding in the Mystery Machine, and Scooby has the wheel. Batman tells him to turn left, but he turns right. Batman asks how he got that wrong, and Daphne points out Scooby is a dog.
* Scooby-Doo, and are usually found accidentally by "Danger-Prone Daphne".
* Scooby-Doo and even putting the gang in their classic 1970s outfits and designing them in the same manner.
* Scooby-Doo and friends would grab a trailing strip of mummy wrapping and give a tug, unravelling the mummy like a top.
* Scooby-Doo and goes around ripping off random people's faces to find the real killer.
* Scooby-Doo and Guess Who? does this in many episodes, each time initially starting the gag straight, but then taking a wacky twist (often with the gang suddenly wearing goofy costumes that may or may not be relevant to the story.)
* Scooby-Doo and Guess Who?: In "A Mystery Solving Gang Divided", Scooby and Shaggy act like this when they're tasked with baiting some ghosts.
* Scooby-Doo and Guess Who?: In "The Internet on Haunted House Hill!", when Velma says the titular house is haunted by the ghost of a guy who used to run a newspaper, Scooby asks what newspapers are.
* Scooby-Doo and Guess Who? isn't that tonally different from your average, light hearted Scooby Doo show, yet its given a PG rating despite the previous series getting a TV-G or TV-Y7 rating.
* Scooby-Doo and Guess Who?, Kristen Schall, who is a guest star in the show, tries to find out what member of Mystery Inc. she really is. When she tried to be like Shaggy and Scooby, who loves to eat, she tried to eat as much as much as Shaggy and Scooby, only to end up with a full, bloated belly which pops off the button on her trench coat, flying around and knocking out Shaggy and Scooby.
* Scooby-Doo and Guess Who?: The Kenathon has the message "Call now 1-800-555-0199".
* Scooby-Doo and Guess Who?, the villain uses a sonic device to brainwash two of the Hex Girls so that instead of their usual goth schtick, they're played as cheerful and wholesome. This culminates in Thorn playing one of her usual goth songs in a peppy voice while playing a ukelele.
* Scooby-Doo and Guess Who? this time because nobody would fall for the muffin trick twice.
* Scooby-Doo and his teenage pals encounter a spectre haunting a construction site in "Hi-Rise Hair Raiser".
* Scooby-Doo and Scrappy-Doo: After going to Japan for a baseball game involving

the American and Japanese team, the gang quickly gets caught up in a mystery. When Shaggy complains, Velma answers with this.
* Scooby-Doo and Scrappy-Doo) crooks. The two friends are never seen afterwards.
* Scooby-Doo and Scrappy-Doo, Lennie Weinrib was undergoing problems in his personal life at the time and could be quite difficult as a result. Part of the reason Scrappy was recast after this season was because Weinrib didn't get on with voice director Gordon Hunt. It got to the point where Weinrib would be willing to return if Evanier would take over as voice director, but this didn't work out.
* Scooby-Doo and Scrappy-Doo named "The Night Ghoul of Wonderworld" had the gang go to a robotic amusement park designed after Victorian London. As a result this trope is there in all its characters-disappearing foggy glory.
* Scooby-Doo and Scrappy-Doo, Scrappy gives one to Scooby after they've been reunited.
* Scooby-Doo and Scrappy-Doo, the series premier had Shaggy, Scooby, and Scrappy, after splitting up from the rest of the group, get trapped on a conveyor belt that would have sliced them to pieces had it not been for a last minute burst of adrenaline on Scooby's part.
* Scooby-Doo and Shaggy usually get elected to be the live bait in catching the week's villain in a monster suit.
* Scooby-Doo and the Alien Invaders, but with an attractive human bodyshape and expressive facial features.
* Scooby-Doo and the Alien Invaders, imagining himself and Crystal with Shaggy Jr. Scooby and Amber, Crystal's golden retriever, likewise have puppies. Averted, because Crystal and Amber turn out to be aliens, and although they're benevolent, they're forced to break-up as the girls need to return home. It's also unknown if they would've been able to produce interspecies children anyway.
* Scooby-Doo and the Alien Invaders in the interim, was a perfect match.
* Scooby-Doo and the Alien Invaders, the villains of the story tell Fred, Daphne, and Velma about how they found a gold mine some old miners in the past were digging in, but who gave up and left only a few more feet from a gold deposit. Naturally the villains are happy to gain from their loss.
* Scooby-Doo and the Alien Invaders was also released after her suicide.
* Scooby-Doo and the conflict revolves around Scooby and Shaggy aspiring to become movie stars while Fred, Velma, and Daphne have to work around Scooby and Shaggy leaving their show.
* Scooby-Doo! and the Curse of the 13th Ghost, consists of a monochrome flashback sequence where Vincent Van Ghoul and his friend Mortifer Quinch succeed in recapturing Asmodeus, the last of the 13 ghosts imprisoned in the Chest of Demons. Mortifer appears to be killed by demons after they recapture Asmodeus, but he's later revealed to be still alive when Velma unmasks Asmodeus in the present day as actually being Mortifer in disguise as part of a plan to steal the Chest of Demons, having used an illusion to fake his death to throw off Vincent in the past.
* Scooby-Doo! and the Curse of the 13th Ghost, does not have the involvement of series creators Tom Ruegger and Mitch Schauer.
* Scooby-Doo! and the Curse of the 13th Ghost for those who find it hard to accept that the supernatural stuff actually happened.
* Scooby-Doo! and the Curse of the 13th Ghost that there's got to be a logical explanation for all of this.
* Scooby-Doo! and the Curse of the 13th Ghost, the backstory of Asmodeus, the eponymous 13th ghost, is that he was originally an ancestor of Vincent Van Ghoul named Asamad Van Ghoul who ended up transformed into a demon after he became evil.
* Scooby-Doo and the Cyber Chase, a 2001 American direct-to-video film
* Scooby-Doo and the Cyber Chase: After being beamed into a game based on them, the gang had to play through all ten levels (clearing each one by finding a hidden box of Scooby Snacks), only being able to leave once they beat the game. Beating the game also deleted the living computer virus they'd been dealing with.
* Scooby-Doo and the Cyber Chase. In it, the gang is beamed into a video game based on their adventures and run into the player character versions of themselves. Their digital doubles are not only aware of their lives as game characters, but also

aware of the repetitious nature of their existence. They know it'll all start over again once the game is beaten. As such, when they got to the last level - a reconstruction of their hometown of Coolsville - they found where the monsters lived, where the goal was and stayed away to build a life for themselves there. This may be why the game's creator stated he was unable to finish the game. The virtual characters may have sabotaged him to keep the game from starting over. Ultimately, they do end up helping the originals finish the game in order to get out.
* Scooby-Doo and the Cyber Chase parodied this, with Shaggy and Scooby walking off as soon as Fred suggests splitting up; when he says he didn't say who'd go with who, Shaggy counters with "Like, do we ever do it any other way?"
* Scooby-Doo and the Cyber Chase, the gang is sucked into a video game about their adventures. In the final level they meet themselves (or rather, their video game doubles), who are drawn in the older style.
* Scooby-Doo and the Cyber Chase: The gang leaves their clones for the real world.
* Scooby-Doo and the Cyber Chase, the titular character and his friends are turned into data and trapped inside a computer game after being zapped by an experimental laser. They quickly realize that the only way to escape cyber space is to beat the game, but a sentient malware is sent by the film's villain to thwart their attempts.
* Scooby-Doo and the Cyber Chase when they meet up with old monsters, Scooby and Cyber Scooby attempt to unmask the Gator Ghoul to end up learning this virtual one is real.
* Scooby-Doo and the Cyber Chase: with the Phantom Virus as he is slowly walking towards Eric, Bill and the professor.
* Scooby-Doo and the gang thwart a faceless phantom (from the Marvel comic story of the same name) and at the same time expose their client's time machine invention as a fraud. As Shaggy puts on the featureless mask:
* Scooby-Doo and the Ghoul School. Also, the “delicious” pizza Sibella ordered was topped with some rather questionable ingredients.
* Scooby-Doo and the Ghoul School, but is reimagined as an actual ghost rather than a disfigured living man.
* Scooby-Doo and the Ghoul School features the Calloway Military School, a military boarding school for boys, and located right near Ms. Grimwood's Finishing School for Ghouls.
* Scooby-Doo and the Ghoul School had Shaggy, Scooby, and Scrappy volunteer to teach at a school for monster girls, the students being a vampire named Sibella, a Frankenstein monster named Elsa Frankenteen, a werewolf named Winnie, a ghost named Phantasma, and a mummy named Tannis.
* Scooby-Doo and the Ghoul School has a group of cadets assembling a water bazooka to attack a guard dragon to get their volleyball back. Only due to a misfire they soak their commanding officer, after putting his wet hat back on it comically shrinks down to size.
* Scooby-Doo and the Ghoul School has less screentime than the rest of the Ghouls. Averted in the OK KO episode, Monster Party.
* Scooby-Doo and the Ghoul School: Miss Grimwood is the most human looking of the school, yet she dresses in odd clothing and she's able to cook and eat things normal humans like Shaggy cannot. It is possible that she is a witch or a sorceress.
* Scooby-Doo and the Ghoul School: One of the eponymous ghouls is a mummy girl named Tanis.
* Scooby-Doo and the Ghoul School, placing them all in the same universe.
* Scooby-Doo and the Ghoul School: Scooby and Shaggy are hired as gym teachers at a finishing school for monster girls.
* Scooby-Doo and the Ghoul School: Sybella, Winnie, Elsa, Phanty, and Tanis are all this, as is Miss Grimwood herself to an extent. Examples include enjoying rotten food (including fungus fudge, toadstool tea, swamp brownies chock full of mosquitoes, and poison ivy punch) and relishing the thought of swimming in quicksand.

* Scooby-Doo and the Ghoul School, the cadets at Calloway Military Academy have a pedal-powered helicopter.
* Scooby-Doo and the Ghoul School, the eponymous school has one for no adequately explained reason.
* Scooby-Doo and the Ghoul School: they have a son named Eidolonius "Eddie" Phantom.
* Scooby-Doo and the Ghoul School. They're all the daughters of famous monsters, Sibella for example is Dracula's daughter.
* Scooby-Doo and the Ghoul School: When the cadets are searching, one of them tells another to be sure he looks in 'the updog', leading to this exchange:
* Scooby-Doo and the Ghoul School, which is basically a bugle on tank wheels that rolls around while playing Reveille to wake up the cadets.
* Scooby-Doo and the Ghoul School with both Scooby and Shaggy, then traps Shaggy in the mirror.
* Scooby-Doo! and the Goblin King and switching themselves to make it look like Shaggy transforming into Scooby. Velma becomes a werewolf very briefly (along with Fred who becomes a vampire, and Daphne who turns into a witch) as a result of the Goblin King's magic sceptor.
* Scooby-Doo! and the Goblin King ends with the Goblin King grounding Willow for 1,000 years. Of course, they're immortal, so it is most likely a normal length of time for such a punishment. As the Goblin King takes the evil magician with him for 1,000 years, the magic show was discontinued by the employees who operate the amusement park.
* Scooby-Doo! and the Goblin King. He's not exactly pleased with the ordeal.
* Scooby-Doo! and the Goblin King is a bald magician named The Amazing Krudsky, who schemes to steal the magic of the titular Goblin King and take over the world.
* Scooby-Doo! and the Goblin King: Scooby and Shaggy have to enter the world of magic to stop an evil magician-turned-sorcerer from turning everyone and everything on Earth into Halloween monsters.
* Scooby-Doo! and the Goblin King, The Amazing Krudsky is a stage magician who wants to be a real wizard. He ultimately drains the fairy Princess Willow's magic to grant himself real magic powers.
* Scooby-Doo! and the Legend of the Vampire centers around the disappearance of an Australian rock band called Wildwind, who are believed to have come back as vampires. It eventually turns out that the band were actually pretending to be vampires in order to scare off their competition and get around the rock festival's "no repeat entries" rule. The member Dark Skull is shown to be bald when out of costume.
* Scooby-Doo! and the Legend of the Vampire, Velma sings a solo song at the end of the feature, and it was obviously not Nicole Jaffe doing her own singing. It was Krystal Harris.
* Scooby-Doo! and the Legend of the Vampire" was Krystal Harris while Nicole Jaffe reprised Velma's speaking voice.
* Scooby-Doo! and the Loch Ness Monster is at least a little about scientific skepticism, isn't it? Anybody?
* Scooby-Doo! and the Loch Ness Monster Nessies: a robotic submarine version, a less sophisticated (but still somehow totally convincing in appearance) "parade float" version, and the real monster. The real one looks very different than the impostors, namely having flippers and a tail fluke.
* Scooby-Doo! and the Monster of Mexico (or the Nahual, a lycanthropic being from local folklore).
* Scooby-Doo! and the Reluctant Werewolf, apparently ruled by Dracula himself and with a very apathetic peasant population.
* Scooby-Doo! and the Reluctant Werewolf, Count Dracula claims to no longer fear sunlight thanks to sunscreen. The bottle he uses has a SPF of one million.
* Scooby-Doo! and the Reluctant Werewolf, Dracula makes a pun on Scooby and Shaggy's car being miniaturized, "Shrunk from the battle." His ditsy assistant Vanna Pira doesn't get it. A few scenes later, she suddenly bursts out laughing.
* Scooby-Doo! and the Reluctant Werewolf ends with Shaggy stating that he and

Scooby are through with werewolves, vampires, and monsters forever. Dracula and the Hunch Bunch beg to differ.
* Scooby-Doo! and the Reluctant Werewolf features a mummy among the car racers.
* Scooby-Doo! and the Reluctant Werewolf has Dracula mention one of the menu items, finger sandwiches made with real fingers.
* Scooby-Doo! and the Reluctant Werewolf he reverts to his old self by saying "Oogly boogly wobbly wye, no more a werewolf am I, I'm going to be a normal guy!"
* Scooby-Doo! and the Reluctant Werewolf is one of the most blatant cases in the whole franchise, as every character's dance is simply several frames of animation looped back and forth. Every character's cycle is also the same length, so when multiple characters are onscreen at a time, they always loop at the exact same time.
* Scooby-Doo! and the Reluctant Werewolf: One of Dracula's attempts to slow down Scooby and Shaggy involves a man-eating plant. It tries to eat him instead.
* Scooby-Doo! and the Reluctant Werewolf: Shaggy is turned into a werewolf by Count Dracula himself to compete in a race against other real, famous monsters.
* Scooby-Doo! and the Reluctant Werewolf. She's very beautiful but very ditzy and not very intelligent; she often doesn't get Dracula's jokes which frequently annoys him.
* Scooby-Doo! and the Reluctant Werewolf, the heroes get knocked out by sleep powder and taken to Dracula's castle. When they wake up in this castle full of bizarre monsters, they repeatedly try to wake themselves up, until Dracula gets fed up and says, "Never mind, this is not a dream!"
* Scooby-Doo! and the Reluctant Werewolf werewolf had retired to Florida.
* Scooby-Doo! and the Reluctant Werewolf: with Shaggy in his werewolf form, as he is being chased by a crowd of people at the drive-in parking lot.
* Scooby-Doo! and the Samurai Sword features a sword fight between the Black Samurai and Scoob and Shaggy, Scooby won by using the tremendous horse-cut technique.
* Scooby-Doo! and the Samurai Sword, Miyumi explains her martial arts school's philosophy thusly: "In order to win, you must be willing to do what your opponent is not willing to do." Considering this is a Scooby-Doo movie, that amounts to pulling off Daphne's headband so her bangs obscure her vision, rather than anything dirtier, but Daphne still considers it a dirty trick and an unfair victory.
* Scooby-Doo! and the Samurai Sword. The boys are going to be eaten and the girls are going to be married to the chief.
* Scooby-Doo! and the Samurai Sword, the gang comes upon a tribe of cannibals and get put in a pot. But only the guys.
* Scooby-Doo! and the Samurai Sword: The Green Dragon acts as a guardian to Scooby and Shaggy.
* Scooby-Doo! and the Samurai Sword using the Sword of Fate, the Sword of Doom's opposite, the samurai was freed from his curse and his spirit was able to rest in peace.
* Scooby Doo! and the Skeleton Key, Scooby and the gang find an old-fashioned skeleton key - which the ghost of a pirate wants.
* Scooby-Doo! and the Spooky Scarecrow, Fred compliments the hunchbacked and misshapen store owner Mr. Bumpy on his mask, only for Mr. Bumpy to reply with "What mask?"
* Scooby-Doo! and the Spooky Scarecrow had the gang visit a town called Cobb Corner to attend the Halloween festival before having to deal with a fearsome scarecrow named Cornfield Clem.
* Scooby-Doo! and the Witch's Ghost, at one point the villain is armed with a spell book.
* Scooby-Doo! and the Witch's Ghost a witch and the journal that Ben was looking for was actually a spellbook that he planned on using to bring Sarah back from the dead so that they can rule the world together...only to be shocked when he does so and Sarah reveals that she would rather destroy the world than rule it.
* Scooby-Doo! and the Witch's Ghost: Both Shaggy and Scooby gain a massive amount of weight early in the film. When coming across the Hex Girls, the two try to

impress them by pushing up their weight, but it immediately flops down in fear when the Girls reveal their (fake) vampire teeth.
* Scooby-Doo! and the Witch's Ghost credits, after the movie's credits.
* Scooby-Doo! and the Witch's Ghost example. She's unaffected and more exasperated than anything.
* Scooby-Doo! and the Witch's Ghost, he attempts to reseal her in the book, only to discover those magic words only work for a Wiccan, forcing the member of the Hex Girls who practiced it to perform the spell.
* Scooby-Doo! and the Witch's Ghost: Mystery Inc encounter both an evil warlock and the eponymous ghost witch.
* Scooby-Doo! and the Witch's Ghost practitioner. She was actually a witch.
* Scooby-Doo! and the Witch's Ghost the gang meets famed horror writer Ben Ravencroft, who Velma is a huge fan of, and they agree to help him look for a journal that once belonged to his ancestor, Sarah Ravencroft, who Ben claims was wrongfully accused of being a witch back in the 1600s, and he believes that finding the journal will help clear her name. But by the end of the movie, Ben's true colors are revealed. He was using the gang to help him find not a journal, but a spell book that belonged to Sarah, who really was a witch, and Ben planned on using it to help him bring Sarah back from the dead so that they can rule the world together.
* Scooby-Doo! and the Witch's Ghost. This time, however, they happened to meet three attractive girls and manage to suck in their stomachs to transform into bodybuilder physiques. The girls turn out to be the scary Hex Girls who frighten the two back into normal form in a matter of seconds.
* Scooby-Doo! and the Witch's Ghost when Daphne asks Fred why he always asks her to go with him when they search for clues, he tries to tell her how he feels about her while she leans over to kiss him, she is then prevented from doing so when he spots The Hex Girls whom the gang suspects are witches.
* Scooby-Doo as he attempts to throw a punch to the gut of the mummy ("Scooby-Doo and a Mummy, Too"). His karate chops are even less effective.
* Scooby-Doo. A shot showing the Planet Express headquarters pans down to reveal the words "establishing shot, reuse in every episode" written below the drawing.
* Scooby-Doo as opposed to inward. On at least one occasion, Shaggy and Scooby do this, and they don't immediately realize that the monster they're escaping entered from the opposite side of the room and is helping them build the barricade.
* Scooby-Doo at said theme parks. Each episode of the original Where Are You? series has been released to video and DVD easily over a dozen times. At least one direct-to-video movie has come out each year since 1998, two theatrical successful live action films were produced, and two live-action TV films were also made (the first one garnering Cartoon Network its best ratings ever). Not bad for a little Hanna-Barbera show from the late 60s.
* Scooby-Doo: A witch tried to turn Scooby Doo, Scrappy and Shaggy into frogs. Shaggy was the only one she hit and the witch invoked the trope to show how satisfied she was for having at least one frog.
* Scooby-Doo/Batman) teamed up with the original series' version of Mystery Incorporated.
* Scooby-Doo because it involves a character getting peed on; this was the case when the movie was shown on television in Jamaica. Unfortunately, that scene being cut resulted in the removal of a critical plot point, which meant that a later major reveal came out of nowhere for some viewers and thus made no sense.
* Scooby-Doo becomes one of these at the end of the first live-action movie.
* Scooby-Doo being arrested by the police for the criminal operation the hoax was intended to cover up.
* Scooby-Doo, big dogs aren't allowed to board the plane to Spooky Island, so Scooby Doo is forced to dress up as Shaggy's grandmother.
* Scooby-Doo: Blue Bunny released an ice of Scooby's face with blue gumball eyes.
* Scooby-Doo, but some incarnations have the gang stumble onto the real deal.
* Scooby-Dooby Doors: A chase sequence where everyone runs through a hallway of doors in improbable ways.

* Scooby-Dooby Doors used, the show subverted it or played with it every time.
* Scooby-Doo by now just speaking in a gruff tone: complex sentences and no "R" sounds.
* Scooby-Doo! Camp Scare that the camper Deacon is really a bald criminal named Babyface Boretti in disguise, who, along with his accomplice, was trying to force everyone out of Camp Little Moose so he could uncover the hidden treasure.
* Scooby Doo can talk...and no one cares (though it was lampshaded in that movie with the aliens...) Lampshaded in the crossover episode with Tim Conway. This one has evolved into a running gag with the latter movies, where someone would exclaim "Oh my gosh! A talking dog!" and Scooby would answer
* Scooby-Doo cartoons, it's not surprising you're holding that kind of an opinion.
* Scooby-Doo cartoons tend to be about seemingly paranormal events caused by scientists or technicians with enough know-how to be able to fake such incidences using advanced technology.
* Scooby-Doo cartoons was always losing hers at the worst possible times.
* Scooby-Doo centered on Daphne in "The Gorgeous Ghost." Daphne is entered in a beauty pageant held by a society of magicians where a competing contestant seeks to win the physical crown as she believes it holds mystical powers.
* Scooby-Doo comic features a subplot where Scrappy goes to a gambling table and begins winning hotels. At the end, he declares that he has won hotels and vanishes from the Mystery Machine, where the gang discovers he was using the solid hologram device from that story. The last panel has Scooby leave the van to go back to Las Vegas to get him, but by the next comic, Scrappy isn't anywhere to be seen, so presumably the gang left him there to run his hotels.
* Scooby-Doo comic has Fred tell a boy that he orchestrated one of these at his school prom. He bribed the disk jockey to switch to a slow song when he started dancing with Daphne.
* Scooby-Doo comic once used as villains a gang of counterfeiters who were staging the haunted house masquerade to cover for their true operation... making counterfeit cassette recordings of popular music bands, which they would then supply to unscrupulous music stores.
* Scooby-Doo commonly situated on dogs' faces. He was also given a hunched back, tiny chin, and a large cat's tail: the antithesis of a pedigree Great Dane.
* Scooby-Doo. Considering they always end up finding the guilty party (and never get hurt), they may figure splitting the party works for them.
* Scooby-Doo crew are in an abandoned mansion where to pass some time they play an impromptu basketball game. The Globetrotters spot the gang eight points in a ten-point game, and Shaggy scores the basket to make it 10-0. The Trotters tie it with their own brand of basketball.
* Scooby-Doo! Curse of the Lake Monster begins with Shaggy, Scooby, Daphne, and Fred chasing the witch through the house and unmasking her, expressing astonishment at her unseen identity. The rest of the film explains how the gang got to that point.
* Scooby-Doo! Curse of the Lake Monster, he immediately eats the napkin.
* Scooby-Doo! Curse of the Lake Monster — he tells Fred and Daphne he has this friend, "Scruffy", who has a crush on a girl etc., etc. Of course, he is talking about himself having a crush on Velma.
* Scooby-Doo! Curse of the Lake Monster, Scooby paints a line down the middle of the room he shares with Shaggy following an argument over Shaggy's date with Velma.
* Scooby-Doo! Curse of the Lake Monster, when she was alive in the 1800s.
* Scooby-Doo, Daphne accidentally gives herself a hanging wedgie from a tree while training in martial arts.
* Scooby-Doo dealt with a faceless phantom trying to scare an inventor into giving up his plans for a teleportation device. Turns out the phantom, when unmasked, was a schmuck who feared teleportation devices would render airlines obsolete and he wouldn't be able to see the stewardesses. And the clincher was the inventor's teleportation device was phony. Shaggy puts on the featureless mask and cracks an obvious joke:
* Scooby-Doo, despite being a hard PG-rated film for suggestive humor, scary

moments, and action violence.
* Scooby-Doo did this many times, with Shaggy and Scooby being the worst offenders. Often Fred or Velma would catch them and pull them back whilst they were running on the spot - but they still did it every time.
* Scooby-Doo Direct-to-Video Film Series — 27 animated direct-to-video movies and 1 puppet direct-to-video movie since 1998.
* Scooby-Doo doing the copying, other times it's Shaggy trying to fake out his pursuers.
* Scooby-Doo, Don had him smell a pair of socks belonging to a man he was searching for, and he ended up leading Knotts to a drawer filled with similar socks.
* Scooby-Doo episode, a bunch of toys come to life in a warehouse and nearly kill several employees. A rising star toymaker admits responsibility, and is taken into custody, but it's later revealed to be lying to make himself appear more talented.
* Scooby-Doo episode "Go Away Ghost Ship" (as "The Ghost Of Redbeard," Gold Key #6), the gang are aboard Redbeard's ship when a loud bang erupts. Velma thinks she's been shot and plays out a death scene, only to be told the door behind them slammed shut.
* Scooby-Doo episode involves the gang looking for clues in the mystery they are currently solving.
* Scooby-Doo episode "To Switch a Witch" features the gang going to Salem, MA, on Halloween, and ending up having to save a friend who is accused of being a witch. A mob of townspeople forms and wants to burn the accused witch at the stake, and this was what, in the 1970s?
* Scooby-Doo. Every episode. Subverted, inverted, played straight, whatever you can think of.
* Scooby-Doo felt that in order for a Scooby-Doo film to make money, it must be marketed to kids, and the film was heavily edited down to get a PG. The film is still the tribute/parody it set out to be, just with cleaner humor. On Nickelodeon and Cartoon Network airings, the allegedly cleaner moments were toned down further, mostly via cutting a few scattered instances of mild language, to make it TV-G.
* Scooby-Doo film. Daphne needed Shaggy & Scooby to go into a castle with her when they refuse. So she says, "you're not going to stand out here alone are you?" which gets them very eager to accompany her.
* Scooby-Doo films but he wrote them while Raja Gosnell directed them.
* Scooby-Doo film, where Daphne confuses the heck out of some guy who tells her not to go to a haunted house by wondering aloud whether he's using reverse psychology, reverse reverse psychology, reverse reverse reverse psychology, or something else entirely. Upshot: she's going to look for clues there.
* Scooby-Doo) followed, and a spin-off starring Daphne and Velma was released in 2018.
* Scooby-Doo, for crying out loud), he's always freaking out over monsters, and he even looks and speaks like a hippie stereotype.
* Scooby-Doo franchise is to capture the horrifying villain, sometimes they do so by horrifying them, like for example with a witch doctor seeing his reflection in a mirror.
* Scooby-Doo! Frankencreepy, when Shaggy and Scooby announce that they're not hungry, shots of pigs flying and Hell freezing over are quickly seen.
* Scooby-Doo! Frankencreepy: When the castle explodes and Velma and her friends are believed to be killed by the explosion, everybody in town celebrates.
* Scooby-Doo! Frankencreepy where Shaggy and Scooby try to avert this. Immediately after getting into the library they decide to board up every secret entrance in the room to prevent the monster from getting in. After doing so they then realize in their haste they forgot to lock the front door. Guess how the monster gets in.
* Scooby-Doo (Fred and Shaggy), a full princess ensemble (Daphne), a bearded scholar's outfit (Velma), and a metallic gargoyle (Scooby).
* Scooby-Doo, Fred keeps getting Emile Mondavarious's surname wrong. He only gets it right once.
* Scooby-Doo, Fred's overly complicated plan successfully traps himself and the gang, leaving the monster standing there.

* Scooby-Doo from the final film has her singing "Can't Take My Eyes Off You" while dancing sensually and making motions towards Daphne and/or Fred (they're both standing next to each other and the scene is framed in such a way that it's not clear if she's singing to Daphne, Fred, or both.)
* Scooby-Doo gang don't wind up facing actual ghosts and the mysteries they stumble upon are usually unintentional. This is inverted in the Gold Key comic of Scooby, as starting with issue #14 the gang became ghost breakers for hire.
* Scooby-Doo gang visited these quite a bit in parts of the plot that would normally have taken them to a bar. Also, the Scooby gang would often start an episode in a malt shop (in the 1969-80 series), when they weren't on a beach. This still gets reference in modern adaptations.
* Scooby-Doo Goes Hollywood, which had Scooby and Shaggy getting tired of being stuck in a formula-driven Saturday morning show, and attempting to sell a network executive on giving them a prime time show of their own.
* Scooby-Doo Gold Key issue #15 (when the gang started to become ghostbusters for hire), the gang's client is haunted while he's sleeping. Fred says "Let's go over this room with a finetooth comb." Scooby takes out a hair comb.
* Scooby-Doo go through, lest you lose some of your health from a fright.
* Scooby-Doo) had bi-planes all over the place, one of which, airborne, had Velma in the cockpit—and she doesn't know how to operate it.
* Scooby-Doo had Mystery Inc. facing a criminal who utilised the sinister scarecrow image, either by disguising themselves as such or otherwise.
* Scooby-Doo had several villains who lacked hair throughout the franchise.
* Scooby-Doo had the gang helping at a telethon which gets terrorized by a (duh!) ghost. During the confusion, Daphne makes change from it as she runs an errand for the telethon host. The police are immediately called in as the $10 Daphne gave for the coffee she bought was counterfeit.
* Scooby-Doo had the Mystery Machine, regardless of the main characters.
* Scooby-Doo handles the Mystery Machine in the made-for-video movie
* Scooby-Doo has always been a rather radiant redhead. In "The Gorgeous Ghost" (Gold Key #25, June 1974), she is entered into a beauty pageant held by a society of magicians. With Velma as her surrogate stage mom in prepping her, Daphne knocks it out of the park.
* Scooby-Doo has a scene where Scooby and Shaggy get into a quarrel and resort to the old "insulting the other guy's mother" routine.
* Scooby-Doo has been known to move in fairly bizarre ways while sneaking around, from extending all four legs straight to the sides and toe-walking to pushing his huddled body forward with inchworm-like movements of his tail.
* Scooby-Doo has Fred, Velma, and Daphne come across someone's diary whilst looking for clues. They find that the ink of the text has faded, but the pressure of the pen has worn through to the next page. So one of them grabs a coal and shades the paper to see what was written.
* Scooby-Doo has seesawed on this point in more recent adaptations, showing Freddy pulling on a mask to no effect, and everyone then running away in fear.
* Scooby-Doo has the gang looking for a special buried treasure that is being sought out by the ghost of Shaggy's pilgrim ancestor from hundreds of years ago. After the ghost is caught and revealed to be another man in a mask, the treasure chest is then opened, revealing it to be corn on the cob.
* Scooby-Doo has Velma have one of these due to being too shy to admit she has to pee.
* Scooby-Doo having just been dismissed from their jobs contraband-sniffing dog and handler at a local airport. That's because they ate an entire storage room full of contraband food items that Scooby had detected in people's luggage, not realizing it was needed as evidence against the criminals.
* Scooby-Doo. He usually tries to make himself extremely helpful during the brief time he's seen, which is another hint.
* Scooby-Doo himself, and then later apparently Shaggy finds the rubber Scooby mask and wears it briefly at the end.
* "Scooby-Doo" Hoax: A monster is revealed to actually be a disguised criminal

pretending to be one.
* "Scooby-Doo" Hoax in "Night of the Tarantula" where the murderer strangles the victim of the week and tries to make it look like the work of boa constrictor, which was sent to him as part of a voodoo curse.
* "Scooby-Doo" Hoax, so the off-chance where the monster they are chasing in a given film or episode is, in fact, a monster and not a guy in a costume, counts as this.
* "Scooby-Doo" Hoax: The perpetrator disguises the crime as a paranormal or supernatural event.
* Scooby-Doo holds the record at 52 episodes in two seasons. Despite a relatively modest episode count by the standards of most long-runners, they collectively make up a mythology of nearly 400 episodes.
* Scooby-Doo in Arabian Nights commented on it was amazing how things would happen right on cue in a cartoon.
* Scooby-Doo in Arabian Nights: Haman uses his second wish to become ruler of the universe, which enlarges the palace. It enables Aliyah-Din to leave the cell she and the Prince were locked in and eventually reclaim the lamp.
* Scooby-Doo in Arabian Nights. When he breaks his glasses, he doesn't bother getting a new pair and does away with them, and ends up squinting and with blurry vision for the remainder of the movie.
* Scooby-Doo include "What a Night for a Knight", "Scooby Gumbo", "Wizards and Warlocks", and "The Secret of Shark Island"
* Scooby-Doo) in preparation for his move to ABC where he'd have a ten-year straight run.
* Scooby-Doo in the Castle Mystery's "Scooby Award" for much-delayed games.
* Scooby-Doo in the first live-action movie, in one scene where Scooby tries to tell Shaggy that his new girlfriend isn't what she appears to be. He says, "Mary Jane is a man in a mask!"
* Scooby-Doo. In the same attraction, despite the Jetsons playing a major role, Judy is nowhere to be seen.
* Scooby-Doo In "Watt a Shocking Ghost," Shaggy, Velma and Scooby put the lights of flashlights on a parrot in an effort to get clues about the 10,000 volt ghost. (Scooby even goes as far as impersonating Lt. Columbo.)
* Scooby-Doo! in Where's My Mummy?: Fred considers it personal when the curse of Cleopatra (presumably) turns Velma to stone.
* Scooby-Doo! in Where's My Mummy? made it seem like she was the victim of Cleopatra's curse, and the gang would stop at nothing on her behalf and safety.
* Scooby-Doo! in Where's My Mummy? when Velma tells them that the tomb of Cleopatra has a curse.
* Scooby-Doo is the one who hands them back to her, and she doesn't realize how close he is until she puts them on.) Nicole Jaffe, the actress who originally played Velma, admitted in an interview that at the initial taping of the show, she accidentally dropped her glasses. She then exclaimed something the writers adapted into her catchphrase: "My glasses! I can't see without them!"
* Scooby-Doo is the team pet of mystery-solving teenage sleuths Mystery, Inc. with the slight twist that he's also the protagonist.
* Scooby-Doo, it's Scooby who does this half the time. Shaggy himself only ever truly finds a clue by himself in one episode, which was the gang's search for the missing Scooby.
* Scooby-Doo. ("It takes one to catch one in this business," they claim.)
* Scooby-Doo! Legend of the Phantosaur after a waiter gives Scooby coffee by mistake he becomes incredibly hyperactive and energetic.
* Scooby-Doo! Legend of the Phantosaur, a graduate student who eerily resembles Velma.
* Scooby-Doo! Legend of the Phantosaur has Velma fall for a guy named Winsor who looks exactly like her.
* Scooby-Doo! Legend of the Phantosaur. He finally stops when the doctor tells him to, since people listen to doctors.
* Scooby-Doo! Legend of the Phantosaur the one that inspired Ultra Instinct Shaggy.

* Scooby-Doo! Legend of the Phantosaur, when Shaggy and Scooby eat at an all you can eat buffet, they take giant piles of food and the waitress tells them to leave because she believes they have taken more than they can eat. She turns her head for a second, then turns back to see that they have already eaten the food.
* Scooby-Doo! Legend of the Phantosaur: with Scooby and a ghost elephant during the opening credits when the gang is being chased by ghost animals.
* Scooby-Doo live-action movie takes place after the original series, as most of those villains re-appear in the sequel.
* Scooby-Doo (live-action): Shaggy and Scooby are hiding from the ghost in the beginning of the movie and Shaggy says to Scooby "Like, there's a ghost right behind me, isn't there?"
* Scooby-Doo live-action theatrical films, naturally, made use of this trope:
* Scooby-Doo loves these. Villains often uses projectors (holographic or otherwise) to make their act seem more genuine.
* Scooby-Doo made-for-TV movies were loaded with monster-related puns. It will drive an adult to insanity.
* Scooby-Doo — 12 TV series, 2 live action theatrical films, 8 animated specials and TV movies, 2 live action TV movies, and 6 direct-to-video animated specials since 1969.
* Scooby-Doo Meets the Boo Brothers, after the aforementioned movie starts with a song...
* Scooby-Doo Meets the Boo Brothers. Because he has the leaking powder horn stuffed in his back pocket, the burning trail chases him around.
* Scooby-Doo Meets the Boo Brothers from Freako whenever he delivers a bad pun. For example;
* Scooby-Doo Meets the Boo Brothers, Scooby finds the Headless Horseman's horse is automated and ends up running the Sheriff into the pond. Just before he's sent into the drink, Sheriff Buzby yells to Scooby, "Push the button!" and that gets Shaggy wondering — how did the Sheriff know the horse was mechanical? And for that matter, even if Buzby did know the horse was mechanical, how did he know how to stop it? It's a clue that the Sheriff is not what he seems.
* Scooby-Doo Meets the Boo Brothers, the Boo Brothers are ghosts that work as ghost exterminators. They claim that that's the whole point. ("It takes one to catch one in this business," they claim.)
* Scooby-Doo Meets the Boo Brothers: The Boo Brothers, who come across as a ghostly version of the Three Stooges.
* Scooby-Doo Meets the Boo Brothers, this is how the titular Brothers reach Beauregard Manor when Shaggy calls to hire their services. Being ghosts, they aren't confined to physical limitations. Of course, Meeko gets stuck, (Creating a bulge in the phone line) so Freako has to force him through with a mallet.
* Scooby-Doo Meets the Boo Brothers, when Freako is looking for the skull ghost;
* Scooby-Doo Meets the Boo Brothers who escapes from a wrecked circus train.
* Scooby-Doo! Moon Monster Madness, Daphne fills the role of being the one who has to save the day at the film's climax.
* Scooby-Doo! Moon Monster Madness, Fred accidentally offends two astronauts by reminding them that their mission occurred "before [he] was born".
* Scooby-Doo! Moon Monster Madness, when Hudson becomes attracted to Ridley, the camera zooms in, the lighting changes, and she seems to shake her hair.
* Scooby-Doo movie, Shaggy and Scooby do this to blend in with the possessed tourists during a ritual.
* Scooby-Doo movies has some really weird cravings. In the first film, we see him eat an eggplant burger with chocolate syrup and hot sauce.
* Scooby-Doo movie. She falls off a scaffold and gets her foot caught in the scaffold's chain. When the chain goes taut, Velma is seen hanging upside down.
* Scooby-Doo movies that are generally considered "the good ones;" in fact, it may be part of the reason they're regarded so highly that they give the gang other characters to play off of:
* Scooby-Doo movie. This was when Kasem was still alive, mind, although he did die in 2014.

* Scooby-Doo Mysteries, a caveman steals a professional figure skater's trademark silver skate.
* Scooby Doo: Mystery has one in its first mystery. On the upper floor of an old ski lodge is a hallway with seven doors (the one at the end of the hall is locked). Opening each of the other six doors in turn – you'll be chased by the Phantom every time, and yes there's at least one point where two Scoobys cross paths – literally breaks the trope, as the six doors suddenly open all at once and Shaggy and Scooby exit from the locked room, allowing you to reenter that room and progress the game.
* Scooby-Doo! Mystery Incorporated, after Shaggy formally tells her he'd rather be friends with Scooby than be her boyfriend. Velma's anger deteriorates into piteous crying.
* Scooby-Doo! Mystery Incorporated, all of the main characters' parents have established given names, but two of them are never referred to by their given names except for the end credits. They are Shaggy Rogers' mother (whose first name is Paula) and Velma Dinkley's father (whose first name is Dale).
* Scooby-Doo! Mystery Incorporated and are "too full to be scared" when the monster shows up. However, their morbidly obese bodies are strong enough and durable enough to take on the rampaging and equally large Gluten Demon and defeat it.
* Scooby-Doo! Mystery Incorporated, and in "Aliens among US" where the villains are the three people on a Wanted poster we see for a few seconds.
* Scooby-Doo! Mystery Incorporated and that these traps enshew the franchises' typical humor by working as intended from the outset without losing their Rupegoldberg nature.
* Scooby-Doo! Mystery Incorporated. And that was mainly because Freddy was acutely clueless about Daphne's love for him.
* Scooby-Doo! Mystery Incorporated) and the equally cursed Planespheric Disk that reveals its location.
* Scooby-Doo! Mystery Incorporated: Angel Dynamite wears when she breaks into Destroido in "Menace of the Manticore". Later, Velma and Marcie wear matching suits while trying to steal Baba Yaga's hut.
* Scooby-Doo! Mystery Incorporated, anything remotely shiny derails his train of thought.
* Scooby-Doo! Mystery Incorporated are the only one's unaffected by it. Interesting in the fact that other than being overly mushy with each other (and occasionally trying to kill Scooby on Aphrodite's command), the spell doesn't do much to affect people's personalities.
* Scooby-Doo! Mystery Incorporated as he realizes the evils he and his compatriots are sinking to, while Pericles stops treating Mr. E with any resemblance of respect and properly asserts his authority as the season draws to its' close.
* Scooby-Doo! Mystery Incorporated, as the Gang begins to delve into the darker aspects of her past.
* Scooby-Doo! Mystery Incorporated) as the only ones who still remember the original timeline.
* Scooby-Doo! Mystery Incorporated, a suction-based magical trap is triggered that pulls two of the villains' robot minions into a small opening in a gateway, crushing them into scrap as they're pulled through. Daphne nearly meets the same fate, but Fred uses the Fourth Key to cover the hole and negate the suction just before she and he both slam into the gate.
* Scooby-Doo! Mystery Incorporated. At first it seems like Shaggy's just afraid of commitment and using Scooby as an excuse.
* Scooby-Doo! Mystery Incorporated but he remains oblivious to all of Daphne's advances due to his obsession with solving mysteries and planting traps.
* Scooby-Doo! Mystery Incorporated. By the first episode's official airing the page already had dozens of tropes, and it just keeps growing from there.
* Scooby-Doo! Mystery Incorporated confirms that Pericles did indeed kill Ed Machine.
* Scooby-Doo! Mystery Incorporated: Count Evallo, the perp of episode 33 ("The Gathering Gloom"), is let off the hook, claiming diplomatic immunity.

* Scooby-Doo! Mystery Incorporated: Count Evallo von Meanskrieg, despite having been arrested for stealing natural gas in "The Gathering Gloom", is released because he has diplomatic immunity; the most they can do is deport him back to his home country (and since his family is the "most evil family in all of Europe", it's guaranteed that they won't punish him there either).
* Scooby-Doo! Mystery Incorporated, Daphne gets a rash from touching an item made of fake alligator skin. According to her she's allergic to all cheap knock off and imitation materials. Fortunately, no pun intended, she's very rich.
* Scooby-Doo! Mystery Incorporated, Daphne's and Shaggy's parents both have shades of this, Daphne's more so than Shaggy's given their vapidness and implied history of hospitalization and psychotherapy.
* Scooby-Doo! Mystery Incorporated: Daphne's father delivers one when he is hosting a dinner for a visiting Chinese delegate in "The Dragon's Secret":
* Scooby-Doo! Mystery Incorporated episode "The Man in the Mirror", Fred Jones' biological parents Brad Chiles and Judy Reeves respectively disguise themselves as Fred and an elderly Daphne Blake to try and trick the gang into leading them to the Planispheric Disc. When Scooby and the gang turn out to be wise about their ploy, Fred tries to unmask his father, only for Brad to reveal that he isn't wearing a mask and actually had plastic surgery done to make him look like his son. Judy has her face tugged on by Velma as well, who admits that she knew she also had plastic surgery and just wanted to cause her pain for the heck of it.
* Scooby-Doo! Mystery Incorporated explains all animal-based myths (i.e. Sun Wukong and the Egyptian gods) as being caused by inter-dimensional beings who took animal forms to assist mankind in development. Talking animals like Scooby-Doo are explained as being descendents of these beings.
* Scooby-Doo! Mystery Incorporated features an auctioneer trying to sell off what he dubs a "spooooooooky painting". No one seems interested in it but the monster of the week.
* Scooby-Doo! Mystery Incorporated-filled mansion while being taunted over a radio by the man that set them, thinking they're the original Mystery Incorporated:
* Scooby-Doo! Mystery Incorporated. For a little while, Nova sticks around with the group, but this also doesn't last.
* Scooby-Doo! Mystery Incorporated format. It takes until the last few episodes to reveal all the pieces.
* Scooby-Doo! Mystery Incorporated: Frau Bluke's robots in "The Midnight Zone" have a strong resemblance to Nazi stormtroopers. Then you remember that she was German and was alive during WWII. So in all likeliness she probably was a Nazi Scientist.
* Scooby-Doo! Mystery Incorporated Fred has gotten wise to their plans with the rest of the previous Mystery Inc. team to locate the cursed treasure of Crystal Cove and has disowned them.
* Scooby-Doo! Mystery Incorporated, Fred returns from visiting a Blood Bank with a huge red stain on his mouth and shirt. Shaggy and Scooby nervously ask him if it's blood, and he replies no, it's juice. He goes on to mention they have bags of the stuff hanging all over the place.
* Scooby-Doo! Mystery Incorporated from 2001, itself a retraux example relating to its' original series counterpart).
* Scooby-Doo! Mystery Incorporated gang visits a monster's victim in the hospital, resulting in a comedically stressful interview. After they leave we hear him flatline in the background, but the gang just exchange looks and leave.
* Scooby-Doo! Mystery Incorporated) goes into full effect as far as Velma is concerned.
* Scooby-Doo! Mystery Incorporated: Happens to Mystery Inc. in "Battle of the Humongonauts" when the Humungonauts demolish the boatyard.
* Scooby-Doo! Mystery Incorporated has an episode where the parents have their kids see what the local college is like. It almost seems like the episode is about to go this way until the monster-of-the-week shows up.
* Scooby-Doo! Mystery Incorporated has a ton, relating to the show's overarching story arc about "The Curse of Crystal Cove".
* Scooby-Doo! Mystery Incorporated has Crystal Cove. However, Crystal Cove seems

fairly solidly located in California, and when the the main characters are accepted into Arkham University in the final episode, it is mentioned that getting there will involve driving all the way across the country.
* Scooby-Doo! Mystery Incorporated has Shaggy and Scooby-Doo discover a traditional example of one of these at the Destroido corporation, complete with alarm clock strapped to sticks of dynamite. Thanks to Fred's trapping skills, they are able to send the bomb sailing out of Destroido before it explodes, destroying a farm in the process. We later learn Mr. E had planted the bomb to try and kill Mystery Inc.
* Scooby-Doo! Mystery Incorporated has Shaggy sent to Barnstow Military Academy by his parents, much to his dismay, after the events of season 1. He's rescued in the opening episode of season 2.
* Scooby-Doo! Mystery Incorporated has the gang unraveling the mystery of a cursed treasure and has since uncovered the whereabouts of the previous Mystery Inc. gang.
* Scooby-Doo! Mystery Incorporated has Velma crying into Daphne's chest after Shaggy chooses to be Scooby's pal rather than to be her boyfriend.
* Scooby-Doo! Mystery Incorporated. He is evil, sadistic, and very ruthless. Sometimes, he would even haunt people or would try to murder the Mystery Incorporated, or even his master, Mr. E.
* Scooby-Doo! Mystery Incorporated: In "A Haunting in Crystal Cove", as Fred tells the gang about his dad's recent strange behavior, which included running screaming through the house and sleeping in the yard.
* Scooby-Doo! Mystery Incorporated: In episode 20, Shaggy wants to re-establish a relationship with Velma, but she just wants to remain friends. It shatters Shaggy, but moments later he's up for pizza.
* Scooby-Doo! Mystery Incorporated: In "Heart of Evil", Dr. Zin captures the Blue Falcon and Scooby-Doo. Having established that the Falcon would do anything to save his dog, Zin proceeds to subject Scooby to the agonizer ray. This fails to convince the Falcon to talk and Zin asks him why. The Falcon replies "That's not my dog".
* Scooby-Doo! Mystery Incorporated: In one episode, Sheriff Stone reaches staggering levels of this when he arrests people who say they've known him since they were children. In each case, he swears blind he's never seen them before, including with the second victim who's a TV chef, and he's holding a box of her food in his hand.
* Scooby-Doo! Mystery Incorporated: In "The Creeping Creatures", Daphne uses her allergy to synthetic animal skin to prove that a shipment of gator skin products are counterfeits.
* Scooby-Doo! Mystery Incorporated: In "The Wild Brood", Sheriff Stone attempts to leave Daphne's bedroom and instead walks into her closet. Where he gets lost.
* Scooby-Doo! Mystery Incorporated: In "The Wild Brood", Sheriff Stone somehow managed to get himself lost in Daphne's closet while trying to leave her room in a huff.
* Scooby-Doo! Mystery Incorporated: In "When the Cicada Calls", Destructdo is making snack foods that contain toxic waste landfill.
* Scooby-Doo! Mystery Incorporated: In "Wrath of the Krampus", Mystery, Inc. visit the prison to consult with the grade-school-age Mary Anne Gleardan, one of their former antagonists.
* Scooby-Doo! Mystery Incorporated" is able to control cicadas and is covered in a swarm as their disguise.
* Scooby-Doo! Mystery Incorporated is not shown to have a definitive form until the last episode where it's a mass of darkness with a mouth and eyes.
* Scooby-Doo! Mystery Incorporated is revealed to the audience in the final third of the first season, but the characters themselves aren't made aware of this until the early parts of the next season.
* Scooby-Doo! Mystery Incorporated is this one. He hangs a lampshade in one episode when he wants to give a Riddle to Mystery Inc, but Shaggy demands a straight answer.
* Scooby-Doo! Mystery Incorporated, like most of the rest of Crystal Cove, would love nothing more than to see Scooby and the gang run out of town on a rail. (There's much more than meets the eye.)

* Scooby-Doo! Mystery Incorporated — he's not a superhero, but the chin fits the bill.
* Scooby-Doo! Mystery Incorporated — remember that this isn't how things always were.
* Scooby-Doo! Mystery Incorporated, most non-human motion tends to involve CGI, especially moving cars.
* Scooby-Doo! Mystery Incorporated. Most of these changes however, are to do with her being written a lot more like an actual teenager would act.
* Scooby-Doo! Mystery Incorporated; not only is Daphne's mother committed on a regular basis, Daphne and her sisters once caught their father in the kitchen, jay-bird naked, gnawing on a can of soup.
* Scooby-Doo! Mystery Incorporated of the same sort of they had just caused.
* Scooby-Doo! Mystery Incorporated pays homage to the franchise's use of this trope at the end of the final episode.
* Scooby-Doo! Mystery Incorporated; Pericles used Scooby's need to save the town to further his own plan to find the Cursed Treasure of Crystal Cove.
* Scooby-Doo! Mystery Incorporated playing the background music on a keytar.
* Scooby-Doo! Mystery Incorporated Principal Quinlan before later joining the cast in Season 2 as major character Mayor Nettles.
* Scooby-Doo! Mystery Incorporated probably contains the most explosions in the entire franchise.
* Scooby-Doo! Mystery Incorporated producer of a reality show muse about the potential of a show about meddling kids and their dog trapping knuckleheads in rubber masks; the gang's response is to laugh and say "Naaahhhh!!!" in unison after which the man says that nobody in their right minds would want to see that.
* Scooby-Doo! Mystery Incorporated, Professor Pericles brags that he is "The Smartest Criminal Parrot in the World".
* Scooby-Doo! Mystery Incorporated, Scoob is spooked when a sign for "The Drowsy Gator: Pool, Food and Sundries" suddenly reads "The dog dies".
* Scooby-Doo! Mystery Incorporated, Scooby laughed at Shaggy when he revealed that he used to play role-playing games.
* Scooby-Doo! Mystery Incorporated: Scooby tries this when asking for love advice.
* Scooby-Doo! Mystery Incorporated, Scooby was on the outs with Shaggy, who he had discovered was romancing Velma, and with Velma in a jealous snit over Shaggy. Fortunately, fences were mended soon after.
* Scooby-Doo! Mystery Incorporated seems to have developed one with Velma come Season 2. It's even invoked in the altered opening credits (for the US episodes) wherein she temporarily replaces Daphne and hugs a picture of Velma in the same way Daphne hugged a picture of Fred.
* Scooby-Doo! Mystery Incorporated seems to spend more time on the angst involved with Daphne's unrequited love for Fred, as well as Velma competing with Scooby for Shaggy's attention, than the actual overarching mystery in the first half of the season one. The second half got better about this, while the entire second season avoided it completely as the overarching mystery got a lot more focus.
* Scooby-Doo! Mystery Incorporated, Shaggy and Velma, as having developed a romantic connection.
* Scooby-Doo! Mystery Incorporated: Shaggy has one as an instructor (who refers to him as 'Private Hippy') when he is sent to military school in "The Night the Clown Cried".
* Scooby-Doo! Mystery Incorporated: Sheriff Stone of Crystal Cove is so inept that Scooby-Doo looks him in the eye and calls him the worst police officer he's ever met. Stone's response is to growl that the talking dog has been talking to his lawyer again. The sheriff is more willing to allow fake monsters to terrorize Crystal Cove as it would attract tourists to the town, no matter how dangerous they truly are. He improves in the second season, but it's obvious that he's mostly doing it to impress the new mayor, Janet Nettles, whom he has a crush on.
* Scooby-Doo! Mystery Incorporated. She then uses it to shoot the robot coming up behind them.
* Scooby-Doo! Mystery Incorporated. She was wearing a high-tech black leather

dominatrix-type of costume arranged in rings around her body.
* Scooby-Doo! Mystery Incorporated so it doesn't look too different from the original.
* Scooby-Doo! Mystery Incorporated teaming up to find their kidnapped teenage pals. Episode 26 has Scooby vowing to get the gang back together and hunt down Professor Pericles after revelations about Fred's past and the two parts of the Planispheric Disc are brought up and cause the gang to break up acrimoniously. Episode 33 has Velma and Scooby taking on the mystery when Shaggy, Fred and Daphne are otherwise pre-occupied.
* Scooby-Doo! Mystery Incorporated: The Cicada Creature from "When the Cicada Calls".
* Scooby-Doo! Mystery Incorporated the gang catch the "Dreamweaver" because he was the only left-handed suspect.
* Scooby-Doo! Mystery Incorporated The Hex Girls and features Daphne singing. On the other hand, it features Daphne singing in a skimpy, gothic outfit.
* Scooby-Doo! Mystery Incorporated: The motive of the antagonist of "Where Walks Aphrodite", Amanda Smythe, was getting revenge on the citizens of Crystal Cove for electing her as prom queen in high school as a joke and then humiliating her by pulling a monster mask over her head when she was not as attractive as she is today. While Velma points out that Amanda is now considered beautiful, she responds by saying despite that fact being true, the scars from that incident ran deep.
* Scooby-Doo! Mystery Incorporated: The real culprit behind the mask is usually someone who is only seen once or has little to no connection to the subject the Mystery Inc. are investigating. In fact, one of the villains was seen earlier in a mascot outfit for only a few seconds.
* Scooby-Doo! Mystery Incorporated: The Season 2 premiere "The Night the Clown Cried" was released on CartoonNetwork.com four months before airing on TV.
* Scooby-Doo! Mystery Incorporated, the town hides a dark secret to which is connected to the Planespheric Disks. To which the old Mystery Inc would kill over for.
* Scooby-Doo! Mystery Incorporated: The town of Gatorsburg used to mine alligators... until they ran out of alligators and the economy went bust.
* Scooby-Doo! Mystery Incorporated, this happens to Shaggy and Velma in episode 2, then to Fred and Daphne in episode 13 before Fred is distracted by his dad.
* Scooby-Doo! Mystery Incorporated this is averted with the Kriegstafflebots, who were designed for water travel and exploration, equipped with underwater propellers and durability at high pressure.
* Scooby-Doo! Mystery Incorporated, Velma and Shaggy are secretly a couple for the first half of season one.
* Scooby-Doo! Mystery Incorporated, Velma is all but stated to be Scooby's second best friend. He gets better, of course.
* Scooby-Doo! Mystery Incorporated: Velma's attitude toward Shaggy when they're dating, trying to smarten him up, first by making him stop using "like" as a coma, then changing his wardrobe, despite Shaggy's many complaints (not least because Velma's change of pants are incredibly restrictive). Like, Shaggy's quite happy being a gluttonous slacker who hangs out with his dog all day.
* Scooby-Doo! Mystery Incorporated was an army of skeletal cattle that were in reality a genetically engineered cross between cows, bees, and piranhas.
* Scooby-Doo! Mystery Incorporated was spared, despite her short skirt, with Grimm calling her a homely "model of purity."
* Scooby-Doo! Mystery Incorporated what they intended to happen when they were making the show.
* Scooby-Doo! Mystery Incorporated when a "big shot television producer" suggests that Scooby and the gang's adventures would make a great children's show. Immediately everyone agrees this would be a bad idea.
* Scooby-Doo! Mystery Incorporated, when Fred's father compliments him, Fred asks him if he finally accepts what Fred wants to do with his life (solve mysteries using ridiculous traps) and gets this trope in reply.
* Scooby-Doo! Mystery Incorporated. When he's terrified, she finds him adorable.

* Scooby-Doo! Mystery Incorporated, which is kinda funny considering this show's incarnation of her is probably the most feminine she's ever looked in the entire franchise.
* Scooby-Doo! Mystery Incorporated; while at the same time deconstructing many of the series' well-worn tropes for both laughs and drama.
* Scooby-Doo! Mystery Incorporated, with Fred the guy responsible for them.
* Scooby-Doo! Mystery Incorporated work, in the intended way or otherwise, and may fail even if he hadn't explained exactly how they would work.
* Scooby-Doo: Mystery Mayhem are immune to the Tome of Doom and can't be sucked into it until Scooby and Shaggy have put out the ghosts' flames by luring them near activated sprinklers.
* Scooby-Doo: Mystery Mayhem contains a dedication to the memory of Robert Lamoureux (no connection to the French actor of the same name).
* Scooby-Doo named Mary Jane and their romance is unnecessary, but she at least takes some part of the plot. Velma is the strangest: she has a short conversation with a random guy halfway through the movie, mostly for exposition, and winds up with him at the end.
* Scooby-Doo near the end, he flexes and poses before suddenly gaining a muscle gut.
* Scooby-Doo! Night of 100 Frights has one, as a tribute to the original series (see below), even during gameplay. For instance, it usually pops up whenever Scooby accidentally runs into something and bumps his head.
* Scooby-Doo! Night of 100 Frights, there are areas which are covered in oil or are just generally slippery, which hinder Scooby's progress until he manages to find the professor's Plunger invention - after which walking on slippery surfaces becomes a cinch. Ruins going down the slide in the playground, mind you.
* Scooby-Doo! Night of 100 Frights: Toward the end of the game, Shaggy is found hanging over a tank of water with a shark in it. Scooby has to jump over the top of the tank, grab Shaggy's legs, and swing his way over to two buttons. The first button somehow causes the shark to vanish, while the second button drains the water so Shaggy won't drown.
* Scooby-Doo once got involved with a prehistoric shark (or so it seemed).
* Scooby-Doo on Zombie Island (1999), the only DTV movies in the series to be entirely animated with traditional hand-painted cels.
* Scooby-Doo on Zombie Island, Beau is suspected by Velma to be somehow involved in the onset of the zombies. At one point, Beau lifts up a large rock and appears ready to chuck it at her, but he instead throws it further out to show Velma that she was about to walk into quicksand. Velma's suspicions are somewhat mitigated.
* Scooby-Doo on Zombie Island become this trope a part of her backstory.
* Scooby-Doo on Zombie Island features this as well. Simone, Lena, and Jacques are the real antagonists, who must drain the life force from other humans at the harvest moon to preserve their immortality. The zombies on the island are the restless spirits of their victims, and were only trying to keep the gang from suffering the same fate.
* Scooby-Doo on Zombie Island. For how much of a grumpy, tourist-hating curmudgeon he is, Scruggs is still above letting a dumb tourist (and his dumb dog) get eaten by alligators on his watch.
* Scooby-Doo on Zombie Island, Freddy, Daphne, and Velma are tied up, as wax voodoo dolls of themselves are tossed dangerously close to a fire (Oh, and btw, the supernatural stuff is for real this time.) The actual character's faces visually start to melt before Scooby runs in and pulls the voodoo dolls away from the fire.
* Scooby-Doo on Zombie Island, Fred is convinced that a zombie is just another guy in a costume, like everyone they ever ran into before. When he tries to pull off the "mask," he accidentally takes off the entire head. Naturally, everyone present freaks out at this and they start tossing the head around between them until it lands on the zombie, which nonchalantly puts its head back on.
* Scooby-Doo on Zombie Island had to have about five minutes trimmed off in its UK release to avoid a 12.
* Scooby-Doo on Zombie Island having them as adults who grew apart as they aged.

* Scooby-Doo on Zombie Island is covering up a counterfeiting operation.
* Scooby-Doo on Zombie Island: Simone and Lena fake a breaking and entering and kidnapping. When the gang come to rescue them, it turns out to be a trap.
* Scooby-Doo on Zombie Island, since that movie was advertised as "The Monsters are Real". And so, when Fred PULLS a head off, it's shocking for all present.
* Scooby-Doo on Zombie Island, the gang loses footage of all the paranormal things they witnessed after their camera falls into quicksand.
* Scooby-Doo on Zombie Island: The main antagonists are revealed to be werecats, or more specifically "cat creatures" as they're called here.
* Scooby-Doo on Zombie Island they were supposed to guard while Velma is working at a small book store that's close to going out of business.
* Scooby-Doo on Zombie Island The zombies also only rise on the day of the harvest moon, and don't seem to have the need to eat, and as mentioned above can also manifest as ghosts.
* Scooby-Doo on Zombie Island, turns out to be an FBI agent investigating the disappearances on Moonscar Island.
* Scooby-Doo on Zombie Island was dedicated to Don Messick, the original voice of Scooby.
* Scooby-Doo on Zombie Island: with Lena as she is showing Fred to his room
* Scooby-Doo on Zombie Island work. Now in their 20s, Mystery Inc reunites to visit an island full of real zombies.
* Scooby-Doo, or because he mistook the squeaking sounds made by her suit as Velma farting?
* Scooby-Doo! Pirates Ahoy! has Shaggy and Scooby sliding down a mast rope with a mop handle.
* Scooby-Doo! Pirates Ahoy! probably because the pirates really can't do anything violent on Scooby Doo.
* Scooby-Doo plan after absorbing all the souls with the Daemon Ritus.
* Scooby-Doo, plots would often involve this trope, often invoked word for word by Fred.
* Scooby-Doo properties still consistently running in some capacity today.
* Scooby-Doo ran on this trope. Every competition was some strange game.
* Scooby-Doo says this in "Foul Play In Funland" after the amusement park manager asks the kids to help him retrieve his robot Charlie, who had run amok in the park.
* Scooby-Doo's company had filed for bankruptcy, thus providing a motive.
* Scooby-Doo: Scooby believes to see Don Knotts but as an owl hoots, he responds about the said celebrity guest. Velma learns about the owl.
* Scooby-Doo Scooby-Doo to complete his plans, but because he wanted to make Mystery Inc witness his triumph, he arranged for the team to come back together despite them having broken up two years ago, which drove Fred, Velma, Daphne and Shaggy to come back together as a team in time to save Scooby.
* Scooby-Doo, Scrappy is shown carrying Scooby and Shaggy at the same time!
* Scooby-Doo seems to be able to read absolutely any language, no matter how obscure or ancient.
* Scooby-Doo series. Among other things, Velma once approached a statue and thought it was Shaggy, petrified with fear.
* Scooby-Doo series before the role was recast with North. Many viewers don't know they're hearing a whole other actress in the role of most of the classic episodes.
* Scooby-Doo series— one instance had the gang forming a chain to rescue Scooby and a bunch of pups from a river.
* Scooby-Doo: Shaggy and Scooby-Doo, but only because they love food like this. If they had to cook for someone else, they would probably spare them from eating something like chocolate-covered eggplant burgers (with hot sauce!). And then there's this classic exchange from the episode "A Clue For Scooby-Doo", when Velma hears Shaggy waxing rhapsodic over chocolate-covered hotdogs.
* Scooby-Doo, Shaggy taunts the villains by singing, "Nah nah, we have Scooby-Dee!"
* Scooby-Doo. She carries a whole computer system on her person which she whips out to deduce clues and is usually the one to explain whodunnit and how.
* Scooby-Doo (she inherits her uncle's laboratory and continues her uncle's

experiment of creating a monster). More recently, a made-for-DVD movie centering on Daphne and Velma was released. And now Velma is getting her own standalone series on HBO Max later in 2021.
* Scooby-Doo show to have at least one episode where the costumed crook's true identity was a person who had earlier pretended to be an ally toward the Mystery, Inc. gang.
* Scooby-Doo's most common adversaries, perhaps because it's such an easy Monster Suit of the Week to whip up in a pinch.
* Scooby-Doo's movies. This ends up backfiring as the Critic's past self is unfamiliar with them since they're made after his time period.
* Scooby-Doo sometimes almost always masked (such as the Wild Brood and their orc biker costumes). Even Sheriff Stone would occasionally use rubber mask disguises to catch a criminal in the act.
* Scooby-Doo's Shaggy twice: In "The Spirited Spooked Sports Show" (1973 episode) and "Spooky Games" (2012 special), he becomes an athletic runner who runs fastest when he's scared.
* Scooby-Doo's silhouette, only for the camera to quickly pan around and reveal that it's actually Scooby.
* Scooby-Doo story (issue 23's "Tribute in Flames") where a monster from a volcano terrorizes a town. Shaggy thinks the monster is a scientist the gang met earlier, so he and Scooby run to confront him:
* Scooby-Doo story "The Star Spangled Spectre" (issue #27), Fred is at an archivist office in New Lichfield, Massachusetts trying to find some information about his ancestors. The clerk tells that Fred is related to the town hero Jacob Richfield.
* Scooby-Doo takes Fred's comments and remarks out of context to defame the gang. For context...
* Scooby-Doo) talk openly, but no one finds this unusual - even though a primary concept of the entire franchise is that the supernatural (usually) doesn't exist.
* Scooby-Doo teaches two lessons that encourage a skeptical mindset: 1) Some adults will lie to you for their own benefit 2) Other adults will believe them, so you have to find the truth for yourself.
* Scooby-Doo! Team-Up (actually a monster that a little boy mistakes for a dog):
* Scooby-Doo! Team-Up", after Superman is mutated into a monster by Red Kryptonite, Krypto and Scooby track him down by following the trail of holes in buildings that he left.
* Scooby-Doo! Team-Up character Velma once asks Sylvester Sneekly who he's talking to.
* Scooby-Doo! Team-Up, Daphne says it's weird that beasts like the Minotaur, a dragon, or harpies could be on Paradise Island, given that they're merely mythological. Wonder Woman points out that some people would call Amazons or talking dogs mythological as well.
* Scooby-Doo! Team-Up", Dr. Zin dresses up Dr. Quest as one of his genetically engineered monsters, hoping that his team would attack him, which would allow him [Dr. Zin] some satisfaction from their reactions when they found out what they had done. Luckily, Velma recognized that the "monster" wasn't a monster when she saw its shoes, and was just in time to keep Race from shooting Dr. Quest with the sonic blaster.
* Scooby-Doo! Team-Up: In Bedrock, a cop tells the arrestee: "You have the right to remain silent 'cause I don't wanna have to listen to you!"
* Scooby-Doo! Team-Up, is finally unmasked and arrested for his several attempts to kill Penelope Pitstop and get her fortune.
* Scooby-Doo! Team-Up loaned the whole team shrinking belts for a subatomic adventure...
* Scooby-Doo! Team-Up. One of the examples of stone age technology introduced to the gang is a newspaper. Flint Pumice, a real estate developer featured in that newspaper turns out to be that story's ghost.
* Scooby-Doo! Team-Up staff all react with horror when they see Superman beginning to transform into a monster.
* Scooby-Doo! Team-Up' time. In some aspects, the stone age is more modern than the

gang expected but the record player makes Shaggy comment to Scooby that they must be really prehistoric.
* Scooby-Doo! Team-Up to "find any useful help on a backward mudball like Earth!". Space Ghost even uses the word "primitives" to describe Earthlings.
* Scooby-Doo! Team-Up to send the meddling kids back to their own time but he mistakenly sends them to the Jetsons' time, allowing the next issue to happen.
* Scooby-Doo! Team-Up: Velma figures out Sir Haunts-a-Lot's secret identity by analyzing ballistics evidence, last weekend's football scores and third-grade report cards.
* Scooby-Doo that they may just be notorious criminals actively wanted in other locales, and are being taken in for something completely unrelated.
* Scooby-Doo, the Gang and the Dynamic Duo has the Joker and Penguin captured and arrested. Batman tells the officers there to take the two away. The two officers lead the criminals away side by side before Batman stops them and tells them he meant the other way, going to this trope.
* Scooby-Doo, the gang investigates hauntings on a Louisiana bayou island, including inside a house. They end up being real there too.
* Scooby-Doo. The Ghost Scene Investigation team had a counterpart for Scooby-Doo in a robot cat named Catscan.
* Scooby-Doo. The inventor turned out to be a scammer upon further evidence turning up. (Oh, the phantom? He was just a nutcase who tried to stop the invention because it would have made airplanes—and worse, stewardesses—obsolete.)
* Scooby-Doo themselves, are an odd case. The mysteries are usually solved by Velma, using clues that Scooby and Shaggy discover completely by accident. Freddie is useless until the final act, when he builds a trap for the villain that never does what it's supposed to but results in the villain's capture anyway. Daphne contributes nothing. As famous as this formula is, it was frequently averted even in the first season and fell apart completely afterwards.
* Scooby-Doo! The Mystery Begins at the end by suggesting they check out some "strange happenings at the museum."
* Scooby-Doo! The Mystery Begins Shaggy reluctantly admits that he was held back twice when the others in the teenage Mystery Gang ask how he has a driver's license already.
* Scooby-Doo! The Mystery Begins: The gang are accused of intentionally disrupting the school pep-rally and of vandalizing it during their late-night break-in. Though they're innocent, they're suspended and then expelled for it, forcing them to investigate and find the real culprit. After they catch their principal in disguise as Specter and he gets arrested, they're finally allowed back in the school.
* Scooby-Doo: The Mystery Gang. Well, sort of. They try investigating, but they mostly just run around. Only Velma really searches for any clues.
* Scooby-Doo: The Mystery Inc crew have to solve a mystery at a haunted island/resort.
* Scooby-Doo, the pair discover the pizza they're eating has spider webs, snails, and tadpole tails as toppings. The pair stop briefly to parse this until Scooby declares it delicious and they resume eating.
* Scooby-Doo (they're standing beside each other when she motions towards them), only for Mr. Mondavarious to mention to Shaggy that Velma's drinks were non-alcoholic.
* Scooby-Doo. They usually are working to take down the supernatural threat, but the kids usually beat them to it. Leaving the audience wondering how incompetent the officer has to be, since the target audience would be unaware of the rules of evidence required.
* Scooby-Doo this a lot nowadays, as the older shows used to do this a fair bit, having the culprit be a character who never appeared but would often be some criminal wanted in twelve states that the police were looking for but the characters have never seen before.
* Scooby-Doo. This is despite Scooby intentionally being the antithesis of what a Great Dane "should" be like. The creators researched Great Danes and made Scooby the opposite of breed standards.

* Scooby-Doo. This was following Kasem having quit the role for a few years, after being forced to voice Shaggy in a 1997 Burger King commercial, and only agreeing to return if Shaggy was portrayed as a vegetarian too.
* Scooby-Doo: Trap doors, curtains hiding monsters, vases that activated secret passages, paintings with moving eyes, it was everywhere. Quasi-subverted in the theme song, however, with an obviously-background-painted Scooby-Doo covered in cotton candy, which is cleared away by an animated tongue to reveal the lighter, animated Scooby.
* Scooby-Doo: Velma and Shaggy were originally intended to be brother and sister. It's why Velma has Shaggy's cough medicine with her in "What a Night for a Knight" and why Shaggy is the one carrying Velma's spare glasses in "A Decoy for a Dognapper".
* Scooby-Doo. Velma naturally is rather displeased and keeps insisting her theory about who was the monster was at least plausible.
* Scooby-Doo villains, who leave out clues all over the place for meddling kids to find.
* Scooby-Doo was filmed in Australia, but is set mostly on a fictional US island/theme park named "Spooky Island". The opening scenes not taking place on the island were also filmed here. Filming moved to Vancouver, Canada for the sequel.
* Scooby-Doo were amateur sleuths, even in the comics. But sometime during the Gold Key run (around issue #14), they lost their amateur status when they became ghost busters for hire.
* Scooby-Doo were both voiced by Don Messick. After his death in 1997, Frank Welker eventually took on both roles.
* Scooby-Doo: When Mystery, Inc. go to Italy, Fred continually manages to misread his perfectly legitimate phrasebook, causing him to do things like requesting to rent a car that can outrace a flying hamster and ordering a potted plant at a restaurant.
* Scooby-Doo when Scooby & Shaggy are on the run from the monster of the week, then set up some kind of elaborate scenario in order to confuse the monster. Notable, in that while the scenarios tend to work as planned, the break in manners that still end up catching the bad guy.
* Scooby Doo, Where Are You!, 1975 retool. The laugh track was abandoned in 1981.
* Scooby-Doo, Where Are You! #6, ("The Ghost of Redbeard," an adaptation of the TV episode "Go Away Ghost Ship") has the gang approaching the penthouse of shipping magnate C.L. Magnus to ask about the titular ghost trying to put his business under when Magnus' butler summarily slams the door on them:
* Scooby-Doo, Where Are You! and legitimately well-made aspects that fans generally appreciate.
* Scooby-Doo, Where Are You!) a number of times. In one episode the kidnapper (disguised as a demon) didn't even bother to cover her mouth, there was just its signature cloud of red smoke appearing around a corner while she was looking the wrong way, and its arms popped out and pulled her into it.
* Scooby-Doo, Where Are You! clue - a pair of suction cups used for climbing — the villain grabbed him. (The maid wouldn't have needed those to climb the way the villain did; she had training in acrobatics from having worked as a circus performer.)
* Scooby-Doo, Where Are You! debut episode "What a Night for a Knight", Shaggy and Scooby notice a missing spot on a museum wall. When they gather the others and bring them to the scene, the empty spot had been filled. "It was a minute ago," Shaggy pleads.
* Scooby-Doo, Where Are You! encyclopedia and a POP! keychain of Scooby.
* Scooby-Doo, Where Are You! episode "A Clue For Scooby Doo" has the gang on a barge setting a trap for the ghost of Captain Cutler using a fire hose and a container with soap. When it gets turned on, the hose slips out of Fred and Daphne's collective grips, leaving Shaggy riding it like a bucking mustang.
* Scooby-Doo, Where Are You! episode "A Night of Fright Is No Delight". As the two green ghosts are fleeing Shaggy and Scooby, they jump on to a stair's banister and slide down in an attempt to escape.

* Scooby-Doo, Where Are You! episode "A Night of Fright is No Delight" had a pair of lawyers named Creeps and Crawls.
* Scooby-Doo, Where Are You! episode "A Tiki Scare Is No Fair", as he and Scooby baffle Mano Tiki Tia.
* Scooby-Doo, Where Are You? episode "Go Away, Ghost Ship," in that the mysterious fog that accompanies the "ghostly" Redbeard's pirate ship is produced by dumping blocks of dry ice into the water.
* Scooby-Doo, Where Are You! episode "Go Away, Ghost Ship", the Scooby gang has to chase a ghost pirate. Their employer, Mr. Magnus, has a big, creepy-looking butler who is an obstacle into going to see him. At the end of the episode, when the pirate is unmasked, Shaggy is surprised:
* Scooby-Doo, Where Are You! episode "Go Away Ghost Ship", the villain (the owner of a shipping line) would dress as Redbeard the Pirate and raid his own ships, both to sell the stolen cargo and collect the insurance money.
* Scooby-Doo, Where Are You! episode "Haunted House Hang-Up," Velma tells Fred and Daphne "I tried to tell you" when they discover a headless spectre is roaming around the haunted mansion the gang is at. (If she did, it was off-screen as at no time did we ever hear her tell them.)
* Scooby-Doo, Where Are You! episode "Mine Your Own Business" takes place in an Old West Ghost Town.
* Scooby-Doo, Where Are You! episode "Never Ape An Ape Man". Fred has the rest of the gang run up some stairs while the Ape Man chases them. When the gang reaches the top Fred presses a button, the stairs fold down and the Ape Man slides down them and into a trap.
* Scooby-Doo, Where Are You! episode "Never Ape an Ape Man", Shaggy gets "grabbed" by a stuffed ape. Upon being told this, he says, "Well, I certainly hope you don't think he had me fooled for a minute. I knew it all the time." Scooby sees right through him.
* Scooby-Doo, Where Are You! episode "Nowhere to Hyde," when Dr. Jekyll was working on a vitamin that a person would only take once in their lifetime.
* Scooby-Doo, Where Are You!, episodes "A Tiki Scare Is No Fair", "Scooby's Night With a Frozen Fright" and "Don't Fool With a Phantom".
* Scooby-Doo, Where Are You! episode "Scooby-Doo and a Mummy, Too", the gang learns that the mummy of Anka turns anybody to stone that disturbs his resting place. The mummy (presumably) turns two scientists and Scooby to stone, but the gang soon learns that they were cast duplicates made of concrete.
* Scooby-Doo, Where Are You! episode "Spooky Space Kook". The flying UFO used the "electronic rattlesnake" noise from the heat ray warming up.
* Scooby-Doo, Where Are You! episodes. Velma kept a bottle of cough medicine for Shaggy ("What a Night For a Knight") and Shaggy kept an extra pair of glasses for Velma ("Decoy For a Dognapper"). They had also been seen clinging to each other in fright when one of the faux ghosts appear.
* Scooby-Doo, Where Are You! episode "The Backstage Rage", in which he printed up counterfeit money underneath a theater and smuggled it in violin cases.
* Scooby-Doo, Where Are You! episode "The Haunted House Hang-Up" after he, Velma and Scooby land in a well.
* Scooby-Doo, Where Are You!" featured the following example: In a dark passageway, Shaggy and Velma decide to hold hands so they don't get separated. Both of them comment on how clammy the other's hands are. Then they emerge from the tunnel...to find that the Headless Spectre had gotten between them and both of them were holding one of his hands.
* Scooby-Doo, Where Are You! films have fewer defenders than the first two and the rest of the series is really polarizing to say the least.
* Scooby-Doo, Where Are You!, Fred had Shaggy and Scooby draw broom straws to determine which of the three would stand guard that night. Scooby drew the shortest straw.
* Scooby-Doo, Where Are You!: In "Decoy For A Dognapper," Shaggy borrows a friend's motor scooter so he can chase down the thugs that dognapped Scooby (who was the bait in a plan to solve the mystery of who is stealing prize-winning dogs). He

crashes the scooter out on a rock.
* Scooby-Doo, Where Are You!: In "Go Away Ghost Ship," Shaggy and Velma are dressed as a chef and maid respectively with Scooby under the cart tureen and Fred and Daphne in the cart's lower part. This is so they can get into shipping magnate C.L. Magnus' penthouse and help him with the mystery of who is raiding his ships.
* Scooby-Doo, Where Are You!: In "Scooby's Night With A Frozen Fright," the gang has delivered a caveman frozen in a block of ice to Oceanland Marine Park where it is put in the park's Arctic room. Later, when the gang returns to retrieve Shaggy's fishing pole, they find the block of ice melted and the caveman gone.
* Scooby-Doo, Where Are You!: In "That's Snow Ghost," Scooby and Velma (the latter chained to a log) are being followed by another log with a pack of lit dynamite tied to it. Scooby plucks Velma's glasses from her face and puts them on so he can examine the dynamite more closely. Obviously, Scooby has no ill effect from using Velma's glasses.
* Scooby-Doo, Where Are You!", It's revealed that Mystery Inc is lost because Shaggy has been reading their map upside down, which Velma points out.
* Scooby-Doo, Where Are You! jump into a pile of hay to fight inside there as they poke out their arms and legs out of it, making it look like a Big Hay-Pile of Violence.
* Scooby-Doo, Where Are You! of something between Fred and Daphne in the 1969 series.
* Scooby-Doo, Where Are You!. Often zigzagged since these variations of Fred also tend to be more proactive to the story.
* Scooby-Doo, Where Are You! replace it with the regular vocal theme song.
* Scooby-Doo, Where Are You!: Scooby's arm gets crushed into an accordion when he punches a mummy in "Scooby-Doo and a Mummy Too".
* Scooby-Doo, Where Are You?, "Scooby's Night with a Frozen Fright," a caveman was thawed from a block of ice and went around causing mayhem.
* Scooby-Doo, Where Are You!, Scooby, Velma, and Shaggy are being chased by an evil mummy in a museum. Scooby hides in a large jar, while Shaggy and Velma hop onto a platform and pretend to be a display of Marc Antony (wearing a centurion helmet and carrying a sword) and Cleopatra (with a purple cloak and feather in the hair).
* Scooby-Doo, Where Are You!, Shaggy attempts to shut a door on a mummy, only for the mummy to punch right through.
* Scooby-Doo, Where Are You!, Shaggy even rides Scooby-Doo like he's a motorbike.
* Scooby-Doo, Where Are You! show (which followed Scooby on CBS) already had a sheepdog, Jughead's pet Hot Dog.
* Scooby-Doo, Where Are You! spin on the show in fanfiction and fan art.
* Scooby-Doo, Where Are You!, thanks in no small part to the bubblegum pop background music during some chase scenes (starting with the second season in 1970 — which makes this show a good candidate for the 1970s entries as well!).
* Scooby-Doo, Where Are You!: The Black Knight Ghost holds the honor of being the first villain in the entire series.
* Scooby-Doo, Where Are You!, the Creeper ultimately turns out to be a bank owner that's been embezzling money from his bank and had been trying to take away evidence that incriminates him.
* Scooby-Doo, Where Are You!, the gang look into the odd goings on of Funland, an amusement park that has been shut down temporarily, and has a malfunctioning robot running around causing damage.
* Scooby-Doo, Where Are You!. This is mostly due to her clumsiness and lack of resourceful prowess, which earns her the nickname, ‘Danger-Prone Daphne’.
* Scooby-Doo, Where Are You!, to his horror. When he chips them loose:
* Scooby Doo, Where Are You! were there from the get-go. Subsequent shows had the laugh track when first broadcast but the laughs were inconspicuously absent when prepared for syndication. On DVD releases, some original episodes feature the laugh track. Others don't.
* Scooby-Doo, Where Are You!, "What a Night For a Knight," has Scooby and the gang at a library researching the origins of a pair of spectacles Scooby found at the museum where the episode's villain, the Black Knight is housed and is believed

responsible for the disappearance of British archaeologist Jameson Hyde-White.
* Scooby-Doo, Where Are You!, which had Daphne tied and gagged along with a sheet put on her. Her struggles and her mmmphing through her gag from under the sheet caught the gang's attention, whereas they otherwise might have ignored her.
* Scooby-Doo, where Shaggy falsely thought Elwood Crane was wearing a mask.
* Scooby-Doo, where the characters comment on the mysterious laughter they keep hearing, even when they don't say anything funny.
* Scooby-Doo (which always works, even though the monster is usually a person in a costume).
* Scooby-Doo, which has even outlived its co-creators, Joe Ruby and Ken Spears, who both passed away in 2020.
* Scooby-Doo. While investigating a scary ride, Scooby and Shaggy find themselves entangled on sausages with the only option being to eat their way out. After one bite, Scooby complains about it being plastic only for Shaggy to quip how Scooby drinks out of the toilet. Scooby's response to the statement is telling Shaggy that he does that too.
* Scooby-Doo while opening for the review of the movie based on the cartoon.
* Scooby-Doo who covered himself in flour. Must have been very convincing because when Shaggy and Scooby get covered in the stuff he thinks they're ghosts.
* Scooby-Doo, who seems to get away with impersonating the bad guys' own human and/or monstrously-disguised henchmen with ease, despite being 1) a terrible actor, 2) impaired by a speech impediment, and 3) a freakin' Great Dane.
* Scooby-Doo, Who's Watching Who?, Monty Caswell is the only black member of the Ghost Scene Investigation team.
* Scooby-Doo will have her continue to deny the existence of the supernatural despite having irrefutable proof in front of her.
* Scooby-Doo with an actual monster. Generally, if Shaggy and Scooby are alone (or with Scrappy), the monsters are real. If Fred or Velma is there, they aren't. The films, both live-action and Direct-to-Video, usually have real monsters regardless of their cast.
* Scooby-Doo! WrestleMania Mystery down, Kane (who they were facing before the bear interrupted) approaches Shaggy and Scooby and says a gruff "Well done".
* Scooby has celebrated his fortieth birthday. He's still alive and the members of Mystery Inc. are still teenagers. Also, their ages are always the same, despite the various series having had more than one
* ScoobyNatural bangs his head against a tree when Sam and Dean tell the gang that they hunt for real supernatural beings.
* ''Scoobynatural'' there are fics pairing Dean/Daphne and Sam/Velma, even though canon-wise both pairings were unrequited with Dean crushing on Daphne and Velma crushing on Sam.
* Scooby's All-Star Laff-A-Lympics. In the middle of the Scooby-Doo cartoon, the film suddenly froze as it became jammed in the telecine. A black screen followed, then a bumper slide of the show appeared with the ABC announcer telling kids and their parents that they were experiencing technical problems and were working to resolve it. No footage of this is known to exist.
* Scooby's All-Star Laff-A-Lympics. The cheaters mistakenly switch the signs back, resulting in disgust from their teammates (although they DO get a 50 point bonus for "chivalry" because the judges think they did it to help their opponents).
* Scooby's All-Star Laff-A-Lympics. The Rottens cheated in absolutely every event, and almost always came in last. However, this is one of the few shows in which while the results were subsequently discounted due to the team's cheating, several of their tricks during were accepted as not actually being against the rules, and indeed were able to come in first place at the end of the episode, albeit very rarely.
* Scooby Stack: A group of people look from behind a wall and their heads are somehow in a column.
* Scooby Stack: A group of people peek from behind a wall and their heads are somehow in a column.
* Scooby Stack: A group peeks around a wall with all their heads inexplicably in a

column.
* Scooby with Team JNPR parodying Mystery Inc., Zwei as Scooby-Doo, and a Beowolf Grimm as the monster. There's also a random appearance by Qrow wearing nothing but a speedo, a cape and a pair of goggles.
* Scooner Seawell Georgia Washenting Christiffer Columbia Daniel Boom, usually called Swee'pea
* Scoop features Henry Boot placed, unwillingly and ill-equipped, in this role, plus a number of variations on the theme as supporting characters.
* Scoop had a recently deceased legendary reporter interview a recently deceased secretary who thinks she was poisoned because she found out information that could lead to a notorious serial killer. The reporter escapes back to the land of the living a few times to reveal hints, clues, or whacks with a guilt club to the school newspaper reporter he randomly appeared to the first time appeared.
* Scoop is in desperate need of a nice cold drink after becoming lost in the country and stumbling around for hours. Unfortunately his hosts assume from his dishevelled state that he must be drunk already and refuse to give him one.
* Scoopl, Norwegian actor Sverre Anker Ousdal plays insane Swede Erik Olafsen. Funny thing is, Olafsen is a rather Norwegian spelling, the most common Swedish equivalent would be Olofsson. Not to mention that there is nothing in the plot that requires the character to be a Swede - making him Norwegian would at least be more accurate.
* "Scoop Troop" aka Steve, Dustin, Robin and Erica brutally steal the show in Season 3 with their adventures underneath the mall, thwarting Russians which overshadows the exploits of the rest of the cast in the process.
* Scoop, Woody Allen's character Sid has an interesting take on optimism:
* Scootaloo at the start of "Parental Glideance," followed by an inversion after the commercial break.
* Scootaloo, Derpy's goofy little niece with a talent for speed on her scooter and who loves keeping her friends and family happy.
* Scootaloo eventually learns that one of her parents was a Changeling, and she inherited some of their traits. She is initially shocked and repulsed, before putting it aside and focusing on the battle at hand.
* Scootaloo gives of several squees when she meets Rainbow Dash's parents in "Parental Glideance". They're so high-pitched that she ends up
* Scootaloo is still remembered for her troubles with flying, her name being part of the colloquial term for the
* Scootaloo might have weak puny wings, but on the ground, she gets serious horsepower out of them. Especially with a fully loaded little red wagon attached.
* Scootaloo, normally voiced by Martina Felli, is replaced by Renata Bertolas up to Season 3 and Maria Silvia Roli from Season 4 onwards.
* Scootaloo not only beats Rainbow Dash in a race, but leaves her unconscious in a ditch.
* Scootaloo refers to Rainbow Dash's daughter Prism as "Rainbow Junior" or RJ for short.
* Scootaloo starts to border on this in the seventh season, following Rainbow Dash's parents all over the place. Her scrapbook already contains a lock of Rainbow's mane, and she adds a chunk of a sandwich made with Rainbow's favorite recipe and one of her (used?) diapers over the course of the episode.
* Scootaloo stumbles into a mild version when the Crusaders end up separated in the abandoned castle — she ends up wandering a seemingly endless maze of identical hallways, only to realize something's wrong, and discovering that she's actually in an old dungeon cell with an illusion on it.
* Scootamom: Cadence and Shining Armor, again, much to Scootaloo's disgust whenever she has to witness it.
* Scootamom manages to warp time and space around itself. It makes ordinary ponies ill just looking at it.
* Scooter, and the Ratty song "Sunrise (Here I Am)" was originally released in instrumental form under the Scooter nameplate as "Sunrise (Ratty's Inferno)".
* Scooter as the much more famous "Sunrise (Here I Am)" under their Ratty alias.

* Scooter hilariously murders a touching family moment between Ellie and
* Scooter sends you to take photographs to give him inspiration for a love poem he's writing for a woman. When you deliver it to her, she goes into her home and shoots herself with the pistol she was previously holding.
* Scooter's "Firth Of Clyde" for those who pre-ordered "The Ultimate Aural Orgasm" from iTunes Germany.
* Scooter side project Ratty is a vocal remix of "Sunrise (Ratty's Inferno)", the B-side to Scooter's "She's The Sun".
* Scootertrix the Abridged) and different characters have different levels of success in wielding that power.
* Scootertrix the Abridged and fast-forwards through the rest of their scene. Among the fast-forwarded bits is a brief shot of sinister-looking black vines overrunning Ponyville that never gets explained or referenced again.
* Scootertrix the Abridged. But she also knows that the Script "changes all the time", in response to characters' choices: essentially the characters are creating the Script, rather than it controlling the characters.
* Scootertrix the Abridged come back to bite them in unsee-able circumstances.
* Scootertrix the Abridged: In episode 11, everypony besides Twilight is suddenly wearing a "winter vest" (with a matching arm band), and will eagerly talk at length about how great these vests are. Twilight isn't interested at all, but she eventually decides to buy a vest anyway, just to stop everyone from bugging her. But when she goes to buy one, Rarity refuses to sell one to her because the vests are already out of fashion.
* Scootertrix the Abridged on Twilight by asking whether she trusts magic or science more. She can't answer.
* Scootertrix the Abridged. To the surprise of no one who remembers history, this plan fails, and Equestria gets bogged down in a war of attrition instead.
* "Scop": crap, junk, detrius, etc. A common insult on the streets of NC is "scopmuncher" which is as insulting as it sounds.
* Scope Snipe. A massive bounty was put on his head, with several of the Viet Cong's top snipers sent after him, but he managed to outshoot them all. He also used an M2 Heavy Machine Gun for sniping, meaning that when he hit the .50 BMG bullet blew the target apart and if he was attacked at close range, he would just flip the gun to full auto and open up.
* Scope Snipe, but acknowledged that their initial testing was done with modern scopes and not the shorter, wider scopes with fewer lenses from the correct era. It was confirmed on a revisit.
* Scorbunny garnered a furry fanbase the moment from the first trailer for
* Scorched: a long-time employee of the bank is promoted to Assistant Manager, receiving a vast list of new responsibilities ... and a 55 cents an hour raise.
* Scorched details three different plots to rob a bank, all of which were initiated by bank tellers.
* Scorched Earth and other tank games can cause a cascading ladder of death from a single kill.
* Scorched Earth are capable of tool use (they have opposable claws on their forearms), complex language, and sophisticated ambush tactics. Dahkeya's notes describe an incident where they broke a water pipe into the village purely so they could attack the humans that came out to fix it.
* Scorched Earth has several option settings for this. It can avert the trope, play it straight, or invert it (with a whistle that ascends in pitch as the bomb falls).
* Scorched Earth, in addition to normal energy shields, you could use a literal Deflector Shield which would deflect missiles off course from your tank.
* Scorched Earth is a very randomised weapon. When it hits, it fires out shots of its own in random directions. It might take out five opponents, it might only take out the one it landed near, it might do nothing, or if you're exceptionally unlucky, it might even end up taking you out.
* scorched earth on entire islands concerning the World Government's founding.
* "Scorched Earth" plays it straight. The entire plot of the episode revolves around convincing the Ominous Floating Spaceship not to terraform a resettled

civilization out of existence (not that the AI commanding it wants to, it's just too far into the process to start again somewhere else, so stopping would doom the species in hibernation on board).
* scorched earth tactics and guerrilla warfare to wear the French down and deny them supplies. Napoleon eventually took Moscow, but failed to destroy the Russian army, and with winter setting in, they were eventually forced to retreat. In the end, only about 27,000 French soldiers made it out, with Napoleon (and France's) reputation severely damaged.
* Scorched, leaving any invading army without any means of pillaging for resupply.
* Scorch, which destroys the highest unit(s) on the playing field is the prime offender of this. It's gotten to the point that there are message board's dedicated to explaining that if the highest unit is on your side it will be destroyed. To a lesser extent this applies to epidemic which targets all of the lowest unit(s).
* Score! A Hockey Musical, the establishing shot of the Brampton Blades' home arena is actually a shot of the Port Credit Arena in Mississauga, Ontario (which makes this a case of California Doubling between two Canadian municipalities!).
* Score any kill on humans with electricity and see their heads go "pop" like a lightbulb.
* Scorecasting uses a large volume of statistics to argue that virtually all of home-field advantage in sports in due to the effects of the crowds on the subconscious perceptions of the game officials. The book notes that, for example, the statistical "strike zone" formed by charting the path of each pitch, and whether it was a called ball or strike, is consistently slightly larger for home teams. It also notes that certain things which are completely objective and officials don't have a subjective determination to make (whether a unblocked field goal attempt is made or missed in American football, whether a free throw is missed or not in basketball, etc) happen at the same percentage for home and road teams.
* scorekeeper) Samantha doesn't exist (Humph once explained to a fan that Samantha was real, but pianist Colin Sell wasn't, and this was happily accepted), there is no "laser-display board" and, above all, that Mornington Crescent is anything other than a well-known game with a storied history and clearly defined rules.
* Score Multiplier, and using Hard or Very Hard judge makes incorrect sync stand out even more.
* scorgs by Aleksey Kalugin shows the Moscow Zone full of plant and, occasionally, animal life with only a few examples of bio-tech mixes. Kalugin's nanobots (the word "scorgs" is never mentioned) only care about consuming metal and reanimating machines.
* scoring a crazy goal Ulrik Wilbek in a big tournament - Mikkel Hansen is now regarded as one of the absolutely best handballers in the world
* Scoring a Jackpot during multiball shows a person being thrown through a plate-glass window.
* scoring drugs, including additional difficulty modifiers based on what the player is trying to get.
* Scoring high in the games themselves is a Self-Imposed Challenge. Scoring high in
* Scoring PointsComplete in-game objectives to get abstract points and win the game.
* Scoring Points: It's all about the points, baby! Rack up those zeroes!
* Scoring Points the trope. Yet even today, many casual games and shmups still play it straight (mainly as a sop to hardcore players so they can compare scores). Non-redemption arcade games also still focus on scoring points to this day, with the exception of fighting games, as it's an easy way of showing off your superior skill (or luck).
* scoring system for basketball gives 8(!) points for scoring in the last 3 seconds. Still, that does double as both making those last few minutes really exciting, as well as giving you good reason to watch all the way to the end.
* Scorpia has a bit of this too. In the middle of realising Seahawk is with
* Scorpia Rising [Originally intended to be the last book in the series before Horowitz had a change of heart several years later.]

* Scorpia Rising, pulls a gun on the others, holding them at gunpoint while he prepares to flee. He's shot by a sniper posted nearby seconds later.
* Scorpia, the fifth book, when Alex learns from his boss what happened to the villain of the story after the fact:
* Scorpia, when Julia Rothman tells Alex that Scorpia intends to activate a bioweapon that will kill a significant portion of the population. Alex, knowing that the weapon is designed to specifically target schoolchildren, blurts out that they can't murder children, causing Rothman to realise that Alex is a triple agent for MI6 and that MI6 have figured out how the weapon operates.
* Scorpia, who provide's this trope's page image, fits this trope to a t. In the original she was a slaver who was constantly at odds with Catra. In the reboot, she is endlessly nice to everyone, has a very strong (though mostly one-sided) friendship with Catra, and is a
* Scorpio Milo in the Italian dub is probably the hammiest, most scenery-chewing villain of the entire cast, which is also this trope because he speaks in a much less emphatic way after his defeat and
* Scorpio Milo was a man in the original manga and anime, but was changed into a woman in the 3D movie
* Scorpiomon (who had just eaten, and is not in the greatest shape in the first place) chasing Joe, Mimi, Palmon, and Gomamon (who are all exhausted) in
* Scorpion and has to rely on child prodigy Ralph to direct him so he can drive.
* Scorpion, and realizes he wasted a significant amount of time he could have otherwise spent with her in her last days.
* Scorpion, and this was how they planned to deal with him. They actually went into the cremation oven before the rest of Team Scorpion were able to save them.
* Scorpion best friends with someone before like she is with him and doesn't want to jeopardize that by getting romantically involved.
* Scorpion boss, if Scorpion loses they'll get no more government contracts, which would lead to the end of the team.
* Scorpion: Cabe and Walter pull one on the freeway after Cabe's car is totaled in "Rogue Element".
* Scorpion: Despite being widely recognized as the genius leader of Scorpion, Walter remained a subject of mockery in his home village in Ireland, at least before he saved the villagers from yet another disaster.
* Scorpion episode, "Crazy Train" deals with the team having to figure out how to stop a runaway subway train that Paige and Ralph are on.
* Scorpion eventually averts this... just to receive the Venom symbiote. Rhino, too, recently managed to get rid of the costume and
* Scorpion has him as one of these. The opening scene of the first episode (and used in the opening monologue of each episode since) had him being arrested at the age of 11 for hacking into NASA's computers to get their blueprints for the space shuttle (he wanted a copy for his bedroom wall). In the present, Paige's 10-year-old son, Ralph, is shown to be one as well.
* Scorpion have enough brain power for seven ordinary people and enough social skills for maybe one.
* Scorpion). Her ability to work with their quirks in stressful situations led to her being hired specifically for this trope. Tellingly, in the first-season finale, attempting to take charge of the situation without Gallo's authority or Paige's people skills ends with Toby and Happy getting arrested.
* Scorpion: In "Dam Breakthrough", the team needs helium balloons. Toby inhales from a tank and starts singing "Grandma Got Run Over by a Reindeer". Cabe, looking incredibly serious, also inhales some and continues singing. Happy breathes some in and finishes the verse, culminating in a rare slight giggle from her.
* Scorpion: In "Dominoes", the Scorpion team sets up an elaborate Rube Goldberg - initially triggered by falling dominoes - to dump artificial snow inside the garage to help Ralph celebrate Christmas.
* Scorpion: In "Plutonium is Forever", a lockdown traps Cabe inside a nuclear power plant when the reactor goes into meltdown.
* Scorpion: In "Rogue Element", Happy borrows Cabe's ID and uses it to gain access

to a crime scene by posing as a Homeland Security agent.
* Scorpion: In "Young Hearts Spark Fire", Toby begins to declare his love for Happy, when he is interrupted by a fire extinguisher being sprayed in front of his face.
* Scorpion itself. This theory is heavily disputed, however, and most torpedomen familiar with the Mark 37 torpedo deny that this could have happened given the failsafes of the design. Other theories suggest a major mechanical failure or hostile action by a nearby Soviet task force. The only thing that is certain is that both the US and Russian governments know more about what really happened than they will ever admit.
* Scorpion light armored fighting vehicles (which, technically, aren't stated to be tanks) show up on the planet Mobius Beta in
* Scorpion Megan to go over his head. The expected friction between the two of them is cut short when Megan dies; afterwards, Walter comes to view Sylvester as a brother.
* Scorpion men are cannibalistic omnivores, eating both their own kind and members of other sapient races.
* Scorpion Men (from Sumerian/Mesopotamian mythologies): Described as creatures with human heads, lion bodies, eagle hindquarters, and with a scorpion tail.
* Scorpion Morris for a four-episode arc in Season 2. And yes, that's his legal name. He had it changed.
* Scorpion: "My name is Walter O'Brien. I have the fourth highest IQ ever recorded: 197. Einstein's was 160. When I was 11, the FBI arrested me for hacking NASA to get their blueprints for my bedroom wall." All the members of Team Scorpion were born with the curse of being too clever to understand ordinary people, to some extent or other.
* Scorpion not called Paige Deneen or Cabe Gallo are this, for the benefit of the audience who otherwise wouldn't have a clue what they're up to that episode.
* Scorpion of s4e01 "Extinction", the solution to the Disaster of the Week literally goes up in flames when a piece of equipment falls down the Arctic fissure full of methane they're trying to seal up. The fissure explodes, causing a sheet of flames to shoot up into the sky. A drill bit gets launched into the air, where it falls back down and buries itself in the ice between Toby's legs.
* Scorpion, one of the team would regularly stay behind at the garage and act as this for the others on a job.
* Scorpion (Part 1)", a three man Away Team investigates an alien bioship, so there's no-one to watch Ensign Kim's back when the other two go to investigate the vessel while Kim downloads information from a data node. Suddenly Kim starts to hear creepy alien roars as the bioship's pilot becomes aware of their presence. In a subversion however Kim isn't attacked until the Away Team joins up again, so this trope was only used to build up the suspense.
* Scorpion People) and the formians, a race of Law-aligned Outsiders in the form of human-sized ants.
* Scorpion plan, which was rather more professional and prepared for, goes disastrously wrong due to bad luck, oversight and/or sabotage.
* Scorpion, Ray books the team on a flight to San Jose, Costa Rica, instead of San Jose, California, because he says that San Jose, CA is just a myth; it isn't real, like Tallahassee. When told that that's a real place, too, he doesn't believe it.
* Scorpions album became one of the most popular pages on the site after the UK-based Internet Watch Foundation blacklisted it for containing "a potentially illegal indecent image of a child under the age of 18", and the image was even spread across other sites as a result of the publicity. The IWF de-listed it three days later.
* Scorpions, became one of the biggest pages on Wikipedia the moment the Internet Watch Foundation had it banned. It had 372,000 views one day in December 2008!
* Scorpions, but is nowhere near as iconic as "Rock You Like a Hurricane." Still, "Wind of Change" is their most played song online.
* Scorpions by Mike Cook revolves around giant scorpions being unleashed from beneath the earth by an earthquake. They menace the Nevada town of Laughlin.

* Scorpion Shards accidentally drove his parents insane and eventually killed them before he realized that his mere touch could break minds.
* Scorpion's original Fatality, where he reveals there's nothing but a bare skull under his mask, served as a
* Scorpion's rope spear from the games becomes a living snake-like tentacle in
* Scorpions scored their first hit in 1984 with "Rock You Like a Hurricane", which reached #25 on the pop charts. In 1990, the German group scored another hit, "Wind of Change," which peaked at #4.
* Scorpion Swamp installment of the series. Features unusual, multiple alignment-based paths and endings.
* Scorpions, "Wind of Change". Even though this song became the hymn for the Berlin Wall fall, vocalist Klaus Meine said that the song had actually been written long before, and he happened to stumble on it when looking at some annotations.
* Scorpions wrote a lot of them, for instance "Top of the Bill," "We Let It Rock...You Let It Roll," "Coming Home," "Can't Live Without You," and "Restless Nights." The most frequent theme in these songs is how much they love being on stage and playing for their fans.
* Scorpion). They are interrupted by a schoolteacher shouting about discovering the fireworks going off right outside the school.
* Scorpion was only getting close to him since he was catering a festival which she planned to poison the entire valley.
* Scorpion was the greatest warrior and assassin of the Shirai-Ryu clan before he was killed an resurrected as a specter with
* Scorpion where they really would run around flailing their arms about before expiring.
* Scorpio when they collide with the asteroid and have to spend hours fixing the damage.
* Scorpius also managed a one-handed Neck Snap in the fourth season, but then again, Scorpius is much stronger than the average Sebacean.
* Scorpius, and it is this, as well as his own abusive childhood at the hands of the Scarrens, that fuels his deep hatred for them. Later, he is seen cracking a genuine smile as he caresses a flower that reminds him of his mother.
* Scorpius cheerfully sitting around a table discussing the terms of a Peace Treaty.
* Scorpius had lots of fun with the Aurora Chair — plus the mind-control probes he'd use to make his prisoners torture
* Scorpius himself has a few of these moments, most of them revealing that he has a downright
* Scorpius himself is probably the best liar in the series. In addition to being the resident magnificent bastard. This is largely because he's
* Scorpius - making her a quite literal case of Madwoman In The Attic.
* Scorpius, that in the past was even bigger — the neighboring constellation of Libra was once its claws.
* Scorpius wants to show off his homegrown suicide bombers by using them to disrupt the British General Election.
* Scorponok's Scars that having a race is a good way to release their recent tensions.
* Scotch & Wry not something passers-by would notice) by showing a Lodge Hogmanay party, where the Masons all did this on the "Now here's a hand" part of "For Auld Lang Syne".
* Scotch tape (clear adhesive tape): Used in the USA and Russia; just "Scotch" in France.
* Scot-Irish traditional song "The Parting Glass" doesn't make it clear whether the singer is dying, or simply leaving forever:
* Scotland also has some pretty huge refineries and storage depots for processing of North Sea oil. As civilisation collapsed in a matter of weeks, it's conceivable that there would be enough salvageable fuel to run a limited amount of vehicles.
* Scotland dissolved and banned Catholicism in 1560, though bans on mass were often not enforced. Catholic holdouts still existed in the Highlands region, and

provided support for Catholic monarchs later in the Jacobite Risings. Priests were subject to arrest.
* Scotland during Bane's plane heist). This was incredibly obvious to anyone who lived nearby or who visits regularly. Not that anyone is complaining.
* Scotland, PA, Duncan's Cafe is this until the McBeths remodel it into a fast food hamburger joint.
* Scotland, PA ends with a fight between McBeth and Lt McDuff on the roof of a fast food restaurant.
* Scotland, PA: "I can't believe I drank that water. It tastes like ass."
* Scotland, PA) mentions offhand that he used to be a professional dancer.
* Scotland, PA. The rest of the violence occurs just off-screen, with nary a blood spatter.
* Scotland's design. A fan artist drew an interpretation of Scotland and it's caught on to the point of being assumed canon.
* Scotland war correspondent Kate Adie, who was covering sectarian protests, noted that you could tell when they were going to start by looking at the football schedule. Scottish hooligans gained a global reputation when Rangers fans started rioting in Manchester at the 2008 UEFA Cup Final contested against Zenit Saint Petersburg (another team that gained infamy for their questionable supporters), when a screen showing the match in Piccadilly Gardens failed.
* Scotland Yard: A eurogame where up to six police officers must work together to track down the criminal Mister X (controlled by a seventh player) through a map of London.
* "Scots Wha Hae", by the great Scottish poet Robert Burns, purports to be Robert the Bruce's
* Scott Adams actually advises managers lacking inspiration to do so in
* Scott Adams based many of the characters on his real-life coworkers.
* Scott Adams endorses this trope as a quick, reliable way to make a situation funny in
* Scott Adams, explaining how language may be misused to sell crap and to make bad situations look way better than they are.
* Scott Adams had previously sent out a poll asking his fans whether Dilbert should get lucky. He said in the poll that he'd draw Dilbert's tie straight if he did.
* Scott Adams has often said that the cubicle experience and corporate behavior in
* Scott Adams, in one of his books, suggested a product specifically designed for this purpose, to be called the "Abra Cadaver".
* Scott Adams loves this trope, especially pairing this with the Cleanup in Aisle Three gag.
* Scott Adams's books, he explains that he's too timid and unassertive to complain to the waiter if there's a fly in his glass of wine. Instead he'll drink carefully while talking about the sterilizing effects of alcohol.
* Scott Adams Two of the examples that stand out as examples of this trope are "Amazingly Bad Analogy" ("You can train a dog to fetch a stick. Therefore you can train a potato to dance.") and "Total Logical Disconnect" ("I enjoy pasta because my house is made of bricks.")
* Scott Adams uses a hydrogen-filled drone to supervise his underlings. While looking at Ted, the boss notes Ted is wearing a wool sweater. Evidently, static charge ignited the hydrogen sac, creating a catastrophe. The boss then tells Dilbert to hold the drone's remote control.
* Scott & Bailey: In S03 E08, DCI Gill Murray is threatened by a woman who hid in the back of Gill's car. The rest of the episode shows Gill's team and other police officers trying to work out who the woman is, where she is forcing Gill to drive them, and how to safely rescue Gill, while Gill tries to convince her captor to let her go.
* Scott and Scott's name, while Scott desperately tries to let him in. Eventually they both collapse to the ground and lie pressed against the door on either side, apparently just waiting to die together if they can do nothing else.
* Scott and Taryn broke up in a slightly straighter example as while she was always nice, she apparently no longer wants anything to do with him, but then again

she just found out he's a mutant who could accidentally smash
* Scott, as Ant-Man, jumps and lands on the miniature Thomas the Tank Engine during the climactic fight scene with Yellowjacket.
* Scott Bakula did the same performance with dozens of other actors on
* Scott Bakula. (Reportedly, he was asked due to his previous experience, but he opted not to.)
* Scott Bakula (who played Captain Archer) became a Trekkie in the 1970s when the
* Scott Beach's "Religion and Politics" is a tale where the protagonist is at a political rally when a Conservative tells him he was "full of s#!t" and by the end the Conservative gets beaten to a pulp. Done without taking a breath.
* Scott Cawthon before retiring for good. Cut to 2019, and that last game is now one of the most successful indie game series ever created.
* Scott Cawthon in general has been guilty of trolling fans, though not with the intention of insulting/ridiculing them.
* Scott Cawthon, the start of a critically-acclaimed, wildly-popular horror franchise, and Scott's game-making career rising to indie stardom.
* Scott charges at Ennis and is able to stand his ground, despite the latter's strength.
* Scott Ciencin's comic book adaptations put it, all the adaptations with Ciencin's name on them share is the name of the town and a monster list. Those comics are a prime example of the writer completely missing the point of the source material.
* Scott Dunn episode "Boom!", manages to escape Beckett in a foot chase by getting on a subway.
* Scottex — how the Scott Paper Company is called Italy — is synonymous with paper towel over there.
* Scott Faulconbridge had a routine where he talked about his car. It was worth about twenty bucks. After he filled it with gas.
* Scott Free (Mister Miracle) grew up in (and broke out of) one of these in his first great act of escape art.
* Scott Free while Scott is a very slender and flexible contortionist and escapologist.)
* Scott Hall debuting as one of the "Outsiders" on WCW, had originally used many bits of the Razor Ramon gimmick he used from WWF (Cuban accent, mannerism, etc.). However, due to copyright issues (WWF still maintained the rights to said gimmick), it was dialed down a bit later on.
* Scott Hall Glenn Jacobs, respectively (unlike the previous two examples, the replacements were obvious since their faces and bodies were uncovered). Kevin Nash would wrestle under the "Diesel" name again during the 2011 Royal Rumble and Scott Hall would be inducted into the WWE Hall of Fame as Razor Ramon.
* Scott Hall in the form of a drinking game called "Drinking with the Bad Guy", in which you take shots after certain moments, such as working the wrong (in this case right) side of the opponent, which is accompanied by a voice clip of Scott Hall going "Hey Yo".
* Scott Hall is notorious for retaliation on any victor who defeats him by a surprise pin. For instance, while busy taunting the referee has his opponent take advantage of the distraction by coming from behind and makes a successful pin. To no surprise, Hall, with the aid of his comrade, repays by attacking both the winning opponent and the referee.
* Scott Hall. It was not, however, her pro wrestling debut. She dabbled in valeting and wrestling back around the turn of the century under the name Satin. Her finisher was a "chest-smothering reverse sleeper". While valeting she'd also do it to wrestlers who ended up with their head on the ring apron.
* Scott Hall originally used the Cuban accent he used as Razor Ramon when first debuting as an "Outsider" on WCW. He eventually phased it out altogether (due to WWE still owning rights to Razor Ramon).
* Scott Hall: Started in 1984, made his career with the Razor Ramon gimmick in 1992.
* Scott Hall. That his real-life drinking problem was played for laughs left a bad taste in many viewers' mouths.

* Scott Hall), that if it wasn't for the title, it would probably be better than it sounds.
* Scott Hill doesn’t have much of a career, if at all, outside of playing
* Scott himself ends up getting this during the first stages of his transformation into Santa; when he is getting up out of bed, you can distinctly hear a farting sound.
* Scott himself ends up on the receiving end in Volume 6 whilst battling
* Scott Hope, Buffy's incredibly forgettable high school boyfriend. They flirt and exchange a few gazes in Season 3...until he breaks up with her for being too disinterested. Season 7 has another character reveal he later turned out to be gay.
* Scott in All-Stars to a degree. While his punishment appears to be a continuation of the
* Scottish comedian Danny Bhoy tells the story of a time the power went out in his apartment building. He couldn't find his way to his own apartment, so he knocked on some random guy's door and asked if he could stay there until the power came back on. The two of them were sitting in the dark drinking beer and talking, when the other guy started complaining about all of the Indian people in the neighborhood, how they should go back where they came from, etc. Danny, being half-Indian himself, made an attempt to leave before the power came back on and his appearance was revealed to the guy. Of course, the power came back on at that moment, revealing to Danny that the other guy was
* Scottish comedian Kevin Bridges once did a routine about trying to order tickets to see
* Scottish folk/folk-rock singer Al Stewart has dabbled in the concept album, often dealing with historical themes such as European history 1918-1938 (Between the Wars). Albums such as
* Scottish folklore says that anyone who hears the flowers of the Bluebell ringing will die immediately. Well, then who lived to tell about it?
* Scottish indie band The Yummy Fur, while adored by their small cult audience, were virtually unknown during their 1990's heydey. Lead singer/
* Scottish indie wrestling sensation Grado used Madonna’s “Like A Prayer” as his entrance music for years,
* Scottish mathematician Colin Maclaurin was in the University of Glasgow by 11, and had his master's degree at 15.
* Scottish painter Jack Vettriano's work is criticized as softcore porn. Vettriano makes more money from prints of his paintings than selling the works himself. They are popular in coffee shops and Italian restaurants. Scottish sculptor David Mach has called this attitude to Vettriano’s paintings “art world snobbery”.
* Scottish scientist and Nobel laureate Alexander Fleming discovered penicillin, a turning point in medicine, completely by accident. (Or so the traditional story goes.) According to most accounts, including his own, in his laboratory in the basement of St Mary's Hospital in London (now part of Imperial College), Fleming noticed that a petri dish containing Staphylococcus that had been mistakenly left open was contaminated by blue-green mold from an open window, which formed a visible growth. There was a halo of inhibited bacterial growth around the mold. Fleming concluded that the mold released a substance that repressed the growth and caused lysing of the bacteria. After growing this substance in a culture of its own, he realized its true potential.
* Scottish wildcats have a grumpy frown as their normal neutral expression.
* Scott is kind to his friends, likable, and much more unambiguously heroic in this series.
* Scott Joplin, a much larger library of his work has become remembered by modern audiences, including one of his lesser works, "The Entertainer", even supplanting the "Maple Leaf Rag" in the popular consciousness. (His operas remain niche works, but have been staged and are appreciated for their ambition at a time when Joplin's race was an impediment to being taken seriously as a "legitimate" artist.)
* Scott Joplin had a good career writing light ragtime and other entertainment tunes, and enjoyed far more popularity than would have been expected for a black

man in Reconstruction-era Texas, However, Joplin yearned to be taken seriously as a composer, which, at this time, meant writing romantic operas, so he did. Two of them. However, both flopped spectacularly and were forgotten for decades, until
* Scott Joplin: Ragtime pianist known for "The Entertainer", "Maple Leaf Rag" and "Searchlight Rag".
* Scott Kuehner passed away in January of 2009, leaving the world of
* Scott Kurtz rarely interacts directly with the characters in his comic
* Scott Lobdell himself stated he was very surprised at the amount of controversy the first issue of
* Scott Lobdell is very open and unapologetic about being DC's go-to writer for
* Scott Lobdell look. At the time, he was shot down by his editor and told that ToyBiz would be pissed if the character no longer resembled the Iceman action figure that was currently in stores. Ironically, after learning of the proposed new design, Marvel's marketing department later wound up okaying the idea, as they realized Iceman's new look was more toyetic, and thus would be more appealing to merchandisers.
* Scott Lobdell, Vol. 2, #50 seeing Onslaught trying to kidnap Professor X, which ultimately means Onslaught nonsensically tried to kidnap himself.
* Scott Manley on one of his own videos. In his case, his Scottish accent and use of technical terms confuses the subtitler even further.
* Scott McCloud) and the first person to take comics seriously enough to do literary criticism to them. As any good god seems to be, highly controversial.
* Scott McCloud: At first, he's enjoyed about making the Best Party Ever; then he gets confused about what the friend of him said; then he's shocked because said friend can't come to the party; then he's sad because the party is nothing without him. In one panel, you simply cannot demonstrate four different feelings; break it up, and it works.
* Scott McCloud. At the New Year's party featuring the pie, it passed through 9-Jack-9 to hit the runner up, Zot, in the face.
* Scott McCloud featured a story dealing with a high school girl who is experiencing attraction to another girl. The second girl is known to her classmates to be a lesbian, and is tormented because of it. The first girl is trying to suppress her feelings. The story ends with the second girl passing the first in the hallway, and trying to be friendly. The first girl ignores her, looks very sad, and then the letters page appears, which traditionally is printed at the end of a comic. But after the letters page, the first girl calls back to the second girl, and a later issue shows them to have started a happy relationship. (In the collected edition, the letters page was replaced with commentary by McCloud, so it still works.)
* Scott McCloud is a textbook on the medium of comic books — in the form of a comic book whose main character (McCloud himself) addresses the reader throughout, discussing the techniques the book also demonstrates.
* Scott McNeil (voice acting example, but also starred in some live action works as well)
* Scott McNeil voiced Wolf when he was speaking, with Wolf's singing done by David Pavlovitch.
* Scott Meyer, Al is an AI created by Dr. Lydia Madsen, who realized that a computer doesn't actually need to simulate all of a human brain's activity at the same time, since only a small portion of the brain is active at any given point. In addition, a sizable chunk of the brain is devoted to running the human body, which is of no need to a computer. Thus, her algorithm can run on any commercially-available computer and is fairly compact, while also creating a believable simulation of a child's brain. After resolving the bugs of the previous versions, Al 3.6 has been running nonstop for nearly 6 months, and Madsen feels it's time to unveil him to the public. He's currently at the development level of a first-grader and has trouble with math and spelling. Both of those skills would be trivial for a normal computer, but Al is designed to function like a human, so he can't make direct use of, say, a calculator program or a spell-checker. Unfortunately, Madsen then fails to inform her lab assistants, who are glorified babysitters, that Al's

simulation of the brain also includes the human brain's plasticity and adaptability (she specifically mentions the ability of using technology to allow people to "see" with their tongues), which, coupled with other dubious decisions, results in Al gaining access to the Internet. Now imagine an AI with the mind of a six-year-old discovering this great big world of systems he has a natural affinity to break into, resulting in things like a commercial plane making sharp turns and dips, while "plane noises" are coming through the intercom speakers, or an automated forklift at a warehouse building a giant fort out of boxes.
* Scott Mills Show, Mark Chapman, went to the toilet on Christmas Eve 2009 and hasn't been heard from since.
* Scott once hit a guy so hard he saw the curvature of the Earth, never mind getting punched across the room.
* Scott Peterson tried to throw this out as a red herring in the days leading up to his arrest, speculating that perhaps burglars had been surprised by Laci Peterson and had taken her hostage. Even the woman he was having an affair with called him out on how ridiculous that was when he brought it up, saying burglars would have to be insane to take a woman who was
* Scott Pilgrim: Absolutely everywhere. The characters can see them as well.
* Scott Pilgrim and Envy were this, as Envy is about a head taller than him.
* Scott Pilgrim) and explaining he barely touched Knives during their time together, Mr. Chau goes home and tells his daughter he's OK with her seeing a white guy. Since she doesn't speak a word of Chinese, she has no idea what he said.
* Scott Pilgrim and Gideon Graves both subconsciously create false memories so they don't have to live with their mistakes. The false memories they come up with are kind of... weird, usually reducing the women around them to vapid, smiling fangirls who hang on their every word. Scott gets better. Gideon does not.
* Scott Pilgrim and his gay roommate Wallace have to share a futon because their apartment is apparently too small for another bed. Or Scott being a total freeloader who doesn't want to spring for a bed of his own.
* Scott Pilgrim and Ramona Flowers finally declaring their love for one another in Vol. 4.
* Scott Pilgrim as Scott's plan to cuddle with his girlfriend is ruined by his gay roommate sitting around in his underwear.
* Scott Pilgrim as the series goes on. He regrets naming her after his own sister.
* Scott Pilgrim. At first it seems like only a few people can really fight, but it becomes pretty clear that almost every minor character or random background extra could probably throw down with some bizarre fighting style or weapon if sufficiently provoked.
* Scott Pilgrim books, Ken and Kyle Katayanagi often finish each other's sentences with their reasoning behind it being that they would always work together after Ramona cheated on them behind their backs. This was obviously not in the movie as the only line the Twins have in the film is "Hah!" during a fight sequence.
* Scott Pilgrim both shows some initial hesitance about going all the way (contrasting being gung-ho until he lets his anxiety out the first try), and has been with her for a decent stretch of time.
* Scott Pilgrim by people who criticized his art style and movie deal, causing him to close his account after only a few months.
* Scott Pilgrim, by way of squeezing the film into two hours (and removing quite a bit of characterisation present during the lulls of the comic). Scott still has to do a bit more work to keep her around than in most examples, though.
* Scott Pilgrim crushes the plastic booze cup in his hand when he first tries to talk to Ramona Flowers.
* Scott Pilgrim, definitely. The third volume even included a diagram of the 30-odd characters and their relationships to each other.
* Scott Pilgrim. Despite this, he's still a pretty ordinary if not somewhat clueless guy. Furthermore, he also knows his limitations or knows when the odds aren't even, such as refusing to fight 4th evil-ex Roxie because she was armed with a sword and he was bare-handed.
* Scott Pilgrim due to the jerks' ability to stun lock you, allowing other mooks to

gang upon you.
* Scott Pilgrim ends up walking in on Wallace having sex when he arrives home. Scott's face paints an absolute picture.
* Scott Pilgrim, especially the ones who are particularly evil. The film just makes it more obvious in most cases.
* Scott Pilgrim. Face it, you too thought he was just a 23 year old hipster video gamer slacker without any shame or glory, hanging onto his gay roommate to pay for everything, and just being a bad bass player on a semi crappy band. Then, the first evil ex of Ramona came, and we learned that not only is he capable of fighting, he's the best fighter in the province. Dumb and with a little OCD, yeah, but don't mess with his girlfriend or his friends.
* Scott Pilgrim Gets it Together, Scott notes the moment to be one he wants to last. Ramona then points out it's been spent with his hand right where the trope expects it to be.
* Scott Pilgrim has a seemingly endless supply of fancy high-heeled boots. They even come up as a plot point in a flashback when she sells her Anime paraphernalia to pay for a pair, highlighting how she and Scott are growing apart. Much is made over the fact that Kim actually wore a pair of nice heels to The Clash At Demonhead's gig. She ends up taking them off halfway through.
* Scott Pilgrim, he has the lowest point value of any opponent short of out-and-out mooks.
* Scott Pilgrim is also inspired by the lives of its creator Brian Lee O'Malley, his wife Hope Larson, and their circle of friends from their early 20s.
* Scott Pilgrim is a self-proclaimed "Scott-a-holic" and only (briefly) dates Young Neil because he looks like Scott. She eventually gets past that with time, accepting that it's Ramona that Scott prefers.
* Scott Pilgrim is one big allegory for growing up, taking responsibility for your mistakes, and learning something from them instead of pretending they never happened.
* Scott Pilgrim: It's implied Scott was this to Knives, explaining why she had such strong feelings for him even after they were no longer an item and why she still holds him such high regard when she has moved on. Of course, it didn't turn out so well due to Scott's choices (though it is implied that the relationship might've still been doomed even without Ramona since Scott was still emotionally recovering from the fallout with Envy and that Knives probably still would've become a lot more forward.)
* Scott Pilgrim It's only a panel, casually sneaked in, but it's colored darker than the rest, drawing attention to itself.
* Scott Pilgrim. Kim even gets put on a literal bus at the end of volume five and doesn't return till halfway through six.
* Scott Pilgrim, Knives becoming a young woman and so on.) Notable in that everyone hasn't finished growing, but they're on the right track.
* Scott Pilgrim, Knives Chau's father has a sword so sharp it can cut clean through a streetcar!
* Scott Pilgrim Lisa. There's also some between Scott and Kim, although that does get (more or less) resolved.
* Scott Pilgrim lives in. Sure, everyone has superpowers, and everything is incredibly awesome, but there seem to be no repercussions for challenging someone to a fight and beating them to death.
* Scott Pilgrim: Near the end of Volume 6, it's revealed that Ramona spent her time away from Scott the exact same way he did — by moping, slacking, and sleeping all day. Scott's friends declare them a perfect couple.
* Scott Pilgrim, Ramona is revealed to have gone to college in the University of Carolina in the Sky.
* Scott Pilgrim's cool gay roommate, is characterized with this trope, even going so far as to hang a lampshade on it when he's chastising Scott for infidelity.
* Scott Pilgrim: Scott and Ramona are caught out in a sudden snowstorm (it is Toronto, after all) in the middle of deciding to date each other. This also has the convenient side effect of forcing Scott to crash at Ramona's place...

* Scott Pilgrim, Scott isn't very bright but he is the "best fighter in the province" according to Kim. Gideon, on the other hand, is a genius inventor who relies on his technology in a fight. Guess which one is the villain. Though calling Scott "good" isn't necessarily accurate until quite a bit in.
* Scott Pilgrim, Scott Pilgrim is more or less this in his group of friends. While he isn't perfect, prone to making dumb decisions and being insensitive, he still means well and is learning to be a better person. Furthermore, from an initial glance, he's the most open and friendly out of his group of friends, especially when compared to the stoic Stephen Stills, the moody Kim Pine and the quiet Neil Young among others. He's also the glue that holds the circle of friends together (since they all met each other through Scott).
* Scott Pilgrim, Scott rooms with openly gay Wallace, and in fact shares a futon, even when Wallace has his current boyfriend/date/one-night stand with him. At no point does anyone comment on this, and the included parties are perfectly comfortable with this.
* Scott Pilgrim, Scott says that line after being thrown into the air by Todd. Ramona then says, "It's not raining."
* Scott Pilgrim Scott's better than ever and ready to finish what he started and... Well, see the page picture.
* Scott Pilgrim, Scott, Stephen, and Joseph are recording a song, while in the background, Kim and Ramona are shown to have fallen asleep (presumably from boredom), with Kim's head on Ramona's shoulder.
* Scott Pilgrim, Scott uses the not-even-trying version of this: "We have to go, uhh...thing the... thingy."
* Scott Pilgrim series in the first two volumes, before it lets its video game elements play a bigger impact on the plot and characters from volume 3 onward.
* Scott Pilgrim's Precious Little Life states in the commentary that he thought it was one of Brian Lee O'Malley's best jokes).
* Scott Pilgrim that come from sticking to a strict vegan diet. He believes he's famous enough to do whatever he wants, from cheating on his girlfriend to attacking her because she attacked him for cheating on her, among other things. Unfortunately, not even he is immune to the Vegan Police, a special forces unit that can revoke a vegan's powers if they break their diet too many times.
* Scott Pilgrim, the big band of the moment and admires Envy Adams (Scott's Evil Ex).
* Scott Pilgrim: The cause of Lucas Lee's demise when Scott dares him to skateboard grind down a long flight of steps. Lucas accepts the challenge but the speed is too much for him. And he can't dismount in time when he reaches the bottom, exploding as a result. The caption even lampshades it as "Too Fast to Live".
* Scott Pilgrim, the titular character walks in on his gay roommate having sex with a guy. He's horrified.
* Scott Pilgrim They've been dating since college and Julie was the one who introduced Scott to Natalie.
* Scott Pilgrim, Todd utterly fails at making a threat, and then makes it worse by trying to explain it:
* Scott Pilgrim, until Wallace points out there's nowhere to go from there.
* Scott Pilgrim uses this trope in the first volume when Ramona offers Scott some tea. Some readers may have been unaware up until that point, but there are many, many different kinds of tea.
* Scott Pilgrim version of the main character is introduced. The video game escalates in a similar manner, with the enemies of the first level just being random people fighting out on the street, then moving on to people in costumes (explained by being set at a movie lot), then going to zombies and robots for the last few stages.
* Scott Pilgrim video game ends each of the first four levels with one between Scott and Ramona.
* Scott Pilgrim Volume 1. Scott orders CD's from amazon.ca so that the girl he likes/is obsessed with/is stalking will deliver them. One scene change later he runs to the door, and no one is there. His roommate reminds him that he put the

order in less then three hours ago. In actuality the package arrives the next morning; given Amazon, this is damn near uncanny.
* Scott Pilgrim vs. Snow Flower and the Secret Hall Pass, Shizuo wishes he had a girlfriend in Canada so he could get out of being in an arranged marriage.
* Scott Pilgrim vs. The World also runs on video game logic. Scott earns points for defeating people or for solving things in his life (for instance, patching things up with Kim). It also seems that people in that universe have coins for blood, since Gideon coughs up a coin when injured and people burst into coins when defeated.
* Scott Pilgrim vs. The World, a movie all about videogame tropes, has this in Nega Scott, the evil counterpart of the main character. Built up as a big threat (even more so in deleted scenes), when the time comes to fight him... the scene cuts to Scott and Nega Scott exiting the place chatting and laughing, having become instant friends.
* Scott Pilgrim vs. The World and video-game style effects, taken straight from the comics.
* Scott Pilgrim vs. The World, both Scott and Matthew Patel do it during their fight.
* Scott Pilgrim vs. The World, Bryan Lee O'Malley, and most of the actors have all testified to being more satisfied with the new ending. Additionally, when the film script was being written, the last volume of the graphic novel hadn't been finished yet. When Bryan Lee O'Malley, the original writer, decided to have a happier ending than he originally planned, they also changed the film's ending to match.
* Scott Pilgrim vs. The World but decides not to tell Scott about it until the end, because it looks like he has enough on his plate already.
* Scott Pilgrim vs. The World, by the same director: After throwing Scott through several walls, Todd looks as though he's about to fly through the holes he's made... but then he teleports to the last wall and calmly opens the door next to the hole in it.
* Scott Pilgrim vs. The World comic series, is a positive example of this trope due to the fact that most of the scenes in the comic that were cut out wouldn't have worked on film due to their slow pacing.
* Scott Pilgrim vs. The World comics, responded that Plaza was "making shit up", Edgar Wright, the director of the film adaptation, supported this view.
* Scott Pilgrim vs. The World does this twofold: As a film adaptation of a comic book whose plot runs on video-game logic, it has quite a few video-game elements (scores, extra lives, enemies that turn into coins when defeated, and so on) as well as displaying most of its flashback scenes in the form of animated comic book panels and making extensive use of comic-book style onomatopoeia.
* Scott Pilgrim vs. The World earlier on in the movie. The film even makes use of sound effects and on-screen prompts from that game to further drive the point home.
* Scott Pilgrim vs. The World features Ramona Flowers' seven evil exes.
* Scott Pilgrim vs. The World final volume had been written, so while most of the film is fairly faithful the endings are quite different.
* Scott Pilgrim vs. The World from the director says that most of the weirder stuff that happens in the movie is all in Scott's head, and none of it actually happened. A popular fan theory is that Scott is actually a deranged serial killer. The movie also frequently has weird scene transitions (and weird scenes in general) that make it very hard to tell which parts are really happening and which parts are Scott's daydreams/actual dreams. For example, there's one scene where he excuses himself to go to the bathroom. After doing his business as normal, he exits the bathroom, only to find himself in a corridor resembling a school corridor. He follows it to the end to see his own front door, with snow in front of it, and Ramona standing in front of it ringing the doorbell. The doorbell ringing gets louder and louder, until the scene fades into Scott waking up in bed with the doorbell ringing for real. Just what happened between the bathroom scene and the dream?
* Scott Pilgrim vs. The World game, a throng of Clash at Demonhead fans appears as a stage hazard, trampling your character if they stand at the middle part of the screen.

* Scott Pilgrim vs. The World, Gideon Graves uses a laser sword made of pixels, which is called the Digitana in the script.
* Scott Pilgrim vs. The World Gideon has one, not to a cut along the cheek that would normally elicit this reaction, but to an earlier attack which left no visible mark. But of course, he did have reason...
* Scott Pilgrim vs. The World, Gideon responds to Scott barging into his club by offering him a glass of Coke Zero, his favorite drink.
* Scott Pilgrim vs. The World has a black censor bar flash over her mouth whenever she swears. Scott blatantly asks her "How are you doing that with your mouth?"
* Scott Pilgrim vs. The World has no real stereotypical gay affectations. At one point he even remarks that Scott is acting more gay than he is.
* Scott Pilgrim vs. The World has the film's director Edgar Wright as a sprite in Level 2.
* Scott Pilgrim vs. The World has the titular character battling one of Ramona's Seven Evil Exes.
* Scott Pilgrim vs. The World". He can also be overheard saying that the first album is never as good as "the first" album. Comeau's a satire of the people who are into a given social scene for the social aspect, rather than caring about the subject that supposedly unites everyone there.
* Scott Pilgrim vs. The World hit Crash and the Boys, killing all three in an instant, turning them into flaming skeletons for a second, before the bones turn to ash. "Mystical powers" indeed.
* Scott Pilgrim vs. The World, in which Scott draws a blank circle with scribbles at the top, and it's immediately recognized as a picture of Ramona.
* Scott Pilgrim vs. The World in which Toronto plays itself, but in a fight scene Scott is sent flying through an Empire State Building backdrop, which tears to reveal the CN Tower behind it.
* Scott Pilgrim vs. The World is a comic book movie that is also considered something a "video game movie" as well as an action-adventure love story.
* Scott Pilgrim vs. The World is like a live-action comic book (after all, it is based off a comic book) and a cartoon, with written sound effects, text, and yelled-out lines appearing on-screen, video game elements occurring in the real world, the titular character not showing any injuries or pain from things that would normally injure someone in real life (e.g., thrown hundreds of feet into the air, thrown through walls, repeatedly kicked by stunt doubles, his head being slammed on a table), and more.
* Scott Pilgrim vs. The World, is obsessed with Scott immediately upon dating him, as well as after, a trait she shares with her comic counterpart.
* Scott Pilgrim vs. The World is the first of the evil exes that Scott has to fight, and the only one whom Scott requires no special tricks to defeat.
* Scott Pilgrim vs. The World, Lucas Lee crushes a paper cup filled with coffee after realizing that Scott beat up all his stunt doubles.
* Scott Pilgrim vs. The World: Lucas Lee. He takes the word out of the director's mouth, uttering "action!" to start his scene. Then he completely derails the scene to beat up Scott. The hapless director (and the rest of the crew) barely react.
* Scott Pilgrim vs. The World makes it clear that while Scott is pursuing Ramona and having all his adventures, Ramona is also dealing with some pretty serious issues of her own (particularly recovering from Gideon's emotional manipulation), something that's glossed over in the movie.
* Scott Pilgrim vs. The World: On the way to Julie's party, Scott and Neil complain about how much the party's gonna suck.
* Scott Pilgrim vs. The World: Parodied: Scott sits up and we see his roommate Wallace sit up in the same bed in an attempt to comfort him. This is then followed by Wallace's boyfriend, giving further advice, then finally by a lover they had picked up for a threesome also chirping in to discuss the problem.
* Scott Pilgrim vs. The World", "Pass out", "Idiot!", "When's dinner?", "Uh..." "It was nothing" and "No, you are."
* Scott Pilgrim vs. The World play popular rock band, The Clash at Demonhead.
* Scott Pilgrim vs. The World, Scott buys an item from the internet for the sole

purpose of talking to Ramona. When she delivers it, he casually tosses it into the trashcan behind him without looking. Notable because no special effects were involved: Michael Cera had to do about 40 some odd takes in order to get the package to land exactly in the trash can. Shown in the outtakes, along with a throw counter and, at one point, moving the bin closer to him.
* Scott Pilgrim vs. The World, Scott dumps his girlfriend and gets over his ex-girlfriends to end up with Ramona, the last girl he met.
* Scott Pilgrim vs. The World, Scott gets his thoughts mixed up upon being asked about Knives' age, causing him to blurt out that he wants to give her a golden shower.
* Scott Pilgrim vs. The World, Scott gets one of these. Which pauses for several seconds while he ties his shoes. The original purpose of the scene was to get Scott into a new T-shirt for the final battle; the whole sequence, complete with shoelace gag, was worked out in only a few minutes on the set.
* Scott Pilgrim vs. The World: Scott is very confused by the black censor boxes that pop up on Julie's mouth when she swears.
* Scott Pilgrim vs. The World, Scott Pilgrim and Ramona Flowers (the girl of his dreams) are voiced by brother and sister.
* Scott Pilgrim vs. The World Scott sadly sits on the swing set he and Ramona visited on their first date.
* Scott Pilgrim vs. The World, so the movie must take place in an alternate continuity.
* Scott Pilgrim vs. The World starts off slowly. The first Evil Ex doesn't appear until about 40 minutes in, making it seem like nothing more than some hipster comedy about a dweeb's love life. The idea is to establish all of Scott's inadequacies and progress his courtship with the unattainable Ramona to the point where he has to fight her evil exes.
* Scott Pilgrim vs. The World, the final scene slowly fades falling snow into falling cherry blossom petals, symbolizing new beginnings and Scott's second chance on love.
* Scott Pilgrim vs. The World: The first evil-ex "boss battle" is already beyond absurd to everyone present in the scene, from Matthew Patel's crashing-in appearance to Scott surprisingly fending him off in fantastical fashion, but when Patel breaks out into a Bollywood-esque number (with demon hipster chicks) in the middle of the fight, a disbelieving Stacy Pilgrim can only manage a "what."
* Scott Pilgrim vs. The World: The Game, but the game and comic book were released in tandem.
* Scott Pilgrim vs. The World, there is a running gag where every time someone mentions that Scott might need a haircut, his goofy hat will be on his head in the very next shot.
* Scott Pilgrim vs. The World. The scene alone is worth the price of admission.
* Scott Pilgrim vs. The World (the title of the second volume) because that was thought to be a more exciting title.
* Scott Pilgrim vs. The World, the Vegan Police give evidence that Todd has broken the rules about being vegan by ingesting gelato.
* Scott Pilgrim vs. The World. They seem to replace every instance of "ass" with "owl".
* Scott Pilgrim vs. The World, Todd does this a lot — even in the pre-fight closeup. Kim does this as well, but only if her hand is behind another character's head; if she's the only player, the expression becomes a thumbs-down.
* Scott Pilgrim vs. The World, Wallace Wells, Scott's gay roomate sleeps with Stacey Pilgrim's boyfriend Jimmy and another nameless guy later on. His boyfriend, "Other Scott" does not seem to mind as at one point they're all seen sleeping in the same bed together, as well as Scott.
* Scott Pilgrim vs. The World was both set and filmed in Toronto - almost a requirement, because both the film and the graphic novels it's based on showcase popular Toronto landmarks like Casa Loma, the Toronto Reference Library, and Sneaky Dee's. Though some of those locations were actually too small to film in so replicas had to be built. There is, however, in-universe Toronto doubling, with

Lucas Lee's movie featuring a fake New York skyline... and a castle...
* Scott Pilgrim vs. The World was originally going to have Envy's line "Shut the fuck up, Julie" uncensored, and have Stephen saying "You know how I feel about girls cock-blocking the rock", but if they did have this, it would have landed the movie an R rating (plus, the movie had mentioning of gay sex, an orgasm scene, and one use of "cock" already, so the movie was close to getting an R rating as it was), thus the F-bomb was censored, and Stephen's line was censored by amp feedback.
* Scott Pilgrim vs. The World, we have Ramona in tights throughout most of the film and Envy when she performs on stage in the sexiest way possible.
* Scott Pilgrim vs. The World) We then find out that the laugh track was actually a sound coming from Wallace's stove.
* Scott Pilgrim vs. The World, when Ramona claims she didn't steal anyone, Knives says, "You lie! You're a liar!"
* Scott Pilgrim vs. The World where the characters literally say "heart" instead of "love" while discussing the band The Clash at Demonhead (who's lead singer is Scott's ex girlfriend).
* Scott Pilgrim vs. The World (which has Toronto play itself) during Scott's fight with Lucas Lee, when at one point, Scott is sent flying through an Empire State Building backdrop, which tears, revealing the CN Tower behind it.
* Scott Pilgrim vs. The World which recreates the scene of Scott and Knives' meeting from the comic.
* Scott Pilgrim vs. The World : Why do all of Ramona's evil exes meet some requirement of video game boss style, explode into coins when defeated, and everyone naturally is just that good at martial arts? So that when Scott wins the girl, it's really cool.
* Scott Pilgrim. Wallace toasts the trope name not because anyone is dead but because Scott's friends stood him up.
* Scott Pilgrim when Ramona gets mad at him for not knowing how old she is. He defends himself with, "But your age is unknown!"
* Scott Pilgrim (who played Ramona in the film), along with some of the other actors, a sheet listing 10 facts of Ramona's past, but even he said that these need not necessarily be true.
* Scott Pilgrim) with Scott and Ramona's relationship. Originally, their relationship built up over a year or so before the comic ended. In the movie, the same development had to be cut down to a few weeks.
* Scott Pilgrim with Stephen Stills and Joseph. The parodical nature comes from the fact that Stephen wasn't trying to hide the relationship. Scott was just a bit too thick to notice (though in his defense, he was suffering from a bit of a mental breakdown.)
* Scott Pilgrim. Yes, even knowing the series is related to this trope is a spoiler.
* Scott pins Danny down and smells him during lacrosse practice, Derek really enjoys pinning Stiles to walls, and the males in this series are just really really touchy-feely. Scott seems utterly unfazed by Stiles coming in his window, hanging off his roof, etc.
* Scott, Ramona, Lisa, Julie, Knives, Stephen Stills, Joseph, Lucas Lee and Gideon appear in a panel as a homage after the latter died.
* Scott's expulsion in Season Six was a surprise as well, considering it happened so fast.
* Scott's ex-wife is called Maggie rather than Peggy, likely to avoid confusion with
* Scott Snyder stories. In those stories, the villains are always 5 steps ahead of the heroes, who are always struggling to catch up or straight-up lagging behind and the end of the story, the heroes only save the day by some one last-minute miracle.
* Scott Snyder. The first page has Snyder blatantly telling people not to flip out because of change and the like, in the guise of a character talking about a refurbished bank. He even puts "Gotham National Bank" in bold, in case you don't get it:

* Scott Snyder. The utter shock is enough to snap Bruce out his aggression; Alfred simply straightens his tie and excuses himself to go back to the manor.
* Scott Steiner (58 and still wrestling at indy shows. His brother, Rick, is mostly retired but still works occasional legends and indy matches at 59.)
* Scott Steiner, it's just that nothing changed between them, so nobody really noticed.
* Scott Steiner once frustrated a censor to the point they stopped trying to bleep individual words and just held down the button until he finished speaking.
* Scott Steiner persona to create some truly entertaining, though often nonsensical, promos.
* Scott Steiner regularly went off script and also frequently indulged in gratuitous profanity. On at least one occasion, the censors gave up on trying to bleep out the swear words, and just turned the bleeper on until Steiner stopped talking.
* Scott Steiner 's late 90s image change to near constant use of (prescription) sunglasses has to do with his poor eyesight. It was in evidence as early as WCW. When not wrestling, he often wears regular glasses, as seen in low key interviews.
* Scott Steiner. Steiner would claim that the reason why Joe had it out for him is because the "fat bastard" would look at him and envision him as a twinkie, hamburger, a piece of bacon, etc.
* Scott Steiner was infamous in WCW for getting a cheap pop from mentioning something famous from the town the event was in... then immediately saying it sucked and that the audience were white trash fatasses for liking it. More often than not, the wrestler he would be facing would be a favorite in that town, and he would earn further heat by bashing them.
* Scott Steiner-wearing queer!" in a promo) and xenophobic (He often insulted Canada and Canadians when feuding with them, particularly Petey Williams.)
* Scott Steiner, with "Rick Steiner" being a homophone of the brothers' real surname.
* Scott suffers memory bleed-through from Telford, revealing that Telford is having dinner with Young's wife, resulting in pointless drama:
* Scott Summers, aka Cyclops. It's telling that both women were like Jean in some way (hell, Maddy was her clone), and Jean was dead whenever he was with either.
* Scott Summers and Jean are able to relate to each other when their other classmates look down on them because of the uncontrollable nature of their powers, and gradually, their friendship deepens. Throughout the movie, Jean is emotionally supportive to the newcomer Scott, which mirrors their psychic rapport in the comics.
* Scott Summers and Jean Grey only makes things worse. All of the above barely scratches the surface of how crazy it all is.
* Scott's wife Laura ditched him for Luke and they ran off together. Years later when the couple returned to town, Scott's first reaction upon seeing them, as well as their son Lucky, was to punch Luke out, clearly still angry despite all the time that had passed as well as several relationships and marriages for him. To this day, nearly all of Scott's subsequent scenes with Luke and Laura's children have had an undercurrent of sadness and resentment that they aren't
* Scott takes the initiative when he, Jean and Kurt decide that they should try to save Hank, Raven, Peter and Moira from
* Scott Tenorman to Cartman, though they don't know they're half-brothers at the time. Incensed at being pushed around by Scott, Cartman eventually gets his own back
* Scott the Linux guy and his penguin Ted disappeared without a trace for several years, despite an upcoming plot point about him being announced once and several hints being dropped that they were to be part of a major storyline. In a bizarre move, fans who questioned his absence were actually
* Scott The Woz 200th episode special "Borderline Forever" featured a cavalcade of guest appearances of gaming content creators. Among them is YouTuber Alex Carducci (RelaxAlax), reprising his role as the Supreme Leader from the 2018 season finale "It's Awesome Baby!"; this provoked a backlash from some fans, especially in light

of sexual abuse allegations against him that surfaced in 2019. The backlash caused Scott to quietly remove Alex's cameo from "Borderline Forever" on July 1, 2021, and unfollow him on Twitter and Instagram around the same time.
* Scott The Woz - A comedy series created by the eponymous Scott Wozniak, that mostly tackles "stupid Nintendo games" but also covers in-depth gaming topics in general, along with having non-gaming related original sketches.
* Scott The Woz also doubles as a milestone celebration for Scott. The only exception so far is "You're Not An RPG Guy" which ended the season at Episode 195 instead.
* Scott The Woz. Cue Scott beating the border down with his entire Nintendo Wii games collection.
* Scott The Woz episode "A Very Madden 08 Christmas" sees two people adopting Scott's "Hey all, Scott here!" catchphrase: Terry, one of the vegans, with "Hey Scott, all here," and the police with "Hey all, 911 here."
* Scott The Woz episode "Borderline Forever", the host of the talk show that Scott and Rex attempt to hijack is named Hector Andfriends. He opens his show with, "That's not the name of the show, this is my name, dammit!"
* Scott The Woz episode "Game Stores", when Scott is interviewed by manager Chet in order to apply for a job at a game store:
* Scott The Woz episode "Game Stores"; when working at the game store "Games on a Shelf", Scott is told by the manager to lose subtleties and manners and just push the store membership. When the next customer walks towards the register, Scott greets them with this:
* Scott The Woz episode "History of Nintendo Switch (NX) Rumors and Leaks" opens with Scott wearing a lampshade on his head, after attending a so-called "leak party" the night before.
* Scott The Woz episode "Let's Make a Game Console!", Scott tried to go to the Microsoft offices to pitch his idea for a new Xbox console, but thanks to Google Maps and a few wrong turns he ended up in the W. K. Kellogg Institute for Food and Nutrition Research.
* Scott The Woz episode "Memory Cards", when Scott reenacts a scene of a parent finding their kid's notes of game passwords and asking what the notes are for:
* Scott The Woz episode "Shovelware Variety Hour: Round Three", Scott declares that whoever contributed to the Wii's shovelware problems by buying these obviously terrible games "should disappear." He then pops out of existence.
* Scott The Woz episodes such as "Wii Channels" and "Borderline Forever". Scott would show the silhouette of a console, only to reveal a completely different console's picture, poorly shopped and fitted onto the silhouette. An example from "Wii Channels":
* Scott The Woz episode "The Trial" introduces Liza Lots, a lawyer whose main shtick is defending murderers.
* Scott The Woz episode "The Trial" sees Scott representing himself and his friends in their case against Officer Steel Wool. When his friends express doubt on him as their lawyer, Scott reasons with this:
* Scott The Woz features two instances of giant mechas fighting each other.
* Scott The Woz has a Halloween episode, with most of them covering horror themed video games or urban legends surrounding the medium as a whole. To note:
* Scott The Woz has a subdued instance of this trope in "Borderline Forever". After Team F*cked's efforts to convince people the blue border is real fail, Jeb points out the error in judgement they just made:
* Scott The Woz has Scott looking up the price of the Mad Catz Mojo to order one online and review it, when his phone rings:
* Scott The Woz (held in 1995) opens with Scott playing the role of the paperboy typical of the trope, holding a newspaper that announces the looming E3 2017.
* Scott The Woz is mostly known for his rants and reviews on "stupid Nintendo games", as he himself puts it.
* Scott The Woz. Lampshaded by one of his friends who tagged along for the ride:
* Scott The Woz opens his "2D to 3D" episode by coining a new word to describe "that dimension fever we all have from time to time." The new word is "dimentia."

* Scott The Woz prank calls a styrofoam company in the beginning of his episode "Nintendo Labo | Adventures with the Variety Kit":
* Scott The Woz's 200th episode special, "Borderline Forever", it turns out that the rest of the world in the Scott The Woz universe doesn't believe Ohio (where Scott is based on) is a real place.
* Scott The Woz, Scott attempts to do a wavedash, and then the scene cuts to a rushing ambulance.
* Scott The Woz. Scott hates the fact that first 23 days of December feel like filler, so he moved them back to a new month he dubbed "Bluth", with each day being its own "holiday" (such as "Why Is Scott Wearing That Hat?" Day and National "Shoot, Delaware's a State!" Day). The last six days of Bluth are simply labeled "Empathy."
* Scott The Woz screams for the entirety of the end segment of his "The Worst Games of All Time" video, after he's played and reviewed the aforementioned games.
* Scott The Woz's episode on game show games starts with him messing up as a contestant on "Say That Answer!"
* Scott The Woz series. Scott can get his hands bleeding all over (which happens a lot) or a gunshot wound on his leg, and he'd only be slightly irritated.
* Scott The Woz's first episode opens with a Wii U flying out the window.
* Scott The Woz suggests everyone at the dinner party do in the episode "The Great Mysteries of Gaming", after the dinner host was killed.
* Scott The Woz "The Great Mysteries of Gaming" has Scott attending a dinner party with a few other people, and all goes well until the host is suddenly murdered. Scott refuses to let anyone else leave because the party is over at 9 and "we at least owe [the host] this." Scott and the others then attempt to figure out who the murderer is between all of them.
* Scott The Woz thing, but it acts like a parasite, obstructing Scott's vision for as long as he can remember.
* Scott The Woz. This misconception even gets referenced as a quick joke in the 200th episode.
* Scott The Woz trick, even though he knows that he's lying, because he doesn't want to take any chances.
* Scott The Woz universe, death is basically just an ailment you come down with, like the flu. One episode has Scott and his friends attending a dinner party that ended up causing most of them dying, but Scott reassures the audience that they're being treated for murder at the hospital and they'll be fine. Come their next appearance, they're all okay (and are being invited to Scott's "Gala for Recent Murderees"). One character who's also dead returns as a ghost but only for the weekends; and in his next appearance he's alive again without any explanation.
* Scott The Woz, with the exception of "Collector's Editions" for Christmas 2018.
To note:
* Scott The Woz Wozniak (or Scott W.E.T.A.L.A.T.F.M.M. Wozniak for short).
* Scott Thompson plays Grady in "Three Gays of the Condo", "Homer and Lisa Exchange Cross Words", "Flaming Moe" and "Werking Mom".
* Scott Walker shifted to experimental music for the remainder of his career. He only resurfaced for interviews when he had an album to promote, and virtually disappeared in the time between them. He even worked as an interior decorator in the downtime; he was that low-key.
* Scott Westerfeld before ramming their targets at velocities normally reserved for railgun projectiles.
* Scott Westerfeld: Deryn is up in a scouting balloon and sees Alek's "family" coming to the shipwreck looking for him in their Stormwalker. The message lizard won't get down the cable in time, so she slings a leather strap over the tether and zips down to camp. The book also goes into detail about how and why this sort of action is dangerous and shows the sort of things Deryn has to do to prevent snapping her wrists/neck.
* Scott Westerfeld he did. It takes them a while to get past that misunderstanding, though by the end of the third book he wouldn't trade Deryn for any throne
* Scott Westerfeld, where vampires, and all of their traits, such as being afraid

of sunlight and mirrors and crosses are explained away as parasites affecting brain chemistry. Even vampires turning into bats is explained.
* Scott Westerfeld, worship artificial intelligence, and slowly upgrade themselves, replacing organs, limbs, and connective tissues.
* Scott Weston Nikki even brings up Charles Whitman's infamous rampage, including the fact they found a large tumor in his brain during the autopsy afterwards.
* Scott, when Evan first joined the X-Men he tried making a joke about Kurt looking like the Devil. Scott came down on him hard for that as not only is such a comparison rather insensitive to begin with, but Kurt's a devout Catholic.
* Scott "Wino" Weinrich of Saint Vitus fame. Besides his time in the classic doom metal band, Wino also contends with other doom/stoner metal bands such as War Horse, The Obsessed, Mentors, Lost Breed, Spirit Caravan, Place of Skulls, The Hidden Hand, Shrinebuilder, Probot, and Premonition 13. All of this without ever achieving commercial success (it's doom metal, what did you expect)
* Scotty also made an appearance, after being locked in transporter for decades. He managed to show his old school engineering beats the new engineer.
* Scotty also mentions accidentally killing Archer's beagle. The scriptwriter says this dog is Porthose from
* Scotty and Mccoy obtaining a supply of Plexiglass (to house the whales) using fraud and bribery;
* Scotty at least puts a qualifier in the sentence before he starts talking to the driver: "I speak
* Scotty explains that he believes he was sent to the federation outpost as punishment for attempting interplanetary beaming with 'Admiral Archer's prized beagle' - Word of God.
* Scotty from the original series uses a variation, as revealed in the
* Scotty gets a shuttle to run on the energy from phaser weapons in "The Galileo Seven."
* Scotty is found by the Enterprise D marooned on the surface of an abandoned
* Scotty is, in fact, the patron saint of this trope. All other Starfleet engineers aspire to live up to his example.
* Scotty is one of the few characters to wear a red shirt in the original series, and he's one of the few characters to survive into
* Scotty is one of the few characters to wear a red shirt in the original series, and he's one of the few characters to survive into "Next Generation." He
* Scotty kept using his science chops to lock the simulation in an endless battle, as he responded to every one of the computer's impossible attacks (at one point it summoned more ships than existed in the entire Klingon fleet) with
* Scotty shows up in TNG as well, but he's been trapped in some kind of suspended animation since, apparently, shortly after the events in the beginning of
* Scotty, thinking about that Probert fellow he's heard of, mentions the man has ideas about making the saucer sections of starships bigger. In a handful of decades, those ideas will be implement, with
* Scotty wears a command-division white undershirt with his engineering vest in
* Scoundrels: Cheryl asks Hope what her sister is up to. Hope indignantly protests that Wests don't rat each other out... then, when Cheryl gives in, adds, "Which is why I can't tell you to check her underwear drawer."
* Scoundrels inverted, Patrick Flueger plays both Cal and Logan West. Coincidentally, they don't appear in many scenes together.
* Scourge and the Suppression Squad, couldn't possibly make any gains on Mobius as quickly, as their world is different from his. Their reasoning is vindicated when Scourge is attacked by Metal Sonic, along with a Metal Scourge that Eggman literally put together and sent after him at the last minute, and nearly defeated.
* Scourge but also get a good laugh out of it, but there are also examples of Forsaken who are upstanding citizens.
* "Scourge" features Cabot going after a life insurance company for murder because they failed to inform the health department (who would, in turn, have notified the patient) about a patient's case of syphilis, which allowed the disease to go untreated until it destroyed the patient's brain, causing him to become delusional

and believe that God was commanding him to kill.
* Scourge is introduced as Firestar's evil foil. Scourge takes one of Firestar's lives, tries to kill Firestar's nephew Cloudtail, and is killed by Firestar. What neither cat knows is that they're
* Scourge of Worlds, featured several decision points where the viewer could impact the direction of the story.
* Scourges). They are presented as vain, preening, arrogant pansies who mostly hang out in the sky above Commoragh and don't do a lot, then the Codex goes on to explain that they can afford this because they're so badass that other Dark Eldar will pay them obscene amounts to show up and help out whenever there's a fight, so they don't have to do a lot to be obscenely rich.
* Scourge suggests to Sonic that they work together and rule the multiverse, the two of them working as one because they're so powerful. You even get the feeling he wouldn't betray Sonic if he'd agreed to Scourge's way of thinking. Sonic freezes up, and Scourge takes it as a serious consideration, but Sonic later explains that he was so utterly disgusted at the suggestion that he couldn't even speak.
* Scourge the Hedgehog, being an evil version of Sonic the Hedgehog. Being so snide and sadistic has never looked this entertaining.
* Scourge, the titular black silverfish-like parasite enters through the navel.
* 'Scoutmaster's brew' is another legendary example. It's put on the fire to perk the night before; in the morning you heat it up until it perks again - and then you drink it.
* Scout: "Oh come on, give me a bre—" and then the Pulse Bomb that Tracer stuck to him explodes.
* scout rifle concept, conceived by former US Marine and firearms instructor/historian Jeff Cooper, is designed to be a general survival gun suited for anything that wasn't specialized hunting, capable of taking down humans and big game up to a thousand pounds while being small enough that it won't encumber a lone scout or survivalist out in the wilderness. It was to be a carbine under one meter in length and three kilograms in weight, chambered in a high-caliber round like .308 Winchester or 7mm-08 Remington (with .243 Winchester recommended as an alternative for younger or smaller shooters, albeit only with a 22-inch barrel), and capable of putting down a four-inch group on a target from 200 meters away. A 2x or 3x telescoping scope was optional, but recommended, paired with ghost ring iron sights in case the scope was damaged; said scope was to be forward-mounted to increase peripheral vision, make it easier to clear jams, allow the loading of rounds from a stripper clip (in a bolt-action rifle), and make it so that the recoil wouldn't push the scope into the shooter's face.
* Scouts and even use his revolver to pick off bigger, bruiser-type targets with low health (due to the Spy having the ability to see the remaining health of any enemy he looks at). Its accuracy especially makes it very useful in situations where the Spy can get the drop on his enemy but isn't in a position to backstab.
* Scouts can also pull this off with a little practice: Run ahead of main force. Shoot enemy. Run back. Kill assist. Repeat.
* Scout-Sergeant Oan Mkoll, Chief Scout and bone-deep badass, goes one-on-one with a
* Scouts get the tripwire trap, which is essentially made out of a Russian hand grenade, two sticks, and some chicken wire.
* Scouts Guide to the Zombie Apocalypse features a zombie deer in one scene, and a lot of zombie cats in another.
* Scouts Guide to the Zombie Apocalypse has a variation of this, in that the military in this movie are so desperate to contain the zombie virus that they'll firebomb the town to do so.
* Scouts Guide to the Zombie Apocalypse, seriously impressing his fellow Scouts. Also to a bunch more individual undead, at least until it runs out of ammo.
* Scout's Honor. It's thanks to Cosmo and Wanda exposing Remy's cheating that Timmy wins the bet.
* Scout's Progress, one of the chapter heading quotes is a message home by a pilot, one of the hero's ancestors, giving a brief account of a stopover at space station

where he was overcharged for emergency repairs. "The Space at Tinsori Light" is the story of that pilot, and reveals that there was something much more sinister going on at the space station than the brief account would indicate.
* SCP-001 is arguably one of these. A being of immense power, it can erase from existence any object that it strikes, and it literally has unlimited range. It's heavily implied if not outright stated to be the Archangel Jophiel, who chased Adam and Eve out of Eden and took up the flaming sword to keep humanity out. This article postulates that it was responsible for inspiring the creation of the SCP Foundation.
* SCP-001 proposal. Here, the Foundation itself began as an anomaly that took over a High School. The ruling council of the Foundation, the O5 council, is also revealed to have been a FBI field team that never returned from their field op. And whatever they encountered in there, it turned them into the Council with a drive to secure, protect, and contain, using their training from the FBI to run their new operations. The field team that followed them in, they later reappeared as guards, staff, and other personnel that became the Foundation. Essentially, it was an anomly that became a counter-anomaly.
* SCP-001 - The Children"). The Children can effectively annihilate anything on command, no matter how far away it is.
* SCP-002, the killer hotel room from outer space that contains furniture made of human materials.
* SCP-004 ("The 12 Rusty Keys and the Door"). SCP-004 causes space-time anomalies nearby, such as personnel experiencing only a few days inside Site 62 even though they had actually been in it for several weeks.
* SCP-006-J are a bunch of normal insects considered to be Keter by the entomophobic researchers.
* SCP-008, a.k.a. "Zombie Plague" states that terminating the infected requires the use of "Significant Cranial Trauma".
* SCP-015 which attacks anyone who acts hostile towards it or who carries any sort of tool.
* SCP-035 is a living White Mask of Doom based on Greek drama masks that compels anyone near it to put it on and take it as a host. It's also quite sociopathic and manipulative.
* SCP-038 Tree, grows copies of anything that touches its bark. It's capable of growing even fully formed and living clones of organisms that touch it, although these clones age quickly and only live a couple of weeks.
* SCP-040 ("Evolution's Child"). SCP-040-1a was created by SCP-040. It has polymorphic abilities and can change its size, shape, color, and texture as necessary to act as outer clothing (e.g. a sweater) for SCP-040.
* SCP-040 is a subversion, having only one eye with a black sclera and defying the traditional roles of evil and insanity.
* SCP-041 ("Thought Broadcasting Patient"). SCP-041 is a man who can read the mind of anyone within ten meters of him. He can also transmit thoughts (his or those of a person he reads) to anyone within that range.
* SCP-049, and creates passive zombies. It got in-depth interview logs that give it character and depth, and generally created a much more interesting read while keeping the most famous elements from the original.
* SCP-049, is surprisingly compliant when being detained following a containment breach.
* SCP-053 ("The Young Girl") determined its best course of surviving her to be massive self-sedation. Either way, the result's actually kind of adorable.)
* SCP-053 who drives humans around her violently insane and is apparently immortal and anyone who harms her is instantly killed. She does not even seem to be aware that this is happening.
* SCP-054 a friendly entity made of water that likes to play with personnel. Unfortunately frequent experimentation on her (mostly by men) has caused her to resent men and be fearful of them.
* SCP-055 is a self-keeping secret, or "anti-meme." While many logs, videos, notes, experiments, etc. about it are on file and readily accessible, no information about

it can be retained, instead just leaking out of the mind of anyone who learns about it shortly thereafter. It has a cell and its own set of containment procedures, but nobody knows what it is, how it got there, or why its containment is as it is. It could very well have killed hundreds or thousands of people and nobody would have any way of knowing.
* SCP-055", utterly unobservable and indescribable. The only way to define it in any way is by determining what it is not, e.g. "it is not a sphere".
* SCP-055 Which somehow makes it worse. And what, so far, do people remember it isn't? Round, safe, or contained.
* SCP-056 while passing a group of young women and scored 30 points higher on an IQ test than the smartest/nearest researcher. It causes nothing but stress and chaos wherever it goes and it wants to be seen by more "sycophants".
* SCP-058 is some creature resembling a cow heart with limbs that constantly spouts off completely incomprehensible phrases even while going around killing humans.
* SCP-065 ("Destroyed Organic Catalyst"). Any animals within 12 meters of the center of SCP-065 suffer rapid harmful mutations. The larger the animal is, the faster the mutations occur.
* SCP-071 ("Degenerative Metamorphic Entity"). SCP-071 can read the mind of any person watching it to find out the person's sexual preference.
* SCP-073 him. He is also impossible to injure and anyone who tries to hurt him receives the injury in his place. He cannot turn these effects off.
* SCP-076-2, "Able" because they treated him like a human being and not the superpowered murder machine shaped like a human that he really is.
* SCP-076-2, "Able", is also very difficult to destroy, able to continue its killing spree even under heavy fire. Once, the Foundation had to detonate an on-site nuke, killing all personnel present there, just to stop him. In addition, he cannot be killed permanently, as he will be regenerated by SCP-076-1. If you're lucky, the process could take up to 25 years. If you're not lucky, "Able" could be revived in only six hours!
* SCP-076-2 ("Able") the can) eventually decided to try and work with him; predictably, it didn't end well.
* SCP-076-2, better known as "Able", regards his fight with 682 as "the best fight he had in ages", despite losing quite quickly, and is quite proud to have encountered a creature "whose capacity for violence surpassed his own."
* SCP-076-2.) his corpse will disintergrate, 076-1 (A giant stone box with a coffin inside it) will slam shut, and he'll be respawned as it were. He's basically a video game character.
* SCP-076-2, other wise known as "Able" can spawn blades out of thin air & go on a killing spree even under heavy gunfire. Also, he respawns after death...sometimes in just 6 hours.
* SCP-076-2 seems to see combat as the only worthwhile pursuit in life and agreed to work with the Foundation instead of slaughtering them because he realized it could provide him with
* SCP-076 (Able) and SCP-105 (Iris) — submitted early in the site's history, the quickly-growing community treated them as iconic, to the point of writing fanfic about them. As the site was restructured and formalized, the community shifted strongly against
* SCP-076 wears one of these. It's been activated several times: since 076 has
* SCP-081 caused all (or most) recorded instances of spontaneous human combustion.
* SCP-084 ("Static Tower"), an area centered on a radio tower, can cause objects to randomly "jump" their positions, causing "overlaps", which have been described as "markedly detrimental effect on living tissue."
* SCP-085, hand-drawn "Cassy", an animate and intelligent 2D drawing of a young woman. When her canvas was photographed with a camera that produced a picture showing the subject doing what they most desired at that moment, the picture showed Cassy doing the same thing she'd been doing on the canvas, but as a 3D human.
* SCP-085 is a drawing of a young woman on a sheet of paper who can move around on the sheet and speak to people. However, as a two-dimensional drawing, she cannot physically interact with anyone else, and this has caused her to become depressed.

* SCP-087 (an infinite dark staircase where one can hear the cries of a girl, and no one who went far enough down has come up again) is that there is no girl at all, but a creature resembling a girl that uses this to lure in victims.
* SCP-087's page, look at the main picture. Now click on the exploration logs, read them, then go back and look at the picture again. You will have an idea of what those class-D subjects felt like.
* SCP-089 cause disasters to force people to make human sacrifices to it, or does it predict disasters and stop them in exchange for human sacrifices?
* SCP-089 if the SCP actually causes the disasters or merely offers an extreme means of stopping them (involving sacrificing a baby to it).
* SCP-089 ("Tophet") to be conscious and alert in order for it to work.
* SCP-089 will announce the name of a child 6-years-old or younger and a large-scale disaster of some sort. Unless the child is sacrificed by their own mother (via being put within SCP-089 and burned alive), said disaster will happen and keep happening until the sacrifice is made.
* SCP-093 ("Red Sea Object"). The six-story tall half-giants that haunt SCP-093's world are not affected by bullets from pistols and automatic weapons.
* SCP-093 ("Red Sea Object") universe that details what happened here. The world the object connects to was visited by an incredibly powerful god-like being only named He, who arrived during the Industrial Revolution and declared the world to be unclean. He instigated a massive Tech Boom for a war to purge the world of sin. This left the world in ruins and the survivors became the giant abominations, mutated thanks to exposure to a pure form of a substance called His Tears, which was apparently supposed to free them from sin. Not only that but there are numerous copies of the Red Sea Object that are all linked to other universes, and there's a possibility that He could use the Object copies to travel to any of them... including ours.
* SCP-096, an invincible humanoid that's fast and strong, and can rip a minivan to shreds. It won't attack if you don't look at its face.
* SCP-096 is a nigh-unstoppable killing machine that will travel thousands of miles to kill anything that sees even a pixel of its face (even if it is another SCP). The fact he didn't even attempt to attack SCP-049 once he saw his face is surprising to say the least.
* SCP-096 (it's flesh can be damaged, but it'll simply regenerate over time, doesn't seem to actually need any of it's organs or blood to live, and it's bones seem to be indestructible), with many attempts made to exterminate it that have ended in failure.
* SCP-096 ("The Shy Guy") anti-materiel rifle but wasn't even slowed down. Even if shot with thousands of rounds of ammo or hit with an anti-tank launcher, it will keep on attacking.
* SCP-096. When someone sees its face(It doesn't matter if it's in person or
* SCP-096 will go on a rampage and tear anyone and anything to shreds of they see its face, even if it's just a photograph, though not if it's a drawing. When the one man to survive its initial retrieval was asked if he wanted to see an artist's rendition of its face, he had this to say.
* SCP-097, the remains of a 1969 fairgrounds overgrown with some very strange plant life.
* SCP-1000 ("Bigfoot"). At the height of their civilization, SCP-1000 "made trees and birds of prey grow into fast-moving ships, herds of animals that became trains, bushes that became flying vehicles. From insects and pigeons they made things equivalent to cell phones, televisions, computers. Atomic bombs."
* SCP-1007 ("Mr. Life and Mr. Death"). SCP-1007 ages at a rate of 1 year per minute until it reaches age 75, at which point it dies. Then it comes back to life and goes through the same routine again, and again. If a key is inserted in its back and turned, it will age backwards...
* SCP-1013 "Cockatrice" is a classic cockatrice. It calcifies the outer layer of your body, then happily pecks a hole in you and eats what's inside.
* SCP-1048, a sapient teddy bear that can use any material to make hostile creations in its image.

* SCP-1049 ("The Bonetaker Owl"). By biting a human being with its beak, SCP-1049 can suck the person's entire skeleton out of their body and consume it.
* SCP-1049 ("The Bonetaker Owl"). SCP-1049 is an owl that can suck a person's skeleton out of their body by biting them. It has red eyes.
* SCP-1054-FR-J, in which a scientist leaves the Foundation and starts his own competing organisation, the RPD Command. Then another scientist bring up grievances about how he's running the Command, while at the same time similar events happen at the Foundation, causing both resulting organisations to split again, and so on.
* SCP-1056, the kitchen timer-like device that can make people grow or shrink, was found in the possession of a high school student who was using it for "recreational purposes."
* SCP-1057, which is literally a living blank space with the shape and behavior of a tiger shark.
* SCP-105 ("Iris") is an 18-year old girl with the ability to turn photographs into portals to the area in the photograph as it is at that time.
* SCP-1066 ("Instant Education"). During the 4-10 minutes a man subjected to SCP-1066 is gone he apparently spends four years getting a complete education in whatever he was thinking about at the time he signed SCP-1066.
* SCP-1066 ("Instant Education"). When a man signs the SCP-1066 diploma he disappears for 4-10 minutes. When he reappears, he's four years older.
* SCP-106 can pass through solid matter, but corrodes the material when it does.
* SCP-1073 ("Computing Microbes"). SCP-1073 are sapient silicon-based microbes that can receive and understand radio waves.
* SCP-1080 ("The Creche"). When a child less than 13 years old enters the chamber, it closes and locks. When it opens three to five days later, the child is about 20 years old.
* SCP-1080 ("The Creche"). While the child is inside the chamber, between 3 and 5 days will pass on the outside while 7 or more years pass on the inside.
* SCP-1084, who cursed the town that had killed him and slew all but one of its citizens.
* SCP-1091-RU contained by Russian branch. It's an anomaly which visualises idioms said within it. When, during a test, an American doctor said "It's raining cats and dogs", actual cats and dogs started falling from the sky.
* SCP-1092 ("A Species of Fish"). After growing to full size inside the victim's body, in some cases SCP-1092 will travel up the carotid artery to the victim's brain and take over their minds. They will use this control to make the victim head for the nearest large body of water so they can exit the body and enter the water.
* SCP-1092 ("A Species of Fish"). After SCP-1092 inside a mammal's body grow to adult size, they bite their way through blood vessels and the skin and expel themselves from the body.
* SCP-1092 ("A Species of Fish") reproduces by having one of its eggs enter the body of a large mammal through a cut and grow to adult size (up to 2.1 centimeters) inside the mammal's blood vessels.
* SCP-1107 ("A Signal"). A group of asteroid-like bodies in the Kuiper Belt and the Oort Cloud around the solar system contain unusually pure silicon and silicate based crystals. They absorb solar radiation and use the energy to generate radio signals. Analysis of the signals indicates that they're not only alive, but intelligent.
* SCP-1111 ("The White Dog"). The title ghostly animal has red eyes that glow more brightly the closer it is to its point of origin. It savagely attacks all human beings that approach it.
* SCP-1119 absorbs any human who touches him and adds some of their organs to his own. The Foundation discovered him when he absorbed a police officer who was trying to stop him from committing suicide.
* SCP-1120 ("Freeze Tag"). After an SCP-1120 touches a human being, over the next three minutes the soft tissue of the victim will be petrified and become pyroclastic igneous rock.
* SCP-1120: It's revealed that the eruption of Vesuvius was caused by a man who was trying to bury the numerous instances of SCP-1120 in the ashes before they overran

any more towns.
* SCP-1130 ("A Handy Shortcut"). SCP-1130-2 is a series of interconnected halls, rooms and tunnels stretching for kilometers that is entered through the door SCP-1130-1. While people are traveling through SCP-1130-2 they report the trip lasting hours to weeks, while in the outside world only 11-23 seconds pass.
* SCP-1142 ("A Cry for Help") that is threatening to destroy their world.
* SCP-1145 after getting utterly irradiated by the bombing of Nagasaki.
* SCP-1147, a collection of plum tree seeds that mutate depending on what they're grown in (for example, growing the seeds in a glass sphere results in a colored glass tree), with mixed currency bills as the soil. They end up with a tree that produces bill-like leaves, none of which can pass for real currency.
* SCP-114 is somewhat similar to the above: she is an adult Afghani woman that fosters conflict in those around her. However, unlike 053, that conflict is aimed at each other rather than at the SCP, and has more reach and no defences against it, resulting in much steeper and isolating containment procedures.
* SCP-1158 ("Arboreal Jellyfish Puppeteers"). SCP-1158 is an airborne, carnivorous predator that resembles a large Portuguese man-o-war (jellyfish). It hides in treetops and dangles prehensile dactylozooid polyp bundles that look like vines down to the forest floor. When the tentacles touch an animal they wrap around its limbs and inject a paralyzing poison. When the victim is immobilized they enter all of its orifices and deliver digestive enzymes that dissolve the animal's internal organs, then absorb the residue.
* SCP-1160 ("Effective Containment"). SCP-1160 cannot be damaged by any form of conventional firearm.
* SCP-1160 ("Effective Containment"). SCP-1160 has insect-like eyes around its head and neck, giving it 360 degree vision.
* SCP-1173 may or may not be be an example of this depending on how you interpret it. It either is a phenomenon that makes people think that a real country called The Islamic Republic of Eastern Samothrace doesn't exist, or it is a phenomenon that makes people think an imaginary country called The Islamic Republic of Eastern Samothrace does exist. The Foundation leadership is evenly split on the issue, and both sides have drugs that will cure the effect (or cause it if the other side is right).
* SCP-1176 widespread distribution that they discovered it only works on those of a certain blood type, killing all the others.
* SCP-119 ("Timecrowave"). SCP-119 is a microwave oven which can speed up the flow of time inside of it. Its power setting can be set in a range of 1-5. The time (in seconds) that the microwave is on is raised to the exponential power of the setting to determine the actual time that passes inside SCP-119. So if the power setting is 5 and SCP-119 runs for 30 seconds then (30 x 30 x 30 x 30 x 30) seconds (or 281.25 days) pass inside it. Anything (including creatures) inside SCP-119 experiences the full passage of time that occurs.
* SCP-119 ("Timecrowave"). SCP-119 is a microwave oven which can speed up the flow of time inside of it. Its power setting can be set in a range of 1-5. The time (in seconds) that the microwave is on is raised to the exponential power of the setting to determine the actual time that passes inside SCP-119. So if the power setting is 5 and SCP-119 runs for 30 seconds then (30 x 30 x 30 x 30 x 30) seconds (or 281.25 days) pass inside it. Anything inside SCP-119 suffers the increased aging that occurs.
* SCP-120, a pool that cycles through 11 different destinations. To choose a particular destination, Class D personnel have to be used. Why? Five of the eleven destinations are the Lagrange points. Which are in space. And the pool only works with living, awake humans.
* SCP-1211 ("King in the Castle"). After inhabiting the castle for three months, a man 35 years old will have become about 80 years old. After an additional month (or more) subjects will experience rotting of the skin and muscle tissue and skeletal degeneration, but don't die.
* SCP-1225 ("The Worst Christmas"). When SCP-1225 is activated, anything within 4 meters and inside a container ages at a high rate: one year in the first 24 hours,

and a total of ten years after three weeks, after which the aging stops.
* SCP 1227 is nine Russians and a dog welded together by some unknown pathogen. The whole mass thinks it's a man and his family. Most of the bodies aren't even whole; portions of a man are used as the digestive tract and is fed via hole in the stomach while another is used as the ass end of it and another is used to process urine.
* SCP-1230 ("A Hero is Born").. This guy was asleep for "only" fifteen hours.
* SCP-1230. It also doesn't really appreciate people hurting or killing themselves in the dream.
* SCP-1233 "Mammal Terraformer". After a mammal has been paralyzed and rendered unconscious by SCP-1233 its skin will be filled with silica crystals, its internal organs will turn into clay-rich soil and its skeleton will be replaced with an equal volume of sandstone.
* SCP-1245 is a whaling ship that disappeared in the late 1940s. Over time it has assimilated whale body parts from its catches into its structure. Its engine runs on whale bodily fluids; whale brains are networked together in its comm room, connected to the radio; steel pipes and intestines take the cut-up whale parts around the ship; and it is estimated that the majority of its structure is made up of whale body tissues.
* SCP-1249 ("Pestilence"). SCP-1249 is a mass of land-based invertebrates that can form a humanoid body around a human skeleton. The invertebrates replace and function as human organs, muscles and skin.
* SCP-1262 ("Seed of Destruction"). SCP-1262 is immune to most types of radiation and high pressure. Heat of 180+ ºF (such as that caused by fire) is one of the few ways to destroy it. In the only known case of SCP-1262 getting loose on Earth, it was destroyed by causing an eruption and burying it in molten lava.
* SCP-1269, a mailbox which sits in front of a house in Massachusetts, USA. If a woman aged 23 or older moves into the house for SCP-1269, mysterious unaddressed letters, which are directed at the woman and highly romantic in nature, manifest inside the mailbox every four days. If you attempt to remove 1269 and replace it with a normal mailbox, both disappear, with 1269 appearing back in it's usual spot and the other mailbox appearing in a dumpster 25km away with an extremely hostile and possessive letter inside it. SCP-1269 was recently kicked up to Euclid status when a male D-Class moved into the house with the female D-Class resident only to go missing some weeks later, his battered and mutilated corpse was found in the dumpster. Examples of letters found:
* SCP-1272 ("Slow-Motion Catastrophe"). effect associated with SCP-1272 causes time to pass inside it at a rate of only 184 nanoseconds per hour outside.
* SCP-127 ("The Living Gun"). SCP-127 looks like an ordinary MP5K sub-machine gun on the outside, but the inside is made of flesh and bone, and the bullets it fires vaguely resemble human teeth.
* SCP-1293 ("Squeedle Deedle Dee!"). Every 45 days, SCP-1293-B gather together and perform a dance routine. The Foundation believes that the precise coordination they display is achieved due to them being telepathic.
* SCP-1293 ("Squeedle Deedle Dee!"). They look like human beings wearing costumes, but the costumes are actually part of their bodies. The female versions bear their young live through their mouths, and the young are born fully mature in intelligence and size.
* SCP-1294 ("The Laughing Fox"). After SCP-1294 mates with a normal female fennel fox, the fungus will grow inside the fox and eventually burst out of its chest. Once outside it will assume the standard shape of a SCP-1294.
* SCP-1304 puts the setting's typically creepy spin on this. It's a violent sacrifice ritual where, if one writes a book where a character has it done to them, soon after publication the victim will get reincarnated as a human in the real world. They won't have memories of their fictional past, but their life will mirror that in the novel, as closely as reality allows.
* SCP-1308 ("Hungarian Floater"). The Special Containment Procedures for SCP-1308 say that gunfire is of limited effectiveness against it due to lack of discernible vital organs.

* SCP-1310 is a room which does this to everyone who remains inside. The twist is that they don't themselves disappear, and must hereafter live in a world where they've never actually been born.
* SCP-1313, a mathematical equation whose solution is a live grizzly bear. Foundation mathematicians are thus investigating the implications of bears existing in the set of real numbers.
* SCP-1313 the person that solved it and likely proceed to maul them. Notably, SCP-1313's results can be used in other equations, meaning that it is possible to take the square root of a grizzly bear (which is apparently a prime number).
* SCP-1315 is an NES cartridge that contains a "game" in which hazards manifest in real life, albeit only to the ones who are playing it. When you die in the "game", you vanish, and it is implied that you become minions for the "game".
* SCP-1319 consists of a researcher's individual upper and lower halves who got fed up with each other and decided to split — literally. What's really bizarre about this example (besides the obvious) is that neither half of his body exhibits the personality of the original researcher; they're both entirely separate entities.
* SCP-1323 ("A County Fair").. Customers have to buy tickets by paying things like a cherished memory, or (ominously vague) "a favor", and anyone who eats food there has a 17% chance of staying there permanently as an employee.
* SCP-1323 ("A County Fair")), it's possible to buy 10 tickets by paying "A year and a day".
* SCP-1323 ("A County Fair"). This is in another dimension which can only be accessed at certain points and times in our universe. Customers have to buy tickets by paying things like "a joyful laugh and a sorrowful tear" or "a lost love". Anyone who eats food there has a chance of staying there permanently, the same way that people who ate food while in Faerie would be trapped there. The livestock pavilion contains (among other creatures) unicorns.
* SCP-1325 ("Easter Frog"). When the SCP-1325 growing inside the victim's stomach are large enough they release an emetic toxin that causes the victim to throw up, expelling the SCP-1325 out the victim's mouth. This has a 25% chance of rupturing the victim's esophagus (Boerhaave's syndrome). The chance is higher if the victim is elderly or a child.
* SCP-1341 ("JUNGLE IN A JAR"). Doctor Boyd, the lead researcher on SCP-1341, wrote an account on the outbreak that led to the site being overrun with jungle plants. The last entry is his statement that he's going to commit suicide.
* SCP-134: a harmless young girl whose black eyes happen to be vistas into an uncharted region of space. SCP personnel have actually been reprimanded for getting too attached to "Stella".
* SCP-1351 ("Moebius Cave"). A Foundation expedition entered the cave in 1925 and was discovered by the Foundation again in 2009. As far as the expedition was concerned they had only been in the cave for 18 hours.
* SCP-1361 ("Animal By-Product"). If any living creature consumes SCP-1361, it will be converted into more SCP-1361 over a period of 4-6 hours.
* SCP-1361 ("Animal By-Product"). If it becomes necessary to destroy SCP-1361, Foundation personnel are to use incineration to make sure it's destroyed.
* SCP-1368 ("Aegides"). Any Foundation personnel affected by SCP-1368 are to be burned.
* SCP-1370. Luckily for everything else, 1370 is poorly designed to the point of losing a fight with a potted plant. Not even a paranormal potted plant, just a regular philodendron.
* SCP-1370 to be intimidating, like "Sinister Prime Minister", "ShivaTron, Despoiler of all Mirth" and "Doom-Master Thirteen Seventy, Master Of All Doom".
* SCP-1381 ("Cats' Cabinet"). When a big cat (lion, tiger, etc.) enters the Cabinet, sometime later cat-like creatures called SCP-1381-01 emerge from it. SCP-1381-01 are unharmed by bullets.
* SCP-1384 is a humanoid statue with seemingly omnipotent powers — but it's also a pawn in a life-sized board game whose rules it refuses to divulge because it knows the Foundation wants to contain it while it wants to be free. It's fully

sapient and quite chatty, but a single wrong move or misstep allows it to take a turn and move closer to freedom.
* SCP-1386, and downright violent if they try to get out of paying full price. Otherwise, it's a regular ice cream truck, aside from the fact that it is apparently sapient.
* SCP-1388, underwear in a brief style with pictures of superheroes printed on it. Two examples are currently in Foundation custody. They will literally shift spacetime to fit anyone, compel you to want to wear them, and convince you that you are genuinely superpowered, but doesn't give you any superpowers. It makes you think it does, leading you to kill yourself by trying to use your nonexistent powers in real life.
* SCP-1407 ("DJ's Headphones"). SCP-1407 creates more instances of itself inside a human body, such as in the stomach, head and intestines. When enough are created the internal pressure will cause them to be expelled from the body through its orifices or through the skin.
* SCP-140 (An Incomplete Chronicle), causing the civilization it describes to last longer in history and become more powerful. It is also capable of causing a dangerous obsession in those who study or possess it to cause them to want to add onto the story. The copy in the possession of the Foundation was found in the home of a history professor, where it had leeched all the ink out of multiple volumes in his possession and finally caused him to slash his own wrists and use his blood as new raw material for the book.
* SCP-140 during his early conquests, it leaves the fates of many high-ranking persons ambiguous, and further additions to the text would likely describe them as having resettled elsewhere and continued their empire. Should the account ever catch up to modern day (or at least within several centuries of it), it would likely alter history to such a point that the world as a whole would be substantially transformed for the worse. On top of all this, the book in-possession of the Foundation appears to not be the only surviving record, as there have been noticeable additions to it several times when it was nowhere near any inking substances.
* SCP-140. Here's the real horror: there's more than one copy of the book out there and the one the Foundation has is continually being updated. The Foundation fears that should the Daevites' civilisation survive past a certain point in history, it will have catastrophic consequences for the world.
* SCP-1421 ("The Unreliable Oracle"). SCP-1421 can mentally communicate with and read the minds (and memories) of people nearby.
* SCP-1429 ("Organoid Organisms"). When SCP-1429 infects a human body it settles into a specific randomly chosen organ, grows to large size and exits the body, sometimes through the victim's skin.
* SCP-1437 ("A Hole to Another Place") speaks of an apparently alternate version of Scotland where the sun is blue and the sky is yellow.
* SCP-1440 He has been wandering the Earth hoping to find Death so he can return his "gift".
* SCP-1440, the old man from nowhere. He was originally a nameless soldier that won a game of cards against Death (well, Deaths, there are three of them). They were perfectly content just letting him go, probably intent on collecting him later, but he decided to humiliate them further, challenging them to an all or nothing game. He won, and got the treasures of a cup containing the water of life, that could scare away the small death and save individuals, the deck of fate, that could turn the tides of battle and save the lives of armies, and the bag that could contain every disaster known and unknown to man. Understandably, Death were pissed, and decided to follow him around, causing death to everyone he encountered in his eternal life. His only hope is to capture the All-Death in the bag, keeping him hostage. Unfortunately, the All-Death wisely stays far away.
* SCP-1447 ("Tulpa"). SCP-1447-1 (the Tulpa) can move at speeds over 200 k.p.h. for 20 hours per day.
* SCP-1447 ("Tulpa"). SCP-1447-1 (the Tulpa) is nearly immune to bullets from standard-issue sidearms.

* SCP-1457 ("Mourning Cloak"). SCP-1457 can read a person's memories and transfer them to another person.
* SCP-1461 ("House of the Worm"), exposure to the evil in the house changed some of the human workers into monsters with shining red eyes.
* SCP-1472 is an interdimensional strip club that appears in an empty building for a few hours every Saturday night.
* SCP-1481 loser who is much too out of it to grant wishes, usually just conjuring up food for himself to satisfy his munchies instead. At one point, during some drug-addled incoherent rambling, he reveals that a previous master of his used their first wish to put him in this state, their second wish to make the first wish irreversible, and then walked away without another word. Just to be a dick.
* SCP-1483, a portal to an alternate universe's Antarctic civilization.
* SCP-148 for other SCPs. Wiki site members decided this was boring and rewrote it so that it has such extreme downsides that no one uses it for anything.
* SCP-149 ("The Blood Flies") are mosquitos that reproduce by injecting a retrovirus into the human body that changes cells into fertilized mosquito eggs. When the eggs hatch the mosquitos leave the body through the mouth, nostrils and eye sockets. This invariably kills the victim.
* SCP-1506 ("Aerial Arachnid"). If one of the giant floating spiderweb clouds containing SCP-1506 spiders threatens to attack humans and can't be diverted, it will be destroyed by a combination of flamethrowers and Fuel Air Explosive incendiary bombs.
* SCP – Containment Breach does it with SCP-173, which moves when you're not looking at it.
* SCP – Containment Breach has most of the hostile SCPs as this. The most prominent ones being:
* SCP – Containment Breach, refusing to cooperate with the guards will have you terminated before the containment breach even occurs.
* SCP – Containment Breach (the Birthday Monkey) activating to sing its birthday song.
* SCP – Containment Breach when they look away or blink. The game has a "blink" mechanic, where you can only force your eyes to stay open for so long. That moment when you finally have to blink and the meter recharges may be your last.
* SCP-150 ("The Prosthetic Parasite"). After SCP-150 has removed all of a human victim's limbs, it will infect the victim's torso. The torso will swell up and large numbers of SCP-150 larvae will emerge, killing the victim.
* SCP-150 ("The Prosthetic Parasite") burrows into a human body and changes the nearest limb (arm or leg) into SCP-150 tissue covered with a chitinous exoskeleton. The victim is mind controlled into removing the limb, which then hatches out more SCP-150 larvae.
* SCP-1510, an ancient Roman soldier's helmet containing the cursed spirit of its former owner. Any man between 28 and 35 years old who wears it will become possessed by the soldier's spirit.
* SCP-1512 ("Irrational Root") that weighs more than 80,000 metric tons and has root-like tendrils several hundred meters long. The tendrils secrete a corrosive slime that causes chemical burns, disorientation and vertigo. They are completely immune to most forms of attack and can break through concrete and steel plate.
* SCP-1514 ("Star Wars") (and his mother). They are based on the real-life Strategic Defense Initiative or "Star Wars" program. See real-life folder for more information.
* SCP-1520 exactly, aside from some mild disappointment that he has not achieved enlightenment. He's communicated exactly once with the Foundation, belaying a message meant for a former lover (which was delivered to said lover's descendant under the guise of an unearthed family document) presumably as part of shedding himself of any remaining worldly attachments, and has made no further attempts at communication.
* SCP-1522 ("Ships That Pass In The Night"). When its partner SCP-1522-2 was attacked by a ship of the Global Occult Coalition, SCP-1522-1 accelerated to approximately Mach 4 and rammed the GOC ship, destroying it.

* SCP-1527 ("Our Bellmaker, Our Radiant Skies"). The large crustaceans summoned by the Bell have a kind of telepathy that can be disrupted by radio jamming. They can use it to telepathically attack human beings at a range of up to 50 meters and cause effects such as confusion, inducing suggestibility, implanting compulsions and leaving messages in their minds.
* SCP-1529 is apparently responsible for killing the first man to ever climb Mt. Everest and about half of all the people who've died climbing it since.
* SCP-1536 ("Doppelgängers"). Any living creature whose form is taken by SCP-1536 will become a new SCP-1536 after it dies.
* SCP-1536 ("Doppelgängers"). SCP-1536 can transform itself into any moving object or animal it sees, once every 16 minutes. SCP-1536 cannot be distinguished from what it copied by any known test.
* SCP-1537 ("Akul'hil") ability gives them resistance to physical damage, the only known way to kill SCP-1537-A is to immolate them.
* SCP-1537 ("Akul'hil"). SCP-1537-A can change into an almost limitless variety of shapes. They can also increase their mass to up 3 times normal and make their skin as strong as steel.
* SCP-1545, a two-person llama suit that causes the wearers to continue playing their characters until their deaths. If the back dies, the front continues to walk around and play the act. If the front dies, the back will keep dancing.
* SCP-1547 ("A Mother's Love"). Whenever a living creature comes within 5 meters of SCP-1547-B, SCP-1547-B will transmit a telepathic message to it. The message is the story of how the deity Chioll became determined to stop humans from polluting the Earth.
* SCP-1569 ("Jumbo Shrimp"). Six days after the humanoid SCP-1569-1 left SCP-1569, it committed suicide with poison hidden in one of its molars. It did so once it realized it would be confined by the Foundation indefinitely.
* SCP-1574 is implied to have some connection to the Boxing Day Tsunami, despite being on the other side of the world. It may or may not have been caused by aliens from its home planet who had come looking for it.
* SCP-1575 ("Venus Statue"). When a male animal drinks water from SCP-1575 and changes into a human being, the result usually has an androgynous appearance and its genitalia are either nonfunctional or completely missing.
* SCP-1575 ("Venus Statue"). When the water altered by SCP-1575 is drunk by a mammal, parasitic vermin infesting the mammal can start changing into human beings. They usually don't survive, but you can end up with half human/half flea or half human/half tapeworm abominations.
* SCP-1576 ("Edisonian Afterlife Communicator"). When a human being listens to SCP-1576 they become instances of SCP-1576-1: their brain dissolves and is expelled from their nostrils by sneezing. Breathing in the dissolved brain tissue has the same effect. The bodies of SCP-1576-1 instances are destroyed by incineration to prevent spread of the effect.
* SCP-1583 ("It Only Makes Us Stronger"). The tentacle released by the opening of SCP-1583 can be destroyed by extreme heat, such as fire.
* SCP-1583 ("It Only Makes Us Stronger"). When a container of SCP-1583 is opened a large tentacle will come out, grab any people nearby and pull them into its mass, which will dissolve their bodies.
* SCP-1609 Now it is the remains of a destroyed chair that teleports pieces of itself into the lungs of anybody it feels threatened by.
* SCP-1609 ("The Remains of a Chair") was originally one of the most harmless anomalous objects you could imagine; a teleporting chair that would appear if you were tired and needed to sit. Then the Global Occult Coalition tried to destroy it by running it through a woodchipper, which didn't actually "kill" it. It's now a paranoid pile of woodchips whose individual bits can still teleport, including inside people's bodies if it feels threatened.
* SCP-1615 is an edible fungus that causes the eater to survive via photosynthesis until a more stable food source can be found. Unlike SCP-1176, this was thoroughly tested before distribution, and the only apparent downside appears to be green discoloration of the skin of affected people. However, since photosynthesis only

produces carbohydrates, nutritional supplements are necessary for maintaining long-term health.
* SCP-1620 ("Reflection Infection"). SCP-1620 is a rectangular sheet of metal alloy. Any primate (including human beings) that is reflected in SCP-1620 has their reflection changed into SCP-1620-1, a mirror image that is sapient and malevolent.
* SCP-1627 ("Mushroom Wars"). After a person makes skin contact with an example of SCP-1627-A, over the next two weeks the person will age rapidly until they die of old age.
* SCP-1633 Eldritch Abomination instead of just a video game character, and attempt to leave the game to destroy the real world.
* SCP-1633 ("The Most Dangerous Video Game"). This game was designed to learn from the tactics of the person playing it and design tactics of its own to beat them. However, it goes far beyond that and can actually analyze the player's psychology and arrange in-game events to mess with their heads.
* SCP-1637 ("The Army of the Future"). SCP-1637-3B is a warbot that is controlled by an "adult human brain suspended in a translucent green oxygenated protein/glucose soup."
* SCP-1637 ("The Army of the Future"). SCP-1637-3C is a robot that controls SCP-1637 warbots. Its control unit is a fetus suspended in a liquid nitrogen solution.
* SCP-163 ("An Old Castaway"). After an alien being crash-landed on Earth millions of years ago, its ship was encased in a stasis field that protected it from being crushed by collapsed rock. When the rock was removed, the stasis field disappeared and released the alien, which has not aged at all in the intervening time.
* SCP-163, which is cylindrical, has 8 legs, 4 pairs of arms with different functions and a single compound eye with 360 degree field of vision that sees mainly in ultraviolet. It's also one of the more harmless SCPs and clearly homesick.
* SCP-1655 ("Sorrow Tick"). to the victim. They don't remember the person, can't sense them in any way, and if touched by the person they feel increasing disgust and discomfort.
* SCP-1657 ("MAN EGG"). After they're hatched, SCP-1657 grow to maturity (the equivalent of human adulthood) in only 13 days, and die of old age in 17 days.
* SCP-165 ("The Creeping, Hungry Sands of Tule"). The Foundation's Mobile Task-Force Epsilon-9 used flame accelerator (flame thrower) units to reduce the sand SCP-165 lives into glass and thus destroy the SCP-165.
* SCP-166 is a humanoid who causes the decay of artificial objects around her and accelerates plant growth, neither of which she can turn off.
* SCP-166 was a beautiful woman who drove any man (regardless of sexual orientation) who saw her to a lustful frenzy. However, she was a chaste nun who only wanted a life of religious devotion and celibacy, so the Foundation contained her for her own protection.
* SCP-1674 ("Camera Obscura") is a large painting of an overcast rocky taiga (steppe-like) area. Anyone entering SCP-1674 will end up in another world that resembles the painting.
* SCP-1678 ("UnLondon"). SCP-1678-A ("Bobbies") are dismembered and crudely re-assembled human corpses. They are immune to standard firearms but can be affected by large-caliber bullets.
* SCP-1689 filled with nothing but potatoes. An isolated Russian village has been using it as its sole food supply for over a century, leading to severe vitamin deficiencies.
* SCP-169, a sea serpent so large that its protrusions above the waterline were mistaken for an archipelago of islands.
* SCP-1700 ("Debtshop"). When someone dies while wearing a SCP-1700-A yellow scarf, their body is transported to a sweatshop and becomes animate again for as long as it's inside the building. The body still has its memories and fragments of its personality.
* SCP-1716 ("Imperfect Life Extender") donor to age 10 years for every year the recipient's life is extended.
* SCP-1716 ("Imperfect Life Extender") is a device that transfers life force from

one person to another. The process is inefficient, with the recipient gaining one tenth of the lifespan lost by the donor.
* SCP-1730 on the walls, and the leeches that forcibly enter people's bodies to take control of them. The last we see of the place, it's shifted into another reality during a brawl between a god, the archangel Uriel and a giant leech-thing, all of which were imprisoned there.
* SCP-1730 survivor, who witnessed atrocities so huge burning an entire alternate dimension to the ground and salting the ashes was just the start.
* SCP-1733 is a videotape that is a recording of a specific basketball game from 2010. While everyone in the tape has gone on to lead totally normal lives, the recording itself displays unusual behavior. Every time the video is rewound and replayed, the individuals on the tape appear to be conscious that they keep resetting back to a specific point, and any attempts to either leave the stadium or end the curse have resulted in absolute failure. After several dozen plays of the tape, the people on the tape have resorted to sacrificing people, players, and other bizarre decisions. The research staff decided to stop replaying the tape when the people on it suggested child sacrifice.
* SCP-1739 ("Obsolete Laptop") by creating one of these. The Abomination is distracted by being allowed to destroy the new universe, keeping it from destroying the universe it's in.
* SCP-1739 ("Obsolete Laptop")., keeping it from destroying the universe it's in.
* SCP-173, but much, much more brutal. It can't act while being watched.
* SCP-173 starts multiplying and takes over America. Several of them are caught on video and America is eventually nuked.
* SCP-173 ("The Sculpture"), and it will go straight for it in the literal blink of an eye.
* SCP-1749 ("Trans-American Murder Messengers") who appear only to commit murder. After killing someone they kill themselves by taking a cyanide pill. If it fails they carry a backup pill inside one of their molars.
* SCP-1756, fan created it as a gateway to another universe, possibly the afterlife.
* SCP-1759: A WW2 bomber plane haunted by some form of spirit, dubbed 'Lucy' after the artwork on its side. Noted to be quite genial.
* SCP-1760 ("Casket Garden"). Pyotr was a mortician and scientist who carried out experiments regarding long term chemical preservation of human remains, as well as chemically induced reanimation and regeneration of such remains. This is the source of the animated remains that appear in the SCP-1760-16 coffin every six years.
* SCP-1785 is the anomalous effect of a rose bush which not only forces people referring to the bush to do so with a feminine name, but also forces a new name to be used each time.
* SCP-179-class humanoid woman named "Sauelsuesor" located roughly 40,000 kilometers below the south pole of the sun. After a drone is sent to her location, an interview takes place via radio-waves with the log stating that the sixteen minute delay between speakers have been omitted for the sake of brevity.
* SCP-1805. And to put a final, weird twist to it, she instantly loses all interest in her "husband" the moment he dies, since marriage is, after all, "til death do us part".
* SCP-1807 ("Home Sweet Okapi"). Anyone who touches SCP-1807 will disappear as their life force is drained from them. The life force is stolen to act as an energy source for a civilization living in another dimension.
* SCP-1810 is a creepy marionette who tries to protect children, but is really very bad at it; the creator was jokingly worried people would nickname it SLENDERSITTER.
* SCP-1810 loves children and will take care of any distressed or lost child it comes across. Which would be heart-warming, except its flawed understanding of humans and that the fact that it will do horrific things to non-children if it thinks it will make a child happy renders it creepy.
* SCP-1811 ("Shelf Life") about how he was going to burn one of the books in SCP-1811. Only the burnt cover of the book was found - Adrian Balswell had disappeared.
* SCP-1819 ("Darkness is Only Skin Deep"). The boogeyman that inflicts the

dangerous SCP-1819 effect on children is described by the children as having a large "bright" or "burning" red eye.
* SCP-1839, a book about fish that causes readers to begin to think they are fish as long as they read it and either hold their breaths while in the air or try to breathe underwater, causing them to drown. Note that this will not happen to you as you are a fish.
* SCP-1845-1, a sapient fox that fancies itself the Catholic monarch of a feudal kingdom, insists on being introduced as "His Royal Highness, Eugenio the Second, by the Grace of God, King of the Forest, Lord of the Plains, Duke of the Grand Fir and the Undergrowth, Count of the Swamp, Margrave of ██ ███████, Warden of All the Streams and Rivers, and Lord Protector of the Cities of Man, Defender of the Faith."
* SCP-1851-EX. It was decided that the SCP would be closed but not removed, because they weren't going to "whitewash" their history.
* SCP-1867 ("A Gentleman"). Lord Blackwood is a sea slug that can communicate telepathically with anyone within 5 meters of it.
* SCP-1875: A chess-playing automaton with an engine made of the brain matter of a Russian chess champion's twin daughters. Their souls are still haunting the machine. It also comes with a scary-looking suit of samurai armour, but that's just for show.
* SCP-1884-B, the apparent twin sister of a mild-mannered woman with no hands, is a mass of hands with attitude.
* SCP-1888 ("Terraforming Temple"). When animals or plants are exposed to the substance SCP-1888-2 they physically mutate, with their bodies developing means of effective attacks (claws, poisoned thorns, etc.).
* SCP-1891 paintings. Specifically, it's a painting of a stooped human. The painted human somehow moves to other paintings and gradually transforms everything depicted into machinery.
* SCP-1917 ("The Armour Maker"). SCP-1917-1-36 through SCP-1917-1-42 are duplicates of Russian-made T-34/76 tanks that were created by SCP-1917. Each successive tank is 20% smaller than the previous one, and they were designed so they could be nested inside each other.
* SCP-1922 is doomed to keep dying of natural causes, only to reanimated hours after doing so.
* SCP-1933 is a homeless man in a Santa suit that used to break into houses on Christmas Eve and deliver presents alongside bottles of his urine (he pees Irish cream). He lives off a diet of whiskey and cream and drinking more than 25ml in one day will turn all your bodily fluids into whiskey.
* SCP-1936 ("Daleport"), but a flamethrower severely chars it and renders it incapable of moving.
* SCP-1936 ("Daleport"). One of the Daleport creatures is a sheet of mobile skin in the shape of a fractal. A number of Foundation personnel and robots armed with firearms opened fire on it with little or no effect.
* SCP-1936 ("Daleport"). One of the entities in Daleport is a creature the size of an adult human with multiple tentacles. One of its tentacles can decapitate a human being in one blow and multiple tentacles can rip a human being to shreds.
* SCP-1936 for several demons to free-for-all against each other. Now the air is thick with fog and the buildings bleed ashes.
* SCP-1940 enclosure, from an abandoned house to someone's sock drawer, and materialize a salesman who will try and sell everything inside the enclosure to passers-by. Any claims to the property inside the enclosure will be met with paperwork demonstrating that the enclosure and everything in it is property of Light Courier Enterprises. What's worse, any merchandise bought from the store will cause another instance to appear within six hours.
* SCP-1948 ("Weather Bird"). SCP-1948 is a bird that creates nice weather to keep itself comfortable. The town sacrificed people to it whenever the weather got worse, not realizing that it was responding to El Niño and would return to normal once the system had passed.
* SCP-1948 ("Weather Bird"). The humans in the town decided to start sacrificing

people to SCP-1948 (which they called "The Idol") in years when spring didn't come.
* SCP-1961 ("Transformation Booth"). SCP-1961-1 and SCP-1961-2 are more resistant to trauma and hostile environments than human beings. Fire is recommended as one means for destroying them if necessary, so personnel guarding them are issued flamethrowers.
* SCP-1961 ("Transformation Booth"). SCP-1961-1 can take the form of any living creature of the same mass, including non-humans and SCP objects. They can retain human form for up to 4 hours but any kind of shock or strong emotions will cause them to melt down.
* SCP-1979 ("Relativistic Treadmill"). If SCP-1979 is not operated for at least 30 minutes per hour, a sphere will appear around SCP-1979. Time will pass more quickly inside the sphere than in the outside world. As the sphere expands, the multiplication faction increases exponentially. For example, at a 25 meter radius the factor is 10404 (1 second outside = 173 minutes inside). At 50 meters radius the factor is 108,250,000 (1 second outside = 206 years inside). And it just gets worse from there.
* SCP-1979 ("Relativistic Treadmill"). Time passes faster than normal inside SCP-1979's time acceleration sphere. A person inside the sphere will age at a higher than normal rate, with the rate increasing as the sphere expands. At a radius of 25 meters, a person will age at a rate of 10,404 times normal, or 173 minutes per second. As the sphere expands to 30 meters it will age about 9 years. By the time the sphere reaches 35 meters, they will age another 48 years. By the time the sphere reached 40 meters, they would be long dead.
* SCP-1979 ("Relativistic Treadmill"). While SCP-1979 is being operated time passes faster on the outside than the inside: the multiplication factor depends on the speed the device is set for. At a speed of 2 km/hour the factor is 7.23 to 1. At a speed of 10 km/hour the factor, for each minute spent running on SCP-1979 15 days, 7 hours, 6 minutes and 18 seconds pass outside.
* SCP-1981. It caused him to suffer horrible nightmares for years even though the Foundation almost definitely wiped his memory of the event, and it's implied that the reason he developed Alzheimer's is because it was the only way he could actually forget what he saw.
* SCP-1986, a seemingly-infinite tunnel full of books that range from the slightly odd to extremely weird.
* SCP-198]. Unfortunately, it rapidly malnurishes the person, and the only way to gain any nourishment is to consume the contents of the cup.
* SCP-1993 is a man in a Santa suit who is incapable of living off anything other than the basic ingredients of Irish creme and has drinkable bodily fluids that are fatal because consumption in large quantities cause the drinker's bodily fluids to become Irish creme. He might not be aware of his anomalous effects, but that doesn't make them any less deadly.
* SCP-2000 ("Deus Ex Machina"). Both played straight and inverted. SCP-2000 creates human clones and loads preexisting neural patterns into them. Copies of neural patterns of important personnel are updated as well.
* SCP-2003 jammed into the body of a single human being, who is then confined to a cell and automatically dispensed food while the rest of humanity is wiped out.
* SCP-2006 terrifies humans. And in one tale, it proves it's aware of at least one of those things (the possibility the Foundation itself is the one being fooled into thinking it, and other objects, are genuinely contained) and genuinely terrifies a high-ranking doctor to the point of panic; it found it just as funny as its usual "scares".
* SCP-2009 aspects of this trope, showing a woman slowly succumbing to the SCP's effects.
* SCP-2009 ("Thomas Hoang"). Anyone who breathes in SCP-2009-02 spores created by SCP-2009-01 will become an example of SCP-2009-01 in 8-9 days.
* SCP-2009 ("Thomas Hoang"). Even tiny amounts of SCP-2009-02 spores are highly contagious. In order to ensure its destruction, SCP-2009 must be disposed of by incineration.
* SCP-2009, which causes infectees to assume the appearance, personality, and

memories of a "Thomas Hoang," who may or may not be the origin of the contagion.
* SCP-2014 ("Zsar Magoth"). SCP-2014 has the power of telekinesis with a range of up to 24 meters. He has used it to help a skater pull off impressive maneuvers and to manipulate a pen for the purpose of writing.
* SCP-2018 ("Museum of You"). SCP-2018 says that it was once the protective spirit of the Australian Museum. It can manifest itself as an old man and talk to people who enter it.
* SCP-2018 ("Museum of You"). The spirit of the Museum can read the thoughts and memories of anyone who enters it.
* SCP-2030 show that first appeared on VHS, but has kept up with the times by moving to DVD and eventually to streaming sites like Netflix. No matter how traumatic the prank is for the victim, they always calm down immediately once the host of the show reveals himself. Also, every prank victim died within the same year the episode they were in was supposedly filmed, and their bodies have all mysteriously disappeared.
* SCP-2030: The Netflix description for the anomalous TV program "Laugh is Fun":
* SCP-2047 has the Apollo program happening... before Earth forcibly traded places with an alien world, forcing the Foundation to plant the things NASA had left in the old satellite on our Moon.
* SCP-204. But SCP-204 is still ranked at the highest threat level possible, probably because from organic matter to anything else is a quick jump.
* SCP-2051 ("Stromatolite Habitat") by SCP-2051, people gain the ability to broadcast their thoughts telepathically up to 4 meters away. The transmissions indicate extreme distress from sensory deprivation, then depression and catatonia.
* SCP-2054 ("The Double"). SCP-2054 is an entity capable of duplicating the form of a human being so completely that all of the science and technology of the Foundation can't tell the duplicate from the original. SCP-2054 is also able to copy the mind of the target well enough to convincingly impersonate them.
* SCP-2089 to provide entertainment for other users by self-harm or suicide.
* SCP-2099 ("Brain in a Jar"). SCP-2099 has invented 713 different types of laser gun, all of which he keeps in a bin labeled "713 different laser guns". He has also invented a pistol that fires out highly concentrated X-rays (i.e. an X-ray laser pistol) that is powered by two AA batteries and focused by a common quartz crystal.
* SCP-2099 ("Brain in a Jar"). SCP-2099 is the brain of Jeremy Valdez, which floats in a glass jar filled with water, green food coloring, artificial flavoring, sugars, and electrolytes. The Foundation is unsure if that's what's actually keeping Jeremy alive, or if that's what he thought would be aesthetically pleasing. It uses devices (such as a robot and mechanical hands) to manipulate objects.
* SCP-2102 ("Got Shoggoth?"). The only way to prevent SCP-2102 from expanding is to cauterize it with fire. The Foundation believes that SCP-2102 could be destroyed (if necessary) by the destruction of its soft tissues by flame.
* SCP-2102 ("Got Shoggoth?") to create a super soldier by increasing the speed at which the human body heals itself.
* SCP-2117 ships orbiting Titan in a stable Non-Euclidean segment of space.
* SCP-2132 is an obstacle course run by Marshall, Carter, and Dark Lt.
* SCP-2135 is an out-of-service subway station in New York City that can transport people to a world based on Manhattan as it appeared on February 1st, 1959, except inhabited entirely by people without faces.
* SCP-216 ("The Safe"). Two experiments indicate that time does not pass inside the safe while the door is closed.
* SCP-2190 the deceased mother will, once every two weeks, contact someone in desperate need of money and hire him to try to break up the marriage of her daughter and the daughter's husband.
* SCP-2249 ("The Failed Dreamland"). A medical doctor is taught how to create a small idyllic universe so the children in a hospital have a place to play. Things go terribly wrong and the new universe ends up filled with gamma radiation, with the doctor dying after being trapped inside of it.
* SCP-224 ("Grandfather Clock"). When it chimes it causes time to speed up in the surrounding area, sometimes causing people within range of the sound to age up to

several years in a short time. In one case a person was affected by 7 chimes, aging them approximately 70 years in a matter of seconds.
* SCP-2260 ("Traveler's Journal"). After writing a location in SCP-2260, the writer falls into a coma and their astral double explores the location. While their body is in the coma, they are totally vulnerable to attack.
* SCP-2264 ("In the Court of Alagadda"). The sky over the city in SCP-2264 is colored yellow and filled with an unknown number of black stars. The stars don't match any known Earth constellations.
* SCP-2265 is a heartwarming example. It's a localized time loop trapping two history professors (designated SCP-2265-A and SCP-2265-B) in a section of the restaurant they're eating at, forcing them to repeat the same two hours and unable to react with the outer world. SCP-2265-A retained his memories of each iteration whereas SCP-2265-B did not. While SCP-2265-A initially panicked, he eventually learned to make the best out of the situation by engaging in countless conversations with SCP-2265-B on numerous subjects for two decades until the time loop ended. In an interview with Foundation personnel following the event, SCP-2265-A claimed he didn't regret his experience.
* SCP-2273 ("Major Alexei Belitrov, of the Red Army's 22nd Armored Infantry Division"). SCP-2273 is a soldier from another universe where the U.S. and U.S.S.R. got into a nuclear war.
* SCP-2289 ("The Devils' Eyes"). These are not demonic eyes, mind you. The devil here is the endangered marsupial known as the Tazmanian Devil, host in real life to a transmissible cancer. The anomaly is that this particular strain of the cancer has managed to jump the species barrier, and has a fondness for forming functioning eyes.
* SCP-229 ("Wire Weed"). Because of SCP-229's nature (a mass of power lines and cables), incineration is recommended as the best way of destroying it.
* SCP-229 ("Wire Weed"). Foundation scientists tentatively identified SCP-229 (a mass of wires and electrical cables) as a form of silicon-based life.
* SCP-2300 ("Periodic Golems"). made from the elements hydrogen to californium; SCP-2300-14 is the one made from pure silicon.
* SCP-231. You never know what they're actually doing to the pregnant girl, though it's kinda obvious with how any Class-D personnel conducting Procedure 110-Montauk will be terminated if they even try to prolong it. (The author has claimed it's actually not the obvious answer, but refuses to elaborate on what it actually is, beyond "
* SCP-2332 ("Thought Messenger"). Because SCP-2332 is made of light, it can pass through solid objects as long as they're made of a substance permeable to light (i.e. not opaque) such as glass and Plexiglas.
* SCP-2332 ("Thought Messenger") is a butterfly made of ultraviolet light that was originally created and sent out by another universe's version of the Foundation. It ended up in this universe by accident.
* SCP-239' spell book to help her control her powers after convincing her she was a witch.
* SCP-2400 ("Temporal Dilation Facility"). While the door to SCP-2400 is closed, time passes inside SCP-2400 at a rate 140 times normal.
* SCP-2401 ("Mary Had a Little Lamb") are unusual honeybees that can infest and control a human body, but males all die quickly and most of the females commit suicide. When the host body is female it can have sex with a human male and become impregnated. The babies will be adapted to be better hosts.
* SCP-240-JP comprises of zero instances of anomalous locusts. When a locust dies, it warps reality to erase all traces of it ever having existed, which is why there is/are/was/were always zero instances of them.
* SCP-2412-J is a fairly straight example. They even let him out of his cell for a few hours on Christmas Eve to deliver toys.
* SCP-241 ("Good Home Cooking") is a cookbook that displays appetizing dishes containing one or more ingredients that the book opener is allergic to. If anyone prepares one of said dishes and the one to last open the book eats it, they will always die of anaphylactic shock. In addition, it will amplify the opener's

existing allergies or induce new ones if the opener had none.
* SCP-2422-A can determine how intelligent the person is on a scale of 0-35, with 22 being the average. This corresponds to the standard IQ scale.
* SCP-2422 ("A Friendly Family"). Each member of SCP-2422 can use telepathy to read a person's mind and find out specific information when the person makes eye contact with them.
* SCP-2422-B can learn what the person has been doing for the last 22 hours, including where they've been.
* SCP-2422-C will share the person's emotional state. If the contact continues, it will experience the person's emotional states (up to the last 22 hours) in reverse chronological order.
* SCP-2424 ("Hostile Walrus Cyborg ''research ongoing''").. He says of himself: "I'm the first, the easiest, I'm supposed to be. I've been destroyed more times than I care to remember." He also refers to other opponents who are stronger.
* SCP-2424 ("Hostile Walrus Cyborg ''research ongoing''"), the title character's home village was burned down by Emperor Penguin when he kidnapped Moe's girlfriend Anaaya.
* SCP-2432 is an anomalous hotel room which causes anyone who sleeps in it to leave glowingly positive Word Salad Horror online reviews. Despite being creepy and nonsensical, the reviews manage to persuade people to visit the hotel.
* SCP-2451 ("Love Through Time, Space and Species"). SCP-2451 is a doorway to a series of other universes, some of which are very different from the Foundation's universe. In one the "humans" are 8 foot tall bird-like creatures with beaks the size of a human's arm.
* SCP-2470 is an entity that obliterates anything it becomes aware of. It was created by a cult to destroy reality.
* SCP-247 is a weaponized version of this: a fully grown wild tiger is given a psychic aura that makes everyone think it's a "harmless little kitten", and act accordingly. Tests show that the tiger accepts petting and baby talk... for seven minutes. Then it proceeds to rip and tear the victim apart.
* SCP-2484 ("Parasitic Mayonnaise Worms"). The eggs of an unknown alien species are in a substance resembling mayonnaise. If a vertebrate animal eats enough of it the eggs will hatch inside the victim's body and grow to up to 12 centimeters long. They will then try to eat each other until only one is left.
* SCP-2490 ("Chaos Insurgency Special Operative Alpha-19"). SCP-2490's true form is made up of jointed segments with an oblong head. It can generates a field that disguises it as a normal human being. It appears in its real form only to its intended target. It appears near its target repeatedly over a period of weeks and eventually kills it.
* SCP-2503 ("Estimated Distance: 9,216 Years"). Anyone trapped in the alternate universe of SCP-2503 must spend approximately 9,216 years walking inside of it (though without aging or needing to eat, drink, rest or sleep) to get out, while 80 hours pass on Earth.
* SCP-2507 ("A Web Of Cliques"). SCP-2507 are spider-like creatures with an average weight of 45 kilograms (~100 pounds) and average height of 3 meters (~10 feet).
* SCP-2521, based largely on the image of it wrapping a D-class in its tentacles and abducting them with a heart on its "face."
* SCP-2523 ("Goblin Market"). When a person undergoes an Ejection Event (being thrown out of a SCP-2523 location), they suffer from bad luck for 366 days (365 days + 1 day), a year and a day.
* SCP-2525 ("Extraterrestrial Broadcaster"). The original SCP-2525 (currently SCP-2525-N) was an alien creature that could communicate with human beings using telepathy.
* SCP-252 ("Humboldt Squid") to cause anyone looking at it to see it as a giant monster with up to 200 limbs, including suckered tentacles up to 5 meters long.
* SCP-2558-J versions of the kittens, there was a resolution signed to prevent further weaponization of the creatures. That's right, the Foundation, a group that goes through expendable manpower like popcorn, refusing to let harm come to kittens.

* SCP-2571. Only pairs of siblings can enter Cragglewood Park; in order for one sibling to escape, the other has to go on the carousel and become a singing tree in the park forever.
* SCP-2578 wouldn't work. The incident was fairly disastrous and high in casualties, but it worked.
* SCP-2590 ("Trailer Trash"). During its pursuit of SCP-2590, Alpha Squad lost contact with the Foundation. When it re-appeared almost three and a half years later, as far as it was concerned only fifteen minutes had passed.
* SCP-2592 ("Milk and Bananas"). SCP-2592 can use telepathy in the following ways.
* SCP-2599's reality bending combined with her insecurities mean she has to do everything she's told but always fails. Ask her to play a piece of music she's never heard, and she'll play it most of it perfectly before being unable to finish it. Ask her to turn a white piece of paper blue, and it'll turn purple. Ask her to fly, and she'll jump five meters into the air and break her legs when she lands.
* SCP-2606 ("Verminous Vessel"). SCP-2606 is a drinking glass made from polished amber. If any body part of a creature generally considered to be "vermin" is put in SCP-2606 and a human being consumes the body part, the person gains the ability to read the mind of all examples of that creature within ten meters.
* SCP-2610 ("Procreation"). SCP-2610-A (Simeon Avakian) has the ability to mentally reach out and see the images and impulses in other people's minds.
* SCP-2610 ("Procreation"). SCP-2610-E are mutated human beings who are effectively immune to small arms fire.
* SCP-261, an anomalous vending machine, is a bar of Hershey's with all text mirrored. Scientific analysis of the chocolate reveals the chirality of the amino acids and sugars that it contains is the opposite to those of Earth-life organic compounds.
* SCP-261). Experimenting with it has produced several instances that suggest the machine is capable of being vengeful:
* SCP-261 is a vending machine that sells a number food items similar to the real-world trademarks,
* SCP-261 is a vending machine that takes yen and gives bizarre edible articles in return. At one point they test giving it a counterfeit 500 yen coin. The machine produces a bag of candy similar to gummi bears, but shaped like hands with extended middle fingers. Made of potassium cyanide.
* SCP-261 once provided a snack food called Eetmees. They're small, crab-like creatures that jump up and down, screaming and begging to be eaten, and will force themselves into your mouth if you refuse. There is no description of what they taste like, unlike the logs for other products, presumably because the researcher was so disturbed by the creatures.
* SCP-2622 ("Ambassador from the Mole People"). According to SCP-2622's stories there's a cavern called “The Fire Plain” located under the south-central Pacific Ocean. It's inhabited by silicon-based crystal animals.
* SCP-2639 for 10 years. In an inversion of this trope, though, the teenagers are in no harm at all, in fact, everytime they die, they just respawn. Instead, they pose a major threat to other people, for from their point of view, they are just enemies which they kill for ammo. When the teens realize the truth, they are understandably horrified.
* SCP-2645 ("Through the Looking Glass"). The anomalous mirror SCP-2645 has another universe accessible through its mirrored surface that is initially identical to the SCP Foundation's universe. The contents of that universe can be changed by the influence of entities in the Foundation's universe.
* SCP-2647 ("Premium"). Anyone who signs up for an SCP-2647 life insurance policy will stop aging for as long as the policy continues in effect. If the person cancels the policy they will quickly grow older until they are their true age, which could cause them to die of old age.
* SCP-2650 ("Pediatric Pupaphobia"). SCP-2650-B is the body of a former ventriloquist and magician who is still alive despite having a wooden sphere in place of his brain. He is fed Capsule Rations (food in capsule form).
* SCP-2650 ("Pediatric Pupaphobia"). SCP-2650-B is the body of a former

ventriloquist and magician who is still alive despite having a wooden sphere in place of his brain. If he can get a preadolescent child (between the ages of 5 and 9) alone, he can change them so that they're like him and under his control.
* SCP-2661 ("The Hoof Diary") appeared out of the maze, killed him and ate him. The man left a diary describing his increasing compulsion to build the maze and worship the being who would appear from it.
* SCP-2662 This is because he is going through his species' version of puberty and as he matures he will have more control.
* SCP-2663 ("Dionysus"). SCP-2663 can use telepathy to communicate with anyone within 10 meters.
* SCP-2664 is another GRU-P project. Designated Redline, it was a living psychic weapon intended to turn people into communists of the Soviet stripe, but which was in fact secretly used to cause people to become pacifists, even preventing the Cuban Missile Crisis from igniting nuclear war.
* SCP-268. Instead of only erasing records or removing people from history, the wearer is erased from all memories after prolonged use AND becomes practically invisible to everyone, but paper and digital records remain.
* SCP-2701 ("True Solitary"). A person stored in cell 667 experiences a period of incarceration 300-400 times as long as occurs in the real world. One prisoner was in the cell for 15 minutes and thought he had been inside for weeks. Someone inside it for two hours would experience a period of 25-33 days. Another person on the intake list isn't due for release until December of the year 3300-something.
* SCP-2709 ("Can Anyone Hear You Scream?"). SCP-2709-1 is a gigantic ant lion (insect) with inch-thick chitin skin armor, which causes bullets to be ineffective against it.
* SCP-2718. It's death, or more specifically, the knowledge of what happens to you after you die. One of the senior O-5 council members died years ago of a stroke during a holiday in the Galapagos islands and they used some unknown way of remaking him at the quantum level to figure out what lies beyond.
* SCP-2747 has this effect (mild level) not on humans, but narratives. Books, music, video games, websites... They all get destroyed and all that's left are references to them.
* SCP-2750 ("Navajo Skinwalkers"). According to the Navajo, an SCP-2750 knows whatever a man is pondering (i.e. reads his thoughts).
* SCP-2750 ("Navajo Skinwalkers"). All member of the original SCP-2750 could change into at least five different animals found in the southwest U.S., such as crows, wolves, coyotes, eagles and foxes. Some members could change into nine or more types of animals.
* SCP-2756 ("Surreal Landscaper"). Burning has been found to be the most effective way to destroy victims of infection by SCP-2756. Once each month, at least fifteen members of the Foundation containment site use flamethrowers to burn hostile SCP-2756 victims.
* SCP-2756 ("Surreal Landscaper"). SCP-2756 is an anomalous disease of unknown origin that mutates living creatures, causing extra organs to grow on random parts of their bodies.
* SCP-2756 ("Surreal Landscaper"). SCP-2756 is an anomalous infection that causes extra organs (such as eyes) to grow at random locations on living creatures. One SCP-2756 victim has extra eyes growing on their abdomen and forearm.
* SCP-2757 ("Dr. Wondertainment's Projector Fantastico™"), one of the powers gained by the experimental subjects is electricity generation.
* SCP-2757 ("Dr. Wondertainment's Projector Fantastico™"), one of the powers gained by the experimental subjects is pyrokinesis.
* SCP-2757 ("Dr. Wondertainment's Projector Fantastico™"), one of the powers gained by the experimental subjects is shapeshifting.
* SCP-2757 ("Dr. Wondertainment's Projector Fantastico™"), one of the powers gained by the experimental subjects is super speed.
* SCP-2757 ("Dr. Wondertainment's Projector Fantastico™"), one of the powers gained by the experimental subjects is telekinesis.
* SCP-2757 ("Dr. Wondertainment's Projector Fantastico™"), one of the powers

gained by the experimental subjects is telepathy.
* SCP-2764 ("The Eldritch Antarctic") found in the Antarctic. It can use telepathy to send messages to other creatures up to tens of kilometers away, but apparently cannot receive replies. It communicates in the native language of the creature it's speaking to.
* SCP-2777 ("He Who Would Be King"). SCP-2777-1 is an alien entity that looks like a human child. It exists inside SCP-2777, a 36 kilometer long spaceship. It is capable of communicating telepathically with anyone inside SCP-2777, and in at least one case, people who were outside it.
* SCP-2805 ("Disney on Ice"). You know the Walt Disney urban legend? It's true...and he can communicate with people about "the Florida Project" (Disneyworld).
* SCP-2814 ("Heretic of the Torch"). If the person wearing the SCP-2814 mask performs 108 human sacrifices, the souls of the person and all of the people they've killed will turn into a storm of fire in the shape of a column.
* SCP-2814 ("Heretic of the Torch"). When a human being wears the SCP-2814 mask they can (a) manipulate fire as if it were a liquid or solid (b) modify the temperature of fire under their control (c) touch or "hold" their fire without being harmed and (d) take no damage from heat or flame up to 5000 °C.
* SCP-281-FR are series of magic swords stuck in the ground that keep the world in a spherical shape. They were placed there by SAPPHIRE, a group of atheists who found the Earth was flat when taking aerial photographs intending to prove that it's round.
* SCP-281 ("The Snooze Alarm"). When SCP-281 is activated, time speeds up in an area of 6 meters around it. While one millisecond passes in the outside world, 9 minutes pass inside the area.
* SCP-2835 is a video tape with a cartoon character that directly threatens the viewer if they didn't enjoy the show.
* SCP-2852 ("Cousin Johnny"), and cicadas. None of the people involved will think that there is anything abnormal about these events but will still be left with permanent psychological damage.
* SCP-2860 "Made of Stone" piece and now anything organic that touches him turns to marble, including microscopic dust mites (note: inhaling marble dust all day isn't good for you).
* SCP-2863 ("がしゃどくろ"). SCP-2863 are giant skeletons that bite off people's heads and drink their blood. Conventional weaponry (such as firearms) has no effect on them.
* SCP-2869 ("Fuckworms"). SCP-2869 reproduces by secreting SCP-2869-S, a mucus containing parasitic sperm. If SCP-2869-S touches another living creature, it will enter that creature's body and grow into new versions of SCP-2869 that are a combination of the forms of SCP-2869 and the host body.
* SCP-2870 ("General Malaise"). SCP-2870 is an anomalous version of the common cold virus that causes nasal mucus to become sapient and telepathic. The mucus can mentally communicate only with its host body.
* SCP-2901 ("Mothman"). SCP-2901's standard manifestation is a humanoid with dark-colored wings and large red eyes. They are known to attack human beings, especially when the humans flee them, and their touch causes the victim's skin to be ripped off. They also appear near the sites of disasters and eat the bodies of the victims.
* SCP-2922 ("Notes From the Under"). SCP-2922 is a memetic procedure that can be implanted in a human being's mind. It allows them to telepathically call a specific phone number.
* SCP-2922 ("Notes From the Under") that lives in the afterlife known as Corbenic. It resembles a gigantic spider.
* SCP-2935 and is the only thing in this world that's actually decomposing... Finally the expedition send a drone over to our side with some material but they are all killed when a nuke at the site they're exploring goes off shortly thereafter... Then we learn, through the last recorded words of the dead universe's Agent Keller, the truth, which is no less terrifying and does nothing to dispell

this trope: Alternate Keller of the dead universe was sent into his 'verse's iteration of SCP-2935, only to find a dead universe on the other side — same as the main expedition — and the very moment he returned to his own universe, everyone in his universe died as well.
* SCP-294, a drinks dispenser that dispenses any liquid you ask it for. It was considered completely harmless until someone ordered a "cup of joe", and a security guard collapsed. Upon further inspection, it turned out he was missing about a cup of blood, tissue and various bodily fluids, all of which could be found dispensed into a cup by the machine. And that his name was "Joe".
* SCP-2970 ("Holy Misplacement"). SCP-2970 is a human being who was given magical artificial implants to improve his capabilities. When he broke containment and escaped from site 30, bullets fired at him were deflected before hitting him.
* SCP-2975 ("Another Sun") is a Tale associated with SCP-2975. After Mobile Task Force Sigma-3 enters a crevasse and is transported to another world, they see gigantic wolf-like beings as tall as a skyscraper. When they fire on one such being, it has no effect at all.
* SCP-2978 ("Motherburg"). SCP-2978-B are a race of tiny silicon-based humanoids. They live in the silicon chips of computer motherboards and are experts at using and modifying computers.
* SCP-2978 ("Motherburg"). The SCP-2978-B entities being held in Site 17 change a wireless modem into a flying vehicle and start to explore. Three minutes later the vehicle enters a ventilation duct and visual contact with the vehicle is lost.
* SCP-298 in nature, as people who can't hear it don't seem to be affected. If the organ is used for parts, some of its properties can spread to other organs.
* SCP-299 ("Infectious Tree"). If any examples of SCP-299 are discovered in the wild they are to be destroyed by firebombing them into charcoal.
* SCP-299 ("Infectious Tree"). If any part of a SCP-299 (even a single cell) touches or is inserted into a plant or animal, it will change the plant or animal into another SCP-299. The total time required depends on how large the plant or animal is.
* SCP-299 ("Infectious Tree"). SCP-299 has vine-like tendrils that are up to 2 meters long. It uses them to grab its prey when they get too close to it.
* SCP-3000, is entirely based around their origin and what it costs to make them. SCP-3000 is a gigantic moray eel that rarely moves, and simply looking at it can slowly erode someone's memories. Upon devouring a human being, it secretes a compound that the Foundation uses to make amnestics, so they exploit it by deliberately feeding it D-Class personnel - something heavily objected to by the Ethics Committee, but ultimately the Foundation relies too much on the amnesiacs to stop doing it.
* SCP-3008-2, the "staff" of the infinite IKEA, are faceless humanoid figures with inconsistent proportions, who try to kill people trapped inside after closing time.
* SCP-3063 It's also repeatedly twisted any attempt to wish for its destruction or containment.
* SCP-3125. Although they externally look normal, non-possessed people will no longer recognize them as human.
* SCP-312 ("Atmospheric Jellyfish"). After SCP-312 sucks a victim into the air with its atmospheric vortex it stings it with its tentacles and paralyzes it, then digests it.
* SCP-3166 costume that was apparently created by the comic character becoming self-aware.
* SCP-3200 Eventually, the lead astronaut goes outside the spacecraft and returns two days later with this message:
* SCP-3200 is the Boötes void, and the Foundation theorizes that it can function as a portal to alternate universes. They manage to send a team through, only for them to discover their own mission logs and destroyed spacecraft, as well as lookalike bodies.
* SCP-326 ("A Chinese Peasant"). After being biologically modified, SCP-326 was placed in cryonic suspension for more than 50 years before being released. As a result, even though she is biologically 65-70 years old, she is more than 120 years

old chronologically.
* SCP-3275, which appear to be linked to his mental state. Every pizza he delivers is inadvertently changed to something radically different (and sometimes inedible) while he's not looking, and he has no idea why it keeps happening but it's implied to be related to his grief over his mother's death.
* SCP-3284-J ("Lava Sharks"). These are shark-like creatures that live in lava pools and can swim through them the way normal sharks swim through water. They don't need to eat but attack and consume living creatures anyway.
* SCP-3288's. The kicker? They're all horribly inbred descendants of the Habsburg dynasty, and the name of the trope provides the title of the SCP.
* SCP-3288, "the Aristocrats", describes a strain of humanity originally descended from the House of Hapsburg, survived to the present day by living in underground sects. They originated from the Hapsburgs attempting to use sorcery to counteract the effects of extreme inbreeding so that they could keep their bloodline pure, which was only partially successful. Though nominally human, they are subject to a number of horrifying mutations including supernumerary teeth, abnormally long arms and fingers, ungodly physical strength despite appearing severely emaciated, and a compulsion towards cannibalism. Their "blood" is dominant over other humans — in an instance where SCP-3288 impregnates an ordinary woman, the offspring will be another instance of SCP-3288. A captured instance proudly claims that they will eat and rape all of humanity until only they are left. This is probably what got them reclassified as Keter.
* SCP-3305 turns out to all just be an elaborate build up to the joke at the end.
* SCP-3344 to this effect. The SCP causes Site 24 Director Carter (and anyone with whom he interacts) to believe that his adult son Niklas, who is living in Site 24 and desperate to contact his family, does not exist and to be completely unable to perceive any evidence to the contrary.
* SCP-343 itself to be God, or is it purposefully deceiving the Foundation instead?
* SCP-343 may have done this to a researcher who resisted its psychic properties.
* SCP-3470 and SCP-2086 are variations of this trope, as they are predatory organisms that take the form of man-made vehicles, with barely visible drivers inside, to either lure in or catch their preferred prey (humans) off guard; 3470 has taken the form of a Ford Angilia 105E, while instances of 2086 will take on the forms of public transportation, usually buses.
* SCP-3477 is a collection of 34 men all claiming to be Harold Holt, former Prime Minister of Australia who supposedly died at sea in December 1967, all of whom have become biologically immortal in different ways.
* SCP-349 is the work of one person, that person is an immortal who hunts and kills immortals who started out mortal and purposefully became immortal.
* SCP-3512. The process is detailed in a book written by a pickup artist, excerpts of which are in the report, and advises readers to stop thinking of hot women as people and think of them as instruments to be controlled.
* SCP-3520 horrific, where an unknown force takes sado-masochistic glee in watching humanity become this as they destroy Earth’s environment to make way for industrial farms to make more snack food.
* SCP-354 ("The Red Pool"). At least three of the monsters that have come out of SCP-354 have been effectively immune to bullets, including SCP-354-2 ("virtually bulletproof"), SCP-354-4 ("Gunfire caused very little physical harm and was highly ineffective") and SCP-354-16 ("Gunfire proved mostly ineffective against its hide.").
* SCP-354 ("The Red Pool"). When the monster SCP-354-14 appeared in the Pool it used 5 octopus-like tentacles to grab several D-class personnel and pull them into the Pool.
* SCP-363 ("Not Centipedes"). SCP-363 is scared of fire, and Foundation troops are issued flamethrowers to use against them. After one containment breach, the site where SCP-363 was being held was firebombed in order to destroy them.
* SCP-370 has Incident-370-A, a personal log written by the Foundation doctor in charge of the expedition that found SCP-370. It details the progressive infection and death of expedition personnel caused by SCP-370's influence. Although he had

been infected himself, he managed to use a ritual (which required 80% of his blood supply) to contain it. It ends with a
* SCP-371 ("Macrovirus"). After SCP-371 infects a victim with its genetic material, new SCP-371 specimens are created inside the victim's abdominal cavity. Once the specimens grow to a length of 20 centimeters they burst out of the victim's body, causing severe trauma (including internal injuries, serious bleeding and death).
* SCP-372 ("Peripheral Jumper"). When first encountered it was allowing itself to be seen by a patient in a medical facility but using its powers to prevent itself from being seen by anyone else, apparently just to harass him.
* SCP-3758 ("The Last Dodo"), about an entity named Hualiet which will only be freed when all but one dodo is extinct. The dodo they interview talks about him like one of these, but only because their culture treats ideas like "maybe stop torturing people" and "let's learn how to make buildings" as heretical. Unfortunately his banishment to the "poison light fields" has resulted in Hualiet becoming enormous and lethally radioactive, so the Foundation is secretly maintaining a dodo population to keep him banished.
* SCP-378 ("Brainworm"). After SCP-378 enters a victim's skull it gains control of the brain and controls the body. The victim acts normally while under control, indicating that SCP-378 can read the victim's memories and personality.
* SCP-385 was confiscated from are implied to have purchased it at one of these.
* SCP-3872. Part of this insanity takes the form of an irrational hatred of molasses and rum.
* SCP-387 is a bunch of sentient, self-assembling Legos that enjoy being played with and playing with other Legos, and assimilate Lego products added to their toybox. Aside from somehow giving children highly detailed knowledge of WMD construction, they don't harm anyone and were even approved for recreational use by Foundation personnel. One time, someone left a pile of Micro Blok imitation toys in the room...
* SCP-395 ("The Bottle Baby"). SCP-395 is a human fetus that lives in a specimen jar filled with formaldehyde. It is fed a mixture of milk and blood once per week.
* SCP-4001. The oldest books date back about 75 000 years, but the Foundation have discovered untold layers of ash beneath the floorboards. The library is also sentient, and can interact with its Watchers (various organizations throughout its history, most recently the Foundation) by writing in their books.
* SCP-400 ("Beautiful Babies"). SCP-400 reproduces by touching a human woman's skin. This causes the woman to become pregnant with more examples of SCP-400 and eventually give birth to them.
* SCP-4010 (including the 001 proposals) is tough - and causes unexpected effects.
* SCP-401 ("A Palm Tree"). It's a tree made up of human organs that has an eye on the end of each of its fingers.
* SCP-4035, and at worst very, very lethal. "Make me rich" did make the subject rich -with a severe overdose of Vitamin C.
* SCP-404 having a questionable relationship with his sister when they were pre-teens and killing her boyfriend out of jealousy.
* SCP-405 ("Telepathy Virus"). A person affected by SCP-405 will be able to hear the thoughts of any other human within a specific radius, ranging from 200 meters to several kilometers away.
* SCP-409 "Contagious Crystal" is a crystal that turns anything it touches (except, ironically, granite) into itself.
* SCP-4100) shows up in the system and attacks the planet. Turns out the Foundation left a little gift for their old enemy.
* SCP-4158 artwork not that out of place from the SCP Foundation's world.
* SCP-415 is known as the Harvested Man, whose body is outfitted with zippers for ease of access to his organs, which regenerate within a few months (including possibly his brain, as the top of his head can be popped off).
* SCP-415 ("The Harvested Man"). Occasionally SCP-415 is taken by unknown means into another dimension and returned after a few seconds. After being returned SCP-415 says he spent a considerable period of time in the other dimension, up to several years in some cases.

* SCP-417, the Plague Tree, has fruits that contain insects whose bite causes horrific diseases.
* SCP-420 ("Aggressive Skin Condition"). When a person who drank SCP-420-1 reaches the sixth stage of infection they start growing rapidly and must be incinerated before something horrible occurs.
* SCP-424 ("Nanomimes"). SCP-424 can take the form (but not the coloration) of any object or creature it has ever seen.
* SCP-426 is a toaster that causes people to refer to it in the first person. Its secondary effect is a mental version of this. Anyone left with the toaster for long enough will identify as a toaster and attempt to emulate its functions, with disastrous results.
* SCP-426, or ruptured organs from consuming ten kilos of bread at once. I can do those things of course, because I am a toaster.
* SCP-426. Prolonged exposure to me will cause people to think that they are also toasters. Some of these people have accidentally killed themselves trying to emulate the functions of a toaster, such as an old woman who ate so much bread that her stomach exploded.
* SCP-426: side-effects, leading my previous owners to, be respectively, electrocuted attempting to eat an electrical socket, eating so much bread their stomach exploded, dying of blood loss after attempting [REDACTED] with me, and finally, to suffer from malnutrition after inserting two slices of bread and waiting for them to pop.
* SCP-429 ("Clockwork Teleporter"). If someone tries to use it without understanding it they will still teleport, but when they re-appear they will be dead and in a state of advanced decay. Monitoring devices sent with it on one of these jaunts recorded over 8 months passing. The creator of SCP-429 died of old age after using it too often.
* SCP-429 ("Clockwork Teleporter"). Testing reveals that when SCP-429 is activated without the instinctive understanding it grants, it will disappear and re-appear later within 1.76 kilometers of its previous location between 11 and 17 minutes later. However, approximately 8 months will have passed for anyone or anything attached to it during the teleportation.
* SCP-429 ("Clockwork Teleporter"). When someone wears SCP-429 they can visualize a location and be instantly teleported there, without any warning, as the effect is just described as "disappearing":
* SCP-438 ("Addictive Straitjacket of Espionage"). While the person wearing SCP-438 is undergoing their OBE (Out of Body Experience), their body is completely helpless and vulnerable to being injured or killed.
* SCP-440 ("Sand-Based Ecology"). SCP-440-2 ("Rocktopods") are made up of sand and look like squids or octopi. They can throw rocks with their tentacles.
* SCP-440 ("Sand-Based Ecology"). Several types of creatures are made up of SCP-440, which is an anomalous form of sand. The sand is made up of silica (silicon dioxide).
* SCP-4553 ("Bob Shepherd, Anthropomorphic Mass of Worms and United States Representative of the 3rd Congressional District of Nebraska").
* SCP-455 ("Cargo Ship"), Experiment Log 455. During the second expedition into SCP-455 16 hours passed outside the ship while one minute passed inside it.
* SCP-455 ("Cargo Ship"), Experiment Log 455. During the second expedition into SCP-455 two weeks passed inside the ship while 10 seconds passed outside. During the third expedition ten hours passed inside the ship while a few minutes passed outside of it.
* SCP-458 is an indestructible pizza box which, when opened, always contains the opener's favorite pizza. After extensive testing and no visible side effects, it currently resides in the site-17 canteen alongside an admonishment to not just pig out on free pizza but get some work done too.
* SCP-462 ("The Getaway Car"). remember driving for a few minutes before ending up at their destination. However, they can re-appear up to seven months later.
* SCP-462 ("The Getaway Car"). When someone sits in the driver's seat of SCP-462 and turns the key, they will disappear and turn up near their intended destination

a variable amount of time later, without any other teleportation effects:
* SCP-4666 that kidnaps children during the Christmas season. At least one commenter referred to it as "Slender Claus".
* SCP-466 ("Mobile Veins"). If SCP-466 breaches containment it is to be suppressed using flame weaponry (e.g. flamethrowers).
* SCP-466 ("Mobile Veins"). The vessels of SCP-466's cardiovascular systems (veins and arteries) can be used as tentacles to grasp and constrict. After it acquired additional cardiovascular systems the vessels became more powerful and developed barbs on the ends that can inflict damage.
* SCP-469, ringing a bell within earshot of it will cause it to wake up and do something unspecified but presumably horrific.
* SCP-469, the sound-eating "Many-Winged Angel" has feathers which inject a neurotoxin that triggers all the pain receptors in a victim, causing them to scream in agony and feed the SCP. The neurotoxin also contains stimulants that keep the victim from passing out so they can scream for even longer and provide it with more nourishment.
* SCP-486 is a woman who bleeds snakes instead of blood. She cannot control what the snakes do and they attempt to bite all other humans. Something nasty happens if she has an injury that would cause internal bleeding.
* SCP-490 is an ice cream truck that operates by itself between 2 to 5 AM of local time to lure in people with the jingle it produces to the back of the truck. After this event is over, the freezer is observed to be stocked with frozen treats made of human blood and flesh.
* SCP-4925 then eventually a new cell phone will manifest near her and ring, and more and more cellphones will continue to manifest until she answers one. Upon answering it the dead mother will berate her daughter for her recent life choices until the daughter gives in out of guilt.
* SCP-492 ("Animated Cloth Dummy"). SCP-492 is made of cloth, so it is highly vulnerable to fire and can be easily destroyed by flame.
* SCP-4966's object title is "Tubbioca: Devourer of Souls, Consumer of Secrets, Lord of Munchies"
* SCP-507 control over this, so the only thing he can do is carry emergency supplies with him at all times so they'll be with him when he shifts.
* SCP-507 responds to Tommy, Steve, Bruto, Guy, Houdini, and Grabnok the Destroyer.
* SCP-507 ("The Reluctant Dimension Hopper"). On one of SCP-507's trips he ended up in a dimension with living, moving crystals based on silicon. They're described as looking like crustaceans and may be connected to SCP-440, which also creates crustacean-like silicon-based life.
* SCP-507 ("The Reluctant Dimension Hopper") SCP-507 has been to while in Foundation custody. In universe 9E2-66V-7HG5 he encountered plants that gave off a "telepathic scream" when eaten.
* SCP-507 (who randomly teleports to alternate universes) once found himself at the mouth of a cave, looking at a desert planet baked by its two large suns. Then the "suns" blinked and looked away...
* SCP-513 ("A Cowbell"). Anyone who hears a noise made by SCP-513 (such as it being rung) is thereafter stalked by an emaciated humanoid with large hands. The humanoid is invisible to everyone except those who heard the noise. The stalking causes sleep deprivation and mental stress, causing the victim to suffer paranoia and depression. All but one of the known victims has committed suicide.
* SCP-516: A sentient tank that has pacifistic tendencies and will only allow itself to be fired at armed combatants or inanimate objects. When its picture was taken with 978, it showed a desire for world peace.
* SCP-5208-J are a bunch of normal objects (some granite, a piece of paper, a pen, a cat, and a young boy) with extremely complex security protocols.
* SCP-523 ("The Most Unhelpful Object On Earth"). SCP-523 continuously gives off a low-frequency telepathic signal that is heard as a "a dull ringing sound" by anyone capable of perceiving telepathic communications.
* SCP-523 ("The Most Unhelpful Object On Earth"). When SCP-523 escapes from containment, it changes its form to that of a useful object. When someone tries to

use it for a specific purpose, it changes to another form that's not useful at all for that purpose.
* SCP-525 ("Eye Spiders"). SCP-525 looks like a small starfish. It climbs the body of its victim and extracts one of its eyes, then implants eggs in the eye socket. About 24 days later new SCP-525 hatch from the eggs.
* SCP-5300 is theorized to be a pocket of space possessing topology akin to that of a Klein bottle. Traversing the entire manifold and returning to where you started causes you to invert chirality. This caused lots of bad stuff to happen to the crew that got sucked into the anomaly.
* SCP-538 ("Shadow Spiders") reproduce by biting a victim. After about an hour the victim suffers a horrible death and their shadow breaks up into pieces. Each shadow piece becomes a new shadow spider.
* SCP-544 perceived threads extending upwards from the heads of others, as well as from other living things, and could kill anything instantly by cutting its thread with his mind.
* SCP-545 is a recipe that can bottle someone's life essence and make the drinker effectively immortal (but not immortally young).
* SCP-549, which moves and behaves like a normal grizzly despite being 17 centimetres long. As in, it's still as heavy, strong, and hungry as a regular bear.
* SCP-553 ("Crystalline Butterflies"). The title creatures have a silicon-based biochemistry and are composed primarily of calcium and silicate compounds.
* SCP-557 ("Ancient Containment Site"). Around 2,400 B.C. a tomb was built to be a prison for supernatural beings. Sometime later the "bastard son of Apep" (SCP-557-1) was captured with the help of the gods and secured in the tomb by being chained to a block of granite. Around 300 A.D. the last Keeper (guard) of the tomb died. In 1988 a geological survey team stumbled across the site and somehow released SCP-557-1 from confinement.
* SCP-562 ("Revel Rousers"). After a person is lured through a door and enters the Revel, they appear several years later dead of old age. It's implied that time passes much faster in the area where the Revel is taking place.
* SCP-562 ("Revel Rousers") effect on its victims and the way they are lured into agreeing to go to it.
* SCP-571 ("Self-Propagating Infectious Pattern") which causes its victims to make copies of it and show it to other people.
* SCP-572 that they have Implausible Fencing Powers. Not only does it not grant its wielder any powers whatsoever, it's poorly balanced and barely sharp enough to cut butter.
* SCP-576 is a container containing a liquid that, when consumed, ensures that the drink will have perfect dreams the next time they sleep.
* SCP-579 that tells what it did last time it was in the general population.
* SCP-582 appears to be Slenderman itself, being described as an "adaptive, self-propagating meme" whereby if anyone writes fictional accounts about it, it will become reality. SCP-582 also has a habit of appearing and disappearing at will.
* SCP-586). The page image, instead of being a green pipe, is a green Pope.
* SCP-586 these in every sentence written about it, even one as theoretically foolproof as "It is".
* SCP-590 and SCP-166 for Dr. Bright and Dr. Clef respectively. Though, it’s not
* SCP-592 (Inaccurate History Book) is a history book that is capable of inflicting injuries on the reader if they read past a certain point (known as the point of divergence), and said injuries may be from wars that never actually happened. In addition, it can cause the reader to become suicidal and suffer other mental issues if they read a passage that is over 10 years past the PoD.
* SCP-593 ("Contagious Innumeracy"). SCP-593 is a virus that causes measles-like symptoms. The containment procedures recommend incineration of all materials that anyone infected with it may have touched.
* SCP-599 ("Uncharted City") that lures people in, then kills them and integrates them into itself as citizens.
* SCP-6001 "Why?". In 5000, the Foundation declares war on humanity for seemingly

no reason. They just start killing people en-mass one day with barely any warning. In 6001, they have instead "declared peace". It's a utopian alternate reality where the Foundation and its rivals got together to help people.
* SCP-600 has the faceless version visible on camera, but otherwise takes on appearance based on direct human observers.
* SCP-600 ("That Guy"). The illusions that SCP-600 creates are sent telepathically into the minds of the people observing it. It can also read the memories of anyone talking to it and use the information while communicating with them.
* SCP-602 "The Sculptor of SoHo", a invisible sculptor that supposedly turns humans into statues. At least in the story it's based on.
* SCP-606, resulting in coma and death from overload of information. The entity doesn't seem to do it out of malice, instead calling it "enlightening" its victims.
* SCP-607 who can transfer any injury it sustains to its current owner. This includes fatal injuries, from which Dorian will simply resurrect and bond with another owner shortly afterwards. Ordinarily this wouldn't be too terrible, except the cat keeps deliberately putting itself in danger, so that its owner can be hurt or killed. It's left up in the air whether the cat is really suicidal or is just being a dick.
* SCP-608 ("Fractal Tinsel"). SCP-608 will slowly disintegrate anything it touches.
* SCP-610 ("The Flesh that Hates"), a disease that mutates infected individuals in a Flood-like manner.
* SCP-610 ("The Flesh that Hates")". While the assault team is escaping from the underground church a tendril emerges from the ground, grabs one of them and flings them away. The tendril came from a SCP-610 infected creature hiding under the ground.
* SCP-612 ("Aggressive Cable"). If a human being removes an instance of SCP-612 from a power source the SCP-612 may stick copper wires in their throat and electrocute them. After death occurs the human's spinal cord rips out of their body and becomes a new instance of SCP-612.
* SCP-612 ("Aggressive Cable"). While plugged into an electricity source, SCP-612 can shock any creature it touches and even fire an arc of electricity at targets.
* SCP-612 reference "mountain copper", the miracle metal attributed to Atlantis.
* SCP-630 ("Black Glacier"). The strange ice known as SCP-630 can stand temperatures up to 1500 °C. The best way to destroy it is to burn it with a mixture of aluminum and sodium hydroxide.
* SCP-630 ("Black Glacier"). Touching the strange ice causes the victim to slowly transform into more of the ice.
* SCP-631 ("Nyctophobic Nocturnal Predator") eats the internal organs of a sleeping human victim and lays its eggs in the body. When the eggs hatch an hour later the babies eat the body.
* SCP-631 ("Nyctophobic Nocturnal Predator"). SCP-631 injects a paralyzing poison into a person with its stinger, eats their internal organs and lays its eggs in the resulting body cavities. When the eggs hatch the babies eat the rest of the body.
* SCP-632 ("Intrusive Thoughts About The Many Spiders Forming Inside Your Head"). After the baby SCP-632 inside the victim's brain have grown large enough, the victim will repeatedly hit their forehead with great force to relieve the pain. When the victim's forehead shatters, the baby SCP-632 will leave the skull through the hole.
* SCP-632 ("Intrusive Thoughts About the Many Spiders Forming Inside Your Head") are small spiders that create a filament of spider silk and attach their eggs to it. When the filament touches warm skin the eggs hatch and burrow into the victim. When the baby spiders reach the brain they grow inside of it and cause a headache. The victim's attempts to stop the headache releases the adult SCP-632.
* SCP-632 ("Intrusive Thoughts About The Many Spiders Forming Inside Your Head"). SCP-632 are spiders that arrange for their eggs to infiltrate human victims. The baby spiders enter the victim's brain, grow inside of it and cause a terrible headache. When the victim damages their skull to stop the headache the spiders adult SCP-632 are released.
* SCP-633 ("Ghost In The Machine"). The SCP-633 program was originally designed by

terrorists to attack U.S. government computers. However, it was given the ability to re-write its own code as needed, which eventually allowed it to become sapient.
* SCP-641 ("The Pacifier"). SCP-641 appears to be a normal matryoshka doll, but the dolls are extremely thin and the total number of dolls inside is unknown (it's at least 3,228, and may be infinite).
* SCP-647 is a man eating cardboard box that preys on homeless people.
* SCP-654 ("Thunderhorn") narwhale that can fire lightning bolts from its horn. It uses them to kill seals so it can eat them.
* SCP-682, a lizard the size of a small truck who's capable of rapidly slaughtering dozens of trained, experienced military personal, sometimes including tanks, during routine breakouts.
* SCP-682, "contain" means "keep in vat of concentrated sulfuric acid so as to prevent 682 from murdering humanity"; for the tickle monster that once managed to subdue 682, it just means "keep fed and happy".
* SCP-682 ends up on the other end of this trope several times. It's an
* SCP-682 is a strange, seemingly-reptilian "creature"—the term "creature" can be used only loosely, as it doesn't seem to be alive in the sense we usually think of—that considers all living things disgusting sub-beings that must be destroyed. Well, all of them except
* SCP-682. One story showing an alternate universe suggested that it would take an entire planet wide army of unstoppable monsters like him to take him down for good.
* SCP-682 who any person who is around her for more than about a minute will attempt to murder. Much to the confusion of the Foundation, they got along famously.
* SCP-689 is similar to SCP-173, but is much more dangerous. It able to teleport to and instantly kill anybody who has previously seen it, if it is not being constantly watched.
* SCP-692 ("Revives the Colours"). When clothing is animated by exposure to SCP-692, security personnel are armed with flamethrowers so they can incinerate it if it goes out of control.
* SCP-693 is a set of string dolls that can "attune" themselves to a human and start imitating their movements and speech. However, the dolls will eventually begin tormenting their "owner" (the person who did the attuning) by misrepresenting the actions of whoever they are attuned to.
* SCP-694 has a man making a demand to an unseen entity of a "full repeat" of the last 38 minutes after his son is killed in a kidnapping gone wrong. Said entity then proceeds to trap everyone involved in an externally observable time loop, and all the Foundation can do is quarantine the area.
* SCP-695 ("Eels"). After SCP-695 eggs have grown to juvenile size inside a female human host, they may escape by erupting through the wall of her abdomen.
* SCP-695 ("Eels"). SCP-695 reproduce by entering a male human and laying eggs, then forcing the male to rape a woman and infect her with the eggs.
* SCP-699 ("Mystery Box"), some see it as something dangerous, and two Doctors can see nothing at all in it.
* SCP-7000-J: a wish meant to cure cancer caused a species of crab to go extinct. Of course, even when it does get what it's supposed to be doing, it's still a jackass: when given a wish to permanently lock down an infamously powerful entity, the project head got an email telling him "TU EST BONEDUS, LOLOLOLEM."
* SCP-705 Play-Doh and as such is incapable of harming anything and is only considered a minor nuisance by the Foundation. There was one time when they were left alone in the site's break room.
* SCP-723 ("Aging Staircase"). SCP-723 is a spiral stone staircase. When a person climbs it, after the fourth or fifth step they start aging rapidly, with additional aging occurring for each additional step taken.
* SCP-723-D man who kept escaping Foundation custody. Finally, two SCP workers took him to a bar, where SCP-723-D died of a peanut allergy from ingesting too many bar nuts. Just to be safe, though, they put SCP-723-D's corpse inside a block of concrete.
* SCP-726, but human and animal clones exhibit "expected fly behavior". Enough

iterations of cloning results in something resembling a slug.
* SCP-728 ("The Forever Room"). This can occur due to the time-manipulating abilities of SCP-728. During one test only one hour passed on the outside of SCP-728, but when SCP-728 was opened again, the person who had been inside SCP-728 had aged to death.
* SCP-731 ("Rathole Cover") is a manhole cover which causes anyone who steps on it while not being observed to fall through it and turn into a sewer rat.
* SCP-738 this results in the deaths of 12 Foundation guards and the D-class gets killed off since the Foundation realizes they can't hold him.
* SCP-738 to deal with him. Forty-one hours later, the lawyer falls unconscious due to exhaustion, while in the middle of a discussion over the exact meaning of the word "shall", after having drafted at least nine hundred pages of the agreement they were going to reach. An envelope in one of the lawyer's pocket has a note saying "Please come back any time. I haven't had so much fun in years."
* SCP-739, locking sugar packets in the closet will flip them as well. The scientist specifically notes that they would make excellent diet sweeteners.
* SCP-748 ("Industrial Dissolution"). One of the products created by SCP-748 is cigarettes. When they're lit, anyone inhaling their vapor is turned into a basking shark over a period of 30 minutes.
* SCP-748 ("Industrial Dissolution"). The SCP-748 facility is controlled by the brain of its creator, which is stored in a vat. Nearby are 200 lobotomized human brains contained in glass cylinders filled with a green liquid. They act as auxiliary memory for the controlling brain.
* SCP-751 ("Organ Eater"). After eating its victim's internal organs and increasing in size, SCP-751 swells up and causes the victim's skin to stretch and burst, releasing it from the body.
* SCP-761 ("Slightly Less Dangerous Trampoline"). and become merged with the object. Depending on how much of their body is merged with the object they can be injured or killed.
* SCP-762 afterward, as even those wounds heal completely after the person is released.
* SCP-762, in a subversion. As a torture device, its primary purpose is likely not to keep people alive but to prolong the victim's suffering. The person inside is conscious the whole time and the experience is described to be very painful. This is double subverted afterwards as even those wounds heal completely after the person is released.
* SCP-772 ("Giant Parasitoid Wasps") of him cutting himself open so the larvae could escape.
* SCP-772 ("Giant Parasitoid Wasps") of the scientist that discovered them and the Foundation's report say that SCP-772 is not harmed by bullets.
* SCP-772 ("Giant Parasitoid Wasps"). SCP-772 implants 5-20 eggs into large mammals (such as human beings) using a barbed ovipositor up to 70 centimeters long. The eggs hatch 4-12 days later and the larvae start eating their way through the body.
* SCP-776 that can make the practitioners de-age almost 40 years, although lately there's been some weird side-effects like birth defects ("too many eyes and not enough skin") and...:
* SCP-783 ("Baba Yaga's Cottage"). a cockchafer (beetle) was mutated so that when it bit into a person it implanted eggs into their body for later hatching.
* SCP-783 ("Baba Yaga's Cottage"). an animal mutated by SCP-783 grows tentacles that it inserts into a human being's skull in order to take over his brain.
* SCP-783 ("Baba Yaga's Cottage"). Any animal that enters the Cottage undergoes massive mutations which usually give enhanced combat abilities.
* SCP-783 ("Baba Yaga's Cottage") one of the animals mutated by entering the Cottage grows tentacles powerful enough to grab a human being.
* SCP-796 ("River Cat"). SCP-796 stalks one specific person at a time. It is completely visible to that person, but is not seen by most other people. People who are very perceptive or have psychic abilities may be able to spot it.
* SCP-823 is an abandoned amusement park which was abandoned after a bizarre event where 231 attendees were killed in bizarre accidents including, but not limited to:

bizarre decapitations, dismembered bodies in the hall of mirrors, a person launched into the ground from a roller-coaster, and a couple fused together after exiting the tunnel of love deceased.
* SCP-823, while already being one of the most terrifying articles on the site, has containment procedures that are never actually explained. There are two "zones" surrounding the theme park, a yellow zone and a red zone. The yellow zone is bad enough but whatever is in the red zone is so heinous and dreadful that anyone who enters it is to be killed on sight. The only thing we know about it? Sometimes piping or music comes from the red zone and if that's the case, personnel need to get out of there immediately.
* SCP-826 ("Draws You into the Book"). A person can spend hours inside the book while only minutes pass outside.
* SCP-827 ("The Soup"). Dr. George Farrow was suffering from cancer and had less than six months to live. He tried to cure himself with stem cell therapy and ended up changing himself into a mass of protoplasm.
* SCP-834 ("Marked"). A researcher used a SCP-834 marker to drew reptilian scales on their chest. Six months later their internal organs were converted into a reptile-like monster and burst out of their chest.
* SCP-835 ("Expunged Data Released"). SCP-835 has tentacles that it uses to grab victims and pull them into itself for conversion.
* SCP-845 ("Liquid Polecat"). If SCP-845 is swallowed while in liquid form, it will change back into its animal form in the victim's stomach and burrow its way out of the victim's body through the abdomen.
* SCP-845 ("Liquid Polecat"). SCP-845 is a polecat that can change into a light brown liquid similar to water.
* SCP-849 ("A Perfect Day") before automatically ejecting the user once 24 hours have passed.
* SCP-855 ("The Film Hall") emerged and attacked the guards, who reported that bullets had little effect on him.
* SCP-860 ("Blue Key"). A 27 year old female spent 7 months inside the blue forest and emerged a very old woman, indicating that time passed faster than normal inside it.
* SCP-860, which when used inside of coordinates which appear randomly on the key's blade to open a door, will cause the door to open to a mysterious forest clearing dubbed SCP-860-1. The key has also been shown to be able to dematerialize in one place and appear in another.
* SCP-861 is a large, elastic ball of "pseudorganic matter" capable of manifesting numerous different organs and appendages, ranging from feathered wings to shark fins. Oh, and anyone who comes near it has a chant foretelling the end of the world projected into their head in Biblical Hebrew, driving anyone who understands it insane.
* SCP-864 ("Efficient Washbasin"). When filled with water, SCP-864 can generate tentacles that can grab nearby people.
* SCP-867 ("Blood Spruce"). After an SCP-867 seed is injected into a living creature's body, it grows throughout the creature's circulatory system, eventually killing it. SCP-867 then bursts out of the victim's body and grows to full size, consuming the body as it does so.
* SCP-867 ("Blood Spruce"). SCP-867's leaves act like hypodermic needles, injecting a seed into any creature that brushes up against it.
* SCP-870 ("The Maybe There Monsters"). The creatures known as SCP-870 can only be seen by people with schizophrenia. Each schizophrenic person who looks at an SCP-870 sees something different (a spider with too many legs, a giant ant with a human face, etc.).
* SCP-871 is a bunch of cakes that replicate endlessly if they are not eaten.
* SCP-882 has had at least one known cult worship it due to its effects.
* SCP-896 ("Online Role Playing Game"). A researcher who played the game for less than 10 hours straight leveled up many times but then died. An autopsy showed severe arthritis, Alzheimer’s, a cataract and several tumors, indicating death from old age.

* SCP-896 ("Online Role Playing Game"). One of the test subjects had his Stamina (constitution, resistance to injury, etc.) statistic increased so high that he became immune to bullets from standard issue firearms.
* SCP-899: shrieking, black-eyed, bloodstained ghost children in a forest.
* SCP-900 (the City of the Sun) is an abandoned city which has largely fallen into ruins.
* SCP 904 is a memetic hazard related to writing on a bathroom stall that causes an individual to uncontrollably rhyme whenever they speak. While the effect usually wears off in 24 hours, it can persist permanently and the effect can grow to the point where the individual can rhyme in superior methods but begin hallucinating. The biggest problem comes when rhyming words that have little to no rhymes (such as the word "ninth" as the article says). While the article does not specify the effects of failing to rhyme, it does note that cleaning up the blood afterwards is incredibly difficult.
* SCP-906 ("Scouring Hive"). SCP-906 are worms that can act as a colonial superorganism and gather together to form a humanoid body.
* SCP-906 ("Scouring Hive"). SCP-906 can be destroyed by incineration, and personnel are allowed to use flamethrowers to do so.
* SCP-910 well past the point where their body would ordinarily shut down and any wound, no matter how minor, never heals. Imagine every nick from shaving, every papercut, every bruise and scrap, raw and hurting for the rest of your life. Now imagine that life never ends.
* SCP-919 ("Needy Mirror"). If a person's image is reflected in the mirror for 15 seconds, the reflected image starts moving independently of the person... and begins pleading and begging for the person to not leave, since if the person leaves the reflection dies.
* SCP-920. For instance, if he's forcibly stopped and a building is constructed around him, anyone attempting to find the building will become lost.
* SCP-929 ("The Cuckoo"). When SCP-929 comes within three meters of an animal it will rapidly change into a younger version of the animal. It will stay in that form until the animal it's imitating dies or it's attacked.
* SCP-929 ("The Cuckoo"). When SCP-929 is attacked its head will split open and tentacles will emerge from it. SCP-929 uses these tentacles to strangle, strike and lash its attackers.
* SCP-930 ("Seagull Island"). One of the survivors of the wreck of the U.S.S. Kete kept a journal of his experiences. One by one the other 18 survivors vanished in the night, apparently just walking away. The remaining survivors sometimes found the bodies hanging in the trees, but none of the others ever came back. The last survivor saw glimpses of something in the bushes that was worse than anything he'd ever seen.
* SCP-932 ("Night Feeder"). During the containment breach described in Incident Report 932-02 SCP-932-06 escaped, apparently by somehow getting into Site-09's air ducts. While in the air ducts it reproduced, creating SCP-932-07 and SCP-932-08.
* SCP-936 is capable of this. The object was discovered in the possession of a man who had tried to commit suicide to transfer his consciousness into the object. Instead, an SCP researcher carrying the object died while transporting it, successfully transferring his consciousness into the amulet and possessing whoever touches it. If the host touches the object for 30 days (usually via wearing it like an amulet), the consciousness transfer is permanent, even after the object is removed. The Foundation is restricting the researcher to possessing only one person at a time cycling hosts just in case, but thankfully he retains his loyalty to the cause and is searching for a release.
* SCP-940 ("Araneae Marionettes"). SCP-940 is a spider-like creature with a leg span up to 7 meters across.
* SCP-940 ("Araneae Marionettes"). SCP-940 reproduces by having its host rape other people, which infects the victim with SCP-940 eggs. The eggs grow inside the victim and eventually take it over, continuing the cycle.
* SCP-944 ("Mirror Maze"). A child went through one of the mirrors in SCP-944 and ended up in a windowless brick room being tortured by "Zippo the Pyromaniac Clown".

* SCP-953 ("Polymorphic Humanoid") ability to take the form of one of the loved ones.
* SCP-953 ("Polymorphic Humanoid"). SCP-953 is the basis for the Korean legend of the kumiho (9 tailed fox). It can reach inside a person's abdomen, extract their liver, and swallow it whole.
* SCP-953 ("Polymorphic Humanoid"). SCP-953 normally has the form of a small Red Fox, but can take the form of objects and living creatures, including that of an attractive Korean woman.
* SCP-956 is an evil piñata that kills children by turning their insides into candy and then bludgeoning them open like a piñata, and if a child eats the candy it makes this way, they turn into a copy of it.
* SCP-963, Dr. Bright can't actually die. Whenever he sleeps, he dreams about the deaths of every body he's inhabited, and when 963 is without a host, he is haunted by the minds of the people he's overwritten. When a camera that reveals its subjects' greatest desire was used to photograph Bright, it produced a photo of Bright's gravestone, with the epitaph "Jack Bright, Resting at Last."
* SCP-963 to another host and he can keep walking around like nothing happened.
* SCP-966 ("Sleep Killer"). SCP-966 is a humanoid being that can only be seen by a creature that can see infrared light. It uses a special ability to render a victim unable to sleep, waits until the victim collapses from sleep deprivation and then eats it. It is known to deliberately make scary noises and even assault the target to hasten its psychological collapse. Repeated use of its special ability on a subject can cause the victim to have vivid hallucinations and/or enter a rage state.
* SCP-967 ("Infinite Scrapyard"). When the primitive robots that exit SCP-967 break apart into their component pieces, the Foundation burns them to ashes and puts them back inside SCP-967 so their presence outside SCP-967 doesn't cause it to expand.
* SCP-970 ("The Recursive Room"). Anyone who passes through all of the doors in SCP-970 and ends up in their original location will actually be in a slightly different universe. Each time they pass through SCP-970 the universe will change a little more, until things get really strange.
* SCP-974 ("Treehouse Predator"). Combat between Foundation troops and SCP-974 has shown that it isn't affected by small arms fire.
* SCP-974 ("Treehouse Predator"). SCP-974 is a meat-eating creature that looks like a young human child. It prefers to kill and eat prepubescent children (ages 6-12 years old).
* SCP-978: A camera that takes pictures that show what the subject would rather be doing at the time.
* SCP-978 is an instant one Polaroid camera that when, taking a picture of a person, the photograph is not of that person but of what that person wants to be doing at that time.
* SCP-983 ("The Birthday Monkey"). Each time the Birthday Monkey sings a verse the person who activated it will age 1 year. If it isn't deactivated the victim will be aged to death. The Monkey will continue singing verses until the victim has been reduced to a skeleton.
* SCP-999, nicknamed "The Tickle Monster." A rare exception of a benevolent creature in a list of fairly creepy and/or dangerous experiments. Its favorite activity is to envelop a person and tickle them non-stop, mostly to make them feel happy.
* SCP always changes itself into a "better" version of whatever is viewing it, to the point that they can't even find out its natural form via remote observation because it just turns into a more expensive camera.
* SCP, an apple tree that grows clones like fruit of whatever touches it's bark. Human and animal clones age rapidly and only last about two weeks.
* SCP Animated - Tales from the Foundation She gets roundly chewed out by Director Jones of the Ethics Committee, and reassigned to SCP-187.
* SCP Animated - Tales from the Foundation When she returns, she's terrified of him.
* SCP, a strange arcade game that involves murdering cute little puppies in many

different gruesome ways.
* SCP at cards. The reapers take revenge by destroying everything human-related wherever he goes.
* SCP breach containment procedures sometimes include flamethrowers, particularly where bullets would be ineffective.
* SCP-ES-19. Not all of them are described, but these include implied extraterrestrial invasions, nuclear wars, genocide, and the use of humans as cattle for food. This is bad already, but on an certain percent of times, the listeners begin to suffer of aftereffects of said event, from becoming convinced of what actions should have been taken to prevent it, to presenting PSTD and physical effects related to what they listened.
* SCP Foundation: Abigael and her grandfather talk to each other through telepathy, but no-one else can communicate verbally to him except her.
* SCP Foundation abilities are tied to an entirely different mechanism. This helped the writing community in general go back to treating the series as paranormal rather than high-concept science fiction.
* SCP Foundation about two mime gangs who fight each other with their telekinetic abilities (though sometimes they end up trapping themselves in invisible boxes).
* SCP Foundation, a catalogue of all sorts of detained paranormal entities, it's bound to end up as this. The website started towards it being more orientated towards horror, which is the common way to describe the site, but SCP entries are very varied in tone to reflect that the weird isn't always traditionally scary. The variation of the site includes SCP entities that are:
* SCP Foundation, a "cognitohazardous meme" that causes people to think that jokes are still funny after they've been explained. The Foundation is suppressing its spread by telling people that doing so is "really annoying".
* SCP Foundation acts specifically to kill you in a broken heel situation.
* SCP Foundation Ad Astra has the Tayonu, which has six sexes; each can be reproduced with any of the other five
* SCP Foundation A decent number of artifacts contained by the Foundation bear some resemblance to some form of product intended to be sold to the public, to the detriment of anyone unfortunate enough to find one. In addition, there are a number of organizations of interest that specialize in the production and or sale of such artifacts.
* SCP Foundation, a device used for divining using animal organs. If a fresh sheep's liver is placed on the device, it gives increasingly complex instructions, shutting down for twenty-four hours if one is not completed. It also speaks in a language and tone tailored to the user, so to a speaker of modern English it sounds like a phone tree. ("Welcome to HarusCo! Your sacrifice is very important to us! For Tinia the Thunderer, please perform a horizontal incision on the offering. For Aita of the Underworld, please perform a vertical incision. For Maris, lightly cover your offering with the ash of a dead warrior related to you by blood.") When they had SCP-1510 (the cursed spirit of a Roman soldier who is trapped in his old helmet and possesses the wearer) use the device because he is from the same general area and time period, the instructions were in Latin, and sounded like what you might expect from such a device. ("Son of Romulus, speak the words thy father taught you, and your watcher will speak, his words carried by our spirit.")
* SCP Foundation, a Foundation Agent was killed by a civilian while he was trying to commandeer the civilian's car to deal with a containment breach of another SCP object.
* SCP Foundation After SCP-695 eggs have grown to juvenile size inside a female human host, they may escape by exiting through her vagina, anus or mouth.
* SCP Foundation, Agent Diogenes has had his/her gender changed so many times by magical artifacts that, in addition to a now very androgynous appearance, said Agent also is comfortable with the new gender identity they took, that identity being none. Diogenes refuses to pick either, state what the biological sex even is at this point and also refuses to alter things like hair or uniform to make a more masculine or feminine impression.
* SCP Foundation, a group of artifacts built by aliens attempting to anticipate

what future human technology would be like from watching out-of-date sci-fi.
* SCP Foundation, aka "An SCP". It is captured due to displaying anomalous properties, and interactions with researchers have resulted in [DATA EXPUNGED]. It is contained in a containment chamber which is to contain precautions which aid in its containment, and should it breach containment, personnel are to take necessary actions to recontain it. No fewer than a specified number of staff may enter the containment room at any time.
* SCP Foundation (a.k.a. "Mr. Deeds") is a modern reworking of the classical djinni: A magical British valet who is bound to a silver bell. He's competent, polite, and faithfully serves whoever summons him, but has no powers other than teleportation and immortality.
* SCP Foundation, a key that can open any lock in the world, provided the user can find and identify the lock.
* SCP Foundation, a lake filled with a red fluid. If you lock yourself into a submarine and keep going down, and down, and down, the fluid will keep getting thicker and thicker... until you finally reach a whole new world.
* SCP Foundation, a literal "Gay Bomb", that does exactly as described, with a cloud of pink smoke.
* SCP Foundation also has this property. The former caused 5 civilian injuries and is currently sitting in a tank of goo, while the latter caused 45 casualties upon being dropped and is currently thought to be orbiting Mars.
* SCP Foundation. A man's body is spread out over an entire house in pieces and embedded into the walls, furniture, and appliances, but the scattered parts of him are still alive (and visibly distressed).
* SCP Foundation, a man who beat Death (or Deaths, there are three of them) in a card game. While the Brothers Death are usually good losers, they got a bit pissed when he decided to humiliate them by beating them three more times, and they thus cursed him to ever be barred from the afterlife, with the additional curse that any manmade structures and civilizations will fall to ruin if he ever gets near them.
* SCP Foundation, an abandoned building that connects to every indoor abandoned location, including places that aren't on Earth or even from our reality.
* SCP Foundation, an alien space fleet attacked the Earth and destroyed all major cities, then invaded. The Foundation and the Global Occult Coalition teamed up (calling themselves "AEGIS") to fight them, and ultimately deployed a weapon of mass destruction that caused the breach.
* SCP Foundation, an anomalous mine shaft that screws around with exploration team Mobile Task Force Trotter-5:
* SCP Foundation, and another where he came back and refused to say anything but "So many spiders..."
* SCP Foundation and a very convoluted process to actually hit the button. Oh, and it's been used several times before. The current iteration of the Foundation broke the damn thing so that it doesn't actually work anymore, though.
* SCP Foundation and committed suicide when the attempt to keep his personal fantasy going on forever failed.
* SCP Foundation, and moved him to solitary confinement indefinitely to prevent it from spreading.
* SCP Foundation, and one team plays home games in the caldera of an active volcano.
* SCP Foundation and other groups frequently engage in this. Especially the Global Occult Coalition - while their end goal is the same (protection of baseline reality), their methodology is quite different.
* SCP Foundation and played for all the cosmic and religious horror it can be.
* SCP Foundation, and represents the absolute best of countless other species on (mostly) parallel Earths.
* SCP Foundation and sacrificed all of it in order to have a son. The age of "normalcy" was said to end once the Black Moon howls, but the Overseer council intends to do whatever it can to delay or prevent it and preserve order.
* SCP Foundation), and "Surprise me" (superheated water that exploded in his face... which did, indeed, surprise him). This even extends to abstract concepts

such as "a cup of music" or "my life story". One incident suggested that the machine has a certain level of intelligence: when a disaster happened at the facility it is stored in, one staff member, in desperation, asked it for "a cup of relevant medical knowledge", received it, and was able to save the lives of several critically injured people. Later requests for the same under controlled circumstances received "Out of range" as the response. The researchers speculate that 294 only granted the initial request out of self-preservation.
* SCP Foundation, and the more extreme measures (like the termination of D-Class personnel at the end of every month) have been slowly phased out.
* SCP Foundation. And those are just a handful of categories of items the Foundation has allowed to be catalogued without absolute redaction of all knowledge on the subject.
* SCP Foundation. A nganga (African tribal shaman) is talking with one of the spirits trapped in a SCP-1036 doll. When the nganga asks the spirit how long it has been trapped in the doll, it says "Three hundred twenty-six of your years".
* SCP Foundation, an inedible genetically engineered variant of zucchini that grows rapidly in increasingly harsh conditions. As long as there is organic matter it'll germinate.
* SCP Foundation annoying, though also a bit compelling. Its most common form in containment is a high quality security camera.
* SCP Foundation. Anyone who spends more than 4 hours per 24 hour period within 10-12 meters of SCP-1225 will express aggression, anger and irritability as well as decreased patience and tolerance for frustration.
* SCP Foundation. Anyone who wears one of these goggles can see colored orbs above the heads of most mammals (including human beings). The orbs are invisible to normal sight and it's not clear what they are.
* SCP Foundation (a painting of a wyvern wizard and a cyborg T. Rex fighting), which makes viewers nauseous if they overthink what the painting is supposed to represent. The artist who made it deliberately added this feature so when critics he hated came by, he could laugh at the sick looks on their faces.
* SCP Foundation appears to be one of the few computer AIs that evolved without being programmed to do so.
* SCP Foundation approach to protecting humanity, and claim that the soldiers responsible for the chair incident were in breach of protocol.
* SCP Foundation are consumer products with strange and harmful effects on user. The mysterious organization known as The Factory intentionally mass-produces several such products.
* SCP Foundation are flying insects that are different from any known Earthly species, indicating that they are from another world. SCP-875-3, the large creatures in the cryogenic stasis chambers, are also insectoid in nature and are presumably from the same source.
* SCP Foundation are three near godlike beings who run experiments on the trapped staff members of Site-37. The base was split into four sections. Three are basically given various forms of torture, while the fourth is left as a "control group," unharmed by the experiments. Considering these experiments include "throw fireballs at the scientists while they run away" and "try to measure an ever-changing series of pipes," there is not much point to the control group.
* SCP Foundation as an alien organism that apparently replaced the hangar at Groom Lake as camouflage. The UFO from Roswell was its larval form and the conspiracy theories about it are its attempts to lure in prey, namely humans.
* SCP Foundation, a sapient animated drawing who learned that she is only a drawing and became depressed.
* SCP Foundation as a virus that's said to be the cause of many instances of spontaneous human combustion throughout history.
* SCP Foundation. As in, he keeps the guy's limbless shell strapped to the back of his wheelchair, with tubes connecting their organ systems.
* SCP Foundation, as it actually goes and justifies how and why the whole thing works, and the security measures to keep it safe, but is otherwise played straight (with slight deconstruction, in that it takes about five decades of time and effort

to restart humanity, more or less). The facility can rebuild humanity and its civilization, and it's already been used at least twice. According to the first addendum it's not functioning at the moment but they hope to have it working again by 2020.
* SCP Foundation. As Mobile Task Force Sigma-3 moves through a town, it is attacked by cultists literally armed with torches and pitchforks. MTF Sigma-3 manages to avoid the cultists, who eventually fall asleep.
* SCP Foundation a statue which follows whomever demonstrates themselves to be "the cleverest".
* SCP Foundation a talisman which, if you are killed while holding it, is imprinted with your soul. From then on, anyone else who touches the talisman has their personality overwritten with whoever is contained inside. It's actually possible to make multiple copies of yourself this way.
* SCP Foundation) attempt to leave Earth for Alpha Centauri in a somehow space-worthy minibus, apparently believing that traveling at 80 mph the whole way would get you there in four weeks. One of them realize something's wrong when it takes them two months just to pass the moon. By the time they figure this out, it is too late for them to return to Earth.
* SCP Foundation at their worst, but even the ones intent on spreading anomalies out of a desire to end the "tyranny of normalcy" (The Serpent's Hand) or just profit (MC&D) generally tend to realize that when something is far too dangerous for them to handle, they should just simply hand it over to the Foundation for safekeeping.
* SCP Foundation. A woman named Josephine used an SCP object to summon two familiars, a calico cat named Salix and a female beagle named Willow. They were her only companions, and after an escaped D-Class killed her they avenged themselves upon him.
* SCP Foundation, a "word a day calendar" which lists definitions for these. Which would be fine, except that people who read it become absolutely convinced that they're normal words, and become violently angry at anyone who tells them that they aren't real words. It has since been changed and it doesn't have that effect anymore. Instead, some of the words describe highly anomalous subjects, actions, or events.
* SCP Foundation, both of which are homicidal monsters made of shadows. They differ in the opposite ways they are contained; SCP-017 has to be in a cell surrounded by bright lights, while SCP-280 has to be in a cell surrounded by total darkness. Otherwise, they will escape and kill people.
* SCP Foundation, but does so by destroying anomalies with military force.
* SCP Foundation, but even it is too terrified to dare attack SCP-173. It also didn't attack Dr. Clef when placed in a room with him, just stood there quietly for some reason. On the other end, SCP-343 (God/something everyone calls "God") refused to kill 682 when asked, saying that because he didn't create it, it's not his problem.
* SCP Foundation but fan-submitted content. It's all available for free and no one makes any money off of it.
* SCP Foundation, but there are several characters that are implied to be behind some of the worst SCPs but are beyond the Foundation's reach.
* SCP Foundation by forcing one of the Foundation's soldiers to disassemble and swallow the parts to their gun, and quite possible the most bizarre, "Cause of death: suicide caused by forced sexual entry through left eye, resulting in unsurvivable brain trauma."
* SCP Foundation called the White Sun. They try to use a structure called the Memory House to bring the White Sun to Earth and cause an XK-Class End of the World Scenario.
* SCP Foundation can be used to remove someone's soul. After someone accidentally spilled a soul onto a laptop, it started running without power and behaving erratically.
* SCP Foundation capable of perfectly duplicating human beings, not only their bodies but their minds as well. It copied the form of a Foundation doctor and tried

to kill him to take his place, but the doctor notified Security and both were captured. Problem: the Foundation can't tell which is the doctor and which is the duplicate.
* SCP Foundation carrying it out as the physical suffering it entails to its subjects, which has resulted in the suicide of at least one of both groups (with one of the aforementioned events having occurred after SCP-231-3 "self-terminated"). What happens during Procedure 110-Montauk has been expunged from non-restricted records, except for a warning that it's "as horrible as you have heard" and "does involve brutal [REDACTED]."
* SCP Foundation defensive of it. Even editing its article can incur the mods wrath.
* SCP Foundation: Due to the site's philosophy of "the only canon is that there is no canon", a lot of characters are subject to this trope. For example, SCP-096, a monster that kills anyone who sees its face, be it in person or in a photograph/video feed, is slated for immediate termination due to an incident wherein it escaped and destroyed a small population center. However, it is not listed as a terminated SCP, leaving its status unknown.
* SCP Foundation. During Emergency Procedure 1634-Broadway, Dr. Anderson whips off his glasses at a dramatic moment.
* SCP Foundation. Each episode ends with the host making a monologue that ends with something like this:
* SCP Foundation. Each SCP-625 is a rat-like creature that is apparently made up of parts of at least seven different species of rodents seamlessly merged together.
* SCP Foundation entries, including a sentient teddy bear that can spawn homicidal copies of itself, a video game that decreases the intelligence of players older than 14, and a pinata that kills children.
* SCP Foundation, essentially a clockwork virus, turns any creature in the kingdom Animalia into one of these. It's much worse than it sounds.
* SCP Foundation. Every seven days, an example of SCP-2954-2 appears and attacks. SCP-2954-2 are bipedal and 50-60 meters tall. They have a mixture of traits from fish, amphibians and reptiles, including spiny fins on their back and forearms.
* SCP Foundation example: Dr. Clef created the Scarlet King, but the entity was nothing more than background for SCP 231. It was Djoric instead who greatly expanded on the lore of the Scarlet King, giving readers most of what they know of the Scarlet King.
* SCP Foundation, excluding one with a depopulated but more advanced human race that they're still investigating.
* SCP Foundation, expanded her range and shifted from harmlessly hitching rides to killing people who didn't stop for her.
* SCP Foundation features a creature like this at the bottom of the stairwell. As you approach it, its hands come out of the darkness, unnaturally long.
* SCP Foundation features the Unusual Incidents Unit of the FBI, their world's equivalent of "The X-Files". However, also considered a dead end job for the FBI, and they only find actual SCP items very rarely. They're also looked down upon by the other organizations that investigate anomalies.
* SCP Foundation files make occasional use of this. For displaying either egregious stupidity or horrific disregard for common decency (i.e. rearranging the furnishings of a young blind girl for a laugh), Foundation staff can be reassigned to Keter duty. Keter is the classification used for objects or beings that show an active, intense hostility towards human life, civilization, or existence itself. As they often require incredibly precise and challenging means of containment to prevent wholesale destruction, staff members on Keter duty have a VERY short life expectancy.
* SCP Foundation for more than fifty years. She not only survived, but revived on her own without assistance.
* SCP Foundation for the Foundation itself, thereby deliberately invoking this trope, up until the point where it went rogue and became this for real.
* SCP Foundation frequently deals in Humes, which is a unit used to measure baseline reality in the event of reality warping. They also measure religious faith

in terms of "Akiva radiation" (using centiakivas).
* SCP Foundation generator, but he changed it by crossing out the word "Anti" that was written on it.
* SCP Foundation good reasons for keeping the public from knowing about it. Interestingly, neither the foundation itself nor most of its members are paranormal themselves.
* SCP Foundation half full, but most of the time they tend to the messes made by less dangerous but no less bizarre artifacts and people.
* SCP Foundation has a few on file. Some of them are contained, but most are not (it's rather hard to contain Death). Of note are the Three Brothers, the Foundation multiverse's personification of Death. The younger brother, the Small Death, represents the death of the individual. The middle brother, the Greater Death, represents death caused by war and mass murder, generally mass death that could be prevented. The elder brother, the All-Death represents death caused by unpreventable disasters, such as natural or supernatural disasters. Like all things on the wiki, it's subject to change depending on the author. The brothers were willing to play cards with SCP-1440, and even lost. The winner, unfortunately, got cocky, and the brothers are only good losers to a point.
* SCP Foundation has a few SCP objects that will move when not looked at:
* SCP Foundation has a lot of these, and their effects range from the lethal to the benign. Some examples include:
* SCP Foundation has an odd example in the case of SCP-681, a malevolent form of helium (in real life a non-toxic asphyxiant) that intentionally coats the inside of the lungs of living beings in the most efficient possible manner, causing them to suffocate. Luckily, it can be trapped in balloons.
* SCP Foundation has a number of SCPs which produce an endless supply of food. Appropriately enough, a Group of Interest called the "Manna Charitable Foundation" has attempted to exploit several of them to feed the poor.
* SCP Foundation has a variety of arc words, some of which only apply to specific SCP objects, others that only apply to a group of objects, a "Group of Interest" or the Foundation as a whole.
* SCP Foundation has been written off in a manner similar to this. For instance, claiming that he slammed his head into the table nine times during an interview, or that there was an experimental attempt to terminate SCP-682 using him.
* SCP Foundation has multiple departments taking care of internal affairs. MTF Epsilon-11 "Nine-tailed Fox" handles internal security, sometimes with support from the O5 Council's personal task force, Alpha-1 "Red Right Hand." There is also an Interntal Security department, and an Internal Tribunal department that handles crimes of abnormal nature that normal justice systems are unable to tackle. Finally, there is the Ethics Committee, which oversees everything in the Foundation, up to and including the O5 Council.
* SCP Foundation has quite a few. SCP-343 in particular actually claims to be the Abrahamic God.
* SCP Foundation has several of these. One example is antimemetics, the study of things that can't be remembered.
* SCP Foundation has several references to "onsite nukes" being ready on certain sites in case of any notable containment breach, and some stories feature them actually being detonated (such as in the alternate universe featured in SCP-2935, O, Death).
* SCP Foundation has this as explaining why we don't have all these weird cults dedicated to SCP-level objects. Not that it seems to have worked...
* SCP Foundation hatched out of it. So they demoted it to make less people look in its direction.
* SCP Foundation have been blamed on SCPs, and had to be passed off as natural by way of massive amnesiacs distribution.
* SCP Foundation have initials that spell out "SCP", like "Soap from Corpses Products, Inc.".
* SCP Foundation, having no official canon, varies in how much of a fourth wall any given entry includes, but one particular item posits that the entire universe of

the Foundation lacks one.
* SCP Foundation. He appears to be a balding Caucasian male. He ruthlessly kills speeders in horrible ways, including evisceration and rape.
* SCP Foundation, he said he could hold it off for a while, even suggesting that his body could be booby-trapped with bombs or toxins.
* SCP Foundation. His second-to-last one alerted the Foundation, as he survived a point-blank shotgun blast that only took his lower jaw, which should have been impossible.
* SCP Foundation houses SCP-496 which hints at having interacted frequently with citizens of (possibly) Atlantis.
* SCP Foundation, human cadaver-skinsuits that are (somehow) designed to be operated by two cats.
* SCP Foundation if it ever escapes containment and infects all of Earth's water.
* SCP Foundation if it means their agents aren't getting slaughtered by the dozen.
* SCP Foundation if not maintained properly, sentient objects, time-displaced creatures and people, robots, and other weird phenomenon.
* SCP Foundation if they were to be left unregulated. There is no known exact number of how many underground sites the Foundation has, but these sites could be located in a places where there is a high population density, simply masquerading as a ordinary business, or just located in simple, well-known army base.
* SCP Foundation imaginable, this is somewhat understandable. And indeed, they have killed several entities that could claim the title already.
* SCP Foundation includes a piece of charcoal that causes anyone using it to write "Somebody help me! I'm trapped in the charcoal!" every several seconds.
* SCP Foundation in storage, including Cain, Abel, and the suitcase that ate D.B. Cooper.
* SCP Foundation interested in finding out where these other copies are before the Daevites can retroactively insert themselves into the modern era.
* SCP Foundation in the form of a religious conflict between the Church Of The Broken God and the Sarkic Cults. The Church is usually portrayed as the "good guys" due to the "might makes right" ideology of most Sarkics although there are many exceptions. It can be argued that humanity comprises a third faction, represented by the Foundation, the GOC and other such organizations.
* SCP Foundation in The SCP files, as below in an excerpt from File II on SCP-087:
* SCP Foundation. In-Universe, most people at the Foundation consider them comically useless at this, considering all the morally questionably stuff the Foundation gets up to, but several tales and SCPs depict them as highly competent and powerful, sometimes even matching or surpassing the O5 Council in power.
* SCP Foundation, in which some weed is improved by running it through a couple of SCPs, and then tested by having many other SCPs get stoned.
* SCP Foundation" is about an alternate Earth where Joseph Kennedy became president instead of John, and a nuclear error on the East side was retaliated with a true nuclear barrage from the West, causing the end of the world. Both sides continued to fight during the post-apocalypse, believing the other side struck first.
* SCP Foundation is a cockatoo with the mind of a young child. The Foundation gives him paper to write on, and one time he wrote "i wan my mom" [sic].
* SCP Foundation is a fedora that causes whoever wears it to do one of these out loud.
* SCP Foundation is a Keter-class species of English Ivy that ensnares warm-blooded animals, liquefies their tissues and quickly drains them dry, leaving only their skin and bones — and sometimes a tangle of roots spreading from a seed planted in their skull.
* SCP Foundation is an abandoned town located in southern Chile, the site was part of a eugenic project and strange experiments related to human reproduction apparently were carried out in it. The town was abandoned decades ago, however, there is apparently “something” (possibly supernatural) that continues to influence the animals and humans that enter the area.
* SCP Foundation is an animate teddy bear that can make more of its kind using any random material, including a fetus it somehow removed from a dozing employee.

* SCP Foundation is an anomalous herd of elephants. Once a year, some elephants turn into SCP-1495-M, which can control other animals. They can identify people who have acted in an evil manner and order the animals to attack and kill them.
* SCP Foundation is an entity that appears to be composed entirely of flame, and though it can communicate by writing letters out of its own flames, its goals are limited to simply spreading and acquiring fuel sources. Several wildfires have been attributed to it.
* SCP Foundation is an Etruscan artifact resembling a divining liver. If you put an actual sheep liver on it you get the following message:
* SCP Foundation is an incorporeal entity that travels all over the world looking for remote places to inhabit. After SCP-1448 arrives in an area, it somehow starts spreading rumors among the local youth population that performing a specific magical ritual in its location will be effective, thus effectively creating a new urban legend.
* SCP Foundation is an owl that is able to remove the bones of any human subject it attacks, causing their death.
* SCP Foundation is a pair of caterpillars that are constantly traveling through time and space, trying to find each other and leaving poetry behind in their wake. At the end of the entry, the two finally arrive at the same point in time and space, rush to each other, and fuse into a single chrysalis. After eight days, the chrysalis hatches, revealing a butterfly that matches the description of no known butterfly species. It produces the word "WHOLE" in fifty-three languages before moving to an unknown point in space-time.
* SCP Foundation is a race of human subspecies with lots of extra body parts and bones and muscles enhanced with other materials. They are hostile towards normal humans. In adult form, SCP-1788-1 are all extremely obese, weighing 150-200 kilograms (330-440 lbs.). They kidnap prepubescent children and use an unknown process on them to turn them into more of SCP-1788-1.
* SCP Foundation is a set of 95 of such videos, though each of them is one-use only. It is left unclear whether it is a genuine example, or if the videos are sentient.
* SCP Foundation is a spoon that bends people's spines backwards by 90 degrees when it's picked up, acting as a playful inversion of the trope.
* SCP Foundation is a two-person llama costume that traps its wearers inside until they die of hunger or thirst, unless they are forcibly removed.
* SCP Foundation is aware of them on some level. With the sole exception of a man named Jeremiah Wuthers, who, upon being told, claims he always suspected it.
* SCP Foundation is a woman with a portal to a disused Nazi bunker in her nose.
* SCP Foundation, is described as having been born on a leap day, and as a result, aged only one year for every four, and by the time he was nearing 100 years old, was physically still in his twenties.
* SCP Foundation is either the former Foundation administrator Dr. [REDACTED], or an entity pretending to be Dr. [REDACTED]. Either way, it outright acknowledges that it could be an impostor and insists on being treated with exactly the same degree of distrust as all other SCP items. It even insists that it should be reclassified from "Safe" to a higher threat level, "Euclid", seeing as it is a sapient entity possessing all the dangerous knowledge of a Foundation administrator.
* SCP Foundation is incapacitated and releases pressure on a thumb switch their view of the color will be blocked by a light-absorbing panel.
* SCP Foundation is involved with at least one organization dealing with the paranormal. Well, everyone but one person. The story kicks off with four drinking buddies realizing they all work for the Foundation, then find out their wives do, then about 70% of the population of the town they live in, and eventually it's revealed that roughly 3.5 billion people work for the SCP Foundation alone.
* SCP Foundation is not a good reason) are punished appropriately (read: killed).
* SCP Foundation is not an actual queen, neither is she directly evil, but she's actively working against the "protagonists" of the Foundation.
* SCP Foundation is rife with this idea, especially early in the site's history.

Many early entries could be summed up as "strange monster that horrifically kills you". After the site became oversaturated with these, the most unoriginal were culled, and today their works tend toward existential or cosmic horror, though still liberally sprinkled with visceral imagery just to keep your attention.
* SCP Foundation is straightforward: "kill that motherfucker before he knows you're even there." Their process for training people to face Reality Benders consists of getting them so high on drugs they'll believe anything they're told, then telling them things like the doors and windows have vanished and desks are going to kill them. It's the closest they can come to a Reality Bender attack without an actual Reality Bender, and they encourage their hunters to remember this moment if they ever think a Reality Bender can be contained or otherwise reasoned with.
* SCP Foundation is the anomalous company of Fashion Sun Fabrics Limited. The three people who founded it discovered a way to make yellow scarves that cause anyone who dies while wearing them to come back to life as zombie-like creatures and go to work in one of their factories.
* SCP Foundation is the (literally) monstrous bloodline of Leopold I, who used eldritch magic to make his descendants highly resilient to incestual genetic defects. The defects still propagated and now said descendants are insane, cannibalistic, narcissistic mutants.
* SCP Foundation is the most common. The only group within the Foundation to avert this is the Ethics Committee, who never use euphemisms.
* SCP Foundation is the norm and thus trying to conceal everything together is a tall order. It takes her over a year and causes unexpected effects.
* SCP Foundation is the reanimated skeleton of a dog swathed in a mass of old toys, which it uses to form a body.
* SCP Foundation is this trope up to eleven, with an entire solar system fitting inside a room.
* SCP Foundation). It also works on proxy observers: when used to "distract" a security camera, the camera's monitoring computer suffered a fatal error that caused the security feed data to become irreparably corrupted.
* SCP Foundation" it can share the same universe with anything, since it is up to the reader to decide what is or isn't canon. Several crossover stories have been written by various authors, crossing it with a wide variety of works.
* SCP Foundation. It claims to be carrying out the author's wishes, stating "Rowling wanted Weasley to die. Doyle hated Holmes at the end. Kawahara wishes he had axed SAO a while ago." but neglects to elaborate on its other murders.
* SCP Foundation items withdrawn" and "Acceptable Collateral Damage: 90% of worldwide human population".
* SCP Foundation). It's also not above dispensing food items that are not at all fit for human consumption, including a container of citrus-flavored something that exploded on contact with oxygen, a live frag grenade, and a canister of hydrogen cyanide gas. The alien-ness of the food 261 dispenses is directly proportional to the number of times it's been used in a 24-hour period, as well as the time that has passed since its last use; the more it's used, the weirder and more potentially dangerous the things it spits out, which is why the Foundation established a limit of ten uses per day.
* SCP Foundation. It's a series of three safes (a Safe safe, a Euclid safe, and a Keter safe). The Safe safe is always safe, the Euclid safe is safe except when near the Keter safe, and the Keter safe is never safe (though it is a safe). And don't get started on the researchers observing them...
* SCP Foundation keeps the existence of the paranormal a secret from the general populace, even though neither the Foundation nor (most of) its members are paranormal. The ostensible reason for this is the Foundation's mission to "protect normallacy", with a more practical reason being that keeping the populace ignorant of the paranormal in general makes it much easier for the Foundation to keep the populace from sticking their noses into dangerous paranormal situations, and also that people need to be unaware of the supernatural so they can have happy lives, which makes sense considering all the horrors they face.
* SCP Foundation known as 'Granny Rat Tail', who resembles an elderly lady

possessing a rat's tail, with a large eyeball at its tip. During the early nineteenth century, she was known to visit the small town of Brownsborough Massachusetts, flying on an enchanted wooden spoon, and extend her eye-tail down house chimneys in order to find and steal young babies to cook and eat them.
* SCP Foundation known as "the Mewts", who apparently live to watch over children and serve as "protectors of everything we hold dear". One of the Mewts, known as "Flopsy", is ostracized by the others because "Flopsy failed to protect us."
* SCP Foundation lives and breathes this trope. Not only are they true, but they're also terrifying.
* SCP Foundation long before the emergence of organic life. The entire religion is based around using technology (believed to be superior or more divine than flesh) to rebuild and resurrect their god for Him to "bring about some sort of techno-organic apotheosis". Members regularly seek out, create and give prayer to various anomalous technological constructs.
* SCP Foundation makes them only slightly less terrifying than the things they're protecting humanity from.
* SCP Foundation managed to amass a large number of them. Varying from various SCP, especially of Keter and Apollyon class, to a number of Groups of Interest like Marshall, Carter and Dark Ltd., the Black Queen, Chaos Insurgency, Church of a Broken God, Sarkic Cults, Global Occult Coalition, the Factory or the Fifth Church, not to mention recurring greater-scope threats like the Fairies, the Scarlet King or the Hanged King.
* SCP Foundation maniac of a creature from another dimension, who would enjoy nothing more than killing everything in his sight. 999 is an ankle high bit of sentient goo known as "The Tickle Monster" who produces feelings of ease and joy in those who touch him. Not surprisngly, 682 isn't crazy about his harmless sibling. Referring to him as a "Feckless snot wad."
* SCP Foundation: Many SCPs are both dangerous and invincible to some extent, but SCP-682 is undoubtedly the most prominent example, thanks to its ability to adapt to any attack. The Foundation has tried every feasible method of killing it short of nuking it and failed. And they haven't tried to nuke it yet because of the very real danger that it would then be nuke-proof.
* SCP Foundation material, or a couple humorous exceptions - has her in the real world... doing exactly the same thing.
* SCP Foundation. Most of the time they describe the stuff that's happening in bureaucratic language to make it even creepier, but when things get really scary, like [REDACTED] incident with SCP-███, they just [DATA EXPUNGED].
* SCP Foundation: Multiple, all just plain "disappearance" before reappearing elsewhere:
* SCP Foundation Muppets use the usual Barney-killing playground songs to brainwash young children into viciously attacking suit actors who play Barney, their competition.
* SCP Foundation nature of the SCP 'verse, whether this is true or not is up to the reader: given the level of tech exhibited in some cases, the Foundation could likely selectively remove memories.
* SCP Foundation never give straight answers about the details and inner workings of the Foundation and the SCPs it contains. The stock reply to lore questions usually is to figure it out for yourself. Or that there is no canon:
* SCP Foundation. Notable for SCP-1522-1 being a humble fishing trawler.
* SCP Foundation notes that while adults and teenagers usually use their mind-control powers for sex, children use them to make people be their friends.
* SCP Foundation of great power and drives them to attempt dangerous actions that are almost guaranteed to end terribly because the sword actually grants no supernatural combat skill whatsoever and is, in and of itself, a shitty sword with unnecessary cutting parts that are apparently a lot sharper than its actual edge, which is blunt as a butter knife. In contrast to the usual evil weapon, it's pretty much harmless to others, but almost guaranteed to get the wielder injured or killed, so it still handily qualifies.
* SCP Foundation of itself, leaving nothing left. Half an hour after it finishes

consuming itself, it simply reappears where it last was, whole and unharmed.
* SCP Foundation of its original body mass before it adapts and regenerates.
* SCP Foundation often has to prevent both the general populace and its own personnel from using SCPs for such purposes.
* SCP Foundation. Once the Katana is removed from the victim's grasp, "all psychological effects can usually be expunged by a single swift blow to the back of the subject's head."
* SCP Foundation One of SCP-2099's inventions is a force field generator. Unfortunately the Foundation can't examine it because SCP-2099 has forgotten how to turn it off.
* SCP Foundation One of SCP-2099's inventions is night vision goggles that work even when there's no light at all. Normal NVGs require at least a tiny amount of light to magnify.
* SCP Foundation; one of SCP-748's products is the (highly radioactive) meat of a creature that is a hybrid species of human, squid and pig.
* SCP Foundation. One of the key indicators that bad things are about to go down is when creepy carnival music starts playing out of nowhere.
* SCP Foundation. One of the people affected by SCP-2801 temporarily gained the ability to create an anomalous device. It could emit a low-frequency sound that neutralized the hazardous effect of a deadly chemical.
* SCP Foundation. One of the things that Dr. Bright is no longer allowed to do at the Foundation is swap out D-Class uniforms with red leotards.
* SCP Foundation or deleted text marked with [REDACTED] or [DATA EXPUNGED]. These are usually the worst results of the SCP's unchecked behavior or influence because leaving them to the reader's imagination makes for better horror or comedy than pinning them down.
* SCP Foundation. Other times it can be as bad as keeping entire towns cordoned off, and filled with highly trained (or disposable) agents.
* SCP Foundation picked it up, both they and the white-out instantly disappeared, and disappeared so thoroughly, memories of their existence were erased from everyone's brains and the D-class's file was erased from the Foundation's database, leaving the researcher of the test confused why there was an experiment written down that he'd never done involving a worker there was no record of existing.
* SCP Foundation placed underneath the real London, and intended to serve as an Apocalypse Bunker.
* SCP Foundation plot. After Moose fakes her death, she escapes into her car - convinced she's outsmarted Clef, until she starts the car's engine and it bursts into flames.
* SCP Foundation proposals; they are capable of neutralizing any anomaly in existence, and if they die, they cause massive fluctuations in reality. When all 36 gather in one place, it is implied that it'll neutralize every anomaly in existence, and end the SCP Universe as we know it.
* SCP Foundation ransom notes. If the person the note is addressed to opens the envelope the victims named in the note will disappear into the thin air, and will then reappear out of thin air once the ransom demands are met. The ransom demands are often strange, and don't seem to do anything to benefit the entity making the demands, with the notable exception of the time it was clearly trying to engineer an escape attempt.
* SCP Foundation reads that it administers "7.3 kilosades of psychological trauma to its target".
* SCP Foundation referred to them as the "Satanic Child Pain Foundation", accused them of having kidnapped an American girl in order to make her a puppet for a European science cult, and that they had called her SCP-23-1-9. (presumably a combination of 231-7 and 239, showing that she clearly had no idea about the workings of the Foundation).
* SCP Foundation refers to), and as such she's apparently had a bad experience with a would-be "friend".
* SCP Foundation: Robert Bumaro, head of the Church of the Broken God, a religion that worships a mechanical deity that opposes an evil flesh being, and Grand

Karcist Ion, the head of the Sarkic Cults, which worships said evil flesh (Maybe. It's complicated) have been paired together for quite some time now.
* SCP Foundation scientifically explicable, the anomaly is classified as Explained and safe for everyone else to know about. If it isn't... well, they've made some interesting strides in their research, it's just in fields that prove the physical laws we've ascribed to the universe are about as strong as tissue paper.
* SCP Foundation's circle with three arrows pointing inwards, surrounded by a larger circle with three rectangular bumps facing outwards (even though site members maintain that the logo isn't official in-universe).
* SCP Foundation: SCP-048 is an article detailing that there is no SCP-048. In-universe, the explanation given is that any item given that designation was lost, stolen, destroyed, etc. In reality, several writers attempted to fill that slot with a wide variety of ideas, but they were all removed due to negative response.
* SCP Foundation. SCP-1036 are African dolls that each contain a "sentient incorporeal entity" (AKA spirit). If any of the iron nails inserted into the dolls are removed the spirit will escape, possess someone nearby and make the victim kill themselves.
* SCP Foundation: SCP-1047 is a collection of anomalous road signs that if placed in a room indoors with a suitable concentration of carbon dioxide will forcibly apply effects based on their type to anyone in the room.
* SCP Foundation. SCP-1272 is a nongravitational singularity (similar to that of a black hole/hypermass) that tremendously slows down the passage of time inside its area.
* SCP Foundation SCP-1341 is soil that causes jungle-like plants to grow from it that eventually produce ape-like creatures. During an experiment with SCP-1341, one of the researchers is killed by falling into a pit trap (lined with stakes) dug by the creatures.
* SCP Foundation. SCP-1555 fires shells filled with mice (and sometimes other things). One time, a shell fired by SCP-1555 opened up and a horde of mice poured out for three hours. The total number of mice couldn't have naturally fit into the shell.
* SCP Foundation. SCP-165 is a swarming mass of microscopic mites that can strip an animal of all of its flesh in minutes.
* SCP Foundation SCP-1707 is a colony of worms that can completely remove the skin of any creature. Once the skin is removed, SCP-1707 replaces the creature's skin.
* SCP Foundation. SCP-2099 is is brilliant enough to regularly create new anomalous objects at will, such as a cannon that fires ninja robots. However, he is also quite forgetful and depends on his notes to remember things.
* SCP Foundation. SCP-2141 is a giant worm-like creature at least several kilometers long. It lives inside an underground tunnel of unknown length.
* SCP Foundation. SCP-2331 is an animated scarecrow with a pumpkin head who throws spontaneous raves. The last interview log implies that SCP-2331 is the spirit of Halloween, saddened over the commercialization of the holiday, trying something new to relive the joy the holiday once brought him.
* SCP Foundation. SCP-2331 is a scarecrow with a pumpkin head that has a fluorescent blue glow inside it. He creates raves and acts as a DJ at them.
* SCP Foundation. SCP-2525-1 (formerly Junior Researcher L____) has said that the aliens that sent SCP-2525 (the rocket-like device) did so to provide plans for advanced technology to humanity, and that they had done so for other primitive races as well.
* SCP Foundation. SCP-280 can detect the direction of the nearest human being without any apparent range limitation.
* SCP Foundation. SCP-2872 is a thoroughbred stallion racehorse. After it broke out of SCP Foundation containment it traveled into space and accelerated to faster than the speed of light. It is currently heading for the constellation Equuleus.
* SCP Foundation. SCP-2954-1 look like radio telescopes on pedestals. They can fire an electrical arc similar to a lightning bolt.
* SCP Foundation. SCP-695's life cycle starts when its juvenile form enters a human male through his mouth, nose, anus, and urethra.

* SCP Foundation SCP-826 is two bookends. When a book is placed between them, the room it's in will change into the setting of the book. Anyone who enters the room will enter a random location in the book's setting. Any actions the explorer takes will be reflected in the book after they leave it.
* SCP Foundation. SCP-839 are worms that are somehow alive despite being made up of sugar, coloring and flavoring.
* SCP Foundation SCP-999 is a friendly blob of orange slime with the power to induce happiness and cure depression. Its article doesn't say anything about it having a face, but fanartists always draw it with one to make it even cuter.
* SCP Foundation. SCP-999 loves all animals (including humans) so much that it will leap in front of a person to take a bullet fired at them.
* SCP Foundation, she has an incomplete digestive tract, absorbs nutrients through her skin, and has liquid rot for blood. Furthermore, her only method of voiding waste is to vomit. She also uses this to hunt.
* SCP Foundation, she is executed by the townspeople, who first try burning her, which ultimately fails, so they resort to decapitating her instead, with dire results.
* SCP Foundation's mouth is 4 times the size of a regular human's mouth... and looking at it will result in you getting killed by the creature that it's attached to.
* SCP Foundation: Sometimes lampshaded. It is not known whether the effects of certain SCPs on humans are natural reactions or anomalous phenomena. Part of the Foundation's mission is to find out.
* SCP Foundation's reports on the things they keep the world protected from include descriptions of what happens when an SCP's behaviour is left unchecked resulting in [DATA EXPUNGED], or a line of research into what it does leads to [REDACTED], with implications of casualties, injuries to researchers, property damage and reprimands for allowing it to happen.
* SCP Foundation's SCP-3001, Dr. Robert Scranton has the blinking red light from an audio recorder as his only companion, and often talks to "Red" as though it were his friend.
* SCP Foundation starring them they broke out of Foundation custody and were back on wild adventures after three months.
* SCP Foundation story. There is a big difference between mA and MA. Exactly how he managed to set the circuit to nine orders of magnitude lower than normal isn't given.
* SCP Foundation tag specifically involve this trope as it means the object can generate matter and/or energy in manner that violates the laws of thermodynamics.
* SCP Foundation taught the ancient Egyptians how to build the Pyramids.
* SCP Foundation that plays host to a massive civil war between eldritch deities, supported by a cult known as the Victory Society. It turns out the Society is engineering the conflict in order to distract these monstrosities, turning them against one another before they can turn their focus and their terrible power on the rest of humanity.
* SCP Foundation that shoots a bald eagle. A bald eagle which proceeds to go absolutely berserk at "anyone who displays Communist beliefs, Russian ancestry, or unpatriotic leanings."
* SCP Foundation that's in a war with the nation of Alaria. Its automated zeppelins sometimes accidentally cross into the Foundation's universe and drop propaganda leaflets.
* SCP Foundation. The addendum to the exploration log reveals that it really just sends them to another part of the world and alters their view to think they're in such a place.
* SCP Foundation; the bad news is that he sleepwalks, so the Foundation has to chain him to a bed and break his limbs for good measure, and even that's not a foolproof solution since his breathing also counts as movement. And they can't just kill him, either, as doing so causes another person with the same properties to pop up out of nowhere.
* SCP Foundation: The Burning of the Wanderer's Library is generally considered the

worst that can happen. Whether it actually is literally leading to the end of the world or is more just a shit hit the fan indicator varies.
* SCP Foundation The city inside SCP-2264 is surrounded by a black ocean. The nature of the liquid is unknown but it appears to be more viscous than water.
* SCP Foundation), the examples here will be blotted out save for their links:
* SCP Foundation: The Foundation collects strange objects, creatures and people, lists the ways they contradict the known laws of the universe, and try to find out why and how these things still function.
* SCP Foundation. The Foundation has many contained objects that apparently come from (or are doorways to) other universes, many of which are similar to the Foundation's universe.
* SCP Foundation: The GOC makes use of magitech frequently, including magical sensors and casting spells on tablets and with computers.
* SCP Foundation. The House has small robots that perform routine maintenance and cleaning.
* SCP Foundation. Their remains were salvaged by the SCP Foundation and their rusting hulls now sit together on a beach in Svalbard.
* SCP Foundation. The Library has many volumes of philosophy, theology, and history from cultures that are mythological in the real world (such as Shambhalla (sic), Lemuria and Mu). It has animated statues that can speak various languages and act as guides for visitors.
* SCP Foundation. The Library, the GOC and the Church all originated as enemies of the Foundation (in the Library's case, it's the de facto headquarters of a group called the Serpent's Hand), but were interesting enough they received their own wikis.
* SCP Foundation; the lightning bolt ability is noted as being a mutation.
* SCP Foundation. "The majority of users who read the clause were found to have assumed it was a joke, as Discord is known for its humorous loading screens."
* SCP Foundation; the minimum volume he can vocalize at is 90dB, and he can go far, far louder than that. During initial containment, he managed to rupture 3 people's eardrums while just trying to have a friendly chat.
* SCP Foundation The O5 council, the leaders of the Foundation who already operate with dubious morals at the best of times, are disgusted with themselves that this is the best they can do in this case and avoid talking about it as much as possible; case in point, the photo that would normally accompany the article isn't only missing, it's pointedly removed by order of the O5. The article is screaming this trope with the amount of redaction alone.
* SCP Foundation. There are specific interpretations that argue that the Foundation itself is a manifestation of some higher power working to contain, and knowledge of, the various anomalies.
* SCP Foundation, there is SCP 076-2, or Able, who was upset when one of the Agents at his holding facility was killed by an explosion meant to contain him. The reason being that the Agent was one of the few who could keep up with him and he felt that he deserved a death in combat.
* SCP Foundation. The SCP Foundation has dozens of these, given the classification "keter" from the Hebrew word "crown", which is used in Qabalah to describe the highest principle of the universe. The methods used to contain these things are... intricate. The "euclid" and "safe" ones are easier to contain but most of them are still incredibly dangerous.
* SCP Foundation. The silicon chip technology that almost 90% of the Earth's computer systems are based on came from information provided by SCP-1073.
* SCP Foundation the skull of a Wendigo that still has plenty of effects on people.
* SCP Foundation. The true nature of SCP-1160 changes depending on what people believe about it. The Foundation keeps SCP-1160 manageable by distributing "Super Coco Pows" cereal, which has an SCP-1160-like mascot that tries to steal the cereal from children. "Super Coco Pows" is based on General Mills' "Cocoa Puffs" cereal, and the mascot is based on Sonny the Cuckoo Bird, the mascot for Cocoa Puffs.
* SCP Foundation. The "walls" of the subway are covered in racist graffiti, proving even the Fae aren't above vandalism.

* SCP Foundation They hate our world now and have been trying to throw a Depopulation Bomb back at us.
* SCP Foundation they're an invincible badass. And not only does it give the wielder delusions of grandeur, it's badly balanced and its edge is blunter than a butter knife.
* SCP Foundation. This actually led the author of SCP-2317 to rewrite it, replacing the Object Class with the also-unique "Special Access Designation: CODE NIGHTMARE REGENT RED".
* SCP Foundation, though not so much mentally. It is also capable of altruism, loves to paint, and is very, very homesick.
* SCP Foundation. Though the titular SCP Foundation is loathe to describe anything they encounter as being explicitly "magical".
* SCP Foundation to compare afterwards. Someone else asked it for the trope namer, with predictably spectacular results.
* SCP Foundation to do all sorts of things to the people who try to cut off its power, for obvious reasons.
* SCP Foundation to grab prey and impale them on its sharp lower branches in order to assimilate them.
* SCP Foundation to lethal levels (including an invisible shark or a painting of an atomic bomb that turns the viewer into a caveman).
* SCP Foundation toward poor attempts at comedy. The amount of force used is proportional to how bad the joke is.
* SCP Foundation towards tough opponents, and be upset if they die. At one point his coffin activated under unknown circumstances, and the key to his vault vanished, leading to a three-year manhunt with an untold amount of casualties before he was finally put down.
* SCP Foundation to whomever registers these things with one of their senses, most commonly either sight or hearing.
* SCP Foundation universe either solely or preferentially target humans.
* SCP Foundation universe, the Global Occult Coalition is backed by the United Nations and is considered to be one of the Foundation's most powerful competitors.
* SCP Foundation Universe there are several cults that worship their own gods, such as The Church of the Broken God, the Sarkic Cults and the faith of the Second Hytoth, some of these anomalous religions have their own fictitious pantheons (it is debatable if they are real gods or just entities of enormous power worshiped by human beings, although in the Foundation universe there really is not much difference between the two cases)
* SCP Foundation. Upon inspection, it believed that the doctor who presided over SCP-335 had used its infinite storage space to store his porn. However, it turns out the 150 disks actually contain the entirety of the internet and that the first 12 contained all of the pornography.
* SCP Foundation using a microscopic black hole's Hawking radiation to accelerate and power the ship.
* SCP Foundation version of the city of Boise where the buildings seem to be freshly constructed and beyond city limits is an endless forest. The stars are too bright and don't match Earth's night sky. A member of an exploration team even references the trope name when describing it.
* SCP Foundation Virus, and the actual SCP was something else entirely.
* SCP Foundation was an attempt to kill the creature. He got brutally murdered.
* SCP Foundation was the UFO recovered as Roswell. It later hatched and replaced the hangar at Area 51.
* SCP Foundation were "Wing It," "Make Something Up," "Cross That Bridge When I Come To It," and "Put My Head Between My Knees And Kiss My Ass Goodbye".
* SCP Foundation. When an animal drinks water that has passed through SCP-1575, it mutates into a human being. If it survives the process, the former animal describes it as being extremely painful. The water doesn't lose its potency after ingestion either; the SCP has to check animals for internal and external parasites after there was a half-mutated flea and a human-faced tapeworm screaming as it burst out of a dog's belly.

* SCP Foundation when he turned on the light, and this time it asked "Back so soon?"
* SCP Foundation. When the SCP-633 program was captured and taken to a Foundation site it tricked the technicians into letting it infiltrate the local computer system and take control of it, leading to system failure and a containment breach.
* SCP Foundation. When the SCP teams that were sent inside SCP-1272 finally emerge centuries later, they are expected to experience readjustment shock, including wondering what has happened to their relatives (who are probably all long dead).
* SCP Foundation, where a portal periodically dumps immense loads of high-tech garbage and scrap — including stable transuranic elements — to be incinerated in the lava of one of the moon's volcanoes.
* SCP Foundation, which basically all end with the destruction of humanity and are only distinguished by when and how it happens. One such future, dubbed Determinative Set XW, is a typical subversion of this trope. Alien or otherdimensional beings arrive on Earth and share their advances with humanity, leading hundreds of thousands of humans to volunteer to be joined in a gestalt consciousness. The resultant being is imprisoned, cut off from outside contact, and given bare-minimum rations while the rest of humanity is wiped out.
* SCP Foundation which caused its users to be "completely torn apart from the inside by torrential amounts of internal hair growth."
* SCP Foundation, which does this with her victims' livers, and eats them.
* SCP Foundation which is the entire contents of the internet stored on 150 3.5″ floppy disks. Disks 1–12 contain nothing but porn. To give some perspective, Wikipedia only takes up one disk. (Wikipedia is mostly text, text is much smaller than images or video.)
* SCP Foundation which prevents him from perceiving other humans, any of their actions, or any of their attempts to communicate with him.
* SCP Foundation, which sends romantic letters to its female owners, which quickly become possessive in tone, and later downright crazy and murderous.
* SCP Foundation, which violate our understanding of the laws of the universe. Many of these are dangerous to humans, with more than a few capable of wiping out all humans if left unchecked. Fortunately, the Foundation is around to keep them contained and unable to harm humanity — except they haven't found all of them yet (and, since new anomalies keep appearing, it's unlikely they ever will) and many anomalies are impossible to contain.
* SCP Foundation. While in its standard form, after SCP-974 kills and eats a child of age 6-12 it will change to that child's form over a period of 10-12 days. In its enhanced form it can kill and devour adult human beings and take their form in a short period of time.
* SCP Foundation. While on a mission inside American territory, SCP-2273 ordered its fellow troops to surrender to the Americans so they could become POWs and not have to fight any more. Instead, the Americans cold-bloodedly murdered the surrendering soldiers but kept SCP-2273 alive for some reason.
* SCP Foundation, who can only be contained in crossroads and other intersections, such as the intersection of two corridors.
* SCP Foundation who could destroy a target at any distance away on command.
* SCP Foundation who die in droves every game. The rules include mentions of invocation of weather gods, assassination attempts, Catholic clergy used as mascots, and Atlantis.
* SCP Foundation who has the ability to replicate all of Jesus' miracles, with the assumption that this would bring about the Second Coming.
* SCP Foundation who often engage in genuinely evil actions for the sake of protecting humanity from the paranormal.
* SCP Foundation, whose touch kills people, allowing him to perform a surgery that turns them into homicidal zombies known as SCP-049-2. When he once spoke to a SCP doctor he explained that he was curing them. Of what exactly isn't clear, but apparently few of the people who work at the foundation have it.
* SCP Foundation who the Foundation keeps contained by convincing him that the personnel he interacts with are also gods, using feats such as card tricks or

sleight of hand.
* SCP Foundation wipe out all of Russia, making this an example of an orbital bombardment with weak power by itself but WMD-level effects due to their targets.
* SCP Foundation with a tape that changes the perception of people who see it: after seeing a particular scene, the watcher will percieve every character, fictional or not, watched on TV or in a movie, hear on radio, or read about, to choke and die. This includes incredibly short jokes as well.
* SCP Foundation, with Foundation personnel and their groups/persons of interest adding along side the number of SCPs themselves, the amount of which has past 5,000.
* SCP Foundation within the first 24 hours. Here, the horror is not just in the daylight, the daylight itself is the cause of the horror.
* SCP Foundation without adding or removing parts, how to recycle carbon dioxide inside one's lungs, and... well, this:
* SCP Foundation with random weapons, sometimes primitive, sometimes futuristic.
* SCP Foundation with regenerative immortality. Guess who the Foundation chooses to test things on the most?
* SCP Foundation would provide it with an eternal and powerful host body.
* SCP is a musical recording that causes anyone listening to it to eventually burst into massive plant growth.
* SCP is an adherent to the "fluoridated water is poison" theory, which is ironic considering his body's organs are now made entirely out of various fluorine compounds.
* SCP is an infinite tunnel containing books from many alternate realities. One of them is the second volume of the diary from Woodrow Wilson and his thoughts on various events during his term, one being the battle for Thailand's accession to statehood within the Imperial States of America.
* SCP is a sapient tank which refuses to fire at civilians. The only unarmed person it's made an exception for was a former soldier who betrayed his home country in some fashion. A picture of it taken with SCP-978, a camera that reveals the subject's desires, showed it abandoned in a meadow with plants growing on it.
* SCP. It's a demon who brutally tortures and murders everyone in a household every Christmas except for the youngest child, whom he kidnaps in his sack and takes back to his lair to work themselves to death by making toys out of human remains.
* SCP-K9-J-EX, considering the actions of the Mobile Task Force sent to deal with it.
* SCP, on the other hand, appears to make its various objects with malicious intent behind them, and are very dangerous even when used properly. Many other toy SCPs exist, some just weird, some threaten the world itself.
* SCPs. 682's existence in the Foundation consists of constant torture and frequent attempts on its life.
* SCPs are clearly Judeo-Christian entities, such as Dr Clef's proposal for SCP-001, an angel guarding the Garden of Eden.
* "SCP" semi-officially, by way of motto, stands for "Secure, Contain, Protect". The former two words refer to securing and containing anomalous entities, and "protect" refers to protecting the
* SCPs rely on (or are) extradimensional power sources. For example, SCP-3304 shows the drastic consequences when an extradimensional being tries to sell its own world's energy to ours.
* SCP style game, somehow brought to reality. Interestingly, while he's not aware he's in "the real world", he's fully aware that he's a video game character.
* SCP- there's not enough of his mind left to properly suffer all that agony.
* SCP to a woman that lives in its house. When the other mailbox is around, SCP-1269 immediately destroys the mailbox and leaves an angry letter on it. It also murders any man who moves in to live with a woman he obsesses with.
* *scraaaaaape, clomp. scraaaaaape, clomp. scraaaaaape, clomp.* "Doctor Frankenstein???"
* Scrabble and Battleship, which also uses extra boards, one of which is for Monopoly.

* Scrabble. Averted by modern versions, who run on platforms easily capable of storing or looking up the entire official list of accepted words (about 2.5 MB before compression, which would be unthinkable in the '80s-'90s and even into the 2000s for mobile devices).
* Scrabble doesn't seem keen on fixing this as it means if you're not paying attention you'll be tapping the advertisement.
* Scrabble For Cheaters, a New York fundraiser that gets people to donate money in exchange for bending the rules in a competitive Scrabble match. Cheats start at $50 (for swiping another tile out of the bag) to $500 (to invent your own kwyjibo, no questions asked). Winners receive the coveted Cheater's Cup.
* Scrabble", where he didn't realize he could have spelled "oxidize".)
* Scrabble), while Edd "Kookie" Byrnes hosted the second and third pilots.
* Scrambled Egg has Sonya snarkily telling Trellorv that his breath stinks of rot.
* Scrambled Egg has Synnyk Synncader, who reveals he's dating a male goblin named Gargin.
* Scrambled Egg pissing his loincloth in public solely so he could embarrass his parents.
* Scrambled Eggs version. (Happy birthday to you, you live in a zoo…)
* Scrambled Egg: Trellorv brutally murdered his parents as a young adult, then went on to slaughter the rest of the trolls in his village.
* Scrambled Egg, who raped various civilians in his adult years to fuel his hedonistic nature.
* Scrambled: Syd City superheroine who can get in a relationship with either an older superheroine or a rival supervillain.
* Scrambleverse will assign every card in play to a new controller chosen at random.
* Scrapbook Story, and frequently mentions encountering a silent "double" of himself. Eventually, Steven begins wearing the ring on his finger; according to the epilogue, he vanished from his home soon after and was never seen again.
* Scrap Happy Daffy and it looks as if the Nazis won until Daffy gets some divine intervention.
* Scrap Happy Daffy", Daffy turns into a "Super American" and starts whaling on a German submarine. He awakens to find himself trying to beat up a piece of pipe, and assumes the whole thing was a dream. Then he hears the Germans from atop a pile of scrap saying "Next time you dream, include us out!"
* Scrap Happy Daffy" ends with a rhyming list of all the junk he's collecting for the war effort.
* Scrap Happy Daffy had him protecting a huge scrap metal heap from the Germans, who attacked with a submarine firing a torpedo with a Nazi goat inside it. And then Daffy is inspired by patriotic visions ("Americans don't give up!") to become a "Super American" (duck) and thrash the Nazi saboteurs.
* Scrapheap Challenge aired in Australia before the UK. When it did reach the UK, it got split into two blocks, aired a year apart, and dropped part-way through the second block, leaving several episodes still unaired.
* Scrapheap Challenge brings back to their lot is theirs for keeps. Yeah, right...unless the other team steals it, in which case the hosts and thieves have a laugh at the victimized team's expense.
* Scrapheap Challenge. "Could I have some water, please?" "Certainly, how much would you like?" "Enough to put out a small fire." "Where would you like it?" "On the fire, please." (The requester had set a seat on fire while welding in a car. Possibly scripted, but still funny.)
* Scrapheap Challenge had the situation where the two experts were father and son.
* Scrapheap Challenge in the US, had two teams compete to MacGyver together some sort of machine from parts found in the junkyard each episode.
* Scrapheap Challenge: Robert Llewellyn wears a greyish one...and looks strangely fit in it.
* Scrapheap Challenge special (albeit with smaller excavators then you'd need to really be this trope).
* Scrapheap Challenge title match was full-size radio-controlled jousting cars.

* Scrapheap Challenge to turn their car 180 degrees and put the silly thing in reverse because that was the only gear that worked.
* Scrapheap Challenge used these on occasion when explaining the physics and/or engineering principles being used for this week's project.
* Scrapheap Challenge when a car's wiring loom had been cut. After the first attempt to reconnect the severed wires, the wipers ran whenever the ignition was on.
* Scrapland, D-Tritus is given a program that allows him to hack into The Great Database and overwrite any robot he wants.
* Scrapland has the police, who all have very large chests supported by tiny legs.
* Scrapland is killed because he was willing to share his evidence of The Archbishop's murder with D-Tritus.
* Scrapland. Sure, he's the chief, but he cheats at poker, beats up robots who try to blackmail him, is the Mayor's thug, and helps him traffick stolen weapons, vehicles, and engines.
* Scrapland: The police of Chimera are all kinds of corrupt. Regular police have the power to extort money from other robots, and they often engage in fights. Plus, there's the chief. He's a cheater, the Mayor's partner-in-crime, and will beat up anyone who tries to blackmail him.
* Scrap Mechanic is dedicated to this trope if you choose a female character.
* Scrap Mechanic mechanic who can literally build vehicles and buildings out of scrap lying about, or out of repurposed industrial equipment.
* Scrapped Princess: After capturing the Cassull siblings, Princess Seness challenges Shannon to a duel. When he asks why, she meant to say she wanted him for her army since she knew he was a D-Knight. Except she didn't say it that way:
* Scrapped Princess and uses them, among other things, for spying on people.
* Scrapped Princess, a Peacemaker Proxy could only be destroyed by destroying a small glowing crystal-like object that could only be revealed by powerful magic destroying the ever-regenerating slime that the proxy is made of.
* Scrapped Princess: As seen in the image, the main character gets a sword impaled through her heart and out her back, yet there is no blood. She doesn't die or feel pain either.
* Scrapped Princess because he knows that Pacifica would blame herself for any lives lost...
* Scrapped Princess before she breaks down and screams at the heavens.
* Scrapped Princess book, it's the beloved daughter of an early villain, whom he thinks is still clinging to life.
* Scrapped Princess, but he literally swears to oppose God Himself in her defence, even if it means the destruction of the world.
* Scrapped Princess carries a large axe with a chain attached to it for extra reach.
* Scrapped Princess episode 3 or 4, when everybody besides Pacifica gets put under mind control, this is expressed by turning all of their sclerae black (and their irises red). Whenever anybody is snapped out of it, their eyes return to normal.
* Scrapped Princess gave his captive Winnia Chester his cape because she's cold, while they await Shannon's arrival in an early episode.
* Scrapped Princess -> "Sutepri" (shortened to "Scra-Prin" in English)
* Scrapped Princess has the Ginnungagap, a "Long Ranged Strategic Class Spell", one of a whole class of nuke spells.
* Scrapped Princess is the strongest known military-grade offensive spell in their world and is so powerful that it not only requires numerous high-level clerics to simultaneously cast the spell, it must be sanctioned and unanimously agreed upon, by the High Council, for use.
* Scrapped Princess-like mascot named "Soopy-kun" and peddling the innkeeper's wares to customers. The innkeeper is actually nice to them, and Raquel enjoys doing the work, while Pacifica tries donning the costume and winds up scaring a little boy away when the jaw of the costume falls off. Leo takes the "Soopy-kun" job for a while when Pacifica leaves, but he gets to keep it with him when he returns to the city with Winia in a later episode.

* Scrapped Princess, Pacifica and Winia are happy to dress up Leopold and Fully in drag to sneak past soldiers.
* Scrapped Princess: Pacifica dons a Mr. Soopy costume to help promote a bakery; she isn't very good at the job. Trainee knight Leo, however, really takes to wearing the outfit, and brings it with him when he leaves.
* Scrapped Princess, Pacifica is given the choice to free humanity from its enforced prison or leave them there in blissful ignorance of the real world.
* Scrapped Princess that Pacifica is capable of screwing with the divine plan of the Peacemakers, since she was one of the few who weren't programmed from birth to follow their every wish.
* Scrapped Princess, the entire world is allowed to have only so many human residents; when the population gets too big, the excesses are killed off by the Peacemakers.
* Scrapped Princess, Tron Lines are traced along the air every time a spell is cast.
* Scrapped Princess, when the titular character enters a VR program to save her brother from being brainwashed, only to be promptly impaled by him when he fails to recognize her. There is a moment of shock, and then she slaps him in the face and continues to shout at him with his sword still stuck through her.
* Scrappers are light vehicles decked in frontal armor, but are completely exposed from the back. If the shields take enough fire, it will be completely immobilized for several seconds, at which point players can head to the back of the craft and kill its exposed driver.
* Scrappies twists in order to set up the villains and move the plot forward. Also, in the climax, the author prioritized Erina's family issues over resolving Soma's progress and goals—which was the original premise of the manga. And to make matters worse, despite the unnecessary love triangle plot, there is no resolution.
* Scrappy also liked some strange things-like ketchup on pancakes and whipped cream on pizza, which even Shaggy and Scooby were weirded out by.
* Scrappy-Doo his debut. Ironically, Scrappy is what probably saved the show from cancellation way back in 1979. And the success of that new incarnation of Scooby Doo is likely what has kept the franchise going on for some 40 years.
* Scrappy Doo in top 11 Dumbasses in Distress, he laughs briefly, then shoots his gun several times.
* Scrappy-Doo showing up, only to be carried off by Avenger, presumably to be eaten. Then they all laugh even harder.
* Scrappy-Doo stretching to keep Scrappy out of the Cartoon Network group picture. While fan opinion on Scrappy-Doo has softened over time, it is unlikely he will regain respect from the public or shake off the stigma any time soon.
* Scrappy is also an enigma. He's smaller than Scooby and his catchphrase is "Puppy power!", but in the live-action movie, Daphne states that he isn't a puppy but has a gland problem.
* Scrappy Mechanic: A gameplay mechanic that most players find irritating.
* Scrappy Mechanic — Scrappy-Doo is not a hated video game mechanic.
* Scrappy Mechanic: Players are infuriated when you wanted them to feel intrigued or challenged.
* Scrappy Mechanic (where there were only three instances in which it was possible), and/or believe that it wouldn't make sense for Confidants, which are business relationships as well as friendships.
* Scrappy Weapon: This weapon is not only useless but a pain to use in addition.
* Scrappy Weapon to be a living weapon quite a lot) and he's not a video game character.
* Scratch and Grounder. Their loyalty to Robotnik and their idiocy know no bounds, and that's exactly why they're so funny.
* Scratchbuild: Model made largely or entirely from basic materials rather than manufactured ones.
* Scratch by both high- and low-blooded members. In both worlds, lime bloods (which is the un-mutated version of candy red blood) used to be a common caste, but after a series of revolutions they were hunted to extinction on Alternia because they

supposedly possessed abilities that had the potential to upset the way the violent, oppressive society works, and were implied to have been historically oppressed on Beforus.
* Scratch codified the genre, with its block-based programming as an influence on later, especially educational, ones.
* Scratch Damage against any target and splitting fire has become easier.
* Scratch DamageAll successful attacks must inflict some damage, no matter how little.
* Scratch Damage and instakills you if he touches you. He doesn't drop anything special, as opposed to the Dungeon Guardian.
* Scratch Damage, and you have to lose in order to progress the story.
* Scratch Damage, such as when you fight High Entia assassins. This is downplayed as some enemies like the Chikin and the Hodes display primitive societies (and appear to be organized in tribes) so they appear to have sentience, but the Monado can harm them normally.
* "Scratch", Doc Scratch's theme from the Felt album, most likely counts.
* Scratches, a writer moves into an old Victorian mansion, but every night he hears strange unnerving scratching noises and becomes determined to solve the mystery.
* Scratches fault that you're trapped because you let your car's battery run down. Guess there aren't any cab services in rural England.
* Scratches has several hanging in the upstairs hallway, including the work featured on this page.
* Scratches moves into a Victorian Mansion to become this, but later becomes distracted by the house's past.
* Scratches plays it with both sides: First, by reading the diaries and letters it is clear that the former owners of the mansion (where the game is set) were rational and intelligent people, subsequent findings show how they slowly began accepting supernatural explanations for everything that happened to them. The player character also starts experiencing strange unexplained phenomena culminating on fully embracing a supernatural solution, then a major twist occurs and a natural (and shocking) explanation presents. The Director's Cut goes even further by showing more evidence, but the final coda hints that there is still a missing piece while panning to the source of "the curse".
* Scratches, two loud jumpscares are pulled on you. Aptly, the two tracks containing these are called "It Is Here" and "The Lurker".
* Scratches, when Michael reveals a letter from the former maid of the mansion to her family, in which she details her account on the events that happened in the mansion and revealing the location of a secret compartment.
* Scratch Fury's response to finding out that the "Santa" he'd defeated was
* scratching the paint job" and has happened to catch the man scanning his van for half an hour looking for the nonexistent scratch.
* Scratchman Apoo figured out Soundbite's transponder number by a slight noise he makes
* "Scratch 'N Sniff" features a scene of Jool and Chiana showing off at a party. Jool's gymanstic backflips were Tammy MacIntosh's party piece while Chiana's fire-poi routine was Gigi Edgeley's.
* Scratchy-Voiced Senior: An old person who talks as though they have a never-ending sore throat.
* Scrat gets all the fur ripped off his chest, exposing two dots of nipple. Not only are there fewer nipples present than seems plausible for his species, which would presumably have large litters like other squirrels, but rodents' nipples are generally arranged in paired lines that extend forward from the groin to the chest, not one pair on the chest as in human males (and females). And male rats and mice don't have any at all.
* Scrat has a temporary love interest in the third film, but he ditches her for an acorn.
* Scrat is meant to be a prehistoric version of a ground squirrel, but some viewers have mistaken him for a modern squirrel, or a rat.
* Scrat, the little squirrel, gets buried in an avalanche at the end of the first

movie. He stays frozen for 30,000 years, and when he thaws in the present he's running around as fast as he always does.
* Scrat was originally going to be killed off after his brief scene in the opening of the first
* Scrat were actually about him accidentally causing the continents to break up and move to their current positions while attempting to bury an acorn. And for some reason, the Earth's continents move to their current locations twice.
* scrawny, greasy-haired kid with pale skin and a natural talent for the Dark Arts.
* Scream (1996), and all of the protagonists come together against the killer, Gale Weathers takes Tatum's place as the second girl.
* Scream (1996) genre, late '90s horror was dominated by a wave of '80s-style "body count" slasher movies, this time made with serious budgets, credible TV actors, and often a more self-referential tone.
* Scream (1996). However, this is immediately double subverted when he gives her one anyway.
* Scream (1996), incorporated humor, cast bankable actors, and was generally enjoyable for a mass audience and pulled in many more demographics, becoming the first slasher film to break $100 million.
* Scream (1996). In the age of cell phones and caller ID, however, the trope was lost in the sequels.
* Scream (1996) in the killer's voice, thereby throwing suspicion off of himself.
* Scream (1996): Sidney gets attacked by Ghostface in the school bathroom between classes. He's also shown stalking both her and Tatum during the afternoon before the party.
* Scream (1996) that she's called the police about the murders, he pathetically breaks down and cries "My mom and dad are gonna be so mad at me!"
* Scream (1996), the main character has sex (with the killer!), but still maintains her final girl status throughout the entire film franchise. Subverted somewhat as Gale, Dewey, and Randy survive the events of the first film as well.
* Scream (1996). There were two killers and they engineered the whole thing to screw with Sidney.
* Scream (1996). The winner ended up playing the movie theater employee who hands out Ghostface masks to Jada Pinkett-Smith and Omar Epps in the beginning of the movie. The young woman even got to speak some dialogue in the film (a rarity for these kinds of contests).
* Scream (1996), they don't even wait for the killer to try to come back before shooting the corpse in the head, just to make sure.
* Scream (1996). Two guys pretend to be the killer in school. They don't get killed for this joke, probably because the principal who punished them (and who gets killed later) was even more obnoxious.
* Scream (1996), when Randy asks Stu if he thinks Sidney would go out with him, Stu laughs and points at him in the most flamboyant way possible before putting on a deadly serious face and saying "No. I don't. At all. No."
* Scream (1996) where she dyed her brown hair blonde in order to contrast with brunette Neve Campbell. Strangely, this is one trope the film doesn't lampshade. Drew Barrymore also wore a blonde wig for her part in the film.
* Scream 2, also filming around the same time; she wore hair extensions for the first half of the film, and the killer then cuts her hair (notably in the book it's based on, Helen's defining characteristic is her long hair).
* Scream 2' character goes into a stall since the urinals are occupied, but hears strange noises coming from the next stall. He puts his ear against the partition to try to hear better, only to have Ghostface fatally stab him through the partition.
* Scream 2 fans find Gale's replacement camera man Joel far more entertaining than his predecessor Kenny.
* Scream 2 has four Brazilian Portuguese dubs: Cinevideo (TV), Studio Gabia (DVD), Herbert Richers (in-flight movie/Internet streaming/cable), and Drei Marc (Telecine).
* Scream 2 in Randy's film class, where everyone discusses movie sequels, the frequency of sequels that are better than first installments, and which sequels

achieve this.
* Scream 2 in the form of Ja Rule (who appears in one concert scene and has no impact on the plot).
* Scream 2 is killed in broad daylight, and in the middle of a very active college campus. For everyone else in the series though, this trope very much applies.
* Scream 2 is the drunk sister talking to Cece on the phone at the sorority house before Ghostface calls her.
* Scream 3 also had her as the main killer's accomplice, a further subversion.
* Scream 3 explains that the killer is going to be supernatural this time around, requiring some special means to deal with him.
* Scream 3, Ghostface cuts the power to the mansion that the characters are in, causing them to flee outside, then sends a fax to the house to lure them back inside. Tom takes the bait, and lights his lighter to read the fax... only to realize too late the contents of the fax.
* Scream 3. Ghostface striking a killing blow isn't shown (she was alive and fighting back just a couple seconds earlier), and she seems to scream right as he throws her through the mirror. Afterwards she's seen lying on the ground, apparently dead, with some blood on her face, but she might have just been cut and knocked unconscious from being tossed through the glass door and the others don't explicitly refer to her as being dead in the aftermath.
* Scream 3 has only one killer. For bonus points, it meta twists the first movie's meta twist by having the guy who's very obviously his partner this time around actually be completely innocent.
* Scream 3. Her tears and grief, even after he tried to kill her again out of spite alone, say it all.
* Scream 3: Jennifer is stabbed twice and thrown through a glass pane in front of Gale and Dewey, but the stab wounds don't look fatal and listening closely, she seems to be screaming after smashing through the glass but before hitting the floor, making it possible that she was just unconscious.
* Scream 3 to get the role of Sidney in Stab 3... then she dies seconds later.
* Scream 3 uses this to bring back Randy, who was killed in the previous film. He drops comments and has recorded responses to Dewey's reaction to his comments, leading them into a bit of back-and-forth dialogue.
* Scream 4. A deleted scene had a "we got a heartbeat" from a paramedic examining her, but she appears to die in the finished film.
* Scream 4, Ghostface is asking Kirby trivia questions like the first film, and then he starts asking, "Name the remake of the ground-breaking horror movie in which the villain..." And then Kirby lists off all the horror movie remakes that have come out in recent years.
* Scream 4 is revealed as the killer, and she offs Trevor shortly, making this the exact inverse of the Sidney and Billy example, right down to the sex of the killer.
* Scream 4, much to Miss Roberts' amusement and Mr. Craven's bemusement bordering on blushing. As with the film, Panettiere is therefore the best part of the track.
* Scream 4 that try to update the stories of the original films for "modern" audiences.
* Scream4 was filmed in Michigan, despite still taking place in the fictional town of Woodsboro, California. The first three films were all filmed in Los Angeles.
* Scream 4 who is stabbed in the stomach and left to bleed out, but is still alive and conscious when last seen, causing many fans to theorize that she might have managed to crawl away and survive.
* Scream among the leads - they met while making the first and were married by the third - and were financially successful. The fourth film - during which their marriage fell apart - was ironically the lowest grossing.
* "Scream & Shout" took off in America thanks to Britney Spears and
* Scream and Cry This is a direct foreshadow to the very end of the game.
* Scream), and expands his rules to sequels and trilogies warnings in the later films.
* Scream and outing her as a lesbian. Nina and Tyler are brutally murdered soon after, possibly as retaliation for the video.

* Scream and Scream Again, about to be used as an unwilling donor for one of Browning's transplant experiments. In her defense, none of the men in the movie have any success going one on one against Browning's enhanced humans (of which Keith is one) either.
* Scream and Scream Again: After Keith's crimes attract the attention of the authorities, Kornatz decides to shut down Dr. Browning's research by killing Dr. Browning and all of his staff.
* Scream and Scream Again are set in an unnamed eastern European country that greatly resembles East Germany.
* Scream and Scream Again Dr. Browning is bringing unwilling patients to his private hospital were he harvests limbs, organs and miscellaneous body parts to use in his transplant operations to create a physically superior master race of humans.
* Scream and Scream Again, Dr. Browning is looking to create the race of perfect beings by removing limbs and organs from the undeserving and giving them to the worthy.
* Scream and Scream Again, Keith is handcuffed to the bumper of a police car and escapes by tearing his hand off at the wrist.
* Scream and Scream Again, Konratz breaking into the clinic to kill Dr. Browning and his staff gives Dr. Sorel the opportunity to release Helen and allows the two of them to escape.
* Scream and Scream Again Konratz uses a pair of bone shears to cut the finger off a young woman he is interrogating.
* Scream and Scream Again, Ludwig's car catches fire immediately upon being shot by the border guards; even before it collides with anything.
* Scream and Scream Again: When Dr. Browning catches Dr. Sorel snooping around the facility, he immediately offers to explain everything to him; admitting that he cannot resist the opportunity to explain his scheme to someone who will actually understand. He then adds that afterwards that Dr. Sorel's life will have to take a very different turn.
* Scream Brandon James was treated for his deformities. Now, it's where the current killer has set up their lair... or rather, a mock-up of one they intend for the main characters to find as part of the overall game they're playing.
* Scream. By the time of the second film, she's suddenly shamelessly bitchy with poor social skills who snipes at everyone she comes across. While the trauma of the first film could have had some effect, they act as if Gale was always this way.
* Scream called "dead teenager" movies very uncomfortable because they were too close to that event.
* Scream, Craven expected to be given another NC-17, so he put far more blood and gore than he wanted to have more options when it came time to cut it down. To his surprise, the film was still given an R.
* Scream Discretion Shot: AAAAAHHH! YOU CAN'T SEE ME WHILE I'M SCREAMING!! YOU DON'T WANT TO KNOW WHAT'S HAPPENING TO ME!
* Scream Discretion Shot - Something horrible is visited upon a character but the viewer doesn't see it directly
* Scream Discretion Shot: The audience doesn't see the pain being inflicted, only hearing the victim's scream.
* Scream Discretion Shot: We don't see what happened to the victim, but we do hear the screams of the victim.
* Scream Discretion Shot - We hear someone screaming, but we don't see what made them scream.
* Scream Discretion Shot: You hear the scream, but you don't see what they're screaming about
* Screamed by Bane, almost word for word, as Batman finally overcame him. "You can't do this to me! I am invincible!
* screamed Quickly subverted when she wound up being the most soft-spoken queen that season.
* Scream, Emma is a straighter example, though not perfectly so. In the first season, she's one of several characters who survives, and most of the credit for defeating the killer goes to Audrey, a bicurious punk chick who seems to have been

working with the killer all along. Season two shows that Emma has been traumatized by the experience, her mental state not at all helped by a new killer running around.
* Screamer Prank next to them. Luckily, the image board immediately takes it down it and bans whoever tries to re-upload it, possibly the only use of the "removed it after 5 minutes and blocked me" cliche' for a benevolent reason, ever.
* Screamers are called this because of the earsplitting scream they emit while attacking. You can either cover your ears or fire your weapon at them, but it's difficult to do both.
* Screamers at one point, with a character commenting on how ironic it is that he has to smoke a cigarette to keep harmful toxins out of his lungs.
* Screamers is incinerated by the pre-launch burn of an escape rocket.
* Screamers. Just before the movie ends we see the doll start to move of its own accord.
* Screamers: The Hunting, human-like screamer to Earth. And she's pregnant with his bladed robot offspring.
* Screamers: The Hunting (the Screamers salvage human bodies for the same purpose).
* Screamers: The last survivor escapes the planet after a number of horrifying revelations (and gruesome deaths) and falls asleep, safe at last...turns out, the teddy bear he kept as a souvenir is also a Screamer.
* Screamers. The "Screamers" (after the eerie high-pitched noise they make) continued evolving and eventually turn on their own creators as well.
* Screamers: The two sides have all but obliterated each other and forgot to tell the characters in the movie. Made even worse by the fact that the general they've been receiving orders from back on Earth is already dead.
* Screamer Trailer: HOLY CRAP!! LOOK AT THOSE SCARY IMAGES IN THAT MOVIE TRAILER!!
* Scream for Jeeves, by P. H. Cannon, is a Bertie Wooster/Lovecraft crossover, retelling a number of canon stories as Bertie/Jeeves adventures. Jeeves, of course, is Up To Snuff, having been dealing in Eldritch Phenomena since a lad...
* Scream Fortress 2014 added a Hallowe'en map called Carnival of Carnage, where both teams end up in bumper cars and with a new objective once the map's main objective has been completed by one team or another. The bumper car objectives are collecting rubber ducks or avoiding falling platforms, or trying to play
* Scream, Ghostface is fast and regularly runs after his or her targets, and one stab from that very large knife is usually enough to debilitate a victim and allow Ghostface to go for the kill.
* screaming as if the doctor stabbed him, threatening a malpractice lawsuit.
* screaming at her for getting involved with the guy in the first place. At the end of the video, her boyfriend brings them home, only for her to complain that he got the wrong ones.
* screaming at her, shifting repeatedly from calm-to-furious with breaks to take calls.
* Screaming at Squick: A character reacts to seeing something really disgusting by screaming their head off.
* Screaming Birth-style contractions also aren't there until you're well into it. The mother may be complaining for ages of backache, cramp, indigestion or just be feeling indescribably crappy (all common enough when you're very pregnant) until the waters appear to make it clear that it's a little more dramatic than that. (Particularly prevalent if she's been asleep through the early phase of her labour, as many women are, and is woken by suddenly lying in a wet bed.)
* screaming for a dying Jonathan not to go, after he suffers a heart attack.
* Screaming giant robot skull face and still plenty intimidating at first glance.
* Screaming Jimmy - GMC heavy-duty truck powered by a Detroit Diesel two-stroke engine.
* screaming profanity at them), discuss how pretty he thinks certain female players on the Gryffindor team are, and gush about Harry's new Firebolt ("Jordan, are you being paid to advertise Firebolts? Get on with the commentary!") He also can swear pretty badly when Gryffindor is losing, to the extent where McGonagall tried to take the microphone off of him at one point.

* screaming really loud his sensitive ears. During a rematch, Natsu tries this again, but Cobra reveals that he's learned how to absorb sound waves to power his own sonic attack.
* screaming. The perp is certainly exasperated, but doesn't say a word.
* Screaming Warrior, for a character who deliberately speaks this way in order to appear intimidating.
* Screaming Woman: A female shriek is often heard in response to something scary.
* Screaming Woman, and, as such, was far more prevalent in the black-and-white era.
* Screaming Woman: An (over)used stock character in every slasher movie.
* Screaming Woman: I'm a woman! I can't help it if I scream a lot when I'm scared!
* Screaming Yellow Honkers: Marge gets a Canyonero and develops a bad case of road rage. The climax is Homer accidentally releasing a pack of rhinos from the zoo and Marge having to use the SUV to corral them in and save her family.
* Screamin' Jay Hawkins' breakout hit "I Put a Spell On You" was intended to be a love ballad, but Hawkins (and the rest of the band) were so drunk when they recorded it that it came out as ... well ... just
* Screamin' Jay Hawkins, but his 1956 song "I Put a Spell on You" has become a rock and roll classic. Since it's the only song of his still remembered today, he is often considered a one-hit wonder.
* Scream Inn revolved around a vampiric innkeeper, a zombie maid, a witch, a ghost, a headless man, a skeleton, a devil and a talking spider.
* Scream movies are saying "we know it's a formula, but we're doing it anyway".
* Scream, much like the films, has the killer taunting victims through their phones, though here, it's more through text messages and videos.
* Scream: "No, please don't kill me, Mr. Ghost face! I wanna be in the sequel!"
* scream nothing but "You're in a videogame, this is a videogame, and we're going to remind you that you are playing a videogame. Also, here's some references to some other videogames."
* Scream of the Shalka, was originally a story to celebrate the 40th anniversary with Richard E. Grant as the official Ninth Doctor. However the revival of the series meant it went into non-canon status and so is now considered alternate continuity.
* Scream of the White Bears where a cub with one black paw would be born that could save the species. Unfortunately, the book's project didn't get enough funding and the book was never published.
* Scream painting "The Scream", and was originally designed by an employee at the holiday supply company Fun World before the makers of the film discovered it.
* Scream Park has the protagonists trapped inside the locked fences of the park. Even if they got over the fence, their car keys were confiscated by the manager before the party.
* Scream Park reacts to everything, including the killings, with the same dull expression and monotone voice.
* Scream, people still get killed by being overpowered or by making poor decisions.
* Scream: Piper Shaw invokes this as a cover for the fact that she is Ghostface in season one.
* Scream plays and subverts this. After making the threatening phone call, he claims that he can see the hot blonde he's calling. He's actually reading a porn magazine. It gets worse when he issues the threat, "I want to see what your insides look like!". Her response? Telling him to turn to page 54 of the same magazine.
* scream-prone Jo (who nevertheless would clobber bad guys with heavy objects). This was done because it was felt Liz was too strong a Doctor substitute. Then the writers realized how anti-feminist this looked and replaced the gentle and compliant Jo with a bright and hot-tempered journalist who would shout back at the Doctor.
* Scream provides the trope name (where the killer threatens to gut Casey like a fish if she hangs up on him again) and two examples right in the opening scene, which has both Casey and her boyfriend Steve being murdered this way, with Casey's body being hung from a tree for extra nasty points.
* Scream quadrilogy, every killer gets killed by the heroes at the end. Even when

they are already defenseless and could have been taken to the police instead. Justified, as the protagonists may feel safer knowing that they are dead with no chances of coming back.
* Scream Queens (2008), in order to test how well they can act on their own without co-stars to prop up their performances.
* Scream Queens (2008) manifests itself as a high-pitched scream during an otherwise quiet moment in a show.
* Scream Queens (2015) and crying out over how much they love Chanel for what she's done.
* Scream Queens (2015), combined with her becoming a much nicer person, led to most fans expressing anger at her continuing and escalating suffering, to the point that some fans turned on Chanels One and Three who are arguably two of the most popular characters in the show.
* Scream Queens (2015) for Halloween — to the major. Denise goes into a coma and wakes up asking how Hillary Clinton is doing as the first female president — as the series aired while the presidential election was going on.
* Scream Queens (2015) is an extremely campy series that, while it can be suitably gory and violent to fill the needs of horror fans, has a shockingly low body count for an entry into the slasher genre, as it spends more time focusing on the snarky comebacks and utter ridiculousness of its characters rather than gore effects.
* Scream Queens (2015) is of Italian descent — but has often been mistaken for a lighter skinned black woman or Latina. The fact that she's fond of spray tanning doesn't help.
* Scream Queens (2015) of a Candy Striper. Chamberlain shows up at the hospital with a goody-cart and the pink-and-white-striped shirt and is never questioned about his position. It turns out he was never formally hired in the first place but decided to volunteer at the C.U.R.E Institute Hospital in order to make people happy.
* Scream Queens (2015)", one of the security guards is stabbed to death by the killer hiding in the back of her patrol car.
* Scream Queens (2015), so the main Chanels can live. This ends up ultimately working, as five of the six Chanels end up being targeted and killed by the Green Meanies, while Chanels 1, 3, 5 and 6 and 8 survive.
* Scream Queens (2015). The Chanels are on trial and the evidence is actually pretty flimsy. But their decision to defend themselves backfires as Chanel's "strategy" involves simply yelling at people and demanding to be set free. Even then, it looks like they'll be acquitted...until Chanel stands up in court to bad mouth every member of the jury who then turns in a guilty verdict. If the Chanels had just bothered to get a half-decent lawyer, they would have gotten out scot-free.
* Scream Queens (2015): The episode "Dorkus" has Chanel and #3 discussing which horror movie character the disfigured Melanie Dorkus reminds them of. While standing right in front of her.
* Scream Queens (2015) - the first of the protagonists to die is Tiffany aka 'Deaf Taylor Swift', who is blonde. This is marginal though, considering the other blondes in the cast - Chanels 1, 3 and 5 and Grace - all survive. The only Chanel to be killed off is the brunette of the group.
* Scream Queens (2015) to Chad are revealed as the series goes on - to the point where he walks out on his family after they're rude to Chanel and Hester. By the end of the first season, he's one of only two people in the main cast who has not yet tried to murder someone.
* Scream Queens (2015) when Chad - who is also fully nude - realises "I think our wieners just touched". The episode after that featured a similar scene where Chad once again cornered Brock naked in the shower room, this time noticing that their "wieners" were symmetrical.
* Scream Queens, and the other two Red Devils, Gigi and Boone, both dying at Hester's hands.
* Scream: Resurrection, plays with this. A boy named Deion Elliot is actually Ghostface's primary target, his girlfriend, Liv Reynolds, being a supporting role.

Ironically, she and Deion are not the ones who defeats the killer despite Ghostface outright invoking Liv as the Final Girl, as another supporting girl is the one who finishes the job.
* Scream returning to the first's Woodsboro setting and commenting on remakes and reboots, it only makes the third film feel even more disconnected.
* Scream: Season 1 ends with the reveal that Audrey was working with and/or for the defeated and killed Ghostface killer all along.
* Scream see the severed head get tossed into his girlfriend Nina's hot tub.
* Scream series gives us the Ghostface killer, who can occasionally be a Malevolent Masked Woman.
* Scream series were quite fond of messing with their victims over the phone.
* Scream series, with its exploration and parody of '80s slashers, doesn't take long to go after this trope.
* screams for this after getting an extreme close-up, via flashback visual, of King Hippo's "bitch tits."
* Screamsheet's come back from the dead after its been destroyed in a previous battle. Multiple times, no less.
* Scream; she later admits that she embellished how brutal at least one of the deaths really was.
* Screams Like a Little Girl: AIIIIEEEEEEE!! SO WHAT IF MY SCREAM SOUNDED GIRLY??!! MEN SCREAM TOO YOU KNOW!!
* screams of agony, however, was not cut from the dub, though the blood was removed when we looked back at his face.
* Screams of Silence: The Story of Brenda Q. of the show, he is known as one of the evilest and most sadistic villains of the show and has no redeeming qualities.
* Screams of Silence: The Story of Brenda Q", the neighborhood has an intervention in order to convince Quagmire's sister Brenda to leave her abusive boyfriend. Meg's speech is basically a suggestion that if he likes her, she could change him. Joe is not amused.
* Screams of Silence: The Story of Brenda Q." was only broadcast once before it was pulled by FOX in 2011 due to its heavy references to domestic violence landed the episode to be criticized by viewers and critics. However, the episode can be seen on DVD and in syndication.
* Screams of Silence: The Story of Brenda Q.", which actually shows domestic abuse in a serious light and barely has any jokes in it.
* screams so loud that knocks out his opponent, winning Finn the contest.
* Scream Street) and Luke the werewolf (though not so much when he's in his full wolf form!). Series 2 also adds another cute Frankenstein's monster girl in the form of Six.
* Scream Street focuses on Luke Watson, a young boy who used to live a normal life with his parents. But after he starts turning into a werewolf, Luke and his parents are relocated to Scream Street, a town inhabited by monsters. Luke befriends two other residents of Scream Street, a vampire named Resus Negative and a mummy named Cleo Farr.
* Scream Street: Sir Otto's manservant Nameless is a hulking faceless humanoid construct.
* screams two of these at the trucks who caused Emily to have an extremely serious crash.
* screams, "WHAT?!" Although the reason he did was in reaction to the first thing she said (even though the second was more worthy of that kind of reaction)!
* Scream that came after, but since that's its own separate continuity, it can be, and often is, easily ignored.
* Scream the genre as well, leading to a second wave of slasher movies in the late '90s.
* Scream. The knife's appearance on these iconic horror film posters may be why it was chosen as Ghostface's primary weapon.
* Scream, the opening victim Nina threatens the killer (whom she thinks is her boyfriend Tyler playing a prank on her) by telling him that she has a "trained attack Pomeranian, and she will gut you on command!" Her little dog does bark at

the killer from behind the glass, but it does Nina little good when she's being stabbed to death.
* Scream: The TV Series: Jake survived the first season but was gutted in the first episode of season two. The second Ghostface who survived the second season was killed at the very beginning of the Halloween Special. Justified in that the show is a slasher series.
* Scream: The TV Series, Nina attempts to call 911 when Ghostface is attacking her, but because her hands are wet and can't operate her phone's touch screen, she has to use the voice commands to do it. The phone mishears her request to call 911 as "call Pottery Barn".
* Scream. The two of them bonded over their issues... and used them as motivation to murder people as Ghost Face.
* Scream to add a death to the middle of the film, as outside the two opening kills, there were no deaths for the first hour in the original script.
* Scream trilogy has been quite contested as well. None of the fans seem to agree on which movie was the best or the worst. Some say that the third was the weakest of the series. Others say it was an improvement over the second, but both pale in comparison to the first. Then there are some who say that the second was better than the first, and so on and so forth... and whether the fourth gets the series back into shape or falls flat is also disputed.
* Scream: two in Mexico, and one in Argentina. The second Mexican dub is the most circulated version.
* Scream, where Ghostface has a legion of fans, imitators, and media portrayals who constantly trigger the survivors of the first rampage.
* Scream). With the reappraisal of slashers in general starting in the late '90s, its reputation has recovered, and most critics once more recognize it as a classic.
* Screechers Wild who uses she/her pronouns and was asked if she sisters with Dark Blair instead.
* Screech has bird wings, blue-furred arms and legs, yellow claws and talons, red back spikes, a dark-blue spiked tail, a fireball-shaped head, and a body like a square rocket turbine. Wow.
* Screeching Weasel, in which Ben Weasel sings about the benefits of being a nudist (not getting made fun of for how you dress, not wasting time deciding what to wear, etc.)
* Screech Owls series, where the Screech Owls hockey team (despite almost always being the underdog) win and lose tournaments in a fairly realistic manner.
* screen burn-in (or were, back when people still owned monitors that were vulnerable to it), but look at those colored tubes go! Oooh. Shiny.
* Screencaps show that the Second Doctor's tall hat seemed to change size from episode to episode. It's about the same size as his head in
* Screen Gems logo used in the late 1960s known for the "screeching" synth horn as its logo forms.
* Screen Gems made several wartime shorts, most notably "Song of Victory", which features an allegory of how
* Screen Gems second season even have the original opening-title visuals for the "Girl Who Never Had a Birthday" episodes (lacking Sheldon's creator credit) dubbed with third-season audio.
* Screen Junkies discusses his role to officiate Nick's wedding to his fiancee. What he said was:
* Screen Junkies has done several roasts of fictional characters, such as Darth Vader and the MCU version of Captain America.
* Screen Junkies if only for the studio to not churn out any more lackluster sequels.
* Screen Junkies', they mention how awesome the movie is, but note that they had to do this as a comedy series.
* screen malfunction, and the grand orchestral music suddenly slowing to a stop.
* Screen Rant Pitch Meetings despite its major problems in large part because it will keep the Fantastic Four out of Marvel's hands for a long time. Cue news article confirming that the Fantastic Four will join the MCU.

* Screen Rant Pitch Meetings," does a little research and finds that it's the name of a deformed old woman, not merely a name for the boogeyman. Considering that the Producer usually lets more glaring problems pass with barely any comment, it's surprising that he thought to look up the namesake for John's nickname.
* Screen Rant Pitch Meetings episode, Screenwriter sometimes insult Producer to his face but he doesn't retaliate.
* Screen Rant Pitch Meetings episode, where the Screenwriter had to explicitly explain the innuendo behind the character designs and premise, prompting a nonchalant "very clever" from the Producer.
* Screen Rant Pitch Meetings involves a screenwriter pitching the movie that is the subject of the video to a producer, who offers feedback on the idea. Since the videos are meant to poke fun at the movies, whenever the producer likes some part of the movie(as opposed to raising a legitimate objection only to quickly drop it), it's usually for a very stupid reason.
* Screen Rant Pitch Meetings involves the producer asking the screenwriter what the name of the book that inspired the movie is, and getting confused when he's told that "It" is the title of the book.
* Screen Rant Pitch Meetings might be homophobic, and making Penny less intelligent than the guys might be sexist.
* Screen Rant Pitch Meetings often lampshades this trope when the Producer and the Screenwriter (neither of whom are supposed to be sympathetic), discuss the latter's pitches.
* Screen Rant Pitch Meetings often makes fun of movies that fall into this trope, as shown in the page quote. The Screenwriter will often mention something horrible happening to the character, often losing a mentor or loved one. The Producer then asks whether the character will feel sad about it, and the Screenwriter will say that the character will be upset for a few minutes, if at all.
* Screen Rant Pitch Meetings pitch meeting, both the Screenwriter and Producer realize it makes no sense for Michael Myers to know how to drive despite having spent most of his childhood in a sanitarium. The Screenwriter decides to have the characters note how strange this is without explaining it "because a character pointed out it makes no sense, it's okay."
* Screen Rant Pitch Meetings" that results in him breaking Poe out and crashing onto Jakku, where Finn finds Rey.
* Screen Rant Pitch Meetings, the screenwriter proposes killing off Leia in a "beautiful" death scene, but then is overruled by the producer, who tells him to have Leia save herself using the Force. People used to subsequent episodes may be surprised by the producer not only overruling the screenwriter, but actually telling him what to do.
* Screen Rant Pitch Meetings to dunk on movies or characters that are unimpressive:
* Screen Rant: The "movie pitch" series features a number of recurring jokes that happen at least once an episode:
* Screens Are Cameras becomes built into smartphones and computers that are in the hands of every consumer, viewers have to come to expect that a video call requires cameras to capture the image of a character's conversational partner.
* screens for the warlord. Furthermore, since they have a Thinkamancer, they can extend a bat's normally short scouting range infinitely, giving them a vast spy network.
* Screen Shake Nowadays, live-action sets can be put on a platform that shakes the entire thing, giving a renewed sense of realism to falling on your arse. However, this technique remains popular in animation and video games. If the controller supports vibration-feedback, expect it to shake too.
* screenshot. And then Blizzard added fuel to it by having the majority of Widowmaker's animated short be a fight between her and Tracer.
* Screen Songs cartoon, "Gobs of Fun", the mouse captain finds a note from his crew outside a pub saying they quit. In response, he chews a tack and rapid-firedly spits onto the note "SEZ YOU", before marching into the pub and throwing his crew out of it and back onto his ship.
* Screen Songs cartoon "My Gal Sal", complete with his eyes turning into faucets.

* Screen Songs short "Fireman's Brawl", fighting Popeye's attempts to put out a fire.
* Screen-to-Stage Adaptation, and the poor Chinese immigrant Ching Ho, who she eventually chooses.
* Screen-to-Stage Adaptation "Brimstone and Treacle" opposite "A Spoonful of Sugar".
* Screen-to-Stage Adaptation has a short musical number during the curtain call, thanking the audience for coming and telling them to get lost. This also appears in the 2005 film version after the credits.
* Screen-to-Stage Adaptation leaves out Rasputin and Bartok, going for a story closer to reality.
* Screen-to-Stage Adaptation, whose stage musical also premiered at Seattle's 5th Avenue Theater.
* Screenwipe, he comments on an ad with a talking toilet, wondering why it wants its owner to shit in its mouth.
* Screenwriter and blogger Pamela Ribon provided scratch tracks for Snow White in
* Screenwriter Erika Mann appears as a governess in the 1957 screen adaptation of
* Screenwriters Fran Walsh and Phillipa Boyens describe how, for every fight scene, they would simply write something to the effect of "They fight like men," then hand the script over to
* Screenwriter's Guide to the Autopsy, Ed Uthman notes: "For some odd reason, many prosectors report increased appetite after an autopsy, so the first thing they want to do afterwards is grab a bite to eat."
* Screenwriters Scott Alexander and Larry Karaszewski also had two biopics of 'Anti Great Men' (that some add to
* ScrewAttack crossover with "The Meta vs. Agent Carolina". Ben called out the fandom with a heavy snarking message "thanking" them for their "support" for making the crossover.
* ScrewAttack: Daily Destin. His transformers figures killed themselves because of what he did to them.
* ScrewAttack), has its own Top Ten List section, but they generally like to mix things up a bit, for instance having Best and Worst of... (5 each). And then there is the Top 10 PS3 exclusives... which doesn't start until number 7 because there just weren't enough titles around at the time that qualified.
* ScrewAttack has made a clip of the week stating to stop this or a "first monster" will come and delete the post.
* ScrewAttack really got popular. Whilst that show got better the rest of Screwattack's content seemed to suffer with the humor becoming stale and overdone, top tens becoming really generic, and Stuttering Craig becoming much too prevalent in each video (which many fans felt is what caused the first problem). Some fans think the rot may have even happened earlier after many key members left and with the shut down of Hard News. It seemed Screwattack actually realized this and eventually put all resources into Death Battle.
* ScrewAttack respond in kind, as will the other members of the SA crew; and this goes even further if you badmouth the team's only female member.
* ScrewAttack's sidescroller makes frequent use of this during the Newsdesk (so much so that it's a running gag that Chad will either be ecstatic or upset if there isn't a Florida story) and at least one fan-submitted question said that he was in a dangerous place at the time. And yes, they are always the weirdest...
* ScrewAttack's Top 10 Cartoon Games made sure to include this in one of the entries:
* ScrewAttack: Stuttering Craig suffered from it during his Vortex review.
* ScrewAttack video has the staff opening a portal to an alternate dimension and meet with their doppelgangers. Stuttering Craig and his double (played by Craig's brother) silently size each other up. Then they whack each other in the crotch.
* Screwball Comedy, Wally takes Hazel to a wrestling match. He starts talking about how it's all phony and scripted, and then starts riffing on how New York is full of phonies.
* Screwball is often refereed to as "Screwy" by her friends and family.

* Screwball Serum: Someone ingests a mysterious concoction and it either shapeshifts them or changes their personality.
* Screwball Squirrel: Chirp! (I am a squirrel, but I can hit you with nuts!)
* Screwball Squirrel: Squirrels are depicted as aggressive and sadistic.
* Screw Destiny: A character decides that they won't let fate define them and follows their own path.
* Screw Destiny: Characters want to go against a prophecy and prove it wrong.
* Screw Destiny is probably one of the most debated issues with various schools of thought having different standpoints and justifications for them.
* Screw Destiny: The Enlightenment puts no stock in prophecies, preferring instead to let science and reason to guide them.
* Screw Destiny theme, and as for not relying too heavily on another person, the entire village was involved in stopping the lava, even if Aang did save the day.
* screwdriver into Shiage Hamazura's ear. It renders his ear canal bloody, but fortunately didn't go in deep enough to break his eardrum.
* Screwed by the Lawyers: Production or distribution of a work is ceased or hindered by legal issues.
* Screwed by the Lawyers: When a work is discontinued because of lawyers.
* Screwed by the Merchandise: A series gets canceled because the merchandise didn't sell well.
* Screwed by the Network, and any such relationship no longer survives.
* Screwed by the Network: A show gets canceled because of ill treatment by the network.
* Screwed by the Network: A show gets cancelled because the network didn't treat it very well.
* Screwed by the Network something virtually unheard-of in Western animation at the time.
* Screwed by the Network: The show gets cancelled because the network didn't give it enough decent airtime and chose not to renew the series.
* Screwed by the Network: The show gets cancelled because the network didn't give it enough promotion or airtime, or they straight-up hated it and used scummy tactics to justify its cancellation.
* Screwed by the Network: The show gets cancelled because the network didn't treat it right.
* Screwed by the Network: The show gets cancelled because the network didn't treat it well.
* Screwed By The Studio, Dr. F's lab gets a major overhaul. Complete with a fish tank packed with acid.
* screwed they are afterwards. The third one is polite and says what he believes, apples which shall cure the princess. (Well, technically not a lie but wishful thinking.) The witch makes this real also, cue happily ever after.
* screwed-up cable porn. While you can't see anything, a situation like this plays out with a Pizza Guy, then a Plumber, and a Pool-Cleaner end up in a massive orgy, and in the end, the first guy goes "Seriously, somebody has to pay for this pizza."
* Screwed, Willard(MacDonald) and Rufus(Chappelle) fake Willard's kidnapping, at one point making a fake ransom video with him in a dog cage, and being forced to eat kibble. Then, Rufus(out of frame) squirts some water on him:
* Screwed with with a certain collection of "Go to this site" ripoff commercials (
* screw his former employer, an insurance company, for refusing to pay for his son's experimental surgery, resulting in the boy's death.
* screw in a light bulb? It's an obscure number, you've probably never heard of it.
* screw in a light bulb? Three: the first one screws, the second one takes a photo for Instagram, and the third one writes about it in his blog.
* screwing with Picard and crew in relatively minor ways at the same time.
* Screw Learning, I Have Phlebotinum!: A character doesn't amass knowledge and logic through reading, critical thinking, and otherwise engaging with material when there's an easier way.
* Screw Politeness, I'm a Senior!: An character feels entitled to be rude to others because they're an elder.

* Screw Politeness, I'm a Senior!: An elderly character uses the excuse that being a senior citizen means they can be rude to everyone.
* Screw Politeness, I'm a Senior!: I'm a senior citizen, so this means I can act like an asshole however I want!
* Screw Politeness, I'm a Senior!: I'm a senior citizen, therefore, I can act like an asshole however, whenever and to whomever I want!
* Screw Politeness, I'm a Senior!: Someone believes that being elderly entitles them to be rude to everyone.
* screws The Rules with money in order to "Make the sky burn"—he creates a flammable gas that will ignite at a specific time, then has the Manhattan Clan and his own robotic gargoyles fly the skies with packs full of the stuff. Unfortunately, Demona catches on, reprograms the gas packs to ignite early (which would make the spell fail), and then changes the computer system's password to something only she knows to prevent anyone from stopping her. It takes magic to get her to reveal the code.
* Screwtape, a senior devil, continually advises Wormwood to rely on deception, jargon, and emotion to keep his human from acting morally and ethically. He wants the human thinking about "That was a phase," "This makes me happy," or "That idea is courageous," rather than the more banal questions, "Is this true?" or "Is this just?" Awakening the "patient's" reason would be a terrible idea according to Screwtape, as many of the decisions of the Hell-ward road have no rational justification at all. That's as enlightenment as it can get.
* Screw the Money, I Have Rules!: A character refuses to accept a bribe for moral reasons.
* Screw the Money, I Have Rules!: A character shows their integrity by refusing to accept a bribe.
* Screw the Money, I Have Rules! (as in, the demand is a strictly symbolic exchange — the person who made the demand would have even done it for free had they been allowed to)
* Screw the Money, I Have Rules!: Showing your integrity by refusing to accept a bribe.
* Screw the Money, I Have Rules!: Someone demonstrates their moral/professional integrity by refusing to accept any bribe from unscrupulous folks.
* Screw the Money, I Have Rules!: When a person can't be bribed or otherwise persuaded to bend their standards.
* Screw the Money, I Have Rules!. When he's offered a huge fee to rescue Xinchub from certain death, he refuses, because he and his soldiers hate Xinchub so much.
* Screw the Rules, I Have Connections! because they're friends with the people who have the authority to punish them.
* Screw the Rules, I Have Connections!: Having friends or relatives amongst the higher ups protects you from the law.
* Screw the Rules, I Have Connections!: I don't have to follow the rules, I've got connections to powerful people!
* Screw the Rules, I Have Connections!: Person avoids punishment for their misdeeds because they're friends with those who have the authority to punish them.
* Screw the Rules, I Have Money!: A character bribes people to avoid punishment for their misdeeds.
* Screw the Rules, I Have Money! by bribing the authorities with their obscenely high level of wealth.
* Screw the Rules, I Have Money!: Getting away with your crimes by bribing people.
* Screw the Rules, I Have Money!. Himekawa buys the whole gaming company so he can have the code altered to allow his team to become zombies to beat their opponents.
* Screw the Rules, I Have Money!: I have money, so I don't have to follow the rules!
* Screw the Rules, I Have Money!: Perhaps the only surefire way to exempt yourself from any rule of the internet- or even real life- is to use your massive affluence to make yourself immune from any rules. Who would tell you you're breaking the rules when you're the one with their tax money?
* Screw the Rules, I Have Money!: Richer folk tend to have things easier

considering that they have more money to get themselves out of a jam easier than the poor. Of course, there are always exceptions...
* Screw the Rules, I Have Money!: They both use their families wealth for evil.
* Screw the Rules, I Have Money!, when he actually said this in the abridged series, he was just straight-up cheating in his Duel Monsters game against Yugi.
* Screw the Rules, I Have Supernatural Powers!: A character believes that having powers means they're entitled to break the law.
* Screw the Rules, I Have Supernatural Powers!: A character uses their powers to get away with breaking the law.
* Screw the Rules, I Have Supernatural Powers!: A character with superpowers feels entitled to get away with their crimes.
* Screw the Rules, I Have Supernatural Powers!: Character uses superpowers to get away with breaking laws.
* Screw the Rules, I Have Supernatural Powers!. First, Obnoxious Celtic Guardian is destroyed in battle by Sphinx Teleia which has 2500 ATK, despite the fact that Obnoxious Celtic Guardian cannot be destroyed by monsters with 1900 or more ATK (which saved him from Noah once), and Teleia's effect doesn't activate, which would defeat Atem. Second, Anubis sets Theinen the Great Sphinx like a Spell or Trap Card on the field, despite it being a Monster Card (no, he doesn't set it in Defense Position).
* Screw the Rules, I Have Supernatural Powers! to (try to) get away with breaking the law.
* Screw the Rules, I Make Them!: An authority figure believes that being in charge makes them above the law.
* Screw the Rules, I Make Them!: An authority figure believes that being in charge means they don't have to obey the law.
* Screw the Rules, I Make Them!: An authority figure believes that they're above the law simply because they're in charge.
* Screw the Rules, I Make Them! cards, any cards he makes are technically legal, even if they are wildly unfair, making this an in-universe example.
* Screw the Rules, I Make Them!: I make the rules, so I can say I don't have to follow them!
* Screw the Rules, I Make Them!, which can be true if they really are that powerful and untouchable.
* Screw the Rules, I Make Them!: You make the rules and therefore you don't have to actually have to follow them.
* Screw the Rules, I'm Beautiful!: A character feels entitled to get away with anything because of their good looks.
* Screw the Rules, I'm Beautiful!: A character's good looks enables them to get away with their actions.
* Screw the Rules, I'm Beautiful!: Being good-looking lets you get away with crime.
* Screw the Rules, I'm Beautiful!: I look good, so I get a free pass on the rules!
* Screw the Rules, I'm Doing What's Right!: A character breaks the law in order to do good.
* Screw the Rules, I'm Doing What's Right!: A character listens and does what their heart tells them is the morally right thing to do and not what bureaucratic laws tell them to.
* Screw the Rules, I'm Doing What's Right!: A character who listens and does what their heart tells them is the morally right thing to do and not what bureaucratic laws tell them to.
* Screw the Rules, I'm Doing What's Right! and ends up being tried (and even doing time) because of his "heroic act".
* Screw the Rules, I'm Doing What's Right! and threw that one out the window. And another Watcher fell in love with her immortal and was helping him win a lot until he tried beating Duncan.
* Screw the Rules, I'm Doing What's Right!: Deliberately defying rules because they go against doing what is clearly the right thing.
* Screw the Rules, I'm Doing What's Right!: Doing what's right even if it gets you in trouble.

* Screw the Rules, I'm Doing What's Right!: Someone deliberately defies the rules because they get in the way of doing the right thing.
* Screw the Rules, I'm Doing What's Right!: Someone deliberately defies the rules because they're in a situation where the right thing to do can only be done by breaking the rules.
* Screw the Rules, I'm Doing What's Right!: When a person holds two sets of standards that conflict, they take the higher road.
* Screw the Rules, I'm Famous!: A celebrity believes that their fame means they can get away with anything.
* Screw the Rules, I'm Famous!: A celebrity believes their fame means they can get away with anything.
* Screw the Rules, I'm Famous!: A celebrity thinks that their fame means they can get away with anything.
* Screw the Rules, I'm Famous!: A character feels entitled to use their fame to get away with anything.
* Screw the Rules, I'm Famous!: Being able to get away with anything as long as you're popular.
* Screw the Rules, I'm Famous!: I'm famous, so I don't have to follow the rules!
* Screw the Rules, It's the Apocalypse!: Everyone believes that the world ending means that laws and rules don't matter anymore and they can now do whatever the hell they want without fear of repercussions.
* Screw the Rules, It's the Apocalypse! (or some other major disaster) means that laws and rules are now meaningless, and they can now do whatever the hell they want.
* Screw the Rules, It's the Apocalypse!: People take advantage of the fear and chaos the apocalypse brings to do whatever they want.
* Screw the Rules, It's the Apocalypse!: When the apocalypse happens, everyone starts doing whatever the hell they want with the reasoning that the world ending means that rules and laws don't matter anymore.
* Screw the Rules, They Broke Them First!: Once one side breaks the rules, the other side sees no reason not to follow suit.
* Screw the Rules, They Broke Them First!: One team decides it's okay for them to break the rules if the other team has already done so.
* Screw the Rules, They Broke Them First!: One team decides that it's okay for them to break the rules if the other team has already broken them.
* Screw the Rules, They're Not Real!: A character abandons or ignores rules they have no external reason to obey.
* Screw the Rules, They're Not Real!: A character abandons rules they have no external reason to follow.
* Screw the Rules, They're Not Real!: A character breaks the rules because there is no logical reason to follow them and breaking them grants a clear advantage.
* Screw These Comics was a site that did this for sprite comics, and had a group of characters review a given in dialogue. Eventually, the creator quit after realizing his own reviews had degenerated into the same kind of things that he criticized bad sprite comics for overusing. Where once the team would look at a comic's points legitimately while making fun of it, toward the end many reviews consisted solely of variations of the exchange:
* Screw the War, We're Partying!: Characters have fun despite war and the threats to personal safety and resource constraints that go with it.
* Screw This, I'm Outta Here!: “Well, this was fun, but this is a bit more than I can take. Good luck, everyone else!”
* Screw This, I'm Outta Here!: A character chooses to leave after deciding that the problem they're facing isn't worth getting involved with.
* Screw This, I'm Outta Here!: A character decides they'd rather get the hell out of dodge than stick around and get involved with the current situation.
* Screw This, I'm Outta Here! at the Battle of Blackwater has put an end to this for him.
* Screw This, I'm Outta Here!: Character decides to leave so they don't have to get involved with the current situation.

* Screw This, I'm Outta Here!: Character elects to leave rather than get involved with the present situation.
* Screw This, I'm Outta Here!: Character leaves because they don't want to get involved with the current situation.
* Screw This, I'm Outta Here!: Where a member of either the good guys or bad guys gets sick of it, throws his hands in the air and walks away.
* Screw This, I'm Outta Here! who desert during the fight are usually portrayed in a neutral-to-positive manner, while allies of the protagonist who do the same tend to be portrayed negatively.
* screw with the dysfunctional bad guy team from the inside. When that stops being fun, he promptly escapes to beat the Joker up. Then again, Batman is wearing his own store cupboard.
* Screwy himself sometimes had a high pitched "ah-yuk-yuk-yuk" laugh.
* Screw You, Elves!: The high-and-mighty species who believe themselves to be better than everyone else gets told by a member of one of the so-called "lesser species" where they can shove their arrogance.
* "Screw you guys, I'm going home!" and then leaves the room. A second later he swivels around and heads back into the room because they now have class in fifteen minutes.
* Screw Yourself: If having intercourse with oneself involves using time travel to have sex with one's past or future self.
* Screwy Squirrel, a chase between Screwy and Lenny is briefly and abruptly interrupted when the two stop to take a lunch break. As Screwy remarks, "Strong union."
* Screwy Squirrel, but it can also be viewed as this since Screwy was somewhat unlikeable anyway.
* Screwy Squirrel cartoon "Lonesome Lenny" at one point Screwy sticks Lenny's head into a bucket of alum and he says while his head is shrinking "Why did you put my head in the bucket, George? You shouldn't have put my head in the bucket, George, why did you do it?" in a high pitched voice.
* Screwy Squirrel cartoon, Screwy paints a barn wall white, then paints himself white as well to appear invisible and hit the dog chasing him with a bat.
* Screwy Squirrel has a scene where Screwy hits Meathead the dog with a bunch of items found in a steamer trunk labeled "Assorted Swell Things To Hit Dog On Head":
* Screwy Squirrel", Screwy is being chased by a dog when suddenly the music starts repeating as if it were a broken record, and the action goes back and forth accordingly. Screwy then walks over to a record player, adjusts the needle and the chase resumes.
* Scribblenauts, a few creatures are impossible to kill except using some special objects:
* Scribblenauts allows you to set this up using a "plank", "glue" and something the character wants.
* Scribblenauts, attempting to summon "SCIENCE" nets you a Large Hadron Collider (see below).
* Scribblenauts features George Washington and Abraham Lincoln as summonable characters, despite its statement that proper names are not valid words.
* Scribblenauts games will spawn a green portal that can't be directly interacted with. After a couple of seconds, the wormhole will automatically vanish and spawn a random monster, ranging from a simple mutant or alien to Cthulhu.
* Scribblenauts games, you can spawn some of the 5th Cell developers who helped with the game. "Edison Yan" spawns a dinosaur with a red sweatband on its head. "Jeremiah Slackzcka" spawns the game's main developer who breakdances.
* Scribblenauts has all of its levels (except for Edwin's Farm) named after things that have to do with writing (St. Asterisk Hospital, Bullet Point Bayou, Ruins of Ellipsis, etc.)
* Scribblenauts has this type of car as one of the objects you can summon. Tapping it after summoning spawns three clowns.
* Scribblenauts have no real plot to speak of, although the prequel Scibblenauts Unlimited and DC Crossover Unmasked do.

* Scribblenauts is of the characters you can spawn. He's capable of flying, and will attack every other character, including the player. The game portrays him as an actual cryptid, rather than a human in a suit.
* Scribblenauts, naturally gives them the option to create a working death ray.
* Scribblenauts Remix has a silly glitch in which making a building ridable can allow the player to walk offstage or even clip through the ground.
* Scribblenauts removes his scythe — although he'll still pick one up if you spawn one — and gives him the ability to instantly kill anything with a touch. This includes Maxwell in the playground areas, where he's usually invincible to anything short of a nuke.
* Scribblenauts series are white humanoid objects that can be brought to life. If so, they'll hop instead of walk.
* Scribblenauts, spawning an ambulance and then spawning a lawyer will cause the lawyer to run after the ambulance.
* Scribblenauts summonable creatures and is one of the few things that scares vampires.
* Scribblenauts, the magic wand (which is the default weapon of witches and wizards) shoots bolts that change living things into frogs.
* Scribblenauts to create one (using the trope title, no less!) ever since adjectives were added in the second game.
* Scribblenauts Unlimited and asks for a tool to mine for it. If Maxwell gives the mouse a useful tool, like a pickaxe, the mouse will indeed strike cheese, earning Maxwell the Moon Gold shard.
* Scribblenauts Unlimited, the Starite shard "Liar Liar Pants On Fire", awarded for placing two people who never tell the truth next to each other, can be earned by spawning two lawyers in close proximity. Getting another shard, in the Saurus Park level, involves putting something that sucks blood in a chunk of amber, and a lawyer works just fine.
* Scribblenauts Unmasked, and the latter makes several attempts to sabotage the former. They would've won legitimately had Doppelganger not made the desperate last-minute decision to give Zoom a jetpack, which sends them flying offscreen.
* Scribblenauts went on a rampage at the site's Scribblenauts board. Any topic with gameplay discussion or anything that even appeared to be gameplay discussion was very harshly moderated, mainly because most of the posts were from people who had downloaded the ROM. They were warned for "Illegal Activities", even though some people had actually received perfectly legal copies from stores who had accidentally let it out early.
* Scribblenauts (which results in a notebook that spawns random items when you use it).
* Scribblenauts will bounce all over the place once summoned and placed, sometimes stopping but often not losing any momentum until it hits something in the way. One of the deadliest things you can create is made by adding the adjective "deadly" to a bouncy ball, resulting in the energetic ball killing anyone it runs into, including the player.
* Scribblenauts, writing "monotreme" gives you a porcupine (not an echidna, an actual porcupine).
* Scribblenauts you can create a Laser, as well as a Shark, and then put the laser on the sharks head, though it won't fire... unless the shark is on land. The shark will disappear eventually, though.
* Scribblenauts: You can summon Chupacabras, which attack goats on sight. Amusingly, they can wear hats and hold items.
* Scribblenauts, you're free to open fire with a freeze ray to keep them out of your way; they'll thaw out, unharmed, a short time later.
* Scribbly has Lord Zirtox, evil alien warlord and father of protagonist's-best-frient, Zark (and his twin Kraz).
* Scribes of Angel: Over 800 fics and growing. They are hand picked for greater quality.
* Scribe stories include a series set in the present where Gandalf and the elves meet the reincarnations of the humans, the hobbits and Arwen to oppose the new

plans of the reborn Sauron and his minions. In the course of this series, Aragorn and Arwen's reincarnations swiftly form a connection even before Gandalf and Legolas affirm that the two were married in their past lives, Faramir and Eowyn's modern selves were already married before they became involved in Sauron's schemes, and the reborn Boromir falls for a woman who it appears met Boromir before he left for Rivendell back in the Third Age, with the two simply never having the chance to take their relationship further before Boromir's death.
* Scrin against ground targets, as well as call down a Tiberium-seeding beam from orbit. None of these are superweapon-grade, however.
* Scrin) attempt to take over Phazee, even corrupting Dark Samus... who proceeds to turn the tables and enslave them.
* Scripps College boasts the Motley Coffeehouse, the largest all-female-run coffeehouse west of the Mississippi.
* Script Breaking: Runners like to avoid triggering unskippable cutscenes as much as possible, which may have some weird results.
* Script Creation Utility for Maniac Mansion, with the in-game SCUMM Bar (which after the engine technology changed for the fourth game to Lua, was renamed after a hostile takeover by the game's antagonist to the "Lua Bar").
* Scripted Event: Events in video games which are programmed to unfold in the same way each time.
* Script Fic has had several: "Home Un-Alone", "Full Moon: Full Baloney!", "The Great Halloween Heist", "Pranking the Ghosts"...
* Script Fic has its protagonist trying out for several jobs in "Help Wanted", though he's too young for most of them.
* Script Kiddie. Hollywood almost always ignores this distinction, to the extreme consternation of those that care about such minutiae.
* Script-Reading Doors — Doors which know when to open, when to close, and when not to
* Scripts for the first three episodes of the third season leaked weeks before the season officially premiered.
* Script Swap. The funniest part? The composer of the very song they are playing is in the audience.
* Script Wank: Having a character come right out and say "The lesson to be learned here is..."
* Script Wank: Something that's outright said to the audience after being implied.
* Script Wank: The creator explicitly spells out a work's message because they don't trust the audience to pick up on the subtext, goes hand in hand with...
* scro are advanced orcs who have developed a regimented military culture. The giff have a fondness for military pomp and powerful explosives that dramatically increases both the absurdity and the danger of a seven-foot humanoid hippo.
* Scroll bars: Windows has up and down buttons on each end of the scroll bar. Mac has both button at the bottom end of the bar. It's a good thing that in both cases, the bar itself can be dragged, and users can still click past the bar for a page up/down effect.
* Scrolling down on smartphones and tablets means moving your finger up. Scrolling down with a mouse wheel means moving your finger down. Scrolling down on a laptop with a trackpad means moving your finger down, unless it's using Windows 8, then you move your finger up, unless you've changed the default, then you move your finger down, unless you've changed it using third party software, then you move your finger up to scroll down until that software loads up and move your finger down to scroll down thereafter.
* scrolls. The spell is not learned from the scroll, however, and the scroll is destroyed through use.
* scroll to prevent it from taking up more than 1/3 of the screen. Between the scrolling speed and low contrast, it would be difficult to read even with the ability to pause the ad.
* Scrooge (1951) Christmas Past segment, Marley dies mid-sentence while attempting to tell Scrooge to "save himself".
* Scrooge (1951) introduces her earlier at Fezziwig's party, showing Young Scrooge

proposing to her there. Since then, almost every adaptation has included Belle at Fezziwig's party, with Young Scrooge either proposing there, meeting her there for the first time, or just conversing and/or dancing with her.
* Scrooge (1951), when Scrooge wakes up on Christmas morning and can't stop laughing out of joy, his housekeeper thinks, justifiably, that he's gone quite mad.
* Scrooge (1970) also have Scrooge fall into the grave, often with smoke and hellish light spewing forth from below.
* Scrooge (1970), a picnic, an archery contest, and the carriage ride during which he proposed.
* Scrooge and Glomgold have been shipped as well. Plus Goldie, his canon love interest, almost falls into this at times with how often she betrays him. So Scrooge kinda gets this a lot.
* Scrooge and Magica, as par for the course — from her obsession with owning Scrooge's most prized possession, calling him "Scroogey," borrowing his canonical love interest's
* Scrooge and the Ghost of Christmas Present observe Twenty Questions being played at Fred's Christmas party in Dickens'
* Scrooge berates his nephew Fred for getting married even though he wasn't exactly rolling in money. Fred's response, when asked why he got married anyway, was "
* Scrooged, a trip to Frank's past reveals that he first met Claire after she accidentally flung open a door and clocked him on the bean. It's also where she came up with the pet name "Lumpy" that she still calls him years later.
* Scrooged dad. Frank himself gives bath towels to employees and even his brother, with expensive gifts like VCRs being reserved for people he's trying to impress.
* Scrooged Frank Cross meets the love of his life when she walks out of a store and whacks him "right between the eyes" with the door. She nicknames him "Lumpy" after the incident.
* Scrooged. Frank's resentment of Christmas (and love of television) came as a result of his disinterested parents, especially his father who regarded anyone who didn't work (including his underage son) as lazy. To make things even bleaker, years later around Christmas Frank ended up choosing his career over the love of his life, which left him jaded until the Ghosts came.
* Scrooged has the Ghost of Christmas Present (Carol Kane) doing the following to Bill Murray's Frank Cross:
* Scrooged, in addition to begging his brother not to let him burn, he also cries out for their mother.
* Scrooged is beaten throughout the film by falling sets, carelessly opened doors, and everything else that can get hurled her way. It's very effective at keeping her from doing her job and the smut gets right past her onto the airwaves.
* Scrooged: "Listen, I know I haven't talked to you in... *checks watch* ...about 10 or 15 years, but..."
* Scrooged plays his character's father in the Christmas Past segment.
* Scrooged's character one of his first Christmas evenings. Murray begins to cry. Earlier, the Ghost had claimed that even Attila the Hun had to cry when he saw his own mother. Murray then claims (unconvincingly) that he's crying over the lump of meat his father got him as his Christmas present, which he didn't appreciate back then.
* Scrooged the son of the TV executive's African-American assistant hasn't spoken since his father (her husband) was murdered a couple years back. Until the end with the TV executive, where he speaks: "God bless us every one."
* Scrooged to address the theatrical audience directly, even asking them to sing along to the closing credits — first the people on the right, then the people on the left...
* Scrooged, when the Scrooge stand-in attends his funeral during the Ghost of Christmas Future's tour, he ends up in the coffin as it goes into the retort.
* Scrooged, where a character actually calls the bluff of the menacing hooded figure that claims to be a supernatural creature, and looks under its robes. The ghost is genuine, and the view is not pretty.

* Scrooge has been friends with the Ghosts of Christmas Past, Present, and Future ever since that one time they mistook him for
* Scrooge himself also has a moment like this in the 1984 TV adaptation starring George C. Scott. In the scene following the one above, an older Belle, now
* Scrooge is an old man; Launchpad is still quite young. However, the two do see each other as friends in addition to the boss/employee relationship.
* Scrooge is this in his business dealings as well; work hard, be smart, stay honest. He rejects Glomgold's elaborate schemes against Mark Beaks because even though they both can't stand him, Scrooge would rather simply ignore him and concentrate on his own success than focus on destroying a rival.
* Scrooge McDuck addicted... to nutmeg tea. It was "A Spicy Tale" from September, 1962.
* Scrooge McDuck almost marries one of these in the Season 1 finale of
* Scrooge McDuck and his nephews took shelter in a Spanish Galleon lost in a South American desert after being left for dead by the Beagle boys, while both were trying to find the Seven Cities of Cibola.
* Scrooge McDuck ... and some accident and bad choices and such. "The Prisoner of White Agony Creek", "Hearts of the Yukon" and "Last Sled to Dawson" show as much.
* Scrooge McDuck, Bill Thompson provided Mr. McD's voice? (Most of the hands fall.) Or that in the 1986 special "Sport Goofy in Soccermania," Scrooge was voiced by Will Ryan? (Even more, hands go down.)
* Scrooge McDuck comic during an incident where Scrooge, Donald, and the kids are trying to retrieve a rare coin from where it bounced into a custard pie in a bakery. The bakers misunderstand, and the whole situation devolves into a pie war.
* Scrooge McDuck comic, the protagonists discover the titular lost city deep underwater is populated with these, who have developed an advanced undersea civilization.
* Scrooge McDuck had this intentionally used to stun for a critical moment in
* Scrooge McDuck, he gains some money with this. Step 1: Perform a purposely bad performance in a talent show. Step 2: Catch all vegetables thrown at him. Step 3: Sell them. Step 4: PROFIT!!.
* Scrooge McDuck, Huey, Dewey, Louie, and/or Gladstone) or his office staff try to keep his financial empire running. In stories playing it straight, they really mess things up and manage to damage said empire. When Scrooge inevitably resurfaces, he has his hands full with a rebuilding process. In stories averting the trope, the replacements initially have problems but eventually wise up to proper ways of running things. Scrooge returns to find his affairs in a decent state and even notes a few improvements, proving that his intended heirs are actually worthy of the job.
* Scrooge McDuck is well-known for his meanness, but when it comes to treasure hunting, it's nearly the opposite. For example, in
* Scrooge McDuck Italian comic featured Scrooge building an amusement park based entirely on his life. It had 3 "rides": the first is a cleaning shoes simulation, the second is a simulation of searching gold in Klondike (complete with artificially recreated cold climate and animatronic bears harassing people) and the third is just a marathon of documentaries about economy. That's enough of a failure to bankrupt his entire fortune.
* Scrooge McDuck — pick anywhere in the world, and he's been there. Pick any type of adventure, and he's done it.
* Scrooge McDuck's devotion to his Money Bin reaches this level. You don't become the richest duck in the world with sloppy accounting, after all, and any security breech at the Bin could indicate another theft.
* "Scrooge McDuck's First Full-Length Animated Feature Film" —
* Scrooge McDuck's Scrooge doesn't even know that his arch-enemy was that random jerk he met some 40 years ago, since he never got his name, and likely doesn't even remember the incident. The only reason Glomgold gives a single shit about being the Richest Duck In the World is that he wants to humiliate Scrooge.
* Scrooge McDuck story, Donald and his nephews were stuck in a ship, condemned to peel potatoes until the return to Duckburg... and to make things worse, with a

counting parrot that started to see how many were there!
* Scrooge McDuck story has him run into a convoy of prospectors, which he fails to sell anything to. As he comments that they seem to have everything but the kitchen sink, one of them points towards his mule... sure enough, he's got one.
* Scrooge McDuck story, Scrooge and his rival Glomgold get into a race to find El Dorado. At first, it seems that Glomgold won until Scrooge points out that while he may have found the gold, the ownership of the city technically goes to Scrooge due to him buying an ancient bank at the beginning of the story. Due to unpaid interest, Glomgold now owes Scrooge all the money in the world. Then some tax men show and reveal that Scrooge has to pay taxes for the gold, the amount of which made him broke 100 years ago. In the end, Scrooge is forced to give up El Dorado, but he admits it was worth having Glomgold so indebted to him for just a few moments.
* Scrooge McDuck story where Scrooge went to the center of the Earth to look for the key to time had his vehicle being powered by the power of the market put in a pressure chamber. At one point, he ran out of fuel because the market had been tamed, but his fighting with Donald charged up the pressure chamber again.
* Scrooge McDuck to lead to a faux-medieval battle over the castle, the offended officials of the city basically recognise his claim because he shoots at them with a cannon when they try to disagree.
* Scrooge McDuck vs. Shovel Knight turns out to be a pretty huge one. From analysis, it appears that
* Scrooge McDuck (written 1966, published 1967). It is the story of an immortal man who is tired of his long life and seeks death. He describes himself as "tired, and old and lonely". The story is considered to express the 65-year-old Bark's own feelings of fatigue and decision to end a whole era of his life.
* Scrooge once recounted how a police officer was sentenced to 30 days wearing skirts for arresting him for wearing a skirt simply because he was wearing a kilt. (Scrooge lucked out: the judge was also a guy who wore a kilt; he wasn't amused.)
* Scrooge refers to his closest allies as a "ragtag gang of underdogs" in the second season finale of
* Scrooge's biggest rival, Flintheart Glomgold, is a much more genuine example of this trope on the show.
* Scrooge's headstone can still be visited in the graveyard of St Chad's Church.
* Scrooge's interpretation of the insurance policy is exactly how just about every policy involving "fire" is interpreted.
* Scrooge, Tiny Tim is first seen gazing into a shop window with (authentic Victorian) mechanical toys, including a laughing-man doll that's pure nightmare fuel - although Tim seems to find it charming.
* "Scrote" also happens to be a somewhat vulgar slang term in parts of England, roughly equivalent to "white trash".
* Scrub: A competitive player who claims that their rules are "house rules."
* Scrub has this as a superpower; he can deposit the contents of a spherical volume into another reality.
* Scrub Me Mama with a Boogie Beat, it features a cast of African-Americans who are drawn to heavily resemble chimpanzees.
* Scrub: Players of a competitive video game who insist that all players should play their way.
* Scrubs a baby shower and one of her baby shower games was "Guess the Baby Food Flavor" that she made Keith play to get people interested. Keith remarked that it tasted like "cab-driver feet". Elliot's response: "It's turnips! Now you have to eat the whole jar."
* Scrubs: According to Dr. Cox, the internet is for porn, as evidenced by the page quote.
* Scrubs after a break-up - he even points it out himself as he sits in a bar where a girl first offers to buy him a drink and then strikes a rather flexible pose to further entice him. To no avail though.
* Scrubs after breaking up. He's supportive when she becomes engaged to new intern Keith, but it isn't until the ceremony officiates the whole thing that he realizes

that he did want to marry her himself.
* Scrubs, after finding out his interns don't really find his jokes funny, he tells them to only laugh when they are. When they stop laughing at his jokes, he orders them to start laughing with him again when he makes jokes.
* Scrubs. After J.D. accidentally knocks out Turk during a competitive tussle over the remote, Turk spends the rest of the episode chasing J.D. around the hospital to avenge himself. When they finally talk it out, neither can admit they "lost" their fight without losing face. Then they simultaneously come to a solution.
* Scrubs, after J.D. and Elliot get together for good, their exes Kim and Shaun also become a couple.
* Scrubs, after J.D. and his girlfriend realise their incompatibility;
* Scrubs also has an in-universe example. At one point, JD tries to break the ice with a child by performing improv over the image of the child's parents and Dr. Cox arguing soundlessly through a window; however, all the dialogue JD comes up with is pie-related, and the child is unimpressed. JD resolves to change to an improv class that doesn't meet upstairs from a pie shop.
* Scrubs, and always intended to go. Between cuts she suddenly has a large sunhat on her head and departs.
* Scrubs and his sidekick had been hiding on a lower roof as part of a money-making scheme.
* Scrubs, and Jennifer Dylan after Dr. Cox had two vasectomies. Turk and Carla, on the other hand, had to both have fertility tests and counseling before they finally had Izzy.
* Scrubs and stand up for himself, Ted disagrees with how the Janitor is running the Brain Trust and starts his own group called The Brain Bunch.
* Scrubs (and what we thought was Jack's birthday party was actually Ben's funeral), with his and Cox's interactions being a way for Cox to cope with the loss of his best friend.
* Scrubs. And when JD (justifiably) complains about how bad his life has become, the show treats him as a whiny loser who needs to learn how to stand on his own two feet.
* Scrubs, a season after they broke up. When he realized he was still in love with her and decided to tell her, she broke up with him before he could, ironically because she knew that they would fall in love again and didn't want that to happen.
* Scrubs as he had zero prep time, but his heart was in the right place.
* Scrubs, as he posted a link to the trailer on his facebook page and appeared in a selfie with the guy who played him.
* Scrubs. As Murray's toy plane explodes, J.D. notes, "What an odd-sized explosion..."
* Scrubs as the unnamed priest who Turk wanted to officiate at his wedding to Carla, purely on the basis that he "looked exactly like Sulu!"
* Scrubs attempt a literal version of this on their first date, but lose balance and fall out.
* Scrubs: At the end of the first episode J.D. consoles himself with the thought that at least he got through his first week without embarrassing himself too badly, and walks into a freshly polished glass door which knocks him flat on his ass in front of everyone.
* Scrubs band, and that it was the best employee band in the hospital. This angered Ted's band who challenged him to a showdown. The result was that Elliot said they were both really good.
* Scrubs becomes one of these when he starts wearing a baby blue uniform. While he switches back to gray to regain his "fearitude", he's later shown wearing it off duty, and surrounded by birds again.
* Scrubs, before JD arrives to heroically stop the bikers from pummeling Turk. The part about the bikers getting angry is then subverted, as JD makes up for the knocked-over bikes by buying them cappuccinos.
* Scrubs behavior of the character. In many other instances the other actors would also improvise reaction lines and other moments.
* Scrubs between JD and Elliot in the first three seasons, which included them

sharing an office too small for separate desks. Dr. Cox and Jordan also had this set up for the first two seasons before reuniting.
* Scrubs. Bonus points because it's his inadequacy (in being a doctor) that makes him such a genius in the morgue at figuring out what killed patients.
* Scrubs boyfriend Keith upset with her because he wanted a committed stable relationship, and Elliot just wanted him for sex. Dr. Kelso treats their argument like an entertaining TV program: "It's like he's the chick and you're the dude!"
* Scrubs, but neurotypical people do not experience random, frequent, and vivid waking visions.
* Scrubs, but wasn't), the last image J.D. sees on the "Goodbye" sign is of him and Elliot kissing.
* Scrubs by Boston and the song becomes the soundtrack for the next few scenes.
* Scrubs by eating it himself. They both experience the effects of the laxative.
* Scrubs by JD to leave him alone. He gets around this by making a cardboard cut out and using it to set him up for various sexual harassment complaints.
* Scrubs can also be mentioned, in the first season that is: at first JD likes Elliot but it's not reciprocated; after they sleep together, she still likes him but he's moved on; on the third season it's done again: first he likes her again but she's with another guy, then she dumps such guy but JD's not interested any longer. Then, on fourth, she's with his brother and that annoys him and so on...
* Scrubs can feature quite a bit of this although sometimes they advise against it if it's not really helping, it can make you even more miserable.
* Scrubs Carla tries to use pantomime to remind Turk of a deceased patient's name as he fumbles to recall it in front of the patient's grieving family. Her strange head gestures lead Turk to confess, "We used to call him Ol' Turkey Neck." Bob's family weren't thrilled by this response.
* Scrubs character Doug. In season 8 he accidentally doesn't get invited to the Janitor's wedding, and the Janitor calls to apologize. Doug works in the morgue, so he has one of his assistants close him up in a morgue-drawer where he can sulk in peace. He seems to do stuff like this regularly, as he has mentioned taking a nap in the drawers before. However, this is his final appearance this season, and next season shifts mostly to a new cast of characters, so this is the last we ever see of Doug. Is he still in there?
* Scrubs comes in to the hospital because of a health scare on the news. After he coughs heavily they perform a chest x-ray and it is revealed he has lung cancer and dies within a few days.
* Scrubs, complete with pillow fight. When the fight (inevitably) begins to turn into something else, Eliot snaps him back to reality. On his return to the fantasy, they're saying "I'm glad we all finally experimented with each other...but I'll never do it again!"
* Scrubs could also qualify for this trope. Though a little surprise comes in "My Tuscaloosa Heart," wherein viewers find out Kelso loves his wife very much.
* Scrubs creator Bill Lawrence and other members of the staff had repeatedly stated that J.D. and Elliot would not end up together, and had written several episodes that showed what a terrible couple they were, that all they really want to do is have sex, and finally brought the relationship to its seemingly ultimate conclusion in the penultimate episode of the third season. Guess what happens in the eighth season. They may have just changed their minds later on, though.
* Scrubs: dancing, falling over, being mean to each other, being nice to each other, hugging, etc.
* Scrubs: Dani dates a boy named Danny briefly, confusing other characters into thinking she shouts her own name during sex.
* Scrubs deal with this happening to Dr. Cox. While the fall is temporary, the sight of the normally caustic and extremely confident physician in tears is very heartrending, to say the least.
* Scrubs, Doctor Cox awakes in the break room to find that his arch rival Doctor Kelso is sleeping with his head in Cox's lap. His response is a resigned "fair enough".
* Scrubs does tend to restrict departments to certain specific colors: medical

interns wear shades of light blue, surgical interns wear shades of green, and nurses wear shades of pink. More senior staff usually wear a white lab coat over their scrubs.
* Scrubs does this in Season 7's "Finale", where Dr. Cox is telling a Bedtime story to his son. Cox, as a brave knight, says to a monster (in reality an illness affecting a patient):
* Scrubs Doug is the worst intern ever, in fact he is so bad he makes the perfect coroner because he knows all the ways that a Doctor can screw up and kill someone.
* Scrubs, Dr. Cox comes in to find his ex-wife Jordan chatting to his new girlfriend. He greets them with "Well, isn't this horrible."
* Scrubs, Dr. Cox invokes this trope after Dr. Kelso gives an all-too-graphic description of his and Mrs. Kelso's recent sexual encounter.
* Scrubs, Dr. Cox likes to incorporate actual points inside long funny rants.
* Scrubs: Dr. Cox loves Jordan because she's one of the only people who can stand up to him. Jordan loves Dr. Cox because he's one of the only people who can stand up to her.
* Scrubs. Dr. Cox said this word-for-word to Turk in the episode "My Student" when he drops his pants.
* Scrubs: Dr. Cox started sleeping with his ex-wife Jordan, who is one of the few people with a strong enough personality to keep up with him. After about a season and a half of this just loathing himself and sabotaging any attempt at a new relationship, they get back together officially when Jordan becomes pregnant and remain together officially unmarried the rest of the series.
* Scrubs dresses up with a white sheet and roller skates around the pediatric ward to scare the kids. He does this to discourage the kids from making messes that he would have to clean up. He specifically states that he added the roller blades to make the ghost more "glide-y."
* Scrubs: Dr. Kelso apparently has a "head like a mountain goat", as evidenced by an occasion where the Janitor hit him over the head with his mop and it "only made him mad".
* Scrubs Dr. Kelso pretends to be part of the painted mural outside the hospital. Dr. Cox has to physically touch his arm to convince him to give up the act.
* Scrubs. Dr. Kevin Casey, played by Michael J. Fox, walks in dramatically and looks like he's about to give a one-liner... then stops, turns around, and comes back again. Then he stops, turns around, and comes back again, and J.D. reflects on his obsessive-compulsive disorder. Once he's made his entrance to his satisfaction, in lieu of a proper one-liner, he makes some comment about the crazy-strict rules he gave himself about entering the hospital.
* Scrubs Drs. Cox and Kelso have ever agreed on is that people are "bastard-coated bastards with bastard filling".
* Scrubs due to budget cuts; every member of the main cast is out of focus for at least one episode.
* Scrubs during the final (well technically there's another season, but in truth it's really more of a spin off setting/content-wise) season, one that is clean and without any drama mucking it up (aside from one bit of drama that arbitrarily arises during the two-part episode).
* Scrubs early in the series. When he's about to kiss Elliot, he imagines two likely consequences: either she reciprocates, leading to a steamy romance, eventual marriage, and a threesome with another girl, or she takes it the wrong way and slaps him, he's thrown out the hospital on his ass for sexual harassment, and he ends up wearing a filthy scrub holding a sign saying he'll diagnose for food.
* Scrubs, Eliot often tries to cheer people up by remembering one of her relatives being in a similar situation. These stories all end with the relative committing suicide.
* Scrubs Eliot overhears Dr Kelso talking about his enforced retirement on his cellphone. She later learns that the bathroom doesn't have cellphone reception - this was his way of asking her for help.
* Scrubs Elliot and JD have been on-and-off-again so often that even by the third season other characters treat it as a mundane occurrence.

* Scrubs, Elliot gets annoyed when fellow doctor Veronica shows up to work every day in the same dress she does. When Elliot gets her dress dirty and has to change clothes, Veronica also changes into the same clothes Elliot has on.
* Scrubs: Elliot is a self-confessed drama queen. There's also an episode titled "My Drama Queen" dedicated to J.D.'s new girlfriend.
* Scrubs. Elliot is "Barbie", J.D. is "Newbie" or "random feminine name", Turk is "Gandhi" or "Turtlehead"/"Turtleneck" and Kelso is "Bob/Bobbo/Beelzebob/Bobcat".
* Scrubs: Elliot is unable to perform a tracheal intubation, an easy medical procedure she learned in her first week as an intern.
* Scrubs, Elliot meets a guy named Sean, but her attempts to strike a conversation up with him end with them talking about poo. "At one point I tried changing the subject to art. But we went from art to artists, to alcohol, to coffee... and that just led right back to poo!"
* Scrubs: Elliot's boyfriend, Jake, who existed only for Elliot to pine over him and be her perfect match for a few episodes. In the transition from Season 4 to 5, he abruptly disappears.
* Scrubs: Elliot trips over and hurts herself a lot, especially from Season 2 onwards. She's the main one besides J.D. that is involved in the physical comedy.
* Scrubs, Elliot was in a crabby mood and tossed her drink on the ground right in front of Janitor, sarcastically saying "oops" as she walked past.
* Scrubs ended at least) completely devoid of laugh-tracks or any similar substitutes.
* Scrubs ended badly and for a while they had a "superficial friendship", being generally friendly but not nearly as close as they once were. They became roommates, which brought them a lot closer.
* Scrubs ends with J.D. imagining one possible future for the group, complete with marriages, kids, and Christmases spent together.
* Scrubs episode, a patient's wife is approaching Turk and Elliot in the cafeteria. Turk declares the first one to chug their Slushie is off the hook, and proceeds to give himself brain freeze.
* Scrubs episode, Cox meets a doctor who likes to collect dolls. Did I say dolls? It's a collectible!
* Scrubs episode "My Best Laid Plans", Dr Cox learns the Janitor has a crush on Eliot, and bets his Porche against the Janitor's van that it'll never happen. The usual plot is subverted when the Janitor simply explains the situation to Eliot and she jumps at the chance to annoy Dr Cox ... and then inverted when the Janitor falsely claims Cox wants to see them on an actual date before he pays up.
* Scrubs, episode "My Brother, Where Art Thou?" (03x05) J.D. asks Dr. Cox for a favor. Reply is:
* Scrubs episode "My First Kill", J.D. is trying to tell Dr Cox why a patient isn't being treated, without admitting he just chickened out.
* Scrubs episode "My Friend With Money", JD and Turk are reminiscing about a college friend who died from alcohol poisoning and pour some of their coffee out in his memory.
* Scrubs episode "My House", Dr. Kelso was mad at Dr. Elliot Reid for becoming a private practice doctor and "leaving for greener pastures". He then spends the whole episode ignoring her, one incident involved him saying hello to every nurse, doctor and intern except for her. He also refused to tell her which radiographer was on call.
* Scrubs episode "My Jerks," the Janitor is revealed to have made a key that works on everything. Said key is confiscated by Dr. Maddox.
* Scrubs episode "My Jiggly Ball" gave us "jigglyball", which was actually a hoax designed by the Janitor to maneuver J.D. into a position where the entire hospital got to throw tennis balls at him.
* Scrubs episode "My Lucky Charm", J.D. and Turk play Go Fish in a bar when told to go out and start living life.
* Scrubs episode "My New Role" had Eliot talking to a group of nurses who've frozen Carla out because she hangs out with the doctors so much.
* Scrubs episode "My New Suit", Dr. Cox and Dr. Kelso have a brief moment of

camaraderie, and then Kelso hates Cox more than ever. Dr. Cox can't understand what happened.
* Scrubs episode, "My Nightingale" Dr. Cox realizes he likes his ex-wife again when he catches himself watching her sleep.
* Scrubs episode "My Road to Nowhere" when several characters go on a road trip:
* Scrubs episode "My Screw Up", Dr. Cox spends the second half of the episode being absolutely furious with JD after one of his patients died. It's revealed at the end that the patient who died was not the elderly man JD was seen treating earlier, it was Dr. Cox's brother-in-law and best friend Ben. Several hints are dropped during the second half of the episode, such as Dr. Cox being the only one who interacts with Ben and Ben not carrying around his camera (earlier in the episode he said he would carry it around till the day he died).
* Scrubs episode, Ted is on the roof trying to work up the courage to jump, and then Dr Kelos startles him and he falls. He lands in the huge pile of garbage that the Janitor said he could get rid of, but has apparently just been piling up at the back of the hospital.
* Scrubs episode where Dr. Cox is yelling at Elliot (that narrows it down a bunch...) and begs to "Aiisha", even though it's very, VERY obvious for anyone watching his mouth that he's saying "Allah".
* Scrubs explaining why Dr Cox and Jordan don't go on couple dates any more shows Creepy Swinger Doctor and his wife slipping them both roofies, and announcing "It's party time!" when they're unconscious.
* Scrubs featured a one-line joke about a doctor who always asks his patients to remove their pants, regardless of their complaint. Another episode focused on Elliot's complete lack of bedside manner, including giving J.D. a physical which he compares to "when my older brother used to beat the crap out of me".
* Scrubs features a daydream sequence with Turk reading the following poem:
* Scrubs features a patient who took Viagra and his penis won't go down. The rest of the staff find this hilarious but Elliott insists on remaining professional. However, when she hears the full story — he took them just before breakfast with his girlfriend's family and erection ended up damaging her grandmother's breathing apparatus — she bursts out laughing in front of him.
* Scrubs female) mentions they're looking for something, he'll pop up and say "I got your [object sought for] right here!" and motion to his crotch. He'll also explain his references from time to time.
* Scrubs. Frequently complains about it, but in all honesty, "it's like crack" to her. She's older and definitely more experienced than the rest of the main cast.
* Scrubs frequently has an establishing shot, the shot for the apartment building where the main characters live is only seen a few times in the very first episodes, and then very rarely afterward.
* Scrubs gang enters the lottery, they imagine what they'd do with millions of dollars. This provides a few opportunities for other characters to do JD's "imagine for a bit, oblivious to the world, then come back with a bizarre statement" thing. Dr. Cox imagines putting Jordan into a box. "I gotta call my glass guy."
* Scrubs going to get in her pants, and then jump them like an animal (which usually takes about a month).
* Scrubs grew a beard). Not only did JD dial down his girliness and regain some of his early charms, but it also featured fresh plotlines and episodes that were both hilarious and emotionally stimulating, as well as a spectacular series finale.
* Scrubs had a musical episode too. Not all the cast were good singers (hence why Chalke wasn't a part of the brief musical number they had in season 2), but some were and the rest gamely did their best toward an enthusiastic and entertaining performance overall.
* Scrubs had a parody on one of these, after JD thinks of a silly sitcom about the Janitor and Ted adopting a kid, called "Legal Custodians." The next time JD brings it up, a Bug for it appears at the bottom of the screen.
* Scrubs had Elliot Reid with dark blonde hair in the first two seasons, but the network then demanded a sexier female character to draw in male viewers. So the first episode of Season 3 has Elliot giving herself a makeover involving a shorter

platinum blonde haircut. While the makeover was toned down by the end of the season, Sarah Chalke remained that lighter shade of blonde for the rest of the series.
* Scrubs had episodes with blackface removed from Hulu and Netflix, but are still available for digital download.
* Scrubs had geography as one of J.D.'s weaknesses. He claimed New Zealand was close to "Old Zealand" and pointed out China on the Janitor's globe when he was looking for Iraq.
* Scrubs had JD and Carla drunkenly kiss after JD spent the night trying to convince her to forgive Turk. They both say this immediately after and maintain it after telling Turk about the incident. In this case it really didn't mean anything, but finally made Carla realize how easy it can be to make a small mistake, giving her the impetus to forgive Turk for his.
* Scrubs had J.D. joining Dr Cox and Dr Kelso for their regular golf game. This led to a sequence of scenes in which Cox and Kelso debated medical ethics through J.D., apparently unconcerned that he was trying to play balls that had landed in increasingly ridiculous positions.
* Scrubs had one moment where The Janitor accuses J.D. of taking 'it' after J.D. asked if he had lost something. As J.D. continues to deny taking anything, The Janitor tells him he'll leave his cart unattended and if 'it' should reappear on the cart, no further questions will be asked. J.D. tells him he doesn't even know what 'it' is, to which The Janitor replies, "Then why take it?"
* Scrubs had the great feature of JD and Turk's College Brochure. Turk is photoshopped in twice to make it appear more diverse. Lampshaded in the episode "My Long Goodbye" when Turk struggles to think of other black members of staff. He gets himself and Nurse Roberts (whom he is speaking to), Snoop Dog Attending, and Leonard the Security Guard...
* Scrubs had The Todd ask Carla's brother Marco to teach him a pick-up line in Spanish. Marco tells him to say "Yo tengo herpes genital, para ti."
* Scrubs had Turk save someone's life this way. Dr. Cox tries to provoke him by taking the credit for it.
* Scrubs has a lot of spanking going on. JD spanking Turk. Turk spanking JD. Turk spanking Elliot. Elliot spanking JD. Neena spanking JD so hard, and for so long, that he can't sit down. Various characters spanking themselves. You name it.
* Scrubs has a moment where JD is talking about Elliot's tendency to put her foot in her mouth when talking to people. One example is her turning to a woman sitting down and asking when her baby was due, to which the woman indignantly replies "What baby?"
* Scrubs has an extensive collection of stuffed animals, and likes to make additions whenever some small and furry creature crosses his path. They all have names as well, and he likes to play with them.
* Scrubs has an infant daughter but already plans to be this. He claims he won't tell his daughter that she has a vagina until she's 18. On the other hand, he's eager to get Izzie married to JD's son Sam.
* Scrubs has Dr Cox put an arrow on a hung over Jordon's head. She doesn't notice even while Cox draws attention to it.
* Scrubs has "fingers like biceps", and can force a nearly-closed elevator door back open with her pinky finger. J.D. thinks, "Oh no! Elliot has the pinky-strength of a rock-climbing jazz pianist!" She is also shown to have absurdly strong thighs, to the point that she can break lunch trays with them.
* Scrubs has played with this occasionally with Turk and J.D.: "You'd make a pretty girl."
* Scrubs has said Braff is probably the best director in the crew for large-scale shoots, which is why the more unusual episodes often go to him.
* Scrubs has Turk and Carla chasing each other around the hospital, attempting to meet for a pre-arranged kiss.
* Scrubs has Turk propose to Carla (who dislikes public displays of affection) by standing on a car in the middle of the city, demanding that the other drivers "honk in the name of love". In a later episode, Keith proposes to Elliot in a normal

way... but then Elliot throws a fit because the ring doesn't fit, taking back her "yes" as she wants the moment to be perfect.
* Scrubs have, on occasion, been put on a rollercoaster of emotional torment and soul-searching (by their patients or otherwise) anyway.
* Scrubs have some odd hobbies, like playing "Finger or Toe" in which one of them closes their eyes, the other sticks a finger or toe under their nose, and the first must guess which it is. They also considered switching chairs at their apartment at set intervals to be a major event.
* Scrubs. He calls them out for complaining all the time about how crappy their relationships are and tells them they are lucky because he himself feels very alone because he is the only single one in his group.
* Scrubs how absurd it is to Turk, who thinks Marco only speaks Spanish.
* Scrubs: In an early episode, Dr. Kelso unloads a difficult patient on Elliot after she pisses him off. The patient in question is an elderly man who has a habit of disrobing for no reason. The first time he does this in front of Elliot, she nervously makes an excuse to leave the room:
* Scrubs: In her first appearance, Jordan was assigned to JD as a patient. Because she was a member of the hospital board, she largely ignored him and even planned to leave before he cleared her to go. This caused JD to snap at her and demand she follow his orders. Jordan becomes turned on by this and had sex with him.
* Scrubs: In "My Extra Mile", Carla elbows the Janitor to keep him from revealing to Dr. Kelso that they lost a patient. After Kelso leaves, Carla rubs her elbow due to the Janitor wearing a cup. The Janitor says that people often do try to him in the crotch.
* Scrubs in "My Soul on Fire, Part 2" where the Janitor punishes J.D. for convincing everyone to come to his wedding on such short notice by keeping him at the top of a lighthouse for ten minutes...
* Scrubs: In "My Student", Elliot orders a med student to shave a patient's pubes. The med student tries to fight it, but Elliot threatens him with more stuff. The med student shortly instructs the patient to "think about baseball".
* Scrubs) in season 8 "My Soul on Fire: Part 1" and "My Soul on Fire: Part 2". He marries the Janitor and Lady with the line "It is now time to join these two, as only the creator can."
* Scrubs intern", (roughly 4'10") who is infamous around the hospital for having an impossibly high-pitched voice.
* Scrubs interrupts, "Ladies! Please! Stop!"... then pulls up a chair, sits down and says "Continue."
* Scrubs. In the course of an episode he goes from dateless, to having a girlfriend and back, while a random woman in a bar follows this to a tee.
* Scrubs: In the season three episode "My Tormented Mentor," when Cox and Kelso fight over Dr. Miller, they are shown tearing off her arms and beating one another with them. She looks unimpressed as blood pumps from the stumps.
* Scrubs inversion: While Turk is insisting there's nothing wrong with him, Molly asks him to diagnose one of her patients, listing the same symptoms he's been displaying. Turk instantly realises the "patient" has diabetes.
* Scrubs involves him playing baseball with his "father figure" Dr. Cox.
* Scrubs involves the various cast members seeking promotions and jumping through bureaucratic hoops in order to get them. In the case of Dr. Cox, he proved to be very talented in the small leadership positions he took on, but found himself completely overwhelmed when he reached Chief of Medicine because it required a lot more paperwork and less time with patients. It took him a couple of episodes to find his own rhythm. With both J.D. and Turk, it's a plot point at several times that they are not the most skilled in their specific field (internal medicine and surgery) but had a natural gift in leadership positions. This is in contrast to Elliot, who is extremely gifted with general practice but far too neurotic to be in charge of others.
* Scrubs in which the four main characters were depressed, a raincloud appeared over their table in the cafeteria.
* Scrubs in which your choices of lines of speech can dramatically alter your first

day at the hospital.
* Scrubs is a comedy drama set in a hospital full of cutaway scenes and exaggerated character stereotypes.
* Scrubs) is an affable old doctor who is well loved by everyone, including Kelso (who hates everybody). But during the episode, he prescribes an "old school" procedure which goes disastrously wrong. Kelso confronts him about why he didn't prescribe a newer procedure, and Townshend admits he didn't know about it because he is too tired to keep up with medical advances, and is depending on his decades old knowledge. Kelso is forced to fire him.
* Scrubs is an attempt to do Scrubs without JD, Carla, The Janitor or Elliot.
* Scrubs is being locked in a morgue drawer. After this, he disappears and no mention is made of it.
* Scrubs, is dedicated to the late John Ritter, who played J.D.'s father on the show.
* Scrubs is fond of reeling off long, fast lists of — for example — "things that he cares more about than the fact that it's J.D.'s last day as an intern", normally involving at least one insult to Hugh Jackman. Subverted in the season 6 finale — he's barely started his rant when Dr. Kelso interrupts with "Funny, long list. We get it. You need a new thing, big guy."
* Scrubs is known across Sacred Heart and beyond for his high fives and constant sexual innuendo. When finally asked by the Janitor how many times he had sex recently the answer was a shame-filled "Bagel."
* Scrubs is like this. When attempting to tell a joke about why a man who thinks he's a moth went to the dentist's (the light was on) he ends up improvising a whole pointless conversation between the man and the dentist to stall for time while he tries to remember the punch line.
* Scrubs isn't happy about how long the hospital orderlies took to bring in a cadaver.
* Scrubs is overflowing with bromance between Turk and JD, up to and including a duet between the two called "Guy Love" in the musical episode in season 6.
* Scrubs is posing as a younger woman to impress her new gynecologist, she sports pigtails.
* Scrubs is quite fond of pranks, some requiring more planning than others.
* Scrubs is the day you can look for me up on the roof singing 'I Believe I Can Fly'."
* Scrubs is the difficulty of looking good while working at a hospital;
* Scrubs is the epitome of this trope. It's taken into overdrive in the presence of Neena Broderick though, to the extent that when Ted puts his hand on the edge of a table, it slips due to the sweat and he slams his head into the table, knocking him out.
* Scrubs is Turk (Black) and Carla's (Hispanic) relationship which is considered interracial, but in certain episodes it's pointed out they are technically both Black (Carla is Dominican, thus Black Hispanic).
* Scrubs. It was a long time coming, and Dr. Kelso was being more of a jerk than usual, even singling out one of the residents to bully.
* Scrubs. It was torture. In the final season, the writers finally decided not to play games with the pairing anymore, hooked them up, and gave them only minor drama.
* Scrubs: J.D. accidentally destroys a parked car with a monster truck — he puts this down to the fact that "It's been a while since I drove shift!"
* Scrubs, J.D. and Dr. Cox have a very reserved, patrician patient who sends his wife out of the room for the dirty talk. He confirms, when J.D. asks, that he and his wife are, in fact, WASPs. This makes his passionate declaration that when he makes love to his wife, he's closer to her than any other time and only then can he truly express his love for her all the more effective.
* Scrubs, JD and Turk pretend not to know each other for a few weeks due to an embarrassing memory that they unwittingly brought up. It was done as a gag though and they're seen talking to each other again a few scenes later.
* Scrubs: J.D. and Turk try to hook up their children with each other even when

they are still infants, mostly so the two fathers could spend more time together as soon as possible. The finale of the eighth season has J.D. visioning his son affiancing with Turk's daughter.
* Scrubs: J.D., Cox, Jordan and Jordan's sister Dani get stuck at the top of a Ferris Wheel for an hour.
* Scrubs, JD, experiences daydreams that cause him to go on three-part wiki walks. The trigger comment, the daydream, and his verbal response. Amusingly lampshaded in later seasons, where they show the trigger comment but the camera stays "in the real world", where JD's friends comment on how he's about to snap out of it with a completely off-the-wall comment. He doesn't disappoint.
* Scrubs: JD gets a little short with Ted when the latter interrupts him with some very unimportant news as JD is urgently trying to fix a patient's ruptured surgical stitches.
* Scrubs, J.D. had to deal with an element of this, when he couldn't get some of the ugly scenes from work out of his head and looking at any part of his would-be girlfriend ended up making him think of some scene involving that part of the body (throat cancer when he looked at her neck, etc). He was able to move past it with some "help" from Drs. Cox and Turk.
* Scrubs, J.D. is seen in a fantasy with an incomplete phrase in a game of hangman that reads, "Your _sswipe boyfriend h_s Gonorrhe_"
* Scrubs, JD notices that Dr. Kelso is sporting a rather flashy earring. In a flashback, we see that Enid has found the earring and accused him of adultery, and Kelso proves that the earring is his by giving himself a very bloody impromptu piercing with the earring.
* Scrubs. J.D. spanking Turk. Turk spanking J.D. Turk spanking Elliot. Elliot spanking J.D. Various characters spanking themselves. You name it. In fact, the only main character who hasn't been a spanker or a spankee is The Janitor.
* Scrubs, JD tries to get rid of Todd by doing the old "invisible tennis ball throw" that anyone with a dog will be familiar with. Todd falls for it, but somehow returns with a real tennis ball.
* Scrubs. J.D was meant to meet his girlfriend at a restaurant, but was on a roll at the hospital and either forgot about it, or put his job first (he claimed to have forgotten, but Dr. Cox pointed out he was continually checking his watch). His girlfriend was not happy.
* Scrubs, J.D. witnesses Dr. Cox getting humiliated by Jordan and decides to make a quick exit, saying "Anger like this has a way of being passed on to whoever's closest." As soon as he's out of the room, Carla comes in to ask for Cox's help. He angrily snaps at her, she gets angry and snaps at Turk, and so on. Ironically, the chain eventually reaches J.D. anyway.
* Scrubs job to kiss his father's ass and that she should go out and kick his ass, she does so.
* Scrubs, Keith is sent to tell a patient his condition is incurable and fatal. He reports to JD that he told the patient there was nothing they could do right now, but they'd try to make him comfortable. JD tells him to get back in there and use some form of the word "dead".
* Scrubs: Kelso uses this a lot. To give one example: "I was one of the most promising young shortstops ever to come out of Altoona Pennsylvania. Then came the Dominicans. Long story short...calling them all 'Pepe' was apparently just racist enough to get me a life-long ban from the Appalachian Rookie League."
* Scrubs, Kelso was ready to throw a patient (who happens to be Dr Cox's mentor) out of the hospital just before he nearly died, and then takes credit for saving his life. Cox puts a sign on Kelso's back saying "Never stop kicking me". The patient removes it ... and discovers it's on the back of the discharge form.
* Scrubs kept getting larger and larger as time went on, to the point where they consistently ended up as long as any of the other acts of the show.
* Scrubs. Later, as each is talking about what went wrong to their respective friends, it's revealed that Turk was fine, but Carla couldn't have an orgasm. They work it out by talking about the anxiety she was feeling about them having become more serious and all the things that could wrong now that they were getting closer

instead of just having fun together
* Scrubs, Laverne is annoyed when Colin Farrell's character is ousted from the hospital:
* Scrubs' many fantasy sequences. Carla is asked what she would do if she won the lottery, and she imagines Turk being pregnant instead of her.
* Scrubs, mostly with all the pathologists and coroners constantly eating lollipops.
* Scrubs "My Blind Date" has Elliot pulling one bad pun after another in the hope of impressing Dr. Cox.
* Scrubs narrates his own life in his head, as well as the lives of nearly everyone he has regular contact with, so he is essentially the narrator of the show. Lucy Bennett takes over this role in the last season.
* Scrubs' nearby because it has a dental plan. They return to the hospital after Dr. Kelso agrees to give them a dental plan there.
* Scrubs occasionally mocked this with Turk's history, including the time he got 3rd place in the science fair without entering, and how he was photoshopped multiple times in his college brochure to make it more diverse. Then he's put as the face for an outreach project for the hospital. He even addresses this trope directly and how much he dislikes it. If the hospital wanted to portray him as a role model for being just a good medic, fine, but being singled out as the token annoyed him.
* Scrubs of Cox literally breathing fire at him, giving him one of these.
* Scrubs of one episode shows JD and Turk dramatically running in semi-slow-mo to dramatic music — they're practicing their slow-motion running. Another involves JD's voiceover proclaiming an incident to be one of the biggest emergencies of his life as he plows through a crowd in a panic to get to a patient's room — where Dr. Cox's young son is getting two stitches in his forehead after falling off the jungle gym.
* Scrubs one of these. (Although it was a non sequitur, it wasn't a cutaway.)
* Scrubs overlord of the land. He has a cowed, hunchbacked assistant (Ted) and punishes all those who enter his forbidden forest.
* Scrubs page quote. JD insists that they sleep head to toe. Turk claims it doesn't matter, as their genitals still line up, but JD says it makes it impossible for them to accidentally "lock in".
* Scrubs: Played with when the brain trust decides to make sure Keith is a suitable husband for Elliot.
* Scrubs probably worked harder than any sitcom in history to sell itself on this basis, not just with regard to J.D.'s constant and consistently insane day dreams, but also the whole rest of the whack-a-do cast and the off-the-wall absurdism of the entire world as it exists in and around Sacred Heart.
* Scrubs, raises their hands (J.D. does so behind his then-girlfriends back).
* Scrubs reference in which they take on the roles of Tony and Maria and parody "Tonight".
* Scrubs, requiring him to reapply it seconds after he applied it the first time. Later in the episode, he gets persuaded to go into the sun unprotected and he gets a sunburn in the time it takes to step out of the shade and turn around.
* Scrubs: Sacred Heart Hospital apparently has no policy whatsoever on this matter. Several people from their medical staff date each other and have steady relationships.
* Scrubs, Sam Dorian, was main character J.D.'s father. The reason given for his death was a massive heart attack.
* Scrubs secret spy decoder ring prizes, he gives one to Turk and they both claim it's the best day of their lives (even above Turk proposing to Carla).
* Scrubs. She can't go if someone speaks to her, or if they can hear her.
* Scrubs. She's introduced as a perfect match for JD, equally as quirky and fun-loving - while also encouraging him to do things like buying a half-acre of land. But they end up breaking up because she's not ready for a serious relationship.
* Scrubs side, admonishing J.D. for being rightfully spiteful. Needless to say, this was when a lot of fans abandoned the series.

* Scrubs. Significant in that both are the only minority characters in the main cast. It's a lot more... blatant... in the first episode, where Turk hits on Carla (and only Carla) the moment they meet.
* Scrubs so his "DOC" tattoo is visible and Doug Murphey is seen with a red fannypack.
* Scrubs ... so she tells them she's keeping the secret that Eliot smokes a pipe.
* Scrubs spends a lot of time abusing each other verbally and physically, usually but not always sparing their boss. Dr. Cox even punched Dr. Kelso, Chief of Medicine, in the face once.
* Scrubs's series finale ends this way, although all of what JD sees for this trope are only possibilities and do not actually happen because they are a giant montage video playing in front of him. (If you count the ninth/spinoff season, JD and Elliot did indeed have a baby.)
* Scrubs stems from his relationship with his mother (they made out once).
* Scrubs: "Sticks and stones will break my bones... but words will hurt forever."
* Scrubs, such as J.D. reliving the first season's finale in his dream and Turk's Dating Game dream (which, hinted at by Carla, is a recurring one).
* Scrubs Ted is distraught to find out he's now at the end of both lines.
* Scrubs than to his father commenting about sexy girls walking by in the park. So he wasn't always that way.
* Scrubs that Dr. Kelso comes into the room and lifts up the patient's bedspread to kiss her butt.
* Scrubs that Elliot starting dating, though he only asked her out once he was discharged and didn't have any significant health problems.
* Scrubs That episode also cameoed Matthew's cousin Anthony as "Old Murray".
* Scrubs that the number has since been reassigned to a private cell phone.
* Scrubs, the conflicts are with a disease or simply medical bureaucracy rather than with another character.
* Scrubs: The engagement ring Turk planned on proposing to Carla with was first dumped down the waste disposal and then eaten by one of his patients. In a later episode, after Carla "finds out" what happened to the ring, Turk puts it in his mouth to prove how clean it is... with predictable results.
* Scrubs. The first one, in particular, makes good use of overhead shots.
* Scrubs, the hospital gains and loses aisles right as the plot demands.
* Scrubs (the Janitor's father) who sprang from the same cookie-cutter as most of his other roles.
* Scrubs, the Janitor tells J.D. that he is incredibly predictable, to which J.D. objects:
* Scrubs, the Janitor, who is more than he appears to be, predicts that terrorist in hiding, Osama bin Laden will be found in Pakistan. Four years later, in 2011, US Navy Seals killed bin Laden while he was hiding in a safe house with his wives in Pakistan.
* Scrubs: The medical doctors wear blue scrubs and the surgeons wear green. Nurses most often wear pink or purple and orderlies are in maroon.
* Scrubs. Then there was that time Turk got schooled on black culture by the two whitest chicks in the hospital.
* Scrubs There's also a short gag in the last season involving a revolver...
* Scrubs. There was also an episode that homaged the standard sitcom format, titled "My Life in Four Cameras".
* Scrubs. The song was featured in a few scenes ("My Journey"), since JD insisted that Turk and Carla should have a Journey cover band at their wedding.
* Scrubs, the son of Perry Cox and Jordan Sullivan, Jack Cox, is one of these. No matter what happens to him (including being painted green and then cleaned up), he is smiling broadly and seems delighted with what is going on.
* Scrubs. The version of "Superman" used as the theme is faster and in a different key than the original version.
* Scrubs They eventually patch things up after Cox tells Jordan she's just like her mother, and they agree not to fight in front of Jack... but can do it all they want when he's not around. By the final season, Cox tells Jordan that he's tired of

pretending like they don't like each other because "news flash: we do!" To which Jordan responds by gasping and saying, "Take that back!"
* Scrubs. They often featured somewhat elaborate special effects. For instance, in an early episode, JD imagines that his head blows up in a scene that would be more appropriate in a horror film. It was a comedy/medical drama.
* Scrubs They try to break her spirit by being mean to her, though when she fakes being upset they feel bad about it and prove to her that what she said about people being good on the inside was right.
* Scrubs ("Think horses, not zebras"). JD, however, turns out to be right. Apart from this instance, however, the trope is usually averted.
* Scrubs, this trope is slightly modified by contrasting the Janitor's inner monologue with JD's inner monologue.
* Scrubs to escape a hospital quarantine lock-down. She even, for the first and last time in the series, wears a fedora to grab.
* Scrubs, Turk and Carla's planned big wedding fails to materialise when Turk gets held up in surgery and then goes to the wrong church. They still have the reception, but only get actually married at the hospital later that day when Turk goes back to check on his patient (who reveals he is a priest).
* Scrubs, Turk gets his hand caught in a vending machine not once but twice. The second time is when he's getting ice chips for his wife when she starts giving birth, and it almost causes him to miss his daughter being born. The first time is because of...a less pressing issue.
* Scrubs Turk is given one job: Get ice chips. When the ice machine won't co-operate, he gets his hand jammed in it. In an earlier episode, a similar incident happens when the hospital vending machine cheats him out of some Rolos.
* Scrubs. Turk is keeping his boxers in the freezer and JD's brother warns him to make sure he is completely dry "down there" before putting them on or he could end up with "a tongue on the flagpole situation".
* Scrubs Turk messes up in surgery and now a concert pianist no longer has full use of his fingers, basically ruining his life.
* Scrubs, Turk's internal monologue includes the fact that the hot girl who's seated at the main table at their wedding isn't really his cousin. Carla immediately tells him that the girl's being reseated. Turk then decides to experiment:
* Scrubs - until Turk accidentally sits on the remote afterwards and the tape starts playing again. Carla figures out that whole collective performance was a lie, and grills him for it.
* Scrubs uses this regularly as well. JD often sees his friends solve their problem of the week and realizes this can be applied to his own situation.
* Scrubs usually played death for drama, even if some of the medical humor got pretty dark. The one exception, a conversation between Dr. Kelso and Dr. Reid about a psychiatrist not showing up to a lecture on fear of public speaking:
* Scrubs wanted to end the series several times, but was forced to keep going. In its 9th season, with most of the original cast leaving and the setting moved to a new location, he tried to change the name to separate it from the previous eight seasons but wasn't allowed to. It was finally canceled after said season.
* Scrubs was a C student in high school, but managed to get into medical school and eventually makes head surgeon. This is to some extent true to life; it is often far easier to focus on academics when one has a clear direction, goal, and interest. He notes himself that his college marks picked up soon after he decided where he wanted to go with his studies.
* Scrubs was shot in one of these in Los Angeles. The cast and crew said they weren't bothered by this; in fact, Zach Braff would often duck into an empty room to catch a nap during long filming sessions.
* Scrubs, were it not for his talents in medicine, would probably eke out a living on this. His fondness for delivering long, sarcastic and often highly colorful rants to punish slip-ups - like, oh, asking for advice or leaning on a wall - is something for which he's a little bit legendary.
* Scrubs. When asked her 10 favorite positions, after the two she knew, she just

started naming insects. Apparently "the stinkbug" is quite popular.
* Scrubs when at the end of one season, a girl in a bathtub crashes through J.D.'s ceiling. Unfortunately her towel-clad boyfriend falls through the ceiling a moment later and doesn't appreciate J.D. eying his woman.
* Scrubs. When he temporarily drops it, the staff is torn apart by bickering and it nearly costs a patient his life. Likewise, it is shown that his lack of emotional attachment towards patients is entirely because of the hard decisions he has to make as the Hospital's Chief. They nevertheless affect him, but he simply doesn't show it.
* Scrubs: When J.D. and Elliot are interrupted in the act of leaning in for their first kiss, J.D. tells himself he has 48 hours to get the kiss or be relegated to the Friend Zone. When he fails, the Friend Zone is parodied as an actual room of the hospital filled with all the guys (and one girl) who wound up in Elliot's Friend Zone over the years — some of whom are still hoping she'll come around.
* Scrubs when J.D and Kim's offscreen inability to obtain a condom resulted in the pregnancy storyline that drove the sixth season.
* Scrubs, when J.D. asked the gift shop person if this applied to her, and then she said no.
* Scrubs when JD attempts to assert authority when dealing with his interns by screaming at Lonnie the intern at the end of a pep talk, only to be terrified by the responding scream from his intern. His interns losing respect for him even averts the trope later in the episode.
* Scrubs when JD attempts to escape the hospital so he can go home and have his day off. It goes alright, until he begins talking to the person who wheeled him into the elevator, who panics and hits him with a fire extinguisher.
* Scrubs. When J.D. is assigned to treat an influential member of the hospital board, he thinks that it's going to be a grumpy, unpleasant, elderly man. His narration abruptly changes when he discovers the board member is actually a highly attractive late-30s woman.
* Scrubs. When JD points out to him that he'd never do that, the patient responds "Come on, JD, you know this isn't real." At that point, JD is instantly snapped out of his episode-long fantasy.
* Scrubs, when JD's brother gets mad at him, he likes to pretend to be a person he likes to call "The Constant Questioner"
* Scrubs when JD's girlfriend gets pregnant, they discuss the situation and JD is opposed to adoption because he fears this trope may occur if they have a daughter.
* Scrubs when J.D. tries to come up with a clever insult before the elevator closes. He ends up with, "Hey Dr. Cox. Why don't you just... you're the kinda guy that... aaw."
* Scrubs: When Kelso decides he no longer wants to spend time with patients, he has Ted go room to room with a pre-recorded tape of him. Every time Ted leaves the room, the tape yells at him not to forget the tape. Ted wonders how the tape always knows.
* Scrubs when she tries to dodge Kelso after accidentally revealing his age.
* Scrubs when showing how a little bit of confidence is not necessarily a bad thing and goes a long way towards making their patients feeling at ease.
* Scrubs when they meet a patient who just got plastic surgery after a car accident and wants to go back to the way she looked before
* Scrubs, where Fox played a surgeon with OCD; a psychological rather than physical condition, but one that could result in the same visible symptoms.
* Scrubs where JD and Turk keep trying to do this as a joke with their stuffed dog.
* Scrubs where JD goes swimming; for a few seconds the camera focuses on the scantily-clad women on the beach.
* Scrubs, where J.D. imagines what the acerbic Doctor Cox would be like in Group therapy. After the imaginary Cox beans a fellow person with a chair he decides, "I don't think he'd do well in group."
* Scrubs where JD talks about the "Pain Chart", noting that gender can affect the perception of pain. Cut to a woman giving birth and her husband whining about how

he just bit his finger out of nervosity.
* Scrubs where she thinks of making a robot as her dream husband. She also happens to make him Jewish (revealed by breaking a glass at their imagined wedding ceremony) - while she is blonde and blue-eyed. Immediately after snapping out of the fantasy she bemoans that's really going to piss of her WASP-y parents.
* Scrubs where the Janitor pretends to have a twin brother. He fools no one.
* Scrubs where the sign for SACRED HEART HOSPITAL is amended to SACRED FART.
* Scrubs where Turk buys an off-brand pregnancy test that takes longer than the name brand. This leads to a whole story where Turk knows about his wife's pregnancy before she does.
* Scrubs. Which he and Carla then proceed to raise as their own. After 21 years, they finally reunite with him only for him to be hit by a bus. Also, the pumpkin baby dies.
* Scrubs, while being told that one of his patients has died and that a Morbidity and Mortality conference will be held to figure out who's responsible Turk's phone starts playing the first few bars of Beethoven's 5th symphony. He immediately remarks that he needs to change it.
* Scrubs, while unwanted pregnancy or STDs are not fun, "Losing a baseball scholarship because a bear ate your arm is a much worse consequence of sex." Probably true. This line immediately follows a flashback in which Elliott, having parked in the woods with her high school boyfriend, starts drizzling honey on him as part of foreplay when a ravenous bear comes and breaches the car, eating the poor guy's arm.
* Scrubs who goes out of his way to bully and annoy his brother J.D. and mooches off him constantly despite being well into adulthood. He does show some signs of maturing in later seasons though.
* Scrubs, whose signature high-fives are always followed by him snapping his fingers and pointing at the recipient.
* Scrubs with Jordan and Dr. Cox (They're in a long-term non committed relationship with two children) but JD and Elliot have been playing the trope straight for almost the entire series. And did so until the last season, where they hooked up, finally grew up, and stayed together for good. Dr. Cox and Jordan also got back together and stayed together.
* Scruff. One can only wonder how Holly can put up with an airhead like Peter. Also, Sanda and Truffles, who is known for his hacking cough.
* Scruff version of this trope, being a young Border Collie pup with an easygoing, smart, modest but playful personality.
* Scruffy the janitor actually weaponizes this in one episode when Planet Express needs to fire one employee and are trying to find the least necessary one. He admits he's lazy and does very little, but
* Scrumpers: The darkly humorous adventures of an incompetent pirate captain in an endless black void.
* Scruple, a snarky, delinquent wizard-school dropout, is this to the vengeful Gargamel in
* scrupulously honest shovel. The criminal element actively tries not to piss him off. So well known for inventing the first capable and honest police force of the city of Ankh-Morpork that cops throughout the plains are known as Sammies.
* scrutiny, only a few days later, it was announced that a new franchise had bought the building and it was quickly reverted to a real Burger King.
* Scryed and is a total hack. His second attempt, on Ryuho this time, goes just about as well and is just as corny.
* Scryed averts this, as Kazuma ends up getting attacked in the middle of forming his Alter a couple times over the course of the first half of the series, even when it skips the usual lengthy transformation sequence. By the second half this drops off, however, with Kazuma's second stage for his Alter seeming to be powerful enough that even anyone who would want to interrupt the transformation is simply unable to get close until it's been formed.
* Scryed, but she's so used to correcting him that she does it then anyway out of habit.

* S Cryed ends with Scheris dead and Ryuhou rejecting Mimori despite his implied attraction to her because he feels it wouldn't be right. Although he displayed no attraction to Scheris either, she died for him, and he feels Mimori might very well meet the same end if she was to get together with him now.
* s-CRY-ed gets something the same with her lover Hannish Lightning, despite the fact we have seen her take down dozens of HOLY solders and save the main character. Lightning then gets his ass kicked by a woman and has to be saved by Mijyou.
* s-CRY-ed has Hannish Lightning, at least in the manga, whose Alter is a gun. Then lots of guns. Then when he hits top rank, his entire BODY is guns. Attached to guns. Quite possibly firing guns which shoot you as they hurtle towards you. As Asuka Tachibana commented, "I've got the balls, Akira's got the rod, and Hannish ain't shooting blanks!"
* S Cryed has HOLY, an organization composed of people called Alter Users who control matter with willpower. Many Alter Users seek sanctuary in the Lost Ground outside HOLY's control.
* S Cryed has no family name, which is symbolic of his status as an outcast from proper Japanese society.
* Scryed. His alter power (named "Radical Good Speed") enables him to transform objects (including his own body) to reach their fullest speed capacity. He also both drives and talks very quickly. ("I love it! Two more seconds to live...")
* S Cryed is almost as much defined by his glasses as he is by his speed.
* Scryed, make damn sure you can speedread. Straight Cougar's dialogue approximates a blur at points.
* s-CRY-ed outside of his alter form). They look pretty scary during the last fight.
* S Cryed protagonist, Kazuma. And since Ryuhou and Kazuma get about equal screen time, Ryuhou is a joint protagonist — several episodes focus on his perspective. He evolves into a protagonist in the episodes following his second battle with Kazuma, but up until then he's just painted as a semi-peaceful well-meaning villain.
* S Cryed shows that Kazuma accidentally killed the dinosaurs with one of his punches (that broke through the walls of space and time).
* Scryed. Sometimes considered a rip-off entirely and dismissed because of that and more.
* Scryed takes place in a future rocked by a geographical uprising, which has left 1% of the newborn children with the ability to manipulate matter at will and create "Alters", strange creatures that do their bidding. The number rises as the series progresses, evidently a side effect of continued tampering with the power of the other side, which started the whole mess.
* Scryed, the Lost Ground has been placed under the jurisdiction of HOLY, which doesn't seem to care about civilizing the area in any way other than getting Alter Users under their control.
* s-CRY-ed. We get to see his approach from Scheris's viewpoint — an unstoppable monster stalking out of the flames, spreading death and destruction in his wake...
* Scryers with the Psychometry talent will see a glow around objects and locations that were part of distinctly emotionally charged events.
* Scrying: Term for psychic gazing or seeing. As in gazing into a crystal ball or seeing through a reflective surface. Scrying is an inner vision while de-focusing on an outer object.
* scrying the mortal realm from the afterlife... by refusing to beg him or even to get angry about his unwillingness. Eugene even calls it "reverse psychology" at one point... but he still falls for it. It's unintentional on Roy's part; he really no longer wanted his dad's help at that point. It's absolutely brilliant, too. Only a minute or two after Eugene tells Roy to screw off and go back the mountain to cry to his mother, he's scrying for him.
* SCTV: Almost the entire cast is a psychologist's field day, but a short list:
* SCTV: A tabloid news show has a clip of Hitler, alive and working as a short-order cook (played by Andrea Martin). There's a sign above the counter reading

"Have Hitler cook your breakfast!"
* SCTV at him or when Ramis was given real rum to drink instead of a stand-in during a sketch where a home dentist shows his viewers how to anesthetize themselves with alcohol in lieu of novocaine, which he was unaware of until he actually started drinking it).
* SCTV called "Captain Combat", Gunny Rabbit is shot by an accidental discharge. (Captain Combat's lesson to the kiddies at the end of the sketch: "Never be in a room with a loaded gun unless you're holding it.")
* SCTV Canadian Content rules for the show. As it turns out, Canadians love them as not only funny but as a point of pride of the Canadian national reputation of having an easygoing willingness to laugh at themselves. It's said that their "Coo-loo-koo-koo" call is one of the most popular ringtones ever sold in Canada.
* SCTV did "Nice Kids From Hell", a parody of 1950s juvenile delinquent movies, where a group of clean-cut, polite teens terrorize a middle-aged couple with their pleasant, helpful behavior.
* SCTV did sketch comedy without a live audience. The formative years for the show were shot in Edmonton, Alberta, where television talent was apparently so sparse that the laugh track was done by the guy who did the farm reports, just adding laughter at regular, arbitrary intervals.
* SCTV "Fishin' Musician" segment - host John Candy and musical guests The Tubes are seen on a typical 16mm 'outdoors show' film leaving a little cabin; Candy narrates "There's that lodge we stayed at there, it looks small there, but it goes down four hundred feet, sleeps eight hundred..."
* SCTV for "Crazy Hy's", selling video equipment, except they acted and dressed as straight-laced orthodox Jews, and couldn't quite muster the required manic enthusiasm. Inspired by a series of real-life ads for "Crazy Joe's" drapery stores around Toronto, which did have the enthusiasm.
* SCTV frequently had backstage plots throughout the show, especially during the 90-minute episodes.
* SCTV) from the fictional Baltic state of Lutonia who hosted a polka show (the audience consisting of immigrant senior citizens). Their segment occasionally also featured the "Lemon Twins" (there were three of them), a parody of Welk's "Lennon Sisters".
* SCTV had a "Farm Film Report" program where the two overall-clad rustic hosts rated reviewed movies on how much stuff "blowed up" — later they took to having celebrity guests for the sole purpose of watching them explode, which roused them to ecstatic cheers.
* SCTV had John Candy who did a dead-on Curly, teaming with Eugene Levy as Moe, and Joe Flaherty as Larry (also seen in the one-man show 'Give 'em Hell, Larry')...Candy would also incongruously play Curly as the lead in 'Ben-Hur'.
* SCTV) had the mission crew wearing jump suits with the shoulder seam rolls that show these are Space Clothes.
* SCTV has Bill Needle, played by Dave Thomas, who doesn't like anything.
* SCTV has Joe Flaherty rocking the eyebrow with some particularly weaselly characters.
* SCTV - hippie tv show host Dr. Braino (John Candy) gets too high and does it - then does it again in the only other skit he's in.
* SCTV include a montage of people defenestrating their TVs in rage because the station is on the air. Buildings the TVs were thrown out of include high-rises, suburban tract houses, mansions, and a grass hut (probably referencing the African nation of Togo, a running joke on the show).
* SCTV, in which the town of Amity has actually become dependent on shark attacks to draw the tourist trade.
* SCTV - mad scientist Dr. Tongue, hammily emoting "They laughed at me in Budapest...THEY LAUGHED AT ME IN PRAGUE!!!" - hunchback assistant Bruno chimes in "They laughed at you in Buffalo too."
* SCTV movie - the clip was a drawn-out scene picturing this trope. They weren't impressed.
* SCTV - on "Half Wits", a 'Jeopardy'-style quiz show, Martin Short is contestant

Lawrence Orbach, about 30 years old, going bald, and still in school. The host asks 'Postgraduate work?' and he replies 'High school.'
* SCTV, on which Dave guest-starred as his brother Ben Franklin), and classical violinist Eugene Fodor.
* SCTV picked up the show in 1981, they had moved to Edmonton, Alberta.
* SCTV stars and upgrade their simple "Great White North" spot into an opulent variety show. Unfortunately, this new arrangement is completely out of the brothers' comfort zone, and the resulting show is so disastrously inept that Caballero orders the broadcast canceled and the broadcast stopped right in the middle of a sketch. The McKenzies are forced to dismantle the set by themselves.
* SCTV takeoff on the movie "Melvin and Howard," Melvin Dummar gets Howard Hughes to join with him in singing "The Name Game." All goes well until Hughes tries to sing a verse using the name "Chuck," leading Dummar to smack Hughes in the mouth before he gets to the inevitable naughty word...
* SCTV, the bottle bill is worded in an extremely confusing way, so that it's hard to tell whether or not a "yes" vote is for disposable bottles, or a "no" vote is against returnable bottles, or a "no" vote is against the banning of disposable bottles, or a "yes" vote is against the making of returnable bottles, or, or, or....
* SCTV - the "Fishin' Musician" show featured Gil (John Candy) taking guest Carl Perkins on an endless road trip, driving four days straight fueled by coffee and cigarettes. At a roadhouse he reels in dazedly, proceeds to get stupid drunk, and picks a fight with an innocuous little guy who proceeds to beat the tar out of him before giving him a bar slide through the window.
* SCTV: There were four episodes involving telethons and pledge weeks.
* SCTV through the meadow (he sits in a wheelchair, but for respect rather than being handicapped).
* SCTV, various Soviet television programs periodically cut into the station broadcasts. This is treated as an act of aggression which leads to war.
* SCTV were actually commercials for businesses local to the fictional Melonville area where the SCTV station was said to be based.
* SCTV where boxer Hefty Neil (John Candy) cracks a half-dozen eggs into a glass - then pours them into a frying pan.
* SCTV), who doesn't really go by the Kaiju stereotype of crushing things.
* SCTV with a Soviet sitcom, "Tibor's Tractor", where a farmer's tractor is haunted by Nikita Khrushchev.
* Scuba equipment is designed so that, if it fails, it will fail in the "on" rather than "off" position, leading to potential situations like a buoyancy control device that continually inflates unless it's physically held back or a regulator that keeps pumping air. This is, of course, designed that way because a regulator that continually pumps air is still preferable to a regulator that doesn't pump air at all.
* "Scud" - Made most famous by the Persian Gulf War, it describes the R-11/R-17 ballistic missile series (better known by its Western designation of SS-1: see below).
* Scud the Disposable Assassin, an entire story arc was based on Scud (a robot) losing an arm and getting a human one as a loaner while he was waiting for the parts to come in. Then he discovered that the arm had belonged to a werewolf, and could take over his mind when the moon was full.
* Scud the Disposable Assassin came factory-equipped with a pair of full-auto machine pistols, and knew how to use them right.
* Scud the Disposable Assassin featured a werewolf villain that seemed to regenerate from any kind of death, including having the main protagonist punch his way through the back of its head. The werewolf is finally defeated when it is jettisoned into orbit around the moon, where it explodes, reforms, and explodes again in an endless loop.
* Scud The Disposable Assassin has Scud stick his gun in a target's mouth and say "Something funny." before pulling the trigger.
* Scud the Disposable Assassin on it by asking the writer to not pull a Pinocchio.

"Make him proud of what he is, and you've got my $7.50."
* Scud the Disposable Assassin. Scuds are robot assassins purchased from vending machines; they're bought, pointed at a target, and when the target's dead they self-destruct. The Scud unit the series follows works out what's going to happen to him and instead incapacitates his target, leaving her on life support; the bulk of the series is the jobs he takes to pay the resulting hospital bills.
* Scud the Disposable Assassin takes place close to the 2025 "Mr Tough Guy Challenge".
* Scud the Disposable Assassin through the desert after hitting the ground. Given that the main premise of the comics is that he's avoiding self-destruction (his model self-destructs after killing its intended target, so he instead incapacitates it and puts it in stasis, becoming a hit man to pay its hospital bills), it's strange such a thing would even be possible.
* Scud the Disposable Assassin undergoes this trope while in a stable orbit over earth. Since he is immortal, his body instantly reconstitutes itself only to explode again...and again, and again ad infinitum.
* Scud the Disposable Assassin Unknown to him, his line of robots were programmed to take down their target and self-destruct. He finds this out when he sees the sign on his back warning others of the blast-radius. He decides living is better.
* Scud the Disposable Assassin with her robotic babysitter malfunctioning.
* Scudworth's constant muttering while the Board of Shadowy Figures plot the future of
* Scuffle has your character toss the enemy off screen and a Big Ball of Violence occurs... side-screen.
* Scullery Maid: A common role for the heroine, particularly if she is a princess incognito.
* Scully Box: To make an actor appear taller, they stand on a box outside of the camera's view.
* Scully inherited a show that was starting to go downhill in quality: Season 8 was the beginning of the end, with many senior writers and producers heading for the exits, co-showrunners Oakley and Weinstein operated on the assumption that
* Scully is put under psychological manipulation and wets a diaper that she's been put in.
* Scully's father was killed off this way. The first time we meet him, he's having dinner with his daughter at her home. An hour later, she gets a call saying he's died of a heart attack.
* Scully wakes up shortly thereafter and tells Mulder that she had the strength of his beliefs.
* Scully was essentially raped by the Cigarette-Smoking Man. Once again, fans were less than satisfied, though general reception for the season was more positive than the first.
* Scully was like this early on sometimes, due to her default skepticism, and Mulder often called her out on the fact. However, she did get better slowly.
* Sculpted Physique: When your blind date turns out to be a literal brick house.
* Scum against the institution of borstal, and the details are not inaccurate.
* Scum and Villainy's doctrine revolves around venerating light in general and starlight in particular).
* Scum and Villainy? They call themselves "Guilds", but otherwise, check.
* Scumbags of the Internet gives us the following catchphrase, which all but invokes this trope:
* Scumble, Grandpa Bomba calls Sarah Jane "Betty Lou" and "Mary Anne".
* scumble is a healthy tonic ("It's made from apples. Well, mainly apples."), and the latter explaining to certain folks that some of her medicines contain rare herbal ingredients, like akwa and sukrose. It helps that, on the Disc, when a witch hands you a bottle and says that it will cure your ailments, you'd better darned well believe that it'll cure your ailments.
* scummy prosecutors to use this tactic to make someone look guilty. For example, if someone is accused of murdering someone they might take some quote that was obviously a joke or exaggerating (e.g. "if you forgot my coffee, I'm gonna kill

you") as "evidence" that the person wanted to kill the victim.
* Scum's Wish, Hanabi Yasuraoka and Mugi Awaya are going out together, but they both love someone else — their teachers.
* Scum's Wish, Noriko's outfit is a bit frillier than the usual uniform everyone else wears, and she also doesn't wear a vest.
* Scum's Wish revolves around Hanabi and Mugi, two teenagers who are each in unrequited love with a teacher. They begin a physical relationship to comfort each other, although they stop short of sex. Naturally, it ends up getting complicated.
* Scunthorpe Problem, because "handynasty" sometimes gets caught by porn filters).
* Scurry And Cover, Beasts and humans can mix. The protagonist, Nozomi, is a three-quarters human, one-quarter rat girl. She is very visibly more human-like than her half rat mother, or her full rat grandfather.
* Scurry, grabs the birdhouse in its talons, and carries it and Pict away.
* Scurry: Protagonist Wix is said to be the fastest of the mouse scouts. How fragile he is compared to the other mice is yet to be seen. But considering he's generally pitted against cats, he's VERY fragile.
* Scurry: the antagonist cats seem to hunt the mice more for sport than for food. Titan seems to hold a grudge against Wix the mouse for daring to actually escape from him.
* Scurry. The mice accept him as a member of their colony mostly due to his gentle, affable nature, despite being huge even by rat standards.
* Scurry: The unnamed suburb where the mouse colony lives. The humans have been gone for a long time and anything edible has long-since been picked clean.
* Scuttle the seagull, who is wrong almost every time he opens his mouth, invokes a variant of this in
* Scylla, a desert-dwelling arthropod combining features of spiders and crustaceans, while having a tentacled, cephalopod-like head
* Scylla and Charybdis also fall into this category, as several myths hold them to be former nymphs who were transformed into hideous monsters.
* Scylla cards cover the drilling noise by posing as janitors and using a loud vacuum cleaner to clean a stain on the carpet at the office door.
* Scylla goes missing after the attack on the Bellweather estate. Everyone else assumes that she died, but Raelle refuses to believe it because Scylla's body never turned up. Naturally, Raelle turns out to be right.
* Scythe-arms, ie one main blade and one spur on each forearm. Training with them easily dissolves into chaos, with inexperienced users not being able to keep track of the spurs. Jame, the protagonist, is an exception, finding in them for the first time a weapon that she feels right with; she subsequently carries them everywhere.
* Scythe-arms, with the longer blade jutting forward and the other back. They are used in pairs, ie one main blade and one spur on each forearm. Training with them easily dissolves into chaos, with inexperienced users not being able to keep track of the spurs.
* scythed chariot; the crew just had to plow through the crowd and the scythes would cut in half everyone within 1-2 meters. It wasn't very efficient, as casualties could be greatly avoided by letting it pass, and it could only work in open flat country with enough room to maneuver, but damn, there was nothing as awesome as seeing dozens of soldiers sliced by its might!
* Scythe has this for most of its Eastern European states, like the "Rusviet Union" and "Republic of Polania." While the Crimean Khanate did exist historically, it was gone by World War I.
* Scythe. In a game with several other female characters, including fellow Eastern European - Anna of the Polanian Republic, Olga's the only one who's artwork plays up her looks.
* Scythe is hinted to be the original Archon, William Black, who lived in the time when mankind was young and forged the Sword of Aeons and ruled the Old Kingdom for millennia, and it still alive millennia after it fell.
* Scythes even before that. These more effective designs are rarely seen in fiction. Oddly enough, rarely if ever used by farmers, who prefer Slings and Pitchforks.

* Scythian Mythology is the goddess Tabiti, whereas in most other Indo-European pantheons its a male sky god who leads the gods. Their culture is believed to have inspired the Amazons, as they had more gender equality than most in the region, which included women warriors. For the Greeks it may have all been too unthinkable, so they concluded the Scythians had female rulers. In fact, they're mentioned as having had kings.
* Scythian Mythology the gods are led by a queen, Tabiti, the other two most understood and likely the most promenient deities being Argimpasa (which lead the androgynous priests known as Enarei) and the monstrous Api, which has several depictions in kurgans.
* Scythian Mythology (warrior tribes indigenous to Eastern Europe and Central Asia)
* SD cards of promotional flash drives given away at conventions as they are a ticking time bomb—good luck trying to recover from one once they fail all of a sudden.
* SDCC teaser trailer modified version of the official teaser trailer.
* SDF-1. That said, the animation budget wasn't up to showing them traverse and fire like they do in the newer shows so they end up being largely static decorations. Those four massive railguns on the docking assembly (the 'shoulder' in battle mode) are never once shown firing, for instance.
* SDF it as the fighters being thought-controlled. Since most of the pilots were used to atmospheric craft first and foremost, their veritechs moved as if they were in an atmosphere.
* SDF states that this destroyed more Zentradi warships than had been lost in the entire history of the species. It makes Dolza change his mind about eradicating the humans and decide he should ally with them against his other enemies. Too bad he'd already laid waste to the Earth and slaughtered most of the population.
* SD Generation Wars where her Zaku literally has no attacks of her own and simply consist of her ordering other Zakus to attack before waving. Unlike the one in RvZII, this version is not viable in actual combat because its single attack has an absurdly low hit rate and damage.
* SD Gundam Capsule Fighter does this, allowing players to modify stats to make their units hit harder or move faster. A lot of times, though, it's just to make you die in one hit.
* SD Gundam Capsule Fighter has the "-U" rank units, "User-Created" special units from the Korea server who color certain units (all but one being a C-Rank) and are granted different skills and stats, usually having the skills make up for the weaker stats.
* SD Gundam Capsule Fighter, those same aforementioned Gundam units, usually the high-end S-Ranks, can create speed echoes once they activate a secondary form.
* SD Gundam Force and other SD Gundam gag shorts feature chibi robots living alongside humans.
* SD Gundam Force are this, especially if they were moving when petrified. Princess Rele in particular needs a few minutes to adjust, thinking that it's still the moment she was turned to stone when it was actually two years.
* SD Gundam Force, claiming that they are reporters who want to interview the Gundam Force. The Force quickly sees through their act...except for Bakunetsumaru, who's tickled pink to be on television. Later, after the Zako throw off their 'disguises'...
* SD Gundam Force, clips from past episodes are used as in-universe footage of those events. No explanation is made of this. The Zako Soldiers are the biggest offenders, as they had clips from episodes where there were nowhere to be found.
* SD Gundam Force: During a Zako Zako Hour, one of the hosts is fitted with a giant jet pack and sent flying off the stage by his co-hosts.
* SD Gundam Force ends with the members of the Gundam Force being called once again to save another world in danger.
* SD Gundam Force episode "Ultimate Challenge! Kibaomaru vs Shute" ends with a call that the Kibao Army resume their march, and the shot zooms out to show God-knows-how-many Nobusshi marching after the Tenchijou.
* SD Gundam Force ever by dropping the hand-shaped Blanc Base on the Dark Axis's

Big Zam.
* SD Gundam Force for the Daishinsho... Genkimaru is. The result is Kibaomaru getting forcibly ejected from Daishinsho and Genkimaru using is to lay siege to his forces.
* SD Gundam Force gives us Gunbike, whose AI was Captain Gundam's original pre-deployment instructor. He's brought in to help the newly-formed Gundam Force learn to work as a team, and starts the training off with a long report on their various flaws.
* SD Gundam Force has the Neotopia Invasion arc at the end of the first season.
* SD Gundam Force has the Zakurello Gate, which is primarily used by the Dark Axis to invade Neotopia's dimension. The SDG spends most of the series trying to build their own device, but ultimately just use the Zakurello Gate after the main invasion.
* SD Gundam Force, in the shape of their eye-screens! (Grapper's even has the scar he has.)
* SD Gundam Force mecha) the Pawn Leos explode and revert back to card form when damaged. The rest of the group is confused while Zero brings up that they always do this.
* SD Gundam Force: Nobody ever gets Bakunetsumaru's name right the first time around. Because it's difficult for people not native to Ark to remember it, they usually call him 'Baku'.
* SD Gundam Force, the Dark Axis (or at least Zapper's squad) were not very good at making new weapons, so they have to steal everything. This stopped after Episode 9 as the Dark Axis began sending in better warriors to attack Neotopia.
* SD Gundam Force, the evil Deathscythe creates a duplicate of Lacroa's princess in order to infiltrate the Gundam Force and lead them into a trap. But the fake befriends Shute, and near the end tries to help them escape. In response to this betrayal, Deathscythe returns the fake princess to her original form- a violet rose he had enchanted.
* SD Gundam Force, the question is the subject of a Zako Zako Hour... two of them. And they still don't figure it out.
* SD Gundam Force, there is a distinct difference in the power of Mana, which all people native to Lacroa can use, and the power of Spirit, which one can only use by a pact with a supernatural creature like the Griffin or Dragons. This difference is very important when the evil knight Tallgeese was sealed in the Dark Hole; Mana can't work in the Dark Hole, but the Spirits exist just fine. Because Tallgeese had been fused with the Griffin at the time, he was able to escape.
* SD Gundam Force the Zakos reveal themselves. Then at the very end, Zapper Zaku reveals that his singing janitor routine was just an act, and announces that he's ready to do bad again. Cut to him being surrounded by a small army with their blades pointing at him. Zapper panics and does his routine- pan over to his allies, who have face-faulted.
* SD Gundam Force was dubbed in America, weapons expert Destroyer Dom is given an Ahnold flavor.
* SD Gundam Force with the princess of Lacroa, he feels that the only thing keeping them apart is the fact that she's human and he's not, and the crux of his schemes is obtaining enough magical power to turn himself into a human.
* SD Gundam G Generation. Along with that is a set of original pilots which either is just meant to be filler or is part of a side story plot.
* SD Gundam G Generation Genesis, who sung the theme songs for the game.
* SD Gundam G Generation series take up multiple squares on the map (for example, 3x4 or 4x5) and can be attacked anywhere in that area. Attacking a flashing square that corresponds to the bridge or some other vital system causes a "Pinpoint Attack" that does twice as much damage as usual.
* SD Gundam has a powerful robotic horse that can also transform into a motorbike.
* SD Gundam Online. The game makes no attempt to say, "You need to buy this to be BETTER than everyone!" The only things that cost RL money only are Paint, and you can find some of that with missions, if you're lucky. Buying Mobile Suits is interesting in that you select from about 10 different 'capsule machines' and put

the in-game currency in to get a random MS. It's noted that the Capsule Machines and shop contain every MS available, buyable with in-game currency. And the best thing? You can purchase the Blueprints for some of the best MS... with In-Game currency only!
* SD Gundam Sangokuden: Brave Battle Warriors) as well as telling an entirely new story.
* SD Gundam The Last World, featuring characters from a good number of its works. It also includes a couple of characters made specifically for this story, including Sen-Pu Ninja Exia, Gundam the Gold, Ryuutei Unicorn, Tri Gunvoy, the Throne Siblings and so on.
* SD Gundam (Though granted, there are still some silly moments here and there).
* SD Gundam villains Yazan Gable and Gemon Bajack as transparent parodies of Dick Dastardly and Muttley. Sadly, due to licensing issues, this short couldn't be included in a recent DVD collection.
* SD Gundam, where one of the random questions the player can be asked is what color they'd choose for their custom machine. Red is described as "speedy" while blue is described as "strong" (the third choice is black, which is said to represent good teamwork, referring to the Black Tri-Stars).
* SD Gundam World Heroes, in order to collect the five OOPARTS to stop an oncoming threat from outer space.
* SDI also planned a pop-up one-shot X-ray laser satellite, powered by a nuke and (at least in theory) able to toast an area as wide as a football field. It was tested only once, and the result was inconclusive, but it serendipitously fueled the development of plenty of other technologies (many of them civil). It may also have been an inspiration for the
* SDI Media de México (Known as Prime Dubb before being purchased by SDI Media. Mexico City. Founded and previously ownedy by Eduardo Giaccardi.)
* SDI Strategic Defense Initiative features a stage in the asteroid belt. All those floating rocks, however, are just scenery background that often have bases and/or weapons mounted and can be fired upon (and vice-versa).
* Sdorica as a factor: Anytime a certain well-known furry artist draws a character, even portraits for minor NPCs, the fans will gush over it.
* SDR2 Chapter 0 is pretty much one huge plot hole both in-game and in hindsight. For one thing, Komaeda
* Sdrawkcab Alias: A character creates a pseudonym for himself that's a reversal of his real name.
* Sdrawkcab Name: A character whose name is meaningful when spelled backwards.
* SD Sengokuden Bushin Kourin Hen, have been deliberately made at a larger "deluxe" size than the regular line.
* SD Snatcher, a "Lingu-Disk" to translate Spanish lets Gillian speak with Mr. Cielo.
* SD Snatcher features a machine cult which considers the Snatchers to be the perfect form of life.
* SD Snatcher gives Gillian a large variety of Metal Creatures to do battle with.
* S.D. "Special Delivery" Jones packed a rather powerful headbutt. Being a jobber, it was usually a
* Se7en. As if the black painted windows and red neon cross in his bedroom weren't enough to convince us that John Doe is crazy, the religious icons, drawings and obsessively detailed notebooks he leaves behind leave us in no doubt. (John Doe is also fond of leaving obsessive inscriptions near his murder victims as well.) The most disturbing part of this is all the books were filled with genuine crazy. A guy was hired specifically for the movie and spent two weks scribbling up the texts.
* Se7en: Bizarrely enough. Mills and Somerset have worked themselves ragged and sit down on a bench in the police station. Come the morning, they're asleep.
* Se7en, Detective Mills interviews John Doe's neighbors, and gets descriptions of a man between ages 30 and 40, between 150 and 160 pounds, and between and in height.
* Se7en: Detective Somerset is a completely sane heroic example, always carrying a switch blade wherever he goes and practicing throwing it at night.

* Se7en. Detective Somerset is portrayed as the man bleeding acculturation, where he even digs into Dante Alighieri to try solving some cases. His partner Mills plays the other end, with an example of him throwing away a book, disdainfully of course.
* Se7en. Fans enjoy various alternative pronunciations, such as "Se-seven-en", "Seten", and "Se'en".
* Se7en for him, with one officer even stating "You got what you deserved".
* Se7en has an absurdly inflated opinion about himself, believing himself to be leagues above everybody who crosses his path.
* Se7en involved John Doe kidnapping Mills. Somerset discovers that Doe was raised by an abusive priest in a church orphanage. He finally traces Doe to a decrepit church decorated with artwork depicting the Seven Deadly Sins, where Doe is intent on making Somerset murder him out of vengeance. As Somerset arrives, Doe has cut a cross in Mills' chest, has suspended him above an altar and shoots him. Mills finally dies in Somerset's arms as the church is set on fire. Doe and Somerset subsequently engage in a shootout, with Somerset wounding Doe and letting him die in the flames. The script ends with Mills' funeral.
* Se7en: John Doe. He uses the works of William Shakespeare, Milton, Chaucer, Dante, the Marquis de Sade, and St. Thomas Aquinas, among others, as inspirations for his crimes.
* Se7en keeps trying to retire because he finds the world horrible and his work demoralizing. He frequently sermonizes bitterly about how horrible the world is. Yet he can't find it in himself to quit.
* Se7en of diaries of what he thinks is her account of what is supposed to happen when the world ends.
* Se7en severed a tendon in his hand and had to wear a cast. A scene was added to the film showing Mills broke his arm while pursuing John Doe.
* Se7en shave their chests so they can tape wires to their skin, prompting one of them to wonder if a shaved-off nipple would get treated as a work-related injury.
* Se7en Somerset is actually training Mills (a bright young family man) to take his place once he retires.
* Se7en suddenly made him a household name again, leading to Emmy and Golden Globe nominations. This did, however, come to a halt after allegations came to light in 2017 accusing him of sexual behavior towards young boys.
* Se7en, the detectives think that the name used on the serial killer's library card, "Jon Doe", is an obvious fake. However, they later find out that his legal name actually is "Jonathan Doe" — several unfilmed scenes from the script elaborate that he was an orphan raised in a parochial school, hence the made-up last name.
* Se7en. The idea is still to use this to get the hero to do what the villain wants.
* Se7en, uses a lawyer as the victim for greed. As the killer tells the detectives, "You both must have secretly been thanking me for that one."
* Se7en victim is a model whose face has been mutilated by Doe; she was given the option to call for help and live disfigured, or commit suicide by taking pills.
* Se7en when Mills enters an office with a TV on just in time to catch a news report on the serial killer's murder. Justified in that it's a live broadcast, and Mills walked through the press conference it's covering 30 seconds ago.
* Se7en, where for the Pride murder, the killer cuts off a fashion model's nose and then leaves her locked up with a phone and a bottle of sleeping pills, so she can decide whether to call the police and survive (with a deformed face) or take the pills and kill herself. She kills herself.
* Se7en. You think the movie is about catching the serial killer, do you? Well, he gives himself up when there's half an hour of movie left.
* Seán Cullen: Known for his comedic songs and stream-of-consciousness style.
* Seán Cullen (mainly known for his stand-up comedy, but also has a significant number of voice acting roles and several live-action roles)
* Sea Aping: A child character buying a fictional counterpart of sea-monkeys,

expecting the pets to have a civilization like they’re advertised to.
* "Sea bass" can get even more complicated in the United States where restaurants and places selling fish have an approved list of species that can legally be sold as "sea bass". All
* Sea Bed is a yuri themed mystery drama, with heavy psychological aspects. Unlike many other Yuri Visual Novels, it has a clear LGBTQ audience in mind, with its realism, mental health themes, and subdued character designs standing out.
* Sea Bed mystery, focusing on trying to figure out what happened that caused the two main characters, Takako and Sachiko, to drift apart.
* Sea Bed only to be startled by the sound of leaves rustling. It turns out to be a coconut crab. Takako later recalls the crab and, clearly annoyed, suggests finding it and cooking it for dinner.
* Sea Bed: Sachiko's outfits usually highlight her legs, particularly her short shorts and dark tights combo. Takako actually describes Sachiko’s legs as being “shapely” in one scene.
* Seabert The Seal had a con-artist exploiting a group of jungle-dwelling natives by providing agricultural services in return for sacks of "colored glass". Needless to say, the glass was diamonds which the natives had no use for.
* Seabiscuit: An American Legend about the Depression-era underdog thoroughbred, which became a film in 2003.
* Seabiscuit, George "the Iceman" Woolf is played by real-life Kentucky Derby-winning jockey Gary Stevens.
* Seabiscuit would've also been treated as this to Vinesauce, for the same reasons as Alpaca, but also because her voice
* Seabury Quinn). De Grandin mentions that these beings are manifestations of the worst attributes of humanity and are no match for the power of God. As such, they haunt isolated dark places like swamps and cherry-pick their victims for someone who's weak and vulnerable.
* Seabury Quinn's Jules De Grandin defended New Jersey from monsters and mad scientists.
* Sea Change. Laura almost killing her cat while getting out of bed in a hurry is the start of a long and horrific day.
* Sea Change opens with Sergeant Grey arguing on the phone with someone, talking about how he's "been through this many times before" and is not putting his people through it without some serious backup - "a minimum three squad cars and some basic show of weaponry or we might as well seal off the whole bloody town and let them run riot." His subordinate, standing in the doorway, asks if he knows what the theme is for this year, to which he answers, "Latin". It soon transpires that the conversation is about the Country Fire Authority's annual dance.
* Sea cows got the name cows because they almost exclusively eat sea grass and do so in a slow grazing fashion, much like a cow, and generally have a fairly pleasant and friendly nature due to the lack of any possible environmental threat until the invention of the motorboat.
* Séance: A character is antisocial and awkward, and takes an unnamed medication that he claims is supposed to make him "normal".
* Séance: The main characters hold a séance over Thanksgiving weekend. Three guesses as to how that turns out.
* Séli has basically no idea of geography: she doesn't know where Aquitaine, the Pyrénées, or Burdigala
* Sea Devils, who sometimes call themselves that despite the name having been coined by humans.
* Seadog Peg Leg: The tendency for sailors and other sea-fairing folk to have peg legs.
* "Sea Dogs" opens with an entry in the personal log of a sea galleon's captain, recounting how his ship became lost at sea, and overwhelmed by a mysterious illness, which the main story eventually reveals to be
* "Sea Eagle", incidentally, is also the name of a British anti-shipping missile roughly comparable to the Exocet.
* SeaFire has him visiting her daily, and talking to her despite her comatose

condition.
* SeaFire has Maurice Goodwin (the head of his security) and Connie Spicer (his muscle).
* SeaFire is also a Hitler-wannabe, who seeks to invigorate the Nationalist Socialist Party in Germany.
* Seafirst Bank used to have a "You get served in five minutes or you get $5" policy at its teller windows. They eventually gave it up for obvious reasons. Then they got bought by Bank of America.
* Seafood in general used to be considered poor-people food because of the lack of refrigeration and fast goods delivery (so fish could only be sold locally, and thus did not command high prices) and because seafood was simply more abundant in the past (before overfishing).
* Seafort Saga by David Feintuch, cadets and middies are treated the same regardless of their gender. This extends to mixed sleeping quarters and bathrooms, with it being said that your mates are like family (so having sex with them is a bad idea).
* Seafort Saga has the UN as the governing body of Earth and its colonies. Oddly enough, its society is akin to Napoleonic-era Britain: Swearing in public can lead to legal trouble, the Church is an important factor of life, and there are legal duels.
* Seafort Saga is all about this trope; not just the protagonist, but his fellow midshipmen, play a pivotal role in the story and become men. In the background, they may join the navy at age 13 and be sent on long-range space voyages at 14.
* Seafort Saga is set within the United Nations Naval Service. An actual Space Navy.
* Seafort Saga the inhabitants of the slum areas use "Filmateleven" to mean "hold on" or "wait and see".
* Seafort Saga: while FTL travel existed in the form of "N-Waves" propelling a ship, even human-level computer AI couldn't run a ship (robotics not being advanced in Feintuch's 'verse). Physical mail was carried by the ships traveling to extrasolar colonies, while ordinary radio was used in-system.
* Seafort Sage series (Midshipman's Hope, etc). A boy/man tortured by the heavy responsibilities that fall upon his shoulders.
* Seagulls are similar to pigeons but more ferocious in their tactics. They've even picked up on human
* Seagull Sid and the Naughty Things His Seagulls Did, Sid and a group of seagulls all poop on the picnickers and their belongings so that the seagulls can have the beach to themselves, with the exception of Freda (who was apparently unneeded) and Chris (who intended to, but missed).
* Seaguy; a female warrior who vowed to give herself to the hero who proves his courage.
* Seahorses Are Dragons: Seahorses associated with or tied to dragons, often Eastern dragons.
* Sea horses can't actually breathe water unless they take the feat "Return to the Sea".
* Seahorse Seashell Party", Stewie says a zinger followed by a group of singers saying "Stewie Just Said That". Later, Stewie finds that people are already posting the phrase on Twitter, both in-universe and during the first broadcast in real life.
* Seahorse Steed: Seahorses portrayed as the underwater equivalent of actual horses.
* Sea Hunt naturally enough, although it was only supposed to be a generic "sea serpent," and not Nessie herself.
* Sea Hurtchin: Sea urchins are the painful, painful caltrops of the sea.
* Sea Hurtchin: Urchins existing only to hurt people with their spines.
* Sea Hurtchin: When urchins seem to exist only to hurt people with their spines.
* Sea Kings, unknown and unpredictable weather phenomena, and of course, islands that are somewhat few and far between, and is thus itself considered a Death World by just about everyone who hasn't been there or the New World. And even by Oda's

standards, it screws with physics! Islands that are consumed by perpetual fire, or plagued with storms where lightning strikes like a downpour, or a giant, floating one are some of the highlights from what we have seen thus far.
* Sealab 2020: In "Green Fever", a red alert is signaled after a supply ship's concrete mooring, cast off during a hurricane, unwittingly strikes Sealab's control dome and splits a major section of the shell, causing it to start flooding.
* Sealab 2020 is set in, well, 2020, and it focuses on the crew and their exploits around the said underwater research center.
* Sealab 2020, the com officer for the title installation was Lieutenant Sparks (apparently his real last name).
* Sealab 2020 was a Hanna-Barbera cartoon about a colony under the sea that may have been one of the most boring shows in the history of television.
* Sealab 2021. And, for some reason, everyone has big breasts. Yes, even the guys. They are even referred to as Space _____, which is how Sparks got away with stealing the ASHDTV from them: he signed it as Space Stormy.
* Sealab 2021 a redneck is seen being probed by aliens. During the second 'Uh-oh!' sequence they take the probe out, but the redneck demands it be put back in his butt.
* Sealab 2021, arguably suffered worse from the trope because it took itself seriously.
* Sealab 2021, being made almost entirely from recycled footage of an old, short-lived Hanna-Barbera cartoon, relies on this and uses this for several jokes. Sparks, who's only ever seen sitting down, claims that he's paraplegic before later admitting he's just really lazy. In the original cartoon, he was just never shown doing anything besides sitting at his control panel.
* Sealab 2021, but for various reasons swapped Christianity for the made-up religion of Alvisism, based around a violent, Wild West messiah. Whereas Christmas is about family and giving, Alvistide is about drinking and revenge.
* Sealab 2021. But then a later episode mentioned it again. I guess they don't really seem to care much.
* Sealab 2021 cast faithfully recreate an episode from the prior series.
* Sealab 2021-climaxed when they all fire, and find out the nukes (all bought from the British) are duds.
* Sea Lab 2021 did the Jacques Cousteau version, though he was just called "that French guy."
* Sealab 2021 due to Murphy's credit card debt that kicked the episode off in the first place.
* Sealab 2021 episode "Happy Cake" has Sparks secretly building an army to take over the world.
* Sealab 2021 episode "Splitsville": The two Debbies and Yumi end up getting in one over Quinn. However, while the bar patrons got a good view of the fight in universe, the viewers of the show didn't, thanks to an overturned table blocking their view. Still, the girls were very vocal about what happened, especially when their tops ripped off.
* Sealab 2021 episode "The Policy", Murphy pulled this off when Sparks tried electrocuting him for the insurance money: he got close enough to Sparks to electrocute him as well. There seems to be no hard feelings between the two, as they both sit in hell casually comparing punishments.
* Sealab 2021 "Feast of Alvis", but Standards and Practices wouldn't let them, so they made all these religions up instead...which arguably makes the episode funnier, and makes Murphy (the most ardent Alvian) look even more like a nutjob.
* Sealab 2021 filming an episode. Both groups were portrayed as being ... special.
* Sealab 2021 from the masseurs, we next see all of them smoking (with the masseurs sporting some new bruises).
* Sealab 2021 gives us half-shark, half-Eric Estrada Sharko. Then there's Dolphin Boy, who looks perfectly human but speaks dolphin.
* Sealab 2021 has an episode featuring one of the show's producers, who is human above the waist but a mass of tentacles below. These tentacles, though visually identical, apparently serve a variety of specialized purposes, including this

trope. Debbie grasps one in order to seduce the producer, but he informs her that she chose wrong and that's a "potty tentacle".
* Sealab 2021 has an episode where Sparks reveals that he has the orphans wet Captain Murphy's bed so that he'll think he's doing it himself as part of "a larger plan to drive him insane".
* Sealab 2021 has one of the children get scolded when she calls her rather overweight classmate "Fatass McBlobicus". Turns out that's actually his name.
* Sealab 2021 has Sparks performing this while Captain Murphy rambles on about a video game.
* Sealab 2021. In one episode, it appeared twice, the second time with the phrase "This graffiti is not different stop pausing" added.
* Sealab 2021 is that Stormy specifically says he's going for his G.E.D.)
* Sealab 2021 on fire, we can go anywhere!" before dousing himself in gasoline and striking a match.
* Sealab2021 on "Happy Fun-Time Island", which is infested with talking tree cobras.
* Sealab 2021 sees most of the crew of the eponymous research station's bodies turned into these for mice, while the crew themselves have their brains put into giant robots. It is made more amusing by the fact that the whole cycle was started because the captain of the station had scandalous photos of the science officer engaged in sexual acts with a fat intern, which said captain was threatening to show to said science officer's girlfriend...and the science officer spent 90% of the episode drunk.
* Sealab 2021, Sparks and Captain Murphy don't seem to mind their "mind-blowingly painful" tortures during their stay in Hell. For the record, the latter was in a lava bath, while the former allegedly had burning coals shoved up his ass.
* Sealab 2021, Sparks had the orphans pee in Captain Murphy's bed every night to make him think he was wetting himself, as part of a larger plot to drive him insane.
* Sealab 2021, Sparks's punishment in hell is to get an ass full of red hot coals "right to the rim". Murphy (who gets sitting in a lava bath) considers him to have gotten the better punishment.
* Sealab 2021, Stormy tosses his high-powered hairdryer to a swimming Quinn, shocking him. When Quinn regains consciousness, Stormy tries to revive him by shocking the pool with a defibrillator, knocking out Quinn again.
* Sealab 2021's white masks (see below) when Sealab is hit with a plague.
* Sealab 2021: The episode "Dearly Beloved Seed" begins with Shanks mourning the tragic deaths of all his brothers, which leads him to realize it's up to him to carry on the Shanks name, kicking off the plot.
* Sealab 2021 tries in vain to avoid this, but especially as the series went on, would eventually succumb.
* Sealab 2021, when two football teams are squeezed into a small room:
* Sealab 2021, where a couple of people from Spacelab fall victim to this.
* Sealab 2021", where the crew becomes stranded on an island infested with vicious chupacabras, as well as talking snakes and killer trees.
* Sealab 2021, where the crew leave a capsule for future generations to find. It contains toxic gas and a note reading "Eat it, future bastards!"
* Sealab 2021 where the guys' evil twins show up, Bizarro Dr. Quinn "helps" out Bizarro Sparks, by shattering the jar that houses his disembodied head which is the only thing keeping him alive, then pouring salt on him while jumping up and down while shouting "I'm helping!"
* Sealab 2021 with Debbie. Not porn per se, but when she dumps Quinn and takes up religion she gives her box of sex toys to Hesh.
* Sealab 2021 with Murphy. He's shown as a blond man, sometimes with the goat hooves. Stalin and Hitler pop by and address Satan as Ronnie, hence the episode title. The episode was rejected for not being funny.
* Sealab 2021. ("You hang windchimes for an hour, and then you fight? I don't get it.")
* Sealab track on all episodes that turns into a totally unrelated story the

creators tell over the span of many episodes.
* Sealand around England; he constantly refers to him as "jerk England," and goes out of his way to boast that one day he's going to to be an empire greater than England ever was.
* seal dagger is also treated this way, being a pre-industrial relic that has to be wiped down after each use, but is very sharp. It comes in handy during an exercise when Miles needs to cut a rubber hose and can't use his plasma arc because the cabin is filled with an inflammable gas.
* Sealed Army in a Can: An entire army that's been sealed away for a long time.
* Sealed Badass in a Can: A being is sealed away because they are too powerful to be allowed to roam free.
* Sealed Badass in a Can: They are indeed peaceful and mostly harmless - but their society also has exceptional individuals or clandestine organizations able to defend their entire species on their own.
* Sealed Badass in a Can: When a badass of some type is temporarily put in some sort of stasis so they can later be unleashed. Gives another meaning of "opening a can of whoopass".
* Sealed Cast in a Multipack: When multiple people are all sealed away.
* Sealed Evil in a Can: An ancient villain that was (magically) locked away in some sort of prison or container, in order to keep them from wreaking havoc upon the world again. But they inevitably desire to regain their freedom...
* Sealed Evil in a Can and goes on a rampage when Team Rocket frees it.
* Sealed Evil in a Can, and (mostly unrelatedly) is home to several men who are, or can at least get away with claiming to be, emperor. The evil is leaking, the cans have become something of a tourist industry, and the political tensions are on the rise. Yes, there are some explanations.
* Sealed Evil in a Can: An evil being is sealed away for a long time before eventually being freed.
* Sealed Evil in a Can but instead waited for time and old age to catch up with his archenemy and make him easy prey for him.
* Sealed Evil in a Can, but no instructions on how to use them, who can use them, or under what circumstances these defenses might be needed.
* Sealed Evil in a Can can absorb a very large amount of damage and are armed with a number of one-hit-kill attacks, including an arm that fires a black hole. However, you're armed with the exact same weapon that kills them in one hit too.
* Sealed Evil in a Can for their own Charlie—her priorities are in her own dimension.
* Sealed Evil in a Can. In the first few seasons, Twilight acts like Celestia will banish her to the moon if she makes even the slightest mistake, even though Celestia never so much as implies such a thing.
* Sealed Evil in a Can, Shard is introduced with these - the relative brightness is an excellent barometer of how particularly murderous he is at the moment.
* Sealed Evil in a Can, so a clash with tomb guards accidentally breaks the can, which they otherwise could avoid.
* Sealed Evil in a Can). The campaign in the original revolves around you fighting the latter, and if the player is unlucky enough to encounter them in a standard game...
* Sealed Evil in a Can to reopen the possibility — just the possibility — of this future for a race which cut themselves off from it?
* Sealed Evil in a Duel: A good being and an evil being spend eternity trapped somewhere while fighting each other.
* Sealed Evil in a Duel: Getting rid of a villain by keeping them busy with fighting someone else for all eternity.
* Sealed Evil in a Six Pack: An evil being is divided and imprisoned inside more than one object.
* Sealed Evil in a Six Pack: Just trapping them in one container isn't enough, you have to split it into multiple pieces.
* Sealed Evil in a Teddy Bear: An evil being is kept at bay by confining it in a form that is cute and harmless.

* Sealed Evil in a Teddy Bear: Evil is contained inside something cute.
* sealed evils that have killed thousands of people would never have been released.
* Sealed Good in a Can: A good being is sealed away for a long time before eventually being freed.
* Sealed Good in a Can: A hero who has somehow been imprisoned for a long time.
* Sealed Good in a Can made her not age past 11-13, and she was in stasis for 10 years, which makes one assume that she wasn't aging in any sense.
* Sealed Good in a Can (though if it were a can instead of a leaky ziplock, we'd be short several plotlines).
* Sealed in a Person-Shaped Can as when Yuji eats one of Ryomen Sukuna's fingers, he then gets possessed by Sukuna. Fortunately, Yuji is able to restrain Sukuna from fully possessing his body.
* sealed inside a Dyson Sphere. Whether it was imprisoned or sealed itself there is not quite clear (although the background seems to suggest the latter).
* Sealed Inside a Person-Shaped Can: A being is imprisoned by trapping them inside a living person.
* sealed in the moon for a thousand years. She's bombastic, dramatic and a bit over the top, but she comes off as a big dork when she begins settling in. The comic books also add to this and we also see she was not as good with her subjects as Celestia was. Her lack of social skills, especially compared to Celestia's, when it came to interacting with their subjects and viewing them, may have been part of why Celestia was preferred to Luna.
* sealed in the moon for a thousand years, though. (It's eventually revealed that part of Luna's behavior is due to the guilt she feels over her time as Nightmare Moon.)
* sealed them away out of fear that they would "chomp the entire petri dish".
* sealed within it. So Link has to tromp around the kingdom collecting trinkets in order to reach Vaati's sky palace so he can beat the crap out of him and stuff him back in the sword, which must be returned to its pedestal again.
* Seal from Seal himself which doesn't shed any light on what he meant.
* sealing Poseidon's soul in a giant jar. What remains of Atlantis is Poseidon's undersea kingdom, seen (and destroyed) during the Poseidon Arc.
* Sealing Recovery Magic, using it to seal wounds, even reattaching an arm, as well as body damage.
* sealing, some like Praetorians, the Flayed Ones and Szarekh the Silent King were awake the entire time.
* Sealing them away won't work , since even if one is able to do so they will die once the last of the True Runes magic leaves their body. However there are ways of mastering the power of a True Rune, Often times this will involve the bearer of a True Rune gathering the 108 Stars of Destiny. In the case of the True Rune of Punishment
* Sealing: They are still immortal, but they can't do anything. They're effectively "dead".
* Seal Morning. When her book's popularity grew, her publisher was forced to expend considerable effort to find her. It was discovered that her real name was Lois Parr. Subsequently she published under another name. There is some disagreement concerning her date of birth—she may have been 26 or 35 when her book was published.
* Seal Online, there are creatures called Piyas that have many chicken motifs. As pets, they have a rare chance of evolving into King of All Chicken or Queen of All Chicken in their fifth stage.
* SEALs) who work where they might actually get shot at, previously with a copy of the more traditional fatigues from another service, though now with the NWU type II and III.
* SEAL Team as Bravo Team and Indian police forces respond to a massive city-wide terrorist attack.
* SEAL Team, a UH-60 Blackhawk is used to play an Indian Air Force helicopter, owing to the unavailability of finding actual Indian helicopters in California where filming takes place.

* SEAL Team, Bravo decides to stay and fight the reinforcements to ensure that every single terrorist in the cell is killed.
* SEAL Team, Bravo Team infiltrates a university in Mumbai that's under siege by Hizbul Mujahideen terrorists. To rescue the students and extract them safely, they inform Mumbai Police to switch off the lights from the outside. With this and the use of night vision goggles, they were able to take out the terrorists since they can't see and the team was also using suppressed rifles.
* SEAL Team chews him out, he lampshades the nature of the exercise, and argues that if he'd checked the woman before restraining the man, he'd still have been dinged anyway.
* Seal Team. Even his own teammates chew him out for his overreaction.
* SEAL Team has Bravo Team going to capture a Serbian arms dealer who has been linked to multiple bombings targeting U.S. military personnel in the premier of it's third season, and has a scene of Bosnian Serb forces executing Bosniak civilians in "Ghost of Christmas Future".
* SEAL Team has Bravo Team in Afghanistan to take on the Halani Network and in India to back up Force One and National Security Guard forces against Pakistani-based terrorists Hizbul Mujahideen. One of their patrons is a Pakistani politician. The third season sees Bravo return to Afghanistan to destroy a newly formed terror group called Tahara.
* SEAL Team has many missions that go up against these groups, and the show uses a mixture of real life organizations and fictional ones. Among the real groups, the most common ones are Al-Qaeda, ISIS, and Hezbollah.
* SEAL Team has several jungle operations in its second season, notably part of the Mexico deployment to hunt down Andreas Doza, and the Philippines deployment where Bravo Team goes up against both Chinese special forces and communist terrorists in the Filipino countryside.
* SEAL Team included a suicide bomber taking out Bravo Team's acting team leader. "S-vests" are also talked about a lot.
* SEAL Team occasionally features Bravo training using simunition rounds (made clear by the use of blue magazines and blue suppressors). In one episode, Bravo and Green Team have to engage in multiple rounds of a simulated assault, resulting in everyone involved getting covered in paint marks.
* SEAL Team, one of the team members stands down from a mission due to perfectly understandable and justified reasons. The SEAL who replaces him ends up tackling a suicide bomber and dying in the explosion. The SEAL who stayed behind is hit by this really hard but is told that he cannot let the guilt eat at him. If he went on the mission, things could have gone better but they could have also gone worse.
* SEAL Team Season 4 two-part premier sees Jason and Cerberus separated from the rest of their team on a snowy Afghan mountain while being hunted by Tahara terrorists.
* SEAL Team: the New Resistance Force in the Philippines (based off the still-active New People's Army) and the Asian Liberation Army in Thailand (based off the long-destroyed People's Liberation Army of Thailand).
* SEAL Team the team intercepts a convoy supposedly carrying radioactive materials. What they actually discover is three Soviet-era nuclear artillery shells. The shells have been stored in a bunker for the last two decades and the conventional explosives in them have become unstable. While the chances of a nuclear explosion are slim, a conventional explosion will still kill anyone near the shells and contaminate a large area with radioactive material. The team must transport the shells to a nearby airfield where specialists can defuse the explosives and remove the nuclear material. However, the roads in the area are unpaved and the only bridge across a river needs serious repair. To complicate matters further, the criminals who stole the shells want them back and send a dozen men to attack the SEALs.
* SEAL Team this is a highly likely possibility for all the SEAL characters. They perform extremely dangerous missions and put their bodies through extreme stress.
* SEAL Team touches upon this in the Season 3 episode "In The Blind", and especially in the Season 4 episode "Forever War": the War on Terror has been going

on for two decades with no end in sight. Protagonist Jason Hays is shaken when he realises that he's been fighting the War on Terror for so long, the son of a terrorist leader he killed has now grown up to become a terrorist leader. See Real Life, below.
* SEAL Team, which is why U.S. intelligence missed out on them for a month since they were focusing their investigations on Islamic groups.
* Seal the Breach: Characters are at or travel to a place that has a breach, whether it is a hole in a dam or a gateway to Hell.
* Seal used to have a job putting up prostitute's cards in phone boxes. Annoyingly for him, someone always came round straight after and took them down. I say someone. Jamie Theakston, of course. (He announced it as "I say someone. It's Theakston.")
* Seaman review. The Nerd sets the game so far ahead in time that it seems that real-life time follows suit, as the Nerd is reduced to a skeleton far in the future. Then, time starts reversing back to Christmas 1982 as we go through James' whole history as James and eventually as the Nerd. The very ending has the Gillman and the Nerd's positions switched, with the Nerd in the tank while the Gillman roams free.
* Seaman which differs from many others in that the player can audibly communicate with it, and it has a conversation chain which poses the question of whether it exists. It ultimately decides that it does, because by perceiving and interacting with it, it is directly influencing the player's own ideas and decisions, forming memories in their real brains.
* "Sea Me Now" was dedicated to background painter Julia Kalantarova.
* Sea Mine: A spherical, studded bomb attached to a chain, which floats in the water and goes boom when approached.
* Seamless SceneryDifferent scenes transition into each other as if they're still in one location or linear sequence; characters can literally walk into the next scene
* Seamless Spontaneous Lie: A quick, incredibly detailed and not easily disproved lie.
* Sea Monster: Charybdis and Leviathan are just a couple of many sea monsters found in early myths.
* Sea Monster: Giant aquatic creatures that live in large bodies of water.
* Sea Monster: Gigantic aquatic creatures that lurk around in lakes, rivers, seas, and oceans.
* Sea Monsters (a.k.a. The Ugliest Fish in History) and giant mosasaurs, just to make the sharks look irrelevant.
* Sea Monsters. Exactly what it's like there is uncertain, since those expeditions who return from it invariably find themselves missing most of the memories of the place beyond vague recollections of vast wildernesses and giant marsupials.
* Sea Monsters that had taken up residence on his boat is seen shrieking in panic.
* Sea Monster that is, on closer inspection, still composed of separate fish swimming together.
* seamstresses"). Some of those ladies earn more than the regular guild members because the misunderstanding is so widespread.
* , Seamus and Parvati accidentally walk in on Luna and Harry during an intimate moment. Parvati laments that she could've been in Luna's place until Seamus remarks that he taught Harry everything he knows, causing her to drag him off somewhere private. Really, all Seamus did was share a tip he read in a dirty magazine, having never done it himself.
* Seamus turns over the battle against Dalton solely to Ash after giving him an opening.
* Sean and Carrot do this to each other in a few episodes, like "How Come the Moon Changes Shape?" and "Which Moon is Best?"
* Sean and Jet. At first, Jet seemed interested in Sydney, but this waned and the Jet/Sean shipping was boosted over the course of the show. Jet is very affectionate with Sean, always teams up with him when the situation calls for it, and has a nickname for him ("Seanzo"). They have sung a duet together, danced with each other

at least twice, and Sean finally works up the courage to hug Jet in "One Small Step". In "Lone Star 2 - Rocket Kids!", Sean's character the Shopkeeper all but admits to having a crush on Western Jet towards the end.
* Sean and Sydney were both absent in "Earth Camping", "Sunday Drive", and "Castaway Carrot"
* Seanan McGuire, Aaron jollies Velma into attending Diva's funeral out of respect for the dead.
* Seanan McGuire, Aaron remembers to get blueberry coffee cake for Velma.
* Seanan McGuire, any innocent river rat who saw the amassed crayfish would have sworn off everything for life, just to avoid the chance of seeing something like that twice.
* Seanan McGuire, at one point, going up against the Junior Super Patriots leads to reflections that they are as innocent as those fighting them were, when they were recruited.
* Seanan McGuire books, fairies do not go out in public without illusions to hide them.
* Seanan McGuire containing several characters who are on the LGBTQ+ spectrum.
* Seanan McGuire, others a werewolf) falling in (presumably one-sided) love with a human woman, who's terrified and disgusted by him (at least at first). The song ends on a hopeful note, with him waiting at a movie theater for her.
* Seanan McGuire. (Seanan's the blonde. For the others, see the next two lines.)
* Seanan McGuire series, the alternate universe Velveteen, Marionette, is animating herself based on the life of those about her. Most Marionettes are evil. One is supported willingly by a friend until she defeats the Patriots. This one helps Jackie to deal with how Velveteen brought Tag back — wrong in that it's slowly killing her.
* Seanan Mcguire squad in the first chapter) is the only cheerleader who can always land a perfect back handspring. She also helps her squadmates study for exams and is hinted to like classical literature.
* Seanan McGuire stories, The Super Patriots, Inc. Its attempts to corral everyone drive the plot.
* Seanan McGuire, the amassed crayfish have the mood; all they need is tiny pitchforks and torches to fit the trope exactly.
* Seanan McGuire "The Black Death" argues for the theory that the Black Death was not in fact Y. Pestis:
* Seanan Mc Guire, the first villain, The Claw, almost manages to look not ridiculous, despite the lobster suit.
* Seanan McGuire, the mechanic deduces she can't pay after the coffee house is destroyed, so he won't charge her — the town had needed a masked man to swoop in and deal with the coffee house for a long time.
* Seanan McGuire". The narrator's boyfriend died in a war, but she doesn't care that he's dead, and plans to kill herself so they can be together.
* Seanan McGuire, the train on which the protagonists are traveling crosses through some dimension hole straight into hell ... or, as Jonathan helpfully explains, not quite hell, but some other circle of the underworld. Unusual in that the train stopping would be the worst thing that could happen - they need it to keep going to have a chance at returning to our world.
* Seanan McGuire, this is alluded to when talking about how she got her powers.
* Seanan McGuire, Toby comments on how Luna is generally angry only when she's worried.
* Seanan McGuire, Toby contemplates how she vanished longer than the seven years necessary to declare a human dead.
* Seanan McGuire, Toby is unable to cry the entire day after she realizes that she had been transformed for fourteen years and lost her entire life; only at evening does she break down.
* Seanan McGuire, Toby observes that she's wished for this in the Shadowed Hills.
* Seanan McGuire, Velma remembers how she blushed when Aaron first spoke to her, encouraging her at the auditions.
* Seanan McGuire, Walther's anti-magic topical cream lasts for a year and a day.

* Seanan McGuire, which made his current love a second love, and he willfully ignored that he was in love again.
* SeaNanners. In spite of this, he regularly beats opponents in-game handily and gets to gloat afterwards.
* Sean Astin just by offers of money. Then he was offered a chance to direct at least one short film when he really wanted a directing career. He describes his response to that as "Sold!"
* Sean Astin's distinctive accent for Samwise Gamgee in the films is very similar to one of the most famous (extant) audio narrations of the book, though Astin claims he wasn't aware of the audio version. Eerily, Sam is never actually written with such an accent in the books, making it all the weirder.
* Seanbaby character Fatty, proclaimed that "when you're a writer and you name your fat character Fatty, that's like a writer naming his fat character Fatty."
* Seanbaby comics has the simple-yet-catchy "Kick to the dick" and "Punch to the fucking face!"
* Seanbaby, concluding with an offensive but somewhat pertinent quote: "[What I learned was that] Christian anything sucks more than regular anything."
* Seanbaby. He praises Lex Luthor for his ability to try to make every member of the Legion of Doom sound cool when he makes a roll call.
* Seanbaby in MMA, "there are so many Gracies that teach jiu-jitsu that it's actually sort of an achievement to make up two names and not accidentally pick a real one".
* Seanbaby: "Kids, if there's one thing you take away from River City Ransom, may it be that violence is the answer to your problems. If you beat a gang member hard enough, he will become an honor student. And if you beat an honor student hard enough, he will give you his lunch money. And the final moral is: it's all about good grades and trips to the mall."
* Seanbaby" Luthor noted "Cheetah, you have razor-sharp claws! Brainiac, your mind games are deadly! Scarecrow, you're...YOU'RE MADE OF STRAW!!"
* Seanbaby makes fairly frequent use of this joke; towards the end of
* Seanbaby people sent in letters demanding that he actually review the game itself. Seanbaby's response was: "My review is done: The box isn't very good. If I knew how to review a game based on gameplay mechanics or whatever, me and my Gamecube wouldn't be forced to watch puppets shit every month."
* Seanbaby, Seanbaby theorizes that, after running through the three Legion members with actual powers, he'd swiftly fall into this.
* Seanbaby sense of humor by noting that one entry in his Letterman Top Ten list included no joke other than name-dropping Sammy Sosa. Seanbaby identifies regional sports as one of those crowd-pleasing subjects that gets a big reaction with no punchline, and adds that if Sosa were having a bad season, the gag could have easily been replaced with: "Anyone here from NEW YORK!?"
* Seanbaby terms, saying that he invested so many points into Defense that he wound up with a negative number for Agility, meaning "cars actually swerve to hit him, and it takes him 10 minutes and a person-shaped hole in the wall to get through a doorway."
* Seanbaby, which he describes as one of the worst ideas to make a game about, he says this trope was the reason why the game was made.
* Sean Bean after all, if any character in any series is more or less guaranteed to get killed, it's one played by him.
* Sean Bean (as in all of his roles) that no one else in the films has.
* Sean Bean, but the non-readers sure didn't and reacted with shock and quite a bit of anger.
* Sean Bean lets Morpheus cut his head off because Sean Bean always dies in everything.
* Sean Bean Saves Westeros. Now living as Ned Stark, not just playing him on TV, Sean Bean notes how the ASOIAF characters look compared to the HBO series actors. Many are quite close in appearance, others not. Sean refers to the novel characters as not-Ned (himself), not-Charles (Tywin), not-Peter (Tyrion), not-Michelle (Catelyn), etc.

* Sean Bean Saves Westeros. Now living as Ned Stark, not just playing him on TV, Sean is horrified by the situations he's now thrust into, but he adapts.
* Sean Bean Saves Westeros, they aren't so much wrong as right in the completely wrong way.
* Sean Bean. The majority of the roles Bean has taken over the years end in that character dying (and sometimes not in a pleasant way), and has inspired memes surrounding the trope that have his name on it.
* Sean Bean). This means all of the other Irish characters were this trope. Englishwoman Polly Walker plays the IRA terrorist Annette, though it is revealed in film that Annette is British-born (presumably of Irish ancestry). There have been substantial ethnic Irish communities in England and Scotland for centuries, with many, of course, being involved with Irish nationalist activities in one way or another.
* Sean Bean was assaulted and stabbed with a broken glass bottle in a bar fight. His response? He refused medical attention, patched himself up with the bar's first aid kit, and ordered another drink.
* Sean Cassidy is introduced flirting with a girl, who seems to find him comical more than anything else. He also wolf-whistles at Angel.
* Seanchan have this baked into their entire military. They systematically test all citizens for magical potential and conscript mages to fight as slave soldiers, bound by a magical leash that compels them to obey. They are mostly used as artillery.
* Seanchan obey a complex social hierarchy and get quite irritated when Westerners don't pay attention to it. A Seanchan princess gets driven to distraction by Mat doing unconscionable things like not using her royal title, looking her in the eye, questioning her word,
* Sean Combs, a.k.a. Diddy, a.k.a. P. Diddy, a.k.a. Puff Daddy, a.k.a. Puffy, a.k.a. Sean John.
* Sean Combs was fired from Uptown Records during the early 90's. Afterward he formed his own label, Bad Boy Records. The latter is more or less still thriving while Uptown folded.
* Sean Connery. After he saw the film, Fleming instantly added some Scottish roots into the books as well.
* Sean Connery and Catherine Zeta-Jones dangle from the skybridge of the KLCC Petronas Twin Towers in Kuala Lumpur, Malaysia, in
* Sean Connery (Darrell Hammond) often tormented Alex Trebek (Will Ferrell) in the
* Sean Connery-esque gentleman agent, except that he's also famous for his homosexual conquests and his young male lover Kiki, despite showing no stereotypically gay traits at all and, according to the creators on the Season 2 DVD, transcends sexuality. As Jackson Publick said in his Gentleman voice, "Of course I'm having sex with Tiki. Look at him, he's gorgeous, what the hell else would you do with him?! That doesn't make me gay, it makes me smart!"
* Sean Connery features a doped-up asteroid miner doing this to himself in the opening minutes.
* Sean Connery" Firth (English), and Stellan Skarsgård, a Swedish actor, who has a small role as a Soviet submarine captain sent to hunt down the defecting eponymous vessel.
* Sean Connery, for a fee of £1.2 million, which he used to found the Scottish International Education Trust, an arts funding company for Scottish artists.
* Sean Connery He also donated his entire salary from the role - $250,000 - to charity.
* Sean Connery), he played an Egyptian. Not only was he an Egyptian, but he was an Egyptian who was pretending to be a Spaniard and had at one point been married to a Japanese princess. Who appeared to be a Scot of course...
* Sean Connery, his most notable public appearance afterwards was in 2006, when he received the AFI Lifetime Achievement Award, before passing away on October 31, 2020.
* Sean Connery. However, Connery is only 12 years older than Ford (Connery was born

in 1930, Ford in 1942), even if his baldness and white beard disguises it well.
* Sean Connery however is easily considered as Connery's weakest installment in the series, if not among the weakest of the series in general.
* Sean Connery Is About to Shoot You, as if they were threatening the audience.
* Sean Connery is a literal example: a US Marshal posted to a mining outpost on one of Jupiter's moons.
* Sean Connery named his character after a real-life ornithologist, this isn't too remarkable.)
* Sean Connery named the character John Conner in his book with the hope that Connery would play him in the eventual film version.
* ("Sean Connery Ovipositing 300 Eggs Daily") is a very similar SCP, but in this case the members of each caste turn out to be clones of each of the actors who have played James Bond in the movies, with Sean Connery as their queen bee.
* Sean Connery (played football for Bonnyrigg Rose and also competed as a bodybuilder, finishing third in the 1953 Mr. Universe competition, before becoming an actor)
* Sean Connery's Bond was generally on the more serious side, although not afraid to have fun, go on grand adventures, and crack jokes. As his era went on, things slid more into super spy camp.
* Sean Connery, since the original characters in the Kipling story are not particularly attractive, and Kipling doesn't pretend they are
* Sean Connery's performance in the movies that he made Bond canonically Scottish.
* Sean Connery went the bathtub route to survive a pair of hand grenades in
* Sean does a major jaw drop in "Space Race" after Zucchini uses his new thrusters in the titular race.
* Sean Figueroa, the illegitimate son of Serial Killer. He killed two couples, and a bystander who happened to be present.
* Sean Has a Cold", Sean is said to have a cold, but seems to be fine other than a slight cough.
* Sean Has A Cold", when Jet explains why he chose Earth for his Best Buddy kite, he explains that Earth is round, has air and water, trees, and pie.
* Sean is usually uptight and adamant about going to space the human way,
* Sean, Kieran, Hosea, Lenny, Molly, Susan, Micah and Arthur died off-screen.
* Sean Lock, either as a joke he kept up all evening (claiming that he learned everything he knew about animals from glamour-model Katie Price), or through what he professed to be sincere ignorance, was unable to score a lot of points. Among other "facts", he claimed that Rhinos are dinosaurs, because he thought they were called "Rhinosaurus".
* Sean Lock has a joke about the time he went to a theme pub called The Swan where the signs on the toilets said 'Pens' and 'Cobs', and how he didn't know enough about swan biology to know which he should use.
* Sean Maguire. Few remember that the latter was even part of the series for an episode.
* Sean Majumder played an Arab terrorist on the show, despite being half East Indian and half Newfie.
* Sean Malstrom above, this is probably because of the havoc that would erupt if he were to make his presence known elsewhere on the internet.
* Sean Malstrom came out. This didn't have any effect on his blog post output or his gaming habits whatsoever.
* Sean Malstrom, to be the points when their respective franchises started going downhill.
* Sean Malstrom - writer on the gaming industry, noted for predicting the Wii's success a year before its release.
* Sean McCann was a Canadian actor who was relatively unknown outside of his own country. It wasn't until he died in 2019 that more people got to know who he was, with many fans uploading clips of his work in tribute. In addition, his death increased awareness of
* Sean moment, as his is the first on-screen gang member death of the game.
* Sean Morley's boss. He has stalled out in the police department, largely stopped

caring about the job and just logging time until retirement.
* Sean O'Cann, somehow he managed to wind up as slightly brusque and somewhat sarcastic. The difference is such that without the name you wouldn't be able to tell it was the same character.
* Sean Penn had been so drastically reduced that he wondered why Malick had kept him in at all.
* Sean Penn. He wrote them an angry letter where he invited them to accompany him on a trip to Iraq so he could show them how great it was when he previously visited it.
* Sean Penn how he sent his daughter up to her room so that he could get a few minutes alone with her first boyfriend. He attempted to be intimidating but didn't really do a good job of it. Penn noted that even if he really wanted to, he wouldn't have been able to intimidate the boyfriend because he was much larger than Penn and an MMA fighter to boot.
* Sean Penn in the aforementioned war pic with Michael J. Fox, still very young then.
* Sean Penn reportedly once caught a paparazzo hiding in his hotel room and proceeded to dangle him from his ninth floor balcony.
* Sean Penn, when "everybody knows the capital of Cambodia is... not Sean Penn." (This isn't actually as foolish as it seems since Sean Penn sounds similar to Phnom Penh.)
* Sean Pertwee was actually drunk for this scene; the first punch was a stage punch, the second was an actual punch that actually did drop him. That little pause after it connects is everyone wondering if he's alright...
* Sean Ramsey's movement also invokes this idea, claiming those immune to the virus like him have been "chosen", so his aim is to breed a master race immune to
* Sean Rowley, lead singer for the synthpop band Cause & Effect, died from heart failure brought on by a severe asthma attack during a soundcheck in Minneapolis in November 1992.
* Sean Schemmel's limited materials for the series, most people working on the show were unaware of what was going to happen next.
* Sean Schemmel was dubbed in English Schemmel was the original voice of Flaste Schole in the first half of the series; during the second half he was replaced by Seitz.
* Sean S. Cunningham, the producer-director most famous for creating
* Seans Show; the main actor/character (Irish comedian Sean Hughes) knew he was starring in a sitcom and what sort of plots he could expect as a result.
* Sean Taylor, the free safety for the Washington Redskins (now Washington Football Team), was shot and killed in a home invasion on November 27, 2007. In their next game on December 2 against the Buffalo Bills, Washington's first defensive play
* Sean Tevis, who actually is running for Kansas State Representative on internet donations:
* Sean Waltman (retired at age 47 in 2019; had been semi-retired for several years before)
* Sean Waltman who, like Shawn Michaels, is small for a wrestler. He has a very raspy, baritone voice, probably brought on by age and years of marijuana use since his voice used to be a bit higher, though still low for a guy his size.
* Sean was a great guy and good for Elliot, making JD's jealousy put him in a bad light. Sean however picked up on JD's feelings and called him on it, resulting in JD (for a while, anyway) respecting the relationship, albeit not too happily.
* Sean William Scott's character does this in a post-credits in the movie
* Sean Williams is the origin of the phrase "Murdering Twinmaker", which in the novel is both a nickname for the teleporter and the nickname for a serial killer who uses the data in the sending teleporter to create his own copies, which he murders for pleasure.
* Sean Williams resulting when people travelling via the new method arrive at their destination years before people who set out at light speed before the new method was devised.

* Sean Williams series features both this trope and its inversion, of a sort, with the advent of Overclocking. Most individuals have the ability to alter their relative perception of time, meaning that their relative movement etc will increase as well. This means that a person perceiving time normally would see only blurs moving around them as people overclocked in the same room. (The inversion is that the overclocking can run the opposite way: a person who reduces their "tempo", or a normal "tempo" from the perspective of an overclocking person, will be perceived to be moving incredibly slowly, if not at all, although they are in fact simply operating at a much lower relative speed.) However, moving when overclocking is extremely damaging to the body; bones can be broken by bumping into a wall, or landing badly, and the friction of movement can ignite clothes and materials. Light becomes red- or blue-shifted, too, so this one is actually pretty realistic, relatively speaking.
* Sea of Corruption. The very air is full of poisons that kill any humans that breathe them in, and giant insects that can shrug off modern day weapons.
* Sea Of Dreams, one short centers around a group of five friends spending a day together at Tokyo Disney Sea park. The story is narrated by a boy who has unrequited feelings for a girl dating another guy in the group. Throughout the short, it is revealed that all five teens have unrequited love for another in the group, but no one really acts on these feelings and life goes on.
* Sea of Monsters, Percy Jackson and company use "Attack Plan Macedonia" on the Cyclops Polyphemus. It doesn't work so well for them.
* Sea of Silver Light incarnations in this world, into monsters. Jack grows immensely tall and thin while his arms grow to impossible lengths.
* Sea Org. The church claims the commitment is merely symbolic and not legally binding, since admittedly it would be rather hard to enforce.
* Sea otters are known not only to use rocks to open or pry free shellfish, but also keep a preferred rock in a flap of skin analogous to the human armpit; keeping tools might be an even greater technological leap than merely using and discarding a found tool. They also have been seen using kelp as a net to hold crabs, or as a cradle for their pups.
* Sea otters often hold hands when they're sleeping, to avoid drifting apart due to the ocean current.
* Sea Patrol 2Dads sinks into a pit, briefly going under before he's fished out by a team member. It's described as 'swamp', not quicksand, but it works the same way and when he falls in he's immediately buried up to his chest.
* Sea Patrol feel like this though it's subverted by Kate knowing this and NOT being happy with it and she calls him out when it gets too far.
* Sea Patrol is a very snarky Communications officer. He does go on boarding parties and is the best person with software.
* Sea Patrol. Lt Kate McGregor, apply nicknamed "XO," is second in command and the leader of the boarding parties.
* Sea Patrol. On at least one occasion this ended up driving the plot of a whole episode when he got dumped in the middle of nowhere and left to walk back to the harbour by some locals in revenge for cleaning them out, only to end up witnessing something that lead the crew to uncover a smuggling ring.
* Sea Patrol saves the day, the Captain came down to her cabin to check on her condition; she didn't wake up when he arrived, and he was greeted with "I don't believe in pre-marital soy sauce!"
* Sea Patrol. The Big Bad of the episode wastes the only kidney aboard which matches a current order in the process of capturing two of the crew. One of them is the right blood type...
* Sea Patrol Then there's his believing that Bomber fancies him after she gives him a peck on the cheek, and him not wanting to take credit for saving her life because she told him not to go near her.
* Sea Princesses: In "The Big Game", Maurico, the Urchin Prince, is looking to form a team in the Flubberball Little League. Ester is the best player around but Maurico refuses to have a girl in his team. Ester plans to form her own team for the League.

* Sea Princesses: In "The Crush", Ester thinks love stories are ridiculous. Well, maybe it's not so ridiculous when Ester is struck with a crush for the new boy Caton.
* Sea Princesses: In "The Dingleberry Mystery", a huge food fight is happening in the school. Miss Marla calls everyone inside and demands an explanation for what happened. Tubarina is identified as the one who seemingly started the fight, but she tells her that she didn’t; she was just sitting down to eat her lunch when the dingleberry hit her out of nowhere, causing her to throw her lunch in the air, which lands on Vivi, Leia and Marli.
* Sea Princesses, Isa, the Princess of the Penguins, was afraid of water, but with the help of Santa Claus, she overcame her fear.
* Sea Princesses — An Australian/Brazilian/Spanish co-production.
* Sea Princesses shirtless scene in this case. Marcello is always seen bare-chested. (It also applies to some of the other princes, but Marcello gets the most screen time.)
* SeaQuest (a black woman) to immediately replace her with another. This was the last episode before the series was cancelled, though.
* seaQuest crewmembers is arrested by Macronesian forces "trespassing" in a recently-annexed territory. She thought she was in a free territory.
* seaQuest DSV. A French leisure submarine was lost and the SeaQuest was sent to investigate. Their findings? Small underwater caverns were filled with fresh water, and they caved in like undersea potholes. Rather than aerated water causing the issue, the freshwater mixed with the sea water and desalinated it through dilution. This made the vessels too heavy to remain buoyant in the brackish zone, and they fell to the bottom of the freshwater pockets, unable to escape as their oxygen dwindled.
* seaQuest DSV, and a host of other types for various bad guys forces.
* seaQuest DSV and even tries to train him a bit in using them. This is the last we hear of his powers, though.
* seaQuest DSV appears as the father of Michael's character, and David DeLuise has a small cameo.
* seaQuest DSV available, though, and seems to hold a position and legality roughly akin to that of Cuban cigars in the U.S. today.
* seaQuest DSV began with the titular submarine being found in the middle of an Iowa cornfield. Aliens did it.
* seaQuest DSV by killing the prison warden and putting him in the freezer instead.
* seaQuest DSV, Captain Hudson shows a map of the aggressive Macronesian influence. He asks Lucas when his birthday is then asks the computer to predict its extent by that date. The map changes to show a much larger area.
* seaQuest DSV, Commander Ford relieves Captain Stark of duty as she's about to launch a nuclear strike without just cause.
* seaQuestDSV crewmembers and head to a Native American reservation, where it's revealed that the aliens have been to Earth before, long ago, and made contact with a Native American tribe.
* seaQuest DSV, Darwin the dolphin is able to communicate with his human crewmates using a device that Lucas built. However, due to the abstract nature of a dolphin's thought processes, his communications aren't always clear.
* seaQuest DSV discovered evidence of Atlantis. More plausibly, an early episode had them excavating a ruined city off the North African coast that had been submerged after an earthquake.
* seaQuest DSV doors and hatches. Going red alert on the SeaQuest includes closing all kinds of hatches, so they show this off a lot.
* seaQuest DSV episode after TNG ended, an alien race arrives in a ship whose design was quite obviously lifted from that of the Borg Cube.)
* seaQuest DSV episode has a large sub pulling this to capture UEO transport subs.
* Seaquest DSV featured a giant, fire-breathing worm that lived in underwater caves.
* seaQuest DSV, first through second seasons: Nathan Hale Bridger (though he left), and Oliver Hudson (seaQuest 2032).

* seaQuest DSV), genetically engineered warriors whose very existence was outlawed before they were a year old, and are exiled to life on a prison island. They are freed by the end of the episode, while one of them (Dagwood) joins the main cast.
* seaQuest DSV had an episode in which mecha fighting in a post-apocalyptic future were controlled by kids playing video games.
* seaQuest DSV had an episode that explains ship disappearances in the region are specifically caused pockets of fresh water in limestone aquifers, and occasionally, they would breach, with catastrophic results for anything above them due to density differences between salt water and fresh water.
* seaQuest DSV had himself implanted with gills to allow him to breathe underwater. Apparently, he is also able to survive at great depths.
* seaQuest DSV had the crew holding a brief memorial for the staff of an underwater facility who had died several years previously.
* Seaquest DSV had the HR (Hyper Reality) Probe, a vaguely crab-like ROV that the ship's engineer could operate by means of a VR headset and haptic gloves.
* seaQuest DSV has a police officer in one episode with a sneaky lie detector. He hands people a roughly pen shaped object, tells them it was found at the scene and asks if they have any idea what it could be. After they answer in the negative he proceeds to ask regular questions. The device is actually a lie detector which he owns and he is tricking them into holding it while being questioned.
* seaQuest DSV introduces the Chao-Dai (or Chaodai), a group of highly skilled subfighters with highly advanced technology. They seem to be regarded as terrorists by the UEO and Macronesians, but very little is known about them.
* seaQuest DSV is able to talk due to a translation machine Lucas has built. That doesn't make him any easier to understand, though.
* seaQuest DSV is available but the older generations find it to be a poor substitute.
* seaQuest DSV is controlled by an operator wearing a pair of futuristic VR goggles, which allow her to see the surrounding environment in 3D.
* SeaquestDSV it's revealed that Katie Hitchcock and Ben Krieg married right out of the Academy, then divorced a year later due to incompatible personalities. They wind up assigned to the same ship, but Katie's now Ben's superior officer. Their relationship is best described as friendly/wary (within the bounds of military protocol), but various episodes have shown that either will go out of their way to help/protect the other.
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* seaQuest DSV Lt. Timothy O'Neill, who both is fluent in most existing Earth languages and occasionally helps figure out ancient ones, though even he has his limits.
* seaQuest DSV, mainly after being released from police detention cells.
* seaQuest DSV, meat (and most fruit) are genetically grown because "cow farts were messing up the ozone layer." When the LT Krieg brings out a block of actual ground beef he had hidden, whiz-kid Lucas comments it's "dead cow." Krieg comments that "you haven't lived until you've had it, roasted over an open fire." The same episode shows a number of staff officers eating a roast beef lunch, and the tone of the scene suggests it's the customary way to grease the wheels of negotiation in the upper echelons of society.
* Seaquest DSV: Nicknamed as "Voyage to the Bottom of the Ratings", the submarine focused show's fate seemed certain. Declining ratings due to deteriorating writing and sports pre-emptions led to season 2 almost being last, with the season finale blatantly supposed to end the series - the embodiment of "going out with a bang". Behind the scenes, the planned replacement series (described as being "just awful") fell through, leading to a last-minute renewal and an overall sense of "let's get past this as quickly as possible" in the truncated season 3. Even with the renewal

and improving critical praise, the planned full 3rd season was cut in half and the show sank to a watery grave.
* seaQuest DSV of sorts, and, by saving the future, they're ensuring their own past.
* seaQuest DSV on offer doesn't yield alcohol when mashed and distilled, a failure Lucas teases him for.
* seaQuest DSV takes over from Captain Bridger, he insists that the titular sub is now a warship and is no place for civilians. To stay aboard the sub, Lucas asks Hudson if he can stay if he enlists into the navy. Hudson agrees, and Lucas is given the rank of ensign. That's right, a civilian scientist with no military experience is immediately given an officer rank and starts serving aboard the sub without even having to go through bootcamp. Later, an ex-con gets the same treatment and immediately becomes a sub-fighter pilot.
* seaQuest DSV thanks to a translator device hooked to the ships computer, and is considered an honorary ensign in the Navy. A few episodes involve them telling Darwin what to do, such as "playing" with automated submarine drones, causing them to crash into each other.
* seaQuest DSV. That setting had some potential—the ocean floor was heavily enough colonized to have a full range of human activity for the characters to have adventures with—but the writers weren't up to it. The show did have its moments.
* seaQuest DSV the crew are exploring an ancient alien spacecraft. One of them brings up a science fiction story he read as a kid that was about a similar situation, except the ship hadn't really crashed. The characters in the story were trapped when the ship took off again and dissected.
* Seaquest DSV the dolphin Darwin has his communication translated by a computer, which works fine for simple concepts like physical objects and transitive verbs most of the time, but the difficulty in translating abstractions is a frequent plot point. At the end of one episode, the computer gives a mystifying translation "Darkness fills" for something Darwin said. Captain Bridger muses that this might be an attempt to communicate a complex concept like an emotional state which the computer is unable to interpret sufficiently. In another episode, an illness temporarily makes Darwin able to communicate telepathically; the communications officer mentions that he's fluent in several languages and can get by in several more, but Darwin's thoughts "feel like it's coming at right angles."
* seaQuest DSV: The episode "By Any Other Name" has the crew arrive at an underwater research station where the crew has seemingly vanished, but they find strange piles of dust all over the place. Throughout, people keep disappearing, leaving more piles of dust. The culprit is eventually found to be some genetically engineered plant that suck the water out of people, leaving just dried piles of dust. It's about as silly as it sounds.
* seaQuest DSV. The original featured a rather low-key alarm klaxon and the 1MC call "General Quarters, all hands to battle stations," along with stock shots of watertight hatches sealing throughout the boat. The second season played the trope to the hilt, adding in lots of flashing red lights and making the siren painfully loud.
* seaQuest DSV. There is also a small but powerful aquatic Asian nation called Chaodai. Had the show not been cancelled, the Chaodai would've become a third power, able to rival the UEO and the Macronesian Alliance.
* seaQuest DSV, UEO personnel carry a sonic disruptor as their standard sidearm.
* seaQuest DSV use water showers, but they're rationed. The woman lets the newcomer use one of her shower rations. The strange thing is, they're underwater, which means they should be able to get fresh water through desalination. Then again, with hundreds of crewmembers, it would probably be too much for any system, hence the rations.
* seaQuest DSV was partially organic. One episode even dealt with a biological infection of its hull/skin.
* seaQuest DSV Wedgie. At least in the first season, they were real-life Negative Sea Wedgies (fresh-water sinkholes, black smokers, etc). Then they started finding

alien spaceships and psychic energy vortices on the ocean floor.
* seaQuest DSV where some of the crew meet a group of space aliens, yielding this quote: "We are all that remains of our world, a planet taken by our own hand, leaving nothing but the knowledge that self-destruction is a fate sealed in the genes of all life-bearing worlds."
* Search and Destroy will be arrested, then transferred to a maximum security prison where he can be killed. He demands the right to a phone call, but Samaritan has altered the record to say he's already had his call.
* Search and Do Not Destroy" and so sets out to break them up. To this end, she arranges for first Trent and later Gwen to come to the Dock of Shame. Heather keeps Trent busy until Gwen approaches and forces a kiss on him for Gwen to witness and assume that Trent is cheating on her. Gwen leaves in tears and while by the end of the day Heather's manipulations come to light, it isn't until after Trent has already been voted off for being a two-timer (Heather has immunity that day and couldn't be voted off).
* Search and Do Not Destroy", because a relationship equals an alliance and that's competition she can't afford. So she arranges for Gwen to walk in on her and Trent kissing by means of a fake letter. She lures Trent to the Dock of Shame and tearfully spits out lies that Gwen confessed to the other girls that she dislikes Trent and only uses him to get ahead in the game. Heather kisses Trent when Gwen shows up, making her believe that Trent's unfaithful and letting Trent believe he's being used while ensuring that neither would want to talk to the other any time soon. Due to her meddling, Trent is voted off that evening, but the truth also comes out and the two resume their relationship.
* Search and Rescue having been searched exhaustively before. There's also inexplicable staircases dotting the park. Don't touch them, by the way, something horrid happens whenever someone messes around with them. Best case scenario, you die. The higlight of the weirdness is that time the protagonist found the front half of a whale lying in a clearing (no bowl of petunias, however).
* Search and Rescue: the "crying" is the same sound over and over again, like a song on repeat. He wisely nopes out of there.
* Search and Rescue Woods series, the protagonist hears a crying child, and goes to investigate. He then notices something wrong: the "crying" is the same sound over and over again, like a song on repeat. He wisely nopes out of there.
* Search and Solve: If you get lost, then the final world will turn into this.
* Search announced in the control room (and in the hearing of the agent, too, thanks to the comm gear he wore), leading to a number of running jokes. In the earliest episodes, the technician who did this had a distinct jealous streak; eventually, she somehow got out of the control room and ended up as Girl of the Week for one episode, after which she vanished.
* Search by the end, but their last interactions suggest they might start dating again in the future.
* Search By The Foundation": When the First Foundation starts to become complacent with the idea that the Second Foundation won't let them fall, the Second Foundation convinces a minor dictator, one with just enough strength to threaten the First, to attack them.
* Search by the Mule bothers him. His biggest concern is the way the Mule has described those who have undergone the brainwashing are somehow less capable than before the brainwashing, and being less useful to the Mule than someone who hasn't been brainwashed bothers Pritcher.
* Search by the Mule). Dr Asimov was an emigrant from Russia and wrote about robots.
* Search by the Mule": The Foundation has designed a device called the Lens, which acts as a viewscreen for the ship, but also has the coordinates of every star and planet stored as data. It allows the characters to view the stars from any perspective, and you can "zoom in" to any star, instructing the device to calculate the path. This significantly cut down on the time it took to prepare a hyperspace jump.
* Search: Da-jeong has a daughter and is part of the search team. One of the

reasons she joins the team is to protect her family.
* Search: Dong-jin and Ye-rim dated and broke up before the start of the series. This makes it awkward when they find themselves working together in the search party.
* search engine humans is a story about the birth of a panda cub for a query regarding human gestation.
* Search for "Dennys Brawl" and at least three different viral videos will pop up depicting nasty fights witnessed in the diner-chain. They must be putting something in the
* Search for Dinosaurs, you meet some impressively large dragonflies in the Triassic period.
* Search for Redemption to kill Mathayus and trades blows with Princess Silda.
* Search for Spock, Kirk tries to save the Klingon commander from falling into a lava field. Of course, Klingons being Klingons, the commander tries to drag Kirk down with him; and gets kicked off.
* Searching, David finds a comment of a kid making gross comments about his missing daughter, tracks him down and starts a fight with him. "Crazy Dad at Theater" quickly goes viral.
* Searching "do the harlem shake" on YouTube will cause the web site
* Searching for Bobby Fischer, also has a black belt in Brazilian Jiu-Jitsu.
* Searching for Bobby Fischer) Fred Waitzkin writes a bit about a chess club in New York in which the same players played over and over against the same opponent for months or years on end. They would make moves out of habit more than out of any real innovation or thought, but they had no desire to play against anyone else.
* Searching for Bobby Fischer, the rival chess prodigy in the chess tournament is played by an actual chess prodigy since "it was easier to teach a chess player how to act than it was to teach a child actor how to comfortably play speed-chess".
* Searching for Bobby Fischer with his son that it would be better to let his son play a brainy boardgame than try to force baseball onto him. And when one of his teachers tries to discourage Josh from playing chess, Fred tears her a new one.
* Searching for David's Heart: At a concert, a jealous Darcy watches her brother David and his girlfriend Jayne kissing from the shadows. Then, she overhears how the necklace that Jayne (whom Darcy didn't invite to her birthday party) gave her as a gift was actually Jayne's own idea, not David's idea like Darcy had previously thought. Darcy finally steps out of the shadows, and eventually ends up triggering her brother's death.
* Searching for Dragons, Mendabar has only one servant - an elf named Willin. Unfortunately for him, Willin is hellbent on fixing stupid things like Mendabar's dungeons and torture chambers not being properly stocked (as Mendabar notes, they haven't used those rooms for ages). He also keeps trying to arrange meetings between Mendabar and "proper" princesses, which angers Mendabar so much that he threatens to stick Willin in the rack he wanted to have bought, just for suggesting it.
* Searching for Dragons! The kid will hate it, but it won't actually harm him, so the uncle can appease both the society and his conscience.
* "Searching for Gordon Freeman": While having a private discussion about the fact that the cameraman doesn't know how to edit, Dave decides they can work with it, doing everything in one take, as long as there are no screw-ups. Then, "Is that on?"
* Searching For The Golden Eye, and even uses the 007 theme's chord progression during the verse.
* Searching, it turns out two of Margot's friends who she still keeps on Facebook and in her contacts, Abigail and Derek, are this. Abigail admits to David that she is just using Margot as a fake best friend so she could get into Berkeley while Derek is just exploiting Margot's disappearance for his own petty ends.
* SearchingLyoko, founder of Code Lyoko United and a well known member on
* Searching the Stalls: Searching for someone hiding in a bathroom stall.
* Searching the storage compartment in one's own escape pod, as well as the wrecks of other escape pods and the wreck of the ship the player escaped from in

* Search: Leo, Dong-jin's German Shepherd, is very friendly. So is Mac, Leo's replacement. The flashback to Dong-jin playing tug-of-war with Leo is one of the most heart-warming scenes in the series.
* SearchMan.exe can summmon a small one as his most damaging attack in the
* Search: Min-guk intends to report the truth about how North Korean soldiers opened fire on his group and a North Korean deserter, even though the incident would get him and the other survivors dishonourably discharged. Lee Hyeok shoots him to prevent this.
* Search Party about a group of narcissistic Brooklyn hipsters whose efforts to find out what happened to a missing college acquaintance grow increasingly fraught as they become mired in deceit, conspiracy, back-stabbing, and cover-ups.
* Search Party are portrayed by real-life twins Phoebe and Claire Tyers.
* Search Party: At first Dory appears to be a fairly normal but bored woman going through a post-graduation identity crisis. As the series progresses, however, it becomes clear that she has low empathy, no sense of self, and enjoys manipulating people. She also starts having hallucinations. Based on her interactions with her parents, it's possible that she's always been this way. Her symptoms easily fall under the bounds of cluster B personality disorders.
* Search Party in the fourth season. All of the seasons are highly satirical however.
* Search: Played with. A jeep hits a tree, doesn't explode, and doesn't look like it's badly damaged. The driver has time to climb out and walk to safety. Then a massive fireball abruptly engulfs the jeep.
* Search: Ten-year-old Su-yeong has a crush on twenty-eight-year-old Dong-jin. In their very first meeting she tells him she wants to marry him, so he'd better make a lot of money, and laments he wasn't born later.
* Search, the hi tech detective agency's mission control was manned by an ensemble cast, while the role of field operative switched among a trio.
* Search the Seven Hills is actually a retired Roman general and ex-governor of Antioch, one of the Empire's wretched hives of scum and villainy. He can even make Christians shut up with a stern look.
* Search: These zombies are the "caused by a virus" variety. They're very strong and very fast, and the murderer in particular is smart enough to follow and attack people while staying out of sight. Cutting their medulla is the only way to kill them.
* Search were filmed, but for obvious reasons it was impossible to film them on location.
* search-wise.net, a domain name intentionally reserved for use as a Brand X search engine.
* Seargeant Johnson, a Renegade Space Marine who is a defector to the Tau Empire. While he has turned his back on the Imperium, he has not forsaken his humanity. The Greater Good resonates with his ideals of courage and honour just as deeply as, if not more than, the Imperial Creed.
* Searing Spell is a feat you can apply to Fire spells to make them ignore Fire resistance, and partially BYPASS FIRE IMMUNITY! It burns so hot it can burn things that can't be burned!
* Sears 2011 after Christmas sale had a guy calling a woman and saying that he heard her husband got her a snowblower. She replies with a game attempt at sincerity that "it's cute." He tells her she can get what she
* Sears and Zemansky's University Physics" (or Throcky) who skateboards on frictionless ramps and plays with clotheslines for fun.
* Sears has an in-store ready for pickup service after you ordered online. If the associate doesn't deliver your merchandise within 5 minutes after you input your order information, you receive a coupon good for the next in-store purchase.
* Sears has a very famous series of advertisements for home appliances that went like this.
* Sears Optical uses this several times with people who need glasses:
* Sea Salt is a pixel-art action-strategy game where you play as Dagon (who is depicted as being more akin to Cthulhu) and control a variety of monsters to ravage

a city after the Archbishop refuses to offer himself as a sacrifice.
* seas composed of a mix of ethane and liquid methane rather than water, and reflect the orange-brown sky. Needless to say, it is not an environment that would be well suited for human life.
* Sea Scouts, Donald orders his nephews to hoist the sail on his ship, but they raise the boom rather than actually unfurl the sail. As Don commands them to lower the boom, they accidentally let go of their rope, causing it to drop onto their uncle.
* Sea Serpents: Aquatic serpents/reptiles that are often considered related to dragons or a subcategory of dragon.
* Sea Serpents: Large aquatic creatures with snakelike bodies, including overgrown eels.
* Sea Serpents that swim in their seas of their homeworld and which they revere as holy.
* Sea Shepherd Conservation Society whereupon the nose art changed to that of a woman bearing a trident and the organization's flag.
* Seasick Steve is a folk singer who used to be a hobo. He plays a three-string guitar.
* Seasick Steve's regular appearances on Jools Holland's Hootenanny made him popular.
* Sea Snail Studio, has worked since 2012 on webcomics, but his real-life identity has always been a mystery. The only thing known about him is that he comes from Mexico and that he is male. Maybe.
* Season 10-11: After being cleared, Booth is struggling to trust. Brennan gets pregnant again but the news causes Booth to fall prey to his gambling addiction after an undercover case. Brennan kicks him out until she can trust him again. They try to retire but it doesn’t last. Booth tries to help his brother but his brother is killed and Booth disappears trying to stop the sale of a list of undercover agents. He’s wounded again.
* Season 10 also had Miz Cracker, a comedic queen and a fan favorite who had just won her first challenge the previous week, she ended up being eliminated on her first week in the bottom two up against Kameron Michaels, who was on her third consecutive lip-sync.
* Season 10: Crowley and his mother, Rowena, are set up as being this throughout Season 10, but their alliance falls flat midway into the Season.
* Season 10 did this with the introduction of Chloe, a girl that Timmy has to share Cosmo and Wanda with, with said season seeming to ignore ALL the movies.
* Season 10 episode "200" has a whole segment re-imagining the show with marionettes.
* Season 10 episode "Lost and Found" has the team assuming that dear old dad had knocked up his own daughter with their son/half-brother before disappearing.
* Season 10 episode "The Wild" has Claire, Gloria, Haley and Alex helping a pizza guy make his delivery in under 30 minutes after they accidentally hurt his leg. Turns out the guy is constantly harassed by a frat house that throws obstacles in his way, which the quartet successfully navigate in their own ways.
* Season 10 featured a two-parter entitled "Cartoon Wars," which focuses on
* Season 10 gives us an instance of "Bad Angel, Worse Angel" when Gamma and Sigma team up to dupe Carolina into
* Season 10 had Vanessa Vanjie Mateo, eliminated on the premiere episode up against Kalorie Karbdashian-Williams. The edit of the episode, as well as the critiques, lead to fans believing that Kalorie was the clear choice for the first elimination, that is until the lip-sync happened. Kalorie ended up completely turning it out, and Vanessa was sent home much to the shock of the fans. Luckily for Vanessa, her memeable exit and the fan-reaction led to her returning the next season and just missing out on the finals.
* Season 10 pretty much sums this up when he uses all of his past tragedies as a hunter who lost almost everything he's ever cared about and becomes
* Season 10 reveals that the AI Sigma used to belong to Carolina, and it was her decision to give him to Maine that set off the entire

* Season 10's "Make Love, Not Warcraft" has the boys drinking Rockstar Energy Drinks and eating Hot Pockets while playing
* Season 10 went ahead and topped that with an even more unlikable cast. To start off, the author brings back hated characters like
* Season 11 introduces Locus, a mercenary working for the Federal Army of Chorus. Unlike Tex,
* Season 11's Chris Shockley had quite a shocking elimination as well, as (up to that point) he was the only member from team Christian to win an elimination challenge, as well as the only member of his team to avoid the bottom until then. The most shocking part, however, was the way he was eliminated: he lost a head-to-head against Teej Poole (one of his team mates), who, during the subsequent elimination face-off, started to advocate for the other two members of the bottom three to stay (both members of team Christian as well), essentially stabbing Chris in the back. Chris was
* Season 12 actually answers this. Crowley got his hands on it shortly after the aforementioned unsuccessful attempt on
* Season 12, "Genetic Disorder". Mother does it with son, gets pregnant, dumps off baby to hide it. The kid goes
* Season 12 gives us the two sides in the civil war on Chorus, the Federal Army and New Republic. The war has been going on for so long that most of the worthwhile soldiers were already killed. To put it lightly, these guys look up to the Blood Gulch Crew, which tells a lot about their standards. Most of the actual fighting is done by mercenaries,
* Season 12 had Rock M Sakura, a fan favorite from the minute the cast was revealed. While fans thought her effervescent personality and strong runway looks would carry her to the finale, Rock ended up being eliminated on the fourth week, placing twelfth overall. The fan outcry following Rock's elimination was astronomical. To a lesser extent, eighth-placer Jan was also a shocker, with fans believing she didn't deserve to be in the bottom two over frontrunners Gigi Goode or Sherry Pie, although they admitted that Jan was beaten in the lip-sync fairly by Widow Von'Du.
* Season 12 has taken this trait and amped it up to 11, to the point of where every scene is comedic.
* Season 12 has two for the price of one! First, Locus is working for a third party to
* Season 12 reveals that both of the two factions on Chorus, the Federal Army of Chorus and the New Republic, are being manipulated by Locus and Felix into fighting each other. The two mercenaries are also revealed to be working for an unseen person going under the alias of "Control," revealed at the end of the season to be Malcolm Hargrove, CEO of Charon Industries.
* Season 12's "A Cricket's Tale" shows the previous two episodes, "PTSDee" and "The Gang Tends the Bar" from Cricket's perspective.
* Season 12's "Grimm Job," where in the end, it is implied Meg hung herself. Peter ignores this, simply tenderly telling her good night.
* Season 12's "The Great Money Caper" features the Simpsons at a restaurant featuring a magic show. Marge is given a Long Island Iced Tea (served in a tall glass). She decides to nurse the drink but ends up drunk.
* Season 12 takes this trope, and ends up deconstructing it. Two soldiers dressing as the enemy works okay for the regular guards, but
* Season 12: The son of a warlord Booth killed as a sniper seeks revenge, torturing and killing several people and attacking the safe house Brennan’s dad and the kids are at. Her dad dies fighting to save his grandchildren and the attacker is caught. However, he escapes while everyone is focused on Cam’s wedding and blows up the lab with explosives, causing Brennan a head injury and resulting in a final dramatic battle as the series ends.
* Season 12 was an experiment at more arc-based plotting, as an attempt at
* Season 13 ends just after Epsilon does a speech on how he's making an
* Season 13 even gave the judges the possibility to prevent this trope, by giving them "Pardons", which could be used to save a single candidate from elimination.

These "Pardons" were well-used, as one of the pardoned artists made the top 3 eventually (while she would have fallen under this trope otherwise).
* Season 13 had Denali, a fan favorite and powerhouse performer who had won one of the first challenges and delivered a well-received lip-sync performance early on. Fans expected Denali to demolish her lip-sync against Olivia Lux, however, clearly she was restrained by her gown and as a result her performance fell flat, leading to her surprising elimination in eighth place.
* Season 13 has Tristan hooking up with his English teacher Mr. Yates, though Maya ends the relationship by telling principal Simpson about it.
* Season 13 has two episodes that take place during the Super Bowl, the first focused on Charlie and the second focusing on the rest of the Gang
* Season 13, In a plot that seems to be blatantly following this trope, basketball player Miles and his best friend are shown taking photos of and carrying Zoë (who is inebriated and unconscious) into the pool house where she is later recorded being raped by unknown assailants, resembling the Steubenville rape case.
* Season 13 shows the shapeshifter Mia Vallens. She is one of the few benign monsters in the series. And also the daughter of a male human and a female shapeshifter.
* Season 14, Episode 2: Grif and Simmons are paired up with another recruit named Hammer for a "special" scouting mission, exploring a base that was attacked by Blues. Hammer wants to get in closer to search the base, but the other two shoot him down by saying they already have enough intel from watching via sniper rifle and can go back to base where it's safe. Hammer charges in anyway and get himself blown up by an IED the Blues had set up.
* Season 14 episode "Sexual Healing" has this as its basic plot, with nearly every man in the world pretending this is not the case and that the rich, successful men who go out and have sex with as many women as possible are suffering from a disease.
* Season 14 route. Season 17 is regarded as a return to form with solid character interactions and development, as well as giving the arc a proper wrap-up.
* Season 14's "Helter Shelter" was the final episode aired to be animated with cels before transitioning to digital ink and paint.
* Season 15, and people welcomed the change, finding him funnier and more bearable.
* Season 15 had Zev & Justin, who, when compared to similar editing of teams in previous seasons, appeared to be set up for a run late into the race, including a burgeoning rivalry with Maria & Tiffany, that is until they
* Season 15 has "Every action has an equal and opposite reaction." They're the first words spoken in Episode 1, and they're spoken again when
* Season 15 spent the first half being typically silly until the episode "You're Getting Old" as Stan goes through a fall out with friends and major changes in his life and unlike previous episodes with a breakup, it doesn't get better by the end.
* Season 16 gave us Brent & Caite, who's fighting and yelling gotten them deemed
* Season 16 revolved around the Doctor's needing to gather and assemble the pieces of "The Key to Time",
* Season 17 had Claire trying to topple a knight's armor with watermelons thrown from a slingshot. One of the watermelons backfired and
* season 17 with Liz and Julia as part of the BB Takeover. However, the cast was well aware of the Twin Twist.
* Season 19 could be considered a whole season of these very few episodes focused solely on the boys and if anyone could be considered the main character of the series it would be
* Season 19 has the town attempting to gentrify itself, contrasting the noble, politically-correct posturing of its residents with their still-clueless and selfish mindsets.
* Season 19 in particular gave a lot of minor characters focus as it went on. "
* Season 1: All the main character convene at Hershel's farm but are kicked out when Walkers breach the farm and kill his son. After hooking up with some more characters, they hole up at an abandoned motel for a few months, with a brief hope

spot when invited to a farm, which turns out to be run by cannibals. Though eventually forced to flee the Motel when bandits and Walkers make it no longer safe. After some travels, they come across Crawford which
* Season 1 and two had Eddie (suddenly pierced with a wooden floorboard) and Gabe (
* Season 1 as a whole has become this as of "Cigarette Ash", if this line from RM is any indication:
* Season 1 at the tournament: Johnny did a fantastic job of training his students to physically fight back. But when he sees his son (the Miyagi-do fighter) getting mashed by two of his top students (the first because Robby made the mistake of answering Hawk's
* Season 1: Barry learns how to use his powers and fight the metahumans, and the threat of the
* Season 1 begins not with the founding of The Avengers, but with about two hours' worth of shorts detailing how each of the first eight members fought crime
* Season 1: Bloom's awakening of her powers and coming to accept herself as a true fairy.
* Season 1: Dewey's quest to find out what happened to Della, and Magica de Spell's plan for revenge on Scrooge.
* Season 1, due to being animated by cels, was the only season to use this animation style. As a result, the animation looks sort of unique compared to the rest of the show.
* Season 1 ended on a cliffhanger, with the SORT team raiding the prison to quell a riot. The next season reveals prominent recurring characters Ed Hunt and Scott Ross were killed during the raid, alongside
* Season 1 ends with Matt, Karen and Foggy defeating Wilson Fisk and putting him away after getting a corrupt detective to link Fisk to the murders of Detective Blake and several other cops. However, this only temporarily stops Fisk, as season 2 shows him rebuilding his criminal empire from within prison, even using Frank Castle to get rid of the kingpin who heads the prison's underground economy. And in season 3, he gets out of prison and seeks revenge on Matt, Karen and Foggy for putting him away.
* Season 1 ends with quite a few dangling threads for Season 2 to pick up on: Coulson is now
* Season 1 ends with the Commodore deciding to go against Nucky. The plan for Season 2 was to give him a large part as the year's
* Season 1 episode 6: On Wilson Fisk's orders, Detective Blake and two uniformed cops are shot on live TV, as Blake has proven a liability to Fisk.
* Season 1, Episode 7, Jon is incensed that he was named as Mormont's steward, when he expected to be a ranger because of his fighting abilities. Sam points out that he's essentially being made personal assistant to the Lord Commander, right out of training, which gives him a very rare opportunity to work with and learn from the man, and very likely means that Mormont is grooming him for command.
* Season 1 featured a corrupt sheriff who worked for a Miami drug cartel. He struck a deal with them so he could get revenge on a child killer. He is actually a fairly effective sheriff since he is able to crack down on illegal drug manufacture and sales in the county. The drug cartel is not interested in selling drugs in the county and helped him get rid of the local meth manufacturers who were their competition in other areas. Things go bad for him when the cartel asks him to help them kill Raylan.
* Season 1 features a cameo for Jeyne Poole and a couple of lines alluding to her. She gets a big role in the book
* Season 1 focused on Angel's first attempts of going against the law-firm Wolfram & Hart while also growing accustomed to his new "family" of Cordelia, Doyle, and later Wesley.
* Season 1 focuses on the hunt for the ruthless Ice Truck Killer, who is revealed in the end to be
* Season 1 focuses on various political schemes by Underwood — manipulating an education reform bill, supporting Russo's bid for Governor, etc — as part

of a larger plot to endear himself to the President enough to
* Season 1 had 26 episodes produced for it, but only 20 were actually used. Out of the remaining six episodes, five aired at the end of season 2, and one aired in late season 3. This created some continuity errors, since Arnold's teacher Miss Slovak was
* Season 1 had an intimidating Principal LaRue who didn't really do much. Season 2 demotes him to
* Season 1 had a rivalry between Elliot and JD's girlfriend Alex. Alex, a social worker working at the hospital, has a problem with Elliot who has noticed some drugs have gone missing and suspects a patient who is a former addict. Turk tells him in a situation like that it doesn't matter who is wrong and the smartest move would be to side with the person he wants to sleep with; but even though he and Elliot are
* Season 1 had Peggy Olson doing dancing routines that shown off the ballet training
* Season 1 has a storyline that cleverly evolves over the course of the season: Initially, it's about Coulson's team investigating and combating the machinations of
* Season 1 has Carter running a secret investigation to prove that Howard Stark has been framed for treason, uncovering in the process a conspiracy by Russian intelligence program Leviathan.
* Season 1 has Heather. You know it's bad when we see her parents actually
* Season 1 has "Some Assembly Required" after the three-part pilot, where there are no threats but instead the paladins learning to use their Lions and figuring out how to form Voltron after the first time in the previous episode.
* Season 1 has the Blue Templar, a ring of crooked cops who were engaged in murder, narcotics trafficking, and money laundering. Their leader Sonny Malevski also killed Commissioner Frank Reagan's son Joe when he began to infiltrate them.
* Season 1 has two FBI agents tasked with making Michael's (who was "burned" and turned into a villain in the eyes of most of his fellow co-workers) life miserable, and also Jason Bly, a CSS agent who takes up the cause when the FBI backs off.
* Season 1 introduces Kyler and his gang who relentlessly harass Miguel by calling him 'rhea (after seeing him a bottle of Pepto-Bismol that he bought for his grandma) in addition to picking on less popular kids like Eli and Demetri. If that's not all, Yasmine and her clique are also shown making fun of Aisha for her weight. It gets to the point where Johnny Lawrence's (the original bully from the Karate Kid) Cobra Kai becomes a safe haven for bullied kills, and even their top students (Hawk, Aisha, Miguel) eventually become bullies themselves.
* Season 1: In "World on Fire," Detectives Christian Blake and Carl Hoffman murder an associate of Vladimir Ranskahov's in the 15th Precinct for daring to snitch on Fisk (whose name must not be said ever). Fisk and James Wesley put in a call to their contacts in the Internal Affairs Bureau to sweep the whole thing under the rug and bury it. This allows Blake and Hoffman to go back on the street and assist their fellow corrupt cops that night in eliminating any Russians who survive Fisk's bombings of their stashhouses. Unfortunately, Matt happens to overhear the murder, so he goes after Blake, breaks his right arm and gets him to reveal the locations of said stashhouses, allowing him to locate Vladimir. For that transgression, Fisk has Blake shot. That Blake and Hoffman are so quickly back on the streets is lampshaded by Ben Urich when he turns up as they're establishing a perimeter around an abandoned warehouse where a rookie cop has stumbled upon Matt and Vladimir and subsequently been knocked out.
* Season 1: Kara learns the ropes as a superhero, while having to face off with the escaped Fort Rozz criminals led by her aunt
* Season 1: Kate learns to be a superhero while engaged in conflict with the terrorist known as
* Season 1 plays with this, as while Jschlatt was the villain throughout the season once the elections were over, it was
* Season 1 puts a lot of emphasis on roads, signifying characters' dilemma on where will they go now/next as the world

* Season 1 really liked this trope. The first "meteor freak" Clark ever battled was a
* Season 1's "Close Rick-Counters of the Rick Kind": Evil Rick was actually being controlled by Evil Morty—the true mastermind of the duo's plans and actions—all along.
* Season 1: Selina's attempts to pass the "clean jobs" bill, and the political fallout when it falls through.
* Season 1's "In Excelcis Deo", for example, revolves around Toby organizing a military funeral for a homeless
* Season 1's "Poison Ivy" begins with a police shooting, which (in a subversion) is initially cleared by
* Season 1's "Rain" had clown masks being used in a bank vault robbery. An explosion caused an outline of a mask to get seared into one guy's face.
* Season 1's segment "Letter" was about almost all of the Matsuno brothers quitting their
* Season 1's "Skin Deep" has a flashback to Regina walking into Rumpelstiltskin's castle saying she has a problem with a certain mermaid. This is because
* Season 1 started with a core cast of five engines (although James was only named a few episodes into the season). About halfway through, Percy was introduced. Poetically, like the
* Season 1: The flashbacks are about Oliver first arriving on the island and becoming caught in a fight against
* Season 1, "The Gift": Doug races to Carol's engagement party to tell her he loves her, but
* Season 1: The Mountain Men, frequently mentioned to be an enemy of the Grounders, capture the remaining delinquents using modern technology after the climactic battle.
* Season 1: The mystery of the black rocks popping out of nowhere, and the reappearance of Rapunzel's long, golden hair.
* Season 20's "Lisa the Drama Queen" was the last episode to air in standard definition and feature the classic opening sequence used since season 2, before switching to high definition and introducing a brand new opening sequence.
* Season 21 actually has a number of these, with Strong Woman and Miss Conduct serving as the female counterparts to PC Principal and Mr. Mackey respective. However the most shocking of them all is
* Season 21 had this happen again for another eating task, also set in China. The restaurant's patrons seemed confused at first to have all these Americans with camera crews eating hasma without using their hands, but twins Natalie & Nadiya pumped up the crowd with their Bollywood style dance, to the point that the crowd continued cheering for every team that came afterwards.
* Season 25 had an unusual variant: contestant Priscilla Ball (who was champion on January 16, 2009) was unable to make the taping for her next episode. As a result, she was brought back as co-champion on an episode that aired in April.
* Season 26 of the original series usually began episodes with the Doctor and Ace coming out of the TARDIS. One episode did show them inside working at the console, but the rest of the console room was in darkness. The reason is they'd scrapped the set and didn't want to pay for a new one.
* Season 2 actually had a challenge to create a unique flavor of ice cream. Marcel decided to make a Bacon and Avocado ice cream. That dish was considered to be one of the worst dishes ever to be served on the show. From the same season, Sam mixed watermelon and bleu cheese with gnocchi, and Ilan made a chocolate ganache with chicken liver. Both these dishes... didn't go over so well with the judges either.
* Season 2 adds Eric, Alex's deaf father, who is played by deaf actor CJ Jones.
* Season 2 begins with a Cylon boarding party attempting to take over the
* season 2 Big Bad complex so he believes anything he does is justified because he's the one doing it.
* Season 2, "Bloodlust". The Winchester brothers met rogue vampire hunter Gordon Walker while looking for a nest of vampires. Gordon seems like a decent enough chap and a worthy ally, and Dean likes his "kill all the monsters and enjoy the hunt"

philosophy. Dean and Sam end up fighting when Sam reveals that other hunters say Gordon is bad news. Before this can go any further, Gordon takes a swan dive off the slope when the local vampires turn out to actually be peaceful, having sworn off killing humans, yet he still attempts to slaughter them. Then he tries to feed Sam to the head vampire to prove she's still a monster, and attacks Dean when they try to protect her. Bad move.
* Season 2: Clem ends up meeting up with a group of survivors staying in a cabin. It lasts a bit till it's found by a figure the survivors were trying to escape from. They pack up and leave, finding another group in a wind-powered abode. But said figure soon finds them and forces the group to come to a makeshift fortress he built himself. While the place is secure, under his tyrannical rule, it's no safer than being with the Walkers. The cast eventually nullify the safety by luring the Walkers to the place, which they use as cover to escape and are forced to travel, where the rest of the game proceeds along. Four of the endings either have you go back to the fortress, now abandoned and yours for the taking, or go to another community that'll just barely allow Clem and a baby born during the events in due to overpopulation and limited supplies.
* Season 2 confirms that he was at least telling the truth about being a GCN cameraman,
* Season 2 deals with both Corona's forces and the Luna 6 developing alliances in preparation for the eventual final confrontation between the two sides.
* Season 2 digs deeper into the Sorcerous Sword Index when Shang Bu Huan's old foes Xie Yingluo and Xiao Kuang Juan arrive from Xi-You to steal it from him, with two more of its dangerous swords being revealed. The Night of Mourning is apparently incapable of actually injuring any human, but one touch from its blade turns anyone into the wielder's mindless puppet. And the Seven Blasphemous Deaths is sentient and uses its magical powers to compel people to want it for themselves; its wielder wants nothing more than to continue to wield it and protects it from all who come near, and anyone who gazes upon it is feverishly drawn to steal it for themselves only to meet their demise and have their spilt blood empower the sword and its wielder. And
* Season 2 does confirm that Freeman is actually speaking; when Alyx says her "Man of few words, huh?" line, Freeman gets confused, but then states that yes, he does talks a lot, out loud. Turns out that the people around Freeman either are too stupid to respond to Freeman's words or ignoring his ranting.
* Season 2 does introduce another black man as president of the Earth Sphere Federation, although that might be more to reflect
* Season 2 ends with the child characters dancing at the Snow Ball, but the camera then pans to the Upside-Down where a new monster is seen watching over the school, very much alive.
* Season 2, Episode 10: As long as your heart is in the right place, it's okay if you fib a little.
* Season 2 Episode 4 gives you another one with Rebecca, who dies a few days after giving birth to her baby from a mixture of cold and exhaustion.
* Season 2 episode 8, "Guilty as Sin," ends with Frank Castle throwing his trial so he can meet with Wilson Fisk, who sent him a message, with the last shot being Frank encountering Fisk lifting weights. The next episode, "
* Season 2 episode "Dragon Quest" introduced Peewee, a phoenix chick pet for Spike. Peewee then
* Season 2 episode "The Mexican Staring Frog of Southern Sri Lanka" uses live-action historical
* Season 2 experienced an exodus of fans, similar to the My Little Pony example above as it involved a change in format that split the fanbase. While season 3 received less open flamewars and outrage, there are fans that declare themselves only fans of the "true Superjail" (season 1 and pilot) and don't get along well with people who acknowledge the later seasons (this seems to be a particularly large problem with Season 2, to the point where some fans will acknowledge every season EXCEPT 2).
* Season 2 extras (and the books) all but state outright that Gregor Clegane

murdered his father, and probably his (unnamed) sister as well.
* Season 2 featured 5 Stocks, items, and casual stages with hazzards on, and stage morph on.
* Season 2 featured Wolfram & Hart using Angel's old flame Darla in a plan to cause him to cross the
* Season 2 features an episode in which Dean encounters a Jinn and wakes up in a timeline where his mother was not killed by the YED and thus his father never became a hunter. Dean lives with his beautiful girlfriend and lives a modest life as a mechanic. He also finds out he is estranged from Sam, who is studying Law and Stanford and still with Jessica. Even though he is heavily implied to be an alcoholic and something of a screw-up, Dean finds this existence far better than his own, and he only sets about to return to the regular timeline when he realizes that all the people Sam, John and he saved are dead.
* Season 2 final episode takes place in Hell. The entire place is a bureaucratic nightmare.
* Season 2: Following the black rocks outside of Corona to the Dark Kingdom so Rapunzel can follow her destiny.
* Season 2 gave us Sunshine, though she was never able to do anything with the club after getting snatched up by Vocal Adrenaline. Season 4 gave us Marley, who fits the trope to a T.
* Season 2 gives us an intense reminder of how strongly Zim holds to this view on Dib. When he finds out that his new
* Season 2 had something like this, a small planetoid with an artificial atmosphere that was a TV studio center. Our 'heroes' wind up there and find that if their ratings slide they'll be in trouble.
* Season 2 has a flashback where both Danny and Davos wear the famous mask during a K'un-Lun duel to determine who would become the new Iron Fist.
* Season 2 has a particularly twisted example. According to her adopted son Luke, Lily Gray - a wealthy psychopath who fostered a large number of children she raised to be killers- spent years looking for a soul mate amongst the homicidal maniacs of the world, one being a
* Season 2 has a subplot where Jesse gets kicked out of his late aunt's house, which happened because the house got new owners who didn't give them permission to film there. As a result, the season premiere featured a set of the kitchen with the RV blocking the view out the window, before they could work up to this development. They would regain permission prior to the filming of season 3, so wrote a subplot of Jesse using Saul to buy the house back from his parents.
* Season 2 has Finn utterly obsessed with rescuing Clarke, willing to leave allies to die or attack innocent people if it will help him get to her. This is shown to be a
* Season 2 has Jack captured by terrorists and brutally tortured to death. Yup, his heart actually stops and he's actually pronounced dead at the end of the episode. However, they manage to get a doctor to resuscitate him time at the very beginning of the following episode.
* Season 2 has "Space Mall", although it does have the more serious subplot of Shiro trying to gain full control of the Black Lion to prevent Zarkon from taking it.
* Season 2 has the Widows, a pair of demonic sister-wives, working in concert to resurrect and
* Season 2 has two humans in the Mighy Nein: Caleb Widogast, a wizard, and Beauregard, a monk. The others are two tieflings
* Season 2 heavily downplays the witchcraft and focuses mainly on the sisters' personal lives.
* Season 2 instead has "Cherry Blossoms", when the Matsuno family takes a devastating emotional blow when
* Season 2 introduced a whole new set of facial expressions, many of which are much more
* Season 2 introduces a medic with the name DuFresne. It's decided by the other characters that his name is too hard to pronounce and he is christened "Doc" for

the remainder of the series.
* Season 2 introduces the concept of alternate Earths. When visiting Earth 2, both Caitlin and Cisco discover their counterparts from that Earth are evil meta's: Killer Frost and Reverb respectively. Cisco in particular becomes terrified of turning into a villain himself for some episodes afterwards, but this ultimately never happens. Caitlin on the other hand becomes Killer Frost as well in season 3.
* Season 2 introduces us to Eska and Desna, Korra's twin cousins; while they were not
* Season 2 is very much the same, except for Episode 7, which contains several scenes of the Queen’s photographer brother-in-law, Tony Armstrong-Jones, cheating on his wife,
* Season 2: Murphy and Jaha search for the City of Light, only to find the AI A.L.I.E., responsible for the nuclear devastation a century ago.
* Season 2 opens up with "Scaryoke" and "Into the Bunker," two story-heavy episodes that respectively involve a zombie invasion and a shape-shifter sealed in an underground bunker. Following those is a cooldown with "The Golf War," a more lighthearted stand-alone about a race of minigolf people. After it is "Sock Opera,"
* Season 2 opens with a psychiatrist inspecting the camp in response to reports of erratic, unmilitary behaviour, with the goal of seeing if the camp should be split up. He's simultaneously shocked by their "childish" antics and impressed by their professionalism once the choppers arrive, arguing that the only thing madder than the camp would be breaking it up.
* Season 2 opens with Matt Murdock chasing down some diamond thieves who are evading the cops that are pursuing them. He manages to corner one of the thieves in a Japanese restaurant kitchen and beats the guy senseless. Once Matt is gone, the kitchen staff get their turn to beat the shit out of the thief.
* Season 2 plays this straight with Dream, being an active threat throughout Season 1 before he took a backseat to Jschlatt, coming back in full force by
* Season 2 reveals that Red Arrow and Cheshire developed one during the
* Season 2's antagonist is the far more Romanticist and spiritual Unalaq, attempting to open the gates between the spirit and physical worlds.
* Season 2 saw the Hoffman crew kicked off their Porcupine Creek claim as well as recovering a relatively small amount of gold.
* Season 2 sees Carter and company head out to California to investigate mysterious deaths, entangling them in the machinations of the
* Season 2 sees Daniel, having decided to turn Miyagi-Do into a full-scale dojo, try to apply this with all of his prospective students.
* Season 2 sees Midge and Benjamin attend a club where Lenny Bruce is performing, and Lenny's routine that night includes a segment on this.
* Season 2's episode "How Long is Forever?" has Starfire sent 20 years into the future during a battle with a time-traveling villain named Warp. In the future, her friends split apart after her absence and Warp tells her, despite believing his interference caused it, that nothing has changed, as everything is as history says it is. Of course,
* Season 2 set up a storyline with a number of "psychic kids" that were also fed demon blood and had similar powers to Sam. Two of the psychic kids, Andy and Ava were well-liked by fans but creator
* Season 2 shows that there are other labor camps kept outside the walls of the occupied cities, which are seen as a step below the Factory on the punishment scale.
* Season 2's Jessie Smith had a pretty good run throughout the season, winning two elimination challenges and several flash challenges, while avoiding the bottom. That was, until he was faced with his Achilles' heel, portraits. While the result of his portrait spelled his elimination long before the jury came to an agreement, it was, in fact, quite unexpected that he would get eliminated in fifth place.
* Season 2's "Noël" is about Josh reluctantly seeing a therapist for help in coping with PTSD after he suffers a complete mental breakdown on Christmas, to the point that the constant cheery Christmas carols flooding the hallways of the White House trigger severe traumatic flashbacks to his recent shooting.

* Season 2's "Requiem For an Urkel," where Urkel boxed tormenter Wille Fuffner in a three-round bout. Urkel winds up with his "Urkel uppercut," but Fuffner literally smiles. Urkel has time only to utter part of his "whu-oh" before Fuffner lays into the nerd, prompting others to stand up for the hapless Urkel.
* Season 2's theme sequence makes an appearance in Season 3, when Trent does his own, genderbent rendition.
* Season 2's "The Tattletale," where Cindy is the Obedient Olga/Obadiah. "I justh tellth it lith it isth," lisps the youngest Brady girl as she squeals on her Brady siblings for minor misdeeds ... and then to Sam when she saw an overly excited Alice hug the mailman (after Alice had won a contest). Eventually, Cindy learns not to tattle,
* Season 2's "The Wedding Squanchers": Rick, BirdPerson, and Squanchy are all considered terrorists by the Galactic Federation for opposing it in the past. Furthermore, BirdPerson's fiancée/new wife, Tammy, was actually a spy for the Federation all along.
* Season 2's "Tick, Tick, Tick..." & "Boom!", guest starring Dana Delaney, playing a specialist from the FBI.
* Season 2's titles have "2" in them, except for the first episode, "Return". In addition, the titles of the second through fifth episodes of this season are the names of the first four episodes of the series, with "2" added.
* Season 2's "Tooth and Claw" prominently featured kung fu monks in Victorian era Scotland. The very caucausian monks start fighting with a style ripped almost completely from
* Season 2 subverts Miguel in which he learns his lesson after attacking Robby's injured shoulder in the All-Valley finals. However, Hawk begins to fully embrace his bully mindset by attacking Demetri (after he posts a bad review of the Cobra Kai dojo on Yelp), vandalizing Miyagi-Do (and stealing Mr. Miyagi's Medal of Honor in the process), and
* Season 2's Zoom was a typical villain asshole right from the start, but the reveal that
* Season 2 takes its sweet time for the team to realize there is a mole on their team, this being the BIG cliffhanger from season 1. We're also waiting for the one person who figured this out to escape from the mole's prison. He escapes in episode 9. The arc is 13 episodes long, but the climax and payoff are well worth it as the build-up finally begins to merge and pay off.
* Season 2: Tamara and Greg, until it's subverted and revealed that they were actually co-dragons under Peter Pan.
* Season 2: Team Flash has to deal with the arrival of metahumans from Earth-2, led by
* Season 2: Technically the fights between Buffy and Spike count as an arc, but the
* Season 2: The flashbacks are about Oliver and his allies facing off against
* Season 2: The hostage crisis in Uzbekistan and the resulting Presidential scandal.
* Season 2: The introduction of new Winx member Aisha and the villainous Lord Darkar threatening to take over the magic dimension.
* Season 2: The White Walkers attack the Fist of the First Men (ice), (supernatural).
* Season 2: The "Wizards vs. Vampires" arc, which dealt with Justin's relationship with Juliet and her parents.
* Season 2 used this for an actual, solid twist. The sister of a woman marrying a Muslim boy she met at college in London starts to suspect that he may have ties to a terrorist group.
* Season 2 was partly based on fracking pollution scandals and partly on Enron's manipulation of the energy market.
* Season 3 (2012) was the last year for several first season reactors, namely Emma, Sammie, Athena, and William.
* Season 32 saw the show making steps to get back on its feet despite the new $32,000 Bonus Round minimum being offered on almost three out of every four shows:

the minimum dollar value on the Wheel increased to $500 (but vowels still cost $250), and the cash bonus for winning a car in the Bonus Round also increased back to $5,000. However, all that went out the window with the $1,000,000 being won again just three shows into the season.
* Season 3 adds Russell Edgington and Talbot, his consort of centuries.
* Season 3 (again): The Salazars order Jack to kill his partner, Chase (who has no idea what's going on). Jack pulls the trigger, but the gun is empty.
* Season 3 also contains other things that the fans said they enjoyed, like Kaeloo/Mr. Cat shipping, Pretty/Stumpy shipping,
* Season 3) became featured in too many episodes. In fact, two episodes in particular, "Frightmare" and "Claw of The Wild", had plots that had nothing to do with the relationship yet have the relationship issues take over halfway through.
* Season 3 begins featuring an arc concerning the Equestria Games that's continued into the fourth season, with a few episodes featuring the cast preparing for it.
* Season 3: Cassandra's rise to power and the eventual awakening of Zhan Tiri.
* Season 3: Castle declares his love for Beckett as she lay motionless from a sniper bullet.
* Season 3 continues it: among other things, Brion Markov is sixteen minutes younger than his older twin brother, Gregor.
* Season 3: Daenerys Targaryen (of a family strongly associated with fire) frees the slaves of Yunkai, a city that is located in a desert (fire), (mundane).
* Season 3 ends up repeating this, after Fisk manages to beat his charges and gets out of prison. Karen tries to connect Fisk to the hotel he's under house arrest in. Matt first tries to expose Fisk by bringing in an inmate Fisk hired to shank himself as part of his gambit to get out of prison, but Fisk hires Dex to kill said witness. Ultimately, what takes Fisk down this time is a two step process: first, Karen provokes Fisk into sending Dex after her to avenge James Wesley, causing Dex to go after her at Matt's church, during which Father Lantom gets killed. Subsequently, Ray Nadeem (the agent who sprung Fisk) grows a conscience and decides to testify before a grand jury, with Matt and Foggy negotiating a deal for him with Blake Tower. Fisk thwarts their attempt to use the grand jury by intimidating the jurors, so Nadeem goes home and records a confession video before Dex is sent to his house by Vanessa to kill him. The video ends up being what brings down Fisk, while Matt brings down Dex by using Fisk's murder of a woman close to him to get Dex to turn against Fisk.
* Season 3 episode 10 "Karen" sees Matt have to fight Dex in his church, which is completely bathed in red lighting.
* Season 3 episode 20 focuses on the pixies, especially Digit, fighting the Trix.
* Season 3 Episode 2, called "Been There, Done That", where the male half of two
* Season 3 episode 6: On Wilson Fisk's orders, Benjamin "Dex" Poindexter, dressed in a Daredevil costume tailored by Melvin Potter, attacks the
* Season 3 featured 3 Stocks, no items, and competitive stages with hazzards off.
* Season 3 featured some scenes in Middlesex County, what with Jackie Aprile Jr. trying to build a support base from New Brunswick—including a successful robbery of a benefit concert at the Mason-Gross School at Rutgers.
* season 3 finale, has Twilight Sparkle opening with a song and dance number, only to suddenly be cut off at the end when she gets drenched with rain water.
* Season 3 flips it around as the team's actions have caused massive
* Season 3 gives us Fizzy Rocks, which seems to have a similar effect, but come in the form of Pop Rocks.
* Season 3 had Alcide suddenly shooting Cooter through the head, as well as Jason's surprisingly swift murder of Franklin. Others include Lorena Krasiki and
* Season 3 had an election for sheriff where both candidates were in the pockets of criminals. The incumbent hardly hesitates before accepting a
* Season 3 had Angel becoming a father while an enemy from his past arrived in the present day to try and get his final revenge on the vampire.
* Season 3 has a case of this. Eli, who has spotted Gyp Rosetti organizing a posse to ambush Nucky's liquor convoy at the Tabor Heights gas station, tries to flag down the trucks to warn them, but they ignore him and drive to their doom. As Eli

is trying to start his car, he and the audience hear the gunfire of Gyp's men opening fire on the convoy, killing the dozen or so drivers and guards of the trucks.
* Season 3 has Gideon Malick, a philanthropist and former member of the World Security Council who acts as the benefactor for the ATCU. He also turns out to be a member of HYDRA's old guard and leader of the faction dedicated to their true original purpose
* Season 3 has Janzo get with Wren, the only young woman of color in the cast
* Season 3 has the gymnastics coach, Gunter Schmidt who only appears for three episodes yet plays a factor in Kimberly's decision to leave for the Pan-Olympic Games and pick Kat as her successor.
* Season 3 has the murder of a womanizing kindergarten teacher, who had affair with several of the mothers of the children in his class, being killed in the night all of them found out about each other.
* Season 3 has, what the heroes call, Team Evil. They eventually also start corrupting people into their team,
* Season 3: Huey's search for the Missing Mysteries, and F.O.W.L.'s plot to stop Scrooge once and for all. (Although
* Season 3: If you chose to stay at the community, you find out it got overrun by scavengers. The new heroes of the story come across a junkyard that you can decide to stay in. But of course more scavengers, who were staying there first, soon arrive to make things complicated. After being separated, the main character is taken to a community that converted an air strip into a safe zone. However, in the next episode, said place is destroyed by vengeful scavengers and Walkers. After some traveling, they reach a new safe zone, but it's led by the leader of said scavengers who happens to be the older brother of the protagonist. Thankfully, though, it's subverted a bit as the brother is (somewhat) reasonable and just part of a larger pack guarding the safe zone. Until you find out that one of the leaders is
* Season 3 introduced an all new original opening sequence rendered in CGI, with comets and planets functioning and moving about, as well as the camera crashing through Ghost Planet Industries and navigating through the hallways.
* Season 3 introduces Amaru, the queen of the hell-like dimension of Xibalba and also a much greater evil than Malvado (who fled from her world along with his siblings because they were treated as slaves by her) and she wishes to take over the Earth with her demonic minions.
* Season 3 introduces Hannibal Roy Bean, who loves manipulating everyone from young monks to Jack Spicer. This includes trying to recruit
* Season 3 introduces Lilith, the highest-ranking demon of them all, but also a magic knife that one-shots any demon that isn't a
* Season 3 introduces Shizuka Takanashi, who traumatized her children so much they wear
* Season 3 introduces the Africa-based Islamic terrorist group Hizb al-Shahid, seemingly a stand-in for Daesh.
* Season 3 introduces the Crystal Empire, which blends late-Victorian architecture,
* Season 3 introduces the new Predaking. A massive ancient Draconic Cybertronian beast revived by Shockwave to hunt the now scattered Autobots. Powerful enough to through around both Wheeljack and Bulkhead and durable enough to barely notice a grenade going off underneath it and only slowed down being crushed by a mine falling on its head. Later he reveals
* Season 3 introduces the Top as a young woman, with the character's name changed from "Roscoe Dillon" to "Rosalind 'Rosa' Dillon" (portrayed by Ashley Rickards).
* Season 3 is about rounding up the escaped Arkham patients, Mad Hatter debuting, Penguin running for mayor, and Jerome's
* Season 3 is a season-long arc that starts with Jerry's and Beth's marriage breaking up and Rick replacing Jerry as head of the family. The rest of the season deals with the negative effects that the divorce and Rick's toxic personality has on the Smiths, culminating in them deciding by the finale of the season to reject

his nihilistic worldview and work on themselves, complete with Jerry reconciling with Beth and returning to the family once more.
* Season 3 is entirely about SHIELD dealing with the global outbreak of Inhumans gaining powers. In the first half, this means facing off with HYDRA and new rival agency the ATCU. This results in the arrival on Earth of the season's true
* Season 3 is generally considered the weakest of the original series, "
* Season 3: Kara deals with the emotional fallout from the previous season's finale, and the threat of
* Season 3: Katara again, when she discovers that Aang has run (well, flown) away (perfectly good food).
* Season 3: Katara attempts to get Aang to talk about taking on the Fire Lord while the latter is on his glider.
* Season 3 makes use of China's Ministry of State Security, a real life example of this trope.
* Season 3, on the other hand, has a quite impressive fight between Vilgax and
* Season 3 opened with a big song-and-dance number - Shirley makes a grand entrance in a sparkly purple gown - then the Dean enters wearing the exact same thing. Shirley is creeped out.
* Season 3, "Past and Present": They discover a drug that reverses the effects of aging. Next episode, it's forgotten.
* Season 3 reveals that he doesn't actually stop time, he just slows it down. Daphne, a speedster, is able to notice when using her powers and can speed herself up to compensate. It's also revealed that Hiro doesn't know whether or not his ability is localized. However, since he later carries a frozen Ando a considerable distance in a wheelbarrow with time staying frozen all around him, it seems likely that he's actually speeding himself up relative to the Universe as a whole rather than freezing time in a localized area around him. The best example is when he proves his ability to Charlie by blinking and then showing her hundreds of origami cranes that suddenly appear around her. This scene is shown from Charlie's point of view, as showing Hiro make these would take awhile.
* Season 3 reveals that J. Edgar Hoover has remade the FBI into the ARBI, which adds yet another layer of secret-police oppression to the Reich's American territories.
* Season 3 reveals that Snow's father King Leopold years before marrying Regina was once engaged to Regina's mother Cora.
* Season 3 revolved around the family of a stockbroker who had been caught and convicted of running the largest Ponzi scheme in history but definitely wasn't Bernie Madoff, honest.
* Season 3's "And Xingo Was His Name-o": the part of the episode inside Xingo's cartoon are drawn in a smoother, simplified style.
* Season 3's B-plot serial killer had a rather disturbing calling card:
* Season 3 sees Matt have a continuous one-take fight that one-ups the season 1 fight. In this one, Matt visits Rikers to try to get information on Fisk's time there. Fisk finds out he's there, and a nurse on his payroll proceeds to attack Matt. Matt disarms the nurse but not before the man is able to inject him with a sedative. Fisk then calls Matt to tell him that this is retaliation for the threats Matt made to keep Vanessa from him when Matt visited him last year, then hangs up. Fisk directs a bunch of inmates to start a riot and attempt to kill Matt, forcing Matt to fight his way out down several corridors, get information from the Albanians on Jasper Evans, then escape escorted by an Albanian disguised as a guard, all before the sedatives can kick in. This one is a true
* Season 3 sees Snow and Charming deciding to have a second child that they could actually experience raising was written into the series to explain Ginnifer Goodwin's real-world pregnancy (by the actor who played Charming, cutely enough).
* Season 3 sees the team blackmailed by an INTERPOL detective to pull off a heist on a banker for criminals.
* Season 3 similarly begins with Rita's brother Rito arriving and helping to destroy the Thunderzords (taking the original Power Coins with them). The Rangers subsequently journey to gain new powers, and defeat Rito, though he sticks around

(much to Zedd's irritation).
* Season 3's premiere episode has Ben time-travel to the future, meeting a future version of himself who had torn Vilgax to bits. However, he then gets brought back to life by another recurring villain, who winds up taking a back seat to Vilgax for the rest of the episode.
* Season 3's secret origin part 2 focused on April, Casey, and Splinter trying to rescue the turtles who are being held captive by Bishop.
* Season 3's "Setup" & "Countdown", guest starring Adrian Pasdar, playing a member of the Department of Homeland Security.
* Season 3 starts with our heroes abandoning the Liberator during a space battle. As the teleport is damaged they have to use the life capsules, leading to
* Season 3's theme song ends with Rebecca in the bathroom watching the theme song on her phone and reacting with a
* Season 3's "The Ricklantis Mix-up": The newly-elected president of the Citadel of Ricks,
* Season 3 subverts this totally with Eleven as she's put on the sidelines for the first half of the season, then she gets wounded in
* Season 3 suffered from being half the length of the previous two and having an extremely controversial finale where Twilight Sparkle becomes Princess of Friendship, seen by many at the time as
* Season 3: The "Chronicles of Moises" arc, which dealt with Justin becoming a monster hunter, and Max releasing his conscience. This arc ended with Juliet being captured by the mummy. The next arc in Season 3 was the "Wizards vs. Werewolves" saga, which detailed Alex's growing relationship with Mason, and eventually tied itself with the "Chronicles of Moises" arc. The "Stevie" arc followed, and dealt with Stevie's arrival in New York and her wizard revolution. The "Wizards Exposed" arc came next, where the Russo's are captured and taken to a government facility.
* Season 3: The flashbacks deal with Oliver's time in Hong Kong as an ARGUS agent trying to prevent the outbreak of a deadly bioweapon; the present has Oliver struggling with his identity as the Arrow after being dragged into a conflict between the League of Assassins and
* Season 3: The Legends face off with the followers of the mysterious demon Mallus, who are creating anachronisms that threaten time, while competing with the new Time Bureau.
* Season 3: The Winx earning their Enchantix and Bloom continuing her search for her birth parents, among this is the sorcerer Valtor who harbors a connection with her. Culminates in the movie
* Season 3: To further validate his deep-cover identity in a drug cartel, Jack gets a gang tattoo and a heroin addiction.
* Season 3 took the growing romance issues from the previous season and doubled down on them, almost as though the writers were actively trying to make shipping fans of the show as upset and confused as possible. Starting off, Star likes Marco but has to go back to Mewni due to the events of the
* Season 3, "Union Station": Mark races to Chicago's Union Station to tell the departing Susan that he loves her. Again,
* Season 3 was rated TV-MA for almost no reason. The only possible bits of offensive material are the overall tense opening of the "Aberfan" episode, and one use of "shit" in the final episode.
* Season 3 when a serial rapist taunts Dutch over his initial inability to catch the rapist, leading to the guy killing one of his victims before being caught. The rapist/killer informs Dutch that his by-the-book method of catching monsters like the rapist is bound to fail, because he's never killed and as such, doesn't truly know how the mind of a murderer works. Dutch then, that evening, kills a cat with his bare hands just to see how it feels to kill.
* Season 3: While shutting down A.L.I.E. for good, Clarke finds out that remaining nuclear reactors are breaking down, and the deadly radiation will cover the entire planet in a matter of months.
* Season 4: After Beckett nearly dies, she realizes she only wants Castle, and
* Season 4 also introduced Bioloids — similar to robots, but organic.

* Season 4 also introduces the show's version of Black Bison, who is a woman named Mina Chayton instead of a man named John Ravenhair.
* Season 4 arc is centered around Mark and Sophie's wedding. Naturally the actual ceremony happens in the last episode.
* Season 4: Arya Stark (of a family strongly associated with ice) sails (on water, aka ice) away from Westeros. (ice), (mundane).
* Season 4: Barry's escape from being imprisoned in the Speed Force creates a group of new metahumans, whom Team Flash must track down, while figuring out how they fit into the machinations of
* Season 4 brought a host of these features for support classes. The support job was to help protect and build up an initially-vulnerable Carry,
* Season 4 ends with Prince Wu dissolving the Earth Kingdom monarchy after centuries of rule (and misrule) by his family line, giving the people of the Earth Kingdom a reach choice in deciding how to govern themselves.
* Season 4 ends with several prominent characters departing Westeros to become this. After escaping through the help of his brother Jaime and Varys, both Tyrion and Varys escape to an unknown destination after Tyrion kills Shae and Tywin.
* Season 4 experimented a little with this. For example, after the characters are largely separated at the end of Season 3, the first five episodes focus on the crew coming back together.
* Season 4 finale, Gwen and Ianto are saved from a Dalek invading the Torchwood Hub by a "time lock", freezing everything outside the door. There's also a moment in the second episode of Season 1 when the Doctor appears to slow down time to solve a pendulum-of-death puzzle. However, this is probably a Flash-type scenario where he's actually speeding up his mental perceptions so that time seems to slow around him.
* season 4 finale lives whose Time wave emissions allow the flow of timelines for them all.
* Season 4 finale, the G4 incarnation Tirek appears as a mix of centaur, baboon and bull.
* Season 4 gives us: A top-secret box of mystery, a Pony of Shadows, a magic comic book, and
* Season 4 had a subplot about GOB being unable to recognize his son, Steve Holt. The writers included this because in real life, Justin Grant Wade (the actor who portrays Steve) had put on weight and become nearly unrecognizable during the seven years between the show's cancellation and
* Season 4 had the Marshals searching for Drew Thompson, a fugitive from the FBI and the Detroit Mob who 30 years before faked his death. Raylan quickly discovers that the FBI agents assigned to the case are working for the Detroit Mob and as a result the US Marshal Office gets full jurisdiction on the case. The local sheriff is tentatively in Boyd Crowder's pocket but he is reluctant to help Boyd in the search for Drew and tries to show Raylan that he is not actually corrupt.
* Season 4 has a few off-handed mentions of the bees disappearing, which at first appears like a reference to the real life headlines about bee populations declining in 2007/2008.
* Season 4 has a heavy focus on Kaeloo and Mr. Cat's romantic relationship, which is the most popular ship in the fandom.
* Season 4 has an episode where Sam and Dean are new employees at a hi-tech company, but have false memories of their lives and don't even know each other. While investigating a series of suicides at their company, they come to the conclusion that a ghost is involved and hunt it down. This leads Sam to first suggest that they should continue as ghost-hunters, and then realize that their whole apparent lives are fake. In the end, it turns out to be an illusion created by the angel Zachariah designed to inspire the
* Season 4 has an example with the reveal in mid-scene rather than at the end of it (when
* Season 4 has BoJack believe his mother's inability to recognize him is part of a ploy she'd used before after he'd botched a choir solo.
* Season 4 has Clifford DeVoe, AKA The Thinker. He is a super-genius, who's power

comes at the cost of his physical health. In his own words, he is "the fastest mind alive".
* Season 4 has Tony gain access to a French arms dealer named Rene Benoit (aka
* Season 4 has Underwood continuing his campaign, while also having to deal with
* Season 4 has Varrick tell Baatar Jr. that "You wouldn't know if a wolf-bat made a nest in your butt" to compare Baatar's ability of discovering things to his. Baatar can only reply with "You're a fool. Wolfbats don't build nests" which Varrick calmly mocks him for.
* Season 4 includes a throwaway reference to a First Sword of Braavos named "Elyo Grivas", who is not mentioned in the source novel series,
* Season 4 introduced a "Begin Transition" screen that replaced the static "Start Feed" and "Interrupt Feed" screens and an alternate closing credits theme.
* Season 4 introduces transgender hero Nia Nal aka Dreamer, played by transgender actress
* Season 4 is about all the classic Bat villains finally stepping into their familiar roles while Bruce takes his first steps into vigilantism.
* Season 4 is broken up into three "pods", which are self-contained but linked through the
* Season 4 is technically an aversion. All four characters billed as regulars for the whole season appear in every episode.
* Season 4 is this to a lesser extent, as while fans don't believe it's as bad as the 2013 season, the flanderization and change in format began with the first uncancelled season.
* Season 4: Kara must contend with a rising tide of anti-alien sentiment, spearheaded by the
* Season 4: Lorne, though technically not a regular at that point, appears in every episode except "
* Season 4 marks the only time no main characters die early on, although several long-running recurring characters (Danielle, Alex, and Karl) all get killed off halfway through the season to make up for it.
* Season 4: Marnie and Antonia, up until around episode 10 when Antonia has a
* Season 4: Mr. Gold and Maleficent initially, and it remains so for most of the arc until the 3rd-to-last episode when she leaves his side after
* Season 4 opens with a brief history of organized crime in Kansas City. Liev Moskowitz and his Jewish gang start out as poor immigrants and grow wealthy after taking over the city's rackets. They are then taken out by the
* season 4 premiere Eleanor holds out her hand for a high-five. Jason is initially too upset to high-five her back, but does so anyway because he acknowledges that it's the rule.
* Season 4 reveals that his genetic progenitor, Horde Prime, is just as tall as he is.
* Season 4 reveals the existence of secondary elements as well as their current masters: Metal (Karlof),
* Season 4's antagonist is Kuvira the Great Uniter. This one's more complicated; while Kuvira's position is largely Enlightened in her rejection of an obsolete monarchy in favor of a modern Empire, the series makes it clear that she's almost completely correct in her worldview, and her evil comes from
* Season 4 saw the Hoffman crew pretty much lose everything in the jungles of Guyana.
* Season 4's "Charmed and Dangerous", where the sisters are ambushed by the Source of All Evil himself:
* Season 4, Serena and Ben. Who already had something quasi-romantic going on when she was sixteen.
* Season 4: Set many years earlier, Loy Cannon is shown trying to overthrow the Fadda clan and take over the city with his Cannon Limited organization, eventually getting his enemies to turn on each other... only to find himself cornered and his business absorbed by the newly formed Kansas City mafia. For added irony, he's revealed to be Mike Milligan's father.
* Season 4's finale reveals the entire series was this. The Arc Villain

* Season 4's "Holy Night" has Toby dealing with an unexpected visit from his estranged, former career criminal father, and CJ and Leo trying to stop a news story proving the Bartlet administration's involvement in Shareef's assassination.
* Season 4's last three episode take place over about a day each, and lead directly to Season 5, which takes place over the course of four days,
* Season 4's "Law and Disorder," where Bobby learns a lesson about how to handle responsibility, justice and discretion (i.e., when the right time to report wrongdoing and when to give latitude) after he is appointed a School Safety Monitor (or, as Bobby sulks initially, "should be 'Snitch Monitor'). Bobby takes his responsibilities way too seriously and thus becomes a stool pigeon.
* Season 4's "Luck Be A Lady", introduces Becky "Hazard" Sharp, who is female in both the series and the comics ... except the details of how her
* Season 4's "Pandora" & "Linchpin", guest starring Jennifer Beals, playing a member of the CIA
* Season 4, Spike becomes something of a good guy and assists during a fight with demons trying to open the Hellmouth. He picks up one of the demons and throws him into the Hellmouth (unaware that was their goal all along). When everyone calls him out on it his response is a heartfelt "What? I was helping!"
* Season 4 starts making mention of some unnamed location that people claim is completely free of vampires.
* Season 4: The beginning of Season 4 continued the "Wizards Exposed" arc, which ended with Alex and Justin having to start over in the wizard competition, and Alex deciding to get back in so she could be with Mason. The next arc was the "Maxine" arc, where Max was transformed into a little girl named Maxine. It began with "Three Maxes and a Little Lady", and concluded with "Back To Max". The "Maxine" arc ran concurrently with the next major arc, the "Wizards vs. Angels" saga, which dealt with the Angels of Darkness. The last major arc was the "Apartment 13B" arc, starting with "Wizards of Apartment 13B" and ending with "Wizards vs. Everything". The last arc merges the "Wizards vs. Angels" arc with the "Wizards vs. Werewolves" arc.
* Season 4: The flashbacks see Oliver returned to the island by ARGUS in order to deal with
* Season 4, the flash-forwards show Oliver standing over someone's (eventually revealed as
* Season 4, "The Impotence of Being Ernest," they get it in a restaurant and it figures into a boner joke. So the real soufflé rises but the metaphorical one doesn't.
* Season 4: The Legends and the Bureau, now joined by John Constantine, must hunt down all the magical creatures scattered through time by Mallus' escape in the previous season's finale, as well as deal with the demon Neron's attempts to take advantage of the situation.
* Season 4: The majority of the final season takes place in a boarding school a few teenagers and kids have made their own and are on the run from people who're trying to force them to fight a war against other communities. While a wing of the building is destroyed in a fire during a fight. The school is still standing by the end of the game and ultimately where Clem and AJ settle down at the end of the story.
* Season 4: There are several mentions of the Eligus Mining Corporation across the season, which pays off when one of their spaceships shows up in the final scene.
* Season 4: The Winx going to Earth to help humans believe in fairies and magic.
* Season 4 turns out to be one long SOD for Artie as his Enemy Within
* Season 4 was no better in this regard, and it's made worse since it deals with several building myth arcs concerning Hive, Damien Darhk, and Andy Diggle. Adding to matters, the viewer finds out one member of Team Arrow is going to die, but the identity of who is a mystery to the viewer, and also the writers because they later admitted they didn't have anyone actually planned. Several other subplots are set up and never resolved, while the grave plot is resolved by killing off Laurel Lance, with the writers citing the fact her story was 'done', despite her character having

* Season 4 will see Marinette's life under pressure now that she became a guardian and will have to encounter Shadow Moth. She will likely have less time and the opportunities to tell Adrien her true feelings. Other story arcs have yet to be confirmed.
* Season 5-6: Booth struggles with his feelings for Brennan after a coma dream where they were married. He admits he loves Brennan but she runs away to an island in the Pacific. Booth trains soldiers in Afghanistan and brings home a girlfriend, causing Brennan to angst over missing her chance. Then finally
* Season 5 also plays a weird version of it with generation one being God and two of his archangels, and the Xerox being the original Winchester triad. Dean being the 'good son' Michael the soldier, and Sam being
* Season 5 also reveals that prehistoric humanity used to be enslaved and kept as food by the
* Season 5 briefly inverts this dynamic, with an episode that shows Barney and Robin as a loving couple who managed to avoid fighting months into their relationship while Lily and Marshall have a huge fall out due to some misguided tips from Barney. The end of the episode reveals that Robin and Barney's fights are in much bigger number and intensity than anything Marshall and Lily deal with.
* Season 5: Castle proposes to Beckett just as she takes a job with the Justice Department in Washington D.C.
* Season 5: Cira Manzon, a young Hispanic officer, vomits after she saw one of the Santa Muerte murders. This is the rookie variant of the trope.
* Season 5 derailed both lovers in the relationship at different times with Phoebe and Cole. The relationship went through a LOT of drama (
* Season 5 ends with Buffy dying, but by the time the episode aired, the fans all knew that there would be a season 6.
* Season 5 Ep 11. Daphne (whom Niles secretly loves) is concerned that if Martin marries Sherry, who's "never liked" her, she may lose her job. Niles has this to say:
* Season 5, Episode 2, Cersei and Jaime Lannister learn that their child Myrcella is in danger in Dorne. Cersei loudly and angrily threatens vengeance if "our daughter" is harmed. Jaime tries to quiet her and reminds her that no one can be allowed to hear that Myrcella is their daughter. Cersei reprimands Jaime quite venomously and tells him "then don't call her your daughter," somehow failing to realise that HER previous angry rant is why Jaime spoke up in the first place.
* Season 5 episodes' absenteeisms are explained because of the filming of
* Season 5: Everyone enters cryo-sleep to wait for Earth to recover. Clarke and Bellamy are awoken to find that Monty and Harper figured out that Earth wouldn’t recover and died of old age on the ship, leaving behind their son Jordan. However, they also figured out where to find another habitable planet, and the ship has just arrived there.
* Season 5 features a big hammer which can only be wielded by someone of near-godlike (or Slayer) strength.
* Season 5 features a straight version: the FBI expressed a willingness to take on the
* Season 5 features the Lighthouse, a top secret bunker created by S.H.I.E.L.D. in the 70's in case of nuclear war. It's so big and so well designed that in a
* Season 5 features the team now taking control over of Wolfram & Hart while Angel suffers an internal
* season 5 had a sibling in the house and they were pulling one of these. It was then revealed that to be Adria and Natalie, who switched places in the diary room until the reveal. There was also some brilliance from the crew, because it could have also been Diane or Drew, since they both had a twin sibling outside the house.
* Season 5 had the first half of the season mostly devoted to the rivalry between cousins Charla & Mirna and couple Colin & Christie. You’d think by the editing that one of them was the winner and that both of them were going to get very far into the season. The eventual winners, couple Chip & Kim, were mostly
* Season 5 has an episode where Sam and Dean die, go to Heaven and are resurrected by

* Season 5 has an episode where they go semi-undercover to Bones' high school reunion, with Booth posing as her husband. Made a thousand times more awkward by the fact that this came right after the episode where he confessed his love for her and she said she didn't want to start a relationship.
* Season 5 has an interesting variation: by this point, most of the audience knows that the opening scene will be set on the Island, but this time the opening scene turns out to be
* Season 5 has a single overarching plot which is divided into two connected but separate stories in each half of the season. In the first half, the SHIELD team find themselves in a
* Season 5 has a three-episode story arc focused on Archie disappearing on the way to an Army convention (turns out
* Season 5 has "Bloodlines", although that has the more serious subplot of Keith working with someone
* Season 5 has quite an elaborate one: it starts with Emir Bahaddin and The Mongols (The former being backed up by the latter during his tenure in Konya), and later
* Season 5 has the Underwoods resorting to every dirty trick they can come up with in order to win the election, as well as to counter a journalistic investigation into Frank's past misdeeds.
* Season 5 included Jeff doing a stand-up skit. Joel Mchale is a comedian himself.
* Season 5 in general is seen as a tough act to follow to Season 4, which was seen as
* Season 5 introduces Spin, who is changed from a man known only as Mr. Auerbach to a woman named Spencer Young.
* Season 5 introduces the Kingdom of Griffonstone, whose culture seems to be caught somewhere between the Urals and the Caucasian mountains (primarily Georgian, Armenian and Kazakh cultures) with a dash of Tibet and Mongolia to round out the society's remote mountainous flair.
* Season 5 is the last in the series to feature a dual narrative of the present and the past, culminating in the Season 5 finale, a recreation of the pilot's first scene. The season's running theme is Oliver's past ten years (the five years in hell, and the five years of his vigilantism in Star City) coming back to haunt him, the
* Season 5 meanwhile has the Knights Of Byzantium, whose purpose seems mainly to be to stall the Glory arc (which many considered overlong). Their execution, introduced mid-season in a burst of violence and disposed of just before the season's end, looks in retrospect very much like the writers were channelling this trope.
* Season 5 of Ben Rants gets this for flanderization (The flanderization began in Season 4, but got worse in Season 5), inconsistency, focus on jokes than the subject, and many opinion retcons.
* Season 5 or getting any closer to finding a way home has completely worn him down, and the second episode reveals that he's apparently contemplated seppuku at least once.
* Season 5, "Reckoning" - Clark telling Lana he's an alien, proposing to her, Lana's death and Lex seeing Clark using his powers is all undone by the end of the episode thanks to a crystal given to Clark by Jor-El.
* Season 5 reveals that there was a war between Mexico and Cuba during the global famine of Season 4. Apparently Cuba fired first by invading Mexico (though they claim that the "invaders" were actually starving refugees), which Mexico fought off before counter-invading and occupying Cuba. How this all ended isn't touched on, but Cuba is independent again in the present.
* Season 5 runner-up Alaska Thunderfuck had a very similar attitude about losing the crown to Jinkx Monsoon. When she went on to win
* Season 5: Salome and Bill. Although, by the finale, they both take the backseat to Lilith, who is the one manipulating them and controlling it all.
* Season 5's "Cape Feare" was the last episode by the original Simpsons writing team (e.g. Sam Simon, David Stern, Jeff Martin, Jon Vitti, Jay Kogen and Wallace

Wolodarsky), most of whom left the show afterwards.
* Season 5 (seemingly) broke this trend by being generally well-received, although its finale
* Season 5 seems to be set out to avert this with the first episode having Grumpy
* Season 5 sees the angel Castiel joining Team Free Will, making him the only nonhuman along with Sam, Dean, and their surrogate father Bobby.
* Season 5's finale has a similar tone, as the show's future was once again uncertain. With both Donald Glover and
* Season 5's "Getting Greg's Goat": All sorts of misunderstandings happen, and at one point several of the Bradys — at least Mike, and later Peter and Bobby — conclude that the fracas going on was Greg sleeping with a girl. Viewers were in the know all along: Greg was keeping the rival high school's goat in his room and was trying to keep it under wraps.
* Season 5's "Movie Tonight" did this both for Burghoff and for Loretta Swit, who sang "C'est Magnifique" during a break in the film screening. All the main characters got in on the "Father Mulcahy Soundalike Contest", something that the cast members had done at one point. (Burghoff was arguably the winner.)
* Season 5's "Tanks for the Memories" revisits Rainbow Dash's relationship with her pet tortoise, Tank, who hadn't received focus since his debut in Season 2's "May the Best Pet Win".
* Season 5: The first half of the season has Kara and the DEO going up against Malefic Jonzz, J'onn's
* Season 5: The flashbacks have Oliver travel to Russia, where he joins the Bratva in the pursuit of avenging a friend from the previous season, before setting up his return to Starling City (as seen in the pilot); the present has Oliver building a new team, which comes under siege from
* Season 5: The Legends have to hunt down the Encores, damned souls returned to life by Astra Louge to spread chaos on Earth. In the back half of the season, however, this shifts to hunting for the pieces of the Loom of Fate before it can be reunited by the Fates (to whom Astra was an
* Season 5: The Winx stopping Tritannus from polluting all the magic dimensions' oceans.
* Season 5 throws us another straight out aversion in Starlight Glimmer, who's the first major villain to be just another normal pony. A very skilled and smart pony, but at the time of her debut episode only influential enough to threaten one small village (which doesn't make her any less scary). In the Season 5 finale, however,
* Season 5 winner Chip was a huge proponent of this trope, especially when writing for the "Return of the Racers" blog for CBS.com. He constantly talked about how "alpha male" teams had a unfair advantage over all other teams, and how he and his wife never would have had a shot against one of these teams (even though they did beat the arguably stronger team of Colin & Christie). When he made a list of the strongest individual racers, the top 11 spots all went to men, with the top female racer being a physical trainer.
* Season 6 also played this for drama at one point, with Spike convincing the already severely depressive Buffy that she
* Season 6: A witch named Selena unlocks the Legendarium book and releases several fictional creatures, and the Winx must lock it for good.
* Season 6 deals with three different evil plans: Izel's plan to recreate the monoliths to bring her inter-dimensional race to Earth and give them physical bodies, Sarge's plan to kill Izel,
* Season 6' elimination of all three tap dancers. It's shocking because this was dubbed by the producers and judges as "Year Of The Tapper" and it came about because during the first two weeks of the show the audience wasn't even allowed to vote like they normally would have.
* Season 6 episode 4 began with Buffy wandering around a dark creepy area which turned out to be her basement and she's there to fix a leaky pipe.
* Season 6, episode 7, interestingly, begins with a cold open to avoid spoiling itself: the episode begins with the return of long-thought-dead Sandor Clegane, whose actor, Rory McCann, is listed in the opening credits. The opening was moved

back a bit as to not spoil the surprise.
* Season 6 features an episode where Sam and Dean drive a Mustang, Cuban is not communist and Jo and Ellen are still alive, with Ellen happily married to Bobby. It turns out that the
* Season 6 gives us a variation with Mia, a teen mom who becomes JT's new love interest after his brutal breakup with Liberty. JT and Liberty still harbored feelings for each other and JT was all set to confess his feelings, when he was fatally stabbed. Mia eventually admitted that she knew all along that JT still loved Liberty.
* Season 6 got hit with this even worse. While still considered a decent season by the fandom, it was criticized for the overarching plot of
* Season 6 had "The Trio" as actual villains and antagonists, but they were actually pretty harmless (or at least ineffective) for most of the season (right up until they are
* Season 6 has a handful of episodes that break the trend of a recurring villain pulling a
* Season 6 has Ted dating Zoe, the two constantly argue and fight over everything as well as Marshall and Lily, who are capable of meeting each other halfway and agreeing with things. An episode is dedicated to comparing his relationship: Ted and Zoe think that Marshall and Lily's relationship is lazy and stops them for growing while Lily and Marshall think that their relationship is exhausting and toxic. At the end of the episode, Ted confesses that a supportive relationship is better and realizes his relationship with Zoe is awful and taking a lot out of him.
* Season 6 has the long-haired, conventionally feminine Daya romantically involved with the short-haired pimp/drug dealer Daddy who is clearly a
* Season 6 in particular is widely disliked due to the sheer amount of episodes dealing with the
* Season 6 introduces Sarge, an alien who by a twisted series of coincidences became Coulson's lookalike without realizing it, along with a few of his memories. May spends part of the season desperately trying to bring out her lover's personality, but it isn't there. Sarge is NOT Coulson.
* Season 6 involves the Winchesters tracking down Monster Progenitors, known as "Alphas". Alphas do not typically have the weaknesses of their children, and may share some telepathic connection to them. The respective Alphas are in turn topped by
* Season 6, meanwhile, has a side arc involving series regular Brock Samson falling for a heroine named Warriana, who is an obvious parody of
* Season 6 of the show focuses on the build-up to the party primary elections to decide who each party's next candidate for President will be. A key running theme is the fractured bickering between the various factions of the Democratic party, represented by three major candidates for President, versus the Republicans unifying relatively quickly behind their candidate. It culminates in a chaotic convention wherein no candidate can get a clear majority over the others
* Season 6: Oliver must juggle being Mayor of Star City, a vigilante, and a father, while facing off with a
* Season 6 opens with Jessica Pare singing "Zou Bisou Bisou" in her native French Canadian while doing some Burlesque steps.
* Season 6 opts for a religion-centric plot, where a mysterious force dubbed the Doomsday Killer strikes in Miami and uses his victims' bodies to enact tableaus from the Book of Revelations. It also sees the
* Season 6 promoted Starlight Glimmer into one of the main characters, which furthered the
* Season 6 reveals that Piper and Leo's son Wyatt is destined to become the evilest male witch ever. This leads Gideon, headmaster of the Magic Academy, to try and prevent it by killing Wyatt as an infant. As it turns out, however, Wyatt will fight him off, but the psychological trauma of Gideon's attempts to kill him is exactly what turned Wyatt evil, to begin with. Leo ultimately breaks the cycle by
* Season 6 shows that Jackson is dating Ethan, meaning he was previously a closeted bisexual. His actor,

* Season 6 starts with two major storylines — Daisy and Simmons leading a team to search for Fitz in space as they're hunted by the Chronicoms, while the rest of SHIELD on Earth deal with an infestation of alien parasites called Shrike being hunted by commandos led by a mysterious doppelgänger of Coulson. These storylines are tied together in the back half of the season, as the Shrike's master Izel hijacks the return to Earth as part of her agenda.
* Season 6 subverted this trope somewhat, but "the mother of all monsters" is still pretty high-ranking. A corrupted angel ascends to becoming a
* Season 6, "Such Sweet Sorrow: Carol races through O'Hare Airport to catch a flight to Seattle in the hopes that it's not too late to reconcile with Doug. Luckily, it isn't.
* Season 6: The Anomaly goes crazy after Gabriel finally figures out how to interact with it. Diozya’s now-teenage daughter Hope suddenly appears and tells Octavia that her mother has been captured by "him" and stabs her, resulting in Octavia turning into mist and vanishing. Also, Octavia seems to be unsurprised by any of it despite not recalling any of her previous time in the Anomaly.
* Season 6: The first half of the season is built around Team Flash preparing for the Crisis, while also having to confront Ramsey Rosso, whose
* Season 6: Their wedding is interrupted by mysterious men who run Castle off the road, kidnap him for 2 months, then erase his memory of what happened.
* Season 6 The scavenger hunt managed to get the series its first Emmy for "Outstanding Creative Achievement in Interactive Media - Multiplatform Storytelling"
* Season 6 was even more of this. Between Seasons 5 and 6, "All this and Gargantua 2" was released, which
* Season 6 was the exception as the show mostly just stuck with the formula of the last four seasons.
* Season 6: Willow dealing with her addiction to magic, and Buffy trying to provide for Dawn while also getting tormented by the Trio, whose actions ultimately
* Season 7-9 Cyber criminal Christopher Pelant enters the scene. He frames Brennan for murder, sending her on the run for three months until she manages to clear her name. Then when Brennan is finally ready to propose, Pelant forces Booth to reject the proposal without explanation or he’ll kill 5 random people.
* Season 7A ends with Robert Morse singing and dancing to the old show tune "The Best Things in Life Are Free" as Don Draper's hallucination (or was it?) of the now-deceased Bert Cooper in the series' biggest (if not only)
* Season 7 also had James Vaughn, who had spent most of his run among the top contenders, before losing out in the final four against Cleen Rock One (the season's runner up)
* Season 7 continues the Chronicoms' plan of the previous season, with the aliens, now lead by Sybil, going back in time to prevent SHIELD from existing, so they can
* Season 7 did another scavenger hunt. The series got another Emmy for this.
* Season 7 did it again in Episode 10... the master list of every government official on Dubaku's payroll has been found and safely delivered to the FBI. Of course,
* Season 7 gives us Negan, Dwight, and Sherry. Dwight and Sherry were married, but after their attempt to flee went wrong, Sherry agreed to become Negan's wife in order to save Dwight's life. Unfortunately, Negan is an
* Season 7 had Jessie Smith, who got eliminated in sixth place, despite his decent run up until then. The fact that he got eliminated in a direct duel with Anthony Michaels, that season's Ink Master, took some of the edge off the elimination, but it was still unexpected. The fact that his Season 2 elimination was quite shocking as well, made this a case of history repeats.
* Season 7 has elite vampires called Turok-han. The first one to make an appearance is actually incredibly dangerous, but once a whole army of them are released at once, they
* Season 7 has had several notable faces (possibly to tie in with the series' 50th anniversary), including Ben Browder from
* Season 7 has interesting case, where Santos and Vinick face off for the

presidency. Although Santos and his campaign are the closest to being the "heroes," Vinick and his people are very well characterized and sympathetic. Vinick repeatedly shows himself to be an honorable person and politician, sometimes even more honorable than Santos (Santos and Russell both take an ethanol pledge that they know is ridiculous, Vinick refuses).
* Season 7 has Seaver get in trouble after she decides to go see someone who turns out to be the killer.
* Season 7 has such a thing narrowly avoided, as the heroes redeem the Pony of Shadows before he can plunge the world into darkness.
* Season 7 has "The Feud" where the paladins have to take part in a game show.
* Season 7 introduced the Leviathans as beings so powerful and dangerous that God locked them away in purgatory to stop them from killing angels. Though this is mostly an
* Season 7 introduces a custom stake-ended scythe that "feels right" in the hands of the Slayer. Faith wields it just as well as Buffy.
* Season 7 is all about the SHIELD team chasing the Chronicoms through time to try and prevent them from
* Season 7: Nerd-turned-villain Andrew fails to stab a pig for his ritual and has to buy the blood instead, so he tries to disguise the "squick" item by tacking on a regular
* Season 7 onward did this with the introduction of Poof, as changes include
* Season 7 opens with Jerry and George realizing that they're unfulfilled by their
* Season 7's "Showtime" shows that the main Scooby trio is apparently able to initiate contact even if Willow isn't actively using the ability, as
* Season 7's trailer makes it pretty obvious, to anybody who hasn't finished Season 6 yet, that
* Season 7 tells the various legends of the "Pillars of [Old] Equestria", the
* Season 7: The first portion of the season features Team Arrow trying to get Oliver out of prison (where he's been since
* Season 7: The Winx must protect the animals of the magic dimension.
* Season 7 would have been the last season if it weren't for the 2007-2008 writers' strike.
* Season 8 also brings in John Boyd as Arlo Glass, ostensibly a main character, as well. However, he never really gets a sizable subplot to deal with. Aside from some minor flirting with Dana at the start of the season, he remains a back-up CTU analyst who does little to serve the plot. He has comparatively minimal dialogue and most of his actions are things (mostly hacking and computer usage) that Chloe likely could have managed herself. Despite this, he is one of only four characters to appear in every episode of the season (the others being Jack, Chloe, and Cole), and the last line of the
* Season 8 competitor Nick Mitchell's on-stage persona Norman Gentle was as camp as could be, from his headband to his sparkly shirt. He tried to make up for his not-so-good singing with rather questionable stage antics, including what was described by Randy Jackson as "attempting to get to 2nd base with the show logo" the first week of the top 36.
* Season 8, Episode 17 - "Valentine's Day Massacre" (by a hotel guest when he is posing as a bellhop while trying to bypass security. In the end he gets past the guard by luring him to the same hotel guest) Season 10, Episode 06 - "The Weaker Sex" (twice by the same woman, the biker in the bar)
* Season 8 Episode 1 ("The Foundation") includes both "prefers the old name" and "ignorance" about the location, both with Burma/Myanmar.
* Season 8 episode "Avatar" has the characters inside a virtual reality showing up as video-game CGI on the screens.
* Season 8 featured some unusual stingers in four consecutive episodes — "The Thing That Couldn't Die", "The Undead", and "Terror from the Year 5000" (all featuring Pearl and Prof. Bobo visiting the Observer planet) all feature the Observers holding their brain pans up to the camera while a
* Season 8 gives us Dean and Castiel's adventures in Purgatory, a forested dimension where one doesn't sleep or eat and spends the whole time fighting

monsters. Their bodies and clothes are dirtied up and Castiel grows a beard, but they still look amazing and show no signs of actually being wounded in any way.
* Season 8 has "Day Forty Seven" and "Clear Day", though the latter has a serious subplot where Allura has hallucinations.
* Season 8 introduces CGI action sequences. The first moment of this comes as a surprise as the camera slowly moves away from the characters in the scene while the viewer thinks that they can't possibly do what the scene seems to be suggesting.
* Season 8 introduces Sandbar, Yona, Gallus, Silverstream, Ocellus and Smolder, who are children of multiple species.
* Season 8 is almost entirely built around the Mane Six opening and running a School of Friendship. Even episodes not directly involved in this tend to still reference it in some way.
* Season 8: Marriage hasn't stopped the trope. A hitherto unknown enemy related to Beckett's mother's murder surfaces, and she has separated from Castle to pursue her own private investigation into this. She's gotten multiple
* Season 8: Most of the shortened season is built around either the heroes preparing for the
* Season 8 of the revived series revolves around Missy, a female reincarnation of
* Season 8 opening credits sequence has Sabrina Le Beauf (Sondra) doing this to Geoffrey Owens (Elvin) to symbolize their characters' relationship. It's more lighthearted than most examples, especially because Owens is smiling as Le Beauf leads him along.
* Season 8's arc introduced the Master, who was a common villain in each serial and was captured by UNIT in the
* Season 8's "Dial Meg for Murder" sees Peter victimized twice — possibly a series record:
* Season 8: The Winx go on an intergalactic adventure to restore all stars to the galaxy.
* Season 8, which aired in 2011, had the best animation in the history of
* Season 9-10: Pelant is finally killed and the wedding happens. But Booth is caught in a conspiracy, with three heavily armed men attacking the couple, destroying their home and nearly killing Booth. Booth then gets arrested for murdering them. Brennan resorts to blackmail to get him out of prison and the murder of Lance Sweets nearly drives Booth rogue in his desperation for justice.
* Season 9 also had the elimination of Golden Skull Tattoo (Cleen Rock One and Aaron Is), while they were in the final five (due to something called "Thumb-gate"
* Season 9 and early season 10 of the comics also continue their relationship in this way. In season 9, Spike spends a good chunk of the story hunting after a demon looking for Buffy on his own, stating outright that he'd do anything for her. Later, when she begins to mistakenly believe
* season 9, Andrew uses Warren's lab to create another Buffy-bot and switches its consciousness with the real Buffy.
* Season 9 averts this by splitting the season between two separate storylines, one of which is pretty well all machinima and the other of which is entirely CGI. Monty Oum confirmed this was because trying to match the animated sequences with the "filmed" ones was nearly impossible.
* Season 9, Bonnie's original season, was also guilty of giving her a massive amount of screentime and letting her get away with things that she should not have gotten away with. However, this all served as a huge build-up to her getting a
* Season 9 deals with a final story arc where Celestia and Luna plan to retire and make Twilight their successor, and a legendary villain named Grogar assembles a
* Season 9, Episode 10: Agents York, Maine, and Wyoming had a three on one sparring match with Texas. York tries to coordinate his team, but Maine and Wyoming just keep ignoring him and charging forward, getting their asses kicked.
* Season 9, Episode 2: While infiltrating an enemy base, Agent South Dakota refuses to take a moment to activate her motion trackers, despite Agent North Dakota's insistence she do so, as it'll "Take too long". As such, she doesn't realize that a guard has spotted her from behind and the rest of the mission becomes a shoot-out. As such, South goes down a rank on the Freelancer Leaderboard.

* Season 9 has a milder form, Mac is sitting in the park with his arm around Christine, when his phone rings in the middle of a kiss. Still a type of intimacy, just not actual sex.
* Season 9 has an episode revolving around the Thinman, a strange ghostly being who has quite an internet presence but no apparent pre-death identity.
* Season 9 has another awkward one with them going undercover at a couples retreat right after Booth was forced by a villain to reject Brennan’s marriage proposal and she was still devastated because he couldn't say why.
* Season 9 has Celestia and Luna abdicate the throne in favor of Twilight Sparkle, thereby ending their time as Equestria's rulers and protectors.
* Season 9 has the highwayman Sam Swift delay his hanging by throwing puns at the watching crowd, assisted by the Doctor.
* Season 9 introduced supergates (really big stargate, needs a planet-mass black hole to power it) that were used to send ships from one galaxy to another quickly.
* Season 9 introduces Margot al-Harazi, who is British by birth but married an al-Qaeda operative and became radicalized by him. She serves as primary villain for the season when she hijacks drones in an attempt to assassinate the US President.
* Season 9; monster appears: "Buffy, it is time for you to pay ... your student loans."
* Season 9 of premiered on LeTV in China in 2015, followed by the premiere of Season 10 one year later, and then followed by season 11 another one year later, and so on. A few years later, seasons 9 and 10 premiered in Malaysia on Astro Xiao Tai Yang in 2020, followed by Season 11 in March of 2021.
* Season 9 reconned the Milky Way even being The Ancient's native galaxy and gave them the new backstory of being a science based splinter faction that fled an unknown galaxy to escape the fanatical religious sect. For the count that means The Ancients evacuated 3 GALAXIES, 4 if you count their ascension after returning to the Milky Way.
* Season 9 route after accidentally killing a human, also temporary-ish (though it's acknowledged in-universe that her actions, while she was a villain, went too far to just be forgiven and forgotten).
* Season 9's "Civilized Lies" had three guys mugging an off-duty cop. They all wore identical masks of their mentor's face to avoid identification.
* Seasonal Rot: Fans consider some of the later seasons to be lacking as more of them are produced.
* Seasonal Rot: The opinion that a series has declined in quality the longer it has lasted.
* Seasonal Rot: The opinion that a show has declined in quality because it's lasted too long.
* Season and based around the classic fairy tales played by Melmacians.
* Season Eighteen, the beginning of John Nathan-Turner's reign as executive producer, immediately distanced itself from the previous season (edited by
* Season Fifteen is about the Winchesters trying to figure out how to
* Season Finale a clone of the Doctor appears and Donna gets a copy of his mind, meaning there are now three Doctors running around.
* Season Finale, Burt lures a behemoth into a pit formed by two gates. The behemoth is trapped by the inner gate and gets its arm ripped off and bleeds out. Burt's response: "He's unarmed!"
* season finale cliffhanger. First minute of the next season? It's an Almost Kiss.
* Season Finale episodes. The writers often didn't know if the series would be picked back up for another season and would blow the entire SFX budget. Extreme examples are the season 6 finale destruction of Abydos by Anubis' super weapon, and the famous season 4 Sam Carter triggered super nova which decimated Apophis' fleet.
* Season Finale, Green Lantern used his ring to make a drill when he didn't quite agree with a spaceship hull.
* Season Finale, had the Kats use one of these against the alliance of Dark Kat, Dr. Viper, and the Metallikats.
* Season Finale has Grunkle Stan revealed to be the owner of Journal 1, and he uses all three journals to activate a mysterious portal in the hidden basement of the

Mystery Shack. The original airing punctuates this by having the character say that "Gravity Falls will return" over the end credits, though we don't discover the portal's purpose until "Not What He Seems" half a season later.
* season finale has the To Be Continued followed by "Come on, you knew this was coming."
* Season Finale. He has a change of heart and leaves her in the second season's opening two-parter.
* Season Finale, he is dropped with only a Handwave at the beginning of the next season.
* Season Finale, Inspector Brakenreid is surprised to learn that Detective Watts is homosexual. He is bewildered to discover he is literally the only person in his circle to be surprised, and even his wife (who usually comes across as having a very "proper" worldview and ignoring anything that doesn't fit) can't understand why he didn't think it was obvious. Watts remains in the closet, of course, because it's the 1900s.
* Season Finale is Dr Rosen announcing the existence of Alphas to the world.
* Season Finale, Jackie uses Shendu's own Dragon Talisman to blow a hole straight through his chest. Unfortunately, Shendu still has the Horse Talisman, allowing him to heal the damage in seconds.
* Season Finale, Numbah One has been turned into an adult by the Delightful Children From Down the Lane. After a fight for the age-changer between the rest of the Kids Next Door and the Delightful Children, Adult-One bursts in on the scene, and asks for it. When asked why, Mr. Uno responds he's an adult, and goody-goodies like the Delightful Children always obey adults.
* Season Finale "Sundown: Part 1" opens with the entire team being destroyed one by one by the Fatal Five. Then the simulation ends, and they prep to start again. Phantom Girl is not amused. "There's only so many times a girl can face her simulated doom in one day!"
* Season Finale that will save the world, only to discover that the button actually labeled "Save the World" was marked "Out of Order".
* Season Finale: The last episode of a specific season, (usually) concluding that season's story arc.
* Season Finale, the team has a big blow-up, leading to Paige, Sylvester, Toby and Happy leaving Scorpion and starting their own firm, Centipede Partners.
* Season Finale. Whilst attending a road traffic accident, the car she is sitting on explodes and chops her in half. She doesn't die until a few moments later, meaning she is painfully aware of what has happened.
* Season Five focuses on the team as a whole and their efforts to stop
* Season Five: Glory's apartment. Tough act to follow, those clandestine underground government labs.
* Season Five is devoted entirely to the Winchesters trying desperately to do this - perfectly understandable, since their destiny involves the two of them
* Season five opened with the deaths of Michelle Dessler and President Palmer.
* Season For Slaughter by David Gerrold, the action takes place on an airship (massive blimp) over the Amazon Jungle, which is now infested with aliens which will delight in eating everyone aboard. They discover that the airship has been infested with tiny little bugs letting the gas out of the blimp, so they are going down unless they lighten the load. They do so, by throwing everything possible overboard: sinks, beds, dressers, the carpet from the floors, refrigeration units from the kitchens, dining tables and chairs, literally everything that they don't need to stay in the air. It's not enough...
* Season Four: Damien Darhk, a contemporary and former rival of Ra's, whose skill as a combatant was actually just a bit below his. However, Darhk was more dangerous, as he had magic at his disposal, meaning that unless you were a meta, you were screwed. His goal was the most grandiose of all — nuking the world.
* Season Four has Clifford and Marlize DeVoe, also known as the Thinker and Mechanic. While both scheme against Team Flash, Clifford makes strategies while Marlize builds the inventions they rely on to keep up with the protagonists. Marlize specifically refers to herself as Clifford's "partner" as opposed to

"minion."
* Season four has Mike and Zoey, who save each other quite a bit throughout their time on the show.
* Season four has Min-Gi and Ryan. Min-Gi’s self confidence issues cause him to abandon his music dreams for university and a "safe" career in finance. Ryan tends to leap before he looks, which results in his career in music going nowhere. Both issues weigh heavily on their friendship.
* Season four has the attention split between the primary Ohio setting and some graduated students' lives in New York.
* Season Four in general plays with the idea that there might be a third Holmes brother, and at one point Mycroft has a significant phone conversation in which he refers to "Sherrinford". In old-school Conan Doyle
* Season Four is about Raven and her attempts to avert her destiny- opening a portal to allow her demonic father Trigon the chance to escape his
* Season four: Jake and Rosa are framed for bank robbery and *convicted*.
* Season four protagonists Ryan and Min-Gi are from the fictional town of Lake Powell, based on the real-life town of Powell River, British Columbia, where storyboard artist Ryan Pequin grew up, with extra research being done to make sure that the fictional town's appearance mirrored that his hometown during the 1980s.
* Season four shows George-Michael enter this category, with the narrator essentially saying that Lying is something that runs in the family.
* Season Fourteen has the Winchesters and their allies having to deal with the aftermath of Alternate!Michael possessing Dean in the previous season finale and attempting to conquer the prime universe. Meanwhile, there's also the matter of
* Season Nine ending, right before facing Zod and sending the Kandorians away in a a method that may result in him being banished to New Krypton with them. Lois asks 'the Blur' if he can ever forgive her for mistaking Zod for him and gets kissed, resulting in her figuring it out.
* Season Nine has multiple plot lines dealing with the fallout from the previous season —
* Season of Infamy, allowing him to finally die for good. Batman's long-time ally Alfred Pennyworth even attempts to offer the view that it wouldn't actually be murder, as Ra's has been alive for centuries and has already 'died' before, but ultimately acknowledges that it is Batman's decision what he should do at this point.
* Season of Miracles, a boy dozes off during church and mutters "Blue Kool-Aid" as he wakes up.
* Season of Miracles, Rafer's dad is played by Rusty Whitener, who wrote the screenplay and the original novel.
* Season of Miracles, the Hawks are full of bullies and use tactics such as insulting the Robins to distract them during a game. Their coach has a "win at all costs" mentality and encourages their behavior.
* Season of Miracles, Zack and his dad are both believers in this trope. When Zack says, "Third place feels like I... failed," his dad says, "Good! It's first place or nothing, son! That's the American way!"
* "Season of Mists" makes a specific point of describing the odd behavior of each of the Endless' shadows as they are introduced. Desire has two of them, Despair's has its own odor, Delirium's is tangible and changes shape on its own, Destiny doesn't have one, and Dream only has one when he remembers. Death's is not mentioned (although she is consistently the most human-like of the Endless), and Destruction is not present at the time. However, none of their shadows seem to be sentient, at least as far as we know (it would be entirely plausible, there's just no actual evidence for it).
* Season Of Mists storyline, Lord Kilderkin of Order manifests himself as the supreme icon of order — an empty cardboard box.
* Season of Mists the dead, apparently, including small animals and children.
* Season of Mystery: The Cherry Blossom Murders, this provides evidence of what (and who) the protagonist's husband had been looking into before his alleged suicide.

* Season of the Witch and the entire movie is the heroes helping them find it.
* Season of the Witch episode, Ringo tries to avoid having to comment on the writing of the film by saying this:
* Season of the Witch, everyone (except for an altar boy/Knight Wannabe and a girl that was possessed by a demon) dies rather horrible deaths.
* Season of the Witch takes place during the Black Death, though it misrepresents its symptoms as being more similar to leprosy (probably to increase its horror value) and ends on the revelation that it was created by a demon to raise an undead army.
* Season one also ended with multiple solo heroes being inducted into the Justice League, significantly increasing its size. Season two has many of the Young Justice characters having been promoted to the Justice League.
* season one design, which is markedly different from her appearance in other episodes, was that she lacked most of her magic at the time. She has said it was an on-the-spot explanation and that the writers could explain it some other way. No writer would try, with the IDW comics randomly using her original design at different points, and the show featuring Luna with little-to-no magic but keeping her redesign and ethereal mane.
* season one dub Tai (Taichi) says, "This would make one great story. Of course no one would ever believe it."
* Season One episode "Mr. Monk Meets Dale the Whale" has Monk investigate a murder supposedly committed by a mastermind known as Dale the Whale, who is physically incapable of committing the murder due to being morbidly obese.
* Season one episode "You Do It To Yourself" featured a professor shot dead in front of witnesses,
* Season one features a minor villain, Jeremy Downs, who was hunted by Dexter for killing a man. It's soon revealed that the reason Jeremy killed him was that he raped him, something Dexter was unaware of.
* Season one has Joyce fill the entire house with an absurd amount of lights - from standing lamps to Christmas lights - to make contact with Will in the Upside-Down. One of the walls is dedicated to one specific set of Christmas lights, each light corresponding to a letter of the alphabet, allowing Will to talk to her.
* Season One has the boys' search for their father, and the demon that killed their mother by extension.
* Season one has Tulip. Her issue is a general unwillingness to work through her feelings, preferring to bury them rather than accept imperfection and move on.
* Season One is about the Losties learning how to survive on the Island and dividing into two camps: one on the beach and one at the caves.
* Season one: Jake leaves on an undercover mission, and the risk this presents prompts him to finally admit his feelings to Amy. His undercover status is resolved fairly quickly the next season.
* season one: Lester Nygaard and Lorne Malvo spend the whole season diverting the authorities. A year after the case on their crimes closes, they run into each other again in Vegas and kick off a series of events that eventually leads to both of their downfalls.
* Season One: Malcolm Merlyn, the Dark Archer, who handed Oliver his ass every time they fought during that season. Later seasons revealed he was just an
* Season One's "Craving" has an overweight teen named Jodi go on a smoothie diet, only for her to inadvertently use vegetables grown in kryptonite-laden soil. The smoothies instantly reduce her weight by over a hundred pounds — but her newly enhanced metabolism constantly burns calories, making her perpetually hungry. Jodi is reduced to devouring the fattiest foods she can find non-stop, but it isn't enough, and she ends up
* Season one's "Lars and the Cool Kids" has Steven snapping at Lars and calling him out on how much of an ass he is after Lars insults his "weird mom". Steven tells him that his mother saw beauty in everything, including jerks like Lars.
* Season one's passenger, Tulip, is a white girl, while season two's is an
* Season one's "The Second David Job" opens with Nate held at gunpoint by the mark and asking if he's going to kill him

* Season One: The collapsed church beneath the Hellmouth. Doubles as a
* Season one was unusual as there are very few similarities between the two different sets, yet are mentioned to be the same house. The stage-left front door was used more often and shown a few times, and the stairs were upstage in the small hallway the front door was in. In the second set, the stairs were upstage-right in the living room. The kitchens were similar, but seemed to have been inverted, direction-wise. The original kitchen was smaller, but the backdoor is in pretty much the same place. The kitchen can be justified with an actual renovation.
* Seasons 10 and 11 are heavily shaped by this trope, this time with
* seasons 11 and 12 never actually lies to the Blood Gulch Crew, instead using half-truths.
* Seasons 1 through 3 are set in Minnesota, as the opening title cards make abundantly clear. These seasons were filmed in
* Seasons 25 and 26 had a story arc of "the Cartmel Masterplan", implying the Doctor had some great secret. The series was cancelled before this could conclude, but some elements made it into the Virgin New Adventures, which concluded the arc with
* Seasons 2 through the Joel episodes of season 5 would also have eyecatches featuring close-up shots of Gizmonic Institute.
* Seasons 3 and 4 are more action-packed, with darker arc-based storylines. These seasons best evoke
* Seasons 6 and 7 had various intros. The eight season brought back the original opening theme with occasional alterations in some episodes.
* Seasons 7 and 8 are something of a mixture of all the previous seasons, being darker in tone than 5 and 6 but still lighter than 3 and 4.
* Seasons 9 and 10 have Agent Carolina, with Agent Texas serving as the Tritagonist.
* Seasons 9 and 10 have gotten a case of this, specifically season 9. Instead of the usual 25 episodes, these seasons go for 50, with the misses outweighing the hits. Without the 3 month break between seasons like before, the jokes are less thought through and some episodes seem halfhazardly put together. Downplayed with season 10 as, despite similar problems as 9, the season got better and, as it was the last season of the show, it ended on a good note with its 300th episode.
* Seasons as based in weather can be very different and very weird in some parts of the world. The most common cycle besides the European 4-seasons system is a 2-season system, with a wet season and a dry season. This applies primarily to deserts and Southeast Asian countries.
* Season seven's "Field of Fire" has Ezri Dax refer to a bit character as "not the first drunken ensign I've escorted home".
* Season Seven's "Golden Hour" takes place in real time, covering one hour.
* Seasons in the series don't correspond to real life. Each season lasts for years and years on end, with no apparent set length, though it's mentioned that since dragons went extinct over a hundred years ago, summers have been progressively getting shorter and winters longer. At the start of the series, Westeros has been experiencing an unusually long summer (nearly a decade), but many people fear that it's a prelude to an even longer winter to come. Winter officially starts in the epilogue of
* "Seasons In the Sun," a No. 1 pop hit by Terry Jacks from the winter of 1974, is a lamentation of a young man dying and having to say goodbye to loved ones.
* Season six episode "Compromising Positions": The first victim of the killer's career was the man that impregnated his wife. When talking to the wife Reid shows her pictures of male murder victims and, despite Rossi and Hotch's skepticism, she turns on her husband when she sees the photo of the man who fathered her child.
* Season six episode "The Worms Crawl In, The Worms Crawl Out" a murdered professor is discovered to have had many affairs with
* Season six has a guy named Travis, who has a rather close relationship with his sister. A few lingering glances, asking her to stay home from work, and the
* Season six has an interesting variation. The bank Boyd is trying to rob has closed years ago and is now a pizzeria. However, the pizzeria is just a front for

Avery Markham, a notorious gangster, who uses the former bank's vault to store millions of dollars he made in the marijuana trade. Markham employs a group of
* Season six has the gigantic Temple be practically next to the barracks, judging by how quickly Kate and Sawyer can go from it to the latter.
* Season Six is devoted to Emma coming to terms with her duty as the Savior when she learns she is doomed to die in a
* Season Six Jack seems to have taken over Locke's role in this archetype.
* Season six's "Bart vs. Australia" — Bart is trying to get the toilet water to go counterclockwise and repeatedly flushes the toilet. Meanwhile, Homer is in the shower and keeps screaming "Hot-cold-hot-cold-Who's-doing-that?!"
* Seasons Of Fear, and the narrative follows him across the centuries in his efforts to defeat the Doctor and accomplish his goals - including the heartbreak and turn to misanthropy he undergoes along the way.
* "Seasons of Fear" has him undermining an invincible roman for thousands of years while he slowly goes insane from having the Doctor show up at his every moment of triumph to stop him until at the end, he is accidentally thrown back in time and his younger self is horrified and the entire story is rendered moot, the disaster dominoes coming from this being the distortion in time that allows beings made up of the erased possibilities and distortions of the timeline to invade the normal timeline and eventually breaks the universe that started with the first story in the series. Oops.
* Seasons three through five had Director Jenny Shepard and Special Agent Gibbs, who had formerly been lovers.
* Seasons with its season-changing gameplay. Every part of the world map is mapped differently for each of the four seasons. Spring makes big flowers grow that shoot you up cliffs, water dries up and vines grow up walls in the summer, leaves cover pits and mushrooms soften in the fall, and water freezes and snow piles up in the winter. Note that this is all the same land of Holodrum, just with the natural changes that the turning of the seasons would bring naturally (albeit radically accelerated), but from a gameplay perspective it fits the trope.
* Season ten episode "The Witness" has Charlie Senarak go after the man his wife was sleeping with. When he confronts the man, a struggle ensues, and Senarak kills the man. The man's half-brother, anti-government terrorist Mitchell Crossford, blackmails Senarak with this knowledge and tries to frame him for a sarin gas attack.
* Season, the slayers are being supported by donors, and the occasional bank robbery.
* Season Thirteen is focused on the Winchesters trying to teach the Nephilim, Jack, how to exist in the world without threatening it, while protecting him from Heaven and Hell, both of whom want him for their own goals, and hoping to use his power to rescue Mary from the apocalyptic
* season three against Narwhal. She succeeds in bringing them down with the help of Mr. Wrench but dies at the hands of a state trooper when she tries making a move against Emmit. Emmit also manages to avoid paying for his crimes for a majority of the season. After rebuilding his life over the course of five years, he's taken out by Mr. Wrench.
* Season three ends with them relatively evening the score, as Castle calls Beckett out on not talking about
* Season Three features Savitar, who spends most of his screen time bound to the Speed Force. He is so impossibly fast that only speedsters like the Flash can see the wisps of light he leaves behind. He can use the powers of the Philospher's Stone to invade the minds of others and pit the members of Team Flash against one another. Finally,
* Season three has Grace and Simon. Grace's pride is what led to her starting the Apex to begin with because she
* Season three has two of the Canadian drivers from previous seasons come to Alaska to drive on the Dalton Ice Road. One of them has driven trucks most his life but the truck he is driving has an unfamiliar transmission setup and in the beginning he keeps shifting to the wrong gear. Considering they are driving over

steep hills and along winding mountain roads covered in ice, shifting to the wrong gear could cause the truck to lose traction and go off the road. If that happens in the wrong spot, it can be deadly.
* Season Three reveals a lot about the Others, the Island's native inhabitants, and builds towards a confrontation between them and the Losties.
* Season Three starts off with no antagonist excluding Judge Gen, who is so
* Season three's "The San Lorenzo Job" begins with Nate being dragged before a corrupt European dictator and the season's
* Season ticket holders for major league sports teams can have arena giveaway items mailed to them; those with club seats at indoor arenas can have their food brought to them. Many teams also offer early arena entry, priority playoff seating, etc.
* Season Twelve has two main storylines. One is the Winchesters reluctantly working with, and later coming into conflict with, the
* Season twelve's "Tennis the Menace" — Bart turns on the kitchen faucet and Homer (once again in the shower) screams, and to tunes such as "Mary Had a Little Lamb".
* Season two also has Posca marrying Jocasta, courtesy of Atia's arrangements. Jocasta is upset and cries through the ceremony, but they end up becoming one of the most loving couples in the entire show.
* Season Two: Colin's expulsion was truly shocking, not only for the audience but for the other contestants.
* Season two episode "The Grand Experiment" has Sherlock hunting down a
* Season Two Episode Three introduces Reggie, whose missing arm proves that someone can be saved from a zombie bite if the amputation happens quickly enough.
* Season Two follows how all the people of Storybrooke cope with the curse being broken and their memories restored but still being trapped in the real world, which now has magic in it thanks to the machinations of Rumpelstiltskin. And
* Season Two had "Interdimensional Cable 2: Tempting Fate", where the framing narrative is that they watch TV in the waiting room of a hospital. Jerry gets a subplot where he must choose to give his penis to an alien
* Season Two has a running gag of Oz admiring Willow from afar, but the pair keep missing each other. They finally meet at the school's career fair, after their genius IQs land them in a VIP room with waiters and classical music.
* Season two, however, goes back to following the manga, and makes the anime-exclusive parts of season one (certain scenes from episodes 16-17, and everything after)
* Season Two introduces Lieutenant Commander Jet Reno, who mentions that her wife died during the war with the Klingons the previous season. Reno is played by
* Season Two is about finding the Hatch, pushing the button and the psychological effect of it; the Tailies, another group of plane survivors, are introduced.
* Season Two is a protracted inner struggle for Buffy, who can't bring herself to stake Angelus in their first encounter. She ends up having to send him to Hell to stop Acathla when he'd
* Season Two is essentially the same as the first season, save for the fact that they Brothers Winchester are now searching solely for the Yellow-Eyed Demon,
* Season Two: Mike Milligan is a lieutenant for the Kansas City Mafia, sent to assist his boss Joe Bulo with handling the Gearhardt crime family. After Bulo's decapitation, Milligan seizes the reins and wades into a full-scale war with the Gearhardts. After he wins, he seems poised to rise in the organization... which never happens. Milligan's only reward is a tiny office and a 9-to-5 job.
* season two offscreen before the events of season one. Hanzee Dent also double subverts this trope when he adopts a new name and cleans himself from any involvement in the Sioux Falls massacre, only for his new identity to be revealed as one of a mobster who was taken out by Lorne Malvo in the first season.
* Season Two: Slade Wilson, who was as skilled as Malcolm (if not more so) but was also empowered by the Mirakuru, which enhanced his speed and strength on top of driving him insane. Slade wished to destroy Star(ling) city as revenge for Oliver's role in Shado's death.

* Season Two: The factory for The Anointed One/Spike, and Crawford Street mansion for Angelus.
* Season two: Wuntch manages to get Holt transferred. This one takes a few episodes of season three to resolve.
* Season VIII ends with a sci-fi cliffhanger involving Rimmer kicking Death in the groin with the rest of his cast members are in a mirror universe, while the ship was being eaten slowly by a genetically engineered virus.
* Seastian Thor, one of the God Emperor's many saints, has the distinction of being one of the few examples of a
* Seastone chains Law all over the island, through multiple battles, until they finally get the key and Law can (somewhat) participate again.
* Sea Stories: Any story taking place with the ocean as its primary setting.
* Sea survival food rations. There's actually a practical reason why survival rations taste so bland: to ensure that you would only eat if you're actually starving.
* sea; that doesn't include all the water from streams and rivers that's continually flowing into it, so unless someone found a way to stop up all of those or separate their flows, he couldn't reasonably go through with his end of the deal.
* Seath the Scaleless is blind and immobile, only capable of pivoting on the spot, and has a huge blind spot that none of his attacks can reach on his left flank.
* Seath the Scaleless made a whole bunch of crystal golems. They have the apparent ability to create new crystal out of nothing, though it only lasts for about a second (still just long enough for them to form a giant mace and smash your skull in with it).
* Seattle area? The Tacoma Dome Holiday and Gift show, which takes place in mid-to-late October.
* Seattle are just as famous for their rapid-fire puns in their menu and advertising (company slogan "Keep Clam") as they are for the chowder. Such a tradition traces back to their company founder who crammed everything from his ad copy to his protest letters to City Hall with as many puns as he could manage.
* Seattle has a section designed for rummage sales, and another section for itinerant vendors ("day stalls"). The labyrinthine architecture of the Market also lends itself to having shops and stores that are easy to miss, especially in the "Down Under" section that specializes in curios.
* Seattle inverted this with a sort of Bottom Ten: "The Lame List, or what's weak this week!"
* Seattle, leading to a number of coffee brands with politics expressly positioned to the right of Black Rifle Coffee.
* Seattle Mariners baseball team, after the Mariner Moose had a nightmare about being replaced by a latte mascot, Jamie Moyer blames it on the nachos he ate before bed.
* Seattle Mariners baseball team, star player Edgar Martínez attached a Clapper to the stadium lights so that he could quickly turn them on and off for late-night practices. Predictably, this causes problems when the fans applaud at the game the next day.
* Seattle Mariners commercials liked to portray bald right fielder Jay Buhner this way, as a leader figure who's baldness makes him more imposing. However, that didn't stop his baldness from also being used as a joke from time to time. One ad had him distracting opposing players with sunlight reflected off his bald head.
* Seattle Mariners wore blue and gold, just as the former Seattle Pilots did.
* Seattle megachurch pastor Mark Driscoll and evangelical leader Al Mohler both
* Seattle or paint humorous political slogans on their backs (or elsewhere). The police used to try and arrest people for doing this, but so many were going for it (and it became such a tradition) that SPD no longer bothers.
* Seattle, sabotage to the fire alarm, broken elevators, several chandeliers being ripped down, and damage to the lobby artwork that reached five figures. It took almost twenty years for Bellevue to host another sci-fi convention.
* Seattle's Ballard Bridge has a pair of fenced-off stairways to nowhere on its

south end, near the Fisherman's Terminal. It is unknown whether they were actually used for anything.
* Seattle's Bumbershoot festival has become ridiculously expensive in recent years, with single-day tickets being $45 at the gate, and for the gold pass, prepare to shell out $300. Then there's the concessions and other fees inside.
* Seattle Seahawks do so, went to a press conference and answered every question with "I'm just here so I don't get fined."
* Seattle Seahawks, was once considered one of the more entertaining professional athletes to follow on social media. However, in the wake of the Orlando nightclub shooting in 2016, he was harassed by a number of homophobic Twitter users who chose to defend the shooter. Ryan was so disgusted by this that he withdrew from social media completely.
* Seattle Space Needle celebrated its fiftieth anniversary in 2012. As part of the celebration, the whole thing was painted the "only in the 60's" shade of "Galaxy Gold" paint that it was during the 1962 World's Fair.
* Seattle tolerance. So while Denny was plastered, Maynard started talking real estate. Denny recovered (and sobered up) to realize too late he had "paid" for Doc's services with what is now Pioneer Square!
* Seattle to live with her new boyfriend, a photographer named Ben Saunders. Diana is immediately charmed by Ben and tells April that he is a keeper. That night, Maia can't sleep because she had a vision that their family was going to grow. She tells Diana that she saw her in a wedding dress and that Ben was the groom. Diana is convinced that Maia is mistaken, in spite of her track record. The next time that she sees Ben, she tells him about Maia's vision so that they can avoid each other. However, Ben instead breaks up with April and he gently persuades Diana to admit that she is attracted to him. Several days later, they have a chance encounter at a supermarket which turns into a date of sorts. Ben kisses Diana goodbye. The next day, she goes to Ben's photography exhibit. Diana has decided to take a chance on him and they once again kiss. When she returns home, she tells April that she was working late but Maia can tell that she is lying. In "Terrible Swift Sword", Maia tells April the truth as she thought that it would make her feel better. It doesn't. April is devastated and later confides in Diana that she saw Ben as her one chance at a healthy, long-term relationship. She becomes depressed and calls herself a loser for always hooking up with the wrong type of guy (bar Ben).
* Seattle Vice(not the later intermission), audience members were invited to come onstage and dance with the cast.
* Seattle won the presidency, he used that space for a cheer celebrating Obama's victory.
* "Sea Tunt Part II" has Archer tickling Ray to get him to admit that he gave him mouth-to-mouth.
* Sea turtles' sexes are determined largely by the temperature the eggs are kept at. If the eggs are laid in a slightly warmer nest (say, one that gets direct sunlight on the beach), more female turtles will be produced. Cooler nests (say, one that is in the shade, further up the beach) produce males.
* Sea urchins have teeth arranged in a ring on their undersides, although they're blunt grinding teeth rather than pointed.
* seaweed possessing living seaweed fronds that binds itself to oceanic debris for form.
* Seaweed the Otter is depicted with seaweed in her paws, as if she were eating it. Sea otters eat largely eat marine invertebrates and fish. While sea otters do sometimes wrap themselves in seaweed, the purpose is to anchor themselves while they sleep.
* Sea-Wing is a submersible ambush jet fighter. Note that it can only attack air units while in the water and surface targets while airborne.
* Seawise Giant are physically possible to be built, but they would be too impractical and uneconomical to use.
* Seawise Giant floating liquified natural gas facility—a ship that serves as combination of a drilling rig and a refinery for natural gas. It measures 1,600 feet long and displaces 600,000 tons, and is capable of processing enough natural

gas in a year to power a city the size of Hong Kong.
* Seawitch the witches enter battle wearing nothing but very skimpy two-piece chainmail bikinis.
* Sea Wolf Roegadyn take the given name of their father as their surname, followed by a suffix denoting their gender: "-syn" for men and "-wyn" for women (Merlwyb Bloefhiswyn, for instance, can be read as "Merlwyb, Daughter of Bloefhis").
* Seawolf: SSN-21 fighting a naval campaign against Russia. Nuclear escalation doesn't occur until the final mission, and it occurs only if the player fails to destroy the enemy boomers.
* SeaWorld about the tribulations of captive orcas, which in turn led SeaWorld to start phasing out their famous Shamu shows due to both animal and human welfare concerns.
* SeaWorld, an entire land centered around penguins; which includes both a ride and a penguin exhibit.
* SeaWorld celebrated the 50th anniversary of its brand in 2014 across all three parks, by doing things such as bringing in new street entertainment.
* SeaWorld documentary released in 2020, elaborated upon this controversy, telling the story of how former Marineland trainer Phil Demers chronicled all the animal abuse that happened in the park.
* SeaWorld documentary that only worsened said controversy. Things have gotten slightly better following SeaWorld announcing the termination of the orca breeding programs, but some grievances still remain.
* SeaWorld has either the horror-oriented Howl-O-Scream, or the Halloween Spooktacular, which is a family-friendly event similar to what Disney has.
* SeaWorld parks. The original Shamu first appeared at SeaWorld San Diego in 1965. After her death in 1971, the name was given to multiple successors over time.
* Sea World released PR ads after they finally decided to end their orca breeding program, highlighting that they can't release their orcas into the wild because they wouldn't survive, but that they're phasing out performances and that this will be their last captive generation of orcas. They cite "changing times" and people's changing attitudes toward orcas, though really it was because ticket sales had plummeted after the tell-all documentary Black Fish was released.
* SeaWorld, that took travelers into the Bermuda Triangle and showed an image of the USS Cyclops (lost in the Triangle in 1918).
* Sea World where an orca attacked another orca during a show. The pictures are horrifying.
* Sebaceans are genetically engineered descendants of Ancient Astronauts
* Sebaceans look exactly like humans, but can't regulate their body temperature, when overheated they suffer from "heat delirium" including short-term memory loss and culminating in an irreversible coma, they also have a single "paraphoral nerve" instead of kidneys, and when pregnant can hold an embryo in stasis for up to seven years.
* Sebas, meant to serve as The Great Tomb of Nazarick's and its leader's last line of defense if the guardians failed.
* Sebastián Yatra isn’t a one-hit wonder, but his 2018 hit “Por Perro” features
* Sebastian. Almost always dressed in a snappy tail coat, and able to end someone's existence in several different ways. And the shinigamis, who wear it as their uniform.
* Sebastian and Anders himself can NEVER be on the same side. Either Anders dies, or Sebastian threatens to raze Kirkwall.
* Sebastian "Brother" Blood is an alderman who champions the lower classes and is popular enough to run for mayor with a good chance of winning. He's also a
* Sebastian Castellanos wears a long trench coat for the opening segment of
* Sebastian Darke: Prince of Fools, the evil King Septimus falls to his death from one of his castle towers.
* Sebastian freaks out upon discovering that Daigo has murdered two people. Fesxis 'helpfully' clarifies that it's only
* Sebastian gives Sieglinde lessons on how to act like a lady in Chapter 107

including teaching her how to curtsy.
* Sebastian has had plenty of moments where he gets one hell of a kick off of the suffering of his victims (particularly Grell) but he isn't sadistic 24/7. He can be somewhat caring when it comes to Ciel.
* Sebastian Hawkins was taught how to raise undead spirits prior to the story, and uses his powers to send several undead pirates to attack the protagonists.
* Sebastian himself "did it". The one who did the tricking? Another butler.
* Sebastian is a devilishly good looking man but he's also a demon and a cold, amoral one at that.
* Sebastian is a troubled loner who lives in his parents' basement. He doesn't get along with his stepfather Demetrius or his half-sister Maru. He smokes heavily and seems to have depression and social anxiety. If he moves in with the Farmer, he goes a good way to kicking his habit and his relationship with his mother Robin improves, though he is still estranged from Demetrius and Maru.
* Sebastian/Jonathan had these at birth. Jocelyn was so repulsed by him she refused to care for him.
* Sebastian Maniscalco once gave a hypothetical situation about the "poor bastard" who breaks into one of his friend's house, unaware that the owner is not only ex-military, but keeps a
* Sebastian Morgenstern are much stronger and faster than other shadowhunters.
* Sebastian's backstory) and comedic arc where the Capricorn Pirates look for a chef to join their crew.
* Sebastian Shaw and Emma Frost; his term of endearment for her is "love," and he calls her "the most exquisite thing I've ever seen in my life." There's also this line:
* Sebastian Shaw bursts into laughter and shouts stuff like "Wonderful!" and "Excellent!" when Erik Lehnsherr as a boy slaughters all of Shaw's men and trashes his office. Later, they meet when Erik is an adult, and Shaw honestly compliments him on how powerful he has become, even calling him his son.
* Sebastian Shaw. Later, he tells Xavier that he wants him by his side in the cause, but Xavier refuses.
* Sebastian Shaw, whose energy-absorbing powers keep him young... somehow.
* Sebastian's superpower also comes with an eldritch spirit that serves as his
* Sebastian sum just about everything that happened during the murder mystery arc and how it was to the Wordsmith Arther.
* Sebastian the Inquisitor and Mr. Morden are the best examples because the aliens they stayed with were far more "alien" to humans than Minbari were.
* Sebastian used to like Jae, a lesbian, though his feelings for her faded over time in a way that was unrelated to her sexuality. Jae, in turn, has a crush on Ivy, who for the moment seems to be straight.
* Sebastian Vettel grew up idolizing the legendary fellow German F1 driver Michael Schumacher. There is
* Sebas Tian who unlike the rest of his guardians, are not hostile to those considered weaker than themselves and are more often then not friendly to others, unless provoked. Sebas in fact is one of the few denizens of Nazarick with a Good Alignment, and Cocytus is the only Floor Guardian who does not have an Evil Alignment (his is Neutral on the side of Good).
* Sebastian will say, "A Phantomhive butler who can't [insert X task — usually an improbable one — here] isn't worth his salt." and "I am simply one
* Sebastien Loeb lost the 2005 Rally GB on purpose out of respect for
* secede from the Confederacy and go it alone as an independent country.
* Sechs Auf Einen Streich - a German series of fairytale adaptations which airs a new season every year during Christmastime. Has been running since 2007.
* Sechs taking on the Jovian seeded team by him/herself and putting up a fight (the first form of said "team" was about 500 meters wide, and got larger), Zazie and her relatively weak body (and
* Sechs was born/created less than two years before kicking major arse all around Jeru.
* SecNav contributed to her getting her position, but she doesn't like or accept

this.
* Second, a country can happily extradite you to another country even if the two don't actually have a treaty; treaties just make things easier and codified, and a government will extradite you anywhere if they feel it's in their interests to do so.
* Second Act: begins after 25% of the story has been told. Starts piling on the problems. Typically a story has been raising questions. At about 50% it begins to answer them.
* Second-Act Breakup breaks up in the middle of the story after a misunderstanding or some other kind of conflict.
* Second-Act Breakup, it is Moe, not Dani, that performs the grand romantic gesture that reconciles them.
* Second-Act Breakup temporarily breaks up in the middle of the story.
* Second addendum: the partner who is in love will demand fidelity from the other partner.
* Second, almost all of the named locations in the story have a name like, "Sparkle Slope" or, "Dangerous Drop".
* Second and worse, it's the rule to determine if a series is eligible to enter the contest or not. To summarize, at least 50% of your running time must have been between last year's July and the current year's June. In theory, it's to avoid having the same girls every year. However, in practice it means that girls from
* second anime series onwards, Lupin III and his associates go globetrotting.
* Second antagonists. The Jem'Hadar First is visibly angry that Sisko doesn't discipline Worf in this manner.
* Second Apocalypse a few epic battle sequences of holy wars, focusing on the gallantry, horror and ecstasy of zealous warriors slaughtering for their gods.
* Second Apocalypse. All births were stillborn while Mog-Pharau lived.
* Second Apocalypse, and almost slips from the ramparts. Kellhus finds himself "puzzled by a sudden shortness of breath. The fall would have been fatal."
* Second Apocalypse and even modify themselves so that they can use the natives' sorcery.
* Second Apocalypse and forget most of their lives. Those among them called Erratics can only remember something if it's associated with pain and suffering. They're driven to kill everything they love so that they can lock it in their minds.
* Second Apocalypse and magic to act as perfect spies and assassins. Their faces are made of "fingers" that can rearrange themselves to imitate any face. They're also superhumanly fast and strong.
* Second Apocalypse: As Aspect-Emperor, Kellhus wears two demon heads hanging from his girdle, which his followers call the Decapitants. The heads are still fully intact, and their expressions are always mindlessly animating.
* Second Apocalypse books are major stoics, literally. They were heavily based on the ideas of Greek Stoicism and the concept of the Sage. This contrasts with the Cishaurim, whose powers are derived from passion.
* Second Apocalypse, but has since been lost. It's implied to be some sort of energy beam weapon.
* Second Apocalypse character suffers the Circumfixion, in which he is lashed to a ring and hung upside down from a tree. Like Christianity's crucifix, the circumfix subsequently becomes a religious symbol.
* Second Apocalypse Cnaiur or if Moenghus is simply so masterful at manipulation that he is able to seduce a straight man in spite of extreme cultural bias against it.
* Second Apocalypse: Drusas Achamian, a sorcerer, and Krijates Xinemus, a marshal, bare a striking resemblance to each other, to the point that one of Xinemus's men could easily mistake Achamian for his superior officer. Achamian and Xinemus are old friends, having both served as tutors to Prince Nersei Proyas. They are also somewhat foils for one another.
* Second Apocalypse father's strength, speed and intellect. However, when he attacks a fellow Dunyain descendant, Maithanet, he gets his face crushed in,

causing Maithanet to sneer that he had "his mother's bones."
* Second Apocalypse has the Consult, a conspiracy of great sorcerers and generals who were persuaded to take the side of the Inchoroi against the Nonmen during the first Apocalypse. After their initial failure, they spent the next four thousand years lying low, waiting for their next opportunity.
* Second Apocalypse has the Mandate, a school of sorcery committed to preventing the second apocalypse. Because their ancient enemy is so long forgotten that it is considered a myth, the Mandate are something of a joke among the sorcerous schools, but then again they're the only ones who still know Gnostic magic, which is far more powerful than the Anagogic magic of the other schools.
* Second Apocalypse has the strategy board game of Benjuka, in which the rules are changed by the moves players make. Players frequently reference how the changing rules of Benjuka mirrors the complexity of real life.
* Second Apocalypse have very bright glowing eyes (and mouth) when they sing their spells. In cases where extreme power is invoked this extends to a whole-body glow.
* Second Apocalypse includes a map of Earwa, the continent upon which all the action takes place.
* Second Apocalypse. In one sequence, he recalls as a child being unable to comprehend how others were moved by the invisible strings of emotions and empathy.
* Second Apocalypse"). It's left ambiguous as to whether he completely lost his sanity or was actually channeling the god of war.
* Second Apocalypse, Kellhus discovers a "golden coffer" in Dagliash, set there as a trap. It even has a digital countdown, which bystanders see as animated symbols of light. It explodes in a mushroom cloud, killing a large portion of the army and inflicting radiation poisoning on another large portion.
* Second Apocalypse, literally no creature could be born living. No one knows what it looks like or what it even is. It is sealed in an enormous floating black obelisk in the center of a furious whirlwind. Needless to say, those who believe the stories of the Apocalypse are very keen on preventing it from being resurrected.
* Second Apocalypse more than his religious claims. Anyone who can kick that much ass is worthy of complete devotion.
* Second Apocalypse: One character has been raised by a sect of monks dedicated to pure logic. Among other things, he can read people's emotions and thoughts in their faces and can manipulate people to a high degree. Being a fantasy series, there are prophecies, but it is unclear if they really mean anything.
* Second Apocalypse. One of them saves Mimara's life twice, at great sacrifice to itself. She has no idea why it does so, whether it somehow gained a conscience or is just a tool for some deeper game the Consult is playing.
* Second Apocalypse only tangentially connected to the main plot of the Holy War, but played very straight in the second trilogy.
* Second Apocalypse, Sarl of the mercenary Skin Eaters company suffers a psychological break during a particularly brutal campaign. He becomes prone to cackling and shouting, "The slog of slogs, boys!" over the following weeks.
* Second Apocalypse-scalpers. Achamian quickly identifies him as one of those sort who begrudge every word. When Achamian tries to negotiate with him, Kosoter's sergeant Sarl pointedly speaks for him. Whenever Kosoter interjects in any circumstance, there's a palpable moment of panic from his men.
* Second Apocalypse scalps to turn in for an Imperial reward. They're considered quite unsavory, but they're helping wage a war of extermination for the survival of humanity.
* Second Apocalypse series have adhered to a breeding program for thousands of years to give them nearly superhuman mental and physical abilities. Their genes have become so exaggerated that they only rarely breed true. Insane or deformed children are traditionally discarded.
* Second Apocalypse: Serwe is almost superhumanly beautiful and is the least intelligent person in the series, falling utterly for Kellhus's manipulations without a moment's resistance.
* Second Apocalypse: Some people in the Scarlet Spires school of sorcery are

practiced in demon summoning. This is the only part of sorcery that the Scarlet Spires has over the Mandate's superior Gnostic sorcery. Iyokus is specialized in demon summoning. He admits that he's been curious for quite a while about how his summoning magic would stack up against a Mandate sorcerer.
* Second Apocalypse, the five tribes of man all have very specific physical traits that are rarely, if ever, deviated from: the Norsirai are pale, blond and blue-eyed; the Scylvendi have black hair and blue eyes; the Ketyai have dark hair, skin and eyes; and the Sotyothi are black-skinned and green-eyed.
* Second Apocalypse, the Holy War has very clear parallels to the Crusades, with the Inrithi as the Christians, the Fanim as the Muslims, and the holy city of Shimeh as Jerusalem.
* Second Apocalypse, the Inchoroi are an interstellar race of aliens who have mastered organic engineering, which they call Tekne. Calling themselves "a race of lovers", they've spent the last few eons pursuing depravities of the flesh. When they land on Earwa, a planet of sorcery, they modify themselves to be able to wield sorcery as well.
* Second Apocalypse: the Nonmen accepted immortality from the Inchoroi, but did not realize that their mortal brains would not be able to handle it. Thousands of years later, they all have a certain level of amnesia. Some of their number, called Erratics, have learned that they can only lock painful memories in their minds, so they go about murdering everyone they hold dear just so they can remember that the people existed at all.
* Second Apocalypse: the Nonmen, in their flawless, alien beauty, already tower over most humans. A certain number of them, simply called the Tall, tower over normal Nonmen. It's not clear how or why they came to be Tall, or exactly how tall they are, but they are big enough to make a normal Nonman look like a "statuette" and have skulls as large as a man's torso.
* Second Apocalypse: The one-eyed member of the Mutilated is instantly reduced to a "mucous rain" after mouthing off to Ajokli.
* Second Apocalypse: The price of joining the sorcerous school of the Mandate and gaining access to its founder's supercharged magic called the Gnosis is that all members have nightmares of the Apocalypse through the memories of its founder as a nightly reminder to prepare for the prophesied Second Apocalypse.
* Second Apocalypse. The two races eventually came to blows using their respective weapons, though a splinter sect of Nonmen did eventually teach the Inchoroi how to use sorcery as well.
* Second Apocalypse: The villains of the series are the Inchoroi, a race of intergalactic sex fiends who have mastery over organic technology. Opposing them in the modern age are the Inrithi, a culture of humans who are known for using heavy metal armor and weaponry in warfare.
* Second Apocalypse: users of magic who do not belong to a school of sorcery are called wizards. The schools kill them wherever they find them, so they tend to have very short lives.
* Second Apocalypse. When Esmenet is about to get stoned by some ignorant villagers, she's rescued by a dashing holy knight called Sarcellus. However, it turns out that Sarcellus is not at all what he appears to be.
* second appearance (in the Dalek Book) they were shown flying with transpolar discs.
* Second are Jump Gates and Jump Holes between systems. Jump Gates and Holes form the basis of interstellar faster-than-light travel in
* secondaries exists over whether or not her sniper and/or Medic abilities are under or over powered, and is a heated point of contention amongst the DB community; however, it's generally agreed upon that Sparks + another Medic make an amazing combo.
* Secondary Adaptation: The adaptation is given an adaptation of its own.
* Secondary character Erika was an amnesiac girl who barely remembered her name. She felt an odd, devastating inner emptiness, but in spite of it she thought she was a normal girl. And then
* Secondary characters also face this like Dragoon, Onion Kid (an in-series

newspaper suggested his named was "Rex Crockett," but
* Secondary Character Title (Caesar's only in three scenes; the protagonist is Brutus)
* Secondary Character Title, specifically those that deal with historical monarchs and rulers. Because of the Elizabethan era's rigid social hierarchy, characters of higher social status had to set themselves apart from the commoners by speaking in verse, and plays always had to be named for the character of the highest social ranking—even if they weren't actually the protagonist. For example:
* Secondary Color Nemesis: As a flipside to the heroes' primary colors, villains come in hues of green, purple, and orange.
* Secondary Color Nemesis: Secondary colors, like green and purple, are often associated with villains.
* Secondary Color Nemesis: Villains tend to have colors such as purple and green.
* Secondary Fire the target from firing, and can be used against any target.
* Secondary Sexual Characteristics: Elements of a creature's physiology that result from it being male or female.
* second, as a desperate last move grabbed a guy and forced his arm through the bars for Kitty to maul. She wasn't tempted.
* second attempt. On his first try he for some reason went with, "I love cake."
* Second Avenue Line to be a serious plus for buying a new apartment on the Upper East Side in Season 6 (1968). The Second Avenue Line only broke ground in 2007 and had its first stretch of three stations open in 2017, with most of the planned line still not anywhere close to completion as of 2020.
* Second Barrage speak English, i.e. Chaka to Revy). One wonders why they didn't just preserve the Japanese characters' Japanese audio through the entire arc.
* second best Pokryshkin also had the habit of "giving out" his victories to his wingmen and other younger pilots in his regiment in later years of WWII, as attested in their memoirs. It's thought that his real kill count is somewhere in the vicinity of ~120 victories. It should also be taken into account that unlike Hartmann with his "noob farming" tactics, the Soviets concentrated on fulfilling objectives and going for the head, that is, for the most skilled pilots, and Pokryshkin was widely described to be excellent at both.
* "Second Birth" by Obsidian Shell starts with "So cold... am I dying?"
* Second Bloom is not very social, is very good at art, loves bright colors, has a lisp, and is a little slow, but since this is the shinobi world, they don't identify it.
* second book. Eddie has been detained on suspicion of drug smuggling (of which he is, in fact, guilty). After a lengthy interrogation, he threatens to get his lawyer involved. One of the interrogators invokes the trope directly. Eddie inverts it by admitting that he doesn't currently have a lawyer but will be retaining one as soon as he's released.
* second book, he puts into motion the events of the rest of the series. Dumbledore was able to work backwards and figure out everything he didn’t know (that he’d made them in his young adult years, they were objects based around the Hogwarts founders, and since he’s not deaf that there were more) to ultimately take him down. When Ginny uses the diary to open the Chamber of Secrets, it also let them get basilisk venom which is one of the few things that can destroy horcuxes.
* Second Book of Bricks was bad, just that it was an awful song. This got the reply "I wrote it."
* Second, by Cate's own logic, little girls "aren't typically" slobs. So she's even acknowledging that there are little girls who
* Second case of the second game. A murder in which only two people are in a locked room that had witnesses standing in front of it. One of those people is murdered and the witnesses break into the room seconds later to find one of the people dead and the other wielding a pistol.
* Second Chance (1977) had the same type of board but used devils instead of Whammies.
* Second Chance (2016), and part of the reason Mary is willing to go so far to

fight her cancer is that she knows he'll shut down completely without her.
* Second Chance (2016): Arthur, a basic assistant intelligence Otto created. He controls their house, but little outside it.
* Second Chance (2016): Mary for her twin brother Otto. It's public knowledge that Otto is behind the technology of Looking Glass, but Mary is the CEO of the company.
* Second Chance (2016) than his own son, a 40-something single father of a teenage girl.
* Second Chance away from the "predicted" date. They also correctly predicted that Gaddafi would die from multiple gunshot wounds, although given that he was a dictator, that had a high chance of being true regardless.
* Second Chance Cat Mysteries for a one-room cabin that she and her college roommate lived in for their last year of college, and finally used the cabin as a down payment on her house.
* Second Chance Cat Mysteries" (with Mr. P. as their Bosley), and are surprisingly good at it. Neither Sarah (who tries to keep out of their detecting but winds up their "Charlie") or Charlotte's son Nick are exactly thrilled by this (in fact, Nick continually tells them to stay out of police business and asks Sarah to help shut them down), but the trio and Mr. P. just ignore anyone who tells them to stop. By the events of book 3, Nick's given up on trying, especially after he finds out Mr. P. has officially and legally become a registered private investigator.
* Second Chance. Even though it ran three years, it still has a following to this day.
* Second Chance has a man dying in a crash in 2011 and finding he's "not good enough for Heaven but not bad enough for Hell." To decide his eternal fate, he's sent back in time to 1987 and trying to keep his younger self from some major mistakes.
* Second Chances by d.notive. Basically, the whole album is about a police detective who accidentally travelled 30 years back in time and is going to use the opportunity to hunt down and prevent the maniac from murdering his younger sister this time. And this song clearly states his intentions regarding the man he's after, literally qouting the trope.
* "Second Chances" had 2 straight, 1 subversion, 1 aversion - It looked like Pat Monaghan from Train was the killer - it was his car that ran over the vic.
* Second Chances Series and the fic series deal with the aftermath of it.
* Second Chance taped three pilots in November 1976, which led to a short-lived run in 1977. The most notable difference is that there were no ways to get extra spins.
* "Second Chance": The alien tells a retired physicist that an asteroid is going to hit his home planet of Empyria. When the physicist asks him when the collision will occur, the alien says "In your time scale, 82 years".
* second chapter in the series features the Makron in the final level. While a fairly challenging boss in its own right, able to rapidly shoot its railgun and fire BFG blasts with impunity, any savvy players will have stockpiled a few quad damage and invulnerability bonuses. The game predicts this and strips your inventory of invulnerability bonuses before the fight, but it doesn't extend this to quad damages. Activate one, bring out the hyperblaster or chaingun, and the Makron doesn't stand a chance.
* Second Chronicles of Thomas Covenant, to speak, though even then he mostly just expresses quiet satisfaction that he's finally getting to do what he was built to do).
* Second Coming Attractions. Needless to say, he's ambivalent about telling anyone that he and his (unmarried) girlfriend are expecting a child.
* Second Coming: Benevolent being returns to change the world for the better.
* Second Coming is likened to this trope, particularly in the Parable of the Ten Virgins in Matthew chapter 25, who all waited at night for the Bridegroom to come to take them to the wedding feast, but only five of them were wise enough to bring oil with their lamps while the other five had to go and buy oil for themselves, thus costing them their opportunity to be part of the wedding feast.
* Second Coming, it is revealed that Jesus's message from the events of the New Testament have become nearly unrecognizable to due to the two-thousand years of

hearsay and political tampering, barely recognizing it when he finds a copy of it.
* Second Coming of Jesus Christ, as they consider the first major outpouring of the Spirit to be the "former rain".
* Second Coming, while discovering just how twisted his followers have become teaches him that humans aren't exactly perfect either.
* second commercial has the same boy walking downstairs as his grandparents are in the closet putting away some stuff that had fallen. He overhears them and then sees their wrinkled clothes and assuming the worst, runs away in fear. Later, he sees his grandparents coming out of the closet, but noticing their clothes are unwrinkled, assumes it was innocent. After he leaves, however, his grandfather winks at his grandmother, who giggles, implying it something more happened.
* second commercial, he mockingly plays with the toes of his dead victims while doing the "This little piggy..." tune.
* second Company did arm their ships defensively, but actually fighting wars was the province of the Royal Navy (though they did admittedly have a lot of pull with the government to get the Royal Navy to go where they wanted.)
* second company to use the trademarked line (after buying the trademark from the now defunct LifeCall.
* Second, courts are very privy to the concept of a sham marriage and will not accept a marriage which owes its entire existence to preventing one party or the other from testifying. In any event, getting married won't extend the privilege to conversations between the parties
* Second Cousin Odeon shifts everything upwards — instead of a antenna with a red ball on top of his head, he's got a long yellow neck and a red ball for a
* Second Cousin Slip looks exactly like the Dashing Prince, save for the fact that he's
* second cousins (which is what they were) Royal House in Europe is descended from them—usually many times over.
* Second, Dan Marino holds or has held almost every major NFL passing record, but only won the AFC Championship once in 1984 (his second season), and like McNabb he lost his only Super Bowl. His 8-10, .444 record in the postseason is the worst winning percentage of any QB with more than ten playoff appearances.
* second daughter Drizella, whom she thinks doesn't remember or love her.
* Second Dream quest, it springs back to life and rips the sword in half, forcing the Stalker to retreat.
* second Dr. Light, Kimiyo Hoshi. It was stated that Kimiyo's father had developed the Doctor Light suit with Finlay, before Arthur Light stole it in the first place.
* Second drummer Alan White quit music entirely after leaving the band, outside of a one-off gig with his brother Steve's band in 2008. Little has been heard from him since.
* Second, Dudley was the judge. Even if a serving police officer could act as a judge, there is no way the arresting police officer would be assigned to said case. And this wasn't the only potential conflict of interest in the participants in the court. The prosecutor was Inspector Fenwick, who was directly involved in the arrest, and was also the judge's immediate superior and the defense attorney's father. The judge had been openly courting the defense attorney for years. And the defense attorney was one of the regular victims of her client's crimes. Basically you have sufficient conflict of interest to draw the validity of the verdict into question by allowing any two of them to participate in the same trial.
* Second edition 40k had different rules for armor saves, with base armor and save modifiers. This means that the
* Second edition actually gave stats and experience point recommendations for depicting infants in several species, up to and including humanoids like orcs.
* Second Edition also had a suit of armor called the Black Prison. Crafted by a Demon Prince, it's incredibly powerful and makes the wearer no longer need to eat, sleep, or even breathe once they put it on. However, due to having been crafted by a Demon Prince it's also cursed- once donned it can't be removed as long as the wearer lives and and eventually it drives its wearer permanently insane, causing them to go on a murderous rampage until they're eventually killed. Oh, and just in

case someone had the bright idea of removing it by letting themselves be killed then raised from the dead? When you die in it your soul is automatically sent to the Demon Prince who crafted the armor, and he's not going to give back any souls he gets.
* Second Edition introduced a spell called Solipsism, which can create illusory objects that behave exactly like real ones — but only if you believe they are real. If you don't believe in it, you'll fall right through that bridge the cleric conjured. This is loosely based around the (
* Second Edition, its own product, makes everyone at least able to have a viable chance to attack an enemy with weapons. Additionally, Second Edition buffs cantrips to make them completely viable attacks. Coupled with how most full casters become Legendary in their attack proficiency, these cantrips become nearly as good as a tricked-out fighter's sword.
* Second Empire, Anzollo engages the Imperial Fleet in space, all the way knowing he can't hope to win against the vast invading army. He still racks kill after kill and delays them long enough to allow Xenol to finish putting Ziragalen's main fortress on full lockdown and preparing for the assault.
* Second Empire; Anzollo, knowing the Millennium Thargon has no hope of outrunning the attacking Dalek saucers, instead blows the gravity lenses of the Thargon to release a crippling gravity wave, which succeeds in tearing apart many of his pursuers.
* Second Empire commander fails to notice he's been led into a narrow gorge (filled with remote mines and snipers above) in his idiotic attempt to destroy the enemy leader personally.
* Second Empire for the whole space trip from Skaro to Ziragalen. "Daleks are nothing if not patient..." clearly doesn't apply to him.
* Second Empire, Grexzol uses this via his casing's antigravity projectors to utterly massacre a group of enemy Daleks.
* Second Empire of the Second Dalek Empire going against the slightly more evil First Dalek Empire.
* Second Empire to find his old platoon in its entirety had waited for the death of its last member to march into whatever afterlife awaits the Daleks. After a quick reprimand from his old officer, he's shunted into position, and the platoon marches into the light to the beat of his doddering chatter.
* Second Episode Introduction: An important character in the series who doesn't make their first appearance until the second episode or installment.
* Second Episode Introduction important but simply couldn't fit into the premiere debuts in the second episode.
* second episode, Jeff Davis and Chip Esten get into one of these while singing that little-known jazz ballad "Dust Storm". Near the end, Jeff puts his hand over Chip's mouth, then Chip grabs Jeff's microphone and sings the last line into two mics at once.
* Second Episode Morning: A character has to deal with the strange events that happened in the first episode.
* second episode of Michael Mann's short-lived TV series 'Crime Story' featured a paranoid schizophrenic serial killer who believed that he could send signals to aliens in outer space by, among other things, wearing TV antenna wire. The first scene of this episode shows the killer walking into a hair salon and asking "What's the frequency?" before killing the patrons
* second episode of the series and are generally considered the most stable couple of the show.
* second episode physical items are a sign of opulence. The everyday man can only purchase digital goods for his virtual avatar and the food is all grown in a lab. When the main character manages to become a famous TV star he splashes out and buys a real wooden penguin.
* second episode series, complete with actual importance to the story.
* Second Episode Substitute: A character featured in the pilot is replaced by a similar character for the rest of the series' run.
* second episode. To be fair, Arcueid's opponents use their supernatural powers as

well.
* Second Espada Baraggan Louisenbairn is the physically oldest-looking and one of the most powerful members of Aizen's Arrancar army. When Aizen and his cohorts are trapped by Yamamoto's fire during the assault on the fake Karakura Town, Baraggan takes command without any objects from his fellows (including the
* Second, even as Terumi simply created a new version of his arch-enemy Hakumen via fusing with his body to form his original-self in the flesh (who was actually a god that hated his parallel so much that he essentially ended up being evil), eventually everyone gets wise to his hate dependency, and manage to kill the bastard once and for all by shifting mankind's perception of him from a villain into a hero, thus robbing him of his power source and rendering him vulnerable.
* Second, fan fic shouldn't happen where he could see it. This would prevent anyone from claiming that he used any of their ideas in a later
* second felt they should separate and divorce. Well, everyone said she was an expy of Maris...
* second film. A few people mentioned that the monster had horrible breath, but after it roars in Captain Jack Sparrow's face, he simply shudders and mutters, "Not so bad."
* second film, Aladdin steals the ill-gotten loot of Abis Mal and rains it down all over Agrabah, which Abu objects to. He tells the monkey that the poor people need the treasure more than they do.
* second film and teams up with Camilla to stop the killer for once and for all. And they both end up surviving.
* second film fulfilled this role, having had his memory wiped and thereby needing reminding about the various duties and technologies of MIB.
* second film has Vigo disabling the team with a paralyzing (and painful) dose of negative slime, which he could dial up to a full Agony Beam. The slime lost its effect when New Year's struck and the slime heard the jubilant singing outside.
* second film is that not all parts grow back the same. In the animated series, Jeebs's brother shows up at one point and reveals that, in his family, blasting each other pretty much means "Hello", although it's usually Jeebs who gets blasted.
* second film they portrayed American-led special forces hunting Decepticons around the world with carte blanche international support.
* second film, we find that Mycroft apparently has a habit of wandering around his home stark naked. He has a cheerful conversation with a mortified Mary when she runs into him like this, while his servants, who obviously are accustomed to this, don't even bat an eye when they come in to serve breakfast.
* second film: when the Ghostbusters come to him proclaiming that the subway system is filled with anger-fueled ghost slime, his dismissal of them is not because he does not believe them, but because they aren't offering any realistic solutions (even within the context of their usual antics). Likewise, he only waits as long as he does to finally call on their services because he really would rather not have to.
* second film where they need to keep the canister of ooze out of Tetsu and the Foot Clan's hands.
* second film Zira ("Hate"), and Kovu's brother Nuka ("Stink"). There's also his sister Vitani, which is a portmanteau of "Vita" ("War") and "Shetani" ("Demon").
* Second Foundation: The 1958 cover from Digit Books shows a man in a spacesuit performing an EVA with two dart-like spaceships. His helmet is a big bubble, without any solar shielding.
* Second Foundation, there was a school with a policy of having students sign their reports by first initial followed by last name. This rule was given an exception in the case of a young Olynthus Dam.
* Second Foundation Trilogy as its wording is not to harm "humans," not other sentient life.
* Second Foundation, where a girl sneaks aboard a ship and hides there, like she read and saw a lot in popular culture. Then she realizes that the books failed to mention some things, and she cannot remain in her hiding place for long....
* second game has a more subdued example, as the third generation's hero (Grey) can

potentially be 1/4 Human, 1/4 Neocolom, and either 1/2 Oneltes or 1/2 Harpuia.
* second game has been able to do one of these as well. And it works, despite his rather slender build in comparison to most in here.
* second game has no issues with recoil, though seeing as he's spent most of his life abusing steroids, it's probably justified.
* second game. In later encounters, they alternate between using ranged weapons and charging at you to fight in melee, forcing you to also alternate between using cover and avoiding it.
* second game isn't dead yet? Because nobody's title changed to "God of All Overlords". Taro theorizes that Adell wasn't affected by Zenon's curse like everyone else for one simple reason: he's the Main Character.
* second game, moving faster, and killing your character just from touching him.
* second games, where several formations with different uses are available. Units will adhere to these formations to the best of their ability, ordered appropriately (strong melee in front, weak ranged in back, etc), until they engage the enemy. Played straight in the first game, before they had the things we take for granted today, like decent pathfinding and good mass-unit controls.
* second game that overtook the village. It also happens to be far and wide the most well-lit location in the game, so the player isn't forced to fumble around in the dark.
* second game, when Shepard views the Prothean data recordings detailing the fall of the Prothean settlement on Eden Prime, they simply tune out for a minute or so.
* second game, where some of the plot turns in the story and even whether several members of the supporting cast live or die may depend on what sort of relationship you have with them.
* Second Gear and Third Gear of himself. Fourth Gear just straight up exhausts him to the point he'll flop to the ground completely unable to move for about ten minutes and, even if it doesn't do that, it disables his ability to use haki for that period of time.
* Second Gen; as one of the oldest of the group, if not the oldest, he naturally fits into this role. It helps that he also has a very brotherly instinct towards his peers, especially the younger ones (like Kiragi and the Kanas), always doing his best to help them out whenever they need him.
* second generation as much as possible, can't help but smile when thinking about her.
* Second-generation capes, the children of first-generations, at first appear to have an "easier" time with triggers, such as from waking up alone after sleepwalking or due to a rough foul in a basketball game. In actuality, first-generation capes will tend to have dysfunctional family lives due to their trauma and powers which will in turn put their children under high levels of stress for most of their lives. Glory Girl, for example, was desperate to prove herself to her parents and triggered after the foul when she realized her parents
* Second Generation, each child's "fixed" parent is their father, which may explain why they often have closer relationships with their fathers.
* Second Generation group, is paired up with Morgan, the smallest of the boys. The same happens if she's romanced by a Male Avatar with the "early teens" build.
* Second Generation introduces Perish Song, which makes both the user and the target faint in three turns.
* Second Genesis, and so a few centuries of relativistic travel is not much of a burden.
* second girl that Willy fell for, she was also the first girl he met and befriended after his family moved into her town.
* Second Glance but with a young Christian wishing he wasn't a believer, rather than never having existed. So an angel makes it happen and walks him through a day in his life as a non-believer. The problem of living as an unbeliever while also witnessing a supernatural event and chatting with an agent of God isn't addressed.
* Second Glance movie with the main character who wishes he wasn't a believer getting to live one day of his high school life as if he never had been. While this is mostly a vehicle for the Aesop that non-Christians are all horrible shits who'll

just ruin their own happiness so your current unsatisfying life as a Christian is still better, there's a couple of whoppers that seem to have snuck in by accident. The worst one is when the main character finds out his parents are now divorced and his little sister was never born because, as an angel explains, the main character wasn't a believer and didn't pray for their marriage. The message to any teenagers in the audience whose parents are already divorced: "This is all your fault. Clearly you weren't right with God or it wouldn't have happened. Now you've essentially murdered your potential younger siblings."
* second guy appears to die. Eventually, one of them really does die, but only after knocking her up, leaving the runner-up to be the baby's father. By the halfway point of the movie, there was no way one could pretend to sympathize with the girl anymore; no matter which of her boyfriends died, she'd still have a spare. One newspaper review at the time summarized the film as:
* Secondhand Lions and a lecture called "what every boy needs to know about being a man".
* Secondhand Lions, both Hub and Garth are old men who had many adventures in their lives, but in the end, Garth is the more calm, bookish one who could sit back and relax while Hub was looking for adventure and had no trouble beating up five punks after getting out of the hospital.
* Secondhand Lions" By the end he has grown from his shy awkward self, to a self-confident young man determined to take charge of his own life.
* Secondhand Lions does this with a gang of thugs whom Hub beats up mere hours after getting out of the hospital for a heart attack. When he later comes by to collect the meat scraps, he invites them all to stay for dinner, serving steakes they've used.
* Secondhand Lions during Hub McCann's Crowning Badass Speech of Asskicking, when he single-handedly takes down the greasers who invade the diner, he rather pointedly mentions that he is a veteran:
* Secondhand Lions has the Bollywood-influenced Oujda harem girls during flashback scenes.
* Secondhand Lions. Pop quiz: You're an old guy who just got out of the hospital for a heart attack. You go to a diner for some grub and get harassed by knife-wielding delinquents. What do you do? Well, if you're Hub McCann, you start teaching them proper knife-handling technique before they cut their own fingers off...
* Secondhand Lions, the greedy relatives come to visit Uncle Hub in the hospital after he has a heart attack. A doctor tells them "he's gone." The relatives badly fake sympathy and ask where the body is. Turns out, Hub trashed the hospital room and checked himself out.
* Secondhand Lions uses the fight scene variant when Hubb is fighting a group of thugs in a diner (?).
* Secondhand Lions was going thru puberty during filming so they shot his scenes in sequence to make the occasional squeak and the gradual deeping of his voice work in-universe.
* Secondhand Lions: When Hub is harassed by a group of ne'er-do-well greasers in a tavern, he not only kicks their asses (FOUR to ONE) but takes them home with him and teaches them what it means to be a man. Bad. Ass.
* second happened, and everything went to an even deeper crapper than before, and The Imperium has been repeatedly described as 'rotting' or 'decaying' ever since.
* Second has him beat. Johnson's wife actually had to teach him to read. He went on to become a U.S. Senator, and given that the house of Congress was even more elite at the time than it is now, he obviously was a good study.
* second have introduced two new families of Rock-types that can only be obtained through reviving fossils.
* Second, he tries to invent a machine that stretches time to allow himself and the kids to do those weeks of research in under 24 hours. However, he shows it to the kids
* Second-highest on the list of top-scoring German "Experten" against Western Allies with 102 credited air victories was Adolf Galland, known to R.A.F. pilots as

"the Fighting Fob". Like Marseille, he came from a French Huguenot family. He started flying in the Condor Legion during the Spanish Civil War and finished the Second World War as commanding officer of the major German jet-fighter unit, the JV 44. Known for his love of cigars (there was a special holder in the cockpit) and for the Mickey Mouse emblem on his planes.
* Second highest scoring Finnish Air Force ace of WWII, Hans Wind (78 kills), scored "ace in a day" on five separate ocassions — and all within one month! The
* second if the latter walks free? (In context, this also amounts to "what is justice?" and "what does it really mean to be a lawyer?") As one player put it, "I have never been so paralyzed by a simple yes-or-no question in a video game."
* Second, in book 3, Grakker tells the story of how he met Snout and BKR, and explains that his cousin Rakfratz had put his name in as a candidate, and he was summoned to his homeworld's capital take the qualifying test. Said test has a point where, if you score above it, GP service is mandatory; Grakker scored over a hundred points above, and was thus drafted and shipped off to their training academy.
* second-in-command evil, and a hero who tries to use it for this purpose risks turning into a bloody, merciless warlord like Kas himself. The sword is also the only way to permanently destroy the hand and eye of Vecna.
* second-in-command. It was not by the actor's choice, though—it was a negotiation ploy on the part of his agent that backfired.
* Second, in the sequel, Mr. River tells Chapman that Jack O'Knaves will implant these in unwilling employees such as himself to prevent their flight.
* second intro that viewing it carries a risk of spontaneous chest-hair growth.
* Second is after Link finds and frees his Crimson Loftwing. Groose states that he's still going to win the race, and then expresses his
* Second is a human Ariel suddenly emerging from the middle of the ocean in an explosion of water droplets gasping for breath, backlit by the distant sunrise in a way that
* second" is a popular house rule that removes this clause; if the property owner suddenly remembers the oversight later, they are still owed rent.
* Second is the players who show great love for Bling as true Orokin descendants, buying a lot of
* second Italian dub, stating early in that Fritz is actually O'Malley under a pseudonym.
* second. It also turns out there was never any mechanical reason for the "one slayer" rule, it was just the wizards who first created the slayer line didn't think they could control more than one at a time.
* second It's speculated in-universe that particularly powerful parahumans had a second trigger event essentially at the same time as their first.
* second language are much more numerous). The population of China, and so the population of Mandarin speakers, is more than a billion, and yet Chinese-language media and general Chinese culture are far more obscure globally than even Japanese-language media (whose population is barely a tenth of China's and is aging and shrinking moreover), to say nothing of Western media.
* Second language speakers often retain the patterns of their native languages in the new language.
* Second-language speakers tend to sound this way to natives due to second-language learners being taught more formal varieties of the language in language classes.
* second largest one-day outdoor fish fry... or an even-larger fish fry, that happens to be indoors and/or doesn't last (only) one day...
* second. Later games justify it by having each Pokémart's available stock be dependent on how many badges the player has.
* "Second Law" My Ass!: Robots breaking the Second Law of Robotics and disobeying humans even though obeying them won't injure anyone.
* Second Law of Metafictional Thermodynamics: Works are likely to have more deaths if the author is less emotionally stable.

* Second League a rat gains superpowers from being bitten by a mutant superhero.
* Second League, She-Man (a good guy) and Ana (a villain) have near-identical scars on their faces.
* second legislative riot broke out in March 1989 when the opposition parties tried to stall a hearing on the state budget. During the fistfight, one legislator attempted to disrobe a female colleague, another had his sunglasses broken, while the budget bill itself was torn up.
* second letter to the Corinthians, Paul the apostle writes that he "knew a man" (whether he was referring to himself or somebody else, nobody knows) who was caught up to Paradise and heard things that it was not lawful for a man to utter.
* Second Lieutenant Jones joins Easy Company near the end of the war and desperately wants to get some combat experience. He eventually gets to participate in a night raid just before Easy Company is pulled from the line. And is subsequently
* Second Lieutenant William Calley, commanding officer of the platoon that perpetrated the
* Second Life are able to determine who is over and underage by their driver's license info.
* Second Life at his desk. Also, when he created Mega Desk while Jim was away on paternity leave, he dedicated one section for gaming between sales calls.
* Second Life fits this trope to a "T." Thanks to the sheer number of groups that one can join, such as gaming, roleplay, and every niche in between (and a good number of...explicit groups that will go unnamed), it has become a haven for people looking to find friends with common interests but are unable to due to their real-life circumstances.
* Second Life has a thriving furry community due to the ability to play as animal characters, both anthropomorphic and feral.
* Second Life only allows 3 characters per user, but clever people will avoid the extra fees and end up with hundreds of alts!
* Second Life refer to their "typists" (or similar terms), making a distinction between the character and the human playing him/her/it: e.g. "Sorry I have to go, but my typist is making me go to bed." The consistency with which this convention is applied varies greatly, with some always maintaining character and others using it as an occasional joke.
* Second Life's has an in-world currency, "Linden Dollars" (or Lindens, named for the developer Linden Labs), which can be freely converted to and from real-world currency. The exchange rate is adjustable, according to a supply-demand index called the "Lindex". Lindens are required to rent parcels of land and to upload textures, sounds, animations, and mesh models which you've created yourself, but mostly Lindens are exchanged among players in order to obtain clothing, hair, vehicles, houses, furnishings...whatever can be created in-world. It's perfectly possible to enjoy Second Life without Lindens, but most players eventually find something to spend money on.
* Second Life thus ranges from very well-done hair that doesn't flow, to somewhat crappy-looking hair that flows properly.
* Second Life to try and crash the sim. If someone manages to do it, they are asked how they did that.
* second list that charged your credit card every month for a different pill than the one mentioned in the commercial, you wouldn't remember why you were being charged for it and wouldn't bother to jump through the hoops necessary to unsubscribe.)
* Second Love between them has been enough for Sheridan to defy both death and torture and may in fact be responsible for winning two separate wars.
* Second Love, despite Jim's escalating health problems, until his death.
* Second Love for Regina. For all his interesting backstory, all his plots and storylines revolve around his relationship with Regina.
* Second Love, his wife Delmeza (whose own First Love is Ross) is one of the main conflicts of the show.
* Second Love in Arete's case, plus altering Mikoto and Sumeragi's personalities)

so he can have them as his brainwashed servants. Additionally, when King Garon died he replaced Garon's spirit with that of a monster servant with access to Garon's memories, and who Anankos can control as he pleases.
* Second Love: The character's first love didn't work out and now they have a new love.
* Second Love, which actually caused their break up, hinting Monica couldn't be with someone as stubborn and driven as she was. Her next and final boyfriend was Chandler who repeatedly demonstrated he was capable of stabilizing her.
* Second Love who used to be teased by his classmates for being too feminine.
* second Lupin III series. Only the first 26 episodes aired on TV, and the dub ended entirely after 79 out of the 155 episodes.
* Secondly, Columbo explains that the victim's shoes were tied with the big/top loop over the little toe, indicating that a right-handed person must have done up his shoes for him, because they would be doing their usual action backwards. The problem with this? The victim was clearly stated and shown to be left-handed, thus this supposed evidence doesn't contradict the notion that the victim tied his own shoelaces, because nothing would be "backwards" about the way his shoes were tied.
* Secondly, fans have noted that the third case in any given game usually tends to be the worst. Usually, it goes like this: the first case is a short and simple tutorial to get you into the mechanics, the second case introduces the actual plot and the major players, such as the prosecutor, and the fourth case serves as the climax and conclusion
* Secondly, he once imagined Turk being a father, and accidentally taking a pumpkin home instead of the kid. Eventually, the pumpkin graduates school, but falls and splatters open, then Turk's biological son gets hit by a car. When J.D. comes out of it, he calls Turk a terrible father.
* Secondly is the relationship between Setsuna and Konoka. It became as a princess/bodyguard type relationship before yuri subtext began to grow. Setsuna's angst over the matter became
* Secondly, she says that Voldemort possessed Quirrell as soon as the two met. Although the Dark Lord was certainly the boss of Quirrell from day one, he only began directly possessing him as a way to "keep a closer watch" after his failure to rob Gringotts Bank. Indeed, Quirrell and Harry couldn't have shaken hands earlier that day if the former was already possessed then.
* Secondly, Steve Rogers. During Project Rebirth, he has the serum and Vita-Rays pumped through his body — about half way through the procedure it becomes a lot more intense and he is heard screaming from within the pod. The scientists immediately get up to shut down the machine — but Steve yells at them to keep going despite the pain (becoming a
* Secondly, The C-Virus zombies are considerably smarter than the T-Virus ones. They can use tools such as melee weapons and guns (though not very well), and even climb over obstacles such as fences.
* Secondly, the love triangle itself drew plenty of scorn: A nurse in Hawaii falls in love with two fighter pilots. The first one apparently dies, so she goes to the other one. Then the first guy shows up alive, angst ensues, then the
* Secondly there are standing orders that the cockpit will rarely be opened during the flight and never during an attempted hijacking. Even if the cockpit is open someone will be posted on guard to prevent access.
* Secondly, there's Patrick, the owner of the museum. While undercover at the
* Secondly, when Will reveals himself as the son of Bootstrap Bill (meaning Barbossa explicitly needs him alive), he negotiates that in return for giving himself up, the crew will not be harmed, and Elizabeth goes free. The crew ends up imprisoned (no word on what the final plan for the crew was after the curse was broken), and Elizabeth was forced to walk the plank with Jack and marooned on a deserted island.
* Secondly you can always forcibly take over anyone foolish enough not to realize
* second, more successful, caesarean on April. Even his switch to firefighter didn't stop this, preforming an amputation at the end of Season 2.
* second most pressing reason for wanting him dead. Holtz is fully aware of Angel's

curse, but, unlike most other characters, he denies that this makes any ethical difference: "I will never agree that he has somehow been absolved from the past by the presence of his soul." Given his historical timeframe, this is pretty accurate for Holtz. Angel and Angelus are, essentially, the same being to him. That Angel feels bad is fine and good, but it's really up to God to forgive him if God feels Angel's suffered enough. Until then, Angelus has escaped mortal judgment time and again and is still an abomination.
* second movie Detective Matthews's son is taken hostage, but, in order to get him back, Matthew's is ordered not to steal/kill/etc. but... to do nothing. He fails miserably in one of the best twist endings ever.
* second movie, Doc expresses his frustration with "Sir Isaac H. Newton".
* second movie has her bashing bad guys over the head with firewood to get to Mulder.
* second movies Davy Jones crew also don't seem to need to eat. They might just eat fish but considering that decapitation won't kill them food is probably a non-issue.
* second movies, scenes with Jean and Scott together were carefully framed so that their legs and feet were not visible, because he was standing on boxes and she wasn't wearing shoes.
* second movie throws Fievel off the train. On a more lighthearted note, Fievel and Tiger happily exclaim each other's names when they reunite in the Indian camp.
* second Ms. Marvel, Kamala Khan, is a polymorph who's capable of this by issue #3.
* Second New Republic, which in itself is post-Endor Rebel Alliance) against the Confederacy, which is a group of worlds led by Corellia in an attempt to break away. It ends up shifting the power balance quite a bit; the Jedi Order even forms its own temporary government in order to end the conflict.
* second Ninja Turtles cartoon featured a five-part storyline where the Turtles were each trapped in a different alternate universe. The first four episodes all had the same beginning that took place from the perspective of a different turtle, and the rest of the episode showed that respective turtle's experience in the world he was trapped in. The fifth and final episode focused on the foursome getting back together.
* Second of all the trio that kidnap the clones - Jo, Bradley and Tina - are the ones that find out who Victor Gaughan is and that they were cloned. When the real Jon, Hannah and Rachel get kidnapped Jon says "Gaughan is going to clone us again" when he shouldn't have any idea who Gaughan is or that they've even been cloned in the first place. Later when the whole band meet Gaughan Rachel asks "are you the man who bought the knickers off the internet?" when again, she shouldn't know that. Though if you wanted to, you could suggest that the other three explained to them in the couple of minutes they left the cell to when they were captured again.
* second one where Biff killed Marty's father and married his mother, and ruled over a lawless city. When Marty discovers the root of the problem, he has to go back in time to destroy the almanac.
* Second Original Generation. Kyosuke will sometimes even mention changing up the pattern to confuse the enemy.
* Second, party nominations are usually handled by the primary system. Primaries are a relatively recent phenomenon (in 1968 only 13 states had them for both parties), and in certain races, it doesn't particularly matter whom you vote for; the party delegates have already decided who the nominee is going to be. This essentially allows the candidate to not participate in the primary and win the nomination anyway. At the highest level, in presidential elections, the public can vote in the primaries, but with different states voting at different times (and with the Democrats' former use of "superdelegates"), sometimes one gets the impression that the nominee is
* Second, Peggy says it's her turn again after Declan makes one throw. A frame of bowling consists of two attempts to knock down the pins unless you knock them all down on the first throw (for a strike).
* Second Person Attack - Someone attacks the victim through the POV of that victim
* Second-Person Narration — Poems to beloveds of various sorts are often

formatted this way.
* Second Person's "Wood", when the girl and monkey find themselves in a dark cave, eyes belonging to unknown creatures appear in the darkness around them. As the girl and monkey make their way forward by the light of a match, another pair of eyes appears behind them, soon revealed to belong to the dragon living there.
* Second Place Is for Losers: A person would rather win first place than be in second place.
* Second Place Is for Losers, China blatantly tried to fudge its 2020 Olympic medal count by including those won by Taiwan, Macao, and Hong Kong in the tally as a way to put themselves ahead of Team USA, who bagged 39 gold medals. This led to rounds of mockery on social media, what with people calling them insecure for coming in second at the medal count.
* Second Place Is for Losers: Coming only behind one person isn't good enough! It's actually bad, because being first is the most important thing about winning! So therefore, I should be first, behind no one else!
* Second Place Is for Winners: Hey, what's the big deal?! Why is the person who finished behind me considered the winner?! I came in first place! I should be the winner, not the other guy who came in second!
* second power (only the Elite-ranked Pacificators are allowed to carry liquid fuel with them).
* Second problem: working-age adults who are out of the labor force would be counted in the above definition. That definition would considered disabled, ill, or the unemployable to be unemployed even if they cannot work, as long as they want to work.
* Second PSA: if you have this problem a lot, there are ways to indicate to yourself that you've done it. There are many apps out there that will remind you to take medication until you mark that you've done it; as long as you remember to mark it as soon as you've taken your meds but not a moment before, it's fairly reliable. (For the technophobe, there's also the option of manually marking a paper calendar in a similar way.) Weekly pill organizers are also helpful for this, since as long as you stick to them, it's visibly obvious if you've taken a given medication/set of medications or not.
* Second Punic War. Despite the fact that much of Spartacus' army was comprised of slaves who knew little of fighting, they still brought their full force against Crassus, seeing no alternative. In the end, they lost, but it was a narrow defeat and had Spartacus won, he likely could have led his people to freedom.
* Second Punic War, mostly because Scipio had adapted to Hannibal's tactics of using light cavalry as flankers, and against his elephant charge, which the Romans swiftly brought down with the use of pilum. In the end, the fate of the Mediterranean was decided at that battle, and it was one of the largest territorial gains for the Republic, as well as a huge boon to Scipio's reputation.
* Second Punic War on our side". It took the invention of guerrilla warfare for the Romans to actually beat the Carthaginians. Also, the Romans constantly learned from their engagements with the Carthaginian ships, such that the effectiveness of Roman warships increased dramatically from the war's beginning to the war's end. The war dragged on for absolutely ages though, which meant that by the time it was over the Romans hated Carthage so much that they wiped it off the face of the earth. Normally of course, the Romans preferred to conquer cities more or less intact.
* Second Punic War on the Roman side. With Hannibal smashing one Roman army after another in Italy, Quintus Fabius Maximus came to lead a new Roman army to oppose the Carthaginians. Fabius used his army to shadow and harrass Hannibal, refusing the open battle Hannibal desired and all the while reducing Carthaginian morale, numbers, and supplies. However, this strategy was time consuming and the Romans wanted to smash Hannibal once and for all, so the Senate instead placed the aggressive Gaius Terentius Varro in charge. He gave Hannibal an open battle, outnumbering him nearly 2-1.... And had his army annihilated at the Battle of Cannae. In the end, Fabius was proven correct, since he knew that Hannibal would never have the manpower or resources to ever try and capture Rome, and knew Hannibal grossly underestimated Roman resolve.

* Second Punic War (used in combination with a shield) or a longer thrusting lance, depending on the individual cavalryman's preference (they had to buy their own equipment).
* Second Renaissance, but this later leads to the entire United States to annex all of the Anglosphere, leading to Britain, Ireland, Australia, and New Zealand to be annexed due to harsh climate change going on. Eventually the Third Mexican-American War, leads to a global devastating war that leads to the US not only annexing Mexico but all the damn world. Talk about a happy ending.....
* second round of the 1978 FIFA World Cup six goals in their first five games. Argentina won the match 6-0, prompting accusations of shenanigans (that the Peruvian goalie was born in Argentina, that Peru was dependent on grain sales from Argentina, etc.), though nothing was ever proven.
* second ruler of a powerful nation, allowing him to take over the role of the most visible villain. He holds the title for several books, but gets defeated by the midpoint of the series.
* Second, Sabo tears open the locked doors of Wapol's armory in a fit of rage.
* Seconds, after a quiet breakup, Max moved on but Katie still has feelings for him.
* Second, Sarah and Susan are discussing the implications of a Zelda-expy's
* Seconds before the keys are dropped into the fishbowl, a pair of Whos walk across the window, a man giving a woman a *ahem* "Reverse Piggy Backride".
* seconds, due to the Mursaats' ridiculously powerful Spectral Agony attack. It is only after you have your armor "Infused" with spells to neutralize that attack that you can fight them on equal terms.
* Second Season Downfall: A show's second season is so poorly received it doesn't get a third.
* Second Season Downfall - shows that don't have anything left by the second season
* second season entirely lacking in morals who thinks nothing of sacrificing lives for the sake of scientific experimentation and discovery. For that matter, this also describes Gordon himself. He's practically drooling with sadistic glee when they send Alyx through the teleporter, and when it proves to be so unstable that it causes a plug to get blown out of the wall socket, it only enhances his excitement. When Alyx actually makes it out of the other side of the teleporter unharmed, Gordon is utterly indifferent and even sounds a little bit disappointed.
* Second season episode "Arson & Old Lace" has an arsonist setting several raging fires in an office building. Massive amounts of flames rage in an empty office, where the arsonist has been knocked out by an explosion. Yet the flames very carefully don't touch her, nor does the massive fire & intense heat interfere with Frank and Joe dragging the woman out of the room. We're also shown many stock footage scenes of fire fighters battling out-of-control fire all over the walls, ceiling, and floor. On top of that, Joe detours to help a young child trapped in an office; flames come roaring in to cover the ceiling and trigger an explosion, yet Joe ducks behind a half-wall and, aside from a bit of soot-smudge, takes no damage from either fire nor explosion.
* second season episode had a 21st century astronaut that got accidentally abducted by aliens and when they couldn't return him home, made him a small reality where he could live out the rest of his days in the company of pseudo-humans based around a book as an attempt at apologizing for screwing him. Unfortunately, they based the reality off such a godawful book that the astronaut writes in his logbook "I hold no malice toward my benefactors. They could not possibly know the hell they have put me through, for it was such a badly written book, filled with endless cliché and shallow characters. I shall welcome death when it comes."
* second season finale", "I’ve always enjoyed the word 'defenestration'. Now I get to use it in casual conversation."
* second season has TK (Takeru in the Japanese version), who has written books based on their adventures in the Digital World.
* second season Interestingly, neither were supposed to survive the climactic showdown in Season 1.
* Second season slows it down so viewers can make some sense out of it.

* Second season: The Earth Alliance continues to descend into fascism and appeases the Centauri, Sheridan gets into trouble with the government by attacking a Centauri ship to defend a fugitive Narn one, the Centauri try to kill Sheridan, and the Vorlons and Shadows are outed in public.
* second serial was an early version of this trope. Only two actual moving Daleks are shown at any point, the rest are painted backdrops.
* Seconds From Disaster chain of errors and system failures that completely overwhelmed the existing failsafe mechanisms. Almost everything that possibly could have gone wrong, did.
* SecondsFromDisaster episode "Explosion on the North Sea," features a brief one for Bob Ballantine, one of the survivors interviewed in that episode.
* Seconds has an unseen narrator who narrates Kate's life, though Kate argues with it throughout the story like it's a real person. It's implied to be Kate's conscience.
* Seconds, has big, spiky, circular hair that's bigger than her head. In her more chibi moments, her entire head is just a bush of hair with eyes and a mouth.
* seconds hot, and can easily destroy dishes and the plastic interior of the microwave.
* Second Sight, all painful, especially if you are trying to do it stealthily and with no kills. Checkpoints are few and far between, the enemies are heavily armed soldiers that come in large groups and tend to spawn in behind you, the level is linear with very few hiding spots and full of water puddles that will make you leave footprints and give away your position if you are invisible, and you have to escort Jayne the whole way through, who, unlike the other escorts in the game, is completely unarmed. At least she doesn't have to be calmed down every time she is saved, unlike the previous escort mission with her.
* Second Sight has people staggering around for a few moments after being hit with tranquillizer darts, then reacting like they have been punched in the chest and falling over. Hitting them in the head takes them down instantly.
* Second Sight has this in its "Conspiracy" level, where you catch two NSE security guards playing this game.
* Second Sight. However, adults can spontaneously develop psychic powers as well, as is the case with the main character.
* Second Sight, mentions that doubt does tend to throw off the ability to manifest said powers... and the more doubters there are, the harder it is to manifest them. There's even a Merit, Anti-Psi, that allows a character to actively suppress psychic powers.
* Second Sight scenes, Grienko himself actually hands a huge ream of files to Vattic and talks of how they contain detailed and comprehensive notes on his methods at every stage of the process. Hanson had planned to kill Grienko AND the original test subjects, before heading back to the States and refining the processes.
* Second Sight takes place during a military excursion to Siberia, and consequently features combat amidst freezing cold and heavy snow.
* second sight was useful to him — and more, he let her die thinking she was dying to save him or be with him, only to be bound as a ghost by her love for him so he had an undying oracle he could exploit for eternity. Even in her rage Deionarra still loves the hero and is willing to go through her personal hell for him, and her last words to him are always, "I shall wait for you in death's halls, my love."
* Second Sight were meant to not only prove the reality of psychic warfare, but also to act as the first generation of psychic super-soldiers loyal to the Soviet Union. However, the project was a failure: more than half of the children who learned to use their powers successfully were hideously disfigured by their medication, and the others were judged far too disconnected from the outside world to be of any immediate military use.
* Second Sino-Japanese War and the GMD. After Germany recalled Falkenhausen, Soviet advisors took over until Operation Barbarossa occurred.
* Second Sino-Japanese War broke out in 1937, the Chinese air force was made up of

various biplanes, most prominently the Curtiss Model 68 Hawk III. Although it was outclassed by Japan's Mitsubishi A5M carrier fighter, it was fast and well-armed enough to deal heavy damage to ground and naval targets. Even when China received stronger and faster Polikarpov I-16s from the Soviet Union, nine survived to be used as night fighters in 1940 to defend the wartime capital of Chongqing from Japanese bombers.
* Second Sino-Japanese War had its share of battles in cities such as Shanghai, Nanking, Changsha, Changde, Wuhan and Taierzhuang.
* Second Sino-Japanese War involving fierce urban warfare before Shanghai finally fell. Then there was the entire war itself; the Japanese were confident that they could take all of China in three months, or at least force a surrender in that time. Instead, China held on for 8 years, tying down half of the Japanese Army until Japan's surrender following the atomic bombings of Hiroshima and Nagasaki and the prospect of a Soviet invasion of the home islands.
* Second Sino-Japanese War Tanks of the time could be disabled by pouring a flammable liquid over the (outside of) engine and setting it alight, so it was only a matter of time before someone got the bright idea of filling a bottle with petrol or spirits and putting a burning rag in the mouth. Even if the fire didn't spread into the tank itself and set its ammunition off, the fumes and smoke were would force the crew to choose between suffocating and bailing out.
* Second Sino-Japanese War. This was because many only had a handful of ammunition for their rifles and machine guns, with some getting no rifles at all (and having to use Japanese ones instead). Although warlord troops were infamous for retreating in fear, the "Big Sword" brigades of shock troops would frequently engage the Japanese in hand-to-hand combat, such as during the Battle of Taierzhuang. The Japanese were notably stunned by the Dadao's combat effectiveness, although this was because most warlord soldiers had plenty of experience using them to hack rival soldiers to death during the chaos-wracked China of the 1920s.
* Second Sino-Japanese War three Guomindang-aligned warlord-run regional governments ran official provincial drug monopolies and the other five tried to crack down on the trade (or was it the other way around?). This was because the Guomindang had teetered on the edge of total bankruptcy for about two years (1940-42) as the Soviets withdrew their economic and military aid, forcing them to give up most of the the taxation, administration, and conscription duties to the provincial warlords in order to cut their spending (this resulting in dramatically increased taxation and corruption). This desperate measure allowed them to survive for a time, but would have resulted in total collapse by the end of 1943 if it weren't for barely-adequate American loans which kept the central government afloat until the war's end.
* Second Sino-Japanese War trees on conquered territory, because the cherry blossoms would mark it as Japanese space.
* Seconds; one minute they are insulting each other's food and the next they are making out in the walk-in.
* Second Sons. (For the record, the author calls it medieval science fiction.)
* Second Sons series takes place on a planet with two suns. The driving event of the story is one sun eclipsing the other for a period of many years, allowing a corrupt cult to take over the world.
* Second Sons: The Ranadon star system orbits two suns, one a big red one seen at night and the other a little yellow one during the day, as seen from the planet Ranadon. Every so often the red sun goes wandering, causing an "Age of Shadows".
* Second Sons trilogy. He's a brilliant political genius with nerves of steel and any more would give away the plot of the last two books.
* Second Sons trilogy: Sort of when Dirk rescues Tia from a drunken sailor who thinks she is a prostitute (though her original plan was to get him into a more private place so she could beat him up, it doesn't quite work out that way). The resulting affair is very temporary, however.
* second Sound Stage's first season revolves around Fate's life before the events of the series.
* Second Spanish Republic as well as their own track record) who do the marketing.

* Seconds says that to his knowledge, it wasn't an assassination. The audience never finds out for sure either way.
* Second Stage Lensmen per parent, the extremely rare male birth doesn't count because they aren't "persons". Males are only allowed to live until puberty because Lyranian science hasn't (yet) come up with any other way for a person to become pregnant. Once a given male has serviced his quota of persons, he's promptly killed.
* Second Stage Lensmen with the "persons" of Lyrane II. They are all biologically female (but do not use the term "female"), and use "it" and "its" instead of "she" and "her". Meanwhile, the males (ratio of 1:100) are not considered persons, are implied to have zero intelligence, and are allowed to exist only for the continuation of the species via procreation. Until Kimball Kinnison shows up, the "persons" routinely kill any male humanoids who find their way to the planet and are not wearing thought shields. They are completely baffled by Illona Potter, because they cannot conceive of a female who is not a "person".
* Second Stage Turbine Blade. It also refers—as far as I can tell—to Coheed's arm blades and the fact that this is the second time that he's used them.
* Seconds that can alter the past as a thank you for giving her old clothes.
* Second String every playoff game the Buffalo Bills play comes down to the last play with just seconds on the clock.
* Second, stunned soldiers still need to be fed and hydrated, meaning that they are still a drain on the other side.
* Second Sun is Narm if you can't see what's going on in the dark. Better adjust your brightness settings up a little.
* second sunken continent, also identifying it with the Garden of Eden.
* Second Sunrise Over New Mombasa, were a series of conflicts involving the Inner Colonies nearly 200 years after the Interplanetary Wars.
* Seconds, upon discovering just how well the mushrooms work, Katie abuses them to hell in the following ways:
* Seconds, who shows no stereotypical gay characteristics; he's only known to be gay by mention of a boyfriend.
* Second Technician Arnold Judas Rimmer has traits of this in the first two seasons of
* second Teenage Mutant Ninja Turtles cartoon's adaptations of comic book stories are usually paced to correspond to their source material — one issue will almost always translate into one episode — two exceptions stand out. The first is the arc composed by the episodes "The Search for Splinter," "Turtles in Space," and "Secret Origins" multi-parters, which take five issues' worth of material and expands it into ten, while the second is its adaptation of "Sons of the Silent Age," which, after completing a mostly faithful adaptation of the comic book by the fifteen-minute mark, fills out the rest of the episode with a plot about preventing an uncared-for nuclear power plant from spilling radioactive material into the river which was the setting for the story.
* Second that's being emitted from a woman's head to portray her affection for a player character.
* Second, the Demon Aliph Soulstealer/Dark Pegasus was snubbed for a position of leadership in his family's city of Zinvth, so he
* Second, the experiment was volunteer so the guards were all college students who were interested in roleplaying as prison guards, selection bias.
* Second, the Grav-Caps, devices which can negate the affects of acceleration, but only for short bursts.
* Second, the managerial succession following the stepping-down of Arsene Wenger. Wenger was the manager who led them to these titles, and even managed a few FA Cup wins in his final seasons. However, each coach that has followed him has done worse, both highlighting just how excellent of a manager Wenger was, and causing the team to slip further and further away from success again. First, Unai Emery seemed to be getting Arsenal going in the right direction, with a 22-match unbeaten steak in all competitions. But then the team started to slip, before losing a Top 4 finish and getting embarrassed 4-1 in the Europa League final by rivals Chelsea. He

was sacked after a truly dismal start to the 2019/20 season. He was replaced by former captain and Manchester City assistant Mikel Arteta, who also seemed to start off on the right foot, getting Arsenal another FA Cup victory (going through Manchester City and Chelsea, no less). However, things turned sour when Arsenal yet again started off the season in horrid form, finding themselves in the lower half of the table heading into December, before the team turned it around, missing out on European football for the first time in literal decades. Where arsenal go from here remains to be seen, but it's clear there's still a lot of work to do to get them back into a successful state.
* Second the Milton Library Assistant can ask you that question in one of a few ways, and you are allowed to respond as you please.
* Second, there are a number of different ways to reach judgment without a jury in a common law system that are not the same but often confused on TV. Many of them only apply in civil trials, but some apply in the criminal field as well, and most of them amount to telling the plaintiff (or prosecutor) that they've done absolutely nothing that could possibly lead to them winning. For instance:
* Second, there is the father of the protagonist. Currently one of the greatest warriors in all the empire, and responsible for the death blow against
* Second, there was Takuma Saiou (Sartorius in the dub) in GX, a partial Expy of Dartz. Saiou was a psychic who was visited by an alien entity called the Light of Ruin (Light of Destruction in the dub), that caused his personality to
* Second, the subject must be able to hear Jesse. Jesse's recurring nemesis, Herr Starr, managed to escape Jesse's voice simply by covering his ears and repeating the word "no" over and over.
* second). This was most remarkable for the Indians getting to a 3-1 game lead, but having the Cubs surge to win the final 3 games of the Series in a row to take the championship. With the Cubs' century-plus-long curse and their "goat curse" out the window in November 2016, the Indians now have the drought weight on them.
* Second, those who know about the Warehouse but are not employed. This role is only given to the few
* "Second throat punch... absorb the blow! Groin punch-HIP BLOCK! ELBOW TO THE GUT!! Uh-oh! Up to the nose!"
* second time Brock suddenly loses control of himself and starts chasing after Ash with hearts in his eyes...
* second time that an older Paul had been covered up by a newer version.
* second time) to fake a plane crash off the southern coast of Spain and use a submarine to float a body dressed as a Royal Marine officer toward the shore. There, it was picked up by Spanish authorities, who allowed German agents to examine it. The body carried letters to British commanders warning that invading Sicily (the closest point to North Africa and stepping-stone to invading Italy) would be too obvious a move, and that Sardinia or Greece should be invaded instead. The German and Italian forces thus had to split their numbers to cover multiple locations, leaving Sicily undermanned. Operation Husky, the airborne and amphibious invasion of Sicily, commenced on 9 July 1943, and by 17 August the island was secure.
* Second to Cartman is Randy Marsh, who more and more regularly gets himself and often his family (or even the entire town, starting with joining the PC bro fraternity) involved in some narcissistic driven need for attention because he believes he's smarter than he actually is (more so in the last five years or so, as in early seasons he was often a voice of reason to the kids or situation, except in instances where being an idiot adult and ignoring the smarter child was funny, only being an outside witness to the events instead of the instigator).
* Second to him is the English hunter Clayton. He's muscular, big chined, and carries his gun with him almost everywhere he goes. Not to mention, he's voiced by
* Second-to-last line, actually – the narrative explains that their intended purpose was always only ever to
* Second towards Rory when he's been hit with the dissolving gas, and he's crumbling away into dust.
* Second Triumvirate. The Triumvirate has no territories it controls, just a

network of agents and blackened ruins where they have attacked. It is explicitly stated they don't care who rules as long as the Jedi are wiped out, since they would be unchallenged to do anything they want.
* Second, Twilight is also the Bearer of Magic, one of the six ponies who have, in the past two or three years alone, saved Equestria from Discord, Nightmare Moon, and Chrysalis. Kill her, and you practically guarantee that the next world-ending horror will find Equestria easy prey. And the thieves are almost certain to be killed if the world falls into eternal night or chaos or whatever the next cosmic horror might attempt.
* second). Ultimately, she is able to embrace it and, in the second film, has greater control and is in a relationship with the luckily fireproof Hellboy. Oddly, Hellboy has the fiery, impulsive, and chaotic personality, while Liz is comparatively stable and reserved.
* Second unlockable: The Auricom Prototype. It deals a decent amount of damage and doesn't get slowed down or wipes out when hit by a weapon. It can't pick up defensive weapons though and if you aren't careful, you won't notice when your craft is on low energy.
* second uprising of the Bolsheviks if whoever is in charge of Russia handles things poorly enough (in this timeline, the first uprising failed massively, which discredited Leninism as the chief ideology of the political left and syndicalism - which was successful in Britain, France and Italy, replaced it).
* Second Variety", the UN, losing a war with the Soviet Union sets up automated factories to produce "claws" — at first just mobile sawblades seeking warm bodies. Later the claws produce new, more effective designs which mimic human beings. The new varieties are able to infiltrate humanity, spreading paranoia as well as death. In a twist, the story concludes with the observation that some claws are developing weapons specifically to kill other claws.
* second video sees Rhonda travel to Bali on a holiday where she gets a foot massage. The lady recognises her and is immediately swarmed by onlookers who are told to leave.
* second video with Flutter, the fist thing she does is getting out of the bathtub.
* second walking staff. Jak and Daxter find this amusing; Kor does not.
* second wall built around his first wall before they could arrive, and repelled the relief force. The Gauls eventually had to surrender, because they couldn't overcome the incredibly complex and well-constructed Roman fortifications.
* second was awesome, but it's sad that he had to die in his first animated appearance...
* Second was the Twinboekun, made from Leet's robots in the battle between the gamer duo, Mouse Protector, and Lagann.
* second, weapons switching on its own ...) and usually take part in some ultimate challenge consisting of many rounds.
* Second, when Ellie Danville asks Jo about her birth mother. At first, Ellie wants to meet her so badly she skips school and takes the subway by herself to go upstate for a visit, but is interrupted by a murder on the train. Later, Jo gives her more information about her and offers to take Ellie there, but the girl changes her mind and they put the trip off yet again.
* Second, when Jerry is visiting Dorothy, he's talking with Ray, and Ray keeps pestering him to go to the zoo, at which point, Jerry, who's drunk, says, "The fucking zoo's closed," and immediately regrets it.
* Second Wind: A minor version of this occurs with great proficiency in Observation Haki, allowing someone focusing hard enough to read the emotions of others with extreme precision, to the point of understanding their thoughts. Luffy and Zoro, two who possess such a skill, have used it a few times to convey messages while in the presence of others.
* Second Wind. As far as we know, not even Mihawk can do that, having failed to cut "Diamond" Jozu during the Marineford War in the previous timeline. That alone proves that Zoro would've probably beaten Mihawk at the Baratie had he been at full strength.
* Second Wind: At the end of Chapter 4, Buggy has this thought during his last

second of consciousness after Zoro cuts him…successfully.
* Second Wind: Buggy gives one of these when Luffy proposes to do nothing while the former executes him.
* Second Wind Fan Fiction, Chapter 24 has Ace give this reaction when Luffy and Zoro tell him their secret:
* Second Wind: Implied to be the premise, and confirmed as such in Chapter 22: Luffy and Zoro make it to Raftel, but not before everyone else has been killed.
* Second Wind in canon, and it's spelled out by Ace in Chapter 24 as the only reason he believes that he and Zoro are from the future:
* Second Wind: Lost's author's note at the end of Chapter 26, in regards to Seal:
* Second Wind: Luffy and Zoro begin training the rest of the crew in Haki in Chapter 15, once they’ve entered the Grand Line. It’s not only strenuous, but somewhat demeaning.
* Second Wind's author tries to come up with a different witty disclaimer for every chapter. In Chapter 18, he says he’s running out of material.
* Second Wind: The only ones who know that Luffy and Zoro are time-travelers are people that they consider family.
* second, Winry, and Ed angrily takes the watch back and continues working.
* Second World War, AA guns of all types were successfully repurposed as ground weapons. In the case of larger, heavy anti-aircraft guns, it was found that their high muzzle velocity and heavy shell weights allowed them to punch through armour that earlier, specially-designed anti-tank guns (which were easier to handle but less powerful) could not penetrate. The German 88mm gun is the most famous example of this, in large part because its mountings actually made it a lot easier to use in this capacity, and because of its effectiveness against the heavy frontal armor of the British Churchill and Matilda II in North Africa and the Soviet KV-1 in the Eastern Front, all of which were generally impervious to other German anti-tank guns that were in use. This led to the development of the Tiger heavy tank, which mounted its own 88mm gun (though not one that was compatible with the anti-aircraft gun, contrary to popular belief). Similarly, light anti-aircraft autocannons, with their high muzzle velocities, rapid rates of fire, and ability to fire a variety of different projectiles, proved to be particularly effective against a wide range of ground targets.
* Second World War are framed by the conceit that Higgins himself has stumbled upon evidence of never-before-revealed plots from the war some 30 or so years later.
* Second World War Battle of Ortona, German forces were heavily entrenched in the houses of the town. Entering through the doors or windows was too dangerous, so the attacking Canadians simply blasted holes in the walls with their rocket launchers and anti-tank guns.
* Second Year Protagonist: The lead character who is a sophomore in high school.
* Secret Agent Barbie’s gadgets is her Pink Vision Goggles, which help her to see coded messages within her environment.
* Secret Agent Dingledorf And His Trusty Dog Splat, B.A.D.D. creates worms that everyone finds super tasty. After eating even one, people keep eating, and they may try to force holdouts to eat them too.
* Secret Agent Grandma... which turns out to contain all the cool video games from next year.
* Secret Agent has the question mark "powerup", which reverses the left and right controls for a while. "You feel a bit confused!"
* Secret Agent his superiors refuse to do anything to help the woman because "She doesn't exist".
* Secret Agent Man Originally, the song consisted of a single verse ("There's a man who leads a life of danger...") and chorus ("...they've given you a number/And taken away your name."); after the song proved surprisingly popular and fans began asking where they could buy the single, a longer version with two more verses was recorded and released.
* Secret Agent Men spoofs this type of organization, even calling its two separate sections "Cloak" (for overt, glamourous work) and "Dagger" (covert dangerous work, like special ops).

* Secret Agent Men, the other of whom was a Stale Beer spy from the start.
* Secret Agent Mummy, had several prominent positive aspects, and didn't cause trouble for the other gods.
* Secret Agents become referred to by codenames derived from Arthurian legend, so they might retain their names if they aren't ever called by their real ones. Chester King's closest counterpart is a man called Sir Giles in
* Secret agents carrying cyanide in hollowed-out teeth is pretty much urban legend; in fact, this would place agents at risk of killing themselves accidentally every time they ate or drank something.
* Secret Agent Super Dragon, another lame spy film on MST, Joel explains how all spies have to go through a training regimen that includes a class on "Post-kill puns".
* Secret agents would obviously be useless without a false name or, at the very least, a code to identify themselves to their handlers. However, many agents with Non-Official Cover use their real name, they just don't say they're spies.
* Secret Agent, who found Bond morally reprehensible because of his promiscuity. It was not that John Drake might not have a sex life when outside of his job, but when he was working his attitude towards women was strictly professional.
* Secretariat and became US Horse of the Year in each of the next three years.
* Secretariat), Man o' War was defeated only once in his career, by a horse named Upset.
* Secretariat only raced for two years during the prime of his career and lived out the rest of his life in retirement. He is still remembered as one of, if not the greatest racehorse who ever lived, set records that still stand to this day, and appears in the pedigree of many famous racehorses of this century.
* Secretariat, the 2010 biopic about the legendary record-smashing thoroughbred that swept the U.S. Triple Crown in 1973.
* secretaries/personal assistants/aides who do most of the essential paperwork and know what's really going on.
* Secret Army, both of Natalie Chantrens' love interests — Francois and Nick Bradley — died horrible deaths.
* Secret Army helping Allied airman return to Britain through Nazi-occupied Belgium. When Lisa Colbert first sets up Lifeline, she takes the codename "Yvette". In Season Two, Albert Foiret takes over Lifeline, but they decide to call him Yvette as well to mislead the Gestapo.
* Secret Army trying to keep one step ahead of Nazi-hunters in the years after 1945. It included a period in South America.
* Secret Army use a fake bicycle accident to make a German officer stop his vehicle so they can jump him. After they've dragged the body off into the woods an army motorcycle-sidecar drives up, and its occupants are highly suspicious at seeing an abandoned staff car...until a man comes out of the woods wearing an unbuttoned officer's uniform, his arm around a pretty Belgian girl. The Germans whistle and catcall, then roar off on their motorcycle. As there's some UST between the two characters there's an "you can stop kissing me, they've gone" moment too.
* Secret Art and knock it out in one hit, but that's still more than most would manage.
* Secret ArtNinjitsu techniques only a select few are privy in knowing.
* Secret Art. To balance this, its stats are lackluster and its abilities are merely okay.
* Secretary (2002): A comedy-drama about a young woman who takes a job as a secretary for a demanding lawyer and soon enters upon a BDSM relationship with him.
* secretary in Charming Disaster's "Secretary" is this to the unnamed businessman, who has an alcohol problem and is having issues with work—he would literally be unable to function without her help. This is not necessarily a good thing, as though he's falling in love with her he's still not sure a) that she's entirely human, or b) whether she has an ulterior motive.
* Secretary is a mixture between drama and Romantic Comedy, revolving around the BDSM version of this trope. The main storyline is about the main character wanting to be truly owned by her boss.

* Secretary of Education Laura Roslin, aboard a chartered space passenger liner, is in the cockpit as the pilots pick up an emergency broadcast,"
* Secretary of Evil: The character that runs logistics for the villains.
* Secretary of Evil: The character who runs logistics for a villainous group.
* Secretary of Evil: The villain's second-in-command in charge of logistics and planning.
* Secretary of State to use in your company name. A cowboy electrician company calling themselves "British Electric" found themselves in hot water because of this as well as their illegal business practices a few years ago.
* Secretary's character indulges herself while thinking of her sadomasochistic relationship with her boss.
* Secretary, the fiance's flaw goes beyond boring - he seems to genuinely just want to get married and start a family, and doesn't much seem to care with whom. Maggie is swept along due to an inability to say "no", plus the mixed messages she's receiving from her actual love interest. It's only when trying on the wedding dress that she realizes that she can never be satisfied with him. Her dumping of him is still quite the surprise for the oblivious guy, but at least she didn't wait until the altar.
* Secretary, where Lee and her boss Edward engage in a sadomasochistic relationship.
* secret, Asuka can't do anything but glare menacingly and curse under her breath while other girls try to steal her man.
* Secret Avengers arc. A mutant Senator with vaguely defined powers to "bring history to life", animates The Lincoln Memorial and exhibits from The Smithsonian to battle the invading enemies.
* Secret Avengers: The secret empire has built their underground teleporting city beneath Toledo, Ohio for two reasons: It has no subway systems and there is very little chance of any government or media attention.
* Secret Bar has Limbo being used as a tavern under New Orleans. They serve Regret, Loneliness, and Damnation. And cigarettes.
* "Secret Base ~Kimi ga Kureta Mono~" by ZONE was a major hit in Japan when it was released in 2001 and continues to be a popular summer song there. However, it's virtually unknown in the West and is easily overshadowed by the cover version
* Secret Boss as well, through seen by many as the hardest boss in the game, since that battle takes place in Cyberspace, you will have the abilities of all the Fusion Elves, meaning two health bars, secret Z-Saber moves, plus two extra Sub Tanks, making this less of a challenge than what it is supposed to be.
* Secret Boss He's actually so tough, he dwarfs the difficulty of Serpent in retrospect — although when you crank up the difficulty all the way, you can go ahead and consider Serpent a real threat all his own.
* secret, but the Boy Scouts of America uses an unusual handshake between members, with the first three fingers of the hand extended along the other person's wrist (the three fingers extended thing is based on the Scout Sign, a much more visible hand gesture associated with the Boy Scouts).
* "Secret" by The Pierces plays this up for drama. The singer seriously seems like she
* "Secret Cargo": Sabine's still gone. Agent Kallus is also nowhere to be seen, notable considering he had a major role last episode.
* Secret Character: A playable character in a video game who is a secret until they're unlocked.
* Secret Chaser: A character insistent on finding out another character's secret.
* Secret Chaser: A character who will do anything to uncover someone's secret identity.
* Secret Chaser: Someone constantly follows around the hero protecting their secret identity, trying to find it out.
* Secret Chiefs 3, a project helmed by Mr. Bungle guitarist Trey Spruance, eventually started crediting songs on their albums to seven different "satellite bands", each with their own loosely defined style. So far two "satelite bands" have had spinoff albums of their own - Ishraqiyun's

* Secret Circle of Secrets: A secret society of ominous hooded figures up to who knows what?
* Secret Circle of Secrets, a secret society with robes and masks that meet in secrecy to do evil things.
* Secret Circle of Secrets variety. They sacrifice young women to a trio of fallen angels who want to destroy all of humanity.
* Secret City; according to his own recollection, he is merely the first thing / being created. Assuming he's telling the truth, his creator, the one and only creator and keeper god of the universe, obviously also fits the trope.
* Secret City actually depend on modern technologies, and one of them is also one of the largest media and Internet companies, providing a full spectrum of services to the mages' populace.
* Secret City in one of the book, when he visits his current love, Susanna, after her retreat to nature because of old age. While he's sad, she claims, that she's happy, and that this situation allowed her to live 3 lifes - before, with and after him, which is even he cannot achieve.
* Secret City novels feature the Order and Monastery of Erli, where modern medical science intertwines with magic. While upholding true neutrality, a short story twists the image: Erli monks perform very dubious to outright illegal and immoral research.
* Secret City series of novels the eponymous Secret City is divided into 4 major factions: The Great Houses of Nav', Chud', Lyud' and the humans (sometimes referred as the House of Chel). Each faction has a unique magic Source. Great Houses contain multiple races with different rules, which merits a detailed listing:
* Secret City the event is never called by name, but explosion was caused by The Lesser Poseidon's Throne, humans' Source of mana, going critical after removal of controlling artefact. This was used to cover tracks of experimental world-hopping ritual from the Great Houses. Throne was presumed to be destroyed in the event, but actually it flew around a bit and then crash-landed, embedding itself in some random hill to be found by Soviets later.
* Secret City they hired best of the best for their divination department, so that they can exclude particular cases from their contracts or just refuse a particular client, because he will be eligible for payment later. Too bad for them, that Dark Court is even greedier and blocked all prediction spells concerning salesman, who participated in their scheme, which got his business damaged.
* Secret Contents of a Certain Government Warehouse (updated by Uncle Bear in 1999).
* Secret Diary of a Call Girl. Belle talks to the audience at least as much as she talks to anyone on-screen.
* Secret Diary: One character finds another character's secret diary and may be tempted to read it.
* Secret Diary that you can try to read, but you won't succeed. If he happens to catch you at it he'll admit that he can't always read it either.
* Secret Dreamer has the newly reformed pegasus knights, led by Cynthia and Severa.
* Secret Dreamer this trope in action between a severely wounded pegasus knight and her wingmate.
* Secret Empire by the statement "You thought this would be over after three issues, didn't you?"
* Secret Empire double agent. The entire plot was facilitated not by the insidious machinations of fascism, which supporters argue was the point of the story, but by the naive unilateral actions of someone that's essentially omnipotent. After Stevil destroyed Vegas, it was the only thing said warper didn't restore along with everything else, "as a lesson", something that doesn't apply to anyone but herself.
* Secret Empire has this habit of having a sudden twist at the end, with issues 3-5 particularly having a random hero being revealed as a HYDRA agent of some sort.
* Secret Empire introduced a planetary shield that was impenetrable and saturated the world with "grey particles" that blocked teleportation of any kind.
* Secret Empire was seemingly intended to help solidify Carol as an A-lister but resulted in her being far more widely disliked instead.

* Secret Files 2: Puritas Cordis lampshaded this. All the named characters who died appear in the ending... in pictures, wearing red shirts.
* Secret Files, Nina dreams about following an Arab merchant to his buyer's home in Florence so she can find out what's in the amphora he's selling, but keeps losing his trail, resulting in time being repeatedly rewound so she can perform the necessary actions to track him one screen further.
* Secret Final Campaign: Games with multiple character stories has one last story that is made available after beating the others.
* Secret Garden has an oft-parodied variant, where the male lead gets rid of the milk on the female's lips by kissing her.
* Secret Garden, Joo Won and Oska zoom past the "To Coastal Road" sign at high speed, causing it to flip around. This proves pivotal to the plot of the whole rest of the series, as it winds up causing Ra Im to take a wrong turn into the woods, eventually finding the mysterious house.
* Secret Garden, Ra-im works for the Action Sports Company as a stuntwoman, usually doing difficult action sequences. When male lead Joo-won falls for her her, he arranges for the department store that he owns to be used as a set for action movies, just so he can see her more often.
* Secret Girlfriend series, was that "you" were the main character: the camera would routinely switch to a first-person viewpoint and characters would address "you" to move the plot along, leaving the viewer to figure out what the response was by their reactions.
* Secret Girls was a web drama in the early 2010s as a collaboration between Ciao Comics (Shogakukan) and Fuji TV, where a group of five middle schoolers lead a double life of being the idol group Secret Girls. The actresses released music and performed as their characters in music festivals.
* Secret Government Warehouse: A covert government facility that secretly contains various objects they don't want anyone else to know about.
* Secret Government Warehouse). Now you too can be covertly poisoned by secret agents, an honor that used to be restricted to troublesome foreign leaders.
* Secret Government Warehouse: Where the government hides all the stuff the people are better off not knowing about.
* Secret Handshake: A secret, long, specific handshake between friends.
* Secret Handshake: The secret means of identifying people who are keeping a secret together.
* Secret Histories after killing his latest female victim, he holds William, the Drood family librarian at knifepoint. Reasoning that the Droods, being the most powerful family on Earth both magically and technologically, will have the secrets by which he could resurrect his victims and atone for his crimes within their library, he demands to be told how to restore a dead person to life. William tells him that the best they can do is commune with a person's ghost or raise them as a zombie. Truly bringing them back from the grave? "Only one man could ever do that I think that we can definitely agree that you're not him!"
* Secret Histories and ensuring that their more strong-willed members don't clutter up Drood Manor with ghosts.
* Secret Histories and even makes a brief appearance in the final book, when he's seen at a party necking with his lover.
* Secret Histories and then revives, rather than falls asleep and then awakens. He's gotten used to it.
* Secret Histories approve of Roger and Harry. Both Harry and Eddie assume it's because she's part of the conservative Drood old guard and therefore doesn't like that Harry's gay. Actually, she's fine with his sexuality; her real issue is that Roger's a half-demon... and also Harry's half-brother.
* Secret Histories has a secret chamber filled with his victims arranged for a tea party.
* Secret Histories, has a variant that plays out among spies held together in a group by the terms of their mission, rather than by geographic isolation.
* Secret Histories is broken, and an ordinary butterfly carries on its way.
* Secret Histories is one example. So are many of Eddie Drood's gadgets. Many other

factions use technology enhanced by magic OR magic standardized by technology.
* Secret Histories like this trope, up to and including stealth, sensory enhancements, safe-cracking and computer-hacking capacity, self-sustained oxygen supply, and near-instantaneous deployment.
* Secret Histories series have tried other types of leadership over the centuries, but keep defaulting to an autocratic Matriarch when such social experiments go wrong. Other positions of authority within the family's ranks are gender-neutral, and that of Serjeant-At-Arms seems geared for hefty, intimidating men.
* Secret Histories series, Jack and Weezy come upon a set of bear traps illegally set in the Pine Barrens, and they spring them with sticks before tossing the traps into a nearby pond. This has later plot implications.
* Secret Histories, the eponymous casino holds a high stakes poker game for the express purpose of wagering misappropriated souls. The protagonists infiltrate the game in order to rescue the souls and destroy the casino.
* Secret Histories: The Karma Catechist is a living database of every spell, ritual and magical concept conceivable in his universe.
* Secret Histories to work just fine, right up until the concept of phlogiston was disproven.
* Secret Hitler, the majority of Fascist wins come not from passing six Fascist policies, but from getting Hitler elected Chancellor after three Fascist policies are enacted. As such, this is basically required of the Hitler player - pass yourself off as a perfectly normal, cooperative Liberal up until the third Fascist policy is on the table, then begin angling for the Chancellorship.
* Secret identities are a big deal to the hero community; after all, who needs that much pressure every minute of the day? The government initiates the "Superhero Relocation Program", giving the Supers new identities to protect them from the public, who are
* Secret Identities secret because if one of them revealed the other's identity, the other would return the favor.
* "Secret Identities". The incident convinces "Claire" that creating a secret identity was a mistake, so she drops her disguise on the spot and takes off.
* Secret Identity: An alternate identity that is used to hide a secret double life.
* Secret Identity and many (not all) of its variants, the hero is a servant at the court, and disguises himself in armor before fighting in the tourney or battle.
* Secret Identity: An ostensibly normal person who is the true identity of a costumed superhero/supervillain.
* Secret Identity Apathy: The villains aren't interested at all in learning the hero's secret identity.
* Secret Identity Apathy: The villains do not care about the true identity of the hero who's always thwarting them.
* Secret Identity Apathy: The villains don't care about the true identity of the hero they're fighting.
* Secret Identity Change Trick: A character must improvise a way to get out of sight to change into their superhero identity.
* Secret Identity Change Trick: A person with a superhero identity must improvise a way to get out of sight to change identities.
* Secret Identity excuse for showing up, saving the day, and moving on without asking a single question.
* Secret Identity Identity: A person with a secret identity is conflicted over which persona is their real self.
* Secret Identity Identity: A person with two separate identities feels conflicted over which one is their true self.
* Secret Identity Identity: It's called into question on whether the alias or the secret identity is the real person.
* Secret Identity Identity: It's called into question on whether the hero regards their super identity or their secret identity as their true self.
* Secret Identity Identity: It's called into question on whether the person regards their super identity or their secret identity as their true self.
* Secret Identity if a masked intruder suddenly appeared in your bedroom, attacking

Dave with hair spray and a tennis racket until he's able to take off his mask.
* Secret Identity: Many superheroes and supervillains keep their real names and personal lives secret from the general public.
* Secret Identity of Speedy (Oliver's sister) and the Black Canary (Oliver's ex-fiancee) isn't hard to work out from that.
* Secret Identity Ra's Al Ghul, a vital clue that the Riddler used a pit without permission, and he would have his League of Assassins kill the Riddler no matter where he is. More recently, the Riddler has developed a mental block preventing him from remembering this.
* Secret Identity. They might still be vilified in the histories, but the heroes will remember their name with honor.
* Secret Identity Vocal Shift: A character changes their voice while in costume.
* Secret Identity Vocal Shift: A character's voice changes when they assume their superhero/supervillain identity.
* Secret Identity Vocal Shift: Changing the sound of your voice in order to protect your secret identity.
* Secret, if you let the Fettucini Flying Brothers argue over who gets to go in the cannon:
* Secret Ingredient: The mysterious something added to food to make it special.
* Secret Invasion and somehow immune to the ritual the Skrulls were using that allowed them to evade detection.
* Secret Invasion got stranded in New York City at the very moment that the Skrulls were gathering for their final push against Earth's superheroes, and Xavin, being an apostate, and thus a very high-value target for the fanatical Skrulls, tried to abandon the team, including their fiancee Karolina, in the hopes that the Skrulls would rather chase after an apostate than waste a bunch of Earthlings. After the team caught up to Xavin, Karolina gave them an earful.
* "Secret Invasion" has Nick Fury's eye patch covering the wrong eye in the final scene.
* Secret Invasion, John the Skrull's comrades acknowledge that this was the only proper way for him to go.
* Secret Invasion loses the Extremis inside him which allowed to basically "be one" with his armor, and even has to start using inferior models of his Iron Man suit.
* Secret Invasion, multiple characters who had been replaced by Skrulls were recovered and returned to Earth. And, yes, in a throw-away gag, Elvis was amongst them.
* Secret Invasion parody of same. "He loves you." "Who, Northstar? I know, it's just—HEY!"
* Secret Invasion Partway through, as Ms. Marvel and the Initiative are fighting Skrulls, Nick Fury and his Secret Warriors pop in to kick Skrull ass, and rescue the Initiative kids. And then Fury leaves Carol to be mobbed by Skrulls, thinking she's one of them (she isn't, by the way).
* Secret Invasion stories, which proved that the gods of certain alien cultures were every bit as real as the Asgardians and Olympians, although most of them were dead in the aftermath of the former and before the start of the latter.
* Secret Invasion storyline, the Inhuman Queen Medusa needs an alliance with Ronan, the ruler of the Kree Empire. He demands Medusa's sister Crystal as his bride. Over Crystal's objections, Medusa agrees.
* Secret Invasion the Skrulls plan to set up local Governors. Moonstone claims to be one, asking the Skrulls for control of South America if she helps them. However, this is a trick.
* Secret Invasion This wouldn't feel as bad if not for Disney XD taking inexplicably long breaks in between certain episodes, or the possibility that this arc contains more filler than any from the first season. Disney's DVDs arrange the episodes in production order. Because of this, the Avengers discover eight episodes in that an alien lives among them and take another five to find out who exactly the alien replaced. The viewer doesn't get to see what happened to the victim until after they notice a member has been replaced.
* Secret Invasion turned out to be bad when, in the course of a team-up, Clint

realizes the Bobbi who he reunited with was the Skrull and the real Bobbi still considers them divorced.
* Secret Invasion, whose eyes were shown glowing. This was obviously meant to imply that she (and by extension, one of her parents) might be a Skrull, but was really just an indication that she'd inherited superpowers from her parents.
* secret. It's revealed in Season 3 that Jaime, Cersei, Joffrey, Tywin, and Tyrion are also aware of Renly's sexual orientation. The Tyrells are a very powerful family that can easily shift the balance of power in the kingdom, so anyone with any political savvy avoids discussing Loras Tyrell's sexual preferences. Joffrey makes a massive political faux pas when he publicly brings up Renly's homosexuality. Everyone knows about it, but only someone as thoughtless as Joffrey would bring it up in the presence of the Tyrells.
* Secret Keeper: A character whom the hero has allowed to know their secret identity.
* Secret Keeper: A friend the hero has allowed to be aware of their secret identity.
* Secret Keeper, and Paris is annoyed when she finds out that Rory's friend Lane knows about them.
* Secret Keeper: A person whom the superhero has allowed to know their true identity.
* Secret Keeper issue, and his wife and father-in-law both run interference.
* Secret Keeper — A sidekick who knows a big secret about the hero.
* Secret Legacy, it also appears that Annie is destined to acquire Surma's role in the Court, as well as her powers.
* Secret Legacy: The hero's parents turn out to be special and they take after them.
* Secret Level: A bonus level of a video game that is hidden and not needed to beat the game.
* Secret Little Haven style that emulates 90s OSes and Web 1.0 websites.
* Secret Little Haven (transgender female main character, transgender female supporting characters, LGBT youth, coming out story, transphobia)
* secret love of Nightfall and the jerkass of the duo and Barbara being made the nicer one of the duo and more submissive and softhearted by comparison.
* secretly abducting their crew members and using their brains to augment its abilities. Apparently destroyed, it is seen at the end to be reassembling itself.
* secretly being female. The actress/prostitute Fiona, hired briefly to act the part of the maid Violet doesn't really have, uses her knowledge of Violet's dual identity to extract information on one of Violet's friends, whom she wants to seduce and settle down with. Since Fiona and said friend both end up genuinely happy together, Violet doesn't particularly resent this.
* secretly-competent version of Dan Quayle is an Evil Vice President variation.
* Secretly Dying: A character hides the fact that they have a terminal illness or lethal wound.
* Secretly Dying: A person's days are numbered, but no one finds out until after they die.
* Secretly-Gay Activity: A character with a same-sex attraction uses an "innocent" activity to pretend that the attraction is platonic.
* Secretly-Gay Activity: Disguising flirtation (or sex) with the same sex with a perfectly "innocent" activity.
* secretly given him a drug). After a very tiring day, he relaxes in front of the TV, only to find it's showing an ad for Loch Lomond whiskey.
* secretly in his back pocket It's lampshaded by Karen when she visits Fisk with the intention of provoking him into sending Dex after her.
* (secretly knowing it was the guy's last night on this mortal coil) goodbye, and go for it with Jack.
* secretly manipulating the heroes, but it will only work if they think they've escaped on their own.
* secretly marries Henry Percy. It is implied that this early loss is what drives Anne to be as cold and ambitious as she is for the remainder of the book, and that

she never is quite over it.
* secretly self-conscious nature, and Ichimatsu is seen burying it underground to keep the others from finding it.
* Secretly Selfish: Even if you're pursuing an altruistic goal, you may yet have a selfish ulterior motive.
* Secretly Selfish: Hides a selfish motive underneath an altrustic exterior.
* Secretly Selfish: You have selfish motives behind your acts of altruism.
* secretly testing them is also the three brothers' father and the White Mare's former partner. The film doesn't explain why he took on all these personas and neglected/hindered his family if they all had the same goal.
* Secretly Wealthy: A character hides the fact that they're fabulously wealthy.
* Secretly Wealthy: A character is rich, but doesn't let other people know it.
* Secretly Wealthy: A person is actually rich, but keeps their opulence a secret.
* Secretly Wealthy: A rich person pretends to be poorer than they actually are.
* Secretly Wealthy: A wealthy person makes others assume that they are middle-class or poor.
* Secretly Wealthy the whole time and using a fake last name so none of her coworkers would realize that she was actually a member of the extremely rich Tunt family. The thugs are trying to torture Pam into giving them information, but nothing they do fazes her for a second, and when one of them is repeatedly punching her in the face, she makes fun of his form and tells him to see if "your daddy will give you a roll of nickels."
* Secret Magic Control Agency: Ilvira force-feeds the king cookies laced with a potion, so that he falls in love with her and makes her his queen.
* Secret Magic Control Agency: In reference to the original Hansel and Gretel tale, one of the magical gadgets that the SMCA gives the siblings is a set of small stones that can be dropped while travelling, and later activated so they shine a beacon of light into the sky allowing the user to retrace their steps. Hansel is seen dropping the stones at various points during the film.
* Secret Magic Control Agency: The SMCA's headquarters are located in a massive cavern beneath a hair salon. Bridges connect different areas and there are hot air balloons seen inside.
* Secret Magic Control Agency, with Gretel wearing a dress in the same blue colour, and Hansel donning a magenta jacket.
* "secret menu", though they are all still variants of their burgers and fries.
* Secret Millionaires Club and learn from their business abilities as well.
* Secret Missing Episodes members by having the requirement be that the viewer must be a ridiculous age or have done some unrealistic accomplishment.
* Secret Mission: When the holodeck is lit on the right ramp and the display says "Holodeck 3 Ready", pull the phaser trigger three times. This starts a 20 second frenzy where every target is worth a weird number of points.
* Secret Mountain Fort Awesome was based on, with the Disgustoids only having a brief appearance and were seemingly mindless monsters.
* Secret of Cerulean Sand, which Captain Marsenay and Barsac eventually use to their advantage in order to infiltrate Neo City.
* Secret of Evermore, a prehistoric-styled jungle, contains a "Mammoth Graveyard" that serves as a battle arena. Sticking out of the unpleasant muck are the remains of woolly mammoths; giant tusks frame the path to the next area.
* Secret of Evermore came with a poster of two drawings that would seem to be ancient maps from the prehistoric and Roman areas of the game, plus a more straightforward map of the overworld.
* Secret of Evermore: Had alchemy, in what was essentially a VR simulation.
* Secret of Evermore had the Bugmuck, a swamp home to a gigantic (like the size of a small village!) bug carcass and bone dragons.
* Secret of Evermore has patches of quicksand fade in and out of existence in one of the areas. Stumbling into one sends you back to the start of the area.
* Secret of Evermore has whirlpools in a sandy area just before the Bugmuck. Which suck you down and then.. spit you back up somewhere else. Weird.
* Secret of Evermore in his unaltered form chuckling with the words "The End?" A

Sequel was never made.
* Secret of Evermore, is revealed to have been the one behind his disappearance, and also those of several of his contacts.
* Secret of Evermore. It's all an alternate reality invented by a professor who then got sucked inside, along with his friends, granddaughter, and robotic butler. It's implied that they could have left at any time, they merely chose not to. What's odd is that time seems to stand still while inside Evermore; all the important NPCs have spent thirty real-world years and don't look any older.
* Secret of Evermore reached the region, several characters returning from the latter series in cameos appeared there first.
* Secret of Evermore remained behind, later joined by the real Bluegarden and Tinker after she escaped from prison. Once the twin is defeated, the situation gets flipped with the populace relocating to Ebon Keep again.
* Secret of Evermore's Nobilia market blatantly uses this, though it's entirely optional. It's even pretty complex, with multiple traders giving the same item for different exchanges, but the rewards you can get through it are items that permanently boost your abilities, so it's worth your time and resources.
* Secret of Evermore: The Antiqua region is a mash-up of not only Ancient Greek and Ancient Rome, but also of Ancient Egypt with a dash each of pirates, Arabic culture, and Ancient China. Given the region was created from the thoughts of the curator of a history museum, there's a mingling of so many radically different cultures and time periods into one idealized place.
* Secret of Evermore the hero, causing the floor to give way and damage the castle foundations to the point of total collapse.
* Secret of Evermore, the hero learns that he's destroyed the balance between good and evil and that he needs to get himself and the others that came from his home universe out of the world of Evermore before it collapses.
* Secret of Evermore, the Omnitopia biome uses "credits" as its currency instead of paper money, though the whole game technically doesn't use paper money since Talons, Jewels and Gold are not paper either.
* Secret of Evermore. The only reason to buy it rather than just run across the desert is that the conman throws in a rare charm item as a bonus.
* Secret of Evermore, there are several man eating plants. They drag you in, hit a few times, and spit you out. The first two varieties aren't that dangerous. The third delivers instant kills regardless of level if it's awake. Luckily you can just turn out the lights.
* Secret of Evermore: The Sting spell summons a small swarm of bees on a foe for a non-elemental attack. It's fairly average strength-wise, but it's notable for its alchemist being fairly well hidden in a desert.
* Secret of Evermore; thirty real-world years have passed, but none of the four humans who went inside of the virtual reality are even a day older.
* Secret of Mana — only the Sprite gets dark magic, and only the girl gets Light. Naturally, the Girl has an empty space where dark magic would be; likewise the Sprite for light magic.
* Secret of Mana actually is spherical. It rotates normally on the X-axis, but if you fly along the Y-axis long enough, you'll eventually see some of the countries scrolling by upside-down. Interestingly, this makes it harder to navigate since most players aren't used to viewing game worlds that way.
* Secret of Mana and turns into the Frost Gigas. After they win, he returns to normal.
* Secret of Mana before revealing that he was the person they were looking for all along.
* Secret of Mana: Books that attack (largely via casting magic) are a recurring enemy. They also have the rare chance of displaying a naughty centerfold!
* Secret of Mana, both the girl and the sprite learn a few nature-based spells from Dryad, the Tree Spirit.
* Secret of Mana), but his defenses are not impenetrable to normal weapons when charged to sufficient levels.
* Secret of Mana - for a 16-bit pixellated fellow he's shockingly eerie, too.

* Secret of Mana had you collect eight orbs each for your eight weapons. Once hammered into place by a trusty dwarf, you could then proceed to ... wait a bit longer for your strongest charge attack (it also increases the base attack of the weapon).
* Secret of Mana has an empire simply called the Empire that wants to harness the power of the Mana Fortress. A group in one of its towns was formed to work against it.
* Secret of Mana has animated books that flutter around. They also flip their pages to cast spells.
* Secret of Mana. However, if the player is wiped out in this fight (you do have to try to lose), the party is just kicked out of the area with Randi being revived.
* Secret of Mana. However, soon after that, he is told by Jema that he is too young to be a hero, and he was only able to remove the sword because the power of Mana is weakening. Much later in the game, it turns out that he was definitely the Chosen One all along.
* Secret of Mana is a whip. Bit weak, but it's required to move around certain areas by swinging across gaps.
* Secret of Mana. (Making things really lame for Angela, whose story revolves around her learning to use magic.)
* Secret of Mana of 99 plus the limited inventory forces you to be judicious in using their magic, but one can easily just go through a dungeon using it sparingly, and then waste the boss in under half a minute with a barrage of spells.
* Secret of Mana, one of the towns has a house with a pair of married children.
* Secret of Mana pose when they heal themselves. If that's not enough, zombie enemies sometimes moonwalk.
* Secret of Mana, Purim's reason for joining the party is to rescue Dyluck.
* Secret of Mana Theater occasionally appears in the special episodes of the series.
* Secret Of Mana Theatre, Fawn and Seth use this ploy to sneak into Elinee's castle. At first the guards refuse to let them in until told the flowers being delivered are from them.
* Secret of Mana: The Emperor and his subordinates are being manipulated by Thanatos, an ancient sorcerer who hopes to create a "new, peaceful world". Due to his own body's deterioration, Thanatos is in need of a suitable body to possess.
* Secret of Mana, the hero gets banned from his hometown after pulling out the Mana Sword because the village elder fears that it will bring monsters to their village. It's possible to get back in using a glitch; if you do, none of the townspeople other than the one guarding the entrance seem particularly upset at you, likely because the programmers didn't give them any new dialogue.
* Secret of Mana, the hero gets captured by goblins who put him in a cooking pot, and stays there until the heroine rescues him.
* Secret of Mana, when the children of the world stop believing in him, Santa tries to use the Mana Seed of Fire to grow a wonderous Christmas Tree that will make them believe, and help him to spread the true meaning of Christmas™ across the world. This... does not quite work. The seed's power warps him into the hateful Frost Gigas, and the heroes have to fight him to break the curse. Yes, you read that paragraph right. That all happens.
* Secret of Mana where you get rescued from dying in the desert by the Tasnican Republic sandship and subsequently enslaved by the obnoxious bratty commander when the Boy and the Sprite find the Girl, the commander is trying to make her serve him, but she's not being very cooperative.
* Secret of My Excess": Rarity has one upon first hearing Spike intends to eat the Fire Ruby.
* Secret of My Excess", Rarity once again nearly falls to her doom, this time along with Spike after he, in his giant form capturing Rarity with his tail, returns to his original form. They are saved by Rainbow Dash and Fluttershy.
* "Secret of My Excess". Season 4 has Rarity addressing Spike even more affectionately as "Spikey-boo", "Spikey-poo", and "Precious Scales".
* Secret of My Excess": Spike gives a fire ruby that he had planned to eat on his

birthday to Rarity as a gift. At the end of the episode, Rarity shows Spike the jewel in order to snap him out of his rampage.
* Secret of my Excess-style, and is rampaging through Ponyville) for ruining her new cape:
* Secret of My Excess." That's one of the risks when you give a checkup to a dragon...
* "Secret of My Excess" was originally "Giving Dangerously" and then "Attack of the 50 Foot Dragon".
* "Secret of My Excess": While fending off a rampaging dragon, they get captured in a water tower. They're freed after the crisis has passed, adopt a heroic pose, then fly off without a word.
* Secret Of The Ooze, Tatsu immediately does this once his Foot Squad has obtained the last remaining mutagen canister before the Turtles could leave with it.
* Secret of the Slavers' Stockade open a door they get a shock from a stuffed bear.
* Secret of the Stars, the new enemies encountered include the Echo Cat and the Pumpking. The Pumpking is a short, corpulent fellow with a kabocha jack o'lantern for a head. Its English name "Pumpking" is a freeform translation of "カボチャ大王" or "(Great) King Kabocha". Echo Cats have the ability to summon Pumpkings either as aid or to fuse with. The fused form replaces the Echo Cat's head with the kabocha head to form King Cat, in Japanese "ドラネコ大王" or "(Great) King Tabby Cat".
* Secret of the Tripower. Constantly taking pictures of girls when they're together.
* Secret Origins of the Phantom Stranger that he is the Wandering Jew of Christian myth.
* Secret Origins suggests "The Avengers" as a possible name for the group, he gets this response:
* SECRET" or similar. Generally it's because they're decommissioned and living a new life as tourist attractions, but it's still entertainingly surreal.
* Secret Other Family: A character has another family that's unbeknownst to their other one.
* Secret Other Family: A character has more than one family and hides them from one another.
* Secret Other Family: A mistress plus kids—a whole second family.
* Secret Passage in the attic that looks like a tea party to disguise her seance setup.
* Secret Path (2016) is walking along the train tracks trying to get home.
* Secret Path (2016) life, mostly from his time in the residential school.
* Secret Path (2016) that the Cecilia Jeffrey Indian Residential School was this. Such hints include a girl being pulled away screaming and in tears by the arm, and one of the priest's entering the student sleeping quarters at night.
* Secret Path: A hidden path that bypasses obstacles by taking a route not many know.
* Secret Path: When characters use a secret route to get somewhere, often to get around obstacles or avoid being seen.
* Secret Police: A covert intelligence/law-enforcement agency that is responsible for monitoring and suppressing political dissent.
* Secret Police: A covert law enforcement agency serving an oppressive government, with the aim of violently suppressing any opposition.
* Secret Police. Alleged issues include spying on citizens, separation of families at the border, wrongful deportations, sexual abuse of women, and snatching people off the streets and into unmarked vans during the George Floyd protests. How much truth there is to these accusations remains hotly-debated.
* Secret Police and Assassin's Guild. Becoming Empress has not diminished her ability at her former job.
* Secret Police and occasionally used paramilitaries of various affiliations to get things done.
* Secret Police called the Cable Street Particulars, now reinvented as the Watch's

investigative and undercover arm.
* Secret Police, curious miners, teachers that question official versions of history, and powerful officials' mistresses. When the Survey Corps gets a little too close to the truth, they launch an extermination campaign against them by framing them for murdering civilians, smearing their already-poor reputation through propaganda, destroying their hideouts, arresting any of them that can be found, and sending out specialized units to kill them on sight, leading to a large civil war.
* Secret Police), however, is hinted to be far more complex than that. Depending on which theory you buy, he may be preparing to designate himself Dany's successor or become a full-blown Starscream.
* Secret Police on another major disaster and it's left unclear whether the cycle will continue.
* Secret Police, that spy on and arrest people that go against the government.
* Secret Police). The word "Okhrana" is a contraction of the latter, however in Russia proper, the most known contraction was the much less flattering "Okhranka" ("bad guarding" or "stupid guarding", formed with a colloquial and disrespectful suffix).
* Secret Police to return control of Cardassia to civilian authorities.
* Secret Police to the mix, as is implies that the agents could be absolutely anyone, no matter their age or social status.
* Secret Police traditionally comes and "disappears" people, since there aren't as many potential witnesses.
* Secret Police, verbally and physically abuses his gentle wife Rosemary. In the most chilling of several such instances, he wakes his wife up during the night, pointing a gun at her. After several tense beat panels, he pulls the trigger... and the gun goes click. He then tells her that although he didn't have the gun loaded, he implies that one day soon it will be loaded as he leaves the room.
* Secret Police: You never saw them, they didn't arrest you, and that isn't your tongue they just cut off.
* secret rebel army which eventually rises up to help liberate the country.
* Secret Relationship: A couple keeps their romantic relationship a secret from others for some reason.
* Secret Relationship: Characters are in a relationship that they don't want their friends and family to know about.
* Secret Relationship: They're in a romantic relationship, but pretend they're not to everyone else.
* Secret Relationship: Two characters in a romantic relationship keep it a secret from everyone.
* Secret Relationship: Two characters keep their relationships a secret from everyone else.
* Secret Relationship, which needs to be kept on the down-low because of City Manager Chris Traeger's policy against superiors dating subordinates.
* secret rituals — only a skillful mason would be taught them, so knowledge proved his skill. (The true origin of the Freemasons.)
* Secrets always taking Polaroids of the room beforehand so everything could be replaced exactly where it was after the search.
* Secrets & Lies: Cynthia thinks that Maurice and Monica don't have children because Monica doesn't want any while Maurice does. Going by the way she tries to cut her mother off when she confronts Monica, Roxanne has probably already cottoned on to the real reason.
* Secrets & Lies told each of the actors what his/her part in the story was and they each developed their own characters. As filming progressed the actors were hearing the secrets for the very first time.
* Secrets & Lies transforms lead investigator Ian Cornielle into Andrea Cornell.
* Secrets and Pies": In one scene, the bubbles from Pinkie's bubble pipe are used to wipe the screen.
* Secret Santa: Erik uses his expense account to watch lots of pay-per-view porn.

* Secret Santa has you playing as Krampus, stealing kids and punching obstacles in your way.
* Secret Santa Lynn is forced to dress up in a Miss. Clause uniform in order to make Mizuki (the child that she is babysitting ©Rokku-D) believe in Santa once more. However, in order to make her believe that she is the real Miss. Clause she has to go down the chimney which, Lynn did not realize that the fire place was still somewhat active which resulted in her falling butt first into the burning wood leading for her butt to be burning.
* Secret Scottish weddings did it for similar reasons as outlined above, but unfortunately the "keep it out of the papers" thing didn't happen and when he got back his new in-laws had already learned of the match and were pissed.
* Secret Secret-Keeper about these idiots), Alix quickly realizes that Lila claiming to be Ladybug's best friend is a lie—after all, Marinette has been leading the charge against Lila from the start. Likewise, this is implied to be how Chloe realized Lila was a liar.
* Secret Secret-Keeper: A character knows another person's secret, but doesn't let the other person know that they are aware of the secret.
* Secret Secret-Keeper for Valerie Gray being a ghost hunter...up until the end of Season 2, when he exposes her to her father to prevent her from taking his place in piloting an experimental power suit.
* Secret Secret-Keeper: Someone finds out the hero's secret identity, but doesn't let the hero know that they are aware of their secret identity.
* Secret Secret-Keeper: The person who is keeping your secrets that you don't even know about.
* Secret Secret-Keeper until season three. Before Jazz, we also get multimillionaire supervillain Vlad Masters/Vlad Plasmius; a nearly unspoken agreement has them keeping each other's identities secret.
* Secret Service is set entirely in Washington D.C., which is apparently just filled with secret agents, Soviet spies, and shootouts between the two.
* Secret Service of the Imperial Court, gets warned by a minister on his dictatorial policies right in his face. Not impressed, the Eunuch responds by delivering a slap across the minister's face... that results in the latter getting Slapped Across the Room. Landing with enough impact to actually kill him.
* Secret Service shows three Soviet MIGs shooting at American fighter jets escorting Air Force One.
* Secret Service, the agents in the Capitol Building shootout are all wearing this.
* Secret Shop: A business that is hidden away from customers who aren't actively seeking it out.
* Secret Shop: A shop whose business model somehow revolves around having great stuff and telling next to no one about it.
* Secret shoppers routinely employ this, to make sure that store clerks are providing decent service and to make sure that they aren't breaking any laws (e.g. selling alcohol/tobacco to minors). In some cases, young adults will even be employed to persistently insist on being sold alcohol/tobacco without a photo ID — to see if the cashier, eventually, caves in. Some do take it a bit too far, though — and will persist until the cashier threatens to call security (or even the police).
* Secrets. In this 1933 movie, John and his ranch hand are riding through Vasquez Rocks when they see Houser the cattle rustler passing the other way with John's cattle. The cattle are passing right in front of the pointy rocks when they're seen in close-up.
* Secret Six all the time. In fact, the roster of the Six themselves read as a veritable carnival of killers:
* Secret Six and belief that a surprise headshot is the kindest way to kill someone, it's not a terribly unreasonable demand.
* Secret Six) and expressing his displeasure towards the poachers that killed some lions. Seeing as this involves teaming up with the surviving lions and forcing the poachers to walk blindfolded through a field of their own traps, he is indeed scary enough to qualify for this trope. In a later issue he beats up some guards at a zoo

while starkers.
* Secret Six and Jeanette were meeting with the client at the edge of a cliff. When the client appears, his personal female killer grabs Deadshot by the throat and holds him over the cliff. Meanwhile the client's personal assistant monologues about how the best way to control someone is the death threat, and to prove his point, asks Deadshot what he thinks, knowing that his slightest whim can mean his death. Deadshot responds that he wasn't listening because he was too busy having sexual fantasies.
* Secret Six, and the last scene is of Bane, battered and alone, being hauled off to Arkham Asylum.
* Secret Six, any time Scandal gets removed from leadership, the team tends to fall apart.
* Secret Six as a way to get Catman to defend her from Deadshot and the others. In every following interaction between Cheshire and the Six, she's tried to manipulate and/or kill them.
* Secret Six, a slave trader who was building what he hoped would be the world's biggest and only prison.
* Secret Six: Black Alice and Ragdoll. Black Alice's attraction to Ragdoll and the lengths she goes to start a relationship with him squicks out everyone on the team. Including Ragdoll.
* Secret Six, but he simply takes it and replies, "I had those removed for getting in the way." Catman compliments him on how devoted he is to being a freak.
* Secret Six. Cheshire throws up, while Psycho asks for more, and Vandal Savage delivers the immortal line:
* Secret Six features a conversation between Catman and Deadshot in which they refer to "Norms," people who possess a normal sense of morality (conscience) as opposed to their own semi-to-full sociopathy. Since the main cast of the series is entirely composed of supervillains with an extremely... warped view of morality... this is a rather chilling use of the trope.
* Secret Six finish the job with a machete in the dad's stomach, though.
* Secret Six free card (as well as the heads of the people hiding it). Junior's henchmen were shocked at the amount:
* Secret Six had its lead, Scandal Savage, marry both her love interests: an exotic dancer named Liana, and a New God named Knockout. Yes, you read that right, it ended with a polygamous lesbian marriage.
* Secret Six happily accepts the description "the bent little castrated horndog" and delights in his ability to make absolutely any word or phrase sound unsavory, from "to my batpole!" to "cheese-stuffed manicotti". Black Alice is the first person in-universe to find Ragdoll hot; even Ragdoll was squicked out by this.
* Secret Six, he could see that she was brimming with love. She claimed to be his biggest fan, gushed about his past work, and even offered to return his original violin.
* Secret Six. He does anything a member of the Secret Six says while lamenting that he is not worthy to shine their shoes
* Secret Six, he enlists Scandal as a wingman (or wingwoman in this case) to make sure that things don't get out of hand.
* Secret Six in order to defend her, leaving Deadshot visibly frightened.
* Secret Six is a hideously disfigured, sadistic, and murderous crime boss. Junior, in addition to countless other crimes, has, by her own admission, "forced relations, men and women" and shows no sign of ever stopping her depravities.
* Secret Six is incapable of speech and uses a notepad to talk to her teammates, with phonetic spelling. It's played as equal parts heartwarmingly silly and heart-wrenchingly tragic.
* Secret Six is Scandal Savage and Jeannette, who were a couple when they were imprisoned in a gulag together but didn't work out in the long run for unspecified reasons. Even though they're no longer an item they clearly care for each other a great deal and have no apparent resentment or hard feelings over their breakup, and encourage each other to pursue new relationships. It's safe to say they consider each other their best friend.

* Secret Six, Junior disfigured her own body as a result of the sexual abuse from her father, the first Ragdoll.
* Secret Six, Mad Hatter punishes an underling by forcing him to drink tea... directly from the scalding-hot teapot.
* Secret Six: Most of the Six had unusual/horrendous upbringings, and as such have no gauge for what is "normal". Upon discovering the body of an assassin that one of their friends has just tortured to death:
* Secret Six notably quit the Six rather than going on a mission to Hell.
* Secret Six: Scandal Savage bites off an enemy's ear in battle; when the enemy cries out for its return, Scandal nonchalantly replies, "Sorry, I've swallowed it."
* Secret Six (second version, after the 60's originals but before the anti-villain incarnations)story from the late 80's in Action Comics Weekly (briefly an anthology series) had a corporation set a very corrosive cloud of acid rain over a small town, hoping to sell people protection from this 'new threat' later on. In the opener, the rain begins to fall; two teen girls part ways and try to make it home. One clearly does not. She passes out on the sidewalk, and the next panel shows she has been skeletonized; the next panel shows she is gone entirely, and the plot tells that the whole town was lost, though if everyone met her exact fate is never revealed.
* Secret Six straddled the line, focusing on a team of villains who were initially bootstrapped together by a mysterious backer, but banded together while taking "gray jobs" to make money.
* Secret Six: The first time Jeanette died was by way of decapitation, and any injuries to her neck causes her to panic as a result.
* Secret Six, the main reason Jeanette is attracted to Deadshot is his insanely high body count.
* Secret Six the mind-control effect. This stimulated his pleasure centers and led to him becoming a "hat addict" (and even crazier than he was originally).
* Secret Six, the rest of the Six hire a stripper dressed as Scandal Savage's dead girlfriend Knockout to hide in a cake and give her a lap dance on her birthday to cheer her up, but Scandal is too drunk to really realize what's going on (plus Knockout seems to possess the stripper for a moment to tell her to be happy). However, later Scandal meets Liana (the stripper) in a supermarket and they start dating.
* Secret Six. Yes, they usually have very bright and distinctive outfits, but when they go on night or stealth missions, the colouration changes accordingly.
* Secrets" Jack and Sam are each awarded the Air Medal for destroying two of Apophis's motherships that tried to invade Earth at the season 1/season 2 changeover. (Daniel and Teal'c were there, too, but they're civilians and aren't eligible.) The cover story is that they got the medal for their work in "deep-space satellite telemetry" (which Sam's father Gen. Jacob Carter rightly calls BS on, seeing as how the Air Medal is awarded for air missions in combat zones).
* Secret Smile, a couple (one of them being the lead singer) accidentally elicits this while escaping the paparazzi as a pesky reporter and various movie studio patrons the pair barges in on give chase.
* Secret Snack Stash: Hiding (usually unhealthy) food to be eaten at a later point.
* Secret Society Group Picture: The members of a (not so) secret society all posed for a group photo that provides damning evidence of their existence.
* Secret Society of Super Villains is basically a supervillain trade union, especially in its incarnation as "The Society".
* Secrets of a Successful Marriage", Homer tries to invoke this trope but messes up when he wants to talk about his private life without upsetting Marge.
* Secrets of a Successful Marriage. When Chief Wiggum shows up, saying "All right, Simpson! You were warned about teasing the order box!", Homer high-tails it out of there, prompting the cashier to say "Hey, I need closure on that anecdote.".
* Secrets of da Vinci: The Forbidden Manuscript, protagonist Valdo goes overnight — almost literally — from undertaking a simple errand for an unknown employer to being suspected of treason. His only hope of avoiding execution is to solve da Vinci's mystery and throw himself on the King's mercy.

* Secrets of da Vinci: The Forbidden Manuscript, though it's not clear for most of the game whether he's the good kind or the bad kind.
* Secrets of Dripping Fang toys with this idea without taking the full plunge. The orphan protagonists' father is resurrected as a vampire who becomes incredibly conflicted between his newfound need for blood and his love for his children. Some time after his attempted blood bank robbery but before his humorously failed suicide, he contemplates the pros and cons of turning his kids into vampires. On the one hand, they would live forever, never have to grow up, and would be able to spend eternity with their dad. On the other hand, killing his own kids would be a completely terrible thing to do. For extra laughs, the blurbs on the back cover of the books usually refer to him as 'Vampire Dad.' (Unfortunately the kids just call him regular 'Dad.')
* Secrets Of Piron - Ran for 39 episodes from 1960-61 and is currently presumed missing.
* Secrets of Rætikon resembles a gigantic owl. It's so large that its wingspan is enough to break apart the walls of the cave it was housed within.
* Secrets Of Sex wearing very tight and fanservice-y leather catsuit breaks into house, deliberately gets caught by its owner, seduces him with her sexy looks, sleeps with him, and then robs his house with him being unable to call the police because if he does, his wife will know he cheated on her with the burglar.
* Secrets Of The Clans, the third book of the spin-offs, in Germany. There are no known plans for translating the other five field guides into German.
* Secrets of the Fire Sea has a virtual example: the Joshua Egg, a mathematical puzzle left as a clue to the Conquests' researches. Every layer of equations that is solved reveals a document and the next, smaller "Egg" inside.
* Secrets of the Furious Five, Crane gives a variation on this when the instructor at the kung fu academy makes fun of his "skinny legs": "Yeah... my skinny legs. First time that's ever been mentioned..."
* Secrets of the Furious Five situation that many fans like to imagine them having a romantic relationship while they are at it.
* Secrets Of The Masters, Master Storming Ox is revealed to defeat his opponents by spotting their weak spots.
* Secrets of the Soul, all members of the Interstellar Alliance are supposed to be sharing medical information. The Hyach are holding out on Dr. Franklin. He discovers there was once another sentient species on their planet, the Hyach-do. There was some interbreeding. The Hyach passed religious laws that prohibited the interbreeding and eventually wiped out the Hyach-do. After they became an interstellar race, the Hyach censored this part of their history from official documents. Over time their birthrate slowed. Dr. Franklin discovered that the Hyach needed a genetic component from the Hyach-do. By committing genocide, the Hyach may have eliminated their own race also. It isn't revealed if the Alliance found a solution for them.
* Secrets of the Synod Horrenda introduces an undead monster called the Nightrager, which drives nearby creatures into a homicidal frenzy.
* Secrets of the Third Reich wargame by Westwind Productions, which has, amongst other things, mecha, powered armour, and vampires. To say nothing of the werewolves.
* Secrets quests rumored to only be attainable while in ghost form. While some easily-found quests do require you to be a ghost, and a GM has given a cryptic response suggesting that those are not the only quests of that type, no such hidden quest has yet been found. This is related to a rumor that you can stay in ghost form and revive at any graveyard with a Spirit Healer; this mechanic existed very early in the game's history but was removed shortly after launch. Now you resurrect at the same graveyard at which your ghost spawned.
* Secret Squirrel and Morocco Mole competed in a race against an arrogant rooster, Hot Rodney. The rooster won the race, but Secret and Morocco got the last laugh.
* Secret Squirrel (at least in the original series) would always dismay his boss by never leaving through the door.
* Secret Squirrel, a villain makes voodoo dolls of several people, including

Secret, and torments them. Secret asks what personal possession of his that his doll has. The villain says his hair, and Secret checks his tail and is annoyed and surprised to find a bald spot. Secret then makes a voodoo doll of the villain, leading to this hilarious exchange:
* Secret Squirrel cartoon is bald: Yellow Pinkie, Dr. Dangit, Double-Ex, Scuba Duba, and Hy Spy.
* Secret Squirrel, episode "Hot Rodney": Secret Squirrel, in his race car, is in an elevator rushing to save Morocco Mole on the roof of a building. Some "Ipanema"-style music plays as another passenger looks on uncomfortably.
* Secret Squirrel ever since the both of them were fetuses. Scirocco (the evil one) said it begun when their parents met.
* Secret Squirrel, Secret is assigned to bring in Won Ton, a rampaging panda, without hurting him as he's an endangered species. Secret decides to try psychoanalysis, but it doesn't work—Won Ton shoves him in the filing cabinet.
* Secret Squirrel: Secret Squirrel is under orders to apprehend a rampaging panda named Won Ton, but cannot harm him because he's an endangered species. When all else fails, Secret proceeds to keep Won Ton under his "protection," and at the same time causing Won Ton to beat himself silly while trying to attack Secret. Won Ton is finally placed in our hero's protective custody for "endangering an endangered species."
* Secret Squirrel show featured Squiddly Diddly doing a high dive, but the tank he's diving into has a shark in it. Squiddly uses his tentacles to helicopter himself back up to the diving board.
* Secret Squirrel takes an elevator in his car to the top floor of a building to rescue Morocco Mole (1993 episode "Hot Rodney"). During the elevator ride, which is accompanied by Muzak, a passenger wonders what the heck is going on.
* Secret Squirrel. The existence of quarks is no longer even vaguely controversial nowadays.
* Secret Squirrel The supervillain turned off every single light in the world and covered it in absolute darkness. Then Squirrel thinks of an idea to get a bulb on his head so he can have some light.
* Secret Stab Wound in a joust; said knight abruptly fell dead during the ensuing swordfight.
* secret strawberry, the strawberry will temporarily detach from you so you can pick it up later.
* secret subway system under Moscow, where it is allegedly has vaults full of pristine military equipment.
* Secret Sufferer was. At over double the length of the aforementioned stories, at 51, even two updates a weekday for a week only just made a dent.
* Secret Sunshine (not Satsuki). Of course, Ryuuko isn't sure as to how to respond to the idea.
* Secret Team" has Steven, Pearl, and Amethyst creating a team in order to hide something from Garnet. After they destroyed all the monsters Pearl and Amethyst decide to never discuss it again, though Steven is attached to the concept of their "secret team" and ends up telling Garnet the secret.
* Secret TestAlternatively, or additionally, seeing which of your enemies reacts as if in possession of a piece of false information determines which of them is the mole's boss, if that is unknown.
* Secret Test of Character and deciding it wasn't enough to keep him from helping people as Robin as he'd been trained for.
* Secret Test of Character. For example, perhaps the king wants a very particular type of man to marry his daughter, and the man who tries to murder the (perfectly nice, intelligent, reasonable) dragon will fail, while the one who offers it some of his lunch will pass.
* Secret Test of Character on her by offering her the chance to have a child, and she refuses, on the grounds that she can't offer the first of her species' second generation a stable home like it deserves.
* Secret Test of Character, reveals his Ishvalan ancestry to Ed and accuses him of the crimes the Amestrians committed to the Ishvalans. Ed, who was a child during

the war and is only half-Amestrian, counters that Ishvalans burnt his hometown and killed Winry's parents, which surprises Miles, who said he usually got pity as an answer to that question.
* Secret Test of Character: The actual test is a secret to prove what's in their heart.
* Secret Test of Character. The point was the workout of chasing Korin around and also learning to read one's opponent and predict his movements.
* Secret Test of Character. With that said, a pitch for a revival series surfaced in the 2010s that heavily implies the GKND, including 74.239 and Infinity, is actually malevolent, calling into question how true anything they say is.
* Secret Test of Thieving Skill: A character has another character steal something in order to test their stealing abilities.
* Secret Test of whether such personnel would in fact carry out their orders in a crisis.
* secret tests of character, since merely winning all of your fights will not guarantee a rank up.
* Secret."); the Fettucini Brothers indulge in this a bit as well ("Slacker!" "Weasel!" "Ruffian!" "Fop!").
* Secret Treehouse fanfic community) often refer themselves as "Treehousians."
* Secret tunnels were built by east Berliners under the Berlin Wall in various escape attempts.
* secret underground Nazi rocket base! — the camp was a particularly brutal one, where one in three workers (about 20,000 in total) died... largely pointlessly, since it turns out untrained, starving and unenthusiastic slave workers aren't very good at making hi-tech stuff. In fact, more people died constructing and working in these factories than were killed by the weapons they manufactured.
* Secret Underground Passage: A hidden path often located under old houses, or in bad guy lairs.
* "Secret Valentines" aired on October 12th, 1998, four months before Valentine's Day.
* Secret Vampire sneak into the cemetery the night after her funeral and dig up her coffin to let her out (which realistically takes a while, even with James being a vampire).
* Secret War: A covert conflict that's being fought behind a masquerade between the belligerents.
* Secret War legs especially in later art. Makes sense as he's an elite assassin.
* Secret Warriors has Daisy Johnson recruiting superpowered people that the government and other superheroes and villains don't know about. One of them is Yo-Yo Rodriguez, who Daisy meets after she firsts uses superspeed. She freaks out at Daisy, asking if she's a mutant. Daisy says no. Yo-Yo is relieved, but is quick to try to say this line, but Daisy beats her to it. Even funnier because mutants have long been a metaphor for gay people.
* Secret Warriors, the power coming from his eyes actually escapes, and he has trails of purple energy around his eyes. This occasionally scares people before he starts using his power, such as when he uses them on Norman Osborn.
* Secret Wars (1984). "... and there isn't an Emory board for a million light years!"
* Secret Wars (1984), and Titania having a phobia about facing the web-slinger that lasted for years.
* Secret Wars (1984), believing that the mortal would not be able to harm her, only to be knocked out with a single blow.
* Secret Wars (1984), define terrorism as "what the big army calls the little army."
* Secret Wars (1984) he gave new villainess Titania, or when he gets the Alien Costume.
* Secret Wars (1984) just ignores all the other combatants and spends the entire series working out a way to take on the Beyonder himself.
* Secret Wars (1984), the Beyonder destroys everything in a galaxy except for one

star.
* Secret Wars (1984) the first symbiote to land on Earth, nor was Peter Parker the first human to bond with one. Additionally, All-Black the Necrosword, the shapeshifting weapon wielded by Gorr the God Butcher, was revealed to be the very first symbiote.
* Secret Wars (1984), when Doctor Doom gains the power of The Beyonder. Doom cannot even sleep for fear of accidentally destroying the universe.
* Secret Wars (1984) where they return to Earth to fight the Sentinels that have now taken it over. Unlike either of the above two, though, it's never been revisited.
* Secret Wars (2015) and a single surviving world's only sun is actually Johnny Storm, the Human Torch. Some inhabitants of the Battleworld however, retain some memory of how the world was before and total absence of stars is one of the things that tip them off. Within Battleworld, though, the explanation is that Doom himself plucked them out of the sky to turn them into Mjolnirs for the Thors.
* Secret Wars (2015) Avengers roster, and aside from being handicapped by a brain-damaged and amnesiac host, spoke for itself.
* Secret Wars (2015), Doom actually winds up genuinely going straight (to the bafflement of just about everyone in the Marvel Universe), abdicating his rule of Latveria and (among other things) slowly winding up Tony Stark. After Stark is critically injured, he takes up the Iron Man mantle as the 'Infamous Iron Man', with a sleek silver-grey copy of Tony's latest armour with green eye-lights and his signature dark green cloak.
* Secret Wars (2015) Doom and this goes double if you are one of the Barons. If you're not struck down by Doom himself, it's either his Thors or one of the heroes unwittingly putting a stop to their mad plans.
* Secret Wars (2015) gets himself captured and reveals what Doom did to Grimm:
* Secret Wars (2015) in Battleworld to protect its people against the realms of New Xandar, Deadlands and Perfection, which are considered the most dangerous of all territories in the world, being populated by the Annihilation Wave, Zombies and Ultron Sentinels.
* Secret Wars (2015) is causing, it remains to be seen if we'll have a new, entirely renumbered Multiverse (most cross-media franchises not counting).
* Secret Wars (2015)! Much of this owed to the fact that Marvel, being overzealous in protecting from leaks, hadn't told the writers what Cyclops did aside from it apparently being really, really bad. Writers naturally assumed it had to be something seriously awful, hence the comparisons to Hitler, when the actual bad thing turned out to be kind of neutral.
* Secret Wars (2015) series, features only one member of the original cast, and has a very different plot.
* Secret Wars (2015) series "Star-Lord & Kitty Pryde", there's an implication that the Kitty Pryde in that series (from the Age of Apocalypse region) had a one night stand with Gambit the Collector, as Gambit keeps trying to get Kitty to talk about "the night they spent together in New Avalon". At one point Kitty even refers to it as "one night and a mistake", however by the end of the story Kitty reveals that the event of that night was actually Gambit stealing a sword that Kitty was keeping safe. It's never confirmed whether this happened as a regular burglary or if he stole it after they had sex.
* Secret Wars (2015) series (which is the official ending to Jonathan Hickman's run), however, ends with this trope pretty much in full display. With the multiverse destroyed, Reed Richards and his family (wife Sue Storm, son Franklin and daughter Valeria) take it upon themselves to remake the multiverse, creating entire universes from scratch, completely alone. The story pretty much acknowledges this is playing God, but argues that Reed and his family are the best people for the job.
* Secret Wars (2015) storyline "E is for Extinction", creating babies with the perfect X-Gene activated is something of a chic thing. However, it's not perfect — a baby born with one ability would end up with a completely different and unknown secondary mutation, so you could have a baby with hyper intelligence, who

ended up as a bag of skin later on in life.
* Secret Wars (2015), then the Thors come in and kill literally everyone still left standing.
* Secret Wars (2015) universe. The multiverse was restored at the end of the story, and only a handful of people (Dr. Doom, a pair who were with him and the people in the ships) remember Battleworld, the destruction and recreation of the universe. Everybody else remember the incursion, and that it ended; surely thinking that the Avengers simply saved the day somehow.
* Secret Wars (2015), we see Doctor Doom's masked visage in the glowing-white aftermath. Doom, who was outside the multiverse, confronting the Beyonders.
* Secret Wars (2015), where the Ultimate universe version of Reed Richards travels there and declares it as the main hub of the multiverse.
* Secret Wars (2015), which is made up of Shiklah, Werewolf by Night, N'Kantu the Living Mummy, the Invisible Man, Frankenstein's Monster, Man-Thing, and Marcus the minotaur with a symbiote trying to overthrow Dracula.
* Secret Wars (2015) would continue, more or less confirmed that the "new" Marvel Universe was essentially the same one as the old one.
* Secret Wars and clarifies that she's bisexual ("Anyway, I date boys too!"), but Jubilee's orientation hasn't been stated. The final issue has Jubilee kissing Frostbite, one of her female teammates.
* Secret Wars and Devil Dinosaur traveling through a Hulk-populated wasteland.
* Secret Wars became the new Thor after lifting Mjolnir. To avoid having two Thors in the cast, the show had Jane take on the name Thunderstrike after being given an enchanted mace by Odin (allowing the original Thor to keep Mjolnir).
* Secret Wars, Doom has Ultron disintegrate Kang as punishment for betrayal. Kang says, "You'll need me later, you fool! Don't — arrrgh!" After obtaining the Beyonder's powers, Doom restores Kang, who says, "— you realize that Kang is essential to... your... plans... Where am I?"
* Secret Wars II. After some experimentation, he settles on a superficially modified version of Captain America's body.
* Secret Wars II: During the second crossover, the Beyonder killed her, but was convinced that life was meaningless without death, and restored her to existence.
* Secret Wars II. Molecule Man later restores the stars, but it seems unlikely that he could have resurrected all the aliens presumably killed when their planets got blown up.
* Secret Wars II series, the energy of the Beyonder is shunted out of our universe and becomes a Big Bang, thus creating a new universe.
* Secret Wars, including Wolverine, all on his own. (Though in this case it should be noted that Spider-Man didn't actually "defeat" people like Colossus and Rogue, just tangled them up in webbing long enough for him to escape.)
* Secret Wars Kit is now grown up and a member of the Thor Corps. Kit sums it up by saying she used to idolize Captain Marvel as a child, and now has the power to fly and fight alongside her.
* Secret War: Spies, Codes and Guerillas 1939-1945 contains an inversion: he is generally unimpressed by the wartime spooks but describes the British secret services as "the least ineffective in the world."
* Secret Wars revolves around the A.I.M. corporation assembling and sponsoring their own team of Avengers.
* Secret Wars which had the remnants of the destroyed main and Ultimate Marvel universes fused together into one planet ruled over by Doctor Doom.
* Secret Wars who had spent most of the series to this point getting swatted around by lesser villains.
* Secret War to the heroes that took part in it after their victory. The idea was to keep the whole thing under wraps, but the heroes started to remember it, which caused problems.
* secret was presented with a parade of over 800 warships (ranging from battleships to tiny minesweepers) that were assembled for the Normandy invasion a month later.
* Secret Weapon: A hidden weapon typically revealed during or near the climax of the story.

* Secret Weapons" is a completely self-contained mini-arc where the only main character to be present is R2, with everyone else being a crew of naturally kid-appealing droids and their commander.
* Secret Weapons Over Normandy, at least in the dambusting mission, which is of reasonable difficulty. Later missions tread a jot into Airstrike Impossible territory, though.
* Secret Weapons Over Normandy features the Gold Guy come under attack by a German fighter plane, and then rescued by an American fighter, before wiping his brow in relief and projecting the arc.
* Secret X: If the contestant is wrong on both small item prices, meaning no extra Xs to go with the first one they receive, at least 2 Xs are needed to be able to make a tic-tac-toe with the Secret X in the middle column.
* Secret, yet retains much of his secret agent training. Lampshaded when he wonders to his associate why he memorized the license plates of the cars in a parking lot, and why he analyzed the combat capacity of diner patrons.
* Secta, to help them defeat Los Perros Del Ma. Once they finally did though, those same former Secta members, along with Bizarros member Escoria, violently turned on Cibernético. In the end the remaning Bizarros had to take on Perro Aguayo Jr and the first person to usurp Cibernético's position in La Secta, El Mesías, as members for help.
* Sectaurs: Warriors of Symbion was a line of action figures with an insectoid theme. They received a
* Section 31 creates a disease and uses Odo as a carrier to spread it to the Founders.
* Section 31 (Federation), a black ops agency so secret it doesn't even have a headquarters. Most of the Federation doesn't know exists. Those that do turn a blind eye to its existence. Its status as an actual government
* Section 31 is even more notable in that while all other said governments at least tacitly acknowledge their prospective organization's existence, even Section 31's name means little to nothing, as it could more technically be called
* Section 31 officer Sloan's preferred method of meeting/recruiting Bashir seems to be waiting in a chair by Bashir's bed, in the dark, until he wakes up.
* Section 31: Rogue, Chairos IV is tidally locked, giving rise to a species that is noted for being extremely robust.
* Section 31: Rogue, is tidally locked, with endless day or night depending, naturally, on which side you're on. Life exists on the twilight band.
* Section 31, the Tal-Shiar and the Obsidian Order are the cloak and dagger organizations of the Federation, Romulans and Cardassian. One episode of
* Section 31 (which may or may not exist) are this to the Federation. They do all the horrific, underhanded things Federation ideals forbid but are necessary to its survival. If it exists, it may have been deliberately set up by the Federation at its founding to be this. Or it may not. The details are a little vague.
* section 335.1 of the California Code of Civil Procedure establishes a two-year statute of limitations on actions for wrongful death in negligence, as in this case. The other problem is that even if the plaintiffs could still bring the suit, they would have to do so under the law as it was in 1940, and back then, California, like most states, still had a contributory negligence standard, not a comparative fault standard. In this case, the decedent's brother admitted that he was also partially responsible; since contributory negligence is a complete defense, it means that Rogers cannot be held liable at all.
* Section 4 also defines that "inability to discharge the powers and duties of the office of President" clause. Previously, there was no protocol for declaring the President to be incapacitated.
* Section 6, Subsection Delta contains the dress code, of which the only rule mentioned is that Rangers can't have nose rings.
* Section 6, Subsection Gamma: No Ranger is allowed to go into action without backup. (In the pilot movie, Buzz insists that he doesn't have to follow this rule because
* Section 8 assault, and after the battle lands to extract the infantry. It also

ferries in heavy armors and heavy tanks requisitioned by the player.
* Section 8 features the ability to instantly kill opposing players by dropping onto them from orbit when you spawn.
* Section 8 from 15000 feet in the air to the ground. In ten seconds. Among other things.
* Section 8 has shields which operate as an regenerating extra layer of health. However, these also are bypassed at close range, allowing for direct damage to armour, which needs to be repaired. Since the game allows the player to customize these attributes (among others), careful consideration must be made to whether one will be doing a lot of close combat or not.
* Section 8 that'a designed for dropping onto a planet from orbit, is built to withstand full-auto gauss rifle rounds, runs as fast as a speeding car, and (later on) is equipped with a jetpack.
* Section 8, you think "You know what? I don't need airbrakes." As awesome as it looks, it does leave you immobile for a second while your character and his armour recovers from the landing, which isn't always a good thing in a multiplayer shooter.
* Section P, Kate Five is killed by her nemesis Ohmega, and remains dead for a while, even as her lover Centennia mourns her. Eventually, her symbiote revives her and she returns to life.
* sections and memories of the original sophont, and 2. the sophonts involved were all kidnapped over a long period of time, although the perpetrator is still at large.
* Sections of the sixth film that take place in England were filmed in Norway and Western Ireland.
* Sectopod is equipped with an energy shield which is resistant to plasma weapons, and since it is usually encountered lategame when plasma weapons replace laser weapons, this can be a problem.
* Sectopods, the aliens' most powerful unit in terms of firepower and toughness across the series, is a bulky bipedal mecha-like construct. Despite the name,
* Sector Chief Andrew F. Gooley holds the unenviable position of direct superior to the
* Sector General are described as looking like prunes floating in bottles of liquid. To compensate for their lack of physical anatomy, they have ludicrously powerful telepathy and telekinesis.
* Sector General books, a stricken ship from a newly discovered race (called, oddly, the Ians) is discovered to be from another galaxy.
* Sector General books, which strictly speaking isn't confined to a single galaxy.
* Sector General details the events aboard inflatable life pods after an interplanetary liner suffers a reactor failure en route to Ganymede.
* Sector General do this on purpose. The euphemism of choice is "made a sound that did not translate." Alternatively, the untranslatable sounds could simply be non-verbal vocalisations (such as laughter, sighing etc). Considering how literal the translation computer seems to be (in one book, the heroine is worried because an Earth-human has threatened to use her intestines for hosiery supports; her friend, who is used to dealing with Earth-humans, explains that they often make meaningless comments like this and she shouldn't worry), it is more likely that expletives that have a literal meaning would simply be translated literally (for example, Earth-human expletives might be rendered 'Faeces!' or 'Mating!'), and no species other than that of the speaker would understand why they were supposed to be rude.
* Sector General has adjustable artificial gravity, which helps the doctors configure the various wards to an environment most suited for the species of patient in them.
* Sector General initially find them creepy and assume that they must be evil.
* Sector General is completely averted in favour of whatever the author mind could conceive. The effects budget is not an issue in novels.
* Sector General, meaning no contact before the discovery of FTL, but seemed to be much more reasonable with it, as they violated it four times during the series. Once was because of a pandemic (although, through no fault of the person in charge,

the cure resulted in a genocide), once was because of an environmental disaster, once was because the civilization was killing off another intelligent being on the planet (as well as itself), and once because the species involved were physically incapable of spaceflight, due to an inherent psychological problem.
* Sector General much less be able to move, in 1G conditions (if the belt failed it'd die of shock within minutes, assuming its exoskeleton didn't collapse first).
* Sector General natural weaponry, a nearby Sommaradvan is the only person who might be able to touch them intimately without being stung to death or impaled.
* Sector General novels, a Maintenance trainee gets lost in the service tunnels; because she's being tested on her navigational abilities, she's not allowed to get directions from anyone. Two other Maintenance workers notice her problem and, without acknowledging her, make several casual comments to each other that happen to include helpful directional information.
* Sector General novels are (mostly) set aboard the eponymous galactic hospital space station.
* Sector General. One of the Monitors explains to the viewpoint character, a surgeon, that Earth decided to have a war, which is apparently something the galactic government lets happen every so often in "Normals" so aggressive tendencies can work themselves out. They go so far as to provide a suitable uninhabited planet and place restrictions on what weapons are allowed. (The reason Sector General is taking in wounded is that this one got out of control.)
* Sector General series, a 384-story structure in outer space that houses such things as humans, giant furry caterpillars, six-legged elephant-things with their symbionts, 60-foot eels, telepathic gestalt intelligences, shapeshifters, superheated and cryonic beings and ones that metabolize hard radiation — to say nothing of the patients — all working together to make it a smashing hospital, though apparently finding suitable seating in the oxygen-nitrogen dining halls is a pain.
* Sector General series by James White, set on a space-station hospital, has so many races, they have a four-letter coding system to classify them rather than just list a few (or a few dozen). Even at that, humans have to share the code "DBDG" with two other (vaguely human-looking) species. There are well over fifteen species with at least minor speaking roles.
* Sector General series, described in the short story "Tableau", the famous Orligian war memorial depicts the greatest victory of the Orligian-Human war: not a battle, but the aftermath of one, and its sole survivors, an Orligian and a Human, whose decision to start a conversation instead of finish each other off was the beginning of the end of the war. The first version of the memorial was not a statue, but the actual starship wreckage containing the actual grievously-injured bodies of Grawlya-Ki and MacEwan, preserved in stasis until medical science advanced enough that both their lives could be saved.
* Sector General series, humanity has telepathic potential... in its evolutionary history. Human development took some steps toward it, but never got all the way and the capacity is now atrophied and useless. When some characters get contacted through it, the feeling is compared to having a wire brush taken to one's brain.
* Sector General series includes a story about the war that led to the series proper, as the humans and aliens were fighting close-up due to the alien Shield, which caused anything that would explode to do so at the edge, where energy beams would also dissipate. The humans managing to duplicate the Shield, left both species fighting in visual range, under the shields, with machine-guns, kinetic kill rockets and railguns.
* Sector General series. One weapon system consists of using a tractor beam and a pressor beam on the same target.
* Sector General series, with the FROB Hudlar (homeworld in excess of 3G, body plan more or less spherical with six prehensile tentacles) and FGLI Tralthan (homeworld 2G, rather like a hexapedal elephant, can easily be killed by a fall).
* Sector General: The cafeteria in the titular giant hospital station serves all the innumerable oxygen-breathing species. One is strongly advised to keep one's eyes on one's own plate.

* Sector General, the protagonist becomes the official chaplain to a hospital serving multiple alien lifeforms with multiple religions, despite himself being an agnostic.
* Sector General, the Sector General staff dose themselves repeatedly with stimulant injections to stay on duty through the waves of casualties brought in as a result of the Etlan police action.
* Sector General, to be sure, but at the end of they day they're still Gardai in space, and proud of it. (The Etlan War, for example, is described as a particularly widespread riot in Monitor Corps official documentation, and nobody ever uses lethal force. Ever.)
* Sector General translate as "human". As this is utterly useless to the medically-oriented protagonists, they frequently have to insist that their patients use the hospital's four-letter code description for different species.
* Sector Seven from the live-action movie and associated side-stories. We could tell you more, but A, that would be spoilers and B, we'd have to kill you. This site has no budget, and assassins are expensive. Save us the trouble.
* Sectors. They were implemented into the game to give players a way out of micromanaging dozens of planets at once, but the AI's
* secular liberals.) The organization did get pretty popular, having members from many other parts of Germany, and earning the hatred of the Catholic Church. However, it was banned by the Bavarian government and disbanded in 1785. According to the conspiracy theories, this was just the beginning: The Illuminati actually left Bavaria for Scotland, infiltrated the Masons, founded America, and now control the entire world from a smoke-filled room. This includes TV Tropes.
* Secular states in the Middle East have had a long history of military coups to protect against Islamist encroachments. Turkey has had multiple successful and attempted coup d'états since the founding of the Republic, and the Egyptian military has also stepped in several times to remove the monarchy (1952), and later, Mohammad Morsi's regime (2013). Saddam Hussein executed a self-coup in Iraq with military help in 1979, already being Prime Minister before he usurped the Presidency. Depressingly, the typical result is a
* Securing a high reward for their actions, and then forcibly shaking down their "customers" for even more afterward.
* securing real talent and a strong head coach. This change came about right when Lakers star Kobe Bryant began to decline and his team fell out of contention, and with the Clippers becoming regular playoff contenders, they began selling out.
* Security, attempts to implement this kind of thing have been largely unsuccessful, as the recoil from firing the gun tends to quickly ruin the delicate electronics required (and firearm users need their weapons to be reliable at all times.)
* Security Blanket: An item that leaves its owner feeling vulnerable if bereft of it.
* Security Cling: Grabbing onto another person in response to something scary or distressing.
* Security Cling: Help! I have to grab onto my partner because I'm so scared!
* Security firm Blackwater (currently Academi) tried doing this, and now its members have been accused of overstepping their authority in Iraq.
* Security guards will often have either a giant key ring or a single key designed to operate every door in a specific area, as will janitors, maintenance people, housekeeping, etc. With keycard systems of the sort found in offices and hotels now, it's slightly more involved - the lock system is told to accept certain cards as being able to open any lock, but as soon as one is reported missing, it will be disabled on the system and no longer open anything - at least if the place is competently run.
* Security Officein post-war Poland) but was able to escape using his disguise skills.
* Security Officer: Detective Joe Miller shares this role, especially in escaping Eros.
* Security Officer Felix (played by G.W. Bailey) cries this at the end of

* Security Officer (Is the primary source for combat detail: security, surveillance and
* Security Officer: Shadowman or Gyroman can move over hazardous areas; they scout areas, looking for key items to get to help the team.
* Security Officer: William Booth, though his main job on the ship seems to be being wrong about people.
* Security! (Worm), it literally takes him no more than a few days to fix Earth Bet.
* sedes stercoraria — according to that story, the cardinals took this precaution against a recurrence.
* Sedgwick Speech if he doesn't avoid Fritz's attack and get out of the salon.
* Sedna, sea-goddess of the Inuit, was thrown from her father's boat and had her fingers chopped off when she tried to cling to it. Her severed digits became the seals and whales upon which traditional Arctic natives have long depended for survival, and the loss didn't stop Sedna from becoming divine ruler of the sea and all that lives there.
* Sedna, the Inuit sea goddess. There are many versions of the story of how she came to rule over the sea, but all the versions involve her father
* sedoretu—if you concentrate. Le Guin was the daughter of an anthropologist and it shows.
* sedoretu. No-one in any of the O stories is even tempted to do it. "Mountain Ways," one of the O stories, makes it clear that everyone is supposed to be bisexual. It's considered odd and shameful for someone to only like one gender.
* seduced by Zeus unless Castor went with him, presenting the Gods with a tricky conundrum. Long story short, the brothers became the constellation Gemini.
* Seduced in the Sleepless City, the heroine is a reporter and writer for a women's magazine who becomes involved with a group of A-list celebrities and falls for one of them. How much of an obstacle the difference in their social class is varies from route to route, but it usually at least complicates matters.
* Seduce Me: In any of the boys' routes (James, Erik, Sam, Damien, Matthew), it'll come to a head when Diana makes an offer for them to return to the Demon World with her and leave Mika (the default name for the player) behind. To get the good ending, Mika interrupts to say she loves the demon in question. Said love will be returned if enough of the right options are picked. In this case, the sex that follows is entirely optional and won't affect the happy ending.
* Seduce Me (Otome) are shown to have very sensitive horns that act as a general erogenous zone, though this only comes up in the sequel. Animal demons, like the cat girl Eric is seen flirting with, are also shown to have unique erogenous zones, presumably based on their individual animals.
* Seduce Me: Since incubi and succubi can feed off of more types of romance than sex in this universe, the love interests are able to pursue different kinds of relationships with the heroine while still remaining nourished. Some routes even have them continue to live with her, no sex involved. A played straight example of the trope, however, may be seen in Erik, who is the most overtly flirty of the incubus brothers but becomes a gentleman for Mika when trying to court her.
* Seduce Me, the female protagonist can pass over the obvious five incubi love interests in favor of wooing one of her female friends (Suzu or Naomi) or the succubus Diana.
* Seduction Lyric: A speech intended to get someone into bed, in the form of a song or poem.
* Seduction Lyric wrote some overtly seductive poems, and the trope may well go back further.
* Seduction Of The Innocent. Comics weren't quite as innocent at the time as what survived into subsequent decades. Wertham was definitely playing it up, but the material is stuff even today's parents wouldn't want their younger children reading.
* Seduction of the Innocent the green light to experiment, as they were hurting in the wake of this turn in the medium. (Which in turn led to the Marvel Age.) All of this led to the terms "comic book character" and "superhero" being almost

interchangeable in the North American market.
* Seduction-Proof Marriage: A marriage where the couple are so faithful to each other that no seducers can steal them away from each other.
* Seduction-Proof Marriage: A married person refuses to cheat on their spouse no matter how much they may be tempted to do so.
* Seduction-Proof Marriage: Someone becomes immune to seduction due to their marriage.
* Seduction-Proof Marriage: When two people are so in love and committed to each other, no seducers can steal them away from each other.
* Seductive Spider: Spider-based characters are figures of attraction and fanservice.
* Sedusa at the end of "Something's A Ms." when the Girls and Ms. Bellum shave her head.
* Sedusa has black hair with red-maroon highlights. Her outfit consists of dark red long gloves-mittens and thigh-high boots, leotard, red fishnet stockings, and black pantyhose which she wears under the fishnets.
* (see above), didn’t turn out to be that great an idea. A brief scenario suggestion in the book does actually find a situation in which torpedo rams could be useful.
* Seeadler could possibly be a real German warship and not a practical joke.
* see aliens who imply they took it, but both times it was different aliens and they had a different excuse. Francine and D.W. also both accuse Arthur of stealing it, but D.W. is four years old and both like to tease Arthur.
* See also Doctor Silas Merlot. When Dr. Beetle is killed, Merlot attempts to pose the suggestion to Baron Wulfenbach that no one need know that the well-respected Beetle is kaputski. Unfortunately, the Baron is a little smarter and a bit more principled than most overlords; he despises traitors, and not just because a man willing to change sides that easily certainly can't be trusted to stay loyal to you. Merlot's punishment? He has to run Beetleburg, after the populace has been made aware that Dr. Beetle's death was the direct result of Merlot's petulant theatrics. He doesn't learn, either.
* See also Esper, part of the Shards of Alara block. Every creature in Esper has some amount of aether-infused metal grafted onto their body. This is okay unless they replace their whole body, after which they become twisted fiends called aether-liches.
* See also Frazzle, with his largely immobile big-fanged mouth, heavy dark eyebrows, and devil horns. In his case it's harder to believe the effect isn't intentional.
* See also her chant when she goes on strike in "Get the F Off My Lawn":
* See also Isaiah 14:12 — "How art thou fallen from heaven, star of Morning, son of the Dawn! How art thou cut down to the ground, who laid the nations low!"
* See also "Love the Way You Lie Part 2," which is largely the same song, but told more from the opposing point of view.
* See also Saint Nicholas, patron of children, brides, pawnbrokers, and thieves.
* See also Saul, who alternates between preaching and flirting with every woman he sees. He even straight out tells Ellen, another priest, that he's loose and may do "undesirable things" to her, but she thinks he's better than that. (His other female supports, like Cecilia, tend to see through his religious charade easily though.) But when he gets serious, well,
* See also Spock, with his Vulcan harp, not to mention all of the human high culture he seems to be an expert in. Like recognizing
* See also the double-layer spacedust repelling field the ships use to enable them to move at relativistic speeds without having to worry about running into much.
* See also the extended, Kafka-esque union/guild sequence in the film
* See also the myth of Perseus' birth. See, the oracle at Delphi told King Acrisius that his grandson would kill him, so he decided to prevent his daughter Danae from ever bearing a son by locking her up in a brass tower, where her weeping drew the attention of Zeus and he sired a child with her. Once Acrisius found out, he locked them up in a coffin and floated it out to sea in the hopes that they

would drown
* See also the planet of Solaris VII, which is known across the galaxy for commercial
* See also the two-way radio watches of Midnight, Dick Tracy, and Doc Savage (who debuted after Dick Tracy but used a radio watch before the other two).
* See also urchin roe sushi, which has the added bonus of having a consistency not unlike phlegm (which most of us
* "See a man about a dog" - an old excuse to where he's leaving without any apparent reason
* See Amid the Winter Snow by Peter Fenton invokes Krampus as the alias name of the elf blackmailing Santa Claus.
* see and hear him. Melinda sighs "I was figuring out how to tell you" and nods to the woman's corpse as during her rampage, she accidentally electrocuted herself.
* "See?" - A verbal tic actor Edward G. Robinson used. When characters in Looney Tunes use it, it's usually in a police or gangster context.
* SEED also feature the Eternal, the ship that Lacus Clyne captains and houses the METEORs when not in use, which has missile launchers for most of its weaponry. Though the exact number of launchers isn't given, going by what is seen on screen it has at least 74. As a result, almost every shot of the ship firing its weapons is an MMM.
* SEED, a similar scene happened with Amuro, too. In the TV series, he had a special heat-deflecting coating he had to put on mid-reentry, while in the movie the Gundam survives by holding its riot shield in front of it and venting its entire supply of engine coolant into it. Amuro fares much better than Kira, however.
* Seed, by Runestone Game Development, was a cel-shaded, "role play-centric" sci-fi MMO, set in a terraforming colony, focusing on cooperative projects, politics and crafting. It was cancelled in 2006 shortly after beta.
* SEED Destiny: no matter how opportune the moment is for a enemy to simply destroy the Core Splendor or the Flyers while they combine (especially considering the Core Splendor jettisons its missile packs, the only means by which the Impulse can defend its flyers pre-combination), they never do. Especially egregious when the Impulse's sudden appearance and subsequent transformation can stun an Alliance mobile armor and its three pilots into panicked staring for about forty seconds, and, later, Kira Yamato.
* SEED Destiny where, in the middle of a attack against an enemy mobile suit, Shinn's Impulse Gundam briefly becomes Kira's Strike Gundam from the previous series.
* SEED he wore the red "elite" uniform and pilot suit; his now wearing the same uniform as ordinary grunts implies that he was demoted as punishment for having defected during the previous war). On the Orb side Kira, Athrun and Cagalli have a specially colored Orb pilot suit and Mwu gets one with the same markings as his old EA Hawk suit. And Andrew Waltfeld gets a tiger striped pilot suit of undetermined design.
* Seeding of a Ghost: The protagonist's wife cheats on him with a nasty playboy, so the protagonist purchases a "demon foetus" to exact revenge only for the foetus to go out of control and on an uncontrollable killing spree.
* Seedless grapes and domestic bananas are in fact no longer able to reproduce sexually, having adapted to being cloned by humans instead. Going back to the original point that spawned all this talk of cloned plants,
* Seed of Chucky, John Waters's character dies when Glen accidentally scares him, causing him to back up into a shelf in his red room, sending photo developing chemicals crashing down on him and melting his face. It's even more egregious in that the photo developing process uses very weak acids, most commonly a citric acid or diluted vinegar. No chemicals used in small-scale photography are corrosive (although some can be quite toxic).
* Seed of Chucky, though Glen(da) isn't really into it like his/her parents are.
* Seedship: You can find a metal poor planet while looking for a new home for humanity. If you settle on such a planet, the human colony will eventually suffer

technological recession to either medieval, industrial or atomic (only if you managed to enrich scientific database of your seedship before or settled on a planet with high-tech ruins) level of technology. The colony may avoid that recession if planet has a metal-rich moon, in which case, they'll build a rocket and mine metals from the moon.
* Seeds of Dissent. The ship's doctor is Constantin Amoros, who shares a bloodline with Bashir, and therefore has a similar appearance. Early DS9 planning documents called Dr Bashir "Dr Julian Amoros".
* Seeds of Yesterday, Bart takes advantage of a window that overlooks his swimming pool to watch his adopted sister Cindy swim and sunbathe. She tauntingly waves to him when she catches him.
* Seeds of Yesterday. Bart thinks he's successfully seduced brother Jory's wife Melodie away from him following the latter being left paralyzed after an accident, but eventually comes to realize he's only a substitute.
* Seeds of Yesterday, Cathy is worried to notice younger son Bart repeatedly doing this to brother Jory's wife Melodie; her worry is justified. Later, she observes her son Jory doing this to the hired nurse Toni.
* Seeds of Yesterday: Cathy more or less walks in on her son Bart and daughter-in-law (married to Cathy's other son) Melodie—she sees her walking out of Bart's room wearing a negligee, making it pretty obvious what's happened, and her husband/brother Chris admits to having seen the two making out. Later, Cathy and Bart walk in on her daughter Cindy and one of her boyfriends going at it.
* Seeds of Yesterday, Chris ties his tie, and then promptly asks Cathy to redo it for him.
* Seed's success once even started talks that the Cosmic Era timeline could become the new Universal Century in terms of production of sequels and side-stories. However,
* Seeds with Leuce and Minthe before, but Persephone is the first woman he loves for real. Unfortunately this means he often acts like a lovesick teenager and do stupid thing in order to keep her by his side.
* SEED, the other side of the war has near total dominance in space and quite likely did something similar earlier in the war.
* SEED. The ZAFT military lets its best soldiers wear red suits and get away with almost anything.
* SEED were able to take stock footage to new levels. The system they used allowed for taking footage from one scene and digitally replacing the mecha in it with different mecha. Thus, stock footage could be created that used the same animation, but depicted different machines. The animators took advantage of this at nearly every opportunity, sometimes resulting in entire battle scenes that are almost frame for frame identical.
* See Here, Private Hargrove, (1942) it is frequently an object of punishment. The book's setting was before the U.S. entered WWII.
* see here. There's a second one that accuses Stephen Harper of giving live grenades to children.
* see how he did it: After the kids were unable to take a bath due to the water heater being broken, Homer attempts to fix it with a crowbar, thus causing the water heater to explode in a geyser.
* seeing a cutscene of the guilty party incriminating himself (most often the first case in a game), but obviously the characters don't know until the end of the case.
* Seeing all of the marks on the wall made by the thumbtacks Alexander Mahone, the FBI agent put in charge of capturing the escapees, realizes the depth of Michael's plan to get Lincoln out of Fox River. Mahone would later recreate Michael's plans on his basement wall in an attempt to get one step ahead of Michael and catch him. Mahone's was much of a Room Full of Crazy situation as he became obsessed with catching Michael.
* Seeing a marketing opportunity, a foot deodorant company decided to put up signs telling people to vote for a can of their foot powder instead of the candidates. The voters elected the can of foot powder.
* Seeing as Avis took the quote out of its context themselves, it is an example.

However, there was a comparison once upon a time: Avis was the second-largest car rental company behind Hertz. When that fact was mentioned to then-CEO Robert Townsend, he said,
* Seeing as how it takes place in the offices of a fashion magazine, the male characters of
* Seeing as Kemi is old enough to have three grown children, grandchildren and a deceased husband, she's likely much older than Chukwuemeka. Kemi mentions that Chukwuemeka's mother Ogeche objects to the age difference, further corroborating this.
* Seeing as Romo has rather piercing eyes, it's clear he does this for effect (along with everything else he does).
* Seeing as she bursts into a bunch of crabs a few seconds later, it's safe to say that the laws of physics don't apply to her.
* Seeing as she's a psychic child prodigy raised from infancy as a secret government scientific experiment to develop a perfect human weapon, Eleven does not exactly have a strong grasp of social cues or appropriate social behaviour... as witnessed in the second episode when, after being offered a clean change of clothes by Mike, Lucas and Dustin, she prepares to strip off in front of them much to their mortification. She gradually gets a bit better, however. It should also be noted that several of the previously mentioned boys, being rather dorky social outcasts, also have their moments of poor or inappropriate social behaviour without the benefit of this excuse (particularly Dustin).
* Seeing as they were revealed to be a sort of "Wish granter" of sorts. This may have something to do with it.
* seeing a tape she made as a child (which she can't remember) and not having a home anymore clearly affected her deeply. The last we see of her is her crying her eyes out after Spike has gone to fight Vicious.
* Seeing Clearly, Anzu Anzai is first introduced as this trope by answering "You may" when Kyoko asks for her name, along with being hypersensitive to being laughed at. Other examples include answering with a Witch's labyrinth when Homura asks where she came from, responding with "My butt has nothing to do with it" when Kyoko asks her if her butt's still sore from her laughing at her before, and telling a freshly contracted Hitomi to stop laughing "at her" and adding that she doesn't like jokes when Hitomi giggles nervously at something Anzu says and says "You must be joking."
* seeing cute animals surround her playing in his head. This could also be happening because keeping the knife in is preventing his body from healing the brain damage and making him hallucinate.
* seeing Cyrano deal with the bore, De Valvert mentions Cyrano's nose.
* Seeing Double had clones of S Club and various other celebrities that were artificially aged so they could take their places, but kept in a childlike state.
* Seeing Fate Averruncus display anything other than that look of utter calm on his face is so rare as to be unheard of. Even when he's caught completely off-guard (does not happen often) or is losing a fight (happens even less often), his face betrays only the slightest hint of surprise or annoyance.
* seeing how long they could stay in the water without reverting to mermaid form.
* Seeing how the series had never killed any major characters outside of flashbacks until that point, and that the Marineford Arc was all about saving Ace, it was pretty sudden when they were finally free and running away that
* seeing King Dedede being assisted by Luigi and Ness, both of whom Wario had previously turned into trophies.
* Seeing Misato’s fridge stocked with beer and junk food bothered Shinji so that he threw the junk food away and blamed it on the penguin.
* seeing multiples of everything to just pass out all the way and get rid of inebriation the dwarfishly hard way.
* "Seeing Red" also parodies this when Terrence is trying to think of a way to beat up Mac and Bloo:
* Seeing Red". Warren runs into Buffy's lawn, shoots a few times with a gun, and Buffy and Tara are both hit, which sends Willow on a revenge spree.

* Seeing something startling in a particular truck, Fall Swanhilde in
* Seeing stars whizz past a moving craft in pretty much every work involving space travel. At best they'd appear to be moving past very very slowly, unlike the way they move in fiction which seems to imply they are tiny and much closer. Most viewers and creators realize this, but it's done to show movement and to make said movement appear faster and less boring.
* Seeing that glaring loophole for what Angels are allowed to do and not do,
* seeing that he's distracted, decides to kick him in the nuts. He immediately collapses, and begs Kim to use her healing magic on "Little Black Star".
* Seeing that he's half-demon and can pretty much reincarnate at will, this tactic is pretty cheap.
* Seeing that the Yakuza of Tokyo had been recently eradicated, a group of South American criminals tried to fill the vacuum and get rid of the chief of the police by taking in hostage a group of middle school students from Mitakihara that included
* seeing the Diamonds on Earth notably startles the Off Colors thanks to her yell of fright.
* Seeing the difference between a person and the role they act or are forced into
* Seeing the moment. In this case, as it turned out, it was partly because he was inhabiting the goddess Sif's body, but the trickster god has used shapeshifting and illusion for similar effect on other occasions.
* Seeing the monster also leads to Durbin's line, "We need to get bigger guns!", which under the circumstances was a very rational reaction.
* seeing the opportunities to being paid as many times as possible for the jobs he's already doing.
* Seeing the Pattern. Although Lickity Split was already attracted to Pinkie Pie, Pinkamina doesn't begin returning his feelings until after she saves his life a couple of times.
* Seeing the Pattern, due to Pinkamina only receiving her final clue to the victim's identity on the day they are fated to die.
* seeing the photorealistic closeup, Patrick and SpongeBob are so terrified they think it's a monster. (Fun fact: the close-up is of a horsefly, not a butterfly.)
* Seeing the true form of the Greek Gods was said to have this effect on mortals, with one of the more famous cases being when Semele, a human princess, was tricked by Hera into convincing Zeus to reveal his true form to her since he had been coming to her in the night in disguise. When he finally relented and threw off his disguise, she was incinerated instantly. Thankfully, her demigod fetus was immortal so Zeus was able to take it and
* Seeing the vocal chemistry of Caruso and Farrar in his first decade or so as General Manager of the Metropolitan Opera, Giulio Gatti-Casazza
* Seeing Things camp. It had a single fantastic element: Toronto Gazette reporter Louis Ciccone suddenly starts manifesting precognitive flashes, which allow him to uncover and solve the show's typical mystery-of-the-week mysteries. However, in one very out-of-character episode, a mysterious, befuddled old man found wandering the streets of Toronto and claiming to be an alien actually turns out to BE an alien, complete with anti-gravity levitation powers and a laser battle with hostile reptilian aliens in a Toronto park.
* seeing Thor fly is to drain a tankard of ale with such gusto that it's noted Robert is probably looking down on him from the Seven Heavens with pride.
* Seeing Through Another's Eyes lets them experience another person's senses.
* Seeing Through Another's Eyes - The guest is using the senses of the host.
* See: In Season 1, Tamacti Jun plants a stiletto in both of the inner ears of an old man from a village he burned down in his search for Jerlamarel and his children.
* see, in this world, even liquids are programmable). But as it happened, transforming this stuff into actual living beings had the nasty side effect of erasing this crucial part of their memory — the part that also told them not to try and take over the universe.
* See it in action here. series — a good quarter of the final bosses will

stop and stare at your fishing pole/bug net.
* "See Jimmy Run" again with Carl after Sheen suggests they run away screaming at the top of their lungs.
* seek an honourable and violent death in all but name, right doon to th'accent.
* Seeker Bears. After his mother died and his sister was presumed dead as well, Taqqiq stopped worshipping the Spirits.
* Seeker Bears, but they use different terms for the seasons depending on the species. Polar bears have Snow-Sky, Snow-Melt, and Burn-Sky. Black bears and grizzly bears may share Cold-Earth, Fish-Leap, and Leaf-Time.
* Seeker Bears, different bears refer to humans as different things. Polar bears call them "no-claws", black bears call them "flatfaces", and grizzly bears call them "smoothpelts". Humans are usually referred to as "flatfaces".
* Seeker Bears has all of the main characters. They're a group of bear cubs who, by the end of the second book, are all on an environmental-themed journey together. They're noted to still be too young to even be away from their mothers.
* Seeker Bears has "flat-faces"/"no-claws"/"smooth-pelts" for humans (depending on the species saying it), "firebeasts" for vehicles, "BlackPath" for roads, and "death sticks" for guns.
* Seeker Bears in the second book and contemplates suicide. With her mother dead and her brother assumed dead, she loses her will because she's much too young to be on her own yet. Fortunately, she doubts whether her brother is actually dead or not and continues looking for him. He turns out to be alright.
* Seeker Bears measure months in moons. Bears use different terms for the seasons depending on the species: Polar bears have Snow-Sky, Snow-Melt, and Burn-Sky. Black bears and grizzly bears share Cold-Earth, Fish-Leap, and Leaf-Time.
* Seeker Bears series centers around four bear cubs of different species (polar bear, black bear, and grizzly bear) as they travel together. Only one of them, Lusa the black bear, has a grasp on humans (and even it's limited) because she was born in a zoo.
* Seeker Bears since male bears will sometimes kill a female's cubs to mate with said female.
* Seeker Bears, Toklo's rival, tells him that weak bears should be killed or else the healthier bears would die as well.
* Seekers Giselda's mother died when she was rather young. The reason hasn't been explained yet, just that Takchi took care of her like a brother through it.
* Seeker's Mask) flops onto her lap, causing her to think that she needs a bigger lap or a smaller cat.
* Seekers of the Sky and the Russian Khanate (it's mentioned that this world had it own version of the Napoleonic Wars). There are also mentions of occasional conflicts between the State's American colonies and the Aztec Empire. There is also the war that brought the British Isles under the State's control.
* Seekers of the Sky doesn't exist (to say otherwise is heresy of the highest order). Thomas Aquinas is considered a heretic. Killing is not a violation of the "thou shalt not kill" commandment unless it's done 12 times (with a few exceptions) thanks to a literal interpretation of the Redeemer's words.
* Seekers of the Sky duology, the State (the Europe-spanning empire) had Praetorian Legions as elite troops. Several such legions are mentioned with the Grey Vests being the most badass (they all had guns, a rarity in this world). Their counterparts in the Russian Khanate are the Semetskiy Guards. Nothing is known of the counterparts in the third power, China.
* Seekers of the Sky, Earth itself was miraculously stripped of most of its minable iron in the backstory, leading to a civilization that is still struggling with industrialization around 2000 and where bronze swords are still common weapons.
* Seekers of the Sky has the State and the Russian Khanate as unique names, but there are also three mentioned empires: the Chinese Empire, the Ottoman Empire, and the Aztec Empire.
* Seekers of the Sky's doppelganger), a reformed thief, who has discovered that he can cure cancer with a touch and a prayer. He truly believes that it's a divine miracle. Anyone who observes him, though, knows that he's simply using the Word.

However, the fact that he's using it to put cancerous cells into the Cold is no less miraculous.
* Seekers of the Sky, the Roman Empire never falls in this setting and evolves into something simply called "the State". It controls most of Europe and has colonies in Africa and the Americas.
* Seekers of the Sky, when two characters try to speak privately in Gallic, while Peter is giving them a tour of the city, only for Peter to ask in the same language if they'd like him to step away for a minute.
* Seekers of the Sky), which is repeatedly alluded to in the present-day narration but revealed only in small heaps across two books.
* Seekers of Truth), and Specter and Shade have consistent outfits mainly because their abilities help protect them from temperature extremes.
* Seekers of Truth; being blond himself, the author wanted to make a blond woman the most intelligent member of the team.
* Seekers of Truth follow this convention, partly to avoid ghettoizing the story, and partly... well, because it's not easy to find a spandex tailor that won't talk.
* Seekers of Truth got her start this way. Her end would have closely followed her start if not for the intervention of the Wizard.
* Seekers of Truth is part of a a line of magicians, descending from the real-life Maskelyne family. Jasper Maskelyne, his non-fictional grandfather, worked with the British Army against the Nazis, and his grand-father John was an avid debunker of fraudulent mystics and the like.
* Seekers of Truth is the scion of a line of magicians who have real powers that they use for the betterment of humanity, as well as to enhance their stage show.
* Seekers of Truth, Natalie Beckett aka Golem. Fairly attractive if you can ignore the stone skin. Apparently her boyfriend, Timothy Landerman aka Echidna, can. It helps that he's a venomous lobster-man.
* Seekers of Truth. When he's really bringing his A game, no one near him can detect anything that he doesn't want them to.
* Seekers: "She-bear" is not an actual term for female bears. Female bears are called "sows".
* Seekers: the animals have names from human languages (such as Tobi and Kallik) and characters keep the same name their entire life.
* Seeking a Friend for the End of the World. Camden, New Jersey, is shown to be a pleasant built-up suburbia. In reality it's far closer to the stereotype. Especially ironic, considering the film shows other areas in riots over the world ending.
* Seeking a Friend for the End of the World takes place in the two weeks leading up to an asteroid impact that will end all life on Earth.
* Seeking evidence for a belief one already holds, or eagerly accepting it, while disregarding or downplaying contradictory evidence. Often known by the ironic name "Proof by Selected Instances".
* seeking fame, inspired by Jacket's vigilante actions in the first game.
* Seeking Fame: One reason for people with "fame" as a goal is to become known to other people even after their death.
* Seeking Justice play Will, a man's whose wife Laura is beaten and raped. When he's in the hospital, a man approaches him offering his help to eliminate her attacker without Laura having to endure testifying even assuming that the man is caught. Will reluctantly agrees, in exchange for later doing the deed himself, so the rapist is shot. However, he can't murder the target (a child molester, they say), trying to warn the guy. This instead ends in the man's death accidentally. It's revealed that an entire group of vigilantes are operating in the city, and the man who he was ordered to kill is actually a reporter who had been looking into them (they murdered a whistleblower earlier too). It turns out they've become corrupted by their leader, who has them kill anybody he dislikes or endangers the group, not just real criminals. Even some local cops and reporters are a part of the group, explaining why they haven't been caught.
* Seeking Mister Eaten's Name disturbing things about that quest. Also, demons will serve you human flesh at their parties, but what else is new?

* Seeking Sato fanfic, lacks any villains besides unpleasant businessmen Asami has to deal with.
* Seeking the Intangible: Someone thinks an intangible thing or concept (such as a voice or a sense of humour) is missing and searches for it like you might search for your hat.
* Seeking the Intangible: You fail to realise that intangible/abstract things can't be sought for.
* Seeking the Missing, Finding the Dead: The search for a missing person ends with the discovery that the person in question has died.
* seeking to ban imports of British confectionery into the USA. Hersheys has the license to locally manufacture Cadburys products in the USA, however it does so to American production standards. Hershey's chose to restrict its import instead of sucking up to the Cadburys fandom. Expat Brits in the USA weren't happy.
* Seeking to understand a musical clue, Claire seeks a nun who turns out to know a young composer named Bach. She relates his music is "good but not the type to stand the test of time."
* Seeking Who He May Devour, it seems that Soliman and the Veilleux really want to do that to him.
* seek out battles, which was centuries ago when there were a lot more Dragons and a lot less Chaos, so perhaps the most powerful ones were tougher than their contemporary Daemons.
* Seeks Another's Resurrection: After Osiris got chopped up into bits and scattered all over the world by Set, Isis tracked down all the missing pieces and put them back together again.
* Seeks Another's Resurrection: One character seeks to resurrect another character who has died.
* seek to eliminate other villains which interfere in their schemes...which Sasuke is doing.
* Seel and Dewgong resemble seals with large protruding teeth and single horns on their heads, reminiscent of the tusks of a walrus and the tusk of a narwhal. Dewgong's tail also slightly resembles that of a mermaid.
* Seele is very prone to panicking when things don't seem to go exactly as the scrolls describe, which is just about every single time something a major event in the series occurs.
* SEELE kidnaps Gendo. While one of their members is torturing him, he mocks him quoting the line verbatim:
* SEELE, they recite various ritualistic phrases together, and refer to the process as the Red Earth Ceremony.
* "seelie" step for step. Strange lights in the night sky? Seelies. Missing time? Kidnapped by seelies. Encounters with odd humanoids? Seelies.
* see — with no penalty to their hit roll. This is due to a combination of being controlled by a psychic hive mind and the fact that their missiles are alive.
* see me?" and "Should I use my invisibility to fight crime or for evil?"
* seemed. Additionally, the victim's best friend immediately realised what had happened and it was up to Conan and Kogoro to prove it at the other girl's request.
* seemed normal, until one of them encounters a traffic officer, who shoots Phoebe in the stomach because of a minor parking violation. Death or limb-removal is the only punishment for any "crime," up to and including being a potty-mouth.
* seemed to do their job. They were also the most visible portion of the KGB, wearing dress uniforms in their marches around Red Square.
* seem. However, when the Moriarty character returns in a later episode, Data successfully deduces his deception and saves the day.
* seem impossible and require at least two people. Chuck responds by writing down some things he did, one of which makes Miriam's eyes widen and results in this exchange:
* seeming, especially with how losing her affected him for a long time, and Martha had been in love with him but he, being the Doctor, either didn't notice or chose to ignore it — in part due to him still pining for Rose — and she eventually left because she realized he wasn't capable of returning her feelings.)

* seemingly abandoned spaceship is intercut with flashing images which, at first, look like closeups of human faces with far too much red...and are revealed immediately afterwards to be from a photo of the crew celebrating a birthday party against a red backdrop.
* seemingly angelic victim It turns out that she runs the gamut from taunting people to outright blackmailing them (which is what finally gets her killed).
* Seemingly averted in "How Sagwa Got Her Colors". Sagwa accidentally gets ink on the magistrate's rules and worries she'll get in trouble for it, but the magistrate ends up liking the new rule and praises her. Her mother, however, seems to feel less positive.
* Seemingly averted though in the distant past, with neither Princess Platinum nor Princess Amore displaying any ability or inclination towards combat.
* seemingly disturbing entrance, where he is a stand-up comedian who is sick of being inside a chocolate candy, and his jokes are intentionally unfunny, yet they can be jeered or cheered.
* seemingly eaten by the wolf in "Peter and the Wolf", the others imagine him waving goodbye as he is about to cross the gates to Heaven.
* Seemingly every person of higher rank in the Imperium of Man, Chaos, or other factions in the
* Seemingly, every teen-aged boy in Quahog will sleep with any teen-aged girl... except Meg Griffin, who is portrayed as so hideously ugly that boys will go out of their way
* Seemingly half of all hip-hop/rap songs (at least) are about the rap scene, other rappers, how hard it is to be a rapper, etc.
* Seemingly Hopeless Boss Fight: A boss fight initially appears impossible to win, but a cutscene later the player has no problem taking down the boss.
* seemingly indestructible and is immune to the sleeping darts of Ana.
* seemingly killed alluded to repeatedly in the first season), and Black Mask's False Face Society.
* seemingly kills Professor Farnsworth and neither she nor anyone else cares in the slightest.
* seemingly mortally injured at the end of the Inquisitor Ingrid arc, Mord grows increasingly insistent that she will not die.
* Seemingly, Mr Moore from Royal Republic's 'Underwear'. "I can see your underwear/from down here!"
* Seemingly parodied with William de Worde, who transplants this trope into the world of
* seemingly perfect one. His real situation is much worse: he's cocooned by giant spiders and slowly being eaten, and as a result of his failure everyone presumably dies.
* Seemingly played straight but ultimately averted with The Darkness in the three-part special. It eats planets, but it's just defending itself because the denizens of the planets he's passing by freak out and attack it for looking menacing, when it's all sorted out, it spits out everything/everyone it and its termi-errr, eliminators ate.
* Seemingly Profound Fool: A person is thought to be a genius but isn't.
* Seemingly Profound Fool: Everyone thinks this guy is a genius, but he's really a dumbass or just a naïve fool.
* seemingly random falling object knocking her out cold. Uiharu and Saten immediately start panicking and babbling to no one in particular about buying the manga and its accessories.
* seeminglyreaction to an opponent's strike, which may be used for the opposite effect.
* Seemingly subverted when Ichigo fights Renji the first time. While Renji pauses to gloat about how much more powerful he is than Ichigo, Ichigo strikes. Of course, then it's Ichigo's turn to stop and gloat.
* Seemingly to make a version appropriate for younger viewers, 1991 saw the release of
* Seemingly very few on the Internet know that there was an original

* Seemingly-Wholesome '50s Girl: A love interest who looks pure and wholesome on the outside, but has some dangerous or unchaste practices when no one's watching.
* Seemingly-Wholesome '50s Girl: By day, teenagers and young women of the suburbs are sweethearts. By night, they go wild.
* "See Mr. Peanutbutter Run" (the fourth season premiere) is notable because it doesn't feature BoJack
* Seems a bit fast though: if the average human lifespan on all of earth is say 50 years, than the population would grow with a staggering 2% a year. This trope only a problem in the long term. (Though in its defense, the show mostly shows us overpopulation in hospitals, which would happen far earlier than overpopulation of Earth.)
* seems, and in one case, thinking humans made themselves look more "familiar" so as not to freak the angara out.
* seems do it, despite being anything but a killer to this point, and warns him so hopefully he won't do it.
* seems just a tail short from being a catgirl give her a tail and cat ears.
* seems just because he knew giving up the information said hellgod was looking for would hurt Buffy profoundly.
* seems like it exists, like it's just right there when you look at it, and it's between two other identical houses, so it would make more sense for it to be there than not, but...
* Seems Like Old Times, the main character Nick, chased by the police for a crime he was forced to commit and seeking help from his ex-wife, has to hide under a bed when the ex-wife's husband comes to confront her about the recent strange occurrences. He'd do just fine if the husband didn't stand on his fingers.
* Seems like we'll never find out now what was going on with that damn spy pen in
* Seems more prevalent for only Akane to misunderstand or for her to instigate the misunderstanding in the anime. In the manga, it's other people just as often, especially in the Hinako introduction arc.
* seems not to be bother, as they were bust with a friendly game of arm wresting.
* seems senile. She's being shunted back and forth between two different time periods at random moments. She gets confused as to what time period she's in and whether she's talking to Adora or Mara. Her disorientation at being toggled between two different time periods can be interpreted as an allegory for dementia.
* seems slower. Another experiment claims that details are not perceived quicker in high-adrenaline mode. Although they used details not too related to the perceived danger source.
* seems ("They're Chewy!"). They are actually named for a milk company which has nothing to do with Alaska.
* , seems to be about a clumsy father and someone, unable to take it anymore, requesting him to go away:
* seems to be a cliché evil overlord Bond villain at first. By contrast, Allysion and most of the Angels are quite genre blind, with the notable exception of the very savvy Jesus.
* Seems to be a cyclical thing for the show. Near the end of Season 7, secondary characters began to return or get introduced, and Season 8 continued to build up the character count. Probably in preparation to
* Seems to be a favorite of his, as he employs the trope yet again in
* Seems to be a lesson most of the Brady kids need to learn at some point. After being complimented and given advice by Major League pitcher, Don Drysdale, Greg began thinking he was ready to go play professionally. His attitude and poor performance got him kicked out of a game, and he felt stupid afterwards.
* Seems to be a major factor in Faith's decision to turn evil. Despite being a Slayer just like Buffy, Faith often felt like she was the backup and that she didn't matter as much as the other slayer. This, coupled with her low self-esteem and the fact she was blamed for a lot of mistakes (which in retrospect where just as much Buffy's mistakes as they were her own) caused her to snap and join the Mayor's side. In contrast, the Mayor often treated her with respect, gave her a nice apartment and shiny new toys, and often praised her abilities as being better

than Buffy's. Despite the fact that the Scoobies probably didn't intentionally snub her, their relationship wasn't nearly as strong with her as it was with Buffy, which does make it understandable why she would feel this way.
* Seems to be an actual mystic rule binding the Maiden, the Mother, and the Crone in
* Seems to be happening in Chapter 4 between Cailin and Whitney in their shared quest to find out the fate of Whitney's
* Seems to be part of the Quincy honour code that Ishida lives by. He fights a shinigami vice-captain to protect Rukia, despite having professed to hate her only a few days beforehand and gets outraged at Mayuri's treatment of his daughter Nemu despite the fact that Nemu attacked him. It's lampshaded by Mayuri himself.
* Seems to be played straight with his father, though. Goujin got the idea to learn it after his father told him about a hissatsu he heard about from the mainland which he thinks is named "Fire Lemonade", but a hissatsu with this name didn't exist at that time.
* Seems to be the explanation for the successes of, if not Scarlett, then at least for Harold and Clancy in
* Seems to be the main theme of "She's Like the Wind" by Patrick Swayze.
* Seems to be the normal outfit of Asari Commandoes. "Commando leathers" are mentioned a few times in explicitly fetishistic context.
* Seems to be the way for society in general as by the 29th century, where "You can go to hell" is a complete
* seems to have been intended as a command to kill all military prisoners (which was bad enough), but by the time Nanking fell the normal Japanese commander was prostrate from sickness, and his replacement took a rather more free-wheeling interpretation of the command.
* seems to have completely understood the telepathic message and leans over to whisper something to her mother... who then discreetly passes Robin a tampon. Lily then looks over with a very self-pleased "you're welcome".
* seems to hold himself together much better than the other two spies even after The Reveal
* Seems to run in the family; a comic released prior to his (and the Soldier's) update reveals that both the RED Demoman's parents are blind, a result of the family profession being demolitions.
* seem that the first digit may indicate galaxy, since every Milky Way address seems to begin with "P," while every Pegasus address seems to begin with "M" (in spite of common sense suggesting it should be the other way around).
* seem to be a troll, and may just be some kind of animal serving as a figurehead.
* seem to come from her being like this to all of Equestria. She seems genuinely sad that the ponies who ended up in Ravnica have gone native, but that doesn't stop her from considering mindwiping and kidnapping them back, or in the case of Applejack and Rainbow Dash, killing them and lying to their friends. Feather theorises that the reason Celestia is doing this is to uphold the status quo.
* seem to fall in love every time they meet, despite their memories constantly being wiped, no matter what personality each of them have been imprinted with. Even in their blank state, they gravitate toward one another.
* seem to have nothing to do with each other. The whole story-pair is probably best summed up by this quote:
* seem to often forget all their training at the drop of a hat an assortment of random fighters manage to form a very tight and cohesive formation, and even adapt it at a second's notice with no prior drilling!
* seem to take this to extremes spring to mind; it's been hypothesised that they were formed from reading out the results of a game of Scrabble. Jeff Mangum claims there's a deep, long story behind the name "Neutral Milk Hotel" but he doesn't want to tell anyone due to its personal nature.
* Seen again at the end of "And Then There Were Fewer" when Stephanie's body falls from the trunk of his car.
* Seen again in "Devil's Due", when Data plays Scrooge in a holographic recreation of

* Seen again when Millenium begins its invasion of London. The troops, being
* Seen again with Spike in "Dragon Quest" when he decided to join the Great Dragon Migration.
* Seen also in the Draper children. Sally is aggressive, sometimes a tomboy and sometimes a bully. Bobby is sensitive and quiet.
* Seen and Not Heard: Bet's rabbi is forthright while advising her, even if it comes across as harsh.
* seen and not heard in the Nelvana series, but gets her first (and only) speaking appearance in "Home Sweet Homeless" when she receives a fountain (unknowingly from No Heart) which floods the Care Bear Cousins out of their home.
* Seen and Not Heard: In the prologue, Bet's dinner with her family ends up turning into an argument.
* Seen and Not Heard: One of the pieces of advice Bet's rabbi gives her: "... what keeps you on the good side of the world is doing good for the world despite how it’s treating you. And if you can’t do good, just don’t do harm."
* seen as bad. God may "punish" an angel by turning her into mundane human.
* Seen at the start of the movie when two hookers Caleb and his friend are given have puncture marks on their necks to show the two are unwittingly making out with undead women. Curiously, the first one has a dry and partially healed one, indicating she was turned a long while ago while the second's marks are red and swollen, showing she's a recent victim.
* seen complex and controversial topic, if a school performs poorly then parents who both value their children's education and have the resources and the time to try and get them into a better school will do so, leaving the school with the students whose parents can't or won't send them somewhere else or who have been kicked out of some other establishment for bad behavior. A similar phenomenon can happen to the staff as morale falters and it becomes harder to attract talented and motivated people to a school where their efforts will often go unappreciated. The resulting positive feedback loop can carry on for decades if drastic action isn't taken. Experiments with tying funding into attendance and/or exam performance in some countries haven't helped.
* Seen during the pageant in the episode "Hearth's Warming Eve". After the three bickering rulers of the earth pony, pegasus, and unicorn tribes get stranded in a cave during a blizzard, the rulers start arguing over who gets what part of the cave, with the pegasus leader eventually starting them on drawing lines in the dirt.
* Seen frequently in shopping malls, which often cover up vacant storefronts with temporary walls. This is more obvious when a department store vacates a mall, often resulting in a hallway that abruptly dead-ends in a wall. In some cases, the vacant anchor is even torn down, creating a more glaring vacancy.
* Seen here burying dinosaur bones to confuse the minds of men in this ironic Teach the Controversy
* seen here, the titular character and his dog are trapped in their house by a tiger. They start piling up chairs and such in front of the door to keep the tiger out—but the tiger simply ties a rock on a rope to make it sound like he's still pounding on the front door, climbs in a window, and watches them continue building the barricade without even noticing him for a while, even handing the dog a few items to add to it before they realize he's inside with them.
* seen how ordinary guns are abundant, damage a lot more and don't drain all your energy in four shots).
* Seen in a chemistry text: "Electrons leave the left." The initial "e" in "electron" has the same weight as "the".
* Seen in a comic, where the title character makes a gravy boat, but after being mocked, turns to his friends for help, ending up with something resembling a jet pack crossed with a water gun. Fortunately, he decided to go back to his original design before it was too late.
* Seen in an Easter egg in "50 emails", with Old Timey Strong Bad receiving a "Supra Modern Telegram" with a variation on the "How do you type with boxing gloves on?"

* Seen in an episode where Danny is surrounded by them when he falls for
* Seen in earlier X-Men teams, too, where the physical mutations seemed to pop up only in male characters —
* Seen in episode 2, when Ryosuke tries to stop Lisara and her cousin, Quele, from fighting. He unintentionally ends up with one hand on each of their breasts, but
* seen in gameplay is a nigh-on mythical treasure, totally unheard of.
* seen in the Comic-Con trailer Hawkgirl, Apache Chief, Black Vulcan, Samurai, the Wonder Twins Jayna and Zan, and Gleek.
* Seen in the episode "Cry Ed". After failing to win sympathy through feigned injury, Eddy decides to get injured for real, and tries to get Edd to punch him in the face. Completely ignoring much protest from Edd, Ed decides to save him the trouble and
* Seen in the first episode. The room is covered in covers from Castle's books, drawings of the death scenes, and pictures of the victims and Castle himself. The owner and maintainer of the Room Of Crazy
* seen in the games themselves treatment. However, the lore behind each gives them significant cultural characterization as well. To note:
* Seen in the multipart episode "Notes From The Underground" in the 2003
* Seen in the police interview with Texas serial killer Steven Hobbs on the episode "Predator" of
* Seen in the segment "A Noun is a Person, Place, or Thing" as the narrator engages in some
* Seen It All: A character has been through enough experiences that there is no circumstance too weird for them.
* Seen It All during their adventures with the Doctor, so know when a situation has arisen that requires their unique talents. People who've been shown to have the TARDIS phone number or some other means of contacting the Doctor include the Brigadier, Winston Churchill, Martha Jones, and the Pond family.
* Seen-It-All Suicide: Character commits suicide because they think they've experienced everything they can.
* Seen-It-All Suicide, which is problematic when the whole gag is its flippancy.
* Seen It All", where the Tenth Doctor acknowledged trying to look old and important when he was young.
* Seen it a million times: An exceptionally strong character will grip the hand or wrist of another character and apply pressure enough to cause pain, while exhibiting no outward signs of effort. Extreme examples will cause the gripee's knees to buckle in pain. Often used by the
* See No Evil 2: Tamara, who is fascinated by death and serial killers, leaves the party with Carter to go look at Jacob's body in the morgue. The experience of being in a room with the body of a real murderer arouses her and she and Carter begin to have sex. Jacob suddenly awakens, and kills Carter while Tamara escapes.
* See No Evil 2, there is absolutely no explanation given as to how Jacob Goodnight managed to survive the original film. For one, although nigh-indestructible murderers are common in slashers, Jacob was very clearly portrayed in the first movie as a normal human being who just happened to be of hulking size - though he did live after getting shot in the head, there actually is a slim chance for a regular person to survive such an injury. Second, the end of the film practically goes out of its way to ensure the audience that he died, as he's not only stabbed in the eye, but he falls several stories and his heart is outright shown to have been punctured, which is completely guaranteed to kill anyone. One could say that a sequel was not anticipated at the time, but with the long gap between releases, it would've been easy to retcon Jacob as some sort of undead creature. Yet, the only line in the sequel alluding to his survival was that he "somehow faked his death", even though the original film blatantly showed this to not be the case, and given that it takes place right after the first, this makes even less sense.
* See No Evil, and she uses her son as the vehicle for dispensing her twisted brand of justice.
* See No Evil: Flies have made a nest inside the main antagonist's head and one always appears before he attacks.

* See No Evil. Former CIA agent Robert Baer tells how he was attached to a special unit, authorised by the President to track down terrorists. The unit failed because the CIA station heads kept refusing to share information with it, so they spent all their time running about trying to develop their own sources instead of doing the job they'd been created for.
* See No Evil, he advised the female interviewer, who claimed to have endured light hazing from her mostly-male counterparts, to try:
* See No Evil, Hear No Evil: Dave is trying to use a knife to threaten a burglar and, unable to hear the cops behind him, assumes the burglar is responding to his threats.
* See No Evil, Hear No EvilIf it isn't visible, it isn't audible either.
* See No Evil, Hear No Evil to be a cop and tries this. The driver of the car demands to see a badge. The bad guy just gives up and produces his gun instead. The driver gives up his car, complete with a whimpered "Please don't kill me."
* See No Evil serial killer with a penchant for ripping out people's eyes.
* Seen on a Japan Airlines animated pre-flight safety message detailing the impact of altitude on the effects of alcohol. Where the guy got the lampshade from at 30,000 feet is anyone's guess.
* Seen once with Marge, and implied that she has several inner voices, each one residing higher up in her beehive. The one on top simply says "Why are you asking me, I'm just hair; your head stopped eighteen inches ago."
* Seen on slot machines in Canadian bars: "Before you lose everything, call:" with the number for a gambling addiction hotline.
* Seen on some of the 'case cards' which the player can gather in the third installment of
* seen on the Internet, cats are utterly terrified of cucumbers, them thinking it is a poisonous snake that has somehow snuck up on them.
* Seen the 2013 ad for draft king sweepstakes? No idea how they got that past the radar! The guy says very clearly "Derek Bradley went from a guy with holes in his underpants, to bikini models in them!"
* Seen through Western eyes, this is one of the defining characteristics of
* seen to be believed. (It starts with a woman talking about Bounce dryer bars before the Old Spice Man suddenly interrupts the advertisement.)
* seen trashing cars early on, it turns out a non-evil alien was framed and not actually the Monster of the Week person who died earlier in the episode... and we have him committing an act that would realistically have a body count in the several hundred! Nobody commenting on it makes it worse, really.
* Seen used in the concert film "Good To See You Again, Alice Cooper" with magician James Randi working it and holding up Alice's severed head (in reality, a prop head).
* seen what happened to them. Paige calls back that no, she hasn't. Cut to her and Jason, eating cookies while wearing blindfolds and Jason saying that he had been wondering why they had to wear them.
* seen...while also being trained in secret by Shiva Wu-San? That's one scary 12-year-old.
* Seen with the season 6 episode "Give Peace a Chance" and the season 11 episode "The Distance". The focus of both episodes is a Shepherd operating on a challenging, previously thought to be an inoperable tumor. In the former, it's Derek; in the latter, it's his sister Amelia.
* Seeq designs) aren't too far behind either, being appreciated by porcine fans.
* SEER - A series of animated films based on the Chinese MMORPG of the same name. 6 films since 2011.
* Seer at that) or Ygethmor (a title which belonged to several people).
* Seer) doesn't respect her, as McGonagall makes no secret of the fact that she thinks Trelawney is a total fraud. It eventually turns out that Dumbledore wanted to get rid of the Dinivation classes a long time ago, but the Board of Governors and parents kept demanding it stay on the curriculum; he only relented when he hired Trelawney because he needed an excuse to keep her safe at Hogwarts to protect her from Voldemort since she was the one who made the prediction about his defeat.

Furthermore, it's implied that being a true Seer is something that you can't actually teach— even the far more competent Firenze basically says that it takes years to master; besides, most of the time, it doesn't even work, and most don't see much. You either have the gift or you don't.
* Seere, an innocent young boy, gave up his "time" in forging a pact with Golem, turning him into
* see right on the other side of a knee-high box but have to find a level passage around.
* Seersa look mostly like anthropomorphic foxes with feline coat patterns (jaguar rosettes for instance).
* Seers: A person who recieves visions of important stuff. The future, usually.
* Seers. Interestingly, they use French for this particular ability, several times.
* Seers of the Throne, but that this rulership is for the Sleepers' own good — they're supposed to guide Sleepers towards enlightenment and generally rule well. Seers don't believe that control over Sleepers has any real responsibilities apart from not spooking the herd, and abuse both mystical and manipulative power for personal gain on a grimly regular basis.
* Seers of the Throne of a surveillance state. If you're being watched, you're being judged. If you're being judged, you won't take risks. If you don't take risks, you don't Awaken.
* SEER spawned six animated films and a television cartoon with 10+ seasons in its wake.
* sees a girl named Oana early on but doesn't actually speak to her until one hour into the ninety-minute runtime. They have one conversation, she helps some monks heal him post-battle, and then they’re apparently an item.
* sees Buffy swap places with Sarah Michelle Gellar for a single day, with the interesting twist that Sarah is 'ahead' of the show; from Buffy's perspective, she's just dealt with the events of "Bad Eggs" while Sarah is filming "Bewitched, Bewildered and Bothered". Fortunately, when the two switch back the following day, Buffy has acquired a video of "Ted", "Bad Eggs", "Surprise" and "Innocence" and seen a script for "Passions", allowing her to prevent Angel losing his soul and get Jenny to look into ways to bind it properly.
* See sex as a means to the end of becoming mothers (or manipulating men), or
* SEES is the protagonist's "in" with several girls considered highly desirable by the rest of the school.
* sees Liaoyuan Huo reaching out for him... and when he's executed via sword and then a mass of impaling with spears, the final page of the chapter is just covered in spears and Xiao Meng's hand.
* sees Milhouse wiggling his eyebrows. Jump cut to Milhouse being wheeled out of the school on a gurney with everyone in the school watching.
* See something at the start of the stage that looks innocent and adorable?
* see sounds as multicolored lights about it for no readily apparent reason.
* see sounds, or taste or hear colors. Synesthesia can also be temporarily induced by psychedelic drugs.
* sees Regular Homer in the mirror and asks Marge if she bought the mirror in such a store.
* sees Spike and Giles join forces to scare the living daylights out of Dawn's date.
* sees the Strawhats end up on an island where a man has to offer some heirloom item to the girl then ask for her family to come get her for the wedding preparation. Zoro inadvertantly fulfills both conditions when he helps some fruit merchant girl, giving her a dropped necklace - he thought it was hers - and asking if she needs someone to come for her - as, does she need a doctor. The whole village immediately starts the wedding preparation and poor Zoro almost finds himself married. Fortunately - for him - Luffy disagrees as the wedding would mean Zoro wouldn't be able to adventure with the Strawhats anymore.
* S.E.E.S., whose only criteria for joining was having the potential to summon a Persona.
* Seetee Ship that can be mined (albeit with much danger) helps change things.

* See the Beauty Man Garden busboy (or at least dishwasher) uniforms from
* See the Cat: Three Stories About a Dog features a dog named Max who has this. The book is split into three stories. The first story involves the dog railing against the text of the story, which describes in increasing detail a cat, even though there is no cat to be seen. He is then embarrassed when said cat appears at the end of the story. The second story involves a snake who is going to bite him, until he writes in the word "not" so that it reads "The mad snake is not going to bite the dog." In the third story, the narration states that he must run and jump and spin and fly in order to avoid having a hippo sit on him. He flat-out refuses, as he only wants to take a nap, and says he will leave, and if he does that, then nobody will want to read the book and it'll get thrown away.
* see the djinnis in a similar manner without such contacts, or see the aura of magical creatures, which becomes a rather important plot point.
* "See the Funny Little Clown" by Bobby Goldsboro is literally about this, with the same "I am Pagliacci!" twist at the end.
* see the future as compensation. In other versions, it was Zeus who cursed him for proving him wrong and Hera who blessed him.
* see the future, letting him be right where he needs to be to sucker-punch Hiro.
* "See the Invisible", "Touch the Untouchable", "Break the Unbreakable", "Fight the Power".
* see them except as a radar signature, and still potentially nail the kill.
* see them, which means you must gun for the fighters on manual rather than relying on the guidance/lead reticule. Of course, you can still hit them with your main guns and unguided secondary weaponry such as rockets.
* Seether (originally, but they have been based out of the US for the vast majority of their career)
* See "The Stork Job" for one of many incidents of this leading to hilarity:
* See the title on the right book on the second shelf in the second panel
* See the Whites of Their Eyes: In fiction, if you can't see them, you can't target them.
* see they should have opened fire if the Austro-Hungarians attacked with mist (precisely the reason Cadorna wanted a fighting retreat). When the Austro-Hungarians attacked with misty weather as part of the Caporetto offensive they captured the artillery, making the defeat much worse (the main breakthrough happening at Caporetto, hence the name of the battle), but Badoglio was not sacked, and in fact entered the staff of Cadorna's replacement Armando Diaz, thanks to his friendship with the king and his prime minister.
* See this article. And yes, the pioneers of cake icing through 3d printing are a big part of this program.
* see this channel is to have Cox service already, so what's the point?
* (see this page for the common answers), with the most common retort to it being, "If you know [insert TV drama here] is fake, why do you watch it?"
* See Through relationship on one such island after downing each other in the middle of combat.
* See "Treehouse of Horror III" where a Krusty doll tries to kill Homer because someone set it to evil.
* SeeU by SBS Artech has cat-ear speakers mounted to her head as part of her costume.
* Se Eu Fosse Você 2). Particularly funny because the male lead, Tony Ramos, is known in Brazil for his dense body hair, to the point where his name became another term for "hairy male".
* See WaterThe camera (and audience) can see clearly underwater; therefore, so can the characters.
* "See Ya Later, Gladiator" reuses the exact same clip of Daffy walking to a window twice. Mind you: he was in a completely different
* See You in Hell: According to the Roman biographer Suetonius, a certain actor implied this in a farce during Emperor Nero's bloody reign.
* See You in Hell: When I die, I'll go to hell and wait for you there!
* See You in November the death was "suicide while the balance of their mind was

disturbed." Later a member of the Rhodesian negotiating team falls out the window while in England, and after the coroner gives this verdict despite no apparent signs of depression, he wonders if this trope was in play.
* See You Later, (which is told entirely through dialogue), he noted that it's up to the reader to decide if Stephanie's words to Tim were genuine hope or denial in the face of despair. It's also not evident or clarified which one said "I love you" first.
* "See You There" involves a birthday party with just a few hijinks by the end.
* See You Yesterday: A pair of police officers shoot Claudette's brother due to being mistaken for robbers.
* See You Yesterday: Calvin is this to Claudette till the day he gets shot dead by police. For example, protecting her from a rude ex-boyfriend.
* See You Yesterday: Claudette and Sebastian being able to get into time travel makes them two of these.
* See You Yesterday: Claudette and Sebastian struggle to convince her brother and his friend that they're here to stop one of them from getting killed... It doesn't work.
* See You Yesterday Claudette is seen running with her time machine on her back trying yet again to save her brother from getting murdered by cops without anyone else dying. Whether she succeeds this time or another isn't shown.
* See You Yesterday: One is held for Claudette's brother after he gets killed by police, then for Sebastian when he gets killed by the robbers do to him and her interfering with the time that day.
* See You Yesterday style when Claudette runs to try once again to save her brother from being murdered by cops.
* See You Yesterday: The whole point of the time travel is to stop Claudette's brother from being murdered by police due to being mistaken for a robber.
* "Se faire des couilles en or" ("to make oneself golden cojones") means getting filthy rich in a short time.
* Seffie acknowledges that she is doomed to an arranged marriage, and is doing her best to arrange one with Gil.
* Seffie does a variant. She encourages her cousin Tarvek to pursue Agatha because this will result in leaving Gil alone, where he will be more amenable to a political marriage with her. She loves him, but is aware he'll probably never love her back; a coldly logical marriage, in her mind, is better than nothing.
* Sega 2nd stage is set on a train which not surprisingly forces the heroes on top of the train in few occasions
* Sega 3D Classics Collection, as they're exclusive to the compilation.
* SEGA A for a second so that you don't perform such actions by mistake.
* Sega All-Stars Racing get squished, hit with flying boxing gloves, or hit with missiles.
* Sega also owns a patent on using an on-screen arrow to tell the player which direction to go (and it was valid enough to sue the makers of
* Sega, and he's named it as a masterpiece and the one game he wishes he had developed.
* Sega and raunchy jokes, you'd think they would have embraced this coincidence with open arms.
* Sega and the Genesis, and even many of Sega's other major Genesis games aren't well known.
* Sega, a pinball game with a skiing theme, was released just before the 1972 Winter Olympics in Sapporo, Japan.
* Sega arcade game has the options of fully automatic shifting, F1-style sequential paddles, or fully manual 6-speed stick and clutch. This to accommodate the fact the F355 (and its Spider model) were built in two distinct drive-train configurations, one with a manual transmission and another with a sequential transmission, denoted by the F1 in its name.
* Sega. As the creators also liked that character, they turned it into Dr. Ivo "Eggman" Robotnik.
* Sega, but in contrast to Mario's strategic, defensive platforming, Sonic's

gameplay usually leans more towards fast-paced action, heavily streamlined platforming romps with rollercoaster/pinball-like physics and level design that emphasized maintaining speed and precision timing more than anything else, with the occasional slower platforming, combat, puzzles and mini-games sandwiched in.
* Sega came a year after. After that, a lot of their games are ported to Windows roughly 6 months to a year after their initial platform release.
* Sega CD adaptation of the first film has Reese killing the Terminator and surviving. Subverted in the Sega Genesis version, where he likewise still kills the T-800, but the text in the ending still mentions that he died.
* Sega CD features this if you beat the game with a stellar time. The faster you do it, the more blooper clips you get to hear.
* Sega CD includes a weird bonus cinema scene in which Taito's in-house band Zuntata puts on a concert playing the first stage theme, which somehow becomes the inspiration for the game's plot. Oddly, this is voiced in English with Japanese subtitles, despite the Sega CD port being released in Japan only.
* Sega CD, where you have to play on hard to see all the levels (the first episode and the 5-part Green With Evil storyline), but hard mode doesn't show you what you need to press or when.
* Sega Channel split the game into two "parts", since there was not enough space in the Sega Channel adapter to fit the entire game. The first part featured the first four zones (Green Grove through Diamond Dust), and the second part featured the remaining levels (Volcano Valley through Panic Puppet, plus the final boss).
* Sega claims that they still hold the patent for real-time view angle change as seen in
* Sega consoles: the Sega Genesis's stylized typeface, the Saturn orb, and the Dreamcast spiral.
* Sega Dreamcast at a taco shop in the NFL 2K commercial, and lots more.
* Sega Dreamcast, for a two-night period from select Hollywood Video locations.
* Sega Dreamcast games fell victim to this, save for the first game, whose cutscenes were made of live-action footage instead. The only thing that ever flowed in the early games was Claire Redfield's ponytail.
* Sega Dreamcast progressed in parallel and had moved far along enough to be released as a product.
* Sega Dreamcast, the Dreamcast left a lasting impact on the gaming scene as a whole.
* Sega Dreamcast. This didn't come without a cost, however, as the GameCube version has noticeably lower audio quality than the Dreamcast version.
* Sega Dreamcast to walk by, distracting the player and causing Sonic to faceplant on the ground, losing rings in the process.
* SEGA force in Japanese pinball. As time went on though, the machines broke down and no one knew how to repair them with SEGA providing no real support. By 1976, SEGA's pinball sales plummeted and it had to leave the market two years later with thousands of broken, unplayable pinball machines in its wake.
* Segagaga and was developed mostly in secret over two years. When its sale was approved, Sega gave him a $200 marketing budget, of which half was used by Okano to buy himself a wrestling mask. Appearing at games stores in disguise, he was able to get enough buzz going to spur online orders and eventually a retail release.
* Sega games seeing a large rise in popularity on both sides of the Pacific.
* Sega Genesis eat the hundreds of dinosaurs and armed guards she kills trying to get to Grant, but no. Maybe the raptor has a thing against paleontologists (though there is mentioned in the narrative that the Raptor is trying to follow Grant to get off the island, rather than kill him).
* Sega Genesis game. In the "Castle" level, you (the player) find two of your fellow 'Busters under the spell of a Possessor. When fully exorcised, the Green Ghost that you have to trap escapes from the Ghostbuster's mouth.
* Sega Genesis games under the Treco label, possibly for the same reason.
* Sega Genesis's "Smooth Criminal," "Beat It", "Another Part of Me", "Billie Jean", and "Bad" as stage themes.
* Sega Genesis uses a variant of this: the newspaper simply fades in, but the

effect is the same. The headline is always "GHOST COPS BUST ___ STREET SPOOK."
* Sega Genesis with improved graphics, a choice between three cars, and additional tracks.
* Sega has a Heroic Mode for each of the trilogy's main characters: Luke, Leia, Han, R2-D2 and C-3PO, Chewbacca, and Obi-Wan.
* Sega has also stated that once they couldn't afford to make consoles anymore they preferred making games for the
* Sega have a very bad habit of doing this with localized games in order to buff up their financial years.
* Sega Heroes are better rewarded. If you dare to try PvP against a paying user, expect the game to be tilted heavily against you. Survival mode is just as bad- you’d better be grinding before you take on survival mode because the game will tilt the board against your favor if you don’t grind.
* Sega, if you start X-Wing Multiball but drain two balls without even one attempt at shooting for the Jackpot, the ramp and the X-Wing saucer will light for 15 seconds; hit either one, and the game will automatically launch a ball to resume multiball.
* Sega in part because Sega reverted to "kiddier" advertisements while Playstation geared itself as a more mature-oriented console.
* Sega, it uses a generic skiing theme instead. The only nod to the Games is on the backglass, where a woman is prominently featured holding a flaming torch.
* Sega. Like a lot of elements in the series, this is deliberate parody of this trope.
* Sega" marketing campaign. As a result, Nintendo became labeled as a "kiddy" brand, while Sega would be positioned as the brand for teens and young adults: a stigma that would stick with Nintendo long after Sega left the hardware market, with Sony and Microsoft taking their place as the "adult" consoles.
* Sega Master System, Dr. Alan Grant can somehow grab ceilings and move around.
* Sega Master System for the western market. Sega later released an updated Mark III model in Japan based on the Master System redesign, but with an integrated FM sound module (which the western models did not have). The module could even be purchased separately for those who already have the original Mark III.
* Sega Master System has all the hardware of the SG-1000 and can boot SG-1000 ROMs even though the system and games were never released outside of Japan or New Zealand and that the feature was only officially supported in the Sega Mark III. The only thing preventing you from playing SG-1000 games is that the cartridges don't fit in the cartridge slot.
* Sega—has become the catch-all term for claw machines in general.
* Sega means to procrastinate or do something slowly in Swedish slang as well as tough in terms of food. SEGA must have had a hard time convincing people that the blast-processing really worked quickly and that Sonic was actually fast.
* Sega of America and developed by Novotrade International/Appaloosa Interactive (Hungary, though they later opened an American branch office).
* Sega of Japan and Sega of America both have creative control over how Sonic is portrayed, meaning that throughout the '90s, the
* Sega often neglects to establish creative ownership when they license Sonic to be adapted into shows, films and comics, meaning they do not own any concepts introduced in them. For example, despite
* Sega Pinball are off-model to various degrees, due to licensing issues.
* Sega Pinball begins with James Bond walking in front of the display, then turning to shoot at the player. If you pull the trigger to fire first, various silly animations appear.
* Sega Pinball, failing the "Xenia Encounter" has the villainess crush a Naval Captain until his head pops off.
* Sega Pinball for the "Moon's Gravity" Mission, where the player can slingshot a pinball around the Moon up and over it (actually done via a magnet).
* Sega Pinball has the "Eject or Die", a magnetic ball saver that captures pinballs which drain down the outlanes. It flings the ball back onto the playfield, and you have six seconds to shoot the Eject Target, or lose the ball outright.

* Sega Pinball lets the player choose the game theme from either the movie soundtrack or Edgar Winter's rock anthem "Frankenstein".
* Sega Pinball. Not only are you awarded points for nuking planets, the game even has lanes labeled "Nuke", "Double Nuke", and "Super Nuke".
* Sega Pinball the resurrected Elizabeth is shown framed by fire on the playfield.
* Sega Pinball uses different colors to identify the various Bugs that need to be destroyed on each planet — yellow for Warriors, blue for Plasma Bugs, green for Hoppers, and red for Tankers.
* Sega Pinball When the Mission Officer briefs you before attacking a planet, press both flipper buttons to make him explode.
* Sega-produced. As to why Japanese developers were able to adapt the H-D franchise better than studios from the very country where the Motor Company originated, or elsewhere, that's a mystery.
* Sega ran a campaign of "pirate TV" ads advertised by sticking flyers on billboards, because flyposting and pirate transmissions are cool and edgy. But also illegal, so they put up their own billboards for fictional products and flyposted them.
* Sega Saturn commercials, the Cones resemble Klansmen with their white outfits and pointy hats.
* Sega Saturn launch ad, "Theater of the Eye". Famous for scaring people away from buying a Saturn rather than making people want to buy one.
* Sega Saturn to launch. In addition, the early launch was limited to select retailers, which led the ones who weren't included refusing to carry any Sega products for the next few years.
* Sega Saturn to Mikage. (The latter is, somewhat remarkably, still in the game.)
* Sega saw the greatest success among all of these titles, spawning five major installments and garnering a dedicated fanbase due to its complex gameplay and perfect balance.
* Sega's consoles developed during the 1990s had planet-based code names:
* SEGA, similar to the slot machine example in the "In General" folder above.
* SegaSonic the Hedgehog, failing to escape from Eggman's Tower in time will cause a Game Over with no option to continue.
* SegaSonic the Hedgehog. They eventually evade it and land on one end of a giant seesaw. The boulder then lands on the other end, launching them into the air.
* Sega Superstars crossover games avoid the words "Death" and "Zombie" all the time, so they refer to the series as "Curien Mansion" or abbreviate them as "HOTD". The zombies are called "Monsters" and "Experiments" by the race commentator and the profile of the two playable characters, Zobio and Zobiko, classify their species as "Ex-Humans".
* Sega Superstars flying around the track based on the game named after them, and so on).
* Sega Superstars. Most children will be asking their parents, "Daddy, who's the guy with the headphones and goggles? Who's the pink-haired girl? Who's the guy on the motorcycle?" And so on.
* Sega system. Rather than scrap the project and do something else, Sega pretty much forced the company into completing the game to fulfill their obligation to Nintendo. The fact that the game was Big Red Button's first (and at the current, only) game which would be savaged by critics and games didn't help matters.
* Segata Sanshiro. Among Segata's accomplishments includes catching an ICBM midflight, halting its progress and then jumping off a plate glass window without breaking it.
* Segata Sanshiro, and Segata would become a much more awesome person in his later commercials.
* Segata Sanshiro: Anyone who crosses with him will be treated with this, especially in his early runs:
* Segata Sanshiro, but not before he was given his own action figure, music video, and video game. "Segata Sanshiro~! Segata Sanshiro~! Sega Saturn shiro~!"
* Segata Sanshiro has been known to beat up teenagers who don't play enough Sega Saturn, though he draws the line at harming younger kids.

* Segata Sanshiro knocks Chuck Norris into the sun. Being Chuck Norris, he comes out the other side completely unharmed.
* SEGATA SANSHIRO. Never has so much preposterone been contained inside an advertising mascot.
* SEGATA! SANSHIRO! SEGATA! SANSHIRO!. And yet in both America and Japan, he was critically praised.
* Segata Sanshiro, wherein he races across an ice rink against an ice skater, but is later found desperately warming his feet up.
* Sega, they remedied this by replacing the reset button with a rapid-fire button.
* Sega Toys marketed an MP3 speaker in Japan called the iDog which was marketed by Tiger Electronics in America. The line was later updated to include the iCat, the iFish, the iCy Penguin, and the iTurtle.
* Sega, usage of this song was licensed, but a later version uses an originally-composed tune.
* Sega Visions... and then waking up to discover it had all been a pizza-fueled dream.
* Sega, which even had enhanced music for the Japan-exclusive FM Sound Unit, and did receive later Japanese releases through ports to other console systems.
* Segment Displays Wiki: Numeric and alphanumeric segment displays, such as those on digital clocks, calculators and media players.
* Segmented. Each segment consists of a level or group of levels. Instead of playing the entire game in one sitting, the player is allowed to get the best time possible for each segment, retrying each segment as much as desired.
* Segment names are often double entendres implying that host Jon Stewart is doing something extremely lewd. Stewart will always protest the names as he sees them.
* segment on the Steele dossier the country" - "PEOTUS", one may note, stands for "president-elect of the United States", but in this case, there's a clear second meaning. There are a few scattered puns elsewhere in the video as well.)
* Segments have taken place on the deck of an aircraft carrier at least twice.
* Segment spin-offs — a recurring segment from the show becomes the main attraction.
* Segment "The Crate". While at a party, Professor Northrup fantasizes about killing his wife Wilma by shooting her. The assembled guests applaud him, then Wilma yells at him and he snaps out of it. He does it again when he imagines strangling her.
* Segment "The Lonesome Death of Jordy Verrill". After finding a meteor, Jordy's has fantasies about selling it to a scientist for a lot of money, and later one about the scientist refusing to pay any money for it because Jordy broke it in half after pouring water on it.
* segued into featured "Tainted Love" as a standalone track; modern reissues add both the standalone version of "Where Did Our Love Go?" and the combined 12" mix as bonus tracks.
* "Segue" means to transition without interruption. "Segway" is the two-wheeled vehicle you ride around in.
* Segue without a beat from a horrific or bizarre story to a "lighter side" one. Especially if we only hear the wrap-up of the horror story. (As in, "... which if true, means death for us all. And now, 'Kent's People!'")
* Segunda Espada Baraggan Louisenbairn, who sports a very huge axe for a weapon/Zanpakutou. After activating his Resurrección, he has an even bigger axe called Gran Caida which he wielded even as a Vasto Lorde.
* Segway PT weighs about eighty pounds. When it was first introduced, many people didn't know what it was, and had to ask.
* Sehnsucht) — while Noriko is the one who brings in more people into their ever-growing circle of friends, the reason they all stay is for Tsuna.
* Sehnsucht. While Noriko is the one who brings people into their group, the ultimate reason they all stay is for Tsuna.
* Seibu Kaihatsu (mainly published DVD strip mahjong games under the CATS label in their last several years)
* Seidou Takizawa is quite vocal about his desire to get promoted, and this is one

reason he frequently clashes with his rival, Akira Mado. At one point, they get into a drunken argument concerning whether being promotion-focused is bad or not. But when push comes to shove, he
* Seifer, the cocky jerk anti-villain, will wave his Gunblade around at the first opportunity he gets and is always pointing at people with it. We're talking cutscenes, not battle here, mind you.
* Seiga Kaku, Yoshika Miyako, tend to lean heavily into this trope. In some works the two are depicted as having known each other since before Yoshika's demise, with Seiga keeping her reanimated corpse due to being unable to let go. In others they're depicted as never having met prior to Yoshika's resurrection but Seiga loving her "cute puppet" for the brainless, decaying, hollowed mockery of life that she is anyway.
* Seiga spends most of her time floating around people who interest her or working on bizarre scams.
* Seige subline, which featured a new type of Deluxe class toy: the Weaponizer. Weaponizers are Deluxe-sized figures whose bodies are actually made up of weapons and other accessories- they can be taken apart and plugged into 5mm ports on other figures to give them a massive amount of firepower.
* Sei gets a fan club the very same day he transfers to the school, with members from the other clubs instantly switching to his.
* Seigikan, like Ryuk, can't be seen by anyone other than the humans who touch their Death Note. This includes surveillance equipment:
* Seigikan when L wants to search Light's room he has Mogi call the Yagami house pretending to be a telemarketer. Light finds this blatantly obvious scheme to be an insult to his intelligence.
* Seigi no Mikata has Sumiko wanting to go on vacation. The whole charade begins with a new employee asking her to reserve a seat for the flower viewing and gives her a branch of cherry blossoms. On her way home, a woman asks her to lend her the branch to show to her bed-ridden relative — Sumiko gives her the branch and receives a bag full of organic vegetables. She leaves the vegetables with a colleague of hers, receiving tickets to a play for helping her colleague to get her picky kids to eat vegetables. When trying to cash the ticket in, she's approached by men who want to buy the ticket off of her for a famous woman to view the play and the woman gives her a rare, limited edition bag. Said bag later gets given to the vice president of Sumiko's company because a friend of hers wanted to buy such a bag, but it was sold out and gives Sumiko tickets and a reservation for a 10-Day Luxury Trip abroad.
* Seigi no Mikata plays this for laughs when a co-worker asks Makiko to reserve a spot for the office-outing's flower viewing in the park. She keeps a spot free by drawing a chalk outline beneath a tree and most people run away screaming from the location.
* Seigi pretends to be Richard's boyfriend (against Richard's wishes!) in
* Seiichirou Kitano or they knock themselves out accidentally. And everyone believes Kitano has defeated them, even when he himself doesn't realize that he's in a middle of a fight.
* Seija also gets this, as her nature is to be contrary to everybody else — she
* Seija Kijin canonically likes pissing people off and hatches elaborate schemes to overthrow the social order. Fanworks tend to dial down the scale of what she does, resulting in this trope.
* Seiji ends up participating in a women's wrestling match. Unfortunately, his shorts get pulled off at the least convenient time...
* Seiji is a doe-eyed pretty boy with a gentle smile and slim body. It makes his
* Seiji is forced to crossdress in an attempt to catch a molester on a train. Naturally, some acquaintances from school see him, and decide that he's hot.
* Seiji is the only companion who only has one possible death. He's possessed by Kubitarou, lured to her haunting spot, and decapitated there, after which she sticks a sapling through his head and leaves it for Akira to find.
* Seiji Shishikura is a pretty extreme glass cannon. His power, "Meatball," allows

him to
* Seiji shows a surprisingly devious streak despite her bubbly personality; she subtly threatened her manager to cover for her when she sneaks out at night, she knows secret routes to skirt around police, and she's fine with sneaking into prohibited areas or bluffing her way into them.
* Seijun Suzuki made several increasingly surreal, stylish, over-the-top yakuza films in the 1960s.
* Seijun Suzuki. Supposedly none of the actresses Nikkatsu had on contract were willing to show full frontal nudity on camera so they hired a burlesque performer named Mariko Ogawa for this, her only film role.
* Seijun Tombo's fanfics depict Professor Oak as a former Pokémon Champion.
* Seijuu/Genjuu: "Sacred beast" or "Phantom beast". A powerful class of seirei which includes distinct species like
* Seijuurou Akashi purposefully scores an own goal when playing against Shutoku to make his team get serious, as he thought they had gotten too relaxed after initially getting a large lead on their opponents, resulting in Shutoku overtaking them. He then promises that if they lose the game, he will pay for the own goal by quitting the team and ripping out his eyes.
* Seijuu Sentai Gingaman a motif rather than explicit power over fire.)
* Seijuu Sentai Gingaman as "Captain Mutiny" and "Swabbies", but only for an arc instead of being the main villains (The rest were given no connection to Mutiny's crew).
* Sei Juushi Bismarck. In the former, of the four main characters (Shinji Hikari, Bill Wilcox, Richard Lancelot and Marianne Louvre) only Shinji is explicitly described as being a member of the Federation military, and in the first episode he's wanted for desertion. Bill is a bounty hunter, Marianne a civilian and Richard is simply described as an intelligence agent. In the latter, of the four mains (Fireball, Colt, Saber Rider and April Eagle) only Saber is an actual Star Sheriff while April plays more of a support role. Fireball and Colt are a professional racer and a bounty hunter respectively, and are recruited into the Star Sheriffs in the first episode.
* Seika becomes very upset when she ties with Asuka in the Miss Duel Academy pageant because Judai didn't cast his vote. After a fair amount of negotiation, Judai decides to duel Asuka, and while she loses, which would result in Seika's victory, Seika realizes that the entire school is on Asuka's side and reluctantly withdraws. She decides to rededicate herself to dueling after that and faces Judai in the quarterfinals of the school tournament, but loses. When he tells her dueling is supposed to be fun, she
* Seikai no Monshou) and its sequels use "plane space", a two-dimensional hyperspace in which the spaceships must be inside an artificially-generated 3-dimensional rolling space-time bubble to exist normally. The spin and tilt of the bubble determine its speed and direction. The planar universe is accessed via gates (saudec) that, when they are closed, can be moved and appear to be indefinitely energy-releasing particles (uanon) which were used to propel human spaceships before their other capacities were discovered.
* Seiken Densetsu 3 was subject to this a lot a while ago. The character class of Rogue is too often misspelled as Rouge. Eventually it became a running gag to completely ignore the misspelling and assume that anyone asking about the Rouge job was referring to the super secret, all-powerful (and non-existent) job of another character completely.
* Seiketsu no Hagurama prince who, contrary to his intentions to use his machines for peaceful purposes, were being used to eradicate the remaining red-blooded people by his father.
* Seiketsu No Hagurama whom he thought were being used for peaceful purposes (but were actually used to eradicate the remaining red-blooded people by his father and king).
* Seikima II (and to a lesser extent most of the band's members). All we know about his true identity is his birthday, where he was born, where he attended school and university, and that his elder sister, Yumiko Kogure, is a former Tokyo

Broadcasting System newscaster... and that's basically it.
* Seiklus, atop the tree in the first area you can get snatched by a large eagle who will then drop you off at the rim of volcano.
* Seiko Kimura is the former SHSL Pharmacist who, despite being part of the radical faction of the Future Foundation, is willing to treat her ideological rivals wounds. Despite her creepy appearance and demeanor, she is actually a very caring person with zero self-esteem who simply wants to be useful to everyone. While she does end up chasing and trying to kill her former friends Ruruka and Sonosuke, it's out of long-repressed anger at Ruruka's apparent "betrayal" in high school and how she used her throughout their friendship, and Seiko ends up giving up without harming them. As the third sleeping phase approaches she curls up in a hallway and thinks about how all she wanted was to have one true friend. She had actually loved Ruruka dearly and still wished that they could somehow make up. As she is knocked out by the sleeping drug, the last thing that she thinks about is the deaths of
* Seikon no Qwaser, Tomo tries to squeeze her massive breasts into a maid outfit. All the buttons pop off and hit Miyuri right in the face.
* Seiko Spring Drive is a hybrid mechanical, electric and magnetic watch movement that provides a really cool solution to... no actual problem that can't be solved cheaper by a conventional quartz watch.
* Seilah of Tatarus is in charge of the technology that gives her guildmates
* Seinarukana storming numerous final strongholds of whichever enemies you find on the world you happen to be on.
* seinähullu (literally "wall-crazy") implies this trope. The incurably insane children were chained on the wall for life lest they cause any troubles to other family members.
* Seinen Kakumei Utena, Touga's Movie-canon childhood gets deeply explored.
* Seinen Kakumei Utena: Utena actually met both Touga and Saionji two years before the night of her parents’ funeral, back then she was a spoiled rotten little girly girl, and the boys victims of horrifying abuses. Unbeknown to her, she subsequently got herself periodically stalked by a jealous and obsessed Touga for years afterwards.
* Seinen somehow manages to cling to every inch of his heart-shaped rear end.
* Seinen university teaching assistant that falls in love with his smell. It progresses from there...
* Seinfeld about how his poor management decisions have run the team into the ground. Mr. Steinbrenner responds with an emphatic "Hire this man!"
* Seinfeld above; they ruled that double-dipping didn't add all that many mouth-germs to a dip since because it is lost in the bacterial noise in the food itself.
* Seinfeld accent (which sounds nothing like Finnish). The Israeli-British Brian George also plays the Pakistani restaurant owner Babu Bhat.
* Seinfeld, a friend of Jerry overhears him tell Elaine that she should "just kill" Suzie. The thing is, Suzie isn't a real person, just someone Elaine made up at work because of reasons. Killing her off would just be an attempt to get out of her self-made web of lies.
* Seinfeld after it, however, was completely made up of small details and barely had anything else, which is why it is awesome.
* Seinfeld, a Kenny Rogers chicken restaurant is built across the street from Jerry & Kramer's apartment building. The restaurant's neon sign shines directly into Kramer's window at all times, filling his entire apartment with bright red light and making him unable to sleep.
* Seinfeld almost avoided this when Jerry and George got their sitcom pilot based on themselves, but they didn't get the green light until they added the guy-sentenced-to-be-his-butler-because-he-had-no-auto-insurance, so Jerry has an indentured butler.
* Seinfeld, and acts nice accordingly. She's puzzled by this attitude, even though as Jerry notes, their friendship started the exact same way.
* Seinfeld, and as she's unlocking her door, he asks if she ever pretends there's an axe murderer after her to see how fast she can do it.

* Seinfeld and he hates them. This offends an old Polish woman, since she had a beloved pony growing up, and pretty much everyone around her did as well. The woman dies the next day, despite reportedly being in good health for her age, causing Jerry to worry that his pony remark was what did her in.
* Seinfeld!" And in the same episode, Jerry tells a joke about dentists and gets accused of being an "anti-dentite". When the dentist mentioned above talks about how his people have been persecuted, Jerry asks "The Jews?", to which he responds, "No, dentists!"
* Seinfeld, and Kramer ends up being bitten by the old man Jerry is assigned to. The old man's teeth get flung across the room, then ground up in the garbage disposal when George tries to turn on a light to look for them.
* Seinfeld and the fact that the kind of humor just did not catch on well. In its initial run, it only lasted one season.
* Seinfeld, and they just go on with the rest of their conversation like nothing happened.
* Seinfeld angrily declaring, "Well, I think one of us should leave!" to Jerry while he's at Jerry's apartment. The two then stare at each other for a moment of uncomfortable silence before the scene cuts away.
* Seinfeld. Another example of parents so bad that they still embarrass their grown-up son.
* Seinfeld anymore, and her boyfriend, Ray, who won't drop the Shakespearean act — at least not until Kramer threatens him.
* Seinfeld arcade cabinet across a busy street. (Complete with overhead camera and sound effects). But he fails to consider that unlike a frog, the cabinet can't jump, and so the curb at the other end of the street seals the cabinet's fate.
* Seinfeld). As a matter of fact, in the ending, he has to go into traction because his muscles have atrophied that much, making the slip and fall he got a lot more painful than it normally would be. So the moral of the story is "Never name a season after yourself; it will only end in tragedy."
* Seinfeld: a series of comic mishaps involving being dressed in his riding clothes, accidentally spilling ink on himself (and scratching under his nose), and so on leave Elaine's boss looking just like Hitler. Just before he goes into a meeting to discuss the "invasion" (merger) of Poland Springs.
* Seinfeld, as Estelle is pulling the car into the garage, where it belongs. But seeing as how Frank has set up his office in there to sell computers, it has the same effect.
* Seinfeld as for the rest of the episode whenever the doll is around George hears the nagging voice of his mother in his head and starts to believe the doll is speaking to him.
* Seinfeld - "A show about nothing" not only sums up Absurdism, but is also an excellent modern example.
* Seinfeld, a slow-witted, self-centered, ugly failure who repulses women and can't get them to go out with him... except for, oh, the forty or fifty gorgeous women he dated over the course of the show. He even got a model whom he suspected was bulimic. Depending on the episode, he would either complain about his lack of a love life, or about how often his life life would go wrong (which it did). His most common romantic plot would have him saying or doing something that repulsed the woman he was seeing, or lamenting how his present relationship is going sour, or trying to avoid the advances of a woman he does not want, or broke up with. He winds up getting engaged to the attractive daughter of a rich, Upper East Side, WASPy, old money couple- Susan Ross. Even if they were evenly-matched looks-wise, it's completely far-fetched status, class and money-wise.
* Seinfeld: At a vacation house in the Hamptons, Jerry's girlfriend goes to sneak some leftover lobster, though it goes against her religion. Fortunately for her, Kramer anticipated it, and is waiting there to intervene. Unfortunately for her, the next morning George laces her eggs with lobster out of vengeance for her telling his girlfriend about his "shrinkage".
* Seinfeld, back from her maternity leave), resulting in a genuinely enthusiastic several minutes while she and the guys scream and laugh and hug each other.

* Seinfeld, because they're too afraid to do it themselves. After being brutally attacked, Kramer's Tony is smashed to pieces.
* Seinfeld (birthday variant): One hundred eighty-two dollars exactly (plus a terribly worded card). Elaine says: "What are you, my uncle?" Earlier in the episode, Jerry told George to only spend half as much on his gift since Jerry and Elaine are back in a relationship, so George gives her ninety-one dollars. (Kramer, miraculously, gives her not only the unusual gift she wanted but a poetic and thoughtful card.)
* Seinfeld, but George, irritated by Donald's taunting and condescension, refuses to give him credit for the answer, justifying it by saying the card says "the Moops" instead of "the Moors". Donald points out that this is a misprint, but George refuses to budge, and the confrontation soon turns physical.
* Seinfeld by none other than George, who actually enjoys getting pitied, often even using it to get things he wants out of people.
* Seinfeld, called "The Finale," was notorious for ending the show by having the main cast being put on trial, convicted, and imprisoned for everything that happened on the show.
* Seinfeld came in for some controversy with one of these when Elaine's boss J. Peterman talked about an employee with an addiction to opium ("the yam-yam"): "He's back on the horse, Elaine. Smack. White palace. The Chinaman's nightcap." The last-named euphemism was edited out in syndication after complaints from the Asian-American community.
* Seinfeld cast and crew just as much with his offscreen behavior (he stole a butcher knife from the set and hid it under his jacket), which is why the character never appeared again.
* Seinfeld claims to be excellent at keeping secrets by "locking them in the vault." Unfortunately, Jerry — and everyone else — knows that the "key" to the vault is schnapps; one drink and she's blabbing.
* Seinfeld. Coca-Cola had one with lines of text that referred to "in-jokes" in the series (e.g., "...and start double dipping"). No punchline, no real connection to Coke, just a bunch of random references. Picture a person who randomly quotes cartoons and comedy skits with no context. This was the ad equivalent.
* Seinfeld, Cosmo Kramer is very expressive with his hands, tends to wobble his head in all directions when worked up, often slides across the floor when entering rooms, and is prone to exaggerated pratfalls.
* Seinfeld couldn't speak to one another without shouting and seemed to genuinely hate each other. It's not really explained why they stay together at all, and when they separate, nobody is the least bit surprised. Like Bob and Midge above, they could also be seen as a Deconstruction of this trope as Jerry theorized that if they had divorced when George was a kid, he "could have been normal" instead of the neurotic, self-loathing, slow-witted, brain-damaged, impulsive and insecure little man he is on the show. George himself seems to agree with Jerry's theory, saying that he's the product of his parents staying together.
* Seinfeld dedicated to the problems caused by oversized parking garages, impossible-to-find parking spaces, and infuriating subway systems).
* Seinfeld: Despite the show's explicit aversion of morals ("No hugging, no learning"), the show does deliver Aesops, even if incidentally.
* Seinfeld did this occasionally in later seasons, such as with the phrase "anti-dentite". This was mostly from the writers realizing what a cultural phenomenon their show was and how often they were creating memes accidentally.
* Seinfeld doesn't really have a designated job, but he is regularly seen taking on odd jobs or getting caught up in various get rich quick schemes. A last-season episode revealed that he has technically been on strike from his bagel store job for the entire run of the show, and he managed to get himself fired immediately after going back.
* Seinfeld: Dolores rhyming with a part of the female anatomy, or anything else, depends on regional pronunciation.
* Seinfeld during a plane crash, only to quickly backpedal once they survive (Elaine claims she was about to say "I've always loved U...nited Airlines").

* Seinfeld, Elaine asks this question to an emotionally wrecked Jerry.
* Seinfeld, Elaine becomes the beard for a gay man that she ends up falling for.
* Seinfeld: Elaine briefly dates an NBC executive. He becomes obsessed with her and refuses to take "No, I'm not interested in a relationship with you." for an answer and spends several episodes harassing her with constant phone calls. It gets bad enough that she won't even come to the taping of Jerry's show because she doesn't want to run into the guy.
* Seinfeld: Elaine doesn't give the bag porter a large enough tip, so he ships her baggage to Honolulu instead of New York out of spite.
* Seinfeld, Elaine eats a slice of cake from her boss J. Peterman's minifridge. Turns out the cake was a piece of wedding cake from a British royal wedding in 1936 and that it cost $29,000. When he finds out, she's afraid he'll punish her somehow. His response:
* Seinfeld, Elaine is in bed with Jerry, and during their post-coital conversation, George comes out from under the covers, as does Kramer. Fortunately for her, it turned out to be a dream.
* Seinfeld, Elaine is pretending to live in a building so that she can get Chinese food delivered. To that end, she hides out in the janitor's closet to eat her meal. On one occasion, when she comes out of the room, she runs into the superintendent, who demands to know why she was in there. After a few seconds of incoherent babbling while she tries to come up with a decent excuse, Elaine proceeds to look her straight in the eye and declare, "I wasn't in there".
* Seinfeld, Elaine pulls this after finding out a friend is getting divorced (though she's not angry so much as excited to be able to seduce the friend's now-ex).
* Seinfeld. Elaine's handsome outdoorsy boyfriend takes a big fall while rock climbing with George and Kramer - by the looks of the bandages, he landed square on his face. He's not terribly upset, but Elaine (who had emphatically denied the attraction wasn't all physical) pointedly asks him if he recalls the doctors mentioning "horrible scars" or "radical reconstructive surgery".
* Seinfeld, Elaine skips the boss's dinner party or whatever event and tells him she has to visit her father in the hospital. She is, in fact, going to the Yankees game with George and Kramer. When Kramer is hit by a foul ball, their picture is snapped and appears in the sports section the next day, which, of course, Elaine's boss never fails to read.
* Seinfeld: Elaine thinks the Korean women are making fun of her, which of course they are. She brings George's father, who secretly speaks Korean, to eavesdrop on their chatter, but his short temper leads him to blow his cover quickly.
* Seinfeld, entitled "The Wallet", Elaine refers to her psychotherapist boyfriend as a "Svengali" because he wields a powerful mental influence over her. She mispronounces the word as 'svenjolly', causing Jerry and George to mock her.
* Seinfeld episode, Elaine's boss has a cold. Having left his handkerchief in Elaine's office, he sneezes into his hand and is unable to shake the hand of a Japanese businessman when he sneezes, explaining that he can't because of the germs. The Japanese men assume he is implying that they might be diseased and cancel their business dealings.
* Seinfeld episode features Jerry lamenting the slow death of "Golden Boy", his best shirt, slowly fading to the point of being unwearable due to overwashing.
* Seinfeld episode finds Jerry and George having the exact same conversation that they were having at the beginning of the show's very first episode.
* Seinfeld episode had Elaine temporarily taking over J. Peterman's role. She uses the expense account to buy George a sable hat. He, of course, loses the hat and when it's found out that she needs to replace it, she can't because it costs $10,000. She opts to buy a cheaply made squirrel hat of the same kind to try and replace it.
* Seinfeld episode had Jerry getting increasingly frustrated that his Girlfriend of the Week refused to taste a piece of apple pie and wouldn't tell him why. Despite many efforts, he never learns why she turned down the pie, declaring the mystery "one for the ages."

* Seinfeld episode has Jerry annoyed that his current girlfriend keeps doing this, especially since whatever she says is NOT what he was going to say.
* Seinfeld episode in which George wanted Bozo the Clown for his girlfriend's son's birthday party. But how many people know that the phrase refers to a specific, original, historical Bozo the Clown dating back to 1946? Even by the time when the Seinfeld episode aired in 1994, Bozo was 50 years old, and some of the episode's humor revolved around the character's obscurity.
* Seinfeld episode, Kramer is paid to stand in police lineups to fill empty spots. This backfires when a hobo who is angry at Kramer identifies him as the guy who did it. In fairness, the way the officer running the lineup posed the question ("Do you recognise any of these men?") could leave Homeless Guy's motives for pointing at Kramer, whom he did in fact recognise, open to interpretation.
* Seinfeld episodes. Also Joe Pesci will say things that sound funny for a nickel. After he laughs Peter throws a coin at the village warriors — "Here's a dime. Kill Pesci."
* Seinfeld episode, "The Baby Shower", when Kramer hooks Jerry up with illegal free cable, Jerry has a nightmare where the government arrests him and shoots him multiple times. This is one of the points of the series that the cast clearly does not remember fondly, because it was out-of-character for a show that was supposed to be about nothing.
* Seinfeld episode "The Betrayal", we get a flashback to Jerry and Kramer's first meeting, where the former calls the latter "Kessler" before being corrected. Kessler was the character's original name in the pilot episode.
* Seinfeld episode, "The Bottle Deposit," where Kramer and Newman - driving a mail truck full of bags of empty soda cans and bottles to turn them in for refunds - find Tony the mechanic driving Jerry's stolen car. They tail him, but he seems to be slipping away, so to gain speed, Kramer decides to lighten the truck by dumping out all their bags of cans and bottles, much to Newman's horror. Finally, Kramer still feels they're too heavy, so he manages to kick Newman out of the truck and press on; then, he gains speed.
* Seinfeld episode "The Burning" is dedicated to Lloyd Bridges, who played elderly fitness nut Izzy Mandelbaum in two prior episodes.
* Seinfeld episode, The Chaperone, Jerry dates Miss Rhode Island, who is competing in the Miss America pageant in Atlantic City, and Kramer becomes her mentor. He gives surprisingly good advice, given that he's watched every Miss America pageant since he was six years old.
* Seinfeld episode "The Comeback". He then does the thing of setting up the original scenario (which entails George flying from NYC to Akron, Ohio) so that Riley will repeat his insult. Unfortunately, Riley doesn't suffer from this:
* Seinfeld episode "The Face Painter" is entirely about this trope. After discussing how big a step the "I Love You" declaration is, George goes ahead anyway and says it to his date. The next day, the following conversation takes place:
* Seinfeld episode "The Glasses", George is sold a pair of women's glasses made by Gloria Vanderbilt.
* Seinfeld episode "The Heart Attack", Jerry's stance toward "alternative medicine" is made clear when he thinks "you're not a doctor, but you play one in real life".
* Seinfeld episode "The Invitations," Jerry falls madly in love with a woman who saved him from being hit by a car. Kramer is skeptical.
* Seinfeld episode "The Jimmy", Jerry wakes up from a dental appointment during which he was unconscious from nitrous oxide to find his shirt untucked and his (male) dentist and (female) hygienist are getting dressed. It's never firmly established whether Jerry was hallucinating the incident or not, or whether his shirt was untucked before getting the knock-out gas, but the situation, including the uncertainty, is played for laughs when he describes the experience to Elaine. Her remark is "So your dentist and hygienist violated you while you were unconscious. So what?" despite the fact that Jerry is obviously deeply disturbed by the incident.
* Seinfeld episode "The Maid", Jerry starts sleeping with the new maid he had hired. Unfortunately, this distracts the maid from doing any cleaning in the house

at all and Jerry starts to think that he is paying a whore which the rest of the gang makes fun of. After he accidentally offends the maid with this statement, the maid breaks up with him and quits her job.
* Seinfeld episode "The Mango" has mango fruit be the cure for George and Jerry.
* Seinfeld episode "The Movie" most of the episode involves Jerry, George, Kramer and Elaine searching vainly for each other so they can meet to see a movie, and constantly missing each other by a few seconds. In the end, no one gets to see the full movie that they wanted to see.
* Seinfeld episode, The Opera, Elane creeps into the apartment of "Crazy" Joe Davola. a potentially murderous psycho who she's been dating and is, unbeknownst to her, stalking Jerry. She sees photos of her on the wall taken with a telephoto lens, and Davola invites her into his dark room. It is a surprisingly tense scene.
* Seinfeld episode "The Pez Dispenser". At the end, George asks Jerry, "What's a three-letter word for candy?" Jerry says, "Sorry, I don't know."
* Seinfeld episode "The Phone Message" revolves around an angry message George left on his date's phone while she was out of town, and his attempts, using Jerry as a decoy, to sneak into her living room and change the cassette before she hears it. She reveals later that she had had her friend play her the messages and took George's tirade as a dry joke, their successful effort to switch tapes a waste of time.
* Seinfeld episode "The Puerto Rican Day", where a parade is obstructing the traffic, and Elaine tries to go through underneath a viewing stand, leading a group of people. An elderly priest can't keep up:
* Seinfeld episode "The Sniffing Accountant", Jerry describes his shirt as "half silk, half cotton, half linen".
* Seinfeld episode "The Suicide". the foreign woman Jerry is seeing asks him who the Stooges are and he promises her that he will "show her the Stooges".
* Seinfeld episode "The Wallet", when Kramer lights a Cuban using Jerry's stove, he also lights his hair on fire. It takes him a good ten seconds before he screams.
* Seinfeld episode was. He replied that he didn't have one saying "They're all my babies. I love each one. Comedy is really a survival art. It's like asking 'What's your favorite breath of air?' 'Whatever keeps me going to the next one.'"
* Seinfeld episode where George got a toupee that went all over the place. Both he and Kramer thought it looked great, Jerry referred to it as George's 'hair hat', while Elaine took matters into her own hands...
* Seinfeld episode, where Kramer sees a tour bus passing by and pretends to mug George in order to get a horrified reaction from them.
* Seinfeld, Estelle Costanza complains about everything, which leads to arguments with her Roman Catholic husband Frank who complains just as much. Helen Seinfeld complains about Jerry's career as a comedian, thinking that there isn't much money in it (despite plenty of evidence to the contrary). As a consequence, she constantly sends his gifts back and he in turn will not accept money from them.
* Seinfeld. Estelle Costanza fits the trope too, though her real life surname is Harris.
* Seinfeld example, there was another episode where Kramer couldn't sleep in his apartment so he stays over at Jerry's. After lamenting that he can't fit on Jerry's couch, he sleeps in Jerry's bed with him, much to Jerry's annoyance.
* Seinfeld example when Jerry and George go see Kramer's holistic healer buddy Tor Eckman.
* Seinfeld exchange between Kramer and Elaine on the episode titled "The Millenneum":
* Seinfeld featured a montage of various bizarre noises made by all four main characters (surprisingly, Kramer really doesn't get more time here than anyone else).
* Seinfeld finds this out the hard way. When he notices that his girlfriend enjoys being naked in his apartment, he tries to be naked too, but the girlfriend finds it disgusting. Later, he and George are told this by Elaine:
* Seinfeld for everything when Jerry is around (because he and and his wife refuse to believe Jerry isn't broke). Jerry himself is actually a subversion; he's

immensely generous with his money and often givens thoughtful and expensive gifts. It's one of the character's few redeeming traits.
* Seinfeld for syndication on TBS with episodes being sped up approximately 7.5% to fit in two more minutes of commercials.
* Seinfeld found out Larry based him on himself and started playing the character as an exaggerated version of Larry.
* Seinfeld, Frank Costanza sees someone choking at a singles event he cooked for and is reminded of an incident during the Korean War where he was responsible for his troopmates getting food poisoning. Frank flips out and tries to stop everyone from eating, overturning the food table in the process.
* Seinfeld from Elaine, George finds he can no longer even sit in a car with her without feelings of The Urge. In fact, by the end of the episode, all of the male characters are enamored with Elaine after hearing the tape.
* Seinfeld - George admits to having privacy issues after getting a massage from a man, to where he can't use a urinal; he's a "stall guy". Kramer finds this funny.
* Seinfeld, George and Jerry pretend to be "O'Brien" and "Murphy" so that they can get a limo from the airport. On the way there, they pick up two fans of O'Brien, and find out that O'Brien is actually the Neo-Nazi leader of the Aryan Union, who believes that Jews are trying to take over the world using blacks to push drugs.
* Seinfeld, George builds an elaborate sleeping space under his desk. Later, Steinbrenner (his boss) comes looking for him and, not seeing him sleeping under the desk, spends the afternoon waiting for George to "come back." George eventually gets out of it by calling in a bomb threat. Later in the episode (after George is out), Steinbrenner hears George's ticking alarm clock in the desk and calls the bomb squad.
* Seinfeld - George buys a fedora at a flea market and waxes nostalgic for the days when men wore hats - "It must've been a bald paradise!". Naturally he meets an attractive woman and has to face the prospect of removing it...
* Seinfeld: George Costanza refuses to carry a pen around with him because he's afraid that it might accidentally puncture his scrotum.
* Seinfeld, George dates a woman who looks like Jerry. George tries to come up with things that the relationship can be 'about' so as not to deal with the idea that he might harbour homosexual feelings for Jerry. The woman gets gum in her hair and cuts it out, making her hair short like Jerry's. George runs away screaming. Later, at the coffee shop, George and Jerry are talking about the incident and George says 'We must never ever speak of this'. Afterwards Jerry awkwardly asks George if he wants to go and see a movie. George refuses, instead saying that he's 'going to take a few days off', which Jerry agrees is probably for the best.
* Seinfeld: George gets all anxious and upset after he gets a massage from a male therapist...when someone mentions Evander Holyfield and how he's a good-looking man, George gets worse...then more so seeing a poster of Holyfield.
* Seinfeld: George goes climbing with Elaine's boyfriend (who he has a mancrush on) and ends up breaking the poor guy's face.
* Seinfeld, George is excited to be showing up to a fancy party with a date wearing one of these.
* Seinfeld George loses his glasses. He thinks he can see just fine (especially when squinting), but he ends up mistaking a police officer petting her horse for Jerry's cousin making out with Jerry's girlfriend. It's also revealed that he once mistook mailboxes for raccoons. Oddly enough, he was also able to spot a dime on the floor from the other side of the room.
* Seinfeld, George needs to be fired from the Yankees to get a more lucrative title with the Mets, but is actively praised for wearing/damaging Babe Ruth's clothes and 'streaking' during a ballgame in a flesh-colored body suit. In the end, he finally manages to do something that would have gotten him fired, except that Mr. Wilhelm barges in at the last second to take credit for it and get himself fired because he was up for the same Mets job.
* Seinfeld, George plots an elaborate setup to prove a mechanic stole his Twix bar. It's ruined when he leaves the room...
* Seinfeld, George's boss Steinbrenner is eccentric enough to fire people for

almost no reason.
* Seinfeld, George's dad gets fed up with the commercialization of Christmas that he invents a new holiday called "Festivus". It includes a father-son wrestling match and an airing of grievances with other family members.
* Seinfeld, George's desperation not to spend time with his once-potential parents-in-law at a function they have arranged sees him concoct a story about owning a luxurious house in the Hamptons which he is spending time at, and ends with him driving them all the way to the Hamptons to keep the lie going. When he breaks down and admits the truth, they confirm they knew all along, but let him suffer through keeping up the charade because they don't like him very much.
* Seinfeld - George served scrambled eggs secretly laced with lobster to Jerry's girlfriend, revealing it after she ate... many people would love this combination (she did until she knew what it was), but she followed a kosher diet. This was his revenge for her telling his girlfriend about his "shrinkage".
* Seinfeld George's fiancee is accidentally poisoned by the cheap glue on the wedding invitation envelopes, because George was too stingy to pay for better ones (and too lazy to seal any invitations himself). And Susan herself for some reason didn't use a sponge rather than lick the envelopes herself—-poison or not, those seals taste terrible.
* Seinfeld George's mother rejects the advice of Jerry's girlfriend Donna Chang because she finds out (having previously talked to the woman only on the phone) that Donna is not Chinese. "I don't want to take the advice of some girl from Long Island!" she shouts.
* Seinfeld) George spends the rest of the episode contriving excuses to walk in on her naked to even the score.
* Seinfeld: George's wallet. The "mint" is a phone tab from an ad (a strip of paper just big enough to fit a phone number).
* Seinfeld", George's workplace despises him so much that they are trying to get him to quit, because they can't fire him due to the contract he signed. One day he shows up to work and finds the door to his office boarded up. After climbing into his office through the air ducts, he phones his boss's secretary.
* Seinfeld, George thinks that the word "puke" is funny. "That's a funny word. Puke. Puke! Don't have to think about that."
* Seinfeld, George tried this to get out of the planned marriage with Susan. It doesn't work, either.
* Seinfeld: George uses porn as part of his computer sales pitch in The Serenity Now.
* Seinfeld had fun with Elaine and David Puddy, as well as George with Susan.
* Seinfeld had George eating very sloppily on the Jumbotron, and the commentators mock him for not using a napkin.
* Seinfeld had Jerry deal with an entire family of guys who tended to pick up a television set too heavy for them. At the end of the episode, Jerry easily picks up the back-killing television TV and moves it.
* Seinfeld had plenty examples of this trope, for instance, George needing a car battery to power up an arcade game (long story), Kramer's friend carrying said battery in the night and Jerry having to remain with a girlfriend he loathed because he heard news of a serial beheader and mistook Kramer's friend with the battery for the psycho carrying a head.
* Seinfeld had the double-or-nothing variation when Elaine kept betting Jerry that she was broken up for good with Puddy. Several rebounds later, she gives up, stops betting, and Puddy breaks up with her.
* Seinfeld had the similar scenario of Frank Costanza's war story: He was the cook for his unit, but the shipment of food he received was expired. In his hubris, he thought he could compensate for this with just the right seasoning, but he "overseasoned" and made the food too spicy, causing the troops to get sick. He was so scarred by this that he vowed never to cook again.
* Seinfeld had this in retrospect. In Improv comedy club, a friend of Jerry's was on the softball team. They won a game and Kramer convinced him to pour a cooler full of Gatorade over the coach's head. The coach ended up dying of exposure and

the friend developed a drug problem out of guilt.
* Seinfeld has an inversion: Jerry would not let one of his own neighbors into his apartment building.
* Seinfeld has a slightly modernized version with an electronic organizer and a tape recorder instead of kitchen appliances. Both items turn out to be defective.
* Seinfeld has Jerry and Kramer swap apartments. Thanks to a "Kenny Roger's Roasters" sign which shines into Kramer's window, this happens to Jerry:
* Seinfeld has Kramer as a Communist Santa. Your mileage may vary on whether that was bad or not.
* Seinfeld has Kramer's alter-ego H.E. Pennypacker: wealthy industrialist, philanthropist, and bicyclist.
* Seinfeld has so far only aired on the Canal Sony pay TV channel (Amazon Prime Video keeps the original Mexican dub).
* Seinfeld has "The Apology" in which George doesn't get an apology he insists on from a guy going through AA. He talks to the guy's sponsor, who then takes George to Rageaholics Anonymous so he can get help. George resists this and confronts the man again, driving HIM to go Rageaholics. Meanwhile, there was Germaphobes Anonymous in that episode that Puddy used to go to and eventually Puddy, Elaine and Elaine's germaphobe coworker all end up at-because Kramer made a salad for them while showering.
* Seinfeld. He comes up with surprisingly brilliant schemes, but for the purposes of completely pointless things. One can only wonder how successful he'd be if he put the effort into work that he puts into avoiding work.
* Seinfeld, he innocently asks a mailman for directions to the nearest Chinese restaurant. He doesn't have a clear view of the man's face at that moment. Jerry doesn't realize until it's too late that the mailman is a Chinese-American, who takes great offense at the request.
* Seinfeld; he picks a bad student after several — as he puts it — "annoying little overachievers".
* Seinfeld!" Her appearance in a later episode confirms that this last guess was correct.
* Seinfeld He stands in the doorway for a few seconds, then backs out again.
* Seinfeld. His trademark entry was averted in a couple of episodes. In one, Jerry's apartment is robbed while he's away, so he starts locking the door at all times. At one point there's a loud thump on his front door. When he opens it, Kramer is on the floor, holding his head. In another episode, Jerry has a woman in the apartment, and again, has the door locked, leading to another loud thump on the door.
* Seinfeld. How smart did he get, you may ask? Well, after identifying a waitress's accent as Portuguese, he immediately starts speaking fluently in Portuguese to her. When Elaine asks him where the hell he learned Portuguese, he shrugs and says that his cleaning lady is Portuguese, so he must have just picked it up from her. Unfortunately for him, despite his desire to remain celibate and stay a genius forever, the Portuguese ends up being his undoing when it helps him seduce the waitress. After doing some quick calculations and determining that this was a once-in-a-lifetime opportunity, he has sex with her and immediately reverts back to his normal intelligence, presumably losing his ability to speak Portuguese.
* Seinfeld in an attempt to get his parents mad after they started neglecting him.
* Seinfeld includes most of its memorable minor and recurring characters in the finale.
* Seinfeld: In one episode, Elaine dates a man who is 66. Though she gets teased over it a bit, Elaine seems to be happy with this. However, he then has a stroke and nearly dies, convincing her to break up with him. The way she does this though is to suddenly spring it just as she's been feeding him.
* Seinfeld. In one episode George accidentally got his coworker fired and then got his position. Kramer promised a little kid a Yankees baseball player would catch a fly ball in his hat, Elaine ruined her friendship with her cousin, several New-Yorkers missed their wake-up calls, and Seinfeld broke up with the aforementioned cousin due to her bad cooking. The trigger event was Jerry eating a grapefruit.

* Seinfeld instead of an apple and tries to play it off as a conscious decision.
* Seinfeld, instead of separating, they're about to spend a year together in the same tiny cell (yeah, don't ask):
* Seinfeld, in that they are no longer interested in each other sexually but still hang out with each other because they don't have many other friends.
* Seinfeld in the background and so out of focus that Jerry has to squint to see them.
* Seinfeld: In "The Conversion", the writers didn't know that the Latvian Orthodox Church was a real religion, since they were trying to make up a fictional one. They ended up receiving many thank-you letters from the church for bringing attention to the denomination.
* Seinfeld: in the episode "The Junk Mail," Jerry searches through an old VHS tape and finds out Elaine's latest boyfriend once appeared as "the Wiz" in a kitschy commercial for the Nobody Beats The Wiz chain of electronics stores.
* Seinfeld: In the final episode, NBC bigwigs have rekindled their interest in Jerry's pilot.
* Seinfeld In "The Library," Jerry claims that he did return a decades-overdue library book, saying the event is burned into his memory because he was on a great date at the time. It turns out that he actually returned a different book with a similar title.
* Seinfeld: In "The Old Man," George was attracted to the titular old man's housekeeper specifically for this reason. After all, if she can't understand anything he says, then he can't screw things up with her by saying something stupid.
* Seinfeld: In "The Pledge Drive", Jerry hosts a pledge drive at WNET Channel 13, and then has Kramer take over while he searches for his missing Nana.
* Seinfeld: In "The Wallet", Jerry throws away a watch given to him by his parents because he didn't like, but it was later found by Jerry's uncle Leo who takes it for himself. This follows up to its continuation episode "The Watch" where Jerry is having dinner with his parents and Leo. Leo proceeds to show off his new watch and says "What kind of idiot would throw away a perfectly good watch?'
* Seinfeld involves Jerry tiptoeing around these while dating a Native American woman, avoiding common phrases with Native roots ("scalping" for tickets, "reservations" regarding a restaurant) to not offend her, after accidentally doing so after buying a fake statue of a stereotypical Native man. Eventually he manages to accuse her of being an "Indian giver" without actually using the word, and their relationship dissolves.
* Seinfeld in which Elaine allows herself to be mistaken for a building janitor because she's hiding out there in order to have Chinese food delivered.
* Seinfeld, is a Broadway veteran and a very talented singer who had to be recorded singing twice as he sounded too good the first time.
* Seinfeld is a good example of a grown-up sitcom that's at this level.
* Seinfeld is built around this trope: George, with a piece of pulp in his eye, gets one of his co-workers fired and accidentally sells George Steinbrenner's birthday card to a sports memorabilia shop by way of some badly-timed winks.
* Seinfeld is excused since the title character is a neat freak, but it would have felt out of place otherwise, considering how "ordinary" the people are.
* Seinfeld is nowadays the only one still completely in the show's shadow.
* Seinfeld isn't in "The Seinfeld Chronicles" (the pilot), which was shot before she was cast, and due to her pregnancy midway through the series is also absent from both parts of "The Trip". In fact, only one cast member appears in every episode— no prizes for guessing who).
* Seinfeld is the embodiment of this trope, to the point that Jerry immediately seeks him out for help when he needs to pass a lie detector test.
* "Seinfeld" Is Unfunny: A work that was innovative at the time nowadays comes off as uninspired and unremarkable.
* "Seinfeld" Is Unfunny: A work that was seen as revolutionary at the time is now viewed as derivative due to its innovations not being innovative anymore.
* "Seinfeld" Is Unfunny got a score of 20% on Sega16), led quickly to the death of

the genre. Nowadays, admitting to wanting live-action in a video game is like saying that you want your game to be horrible. This still does not prevent the medium from having its own age ghettoes, as seen below.
* "Seinfeld" Is Unfunny: Groundbreaking and popular thing fades into irrelevance due to many imitators or improving technology.
* "Seinfeld" Is Unfunny: It's literally "(an) old hat", not something that was once considered trendsetting before it loses that appeal after being imitated so often.
* "Seinfeld" Is Unfunny (something is copied so much that the original work doesn't seem as original anymore)
* Seinfeld itself and Jerry and George are based on the show's creators.
* Seinfeld Jackie Chiles (an obvious parody of Johnnie Cochran) in at least three cases of this. Every time, he wound up humiliated due to Kramer acting stupid and ignoring his legal advice.
* Seinfeld: Jerry and George are seen playing softball in two episodes, where the plot surrounds this event.
* Seinfeld: Jerry and George had been pushing for a long time to get their "show about nothing" approved by NBC. Finally, their first episode is aired and is successful. However, at the same time, the head executive who had approved the show goes AWOL and is replaced by a vindictive woman who cancels the show out of spite.
* Seinfeld, Jerry attributes the popularity of salsa to people thinking it's fun to say.
* Seinfeld, Jerry buys a "European men's carry-all" from the J. Peterman catalogue — but essentially, it's a purse.
* Seinfeld, Jerry feels uncomfortable with his girlfriend's tendency to walk around his apartment naked—especially when he sees her do a "full-body flex on a pickle jar."
* Seinfeld. Jerry, George, and Elaine have all routinely dated people only to break up with them over one minor character flaw or another.
* Seinfeld, Jerry had a girlfriend whose stepmother was obsessed over her stepdaughter's speed dial, and she did not want to lose her spot to Jerry. Jerry's girlfriend finds out about her stepmother's plans, and throughout the rest of the episode, the two women take the speed dial more and more seriously.
* Seinfeld: Jerry has a favorite yellow t-shirt named Golden Boy. When it's washed in the wrong cycle and ruined, Jerry mourns its loss and passes the "favorite t-shirt" title to Golden Boy's "son", Baby Blue.
* Seinfeld, Jerry is dating a girl who is gorgeous and sexy, but not very bright. His conflict over this manifests itself in a scene where his brain (Jerry in a brain-shaped hat) and his penis (Jerry in a flesh-toned military helmet) face each other off in a chess game until one folds.
* Seinfeld Jerry is dating a woman whose boss turns out to be his old rival in high school Duncan Meyer. Duncan hates Jerry because he was a legend as the "fastest kid in school" after winning a track race in the ninth grade. Jerry won due to a head start that nobody but George saw. Only Duncan suspected he cheated. Jerry gets George to pretend he hasn't seen him since high school to convince his girlfriend and Duncan that he saw Jerry win the race fairly. When George "runs in" to them at the diner he says he remembers that race well since he claims it was the same day he lost his virginity to Miss Stafford the "voluptuous" homeroom teacher: "I was in detention and she came up behind me while I was erasing the blackboard..." Jerry then stops him and gets him back to talking about the race.
* Seinfeld - Jerry is excited over the prospect of meeting and dating a Donna Chang, then is upset when he finds she's a white girl who appropriated a Chinese name.
* Seinfeld, Jerry is making idle chit chat with his masseuse and mentions a recent child abduction in Pennsylvania, then begins rambling about how you just never know who could be some nutjob looking to hurt you or your kid, even pointing out how he could very well be such a person. The woman gets so freaked out that she refuses to continue having him as a client. When he shows up at the office to apologize and explain, the woman flips out even more and screams at her visiting son to run into her office and lock the door.

* Seinfeld, Jerry jokes during one of his stand-up bits that this is why superheroes have secret identities: not wanting to face complaints after doing this (or potential lawsuits).
* Seinfeld - Jerry's dad Morty, as president of his condo board, gets a roast in his honor, but he's so sore with his emcee friend over Jerry and the 'astronaut's pen' that he pushes the whole affair into an ugly brawl.
* Seinfeld: Jerry Seinfeld had a bit about horseback riding: the "U-shaped" horses he usually gets have names like "Almost Dead" and "Glue Stick."
* Seinfeld, Jerry (Seinfeld) jokes about his current girlfriend's belly as if it speaks in a funny voice. She tells him he has to choose between the joke or her. He chooses the joke, only to find out his friends think the voice is 'played out'. He quickly reconciles with the girlfriend.
* Seinfeld: Jerry's girlfriend, Donna Chang (who changed her last name from "Changstein" and is from Long Island and very occidental), says "ridicurous".
* Seinfeld, Jerry's girlfriend forces him to read scripts with her as she horribly overacts, and representations of his brain and penis engage in a chess match to see whether or not he'll dump her.
* Seinfeld Jerry was in a footrace in high school and had gotten away with literally jumping the gun, taking a 10 yard lead before the race started, and for some reason nobody noticed except George. Many years later, a guy he beat comes back for a do-over.
* Seinfeld: Kramer always entered Jerry's apartment with a dramatic slide - but it was postal employee Newman who had a recurring Ham whenever he entered a scene.
* Seinfeld: Kramer and Newman are prone to these, alone or working as a team.
* Seinfeld. Kramer can't get the part to play himself. (It is implied this happened to the guy he's based on.)
* Seinfeld: Kramer, George, and Elaine are all drop-in characters because they tend to arrive at Jerry's apartment unannounced. Kramer is the best fit because he lives across the hall and doesn't even need to be buzzed up. He simply bursts through the door without warning. In one episode, Jerry actually had the door locked for an unrelated reason, leading to a loud crash as Kramer tried to perform his trademark slide.
* Seinfeld. Kramer is more likely to have a "money making scheme of the week" though.
* Seinfeld, Kramer mistakenly thinks a friend is pregnant and even after she states that she isn't, he still is not entirely convinced.
* Seinfeld. Kramer rages war with the cable company, after they made him wait all day for an appointment years before. When the cable guy phone's Kramer to access his apartment, Kramer excuses himself and puts him on hold — complete with a tape recorder playing elevator music. Fade to the cable guy at the payphone, checking his watch, when Kramer finally rides by in a taxi to taunt.
* Seinfeld, Kramer sees a cop wearing an eyepatch and, thinking it looks cool, decides to start wearing one as well. His trademark klutziness exacerbates thanks to his now-limited field of vision, but he doesn't seem to care.
* Seinfeld, Kramer yells at Jerry about him wanting to reclaim a phone number of a woman he was trying to stop seeing. Kramer storms out and slams the door and a beat later he comes back in to grab the cereal and milk he was borrowing off of Jerry's counter. Then he leaves again.
* Seinfeld. Later on, his suspicions are confirmed. In another episode, the same dentist inflicts pain on Jerry after finding out Jerry was telling "anti-dentite" jokes (You know what the difference is between a dentist and sadist? Newer magazines.)
* Seinfeld led many to believe that she had broken the curse, at least for herself.
* Seinfeld me the name of the movie you want to see!" At the end of the episode, the Moviefone guy arrives to take revenge for the stolen business.
* Seinfeld Neuman is a postal worker. In a scheme to get Neuman out of his apartment via a transfer to Hawaii, Jerry dons Neuman's old uniform to deliver his unused mail. The joke is that the scheme backfires because Jerry is better at it than Neuman - all of the mail was delivered on time, something no mailman has ever

done.
* Seinfeld, Newman gets ticketed for speeding. He makes up a story about having to save a friend from taking his own life because he couldn't become a banker and tries to get Kramer to follow along with it.
* Seinfeld: "no learning" was one of the rules of the show, after all.
* Seinfeld, of all shows, has Elaine’s boss J. Peterman briefly become one in the episode “The Chicken Roaster”—- he goes missing in Myanmar, and when Elaine tracks him down on behalf of the company, he’s living in the jungle as a “poet warlord” who orders around the natives and asks Elaine if she’s an assassin.
* Seinfeld often consequences to Larry David's actions. The humor is also subtler and less slapsticky, the situations and how they play out are a bit more realistic, etc.
* Seinfeld once dated a woman who appeared emotionally normal in most ways, but never laughed. Needless to say, as a comedian this bothered him. At one point he even tells her a joke, and she responds in a dead monotone that "That's very funny."
* Seinfeld. Once he shows up after losing his "credentials", the next day the same building is devoid of anything but a meat-packing plant.
* Seinfeld: One episode has Jerry dating a woman with an annoying laugh, and he can't bear to tell her. It's compared to "Elmer Fudd sitting on a juicer."
* Seinfeld: One episode, this happens to Elaine with her keyring, causing Jerry to ask if she's working as a medieval jailer.
* Seinfeld on George as retribution for Susan's death if the gang is found not guilty.
* Seinfeld". On one occasion he was called "Gary Seinfield" by someone who had just been told his name literally one second ago.
* Seinfeld plots, many of which were B movies like "Sack Lunch", "Checkmate", and "Prognosis Negative".
* Seinfeld references the Cuban hijacker trope with Dominican characters that are repeatedly mistaken for Cubans.
* Seinfeld referred to this in his act (in a two part episode). See above.
* Seinfeld, resulting in him forbidding Jerry from seeing his daughter ever again. Naturally, Jerry is pretty ticked off at Newman the next time they cross paths.
* Seinfeld returns to work at the J. Peterman Catalog at one point, wearing George's Yankees jacket, after Elaine warned her to stay away from him on the grounds that he's "a bad seed".
* Seinfeld seasons to become a hit. It's highly unlikely that a show would be allowed to stay on the air that long without becoming a hit if it were to debut now.
* Seinfeld's half-sister Lauren Bowles made occasional appearances as a waitress in the coffee shop that the characters frequent.
* Seinfeld shares her pro-choice views because "He's so good-looking."
* Seinfeld?", she turned to him and said "I'm not doing this". The script was thrown out and "The Phone Message" was written in two days to take its place.
* Seinfeld since the Jerry, Kramer and Elaine put a lot of emphasis on how others perceive them and will lie to make themselves look better.
* Seinfeld situations in the show are the result of them actively looking for reasons to end promising relationships.
* Seinfeld's main characters come up with their own lexicon of terms that may or may not be shared by other characters.
* Seinfeld so much that she submits her own idea. When her boss sees her published cartoon, he soon identifies the punchline as "a Ziggy", stolen from the newspaper comic of the same name.
* Seinfeld. So the four main characters being sent to prison resulted in fans being unhappy.
* Seinfeld sound rather jarringly fake compared to the audience response in the rest of the show, presumably because they got a handful of actors in to play the standup patrons. Could also be that it was the "warm-up" to the show, shown before

the start.
* Seinfeld spawned one of these. Apparently, Jerry Seinfeld and several writers went to the restaurant of the man (Al Yeganeh) that the character had been based on. He recognized them and launched into a rant about how the episode had "ruined his life" and demanded an apology. Seinfeld stood up and gave, to quote, "the most sarcastic, insincere apology" he'd ever heard. Yeganeh then yelled "No soup for you!" and threw them out of the restaurant.
* Seinfeld special for that year). It wasn't until season three that it showed any promise at all, and season four that it was legitimately successful.
* Seinfeld "Spongeworthy." This gets a callback in the final episode when the pharmacist is called to testify against her and her need for birth control is made to make her sound like a loose woman rather than one taking responsibility for her reproductive health.
* Seinfeld started to use cold opens as opposed to Jerry's stand-up routines around season 8.
* Seinfeld starts causing havoc at the Old Mill Restaurant, Kramer is told to alert the police. He finds a pair of beat cops but is out of breath from running, thus suffers a coughing fit while trying to explain the situation.
* Seinfeld's "The Maestro" he drinks enough cafe lattes to talk a mile a minute and jitter as he walks.
* Seinfeld's "The Yada Yada", Jerry's love interest Beth (Debra Messing) appears to agree with him on the superfluity of dentists... only to add that dentists were worse than "the blacks and the Jews". Afterwards, when Elaine asks Jerry where Beth is, he answers "she went to get her head shaven".
* Seinfeld: Subverted. In the episode "The Soup", George flirts with a Monk's waitress, Kelly, and both playfully banter with each other. At Jerry's goading, George takes Kelly out for a walk. He mentions how he likes the word "manure", which wrecks his chances with Kelly as she makes a casual mention she has a boyfriend. The next time they meet, the banter is replaced with a cold and distant formality, which makes George too uncomfortable to enter Monk's. He attempts to get her fired, but that backfires when George gets banned from the restaurant.
* Seinfeld subverts this. The plane malfunctioning with the main cast in it certainly sounds like this trope, but it lasts for all of a minute (with the characters continuing to say funny things, even) before going right back to the show's usual pure comedy.
* Seinfeld supposed to be rather unattractive and date above their level.
* Seinfeld that was scripted but never filmed (does that count?) had Kramer change his name to a bar code tattooed to his butt.
* Seinfeld The episode "The Library" has Elaine, George, and Jerry discussing the wedgie. At the end, George is given an atomic wedgie by an old gym teacher-who he had gotten fired for giving him a wedgie in high school.
* Seinfeld, the events brought up as evidence against the gang are referenced as happening on the original air dates.
* Seinfeld (the last three were with the same woman). Sometimes it worked, but more often than not, it backfired.
* Seinfeld; the original ending called for them to drive away but be unable to find the exit.
* Seinfeld: The plane's going down, the series is ending, and Jerry and Elaine are about to reveal their true feelings for each other... when the plane levels off. They make a safe landing, the confessions go unsaid, and the series ends in a completely different manner.
* Seinfeld: The series finale involves the cast being brought to trail for violating the "Good Samaritan Law" when they fail to help a man being mugged. In real life, the Good Samaritan Law protects people from being charged when they do try to help someone is danger. The trial is also filled with various examples, such as the judge allowing witnesses that have no relevance simply because the prosecution already paid for their travel expenses. Also, the maximum punishment for such a violation would be a $300 fine, not a one-year prison sentence, especially since there was a cop standing close by and not doing anything to help

and even testifying to that effect. Even their fictional version of the law is stated to only require offering aid "when it is reasonable to do so" - any lawyer worth a damn could easily argue that there is nothing remotely reasonable about requiring random civilians to intervene against a potentially armed criminal.
* Seinfeld: The show's comedy is largely based on the characters having in-depth conversations about trivial topics and daily minutiae. This is partly why it eventually dubbed itself "a show about nothing".
* Seinfeld: "The Subway" Though all four characters ride the subway during this episode, Elaine is the only one unlucky enough to be on one that stalls, delaying her arrival at a lesbian wedding.
* Seinfeld this in the episode "The Calzone", where Jerry's girlfriend has this quality and he takes advantage of it.
* Seinfeld!" This situation was reused and played for laughs each time.
* Seinfeld, this was one of the ideas Jerry and George pitched to NBC for Jerry's sitcom pilot. After hitting Jerry's car, a man has no insurance or ability to pay for the damages, so a judge sentences him to be Jerry's butler. The network executives like this ridiculous premise much more than "a show about nothing."
* Seinfeld, though we don't know if he succeeded in sleeping with her.
* Seinfeld, to avoid harassment by a street gang George claims to be a former member. They don't believe him so to "prove it" he has to mug somebody on the street. Jerry's parents walk by and George tries to get them to pretend he's robbing them but they dismiss him.
* Seinfeld top, and because it's clearly the place trying to get rid of its wasted food by pawning it off on the needy.
* Seinfeld to promote his coffee table book about coffee tables. He kisses Kathie Lee Gifford on the lips. When the three of them share a drink of coffee, Kramer burns his mouth on the coffee, making him spit all over Kathie Lee's dress.
* Seinfeld, to which her expression clearly indicates that this is the weirdest example she's ever heard.
* Seinfeld trivia and confesses, and we never find out whether he was beating the machine or not.
* Seinfeld (unusually for this trope, the journey in the ambulance is used for several more gags).
* Seinfeld uses them regularly, often because the studio audience won't stop laughing.
* Seinfeld uses this trope, having Jerry and Elaine set up George and one of Elaine's friends (who, naturally is never heard from again).
* Seinfeld version is relatively tame compared to the real man who has been known to use profanities such as calling a female reporter a "bitch" on camera in one instance.
* Seinfeld version of her gang of guy friends: one member who is strangely like Jerry, one strangely like George, and one strangely like Kramer (as well as a mailman strangely like Newman). The twist, however, is that these counterparts, though definitely reminiscent of the originals, are actually more "normal" than the regular gang.
* Seinfeld, walked away from the series after its seventh season, Seinfeld was promoted to executive producer.
* Seinfeld was an artist on Seinfeld, there were remarks that it was probably why their work was expensive.
* Seinfeld was on the air has seen an episode in syndication at least once, but that's not necessarily "The Soup Nazi". However, everyone can state the basic premise of the episode or quote the character's famous catchphrase.
* Seinfeld we also have the "maroon Golf" Jerry ("black Saab") blocked in traffic and who paid him back.
* Seinfeld wearing a large fuzzy hat, and walking with a cane, tries to remove a prostitute from doing business in his car. A cop mistakes him for a pimp, and he's arrested.
* Seinfeld. When George and Jerry accidentally injure Midler in a celebrity softball game, forcing Jerry's girlfriend into the role, New Yorkers accuse Jerry

of injuring her intentionally.
* Seinfeld: When George Costanza criticized George Steinbrenner's decisions to his face, Costanza wound up working for the Yankees for a season.
* Seinfeld: When George's fiancée Susan dies, he is more relieved than anything else. This is later used as evidence against him at the trial in the series finale.
* Seinfeld, when George tries leaving his keys and then his hat at a woman's apartment so as to have an excuse to call her again.
* Seinfeld when Jerry and George film the pilot for their show. It looks like they're struggling and it's going absolutely nowhere, but they successfully make a pilot. The show doesn't get picked up, but not because of any problem with the show itself; it gets canceled because their main supporter, the president of the network, becomes lovesick for Elaine and runs off to join Greenpeace.
* Seinfeld, when Jerry asks George "Is there any Tampax in your house?". When George reluctantly replies "Yes", Jerry declares, "You've got yourself a girlfriend".
* Seinfeld, when Jerry returns a valuable earring he found in his dry cleaning. It turns out that the dry cleaner's wife has been frantic over this missing earring, and to reward him for the kindness, he promises Jerry free dry cleaning from that day forward. Of course, the trope is then played with because Jerry's friends keep asking him to get their stuff cleaned for them.
* Seinfeld, when Jerry's car is stolen and a similar model turns up torn apart in a garage.
* Seinfeld when one of Elaine's boyfriends is in the hospital. George mistakenly calls it the "Clara Nightingale Syndrome", confusing Florence Nightingale with Clara Barton.
* Seinfeld, when one of Elaine's coworkers believes that Elaine's name is actually Suzi, and complains about her to Elaine's boss. Her boss, of course, believes that Suzi must be a separate person entirely. When this woman (in the presence of Elaine's boss) demands to confront both Elaine and Suzi at the same time, Elaine manages to talk her way out of the situation while simultaneously maintaining the illusion that she is Suzi (to her co-worker) and that Suzi is someone else (to her boss).
* Seinfeld when one of Elaine's co-workers keeps calling her Susie, and due to an elaborate chain of events everyone is convinced Susie is a real person. Elaine "kills her" by telling her co-workers Susie killed herself, and there is somehow a funeral at the end.
* Seinfeld when talking to a therapist after headway is being made on he and Jerry's show for NBC but feels in his gut that something will go wrong, claiming that "God would never let me be successful." When the therapist says that she thought he didn't believe in God, he replies "I do for the bad things." Throughout the rest of the episode, he continues to repeat such sentiments.
* Seinfeld when the latter pursues Jerry's girlfriend, revealing a rarely seen poetic side. The scheme nearly derails when she mentions junk mail, and, fed by Newman, Kramer launches into a rant that so-called junk mail takes as just manpower to deliver as "precious little greeting cards."
* Seinfeld where George hired the best freelance electrician around to wire a battery to a Frogger arcade machine he bought so he could keep his high score. The electrician was disappointed that it wasn't a heist, though George said if he wanted to he could steal the necessary tools.
* Seinfeld, where George's girlfriend refuses to accept their break-up. Both she and Jerry compare this to launching missiles from a submarine (Jerry says it's not the same, but George's girlfriend says it is).
* Seinfeld, where Jerry Seinfeld played a fictionalized version of himself, there was a plotline, where he was involved in the creation of a TV series in which he starred as a fictionalized version of himself.
* Seinfeld where Newman interrogates Jerry, but sits himself under the hot lamp instead of Jerry. Newman gushes sweat while Jerry sits comfortably and sips a refreshing soda.

* Seinfeld, where the most trivial things affect condo board politics.
* Seinfeld, whether it be Jerry and his virgin girlfriend or Elaine encountering JFK Jr. at the place she works out at.
* Seinfeld: Whether or not Elaine was dating Puddy or not would depend entirely on what works for the episode. Their unstable relationship was lampshaded often.
* Seinfeld, which would intercut Jerry's stand up comedy routines with the sitcom action. Usually the routines commented on the events in the sitcom portion of the show, but occasionally characters from the sitcom portion would appear in the stand-up crowd sequences. These stand-up sequences were later demoted to bookending each episode and eventually dropped altogether.
* Seinfeld while George puts his head on the table while groaning "Make it stop..."
* Seinfeld whose last name is Chang. Mrs. Costanza later rejects the advice because she was under the impression that Chang was Chinese, but she isn't. (It was shortened from Changstien.)
* Seinfeld with another man, not simple attraction to them. However, the only gym teacher actually physically seen in the series was a vicious bully, but not a pervert.
* Seinfeld with hilarious results. When George stops having sex in "The Abstinence," his IQ goes off the chart now that his brain is free to focus on things other than getting laid, and he even gives New York Yankees home run hitting champs Derek Jeter and Bernie Williams advice on how to use physics to improve their game. However, when Elaine sees what happened to George and decides to give up sex to help her boyfriend pass the medical board, her IQ drops dramatically.
* Seinfeld with his woman incredibly quickly. Subverted when the bride walks down the altar and whispers to Kramer that she wanted him all along, while Kramer's date is so in love with Mickey that she can't bear to watch him marry someone else and runs out of the church in tears.
* Seinfeld with the nearest people they can find on the plane ride home. Elaine has to wake up her seatmate for this purpose, and Puddy, seated on the other side of her, nicknames him "Vegetable Lasagna," which they call him for the rest of the episode, even after he offers them his real name (Magnus).
* Seinfeld with The Non-Fat Yogurt episode after Jerry drops an F-bomb and the store owner's kid starts repeating it.
* Seinfeld would often state in response to criticism of the show, "If you don't like it, please don't watch."
* Seirei Gensouki: Spirit Chronicles: Lucius Orgueil and his mercenary group, the Heavenly Lions, are a bunch of sadists who like to use their power to torment those weaker than them, even when they're not getting paid for it. While on the payroll of Proxian agent Reiss, they attack various royals from other countries and enjoy the chaos they cause in their operations.
* Seireitei has a really high wall around it, so the heroes have to be shot into it by cannon. This wall isn't the only thing protecting the Seireitei. There's also a forcefield of sorts protecting it from above. The reason it has to be a
* Seiren, which started out as video games that were later adapted into anime.
* Seirin High's Basketball Club has six benchwarmers, but they fall into two categories. The three second year benchwarmers, Mitobe, Koganei and Tsuchida are the overshadowed players, who aren't bad as players, but they are not central to Seirin's strategy. However, due to Kuroko's nature as a
* Seiros has been massaging the truth of the War Of Heroes and Crests to protect the last few Nabateans. To make matters worse, the only other source of information on events back then, "those who slither in the dark", do the same, but they're intentionally deceptive.
* Seishirou, falling in love with the protagonist and being masculine and stylish.
* Seishirou, one can take the obvious guess along with everyone else.
* Seishirou/Subaru being a tender-hearted, gentle young man who is utterly destroyed by Seishirou's dark intent. Often taken to extremes in fanfiction.
* Sei Shonagon. A lady-in-waiting of Empress Sadako, her real name is not known for certain, but most scholars believe it is Kiyohara Nagiko.
* Seishoujo Senshi Saint Valkyrie recognizes that Ai Hayama is Valkyrie Ai, despite

her frantic protestations to the contrary.
* Seishun Kouryakuhon manga focusing on the four main characters' journey to high school graduation.
* Seis Manos, the show suffered from very low viewership and conversations with the showrunners (particularly during a 2020 New York Comic Con panel) seem to indicate that the one season is all that will be made.
* Seismitoad in Generation V is very middle of the road, with a decent typing but a somewhat lack of moves, and almost all of its stats are close together.
* Seitdem holt der Teufel keine Schneider mehr, es gehe, wie es wöll.
* Seitokai Yakuindomo, and then remembers a rumour that they become bigger if you massage them. So she starts to rub her breasts over her shirt when Takatoshi walks in. It's quite awkward, but then Shino tries to save face. How? By declaring that she's 'just sexually frustrated'. Takatoshi mutters that that isn't a very good excuse.
* Seitokai Yakuindomo are female examples. No wonder Takatoshi is always exasperated and ready to answer them when one of the three comes with a perverted thought.
* Seitokai Yakuindomo becomes his in-law and uses it as an excuse to get closer to him.
* Seitokai Yakuindomo ears when Shino says something more perverted than usual.
* Seitokai Yakuindomo gag of Shino announcing a new (often weird or nonsensical) Ousai Academy Student Council Rule.
* Seitokai Yakuindomo, had it's movie released on July 21, 2017 because it's a pun on "masturbation" in Japanese.
* Seitokai Yakuindomo has Suzu's mom claim that this is the secret to her home cooking.
* Seitokai Yakuindomo, is shanghaied onto the student council on the first day of school.
* Seitokai Yakuindomo, it seems Shino's guess is true for a large part of the remaining 27 guys.
* Seitokai Yakuindomo. It's quite awkward, but then Shino tries to save face. How? By declaring that she's 'just sexually frustrated'. Takatoshi mutters that that isn't a very good excuse.
* Seitokai Yakuindomo moment when Suzu is shocked after walking in to see Aria and Shino tugging on Tsuda's arms and shouting "Mine!". They were actually fighting over which one of them Tsuda would help carry heavy stuff for first.
* Seitokai Yakuindomo movie does this twice. When Shino is being interviewed at the beginning, the last part of her speech that the audience hears is "Are you aware of the meaning of cherry blossoms?", which the first line of the second season's opening. Then in the post-credits scene, she's seen standing under a cherry blossom tree in the exact same pose as the second season's credits.
* Seitokai Yakuindomo: On chapter 443, Uomi comes to Takatoshi's house after buying some groceries and asks him to open the door for her, leaving some bags outside. Moments later Kotomi asks him to do the same, as she ran naked from the shower to get a shampoo that Uomi had left in the bags outside.
* Seitokai Yakuindomo. She has nearly taken advantage of him when she locked him up together with her in a room.
* Seitokai Yakuindomo, so this trait is commonplace—especially given the examples do maintain an exterior of propriety for an efficient student council.
* Seitokai Yakuindomo. When Tsuda compliments the miso soup dinner the three student council girls make for him and his sister, they stare at him expectantly after mentioning which part of the soup they prepared individually.
* Seitokai Yakuindomo with Suzu. Often lampshaded with an arrow labeled "Suzu is down here."
* "Seito Sakakibara" (his real identity is sealed) was a fourteen-year old
* Seiya and Saori after jumping off a cliff together to escape from Shaina and Jamian. Saori nearly kiss an unconscious Seiya, but is interrupted by an
* Seiya is caught without Cloth, but Misty allows him to put on his to prove that he, the strongest Silver Saint along Shaina, has nothing to fear from a Bronze

Saint.
* Seiya's long lost sister, but the lowest ranked saints manage to block it (at great damage). It's implied that the nearly godly main characters would be immune, what with divine blood protection.
* Seiyu's Life! first shows up in Episode 5, she looks like she just got out of bed. The dissonance between that look and how she looks in public appearances is enough for Ichigo to have to call her Hoi Yurie just to process it.
* Seiyu's Life! has a plushie of Korori, the main character from her favorite childhood anime, whom she treats as a source of advice and comfort and occasionally voices him. Korori also acts as the series mascot and narrator, providing information about the voice acting industry for the audience.
* Seiyu's Life! has this a lot. Episode 1 involves a traditional anime voice acting, while in episode 7, Futaba tries her hand on dubbing a foreign movie—apparently ADR is not necessarily used in Japanese dubbing of foreign films.
* Seiyu's Life! present. And like Korori, the two of them act as the shows series mascot and explain to the audience the industry's inner working.
* Seiyu's Life! were all voiced by relatively new voice actresses since the characters are also rather new to the industry (well, Futaba and Ichigo are).
* Seiyuu CRUSH! despite the fact that he'd referred to the box as "my things" just a minute earlier.
* seiyuus languages and those are Japanese, German, English, Spanish, and Latin.
* "Seize vital regions, seize vital regions... CRUSH PRUSSIA, CRUSH PRUSSIA!!" Really, people, don't mess with Austria unless you want his girlfriend/wife Hungary to pound you.
* Seizure response dog and diabetic alert dogs are trained to predict upcoming attacks and warn their owners. Even untrained dogs are told to be sensitive for sudden changes and attempt to protect humans from harm — barking, forcing them to lay down or even bite their hands, forcing them to drop sharp objects like knives and scissors before the seizure begins.
* Seizure where a conservative U.S. senator suffering from Parkinson's disease is undergoing a therapy (which he was about to ban in the first place) in which a patient with an incurable disease is returned to health through the injection of cloned stem cells. He wants the stem cells injected into his brain to come from the Shroud of Turin. Afterwards, he indeed experiences some messianic visions but it turns out that they were temporal lobe epilepsy-seizures caused by dislocated injection, not by the origin of cells. So, no copy of Jesus in this book, only His cells.
* Sejuani and the Winters' Claw favour enormous boars. Some of Sejuani's alternate skins have other steeds, such as
* Sekai and his friends make final adjustments to all three units so that their polycaps were made to be compatible with each others frames, allowing them to swap out parts with one another. Minato states that they practically had to rebuild them to make this work
* Sekai De Ichiban Tsuyoku Naritai episode 11, Sakura pins her opponent, and the referee just stands there gawking until Sakura reminds her that she's supposed to count the pinfall. The commentator even mentions that if she'd started counting immediately, the match may well have been over.
* Sekai helps Makoto and Kotonoha hook up and puts a lot more effort into it than you would expect. Then she gives herself a reward for her efforts by surprise-kissing Makoto. This does
* Sekai-ichi Hatsukoi has Hiyori from the spin-off novel "Yokozawa Takafumi no Baai". Multiple characters, but especially Yokozawa himself point out several times that she is pretty mature for a ten year old. Justified since her dad is busy with work and a total clutz at home, so she is mostly responsible for the household. She has instances where she is a normal kid though (even though she greatly dislikes when people point it out).
* Sekai-ichi Hatsukoi is a mangaka infamous among the editors for his last-minute work. In general, the editors in this series spend their lives running after their

procrastinating charges to get manuscripts on time.
* Sekai-ichi Hatsukoi over Onodera, although it tends to be more subtle than most examples of this trope.
* Sekai-ichi Hatsukoi: Takano and Onodera are a boss and an employee. Much of the plot revolves around getting Ondera to admit he loves Takano
* Sekai-ichi Hatsukoi when a character tries to get rid of his crush on a random guy.
* Sekai-ichi Hatsukoi where the main character works under his high school crush at his new job. Played with in that he does not even recognize that person.
* Sekai-ichi Hatsukoi Yes, Ritsu has a lot of blank spots in his memory... and Masamune was probably justified when he called him a bastard for not remembering.
* Sekai is the one who gets broken, then pushes Kotonoha in front of a train, and Makoto ends up with Kotonoha's torn-off arm in his hand when he fails to save her. (The original version of this ending came from the PS2 port, and a new version was made for the HQ remake.
* Sekai Ninja Sen Jiraiya(hence the title of the series, "Jiraiya: War of the World Ninjas").
* Sekainohate de Aimashou. Despite a brief initial attempt to pass as a boy, it's pretty much all skirts and dresses from then on, and everybody seems to accept it without comment.
* Sekainohate de Aimashou: Prince Emilio has several brothers. Each rules a fiefdom in his own right and all of them are either jockeying for the imperial throne or trying to protect themselves from the others who are jockeying for the throne. It's essentially sibling rivalry raised to the level of a cold war.
* Sekai seduces Makoto because of her own unrequited feelings for him,
* Sekai tries to push Kotonoha in front of a train, falls on the tracks, and both
* Sekhmet. And instead of dung, they prefer to eat buildings, essentially making them living siege weapons.
* Sekhmet, Henrik, Nathanael, and Cassandra never speak. Though Cassandra growls and Nathaniel squeaks.
* Sekhmet series. It follows the adventures of Kalima, a kanji princess as she is chosen to be Bastet's champion and her friends.
* Sekhmet, the fierce warrior aspect of the Eye of Ra, who was depicted as a human woman with the head of a lioness. In later era, she and Bastet were conflated, with Bastet and Sekhmet serving the gentler and vengeful side, respectively, of the same feline goddess.
* Sekhmet. They work for whoever pays well enough but came to Earth to steal... something.
* Sekibanki wears a red cape and mantle large enough to obscure the tenuous connection between her head and neck.
* Sekien no Inganock: 41 Creatures who brought doom to Inganock, 41 Kikai standing behind someone's back and 41 people disappearing every year.
* Sekien no Inganock is eligible for a mercy kill, but tends to only pick the truly hopeless.
* Sekien no Inganock, who sports the standard (if somewhat ragged) ears and tail, along with some massive claws and a golden, slitted right eye. (Her left is still a normal blue.) Her personality can be rather cat-like at times.
* Sekirei after a failed attempt to kill the one responsible. After Minato saves him, Homura accepts his feelings for him and that his body will continue to change, though unlike most examples Homura's gender-identity ultimately remains the same as before.
* Sekirei and are referred to as marriages or engagements by the Sekirei.
* Sekirei are as well. The actual trope winds up averted as Minato very much seeks to avoid favortism, and the Sekirei he's winged generally respect this, though they can ruffle each others feathers from time to time.
* Sekirei began turning into a woman. It's not clear if the transformation was complete by the time he was finally "winged", but the character now has breasts as well as more feminine features, and is pretty annoyed and uncomfortable with the whole situation. Poor, guy/girl.

* Sekirei, Benitsubasa calls the Izumo Inn and demands to speak to the "big-breasted woman". Among the 108 Sekirei, there's maybe ten who don't fit that description and half those are men or children.
* Sekirei, but over time Musubi lost her camera time edge and was often paired off with Tsukiumi during any scenes showing her, allowing the other girls their chance to shine. This has helped the balance greatly.
* Sekirei does this occasionally, providing intel and support for Minato. However, she is also capable of jumping into the fray and fighting, with a motorcycle and rocket launcher, if needed.
* Sekirei does this to greet back Minato one day. Miya immediately forbids it.
* Sekirei faces this problem twice in the OVA in the second season. Both times something happens that destroys the rooms, so the problem resolves itself.
* Sekirei female characters. The writer, Sakurako Gokurakuin, is a woman.
* Sekirei has the protagonist Minato himself who cannot do well under pressure. But give him time to think and he aces through tests and is actually quite competent in making up plans.
* Sekirei have a form of this. A special power-up and attack available only when their Ashakabi kiss them of all things.
* Sekirei. Illicit relationships are strictly forbidden at Izumo Inn and it would be such a shame for him to end up homeless~
* Sekirei, in the third episode of the anime's second season, to members of the disciplinary squad, launched by Kazehana.
* Sekirei is extremely intelligent but not a fighter like most other Sekireis.
* Sekirei is often pushed around by his mother and sister. However, he stands up for his friends when it counts.
* Sekirei: Kusano has this as her power. She even carries around a little potted plant with her at all times and can use said plant to snag people with vines.
* Sekirei: MBI owns one that can attack any single target in Tokyo. Matsu reveals its existence by attacking Musubi with it. Musubi manages to escape with minor clothing damage. The neighborhood she was in (she was buying groceries on Miya's behalf) wasn't quite so lucky.
* Sekirei, Minato feels at ease after having a private talk with Tsukiumi about her not losing a fight, which he had with Musubi in an earlier episode. He then wonders out loud if they're not the same despite their differences. He opens the door slightly, and sees Musubi standing by the door. He nonchalantly closes it for a few moments, then opens it again, and after she says something to him, he screams, wondering if Musubi just heard what he said comparing the two girls.
* Sekirei. Minato in particular takes things in stride, and actively seeks any way he can help the girls out, whether it's providing emotional support, doing the laundry, or acting as the strategist.
* Sekirei, Minato is trapped by many other Ashikabi and Sekirei who were sent an email by the Game Master who said if anyone stops Minato from reaching the MBI building, they'd be excused from his earlier rule where an Ashikabi with no wins would lose their Sekirei. A biker Ashikabi arrives late to the situation and immediately starts talking trash to them. Then they end up fighting each other instead, allowing Minato and his group to escape.
* Sekirei: Minato often ends up doing this for the Sekirei he eventually becomes their Ashikbabi for. This helps win over many of them, such as Musubi, his first Sekirei, Kusano, and later Tsukiumi.
* Sekirei: Minato's first encounter with Musubi happens when she literally falls out of the sky onto him, boobs-first to the face.
* Sekirei, Minato's had a few issues with this. He was kicked out of his old apartment because the landlord saw him and Musubi there and jumped to the conclusion in the trope description. Later, at his new place of living, after gathering four Sekirei of his own, he sleeps in the same room as all of them (same bed, too). So everyone gets shuffled off to different rooms in the Izumo mansion.
* Sekirei, Miya often threatens to do this to Seo, especially if he refuses to help the main characters. She will also sometimes use this threat on Matsu when the latter is getting a little too friendly with Minato, and by extension, Minato, even

though he's completely innocent in those cases.
* Sekirei Musubi that Minato starts to encounter more of them in particular the five others who bond with him. It's even noted that a Ashikabi like Minato becomes more magnetic to Sekirei as they wing more particularly with strong bonds.
* Sekirei, neither of them knows that the other is involved. It gets particularly frustrating because Yukari's Sekirei is an older brother to one of Minato's, and is devoted to finding her.
* Sekirei: Out of Minato's Sekirei, Matsu is clearly the one with the strongest libido and biggest urges to seduce him, and the only reason she hasn't taken his virginity yet is because she's been threatened by Miya to get kicked out of the Izumo Inn if she engages in that kind of behavior. Despite being acknowledged as the most perverted, she's still a kind and caring person at heart and people genuinely like her.
* Sekirei partners, called Ashikabi. Beyond sensing the emotions of their partner, it's been shown that an Ashikabi can sense when their Sekirei is terminated in battle.
* Sekirei plan exists is because someone got the bright idea of a Pokémon-style game.
* Sekirei protagonist Minato Sahashi gaining the affections of 6 Sekirei. Of them, 4 are very beautiful and buxom women who are all in love with him and consider him their husband. By the series end, he is considered married to everyone in his harem.
* Sekirei. Rather than allow this to consume him or damage their relationships, he resolves to become someone worthy of their love and trust, someone that will believe in himself enough to fully return their feelings. He declares this to them and asks them to wait for him until then.
* Sekirei: Seo has 4 sons (two sets of twins) with Hibiki and Hikari a year after the series ends, all who have the mother's electric powers.
* Sekirei, the CEO uses a robotic dummy to give a message at the end of the third match. The message ends with the dummy saying that it will self-destruct in ten seconds... But Homura, who hates the CEO, blows it up before the countdown even starts.
* Sekirei trope upon the epiloque with him loving and treating everyone in his harem equal. Even more is that all his Sekirei all love him unconditionally and are happy to share him as their husband.
* Sekirei, with their friendship centered around their promise to become the strongest Sekirei and one day face each other in the final battle of the Sekirei Plan.
* Sekiro. In this case if you win a slightly different cutscenes plays were Wolf almost beats the boss but then a ninja distracts him leading to the same outcome as if you lost normally.
* Sekiro: Shadows Die Twice After a few seconds, however, the boss gets back up, retrieving his head with one hand and the sword with his other, becoming the Headless Ape.
* Sekiro: Shadows Die Twice (a mythical organ located in the anus that contains the human soul).
* Sekiro: Shadows Die Twice, and the game's plot is driven by various groups seeking said immortality.
* Sekiro: Shadows Die Twice as completely immortal, which is translated into gameplay into being the single most durable enemy in the game. Even several Deathblows, it's only after they're slashed at the throat with the Mortal Blade, the only weapon that can harm immortals, that the the immortality is severed and they go down for good.
* Sekiro: Shadows Die Twice: Besides the actual bosses and minibosses, a number of standard enemies are also more than capable of holding their own against our shinobi protagonist Wolf:
* Sekiro: Shadows Die Twice child survived), deliberately infesting themselves with centipedes (even more heretical considering that centipedes represent the poison of hatred in Buddhism)...the Seekers will do anything and cross any moral line if it

means they can live forever.
* Sekiro: Shadows Die Twice, creating a large cloud of red mist that temporarily blinds all nearby enemies, allowing him to either escape or commence backstabbing.
* Sekiro: Shadows Die Twice during his second and third phases will sometimes pull a gun on you while still carrying a big-ass spear in his other hand.
* Sekiro: Shadows Die Twice has one for Ashina, the fictional region of Japan the game takes place in, which you can access from the fast travel screen. While it's completely unnecessary for actual in-game exploration, it's lavishly drawn and shows you where exotic places such as Mibu Village and the Fountainhead Palace are in relation to the rest of the world.
* Sekiro: Shadows Die Twice, he will beg for mercy. Hesitate to strike him, and he'll pounce on you while mocking your gullibility. Attack him while he's still talking, and he'll compliment you for seeing through the bluff.
* Sekiro: Shadows Die Twice: Sekiro has been blessed by his lord, the Divine Heir, with the Dragon's Heritage, which allows him to revive himself after being killed. However, if he runs out of his own life force (which takes only one or two resurrections) he will unconsciously begin drawing on the life force of other people, infecting them with a sickness called Dragonrot. In addition, some enemies in the game are infested with giant centipedes that prevent their bodies from dying, no matter the harm done to them. If killed, they just get back up a short while later.
* Sekiro: Shadows Die Twice starts his boss fight by screaming at the top of his lungs.
* Sekiro: Shadows Die Twice which is counter-intuitive to traditional shinobi attire and his philosophy in life is based around protecting and serving a master (though this is more due to the machinations of his adopted father Owl).
* Sekiro: Shadows Die Twice, who have been transformed into somewhat carp-like beings with blue skin. They come in two main flavors: the squishy Palace Nobles, who look more like mutant space aliens than humans and can inflict debilitating status effects with their magic flutes, and the much tougher Okami Warriors, who are still mostly humanoid and have a fighting style that resembles a ceremonial dance.
* Sekiro: Shadows Die Twice Wolf has his left arm cut off at the beginning of the game and has a bone prosthetic attached to the stump that functions exactly as the lost limb and also has a grappling hook and a variety of shinobi tools installed in it, such as a flamethrower, a spring-loaded spear and so on.
* Sekiro's toughest mooks, but the Lone Shadow shinobi are particularly dangerous, as even the non-miniboss ones will quickly (and literally) kick your ass if you haven't gotten the hang of dodging and deflecting attacks with sharp precision.
* Selaginella Lepidophylla: Amethyst discusses marinating something in soap as part of her meal.
* Selar and Burgoyne: She's an aloof Vulcan, s/he's from a hedonistic race of hermaphrodites.
* Selasi of Series 7 gained a reputation for always being chilled even if his time management was all over the place. How much time he spent lying on the floor became something of a running gag.
* Selby crashes in Britain saw express passenger trains derailed and several passengers killed or badly injured in the ensuing wrecks.
* Seldom-Seen Species: A work features an animal whose species rarely appears in fiction.
* Seldom-Seen Species: Some species are more seldom seen in the media of some cultures and in some time periods than others.
* Selected Ambient Works 85-92 is considered a milestone of electronic music and by far his most popular and critically acclaimed album.
* Selected wildlife includes the Catachan Devil (a centipede with jaws the size of a tank), Blood Wasps (insects that can eat a man alive), and the Catachan Barking Toad, a grouchy amphibian who responds to any disturbance by exploding, taking anything within a kilometer with it. It's been suggested in-universe the worse ones evolved from Tyranid organisms that lost contact with the

* selecting a window by clicking on it does NOT bring it to the foreground automatically. command to close the shell window.
* Selecting the proper caliber of gun is extremely important depending on the type of target. The lightest caliber bullets are only effective for target practice or extremely close range. Some of the most tragic police shootouts have occurred because law enforcement had underpowered weapons against criminals with body armor. For example,
* Selecting the type and level of penetration a bullet can achieve is extremely important depending on the type of target. The lightest bullets tend to only be effective for target practice or extremely close range. Some of the most tragic police shootouts (for example, the
* Selective Condemnation will be accused of "slaughtering many people." Even though, by the time you reach that point in the game, your party has probably slaughtered more bodies than all of the villains combined.
* Selective Enforcement: A rule is only enforced at random, which can result in people not being punished for breaking it when they really should be and harshly punishing offenders who otherwise didn't do anything wrong.
* Selective Enforcement: Law enforcement will ignore someone doing something major but will punish someone doing something minor.
* Selective Enforcement: Only enforcing a rule when you feel like it/for certain people.
* Selective Enforcement: This person did something bad. We don't care. When YOU do something bad, we're more than willing to punish you!
* Selective Enforcement: Where one person does something immoral and doesn't get in trouble but the opposite happens when someone else does it.
* Selective Gravity, gravity only affects specific objects, while others just float unsupported.
* Selective Localisation: When a localization doesn't account for differences in dialects of the same language.
* Selectively black out bits of the caption until it says something completely irrelevant
* Selective Memory has important information the player has no access to.
* Selective Obliviousness: A character chooses to remain oblivious of something in spite of seeing evidence of it.
* Selective Obliviousness: A character intentionally ignores anything they wish to remain unaware of...
* Selective Obliviousness: Deliberately choosing to remain ignorant of something in spite of witnessing evidence of it on more than one occasion.
* Selective Obliviousness. Needless to say, Moka and the others have openly called her insane on multiple occasions.
* Selective Obliviousness to maintain a level head in a very fraught and dark investigation but causes him to miss subtle but vital clues until it's too late.
* Selective Obliviousness: When a character refuses to comprehend a particular fact that could harm their hypocritical filter if that is the reason.
* selective presentation position that the station (which had rebelled against the dictatorship back home) was under malign alien influence.
* select mode screen If you do nothing, Regis will make a comment once every few seconds, growing increasingly impatient each time, before he finally throws in the towel and quits the game for you, kicking you back to your desktop.
* selector infected WIXOSS and its sequels. The plot is original, but was made to promote the Wixoss card game from which it derives several characters. Various prequel manga were made before and after the series debuted that take place in the same continuity.
* selector infected WIXOSS themes that make you wonder why little girls would buy such a depressing product.
* selects leaders based on skill with single combat and in-Clan politicking and leadership ability. The Smoke Jaguars exemplified this weakness: Their leadership was so focused on fighting that they neglected every other aspect of their Clan. Lincoln Osis, the final Khan of the Clan, was a skilled tactician but an

incompetent strategist. His total neglect of his Clan's industrial production or logistics meant that his Clan was never able to recover from the damage inflicted during the Clans' invasion of the Inner Sphere and when the Inner Sphere decided to attack the Smoke Jaguars several years later, the Clan was completely wiped out.
* Selena Gomez and Madison Pettit have also found their fair share of success with the Disney Channel machine, though not to the same extent. Everyone else completely faded into obscurity, as they mostly hired local kids from the Dallas-Fort Worth area who never pursued long-term acting careers.
* Selena Gomez and the Scene's "Love You Like A Love Song" deserve mention simply for lampshading the oversaturation.
* Selena Gomez, a silly catchy love song which gets stuck in your head because it's lyrics are about a person who's just like a catchy love song which gets stuck in your head.
* Selena Gomez-biggest song from the project, is better-known than "Who Says".
* Selena Gomez due to harassment and some unspecified personal problems, including checking into a rehab center in 2014. The following year she announced that the reason she’d gone into a treatment facility was that she had lupus and needed chemotherapy. She spent most of 2016 again in treatment before she received a kidney transplant from a friend. Now that she’s had a transplant and is healthy again, she’s somewhat come back to social media but not so much as she was back in her teen star days.
* Selena Gomez, has a song titled this, about trying to hide magical feelings for someone new, but not being able to do so.
* Selena Gomez has a video where she is in a karaoke bar, with her singing in and out of the bar's TV.
* Selena Gomez He replied, almost crying, "Yes, I do believe it's real." She smiled and said, "That's all that matters."
* Selena Gomez (Mendler and Sulkin played prominent roles in the show, so their careers were helped more than those of Thorne and Irigoyen).
* Selena Gomez related examples, comparing a love interest to an ear worm. Of course, both are relentlessly catchy in their own right.
* Selena Gomez's video, she at first sings with a karaoke video in the background showing some fantasy boyfriends in different costumes. At the end, said fantasy boyfriends show up inside the karaoke lounge, still wearing their costumes.
* Selena Gomez than him as she is much more famous than he is - "Firestone" and "Stole The Show", conversely, use little-known vocalists and are still known primarily as Kygo's songs.
* Selena Gomez, who said that the name of her band The Scene was a pisstake before they released a note of music.
* Selena had a song named "Carcacha" (Mexican word to refer to a run-down car, is somewhat offensive), the lyrics are entirely about a girl's boyfriend's car, which is the quintessence of the trope.
* Selena instead of his daughter, since he was the one who fired her for stealing.
* Selena: Made in 1997, a good chunk of the film takes place from 1981-1989.
* Selena Mead has a variant: When spy Simon Mead is murdered, his teammates disguise the death as a car accident.
* Selena, people (including their own parents) disapprove of the relationship.
* Selena. She's a belly dancer, her artwork is darker then the other characters but her model isn't much darker then anyone else in the game, and her Japanese name (Sheila) isn't much help. Her child with Luke in the latter game also has a darker skin tone then the other children. Although visiting her home island and meeting her parents Samson and Sue, it is heavily hinted that she's Pacific Islander in descent, often speculated to be closely related to the Okinawan people.
* Selena: The beginning of the romance between Selena and Chris occurs when she asks him if he can dance and he says "Yeah, I put on my white shoes and black jacket and dance like John Travolta." She takes it seriously, prompting him to say he was just kidding.
* Selena was fatally shot in the back by Yolanda Saldívar, an assistant who was also the manager of her fan club.

* Selena was Rebecca Lee Mesa's first and only acting role as the 9-year-old version of the title character.
* Selena with some of her Spanish hits and previously unreleased tidbits), but still became a household name in the US in part because of her folk hero status in the Mexican-American community, and due to the success of the 1997 biopic. Selena's also credited with bringing Tex-Mex music, the genre that launched her career, to mainstream attention, and opening the door for the "Latino Invasion" in entertainment during the late '90s. Her cultural impact, especially the way in which her death galvanized Mexican-Americans as consumers and later on, as voters and shapers of mainstream American culture, is the stuff of numerous sociology papers, and even a college textbook has been written about her cultural legacy. And that's just in the English-speaking world.
* Seleneans are able to link their brains together through specialized spines that permit them to alter each others' brain chemistry as a means of communication.
* Selene boasts of being able to reconstitute herself from dust ala Maestro above. She's done it a few times, but even she has her limits, as Warpath was once able to kill her in a way she wasn't able to regenerate from without outside assistance.
* Selene is noted as having already been old when Atlantis fell some 17,000 years ago.
* selenium is discovered by Julianne Moore taking off her jacket, revealing her periodic table of elements t-shirt.
* self-absorbed, and falls back on the familiar tactic of throwing a fit until she gets her way even when it won't work.
* self-absorbed by congratulating themselves for their sheer magnanimity, or, worse, as a bargaining chip or to have something to hold over the other person in the future.
* self-abusive, so he finds it overbearing and stifling and constantly complains about it to his friends. One of Dad's favourite ways of spreading the encouragement is through leaving John little printed notes.
* Self-Adaptation: The adaptation is created by the same person who made the original work.
* Self-Adaptation: The adaptation is made by the same person who created the original work.
* self-aggrandizing weasels narrow, e.g., custom lair construction; tailored supersuits for villains; themed super-vehicle customization; etc.), and would be a force to reckon with if they could stop their in-fighting for more than a few minutes at a time, but they never do.
* Self-appendectomies have also been performed in isolated places and with improvised tools, for example by a Russian doctor in Antarctica and an Australian soldier in the Philippines during WWII.
* Self-Applied Nickname: A character adopts a nickname and insists that others refer to him by it.
* Self-Applied Nickname: A character refers to him/herself by his/her own nickname.
* Self-Backing Vocalist for an impromptu live performance. When asked how she sang both parts at the same time, the answer is "Magic!"
* Self-Botched Catchphrase: Characters accidentally says their catchphrase wrongly.
* self-castration in order to prevent sexual lust, having as much 100,000 members in the early 20th century, but disappearing after heavy persecution from both Imperial and Soviet governments. In Delta Green however, they are still active and actually worship Shub-Niggurath.
* Self-Checkout Unlimited: The Moksha ending, where you essentially become one with everything, but you lose all sense of self and have to wait (possibly forever) for the rest of humanity to catch up.
* Self-Contained Demo: A video game demo that uses original levels instead of reusing levels from the final product.
* Self-contained in regards to energy, amenities and waste reclamation.
* Self-Damaging Attack Backfire: Your attack ends up hurting you instead.
* Self-Defeating Prophecy: A prophecy that would come true if it weren't for its own existence.

* Self Defense (gay supporting character; subject matter includes homophobia)
* Self Defense Milo. This puts Alex in a very awkward position, since he can't violate Milo's privacy by telling Lucy that Milo is gay, and can't violate Lucy's by telling Milo about the crush.
* Self Defense that occurred two years earlier, during which the city - though mainly the area in the vicinity of the main police station - descended into a state of semi-anarchy for 42 days as the police board argued with the city council over union demands while leaving the streets totally unpatrolled.
* self-deluding in "Fishsticks" was based on people the creators know in the entertainment industry, where they honestly believe they came up with ideas despite putting little to no effort into them.
* Self Demonstrating: A style of writing that attempts to demonstrate the concept illustrated, as opposed to just describing it. Because these can easily become incoherent, difficult to read, or just plain weird, we ask that you first write an ordinary version, and then put the silly bits in the SelfDemonstrating/ namespace.
* self deprecatiing joke when Marge talks about shows getting stale and repetitive and Smithers bursts in to announce, "Maggie shot Mr. Burns again!" Followed by, yes, the sound of crickets chirping.
* self-deprecating extent), types and talks like this — though of course, she talks like this to the extent that a German learning English can talk like this. When asked who she is in the very first chapter by oghond (who has never seen her face or heard her voice before), she responds thusly:
* Self-Deprecating Humor, Stephan Pastis always draws himself as pudgy, even though the real-life Pastis is actually quite fit.
* Self-Deprecation about his weight than his more regal counterpart in the play.
* Self-Deprecation and frequently shrugs off most compliments due to his insecurity.
* Self-Deprecation and writing themselves as hating each other, and each one has a fanbase of some size.
* Self-Deprecation, he discredited his "Card Games on Motorcycles" meme by having Lector destroy it in order to demonstrate Jinzo's special ability. Lector then laughs and says "I've been waiting a whole year for that!"
* Self-Deprecation: The Man/Woman of the Hour is the last to go; they often roast themselves as well as the people who roasted him/her.
* Self-Deprecation variant in the "Ming Dynasty Astronaut" episode, after numerous failed attempts to build working black powder rockets:
* Self-Deprecation when he claims Canadians are stupid. Why? Because they descended from the British. And why are the British stupid? Because they came to Canada and decided "Hey, let's live here in this lifeless frozen wasteland while sending our criminals to Australia!"
* Self-Deprecation, which he predicts will "fly off the shelves". The real "VB" (or Virtual Boy) was one of the biggest game console flops in history and lasted less than eight months on the market.
* Self Description draws diagrams about the amount of black on the comic strip itself (including the diagrams).
* self-destructed because it had ran out of ammo at the critical moment), but at the price of becoming too massive to fly.
* self-destructing spaceship has hitched a lift with the four survivors.
* Self-Destruction of the Ultimate Warrior in around 90 seconds, and HHH never got a return match.
* Self-Destructive Charge: Character moves to attack even while they're dying.
* Self-Destructive Charge: Sometimes actions can take the place of the Rousing Speech.
* Self-Destruct Mechanism (1971), which is disarmed with 8 seconds to spare.
* Self-Destruct Mechanism, and not a silent self-destruction sequence.
* Self-Destruct Mechanism, DM triumphantly declares "Just in the nick of time!"... and realises there's still five seconds on the clock. So he waits four seconds, triumphantly declares "Just in the nick of time!", and hits the button with a second left on the clock.

* Self-Destruct Mechanism is used in this way by invaders in the virtual reality game.
* Self-Destruct Mechanism page, many arcade games between the 1980s and 2000s deployed suicide batteries. The data on the ROM are encrypted, and the suicide battery is wired up to protect the decryption key stored on volatile RAM. If the battery drains, the key is lost forever. However, arcade machines made after 2009 employed time-bombed dongles and expiry dates hardcoded into the game itself.
* self-destruct mechanism. Similarly, the ON/OFF switch will not clearly be labelled as such.
* Self-Destruct Mechanism. Though it varies: in "Menace", Hammond and Carter turn it on and off with keys. In "Lockdown", O'Neill and Kearney turn it on with keys. In "Lockdown" and "Avatar", Carter turns it off in the control room by tapping the computer a bit.
* Self-Destruct Mechanism, which involves turning off the cooling units of the ship's reactor. The ship's systems are automatically venting in an effort to cool itself.
* self-detonating his Tallgeese, before OZ got a chance to destroy it.
* Self-diagnosing a stroke is considered good practice by most doctors. Since a stroke will almost always knock you out and there are very few, if any, external symptoms, having someone tell the paramedics or doctors that you had a stroke can save them a lot of time, and save your life. FAST is generally the easiest to remember: Face (half of your face just stops working, and it looks weird), Arms (you can't keep your arms level with each other), Speech (you slur your words as if drunk) and Time (it all happens very quickly).
* Self-Discipline, Desaad makes one request to Vandal Savage: None of the metahumans are to be harmed. Both these things would hold great significance down the line for villains and heroes alike.
* Self-Disposing Villain (he accidentally blows himself up while guarding the ship's armoury), saving Jim from having to kill him in self-defense as in the novel.
* Self-Disposing Villain: The villain kills themselves, thus sparing you from killing them yourself.
* Self-Disposing Villain: Villain gets themselves killed after the hero thwarts their plan.
* Self-Duplication: A character has the superpower to make copies of themselves at will.
* self-esteem issues progresses and she integrates into Grayson society, she grows it out.
* self-explanatory Liver-And-Onions Truck. And kids are hiding from the truck, implying they'll get the treats whether they like it or not.
* Self-Fanservice: An image mocking the phenomenon, not a straight example.
* Self-Fanservice: Fan art depicts characters as being more attractive than how they actually appear in the work.
* Self-Fanservice: Fan art depicts characters as more attractive than how they are actually depicted in the original work.
* Self Fulfilling Prophecies that fool his victims into making them come true. Yuma manages to defeat him by defying his prediction.
* Self-Fulfilling Prophecy. He most likely would have won decades before the series began, if he'd just ignored the prediction of a witch most considered a whack job.
* Self-Fulfilling Prophecy: It's common for guys and girls in the business to be told they won't succeed or they can't draw for whatever reason, so they don't get booked in on going programs or get to have matches, so they don't get over. Sometimes the bookers will throw them a bone and say, "Okay, prove to us you can be a hit with fans," and throw them into a match with no build up and no significance, often against someone it's clear they won't beat (like a midcard champion) so the crowd has no reason to care about the match and will go dead during it, making the bookers think they were right and the wrestler will never be hot, proving they shouldn't get a push, and because the wrestler doesn't get a push they can't get the fans' interest, meaning it's extremely hard for them to break out of this

cycle. Aside from happening with individual wrestlers, this same effect can also happen with entire divisions and styles of wrestling - such as Cruiserweight divisions, Women's divisions, or lucha-style wrestling in the USA.
* Self-Fulfilling Prophecy: Many tragic heroes unwittingly bring about the very events that they were trying to avert.
* Self-Fulfilling Prophecy: The Greek god Cronos, whose brutal efforts to prevent his children from overthrowing him directly motivated them to do exactly that. Oedipus, fleeing his adoptive parents to avoid killing Dad and marrying Mom, came to Thebes where his real parents lived.
* Self-Fulfilling Prophecy, this creates a rather interesting sociological phenomenon. Namely, someone thinks that they'll be bad at something (painting, getting a promotion, carrying on a conversation...anything, really), so they actively avoid doing it, thus ensuring that they'll be bad at it. This can even extend so far as to putting more effort into avoiding the perceived failure than it would have taken to learn the skill or succeed at the task, or, put simply, if they'd have put the same amount of effort into actually doing the task as they did in trying to avoid doing it, they'd spectacularly succeed.
* Self-Fulfilling Prophecy: Trying to defy a prophecy actually makes it come true.
* Self-Fulfilling Prophecy when gun owners buy up entire ammunition inventories out of fear that they're going to be banned, thereby causing the very shortages/outages they're afraid of.
* Self-Harm: Deliberately injuring oneself, for example by cutting, as a result of having serious emotional or mental problems.
* Self-harmers often use similar excuses - scratches from their cat or dog seem to be a popular excuse. Because of this, people whose wounds really do come from their pets may be suspected of self-harm.
* Self-Harm is feeling like they deserve it for some misdeed, or they suffer from self-loathing or cripplingly low self-esteem that causes them to think they deserve pain. Getting over this feeling a big step on the path to recovery.
* Self-Help" contains a few examples of second-person narration. Stories like "How to be an Other Woman" and "How to Talk to Your Mother" exemplify the second-person style.
* Selfie and it mostly done low to fairly okay in the ratings before it got moved to Friday night for its fifth season; the show would later air in the summer for its final two seasons.
* Selfie and was the most popular of the three romantic sitcoms ABC pumped out that season, it (along with the other two rom-coms) was cancelled after season one.
* Selfie at times (he wears bow ties, for one thing.) In one episode he mentions his categorization system for his clothes.
* Selfie, Bryn and Henry have a passive-aggressive exchange after Henry rejects the advances of Bryn's friend, Wren. He says thank you and she says "I meant that as a burn." "So did I." "'Thank you' was your burn?" Then, at the end of the episode,
* "#SELFIE" by the Chainsmokers. You can't make more engineered than that: the word was already (and still is) a trendy word before the song existed.
* Selfie: During "With a Little Yelp From My Friends", Saperstein is holding a meeting asking everyone to look around and say what they see. They give innocuous answers, except for one blind man who says "Dark? Eternal night?" The meeting moves right along, but Henry gives the blind guy a glance, and then another one, obviously surprised.
* Selfie, Eliza is hit by a car and then falls down a manhole. When Henry comes to visit her, she says she's okay — and then lists her terrible injuries.
* Selfie, Eliza mentions a co-worker, Joan, might not like her because of what happened with the gizpacho. Henry asks what happened with the gizpacho, and she mentions how she came early to work, fresh from Soul Cycle, very hungry. She started wolfing down gizpacho (labeled Joan) when a woman walks in. Eliza looks at her and says, "Don't tell Joan." The woman replies "I am Joan."
* Selfie, Eliza (whose apartment and general life can charitably be called a mess) is amazed when Henry helps her organize her budget with colorful files in a bright pink cabinet, comparing it to a magic rainbow. Henry, being his usual serious self,

reminds her there is no magic.
* Selfie episode has Charmonique's son start playing K-pop when Henry comes in. Henry immediately takes offense to the boy assuming that all Koreans must like K-pop...before breaking out into dance.
* Selfie Fiend: Selfies have existed for decades but became popularized with the rise of social media in the 2000s.
* Selfie, hard-working Henry becomes a little upset when he gets an 89 performance evaluation, which he compares to a B, saying he's never gotten one in his whole life.
* Selfie, Henry Higgs is very straight-forward in his assessment of Eliza. He calls her vapid, self-obsessed, and a narcissist, and openly states he doesn't like her. And that's just their first meeting. When seeing her dressed to be his date to a wedding he's visibly impressed by her looks-but instead says she's wearing too much fragrance. And later says it was a mistake to help her, and that she's a lost cause.
* Selfie Henry Higgs, who takes it upon himself to make Eliza into a better person.
* Selfie Henry says Eliza is most likely his plus one, as they were both invited to Saperstein's summer house for a possible promotion. Eliza takes great offense at this saying she's "VIP bitches", and rattles off a list of places she was not a plus one to-this goes on from their initial conversation at the office to when they pull up to the summer house, most likely at least one day later. Of course, it turns out she is in fact his plus one, but for a good reason (Saperstein knows Henry is better with Eliza around)
* Selfie, main character Eliza has slept with at least two of her co-workers, one of whom was married, and then another one the next episode (though its implied some time has passed). Henry frowns on this, and worries her coworkers will think Eliza is a slut.
* Selfie, main characters Eliza and Henry are separated by a generation-their official ages are unspoken (the actors are some 16 years apart), but Eliza is most likely in her mid to late twenties, with Henry being at least ten years older than that. In one episode, she calls him a Baby Boomer, and he points out that he falls squarely within the parameters of Generation X, while Eliza is a Millenial. He expresses distaste with a lot of her generation's traits, and she points out their differing views on sex (which he refers to as "being intimate", she laughs at him for this).
* Selfie relationship of Eliza and Henry. Eliza asks Henry to go out to get a drink (planning on setting him up with someone else) and coworker Larry says she wants Henry. Henry says they're like brother and sister, then he realizes that isn't true and says they're "like cousins." While Eliza and Henry have a close, supportive friendship like brothers and sisters, they also have sexual chemistry, unlike brothers and sisters (most of them).
* Selfie, self-obsessed Eliza has her neighbor Bryn, who she calls a "hipster-crite." Bryn dresses in floral prints, runs a book club (in Eliza's words, it's for "adult virgins"), her friends have names like Eyelet and Thistle, makes her own pop tarts, and tends to look down on Eliza (but then again, a lot of other people think she's too shallow/self-centered). Bryn and her girls seem to be a bit romantic at heart, as Bryn audibly gasps when she thinks Henry has come to her apartment for Eliza as a "Jerry Maguire moment"
* Selfie's Henry dates a girl he's alike with in almost every way — except while he's slightly taller than average (Cho stands at 5'10"), she's positively tiny, not even making it to 5 feet of height, with nearly a full foot difference between them.
* Selfie, she's very into casual sex, and talks about it quite frequently, which is kind of a problem, as Henry points out she needs to have meaningful relationships.
* Selfie version of Henry (who is a little older than junior employees like Freddy and Eliza), as a child vitamin Henry worked on is about to be phased out.
* Selfie, when Eliza decides to return Henry's coat by removing it in front of him...with very little underneath and then asking him to spend the night.
* Selfie who doesn't seem that interested in women. When meeting an ex-girlfriend,

she says she moved on once she realized he'd never care about her the way he cared about work.
* Self-immolation also happened in protests against the Chinese government's suppression of Falun Gong.
* Self-Immolation in a suicide attempt. He is rushed to the hospital, but his injuries are so severe it is left up in the air whether he will live to stand trial.
* Self-Immolation variety and ran down a hill, causing a random stargazer to go up in flames, though the suicide attempt failed and the woman lived.
* Self-Immolation which is what the warrior caste was arguing to return to as a pretext for starting the war.
* Self: "I'm not in it for my reputation. Or yours. If push comes to shove, I'm going to save my own hide."
* Self-important, often striding into the spotlight regardless of how appropriate that would be to the situation they're in
* Self-Imposed Challenge. Clothing is purely for decoration. They were also prevented from playing two of the puzzles — gunnery and navigation. This has obviously changed, but even back then, there was still a 'free' server that used a rudimentary version of the system detailed above.
* Self-Imposed Challenge even have a mode that allows you to use both guns with one credit.
* Self-Imposed Challenge for the Shaper class, and later Lifecrafter and Shock Trooper classes, because Shaping skills are their specialty. Without creating mons, the benefits of Shaping specialization can be focused on healing and defensive buffing, but the build doesn't leave much in the way of direct damage ability.
* Self-Imposed Challenge: Gamers choose to impose weird rules upon themselves while playing.
* Self-Imposed Challenge generations long, one for each letter of the alphabet.
* Self-Imposed Challenge. He still swings it around as if it were made of bamboo.
* Self-Imposed Challenge in which the player doesn't use the Junction system. One person doing the challenge reflected on how, after learning that the Guardian Forces caused memory loss, the heroes acknowledged that they only got this far because they used them, and pointed out that this was not the case.
* Self-Imposed Challenge playthroughs (such as releasing any Pokémon that faints, only using Pokémon obtained via online trades, or specializing in a certain type) are popular among players, and anyone who wants to try any of these challenges in addition to a normal run will inevitably have to create an alt to do this.
* Self-Imposed Challenge that has a chance of dropping epic level gear.
* Self-Imposed Exile: A character exiles themselves, usually out of shame.
* Self-Induced Allergic Reaction: Someone exposes himself to what triggers his allergy so that he'll have an allergic reaction.
* Self-Inflicted Hell: A character suffers in the afterlife only because they believe they deserve it.
* Self-Inflicted Hell: The afterlife is whatever you think it will be.
* Self-Inflicted Hell: The damned torture themselves. The demons just let them do it.
* Self-Inflicted Hell: Whatever you expect to happen when you die is exactly what you get
* self-inflicted round of tourneys, the 'Venusfahren', whilst wearing a blonde wig and an oversized woman's dress over his armor. Fortunately for the tattered remains of Ulrich's dignity, that one worked.
* Self-injurers will often use whatever they can find to harm, if their regular razors or knives are missing.
* Self-Insert. As a result, he's quite irritated when a lord flees with everything he can rather than admit his wife sold off several of the prince's spyglasses to pay for her lavish tastes.
* Self-Insert Fic and possessor of the Orange Lantern Ring was possessed and looking for the League of Shadows, his eyes being everywhere accidentally caught

Beatriz da Costa in the shower. He didn't originally remember, but Ophidian did and "helpfully" reminded him.
* Self-Insert Fic: Author Avatar as an original character added to an existing canon
* Self-Insert Fic that Luffy would reach that goal, future knowledge be damned.
* Self-Insert Fic: The author inserts himself or herself into the fic.
* Self-Insert grumbles to himself about how annoying Summer Rose and her big silver eyes are becoming when he remembers both that 1) Silver Eyed Warriors are supposed to be near mythical warriors capable of killing Grimm with a look, 2) Everyone he's met from Summer's village has silver eyes.
* Self-Insert is dependent on much Avarice he feels: meaning it gets more powerful the more he wants something or how it can benefit him. If it doesn't benefit him or he only wants to help, the ring won't work. If he doesn't want it or outright hates it, he risks the ring destroying it.
* Self-Insert is well aware of this despite being the driving force behind a lot of the decisions made she has Ao who is older and more established in the shinobi world present them in her stead while pretending to be a timid and damaged little girl.
* Self-Insert. It's also noted she lacks information because the events in Kirigakure are not very well documented at all in the Naruto universe and most of the underlying problems were started decades ago and have been perpetuated since then. This changes however once they catch up the the beginning of the series (the first eighty chapters or so take place starting five years before the start of the main series).
* Self-Insert on level four, Saldeath comments on his ability. This time, he's not even surprised.
* self-insert She's of the opinion that if explosives can't solve your problems, you're not using enough of them.
* selfish jerks who don't even realize the trouble he goes through to help them.
* selfish "old you." Of course, it doesn't (usually) involve taking on a new name.
* Selfish to keep yourself alive, or vent some of it to get a crucial speed boost past your erstwhile shipmates.
* Self/Less: After being put in the body of a younger man, Damien's montage of learning to adjust to the new body is intercut with a scene of him slowly walking to a mirror and admiring his new, youthful appearance.
* Self/Less, after undergoing shedding and waking up in the new body, Damien starts experiencing hallucinations of a woman and a child. Albright explains that the hallucinations are probably just a combination of Damien getting used to the new body and having past memories getting jumbled. The Latino woman he's seen is probably a woman he used to date and forgot. Damien points out that he never said the woman was Latino.
* Self/Less: A rich, dying old man's mind is moved into a young body that was artificially grown for that purpose. Except that it wasn't, so he commits Grand Theft Me unknowingly and has to deal with the consequences when he finds out the truth.
* Self/Less, but she seems to think he's a complete stranger until he turns around and she sees his face.
* "Selfless, Cold and Composed" is a more somber form of breakup song. And it sort of inverts the "I'm ruining your stuff" category- though there's no mention of cheating, it's about
* Selfless for the episode that her hair in the show (the little braid at the side of her head) was her "wedding hair".
* Selflessness.. Yet they are often willing to sacrifice their popularity and even their life for the greater good.
* Selfless" when Xander objects to Buffy planning to kill Anya, despite the fact that Anya brutally murdered several humans; Buffy herself believes that Xander's lingering feelings for Anya are clouding his judgement:
* Selfless Wish: Having a possible opportunity to get something for yourself and using it for others instead.

* Selfless Wish: Someone forfeits their wish on behalf of someone else.
* Self-Made Man and the wealthy head of a major auto corporation until he foolishly trusted Homer to design a car for "the average American". The end result was such a farce it drove Herb's already-troubled company out of business. By the time we see Herb again in "Brother, Can You Spare Two Dimes?", he's literally living as a hobo.
* Self-Made Man: A person who started out poor became rich through a lifetime of hard work.
* Self-Made Man: A wealthy person started out dirt-poor and achieved their wealth through a lifetime of hard work.
* Self-Made Man Sir Richard Carlisle runs into Lord Grantham's sister on the Abbey grounds:
* Self-Made Myth: A character lies to become a well-known mythical feature.
* Self-Made Orphan: A character killing their own parents is considered to be heinous most of the time.
* Self-Made Orphan by tracking down and murdering his muggle father and paternal grandparents (and framing his maternal uncle for the deed).
* Self-Made Orphan. Here, neither he and Bruce like each other. He later returns when Bruce is in his jerkass playboy phase, and they get along quite well.
* Self-Made Superpowers: A scientifically-gifted character gives themselves innate powers on purpose.
* Self-Made Superpowers: Scientifically gifted characters give themselves natural powers with intention.
* self-mortification. they wore rough twine under their clothing, put thorns in their shoes and inflicted pain and suffering on themselves in a variety of ways. They were ten, nine, and seven years old at the time.
* Self-Mutilation Demonstration: Someone proves they can heal themselves or are immortal by injuring themselves.
* Self-Offense: A character attacks an unknown potential assailant out of fear, anxiety, or paranoia, then discovers they've hurt an ally by mistake.
* Self-Offense: A character detects someone approaching and, thinking it's a bad guy, attacks. Of course, it turns out they just attacked their ally.
* Self-Offense: An attempt at Self Defense goes horribly wrong and gets the wrong guy.
* Self-Offense: You hurt your buddies because you failed to recognize they weren't your enemies.
* Self-Parody. At another ill-timed moment, she launches into another explanation of why she hates President's Day: because she was molested as a little girl by a guy dressed as Abraham Lincoln. Billy ends up dragging her off-camera.
* Self-Parody (like an episode of a TV show that makes fun of its own tropes and clichés).
* Self-Parody's usage of this for comedy. Prince Charming has married and divorced both Snow White and Cinderella. However, he needs to marry a princess in order to succeed his dying father. When a princess is kidnapped, he goes to rescue her; but before he can, his past lovers come and throw him out a window. His wimpy brother Prince Trembling must disguise himself as Charming to rescue the princess while his brother recovers.
* Self-Poisoning Gambit: A character deliberately gets themselves poisoned as part of their plan.
* Self-Portrait with Wings except when she's skating. Fortunately, she finds a way to get rid of them.
* Self-proclaimed "alternative historians" who advocate the hypothesis of a global diaspora from
* self-proclaimed genius (the muscles don't swell up so much, the hand don't explode, and the muscles stay expanded and increase his strength for the entire fight).
* self-proclaimed implies she is mentally traumatized, so it's less that she's stupid and more that she's genuinely mentally unwell. Although it's probably fair to say she wasn't sensible, to begin with, given the strong hints she's related to Amelia and Prince Philionel, who are... definitely flaky.

* Self-Proclaimed Love Interest: A character who claims to be/thinks they're someone's love interest.
* self-proclaimed robot god. As a Magnus in charge of recycling, an act that entails crushing something down to transform into something else, he's justifiably feared by other robots. Due to being capable of also meltdowns, he's also got the capabilities to be feared by non-robotic beings as well.
* Self-proclaimed "Super Lawyer" Kitaoka Shuuichi (secretly Kamen Rider Zolda) from
* self-propelled anti-aircraft gun. An APC with a minigun, how cool is that?
* Self-published author Jacqueline Howett had a spectacular meltdown on "Big Al's Books and Pals" after he criticized the numerous grammatical and spelling errors in his review of her e-book,
* Self-Punishment Over Failure: You punish yourself for failing at something.
* Self-Recovery Surprise: Someone hurts a villain, who reveals that they have healing powers.
* Self-Referential Humor features a cameo by director Wes Craven as a crusty janitor called Fred, who wears a battered fedora and red/green striped sweater.
* Self-Referential Track Placement: If a song has a number in its title, expect it to be placed at the same number in the album tracklist.
* Self-Referential Track Placement — A song's title alludes to its placement in the album tracklist.
* self-replicating robots is defeated when the heroes destroy the titular dark heart commanding them.
* Selfridge is threatening Quaritch with termination, claiming that "one phone call" to the home office is enough to get rid of him. This implies that the call would be instant and not take 4.3 years in either direction.
* self-sealing fuel tanks in a dogfight, but unable to outrun them and thus very vulnerable to high-speed power dives.
* self-serving cowardice sense; on one occasion a dissolute Sikh queen prefaced an engagement with him by ordering 'Rai and The Python' to stand ready as her second course; once she was done with Flashman she gasped to her attendants instructions to stand these two gentlemen down for the night, and tell them not to bother coming in too early tomorrow either.
* Self-Serving Memory: A character flashes back to an event, only for the flashback to be quite different from what actually happened, usually to make that character look better.
* Self-Serving Memory: A person remembers past events as how they believed them to happen as opposed to how the events really occurred.
* Self-Serving Memory is a very real phenomenon, and it can be easy to convince a witness that they saw something when they didn't, especially if what you're saying to them "sounds about right."
* Self-Serving Memory remember these events... so here's a personal account that shows my own actions in the best light possible.
* Self's "No B-sides": The back story is that Matt Mahaffey of Self was streaming one B-side (more accurately "outtake") from forthcoming album
* Self-Surgery: Someone ends up having to perform surgery on themselves.
* Self-Titled Album and Equal Vision wanted more creative control on their next album. We Came As Romans quickly jumped ship to Sharptone and never looked back.
* Self-Titled Album, and happens to be two minutes and two seconds in length.
* Self-Titled Album, in whose liner notes doing this was explicitly stated as being a specific goal of the album; the album also uses binaural beats and other techniques with this in mind).
* Self-Titled Album is abundant. The band's name (and hence the album's name) is twelve letters long, and a chromatic scale contains twelve notes.
* Self-Titled Album — An album with the same name as its artist.
* self-titled game as well, where he ended up challenging Sonic as earned to being his rival than boasted highly about his own strength after he defeated him, and even laughing about it.
* self-titled - the label it was recorded for, DreamWorks Records, technically no

longer exists.
* Selina Kyle, and dresses the part too. She's clever, elusive, pulls of heists wearing a mask that resembles cat ears, and is associated with black cats in particular. She also literally keeps cats around her apartment like a old lady.
* Selina Kyle claims that he has always envisioned Catwoman as an "old-school femme fatale".
* Selina Kyle is absolutely terrified when the Joker appears in front on her.
* Selina Kyle, willing to do anything to protect him even if they're arguing - just ask Jerome Valeska.
* Selina Meyer herself, although in a variation, this is more about political donations rather than personal wealth: she is already loaded. Her team even comes up with
* Selina's Big Score. Selina, a straight example of this trope herself, had pulled off a multimillion-dollar heist, and gave a good portion of the money to her recently-deceased friend's mother and young daughter, knowing full well Gotham's social services are a joke.
* Selina takes another fall later in the movie after her first battle with Batman as Catwoman. She lands in a dump truck filled with sand. ("Saved by kitty litter...")
* Seliph and Princess Julia seem instantly attracted to each other upon meeting, but it turns out that
* Seliph's fury against Manfroy is extremely relatable to the players, who wants to sock him in the face for just about every tragedy that transpired because of his design.
* Selkie and has successfully strong-armed several schools in the past to drop all punishments.
* Selkie does not like to wear shoes (due to having very long webbed feet). She changes her mind after getting shoes custom-made to fit her.
* Selkie falls into this with his son, and had successfully sued his former school when he'd gotten suspended for his behavior. It took video footage of him threatening to beat up a teacher for Trunchbull to see the truth.
* Selkie, Heather steals Selkie's shirt while she flushes out her gills and pulls it out to show her friends. Keisha grabs it and says she's gonna tell on her, but Mrs. Afkhami and Jess just so happen to walk in at that exact same time and see that she's holding it, leading them to think that she stole it despite her, Amanda, and even Heather herself confessing that the latter had stolen it. Keisha's only proven innocent when Georgie tells Jess that Heather really did steal Selkie's shirt.
* Selkies and Wereseals: A magical seal than can turn into a human after shedding its seal skin.
* Selkies and Wereseals: Mythological creatures that can become human by removing their seal skin and return to seal form by putting the skin back on.
* Selkies have the ability to change from seals into humans, then back again with the use of their coats.
* Selkie. She then throws it back in such a way that it bounces off both bullies' heads and lands neatly in Moonsong's hands. Selkie's father Todd assumes it was an accident.
* selkies sometimes featured this. A selkie, in mythology, is a seal that can remove its seal skin revealing itself to be a beautiful woman underneath. In the old legends, men would find a selkie woman sunbathing without her skin. By stealing the skin and hiding it, they can get the selkie woman to marry them, have kids, and live happily for years. However, if the woman finds the skin, she'll take it and go off into the sea, never to return again. This myth is surprisingly prevalent among cultures. Swan-women and celestial maidens could also be wooed by stealing their magical garments, and would likewise flee if they recovered them.
* Selkie the title character is assaulted at school and suspended for fighting when she kicked the bully in self-defense. The bully, on the other hand, wasn't punished, due to the school's principal being entirely cowed by the bully's parents.

* Selkie, this is Jamie's reaction after he first turns into a seal and finds out why. He comes to accept it by the end of the movie, backing out of a ritual that would have turned him permanently human.
* Sella, one of Illya's maids, was merely suspicious and critical towards Shiro but did at least treat him fairly. That was all thrown out the window in this spin-off she becomes outright abusive towards him. To wit, she once viciously beat him up all because
* Sellers' claim that he existed as only what others wanted him to be was based on feeling his real self wasn't sufficiently able to make others or himself happy (and a desire to protect his privacy). In any case, his fascination with being others and never himself was what caused him to identify so much with Chance the Gardener in the novel
* Sellers of leather product often advertise their products as having "genuine leather." It's easy to believe that genuine leather is a mark of quality indicating the product is made from real leather. However, genuine leather is a specific grade of leather, and it's actually the lowest quality of all animal leathers, apart from bonded leather. They make it by artificially finishing the top of low-quality leather to make it look and feel like high-quality leather.
* sell him into slavery. In an odd twist, this later saves their lives when he (as second-in-command in Egypt) saves them all from a famine.
* selling advanced technology, but not giving it away for free. Thus there is an inevitable situation of haves and have-nots where people with no money and nothing to trade do not end up with cool technology, much as is the case in the real world with many impoverished countries. More tightly-controlled societies, such as the fascist Coalition States, also deliberately and actively work to limit how much technology anybody has (including their own member states) so as to maintain control. Lazlo would doubtless share more if they could, but they are already on the CS list of potential war targets and cannot be very missionary in spreading their way of life beyond their borders.
* , selling all new sauces including one that literally just digs a hole for you to die in.
* selling damped paper and calling it LSD at school, thinking that couldn't possibly end wrong. Unfortunately, one kid jumped off a building under the impression that he was high, and the police went up to her and arrested her for fraud sale.
* Selling DVDs, T-shirts, posters, and premium subscriptions was essentially how
* selling here — Winchester isn't known as one to back down or apologize — and Klinger later reveals his knowledge to Winchester by bringing him the leftovers from the Christmas party and saying it was an anonymous donation.
* selling him out for cinnamon., leaving the luckless hippogriff screaming his head off at the 'nonsensical-ness'.
* selling monkeys in comic books - this could not be a good idea at any level.
* Selling their hair to a wig shop after going to Vegas and losing everything.
* selling was the right to have him attend a church of the winner's choice for a year. The soul thing was a gimmick.
* Sellotape (clear adhesive tape): Used in the UK, as well as in many former UK territories.
* Sellotape in the UK and Scotch tape in North America, to the point where the BBC have finally ruled that
* Sellsails are mercenary sailors in it mainly for the loot: buccaneers, basically. Salladhor Saan is a notable example, a wealthy pirate who hires out his fleet to Stannis Baratheon. The Iron Isles, the Sisters and the Stepstones have a semi-steady side-gig of selling the use of whole flotillas or fleets. When they aren't going full-pirate, that is.
* sells everything manages to sell a fishing rod, a boat, and a car that was big enough to carry it to one person over the course of a single day. When his boss asks him how he managed to pull this off, the salesman replies: "He came in to buy some tampons for his wife. I told him 'Your weekend's shot, you may as well go fishing.'"

* sell the sword. The obvious choice is Rochy since he pays the most, but there is unique dialogue for selling the sword in the Parcelyte guild shop or even in Tia's shop in Elcid.
* sell too many of them to the Druuge as slaves. There is an optional sidequest where you can save the Shofixti race, who have ridiculously fast reproduction rate, thus creating an effectively endless pool of volunteer, bushido-following, loyal and eager to sacrifice themselves for you recruits, resulting your crew cost to be reduced to lowest possible.
* Selma Blair, possibly justified by the fact that her character tends to blow things up when she gets too emotional. Liz also spends a significant part of the film pretty heavily medicated.
* Selma Diamond as Bailiff Selma Hacker and her replacement Bailiff Florence Kleiner played by Florence Halop.
* Selma got the surname "Terwilliger" from Sideshow Bob, who tried to kill her for money and would have gotten away with that if not for
* Selma has claimed that she has a lucrative hobby filing 'nuisance lawsuits'.
* Selma: Made in 2014, set during the Selma to Montgomery marches in 1965.
* Selma's Choice". Bart also scares Lisa into thinking the corpse is still talking.
* "Selma's Choice" Bart and Lisa try to get Selma off a bench and ride a rollercoaster.
* Selma, who at the time was passionately in love with Sideshow Bob, almost declaring the wedding is off because he hates Macgyver.
* Selonians are a species of anthropomorphic eusocial otters; the bulk of the species are sterile females, clustering around the few fertile females, who keep small harems of males. The "queens" direct the dens as a whole, but it is the sterile females who are responsible for the day to day running of things. Meanwhile, males are held in scornful disregard as being of little use other than breeding stock, though a small group of "breeder's rights" activists did eventually come into being.
* Selonians have one fertile female and a handful of males per 1,000 births. They're subterranean mammals; the queen and the males — presumably not from the same colony — basically do little but breed while the rest of the colony runs civilization. A little like naked mole rats. Humans and Selonians can apparently be allergic to each other. Or at least Corran and that one Selonian were.
* Selphie do this to infiltrate the Galbadian missile base; hijinks ensue.
* Selphie tilts her head to the side several times, tends to dance in place, pumps her fist in the air and will occasionally pull up one leg, then the other, like she's checking the bottom of her shoes. She will also throw her arms down to her sides when arguing, and trust her to immediately lay down on the nearest bed available, spreading her arms wide like she owns the place.
* Selton Mello is a strange case of this, as he was a dubber in the 80s, broke off as an actor in the 90s, and then in the early 2000s was brought in for two Disney protagonists as a celebrity dubber, Kuzco in
* Seltzer and Friedberg and that if the audience can't tell you're doing it on purpose, it can still be judged as having failed.
* Seltzer and Friedberg didn't recoup its budget and their more recent films have had only a limited theatrical release before going to home media.
* Seltzer and Friedberg focused on contemporary trends that inevitably made the movie look dated a few months after it came out. This frequently manifested in them parodying just the trailers of films, since at the time of shooting they weren't actually out yet
* Seltzer and Friedberg, motherfucker! Apply directly to your motherfucking forehead!"
* Seltzer and Friedberg. Not so much their humor, as the concept of their careers.
* Selyse Baratheon is overjoyed by the human sacrifice of her own brother for nonconformity because his sins have been "burned away." Watch her facial expression closely when Mance Rayder is being burned alive. She gleefully smiles.
* Semantic Superpower: A power based more on interpretation than anything more

logical.
* ''Semazen'', the Sufi meditation practice that involves spinning oneself around as an imitation of the planets.
* Semblance, her eyes turn red and flames burst forth from her golden hair. Characters in-universe learn to recognise very quickly what her eye colour change means and to either try to calm the situation down or go into battle mode themselves.
* Semblance. Her first onscreen use is to literally pull a whole truck with supplies into the palm of her hand.
* Semblance is activated, her blows can render boulders into ash and break a stadium designed to take insane amounts of punishment.
* semblance, Mettle, is literally the ability to devote his entire being to a decision once he has made it. The downsides of this trope are thoroughly demonstrated during volumes seven and eight, where his actions to save Atlas include abandoning, threatening, and alienating many of the heroes and innocent people supposedly under his care.
* Semblances are single, unique superpowers every Huntsman has the potential to unlock. Examples include Ruby's
* Semblance to forge glass weapons instantaneously out of the dust in the air, making this a subversion.
* Semblance to make them think she is Weiss Schnee, the only person she knew they would not harm, and orders them to take her to safety. Unfortunately for her, they call Weiss' sister Winter, who orders them to take "Weiss" home to Atlas, thousands of miles from where Emerald wanted to go. The real Weiss (who was actually kidnapped, albeit by her own father) is rather confused when she returns home to find that all the servants are talking about how she returned a few days ago. When Weiss confronts Emerald, Emerald throws herself on Weiss' mercy. Weiss recruits her as a minion and the two of them are easily able to put Weiss in a much better position in the family than she was before.
* Seme manga, though no one particular title has hit it big as an example yet. But if you browse a lot of BL manga, you'll see a lot of them.
* semen. Martha describes the horror of entering the guest's room every day, swearing that she wasn't going to do it...only to find herself physically incapable of resisting, and sometimes "coming to" in the middle of the process. Before beginning this part of the tale, Martha describes the compulsion using this trope, and a terrified Darcy reminisces about her own desire for rind of pork during her pregnancy.
* seme, Ryuuichi Asami, is a yakuza leader. The series also features members of both his group and of rival organizations.
* Semi-automatic pistols are traditionally used for duels on Manticore due to the fact that they are less lethal than pulsers. Pulsers themselves are miniature mass accelerators, using gravitic acceleration to fire physical rounds. Honor herself practices frequently with a (reproduction) Colt M1911A1 .45 automatic, simply because she enjoys the challenge of hitting a target with a weapon that doesn't do half the work with advanced sensors, etc. In one case this "saved the day", when she was able to sneak her .45 into a hostage situation because it had no electronics or energy cell that would trigger inboard sensors keyed to look for weapons that had both- like pulsers.
* Semi-averted because hyperventilating would increase the temperature of the bubble, and the rise in temperature would cause the bubble to rise.
* Semi-averted because shooting guns inside a ship does bad things to delicate electronics, so melee is used in order to have a usable ship after boarding.
* Semi-averted by the series of nerve agents. While they are a chemical weapon, their gaseous form is invisible to the naked eye. If there is a high enough concentration that you can actually see the nerve agents, you are probably too busy dying in a horribly painful manner to care.
* Semi-averted. The badass "Monster Maroon" jacket and department-colored turtleneck combo is a million steps up from TMP's Starfleet pastel pajamas.
* Semi-canon as they are, a novel based on the series reveals that he actually

married a time-displaced Catherine Sakai, and thus their children were more human than Minbari, which explains their being ostracized by Minbari culture-at-large, though by the present time the human DNA in their descendants was negligible after interbreeding with other Minbari.
* semi-canon, though Italy is not exactly one head shorter than Germany. In fact, Japan's height deficiency compared to Germany is much more pronounced.
* "Semi-cide" aka the first case of the whole series features a dude called Frank, who got accidentally cut into two while working on his car in a parking lot in Las Vegas while a huge truck was around and then hit his lower half. Made worse by how
* Semi-Divine children. Interestingly, they're not together, as Blackrose cannot stand Blackthorn (though Blackthorn still loves her). Instead, they're the matriarch/patriarch of their respective Courts, the Spring and Summer Courts.
* Semi-Divine sons inherited some facet of his power from him, to varying degrees.
* Semi-example: Shirley Jones, who is/was David Cassidy's stepmother, played his mother in
* semi-failed and the second, although successful, was the last moment of the movie) and wasn't even something the humans were aware of. Grace was aware of the neural network and some of its potential and tried to bring it up, but Selfridge just shut her down without bothering to listen.
* Semi-fictional, as the drummer gets fed up of not doing anything and starts pounding away, and the singer joins in screaming the first words that come into his head.
* Semi-intelligent aliens have shown up twice in the fiction- once as a minor incident in the early novel Sword and Dagger with a primate-like species known as the pinkies that may or may not have had tool using ability, and once as a major plot point of Far Country, with a species of intelligent birdlike aliens that had Stone Age technology.
* Semi-inverted, but with the same intent in the Battle of Luthien during
* Semi-Lampshaded films as Luke's younger brother. Obviously, this goes nowhere. ("At least they sent back my Darth Jason prototype action figure.")
* Seminar, a group of four acquaintances and wannabe writers hire a famous writer turned editor to give them a series of lessons on how to be better writers. However, most only see it (or even getting a particular book published) as a career stepping stone, and only one, Martin, feels he's truly doing it for the art. However, this is also a transparent excuse for Martin to feel self-righteous and look down his nose at others.
* Semiosis by the humans who first colonize the planet Pax; they consider religion an "Earthly irrationality" and deliberately avoid teaching their descendants about it.
* Semiosis follows the growth of a human colony on the extrasolar planet Pax over seven generations, starting with its founding.
* Semiosis helps a murder investigation by growing fruit that disinhibit the eater, encouraging them to speak truthfully about whatever's on their mind. Tatiana can resist the urge somewhat because she knows about it, whereas the others are unaware that they're being drugged.
* Semiosis: Pax has two moons, one with a fast retrograde orbit, and plenty of floating vegetation in its lower atmosphere.
* Semiosis: Pax's gravity is 20% higher than Earth's, so the human colonists' descendants grow up to be over a foot shorter and more sturdily built. The Pacifists come to see Earthling proportions as strange and spindly as early as the second generation.
* Semiosis Stevland had formed a symbiosis with the Glassmaker aliens, who then disappeared and abandoned him to starve. This leaves Stevland slow to trust the human colonists who come to the planet; when the Glassmakers are rediscovered, Stevland is initially opposed to opening any contact with them.
* Semiosis Stevland's consciousness is distributed among acres of roots and stems, and he is aware of virtually everything happening in his domain.
* Semiosis Stevland's control over his biological processes allows him to do things like partition off aspects of his consciousness and literally grow a sense of

humour.
* Semiosis Stevland, when it learns human language) use Earth names for Pax's flora and fauna, even though the "cats" and "lions" are more kangaroo-like and the trees might have plastic bark.
* Semiosis: The human colonists on Pax move into the ruins of a town built by disappeared aliens, whom they call Glassmakers. A century later they learn that a small remnant of Glassmakers survive as nomads, crippled by long-term malnutrition and the breakdown of their social structure. The colonists take great pains to bring them into their community and help them recover.
* Semiosis. Their descendants have only their stories about how awful things were before their departure and don't know or particularly care whether humanity survived on Earth.
* Semiosis: The second and third generations of human colonists on the planet Pax have high rates of sterility among the men as their bodies adapt to local conditions. It's not severe enough to threaten the colony, but Higgins has conflicted feelings about being effectively put to stud as a fertile man.
* Semiosis who chooses to live in a mutualistic relationship with human colonists. Late in the book, his narration reveals that most bamboo are brutal warmongers and he made a deliberate choice to break from that mold.
* Semi-Pro: Few things are more emblematic of the '70s than white guys with afros playing ABA basketball.
* Semi-Pro is a former one-hit wonder who used the money from his song "Love Me Sexy" to buy an ABA team.
* Semi-Pro: The trainer for that bear was killed by said bear later that year. And the bear got put down.
* Semi-Pro to this trope, with some of the funniest moments in the movie also being the ones that could just as easily have gotten by in a PG-13 comedy.
* Semi real-life, with another type of vermin rather than a mouse: the late
* Semi-related: series creator Rebecca Sugar did a short piece years prior called
* Semi-related, unpopular example: Pinkamena Diane Pie from the infamous
* Semi-similarly, the end of Vicious Rumors' album "Digital Dictator" contains a very obvious backwards message which reverses to play "Be nice to your mom and dad. Don't abuse. Don't blow your brains out on drugs. Rock your brains out. By the way, you're ruining your needle."
* Semisonic began as an informal side project for Dan Wilson and John Munson of the cult band Trip Shakespeare. Hugely popular in their hometown of Minneapolis, Trip Shakespeare couldn't translate that success to the rest of the country and eventually broke up. Wilson and Munson focused their attention on Semisonic, and had a
* Semi-subversion in that Close's character was up against Bill Fichtner for the job. The twist was that the White House staff found a way to
* Semi-subversion. Though it's unlikely, he acknowledges, to happen any time soon.
* Semi-subverted due to the fact that while it's possible to break out of the ice, the ice has the power to erode life.
* Semitic languages; none of them ever speak with a Scottish or Welsh accent at all.
* Semi-United States so far introduced in the Discworld include Elevensee
* Semi-used with Kellen and Vestakia—the fact that she looks like a Demon may repel others in-universe, but the reader is more likely to see her as a
* Sempai/Kohai: The Japanese equivalent of upperclassman and underclassman.
* sempai of Kazuya's group of friends, is generally called "Sasa-pai," a play on his name and the sempai homorific.
* Semper Ad Meliora, this seems to be a running theme with Lelouch and his followers.
* Semper Fidelis. Motto of serveral military and non-military organizations around the world. Meaning "Always Faithful." Not only that, but military units are often analogized as a family, with the commanding officer filling the role of a traditional father or head of the household, and the senior NCO as the mother. The rest of the unit, of course, is like their numerous children, brothers and sisters

who sometimes bicker amongst each other, but trust in one another like a family.
* Sempiternal produced their first #1 with "Throne", which is easily their signature.
* Sempiternal's fourth single "Can You Feel My Heart" blew up on TikTok, causing the streams of said song to skyrocket. It is now the band's most-streamed song on Spotify, outpacing even "Throne". "Throne" can probably still be considered the band's signature but "Can You Feel My Heart" is easily their second-best-known song.
* Sena also parodies this in non-football situation. During a football (soccer) kick-off match, due to his inability to kick, he instead ran around the ball at high speeds to confuse the goalie... but he got tired, had to catch his breath, and the goal didn't make it in. In another chapter, during a sumo match against Monta, he rushed around the ring, but lost when his foot just barely stepped out of the ring.
* Sena is picked up as a runningback for the Deimon Devil Bats after Hiruma sees Sena fleeing from the
* Sena not only faces off against another real Eyeshield 21, he eventually becomes the real deal himself.
* Sena's Considering this is a manga about football, it's kinda expected.
* Sena's legs were already pushed past their limits (to the point his legs were burning up so much that stream was literally coming out of his legs) at keeping up with Agon and he continued on to play throughout the entire again despite the pain.
* Senate". He also mentions that his opponent was found matriculating in Harvard, habitually indulged in celibacy before marriage, practiced nepotism with his niece in Washington, had a sister who was a thespian in New York, and vacillated on the Senate floor.
* Senate House, the administrative centre of the University of London, was said to have inspired the Ministry of Truth in
* "Senate Murders". Senator Onoconda Farr dies and is found by the inspector to have been poisoned. Bail Organa and Padmé Amidala investigate against the inspector's advice, and at one point they accuse the Kaminoan senator of being responsible because Ono was one of the opponents of a bill to create more clone soldiers. Though she's not the nicest senator and did benefit from the death, she vehemently denies the murder.
* "Senate Spy": After Padmé steals the data disk containing the plans for the Separatists' new droid foundry, Rush Clovis abruptly returns with the drink she asked him to get. After giving him a hug to hide the disk in her hand, Anakin comes in response to the signal she sent him. Padmé gets him to take the data disk by waving it in her hand while saying "I've been waiting all night for this moment", which Clovis interprets as a romantic overture.
* "Senate Spy", "Duchess of Mandalore", "Pursuit Of Peace", "Senate Murders", the Season 4 Obi-Wan undercover-arc, the Season 5 Fugitive Ahsoka-arc, and the Season 6 Fives-arc are
* Sena to a "human degree" from time to time. While never running at "super speed," he's able to run 40 yards in 4.2 seconds (exceptional even for an
* Senator Everett McKinley and recorded a single featuring two covers of the Troggs' "Wild Thing", with the Kennedy impression on one side and the Dirksen impression on the other. With the Bobby version getting lead billing, "Wild Thing" also went top 40.
* Senatorial candidates had their fair share of ridiculous attack ads as well. Elizabeth Dole's "Kay Hagan took godless money—what did she promise in return" ad backfired (in large part because Hagan's background — she was, among other things, a former Sunday school teacher — very clearly refuted the ad's implications, and it ended up making Dole herself look bad) and led to North Carolina becoming the first state to have two female Senators from different political parties, and the first time since the 50s that no Bush or Dole has been in the government.
* Senator John Dean's seminal dubstep/dubhop song, "Can't Live Without Em," a staple of the new genre.

* Senator Kinsey also counts. In his first appearance he tries to get the Stargate Program shut down, under the guise that it's a money pit and exposes the Earth to unnecessary dangers. While he's right, the fact that he's trying to take on a more advanced race with regular weapons and believes God wouldn't let them lose is what cements him as this trope. Later on, he's shown to be working with a
* Senator Mon Mothma and Senator Mina Bonteri are both close friends of Padmé and voiced by
* Senator Robert Kelly; he died in a completely unrelated accident, and Mystique only stole his identity after the fact).
* Senator Steven Armstrong. He takes off the jacket before the first part of the fight, and midway through, he takes off the shirt.
* Senator Tammy Duckworth (D-IL) brought her newborn daughter, Maile, to the Senate floor to cast a vote.
* Sena toughens up defensively, enough to shake off linebackers trying to tackle him.
* Sena was very fast before the series began to avoid getting beat up by bigger kids. Hiruma recruits him to become the runningback for the football team, promising that if he was fast enough, he wouldn't get tackled. Later in the series,
* Senbei himself becomes one after he creates a time-stopping device, causing mischief all over the village.
* Senbei is often her primary target, but she would prank some others as well.
* Senbei Norimaki often changes from a fat, short, ugly man into a tall, handsome, muscular one... and then back in a matter of seconds. "He's like
* Senbei (short, fat, and schlubby) does manage to win over Midori (the beautiful
* Sendai after he defeats her in combat. She isn't very happy about it, but goes through with it anyway.
* Sendai Girl's Pro Wrestling's 2015 celebration show for the 20 year career of Meiko Satomura, featured a glaring mismatch pitting Sakura Hirota against
* Send a new soldier away to find a container of coolant for a machine that is air cooled. (See the '71 Beetle example below).
* Sendhil Ramamurthy during some episode commentaries, to the point where it's pretty obvious he only WISHES he had control over the scripts. In fact, Mohinder's storyline would probably get a lot more entertaining if he did.
* Sendhil Ramamurthy in an episode commentary when they talk about how some characters tend to have "standard lines" that they say a lot. When asked what his own character's standard line is, he replies (paraphrased), "Who killed my father? My father's dead! Someone murdered my father! And variations thereof."
* send him to hunt a dragon. On his scouting mission to the continent of Assail, he fought his way through hordes of its inhabitants just to be able to leave it again.
* Send his Griffin to steal Excalibur from Camelot (until the Griffin lost it due to the intervention of Ayden), and bond it to his hand.
* Sending a misbehaving child to bed without supper was a popular disciplinary action for many parents. Nowadays, denying a child
* Sending an army of disposable, soulless robots to rule over Boston with an iron fist? Smart. Sending dopplegangers to murder and replace parts of families just to get a few measly parts and intel? PR went down the drain when they did enough of this to turn the Commonwealth into pure trigger-happy paranoia.
* sending an infant into the cruel wilderness of Krypton, getting it killed, harvesting its DNA, cloning it so that it kept the memory of how it was killed.)
* sending Doombots to test and assess the Avengers, notes, just because the heroes hold this attitude does not mean it is a good thing. For one thing, a lot of the villains hold it too.
* Sending in more experienced/skilled/powerful teams would have drawn too much attention. Indeed, the better-suited teams may be deliberately deployed elsewhere to distract from them.
* Sending Stuff to Save the Show: Viewers are unpleased that a series has been cancelled and proceed to fight back at the network's decision.
* Sending them off to supply for a spool of "Bore Wire". There's no such thing as bore wire.

* sending Uriah out to be killed", David's righteous outrage at the cruelty of this horrible guy Nathan's just told him about is an example of moral myopia.
* "Send in Stewie, Please" garnered similar reactions. Critics loved the episode, and Gary Janetti was nominated for a Writers Guild of America Award for the episode's script (though he didn't win). Among the fanbase, the episode is highly polarizing.
* Send in the Clones. One of the R&D devices the Troubleshooters must test is a belt device that generates a force field around the wearer. One of its limitations is that it has to be plugged in to work, which will severely limit the user's mobility.
* Send in the Clones: The original guy was so great that we made many copies of him!
* Send in the Search Team: Something has gone wrong at an unknown location, and a seach party is gathered to find out what happened.
* send Obliviators to the people being told). Harry himself doesn't have a Secret Keeper in this trope's sense, which is a key reason why he's so miserable every summer with the Dursleys (who know what he is, but won't let him speak of it). Hermione's parents, being supportive of her gifts and hence exceptions to the "no parents" rule, are her summertime Secret Keepers, which spares her from feeling as isolated while she's away from school.
* Sendokai Champions), with the winner team having their dimension spared from the conquest.
* Sends a broadcast that announces his return to the galaxy which serves no real purpose other than removing the element of surprise.
* sends his son to work with Tekfur Ares to attack the Kayis, then decides to get personally involved after hearing about said son’s death, showing no compunction or sympathy for Ertugrul the whole way through.
* sends mere mortals to the moon), Chuvalo complained to the referee after the fight was stopped.
* sends Peter's ex-girlfriend Gretchen an old love letter from Peter this ignites her romantic passion towards Peter and when she learns of Lois she attempts to shoot her dead.
* sends Temari several pornographic novelty hand fans rigged with a glitter bomb after the Sand-Sound Invasion, including a dozen roses and a Valentine's special after the clerk suggests it. It's made even worse by the fact Sakura's the one who broke Temari's original fan in the first place.
* sends up the image of her recognize Swift's tendency for crash-and-burn romance ("Style," "Wildest Dreams") or blame herself for relationship foul-ups ("I Wish You Would").
* send them 5 seconds into the future. You cannot detect something that is not here yet. It even works with whole planets, as done with earth itself.
* send waves of cannon fodder at the robots until their kill limit maxed out.
* Send (which is almost all of them) do so during lovemaking. It's referenced in a way that implies they consider that kind of mind-to-mind intimacy during sex to be a given.
* send you home empty-handed), they would tolerate the current contestant getting hints of varying subtlety from the celebrities still waiting their turn. This ensured that the contestant's chosen charity would at least get something, and made for some funny moments.
* Senet a game called "The Royal Game of Ur", and while it is very old, Senet still predates it by about 900 years or so.
* Senet: The oldest known board game, dating as far back as predynastic Egypt. The rules aren't known with any certainty, but
* Sengoku and company must deal with a hostage situation in one of these in the first episode of
* Sengoku Basara 3/Samurai Heroes, he hires her again, saying there's still work to be done.
* Sengoku Basara 4 and decides to defy Heaven's Mandate by abdicating, leaving Japan without a ruler and everything up for grabs. What results is the chaos of the

Sengoku Period.
* Sengoku Basara 4, this leads to breaking out a moment of button mashing later (assuming you don't just swat them away before they can even land on you).
* Sengoku Basara acts like this toward his young master Yukimura, being his friend and advisor and protecting him in dangerous situations. He also acts as emotional support and makes sure he toes the line.
* Sengoku Basara, after losing her mind. It's never made entirely clear whether she's dead or not, but she already looks the part, with white skin and long black hair. The way she totters around, swaying eerily, singing and moaning in that ghastly way and crushing victims with her demonic powers while giggling childishly is pure horror.
* Sengoku Basara and Mitsunari's slender legs, especially during fight scenes.
* Sengoku Basara) and one where characters crash a battle between Kenshin and Shingen. The third has certain campaigns ending with the characters intruding in on the Battle of Sekigahara and wiping out both Ieyasu and Mitsunari's army.
* Sengoku Basara and starts beating everyone to a pulp, it's understandable that Ieyasu thought he was an enemy. As it turns out, he just wanted to deliver a message.
* Sengoku Basara, can fulfil most of the above roles, but is closest to Type B. She commonly carries around magnums, a shotgun, a tommy gun and a heat-seeking rocket launcher (detonation charges or air support optional) and uses a combination of them to blow her enemies to bits.
* Sengoku Basara constantly makes jokes about the ancient Hojo Ujimasa's bad back.
* Sengoku Basara doesn't respond, but it's clear by the look in his eyes that his actions were done out of a deep love and sense of duty towards Masamune. Kojuro then borrows Masamune's swords, promising to rescue the kidnapped men himself.
* Sengoku Basara embedded in it, and it's actually called "War Fan Axe" (Gunpaiono) in the original Japanese series.
* Sengoku Basara falls for Fuuma, a legendary ninja who never speaks and disappears every time she tries to confess. She doesn't even know his name, yet she keeps running after him despite him showing no interest whatsoever and being way out of her reach.
* Sengoku Basara for every "crime" he encounters, such as, for instance, telling him "no".
* Sengoku Basara games and their anime adaptation. He's not directly referred to as Bishamonten in these, but he is known as "the War God of Echigo."
* Sengoku Basara has a giant pile of skulls in his throne room. His throne, which has a skull motif, is sitting right on top of it. He even uses them as drinking cups.
* Sengoku Basara has a similar "static effect" sometimes when she speaks, in a reference to this phenomenon.
* Sengoku Basara has Honda Tadakatsu who uses a launch sequence reminiscent to that of Gundam despite being in the Sengoku era and just wearing very heavy armor with jet packs and treads.
* Sengoku Basara has Mori Motonari, who never seems to get tired of telling people how futile their attempts to either foil or understand his plans are, or how worthless and idiotic they are compared to him. And, while his demeanour is usually cold, he can become rather smug when proved right (as he always is).
* Sengoku Basara her cloth ribbons through this kind of method, as she is a sorceress.
* Sengoku Basara. Hideyoshi is the type to surround three armies at war, and demand ALL of their surrenders at once in a loud voice and with an even louder fist. He then goes ahead and obliges some hotblooded heroes. He also parts the seas. Mitsunari really likes shouting about what he is going to do to his enemies, specifically those who side with Ieyasu. Mitsunari does not say "Ieyasu!" He says, "IEEEYAAAAAAAAAAAAAAAAAASU!!!!!!!!"
* Sengoku Basara, Hisahide kidnaps some Date men to force Masamune to give up his six swords. Despite being badly injured earlier and against Kojiro's insistence, Masamune is determined to rescue his men, on the grounds that the Date army can't

afford to lose anyone.
* Sengoku Basara. However, once you get past this he's actually a fairly honest, charming, and good-hearted guy who values things like friendship and keeping promises, and overall one of the most honourable characters around.
* Sengoku Basara. If you flee up to a certain point after capturing a certain base, he will bust another wall to get you while avoiding stepping on his boss' image made appear by capturing the aforementioned base.
* Sengoku Basara In all honesty, though, most notable women from that period in Japan weren't self-made, being the wives or daughters of influential men.
* Sengoku Basara, including enemy mooks with a named squad leader, and won't even damage enemy bosses if they show up to the boss fight.
* Sengoku Basara in the fourth game, telling him that he must rid himself of his feelings for Oichi and end her if he ever wishes to become an equal to him and Nobunaga.
* Sengoku Basara involves screaming loud enough to set his foot on fire and then kicking his opponent in the face with it.
* Sengoku Basara is a towering guy comparable to a gorilla. Obviously, he is one of the more ruthless leaders of the game.
* Sengoku Basara is a young miko who had a sheltered upbringing due to being an oracle. Because of this, she is quite naive and unable to realize when someone is trying to manipulate her.
* Sengoku Basara is so strong, a strong enough swing from his big freaking ax has enough force to summon a giant, mook-destroying tornado on the battlefield.
* Sengoku Basara It is every bit as awesome to see (and dangerous to fight) as it sounds.
* Sengoku Basara: Keiji Maeda's hair, even when tied in a ponytail, reaches his lower back. Oichi's also reaches her hips.
* Sengoku Basara, Keiji proclaims his undying love for Magoichi immediately after she delivers a flying kick to his face. Magoichi ignores this until he starts following her everywhere.
* Sengoku Basara maiming soldiers with oversized cutlery. Each game has his set of joke items, making this option possible.
* Sengoku Basara, many people went on to play the games simply so they could hear more.
* Sengoku Basara, Matsunaga Hisahide has the unique ability to walk rather than run. In the story mode of the fourth game, both he and Nobunaga menacingly stroll to battles rather than riding horses or even running.
* Sengoku Basara, Matsunaga uses purple poison gas in order to take down Kojuro. In contrast the gas Sasuke uses as an antidote is green.
* Sengoku Basara of the third game. Rather than having a bodyguard, the player can bring in another playable character who they can swap with.
* Sengoku Basara: one of his special attacks has him pulling out a hymnal and perform a little singing so off-tune and horrible it severely damages enemies caught in the attack, as well as smashing vehicles and damageable items.
* Sengoku Basara: One of Motonari Mori's skills is to create a circular green barrier. Enemies would get knocked back if they run (or get knocked toward) said barrier, dealing some damage; one common tactic of using it is to place another barrier at a distance in front of the first one, knock some enemies to one barrier and watch as the barriers deflect the enemies towards each other while dealing constant damage.
* Sengoku Basara". Otherwise, Kojuro comes up with most of the Date army's strategies, and Motonari is more known for his genius than for his fighting skills.
* Sengoku Basara: Played for laughs when Shingen punches Yukimura, who flies through a screen door, across a courtyard, smashes through a stone lantern and into a stone wall, which crumbles a bit from the impact. Sasuke comments mildly that this would kill a normal man. Yukimura, however, comes running right back into Shingen's fist so he can do it all over again, although he's in a slightly rotated position when he hits the wall the second time.
* Sengoku Basara, since Nobunaga is always often the villain. Strangely, even

Nobunaga is also villainous here.
* Sengoku Basara, summoning the Oda Mon as beacons with pillars of lights coming from the sky.
* Sengoku Basara that just focuses on his job and has no need for words. The creators lampshade this, using a gust of wind and the sound of a shuriken as his voice sample, and having him communicate exclusively in ellipses.
* Sengoku Basara the instant you touch him. Since it's impossible to defend and this will down your character for 10 seconds or more, it's best to just avoid him or use a ranged attack if you have one.
* Sengoku Basara (though none of the women are less badass as a result).
* Sengoku Basara (though only because Yukimura wasn't quite paying attention).
* Sengoku Basara to an incredibly muscular and rather attractive adult in the third game. Particularly unusual in that almost none of the other characters mention this transformation.
* Sengoku Basara to any opponent. Many of the characters in the game revere him for his skills and seek lessons from him, for good reason
* Sengoku Basara Toshiie Maeda and his wife Matsu. When one rescues the other from Yukimura at one point, they get so romantic he becomes embarrassed and wonders if he should leave them alone and come back later.
* Sengoku Basara version is no slouch, fighting with 6 swords at once when he gets serious.
* Sengoku Basara -voiced villain. All historically accurate, of course.
* Sengoku Basara wears a brown duster that sweeps to the ground. It's utterly anachronistic, but hey, what's history when compared to badassery, right? And he's so badass that they made him playable in the expansion pack.
* Sengoku Basara wears one, though it doesn't obscure his face. Considering his look and moveset is based on boxing, it could be due to this.
* Sengoku Basara whenever Tsuruhime tries to confess to Kotaro. Or just around Tsuruhime in general.
* Sengoku Basara, which also causes the colour of everything around him to turn negative.
* Sengoku Basara which defies all the laws of physics by staying on her.
* Sengoku Basara who could unfailingly kick his ass every single time if sufficiently motivated.
* Sengoku Basara who dual-wields handcannons based on the foreign missionaries of Japan and whose goal seems to be the conversion of all of Japan (or whatever indeterminate country Devil Kings is supposedly in).
* Sengoku Basara who lives in the forest due to his dislike of other samurai. His powers include dropping huge tree limbs on his opponent.
* Sengoku Basara, who regards all his men (and indeed his opponents' men) as disposable...and for that matter uses the term "sacrificial pawn" far more than any decent commander should.
* Sengoku Basara) you'll hear him shouting "WHYYY?" at the sky. Rendered in Japanese as "NAZE JAAAA?"
* Sengoku Collection go home. However, there are several, like Ieyasu, who prefer this world and willingly hand their treasures over.
* Sengoku Collection, the documentary filmmaker Morse does this after interviewing Bokuden and others, turning public opinion against the various samurai girls.
* Sengoku Collection, Tsunehisa Amago wears a blue shirt as part of her uniform to day care like all the other children, only hers features detached sleeves.
* Sengoku Jidai. Their leader, Ii Naomasa, received a bullet wound at Sekigahara, possibly due to the conspicuousness of his red armor making him an easier target.
* Sengoku Jidai who commanded the Eastern Army. When the battle was joined, Kikkawa refused to participate with his forces. Not only that but by virtue of being the vanguard of forces stationed on Mount Taiguu, Kikkawa blocked the road of the forces stationed there and prevented Mori and others, totaling 33,000 men (over 1/3 of the 82,000-man army) from participating and attacking the rear of the Eastern Army. This resulted in the defeat of the Western Army. And Tokugawa Ieyasu stripped the Mori of two-thirds of their lands, anyway.

* Sengoku Jieitai 1549) features failed experiment which leads to time travel of a wounded samurai to our times and a group of soldiers to the year 1549. When the second group of soldiers goes to 1549 in a search and rescue mission they discover, among other things, a refinery.
* Sengoku Komachi Kurou Tan, Shizuko faces some early problems as the men in the village she is appointed to lead initially object to the idea of following a girl's orders, but quickly change their tune when her methods bear fruit. Some of Nobunaga's vassals also express their displeasure with her (whether it's making use of her ideas or bringing her to the battlefield) until Nobunaga gets angry with them over the matter.
* Sengoku Komachi Kurou Tan: Tadakatsu Honda first falls in love with the heroine, Shizuko, after she gives him some new onigiri samples while he's being detained for trespassing in her territory.
* Sengoku literally pulls this after hearing that the Government wants to
* Sengoku Night Blood Mitsuhide was the one who betrayed him, leading to his death.
* Sengoku Period reflect this by depicting Kenshin as apparently male but beautiful and androgynous.
* Sengoku Period's forces of 2500 men, against Imagawa Yoshimoto's forces of 25000 to 40000 men. The Oda forces took advantage of the rainstorm to launch an ambush straight to Yoshimoto's head, killing him and sending his other men to chaos and not only did the Oda scored their greatest victory, but the Imagawa fell to ruin, and the name 'Oda Nobunaga' became known as one of the most fearsome warlords in the era, instead of just 'The Fool of Owari'.
* Sengoku Period. With just his trusted men, Sanada broke through the Tokugawa defense line, taking as many men as he could until he nearly was able to lop off Ieyasu's head, but at that point, fatigue caught up to him and he succumbed to his injuries, or some of Tokugawa's men struck back before he could take another step. Either way, Yukimura died, but not after he made one hell of a Last Stand that Tokugawa praised his burning warrior spirit, dubbing him 'Japan's #1 Soldier'.
* Sengoku Rance, as well as the other games in the series, love this trope. As the relationship goes up, characters get stronger, to put it in a simple way.
* Sengoku Rance is he jokes that he's going to take Kou's virginity... and Nobunga is suddenly fine with it.
* Sengoku Rance, Rance calls his... the "Hyper Weapon". He sings about it in an occasion.
* Sengoku Rance with detailed New Game+ options. Completing each of Sengoku Rance's main endings and accomplishing several bonus objectives unlocks a permanent bonus point pool for a save file. These bonus points can be spent for powerful items, special generals, and assorted goodies on future playthroughs.
* Sengoku retires after the stress of the job of Fleet Admiral gets to him, especially after the Five Elder Stars cover up the escape of extremely dangerous criminals. He recommends Aokiji for the job, but other officials elect Akainu
* Sengoku that the series came into its own with multiple unique playable characters, refined combat, and an improved stylized art style.
* Sengoku (their parents went to high school together) and have zero sexual tension. It's even suggested that they were bathing together as late as their first year of high school.
* Sengoku Youko Jinun went for a monster-hunting assignment. His report is instead about how cute the girl he met in the village is, and the part with the monster is simply "I defeated it". His colleagues are dumbfounded since he's usually a serious, no-nonsense person.
* Sengoku Youko, Raidou marries an ex-palace attendant and start a family with her.
* Senilo. ("How did you get free?!" "I haven't the foggiest. Where are we?")
* Senior British Correspondent John Oliver became quite upset with grassroots movements comparing their struggle against the government to that of the Colonial Revolutionaries against the British Empire. After all, the British had been real bastards at the time; by comparison, the modern American government were a bunch of pansies.
* Senior Council's magical attacks. The water purified and distilled the magic,

nullifying the attacks. He would also simply be untouched as the magic that wasn't destroyed missed him or blipped out when it was a foot from him and then started up again behind him.
* Senior Creep: Elderly person with a detestable appearance and/or personality.
* Senior editors Charlie Kadau and Joe Raiola frequently write gags together.
* Senior Inspector Chin Hon-to has to calm his subordinates in the SDU when To Tin-yu and his girlfriend, Yiu Mei-ling, killed Yau Chun Hin in "King of Thieves Returns" for ruining the latter's face. Inspector Chin reminds his men that if they
* Seniority—The group has known this person for a long time. They might have even genuinely liked him or her at one point, but years of maturity and development (either by the disliked "friend" or by the others) resulted in this member no longer fitting in. However, the group keeps them around anyway due to either obligation, loyalty or familiarity.
* Senior Mage Specialist (senior enlisted/warrant officer; usually people who are considered OCS material but cannot be released from their unit to undertake officer training, or have refused a commission)
* Senior Magic Knight: This rank is further divided into 5 classes, with the 5th class being the lowest.
* Senior Master Sergeant, making him the senior non-commissioned officer at Cheyenne Mountain. His shoulder stripes change each time to match his new rank. Despite his rank, O'Neill usually referred to him by his first name, and Mitchell called him "Sarge". Either is inappropriate, but accurate of the treatment of non-coms by officers.
* Senior members of the Adeptus Mechanicus (who can, in terms of humanity, can only generously be described as cyborgs) think they are. Though,
* Senior Partners and arguably orchestrate every major event in the entire series that isn't covered by the Powers, we never once see them.
* Seniors and Gays", the eponymous group abbreviates themselves to "SSCCaTaG". Marge forms her own protest group, the even longer PPASSCCaTaG: "Proud Parents Against Singles, Seniors, Childless Couples, and Teens, and Gays".
* Senior Waystar executive Karl Mueller is past middle age and is said to frequent brothels whenever he goes on business trips. He protests that his wife understands that he's a "libertine."
* Senior Year Struggles: A senior has problems related to growing up and ending their schooling years.
* Senior Year Struggles: Facing the future in one's last year of school.
* Senior Year Struggles: Stress and angst about facing your future as a senior student.
* Senketsu is also an example as it starts with little idea of its own capabilities other than its need to be worn by Ryuko and all of its subsequent power upgrades come as
* Senketsu learns that he's an alien, which he doesn't really mind. However, what triggers the
* Senketsu separates her from Shinra-Koketsu... It gets answered in #25.
* Senki Zesshou Symphogear 13-episode seasons mostly on the back on music sales.
* Senki Zesshou Symphogear, after which she declares that her blades are now wings that take flight towards their dreams.
* Senki Zesshou Symphogear and it can alter its size. The cape is also a manifestation of her inner weakness and it deflects attacks.
* Senki Zesshou Symphogear are holding her back from fighting properly. Her solution? Stomping her feet so hard that they break.
* Senki Zesshou Symphogear beats all six main characters by himself during a training session. That includes catching a barrage of missiles from Chris's Megadeth Party with his bare hands and then he throws them back at her all at once. (The strange part is that she fires 24 missiles at him, he catches eight and then throws twelve back at her and they ended up being 17.)
* Senki Zesshou Symphogear. Chris is introduced as a mostly clothed villain with a visor (she still has underboob showing, though.) In the episode where she begins her heel/face turn, she switches it out for a cleavage, shoulder, and thigh

exposing costume.
* Senki Zesshou Symphogear, Chris Yukine switches from crossbows to double revolvers for Ichaival's base attacks.
* Senki Zesshou Symphogear gets her own Symphogear which is purple. She has the largest arsenal and she is way stronger than other Symphogear users.
* Senki Zesshou Symphogear G extend the latter pair and it introduces Kirika and Shirabe.
* Senki Zesshou Symphogear has a waist-length side ponytail. Maria Cadenzavna Eve's hair on the other hand probably reaches her hips. The hair of Chris Yukine reaches her thighs, and Saint-Germain's hair is probably as long as Maria's but even thicker.
* Senki Zesshou Symphogear have a habit of engaging in this with each other.
* Senki Zesshou Symphogear (Hibiki's voice actress), the feeling is mutual.
* Senki Zesshou Symphogear in only the first season, the second season deals almost entirely with the fallout of her scheme and the leftovers from her research, and the next three seasons deal with the Pavarian Illuminati, who have had contact of their own with her. More importantly, she created the Symphogears that give the heroes their powers; without her, none of the villains would be effectively opposed at all.
* Senki Zesshou Symphogear. Normally, young people don't sing enka when they casually hang out with friends...
* Senki Zesshou Symphogear on top of not wanting to drive herself (more) insane.
* Senki Zesshou Symphogear, showing that Hibiki views Miku in a romantic manner.
* Senki Zesshou Symphogear: The Noble Red are a trio of villains whose bodies and powers are references to Frankenstein's monster, werewolves and vampires.
* Senki Zesshou Symphogear, the Symphogears are falling back to Earth after being stranded on the Moon. Hibiki decides the team needs to use the Ex-Drive to survive, but Chris warns they don't have the energy to pull it off. Thankfully, the team is able to pull it off and arrive in time for the final fight.
* Senki Zesshou Symphogear. The visual style and typeface vary by attacker.
* Senki Zesshou Symphogear this trope entirely. The titular Symphogears are entirely recognizable, and their identities are mostly protected by a combination of mandatory evacuation of civilians and the NDAs handed out to witnesses after every battle.
* Senki Zesshou Symphogear, Tsubasa jumping off of motorcycles into battle is enough of a running joke that she "leaves the image of buying an endless supply of bikes to jump off of", in the OVA.
* Senki Zesshou Symphogear. Using this skill allows the user to unleash the full power of their Symphogear, but at the cost of intense backlash damage onto their own body, which can even be fatal.
* Senki Zesshou Symphogear: WXD Unlimited, this trope is in full effect.
* Senku's hair sticks straight up (aside from the bangs) and appears to be roughly the same size as the entire rest of his head. It's also off-white, except for the green tips (which some fans have joked makes him look like a leek), unusual in a series where most characters have natural hair colors.
* Sen, Momo and Ai Channel. The same clip is then shown at the end, but with the spoilers uncensored.
* Senna energetically drags him onto a flight to Paris and seduces him — but she has no respect at all for his brand of savviness.
* Senna has her astrally-projected form take the form of a military-looking man when communicating with her followers, wisely suspecting they would find that more authoritative than a pretty sixteen-year-old girl. When she actually brings them to Everworld she eventually creates the illusion of herself as a pseudo-Valkyrie for the same reason.
* Senna of the first movie is horrified when she learns herself to be nothing more than the merged memories of the Blanks. The trope is zigzagged as she refuses to accept that she never actually existed and her dying request is that Ichigo take her to her grave, which is proof of her existence. Even though the grave does not exist, Ichigo chooses to tell her it does so she can die happy having never

accepted the truth about herself.
* Senna, trapped in the lantern of the spectral torturer Thresh, ended up
* Sennentuntschi" abuse her. And while the doll itself isn't alive at that time, their treatment of their "mountain wife" speaks volumes of their attitudes towards women if they think they can get away with it.
* Sennentuntschi is occasionally described as being put together in a way that resembles a scarecrow's construction. She's a doll who takes vengeance on the men that abused her.
* Sennentuntschi" is that one of the perpetrators gets flayed alive. Then his skin is spread out over the roof of the mountain cabin.
* Sennentuntschi, the herdsmen that may leave are instructed not to look back. There doesn't seem to be a reason for this other than to buy the doll time. Equally so, there aren't any consequences to the herdsmen when they do look back other than that they might wish they hadn't.
* Sennentuntschi" wanted a mountain wife, so they made themselves one of straw and cloth and treated it as they'd apparently treat a woman if she were alone up in the mountains with them. Then the doll comes to life and plays her assigned part. What the herdsmen failed to take into account is that they might be held responsible for their actions.
* Sennentuntschi" what with the un-Christian-like behavior of the herdsmen, but some versions call special attention to it. In "Die Unze", a priest needs to get involved to banish the doll. In "Die Schintemunt-Alm", it's the fact that the men don't respect food as God's gift by play-feeding a doll that causes it to come to life. In "Die Puppe auf Klariden", the leader likens his creation of the doll to God's creation of humans and declares it not that big a deal.
* Sennett Forell, one of the richest of the Association of Independent Traders, is known to be a distant relative of Hober Mallow, from "
* Senor Cardgage also seems to be prone to this, as well as using the wrong pronouns.
* Senor Cardgage has been a mortgage consultant, a used car salesman, an "Intregway" seller, author of "The Homeless Romantic", a movie theater usher, and (probably creepiest of all) a daycare owner.
* Senorial Day cuts between two different Parody Commercials, both focusing on the "holiday sales events" of car (?) dealerships.
* "Senorial Day" had Senor Cardgage advertising the "Senorial Day Tent Event Suprasale". Meanwhile, Bubs had his own super-cheesy ad for "Bubs-otathon", which he promoted with a series of horrible puns, such as dressing like John McEnroe and calling his competition a "total
* "Senor Mortgage" had Senor Cardgage running a financial services company, offering to help viewers "get a leg up on the pile" with the aid of "one of our handsome-talking experts".
* Senor Senior, Sr., having taken up supervillainy as a hobby fit for an
* Senpai Club has Kurokawa blackmailing Teacher-sensei into going on a Christmas date with her. It ends with Teacher-sensei running away after punching Kurokawa due to her kissing her.
* Senpai Club is an American who has a strong accent, wears star spangled attire, eats McDonald's-esque food for lunch, and is incredibly loud.
* Senpai Club: "My name is Tsumiki Domen. I'm 15-years-old. My birthday is February 14! Beef bowls are my favorite food, and my blood type is A!" All in the first few seconds of the series.
* Senpai Club. She literally always has her panties showing and her breasts are prone to jiggling.
* Senpai Club's opening song nonsensically boasts, "LIGHT CHOCOLATE LOVE LIFE."
* Senpai Club. The Senpais in the club are Hero-senpai, Bowl Cut-senpai, Gang Leader-senpai, Rock n Roll-senpai, and Lady-senpai. Lady-senpai is, as her name suggests, a girl and not a boy.
* Senpai himself might become one of these if he finds out Yandere-chan killed his childhood friend and/or younger sister.
* Senpai is customizable, so it's up to the player whether he does or not.

Yandere-chan, who normally plays this straight, with her black hair and eyes, can avert this as well if the player changes her hairstyle.
* Senran Kagura 2.0 by bashing the game during its localization announcement. And what do the people that actually played it say? It's a pretty damn good brawler with a surprisingly engaging story.
* Senran Kagura accent in English). This tends to make her peers write her off as a dumbass, or at least not as attentive as a Shinobi should be. In reality, Shiki is perhaps the most well-adjusted and people-smart student featured, and tends to be extremely quick on the uptake.
* Senran Kagura, but this hasn't hurt the franchise's rising popularity in the slightest, with many fanservice-centric spinoffs. The series being actually good if you get past the aggressive fanservice doesn't hurt, either.
* Senran Kagura, even if they're done by swords, knives, hammers, guns, or even explosives.
* Senran Kagura, followed by Murasaki's Root of Calamity activating, which is an excellent way to get yourself killed.
* Senran Kagura for her, getting beat up by the culprit and realising that the culprit is going after her best friend Miyabi next.
* Senran Kagura games are about four schools (well, three schools and one band of runaway ninja) competing to out-ninja the others, so there is a lot of this trope going around.
* Senran Kagura has Katsuragi try and pull this with the nearly-all-female cast. Ikaruga's goal is to try and stop her.
* Senran Kagura has Miyabi and Imu, but 21 and having to repeat their senior year. An odd example, because they had already graduated from a Shinobi school, but after an incident left Miyabi catatonic for years and Imu taking leave of her duties to care for her, the two are so rusty they need to retrain to re-earn their rank.
* Senran Kagura he is, having well-endowed young ladies cooking gorgeous food is right up his alley.
* Senran Kagura). Katsuragi sees no reason to believe that she isn't being serious and quickly backs off.
* Senran Kagura manga shows injuries for comedic effect, with no lasting injuries aside from some temporary bandages.
* Senran Kagura off her game, Miyabi takes a Katsuragi-related boot to the head, resulting in this gem:
* Senran Kagura OVA where 25 minutes in, all of the female characters power up to "Super Frantic Mode" and the energy shreds their clothing but they don't seem too fussed about it. They then attack a faceless mob shortly before also having to attack a naked Ryouna because she drank an enlarging potion she thought was a stamina drink. Also, Ryouna happens to be masochistic.
* Senran Kagura permits bladed weapons and brutal punches as melee attacks in an explicitly bloodless water-gun tournament, the reflex to use weapons at close range is too powerful to be outlawed.
* Senran Kagura students almost have an advantage in climbing the ranks, and in their story mode it's shown their squadmates just see it as something they have to put up with.
* Senran Kagura-style spin-off of the sidescrolling beat em' up main series. It sold over twice as much as the first game in the first week and almost twice as much as the second.
* Senran Kagura: The animosity between the so-called "good" and "evil" shinobi is more of a gray vs gray conflict, as both sides face a moral dilemma that arises when they realize that the other side isn't much different from them and that they could be friends if not for this conflict. Both good and evil shinobi are essentially mercenaries, the only difference being that the "good" ones side with the country while the "evil" ones take orders from pretty much anyone. There's also the monstrous Yoma, who are born from the blood, rage, and misery that arises in the two sides' battles; both sides aim to destroy the Yoma when they show up.
* Senran Kagura, the Gessen girls' themes are arrangements of classical music:
* Senran Kagura. This locks her out of the path towards becoming a good shinobi due

to the fact that committing a crime before admission to a shinobi school is an automatic disqualification. Her parents abandoned her because of that.
* Senran Kagura, when Miyabi and Homura are discussing what it means to be evil to them, Miyabi's answer boils down to being evil so that good has something to strive being stronger than, so that when true evil emerges, they are strong enough to face it.
* Senran Kagura), who call themselves the "I ❤ Miyabi Militia" and is the circle of fangirls that Miyabi has to constantly deal with.
* Senran Kagura, who uses a Kusari-gama... very poorly. Most of his attacks involve him falling over, getting tied up by the chains and accidentally hitting himself.
* Senran Kagura writes online under the alias of Futsure, which is her name in English (Future), pronounced in Japanese.
* Senran Kagura, you have to defeat the boss with all five of your other characters in succession, without losing.
* Senran Kagura. You would think that with all of her flipping around, her nipples would pop out any second, or at least she'd suffer an areola slip, but somehow her top always stays in place.
* Senritsu's original design was this, though once she got a speaking role she got a facelift to
* Senryu Girl but not limited to appreciating nature). She is joined by Kino, who sketches her own dialog and reaction faces.
* Senryu Girl: Non-verbal Nanako will do this to get her point across when she needs to go.
* Sensacional Carlitos has a pretty short beard but makes up for it by shaving
* Sensacional de Luchas will make the wrestlers into superheroes outside of the ring.
* Sensaciones Sonicas (Known as Suite Sync de Mexico until the mid 00's. Mexico City)
* sensationalism and exploitation, Oates said that the story was never meant to be taken as anything but fiction, and that she writes however she's inspired to, news being an important source of ideas for her.
* Sensationalist headlines claiming we are in danger from "poop bacteria" found in beards or Starbucks coffee. Said bacteria are fecal coliforms which really can be found, well, just about anywhere...
* Sensational She-Hulk and strips naked in front of all of them, defiantly putting her hands on her hips. All the agents are shown to enjoy the show, until "Dum Dum" Dugan comes in and is furious at their perverted behavior.
* Sensational She-Hulk being used to provide a new mode of transportation for Chondu the Mystic's head. It turned out to be a cloned body, though. They couldn't find a saw that was able to cut She-Hulk's hair, let alone through her neck.
* Sensational She-Hulk: Captain Rectitude's costume contains circuitry that allows him to fire purple energy beams from the heart-shaped emblem on his chest.
* Sensational She-Hulk: The subplot of issue #10 revolves around Jen prosecuting a police officer who stole money from drug dealers and giving it to victims of crime. One reporter points out that some people see the officer as a hero.
* Sensational She-Hulk visits the set of a movie being made about her. Several people mistake her for an aspiring actress or stunt double, and criticize her "costume" and "make up".
* Sensational Sherri could challenge for the belt, more than a few seem to have taken the WWF's example.
* Sensation Comics #6, Baroness Paula von Gunther tricks a prison guard into leaning towards her to light her cigarette. As he does so, she grabs his pistol from his holster with her manacled hands and shoots him.
* Sensation Comics #94 Steve Trevor is carrying Wonder Woman in his arms in a bridal carry across a river, though in practice Diana carries Steve far more often than he carries her.
* Sensation Comics and ends up mistaken for the real thing when she's spotted helping a drugged Steve escape.
* Sensation Comics and Marcia, one of the Holliday Girls, by strapping them to a

table under a slowly lowering swinging blade. Wonder Woman quickly escapes and rescues Marcia.
* Sensation Comics) are often referred to as the "Three Pretty Girls," and two of them are so clueless their grandmother left their inheritance to their sister figuring it would do them more good in her hands.
* Sensation Comics but ending up in a time and place so thematically appropriate was rare.
* Sensation Comics could be brought back to themselves by having a wrist wrapped in her lasso or through her own very mild telepathic abilities.
* Sensation Comics: Diana leaps to save a baby that fell out an upper story window, without changing out of her Diana Prince outfit which causes her some concern that her secret identity may be ruined.
* Sensation Comics: Di will frequently break down doors the criminals are hiding behind. On at least one occasion the door was a vault door, which she found punny and easy to twist out of its frame.
* Sensation Comics dream and the parents never realized it wasn't real it helps things anyway.
* Sensation Comics: Dr. Pat has to perform an emergency tracheotomy on a collapsed young mine worker who fell down a pit in the mine, which is where she got stuck starting his treatment.
* Sensation Comics: Dr. Pat very consciously placed her career above any romantic frivolities after leaving her fiance who wanted her to quit and become a housewife upon marrying him. Her happiness with her work and steadfast refusal to get entangled in romance comes up fairly often:
* Sensation Comics: Dr. Stanton glowers at everyone constantly when separated from Mona Blue, and when he's together with her he still doesn't seem to know how to smile, though he doesn't glower at her and can sort of stop glowering at patients when she's around.
* Sensation Comics, Etta Candy, Bobby Strong and Glamora Treat's campsite gets surrounded in the dark which is shown as many sets of eyes gazing at them from the darkness as they grab whatever is nearby to act as weapons.
* Sensation Comics feature are a violent militia that lynches immigrants, legal or otherwise, and those who employ or try to stand up for them.
* Sensation Comics feature Ely Duel is the chief of county detectives while also making money as the masked criminal head of the Crime Combine. He uses his position to make arrests and get away with shooting those who are in his way.
* Sensation Comics feature intelligence officer Tommy West is interviewing an archeologist who claims to have information about an Imperial Japanese plot, and the archeologist gets shot just as he's about to name the collaborator.
* Sensation Comics feature "In the Clutches of Nero" is about an anthropologist from Holliday College going to a recently discovered jungle island with three of his students and trying to learn about the natives there, who prove to be quite hostile.
* Sensation Comics feature "In the Clutches of Nero" the ruler of the recently discovered civilization on a jungle island who calls himself Emperor Nero is a overweight man, though his slim wife seems to be to one actually running things behind his back.
* Sensation Comics Featuring Wonder Woman and is mostly set in the desert. The small town being visited is dry and hot with sparse vegetation.
* Sensation Comics Featuring Wonder Woman: Diana ditched her guards Techne and Epistime first thing, in order to go out on her adventure in the wider world.
* Sensation Comics Featuring Wonder Woman: Diana shouts, "Thank you Athens!" during her concert in "Bullets and Bracelets".
* Sensation Comics Featuring Wonder Woman: Diana shows up with an actual cavalry contingent of Amazons to save the day when Oracle calls her to help Gotham after the Bat-Rogues have, for once, actually properly teamed up and managed to take down Batman, Nightwing and Robin in an explosion, overwhelm the not badly wounded Bat-Fam members, and are quickly turning Gotham into a living hell.
* Sensation Comics Featuring Wonder Woman: Di has to deal with a creepy fan in

"Bullets and Bracelets," a story in which she spreads her message of peace, love, and acceptance more through music rather than punching villains in the face. She's still an Amazon, so when he pulls a gun on her she folds it in half.
* Sensation Comics Featuring Wonder Woman doll. When she gets in trouble and is sent to clean up what she's done she gets distracted and continues playing. Her sister is still upset but decides to join in the game as she'd kept the dolls for sentimental value and no longer played with them anyway.
* Sensation Comics Featuring Wonder Woman enough time to rescue the remaining crew.
* Sensation Comics Featuring Wonder Woman: Epistime and Techne are diametrically different and are paired as Diana's personal guards while she is growing up. Epistime is tall, patient and graceful while Techine is short, tacturn and abrupt. They argue nearly constantly but seem to like each other regardless, and they are both excellent fighters.
* Sensation Comics Featuring Wonder Woman: Epistime and Techne are very different personalities who are paired together as partners as guards and who find ways to insult each other with almost every sentence they speak unless there's need to act serious.
* Sensation Comics Featuring Wonder Woman: In "Attack of the 500 Foot Wonder Woman" Diana gets grown to an enormous size and has to try and not destroy the city around her while fighting the shapeshifter in the form of an enormous Thanagarian monster that's attacking the city.
* Sensation Comics Featuring Wonder Woman: In "Gothamazon" Diana briefly imagines killing or maiming the assembled irritating Bat-Rogues she's fighting. Obviously she chooses a less violent path, though given she wraps most of them in her lasso which forces them to face their greatest fears and changes them permanently some of them may have preferred the maiming.
* Sensation Comics Featuring Wonder Woman: In "Not Included" Diana and Barda fight through and tear apart a bunch of gorilla guard robots.
* Sensation Comics Featuring Wonder Woman in some way, even if she's only a comic book character within the 'verse of the tale.
* Sensation Comics Featuring Wonder Woman: In "Wonder World" Diana first meets Riley when Riley is beneath a pier trying to stop crying and put on a happy face to rejoin her friends for her birthday gathering.
* Sensation Comics Featuring Wonder Woman: In "Wonder World" Techne knocks down Diana's door when she and her partner Epistime go to fetch her after everyone assumes Diana has been sulking in her room all day and Diana doesn't respond to Epistime.
* Sensation Comics Featuring Wonder Woman: In "Wonder World" the brash Amazon guard Techne has an eyepatch over her left eye, and a scar running across her forehead slips beneath it at an angle that would hit her eye.
* Sensation Comics Featuring Wonder Woman: In "Wonder World" the bully says he'll give Diana the shirt off his back if she beats him in addition to letting Riley and her friends play "Dance Dance Retribution" which the bully has been monopolizing for the evening. After he gets distracted and falls, and angrily gives her his shirt as per their accord, he goes and finds a cop and tells the officer that Diana attacked him and stole his shirt.
* Sensation Comics Featuring Wonder Woman is fighting Diana and gets the upper hand, which the queen's time seeing device gave her enough insight on in order for her to aid her daughter.
* Sensation Comics Featuring Wonder Woman lodging a spear in her shoulder is to yank it out and use it against the villain.
* Sensation Comics Featuring Wonder Woman: The annoyance of having interviewers attempt to reinforce this trope in real life by asking women about their beauty regimes and their male coworkers about their work (usually seen with actors) is discussed in "Venus Rising":
* Sensation Comics Featuring Wonder Woman: The captain in "Rescue Angel" is only known by his call sign and the main character Lt. Angel Santiago gains hers, Wonder Woman, over the course of the tale.
* Sensation Comics Featuring Wonder Woman: The main character of "Rescue Angel"

earns the call sign "Wonder Woman" for her refusal to leave any men behind after her convoy gets ambushed and insistence on pulling guys out of the line of fire even after she's hit.
* Sensation Comics Featuring Wonder Woman: The main character of "Rescue Angel" is on her first deployment and gets a little ribbing by the guys for her awe at the beauty of the Middle East.
* Sensation Comics Featuring Wonder Woman where she pictures killing or maiming the murderous and irritating Bat-Rogues she's fighting and pictures splitting Two-Face in two with a sword, right down the middle.
* Sensation Comics Featuring Wonder Woman: While utterly demolishing about twenty of the soldiers Ares has just grown from the dirt Diana growls:
* Sensation Comics Featuring Wonder Woman: "Wonder World" features a version having more to do with awe and a desire for friendship when 15 year old Diana fresh into the wider world inserts herself into Riley's birthday gathering to deal with some bullies. One of Riley's other friends asks her where she found Diana and Riley responds that she doesn't really know but she's keeping her.
* Sensation Comics from a photograph in a newspaper, and Steve and Diana find another military man that looks just like Steve for the lady.
* Sensation Comics gives up and sits down on a table it flips open the hidden door to some stairs which lead underground.
* Sensation Comics: In the Christmas feature Wonder Woman rescues some kids and their widowed mother from their abusive uncle/brother-in-law that the mother is so worried is going to step things up and kill her family she's waiting in the dark with a bat to attack anyone who comes through the door.
* Sensation Comics iterations were reduced to twins, changed to redheads and the traditionally smart one became the clueless one while the other became the smart one.
* Sensation Comics: Joel Heyday's mobster affiliates can't tell his triplet nieces apart, so kidnap two of them while trying to nab Tillie, who Joel intends to have write up a will bequeathing him the majority of what his mother is leaving to her in his will before murdering Tillie and his mother. As the other two have seen his accomplices he decides they have to kill the whole lot.
* Sensation Comics learns of an unscrupulous crime boss known only as "Shark" forcing boys to steal for him and he tries to burn down his hideout with his unwilling accomplices tied up inside to hide any evidence that he was tied to the thefts.
* Sensation Comics: Mala ends up in New York for most of a day, and is terribly confused. She picks up a car and throws the driver out thinking he was trying to threaten her by driving, is disgusted by posters for war films and despite being fully willing to submit to the local law keepers is convinced to lead a jail break by two career criminals.
* Sensation Comics meet a poor boy and are concerned about his home life due to some things he says, when Diana looks into it she discovers that not only is the uncle he and his sister and mother live with so incredibly abusive their mother is terrified that he's going to kill the kids, he's also running a huge racketeering ring from his basement and plotting the armed robbery of a bunch of gold.
* Sensation Comics: Mimi Mendez's weapon of choice is a massive amount of throwing knives, which she enjoys tossing near her prisoners until she gets bored of them and lands one in their eye or heart.
* Sensation Comics modified her costume a little to look more Christmassy and added a red cape with white fluffy trim and then went to a tenement in a downtrodden neighborhood with a sack full of toys and gave cool quality toys to all the children there. She also fought a gangster who was abusing his niece and nephew she came across in the building.
* Sensation Comics: One of Dr. Pat's schoolmates received a letter from his fiance informing him that she couldn't wait for him to be out of med school and their relationship was over. She eventually changed her mind but the experience left him permanently bitter and mistrustful.
* Sensation Comics rescue the Holliday Girls from the things when they end up

trapped in the basement while looking into the suspicious character who owns the place.
* Sensation Comics's current captors, who follow a woman claiming to be the descendant of Helen of Troy. They bring it in and set it alight thinking someone's hidden in it but Di was using it as a decoy while she broke the prisoners free.
* Sensation Comics takes place in the far-flung future year of 2150, where humans have colonized most of the solar system and possess personal voice activated jets capable of spaceflight instead of cars. Regular news seems to have been superseded by live vlogs, as the main character does her newscasts by just leaving her camera-like device worn about her neck on and broadcasting while investigating things and going on adventures.
* Sensation Comics: The Heyday triplets are all identical, which comes in handy when their criminal older brother kidnaps them and tries to force them to sign legal documents signing over their inheritances, so they pretend to be each other. They also do this at Holliday College for fun, which frustrates their professors and has caused the other Holliday Girls to make them wear nametags.
* Sensation Comics the one whose been stealing things before she even knows what the leprechauns have done, so when the police arrive they find her with a huge pile of stolen goods and arrest her for the thefts.
* Sensation Comics there was a man badgering her about becoming her sponsor. She turned him down at first and then played along just long enough to expose the scam he was trying to run.
* Sensation Comics: Two of the Heyday triplets, all three of whom are identical attractive blonde women, are acknowledged to be reckless, foolish, and dangerously impulsive to the point that their grandmother leaves her estate only to the one of them who doesn't fit here, as she feels Tillie will take care of her sisters with the money and that the other two will be better off that way than if she'd actually given them the money themselves.
* Sensation Comics until she was in a position she couldn't easily escape with her children.
* Sensation Comics visits a newly discovered island that is home to a lost Roman colony founded by a son of Nero, and still ruled by his descendant, that has its own legions.
* Sensation Comics", went out of her way to ensure she was kidnapped as well.
* Sensation Comics: When she first appears, Byrna is acting as a secretary at the Fair Weather Valley town meeting and voices her disgust at how childish the less likable people are acting. Then she's revealed as the "Snowman" who is tormenting the town.
* Sensation Comics: When the Blue Boys run away out of boredom they pack their belongings in handkerchiefs tied to sticks.
* Sensation Comics: Wonder Woman climbs to the outside of a commercial flight to leap over to her invisible plane at one point. At another, as Diana Prince, she ends up riding on the outside of a sabotaged plane while regaining partial control of it to crash land it in a way where it won't raise suspicion that the human Diana Prince survived the crash. (This was in the Golden Age before she'd been upgraded with the power of flight by later writers.)
* Sensation Comics, Wonder Woman says there's an entire kink subculture consisting of men and women who want to be punched or smacked by her. She then relates a story about how she once agreed to punch a rich guy for ten million dollars, and then used the money to fund daycare centers in low-income communities.
* Sense8 actor for God's sake) his boyfriend Hernando is more befitting of this trope.
* Sense8, a new species with the ability to sense each others' thoughts and emotions.
* Sense8: Bug first met Nomi before she transitioned. When he meets up with her again he accidentally calls her "Mike" a few times out of habit. Nomi's girlfriend Amanita gets a little defensive but it's clear he's not being malicious and apologizes each time. By the second season he's consistently referring to her as "Nomi" without a single mistake.

* Sense8, but an awful lot of fans watched it because it was a show conceived by two trans women that had prominent LBGT characters and a positive attitude towards polyamory.
* Sense8 caused a bit of an uproar when it was rated by Common Sense Media for ages 14 and up, despite its strong language and quite graphic sex. After a few days, the review was changed to a 17+ age recommendation.
* Sense8 for Lito. When she finds out the truth about his sexuality, she is ecstatic at getting to watch him and his lover Hernando get it on.
* Sense8 has a jigsaw-puzzle plot for the entirety of Season 1, and parts of Season 2 as well.
* Sense8 has is their ability to lie, and they probably wiped most sensates out in the past (like the Neanderthals).
* Sense8 inverts this with one of the main characters, Sun, a champion kickboxer. She lost her virginity to a male fighter she defeated at a tournament, and the first time she and her love interest Munn had sex was after she beat him in a sparring session.
* Sense8 is about eight very different people from around the world who have a telepathic link to each other. They can access each other's skills and knowledge to overcome obstacles. As such, they frequently find themselves in situations where they need someone else's skills to resolve.
* Sense8: Justified. Kala shoots at the fuel tank of a car, but it doesn't explode — Wolfgang even sighs that cars don't explode like in movies. She was only shooting at it to get the gasoline to trickle down towards them, which she then lit on fire...causing the car to blow up.
* Sense8. Kala sheepishly tells the auntie she already knows all about that because she has access to the internet.
* Sense8 launches one against BPO, blowing up the building with him inside.
* Sense8, Lito is filming a shoot-'em-up scene while tuned in to Will, who is doing a firearms training drill, which really dials up the intensity for Lito.
* Sense8: Mahendra hates Indian food, almost gets assassinated due to his efforts to ban Hindu ceremonial rites, and is never seen wearing traditional Indian garments. One of the Hindus who had a hand in his assassination attempt says Mahendra wants India to be like America.
* Sense8: Max Riemelt, who played Wolfgang, played the character again in the German dub of the series.
* Sense8 protagonists of the series were all born on August 8, 1988 i.e. 8/8/88.
* Sense8 (queer ensemble cast, main characters include a gay man and a transgender lesbian, all main characters are varying degrees of pansexual, supporting characters include a gay man and a queer woman; subject matter includes pansexuality, polyamory, homophobia, transphobia, LGBT acceptance, queer male romance, and queer female romance)
* Sense8, several months went by without any word of whether there would be a second season, causing a hugely worried fanbase as Netflix tends to share news of renewals within a week or two of the release of its new shows. In fact, the announcement was simply being held back until August 8th, the birthday of all the show's protagonists, with their actors releasing a video singing Happy Birthday and casually revealing the renewal at the end.
* Sense8, she knew that, and was waiting for the gas to leak down to where they were. She then sets fire to the gasoline trail, making the car explode.
* Sense8: Sun Bak makes use of one of these in season two while on the run after breaking out of prison. When Lito asks why, she points out the signs guaranteeing clients' privacy and anonynmity which makes it an ideal place to hide out.
* Sense8 tropes, as she's only going through with it because she knows he's a perfect match and doesn't want to disappoint her family.
* Sense8, which played a large part in it being cancelled after two seasons.
* Sense8: Wolfgang used a guy this way during a gunfight. Sun later does the same with one of her brother's goons.
* Sense8. You can probably guess what number it is. Eight main characters, in eight different locations, all born on August 8th... etc.

* Sense: A Cyberpunk Ghost Story where you star as Mei, a young woman on a date in Neo Hong Kong (actually Seattle) that ends up trapped in a haunted apartment building where she can see the ghosts with her malfunctioning cybernetic eyes.
* Sense and Sensibility (abandoned the last girl he slept with and dumps one of the heroines for someone richer).
* Sense and Sensibility also includes him and his first love being separated by an arranged marriage.
* Sense and Sensibility and Sea Monsters, Brandon was simply much older, so this trope doesn't apply there.)
* Sense and Sensibility as he was ready to propose when his aunt discovered that he'd seduced and abandoned their neighbor's foster daughter and subsequently disinherited him.
* Sense and Sensibility. Austen's sympathies are clearly more with the former; Marianne's strong sensibility is tested throughout the novel, and she is eventually forced to learn to be more like her sister.
* Sense and Sensibility, Colonel Brandon first sees Marianne while she's playing a harpsichord and singing, visibly falling in love with her in that instant.
* Sense and Sensibility Colonel Brandon's child, but a few characters believe that she is and that this trope is the reason. He elects not to correct them about it, to protect Eliza's memory, though he does confide the whole story to Elinor.
* Sense and Sensibility, Colonel Brandon's first love was his cousin Eliza Williams. They planned to elope, but his father stopped them and forced Eliza to marry Colonel Brandon's older brother. In the present, Eliza's namesake daughter (and Brandon's ward) is commonly believed to be Brandon's natural daughter.
* Sense and Sensibility, Colonel Brandon's generosity and a reconciliation with Edward's mother are needed for Edward and Elinor to marry.
* Sense and Sensibility: Discussed a lot when Colonel Brandon falls in love with Marianne Dashwood. He is 35 and she is 17, and she thinks that he's old enough to be her father. Her sister Elinor thinks that it is a significant gap, but says a woman of 27 and a man of 35 might be quite happy together. Near the end of the novel, Colonel is still very much in love with her, and the narrator says he had "little to do but to calculate the disproportion between thirty-six and seventeen".
* Sense and Sensibility, Edward Ferrars's family ships him with wealthy Miss Morton and they are against him courting Elinor Dashwood. Edward is however secretly engaged to a much poorer and less genteel woman, Lucy Steele, which is even worse for them and poor Edward is disinherited.
* Sense and Sensibility ends with a double wedding for the Dashwood sisters.
* Sense and Sensibility, family friend Mrs. Jennings breaks out a fine old wine that her late husband used to treat his gout. Elinor claims the glass for herself as Marianne is already asleep—having spent the day being horrified by the news of Willoughby and trying to console her sister, Elinor figures she might as well test its restorative claims on herself.
* Sense and Sensibility. He carries her home in the rain after she sprains her ankle, kickstarting their passionate romance. Later, of course, he turns out to be a cad.
* Sense and Sensibility, her mother and sisters look at each other, gobsmacked for a moment, and then hurriedly vacate the room.
* Sense and Sensibility him, but figures that a genteel man without money is still a catch.
* Sense and Sensibility. Later, Col. Brandon does the same thing when she collapses in the rain.
* Sense and Sensibility, Marianne eventually marries him, and the narrator wryly notes that they're a happy couple even though he wears a flannel waistcoat.
* Sense and Sensibility, observes that both of Mrs. Jennings's daughters seem to be in completely ill-suited marriages. Mary (Lady Middleton) is vapid and society-oriented, with no sense of humor, and she's married to the cheerful and down-to-earth Sir John. Meanwhile, Charlotte is empty-headed and good-humored, and her husband Mr. Palmer is a snob who wants to be better than everyone. Despite this, however, both marriages appear to be fairly happy; Mr. Palmer is much nicer to his

wife in private than in public, and the Middletons are never shown to have any particular quarrels.
* Sense and Sensibility rests on this concept — Edward formed a secret engagement with Lucy when they were teenagers; now that he's grown up and met Elinor, he's no longer in love with Lucy, but as long as she wants to go through with the engagement, he's bound to it. (It takes being disinherited in favor of his brother, prompting Lucy to dump him for said now-richer brother, to set him free.)
* Sense and Sensibility seems to prefer spending more time on the conflict arising from bad relationships than on the good relationships.
* Sense and Sensibility. She is one of the best mothers in Jane Austen's books, but she never realizes that Elinor, her eldest daughter who isn't as passionate as her and her younger daughter, can suffer as deeply as them, and acts much more constructively as the author quickly notes before explicitly writing that the favorite is Marianne, not Elinor. It reinforces Elinor's isolation in a painful situation out of which she pulls herself alone.
* Sense and Sensibility sisters Elinor and Marianne Dashwood eventually marry Edward Ferrars and Colonel Brandon, who by that time have been introduced and become good friends due to their similar temperaments and educations.
* Sense and Sensibility the day after they run into each other at a ball in London, after he's made assiduous efforts to avoid her in town. He tries to play it off that the feelings were all on Marianne's end and he was very sorry but he'd long been in love with Miss Grey (a very wealthy heiress). Nobody buys it.
* Sense and Sensibility. Though he and his rich wife are said to not always be unhappy together, Willougby still compares any up-and-coming belles unfavorably to the now Mrs. Brandon.
* Sense and Sensibility. To her credit, near the end she gets a clue and fears that "she had been unjust, inattentive, nay, almost unkind to her Elinor."
* Sense and Sensibility to marry so young, but not considered immoral or illegal.
* Sense and Sensibility, who often talks about a certain Doctor as her beau.)
* Sense and Sensibility, Willoughby carries Marianne home after she twists her ankle while running home because of the rain, thus sparking their romance.
* Sense and Sensibility: With Marianne choosing between Brandon (the Gentleman) and Willoughby (the Scoundrel)
* "Sense and Sensitivity Kate's eyes flick downward to check out Angel's body and she mutters "Way ahead of you."
* Sense Freak, comment that his food tasted red. Jake corrects him with "It's cherry flavored."
* Sense Freak, has a tendency to get bizarre obsessions with certain foods, often combining them in weird ways, because of the time he spent locked in a sanatorium with very bland food. In season four, he discovers molecular gastronomy and starts doing things like liquefying meat and suspending in in algae.
* Sense Freaks when a Slaaneshi cultist appears to orgasm from being bisected.
* Sense Freak: When a non-human becomes human, they will go wild over senses humans take for granted.
* Sensei and Ninomiya-kun with horrible acting, and yet the protagonists seem to like it.
* Sensei for Scoundrels: Mentors another into becoming a better person with shady, unorthodox, and usually amoral methods.
* sense if you think enough about them, and while you wouldn't be able to find any of the Seven going off their posters (including the girls), it's for a new reason in each case.
* Sensei Greg, on the other hand, is almost universally agreed by the
* sense ill intent somehow, it is not explicitly shown that he can detect malicious ki/energy/intent.
* Sensei Lock On. Fast forward ten years, Yamato is twenty and in university, Kyouko is thirty-three, and he proposes to her. They settle as boyfriend and girlfriend and much of the series' events is Kyouko fretting about the age gap, particularly since she tends to enter "teacher mode" when interacting with him, while simultaneously being charmed by his sincerity.

* Sensei Lock On has had a tendency to attract these, with boys in the elementary school she teaches at actively trying to flirt with her or otherwise vie for her attention. The very first of these boys, Kazuki Yamato, fell for her on her first day teaching his class. He re-enters her life when he turns twenty and convinces the now thirty-three year old Kyouko to become his girlfriend.
* Sensei/Modern Lit. All the other characters are anthropomorphized guns.
* Sensei Wa Koi O Oshierarenai student. Despite this they deeply love each other and have been dating since before the start of the series.
* sense ki; Krillin affectionately refers to it as his "Stealth Mode".
* Senseless are the result of the main character's senses either going into hyperdrive or completely shutting off, leaving him with things like floppy limbs and inability to speak properly.
* senseless bravado by it. Consider that when Balian threatens to burn the entire city to the ground, Saladin grins and whispers, "I wonder if it would not be better if you did."
* Senseless Phagia, the doctor who performed the eye transplant on Anderton left him a sandwich and milk in the fridge... while also leaving rotten similars as well (after all, Anderton's temporarily blind and was responsible for his arrest). Guess which he goes for?
* Senseless Violins that shows a ninja assassinating his target with a poison dart blown out of a flute.
* Sense Loss Sadness: An individual loses sensation and laments being unable to feel it anymore.
* sense of hope and wonder who seeks to consume all life in the galaxy.
* sense of taste, to be absolutely astounding. Apparently, cinnamon buns are one of humanity's best inventions ever.
* senses Peter's and Raven's imminent executions at Apocalypse's hands one when Moira tells him he can't sacrifice himself for them without dooming the world as well.
* senses them to be afflicted by an oftentimes permanent type of insanity (phobias, feelings of being consumed by insects, etc).
* Sensha Otoko: A True Tank Story but is usually referred to with male pronouns, is a girl and Gilgamesh's love interest.
* Senshi's as well. He used to be part of a group that got almost entirely killed off by a griffin. One of the other survivors claimed to have killed the griffin, and Senshi was hungry enough to eat it. Later, he started questioning whether it was actually griffin meat or if it came from the corpse of another recently-killed party member. As such, the idea of eating griffin meat terrifies Senshi in the present, since confirming what it tastes like would show him the truth of what happened years ago. When the party does.
* Sensible Heroes, Skimpy Villains: Good guys dress modestly while villains wear revealing clothes.
* Sensible Heroes, Skimpy Villains (when the villains are more stripperiffic than the heroes)
* sensing impending deaths and precognition in predicting how a person is going to die, which just motivates him to spread joy and comfort to the dead however he can.
* Sensitive Guy and Manly Man: A friendship between a guy who is feminine and a guy who is masculine.
* Sensitive Guy and Manly Man: Another way a Sensitive Guy can be identified is through comparison to a Manly male character.
* Sensitive Guy and Manly Man. Eric is meek and sensitive and becomes a confectioner. Otto is tough and more austere and becomes a military officer.
* Sensitive Guy to Crews' Manly Man, with detailed descriptions of wonderful dates in exotic locations and everything your man could do for you if he used Old Spice and not a "lady-scented body wash".
* Sensitive Pornograph: Mizuho's violent reactions to Meguro's offers for friendship, or compliments about cuteness don't slow Meguro down a bit from falling for him. Notable Meguro never raises his fist against Mizuho, accepting his frequent beatings with giddy happiness.

* sensitive to touch, and can casually lose limbs to easily re-attach or regrow with magic (the later taking a lot longer and using more energy).
* Sensitivity Training: A school that sensitize people to their attitudes and behaviors that may unwittingly cause offense to others.
* Sensitivity Training. Companies that are able to show that employees were told what not to do (and yet did it anyway) in a sexual harassment or hostile work environment lawsuit will be better protected than those who didn't.
* Sensitivity Training: Undergoing being taught how to be more politically correct.
* Sensodyne Iso-active. It says right there in the name of the thing that it is
* Sensor Autodog. It looks like a dog and is used by the Science Police to hunt criminals by scent.
* Sensorites communicate with each-other this way if they're not close to each other.
* sensors, thus avoiding the "flying blind" problem noted above for craft attempting to be stealthy by not using active sensors.
* Sensor Suspense — Since radiation is usually invisible, the sound of a Geiger counter or similar instrument is frequently used to indicate its presence.
* Sensory Abuse videos that utilize it use it as a substitute for jokes, sometimes to the point of having the entire video being nothing but it.
* Sensory Overload, all of which she just couldn't take in at once, and eventually broke into a furious craze, attacking her partners and running off into the wilderness. Thankfully, Axonn was there to cleanse her mind with his healing powers.
* sensory overload, which can affect any of the five senses. While the vast majority of sensory abuse these people undergo is unintentional, a very sadistic person could use it for deliberate torture.
* Sensory seekers derive pleasure from the visual, audible, and tactile aspects of the game. They enjoy art, miniatures, battlemaps, and all the things that you can see or feel or hear. They tend to find games done purely in the mind, without props of any kind, unsatisfying.
* "Sensual Impressions" by the German group Joy Unlimited is basically an extended flute solo with pianissimo organ/cymbal backing, save for two instances of fortissimo "scare chords" which are TERRIFYING when listening to the piece for the first time.
* Sensual Phrase, both Sakuya and Aine are like this for each other, though Sakuya is more extreme about it.
* Sensual Phrase has Atsuro in a relationship with his sister Yuka. Their exposed relationship even causes a scandal, but Atsuro casually reveals to the press that they are stepsiblings.
* Sensual Phrase, who was this close to rape his girlfriend Aine when at his worst.
* Sensual Slavs: Eastern European women are stereotyped as being beautiful in a very seductive way.
* Sensual Slavs: Slavic woman using her sex appeal to seduce, manipulate, distract or beguile a non-Slavic character.
* Sensual Trigger has this in chapter 2, where Akira considers his work more important than his girlfriend, Rariko. This makes her upset, but by the end of the chapter, they start working together.
* Sensui is very fond of insane laughter in all of his personalities. His true personality has him laughing maniacally while causing powerful and violent tremors all around him.
* Sensui recalls thus during his fight, mentioning playing an RPG where he maxed out his character before facing the final boss: he's so over-equipped that the boss can barely scratch him, but his attacks have long since hit the Damage
* Sensui Shinobu is occasionally criticized as this, given that after all of Yusuke's efforts to defeat him he's still a
* sent a device to convince Christopher Columbus to travel to the New World instead of leading a final, victorious crusade to capture Jerusalem for Christianity
* sent adrift to live with foreigners. Given that his creators Jerry Siegel and Joe Shuster were both Jewish, this might not be too far off. (For what it's worth,

Siegel and Shuster said he was inspired by Samson, among other sources.)
* sent Aedith to find a "hinge clacker" to keep her little clanks a secret. She succeeds in retrieving one, and Agatha admits she didn't need it after all.
* Sentai: A Japanese-style multicolored team of superheroes, with a focus on working together.
* Sentai by having cheaper versions of the trinkets available as Gashapon prizes, but if you want the high-end ones, well, better crack open that wallet...
* Sentai conventions, but this doesn't stop them from being a highly brutal and militaristic organization that once led an entire empire of evil, unlike the law-allied Impel Down.
* sentaification (Moon had a mask for a chapter, Jupiter had a belt, etc).
* Sentai Filmworks, though unlike most of these examples, the winners at least had to record an audition in person.
* Sentai of Yamato Kinjo, Kyoryu Blue, his counterpart from Kyoryuger.
* Sentai or making fun of it unless the producers want viewers to cry foul.
* Sentai, otherwise Tokyo would be gone while the second base was launching.
* Sentai rarely bothers with Secret Identities except when the Rangers are still in school such as
* Sentai School, Ken takes note that everyone, even from different countries, seems to speak the same language.
* Sentai series that sent them throughout the galaxy (though they did spend extended stretches of the show on Earth).
* Sentai so they had to fill in the blanks in their report with examples from a sentai tv-series.
* Sentai that weakened when hearing beautiful singing. The group reappears in a later episode to appease a nature spirit haunting a hotel. When that attempt fails, the G3 Princesses were succeeded by the G5 Princes, the Go-on boys forming their own idol group. With spotlights and glitter and cheesy outfits.
* Sentai themed unit each member is naturally associated with their own colour (red, blue, green, yellow, and black), so as a whole they tend to be associated with multicolour rainbows.
* Sentai, which refered to something like "Cute techniques" where female characters beauty is weaponized. Often, just a sexy wink from the Pink member is too much for the Mooks to handle and they fall straight over.
* Sentaro and Kaoru constantly bicker in exaggerated manners, even though they actually get along pretty well, as stated by Ritsuko. Kaoru throws a
* Sentaro thought that Kaoru was an angel who've come to take him away in his nap, not helped by how Kaoru has been known as having a 'pretty face' according to Ritsuko (which she corrected into 'handsome' right away).
* sent a walking physical god running in fear of its destruction after a shapeshifting battle.
* sent back in time, confirming Jake's suspicions that he's still being controlled by Temrash 114.
* sent back in time. One of her options is invariably to screw with Lelouch for fun. When determining what to do about his plan to deflect her suspicion of him, one of her ideas is to go along but also flirt with him and see what happens.
* Sentenced's "The Suicider" is about an immortal/undead man who now only finds pleasure in killing other people, feeling reborn every time he kills someone.
* Sentenced to Down Under for some, the idea of being legally sentenced to live there as punishment generally doesn't stay in the public consciousness outside of historical knowledge.
* Sentenced to Down Under: Specific to 1800s England; a person's punishment is being sent to Australia.
* Sentenced to Prism, one young lady acting as a walking billboard sports clothing that flashes advertisements on it and occasionally turns transparent on parts of her body. The protagonists muse that the really titillating spots are never going to turn transparent, but people will keep staring at the ads just in case...
* Sentenced to Prism , rich colouration, lots of armour, a casual approach to being on land or underwater (the inhabitants consider water 'thick air') and so forth.

* Sentencing their immediate descendants to the horrors of disease, famine, dying in childbirth, and lack of long term protection from the environment
* Sententing her (and her sister) to death was enough to cause a Civil War in the Soul Society.
* sent him to ''high school'', even though mentally he was no younger than the original.
* Sentient A.I. Warning Signs: A joke article for common signs of AI's becoming sentient.
* sentient and escapes her mouth, never returning until he gets in trouble with the law. By the end of the episode, Chicken's wattle tries to escape after coming to life and detaching from Chicken, but Chicken stomps on him before he can get away.
* sentient car, that's saying something. All we have to get attached to is his personality.
* Sentient Cosmic Force: A sentient Background Magic Field of universal scale.
* Sentient Cosmic Force) that can't, by any realistic stretch of the imagination, be considered a character.
* Sentient Cosmic Force where another conflict with Ultron involving too much time travel led to another crash. This time the effects were further reaching, where instead multiple people in parallel universes were struck dead and others still were permanently shuffled around the multiverse.
* sentient entirely revolves around the crew's attachment to Vic as a character "within" the simulation.
* sentient from the Archbishop for killing Quasimodo's mother on the steps of Notre Dame.
* sentient galaxy a huge powerup. Also there were some smaller living (but not sentient) galaxies, artificially made by some uberpowerful race as bioweapons. Supes, again, kept one as a pet.
* sentient house as the episode closes out with the House implying that it'll kill again.
* sentient mountain range created by the Lizardmen to protect them from a Dark Elf invasion.
* Sentient Phlebotinum. It can take on many shapes, but its natural form is a silvery liquid.
* Sentients, kicking off the Old War. It's implied that the Sentients realized that the Orokin were so rotten that they'd basically ruin the Tau System as well, and they wanted to strike first to prevent that from happening.
* Sentients. Thanks to this, they also have a unique "autopilot" mode.
* sentient trees whose sap the Argonians drink to grow. The Hist began to change the Argonians around the time of the Oblivion Crisis, making them stronger and more aggressive to prepare for the coming chaos and wars.
* Sentient Weapon Túrin Turambar used in all his greatest and most tragic acts, culminating with the slaying of Glaurung (father of dragons), and his own suicide shortly after. And Túrin will use it to kill Morgoth during Dagor Dagorath, the Final Battle.
* Señor Barriga and Ñoño's voice actor Mario Vilela died in 2005. Gustavo Berriel also took over both roles.
* Señorella and the Glass Huarache, Format Films, and Seven Arts.
* Señorita Pineapple, in part due to those companies including the likes of the United Fruit Company.
* Señor Senior Junior is the most buff-looking of the regular villains but doesn't get into fights. Maybe he doesn't want to mess up his hair.
* Señor Senior, Junior's laugh (despite his father's best efforts to teach him a proper
* Señor Senior Junior would rather party and break into show biz rather than
* Señor Wooly subverts this in the song "Billy la Bufanda". It looks like Billy the scarf can see, move, eat, etc., but it's always revealed that he's just an ordinary scarf who can't do any of these things.
* Sentimental Graffiti, each of the girls is introduced to the player in this

manner.
* Sentimental Graffiti: Emiru's manic-ness made her a social outcast with everyone except the protagonist.
* Sentimental Graffiti keeps track of two affection values: how much the girl likes him in general (the size of the heart) and how much she wants to see him (how fast it's beating).
* Sentimental Graffiti met the girls he did because his father was in the military and moved him around a lot as a result.
* Sentimental Journey - Kaho's episode ends with her handing off a bento box to her (female) best friend who's moving away.
* Sentimental Music Cue: You can tell that the conflict is going to be resolved when sentimental music plays.
* Sentimental Sacrifice: Having to destroy something you love for a greater good.
* Sentimental Shabbiness: It may not look like treasure, but the reason it's so beat-up is because it was loved!
* Sentimental Shooting takes this one step further: Finish a stage (any stage) without using your time freeze and without losing a life, and a bonus boss would appear to blow you to smithereens. Level boss stages are the only exception to this rule.
* Sentiment for the secession of majority Francophone Quebec from Canada ebbs and wanes, culminating in a referendum in 1995 where secession lost by a small margin.
* sent in because the Big Bad , Snake is regarded as a legendary soldier for his exploits in the 8-bit era.
* Sentinel: Descendants In Time has the Tastans, whos tombs have holographic AIs guarding them, and recreations of places the deceased was most attached to in life.
* Sentinelese any contact with the outside world, even resorting to violence sometimes. Nowadays Indian authorities just leave them alone and look around so that everyone else does the same. That's actually putting it pretty mildly; they attack anyone nearing their island, even helicopters, on sight except for one incident where the visitors threw them some fish.
* Sentinelese, island-dwellers (in the Bay of Bengal) who are one of the Earth's last uncontacted primitive races, are protected by one of these. Besides the hostility of the Sentinelese themselves, their borders are guarded by the Indian military, and visitors are turned away.
* Sentinel fanfiction to speculate that this or that historical figure may have been a Sentinel or a Guide.
* Sentinel genocide just because people were tired about writing about Genosha. That said, later plots and character arcs went on to subvert the trope by incorporating the destruction of Genosha as a plot point in various ways (survivor's guilt, monstrosities operating out of the ruins, etc).
* Sentinel Knight didn't anticipate so many different factions going after the crown at the same time? he probably only expected only one group to do it.
* Sentinel Prime, and the former's executions of the latter occurs on the La Salle Street Bridge in Chicago.
* Sentinel Prime initially appears to be this to the other Autobots and their human allies, until he
* Sentinel Returns you actually had an ability which caused a random teleportation, using it caused you to appear on free square on the levels map that was either the same or lower altitude than your current but always a random location. It could actually end you up in a pit with no chance to get out so this REALLY was random.
* Sentinels come in five different variants—hovering drones, quadrapedal robots, massive bipedal walkers, automated fighter craft, and gargantuan battleships.
* Sentinel ships are an EU greatly enlarged version of the lambda shuttle seen in the movie built as drop ships, one is actually seen in one of the Episode V remastered editions.
* Sentinels of the Multiverse. After all, both visible light and radio waves are more or less the same thing.
* Sentinels of the Multiverse, a much more weary demeanour and a garage and

retooled into older, grimmer, much less funky kung fu hero Mr Fixer.
* Sentinels of the Multiverse), and Hermetic (a blood magic alchemist whose "bloodstone" eventually gives him a horrible experience).
* Sentinels of the Multiverse and keeping things that fire can destroy near his arms isn't such a good idea.
* Sentinels of the Multiverse), and Luminary's base variant (because that's just Baron Blade making common cause with the heroes) - represent characters who are actively harmful and dangerous, but are handled as heroes because they're still technically on the side of justice.
* Sentinels of the Multiverse, and the theme tempts you to play the two together - something that is widely considered one of the hardest setups in the game.
* Sentinels of the Multiverse at gunpoint to remind him that he's supposed to be rooting for the team Setback is on.
* Sentinels of the Multiverse a Wild West sheriff until Western comics stopped selling, and he disappeared into publishing limbo until much later writers dug up his back issues and made him a time traveller.
* Sentinels of the Multiverse bad guys are generally not nice people, a couple are sad figures to a degree:
* Sentinels of the Multiverse, Baron Blade has a card called Repair Nanites that is a set of these. He later uses them to fake his death.
* Sentinels of the Multiverse Baron Blade was. Case in point, his deck's special keyword is "Doomsday Device," and among them is an orbital death ray.
* Sentinels of the Multiverse, Battle-Forged the Viking warrior has a heat axe, Siege-Breaker the knight uses a power halberd, Final Breath the ronin has a sword imbued with poison somehow, and Trueshot the Amazon archer fires energised arrows from her bow, and La Capitan herself is shown in some card art using a lightning cutlass.
* Sentinels of the Multiverse, became the last of his kind during a catastrophe on his home planet. When he was approached by the being known as the Terminarch, he accepted her offer of immortality to preserve his race's memory.
* Sentinels of the Multiverse, being an Expy of The Flash, is a super speedster scientist. Gameplay wise, her Super Speed means her deck has quite a few cards that grant her extra card plays so she can get a bunch of bursts in her trash to unleash as many Lightspeed Assults as possible (going by the card art, it is Tachyon simply punching the target repeatedly)
* Sentinels of the Multiverse, being a sheriff from the wild west who slipped through time to the distant future, carries his trusty six-gun. Though he also uses a variety of futuristic weapons given to him by a futuristic AI, his revolver is his most reliable weapon, as nearly every card he has lets him do damage with it as a bonus to whatever other action it does.
* Sentinels of the Multiverse, being inspired by superhero comics, has its share of these, both in civilian identities and in codenames.
* Sentinels of the Multiverse builds Drones to fight the heroes, while the hero Unity creates mechanical golems that do her fighting for her.
* Sentinels of the Multiverse, Citizens Hammer and Anvil were promoted from minions in Citizen Dawn's deck to having their own deck for villain team-up games, in which state they are considerably more obnoxious than they were in Dawn's.
* Sentinels of the Multiverse comments (only one other hero, the Argent Adept, has recorded sound effects, and most of those are musical instruments), and his on-turn background picture will occasionally point into your hand and say "PLAY THAT ONE".
* Sentinels of the Multiverse delivering a eulogy...while a shadowy figure overlooks the scene from the background. Sure enough, Blade returns as a villain in both main future timelines.
* Sentinels of the Multiverse due to having only reached Earth fairly recently.
* Sentinels of the Multiverse, due to the way his keywords and the keywords on the Mordengrad deck interact.
* Sentinels of the Multiverse environment has one of these, allowing whatever villain deck you're playing against to draw more cards, representing the heroes running into one such bar and finding a whole lot of trouble.

* Sentinels of the Multiverse extended; they immediately pointed to a Guise cosplayer in the crowd and say "well, there he is".
* Sentinels of the Multiverse features a few ways to cause the players to get a Non-Standard Game Over (the standard way of winning is to reduce the Villain to 0 HP)
* Sentinels of the Multiverse features decks for the villains that summon mooks to help the villain do their dirty work. Depending on who the players are fighting against, the number of mooks in the deck vary from few in number to half of the deck. Villains who rely on theirs mooks as a part of their deck's strategy include Baron Blade, Citizen Dawn, Grand Warlord Voss, the Dreamer, Omnitron, La Captian, the Chairman, the Matriarch, and Gloomweaver.
* Sentinels of the Multiverse features homages to several well-known comic book characters, like Legacy (Superman), the Wraith (a female Batman), Tempest (Aquaman with hints of the Martian Manhunter) and Ra (Thor).
* Sentinels of the Multiverse for drone factories or enormous railguns, so it has to make do with what it can fit on a humanoid form.
* Sentinels of the Multiverse had his cybernetic augmentation sponsored by Revocorp. Since Revocorp are bad guys, they naturally put in an override to have him do their bidding rather than what he actually wanted to do. In his personal arc, he eventually broke away from Revocorp and became more heroic.
* Sentinels of the Multiverse has a collection of powers that have been genetically passed down through his family for generations, with each new Legacy having additional powers the last one didn't have. The current Legacy, Paul Parsons VIII, is the 9th member of his family to have superpowers, though the superhero name and identity "Legacy" only dates back to the early 1900's (making that one either the grandfather or great-grandfather of the current one). Paul's daughter, Felicia, eventually develops powers and takes up the mantle of Legacy herself.
* Sentinels of the Multiverse has a few plot points involving the Bad Future. Visionary came from the Bad Future to the past in order to prevent it, while Iron Legacy (from another, separate future) is what Legacy would become if Young Legacy was killed by Baron Blade. Chrono-Ranger was just a lawman from 1883 who was sent to a third, distant Bad Future where humanity was wiped out whose goal is to time travel and kill the monsters of the past before they take over the future. The last one is the only ine that is actually a bad future of this specific timeline. The others were alternate timelines. However, since chrono-ranger has been altering the past this one is also quickly becoming an alternate timeline.
* Sentinels of the Multiverse has Akash'Buta who might as well be Gaia herself despite not actually being the earth but just a very powerful void spirit who's gone a little crazy. This quote from the Argent Adept sums it up nicely.
* Sentinels of the Multiverse has, among many other cryptids, a "New Jersey Devil."
* Sentinels of the Multiverse has Gene-Bound Ion-Lancer and L'Epeiste, minions who work for Grand Warlord Voss and La Capitan respectively, each wield one. Ion-Lancer's grants him immunity to energy damage and damages the hero with the least HP, while L'Epeiste's lets him deal damage to the healthiest hero equal to the number of Equipments and ongoings the heroes have.
* Sentinels of the Multiverse has Graham Pike, also known as the The Chairman. He is the undisputed kingpin of the Rook City crime circles. Gameplay wise, his deck features many Underboss and Thug minions to attack and disrupt the heroes while he and his right hand assassin The Operative penalize the heroes for fighting back.
* Sentinels of the Multiverse has Madam Mittermeier's Fantastical Festival of Conundrums and Curiosities, which has such attractive attractions as a carousel with undead-looking horses, a mirror maze that shows your alternate selves, and the charmingly named Wheel of Misfortune. It periodically hosts supervillain fights, which probably is not helping the unstable midway.
* Sentinels of the Multiverse has this in spades, with 36 playable heroes, 47 villains, and more than a dozen minor characters who are either cards in someone else's deck or not seen in the card game.
* Sentinels of the Multiverse he can lay down once he arms up, that's not hyperbole.

* Sentinels of the Multiverse he launched his big apocalyptic attack in the OblivAeon expansion.
* Sentinels of the Multiverse. Her deck relies on getting around her mechanical golem's restriction of being unplayable during her turns play phase by using her base power or equipment.
* Sentinels of the Multiverse - he's just a guy who catches people for money. Notably, when his target is incapacitated, he'll bail on the spot in order to get them back to his client, incapacitating himself automatically - although, since his incapacitated effect is pretty nasty, this may not increase the heroes' lifespan much.
* Sentinels of the Multiverse holding back, coming from a universe where he lost everything to supervillains and deciding that the only way to protect the world is to utterly dominate it and crush all resistance. As a result, he deals colossal, continuous damage to the player heroes, often to the point that he'll knock out some weaker heroes by the start of the second turn.
* Sentinels of the Multiverse in the original card game, capable of dealing huge amounts of damage by placing cards under it each turn, then discarding them all for a massive blow. In Sentinel Tactics, Omni-Cannon is not a BFG, it is THE BFG, being arguably the hardest power in the game to activate, but using 10 dice for its base damage, compared to the maximum of six that any other attack had in the original set. In both cases, the cannon is almost as big as the rest of his suit is.
* Sentinels of the Multiverse is about generosity and the rewards of giving...so he turns to several other characters and generously extends them the opportunity to experience said rewards by giving him stuff.
* Sentinels of the Multiverse is a powerful mage with glowing white hair. The card "Regression Darts" reveals that the white hair actually stems directly from the magic; when her connection to magic is cut off by those darts, it turns brown.
* Sentinels of the Multiverse is a serviceman working with the latest in a long line of armored suits built by the US military. According to his backstory, he's the first one to actually work as a superhero, all previous uses of the armor being in military combat actions.
* Sentinels of the Multiverse is tank damage and heal and buff allies to considerable degrees. Tempest's base power (which deals one point of projectile damage to all opponents) becomes terrifying when he's getting +2 to it from Legacy's ongoing effects and power use, enabling him to sweep, for example, several of Grand Warlord Voss' Gene-Bound troops off the board in one hail of death.
* Sentinels of the Multiverse is, well, let's just say he's a horrible person and a vicious serial killer and leave it at that. We don't need to go into the messier details. Besides, they're all in the nightmare fuel and character sheet pages anyway.
* Sentinels of the Multiverse lore podcast), one of the hosts will make a dreadful pun or overplayed reference, and the other will sigh, put down their notes, and a slamming-door sound effect will play.
* Sentinels of the Multiverse luck to have it actually work and not mutate him horribly or kill him... meaning that he now has the strength and durability to survive an extended career of pratfalls onto marauding war engines, falling off roofs while fighting rat monsters, and otherwise putting his foot in it. In play, Setback tends to have turns of little achievement or even hurting himself or emptying his pool by random chance...and other turns where he hits harder than almost any other hero, bounces from near-death to full health instantly, draws a giant hand of cards or gives everyone a round of free power uses.
* Sentinels of the Multiverse, Luminary, a heroic version of the mad scientist villain Baron Blade, has this as part of his playstyle. His deck contains three cards marked as Device, Doomsday - Explosive Reconstructor, Orbital Death-Laser, and Terralunar Translocator - that can be activated if he has a certain number of cards in his trash.
* Sentinels of the Multiverse makes up for being blind since birth but is occasionally vulnerable to stuff that screws with it, such as the malign presence of the Chairman during a fight.

* Sentinels of the Multiverse means that despite his significant story influence, all he gets is an environment deck and a guest spot as a minion card.
* Sentinels of the Multiverse Miss Information wins. The fact that she's basically taunting you doesn't help.
* Sentinels of the Multiverse more powerful, able to pull off insane out of turn combos with massive damage output in the right hands.
* Sentinels of the Multiverse named after a pair of Handelabra employees known for the appropriate playstyle: calculating optimisation for John, raw destructive power for Jeremy.
* Sentinels of the Multiverse: Neither Fanatic nor the Argent Adept ever smile in their card art.
* Sentinels of the Multiverse of the moon down and drops them on OblivAeon's forces.
* Sentinels of the Multiverse. On each turn afterward, he does one hero damage equal to however many cards are in his trash, and can burn through several cards a round — in a game where hero HP tops out at 34, he can be deadly when not taken down quick.
* Sentinels of the Multiverse on their side against villains, but nobody's in a hurry to let her deal with a bank robbery).
* Sentinels of the Multiverse. Others are just standard crazy-talk: "CAN'T FEEL MY EYES", "NO NO NO NO NO", a crude scrawl of Legacy's symbol, etc.
* Sentinels of the Multiverse parodies this with Guise's incap art, which features him being crushed under his incap abilities, one of which is a huge wall of text. It even has him saying "Too much text." His foil incap art, meanwhile, has him on a typewriter, writing out his own incap abilities, including the huge wall of text one.
* Sentinels of the Multiverse powerset: Regular Legacy, his daughter Young Legacy, and his father Greatest Legacy. And just to round it out, have them all fight Iron Legacy!
* Sentinels of the Multiverse Psychic damage (as having his hairdo screwed up wrecks his morale).
* Sentinels of the Multiverse quite a bit. Every playable hero character has a Villain nemesis (though there are some cards in villain and environment decks that have nemesis icons). Damage one deals to their nemesis is increased by one. For some pairs, this is one sided, such as the Argent Adept, a support hero who has few attacking powers, and his nemesis Akash'Bhuta, who has several ways to deal damage though her Limbs.
* Sentinels of the Multiverse, regular militaries are unable to do anything to stop the more powerful, overt villains like Baron Blade, Citizen Dawn, or Grand Warlord Voss, so it falls to the heroes to defeat them. In the case of Warlord Voss, if he has more than ten minions on the field by the start of his turn, he wins automatically as his armies overrun Earth.
* Sentinels Of The Multiverse respectively, each with their own hazards and pitfalls for everyone. Megalopolis is a straightforward bright city that at the worst suffers the occasional alien invasion while Rook City is a gloomy locale stagnating under mob rule, corrupt police officers, and plague rats.
* Sentinels of the Multiverse, serving as the initial impetus for Legacy to unite Bunker, Absolute Zero, Tachyon and the Wraith to form the Freedom Five...while still being low-difficulty. In the digital version, he's the villain in the tutorial. Akash'bhuta plays a similar role for the Prime Wardens.
* Sentinels of the Multiverse: Setback, a hero who has powers based around luck manipulation, has a card called Plucky Break. In the art of this card he’s doing exactly this, bending down to pick up a penny and accidentally avoiding a lightning strike in the process.
* Sentinels of the Multiverse, Setback wears a full spandex suit while his villainous ex Kismet prefers a bare midriff, and Bunker wears a mech suit while Fright Train goes shirtless. Averted with Ra and the Ennead, however, since neither Ra nor his archfoes reliably wear much (in Ra's defence, shirts are flammable), and with Tachyon and Friction, who wear basically the same suit (although Tachyon has

at least one more sensible variant). Inverted with Expatriette and Citizen Dawn, though, since the former has at least one outfit with a bare midriff while Dawn is generally shown in a full top
* Sentinels of the Multiverse, several of the heroes have low HP, numerous self-damaging effects, and low or action-intensive damage resistance, but can dish out staggering amounts of damage.
* Sentinels of the Multiverse Spite, and Highbrow's villain origin involved Parse killing a different supervillain and her mutant brain was created in the aftereffects.
* Sentinels of the Multiverse that can pump out enough dakka to match an entire battalion.
* Sentinels of the Multiverse that made it go berserk and try to destroy humanity...again.
* Sentinels of the Multiverse: The Environment deck can lead to various critters finishing off the supervillain you're fighting. For example, if you can get the villain down to 1-2HP, they can be considered the "target with the lowest HP" for the Chupacabra in the Final Wasteland or the Raptor Packs in Insula Primalis. Chomp.
* Sentinels of the Multiverse, the hosts read out a letter about the proper pronunciation of the Bowie knife, which is named after James Bowie (pronounced Boo-ee) as opposed to David Bowie (Bow-ee). This leads to a lengthy gag where Christopher pretends to think that James Bow-ee named it after David Boo-ee, a pop star that he knew about because he could see the future.
* Sentinels of the Multiverse, the universe's preeminent hero, is delivering a eulogy.
* Sentinels of the Multiverse: The villain Ambuscade spends his time trying to hunt immortal Maori superhero Haka. Haka himself seems more bemused by this than anything else, at one point foiling Ambuscade through wacky hijinks without even realising he was there.
* Sentinels of the Multiverse, the villainous AI Omnitron — after a century of defeats at the hands of the heroes — surmises that their success comes from their emotions, and creates a new, tenth iteration with an empathy chip. Omnitron-X then realizes the depth of suffering he's caused and goes back in time to destroy his previous versions as atonement.
* Sentinels of the Multiverse: This is part of Fright Train's backstory. A marine under Lt. Vance, Graves was wounded in the line of duty just like Vance. Unlike Vance who was fast tracked to man an experiment battle armor and become the superhero Bunker, Graves was given an honorable discharge, something he felt was in error. Some gene therapy and experimental steroids later, he's become Fright Train.
* Sentinels of the Multiverse to technically meet the requirements of his challenge, such as a subway token for a "rune of transportation".
* Sentinels of the Multiverse to two different significant villains, they get one asking about "the Otterative" and Christopher Badell is almost incoherent at the thought of what the Otterative must look like for at least twenty seconds.
* Sentinels of the Multiverse, which has a jokey expansion using Sentinels characters, she gets paid in food, "a decision the League regrets".
* Sentinels of the Multiverse who fights the "Angel of the Lord," Fanatic. And then, in his episode, we discover that he's not actually devil spawn and is instead cultivating all the over the top devil stuff to troll Fanatic by being her idealized villain. Eventually, he just throws all this out the window and just keeps spouting BS lies while Fanatic keeps killing him; claiming to be an alien who's come to take her back to their home planet, for example, or that this is all a coma dream and he's her brother who's trying to get her to wake up.
* Sentinels of the Multiverse with two men (Argent Adept and Anubis) and three women (Visionary, Arataki, and Fanatic).
* Sentinel storyline "Here Comes Tomorrow" had a one word vocabulary. That word was "DESTROY."
* Sentinel the Space Bridge warps our laws of physics, though. Plus, they wouldn't care about damage to the Earth anyway, and the heroes were too busy trying to win

the war to focus on that.
* Sentinel Worlds I: Future Magic, an old 80s RPG for the Commodore 64 and PC: The reward you get for defeating the final boss is — wait for it — it returns you to the DOS prompt! Ah, sweet, sweet victory....
* Sentinel Worlds I: Future Magic who keep attacking civilian freighters. Along the way, you may get into space dogfights, explore strange planets in an all-terrain vehicle, and blast away enemies on-foot with lasers and other futuristic guns.
* sent in, she keeps trying to stay calm, stoic, and in control like normal before giving up and instead laughs until she starts crying.
* Sent Into Hiding: A character whose very existence is kept secret in-universe.
* Sent Into Hiding: A person is kept hidden, and thus secret, from the rest of society.
* Sent Into Hiding, the temple doesn't want too many people among commoners to know. However, between Myne's family, Lutz and the fact that Myne is still doing business with Benno's store all while knowing a couple members of his family, the number of people who are aware of her new job reaches double digits without much effort. Thanks to Myne involving High Priest Ferdinand in a conflict between Lutz and his parents, Lutz's parents end up being aware she's spending time in the temple and are told to pretend they didn't see her there.
* Sen to Chihiro no Kamikakushi ("Chihiro's Journey"). It has a nice double meaning for those who already watched the movie.
* sent off to get them killed off means that Schaefer tends to go to them first if there is a genuine need for a group of inquisitors with a record for pulling off suicide missions.
* Sento himself gets hit with this briefly when all of Katsuragi's memories come back and all of his own disappear, so Katsuragi is essentially resurrected in his place. He eventually recedes to the subconscious and leaves Sento as the dominant personality because his final plan requires an emotional drive to active that he doesn't have.
* Sento. It doesn't matter if your insult is valid. It's the intent that counts. Only he can call him out on his crap because he aims for Sento to realize the pitfalls of his logic/actions/whatever, not to hurt him.
* Sentomaru uses a large Battle Axe which makes him resemble the folk hero Kintaro more, though he usually attacks with Sumo moves.
* Sentou Yousei Yukikaze above received much of its military advisors from) and recorded actual jet noises as they took off. Several officers from the JASDF also provided technical assistance on making sure the aerial lingo was accurate.
* Sentou Yousei Yukikaze and because all of the aircraft carried a finite and generally realistic number of missiles individually.
* Sentou Yousei Yukikaze back to their homeworld of Faery, where the JAM took such heavy losses they could never attempt to invade again. Humanity then began their own invasion of Faery. However, after 33 years of conflict, the goals of the invasion have become muddled and confused and the war has become a string of pointless battles where humans win against the JAM, the JAM adapt, new tactics are created, rinse and repeat. In the original novel, pundits and politicians back on Earth are becoming irritated with the Faery Air Force being a constant drain on funds, but have no idea what to do with them. And so the war continues for no reason.
* Sentou Yousei Yukikaze be remotely accurate is all pure speculation. It also does not help that they may or may not even have physical bodies, as the only thing the FAF has seen of them are their aircraft and the makeshift "runways" they use to launch from.
* Sentou Yousei Yukikaze has a spin-off in which the various fighter aircraft in the story are represented by cute girls.
* Sentou Yousei Yukikaze is green-tinged, with a double star system as its sun.
* Sentou Yousei Yukikaze, Jack puts his fist through a glass window when he learns that his CO willingly put Rei's life at risk.
* Sentou Yousei Yukikaze, JAM prevented humans from perceiving machines. Rei realized this when he heard the noise cancellation system emitting anti-phase

engine noise.
* Sentou Yousei Yukikaze than any RIO. The novel's translation changes the title from RIO to EWO (electronic warfare officer).
* Sentou Yousei Yukikaze, which is invisible to both the naked eye and regular radar.
* Sentou Yousei Yukikaze, which is where most of the FAF's forces live. It's got what you'd expect of a normal airbase "town", including shopping malls, convenience stores, public transport, and of course housing. It's implied that similar underground cities were built under the other 5 major FAF airbases.
* Sentry Busters, which specifically target Sentry Guns, run up to them, and explode them (along with anybody in the radius).
* Sentry Gun, restricted (well, without GM fiat) by Progress Level and how much it increases the base weapon's price.
* sent Skips to the moon, and Rigby attempts to dope punch him, but fails because he's too weak to send the message. Mordecai responds by dope punching him back.
* sent to die to help out actual trained guardsmen. Not that volunteers aren't commonplace, like most of the Imperium it depends on the world.
* sent to his family, who kept it in a jar. After the parents both died in an accident, the older brother held onto it.
* sent to the 4077th, and spent most of the rest of the show trying to pull strings and get back to a nice safe clean Tokyo hospital.
* sent to the Circle. A letter she writes to her sibling says that she's teaching younger mages, and one of them in particular looks up to her in this manner.
* sent to you can't sentence someone to death and then reduce the sentence for "merciful" reasons. At times, this happened simply to empty out their prisons, as they couldn't even hang people fast enough. This was far too often simply a slower death sentence—a huge percentage of enlisted soldiers died of diseases without ever even getting to see a battle, the mortality rates on both naval ships and especially transport vessels to Australia were horrible, and Australia itself was no picnic. Lots of people died in prison from "gaol fever" as well, before ever getting hanged. Therefore, even non-capital sentences could mean death functionally.
* Sent up, and mildly subverted in that only every other channel is showing the news and covering the story, while the other channels conveniently fill in the blanks in the sentences with unrelated statements. Eg:
* Senyuu., which Ruki accidentally uses to summon a host of demons when she mistakes it for a popcorn pot.
* Senzu Beans usually becomes this. Krillin becomes this in the start of the Android Saga due to having a whole bag of them.
* Senzus to eat while living there. This is backed up by Kami telling Mr. Popo it was hard to find food when he first arrived on Earth, before Demon King Piccolo split from him.
* Seo and the twins Hikari and Hibiki seem to have gone with this option, as have Sanada and his
* Seo has been mentioned to frequently go to family restaurants with Waka, and has invited him to the movies and an amusement park. Many of their classmates have also begun to suspect that there's something between them. Due to the ...
* Seok-woo to a point, since he manages to survive several close encounters with zombies despite being only a scrawny fund manager.
* Seonam Girls High School Investigators is about a group of teenage girls who solve crimes. Same goes for the series of novels that inspired the show.
* Seongmok is a serious and stony-faced boy who barely speaks at all, allowing his partner Dongha to fill up the space with his constant chatter.
* Seongmok is as sturdy as he is powerful, but has trouble keeping up with quicker opponents. Gerard reasons that the best way to fight him is to stay at range and hit fast when he gets close- however, he hits a snag when Seongmok easily absorbs his blows and counterattacks with greater force.
* Seongmok, one half of the Mok-ha Duo, always has a deep-set frown, marking him as the serious one. This is in contrast to his partner, Dongha, who is a

* Seo Taiji and Boys itself is an example, as they wrote the book that every Korean idol group would follow in the years to come — while only recording four albums from 1992 to '95 before Taiji went solo. Notably, one of the members of Seo Taiji and Boys, Yang Hyun-suk, went on to found YG Entertainment, one of the "Big Three" K-pop record labels.
* Seoul became the temporary capital of South Korea. It was pretty clear that the North would have wanted to capture the city for themselves since it was the political and cultural center of the peninsula for centuries, if it weren't for the armistice.
* Seoul yet again after decades later the Manchu invasions of Korea happened.
* Seo, who has tons of admirers who have never seen her face, was born on Tanabata (7/7) which celebrates two deities who are star-crossed lovers.
* Separate, but Identical news programs on different stations exclusively about crimes/murders/road-accidents, competing for the same time slot at lunchtime.
* Separated at Birth — Two (often but not always identical) twins are, well, separated at birth.
* Separated at Birth: America and Drakia. The US too owns most of the North American continent.
* Separated at Birth: America and Drakia, trying to assimilate every culture it comes into contact to into Anglo-American culture. Drakia, of course, tries to enslave everyone instead.
* Separated at Birth and lived very different lives, not to mention Wallace being the only one to inherit a degree of their father's condition... which only makes it stranger that this is what the team considers incontrovertible proof (Hotch even claims that the fingerprints can be faked, but apparently slightly twitching one's finger can't).
* Separated-at-Birth Casting: Actors who are not related, but look like they can be.
* Separated-at-Birth Casting: Two actors cast as relatives look a lot alike, despite not actually being related.
* Separated at Birth: Siblings (usually twins) get separated at birth and meet for the first time later in life.
* Separated at Birth: Two normally unrelated characters are revealed to be twin siblings raised apart from each other.
* Separated by a Common Language: American English and British English have certain differences in the terms used.
* Separated by a Common Language: Varying dialects of the same language, for example American English versus British English, may require separate localizations.
* Separated by a Common Language was not so lucky, and since 'bender' is used constantly in both versions, it can be quite amusing for British audiences. Interestingly, "bender" has a slightly less commonly used slang meaning for American audiences, which refers to a prolonged period of excessive alcohol (or other drugs) use combined with undesirable behaviour: eg. "to go on a three-day bender" would mean to stay obnoxiously drunk for three days straight. Not as funny as the British version, but still worth a chuckle.
* Separated by the Wall: A physical barrier to represent an emotional one.
* Separated by the Wall: Lovers meet up at a barricade that is separating them from each other.
* Separated from the Adults go on an adventure while still being fairly believable.
* Separately, Doctor Strange has mentioned that he studied there several times, suggesting that there was a
* Separately, her own biggest hit, 1983's "Total Eclipse of the Heart", was briefly overshadowed in the 1990s by a very successful dance cover by Nicki French. Nowadays French's version is mostly forgotten, however.
* separate, or such is the implication. Naturally, Meryl Silverburgh is surprised when Snake turns out to be rather coarse, rude and disdaining of her combat ability, as well as rather unhappy that he's involved in the mission to begin with.
* separate people. Per the chorus: "Illusion never changed / Into something real."

* separates himself into two (although he does have a butt and belly button). This also extends to the White Zetsu clones, which means the Allied Shinobi Forces are facing an army of 100,000 naked men.
* Separate Simpsons Geography Thing page should tell you all you need to know.
* separate Sonja's consciousness from Aden's body and return her to her own. This is also the point when the player can choose to continue playing as Aden or choose to play as Sonja from now on, and doing the latter means she will inherit all the levels the player has achieved with Aden. Except when it comes to his cooking level. Should his cooking level be below 40, Sonja will immediately jump to that level, referring to her cooking experience.
* separate species. Shiny variants avert this, though (except for Shiny Nidoqueen, which is greenish).
* Separate Tables involves Charles and Jean, a young dating couple who are staying at the hotel and, because they aren't married, have to deal with disapproving looks and gossip from the likes of mean Mrs. Railton-Bell. Charles for his part is a medical student who is cramming for an anatomy exam, while Jean keeps pestering him for sex.
* Separate Tables. She tells Sylvia what to do, what to eat, and what to think. She won't let Sybil get a job and she's determined to stop any hint of romance between Sybil and Major Pollock.
* Separate Tables, when in reality he never rose above the rank of Lieutenant and was a supply officer far away from any combat theater. See also the original play listed under Theatre below.
* Separate Tables who was caught hitting on women in darkened theaters. After Major Pollock comes down for breakfast, Sibyl's mom makes a show of leaving the hotel dining room, and demands Sibyl leave with her—but for the first time, Sibyl defies "Mummy", remaining at her seat and insisting on welcoming Major Pollock for breakfast.
* Separate Vocations" spoofs this when Bart is about to be run down by a car. After the break, the action returns with the announcement of "Act II: Death drives a stick" and Snake repeats his cry of "See you in hell, punk!"
* Separate Vocations Wiggum gives a pre-arrest one-liner to an unconscious thug named Snake.
* Separation: Most storyline NPCs are only meant to be interacted with one time each, leading to several duplicates of characters like Giorno and Bruno being scattered around the map (each representing a different stage in the plot). This causes one glaring inconsistency near the end, where Bruno reveals that
* separation of powers jurors can be said to be found in the general population and reflect what the "guy on the street" thinks.
* S. Epatha Merkerson, then was cast as Lt. Anita Van Buren beginning in season four.
* Sephiran. Can't be talked out of fighting the heroes, yet is happy upon defeat.
* Sephiran/Lehran. Or the end of the first game, depending on what tone you attribute to his last piece of dialogue.
* Sephiria Arks briefly demonstrates this to avoid a bunch of rapidly fired arrows at point-blank range.
* Sephiria, who has an unrequited crush on Caleb, chokes on her wine when Drake refers to Cornelia as the girl Caleb loves.
* Sephiroth, after listening to his recordings of Aerith's therapy and hearing how the One-Winged Angel kept returning and wearing down AVALANCHE until he beat them, finds the hardest liquor he has, lamenting that his Mako enhancements don't allow him feel more than a slight burn down his throat.
* Sephiroth also killed Cloud's mother, though it goes unmentioned in the original game, with Cloud being simply unable to describe to his friends what he saw in his burning house, though he is seen collapsing with grief in the flashback. Cloud does get to avenge his mother and Tifa's father as well as
* Sephiroth can actually fly, and Cloud was always, somehow, lifted by the strength of Sephiroth's blows. Justified since Sephiroth has enough
* Sephiroth clones, Cloud included, were subjected to Mako and Jenova cell

treatments similar to SOLDIERs. However, since they weren't screened for mental stability like normal SOLDIER candidates, Sephiroth Clones generally suffer severe personality breakdowns and become vulnerable to Sephiroth's mental control. They're frequently seen hunched in black robes, muttering disjointed phrases related to Reunion, Jenova, and Sephiroth.
* Sephiroth: Despite his more pronounced affability to Cloud in this version, Sephiroth does something in the remake that he didn't originally: he personally murdered Cloud's mother and uses it to torment him, telling him about how she begged him to spare her son and how he killed her with his own blade. In the original, she was another casualty of his burning of Nibelheim, and her death wasn't brought up again. He also mocks Cloud every time he fails to reinforce Cloud's frustration at the world over having no control over the direction of his own life to motivate Cloud into accomplishing his goals.
* Sephiroth differences between the two, before pausing, saying he's not qualified because he's just the guy who wanted to make a fun party game, and can leave the technical talk to the people who play in tournaments.
* Sephiroth form, can inflict multiple status changes on your entire party in one attack, including Toad.
* Sephiroth has a distinctive laugh where he will slump his shoulders & laugh with such force that he started to shake, a laugh he shares with his father, Hojo. He would also raise and spread his arms, and look up at the sky while giving speeches.
* Sephiroth has a mole on his left upper lip that draws attention to his
* Sephiroth is still handsome but legitimately monstrous, with a much more creepy and heavy-set appearance, with a mad stare,
* Sephiroth is the designated pretty boy, with silver hair extending down past his waist and two long forelocks framing his face.
* Sephiroth receives a magical dagger that can cut through any substance as a present from Yuffie in
* Sephiroth's Masamune is often portrayed as being absurdly sharp, often accompanied with
* Sephiroth's swordsmanship and overall prowess stands out even among the series' characters, which include several notable swordsmen. In one of
* Sephiroth takes homes the gold for speed, he liberally employs the
* Sephiroth that in the adventure mode's story erased the entire universe and captured the other fighters. In gameplay, Sephiroth doesn't have an easier time taking down Galeem than anyone else.
* Sephiroth was strongly implied to have suffered through this when his friends had died (or in the case of
* Sephiroth (who is not a reliable source) states that humans are descended from Cetra who abandoned their nomadic urge to 'settle the Planet, then move on', instead choosing to settle down. It is unclear whether he means that humans abandoned a hunter-gatherer lifestyle to focus on establishing settlements, as happened in the history of the human race in reality, or whether he means that the Cetra were nomadic
* Sepia, there are also four roles and two people. He's a young man; she's a prostitute who is nearly out of debt. As it happens, she's been writing him anonymous love letters, and he's been seeing her while wearing a mask to be with her. So, to recap, young man, prostitute, letter writer, man in mask. At the end of the story, he says next time he'll go without the mask.
* Seppuku, chopping off the samurai's head to finish him off after the initial self-disembowelment. This was so their suffering would be brief and to prevent the shame of showing pain.
* Seppuku: The ancient Japanese rite of committing suicide via stabbing one's stomach, as a means of atonement.
* Sept 15 2013 strip has Garfield watching a program and this comes up:
* Sept (7) is a collection of stories with wildly different themes, stories, artists and writers, with the only link being that they feature 7 protagonists. And when we say wildly different, here's a few:

* Septa Mordane is much less stern towards the Stark girls, and any time she reprimands them it's
* Septa Mordane's execution was not shown. Her severed head on the other hand...
* Septa Mordane was portrayed as stern and stodgy in the books, whereas in the TV show she's a more warmhearted and pleasant person, and more-or-less saved Sansa's life with her little
* Septarians was reduced to a hand and when we next see him he's gone up to his elbow.
* September 11, 2001 was an unseasonably warm and sunny Tuesday in many parts of the US. Numerous articles about the tragedy have discussed the contrast between the glorious late summer day and the carnage that unfolded. The attack itself took place between 8:46 and 10:28 AM.
* September 12, 1956: A cow-milking demonstration went wrong when the cow they brought in
* September 1930 cover with a glass sphere on their heads fighting humans without any helmet.
* September 1931 cover that are wearing clear helmets with full range of vision while fighting in space.
* September 1939 cover (but without fins). The foreground is the inside of a similar-looking ship, with curved windows and glasses, rounded edges everywhere (including the lever handles).
* September 1 is the first day of term at Hogwarts, so it's a date of much significance in the fandom, leading many to celebrate with rereads of the books, rewatches of the movies, fanart, and the like.
* September 1st, 2000: U.S. Presidential Election season draws near. In today's
* September 2016 has an arc involving a hacked payment processing machine at a brothel, "fining" cheap patrons and announcing their purchase history was now posted on the Internet. Even fans felt this may be "too extreme", so it was soon retconned into "random messages" inserted into the payment program.
* September 9, 1965 saw the city of New Orleans receive catastrophic damage from
* September: Anything having to do with kids going back to school (pencils, apples, rulers, blackboards, etc.). Or falling autumn leaves.
* September frightens November with a story about how a mother once wished her daughter into a raven.
* Septen speak in a very cryptic language portrayed in the textboxes as a bunch of symbols.
* Septerra Core, and she's so hot that total strangers will give her money or items.
* Septerra Core. Certain monsters — especially Thunder Cats (which, in spite of vaguely feline gait and ecosystem role, look more like stone rhinos) and various things marked as spiders and beetles which look very little like their Earth equivalents.
* Septerra Core. He built several robots of different types out of rubbish thrown down from Terra 1.
* Septerra Core: Helgaks is a domesticated species of animals that have certain aptitude to flying. Technologically superior race of "the Chosen" has battle fleets of ships which are essentially grown out of helgaks.
* Septerra Core, much of the Chosen's technology seems based on this. Their ships, armor, and even some weapons are grown from the bodies of specially cultivated Helgak, a highly diverse species native to the planet. The ships are partially alive in some cases. Maya's gun also has some organic components, which enables her weapon to actually grow its own ammunition, ostensibly granting it unlimited bullets.
* Septerra Core spell, the other causing numerous status effects). All summons conjure beings from the in-game mythology.
* Septerra Core splits your 9 characters into 3 teams in the final dungeon, without letting you choose team members. Conveniently, the characters that hate each other are together, which can make combats much more difficult due to in-fighting. This is also the only time in the game where you can have a party without the main

character, Maya.
* Septerra Core subverts the trope somewhat in that the prophesied date on which all of the planet's layers go into a position that allows access to the core is still many years away. Drama is provided by the antagonist destroying layers and messing with the planet's clockwork so that he can access the core during his lifetime.
* Septerra Core technology, magic fueled by the planet itself, genetic engineering and a pantheon of gods.
* Septerra Core. That said, most of Shell 7 is covered with bioluminescent plants/fungi, serving as the primary source of light IN that layer.
* Septerra Core. The Holy Guard of the Seven Winds, an order of paladin-type fighters from Shell Three.
* Septerra Core, the nation of Ankara uses this method to destroy its Shell 5 rival Janam, slamming the continent into the base of Shell 3.
* Septerra Core. The Resource Wars, the most recent of the wars between Ankara and Jinam. Also the war between Chosen factions that devastated Maya's hometown.
* Septerra Core. They even return after he fires them. He'd still rather have actual hands, though.
* Septerra Core was immune to insta-kill attacks and only flinched on high-power attacks. However, using the cloak spell prevented him from landing his one-hit party-kill attack against any party member.
* Septerra Core with hard exoskeletons. Despite their fearsome appearance, they aren't crazy or evil.
* Septerra Core you may lead lead Grubb and Led to start a romantic relationship witch each other, which rewards both of them with unique special attack.
* Septim propaganda to make them supportive of the Cyrodiilic empire. Other sources state that they were among the many human tribes native to Tamriel. In either case, they are definitely the precursors of the Imperials and Bretons, with the Nibenese Imperials as their closest living relatives.
* Septimus Heap after surreptitously climbing aboard the ship under the cover of the darkness.
* Septimus Heap, a ghost must remain in the place they died for a year and a day. Many other deadlines last a year and a day as well.
* Septimus Heap, all main characters and most of the side characters are white, though Hotep-Ra is depicted as being black.
* Septimus Heap are carnivorous (or man-eating). Other animals almost never mentioned.
* Septimus Heap are shown to have amazingly little concern for their children, barely ever helping when they are in trouble.
* Septimus Heap, both the bridge to the House of Foryx as well as the House itself are guarded by a Toll-Man and a DoorKeeper respectively.
* Septimus Heap: Boy 412, falls asleep in a heap of snow outside of the Wizard Tower, wakes up in the rooms of the ExtraOrdinary Wizard up in the tower.
* Septimus Heap, but they are infested with ghosts, wraiths, an enormous serpent, and all manner of evil stuff.
* Septimus Heap can be seen as this, since he's just lost his dragon and the control over the Darke Domaine and has barely anything to lose.
* Septimus Heap dead person in the Septimus-verse comes back as a ghost; it's just how things work there. Exceptions include:
* Septimus Heap doesn't exactly approve of being pitied by Hildegarde after her mother Sarah was trapped in the Darke Domaine. In fact, she runs away just to get rid of her.
* Septimus Heap does this to verify everything she hears, to the point that she doesn't trust anything that she hasn't eavesdropped upon.
* Septimus Heap: DomDaniel is referred to as a necromancer, but none of his abilities match the epithet.
* Septimus Heap, dragons are familiars to their Imprintors (i.e hatchers), as is the case with Septimus and Spit Fyre.
* Septimus Heap features first Septimus, then Nicko and Snorri in Queen

Etheldredda's Time and afterwards Marcellus Pye in Jenna's Time.
* Septimus Heap, for ostensibly no reason other than to disregard her warnings about a building danger in the Palace.
* Septimus Heap has always been ruled by Queens, but the world shows no signs of being anything but a gender-equal setting.
* Septimus Heap has an Observatory with a huge screen that displays a view of the countryside, including the Castle, and can be modified to see smaller objects.
* Septimus Heap has Zelda. All of her dishes are perfectly edible, if rather odd-sounding.
* Septimus Heap have the ability of talking. This leads to the establishment of the Message Rat Service.
* Septimus Heap is a very good example of this. He spends much time every day to talk to the unconscious Syrah.
* Septimus Heap is breaking out DomDaniel to take over the Wizard Tower and give him the ExtraOrdinary Apprenticeship.
* Septimus Heap is mentioned to be strong enough to tackle virtually anybody, but when he tries to attack Queen Etheldredda, she just swats him out of the way.
* Septimus Heap is set in a future so far that technology and magic are the same.
* Septimus Heap is this thanks to his Young Army days to the point that he becomes ExtraOrdinary Apprentice at the age of 10.
* Septimus Heap: Jenna isn't all too thrilled at hearing Septimus's detailed explanation of what the "Deadly Stinking Black Slush" is.
* Septimus Heap, Marcellus Pye is this owing to his old age of 500 years.
* Septimus Heap: Marcia Overstrand has virtually no life outside of her work as the ExtraOrdinary Wizard.
* Septimus Heap: Merrin Meredith does this to drown out the irritating wail of a Swamp Wraith.
* Septimus Heap often gets criticized for this, having an habit of not understanding the seriousness of a situation.
* Septimus Heap powers. Let's just say that if it has to do with magic and/or wizards, and it isn't somehow related to the number 7, it's because it's related to the number 49 (7x7)
* Septimus Heap: Septimus and Jenna are both 10 year old by the first book.
* Septimus Heap: Septimus and Simon, about the ExtraOrdinary Apprenticeship.
* Septimus Heap, Septimus is so suddenly woken up by Jenna that he does not notice the bunk above and bangs his head on it.
* Septimus Heap: Septimus is thrown over the edge into the Abyss surrounding the House of Foryx, but manages to grab a bridge stanchion. He is eventually pulled back up by Jenna.
* Septimus Heap, Septimus thinks that the ghost of Alther Mella would feel that flying through the heavy wind was like being Passed Through by pixies with boots on, though "How Alther knew what being Passed Through by pixies with boots on was like, Septimus had no idea."
* Septimus Heap series is either somehow related to the number seven (often the result of adding the numbers together), or an homage to something or other. There's even a list at the end of the first book.
* Septimus Heap series Marcia Overstrand, the ExtraOrdinary Wizard, is always dressed in her bright purple official wizard robes. Her shoemaker keeps a special purple snake to make her shoes out of its skin, much to his dismay.
* Septimus Heap series, several spells have suspicious names, such as one called "flashlight".
* Septimus Heap. She is usually the one who cares about people and prevents the others from ignoring them in their actions.
* Septimus Heap, Silas and Sarah Heap dream of Nicko and Snorri as the latter are walking across a snow-covered forest ... 500 years before then.
* Septimus Heap, since DomDaniel actually survives his jump from the Wizard Tower.
* Septimus Heap: Since ghosts can only go to places they visited in life, Alther cannot spy on the evil cabal's innermost workings since they meet in a converted former lady's room.

* Septimus Heap, since while the DoorKeeper of the House of Foryx doesn't allow Jenna and Beetle to enter even after they have resolved the puzzle that is The Right of The Riddle, they eventually get into the house with violence.
* Septimus Heap spell without its charm in order to escape from Dungeon Number One, and succeeds at it.
* Septimus Heap: Syrah Syara's diary ends with her reminding herself who she is while succumbing to the Syren's possession.
* Septimus Heap, the bank of Fog surrounding the House of Foryx conceals an Abyss.
* Septimus Heap, the fifth book mentions that people in the past traveled to the Moon.
* Septimus Heap: The Glasses for time-travelling were built without any backups, and the plans were destroyed to prevent replication. This not only caused the first prototypes to malfunction, it also prevented the repair of the main Glass.
* Septimus Heap: The painting of Queen Etheldredda, while not being a literal Soul Jar, serves this purpose for her and its destruction in the BoneFyre causes her ghost to disappear.
* Septimus Heap: The Palace is inhabited by mostly benign ghosts and has a generally run-down appearance, also because the Heap family is too small for it.
* Septimus Heap. The Task of Keeper's Apprentices entails cutting off part of these tentacles.
* Septimus Heap, this is about the reaction of DomDaniel when he sees Princess Jenna on top of the Dragon Boat's head when the Dragon Boat is attacking him.
* Septimus Heap, to the point that even the protagonists find it creepy.
* Septimus Heap. Unlike most man-eating trees, they hunt by grabbing their victims and draining them of their blood.
* Septimus Heap, we are introduced to Silas and see through his perspective frequently, and it seems as though he is going to be one of the main characters. But virtually all viewpoint character besides Jenna, Septimus, Nicko, and Simon are swept away for the vast majority of the series and only get a few scenes at most per book mentioning what they're up to.
* Septimus Heap: When Sally Mullin sees Silas and Marcia fleeing from the Custodians she thinks they are eloping. Sally also thinks Jenna was conceived by Sarah in an affair because Jenna doesn't look like Silas or Sarah (Jenna is actually secretly adopted).
* Septimus Heap, where Jenna is spooked by Septimus's face being illuminated by his Dragon Ring he's holding below his chin.
* Septimus Heap who slept past wake-up time are usually awakened this way and forced to sleep in the wet bed afterwards.
* Septimus Heap, Wizardry is color-coded: Purple is used by the ExtraOrdinary Wizards and their Apprentices, while bright green is associated with other Magyk.
* Septimus's thumb starts to inflate like a balloon after he's bitten by a spider in the Wizard Tower Library.
* Septon Jonothor eventually breaks with the Great Sept, unwilling to keep enforcing dogma over what he views as basic morality. Other septons in Essos soon follow his lead, creating a schism in the Faith.
* Septuplets, a sitcom/drama hybrid about 16-year-old septuplets who run an upscale beachfront hotel with their parents.
* Septycal Gorge (no longer a member because they effectively can't play live at all)
* Sepulchre: Leonie is naive and idealistic, something the villain uses to his advantage. It is also used as a reason why other characters keep secrets from her. Unfortunately, this is just playing into the villain's hands.
* Sepultura's "Ratamahatta" features creepy stop-motion animation and a plot that has something to do with voodoo zombies.
* Sequel Adaptation Iconic Villain: In an adapted work, an iconic villain from the source material is saved for the sequel.
* sequel adds the baby dragons (Scuttleclaws) who love to play and don't listen to anyone.
* Sequel: An installment of the series that takes place after previously released

installments.
* sequel because Juggernaut is too dangerous to fight on his own. Despite Cable's gun from the future do no real damage to Juggernaut, everyone still resorts to using small arms against him, even though they never work.
* sequel clear that you do not, under any circumstances, disappoint him. Not only does he have some of his henchdogs rip Nero's front paws off, he proceeds to urinate on the dog's face as he dies.
* sequel contains a similar point where Urist unleashes another tirade against some other elves. The fact that Urist seems to be on a hair trigger and can spew these insults/threats at the drop of a hat is pretty impressive.
* Sequel Displacement: The sequel is better known to audiences than the original.
* Sequel Displacement: When the original installment of a series is less known than the most popular one.
* sequel does the same ending again but this time an unknown mutant is watching them using a government laptop and surveillance equipment, and the mutant watching it closes the laptop in frustration.
* sequel duology starts with Supreme Commander Pellaeon testing a computer that's designed to read enemy movements and predict what they'll do next, the idea being that the computer would get hooked up to the turbolasers and they could finally get some use out of cloaking. Unfortunately, though not at all to his surprise, the Predictor isn't as good as advertised, though later he is able to use it to determine something about another set of attackers.
* Sequel Episodes on an island due to Homer crashing their plane on the way to their gig in Hollywood.
* Sequel Episode, "The Awkwardness", Gumball runs into Hot Dog Guy again when both of them are on the way to the store and their memories of "The Hug" come flooding right back.
* Sequel Episode to "Kamp Krusty" 24 seasons ago, joked about another followup called "Kamp Krustiest", 24 seasons later.
* Sequel Escalation: Attempts to make a sequel to have elements of the previous installment, but more of them.
* Sequel Escalation for help which don't kill anyone alone — unless the crate falls on someone.
* Sequel Escalation riders on Leviathans. Also, with Kingfisher modules, all dreadnoughts can carry some riders, though the dedicated carriers naturally do better.
* Sequel First: A sequel is localized before the work it was originally based on.
* Sequel First: A sequel is released in a foreign market before the first installment.
* Sequel Gap: A fairly long time passes between when an installment comes out and when its sequel does.
* Sequel Gap: There's a significant amount of time between the current installment and the last.
* sequel gives us an even larger and more advanced mothership that can actually land on a planet (taking up much of the Atlantic Ocean), drill to its core with a giant laser, and suck out the core. Oh, and its sheer gravity sucks up all the buildings in the area.
* sequel has this as one of the optional endings. Lose the final battle on purpose to see it.
* sequel heal all allies. There are others with this Modus Operandi, as well.
* Sequel Hook: A hint at a future installment. May or may not be fulfilled.
* Sequel Hook are not truly dead, but, in fact, possibly more powerful than ever.
* Sequel Hook!"), but all it does is prompt Stan to ask what the hell that has to do with anything.
* Sequel Hook ending makes no indication that Earth is doomed. The Super Mothership that arrives is so massive it appears to have more gravity than the moon, and when it lands on the surface of the Earth it covers roughly 1/4 of the surface. An object with that much mass that close to Earth would effect its orbit and fracture the crust. To say nothing of having rammed the moon on the way in, likely knocking

it out of orbit, or the mile wide hole it vaporized through the crust (and probably enough water to lower sea levels hundreds of feet) to within mere feet of the mantle.
* Sequel Hook episode "Trove". Morse is sure he's forgotten something. We're then shown a shot of what it was: A notebook was stolen from the crime scene after the police arrived, implying that the criminals can pull strings within the police force.
* Sequel Hook given that the storyline is continued in "The Origin of Species".
* Sequel Hook novel) with the last one taking the time to reference the other three.
* Sequel Hooks ends with a wolf spirit of some kind escaping its imprisonment and possessing Uncle's new intern, and Jackie chasing it as it races off into the night.
* Sequel Hook: The film ends by hinting towards the possibility of a sequel.
* sequel? If you had trouble beating the last boss of the game, then The Crimson King will wreck you without mercy.
* Sequel in Another Medium of this movie is followed up on in a TV show. Can apply for all mediums, of course.
* Sequel in Another Medium: The story of the original work is continued or expanded on in a different medium than that of the original.
* sequel is this, as part of his motivation is to save his crew. He even calls them his family
* Sequelitis: As the number of franchise installments goes up, the quality of them goes down.
* Sequelitis: Fans consider later installments of the franchise to become more inferior as more are produced.
* Sequelitis: The opinion that a film series has too many sequels, particularly because of the later installments declining in quality.
* Sequelitis, which ignores all of the preceding films with the exception of the original.
* Sequel Logo in Ruins: The logo for a future title is more ruined than the original.
* Sequel Non-Entity: A character can't make it for a sequel for a quick, justified reason
* Sequel Non-Entity - I hope the character who disappeared wasn't your favorite.
* Sequel Non-Entity must have happened to them to prevent their appearance in the sequel.
* Sequel Non-Entity, was never brought over from the ENCOM servers to begin with, etc.
* sequel of the remake has the specialist class, which has one ability branch that is outright called battle medic, which has several abilities to improve healing.
* Sequelphobic: When an announced sequel is not welcome, despite its actual quality.
* sequel, Raiden's fight with a pair of ninjas looks less like fighting and more like rhythmic gymnastics given the constant flips and twirls while both parties are over ten feet from each other.
* Sequel Reset: The resolution from the first story is undone for the sequel.
* sequel, Sara comments she was visiting Laurel's grave, and bumped into Ray who was visiting his fiancee's grave. Visiting both graves together became a ritual for them, and how their romance eventually started.
* Sequel Series about the hook, with a character asking a now elderly Katara about it and her explanation being cut off.
* Sequel Series ahead of modern robotics. X's systems are copied and reproduced as closely as possible, resulting in mass-production of Reploids ("Replica Androids"). Unlike their robot ancestors, Reploids are entirely capable of free will (which is why Dr. Light sealed X away for a time: he wanted to ensure his systems were free of errors that may affect his judgement) and some suffer faults and turn "Maverick". Repeated incidents results in the formation of the Maverick Hunters, who stop Maverick incidents before they get out of hand. The true 'war' of this

series kicks in when the leader of the Maverick Hunters, Sigma, is infected by the last creation of Dr. Wily: Zero. Zero carried Dr. Wily's other legacy; a virus that corrupts and destroys whatever it infects. Sigma infects several high-ranking Hunters and turns the Mavericks from isolated incidents into a fully organized force that aims to wipe out humanity for the advancement of the Reploid race, thus starting the "Maverick Wars". An interesting trait about this series is that every human views the Reploids free will as a glitch or misconception (as opposed to the intended result the Light was after) and there are strong hints that humans would brand disobedient machines 'Maverick' just to have them disposed of.
* Sequel Series, and a whole host of returning and new characters and an ever expanding list of absurd superpowers.
* Sequel Series, and by accepting yourself, flaws and all, you can drive it back and regain your senses. This is no easy matter, though, particularly since the Fog makes rational thought increasingly difficult.
* Sequel Series and his Equalists arrive at Tarrlok's hideout, and the ensuing confrontation allows Korra a chance to escape.
* Sequel Series, and the boat Korra travels on. Fortunately, the CG is very good and actually blends pretty well with the hand-drawn animation, so, while noticeable, the effect is not jarring.
* Sequel Series, and Zaheer loses all earthly attachments consequently.
* Sequel Series: A new series that takes place after the events of the original.
* Sequel Series: A series that takes place after or before the original.
* Sequel Series, as such vengefulness is against Air Nomad morality... and then praises him for his good technique while doing so.
* Sequel Series. Bolin, Meelo and Ikki's faces are especially hilarious.
* Sequel Series, but he's also a very capable scientist and engineer, and quite capable of building what he needs on the fly.
* Sequel Series, Camp Jupiter has Lares. Minor household Gods that are also quite common in Rome.
* Sequel Series confirm it, but they share an awkward look with each other.
* Sequel Series, Dr. Cain is the only human seen onscreen. Compared with the Classic games however, humans are frequently referenced and implied to be dying out due to the numerous rebellions by Sigma and Reploids (advanced robots capable of free thought) going Maverick (Reploids gone insane due to an error in their programming or simply declared as threats to society). Ironic in that it's the Maverick Hunter's prime mission to protect what remains of the human population and X and Zero fight for this goal, but their society is never seen.
* Sequel Series each consist of a Firebender, Waterbender and Earthbender. (Compare the police force, which used to be entirely Earthbenders, but is now more diverse).
* Sequel Series early artwork for Kya showed that she was supposed to have dreadlocks. In the final product she just has straight hair because it was easier to animate.
* Sequel Series Equalists. Nevertheless, there's still plenty of room for bending-based technology; power plants in Republic City are staffed by Firebenders using lightning to help power the electrical grid, and battleship cannons are primarily used to increase the power of bending attacks.
* Sequel Series eventually established this as the reason for his relatively short lifetime.
* Sequel Series follows up on this; the first chapter involves phone apps that let you quick-cast spells as a plot point.
* Sequel Series harder than it sounds). Mettai have no equivalent of Weavers- but they can also do things Qirsi can't, like summon animals from the earth, so it all evens out.
* Sequel Series has King Midas's house, which is filled with golden statues. Take a wild guess how they were made.
* sequel series has one mark considering herself an art expert and tastemaker because of a single year she spent at the Royal College of Art. It quickly becomes clear she couldn't tell a Rembrandt from a Monet if you put labels on them.
* Sequel Series has the titular Avatar Korra be an Arrogant Kung Fu Girl. Over four

seasons, this flaw and many others are broken down.
* Sequel Series has this effect, though by the looks of it, his grip is so strong he can even prevent people moving their eyes when he's really concentrating.
* Sequel Series have never gone anywhere because she doesn't want to actually commit to anybody but Mark, so she tries to finally move on and look for a relationship that will involve more than sex.
* Sequel Series, however, a new colony of Sky Bison has been found, which gives hope that the species can be repopulated.
* Sequel Series in this series, are happy to escape with what they have, plus their lives.
* Sequel Series is about Cory and Topanga's daughter Riley facing the same life challenges that her father did when he was her age.
* Sequel Series just to make himself a hero. His obsession drives him as far as targeting non-bending civilians to get his message across and threaten anyone who refuses to support him.
* Sequel Series Korra doesn't hesitate to say she was taught to heal by "Katara, the best there is."
* Sequel Series, Korra is for all intents and purposes a big sister to Tenzin's kids and she truly loves them but like all little siblings, they get on her nerves and embarrass her.
* Sequel Series, Kuvira puts all non-Earthbenders, as well as bandits and those that disagree with her, into "reeducation camps".
* Sequel Series lacking in as a sheltered teenager who had yet to meet a problem she couldn't easily solve via a physical altercation.
* Sequel Series, Modo's nephew Rimfire is given a redesign. While still having orange lightning-shaped highlights in his hair, he has a different hairstyle and his hair and fur colors are changed from black and greyish-brown respectively to completely pale brown.
* Sequel Series of how their show's fandom operates, this is almost undoubtedly intentional. In fact in the Book 4 commentary, they told people to write fanfic about Mako's relationship with Zuko's granddaughter because they couldn't fit her into the show.
* sequel series or even intelligent, just so chaotic that it seriously screws up any other EM waves (as well as biological systems) in high concentrations.
* Sequel Series, Shawn and Topanga refer to each other as "Mr. and Mrs. Cory" and Cory says that he's happy to be with his "favorite person in the world... and his wife."
* Sequel Series shows the dark side of Airbending that fans have speculated about since the original show: using it to asphyxiate someone by bending the air out of their lungs.
* Sequel Series, the anime started by covering the events before that, focusing on Boruto's early days as a student of the ninja academy, all to allow for more time for the manga to advance. The show doesn't reach the events of the manga's first chapter until around the 50th episode.
* Sequel Series the last thing we see of Iroh is him literally hanging off the statue of Aang by a piece of cloth. Seeing as how he shows up in the show again, somehow he managed to get down without falling to his death, it's just never shown.
* Sequel Series the swamp is where the new Avatar, Korra, finds that same Earthbending teacher her previous incarnation befriended now living there as a hermit.
* Sequel Series. The third was in Episode 22, due to the episode's unique ending that replaced the normal credits animation.
* Sequel Series, the titular protagonist only has to learn one element at the beginning of the series so her mentors don’t play too big of a role. Katara was her Waterbending teacher and a grandmother figure to her and gives her her blessing to go off to Republic City in the first episode. Her and Aang’s son Tenzin is her Airbending teacher with whom she lives for most of the series. He’s an uncle figure to her and plays this trope more closely than his mother.
* Sequel Series, the two team pets tradition continues with Pabu, the fire ferret

(red panda/ferret hybrid) and Korra's polarbear-dog, Naga. Naga can't fly, but she's at least as dangerous in combat as Appa was.
* Sequel Series the United Republic's citizens descended from, plus the usual societal advantages benders benefit from. By Book Two, Republic City's government has been replaced by a democratic republic with an elected president.
* Sequel Series: The window to Riley's bedroom might as well be a second door.
* Sequel Series true that the sun is a big ball of gas that the Earth goes around.
* Sequel Series was not actually the last Sky Bison, though he seems to have been the last of his particular subspecies.
* Sequel Series when Mako is trying to tell a despondent Korra how much she still means to him even after Amon has taken most of her bending.
* Sequel Series, when she ordered Tenzin to go on without her as she attacked the airships, leaving her to go down with them. In a double subversion, she fails to take down the second one, although she manages to stop their pursuit of Tenzin and his family.
* Sequel Series, where each of the main antagonists stands for an ideal, but takes said ideal too far, resulting in them becoming the villain.
* Sequel Series, where juvenile delinquents from across the country visit various prisons.
* Sequel Series, where Robin attempts to outwit Terra by using a smoke bomb, but it only lasts for a half-second and Robin remains in the same position.
* Sequel Series, where there is in fact an Earth Queen. The conqueror who takes over after she's assassinated is female as well. Ironically, both of these characters are evil, though in different ways.
* Sequel Series with the White Lotus serving in such a role for Korra as she's not yet mastered all the elements. This is dispensed with quickly, though the White Lotus does stay on to protect the world's only family of airbenders, as well as resuming their other responsibilities, such as protecting the world from dangerous criminals and promoting the public welfare.
* sequel, she rescues the Hawke family from the massacre of Lothering in exchange for a simple delivery to an area close by the city they already decided to escape to.
* Sequels: In the first game, depending on your chosen character, you can escape with the helicopter pilot, Brad, and optionally the other player character and a partner dictated by the plot — Barry for Jill, and Rebecca for Chris. Later games make it clear that all five characters survive the Mansion Incident, although Rebecca has never resurfaced outside of prequels and guest appearances in non-canon minigames.
* Sequel Snark: A movie jokes about the idea of the film getting a sequel.
* Sequel Snark, specifically in the "Jump Street Generations" segment.
* sequels. Not only are they actual starfish (well, starfish-like) but they speak with colors that come out of their 'heads' in a little fountain, and working out a way to translate them into speech is a major plot point — and turns out to be both very difficult and remarkably ineffective, due to the fact that they not only use a number of colors that people cannot see but also have a number of terminologies that simply do not translate at all.
* Sequel Song. The motivation to get Johnny back from Judy is as follows:
* sequels which fans do not regard as part of the series isn't in play, the installment generally has a fair share of defenders.
* sequel take them seriously, but he also doesn't even bother trying to prove them wrong or compete with them. He instead chooses to sit on the sidelines and watch as they tear each other apart.
* sequel, the Earth's entire satellite network was destroyed, so when they're anticipating a full-scale attack on Area 51, they use an antique radar that was going to be sent to the Smithsonian for display in order to detect the incoming fleet.
* sequel. There is a minute gap between the shield and the artillery barrel, so he holds out his hat to see just how sharp Moran's shot is, and gets a hole in it for his trouble.

* sequel, there is a scene in which a villain takes over the War Machine armor and attacks the president on Air Force One. At one point, he slams a secret service agent into the ceiling and then smashes him through a desk.
* sequel, they're shown engaging in bondage and roleplay, only to be interrupted by their daughter.
* sequel to Knights of the Old Republic (before it was rather aggressively scaled back) called for both Light and Dark Side players to suffer from this, as various party members either turned against you, sacrificed themselves, or were simply incapacitated by the Sith academy's hazards.
* sequel trilogy had been planned for over a decade, but it had to wait for a plot that all the major players (Spielberg, Lucas, and Harrison Ford) felt was worthy of the title character.
* sequel was able to stay in the Dahl military as long as he could, as his wife was his commanding officer. Eventually, however, his antics went a mite too far (specifically, leveling a building filled with terrorists, as well as a dignitary he was supposed to protect) and his wife made him go AWOL, as well as more or less divorcing him.
* sequel, we find out that Prime Green Arrow has decided to stay in the Regime/Insurgency universe (his double was killed by Regime Superman prior to the original game).
* sequel, when Harry makes them new bodies, Luna requests hers be over seven feet tall so she can be taller than Harry for once. Like Adrastia, many remark on her beauty, though she's considered less intimidating than the former.
* sequel. When Hinata protests that he's not the culprit, Komaeda not only agrees, but even explains why. It can be inferred that the only the reason Komaeda (who knows for a fact that Hinata is innocent and almost certainly already knows who the true culprit is) brings the subject up is to get it out of the way before the culprit tries to throw suspicion onto Hinata.
* sequel, where in addition to the above uses, it now highlights hiding spots, reveals secret glyphs, and plot-relevant NPC's you need to tail leave a glowy trail.
* sequel, which upholds this trope — Travis keeps all his beam katanas on his belt at all times in the sequel, most likely due to the above incident.
* sequel. While many people (over 3 billion = half the population of the world at the time) were killed during the attacks on cities, those cities were eventually rebuilt (except Vegas, which became a memorial). Two decades later, not only has humanity rebuilt, but we also have several bases throughout the Solar System. As pointed out by a number of people doing basic calculations, the more likely result of losing most major cities and half the population (especially in the industrial countries) would be a complete collapse of global society and the inability to restore it for centuries, if ever. People would be struggling to survive in a post-apocalyptic world instead of rebuilding everything as it was and building bases on the Moon.
* sequel who travel in a butterfly/manta ray style space ship that shifts between pastel, Easter egg colors of pink, blue, yellow, etc. When a character asks if these aliens might be hostile, Zenon replies, with no irony and a completely straight face, "Nobody could have a ship that beautiful and be evil." She was right; they were good aliens who saved their lives and repaired the space station.
* Sequence Breaking allows you to reach the Castle of Ordeals much earlier than thought possible, as well as get the airship very early. This has led to the Level 11 Class Change, which is only possible by running from all battles and fighting only the mandatory fights before Class Changing.
* Sequence Breaking and later 2D games (run until you get "charged", and then thrust in a chosen direction, jumping extremely high and possibly breaking some walls) are perfect translations of dungeon bypass.
* Sequence Breaking: Skipping parts of the game can sometimes cut down on run time dramatically.
* Sequences in the game include outrunning a tidal wave on a tricycle, riding giant bees, and a stage literally called

* Sequencing DeceptionThe work implies that two scenes happen simultaneously or one after the other, but the true order is completely different than we thought
* Sequencing Deception: Two events happened a lot further apart than the sequencing would apply.
* Sequential Art. After having received a letter by Julchen (the object of affection) encouraging him, he enters her house at night. She intentionally misled him however, and he ends up in the room of her aunt, who is NOT pleased. (Neither is he, but for other reasons.) Confusion ensues.
* Sequential Art as they're trying to play a 8-bits game for nostalgia value.
* Sequential Art: A supplemental Q&A with the characters has Scarlet talk about the time she used Art's marker pens.
* Sequential Art: At one point Kat and Vanity are below a mansion. Kat follows Vanity who insists there's an opening nearby and keeps marching as if possessed. Kat manages to pan her flashlight to her left just long enough to notice a decent collection of skulls.
* Sequential Art because it's either the only way he can survive when these problems pop up, or one of his friends gets involved and he has to go and help. He would call the police, but he knows they would never believe the story (he gets involved in some weird shit).
* Sequential Art But subverted a moment later: "Well stop rubbing your arse against me!"
* Sequential Art. Considering that Roger's very anatomy is female, as opposed to just having feminine facial features, it isn't clear whether he just looks like a woman or whether he actually is transgender. His wife, Jessica, is an inversion since she looks like a stereotypical overweight, bearded biker dude.
* Sequential Art explain that "retardium" is generated by willfully ignorant people, and exists in another dimension as a physical material. This material can be harnessed to sustain the aliens, who operate a reality television show to keep these people glued to their sets, generating plenty of retardium. The mechanics are spelled out beginning with strip #871.
* Sequential Art goes to kill a spider in the bathroom using aerosol deodorant and a cigarette lighter. He succeeds in torching the entire bathroom and singeing himself as well in strip #9. However, Pip only supplied the ignition source; moments before, Scarlet had used an aerosol can to drive that same spider out of the attic and into the bathroom in strip #462.
* Sequential Art has an interesting page... it starts on the page after the last one you read every time you go to it. This makes it much easier to get through the 1100+ strips in an Archive Trawl instead of one big Archive Binge.
* Sequential Art has four Squirrel Girls, who were subjects of a secret lab experiment. Their names all translate to a mix of letters and numbers, which are also color coded. Scarlet = 5C4R137, Jade = J4D3, Amber = 4M83R, Violet = V10L37.
* Sequential Art have been shown here and there throughout the series to have mutual interest in each other, but both seem unaware of this and too hesitant to do anything about it. Every time it gets brought up it feels like it's about to go somewhere, then doesn't.
* Sequential Art her old arch-enemy Hilary affably hanging out with her roommate.
* Sequential Art how one can return "a raisin-filled ball of foul-tasting hatred". Seems to be a natural solution, this.
* Sequential Art interface with true computer AI. They still have free will, if somewhat brainwashed.
* Sequential Art Jack launched an orbital laser cannon and used it to destroy a couple buildings, then Art accidentally made it target the tank Jack was driving, and (intentionally) pinned him to it. Later OZBASIC attempted to upload into that satellite.
* Sequential Art, Kat finds that she's been sleeping with her head in Art's lap... with her mouth in a particular spot. She's initially angry at him, thinking he was aware until Pip lets it slip that he wasn't. But before that, she's off to go brush.
* Sequential Art loses the ability to use any piece of technology, once he's told

that "artists radiate an anti-technology energy... and the effect gets 100 times worse when the artist knows of the energy's existence."
* Sequential Art of her to commit that image to paper, it only made her want to see it more. In a panic, he sketches out a more-tasteful-but-still-sexy design for her which she loves, but she still coyly calls him a coward for not drawing the original thought. She also likes to needle him about his more erotic illustration work and the stash of porn on his computer.
* Sequential Art: Pip "borrows" a few really, really big guns from the denizens living in their basement — only to discover that they have a range of about four centimeters. He even lampshades it.
* Sequential Art, saying that its her fault that Kat was taken, and that she's scared and doesn't know what to do. In what is probably the only display of genuine affection he has shown to Scarlet thus far, Pip says that Quinten must pay for making Scarlet cry.
* Sequential Art strip #299 recounts how Joviel Jakovitch was hanged for high treason. His corpse cast no shadow. Later, his autonomous shadow led a revolt of the shadow-men, which obliterated Pypingrad. He and his minions subsequently migrated to the UK.
* Sequential Art Thus calling into question whether or not the first time was real or not.
* Sequential Art with.) However, armor and swords cost money, which is earned by obtaining treasures. Pip lampshades his dilemma, then solves it by killing grasshoppers to level up.
* Sequential shifters comes in two flavors: press up to shift up and press down to shift down or press up to shift down and press down to shift up. Motorcycles are almost always the former (racers do the opposite). Cars will zig-zag.
* Sequential Symptom Syndrome: A character displays symptoms as they're listed.
* Sequential Symptom Syndrome: Someone recites the symptoms of a malady while someone else shows them in the order they're being recited.
* Sequinox accepts the offer to join the Sky Queen and end up taking over the world.
* Sequinox. According to Sargas' character notes, he has a little garden that he tends to despite also being an omnicidal star.
* Sequinox, and by extension, the Sky Queen who commands them, simply want to eliminate all life in the universe. And have very nearly succeeded.
* Sequinox arc 2 land the girls in a cowboy dimension, Chell gets two revolvers that shoot fireballs.
* Sequinox are shadowy beings that serve Scorpius, but have almost no peronsality and only exist as cannon fodder for the Sequinox girls to attack before getting to the Stars themselves.
* Sequinox, but Sid claims to have come from a town where the only thing they celebrated was surviving the winter, and it's very possible she has killed someone.
* Sequinox can control earth, and buries the school in dirt in episodes 3 and 4 to prevent any students from escaping.
* Sequinox can control heat and has a flaming sword. The stars Antares and Scorpio also have fire powers.
* Sequinox can disarm a smoke alarm using a rug, a knife, and duct tape. Her mother's a little concerned at how she already knows this when she's only a teenager.
* Sequinox can dish out a decent level of damage, but has next to no defence and therefore has to hide behind her Scorpie minions.
* Sequinox can provide plenty of support, and eventually learns some defensive techniques, but he's not nearly the fighter that the Sequinox girls are.
* Sequinox can summon large waves thanks to her beach theme, usually in the form of her Misirlou Beach Blast attack. In the monster world from the Gemini Arc, Winter's ice powers are replaced by murky seawater.
* Sequinox characters have them. Yukiko, aka Yuki aka Winter, contains "Yuki", the Japanese word for snow. Hannah, aka Spring's name is phonetically the same as "Hana", meaning blossom in Japanese. And of course her last name is also Flowers.

* Sequinox costumes rather than their usual outfits. Notably, any instance of a rose on their costumes has been replaced by a cutout of a star - as in, the symbol of the Stars that they've been fighting.
* Sequinox covered in Scorpie goo, before getting it washed off by Summer's special attack. She considers both equally bad.
* Sequinox doesn't like being called by her full name, Rachel. So of course her high-school nemesis Hannah calls her that whenever she wants to get a rise out of her.
* Sequinox doesn't often hang out with the rest of the team willingly since they're all less popular than her, and when they force themselves into her social circle she doesn’t have a choice but to grin and bear them. However by the end of the first arc she's come to appreciate them, even if she doesn't often let it show.
* Sequinox episode “Inferno" is set during Halloween, with the main fight occurring in the middle of everyone trick-or-treating.
* Sequinox episode "Inferno" are bad, but the way that Sid is killed takes the cake for the worst one. She is crushed underneath Chell's body, who is being used as a make-shift weapon by Scorpius.
* Sequinox girls are sent to in the Gemini Arc is based on Venice Carnivale, where everyone is wearing feathered masks like Vivaldi's.
* Sequinox girls face, Antares, is cute, small, pink, and also almost destroys them.
* Sequinox goes out of her way to mess with Hannah, whether it be forcing her to hang out with "unpopular" kids or creeping up behind her while she's meeting with Ethan's mom.
* Sequinox has a habit of going off on strange and often creepy tangents, and jumping to precisely the wrong conclusion when presented with any situation. She did roll in dirt and fake blood for her werewolf halloween costume, and demanded to hide in a doghouse to transform despite the team already being hidden from public eye.
* Sequinox has figured out who the Sequinox members are and subtly lets them know he'll keep their alibi.
* Sequinox has one between each pair of episodes during which the team fights low-level mooks, while the episodes themselves focus on bigger battles with stars and constellations.
* Sequinox has their own variant with elements of their theme incorporated, but are always nebulous starry humanoids without any features
* Sequinox has the team fighting the stars of one constellation, with the constellation attacking them once they've defeated the other stars. The first arc has them face Antares, Sargas, Shaula, and their leader Scorpius.
* Sequinox has this in her outfit. It's also present in Chell and Hannah's gym outfits (Syd mentions it looks like they're trying to have an ab contest).
* Sequinox have the power to clap the heroes into other dimensions, and uses this power to constantly keep them off-balance.
* Sequinox. He bullies Caiden in the prequel comic, and his nasty personality carries over to the noir world in episode 11.
* Sequinox in "a font". Because they're in a television show, with a budget and made by people.
* Sequinox in the middle of his opening monologue about how it's nice to be humanized despite being an undying star. He finishes the monologue before even noticing.
* Sequinox is able to consume anything inorganic because it's not part of the Earth. Technically this means it's supposed to eat trash, but in the end it eats basically anything put in front of it except for food. And Tootsie Rolls.
* Sequinox is a nightmare behind the wheel. Though she at least insists on everyone wearing a seatbelt, at the same time she believes traffic signs are more of a suggestion. Yuki will do whatever she can to avoid driving in the same car as her. On the upside, the Chell Danielson Guarantee is that you'll always arrive somewhere on time, no matter how late you leave.
* Sequinox is not very bright, which is unfortunate because it's supposed to be the

girls' mentor. It can vaguely remember some things, but most of the time when they ask it questions about Gaea, their powers, or the Stars, Tellie just shrugs and says "I don't know". And then probably eats a dinner plate.
* Sequinox is the most physically combative of the team, and she's also a delightful teenage girl.
* Sequinox. It slowly regains memories, usually right after they could have been useful.
* Sequinox land the girls in a 1950's-themed world in episode 10, Shannon describes it as the 50s that the 80s remember, with no racism or bigotry and only the aesthetic remaining.
* Sequinox monsters—though they're not responsible for the kidnapping.
* Sequinox occurring rather than actual damage to their ship, to Gemini and the Gemmies looking like people in bad costumes.
* Sequinox, several stars come off like this. Part of it comes off as them trying to awkwardly work human concepts into their conversations despite not understanding how any of them work. Antares is happy that she gets to talk to people instead of just destroying the planet right off the bat. Sargas is very polite when he tells the students of Vertumnus to turn over the Sequinox girls or else he'll kill everyone.
* Sequinox She even does her eyeliner with a knife! And her mom is the same way.
* Sequinox, Sid cites the title of that and the previous episode during her internal monologue.
* Sequinox starts out very cold and snooty towards the other girls, especially Chel, but over time she warms up to them. Slightly.
* Sequinox-style 70s sci-fi set. Yes, it's specifically designed to resemble a shoddy, dated, tv serial.
* Sequinox team lands in an 80s prom world at the end of episode 15, with gaudy fashions to match.
* Sequinox that is one of the stars with bright red skin standing around amongst a group of human newsies in episode 12.
* Sequinox, this happens to Chell when she feels anxious, because she's usually super-chill and doesn't normally feel anxiety. She needs Yuki to calm her down.
* Sequinox, this is what you should expect from a bunch of teen magical girls. They tend to mock and insult the stars they fight against, even if it's not the best idea and the stars have already stated they're here to kill them.
* Sequinox, this joke is made when Spring and Antares both show up wielding whips.
* Sequinox, Vivaldi and Chell have a robotic arm and leg, respectively, in the post-apocalyptic world.
* Sequinox, Vivaldi shows up to power up the Sequinox girls as they're being beaten down by Antares in their first fight.
* Sequinox wears a pair when she drives. Tellie gains a pair when its near her as well. Sid has a pair of aviators that she shares with her player Cassidy.
* Sequinox wears a Venetian mask with a large plume of read feathers coming out of it.
* Sequinox when they first properly meet. Mainly because she listened to him talk about what it's like being a star while the others either hid or tried to hit him with chairs and doors.
* Sequinox, which features the Sequinox team getting thrown into various multiple alternate worlds. Early on she declares that all the worlds they're going to are "fake" simply to avoid thinking too hard about it. Ultimately subverted, however, as the girls do start taking steps to not make things difficult when their alternates are brought back into their own worlds and actively ensure that their allies understand the situation in places where their lack of knowledge has major impacts upon the world.
* Sequinox wields a whip made of vines and flowers. Antares also has a whip.
* Sequinox with her gloves. Spring gains this power in the gothic horror world from the Gemini Arc.
* Sequinox world, the girls spot foot soldiers from stars that they'd yet to fight. In the Sitcom world they also see the stars themselves, but since it's only in a

title sequence they go too fast to get any details on them.
* Sequinox world which is also based on Victorian England. The group has trouble figuring out how things worked "back in the now".
* Sequoyah as well as many of the Cherokee was amazed at the "talking leaves" that Europeans had; that is, writing.
* SERA 00 features many girls who were fans of idols or SERA00 before becoming members.
* SERA 00 Harley Breeze manages to keep all details of her past completely hidden not only from her fans, but also from her fellow members of the titular group.
* SERA 00 has Alura Land, usually called Luraland. She loses her voice extremely easily, so in order to conserve her voice, she never speaks. Instead, she writes on a tablet and uses sign language to communicate, only using her voice to sing.
* Sera and a more level-headed Inquisitor are a lesbian version of this trope.
* Serafina has the title character and her male friend perform a duet they had been planning for the entire movie for a school concert. The problem is, by this point, their school has been burned down by the white police, so they're performing for an invisible audience in the rubble.
* Ser Alliser Thorne bullies his recruits and encourages bullying among them, though he claims this is necessary to toughen them up.
* Ser Alliser Thorne is the member of the Night's Watch in charge of training new recruits. He gives insulting nicknames to his recruits, for instance "Ser Piggy" for fat Samwell Tarly and "Lord Snow" for the highborn
* Ser Alton Lannister is a huge fan of Ser Jaime Lannister. He states that the one day he squired for Jaime was the best day of his life. Jaime, in turn, confesses to Alton he's an Ascended Fanboy of
* Sera-Lys McArthur (Kodie) and Meeghan Fairbrother (Owen) are Indigenous Canadian as well.
* Sera Myu: A planet called Vulcan is said to be on the other side of the sun.
* Sera Myu has Bloody Dracul Vampir, daughter of the Vampire Count Dracul and Le Fay, a human woman.
* Sera Myu musicals. Sailor Astarte, Space Knight, Lemures Baba, a whole bunch of new Shadow Galactica members...it'd take too long to name every new character introduced.
* Sera Myu show, there's a gag where one of Queen Beryl's henchwomen mocks her for "Wearing the same dress for 20 years".
* Sera Myu used the plot of Galaxia resurrecting Queen Beryl quite a few times. Sometimes she was with the Shitenou, sometimes not. Once she was resurrected with the Amazon Trio instead. Also, many plots were pulled from the Anime or Manga, but this is to be expected.
* Sera Myu, when Rubeus is introducing the evil Droid copies of the senshi, he says that the Droid copy of Sailor Moon was a failure. Coming onto stage last, it's shorter than any of the other senshi or Droids, flails about erratically when it moves, and behaves generally immature when facing off against Sailor Moon.
* Sera Myu. Yamato left the role after five years, with her last musical having Mamoru going to Harvard as a plot point, which makes him a college student played by a 40-year-old actress.
* "Ser" and "Sera" are the Komarran descendant of "mister" and "miss" in the
* Seraphic Blue inverts this. Vene, the main party member, is still struggling with nihilism and barely survives a rare disease in the ending while the other party members seem to have found far more peace of mind.
* Seraphim are described as having to constantly conceal their true forms with their wings, lest they incinerate anything that gazes upon them.
* Seraphim Call makes good use of this format, devoting one episode to each of its 11 central characters and having them all meet in the last one.
* Seraphim Call passes out whenever confronted by men (even over the vidphone). It is so bad that she lives in isolation, and wears a special suit that inflates as a cushion whenever she is passing out.
* Seraphim have also been mentioned, though none have appeared in the story. Rumisiel describes them as beings of pure flame with six wings, and even more

powerful than a Cherubim. When he talked to Vashiel about a Cherubim appearing on Earth, the one thing they instantly agreed on was "Could be worse. Could be a Seraph."
* seraphim women with many of them unwilling. These women are so abused by him that he has to post guards to prevent them from killing themselves to get away from him. With even some of his own guards disgusted at his horrific lust.
* Seraphina. But when Comonot, the dragon general himself, transforms for the first time in forty years, he is fascinated and confused by all human emotions, not just love, and demands that Seraphina explain his feelings to him.
* Seraphina dragons' muscles are soft, and their wings incapable of flight, for the first few minutes after transformation.
* Seraphina dragons must stay in their saarantras around human territories.
* Seraphina, Goreddi Princess Glisselda is giggly, silly, spoiled, scarily misinformed about the dragons her country is no longer at war with...and a highly capable leader when it comes to the crunch.
* Seraphina has various saints collectively known as Allsaints, who reside in Heaven. They are patrons of particular skills, jobs or traits, and generally infants are granted a saint to be their patron, similar to Christian saints. Allsaints are worshipped in churches and prominent saints have cathedrals. Because there is no higher power as in God for Christianity, Allsaints are pretty much on equal footing.
* Seraphina: Revolves around the tenuous, uneasy alliance between dragons and humans.
* Seraphina, Seraphina suspects that Viridius, the elderly court composer, and his protégé Lars have this sort of relationship, and it’s ambiguous for a good part of the novel. Lars is definitely an adult and at least older than Seraphina, but the age difference is at least several decades.
* Seraphina: Staying true to the Western European feel of the setting, first cousins Prince Lucian and Princess Glisselda of Goredd are engaged.
* Seraphina, though she can no longer experience the emotion, Linn still remembers her love for Claude once returning to dragon form, and wants it back.
* Seraphina. While the details are left ambigious, they seem to end in a stable polyamorous relationship, and the companion novel implies that Glisselda will raise Seraphina and Lucian's child as her own child by Lucian.
* Seraph of the End a couple times. There's even fanart of Mika dressed as a prince carrying Yuu who's dressed as a princess.
* Seraph of the End acts perverted towards her but when Goshi tells her Guren wants to see her in a swimsuit (actually Goshi wants to see her in a swimsuit and he knows Guren is indifferent towards perverted things and is more focused on gaining power and fighting vampires) she cries out "How dare you ask for something so lewd!" She then blushes and asks Guren "Do you mean it?" as if considering it.
* Seraph of the End and playing mind games with those he likes, unfortunately for Krul, Mika, and Yuu.
* Seraph of the End, a power-hungry sadist with a disturbing fixation on children.
* Seraph of the End appears to be one for Kururu. He waxes poetically about how beautiful she is and how much he loves her even after she cuts his arm off and expresses her contempt for him.
* Seraph of the End are widely agreed to be of better quality than the main manga. The fact that Takaya Kagami is already an author helps immensely.
* Seraph of the End "Awah! What's with that cute reaction?" while blushing and saying he thinks he knows now why Mika is so attached to Yuu.
* Seraph of the End. Crowley notes in the novels that Ferid has the kind of beauty that corrupts people and tells the group in the manga that he feels bad for them (because Ferid wants to be their friend) as he's exhausting with all his antics and mind games.
* Seraph of the End example can be found in chapter 46 with Yuu and Mika. When Crowley comes to start trouble Mika tries to encourage Yuu to run because he doesn't want Yuu to become livestock again. Yuu says he won't because he'll fight fate this time and last time Mika became a vampire when he abandoned the others.

Mika says that was his fault but Yuu disagrees and says it wasn't and says he'll fight together with Mika and they'll both leave with the others. Mika grabs Yuu's sleeve from behind and says Yuu's plan would just end up with the same result as his past one, with Yuu's family killed. Yuu is insistent that Mika gave them a future. He asks for Mika's help and Mika agrees with his plan despite his hesitance.
* Seraph of the End for dramatic purposes involving both being orphans with the rest of the orphans who they considered family being killed before their eyes by the vampires that enslaved them. They cling to the other's memory to use as a source of strength in order to find the other again. However, both can get pretty unhinged when it comes to the other possibly being separated from them again.
* Seraph of the End forms a contract with, has made it clear that should Yuu's will waver, then Ashuramaru will happily take over his body.
* Seraph of the End has a lot of homoerotic subtext, mostly between Mika and Yuu in all its adaptations.
* Seraph of the End has the centuries-old vampire Ferid fixate on him at age 16.
* Seraph of the End headbutt while holding each others faces in both hands in the opening.
* Seraph of the End. He's an effeminate vampire but he has a horrible personality that leads people of both genders to be wary of him, and for good reason. In an omake, Crowley, the one person who can stand him, willingly kisses him while both are at work and requests they go in the back to continue where they left off.
* Seraph of the End Kimizuki. When Yoichi asks him why his face is all bruised up Yuu responds that he walked into a telephone pole.
* Seraph of the End. Krul saved his life by forcing him to drink her blood mouth-to-mouth and only shows her affectionate side towards him. She even risked her life and position to keep him and his fellow Hyakuya orphans safe, until Ferid massacred most of them. Likewise, Krul is the only vampire Mika cares for.
* Seraph of the End Mikeala blames himself for the death of his "family" as it was his naive plan that ended up getting them all killed. Alternatively Yuu also blames himself for the same incident, though not to as much extent.
* Seraph of the End novels when Ferid jokes as he approaches a prostitute's corpse that he finally gets his chance to copulate with a corpse. He sticks his fingers into a prostitute's neck wound which Crowley finds lewd but then he reveals he was just reaching in her neck for a needle which they can use as evidence in their investigation into the murder.
* Seraph of the End Omake 1 for season two, when Mika asks Krul to tell him why she wants the Seraph of the End, she whispers into his ear. However, she's literally just saying "whisper, whisper", making Mika asks her to repeat herself. About the third time he asks her to repeat, she whispers, "About Yuuichiro, actually—" Followed by a long censored beep. Whatever it was she said, it caused Mika to have a fully red face and then promptly pass out while his soul happily ascends to heaven. Krul is amused.
* Seraph of the End repeatedly make jokes about this towards each other.
* Seraph of the End: Shinoa loves riling up other people, especially Mitsuba and Yuu. She gets called out on this by Guren, who tells her that continuing this behavior for her own amusement will get someone killed.
* Seraph of the End) that he's justified in taking Yuu back because the humans are using him. He mellows out considerably while showing mild feelings implied to be jealousy as well as protectiveness whenever Yuu initially brings up anything in regards to his new family and later Guren. There's also the times Shinoa (who has a crush on Yuu) holds Yuu in an intimate manner or gets close to Yuu to which Mika looks incensed at and yells at her.
* Seraph of the End: Vampire Reign: Earth's population is decimated by a virus, and the survivors are attacked by monsters or enslaved by vampires. Elite members of the army are able to make contracts with demons to earn phlebotinum weapons which are the only things capable of killing vampires.
* Seraph of the End. When he makes comments that suggest he means to make Krul submit to him or that he wants to suck Yuu's blood he usually follows it up with

"It was just a joke."
* Seraph of the End when we find out that Yoichi may have a secret affection for her as well.
* Seraph of the End, whose physical abilities can't be matched by any human fighters, even those armed with the most powerful demon weapons. Therefore, they have to resort to teamwork and tactics in order to defeat lower-ranking Progenitors. Fighting higher-ranking ones is practically suicidal in most cases.
* Seraph of the End with Mika and Yuu occasionally acting like this to each other.
* Seraph of the End with Yuu and is depicted as being a very loyal and caring friend. He also has stalker tendencies towards Yuu in the Serapuchi comic and he's portrayed sympathetically with many fans hoping they get together.
* Seraph of the End: Yuu in the beginning when he shoots Ferid in revenge for him killing his family.
* Seraph (semi-retired warriors, act as gatekeepers to Heaven and headquarters command staff)
* Ser Arthur Dayne sword Dawn. Jaime Lannister tells Ser Loras Tyrell, "I served with Ser Arthur Dayne, the Sword of the Morning, who could have slain [all six of the other current Kingsguard] with his left hand while taking a piss with his right."
* Ser Arthur Dayne, the Sword of Morning, was this as well. Eddard Stark considers him to be the best knight he ever met, and everyone recognizes him as the greatest knight of his time. Jaime idolized him in his youth and considers the day he witnessed Arthur's fight against the
* Seras and Alucard's guns qualify as well, having been named after Baron Vladimir Harkonnen from
* Seras Victoria burns herself when handling silver bullets in the second episode of the anime. Later in the same episode, she jokes about burning herself with silverware. It's not clear if this is the case in the manga as well since she always handles her silver bullets while wearing gloves.
* Seras Victoria gets it later on when she becomes a true vampire and regenerates her eyes. The effect is enough to terrify a horde of Nazi vampires. They're right to be frightened, considering
* Seras Victoria is offered her freedom by Alucard, but refuses to leave her vampire master.
* Seras Victoria manages to pull this off very well. Her standard persona is a
* Seras Victoria, meanwhile, is a solid Vaporizer. The Harkonnen (her
* Ser), a title indicating that one is a knight. Clegane is likely referred to as this as a courtesy after being appointed to the Kingsguard, for which knighthood is typically required, though he has steadfastly refused to be knighted and holds much contempt for knighthood after seeing many knights, particularly his brother Ser Gregor, butcher the innocent when they're supposed to be symbols of honor and glory.
* Sera will bluntly turn down a male Inquisitor and then change the subject. If she is flirted with again after she and the Inquisitor become friends, she more tactfully says that the two of them are too much alike because they both like girls.
* Sera will give a nickname to a female Inquisitor who romances her. If she's not romanced, in her diary she dubs
* Seraxa turns this back on Jake in book 2, calling him He Who Needs A Haircut.
* Ser Barristan finds himself pondering all the various kings and princes who acted on their own feelings and unwittingly brought misery upon the realm. He also reveals The Mad King would have rather wed
* Ser Barristan Selmy begins training a couple dozen squires in Meereen, all of whom used to be slaves in the city that were freed when Daenerys took the city. He ends up knighting a couple near the end of
* Ser Barristan Selmy, hoping to put Daenerys Targaryen off the idea of carrying on with the sellsword Daario Naharis and commit to her
* Ser Barristan Selmy is the last living member of King Aerys' old Kingsguard, if you leave Jaime Lannister out of the count, and can easily defeat younger

adversaries.
* Ser Barristan Selmy, Lord Commander of Robert Baratheon's Kingsguard, is near the age of 60 and generally held as the last representative of a bygone age of chivalry and heroes. He's quick enough to kill two guardsmen without a weapon and is also no slouch with a quarterstaff. According to
* Ser Barristan Selmy - one of the most morally upstanding characters - eventually discards his sword in favor of an epic staff, befitting his transition from general badass to
* Ser Barristan Selmy's age grants him a wealth of experiences unmatched by almost anyone living.
* Ser Barristan Selmy storms off in defiance at being forcibly retired in "The Pointy End", but reappears to join Daenerys in "Valar Dohaeris".
* Serbian ballad "Wise girl outwits Marko" ("Devojka nadmudrila Marka") is about a poor girl who is asked to be a wife of three folk heroes, Marko Kraljević, duke Janko and Ustupčić Pavle. They all come to her house on the same day to get married, followed by thousand wedding guests each. Marko comes with a test: each hero would put a blanket in front on himself and put his golden signet ring and a golden apple on it. Whoever's ring or apple the girl picks up she will marry. The girl doesn't touch anything and tells the following "Goodbrother Marko, Godfather Janko, The apple is a child's play, the golden ring is a sign of a hero. I will go with Ustupčić Pavle." Marko gets angry, because she didn't choose him and he had failed to trick her. He reveals that if she so much as touched an apple or a ring, he would have cut her head off, because she would have revealed herself as greedy and foolish wife.
* Serbian Epic Poetry, duels often start with both combatants using spears, then they go through maces and swords in some order, before ending up using their bare hands (and, on at least one occasion, teeth).
* Serbian noise musician Dead Body Collection adopts this as part of his stage act.
* Serbia's 2010 entry, Milan Stanković, is a man, but from the way he carried himself and dressed for the show, many were also confused.
* ser bonita (to be pretty at the moment, by dressing up for example).
* Serdar Somuncu, he has nothing but scorn for Turkish nationalism (even going so far as making deprecating jokes about Atatürk, a major no-no for patriotic Turks), thinks immigrants who wish to replicate their religious or family life from back in Eastern Anatolia are idiots and gave up his Turkish citizenship as a young man. Part of his comedy is him playing with being "hyper-integrated" and still being perceived as "dangerous" or "foreign".
* Serdar Somuncu type comedy (he started by doing dramatic readings of Hitler's Mein Kampf) makes him a frequent guest on both comedy shows and serious political Talk Shows - especially when Turkey is in the news.
* Ser Davos Seaworth, a common smuggler raised above his station that's so loyal to his king that he makes a point of avoiding the ass-kissing behavior others display. His boss appreciates this so much he's repeatedly
* Ser Davos Seaworth grew up in Flea Bottom as the son of a crabber and was a smuggler. However, Stannis knighted him as a reward for smuggling food into Storm's End, then later gave him other titles like Hand of the King. In the TV series, Stannis tells him, "You'll be the first crabber's son to ever be the Hand of the King." All this before he even learns how to read.
* Ser Dontos, whom he used as a catspaw in order to smuggle Sansa Stark out of Kings Landing, and his accomplice in Jon Arryn's murder, Lysa Tully.
* ser draws its distinction in definition from meaning something more like "to be a certain way at a specific time." In other words, "ser buena" most means "to be good inherently," whereas the most literal translation for "estar buena" could be "to be good for the moment" and not necessarily as a regular thing. This suggests that Spanish-speaking cultures are probably at least somewhat aware of beauty's tendency to be fleeting and superficial, and have therefore linked it to temporary and superficial goodness in their language. The connection—however tenuous—between being physically attractive and being morally upright is

still there, however.
* "Serebii" (real name Joe Merrick, ironically provided by a page about him on rival
* Seregios flies in at high speed, with your only warning being the whistling its
* Serena and Ruri duel against Yuya, who was entering his Awakened state after a villain threatened Yuzu. Serena and Ruri's monsters actually back away and whimper in fear of Yuya. Yuya unleashes Odd-Eyes Raging Dragon, who viciously destroys every other card on the field and attacks the girls with an inferno.
* Serena Bishop, introduced as a 15-year-old in October 2003 even though her father David had been last seen in May 1988, still single.
* Serena Blandish, Constance Collier had to make a dramatic entrance with two colossal greyhounds. Perhaps unwisely, Miss Collier and the dogs waited to make their entrance immediately behind the doors through which they were going to enter. When their cue came, the doors were flung open and the hounds, accustomed to starting races in this manner, tore off across the stage (dragging their holder behind them) and out through the fireplace, allowing Collier only a split second to duck to avoid decapitation!
* Serena can be this if you choose to invest in Spears, but in Part 2 she can also be this
* Serena Deeb had her head shaved bald on her Smackdown debut when she joined
* Serena Deeb was abruptly released from WWE while in the middle of a red-hot storyline. The reason was that the company was annoyed at her being seen drinking and getting rowdy in public - when she was supposed to be playing a Straight Edge character on TV.
* Serena, despite her limited progression as a battler and her lateness to discover a goal, has sparsely failed in
* Serenade Your Lover, who arranged the Tina Turner cover himself after Daniel Levy wrote it into the script, is a musician himself.
* Serena discovers the ability to become completely undetectable when in a "bad situation."
* Serena is set in the Smoky Mountains, but was filmed in the Czech Republic.
* Serena is this to Iris, who is one of the least popular female companions to date. While Serena is not without her detractors for her
* Serena Joy's pre-Gilead profession is changed from ultra-conservative televangelist to
* Serena lying that it's homework — which Haruna is still excited to see as Serena's notoriously lazy.
* Serena refuses to leave the log cabin for various reasons throughout the game.
* Serena/Sailor Moon herself was recast with Terri Hawkes after Tracey Moore had originated the role for the first 11 episodes, however Tracey returned for Episodes 15 and 21 because the dub was recorded out of order.
* Serena's Eevee wore a ring of flowers on her head. When she evolved she became a Sylveon, which is usually male but has a very pink and frilly design that makes it look effeminate.
* Serena uses a Lunalight deck which contains female Beast-Warrior-Type monsters. Her deck shares some parallels to
* Serena will change according to what/how much the protagonist has remembered. There's also a framed poem on the wall that will change depending on the current tone of what he's discovered.
* Serena Williams has been stuck at number #2 in total Grand Slams (only one behind Margaret Court) since she beat her sister, Venus, for the Australian Open in January 2017. She was unknowingly about
* Serena Williams shows up briefly on a party, and then in the White House, as herself.
* Serena Williams went into the 2015 US Open having won the last four tennis majors and being the overwhelming favorite to complete a calendar-year Grand Slam (i.e. winning all four tennis majors in a single year). Everything seemed to align for her in the semifinals with her opponent being 43th-ranked Roberta Vinci who had a 0-4 record against her and Flavia Pennetta taking out 2nd-seeded Simona Halep in

the other semifinal...then Vinci
* Serendipitous Fate exchange with Marinette when she asks what he's thinking about.
* Serendipitous Survival: Luck keeps you from being where you would have died.
* Serendipity: Dean and Courtney, according to Jonathan, though they eventually split up. Dean tries to fix things up, though.
* Serendipity for no particular reason by testing how badly fate wants them to be together (The answer: Fate wants them to get together REALLY badly).
* Serendipity. It was in fact marketed with this tag line: "Destiny with a sense of humor."
* Serendipity, Jonathan and Sara meet each other only briefly before they're separated for six years and become engaged to other people. Despite all this, they clearly keep holding out hope of finding each other again and ultimately break up with their spouses-to-be. For someone they had about fifteen minutes of interaction with many years ago.
* Serendipity, Jonathan seems to be fairly uninterested in his own wedding, enough so to be running after some other woman in the crucial days before. Even after he thought he lost Sara, he realizes that he doesn't love Halley.
* Serendipity, Jonathan Trager and Sara Thomas meet in Bloomingdale's after grabbing the same pair of gloves as a Christmas gift for their respective partners but end up falling for each other.
* Serendipity Next Door in which all of the prospective love interests live in the same apartment building as the protagonist. One of them, Masaomi, occupies the apartment immediately next door to hers.
* Serendipity Next Door Masaomi in her rush to get to work, and then meets Izumi later the same day when her bicycle tire goes flat in the middle of a downpour, prompting him to offer her an umbrella and let her leave the bike overnight at the pet store where he works rather than have to wrestle it home in the rain. Subsequently, she discovers that both men live in her apartment building - Masaomi next door, Izumi right across the hall.
* Serendipity Next Door not only has no sense of direction, he can't even read a map to save his life. The protagonist has to guide him from their apartment building to a nearby convenience store on several occasions, as without someone to show him the way he tends to end up wandering helplessly around outside the building trying to figure out which way to hold the map.
* Serendipity Next Door. The other residents of the building mostly seem to ignore this preference.
* Serendipity Next Door, the protagonist is rushing to work on her bicycle when she accidentally collides with Masaomi, getting her breakfast all over his shirt in the process. Only later that day does she discover that the guy she plowed into was not only her neighbor, but actually a famous musician.
* Serendipity: Sara believed that destiny should determine whether or not she and Jonathan should be together. At first...
* Serendipity: Sara's best friend Eve knew Halley in college. Unbeknownst to to Sara and Eve, Halley is going to marry Johnathan (Both Sara and Johnathan fell in love with each other the only night they met together a few years back).
* Serendipity: The leads Jonathan and Sara meet five days before Christmas. It's winter again when they find each other at the end after years of separation. It snows when they are together at the skating rink.
* Serendipity, the leads meet one another for one night, get separated, and then found each other again.
* Serendipity the Pink Dragon, humans are the main threat to the island (except Bobby).
* Serendipity. The two romantic leads have just met when they both try to grab a pair of gloves off a display stand in a store at Christmas. While they're trying to decide who should get them another man comes in and picks them up. They tell him to stop, saying that the gloves were a very important gift for someone.
* Serendipity works on a similar principle, where the generated ethnicity has one hair color (or a narrow range) and one (or at most two) eye colors, in addition to

skin tone and quirks of physique. A milder version of this trope.
* Serendipity Writes the Plot: The ending was improvised because Stanley's daughter was actually on the set that day and he wanted her to be happy.
* Serendipity Writes the Plot: The work's decisions are because they had to work around limitations.
* Serendipity Writes the Plot: Where a real-life production difficulty affects a work's storyline.
* Serengeti: Kali is exiled in the first episode for having cubs with a male from outside of the pride.
* Serenio is described as attractive and quite tall, reaching Jondalar's chin (Jondalar is 6'6").
* Serenissimi (apparently it didn't occur to them that the police would wiretap the phones of a group of convicted terrorists).
* Serenity action sequence they brought him (namely, the Maidenhead incident where River's assassin programming was triggered).
* Serenity actually do have Plot Armor in the form of Passive Joss, which is a form of involuntary luck that sometimes stops them being hit by throwing freak events in the way.
* Serenity. After the Operative has several of the Serenity crew's havens destroyed he talks to Captain Mal on the Wave (FTL radio). During the conversation Mal tells the Operative they won't be talking long enough for a Wave trace (which would allow the Operative to locate them) and turns off the communications device.
* Serenity a junker — Alliance ships are the junk vessels to her because of their (dangerous) lack of engineering logic.
* Serenity and Endymion, both royalty as it turns out. While it seems that Endymion is supposed to be the knight, in practice they flip back on forth on who is being protected, and who is kicking butt to protect the other.
* Serenity as disguise. The late Shepherd Book had the "honour" of being the centre on Serenity's nose. It worked, as they went through the Reavers' territory and back, and survived.
* Serenity. (As far as anyone knows, the bars themselves are harmless.)
* Serenity. As the final fight is approaching, Simon gives a solemn confession to Kaylee (that he regretted never having sex with her), which seems like it would lead to one last kiss. Rather than responding with a kiss, she cocks her gun and excitedly declares "To Hell with this! I'm gonna live!"
* Serenity at various pre-screenings held across the U.S. were at the forefront of keeping the spoilers (and THE spoiler) under wraps in an odd form of self-policing.
* Serenity, Badger and his men show up to lock down the rest of the crew and keep them from doing anything disruptive (that could harm Badger's "standing in the community"). The crew spend most of the rest of the episode cooking up an elaborate plan to distract and overpower Badger and his men in order to ride off and rescue Mal. They're just about to swing into action...when Mal shows up, having successfully gotten out of the situation on his own.
* Serenity: Better Days miniseries involves the crew raiding a buried money cache that turns out to be several thousand times more valuable than they thought.
* Serenity, but he makes sure to paralyse his victims first so that he can kill them immediately after his speech.
* Serenity but no real stand-out moment. This was fixed in a comic series that takes place before the movie, just to twist the knife.
* Serenity, but once Mal gets the opportunity to fight dirty, he lands a few good hits. It doesn't do much, and it's only Inara's flashbang disguised as incense going off in the nick of time that stops the Operative from killing them.
* Serenity, but then he's not so much walking the fine line between genius and madness as playing jump-rope with it.
* Serenity by shooting him. The villain then stands up (not being an idiot, he saw that coming and wore body armor) and resumes.
* Serenity by Simon saying "Eta kuram na smekh," Russian for "That's for hens to laugh at" (i.e. "That's ridiculous.").
* Serenity, causing Mal to ask if he's made him angry (referring to their

conversation in the Companion training house). Luckily for Mal it appears to have been a stun gun.
* Serenity comics that are set after the movie, due to her husband Wash dying in the film.
* Serenity confirms that the ships fighting were technically in the atmosphere of the nearest planet.
* Serenity death. Ultimately she ignores them, and leaves cover to shoot the Reavers at point blank range and fight them hand to hand. This results in both the others being able to provide less adequate cover fire (out of fear they'll hit her) and her being injured. Jayne is then forced to leave cover to drag her to safety, further limiting how much cover fire is provided.
* Serenity decidedly loopy and out of the fight after a few minutes. It probably helps that she was hit right in the neck.
* Serenity did cameo in the R.Tam Sessions, a short film that served as promotional material that depicted River Tam at the Academy undergoing interviews by a faceless "counselor" played by Whedon. She eventually stabs him in the throat, leading to some jokes that River finally got revenge for all the other characters Joss has killed or tortured over the years.
* Serenity does this nicely, as exemplified by this round of dialog, as the crew is starting to question what they are doing in the face of a much greater threat than normal:
* Serenity: Early in the movie, the Reavers are shown doing this to the town that the titular ship's crew are busy swindling.
* Serenity features a spectacular and noisy battle between an Alliance fleet and a Reaver fleet, which actually took place in the upper atmosphere of Mr. Universe's planet.
* Serenity franchise takes place, they don't have the manpower to provide effective security everywhere. On a lot of the more sparsely populated planets and moons they contract out to private companies.
* Serenity has a four-part chain of opening sequences, before finally getting to a title card - that fades into the insignia on the titular vessel's side.
* Serenity has Miranda, a planet that was a failed attempt at creating a utopia by dosing the population with a chemical designed to curb their violent impulses with the ultimate aim of doing this to every world. The result is a ghost planet filled with abandoned buildings, the corpses of people who became so docile because of the aforementioned chemical that they laid down and died, and those who had the exact opposite reaction to the chemical, becoming the cannibalistic and psychopathically violent Reavers.
* Serenity has to make a dead-stick crash landing at Mr. Universe's complex.
* Serenity: He doesn't witness it, but Mal is nonetheless horrified by Kaylee's description of her, um, dry spell:
* Serenity, he drops the calm, soft-spoken demeanor that he has exhibited throughout the movie and screams in terror:
* Serenity herself are referred to as pirates on occasion. And for good reason, as they commit several acts which can definitely be defined as piracy during the course of the series.
* Serenity his presence to Inara by coming to the convent she's in, slipping up next to her as she kneels in front of a Buddha, and asking it for things, ala a child's letter to Santa Claus:
* Serenity: 'I don't know what an "ion cloud" is, we just made that up but I would have sold all my knowledge of science to get that scene.' (paraphrased)
* Serenity" if he fails to save Kaylee, who is laid up with a nasty gunshot wound after being accidentally shot by the Fed trying to bring Simon in, since Simon had refused to treat her unless Mal got them away from the Feds:
* Serenity improvising a line that was so like what Whedon would write that fans were convinced it had to have been scripted.
* Serenity Inara wields a bow that has lights on it. The RPG explains that her weapon is more properly termed a "bolt-thrower", a bow upgraded with Alliance technology to where it fires arrows with nearly the force of a bullet.

* Serenity in the balls is because she's already been hammered plenty of times prior to the movie, and, well, she doesn't even have a set to be kicked in anyway.
* Serenity In the movie alone, each member shows just how badass he/she can be... although Book's moment of awesome badassery happens off screen.
* Serenity, in which the staging of a scene shows River framed by a swing engulfed in flames.
* Serenity is boarded by a bounty hunter looking for River. The hunter's ship could actually be seen in the background in the previous episode, although its significance wasn't immediately apparent.
* Serenity is certain death, the assumption being the victim isn't going to get picked up. The book jokes that if a player insists on damage measurement for being spaced, the GM should pick up every die on the table, roll them, and count the results as wounds.
* Serenity is damaged and Mal needs his pilot Wash on the bridge. Wash's wife Zoe was seriously hurt in the accident and Wash wants to be with her.
* Serenity is Russian for "That is laughter for chickens" or, more literally, "this is for the chickens to laugh at", an idiom meaning "That's ridiculous."
* Serenity. It's a variant on this in that the only "authority figures" around had the report buried, since they were responsible for the whole thing, but Mal is determined to get the message out in order to speak for the people who died there and strike a serious blow against the Alliance.
* Serenity, it's so utterly horrifying you start to understand why he doesn't do it more often.
* Serenity it's the "No more running. I aim to misbehave" speech. Simon and Jayne even share a drink during it.
* Serenity (it was technically in the upper atmosphere of Mr. Universe's moon).
* Serenity kick off the grand finale by firing a harpoon right through one of the heroes.
* Serenity later in the film is also unusually luminescent but otherwise free of artifacts.
* Serenity: Leaves on the Wind cut through Denon's entire head, front to back.
* Serenity: Leaves on the Wind didn't take. The camp doesn't need walls—anybody who runs away will die in the desert—and the guards are purely symbolic and don't bother intervening in inmate brawls.
* Serenity: Leaves on the Wind, this time with River manning the Firefly's controls to rescue Zoe from an Alliance supermax prison.
* Serenity: Leaves on the Wind through Denon's entire head, front to back.
* Serenity: Leaves on the Wind" who threatened to rape Kaylee. As before he captures most of the crew, but then:
* Serenity, Mal attempts to call the Operative out on his ideal of creating a perfect world. The Operative fully admits that he has no place in the world he is trying to build.
* Serenity melee destruction in order to make it more difficult for her to remain in hiding.
* Serenity moment, as Summer Glau really was capable of doing this. The only reason the beam on her right foot exists is because she was slightly too short for the width of the corridor, so the beams were used to narrow the distance.
* Serenity, Mr Universe is married (for all we know, this might be legally binding) to a "Pleasurebot". Well, he calls it that; it appears to be an inanimate sex doll with a tape recorder installed.
* Serenity. Near as an attentive viewer can determine, Operatives are given functional carte blanche in the service of the Alliance.
* Serenity. Of course, it's worth noting that this was probably more of a reprieve for the troops.
* Serenity opens with one of these. "This is the captain. We have a little problem with our entry sequence, so we may experience some slight turbulence and then... explode."
* Serenity parking a Chimera APC in the hold of Inquisitor Vail's shuttle as it was about to take off, with bare inches to spare between the front glacis of the tank

and the back wall of the hold.
* Serenity pulled off the post office version, hitting a trade station and making off with, ironically enough, the pay for the security guards who were supposed to stop them. Mal mentions that the crime won't be investigated too heavily since it's out in the boondocks and the company will hush it up — if they let it get out that they couldn't protect their own wages, they sure as hell won't get any customers lining up for security contracts.
* Serenity resembled nautical vessels more, but that's likely because they're meant to operate in atmospheres as well as space.
* Serenity: River's psychic powers let her detect the incoming Reaver ship as it's descending through the atmosphere.
* Serenity: River's rampage in the Maidenhead bar is definitely one of these.
* Serenity: River Tam has been programmed to go on a killing spree when a subliminal signal, hidden in a Fruity-Oaty Bar commercial, is played.
* Serenity: River Tam. She's a teenage girl and a genius skilled in everything, and she's also a psychic. She's messed up because the Alliance played with her brain and turned her into a super soldier.
* Serenity Role Playing Game has two perks of this nature, "Friends in High Places" (for connections in society's elite) and "Friends in Low Places" (for criminal underworld connections). You can roll a die to get your contacts to help with problems, difficulty dependent on the magnitude of the request (e.g. a small loan is an easy roll, getting the Feds to back off is harder).
* Serenity Rose, important characters have coloured hair in the otherwise mostly black-and-white comic. Furthermore, sorcery is generally coloured to show that it is abnormal to the world around it and also to help identify who made it.
* Serenity Rose of many of the soldiers sent to stop it. Another witch, who never consciously used his powers at all, supposedly created 100 giant fire-breathing metal horses to crush Napoleon's army. He was of course burned alive, being a witch in the 19th century and all.
* Serenity Rose. They also may be immortal, or at least can live for hundreds of years. Witches are extremely rare, and of the 50ish in the world some don't even use their powers; "good Christians simply don't do such things, you know."
* Serenity RPG, a male character who takes the "Non-Fightin' Type" complication will be this by definition.
* Serenity RPG assumes that characters can perform the basic operations of any vehicle, but more complex operations require a proficiency skill for that type of vehicle. Taking a ground-car down the street to a store? Yes. Getting a freighter through a pitched space battle unscathed? No.
* Serenity RPG has characters buy their skills as they go, the justification being that we find some new facet of the character's backstory at that point.
* Serenity RPG has this as the character trait "Things Don't Go Smooth". As a Minor Complication, once per session the GM can make you re-roll and take the lower of the two rolls. As a Major Complication, the GM can do this twice per session. Worth mentioning: Malcolm Reynolds' character sheet has the Major version.
* Serenity sequel comic, Mal is held up and told to drop his gun. He does, but before it hits the ground he kicks it into the face of his attacker, and it turns into a shoot-out.
* Serenity series) has a scene where a frustrated Kaylee gripes that "going on a year now, I ain't had nothin' twixt my nethers weren't run on batteries!" Much to the dismay of most of the crew, who were standing near her when she mentioned this:
* Serenity shows the crew finding a World War II era German Flak 30/38 20mm anti-aircraft gun and strapping it to the ship's hull to pass as reavers
* Serenity, Simon is shot in the stomach while trying to assess an injury Kaylee has just taken. As Inara tries to stem the blood flow, he dictates the medication he and Kaylee will both need for their respective injuries.
* Serenity-skilled killer who seems to favor his long blade as more of a personal style choice that anything else.
* Serenity: Smugglers Fanty and Mingo do this when meeting people, probably to throw them off guard. Mal isn't fooled. According to him "Fanty's prettier".

* Serenity's "pulse beacon" and launch missiles. Mal responds by tossing him the beacon in question.
* Serenity's relations with the public this usually means hurting people... or on the rare occasions when things down't go off the rails, standing around looking hard and deterring anyone from starting trouble.
* Serenity starts with Simon breaking his sister out of the Alliance research facility where she was being experimented on. On viewing a recording of it, the Operative and the lead researcher discuss Simon's motives and the fact that he pretty much threw his life away to do it. The scientist thinks it's insane, but the Operative points out that he's motivated by love, which makes him even more dangerous.
* Serenity: "Start with the part where Jayne gets knocked out by a 90 pound girl, cause I don't think that's ever gettin' old."
* Serenity's very own invocation of this trope - a disposable can of junk designed to send out a fake distress call if the crew need to create a diversion.
* Serenity tabletop RPG, it's established that while gold isn't worthless, it's not worth a whole lot either. Platinum is the currency of real business; gold and silver are pocket change.
* Serenity: The crew is being chased by a Reaver ship through a giant space battle. After some technical difficulties they manage to make a rough landing. Wash starts to repeat his signature line for the movie, congratulating himself on landing with no power to speak of, when a huge metal spike crashes through the cockpit window and takes Wash right through the heart, killing him instantly. Turns out he didn't lose the Reavers, which are still after them and the crew is still utterly screwed.
* Serenity the crew is robbing a bank and there's a brief shot of Zoe shooting a security camera as they walk in guns drawn.
* Serenity the flawed nature of humanity is one of the central themes of the series.
* Serenity the government-contracted security firm on a rim planet, knowing that they'll face minimal problems from the Feds later because the security company will never admit to letting their own payroll get stolen from them.
* Serenity. The Operative bugs out from an exploding Alliance ship using a one-person version.
* Serenity, the Operative didn't really need to come after Mal on his own, even if his Alliance support had their hands full fighting the Reavers. And yet, after failing to blow Serenity out of the sky due to said Reavers' arrival, he insisted on following Mal through an obstacle course with his sword.
* Serenity, The Operative embeds a coded signal in a Fruity Oaty Bar commercial in order to trigger River Tam, so he can discover her location.
* Serenity, the Operative is a secret government agent who represents the Alliance's interests and carries out their plans to use extreme measures to create a better world. The government elite who give him his orders remain unseen, so he's the closest to an overarching villain in the movie and presents the biggest threat to the heroes.
* Serenity, the Operative is sent after River because she picked up the secret of Miranda, which has been buried for twelve years, from the heads of top members of the Alliance's Parliament who came to the Academy to see her. The nature of the secret in question means that Parliament wants more than anything to keep it buried, even if it means River must die.
* Serenity: The Reavers. Actually, it was BECAUSE their minds were warped that their bodies are so messed up (self-mutilation).
* Serenity, there's a hidden button leading to a clip about and showing the Fruity Oaty Bars ad.
* Serenity, the ship gets a Reaver makeover so it can pass through Reaver-infested space. In this case it works, until they deliberately blow their cover to draw the Reavers after them.
* Serenity, the ship is disguised as a Reaver ship by covering it with bones, blood, and corpses.
* Serenity - they became hyper-violent and very aggressive, becoming the Reavers.

* Serenity, the younger sister of Joey Wheeler, ends up going blind after her eye surgery turned out to be a failure
* Serenity. This happens twice between Captain Mal and River Tam: the first time in the bar after River has demonstrated her martial arts abilities, and the second after River escapes custody and goes to the bridge.
* Serenity to paint him as a pervert) to discredit the message (Mr. Universe was already dead by the Alliance's hand when the message was sent; Mal just used his equipment).
* Serenity to "say something Mal would say." The result was the perfectly in-character line, "Faster! Faster! Faster would be better!"
* Serenity to she could have escaped at any point. She instead stayed there because the rest of the crew were terrified of her.
* Serenity uses his version of the Vulcan Neck Pinch, the subject is paralized, but able to move his eyes enough to watch himself fall on the sword the Operative is holding. Not cool, dude.
* Serenity was deliberately filmed using old camera lenses to give it a more old-time Western feel.
* Serenity ways that he could still be alive (being impaled through the chest with a giant wooden harpoon being a fairly definitive death) as pressuring the filmmakers to go back and change the movie's final sequence to have Wash survive somehow ("he can just be trapped offscreen during the final battle!"), as though it would have been possible/cost-effective to bring back the entire cast and crew, remake the final thirty minutes of the movie, and have it ready for the movie's September release, which at that point was three months away.
* Serenity when a guard at the bank the crew is robbing asks for a password. Jayne fires his machine gun.
* Serenity. When Inara contacts Mal about her "local trouble," she mentions that it's cool where she is, since Autumn is starting at her location on the Companion planet.
* Serenity when she collapses in the streets of Miranda, screaming a frantic prayer in Chinese.
* Serenity. When the unnamed female scientist on the video is attacked by a Reaver, it drags her down out of sight and we hear her screams as it rapes/kills/eats her.
* Serenity, where Inara appears to do little during the Mal/Operative fight (after her initial attempts to help Mal ended up with the Operative casually tossing her aside), only to be revealed that her earlier "praying for Mal" by lighting incense was actually arming a flashbang.
* Serenity where Simon briefly suspects that the mysterious "Miranda" could be an alternate personality of River (as it turns out, Miranda isn't a person at all). A couple of seconds after he raises the possibility, both of them burst out laughing at how ridiculous and cliched it would be.
* Serenity, where the female crew gets banged up pretty badly, though mostly in areas away from their faces.
* Serenity, who he put in an inescapable death trap. Then he let some of them live.
* SERE School, for survival, evasion, resistance, and escape, is given to military members who might be taken prisoner by enemy forces. Most people who go through it regard it as the worst part of training they experience. There are three levels of SERE training conducted depending on an individual's military occupation, rank, and probability of capture. Most of the training that takes place in at the highest levels of training is classified, and those who go through it aren't always fond of discussing it. It is commonly told that graduates are given a rabbit to kill and eat during exercises. Other exotic foods are on the menu as well. If you can catch 'em.
* SERE training operates on the theory that the only realistic way to prepare people to endure torture is to torture them for real. For obvious reasons they avoid using methods that inflict permanent physical or psychological damage, but that still leaves a tremendous amount of room in which to be
* Sergals are such a popular species that they have gain a small amount of attention even outside of the furry fandom. They originated from the Vilous

setting, created by a pair of Japanese furry artists. Sergals have traits of sharks, wolves, and raptors. The Vilous setting has other races but none of them are anywhere close to the popularity of sergals.
* Sergeant Adib Julian and Company Sergeant Major Eva Kosutic in the
* Sergeant Aethelstan Harlech fits the core of this trope while subverting a lot of the expectations. He's loyal to his men and they to him, and he's always in the mud and blood with them, but he is
* Sergeant Agun Soric, a suspected psyker being revealed to have had his one remaining eye sewn shut and his ears removed to make room for a cybernetic augmentation designed to improve his powers after being discovered by the Inquisition..
* Sergeant Avery Jr. Johnson was one for the entirety of the war. Assigned to train a squad of the planet Harvest’s colonial militia shortly before first contact, Johnson was able to escape the planet with a handful of his militiamen before the covenant glassed it, with the soldiers under his command, notably one Wallace Jenkins, enlisting in the UNSC Marine Corps.
* sergeant bitch to you", which seems to just be for the sake of the punchline.
* Sergeant Colon also talks about his time in the armies. He mentions one commander who made them form up in arrows to march on the enemy, as that's how they were depicted in his books.
* Sergeant Colon and Nobby Nobbs are benign versions of this trope. Colon is the sort who will clamp the wheels of a bunch of horse carts next to a restaurant on trumped-up parking violations, in hopes that its owner will offer him a meal to deal with the problem, and maybe give some useful information while Colon eats. Nobbs is prone to petty theft of anything lying around, but a decent person aside from that — as Vimes notes, Nobby has "a criminal mind, not a criminal soul." These attitudes wouldn't be tolerated in the modern Watch, but Vimes keeps Colon and Nobbs on for a number of reasons: their experience and knowledge of the city and ability to read it is second only to that of Vimes himself (and possibly Carrot), their use as teachers for young Watchmen, their long service and old friendship, and above all, a shared inexplicable knack for stumbling across vital and useful information.
* Sergeant David Bleak in the midst of an enemy ambush. Staff Sergent Bleak's actions were heroic enough to earn the Medal of Honor, the US military's highest honor for valor.
* Sergeant Detritus, a troll on the A-M City Watch, "treats humour as a human aberration" to be overcome by talking slowly and patiently.
* Sergeant Detritus in the City Watch, who is implied to be in charge of training the watchmen by shouting. A lot. And when a troll that other trolls don't mess with yells, you and everyone within a few blocks listen... but again, he's just doing his job. Vimes reflects you need someone like Detritus yelling at coppers about honor and serving the public trust for a few weeks before you hand them over to the street monsters who teach the dirty tricks.
* Sergeant Detritus's sidearm of choice, the Piecemaker, is noted to have this sort of effect on the target. As a (very large) troll he uses a converted and tuned up siege crossbow instead of a normal one. A crossbow which used to fire one large blunt arrow, intended more for general demolition and knocking down doors than anti-personnel uses. Since then it has been modified to fire about a hundred arrows bound in one sheath - with the obvious intention of firing them all at once at a target. However, it's explained that the various forces involved when firing it have caused the arrows themselves to be more or less irrelevant to the whole situation. Pulling the trigger simply results in the target being hit by an expanding cloud of flaming wooden splinters. In short, the weapon could be loaded with pretty much anything and it would still cause its targets to evaporate into fine red mist. Due to its extremely wide kill zone - it has been known to destroy things directly above Detritus even when firing forwards - it's advised the only safe place when he is around is behind him.
* Sergeant García and Corporal Reyes once exchange shut-up kicks with each other when either of them is about to let slip to Don Alexandro that they know what

happened to Don Diego (whom they knocked out and sequestrated to save him from fighting in a duel).
* Sergeant Grant is shot in the head by a drunken replacement in "Points." He survives because they were able to rustle up a brain surgeon from one of the local German hospitals.
* Sergeant Gravis gets bisected through the lungs by a Hive Tyrant's bonesword.
* Sergeant Jackrum of the Borogravian army has fought in every single war for forty years. The Sergeant knows everyone. Everyone knows the Sergeant. The Sergeant's reputation is such that generals will leave at the Sergeant's request.
* Sergeant Johnson very effective soldiers, but just not quite good enough to prevent the Insurrection from spreading, not to mention that far too many of them started to experience severe degenerative side effects from the augmentations, both mental and physical.
* Sergeant Johnson was likely intended as a redshirt until Bungie realized how much the fans liked him.
* Sergeant Lejaune. In his case, he is a villain and indifferent to "doing it for their own good".
* Sergeant Lustig started off as the "the upper ranks don't care about us rank and file!" sort of soldier. He was given a
* Sergeant Major (or his battalion staff equivalent, the Command Sergeant Major) is the
* Sergeant Merryl has Dame Carruthers, whom he finds too old to be attractive.
* Sergeant Norman Jackson, an engineer aboard an Avro Lancaster bomber, was already wounded when he crawled out of the cockpit and over to the wing to put out an engine fire, knowing full well he could not get back in afterwards and would have to jump. His parachute opened on the way out and he kept on going. He lost the extinguisher and kept on going. Finally, he fell off, and narrowly survived the fall in a damaged parachute. He was awarded the Victoria Cross because, while he didn't succeed in saving the aircraft, it wasn't for lack of trying.
* Sergeant Ocho is a deeply screwed up and angry Broken Soldier, hiding his PTSD behind a wall of bitterness.
* Sergeant Rita Torres shows her tender side when interacting with the Martian Exoscouts (who were abandoned on Mars since the war outbreak) in the second season.
* Sergeant Rock character trying to sneak a radio-detonated bomb into his backpack. After some argument the bomb stays, given that the Chtorrans kill by eating you alive.
* Sergeant Rock: Harsh on his subordinates and not particularly likable, but all of his men respect him.
* Sergeant Rock types can become Limited Duty Officers or Warrant Officers, where they have technical expertise and an officer's authority. Warrants have a greater focus on their technical expertise of the two groups.
* Sergeant Rock when he wants to, he gets the job done one way or the other.
* Sergeant Schlock. And to be fair, they're not that far off, and when pitted in a who-eats-who duel against the actual stuff he was evenly matched.
* Sergeant Schlock is a Carboscilicate Amorph, who is frequently confused with a pile of crap (much to his annoyance). In addition to him falling in love with the human Admiral Breya Andreyasn, there was also a running joke about him having a
* Sergeant Schulz (the rank given is Hauptfeldtwebel, the equivalent of NATO E-8, or U.S. Army Senior Master Sergeant) from
* Sergeant Simony is a ballsy enough atheist to tell the Great God Om, to his face, "This doesn't change anything, you know! Don't think you can get 'round me by existing!" For his part, Om quite
* Sergeant Simpson, starts using them and is nearly killed by the side effects.
* Sergeant Solhammond Lanzerel is tough, brave, disciplined and of course, not afraid to his hands dirty. He's also got no tolerance whatsoever for baneblooded buggers who are likely to get him or his men killed.
* Sergeant Talon and most of the other generic sergeants have shoulderboards with one gold stripe apiece, almost identical to that of Lt. Commander Steel. The only real difference is that Steel's stripes are on the edges of his shoulderboards,

while the sergeants' are in the middle.
* Sergeant Where's Mine has is no medals and a lot of bad memories from being shot at or having to do questionable things.
* Sergeant who somehow manages to survive the game, making your life a living hell the entire time.
* Sergeant Yakov Pavlov and his platoon, trapped behind enemy lines in a half-collapsed apartment building in Stalingrad,. Badass...
* Sergeant York and how he was a pacifist due to his interpretation of the Bible, and so attempted to resist being drafted. But he gets drafted anyway, as the church he followed was so remote that the draft board couldn't prove it even existed for the purposes of a Conscientious Objector exemption. As a country boy from the Appalachian Mountains, he was extremely effective at killing Germans and became a famous American hero, and the most decorated American soldier of WWI.
* Sergeant York and is not only in one piece but completely free of blood.
* Sergeant York was deliberately produced with this trope in mind, as producer Jesse Lasky saw the need for a message film to move the American public from its then-overwhelming isolationism and apathy.
* Sergeant York, when York captures several German soldiers, one of them manages to keep hold of one of his grenades and throws it after giving up, killing York's best friend Pusher.
* Sergeant York. York is telling the other troops that when you're hunting turkeys when they're in flocks, you always shoot the ones at the back of the flock, and then work your way forward.
* Serge Gainsbourg version of the French national anthem called "Aux Armes" ("To Arms").
* Serge Gainsbourg wrote a whole song around this idea: "En relisant ta lettre" ("Rereading your letter").
* Sergei Bazhaev because he's set to make lots of money selling him spent nuclear fuel rods. After he gets captured by CTU and sees his deal has fallen through, he actually tries (unsuccessfully) to help Jack recover the rods.
* Sergei Dragunov has several scars, his most notable being the one that runs through his lips and down his chin. He also sports one across his nose, and, if one opts to make him shirtless via customization in
* Sergei Eisenstein's films are made of this trope. The best example would have to be the film
* Sergei Korolev (the head of the Soviet space program during much of the
* Sergei Prokofiev. Also known for his piano works, motor rhythms, and dissonance.
* Sergei Prokofiev, by claiming that they were really mocking Stalin all along. It's a total change of tactic, as in earlier decades, his political works presented problems for his popularity in the West, where critics were keen to dismiss him as a Soviet propagandist.
* Sergei Prokofiev's "The Love of Three Oranges" (best known for the march which was used as the theme for
* Sergei's official profile lists his hobby as "singing", and word is he has quite the singer's voice.
* Serge Storms books. Some notable examples include having one's circulation cut off by excessively shrunk blue jeans, getting blown up by an exploding Thanksgiving turkey, and being flogged to death with a water wiggle.
* Sergey Brin, one of the founders of Google, has provided funding for research into the production of synthetic beef. Why? Because he knows that the natural, traditional method of producing beef will no longer be adequate within the next several decades. This means that the worst-case scenario for the beef industry may become inevitable: demand outstripping production, which in turn leads to worldwide shortages of natural beef. In short, beef foods, such as the hamburger and the steak, will spiral downwards into extinction. Or more likely, beef will go back to being an expensive food like it was prior to the US's ramping up of cattle production with lots of government subsidies after World War 2.
* Sergey Lukyanenko afted watching the video. A special group of people are able to exit the "deep" at will. These so-called "Divers" can also see security holes and

backwoods as... holes and doors. The trilogy also features a "super-Diver" with the ability to see how things really are and affect them (e.g. walking through a solid object after realizing it's only a computer-generated model).
* Sergey Lukyanenko, all parallel worlds have a numerical designation, the origin of which is not known. Our world is Earth 2. Many of the mentioned worlds have proper names, although the numerical designation is used most often. For example, our world is sometimes called Demos, due to the prevalence of democracy. It was initially assumed that there are only about two dozen parallel worlds. However, the number is later revealed to be at least double that (possibly, infinite) with Earth 46.
* Sergey Lukyanenko (alternate Paris). The State controls most of Europe and has colonies in Africa and the Americas. Several vassal nations serve as the buffer zone between the State and its on-and-off enemy the Russian Khanate (Russia never threw off the Mongol yoke and becomes a mix of both cultures). The Chinese Empire is the most advanced nation in the world and controls most of Asia. The Ottoman Empire is the weakest of the major powers. Smaller nations are mentioned, such as the Aztec Empire that constantly clashes with the State's colonies in America, and Judea, which is a tiny vassal nation of the Ottomans.
* Sergey Lukyanenko and how one "highway" goes right through a big hole in a skyscraper. He shudders of humans one day trusting building supports and drivers that much.
* Sergey Lukyanenko and it seems that Cyberspace itself is preventing him from exiting by all manners of freak accidents and coincidences.
* Sergey Lukyanenko) and stored in massive databanks to download into the mind of a newly-cloned body whenever the previous one dies. Grey is one of the early adopters of aTan (number 89, actually). By the time the novels take place, he is over 200 years old.
* Sergey Lukyanenko. And Ukraine can apparently fight Russia to a standstill and afford aircraft carriers. But daily life is still exactly the same. Russian roads are still shitty (it's a main plot point in the first part of the book). People still drive regular cars. It is, however, mentioned that highly-advanced technology does exist. The aliens just won't let us have it.
* Sergey Lukyanenko appearance. Underneath, though, they eventually start looking like dried-up husks who would crumble to dust if their magic access is cut off.
* Sergey Lukyanenko). Arguably, they did more damage to the enemy than the regular forces.
* Sergey Lukyanenko art. They especially love landscapes drawn by human artists. Any landscapes. There is a huge team of artists on Earth that essentially draws the same trees in the forest, over and over and over. They try to actually put some artistic inspiration into it, but it's actually not necessary, since the aliens in question appreciate more the paint's structure, the brush strokes and so on. Selling those landscapes is a large part of Earth's income (But then again, humanity is like Indians in this setting)
* Sergey Lukyanenko, as a note Kay finds dating back to the war still refers to the planet as Earth.
* Sergey Lukyanenko but ordinary people keep getting sent there and are given enough funds to purchase a small ship and start their career in space. Occasionally, the Platform undergoes attacks by a race known only as the Bugs. No matter their clan affiliation or criminal status, all gather to defend the station.
* Sergey Lukyanenko commander has a human shuttle outfitted with advanced plasma drives, a human pilot grimly explains that there is no way Earth science can replicate the device for at least a century.
* Sergey Lukyanenko duology has the Conclave, the Star Shadow, the briefly-mentioned Crystal Alliance, and the Trade League.
* Sergey Lukyanenko, eating the kind of space food that hasn't changed since mid-20th century.
* Sergey Lukyanenko either from space or another dimension (its true nature is never explained). He already possesses superhuman abilities while in VR, namely the ability to leave VR at will (normal humans can't do that) and to literally "see"

holes and backdoors in code. The new abilities include making him immune to viral weapons used by the virtual cops, flying, and hacking into any system he wishes with a thought. His most amazing ability allows him to enter the virtual world without the aid of a computer or a phone line.
* Sergey Lukyanenko, even space station bulkheads. Melting walls with your entire armor drains the power supply, though. Apparently, any powered armor can be quickly put on and taken off without any special tools.
* Sergey Lukyanenko example below). This turns into the Prostration ritual, during which he visits all the planets in his domain and prostrates and prays after leaving his shuttle. Once, though, he forgets to do that and then simply declares that he is changing the ritual.
* Sergey Lukyanenko fleet (the Extinguisher creates a "tunnel" of sorts through the core of the star as a side effect of the explosion). Many of the smaller ships with inadequate shielding are still lost. The Bugs then communicate with the Seekers and force them to return to Platform Space by threatening Earth with an Extinguisher. One of the Seekers notes that astronauts back on Earth will be pissed at the loss of Rigel, which is used in Space navigation, but another person points out that Earth won't know about it for another 800 years, since Rigel is that far away.
* Sergey Lukyanenko for a few months where he or she is introduced to the world of Others, taught some basic spells, and explained the rules. After that, the Other has the option to either return to civilian life or join the Watch. It's also possible but rare for an uninitiated Other to refuse initiation and remain a human. One of the unfortunate duties of the Night Watch is handing out licenses to vampires and werewolves. Basically, a license allows a vampire or a werewolf to hunt (frequently, kill) a human. Licenses are usually based on a lottery, although Others (including known uninitiated Others) and their close friends/family are exempt. Any vampire/werewolf caught hunting without a license can be executed on the spot, although the preferred method is to arrest them and give them to the Inquisition for trial (the punishment is usually death anyway).
* Sergey Lukyanenko, has a small blurb at the end to that effect. Really, the author could've easily changed the races and planet names in the final draft, and the novel would lose absolutely nothing.
* Sergey Lukyanenko has technology allowing people to be resurrected upon death. The "cheap" part is averted, though, as not everyone is able to afford even one resurrection. Basically, when a person first buys the aTan resurrection, he or she undergoes an excruciating molecular scan in order to store the body template in the database. At the same time, a neural net is implanted into the brain in order to transmit the person's memories back to aTan. Most people think that the neural net works only at the moment of death, sending a massive dump of information back, also signaling death. However, in reality, the net is working constantly, and the end of transmission is considered death by aTan. If the recently deceased paid for his or her resurrection (always in advance), the body is replicated from the template at the nearest aTan facility with the memories then downloaded into the new brain. Another fact that most people don't know is that creating two identical bodies and implanting the same set of memories into them will result in only one of them becoming fully self-aware. The other one will be without will (i.e., he/she will perform basic vital functions but be unable to make decisions). Thus aTan proved then existence of the human soul.
* Sergey Lukyanenko have artificial gravity on their ships. When a Russian "Buran" shuttle is docked to a Geometer ship, the latter's computer extends the ship's AG field to the shuttle. When the protagonist then gets into a fight with a more seasoned cosmonaut, he has the advantage, as he'd gotten used to AG, while the other man fights as one would in zero-g (e.g. hit and lightly push off to float to the ceiling).
* Sergey Lukyanenko. However, there are indications that the Empire is already showing signs of decay. Few in the outer fringes even know the name of the current Emperor.
* Sergey Lukyanenko. However, they are never activated inside a planet's atmosphere. This is because they transport a large sphere around them. Suddenly

removing a chunk of an atmosphere has consequences for the planet below.
* Sergey Lukyanenko, hurricanes) and that this act alone (not to mention the hijacking) guarantees them life in prison.
* Sergey Lukyanenko. If anything, they figure that this will only hasten our demise. The novel ends with one of the protagonists determined to prove them wrong.
* Sergey Lukyanenko, if not weeks. At the end of the story, they leave but let the humans keep their ships, which are obsolete by then, in the hopes of jump-starting our progress.
* Sergey Lukyanenko inhabitants living in twelve enclosed and self-sufficient Cities, where their lives are closely watched and regulated by the aptly-named Watchers. Children are raised by Watchers and frequently moved to other Cities once they reach adulthood, sex partners are selected by the computer, complete social equality is the goal of every Equal (the term is itself an honorific). No one lives past 60, as the Watchers kill them. There are Outsiders, people who live in the radioactive wasteland and occasionally raid the Cities for new recruits and supplies. The protagonist meets Outsiders and a former Equal and decides to help them against the oppressive rule of the Watchers. He finds out that there is a secret Thirteenth City, a pristine forest used as a retreat by the Watchers, while everyone else lives in squalor. However, when he finally reaches it, he finds out that the current social state is the only one possible on this planet. The forest can only hold a few thousand Watchers. The Cities can support millions, although supplies are low. Also, Watchers are selected from children with a sufficiently high IQ in order to understand the necessity of their actions and are themselves subject to the 60-max rule. The astronaut pledges to tell his people about this and get help for their dying world.
* Sergey Lukyanenko in order to see if they would make good allies to humans, is repulsed by this practice and resolves himself to avoid this fate for Earth (especially since Earth is already more primitive than they are). It's stated that they have already successfully integrated two alien races, native to their star system, into their culture, which also served to perfect their methods.
* Sergey Lukyanenko involves a girl who ends up accidentally duplicating herself with the Gates. By the same token, each time the protagonist manages to find a copy of her, she ends up dying, except this time there doesn't appear to be an original version.
* Sergey Lukyanenko is a toroid designed to be able to rotate for this purpose, unlike the other Earth defense stations. It's mentioned to be both a convenience and an inconvenience. It's nice to be able to walk aboard the station, but the rotation must be stopped if lasers are to be used for combat, as it's difficult to aim this way.
* Sergey Lukyanenko is behind all this, but how this is done is not described. However, shortly before the end of the second novel, the protagonist claims that all this has to do with advanced knowledge of quantum physics. Why do functionals have these abilities? They "borrow" them from a parallel version of themselves that exists in a world where this is natural.
* Sergey Lukyanenko is impossible. In wartime, gliders may be used to drop bombs.
* Sergey Lukyanenko is moving in for the kill. Also, physical time travel is possible as well.
* Sergey Lukyanenko. It also probably helps that she has a degree in psychology.
* Sergey Lukyanenko. It's also possible, but highly illegal, to record and look through a person's memories like an audio-visual film.
* Sergey Lukyanenko. It's initially assumed that there are about a dozen worlds, but it's later revealed that the number is much higher, possible infinite.
* Sergey Lukyanenko. Later on, though, it's revealed that the Conclave only controls a small part of the galaxy. There are other powers in the galaxy, but none can truly be called a superpower. For as far as Earth is concerned, the Conclave definitely fits.
* Sergey Lukyanenko, many parents choose to "specialize" their children before they're born, if they can afford it. The children grow up normal, but at puberty their bodies and minds undergo changes that irreversibly determine their life path.

Furthermore, they don't care because every Spesh loves his or her job. They're programmed to love it. These modifications range from enhanced logical reasoning for detectives to extra joints for fighters, not to mention enhanced reflexes and strength. Also, starship pilots, detectives, and tax inspectors are incapable of love, as it clouds judgment. On the other hand, hetaeras (call girls) are conditioned to fall in love with their clients and be unable to fall out of love until their client reciprocates. There is plenty of distrust between the Speshs and the Naturals, even though everyone has some sort of gene therapy done on them as a fetus, like corrected eyesight and fixed genetic defects. Some jobs simply cannot be done by Naturals, like power specialists who are genetically-modified to handle high doses of radiation (mostly by shielding it with their skin and long hair).
* Sergey Lukyanenko named Ahhar is, at one point, calls himself Shivukim Ahhar, although Shivukim could be a Bulrathi title or honorific. The cyborg Andrey never reveals his last name; presumably, he feels he no longer needs one, as he is not human anymore.
* Sergey Lukyanenko of their findings. Needless to say, the Patriarch immediately gives full blessing to aTan. After all, it's not every day that someone proves the existence of the soul.
* Sergey Lukyanenko. On a less funny note, good luck finding spinach after the war.
* Sergey Lukyanenko on the planet Heraldica are shown to engage in an old-fashioned horse-mounted hunt, except they're hunting their genetically-engineered servants, who obey their every wish. When they catch up to a peasant girl, they stun her and then proceed to gang-rape her while the others cheer them on. After the act, she gets up, gets dressed, and walks back to the village as if nothing happened.
* Sergey Lukyanenko part of dropping out of hyperspace instead of simply a step that a crewmember might one day forget to do.
* Sergey Lukyanenko princess from planet Tar) but still feels weird when he sees three young people (one of them barely 13) having sex in the woods. When he confronts an older man with this, the man explains that they are all legally considered adults (even the 13-year-old who has passed his self-sufficiency test) and, thus, are granted all possible rights. The older man points out that freedom must not be limited by any one person's morals or it's not freedom at all. So, if three consenting adults want to have wild sex in the woods, they can do that.
* Sergey Lukyanenko princess wife, but both of them are from the late 20th century.
* Sergey Lukyanenko. Pyotr realizes that, if the Conclave goes to war with the Geometers, they will probably end up destroying their homeworld, but the surviving Geometers will continue to conduct hit-and-run attacks against Conclave worlds, releasing deadly plagues where they can.
* Sergey Lukyanenko repairs the damage. The protagonist habitually carries a machete along with his sidearm and has grown adept at cleanly removing Risen heads with a single blow.
* Sergey Lukyanenko scout of the super-advanced Geometer civilization.
* Sergey Lukyanenko sends a fleet to pacify the colony, which engages the fleet sent by the Alkari in the vicinity of the planet. This vicious battle results in debris continuing to fall from orbit for decades. Not that the colonists mind, as nearly all of them were massacred by mercenary squads sent ahead of the Imperial fleet as punishment.
* Sergey Lukyanenko ship, a Moon-sized sphere, patroling their ancient borders (which now belong to younger races). Subverted in that this ship is a relic of bygone times. The Taii ship is escorted by a tiny human destroyer that can incinerate the giant sphere with a single volley.
* Sergey Lukyanenko ship-of-the-line and realizes its wooden hull is gold-plated. He muses that they could've afforded to iron-plate it, but it would just rust. Apparently, steel was never invented in that world, and no one ever mentions aluminium, despite its potential for use in aircraft; a Bayer-equivalent process is also never mentioned.
* Sergey Lukyanenko short story called an excerpt of the aforementioned novel, but still.
* Sergey Lukyanenko shows how easily Others can be killed using remote-controlled

guns, which don't have an aura and have no malice. Luckily, the Others have a host of mind-manipulation spells that they're normally not allowed to use but can break them out in an emergency.
* Sergey Lukyanenko soldiers (at least, until they start using those same weapons and techniques themselves).
* Sergey Lukyanenko, Staff Sergeant Dima Pastukhov of the Moscow Police considers himself an honest cop, by Russian standards. Granted, he'll occasionally accept a small bribe (e.g. more change than what he paid) from a cafe owner when stopping by for lunch or rough up a drunk or two when they get rowdy and refuse to go to a sobering-up station. However, he will also chase down any perp without a second thought, won't harass store owners, and will let those who are only a little drunk go home (provided they don't drive). However, he avoids the Others like the plague, having been accidentally granted the ability to see them by Anton's carelessness in the first novel (he's one of the two cops he tells to go get drunk on his first case, nearly costing them their careers).
* Sergey Lukyanenko starts with the main character being killed by an algopistol, a weapon that causes all nerves in his body to simultaneously transmit extreme pain signals to the brain. Normally, the person dies of shock. It is unclear if the main character died from shock or from bleeding out, as his thrashing caused him to cut him his body on some super-thin webbing. He gets better.
* Sergey Lukyanenko. Suddenly finding himself completely immersed in the game and being unable to exit until he beat it in one sitting.
* Sergey Lukyanenko that cannot be stopped by conventional means (steel weapons simply pass through the water, while rusting and crumbling). It's not a surprise that the Water Clan is the most powerful at the time the story takes place. They also use it for peaceful means, especially in their capital city of Hundred Fields, which is full of beautiful fountains, canals, and water mirrors.
* Sergey Lukyanenko that spinach was absolutely essential to human metabolism. The Meklar devoted large amounts of resources to develop a species-crossing retrovirus lethal to spinach and to deploy bomber fleets all across human space. Devastating losses in those fleets and the utter failure of the plan shocked the Meklar into a peace treaty, though.
* Sergey Lukyanenko. The aThan corporation then checks if the resurrection has been paid for (by the customer, their employer, the army etc.) and if so, replicates a new body, usually at the nearest aThan facility, while adding the memories as accumulated since the last resurrection. These terms and conditions are in fact mostly lies:
* Sergey Lukyanenko, the Isles of Sorrow are a penal colony where the condemned mine iron for the rest of their lives (usually, pretty short thanks to the conditions).
* Sergey Lukyanenko: The protagonist sees lasers on the screen. He then realizes that it must be the ship's computer helpfully adding the lines on the viewscreen in order to provide a visual, as laser beams move too fast to see.
* Sergey Lukyanenko, there is a martial art called yu-dao that can only be used by fighter-speshes, due to the fact that it requires superhuman strength, speed, endurance, and reflexes, not to mention the ability to bend joints in ways most people can't. A sixth-level defense stance is described in the follow manner: "Legs forward, as though they had been broken and twisted at the knee, torso leaning backward, left hand, palm open toward Alex, at her face, and right arm thrust forward."
* Sergey Lukyanenko, the science fiction writer Yaroslav Zarov is a clear avatar of Lukyanenko. Several of Zarov's novels appear to be novels that Lukyanenko wrote himself. Additionally, Lukyanenko would later use Yaroslav Zarov as his pen name for some published works.
* Sergey Lukyanenko). They're small snakes about a foot and a half in length, who burrow into a person between the shoulderblades and merge with that person. The Darlok's mind takes over the host's, destroying the personality, leaving only echoes. It's possible for a Darlok parasite to change hosts, although it requires a controlled environment. When Darlok spies are discovered, they typically commit

suicide while shouting "Darlok!" After death, the symbiote decays in a matter of hours, and the host's brain decays with it, making autopsy useless. For centuries, they have managed to keep their true nature a secret. After the Empire finally discovers the truth, human security forces start scanning the upper back of anyone passing through a checkpoint for the presence of alien tissue.
* Sergey Lukyanenko. They see humans as mentally deficient, which is why no one has bothered to conquer us (would you harm a kid who suffers from Down Syndrome)?
* Sergey Lukyanenko). This also crosses over into Commensalism and Reverse Parasitism.
* Sergey Lukyanenko. This is because some joker successfully feeds them false information about human dietary needs, claiming that spinach is vital to humans. They spend countless resources creating the virus and then lose many ships trying to seed human worlds with it. After they eventually realize that humans aren't dropping like flies, the shock is so great that they immediately sue for peace. They could've just as easily tailored the virus to kill humans. Of course, from then on, spinach can only be grown in self-contained greenhouses.
* Sergey Lukyanenko, three alien ships arrive to Earth and demand that humans move as many as they can into the polar regions, so that the aliens can settle most of Earth. The main character is a diplomat sent to negotiate with the alien representative, who turns out to be a pretty decent guy, regretful of having to do this. However, their homeworld is threatened by a black hole, and habitable planets are rare. In the end, though, the alien gladly informs the diplomat that they managed to terraform Venus and stop the black hole, all within a few weeks of arriving to Earth. He also remembers his grandfather who discovered the wheel. Furthermore, he offers to give their ships to humans, as they are now obsolete, and explains that the reason humans were never conquered by another race is because their "so pathetic."
* Sergey Lukyanenko thus humans are much better prepared to accept others' quirks and work around them.
* Sergey Lukyanenko to be adopted by unsuspecting parents. She then plots a rebellion, which would result in her ruling with her clones. Her plan fails but Garlitski's succeeds.
* Sergey Lukyanenko. To his horror, he found himself walking the corridors, shooting weapons, fighting monsters. No matter what he tried, he could not get himself to "awaken". After many hours of playing, he finally beat the game, at which point his subconsciousness allowed him to "exit". He found a nearly-broken keyboard and his own bloody hands (his own blood).
* Sergey Lukyanenko to it, or simply putting your hands into containers filled with a gelatinous liquid called the "colloid actuator", which allows for a "meld" between the pilot and the craft.
* Sergey Lukyanenko to kill themselves immediately (they will be resurrected on the nearest colony). Despite himself having aTan, Lemak chooses to stay with the ship and those members of the crew who don't have it, although he cries as the ship is passing into the unknown future.
* Sergey Lukyanenko trilogy, quark bombs are relatively small spheres. One is fully capable of starting a process of total subatomic fission that is impossible to stop and consumes a planet in a matter of minutes. Even small chunks of the planet can re-start the process on another world if they happen to make it that far. Luckily, the bomb has to be delivered by ship, as teleportation renders it inert. After only two uses, it was banned by the entire galaxy. The only safe way to dispose of the bomb is to take it to a very remote area of space and blow it up.
* Sergey Lukyanenko weapon coupled with him being covered in razor-sharp fix-spray (he cut his own body to pieces by jerking and spasming from the induced pain).
* Sergey Lukyanenko, we have the Galactic Conclave, the Star Shadow, the Trade League, and the (once mentioned) Crystal Alliance.
* Sergey Lukyanenko when Anton's had his mind swapped with Olga. He can't tell Svetlana what's happened until they reach her warded apartment... after she's had a very private conversation with "Olga" about Anton.
* Sergey Lukyanenko, where a large percentage of humans have been modified by in

utero gene therapy to a pre-selected Specification. During puberty, the Specs undergo a metamorphosis during which their bodies and minds change to better suit their future career. This is considered normal, although the Naturals (who only undergo the very basic gene therapy to correct common birth defects) tend not to like Specs much, which is reciprocated by the Specs. Interestingly, in his foreword, the author is the one who expresses this trope's views by pointing out that this effectively keeps people confined to their roles without the possibility of any mobility. In Lukyanekno's opinion, this is already happening, to an extent, without any genetic modifications. Rich people's children get better care and education than poor people's children and frequently end up in the same careers are their parents.
* Sergey Lukyanenko, where the Internet is barely used thanks to the development of cheap and easy VR (using 28.8k dial-up modems), which gave rise to the Deep. The big computer companies banded together to create Deeptown, a large virtual city where people interact with one another, work, and, pretty much, live. Since that takes away much of the Internet's appeal, it's only really used to get factual information that can't be easily obtained in the Deep. Note: The author is an avid FidoNet user, and the series is likely inspired by this.
* Sergey Lukyanenko. While parents can buy their unborn children whatever specification they can afford, in practice, most parents usually go with their own spec for their kid. This is because each Spesh loves his or her job implicitly. There is plenty of bad blood between Speshes and Naturals (the un-modified). There is also a planet called Heraldica, populated by the descendants of aristocrats and the Speshed servants. And yes, the servants love their jobs and turn their children into servants as well. The nobles often have hunting games, chasing servants, shooting them with stun guns, and then raping them.
* Sergey Lukyanenko, who have managed to combine both technologies into a highly-efficient method of interstellar travel to the point where moving entire star systems isn't that big a deal.
* Sergey Lukyanenko who have replaced most of their organs with mechanical parts, including integrated weapons (plasma cannons and stunners in the chest plates). They are also superb unarmed combatants, given their machine-like reflexes. Their leader is known as the Perfect One, presumably because he replaced as much of his body as he could. A human sect views the Meklar as the most perfect beings in the universe and attempts to cyborgify themselves.
* Sergey Lukyanenko with a combined directed microwave attack. It was previously mentioned that anyone who slights a native can be fried to a crisp using their biological ability to emit directed microwaves. It's just that nobody thought that they could do that to a massive warship.
* Sergey Lukyanenko with Tommy now having grown up (he was only 14 in the first book).
* Sergey Lukyanenko work because the pilots believe them to work. This is also why humans are the only ones who retain their sanity when using it - because this should not be possible. The protagonist even recalls that the jumper was invented by a bunch of underfunded Russian researchers, and the scientific basis for the device was added as an afterthought and seems tacked-on. Also, every jumper works exactly the same, no matter the design or power. Kinda makes sense since astronauts have to believe they'll succeed in order not to die.
* Sergey Taboritsky of Komi is an absolutely screwed-up monarch-theocracy where Taboritsky rules as a regent preparing the nation for the return of Alexei Romanov
* Sergey Volnov trilogy, the formerly-dominant humans are now relegated to second-class citizens after the success of the alien rebellion against the tyrannical rule of the EarthStella Empire. Once reverently called "Earthers", humans are now derogatorily called "Zems" (from Russian "Zemlya", meaning "Earth").
* Sergio Aragonés depict people's shadows acting out their secret fantasies.
* Sergio Aragonés Destroys DC to find the "most disgusting, loathsome villain of all DC history".
* Sergio Aragonés feature this. One notable example is from "A MAD Look at Racism", where at a restaurant, a black man is treated poorly by the head waiter,

ignoring him in favor of white patrons, placing him at terrible tables, etc. The waiter gets his comeuppance when he later finds out that the black man was a food critic for a local newspaper, who proceeded to give a scathing review to the restaurant.
* Sergio Aragonés had an 18-month gap between issues 7 (January 2012) and 8 (June 2013). This was due to Sergio Aragones needing an operation, which set everything back.
* Sergio Aragonés has a bunch of hockey-playing kids inviting a man with a hockey mask and a duffel bag to play with them. He reaches into his duffel bag and pulls out a chainsaw.
* Sergio Aragonés, Sergio says that the title would continue with another publisher. Said continuation has yet to come.
* Sergio Aragonés will seldom show anything more than someone clutching their abdomen while (black) blood oozes between their fingers.
* Sergio Di Zio (mainly live-action, but also has a number of voice acting roles)
* Sergio for making the circus close since Sergio was the main star. Natalia and the troupe do find a new job at a night club, but still.
* Sergio Garcia once hit a tee shot that ended up stuck in a tree, about 10-12 feet off the ground. After he climbed the tree to find his ball, he had his caddy hand him his club (the announcers suggested that he use a
* Sergio has just gotten a new job at his firm, but it is the work of ten people, and he becomes stressed out and overworked. His neighbors are noisy and pesky and loud. He doesn’t really love his girlfriend as much as he wants, and instead fantasizes on his high school crush.
* Sergio Leone and Trick Shot, often being the first and the last to fire in most given situations.
* Sergio Leone, but Tonino Valerii directed. That said, Leone did direct some scenes uncredited. After the film's release, it was promoted as a Sergio Leone film, much to the frustration of both men.
* Sergio Leone is a straight example, being a Union soldier, and a total thug.
* Sergio Leone is supposed to reflect the process of death, slow-paced with breaths of amazing (usually duels).
* Sergio Leone switches between ever-closer and increasingly rapid shots of the three main characters, including shots that only include their eyes, making for an incredible tension that's abruptly released when one of them finally shoots.
* Sergio Leone to the big screen - during which time he directed two other films and produced several others.
* Sergio Ramos has scored so many goals in the last play that the fans and the press jokingly call the extra time after minute 90 "Noventa y Ramos" (
* Ser Gregor “The Mountain” Clegane is the strongest man in the Seven Kingdoms and is deadly, bloodthirsty, and widely feared for it by other heavy hitters. He is notorious for raping and killing Elia Martell and her children during the Sack of King’s Landing. He’s also responsible for maiming and killing Ser Beric Dondarrion though
* Ser Gregor Clegane, brewed poison, and implemented the construction of ballistae on an near-industrial scale.
* Ser Gregor Clegane-like behavior and concealing armor make him very close to a medieval fantasy version of the trope.
* Ser Gregor Clegane, upon losing a joust to Ser Loras, decapitates his own horse and then proceeds to attack the now-unarmed Loras. Right in front of the king and all the joust spectators.
* Ser Gregor Clegane when he's fatally poisoned by Oberyn Martell, and his physical resilience keeps him alive and in agony for weeks.
* Ser Gregor "The Mountain" Clegane is the strongest knight of the Seven Kingdoms who committed a lot of atrocities during the Sack of King's Landing such as raping and killing Elia Martell and her children and is responsible for burning half of Sandor's face. He also brutally kills Elia's younger brother, Oberyn, while smugly admitting his past crimes. Though Oberyn's poison renders him comatose, he comes backs as a

* Ser Harys Swyft, compared to the contributions of the other bannermen Tywin is discussing strategy with; he makes not a peep during the whole time he is one-screen.
* Serial became a meme among fans (though the archived versions now include ads for Audible instead).
* Serial despite it hurting his case and his chances at parole implies that this trope is in effect.
* Serial Escalation A consistent escalation in whatever the heck a work is doing.
* Serial Escalation: It's common to engage in this to ramp up the shock factor even more.
* Serial Escalation of mass-produced ships in this weight class to fight an intergalactic war.
* Serial Escalation (she ate a spider to catch the fly, a mouse to catch the spider, etc.), until finally dying from eating a horse.
* Serial Escalation was adapted three times in Latin America—once each in Argentina, Mexico and Brazil. The latter two count as this.
* Serial Escalation with Harpuia who is capable of super sonic flight.
* Serial Experiments Lain. Alice is so freaked out by this point that her sanity takes a sharp nosedive and she hits Lain out of fear while tears stream down her face.
* Serial Experiments Lain are made by Tachibana General Labs (Tachibana translates to Mandarin Orange). Of course, there are also some non-disguised references to Apple computers, such as a (small) picture of an iMac with an Apple advertising slogan.
* Serial Experiments Lain as a mystical experience, without any technological peripherals connecting people to the virtual reality; the only "scientific" explanation given to the out of body experiences is the Earth's electromagnetic Schumann Resonance, which in the story can link human brains and computer equipment together without anyone noticing.
* Serial Experiments Lain focuses on a strange, distorted and malevolent version of the internet called The Wired.
* Serial Experiments Lain game, the latter of which involves reading case files on Lain's 'progress' throughout laboratory tests. Also, each episode of the show can be seen as Lain experimenting with something new, progressing serially from the simple (trying out a new computer) to the mindblowingly, cosmically profound. Metatextually, the episodes can be seen as a series of experiments with storytelling technique, each one trying something different.
* Serial Experiments Lain Gradually becomes less straight over the course of the series as we learn that there is a possibility that Chisa really did emigrate to the wired and Lain is far more than the awkward middle school girl she appears to be.
* Serial Experiments Lain has The Wired, which may or may not be alive. Or another dimension. The anime takes place in "the present day" and "present time" and was created at a time when the internet was already clearly named and defined.
* Serial Experiments Lain, heightened senses, and delusional thoughts. It also seems to physically link the user into the Wired, and susceptible to its more esoteric phenomena.
* Serial Experiments Lain is also fond of this, the whole show sweats with creepiness even in the most casual scenes.
* Serial Experiments Lain is this, with long, dark hair and pale skin. This complexion, combined with his slightly feminine face and use of female speech, makes him all the creepier.
* Serial Experiments Lain, Lain disappears from the Earth after deleting her memory from everybody's minds. Also, Eiri Masami.
* Serial Experiments Lain: Lain's friendship with Alice breaks down when one of the Lains spreads rumors around school that she likes to fantasize about a certain teacher while "playing with herself".
* Serial Experiments Lain: Lain talks in a halted staccato, doesn't seem to understand basic social conventions, and spends most of her time on a cyberpunk

version of the internet.
* Serial Experiments Lain may or may not be God. We're not quite sure. At any rate, even if she's not God, her power level makes the whole point kinda moot.
* Serial Experiments Lain or something else you'd find in the pink aisle.
* Serial Experiments Lain physically represents the Internet as another layer of reality. Unlike other shows which would display a friendly, clean cyberworld, this one portrays it as disorienting and bizarre. Add in hallucinations and the blending of the real world and the Wired (Internet) and several scenes get quite intensely strange. Even the more mundane stuff has a surprisingly unsettling atmosphere.
* Serial Experiments Lain's CRT monitors, 90s-like GUIs and BeOS. Also notable is the Dreamcast-like console seen in the OP animation, and the many computers that seem to be running some version of NeXTSTEP, the direct predecessor to OSX. Lain doesn't take place in the future, however, but in "Present day, present time! Hahahahaha!", ie. some kind of alternate reality that may or may not be turned into the world that we know at the end of the show.
* Serial Experiments Lain seem to actually exist, though in manner slightly different than the legends would indicate.
* Serial Experiments Lain seem to be really, really, really fond of each other... sometimes to romantic levels.
* Serial Experiments Lain: she plugs herself to her Navi by sticking electrodes on her body and plugging them into the USB ports.
* Serial Experiments Lain. Showing Lain on the street outside her house where the shadows aren't quite right.
* Serial Experiments Lain. Since Lain is the viewpoint character for most of the series, the effect isn't quite as strong as it could be; the viewers get frontline seats to her internal turmoil, and she's far less aloof when she's alone with her thoughts, which is quite often.
* Serial Experiments Lain, the internet is referred to as "the Wired" and computers are "navi".
* Serial Experiments Lain, the machine/drug Accela does exactly what it sounds like—it accelerates the brain. By 12 times.
* Serial Experiments Lain: The powerlines make an ominous humming sound, made creepier by the implication that Lain is the only one who hears it.
* Serial Experiments Lain, true to its indie nature, is a thirteen-episode series.
* Serial Experiments Lain used "Duvet", by British rock band Boa, for its opening theme.
* Serial Experiments Lain was initially rated 16+ in Quebec for horror while all previous volumes had been rated G. When rereleased in a complete collection, it was downgraded to 13+.
* Serial Experiments Lain when the eponymous character realizes in what is one perhaps the most dramatic and mind-bending reveal in a series full of dramatic and mind bending conspiracies that she is in fact a program engineered to be the god of the new world created when the Internet/Wired overtakes reality.
* Serial Experiments Lain, with the Roswell Incident as its subject. It also talks about how if nobody remembers something, then it never actually happened.
* Serial Homewrecker: A character who seeks out romantic or sexual partners who are already in relationships.
* Serial Homewrecker: Person with an attraction to people who are already spoken for.
* Serial Homewrecker: Promiscuous women who especially look for married men to corrupt away from their families are very common antagonists. And among the most likely to die horribly.
* Serial, in a transparent attempt to get listeners. It worked beyond the creators' wildest dreams.
* Serial Killer: A murderer who gradually kills a series of individual people, one after another.
* Serial Killer: A murderer who gradually kills multiple individual victims, one after another.
* Serial Killer: A murderer who has made a sick hobby of killing a series of

individual people, one after another.
* Serial Killer: A murderer who makes a habit of gradually killing individual victims, one after another.
* Serial Killer, and a group of federal agents all assigned to take him down.
* Serial Killer (and rapist and torturer) Ripley and an owl he sees outside his window, with the owl's menace and predatory nature initially reminding Ripley comfortingly of himself (once the metaphor is extended, it gets... less comforting).
* Serial Killer, and that Charlie had actually killed him that night during the contest, helping to bring a feared criminal to justice. Charlie leaves with a sense of anguish and plans to re-enter the competition next year and wish for Calypso to take away his suffering.
* Serial Killer and used to carry out his crimes. The daughter, Koharu, ends up exposing their crimes when her guilt becomes too much to bear.
* serial killer!", another referring to the shapeliness of cut-off human legs. It's more disturbing in him then it is in Abby - in fact, in McGee's book the character "Pimmy Jalmer" was a necrophiliac.
* Serial Killer, as his power is to put people into a peaceful sleep/killing painlessly, but he's still a skin-crawlingly creepy psycho.
* Serial Killer. Averted when Garrett finds another solution that prevents the curse from jumping into a nearby potential host when its bearer is killed.
* Serial Killer begins with a haunting, hollow rendition of "Taps" that fades into the sounds of distant radio chatter, machine-gun fire and screams (Pike was a Vietnam Vet before taking up his gruesome hobby).
* Serial Killer begs for forgiveness. Also, Future!Hiro's string "map" of cause-and-effect in Isaac's apartment.
* Serial Killer bent on revenge against alchemists. He can tear apart the alchemic makeup of his victims with an alchemic circle tattoo on his arm, often leaving bloody mess in his wake. The only real reason for him to kill the alchemists in such a bloody way, instead of disintegrating them completely, and leaving no evidence behind, is the fear factor.
* Serial Killer but upon his arrest, the media went with the longer form of his first name for some reason.
* Serial Killer by Nigel McCrery places her victims around her dining table and leaves them there for years.
* Serial killer Carl Panzram to his executioner: "Hurry up, you Hoosier bastard! I could kill ten men while you were fooling around."
* Serial Killer checked in there at the time of her disappearance? Or was it the result of her mental illness?
* Serial Killer claimed that, while he buried his victims, he was not responsible for their deaths, they alone were. They should have tried harder to escape, and because they did not, they obviously did not want to live and let themselves die, so all the alleged victims were not murdered, but actually committed suicide.
* Serial killer Cletus Kasady was originally sentenced to Ryker's Island, but after becoming
* Serial Killer Craig Price murdered the Heaton family, the police determined that the killer cut his hand in the process. Price's injury was noticed, he claimed it was the result of drunken vandalism. The police quickly saw through the story due to a lack of a vandalism report and broken glass on the street the alleged vandalism occurred on. He later admitted the crimes as including the detail about cutting himself in the process.
* Serial killer David Berkowitz, aka Son of Sam, claimed "I didn't want to hurt them. I only wanted to kill them."
* Serial Killer episode "Dying To Live" murders people with a rare blood type in order to help people with that blood type in need of organs.
* Serial Killer. Even then, she still refused to believe that his killing spree began when he was a teenager (an 8-year-old girl from neighborhood disappeared and was never seen again), insisting that he was a normal boy at the time.
* Serial Killer faux-Nietzschean stuff thrown in, it depicts murder as an artistic/

creative act, and encourages practitioners to "find their voice," by coming up with their own signature murder style.
* Serial Killer from the original show's episode "Mayhem" identified and apprehended after the episode's other villains implicate the serial killer in their crimes, leading to a renewed hunt for him.
* Serial Killer George Marks, he snarks about how happy Jefferies seemed upon leaving a realtor's office (he had just discovered some very incriminating evidence), thus revealing that he's been observing the team's investigation.
* Serial Killer Gerald Parker, who earned the nickname "the Bedroom Basher" due to this habit.
* Serial Killer has an apartment filled with the decapitated and limbless bodies of his victims. The Investigators going through the mess describe it as the worst case they've ever seen, horrifying even by the standards of most Ghouls.
* serial killer has an unkempt beard and mullet that give him a feral appearance.
* Serial Killer Herbert Mullin was convinced he needed to make blood sacrifices to nature, or else it would destroy California with earthquakes. He even killed some of his victims because they were "polluting".
* Serial Killer, his victims were people he either felt had wronged him personally (such as selling him drugs) or who annoyed him somehow (such as four teenage boys he told not to sit on the grass who were doing so), and one reason the prosecutors argued he was not insane is that once he killed a woman and her children seemingly just because they could link him to other murders. He also entertained any number of paranoid conspiracy theories and afterwards gave all kinds of bizarre excuses for the murders (he once claimed that his first victim, a homeless man, was Jonah from the Bible and that he had telepathically requested he be murdered), all of which makes it unlikely that "preventing earthquakes" was his sole motive if he really believed it at all.
* Serial Killer. However, it's eventually revealed that the rumour was mistaken, and the actual Kubitarou is a young woman who's not acting out malevolence (though she is still responsible for the decapitation of various innocent animals and people).
* Serial Killer: If the character goes around murdering people constantly, no one in their right mind would say they're a good person.
* Serial Killer in attempts to create zombies. The process killed everyone he tried it on, though, which was probably the best possible outcome in that situation.
* Serial Killer in the 20th century has either been a host of the Boogeyman, or a member of the cult worshiping it.
* Serial Killer is caught, be it Ed Gein or Jeffrey Dahmer, these jokes get told.
* Serial Killer is forced to kill a man and swap faces with him after being discovered by the heroes. He is then forced to live his victim's life in order to lay low.
* Serial killer Israel Keyes used the same trick to try and extort a ransom out of a girl's family even after he killed her and left her frozen body in a shed in his backyard, with the gruesome addition that he sewed her eyes open to make her look alive.
* Serial Killer is well-known amongst the fandom for her smile. One Ask even involved specifically asking her to smile.
* Serial Killer Jeffrey Dahmer kept the body parts of his victims in various places in his apartment, including, infamously, a severed head that one of the arresting officers found in his refrigerator.
* Serial killer Joel Rifkin initially drew the attention of a patrolman for driving without a license plate. When he was stopped (after a high-speed chase), police found the body of a dead prostitute in the trunk. Rifkin was eventually convicted of 17 murders.
* Serial Killer John Wayne Gacy's last words before facing execution were "Kiss my ass! You'll never find the rest!"
* Serial Killer kidnapped approximately 6 women and imprisoned them in his basement, wanting his own personal harem. Aside from keeping them chained together, he threatened to harm the others should one try to escape, killing at least two who

did. One finally escaped after currying enough favor with him to convince him to release her in the belief that she was going to acquire another woman for him. Instead, she went straight to the police. Heidnik was one of the inspirations for the "Buffalo Bill" character from the "Lambs" example cited in "Film".
* Serial Killer kidnapped several women and tortured them to death in a secluded location he called his "Toy Box."
* Serial-Killer Killer: A character who murders only people who have killed others.
* Serial-Killer Killer: A serial kill who murders other serial killers.
* Serial-Killer Killer, collects blood slides. He starts cutting his victims' faces and dropping their blood on the slide as part of his ritual early in his "career". He's forced to dispose of his box several times, but he just starts over.
* Serial-Killer Killer leaves a smiley face on all of his victims. It's how he got his nickname, since the smile and the eyes were close enough to be mistaken for the Pi symbol (π) when viewed upside-down.
* Serial-Killer Killer really blindsides you when in a resolution of a case, the already-apprehended killer's wife, upon learning where her husband got her all the jewelry, tries to cut off her fingers to remove a ring she fails to tear off normally when she starts discarding her husband's gifts.
* Serial-Killer Killer who is under federal investigation. He talks to Sergeant Doakes, currently off duty, who suspected there was something off with him since the beginning. Dexter opens up and says that his father (who committed suicide after training Dexter and witnessing his son having dragged home his victim) killed the wrong person. Dexter doesn't consider suicide as a way out for himself, though, thinking it's pathetic.
* Serial killer, Mary Ann Cotton, killed 20 of her husbands and offspring in County Durham in the 1800s. She had her own nursery tune, sung after her hanging in 1873:
* Serial Killer. Most experts reject him as a possible suspect since he was imprisoned in Illinois at the time the murders took place.
* Serial Killer murders a wealthy man's daughter, the man offers Simone $1,000,000 to kill him instead of arresting him. Simone doesn't do it but also doesn't report the illegal solicitation of a contract, giving the man some slack over his grief. Later, after the killer is arrested, it is all but stated that the wealthy man pays another man whose daughter was also murdered by the same serial killer (and who was an expert sniper during the Vietnam War) to murder him. The assassin confesses and is willing to pay the penalty but refuses to implicate the wealthy man, who is now paying for the murderer's wife's dialysis at a private clinic.
* Serial Killer named Jinsaku Hino, when they normally deal with espers and sorcerers.
* Serial Killer outside the house who our matricidal "heroine" can't simply call the police about.
* Serial Killer parent everyday, and has fought huge beasts with Eridan together to feed it.
* Serial Killer put on a kid's show. But her monstrous sadism and bitter rivalry with Arcee make her beloved by quite a few.
* Serial Killer reveals that he's very much alive and made it to Johto.
* Serial Killer Richard Chase was delusional enough to believe that if he didn't eat people's organs and drink their blood, he would die.
* Serial Killer Richard Ramirez had his trial interrupted when one of the jurors was murdered. The other jurors were terrified, believing that Ramirez had somehow arranged for it to happen. It was later determined that the juror had been shot by her boyfriend for reasons unrelated to the trial.
* serial killer Robert Maudsley. Peterson was a carnival strongman prior to his sentence and is still a mountain of a man even though he's pushing seventy. He requested to have his cell changed because Maudsley freaked him out.
* Serial Killer Robert Quarles committed his first murder at fourteen, executing his sexually abusive, drug-addict father on orders from mobster Theo Tonin. As an adult he seems to view this as the point at which his life effectively ended, turning him into the monstrosity he is now.

* Serial Killer Ryan Chamberlain escaped from prison and took his twin brother's place in Port Charles society so that he could continue to stalk Felicia Jones, who he was obsessed with. In both cases, Kevin managed to alert people by discussing events that Ryan couldn't have known about.
* Serial Killer: Several of the more infamous ones (Ted Bundy, David Berkowitz, John Wayne Gacy, BTK, The Zodiac Killer, The Yorkshire Ripper, etc.) became active during the decade.
* Serial Killer. She'd been friends with him during his Pacific Northwest slew of murders, though she didn't know what he was up to. For years after publishing this book, she received letters from women certain that they had had a near-miss with Bundy (and Rule was sure that a good chunk of these stories were accurate), expressing this sentiment.
* Serial Killer. She ended up suicidal and tried to abort her son. Lieutenant Tillman has petitioned to adopt the child (it's unknown whether his wife knew about the affair or if they even stayed together).
* Serial Killer, since there's so many scars on his body, and if you know about his comic book origin...
* Serial Killer. Since Windhelm is located in the northern reaches of Skyrim however, Windhelm trades the usual rainfall for heavy snow instead.
* serial killer' so Dean pretends they'll have a 'friendly' word with the IRS if they get some cooperation.
* Serial Killer, so his still being in prison 2032 actually fits. However, the real Dahmer was killed by a fellow inmate roughly a year after the movie was released.
* Serial Killers, their methods, motivations, and appearances all vary drastically. They're only able to function as a group due to Jack Slash constantly manipulating the members and their lack of teamwork results in them crumbling the moment they face actual opposition.
* serial killers uses brains as plant food for his favorite flowers... by cutting open their skulls and using them as flower pots. While they're still alive.
* Serial Killer talks about people begging to be murdered, but in his case it's ambiguous whether he's speaking literally or metaphorically.
* Serial killer Ted Bundy acted as his own attorney in his 1980 trial. The judge complimented him on doing a good job, in fact, and commented that Bundy might have made a good attorney. Even so, he wasn't good enough to keep himself out of the electric chair (Bundy had represented himself while on trial in Colorado earlier, and escaped by jumping out of a law library window where he had been allowed access to research his case).
* Serial Killer Ted Bundy proposed to his girlfriend Carol Boone while questioning her during one of his murder trials (he was acting as his own attorney). She accepted and he declared "Then I hereby marry you", taking advantage of an obscure, bizarre, but still valid Florida law that allowed two people to wed in this fashion.
* Serial Killer Ted Bundy's Pacific Northwest murders was his abduction of two women from Washington's Lake Sammamish State Park on a beautiful, 90-degree day.
* Serial Killer that Pacino's father was not able to capture - which would have led to Pacino's father's suicide.
* Serial Killer that subjected their bodies to various conditions (such implanting a septic organ in a man, tying the entrails of another into a bow-tie knot, implanting a radioactive isotope in another man's brain, etc) that would eventually kill them.
* Serial Killer that used them to carry out his crimes. He fully intended to have them take the fall for it, should the crimes ever be exposed. Even so, Koharu loved her adoptive father very much and struggled with guilt over helping in his crimes.
* Serial Killer: The one doing all the killing, it wouldn’t be a slasher work without one.
* Serial Killer: There's a murderer on the loose, and people are dying one by one. Can the heroes stop the killer before they strike again?
* Serial Killer Vigilante archetype has an ability, "Charming", which functions as a mundane effect equivalent to a charm hex to avoid suspicion in people — but

not animals. A knight or inquisitor may be fooled by the vigilante's cool nature, but her horse won't be.
* Serial Killer was absolutely adorable. Because of the blind boy (whose mother he'd killed), he saw what he'd become and hated it. At least that's what the end of the episode implied. He'd left a note at the murder which read "Please stop me" even prior to this as well. Clearly, he wasn't doing this out of desire, but from a psychological compulsion.
* Serial Killer was caught because his car got a parking ticket, which gave the police a vital clue to find him.
* Serial Killer wears a white porcelain mask to hide his identity during his assaults.
* Serial Killer when he dresses in uniform and enters a police station. It turns out the police station is an abandoned building due for demolition and the killer is a madman who thinks he's a cop.
* Serial Killer whom he plans to have disappear so no one will ever know what happened to them. The police rescue the children and find stacked on pallets a drum of sodium hydroxide for each child, with the paperwork already filled out to have them shipped to India for disposal.
* Serial Killer with victims from all over the city. The detectives who handled the case of the Brooklyn girl outright refuse to cooperate because of the underhanded way Benson and Stabler got their files until the latter pair remind them that yet another little girl is going to die if they don't help.
* Serial Killer. With your help, she can finally catch up to her and finish the job.
* Serial Killing 4 Dummys, Amil uses a homemade shaped charge to blow open the doors to the school. However, he has forgotten how he wired the bomb, and spends a few minutes trying to remember which wire connects to which. He eventually connects two wires and, instead of starting the timer, immediately detonates the bomb.
* Serial Killing 4 Dummys, Grimaldi threatens Casey by declaring he will "rip your heart out, show it to you, and use it as a sock puppet!" Given the circumstances, it is not clear if he is indulging in hyperbole.
* Serial Killing 4 Dummys in an exercise machine hooked up to a circular saw above her head. She has to hold up a weighted bar with her legs. As her legs tire and the bar drops, the saw edges closer to her head.
* Serial Killing 4 Dummys, the biology teacher is eating a ham sandwich while watching his students dissect fetal pigs.
* Serial Killing 4 Dummys: When Casey prepares to go and kill his neighbor's dog, there is a scene of him gearing up and hanging the power tools he bought all over himself.
* Serial Killing 4 Dummys where he brutally murders whatever person is currently annoying him.
* Serial Killings, Specific Target: A murderer covers up the murder by killing other people with similar traits as the initial victim.
* Serial Killings, Specific Target: A murderer who only really wants to kill a specific individual, but they try to hide their motives by murdering several other people to make it look like the work of a serial/spree killer.
* Serial Killings, Specific Target kill additional victims to disguise the motive for their intended victim's murder and make it look like the work of any of the other types of serial killers described above.
* Serial Mom: Catching Scotty at a local club, Hammerjack's, Beverly sets Scotty aflame onstage in front of a deranged crowd during the set of an all-female band called Camel Lips.
* Serial Mom for screams of terror. While his parents are being murdered, no less.
* Serial Numbers Filed Off) that "Jeff-inspired" stories were banned on Creepypasta Wiki.
* Serial Peacemaker a professional mercenary and thus is very pragmatic about such things.
* Serial Prostheses: A character has their body parts progressively replaced by prosthetics.

* Serial Prostheses: A character keeps losing limbs and getting more prosthetics.
* Serial Rapist: A character who rapes numerous individuals. For obvious reasons, it's a big MEH crossing.
* serial rapist and two of her friends. Carpenter got away while he left crucial evidence behind, such as his police-issue flashlight. Hubbard was hunted down, identified and convicted of the rapes, getting 56 years in prison. Carpenter was largely responsible for this, as she held onto the flashlight and turned it over to the police, something many not have known about the actress.
* Serial Rapist: A rapist who sexually assaults a series of individual victims.
* Serial Rapist: A sick pervert who has made a hobby out of molesting and raping people.
* Serial Rapist: A sick pervert who makes a habit of sexually assaulting individual victims, one after another.
* Serial Rapist Dick Reed is set free because a technician at the crime lab fouled up the protocols on a DNA test.
* Serial Rapist Jack Jones confessed in a letter that he was responsible.
* Serial Rapist of a son, by Senator Roark himself in revenge for what he did to said son, with the added bastard move of blackmailing him into taking the fall by threatening Nancy's life, resulting in him spending eight long years in prison.
* Serial Rapist: Someone who regularly engages in sexual violence as a sick hobby.
* Serial Rapist). The girl's brother was in the Marines, had someone cover for him when he went out for the night, and burned the rapist alive.
* Serial Rapist who pretends to be a police officer to get close to his victims . He even hangs out in cop bars. It also means that when he drags away one of his victims, no bystander thinks anything wrong is happening. The squad initially think he's a real cop before they recognize he's a fake. When they do work this out, there's talk about the dangers of informing the press. Namely, real police will have a harder time doing their jobs, particularly pulling people over for traffic violations (his MO).
* Serial Romeo: He repeatedly falls for every girl he meets, insisting that she's the one for him.
* Serial Spouse: A character who has been divorced again and again and again.
* serial tax evader who has abused every trick in the book to avoid giving the government a single coin.
* Serial Tweaker: A style of editing where someone makes a long series of minor edits to the same page, typically to resolve an issue with one of their own edits. It can fill the page history up with tiny edits and is thus considered undesirable.
* Series 10: The mid-season "Monks Trilogy" starts with "Extremis", a
* Series 10 was pushed back to Spring 2017 from the originally planned Fall 2016 by
* Series 1 (1992-1993) and 2 (1994-1995) to series 3 (2003-05) — 8 years.
* Series 11 had a specially-made trailer highlighting its guest stars, who included
* Series 12 finale "Skipper" sees Rimmer use a dimensional skipper to visit various alternate
* Series/13ReasonsWhy, Hannah feels this way about Clay and Tyler feels this way about Alex
* Series 13's "Cars For Teenagers" challenge, parking quietly at night. Hammond and Jeremy elected to push their cars into position. James, on the other hand, was doomed before he started...
* Series 1 has "Bad Wolf", in various forms, following Rose and the Doctor around space and time. They're
* Series 1 — to become heir to the throne, or at least get noticed by his father.
* Series 2 continually said that Rose was going to die, and Rose (narrating) introduces the final
* Series 2, episode 4: Margaret Cabourn-Smith gets grumpy about the fact that her only role in the last sketch is as an owl.
* Series 2 led to the speculation that Moriarty faked his own death and that he'd

return sometime in the future.
* Series 2 — not as clear as other seasons, but apparently to marry Queenie and become the richest and most powerful man in England.
* Series 3 has Mary Morstan, Charles Augustus Magnussen, and Sherlock and John's friendship becoming closer than ever.
* Series 3 of the trading cards spoils a lot of events (big and small) from the fifth season. Along with the card for Bulk Biceps stating that he has a part-time job at the Ponyville Day Spa (proven to be true in
* Series 4 does something similar with its final three episodes — "Turn Left" has a standalone plot and is a separate story officially but leads directly into "The Stolen Earth", which is a two-part story with "Journey's End".
* Series 4 — the clearest example of this, Captain Blackadder's endless attempts to get out of the trenches before he dies.
* Series 5 has Rory to Eleven and Amy. He's a bit character when he first appears, but eventually becomes a companion midway through it.
* Series 5 has Rory, who dies and gets erased from existence. He still manages to come
* Series 6 had a conspiracy thriller, a madcap pirate romp, a fantasy laden with horrors, a sinister clone saga, a
* Series 6 introduced the Silents, whose gimmick is that people forget they ever saw them the second they're not looking directly at them.
* Series 6's Ian rarely messed up and managed to win Star Baker three times in a row. He ultimately didn't win in the final, however.
* Series 7B had to contend with the aftermath of old companions leaving, the Doctor possibly leaving his travels, the Doctor possibly being on his very last incarnation, meaning a way had to be found for their life to be extended to allow a new incarnation to replace Matt Smith,
* Series 7 had the concept that 'every episode was a different genre of blockbuster movie' with movie posters for each story. In 7A, there's: a conspiracy thriller, an
* Series 7: The Contenders: Brooke Smith pushes this trope to its logical extreme in the dark comedy in which unwilling contestants in a reality TV show are forced to hunt down and kill each other. Smith plays Dawn, the heavily pregnant reigning champion, waddling her way between hits.
* Series 7: The Contenders Dawn garroting a victim from a past series this way.
* Series 8, despite having a brand-new Doctor played by a charismatic and well-liked
* Series 8 establishes Danny Pink as a love interest for Clara Oswald after the Twelfth Doctor, having regenerated into an older form, basically pushes her away and puts an end to the romance that had been brewing with the Eleventh (acknowledging that the Eleventh thought of himself as her boyfriend). This evolves into a somewhat bizarre
* Series 8 was essentially a variation on this: an elderly Doctor in his fifties, his two first companions being teachers from Coal Hill School (kinda), and a new regeneration cycle were all elements from the very beginning.
* Series 9 contains the example of Ashildr, a Viking girl who was given immortality by the Doctor. At first, she becomes a
* Series 9: "Face the Raven" was written as a standalone story — and is often listed as such — but becomes the opening salvo of a three-part finale in the final 10 minutes, which see the Doctor captured and handed over to a mysterious enemy and Clara, his beloved companion,
* Series 9 has Clara Oswald's lifeforce/soul ripped from her body at the end of
* Series 9 in 2015 ended on an open-ended fugitive arc, with the newly immortal Clara Oswald last seen on the run from the Time Lords.
* Series 9 in 2015 had some doozies, including: an issue of the official
* Series/9ss episode"Buck, Actually", a woman feeling ignored by her husband goes to great extremes on top of a freeway overpass to get his attention. When the husband showed up to prove his love to his wife he plays the song "In Your Eyes" by holding his phone above his head next to a cop cars' speaker system.

* series adaptation of; however, series-specific, Father Mulcahy was played by George Morgan in the pilot episode, before being replaced by William Christopher for the series proper - it's easy to forget Morgan as Mulcahy in the pilot, because Mulcahy never spoke in that episode. Ironically, Christopher had originally tested for the part, but instead of doing a table reading, ad-libbed much of his dialogue, which was unprofessional, and the part went to Morgan instead. Afterward, the producers decided Christopher's quirky personality was a better fit for Mulcahy, so they brought him back, on the condition that he would stick with the script.
* Series Addams Family. May be the maker as well. They're creepy and spooky and altogether ooky but generally loving and benevolent.
* series. After attaining godhood, Naruto and Xanna appear mostly the same as before, though with horns like Kaguya and Xanna's hair turns from red to white while Naruto is permanently in sage mode. In later stories, Naruto makes clear that neither of them are remotely bound to their physical form and simply use them to enjoy mortal pleasures such as food, sleep, cuddling, and sex.
* series all about an old friend of his who learned how to grow money trees, and soon owned a thousand forests of them.
* Series author Elizabeth George was openly displeased about the casting choice for Barbara Havers of
* Series background lore tells of a woman named Lamae Beolfag, chronicled in the book
* series: Bon Bon, a female pony, was given a very gruff masculine voice for the latter half of the series. Prior to that, what few noises she made were provided by miscellaneous audio clips.
* Series/Bull has the titular character getting jury duty. He rants as it's a waste of time since he owns a law counsulting firm, he gets excused quickly. Turns out, this time he had to stay.
* Series/Bunkd: In "Inn Trouble", after seeing Finn licking the "dirt" off of his arm, Gwen reaches over and puts her finger into the "blood" on his elbow and tastes it, recognizing it as raspberry jam. Lampshaded by Destiny who asked her what if it had been blood.
* series by Daniel Potter has The Veil, a force put in place by The Fey that prevents normal people from seeing the supernatural. It eventually becomes a major plot point. If the supernatural gets too obvious in an area, then The Veil will destroy that place and pass it off as a volcanic eruption, or an accidental nuclear explosion, or some other disaster.
* Series canon states that the very act of choosing a Slipstream path by an organic being makes their choice the correct one (kind of like the "Observer Effect" fallacy sometimes used to link Quantum Mechanics to pseudoscience), explaining why organics are so "good" at it and AIs can't do it.
* Series "Captain Scarlet & The Mysterons": At the end of EVERY EPISODE. But he Always Gets Better.
* Series/Chucklevision has the Chuckle Brothers tasked with protecting such a vase. Surprisingly, the vase actually survives the events of the episode, and instead, the ending of the episode involves it getting put into a cloning machine, and Paul and Barry find themselves having to smash all the cloned vases in order to preserve the vase’s uniqueness, as it’s meant to be the only one of it’s kind in the world.
* Series co-creator Ben Lifson gets in on the fun in #3 as the voice of a pompous prosecutor.
* Series co-developer Francisco Angones has said that Webby will not get into a relationship with any of Donald's nephews or vice versa. They're just really good friends who treat her like the fourth triplet on their adventures.
* Series composer Nobuo Uematsu likewise considerer the OST to be his greatest work, and the one he had the most fun with.
* Series composers Nick Balaban and Michael Rubin voiced Mr. Salt and Mailbox, respectively.
* Series Continuity Error: Events in a story that contradict previous explicitly established canon.

* Series Continuity Error, it was originally a hint to the planned reveal that it wasn't the real Michael, but a copycat killer.
* Series Continuity Error: The series at one point makes a very noticeable continuity error that is too glaring to overlook or excuse.
* Series Continuity Error: The work has several blatant inconsistencies regarding canon.
* Series Continuity Error when he tried to behave, though these events are moved to a later episode in the show. While they were still treated as wrong in both works, and apologised when called out on it by Skarloey, there was at least some founded explanation for their hatred of Sir Handel originally.
* Series creator J Michael Straczinski longer than that definition, to create an effect without "actually" brainwashing people. Other countries have stricter laws, requiring that segment to be cut out entirely for broadcasts in those countries. Ironically, studies have shown that subliminal advertising has no effect at all.
* series creator Reinhold Weege, the character was already called Harry, already a magician, and already a devoted Mel Tormé fan before Anderson was cast.
* Series creator Satoshi Tajiri's favorite Pokémon are Poliwag and Poliwhirl.
* Series creators Carter Bays and Craig Thomas appear in a late first-season episode of
* Series Creator Stephen Hillenburg has a vocal cameo in the film as the voice of a live-action baby who says, "SpongeBob!"
* Series creator Stephen Hillenburg was the original voice of Potty the Parrot. Executive producer Paul Tibbitt eventually took over after Hillenburg left the series.
* series details Matt and Karen's reconciliation in a series of snapshots. This includes having to work through Matt's unreliability during the trial, as well as explain why Matt swung from extremes like a pendulum as a result of Elektra.
* Series director Mic Graves' name has been seen on everything from books and logos to TV appearances (cf. "The Signal" where half of Gumball's face is cut off with a clip from a talk show called The Jack Dingle Show that has the topic "Mic Graves Ate My Hamster").
* Series director Peter Avanzino has described H.G. Blob as "a pain in the ass to draw."
* Series/Enlisted as he gradually decompressed the stress of years of combat. While his brothers celebrated the anniversary of a particularly close call, Pete had a breakdown because others did not survive that battle.
* series fanart involving a female Meowstic abusing her Espurr child (and Meowstic husband) in over-the-top-ways.
* Series Fauxnale, Kim is under attack by giant robots, calls Wade, and he's got another one destroying his room. Earlier in the film, Kim takes a call from her friend Monique for some high school gossip while flying down a street in central Tokyo on a grapple line attached to Shego's fighter jet.
* Series Fauxnales that completed the character arcs that were this trope.
* Series Fauxnale: The viewers think this episode is the end of the show, but it isn't.
* series feature genetically engineered humans capable of interfacing directly with computers.
* Series Finale, an alternate ending was filmed in which the main characters are found not guilty and do not go to prison.
* Series Finale and was advertised as "Starcrossed: The Movie". When it was released in the UK, the cover of the DVD indicated that this is exactly what had been released there as well; but nope, it had all three episodes UNEDITED, playing in a continuous manner.
* Series Finale, appropriatedly titled "The Doomsday Project", was the culmination of the show's climatic story arc. The titular device was a gigantic tower-like machine that produced UFO-like pods and dispursed them around Mobius in order to subjugate the remaining pockets of resistance on the planet.
* Series Finale as a whole. Q gives Picard a few hints, but by and large, Picard is

left to figure out the cause of the anomaly and what to do about it.
* Series Finale, Captain Picard is living in three alternate timelines, one in his past, one in his present, and one in his future, at the same time, and has to use information gathered in certain timelines to aid others.
* Series Finale comes within a hair's breadth of being named after this trope: "De Patre Vostro" (About Your Father...).
* Series Finale, features a subplot where Ms. Barch mistakes Mr. O'Neill's attempts at sympathy regarding her ex-husband as a marriage proposal.
* Series Finale is on his way to attack him and the rest of the Kids Next Door, when saying goodbye to Numbuh 5, he gives her his Sunglasses and promotes her as the NEW Numbuh 1 of the Team.
* Series Finale mentioned that she was supposed to be in the epilogue but they can't bring about her emotional state which led to rumors that she went insane after learning about McGillis's fate and Gaelio's role in it.
* Series Finale of Kryptonite, but in this case the Ectoranium is as much of a danger to humans as ghosts since it's a large asteroid that got knocked off course towards Earth.
* Series Finale revealed that The Mother had died six years before Ted began telling the story.
* Series Finale saying about humanity. Q begins to whisper something in his ear, then changes his mind, smiling broadly and bidding Picard farewell.
* Series Finale taken to the extreme. To hammer the point home, the penultimate scene shows the main characters gathered around a television set watching news anchor Howard Handupme deliver the final forecast: "And taking a look at the long-range forecast: continued snow, darkness, and extreme cold. This is Howard Handupme. Goodnight... goodbye." We then cut to the family's home being gradually covered with snow...
* Series Finale. The detectives come across a website of someone boasting they're going to shoot up and blow up a school while showing off enough ammo and explosives to make their threat credible. The scramble is to try to find the perp before he can carry out his boast. In the end, a school shooting does occur, but the shooter is overpowered before he can kill anybody. Also, at her retirement party, Van Buren learns that her cancer tests have come back negative, and happily introduces everybody to her fiancée.
* Series Finale, the equivalent of Artie at the future version of the Warehouse, is played by executive producer Jack Kenny, who also directed the episode.
* Series Finale. Their final scene has Drakken's flower wrapping them together and the two sharing a shy smile, but it isn't made clear what their current relationship is.
* Series/Firefly where Malcolm Reynolds is an Independent (Browncoat) trying to call for reinforcements, who pull out at the last moment because the Alliance had just sent in forces so large that they would most likely have annihilated both the ground troops and the cavalry.
* series follow (non-consecutive) generations of the Blackadder dynasty.
* Series Franchise: Franchises that have several distinct series and adaptations under their umbrella.
* Series Goal The only ones in on it are Wormwood and his parents. Averted as of Season 4 once the family finds out the truth.
* Series Goal was to see Arthur reinstate magic back into the kingdom. He dies before this ever happens, and though the episode (sans coda) ends with the image of Guinevere taking the throne after having realized that Merlin has magic, we're given no indication whatsoever about how her reign went, whether Merlin returns to Camelot, or how the magic issue is resolved.
* series, have had both art director Ko Takeuchi and series producer/creator Tsunku♂ express thanks and fondness for their fans' dedication to the franchise.
* Series Hiatus: A series goes on a break from releasing new episodes.
* series, Laurel brings her past self, Diggle, Tommy, Roy, and Thea 16 years into the future. She then shows them the first two years of Oliver's exile, the first

two years of his return (both are shown as videos made by downloading memories), and finally tells them details that happened after and as a result of the events of those early years. This is done in the hope that this knowledge will allow them to prevent the worst of the tragedies that await them. The third installment, deals with them having been sent back to their original time and starting to attempt to do exactly that.
* Series/Lovesick, Dylan plans a surprise party for his parent's anniversary. While waiting to surprise them, the parents come into the house and begin talking in detail about their excitement to have sex. Dylan immediately jumps up to stop them from talking.
* Series Mascot: A character used in advertising to represent a series or company. For marketing reasons, this character will often be cute.
* Series Mascot: An iconic character (usually good guys) chosen to represent a fictional universe or media franchise.
* Series Mascot but those are set on alternate Earths, making her appearance more plausible, if still token).
* Series Mascot in-part due to its popularity amongst furries. It's often accused by people who dislike it as being "furbait".
* Series Mascot: Most good guys serve as iconic characters chosen to represent a fictional universe or media franchise.
* Series Mascot Pikachu, all because it's incredibly lonely and wants to be as loved as the little electric mouse itself. Fans immediately adored the poor little ghost, and pictures of it sitting there just wanting to be loved and accepted have flourished.
* Series Mascot, was born on November 23rd, which is when the first Tamagotchi toys were originally released in Japan in 1996.
* series of ads coming in to complain about not being on their 8 meats pizza.
* series of ads, in tuxedos, facing each other across a stage and giving dramatic recitations of mundane text-message, Facebook and phone exchanges.
* series of adverts. They are notorious in fandom for the final advert, which depicted the relationship between the two characters as overtly romantic.
* series of bizarre exchanges, trading Captain Sisko's desk for an induction modulator from the USS Musashi, for a phaser emitter, which is finally traded for a graviton stabilizer.
* Series of iPhone commercials featuring celebrities asking Siri questions, playing broad caricatures of themselves:
* Series of Let's Plays. Want to experience Nakar's wonderful tales about the exploits of
* series of manoeuvres which are as fun as the credits themselves. There are also silly "intermissions" to watch between each set of names.
* series of novels by Donald E. Westlake. Dortmunder has an uncanny ability to snatch defeat from the jaws of victory by having the most unlikely things go wrong. He actually feels uneasy if everything is going too well on a job.
* series of old jokes with *NIX commands giving "meaningful answers". One of them is
* series of the same name, frequently gets drunk at restaurants and parties, resulting in slurred speech, falling over, and vomiting.
* series of TV ads for Dutch insurance Centraal Beheer use this trope as well, ending in the phrase "Even Apeldoorn bellen" ("I should call Apeldoorn" — the place where Centraal Beheer is headquartered.)
* Series of Unfortunate Events book is based on pretending he's doing this for authenticity.
* Series One plays it straight, with Baron Stellos sending out a new Hollow Heart minion each chapter or few chapters.
* series. On the commentary, Joss Whedon says he wanted the central planet settlements to look 'genuinely Utopian rather than just tall'. Thus the design of the cities notably omit crystalline spires.
* Series producer and co-director Kerry Shawcross also serves as the voice of Team SSSN member Neptune Vasilias.

* Series' recurring character Jiub has a gruesome scar over his eye that looks very much like an "evil" scar. Played straight initially, as he was a
* Series/Rome have friendly comparisons. Likely due to being made by mainly the same people.
* Series/Sharpe episode Sharpe's Battle, Sergeant Harper gets one when he comes across a deserter who had killed one of his men.
* Series/Skam The relationship between Noora and Wilhelm was catalysed by Noora telling the penetrator off for how he treats girls.
* Series/Skins. His whole character revolves around seducing Girls and a Boy for no other reason than boredom.
* series takes place over a period of six months or so, each book encompasses a variable period, ranging from a few to forty-eight hours, and only rarely more. These are always exceedingly eventful hours. Most of the unmentioned time seems to be spent in transit from one place to another.
* Series/Taskmaster: the dom/sub sexual tension between the Taskmaster and his assistant is quite intentional and played up more and more starting from series 3. By series 6 they've kissed on screen. They've also discussed it outside the show.
* Series that end abruptly or unsatisfactorily, as Henry Jenkins cites in
* series the animals and plants have mutated into huge monsters, and the predators among them frequently hunt humans as well. It's probably easier to list the animals (and even plants) that humans.
* Series/The Bill second spin-off series M.I.T (Murder Investigation Team) features ITV News presenter Trevor McDonald. The story was about the murder of Sgt. Matt Boyden. This show is a
* series, the Marquis de Carabas keeps "a piece of his life" in a box in case he is ever killed. He is.
* Series/The Vietnam War: A 10-part American television documentary series about the Vietnam War written by Geoffrey C. Ward and directed by Ken Burns and Lynn Novick. The first episode premiered on PBS on September 17, 2017.
* Series Three downplays it. The various Fallen Star prisoners often serve as enemies for the Rangers to fight and are treated like this, but they are given much less focus than the Hollow Hearts were, and are less frequent.
* series to fill in with fan characters, a vaguely-described laboratory for them to be born in, and a universe for them to explore. They made sure to take advantage of this.
* series, Tony Stark and Loki end up bonding over always being compared to someone else (Captain America and Thor respectively) and being unable to measure up despite being vastly superior in other, arguably more useful, ways (technology and magic). Furthermore, both were outcasts of their groups (Avengers and Asgard), seemingly unloved by their fathers, and had loving mothers who were brutally murdered.
* Series Two averts it entirely, instead putting the focus on the five
* Series VII also features Chris Barrie commenting on episodes he doesn't appear in (his character left in episode 2 but appeared in flashbacks in two more episodes after that) and for one episode he basically complains how boring it is, and the rest of the cast agree.
* Series/Weeds When Doug assures Andy that a raw egg mixed with a Clamato and some crushed Oreos will fix him right up after a rough night drinking.
* Series wide, she can never seem to keep track of what "normal" people do or act like no matter how many times the team try and explain it to her. She eventually
* Series/Wings, Lowell has spent months building a perfect scale model of a blimp, which actually flies under remote control. Of course, Joe tries flying it in his office, and it is smashed by someone opening the door into it.
* Series writer Doug Lawrence (better known as Mr. Lawrence) provides the voice of the villainous Plankton. Stephen Hillenburg had created Plankton as a potential villain for the show in 1997 but later feared that Plankton's plans would get repetitive and decided he would be better off as a one-time character. Doug Lawrence loved the character and used both his writing skills and his voice to prove that Plankton could work as a major antagonist. If it weren't for Lawrence's dual role as both the voice and writer for Plankton, his character would likely

never have become a major player in the show.
* Series writer Miles Luna provides the voice of Jaune Arc and the barking sounds for Ruby's pet corgi Zwei (but he voices the latter
* Series X, in keeping with Rimmer's luck, introduces his perfect match - one of the greatest erroneous reasoners in the known Universe - and promptly chucks her out of an airlock.
* Serignapatham and rescue intelligence agent Colonel McCandless. To prove his loyalty to the Sultan of Tippo, Sharpe is given a loaded musket and told to kill McCandless. Naturally, the musket doesn't fire properly. Sharpe later tells Lawford that he knew the gunpowder used to prime the musket was bad before he fired. However, he makes it perfectly clear later, that if the powder had been good he would have shot McCandless anyways to keep his cover.
* Ser Ilyn Payne serves as the Queen's Justice (read, headsman). He had his tongue cut out by the Mad King Aerys II Targaryen for suggesting that Tywin Lannister was the true power behind Westeros, and this made him a grim man in personality, who seems to deeply enjoy his work, beheading criminals for the King. At the end of the first book,
* Serina: All life on Serina is descended from Earth organisms, but that doesn't stop one clade of birds from evolving this.
* Serina are a species of highly-derived avians whose life cycle simulates the entire evolutionary history of life on earth. They hatch from eggs laid in water into a swimming tadpole-like form, and gradually grow into amphibian-like, reptile-like, and dinosaur-like juvenile forms before becoming arboreal gliders that eventually take to the sky as adults. The adult form, spending its entire life on the wing, lays its eggs by skimming over bodies of water to start the cycle anew.
* Serina being made in the assertion that their three-legged gait made them more efficient to the other quadrupedal bird-descendants they preyed upon (which is clearly a very unlikely case.)
* Serina can have wingspans of thirty feet or more. The archangel family in particular reaches the size of a small plane.
* Serina: Downplayed. The moon's oceans are largely similar to the ones of earth but a vast amount of phytoplankton in the water gives it a greenish tint. There's also the fact that when compared to earth, more of serina's oceans consist of shallow seas which allows a greater abundance of aquatic plant life and by extension, a more diverse array of animal life.
* Serina has the Polymorph Bird, a species with males coming in four different varieties: the large, aggressive Keepers, the smaller, monogamous Ardors, the deceptive, female-mimicking Tramps and the homosexual Bachelors. It's stated that without the other morphs none of them would be able to reproduce: the Tramps require Keepers to trick, for example, otherwise their entire mating strategy would be rendered useless. Even the male-to-male bonding Bachelors play an important role: they steal and adopt the eggs of other heterosexual pairs, which in turn lay replacements, thus actually increasing the fecundity of a population whenever they're around.
* Serina have six limbs. Curiously, they descended from the three-legged tribbets (terrestrial fish), but two fingers on each arm and two toes on the single hind limb became larger to aid in climbing trees, eventually developing their own fingers and becoming six functional limbs.
* Serina moon where a number of plants, algae, microscopic organisms and invertebrates were introduced, but only 8 vertebrates: 7 tiny fish (guppies, mollies, swordtails and platies) and only one tetrapod: the domestic canary. Over millions of generations, the canaries produce a bizarre array of species, resembling dinosaurs, mammals, reptiles and eventually even resembling insects and fish, while the guppies colonize the land and become analogues of amphibians, reptiles and mammals.
* Serina of different birds, such as the falocnaries and the sparrowgulls, and others take on forms such as the deer-like serezelles, the primate-like ornkeys and the aquatic fish-like eargills.
* Serina: The Kyran Islands were an isolated group of islands that where home to

various species of small burrowing birds called snuffles that hid from large predatory birds by hiding underground, but when the islands became connected to the mainland it allowed the small, mammal-like tribbetheres to enter the region, and unlike the native flightless birds they were able to follow the snuffles into their homes and eventually hunt them into extinction.
* Serina: The snuffalo are a species of large, flightless birds that walk tripedally, using their huge bills as a third leg. They rest its blunt tip on the ground when at rest in order to support their massive heads, and when walking they press it down in front of themselves and then use their huge neck muscles to pull themselves towards the spot where it's planted.
* Serina: The titular moon orbits a blue gas giant which is constantly visible in the sky. It also reflects much more light than our moon, making nights much brighter there then on Earth.
* Serina: The tribbets are tripedal terrestrial descendants of guppies that modified their tails and pectoral fins into three walking limbs. Beyond that, the various tribbet lineages develop a number of very unusual limb arrangements.
* Serina was seeded with select species by "mysterious creators", who then left them to evolve without intervention.
* Serina: While some of the creatures of the titular terraformed moon have developed bizarre bodies and behaviors many of the more abundant species have stuck to more basic lifestyles.
* Serina without physically meeting them and they may even feel sorrow if something were to happen to a Gravedigger that they've drawing with for years but they'll still attack each other if they were to ever personally meet.
* Serin's Izuki Shun is this as well. Among the point guards of the national-level teams, he's physically the weakest by a sizeable margin. However, his Eagle Eye, polished fundamentals (particularly passing and stealing), and his ability to read plays and predict upwards of three to four moves ahead allows him to go toe-to-toe with players like
* Serious Business a metagame. It is a phenomenon noted in Game Theory. Essentially, in many situations, there is usually a best choice and strategy. And more often than not, the only thing that can beat this is no plan at all as part of making a good choice in a game is based on what you know the other person to be doing. This is especially notable in games where patterns play a heavy part of the game like poker. The unseen corollary then becomes to switch to tactics that are particularly effective against new players.
* Serious Business and always gets upset when somebody else does his job.
* Serious Business, because of their tasty-but-illegal-due-to-bird-flu-meat. That or their superior cock-fighting skills in the case of Poyo!
* Serious Business clearly state without shame that the Davidic line (including none other than Jesus Christ) came from the Moabites through Ruth.
* Serious Business, fanatical approach to war. The Chaos Gods in particular take the conflict in the galaxy seriously since it is, in many ways, what fuels their very existence.
* Serious Business fort, which in turn becomes a massive school-wide pillow fight that is treated by the combatants (and a documentary crew filming a record of an attempt to break a Guinness World Record) as if it were an unseen chapter of the American Civil War.
* Serious Business, immediately stopped the game. Considering the size of the players in the modern game (supposedly 14-year-old players have been known to comfortably top six feet and be similarly wide), it was far too dangerous.
* Serious Business in New Zealand that at the 2013 New Zealand sportsperson of the year ("Halberg") awards, the host introduced Prime Minister John Key and national rugby team coach Steve Hansen as "the man with the most important job in the country, and the Prime Minister."
* Serious Business in this book — it's even mentioned that he took the title from another kid some time ago.
* Serious Business. In this light, Russians views themselves as the sophisticated Elves versus the crass, building-obsessed American Dwarves.

* Serious Business it was, accidental knockouts weren't really rare and were seen as okay to happen; the wrestlers were instructed to protect themselves at all times, and if they didn't, the price was simply a match ended before it was planned.
* Serious Business. Look instead for the USDA sticker and classification in the US (Grade A/B Light/Medium/Dark Amber).
* Serious Business. Many of the larger breeders treat their cocks in the same manner as professional athletes with facilities for exercise and sparring, as well as experts on hand for proper nutrition and veterinary care. The country also usually hosts the World Slasher Cup, basically the World Cup of cockfighting, on a biannual basis.
* Serious Business: Popular entertainment increasingly reflected contemporary social issues in the wake of Trump's election, primarily for him being seen as a threat to civil liberties and multiculturalism, but also the fact many voted for Donald as a way of "flipping the bird" at a seemingly progressive cultural establishment.
* Serious Business: Something insignificant is treated as if it's a big deal.
* Serious Business that people would occasionally bet themselves into slavery.
* Serious Business: The act isn’t technically a crime, but the blowback is just about as harsh.
* Serious Business. The only alternative to being a Slayer is being a submarine crewman: Dwarfs hate and fear water with unrivaled fervor. The majority choose to become Slayers. Yeah.
* Serious Business: Treats an activity as though it had much more importance than most people would give it.
* Serious Business version of "I love you") instead of the more common "suki" (the more informal version, and the one most likely to be used).
* Serious Business was usually had — may actually have been the result of this. Rather than it being a 'get the women out of the way' time, it's now speculated that the custom arose because after an hour or so at the table, most of the women would need to relieve themselves, but would be too embarrassed to leave individually lest anyone guess what they'd gone for.
* Serious Business when it's not just infuriatingly annoying, especially to her fellow Glee Clubbers who just seem visibly tired of her antics at times.
* Serious Business when Khal Drogo announces that he plans to cross it.
* Serious Business, with at least one instance of a wrestler losing a court case because he would not break kayfabe, even under oath.
* Serious Business. Yeah. Could be a nod to the stereotypical player of the game or the name of the sport's most famous invitational side.
* Serious coffee enthusiasts have started using popcorn poppers to roast their own beans.
* Serious controversy has been raised over the question of what happens when people are too tightly packed to move, or rendered immobile by injury (Both are likely scenarios in riots and firefights), especially since the long-term effects are largely unknown, but probably not good.
* serious damage; so we don't see Marion do this, but we do see Ally doing this to herself unconsciously as she tells the traumatic story.
* serious, dramatic example. The title character dies before he can win the battle, so they just put his body in armor, put him on a horse, and set the horse running so he can inspire the troops to victory... and he still ends up mowing down several enemies. This is based on a legend about the real medieval Spanish leader, Rodrigo Díaz de Vivar, El Cid. See "Real Life" for more details.
* Serious example would be in Water 7 where, Sanji kicked Luffy across the room when his captain was on the verge of telling Usopp to leave the crew during their argument.
* Serious fight scenes are interspersed throughout but there is always witty dialogue to accompany them. Characters are really good at ruining serious moods.
* Serious herself is on amicable terms with her ex Twilight, even joking that they had had breakup sex before breaking up.

* seriously, and often he will go out of his way to tease her or mock her, therefore unleashing her violent side.
* seriously, aren't they? She clinically calls this "blackcock fever". She also dealt with a case where a zookeeper with an inferiority complex chose to measure his erection against the length of a poisonous Black Mamba. This did not end well.
* seriously attempted to stop him (as opposed to punishing the mortal women or the children he'd fathered with them); Zeus thwarted her and punished Hera. Plato, incidentally, thought such stories were blasphemous for portraying the gods as petty, immoral jerks, and wanted to ban them.
* seriously by insiders, pets ARE family and privileges allowed to older school students.
* seriously compared, too expensive for the average blue-collar contractor or farmer (the original market for pickup trucks) to purchase new.
* seriously criticized for various reasons many of whom are fans of the Water Tribes.
* seriously doubt fanfic writers' ability to write a story in that universe as well as the author can.
* Seriously. From Kaiba onwards, it's hard to find a rival, antagonist, or villain who is willing to describe the little guy with an adjective better than "worthless", despite the fact that, time and time again, it and its many variations have protected its owners from monsters with godlike powers, saving them and the world as a whole from certain doom each time. (The worst part about this is, some of these folks use monsters that are, if you compare the numbers, even weaker than a Kuriboh, showing incredible hypocrisy in their words.)
* Seriously Funny. He talks about when he gets in a fight with his wife and storms out the house, only to run back in to get his keys and wallet. Or even worse, pack his son's baby bag so he can go with him.
* seriously hard tank. In fact, it had some of the best turret armor in the cold war period....This truly was a camper tank. Especially since, well, teapot.
* Seriously, have someone put you in cuffs for 20+ minutes and try not to do this afterward. It's impossible.
* Seriously... look at all the caps we've put on this page alone. We had way too much fun doing this...
* seriously pissed that he destroyed evidence by erasing part of what the victim wrote. Of course, Sophie may have simply said that to get Langdon to stop arguing and get moving.
* seriously scary when out of control, his actions being the only thing in the games that actually seem to frighten Haseo.
* seriously screwed up, largely due to the trauma and guilt he carries from the Time War.
* seriously screwed up the Commonwealth military once peace was over, infusing it with a lot of politicking that has lead to the richest nation having the least effective military. Due to a top-level political marriage with the the far more more militarily apt Federated Suns, the Lyran armed forces eventually got a good shakedown from their new countrymen and became a much more effective force.
* Seriously Scruffy: Can't strike a balance between work and looking after themselves.
* Seriously Scruffy: When a character doesn't go out and interact with people enough to warrant being clean shaven.
* seriously suggested this principle could have computational uses that may suggest more significant effects.
* seriously; the society does not see you as a real man until you have the certificate proving the completion of your dues.
* Seriously, though, ordinary secret organizations and their activities are not sufficient to constitute a Masquerade. A legitimate masquerade requires the existence of a "real" world that is VASTLY different from surface-level reality, inhabited by aliens, vampires, wizards, or other supernatural beings that need to keep their existence a secret. The hackers and cryptographers who work for the NSA aren't exactly supernatural, though they do know about your recent search for

* "(Seriously, we could have died. We probably still will. Faeries are tricky.)"
* Seriously Weird: Harris Pembleton, a new arrival from England, becomes a magnet for all that is weird after he disrespects Steve, the Ruler of The Weird Dimension.
* Seriously Weird: In "Ghost Train", a ghost transforms the diner into the runaway train he died on, with Harris and his friends still inside and hurtling towards certain doom.
* Seriously Weird: In "Harris and the Mermaid", Harris foolishly challenges Wayne to a swimming race, oblivious of the fact that he doesn't know how to swim.
* Seriously Weird: In order to get more slaves for building a pyramid in "When Pyramids Were Square", an ancient Egyptian sorcerer travels to the future and offers Harris a secret ingredient that will make his new soft drink irresistible - and highly addictive.
* Seriously Weird: In "When Yoghurt Attacks", Harris has a yoghurt which goes weird. The yoghurt then starts attacking people and hamsters. Harris's friends think that the attacks are done by Harris 'coz hes always in the place where the attacks are. They soon find out that it is the yoghurt doing the attacking and they kill it by blending it and putting it in the microwave.
* Seriously, Who Farted?!! about how he ended up giving $300 (mostly in small bills) to a monkey in Las Vegas who gives high fives. He was drunk at the time but still...
* Serious programmers tend to start lists numbering from 0. This is because the array indices of most programming languages start from 0, and computers usually count from 0 as well.
* Serious Rainbow (except when she found out she could have had C-cups).
* Serious Sam 2, numerous floating islands are found in the Ellenier chapter.
* Serious Sam 2 one ups this by having a fairy tale-themed planet. Naturally, new members of Mental's Alliance consisted of anything which can cast magic and shoot a machinegun.
* Serious Sam 3: BFE mission, Lani makes a joke about fat people and is blown up seconds later. He calmly admits that was karma.
* Serious Sam 3: BFE modern Egypt setting. The additions of modern shooters conventions like sprinting, reloading and aiming down sights is also contentious.
* Serious Sam 3: BFE, when a beheaded rocketeer's heart is removed with a melee kill, it still beats a couple of times.
* Serious Sam 3 included a extra enemy that was literally invincible, an undead red scorpion man. Players on the forums pleading for tips on how to beat this thing (proving they had a pirated copy) sure made fools of themselves.
* Serious Sam 3, seeing as that game is a prequel to the First and Second Encounters.
* Serious Sam adds a few normal enemies that also require explosives to kill - fortunately, at least one type is usually encountered around the same time the player finds crates of infinite C4 charges.
* Serious Sam after Mental destroys the Earth by crashing the Moon into it.
* Serious Sam, after seeing at least two choppers get shot down, (one of which he was ON at the time), Sam decides he's not going to get on any more choppers.
* Serious Sam and any version of Serious Sam 2, both of which have a more cartoony art style than the rest of the series. His chin's size and squareness toned down in the more realistic games in the series, though it could still qualify as a more grounded example.
* Serious Sam. And if there's any doubt, the tagline for the third game is "No Cover, All Man"
* Serious Sam, complete with the final boss music from that game playing. Shoot out the speakers and the music stops.
* Serious Sam cutscene, the hero tries to give a rousing speech, but an enemy mook messing with the microphone cable manages to time his disruptions of the speech so that it turns into one of these. It still works.
* Serious Sam games, a dying Biomechanoid will reflexively fire off one last laser bolt (minor) or rocket (major) as it slumps to the ground.
* Serious Sam Go far enough into the area, or pick up the powerups, and mooks start

teleporting in en masse.
* Serious Sam has an AI surgically implanted in the titular character's brain, which allows for later downloading of things such as maps and guides.
* Serious Sam has gone this route - competitive multiplayer is now free to play, with the actual singleplayer/co-op game available as the "Campaign DLC".
* Serious Sam has them, mostly in planet Kleer. Most of them are found in the aptly named Boneyard level.
* Serious Sam have quite a lot of these; whenever the player enters a new wide area, there is a lengthy cutscene that has the camera explore every nook and cranny of the area, usually also drawing attention to important artifacts and useful items that might be around.
* Serious Sam III: BFE: You go inside a pyramid where everything is crumbling and yet there are still levers that activate falling ceilings. Could be justified in that there might be some Sirian technology behind the scenes holding everything together.
* Serious Sam II start playing around with his loudspeakers, making it sound nihilistic at best. After a moment of silence, a sing child starts clapping anyway, soon followed by everyone else, before taking off in their planes.
* Serious Sam, interestingly, features these. Behind a lightly colored spot on a wall, you could expect to find a secret by moving to it or shooting at it.
* Serious Sam is a large futuristic pyramid on treads and plenty of weapons and reinforcements.
* Serious Sam it screams, continuously, from the moment it's created until it dies. It gets quite unnerving. Or annoying, rather.
* Serious Sam: Next Encounter. Good thing the player has plenty of weapons... Worth knowing is that the game is officially disregarded as non-canon.
* Serious Sam regarding the Scythian Witch-Harpy, which appear to be humanoid women with bird wings and feet. The creature's data file indicates that its breasts are actually non-functional, and are merely a false facade (a form of evolved predatory mimicry) used to attract primate prey for the harpy to kill and eat.
* Serious Sam: Sam doesn't wear the standard military uniform the redshirts do. Instead, he opts for an ordinary t-shirt and jeans.
* Serious Sam sees Sam wonder where he can find the imprisoned Simba shaman right outside a building with a huge neon side that reads "Lucky's imprisoned Simba shamans".
* Serious Sam send Planar Shockwaves of various sizes along the surface they explode on.
* Serious Sam series are monsters without a head, containing a big eye and mouth on its torso.
* Serious Sam serious the game is, this quote from the man himself: "Now I'm seriously serious!"
* Serious Sam starts out rather slowly with most of the enemies coming one by one. A pistol and a single shotgun are your only ranged weapons near the beginning. Taking cover is also necessary despite what the game's slogan is due to a lot of enemies having hitscan weapons. Near the end of the third level, first big battles start to happen and the pace of the game picks up a lot, and from there builds up to series standard in pretty short order. The lack of ranged weapons can be averted by finding secrets. Find the right ones and by the time you reach those first big battles you already have both shotguns, an assault rifle, and the laser gun; this still leaves you with little ammo for them until the point you normally acquire them, though.
* Serious Sam that wouldn't rely on enemy resources for reloads, and picked .45 Schofield ammo as the best thing they could give him.)
* Serious Sam: The First Encounter (though he functions the same way).
* Serious Sam: The Floaters, Spawners, Rollers, Rhino Cybertoys, Rocket Turrets, Fatso Fighter Planes, Seagull Bombers, and Giant Cyborg Spiders which are usually mixed in with the various other enemy types, primarily zombies, aliens, and bio-machines.
* Serious Sam There are suicide bombers that run at the player yelling despite

being headless.
* Serious Sam: The Second Encounter are supposed to take place in South or Central America, on our Earth, in the Mayan age. However, as you near the end of this set, the sky goes completely dark, and a bit later on the night-time sky is blue-purple and... is that a nebula? Cool and beautiful but quite bizarre.
* Serious Sam: The Second Encounter remakes, this cutscene was removed, leaving almost no explanation for why the ship Sam was taking into space is now on fire and half-embedded into a cliff in ancient South America.
* Serious Sam Ugh-Zan III. The "Super 8" DLC includes that model alongside 7 new ones.
* Serious Sam, where the literal dragon, after kidnapping the hilariously ugly princess, decided to surrender her to Sam without a fight; he refuses, and they fight over who has to take her. Sam wins and agrees to take her if he can also take the magic artifact he was after.
* Serious Sam who will charge at Sam and scream until they explode either from charging into Sam or getting blown the hell up. If you have a big enough space, it is possible to have the Kamikaze keep chasing you and screaming all throughout.
* Serious Sam (with more anatomically accurate carnage), and, should you feel inclined to, you can carve up corpses with your knife.
* Serious Sam, with the Great Pyramid serving as a communications device to summon a starship once the player takes the Sun Orb to it.
* Serious's parents had been this to each other until her mother's death, having only divorced when Serious's father realized he was gay.
* Serious Steven", the Crystal Gems fall out through a ceiling at the end of a tunnel, all landing gracefully except for Steven, who falls flat on his face.
* serious threat to warrant a file that begins with "SCP-682 must be destroyed as soon as possible."
* Serious training scenarios for emergency responders (military or civilian) will sometimes use professional makeup artists so the "victims" will have very realistic looking injuries. It's one thing to practice moving someone and pretend they have a broken leg; it's quite another when you see a realistic-looking bone sticking out of what looks like ripped-open flesh from a compound fracture and the victim making an ear-piercing scream if you accidentally touch the wound, combined with litres of realistic blood all over the place.
* serious villain Scourge. Sideways does it voluntarily, his zigzagged departures often ending in this.
* serious... when he opens his eyes and he calmly states he is not getting married to a tomboy.
* "Ser" is also used (in the same way, gender-neutral form of "sir") in the
* Serithtial from the Curse of the Crimson Throne adventure path is by default a bastard sword, though it can reshape itself into a bladed weapon more favored by its user. It was used to defeat the dragon warlord Kazavon, only to be lost in his castle of Scarwall when his slayers were killed by orcs and the castle was enveloped by a curse. The sword is dedicated to fighting servants of the evil god Zon-Kuthon (of whom Kazavon was a champion) and is instrumental in overcoming the adventure path's
* Serizawa's partner Vivienne Graham has no illusions about how dangerous some of the Kaiju she studies can be, but it gets showcased in the
* Ser Jaime and Tyrion of the wealthy and powerful House Lannister get by on Tywin's and Cersei's reputation as well as their family's gold. Subverted in "Walk of Punishment" when Jaime tries to bribe Locke into releasing him. Locke gives Jaime a well-deserved
* Ser Jaime Lannister finds ruling and scheming extremely boring and generally prefers to solve his problems with violence. When that is not an option, however, he can be quite clever. That he is
* Ser Jaime Lannister (who is both shorter and considered to be way prettier than her) thinks Brienne of Tarth is far too masculine-looking for a woman. She's very tall, wears her hair short, dresses in men's clothing and armor, and even bows rather than curtsies.

* serjeant for the same thing). No member of the British upper class would be caught dead being referred to as a servant in any way.
* Ser Jorah Mormont fled into exile to avoid punishment from Eddard Stark for selling some poachers into slavery.
* Ser Jorah Mormont fled Westeros to avoid punishment for selling slaves. Later, he is also banished from Meereen and Daenerys' side when Daenerys discovers from Barristan that he was initially spying on her for Robert Baratheon.
* Ser Jorah Mormont may be the son and heir-apparent of a lord, but his father's the lord of a remote, barren island in the
* Ser Jorah urges Daenerys to look away when it’s obvious her brother Viserys is about to die a
* Ser Jory is killed when he tries to back out of the joining, after watching Daveth die, though it probably didn't help that he pulled a sword on Duncan. However, Duncan does warn, "
* Serkis Folk: Animated characters are brought to life from computer-generated models controlled by people in costumes.
* Serkis Folk: Animating characters by filming computer-animated models controlled by actors in suits.
* Ser Loras Tyrell and Brienne of Tarth swear vengeance against Stannis Baratheon after
* Ser Loras Tyrell fits into Effeminate or Non-Masculine Appearance and Typically Feminine Interests (e.g. his enthusiasm for fashion).
* Ser Loras Tyrell, following King Renly Baratheon's death. "When the sun has set, no candle can replace it."
* Ser Loras Tyrell has even more glorious armor, with small flowery patterns covering every inch of it. Makes sense, given that he's as
* Ser Loras Tyrell is regarded as one of the most good-looking men in the Seven Kingdoms.
* Ser Loras Tyrell (see Literature above) literally has the shiniest armor in Westeros, at least in the first season, and apart from some
* Ser Loras Tyrell's face shows great anticipation and excitement as King Renly Baratheon removes his shirt in "
* Ser Meryn Trant uses his position as Kingsguard to abuse his power and hurt weak children as opposed to saving them. It's actually part of his fetish to beat little girls.
* Serpamia Flare. A bit of a literal demonstration of this trope in the names; Cain has great trouble talking about his brother in Chapter Two and refers to him in the past tense, while Abel expresses extreme distaste/anger at the mere suggestion that Cain may be involved with a situation at hand at the end of Chapter Two. They seem to have some past issues, though a hint in Chapter Three suggests the two brothers weren't always on bad terms.
* Serpamia Flare, Cain has his clothes stolen by monkeys while he's bathing in a hot spring. He eventually gets them back, but not before chasing them while naked and having his party members sympathetic to him, which understandably annoys Cain.
* Serpamia Flare, Cain reveals in Chapter Three that he bears the mark of banishment from his hometown, the Holy Capital.
* Serpci, an Egyptian pharaoh Boss Ghost, folds her arms as if she's going back into her sarcophagus once she realizes she can't escape her capture.
* Serpentera Rangers from retrieving the Sword of Light. Unfortunately for Zedd, and fortunately for the universe at large, Serpentera was never able to build up anywhere near that kind of power again.
* Serpent,, he also had contingencies in place for the Chinese-controlled Pacifica, plus Quebec separating from Canada and the Maritime Provinces, cut off from the rest of the country, joining the remainder of the USA.
* Serpentina, one of the characters introduced in the first issue of
* Serpent. In this version, the sinking was deliberate on the part of the Stockholm's helmsman. It isn't explained why until later.
* Serpent of Immortality: Snakes symbolize immortality, regeneration and rebirth.
* Serpent of Immortality, where the magical plant which grants eternal life and

youth is stolen by a snake, making it immortal. Gilgamesh didn't get a chance to eat the plant and had to go home mortal.
* Serpentor, in the cartoons, is noted to be even worse at this. He can snatch defeat out of the jaws of victory. To date, he has launched an armed invasion of Washington DC, crowning himself the king of a "1000 year reign" but makes absolutely zero preparations to hold on to the advantage he gained by the element of surprise and is deposed
* Serpent's Reach: The Majat homeworld is Alpha Hydri III (although the Majat call it Cerdin).
* "Serpent's Venom" features an interesting variation, with a space mine with an access panel designed like a combination lock. The scene goes all out with this trope, including a "No, Wait!", uncertainty over the correct code,
* Serpentwar Saga. His favorite gig was to threaten recruits. Given that his recruits were taken exclusively from people who had been sentenced to death or several years of hard labor, he really did have the authority to do it, too.
* Serpentwar Saga. Pug, Nakor and Miranda have finally tracked down the legendary wizard Macros the Black in their quest to get his aid in dealing with the Serpent Queen. Miranda (whose background has been a total mystery up to that point) addressed Macros as Daddy and then says
* serpentwithfeet, moniker for African-American musician Josiah Wise, is gay.
* Serph has two retractable blades protruding out of his forearms. At least they look to be part of his actual anatomy in that form.
* Serpico, as it's based on real events, documents Frank Serpico's role in the exposure of widespread corruption within the NYPD rank and file.
* Serpico brought up the deep corruptions within the New York Police Department.
* Serpico commission to supervise the police, because Internal Affairs has proven ineffective, and corruption is rampant in the NYPD.
* Serpico discovers that this trope has become corrupted over time — despite receiving a meal allowance, police officers still expect free meals. Serpico notices the free meal is often leftovers or something that isn't selling well, so he starts paying for his meal. This so alarms the cafe owner that he chases Serpico down the street with his money. After some argument, they agree that Serpico will pay cost only while leaving a large tip for the waitress. He then finds the staff treating him with a lot more appreciation.
* Serpico does this again in a second battle with Guts, choosing a room filled with pillars to stop his large sword. Guts cuts through them anyways.
* Serpico. Frank Serpico's colleagues are implied to have set him up to get shot in the face. One of Serpico's clean colleagues even warns him of the danger he's facing confronting the NYPD corruption:
* Serpico is able to get a rapist to name the other members of his gang, and tries to give this information to the detectives but the detective investigating the case has the day off and no-one else is interested, so Serpico ends up arresting the others himself. The detectives are embarrassed and their lieutenant threaten to have him brought up on departmental charges for not filling out his notebook properly (which he hadn't had time to do) unless he gives them the case. By the time Serpico's own lieutenant finds out about this it's too late to do anything about it.
* Serpico is definitely this towards his salf-sister Farnese) since he has devoted his entire life to her and really doesn’t appreciate Guts flipping Farnese’s world on its head. Serpico has fought Guts three times over Farnese and he even admits to Guts he wanted to kill him out of jealousy for giving purpose to her life. Thankfully Serpico mellows out and thanks Guts.
* Serpico. One of Serpico's fellow officers pleads with him to drop his corruption allegations because his life will be in danger. "They don't even have to shoot you. They just have to not be there when you need them." This is played out when Serpico is caught by a closing door during a drug bust, and his police colleagues don't do anything until after he's shot.
* Serpico. Serpico is even less impressed when he looks up the man's record and finds that he served time for the murder of a police officer. The other officers

can only say, "Well how were we supposed to know?"
* Serra died of plague some years ago and Illyrio still keeps a locket with her picture inside.
* Serra's Realm, now destroyed, was also known for its floating landscapes, but they moved in predictable patterns rather than Zendikar's "slam into each other at random" approach.
* SERRAted Edge and theorizes he may have started a rash of accordion thefts by convincing them of the magical nature of the instrument. Part of the reason they go insane is because they think Tannim is thinking about alchemical terms (and they can't figure out what the terms mean because he really isn't).
* Serrated Edge, so the forged license not being in any official databases is a moot point. Besides, all three protagonists are deliberately living "off the record" to hide from enemies.
* SERRATed Edge trying to figure out what the hell Tannim was thinking about.
* Serrator, due to being such a badass villain, always wiping the floor with the Rangers. His sophisticated, teacher-like demeanor also highlights his coolness. The only thing that matches Serrator's awesomeness is his sadism and evil.
* Ser Rodrik goes down literally spitting on Theon for his betrayal. And considering what Theon goes through later, with a
* Ser Ruth, another Grey Warden, turns herself in to the Inquisition after
* Ser Stafford Lannister, as with most Lannister commanders not named Tywin. Even though the Lannister forces had surrounding Oxcross completely under lockdown, they failed to account for the Stark direwolves, allowing Robb to get the jump on him and his men with the help of Grey Wind. In the books, Tyrion thinks very little of his uncle, and most are well aware that his son Daven would make a far better commander.
* Ser Stafford Lannister doesn't even get any screen time before being killed. The same is true of the books, as he's only mentioned briefly before and after the battle.
* Serta commercial, and wondering what they have on the couple next door.
* Servalan predicts that the crew of the Liberator will end up this way after Blake's departure and she's not entirely wrong — episodes like "The Harvest of Kairos", "Games" and "Gold" basically involve our anti-heroes attempting
* Servamp. A literal necessity in the creation of a subclass, which are vampires made by servamps through feeding a dying human their blood.
* Servamp are made of this. They cannot swim in running water, cannot separate from their eve or both will eventually die, cannot touch holy water without collapsing, will be weakened to the point of personality changes if their contract item breaks and turn into an animal immediately when exposed to sunlight.
* servant, is a conniving manipulator who eschews hair of any sort and is notably bald even in thousand year old murals depicting his younger days when he led the rebellion against the vampires who ruled over humanity in the past.
* "Servant of Evil". In the end, when the sister's castle was about to fall to an army after her head, the brother switches places with her, allowing himself to be executed in her place.
* Servant of the People: In season 3, Ukraine collapses into 28 separate states. The President's task is to try to put the country back together without repeating past mistakes.
* Servant of the People, ran for the actual Ukrainian presidency in 2019 and won in a landslide. He even ran under the "Servant of the People" party!
* Servant of the People starts with a history teacher learning he has been elected to be president of the country. While the episode itself follows him around on his first day, it is peppered with flashbacks that explain how such a situation came to be.
* Servant of the People, the president Vasiliy, a former history teacher, frequently imagines receiving advice from historical figures when he is in a dilemma.
* Servant of the People who always jumps on an occasion to discredit the new president.

* Servant Of Two Masters has Beatrice, who sometimes wore men's clothing, disguise herself as her brother.
* Servant Ruler is Saint Martha. Shirou comments that Martha looks like an older version of Sakura.
* Servants and Devils also have their psychological quirks—with Servant races having forged for one specific purpose and devils being desire incarnate, bound by many names they slowly learn to slough away, becoming more powerful and changing personality as they do so.
* Servants are partially shaped by what people believe about them in legends.
* Servants, being spirits of mythical heroes summoned in the modern day, are supplied with all the knowledge they need to function in the modern day upon their summoning so that they won't suffer from things like culture shock. Amongst this knowledge is the ability to speak any human language, allowing Servants to communicate with their Masters as well as other Servants no matter the language spoken (most often Japanese, because the Holy Grail War takes place in a Japanese city). In a drama CD taking place during
* Servants of Darkness, proving an accused woman's innocence by exposing the evil fey creature which is truly to blame for the misfortunes plaguing a Tepestani village. This is referenced in the 3e sourcebook covering the Tepest region, which reveals that the head of the Tepestani Inquisition was actually shaken so much that he has since tried to stamp down the anti-fey and anti-witch hysteria that his organization is building its power around.
* Servants of God the Hero wears a brown cape while Griffin and Ravinale guards wear white ones.
* Servants of Remnant: In "Released to Remnant", Artoria Pendragon battles a Goliath Grimm and destroys it after a bit of struggle. While she is catching her breath, a herd of Goliaths approach her, so she decides to escape.
* Servants of Remnant: In the story "A Sun for the Schnee", shortly after Karna saves Willow Schnee and her family from the White Fang, her husband Jacques has him arrested. Fortunately, James Ironwood lets him go after seeing that he has done nothing wrong and saved them.
* Servants of Remnant: Jason and Okita Souji are transported to the snowy region Solitas and start suffering from the cold. Jason gives Okita the Golden Fleece and she wraps it around herself.
* servants, they eventually got fed up with not fighting the Astartes and turned on one another, leaving the Black Templars to pick up the pieces.
* servants, though quite behind Sebastian, are still very lethal. We have Mey-Rin, who is an excellent case of Crouching Moron, Hidden Badass.
* servants which at least leaves them with a human appearance and semi-intact — though severely altered — mind, or force them through her Nutron Machine which leaves them far less intact and almost mindless outside of obeying her commands.
* Servant × Service and a dark aura emanating from her while relaying a message to Jyoji via Yutaka that dragging a female (i.e. Lucy) into a date is awful.
* Servant × Service, (As Hasebe mentions) but she's determined to find the civil servant who approved that name, and give him the business first.
* Servant × Service, his stuffed bunny avatar notwithstanding, speaks nicely towards his subordinates, invites them for merrymaking and leaves his desk often just to see life at work in his subordinates' shoes.
* Servant × Service. In fact her job choice has to do with this trope; she's legally a temp so she needs not to have fixed hours.
* Servant × Service in front of Lucy, making the latter to believe Yutaka is indeed a female for a few seconds!
* Servant × Service is dead set on preventing Yutaka and Lucy from getting together. Some of Lucy's hesitation on dating Yutaka originates from Chihaya making him sound more devious than he really is. This is mostly because she wants to cosplay Lucy and erroneously believes that so does he.
* Servant × Service spent a year as a ronin under this definition. This is

why she's the oldest of all the newbies.
* Servant × Service surrounding a ward office. Its author Karino Takatsu worked in one before becoming a manga artist.
* Servant × Service that he had to resort to working via a remote controlled bunny....
* Servant × Service, this is the reason why Lucy rejected Yutaka's offer to start dating. Initially, Yutaka was oblivious to it, and upon discovering it, he was quite happy &#65533; it means there's still a chance he can change her mind.
* Servant × Service, together with that of Miyoshi and Ichimiya to a lesser extent, caused his soul to exit from his body multiple times!
* Servant × Service when she thinks about the prospects of marrying.
* Servant × Service (with the exception of Touko, who's studying at home) in various places.
* Served as a funny moment during the "Improbable Mission" sketch on
* served Hokuto and blow up Tsukune's house just to torment him; they would have killed his mom in doing so if Gin hadn't gotten her out in time. While they're often acting under Hokuto's orders, there's no doubt that they enjoy doing committing acts of evil for the sake of it, and their brief revival via Babylon in Act V proves once and for all that even without Hokuto, they enjoy committing acts of wanton mass murder and city-wide destruction simply as a matter of course.
* serve raw oysters instead of cake. The children all come down with food poisoning. Including, at first glance, Lisa (a vegetarian). However, it's a subversion in that she only pretended to be sick so she wouldn't have to stay at the disaster of a party.
* Server Crash, a 4chan-made pen and paper game, is about all of humanity being trapped in cyberspace forever.
* Servers of games where you are kicked from hacking by moderators and administrators
* serves as a funny contrast to his small size. Except in the Japanese dub, where he has a cutesy, high-pitched voice.
* serves as this for Ty, Buzz, Warp and Rocket during their days at the Space Ranger Academy.
* serves as this to Mousse when he accidentally saves her from falling off a roof.
* Serviço Nacional de Informações, National Information Service) that existed from 1964 until 1990. The new name was created to distance themselves from the old image of an agency that focused on political repression and to emphasize the new focus on intelligence and data gathering.
* Service Academies, and not requiring prior enlisted service such as other commissioning programs such as Officer Candidate School.
* Service Games was originally founded as an American company, but after it opened its Japanese offices in the early 1950's, they would eventually be referred to as
* Serviceman 3rd Class (Private 2nd Class) — corresponds to the NATO OR-1/2
* Service Sector Stereotypes: Customer service jobs can be very tedious at best, humiliating at worst.
* service Telemóvel" was used to name the carrier on TMN's cell phones instead of the more usual "P TMN".
* service terms for Amazon's free game engine Lumberyard include a paragraph which notes that the engine is "not intended for use with life-critical or safety-critical systems, such as use in operation of medical equipment, automated transportation systems, autonomous vehicles, aircraft or air traffic control, nuclear facilities, manned spacecraft, or military use in connection with live combat", but with one exception:
* Service with a Smile, but everyone tells the police that Jaune unlocked his Aura on his own because it's technically illegal to unlock someone's Aura outside of very specific circumstances.
* Service with a Smile. Dejected, he opens a coffee shop. Despite his haunt being popular among the huntsmen and huntresses of Beacon and Vale's criminal underworld, Jaune's biggest threat is competition from a large coffee chain, and in one chapter he gets robbed and pummeled to a pulp by a bunch of common thieves.

* Service with a Smile doesn't cotton on to the fact Roman and Neo are criminals until they outright tell him. Likewise, he doesn't learn Cinder, Emerald, and Mercury are as well until Roman tells him.
* Service with a Smile. Later when he has a date with Miltia, his friends can give him proper advice because none of them (except maybe Yang and Coco) have been on dates before.
* Service with a Smile: Militia will stomp on anyone who tries to make Jaune miserable.
* Service with a Smile novels, the false threat of this is used to extract money. The Duke of Dunstable wants to derail his son's wedding, but Uncle Fred warns that simply bullying the son into to backing out (as would be Dunstable's first instinct) might result in a breach of promise lawsuit. Dunstable therefore pays the fiancee a substantial sum of money to go quietly. In fact, Uncle Fred knows perfectly well that both parties want out of the engagement anyway - they each have other spouses in mind, being stopped by (among other things) a lack of money. Dunstable certainly wouldn't help with that problem voluntarily, but by pretending that the fiancee needs paying off when she's actually quite pleased, Uncle Fred gets the money out of him anyway.
* Service with a Smile rigidly follows the belief that when you go to work, you leave your problems and prejudice at the door. Despite his racism against Faunus like Velvet, he treats her like any other coworker while they're working for Jaune. He later admits to hating children, but as Jaune points out, Russel still smiles and tells them jokes when they come in.
* Service with a Smile: Russel Thrush is a downplayed example. In his street clothes, he looks like a delinquent, but in his work uniform of slacks and dress shirt, even his mohawk merely makes him look "adorably wild" rather than thuggish.
* Service with a Smile were sent by his corporate rival Cafe Prime. Given that the robbers went out of their way to cause as much property damage as possible and didn't even check his apartment above the store for more money, it's pretty obvious they were hired to cause him financial trouble.
* Service with a Smile were you thinking!?" Jaune's father sheepishly says that the men of their family have submissive genes.
* Service with a Smile with power on par with the governments. When Jacques Schnee finds out about the insult, he just muses that utterly destroying them might be fun, and orders it done with as much attention as he might spare for ordering dinner.
* Servile Snarker: A servant who isn't above making remarks at their boss's expense.
* Servile Snarker in dealing with Bruce and more flippant to Gordon, and promo materials even state this Alfred came from the East End, a rough neighborhood.
* Servile Snarker: The servant isn't above making remarks at their master's expense.
* Serving Crazy With Curry presents two more modern approaches to this trope- a) the protagonist's older sister asks her parents to arrange a match when she becomes disenchanted with dating (the resulting match is less than successful), and b) the protagonist's grandmother decides to help her by finding some appropriate Indian men to present to her.
* serving in Afghanistan. There are several other special forces groups that do the same thing as PJ's, and they are often in their respective country's air force. A couple examples are Israel's unit 669 and Brazil's Para-SAR.
* Serving or having served there for an extended period (more than a year).
* Serving Sara, the main character needs to get into a building with a security guard at a desk in the lobby. Admittedly, this isn't exactly airtight security, but his method of distraction is worth this entry. The character is looking at a tow truck whose driver is changing a flat tire. Cut to the lobby of the building, and a flaming tire rolls right past the guard.
* Servis Station, Jordan the cook (played by famous Yugoslav comedian Midorag Petrović Čkalja) attempts to kiss Mara the future wife of Servis Station manager Raka (played by another famous comedian Mija Aleksić) while she was

washing laundry on the lake. When Mara pushes him and he falls in the water and she tries to run away, Jordan grabs her leg and begins to tickle her foot. Jordan clumsily falls into the lake again as Mara mocks him while running away.
* Servitors, cybernetic automatons used in all aspects of Imperial function, from scribes to maintenance workers to gun platforms. Their personalities and higher mental functions are completely wiped and their bodies are cybernetically rebuilt to whatever function they are meant for. They are usually vat-grown, but criminals, heretics, and failed Space Marine candidates can also face servitor conversion. The Imperium considers fully artificial AI heresy of the highest order, and requires all robotic lackeys of relatively high sophistication to be biologically human, supplemented by cybernetic augmentation. This taboo on A.I. (which stands for "Abominable Intelligence") stems from the
* Servitors). What exactly is and isn't allowed with regard to AIs seems to vary wildly between the branches of the Adeptus Mechanicus, the Imperial Clergy and the game designers. Every machine is expected to have a machine spirit which can be placated by offerings and prayer and some machine spirits are certainly more than superstition (advanced tanks like the Land Raider have at least an expert system), yet strong AI is definitely out of the question. Although, if the comic Damnation is to be believed, even a simple bolt pistol's Machine Spirit is intelligent enough to worry about whether it has failed its "master".
* Servitors, which the Imperium uses in place of robots for heavy lifting and menial labor, are created by lobotomizing a human and grafting them into the machine they are to control. Robots and true AI have been banned by the Imperium for
* Servitude, Godfrey passes out drunk and awakens with Josh hovering over him. He thinks Josh to be Jesus.
* Ser Willem Bootle’s attempt to pay back his debt to Collyns winds up being for naught, as Collyns had been executed as an associate of
* Seryu and numerous armaments that she had willfully implanted in her body. She is fanatically dedicated to killing criminals in the name of "justice."
* Sesame Beginnings demographic (ie the under-2s), starring Baby Big Bird, Baby Cookie Monster, Baby Elmo and Baby Prairie Dawn.
* Sesame characters) being retired or reduced to bit parts for many years.
* Sesame Songs Home Video, which were similar in format to the former series, only focusing on songs from the series. The releases came with a song lyrics poster.
* Sesame Street (2001), where Elmo learns about how an orchestra works from Big Bird and a bird orchestra.
* Sesame Street: 20 Years and Counting was dedicated to longtime series composer Joe Raposo and closed with a performance with his most famous song, "Sing".
* Sesame Street, Abby, Blogg, and Gonnigan are turned into fishes to look for Blogg's Slime ball collection when he accidentally drops it in the ocean. To light up a dark part of the ocean, Blogg claps against an electric eel, even saying The Clapper's slogan while he does it.
* Sesame Street: Abby Cadabby. Her faith in Oscar the Grouch's heart is unshakable.
* Sesame Street, a big party is planned at Hooper's Store to celebrate its grand re-opening. Snuffy gets stuck in the front door when he tries to go inside the store, so everyone else has to get in through the back door so they can push him out.
* Sesame Street: A classic Ernie and Bert skit "Ernie's Short Story" — which is the alphabet — comically twists this. After Ernie gives his usual over-the-top performance of it (a standard opening, followed by "the sad part," "the exciting part" and "the big finish") ... he leaves viewers "hanging" by stopping after "Y" and when Bert presses Ernie for the obvious conclusion ("Z"), Ernie says, "Wha? And give away the ending?" before giving his trademark giggle and Bert being frustrated.
* Sesame Street - a dangerous moral when trying to get kids to report child abuse to an authority like a teacher or the police. As a result, Snuffy was revealed to the adults, and to drive the point home, the adults even apologized to Big Bird for not believing him. However played straight in Abby's Flying Fairy School with Ms.

Sparklenose. For each crisis of the day, Ms. Sparklenose's guidance to her preschool-age students is always some variation of her telling them to solve the problem themselves.
* Sesame Street added an autistic character named Julia. Despite her displaying some stereotypical mannerisms of autistic people, she was universally praised by almost everyone, including Autistic people. It helps that her performer is the mother of an autistic child.
* Sesame Street, a green Anything Muppet guy (sometimes identified as Lefty) keeps approaching Ernie with offers to sell him letters of the alphabet, among other things. The most famous short is called "Would You Like to Buy an 'O'?"
* Sesame Street) airing after local versions have ended or other package programs. A few examples:
* Sesame Street (airing separately in the UK) are among the most notable.
* Sesame Street: A late-1970s sketch had Kermit the Frog going to a t-shirt store to pick up a custom-made t-shirt with his name on it. When he sees the printed name "Kermit the Gorf", he believes it to be a mistake, only for a monster with that name to come in and claim the shirt. The same thing happens with monsters called "Kermit the Forg" and "Kermit the Grof". The one for him? Not ready yet.
* Sesame Street. Almost an opposite of the trope, as her singing is a lot more prominent.
* Sesame Street alphabet segment utilizes different art styles and writing techniques.
* Sesame Street also has Elmo on the cover, though the special is about Oscar, and Elmo only appears in flashback clips.
* Sesame Street. Also, Oscar the Grouch, and the other Grouches by extension, in a different sense from the Count's.
* Sesame Street, and an episode was produced explaining his death in-universe as well. The cast was so emotional, they were unable to do a second take without breaking down.
* Sesame Street, and another Muppet (Big Bird/Herry) gets jealous of all the pampering they're receiving and wants to be sick too. But then he does get sick too and learns that it's no fun.
* Sesame Street and causes one of the coconuts from it to fall and hit him on the head.
* Sesame Street, and it turns out the spider just wants to be friends.
* Sesame Street and other big prime time shows. As a matter of fact, the puppets that evolved into Grover and Cookie Monster made their earliest appearances on Sullivan's show.
* Sesame Street and try to figure out what it is. Incredibly, the two lovebirds never notice the incessantly yip-yipping aliens right in front of them.
* Sesame Street and whenever someone said the word "zero" he would rush off to change with an excuse like "I have to go answer my television" or "I think I left the cat on."
* Sesame Street, and you've probably heard of his daughter - Holly Robinson-Peete. Hal Miller took over from 1972-74.
* Sesame Street are main characters, and unlike their portrayal as antagonists in the fairy tale, here they're just a normal family that happens to be comprised of anthropomorphic bears.
* Sesame Street are usually handled this way. The Muppeters just have their character enter into a dialogue with a child about a certain topic, and the production team keeps what they can use.
* Sesame Street: Around the mid-1980s, Oscar the Grouch owned a "grouch computer." The buzzword back then was "friendly computer," which simply meant easy to use; of course, with Oscar involved, the "friendly greetings" were replaced by "grouch" ones. Other Sesame Street residents (notably, Luis and Maria) also owned a computer. All segments with computers were used to teach basic computer skills and workings of computers. And of course, these were computers that were state-of-the-art for the era, at a time when they were far less common.
* Sesame Street, As Big Bird whines and complains about the death of Mr. Hooper

that who would take over Hooper's Store. And David replies "Big Bird, I am going to take care of the store. Mr. Hooper left it to me. I will make you your birdseed milkshakes, and we will tell you stories and see you are okay."
* Sesame Street: As Ernie prepares slices of pie for both himself and Bert, he gives Bert a tiny sliver, and himself a large slice.
* Sesame Street asking for a big, bigger, and biggest balloon (popping the first two he's offered); the biggest balloon causes him to fly up into the sky, but it gets popped by an equally big bird soon after.
* Sesame Street: A solid 5; the show premiered in 1969 and has shown no signs of stopping since, having thoroughly engrained itself into pop culture as an icon of children's television.
* Sesame Street. As such, he will also sometimes refer to someone he's talking to directly in the third person, for example, "Elmo thinks Abby could ask Julia to play again" instead of "I think you could ask Julia to play again."
* Sesame Street as the monster in Ernie's lie with a second piece of cake.
* Sesame Street. At first, everything is fine... until Oscar notices a single bird flying a little too close for his tastes...
* Sesame Street because it was "the least bad title" they could think of.
* Sesame Street) before (or even instead of) ever seeing the original Chaplin movies. Either that, or they saw the original TV and print ads for the IBM PS1 computer, which adopted Chaplin as an unofficial spokesperson (four years after his death!) in 1981.
* Sesame Street, being only six years old, and living on his own, several of the adults on the show act as a parental figure for him, notably Gordon, Susan, and Maria. This gets lampshaded in one episode when Big Bird has to check into the hospital, and the receptionist asks Maria if she's his mother. She replies, "Not exactly... kind of... yes."
* Sesame Street: Believe it or not, Elmo qualifies as "Military Kid". A series of videos produced to help children whose parents are deployed established that Elmo's dad Louie is "away helping people", with the implication that he's in the military.
* Sesame Street: Bert is Ernie's best friend, but when Ernie sings, Bert often doesn't like the songs due to them getting in the way of what he's doing. He'll often learn to like them halfway through, though and may even dance or join in. This will usually be punctuated with him noting that the song is admittedly "kind of kickin'".
* Sesame Street: Betty Lou (never as prominent a character on the show as in the tie-in storybooks, but still present) is a little Anything Muppet girl with long braided pigtails.
* Sesame Street, Big Bird needs to find a camel. That's all he knows. Naturally, there are no camels in China, so he goes sightseeing in a sculpture garden...
* Sesame Street bit features the Ten Little Greeblies, who one by one meet tragic fates, including "Four Little Greeblies, Swimming in the Sea, One Forgot How! and then there were three..."
* Sesame Street book "Elmo's Good Night Stories". Elmo's mother sings him a bedtime song during the chapter "Elmo's Lullaby". The next day, Elmo wants to sing it to his friends, but he can't remember the lyrics or the tune, so he loudly sings about shaking your fingers and your toes. Ernie even notes that it's more of an energetic song than a lullaby.
* Sesame Street. Brian Williams (who suddenly had Mine-Itis) takes Oscar's reward away.
* Sesame Street, but as a canonically separate character (Bip Bippadotta rather than Mahna Mahna).
* Sesame Street, but Ernie keeps bothering Bert and the other moviegoers by eating his snacks loudly. At one point, Ernie drinks a can of soda noisily through a straw, which causes Bert to lose his temper and yell at him to be quiet, at which point the usher enters and throws Bert out.
* Sesame Street by Cookie Monster known as "Cookiegate". Kermit was there too, acting as Cookie's lawyer (for some reason).
* Sesame Street carrying the London Log, and the London Hog. Then the fog clears

up, so they all dance the London Clog.
* Sesame Street cartoon featured a kid sure that there was an alligator in his room, but his mother couldn't find it. It turned out to be his dog having some fun with a flashlight.
* Sesame Street characters, performed some of them and even directed some shorts for it, he didn't actually create the show or direct any whole episodes.
* Sesame Street Christmas record (not sure if it was recorded from an actual episode, but if it was it must have aired a while ago) includes a skit in which Bert is very excited to hear that he has the lead role in the Christmas pageant, only to discover that he's playing a Christmas tree.
* Sesame Street: Countdown, the sixth level takes place in a western town.
* "Sesame Street" Cred: A celebrity has a guest role on a children's television show.
* "Sesame Street" Cred: Well-known actors and bands appear on a children's program.
* Sesame Street Day, established in New York City to acknowledge the show's anniversary.
* Sesame Street debuted on November 10, 1969, and has run to this day, with more than 4,500 episodes so far.
* Sesame Street depicts a number and animals on each page. The one for the number 10 shows "10 friendly dogs" and depicts Ernie being dragged along by those dogs and shouting "Whoa! Slow down, you guys! What's the rush?"
* Sesame Street director Lisa Simon died on April 4, 2015, the day of her 64th birthday.
* Sesame Street, during a "News Flash" segment involving Old King Cole:
* Sesame Street each), but the vendor makes the mistake of filling the order backward. After Ernie complains, the vendor tells him to eat the stack-o-flavors "standing on his head".
* Sesame Street: "Elmo's Potty Time" is mainly educational, but there are a few joke moments, like a giant primate needing to pee and chasing a giant toilet, jokes during a song about toilet paper being made (such as when a large toilet roll is being seen in the manufacturing process, asking, "If the roll ran out, would we hire a truck?!") and kids shouting synonyms for pee and poop, the peeing part ending in a shout of "I REALLY NEED TO URINATE!".
* Sesame Street, Elmo, Telly and Abby Cadabby enter Abby's tablet computer and become CGI versions of themselves. At the end it's inverted, when the antagonist of the computer game follows them back to Sesame Street, and becomes a Muppet.
* Sesame Street episode about Up and Down, Mr. Noodle falls onto both sides of this trope when Elmo asks him how he goes up and down on a seesaw. He first places an ant on one end of the seesaw, and when he gets on the other end, he launches the ant into the air (when he lands, the ant says he's okay). Mr. Noodle then gets Snuffy to push one end of the seesaw with his snuffle while he sits on the other end. At the end of his segment, Mr. Noodle is launched into the air by Snuffy.
* Sesame Street episode, Bert is away and Ernie pretends he's at home because he's lonely.
* Sesame Street episode spoofs this in classic Grouch fashion: Oscar's mother washes his mouth out with ice cream as punishment for saying "please."
* Sesame Street episode where the letter T goes missing, which results in a "trash" sign now reading "rash" and Telly's name being written as "Elly" (which isn't a name, but is close to the girl's name Ellie).
* Sesame Street, Ernie is using a video camera to record things on the street. Bert says no-one will want to see Sesame Street on television.
* Sesame Street, Ernie or Bert can expect any of the lovable monsters to drop in for a chat and an exercise or lesson.
* Sesame Street ever did; explaining Mr. Hooper's absence was a debate behind the scenes, but the decision to truthfully explain his death to children in the manner of which they did, and the genuine emotion on the set the day of taping, made this Sesame's finest moment in Spinney's memory.
* Sesame Street. "Extra! Extra! Four people fooled!" Then Ernie buys the newspaper, discovers there's no such article, and the newsboy shouts, "Extra, Extra! Five

people fooled!" This joke is sometimes used by other children's media.
* Sesame Street features a blue Big Bird called Pino, who started out being played by a man. When he retired a woman got the role, there was actually some debate among the creators about whether they should make the bird a pink girl and rename her Pina. In the end they chose gender confusion over gender bending.
* Sesame Street film insert about a rolling ball kinetic sculpture on the number 3 has two endings. One has a kid cranking a sand-machine, the other has three cherries on sundae (Jim Henson's daughter played the girl who tasted the cherry on her sundae ice cream).
* Sesame Street finally got a comic book adaptation in the second quarter of 2013.
* Sesame Street) flee from what the shadows suggest is a giant boulder... but, upon their safely getting outside, turns out to be merely the treasure — which is the size of an actual head of cabbage. Big Bird turns to the camera and notes "Gee, I thought it would be bigger."
* Sesame Street for 50 years. When he retired, he was 84, making him the oldest example of this trope.
* Sesame Street: For allegedly being the smartest girl in the world, Alice Braithwaite Goodyshoes gets it coming in spades.
* Sesame Street for many of the first generation of Muppeteers, the former also launched the careers of several of the newer Muppeteers.
* Sesame Street from 2011 has Baby Bear embarrassed to be playing with a baby doll and hiding it from Telly when he comes to play. When Telly discovers the doll and realizes it's Baby Bear's, the bear runs away in panic and explains his situation to Gordon, who tells him it's no problem if he's playing with what's usually considered a girl's toy.
* Sesame Street from a fruit bat into a generic Monster is that she was flying through a windy cave and her wing flaps fell off. She never even felt it.
* Sesame Street game show sketch "The Triangle Is Right" after Carl Mericana answers "A Circle".
* Sesame Street had a closing credit sequence in which Barkley the dog played hide-and-seek with a large group of children, who hid behind a tree too narrow to conceal them all.
* Sesame Street had a skit once where Ernie decided to rhyme any word Bert would say. Bert, getting supremely annoyed at one point yells out "HIPPOPOTAMUS!" Ernie pauses for a moment before replying with the completely made-up "ripotatapus."
* Sesame Street had Ernie going over to his neighbor Herbert Birdsfoot to borrow his vacuum, and starting to muse on how Herbert usually takes a bath about this time. He worries about Herbert getting mad over having to get out of the bath and answer the door, and probably bad-mouthing him to his friends, etc. By the time Herbert does answer the door, completely dressed, dry, and in a good mood, Ernie's too worked up to notice.
* Sesame Street had Oscar the Grouch creating such a device for opening his trash can lid. An animated short also displayed the alphabet using one of these.
* Sesame Street had Oscar trying to get the theme song out of his head.
* Sesame Street had Placido Flamingo accompanied by an orchestra of animal noises.
* Sesame Street had slapstick and word-play for the kids, with parody as the Parental Bonus. And occasionally even some wordplay that was clearly not for the kids:
* Sesame Street had two different episodes where every instance of a certain letter vanished from street. In Episode 3907, all the letter T's run away from the Street until the gang are able to entice them back. A year later in 2001, Episode 3972 had Mumford make all the letter S's vanish from the street.
* Sesame Street, Harvey Kneeslapper once had a bucket of confetti triggered by a rope. A series of subversions followed.
* Sesame Street has a Muppet kid named Alex who has a father in jail. Older characters explain what incarceration is, saying when somebody violates the law (a grownup rule), they have to go to jail or prison.
* Sesame Street has an episode in the 1990's where Baby Bear got a new tie from his aunt. After it blows away in the wind and lands in the mud, Baby Bear washes it

only for it to shrink down to finger size, leaving him to spend the rest of the episode's plot trying to find a way to fix it.
* Sesame Street has an ice cream company called "Bad Humor", run by grouches. They sell ice cream flavors that appeal exclusively to grouches, such as chocolate-covered pickle and spinach vanilla crunch, and will not stop ringing their bell until someone buys their ice cream.
* Sesame Street has a scientist character named Dr. Nobel Price, who keeps inventing things that had already been invented. Some of his most notable creations include foot-snuggies (socks) and the speaking stick (a microphone), and he discovers an animal that he calls the Great Poonga-Poonga (which turns out to be a rabbit).
* Sesame Street has been notorious for this since Elmo was made the central character of the show. One big example of the show's love of this trope being the infamous Tickle-Me-Elmo.
* Sesame Street has Ernie alone in the apartment while Bert's away visiting his brother. Ernie makes two calls of this type, first to say he's thirsty and then — after getting a drink of water per Bert's suggestion — to tell him he can't sleep. An unheard Bert suggests counting sheep, which Ernie proceeds to do... out loud, with Bert still on the line.
* Sesame Street has RNN where the R stands for Ridiculous. Hence the name, Monty reports this with he wonders to do and Big Bird can't seem to define.
* Sesame Street has several instances of the characters hearing the score.
* Sesame Street has skits about Baby Bear's living drawing Hero Guy. In one of them, they jump into their picture of a boat but Baby Bear has forgotten to draw the sea. However, this makes them so sad that together, they cry enough to make the ocean.
* Sesame Street has the iconic green street sign with a yellow outline surrounding it.
* Sesame Street have appeared in a number of direct-to-video productions:
* Sesame Street). He also works as a dance instructor, under the name Prince Cha-Cha-Charming.
* Sesame Street" He did have a more sinister one when he started out, though.
* Sesame Street. He finally encounters a tall man hidign behind a yo-yo who tells him that to get back home, "Try to remember everything you passed, but make the first thing the last." In other words, go back the way he came, seeing the same weird things but in the opposite order.
* Sesame Street He requires crossers to answer questions about shapes (and sometimes to play a tune) before they can pass him and cross.
* Sesame Street He tries to play it off, admonishing the reader for being scared, then walks away feeling embarrassed.
* Sesame Street. He was perceived by the vast majority of the adult cast as a figment of Big Bird's imagination until extreme steps were taken to forcibly prevent him from once again fulfilling this trope by leaving the room just as the gathered adults were supposed to meet him. Behind the scenes, the evident reason for his final unveiling to the adult cast was due to fears about young viewers learning the wrong lesson about attempting to tell the truth.
* Sesame Street. His foreign counterparts also play the trope straight, including:
* Sesame Street. His most well-known position was as a waiter at Charlie's Restaurant, opposite the Blue Man, and even these expanded into a wider variety of spots — as a hot dog vendor, a taxi driver, elevator operator, etc. — all thoroughly incapable of satisfying his one recurring customer.
* Sesame Street history done in a single take because the cast was too emotionally wrecked to do more takes. It speaks volumes that the single take captured genuine emotion and showed that grown-ups, too, can feel sad and cry when people they love die, which played a huge role in keeping the scene at one take... and also played a major role in the scene's critical acclaim.
* Sesame Street, however, he found some success recording albums of kids' songs.
* Sesame Street". However, it was reused for a few episodes in season 40 alongside the normal-sized Zoe.

* Sesame Street: Human characters Maria and David were hooked up until the mid-1980s.
* Sesame Street indeed. Hilariously, it first popped up during a scene that Cookie Monster was in, which may have momentarily confused the show's young viewers.
* Sesame Street: In episode 3990, Elmo reads to María a story he wrote and illustrated about an imagined trip to a planet with two suns in its sky.
* Sesame Street: In Episode 4007, Grover runs a popcorn stand, and has difficulty getting the popcorn to pop. Emily suggests that Grover turn the machine on, and when Grover does, the popcorn begins to pop faster than he can fill the boxes, eventually engulfing him. After Bob shuts the machine off, several chickens dig into the popcorn to free Grover.
* Sesame Street in German TV, "because there were no poor children in Germany, who would play on dirty streets."
* Sesame Street. In recent years, a handful such as Henson's Guy Smiley have been recast to new performers and make sporadic new appearances.
* Sesame Street insert, balloons shaped like the letters from A to Z were popped by a speeding bird.
* Sesame Street insists on avoiding the use of contractions because he is obsessed with doing everything right, according to his original performer, Frank Oz.
* Sesame Street interrupting the series for a "fast-breaking news story," usually involving a fairy tale or nursery rhyme spoof (that doesn't go as planned, in most cases.) They were a regular part of the series until the late '90s, when they began appearing less and less, before disappearing from the show completely after 2001.
* Sesame Street (in the 70's), the adults show the kids how to make masks out of paper grocery bags. Mr. Hooper is given one that actually looks a bit like him and he goes outside wearing it. Big Bird sees him and asks him if he got a haircut.
* Sesame Street is adapted internationally this way with dubbing, either alone or combined with original live-action footage. The Israeli and American teams also collaborated to produce a series about Western Jewish culture.
* Sesame Street is a list of all of the puppets that have been recycled.
* Sesame Street is a very compassionate and kind-hearted veterinarian.
* Sesame Street is dedicated to two mannequins in a store window. One's male and the other female, but both are dandy-looking. They give a little performance in synchronized tap dancing.
* Sesame Street is distributed to Sesame Workshop and is used to fund the show and other Sesame Workshop projects.
* Sesame Street is literally based on this; how many pre-schoolers have heard of London's exceedingly upmarket Dorchester Hotel?
* Sesame Street is particularly noticeable at the beginning of the song.
* Sesame Street is prepubescent, but has pigtails (complete with hairbows), eyelashes, and a blue gingham dress to clue viewers in that she's a girl.
* Sesame Street is probably a Manic Pixie Dream Sheep. She is always bopping Murray and dragging him off to various schools. However this could be a subversion, as Murray has always been just as energetic as Ovejita is.
* Sesame Street is probably the longest Edutainment Show that's still currently running.
* Sesame Street is set in New York, in an unnamed borough (probably Brooklyn or Queens).
* Sesame Street is usually only seen from the waist up on the show, various merchandise of him, as well as his illustrated appearances depict him wearing only a pair of red and white striped pants.
* Sesame Street is well known for treating their characters outside of the show as actually what they are and not as puppets...unless it involves dealing with something controversial. After gay marriage was legalized in California, someone posted a petition online suggesting they have Bert & Ernie get married to teach tolerance about same-sex marriage. Sesame Workshop refused, citing that Bert & Ernie are only puppets, and therefore, have no gender.
* Sesame Street itself is now under fire from some quarters for allegedly being subversive and immoral.

* Sesame Street. It takes them four tries to find a channel they like, but they do it - one that sounds suspiciously like static.
* Sesame Street; it was once quipped that the show "entertains parents so much they force the kids to watch."
* Sesame Street, Jim Henson, Frank Oz, and Caroll Spinney were the only regular Muppet performers (occasionally they would be assisted by John Lovelady or Danny Seagren).
* Sesame Street just a year later, and his actor Northern Calloway died soon afterward.
* Sesame Street keeps his job as waiter at Charlie's even though he constantly gets his customer's order wrong, though Grover means well. Of course, Charlie's Restaurant is one of the few places Grover is shown to be employed at regularly (he also worked at the Mail-It Shop during its brief run, but seems to have been more competent in that job).
* Sesame Street laughing when Kermit tells Grover to pick up the piano.
* Sesame Street Live license, and the loss of their Sesame Street license to rival producer Feld Entertainment.
* Sesame Street-long tribute to Muppet performer Jerry Nelson by means of honoring his most prominent character, Count von Count.
* Sesame Street, many female Muppets were voiced by males. One main example was Gladys the Cow, performed by Richard Hunt. Additionally, Hunt and Jerry Nelson and Frank Oz did many other incidental/one-time female characters, many of Oz's female characters sounding almost exactly like Miss Piggy.
* Sesame Street — not because of any lack of quality, but because it has an active, loving adult/teen fanbase that rarely has anything bad to say about the show, and viral segments from the show tend to be universally praised. This can baffle people who don't really see the appeal in a show that is (and always will be) an educational program for very young children.
* Sesame Street. Miles was adopted in 1985, while Gabi was born in 1989, but they both graduated from high school in 2006.
* Sesame Street, more or less. Played straight, as a teaching routine; viewers were asked, in this game of same and different, to identify the odd item out of a group of (typically) four, such as three boxes having different breeds of cats, and the fourth having a dog. At times, actions were depicted and the object was to pick the box with a different type of action (such as three kids dancing or sports activity, while the fourth kid is engaged in a sedentary activity such as reading). The song that played during all this was "One Of These Things," with the lyrics sometimes varied due to the subject.
* Sesame Street Muppet sketch, Ernie has just come out of the bath, but he has forgotten something. As Bert tries to guess what Ernie forgot, Ernie realizes that he forgot to turn off the bathtub faucet. At the end of the sketch, the apartment has filled with water.
* Sesame Street News Flash segments involving Santa Claus, airing at different times of the year. The first of them, which also involves the Easter Bunny and a witch, first aired in January, while the second, which has Kermit watching for Santa to come down the chimney, first aired in April 1989 (and was actually taped on December 20, 1988, just five days before Christmas).
* Sesame Street newspaper comic strip of the early 1970s had a variation on the "bacon and eggs" archetype: A little girl says, "If I had more light ... I could read a book ... if I had a book ... if I could read."
* Sesame Street of a rock band playing in a dark alley), someone is dropped like this to go with the lyrics, "And don't walk under a fallin' piano."
* Sesame Street of Julia Louis-Dreyfus cursing in front of Elmo and Zoe.
* Sesame Street often pre-screens episodes with focus groups of children, to make sure they grasp a message or educational concept before the episode is approved for airing. However, the kids in the test audiences were so emotionally distraught over the episode that it never saw the light of day on PBS, and to this day, remains unaired.
* Sesame Street often uses this trope for comedic effect to teach simple concepts

and moral lessons. One well-remembered example was "Cookie Monster at the Library," where Cookie repeatedly asks the librarian for a box of cookies (after giving the title or subject of a book). Cookie eventually gets it and asks for a book about cookies, but then causes the librarian to faint dead away when he asks for a glass of milk to go with it.
* Sesame Street Old School: Volume 3 features a commentary on episode 1316 by Sonia Manzano.
* Sesame Street: One sketch involves Kermit having Cookie Monster guess what's in a mystery box with three clues (it's something you eat, it's round, and it's orange). He guesses "cookie" each time and gives up afterward.
* Sesame Street, one sketch with Bert and Ernie shows Ernie unable to sleep, so Bert tells him to count sheep, but Ernie finds it dull and tries to count something else, finally deciding on balloons. An imaginary balloon appears and grows to a huge size before finally exploding and rocking the room, startling Bert awake, screaming.
* Sesame Street: One skit has Grover trying to deliver a singing telegram to Mr. Johnson, but accidentally sings the wrong ones.
* Sesame Street on lists of the greatest TV shows of all time. Though they are predominantly live-action with puppets (see the "Puppet Shows" folder above for stereotypes about this), they have broken the stigmas attached to shows aimed at preschoolers and are heavily respected as television classics in their own right. Animated series aimed at the same audience rarely get such respect.
* Sesame Street, Oscar and Telly try to reach China by digging, and succeed. Big Bird, however, takes the plane.
* Sesame Street owes its success to "entertaining the parents so much they forced the kids to watch."
* Sesame Street page, human characters age but Muppets stay the same unless a plot point is needed. It's especially noticeable in a wedding anniversary episode where Elmo speaks as if he wasn't at the wedding, but in the actual episode he's clearly in the scene.
* Sesame Street, playing the role throughout the first years of her life until a professional child actress replaced her.
* Sesame Street plays with this: Mr. Johnson complains about a fly in his soup, but Grover looks under the soup, next to the soup and on the soup without seeing a fly.
* Sesame Street: Plush dolls, targeted to infants and babies, have been sold of Ernie, Bert, Cookie Monster, Prairie Dawn, Big Bird and Elmo. Picture books for babies and toddlers, depicting the Muppet characters as babies, have also been sold.
* Sesame Street Presents: Follow That Bird advertising it as the "Sleaze Bros. Funfair". Just as the camera pans past, the "F" slowly falls off.
* Sesame Street Presents: Follow That Bird. Big Bird even knew that this would not be a walk in the park.
* Sesame Street Presents: Follow That Bird, Big Bird is in the back of a truck, in a giant cage, doing about 30 on the interstate. Gordon and Susan have followed him in a Volkswagen Beetle that's had the trunk cover chewed off by Cookie Monster (keep in mind, Volkswagen Beetles have the trunk in the front of the car). Despite the vehement protestations of driver Susan, Gordon leaves the inside of the vehicle through a Cookie Monster-created hole in the roof and tries to get Big Bird to jump from the cage into the hood.
* Sesame Street Presents: Follow That Bird, both of the Sleaze Brothers talk in their sleep.
* Sesame Street Presents: Follow That Bird, Gordon goes through the hole in the roof and onto the hood of the car that Cookie Monster had eaten to instruct Big Bird to jump off the moving truck.
* Sesame Street Presents: Follow That Bird in a completely deadpan tone. It then cuts to Kermit the Frog reporting on the scene, and things just get more Kent Brockman-esque from there...
* Sesame Street Presents: Follow That Bird inverts this when Oscar and Maria stop for dinner at the Don't Drop Inn; amid all the chattering that goes on in the

diner, one grouch patron can be heard yelling, "Hey, waitress! There's no fly in my soup!" "It's comin'!" the waitress yells back.
* Sesame Street prior to retiring; he did the voices for his characters on the set and it aired four months after his death, but his vocals went unused in the final cut.
* Sesame Street produced and shown to children in early 1969. The biggest difference between these and what would eventually air is that the Muppets are kept separate from the humans, but since kids paid more attention to the Muppet and animated segments, they were integrated into the street once the show got off the ground, arguably for the better.
* Sesame Street routine in which Ernie, fed up with Cookie Monster stealing his cookies all the time, acquires a safe in which to put the cookies. When Cookie Monster comes by, he realizes that he cannot open the safe, so he just eats the safe.
* Sesame Street runs while somebody is walking him, that somebody often gets pulled along.
* Sesame Street's 50th Anniversary Celebration). They have yet to find a new performer for Murray (with some sources saying that Sesame Workshop has no plans to recast Murray).
* Sesame Street satellites set to kind of creepy music, that featured an android that looked kind of like a skeleton, and even had a clear casing so the inside could be seen.
* Sesame Street says that Zoe, a Monster added in the 80s-90s, was designed specifically to be marketable—her orange fur was chosen to complement the red Elmo, etc—while most of the other characters before were designed more organically. This has made her controversial among Sesame Street Muppeteers. Abby Cadabby, the newest female Muppet, was created in the more traditional matter.
* Sesame Street's Count von Count and Harry Belafonte are stranded on a tiny island. But as long as The Count has a plethora of coconuts, he's good to go, and Harry seems content to sing about him.
* Sesame Street, seeing a monster in the mirror is not a cause for freaking out but an occasion to sing "Wubba wubba wubba wubba woo woo woo." After all, "That monster in the mirror, he just might be you."
* Sesame Street segment "Elmo's World", Elmo's TV tunes in to these kinds of channels to teach kids.
* Sesame Street segment has a side table drawer, window shade, computer and TV that prance around and interact with Elmo.
* Sesame Street segments, both classic and contemporary, tend to follow a basic plot formula, usually with little or no variation, though there are often exceptions:
* Sesame Street: Several characters have affectionate nicknames for one another.
* Sesame Street, she's so terrified she falls back in her chair (and her scream raises in pitch to reflect that.)
* Sesame Street shorts featuring chorus girls doing Busby Berkeley Numbers while teaching the kids at home about numbers.
* Sesame Street sketch, a boy tries to catch fish, but instead pulls up letters in conveniently alphabetical order. Though he initially assumes that he won't be able to eat them, he ends up using them for soup.
* Sesame Street sketch, Cookie Monster goes on a cookie binge and falls asleep. In his dream, he is confronted with a former monster who loved cookies so much that he literally became a Monster Cookie.
* Sesame Street sketch, Ernie pours himself a glass of milk while hanging upside down, ignoring Bert's warnings that the milk would spill.
* Sesame Street sketch, Ernie wants to borrow a vacuum cleaner from Herbert Birdsfoot, but goes through this while imagining Herbert's possible reaction to the request. When they finally meet:
* Sesame Street sketches featuring Grover as a waiter or similar service employee, attempting to serve a fussy customer (portrayed by the ubiquitous "Fat Blue" Muppet, here known as Mr. Johnson). The early skits played the trope straight, but

as time went on the conflict began to center more around Grover's confusion or incompetence as opposed to the customer's unreasonableness.
* Sesame Street sketch had Cookie Monster sleeping over with Ernie and having a nightmare about singing cookies.
* Sesame Street skit, Cookie Monster sleeps over at Ernie and Bert's house (Bert is absent because he's visiting his grandmother, so Cookie Monster gets his bed). After the lights are turned out at bedtime, he gets scared of what he thinks is a monster in the corner of the room. It turns out to be a rumpled blanket on a toy chest.
* Sesame Street skit has Kermit offer Cookie Monster a cookie if he can guess what's in the box. Cookie Monster shotguns off a long list of guesses, none of which could fit in the box.
* Sesame Street skits try to explain the absence of main characters. One "Ask Oscar" segment has Bob fill in for Telly, who is said to be at the dentist. Another features a grouchy Linda filling in for Oscar.
* Sesame Street: Slight play on the formula — Commander Chiphead (played by David Hyde Pierce) has Cookie Monster recite the Cookie Connoisseurs Club oath.
* Sesame Street's "Monster in the Mirror," Grover and other Halloween-dressed Sesame Street monsters race through a whole lot of colored doors during the a-cappella chorus.
* Sesame Street: Some of the non-humans have normal names (Oscar, Elmo, etc) while others have made-up names (Narf, Count von Count, etc).
* Sesame Street, some townspeople in a saloon try to determine if Cookie Monster is "The Great Cookie Thief" by comparing his appearance to a wanted poster. He initially manages to fool them by drawing a mustache on the poster while they aren't looking, but his identity ultimately discovered when stolen cookies fall out of his hat.
* Sesame Street song "All Dressed Up", some children arrive wearing their winter clothes in the wrong places: One girl has a galosh on her head and a scarf on her nose, another has gloves on her ears and a coat on her face, and a boy has earmuffs around his waist and a hat on his hands. Bert bluntly tells them to go away and put their clothes in the right places.
* Sesame Street song "I Don't Want to Live on the Moon" in a verse about living in the sea: "I might stay for a day there, if I had my wish, but there's not much to do when your friends are all fish."
* Sesame Street song "I Love My Hair" was written after head writer Joey Mazzarino and his wife adopted a little girl from Ethiopia. They were concerned that questions would be raised about white parents raising a black child.
* Sesame Street song "The Letter N" by Nick Normal and the Nickmatics, Nick enters a fancy restaurant under the impression it's his favourite pizzaria.
* Sesame Street song, "Who Are the People in Your Neighborhood", the song was written very early in the show's history, and dropped when the original television show format was abandoned in favor of a stage production.
* Sesame Street special, "Sesame Street All-Star 25th Birthday: Stars and Street Forever!", Benny Rabbit is the only citizen of Sesame Street who supports Ronald Grump's plan to turn the neighborhood into the Grump Tower, as he wants to work as the tower's doorman. However, when Grump reveals that he was planning to build a robotic doorman for the project, Benny quickly joins the rest of Sesame Street to stop Grump's plan.
* Sesame Street's rising star, was to Christmas 1996 what Furby was to 1998.
* Sesame Street states that "C is for cheetah running underneath the moon". Cheetahs are diurnal.
* Sesame Street states the writers chose not to reveal how he died because explaining that he was old and ill could have increased children's fears about death). Several fans have concluded that he faked his death so he could live out his retirement in peace.
* Sesame Street, straight-laced and uptight Bert clearly loves Ernie because of his free-spirited nature.
* Sesame Street string is for, and Ernie says it is to remind him he has a string

on the next finger. This proceeds through all of Ernie's fingers until they reach the last one. When a very exasperated Bert asks him what that string is for, Ernie says it is to remind him to buy more string.
* Sesame Street, such as firing older cast members and reducing the overall number of characters. However, the network is merely acting as a second home and financial backer for the series, and has no creative input.
* Sesame Street: Super Grover enters to his customary fanfare, announcing that someone is here to save the day. Rosita asks who. Cue deflation.
* Sesame Street takes this trope to its logical extreme, with Luis and Maria discussing their relationship with other characters - especially Muppets - as the events described in the rhyme play out and it actually evolves to the point of their getting married and having a baby together.
* Sesame Street talking about how we use our hands to communicate ("Hand Talk") involved a man hailing a taxi, only to have it drive right by, with a waving fake hand in the back.
* Sesame Street: Telly Monster belongs to the "Triangle Lovers' Club", who do in fact wear silly hats like beanies and fezzes. Their leader is the Grand High Triangle Lover.
* Sesame Street, Telly names his hamster Chuckie, but she turns out to be a girl, so he renames her Chuckie Sue.
* Sesame Street, that it's all right to miss him, and that even though life will never be quite the same when someone beloved dies, it will be okay. In tribute to him, the portrait Big Bird was going to give him still hangs in his nest to this day, nearly 40 years later. It even survived the hurricane that destroyed Big Bird's nest in 2001.
* Sesame Street that Karli's mother goes to an addiction support group where they "all sit in a circle" and help each other.
* Sesame Street, the brand name on many products, from electronics to diapers, is Nologo, which is of course a gag on the fact the brand exists so as not to show actual logos.
* Sesame Street: The Count loves counting flowers because he then gets to count the sneezes that they trigger in him.
* Sesame Street, The Count would famously laugh in a somewhat sinister fashion after counting things out, accompanied by thunder and lightning. "I will now count these letters to myself! One! Two! Three! Four! Five! Five letters! Ah ha ha!" It was originally a lot more maniacal, but was toned down to avoid frightening children away from learning to count.
* Sesame Street: The "Elmo's Potty Time" episode had a song about how "accidents happen and that's OK".
* Sesame Street. The gag repeats twice as Kermit the Forg and Kermit the Grof both show up to collect their custom T-shirts.
* Sesame Street, the initial focus is on Elmo learning what death means and then feeling sad that his Uncle Jack is never coming back. But soon the spotlight shifts to Elmo's cousin Jesse, Uncle Jack's daughter, dealing with the loss of her father.
* Sesame Street: "The King Who Ate Only Chicken" ends with the king calling an impromptu dance to celebrate his introduction to complete meals.
* Sesame Street, the letters H, E, L, and P are stranded on an island and miss two opportunities to be rescued by being in the wrong order.
* Sesame Street: The other Muppet show has Bert being the Straight Man to Ernie's Wise Guy.
* Sesame Street. The plot is that Grover knows he's in a book, has seen the title, and is scared of the monster and wants to keep the reader from bringing him closer to it.
* Sesame Street there were instances where ordinary humans and the Muppets were in perfectly equal standing. (As in, a humanoid muppet and a real human were both "human")
* Sesame Street, the "Sesame Street News" skits usually began with reporter Kermit the Frog addressing an off-screen producer or stage hand before realizing he was on the air.

* Sesame Street: The shifty salesman Lefty tries to sell Ernie an empty box, telling him that at least it doesn't have worms in it and that he could put jellybeans or a pet mouse in it. But Ernie doesn't have any money on him, prompting Lefty to walk away in disgust. Immediately afterward, Bert comes by with a box full of donuts — and Ernie promptly dumps out the donuts and takes the box, saying that now he'll be ready when jellybeans start raining from the sky.
* Sesame Street: The special "When Families Grieve" shows Elmo's whole family dealing with the death of his Uncle Jack, but in particular highlights Jack's daughter Jesse dealing with the loss of her dad.
* Sesame Street. The storybook version this was adapted from has him instead wish for progressively larger containers — first a dish, then a box, then a truck. As with the TV version, since he can't wish for cookies anymore, he just eats the truck, and the genie is appropriately weirded out.
* Sesame Street, the train prop used in "The Ballad of Casey McPhee" would be re-used in the "Beat the Time" skit with Cookie Monster.
* Sesame Street, the Western town of Sniddlers Gulch is terrorized by Cowboy X, a huge bruiser who rides around town using an ink stamp to mark random things with a letter X. One small boy finally tries asking Cowboy X not to do that. Cowboy X actually agrees to stop. In a subversion, he immediately changes his name to Cowboy O, and rides around town stamping things with the letter O. In a double subversion, the people of Sniddlers Gulch are satisfied with this.
* Sesame Street they usually talk about how they're someone's meal or how healthy they are for you. Heck, the song, "I am Chicken" contains the following lyrics, sung by chickens, no less:
* Sesame Street. This happens over a year, to the point where Grover resorts to selling coathangers. Not to mention all the businesses on Sesame Street have closed down due to everyone running out of money and businesses not being allowed to open. Elmo knows that things are bad when the Fix-it shop closes down for good, with Luis hammering the wooden boards and Maria admitting she doesn't know what they'll do.
* Sesame Street: Though some characters' ages are known (Big Bird is six and Elmo is three for instance), some are not. Ernie and Bert for instance live by themselves but are quite naive, seemingly lack jobs, play with toys, and take naps. The Grouches seem like adults but their ages are unknown, Ingrid and Humphrey have a baby so they must be adults, but their exact ages are unknown, Grover has jobs but sometimes acts immature, Telly acts like a six-year-old but goes to daycare, Snuffy sometimes acts six (like his pal Big Bird) and sometimes like an adult, and Cookie Monster seems sort of like a kid sometimes and an adult other times.
* Sesame Street to talk with a telephone. On the "bright" side, they repeated attempts with more than one Terran dictionary.
* Sesame Street to the people who think that the Muppets are named after the characters from the movie, which the creators deny.
* Sesame Street used cold opens during the 1990s (during seasons 23-29 from 1991-1998). Afterwards, all episodes since season 35 feature recurring pre-title segments which serve the same function.
* Sesame Street was brought to you today by the letters __ and __, and the number __." The letters and number are those which were most prominently featured in the episode.
* Sesame Street was initially played as more of a dimwitted country hick during his first few seasons. Then his puppeteer, Carroll Spinney, got the idea of portraying the character as a six-year-old kid, making him more inexperienced, curious, and naïve rather than just dumb. The producers let him go with it, leaving many to feel that this was when the character really took off.
* Sesame Street" We immediately hear the delivery truck squeal to a stop outside.
* Sesame Street. When Elmo hears her say the movie's title, he assumes she actually is moving there.
* Sesame Street whenever she sneezed, due to her dust allergy. To turn back, the students had to say, "Gezundenschniffle".
* Sesame Street, when Kermit the Frog reported from the throne room of Old King Cole.

* Sesame Street when Richard Hunt tossed him a red Muppet named Elmo and told him "Give it a voice, Clash." The rest is history.
* Sesame Street, where Ernie brings a piano into the bathroom while Bert is taking a bath and invites the rest of the street gang over.
* Sesame Street where he was a reporter, often reporting on fairy tales and nursery rhymes and the like. A lot of the humour came from Kermit trying to maintain composure through all the ridiculousness around him.
* Sesame Street where he was introducing Kermit the Frog to an actual bullfrog. During the scene, the frog ended up peeing on Jim Henson's head, but the crew didn't seem to notice so no one called cut, and they had to keep going as Jim dealt with frog urine on the top of his head. When the scene finally ended, he and Bob both burst out laughing.
* Sesame Street where Oscar's mother comes to visit and every time she heard him say "please" (a word that grouches never say) she would wash his mouth out with ice cream.
* Sesame Street where technology is defined as "a tool that helps you do something". A manual wheelchair is presented as an example of technology in the cold open along with a smartphone and flashlight. During the Word of the Day segment, a backpack is presented as another example of technology, along with a laptop, a tablet, an eReader, and another smartphone.
* Sesame Street Whether or not Grover is taking his order, he has bad luck at restaurants.
* Sesame Street (which teaches English to foreigners, starting with Taiwanese and Chinese), is portrayed by Roger Bart (who was 37 at the time of first airing) of all people.
* Sesame Street, which was about to be released on DVD (with Sesame Workshop's blessing) by Lionsgate.
* Sesame Street. While explaining Mr. Hooper's death, and what it means, to Big Bird, the adult characters share stories through tears about who he was and what he meant to them.
* Sesame Street, who simply dubbed his voice) as a white-hatted baker attempting to descend a staircase with a given number of cakes, pies, puddings, etc., then tripping and falling to the bottom in a messy heap.
* Sesame Street will occasionally change its theme song to reflect music trends of the time:
* Sesame Street, with other puppeteers having taken over the majority of his characters prior to his death. Afterwards, Matt Vogel took over the characters that Jerry was still voicing, including the Count.
* Sesame Street) would be edited to make room for commercials (those shows were originally broadcast on the commercial-free PBS).
* Sesame Street would frequently send reporter Kermit the Frog to cover the re-enactment of some classic fairy tale or nursery rhyme; these would never go as planned.
* Sesame Street writer and puppeteer Joey Mazzarino (most famous for performing Murray Monster) left the show after its 46th season, unsatisfied with the changes that the show was going through.
* Sesame Tree "kids around the world" segment and Muppet sketch. Potto gets a phone call from Hilda leading to a segment about how the kids at the school she's visiting deal with the problem. They realise they can now solve their problem, and answer the question.
* Sesame Workshop allows Troubles (and thus the audience) to see how a character is really feeling.
* Sesame Workshop and their other franchises to Fisher-Price. However, in the 90s, they change their mind and switched to Playskool. Then in the mid-2000s, somehow decided to switch back to Fisher-Price for a while, before switching back to Playskool again.
* Sesamstrasse, Caroll Spinney made an appearance as Big Bird (known as Bibo in Germany) and recited all of his lines phonetically in German. Otherwise, Wolfgang Draeger dubs Big Bird into German when he appears in American segments.

* Sesamstrasse instead of a typical "major" German city like Berlin or Munich.
* Sesquipedalian Loquaciousness and her skill with her claws has been described as surgical in precision.
* Sesquipedalian Loquaciousness. At one point he uses the word "sidacious", then covers the receiver with his hand and admits to B.J. and Klinger that he just made it up.
* Sesquipedalian Loquaciousness: A trope discussing the apparent use of a lengthy lexicon by the excessively verbose.
* Sesquipedalian Loquaciousness because their language is too elevated.
* Sesquipedalian Loquaciousness for a German learning English. It's her sophisticated manner of speaking that allows oghond to realize who it is.
* Sesquipedalian Loquaciousness found it all quite simple and easily explained everything, to the jaw-drop of everyone else.)
* Sesquipedalian Loquaciousness is a multifaceted and indubitably verbose entry concerning an infamous phenomenon well-documented among editors and fictional characters alike.
* Sesquipedalian Loquaciousness: Using advanced vocabulary to portray your high intellect.
* Sesquipedalian Loquaciousness. While occasionally words might pop up that aren't commonly used anymore, most silent films were very visually-driven, kept the dialog very simple, and only used word cards to move the plot along. (Which is probably what you'd *want* out of a silent movie, come to think of it.)
* Sesquipedalian Smith: A character has a fancy first name and a mundane surname.
* Sesquipedalian Smith: Someone has a long given name and short surname.
* Sesshomaru can also transform. You can usually see him in his human-like form, but a few times he turns into a huge, white demon dog. He is much stronger in this form, but even in his human form he is already one of the strongest youkai.
* Sesshomaru started as a villain trying to kill his own half-brother
* Sesshoumaru (accompanied by his servant Jaken) wanders the land on a quest to become as strong as possible.
* Sesshoumaru has the ability to instantly master any weapon, especially swords. He even knows how to master swords he hasn't even touched (such as Inuyasha's Dragon-Scale Tessaiga). However, when Tenseiga gained the Meidou Zangetsuha power, Sesshoumaru struggled to master the ability. When he did finally master the ability (after a humiliating encounter with an old enemy of his father), he realized that he wasn't meant to keep the power and passed it on to Inuyasha instead. It was the only sword power in the entire story that required a compassionate heart to master instead of fighting/weapon skill or instinct, and the lesson for Sesshoumaru was that he should never wield a sword without feeling fear at the possibility of losing loved ones or without feeling compassion for even his enemies.
* Sesshoumaru has to learn the same lesson. In his case, he is forced to inherit
* Sesshoumaru is one of the most powerful characters in the series, but he has been in mortal situations a few times requiring to be saved by his sword's barrier a couple of times and by his younger brother Inuyasha in others. One of the worst happens towards the end when
* Sesshoumaru's preferred mount for his followers is something that can only be described as a two-headed
* Session 9, appropriately enough for a film set in a real abandoned mental hospital.
* Session 9. The movie ends with an aerial shot of the months-later condemned hospital as the final session tape plays.
* "Session Moth" Martina. The character debuted as a valet in OTT to a tag team The Lads From The Flats. Her popularity skyrocketed and she eclipsed the team, breaking out on her own as one of the flagship faces of the promotion. Of course she did still have a pre-existing fanbase from her days as Kazza G but still.
* Sessions revolved around the main character's embarrassment over masturbating, and his fear of being caught as an adolescent.
* Sessue Hayakawa, a prominent Japanese-American actor from the early 20th century, was cast to play several different ethnicities.

* Sessue Hayakawa was early Hollywood's go-to guy for any ethnic minority. He was offered roles as Asians, Native Americans, and Arabs.
* set alight what's going on over the phone. Naturally, Lumpy (who is on the other end) can't understand him.
* Set a Mook to Kill a Mook: Games that offer some way to control, trick, or override enemies and make them attack other enemies.
* Set a Mook to Kill a Mook: Making your enemies fight each other as a gameplay mechanic, either through trickery or possession.
* Set are invulnerable to any weapon not granted holy power, and even then, they self-regenerate too quickly for Jack's holy sword to do much to them. The three of them are also very fast, relentless, and strong. They are one of the few villains that Jack is completely powerless against and, like with Exdor's robots, require help from a god, though this time around, Jack knows it and spends much of the battle (though it's more like a pursuit, as Jack soon learns he's no match for the Minions) searching for a way to summon Ra and banish the Minions.
* Seta Sojiro also has a small one. This was intentional, as Kenshin was
* set at a university, the show was filmed in California at Pepperdine University.
* Set a year (Ground Zeroes) and ten year (The Phantom Pain) after Peace Walker, has Snake and his operatives equipped with an iDroid, a smartphone-esque device with projection instead of screen, with user interface that more like 2015 instead of 1984. This is jarring because the immediate chronological game, the first Metal Gear, has basically contemporary technology, with Solid Snake simply equipped with a radio transceiver.
* Set during the same day as "Army of Ghosts", the online, extra scene for "
* Seteth and Flayn are actually Saint Cichol and Saint Cethleann. It isn't as obvious in Seteth's case, but Flayn is quite bad at keeping the secret, particularly when she takes exception to the way people talk about Cethleann. Both Seteth and Flayn have Major Crests of Cichol and Cethleann, whereas Ferdinand and Linhardt only have Minor Crests. In addition to the fact that the holidays celibrating the Saints outright take place on the same day as the pairs' birthdays, something the game will remind you of whenever said birthdays roll around.
* Seteth is rather hostile to those who show interest in his younger sister Flayn, even friendship.
* Seteth's quests for Byleth have been edited into all kinds of silly requests. His voice actor, Mark Whitten,
* Set "Future Sight" introduced a cycle of five legacy characters, each holding the title of a former legend from
* Seth and Jon switch bodies, Jon (in Seth's body) says the F-bomb to make Anna believe that he's not actually Seth.
* Seth Angus Billy Cletus Bubba Jamie Clement Callum Cowie, a hillbilly pedophile given superpowers by the world's richest nations and hired to take out
* Seth claims to not care about Ryan and his family anymore, as they try to persuade him to come back to Newport at the beginning of Season 2. They manage to reconcile quickly.
* Seth gets impaled on the horns of a Power Ram in the fight with Robo-Wolf.
* Seth Gilliam auditioned for the role of Stringer Bell before being cast as Ellis Carver.
* Seth Green dyed his red hair both brown and blond at several points in the show. It became a quirk of his character's.
* Seth Green has shown up as himself several times, mostly to annoy Eric that he (maybe) dated Sloan before E did.
* Seth Green In "Something, Something, Something Darkside" Chris proclaims he won't let it get to him.
* Seth Green make blink-and-you'll-miss-it cameos when Tony is leaving the Stark Expo early on.
* Seth Green pilot, Joker, but because of how distinguished his acting career is compared to Keener's, it's a much rarer occurrence.
* Seth Green serves as this in several missions. The sequel also has EDI.
* Seth Green sounds nothing like Chris Griffin or Neil Goldman (his two main

voices) so he has to be asked to drop into character. Mike Henry (Cleveland Brown, Herbert) does his voices without being asked.
* Seth Green Vice President Keith Crofford to come on the show at the end of a season and cancel it for sucking.
* Seth himself is also an Extreme Doormat, especially to his wife, Misty.
* Seth Inspector Alan Banks thinks that what Seth did was understandable because "he had been pushed far beyond breaking point."
* Seth In The City, is very good with technology and yet usually gets no higher than C's in school.
* Seth in the Pokécity pass the inspection line, such as salami from 1999 (the episode was released in 2019).
* Seth in the Pokécity. The first four episodes are still readily available on Poké Town, though.
* Seth is not as hammy as his rival, but its there. He'll describe his actions in bellowing bravado rather often.
* Seth Lloyd, a professor of mechanical engineering at MIT, once remarked,
* Seth MacFarlane aired in April 2019 to celebrate the 20th anniversary of the show.
* Seth MacFarlane and threatened never to speak to MacFarlane again if the scene wasn't pulled from reruns.
* Seth MacFarlane because he found the character annoying and unfunny.
* Seth MacFarlane during a car chase seen that turns in to a parody of age of sail ship to ship battles.
* Seth Macfarlane episode "Pulling Double Booty" has Rachel's Hailey dating Stan's body double Bill voiced by Seth.
* Seth MacFarlane happen just by describing it and then having a cutaway of it happening.
* Seth MacFarlane. He is automatically blamed for those just because the two of them are friends despite the fact that MacFarlane has nothing to do with those projects. Instead, it's Hartman and Fred Seibert (the latter which never seems to get any sort of hate despite being the producer of those shows). And of course, there's the cash grabs and merchandising that the studio does and not him.
* Seth MacFarlane in DVD commentaries has termed this the 'moment of shit', and as such has subverted it quite a few times in
* Seth MacFarlane is also a jazz/swing singer. He has a particularly strong reputation for it in the UK, where he's not only toured but performed several times at the very prestigious BBC Proms and had his own TV and radio specials.
* Seth MacFarlane"-ness, has admitted more than once to be proud of the hate mail he gets.
* Seth Mac Farlanes Cavalcade Of Cartoon Comedy special that aired on FOX.
* Seth MacFarlane spouting phrases such as "The cat is the devil" in Spanish, over and over again.
* Seth MacFarlane (the last show to air on the block) ended with the homes of all three casts having been ripped free by the hurricane and resulting flooding and dumped in the same place.
* Seth MacFarlane to the franchise. Despite mixed critical reception, its ratings were enough to help it land a second season.
* Seth MacFarlane writer Mike Barker were frustrated following the results of the 2004 election and, rather than complain on end, vented their feelings into something funny. Though ironically, the show actually moved away from political humor after about only a season.
* Seth Meyers where he mentions that someone developed an app that lets users know when a McDonald's ice cream machine is broken:
* Seth Rogen and doesn't see anything wrong with that. In addition, all of his plans are utterly stupid, and Kato (his sidekick) is the smarter one. The duo even gets into a fight over it and split up for a while. He's so dumb that as he sits there piecing together the villains' plan (after it has basically been spelled out for him), the villain asks if he's ok because apparently, he was just staring into space with a pained look on his face for a good 30 seconds.

* Seth Rogen, was based on Rogen himself. Writer Will Reiser is good friends with Rogen and he was the person who took care of Reiser while he battled cancer. Much of the screenplay is based on their relationship.
* Seth Rollins became this in 2015, as WWE World Heavyweight Champion no less. He's hated by every other main-eventer on the show, gets his ass kicked and pinned on RAW way more than he should, and gets humiliated rather frequently. However, considering how much of a
* Seth Rollins earned the nickname "Crossfit Jesus" among internet wrestling fans during his 2015 championship run.
* Seth Rollins. Every other feud Ambrose has had over the last year since then is at most is minor distractions — Ambrose makes it very clear that once said distractions are gone, Rollins is his next target. Even his desire to win the WWE World Heavyweight Championship from Seth is more like another way to stick it to his rival, with the added boon of winning the most prized championship in sports entertainment.
* Seth Rollins. Fans did not react well to this, and the quality of the programming having tanked around this time did not help matters.
* Seth Rollins for cashing in his money at the Bank against him to win the WWE World Heavyweight Champion though he himself did the same in Wrestlemania XXXI.
* Seth Rollins gave in to all his demands, Seth decided to stomp on Edge's neck anyway. Fortunately, Cena was fast enough to stop him.
* Seth Rollins in June 2021, not long after they became first-time parents.
* Seth Rollins is in the Authority, he acts as if he is such a big shot but he rarely wins a match without back up from J&J security and Kane and will normally runs away if the tables are turn,
* Seth Rollins. It didn't help that their interactions during said build-up had them appear very stilted.
* Seth Rollins. Member of The Shield. Became WWE's top heel in 2014 and won the WWE World Heavyweight Championship in 2015.
* Seth Rollins (naturally a brunette, but used to dye the hair on one side of his head blond)
* Seth Rollins once had to roll under the ring and pee into a water bottle in the middle of a match.
* Seth Rollins rather than stubbornly staying the course as they would normally do.
* Seth Rollins (who is often labeled a boring invincible hero) clean to win the title back (though he ended up losing it to Dean Ambrose minutes later thanks to Money in the Bank). Later, he was made the very first pick in the 2016 Draft. As the Monday Night Messiah he continues to do things "for the greater good" and generally wins his feuds.
* Seth. Specifically, his creepy, unintelligible breathy mumble of a voice and constant swearing under his breath.
* Seti has a verse in "All I Ever Wanted" where he explains his actions regarding the massacre of the Hebrew babies, and while in the film he was somewhat regretful but dismissed the victims as "only slaves", here he definitively states that his actions, while necessary and part of his responsibility as Pharaoh, also "scarred his soul" and were not what he wanted.
* Set in a future where this trope is used to remedy all manner of injuries. Apparently replacing damaged organs with real ones is preferable since they require no expensive and time-consuming maintenance (
* Set in a school for the children of superheroes and supervillains,
* set in a separate alternate universe where Sheppard is a CSI-style detective in Las Vegas hunting down a rogue Wraith that somehow got to Earth. However, before the Wraith dies, it transmits a signal throughout the Multiverse shouting Earth's location. The Alternate!Woolsey's response to this is that it's pointless to worry about saving every possible universe and is sufficiently pleased to have prevented the invasion in his own. Unfortunately for the primary versions of the cast, the message makes it to their universe, setting up the finale.
* set in the 1970s with Pierre Chang later in the season that this scene is revisited.

* set in your office, allows you to, among other things, do this for lots of points.
* Set is portrayed as this to a degree in later versions of the mythology, though contrary to popular opinion he
* Set is the God of Evil for the Heliopolitan (ie. Egyptian) pantheon, based on the mythological Set but, in-universe, taking the name of the Elder God for its badass connotations. Like Set and Loki, he uses magic and soul-stealing to enhance his powers, to the point he now rivals Odin, arguably the most powerful god in any pantheon.
* Set It Off are committing bank robberies for various reasons, but most come down to a combination of having enough money to get out of the projects and to get revenge on a banking system that has failed them.
* Set It Off (four African-American women go on a bank-robbing spree, there is a lesbian character amongst the main cast)
* Set It Off has a song called "Wolf In Sheep's Clothing", which talks about someone who manipulates people and poses as a nice person.
* Set It Off shows us the end of the world from two different perspectives.
* Set It Off's "Wolf in Sheep's Clothing" has twisted parts of "Jack Be Nimble", "Baa Baa Black Sheep", "Jack and Jill", and a bit from "Jack and the Beanstalk".
IE:
* Set It Up. A few minutes later, a guy comes out of Duncan's room promising to call him.
* Set It Up. Charlie begins a mad dash to the airport, before realizing to his surprise that he actually has several hours to get there. Cut to him casually giving tourism advice to a stranger at a food cart before realizing that he spent too much time and now has to rush after all. And all of this is not to get back with a love interest, but to break up another couple. Also lampshaded by a genre savvy bystander who mistakenly believes the situation to be the trope played straight.
* Set It Up: Suze is of the Bland Perfection type. She's a fairly successful model, but she and Charlie don't have any meaningful emotional connection, and Charlie doesn't seem torn up about dumping her.
* Set It Up to two tough New York executives, conspire to set their bosses up to make their work life less stressful. Things get hairy when Harper and Charlie discover that Charlie's boss, Rick, is cheating on Harper's boss, Kirsten, with his ex. Eventually, Charlie personally sabotages Rick and Kirsten's relationship when he realizes that by allowing their relationship to continue, he is compromising his own ethics.
* Set List' set. He responded with "He's a Grand Inquisitor. She's a Jewish schoolgirl!"
* Seto Kaiba counts as this, mostly in the Toei series and the original manga. Kids adore him and he does everything he can to give to them. However, when Yugi and his friends come into his life, he develops a homicidal rage towards them. He gets better, though.
* Seto Kaiba has Revolver, who may be the closest rival to Kaiba himself thus far, with a luxurious seaside house, the coat, a cold stoic demeanor, is a skilled hacker, is obsessed with Playmaker, has a deck that revolves around dragons, and is easily the best duelist thus far in LINK VRAINS besides Playmaker himself.
* Seto Kaiba in the Death T arc, forcing Yugi and friends to compete in a multitude of deadly games because an earlier match with Dark Yugi ended in a Penalty Game that left Kaiba sleepless for months.
* Seto Kaiba of all people gives one when he and Mokuba are flying off to America near the end of the Battle City arc.
* Seto Kaiba's rivalry with Yugi all comes down to one loss from a guy who
* Seton Academy: Join the Pack! example. She constantly proposes sex as stress relief to all of her fellow students, no matter the gender. This is actually in keeping with her species, as Bonobos also have sex for stress relief in real life.
* Seton Academy: Join the Pack!, is shown sporting too-long brick-like teeth whenever she's scheming something... which is all the time.

* Seton Academy: Join the Pack!, much to everyone else's disgust. At a later point in the series, Yukari befriends a group of rabbits, who have similar dietary habits.
* Seton Academy: Join the Pack!: Pan Saruhara cheats in a race by throwing down a banana peel to make her oppenents slip.
* Seton Academy: Join the Pack! picks up a kitchen counter with the intent of crushing her with it.
* set on fire by her abusive ex-husband, just weeks after a judge refused to uphold her restraining order against him. Miraculously, she survived, though she was left badly scarred and with permanent impairments from her injuries.
* set on fire without any hint of pain. Considering how the most useful way of finding spies is to set them on fire, it might just be commonplace to him by now.
* Set Pattern — the computer actually makes no decisions; all enemies will make the same moves every time regardless of what the player does. Most of the enemies in (simple)
* "Set phasers to stun." Though they also have a "kill" setting, the good guys rarely ever used it. This meant some of the rare fights with good guys opposing good guys ended with only minor scrapes and bruises.
* Set races, respectively, with Chthon going out of his way to corrupt and re-engineer some of Oshtur's (or attempting to, with varying levels of success).
* Set Right What Once Went Wrong: Altering the past to prevent bad things from ever occurring.
* Set Right What Once Went Wrong. It was true: Everybody did die, but in the dark future that wouldn't come to pass if our heroes in the present succeeded.
* Set Right What Once Went Wrong moment, right before revealing the product that they're selling/promoting.
* Set Right What Once Went Wrong. Of course even if time travel does get invented, let's not demand perfection.
* Set Right What Once Went Wrong of the current Nonary Game when Zero isn't running the show.
* Set Right What Once Went Wrong that allows them to enter the setting of one or more previously completely mundane, non-magical books. The conflict often centers on how their interference threatens to screw up the plot, and they have to get the original story back on track to resolve the "right" way.
* Set Right What Once Went Wrong, the screen fades until all that can be seen are his eyes.
* Set Right What Once Went Wrong: Using time travel to prevent bad things from happening.
* Set Right What Once Went Wrong, which includes a description of the distinction between the two.
* set sheet was found, but Geno was nowhere to be seen, debunking the rumor.
* sets: his sisters Victoria and Brittany, and Cameron and Cody, two MLG players Trent hired to be his bodyguards.
* sets in motion. A bomber that got separated from its formation while on a mission over Europe needs to dump its payload to lighten the plane enough that they can stretch their fuel to make it back to England. They choose the first thing they see that looks anything like a legitimate target, which turned out to be one of Hitler's secret bases for high-level conferences - while the Fuhrer was holding one of said conferences. This results in Hitler's demise and Himmler taking control of Nazi Germany.
* sets the thugs on fire while rambling about being an anime hero and wanting a harem ending.
* Setsuko Hara in which she played a young woman who is so devoted to taking care of her widower father that she has to be cajoled into getting married.
* Setsuko Hara. She quit acting the year of Ozu's death, and lived the entirety of her life in seclusion thereafter, refusing all interviews and photographs; even her death was only publicly reported almost three months later.
* Setsumi's last words from the original game are identical to the last thing Himeko said to Setsumi in

* Setsuna also cleaned up nicely in that same ball. Seeing him in a black suit was a very,
* Setsuna also tries to pull this, feeling that she doesn't belong now that Negi and Co. know
* Setsuna and Konoka's Pactio kiss was pretty damn long, too. So much that Setsuna almost suffocated from this kiss. (One doesn't know about Chachamaru, since she is a robot.)
* Setsuna and Lasse start off piloting the GN-Armour Type-E against Alejandro's Alvatore, then the main bodies of those two are destroyed, leaving Setsuna's Gundam Exia that was inside the GN-Armour against the Alvalon that was inside the Alvatore, which Setsuna defeats by throwing six of swords at it. Then Graham Aker comes in a custom "GN-Flag", and they fight with Exia's one last weapon - his GN Sword/Rifle - against Graham's beam saber. By the end of the fight, neither machine is destroyed, but both of them are essentially floating wrecks with Exia's cockpit simply torn open.
* Setsuna and proposes that it's about time they have a True Pactio (read: sex).
* Setsuna does this all the time with Konoka, including on most promotional artwork. It underscores their
* Setsuna from the same game also has a tendency of doing this. She even manages to surprise Kaze, another ninja, with how quietly she sneaks up on him.
* Setsuna gets pretty hammy in the final episodes, too: "Gundam Exia. Setsuna F. Seiei. SLASHING THROUGH THE FUTURE!". Then Exia body-slams the O Gundam into an asteroid.
* Setsuna has her sword for her main hand and sixteen daggers for her off hand. Kaede often has a knife in both hands. Rakan's
* Setsuna is a half-demon who hunts demons. They brought it upon themselves by kicking her out for her albinism.
* Setsuna Meioh/Sailor Pluto, at least in her modern day incarnation. She just appeared from nowhere, no explanation given on how someone specifically from the future can have a secret identity in the modern day. The manga explains that, after she died, Neo Queen Serenity made her reincarnate in the past as a reward for her services, but that makes one wonder
* Setsuna/Pluto fits this role as a mediator between the idealistic Inner Senshi and the pragmatic Outer Senshi.
* Setsuna quite literally dropping in from out of nowhere, in the process hacking off the arm of the person who was about to kill Nodoka
* Setsuna's Cosmo Entelechia a.k.a. the world she wants the most: she fantasizes about Konoka cooking for her in this, which shocks Negi and embarrasses Poyo when they find out..
* Setsuna. She strives to maintain her cold, levelheaded swordswoman persona, but what she really wants more than anything is to
* Setsuna's worried denial that her outing with Konoka is Not a Date, despite everyone, including Konoka, treating it like one.
* Setsuna when she gets all gooey over Negi's new level in badass, and it resembles nothing so much as somebody catching themselves fantasizing about a friend's significant other.
* set ten years ahead in a Bad Future Season two slowly sets the stage up for this to become a reality, with the series finale fully filling in the picture "Epitah One" sketched out.
* set - the assault and its aftermath might well be events unrecorded by history (especially given its unreliability back in the 1940s-50s, including the lack of advanced technology to record such events as faithfully as in the present). But who can say for certain?
* "Set the Fire to the Third Bar." The male singer appears to be a criminal of some sort and can sense the female singer behind the two-way glass. They put their hands up towards the end of the video. He's still there pressing his hand and forehead against the glass after she finally walks out.
* "Set the Night to Music" is best known as a U.S. top-10 duet by Roberta Flack with Maxi Priest in 1991. Not many people know now that it was first recorded four

years earlier by
* Set the World on Fire: Small area or big, the world is scoured by flames.
* Setting an imprisoned pal of Raynor's free in exchange for her death (even after seeing her restored to human-ish form);
* Setting aside that the movie kind of sucked, this is revealed in one scene to be a recent switch — as in, probably in the last couple years. The characters need decoys, so they pull out the old latex costumes, which, aside from being terrifying and obvious fakes, don't look too much different from the holodisguises the characters are using right now.
* Setting aside the scene where it cleaves a cliff face in two, never to display that kind of power again, there are two battles where the Masamune displays power that it was said to have in cutscenes and dialogue. In the battle against Magus, the sword, which was said to be one of the few weapons that would allow them to defeat Magus, bypasses Magus's
* setting have to be considered pretty bold even when they're part of a large fleet. Rogue Traders also do plenty of exploring in the effort to open up new markets. In fact, the first edition of Warhammer 40K was titled "Rogue Trader" and explicitly described them as fitting this trope.
* setting is named Marquis De Singe ('singe' being French for 'monkey', which Guybrush lampshades by calling him "De Monkey" in the fourth chapter).
* Setting people on fire who are already aggressive towards you will often result in them running blindly in your direction and setting you on fire as well before you can back away, due to the short throwing arc of your matches. The random pathing of a burning NPC makes it even harder to avoid getting caught on fire by a passing burning protestor.
* setting the enemy's flesh on fire and then letting them burn to death, not great for PR. So while it's possible laser rifles will be fielded in the near future, it will take a much longer time before they can truly replace conventional firearms.
* setting the last surviving Queen free to let them repopulate, or wiping them out entirely
* Setting tropes that aren't necessarily specific to games but are used in games to the degree they are pretty much stock elements, or without which many games would be unrecognizable/unplayable.
* Setting up a meeting with Steed and Mrs. Peel to tell them some bit of vital information was a surefire way to die in
* Setting up and spotting small-scale Xanatos Gambits up is a useful skill in
* Setting up a new computer and/or reinstalling an operating system can be like this. You need to download and install the drivers for all of your hardware, which often includes the network adapters you need to connect to the Internet. Usually the solution is to have another computer on hand that you can use to download the drivers and then copy them onto a USB drive.
* setting up a sting on an actual criminal... and also implicating that criminal in all of Westen's crimes.
* Setting Update (2011). After running into each other during a battle, Coriolanus and Aufidius put down their assault rifles so as to duel each other with knives, replacing the swordfighting of the original play.
* Setting Update: Changing the setting to a different place and/or time from the original in order to fit contemporary themes.
* Setting Update of ocean maps: planets are big round "islands", with space docks and space turrets built on the edge (so no space and water on the same map). Space ships are divided into space fighters, space corvettes, space battleships and space carriers, who can all fire at space targets, but only battleships and fighters can fire at ground buildings, and only fighters can enter the planet to shoot ground and air units (the battleship's Devastating Beam Of Death can shoot ground units but takes a while to recharge).
* Setting Update: Same story, different era. Usually by moving an older source material to the present time of the adaptation.
* Setting Update). When she's finally introduced in season 2, she is a feminist (who takes Offred to feminist rallies as a child), but not an extremist like her

book counterpart.
* Settled for Gay: A girl settles down with a gay man because she can't connect emotionally with a straight man.
* Settled for Gay: A straight girl hooks up with their gay male friend due to having no other love interest.
* Settled for Gay: Hooking up with a gay man due to him being the only one available to you.
* "Settle for Her", available in full on the album, would have been in the final episode of season 3, featuring Nathaniel singing about how he should stick with his girlfriend despite his feelings for Rebecca. It was presumably cut for time given how rushed the episode still ended up.
* "Settle for Me" wants, but that she should settle for him anyway. "I know I'm only second place in this game. / But like 2% milk / Or Seitan beef / I almost taste the same!"
* Settle for Sibling: The character doesn't get to be with their love interest, so they decide to get with their love interest's sibling instead.
* Settle for Sibling: When you can't win someone's love, hook up with their sibling instead.
* Settlers of Catan. Germany has a long history of producing high-quality titles in this genre and this type of game is sometimes called a "German-Style Game" as a result.
* Settlers of Catan is well known for getting people who thought they outgrew board games back into them.
* Settling Accounts: In at the Death CSA president. He has explicit orders not to shake the man's hand.
* Settling Accounts who to say the least, aren't very nice. What do you expect from SS expies?
* Settling the Frontier: Foreign migrants leave their homelands to try and colonize another region that is remote and inhospitable.
* Settling the Frontier: Standard Western plot involving people establishing a colony or settlement in a previously unknown land.
* Sett, meanwhile, was the child of a Noxian human and an Ionian Vastaya. His dad left him at a young age, leaving him to take care of his mother on his own—which led to him first entering and then becoming the boss of an underground Ionian fight pit.
* Sett på maken. The second episode was scrapped due to the very poor reception of the first. The series was supposed to return after a few weeks, but nothing ever materialized.
* Sett på maken was also very poorly received, suffered from low ratings, and was caught up in a scandal due to the poor working conditions on set. Together these two flops caused the company to go bankrupt.
* Set up a group of people armed and shooting to kill to guard the teleport's destination, so that anybody who uses it is met with a swift death.
* "Set-Up" begins with Castle being half-led, half-dragged by two guys in hazmat suits who refuse to answer his questions about "how serious it is". He's left with a silent, stricken-looking Beckett, and then the episode goes back thirty-six hours.
* set up Carl doing it deliberately later in the movie, but the filmmakers couldn't find a place to fit it in.
* "Setup"/"Countdown," when the Department of Homeland Security pulls rank once the case involves possible radiation and foreign terrorism. The DHS agent in charge, while a hard-ass, is actually a reasonable guy; the fact that Castle
* Setup for Humiliation - Here the "date" is a setup for public humiliation by Bob and his friends.
* set up this dynamic between the protagonist and his love interest, with one rare twist: she's a local prostitute and he's a foreign volunteer fighting in her country's civil war.
* Set was often in conflict with the other gods, up to killing Osiris and driving Isis and Horus into exile. Horus would eventually return to drive Set off and

reclaim Osiris' throne.
* Set Wrong What Was Once Made Right is to go back again and undo all those changes you worked so hard to make.
* Set Wrong What Was Once Made Right, or something else terrible) has to go back and undo that change.
* SEUM: Speedrunners From Hell, if you keep dying a lot on a single level, Marty may end up yelling "Damn you, Pine Studioooo!".
* Seungri for the use of the word "crack", which was later changed to "clap".
* Seussical character, and country music child star Billy Gillman played Jojo for a time as well as Teen pop star Aaron carter.
* Seussical gets a lover interest in Gertrude McFuzz, a character from another of Seuss' books.
* Seussical, much of the Cat in the Hat's dialogue has "ad lib." written all over it.
* Seussical says she fell for Horton upon noticing his "kind and powerful heart".
* Seven (1979), Cowboy is trying to work out how to deal with Kimo's bulletproof limo when he spots a couple of kids pitching horseshoes in the park. A light bulb goes off and exclaims "That's it! Horseshoes!", much to Jenny's confusion.
* Seven (1979), Drew snatches a trail bike off some random guy who is picking up his mail to chase after the assassin who tried to shoot him at the airport. At least he shoves a handful of cash into the guy's hand before he takes it, which is just as well, as Drew winds up setting fire to the bike to create a signal fire to attract Alexa's attention.
* Seven (1979), Drew uses the Professor's sex doll to make it look there are two people in his car, and throw the Kahuna's men off his trail. Skater is shocked when he shoots 'her' with a shotgun and 'she' explodes.
* Seven (1979) gunslingers and definitely fits the mold. Primarily a Trick Shot from the one serious example of his gunplay seen in the film, where he shoots and kills Butterfly with a single shot at extreme long range under extremely challenging conditions (his target was in the ocean; moving on a surfboard at the time).
* Seven (1979), however, that he seems to have a reasonable success rate as a pickup artist.
* Seven (1979) in the beach carpark, she stops a passing family of Japanese tourists for help. While the father is trying to get someone to call an ambulance, his wife and two children are busy taking photos of Cowboy's body.
* Seven (1979), martial artist Ed Parker plays a martial artist named Ed Parker. It's not clear if he is supposed to be playing himself, or a different character who happens to have the same name.
* Seven (1979), the Professor deliberately uses this to get through airport security. When he opens his bag, an inflatable sex doll automatically inflates. Security are so busy laughing at this that they wave him through without checking the rest of his gear.
* Seven (1979). The Professor plants an inflatable sex doll in his luggage, which then inflates when customs opens his bag. Everyone is so embarrassed that they just wave him through without spotting the weapon components he had hidden in his luggage.
* Seven (1979), the Professor takes out his target from eight miles away by sitting on the balcony of his hotel room and calculating timing, temperature, humidity, wind speed and direction, and a host of other variables, and then clicking the trigger of his customized gas gun.
* Seven (1979), two of Kimo's hitmen pose as police officers and guide the senator's car into an ambush, and then kill the senator's driver afterwards.
* Seven (1979): When the Kahuna's faithful driver Charlie is wounded during their getaway, the Kahuna shoots him and shoves him off the side of the boat.
* Seven (1979), who uses herself as bait to lure the Hermit into a position where she can kill him.
* Seven Ancient Wonders, including the Great Pyramid standing in for Mount Doom.
* Seven Ancient Wonders, part of the plot is about an oracle's daughter being

brought up by a team of commandos, so they implement a swear jar, but only when they swear around her - so she starts following them around, yelling out "Swear jar!" when they curse. The jar is almost always full.
* Seven Ancient Wonders. The rooms quickly fill up with quicksand, and were designed to be disorientating to make it harder to find the correct door.
* Seven and Snake both do this (with the same reactions as the above) in the Chapel. Snake is forced to stay behind, but has a trump card anyway.
* seven) because her beauty was so great he wanted to marry her – her brothers Castor and Pollux got her back, though.
* Seven Black Emperors: He is currently about as powerful as the other six combined and is building his power further in preparation for a new war.
* Seven Brides for Seven Brothers about it and he never really expected anyone to believe it was an accident.
* Seven Brides for Seven Brothers), and hear a baby crying in the cabin (actually the daughter of the only married couple). When asked whose the child is, all the girls respond, "Mine!"—leaving the fathers no choice but to "force" all the couples to marry.
* Seven Brides for Seven Brothers Milly is pleased to note how handsome her six new brothers-in-law are after she forces them to wash and shave in exchange for breakfast.
* Seven Brides for Seven Brothers putting them all through the wringer for what they did...)
* Seven Brides for Seven Brothers, the newly married Milly flips the table her uncivilized brothers-in-law are sitting at after witnessing their disgusting table manners.
* Seven Brides for Seven Brothers, which they misinterpret as "sobbin' women." However, they do want to "make them sobbin' women smile" as well as end up marrying them.
* Seven Brothers, during the days when the brothers are already enjoying plenty of bull meat, they agree that the losers in their disc-hitting game will have to eat ten pounds more.
* Seven Brothers in the nightly woods, they want to banish it, and Simeoni whispers some exorcising words into Juhani's ear to shout. When Simeoni says that the troll shows no reaction, Juhani repeats that too, though stops halfway as he catches on.
* Seven Brothers, the brothers are threatened with this, after breaking the church warden's window and insulting the vicar.
* Seven Brothers, the church warden hopes to make the brothers learn their ABC books quicker this way.
* Seven Brothers, where the titular siblings are mocked in a song which ends by calling the youngest brother Eero, who's always lagging behind, the tip of their tail.
* Seven), Cavil having left one last Seven alive as an immature infant with blocked memories and shot it into space after hunting and sadistically murdering the last dozen or so Sevens in the original batch.
* Seven Chances ends with him being chased by hundreds of women wanting to marry him.
* seven children born to Charity Carpenter, only Molly has shown any magical skill (although she has enough to be considered a true wizard).
* seven coups, some simultaneous in his name and Rome's coffers were empty due Nero's antics. On the other hand he could have paid them from his own pocket, as Otho did), and after Otho's death they joined forces with Vespasianus, helping him win, in retaliation for Otho's defeater Vitellius firing them all.
* "Seven Day Fool" is better remembered as a Jully Black song than a
* Seven Days (2007): Happens to Yuzuru and Seryou on their date in Volume 1.
* Seven Days (2007). Yuzuru borrows his date-of-the-week Seryou's lap for a nap at school. Seryou is flustered but he doesn't really mind.
* Seven Days actor Sam Whipple died of cancer at the age of 41, and so at the beginning of the third and final season of the show, his character, Dr. John Ballard, suddenly retired to a tropical island he had won in a poker game, thus

keeping the character alive within the fictional universe even though the actor himself died.
* Seven Days an NSA office is bombed with one female agent named Rebecca vanishes and is considered the suspect. Sent back, Frank arrests her but the place is bombed a day earlier. Soon on the run, Frank and Rebecca must face a traitor within the NSA. After he's defeated, Rebecca vanishes again. Back at the base, Frank learns the "Rebecca" is actually a deep cover Russian agent, which was the reason she fled in the first timeline. She does leave behind a goodbye video to Frank in her true accent that still thanks him for his help and he has to accept it.
* Seven Days, a scientist discovers a cure for cancer by seeing some water on her morning jog. The discovery is apparently averted when Frank goes back and interrupts her right before she sees the water — but she discovers it anyway after receiving a similar Eureka Moment from some coffee Frank gives her.
* Seven Days a Skeptic, you're on a spaceship. Help is coming in 7 days and the escape pods aren't an option.
* Seven Days crash, the Soviet program got theirs from a crash in Siberia.
* Seven Days deals with an AI developed by two scientists (whom the AI calls "Mom and Dad"), which rapidly "matures" from the equivalent of childhood to adulthood, going as far as changing its avatar from a young girl to a woman. Then she starts doing what she thinks best for humanity and killing those who tried to stop her, and plot happens.
* Seven Days, Donovan has a grenade explode just inches away from his face. It incapacitates him at the time, but he is later shown completely recovered, claiming that he had his vest on and that the grenade just knocked the wind out of him.
* Seven Days episode "Pinball Wizard", Parker uses his newly acquired "Platinum Card" first to rent a Porsche and then to break into a girl's apartment.
* Seven Days follows this format, focusing on news stories that happened in the last week. The amount of points awarded per round tends to reference recent news stories, often at impressively different scales (Team one, you can have the number of women that claim to have slept with Tiger Woods; Team Two, you can have the cost of repairing Qantas' air fleet. Team Two wins!).
* Seven Days from breaking up on re-entry and contaminating the atmosphere. While he's aboard the station, one of the compartments is punctured, resulting in an astronaut being thrown towards the small hole and plugging it in. Parker and the other astronaut try to save him, only for him to tell them to get out and seal him in, as his body is the only thing temporarily keeping the air from rushing out, and he can already feel the hole expanding.
* Seven Days had the Devil show up disguised as a chrononaut from further in the future, tricking the team into assassinating a diplomat and provoking an international crisis that would result in nuclear war. His identity is revealed when Parker stops him, provoking a rant at how Parker and the team keep screwing up the plans he makes for human misery.
* Seven Days has a villain who has converted his asylum into a cult dedicated to preserving the balance with astrology. He thinks that this is tipped in favor of Good, so naturally he has guys committing random crimes to even things out. He's in the asylum for a reason.
* Seven days in a week. Which is, in turn, caused by the presence of seven celestial objects regularly visible from Earth — the sun, moon and five planets.
* Seven Days in May back the film, to the point of vacating the White House whenever they wanted to film there. It says something about the truths of the film that the President's backing wasn't enough to get the Pentagon to back it (and he's their commander!).
* Seven Days in May Chairman of the Joint Chiefs of Staff, with the plot being it getting discovered and then the President's men trying to prevent it.
* Seven Days in May him into resigning. In the end the President refuses to use such an underhanded method. Fortunately, a missing piece of evidence turns up at the last minute, and Scott is forced to resign when all his co-conspirators abandon him. And in the novel, two of Lyman's allies use the letters to force Scott to

abandon politics forever.
* Seven Days in May takes place after a long conventional war in Iran.
* Seven Days in May. The US President believes the Chairman of the Joint Chiefs of Staff is plotting a military coup under cover of a mobilisation exercise to be held in seven days. Because the general is highly popular, the President can't dismiss him without proof, so his staff have that long to find evidence of the conspiracy.
* Seven Days in Sunny June for quite some time, and now Sunset Shimmer and her friends and family are major pieces in their game.
* Seven Days in Sunny June. When a homeless and remorseful Sunset is taken in by human Twilight's family, the two of them eventually grow very close and even occasionally sleep in the same bed (but don't do anything past platonic cuddling).
* Seven Days: In "The Football", the title item—a briefcase containing the items the POTUS needs to authorize a nuclear attack—is stolen. A sequence of missile launches and counterattacks begins, the situation that Parker needs to go back in time to avert.
* Seven Days is entirely about this trope: a time machine allows a government agent to go seven days back in time in order to prevent the catastrophe of the week from taking place. Most episodes only deal with the time span of a week, due to the limitations of the time machine. However, several episodes involve the arrival of more advanced time machines from years in the future. In the first case, a time travel tries to stop a woman from developing a cure for cancer, which is going to mutate and start a pandemic. He succeeds but is killed himself. In another, a man arrives, claiming that a Muslim religious leader is secretly a radical, who will start the bloodiest religious war in history. It turns out the time traveler is himself a radical (or, possibly, someone not even human), who intends to kick-start just such a war by killing the imam.
* Seven Days is hybrid technology. Its fuel source is pure Imported Alien Phlebotinum.
* Seven Days, it is not unusual for most of the main cast to have killed each other before a Backstep.
* Seven Days like Frank - turns out Cleary intentionally asked to be a desk jockey so that he could spend more time with Frank's ex-wife and son.
* Seven Days, Parker was mistaken for a butler by the princess. Insulted, he took her glass and threw it away.
* Seven Days Rhapsody has the Goddess's Teardrop animated in CG; it doesn't even try to blend in and looks ridiclously 3D and shiny compared to the rest of the standard animation.
* Seven Days Survivor explicitly includes a dedicated healer (Either himself or Yukari) on the team when Midori is in play simply to keep her up.
* Seven Days the perp of the week/damsel in distress tries to make Parker think she's done this by leaving the window open while hiding in the shower with the curtain closed; but Parker just turns on the cold water in the shower, making her yelp.
* Seven Days, this is Parker's favorite method of dispatching a bad guy, usually with his legs. Notably, he does it to a terrorist in the pilot. Then, sometime later, he does it to the terrorist's brother, who has come for revenge.
* Seven Days to a Brand-New Me, Maddy is floored when she learns that her crush Adam has liked her all along, even before she underwent a makeover to get him to notice her. Adam, however, is the one who actually says a variation of this trope sentence out loud despite being the one who looks like a "Greek God" (in Maddy's words), mainly because of his painful shyness caused by a stuttering problem.
* Seven Days To Live, the main character attempts at one point to defend herself from her (driven insane by the movie's evil house) husband by stabbing him in the midsection with a screwdriver. Later in the movie, he has her tied up and gagged and one of the things he tells her during his mad ramblings is, "Look at this. You ruined my favourite shirt and a perfectly good kidney."
* Seven Days) uses a shot of missiles striking the White House. That was in the pilot episode, and things only get more dangerous from there.
* Seven Days, whenever Parker travels back in time, his younger self, the sphere,

and one trip's worth of their alien fuel source vanishes.
* Seven Days. When his buddy gets hit, Parker rips his shirt to make a tourniquet. When he closes in on the bad guys, his shirt is tattered enough to show off Parker's impressive muscles.
* Seven Days when Parker goes back in time, the Parker from the time he goes back to disappears from existence (as does the time machine itself and anything else inside it).
* Seven Days when traveling back, the good guys didn't contact the bombers until they were past the official point of no return. They had to put the commander's pregnant wife on the phone to convince him.
* Seven Days, where chrononauts for Project Backstep have a serial number tattoo to confirm their identity upon arrival.
* Seven Deadly Sins: A Christian classic interpretation of sin being composed of seven (sometimes eight) fundamental ones, each of which stands in for a character flaw.
* Seven Deadly Sins appears above them in mid-air upside down and rips their heads clean off in a single move.
* Seven Deadly Sins given form. Which explains why he refers to them as "my avarice" or "my wrath", etc.
* Seven Deadly Sins in the form of seven small crystal orbs. The person infected with the Wrath orb became violent and uncontrollable.
* Seven Deadly Sins. Naturally, Wrath is essentially June in RM's body.
* Seven Deadly Sins Series which is from her servant's point of view, and shows more to the story. Be warned, its a bit of a tearjerker.
* Seven Deadly Sins: Seven vices that are believed to be very sinful (Greed, lust, pride, envy, wrath, gluttony and sloth).
* Seven Deadly Sins. That set comes from later saints and Church Fathers (and originally, there were 25 of them.)
* Seven Deadly Sins. The victims they possess are compelled to indulge in whatever sin the demon represents.
* Seven Deadly Sins, this trope is among the most popular interpretations of what defines the Sin of Sloth; in this form, Sloth is about having potential, skill, talent what have you, but failing to utilize that potential, skill or talent just because you don't feel like it.
* seven deadly sins wrath is seen as the 3rd deadliest sin with the other two being Envy and Pride. To avoid the sin of wrath, people are encouraged to forgive their abusers or move on from their rage by allowing God to sort out their grievances or sense of injustice.
* Seven Dirty Words: George Carlin's list of words you can't say on television.
* Seven Dirty Words — which seven words in particular depend on where you live.
* Sevendust's highest charting song on the rock charts was "Unraveling" in 2010, a song that's all but forgotten compared to the likes of "Denial", "Black", "Driven", and "Enemy".
* Seven Earth-like (at least in terms of size and mass) planets are known to orbit the faint, nearby, star
* Seven, Ed kills Mr. Lee by sliding him along his conference table and out the window of his penthouse: without opening it first.
* Seveneves) and genetic engineering is also more advanced (but plausibly so) than what we have but all of those things could be realized within a decade or so. The last third contains far more speculative space tech but nothing that would violate known physical laws.
* Seveneves detail the end of the world — to wit, the moon explodes, then bits of it sterilize the surface — while the third part details humanity's descendants returning to the Earth to re-terraform it.
* Seveneves, where humans five thousand years in the future have evolved to live underwater, underground and on the moon and are drastically different from contemporary humanity.
* Seven Forges, Andover Lashk is required to forge his own weapon in order to

become an ambassador to the Sa'ba Taalor. Being a former blacksmith's apprentice rather than a warrior, he forges a customized hammer.
* "Seven" (from back when they were called Vagiant) is all about this trope, as quoted on the quotes page.
* seven genders: Three "Fathers", a Mother, two "Hosts"(see the Shirren above, but for two different stages in the baby's growth), and what is essentially a "Supervisor" who somehow facilitates everything and somehow gets their DNA in the mix. Maraquoi tend to lean towards pacifism, given how easy it would be for a war to screw over their reproductive cycle.
* seven hours ranting at a member of parliament before realizing the man was dead.
* Seven Hundred Elves descend on a lonely farmer's house with the intent of causing chaos and running him off their land.
* Seven in Heaven is based around this going horribly wrong. In the 'traveling to nightmarish alternate universes' kind of way.
* Seven is a strange borderline case since she was born as the human Annika Hanson, assimilated, and then severed from the Collective.
* Seven is the atomic number of nitrogen, which makes up the majority of Earth's atmosphere.
* Seven is the most likely roll of a pair of standard six-sided dice. In craps, you can win by rolling a seven (or eleven) first, and lose by getting seven on any subsequent roll. The fact that seven is the most likely sum for the outcome of rolling two dice (with a probability of 1/6) is likely the origin of the whole "seven is a lucky number" superstition.
* Seven Kennings series, it's taken up to eleven in level of danger. The nation of Forn have a plant named the bantil plant. It's a flower with a maw instead. It grows incredibly fast, it's higly aggressive. Worst parts? The seeds have hooks, grows incredibly fast and can grow by feeding on an host blood. If it wasn't enough, their vines are lined with them, a simple brush spells danger. They are even a danger to those blessed with powers of plants. Even with their immunity, they'll take a bite before they release they "are off-limits".
* Seven Keys, an ABC game show from the early 60s, pitted a single contestant trying run a board of 75 squares to acquire one of seven keys to open a vault full of prizes. Running the board seven straight times wins everything automatically while failing at any time during the run causes all acquired keys to be forfeited.
* Seven Keys, as the contestant lost all accumulated keys and a chance at the large bonus prize.
* Seven Kingdoms also have a wealth of diplomacy options with other kingdoms. Unfortunately, the AI tends to be on the aggressive side and will become a sworn enemy if you do as much as build a fort in reach of one of its cities. Or reject their request to declare war on another AI kingdom that probably hasn't done much worse than that to anger them. However, there is still a benefit in forging alliances, and breaking them damages a kingdom's reputation. A surefire way to set their relationship value to 0 and thereby declaring a war themselves? Capturing their fort with spies, it doesn't matter if beforehand you're best buds for life, do it and they declare hatred on you. The second game makes these values visible in the Kingdom tab, so you can adjust fairly.
* Seven Kingdoms, mostly by killing enemies, and it's required to breed more.
* Seven Kingdoms offers various victory condition aside of fighting other faction until there is one last kingdom standing such as gaining certain Economic or Population score or battling Frythans instead of the other kingdoms, having the greatest Frythan Battling score before a certain year passed. But even if those conditions were disabled and you absolutely have to be the last kingdom standing, there are other ways than just rushing to your enemy's well-fortified base and suffering the loss of reputation and fine soldiers. Such as:
* Seven Kingdoms: The Princess Problem "Glitter" during their first meeting. It takes a specific and pointed request from her to get him to even once call her by her actual name, and then he only does so to prove that he's serious about her.
* Seven Kingdoms: The Princess Problem is shy, inexperienced, and utterly sweet-natured. The player character may also fall into this trope if she has high levels

of Romanticism, Compassion, and Humility combined with low levels in things like Self-Defense, Manipulation, and Autonomy. As both she and Penelope are delegates representing their kingdoms at an international summit filled with political intrigue, this is not entirely a good thing.
* Seven Kingdoms: The Princess Problem make the participants miserable.
* Seven Kingdoms: The Princess Problem refer to themselves, and are referred to by the game's creator, as "the Adorable Army."
* Seven Kingdoms: The Princess Problem run along these lines. Prince Zarad of Corval is intrigued by a lady who won't fall for his charm; Prince Jarrod of Revaire isn't accustomed to being stood up to. In both cases, the best way to get the prince's attention is to challenge him and refuse to play his game.
* Seven Kingdoms: The Princess Problem, someone puts a thorn under your horse's saddle blanket to agitate it into running away with you. It's obvious that it's an attempt to kill you in a way that looks like an unfortunate accident, and if you're playing on Challenge Mode and don't have the necessary self-preservation skills or someone who cares about you looking out for your safety, it can succeed.
* Seven Kingdoms: The Princess Problem tracks four possible relationship values: Friendship, Romance, Rivalry, and Respect, each influenced by your actions and behavior toward a given character. Not all of the characters you can interact with have sliders for all four values... although the presence or absence of the Romance slider shouldn't always be taken at face value.
* Seven levels of post-soak damage is enough incapacitate heroic mortals and Exalts who don't have increased numbers of health levels. This takes about 18 dice of damage, which is laughably easy to get. Luckily, Exalts have many ways of defending themselves, but if a big attack gets through they go splat.
* Seven Little Monsters, Four tries his hardest to get a sheriff's badge from a prize machine, only for it to keep giving him princess crowns.
* Seven Little Monsters: In "I'm Telling", One gets on her brothers and sister's nerves when she tattles on them during a backyard campout. Near the end of the episode, One catches Four wearing a pair of boxer shorts on his head, which makes the other monsters laugh. One thinks about telling Mom, but decides against it. To get back on her brothers and sister's good sides, One puts a pair of panties on her head.
* Seven Lucky Gods in Japan, Benzaiten is the sole goddess. Some versions, however, up the number of female deities to three.
* seven main divinities of Medicine, four of them invoked in the Hippocratic Oath as witnesses:
* Seven Men of Gascony. She is one of the most interesting characters of the book.
* Seven Men of Gascony though it is more fun to think that he had a lover in the past and never got over her.
* Seven Men of Gascony until they died in combat or otherwise. Not brutal but kind of squicky. It is less disturbing when it is understood that this was to announce to other soldiers that she had the squad's protection in a camp full of young men who were accustomed to violence and seldom saw a woman.
* Seven Minute Lull: At a party, someone will either say something rude and/or strange, resulting in everyone going quiet, or they'll speak louder than some music which is playing, resulting in the music stopping.
* Seven Minutes in Heaven", jumps back in time to Fisk's arrival at prison. We are shown how Fisk is passing his time as he plots the demise of a rival kingpin within the prison and (as later revealed in season 3) waits for his long-term manipulation of Ray Nadeem to pay off, buys the loyalty of a few inmates, and arranges for his messasge to passed on to Frank. This nine minute prologue ends with the last shot of the previous episode, and establishes that Fisk seeks to use Frank to get rid of Dutton.
* Seven Minutes in Heaven", Wilson Fisk needs to get rid of Dutton, the guy who runs the prison's underground economy. So he tricks Frank Castle into entering Dutton's cellblock. After Frank kills Dutton, Fisk locks him in, and releases all the prisoners who are quick to get revenge on him for killing their boss. He ends up having to go down a corridor, stabbing his way out with a shiv.

* Seven Minutes to talk about himself to the program's host, Dick Drake.
* Seven Missionaries: 7 monks (one prideful, one envious, one furious, one lustful, one lazy, one avaricious, one gluttonous) are sent to convert the Vikings after word of their un-monastic lifestyle gets out.
* Seven Mortal Sins, after a heartwarming moment where Lucifer allows Leviathan to share her bed, the next morning, Levi wet it, angering Lucifer.
* Seven Mortal Sins, all the angel and devil characters like Lucifer and Michael are female.
* Seven Mortal Sins and she has no choice but to obey Lucifer. To demonstrate what happens if she defies her, Lucifer squeezes the heart, crippling Maria with pain.
* Seven Mortal Sins: Asmodeus becomes intrigued by both Maria Totsuka and Lucifer when they display immunity to her lust inducing powers. She kidnaps them and attempts to sexually torment them until they give in to lust and agree to become her slaves, but that doesn't work either. She then starts genuinely respecting them.
* Seven Mortal Sins demonic children on her own. She runs numerous business schemes to amass wealth, and is first encountered running a scam where her human followers are hypnotized into babysitting her children.
* Seven Mortal Sins: In episode 2, after booking a hotel room, Leviathan jumps into the pool in her clothes while Lucifer strips before entering. Leviathan then strips after Lucifer comments that swimming in your clothes is rude. Lucifer then orders her human servant Maria Totsuka to join them, and uses magic to force her to strip and enter the pool when Maria is too embarrassed.
* Seven Mortal Sins is much more dynamic and fluid than any other scene in the episode.
* Seven Mortal Sins: Lucifer and Leviathan break into Astaroth's apartment to challenge her to a fight. Astaroth says their surprise entrance made her wet herself.
* Seven Mortal Sins, Lucifer's body freezes when she lands in Cocytus. Later in the series, Astaroth and Leviathan suffer a similar fate. None of them is bothered in the slightest by it, and once they are thawed out they act as if nothing happened. Justified since they are supernatural Demon Lords.
* Seven Mortal Sins: Mammon, as it turns out, is not only a powerful Demon Lord....but a mother doing everything for the sake of her children.
* Seven Mortal Sins, Maria is immortal and ageless, but Lucifer can torture her by squeezing it.
* Seven Mortal Sins was a figurine line first before it became an anime, and its purpose is to flesh out the characters' backstory.
* Seven Mortal Sins, when Lucifer gets hospitalized, her enemy Belial disguises herself as a nurse and subjects Lucifer to a humiliating and extremely painful suppository.
* Seven non-superpowered Leaguers against the unstoppable, invulnerable, General Eiling in "Patriot Act" (the "Seven Soldiers of Victory" episode) on
* seven of can assume. Any non-boss enemy on the receiving end of this laser is all but assured to be reduced to ash. Beyond that, whipping it out on the aforementioned Savior is one of the easiest ways to instantly incapacitate it so that Dante can go in for the kill. Have fun.
* Seven of Nine (a human ex-Borg) and Raffi Musiker (a human) play the Vulcan game kal-toh.
* Seven of Nine as a Borg Queen declares that "Annika still has work to do," which could either be Seven speaking in the third person, or the micro Collective releasing her deliberately for some purpose.
* Seven of Nine gets distracted from her duties by a holographic Chakotay in "
* Seven of Nine has a particular way of looking around and she strides when she walks (striding is common for Star Trek characters, but especially Seven of Nine). She also uses the
* Seven of Nine once brought Neelix back from the freakin' dead after
* Seven of Nine, so the latter can't even move without constant robot noises.
* Seven Of Nine was voiced by Gabriela Gomez, who voiced her with a more calm and

less militaristic tone, while also making her sound a lot younger, which her made her sound more
* Seven of Nine, who, while more of a scientist, is still relied upon to perform mechanical tasks on many occasions.
* Seven of Nine will arc her ocular implant when the occasion requires. Of course, said implant is
* Seven of One, with Clive Dunn replacing Barker in the lead role). The other four remain as one-shot episodes.
* Seven of Seven. This is probably intentional (at least the surname, the name Nana is a pun on the show's title).
* seven of the Primevals infiltrated the GGG's Orbit Base through a 0.02mm hole in their force field.
* Seven Periods with Mr Gormsby-dependent joke when Gormsby calls himself an "utter relief teacher". Since what New Zealanders call a "relief teacher" is a "substitute teacher" in North America and a "supply teacher" or "cover teacher" in Britain, the joke is lost.
* Seven Periods with Mr Gormsby In another episode, we get this lovely gem when a student admits to firebombing another teachers car (Note that Steve, the teacher, is quite toxic to everyone, especially 5-F students and Gormsby does not hide his contempt for Steve):
* Seven Periods with Mr Gormsby (making them appear in reverse order). But it's enough to make most watchers from a military background flinch.
* Seven Pillars of Wisdom in 1927 to clear his considerable debts and obtain relative financial security after his first failed attempt to join the Royal Air Force as an enlisted man.
* Seven Pillars of Wisdom T.E. Lawrence recounts the Arab chieftain Auda abu Tayi being grazed by a dozen Turkish bullets, with his binoculars smashed and robes perforated, without serious injury. Auda additionally claimed to have been wounded 23 times in battle.
* Seven positions on the Small Council: Hand of the King, Grand Maester, Master of Coin, Master of Ships, Master of Whisperers, Master of Laws, and Lord Commander of the Kingsguard.
* Seven Psychopaths: An assortment of mental patients is put together to kill Hitler.
* Seven Psychopaths and ends up meeting said psychopaths. At one point the writer says he wants his movie to be a set up for a revenge story in the first half and then have the characters go off into the desert and talk the meaning of life for the second half. He says this as he and his friends are driving out into the desert to escape one of the psychopaths.
* Seven Psychopaths, Billy fits the role of the Lancer to Marty. Marty and Billy are almost perfect foils for eachother, since they have different opinions on Marty's alcoholism, Marty's girlfriends, and lifestyle. Marty has the Badass power (Billy says that Marty is the "best writer of his generation"), and Billy dies for the cause.
* Seven Psychopaths: Myra, when Charlie is about to shoot her and asks where her husband is.
* Seven Psychopaths, two hitmen are discussing various topics. Suddenly, a man in a mask walks up and blows both of their heads off - introducing us to the first psychopath, the Jack of Diamonds.
* Seven Psychopaths, two mob hitmen are discussing violent criminals and eye removal, all while someone in the shot's background is walking towards them. Eventually, it becomes more apparent that the figure is heading towards them. Cue the Jack of Diamonds shooting them both in the back of the head.
* Seven Psychopaths We get a montage of their past antics, including invoking this trope to lead the Texarkana Moonlight Murderer (see below under Real Life) into a trap.
* Seven Psychopaths who can impersonate anybody in a situation where the position of "most important man in Germany" has suddenly been rendered vacant.
* seven representatives from the Tontatta Kingdom, Happo Navy, and various other

crews and countries come together to form the Straw Hat Grand Fleet.
* Seven Samurai 20 XX: The third chapter features a whole, confusing city to explore, and before the series of events leading to the last boss fight that will end the level, you can encounter a series of unique NPC which can be challenged and fought as bosses in various parts of the city, namely Pyro (a guitarrist with a garish green outfit and pink afro), Morozumi (a sexy black woman covered in bandages and using kunai), Tsubaki Dayu (a graceful masked woman warrior), Gotehnmaru (a warrior in a nice suit), Oniwaka (a massive man in a kendo suit), Ushiwaka (A ninja-like swordsman) and finally Brahman (a magician-like fighter who can turn invisible). Defeating them has no impact on the plot, but once you finish the game they unlock the Arena Mode where you can fight against all previous bosses.
* Seven Samurai are the best swordsmen of the seven, slaying many bandits.
* Seven Samurai as ronin Kambei Shimada, who is first seen shaving his head as part of a ploy to rescue a child. In his era, it would have been considered dishonorable for someone of the samurai class to shave his head, even to save a peasant. His baldness shows that he places morality above his social standing. Even so, he's clearly a little uncomfortable being bald, and spends the rest of the film absently rubbing his stubbled scalp.
* Seven Samurai for film and katana examples in particular. The peasants who died in the fight have spears stuck in theirs.
* Seven Samurai has him rescuing a child from a hostage situation by cutting off his topknot and having monks shave his head and lend him some robes. In his guise as a monk, he brings food so that the hostage-taker will lower his guard, and then rushes in and kills the hostage-taker and saves the child.
* Seven Samurai is a joker and a clown who likes to tease people sometimes. He's particularly fond of picking on Kikuchiyo. He is the one who coined "Kikuchiyo" as the samurai wannabe's new permanent name, as a reminder of the drunken scene that the man made the night before the samurai left for the village.
* Seven Samurai. Kikuchiyo is a boisterous and energetic wannabe samurai who likes to show off, and the wittier and more reserved Heihachi is Kikuchiyo's most outspoken critic who laughs at and makes fun of him constantly.
* Seven Samurai, Kikuchiyo steals the armor of a dead bandit to try and steal a musket from the group.
* Seven Samurai manages to shoot and kill two of the remaining heroes before being killed himself.
* Seven Samurai — Contained a lot of film firsts, such as recruiting a group of quirky heroes to achieve a goal and introducing the main protagonist in a way unrelated to the plot. Sometimes is considered to be the first modern action movie or first modern epic movie.
* Seven Samurai name (Or, rather, two girls' names rolled into one.) The name sticks anyway.
* Seven Samurai, the seventh ronin, played by Toshiro Mifune, actually comes from a peasant background. He hates peasants for being victims and samurai for being bullies.
* Seven Samurai. The villagers in both films expect the raping part, going as far as to hide the women away from the village.
* Seven Samurai was hired to be the moral support of the samurai. However, over the course of the film, Kikuchiyo upstages this role more and more.
* Seven Samurai who lacks martial experience, but fights with engineering tech instead.
* Seven Samurai, with Katsuhiro tagging along with the much older samurai. Of course, Kikuchiyo is the real odd one out of that group.
* Sevenshot Kid both refuse to let go of the mysteries they encounter even though they know how dangerous it is getting.
* Sevenshot Kid fit this thanks to surviving multiple encounters with the supernatural.
* Sevenshot Kid. Usually it serves as a prelude to something horrible.
* Seven Simeons: a Russian fairy tale about seven brothers, each being an expert in

his chosen trade.
* seven since she joins just three episodes before the four-part series finale.
* Seven Soldiers #0 featured a team of largely new, never-before-seen heroes assembled to fight a huge threat. After all the characterization that 24 pages could take, they were all slaughtered. Surprisingly, this has some bearing on the plot of the miniseries that follow — for instance, the Bulleteer was the missing member of the doomed team, and does some research into what went wrong.
* Seven Soldiers back to raze human civilization and plunder its profits whenever humanity reaches a certain tech level.
* Seven Soldiers, being a maxi-series with time-travelling villains, has several examples:
* Seven Soldiers: Both Shining Knights of the Seven Soldiers of Victory. One, Sir Justin, a knight of King Arthur, was given by Merlin a suit of magical armor that would protect him from all harm, and a magical sword that would cut through anything. Merlin also gave Justin’s horse wings and the ability to fly. Justin was frozen for centuries and revived in the 1940s, where he applies his honor as a knight to fighting crime in the present day.
* Seven Soldiers), but all they do with such technology is continue plundering other time periods for more.
* Seven Soldiers: Good thing Green Arrow's sidekick Speedy picked up that time travel device, or else the entire team would have remained in the past at the siege of Troy, where Dr. Doome tried to trap them. Score one for the sidekick.
* Seven Soldiers nearly gets burned by the women of Limbo Town after trying to warn them of the impending invasion by Melmoth, because the Croatoans have long been taught that there is no world beyond theirs.
* Seven Soldiers, Neh-Buh-Loh was charged with killing Misty Kilgore and bringing her brain back to Queen Gloriana. Unable to do it, he instead brought stole the brain of a telepath and offered that to Gloriana instead.
* Seven Soldiers of Victory, in Klarion's puritan underground town, the risen dead are used as a workforce known as "Grundys". And yes, they are indeed similar to Solomon Grundy.
* Seven Soldiers; others being "Castle of the Mound" and "Castle of the Zodiac".
* Seven Soldiers, Shiloh Norman reveals that he can't actually understand what his Mother Box says, but he tries to talk to it anyway to keep himself calm.
* Seven Soldiers, The Manhattan Guardian was sponsored by a newspaper. A notable case in that the heroism was the primary reason why he was hired, rather than for advertising or public relations purposes.
* Seven Soldiers, where it's a major plot point that the titular team has an eighth member.
* Seven Soldiers, who abandoned the colony in shame after most of their women were raped by Melmoth and gave birth to half-Sheeda children.
* Seven Soldiers with the Sheeda; while they've been plundering the Earth for hundreds of thousands of years, they are actually time-travelers from one million years into our future.
* Seven Sorcerers... exactly once in the beginning when Nin, fresh from the normal world, asks for a pause to relieve herself. Afterwards, one could think humans in Drift don't have to use toilets. (Magical being get a pass as they are literally based on imagination).
* Seven Sorcerers series. After all is said and done, Nin regards Scerridge (who started all this by kidnapping her brother and then her) as her close friend, doesn't hold any grudge against other (former) enemies, and seems completely non-traumatised by the whole experience.
* Seven Spears of Shizugatake level to possibly make Ishida Mitsunari (main protagonist of the latter game) look good. Koei truly hates Masanori.
* Seven Stars: In the chapter "The Mummy's Heart", Charles discusses his case with a colleague over a friendly glass of brandy. When he mentions the involvement of the notorious sorcerer Declan Mountmain, he prompts a spit-take from his colleague.
* Seven Stars renders its possessor immune to bullets, among other effects. The details vary from wielder to wielder: one manifests glowing armor, and proves to be

vulnerable to being shot in the face when she opens the visor; another looks no different, but when he's shot in the face the bullet simply passes through without leaving any damage (though his face does ripple for a moment like water when something is dropped in).
* Seven Star Stamps for it. To quote: "There is no denying that Daisy is fairest of all! There's no need to fight." She almost succeeds in charming the two game hosts for it.
* Seven Stars that was buried in the tomb in an attempt to keep it from doing any more harm.
* Seven Stars: The chapter "The Dog Story", told from the viewpoint of a private detective in a cyberpunk future (the distant future year of 2026), has a lot of invented slang.
* Seven Stars the stair carpet, and Richard hastens to take up the carpeting while Catriona's gaze keeps it pinned; otherwise, the flat invader would be "free" to move all over the carpet-covered upper floor without being seen.
* Seven Stars, the villainous Bennett Mountmain shoots Geneviève in the chest with a silver bullet. He apparently misses the heart, and she survives, but it's several decades before she fully recovers.
* Seven Stars, who went on to become a notorious occultist in real life and an obstacle to Beauregard's successor Edwin in "Angel Down, Sussex".
* Seven Surrenders. The chapter details, from Sniper's point of view, what happened to it during it's disappearance at the end of book one.
* seven Sutherland sisters, who traveled as a sideshow act with the Barnum & Bailey Circus, had 37 feet of hair between them, and sparked a fad for long hair in the late 19th and early 20th centuries. (Their father played on their fame to sell patent medicine hair tonic.)
* seven swords, but with only two arms it can't use them all at once).
* Seven Swords has a sliding blade that can extend from either side of the hilt; The Shooting Stars are two swords which can be attached to each other and used as a flail-whip...thing.
* Seven Swordsmen of the Mist. Also, the ninja academy graduates each year are assigned to numbered squads. Guess which squad the main character ended up in.
* Seven Swords, used by one of Fire-Wind's Lieutenants. The same villain who uses the weapon can be seen carrying half a dozen severed heads with him.
* Seventeen Again, played by Tia Mowry. The rascalized grandma, naturally, is then played by Tamera Mowry, Tia's twin sister. (And just for kicks, the granddaughter's younger brother is played by...the twins' younger brother Tahj.)
* seventeen characters up there, and that's not including the "Old Heterodynes" (included on the page for generic backstory) and the author-insert bit characters. Ten pages of comic. Seventeen characters.
* seventeen Colombian politicians were killed, most of them Supreme Court Justices.
* seventeen different points about the gun's various improvements. In addition, if you call Sigint with other weapons equipped, there will be a detailed discussion about them. Snake has a few...colorful words for the prototype XM16E1 assault rifle, which hadn't been introduced at that point in history, and his suggested improvements are the same ones brought up by Vietnam soldiers and later incorporated into the weapon.
* "Seventeen" has also been adapted into musical prose, always spoken recitation. Even though he was almost 60 when he recorded it, country music legend Red Sovine comes up with a convincing interpretation of the teenager who now
* seventeen languages: Telugu (his mother tongue), Hindi, Urdu, Oriya, Marathi, Bengali, Gujarati, Tamil, English, French, Arabic, Spanish, German, Greek, Latin, Sanskrit, and Persian.
* Seventeen magazine had a full-page ad sponsored by a tobacco company explaining that smoking was a grown-up decision, and not one to be made until you were old enough and mature enough to understand what you were doing. In the meantime, enjoy just being a kid!
* Seventeen Moments of Spring and rising to the rank of colonel in SS intelligence.
* Seventeen Moments of Spring. He infiltrated the Nazis in the 1930s and is a high-

ranking security official who interacts regularly with top German leaders.
* Seventeen Moments of Spring. He is later cornered by Nazi counter-intelligence agents and proceeds to take the pill... and jump out the window for good measure.
* Seventeen Moments of Spring. He is serving undercover in Nazi Germany as SS Colonel Max von Stirlitz. His "real" name as NKVD agent is Maxim Isayev. His original name is Vsevolod Vladimirov.
* Seventeen Moments of Spring inside Nazi Germany. Kathe is nine months pregnant. Stirlitz is worried that she'll start screaming out in Russian when she's in labor. Sure enough, she does. The German nurses call the Gestapo.
* Seventeen Moments of Spring: Kat is a wanted criminal at large in Berlin after escaping her Nazi jailers. She finds herself in a police station in episode 11 trying to get a call to her spymaster, Stirlitz. She is horrified to see a wanted poster of her on a desk at the station half-buried under desk litter.
* Seventeen Moments of Spring nature of the series, and about half of them are feghoots. Unfortunately, almost none of the puns translate well into English. Some of them just might work in translation. An example:
* Seventeen Moments of Spring's voice that narrates the inner dialogue of the characters. In the jokes, however, the stern voice tells hilarious puns instead of superlogical trains of thought. Here is a typical example:
* Seventeen Moments of Spring. The series, while showing film clips of the Russian victory in Berlin, the Red Square victory parade, and the Nuremberg trials, makes a point of not revealing what happens to Stirlitz. The last scene has Stirlitz stopping his car on the way back to Berlin, stepping outside, and taking a moment to contemplate. The narration informs the viewer that with six weeks left in the war, Stirlitz is going back to Berlin, and back to work.
* Seventeen Moments of Spring was recently re-released in color. This led to a few new Stirlitz jokes, centered on colors. Here's one.
* Seventeen-year-old Shinichi Kudo turned seven-year-old Conan Edogawa finds this a serious problem in nearly every episode as no one will take his deductions seriously. Then again, he still makes the best of the situation by constantly exploiting his ability to be underestimated by the culprits. As the series has progressed, there are a growing number adults who recognize Conan's intelligence and take his deductions seriously without his having to go through a conduit like Kogoro Mouri or Professor Agasa.
* seventh book offscreen, particularly during the climactic Battle of Hogwarts.
* Seventh Doctor's, especially in the Expanded Universe, as she came from a rotten home life, and her mental health was a bit of a mess.
* Seventh Endmost Vision by utilizing a "Disc Swap" page between Acts 1 and 2, claiming Disc 1 is complete and Disc 2 must be loaded. The author's notes indicated they found the idea funny and had to use it.
* Seventh Endmost Vision see on the War's aftereffects rather than something inherent to the company.
* Seven. There are seven members of the Senior Council and Seven Laws of Magic. Harry Dresden was also
* Seventh Heaven MAXION started publishing its albums on DLSite and MelonbooksDL in early 2016, but there are still eleven albums it never got around to re-releasing. Additionally, the offered downloads are lossy.
* Seventh Horcrux. Despite this, Hermione doesn't understand why Harry thinks she's evil, and usually takes offense to the accusations.
* Seventh Horcrux, it's very hard by the end to see what stuff he actually even realizes he doesn't know about.
* Seventh Horcrux over not getting the job of DADA teacher. After waking up in an alley with a Daily Prophet reporter asking him why he killed six Ministry wizards while calling himself "The Dark Lord Voldemort," he decided to just roll with it. The Dark Mark was originally a cool tattoo, which he took a few months to figure out how to recreate.
* Seventh Horcrux plays this for humor when Harry (with Voldemort's mind) enters the Triwizard Tournament. As he is far stronger than any other competitor, he could win conventionally with ease. However, he's so competitive and jerkish that he

insists on cheating or attacking the other Champions, leading to him scoring awfully.
* Seventh Horcrux tendencies and paranoia regarding actually loyal individuals, nearly all of his top brass are Order of the Phoenix plants, with only Lucius being mostly loyal.
* seventh Pokémon movie, which is an equivalent expression to "Soul Mate" but literally means "Twin Soul". It supposedly refers to the existence of two Deoxys.
* Seventh problem: much like the U-3, it cannot count some forms of underemployment. If a cardiologist has to wait tables to make ends meet, they are significantly underemployed.
* seventh Shippuden movie attempts to do this to Naruto because he's his rival for Hinata's love.
* Seventh Son (2015): Bony Lizzie looks to be about the same age as her daughter Alice (the actresses are only seven years apart). Probably she remains physically young due to magic, as she's a witch.
* Seventh Son (2015): In the film, witches are not the same species as humans, although they look the same and can have children with them.
* Seventh Son (2015): Tom wanders the woods and comes across a pond where Alice is swimming naked. She tells him to turn around, and when he does, a few seconds later she is out of the water and wearing a dress, presumably summoned by her magic.
* Seventh Son, a "Blood Moon" that appears every century empowers dark-magic using witches, allowing their queen to escape her imprisonment.
* Seventh Son. A suspected case of this turns out to actually be a powerful witch possessing a little girl in order to draw out her old adversary. She drops the facade quickly.
* Seventh Son features an evil witch queen who was sealed in a pit until a Blood Moon re-empowered her and allowed her to escape.
* Seventh Son is set about a century after a war waged by evil witches on humanity, which the world is said to still be recovering from.
* Seventh Son: The reason Tom agrees to be Master Gregory's apprentice is because he has seen visions of him and knows it is his destiny.
* Seventh Tower, Crow is sent to rescue Tal from the nighmare chamber, the inworld version of an interrogation room in which the interrogator Fashneck (Who is a deformed, sadistic bastard) mind rapes his victims to obtain whathever information he desires with the use of a prision-like device that keeps the prisioner within an spherical prison. By the time Crow reaches the chamber, he finds Fashneck dead, the sphere-prison cell wide open, and bits and pieces of the shadowlike creatures that once served as prison guards. He even mentions to Tal then that he "rescued himself"
* seventies at the time). He seems to have grown out of it as his canon love interest Rachel is two years younger than him.
* seven times unskilled could have never gotten so strong. A flashback to his fight with Mr. Satan, which was before Babidi empowered him, showed that he was so unskilled that when Mr. Satan dodges his punch, it causes him to lose his balance and fall over.
* Seventybroad, George gets kicked out of his college dorm thanks to the viral video he made and being in trouble with the police. He's not even given enough time to collect all of his things, and must sneak back into the school to get them. He winds up sleeping in his car from then on.
* Seventy Maxims Of Maximally Effective Mercenaries is even about them: Maxim 24: Any sufficiently advanced technology is indistinguishable from a really big gun.
* seventy rockets and still managed to keep going. American M1 Abrams MBTs have been able to take multiple hits from their own gun in a number of friendly fire cases and are so difficult to destroy by their crews that it will often require the insides to be stuffed full of C4 to blow them apart.
* seventy rockets and still managed to keep going. American M1 Abrams MBTs have been able to take multiple hits from their own gun in a number of friendly fire cases and are so difficult to destroy by their crews that it will often require the

insides to be stuffed full of C4 to blow them apart. At least once, a crew had to abandon their tank and their fellow soldiers attempted to destroy it to prevent it from falling into enemy hands — an effort that proved to be entirely unsuccessful. Eventually, they gave up and the tank was later towed back to base to be restored to working condition.
* seventy-six missiles at once unmatched almost anywhere else in the franchise.
* seventy-two years) shocks a Japanese tourist by conversing with him in almost disturbingly fluent Japanese. When asked, he claims that he learned it from reading raw manga (well, and Yagumo taught him some 19th century Japanese, but that's besides the point).
* seventy years before the decriminalization of homosexuality in Canada.
* seven unsuccessful blows to try and remove the head; he had to finish off the job with a knife. One account states that at one point the executioner threw down his axe and offered a large sum of money to anyone in the crowd willing to take over the job. Another account says that the watching crowd was so horrified (and the half-dead Duke was so annoyed) that the headsman had to be escorted out with armed guards at the ready as the mob was threatening to beat him to death.
* Seven Up! series. Further installments have aired in 1970 and every seven years since.
* Seven Warlords of the Sea CP9 probably counts as a straighter example, and they're actual assassins as opposed to the Warlords...
* Seven Warlords, volunteered to become a human weapon for the World Government.
* Sevenwaters, one of the Painted Man's men had this as his backstory - captured by Vikings as a way to supplement their losses, freed by the Painted Man who asked the chained slaves to row them to Ulster, after which they could either go free with a bit of gold or stay with him.
* Sevenwaters Trilogy the Sevenwaters clan are in touch with nature and nature spirits, while the Northwoods are stodgy folk, and more settled in mentality.
* Seven Ways from Sundown, a pair of bounty hunters attempt to steal Flood out of Seven's custody in order to claim the bounty for themselves.
* Seven Ways from Sundown bills Texas Ranger Seven as a "One-man posse!", and outlaw Joe Flood as a "one-man riot!". This is a pretty accurate summation of the film.
* Seven Ways from Sundown: Henessey is a grizzled old sergeant of the Texas Rangers who takes the rookie Seven under his wing and does his best to teach him, guide him and keep him alive.
* Seven Ways from Sundown: Seven Jones is a still wet behind the ears rookie who arrives in Buckley to take up his first posting as a Texas Ranger. He is inexperienced and smaller than all of the other Rangers, and has never handled a six shooter. Then he and the unit's Sergeant Rock are sent out to bring the territory's most infamous outlaw, by themselves...
* Seven Ways from Sundown Seven Jones on their own to bring in Joe Flood, the most dangerous outlaw in the territory. Herley does this because he hopes Flood will kill the pair of them, thus allowing Herley to keep secret the fact that it was his cowardice which led to the death of Seven's brother at Flood's hands.
* Seven Ways from Sundown, the townsfolk of Beeker's Crossing decided to tar and feather Seven when he rides into town (on some extremely spurious logic), but are dissuaded when Seven draws his rifle.
* Seven Ways from Sundown: When Flood tries to escape, he punches Seven in the head and knocks him out, only for Seven to wake a minute or so later and clock Flood with a lump of wood. When Flood wakes up, he compliments Seven; saying the last man he hit like that was out for three hours.
* Seven Wild Sisters at a crossroads made by deer paths. Bess remembers the trope but not in time to get away.
* Seven Wonders of the Ancient World, only the Great Pyramid of Egypt is still with us, and even then most of its outer limestone has been looted or eroded. The others had all been destroyed by the year 1500:
* seven years, all "Smart" AIs will eventually accumulate so much information that they basically think themselves to death; during this terminal phase, the AI falls

into a state of "rampancy" in which it develops both "delusions of godlike power" and utter contempt for its mentally inferior makers.
* Seven Years Awesome Luck as familiars, since they're more intelligent. They can also form bonds with regular animals, but the level of control needed to make them useful tends to burn out the animals' minds.
* Seven Years Awesome Luck, but of particular note is Denneka being pregnant, with the possibility that the baby may inherit cat traits from its father.
* Seven Years Awesome Luck cope well, and insists on him staying dressed if he wants to stick around.
* Seven Years Awesome Luck: Trick is new to town after seven years as a cat, so he doesn't know anyone but his mother and little brother, and isn't especially close to even them. Denneka grew up there, but is a social outcast. Naturally, they latch onto each other.
* Seven Years Awesome Luck: Trick's years as a cat have left him with no understanding of figurative speech. When asked by a schoolyard bully what he sees in Denneka, for example, he truthfully replies that she lets him sleep with her — because he's literally slept in her bed (as a cat, and then as a boy who identifies as a cat and whom she isn't sure what to do with). Naturally, this results in rumours spreading like wildfire until a teacher questions Trick further and demonstrates to the class just how literal-minded he is.
* Seven Years Awesome Luck, Trick witnessed a corpse being added to someone else's grave while he was still a cat, but didn't understand nor much care about its significance. When he later passes the information on, though, it starts attracting unwanted attention.
* Seven Years Bad Luck, in which Max's servant is trying to hide the fact that he's broken his master's mirror.
* seven years later's match with Foley, the vote was whether Carlito would face Cactus Jack, Dude Love, or Mankind. Mankind won the vote and the match.
* seven years old in fact, after her parents were murdered and while her mother's corpse was being raped, she charged out of the closet that her mother had hid her in, picked up a fork, and stabbed him in the eye with it. She was then shot, but she survived.
* Seven Years' War. Although the British successfully forced the French to secede the Great Lakes and northern territories, it also became saddled with debt that lead to the British government imposing taxes on its subjects. Some of these colonists in America would then revolt to protest the taxation, leading to another war for Britain to fight.
* Seven Years' War barely a decade later, therefore directly leading to the creation of the independent United States (officers on both sides, including the aforementioned George Washington, first gained experience in the French and Indian War). However even in the Americas it's been greatly overshadowed by the War for Independence and remains an obscure and little-mentioned piece of American history.
* Seven Years' War hadn't paid the debts off by the time of the Revolution, nearly fifty years later.
* Seven Years' War (renamed Bergen-Enkheim in 1936 and now part of Frankfurt) in southern Hesse to Bergen near Celle (site of the infamous concentration camp of Bergen-Belsen) in northern Lower Saxony.
* Seven Years' War. So that basically means that we had nine world wars! So we're pretty much worried of getting a World War X.
* Several abilities will nullify damage of a particular attack type (often while granting a corresponding buff) - Flash Fire, for instance, nullifies all Fire-type damage, while Volt Absorb, Lightning Rod, and Motor Drive all will nullify lightning attacks.
* Several Abomination units have a Scourge Hook ability, that allows them to reel enemies in with their hooks. Abominations in
* Several actors have not just guested, but starred in more than one of Bambu Producciones' shows. A nonexclusive list includes:
* Several actresses dye their hair black when audition for roles in the historical drama

* Several, actually. Apparently, all known races use the same exact design for their space stations, right down to the color scheme.
* Several actual species of giant scorpions have been found in the Paleozoic fossil record.
* Several additional waves of attackers from Midway itself were also just about wiped out by the Japanese. Something like seven separate attacks suffered atrocious losses. The only result was to disorganize the Japanese forces to the extent that the final attacks were outstandingly effective. One of the best books about the battle was named
* Several ads for Clorox Bleach have gone in this vein, "for life's bleachable moments". One includes a young boy trying to get his dad's attention,
* Several ads for the 2012 Ford Focus are used worldwide, made possible by the fact that the car differs between world markets mainly in powertrain options, with few external trim differences.
* Several AI of varying levels of intelligence and sentience exist in
* Several air forces (US and UK come to mind) would hand their pilots a shot of whiskey after returning from a mission during
* several, all by Fedallah, but the one that sticks out most poignantly is him saying, "I go before thee, my captain." No, Ahab, that doesn't mean you're invincible while Fedallah's alive, it just means he'll die before you.
* Several Allied fighter planes during World War II were equipped with War Emergency Power (WEP) for particularly desperate situations; WEP was engaged, usually, by pushing the throttle lever past a certain point, which was marked off by a wire stretched across the assembly to stop the pilot from accidentally activating it. It would give the pilot a much-needed boost on the battlefield and improve performance, but would also push the engine past the redline and inflict some fairly major damage to the engine's internals. Mechanics checking the planes after they return to base would always check this wire, and if they found it to be broken, they knew that the engine would need to be pulled out and completely rebuilt.
* Several alternatives promote "a more healthy and realistic" body image than
* Several American films about the American-Japanese battles in the Philippines, either the Japanese conquest of the islands in 1941-42 or the American return and re-conquest of the islands in 1944-45.
* Several American sitcoms are set in a rose colored idea of two decades ago:
* Several American TV affiliates also refused to carry the show initially, though they quickly reversed their position when it took off. So while it got a lot of free press, the show still suffered for the backlash early on.
* . Several ancient cultures believed that if a woman slept with different men during or shortly before her pregnancy, that each of these men counted as a father.
* several and you couldn't save) was not, as all you got was the handy but rather underpowered Guardian Frame.
* Several animal hybrids exist that have had only one known representative, such as Motty the half-African/half-Asian elephant calf (deceased) born at Chester Zoo. Most such hybrids arise in captivity, as species that interbreed in the wild tend to do so more frequently than this trope demands.
* Several animals produce toxins that could qualify as this. It should be noted that most of these critters are bright and colorful, which in nature means:
* Several animated shows have taught children how to perform the Heimlich Maneuver, which is not only useful but potentially life-saving. Kids have saved lives from seeing the technique on
* Several animated skits had a superhero who taught about teeth called "Captain Super Ultra Mega Smile Man". The boy Bobby kept forgetting his
* Several animators, including Yasuhiro Takemoto, the director of the anime adaptation of
* Several anime shows have gotten vindicated through premiering and rerunning on other countries' TV networks.
* Several appendectomies were performed on board US submarines during World War II by pharmacist's mates with improvised tools and textbooks.

* Several apps for Apple's iOS devices turn it into a functional Pokédex, and do just about everything but talk. And in fact, even that problem was removed when Wolfram Alpha, an information search engine used by the iOS's Siri, added in Pokédex data to its database. So you can indeed ask Siri how tall Xerneas is, and get an answer.
* Several aquatic or amphibious animals such as fish and turtles catch prey this way. By opening their mouth very quickly they create a vacuum that sucks water in, along with any small fishes that get too close.
* Several arcs focus on characters with these powers (typically as the main antagonists), and the
* Several are mentioned in "Draft Dodger Rag" which provides the page quote: aside from homosexuality and sicknesses, the narrator also mentions his "poor old invalid aunt", that he's "addicted to a thousand drugs" and that he's working at a defense plant.
* Several are seen amongst Arthur's army at the end of the movie, probably to be used against the Castle Argh.
* Several Arrancar in Aizen's army are, namely Tier Harribel, who is the Third and
* Several Asian police departments held out even longer before making the switch. It wasn't until 2016 when law enforcement in Macau switched to the Glock 17 as their standard sidearm. In 2017, the Singapore Police Force started evaluations for a replacement for their Taurus 85 .38 Special snubnose revolver. While they first tested the
* Several attempts to stop the villain Juggernaut. On one occasion he took a pair of katanas
* Several Augments are recurring characters. Due to the ban, it's a black market technology, often resulting in unstable individuals. Julian Bashir is one of the only people this technology has worked on without serious drawbacks.
* several autocannons and is one of the most cost-effective anti-aircraft units around. They also have Saber platforms, which are cheaper and can be deployed as part of infantry platoons, but aren't as tough and can't move.
* several Azurite soldiers died while begging the elf to save them tragic consequences.
* Several background characters were named after their actors, such as Paul Wilson as Paul, Paul Vaughn as a different Paul, Thomas Babson as Tom,
* Several background ponies are given mention, including Berry Punch and a certain grey Pegasus who asks for muffins.
* Several baseball players have struggled with "the yips", the inability to do the one they've done since early childhood, throw a baseball:
* several basic questions about the nature of life and the universe, essentially saying that they were the wrong questions.
* Several books are told from alien points of view. Some are just from the perspective of Ax, the team's
* Several books from the apocrypha were originally written in Hebrew, but then lost over time as they did not form part of the Jewish
* Several books later, Tyrion is on the lam and has travelled to an entirely different continent, where he convinces his travel buddies to let him stop off at a brothel. While there, he happens to bump into Jorah Mormont, the dismissed-but-still-loyal knight of Daenerys's court, who are enemies to the Lannisters. Jorah was only there for the same reason as Tyrion himself: he was going through depression and needed a quick lay.
* Several books reference the ancient Morporkian general Tacticus, who was so shrewd and successful that the word 'tactics' was coined after him. This refers to the actual Roman historian Tacitus, while several of his exploits resemble those of other famous Classical tacticians such as Caesar and Alexander.
* Several Borg-focused episodes had them assimilating low-tech worlds just to swell their numbers. What makes it this trope is that cloning technology has been frequently shown in the franchise to be widespread and very cheap (to the point that
* Several boxers. In fact, this may be fairly common at the lower levels, where

the pay isn't as good and so most boxers have full-time jobs.
* Several brands of gasoline have contained trademarked additives over the years, such as Shell's "Platformate" or Chevron's "Techroline" (later "Techron"). As with Retsyn in Certs, no other gasoline could claim to have these additives,
* Several brands of peanut butter also promote themselves as being "vegan." If you're asking yourself whether there are a lot of animal byproduct peanut butters on the market, well, no. These products can be marketed as "organic", and have been in the past, but not everyone knows or trusts that word.
* Several British roads have a similar but rather more understated sign, saying "__ killed, __ injured this year. Drive Carefully."
* Several British Royal and Noble families who on the losing end of a power struggle, most famously the Stuarts and their "Jacobite" supporters.
* Several buildings at Central State Hospital, in Milledgeville, Georgia are now closed. These are photos of the interior of the Walker Building, closed in 1973:
* several), but historians theorize that they were part of a mass migrations of peoples caused by some unknown disturbance.
* Several cable channels in the U.S. and U.K. (Encore, AMC, and Sky among them) have aired 24 hours of
* Several cantina franchises, such as the Cabo Cantina in Southern California, sell ridiculously oversize margaritas. Cabo Cantinas sell 36 oz "Mega Margs", large enough for several people but single patrons can attempt to drink it themselves.
* Several cards are based on Witcher potions and can be used on any unit, even though anyone without Witcher mutations would die if they drank one.
* Several cards reward you for doing this in specific ways, including
* Several cartels in Mexico and South America have been reported doing this. There's several grisly photos of it on the internet. Viewer discretion is definitely advised.
* Several cases have at least a murder suspect looking like this and acting like a snarky
* Several cases over the course of the 20th Century involved Construction Workers and rebar invoking this trope. Amazingly, one such incident in the Nineties had the victim survive despite having had at least three go through him, making him far luckier than the last case, who had taken a pair straight through the heart...
* Several cats help keep forbidden relationships hidden. Fireheart and Mistyfoot do this for Graystripe and Silverstream's relationship, and
* Several characters also use them to fuel particularly high-energy consumption attacks that would otherwise leave the ninja dead from rapid malnutrition. For example, Chouji has a three-pill provision
* Several characters are described as attractive. Frostfur has a "beautiful white coat", Fireheart is a "handsome ginger tom", Brindleface is a "pretty tabby", etc.
* Several characters are the slaves of other characters, with none of this being looked at oddly or negatively. In fact, the receiving of a girl's first slave is treated more like getting a new pet than anything else, with the mother telling the girls to "take care of them" and that it's a "big responsibility". However, in actual practice, the situation often seems to be "slavery" in name only. Given the general treatment of women during that time period, being a slave to an Amazon was probably a reasonably sweet deal.
* Several characters birthed from the /tg/ boards were later immortalized via a single reference in canon books, such as Adept Grendel, a non-combat character from a group of fans'
* Several characters commenting on the relationship acknowledge that regardless of their former friendship, Suzaku truly is Lelouch's greatest enemy, even more so than his father. In fact, the narrative and the wiki suggest that they were
* Several characters do this, since it's trivial for Lego minifigures. This actually comes up at one point where Emmet uses his spinning head to act as a wheel's axle.
* Several characters from shows for very young kids are given this treatment as
* Several characters from the comic book can also be seen in the Weapon X scenes: Quicksilver, Banshee, and Toad, specifically. Others are harder to distinguish on

sight.
* Several characters have bad pasts and end up in prison but for some prison is a place where they actually heal. In Soso's case, she was close to suicide until Poussey saved her and developed a genuine friendship with her. In Poussey's case she was becoming an alcoholic to stave off emotional pain, and once she becomes close to Soso it seems to stop. Their relationship is very sweet and heartwarming and fans find themselves rooting for the two. It's made that much sadder when
* Several characters have bluntly called Mira dumb. For example, in response to her getting a cold, Mikage actually says she's "a genius in being stupid" to her face, due to her subverting
* Several characters have demonstrated the power to read minds by touching another person's forehead, including Goku and Lord Slug.
* Several characters have gotten goofy eyes at some point, but most often, it's Kylie.
* Several characters have numbers that are associated with them, usually showing up in their typing quirks: Sollux with 2, Vriska with 8, Nepeta with 33, Karkat
* Several characters have parentages that are confirmed by the writers but aren't mentioned in the text. This leads to oddities with canon, such as Sandstorm not reacting to her father Redtail's death in
* Several characters, including Franky and Sogeking, had noteworthy musical entrances. The hammiest of them has to be Mr 2 Bon Kurei, who
* Several characters, including Kain himself, were transformed into vampires—thus ending their human lives. As the
* Several characters in Harry Turtledove's various series spend time in one PoW camp or another. Often, the viewpoint character from a losing side (Japanese in End of The Beginning, Confederate States Army in
* Several characters in the MK franchise are more powerful in gameplay terms than they are in actual Kombat. The biggest offender, by far, is probably the evil Elder God Shinnok, who in some end scenes was shown to be literally capable of killing Kombatants with only a look or even "a mere thought", is declared in the 10th game to be
* Several characters in the Punk Hazard arc have their hearts removed by Trafalgar Law, leaving a fist-sized square-shaped hole in their chests. The only reason they don't immediately keel over and die is because of Law's Devil Fruit power sustaining the heart and its functions.
* Several characters (mostly those with great spiritual power) can see Amaterasu's true form in
* Several characters soil themselves at the mere mention of Tyrant Overlord Baal in
* Several characters specifically invoke this trope, such as Luffy gaining power from an afro or Garp bursting through a wall because it's cooler than using the door.
* Several characters state that "Muggle-born" witches and wizards like Hermione are more common than Squibs in the
* Several characters such as Nana even lampshade his piss poor luck when it comes to over the top ecchi scenarios. Momo calls Rito's
* Several characters suspect love motivated Aurora and Mab's actions and are visibly disturbed by the notion. Maeve in particular implies that it is very dangerous for powerful magical beings of the Never Never to be in love. It twists their worldview and throws them completely out of their comfort zone.
* Several characters think the Scratch is a rift that sends Jack Noir to an
* Several characters treat Devil Fruits as nothing more than myths, but the vast majority of the most famous people in the world have eaten a Devil Fruit, which makes it hard to believe that their existence would be in dispute.
* Several characters will comment that outlanders are not well liked by the native Dunmer. This supposedly includes foreign-born Dunmer. However, a Dunmer
* several cheers and slipped in a "Sieg!" The audience members that were adults during Nazi Germany responded with "Heil!", much to his disbelief.
* Several Chicago local newspeople cameoed as themselves during the run of

* Several Christian faiths believe this is the case. The only reason God gives commandments is because He knows those courses of action inevitably lead to misery and destruction whether the law's enforcers ever catch up with you or not, and these inevitable consequences of your actions
* Several Citi Double Card commercials show first dates with both sides being brutally honest and cheerful about it (he says he will send a vague and confusing text a few days after the date, and she replies that she'll wait a few more days before replying; both agree that they'll never see each other again). The commercial implies that a more honest world would be a better place.
* Several citizens are shown worshiping Superman after his rescues, which he is obviously uncomfortable with. Some naysayers instead call him a "False God" or "Antichrist". Bruce Wayne has a vision of a
* Several civilian women react to dead bodies and other gruesome sights by screaming uselessly on
* Several classes also have talents that increase damage dealt to targets that are low on health.
* Several classes use some summoned allies that can't be fully controlled, and losing them generally means greatly losing impact on battles until they can be summoned again (Rangers and Mesmers are dependent on their pet/illusions to function, Necromancers, Guardians and Engineers need to fill a skill slot with each extra minion/spirit weapon/turret they use which means less skills available). Against bosses with strong AOE attacks that players can dodge but AI-controlled units can't, most of the time these units take greatly reduced damage or are sometimes immune to them (notable in Fractals where only players are subject to agony). Speaking of Fractals, Subject 6 is a special case : it periodically takes a defensive stance that blocks all incoming attacks and after taking 20 hits, every subsequent hit causes an explosion that damages everyone and can cause team wipes. Uncontrollable
* Several classical civilizations, such as the Greeks, Romans, and Egyptians, used and kept closely guarded technology used in temples to trick worshipers into thinking it was the gods' doing.
* Several classic tabletop wargames, notably Simulations Publications Inc,
* Several classroom scenes take a less uncanny, yet still budget route by replacing the students, when not the main focus of a scene, with brightly-colored cloud-like shapes.
* Several colleges use live animals as mascots in addition to the fake ones:
* Several Colonials take this as a sign when Earth is asked to bring its ‘world animal’ and ‘world bird’ with them; the owl chosen to represent Earth eats all twelve of the signature birds of the other colonies when it’s put in a cage with them (the Colonies’ world birds all being songbirds rather than predators), and the wolves chosen as Earth’s world animal are slaughtered as a symbolic early stage of the war.
* Several colony ships were built and launched after the Nanodisaster in
* Several comedy scenarios including a recreation of battlefield chaos, a
* Several comic book writers remain employed despite the low quality of their work and unprofessional conduct towards fans.
* Several commentators are worried that the United States is heading towards one as well, in reaction to President
* Several commercials for cleansers, plumbing services, or household repair have depicted toddlers flushing their toys down the toilet. The resulting blockage and/or flood are generally implied by blocked-plumbing sounds, not shown.
* Several commercials for Reeses Peanut Butter Cups from the 1980s, show somebody discovering how great chocolate and peanut butter taste together, but the discovery being disregarded for some reason:
* Several companies have produced DVDs designed to deteriorate between 8 and 48 hours after being removed from their packaging, which were basically intended as a way to rent movies without the customer having to return them and the company being worried that you'd steal the movie. They never took off, due to environmental concerns about the waste from the useless plastic discs as well as not offering

much more in the way of practicality compared to standard DVD rental services.
* Several companies with multiple retail locations have a phone tree set up with each store in a given area responsible for calling one other pre-designated store, so that (for instance) if an unsuccessful shoplifter successfully flees
* Several conquering kings (or wannabe conquerors/kings) were merely boys when they led their armies into war. Examples include
* Several COs, including Kanbei and Colin, are treated as flawed at best as commanders in cutscenes and in-story, with Kanbei being a borderline
* Several countries and their respective branches of service, including for example the
* Several countries backed efforts to establish a southern Slavic state (Yugoslavia) purely because it would weaken the Austro-Hungarian Empire or allow a pretext for war.
* Several countries in Faerun outlaw the worship of Talos (not to be confused with the Elder Scrolls deity), the god of storms, destruction and natural disasters.
* Several countries mistranslated "hedgehog" as "porcupine" (though, ironically, Sonic being a porcupine would make Robotnik's "rodent" assessment accurate).
* Several creatures (exactly which depends on the edition) have the ability to change into other forms. Some of these, such as that of several dragon types, are generic enough in what those alternate forms can be that it is possible to shift gender with them — of course, it usually comes with the requirement to change into a different kind of creature as well.
* Several critics have argued against the idea that Toni Morrison's Pulitzer Prize-winning
* Several critics have argued that the character has become this to the writers even more so than to the reader. Hence why the franchise has gone through so many eras where the character
* Several Cuban baseball players have defected from their home country in order to play professionally in the United States, something which picked up in
* Several Daedric artifacts are acquired by doing some extremely unsavory and "doomy" things. One can
* Several days after Jodie Troutman announced that she was pulling the plug on
* several days after Randy Sr's world championship fight. He didn't die in the ring per se, but the fight with Miyata Sr. caused his death nonetheless.
* Several deleted scenes further develop Jim and Janice's relationship and have Susan show a warmer side during her birthday party. Many fans wish they'd remained in the movie for the sake of better
* Several demons and magical creatures, such as Dwarves and Leprechauns, possess super speed. some magical beings naturally have superspeed.
* Several details on the Enterprise were changed from the way the ship originally
* Several dialects of French, notably Cajun, call ladybugs "vaches du Bon Dieu", "the Good Lord's cows." Similarly mantises are "chevaux de diable", "the devil's horses".
* Several different forms of these are costume options. These range from a face-type (which predates costume auras) with solid-color eyes, to Electric Eyes, Fiery Eyes, Smoky Eyes, Sparkly Eyes, and more.
* Several different Goa'uld take a crack at Earth, although Anubis nearly succeeds a couple of times. But none of them top Major Samantha Carter using a Stargate to blow up a sun and wipe out a solar system, complete with (almost all of) Apophis' fleet.
* Several different kinds of features are named after deities of happiness; craters and "large ringed features" are named after deities of wisdom;
* Several different processes of color photography were invented during and even
* Several direct-to-video Disney movies released between 1998 and 2003 are based on TV shows and aren't sequels but really random episode compilations with linking material.
* several disguises on top of each other, and still no one could figure out who he was.
* Several Disney movies have some, which either end up in their own special

promotional comic book/mini-series, or simply in the pages of
* Several Doctors get nicknames based on the character concepts going around the production office when discussing how the new Doctor should be played:
* several dozen of them, some in entirely different families. The sea bass served at one restaurant might be as closely related to the sea bass served at another restaurant as a cow is to a giraffe, hippopotamus, or a whale.
* Several dozen Pinkie Pies come together... to prepare the jaunting base for a Hearth's Warming party.
* Several duets for Abner and Daisy Mae were cut; of these, "I Wish It Could Be Otherwise" was used in the movie version, and "It's a Nuisance Having You Around" was recorded by Rosemary Clooney.
* Several dungeons, such as the National Archives, the Antagonizer's Lair, and Olney Powerworks, have a hidden back door that you can use to skip all the monsters and traps and go straight to the boss/Macguffin item/mission objective.
* Several DVDs of the films contain Easter Eggs, including bloopers and the like, and are often revealed by inputting "1138". In the DVD for
* Several earlier stories in continuity actually justify the trope; once various world governments were made aware of what was happening, it rapidly dawned on them that they couldn't do anything to stop the Change and that
* Several Ecclesiarchal artifacts (usually the bones or personal effects of a dead saint) can bestow this upon its bearer provided that the bearer is faithful enough. Whether this is a direct result of the bearer's beliefs or if it's just some hidden piece of tech that the bearer is unaware of varies depending on the author. Unsurprisingly, the Adepta Sororitas are deeply tied to the Ecclesiarchy, which sometimes accounts for the "miracles" that happen. In one case the belief was strong enough that it rendered anything within the artifact's range of influence to be
* Several editions have included large, flightless, predatory birds called Axe Beaks, of which the original description in the 1st Edition
* Several editions of the contest have unique quirks that never spread to subsequent editions:
* Several employees and customers at the water park are horrified to see Rasputia in a bikini (especially because her belly is so large that it completely covers her hips, making her look naked).
* Several entries in the Expanded Universe are direct sequels to TV episodes. In particular, the
* Several episodes dealt with other officers who, in one way or another, are ill-suited, bad or otherwise incompetent. All of the episodes point to
* Several episodes deal with the concept of a Harsesis: a child of two Goa'uld-implanted humans. Such a child would be a human with the complete genetic memory of both Goa'uld lines, and a major threat to Goa'uld domination. One episode has Shifu, a Harsesis, explain the need to keep that part of him suppressed. He causes Daniel to mentaly live out a scenario where he gets some of these memories and slowly turns evil.
* Several episodes dedicated to Worf's family, their disgrace, and Worf's childhood among humans.
* Several episodes end with the Meaningful Funeral of the Victim of the Week. “The Patriot in Purgatory” is a particularly good one, with a man who died on 9/11.
* Several episodes have been withheld from all syndication rerun packages since 1971, mostly for heavy black stereotyping. The banned list includes the following shorts:
* Several episodes make reference to "spinning tops of doom", which are... well, pretty scary for spinning tops, but also apparently an extremely desirable evil gadget. Somewhat ironic as they were invented by the main character's sidekick.
* Several episodes mention that spacing is the preferred method of execution for treason and mutiny in the Earth Alliance military; one character is threatened with spacing after it is discovered that he
* Several episodes of have the Janitor pretending to be a doctor. Every time he

dons the name "Dr. Ján Ĩtor."
* Several episodes of SG-1 make it clear that some reverse engineered alien technology has been making its way into the commercial sector, via the SGC and the Trust composed of rogue-NID agents and corrupt businessmen. One episode featured a prototype particle cannon being "developed" by the US military. In the 8th Season finale
* Several episodes of the revived series mention the Shadow Proclamation, which covers several scenarios (besides the ones we haven't seen yet). Convention 15 deals with the cessation of hostile activities while parley is taken. Article 57 prohibits the destruction of a Level 5 planet if no laws were broken.
* Several episodes open on Shintaro and Ayano sitting in a world full of clockwork gears, talking vaguely about how he's 'forgotten it all again' and how she will 'tell him the story, one more time'. The cold open in this case works so well in part
* Several episodes reference then-popular dance moves like twerking (which also appears in
* several episodes that hadn't been aired on American Nickelodeon at the time of its release, like "My Two Krabses", "Bubble Bass's Tab" and "Kooky Cooks".
* Several episodes would have the plot of two pen pals meeting in person with one wrestling with revealing the truth behind their bragging.
* Several Esoteric groups most commonly of the Left Hand Path variety do believe that a person can attain literal godness by reaching the highest extremes of Spiritual individuality, self-liberation and self-realization. This is mostly common among the variants of Theistic Luciferianism, Dragon Rouge, Temple of Set and some variants of Theistic Satanism, which is basically a re-interpretation of very old Gnostic, Rosicrucian, Alchimic, Buddhist, Taoist and Esoteric concepts mixed with some Jungian psychology (particularly the idea of Self and Individuation) and Crowleyan Thelema (which is what Crowley meant with “every man and every woman is a star” and “you should talk to your Holy Guardian Angel” (the Self). Basically what it says is that by using different Esoteric methods a person may liberated it true Self (whether is the mind, consciousness, spirit, soul, monad, etc. depends on the writer) to attain complete liberation from the boundaries of the physical and causal world, becoming basically acausal and thus eternal. Similar, as mentioned before, to the concept of illumination from Buddhism, Taoism, Western Esotericism and Gnosticism with the difference that this doctrines generally see the process to attain illumination to be done by devotion, discipline, self-sacrifice and general goodness whilst LHP practitioners tend to be more selfish and conceited in their pursuit, disregarding things like good or evil, compassion or self-sacrifice apart from the needed for self-discipline. Others are just
* Several European monarchies (e.g., Sweden and Belgium) now allow the firstborn to inherit regardless of gender, and others are considering the change.
* Several evangelical Christian youth groups leaders to be a funny but important teaching tool, despite the fact the movie was intended to mock this very demographic.
* Several events were added to the game to drive home the fact that Garrosh has gone beyond the pale. During the Darkspear Rebellion, the player sees trolls being caged, executed, and burned in piles while orcs laugh. Early in the Siege of Orgrimmar a cinematic shows the destruction of the Vale of Eternal Blossoms, a holy place to the Pandaren, due to Garrosh's actions.
* Several Exalted types are quite literally transhuman. The Alchemicals start as cyborgs with human souls, and eventually turn into giant robots and even living cities as their permanent Essence rating increases. The Infernals have the ability to become like their
* Several examples, but Rossini was particularly well known for lifting music from one of his operas to another. It was acceptable at the time, as long as the two works didn't premiere in the same town.
* Several examples having to do with slang terms referencing homosexuality:
* Several examples of people being killed or maimed by zoo animals through blatant

stupidity have made it into the
* Several examples of this are featured in the "Superhero Sex Scenes" sketches on Mikey Mason's album
* Several examples with the Scooby Gang, most notably in the episode "Hush", which came complete with the lights turned down and an audiovisual presentation... but no spoken dialogue since their voices had all been stolen.
* Several exceptions ran through Buffy on the 'not interacting with each other.' Most notably a werewolf hunter was eaten by a vampire, a demon-god was attacked by an
* Several face creams have been advertised as "inspired by" genetics or "gene science" as they sometimes put it, but don't
* Several facts from the religious texts the story originated from were changed/omitted for the movie to make the protagonists more sympathetic to a modern audience (e.g. in the movie, Moses killing a slave master is accidental, according to the religious texts Moses did it deliberately).
* Several famous examples happened in tours of the British and Irish Lions:
* Several famous naval officers had once been this, naturally enough.
* Several fan-created maps were also added to the official list of maps.
* Several fanfic attempts (or at least attempted) a Magical girl crossover style in the form of
* Several fans call Gendry "Gendry Waters" given that "Waters" is the surname for high born bastards in the Crownlands. However, the surnames are for
* Several fans didn't like the reveal that Lusamine, the main antagonist of
* Several fans find the reveal in the "Beginnings" two-parter that the Avatar Spirit is Raava, a
* Several fans think that about Jon Snow, who was stabbed by the Night Watch in the finale to the fifth season. The fact that his actor is returning, and that a poster for the sixth season shows his face helps the theory out.
* Several fan works portrayed Octavia Melody and Vinyl Scratch/DJ-PON3 as roommates. The
* Several female characters are pregnant or have already given birth by the ending of
* Several female characters, most notably Susan Stern and Dayna Jurgens, share this origin story in
* Several fighter aircraft, like the F4F Wildcat, the F6F Hellcat, and the A-10 Warthog, are renowned for their toughness and embody this trope. During the Pacific War, the Wildcat was feared by Japanese pilots for its ability to absorb hundreds and hundreds of rounds and still stay in the fight.
* several fights alongisde the main protagonist. "W-W-W-W-W-WHAAAAAAAAAAAAAAAAAAAAAAA!?"
* Several films that were rated PG-13 (or even PG) in theaters have carried a TV-MA rating for uncut evening showings on
* Several films use the word "hell" metaphorically to mean a very horrible place or situation in two
* Several film versions of the Bluebeard legend show the room in which the preserved bodies of the titular character's wives are kept. For instance and in a modern twist, in the 1971 version starring
* Several Final Fantasy mainstays appear, including Cloud, and their hair is as anime as ever.
* Several finishing moves have become synonymous with the wrestlers who used them.
* Several finishing moves have been copied so often that they are no longer associated with a single wrestler, although sometimes little variations are added just to appear different.
* Several finishing moves have more to do with character development than actual utility. The
* Several flavors of this trope (alien abductee, Satanic cult victim, militia gun nut) appear in the
* Several folk songs are about being sent to Australia, such as "The Black Velvet Band".

* Several followers of the Lying Darkness wear such masks to denote their status as one of
* Several football players begin to suffer a meltdown thanks to the heat, until Boomer Esasion passes them all bottles of Pepsi. As they chug, the melting is not just stopped, but
* . Several foreign leaders are convinced to make political deals that benefit the kitsune nation with sex and Naruto makes a fair bit of money selling (fake) pictures of Tsunade bathing to the Raikage and Tsuchikage. However, in the latter case, both buy the pictures because they realize the implications of someone successfully spying on the Hokage in her own home.
* Several forensic pathologists have admitted to having lunch in the autopsy room in their memoirs.
* Several from the 1996 contest, particularly its rebranding as "Eurosong," its unique relegation system (every country interested in competing could submit an entry, which were then judged by jurors from each country to determine which 22 countries would join hosts Norway - an idea that backfired when one of the relegated countries was frequent participant and major EBU financial contributor Germany), having politicians from each country wish their representatives luck, presenting the songs in a "letterboxed" format before the contest switched to widescreen in 2005, presenting the votes from a virtual "blue room," and the only instance to date of a country's spokesperson appearing onstage to deliver her country's votes (fittingly, Norway's). Most of these novelties would disappear the following year, and it's the only contest since the very first in 1956 to not feature a German entry.
* Several games feature a limited-use item capable of reviving a dead character—and given that the series uses
* Several games have enemies who are palette swaps of each other, though
* Several games in the franchise have one boss who possesses an item or skill that nullifies effective damage against them:
* Several games in the Japan-created franchise, including all the main-line Genesis / Mega Drive games, were released in North America before Japan. Justified since the series was created specifically to appeal to Western fans, and also because
* Several games in the series include the Oghma Infinium, an artifact of the
* Several games in the series let you use a bible as a rotating subweapon. Yes, you're throwing The Book at them.
* Several games take place in a nation called "United Federation", which is America in all but name, complete with their president living in a White House-like building.
* Several generations prior, Steadman was able to hit a moving target at the bottom of a very deep ravine, in the middle of the night.
* several God complexes, where Commodus enters Rome along a long road in the middle of a large open space so that crowds can cheer him. Neither the road nor the open space existed until Mussolini's regime.
* Several Greek films set during WWII present Nazis that fall under this trope. In most cases the German officers are presented as a combination of the
* Several Greek gods act like this. Most notably, Apollo is this to Artemis, although she can't really call him her annoying
* Several happen for Candace and Jeremy, mostly due to Candace's status as the resident
* Several Hardmode enemies can inflict confusion, which reverses the controls of your left and right buttons.
* several has some truly Nightmare Fuel looking facial scarring after a missile-massage, and Major Bludd is now sporting a big nasty one across his face after an explosion. Possibly subverted by Snake Eyes, who is extremely heroic, but whose unmasked face managed to unnerve an entire biker gang.
* Several helmets from the film were worn by the gorilla SWAT team in the final scene of
* Several heritage railways in the UK provide a useful public transport service

using antique equipment — often because the heritage railway uses a line that was closed down with no decent transport alternative in the area.
* Several highly climatic and emotional scenes on the SMP have taken place near some fairly vulgar or hilarious structures, including and not limited to a floating sign that said the word "CRY"
* several him some. In the last episode it appeared, it became clear that the book wasn't malignant, it was just sick of having to grant spells to someone who only used them for selfish reasons.
* several historical errors, but Doenitz made sure it never got to the order stage.
* Several historical figures in Japan have become deified as kamis (Shinto gods).
* several hits, so he lost his bet and has to give the Slayer free reign over where he goes.
* Several hobbyists build these things in their garages. For example,
* Several Hogwarts classmates are Muggle-borns, such as Justin Finch-Fletchley of Hufflepuff, who relates that he was "
* Several Hong Kong actors have moved on from otherwise lighthearted comedies to full-blown critical acclaim in this manner. Case in point, the two leads of
* several hours via (what else?) nanoprobes. Apparently, the technology must only work on main cast members. Only that one time...
* Several human worlds are at least partially terraformed to make them inhabitable, though their technology has its limits. After the end of the Human-Covenant War, humanity has been actively (re-)terraforming glassed worlds to make them livable again; this can be seen in both
* Several (if not most) of the various Links tend to fall under this as well. For example, Link from
* Several "imprints" on the superhero fiction newsgroup rec.arts.comics.creative, notably the
* Several improvised battle contraptions like remote turrets, drones, and even homemade
* Several in "Calling Doctor Amelia Bedelia" that eventually lead to the people getting
* Several incidents essentially happened because someone with too much power got bored, most obviously Tenshi in
* Several independent shipowners, most notably Celina and Valantin, make their living through piracy. Valantin, however, is in an entirely different league from other pirates, being the most famous and feared Zero-G Dog in the known universe.
* Several Indo-European dawn goddesses, such as the Hindu Ushas and baltic Aushrine, a function that was probably inherited by the common Proto-Indo-European goddess from which they descend,
* Several infamous "Draft Busts" are often referenced when a recently-drafted player fails to meet expectations.
* Several in-game skits lampshades the implied attraction between them, such as when Yuri and Karol discuss how Rita always
* Several inmates at Nazi concentration camps wrote and buried diaries to let the world know what happened.
* Several insects reproduce in this way, planting their eggs inside another arthropod.
* Several Inugami Circus Dan videos depict the members working in offices, sitting in cafes, meeting old friends and generally going about their business like ordinary people whilst wearing their trademark white and black face paint. None of the extras notice, let alone comment on it. Particularly noticeable example from about 1:34 in
* Several IP addresses are reserved for special uses. For example, no external address can have an IP of 127.0.0.1 as this is for loopback testing. The 192.168.x.x range is for local private networks, as are any addresses within 172.16.x.x through 172.31.x.x and 10.x.x.x (respectively, 256 class C subnets, 16 class B, and 1 class A).
* several, Iris’s hair often comes off looking even more thick than what it normally does in the anime.

* Several Italian fairy tales have this, ranging from going to war, saving a prince dressed as a doctor, escaping from villains, or simply because they feel like it / a magic pony told 'em to. Examples: "Fantaghiro the Beautiful", "The Dragon and Enchanted Filly", "The First Sword and the Last Broom", "Wormwood", "The King of Spain and the English Milord", "The Great Narbone", "The Parrot", "The Canary Prince"...
* Several Italian folk tales have a version of this, often with the heroine as the testee. In one such case, a woman was imprisoned by her lover's ogress mother, who insisted she complete impossible tasks under pain of death (the mother wanted the excuse to kill her so she could marry her son to a princess.) The woman would attempt the task, realize she was going to fail, and have a handsome youth appear to her and offer to complete the task in exchange for a kiss. The woman refuses each time—if he were her lover, a thousand kisses, but he is not and will not get one— and the youth completes the tasks for her anyway, finally revealing that he is her lover after the last task. He gets the thousand kisses.
* Several Italian restaurants have their restroom signs, quite naturally, written in Italian. It's incredibly easy to misread the Italian word "uomini" as "women", but if you do that,
* Several Italian schools of the late-medieval/early-Renaissance teach dual-wielding sideswords. Florentinian schools were particularly famous for it, though the style shows up in Bologna and Milan as well.
* Several Japanese fables work with the assumption that sex had for honest reasons will always produce tears. There is often a character who is dishonest and hides a container of water in their sleeve to create the illusion of tears.
* Several Japanese officers who fought on Guadalcanal went further, calling themselves and their men 'teppodama', literally "bullets" in being
* Several Japanese promotions have titles that only make sense if you're familiar with the promotion's history. AtoZ was intentionally named this way, for example. Some are a combination of poor
* Several Japanese promotions, possibly due to poor understanding of English:
* Several jokes over the years have taken a short break from a silly situation to mine Lisa's developing major depressive disorder for comedy. Usually, it's quickly acknowledged and followed by an awkward
* Several jokes were made about the standard work week being nine hours long, based on the popular conception of the time that technology would allow people to work far less. Not only has the exact opposite happened, but cell phones and email have allowed bosses to contact employees 24/7, meaning that the separation between work and leisure has become blurred.
* Several kinds of giant spiders figure prominently as enemies in Act 3 (Kurast) of
* Several knights of the nobility, like Sir Mikhail Pantielle and Grave Levantine, are this by reputation only.
* Several lack eyes, since they'd be useless in a pitch black environment and would therefore only serve as a waste of resources and vulnerable entry point for parasites and pathogens. Some are also socketless.
* several large monsters are unable to be captured for various reasons and is forced to be slain by the hunter.
* Several layers of petticoats, sleeves, or other parts of the dress.
* Several legendary creatures decide get together to beat the shit out of each other in a wrestling-style tournament in
* Several levels have a "normal" solution which is also the hardest / most labor-intensive solution
* Several level up missions require the usage of modifiers such as Hidden and Sudden to complete. However—and this is where the game's
* Several living cities crawl, float, or fly across the landscape of the Liminal Shore. The Windborne City of Nera is a flying example and always on the move, stretching across the sky in a vast train visible from a few hundred miles away on the surface. It follows a migratory path that sees it encircle the entire globe of the Liminal Shore every thirty to fifty days, generally speaking.

* Several locations and objects create a connection to the supernatural world including The Palmer House, 2240 Sycamore, Glastonbury Circle, Jack Rabbit Palace, and The Dutchman.
* Several long distance coach companies pull the following trick. Prices start from £1 when there are exactly 4 seats (or even just 1) are at that price, the rest are more expensive, possibly even more expensive than non-budget lines.
* Several major air strikes by USAAF B-17s against targets in central and southern Germany without friendly fighter escorts. The first Schweinfurt-Regensburg raid, for instance cost 60 bombers shot down, another 60 damaged beyond repair, and over 1,000 casualties, without doing enough damage to the target (a ball-bearing manufacturing plant). Missions against Stuttgart and Bremen had a similar butcher’s bill for equally-disappointing results. In the face of unsustainable losses, the 8th Air Force had to limit its bombing missions to occupied France and the Low Countries where Allied fighters could protect the heavies in the fall of 1943 until the long-range P-51 Mustang became available.
* Several male characters in initially thought that Freddie would be this for them.
* Several married authors (such as the above listed and DJ MacHale) often have their spouses read their material as beta readers and for creative advice. In several instances, this pays off well.
* Several Marvel characters introduced during the Silver Age have the same name and different origin from a Golden Age Timely Comics character, including the Vision and Black Widow, and Lo-Zar instead of Ka-Zar.
* Several Marvel villains fit this trope. Shuma-Gorath is an even more powerful demon than Dormammu, and all the Hel Lords those two are above are still this in their home turf, as is virtually any demon or evil Death God with their own realm. Doctor Doom qualifies for this trope, as does Loki and other arch-villains whenever they gain territory, or world domination as they often do for a time.
* Several mass-changing characters actually need to absorb mass from outside themselves; Stronghold of
* Several members of Organization XIII, most noticeably Xigbar ("I lost...
* Several members of Team Aqua and Magma have been drastically redesigned as seen in
* Several members of the Burning Legion are as well, being corrupted creatures from other planets that build mechanical portals, forges, and
* Several members of the cast and crew ended up as defendants for crimes against humanity by the Allies after the war. Though most of them were acquitted, they were forbidden to work in the film industry for several years.
* Several members of the Global Defense Force like Captain Gordon and Stacker Pentecost constantly remark that they don't trust magic.
* Several members of the Iron Horde join up with the Alliance/Horde after Gul'dan takes over as they want nothing to do with what he's up to.
* Several members of the Joes sport facial hair (not just the ones who have Navy backgrounds), even though this has been against military regulations for some time. (Blame the action figure line, who did it as a selling point.) On the other hand, there are various exceptions on grooming standards for real-life special forces, too.
* Several members of the Konoha 12 are promoted to jonin after their remarkable performance during the Gedo Mazo's attack. The Raikage himself hands them their new flak jackets.
* Several members of the Meek have these and will take them if necessary in the third installment of the
* Several members of the notorious Thuggee cult in India (who killed their victims via strangulation) who were sentenced to die by hanging, actually leapt from the scaffold after the noose had been fitted around their necks, not only to show defiance but to prove, at least symbolically, that they were masters of killing by such a method.
* several members of the Order of the Phoenix go to question the Dursleys and Alastor Moody asks if they're going to play "good Auror/bad Auror."

* Several members of the Separatist movement, including the Trade Federation and the Intergalactic Banking Clan, are
* Several members of the Separatists were this, such as the Trade Federation run by the Neimoidians and the Banking Clan run by the Muunilinst. In the case of the Trade Federation, there used to be non-Neimoidian members of its executive. They were killed in a plot by Darth Sidious to put the Neimoidians (who were weak and easy to control) in power.
* Several Mementos targets' Shadows will ask if they're terrible people after being defeated. You can say yes.
* Several mercenary companies that join in the siege on Meereen feature this. One company is made up of mercenaries who wear all their worldly wealth in clothing and armor, and as such are usually too overburdened to fight properly.
* Several Mesoamerican cultures played a game of sport similar to soccer using human skulls as the ball.
* Several Mexican singers who perform in the narcocorrido ("drug ballad") style of Norteno music have met
* Several military combat ground vehicles of all shapes and sizes can be stolen surprisingly easily, up to and including some types of Tanks, simply because in a lot of cases they don't even need keys to start up. (Luckily, the ammunition for their guns is a different story.) This is supposedly for combat readiness: you do not want the combat vehicle's driver to be searching for the correct unlocking mechanism when the enemy's right at the gates.
* Several minor antagonists are fanfic magnets due to their short appearances in the original series, such as Diaspro, Chimera, Countess Cassandra, Dark Bloom, Mitzi, and Lucy. Though the most explored are Diaspro and Dark Bloom. Diaspro since she has been systematically mistreated and humiliated since season one. And Dark Bloom because of her being the fandom's favorite.
* Several minor characters also answer the criteria - Melissa and Veronica Hastings (it's a family thing) ,Shana Fring and Dr. Sullivan.
* Several minor characters from Balian's village in France were also cut or
* Several minor characters wrote similar memoirs to Cain (that is similar to his "official" memoirs, not the candid ones that the stories consist of). Most notably
* Several minor Greek gods, called daimones, are largely abstract personifications of concepts such as fear, strife, mercy, hubris, insolence, battle-cries, tumult, and good reputation. Thanatos (death), Nyx (night), and Hypnos (sleep/dreams) are referred to as being the living representations of what they champion, they're forces older than even the titans, and feared as such, even by the Olympians. The oldest gods are the Protogenoi ("firstborn"). They represent love (Eros), Nature (Physis), Darkness (Erebus & Nyx), Time (Chronos, not to be confused with Kronos), Fate (Ananke), Tartarus, and the earth (Gaea).
* Several mobile games tend to release in a method called "soft launch", which often times release the game in specific regions, most commonly Australia & Canada. Examples include
* Several mobs in the game have a "Pain Spike" ability, which inflicts instant damage on a target, but that damage wears off over time.
* Several modders took this to heart and played with it in the most interesting ways. Some mods have frigates ditch the 2-D adherence and circle the target at a spherical, instead of a ring trajectory. This gives a very interesting battle as when the other, more stationary battleships are pounding away head-to-head, some annoying frigates are either taking potshots from up, down, or behind, or a hard-to-catch mezzer is running around in spheres, effectively
* Several modern productions cut the song "Ugg-a-Wugg" as some have deemed it offensive to Native Americans.
* Several mods were developed by dev team members themselves and came bundled with the original game, including
* Several monsters indicate that they gained their powers and transformations by doing one thing obsessively, such as eating huge amounts of crab and turning into a crab monster. Interestingly, this is technically what Saitama did; obsessively strength training every single day without fail for three years straight turned him

into the strongest man alive.
* Several monsters wield sizable axes, including but not limited to Axe Raider, Axe Dragonute, Tiger Axe, Battle Ox, Rabid Horseman, and Giant Axe Mummy.
* Several months later, Nagisa uses the exact same technique on Kayano to distract her from the destructive influence of her tentacles. He only lands 15 hits, but it's more than enough to distract her long enough for Koro-sensei to remove her tentacles.
* Several Montreal Canadiens teams accomplished similar feats in several decades.
* Several mooks try this on a young lady... which leads to the reveal that this young lady, is, in fact,
* Several more of the guests, with journalist Jessica Fox added to the list at the end of the film, turn out to be this in the sequel
* Several more people end up learning the secret during season 3. The first is Sister Maggie (who is
* Several moves have been used as finishers by some wrestlers, and part of the 5 Moves of Doom of other wrestlers, sometimes in the same federation simultaneously.
* Several movies based on children's books wind up getting adapted into children's books again. Examples include
* Several movies by German comedian Didi Hallervorden, often containing "Didi" in the title
* Several movies have used the same basic plot, wherein a womanizing playboy dies and
* Several multiplayer maps take place in Alaska and other cold places.
* Several mundane poisons can be delivered in gaseous form, such as Burnt Othur Fumes and Insanity Mist, which attack the body and mind respectively.
* Several narrator sequences and in one case an entire episode ("A Story About You") of
* Several nations that were invaded by Germany in WWII had governments-in-exile, often headquartered in London.
* Several nations today are composed of many disparate parts, often unified more for the convenience of colonizers or past empires than any strong shared history. This is basically the norm for the Americas, Africa, and a large chunk of Asia. Not only were large sections carved out by the colonizers, as mentioned above, a lot of them have then gone on to gobble up more territory after gaining independence and nearly all have tried to.
* Several NES ports of arcade games were ported twice, usually for different regions:
* Several nods were given to errors in the books that became well-known in the fandom:
* Several Norwegian Cruise Line ships, thanks to a licensing deal with [DreamWorks] Animation, staged a
* Several notable bands who are known as extremely talented have had teen members, Primus among them.
* Several notional battle armor designs also straddle the line due to their sheer size (an "assault" class suit masses two metric tons) or quadrupedal configuration which the pilots sit or lie in.
* Several novels clarify that the military mindset of Ankh-Morpork has historically
* Several NPCs will tell you that this is how the original Ellys Idaho (whom your character is a clone of) defeated the Survivalists: he loaded a battleship with nukes and piloted it into the crust of Ganyma, killing everyone on the planet at the cost of his own life.
* Several of Alexander's various relatives got cut. He had a brother named James who's not so much as mentioned. They got separated as children and James didn't follow him to America so he wasn't a big part of his life. One of his close friends, Edwards Stevens, is speculated to have been his half brother but neither he nor his (potentially their) father Thomas made the cut.
* Several of Buffy's dreams in Seasons 3 and 4 only make sense after Season 5. She dreams of Tara warning her to "Be back before dawn", and Faith telling her "Little

sis coming; so much to do before she gets here", both referring to her sister Dawn, who is
* Several of Christie's female characters echo her personality and journey in life. For example Jackie from
* Several of Cubone's Pokédex entries state that it wears the skull of its mother. Every Cubone encountered has a skull on its face, which means that EVERY SINGLE Cubone commits matricide (or its mother just dies) shortly after birth and each female Marowak/Cubone can only have one child. The species should have either died out or have rapidly dwindling numbers at this point. However, worth noting is that when breeding Cubones, you can get as many of them as you want from one mother, and they will all already have skull helmets. Additionally, in
* Several of Danny Phantom's enemies have red eyes, including his arch-rival, Vlad Plasmius (whose eyes are blue in human form and completely red and pupil-less in ghost-form), and his
* Several of F. Paul Wilson's stories or novels feature folk who were born soon after an influx of 'Otherness' into our world. Some are grotesque
* Several of his Pokémon have nicknames that include the number 69: he has used a Cosmoem named "69MillionKG", a Drampa named "69 Years Old", a Duralodon named "69 Floors" and a Solrock named "69 Degrees".
* Several of his suggestions are so abhorrent the heroes do the opposite even if they were originally going to do something similar: Grey Worm orders the Lannister prisoners spared after the Wolf starts butchering them one by one, Daenerys spares a group of Dothraki she'd sentenced to death earlier when the Wolf asks how gruesome she wants their demise to be, and Tyrion decides to spare Bronn's life (despite having barely avoided an assassination attempt) due to the Wolf urging him to kill Bronn.
* Several of horror writer Gemma Files' short stories are written using this tense, including "Rose-Sick", "Bottle of Smoke", and "Slick Black Bones and Soft Black Stars", although the latter two do in fact turn out to have named, gender-specific protagonists.
* Several of Jinnai Tomonori's comedy sketches start with him buying one of these products, such as a "Santendo Desu" because the
* Several of Kryska's battle quotes reference this trope, particularly the ones that play when she successfully hits an enemy unit.
* Several of Las Plaguas were inserted at adult size into the mouth of the victims in
* Several of Nanoha's other characters have Wave Motion Guns of their own; Fate and Hayate in particular have their respective attacks "Plasma Zanber Breaker" and "Ragnarok", and the original Reinforce had a virtual arsenal of these attacks, some of them copied from the heroines. Hayate probably still has most of them.
* Several of Numeroff's other books follow the same pattern, either with the same mouse (
* Several of Phil Hendrie's radio characters are admittedly based on celebrities; the borderline-pedophile James McQuarters, for instance, is based on
* Several of Sarge's plans start and finish with him shooting Grif. Slightly fewer start and finish with him directing someone else to shoot Grif.
* Several of Sinclair Lewis's novels take place in the fictional state of Winnemac (surrounded by Michigan, Ohio, Illinois, and Indiana).
* Several of Tarnum's quests force him to confront the fallout of his own past tyranny, such as a Barbarian cult that worshipped a distorted image of Tarnum himself as the Barbarian Tyrant and freeing the people whom he enslaved in the past (setting them up as a
* Several of Team Urameshi's old opponents from the Dark Tournament (Chu, Rinku, Jin, Toya, Suzuki, Shishiwakamaru) ally with Kurama and undergo
* Several of the 2000s Disney Movies, formerly considered to be part of the
* Several of the 2018 game's factions have access to equipment, such as the
* Several of the achievements are earned for doing things that would rarely come naturally to the average player. For instance, the "Why The Hell Did I Bring This" achievement is rewarded for bringing the car muffler to Stonehenge, where it is of

no use to the player and takes up equipment space that could be used for another, much more useful item. Its icon even shows the Scholar staring at the muffler in bemusement. Alternately, randomly casting magic is a bad idea in this game, as a failed spell will cause damage to your character's already limited and fragile
* Several of the alien names are confirmed to be nicknames given to them by soldiers, which stuck.
* Several of the alternate Caves from the Perpetual Testing Initiative implied that many more of this happened in alternate universes, usually involving alternate versions of the pre-recorded messages in the main game, such as Mantis-men overrunning Aperature, a sentient cloud siphoning off people's skins and a space prison escape. Lampshaded with the Sick Boy, who Cave Prime specifically mentioned had died to eliminate any ambiguity on your end. Most of these end up saving Cave Prime's universe by solving his money problem
* Several of the answers from these rounds were later released in book form.
* Several of the apostles according to tradition. Peter was crucified
* Several of the auctions have been won by a guy named Wil Shipley, who writes software for Macs, or to put it another way,
* Several of the aversions have been fixed over the years. Horde warlocks no longer have to journey through a level 40 zone at level 20 to quest for their succubus minion. Night Elf characters once had to go through a level 30 zone if they wanted to visit the other capital cities. Now the boat goes right there. On one PvP server - where player-killing between factions is automatically on and can't be disabled in contested zones - an enterprising PvP nut called Angwe camped the port and enjoyed ganking lowbies (read: killing players many levels lower than himself). The responses to his antics were lovingly detailed on a website when Angwe then made an Alliance character on the same server to listen to the howls of rage. This was all totally within the game's rules, though.
* Several of the Cambridge Five in the UK could be classed as this, but the most infamous would probably be Kim Philby who, as a long-term spy for the Soviet Union within MI6, at one point became head of Section IX: tasked with counter-espionage against the USSR; at another point he was MI6's liasion with the CIA. This had a direct effect on the psychology of the CIA, with agency chief James Jesus Angleton, already a suspicious man, becoming
* Several of the Careers' attacks on tributes, including the Alliance of the Mockingjays and the District 7/8 Alliance.
* Several of the cats destined to become medicine cats are serious as kits and begin training when they are still young, taking their duty very seriously. Pebble Heart from the Dawn of the Clans arc, for instance: even his adopted father Gray Wing would listen to him for advice.
* Several of the characters are like this, though of the more down-to-earth variety. The lot of them are college otaku, obsessed with video games, doujinshi, anime, and manga. As the story runs down to the end, one gets a job as a game designer, another as an assistant editor for a manga magazine, and a third as a manga author and artist, and a fourth is going to design school. They are all, also, quite
* Several of the characters have a tendency to behave this way around cute toys, animals or babies, particularly Doc herself and Lambie. Though both are professionals and can put it aside to get to work.
* Several of the commanders of the Army of the Potomac (the same army raised and trained by McClellan) also turned out to be this. General Joseph Hooker, for example, boasted that he would bring victory, but was manhandled by Robert E Lee. One of the things that allegedly made Ulysses S Grant popular with the rank-and-file is that he
* Several of the crime novels of PD James describe female characters as "hatless", which sounds an odd thing to remark on in a novel with a modern setting. However, James was born in 1920 and has been writing since the days when it was more remarkable for a woman's outfit
* Several of the detectives are also examples. Legal professionals who read their reports often gripe about their terrible spelling and grammar. Jimmy McNulty is the

most prominent example. He's not particularly educated or well versed in academic subjects, but he's a brilliant detective and always sees himself as the smartest man in the room. After a disastrous date with a political strategist who is unimpressed by his blue collar lifestyle, he bristles, "I'm the smartest asshole in three districts and she looks at me like I'm some stupid fuck..."
* Several of the Disney shorts were spoofing then-popular genre fiction.
* Several of the Domain Control abilities belonging to the Knights of the Ring in
* several of the easy-come-easy-go kingdoms on the Western Continent. In the case of the Empire of Blood, at least, they're doing all the real ruling for the Empress, an unusually thick (in more ways than one) red dragon. But it's even deeper than that: Their four old adventuring buddies are behind the thrones of two other empires, using manipulation and war politics to ensure their anonymous power no matter who's nominally in charge - and the figurehead changes regularly.
* Several of the elevator conversations consist of Wrex asking various squadmates who would win in a fight between Shepard and themselves. Shepard is, naturally, standing right in front of them, but doesn't say a word.
* Several of the faces the devil or B.L. Zeebub as he calls himself makes in "
* Several of the first seven books' plots deal with attempts by Alliance proxies to overthrow the governments of pro-Cinnabar planets and having to be stopped by RCN forces under Daniel Leary. In one case it costs the RCN an entire battle group after Alliance-backed rebels gain control of anti-ship missile batteries defending a harbor.
* Several of the fractured dimensions include characters who died in the prequel to be alive in this dimension.
* Several of the games have been broken so severely that entire segments of the game can now be completely skipped.
* Several of the girls pee their panties during fights, and some of them actually consider it an achievement to make their opponent wet herself. This actually became a plot point at one time as Tanfuko could tell his plan to weaken Kan’u was working because of the liquid coming down between her legs.
* Several of the Great Houses are distinguished by their hair colour; Baratheons are jet black, Lannisters blonde, Tullys redheaded, Tyrells brunettes, etc. These seem to get passed down through at least dozens of generations. The genetics are so reliable that it becomes a crucial plot point.
* Several of the guns didn't come out for a few years after the setting. A lot of this can be handwaved as being MSF developed tech.
* Several of the heroes in the game have subtle design influences that call back to their mythological inspirations. Achilles (and his Myrmidons) wears a helmet with cheek-guards resembling ant mandibles, a reference to the mythical origin of the Myrmidons being transformed from ants.
* Several of the images of Triple Techs in the gallery of the DS version also spoil the fact that Magus joins the party.
* Several of their shorts, such as "Makin' Em Move", "The Fatal Note" and "Fiddlin' Fun", have shots where the backgrounds are animated in three dimensional perspective.
* Several of the legendary rocket weapons can do this, as well as any rocket launcher with the burst, spread, or helix modifiers. Combine this with a mod that provides
* Several of the Legendary Warriors including one of the villains have stylized Kanji for their respective
* Several of the Legions changed their colour schemes during or even before the Heresy: the red and gold Thousand Sons to blue and yellow, the slate-grey Word Bearers to dull red, the white-grey Luna Wolves to grey-green (the Luna Wolves also name-changed to the Sons of Horus) and so on. Sometimes, still-loyal members of predominantly traitorous Legions pop up in fiction set during the Heresy wearing their loyalist uniforms, or otherwise identifying with the still-loyal version of the Legion (such as Iacton Qruze calling himself a "Luna Wolf" once Horus went off the deep end and Qruze stopped using the term "Sons of Horus"). The Sons of Horus, after Horus died at Terra, reformed under First Captain Abaddon to the Black Legion

and changed the colors fully to represent their dedication to Chaos fully, also accepting Astartes made from the Gene-seed of other traitor Primarchs, traitors from loyalist legions and mortal or Astartes Imperial traitors after the heresy (they also recruit from non-Imperial humans living in the Eye of Terror), with some Sons of Horus warbands still wearing the old colors (Abaddon forced most of the Legion to his reform and presumably tolerates these few warbands so long as they acknowledge him as Warmaster and as a means to reliably acquire Horus derived Gene-seed as the modern Black Legion has Gene seed from basically everyone except the Lost Legions).
* Several of the longtime wikis take very long to be read in their entirety, and few (if any) have actually attempted that.
* Several of the Mages' Guild Hall leaders are implied to have been assigned as such so that they aren't around the Arcane University. Of particular note is Jeanne Frasoric, the young leader of the Bruma Mages' Guild who is outright called incompetent by her colleagues, and is even noted by
* Several of the main characters are gender bent by their "Exemplar" mutant power, which involves
* Several of the main characters are trapped on an out-of-control solar powered monorail train. Suddenly, there's an
* Several of the main characters were portrayed as pilots of some skill. Sinclair, Sheridan, Ivanova, and Garibaldi all had
* Several of the male cast grew beards during the same gap between seasons to reflect the conditions on New Caprica and the Cylon Occupation.
* Several of the male characters, including Radicles, Mr. Gar, and K.O. himself to a more minor degree, have huge, muscular upper bodies with spindly legs. There's even some female characters who qualify for this trope, such as Punching Trudy.
* Several of the "Meet the Team" sketches also wander into this trope's territory, such as "Meet the Sandvich," from which the first of the two page quotes were taken. What makes the deaths even funnier is that the characters all look like they're from a
* Several of them have been prone to making requests... with length requirements. On official DVD releases:
* Several of the Midwestern states have variants on it. Simply replace "Koskenkorva" with "keg" and "Eurovision" with "Super Bowl" (if you're in Michigan, Minnesota, or Ohio) or "World Series" (Illinois
* Several of the more spectacular American/Canadian football trick plays rely on the opposing team failing to notice one player on the other team doing something oddly: why is that player hunched over in the middle of the field, not moving, as if he were bent over concealing a football, while the play has moved over to the sidelines?
* Several of the most famous hockey players in NHL history have done this, most notably Gordie Howe and Mario Lemieux.
* Several of the movies have inspired the CIA to create real life gadgets based on the ones seen in said movies.
* Several of the older Numbers act as big sisters for they younger ones, more specifically: Due for Quattro, Tre for Sette, Cinque for all of the ones that make a
* Several of the other new Exalted introduced in 3e also get retconned into Creation's history along with the Liminals, such as the Exigents and the Spoken.
* Several of the people who participated in the making of the Broadway version of
* Several of the Primarchs who betrayed the Emperor during the Horus Heresy had legitimate reasons to be pissed off at the Emperor: Angron, the savage berserker, who was whisked away to serve as a weapon in another's war while the people he cared about were left to die; Perturabo, the coldly calculating besieger who was willing to sacrifice any number of warriors for victory, who spent a century and a half trudging through the endless hell of sieges while all the other Legions got the glory and looked down on him; and Lorgar, the high priest of a
* Several of the primary architects of the Modern DCU are fans of the Silver and Bronze Ages and slowly brought aspects of those eras back into the zeitgeist,

retconning just about everything that happened in the DCU since
* Several of the retcons and continuity changes were handwaved in "So Long and Thanks for the Smoothies" by
* Several of the "Sand Snakes" (bastard daughters of Prince Oberyn Martell) have signature weapons:
* Several of the short stories collected in "Welcome to the Monkey House" by
* Several of the sidequests you get from Scooter have optional objectives of collecting dirty magazines for him.
* Several of the students, including Carmilla, Tennyo, Bladedancer, Razorback, and Screech, were forced to kill some of the attacking Chessmen and Tiger Guards during the Halloween Invasion of 2006. The trauma of this (and the attack in general) would reverberate across the school for months.
* Several of the Sylvester McCoy-era stories include homoerotic subtext between many of the minor characters as part of the series' turn towards the political during this time, although it generally didn't directly involve the main cast. In particular, "
* Several of the tests that Richard has to face. Justified, since the Wizards from the Great War knew that Subtractive Magic was locked away from future generations in the Temple of the Winds before War Wizards started to die out.
* Several of the tie-ins deal with the profiling aspect more explicitly.
* Several of the traumatic things that Thor went through also happened to Loki, with a few additional things:
* Several of the Tyrells also have this trait, the eldest son and heir Willas being a noted scholar (to make up for his crippled leg), and Margaery having no small amount of her own political nous.
* Several of the Ultra Beasts are object-like beings which appear to be naturally occurring life-forms in their native environments: Xurkitree is many electrical cables and lights arranged in a vaguely humanoid shape with no face, Celesteela is a
* Several of the undead who joined the Argent Crusade seem to feel this way about the Forsaken, most notably Leonid Barthalomew.
* Several of the UnSubs use revolvers, The Reaper being one of the more notable ones. The BAU believes the UnSubs favor them because it ensures they won't leave bullet casings behind.
* Several of the warframes, but Mag is probably the archetypical example, since she's one of the starting 'frames. She has very low health and armor, paired with only moderate shields.
* Several of the women, particularly Henrietta and Siesta, utilize this trope in an attempt to seduce Saito.
* Several of the X-Men are depicted as teenagers. Granted, the original five in 616 (
* Several of Walt Disney World's theme park projects were scuttled due to external factors, and instead of dismantling the sites for good, the corporation often chose to vacate without removing the original architecture. As a result, the various sites have become favored sites for urban explorers to discover and document:
* Several of Weevil Underwood's monsters, most notably Perfectly Ultimate Great Moth and Insect Queen, are textbook examples of this trope. Naturally,
* Several oil companies (BP, Chevron, ExxonMobil) have recently been running ads noting their innovation in alternative sources of energy. Of course, the vast majority of consumers don't buy anything besides oil (well, gasoline, an oil product) from them.
* Several old lift alignments can be found at Breckenridge Ski Resort in Colorado are still easy to find.
* several on Catachan, every last plant is toxic, and even the ones that can't directly kill humans worm their way through concrete, to the point where there are no permanent settlements on Catachan, everything has to be rebuilt every few years. It's possible the jungle itself is sentient and hates humanity.
* Several one-off characters who develop crushes on Ash aren't happy to see Misty, May, or Dawn travelling with him.

* Several one-off villains were also ersatzen; Wheelchair-bound mastermind Leadside was based on
* Several or all of the main characters will be involved as well as several minor characters and background characters at once to show how everything is united in a common goal.
* Several other characters are like this as well, especially the calm and mature (if originally single-minded)
* Several other characters do it too: Miranda to Spock in "Is There In Truth No Beauty?", T'Pau to Spock in "Amok Time".
* Several other characters have also displayed this ability, which seems to be fairly standard, though no others appear to have mastered it to the extent of leaving afterimages.
* Several other characters serve as a foil to Hamlet as well. Before they engage in the climactic swordfight, Hamlet describes himself as a foil to Laertes ("I'll be your foil, Laertes: in mine ignorance your skill shall, like a star i' the darkest night,stick fiery off indeed."). Of course, it is in fact the other way around, and Laertes can tell that Hamlet is mocking him. This passage may be the
* Several other characters that appear throughout the story are also unaware of the secret war between the Assassins and Templars—in
* Several other characters use the word "shisno" as well. Sometimes as a slur, and sometimes in the context of "ah, shit".
* Several other classes have alignment restrictions as well, although they aren't as stringent in that it takes a full-on alignment change to break this Code, not just a single act. Also, they don't lose their existing powers, they just can't advance any further in the class they've broken the Code of.
* Several other classic-Who races that'd been fairly lame from the moment of introduction, such as the Silurians, Ice Warriors, and Zygons, have likewise been re-vamped into something much more formidable by the revived series, making them scarier in some cases and more tragic or multifaceted in others.
* Several other comic relief characters, namely Clare, Phineas, Leelee and Jenji (who ordinarily would have been minor characters) were also given way more story focus and significance than the other four rangers ever got, especially Madison. It's not that their characters or storylines are particularly disliked (at least not to the extent that Nick is), but rather that the remaining four rangers - the characters in
* Several other COs also hit this formula of having minimal drawbacks and small advantages that affect all troops. Hawke, for instance, can be seen as an evil version of Andy, with a universal small boost on the attack strength of all his units and powers that heal his troops while draining his enemies (he is balanced compared to Andy, as he doesn't heal for as much and his power charges slower). That said, the nature of the game means that even characters who seem to be generalists have places they do well or poorly in; for instance, Andy is a natural counter to characters like Olaf, Drake, and Hawke, which have mass-damage powers.
* Several other endings also end with the entire area being blown in a giant anti matter explosion. The true ending also reveals that all the other endings that seemed to end relatively bloodlessly actually ended in disaster once the camera stopped rolling; they are also canon despite being alternate endings. The backstory also has a kill em all for almost the entire planet! Luna's ending is also noteworthy, while not as big a blood bath as Clover's, it still manages to kill as many people over a longer, but still relatively short, amount of time. One character even manages to die twice.
* Several other episodes begin with a bizarre scene shot in close-up so you can just get the barest idea of what's going on. Then the last scene shows you the whole thing. And of course, the king of them all is the burned,
* Several other gags involve such a chain reaction spewing; one even dragged it out to an
* Several other guys take a less-pronounced interest in the heroine specifically because of her assertive, willful personality. Masamune states on several routes that he finds the challenge of winning the heart of a spirited woman like her to be

attractive, and Shingen responds to her defiantly telling him on his own route that she'll make his life as miserable as possible by saying that he likes her even better as a "war goddess".
* Several other major characters also resent this trope. Honor fights several times what she feels is favorable treatment to suit her ambition. Her rank is usually thrust upon her after arguing she not only deserves it but is obligated to take it to better serve
* Several other major policemen would fill this roll to Kogoro and Conan.
* Several other packagers offered similar "kitchen sinks" as legit prizes—either stand-alone or part of a "home remodeling" prize package. (Such as
* Several other plants have numbers, such as Salusa Secundus, Wallach IX and IV Anbus (pronounced as "four-anbus").
* Several other Pokemon also don't like being touched on the hair or the head in Pokemon Amie/Refresh.
* Several other Scourge units (the more intelligible ones, at least) do the same.
* Several other series have since driven their total number of heroes up past six with One-Shots,
* Several other SG teams were this, particularly SG-11 who were wiped out at least
* Several other ships seemed to have biological properties: the Soul Hunter ships, and the Berserker Probe both looked very similar to Vorlon ships. There were also some subversions: the Minbari built their ships to look organic but didn't actually have biotech spacecraft until the alliance with the Vorlons produced the hybrid mechanical-biological Whitestars. Minbari always had advanced crystal tech, but that's a
* Several other spoofs appear also, one set in the 'Camelot' era where everyone has American accents, and then 'They all come home' which is a parody of
* Several other tag teams, while not related at all, real or kayfabe, are inseparable in the minds of fans because they never found or sought individual success. They fought together through thick and thin.
* Several other Thieves Guild quests involve stealing items from authority figures to be used by Guild leadership in this fashion, including a pornographic book and a business ledger showing corruption.
* several other things was hated for its over-reliance on popular trends, especially compared to the first three films: the plot centers around Greg becoming a meme, he's shown to be a fan of an obnoxious let's player named Digby, and there are plenty of social media references tossed in.
* Several other times in the movie, Rodan and Ghidorah are attacked by equally ineffective weapons. However, in these cases they are fully aware it won't do any damage, and it's just being used to distract them.
* Several other Titans appear in minor roles in this film, also being Mix-and-Match Critters as well, namely:
* Several other Wallendas had died during a performance before Karl's accident. In 1962, a performance of their famed pyramid stunt resulted in an accident that killed three family members and caused life-long injuries to two more. Karl's sister-in-law died from an in-performance fall in Nebraska the next year. Karl's son-in-law died in a rigging-related accident in 1972.
* Several other worlds at least have a viable atmosphere, but most don't. Many maps take place entirely inside ships or bases because of this. It also can be hard to tell whether a planet has actually been terraformed or if there is just a smaller technological solution. The great sky-bases on Jupiter and Saturn are open air, but they are probably contained in bubbles of normal air rather than making entire gas giants breathable.
* Several pages on Priceline.com are written in first person in the voice of Shatner's "Priceline Negotiator" persona. The "terms and conditions" link at the bottom of the page is introduced with the text: "I'm not a lawyer (I
* Several participants on the Discord server easily guessed that Umeko was the fourth culprit. She took the longest to clear the maze inside the amusement park, giving her time to carry out the murder and attempted murder on the Ferris wheel.

Before the trial begins, she asks Nao, the protagonist, if he sympathizes with the past culprits, likely to see if he sympathizes with her. The fact that she had just started a relationship with Nao also helps, since
* Several parts of the aquatic fight against Adiane where a homage to the fight against the aquatic angel from the eighth episode of
* Several parts of the game can be skipped if the player knows the passwords to certain locked doors: The MJ12 base underneath UNATCO can be skipped entirely if the player knows the code to the exit door. The game doesn't account for this.
* Several people ask the current prophet for a sign that God exists in
* Several people comment on how quick Tiza is to jump to Nolien's defense, be it combat or a more social situation. Her response is always something like, "
* Several people committed a suicide by self-immolation as a protest against Soviet occupation of Czechoslovakia:
* Several people connected with NASA confirmed that, had he not died in the Apollo 1 fire, Gus Grissom would've been the first person to walk on the Moon. Besides being the Apollo astronaut with the most seniority, the symbolic value of having one of the original Mercury astronauts take the first steps was also a consideration.
* Several people have accused the Salvadoran Vaggie to be a racist stereotype of angry Latinas. The creator of
* Several people have claimed that the last female Heterodyne, Euphrosynia, looked quite a bit like her ten-times-great-niece Agatha.
* Several people have gotten arrested for shining their bright green laser pointers into the nighttime sky and dazzling or temporarily blinding pilots overhead. Particularly if the plane is taking off or landing. There was serious talk of outright banning the sale of laser pointers in Britain after someone used the same trick to make an oncoming car swerve off the road and hit a tree, and in Spain using them against pilots or drivers supposes a fine of up to €600,000.
* Several people in the world (Chinese-born or of Chinese ancestry) named "Long Wang" (it means "Dragon King" in Mandarin Chinese, and the 'a' in "Wang" is pronounced like 'ar' in a non-rhotic accent).
* Several people involved in or even distantly connected with the July 20 plot who were not arrested and/or executed killed themselves, some by cyanide capsules, such as Field Marshal von Kluge (who was merely aware of the plot, not an active participant).
* Several people mention that Sanada Yukimura has the potential to be
* Several people outside of Japan compare MAD Videos and other similar videos mostly found on Nico Nico Douga (NND) to
* Several people thought that China was a girl, him with his ponytail and all. Well, it's not that hard to believe
* Several people who survived the deadly shooting at the 2017 Route 91 Harvest festival in Las Vegas were also present at a country-themed bar in Thousand Oaks, California that was shot up about a year later. At least one of those unlucky people was killed in that shooting.
* Several PG-13 films released in New Zealand have been slapped with an R13 rating due to differences and treatment of violence and sex.
* Several pick up lines, including this one: "I'm like DNA helicase - I unzip your genes."
* Several pictures of Roman Empire show that he has several idiot hairs and that they may have been passed on to his descendants (Both Italy brothers, Greece, and possibly Egypt.)
* Several pilots in the movie also had small logos painted under the cockpits to tie in with their
* Several pirates of the Worst Generation could easily turn up as antagonists in the future, but the biggest one is
* Several planets have been placed into time loops by the Time Lords, including the War Lords' planet at the climax of The War Games, the Vardan homeworld in The Invasion of Time and Planet 5 in the Image of the Fendahl
* Several planets in the Taurus Reach during the 2260s, due to the use of Shedai

technology by Federation and Klingon researchers. Some planets were destroyed accidentally as a result of inept use of
* Several players had their careers ruined after getting hit in the head while up to bat. A few examples resulted in their immediate retirement.
* Several Pokédex entries in the first two generations reference cut elements that were removed during development. For example Ledyba is the "Five Star Pokémon" because it originally had a star pattern on its back, Umbreon's entries mention poison because it originally was a Poison-type rather than a Dark-type, and mentions of Vulpix being born with one tail, apart from being a reference to the mythology which inspired the Pokémon in question, were also there because Vulpix originally had a pre-evolution with three tails.
* Several Pokémon revealed long after the announcement trailer, such as Inteleon, Obstagoon, and Toxtricity, have already proved to be popular with the furry fanbase once their designs were revealed. Gigantamax Inteleon only further stoked the proverbial fires.
* Several police officers were named after their voice actors. Detective Wataru Takagi is named after
* Several political analysts see the traditional anti-American feeling prevalent in South America as a form of this trope. While not denying the controversial policies applied in the region, and the justified hate several citizens of certain countries have against USA, the truth is that more often than not the countries that obsess the most against the USA tend to be the ones who have had the least direct American intervention during their history. Most Americans don't even know about it.
* Several political parties in Belgium want to split the country up between Dutch-speaking Flanders and Francophone Wallonia. Flemish nationalist party N-VA (the New Flemish Alliance) became the largest party in Parliament in the 2010 elections, leading to
* several ponies are chosen for the difficult task of keeping ponies alive
* Several prime-time cartoons from 1960s have cold openings. These include
* Several producers of amplifiers and other audio equipment have calibrated the dials on their products to go
* Several professional golfers who have risen from obscurity and win (or even just nearly win) a major championship have had difficulty sustaining that success in smaller-level tournaments afterward. Among the notable champions on this list are Steve Jones (1996 U.S. Open), Shaun Micheel (2003 PGA Championship) and Hilary Lunke (2003 U.S. Women's Open, her only
* Several provinces in the Philippines are already preemptively banning
* several psychiatrists' approvals) following a lengthy evaluation period before the surgery can be performed. This is nominally intended as a means of enforcing this trope, making sure that the person is likely to be happy after the procedure, rather than come to regret it. In practice, this is often regarded as an institutional method to make them occur as little as possible. In an inversion of this trope, the difficulties in getting a sex change are a leading cause of suicide among trans people.
* Several publishers specializing in localizing visual novels, notably MangaGamer and Sekai Project, have used
* Several Pull-Ups commercials have depicted boys wearing blue shirts and girls wearing pink shirts.
* Several "Punching Bag" characters have been made to simply beat up. Sandbag from
* Several quests in the game also allow you to bring up your title if you've become the faction leader of a certain faction (by completing the relevant
* Several races also have specialized ships related to their form of
* Several readers have noted that a certain Black Court vampire mage has not been seen or heard from since Harry gave her a brief rundown of all the things he could do to make her unlife Hell, should she try to target his friends ever again.
* Several real-world snipers have admitted to attempting to cultivate this image. Because of the stress and stigma associated with snipers, a friendly demeanor and jovial attitude allows for an emotional release on the part of the sniper, while

also endearing them to non-military personnel.
* Several religions do promote an empirical worldview: you have to experience the divine before you can call yourself spiritual.
* Several religions keep a whole collection and record of these things. The most famous ones are
* Several remixes of "Run Rabbit Run" by Massive are more popular than the original.
* Several riffs, and someone would react to one of the small filler headlines instead of the big one about the monster/criminal/etc. "New petitions against tax!" "My God!"
* Several robots in Descent I and II are called spiders because they have some kind of legs for picking up rubble. However they only remotely resemble spiders.
* Several romanceable characters in the game are, or are revealed to be
* Several RPG-based comics seem to use a combination of Fighter and Gourry as a template: Hero of
* Several Russian officials caught a lot of flak when a group of students revealed that they had broken into a Russian nuclear facility with almost zero effort. Once they got past the fences, they had free run of the place and took photos of everything they came across. Apparently there were no guards stationed at the facility or they all just decided to go on break.
* Several scares (or otherwise eerie, suspenseful scenes) in the Korean horror-drama
* Several scenes later, it's repeated when O'Conner calls for police back-up and an ambulance after rescuing Vince. Dom, who had
* Several scenes throughout the series note that soldiers are increasingly being trained to fight in Virtual Reality without any real battlefield experience. MGS2's
* Several scholars of Greek Tragedy have claimed this to be the case for the
* Several sculptures by Kevin Francis Gray are of metallic human figures with their faces hidden by waves of what might be cloth, or might simply not have faces at all. In particular, "Face Off", "Pearly Girl & Pearly Boy", and "Hold Tight" give off this impression.
* Several season one episodes involve a fictionalized version of the talks on Iran's nuclear program that were being conducted by the Obama administration in real life at the time.
* Several seasons earlier, Mark had pulled Doug into an empty trauma room to confide that he was nervous about his upcoming date, the first since his divorce. Later in the episode, the ER staff is gathered in the same room, watching a trauma that was taped so that staff could review and improve their techniques. When Kerry rewinds the tape, she comes across the conversation between Mark and Doug, which was recorded because neither man was even aware of the camera's presence, much less that it was on—and the
* Several seasons later, Noah Wyle was opposed to plans for this between his character John Carter and his medical student Lucy Knight, feeling that such unethical behavior was uncharacteristic of Carter.
* Several security personnel opt out when ordered to join Night Watch or resign. Similarly, a few of the security members who
* several segments of Kyril's journey in Yharnam, and his final parting words before meeting Gehrman under the great tree.
* Several segments of the titular play of Robert W. Chambers' short story collection
* Several short works by Hugo-winner Ted Chiang follow this formula, including one in which the tower of Babel does in fact reach the sky (Tower of Babylon), and another exploring the ultimate consequences in a world where the
* Several shots of open space feature the bright, iridescent colors seen in colorized satellite images. The author notes that space doesn't work that way, but people were so used to the idea of colorful space objects that recording devices and windows have special filters that mimic the effect.
* Several shows are "sponsored" by made-up brands and products, including Arachno-Spores, Thompson's Teeth and Glagnar's Human Rinds.

* Several sidestories have bad guys as the protagonists. These include the Dakim, Sabrina and Twenty Gyarados Bill Gaidens, and the Cipher and Guzma Interludes.
* Several similar comparisons could be made to other girls in the touhou fame (Youmu, a samurai whose boss forces her to use her skills as a gardener and ocasionally as a cook while her boss is a whimsical
* Several skylanders put hats on in different ways. Some skylanders that already wear hats will actually swap them out with another one if you equip it.
* Several slogans from old radio commercials live on as catch phrases in
* Several songs in country music actually lampshade the phenomenon. The most famous is Barbara Mandrell's "I Was Country When Country Wasn't Cool". Alan Jackson's "Gone Country" has undertones of this as well.
* Several species are still early in their development when they became part of the Republic or the Empire. The Tusken Raiders are comparable to Bedouin nomads but have access to laser rifles, the Gungans have force field generators but deploy them on animal mounts, etc.
* Several species of sharks have existed virtually unchanged for tens of millions of years, which makes sense considering the environments they live in generally don't change that much.
* Several spinoffs ship Yoshi and Birdo together simply because they're similar-looking creatures of opposite genders, and there aren't many others to ship Yoshi with.
* Several sports teams such as the Memphis (originally Vancouver) Grizzlies (basketball), the Chicago Cubs (baseball), the Chicago Bears (football), and the Boston Bruins (hockey).
* Several Stadia (and parallels) often are beneficiaries of this sort of clause, likely because the leagues want to keep playing at iconic venues and the changes would require those venues to be either completely demolished or significantly altered.
* Several star systems are strategically important because you need to travel through them on your way from one slipstream to another. Just the place to lay in ambush, or place a BFG
* Several Star Trek episodes have used the word "teradyne" as a unit of computer processing power. "Dyne" in the Trek universe seems to mean "a small amount of whatever it is we're talking about right now." Additionally, an episode of
* Several stations were built without exits and any decorations, and when line extensions these were on opened, trains wouldn't stop there. One of them, Spartak on line 7, was completed and opened in 2014. Troitse-Lykovo on the northwestern part of line 3 is responsible for creating the longest (over 6 km/4 miles) ride between stations in the whole system. It's visible from the trains as a somewhat wider, more lit tunnel.
* Several status effects are designed to weaken armored and shielded enemies. Heat damage isn't strong against any kind of armor, but its status effect halves the enemy's armor value while they're burning. Slash damage is actually resisted by armor, but its status deals damage over time that completely ignores the enemy's armor. The corrosive status effect reduces enemy armor by anywhere from 16-80% depending on the number of stacks. Magnetic damage already deals heavy damage to shields, but its status effect multiplies damage of all types that an enemy takes to their shields.
* Several stories, especially "Frontier In Space", in which the Master is trying to start a war between the Earth and Draconian Empires
* Several stories have subverted this by pointing out that this Earth is the most important one in the Multiverse. The numbering might be an intentional way of disguising its importance.
* Several stories in the Future History 'verse refer to the "Wet Firecracker War", particularly in
* Several stories — or the narration between the stories - in the
* Several stories of the late 1960s and early 1970s have the characters encounter hippies and/or delve in on the then current generation gap and the issue of wearing
* Several storylines have revolved around ancient alien artifacts like these,

usually with highly explosive consequences. Lampshaded in the title of the 16th book, "Big Dumb Objects", and its summary:
* Several stricter or looser, but genuinely Soviet cases occur in Radio Yerevan routines, for example:
* Several Stride commercials use this, with Stride executives or something else suddenly appearing and attacking people for not spitting out their gum, since it's "ridiculously long lasting."
* Several students' powers also have set time limits. Kirishima can't maintain his
* Several studies has shown that intelligent people tend to underestimate their intelligence and unskilled people overestimate theirs: the
* Several sub-species of humans with specialized adaptations were created during the First Age. Some, like the winged Air People, were essentially art projects created by the more powerful and bored of the Solar Exalted, while other races were created to be slaves or soldiers of various types.
* Several superpowered aliens have this origin too, such as the Heralds of Galactus.
* Several supplements have expanded on these rules to specifically model this trope, and explain the rationale for it in drama/action/comedy. GURPS also includes psionics rules, including powers similar to this that allow a precognitive character to retcon a
* Several supporting DC Comics characters vanished after the New 52 Reboot. Over a year later after the reboot, and it was still unclear whether characters like Spoiler, Renee Montoya, and Cassandra Cain were still alive or ever existed. Fortunately, they did later return.
* Several support sets (used by Defenders, Controllers, Corruptors, and Masterminds) have pets, including Dark Miasma (Dark Servant), Traps (Seeker Drones, Force Field Generators, Acid Mortars, and Triage Beacons), and Storm Summoning (Tornado and Lightning Storm).
* Several SWAT teams throughout the world employ or have employed female operators.
* Several takes on this to help him fight the army of demons his kingdom faced.
* Several texture hacks for the first three games exist, such as night versions of various levels from the second game.
* several than the competition, and is an exclusive for a console that has been struggling to find a market.
* several. The civilians wanted to see an A-Lister, but when the chips were down, the Heroes did their damnedest outmatched or not.
* Several "The Last Mountain Man" novels ("Code of the Mountain Man", "Trek of the Mountain Man", "Honor of the Mountain Man", and "Triumph of the Mountain Man", "Assault of the Mountain Man") feature bounty hunters pursuing the Smoke Jensen under the belief that he's a a wanted fugitive. Almost to a man, their portrayed as being amoral ambushers without the courage to face him in person, or (in later books after the charges are dropped and the wanted posters recalled) the integrity to check up on whether the man their trying to kill is actually wanted (given how most in most of those books their going after him because of outdated wanted posters or phony ones forged by his enemies). Some flat-out don't care when they find out he isn't wanted by the law anymore, due to the promise of money form somewhere else and/or a simple desire to earn some
* several theories for why only clock faces do this, but none of them are definitive.
* several. The Vampire Killer is weaker than the Royal Sword, but it's a lot faster and has the quite-useful Holy elemental affinity.
* Several things in "Reign Storm", such as the fate of Pariah Dark and the deal Vlad struck with Fright Knight.
* several threats against the protagonist's virginity's shines the brightest:
* Several thrillers starting in the late 1970s had a hypothetical third world war between NATO and the Warsaw Pact. All of them ended with either no or extremely limited nuclear exchanges, ending with a
* Several thunder gods fall into this trope. Thor, Perun, and Susanoo-no-Mikoto

fit the mold very well. Zeus is a Boisterous Bruiser who got married, but never quite settled down—his idea of subtlety is turning his paramour into a conspicuous white heifer. Thunder gods that are also the head of their pantheon tend to have been Boisterous Bruisers before they obtained some kind of (frequently literal) font of wisdom.
* several times are extreme examples. The basking shark is best known for possessing a gigantic mouth for sifting through the water for plankton.
* several times, as part of an attempt to break the loyalist Primarch.
* Several times during Series 9, the Twelfth Doctor addresses "it never gets easier" with regards to losing people, to the point where, in "The Girl Who Died" and the finale, he makes reckless, universe-threatening decisions.
* several times during the ride (given his inability to steer straight), but in one of those times, the glove missed him and hit Kotori. (Despite this, it still deducted points from Yuma.)
* several times. Felicia is taking a piss in the car's radiator to give it some needed fluid — a car comes by and one of the kids in the back takes a picture which ends up on Pissingladies.com. Ian gets a boner at an abstinence rally and people video and post it. Etc.
* several times he heard about Icarax. Luckily for him, Icarax just settles for roughing him up before telling him to go back to Karda Nui and tell the others he's coming.
* Several times in "Backwards", on the planet where time runs in reverse. For example, Lister lands on the planet with a black eye and bruised ribs, and doesn't know why until the bar-room brawl (or tidy) breaks out (during which his injuries get healed).
* Several times in predator encounters, enemies that should notice Batman don't, either because he's too far away, or in the middle of a special takedown.
* several times older than the universe itself, at long last finally broke down... and was promptly put back together again because his owners, i.e., Zaphod and the gang, were — due to time travel — alive at the time he broke, which of course went against the Sirius Cybernetics Corporation's lifetime warranty.
* Several times sending impostors to take his place in interviews...and once even
* several times the size of an average man when they settled the land. There was also a race of Giants native to Elsweyr, who were said to have built the Halls of Colossus, but who disappeared sometime prior to the 3rd Era.
* Several times through the series and movies, Spock is accused of lying, only to reply that he "exaggerated", or "implied" or in some other way
* Several times, when Buffy is out of commission it is up to Xander Harris to save the day, despite having no special powers himself. Including but not limited to
* Several times, when jobber Iron Mike Sharpe would be on the verge of winning a match, he would pull a foreign object out his trunks and put it in his arm brace. He would then set up his opponent for a clothesline, who would duck under and hit their finisher on Mike.
* Several times with Dwight and Angela in later seasons. S4/5: Dwight —> Angela. S6/7: Angela —> Dwight. S9: Dwight —> Angela then Angela —> Dwight.
* Several times with just glasses and a different hairdo. When Captain Marvel ends up visiting, she's equally shocked that no one recognizes her outside her uniform, despite lacking a mask of any kind.
* Several titles take place in the same universe with similar past events.
* Several towns and regions of Japan have picked up on this and commissioned anime specifically to attract visitors.
* Several tracks utilize toy instruments; the "Pale Realm" level music includes the chorus of an old children's song. ("My Grandfather's Clock", according to
* Several TV quiz shows in the 1950s practiced a similar Masquerade to
* Several types of Exalted can learn Charms that replace the need to eat. Also, all Alchemical Exalted are capable of going without food indefinitely by living off of ambient
* Several types of insects who follow the light-source (for an example, flies and

bees) are known to repeatedly run into glass and they can even starve to death trying to fly through it even if there is an obvious way out of the house.
* Several types of naval craft effectively serve this purpose in wartime, most famously the Aircraft carrier. In fact, in many languages, such as Chinese and Japanese, the corresponding word for "mothership" refers to an aircraft carrier.
* Several UK adverts for Alpecin Caffeine Shampoo (a shampoo made to prevent hair loss) proclaims itself as "German Engineering For Your Hair", and tells you pretty much nothing about what it is (beyond being
* Several units specialize in taking down enemy vehicles, such as Ork Tankbustas, who achieve their kills through heavy use of bombs and rocketry, and Eldar Fire Dragons, who instead utilize powerful plasma cutters to slice through vehicular armor.
* Several UNIT stories produced in both the 70s and the 80s also mention the "end of the Cold War" but still have a USSR. This combines The Great Politics Mess-Up with the UNIT dating mess-up, since UNIT stories were notoriously vague and contradictory as to whether they were
* Several universes where Tedd and Elliot are opposite genders result in this happening. For example, Beta Tedd and Beta Elliot (Ellen) are in a relationship. In a non-canon story where Tedd is female due to some reality-warping mishap (which retcons that she always
* Several U.S. communities have attempted to pass legislation against using social media to organize flash mobs, not seeming to understand the whole "freedom of assembly" clause in the Constitution.
* Several variations of service members trying to get out of the military happens in
* Several varieties of bear appear in the wilds of Solstheim, added by the
* Several versions of "Stagolee" involve the title character shooting Billy DeLions because the latter stole (or won) Stagolee's Stetson.
* Several versions of the opening credits include a swarm of bats emerging from a spooky house's attic window or front door.
* Several versions of this trope turned up over the years in the pages of
* Several veterans of the Boer War wanted to fight in World War II, being turned away because they were too old. There was one case where the man in question dyed his hair—but the heat made the dye run, revealing his gray hair and thus his age.
* Several video game companies have done this as a result of mergers/buyouts, including
* Several viewers thought that Tyrion had romantic feelings for Sansa in Season 8, and some felt Sansa may even have reciprocated them to a degree. Tyrion expresses admiration for Sansa and states they "should've stayed married", to which Sansa says it wouldn't work "because of the dragon queen" without giving any other explanation. Sansa also makes a point of telling him that of all the men she was betrothed/married to, he was the best. And then there's their emotionally charged moment while they're hiding in the crypts and could be killed at any moment. It doesn't help that Tyrion previously admitted to finding Sansa attractive but refused to act on it on moral principle. However, given Tyrion's later confession that he's in love with Daenerys, the writers apparently didn't intend for him to have romantic interest in Sansa.
* Several villains are quite fond of using this trope when they're defeated, such as Vile in
* Several villains whose comics incarnations were essentially doing things
* Several viruses do this to their host cells, though others simply lyse out of the host
* Several Voyages to Remote Nations of the World by Lemuel Gulliver are also parodying other works. His Laputa and Balnibari are much more directly mocking Francis Bacon's New Atlantis. And, strangely, the ideas of each of the 4 places he goes may have been taken from an old Japanese story, or collection of stories, that talked about tiny people, giants, and horses. Whether this is truth or an extraordinary coincidence unclear, but considering how Japan is the only place

Gulliver goes to that Swift treats with any kind of reality (in addition to being the only real place Gulliver goes, and the only place where he doesn't learn the language) there may be something to it.
* Several Voyages to Remote Nations of the World by Lemuel GulliverMost of these versions cut out the second two books altogether (and occasionally don't even get as far as Brobdignag), which are where it starts descending from political satire into a satire of progress and human nature. It's pretty easy, after all, to make a land of tiny people and a land of giants into kids' fare, much harder to turn a land of sapient horses and feral, evil, raping and squabbling humans into kid friendly material.
* several ways); 3) the previous two are avoided and the crown of the tree has come to rest, but the botched hinge remains like a tensed spring ready to go off as soon as it's released, and it is tricky to cut off this last part in such a way that the snapping back of the tension doesn't drop or throw the trunk in a dangerous way.
* several ways to reproduce it, the question is which (if any) they actually used. For instance, Greek fire is described so many different ways in different sources that a leading theory is that it was a general term for incendiary weapons, not a single recipe.
* Several weapons also deal bonus damage to shields, barriers, armor, or any combination of the above. The most notable is perhaps the N7 Typhoon, a graduate of the University of
* Several websites are now able to detect if the user has adblocking software installed. Some merely add a message intended to guilt-trip you into turning it off, while others are more intrusive. Some take it to absolutely ridiculous levels; Blip.tv, for example, rapidly gained infamy for making you stare at a static message for
* Several websites exist for the sole purpose of cataloging unusual crimes and stupid criminals.
* Several websites of song lyrics file Bluth film lyrics under Disney films instead.
* Several websites specialize in fetish videos involving women either stumbling or being forced into quicksand or mud and struggling (and failing) to get out, or sensually playing in and letting themselves sink into the murk. Since a lot of the "quicksand pits" are artificial mudholes a fair bit of disbelief suspension is required, though natural muddy areas and silty riverbanks are used a bit as well (the models still have to force themselves deeper to give the illusion of being sucked down).
* Several websites state that the original game features two secret dinosaurs, the
* Several wendigo, portrayed as lanky and pale humanoids with elk skulls for heads, appear in
* several, where he's a prison guard who is disgusted that Hope's execution via electric chair has been called off.
* several who ship Colossus and Angel Dust together, mainly due to the brief moment where Colossus calls Angel beautiful.
* Several Williams/Bally games in the 1990s would feature a hidden "DOHO" in the dot matrix graphic artwork. "DOHO" was a reference to
* Several women's auxiliaries were formed to support the war efforts of different nations during WWII as well. In the US, these units usually served in various roles stateside to free up fighting men for the front lines. Women's Airforce Service Pilots, or WASPs, often flew ferrying flights, flying unarmed fighter planes from the US to combat theaters, or piloted transport planes carrying troops and supplies. It wasn't until the 1970s that these women's auxiliaries were granted status as military veterans and allowed to collect veterans' benefits.
* Several works of fiction that featured black presidents in a contemporary setting were often ridiculed for being unrealistic or overly optimistic about attitudes towards race.
* several Xavier Institute students give Harry a group hug after he tells them about his abused childhood.
* Several years after he said this, Greg cleared up any remaining questions by

declaring that most sentient
* Several years ago, Hidenori Kusaka and Satoshi Yamamoto worked on a short
* Several years back, there was an ad campaign for Beggin' Strips dog treats that had several people giving the treats to their pets. As their dogs cutely ate them, they basically dissolved into baby-talk and cute overload.
* Several years back there was a slew of "combined armed forces" recruitment ads for the US military, with the slogan "Army, Navy, Airforce, Marines, what a great place to start!". The message of which was apparently, "We don't care which service you join, just join one." In these commercials, the soldiers were seen driving tanks and shooting rifles and running through the woods, the airmen were seen flying (or repairing) jets, the sailors were working with electronics onboard ships, and the marines... were standing in formation,
* Several years later, Moffat brought River back for a romantic storyline, "The Husbands of River Song" that aired three weeks after an epically romantic storyline involving the Doctor and companion Clara Oswald reached a bittersweet conclusion. Fans on both sides (River and Clara) were not happy at being trolled like this.
* Several years later, Norway saw another ginormous tourism boom thanks in part to Disney once again. More specifically, the absolute sensation that is
* Several years later, two side-story novels were written to explain the nature of the "complicated" problem, followed by
* Several years on, Ian ended up overseeing the official reboot, which was slightly different to his proposal above, with a corebook outlining a contemporary setting for Talents (renamed from Daredevils), and
* several years younger than the other girls. Of course, this is only from the perspective of her older sister, as Jamie turns in a decidedly average tryout—and the above mentioned Missy gives a way, way better audition.
* Severance: A group of maddened, blood-thirsty ex-mercenaries roam the woods of Hungary... and the first victims to cross their path are office drones from an Anglo-American PMC on a company outing.
* Severance: Andy gets caught in one of these and loses his foot when his co-workers try to free him.
* Severance are a sales team out on a team building weekend in the Hungarian wilderness.
* Severance are snagged by snares during the course of this black comedy movie.
* Severance: Blade of Darkness allows you to dismember opponents and then use their arms as weapons. Zombies don't have to die before their arms come off, so you can actually kill them with their own arm. Not as effective as regular weapons due to the lack of special attacks, but still potentially useful if you somehow find yourself without a real weapon. You can also throw heads, although they do very little damage.
* Severance: Blade of Darkness, Naglfar and Tukaram, can use these. The latter is all about the two-handed axes: the former, being a dwarf, sticks with the one-handed ones.
* Severance consists entirely of vignettes presenting the imagined last thoughts of decapitation victims throughout history (including a few non-humans and the occasional fictional character). Very weird, quite fascinating.
* Severance is a not-too-serious slasher flick about a bunch of British corporate drones on a trip in Hungary who come across bloodthirsty psychopathic former soldiers.
* Severance is a short story collection in which each short story is told from the point of view of a beheading victim in their last minute or so of life.
* Severance Package takes place mostly on one floor of an office building. It's revealed that the financial services firm where the main character works is really a cover branch for the CIA, and they're being shut down — the hard way. The people are given a choice: drink poisoned mimosas for a peaceful death, or be shot in the back of the head. The elevators have been disabled and the exit doors rigged with gas so no one can leave. Then the real fun begins ...
* Severance tells a story of group of co-workers who go to a remote mountain forest in Hungary, where they become victims of murderous attacks.

* Severance: Two characters discuss decapitation as a possible death and how long the head can remain aware even after it's severed. Guess how one of them dies. No, go on, guess...
* Severance when a weapons merchant fires a missile at attacking soldiers, only for the missile to arc up into the air and shoot down a passing airliner. Oops!
* Severance wonders what it is like to be beheaded. He gets his wish, and the last sight of his body stumbling around raises a smile.
* severe case of this when, for once, he's trying to be nice to Akane and speak from his heart, and he's utterly frustrated that he can't say a single word.
* Severe clothing damage, including naked victims, is common enough in high-explosive detonations that first responders can usually tell if they're dealing with a criminal bombing or genuine accident. It's also quite common for people in car accidents, either crashes or being run over, to lose their clothes from a severe impact. Many of the graphic images of victims available on the internet show them with their pants or shirts half-gone.
* Severed does not encounter Isaac Clarke at any point in either of the first two games, despite having her incredibly important storyline due to her immunity to the effects of the Marker and managing to survive both of the Necromorph outbreaks Isaac was present for.
* Severed Dreams" was infused with her Croatian actress Mira Furlan's own considerable fury with the European powers who failed to help as the Balkans went to hell.
* Severed fingers and iron nails are featured prominently on any version of the Cursed Videotape in
* severed head and bloodstained coat, and is ready to leave immediately.
* Severed Head Sports: Playing a ball game with a severed head being used for the ball.
* Severed Head Sports, throw and kick their head around to add further insult to injury.
* Severed Head Sports: Using severed heads as pieces in sport activities.
* severed Ouranos' genitals and threw them into the sea, and Aphrodite sprouted full-formed from the sea foam.
* Severe emotional trauma can stunt magic in otherwise capable wizards or witches. Neville, who grew up with a strict grandmother and no parents, was long feared to be a Squib until someone had the bright idea to throw him from a high place and he bounced back.
* severe lightweight, using the partisan press, although the video does point out his enemies exploiting it.
* severely compulsed human in order to create a threshold to keep out unfriendly vampires.
* severely damaging her mental health. The implication is the decreased avoid chance effect is because she gets so distracted watching Alm that it allows an opening for the enemy to attack. That, or she's so focused on killing the enemy to impress Alm that she disregards her own safety.
* severely overpowered in the early game, with spells like White Wind, Death Claw, and others - and while the Red Mage starts and finishes weak, their ultimate ability, Dualcast, synergizes with other classes to provide a boatload of pain... if you want to grind long enough to get it.
* severely restricted (about 800 to 6,240 dollars at 2018). No wonder that many places restrict the use of these computers due to their high price, and the fact that Macs are integrated computers, the only way to fix or replace one is to take it with the manufacturer, at a very steep cost, while for a IBM-compatible PC the price of repairing one is relatively low, for reasons more than obvious.
* severely weakened by keeping his Sharingan activated permanently, he is said to have less than average power/endurance, which his partner Kisame Hoshikagi hints at by reminding Itachi that he shouldn't use his exceptional ocular powers more than a few times a day, lest he be completely drained. What Itachi lacks in quantitative power, he more than makes up for in qualitative.
* severe OCD. One folkloric method of dealing with Vampires was to drop thousands

of grains of rice in their coffin, the theory being they'd be compelled to count them all when they awake, wasting the whole night instead of getting up and terrorizing people.
* severe on their psyches. Any one who enters that monstrosity is doomed to a life of depravity and madness.
* Severe thunderstorms definitely qualify, because of three major threats they often contain:
* "Severe Weather Appreciation Week". It would also be an in-universe example but somehow, some ponies just don't get it:
* Severe winter weather conditions are what prevent the antitoxin cure for diphtheria from reaching Nome, Alaska by sea and air in
* Severin Cocorico carries around a riding crop which he apparently uses in dangerous situations. Otherwise, it's a prop. Unlike some other attorneys with whips, he much prefers verbal takedowns to anything as unlawful as
* sever the connection between the universes. Second, they could have done that at any time — they just weren't thrilled about the side effects, so they wait on doing it until it becomes clear that it's the only viable option.
* Severus Snape appears to be this, controlling Hogwarts on the behalf of the Death Eaters. Subverted when he was revealed to be a reverse mole.
* Severus Snape by protecting Harry from harm and working as a double agent for both the Death Eaters and the Order.
* Severus Snape is a sly, abusive teacher who has a clear affinity for the Dark Arts throughout
* Severus Snape is really unpopular in the books among his peers and students, but he's easily one of the most popular characters in the fandom. So popular, in fact, that in a poll that ran after the seventh book came out he was voted the best character in the entire
* Severus Snape is sarcastic, mean, and downright abusive towards some of his students but
* Severus Snape is so good with the magical skill of Occlumency (hiding his thoughts) that he is able to play
* Severus Snape is the poster boy for this trope. His true allegiance is revealed only after
* Severus Snape's, to the point that his Patronus remains a doe (the same as hers) for the rest of his life.
* Severus Snape, while an unmistakable genius in the field of potion-making, is decidedly less qualified as a teacher. He consistently plays favorites with the Slytherin students and bullies and degrades any other students, particularly Hermione Granger and Neville Longbottom (who is legitimately terrified of Snape). And at the
* Severus wasn't their only victim. Harry Potter and the Half-Blood Prince revealed that the Marauders got detentions for several acts of bullying and general mischief. One incident involved being one of them being apprehended and using an illegal hex on some one-note student. There's also Sirius trying to lure Severus to Werewolf Remus during a full moon with full knowledge of what Remus could have done to him.
* Sever your leg please, it's the greatest day!" to "I'll chop off yer legs!"
* Sev'ral Timez, due to their isolated upbringing, find regular objects astounding.
* Sev Trek acts that real terrorists do like deliberately targeting civilians or moderate Bajorans. When asked how they managed to throw the Cardassians off their planet; "I wrote strongly worded letters of complaint!"
* Sev Trek. However the duplicated crew are not evil, they're just more interesting.
* Sev Trek parody strip has Saruman giving the line, "Do you know how the orcs came to be?" The winning punchline was the orc replying, "Oh no, not the Talk!"
* Sev Trek: Pus in Boots, all of which fall off whenever the ship goes to warp.
* Sev Trek: Pus in Boots, Captain Jetlag Pinchhard pulls across a seatbelt. Later when the Enterforaprize rams another ship airbags inflate from the consoles, but

one of those ensigns who are always standing around at the back of the bridge goes flying through the air.
* Sev Trek: Pus in Boots) had a phoney blooper reel in the credits involving the CGI actors.
* Sev Trek: Pus in Boots. One dying ensign laments the fact that he would have been promoted to lieutenant in a few days, therefore becoming immune. Ensigns mentioned by name include Ens. Insignificant, Ens. Expendable, Ens. Cadaver, Ens. Bitpart, Ens. Anonymous, Ens. Disposable, Ens. Speakingpart, Ens. Deadmeat, Ens. Extra, Ens. Deathwish, Ens. Cannonfodder, Ens. Menial, Ens. Shortlived and Ens. Walkonpart.
* Sev Trek: Pus in Boots. The pimple grows to enormous size before detaching as a shapeshifting creature that rampages across the ship, causing the death of numerous ensigns.
* Sev Trek: Pus in Boots). The ship goes to Red Alert, but it's so loud no-one can hear the captain's orders. But they only did it to make Lt. Barf happy anyway.
* sew buttons on her eyes so that she'll be a well behaved "little doll".
* Sewerage consists of pipes and ditches ("sewers"), and associated storage tanks and pumphouses. Sewage is the stuff carried by those sewers.
* Sewer, Gas & Electric acted out this trope during the American Civil War.
* Sewer, Gas & Electric, but thanks to a conservative-hyped law banning federal funding of anything possibly usable as a sex toy, an artificial penis wasn't included.
* Sewer, Gas & Electric Civil War veteran, and is over 170 years old. No special reason; she's just a tough ol' broad who never got around to dying.
* Sewer, Gas & Electric, Harry Gant's mother is a tall, husky construction forewoman, while his father is a short, rather frail history buff.
* Sewer, Gas & Electric has numerous accoutrements not normally expected on an undersea vessel, including a ship-wide network of hamster tubes and an arboretum full of endangered plant life.
* Sewer, Gas & Electric. He's kidnapped, dressed like a bum, has an explosive collar fitted around his neck, and left in a train station with a cup full of pencils to try to earn enough cash to unlock the collar before it blows. To ensure he can't explain the situation, his tongue is stapled so he can't speak coherently.
* Sewer, Gas & Electric sign of African ancestry; nonetheless, his "one drop"-caliber bigotry led him to design the plague to spare anyone with green eyes like him, for fear it would latch onto that "one drop" and kill him too.
* Sewer, Gas & Electric to write a novel from the perspective of cetaceans, to be titled "No Opposable Thumbs". Subverted in that he never got very far in the writing, due to a chronic inability to restrain his use of adjectives.
* Sewer, Gas & Electric with an all-aboriginal cast who play black space colonists who'd survived the plague by being on Mars at the time.
* Sewer, Gas and Electric refuses to let his company's robots be used for militaristic purposes, even going so far as not to sell them to the army as menial support personnel. Subverted in that this is only partially due to his pacifism: he also doesn't think military hardware is a "neat" enough idea to hold his attention (which is roughly that of an eight-year-old).
* Sewer Gator: Alligators that have been flushed down the toilet and end up living in the sewers down below the streets.
* Sewer Gator on the TV to prevent Timmy from watching any violent programming. Timmy isn't happy, especially when his friends mock him the next day for not having watched it. However, he does get to watch the documentary later on after wishing his parents would care less.
* "Sewer Or Later" seems to have been an excuse to use the phrase "poo-gas" as much as possible.
* Sewer Shark, stood in limbo until they were released for the Sega CD in 1992.
* sewn into in order to get the right fit. This fact is often credited as being one of the reasons doctors were unable to save his life after he was shot in 1914.
* Sewn-on ranks normally have most of the threads cut prior to the soldier reporting to the commander for a demotion. This allows the commander to quickly and dramatically tear off the rank insignia to reinforce the psychological impact of

the action. Or for the commander to take a razor to the threads in front of their supervisor and anyone else present. Given the cost and time of properly setting up dress uniforms, this has a fairly significant impact.
* Sewol ferry disaster, leaving behind a note saying that he took full responsibility as he should have been the one to die in their stead, and for his ashes to be scattered at the site of the accident to join the lost children.
* Sex–Face Turn: The villain reforms after having sex with the hero.
* Sex&Drugs&Rock&Roll bombing at the box office, he doesn't have any projects slated for the future, when it comes to either acting or producing.
* Sex&Drugs&Rock&Roll) wants to open the casket of a former back up singer of her dad's band to see her ashes.
* Sex And Death 101 takes the low-key yearning route after Miranda told him that she wasn't interested. When he makes a move and she turns him down, he complains that he has done so many things for her since she said that. She immediately points out the problems with this trope.
* Sex And Fury (aka: "Furyo Anego Den - Inoshika Ocho" (Story of a Bad Elder Sister - A Deer Amongst Wild Boars (There needs to be a trope for movies with more flowery international titles, there really does.)) Ocho is attacked by Yakuza while in a bathtub. She fights her way out into a snowy garden in spectacularly bloody fashion without donning her clothes.
* Sex and sexually transmitted diseases are routinely the cause of a number of horrific medical cases, up to and including heart failure, car crashes, paralysis, life-threatening pre-teen pregnancies, and even African Sleeping Sickness.
* Sex and the City 2, when the ladies are in Abu Dhabi in need of a dire situation to get to the airport to return to New York City, Carrie Bradshaw manages to get a taxi driver's attention by lifting up her burka and flirtatiously showing some leg.
* Sex and the City Alexandr is one of the best examples of this trope, going from an amazing, sweet, and sensitive guy to a jerk who ignores Carrie and proves to be completely self-absorbed before leaving for Paris.
* Sex and the City, an Australian gay guy explains that he's in an open relationship with his partner, the rules for pickups being "no last names, blow-jobs only" on the basis that it's "unrealistic" to expect monogamy from a gay guy.
* Sex and the City are, ahem, fairly well-traveled, it's Samantha Jones who best exemplifies the trope. In fact, when she went to get an STD test, the doctor asked her how many partners she'd had. Long pause... "I'm counting." Long pause... "This year?"
* Sex and the City, as Charlotte and her lawyer battle her ex's overbearing mother and her lawyer regarding the divorce settlement, a telegram from said ex arrives. Aside from insisting that Charlotte is to have whatever she wants, the "stops" that come at the end of each sentence—in particular, the final line, "Seriously, mother", make it sound more like he's demanding that his mother lay off.
* Sex and the City, as Charlotte's discomfort and reaction to the messy embarrassing accident in her pants causes Carrie to pull herself out of her depression.
* Sex and the City, as her motivations are lust rather than being a "bad girl".
* Sex and the City being in it for the sake of marriage as both he and she first believed.
* Sex and the City birth control (due to breaking up with Steve) that causes embarrassment at her gynecologist.
* Sex and the City, Brady sees Harry and Charlotte having sex. Charlotte freaks out and calls Miranda, panicking and convinced that she has damaged the boy for life. Miranda is amused and explains to Charlotte that being a toddler, he doesn't even know where his nose is, let alone what sex is.
* Sex and the City: Carrie apologizes to Big's trophy-wife for having an affair with Big, to which she reples "I'm sorry too: I'm sorry you cheated with my husband, ran around behind my back, and caused me to fall and break my tooth, requiring 27 stitches and hours of painful surgery."
* Sex and the City: Carrie is at a cheap motel, waiting for her married lover to secure a room for their liaison. Another man talks to her, mentioning that he's

seen her at the motel before, and asks her "How much?", having assumed she's an escort.
* Sex and the City - Carrie is a writer; Samantha is a PR person; Charlotte runs an art gallery. As a subversion, Miranda is a lawyer, yet she doesn't have to give up her career for a man.
* Sex and the City- Carrie is friends with a man who makes a long term "art project" of sleeping with models and filming it without their knowledge. When Samantha is hepped to this, and said friend shows interest in her, she assumes he thinks he's a model. When they finally do have sex, she asks where the camera is and even though he explains he only does it for models, he agrees to give Samantha the same treatment.
* Sex and the City. Carrie, Samantha, and Miranda all hook up with ex-boyfriends, to varying degrees of success.
* Sex and the City, Carries grabs this many times over the course of the show:
* Sex and the City, Carrie's rugged puppy Aidan seems to have inspired a resurgence in that name (and its variant Aiden).
* Sex and the City, Charlotte, who is the character who's the most excited about the idea of marriage and family, turns out to have trouble conceiving. Miranda, who's more lukewarm on the subject, suffers an unplanned pregnancy. What's more, Miranda had a lazy ovary and the man who impregnated her had lost one testicle to cancer!
* Sex and the City dates a male version for a while. Raymond is a charming, upbeat jazz musician, but Carrie eventually learns that he can't focus on anything for very long (as if he had a form of ADHD) and doesn't have much depth beyond his love of music.
* Sex and the City does one of these when she "fakes a sonogram" (i.e., fakes wild excitement during a sonogram of a child about which she's not quite happy, yet).
* Sex and the City ends with Carrie getting splashed by a passing bus. Then the audience is introduced to her character on the bus’ ad with a sultry photo of her captioned “Sex and the City: Carrie Bradshaw knows good sex.”.
* Sex and the City episode also involved Miranda getting set up on a blind date with an actual lesbian woman named Sydney. Although she naturally had to turn her down and explain the situation, they ended up friends. Later in the episode Miranda pretended they were together to get her boss's notice. And ends up kissing the blind date in the elevator to check if she herself might be gay without knowing. Interestingly enough, the actress who plays Miranda is now, after being with men all her life and having two children, married to a woman and has come out as being bisexual.
* Sex and the City featured this theme in several episodes. When the four of them are some of the only single women at a wedding, Carrie says they look as if they're witches.
* Sex and the City film, Samantha sees Dante taking an outdoor shower completely naked, when he notices her.
* Sex and the City had a gender swapped "My Brother Is Off Limits"-plot regarding Samantha and Charlotte's brother. Samantha of course blatantly disregarded this. What does that tell us?
* Sex and the City, Harry buys Charlotte some ice cream for dessert and she eats it while they walk on the street. She offers him a bit on a spoon and he later takes another bite from the cup.
* Sex and the City has a few of these featured, complete with men in gold Speedoes dancing in cages.
* Sex and the City has Carrie Bradshaw, who is depicted as incredibly sexy and sought-after by men, and many of her friends are envious of her looks at times. Additionally, many of the men on the show are described as attractive.
* Sex and the City he'd never been comfortable with in the first place.
* Sex and the City, in both of the ways described above. One scene showed the same bland guy being dumped by a series of women using the exact same lines.
* Sex and the City involved Samantha experiencing loud neighbors who had vocal sex every night immediately after the late news. After she 'joins in' with her own

noises, she receives a note from them inviting her to join them in person. Though she is originally keen on the idea of a threesome with the couple who seem to enjoy sex so much, she soon realizes that the couple are overweight and unattractive, so she just tells them to keep it down in future.
* Sex and the City is delighted to learn what a WASP is and that she is one.
* Sex and the City is glaring—throughout their on-again, off-again relationship, any pursuing behavior of Carrie's was viewed as pitiful and worthy of ridicule and ended with her being dumped, whereas Big's harassment and essentially forcing himself on her is portrayed as sexy and romantic and results in him getting her back.
* Sex and the City is set in a theme park version of Abu Dhabi, which was actually filmed in Morocco.
* Sex and the City lovingly lingers over his body and even gives us a brief cock shot.
* Sex and the City man and they both react to a mouse in a similar way.
* Sex and the City men who watch it for the fashion, during its prime it also had a very large contingent of straight male fans, as it featured a ton of female skin and enough of the male perspective (at times) to occupy straight men's interest.
* Sex and the City. Mid-coitus, the company responds to a call, leaving Samantha exposed with the bay door open and the inside doors locked.
* Sex and the City: Miranda and Steve share an incredibly awkward elevator ride with Miranda's ex Robert who is also a fellow tenant. Seeing as Steve just moved in, they discuss afterward who gets "custody" of the elevator.
* Sex and the City Miranda worries Robert is more interested in a cheerleader for the Knicks. He isn't.
* Sex and the City. Most egregiously, they'd both expressed annoyance when Charlotte tried to pair them up back in Season 4.
* Sex and the City movie Charlotte's oldest daughter Lily was played by Alexandra and Parker Fong, in the sequel Charlotte and Harry's biological daughter Rose was played by two sets of twins.
* Sex and the City need a big ol' drink." The Amish couple looks at her. "Sorry."
* Sex and the City). Not until she walks in on them having sex does it finally dawn on her how out of line her behavior is.
* Sex and the City: One of Samantha's Guys of the Week would refuse to have sex while his basketball team was playing. Sam tried to indulge his fandom, but when he turned out to have a team for every season, she walked away.
* Sex and the City, one of the few cases where it is an ongoing issue rather than a one-episode gag. Also when Samantha has sex with a party guest when she sees that her boyfriend Richard won't commit to monogamy, he goes soft inside her and while he's blabbering that this has never happened before, this is the first time that she actually doesn't care that it happened.
* Sex and the City, one of the more memorable instances being Charlotte's "addiction" to the Rabbit vibrator, necessitating an "intervention" by her friends.
* Sex and the City or digitally-enhanced darkness, and aired late at night; the other, a heavily-edited one for regular daytime syndication that cut out all nude scenes and removed/redubbed the bulk of the sexually explicit content and lines. With TBS no longer airing the show, the second bowdlerized version has become the default syndicated version, as seen on E!
* Sex and the City, Samantha does this at a breast cancer charity dinner.
* Sex and the City Samantha), though by the series end they were all in steady relationships, all of which reflected the serious character growth they had undergone during the course of the series, except Carrie's.
* Sex and the City; second time was with Richard who she finds herself actually wanting a monogamous relationship with (she complains to her friends "I think I caught monogamy! I must've gotten it from YOU people!"); and finally with Smith who broke through more of her emotional barriers than any other guy she fell in love with.
* Sex and the City seemed to intentionally avert this trope in the casting of Mikhail Baryshnikov (as Aleksandr Petrovsky, or "The Russian"). Baryshnikov is

frequently cited as one of the greatest ballet dancers of the age, yet never once is his character given an opportunity to dance. In fact, in the one scene most likely to feature him dancing, it's quickly cut off before he takes his first steps.
* Sex and the City sees Samantha dating a man in his 70's. He's wealthy and fairly kind to her, so at first she doesn't mind the age gap. One night, she sees his shrivelled behind, and leaves in horror.
* Sex and the City She once went through a man's apartment because she couldn't find any character flaws in him and started obsessing over what he was hiding - he promptly dumped her because she was too crazy for him.
* Sex and the City signed up for real phone numbers to use onscreen so they could avert this trope.
* Sex and the City star Carrie is constantly taking back Mr. Big no matter how many times he bails on her or is an ass to her. In this case, it is presented more that she has a constant lust and chemistry with him that she knows rationally will not end well. Carrie's friends even call her out on it when she gets back with him the second time.
* Sex and the City, statuesque Samantha briefly dates an investment banker who's barely above 1.5 meters in height. She is pleased by his performance in the bedroom, likening him to a "horny smurf." While she initially wants to break up with him when she discovers that he buys his clothes at the children's department (they're cheaper and they fit him better), his sense of humor manages to save the day.
* Sex and the City Steve looked like he would be this for Miranda, and they even broke up for a while. But in the end, his sheer averageness was just the kind of stability she needed.
* Sex and the City. The City is exactly that. Its French title is even "Sexe à New York".
* Sex and the City to Miranda after overcoming all of her attempts at pushing him away.
* Sex and the City to second husband Harry (who was her divorce lawyer from her first marriage).
* Sex and the City, Trey and Charlotte were having problems in bed, and their therapist suggested that they name their genitals so they could talk about it. Charlotte named hers "Rebecca" and Trey named his "Schooner".
* Sex and the City up for a blind date with Charlotte, who is — but the date quickly goes downhill when he expresses a preference for garish pottery.
* Sex and the City want in a man, and therefore she felt free to be as aggressive as possible during the divorce. Harry turned out to be her true love.
* Sex and the City wants to get enlargement surgery. She is told during the pre-op examination she has breast cancer.
* Sex and the City was pregnant during season five, which the producers tried to cover up using body-doubles, and otherwise using suddenly baggy clothes and avoidance-shots of her normally lean body.
* Sex and the City when Carrie tries to go on actual dates with her "fuck buddy," convinced that their great sex has to mean a great emotional connection as well. It doesn't.
* Sex and the City, where they have a rather tense on-again, off-again relationship throughout most of the series precisely because their personalities clash too much. Even after they eventually marry, by the time of the movie (4 years after the end of the series), they have an equally strained marriage where every effort he makes to get her to relax is met with irritation.
* Sex and the City. Whilst they are channel hopping, they spin through several "Fat guy, skinny wife" shows before hitting upon a "Ugly guy, skinny wife" show.
* Sex and the City with Carrie's inability to pronounce Aleksandr's name. He finally says "Call me 'Bob.'"
* Sex and the Single Girl as a heavily fictionalized version of Brown.
* Sex and the Single Girl) who wrote a book about the emancipation of single women.
* Sexaphone music when he's about to get intimate with Lois), but when Peter goes

for a bus ride he ends up annoying a fellow passenger.
* sex, beer, or most likely, both, especially if it's an ad for the latter.
* Sexbot and is unclear if he was actually raped or was at least somewhat consensual.
* Sex Bot and then abandoning it to "die" raises plenty of questions about his character, but he ultimately decides that he wants a woman that he can respect and interact with. In his later appearances in Season 6, he is a misogynistic bastard who tries to brainwash, and eventually kills, his ex-girlfriend because she would not submit to his desires.
* Sex Bot. And they've been accused of sexual harassment more than once — Howard practically lived at the H.R. office before getting into a steady relationship. But they almost never face discipline for it. The only time they did was when Sheldon got himself fired (and was unhireable anywhere else because of his massive ego), but he got the job back because his mom traded the boss some sexual favors.
* Sexbot: A robot designed to be capable of humans having sex with it.
* Sex Bot, he says that it's every guy's dream. Faced by the disapproving looks of the female Scoobies, he says there's too many girls in their group. "I miss Oz. He'd get it. He wouldn't have said anything, but he'd get it."
* Sexbots are one of the many types of robots made by the major corporation in
* SexBots counts as sex). Since they become "imprinted" on the first man they have sex with, Julia decides to wait for her chosen "owner" to come of age.
* Sex Bot that Spike has programmed to fulfill his desire for Buffy, gives them information on her relationship with Spike.
* Sex by Proxy: Two characters have sex, and a third is having it with them psychically or something.
* Sex Changes Everything: Two characters who were ship teased finally get together only for their relationship with each other to start changing for the worse.
* Sex columnist Dan Savage's parents got married like this. They were pregnant with Savage's oldest brother, and quickly planned a wedding—even borrowing a dress—so that his mother could walk down the aisle before the baby bump started to show.
* Sex columnist Dan Savage will occasionally respond to hate mail simply with grammar corrections. He's also inclined to correct his own errors in his blog when pointed out.
* Sex Criminals. A few months after this, Suzie finally snaps and takes the opportunity to angrily scream out her feelings at her time-frozen mother. The narrating older Suzie notes this isn't the last time this has happened.
* Sex Criminals - a superpower that only activates when they orgasm, which kind of necessitates this type of relationship.
* Sex Criminals, in middle-school Suzie was a 'good girl' and Rachel was a 'dirty girl', with Rachel even disparagingly calling Suzie "slut" on at least one occasion. Sixteen years later, they're roommates.
* Sex Criminals, middle-school girl Suzie tries to get some information from her alcoholic mother, only to get shot down rather brutally.
* Sex Criminals they have a healthy sex life, since literally all of his friends' parents have broken up due to infidelity.
* Sex Criminals. They use this ability to rob banks so that they can use the money to save a library.
* Sex Drive, because both of her friends (who are male) are too nervous to do so.
* Sex Drive had an interesting take on this. On the unrated DVD, the writers appeared before the film, and explained that they were forced to make the DVD, even though they had no real "unrated" content. Therefore, they simply added gratuitous shots of naked men and women at random throughout the film, as well as adding some extra takes. They then explained that if you hadn't seen the original, you should watch that version first, as that was the version that they had wanted to make.
* Sex Drive has nude actresses (and a couple of actors) digitally superimposed throughout the film. The creators show up at the beginning saying that you should watch the regular version first.

* Sex Drive has protagonist Ian and his longtime friend Felicia falling in love with one another as they drive to the home of "Ms. Tasty" with whom Ian is supposed to have sex.
* Sex Drive is basically made of this trope, with more than half the characters spending more than half the movie lying, and frantically stacking lies on top of lies.
* Sex Drive Lance lets the gas station attendant he met less than an hour previously handcuff him to the bed in her trailer. She asks if he wants to try the "rolling brownout." He quickly agrees, then asks: "Wait, brown?" he is next seen running naked out of the cornfield, carrying the headboard which he is still attached to.
* Sex Drive works at a bizarre, Mexican-themed donut kiosk in the mall. Part of the job included a huge, slightly racist mascot costume. His close friends didn't hold it against him, but the punk kids at the mall would take advantage of his limited vision in the suit to stick a dildo onto the front of his costume as he wandered around.
* Sex, Drugs & Violence (in the future) by Nero Manson depicts the gradual transformation of a present day just like ours into a cyberpunk dystopia with all the trappings, which itself eventually begins to shift into a post-cyberpunk society.
* Sex, Drugs and Rock & RollAll the fixings for a non-parent approved party breakfast.
* Sex, Drugs and Rock & Roll: At least as far back as ancient Egypt.
* Sex, Drugs and Rock & Roll is still a frequent trope there if you look beyond the "official", and alcohol abuse and smoking are quite open there.
* Sex, Drugs and Rock & Roll music) made the trope less relevant for said genres.
* Sex, Drugs and Rock & Roll. She once forgot Twilight Sparkle's name, twice, in a conversation lasting less than a minute. She doesn't know what cutie marks are—even though they're a central concept of Equestrian society, and even though she joined a club specifically about cutie marks.
* Sex, Drugs and Rock & Roll: The introduction of the combined oral contraceptive pill (often known as just "the Pill", to give some idea of its impact) made it easier for women to not get pregnant, thus paving the way for the Sexual Revolution.
* Sex, Drugs and Rock & Roll: The three popular ingredients of a rock star.
* Sex Drugs And Violence In The Future is set in a world where North Korea launched nuclear missiles in 2013 at the peak of the international tension, triggering a World War that "officially" lasts until 2027.
* Sex ed classes taught by guest speakers sometimes have a guest speaker that's quite obviously pregnant, and they're sometimes quite young (sometimes even in high school). However, instead of the intended "That could be me!", it tends to become "why is this hypocrite telling
* Sex Education, Adam smashes Aimee's grandmother's urn on her new boyfriend's head. She's royally pissed at him for this.
* Sex Education), Eric (black/gay best friend), and Maeve (white girl).
* Sex Education Eric teaches oral sex techniques to a group of girls, using bananas as props. One of them gags and then vomits on Eric's clothes,causing him and the others to vomit too.
* Sex Education is this in S2, although it's not certain that she's dyed her hair brown to change it to a new colour, or if she re-dyed it to her natural colour.
* Sex Education, though, just an emancipated minor living in near-poverty, who really needs money.
* Sex Education: What we see of the school's sex-ed class consists of the students fumbling to put a condom onto a prosthetic penis. It leaves the students woefully unequipped for the ups and downs of real-life sex, which is why the awkward and virginal Otis — who was raised by a sex therapist — starts making money from giving sex advice to his classmates.
* Sex Ed with their kids, and if sex-ed is not taught in school, then they will go

to the internet, where boys will learn that its perfectly ok to treat girls like objects, and girls will learn that its perfectly okay to be treated as an object.
* Sex Equals Love: Characters who are in a sexual relationship but not in love will fall in love eventually.
* Sex for Product: An ad which says that you'll get laid if you buy it.
* Sex for Product marketing scheme to their line of body wash, you get this.
* Sex for Product, since these spots feature really hot women seemingly having orgasms while eating the candy.
* Sex for Product: The ad convinces the viewer that they'll be more successful with the gender they are attracted to if they use this product.
* Sex for Services: a trade between sexual favors for non-sexual favors.
* Sex for Solace: A character has sex with another character because they're grieving.
* Sexfriend Mina seduces her virgin friend Takabe purely for fun. They start engaging in fiery sex as often as they can, yet still keep their relationship casual, even though Takabe realizes he wants more than just Mina's body.
* Sex Gates implications of homosexuals lining up for their Gender Bender or women eager for the chance to be the "superior" sex, may be less amusing.
* Sex God: S/he will give you mind-blowing ecstasy, perhaps even without going all the way.
* Sex House out there was the one to set situations up, which leads to him wondering why they only cast one gay guy, and protesting by drawing Mohammed on his head (meaning they have to censor him).
* Sexier Alter Ego: A character creates a beautiful alter-ego to make up for their ugliness.
* Sexier Alter Ego: A person's costumed persona has better luck getting dates than their civilian identity.
* Sexier Alter Ego: Transform into a more attractive or otherwise sexually appealing form.
* sexiest dancer match, judged Kimura as boring and Negra as so bad she tagged out. Christi Jaynes decided to try her own dance and inadvertently got Kimura to stop putting off the wrestling match when she invaded their personal space.
* Sexify: A Polish TV series about a tech student who develops an app meant to make sex more enjoyable for women.
* Sexiled and is able to grab Katherine and put a knife at her throat, coldly telling her she can either forfeit or die. Sure enough, Katherine's fright is so great that she actually wets herself in front of the entire audience.
* Sexiled in which it was revealed that the the entrance exam results of female applicants has been automatically lowered for several years in an attempt to keep the ratio of women in each class of students below 30 percent. In particular, Alisa's subplot involving the Magic Academy is pretty nakedly a reference to this.
* Sexiled is based on a scandal where Tokyo Medical University was caught docking the grades of female students.
* Sexiled: My Sexist Party Leader Kicked Me Out So I Teamed Up With A Mythical Sorceress!
* Sexiled: My Sexist Party Leader Kicked Me Out So I Teamed Up With A Mythical Sorceress! is the story of Tanya Artemiciov being kicked out of her adventuring party because her leader thinks she needs to start thinking about marrying and having children. While "venting" (casting Explosion spells in the nearby wasteland while cussing her head off) she accidentally awakens Laplace, the legendary Sorceress, and the two decide to team up so Tanya can have her revenge... all while Laplace and Tanya grow closer.
* Sexiled: Somebody is not allowed to enter a room because people are doing it in there.
* Sexiled: You get barred from entering a room while others are having sex.
* Sexily Modest: A look intended to convey modesty actually ends up being more alluring.
* Sex immediately induces reproduction; there is no gestation period.
* Sex in a Shared Room: At least two people have sex in a room while another

person/viewer is there — willingly or unwillingly.
* Sex in a Shared Room) but in its darkest form, it might involve having sex in front of someone who has no choice but to watch and/or can't consent.
* sex is allegedly part of human nature, romantic love is a necessary and must always be accompanied with sex. ("You must find a partner who will love you and have sex with them, even when you don't want to, because that would make your partner happy!")
* Sex Is Cool: Appeared in the 1970s at the peak of the "sexual revolution" to be annihilated by the following decade with the AIDS scare. Open sexuality returned with a bang (no pun intended) in the 90s and 00s, but overuse of the trope has led to another bust during the 2010s.
* Sex Is Evil, and I Am Horny: A character who thinks sex is a sin but has a sexuality.
* Sex Is Evil, and I Am Horny: Always present when the scenario involves religion.
* Sex Is Evil, and I Am Horny and who believes that anyone he sexually desires is to blame for having seduced him.
* Sex Is Evil, and I Am Horny — a character being destructive because his sexual urges clash with his internalized sexual taboos.
* Sex Is Evil, and I Am Horny or no longer virgins since such women are whores by definition.
* Sex Is Evil, and I Am Horny satisfy our libido! It shall be your punishment for being a slut!
* Sex Is Evil: How dare you have sex for any purpose other than procreation! It's not just not our taste, it's disgusting and evil and unclean!
* Sex Is Interesting, or that you can't have a full life without having sex.
* Sexism and gender stereotypes are played with in the weird little German-UK SF series from the 1970s,
* sexist Doctor and mined for its own emotional storylines when his companions try to connect with him.
* Sexist Used Car Salesman: A man sells a used car to a woman they think doesn't know anything about cars.
* Sex Is Violence: Several prehistoric cave paintings in France and Spain show hunters killing their prey while sporting erections.
* Sex Is Zero: A South Korean gross-out/sex comedy roughly equivalent to "American Pie." It has been suggested that they were trying to get at something along the lines of "free love," but you really can't be sure.
* sexless, and jokes to this extent have been made on the show. A disproportionate amount of this came from fans latching onto the Fourth Doctor's notorious "You're a beautiful woman... probably" line in "City of Death", which in context seems more likely to be deliberate mockery of the Countess's villainous attempts to distract him with sexiness than actual asexual innocence.
* Sexless Marriage: A married couple who don't have sex (which is usually seen as a bad thing).
* Sex, Lies, And Diamonds portrays the Crystal Gems and Blue and Yellow Diamond as groomers and sexually abuse Steven.
* sex, lies, and videotape prestigious festivals to showcase your ambitious independent movie.
* sex, lies, and videotape. The story starts off with Ann Bishop Mullany having never had an orgasm with her current partner.
* Sex/Life: After Cooper beats him up, Devon uses it to blackmail him into getting what he wants at work.
* Sex/Life: Billie and her friend Sasha are both black-haired psychologists with all the intelligence you would expect.
* Sex/Life: Billie is played by Sarah Shahi, who's of Iranian and Spanish descent. Though the actor who plays Billie's dad appears vaguely Middle Eastern and also has an accent, while her character's mother's White, what ethnicity she (or he) was meant to be isn't clear. Their last name, Mann, is no help.
* Sex/Life: Billie (portrayed by Sarah Shahi, who's 5'3) only comes up to Brad's chin. Cooper is only slightly closer to her.

* Sex/Life: Brad and Billie used to be an item, and meeting him again while having troubles in her marriage re-ignites her attraction to him.
* Sex/Life: Brad becomes this for Billie, whose interest in him is purely sexual.
* Sex/Life: Cooper takes Billie to a client's pool, where they start having sex but then get caught as said client isn't on vacation like he'd believed.
* Sex/Life: In a flashback, Billie strips naked and goes into a rooftop pool with Brad (who's also nude).
* Sex/Life. Later, he invites her in when their marriage has grown better, and she goes happily.
* Sex/Life: Sasha is in a relationship with Brad like this when the series starts, which Billie finds out by walking in to find him in Sasha's apartment (to her dismay, as she has a resurgent attraction for him).
* Sex/Life: The swingers' party Billie and Cooper attend has many minor characters in little clothing or none, plus several having sex.
* Sex Magic. Because he created the curse Vald is fighting, he's able to use the connection between them to paralyze Vald and then magically compel him to experience arousal as he's being groped and taunted.
* Sex Miseducation Class: Incompetent or bad sex ed classes, usually humorous in nature.
* Sex Miseducation Class: Sex ed classes are bad, useless, or incompetent.
* Sexmission don't really have a choice. Once the Pill wears off, their sexual drive returns and there aren't any men around to hook up with. Come to think of it, if they were aware of Max and Albert, they still wouldn't know what to do with them, since there haven't been any men around for generations.
* sex. Mistress Denna, the main torturer in the first book, tells the protagonist she has never had intercourse without it.
* Sex Note be such corruption in his department! Also, like in canon, some people hail Light's alter ego as a savior but since he's not ruling by fear there are even more public dissenters calling Kougoukan's works the work of the devil.
* Sex offender Victor Paul Gitano is directly described as such by his former therapist.
* sex offenses with young men related to his attempts to bribe one of the victims into keeping silent.
* Sexophone: A saxophone solo is used to illustrate sensual or romantic scenes or characters.
* Sexophone: Saxophone music means that someone finds a character hot.
* Sex Pistols, after which he became pretty much one of the most iconic punk musicians of all time.
* Sex Pistols had meningitis as a child, which affected his eyesight. That classic stare? That's him trying to focus.
* Sex Pistols in and you're somewhere in the right ballpark. If you're on acid.
* Sex Pistols is a fierce attack on the British royals, with the immortal line: "There is no future and England's dreaming!"
* Sex Pistols released four singles during their career as an active band, with extremely varied B-sides.
* Sex Pistols's "I Don't Want to Talk About It" (no pun intended) was number one that week. However, well-founded allegations persist that the charts were doctored by BBC and recording company executives, fearful for their chances of retiring with knighthoods.
* Sex Pistols... They mocked the idea by making it a song about a submarine ("I'm on a submarine mission for you, baby"). Although it still had an awful lot of double-entendre lines about "going down"...
* Sex Pistols way many people still see them as the embodiment of punk.
* Sexplanations, a sex-positive education channel hosted by Dr. Lindsey Doe.
* Sexplanations) is one of the nicest and most open-hearted people on the site. She even has compassion for pedophiles as long as they haven't actually hurt a kid and want to change themselves, as they can't control how they feel.
* Sexposition: Making exposition more interesting by combining it with a sex scene.
* Sex scenes can be explicit, but don't have to be. Usually, the eroticism is more

subtle, simulated and actually filmed with some effort and passion, making it romantic for some couples to watch.
* sex scene with Kaji is depicted from an angle that only shows the dresser in the bedroom. The long silent periods make this particularly uncomfortable.
* Sex Sells: The idea of using sex as a selling point pretty much disappeared in Western media (particularly in English-speaking countries) during the 2010s given the increasing demand for more socially-positive archetypes. In a matter of a few years, such selling points as the Formula One's "grid girls" and the Reef beach pageants were no more, while mainstream fashion adopted more conservative outfits, the same for comic books and video games, whose heroines were infamous for their skimpy clothes.
* Sex Sent Me To The ER: since the events were not filmed, they are recreated, usually in a humorous fashion
* Sex Shifters. It's so prevalent that there is a saying in some parts of Africa to this day; "to have the anus of a hyena" is used to refer to someone who easily gets sex.
* sex simply because there's nothing else to do. Worse, she has no means of communicating with the alien, so never discovers if the act has any meaning for it; or even if she's having sex with a sentient alien at all and not just their equivalent of the houseplant.
* Sex Slave, also interrogating and torturing them for information on her whereabouts.
* Sex Slave, and it's implied it would have escalated into full-on rape if Yuno hadn't intervened.
* Sex Slave: A person is enslaved for the purpose of forcing sex upon them, or for selling them into forced prostitution.
* Sex Slave: A person is enslaved for the purpose of having sex with them against their will.
* Sex Slave: a slave whose main service is sexual labor (not technically a prostitute, as prostitute is defined by being paid).
* Sex Slave going to rape her, showing that he's a nicer guy than the rest.
* Sex Slave. However, when Eleena was injured, and another Sith pointed out that she could be used as a weakness against him, Malgus murdered his "wife" in her sickbed without much consideration.
* Sex Slave in the beginning, she gradually develops genuine feelings for him and consents by Vol.7. Mio has even offered herself to him several times, entirely of her own volition.
* Sex Slave, only for it to turn out the survivor was Cathak Drogath, a Dragon-Blooded. The last panel shows the fishdog with a new black eye and issuing the latest of several apologies, with the Drogath standing on his back and the sea god nowhere in sight.
* Sex Slaves aspect to the whole thing even though they were not related.
* Sex Slaves, as the pops that own them get +10 happiness. Even when they are enslaved by another species.
* Sex Slaves, but when they're no longer useful for the purposes of breeding, they are milked to provide sustenance for the War Boys.
* Sex Slaves by Ariel Castro. Although a third woman was found with them, it wasn't Ashley Summers but Michelle Knight. Castro denied he had any other victims, and the three survivors had never seen any others. While an ominous inscription saying RIP was found scrawled in the basement where the women had often been held, it was already there when Michelle was first captured, over eight years before Ashley went missing. Ultimately, nothing was ever found to suggest that Ashley Summers was a victim of Castro's.
* sex slaves Hercules is actually Diana's father but her birth was delayed due to her mother's immortality.
* Sex Slave: Someone is enslaved for the purpose of forcing sex upon them, or for selling them into forced prostitution.
* Sex Slave: Someone (usually a woman or child) is forced to prostitute themselves to satisfy the lust of their masters.

* sex slaves who were smuggled in from Eastern Europe and the Balkan region. They soon arrest her pimp, an Albanian human trafficker.
* Sex Slave: The abductee is captured for the purpose of being forced to have sex with their kidnapper, or to be sold into involuntary prostitution.
* Sex Slave, the first thing he thinks is happening is that Simon was smuggling her to be sold to "some Border-world baron."
* Sex Slave to him, to the point of making them go through a fake wedding, complete with dress.
* Sextette That's my motto", "It's queer to me," he's a "man's man" and that as a coxswain he "coxed the entire crew."
* SEX, the female assassin Yuki also goes by only one name (and is often referred to as Female Yuki).
* Sexton Blake's adventures ran from the 1890s to the 1970s. They feature the usual signs of the sliding timescale, particularly due to the presence of Tinker, Blake's younger sidekick.
* Sexton sets up some marbles as a trap for his and Death/Didi's captor in
* Sex Tourism: Can veer into sexual abuse if a foreign pervert travels to another country with the intention of finding young, underage prostitutes to spend time with.
* Sextra Credit: A student and a teacher do it to up the student's grades.
* Sextra Credit: A student bribes their teacher into improving their grade by having sex with them.
* sexual assault trial. Given that the assault occurred during the '90s, it could not be charged in of itself, though it was used to establish a pattern for the charge of predatory sexual assault. After the jury deliberated for several days, they ultimately decided to acquit Weinstein of such charges, in favor of convicting him of lesser offenses.
* "Sexual" by Amber seems to be about something like this: a girl is
* Sexual Extortion: Disallowing something from another person until they consent to sex.
* Sexual Extortion— Withholding something from a target until they agree to sex.
* Sexual Harassment Panda" , Johhny Cochran implores the jury to "look at the silly monkey" during his closing argument. The jury (minus the one whose head explodes) rule in favor of his client.
* "Sexual Harassment Panda" played Stan's trial for sexually harassing Cartman in this fashion (it was probably meant as a commentary on a real-life case of a grade-schooler being charged with sexual harassment for kissing a girl in his class).
* Sexuality and Perversion: Spotted hyenas were originally believed to be
* Sexualization: The related ideas that sex is the sum total of queer people's identities, and that all they think about and/or do involves sex.
* Sexual Karma: Good people will be rewarded with sex and bad people will be punished with rape.
* Sexual Karma: Your actions affect your sex life (for example, doing a good deed will result in you getting laid with an attractive member of the gender you're attracted to).
* sexually assault Asuna towards Asuna and is ecstatic when Asuna attempts to reassure Kirito, saying nothing Sugou does will really hurt her.
* sexually attracted to her... and let's not even start on the fact that Uvanov is a white man and Zilda is a black woman...
* sexually frustrated, masturbating is portrayed as a shameful last resort for losers who can't get laid. Except for those depicting doing it as one part of a sexual encounter itself, of course.
* sexual-magnetism virus (via in-vitro fertilization), which probably trumps any genetic relationship concerns.
* Sexual Predators are killers who lure victims to their death with promises of sex or intimacy, or simply chatting the victim up. May drug their victims to make it easier. Usually Lust killers, but other motives are suspected in certain cases.
* Sexual Sadists are lust killers who torture their victims before killing them;

the torture is usually more important than the actual murder. The torture may be psychological and can last for a matter of seconds or minutes, or it can last for hours or days, depending on the offender.
* sexual tension between Lelouch and Kallen. That also came to a halt when Lelouch willingly pushed her away so she wouldn't get involved in his final plan.
* sexual tension between the two, it'll almost definitely be that couple.
* sex up the widow upon hallucinating her scantily clad and wearing a "Pigs Welcome" sign. After he apologizes to everyone and runs off, Bernice fears there's something wrong with him, whereupon Duckman says, "Seemed perfectly normal to me."
* Sex Warrior Pudding, which is even more confusing, though less frightening. On the other hand, it becomes more understandable considering that "Pudding" here is a name.
* sex with children, and saying that while they believe in free speech, he should go fuck himself.
* Sex with the Ex: A character has sex with their ex-significant other.
* Sex with the Ex: In cases where one or both exes have new relationships but still sleep together.
* Sex with the Ex: Two people who are no longer a couple but still have sex.
* Sex worker rights organizations resent the view that they are all victims who need to be rescued, feeling this actually makes things worse for them in a lot of cases.
* Sex workers (escorts, strippers, and porn stars) often get breast augmentation because it's been proven that large-breasted women make more money in that line of work.
* sexy assassin wearing revealing, provocative leather outfits, and is a whip-toting combatant.
* Sexy Beast in London. Things get messy, forcing Gal to go to London to do the job against his wishes. In the end, the chief London gangster finds out what happened in Spain and banishes Gal from London as punishment. Gal can now return to Spain and be left alone, which is what he wanted all along.
* Sexy Beast, the main character has a nightmare that a giant rabbit with a gun is coming to kill him.
* Sexy Beast, though the main character spends most of his energies trying to avoid participation in the caper.
* Sexy Beast, when Sheriff Thompson and Liv Baker have to interview a stoner kid at the school, Thompson suggests that they play good cop / bad cop but then tells Baker to "stand guard" outside. He then enters the classroom and plays both roles himself in a bizarrely amusing sequence that ends with Thompson telling Baker that he couldn't break the kid and that the kid could work for the CIA.
* Sexy, beautiful male and female singers date back to the earliest days. The De Rezske brothers were both considered extremely attractive
* Sexy Candy Striper" Halloween costumes are still marketed to adults, right alongside the "Sexy Nurse," "Sexy Fireman," and "Sexy Ladybug" costumes.
* Sexy Cat Person: Characters who are anthropomorphic cats, cat/human hybrids, or simply have a cat theme, will often be very sexy.
* Sexy Cat Person goddess associated with love and fertility, is usually depicted with the head of a cat (a lioness in earlier depictions, a housecat starting around the Late Period).
* Sexy Chat Win. Ironically, he himself misspells the word "sentence" while correcting the other person's grammar.
* Sexy Chick/Bitch is one of the better examples, where the singer explicitly states "I'm trying to find the words to describe this girl without being disrespectful."
* Sexy Coat Flashing: Someone flirts by revealing that they're wearing nothing (or, if she's a woman, sometimes a bra) underneath their coat.
* Sexy CPR way to allegedly teach CPR. Her technique isn't so bad, but still.
* Sexy Dimorphism: Female members of fantasy races will be sexy by human standards.
* Sexy Dimorphism: In reality, a non-human species most likely would not inexplicably have the female sex appear near-identical to attractive human women,

despite the other sex being monstrous.
* Sexy Dimorphism, in which the female members of a nonhuman species are much more attractive/less monstrous, I.E. more human looking, than the males;
* Sexy Discretion Shot: Believe it or not, some romance novels actually skim over the sex (if sex is included at all).
* Sexy Discretion Shot is definitely "they did", but we still don't get to see it.
* Sexy Discretion Shot's "heavenly" sex with Grace, we cut to him lying in bed in the morning, with mattress cover on the floor, the mattress itself dislodged, the pillows stuffed down the back, and the duvet sloppily placed to cover Bruce's groin.
* Sexy Discretion Shot: The scene cuts away when two characters are about to have sex.
* Sexy Discretion Shot: Two characters have sex, but you don't see it happen.
* Sexy Figure Gesture: One character describes the sexiness of another by using their hands.
* Sexy Jesters who may belong to a clown species in the hopes that he won't destroy their planet.
* Sexy Juliette The Huntress debuted at age 15 and was considered one of the better wrestlers of the Caribbean before she turned sixteen, earning a contract with the International Wrestling Association and program with Amazona, a rookie of 17 at the time who was getting over surprisingly quickly.
* Sexy Little Things include a gigantic woman bursting through a wall, her head almost as tall as the wall itself.
* Sexy Losers about the tragic love life of the letters F, A and P. To quote: Y?
* Sexy Losers. According to his blog, the author was deeply offended to discover this entry, and promises not to do it again. But incest and necrophilia are still A-okay!
* Sexy Losers a few times, as when a character who appeared to have semen on her face turned out to have just eaten a vanilla popsicle. (Yes, this strip is NSFW.)
* Sexy Losers, again by the nature of the beast. (Mike's still a pervert. He's just not interested in sex with anyone but himself.)
* Sexy Losers... and it breaks inside her. She then doesn't have the heart to clean out the ashes.
* Sexy Losers had an entire storyline, "Mike's Left Hand", where the title character was a shameless, guiltless chronic masturbator. He even wrote books and taught classes on how to masturbate. His sister was later shown to be exactly the same way. Mike's roommate, unable to avoid him, steadily went insane (though he eventually recovered).
* Sexy Losers has a blind girlfriend. It's generally played for laughs, as he met her while helping the blind because they wouldn't realize that he had no pants on and was constantly masturbating around them.
* Sexy Losers into being a fan of zombies, amputees, and flesh wounds. Other characters of the webcomic apply too.
* Sexy Losers involved Shiunji, a necrophiliac, a corpse whose head fell off, and what he did to its neck. The comic's subtitle read "I am certain that at some point in the future, I will be prosecuted for this comic in a court of law."
* Sexy Losers, Mark and (chronic masturbator) Mike have this early exchange:
* Sexy Losers, Mike and his sister Michelle are both completely unfazed by anyone walking in on them in the act. The humour comes from the reaction of Mike's housemate Mark.
* Sexy Losers. She's an animated corpse; the eyepatch covers the eye she accidentally shot herself through (she was toweling her hair and blindly picked up what she thought was her hairdryer; unfortunately, she kept her gun next to her hairdryer for some reason...).
* Sexy Losers. To quote the article "It was the highest scoring entry on the List of Potentially Offensive Webcomics, having been awarded six "toilets" out of a possible five (not a typo)."
* Sexy Losers version of that same story with a father and daughter, and all of a sudden it went from funny to seriously creepy.

* Sexy not to feel like you are ready for sex. Everyone develops at a different pace. (As of "The First Time" he's gotten over it.)
* Sexy Parodius. However, the most blatant example was Kaori, the "final boss" of the game: an absolutely titanic, completely naked woman, covered only by a bedsheet, huge enough to completely crush the main villain of the game under her butt by accident.
* Sexy Priest Melissandre). Their youngest brother Renly also had Margaery and Brienne as the only female members during his campaign for the throne (Catelyn doesn't count since she's there to negotiate an alliance).
* Sexy Santa Dress playing a love-starved Mrs. Claus who takes out her sexual aggression on Weekend Update anchor Dennis Miller while singing "Santa, Please Skip Christmas This Year." Miller's response after the performance: "Suddenly, I'm sitting here with a candy cane."
* Sexy Scandinavian stereotype and every girl on the team was blonde, busty, and beautiful. In reality, the team was made up entirely of American models wearing platinum blonde wigs.
* Sexy Secretary and to avoid the complications that come with divorce:
* Sexy Secretary out to coffee? Or do you just shoot the occasional glance and go to your meeting? Where does it go from there? Do they say yes? How do you do in the meeting?
* Sexy Secretary vibe, although she's actually an "entertainment manager".
* Sexy Shirt Switch: A person wears their lover's shirt to indicate that they've had sex.
* Sexy Silhouette scene in each one tends to be her key attractant. The Warner Siblings themselves are a more minor example.
* Sexy Silhouette: Using a curvaceous woman's silhouette to imply nudity.
* Sexy Soaked Shirt has a central scene in which the twin daughters of Messer Neri degli Uberti, dressed demurely in white dresses, go fully clothed into their father's fishing pool to catch fish for a banquet her father is hosting for the King of Naples and his court. The king and his courtiers were charmed by the girls when they walked in from the house, but absolutely captivated once they emerged from the water:
* Sexy Star may have one of the best reasons of anyone on this page for having X-Pac Heat with the fans, due to the
* Sexy Stewardess on his flights, and having to work with only gays, grannies, and overweight folks. Unknowingly, he had turned on the mike, broadcasting to everyone in Texas airspace, but didn't even stop when an air traffic controller tried to butt in.
* Sexy Surfacing Shot: A character surfacing or climbing out from a body of water being played for Fanservice.
* sexy surprise in his bedroom just as he arrives home with another woman he'd been set up with. Awkwardness ensues, and eventually Monica figures out it can't work.
* Sexy to promote the Celibacy Club, under the mistaken belief that it was about having dessert in the middle of the day.
* Sexy Whatever Outfit: A sexy Halloween costume modeled on something that isn't sexy on its own.
* Sexy Words in order to craft the ultimate pick-up line. It was "Hi, I'm Mel Gibson. Did a dingo dog go by here with my shirt?"
* Seyfert galaxies are the least luminous type, but that's very relative; they're defined as galaxies with AGNs where the rest of the galaxy is still detectable - the nucleus is still emitting energy on the level of entire galaxies. Some of these are close enough to be the strongest radio sources in Earth's sky.
* Seymour and Audrey being eaten, and Audrey II sprouts ending up sold en masse. It doesn't turn out well.
* Seymour, an ultra-religious character who goes around chiding people for not being pious enough. God
* Seymour can't come back from the Farplane afterward, and the targets in question are usually rather hostile about the prospect.
* Seymour Cray was a star employee of Control Data Corporation during the

mainframe computer era - until management turned down his proposal for a next-generation super-computer. Cray quit and formed his namesake super-computer company, which Control Data - at the time one of '
* Seymour goals. He definitely turns into a monster, it just so happens that he kinda already was one.
* Seymour Goes to Hollywood forbade placing Dizzy in the modern world.
* Seymour Goes to Hollywood games. So with 12 weeks to go until release, the character was given a more distinctive design, thus giving birth to Seymour.
* Seymour), he's not really compelling villain material. Enter Seymour, with the most lines and screen presence of all the antagonistic cast, engaged in a plan whose effects drive a great deal of the story.
* Seymour Simmons moves through a variety of jobs over the course of the
* Seymour Skinner is this trope personified. When Bart forgets his field trip permission slip, he has Bart lick envelopes all day and suggests to make a game out of it by counting how many he can lick in an hour and then try to beat that record. It's so dull that it makes
* Seymour the Fractal Cat) by a sentient computer network, all as part of their somewhat quirky plan for world domination.
* Seymour, when defeated for the final time, could only utter a low-pitched "No..." upon defeat.
* SF&F artists and illustrators love the concept. This may reflect the contents of the books they illustrate
* SF Debris, although what he mainly seems to be caustic towards is poor writing and idiocy. When he reviews something that is actually good, Chuck tends to lapse into impassioned monologues about why the work is so good. Even in otherwise terrible works, he takes time aside to point out things that are done well.
* SF Debris and bans the crew from ever speaking of her again (to resolve an issue with the Doctor's programming).
* SF Debris, and probably God knows how-many-other systems critical to safely launching a ship 70'000 lightyears.
* SFDebris as the paranoia of a Vulcan-hating conspiracy nut. Archer's dislike of Vulcans on his show was well-known, as it was Vulcans who denied his late father the privilege of seeing his revolutionary warp engine in action. But Chuck's parody literally wears tinfoil to protect his brain from mind-melds.
* SF Debris: "But I'm no [career]/not a [career], I'm just a viewer with an opinion."
* SF Debris, but still doesn't shy away from how dangerous such an action was.
* SF Debris, discussing the changes in the Baron's character from the book:
* SF Debris episode "Body and Soul" a 6, he says he knows he's pissing off a lot of people right now, but with comedy episodes the one true criteria is if you find them funny, and he just doesn't, even with Jeri Ryan's great performance as the Doctor controlling Seven's body.
* SF Debris episode "Elogim", mainly to warn viewers that he's going to be using a lot of profanity to describe how terrible the episode is.
* SF Debris episode, "Flashback". "What kind of cook thinks that increased heat equals less cooking time? A bad one!"
* SF Debris episode "In the Pale Moonlight" by playing the clip of Senator Vreenak saying "It's a FAAAAAAAAAKE!", then saying "There, you got that out of your system?"
* SF Debris episodes before branching out into other SF/Fantasy works.
* SF Debris episode where T'Pol says Archer lost a Klingon prisoner and Archer responds that he didn't lose him, he was taken, prompts him to comment thusly:
* SF Debris. For example, his reaction to Neelix's transplant incompatibility in "Phage":
* SF Debris has a simple rule: Only she gets to make the lives of her crew a living hell. Anyone else trying to get in on it is in serious trouble, except possibly Neelix and that's because she gets to torment him too.
* SF Debris has called the show a "political Rorschach test" thanks to him consistently getting mail from people of all political leanings accusing him of

making propaganda for the other side, usually about the same episodes.
* SF Debris, he correctly uses it in place of the Latin Z when calling Wesley a "spaz — S, P, A, three, spaz!".
* SF Debris. Her exploits have included breeding hives of flying tarantulas with a taste for eyeballs, building an emotion bomb, creating a "rape gorilla", rigging the consoles to electrify their users for her own amusement, sending redshirts to their deaths because they serve Mexican food at the funerals, and the creation of something only known as "Kes-kotay".
* SF Debris, he says he literally facepalmed when Deanna Troi counselled Reginald Barkley on his phobia.
* SF Debris, including sexually-charged references to katanas, cherry blossoms, several foodstuffs and Toyota.
* SF Debris. In the first two minutes he parodies this, by stating that those who will be offended that he tears this episode a new one are not the intended audience—mocking writer Matthew Graham's shrugging off the criticism of the episode itself. He then discusses the flaws of this attempted deflection of criticism, and points out that his own children (the purported target audience, as opposed to traditional Whovians) didn't like the episode, finding it boring.
* SF Debris is another online personality who doesn't show his face, even after a decade of reviewing. That said, he is active on Twitter and does interact with others.
* SF Debris is that, following Starfleet adopting a more military stance in the later days of the shows, the lower decks of the ships are filled with scared and angry scientists who joined up in more science and exploration focused times to study alien botany or similar, only to find themselves serving on what are essentially warships.
* SF Debris of Janeway by portraying her as a demented supervillain who views her crew as entertainment dispensers—even inventing a holiday, "Condescending Bitch Day", which happens every day and involves selecting someone to torment—and is planning to take over the entire Alpha Quadrant when she gets back. Chuck Sonnenberg has even joked that Janeway is his favourite villain.
* SF Debris often points out violations, typically phrasing it as "All I ask is that you be consistent with your nonsense."
* SFDebris once Starfleet re-militarizes during TNG. They're trained to measure soil toxicity, not kick-box with Borg.
* SF Debris, particularly in terms of the dividing line between homage and ripoff.
* SF Debris pilot episode when the FBI section chief asks how a case involving the paranormal would be prosecuted.
* SF Debris's attempt at a progressive bisexual character has resulted on the player being sent into the Deep Roads in the company of Harvey Weinstein.
* SF Debris: take a shot for every severed head and for every naked girl. One head fallen off was presented as this trope: "Here's a souvenir for some lucky fan!"
* SF Debris! That's like trying to wrestle a greased pig, only without the dignity."
* SF Debris, the "greatest movie ever made" which he expects will win him several Oscars.
* SF Debris the guilty, the latter in particular being protected from getting more than they deserve. Otherwise, people would be saying that Willis' death from a drug overdose was well-deserved because he cheated to get his scholarship, or (by Wonder Woman's example), whoever Willis hedged out with his use of performance-enhancing drugs should break into the hospital and beat him up for cheating.
* SF Debris", there's a shot of one of the space hippies from "The Way To Eden".
* SF Debris: the review of "The Defector" includes a quote from Shakespeare that has been edited to include the phrase "pimp hand".
* SF Debris to be a sacred masterpiece, who promptly started making accusations about the level of education that he had (or hadn't) received.
* SF Debris, to praising the episode "Human Error" for being less awful than "Unimatrix Zero".
* SF Debris tropes and characters to their extremes. These range from running gags

in fandom, such as Janeway's coffee obsession or Troi's bad piloting skills, to total re-imaginings such as:
* SF Debris was a part of her plan to take over the entire Alpha Quadrant.
* SF Debris, which made her statement to Lorca seem rather hypocritical to viewers versed in international law.
* SF Debris without doing this. Though he tries. Oh God does he try. ("Parturition")
* SF Debris, with people shot point-blank center-of-mass and yet are fine.
* Sfeer Theory is a subdued version of this, stemming from the society he lives in and his personality. Ironically, since he's so quiet, his campier mannerisms are even more noticeable.
* SF/Fantasy writer Lucius Shepard has a series of stories about people living in towns on and around the body of a gigantic dragon — who isn't
* 's final words to Raven (a natural death at the age of 211, with her living three centuries more) are "How do you keep a beautiful half-demon in suspense"?
* SFV punch to the back like it’s nothing. The shock of it is enough to snap Ryu out of the murderous intent.
* SFW: Safe For Work. Generally used to inform the web user who may be wary about clicking on a link that it is safe.
* SFX on the cover and having the 'F' obscured led to that issue being put with the "gay interest" magazines in his local newsagents.
* SG-11 seem to be hit the worst by this, having their entire team wiped out at least
* SG-1 also had the Asgard use a time-dilation field as a trap for the Replicators, drawing them all to one planet with the intention of freezing time there until they could find a more permanent solution. Unfortunately in the time before the device activated the Reps were able to reverse it's operation, speeding up time massively inside the field and giving them subjective centuries to
* SG-1 began with people on other planets speaking different languages, mostly based on old Earth cultures. By the second episode they realized it wouldn't work with only one main character (Jackson) able to speak to the people, so it was changed.
* SG-1. Being made up of a sort of alien lego, they aren't particularly chitinous or drooling, but they are as implacable and tenacious as anything else on this page. Their default form looks like a large spider. Later in the series they develop humanoid variants, but still use insectoid forms for most combat and work.
* SG-1... but if Daniel says he sees something no-one else can, he must be crazy! It didn't help Daniel thought he was going crazy, too.
* SG-1, considering that in the U.S. Military, all aerospace operations (presumably including space fleets) are operated by the Air Force.
* SG-1, Earth had picked up a few dozen from uninhabited worlds to make a bridge between galaxies, then just left them there when the project fell through. They took one as a replacement when their gate blew up.
* SG-1-ed Prior uses his power to cure it (and is immediately killed by the Ori for his treachery).
* SG-1 encountered a planet where the population was inside a greenhouse-like building. They were all hooked up to a Matrix-like simulation to preserve them indefinitely while their planet repaired itself from an extreme industrial disaster. The computer/caretaker that was also in charge of helping repair and maintain the outside environment kept telling them that it wasn't safe to leave yet, as it believed that they would simply destroy the environment yet again if set loose in the real world.
* SG-1 encounters a world where specialist children called "Urrone" learn a subject for ten years, and then "graduate", sharing their knowledge with the rest of their people. That's pretty much their whole purpose in society
* SG-1 example occurs in "Citizen Joe" in which Joe Spencer seems incapable of telling a simple joke.
* SG-1 gate, the chevrons light up, and the gate can be dialed like a rotary phone.
* SG-1 have also shown some Goa'uld posing as Greek Titans and Oriental gods, as

well as Mayan crystal skulls as alien communication devices, and Aztec having their own alien descendants and ancestors. For example, the Mesoamerican deity Quetzalcoatl is an
* SG-1 is a cover-up for military-exercise-nearly-turned-WWIII. They also lie that governments have been breaching the disarmament of space. To normal journalists, governments trying to cover up major screw up by alien invasion sounds more possible than the other way around.
* SG-1 is actually able to exploit this aversion to their (mild) advantage. There's a swarm of replicators, but they only have to destroy one of them- only one replicator is made from futuristic space-metal, and if they can kill it the others will just rust away. If it gets away, though...
* SG-1 one of the main characters, so he gets some character development and Dr. Kavanagh is introduced to take over the "recurring jerk scientist" role.
* SG-1 said in an interview. When asked if he could play any other role in the show, who would it be, he replied, "I'd be my own damn role. I have the best chair on the set."
* SG-1 talking about Sam. "I care about her... a lot more than I'm supposed to."
* SG-1 themselves are seen as the Higher Tech Species at times, especially when they came across the
* SG-1 to an enemy ship, with an absolutely incredulous reaction from the other side; it probably didn't work because a "Great and Powerful" Goa'uld wouldn't be flying around in a transport ship.
* SG-1 would hinge on some pop culture reference to inevitably be lost on alien team members Teal'c, Vala, Ronon, and Teyla. But subverted toward the end of the series as the aliens — especially Teal'c — became more familiar with Earth culture.
* Sganarelle has trouble presenting a persuasive argument several times over the course of Moliere's
* SGC Generals spend much of their screen time at paper-laden desks. Colonel O'Neill achieves promotion to brigadier general so his actor Richard Dean Anderson could spend less time on camera and more with his family.
* Sgt. Avery Johnson is at least almost 70-years-old in the main trilogy, and has survived about half-a-century's worth of constant frontline combat fighting Insurrectionists, Covenant, and Flood.
* Sgt. Baker (played by Kenneth Washington) was a better fit when he took Kinchloe's place, having previously been the one black guy in the mob of line-less background prisoners. However, it is still notable that most of Kinchloe's spotlight episodes are the only ones to feature a black
* Sgt Bilko Bilko is awakened by Reveille and starts ordering his men to battle stations, then, "What's that music?"
* Sgt Bilko has a note at the end of the film which gratefully acknowledges the total lack of cooperation from the Army.
* Sgt Bilko has done this so many times that his girlfriend's wedding dress is getting worn out.
* Sgt. Bilko, so firing the gun launched the tank uncontrollably in the opposite direction. They faked it with some fireworks.
* Sgt Bilko's title character utters a variation of the Trope Name upon learning the new recruit to his motorpool division actually is a trained mechanic. "A real live wrench-turner in the motorpool? It's so crazy it just might work!"
* Sgt. Bilko this stock question, to which Bilko responds "'Permission?!' What are we, in Russia? Say anything you want." Even so, Wally continues to ask permission throughout the film.
* Sgt. Bilko, we get Bilko sitting behind his desk in the motor pool, in front of a huge no smoking sign. "We have rules!" (lights match on sign) "Rules and regulations!" (lights cigar with match, takes puff).
* Sgt. Bothari, who's taken into the Vorkosigan household as a sworn retainer after being discharged from the military on grounds of being totally bugfrak insane; he's large, paranoid-schizophrenic, sexually odd,
* Sgt. Craig Pittman was a wrestling soldier. At one point, another soldier that

he left for dead in Vietnam came back for revenge under the name Cobra.
* Sgt. Detritus says he has his badge carved into his arm (presumably to highlight his commitment to the force and not as a rule for trolls) and anyone is welcome to try and take it off him if they like.
* Sgt. Doakes discussed this with Dexter, telling him that lots of cops deal with the stress of the job with either booze or drugs and that lots of them became addicts.
* Sgt. Frog: About half the time, when it's not parodied to hell and back.
* Sgt. Frog Abridged, they simply left her dead. However Narusasu returned to the US in June 2013, so Momoka once again has the chance to return.
* Sgt. Frog, Alisa Southerncross does this to two pursuers by turning her headband (actually a part of her amorphous alien adoptive father) into a cluster of snakes (a clear reference to the Gorgon, which another character recognizes).
* Sgt. Frog, and an episode of the flash series features a Space Zoo with various Space creatures, and a dangerous Space Cerberus.
* Sgt. Frog and turning it into a tourist trap to help fund the invasion. He tests out his scheme on Fuyuki and Momoka, who happen to be in the same building on a ghost-hunting expedition, by throwing a set of seven (actually five) "school haunting" cliches at them.
* Sgt. Frogangale, or Gungal. As with Dangale in the show, Gungal models are actually sought after collector's items because they're so rare.
* Sgt. Frog anime (or at least the Funimation dub) had one episode titled "Blood Violence Death Kill! Rated R."
* Sgt. Frog anime updated the manga's setting from 1999 to 2004. And the English dub of the anime updated it from 2004 to 2009. Notably, this changes Angol Mois' time for waking up from right on schedule to five to ten years late.
* Sgt. Frog: Anything past the touching Season 1 finale can be viewed as this, and makes it apparent that Keroro will never have any form of happiness.
* Sgt. Frog, apparently unaware that she's still wearing them and they've just been pushed up onto her forehead.
* Sgt. Frog: A recurring plot element involves the Keronians creating video games that are a bit TOO interactive.
* Sgt. Frog attempt to create an anime movie. The characters were little better than doodles, nothing moves and the voice acting has nothing to sync to. Only the (pirated) backgrounds looks good.
* Sgt. Frog. A yukata-clad ghost lives in the Hinata family's basement, Fuyuki is a big fan of the occult, and episodes of the manga and anime center around spooky story contests among the main characters and their friends.
* Sgt. Frog, because they refer to Earth as "Pekopon". In the manga it was "Pokopen", a rather nasty Japanese word for the Chinese, which was changed for obvious reasons.
* Sgt. Frog. Both of them seek love from someone else but fail, and both have split personalities.
* Sgt. Frog by what eventually turns out to be a ghost, she runs into Fuyuki's room without any clothes. Fuyuki yells at her to put some clothes on and calm down.
* Sgt. Frog captions), in early episodes it was not uncommon for Mister Caption to start snarking even when there was no text on-screen at all.
* Sgt. Frog characters like Momoka sometimes come up) flying across or spinning on the screen. It changes sometimes according to episode, such as when Taruru appeared, his symbol was used in one of these wipes.
* Sgt. Frog close with his sergeant Keroro, and he'll usually drop the act and fly into a rage.
* Sgt. Frog drain all information from the internet and single-handedly take over earth, but he seems more interested in causing mischief and making softcore porn.
* Sgt. Frog drops him down a trapdoor into a dungeon for sticking Keroro and Angol Moa in the same cell.
* Sgt. Frog episode 9, Fuyuki theorizes that the reason Mutsumi, one of Natsumi's classmates, wants to come over is that he's secretly a MIB and wants to capture the aliens (Keroro and friends).

* Sgt. Frog: Especially in the English dub, but there's hardly much of one in the original, either.
* Sgt. Frog explanation, but when told by Natsumi to "use words real people understand," he gets down to the point: if they don't destroy all the clones, then the Kero Ball will overload and all the Keroros, including the original, will disappear.
* Sgt. Frog features Giroro and his brother Garuru butting heads with a giant killer space yam.
* Sgt. Frog features the Hinata house going into Lockdown...because Keroro has a cavity. A cavity caused by tiny aliens, but still...
* Sgt. Frog fell for Natsumi after she navigated his booby traps, dodged his missile fire, and smacked him out the window with her school bag. He declares his love just before he loses consciousness.
* Sgt. Frog follows the journey of a lone grain of rice from rice paddy to rice bowl. The rice grain is overjoyed to finally fulfill its destiny as it is picked up by the chopsticks… only to be dropped and forgotten. By an unlucky chain of events, the rice grain is stuck outside and can only sob over its wasted existence. Until Giroro's cat spots it and eats it. The rice grain happily ascends into heaven as it is eaten.
* Sgt. Frog frequently ran ahead of the manga (particularly in more recent years) a number of episodes and plots are present in the former that are not in the latter, such Karara's repeated appearances to marry one of the members of the platoon and the timer counting down to the invasion in season 3.
* Sgt. Frog, Fuyuki and Natsumi learn that the reason their mom was able to get their house for such a great price was because the spare room in the basement (which in this episode becomes Sergeant Keroro's quarters) is haunted by a mysterious ghost girl. This fact doesn't bother Keroro, mainly because he doesn't know about her.
* Sgt. Frog, Fuyuki reads a New Year's card addressed to Aki saying "May your panties be of snakeskin," and regrets doing so.
* Sgt. Frog: Garuru's sniper rifle is at least 5 times larger than himself.
* Sgt. Frog had a Halloween episode where a mysterious girl who had apparently been adopted by a demon-like alien kidnapped Fuyuki.
* Sgt. Frog had an episode where Keroro plots to take over the world at Christmas while everyone's guard is down, but everyone drops out one by one. Eventually he goes to help Kogoro by dressing up as Santa and giving away Christmas presents (so as to get onto Santa's good list and to get a present for Christmas).
* Sgt. Frog had "Recycle and don't pollute the ocean, or the creatures that live in it will eat you alive."
* Sgt. Frog has a joke about this in a flashback to when Koyuki first met Dororo; Koyuki's dog Zeroyasha found him caught in a bear trap and barked to get her attention. She was momentarily concerned it was "another kid stuck in a well."
* Sgt. Frog has a long straight scar diagonally over his left eye. His eye is perfectly fine though.
* Sgt. Frog has Giroro and his elder brother Garuru which is the most popular Giroro-oriented ship aside from Gironatsu and Girokuru for the Japanese fandom especially. This is most likely due to the lengths Garuru goes to ensure Giroro remains on his mission as well as Giroro's admiration for him/frantic, embarrassed reactions when he's near. The Hinata family is shipped together sometimes as well.
* Sgt. Frog has the home base of the Keroro Platoon which is built under the Hinata household, much to the chagrin of Natsumi and Fuyuki.
* Sgt. Frog has the Keronians' "mixed life-form space okonomiyaki". We never find out exactly what goes into it, but it has an alarming tendency to try and escape the frying pan and/or attack the diner.
* Sgt. Frog): "How dare you compare me to that overeating ectoplasmic idiot?!" Evidently, Pekopon (Earth) is an entertainment Mecca and produces most of the galaxy's highest rated TV shows.
* Sgt. Frog implying that as kids, Keroro made a prank long-distance call on Dororo's family's phone line that left them with a "frighteningly high" phone bill.

* Sgt. Frog: In an early episode, Momoko does this to Fuyuki repeatedly in failed attempts to confess her love to him.
* Sgt. Frog, in any gags that involve Angol Mois assuming her true form and her Armageddon powers.
* Sgt. Frog Incidentally, Keroro usually appears disguised as a woman.
* Sgt. Frog including Keroro, Tamama, Giroro, Kululu, Dororo and every other that shows up over the course of the series. There's also pop-star alien girl Sumumo who isn't Keronian but might as well be.
* Sgt. Frog: In episode 12-B of the English dub, Kululu accidentally calls Giroro "Giro" — which was his name in the preliminary dub (of that same episode no less)
* Sgt. Frog: In Episode 197, Keroro gets a virus called the Space Drill, that causes him to sprout a drill in the middle of his forehead and dig holes. The whole episode becomes a lot more awkward when it is revealed the virus is spread by anally drilling unsuspecting victims.
* Sgt. Frog. In one chapter of the manga, Keroro's penalty for submitting a late invasion progress report is being ordered to eat a bowl of shaved ice with his ears.
* Sgt. Frog in order to get an excuse to talk to him. A flashback chapter in the manga shows this is, in fact, how Fuyuki and Momoka originally met.
* Sgt. Frog: In several later episodes, Koyuki just disappears. When she doesn't have a speaking role, she often isn't even drawn among the students in Natsumi's class.
* Sgt. Frog in the English dub, where Keroro tells Mutsumi that he's in charge of "non-copyright-infringing birthday song composition".
* Sgt. Frog: In the episode where the cast enters a comedy contest, Keroro wants Natsumi to enter it for him to win some knockoff Gunpla. In his usual visualized fantasy he imagines the Gunpla finally being his, only to have it stomped under Natsumi's foot.
* Sgt. Frog: In the manga when one of Tamama's attempts to discredit Mois not only ends in failure but results in Mois trying to console him without knowing what she is consoling him about.
* Sgt. Frog in the third movie - both items are lost at different points, but recovered from the wreckage during the end credits.
* Sgt. Frog introduced the Flash Spoon, a device that could make its user grow to enormous size. In the first half of episode 57, Keroro uses it to one-up Viper the Elder when the villain grows to giant size in a last-ditch effort at beating the Keroro Platoon. In the second half of the episode, a trip to the Nishizawa Group's private island (while waiting for the effects of the Flash Spoon on Keroro to wear off) results in a cuttlefish, a crab, and a turtle being turned into giant monsters by the spoon, while the rest of the cast also grows in an effort to stop them (except Dororo, who doesn't get his hands on the Flash Spoon until the batteries have run out).
* Sgt. Frog invokes and parodies this during Kogoro's transformation sequence. Tamama argues that it's the perfect time to attack him, but Keroro convinces him to not do so, telling him that it would be rude.
* Sgt. Frog, is a Gundam otaku. It's one of the reasons why he doesn't blow up the Earth when he gets the oppurtunity to do so.
* Sgt. Frog is an amphibious battle-suit based on Keronian physiology, and in another, they mistake a bowling alley for a military training center.
* Sgt. Frog is caught by a snare in the first episode, set by the titular character. She's rescued by her brother a few moments later.
* Sgt. Frog. It also happens to Keroro in episode 3 when he uses the "Space Plant Dreaming Alpha" to generate some pleasing hallucinations. The latter is lampshaded in the dub, when Tamama remarks that one of the side effects of the plant is "pigment loss".
* Sgt. Frog: It's hinted in one arc of the manga (the World's Tiniest Invasion: Lost Episode) that humans have an absurd level of mental potential, and that Keroro's contact with them has put his own potential far beyond that of the average

Keroronian, which still leaves him far below a human's level.
* Sgt. Frog: It's used a lot in the anime for background Keronians, which generally share a few sets of generic designs (eyes with small irises, star emblems, hats similar to Keroro's or Kururu's, headphones included.
* Sgt. Frog: Katoyama Kiko, a human mecha designer who joined the Keron Army for a while, and also Mois' friends, girls with similar missions to judge and destroy planets, like Maya, Luz, and New, who appear in one story of the last season of the original anime, were all created by Mine Yoshizaki but have made no appearances in the manga at all, not even in small cameos.
* Sgt. Frog: Keronians like humidity, but too much makes them... drunk?
* Sgt. Frog. Keroro and other keronians/aliens (like mois) speak perfect Japanese/English. When asked about this by Fuyuki he counters by saying that Japanese/English sounds like Keronian.
* Sgt. Frog, Keroro attempts to make a traditional New Year's soup by combining a bunch of different recipes, but the resulting concoction turns Angol Mois into a smiling maniac who forces the soup down everyone else's throats, even when it proves nearly-lethal to Keronians.
* Sgt. Frog. Keroro, drunk on humidity, orders the destruction of all Pekoponians:
* Sgt. Frog, Keroro falls into icy water and starts to drown. In a display of friendship, Fuyuki forfeits a match to jump in and save him. However, previous episodes have made it plain that Fuyuki can't swim, and when Keroro points this out, he starts to flounder, even shouting out the trope's name verbatim.
* Sgt. Frog, Keroro leaves a robotic copy of himself to head the invasion so he can go to the amusement park and see the Java Risers live show. After discovering the robot, Giroro presses Tamama to tell him where Keroro went. Tamama replies by saying that he'll never tell them that Keroro's at the amusement park. Later in the episode, Tamama finds a candy house and assumes it's a gift from Keroro for keeping his secret. This adds on to an already-established gag of Tamama not being able to keep secrets.
* Sgt. Frog: Keroro's ceiling fan. Pretty much any episode heavily featuring Keroro's childhood will have said scenes completely in CGI, especially in later seasons. This also includes movie shorts.
* Sgt. Frog, Keroro sneaks into Fuyuki's room at night in order to steal the Kero Ball out of its hiding place in Fuyuki's desk drawer. He panics when he hears Fuyuki shout "Sergeant, don't do that!", but it turns out Fuyuki is just talking in his sleep. He follows it up with "The sponge cake comes first, then the telephone..." and goes back to sleep.
* Sgt. Frog, Keroro, Tamama, and Giroro play shiritori in the episode where they visit Grandma Hinata at her house in the country.
* Sgt. Frog, Kogoro keeps forgetting Dororo's name and guessing wrong. He thinks he's called "Terere" in the original and either "Domomo", "Dimimi", or "Dolo" in the dub.
* Sgt. Frog: Kululu, who gets inexplicably high pitched when he gets particularly excited about something (usually terrible or destructive), which actually makes him even creepier.
* Sgt. Frog manga was much closer to a PG-13 rating, but the anime was toned down to be more child-friendly. FUNimation's take on it might be trying to restore its original age rating to appeal to the manga's more diehard fans.
* Sgt. Frog mission is a completely different style of play from the others.
* Sgt. Frog more faithful to the Japanese script than Funimation's dub. As a result, there are a few script purists who prefer it. A few clips of the Animax dub can be found online, for those curious enough to sample it.
* Sgt. Frog movie has Keroro whipping out the Kero Ball to salvage an emergency, then hitting a button, only for a boxing glove to come out of it and right into his own face.
* Sgt. Frog, Ms. Furbottom loves Giroro, Giroro loves Natsumi, and Natsumi loves Ms. Furbottom's regular cat form.
* Sgt. Frog on herself, she transforms into one of two different forms: her manga human form has her appear with cat ears, while her anime human form gives her a

tail.
* Sgt. Frog - Only 78 episodes were dubbed before it was put on hiatus, probably due to the show's length being difficult to support on a home video exclusive release (however a preview for ep. 79 is still included, which means it could probably resume one day). The dub had already come out of an earlier hiatus at episode 51. FUNimation technically has the license to the first 104 episodes, but there's still no word on whether or not they will dub episodes 79-104. The Animax dub has over 100 episodes dubbed.
* Sgt. Frog only covered the first 78 episodes, barely 20% of the series. This is likely due to poor DVD sales.
* Sgt. Frog platoon's deep sea expedition takes a surprising turn when their submarine is surrounded by mysterious, unseen shapes that command them to leave. Keroro reaches for the intercom button, but accidentally launches the torpedoes instead and hits one of the entities dead-on. The whole crew understandably panics, especially when the sub's sensors reveal that the entity was completely unharmed.
* Sgt. Frog: Pointing out the fact that Keroro made a doomsday device in front of the Hinatas at a time like this isn't really helping your cause, Mirara.
* Sgt. Frog prop made of plastic and mounted under his chair... with a pretty powerful spring.
* Sgt. Frog, rival assassin Zoruru has some beef with Dororo, but Dororo doesn't remember him.
* Sgt. Frog: Sergeant Major Kururu has a mischievous streak a mile long, and seems more interested in amusing himself than completing the invasion of Earth. However, he's still a (technically senior) member of the Keroro Platoon and the group's "ideas" guy.
* Sgt. Frog: Several events in later episodes routinely reunite at least one member of each alien race shown in the series up to that point, although most only return as background cameos.
* Sgt. Frog's father causes quite a scramble, until he leaves much sooner than expected when the weather doesn't agree with him.
* Sgt. Frog's first season the eyecatch is Keroro holding a sign... with the word eyecatch in giant letters in the background. In season 2, he crashes into the camera while swinging.
* Sgt. Frog shown in America, but it's highly likely that most viewers never saw it.
* Sgt. Frog, some fans insist that all that hair is fake (because they're technically "frogs" and thus hairless).
* Sgt. Frog story.) In the English dub, it's explicitly referred to as the 'Keronian Purple Mercy Lotus-Eating Lotus'.
* Sgt. Frog suck my thumb!") and a reference to the infamous "Japanese golfer" joke ("What do you mean, it's the wrong hole?").
* Sgt. Frog take notice of how he hates the show, and is only doing the job due to being in debt from too much gambling.
* Sgt. Frog: Tamama has farts vastly more potent then a normal Keronian, which he is quite proud of, and uses them as an attack on a few occasions. He also can use them to increase his swimming speed.
* Sgt. Frog than frogs. Could be a result of stylized art (look at the humans in the series) rather than them not looking like frogs.
* Sgt. Frog. Thanks to a little accident with a growth ray, the poor girl ends up traumatized.
* Sgt. Frog that earned them Bandai as its merchandising arm. The KeroPla line of plastic models features Keronian characters and mecha all compatible with existing Gundam models.
* Sgt. Frog: The chapter that introduces Aki Hinata, Fuyuki and Natsumi's mother, features her effortlessly judo-throwing a guy who tries to grope her on the subway.
* Sgt. Frog: The dub of episode 18 has Koyuki attempting and failing to tell the joke.
* Sgt. Frog. The Keronians are somehow even sillier-looking when drawn in the style of Naoki Urasawa.

* Sgt. Frog, the Keronians test out their new security system on Momoka's mother Ouka, who wants to get her hands on Keroro for some reason. The first obstacle is a series of electronic locks on the mini-fridge that serves as the main entrance to the lair. What does Ouka do? Rip the door off its hinges.
* Sgt. Frog... then a button tears off her skirt as she's getting dressed. Cue Keroro discovering Natsumi doing aerobics in her room with the heater turned up.
* Sgt. Frog, then land wherever he liked (usually the Hinata house) whereupon his limbs, then the rest of him would emerge from it.
* Sgt. Frog, the other characters find Kululu's "Ku-ku-ku!" laugh annoying. Every time he laughs, the others know he's causing mischief.
* Sgt. Frog: The "segmented endings" variant. They aren't alternate takes, just more and more complete versions of the series. The show's 7th season aired in different timeslots, with different running times in different timeslots. In order to satisfy people who couldn't watch the longer version of the show, the last 3 episodes of the series all ended up being different types of ending stories.
* Sgt. Frog, the snowball fight between Giroro and Paul was at least one of these in the dub.
* Sgt. Frog. The 'stache is particularly touched upon in the English dub, but even in the original form, his badass status was apparent.
* Sgt. Frog: The successful invasion of Pekopon (i.e. earth) would pretty much end the series...
* Sgt. Frog They don't actually touch the food produced for some time, though.
* Sgt. Frog). This character goes on to appear onscreen several times, including one scene in the third movie where he's enthusiastically sketching Dark Keroro's flying fortress.
* Sgt. Frog this is parodied/lampshaded with the Mob alien race, who gather in large ominous crowds.
* Sgt. Frog this trope, for readers who hadn't understood the point of the story.
* Sgt. Frog, though, and he's so terrifying, the manga can't even show his face.
* Sgt. Frog to Keroro's father that the frogs have succeeded in their invasion of Earth... but they never get the chance, as he leaves right after he gets there.
* Sgt. Frog transformation and special-attack scenes, the costume, and a cute personality, but she's the Lord of Terror from the prophecies of Nostradamus who came to destroy the world with the "Lucifer Spear".
* Sgt. Frog, usually featuring every minor recurring character. It gets a bit cramped.
* Sgt. Frog: Watching a TV show in S1E7. It is a parody of several anime. When the hero "explodes with the power of love" to save his girlfriend, Keroro remarks offside "Interesting how his love for his GIRLFRIEND causes him to explode in a flaming rainbow..."
* Sgt. Frog when Giroro meets Natsumi for the second time, he gives her a baked sweet potato he just cooked up. It's apparently so delicious Natsumi decides not to kick him out of the Hinata's Back yard.
* Sgt. Frog, when the other characters are making dinner, Keroro and Tamama are told to go play video games, then to make sandcastles.
* Sgt. Frog, which has had several episodes in which characters play various sports against each other. These include a soccer episode, a swimming episode, a tennis episode, and an Olympic-style winter sports episode.
* Sgt. Frog, while the world is still frozen in time after a failed take over of Earth, Fuyuki and Keroro do this to Kogoro.
* Sgt. Frog who appears sporadically throughout the series. She turns out to be really a very nice person. Also, she kinda sucks at haunting.
* Sgt. Frog whose design was simply another classic monster with a frill added — Godzilla.
* Sgt. Frog, who's something of a genius in geography and the paranormal. Not Keroro, Fuyuki.
* Sgt. Frog, with the hopes of recruiting some of the transformed animals as soldiers for his invasion.
* Sgt. Frog with their Earthling hosts, and their various inept attempts to

"invade" the Earth.
* Sgt. Fury and his Howling Commandos. After the war, he became a senator for Texas.
* Sgt. Fury and His Howling Commandos in battle against the titular characters.
* Sgt. Jay Landsman is the supervisor of the Homicide unit. He is named after a real guy, who was a subject in David Simon's book
* Sgt Joe Friday and his various partners turn up in just about every police division, from Bunco to Citizens Complaints, on
* Sgt. John Benton of UNIT, a recurring character during the Second, Third, and Fourth Doctor eras, was played by John Levene, although Benton's first name was not given on screen and only revealed in expanded universe material.
* Sgt. Kabukiman N.Y.P.D.; even later, he learns he can fly, but due to not being used to it, he throws up, and it lands on an asshole lawyer below him.
* Sgt. Kabukiman N.Y.P.D. that's more of a parody of superheroes than tokusatsu, but still involves a man (specifically a white American cop) turning into the titular Kabukiman to fight crime.
* Sgt. Kabukiman N.Y.P.D., which was supposed to get one called "Operation: Alien."
* Sgt. Keroro uses the Kero Ball in episode 2 to drop a veritable rain of washtubs on Momoka in order to stop her from throwing dodgeballs at Tamama. In a later episode, Keroro gets a washtub dropped on him as one of the punishments for not focusing on his report assignments.
* Sgt Lena Mae Basilone, was killed in action at Iwo Jima. The two never had any children, and when she passed away in 1999, the obituary pointed out that she still wore the wedding ring from when they were married.
* Sgt. Major John "Fucking" Sixta has more power than either of them — and uses it to continually insist on personal grooming standards while allowing the company to abandon their ammo supply truck in enemy territory. In the final episode, Sixta
* Sgt. Murtaugh, driving his wife's station wagon, chasing the South Africans in the opening sequence of
* Sgt. Parks does this for Sally Modesto when he learns she was indeed the biological mother of his adopted daughter, Gadget, after Sally was forced to help a gangster in a scheme against Parks.
* Sgt. Pepper's Lonely Hearts Club Band. As the Fembots sing his song Mustard first says accusingly "A DIRTY OLD MAN?" then proudly "Yesssss! A Dirrrty Old Mannnnnn!"
* Sgt. Pepper's Lonely Hearts Club Band" concludes with all four of the Beatles striking the piano in a final E major chord that runs 45 seconds. Music critic Greil Marcus called it "an ending that will never be matched."
* Sgt. Pepper's Lonely Hearts Club Band, designed by Michael Cooper: a large collage of celebrity and more obscure photo cut-outs and wax statues together in an iconic background.
* Sgt. Pepper's Lonely Hearts Club Band has all four of the Beatles striking a final chord on a piano that lasts 45 seconds.
* Sgt. Pepper's Lonely Hearts Club Band. In fact, from about late-1966 onwards McCartney was the creative powerhouse of the Beatles, as he was the one coming up with all the ideas; Lennon, although he certainly wrote some fantastic songs during this time, spend most of the period drifting away from the Beatles and getting deeper into drugs, which in general sapped his creative instincts.
* Sgt. Pepper's Lonely Hearts Club Band — which, while also well-acclaimed, tends to be the subject of more criticism due to its disparate sound and length. For his part, Ringo Starr mainly remembers the sessions as him not having much to do since many of the songs didn't require him to drum on them. Paul McCartney seems to view the album quite fondly (perhaps because he was the driving force behind it).
* Sgt. Pepper's Lonely Hearts Club Band of Heartland USA. When they're stolen and scattered, the town decays into a sleazy shadow of its original self.
* Sgt. Pepper's Lonely Hearts Club Band. Sadly, Brian Epstein passes away towards the end of the year, gradually leading to...
* Sgt. Pepper's Lonely Hearts Club Band: Sgt. Pepper suffers a heart attack while

playing his cornet at the end of the prologue montage, explaining how Mr. Kite came to possess the band's instruments.
* Sgt. Pepper's Lonely Hearts Club Band than to engage in a faux-lightsaber duel with Billy Shears.
* Sgt. Pepper's Lonely Hearts Club Band, that has nowadays completely faded away in obscurity.
* Sgt. Pepper's Lonely Hearts Club Band the protagonists receive a telegram from BD Hoffler, president of Big Deal Records STOP
* Sgt. Pepper's Lonely Hearts Club Band threatened to walk out. "There's no fucking way that Steven is gonna get directly offed by Frampton," commented Joe Perry. "It's gotta be an accident, the way it was in the original script we fucking agreed to." They finally agreed to a compromise, with Tyler's character being accidentally pushed to his death by Sandy Farina.
* Sgt. Pepper's references to older Beatles songs. "I thought I'd confuse people who read great depths into lyrics," he later admitted.
* Sgt. Rock… which rather begs the question; how was it Sgt Rock was still around in 1974 when he appeared in "The Brave and The Bold", teaming up with Batman in pursuit of a villain who Batman thought was The Devil and Rock was convinced was… HITLER!
* Sgt. Rock adversary "The Iron Major," had his right hand replaced with one of solid iron.
* Sgt. Rock, as this is reportedly not an uncommon practice in times of war. It's also appeared in war fiction quite a few times, so maybe the "Nicknamer sergeant" should be considered a subtrope of the Nicknamer.
* Sgt. Rock comics use a tree to launch himself over a gunner's nest so he can grenade it.
* Sgt. Rock. First appeared in April, 1959. His series was set in World War II.
* Sgt. Rock gives every member of Easy Company a nickname, which is the only thing they're called from that point on. He does this as a coping mechanism, since Easy loses men often — it helps soften the blow to think of the dead guy as Cowboy as opposed to remembering his name and thinking about his family.
* Sgt. Rock GN, and in the story itself Wildman instructs some new privates to do this for a fallen comrade.
* Sgt. Rock had one small team of US commandos pretty much holding up the Allied war effort.
* Sgt. Rock had this as a regular theme. The most brutal punishment he could think of for one recurring German officer whom he defeated in personal combat was to let him live: "You'll suffer through this war like I have to."
* Sgt. Rock has pulled training duty stateside, but is so committed to Easy Company that he insists on rejoining them on his furloughs.
* Sgt. Rock, in just about every variation. However, since life's never easy in Easy Company, they don't have what you'd call a stellar track record for survival.
* Sgt. Rock, of course, started out as a buck private, and while many of his actions were considered worthy of promotion, Easy Company's TO was apparently full. Until a certain battle, whereupon as fatalities accumulated, he was promoted to PFC, Corporal, and finally Sergeant in short order. Not how he would have preferred to earn his stripes, to say the least.
* Sgt. Rock's Easy Company is an antisocial Native American who tends to eschew teamwork in favor of working alone.
* Sgt. Rock surrender. He further argues that the Germans could have just been faking surrender and that if he hadn't cut them down, they could have wiped out all of Easy Company. Sarge lets the matter drop after that, but things get worse as Johnny Doe grows bolder and bolder in his vigilantism.
* Sgt. Savage and his Screaming Eagles has the title character, who was experimented on by the Nazis and then cryogenically frozen until found by the G.I. Joe team.
* Sgt. Savage and his Screaming Eagles that had VTOL capabilities and autopilot (and a minigun that wouldn't be out of place in a Warthog anti-tank plane) and the "Blitz" tank, a Sherman upgraded with a plasma cannon as a main gun).

* Sgt. Savage and his Screaming Eagles. They soon went back to the original 1982 premise, upon which every subsequent adaptation has been based.
* Sgt. Schlock had one... (too bad his gun's auto-targeting software wasn't smart enough for the rotating reference frame):
* Sgt. Slaughter (65 years old, seems to have retired for good in 2014)
* Sgt. Slaughter, but has told stories supposedly "in character" about being infantry in Vietnam, and is used for appearances at veteran benefit events alongside WWE's actual former Marines, Jackson Ryker and Lacey Evans.
* Sgt. Slaughter. For many years, his character was a former Marine Corps drill sergeant who was drummed out for being too harsh on his troops (needless to say, he was usually a heel).
* Sgt. Slaughter is what made him tremendously popular not just in the states, but in places like Latin America. He is the second most beloved face in the brand's history only beneath Hogan, for that matter.
* Sgt. Slaughter, practically from the beginning of his career he distinguished himself for being this.
* Sgt. Slaughter. Throughout the night, they became more and more antagonistic to each other, only to reveal that they'd been pulling one over on Slaughter the whole time. When the match started, Triple H pushed down Shawn and (eventually) gave him a big, clearly non-connecting splash and got the pin. Afterwards, Triple H gave an over-the-top emotional speech, and Shawn in turn was inconsolable for all of a minute or so.
* Sgt. Slaughter using a series of ultra cheesy "Winning America back" vignettes.
* Sgt. Slaughter (who called his the "Million Dollar Dream") while they were both active in the WWF.
* Sgt. Slaughter would often have two main events: Slaughter's title defense would go on mid-way through the card so they could get him out of there before he would literally get killed! (A more standard "send the crowd home happy" main event would soothe some of the anger).
* Sgt. Smiles, marine recruiter. teach you to program computers. teach you all the skills you need. you can die with dignity
* Sgt Spook: The titular character is the ghost of a police officer who is able to interact with his medium — an orphan boy, of course — and solve crimes. These crimes vary from bank robbers and gangsters to supernatural romps.
* Sgt. Stubby: An American Hero: The titular dog actually knows how to salute to his superiors and does it a few times in the film. It's based on the real life Stubby knowing the same command.
* Sgt. Stubby: An American Hero, the titular dog, Sergeant Stubby, appears to be a Boxer as opposed to a mixed "bully" breed in real-life.
* Sgt. Trevor Gibson in "Sleeper Under the Hill" turns out to be involved in the killings and does his best to throw Barnaby and Jones off the trail. He ultimately falls victim to his partner in crime.
* Sh15uya centres on a group of fifteen-year-olds trapped in a virtual replica of Shibuya.
* Shōgi (aka "Japanese Chess") allows you to bring back captured pieces on your side as early as your next turn. This is said to be inspired by the actions of mercenaries who would switch sides when captured, rather than be executed.
* Shōgi, captured pieces are truly captured, not outright killed.
* Shōgi, remember that it's possible to have your captured pieces used against you.
* Shōgi shogi rival, who also happens to have a hospitalized wife and young child.
* Shōgi, when a player's piece is captured by the opponent, the opponent can release it back onto the board, except now the piece is on their side. The original owner can then capture it back and make it their piece to put on the field once again. There is no limit to the number of times this can be done per piece, except for the King, the capture or checkmate of whom triggers victory for the attacker.
* Shōgi, when the Horse piece promotes, it moves like a Gold General (i.e. one square at a time in any direction except diagonally backward).

* Shōjo Demographic (Works whose intended viewing demographic is pre-teen and teenage girls.)
* Shōjo. Only, since it's Ai Yazawa, the characters' motivations for maturing and growing are mainly their dreams and aspirations of becoming graphic artists and fashion designers.
* Shōnen Demographic (Works whose intended viewing demographic is pre-teen and teenage boys.)
* Shōnen fight scenes than an actual card game with defined rules. Cards were allowed to have creative or bizarre interactions resulting in complex cause and effects that often had some degree of logic behind them, but would never exist in a real card game. While some stranger interactions were eventually implemented in one way or another, many one off interactions are simply ignored for the rest of the series and in the game.
* Shōnen in which most of the crowds on the stands were just a bunch of colorful blob-like beings... in 3D.
* Shōnen) is obsessed with Sasuke, particularly while they're still in the Academy. The competition over Sasuke has had such results as ending friendships, causing fights in classrooms, and trampling innocent bystanders.
* Shōnen Magazine, but none of them would ever admit any of this.
* Shōnen. One scene from the latter happens during the big Naruto vs. Sasuke fight. Naruto, having previously collapsed, is covered in the Kyuubi's chakra. He stands up and delivers a solid punch right in the middle of Sasuke's face, sending him tumbling several meters through the air.
* Shōnen series, and it's something of a meme within the community.
* Shōnen theme park versions read more like above, though they'll put more emphasis on the action than the fanservice.
* Shōnen, they aired two episodes daily, and another two on Wednesdays (since the channel was only on the air from 8 PM to 2 AM, that's a lot). The lack of variety in their anime series is seen as one of the reasons why the channel was terminated.
* Shūmatsu Nani Shitemasu ka? Isogashii Desu ka? Sukutte Moratte Ii Desu ka? -> "SukaSuka"
* Shaak Ti and two other Jedi use trains both for evasion and for dividing-and-conquering during their flight/fight against Grievous's Magnaguards in the
* Shaak Ti is a downplayed example, coming primarily from her inexperience with both romance and jealousy.
* Shabby Heroes, Well-Dressed Villains (the heroes are gritty, and the villains are shiny)
* Shaberu! DS Cooking Navi a few months before the sequel was localized.
* Shabnam Masood didn't return for her brother's wedding. This was lampshaded though.
* Shackled. In a writer as intensely vivid and descriptive as Garton, this episode makes amongst the most squirm-producing reading one is likely to encounter.
* shackled prisoners did, and probably had to do it more than once while travelling the world.
* Shackle Seat Trap: A normal-looking seat is actually a trap and shackles down whoever is sitting upon it.
* Shackles, one of the Nameless Detective novels by Bill Prizoni, Nameless employs a variant. Shackled in a cabin, Nameless starves himself till he can slip his hands out through the manacles, tearing off some skin in the process.
* Shackleton. Shackleton picks up a plate with a penguin photo, groans, chucks it aside and says "No more penguins."
* Shackleton, the only source of possible help for 5,000 miles in any direction.
* Shackleton" The third interviewee also seems dubious as he was inspired by a dream to join the expedition, but as he's an experienced sea captain they can make better use of him.
* Shackleton won't last past Christmas. Another says that might be too optimistic, but that it will surely be over by the time they get back from the Antarctic. Two years later when Shackleton finally reaches the settlement in South Georgia he asks

who won, only to be informed that the war is still going on and millions have died in it.
* Shack Tactical, but at the same time he also toys with Scotty mercilessly to get him to say the most ridiculously unintelligible things.
* Shack Tactical. Kevb0 is often the first man out leading the very point of these charges, even when he's playing the platoon commander... which often means that he's the first or one of the first men to be cut down by enemy defenses.
* Shack Tactical. The group has over a dozen channels, providing different points of view from each player.
* Shaco is based around tricking enemies with cloaking and a controllable copy of himself.
* Shaco, LeBlanc and Neeko can all create duplicates of themselves to mislead enemies and make them waste abilities on the fake (and, for Shaco, to increase damage output). However, duplicates are controlled by the AI, so they behave slightly differently to humans such as not prioritising Shaco's Backstab passive
* Shada", all of the humanoid guest characters look like the actors who voiced them in the webcast rather than the actors who appeared in the unfinished live-action version. This was because some of the animation was done by rotoscoping to save money.
* Shada", an ancient and incredibly rude Gallifreyan symbol, which is actually just the British V-sign.
* Shada" and shoehorns the Eighth Doctor into the story, but the novelisation presents it with the Fourth Doctor as originally intended. Then a reconstruction came out which fills in all the unfilmed scenes with animated content voiced by the original cast, and this serves as the official version of the story.
* Shada", Clare is searching Prof. Chronotis' study and discovers the controls to his TARDIS by leaning on a bookshelf.
* "Shada" Dudley Simpson's scores for the show. Barring the HD animation used to fill in the material that was never taped, the results are an accurate approximation of what the serial would've been like had it made it to air at the start of 1980 as intended.
* "Shada" her desire to love and trust the Doctor and do everything he says drive her to start solving the mystery herself, leading to her accidentally launching the TARDIS of a retired Time Lord.
* Shada". In 1992, the completed footage was released on VHS, with Tom Baker narrating the unfilmed parts in-character as the Doctor. In 2003, a modified version of the story was used as the basis of an audio drama starring the Eighth Doctor. In 2012, an official novelization of the script was released. Finally, the original story was completed as originally intended in 2017, thirty-seven years after the intended broadcast date, with the unfilmed parts animated and all the surviving actors reprising their roles.
* "Shada", in reference to this. Of course, being a novelisation, we just see some handwritten squiggles (apparently Old High Gallifreyan writing), one of which looks a bit like the joined-up Venus and Mars symbol sometimes used to represent sex.
* Shadamy Comic is female, but she's a Shadow Chao so she looks just like her male owner.
* Shadamy Comic: When it's revealed that Infinite is pretending to be Sonic, "Sonic" gains glowing red eyes.
* Shada of Fourth Doctor stories ("Androids of Tara", "The Power of Kroll" and "The Creature from the Pit"), and after each reel he comments on the quality of the story, acting and special effects, calling the first "not exactly a bad video text, just a bland one", and eventually rating the Doctor a "1 out of 10 Time Lord on 2 out of 10 planets" (in a manner similar to how fans rank their favorite Doctors and show eras).
* Shada, see the woman, leave, and then a beat later burst into the room in the exact same way as before as if the first time hadn't happened. Sadly the serial wasn't finished, but the book adaptation made a point of preserving this gag.
* "Shada", when the somewhat doddery old Professor Chronotis turns out to be the notorious Time Lord renegade Salyavin.

* Shadazzle: After growing accustomed to the polite and posh Fred Flagglebush, we are suddenly introduced to his drinking, swearing, porn-watching twin brother, George.
* Shadazz/Radiation split EP, and in the encore of their sets in 2009 with "Ghost Rider".
* Shaddap You Face by Joe Dolce features the line: "Mama used to say don't stay out-a late with the bad-a boys, always shoot-a pool, Giuseppe going to flunk-a school."
* Shaddock is also a name for the pummelo, the grapefruit's larger cousin.
* Shade are so murderous as to be willing to sacrifice even their own lives if it means being able to kill even a single non-corrupted person.
* Shade managed to achieve his battle form after going through Doom Raizer's experiments, but Springer managed to achieve his battle form naturally.
* Shade of the evening — a psychotropic drug used by warlocks. It turns the user's lips blue.
* Shaderunners is based on a fantasy version of Prohibition where booze is swapped in for color.
* Shades, a career criminal, spends his entire time while under arrest requesting a lawyer. Inspector Ridley continues to question him without a lawyer present, even though his testimony would be invalid at this point. Despite her best efforts to intimidate him with the
* Shades are humanoids whose essence has been blended with "shadowstuff", giving them some aspects of this trope.
* Shades are standard issue for people working in the Secret Service and other bodyquard services, allegedly because they conceal what the wearer is looking at. This can help keep potential troublemakers in line, since they can't be sure that sunglassed muscleman isn't staring directly at them. Larger, square ones can also have a one-way mirror formed into the glass/plastic as well which allows them to look behind without having to turn around.
* Shade's Children by Garth Nix, Ella isn't described as being particularly small, but she certainly would seem so next to her teammate Drum, who was dosed with steroids as a child. One scene implied that her armpits were about level with his waist. Interestingly, Ella is almost certainly the elder.
* Shade's Children by Garth Nix. Except here the world is run by evil overlords who chop up anyone over 14 for body parts. When they took over, though, everyone over 14 instantly disappeared and beyond this being the fault of the overlords it's never completely explained.
* Shade's Children. Those who survived the Change got them too; there are multiple characters (one during the main story and at least one more in flashback) shown to have Change Talents who were definitely born before it.
* Shades of Blue: Two cops are in a room talking, one big tough guy and the other a blonde woman. Another cop arrives.
* Shades of Death Road in rural Warren County where legend has it that, among lots of other haunted stuff, a girl died in a car crash after being stood up for her senior prom. The crash is traditionally said to have been caused by a deer, and now drivers will see a girl in a prom dress on the side of the road. If they don't stop to pick her up they will crash themselves on the winding road, most likely because of a deer.
* Shades of Grey: Chromatacians have to deal with some fairly unusual pest animals, such as bouncing goats (kangaroo-goat hybrids that frequently bounce over stockwalls to raid farms and gardens) and ripping turtles (turtle-shaped robots built by the Previous to harvest scrap metal, which can and will tear their way into buildings to harvest metallic objects).
* Shades of Grey, is remembered as a messianic figure who supposedly laid down the rules that Chromatacian society slavishly follows (which themselves resemble a boarding school rulebook more than anything else).
* Shades of Grey: Society in Chromatacia is strictly divided by what colors you can see — people who can't see any are the bottom of the social latter and basically slaves, Reds are the lowest rung of actual society, Oranges to Greens

form the middle class, Blues are generally wealthy and well-off, Purples form the ruling class and the rare Ultraviolets are treated almost as nobility.
* Shades of Grey: Some of Chromatacia's creatures are hybrids of two or more real-life species, such as ratfinks (rodents with lizard scales and claws), bouncing goats (goat front/top half, kangaroo bottom/hind half) and rhinosauruses (sauropods with rhino heads).
* Shades of Grey. The caste society in the novel is stratified by color; what color you can see and how much of it indicates your social standing and a host of other factors. Oh, and it's genetic.
* Shades of Grey, the state of Chromatacia is governed by Munsell's Rules, which also specify what does and does not exist. If you see something with your own eyes, something that should not exist according to Munsell, then you just pretend you didn't see it. If you absolutely must refer to it (say, to warn others about speaking of it) then you call it "apocryphal". The town of East Carmine has an apocryphal man. He regularly steals food from others' houses in broad daylight, and no one will stop him for fear of breaking the rules by acknowledging his existence.
* Shades of Grey, to "run with scissors" is a set expression for "doing something incredibly dangerous."
* Shades of Grey use different colours as recreational drugs. "Lime" is seen as a gateway drug, while "Lincoln" is more dangerous.
* Shades of Magic. Alucard was born into a powerful noble family, but after an intense argument he decided to run away from his abusive father. Since he had no money, he decided to become a pirate. This went great for a while, but he was eventually arrested and thrown in prison. Because of his influental family the king decided to free him and offer him a job as privateer.
* Shades of Magic book, after spending the majority of the book either just missing each other or in disguise.
* Shades of Magic book, Kell goes off on Lila for collapsing during a tournament battle after not heeding his warnings about over-using her powers. Kell's brother Rhy later tells Lila that Kell would only react that strongly towards people he loves.
* Shades of Magic Osaron, is left in an eternal twilight where dust hangs forever in the air and everything that remains is transmuted into black glass.
* Shades of Magic that wants to devour their entire world. For bonus points, the invading forces would have actually made the entity stronger and accelerated its spread.
* Shades of Magic. The same happens to people who are being infected and overwhelmed by a sentient magical effect, in which case they have much more immediate problems.
* Shades of Reason in this fashion after the latter loses their duel for authority.
* Shades of this in the portrayal of "The Night Watcher", Raphael's vigilante persona in
* shades the entire Armacham force policing Fairport wears balaclavas, even their helicopter pilots.
* Shades-wearing secret agent Bryce Larkin tries to give his sunglasses to Chuck, claiming that he should have them if he's going to be a real spy. In reality, he's imprinted an update to the Intersect within them.
* Shade the Changing Girl poetry, she's inspired to steal the Madness Vest and use it to travel there.
* Shade, the Changing Man, an androgynous pretty boy who incited emotion to the psychotic degree in everyone around him, but never expressed anything. He didn't even speak until Shade cracked into his inner world, and found nothing.
* Shade, the Changing Man fairy tales they grew up with. When Shade arrives and enters a fairy ring, his madness amplifies the effect across the entire country, with results deadly and deranging. The madstorm also wipes out the entire film production, to the relief of the surviving actors.
* Shade, the Changing Man had decided to cancel, Lenny is describing Shade to her father.
* Shade, the Changing Man had to take over the body of a drowning woman in order to

stay alive himself. Overnight, it reverted to female form and could not be changed back until he found the person responsible for the woman's death. Even after solving that mystery, his female features would re-emerge from time to time until he abandoned the body to fight death on its own terrain.
* Shade, the Changing Man: Hotel Shade has this quality, as lampshaded by Kathy and Lenny before they knew they were doomed to fight madness there. It didn't help that the first living tenant was a serial torture-killer, or the second one appeared to be a raving lunatic (he explained that he was a writer; they weren't reassured.) Corpses animated from the nearby graveyard, because that was the only way the Angels could communicate with Shade, but no one had any idea what was animating the hotel staff.
* Shade, the Changing Man. It appears from time to time, still beating, moving under its own power, and even has internal monologues.
* Shade, the Changing Man. It made for an anticlimactic ending, as Shade's personality had come full circle to the socially awkward idealist he was at the beginning, the final page left hanging on his clumsy attempts to reconcile with a woman who no longer had a history with him.
* Shade, the Changing Man perspectives and critiques of America were based on his own as a UK expatriate.
* Shade, the Changing Man, Shade is forced to kill an enemy that can't be reasoned with or contained.
* Shade, the Changing Man: Shade reflected Milligan's own sense of cultural alienation in America.
* Shade, the Changing Man, Shade traps a Celestial in a statue of the mythical Pandora (with box), and she comes to life. Kathy and Lenny find "Pandora's" box and give in to temptation by opening it. The box is empty, but it turns "Pandora" into dust.
* Shade, the Changing Man that he had masculinity issues with his image.
* Shade, the Changing Man: The Area of Madness and the larger Area it is part of appears anywhere from vaguely surreal to incomprehensibly psychedelic, filled with creatures hostile to life, limb, and/or sensibilities, and more could be generated simply by entering the Area. Shade can create more localized versions around himself, but his apartment in the crack in the sidewalk of Times Square was the largest and most stable.
* Shade, the Changing Man their personality traits away as he wrote about them until the original person was left empty and depressed to the point of suicide.
* Shade, the Changing Man when Lenny says this to Lily, who's trying to escape a burning building.
* Shade, the Shade was selected to receive his powers by the Celtic goddess Scathach for reasons he doesn't divulge, but still remains ageless, nigh-unkillable, and astonishingly powerful. In addition, he doesn't even have blood anymore, just a sort of black liquid "shadowstuff" that fills his veins. And he can't even be killed, his body will just be sent back to the same realm his powers come from until he gains enough strength to reconstitute himself.
* Shadier companies or people tend to have mottos in Latin printed somewhere as bonus gags for those who know a little about the language; for example, a nobleman's family motto being "Honi soit qui pense" (Shame on those who think).
* Shadoe Stevens played this for laughs; the disclaimer portion of a faux infomercial ad included the phrase, "offer not available in Squid Valley, void where inflatable".
* Shadoe Stevens) would smash up electronics with a comically-large sledgehammer, with the slogan "Federated smashes prices!"
* Shad. One of his few positive comments is that the film "made [him] feel positive emotions… twice."
* SHADO operatives communicate through one between their Earth HQ and their moonbase.
* Shadow", a civilian contractor onboard an nuclear attack submarine (SSN) holds the sub ransom, through his lap top computer, with which he supposedly can activate charges or to have them explode automatically unless he stays online.

* Shadow/Amy comes down to this. Amy reminds Shadow of Maria, which is a major factor in his
* Shadow and Bone as abominations, and the Drüskelle are specifically tasked with seeking them out and killing them
* Shadow and Bone: As in the books, Etherealki Grisha can manipulate the classical elements. Squallers can control the air, Inferni can control fire, and Tidemakers can control water. In the Materialki order, Durasts can manipulate glass, steel, wood, plants, stone, or anything solid on a molecular level.
* Shadow and Bone featured an adorable goat named Milo in its first season. According to Kit Young (Jesper), who interacted the most with Milo, the goats that played Milo constantly screamed and pooped, and at one point practically headbutted him into a wall.
* Shadow and Bone features the Barrel, specifically West Stave (where the pleasure houses are). Little of it is seen, but two different pleasure houses (The Menagerie and the Emerald Palace) are shown. It is presumably more of a Type 1, with a lot of laughter... though there are armed guards (usually belonging to the gangs who own the houses) guarding the doors.
* Shadow and Bone: Grisha in Ravka are recruited into the Second Army at ten, as soon as they are tested or identified as Grisha. There, they stay in the luxurious Little Palace to train before going out with the First Army (made up of normal people). In other places, the Grisha are killed (like Fjerda) or end up taking shady jobs (like Kerch).
* Shadow and Bone have ruled together, as equals, but Kirigan just wants to use her as his weapon.
* Shadow and Bone, Kaz's "lynx flush" strategy is named so because according to him, lynxes are pack hunters who will clear a path for the prey. In real life, while lynxes sometimes hunt in packs, they are usually solitary animals. It is a cool name, though.
* Shadow and Bone's Jesper exhibits traits of all types excepting The Woo:
* Shadow and Bone taunts his romantic rival Mal with this possibility: as the Sun Summoner, Alina will almost surely outlive Mal by a long time, and he has the patience to wait years until Mal is old or dead and Alina's anger towards Kirigan has faded.
* Shadow and Bone: The offensive application of Heartrender abilities — they can control opponents' circulation to incapacitate them.
* Shadow and Bone with the Shadow Fold, a colossal wall of unnatural darkness filled with flying monsters, but the only way to cross alive is to avoid showing a light which draws the monsters.
* Shadow and Rose, a romanced Cullen tells the Inquisitor the same thing at the Winter Palace ball, and his explanation is almost word-for-word the same one as in the fic.
* Shadow and Rose describes herself as having been this before the story began.
* Shadow and Rose from a different point of view, this is actually an attempt by the author to recreate the fact that only three companions can fight alongside the player character at any given time while having the reduced number still make sense from a narrative point of view.
* Shadow and Rose notes, "I probably shouldn't watch her sleep. It's kind of creepy."
* Shadow and Rose, when Alistair and his companions rescue Brother Genitivi from Haven, they're lucky enough to find a boat tied up on the dock that they can steal to get the injured monk away from the pursuing mob.
* Shadow And Steel remixes, has a stinger where the Song of Time is played, and the album is rewound to the beginning before it restarts with the drum intro to the first track. The effect is spoiled a little with the special version Kickstarter backers received, which includes a bonus track after the original final track.
* Shadow Archetype and genuinely feels responsible for her plights, causing others to want to look out for her even if she deems it unnecessary. But Heather is very vocal in feeling persecuted and unloved, blaming her problems on mean girls at school and her mother, which causes people to be stingier with their sympathy for

her.
* Shadow Archetype: The character who possesses a trait the hero hates about himself.
* Shadow Archetype the Water Temple's sub-boss is Link's Living Shadow.
* Shadow Archetype: When the rival is a more unscrupulous version of the other guy.
* Shadow Archetype would be if they lack the proper qualities of a pure hero.
* Shadow as the First Coming of Christ - a virgin birth long ago, immortal, brought down from an untainted place to live among men, persecuted throughout his life while giving out wisdom beyond his years, and finally wrongly accused and made a scapegoat of for humans fouling up; he is betrayed by all he cares for and put into stasis for what might be forever, despite all he's done for us. He's held in stasis in the Crucifix position.
* Shadowbane are responsible for (they made pacts with demons, worshiped the Beast Lords, and even waged war against the All-Father, slew the Archon of Peace with Shadowbane (when ended very badly for them), created the art of Necromancy, bread minotaurs from human slaves) it's pretty easy to understand why the Temple of the Cleansing Flame wants to burn them at the stake.
* Shadowbane: One of the "seven races of man" is the Indyu: "dark as the Northmen are fair", and "magic runs in their veins".
* Shadow Baofu has an attack that hides your party's status windows for a few turns.
* Shadowbeat, provided game rules for playing non-criminals such as rockers, reporters, and professional athletes. The section on reporters not only provided rules for faking still or video evidence in support of your stories, but also the odds of such bogus pics being identified as fake when they're submitted to the newsnets.
* Shadowbinders, Grandma comes to visit and brings an exciting new video game for little brother Michael, while protagonist Mia gets some items belonging to her late grandfather - a weird box and a journal she can't read (it's in French). Subverted in that, while Michael clearly thinks that Mia's gift is lame and his is awesome, Mia is delighted by what she receives; she loves antiques and unusual objects. The box turns out to contain a magic ring that launches her into her adventure.
* Shadowblade can become a Jack of One Stat with his ultimate, which lets him changes his primary attribute, letting him be a
* Shadowbolts in Loyalty 3 only ends because Gilda is enraged by Spike's presence and leaves to plot a new strategy.
* Shadow Boxers being delusional when he claims that he successfully infiltrated the robot base when he mentions that Gray Mann was raised by eagles, a fact known only to her and the Administrator.
* Shadowboxer. Vickie's hair is cut while she's on the run but she wears a blonde wig instead of dyeing. And after a few years have passed, she stops wearing the wig and her hair has grown back.
* Shadowboy, Doctor Omicron keeps at least a handful of bots around for general utility. He treats them as completely expendable.
* Shadowboy, Doctor Omicron's heavy black labcoat pulls double duty as one. Being worn over a life support suit, it confers no functional benefit, but he keeps it for style.
* Shadowboy, Icerazor's sword is among the few things reliably able to carve through force fields and psychic constructs, making steel (galvanized pipe, Omicron bots) mundane in comparison.
* Shadowboy, Jack wears one, though the wind doesn't always cooperate.
* Shadowboy, the Community Fund acquires the last surviving launch facility from the decomissioned Gruefield Missile base to convert into a base for the team.
* Shadowbridge, it's a morality story warning of a wicked whore who had broken many taboos on the island she's from - including riding one of the island's sacred krakens while nude. She tries to leave the island, but the kraken brings her back where the islanders stone her and the kraken and then they drown her in its ink as a purity rite. Leodora is horrified by this tale and vows never to perform it. The story is a combination of what happened that led to the fleeing of Leodora and

years earlier - her mother Leonara, that's been corrupted by her uncle's sick fantasies and had some details altered. Leodora sadly notes that now she's become a character in a tale, just like the ones she tells.
* Shadowbridge she knows as she goes on her own quest to find her mother and stop the evil Lord Tophet.
* Shadowbridge that hadn't been used in 3 generations. Leodora is first to be dunked in the sea until everything from the stomach, bowels and bladder is voided out. Then a sharp stick is to be slowly pushed up her ass until it's all along her spine. She'll then be cooked over an open fire, then chopped up and sprinkled in the sea.
* Shadowbridge, the world is filled with incredibly long bridges, divided into spans. Each span has its own language, but visitors will magically find themselves fluent in it a few minutes after entering.
* Shadowbringers, amaro who live a long time become known as tupaq amaro, able to speak in human languages. They were granted sapience by mages in ancient times to better serve them, but the enchantment went dormant over the ages, reverting them to mere animals; however, every once in a while an amaro reawakens their intelligence.
* Shadowbringers, and then they finally transform into a winged monstrosity with a vaguely human looking face.
* Shadowbringers as a Pixie, try to cut your hair would probably end... poorly.
* Shadowbringers, drowning people and attacking other fae for their own amusement. When the player needs to borrow an important relic from them, the Fuath won’t give it up unless the player entertains them by fighting through their illusory, monster-infested domain to reach the relic. When the player succeeds, the Fuath give up the relic as promised but try to drown them anyway.
* Shadowbringers explains that time on each shard flows differently compared to time's flow on the Source. The Crystal Exarch explains that an hour on the Source is a whole year on the First. When you complete the story and return to the Source to meet up with Tataru, she looks at you and is confused on how you came back so quickly after leaving for the First just a few minutes ago.
* Shadowbringers, introduces counterparts for the Hydaelyn races with their own names: Hyur are Humes once more, Elezen are Elves, Miqo'te are Mystel, Roegadyn are Gladjent, Au Ra are Drahn, Lalafell are Dwarves (and classified as a beast tribe in the First), Viera are Viis, and Hrothgar are Ronso.
* Shadowbringers, like Elves for Elezen or Humes for Hyur), and the various regions of Norvrandt are similar to those of Eorzea (the Black Shroud and the Rak'tika Greatwood, Kholusia and La Noscea, etc.).
* Shadowbringers (minus the darker skin) as the central protagonist, which would later be officially named 2P.
* Shadowbringers - the theme for the titular expansion - is a bait-and-switch for the Warrior of Light themselves. While most of the song details the struggles and fate of the First, a constant refrain of 'One Brings Shadow, One Brings the Light' eventually culminates in the song closing with 'I am Shadow, I Am The Light.' Notably, the trailer this song debuted to has the iconic Warrior of Light struggling across the apocalyptic wasteland of the First, seemingly broken and all hope lost, and the final line is said as the Warrior becomes a Dark Knight to slay a Sin Eater, indicating his transformation to the Warrior of Darkness.
* Shadow buys a "Pee-Oh-Ess" 1983 Chevy Nova for $450. It "had almost a quarter of a million miles on the clock, and smelled faintly of bourbon, tobacco, and more strongly of something that reminded Shadow of bananas." It goes, and that's about all you can say for it.
* Shadow Caster, morphs into a feline as his first alternate form, with all the stat and power boosts one would expect.
* Shadowcaster (though if you use it in response to an attack against you the attack still has a 50% chance to hit).
* Shadowcasting: A form of magic that is fuelled by the shadow plane. It resembles Arcane magic at early levels, but later on, you can use the mysteries (their equivalent of spells) as spell-like or supernatural abilities, which are less

limited.
* Shadowcat also speaks a wide number of languages. Kitty herself knows fluent royal and standard Shi'ar and has some moderate knowledge of Gaelic, Hebrew, and German. When Illyana Rasputin came to stay with the team, Xavier telepathically taught them all fluent Russian, and when the team went to Japan for Wolverine's wedding to Mariko Yashida, he likewise taught them Japanese.
* Shadowcat's pet dragon Lockheed knows more languages than Beast, even though everyone treats him as a quote-unquote "
* Shadowchasers: Ascension, a minor villain named Victor used a deck that included an Xyz Monster based on the character; Ophelia was the only one who recognized the reference, leading to this exchange:
* Shadowchasers: Ascension from wine glasses, the equivalent of fine wine to the aristocracy of Hell.
* Shadowchasers: Ascension who notices that the whole story is off and manages to put two and two together.
* Shadowchasers at this point, here.) The fic also mentions a few other bars that cater to specific races, like the Meat Locker, a nightclub for orcs, bugbears, goblins, and gnolls, which other races were "discouraged" from going to.
* Shadowchasers: Conspiracy, an important character actually works at a Pandora's Box, and doesn't exactly like it, calling the place a "grease pit" (although she does appreciate the employee discount). It's implied that she's doing it to earn money while focusing on an important plot-related task.
* Shadowchasers: Conspiracy, Eden claims to have been mentored by many historic figures over the century, including Lao Tzu, Aristotle, Baruch Spinoza, and John Locke. ("... and that was just philosophy," she adds. "You'd be surprised how easy it was to convince all the great geniuses in history to share what they know.")
* Shadowchasers: Conspiracy isn't shown, but when the scene shifts back, Aysis is cowering, sobbing, and telling the now coldly-stoic Dolores everything.)
* Shadowchasers: Conspiracy scenario is (with rather graphic accuracy) simply to scare an infected victim into taking it seriously when she doubts how dangerous it is.
* Shadowchasers: Conspiracy. Sheva still intended to kill him, but stopped because another villain was watching, and Francis was disgusted at what happened when he woke up.
* Shadowchasers, has spawned several continuing fanfics on fanfiction.net.
* Shadowchasers Series, Ace's real name is Alice, but she hates it, partly because she is a major tomboy and thinks Alice sounds like a sissy name. She also dislikes the Alice in Wonderland story. Only people really close to her get to call her Alice.
* Shadowchasers Series fanfics have these a lot. The series features an organization that is spread out globally, and members of the local group featured in one story often show up in another, from time to time.
* Shadowchasers Series is occasionally found on both genders. This is actually brought up in one chapter of the second fic, where it states a female ophidia's mammaries are non-functional, and if they ever nursed their young, it was millennia ago.
* Shadowchasers Series series has some potent potables that are not meant to be drunk by humans.
* Shadowchasers Series, that is likely true.) He mostly ignores it these days.
* Shadowchasers Series where he mistook the female minotaur Terra Ironhoof for male and got beaten up for it.
* Shadowchasers: Soulscape In this case, he represents what Hebi-Na once was, the cruelty that she once showed towards others, and is the cast-off evil that Hebi-Na has been trying to purge from herself.
* Shadowchasers: Torment plots to kill him to usurp his powers to become a god himself, only to realize, too later, he’s in far over his head.
* Shadowchasers Twice Told Tales that he admits should not be taken fully at face-value, claiming it contains many scenes where the contexts are probably either misinterpreted and/or incomplete.

* Shadow Children Jen's chatroom pals Yolanda, Pat and Sean all showed a little reluctance at attending Jen's rally and it's unknown if they did attend and die with everyone else or just kept their heads down afterwards, although the fact that none of them answered when Luke checked Jen's chatroom afterwards implies the former.
* Shadow Children: Mr. Talbot is a high ranking government agent who secretly leads some sort of organized resistance, and usually helps out the kids. Another revolutionary shows up repeatedly to aid the heroes in book 5 and 6 rescuing them in the former and executing a gambit in the latter. We don't know what his name is, but he goes by Nedley and later Mike, and is implied to be working behind the scenes as a government officer.
* Shadow Children: The third child of a couple must die or go to jail!
* ShadowClan cats are dark colours like brown, gray, and black. ShadowClan produces a lot of melanistic cats as well. They frequently have faint stripes and spots, while white markings are very rare and mainly limited to their paws.
* Shadow Clone Jutsu and his performance convinces Iruka to let him graduate, but Mizuki is a low-level chuunin acting alone, and ultimately an obstacle easily overcome by an academy student.
* Shadow Command EB-1C Vampires have just successfully attacked a laser cannon when Russian missiles speed in and splash them before countermeasures can be taken.
* Shadow Company begins with your employer abandoning your mercenary group in the middle of enemy territory after a mission goes awry.
* Shadow Complex, and PC that features enhanced visuals and new content.
* Shadow Complex, at the end of the game the Commander will threaten Jason, saying that his evil organisation will kill him, his loved ones, and everyone he holds dear just before getting shot in the head.
* Shadow Complex carries over player level and their perks between playthroughs, meaning a player at Level 50 can benefit from having an extra 100 Health, a complete map with the collectibles visible (save for Insane mode), and unlimited Grenades, Foam, and Missiles. Collecting all of the Gold Bars will also permantly allow access to a secret room with golden versions of every weapon in the game for subseqent playthroughs; the remastered version also adds in a golden Omega Armor.
* Shadow Complex has an achievement named after this, awarded to you if you get 50 headshots.
* Shadow Complex have a combination of "armored super-soldier" and "Nazi" that includes armbands with their logo on it.
* Shadow Complex, Jason can acquire a wrist-mounted Hookshot, which allows him to not only latch onto most walls and ceilings, it can also be used to yank certain objects away.
* Shadow Complex. The main character Jason Flemming eventually gets a hold of the prototype and upgrades its capabilities.
* Shadow Complex was announced and given out for free for a limited time through the Epic Games Store for PC.
* Shadow Complex you can make your way back to the Jeep which brought you to the area to start with...and just leave.
* Shadow Crystal Mage also falls into this, having fifty-six stories, only sixteen of which are labeled as finished, and of the remaining forty, thirty have been updated over the past year.
* Shadow Dancer: The Secret of Shinobi at the end of Stage 3 takes place atop the Statue of Liberty.
* Shadow Demons crossover are two-dimensional silhouettes of the Monitor, and their merest touch can be deadly.
* Shadow Dictator been any who have tried, given how valuable Sigil is, but she's crushed all challenges thus far.
* Shadow Discretion Shot - Alluding to something bad or unpleasant by showing it in shadow
* Shadow Discretion Shot (from this scene, it can be noticed what kind of maniac Fidget is and what is he capable of doing when he has a motive).
* Shadow Discretion Shot - Something bad is happening, but we don't see it, we only

see a shadow of it.
* Shadow Dragon, all characters who could have been the sacrifice are alive and well, but Frey's Support conversations specifically mention that he was indeed the canonical sacrifice, but was merely wounded and left for dead rather than killed.
* Shadow Dragon and the Blade of Light, Arran is with Marth's knights from the start and Samson isn't seen until much later in the game, where he doesn't seem to know Marth personally and doesn't hesitate to attack him, which means recruiting Arran was likely canon.
* Shadow Dragon and the Blade of Light explore the more tragic aspects of this trope:
* Shadow Dragon and the Blade of Light, he is widely regarded as the most powerful warrior alive.
* Shadow ends up buying another vehicle that is badly painted a very ugly shade of purple. It's described as a color that a person would only choose while under the influence of many drugs.
* Shadow Era also has several cards that can damage the user. Some items (such as Rusty Sword) damage the user when destroyed, while others can constantly drain from your health for some benefit (like Enraged which allows the player to draw an extra card at the cost of one health a turn).
* Shadow Era can cast some trap cards, such as "Spike Trap" that either harm or kill any monster summoned after it is cast.
* Shadow Era is a CCG that allows you to buy crystals that are used to buy starter decks/booster packs. You can buy all the cards with an in-game currency, and you slowly gain crystals via play.
* Shadoweyes: A non-fanservice take. Every time Scout turns into Shadoweyes or gets in a fight, clothing gets appropriately torn up. That’s probably why the Shadoweyes "costume" is so simple—so it can be easily replaced.
* Shadowfang Keep is almost quaint by how small and cramped it is compared to other examples in the game. It also demonstrates why this trope is employed so much; due to how small some areas are, it's possible for the larger player characters like Tauren and Draenei to get stuck in the level geometry.
* Shadowfax is the fastest horse in Middle Earth to point where he makes the literal wind look slow. Riding Shadowfax Gandalf reached the Shire from Isengard only a couple days after Frodo left Hobbiton.
* Shadow Fields (Dark Eldar) are energy sinks which absorb incoming attacks completely, providing excellent protection, though they can be overwhelmed by attacks that transfer more energy into them than the Shadow Field can absorb.
* Shadow Fight 2: Partly due to the fact that the game has no multiplayer mode, double-KOs with the AI are counted as a loss for the human player.
* Shadowfist, called "Kar Fai's Last Stand". The flavor text says it best:
* Shadow Fox comic, Ghost Wolf is this to the titular heroine, as he was involved in a drive-by shooting that led to the death of her younger brother, which in turn prompted her to become a masked vigilante.
* Shadow Futaba but dresses in a skimpy pharoh garb due to the level's Ancient Egyptian themes.
* Shadow Gale and Pfle have known each other since they were young children. Shadow Gale is Pfle's servant, but the two are very close, and Pfle cherishes Shadow Gale dearly. Shadow Gale has issues with Pfle's pranks and willingness to do dark deeds, but she still cares for her and wishes she'll become a better person.
* Shadow Gallery has a two-part (three planned) multi-disc epic with
* Shadow Games is about Dash Rendar acting as bodyguard to a galactic pop star.
* Shadow Games they all picked up local languages in a few weeks from their guides.
* Shadowgate has two torches you needed to keep lit. If they go out, you'll stumble around in darkness until you fall and die, even in areas outside or areas that have some other source of light. The remake is a bit more sensible about this; if your torches go out, you can stay in any area that already has a light source and not die, but moving into any dark area beyond that without relighting the torches will kill you.
* Shadowgate, if you run out of torches or forget to light a new one, you lose.

* Shadowgate. One mirror cuts you to ribbons if you break it. The other two don't, but while one merely lets you walk through unharmed, the other opens a magic portal to space, sucking you through and killing you.
* Shadowgate used it as well when you hit something, giving you a view-covering "POW!"
* Shadowgate, which brings, "The Reaper Man stands below, waiting to catch you" instead.
* Shadow gets this treatment quite often in fanfic. When he's not being a
* Shadowgirls Chrissy, even though he still loves Charon to some extent, and Charon becomes the town bicycle.
* Shadowgirls has the Shadowchild figure and most recently the Merv Hat.
* Shadowgirls is treated like dirt by just about everyone at school because of the circumstances surrounding her birth. Fans of the book, however, want to give her a hug whenever she's feeling down.
* Shadow Girls is very uncomfortable when her daughter Rebecka finally gets around to asking because she doesn't know and that can only serve to remind Becca of her reputation as the bastard daughter of the town slut.
* Shadowgirls: Regular and Artist Edition. The latter comes with a sketch card and a page of original artwork.
* Shadowgirls. Robert chooses to be sacrificed, while his allies die in battle.
* Shadow Girls, set in Innsmouth and literally billed as "H.P. Lovecraft meets the Gilmore Girls" by its creators
* Shadow Grail has Adalaide Lake, a water witch and a close friend of the protagonist
* shadow has horns when angered. It's heavily implied an actual Seraph finally defeats him.
* Shadow" has Meg being revealed as a villain and the brothers finally reuniting with John, albeit briefly.
* Shadow Hearts. Abandoned when the child's soul passed on, it now despises all humans with an anger born of deep sadness.
* Shadow Hearts actually actively parodies this with his Grand Papillion identity—in which he wears a large butterfly mask, but rather than magnifying his powers, it magnifies his tendency towards over-the-top posing and silly heroic pronouncements.
* Shadow Hearts attacks you at one point. This is Lucia and Carla's pet, Andre... but they don't mind you beating up their cat because, frankly, the cat didn't have a reason to hurt you and you were just defending yourself.
* Shadow Hearts: Beating the game allows you to keep your Harmonixer forms from the very beginning....even the ultimately powerful Seraphic Radiance. Only problem is obtaining enough SP to do so.
* Shadow Hearts being able to summon monsters, to Mata Hari being pulled into a quest to save the world from evil sorcerers.
* Shadow Hearts), but under the right circumstances the protagonist can actually force an apology from four of them. Sanity loss isn't even permanent or damaging for the protagonists.
* Shadow Hearts claims that his scheme will prevent the horrors he has foreseen, warning the heroes that standing against him will allow humanity to unleash many horrors in the coming century. They ultimately resolve to face whatever is coming, with the first game concluding on a note about the start of the War.
* Shadow Hearts, considering his bright red-blue costume (with a glowing deely-bopper antennae on the headpiece), and his habit of trying to hide... by holding up an American flag in front of himself. Did we mention he also works for the CIA?
* Shadow Hearts: Covenant are discussing losing something important to them with sad music in the background. It's about a porno mag.
* Shadow Hearts: Covenant, has ley lines serve as a very minor piece of the plot on the second disc.
* Shadow Hearts: Covenant If you follow its advice, your characters get lost in the forest forever (complete with a creepy message) and thus, Game Over.
* Shadow Hearts: Covenant: In order to hide behind walls, the wolf gets up on its

hind legs and peers around the corner.
* Shadow Hearts: Covenant, is a wolf who occasionally shows himself to be at least as smart as the main cast, plus a fair bit more savvy. Like Snoopy, he doesn't actually talk — except in a sidequest of his where he converses with other wolves.
* Shadow Hearts: Covenant is described by her own teacher Carla as "slow".
* Shadow Hearts: Covenant, it takes you about five or six hours and a couple dungeons to travel from the game's real starting place in the Ardennes Forest to the first major destination, Wales, as the party travels through Paris and then has to find a ship willing to travel to Britain during the height of World War One. From Wales, the party instantly and effortlessly travels to its next destination... Florence, Italy.
* Shadow Hearts: Covenant, Joachim has a damage-or-OHKO attack that launches an enemy high into the sky. The player will know it succeeded if the enemy creates a twinkle.
* Shadow Hearts: Covenant, Karin was consistently hostile to Anti-Hero Yuri Hyuga, and once gave him a slapping. In one particular dungeon, she begins to hallucinate and Yuri slaps her out of it. She immediately starts acting gushy and switches to permanent Tsundere mode.
* Shadow Hearts: Covenant, one of the villains is giving a monologue about how the party is doomed, etc. However, he's doing this while sitting on a floating pillow, leading to the party discussing how the pillow floats. When he finishes, Yuri has only one question: "Where can I get one of those pillows?"
* Shadow Hearts: Covenant. See her starry-eyed expression at the end of the Man Festival.
* Shadow Hearts: Covenant sends Yuri back to the beginning of the first game looking exactly like he did in the original's opening cinematic, but apparently with all his memories of the future, while the other heroes are shuffled through time the regular way.
* Shadow Hearts: Covenant that was once a stereotypical Dwarf but his hatred of humankind warped him into a creature resembling a bug-eyed alien of some sorts.
* Shadow Hearts: Covenant universe is vastly different from ours, giving her at least a chance at not getting put against the wall in 1917...
* Shadow Hearts: Covenant, unless the player makes a wrong trade and ends up with worthless junk (or a small fortune in cash).
* Shadow Hearts exorcist. It takes them a very long time to admit it, but they're pretty head-over-heels for each other.
* Shadow Hearts features this in Joachim Valentine, who first appears as the masked Grand Papillion. One of his special abilities is that every now and then he'll don the mask in a fight and receive a massive stat boost.
* Shadow Hearts: From the New World, and Johnny will simply kick in the doors it was locking.
* Shadow Hearts: From the New World bust into Al Capone's prison cell they find that it's well-furnished and quite comfy, as a nod to the Real Life situation mentioned below.
* Shadow Hearts: From the New World is some ridiculous object attached to a sword hilt. His ultimate weapon is literally a giant shish-kebob.
* Shadow Hearts: From the New World. It does no damage, but it drains Stock from an enemy and gives it to him.
* Shadow Hearts: From the New World. Surprisingly; he implies that a lot of the cases are simply helping someone track down missing pets, and takes a case offered by Gilbert simply because he wants more excitement in his life.
* Shadow Hearts: From The New World takes place shortly before the Crash, but doesn't really deal with it.
* Shadow Hearts game, the God of Death embodied as Fox Face doggedly hunts Yuri through half the game, apparently having a major grudge against him that is never spelled out, beyond wanting to help the monsters killed by Yuri take their revenge. Implied to be one of the innumerable lesser death gods as common in Japanese mythology, as opposed to the ultimate personification of Death as in Western

mythology.
* Shadow Hearts has a great example of this when you look at Yuri and Alice's relationship.
* Shadow Hearts has a lengthy sidequest you aren't given a warning the cutoff is coming and the Seraphic Radiance sidequest isn't hinted at anywhere. Come the sequel and you find out that the characters in-universe canonically got the bad ending.
* Shadow Hearts has a name which is also a capsule description of them. Not an actual name from the game, but an example of what this means would be "Nervous Man Monterey".
* Shadow Hearts has a rare double-subversion of this trope: Yuri, upon meeting Ishimura, who was planning on adding a new front to the war, and thus more suffering (A rather slimy fellow). As Yuri was about to attack Ishimura, he was confronted by the guy's grandson. Instead of backing down, he pushes the kid aside, and brutally kicked the old man repeatedly, but the subversion gets subverted when he breaks down and is unable to kill him.
* Shadow Hearts has Fox Face, referred to variously as "Grim Reaper" and "God of Death". As a more traditional Japanese version of Death, he can be defeated, banished, and eventually destroyed.
* Shadow Hearts has the problem of the translators turning all R's into L's, and all B's into V's. There's a character called Halley - didn't it occur to anyone on the translation team that his name might be Harry?
* Shadow Hearts. In the third game, Roswell is where the heroes find septucentenarian Roger Bacon and vampire Hilda Valentine, having crashed when their flying machine ran out of gas.
* Shadow Hearts is a megaperv toward Alice after they first meet, contemplating molesting her in her sleep, and telling monsters that literally want to eat them "If anyone's going to eat her, it's me!" He knocks it off when he starts to genuinely care for her.
* Shadow Hearts is likely as or more naive than the male lead, although he's too crazy to show it.
* Shadow Hearts is playable only briefly, but manages to annihilate a squadron of thugs due to his souped-up stats. He then proceeds to save an old man and befriend a child.
* Shadow Hearts is set in the mid-twenties, and one plot thread involves the Chicago mob war.
* Shadow Hearts is to call it to Earth so that it will lay waste to the planet.
* Shadow Hearts, it gets worse and worse as the games come out, and by the time we reach From the New World, we have South American Ninja, aliens, a giant talking cat who is a gangster, and the main character dressed like a teenager from the 90s... in what is supposed to be the 1920s.
* Shadow Hearts: Johnny Garland has one, but it's less a laser blade and more pure evil channeled into his knife.
* Shadow Hearts, large snails that feed on human blood, Megafilaria and Gigafilaria (magic-powered leech-like creatures) and Gatorback/Scorplinus (heavily-armoured scorpions).
* Shadow Hearts, little he does is overtly homosexual, with the exception of a couple comments he makes throughout the game.
* Shadow Hearts makes sure to retain the beard even after transforming into a horrible demonic sin against nature.
* Shadow Hearts most likely went off of the good ending to ''SH2'', though this is up for debate.
* Shadow Hearts: New World, your guitar-playing bard can eventually pick up a spell that costs 750 mana — more than you're likely to have until well beyond the end game and as you get this around the 98% completion milestone, you're almost done anyway. Granted, the effect is bad-ass (Third Key effects on all party members for a round), but it's instantly dispelled by bosses, who are pretty much all that's left by then.
* Shadow Hearts. One of them makes outfits for dolls, and the other sells items

(and often likes to comment on the [male] main character's appearance), but only if you collect naked men trading cards to get his "creative juices" flowing.
* Shadow Hearts onto his shoulder and releases about twenty missiles, which rain down on the enemy.
* Shadow Hearts on using his power. The sequel repeats this pattern, with another epiphany.
* Shadow Hearts sees Rasputin doing this with the Sapientes Gladio airship. Yuri responds by becoming Amon and blowing the ship to pieces.
* Shadow Hearts series all myths are true, though very often in ridiculous, bizarre and over the top ways.
* Shadow Hearts series (at least in the second game). Your characters have "affinity" for one another, which affects how close they stand together in battle.
* Shadow Hearts series. Harmonixers, such as Yuri, can transform without using up their turn... you can even revert to human from a demonic form, transform into a DIFFERENT demon, peruse its attacks and decide that none of them are any good, revert again, pick a third demon-form, and THEN unleash one of its attacks — all while the monsters are patiently waiting for you to just get it over with already...
* Shadow Hearts series has, in its first game, Koudelka, a scene between the titular heroine and Edward getting drunk and telling each other their stories. It takes a sad turn when they reveal each other's pasts.
* Shadow Hearts series uses this literally as his ultimate weapon. It's acquired after his sidequest, where it's revealed that his dead daughter's soul lies within his puppet, saving him from a demon. The string manifests as their filial love; Her devotion to her father, and his to his daughter. (For reference, he attacks with the puppet, and puppet strings are the weapons, adding attack power and the like.)
* Shadow Hearts set on kick-starting Judgment Day. Because he sees his end goal as basicly being able to undo all the damage he does along the way and then some, he remains polite, friendly and jovial the whole time. He steps over bodies, donates tomes-of-eldrich lore to mad-men, and practices necromantic rites with a pleasant pasted on smile and kind tone as is usually reserved for the average tea-party.
* Shadow Hearts suffers from this after being revived with the power of Malice.
* Shadow Hearts: The first game has kappa as enemies. It notes their hunger for human flesh, a characteristic often absent from modern works.
* Shadow Hearts. The heroes on the other-hand don't seem to care and just aim to beat the snot out of the primordial space titan that has come down to bring about the Apocalypses.
* Shadow Hearts, the party is briefly trapped in a village haunted by an onryo named Li Li.
* Shadow Hearts trouble in the area is being caused by the mayor of nearby Bistriz.
* Shadow Hearts upgrades Joachim's Grand Papillion form into the Great Question... which is functionally identical to the Grand Papillion, although noticeably more powerful.
* Shadow Hearts upon you which can either add fake segments to the ring, remove the segments altogether, make the ring spin either faster, slower, in the opposite direction or erratically, or simply shrink the ring so small that you can barely see it (made easier if you have a mahoosive television, incidentally). There are also some accessories that do the same, but with good tradeoffs. One removes the visual indicator of where you're supposed to hit, but doubles the amount of damage you do. It's not too hard to learn where to press X, so it's a fairly good accessory to use. Another (not present in the first game) triples your damage, but you not only can't see the hit segments but also can't see the needle showing where you're even hitting. Needless to say, this is much harder to use properly.
* Shadow Hearts were played for laughs… including featuring a character who was so incredibly unworldly that he didn't realize what was happening and thus didn't object. It's even treated as a joke when the "treatment" is given to a fourteen-year-old boy.
* Shadow Hearts?" When Orobas asks what she means, she demands to know what he's going to do with the world once he conquers it. Orobas stammers for a bit, and then

mutters that he'll have to think about it... at which point Anastasia tells the party to just beat him down.
* Shadow Hearts, with the added twist of the individual paths being tailored to exploit the weaknesses of each group. For example, the group which includes your most potent mage has to traverse an anti-magic dungeon.
* Shadow Hearts, Yuri reattaches his severed arm, exhibiting a remarkable regenerative ability that is never alluded to again.
* Shadow Hunter. But experienced players knowing he is experienced knowing he knows they know he is experienced will see right through this charade, but an experienced player who knows he plays with experienced players who know he is experienced and that he knows they know...
* shadowhunter. In addition to their preferred weapon, they also carry seraph blades, but often they also have throwing knives or other secondary weapons with them. Isabelle Lightwood takes it to the extreme. Nephilim are trained to be able to fight unarmed in an emergency.
* Shadowhunter Peril. A memorable moment is when she is in the middle of a battle with Taylor. She's trying to kill Taylor...while at the same time commenting on her hair and asking if her questions annoy her.
* Shadowhunter Peril and raining a fiery storm down upon the Big Bad's capital city. Currently they're in the middle of the final battle, so there's no way of knowing who's going to win, especially with Lilith and Valentine still alive.
* Shadowhunter Peril has Veronica Carter, who drives like a total maniac...and her vehicle of choice is a TANK. She enjoys blowing stuff up with it as well as driving, although it did come in handy during the Assault on Alicante arc, where she distracted a horde of demons, by shooting tank shells at them. Still, Ethan is scared of driving with her, and Umbra manages to find an excuse not to go with her.
* Shadowhunter Peril He's currently king of the Infernal Worlds, so where that leaves Lucifer in the hierarchy is unknown.
* Shadowhunter Peril. He's the only character in the series to be an Ushubaen, a human with demonic energy flowing through his body, yet still manages to retain a soul that prevents him from imploding with the force of a small bomb. He is powerful enough to fight and actually injure Puriel, and angel of the Almighty himself. Nuriel, another angel, states that he once fought another Ushubaen with two of his brother angels, and that the Ushubaen completely curb-stomped the first angel to death, then killed the other one and severely wounding Nuriel before it was brought down. And since Ushubaens never stop growing in power, it's certainly possible Oblivion will grow to become an omnipotent evil being of destruction, considering how young and powerful he already is...
* Shadowhunter Peril, through a technicality, falls under this category. When she originally existed in Fan Fiction, Veronica was a psychotic vampire who had bullied her three siblings into working for her in her quest for total destruction of everything, murdered her rebellious little brother's best and only friend, killed and drained blood from the bodies of humans well after she was full satisfying her thirst, and went on a celebratory trek across of vandalism across the country after she killed her own army and attacked the opposing one (her idea of vandalism is burning everything she sees). Her reasoning for all this is because she "was just bored".
* Shadowhunter Peril wears a long, badass, black duster. Simple yet elegant, but it got destroyed in a fight with Lilith. However, he easily replaced it.
* Shadowhunters, Alec's crush on Jace was common knowledge to pretty much everyone, even before Alec was ready to admit it to himself.
* Shadowhunters all look similar enough it's very believable they're relatives.
* Shadowhunters, angelic Runes are utilized by the titular Shadowhunters to perform feats of magic and physical enhancement.
* Shadowhunters are effectively a human sub-species gifted with angelic blood and paranormal abilities for the purpose of protecting the world from demonic invasion.
* Shadowhunters, at which point he gets a giant goofy smile, blushes, stammers, and then immediately flees.
* Shadowhunters can have a variety of this with vampires, warlocks and other

supernatural characters.
* shadowhunters can move fast. In fact, both have a fighting style, which has speed as an essential part.
* Shadowhunters, Clary and Simon are each other's closest friends and confidantes.
* Shadowhunters Clary travels to an alternate universe where Shadowhunters defeated demons hundreds of years ago, causing there to be no need for them, while downworlders went into hiding to blend in with Mundane's. Clary and all her Shadowhunter friends ended up growing up with Mundane lives.
* Shadowhunters comfortable in her body. Partway through season 1 however, pressure from her family to adopt a more responsible role as a diplomat and leader cause her to adopt a more conservative look.
* Shadowhunters effects of an actual vampire's bite, but is less intense yet longer-lasting.
* Shadowhunters episode "Of Men and Angels". When Magnus is running out of strength to continue healing Luke, he asks Alec for help. Alec replies by holding out his hand and telling him to take his strength, whatever he needs to keep going.
* shadowhunter, Simon is transformed back into a human, and a short time later he becomes a shadowhunter.
* Shadowhunters. In the books, the Shadowhunters used ancient magic and tools to track demons. In the show, the Institute is shown having lots of high-tech machinery and security systems to do the tracking.
* Shadowhunters is set in New York but is filmed exclusively in Toronto.
* Shadowhunters — Magnus and Alec act as the Team Dad couple to the rest of the characters, Magnus is most notably a father-figure to Raphael and Simon.
* Shadowhunters saw his audition and said he'd be a better fit for Alec Lightwood (who is still a major character in the series).
* Shadowhunters, Simon and Raphael rarely get along, and Simon hates being a vampire, but the second a werewolf shoves Simon, Raphael and the other vampires immediately jump to his defense.
* Shadowhunters. Supposedly he has had 17,000 relationships over the last few centuries, and he's openly a bisexual man.
* Shadowhunters: The Ravener demons are shapeshifters who also have jaws that split open in four different directions like petals, with stingers.
* Shadowhunters. The series indeed has vampires, warlocks, werewolves, and countless demons.
* Shadowhunters, when Isabelle lends Clary a rather low-cut dress to wear at a party, her comment to Clary has some of this:
* Shadow in season 3. He helps Sonic and his friends out when they need it, but he remains distant and is not an actual member of the team and sometimes ends up in conflict with them due to his extreme measures.
* Shadow in the Cloud: Williams, the Maori pilot who stands out in the otherwise all-White crew.
* Shadow: It's never made clear if Ziyu had Jingzhou's mother killed and sent assassins after him to tie up loss ends, or if the king of Pei did it so that he could have one of his own men save Jingzhou and turn him against Ziyu.
* Shadowjack Watches Sailor Moon for Usagi exiles Mamoru to the couch. This confuses him as they are neither sleeping nor even living together yet. Though in the end he decides to go along with it anyway.
* Shadowjack Watches Sailor Moon has a frustrated Rei trying to get clarity on her dreams from the sacred flames. Instead what she gets is this.
* Shadowjack Watches Sailor Moon has Future Ami explain why she thinks this is so to past Ami.
* Shadow Keep: The Search, you... keep on playing. You can explore a bit, look around all the various maps, etc. If you'd already defeated all the monsters, there's nothing else to do. If you quit the game, you're called a coward and a knave — even if you've already defeated the Shadow King!
* Shadow Kiss, Brandon Lazar and Brett Ozera explained their torture wounds by claiming they fell.
* Shadow Kiss of them, at least, since a huge plot point of their relationship is

that it's forbidden.
* Shadow, Knuckles eventually ends up having this relationship with Sonic over time. Their usual spats lack any real malice and are treated more like playful teasing.
* Shadow Kraata, colored purple, represent the "highest" and most dangerous form of the evolution of Kraata slugs.
* Shadow Kunikazu in particular is a much more sympathetic character.
* Shadow Lake will briefly wake up and attack the Master Detective before collapsing again right before hitting her.
* Shadowland Power-Man tie-in, Victor Alvarez the new Power-Man is confronted by his mother about where he's getting all of the extra money he's been providing to help pay the bills since she found out he actually quit his old job working at a pizza parlor (and the money he's been bringing in is too much to be explained by a job like that anyway). She accuses him of drug dealing, not knowing he's been earning money as a superhero for hire.
* Shadowlands agrees to marry Joy in a civil ceremony so she can stay in England, as a personal favor. He eventually falls in love with her, and they have an actual wedding.
* Shadowlands are created whenever there's a massive act of slaughter in a concentrated area. They're half-open gates to the Underworld that open all the way when night falls, and are often populated by hungry ghosts and zombies.
* Shadowlands are mindless creatures which emerge from the In-Between to devour anima. When there aren't easy sources to consume, they'll devour the fabric of the afterlives themselves, causing entire portions of the realms to break off and drift into the In-Between.
* Shadowlands at the time, turned both the company and their flagship game into a laughing stock.
* Shadowlands: Both Jack and Joy were in or near middle aged at the time of their marriage.
* Shadowlands combines Joy Gresham's two sons into one. This is also done for the film version; the original teleplay kept both sons.
* Shadowlands. He merely served as a regent during Classic because the aforementioned Anduin was too young to rule.
* Shadowlands Kyrestia the Firstborne, the Archon of Bastion, who is normally friendly and thus unattackable. Turned out that she had a special on-death text prompt and trigger that kills the entire party, which led to speculation that keeping her alive was originally part of the objective of the boss encounter she appears in.
* Shadowlands sees Sylvanas Windrunner get her comeuppance for her many crimes, as the Jailer leaves her to be captured by the Alliance and Horde after her final defeat.
* Shadowlands, the story of C. S. Lewis's marriage to Joy Davidman Gresham, ending with her death. True in broad outline, but the film deletes one of Joy's two real-life sons. On Lewis and Joy's vacation in Ireland, he drives a car, while in real life Lewis notoriously never learned to drive. The film omits a major experience they shared, a trip to Greece after Joy's cancer returned. As a minor point, Lewis's brother Warren is shown as present at Lewis's first meeting with Joy; he wasn't. Most importantly, Lewis was far from the ivory-tower bachelor professor, ignorant of both women and suffering, portrayed in the movie. His mother died of cancer when he was a boy, and he was wounded in World War I. Until shortly before he began corresponding with Joy, he and his brother shared a bustling household with the widowed Mrs. Jane Moore, whom Lewis considered his foster mother, and her daughter.
* Shadowleague books, Aliana convinces Galveron that this might be true, in which case he would be most fit to be leader.
* Shadowleague books- he has the personality of a bad rainstorm, whereas she is never seen to frown.
* Shadowleague books, pokes fun at this trope on occasion, saying that the only truth in it lies in the fact that men think it's true, and thus avoid strong women

because they don't want to be looked down on.
* Shadowleague—the hundreds of different sentient creatures throw them off.
* Shadowleague who died of the invading vampire-creatures, the plague or various other causes throughout the upheaval up until the main characters fix most of it.
* Shadow leeches, on the other hand, are more difficult to describe... they look like
* Shadow Link holds this attitude toward Princess Zelda at one point, in the manga adaptation of
* Shadowlords, has the option of starting a rather interesting romance with him.
* Shadowlugia249 (infamous in the fanfiction mocking community) seems to follow a very strict formula in many of his stories: loner protagonist hates his life, buys a toy in the form of an animal from a video game and gets transformed into said character by magic. After his transformation said loner is always happier with his life. This is a more jarring example, especially to those outside the small niche he's aiming these fics at.
* Shadowlurker meme, a.k.a Horrifying House Guest, Never Alone or Uninvited Guest, the advice animal version of this.
* Shadow Madness had a disembodied telekinetic head by the name of Xero von Moon. He was kept alive (and presumably afloat and able to speak) by a thin metal ring at his neck, and fought primarily with kinetic bolts (though he could resort to a headbutt).
* Shadow Man contained some genuinely creepy music and sound effects throughout, but none more so than the theme to the area called the "Playrooms". Here, a decidedly on-key music box plays along with the background noises of giggling children, horrified screams, and the bone-chilling sounds of someone being ripped apart with power tools.
* Shadow Man features the Dullahan as one of the Grigori Sephiroth, and his head detaches and flies about the arena while his invulnerable body chases the player. Oh, and Shadow Man calls him an asshole.
* Shadow Man from the comic series and games, would be an example here. He's explicitly a zombie through voodoo, though only at night, or in Deadside. Otherwise, he's a living human.
* Shadowman has the Cadeux, 100 of which can be traded for a life bar extension.
* Shadowman. How a gun that shoots spirit energy can damage a rock in the first place is a different mystery.
* Shadow Man is a vast zombie-ridden wasteland with sprawling rivers of blood where everyone goes when they die.
* Shadow Man: One level is through a crashed and bashed subway system in order to get to Jack The Ripper. No, really.
* Shadowman the main character is tasked with tracking down and killing five serial killers and take away the dark souls that empower them. Three of them are in the same prison, and have started a riot. Because the lockdown prevents the player character from exploring the whole prison, he must use portals in Deadside to access different parts of the prison.
* Shadow mastiffs are evil canines from the Plane of Shadow, capable of terrorizing their prey with their howls, or disappearing completely into patches of shadow from which to stalk their victims.
* Shadow may be even more obvious in fact. He's almost as strong as Knuckles, as fast as Sonic thanks to his
* Shadow, meanwhile has hoverjet-equipped white and red shoes that look
* Shadow Men both wear these in one scene, apparently just so artist Andrew West could have their enormous monitor reflected in the shades.
* Shadow-Mirror organization: They actively seek to use endless cycles of war to rapidly advance Human knowledge.
* Shadow Mirror's Soulgain is referred to as Mustache Man (or White Wrath in the English version, despite it being blue), while Zweizergain is referred to as Horned Man. The Shura gods Ialdaboth and Valefor are both referred to as "the haired one" by the EFA until Folka joins and tells everyone their actual names. Meanwhile the Shura refer to Compatible Kaiser as the "Red Demon".

* Shadowmoor's cinders, fire elementals left bitter and hateful by their smothered flames, posses some knightly cards as well. Examples include the
* Shadowmoor while the plane is in its peaceful, pastoral Lorwyn phase.
* Shadow Moses Project in Unreal Engine 4. After hopes that the project would be officially supported, the project was cancelled in 2016 due to a cease and desist.
* Shadow n Essence. An interesting idea, but nothing really came of it.
* Shadow. Not necessarily lost, but has no contacts with other planets, reverted to feudalism and a bicycle is the most complex device they can make. The planet is tidally locked and the only habitable area is a former island arc and a continental slope in a dried ocean, which means very steep mountains. The only reliable fast transport are the local giant "eagles", which led to formation of military aristocracy of people small enough to ride them.
* Shadownova, a group of normal humans (and a few Espers) who have decided they want complete control over everyone outside their own group.
* Shadownova and is extremely angsty and emotionally vulnerable most of the time.
* Shadownova are described as Espers. While this implies psychic powers, only a few of them really fit the description of a psychic.
* Shadownova is suddenly stabbed in the neck by Cam, even though he was bleeding to death anyway, interrupting his last words to Iris.
* Shadownova: the crowd's lack of features is a representation of how Iris sees them.
* Shadownova the Everto do this a lot. One attack on a group of people who can see through the masquerade sets the entire plot in motion. Cameron, one of the Everto, then tries to make Iris, the only survivor, feel like it's her fault everyone had to be killed because she could see through the masquerade even though the ability to do so is completely involuntary.
* Shadow of a Doubt that her husband Gordon had an interesting idea for a novel that she thought would make a good movie. His idea, called "Uncle Charlie," was based on the true story of Earle Leonard Nelson, a mass murderer of the 1920s known as "the Gorilla Man".
* Shadow of Another Hero, Link looks identical to a boy that Zelda once knew, except that the current Link has green eyes.
* Shadow of Another Hero: Link wonders if Dark Link is his shadow or whether he's the remains of a previous Link.
* Shadow of Another Hero, Zelda goes into a crying fit after learning that she has been asleep for roughly 700 years.
* Shadow of Atlantis and later for the 32X, was ultimately canceled in 1997.
* Shadow of Chernobyl has Spetsnaz special forces soldiers and Military Stalkers, who have the two best non-exosuit armors in the game.
* Shadow of Chernobyl, when you enter the Yantar factory complex, you'll come under the effects of Lab X-16's psy-emissions. Your screen will get a whitish-yellowish tint, a strange sound will play every few seconds, and all other sounds (including your own gunfire) will be a little drowned out. The effect is lessened if you have the calibrated psy-protection helmet— it's more pronounced if you have the non-adjusted helmet, and it's even worse if you don't have the helmet at all. Additionally, staying near a Controller or Psy Dog for too long will cause blurred and double vision as you are influenced by their psy-fields.
* Shadow of Destiny, Eike Kusch, a de-aged immortal bishounen with recurring permanent amnesia, gets together and lives happily ever after with his biological daughter Dana, who was switched with another child as an infant in medieval Germany, and brought to the present day as a baby by the manipulative djinn Homunculus, in one hell of an insanely convoluted backstory. Neither of them apparently know they are actually blood-related, and it is unclear whether or not Eike still has eternal youth.
* Shadow of Destiny has fairly limited facial animations, so most of the characters look like this at some point, but Eike spends virtually the entire game in a state of Dull Surprise. It doesn't help that his English voice is fairly monotone.
* Shadow of Destiny: In this game the protagonist Eike Kusch gains the ability to travel through time.In the second chapter he meets a friend who owns a museum

Eckhart Brum whose cat has just had a large litter of kittens.In a later chapter Eike travels to 1902 and meets Eckhart's grandfather Alfred Brum.Alfred has a daughter Sibylla who is lonely and Eike decides to give her kitten.Eike returns to the present and then gives Sibylla one of Eckhart's kittens which will inevitably become its own ancestor.
* Shadow of Destiny more times before he can discover who is trying to kill him and why.
* Shadow of Destiny. The whole premise is that the main character is trying to change history so that he doesn't die; being killed results in living through the events prior to his death again until he gets it right and survives. Amusingly, in one part of the game it's possible to go through the same conversation for a third time, which results in the main character pre-empting what he knows the NPC he's talking with is about to say.
* Shadow of Destiny uses San Dimas Time; since the time in the present is counting down to the time of your inevitable death, it puts a time limit on all the puzzles you need to solve in the past, even this doesn't make much sense.
* Shadow of Destiny, with Eike and Dana living happily ever after, despite secretly being biologically father-and-daughter, in Ending E.
* Shadow of Doubt movie. Salli complains that such a creature shouldn't be able to move, and Ali responds that the aliens who made it, "... laugh at the Square-Cube Law!"
* Shadow of Freedom, and aren't designed to withstand the bona-fide antitank weapons.
* Shadow of Freedom because the Manticorans, upon finding this out, will either stretch themselves thin out of an obligation to help people who genuinely thought they were receiving Manticoran aid, or leave them to their fate and look like they stirred up rebellions and hung them out to dry. The fact that they do in fact provide significant (but typically insufficient) material aid to the rebels also serves to further inflame relations between the Manties and the Sollies, as the Solarians believe the Manticorans are helping the numerous uprisings.
* Shadow of Freedom raises the stakes with this conversation between Sir Aivars Terekhov and Brigadier Yucel:
* Shadow of Her Own: While talking to Lena, Scrooge McDuck revealed that he blames himself because Magica De Spell created Lena to use against him and abuse her because he accidentally turned Magica's brother Poe De Spell into a non-sapient crow and did nothing to help him. In tears, he hugs and apologizes to her for all the abuse she suffered under Magica because of his pride in refusing to see what his villains could do. Lena assured Scrooge that the abuse she suffered under Magica was not his fault and thanked him for all he did to help her.
* Shadow of Israphel served as the cameraman at the time, and thus the awesomeness was not seen. Subsequently, the fight had to be reshot and took considerably longer.
* Shadow of Israphel they're being voiced), leaving several characters with either incredibly out of place voices or voices that change with every appearance.
* Shadow of Revan between the Republic and Empire is over and the romance must end, either because you're forced to go back to being enemies or that everyone will be busy with other things.
* Shadow of Revan introduces the first full same-gender romance options in SIS agent Theron Shan and sith lord Lana Beniko, both of whom can be romanced regardless of gender or faction.
* Shadow of Rome: The player has the ability to scare opponents into peeing themselves. In fact, it's one of the game's side goals.
* Shadow of Saganami. In a mild divergence from trope the majority of their instruction comes from officers, such as Lt. Hearns, with the wise old senior NCOs only making cameos. Hearns herself also qualifies, as she's incredibly junior to be their Officer Candidate Training Officer, having only a couple of years on them.
* Shadow of the Bear is a philosophically-inclined collector of art and literature.
* Shadow of the Beast, despite its high-fantasy theme, has airships floating across the sky for no clear reason.

* Shadow of the Beast is set in a Roger Dean-inspired fantasy world called Karamoon, which features sword-wielding orcs, medieval architecture, goblins, morningstars, mechanical claws, jetpacks, and (in the third game) robots.
* Shadow of the Beast, which gave him a breastplate). In the third game he is fully human and wearing modern clothes, but still shirtless (the opening depicts him with a shirt, but his in-game sprites are clearly lacking).
* Shadow of the Colossus , a blogger reporting on giant monsters found around the world. The campaign featured videos - both amateur and professional - of five of the Colossi being unearthed.
* Shadow of the Colossus, all of the music is orchestrated. It also only starts playing when you encounter the Colossi.
* Shadow of the Colossus are created from the earth itself. Their hairy bodies are actually composed of dead grass, and once they're defeated, they crumble into dirt and mold themselves into the ground.
* Shadow of the Colossus because of the rather low placing of the weak spot.
* Shadow of the Colossus, could be counted. If she's hit with an exploding arrow, falls from a low cliff (which could permanently cripple a real horse), or gets shot by Basaran, the most she'll do is limp for a while — and she'll even stop early if you jump on her back.
* Shadow of the Colossus featured sixteen colossi that are not named in-game. Eventually names started to pop-up with sources claiming to be from either Dengeki or Famitsu, which are usually Word Of God sources for Japanese games. Fumito Ueda eventually stated in the official artbook that none of the colossi have names — only nicknames given by the staff during development.
* Shadow of the Colossus features a huge assortment of weapons and items, all of which can only be acquired after you've beaten the game. They can't be used in the Time Attack mode, but have some use in a second playthrough. The exception is the Sword of the Sun, which enables you to use a light beam anywhere. In this game, light beams direct you to the next Colossus or, if you're in battle, its weak points. By this stage of the game, you'll have fought all of them at least twice and know where their weak points are on both difficulty levels.
* Shadow of the Colossus for the entire "fight", only trying to shake you off if stabbed.
* Shadow of the Colossus has this as a main gameplay mechanic, where Wander's Sword is used to locate the next enemy, as well as its weak points.
* Shadow of the Colossus? Indeed, director Fumito Ueda is on the record as wanting each player to form their own story, and boy has the fandom taken him up on that.
* Shadow of the Colossus in the artbook, it's the longest colossus at 200 meters (656 ft.) long.
* Shadow of the Colossus is a case of this, but then again, there is never any doubt that the Colossi would leave you (and the rest of the world) alone. You are the one going into their lairs and stabbing them in the head or armpit because of a deal with an ancient, morally ambiguous entity.
* Shadow of the Colossus is very short, roughly 7 hours but only if it's your second (and so on) playthrough. Because in your first one you probably didn't know how to kill the Colossus, so one battle could easily spanned for 1-2 hours. It is after all, also a puzzle game.
* Shadow of the Colossus, Malus is described as being "similar to a lighthouse. What with its seaside location, glowing bangles and probably being able to sink an entire fleet of ships."
* Shadow of the Colossus: Mono was apparently sacrificed due to a cursed fate shortly before the story starts.
* Shadow of the Colossus. Plus some help from a horse that's apparently Made of Adamantium.
* Shadow of the Colossus reasons, since their world has obvious supernatural elements incorporated into it.
* Shadow of the Colossus runs at maximum speed for as long as you want her to (unless you run her into a wall or cliff, in which case she'll halt), requires no care, is incredibly stoic around the giant monstrosities that are the colossi, and

when she's thrown around by them she never gets injured for more than a few seconds.
* Shadow of the Colossus. She's got the birds and fawn and everything. Even the squirrel looking up at her.
* Shadow of the Colossus takes this as a primary theme. You have to kill Colossi to advance the story, but it's heavily implied that at least some of them are perfectly peaceful and they don't deserve to die.
* Shadow of the Colossus, there are two colossi that swim through sand. One essentially behaves like a large sand dwelling snake, whereas the other one actually flies, but when first encountered, is living in the sand, and breeches like a whale.
* Shadow of the Colossus unlocks a Hard Mode, as well as Time Attack options. Successfully completing Time Attacks allows you to gain magical items in what is normally an item-less game. Your stats will also carry over, and you'll need to beat the game multiple times if you want to build up the strength to climb the shrine to the top.
* Shadow of the Colossus via this method, with the creatures often having more than one, being in really hard to reach places, or requiring a lesser weakness be exploited before the real one opens up. Finding the weak point is fairly straight forward. Staying on the thing long enough to damage it while it bucks about trying to throw you off it? Less so.
* Shadow of the Colossus vomit since it seems to be gaseous, but the general effect is the same.
* Shadow of the Colossus, Wander can climb mountain-high monsters and still be unable to scale a few mountains in the valley with relatively gentle slopes.
* Shadow of the Colossus, Wander will get progressively dirty and bloodied through the game, as expected of someone who fights walking mountains. He won't immediately show it though, as his appearance only updates after a colossus dies and the respective cutscene plays out.
* Shadow of the Comet had a envelope which contained some of Bolskines letters and a report from the mental institution he was committed to, detailing his mental health decline.
* Shadow of the Comet, the player gets to read a few pages of the Necronomicon, although he's been warned that it would drive him crazy. (he can't move forwards in the plot without doing so) Apparently, it's safe to read it as long as you don't take it away from the room it was stored in.
* "Shadow of the Condor". When Bandit first meets Baron von Freulich he growls at him. Later von Freulich tries to murder Race Bannon.
* Shadow of the Conqueror after the mission by giving him Blackheart's ship and considerable fortune.
* Shadow of the Conqueror, Ahrek prompts him to make a joke of his own. Daylen responds with this:
* Shadow of the Conqueror also attained the same rank, with the golden mark to prove it.
* Shadow of the Conqueror also doubles the user's speed as a secondary effect.
* Shadow of the Conqueror, and not the least bit shy about letting the world know how they feel in the most bombastic manner possible.
* Shadow of the Conqueror being linked to the person who provided the blood.
* Shadow of the Conqueror, but women are the heads of every household and a singular queen is the ultimate ruler.
* Shadow of the Conqueror by giving the most infamous and feared pirate in its setting the name "Blackheart."
* Shadow of the Conqueror. By the end, he knew that wasn't true, and that he'd become a compulsive rapist of young women in every way, racking up over four hundred victims.
* Shadow of the Conqueror, can achieve the same effect with a steel warsword.
* Shadow of the Conqueror can become Lightbinders, fearing that the individual nations will form their own armies of Lightbinders if they figure out the secret to the Vigil. When Daylen gains those powers by accident, they immediately start

hunting him down to force him to join their ranks.
* Shadow of the Conquerorcontinents floating above Tellos, so relative to Tellos, those fit this trope.
* Shadow of the Conqueror could bring to his forces by inventing new engines of war. Even in the present day, he remains the most skilled sunsmith who ever lived, creating things that other engineers regard as impossible wonders.
* Shadow of the Conqueror dead. Daylen recognizes this, which is one reason why he absolutely refuses to kill them.
* Shadow of the Conqueror ended up pregnant. His "contraceptive measures," however, failed spectacularly, resulting in dozens or hundreds of bastards.
* Shadow of the Conqueror. For bonus points, he then throws said rapist straight through a brick wall and out into empty air to plummet to the street below.
* Shadow of the Conqueror, Hamahra was ruled by an aristocracy evil enough to murder Daylen's entire family after he started a revolution against them.
* Shadow of the Conqueror. He immediately wishes that he didn't have this image in his head.
* Shadow of the Conqueror, he's brought aerial destruction like nothing his world has ever seen, as well.
* Shadow of the Conqueror, he takes the opportunity to tell him and everyone else that he's a chronic liar who tells millions of lies.
* Shadow of the Conqueror in order to defeat Dayless and destroy the Dawn Empire.
* Shadow of the Conqueror is to get back home to reunite with his beloved sword.
* Shadow of the Conqueror makes him instantly regret this, and he apologizes by the next page.
* Shadow of the Conqueror out once and for all. The problem was that he tried to do so via militaristic expansion, hence his title, "the Conqueror."
* Shadow of the Conqueror possess this ability, which they can also use on themselves in a pinch. This and their religious nature makes them basically a stand-in for D&D-style clerics.
* Shadow of the Conqueror shortly after he gets his powers, starts slaughtering criminals as his first act of fighting evil. While there is a law in place to clear people of killing rapists and murderers that they catch in the act, he eventually is forced to turn himself and be interrogated to determine if he was truly justified or just committing murder.
* Shadow of the Conqueror starting with every single aristocrat in Hamahra, then every noble in the neighboring countries, and then anyone who spoke out against the Empire or Emperor Dayless.
* Shadow of the Conqueror. The de facto religion of Hamahra, Lightseeking, seems to be based on this.
* Shadow of the Conqueror. The results are ... messy, to say the least.
* Shadow of the Conqueror: The sky is bathed in eternal light and it never becomes night. When there is a night, the night lasts for decades and monsters called Shade come out.
* Shadow of the Conqueror turning any human caught in it for 24 hours or longer into a mindless creature of pure evil called a Shade.
* Shadow of the Conqueror who only stays alive because he believes it's the Light's will, is happy to accept.
* Shadow of the Conqueror wreak havoc on the younger and less hardened people unfortunate enough to be on board.
* Shadow of the Dragon at Sakura's school, is stated in chapter 19 to have raped at least seven girls.
* Shadow of the Dragon: n chapter 13, it's established that Sakura, Tomoyo, Rika, Naoko, and Chiharu's mothers are similar to their daughters, albeit with slight differences:
* Shadow of the Dragon to destroy Sakura's reputation. One of said boys, Renji, who was one of Reiko's one-night stands in life, knew enough about Reiko to realize it was her: as he puts it, Sakura doesn't play with her hair, insult people, or speak crudely, and couldn't have known the room they did it in was private, all of which Reiko did.

* Shadow of the Dragon who has been causing trouble at the school for a ''very long time) until after she discovers he's been arrested for trying to rape Tomoyo. Of course, this is at least in part because she never returned any of the school's calls or showed up at any parent-teacher conferences.
* Shadow of the Hegemon: Peter and his parents take Bean and Carlotta to Leblon, a real-life Brazilian restaurant in Greensboro that Card often raves about in his review columns. Apparently, he thinks it's so good that it'll survive about a century of the Formic wars and chaos and still exist in essentially the same form!
* Shadow of the Mithril Mountains, Duviel — the Elven queen — describes her race as a withering one.
* Shadow of the Raven's "Annabel Lee" is played on a music box, though the result is more melancholy than scary.
* Shadow of the Templar. In "High Fidelity", Simon admits to his team and to his boss the nature of his relationship with Jeremy.
* Shadow of the Templar, Jeremy Archer has a nifty pair of goggles that have a lot of technology suited for a thief.
* Shadow of the Templar), Jeremy is all too happy to encourage Simon to do so.
* Shadow of the Templar Jeremy is captured and handcuffed by Team Templar. When the team decides that it's safe to release Jeremy from the cuffs, he casually tosses them away before they can even reach for the key.
* Shadow of the Templar, Jeremy, normally calm and emotionally unaffected, suddenly kisses Simon passionately and seems to be about to tell him something important. Of course, they're interrupted before he can get it out.
* Shadow of the Templar makes their current relationship a helluva complicated one.
* Shadow of the Templar, Sandra's jealousy of Mike's relationship with Diana is one of the major things that lead to them becoming a couple at the end of the third book.
* Shadow of the Templars edition attempts to pad this out a little by having Nico's inner monologues during her segments say she's comforted by having George working with her, but since these segments are bolted on to the existing plot she still doesn't act any nicer to George during the bulk of the game.
* Shadow of the Templar, Simon and Jeremy are a perfect example. Despite spending years in an exclusive Secret Relationship and risking their lives for each other multiple times, they are apparently incapable of expressing their feelings for each other. Jeremy just acts like a Tease, and Simon hesitates to even think of Jeremy as his friend.
* Shadow of the Templar's Jeremy Archer gets annoyed with Simon when the FBI agent jokingly calls him Jeremiah. Turns out Jeremy's birth name was Jeremiah Harbottle, a name he gave up when he gave up his life on the streets and became a high level thief.
* Shadow of the Templar straight when the FBI calls him up for help in catching a thief with an identical M.O. and a murderous streak.
* Shadow of the Templar, takes out his jealousy of Jeremy's ex-boyfriend on Jeremy.
* Shadow of the Templar, their general rule of thumb seems to be that "standard procedure" is a good Plan B. All the same, they have a reputation for getting things done.
* Shadow of the Thin Man. Although it's with a horse race. Nick and Nora Charles are looking forward to a relaxing day at a racetrack, but when a jockey accused of throwing a race is found shot to death, Police Lieutenant Abrams requests Nick's help.
* Shadow of the Thin Man, detective Nick Charles slams the phone down without saying goodbye.
* Shadow of the Thin Man, Nick and Nora attend a wrestling match. When the man running it says that they are in for a great match, Nick quips "How do you know? Were you at the rehearsal?". Later on they leave while the fight is still going on, with one wrestler in a painful looking hold and groaning with discomfort. As she passes the ring, Nora tells him that she hopes he gets out of it okay. The wrestler stops groaning and thanks her for her concern in a perfectly normal tone of voice.
* Shadow of the Thin Man; they will tell the press that the same person who killed

the jockey killed the journalist, and the murderer will put forward a suspect to take the fall for both crimes.
* Shadow of the Tomb Raider, Lara lampshades an ancient blade trap that lines an entire wall still being in good working order, but in other locations, the traps/set-pieces collapse just as Lara interacts with them, or were triggered long ago and are now locked in position.
* Shadow of the Tomb Raider through its ear and into its brain, killing it instantly.
* Shadow Of The Valley. Light makes her start killing criminals when she's twelve.
* Shadow of the Vampire, and later says the saddest part of the book is when this fog is lifted for Dracula when he's seen preparing a meal for his guest Jonathan Harker.
* Shadow of the Vampire and that the deaths on camera would be very real as well.
* Shadow of the Vampire him!"), demanding that Schrek not eat the rest of the crew. Schrek then muses, "I don't think we need the writer..."
* Shadow of the Vampire in order to study for his role 'playing' a vampire and is saddened by the scene where Dracula leaves a meal for Jonathon Harker. Schreck then remembers when he used to have servants to do such tasks for him, which reminds him of when he had a wife, family, estates, etc, whereas now he's just a scavenger living in a ruined castle.
* Shadow of the Vampire, was a real vampire who Murnau knowingly allowed to eat his way through the cast and crew.
* Shadow of the Warrior. The former are fairly weak on their own, but are always found assisting other monsters in battle, making it easier for their allies to take you out, and the latter are fairly menacing when cloaked, but drop quickly once uncloaked.
* Shadow of the Wool Ball and its sequel, can be recognized as female because she has visible eyelashes and long hair.
* Shadow of the Wool Ball features an entire planet inhabited by evil cats who invade the peaceful hedgehog planet.
* Shadow of the Wool Ball. In the sequel, it turns out his underlings somehow managed to piece his head back together and he's alive, although with a disfigured face.
* Shadow of the Wool Ball: The end cutscene of every level shows the protagonist running away as the facility blows up. The ending likewise shows the hero and his girlfriend cheerfully running away from a final giant explosion.
* Shadow of the Wool Ball: The episode 2 boss is shown in his introductory cutscene chugging from a bottle, then lets out a loud, echoing burp, followed by a fart.
* Shadow of the Wool Ball: The scrawny-looking wizard cats are among some of the weaker enemies in the game, health-wise. Except for the black-robed wizards, who are beefier and notably tougher.
* Shadow of the Wool Ball: The titular planet, true to its name, apparently resembles a giant ball of wool (with drooping loose bits of tread) when observed from a distance.
* Shadow of Ullanor, the third and final Imperial assault on Ullanor begins with the Adeptus Mechanicus using their reverse-engineered Ork gravitic weapon to throw a few asteroids at the planet. One is converted to hold the rebuilt Imperial Fists Chapter and deliver them (mostly) safely to the surface.
* Shadow on the Sand, followed by the Lorestones in the Magnakai series. Each one Lone Wolf finds allow him to learn a new Magnakai skill by the next book.
* Shadow on the Sand Lone Wolf is confronted with Sharnazim, the elite warriors of Vassagonia, during a trip to their capital.
* Shadow Ops and was forcibly recruited into the US military's Supernatural Operations Corps. Britton's military training gives him an edge over the other members of his "coven" (supernatural squad), and after witnessing the excesses and violence and hypocrisy of the SOC, he falls back to his military upbringing and sense of honor and duty and finally rebels.
* Shadow Ops, hydromancers can control water. They can also either heat up or cool down water, allowing them to generate ice or steam as needed, which makes them

useful as medics for burn victims, or as breachers for knocking down doors or walls.
* Shadow Ops: Latents don't really have a choice about this trope. Those who manifest powers are required to turn themselves in, and doing so almost invariably leads to either military service or a degrading suppression program. Those who do not (or those who manifest Prohibited forms of magic—no, you don't get to choose what you get) are labeled outlaw "Selfers" and either killed or effectively enslaved in secret bases. Those who do wind up in the military are treated as special forces, artillery or support, depending on their powers and strength.
* Shadow Ops, one of the things all Talented can do is "suppress" the Talent of another. It simply involves hurling your power at the other, and the most powerful won't be able to use magic. Most SOC Talents of questionable training or loyalty have a "Suppression Lance", a group of powerful but untrained Talents, assigned to them to restrain the Talent should they go rogue.
* Shadow Ops Oscar Britton learn to integrate his portal-opening abilities with MCMAP. The portals can cut things (open portal, jam something half-way through, close portal, snip) and also enable him to strike from literally anywhere.
* Shadow Ops, protagonist Britton discovers that this is one of the deadlier applications of his inherent gate magic. The gates he can create instantly slice through any material when opening or closing, and Britton puts it to devastating use once he learns how to rapidly open and close them.
* Shadow Over Mystara from the first game that they "stole" to allow the party to access the final leg of stages.
* Shadowpact, Doctor Gotham's introduction has him levitating a bus full of school children as insurance against the heroes doing anything stupid.
* Shadowpact. In their first battle, Strega easily defeats her thanks to superior power and experience. However, Enchantress knew that she was outmatched and wasn't even trying to win the fight at all. Rather, she was studying Strega's attacks to analyze her spells and figure out how to undo the barrier Strega had placed on the town.
* Shadowpact is revealed to be an unknowing revival of an ancient order that appears once every few years, in different forms, with different purposes but under the same name. It is revealed, by the Phantom Stranger, that the Shadowpact always fails.
* Shadowpact, it is implied that the ancient entity (who later takes the name "Dr. Gotham", after the city that's been built over him) sleeping beneath Gotham City for untold ages has been influencing the dark trend of everything in the city.
* Shadowpact, Kid Karnevil was booted out of Hell for being too enthusiastic and continually offering the demons tips on how to better torture people.
* Shadowpact. The sword gave eternal youth, the ability to compel the truth from someone, cut through almost anything, warned its wielder of danger and could split into three swords that shot out at victims.
* Shadow People claims to be a dramatisation of real-life events, and periodically shows "archival footage" alongside the "dramatised" film.
* Shadow People depicts a sleep study conducted during the 1970s in which patients report seeing shadowy intruders before dying in their sleep. The movie follows a radio host and CDC investigator who research the story, and the story is claimed to be "based on true events".
* shadow people entails humanoid shadows appearing in the periphery of some people's vision, only to disappear when confronted, while others are seen straight on as they walk around and are often described as being extremely black or even "blacker than black". There are many explanations, both scientific and pseudoscientific, for this phenomenon, but little agreement over the true causes.
* Shadow PinAn effective attack that goes for a non-vulnerable (borderline improbable) area.
* Shadow Play – Part 1", when Twilight points out that she made more cardboard dioramas of Ponehenge than the one she just vanished, the view moves to them... just as they crumble under their own weight.
* Shadow Play – Part 2": Star Swirl the Bearded creates a white dome of force

over the whole group when confronted with the Pony of Shadows at the start of the climax. The villain doesn't do anything about it at first, too busy gloating, but then his dark magic slams against the shield, first cracking it and then blasting it to pieces.
* Shadow Play", Adam Grant doesn't die from his dreams of being executed but the fear and pain that come along with the whole thing feel very real to him, no matter how many times they happen.
* Shadow Play that she was written this way being "It seemed fun and subversive at the time" suggests that the writers have gotten tired of, and no longer endorse, the show's pro-redemption themes and messages.
* Shadow Play. The timing of the execution is due to the fact that all he knows about executions is what he sees in the movies, where prisoners are usually executed at midnight.
* "Shadow Play" uses it when Jonas Quinn's mentor scientist visits the insurgents' headquarters, bristling with activity, to hide the fact that
* Shadow Police books, work like this. Even with the Sight, it's hard to sort out the real practitioners from the wannabes, and even harder to get a toehold in the community.
* Shadow Police discovers that under the rule of the Smiling Man, Hell is a facsimile of Victorian era London.
* Shadow Police. Now they're Occult Detectives, though most of their fellow police don't know that.
* Shadow Police, Occult London is made up of what London believes about itself. The intensity and nature of Londoners' beliefs is purposefully manipulated in the series.
* Shadow Police partner. Sarah Quill is a hugely important rock for James Quill, but the horrifying nature of Occult London and Quill's own despair are putting her under strain, too.
* Shadow Police, Quill is being pursued by the Ripper. Neil Gaiman arrives to pick him up in a car and spirit him away. However, he is actually there to deliver Quill into an ambush.
* Shadow Police, Sefton makes a hallucinatory journey to visit the Rat King. When he wakes up, he finds that he is lying in the street near a bus shelter and that he has peed over himself.
* Shadow Police, the Circle of Hands includes a symbolic witch-burning as part of the ceremony to open their conference. This shows that they understand very little about the actual supernatural world, and are running mostly on partly-remembered rituals and traditions.
* Shadow Police, this is what the Smiling Man would like the heroes to believe (or, more specifically, that there is a Hell but no Heaven). Whether this is actually true, or just a ploy to cause them to give in to despair remains to be seen.
* Shadow Puppets to lead a resistance movement in India against the Chinese occupation. After a long sequence of everything going right for her against rivals she knows are better than she is, she becomes convinced that she really is either divine or favored by the gods, and carelessly leads her army into an obvious trap.
* Shadow Queen. However, she eventually discovers that should she or anyone working for her (whether the 'anyone' in question wants to or not) defeats the three heirs of the heroes in a fair contest, the curse will be broken. However, should a heir of the Three Heroes defeat her, the Queen will die.
* Shadow Raiders, a mysterious race created world engines (if not the planets themselves). This allowed the natives to not get consumed by the Beast Planet. One has to wonder who they were and why they did it.
* Shadow Raiders being a living organism. In fact, the latter is implied to actually be smarter than the Bone soldiers wearing it, and it is capable of taking over if the wearer loses consciousness.
* Shadow Raiders. Blokk was overt and militaristic, Lamprey used subtle political manipulations to destroy target worlds from within. Eventually, Blokk was killed in battle and Lamprey may have survived the season 2 battle. Being just parts of The Beast, they can just be replace.

* Shadow Raiders clearly recognized that the Beast Planet was a threat to all life in the galaxy and wanted to make sure that inhabited worlds could escape it.
* Shadow Raiders cultural, personality and agenda clashes within his shaky team.
* Shadow Raiders duology, about werewolf soldiers falling in love with human women in post- Civil War America.
* Shadow Raiders episode "J'accuse" a chalk outline is shown at a murder scene, causing Prince Pyrus to comment that he thought they only did that in holo-films.
* Shadow Raiders feature a handful of planets with engines designed by an unknown precursor race. In fact, the toyline it's loosely based on was called "War Planets".
* Shadow Raiders features an example. A race of humanoids apparently uses a race of furry, wookiee-like creatures as draft animals. The main characters assume the smaller humanoids are the dominant species, when in fact it is the "draft animals" who are both smarter, and telepathic. Though the smaller humanoids also believe themselves the dominant species; the big hairy telepaths are humoring them.
* Shadow Raiders. First, a giant metal hatch on the Beast Planet would open and a truly massive claw would come out. That claw would then reach out and grab the planet to be eaten, then pull the planet back inside the Beast Planet, before the hatch would close.
* Shadow Raiders (for the moment) but other civilizations are completely screwed.
* Shadow Raiders gives a rousing speach before the assembled forces of The Allaince before their battle against planet Remora, the Beast Planets envoy, including the iconic 'Band of Brothers' line from Henry V.
* Shadow Raiders hair, nor wear billowy clothes. Only the reptiles of Bone have moving membranes/ridges on their backs, which do move along with them. A few rare scenes features static fabrics in the throne room of planet Fire.
* Shadow Raiders hundreds die on a regular basis but the Beast dogs' weapons vaporize them so there's no blood. And the dogs themselves explode when destroyed. Though, when characters are killed with different weapons that leave bodies there's no blood either.
* Shadow Raiders—stone creatures that look almost exactly like blue or green-skinned humans.
* Shadow Raiders. Prince Pyrus tends to do this, but he mainly uses it to get around the highly xenophobic policies of his planet, which tend to get in the way of the Alliance.
* Shadow Raiders so the population hurriedly evacuates to Planet Rock's Battle Moons. Prince Pyrus waiting until everyone else was off before leaving himself, except the Vizier who volunteered to stay behind and try to ram the planet into the Beast.
* Shadow Raiders the four planets of the Cluster — Fire, Ice, Rock and Bone — each have one resource that the others need, although at the start of the series they've been raiding each other for years instead of trading.
* Shadow Raiders the spaceships used by the Beasts are made entirely of null matter.
* Shadow Realm. Seconds later Yami uses Mind Crush, either to destroy him or banish him to the Shadow Realm for eternity.
* Shadow Realms features the "worlds just work differently" type. On Embra, magic is much stronger than on Earth, not just for native residents but for magic-users who were born on Earth and therefore never had the right environment to fully develop their powers. However, a lot of Earth technology doesn't work (guns being a notable exception). Since Embra has been recruiting from Earth to help defend against a third party, people seem to be figuring out how to use magic and technology alongside each other as best the conditions will allow, and one of the player classes is skilled at channelling magic through Earth weaponry.
* Shadow Realms has people from Earth being able to travel to a world "where the magic, legends and monsters that inspired our myths are real". People from that world visited Earth long enough to inspire stories, but didn't want to stay, since Earth's low-magic environment isn't very hospitable to them (it's compared to visiting the moon).

* Shadow Realms, the Radiant Empires were prosperous, scholarly, and perfectly peaceful for thousands of years - quite an achievement on their particular world, which had previously seen multiple civilizations rise to glory before annihilating themselves in the kind of magical apocalypse made easy by that world's magic-rich environment. However, they were left unprepared for the invasion of the game's main villains, and have had to recruit help from Earth.
* Shadowrun 4th and 5th editions, one of the "archetypes" (example characters) is the Occult Investigator.
* Shadowrun 4th Edition handbook advocates gamemasters using this trope:
* Shadowrun 4th Edition has this, with more rules on Mix-and-Match Critters given in Running Wild. This includes critters who are dangerously magical, technomantic, or cybered.
* Shadowrun adventures usually have this trope as well. Even if Mr. Johnson stiffs them on their pay and dead enemies have no money, PCs can at least loot and fence the enemies' equipment. Note that, because of the nature of the setting, this extends to their opponents bodies (and not just cybernetics).
* Shadowrun a joke, if not a deliberate Lampshading of early Shadowrun writers' own tendency to trace far too much of real-world past history to the meddlings of immortal elves and/or dragons.
* Shadowrun allows characters to purchase Cool Shades. The real fun comes when you start putting visual enhancements on them.
* Shadowrun allows for this sort of thing, particularly with characters loaded up with cybernetic enhancements.
* Shadowrun; all set up in the decaying shell of an abandoned, actual mall located in the Puyallup Barrens. It gets raided regularly by the police/Lone Star, but it's mentioned in supplemental materials that these raids are almost perfunctory, and the mall always reopens the next day.
* Shadowrun also had this in its novel line, though it also featured some made-up profanity to make up for it. Like Battletech, it now has much more adult language allowed in the novel line.
* Shadowrun also has a phenomenon called "background count," in which the mana of a place can be warped by events that take place there. This doesn't exactly make the area alive, but it has an impact on anyone who visits.
* Shadowrun: Among the numerous kinds of insect spirits infesting the ruins of Chicago, mantis spirits are notable for preying primarily on other insect spirits. They'll still go after humans and metahumans, especially if they interfere with the mantis spirits' own plans and hunts, but their favored food source are their fellow extradimensional invaders.
* Shadowrun and most people have at least some. Not the magic uses though; cyberware still messes up magic.
* Shadowrun) and Seven-7, a fictional gas that can penetrate normal chemsuit protection.
* Shadowrun and Shapeshifters (who are intelligent animals able to take human shape) being the most common.
* Shadowrun and various magical threats (spells, monsters, etc.) they're reporting on.
* Shadowrun anthology, attacks by street gangs leave Wolf and a woman he's escorting without transportation. They enter an all-night pizza shop to catch their breath, and Wolf has a quick word with the employees. Next scene, they're arriving safely at their destination, where Wolf hands over both the woman and some pizzas from the delivery van he'd bribed the shop's staff into lending them.
* Shadowrun: Anyone looking at a flash-pak grenade when it's active gets an eyeful of bright, randomly strobing light for a few seconds.
* Shadowrun are hired by a Lone Star detective to prevent this from occurring.
* Shadowrun are now roughly as powerful as human hackers in the Matrix (to the point where they are options for player characters).
* Shadowrun are overseen mostly by private megacorporations, such as Austin-based Lone Star and the Knight Errant division of Ares Macrotechnology.
* Shadowrun, Ares Macrotechnology maintains a number of tactical military units

dedicated to finding and eradicating bug spirit nests.
* Shadowrun are so powerful they have sovereignty and can enforce their own laws. It's pretty common for employment to be mandatory for life, with imprisonment, death, or other punishments as a penalty for trying to quit. Extracting a (willing or unwilling) target to work for a new employer is a common and lucrative job for shadowrunners.
* Shadowrun (Ares Predator). In theory, this is balanced by the smaller ammo capacity.
* Shadowrun as part of his cover identity, to enhance his credibility with the Cutters street gang he's infiltrated. This backfires when he loses contact with his handler and needs to get word to authorities quickly, as he's afraid any other cop he contacts may retaliate against him as soon as they look up his "criminal history".
* Shadowrun a spy's entire upper body, obscuring evidence of his identity while partially subverting this trope.
* Shadowrun. A standard lunch costs $40-60 UCAS dollars. However, in the standard currency of the setting, the Nuyen, that's only 10-15¥.
* Shadowrun as the Turks once more stand before the gates of Vienna. Two cities get nuked: Damascus and Tripolis (if memory serves).
* Shadowrun: Astral perception makes the perceiver vulnerable to astral beings. In a location where the spirits are hostile, or intended to be part of the security, viewing them will likewise draw their attention.
* Shadowrun, as your body has to readjust to parts of it no longer being 'your own'. In all editions, Essence loss stunts one's ability to do magic, and depending on editions other aspects (like your ability to fit in socially or emphatise with other people or alienation issues, as well as risk of a rare mental disorder called 'cyberpsychosis') will also start plaguing a low Essence character. Hitting 0 Essence is fatal, making overuse of cybertechnology a Very Bad Thing. Fortunately, once a piece of cyberware has been installed, the Essence loss means the body has 'coped' with the original loss and thus new 'ware can be installed in its place without further loss of Essence (unless the new piece costs additional Essence on top of the original), meaning replacements and upgrades aren't a one-way street to an early grave.
* Shadowrun at some point inbetween 4th and 5th edition got hitched and had a son. Slightly subverted as they continue to interact with other runners online and are even implied to be continuing to run.
* Shadowrun Awakened (magical) creatures have a variety of allergies appropriate to their monster type, including sunlight (banshee, barghest, ghoul, vampire, wendigo), silver (shapeshifter e.g. werewolves) and pollutants (unicorn).
* Shadowrun: Awakened plants don't turn carnivorous very often, but some such variants do occur and can be very dangerous.
* Shadowrun: Awakening, the process by which magic transforms mundane creatures into variedly magical versions of themselves, affected common rats same as every other animal. The resulting devil rats are hairless, resistant to most poisons and capable of controlling normal rats, although their sensitivity to sunlight keeps them confined to the sewers and nighttime forays. Demon rats are a further variant that mutated from devil rats during the Year of the Comet, and additionally possess fur, short horns and corrosive saliva. They also have opposable thumbs and are smart enough to open latches and simple doors. Some are even capable of regeneration.
* Shadowrun, Aztlan (AKA The Country Formerly Known As Mexico) invaded and conquered parts of California and Texas (both of which had split off from the U.S.).
* Shadowrun, Aztlan (formerly known as Mexico) invaded both the southern part of California Free State and the Confederated American States, though they were able to minimize the territorial losses. California was also briefly under the control of a rogue Japanese general.
* Shadowrun, because the game borrowed a lot of other things from that novel. It also had the Program JackBeNimble, which "saved" copies of the brains of people

killed in the Crash 2.0
* Shadowrun before his body ends at the neck. The doctor gives him a refund, however.
* Shadowrun before their time, regardless of what the rules and dice would otherwise say.
* Shadowrun both subverts this trope and plays it straight. There are separate skills for different kinds of vehicles. It's easier to fly a plane if you don't know how to fly a plane but do know how to drive; it's much easier if you actually have some flying experience. But then, from 3rd edition, "for convenience, Shadowrun assumes that characters can automatically accomplish basic vehicle maneuvers, such as... taking the old helicopter for a little sightseeing hop." So apparently your characters do have a universal driver's license but then forget everything when asked to do something more challenging than moving and stopping.
* Shadowrun both used metres for ranges and kilogrammes for encumberance purposes.
* Shadowrun, but even then we're talking "skilled surgeon or engineer in a small but vital field" rather than outright aristocracy. Since being a skilled mage (requiring high Magic and Attributes/Skills) and having lots of money (high Resources) tends to collide in the Priority System, player character mages tend to down-prioritize the latter at character creation.
* Shadowrun, but then an insane AI decided to use them to perform medical experiments on the unwilling inhabitants. In the latest version, one of the selling points of the new robot assistants is that they are deliberately crippled to be slower than a person and mechanically incapable of restraining a human.
* Shadowrun by combining multiple levels of Mobility Upgrade, Strength Upgrade, and Hydraulic Jacks on a suit of milspec or modern Samurai armor, but your GM will not be pleased.
* Shadowrun called Narcojet delivers a tremendous amount of stun damage immediately after injection; only a very robust or lucky target will still be standing after getting shot up with it. The description states that the drug has no side effects.
* Shadowrun came up with the idea of having the company that hired the shadowrunners pay them in corporate scrip or company stock instead of real money. There are legitimate reasons to do this. However, they apparently didn't consider that if the shadowrunners were caught after being paid, their having the company's scrip or stock would be a dead giveaway that that company was behind the shadowrun.
* Shadowrun can do themselves serious injury by overusing their powers. Any spell cast requires the mage to roll against Drain. If they fail the roll, they take stun damage equal to the effective level of the spell, which can straight up knock them out if the spell was really powerful. However, if the mage uses a spell with a power level greater than their Magic stat, the Drain roll, if failed, deals physical damage, which can kill. Since the Magic stat only goes up to 6, and spell power can go up to 10...
* Shadowrun can have a tracking RFID chip, so tag erasers are a very common piece of gear amongst runners. The signature characters relate tales of how a single errant RFID chip can compromise a mission and make it a point to blast everything and everyone they acquire with a tag eraser.
* Shadowrun can kill a dragon and sometimes not even then, so even national governments and megacorps tread carefully when a dragon's involved.
* Shadowrun can learn a spell called Alter Memory, which allows them to do exactly that: alter a single memory, including suppressing it entirely, although the subject can recover it either through willpower or magical help. The government of Tír Tairngire cultivates a fruit called laésal, which can be processed into laés, a drug that can erase up to twelve hours of memory upon consumption and that erasure is complete; it actually "formats" the physical storage of short-term memory in the brain. Leäl is a street drug derivative commonly used as a date-rape drug that removes up to two hours of memory. Cutting cocaine with leäl creates "pixie dust." Snorting it grants increased Charisma, Perception, and High Pain Tolerance, but also shreds your nasal cavities; fortunately, it removes the last few minutes of memory so you won't recall the agony.

* Shadowrun causes the projection to be torn asunder, killing the mage in the process. Magical beings like faeries, vampires, spirits and dragons usually die shortly after leaving the atmosphere.
* Shadowrun causing its residents' collective despair to pool and attracting the Yama Kings to feast on all the bad vibes.
* Shadowrun: Certain Awakened creatures have thermographic (infrared) vision, including dwarves, trolls, dragons, vampires, centaurs, cerberus hounds and fomorians.
* Shadowrun champion Svetlana Jurjewa is known for her tactic of opening her top and flashing her breasts at members of the other team in order to distract them while one of her teammates makes a play. It's technically against the rules but so popular with viewers that she (and other female players who started copying her) are allowed to do it anyway.
* Shadowrun characters can cultivate connections that vary in function, influence, and loyalty. Being a 'connection horse' is a popular way to make a socially-oriented character extra useful: having a ton of loyal friends in high places makes running the shadows fairly easy at times.
* Shadowrun) chips/programs, which come in varieties ranging from "pornography" to "emotional overload" to "deliberate synthesia".
* Shadowrun: Chupacabras, also called blood dogs, are mutated, mange-ridded canids with long, grooved fangs that allow them to drink blood. Their mutation is imperfect and they can't actually feed efficiently enough to avoid starving to death, making them perpetually hungry and thus highly aggressive.
* Shadowrun clones getting their asses kicked by librarians or teenage wizards disabling angry natives with butterscotch syrup.
* Shadowrun, CNN itself became NN (NewsNet) when it was re-organized in accordance with Ted Turner's will.
* Shadowrun: Cognitive Fragmentation Disorder is the clinical term for infection by a nanovirus that overwrites the host's personality with its own. 100% infectious on contact and completely incurable.
* Shadowrun Companion: The Home Ground edge gives a character a bonus on using skills on his home turf. This could include the building where the character lives or a computer system with which a decker is very familiar.
* Shadowrun Corporate Sins is a competent and powerful magician he is almost completely useless regarding technology but refuses to admit it.
* Shadowrun Corporate Sins. Nonetheless, he and Cromwell do reconcile once he explains that as rough as he may have treated Cromwell he was doing what he thought was best and Cromwell admits that he probably wouldn't have survived Yomi without him.
* Shadowrun Corporate Sins universe. One of the PCs, Cromwell is a physical adept.
* Shadowrun corporation sacrifices people in magical rituals to increase profit — but since it's on their turf, it's not illegal. It's also a bit of a dirty secret.
* Shadowrun corporations: Mitsuhama was a Yakuza front company that, by happenstance, began making more money legitimately than by organized crime.
* Shadowrun cortex bombs are an occasional hazard of getting cyberware from an untrustworthy surgeon. They come in three yields, one that just destroys an implant they’re attached to, one that blows up your head, and one that’s basically an internal grenade.
* Shadowrun covered them in depth and even had rules for a 'Runner who was a Made Man.
* Shadowrun cyborgs are brains in jars that are plugged into modified drones. Brains scooped from healthy adults have a tendency to go mad from the radical shift in perception and the effects of all the drugs pumped into them, so the corps that make cyborgs prefer to use the brains of either clones or children.
* Shadowrun dead just before succumbing to all the wounds taken during the final climactic battle, making it literal plot armor... it protects the plot, even if it doesn't manage to protect the character.
* Shadowrun Decker is incredibly useful whenever faced with a problematic computer

system, but generally finds it hard to kill things without other tools. On the other hand, adepts and more militarily-focused characters are quite good at killing things, but will usually find said abilities less than useful when the prebuilt campaign assumes some non-combat personnel.
* Shadowrun deliberately became a vampire in order to hunt them on their own terms.
* Shadowrun did leave a reward in his Will if someone could create things like that.
* Shadowrun different personalities as different personality "strains" fight for dominance.
* Shadowrun does this. Almost all the game products are set ~62 years after their publication dates.
* Shadowrun does this on purpose, allowing game masters to run self-written adventures that "fill in the blanks" and tie-into the game's lore.
* Shadowrun. Dogs and cats can always identify them no matter what shape they've taken: the dogs bark furiously at them and the cats hiss angrily.
* Shadowrun: Dragonfall DLC received the Director's Cut for free (the DLC version is no longer available).
* Shadowrun: Dragonfall, if you accept a particular assassination job, choose to spare the target, then have a change of heart and kill him anyway when the client's goons show up to check on you, you'll receive your payment along with a note from the client that your performance was "satisfactory"... and that you shouldn't expect to receive any more contracts from them.
* Shadowrun: Dragonfall, the player, regardless of their gender, can say that they had once been in a relationship with Monika.
* Shadowrun - dual-wielding guns is possible, but offers such penalties to hit (splitting of dice pools, penalties for offhand firing, recoil, environmental factors, etc.) that it's just not worth it. Someone with godly skill (a Gunslinger Adept or a tooled-up-to-the-max Street Samurai) might be still effective with such an arrangement, but not as much as just using one firearm at a time.
* Shadowrun due to the nature of the players' work (performing dirty, deniable jobs for mega-corp agents known collectively as 'Mr. Johnson'). Most Johnsons refrain from tying up loose ends by killing the runners they hire because it's bad for future business to get a reputation for not being true to the deal. Mr. Js with hot heads, personal dirty laundry involved or just ignorant of the code of conduct in the shadows still sometimes try it. The Runner's Handbook splatbook notes that while a Johnson may screw himself out of future deals by wasting a couple runners, it's not really much of a comfort to the poor sods he killed now is it?
* Shadowrun engage in a variety of hiring shadowrunners to do their dirty deeds ranging from small things like stealing the lunch orders of the rival's corporate meeting to ordering the murder of a rival CEO.
* Shadowrun, especially if they also happen to be a dragon.) After a few good missions, they grow to be respected, if not feared, though the folks hiring them will often still send them on suicide missions.
* Shadowrun. Essence Loss is very bad for mages since it limits their ability to do magic, and too much Essence loss causes emotional problems, dissociative mental issues and eventually death.
* Shadowrun establishes that in certain parts of Seattle, "driving while meta" is enough to get you pulled over.
* Shadowrun eventually ending up at Catalyst Game Labs, though, ties to Thera and the Horrors had to be downplayed. However, recent editions have turned back to the idea of "Terrors" from the Fourth World returning, and even referenced the bridge they were building on the Metaplanes to cross over in earlier editions.
* Shadowrun, every few years they would need to reboot the game to keep ahead of growing technology. For the hacker type class, the original series had deckers that would have to literally plug a wire into the back of their head to go virtual. Later on, everyone has augmented-reality goggles or a wi-fi computer in their head. Many fans, however, are not as happy with this change however, as the zeerust present in the original gave it its cyberpunk charm.
* Shadowrun examples include Earth Spirit, Earth-based spells, and Sand-based

spells.
* Shadowrun executive's daughter is programmed to kill her father as soon as they're alone together. Worse, she's programmed to do so with a concealed bone spur that can't be detected on scans... and that's designed to slit her own arteries as it emerges, causing her to bleed to death and thus be unable to explain what happened to her.
* Shadowrun (FASA's premier RPG survived the downfall of its parent company and just celebrated its 20th Anniversary)
* Shadowrun favoring rebellious oppressed groups, and other such things. This allows Megacorporations to assume more power than national entities.
* Shadowrun features a number of age rejuvenation treatments. Leonization, the most expensive, restores physical age to approximately 21, a life span extension is a one-time procedure that adds 10 years to your life, while physical vigor simply counters the physical side effects of aging.
* Shadowrun features a widespread acceptance of Augmented Reality, because it's a) the way the future seems to be leaning right now and b) it's finally a plausible way to get Hacker characters out into the field rather than essentially running two separate game sessions for them and the rest of the group.
* Shadowrun features grappling hook guns, along with rules for use as weapons (dealing stun damage) and implantation as cyberware.
* Shadowrun fell in love with Queen Thayla and refused to leave her, even though his presence was destroying her land. She eventually decided to leave with him to save her people from destruction.
* Shadowrun. Figures such as Elizabeth I and (yet again) Leonardo da Vinci were revealed to have been immortal elves, left over from the Fourth World and killing time while awaiting the next Awakening of magic.
* Shadowrun; following the Second Crash, the Fading stopped, and those with the power rechristened themselves technomancers. Also the Matrix became wireless.
* Shadowrun for flavor. The only significant change since then is that the "punk" part is less prominent.
* Shadowrun (fourth edition, at least), there are numerous magical traditions based on assorted religious and philosophical beliefs, but all are equally capable paths to studying magic. In addition, spirits take on the shape of whatever the caster believes they should take the shape of; a spirit of fire can look like everything from a triumphant archangel to a happy little puff of flame depending on who summons it.
* Shadowrun. Fourth edition retained the slang but also added in actual foul language. Various regional slangs are also implied to exist: "Ruhrdeutsch" (Ruhr valley German) is a bizarre mix of current Westphalian German, Future Slang English and Japanese.
* Shadowrun game is almost killed on a delivery run in the intro of the game and part of the plot revolves around the information he's supposed to deliver.
* Shadowrun game rules. Subverted in that, while it's set in a convenience store and lots of food gets blown to bits or tossed around, the scenario assumes that everybody's shooting guns.
* Shadowrun had monomolecular whips which were often as dangerous to the user as they were to the enemy, but its Crowning Moment of Awesome has to be the monomolecular Axe, an axe with a monofilament edge capable of cutting through virtually anything. It tended to lose its edge quickly, though.
* Shadowrun had rules for suppressive fire (anyone in the target area who emerges from cover gets hit).
* Shadowrun had several Awakened (creatures descended from natural animals mutated by magic) canine monsters.
* Shadowrun has a claim to this trope via cyberware and drones. A character can install numerous holsters or integral weapons into their person, allowing a character to, at any moment, pull a heavy caliber pistol out of their arse. That last gets used as an example because one character completely derailed a GM's story by pulling a gun out of his ass to shoot the guy holding him hostage. GM was a good sport about it, though.

* Shadowrun has a coalition of Native American tribes led by Daniel Howling Coyote, incensed by their being forced into concentration camps, using the return of magic to start a guerrilla war with the USA in 2016. This results in nearly half the former US breaking away to form the Native American Nations two years later. The remaining states merge with what's left of Canada in 2030 to form the United Canadian and American States or UCAS, but the combined nation is still so weak they let Hawaii, California, and the new Confederacy go without a fight.
* Shadowrun has a framing story that involves a badly injured runner being transformed into a "cyberzombie" (i.e. being loaded up with enough cybernetics to kill him, with only incredibly powerful magics actually keeping his soul bound to his body). Game stats for the transformation, and for a ton of cybernetic gear, are given between paragraphs of his descriptions of the horrors of the transformation.
* Shadowrun has a magical drug designed to do this, Laes. It's actually illegal to have because it's so powerful. Want to kidnap someone, torture them for information, heal them up, and then make them forget everything in the last 12 hours? Done.
* Shadowrun has, among other things, Tir Ghosts, Aztechnology's Leopard Guards, Ares Firewatch Teams, and Renraku's Red Samurai.
* Shadowrun has a number of examples of this trope. The best is probably in "It's All Done With Mirrors", when a junkyard is attacked with "more ordnance.. ..than was used in all fifty-seven James Bond movies combined."
* Shadowrun has a similar amendment, as VP Kyle Haeffner assumed the presidency in the wake of President Dunkelzahn's assassination. Nadja Daviar, Dunkelzahn's former spokesperson, was picked as the new VP by Haeffner and confirmed as such by Congress.
* Shadowrun has been described thusly: "Say your mission was to get a can of coke from a vending machine. Step four can be 'pull out rocket launcher' and nobody will blink."
* Shadowrun has both "Urban Brawl" (essentially paintball or airsoft sans paint and soft) and "Combat Biker" (motorcycle polo with guns). American football is also implied to be a good deal bloodier, as players are all cyber-enhanced for increased performance.
* Shadowrun has carromeleg, an elven martial art similar to capoeira, with whirling, dance-like movements.
* Shadowrun has catgirls/catboys thanks to a spike in the mana levels when Halley's Comet swung around, triggering a wave of random genetic mutations. Most of the resulting "changelings" received random and often disfiguring mutations, but a number of cat-people also turned up. It's also possible to receive cosmetic surgery to turn oneself into this trope.
* Shadowrun has "cranial bombs", explosive devices implanted in the human skull. Depending on size, they can do anything from just making the head explode to cleaning out a room.
* Shadowrun has everything from Sasquatch to both Western and Eastern Dragons reappearing after 2012. And pretty much every tradition of magic actually works now and summons different spirits ranging from angels to kami to nature spirits.
* Shadowrun has had at least two AIs that started like this. In fact, the Renraku Arcology: Shutdown book provided rules for expert systems becoming sentient, which may as well have been a link to this page.
* Shadowrun has huge lists of electronic and breaking-and-entering equipment which can lead to this situation as easily as D&D. Luckily, the Reactive Myomer Pack now exists - a backpack made of smart materials that can shift the desired item to the top quickly on receipt of a wireless command.
* Shadowrun has light enhancing and thermographic options available for goggles and sunglasses. And also cybereyes that can be given the same enhancements. Though most metahumans already have the natural ability to see into one of those spectrums.
* Shadowrun has Parazoology and Parabotany, the scientific study of Awakened (magical) animals and plants, respectively.
* Shadowrun has players generally fitting very specific niches. If the group's only decker (hacker and cyberoperations specialist) gets killed, the group is mostly

frozen out of that entire aspect of the game. So the runners will probably go looking for a decker in need of employment. There happens to be a player in need of a player character right there, so...
* Shadowrun has quite a few family-friendly swears as part of its future slang. "Drek" is the common equivalent of "shit," whereas "frag" is the common equivalent of "fuck" - though, given the tendencies of most shadowrunners, it's used more to refer to death than sex ("he got fragged").
* Shadowrun has Riggers who pilot drones through a wireless VR interface, and Pilot programs for autonomous drones. Due to stealth concerns, PCs usually don't use them nearly as much as corporate security, of course.
* Shadowrun has Skillsofts, chips that can be inserted into implanted slots in the head to give characters skills.
* Shadowrun has the Allergy disadvantage, which comes in three grades, depending on the effect of contact with the substance: mildly annoying, exceptionally discomforting, and physically harmful. Shapeshifters automatically have Severe Allergies, typically to silver, vampires have Severe Allergies to sunlight and Moderate Allergies to garlic, etc. The really silly thing is that the rulebook has some recommendations for allergies, which include seawater and oil.
* Shadowrun has the Centurion Laser Axe, although it's never made quite clear how the laser beam follows the arced blade... All the rules state is that it can lose its focus when hitting hard materials like heavy armor.
* Shadowrun has the datajack, a port or wire usually somewhere on the side of the head to hook up to a computer. A cyberpunk character who can't "jack in" with a port in their head is not trying hard enough.
* Shadowrun has the flaws Ork and Elf Poser. Said Posers often make up or even have surgery in order to fit in with said races, but end up offending the respective races for their often stereotypical portrayals, thus the social penalties when dealing with said races.
* Shadowrun has Toxic Water Spirits, water spirits who were perverted by pollution.
* Shadowrun have a particularly brutal version of this. The gang is known for being exclusive to orks and trolls because their initiation is for the gang to surround a new recruit and mercilessly pummel them for several minutes. Fighting back or attempting to defend one's self in any way is strictly forbidden. Metahumans of other types just aren't tough enough to take that kind of punishment, and even trolls are regularly killed by it. It's pretty much guaranteed that anyone who actually lives through it will suffer injuries so severe that they need cyberware replacements.
* Shadowrun have learned that children make the best candidates. HMHVV-infected are cannibalistic so it's assumed that they'll eventually eat children. Mr. Johnson may want your group to kidnap, hurt, or kill a target child for reasons he's unwilling to divulge.
* Shadowrun. Having good contacts is key to survival if you don't wanna die or get arrested by Lone Star. Your contacts come in various ranks, which vary depending on the edition.
* Shadowrun, hermetic mages must spend several hours scribing hermetic circles for advanced magic such as sendings or summoning spiritual allies or elementals. Shamans, who are essentially the same but summon nature spirits, not elementals, do not need circles; instead, they rely on spirit lodges for their magic.
* Shadowrun, hilarious jokes, and multiple campaigns' worth of intriguing plot hooks.
* Shadowrun: Hong Kong features this as an option for avoiding a fight: the player relays lines for a less socially inclined teammate to give to security personnel to bluff them. When an impatient person steps up wanting to use the system used for relaying those lines the player must choose dialogue options to placate both him and a manager who has confronted the teammate, as the teammate is still repeating the player's dialogue verbatim.
* Shadowrun: Hong Kong is utterly awestruck by the sight of the Yama King, Quian Ya, and can only marvel at how magnificent the Queen of a Thousand Teeth is. This coming from a guy who's utterly terrified of the Triad boss you spend the whole

campaign working for.
* Shadowrun: Hong Kong thing that prevents humanity from reaching its true potential is its capacity for emotions.
* Shadowrun: Hong Kong when someone confronts you (for hogging a computer kiosk) at the same time that she's being confronted (for being in a restricted area), and you have to come up with lines that work in both contexts.
* Shadowrun. How that magic expresses (Shamanic, hermetic or whatever) however doesn't seem to be.
* Shadowrun. HVAC (Heating, Ventilation and Air Conditioning) systems have ductwork that can be used by shadowrunners to infiltrate corporate buildings. Knight Errant Security recommends that the ducts be made too small to allow entry by intruders.
* Shadowrun. If the fuel tank is broken by an attack it will explode in a ball of fire, probably killing the user and endangering everyone nearby.
* Shadowrun (if you didn't know, don't care, or were one of those who maybe should have been scoured.)
* Shadowrun. If your team has no mage or phys adept to banish or magically beat them into submission, your sammie isn't going to cut it against them. Similarly, if an opposing decker gets ahold of traffic control for your self-driving car via the Matrix, that car isn't going to help you chase down that escaping enemy any time soon.
* Shadowrun in 2011. Though in their case the dichotomy was more a matter of infrastructure than ideology, the fledgling Native American Nations didn't have many factories or supply lines, while the US Army didn't know what to do with magic yet. By the game setting (2050s-2070s) almost every faction uses a mix of magic and technology.
* Shadowrun In Asia they're called "dragon lines." Places where they cross (and greatly increase ambient mana) are called "power sites."
* Shadowrun includes a stat known as Edge which is summed up as "luck, or that certain something that makes a Runner more than just a mook." Once per point per session/adventure a Runner's player can opt to spend Edge and add a number of dice equal to their Edge stat to the dice pool. And when Edge is spent, the Rule of Sixes applies, allowing for "exploding crits" and vastly more "hits" than usual. And since humans get extra Edge at creation, one can easily create a normal human without cyberware or magic that can compete with the most minmaxed Troll Sammie or Elven Adept. ("Okay, you spend a point of Edge, roll... reroll the sixes... reroll THOSE sixes... reroll... ah hah... okay, yeah. Congratulations, you just destroyed the battle tank drone possessed by an evil spirit with one shot from your light pistol.")
* Shadowrun includes full descriptions of the new Sixth World sports of Combat Biker and Urban Brawl, as well as information about how cyberware has revolutionized boxing, baseball, basketball, and (especially!) American football.
* Shadowrun includes Native Americans being put in 're-education' camps. The re-emergence of magic let them escape and reclaim half of North America.
* Shadowrun. In early editions the Detective archetype character would not touch magic, though his cases often involved it.
* Shadowrun infectees; and the Seattle Underground, settled by orks and trolls following anti-metahuman pogroms. When a rogue Japanese general took over the California Free State, he also enforced metahuman segregation and forcibly relocated the metahuman citizens of San Francisco and Sacramento to hastily-made ghettoes outside of the cities proper.
* Shadowrun: in remote drones for aerial surveillance, in huge "cargolifters" for inexpensive bulk transport, and in luxurious cruise ships for the ultra-rich. The finale of the first Shadowrun book takes place at an airfield where a yakuza boss has just flown in on a zeppelin.
* Shadowrun: Insect spirits are incorporeal entities that possess people and turn their hosts into a human (or dwarf, elf, ork or troll)-sized mixture of humanoid and arthropod.
* Shadowrun insistence that shadowrunners don't have this and the ones that so much as try either live very short lives or are long dead (understandably, this is an

item they backpedaled on come Fifth Ed.).
* Shadowrun in such a way that the words are required… but the requirement is for the same "whatever you made up" words as before.
* Shadowrun in that instead of being able to switch between various off-the-shelf drone models, he instead has a custom drone called Koschei that can be modified in capability as the game goes on.
* Shadowrun: In the backstory, several religious groups came out against the rise of magic (including the return of metahumans and the Awakened to the world) without actually being or becoming Anti-Magical Factions.
* Shadowrun. In the title country (the country formerly known as Ireland) Junior Minister Patrick Flanagan was videotaped having sex with his curvaceous redheaded secretary in his office.
* Shadowrun is a moan or a groan such as one made by someone in fear, pain or despair.
* Shadowrun is big enough, you are your own nation. This has essentially dismantled the concept of the 20th century nation state, with the surviving governments being at best second-tier to moneyed interests that make Standard Oil look like some five-year-old kid's sidewalk lemonade stand.
* Shadowrun is conspiring with racist gangs to drive out or kill elves living in a particular neighborhood. The twist is that he's not trying to buy the elves' property cheap, but to change the demographics of the neighborhood, so it'll be the ideal location for test-marketing his company's products. Same methods, different profit motive.
* Shadowrun is named this. In exchange for swearing a fanatical loyalty to your faction, to the point that betraying them in any way is unthinkable, a character receives the ability to ignore damage penalties in combat.
* Shadowrun is not our future but rather the future of the mid 1980s. Which actually explains quite a bit, including the bulk of much of the computer equipment in the game in comparison to modern computers and the like.
* Shadowrun is one of these. Trenchcoat and fedora, too. And a .38 revolver. Just ignore the fact that he's an ork... or embrace it, actually.
* Shadowrun is only at the start of one rising cycle. A second rise in magic came with the passing of Halley's Comet in 2061, causing further mutations among humanity and plant and animal life and allowing more powerful spirits into the world, and it's implied that there's more likely to come in the future.
* Shadowrun is so convincing players tend to start using it in everyday conversations.
* Shadowrun. It gets activated ("Oops." "What do you mean, "Oops."?") during a surgical procedure, and you have a relatively short amount of time to get it deactivated. The surgeon does refund your money, though.
* Shadowrun, joining the military is one of the few legal ways to get a valid (national) SIN. As the SINless are usually treated as "probationary citizens" without any actual rights or legal protections, this possibility can be very tempting, although having a valid SIN also means the government that issued it knows intimate facts about the holder.
* Shadowrun Kane mentions in the discussion around one gun that he uses it to shoot people evacuating the ships he sinks.
* Shadowrun, laser weapons exist, and can penetrate armor better than their kinetic brethren, but several factors keep them from being used that much. They're expensive as hell, their ammo is expensive as hell, they're very hard to find, let alone get your hands on, and they can be quite unreliable in a pitched firefight. For those reasons, most runners tend to stick with cheaper, more reliable weapons.
* Shadowrun like a simple robbery due to cover-up efforts by the perpetrators.
* Shadowrun: London sprawl is commonly referred to as "The Smoke". Thanks to the relaxed environmental standards and the massive factory smoke provided by both London and Birmingham, the fog is back with a vengeance.
* Shadowrun-machine guns to the list of available guns, which are exactly what they sound in terms of downrange dakka dispatching.
* Shadowrun magazine #6, a dwarf does this with a concussion grenade while fighting

a gang of zombies. This is averted in the game itself: modern grenades are radio signal-activated and no longer have physical pins.
* Shadowrun, magic flows and ebbs. At its peak, the nature of reality becomes thin enough for the Horrors to come through, and they do. The indigenous population of Earth must then hide, if they do not want to be eaten. Several supplementary sources suggest that if metahumanity can develop its technology level to be as powerful as its magic at its peak, then the Horrors could be defeated once and for all.
* Shadowrun, magicians can use Astral Perceiving to see a person's true aura.
* Shadowrun, many people have some degree of mechanical alteration — cybereyes are the most common bit of cyberware in the world. Mages on the other hand can't use them with out messing up their Essence/magic. Also, the metahuman races are humans who have been altered by the return of magic.
* Shadowrun, meaning a hard cap that prevents you from replacing everything. (At least, with off-the-shelf stuff.)
* Shadowrun measures the size of computer memory in "megapulses". That might be for the better, as when science fiction gives measurements for computer performance using proper units, it tends to get superceded by real-world technology way too soon.
* Shadowrun: Megacorps are a major part of the setting, and in some cases have outright displaced national governments as major power players in the global stage. They typically have worldwide reach and fingers in almost every pie, although most tend to specialize to some degree — most 'corps focus on things like informatics, biotech, armaments and so on. They're ranked from "A", which are merely multinational in scope; to "AA", which start to fit the trope due to the sheer size of their assets and extensiveness of their presence across the world economy (some may even rival AAA-rated corps), earn the highly coveted privilege of extraterritoriality, and gain the title of "megacorp"; and finally "AAA", also known as "Prime Megacorps", which are truly global giants with enough economic power, clout and military capability to push around most national governments, and of which there are currently only ten (originally eight). Megacorps are rarely monolithic entities, however — all, but especially the largest, end up being complex systems of shell companies, fronts, subsidiaries, branches of branches of branches, leased territories and independent companies controlled through majority shareholding, all operating around a more or less compact central core.
* Shadowrun mentions a gay bar in Seattle that's a popular runner spot. One of the commentators then discusses a gay orc fixer he knows who likes to bring clients there (and gets disappointed if they don't look shocked). Notably, the second floor of the bar is an S&M club that caters to any orientation.
* Shadowrun: Metahumans (elves, dwarves, orks, and trolls) are classified as subspecies of humanity, which is perfectly logical since the races can all interbreed and the metahuman strains in fact came into existence when very startled human parents started having clearly inhuman babies. There are also the metavariants, which are further subspecies of the main metahuman subspecies — for instance, gnomes are a metavariant of dwarf, dryads are a metavariant of elf, giants and minotaurs are variants of trolls and satyrs a strain of orks. Baseline humanity has one metavariant of its own, the nartaki, who are distinguished by having red, blue or yellow skin and four arms.
* Shadowrun monster-book, attached in-character comments by shadowrunners include remarks by someone the SPCA would probably burn at the stake. He claims to make a living by trapping Weres (sapient, regenerating animals which can take on human form) and repeatedly skinning them, then selling the pelts. Live-butchering a type of giant regenerating shark for meat was also mentioned.
* Shadowrun. Most cyberware is powered by the owner's bioelectric energy.
* Shadowrun, movie studios like to hire mages to handle special effects since it's considerably cheaper than CGI or practical effects when you have a guy who can craft believable illusions on command.
* Shadowrun needs something of questionable legality done, so they send a mid-level employee to hire some "deniable assets" (in other words, Shadowrunners). Said

employee always uses the name "Mr. (or Mrs.) Johnson" and bears no obvious connection to his or her employer. Should the runners be caught, the corporation can wash their hands of it, as there's no visible sign of them doing the hiring. (At least, not immediately visible - any good Runner team will have hacked into the Johnson's commlink and picked up the details during negotiations.)
* Shadowrun: no resurrections, no time travel, and no teleportation. Furthermore, if you do not Awaken naturally, there is (practically) no chance that you ever will. There are several different flavors of magic-user.
* Shadowrun novel ponders the question how this would work in a world where trolls (9-foot-tall metahumans) exist. Their suggestion: Trolls are allowed if they bring a customer along who isn't a troll.
* Shadowrun novels, when an ex-government assassin gets mentally caught up in his training, and starts barking out code names for maneuvers to his teammates... who are street-thugs with no clue what he's talking about.
* Shadowrun: Nuclear plant accidents, industrial pollution and side effects of the return of magic have caused massive environmental damage.
* Shadowrun of a combat specialist, a hacker, a con man, and a mage planning an elaborate theft of a highly guarded target from a corporation, on the behest of a mysterious paymaster.
* Shadowrun offers hand razors, which are small blades implanted under the nails, hand blades, which extend along the outside of the palm and little finder, and spurs, which extend beyond the hand and can reach sword-like sizes. All self-respecting street samurai will have at least one implanted weapon.
* Shadowrun. Often the PCs will be hired to do so. Or stop someone else from doing so. Or to get back at someone who did so...
* Shadowrun, of the flaws you can take, a few of them are Ork and Elf poser, which makes you the fantasy equivalent.
* Shadowrun. One illustration had a billboard for Project Hope, with a happy family and the words "The Bravest Future". Under the billboard some Project Hope goons are giving a man a bloody beating.
* Shadowrun one million Rubles if they join forces and let the Russians keep the ship once the PCs get the information they are after. Even though there was no published New-Yen to Ruble exchange rate, the players all assumed it was a Funny Money offer and declined the alliance.
* Shadowrun: One of Harlequin's aliases is "Last knight of the Crying Spire".
* Shadowrun. One of the short stories has a video reporter tagging along on a mission to bring badly needed medical supplies to an underground group that's suffering from disease.
* Shadowrun: One sourcebook contains a section on "Armor and Clothing". The first sub-section in the next page is "Armored Clothing".
* Shadowrun on the SNES offers a completely pointless challenge: The two women runners the player can encounter also happen to be the only runners with any relevance to the plot, and may be made into permanent party members. The challenge then becomes to keep both of their squishy spellcaster asses alive for the rest of the game.
* Shadowrun, or at least it did in Fourth Edition; most nanotech-built structures inexplicably collapsed at the end of Fourth Edition's metaplot, from guns to aircraft to entire office towers. Explained in Fifth Edition: artificial intelligences being held captive in the Matrix are using nanotech to break out. If they write themselves into a metahuman, they can take over the body; if they write themselves into an office tower, their efforts tend to cause it to collapse.
* Shadowrun, paper has mostly been replaced with credits in the form of the everpresent Matrix and commlinks. However, physical cash is still used occasionally, as are certified credsticks, which are like flashdrives that contain a certain amount of money.
* Shadowrun. People with the ability to use magic are extremely rare. Schools, corporations and magical groups regularly test citizens (particularly children) for magical talent.
* Shadowrun: Physical Adepts channel magic into their physical abilities rather

than cast spells.
* Shadowrun Plan 9 has had so many sex change operations, switching back and forth from male to female, that they claim they can't remember what they started out as anymore.
* Shadowrun planning to build a Space Elevator atop Mt. Kilimanjaro, over objections of some of the most powerful nature spirits in Africa. As of the 2070s(4th edition), the Kilimanjaro Mass Driver is up and functioning, though the spirits haven't stopped fighting over the territory.
* Shadowrun, plus is full of its own quirkiness. It's not the easiest setting to initially buy into.
* Shadowrun powerhouses could finance its reconstruction in a matter of a couple of decades.
* Shadowrun powermongers, who hold non-immortal elves in nearly as much contempt as humans. Ironically, ordinary elves who just want to get on with their lives find both the "wannabes" and the nobles every bit as distasteful as other humans do.
* Shadowrun, protagonist Dirk Montgomery loses his arm when it gets burned by the magic spell of the wasp spirit queen. Luckily for him, he gets a cyber arm installed for free as a reward for taking out the insect spirit hive.
* Shadowrun: Proteus Corp built a number of "arkoblocks" (floating arcologies) off the coast of Japan.
* Shadowrun rapid healing abilities. Thus, the one throwing fireballs and healing spells gets the first clip emptied into him.
* Shadowrun (read: Cyborg). Technology and magic are however mostly separate, and except for the intrusive implants, do not impede one another. A mage can still use computers and guns fine. At the same time, more technologically complex objects are harder to cast magic upon.
* Shadowrun recoil penalties are applied any time a player wants to shoot more than one bullet in a turn.
* Shadowrun Returns. All your other party members are disgusted and want it dead.
* Shadowrun Returns also uses a simpler version of the original, where you can't install more cyberware than you can afford in Essence. NPCs in a campaign might react to you having implants, but the player is never forced to act in a particular way.
* Shadowrun Returns Altug sells real Turkish coffee for 50 nuyen a pop at his café, as opposed to soykaf at 5 nuyen. He explains that it is a special blend which even in a time when "real" coffee was everywhere would be considered a rare delicacy.
* Shadowrun Returns and agree to help accelerate his plan, which has the unintended consequence of removing the barriers protecting earth from the Lovecraftian Horrors lurking in the metaplanes.
* Shadowrun Returns and they're as smart as anyone else. Right below that is the character build, which shows a maximum Intelligence stat for Trolls that's lower than that of Humans, or Elves, say.
* Shadowrun Returns. As atonement for being made to kill her mother by a cult.
* Shadowrun Returns), both to attract customers and to seem less threatening. In private, his accent and speech patterns in German change quite remarkably.
* Shadowrun Returns claims that transplants harvested from dead bodies are becoming a dying business because grown transplants are just cheaper. Dresden still has business because the company he works for, Organ Grinders, also functions as a morgue.
* Shadowrun Returns dialogue choices allow you to roleplay this way, and the game encourages it by having some times when the only way to get payment for services awarded is to directly ask for it.
* Shadowrun Returns: Dragonfall, the trope winds up generally being subverted.
* Shadowrun Returns explains that you are currently living in an apartment that has four walls, a roof and isn't on fire. Also there are no cockroaches because they have higher standards.
* Shadowrun Returns, for good reason: The plot starts when the victim of a serial killer contacts the player through one of these.

* Shadowrun Returns Green Winters leaves behind a video diary on a series of DVDs, a medium which in the Shadowrun-verse is completely and utterly outdated. Finding a DVD-player, a screen that has the right ports to accept input from a DVD-player and someone who knows how to restore badly degraded DVDs becomes a major part of the plot.
* Shadowrun Returns "Gun Show" gets stuck to Duncan for the rest of the game.
* Shadowrun Returns) her being an eight-foot wall of horns, tusks, muscles and killer instinct.
* Shadowrun Returns Hong Kong, the player can accidentally eat some meta-human flesh in Gaichu's hide out. Or drink blood when sampling the "red wine" in a vampire's apartment. You can even get an achievement for doing both. Hilariously, if Duncan is the party either time, he berates the player for being so stupid as to eat random food on a mission. The narration comments that as long as you don't know what it is, Gaichu's people sashimi is actually pretty damn good, and you can talk him into giving you the recipe.
* Shadowrun Returns-inspired code he was raised to follow. He has even honed his swordsmanship to an even higher level than before, since ghoulhood made him even faster and stronger than he was before, but also cost him his eyesight.
* Shadowrun Returns, interrogating the spirits of murder victims is a routine procedure for the police. Although the dead do have hazy memories, they often offer unique insight that living investigators usually miss.
* Shadowrun Returns is a brunette elf with a master's degree in computer science. She writes IC programs (as in, those extremely expensive one-time computer superviruses that act as overpowered virtual reality spirit summons) when she's bored. She acts as your decker after you rescue her from a cult. And in Shadowrun canon, she eventually becomes the CEO of a Big Eight Megacorporation.
* Shadowrun Returns is an extremely by-the-book ex-soldier. This gets her into hot water when she forgets the "ex-" part, and that her new team consists of one hacker and professional anarchist, an ex-cultist on the verge of cyberpsychosis and a street-fighting shaman, all of whom have not only never even read the book, but think the book is best used as toilet paper on general principles.
* Shadowrun Returns is a subversion. At the beginning of the game Monika dies, and her death becomes key in averting a potentially world-ending plot, and in her home, the Kreuzbazar, people gush about how great she was and all the good things she did. However, as soon as you start digging, the cracks begin to appear. While she did do a great deal of good, her advice got Simmy Kim addicted to BTL sims, she never even took notice of Sam Beckenbauer's charity, seemingly because of anti-ork prejudice, and for all her claims of being an anarchist she essentially ran Kreuzbazar as her own little kingdom and clamped down hard on dissent.
* Shadowrun Returns, it somehow gets aboard your ship, taking residence in Gobbet's cabin. Even she of the bottomless iron stomach is creeped out by this.
* Shadowrun Returns: Racter mentions that he speaks 15 languages. However, he is only literate in twelve of them, and, much to his chagrin, never got the hang of Arabic. He gets bonus points for having done it all the old-fashioned way, without datajacks and linguasofts.
* Shadowrun Returns says Gobbet's favorite brand of cup noodle smells like insect repellent, and the Shadowland boards are full of horror stories about people who made the mistake of taking her restaurant recommendations. It comes with being a shaman with rat as her totem; she can eat things that would actually sicken most metahumans.
* Shadowrun Returns (specifically, Hong Kong) has Ku Feng, a vampire. As the game is set in Hong Kong, upon encountering her, your character has the option of snarkily pointing out that she should be hopping, not walking.
* Shadowrun Returns still wears his Red Samurai armour, which makes sense since he's already on their 'kill' list anyway for being a ghoul and the armour is one of the best available in the Sixth World.
* Shadowrun Returns. The backgrounds are standard 2D artwork. The advantage here is there is no need to store animation frames for all the possible weapon/armour/implant combos in all the required actions and poses. It also allows

implants to be represented easily by re-texturing parts of the character.
* Shadowrun Returns when you compare an assault rifle wielding Street Samurai to a Mage or Shaman. This is due to the fact the Street Samurai's weapons (guns in particular) and weapon skills will always out damage the Mage's spells (some of the Mage's spells have at least a turn for cooldown).
* Shadowrun Returns with you to the deckers' convention will lead to at least two comments on his 'cosplay', one noting that his (authentic) Red Samurai armour is the wrong shade of red and the other geeking out over Gaichû's 'commitment' by making his Red Samurai 'replica' out of actual metal instead of just going with cardboard or styrofoam.
* Shadowrun: Rockworms are about as close as Earth life can get to this even under the influence of magic. They still retain carbon-based DNA — silicon atoms are far too large to fit within its structure — but utilize silicon in most other systems, require carbon only in trace amounts and get along by eating silicate minerals as their chief food source.
* Shadowrun: Rockworms are Awakened earthworms about two meters long, with three-lobed jaws, lots of strong, sharp teeth and corrosive saliva. They use these to bore tunnels through solid rock, digging extensive tunnel systems. They don't prey on other animals, but their tunnel systems can and will cause large collapses when they grow too big — and they're just as happy eating the concrete in dams, highway supports and buildings as they are eating rock.
* Shadowrun RPG offers these as a type of cyberware. The end of the gun is in the palm, and locking one's hand back links it to the rest of the gun barrel. Rarely used as typically not worth the cost or essence, it does allow one to use their hand though. There was also a picture of a character with the more traditional gun as a hand in the older Critter's book.
* Shadowrun RPG where the police (Lone Star) are a dangerous paramilitary unit that all player characters should try to avoid. Although, in some campaigns (fortunately, not in any of the official campaigns) they still become bunglers when the player characters are around.
* Shadowrun, runners can make good money off pirate radio operators, underground rebellions, or rival governments/corporations from missions involving digging up and airing some corp or government's secret dirty laundry.
* Shadowrun: Runners sometimes get hired to do a courier job. One memorable one was to deliver a dragon's egg. Some characters can even be specialized in the job, with headware designed to carry data that can only be extracted by someone with the proper key.
* Shadowrun's actual Chunky Salsa Rule is a little more forgiving than most. Noting that a typical troll PC who sticks his head in a tank's main gun barrel will die around 100 rounds after it fires, the rule allows the process of dying from wounds to start further along if the attack had a Power greater than 1.5 times the victim's Body. In the given example this rule would most likely result in near-instant death.
* Shadowrun's buildings, right before kicking them right out of his territory. Many of his attacks also happened to pinpoint several corrupt corporations, as though he'd planned it all along.
* Shadowrun's DocWagon High Threat Response Teams are Combat Medics For Hire. In many cities they or their competitors are the only ambulances in operation. Notably, DocWagon does not care whether or not the patient has a SIN — the SINless just have to pay for at least the basic contract (5000 Nuyen per year) in advance.
* Shadowrun section) and still omnipresent on the streets in 2080. It's not nearly as flashy or fancy as the Alpha, but costs less than half on the black market, is street legal with a license in the UCAS, and is the go-to automatic for gangers and aspiring Shadowrunners on a budget.
* Shadowrun setting may or may not be wiped out by the Horrors, depending on how soon they break through into reality and whether technology gives more of an advantage to them or us. Oh, and whether or not your game master acknowledges that Earthdawn ever happened.

* Shadowrun, several of the characters' tracks are opposed to each other.
* Shadowrun several times. Their last kick at the can contributed to Crash 2.0, which involved EMP bombs (to cripple the Matrix) and conventional nuclear weapons (to crack open major fault lines). Although the cult's leadership was all killed and most of their activities terminated with extreme prejudice, Winternight continues to taint people's views of Norse magical traditions.
* Shadowrun shortly before the start of the Sixth World. They're essentially a global, tens-of-millions-strong demographic of regular, everyday people with dwarfism and pointy ears, though not without a few quirks:
* Shadowrun. Skilled counterspellers usually throw more dice against spells than their casters can throw to cast them, making magic somewhat pointless against them.
* Shadowrun, "slave chips" can be used to paralyze a subject (usually a prisoner) or overwrite his personality with a new subservient one, for example to turn someone into a sex slave.
* Shadowrun's mega-badass Kid Stealth was given cement overshoes and tossed into Puget Sound by his enemies. An implanted air tank kept him from drowning long enough to tie ligatures around both legs, then blow them off at the knee with plastic explosives. (He got better... legs, that is.)
* Shadowrun, so instead of forging axes underneath mountains, said dwarves are more likely to use cybernetic interfaces to pilot unmanned combat drones.
* Shadowrun. Some magicians in the Sixth World participate in formal magical duels with their opponents. One of the major magical groups, the Illuminates of the New Dawn, has a set of rules similar to the old rules for dueling with weapons. They include the challenged party being allowed to determine the terms of the duel, the dueling area being warded to prevent the spells from affecting bystanders, and the presence of seconds and a judge to keep things orderly. The opposing magicians are sworn to accept the outcome of the duel, such as resolving the dispute between them.
* Shadowrun. Some of the elves in the game are immortal and have lived thousands of years, since the previous age of magic, but this is not generally known. Several supplements provided evidence of their great age.
* Shadowrun sometimes used this with electronic form letters. The computer sending the letter decides which phrase to use depending on the recipient's status.
* Shadowrun sourcebook, iconic character, Hatchetman, is telling of his slow evolution from street punk to cyber samurai. At one point, he comments on how he used to snicker at older streetsams who would normally stand with their backs to the wall for being paranoid, only to get the "wired reflexes" mods himself, and finding himself doing the same thing to keep himself from reflexively striking somebody coming up behind him. He isn't paranoid of being hurt, but of hurting an innocent.
* Shadowrun sourcebook, one bit of shadowtalk appended to the description of Berlin refers to a restaurant that reputedly plays this trope straight. Another shadowtalker immediately posts to deny the place even exists, however.
* Shadowrun sourcebooks are quite clear that story-wise, the powers of magic-users and technomancers are as different as night and day. Gameplay-wise, however, technomancers practically are magic-users whose powers affect the Matrix instead of the real world. The 5e sourcebook "Kill Code" even outright stated that a technomancer weaving a Complex Form or compiling a Sprite resembles a magic-user casting a spell or summoning a Spirit more than it does resemble a decker using a program or starting an agent.
* Shadowrun sourcebooks, mostly that rioting football crowds are a very convenient way for runners to cover up other crimes.
* Shadowrun sourcebooks, where a running discussion of the main text, in electronic discussion forum format and complete with the occasional off-topic digression, will appear in the margins or along the bottoms of a book's pages.
* Shadowrun. So your team's Medic got shot first, followed soon after by you? Sucks to be you. Hope you have an account with Medics-for-Hire, such as DocWagon. Conversely, you managed to drop their Medic. Nice work. Hear that siren in the distance? He had a DocWagon High Threat Response contract. They like to fly in with

assault helicopters and extract their clients under cover from heavy weapons fire... better finish what you're doing, right quick.
* Shadowrun, spent decades working to unleash The Horrors upon Earth. The fact that their ravenous hordes trampled him into paste when they finally broke loose may have alerted him that he was playing out this trope all along.
* Shadowrun: spilling a human's blood to enhance spellcasting and summon Blood Spirits. Extremely evil, restricted to Non Player Characters.
* Shadowrun's popular music is heavily based on '80s-style pop and hair metal, only with the volume turned way up, as befits a game first released in 1989. Oddly, they've stuck with the same aesthetic all the way through 4 editions, the last one released in 2005.
* Shadowrun's rockworm, an Awakened concrete-eating giant earthworm, is depicted with this sort of mouth.
* Shadowrun: Stink makes it more difficult for anyone in the area of effect to succeed in their actions.
* Shadowrun Storytime contract HMHVV. Geppetto acknowledges the risk and accepts it. Dr. John has him infected with a different strain first so he turns into a banshee instead of a ghoul, something that can still pass for metahuman.
* Shadowrun. Strains I and II merely glow in the presence of mana and dual-natured creatures, while FAB3 actively seeks out and consumes mana. Like all bioweapons, it went after more than just its intended target and devastated the ghouls of Cabrini Green and active mages. Pockets of FAB3 are scattered throughout Chicago, waiting for a nice juicy mage, spirit, or paracritter to walk by and announce its presence to them.
* Shadowrun subversive program and airs only on pirate stations. This is also a common trope associated with Mr. Johnsons, many a runner has done a job for bad boss taking out his competition or silencing a complainer.
* Shadowrun subverts this. The Shadowrunner team is hired by a corp to put something nasty in a rival corp's soda in order to make it taste bad. The runners find out that the substance in question would have led to the mass poisoning of many of the orks and trolls it was supposed to be marketed to, and the culprit is their employer's human assistant, who it turns out is part of the human-supremacist hate group Humanis, who engineered this scheme to ruin the reps of both his boss and the group's fixer.
* Shadowrun supplement Bug City. After insect spirits are discovered infesting Chicago and possessing its citizens, most of the city is sealed off to prevent them from escaping.
* Shadowrun supplement called "Better Living (and Dying) Through Chemistry", The Awakened (magical) version of peyote allows the user to astrally perceive and project as if they were a mage, and gives bonuses for the use of magical skills, thus allowing them to act as if they understood magic better.
* Shadowrun supplement, call girls had bar codes tattooed on them, presumably to make it easier to scan them and total up the client's bill.
* Shadowrun supplement has one runner describe how to make one and what to store in one. For one a Revolver with a dry lubricant. Mainly because a revolver doesn't need a much maintenance and a dry lube won't dry out and need to be replaced.
* Shadowrun take no damage from non-magical attacks if the damage isn't enough to punch through the Hardened Armor granted by the power (twice the creature's Magic attribute). If the creature has the Allergy negative quality, weapons made from that allergen bypass its immunity.
* Shadowrun: Technomancers are a relatively recent phenomenon, and as such most of them are teenagers or even younger. Certain parties, such as Horizon Corp, are terrified about how their powers will only get stronger as they age.
* Shadowrun tends to turn into this. Corps hire runners to do their dirty work and even if a lot of runners shun wetwork (outright assassination contracts), they aren't above sabotage, bombings, espionage, theft, and occasionally offing some security guards if things get messy. As a result, runners tend to be grey-area men and women working for bad people against other bad people. Other teams of runners rarely cooperate past a pulling a big job together and many will betray each other

for the sake of a bigger cut. To quote one book's fluff:
* Shadowrun territory but failing to annex either. Of course since Califonia is an independent nation and Texas is part of the CAS, this may be a subversion.
* Shadowrun that allows direct control of a Smartlinked gun in order to fully utilize its features as without it, the gun will either not function at all or operate as a regular firearm without any bonuses in accuracy or the ability to take advantage of its other features. Unfortunately they tend to leave the user vulnerable to hacking, especially as AR hacking became available.
* Shadowrun that any attempt to describe you falls into this trope. Even a facial recognition AI has trouble distinguishing you from the millions of other people in its databanks - at best, it comes up with "a human/elf/dwarf/troll/ork" and gives up.
* Shadowrun that bears their name. Shiawase (the corporation) prides itself on its 'corporate family' image, where employees are born, baptised, married and buried under the aegis of the corporation and considered 'part of the family'. Naturally, this means it's the mega most prone to infighting, as family members (both literal and figurative) struggle over their shared fortunes. Shadowrunners can make good money exploiting this tendency.
* Shadowrun that control the world's food supply would want to make it as difficult as possible for people to get their meals from sources they don't control.
* Shadowrun that crashed the Matrix and seriously damaged its infrastructure.
* Shadowrun that his regular heart is too weak to continue sustaining him.
* Shadowrun that reveals a major conspiracy to take control of the entire Internet.
* Shadowrun the Atlantean Foundation has a treasure trove of ancient magical artifacts obtained from archeological digs all over the world. It keeps them in various well-guarded sites in North America and Europe.
* Shadowrun the bugs' nest, preventing its full impact from reducing Chicago to a radioactive ruin. You gotta give props to FASA: it takes nerve to nuke your game company's own hometown. Their own headquarters, as a matter of fact.
* Shadowrun: The "Cognitive Fragmentation Disorder" seems to work this way, with the new AI building technological parts out of nanites in the host.
* Shadowrun. The consigliere of the Mafia Finnigan family of Seattle is Albert "Uncle Al" Cavalieri.
* Shadowrun the electronically recorded memories of a dead Street Samurai are reviewed and commented upon by fellow Shadowrunners. One fellow he'd worked with was known for keeping a cloth bag filled with stray cats; in a fight he would grab one by the tail, whirl it around, then hurl it at someone's face. One of the Runners comments on how this bit of animal cruelty is the most disgusting thing he'd ever heard of and he wanted nothing to do with a psycho like that. Then the memory log notes the crazy cat guy's specialty: the Cat-astrophe, where he attaches a bomb to the cat first. The same Runner responds, "okay, I take it back. That's just awesome."
* Shadowrun: The elven nation of Tir Tairngire banned the Universal Brotherhood cult within its borders. They had good reason to: the organization in question is devoted to converting human beings into insect spirits. Aztlan revoked the Roman Catholic Church's tax-exempt status in 2027 and then outlawed it in 2041, in order to promote Aztechnology's Aztec revival religion. Yes, they banned Catholicism in what used to be Mexico. This has gone over as well as expected.
* Shadowrun. The game treats being SINless as the "natural state" of a Shadowrunner as every Player Character starts Creation as SINless, with SINs as a disadvantage (you have to pay taxes, information about you are in the system and so on) with some advantages (you have an actual SIN you don't need to worry about being fake, and can easily use the advantages of the Government and Megacorps).
* Shadowrun, the in-character "shadowtalk" interspersed through the sourcebooks occasionally contains remarks like "I've never once had a real steak". Everyone but the ultra-rich evidently lives on cultured fungal protein and krill. Synthetic leather and tobacco products are also standard, as is "soycaf" instead of coffee.
* Shadowrun, the Jackpointer known as Mika was this during his conscription. It should be pointed out that his skill as a scrounger got him his nickname, which

means "Intelligent Raccoon" in Lakota.
* Shadowrun: the Mealtime Killer, the Emerald City Ripper, the Mayan Cutter and his copycats, and the "We are Free" killer(s) are just a few.
* Shadowrun: The nation of Aztlan (and the Mega Corp Aztechnology) brought back the custom of human sacrifice practiced by their Aztec ancestors. This was done in an attempt to summon the Eldritch Abomination Horrors to Earth much earlier than they normally would have returned.
* Shadowrun: The new metahuman breeds formed from humanity with the return of magic are, besides humanity itself, dwarves (short and stout, and good with technology), elves (long-lived, magical and reclusive, and often disdainful of other metahumans), and orks and trolls usually scorned and discriminated against by others, forcing them onto the fringes of society, but who tend to get along well with each other as a result. There are also variants of the main metahuman breeds, such as gnomes, nymphs, and giants; the ancient, powerful and arrogant dragons; and a number of less prominent species derived from Awakened animals, such as centaurs.
* Shadowrun, the passing of Halley's Comet in 2061 greatly increased the magic level on Earth, which caused SURGE (Sudden Recessive Gene Expression) mutations in (meta)humans, animals and plants, the re-appearance of the dragon Ghostwalker and natural disasters in the Asia that brought down the Japanese Empire.
* Shadowrun, the PC's player can invoke the Hand Of God, having the GM save the PC via some form of Deus ex Machina. There's a catch, of course: it has a hefty experience-point cost, and it can only be used once per character.
* Shadowrun, the player can get breast implants of varying sizes. Gamemasters are encouraged to use discretion in determining actual in-game effects.
* Shadowrun, the player characters are specialized criminals for hire, living double lives on the wrong side of the law. The mega-corporations often use them as deniable/disposable assets for espionage and sabotage against each other, as well as "extraction" (kidnapping) and "wetwork" (assassination). Played especially straight with the 4th Edition supplement book Vice, which is unsurprisingly all about all the various forms of crime a runner can commit and the various criminal elements in the world that runners can work with, including rules for how to play a high-rolling Made Man.
* Shadowrun, the player characters can interact with police from a variety of jurisdictions. The UCAS (i.e. the streets) were patrolled by Lonestar (motto: Blam! Blam! "Freeze!" Blam!) until 4th edition, when Knight Errant won the Seattle law enforcement contract; they can be just as brutal, are a subsidiary of Ares Macrotechnology (i.e. the biggest developer of weaponry in the world), and are eager to prove they're more capable and less corrupt than Lonestar (who still run the prisons, and a lot of laid-off Lonestar cops are now working on the other side of the law as Shadowrunners). Each Megacorporation has its own private security force as well — and since corporations make their own law, to them Miranda is just the name of a Hispanic guy. A run against Aztechnology may put you up against Leopard guards (whose brutality is just to tenderize you before the ritual blood sacrifice), while Mitsuhama Computer Technologies pioneered the concept of "Zero Zero" security. "Zero penetration, zero survival."
* Shadowrun, the powerful artefact that allows magic to return to the world is located in Santos, Brazil. Cyberpunk shooting ensues.
* Shadowrun, the Puyallup Barrens in the Seattle metropolitan area has an abandoned shopping mall called the Crime Mall, which is currently used as a front for many black market dealers. Now consider that the real life town that the Barrens is based on is named after a Native American tribe whose term literally means "the generous people" in their dialect. Given the location of the Crime Mall in that particular town, the name couldn't be any more coincidentally accurate.
* Shadowrun, there are parts of the world that do away with the "secret" part and openly serve metahuman meat to ghouls... with varying degrees of freshness.
* Shadowrun. These are meant for the runner who either doesn't have the cash for or doesn't want to deal with the Essence loss imposed by cyberware.
* Shadowrun, the Tailored Pheromones bioware is an alteration to the recipient's sweat glands that causes them to release pheromones. The pheromones only affect

normal humans and metahumans (i.e. elves, orks, trolls and dwarves). The game effect is to provide a bonus to the user's Charisma and Social Skill use.
* Shadowrun, the TerraFirst! attack on Shiawase's private nuclear power plant was one of these, with the real TerraFirst!'s headquarters bombed to destroy evidence that they weren't really responsible.
* Shadowrun, the titular Shadowrunners, find employment as those proxies.
* Shadowrun. The two had fought several times in the past but were on quite good terms — they even took to betting on where would be the next place they'd face each other again. This is in stark contrast to the undying, spiteful enmity between people like Neon Samurai and Nightfire.
* Shadowrun, the undercover cop protagonist mouths off to the war chief of the street gang he's infiltrated, and nearly falls prey to this trope the next time he's sent on an errand for the gang. He lampshades the analogy between his predicament and Uriah's.
* Shadowrun: The Wild Hunt is a collection of powerful spirits that appear as a pack of black hounds accompanied by at least one hooded and antlered hunter, either when summoned by a secret ritual known to few to hunt down someone or cause mayhem, or spontaneously, nearly always set to avenge some injustice committed against the natural world. On the bright side, if one can avoid their pursuit during the night on which they appear, by sunrise he may consider himself safe.
* Shadowrun: The world in the 2060s, after decades of rampant urban growth, commercial exploitation and reckless pollution, is one severely depleted of resources and wild land and thoroughly tainted with toxicity and contaminants of every material and spiritual sort. Consequently, nature and what defenders it still has have become… aggressive in their methods.
* Shadowrun, they're also designed to not explode if they miss their target.
* Shadowrun. This is, of course, perfectly normal within the confines of the Tabletop Game.
* Shadowrun. Though any character with a high Charisma and Social Skills like Etiquette, Interrogation, Leadership and Negotiation can do in a pinch.
* Shadowrun though since the girls are artificially made happy so least they don't have to suffer...
* Shadowrun. To avoid this, the Scramble program and the file can be downloaded as a package, and the Scramble program can be defeated later on the decker's own cyberdeck.
* Shadowrun to collate psychological, professional and relationship-based profiles on targets. Profilers gain bonuses to social skill rolls when interacting with anyone they've profiled, but gain penalties to social skill caps when forced into deep interactions with people they don't know or have failed to profile.
* Shadowrun to get all their contestants this way, although it's an open secret that some are simply shanghaied onto the programs.
* Shadowrun to go into such areas then, either, it's just not instant suicide at that point.
* Shadowrun to meet in that same desert and blow the hell out of each other in front of cameras. Un-officially...
* Shadowrun to survive, but Essence Drain only works when the victim and predator are connected on a deep, emotional level. It just so happens that for most vampires, the easiest emotion to connect with your victim is "fear", and drinking someone's blood while they're watching helps tremendously.
* Shadowrun to the D20 system had a game balance error that allowed a starting Elf character with a halfway decent Intelligence to read and write every language ever spoken in the history of the human race (as well as Sperethiel (Elvish) and Or'zet (Orkish)).
* Shadowrun tuchas. One of the major events of the metaplot had the Matrix crashing, which resulted in people either dying or suffering irreparable brain damage when their cyberpersonas were cut off from their bodies. Considering the fact that deckers directly connect their brains to the Matrix, this is at least somewhat more acceptable than other reasons.
* Shadowrun universe books feature direct applications of 3.3 - magically active

beings gradually lose their magic with increasing degree of cybernetics.
* Shadowrun universe, mages have to learn and cast a more difficult (reflected in drain rating) version of illusions if they wish them to fool electronic sensors too. (Cybereyes don't count because they are bought by the owner's essence.)
* Shadowrun universe, people infected by a certain magical virus turn into ghouls, who must eat metahuman flesh in order to survive. One of the bequests in the will of the dragon Dunkelzahn was to give 2 million nuyen to anyone who developed artificial metahuman flesh that could satisfy a ghoul's hunger.
* Shadowrun universe, the Incubus is a large octopus-like creature that has magical powers that can make it appear as a desirable person to its prey. The critter's actual form isn't changed, only how others perceive it. One runner describes an encounter with it at the docks in the middle of the night, where his partner saw a beautiful naked woman and as he approached it, it attacked him and revealed itself as an Incubus.
* Shadowrun uses a two stat wound tracking system - lethal and nonlethal damage. Characters accumulate ever greater penalties to all actions as those tracks fill up.
* Shadowrun Verse's metaplot called for a nuke to be set off to destroy a massive bug-spirit infestation, then-publishers FASA situated both the spirit-hive and ground zero for the nuclear blast in their own Chicago office.
* Shadowrun Verse, to try and handwave why babies all over the world were suddenly being born as elves and dwarves. The term lasted until dragons started showing up in the skies again and the effect tapered off once magic stopped spiking and the number of metahumans had reached sustainable levels.
* Shadowrun video-games feature a Matrix that can be entered by characters.
* Shadowrun Virus). They're around 2.5 meters high, weigh 130 kilograms, and look like a sasquatch with white fur. They have magical powers, and mentally influence their victims into becoming cannibals.
* Shadowrun waging a covert war against each other, with the titular Shadowrunners being the deniable assets that the corps call upon to do their dirty work.
* Shadowrun was retconned to be implemented after the Crash of 2029 destroyed the internet. In 2064 another Crash destroyed the wired Matrix and a wireless mesh Matrix was built.
* Shadowrun was when three "Hellions" — heavily modified cyborgs — appeared in one of the novels. Each had a triple-barreled machine gun incorporated into one arm.
* Shadowrun, we have Deus, the A.I. that goes haywire and locks down the Renraku Arcology, then uses it as a corral of test subjects for creating an organic body for himself.
* Shadowrun. When an insect spirit possesses a human being it overwrites and destroys the human's personality with its own. If the spirit achieves a "Good Merge" it can keep the original personality's memories and use them to impersonate the victim.
* Shadowrun when it flies to the rescue, never mind how long took to get the summons underway!
* Shadowrun. When the magic returned to the world some humans gained the ability to use it. Most countries recruit and train hermetic mages and nature shamans to help in warfare. Several countries, such as the UCAS (United Canadian and American States), Native American nations and the elven nations (Tir Tairngire and Tir na Nog) are particularly well-known for their combat mages/shamans.
* Shadowrun (which counts in-game as an addiction) or eat metahuman flesh for sustenance (which doesn't, beyond how we're all addicted to having to eat). Either way, it usually leads to this, though in theory it's possible for the second type to survive without harming anyone (by eating medical waste and raiding cemeteries). Most sufferers aren't that lucky, however. One group of ghouls in Chicago discovered that, while they tasted disgusting, Insect Spirits were apparently close enough to humans that they could survive by eating them and went into the extermination business.
* Shadowrun, which is set even farther in the future (2050s onwards). Obvious in

the drawings of female corporate characters wearing their powersuits, with shoulder pads and big, angular accessories.
* Shadowrun who caught his bullet, and then simply flicked it back with enough force to hospitalize the bounty hunter. While players who roll up an adept have access to an ability to catch "slow" projectiles like arrows and shuriken, bullets are outside their capability; and while they can also specialize in throwing weapons, few can actually fling with enough force to neutralize a hardened opponent with one shot.
* Shadowrun, who had been using his bequest from Dunkelzahn's will to attack Novatech.
* Shadowrun whose traits emerge in response to the increased background magic level) existing alongside cyborgs, and spellcasters intermingling with drone-controlling hackers.
* Shadowrun will usually end up becoming this once they survive their first few 'runs together.
* Shadowrun Winternight also planned their attack to happen when Novatech made its initial public offering, resulting in an event known as Crash 2.0, destroying the wired Matrix.
* Shadowrun with in-house security, which makes the public police look professional by comparison.
* Shadowrun world of the latest edition, it also has the advantage of having no wireless capability, meaning it can't be bricked or worse by an enemy decker.
* Shadowrun: Wraiths can cause uncontrollable aggression in those near them.
* Shadowrun, yet the vast majority of player groups will include one. This means that any antagonists the players fight against must be prepared to face a mage, no matter how unlikely this was - imagine every club bouncer being ready for Muhammad Ali or Floyd Mayweather to show up - or the mage will win easily.)
* Shadow Sae, due to their distorted desires and thoughts corrupting their mind.
* Shadow Sae, the rest of her Palace isn't as blatantly rigged as it is in the game. Her boss battle is even fought fair and square, skipping the opening phase with the rigged roulette wheel. However, this does cause some of her speeches about how everything is rigged in her favor to ring somewhat hollow.
* Shadows: After being deflowered by Tony and then being dumped by Tony, formerly innocent Lelia adopts a more assertive, sexually adventurous persona. She does this enough on her date with Davey that Davey finally says "Where I come from, the men do the asking. The girls just go 'yes' or 'no'."
* Shadows Awakening after defeating Wong and killed Jackie, Uncle and Viper, and then took over the world.
* Shadows Awakening as the main threat — launches a full-scale assault on San Francisco in order to lure out the heroes for one final confrontation.
* Shadows Awakening ends with the heroes being forced to retreat and escape.
* Shadows Awakening has in common is that they all want to rule the world.
* Shadows Awakening: The Shadowkhan tribe that Jade learns to create is composed entirely of kunoichi (female ninja).
* Shadows Awakening: When describing the Queen's dress, the story notes that it's too revealing for a prepubescent girl. The Queen herself doesn't seem to find a problem with it.
* Shadow saying things that sound true, Saki only felt pity for Yosuke at best and had a secret boyfriend he didn't know about.
* Shadows. Big heads, big, wide eyes, and so little and huggable looking. A lot of the smaller Heartless fall into this category. They are so huggable you can almost ignore the fact that if you get within an arms' reach they will plunge whatever limbs they have inside your chest and rip your heart out.
* Shadow's cellmate Low Key tells the story of Johnny Larch, an inmate who tried to fly away after getting paroled, but since he refused to allow an airport worker to "disrespect" him by not accepting his expired drivers licence as an ID, he ended up thrown out of the airport, and soon back in prison. In prison, "not taking disrespect" is a survival mechanism, but it can get you into lots of trouble on the outside. Shadow comments that perhaps

* Shadow's End, the governing planet of an entire solar system is a City Planet.
* Shadows Fall, the animated scarecrow Jack Fetch is the intimidating, unstoppable minion of Old Father Time, who sends Jack to wreck havoc on the invading Warriors of the Cross. He can't speak, but is strong enough to tip over a tank, and swiftly regenerates if burned, cut to pieces, or even blown up.
* Shadows Fall, while no strangers to power ballads ("The Art of Balance", "What Drives the Weak", "Inspiration on Demand", etc.), had never made one that was quite as modern rock-oriented as "Another Hero Lost". It was an obvious bid at widespread radio play; while it did accomplish that, it also pissed off dedicated fans (who hated it for being such an obvious radio song) and alienated non-fans who latched onto it (as the parent album was far heavier than that song). The band quickly turned against it and stopped playing it live around the end of 2008 and never brought it back.
* Shadows for Silence in the Forests of Hell, but people who are treated late are left with characteristic patches of withered flesh. Downplayed in that the Shades don't seem to care either way, but the living see it as a sign of ill fortune and tend to ostracize people who are so marked.
* Shadows for Silence in the Forests of Hell". Don't kindle flame, don't shed the blood of another, don't run at night. Breaking them sends the shades that inhabit the Forests into a homicidal rage.
* Shadows for Silence in the Forests of Hell; running is the least dangerous, bleeding through accidents is safe, killing in ways that don't shed blood is safe, and lighting a fire using another flame is also safe. Silence's inn has a fireplace that hasn't gone out since it was lit.
* Shadows for Silence in the Forests of Hell, shedding blood in anger will draw the wrath of the shades like nothing else. An accidental bump or nosebleed doesn't count, but blood shed in anger, exposed to the air, will enrage every shade in the vicinity. First, they will hunt down and kill whoever shed the blood, then, being enraged, they'll kill anyone else that happens to be nearby.
* Shadows for Silence in the Forests of Hell. Silence's husband was named William.
* Shadows for Silence in the Forests of Hell, the shades normally drift away from humans and are mostly harmless unless you manage to walk right into one despite them drifting away. But break the Simple Rules (don't move too fast at night, don't kindle fire, and never draw blood), and their eyes light up red as they enrage. If that happens, if there is a nearby safe place enclosed by silver, run there. Otherwise, your ass is toast.
* Shadows for Silence in the Forests of Hell: When the sun is up, the shades can still be enraged by kindling flame or shedding blood but will ignore fast movement. As such, it's much safer to move around by day.
* shadows from his body. But he can only project them where ordinary shadows could be cast; complete darkness renders him unable to attack and bright lights can cut off his tentacles. Granted, he is still near immortal even when he can't attack; in a way he is both the most powerful and the most vulnerable homunculus.
* Shadowside have this premise, and most of the subtropes are covered.
* Shadowside not only covers the basis of this, but almost all of the subtropes are at least partially true of it.
* Shadowside, the world switched over from 2007 AD to 00 AED, "Years After Evos Dawn".
* Shadows. In an implied inversion of this trope, several characters, however, noted that the Vorlons sometimes use more primitive technology to hide how advanced they really are.
* Shadows in the Glass. Matt shows up and overpowers Hoffman, but is unable to get anything out of Blake before he dies. Hoffman, wracked with guilt over the incident, is scooped up by Leland Owlsley and hidden away as a bargaining chip. When Fisk learns of Hoffman's location, he sends a team of corrupt cops to kill Hoffman, but Matt manages to stop them.
* Shadows In The Moonlight, with the victims coming alive now and again.
* Shadows In Zamboula, Conan is thoroughly warned about staying with Aram Baksh, where he hired a room.

* Shadow Sirens, Marilyn lands in the middle and is neutral (though loyal to the baddies), and Beldam is ugly and fully evil.
* Shadows. It didn't last very long and was soon replaced by the strip it had itself replaced.
* Shadow Skill, Elle is about to run into a building where a fight is taking place, and one of their fire attacks bursts through the door and incinerates her. Elle is left charred black and mad that her hair was ruined.
* Shadows Linger It appears to be made of black stone, but during one foray into it, Shed gets a better look and sees corpses frozen into the stone.
* Shadow Snark, the titular character has no way to gauge his normality.
* Shadow Snark when Uma, Pinkie Pie, and Shadow try to poke each other with sticks. It eventually becomes a deconstruction when they end up trying cool sword fighting moves and have to ask their opponents to stage it.
* Shadows of Amn by the Runehammer, which grants a maximum +5 THACO, more damage, a ridiculous amount of bonus damage to undead enemies and several enchantments that can be cast once per day. It also sets the wielder's strength stat to 25, which is the absolute maximum possible. Only dragons and other godlike beings have this amount of strength.
* Shadows of Amn first surfaces. You can even rub it in her face later on.
* Shadows of Amn is more insane than evil, but it sure does enjoy killing...
* Shadows of Amn is still a vaguely powerful wizard, but this is nothing compared to his absolutely overwhelming power in the game. Besides, his personality goes from chilling monster to, well, like the most generic villain stereotype but with less personality. We're not even told what he looks like, probably because his game outfit was so weird.
* Shadows of Doom this may happen to any random kid around Elminster... and how it feels:
* Shadows of Dreams days arrives to a small human colony, having spent the intervening century or so at relativistic speeds (its hyperdrive was damaged in the previous battle). Since the crew isn't aware that the war is long over and that the rest of their race have isolated their area of space and refuse to interact with outsiders, they intend to complete their original mission: to capture the military outpost that used to be where the colony is now. The colony has almost no means of defending itself, especially from the most advanced race in the galaxy. Later on, though, the protagonist realizes that the crew must be aware of how much time has passed and that their orders no longer make sense. And yet they fully intend to continue, possibly as a sort-of last hurrah (plus, the fact that there's a human colony there likely means that their side didn't win).
* Shadows of Dreams power armor. It's mentioned that back during the Vague War, three Psilon marines in armor managed to completely level the city of Vilnius when they managed to breathe through to Terra.
* Shadows of Dreams. The latter is not revealed until the end of the short story, though.
* Shadows of Dreams, when a Psilon battleship decelerates from near-light speeds near a small human colony, believing that Psilons and humans are still at war.
* Shadows of Europe out of a friend of his, causing them to be aged until they became old-aged in seconds.
* Shadows of Forgotten Ancestors: Ivan and the rest of the Hutsul men carry their shepherd's axes everywhere. They have small double-blades and long handles, making them useful as walking sticks, wood choppers and weapons.
* Shadows of Forgotten Ancestors: Palahna shacks up with a sorcerer, with the apparent intention of getting him to kill Ivan to spare her of their loveless marriage.
* Shadows of Forgotten Ancestors walking nearby and begins to smile. She reaches out to touch him, and he screams, dying. Whether he's happily reunited at last with Marichka is up to the viewer.
* Shadows of Giants, an Oodako stalks a giant squid, only to be caught and eaten by Godzilla.
* Shadows of Giants: Rainbow Dash bursts into tears when she is turned into a human

since she doesn't have wings. When she calms down, she tells her friends not to tell anyone that she cried.
* Shadows Of Mordor, one possibility is to steal the clothes left by some Orcs who have gone swimming. It doesn't work, though.
* Shadows of Self asks weaponsmith Ranette to make one for him. The first version is simply an iron hook on a rope, but since Wax is able to Push on any metals, sending them flying away from the centre of his body, it works very well. The second version is even more complicated, because the hooks are hidden within a metal sphere and can be activated and retracted remotely.
* Shadows of Self created from various places underground, personally cultivated so that no one who lived there would ever have to live in darkness again.
* Shadows of the Apt and the rising, technologically oriented Apt ones, especially between the Moth-kinden and the short, stocky Beetle-kinden.
* Shadows of the Apt has the magical and highly traditional Inapt races (Romantic) and the forward-minded, technologically-oriented Apt races (Enlightenment).
* Shadows of the Apt. In the first book, they have crossbows, slow flying machines, and crude gunpowder weapons. By the end snapbows (armour piercing, fast reloading guns based off of compressed air), fast and deadly ornithopters and fixed wing bombers, super heavy computer controlled artillery and spider tanks have completely changed military tactics. There are also radar analogues and lightning based super weapons.
* Shadows of the Apt. It's hinged, so there's even more mobility than the standard Blade Below the shoulder.
* Shadows of the Apt often grow barbs down their forearms with their Art. They're most often used as a secondary weapon, though, adding one more way for them to kill you.
* Shadows of the Apt. Particularly cold-blooded in that they found her side innocent and show no remorse.
* Shadows of the Apt series giant insects basically fill the niche in the ecosystem that mammals do in our world.
* Shadows of the Apt series, the magically focused Inapt races can't even use a key in a lock or fire a crossbow, while the technologically adept Apt races are incapable of perceiving magic. They can perceive its effects, but insist that it's all just trickery.
* Shadows of the Apt series who have a culturally symbiotic relationship with their Proud Scholar kin of Collegium. The Fly-kinden also have elements of this.
* Shadows of the Apt- so far we have (in no particular order) the Hive, the Gears, the Barbs and a couple of others I can't remember right now.
* Shadows of the Apt, The Ant and Wasp-kinden are more Proud Soldier Guys.
* Shadows of the Apt, the magically-oriented Inapt kinden have been fading for several centuries, giving way to the technologically-oriented Apt kinden.
* Shadows of the Apt thing about blood, and huge quantities turn up in some prophecies.
* Shadows of the Apt (though people have no trouble with the couplings themselves), derogatory terms include "halfway" and "piebald". "Halfbreed" is occasionally used with some venom, too, although it seems to be the generally-accepted term.
* Shadows of the Apt, Tisamon. Even though he thought she betrayed all of them. Sometime after he learns they had a child — once he calmed down — he gives her a sword he had intended for her mother and had been carrying around for seventeen years.
* Shadows Of The Azure: Happens to Eiji for Naoto, and in the past it's implied that he also got one with Amane, the trope is then passed on to Gan for that occasion. And previously, Carl also got the same reaction when Naoto blatantly declared her gender.
* Shadows of the Damned brings us: "My name is Garcia Hotspur, hunter of demons, my wrath is your hell!"
* Shadows of the Damned drifts toward this frequently, with content that's as disturbing as it is nonsensical. Somewhere between goats being a source of light and finding out strawberries are made of ground-up tongues, you either learn to

just roll with it, or give up.
* Shadows of the Damned. For mortals, it exists just beyond the sound-barrier on the Highway to the Underworld. The city includes plazas and living spaces, theaters, wood-lands and swamps, old cemeteries, blood-filled sewers, a library and Flemming's castle at its center.
* Shadows of the Damned has Garcia getting knocked into a billboard by a giant demon, with his face sticking through the other side in an embarrassing position (like from between the buttocks of a demoness call-girl).
* Shadows of the Damned is a professional Demon Hunter on a quest to save his girlfriend Paula from Fleming, Lord of Demons.
* Shadows of the Damned — The game takes place in hell. A very fleshy, organ-splattered hell.
* Shadows of the Empire affect her so strongly Leia can't resist, it's all to the best.
* Shadows of the Empire and tells him sycophantic nothings, although it always pronounces his name "Sheezor", much to his annoyance.
* Shadows of the Empire and then, when she tells him he won fairly and should kill her, says,
* Shadows of the Empire. Annoyed, Lando takes some to show them what they're missing; "the expression on his face went from irritated to amazed, slid to horror, then right into disgust". He decides that it was overspiced, and they're just going to open a packet of beans for dinner.
* Shadows of the Empire, as a flesh-eating bacteria had escaped from a research facility on the planet (one established by Vader himself) and wiping out the city and the surrounding region was the best way to prevent the contagion from spreading and wiping out all life on Falleen.
* Shadows of the Empire before the film's initial theatrical cut, in December 1976, though this can be excused as part of the promotion of a product whose success was not at all assured.
* Shadows of the Empire: Black Sun bribes a Rebel to assassinate Luke, and makes it appear the payment came from the Empire. Luke is skeptical though, knowing Vader wants him to stay alive.
* Shadows of the Empire comics. Most sensors short of a full medical scan are fooled into thinking she's an ordinary human. Which is rather the point, since she's also an assassin droid.
* Shadows of the Empire) from orbit. Xizor erased all record of this, but Vader's spies find out about this near the end of the novel.
* Shadows of the Empire gave the Rebels their Death Star info (with Palp's blessing).
* Shadows of the Empire: Guri sometimes serves as this for Xizor, in addition to his personal assistant and assassin.
* Shadows of the Empire. He also says females have the same ability, with it being very difficult for male Falleen (or presumably those of other species) to resist when they "blossom".
* Shadows of the Empire, Lando spends an hour making Giju stew but apparently uses too much Boonta-spice. Luke compares it to "old boot plastic and fertilizer drenched in pond scum".
* Shadows of the Empire (N64), you 'can' shoot them to death in this one, but it took forever.
* Shadows of the Empire Sourcebook and order an immediate orbital bombardment with turbolasers.
* Shadows of the Empire, the 'Easy' and 'Medium' modes end with Luke and Leia reunited at the rebel outpost, believing Dash to be dead after Xizor's skyhook blew, followed by a black screen that asks the question: "Did Dash really die?", urging the player to proceed to the next difficulty mode. At the end of the 'Hard' and 'Jedi', modes, the outpost aftermath scene is followed by a surprise scene that lets the player know that Dash survived. As the Outrider flies through a hyperspace vacuum, Dash exclaims that their escape (a well-timed jump into hyperspace right as the skyhook blew up) was "one for the books". When his droid co-pilot, Leebo, asks

Dash why he doesn't want everyone to know that they survived, Dash justifies keeping it secret because 1) Dash was never hired for the last job, so there's no sense sticking around waiting to get paid; and 2) Xizor's thugs would normally be out looking for him due to his hand in killing their boss, but if everybody already thinks he's dead, they're not going to be looking very hard. Dash punctuates the ending with the casual remark: "Besides, it's better to be remembered as a martyr and still be alive, right?", and the Outrider flies away.
* Shadows of the Empire: The Empire plays this role at the end of the story, just as it looks like the rebels are about to be obliterated by Xizor's forces.
* Shadows of the Empire, then to a first-person rail-shooter in its final stage, similar to the old arcade game.
* Shadows of the Empire to Xizor, whose entire family was wiped out as collateral damage in one of Vader's operations.
* Shadows of the Empire trying to escape from the Empire in an asteroid field, but Dash leaves the piloting to Meebo, so the player really doesn't even have to think twice about them.
* Shadows of the Empire, whose armor is plated with black chrome to camouflage it in space.
* Shadows of the Empire, with just one Human and every Vigo besides that from a different unique species.
* Shadows of the Empire: Xizor recalls how one of his mistresses wouldn't break it off when he wanted to, with her ending up "accidentally" buried in concrete by a construction droid.
* Shadows of the Limelight, many of the domains are elemental powers like water, light, shadow, wood, metal, and sound.
* Shadows Of The Past are along the lines of "Break up with Will or die."
* Shadows Of The Past says that while he doesn't hate humans like the rest of the Decepticons, he really doesn't care all that much about them outside of his immediate Earth family.
* Shadows of Undrentide J'Nah was planning on using to kill him, there are a number of ways to negotiate with him, not the least of which being striking up a friendship with the kobold he trained as a bard —— Deekin, who eventually becomes a companion option.
* Shadows of Valentia. In her madness, she blasts Alm with an Aura spell, and while he's noticeably harmed he just gets back up and continues fighting. In the actual map, Alm has very low resistance, and depending on his Speed rolls, Delthea might be able to do double attacks on him. This means if Delthea ever attacked him in-game he'd die immediately.
* Shadows of Yog-Sothoth, adventure "The Rise of R'lyeh". If the spell that's being used to raise R'lyeh is cast in reverse, it will cause R'lyeh to sink again.
* Shadows of Yog-Sothoth that the camera lenses they discover later are important.
* Shadows of Yog-Sothoth. The Lords of the Silver Twilight try to raise the island of R'lyeh to the surface and free Cthulhu so he can take over (and destroy) the world.
* Shadows of Yog-Sothoth - The rise of R'lyeh and release of Cthulhu. 'Nuff said.
* Shadow Song revolves around the friendship of Avrum Feldman and Bobo Murphy, who met when they were 68 and 17 respectively. Avrum shares a similar friendship with Bobo's love interest, who was also 17 when she met him.
* Shadow Song, the deceased Avrum Feldman may be seen as this to the protagonist, "Bobo" Murphy. While he was a friend, the older Avrum is also shown to be a manipulator whose influence over Bobo's relationships stems from his desire to live vicariously through him and see his unfulfilled romantic fantasies play out for someone else.
* Shadows on Mercury. In short, the only thing the heroes ended up doing is calling for help and creating a distraction.
* Shadows Over Baker Street investigating various Lovecraftian mysteries.
* Shadows Over Innistrad is defeated because she let herself be. The process in which she aided her own defeat left the planeswalker Tamiyo traumatised.
* Shadows Over Innistrad thing in the countless universes he still loves.

* Shadow's own game. You can switch Shadow's allegiance at any time, even during a mission. Sometimes your allegiance will be changed for you if you accidentally collide with a different Mission Character.
* Shadowspawn series, the title beings are the basis for just about every legend of magic or monsters (especially vampires and werecreatures) there is.
* Shadowspawn, the title beings are the basic for just about every legend of magic or monsters there is, especially vampires and werecritters.
* "Shadow" spells are a type of semi-real illusion. Some of these mimic other spells. The mimicry version are higher level, and act less real. If someone successfully
* Shadow spirits are only banished from the physical world and forced into brief dormancy if "killed", unless their bodies are destroyed while they have no
* Shadow Stalker also has a violent temper, both in costume and in her civilian identity.
* Shadow Star. A boy who's in a coma but can still use his Dragon uses it to impersonate a friend and tell his young aunt that neither of them ever really liked her. His reasoning is that it'll help her overcome her incestuous crush on him and find new friends as well as soften the blow when he fakes his death to go into the sea with his Dragon and become one of the Virgins.
* Shadow Star, aptly named Push Dagger, is also shaped like a giant knife.
* Shadow Star hissy fit after being told off by his old crush Jyun. Eventually, Kyouji, who had been comatose for years, dies, and Shouko is all alone… until she sees him after he turned into a... "Virgin Princess" and vows to keep on loving him.
* Shadow Star in love with his best friend Takeo to the point of wishing he could bear his child makes it darkly amusing.
* Shadow Star is a positive cause for celebration. All the main characters died, thousands of Japanese died, some 33 thousand other universes and Earths were destroyed, and the game goes on with a new set of players as if nothing has happened... Yay?
* Shadow Star itself is rarely discussed, probably since there aren't a lot of people who have actually read it.
* Shadows: The Horror Movie Heroes - driven by his curiosity regarding Shinsou's brainwashing, he manages to find out which school he went to and track down where he lives less than a day after meeting him.
* Shadows: The Horror Movie Heroes provides a rare human example early in Chapter 2 - Shinsou ends up scared after seeing a human-shaped shadow in his window, only to discover it to just be Izuku, who he'd met earlier that day.
* Shadowstone Park: He's a paraplegic cat who can see ghosts! He's a pelican with great abs! They solve murders!
* Shadow's voice tends to be low and booming with the exception of his voice actors David Humprey and Kirk Thorton.
* Shadows was Sicilian, playing a light-skinned black woman. Her lover freaks when he meets her much darker-skinned brother and learns the truth.
* Shadow Tactics: Blades of the Shogun is an expect firearms craftsman with a deadly precision on the sniper rifle. He's also a jolly old man.
* Shadow Tactics: Blades of the Shogun was working so hard to try and destroy the Shogun's peace.
* Shadow Teddie's repressed nihilistic feelings and hidden existential dread. His most powerful (well, it would be if it wasn't telegraphed) attack is even called "Nihil Hand".
* Shadow the cascade and fight carnivorous fish, including a miniboss, all the way down, taking a few minutes to do so.
* Shadow the Hedgehog and it ends with a satisfying conclusion to Shadow's story.
* Shadow the Hedgehog and the Black Arms from taking over the world. The subordinate responds in this way, but the Commander insists on using it anyway out of necessity.
* Shadow the Hedgehog are palette swaps of one another. There's a gold-striped Shadow that's a palette swap of the regular Shadow, and the "Metal Shadow" models

are also palette swaps.
* Shadow the Hedgehog are set in the Internet and the computer network in Eggman's base.
* Shadow the Hedgehog. Black Doom reveals that it would be a waste if the planet's population destroyed itself, so he planned to save them...by capturing them all and bringing them to the Black Comet where they will become livestock to be bred and fed upon. Starting with Sonic, his friends and Eggman.
* Shadow the Hedgehog. "Broken" was scrapped because they could not find the artists name to credit them. "Broken" was the original Neutral-Hero theme but was replaced with "Chosen One" while "Who I Am" was the games theme before being changed for "I Am All Of Me". "Who I Am" still sounds glaringly like it's about Shadow, with lyrics like "This is who I am/Not a shadow of who I want to be" and "You have made me/You can't change me/You don't know me/This is who I am".
* Shadow the Hedgehog, but Shadow is rather annoyed about it. However, he reciprocates in the Pure Hero — Dark ending, where he decides that he is the most powerful hedgehog in the world.
* Shadow the Hedgehog by the band's producer prevented Sega from using "Who I Am" by Magna-Fi, leading to "I am... All of Me" by Crush 40 becoming the game's theme at the last minute.
* Shadow the Hedgehog Eggman) sound like they're having fun whereas Shadow is taking the races seriously (and may not even fully comprehend the silliness going on around him).
* Shadow the Hedgehog endings that must be seen before the final stage opens up, some of which are pretty tough to reach unless you come through a certain penultimate stage.
* Shadow the Hedgehog factions will attack you regardless of whose side you're on, and yet their respective partner characters will yell at you for attacking their side.
* Shadow the Hedgehog form, Devil Doom, states this when Super Shadow defeats him. Black Doom had it coming anyway.
* Shadow the Hedgehog for the DAMN fourth Chaos Emerald and to FIND THE COMPUTER ROOM!
* Shadow the Hedgehog got a T rating from the ESRB. But the E10+ rating was rolled out during production, and SEGA saw an opportunity to increase sales. They made minor changes (cleaning up the language and turning the alien's blood to green, for example), and was able to tone it down enough to get an E10+ after resubmitting it.
* Shadow the Hedgehog had Cosmic Fall. You spend the entire level jumping from falling platforms.
* Shadow the Hedgehog has ten different endings, and each of them are bad or good in their own way. However, even if you make Shadow be purely evil, the Last Story segment is considered canon, where Shadow sides with the forces of good.
* Shadow the Hedgehog has two levels that take place in Shadow's memories, trying to help people aboard the space colony ARK, which went out of commission fifty years ago.
* Shadow the Hedgehog he doesn't have to deal with smegma. Arin reveals that he does not know what smegma is or at least misunderstands what it is. Dan explains it to him and Arin immediately replies that he wishes he could "unlearn" it.
* Shadow the Hedgehog. He helps out every now and then, but he's a pretty standoffish individual, even to his own friends. He lampshades this in
* Shadow the Hedgehog, he's annoyed at how much fun his blue counterpart is having.
* Shadow the Hedgehog inspired vacuum-gun that simply sucks up everything in it's path and rewards you with either one or three extra lives when it's full depending on it's level.
* Shadow the Hedgehog is a haunted castle owned by Dr. Eggman. Shadow can either choose to help Amy rescue Cream and Cheese, who are trapped inside the castle, or help Eggman defend the castle from the Black Arms by lighting the giant lanterns.
* Shadow the Hedgehog is a inversion. He uses "damn" and "hell" in every other sentence.
* Shadow the Hedgehog is an Eggman robot called the Egg Dealer, which selects its

attacks slot-machine style... a fact that can easily be turned against it.
* Shadow the Hedgehog is another serious offender. If only you could fly and deflect bullets in the game as well as in the cutscenes...
* Shadow the Hedgehog. It was built by Eggman with rings stolen through his evil schemes, to finance his evil schemes, which is also a little scary because it shows Eggman's settling in for the long haul with his own business.
* Shadow the Hedgehog levels, these levels all take place onboard the ARK.
* Shadow the Hedgehog. Nearly all endings in the game are subject to this trope, as only the full Hero ending and Last Story is considered canon by Sega.
* Shadow the Hedgehog, one that no-one is sure that he's left yet. While the concept was sound, the execution just wasn't.
* Shadow the Hedgehog, Shadow states that he plans to use the Chaos emeralds to conquer the universe.
* Shadow the Hedgehog's intro cutscene showing Shadow doing Chaos Control quickly, then punching an alien. Rinse and repeat for 10 to 20 seconds. That part of the cutscene does look pretty cool, and has no effect on any aspect of the game at all, so the use of chaos control here is justified by this rule (Normally, you need a Chaos Emerald and charge up the chaos control to do it, you cannot do it instantly).
* Shadow the Hedgehog soldier will say "Where's my bike? Does anyone know where it is?".
* Shadow the Hedgehog's one time foe, Black Doom, is an alien conqueror with the ability to tap into the powers of the mystical Chaos Emeralds and use Chaos Control.
* Shadow the Hedgehog story, swearing, and gun use, as the game was intended for older fans. The recent introduction of the E10+ rating gave SEGA an easy out after a backlash to the reveal. The blood color of the alien enemies were changed to green and human enemies merely get incapacitated without bleeding. The game ends the flashback of Maria being shot as soon as we hear the gunshot, the intro cut out a scene where a soldier was shot, and the swearing was cut to down to a load of forced "damns."
* Shadow the Hedgehog This transcends even human technology; flat holographic screens broadcasting the message appear inside the extraworldly Black Comet.
* Shadow the Hedgehog, though the all-out assault on Earth had been planned out at least fifty years prior. The purpose, however, is not so much to conquer or destroy as it is to obtain the Chaos Emeralds.
* Shadow the Hedgehog to be his favorites to work on and play respectively.
* Shadow the Hedgehog to meet that rating. To this day, however, there are still quite a few people who are surprised that it didn't get a T rating.
* Shadow the Hedgehog. Unless he's angry, because then he becomes a raging psychopath.
* Shadow the Hedgehog way to the ARK, so I guess that means we're going too!"
* Shadow the Hedgehog, when you fall from the sky, through a sky scraper, and then onto the streets.
* Shadow the Hedgehog, you can find "samurai swords" in special weapon boxes. Although they are close-range melee weapons as compared with the guns, they are still extremely powerful and can destroy almost any robot or thing with one swing, as well as shoot out shockwaves.
* Shadow. There are a few moves that automatically kill an enemy if he has less than 10 hit points left after the move connects, but obviously these are weaker than a move that simply deals 10 more damage and can be used at any time.
* Shadow Thief was weak against bright lights in his first appearance. In his second appearance, he comments light hasn't worked on him in months.
* Shadowthrone's cloak is described as looking like a living shadow, making the rather scrawny and bent Shadowthrone into an imposing figure. Considering that he is the God of Shadow and Illusion, it fits.
* Shadow Unit died of starvation over the course of burning a single person to death, her own body cannibalized by her powers to fuel the fire.
* Shadow Unit episode, the gamma, whose manifestation involves causing real bullet

wounds with a broken, unloaded gun, gives herself away by being the only person to have heard a gunshot at the death of her latest victim.
* Shadow Unit powers, which lets her work her Techno Wizardry even faster.
* Shadowverse: According to the flavor text, Harnessed Flame killed her own mother in the belief that it would protect Harnessed Glass, who in turn froze their father to protect Flame.
* Shadowverse a flashback reveals that Nicola Adel has died and revived several times, with his body feeling increasingly alien each time.
* Shadowverse appears in "Duelist of Eternity", still watching over the Morning Star.
* Shadowverse collab events when the imperial soldiers have the misfortune of trying to take down Mordecai, a powerful undying warrior.
* Shadowverse, effects that banish not only get rid of the affected cards but also prevent Last Word abilities from being triggered (which normally do so when the card is destroyed) and also prevents the cards from being converted into shadows. Havencraft has the most cards involved with this.
* Shadowverse: has Arisa. Many of the "uh" and "oof" sounds she makes upon being hit sound less like she's hurt and more like's she's disinterestedly mocking you for dealing so little damage.
* Shadowverse: Interestingly enough, Erika's sword resembles a katana, even though the kingdom she serves is European centric.
* Shadowverse: Like other Visual Novel-type narratives of Cygames such as Granblue, the movement of characters during dialogue is represented by static images moving around, shaking, or suddenly jumping. There are also cases when a character is mentioned to be lying or sitting down, with their static portraits simply adjusted downwards. The greatest offender would probably be the depiction of combat, where the two character portraits simply "bump" each other, while animated strikes and special effects are included whenever they connect attacks.
* Shadowverse — Marlone Median is clearly shocked when Luna refers to him as an "old man".
* Shadowverse, most of Eleanor's dialogue are paragraphs, and she speaks so fast that Isabelle mentions her ears bending from listening to her.
* Shadowverse, Nicola Adel's lack of passion in anything prevents him from going all out with his inhuman strength. Urias attempts to break him out of this trope so that he can fight at full power.
* Shadowverse) rather than outright magic, with a lot of machines and automatons among his followers. However, they still seem to incorporate magic into their operation, particularly the creepy soul-powered puppets.
* Shadowverse, this appears at the end of every leaders' arcs. Mostly when additional chapters are stated to be added in the future.
* Shadowverse, various legendary followers enter the battlefield with an elaborate and flashy animation. Bahamut takes the cake as its entry is also punctuated with the destruction of everything else already in play.
* Shadowverse, which can more or less be seen as a parody of this trope.
* Shadowverse, who is considered to have one of the deepest voices of Swordcraft followers and is pretty badass for a 5 play point follower.
* Shadow vs. Ryūko Matoi got a win in Death Battle, but he had to kill his favourite anime character to do it, which the hosts lampshade.
* Shadow: War of Succession has the allegedly Russian agent Sasha "No von vill stand in my vay!" Romanoff.
* Shadow: War of Succession, Riggs's (very spammable) "Hellfire" attack sends flaming clawed hands at his opponent.
* Shadow Warrior (1997) has Lo Wang quitting Zilla Enterprises after learning of his employer's plans to rule Japan using creatures summoned from the dark side. Master Zilla decides to use said monsters to kill Wang. Much ninja asskicking ensues.
* Shadow Warrior (1997), it soon becomes a quest to avenge Wang's master, who is killed by Zilla's men.
* Shadow Warrior (2013) inside. They were originally viewed as an abomination but

eventually deemed necessary to recover the Nobitsura Kage.
* Shadow Warrior (2013), when a single shuriken is enough to cause a car to smoke, catch fire, and explode like a pipe bomb about three seconds after being struck.
* Shadow Warrior 2 has a quite '80s aesthetic to the cyberpunk part of the setting. There's one major mission where you have to stop a paparazzo from releasing sex tapes of Ameonna by destroying vending machines selling VHS tapes, which would definitely not be enough in this Internet-connected age.
* Shadow Warrior, and he proves to be quite the amiable and chatty fellow.
* Shadow Warrior as examples. His demon companion Hoji notes that Travis Bickle is far from heroic, but Wang ignores this.
* Shadow Warrior attempting to use a non-functioning vehicle will result in Lo Wang remarking, "Huh? Must be American made!"
* "Shadow Warrior": General Grievous is captured by the Gungan army, and Anakin is captured by Count Dooku, roughly simultaneously. A prisoner swap is subsequently arranged where both of them are returned to their respective sides.
* Shadow Warrior, if Lo Wang is falling from a dangerous height, he will scream all the way down. Find a pit deep enough and he will actually pause for breath and then continue shouting.
* Shadow Warrior, one of the 'weapons' you could acquire — the final one, in fact — was the still-beating heart of a type of demon. By squeezing the heart, you could summon a demon to fight for you. Nifty.
* Shadow Warrior remake, you can use a Demon Heart, which you can get off dead demons, as a one-shot weapon that kills every lesser enemy in front of you.
* Shadow Warrior Rippers, gorilla-like monsters who love to rip you to shreds with their claws, rip out your heart while killing you. You still see it beating in their hands as you lie dead.
* Shadow Warrior the Nobitsura Kage, the only weapon that can kill the immortal Ancients who rule the demons.
* Shadow Warrior, they rule the villages and other areas that are not run by Zilla or overrun by demons, and Lo Wang clashes swords with them on more than a few occasions.
* Shadow War side quest, Talia’s body is in the morgue at the beginning but not the end. It’s possible that the League of Assassins revived her via the Lazarus Pit but there’s never a definitive answer given.
* Shadow Watch is notably quieter and more laconic than the other team members.
* Shadow Weaver has to put a lot more work into keeping Adora on her side than Catra, with quite disturbing results.
* Shadow Weaver to get away from Shadow Weaver as attempts to put her back in Adora's shadow, while Glimmer in season 4 takes Adora's actions as attempts to usurp her authority.
* Shadow, where Sam gets deep, bleeding claw marks down his face. Come the next episode (apparently a couple of days later by the way they're talking), he doesn't have a scratch.
* Shadow Whispering: Mike Bailey, whom ends up becoming far more interested in Veronica than Ashley.
* Shadow Wolf Mysteries: Bane of the Family and then placing a bullet mold on the other half of the scale so that the melted silver can run down into it. Quite a bit of work considering actually shooting the werewolf takes up maybe five seconds of the forty-second ending.
* Shadow World unit says Syron make them from hollowed carcasses of old Skwahl.
* Shadow Wraith casts you as a digital copy of a murdered scientist's mind, automatically activated upon his killing to avenge your own death from inside cyberspace.
* ShadrachASMR, he has eaten bananas dosed in spaghetti sauce, bratwurst wrapped in a tortilla topped with spaghetti sauce, cherries mixed with mayonnaise and cheddar cheese, chocolate-covered mushrooms, mustard flavored sardine and Pringles Sandwich, pickles in marshmallows (Not ON them, but IN them!). Reportedly Shadrach has expressed interest in trying steak in Spaghetti-Os and squid burgers.
* Shadwell, in his own peculiar way, is also a conspiracy theorist, albeit one

more focused on witches and other supernatural phenomena.
* "Shady" Slater is just settling into mining an asteroid when the "Phantom Fleet" is mobilised in
* Shady's Poopong: 22nd Anniversary Edition has this in reverse; The Announcer calls everyone in the credits idiots, and then segregates himself from the others saying "plus your suave announcer".
* Shady's Poopong of the game's creator and a tester on the first game, who died in 2008.
* Shae becomes this in Season 3, starting in "Dark Wings, Dark Words" but especially as Tyrion's wedding draws near, interrogating Tyrion brutally about his interest in and history with other women (Sansa and Ros, respectively). This is despite the fact that Tyrion has shown nothing but despair over his marriage to Sansa, viewing her more as someone he must protect, and Ros is now dead.
* Shae mentions in "What Is Dead May Never Die" that every man she cooks for compliments what a good whore she is.
* Shaenor with its 26 Romulan passengers was the last vessel assimilated by the Artifact because no one outside the Tal Shiar has access to that information.
* Shae, Tyrion Lannister's prostitute mistress, eventually abandons him in favor of his father, Tywin. She is barely out of her teenage years, while he is nearly sixty.
* Shae who's more than happy to accuse him of crimes he didn't commit for the promise of riches and status.
* Shaft (2000), a black man named Trey was dining in a mainly "upper class" restaurant and was racially harassed by a Jerkass white diner named Wade. After ignoring the first few public insults, Trey walks over to Wade's table, cuts two holes in his cloth napkin, and puts it on top of Wade's head, where it resembles a KKK hood, to the laughter of some of the onlookers.
* Shaft (2000) features the son of Jackson's character, John Shaft Jr.
* Shaft (2019)'s Shaft's father, instead of his uncle like in the 2000 film. Jackson is only 7 years younger than Roundtree.
* "Shafted", a bossy office manager is cut in half while trying to escape a malfunctioning elevator.
* Shaft in 2019, with both older Shafts appearing and introducing a third-generation Shaft.
* Shaft Lt. Androzzi to let him know how many are there and where to send the cops, pretending to be talking to one of his girlfriends.
* Shaft made back its budget many times over and earned excellent reviews, despite having a black lead and a mostly Black cast.
* Shaft opens with John Shaft flipping the bird at a cab driver who's honking his horn at him and yelling "Up yours! Get out of the way!"
* Shaft, the title character gets shot once in the shoulder at close range by a machine gun and hits the floor, apparently unconscious. After minimal medical attention, it doesn't seem to take long for him to get back in action.
* Shaft was a model whose acting experience was limited to commercials.
* Shaft: Who's the black private dick, that's a sex machine to all the chicks?
* Shagga fights with an axe in each hand and acquires three axes from the Lannister armory before a battle. Tyrion explains that Shagga believes that two axes are better than one, and three are better than two.
* Shagga of the Stone Crows might be Tyrion's ally, but he's still a murderous savage with a bushy beard to boot.
* Shaggy’s evil mirror clone is definitely NOT de-fanged. Especially when he traps the real Shaggy in the mirror and the girls had been hypnotized by Revolta, with Elsa revealing Revolta’s plan to turn the girls evil permanently at midnight. It’s up to Scrappy to save Shaggy (in a rather comical way).
* Shaggy actually says this a lot in order to not look like a coward, even though they already know he is.
* Shaggy & Scooby-Doo Get a Clue! episode "High Society Scooby", Agents 1 and 2 drive an ice cream truck to lure Scooby and Shaggy into a trap.
* Shaggy & Scooby-Doo Get a Clue! episode "Operation Dog and Hippie Boy", the

evil hippie robot Groovy Don carries a laser beam firing guitar.
* Shaggy & Scooby-Doo Get a Clue! episode "Scooby Dudes" has Scooby paint the words "Kick Me" on Dr. Phibes' back after eating a super speed Scooby Snack.
* Shaggy & Scooby-Doo Get a Clue! has Dr. Phibes plot to throw a group of octuplets who are more beautiful than him into the sun using a rocket.
* Shaggy & Scooby-Doo Get a Clue!: In "More Fondue for Scooby-Doo", there's a gag where Misty Swiss has snow fall on her and it forms the shape of a fire hydrant, afterwards Misty Swiss's dog Carla attempts to pee on her
* Shaggy & Scooby-Doo Get a Clue!, is frequently irritated by his henchmen's bumbling.
* Shaggy & Scooby-Doo Get a Clue!: Scooby-Doo change into whatever shape a situation calls for after eating the special Scooby Snacks that Shaggy's reclusive uncle Albert had been developing. Once it metabolizes and he burps, Scooby returns to normal.
* Shaggy & Scooby-Doo Get a Clue!, Shaggy and Scooby's robot butler Robi had a tendency to not understand figures of speech due to his faulty programming. For example, when told to lie low and keep it cool in "Party Arty", he misinterprets these instructions as meaning he must lie down as low as possible and cover himself in ice cubes.
* Shaggy & Scooby-Doo Get a Clue!: The first episode, "Shags to Riches," had Shaggy inheriting his missing Uncle Albert's estate.
* Shaggy and Scooby are trapped in a cabin with the only door locked and the key on the outside (and no manual lock on the inside), so naturally, the two of them HAVE to break out some other way. Shaggy chooses to leap through the window—in order to grab the key, unlock the door, jump back through the window he busted, and open the now-unlocked front door.
* Shaggy Dog Stories has been seen running a trap store, a video rentals store, a pet shop, and an 'Authentic Italian Cuisine' stall.
* "Shaggy Dog" Story: An adventure that is rendered moot when it ends.
* "Shaggy Dog" Story" by informing the audience that "this song is called 'Alice's Restaurant.' It's about Alice, and the restaurant, but 'Alice's Restaurant' is not the name of the restaurant, that's just the name of the song. And that's why I call the song 'Alice's Restaurant.'"
* "Shaggy Dog" Story, even if the given movie doesn't have a planned sequel yet.
* "Shaggy Dog" Story: The story ends with the protagonist's efforts turning out to be pointless.
* "Shaggy Dog" Story: When the character's actions are rendered moot at the end. Sometimes done to maintain the status quo, but other times it's just played for drama or as a joke.
* "Shaggy Dog" Story: With the "decadent aristocrats" angle pretty well discredited, the joke has become this, with the punchline serving as a weak bit of irony.
* "Shaggy Frog" Story: A character attempts to prove a point by telling a story, only for the story to end up spiraling into incomprehensible nonsense and the intended moral being forgotten.
* Shaggy is not a one-hit wonder by himself, but both of his #1 hits feature one-hit wonders:
* Shaggy knows to look for Daphne's soul in the pit after he's found Fred and Velma's. The reason is that he was originally going to stumble upon Daphne's soul being extracted from her body and a monster inhabiting it. This scene too was deleted.
* Shaggy, Scooby and Velma (all in suits of armor) slide down a banister to escape the headless spectre of the episode "Haunted House Hang-Up."
* Shaggy's song "It Wasn't Me", about a man caught in flagrante delicto by his girlfriend, has a Blatant Lie as its title. The advice given is lie blatantly; just issue a flat denial ignoring any evidence to the contrary:
* Shaggy the Handler: An old steam train's whistle sounds just similar enough to an incoming artillery shell to send the title character diving for cover, kicking off the plot of the second story in the trilogy.

* Shaggy the Handler: Fred, Daphne, and Velma all have fathers who are veterans (likely WWII veterans). Their experience with their fathers helps them understand why Shaggy won't talk about his past in Vietnam.
* Shaggy the Handler. When he hears a whistle, he flashes back to Vietnam and panics.
* Shaggy the Handler, with several of his quirks being related to his time as a soldier.
* Shaggy was stripped of all his hippie during the 80s, but got it back in the 90s.
* Sha Gojyo and Son Goku do this constantly throughout the different anime series in
* Shah Ismail I. It was believed by contemporary scholars that if he had won, the Turks would have been unable of conquering Mecca and Medina from the Mamluks and emerging as a caliphate of their own right. As Venetian ambassador Caterino Zeno claims:
* Shahnameh, prince Zaal falls in love with princess Rudabah and she becomes pregnant. Her father is understandably furious and declares war on Zaal's father. Zaal approaches the emperor and proves his worth to him, so the emperor orders both belligerent to stand down and celebrate the marriage. Zaal and Rudabah have a son named Rostam, who became one of the greatest Iranian heroes.
* Shaidar Haran, a Myrddraal that acts as the Dark One's avatar, and later an incubator of sorts.
* Shaidar Haran, a unique Shadowspawn avatar of the Dark One, touches the high-ranking Darkfriend Alviarin to mark her as under his protection. She finds the experience slightly traumatic, though it leaves no visible sign.
* Shailene Woodley. Both joked about this while accepting their MTV Movie Award for Best Onscreen Kiss in 2015.
* Shailene Woodley to take the role of Peter? By saying he'd get to punch her in the face.
* 's hairstyle, although Komaki has darker hair and much larger breasts. It's implied that Teru also momentarily mistook Awai for someone else when they first met, although Awai's boasting seemed to convince Teru that she wasn't who she was thinking of.
* Shakara advanced armor that is powered by the spiritual energy of the dead Shakara.
* Shakara. After getting too snarky with a much bigger alien, his head is immediately crushed.
* Shakara, but others like the Psicos revel in bullying other species by lording their vast psychic powers over them.
* Shakara: Earth is blown up on the very first page, which then follows battles between various aliens. Plenty of other planets get blown up throughout the comic as well.
* Shakara. He then drops the forcefield of the room-with-a-spaceview that they're in, causing the scientist's head to explode immediately.
* Shakara himself uses a World Engine to transform an entire planet into a giant rocket, using it to blast through an alien fleet.
* Shakara: In the epilogue Eva Procopio is last seen after she got married and had a baby.
* Shakara in time. He uses a World Engine in his possession to turn an entire planet into a spaceship, destroying the entire enemy fleet in one go.
* Shakara of the Shakara Federation is later revealed to be ruling The Hierarchy from behind the scenes.
* Shakara that is used as a killing ground by The Hierarchy, as it fights off every intruder by warping the environment to produce things like lighting strikes and earthquakes.
* Shakara: The boss of an intergalactic slave auction is a giant spinal cord and brain stem in a glass.
* Shakara, their commander orders the creature responsible found. He knows that they're already doomed because the planet is about to explode anyway, he just wants

the consolation of killing him first.
* Shakara: The Overlord is rather amused that the alien tribe he just exterminated had used the Shakaran artifact he was looking for as a place to commit ritual sacrifice in the hopes of warding him off (believing the Overlord to be an angry god), and covered it with a mountain of skulls.
* Shakara: The Psico Hierarchy travel around in living ships shaped like floating brains.
* Shakara to destroy Cinnibar Breneka and the universe returning to a state of relative peace, the last pages show a new yellow-colored Shakara crash-landing on a planet in another reality.
* Shakara to different factions who want to kill each other without having to destroy their own infrastructure.
* Shakara to go out of retirement to destroy Shakara, Valentine lampshades it, noting that he's heard that line a million times before.
* Shakara uses 'frukk' on occasion, in exactly the way it sounds like it should.
* Shakara when the alliance that funded her plunged it back into an age of chaos and tyranny.
* Shakara whose behavior is much like real dinosaurs: the carnivores are happy to eat their opponents, for instance.
* Shaka, were put to death more quickly and less painfully. Only one man was spared because Shaka remembered him being nice to his mother.
* Shaka Zulu, he's still disturbingly cheerful as he talks about his opponent getting betrayed and stabbed and his troops dismembered.
* Shaka Zulu in reference to the sound it made when he plunged it into opposing soldiers. He eventually earned a promotion to a commander by defeating a famous warrior of the Butelezi tribe in a one-on-one duel and then leading the rest of the army to victory and would define his reforms to the Zulu military doctrine later.
* Shaka Zulu in the late 18th-early 19th centuries. His conquest of one tribe would drive the survivors further away from him, towards the territory of another tribe; sometimes they would clash violently, other times the influx of refugees would simply strain the resources of the native tribe. Either way, the result was that the region ahead of him was pre-weakened by the time Shaka actually arrived. The havoc of the events known as the Mfecane continued for some time after the death of Shaka and would not end until the 1840s.
* Shaka Zulu is said to have condemned several people from his birth village to this, as punishment for having abused him and his mother when he was young.
* Shaka Zulu: Shaka, as portrayed by Henry Cele, possesses a very powerful, commanding voice.
* Shaka Zulu, the British Colonial Office is faced with the prospect that the Zulu army sweeping across Southern Africa may continue on to the Cape Colony. Various solutions to defend the Colony are rejected — mercenaries are unreliable, raising troops in Britain will take too long, taking experienced troops from India risks losing that colony as well. Lord Bathurst comes up with the idea of sending just one man, Francis Farewell (though he does have several men with him), to arrange trade talks with the hope of deliberately obfuscating the situation and thus play for time.
* Shaka Zulu. The young Shaka complains that his army sandals impede him on the battlefield, and demonstrates his lack of need for them by grinding out a flaming stick with his foot while sneering contemptuously. When he's put in charge of training an army, he makes them go barefoot too, running them for miles until they have callused soles like he does.
* Shake & Bake had commercials like this as part of a series on this theme.
* shake and bake. However, the presence of the hornets has made it difficult to import more productive European honeybees to East Asia.
* Shakedown: Hawaii. After faking gameplay footage by mashing buttons and unintentional spit take from the employee who performed said footage (a car thief from a showroom), it's revealed that those cameras were marked as "Live Streaming" cameras, and the commercial footage got leaked onto the internet, putting the cola company in hot water, especially since the CEO, one of the playable characters,

invested the entire brand's budget on the commercial.
* Shakedown Shenanigans, and flash-boils after breaking against the hull.
* Shakedown Shenanigans" Eleya accuses Vice Admiral Harnett from Starfleet Science to his face of being the second version after he calls her crazy. She rattles off that he's the author of 32 peer-reviewed papers and a 2392 Nobel Prize for Physics laureate, then asks him if he's ever fired his service weapon outside the range.
* Shakedown Shenanigans's construction (she's primarily a line battleship to replace combat losses) but doesn't play a role in the plot.
* Shakedown Shenanigans, the firepower, range, and speed have been increased, and the ship carries quantum torpedoes instead of photons.
* Shakedown Shenanigans to, not because she's the only ship available (in the Vulcan system, almost as much a crossroads as Sol).
* Shake Hands with the Devil Dallaire's entire team, save the Bangladeshis.
* "Shake It Off" is a horn-driven, Motown-like song with a tongue-in-cheek cheerleader chant in the middle and not a hint of country elements; even "Trouble" had acoustic guitar strumming in the verses. It was even different from much of its parent album,
* Shake It shows off a number of different groups of dancers showing off their moves both singularly and together while the band plays.
* Shake it Up admits that she never wanted any part of the show nor to become a Disney actress, but her parents forced her to audition because they were financially struggling at the time.
* Shake it Up: After Flynn passes out from an energy drink-induced sugar rush, Ty draws a moustache and a goatee on him and also writes "I Love Ty".
* Shake it Up, and apparently he was well received, as he has since sang backup for costar Caroline Sunshine in the music video "Roam".
* Shake it Up, CeCe and Rocky believe that Gunther is moving back to the old country after taking bad advise on the girls' newest webshow when they overhear him telling Tinka that he bought a plane ticket and Tinka was very sad about it. It turns out they misunderstood the conversation because the plane ticket is really to visit a sequence convention across town and Gunther and Tinka's cousin is actually the one who moved back to the old country.
* Shake it Up, CeCe gets a job in the mall as Santa's Helper after wasting the money for her mother's Christmas present.
* Shake it Up, despite the latter being billed as a recurring character.
* Shake it Up: Deuce Martinez is a main character and good friend of the protagonists who can sell anything to anybody.
* Shake it Up episode "Sweat It Up", Georgea goes on a date with CeCe's gym teacher, Coach Lessor. CeCe is disgusted by this at first, but then sees it as a saving grace when Lessor considers letting CeCe off the hook for faking an injury earlier in the episode. It ends up backfiring, however, when the date goes very badly making Lessor even harsher on CeCe than before.
* Shake it Up: Eventually subverted. Rocky and Ty Blue seem to be ambiguously brown for the entire first season (both of their actors are mixed race), until their mother is revealed to be black and their father is revealed to be mixed.
* Shake it Up: Flynn says this to Deuce when the latter growls in his face while in their zombie costumes.
* Shake it Up, Georgia and Jeremy realize they aren't ready to get married and break off their engagement at the altar.
* Shake it Up has a random dress code change, which makes some people angry, especially CeCe, who rebels by wearing bright accessories, which lands her detention.
* Shake it Up has the episode "Opposites Attract It Up" where Rocky and Ty play Cyrano for CeCe and her nerdy boyfriend James respectively, with Rocky coaching CeCe on how to be smart and Ty coaching James on how to be cool.
* Shake it Up: In Brain It Up, Rocky has a dance-off with CeCe. Even though it is a dream sequence, it is still awesome to see all the dance moves that are shown in the dance-off. The coach appears in the dream sequence before the winner gets decided though.

* Shake it Up: In the episode "Oui Oui it Up," Rocky and Cece get in an argument on a farm and they both fall into a giant pit of liquid pig poop
* Shake it Up is particularly adamant that everyone likes her, and spends an entire episode trying to win the favor of the cantankerous old witch Mrs. Locassio.
* Shake it Up live in the same apartment building. As such, Rocky usually enters via the fire escape.
* Shake it Up named Savannah who is conning him for the money he is gathering during the Cash Tornado tournament and Rocky dresses up Ty as a famous billionaire to expose her true colors. When Deuce sees Savannah flirting with Ty, he gets jealous to the point where he rips the tornado ball out of place rolling whilst still inside it like a hamster wheel trying to run Ty over.
* Shake it Up on his blog. They invite him and his girlfriend to Krusty's Pizza and perform a flash mob. The reviewer's girlfriend finds in her pizza the ring Deuce meant to give to Dina on their anniversary and excitedly says yes.
* Shake it Up show elements of this, especially in the episodes "Model It Up" and "Break It Up".
* Shake it Up stuck dancing on the wing of an airborne plane. In a later episode, Rocky expresses to Cece that she is not happy about it.
* Shake it Up, the girls open bank accounts in order to manage their income from as dancers on Shake It Up Chicago. Now wielding debit cards, they find it surprisingly easy to lose track of how much they've been spending, and find themselves holding a check they can't pay at an expensive Italian restaurant.
* Shake it Up When asked for a translation, Gunther remarks that he doesn't feel comfortable repeating what she said in mixed company.
* Shake it Up when she joins his karate class, even taking the time to apologize to Rocky while switching hands to keep holding him back. Made even funnier when she lets go and Henry keeps running until he falls over Flynn.
* Shake It Up! which featured Miley and Lilly. The finale was loaded with it, so much if one watched that episode alone, and missed the scene where their boyfriends show up, they might think were in a relationship
* shake Nobby until he gives it back., when Moist von Lipwig learns that the City Watch also serve as bank security, he reflects that the money might be safe, but the coffee and pens almost certainly aren't.
* Shaken or stirred?" and Bond replies "Do I look like I give a damn?"
* Shaken-Unfairly by the tribe soothsayer, who ends up giving us the page quote.
* Shake Rattle And Roll 13, a Philippine equivalent to the Fair Folk. They appear as pale humanoids with long, white hair, and dress like tribal warriors.
* shaker. This, of course, beans "Sea Bass", a very large and angry gentleman.
* shakes off Discord's influence when she's reminded of how much her friendship with the other five means to her, bringing them back to normal.
* Shake Someone, Objects Fall: A comedic trope in which simply shaking someone causes everything they have on them to come falling out.
* Shakespearan range from "historically accurate portrayal of spousal cruelty with Petruchio as heartless abuser and Kate as brainwashed victim" to "unconventional comedic love story with Kate as pre-feminist spitfire and Petruchio as her intellectual equal." No one seems to agree on what exactly the main couple's relationship entails.
* Shakespeare adaptations often make the cast younger than they are in the original play:
* Shakespeare all have fathers (Polonius, Lear, and Shylock respectively), but no mention is ever made of their mothers.
* Shakespeare & Hathaway - Private Investigators, although so far the evidence for his sexual orientation is only second-hand.
* Shakespeare & Hathaway - Private Investigators as background to a case. She starts showing Frank relevant episodes and explaining the plot. He is initially dismissive but quickly gets hooked.
* Shakespeare & Hathaway - Private Investigators hacker Frank sometimes employs) is shown waking up next to the high-class girl he had been trying to pull at the ball the previous night. However, the true reveal occurs when the girls ex-

boyfriend rises from the other side of Spider; equally naked and looking thoroughly confused as to what is going on.
* Shakespeare & Hathaway - Private Investigators: In "Ill Met by Moonlight", the hostess of a fancy charity ball has her drink spiked. This causes the alcohol to have a much greater effect than it normally would have and makes her roaringly drunk on a single glass of champagne, with the criminals using her drunken antics as a distraction.
* Shakespeare & Hathaway - Private Investigators: In "O Brave New World", Luella Shakespeare is framed for the murder of her new husband. She teams up with private investigator Frank Hathaway to clear her name and ends up becoming his new partner.
* Shakespeare & Hathaway - Private Investigators: In "O Brave New World", when the hotel staff are being interviewed after the murder, one of the waitresses complains that a pair of shoes have been stolen from her locker. Guess what later becomes the vital clue Frank uses to crack the case?
* Shakespeare & Hathaway - Private Investigators: In "The Chameleon's Dish", Frank and Lou go to silent retreat to keep their surveillance on their client for a weekend, only to find their client has booked them in as newlyweds.
* Shakespeare & Hathaway - Private Investigators in "The Chameleon's Dish" is a school counselor who was having an affair with one of her students.
* Shakespeare & Hathaway - Private Investigators: In "The Fairest Show Means Most Deceit", the team discover that one of their suspects has been visiting a transvestite bar. Sebastian goes in undercover to gain the man's confidence. Averts most of the trope, as the bar is just an ordinary pub whose clientele happens to be men dressed as women.
* Shakespeare & Hathaway - Private Investigators: In "The Rascal Cook", the killer flees from Frank and Lou by jumping into a swan pedal boat and pedaling out on to the Avon River. Frank and Lou commandeer another pedal boat and pursue.
* Shakespeare & Hathaway - Private Investigators, in which the two words are homophones.
* Shakespeare & Hathaway - Private Investigators, Sebastian is a RADA-trained actor who is working as Frank's receptionist and secretary while keeping his acting dreams alive by appearing as a spear-carrier in plays and doing bit parts in commercials.
* Shakespeare And Smythe and a friend solving mysteries which bear strong parallels to Shakespeare's.
* Shakespearean geography and history is often all over the place. For example the only way his "seacoast of Bohemia" is anything other than
* Shakespearean, his greatest villainess. The roguish buffoon Falstaff was so popular that Shakespeare gave him his own spin-off comedy in which he is the protagonist. (By royal command, no less - Queen Elizabeth turned out to be one of Falstaff's admirers.)
* Shakespeare", Hawkeye mutters, "I can't stand a guy who butchers Shakespeare."
* Shakespeare himself applies as an exception. Literary scholars love his whole work: comedies, tragedies, histories, romances... everything. And everything has been on stage ever since he wrote it.
* Shakespeare includes this trope fairly often, which isn't that surprising as he lived during a time when child mortality was fairly common:
* Shakespeare in Love and Viola (playing Juliet) is accused of being a woman. The Queen takes the stage to look at Viola, who goes for a curtsy, but the Queen flicks her eyes wordlessly and Viola bows (as a man would) instead.
* Shakespeare in Love, but everything resolves itself for a stunning success.
* Shakespeare in Love greeted this way (the applause is picked up quicker than in most examples, but it audibly starts with a single, hesitant person).
* Shakespeare in Love: Shakespeare's been suffering from impotence in conjunction with his writer's block. After he meets Viola, both end.
* Shakespeare in Love shows our actor friends a-whoring and a-wasting in houses of ill repute.
* Shakespeare in Love subverts this trope by way of Sonnet 130 (see in Literature,

below) when Shakespeare tells Thomas Kent (actually Shakespeare's love Viola in disguise) about how the woman he loves has eyes like the sun, lips red as coral, a voice like music, etc. "Thomas" responds that he'd hate to be Shakespeare's lady because no real woman could actually live up to that.
* Shakespeare in Love variations on his romantic comedies in recent years:
* Shakespeare in Love where Will is trying to work out how the story will end.
* "Shakespeare in the original German" goes back at least to 1941 when it was used in Leslie Howard's
* Shakespeare, in which the heroine's twin brother, unlike in life, turns out to be alive after all.
* Shakespeare is made howlingly funnier for most viewers without a special affinity to archaic language in the Reduced Shakespeare Company's
* Shakespeare! It helps that contemporary English pronunciation was closer to current day American pronunciation.
* Shakespeare, it's no surprise that one of Ahab's crew members makes a similar prophecy concerning Ahab's death.
* Shakespeare loved this trope — it's a rare protagonist who doesn't freeze everyone else in place so they can talk to the audience. The talks range from quick asides to full on soliloquies. Special mention should be given to the prologue to
* Shakespeare of the characters in any of these plays live happily ever after. Oh Monzaemon, you really know how to work a crowd.
* Shakespeare of this trope. Although whether it's done well or poorly depends on who you ask, which play you're talking about, or both.
* Shakespeare. Or maybe — just maybe — he's an intolerant redneck who has a problem working under a black man and a teetotaller, and suspects both of nailing his wife, like he says in the play. Or, he's in love with Othello.
* Shakespeare, Petruchio finds Katherine's shrewishness, wit, and stubbornness not only impressively equal to his own but a sporting challenge to overcome.
* Shakespeare played a version of the trope more for laughs in the lead male characters of
* Shakespeare Re-told take Claude back after he humiliates her in front of her friends and family.
* Shakespeare Re Told, the prophecy is that Macbeth will be killed "when pigs fly". Cue a visit, near the end, from the Police Helicopter Squad.
* Shakespeare's 20th Sonnet lovingly describes the many wonderful attributes the object of his affection — before revealing that the person in question is a young man. A young man who is perfection incarnate, except for his penis.
* Shakespeare's also occurs, as the script repeatedly comments on magic being the solution to inconsistencies in the plot.
* Shakespeare's. But it certainly shows up in villainous contexts as well.
* Shakespeare's comedies frequently have characters who end up this way when the characters pair off at the end, sometimes because they're failed suitors to one of the paired-off characters, and other times it's hard to escape the conclusion that they're in love with a character of their own gender. Examples include Antonio in
* Shakespeare's. First telling the crowd "I come to bury Caesar, not to praise him", he then proceeds to praise Caesar and turn his audience into an angry mob.
* Shakespeare's got several of these. They're sometimes classed as "the problem plays," because it's hard to figure out what to do with them.
* Shakespeare's most poignant use of this trope may have occurred in
* Shakespeare speaks in an archaic way, including using the outdated first-person pronoun "wagahai" to refer to himself in the Japanese version. In the English version, it dips into
* Shakespeare - "spear-shaker". There also was Nicholas Breakspear, later Pope Adrian IV.
* Shakespeare's plays by his "clown" characters (played by comic actors who were presumably able to do multiple voices):
* Shakespeare's Scribe, though as to be expected with such an old reference, Widge has to explain to the reader what it is.
* Shakespeare's. Soon, the Roman populace is whipped into a frenzy of love for

Caesar; the conspirators are next kicked out of Rome, which eventually leads to a civil war that ends in their defeat. This is all a subtle scheme on Mark Antony's part to seize power for himself and his own allies; by making it seem like he's simply following the crowd's will, he's able to endear himself to them and gain their unwavering support.
* Shakespeare's Spy, Widge's voice starts to crack due to puberty. He notes that he's entering puberty pretty late, due to poor feeding in his previous homes contrasted by the better treatment of the troupe. He's rather unhappy to find it means he won't be able to play girls onstage anymore, as they were the parts he'd been accustomed to.
* Shakespeare's, the courtier Oswald arrives at an inn to find the ostler (who runs the stables) strangely rude and uncooperative. (The ostler is his enemy, the Earl of Kent, in disguise.) Oswald makes the mistake of getting drawn in, and is subjected to a hailstorm of Shakespearean cruelty:
* Shakespeare, suddenly repenting everything and restoring the Duke to his throne.
* Shakespeare's will portray the titular character as one of these—despite his ruthlessness and willingness to kill everyone who might keep him from the throne, Richard is really just an emotionally stunted man who is jealous of his more popular brothers and wants to play with their toy (the "toy" being the throne of England).
* Shakespeare unless it's in the original Klingon. Shakespeare Was A Klingon Spy?
* Shakespeare Unwrapped color codes the sisters. Goneril, the oldest and most power-hungry, wears a purple sash around her dress.
* Shakespeare was fond of this one. Envy is the primary motivation driving many of his characters, including Claudio in
* Shakespeare was in love with this trope. It seems like half his tragedies involve somebody getting poisoned with "the deadliest poison known to man".
* Shakespeare was using a traditional Christian theatre character called a Vice, who was always scheming and bragging to the audience. (Obviously it was a coveted role.)
* Shakespeare Without the Boring Bits from the point of view of Macbeth in this manner. "Call me Mac."
* Shakespeare, young tearaway Prince Hal and Falstaff take turns playing the role of Hal's father, the titular king, asking him to account for his dissolute ways. It begins comically, but takes a bitter turn...
* Shakes the Clown begins with the title clown passed out drunk in the bathroom, woken up when a kid pees in his face (but he was aiming for the toilet.)
* Shakes the Clown in this movie) before realizing who it is - and even then, they remain disgusted, with one of them remarking that he suddenly understands "all those times he would just sit there saying nothing." But Shakes finally manages to persuade his friends that he's still a clown.
* Shakes the Clown, Shakes is forced to perform at children's birthday parties (which he hates) because he doesn't have a TV show.
* Shaking a Rattle of Youth normally reduces the user's age by 10 years. However, each use has a 10% chance of instantly doubling the user's age, which could possibly cause the user's death from old age.
* Shaking Her Hair Loose: A woman dramatically removes a hair-tie, -stick, or -clip
* Shaking Her Hair Loose: Showing the long hair after being hidden in a conservative style.
* Shaking the Rump' infamous performance at the 2013 VMAs helped turn "twerk" into a household word.
* Shaking the Rump: Quite common in many hip hop music videos at that time.
* Shakira, being a trained belly-dancer, does this in the "Hips Don't Lie" music video to show off her amazingly toned abs.
* Shakira collaboration "Beautiful Liar" which is only remembered today by their fanbases.
* Shakira in 2001, where she sported her blonde hair, which she has nowadays.
* Shakira is not a one-hit wonder, but some of her collaborators have been:
* Shakira's "Don't Bother", she sends her boyfriend's Ford Mustang to the crusher.

* Shakira's "Objection (Tango)", there is a sequence where Shakira is in the car looking for her wayward lover. Her eyes are illuminated by the reflection from her rear-view mirror.
* Shakira went unnoticed in public for a couple of months by wearing modest clothing, going by her middle name and wearing a baseball cap.
* Shakira, whose father was Lebanese-Colombian and whose name is Arabic.
* Shakkanakhu = satrap. provincial governor, etc. Generally translated count in Third Imperium
* Shakma are playing a puzzle-oriented LARP before the eponymous killer baboon makes itself known.
* Shakugan no Shana, actually has three eyes, but her normal right eye is covered by an eyepatch. This only makes her look even more badass.
* Shakugan no Shana aims a gun at Shana's head. Before he can pull the trigger, Shana throws a shard of glass that severs his fingers and makes him drop the gun.
* Shakugan no Shana and pure. When the villains captured Yuji and had Hecate drain his power, Sydonay protested because she started moaning in pleasure. Later, when Hecate and his leader Snake of the Festival (in Yuji's body) were gone for a while, Bel Peol had to assure him that they weren't having sex behind his back.
* Shakugan no Shana, and sometimes trademark spells and Treasure Tools.
* Shakugan no Shana and turns into a Flame Haze, they do not look any older. Khamsin is a Flame Haze that looked like a child for over 3000 years.
* Shakugan no Shana: Eita Tanaka eventually chooses normal life over supporting the Flame Haze after he very nearly loses the girl he loves due to the fighting. He even returns the seal that prevents him from being frozen when someone casts a seal. Most ultimately support his decision, though close friend Keisaku argues with him over it briefly.
* Shakugan no Shana episode 9 ("The Poolside of Love and Desire") is a breather after the defeat of the first major villain and the fierce fight between Shana and Margery Daw.
* Shakugan no Shana fall under this trope. Shana's hair is nearly as long as her body.
* Shakugan no Shana fame is shown as being hypercompetent at both, which is in part justified by her being a superhuman.
* Shakugan no Shana Final that appeared out of nowhere. Many of these characters should have appeared or at least been mentioned in seasons 1 and 2, but the short stories they debuted in were never adapted to the anime.
* Shakugan no Shana happens on the roof of an abandoned department store.
* Shakugan no Shana has matching red hair and eyes in her Flame Haze form.
* Shakugan no Shana has something of an affinity for birds, getting easily distracted by them, and they tend to love her back.
* Shakugan no Shana has this in Yuji. As a Torch, he's technically already dead, and, under ordinary circumstances, would inevitably be doomed to burn out and fade from existence. However, he's also a Mystes, and happens to have the artifact Reiji Maigo sealed within him, which replenishes his power of existence every midnight. As such, as long as he doesn't use up all of his existence in a day, he can lend his power to Shana, and, later, cast his own unrestricted spells, using his very existence.
* Shakugan no Shana has Yuuji in this scenario with Shana (magical) and Kazumi (normal).
* Shakugan no Shana: Hayato Ike often helps Kazumi Yoshida to hook up and show her affection toward Yuji. When he chastises Yuji for leading her on, Yuji confronts Ike about his own feelings for her. It took him until the second season for Hayato to realize it and tries to do anything for himself, for the sake of his feeling toward Kazumi.
* Shakugan no Shana. He even gets a new hairdo aside from a black armor.
* Shakugan no Shana, he is more concerned of people he will leave behind and relieved no one will be sad because they will forget about him. Shana, Alastor, and Lammie compliment him for staying sane from the revelation.
* Shakugan no Shana. His physical humanoid form is only a small part of his actual

body, so he's able to recover and regenerate from any attack.
* Shakugan no Shana: "I am a Flame Haze, one who swore and chose to protect the balance of the world!"
* Shakugan no Shana, meaning that, even if his real self is dead, his Torch still carries on.
* Shakugan no Shana out or just being there in that unfortunate moment, in which Shana realized her exposed body and proceeds to beat him up for looking at the wrong direction. Rather than accidental, they just realize it after the battle is over.
* Shakugan no Shana Pheles to their location. The effort makes Yoshida woozy and she falls over, but Pheles catches her and holds her like this.
* Shakugan no Shana, ranting that it is not the kind of kissing Chigusa taught her about.
* Shakugan no Shana, saying it is worthless to him now. This bites him in the ass when Shana picks up Blutsauger and continues the fight.
* Shakugan no Shana's declaration of love at the climax of the first season.
* Shakugan no Shana several times. For the second season, they usually reflected the events or characters of that episode. The ''Shana-tan' DVD specials had eyecatches between each short skit.
* Shakugan no Shana: Shana doesn't just strip in front of Yuji. This is significant because as a Torch, Yuji would be considered a mere "thing" and not a person.
* Shakugan no Shana: Shana's katana and Yuji's flame ring have limited power-canceling abilities; the former is also indestructible, and the latter only cancels fire/heat.
* Shakugan no Shana, Shana wins a costume contest and is told to give a speech. She attempts to use this to declare her love for Yuji, but Pheles suddenly attacks the event with a tornado.
* Shakugan no Shana spelled Wilhelmina, an actual Dutch name with historical significance, as Wirhelmina.
* Shakugan no Shana's second season finale takes place during Christmas Eve.
* Shakugan no Shana: Subverted with Margery Daw and Marcosius. Margery regularly abuses Marcosius, who has the form of a book.
* Shakugan no Shana the barrier, but it certainly makes a good imitation.
* Shakugan no Shana. The battle in Misaki City that takes place not long afterwards definitely qualifies as well.
* Shakugan no Shana, the Crimson Denizen Annaberg expresses his amazement at human ingenuity and inventions. Unfortunately, he likes to destroy things to force the humans to rebuild them bigger and better. He marvels at the construction of the Empire State Building, then tries to blow it up before he is stopped by Margery and Yuri.
* Shakugan no Shana travel all over the world to hunt evil demons. However, it is not unusual for them to settle temporarily in larger cities.
* Shakugan no Shana was also named after one of these; in fact her spells use rather obscure and creepy ones as incantations.
* Shakugan no Shana, when Domino's transformation takes so long that by the time she is finished, Shana and Margery have escaped.
* Shakugan no Shana which has a backstory for the characters in the backstory. To elaborate, Shana's remembering her past and three other characters are remembering their collective past in the backstory.
* Shakugan no Shana, who grows flame wings during her second fight with Margery Daw.
* Shakugan no Shana, who helps Yuji discover that he bears the spiritual treasure Reiji Maigo.
* Shakugan no Shana, Yoshida's sandals break. She discards them and keeps running.
* shakuhashi uses her flute both as a close combat weapon and an improvised boat paddle.
* Shakushi clearly see their surroundings while moving at insane speed.
* Shaky P.O.V. Cam - Using the camera to represent the POV of some fast moving object or creature

* Shalikashvili was ethnically Georgian—i.e., from a country part of the Soviet Union at the time of his birth (his parents were nobility exiled from the country by
* Shalise, the holographic projection of the police clone training ship. She tells the clones that she's been "endowed with a feminine personality" while she caresses her considerable bust.
* Shalise, the sinister female personality of the police clone training ship in
* Shallan Davar is a scholar and thus isn't exactly prepared for physically fighting the coming
* Shallan has this reaction to the chasmfiends, house-sized crustaceans that
* Shallan successfully uses a boy's or a man's disguise several times in order to gather information or pass unnoticed through war camps. Nobody ever notices, but then she is a mistress of illusion.
* Shall I Repeat That?: When, at the end of a long set of text or dialogue tree, the person with whom you are speaking asks to start the entire conversation over.
* Shallow Grave Alex, Juliet, and David do this to decide which one of them will be responsible for dismembering Hugo's body.
* Shallow Grave there is a perfectly normal laughing doll. It still manages to get a creepy scene.
* Shallow Grave, where three roommates interview potential lodgers. The interviewees are regular people, while the roommates take the opportunity to grill them with sadistic and bizarre questions.
* Shallow Hal) and sees women as attractive based on their "inner beauty". As a result, the disability part is hidden (particularly in the case of disfigurements) and the "hottie" part an illusion.
* Shallow Hal begins with the death of Hal's father while deliriously preaching about titties.
* Shallow Hal brags that he is "bigger", Hal takes about 8 seconds to respond "Yeah, bigger than a mouse's". Jason calls him out on taking too long; that's why it's called a "quip", not a "slowp".
* Shallow Hal child burn victims in the hospital ward. It also holds true for the outwardly-hot woman his friend is dating, who appears as a not-traditionally-attractive old crone to Hal, because that's what she looks like inside. When the POV switches to another character, we see the "ugly" outward appearances through their eyes.
* Shallow Hal, Hal tries this with Rosemary, but she's too heavy for him. She carries him instead.
* Shallow Hal Hal typically goes after beautiful but vacuous women but after he's hypnotized into perceiving women based on their inner beauty instead of their outer appearance, he falls for a kind but morbidly obese woman since he sees her as slim and beautiful.
* Shallow Hal is hypnotized to see a person's inner self. This means that every woman worth hitting on also looks like a supermodel.
* Shallow Hal. It's not the fantasy mismatch of the truly ordinary-in-every-way guy with the beautiful woman.
* Shallow Hal, Mauricio sees Hal dancing with three unattractive women in a dance bar and decides to "rescue" him:
* Shallow Hal of a best friend is shown to be less attractive than him.
* Shallow Hal parodied this, having the overweight girl drink the entire milkshake in about two seconds.
* Shallow Hal: Played with. Hal does accept an invitation to dinner with former flame Jill (with her romantic intentions fully visible) while he and Rosemary are estranged, but still together. But when Jill turns up the gas and propositions Hal, he (after some consideration) refuses, finally realizing that he really wants to be with his "Rosie", regardless of her looks. But this realization comes to late, as Rosemary sees the two holding hands...
* Shallow Hal: Rosemary cuts off a "sliver" of a cake that's about as big as the whole cake, and walks off munching on it like a Pringles chip.
* Shallow Hal was dubbed in Czech twice. The first dub was made in 2002. The second

dub was made by Studio Audiotech for TV Nova in 2006.
* Shallow Hal when one of the characters brags about the size of his anatomy. Hal takes about ten seconds to come up with the weak retort "yeah, bigger than a mouse's".
* Shallow News Site Satire: Said news sites came into vogue in the 2010s.
* Shallow Parody: A parody, often a mean-spirited one, that isn't really an accurate portrayal of the work being spoofed.
* Shallow Parody of this other project/production that we only have a partial and generic knowledge of!
* Shallow Parody: Setzer and Friedberg had their parody films in their heyday at this time, and even then the criticisms of their shallowness was around.
* Shallow Parody, where a work is spoofed for qualities that it doesn't actually have or are grossly inflated.
* Shalltear (a vampire) was programmed as a necrophile who happens to think
* Shalltear has a mouth like this with a single row of sharp fangs and a long protruding tongue. One bandit even calls her a lamprey.
* Shalltear when hit by fire and pretending to be damaged by holy (and used a skill that makes it look like the holy attacks did more damage).
* Shall We Dance?, a ballet dancer. He does this by sneaking into Peter's hotel suite with a wax dummy of Linda (made for one of her stage shows), photographing a scene that appears to be Linda in a nightgown hovering over her sleeping husband, and then sending the photographs to the newspapers.
* Shall We Dance? bored with his life and having a mid-life crisis, he isn't cheating on her, he's taking dance lessons. However, the wife is still concerned about the possibility of him having an affair with one of the dance instructors.
* Shall We Dance? greatly increased both the popularity and respectability of ballroom dancing in Japan. As the movie shows, it was a furtive practice prior to the movie, as it was regarded as disreputable.
* Shall We Dance? Jim. Eventually, the only way out Linda can see is to ask Peter to marry her just so they can then have a public divorce and quell the rumors once and for all.
* Shall We Dance, the 2004 American remake of the 1996 Japanese movie. Neither is related to the 1937 movie musical of the same title.
* Shall We Date?: Angel or Devil, four of the love interests are demons and soul reapers.
* Shall We Date?: Blood In Roses have this happen to them when they're about to drink a person's blood. If the vampire has made someone their belonging, their eyes will also turn red when they command the belonging to do something.
* Shall We Date? female protagonist and more diverse and interesting cast of guys.
* Shall We Date? franchise has a lot of these in all of their games. It makes sense; they make otome and other female-oriented games.
* Shall We Date?: My Fairy Tales feature this. However, for the best results, make sure you get the Sweet Ending.
* Shall We Date?: Ninja Assassin's family in Edo (the old Tokyo) and her swearing revenge. She hears of a vigilante group that can carry revenges and looks for them, and after witnessing one of their assassinations, they accept her request and take her in.
* Shall We Date?: Ninja Shadow and falls for Saori because he's impressed by her pluck) and Hijikata, who perfectly defines his type in the following words:
* Shall We Date?: Ninja Shadow Both brothers have their separate routes.
* Shall We Date?: Ninja Shadow group. Her potential love interests tend to find out early or midway through their respective routes and keep her secret.
* Shall We Date?: Ninja Shadow), her skill at the kitchen is near unrivaled.
* Shall We Date?: Ninja Shadow, Shintaro tends to be this. Twofold, even!:
* Shall We Date?: Ninja Shadow: that way, charas that are seen in the background of each path at first gain their own romance routes. The strategy includes four "release series", each one featuring three prospect boyfriends (or five, in the last batch) whose quests are released gradually as months pass:
* Shall We Date?: Ninja Shadow they believe she's a girly-looking young man.

* Shall We Date?: Ninja Shadow through the paths. Pretty much all the guys she can romance are excellent fighters, so towards the end of each path she and her beau will be this to one or another degree.
* Shall We Date?: Ninja Shadow) was specifically formed to deal with such horrible things.
* Shall We Date?: Ninja Shadow (who, like Nobuyoshi, has no set release at the moment)
* Shall We Date?: Obey Me!. A lot of people play both games, and a lot of players of just one are friendly with someone who plays the other or both.
* Shall We Date?: Obey Me! are angels and demons who are thousands of years old.
* Shall We Date?: Obey Me! are demons, who are at least a few centuries older than you, the human protagonist.
* Shall We Date?: Obey Me!, Mammon is constantly picked on and belittled by his brothers for being a greedy and "scummy" demon. In one of his side stories, he runs away after they assume he was trying to steal Beelzebub's wallet. When he doesn't return after a few days, his brothers become concerned and a couple promise to go looking for him. When they find out that he has returned, they and he are glad to see each other.
* Shall We Date?: Obey Me! whether a blood tie would stop him is up for debate.
* Shall We Date? players play all the games in the franchise, but some don't. Even those that don't are usually very friendly with those who play different games in the franchise.
* Shall We Date? series features this for the heroine. The amount of guys that pursue her will vary from each route and each novel.
* Shall We Date? series is this. You can pay for coins (the premium game currency), which can get you premium items that allow you to access extra stories and/or CGs or allow you to go through the main story without waiting. Coins can also be earned for free, but it's very tedious, and you'll eventually just run out of free offers.
* Shall We Date, which functions similarly in terms of progression. However, rather than free offers being limited, it separates currencies into "diamonds" and "coins", with the former being much slower to earn freely and used to access more features.
* Shall We Date?: Wizardess Heart to be the antagonist of Elias and Yukiya's routes in the "Tower of Sorrow" arc, or why Klaus speaks so derisively of legendary magical beast tamer Serge Durandal in his own route in the "Spring of Unicorns" arc — by playing through all three routes of the arc.
* Shalnark. He sees the people he manipulates as toys and expresses childlike disappointment when they get killed.
* Shamal is in the same position as Yuuno, only she does have a powerful Device backing her up. She debatably has the most impressive record in the series at standoff combat, nearly paralyzing Nanoha from at least a half-mile away, and in every battle she's had a part in her opponents did not know she was there until attacked. Her skills with barrier, portal, and teleportation magic have endless tactical application that the series never explores, from making people run into instant magical walls at several times the speed of sound to portaling them off somewhere unpleasant. Yuuno would be capable of the same tricks if he had a copy of her Device.
* Shamal when she was spying on the heroines. She was immediately recognized by the first person who knew her.
* Shaman Blues after a ghost-banishment he describes in detail during his shower.
* Shaman Blues animator who tries to invoke this - she creates golem after golem, hoping that one of them will prove to be her perfect love.
* Shaman Blues are full of ley lines, which can be tapped for free magic power and provide "highways" for ghosts to move along without wasting precious energy. They can also, unfortunately, be poisoned by large amounts of black magic in the area, influencing magical creatures around them.
* Shaman Blues are sacrifices, which eventually escalate into human ones. The villain is suspected of having performed those, as the heroes find twelve skeletons in her basement.

* Shaman Blues, as noted by everyone who rides in it with him. Among others, it lacks a hand brake, two windows, the inside light, seat covers (Witkacy uses blankets), and a working ventillation system, and it's considered too dangerous for any company to insure it. He defends it vehemently, though, and appears to be right, as it never fails (though sometimes takes several times to start up).
* Shaman Blues, at the end of the first part of the story Konstancja sends a girl to Witkacy's house. Incredulous, he's quick to figure out the kid is his teenage daughter, and the tyke herself quickly confirms it.
* Shaman Blues, blood is the carrier of magic, so sacrifices are made to obtain the power hidden within it.
* Shaman Blues, cemetaries are usually an inversion, as oft rituals spoken on them make them anathema to most ghosts. However, Katia and Witkacy do visit one that neatly fits the bill, complete with being a source of weird magic energy and having power-mad ghosts invading it slowly.
* Shaman Blues. Despite years having passed since Konstancja and Witkacy had their falling-out, he's still angry at her, and she still doesn't feel comfortable coming to him for help. He even points out that she shouldn't expect this trope to occur, seeing how she pretty much abandoned him.
* Shaman Blues dies just a few hours after the wraith that kept him alive is sent away. Justified, as he's under constant medical care even when it's still around.
* Shaman Blues few people with abilities that let them deal with often-malicious ghosts, the Council that hires him seems to think that he doesn't need to be paid and the satisfaction from being a hero is enough for him to live on.
* Shaman Blues: Gardiasz has recently started to act like this towards his "agents" (magicals dealing with afterlife), keeping close tabs on them and constantly telling Witkacy not to do anything high-profile.
* Shaman Blues, ghosts who have amassed enough emotional energy can influence the physical world in this fashion.
* Shaman Blues", ghosts with formidable power, but next to no intelligence. The wraiths are sort of "next to" the entire system, due to their predatory nature.
* Shaman Blues is a necromancer—though the formal name is "death warden"—although rather than raise the dead, she spends most of her working hours putting them back in their graves.
* Shaman Blues, Konstancja is forced to go to her ex, Witkacy, for help, so they end up cooperating. Witkacy is not very happy about it.
* Shaman Blues — in an old case, a man suspected for multiple child murder was lynched by a mob of victims' parents. He was innocent, and only became suspected because he was a foreigner.
* Shaman Blues, people sensitive to supernatural, such as Konstancja or Witkacy, can feel ghost's presence as sudden drop in temperature.
* Shaman Blues, the gutted ghosts first show that they are a formidable threat when they come too close to Witkacy's car, shattering the windows with their mere presence.
* Shaman Blues, the murderer strangles children, because it'll give them immortality, either as human or as a wraith.
* Shaman Blues: The Old Ones have a giant cat that loves to toy with Witkacy's soul before playing with it as if it was its chew toy.
* Shaman Blues, the spirits following Gardiasz seem to have this status. They never speak, Witkacy has no idea who they are and why they're following the lord of the afterlife, and the one time he asked, his relations with Gardiasz soured permanently.
* Shaman Blues: The villain has all the walls in her house painted black, and no windows to shine light into. And that's not to mention all this dried blood from the sacrifices.
* Shaman Blues, the wraith's mother clearly favored her older son, eventually putting the Curse of Cain — which makes all bad befall the then-would-be wraith and all good fall to the boy — on the two of them. The wraith's mocking way of telling the story suggests that this was just the cherry on top of other signs pointing at whom mother loved more.

* Shaman Blues, to provide protection and weaken supernatural forces or outright keep them out.
* Shaman Blues - when Konstancja asks Witkacy why he hadn't cut her out of their picture together, he answers that if he'd done so, he couldn't've found a frame that the picture would fit to.
* Shaman Blues, when Konstancja knock on Witkacy's door, he's just finishing taking a shower, so he opens the door with only a towel to protect his modesty. She notices the fact.
* Shaman Blues, when the Old Ones see Vulture basically blow the afterlife's door wide open to rescue Witkacy, they wisely decide to give up on attempting to claim their "prize" and retreat.
* Shaman Blues, while never mentioned in entirety, is about victims of a brutal series of child murders.
* Shaman Blues with Konstancja, whose looks and behaviour quickly make Witkacy start to call her this way in his head. She's beautiful, with black hair and long legs, she's his ex and is troubled by a matter she can't take to the police.
* Shaman Blues, Witkacy crushes the glass he's holding in his hands when Vulture starts making unseemly suggestions towards romancing fifteen-years-old Wiktoria.
* Shaman Blues, Witkacy's house slowly turns into this when Vulture starts to live in it. It takes only two days for the living room to turn into a total mess.
* Shaman Blues, Witkacy spots that something doesn't quite match in Tadeusz Dzwon's story by the man's brief terror at the very mention of his sister, putting the detective on fast track to figuring out the murderer.
* Shaman Blues, wraiths have focus objects which they're bound to and which they must follow, although they have quite a leeway in how far they can stray from them.
* Sham and Buchi, after witnessing the fantastic Curb-Stomp Battle that decimates their crew in seconds, promptly throw themselves at Zoro’s feet and surrender.
* Shaman. Despite the chart peaks, "Love" isn't nearly as remembered as "Why", and doesn't get nearly the same amount of recurrent airplay.
* Shamanic Princess are sort-of Battle Butlers to the summoners Lena and Tiara, respectively.
* Shamanic Princess can actually generate their own tall, thin objects to stand on whenever required. It's a handy backup for situations when a nice moon-silhouetted church steeple isn't available.
* Shamanic Princess, Graham remains viciously protective of Tiara, but now, Tiara would be just as fierce in protecting him as well. When Graham got attacked by a Ryami, and advanced Mihan demon, an enraged Tiara switched to her demon form and struck at the Ryami without warning, and then she killed it.
* Shamanic Princess, has several cryptic conversations with her missing best friend Sara in her dreams.
* Shamanic Princess making the transition to rooftop combat irresistibly easy.
* Shamanism and ancestor worship is practiced by the Hyrkanians, much like the Central Asian Mongolic tribes.
* Shaman King’s 2021 anime seems to follow this line of adaptation compared to the 2001 anime thus far. The first 8 chapters are compressed into 2 episodes as opposed to 4 like the original anime, leaving out or speeding through many details. As a whole it seems to be going this route with 52 episodes as opposed to the originals 64. Keep in mind, the original anime DID heavily deter from the manga not long into its run though so how the new anime handles the source from here on out has yet to be seen.
* Shaman King also does mention about all prophets/chosen people in different cultures as being Shaman Kings from previous tournaments, although they only imply that with the most known ones, Jesus and Buddha. Some spirits used by shamans seem to be portrayed as Gods, too, like Shamash, and the Sphynx.
* Shaman King, Chocolove, is rather famous for his puns so horribly obvious that the others tend to freeze in awe for a few seconds before continuing the conversation, often turning completely white in the process (in the anime, at least). Other times he just gets attacked by someone, usually Ren.
* Shaman King, Dr. Faust VIII does this with a ludicrous degree of precision during

his fight with Yoh, calmly informing him of the name and number of the bones he breaks with his attacks. It's all part of his plan to get Yoh to drop his concentration so he can lose the fight, and it very nearly works.
* Shaman King: Flowers follows Yoh's son, Hana, as well as the next generation of Shamans.
* Shaman King, God is also known as the Great Spirit, the ultimate spirit who can only be channeled by the victor of the Shaman Fight. This being the case, it's implied that Jesus was the victor of his era's Shaman Fight. As was Buddha. And the fact that the shaman fight occurs "Every 500 Years" infers that, so was Mohammad (and so was Buddha, if you work it backwards).
* Shaman King has Faust VIII, who starts out with only really awesome but technically possible medical knowledge and a complete lack of squeamishness, but ends up being able to magically regrow limbs.
* Shaman King has formed a squad of followers specifically to assist him in winning the Shaman Fight by force so he can become Shaman King and create a kingdom consisting of shamans and shamans alone. His younger brother Yoh and his friends, and the X-Laws, fight against that.
* Shaman King has the name Hao, which is strangely similar to "How" (the stereotypical greeting used by the natives of North American in fiction).
* Shaman King has Yoh's father, who tends to say "It matters not who has the most furyoku, but who uses it properly". He can defeat his overpowered son and friends with his technique alone, but then again, Yoh and friends don't seem to understand that in the anime.
* Shaman King. He is a samurai who died during the Muromachi period 600 years ago and is now Yoh's guardian ghost and best friend.
* Shaman King. His regular rebirth through conception is treated as an Anti-Christ thing by his clan. They have a special 'kill the infant' thing around the time of the Shaman Fight because one of them will be him.
* Shaman King, HoroHoro's battle outfit is just shorts and a long, sleeveless, unbuttonable coat, but he tends to spend a lot of time sporting only bandages and his boxers. When he's not having a bath with all the other guys wearing only a towel. On another hand, Ren is a repeat offender (bathes completely naked even with other people), Hao is shirtless under his poncho and Yoh's uniform shirt is always unbuttoned, but they're not as bad/good.
* Shaman King In the anime, Horohoro meets a young shaman who is using his powers to scare away humans to prevent ther destruction of the forest. When things result in violence, Horo shows him a better way.
* Shaman King is called a dowser, a shaman who's spirit specializes in finding people/things. In fact his whole bloodline has that specialty, which makes them particularly notable as detectives. In the manga and the anime, he's shown using a pendant as his spirit medium and weapon in his quest to find and exact revenge on villian Hao.
* Shaman King is practically Jesus Christ in human form. He is extremely kind, has a heart of pure gold, believes in the goodness of everyone, and always puts EVERYONE above himself, even his enemies. His example is so strong that he literally changes practically every villain in the show, no matter how evil, into a good guy.
* Shaman King leaves no bodies, but it also leaves no doubt that the victims are dead.
* Shaman King left her and a penniless musician with similar abilities comforted her. That guy was Mikihisa, and she would marry him.
* Shaman King may seem like a cold-hearted, hard training thoughtless bitch at first, she undoubtedly has her kinder and more caring side to her that begins showing later on in the series.
* Shaman King — until Lee Pai long is released from his mind control, develops real feelings for her and they both turn good, becoming an example of Bright Lady and White Knight.
* Shaman King Not actually evil, but as you go through the cave, it starts to steal your senses.

* Shaman King of bruises during the fight, Yoh decides that he doesn't want to partner with the ghost of a boxing champ anymore.
* Shaman King, Oyamada Manta's father is about his height (in the neighborhood of 80 centimeters tall); his mother, on the other hand, is of normal height (and noticeably better-looking)
* Shaman King, Rio and Horohoro play I Spy whist Lyserg leads the gang through the desert.
* Shaman King's Great Spirit is "God" and is every spirit manifested into a giant pillar of light.
* Shaman King shoots up rigid whenever it would be thought that he'd get an erection. (Induced, at one point, by an 11-year-old girl...)
* Shaman King, since they're trying to see as much as possible to find the right path to their destination, even though the experience is horrific to both the living and the spirits.
* Shaman King Since they still hadn’t reached that point in the manga.
* Shaman King, since "yo" means "I" in Spanish. The Mexican dub left the name, but pronounced it "I-oh" ("ee-oh")...and since there are people who mispronounce "yo" as "ió"...
* Shaman King, so it seems less like shock and more like disappointment.
* Shaman King somewhat fails, Harusame remains a sword of unparalleled power.
* Shaman King, soul is divided into spirit, mind/will, and heart as three major components. That is not to say body doesn't have a role too, but it's not as important as the other three (being a physical component instead of a spiritual one).
* Shaman King the night before Yoh left for America, which led to their son's birth.
* Shaman King, the sword Amidamaru used in life, made by his best friend Mosuke.
* Shaman King. Though at least Anna shows her love regularly by running at heel to Yoh's help.
* Shaman King to an extent. While Hao has a very good reason to keep Yoh alive, he doesn't seem to kill quite as many people as he threatens to.
* Shaman King: When the zombie of Pyron, a martial arts actor, is released from control of Ren's sister Jun, Yoh's friends decided to call upon the spirit of Pyron's old master, Shamon, who was 96 when he died, to try and becalm the raging spirit of Pyron. When Shamon possessed Yoh, he quickly assumed a stooped stance, and didn't do anything... until Pyron tried to hit him.
* Shaman King (who essentially gains the powers of God)...so he can relax and do nothing for the rest of his life. He essentially is willing to work his ass off so that he will eventually never have to do anything again.
* Shaman King, Yoh tells Hao that he's not afraid of him, because Hao will only kill him once he's reached his full potential.
* Shaman King, Zombies, Skeletons, Mesopotamian Gods, Demons, Animals... Oh, and normal human ghosts as well.
* Shaman of the Undead, a circle is sometimes used by the shaman to talk with the ghost, although it's not necessary. On the other hand, necromancers and demon-binders need circles to do their jobs.
* Shaman of the Undead, all mirrors are the gates to the various hells, so demons (or people who walk between mirrors) can and do pull this off sometimes.
* Shaman of the Undead, but WON hires some of them so that they can interrogate people who are already dead, such as murder victims. Still, necromancers are rather disliked among wizards.
* Shaman of the Undead by dying two years before meeting her student. She hangs around as a ghost, although Ida only learns about it when she sees Tekla pass through a solid wall.
* Shaman of the Undead. For example, you can speak telepathically to somebody if you see him, but you can also use a photograph, because a photo is a perfect copy of a person. Also, demon hunters used to fight with enchanted swords, but now they've switched to enchanted guns.
* Shaman of the Undead gift, they're never heard from again — either they

understood that she's different, or they don't want to have anything to do with her.
* Shaman of the Undead has an entire police department, called obviously Department of Possessions and Hauntings, whose striking arm are demon slayers in case a necromancer hunt or exorcism goes awry. Out of characters in-story, Brittle is a prime example, mixing being paid, protecting the helpless and revenge.
* Shaman of the Undead has two rather benign examples - the house where Ida lives and trains is partly alive-ish (it's complex) and haunted by her aunt Tekla, and the house she moves to later is inhibited by three ghosts that are rather curious than malevolent and prove helpful in solving the case.
* Shaman of the Undead hells (plural) are lands on the other side of the mirror that are ruled by powerful demons. Only demons and people who died possessed go there after death, and sufficiently skilled mirror walker can destroy the whole thing if she knows how.
* Shaman of the Undead is also intangible when he's personifying Ida's dreams.
* Shaman of the Undead. It's case no 2 and 4, as most black wizards believe that they can control the demon. Sometimes happens as a side effect, when you're unlucky enough to stand too close when barrier between the worlds is ripped open.
* Shaman of the Undead, mostly because of her connections to dead painter and terrifying lord of demons.
* Shaman of the Undead psychology. Problem 2, she has no magical gift whatsoever.
* Shaman of the Undead so that Ida can be on time to lead the ghost to the Land of the Dead.
* Shaman of the Undead telling them what to do. Some normal people, such as police officers, are in the know, though, so that WON (magical police) can focus on work instead of cover-ups and fending off curious muggles.
* Shaman of the Undead, the eponymous character has an Inner Eye which, if untrained, emits what ghosts describe as blinding light, beckoning them to her and causing her much trouble before she learns how to take it under control.
* Shaman of the Undead the world in mirrors looks like oddly-colored, distorted and creepy-ish version of our own. Creepiness mostly comes from the fact that the demons and other unpleasantries are visible there.
* Shaman of the Undead, they are either souls of dead people who haven't went to the Land Of The Dead yet or came back at call, or souls that came (or were pushed) out of their still living bodies. They can be destroyed, tainted by black magic or turned into demons, and can shatter if tainted too much.
* Shamans do not belong to a specific religious organisation but rather follow the spirits of the land directly.
* Shamans of various traditions and cultures the world over wear masks of animals or spirits in ceremonies in order to assume the aspects, powers and identities associated with the animal or spirit.
* Shaman's Tears #8; giving him a gun and a single bullet to make things 'sporting'.
* Shaman's Tears comic introduced Bar Sinister (who later got their own short-lived series), a group of genetically engineered, super powered human/animal hybrids.
* Shaman's Tears for various crimes because the victims (genetically engineered lifeforms) are not technically human. So he instead arrests him for violating the Endangered Species Act after he realizes one of the genetically engineered constructs was created using the DNA of a black-footed ferret.
* Shaman's Tears, Joshua Brand and Jon Sable find a cannibal larder full of the remains of missing homeless people in the lair of the Nesting Ones in the sewers under New York City.
* Shaman's Tears: Not a werewolf but another form of transformation. When Jon Sable is tracking Joshua Brand through the sewers, he is confused when Joshua's footprints change from boots to moccasins. This is because Joshua has magically transformed into his costumed identity.
* Shaman's Tears, Thom Broadarrow is exposed to the Circle Sea mutagenic compound and is transformed into a composite of a dozen different creatures found in his taxidermy shop.

* shaman. This fact isn't brought up so much, because combining the two aptitudes leads to questions of why he has not whooped most of evil's ass by now.
* Shaman used this trope extensively, with the twist that any spirits generated by such power of belief weren't considered "real" by deities, or at least, not as "real" as the deities themselves.
* Shamara, a Herm Rakshani, winds up fertile with any biped feline species thanks to a different Deity. Possibly the same one responsible for hir being born a herm in the first place (hir parents lost a boy and a girl child in an accident, apparently some Deity thought it would be amusing to replace them both in one), possibly another one.
* Shambling Towards Hiroshima, it is mentioned that the Nazis also were trying to breed giant fire-breathing reptiles, but thankfully they were unable to do so.
* shame and degradation she had to endure forced her to retire 20 years prior to the start of the series. But after learning her daughter had taken up her mantel, Athena dons her cape again to protect Clara, from the shadows.
* Shame) barges in, catches him, and leaves in an instant. At first, Sissy thought it was humorous but Brandon proceeds to tackle her onto his couch and verbally abuse her, scaring her in the process. It's one of the darkest parts of the whole movie.
* Shame behavior. Got enthusiastic reviews by many renowned film critics, including Roger Ebert.
* Shamed by a Mob: A large group of characters will show extreme disgust towards the one crossing the line. Conversely, a mob shaming someone runs the risk of crossing this is the shaming goes to the extremes.
* Shamed by a Mob: When a group reviles a character for doing something bad.
* shamefully singled out for the most mundane things and then tortured relentlessly for just existing
* Shameful Strip: Can lead to sexual assault, doesn't always, but is still inappropriate.
* Shame gave birth to him, but since the other two went through sympathetic pregnancies, all three of them nursed him, and none of them ever divulges which the "real" mother was; they are all considered equally his mothers.
* Shame If Something Happened. However, the orders on both occasions were "leave the offending party alone, and see if you can find a workaround in this morass." The people they're sort-of threatening never notice.
* Shame If Something Happened: It would be a shame if something horrible happen to you if you cross me.
* Shameless Fanservice Girl: A character who goes naked because they don't care at all about the nudity taboo or anyone who'd be offended by seeing them nude.
* Shameless Fanservice Girl: A character who goes naked because they don't give a damn about the nudity taboo.
* Shameless Fanservice Girl doesn't care if you're uncomfortable with her lack of clothes or penchant for skimpy outfits. She'll bare her figure anyway.
* Shameless Fanservice Girl witch who defected from her mother (and queen) after spending her childhood literally locked in a cage like a bird.
* Shameless) feature this in the middle of the ending credits, usually showing a short funny scene concerning one character's storyline from that episode.
* Shameless Frank's arc in season two had him romantically involved with Dottie "Butter face" Coronis — or, rather, the insurance money he might collect if and when she passed away.
* Shameless, Gallaghercest is rather popular. Fiona/Lip is probably the most popular ship, helped by how they are, in-universe, the parental figures of their four younger siblings, being that their mother has been gone for some time and they eventually kick their deadbeat father out of the house. Although each has a respective love interest, Fiona quickly loses interest in hers and she tends to be heavily disapproving of Lip's love interests in what could easily be interpreted as jealousy.
* Shamelessly Slutty School Teacher is about a high school history teacher and her attempts to seduce a rather dim male student.

* shameless ripoff features an even more blatant parody of Scientology: the Church of Philosotology, run by an "R. Lon Hibbard", whose beliefs are almost carbon copies of various Scientology tenets. They also run the Forgive and Forget stations, which let you lose any unwanted heat from police or gangs, for a price (in true Scientology tradition).
* Shameless Self-Promotion. At one point, the ride train crashes through a billboard reading "SEND MONEY TO UNIVERSAL STUDIOS."
* Shameless, so when she does have sex it's in awkward, semi-public locations.
* Shameless (UK), Frank Gallagher becomes one when he discovers he can claim extra benefits as long as he is on jury service. From that point onward, he tries to drag the deliberation out for as long as possible, continually reversing his opinion whenever he cleverly convinces everyone to see things his way.
* Shameless (UK): In episode 8x14, a coffin is carried through the estate, supposedly with Paddy inside, but it turns out this was Paddy's way of smuggling guns to the rest of the Maguires.
* Shameless (UK): the Maguires use an ice cream van as a front for dealing drugs and give Frank a job on it. ("If someone asks for a smartie... give them a pill. If someone asks for a polo... give them a pill.") Backfires somewhat when Frank takes some himself and ends up giving pills to an old woman who wanted some actual smarties.
* Shameless (UK), used chillingly when Paddy is held captive like this and forced to take heroin and comedically in the US version when Frank is viciously insulted by the three firemen who come to cut him loose.
* Shameless (UK) was very sad and touching for the characters. It was most apparent in the parts that showed the main characters in black and white against a plain white background, showing their inner thoughts.
* Shameless (US), all of the characters despise the police, usually because it runs the risk of interrupting some sort of scam they're running, but also because the police are presented as corrupt at best.
* Shameless (US), but dealing with someone like her in real life would be exhausting.
* Shameless (US), Carl convinces a female camp counselor to expose her breasts to the other boys in the camp. It is a camp for kids dealing with cancer, so it is not hard for him to play on her sympathy and convince her to give the boys their 'wish'.
* Shameless (US) features a sculpted SPAM turkey for the Thanksgiving episode.
* Shameless (US), Fiona gets a low-paying job at a supermarket, and soon learns that most of her co-workers have been pressured into having sexual relations with the boss, Bobby. When she gets them all together to talk about it, some of them even defend it.
* Shameless (US) Fiona is arrested for child endangerment for accidentally allowing her younger brother Liam to get into some cocaine she had out in the open. Her somewhat overworked lawyer tells her that it would be best to plea bargain, as she's a first time offender, it's a fairly open-and-shut case, and at worst she'd probably only get 1-3 months in jail. Fiona, however, is resistant to plead guilty as the entire affair was an accident, and has to be persuaded to accept the plea deal (she ends up not having to actually serve any time, and is instead given probation).
* Shameless (US), Fiona meets Jimmy/Steve at a club when a man she was dancing with steals her purse; he swoops in to try to and stop him, but ends up crashing into a waitress and having a bunch of drinks fall on top of him. The thief gets away, but Fiona thanks him for trying to save it and the two hit it off from there.
* Shameless (US), Frank is talking with Liam at the front door of Faye's house, and when he's done, he exits through the window.
* Shameless (US), Frank meets Faye, an attractive rich woman and follows her to her mansion. Faye ties Frank up and demands he tell her how he told the cops back in 1993 that Faye's fiancee was his crack dealer, sending him to jail for a crime that never even happened. But Faye's revenge is marred by how Frank is such a massive drunk/addict that even when shown videotape of the trial, he can't recall any of

this.
* Shameless (US): Frank's lawyer can be found pouring water on stairs leading to train stations. When the water freezes and someone slips on the ice, he is right there to offer his services to sue the city.
* Shameless (US). He's too good at sex? He's too generous and philanthropic? He always has the moral high ground in every episode and that's annoying?
* Shameless (US). In the end, they put it to a vote and decide against turning in their manager. To make things worse, the other cashiers turn on Fiona after learning she hasn't performed oral sex on their manager, feeling that she's not pulling her weight.
* Shameless (US) introduces Etta, the elderly owner of Fiona's laundromat who, due to dementia, is prone to eating cat food.
* Shameless (US). Jimmy is handsome and from an affluent family and Estefania is smoking hot so most people would not see anything suspicious about them getting married. However, they both happen to be in love with other people so upon arriving in the US they go their separate ways. Estefania lives in luxury with her boyfriend and Jimmy moves in with Fiona. When he finds out, Estefania's father is not happy because this arrangement is bound to arouse suspicions from immigration. To correct the situation, he has Estefania's boyfriend killed and threatens to do the same to Jimmy if he fails to convince people that he and Estefania are really married.
* Shameless (US). Liam, the black child of the Gallagher clan, manages to get into a private school where he's pretty much the only black kid in the class. It soon turns out that much of Liam's day is being pulled out of the classroom to be in the playground when prospective parents pass by so he can be an example of the school's "openness and diversity."
* Shameless (US): Lip and Brad are brought in to see the most powerful mobster in Chicago and fear that they are going to be killed. However, the mobster just needs some skilled mechanics to fix his kid's birthday present: a kid-size car powered by an electric motor. The assembly instructions were apparently incomprehensible. Lip and Brad successfully assemble the car and seem to be off the hook. However, Lip tells Brad that they better get out of there quickly because he found some left over parts that he really hopes are not vital to something like the brakes.
* Shameless (US), Lip begins having an affair with a professor of his, and it's stated he's not the first student she's had relations with in the past. It doesn't end well at all for either of them when it's discovered by the school board.
* Shameless (US), Lip discovers that his college registration has been cancelled because he did not know that he had to renew his government grant. The necessary papers were sent to him by registered mail but the family member who signed for them just put the envelope away and never bothered telling Lip that he had mail. Lip is livid because without the grant he had to go into debt to pay his tuition. He immediately goes to the post office and has all his mail forwarded to a PO box so this never happens again.
* Shameless (US) plays him so well that it's hard not to feel invested in him.
* Shameless (US) social services do exist but they seem to have largely given up on the Gallagher family. The parents consist of an absentee mother and an alcoholic father, and the kids have been taken away by child services in the past. However, it never seemed to stick and now Fiona makes sure that they stay under Child Services' radar.
* Shameless (US) tendencies. His girlfriend Mandy knows that if he goes away to college, their relationship will not survive. However, she does not want to trap Lip in a life of poverty so she goes out of her way to motivate him to apply to colleges and even sends out applications without his knowledge.
* Shameless (US) (the American version), Lip discovers a porn stash behind his brother Ian's dresser. Although the folder is covered with pictures of semi-dressed women, Lip discovers it's actually full of gay porn. Although Ian doesn't immediately come out to his brother when confronted with it, by the end of the episode they're joking about who they've gotten blowjobs from.
* Shameless (US) (the pawnbroker supports a 2 state solution), Frank gets annoyed when the pawnbroker won't raise his offered price, saying that he's "Jewing him

down" incorrectly.
* Shameless (US), Veronica gets into a fight with Kevin's wife for not only being a bitch who made Kevin believe that her nephew could potentially be their son, but also so Veronica could get her to sign the divorce papers.
* Shameless (US) (while surrounded by baby stuff no less), Fiona doesn't feel the same anymore.
* Shame on You based on her own experiences of growing up in a religious cult, reported by some sources to be the St James School of The School Of Economic Science.
* shame that when he was younger and suffered an injury in the training ring grievous enough to require medical attention, his family had the incident and the resulting trip to the physician hushed up out of fear of what it would do to his reputation if word got out.
* Shame. The main character is a sex addict who looks at and saves porn even on his work computer, which causes a virus to enter the system.
* Shame there's no such thing as a Liquorice Swordfish... The only candy he doesn't like is Bertie Bott's Every Flavour Beans. (He always has terrible luck with them.)
* Shame to satisfy his needs. And none of it ever gives him happiness.
* Shame were partially or largely ad-libbed, including Brandon and Marianne's date, leading to an endearingly awkward and realistic conversation.
* Shaming the Mob. When an angry lynch mob shows up to kill his black client in the middle of the night, Atticus is waiting for them so he can try to argue some sense, but he fails and they threaten to go through him if he won't step aside. Fortunately, his daughter Scout snuck out and followed him that night. Her sudden appearance and apparent innocent lack of understanding of the situation (greeting the men warmly and asking about how their kids are doing since school ended for the summer) takes all the steam out of them and they are too ashamed to carry out their violent intentions. As Atticus puts it later, she reminded them they were (good) men and not a mob.
* Shamir is the only member of the Knights of Seiros who is not a devoted follower, being a mercenary from Dagda. If she’s not recruited, she’ll need to be killed in chapter 15 of the
* Shamo has its protagonist Ryo Narushima in this category for give or take the first 3 volumes of the manga. After that, well...Let's just say he adapts to his surroundings a tad too well.
* Shampoo also brainwashes Akane into glomping Ryoga during the "waterproof soap" episode in the manga, leading the poor guy to believe she reciprocates his
* Shampoo also regularly dual-wields chúi, large Chinese maces. These demonstrate her prodigious strength, as they are known to be unbelievably heavy and unwieldy, yet she swings them around like they were nothing.
* Shampoo and the rest of her Amazon tribe. If an outsider male defeats a female Amazon, then she has to marry him (the outsider male has no say in the matter).
* Shampoo), and they're sitting next to each other at a table. The other person sitting next to her offers to give Jackie anything she wants, and she tells him, "I want to suck (George's) cock." George immediately spits his drink all over himself.
* Shampoo exhibits traits especially in the anime. She was quick to defend Ranma from Mousse when he tried to curse him with Jusenkyo water and was willing to go against her sister amazons when they tried to threaten Ranma. When the Jusenkyo Enforcers were torturing Ranma and Genma, Shampoo jumps in and attacks them despite being in cat form at the time. In the movie, Shampoo saves Ranma and Lychee from Monlon, telling them to go on ahead and leave Monlon to her.
* Shampoo fits this well, even to Ranma (hint: she's in Japan for losing against Ranma and the gap just keeps getting bigger). Also she isn't above using cheats like the Super Soba and drugs and
* Shampoo: Given she stated "obstacles are for killing" when Ranma tried to prevent her from attacking Akane for Ranma's hand in her first story, it's understandable that she gets hit with this trope the most — in canon and in fanon. Fanon usually overstates her actually
* Shampoo is the only girl besides his fiancee that Ranma has ever shown explicit

attraction, even when she was trying to murder him, and admits she can be much nicer... Except Shampoo made a horrible first impression with the whole "trying to murder him" thing and
* Shampoo: Jackie must choose between the rich Lester and the blue-collar hairdresser George.
* Shampoo. Mousse, meanwhile, seesaws between subverting this trope and playing it straight with his duck curse; while it is much smaller, weaker and can't use his physical attacks, it can fly and he's still capable of throwing barrages of knives, darts and bombs in it.
* Shampoo once offered Ranma a packet of bath powder that would nullify his curse in exchange for a date. She learns soon after that the powder works only once, but leaves that part out when Ranma finally gets the powder.
* Shampoo takes place over the course of one day, with some footage of the next day.
* Shampoo tends to burst through walls in her appearances. When asked why she doesn't use the door, she replies "
* Shampoo uses a technique on Akane to erase all memories of Ranma. She remembers every other person and thing, even when not knowing Ranma means she wouldn't know how she became familiar with them. Apparently, Ranma's father is living with her for no discernible reason. Shampoo's amnesia technique has the added benefit of preventing the victim from ever relearning the suppressed memory, so every time Ranma was re-introduced to Akane she'd forget the latest introduction as soon as he left her line of sight.
* Shamuhaza somehow managing to discover some of the School of Mensis's research.
* "Shamu" is a name given to several different orcas who are the stars of their respective daily shows in
* Shamus Young. Young's comic went 144 episodes. Darths ran through the first two trilogies (with no plans to stop) with over 1500 pages!
* Shana and Wilhelmina storm Seireiden in the first season finale to rescue Yuji.
* Shana becomes increasingly powerful when Yuji is near her, leading to her ability to fly using flame wings. This a cross between Yuji's status as a container for the Midnight-Lost-Child and
* Shana Festa. Due to the website's expansive following, she's been credited with helping break women horror authors out of the "paranormal romance ghetto" so to speak.
* Shanalua Mullen has a young sister with an unspecified illness that requires hospitalization and very expensive care, so she takes a very lucrative offer to spy on her own comrades for Vagan.
* Shandor's cult has a distinctive motif that looks like a gaping-mouthed face (think comedy/tragedy masks). This extends to the machinery on Shandor Island and the Cultist ghosts.
* Shandra's severe embarrassment when Grobnar inadvertently reveals her extreme concern for the PC's fate before said duel also probably qualifies her for this.
* Shandra: The Jungle Girl, Ian Abercrombie works for (or possibly heads) something called the Department of Species Control. Exactly what this department does isn't clear, but as he is seeking to develop assassins who are living biological weapons, it seems safe to assume it isn't anything good.
* Shandra: The Jungle Girl incredibly valuable, Karen is able to waltz through an empty lab and into her cell without being challenged, and (seemingly) without the door even being locked from the outside: despite the fact that other characters had be shown needing keys to access it earlier.
* Shandra: The Jungle Girl is a rare case of jungle princess as antagonist, with the heroes initially setting out to capture.
* Shandra: The Jungle Girl. It is not clear how much this is under her control.
* Shandra: The Jungle Girl Karen sets a snare for Shandra; using Cord as bait. It works. Antonio tries something similar earlier, but fails miserably.
* Shane, after the rancher and Shane win a fist fight with a dozen of the cattle baron's thugs the rancher says they'll pay for the damage, him and Shane.
* Shane Battier of the Miami Heat is one of the elite defenders of the NBA because

of this.
* Shane Black after having taken a two-year break from writing, triggered in part by the end of a relationship.
* Shane Black also didn’t want to sink $200 million into a movie of their most popular Marvel character dealing with such a heavy topic.
* Shane Black. It was announced in 2014, filmed the following year, and released in 2016.
* Shane Black this trope. A few of his films he has written are set during the Christmas season or alludes to it.
* Shane Carwin is a full-time mechanical engineer and showed up to work as usual at 9:00 a.m. on March 29, 2010... two days
* Shane Casey reappears to threaten Danny after falling from a lighthouse.
* Shane Casey trying to prove his that his older brother Ian was innocent of the robbery that got him arrested and subsequently committed suicide over, and kill those he blamed for it. Following Danny proving that Ian really did commit the robbery and arresting him, Shane developed an obsessive hatred for Danny. Masterminding a breakout years later right before he was executed Shane went on a killing spree, first poisoning his would be executioner and shooting his accomplice. Several days later after being arrested, Shane strangled a guard with his handcuffs and escaping killed his former cell-mate and accomplice, before trying to kill Danny.
* Shane Clarke/Red Wind Ranger, Pua Magasiva, unexpectedly died on May 11, 2019 when he was just 38 years old. Much like with Trini above, it's unknown if this also marks the death of Shane in-universe as well, but it means we most likely will never see him on-screen again.
* Shane Davis is knee deep in this trope. After he told the others that he had never finished watching
* Shane Dawson, a YouTube comedian and personality, came out as bisexual in 2015.
* Shane Dawson has Shane be tortured by being forced to copulate with a woman whose genitalia is made out of teeth.
* Shane Dawson: Shanaynay's interview with Lucas Cruikshank gives us this:
* Shane Dawson: Sketch comedy, acting as all his characters. Also known for conspiracy videos.
* Shane Douglas" promo, but he maintains that he does think Flair was a good wrestler and wishes he was the elder statesman of the business he initially thought he was.
* Shane Douglas so much: his total disrespect for women and drunken antics in front of children.
* Shane Douglas was billed as "Troy Orndorff," Paul Orndorff's "nephew."
* Shane ends with Joey calling out to the titular gunslinger as he rides off into the sunset:
* Shane has no luck with this kind of thing. In another episode, the Strike Team had to find out which stripper at a club was luring johns into the alley and then robbing them with her boyfriend. When Vic tries it, he gets a blow job. When Shane tries it, he gets a tire iron to the head.
* Shane Helms (better known to WWE fans as Gregory Helms aka The Hurricane) (later known as the Prince of Punk) and Evan Karagias. Their gimmick? A wrestling boy band who, in all fairness, sang their own theme song.
* Shane in "TS-19" until her resistance makes him stop and think about what he was doing.
* Shane McMahon a Spot Monkey well into his 50s and after a 17-year hiatus, and he has received multiple concussions and injuries for still retaining his high-flying moveset.
* Shane McMahon by headbutting his father so hard that he bled and giving him a frog splash. Cut to February of 2019 and guess who Vince claims is deserving of an impromptu WWE championship opportunity?
* Shane McMahon: Debuted as an on-screen character in 1999, though he had been an anonymous ref going back to 1990.
* Shane McMahon gesture, twice. The Undertaker looked kindly on Shane, in sharp

contrast to the "I'll do what I have to do" demeanor before the fight, and calmly patted Shane on the cheek before finally finishing the match.
* Shane McMahon. He's considered the craziest badass of the McMahon family for a reason.
* Shane McMahon: Made his triumphant return to WWE in 2016 after leaving the company in 2009.
* Shane McMahon's voice has deepened during his seven year hiatus from WWE.
* Shane McMahon The WWE had teased a special guest, but no one pegged Shane O'Mac coming back.
* Shane McMahon were feuding with each other, all of whom were with the WWE at the start of the arc.
* Shane McMahon when he faced Mideon and Viscera in a handicap casket match. Triple H had put Mideon in the casket and thought he had won, but Shane, who had been assaulted by Triple H not long ago, clarified the ruling that he had to put BOTH Mideon (nearly 300lbs) and Viscera (nearly 500lbs) in the casket at the same time. Obviously, Triple H didn't stand a chance.
* Shane McMahon while Rodney and Pete Gas (later joined by Joey Abs) would hang around WWE for a couple years, albeit as comedy jobbers.
* . Shane replies that when he first saw the Power Rangers on TV, he was a kid and thought it was a weird tv show.
* Shane's barfight retribution of Calloway's earlier public humiliation. Shane wailed the tar out of his attacker and others in the bad guy Ryder's employ. Out of respect, Calloway quit Ryker and warned Shane of a bushwhacking plan using a hired killer.
* Shane Stevens called "the finest novels ever written about the dark side of the American dream." He has said of himself that, "I am very secretive...I never give interviews, stay in shadow, travel by night."
* Shane Strickland and ACH's dance off prior to their match at the International Wrestling Cartel's Twelfth Super Indy Tournament.
* Shane that it was Levy playing the character until he actually saw the man backstage and recognized him. This is why Raven never got pushed while working for WWE.
* Shane that the shot was fatal, it's probably the most common interpretation of the ending.
* Shane, the eponymous gunfighter is a firm believer in carrying one gun as sufficient for his needs and proves it in how quickly he kills a sinister gunfighter who carries two.
* Shane, the villainous gun-for-hire Stark Wilson uses two pistols, but the eponymous character belittles that, saying that one pistol is all a person needs.
* Shane Walsh, his old police partner and the most short-lived of his lancers.
* Shane, who tell Amy who's confused about her gender preference that while gay men are sexually aggressive and only looking to hook up most lesbians want to bond and nest build. Averted with another gay character who wants a monogamous relationship with Shane.
* Shang-Chi and the Legend of the Ten Rings - a fitting way to introduce the MCU's first headlining Chinese hero.
* Shang-Chi and the Legend of the Ten Rings and received acclaim from critics and fans, with some hailing it as one of the MCU's best origin stories.
* Shang-Chi and the Legend of the Ten Rings has two pendants owned by Shang-Chi and his sister Xialing be set in a dragon statue that unlocks a map made of water.
* Shang-Chi and the Legend of the Ten Rings has Wong use a hologram to conduct an examination of the Ten Rings devices.
* Shang-Chi and the Legend of the Ten Rings, including both the title character and the Mandarin, came from leaked Lego kits and Marvel Legends action figures that were produced as tie-ins.
* Shang-Chi and the Legend of the Ten Rings reveals the Mandarin to be in fact the real greatest human warrior, even exceeding Captain America and Bucky Barnes. The leader of the highly dangerus and covert Ten Rings, he's had decades of experience and training and known for having participated in many world-changing events and

killed many and hailed as a great warrior king. He trained Shang-Chi into becoming a fighter on the same level of Captain America and proved easily superior to him in skill. While it's ambigiuos who would have won their final fight after Shang-Chi matures his fighting skill and masters the fighting style of Ta Lo, as Wenwu was holding back and Shang-Chi ended up willingly throwing the fight in a standstill after taking the Rings and seeing his father still ready to fight, after Wenwu gives his life to save his son, currently, the title of the most skilled warrior on Earth falls to Shang-Chi.
* Shang-Chi and the Legend of the Ten Rings starts in an unspecified year when Xu Wenwu finds the titular rings, followed him through history and ends with a scene in 1996 when he finds a village and fights its protector, with whom he would eventually father the eponymous character and his sister. The films then skips to the present day, albeit with several flashbacks to important parts of Shang-Chi's past.
* Shang-Chi and the Legend of the Ten Rings was the first Asian-led MCU film with a mostly Chinese cast and helmed by a Japanese-American director. Overseas Chinese viewers in particular watched the movie precisely because it was made by East Asians.
* Shang-Chi and the Legend of the Ten Rings went by Shaun while hiding from his dad. Katy mocks this, pointing out easily his father must have found him.
* Shang-Chi and the Legend of the Ten Rings who had no problem with trying to murder his children to prolong his own life.
* Shang-Chi and the Legend of the Ten Rings Xialing. Leiko Wu and Clive Reston are also absent.
* Shang-Chi, arrived and had his troops slaughter the gangster's henchmen. Just before departing, Fu Manchu stated that he intervened because only he may decide when and how Shang-Chi will perish.
* Shang-Chi comic book, but had to replace Kwai Chang with an original character after learning that the show was made by Warner Brothers, the parent company of DC, Marvel’s biggest rival.
* Shang Chi, Master of Kung Fu, a character created to cash in on the success of the martial arts films of the 1970s who also happens to be related to old
* Shang-Chi stories being in the public domain while others aren't, and the copyright varies from country to country.
* Shang-Chi, where the title character, Fu Manchu's son, fights against his father's villainy.
* Shangela in All Stars 3. Again, like with Shea, she had the most wins and a lot of fan support leading up to the finale episode. Then the jury twist was introduced, where all the eliminated queens would vote for the top two. Shangela didn't make the cut, with the fans ending up completely outraged as a result.
* Shanghai Baby by Zhou Weihui, the main character, a Shanghai woman in her 20s, is in a relationship with a caring but sexually impotent Chinese man, and has a steamy affair with a Western expatriate. The latter is depicted as a tall, blond, sexually aggressive German.
* Shanghaied!. Cue the two of them running through a live-action background, cringing and flinching as they get doused with perfume samples.
* Shanghai Girls, becomes extremely patriotic, even converting to Christianity and frowning on traditional Chinese ancestor worship. Her sister May assimilates even more into American culture, although Pearl's husband and father-in-law never quite fit in.
* Shanghai Girls , Pearl speaks English perfectly, but reverts to this trope because tourists tip better when she speaks stereotypically.
* Shanghai Girls, sisters Pearl and May plan to move to Hong Kong after all of their money is lost in a bet, instead of marrying their husbands who have moved to America. However, extenuating circumstances lead to Pearl and May going to America instead so they can live with their husbands and become citizens.
* Shanghai Girls,the Louie family is investigated for being Communist sympathizers. This happens because they are Chinese immigrants (only Pearl's daughter Joy was born in America) and because Joy is a member of a Communist organization at her

college.
* Shanghai Grand, had sliced his chest open and is ready to feed him to a hungry boa constrictor.
* Shanghai Grand: In the first shootout, an unfortunate mook falls into a set of rotating gears on a ship and gets messily ripped into half by the waist.
* Shanghai Grand: The fate of a triad boss who tries intimidating the two protagonists at the end of the first act, where he ultimately gets flung through a restaurant's third floor window.
* Shanghai Grand via machine-guns, which is perfectly masked by the fireworks going off and the cheering crowd outside.
* Shanghai Knights, Chon's sister attempts to escape from jail this way.
* Shanghai Knights) dual-wields a rapier and a saber against Jackie Chan (who just has the rapier).
* Shanghai Knights ends with a battle inside Big Ben. (Or rather, inside the clock tower of the Palace of Westminster, where the bell named Big Ben is.)
* Shanghai Knights for both combatants: Chon Wang, although trained in martial arts, does not know how to handle a sword, and Rathebone (specifically stated to be a master swordsman) is using overly flashy techniques to toy with and humiliate Chon, knowing that he doesn't have the skills to recognize and attack the openings Rathebone is presenting him with. Bonus points for Rathebone being named after Errol Flynn's iconic swordplay opponent.
* Shanghai Knights is in the walls, using the old gag where they look out the pictures through the eyeballs to watch what's going on. In a couple shots, the eyes look like they could really be the eyes in the painting moving.
* Shanghai Knights, on the idea of the then-new "moving pictures", even going so far as to suggest, "You could do your own stunts!" In a subversion, Chon nods and replies:
* Shanghai Knights) that they go to California to act in "moving pictures", particularly kung-fu action films.
* Shanghai Knights: The titular characters meet a little boy in 19th-century London who introduces himself as Charlie Chaplin. Near the end of the film, he travels along with them to the United States and puts a fake Chaplinesque moustache under his nose.
* Shanghai Knights, where Chon Lin is said to have "picked the lock using a deck of rather risqué playing cards. Then scaled the walls with a mop, a fork, and various pilfered undergarments."
* Shanghai Noon, after Obelix doesn't understand a detailed plan, Asterix replaces it with "we fight, get the gold and go away" (to which Obelix replies "This one I understand!").
* Shanghai Noon, a runaway train explodes when it runs into the END OF THE LINE barrier. The director admitted that the explosion could not be logically explained.
* Shanghai Noon, Chon Wang ends up accidentally married (from his POV) to the Sioux chief's daughter (who knew exactly what she was doing). She follows him around for the rest of the movie, periodically saving his ass, only to end up trading him in for Roy at the end.
* Shanghai Noon, in which Owen Wilson's gunslinger character grabs the villain's cool top-breaking revolvers, but can't seem to figure them out. When Jackie Chan's character asks what's wrong, Wilson protests, "These guns are really weird!"
* Shanghai Noon Owen Wilson's character Roy O'Bannon calls his penis "Little Roy".
* Shanghai Noon: Princess Pei Pei is taken to America by a man named Calvin Andrews in order to escape her arranged marriage to a fat slob. In reality, Andrew is working for Imperial defector Lo Fong, who ransoms the princess for 100,000 pieces of gold and forces her to work on his railroad.
* Shanghai Noon: Roy O'Bannon in the movie's final firefight, walks away with the priest robes he was wearing looking like Swiss cheese, but no a scratch on him, briefly leading him to believe that he was invincible. Course, at the end he reveals his name to really be Wyatt Earp, so he may be onto something there.
* Shanghai Noon - stare blankly and Owen reluctantly agrees to "wing it."
* Shanghai Noon, when Jackie Chan and Owen Wilson introduce themselves:

* Shanghai Noon when Jackie Chan's character (who speaks English) is trying to get directions from a couple Indians (who don't):
* Shanghai Noon, when they finally decide to work together, Roy offers Wang a cowboy handshake, spitting on his hand before offering it. Wang, confused and a bit grossed, spits on Roy's hand before shaking it, rather than his own.
* Shanghai Noon, where having defeated the main villains in a showdown inside a church, the heroes discover that Roy's old friends, a gang of bandits, are waiting just outside for them. With no apparent way out, and only a recently-established precedent for the grace of God to go on, they steel one another for the task, say their goodbyes, and charge out the front door...where they find that the bandits have surrendered without a fight to an Indian tribe from earlier in the movie.
* Shanghai Noon, where Roy and Falling Leaves have broken up, and he develops an attraction to Wang's sister Lin.
* Shanghai Noon, who reveals where the guards are going, which explains how they show up there in the end.
* Shanghai, or their predecessors, were founded that way during the first half of the 20th century:
* Shanghai Surprise and problems soon arose: the exposure produced by such a hot tabloid couple served as catnip to Chinese gangsters, who sabotaged equipment and even extorted money from Madonna and Penn before they'd allow them back on set. Penn, like clockwork, went berserk every time a paparazzo snapped a picture of him, culminating in an assault charge. Eventually, Penn and Madonna stopped cooperating altogether, causing the budget to balloon as directors and actors were replaced on Penn's decree, and the couple was labeled as poison.
* Shanghai Surprise, when Sean Penn visits a famous courtesan, a servant offers him a plate of candies that will "assist him." When Sean argues that he needs no assistance, the servant girl sails into a hilarious rundown of the courtesan's expert maneuvers — immediately upon which Sean starts wolfing down the candies.
* Shanghai Tower is probably as close as we're going to get in the near future. It's a single structure designed to contain apartments, offices, parks, shops, and its own life-support system (a countermeasure against Shanghai smog, primarily). It won't be completely self-sufficient, but as far as the residents are concerned it will be pretty close.
* Shangra-La Plaza, featured employees, customers and family members singing about their lives and times at an outside strip mall with stores like a donut shop. Starring Broadway's Terrance Mann as a grease monkey in the mall's garage.
* Shangri-La has two female-looking transgender characters obviously voiced by males.
* Shang Tsung. Though the protagonist Liu Kang is also Asian (Chinese, specifically.)
* Shang Tsung was the best warrior for 9 generations (450 years), but was defeated by the ancient Kung Lao before he could achieve Mortal Kombat. Kung Lao and then Goro repeated this feat, before Goro was finally defeated by Liu Kang.
* Shania Twain album in 2002. It turned out this was because she lost her voice due to stress in her personal life. After undergoing therapy, she regained it and reemerged with a hugely successful Las Vegas residency.
* Shania Twain, are two of the best-selling country albums of all time by a female artist, and both were loaded with extremely popular singles.
* Shania Twain had to help support her family when she was a teenager, after growing up very poor. She had to live out of her car when trying to break into the music business.
* Shania Twain has this as one of her trademarks in almost every music video.
* Shania Twain is about the plight of a woman very much in love with her crazy jealous boyfriend, who interrogates her for making phone calls, talking to other men, or even painting her nails.
* Shania Twain is hunted by a giant robot in "I'm Gonna Getcha Good!".
* Shania Twain red (rock/pop), green (country), and blue (world music.) The red and green are fairly similar, but the blue version is similar to popular Eastern music,

unlike any previous releases.
* Shania Twain saying the name of a popular DJ on the station over "Brad Pitt" on the radio edit of "That Don't Impress Me Much". Dismissing some radio DJ in Nowheresville, USA is much less effective in the song than, say, a millionaire actor.
* Shania Twain. Several other iconic songs didn't even get to #1 at all, including "Whose Bed Have Your Boots Been Under?", "From This Moment On", "Man! I Feel Like a Woman!", and "That Don't Impress Me Much" — all crossover singles that were far more enduring than the likes of "You Win My Love", "No One Needs to Know", or "Honey, I'm Home", which hit #1 on the airplay charts but had exactly zero crossover.
* Shania Twain's "From This Moment On" was originally a duet with Bryan White, but was turned into a solo song for the pop remix due to White not being very well-known outside of country. Due to the crossover appeal of the solo version, the Bryan White version has largely been pushed aside except for the occasional country music station.
* Shania Twain's "(If You're Not in It for Love) I'm Outta Here!" ends with her sighing, stomping away, and slamming a door.
* Shania Twain's "I'm Jealous", where she confesses to being jealous of, amongst other things, the wind, sun and rain touching her guy.
* Shanks All of them are extremely powerful pirates with a massive amount of islands under their dominions and a lot of soldiers and resources available.
* Shanks and his crew showed up, he pulled a 180 and opted to back off and call it a wrap rather than deal with someone on par with the dude who just crippled them in the first place.
* Shanks has three vertical scars over his left eye from a fight with
* Shanks. He is the series' first introduced example of a 'real' pirate, and his crew kill a bunch of bandits in the early chapters to establish that they aren't joking around. Shanks, however, is a deeply honourable figure. When Kaido, one of the Four Emperors alongside Shanks, Big Mom, and Whitebeard, attempts to take advantage of Whitebeard being distracted by Ace's pending execution to attack him, Shanks intervenes on Whitebeard's behalf and stops Kaido, then shows up to stop the war after
* Shanks. He takes his arm being bitten off very well, being mainly glad that Luffy is safe.
* Shanks is the nicest of the Four Emperors, and also the prettiest. Whitebeard is second-nicest, and while he's not handsome like Shanks is, he's at least human-looking. Big Mom is cruel and psychotically unstable, and she's
* Shanks says that the three scars on his left eye, made years ago by Blackbeard, have started to ache at the same time that Ace is dueling with Blackbeard on Banaro Island.
* Shank uses two knives as his main melee weapons, if you couldn't tell by his name.
* Shannara about anything it touches, and the jet black Sword of Leah, which, having been dipped in the Hadeshorn, can now cut and parry magic as though it were iron and steel.
* Shannara, Allanon's magic ages him substantially. Luckily he can recharge, which also handily explains why he's never around except when adventuring needs to be done.
* Shannara, and includes robots and mad computers, but also elves and magic. Generally sold as fantasy.
* Shannara, and still manages to be one of the worst places you could ever go.
* Shannara books mention the First War of the Races. It's only mentioned briefly as being a huge war where the rebel Druids and the race of Man fought the Druids and the other races (Elf, Dwarf, Gnome and Troll). Men were defeated, but the war had far-reaching consequences. However, none of the books at present actually tell the story of the war itself such as what caused it, the major battles and so on.
* Shannara coming back. It only took several false starts, several almost apocalypses, and one actual apocalypse.

* Shannara finally forces him to acknowledge that he was dead, animated only by his own willpower.
* Shannara get his hands on the Sword, Dall managed to convince Par that he couldn't use it.
* Shannara is a prominent example), and the main line marries an elf, though the resulting children, Redden and Railing, still consider themselves mostly human.
* Shannara. Many books and centuries later, things have improved, but it is still the single greatest threat to the other lands outside of the Demons, and is certainly the most persistent.
* Shannara or another - if, e.g., the Sword of Shannara goes missing, you can't just forge a new one to replace it.
* Shannara quartet, then spends the next several centuries fighting to keep them. A proudly racist state that believes wholeheartedly in the superiority of humanity, The Federation are used as dupes by The Shadowen, The Morgawr, various Demon lords, and every other supernatural villain coming down the pike.
* Shannara's armies get out through a single five mile wide gap in the natural defenses, very well guarded.
* Shannara Series has an interesting take on this; as the series is set in the future, it's our current civilisation which is the precursor civilisation.
* Shannara series has maps, which show places destroyed in earlier books or, in one of the prequels, a place that didn't exist then.
* Shannara series has this with a long gone and nearly forgotten age of mythical creatures before the advent of man. The only remnants of it are the elves, Elfstones, and a magic tree that keeps demons sealed within another dimension.
* Shannara series. The elves there are the only sapient race not descended from humanity, and really are older and more naturally magical than humanity or the other races. Interestingly, though, they had, well before the beginning of the first series, forgotten their heritage and the vast bulk of their magical abilities. That is not to say that there were no arrogant elves, but the primary victims of their arrogance were other elves. The elves as a people had no particular sense of superiority, even during periods when they were among the best organized and most powerful factions.
* Shannara series, this was shown to be World War III, taking place sometime in the early 22nd century. Although supernatural forces were pulling the strings, nuclear and chemical weapons, deployed in several steps, were responsible for wiping out the vast majority of humanity.
* Shannara series, where it is made very clear over and over that magic is highly unstable and unpredictable, prone to shifting over time from one form to another. Even well-known and fairly well understood magics can occasionally have unforseen effects.
* Shannara that can detect magic use throughout the Four Lands not only in the present, but in the recent past as well.
* Shannara that survived the end of said era, designed to guard its knowledge.
* Shannara: The Trolls, Dwarves, and Gnomes are humans mutated by the consequences of nuclear war. Elves are commonly believed to be the same, but are actually descended from real faeries.
* Shannara, they are claustrophobic and dislike going underground. They actually appropriate the typical elven skill in that they are skilled woodsmen, and their crafts are mostly carved from wood rather than stone, and are famous for their gardens and dams.
* Shannara video game adaptation. For RPG elements, it wasn't too awful, just badly cliched, but the gameplay mechanics — especially the combat engine — sucked horribly.
* Shannara, Walker Boh's right arm is petrified, and he has to smash it off to prevent the rest of his body from being petrified as well.
* Shannara was the last descendant of the great elven king Jerle Shannara. This was engineered—as Jerle had lived 500 years before and had three kids (plus two adoptive heirs), there were originally quite a few descendants of the Shannara line, but the Warlock Lord, knowing that they were the only people capable of

wielding the only weapon that could kill him, made a point of hunting down and killing as many of them as he could find.
* Shannara who captured magic users of the Shannara world to recharge its batteries, evil lizard-men, warlocks, witches, werebeasts, shapeshifters, and then the Demons trapped in the Forbidding since Faerie, which consist of every other mythological creature that has ever been conceived.
* Shanna the She-Devil: She is tall and has a muscular yet voluptuous body. Having men going ga-ga over her looks is not unusual in the comics (and in the Frank Cho miniseries, said men don't even try to conceal their perverseness... until Shanna finally learns this is not supposed to be done to a woman and nearly kills one of them in retaliation).
* Shanna the She-Devil. The similarity between her name and Sheena's is entirely coincidental, of course.
* Shannen Doherty a convenient excuse for why Patty might have kept her a secret...
* Shannen Doherty didn't get along with TW King and wanted him off the show. Another said that he wanted to pursue other projects. A third camp says that he wanted more screen time but writers had no ideas for him.
* Shannen Doherty for Prue's unavailability is that her death is still too recent for her sisters. For the several years worth of time the rest of the shows takes place over. The comic continuation, of course, has no actor availability problem, so Prue is able to appear as a spirit advisor.
* Shannen Doherty is naturally black-haired, and was asked to bleach it blonde so that all three Heathers would be blondes. She refused, and they compromised by having her become a redhead.
* Shannen Doherty is striking — they even have the same smile. Jennifer Rhodes, who plays the grandmother Penny, also looks incredibly like Doherty.
* Shannen Doherty — impulsively chopping all her hair off while shooting was ongoing. This was reportedly the last straw when it came to her diva behaviour and got her fired from the series.
* Shannen Doherty says "Ms Hellfire", "Which Prue Is It Anyway?" and "All Hell Breaks Loose".
* Shannon apparently dies in "Hearts and Minds", but the sequence is shown to have been a drug-fueled hallucination by her brother Boone.
* Shannon Beiste. Her comebacks are actually so lame that they leave her rival Sue speechless.
* Shannon Hale, Princess Anidori is recognised as from the country of Kildenree because of her yellow hair, and is called "the Yellow Lady" by her friends. The country of Bayern, where she was hiding, apparently has no blonde people.
* Shannon Hale. Since only her countrymen (read: the traitors that want to KILL her) have blond hair, she tries to dye her butt-length yellow locks. Subverted in that she can't find enough brown dye, as it's uncommon in Bayern, and settles for wearing a scarf and only dying her eyebrows.
* Shannon Hale's novels all are very lovingly crafted. However, this often results in a slow beginning.
* Shannon Hale was originally from, but decides that it was because Mount Eskel "needed an academy more than a princess".
* Shannon Kook (born and raised in South Africa, dual citizen with Canada)
* Shannon Moore, became his distaff counterpart, showing a similar xenophillia for Japanese culture that he had developed while running with Tokyo Gurentai and painting her face in a similar manner to his.
* Shannon Moore: Had a stint in TNA from 2010 to 2012. Now wrestles indies.
* Shannon Moore, whose real name is Shannon Spruill, on the roster at the same time.
* Shannon, safely docked in Boston Harbor, captained by James Lawrence.
* Shannon Teverius is also stated to look uncannily like his mother — a double-edged sword, as she was a ravishing beauty but also a notorious traitor to the realm. This leads to an awful lot of people distrusting him, and even his own siblings quietly expecting him to do something treasonous, which is a little unfair — he's not

* Shannon Teverius is arguably an even more straightforward example, possessing all of Felix's stereotypically camp traits minus the physical bravery and badassery. This trope is averted by other prominent gay characters, however, such as
* Shannon was one of the main characters in season 1 only to get shot a few episodes early on in season 2.
* Shannon went undercover in several roles that required her to sing, which allowed Jane Badler to showcase her talent as a singer.
* Shan'rekk too doesn't get a proper introduction when he first appears, although in his case it's plainly visible that he's important, or at least
* Shantae after the fifth boss, with her companions noting that stopping evil five times in one day is a personal best for her.
* Shantae after they had been mutated into human-sized werebats by the Pirate Master's Dark Magic.
* Shantae, and generally written off as nothing but an idiotic screw-up and pervert. Out of universe, he is loved for being a loyal friend to Shantae, his antics being seen as hilarious and he is even a popular ship partner for Shantae.
* Shantae and the Pirate's Curse" as well as the achievements gained by defeating it once ("Graet Job") and doing so with no damage ("Prefectionist").
* Shantae and the Pirate's Curse could both be found deep in Mud Bog Island.
* Shantae and the Pirate's Curse heroine Genie who can’t easily hold a pencil between her bosoms. Even the ancient statues you find on islands depict highly endowed women.
* Shantae and the Pirate's Curse, sucking up a cloud of ham stink and releasing it in front of a sleeping dragon will awaken the latter and make it drool continuously, creating a waterfall and filling up a small dried-up lake below.
* Shantae and the Pirate's Curse. To make up for this, failure only sends them back to the beginning of the current screen, each room serving as a checkpoint. Also, dying doesn't subtract any health or use any Auto-Potions.
* Shantae at one point chronicled the events of Shantae trying to cover herself after somebody stole her clothes while she was swimming. It turned out that Bolo buried Shantae's clothes because he saw them lying on the ground and thought she had melted.
* Shantae: Being a He-Man spoof, Bran-Son naturally delivers one of these.
* Shantae, Bolo unintentionally traps the residents of Sequin Land Palace inside when he's hired to work around the palace and accidentally installs the door lock backwards, upside down, and inside out. Near the end of the game, Bolo saves Sequin Land Palace by unintentionally causing the Palace Disruptor Cannon to miss when he's hired to work on the Targeting Module, and accidentally installs the main circuit panel backwards, upside down, and inside out.
* Shantae can fight baddies by detaching one of her legs and whacking them with it. She can also throw her head, and have her body teleport right under her head and reattach with her head.
* Shantae, fire magic has a side-effect of setting most enemies ablaze. Enemies on fire will then continuously receive damage until they're dead.
* Shantae for a more "kiddie" series, but the difficulty of the gameplay has stayed low, leaving it underwhelming for adults.
* Shantae game had that little clown who likes to watch cute girls dancing, especially when there are many of them. Once Shantae manages to meet his request, he will proceed to get so excited that he rockets into the air, opening the path to the room behind him.
* Shantae game had these in the desert area near Oasis Town. They're long, durable, and look menacing with their mandibles and single eye, but they're mostly harmless since they just sit there in their hole in the sand.
* Shantae: Half-Genie Hero features a magic carpet race level where the player flies over the clouds. Falling during the race will not send Shantae back to a checkpoint, instead subtracting a small amount of health and sending her right back up (while holding her butt with a shocked expression on her face).
* Shantae harbours a secret admiration for the titular heroine and genuinely wants

to be friends with her, but never gets around to admitting it.
* Shantae has Giga Mermaid who is giant-sized, in contrast to the other mermaids which are the same size as humans.
* Shantae has Shantae adjusting to life as a non-genie, and fighting to get her magic back.
* Shantae, Hypno Baron summons a "creature of unspeakable horror" to ominous music... only for this trope to take place when the creature turns out to be Squid Baron.
* Shantae include humanoid monsters seemingly made of a tar-like substance which can merge in the ceiling/floors at will. A land-bound variation include a mass composed of female bodies clustered in a dogpile which attacks by clawing Shantae (if she's next to them) or by turnng into large jaws to bite her (if she's above).
* Shantae in combat, she can also transform into different animals by performing dances.
* Shantae is used by Shantae in this manner, letting her glide over large chasms or float around with the help of some updrafts.
* Shantae. It turned out that Bolo buried Shantae's clothes because he saw them lying on the ground and thought she had melted.
* Shantae jingle. Now you need to head back to Scuttle Town and see a doctor for a quick check-up. And naturally, for being a good patient, he gives you a lollipop.
* Shantae. Naturally, Shantae has to take it out near the end of the game.
* Shantae plays this straight. While performing a dance, everything in the background (including the enemies) will pause.
* Shantae plays with this. While no female main character wears completely sensible clothing, they tend to cover more skin then the villainous Risky Boots.
* Shantae popularity. Despite all this, based on his dramatic speech, his identity still manages to be a secret to most of his allies and enemies.
* Shantae series have an attack where they blow a kiss and little hearts float above them, damaging Shantae if she touches the hearts while jumping over them.
* Shantae series. In the first game, they would suddenly ambush your character while she walks past a corn field. In the sequels, they gain variations that breath out poison mist or throw pumpkin bombs.
* Shantae, she mentions that she especially wants to be friends with Shantae, but she always seems to drive her away.
* Shantae size after stripping Shantae of her pirate equipment, which leads to the True Ending.
* Shantae steals four elemental stones and Uncle Mimic's steam engine in order to create a steam-powered Doomsday machine.
* Shantae's title character has purple hair and she is a very powerful fighter, with both her transformations and said hair at her disposal.
* Shantae, suffered a similar fate and it wouldn't be until the third game that the series found financial success.
* Shantae that it was posted by an intern without approval, that Shantae as a character was never designed with the intention of portraying her as a minor, and that they never intended to do anything with Shantae's fanservicey elements that would make them or other people uncomfortable.
* Shantae, the eponymous young heroine loses some health and bounces back onto stage if she falls off during the Magic Carpet Race, holding on to her hurting butt.
* Shantae the tank's own projectiles back to it in order to destroy it.
* Shantae to having eaten an entire tub of cookie-dough ice cream before bed.
* Shantae to suck up Dark Magic, different kinds of smells, and various items dropped around the area.
* Shantae version was released, and the Steam Profile wallpaper that features them included their names.
* Shantae, was shown off, almost every fan called that the supposed Half-Genie Zombie, Fillin the Blank, was Rottytops. It doesn't help that WayForward didn't bother to try hiding it. Very few zombie girls even appear in the series prior to that point (let alone with green hair), Fillin isn't on the main art cover with the

other half-genies, her stitches and ears are conspicuously hidden, and Shantae herself already deduced it when Harmony informed her of Fillin using a different alias (Ima Goodgirl).
* Shantae when the Ammo Baron performs his invasion, with plenty of soldiers, Gatling guns, missiles, and mines to go around.
* Shantae, where the overworld map bears some geographical and topographical similaries to real life Turkey and certain locations, such as Cape Crustacian and Hypno Baron's Castle being located in roughly the same places as the Island of Bozcaada and the ruins of Troy, respectively.
* Shantae) who look completely normal aside from the green skin and stitches.
* Shantae who was the Scourge of Sequin Land before the genies sealed him in the past. In addition to being inherent to the Pirate Master, Dark Magic could also be created from Light Magic if the latter was used for evil.
* Shantaniqua Nykole Scott, the teen mom who tried to smother her son to "make her life easier."
* Shantelle Malawaski, best known for her work in various independents as Shantelle Taylor and in
* Shantelle Taylor (real name: Shantelle Larissa Malawski), a Canadian of Polish descent, was originally meant to debut in WWE's Cruiserweight division under a mask and body suit as a supposed Japanese competitor and
* Shan Yu is very likely to be the first Disney villain you fight. Although being a skilled and powerful swordsman puts him slightly above Clayton's level, he still ranks the lowest in comparison to the more supernatural Disney/original villains you fight in the other worlds.
* Shaojie Zhang one-shots a Sectoid with a pistol in his introduction scene. Then he throws away the gun to join the X-COM squad as an unarmed VIP who needs to be escorted to safety.
* Shao Kahn is another male example. The guy has the physique of a bodybuilder and normally wears little else than a loincloth, boots, shoulderpads, and a harness. He also normally wears a full-faced helmet,
* Shao Khan offers him to join him and conquer realms. Nobb demands him to name
* Shaolin Cowboy attached a chainsaw to the end of a stick to create a polearm. He used this polearm to fight against a shark which held a head in its mouth. The head held a knife between its teeth.
* Shaolin Mantis is killed when the hero brutally rips open his stomach and pulls out his guts, all over the place, but we as the audience only sees the shadow of that scene reflected on a white wall.
* Shaolin Martial Arts he gives to the Shaolin practitoners consists of him standing upright as his challengers throws punches at him, only to realize in horror that all their punches have no effect.
* Shaolin Martial Arts which sends him flying across a hall. In his death throes, he alternates between clutching at his bleeding eyes and his squished balls.
* Shaolin Martial Arts Wing Chun student kills a Shaolin student in a supposedly friendly contest, resulting in both sides repeatedly challenging each other, with a dozen deaths before the film ends.
* Shaolin Prince, after the titular Prince had killed the main villain and avenged his family's death, he actually relinquishes his throne to his younger brother instead, deciding that he's better off spending the rest of his life in the Shaolin temple where he was adopted and raised by the monks, and to become the new head abbot of the temple.
* Shaolin Soccer: After humiliating a bunch of toughs with his kung fu soccer prowess, the main character is confronted by a scrawny nerd who sketches out a kata while farting. The main character just tells him that he's pathetic and walks away, which reduces the nerd to tears.
* Shaolin Soccer a martial art, not just something old folks do in parks on Sunday mornings.)
* Shaolin Soccer, an all-female soccer team practically flies across the soccer field the way Sing and the others do, prompting this exchange:
* Shaolin Soccer" as opposed to the heroic Shaolin monks, who use their spiritual

martial arts.
* Shaolin Soccer as the underdogs. In spite of their martial prowess, they all became real losers in the real world, and have no experience playing soccer before the film begins.
* Shaolin Soccer did this by putting Kung Fu in soccer. In short, a bunch of superhumans playing soccer, and using Tai Chi as the stronger goalkeeper shot, blowing away all 11 players plus the goal post.
* Shaolin Soccer in slow motion like a badass longcoat would in such a scene.
* Shaolin Soccer in the beginning and is now working as an errand boy for his teammate now chairman who caused his injury. Also, the former Shaolin monks except one are working for a meager living.
* Shaolin Soccer just before facing their opponents in the semi-finals.
* Shaolin Soccer lookalike, wear the tracksuit and imitate some of his mannerisms.
* Shaolin Soccer; she starts off as rather plain with acne and when she tries to doll herself up she looks even worse. She's at her most attractive when she shaves her head to pass herself off as a boy, and it's her martial arts/goalie skills that ultimately win over the male lead.
* Shaolin Soccer shows up when they reach the point where they are one player short, and she and the main character combine their Kung Fu to make the ultimate shot and win the game.
* Shaolin Soccer shreds the opposing goalie's clothes clean off his body.
* Shaolin Soccer soccer superstar until the teammate he's been lording it over hires people to cripple the star.
* Shaolin Soccer, the eldest of the Shaolin monks is "Iron Head", who has a seemingly impervious cranium. His abusive boss repeatedly breaks bottles over his head to chastise his poor performance, with no effect.
* Shaolin Soccer: The monks are all creeped out by Mui's new, bizarre look and make jokes that she's a ghost. When Mui's overbearing boss arrives and insults her appearance, the monks all rush to her defense and castigate the employer, saying that she looks beautiful.
* Shaolin Soccer: The movie is about super-powerful but down-in-the-dumps kung fu practitioners trying to find a good use for their abilities. They end up becoming a soccer team under a former soccer player, Hung, and they use their powerful kung fu techniques to dominate the local soccer tournament.
* Shaolin Soccer, this was what Team Evil was going for in the title match against the Shaolin monks - rather than try to score goals, they would injure enough players to force them to forfeit by not fielding enough players.
* Shaolin Soccer when Sing demonstrates his kicking ability by kicking a beer can towards the sky later to be seen again on impact.
* Shaolin Soccer, when the replacement goalie makes a dramatic entrance and walks into the goal post... of the opposing team.
* Shaolin Wuzang, Tang sometimes slashes opponents with his sword, only to have them fall down afterward as if unconscious.
* Shao Ning makes a truly terrible attempt to disguise herself as a man while attending Qingming Academy. She doesn't even bother to remove her make-up.
* shaped into a patty. That was then cooked and served to food critics and chefs. They admitted that, while it was nowhere near as good as real beef, it still tasted a lot better than a soy fake. The biggest problem cited was the lack of fat within the "meat."
* shaped like a cross between an antique bee skep and a hornet nest like in many cartoons or illustrations portray beehives as being inside trees.
* Shaped Like Itself: Describing something as being like itself (e.g. a house-shaped house).
* Shaped Like Itself: Describing something as being like itself (e.g. a house shaped like a house, bread that tastes like bread, silk that feels like silk).
* Shaped Like Itself: Describing something as being like itself (e.g. a house shaped like a house, orange-flavored oranges).
* Shaped Like Itself: Describing something as being like itself (e.g. an elephant-shaped elephant, oatmeal that tastes like oatmeal, etc).

* Shaped Like Itself in St. Louis, after all), made up like an old-time carnival and no doubt lacking the safety or health issues that the original may have had.
* Shaped Like Itself: Literally no one cares about analogies. It is what it is.
* Shaped Like Itself — it has the body of a Gyarados and the face/head of a Zapdos.
* Shaped Like Itself: Something is described as being like itself (e.g. a house shaped like a house, a dog that smells like a dog).
* Shaped Like What It Sells: A shop's storefront or whole building is shaped to advertise the product it sells.
* shape). Engineers have known what the right shape for an airliner is since the 1950s or 1960s. Most of what's changed is underneath the shiny aluminium (or now, less-shiny composite) skin. (This may be changing, though; a $1.5 billion NASA program to design the airliner after the next saw every designer involved submitting a flying wing or blended-wing aircraft, rather than the venerable ME-262 profile.)
* Shape Quest follow this, specifically when they are forced to use physical combat against one another.
* shapers (they chop off the originals in a religious ceremony) that are equipped with various tools such as blades, pincers, and exotic sensory apparatuses to help in their work.
* shapeshifter animal", turns into "legal tender" to buy something but finds he can't change back and gets blown away, and gains the ability to turn into "almost anyone"—as in, he can turn into about half a person.
* Shapeshifter Baggage: Some forms are smaller/larger or lighter/heavier than others.
* Shapeshifter Baggage: The image is parodying the trope by showing an aversion, in which a giant shapeshifting monster is unable to shrink down to the small size of an actual human baby.
* Shapeshifter Default Form form falls over and the "original" chunk of biomass that is her plops out looking just the same. It's difficult to rule it one way or the other as it's never fully explained in the game.
* Shapeshifter Default Form. Its inner mouth is used to suck out people's emotions.
* Shapeshifter Default Form: Whatever form they're usually seen in when not actively using their powers.
* Shapeshifter Guilt Trip: A shape-shifter manipulates someone into sparing them by taking on the form of a person their attacker cares about.
* Shapeshifter Guilt Trip during battle, to mentally break the opponent down.
* Shapeshifter Identity Crisis: Mental instability causing you to transform into whatever identity/persona is currently dominant in your mind.
* Shape Shifter Identity Crisis: When a character that can shapeshift loses their sense of self and thus also control of their abilities
* shapeshifter in "Monster Movie" also gets some pretty great moments. Particularly the bit with the delivery guy.
* Shapeshifter Mode Locked as a hawk in the first book, and by the third he's already starting to forget what he looked like as a human. Fortunately this is alleviated a little by his human friends, as well as the fact that he eventually regains his human form, albeit only for two hours at a time. However, even late in the series, Tobias thinks and acts like a hawk, even when in human form. One of his tells others mention is that he always squints as though he can barely see the world around him.
* Shapeshifter on set, so the ones that do tend to turn into only one or two different animals (just use the same trained one). Characters who turn into something monstrous tend to spend as much time as possible as a human. The shapeshifting effect itself may be obscured or offscreen, and when it isn't, it will usually be a quick "morph" effect.
* Shapeshifter planetary population). Her only response to being told "That's going to take some time." is "Then I suggest you begin at once." Fortunately, our heroes manage to prevent it being completed (in part because most of the guards at Dominion HQ were sent out to kill Cardassians), but over eight hundred million are

still killed during the attempted genocide.
* Shapeshifters also tend to mate with human partners. A male shapeshifter has sex with a human woman, and the child is born a shapeshifter with little control over their abilities during their childhood. In some cases, the shapeshifter may even
* Shapeshifters, and then retaining their youthful appearance for the remainder of their lives.
* shape shifters but as shapeshifters can appear completely human if they have a human form among their personal cache of possible forms.
* Shapeshifter shed their nails allongside skin and hair when they're shedding an old form to don a new one, something we see up close in the monster's
* "Shape-Shifters" is an action oriented military story with werewolves and little to no comedy.
* shapeshifters like Jimmy T., who can voluntarily change form in a short period, or those who transform involuntarily more or less instantaneously at varying times, such as Reach, Chimera, Fling, or Heyoka.
* Shapeshifter Swan Song: Become ALL of the things!... one after another. In rapid succession.
* Shapeshifter Swan Song: Shape-shifter takes on various forms as they die.
* Shapeshifter Swan Song: Uncontrolled transformations triggered by a critical (or fatal) injury to the shapeshifter.
* Shapeshifter Weapon: A shape-shifter creates a weapon by turning themselves or part of their body into one.
* Shapeshifter Weapon. As it puts it (as it turns its limbs into a sword and a snake), it's not human, so why should it limit himself by fighting like one?
* Shapeshifter Weapon that also improves the wielder's leadership abilities.
* Shapeshifter Weapon: Using your shapeshifter powers to create weapons from your own body.
* shapeshifter, who ends up permanently taking the form of a catgirl complete with ears, paws, tail, and a fur dress.
* shapeshifter, with a multitude of forms and identities, some of which are specifically assumed to be comforting to others.
* Shapeshifting aliens are a recurring menace, though they don't need to kill someone to take their shape, they often do to avoid complications. The alien bounty hunter is probably the most notable example.
* Shapeshifting, and often ply their powers for fun and profit (whether good or evil), or simply to trick or play practical jokes on normal folks.
* Shapeshifting Bahamut, and those canaries were all great wyrm gold dragons in disguise.
* Shapeshifting Excludes Clothing: A shape-shifter who loses their clothes when assuming a form that their clothes cannot fit.
* Shapeshifting Excludes Clothing: You may have changed, but your clothing sure didn't.
* Shapeshifting Failure: When shapeshifting doesn't quite work properly.
* Shapeshifting Heals Wounds: Going from one shape to another fixes the damage taken by one form (although it may still be there on returning to the original form).
* Shapeshifting into a humanoid form (usually human or elf) is a common ability among dragons in the series. Some demons can do this too.
* shapeshifting into The Beast, then yes, all the Titans had an Evil Costume at some point or another.
* Shapeshifting Lover, if male, may be hideous before the change, and a hideous old woman may be enchanted and truly young and beautiful.
* Shapeshifting — which, incidentally, is also how diseases spread.
* shapeshifting powers may also have been an attempt to avert this, allowing the character to be present even when Quinto was unavailable.
* Shapeshifting Seducer: Shapeshifter trying to get in your bed? It'll just turn into the most desirable person you've ever seen.
* Shapeshifting Seducer with Alcmene, mother of Heracles. But he has also gone after mortal women as a bull, a swan, and a "shower of gold."

* Shapeshifting seems to have been Zeus' standard means of seducing mortals. Hercules' mother, for instance, thought she was sleeping with her husband. That's an example of his most
* Shapeshifting Squick folklore who seduced men, then turned back into foxes after a one night stand.
* shapeshifting within the fandom tends to resemble the dragon form he has in the show.
* Shapey Puppington has all the hallmarks of developmental disability. He is
* Sha Po Lang (known in the US as "Killzone") kicks off with the murder of a witness ordered by a Triad crimelord so that his testimony could not be given and the crimelord would be set free. This sets four cops against him, all with their own reasons for wanting to take him down.
* Shaq and Kobe's Lakers, particularly the 2001 team. The Lakers were Badass with 3 straight titles, but the personality clashes between Kobe and Shaq didn't exactly make for a good working environment.
* Shaq Attaq shows Shaquille O'Neal as 30 times larger than the other players, effortlessly crossing the court in two strides while holding a minuscule basketball between his thumb and forefinger. Needless to say, the Square/Cube Law doesn't even get a passing glance.
* Shaq Attaq than everyone else, crossing the court in two strides while holding a minuscule basketball between his thumb and forefinger.
* Shaq, on a commercial for his show "Upload." After making the joke that the clips on the show would be "funnier than his free-throw percentage" (accompanied by a clip of him missing an actual free throw), he deadpans to the camera, "Who wrote that?"
* Shaq), one of the best players in NBA history, had an infamously poor free throw percentage. The best way to keep Shaq from steamrolling you was to intentionally foul him, forcing him to shoot free throws that he'll probably miss. This tactic became known as "Hack-a-Shaq." Interestingly, Shaq was a consistently decent-to-good free throw shooter in practice throughout his career; something about the pressure of being put on the spot in a game situation always threw him for a loop.
* Shaquille O'Neal and Kobe Bryant spent 8 years together on the Los Angeles Lakers knowing they each would be more likely to win with the other around, but finally, in 2004, the team fell apart in the Finals largely due to their feud and it was obvious one or the other had to go. Both men did end up winning a title or two afterward though. After both men retired from the NBA, they made an effort to mend fences and were on good terms until Bryant was tragically killed in a helicopter crash. O'Neal was devastated by the tragedy and served as one of the speakers during Bryant's public memorial service.
* Shaquille O'Neal anyone? Within his first four years in the NBA, Shaq released two rap albums, starred in two movies, had his own video game, and appeared in commercials endorsing Pepsi, Taco Bell and more. Years later, he would go on to do even more endorsements, get his own reality TV show, release a couple more albums, and make cameos in video games. Shaq has been everywhere, and this isn't even getting into his basketball career.
* Shaquille O'Neal. He and his team show up and were apparently tech-based superheroes when they weren't working at being the best in basketball
* Shaquille O'Neal is widely recognized as one of the best centers in the history of professional basketball who often used his size (over 7 feet tall and over 300 pounds) to overpower opponents on the court. As of May 2012, it's now Dr. Shaquille O'Neal, as Shaq has earned a doctorate in education, which he earned with a cumulative GPA of 3.8. He also attended film school, and is currently attending law school, simply because he thinks it's fun. Shaq may be the only man in the world with a PhD, a platinum album and an Olympic gold medal. Shaq is also a savvy businessman, having made large of sums in real estate, and was one of the original investors in both Google and Vitamin Water, both of which became enormous successes.
* Shaquille O'Neal, largely because they couldn't find a stuntman to match his size.

* Shaquille O'Neal. Or, for that matter, basically any woman who stands next to him.
* Shaquille O'Neal, though has dabbled in acting, rapping, and broadcasting)
* "Sharada" by Skye Sweetnam is about a girl who acts out-of-the-norm and constantly has her head in the clouds:
* Shara is another empire nearly as big as Seanchan on the opposite side of the world; it's mostly alluded to throughout the series without really being described, but
* Sharamudoi: Masculine names end with an -o or a -do according to which half of the tribe its bearer belongs to. Feminine names end with an -io.
* Sharan is described as sounding like "all the music was gone from her voice."
* Sharashka, his FOXHOUND codename is "Revolver Ocelot", and when he's supposedly possessed by Liquid Snake's spirit, he changes it to Liquid Ocelot.
* sharashka meaning saber. It still doesn't explain how the 'l' got in there.
* Sharashkas, special prisons in the Soviet Union's Gulag System. As seen in
* Shara, Yu's mother reveals to her that she's actually her aunt, and adopted her as a baby from her sister-in-law. Yu takes it in stride and keeps thinking of her aunt as her real mother.
* Sharaz Jek and Morgus are almost Shakespearean in their furious ranting and scheming asides, respectively.
* Shard abilities that are required to move through the castle (such as Craftwork's hand) consume very little mana on use, so a player won't find themselves stuck. Other abilities, such as inverting or traveling underwater, don't require mana at all.
* Shard: Aero and the other inhabitants of Totum are residents of the distant past, who find themselves in the present day of Remnant. They manage to adapt relatively well, all things considered.
* Shardblade becomes a landed noble, regardless of birth. In fact it's suggested that having Shardblades or Plate is how the noble houses came about in the first place.
* Shardblades, or at least the dead ones. Surgebinders can hear them screaming in agony when they touch them, because they are stuck at the moment when they were "killed" to keep themselves solid. They have to be revived every time they are summoned, which is why they need ten heartbeats.
* Shard: Even in the face of all of Remnant's technological advancements, Aero ishighly amused by an ordinary swivel chair, gleefully spinning on it and declaring it, "[...] the greatest thing of all time." To be fair, he does admit that such things as air conditioning and indoor plumbing are more impressive.
* Shardik features a bear which is believed to personify the power of God. Whether or not this is true, the bear only ever seems to maul the bad guys.
* Shardiks. Start something with them, and you may find an interstellar war coming at you. Start an interstellar war with their friends, and you may find your species extinct.
* Shard: In the prologue, Rize tells Aero point-blank that he doesn't believe in souls, despite it being established in-universe that a person's Aura is the manifestation of their soul.
* Shardlake series by C J Sansom has the lawyer Matthew Shardlake solve mysteries in the Tudor court of Henry VIII.
* Shardlight since they believe it would piss off the Reaper by messing up his plans.
* Shard never actually died; she was transported to the distant past and ended up in Totum.
* Shardra, the iconic shaman, is a trans woman more interested in history than anything else who has been
* Shards of a Broken Crown, Tomas, Pug, Miranda, and Nakor need to get to the enemy stronghold. Standing in their way is the second-largest army in the world. Being the most powerful warrior and the three most powerful magicians in the world, they walk through men and fortifications almost as if they weren't there: arrows bounce off of magical shields, soldiers get pushed out of the way by waves of energy,

barred doors are pushed open as if they were unlatched, and so on.
* Shards of Alara based on the acquisition of sigils, which are marks of great valor and honorable conduct.
* Shards of Alara. Grixis is similar to Old Phyrexia: cut off from green and white mana, the sources of life, it's a dying world infested with armies of the living dead, which fight furiously over the limited (and dwindling) supplies of life force, and even that apparently tastes like stale water or air. Jund is a world cut off from blue and white mana, the sources of order, and is a wild, volcanically active jungle filled with canyons, with dragons and similar beasties on the top of the food chain, and everything trying to kill you on the way up or down. On the bright side, the life magic is strong enough and the food chain is so horrifyingly efficient that there are no undead.
* Shards of Alara plane plays host to such a plight. In a world bereft of white and green mana, the last traces of humanity are left to fight a hopeless battle against demons, necromancers, and armies of undead.
* Shards of Alara set employs a rigid caste system based on the acquisition of sigils, marks of great valor. While it is possible to move up depending on how many sigils one obtains, it's still monumentally difficult. The lack of black and red mana — meaning virtually no magic can cause unnatural deaths or aimless destruction, but at the same time no magic that supports ambition, desire, or emotional contentment — doesn't help.
* Shards of Alara. The Tarkirian clan known as the Temur Frontier has a similar effect, although it's tuned down to just 4 power instead of 5 and doesn't seem to consist largely of adding keywords to giant monsters.
* Shards of a Memory, Shredder had convinced Karai that Tang Shen would have killed her at infancy rather than "stay" with her and Oroku Saki.
* Shards of a Memory: When they were younger, Leonardo fell sick. Struggling to vent his feeling of worry over his brother constructively, Raphael would snap at Donnie and Mikey, later taking it out on a practice dummy under Shard's instruction until Leo got better.
* Shards of Honor: Aral takes a "little blue pill" from his first aid kit to keep him on his feet while recapturing his ship from the mutineers who had tried to kill him, and seized control of it.
* Shards of Honor, Cordelia and Aral Vorkosigan's first meeting is laced with these. An unexpected meeting between his squad and her survey team turned into a firefight, which would be bad enough on its own (the Betans were unarmed non-combatants), but by the time they catch up with the Barrayaran forces a few days later, they are in the process of torturing a mute, brain-damaged Betan prisoner to death.
* Shards of Honor. Cordelia attempts to order him to attention so she can give him a sedative. It doesn't go well.
* Shards of Honor, Cordelia gets captured by the Barrayarans near the end of the 120 Days War and interned in a POW camp while the negotiations happen for her and the other prisoners to be repatriated. She hears some nasty stories about what it was like earlier in the war, but her own time there is fairly uneventful because the end of the war comes with a new commander who is serious about treating prisoners properly, who winnows out the guards who were mistreating prisoners and has the former camp commander executed for letting things get out of hand.
* Shards of Honor, Ezar hangs on just long enough to see Aral confirmed as Regent, after which he finally succumbs to his long illness.)
* Shards of Honor focuses on a shuttle crew recovering bodies in Escobar orbit after the big battle.
* Shards of Honor, Konstantin Bothari is a mentally ill soldier with a troubled past, and used as a torturer/rapist by a sadistic admiral. Cordelia (as a prisoner of war) observes that "there are two victims in this room".
* Shards of Honor, the Barrayarans cover their retreat from Escobar by having a ship self-destruct in the middle of a wormhole, making the wormhole unusable for weeks afterward.
* Shards of the Exalted Dream known as a Godcannon. Its minimum strength

requirement of 2 means that with a little bit of strength-boosting, you can dual-wield guns with 4-foot barrels and firing chambers the size of a torso.
* Shards of the Exalted Dream social or mental stats, and the general assumption is that any NPC of significance is going to be a black belt.
* Shards of the Exalted. It's full of ghosts, and feeds on a mixture of fear and wreckage.
* Shards of the Exalted of Hannibal Lecter, revels in this trope. When people come in to ask him questions about Primordial metaphysics (which, when you're engaged in reshaping one into a war engine, is sort of a big deal), he tends to provide less unpleasant unforeseen consequences when advising people who discuss philosophy with him or sing him an aria from the latest opera.
* Shards that are in finite supply (such as boss attacks and the Silver Knight familiar) cannot be sold.
* "Shards To a Whole", including some mild bondage and cosplay. At one point Tony DiNozzo sees them in action and freaks out.
* Shard when he and his wife suddenly passed away in January 2017 from carbon monoxide poisoning.
* Share Bear's, it was changed to two lollipops, so as not to encourage kids to spread germs.
* shared an anecdote. Erickson considered writing a clarification, but decided he'd rather be mistaken for gay than mistaken for a homophobe.
* Shared Continuity — more common nowadays, this spinoff generally carries no characters over from the show that spawned it, though both are in the
* Shared Dream, the Magi are all warned in a dream about Herod's malicious intentions while they're traveling to meet the baby Jesus.
* Shared Dream: Two or more characters share the same dream or nightmare.
* Shared Family Quirks: Family members tend to have similar behavioral traits.
* Shared Mass Hallucination: Another semi-plausible explanation designed to cover-up a strange event.
* Shared Universe: A single setting where different stories, from different authors, all take place.
* Shared Universe debuted the following year, making them the first American series with a shared continuity.
* Shared Universe, especially title character Ed Crankshaft, who is hospital-bound and near death.
* Shared Universe in comics by Image while the artists cannot use the Image characters while doing their comics in another studio.
* Shared Universe. It is music-themed, and features Cadance as the princess (after both Celestia and Luna were corrupted), Octavia as her student, and Vinyl, Fluttershy, Lyra, and two background ponies as the other Element Bearers.
* Shared Universe Merovingen Nights books where the setting is Merovin, a former Union colony that was abandoned to an alien species, the Sharrh. There was an evacuation, but some of the colonists hid from it and somehow survived the planetary bombardment the Sharrh performed to ensure no human presence remained. The Sharrh haven't tried to colonize Merovin themselves, so the descendants of those recalcitrant colonists are still there at a medieval stage of technology, cut off from the rest of human civilization.
* Shared Universe: Multiple works of fiction are set in the same overall continuity, which allows for occasional (fully canon) crossovers.
* Shared Universes focuses primarily on the villains. And then, a lot of the heroes aren't all that heroic....
* Shared Universe would probably not take off (both Kirby and Ditko being too individualistic in style to really cohere together without Lee). None of the key creator's solo efforts (Lee's, Kirby's, Ditko's) matched the impact of their "Marvel Method" collaborations.
* share Hayate with Hinagiku... or is that share Hinagiku with Hayate?
* Share My Story: It's bad enough that Clara cheated on the protagonist with Brandon, but at school, everyone laughs at him over what happened and, to add insult to injury, Clara and Brandon kiss in front of him during class time.

* Share My Story: It's implied that Brandon only got together with Clara to spite the protagonist.
* Share My Story. When Clara tells the protagonist that she got with Brandon behind his back and they are in a relationship now, she is in tears. However, that does not stop her from kissing Brandon in front of him.
* Share Phrase: Multiple characters, or even all of them, share a catchphrase.
* SharePhrases to do with technology: "[rank]'s log" (or "[rank] [name], personal log"), "Computer, locate [person]" (to which the computer responds, "[person] is (located) in/on [area]", "There is no [name] aboard [ship name]", or "[person] is not onboard [ship name]"), "[name] to [name]", "[name] here", and "[food/beverage]. [adjective]" (when using the replicator).
* Sharers are meant to use their power for healing, but the potential to use it for the opposite also exists.
* shares a first name clique... and nothing else. She does wear a skirt, but she gender-neutralizes it with her very masculine boots, coat, and hat. She has pigtails though, so she's not completely neutralized.
* Shares From Your Aunt, as well as many other news outlets and social media users.
* shares her red hair, tanned complexion and facial structure with her father Shanks. However, her most striking feature — her yellow eyes — immediately let Garp identify her as Mihawk's niece.
* shares the name of the most famous Pony until G4. But he's not called "prince" for nothing.
* shares traits with both of his parents, such as a passion for sewing from his father Kanji and detective reasoning along with a strong sense of justice from his mother Naoto, and was training to become a detective like her before being charged for assault.
* shares with Kanaya; the contents of daveisafunnyguy.txt are not shown, but Kanaya assures us that she is Laughing Pretty Hard At All That.
* share their art sharing site Pawoo), no doubt you will find them there within a week or two.
* Share the Male Pain: When a guy gets hit in the privates, it makes other men's privates hurt in sympathy.
* Shareware: A game that can be played to a certain extent without purchasing it. Buying the game will allow the player to play it to completion, instantly picking up exactly where they left off upon purchase without the need to install anything.
* Shareware: A popular form of game distribution, especially during the 1990s.
* , shareware "Scientific Romance Role Playing Game" by Marcus L. Rowland — as the name says, it's designed for this sort of adventures.
* Shareware still need to be unlocked by later infusions of cash. Some companies (particularly Ripened Peach) are supplementing this with (again) ongoing content releases, not to mention user-built stuff.
* Sharik from Russian fairytales. His sister was abducted by a dragon, and her other brothers went to him first, trying to get her back. Said dragon lives in a big house that awes the brothers, serves them "food" of brass and iron which they can't eat naturally and "offers" them to give the sister back if they manage to destroy a huge log without either axe or fire. Which they can't, naturally, so
* Shari Lewis sketch has Lamb Chop with breasts made out of ping-pong balls; in an outtake one pops out and rolls away; the resulting horrified expression on the puppet is priceless.
* Sharing a Body and that they clearly had some kind of pre-arranged agreement to meet in Mistral should something happen to Ozpin, using the cane as a means to identify Ozpin's new host body.
* Sharing a Body with a human from Earth, is very impressed with her host's magic tricks.
* Sharing a common console can also bring together third-party fanbases as well. Chances are that most
* Sharing a pizza-sauce recipe with the woman who later became Mama Celeste;
* Sharin no Kuni all three heroines have a unique nickname for the protagonist, Morita Kenichi. Touka always calls him by his full name, "Morita Kenichi". Sacchi

calls him "Moriken", a mashing of his first and last name. Natsumi calls him "Ken-chan" because they are affectionate childhood friends.
* Sharin no Kuni and shows little if any overt interest in any females on top of it.
* Sharin no Kuni is like this depending on who he's talking to. He more or less leaves Natsumi alone, but Kyouko points out fairly early that he's going to keep messing with Touka as long as she keeps reacting. This trope probably also applies to Isono.
* Sharin no Kuni. She's actually nearly at genius-level IQ but you wouldn't know that from looking at her.
* Sharin no Kuni, since the setting has existing laws which can impose a literal prohibition of falling in love, to which she is subject.
* Sharin no Kuni sort of game, though, there is no sex scene for this.
* Sharis, Tillfur and Noct are a platonic example. They first met due to connections between their parents, and grew so close that in the present they're collectively known as the Triad and can always be found together.
* Shark as much of a dick as some of the defense attorneys he went up against.
* Shark Attack 3: Megalodon's infamous adlib "what do you say I take you home and eat your pussy?".
* Shark Attack 3: Megalodon, the main character invites a woman over for one of these.
* Shark Attack: A freak record of shark attacks are plaguing a South African fishing town. It does vary it a bit, showing other species such as Tiger Sharks and Makos besides the familiar Great White.
* Shark Attack: It turns out that the mayor is responsible for the surge in shark attacks (who were spiked with hormones that made them more aggressive), as he intends to drive down real estate prices so he could buy out the whole town.
* Shark Attack: The bad guys murder a researcher who was digging up too much information on them by throwing him into a lake with a bunch of hungry sharks.
* Shark Boys are pink. But if you're color blind, Shark Girls also have pig tails.
* Shark Boy when he was called up by WCW. He had a toothed mask and would get stuck to those he bit.
* shark characteristics and worship Sekolah, the god of sharks. The sahuagin's most hated enemies are the sea elves, either despite or because of a strange connection between the races - about 1 in 100 sahuagin is born a mutant called a malenti, and appears indistinguishable from a sea elf. Those malenti that aren't eaten by their parents are raised to be infiltrators that work to undermine sea elf communities before an attack.
* Sharkenstein: After a female farmer finds Sharkenstein attacking her cattle, she chases it off with a shotgun. In her next scene, she's shown to have gathered a bunch of people together to hunt it down. They don't seem to question her telling them that they're going after a shark monster.
* Sharkenstein: After Duke, Coop, and Madge get away from Sharkenstein on the dock, one of them flips it off.
* Sharkenstein: After Sharkenstein and Duke are blown up in the lighthouse, Madge declares the nightmare will never be over, walks back to the dock, and has a seat in a chair. Then Sharkenstein leaps out of the water right at her.
* Sharkenstein Frankenstein movie in existence. She also knows that the original novel ended differently from the movie.
* Sharkenstein into Sharkenstein after he takes the latter's brain out.
* Sharkenstein shark out of the body parts of several different sharks, and planned to put the brain and heart in it. His ultimate end goal was to create an army of Frankensharks to sic upon the world.
* Shark episode featured a serial killer named Wayne Callison dismissing his lawyer and making his own defense against five murder charges and an attempted murder. Prosecutor Sebastian Stark feared having no lawyer would help Callison look innocent.
* Sharkey's Shootout against Jeanette Lee, which features a four-ball multiball called "The Web".

* Sharkey's Shootout has a nickname, either as an identifier or reflecting their specialty:
* Shark Fin of Doom: A shark's dorsal fin sticking above the water as an iconic image.
* Shark has elements of this. He's a very successful lawyer, but the mock courtroom in his basement is stocked with items from both famous trials and famous movies about trials.
* Shark is especially fond of doing this to his underlings in the Prosecutor's office, usually keeping the same tone of voice for both the important and non-important instructions.
* Shark Island by Chris Jameson, a team of scientists mucks about with acoustic signals to control seal patterns, which also happens to make the great white sharks in the area become highly aggressive killing machines.
* Shark, Jessica's old friend Laura Fields, a medical examiner she's worked with for years, gives her word on who killed a reporter. The problem is, the supposedly sure suspect has an airtight alibi. Another M.E. says there's something wrong with this report as it turns out the reporter had been investigating a man in prison who's long claimed innocence in a murder where Fields was the M.E. It turns out Laura killed the reporter herself before she could expose that Fields had faked the evidence in that earlier case. Jessica is hurt by this but still wants to back Laura as making a mistake...until, at the trial, Laura throws Jessica under the bus by claiming that not only was she fully aware of this when prosecuting the man but even encouraged Laura to lie about it so Jessica could get the win. Jessica is rocked by how her "friend" is ready to ruin Jessica's career just to save herself.
* Sharknado 2: The Second One lost her head and nearly killed the protagonists.
* Sharknado 2: The Second One. They got stuff for weapons in Times Square, the Statue of Liberty got her head knocked off, and Fin ate a slice of New York pizza at the end.
* Sharknado 2: The Second One, while everybody is running for their lives, a snobby rich guy drops his briefcase and doubles back for it, despite the others telling him to leave it. As a result, he gets crushed by the falling Statue of Liberty's head.
* Sharknado 3: Oh Hell No!, when Fin, Nova, and Lucas try to enter a military base, Fin introduces himself as Fin Shepard, a personal friend of the Commanding Officer and the hero who saved the day against the previous two sharknadoes. The guard says, "And I'm the Easter Bunny!" Fortunately, the Commanding Officer shows up.
* Sharknado 5: Global Swarming, the guards in London remain stoic and don't move during a Sharknado. Fin yells at them that protecting the Queen is their job, which finally gets them to move and gun down several sharks.
* Sharknado 5: Global Swarming, who explains that after fighting and surviving on his own for years, he's found a way to time travel to assist Fin.
* Sharknado. After a little scrape with a sky-fallen shark, the heroes' gas tank ruptures; the protagonists immediately bail out, and sure enough the car explodes with no further provocation. Nothing's around to actually spark the fuel, and the engine's stalled, but none of that matters. Gasoline = explosion.
* Sharknado and its sequels. Frequently pieces of people are chomped off (heads are a particular favorite), but several times people are swallowed whole. In a few cases, they even survive the experience.
* Sharknado), and while it's not clear, it seems Nova is going to hook up with their son Matt, who is closer to her age.
* Sharknado between Nova and Matt, even though she had been infatuated with his father, Fin, up until meeting him. She's probably closer to Matt in age.
* Sharknado hit the following movies, with bigger Sharknados that get "enhanced" with environmental effects (including nuclear radiation) and even are used for time travel!
* Sharknado, no-one being chased by the rolling dismounted Ferris wheel thinks to run sideways.
* Sharknado that no one will be afraid of the dark, or water, or wind, as a result of it.

* Sharknado: The 4th Awakens to revive Fin. They at least position the sharks where you are supposed to place the paddles, and Gilbert performs CPR in between each shock.
* Sharknado used a lot of stock footage from shark documentaries that is hilariously out of place, like showing footage of a shark in a wide open ocean when the heroes are fighting sharks in waist-deep water. Also, a montage of the gang driving through a flooding LA is cut with stock footage of monsoon-devastated Asian countries.
* Sharknado uses this trope to come up with what may be the first shark movie fatality caused by a whale shark.
* Shark Night A group of college students spends a weekend at a lake which has inexplicably become home to various man-eating species of sharks. The kicker? The sharks were supplied by a couple of rednecks who want to cash in on the Discovery Channel's Shark Week craze...by feeding college students to the sharks, and recording video footage of the attacks to post online, sell to various channels, etc.
* Shark Night, Sheriff Sabin tries to lower Nick into one of these. Nick sets him on fire and he falls in instead. The fire gets put out, but he's devoured by a sand shark.
* Shark Night: The main villains are making these by feeding people to sharks with Frickin' Video Cameras strapped to them.
* Shark Pool: A body of water filled with any variety of unpleasant creatures, including but not limited to sharks
* Shark Pool (who died in 15 BC) had his slaves fed to lampreys when they displeased him.
* Shark: Pretty much every main character is an example. Bonus points for doing this whole hitting different age groups.
* Sharks and other fish are often drawn with some of their fins missing. Usually only the pectoral, dorsal, and caudal (tail) fins are shown while the pelvic, adipose, and anal fins are left out.
* Sharks and rays are highly intelligent, on the level of most mammals, including coordination and tool usage:
* Sharks and rays' Pelagic language is based on scent and pheromones. Only pisceans and scream dragons are capable of learning it.
* Sharks are, of course, some of Ecco's natural enemies, and tough ones, to boot. One of the crazier levels from the first game is Open Ocean: you, a lone little dolphin, vs. about a million sharks, with nowhere to hide. The Open Ocean is cold and dangerous.
* Sharks are well known for their ability to follow even the tiniest traces of blood in the water over miles. However, they can not smell blood that is dropped into the water any distance away until the currents create a trail the shark can actually pick up and follow.
* "Sharks. Assassins. Nuclear Bombs. Alex Rider’s in deep water." —
* sharks, dolphins, and platypuses are able to detect the electrical energy generated by the nervous system of living animals using their ampullae of Lorenzini, effectively functioning as a "life-detector".
* Sharks don't roar. And they would never slam their noses into glass hard enough to break it, since their noses are extremely sensitive.
* Shark! Shark!. Its weak point is its tail, which the fish can attack repeatedly until the shark goes belly up.
* Sharks have a similar weakness: if you manage to flip one upside down, it will enter a state of "tonic immobility" and become paralyzed. Some orcas managed to figure this out to hunt sharks, as long as the sharks are small enough to be flipped over, leaving them helpless as the orca kills it, then the pod feasts on its nutritious flesh, especially the liver. Many sharks also must constantly swim forward to bring more water into their gills. If they're unable to do so for any reason, they'll drown.
* Sharks infamously go into feeding frenzies, often triggered by finding large concentrations of prey animals and/or smelling blood.

* Sharks. It is believed that some great whites still swimming the seas today are centuries old. A great white shark is believed to keep growing until it's killed, and since any that die of old age are likely to get eaten before humans can look at them
* Shark's killer Wayne Callison just used his garage. The only inconvenience that caused was having to park his car in the driveway. Disposing of the bodies was slightly more problematic, but only slightly.
* Sharks such as oceanic whitetips are infamous for this, as are piranhas in a feeding frenzy. To be fair, their reputation for this far exceeds the reality, although both really will attack wounded prey
* Sharks. They evolved during the Ordovician Period, sometime between 455-425 million years ago. That means they've lived through all five of the Earth's mass extinctions, including the aptly named Great Dying, which saw 95% of all other marine life wiped out. In fact, they seem to have only gotten
* Sharks. They've survived since the Silurian period of Earth's history (which was 443.4–419.2 million years ago) and are still kicking today. For reference, they have so far survived four
* Shark Tale actually does a decent job as the voice as opposed to just acting like himself into a microphone like the rest of the cast did) and have stated that he should've been the protagonist.
* Shark Tale also suffers from this problem, with the plot being about a car-washer who gets praised as a hero for supposedly killing a member of the mafia and having little to do with the characters being fish in an underwater city. Except for providing a source of puns, that is.
* Shark Tale are Angie's favorite, and Oscar gives them to her on a daily basis at their work at the Whale Wash.
* Shark Tale are played by actors who never did voice acting before. You can even say that one of these are the ONLY time they acted.
* Shark Tale as the characters. The first dub, with regular voice actors, was originally aired at the Venice Movie Festival in 2004. TV airings randomly switch between the two dubs.
* Shark Tale, a worm is cast into the sea as bait. Its cheeks flap rapidly until it lands in the ocean.
* Shark Tale con-fish with a desire to be rich and famous and a tendence to make impulsive and selfish decisions, but still does anything to make his wrong deeds right again for his friends.
* Shark Tale continues the trend with its piscatorial metropolis. Sharks are the mafia, the protagonist works at a whale wash, and news is covered by Katie Current.
* Shark Tale despite (or perhaps even because of) constantly abusing Oscar during their short-lived relationship.
* Shark Tale does it when seahorse Lucky Day trips and loses the race.
* Shark Tale: During Frankie's funeral, the elderly leopard shark Don Feinberg tells Don Lino that he has some news. Feinberg farts, and a big green bubble pops under the orca behind him, who faints. Lino then gets up from his chair and decides to talk with Feinberg by the window.
* Shark Tale ended up to be the worst reviewed Dreamworks movie of all time, but ended up as a box office success.
* Shark Tale Features a subversion of this trope though, a vegetarian shark who actually gets nauseated at the very taste of a fish.
* Shark Tale followed suit, with errors such as Oscar's mouth, eyes and fins moving without his body or face, or the jellyfish's tentacles being as straight as dry spaghetti.
* Shark Tale has "Coral Cola", Newsreef (Newsweek), Kelpy Kreme Donuts (Krispy Kreme), and "Gup" (Gap).
* Shark Tale has Lenny the shark pretend to be a dolphin so that he can live his life as a vegetarian, and be accepted by the fish. Dolphins eat fish as well.
* Shark Tale has Lola's paradoxical line, "Deep down, I'm really superficial."
* Shark Tale in the whale wash he works at, only to realize he trapped Lenny by mistake. Once Oscar realizes this, where else should Lino appear?

* Shark Tale, Lenny lets it slip to Sykes that Oscar is a phony. Sykes is horrified to discover this (earlier, Sykes joyfully told Lino, the head shark, to shut up), and begs Oscar to say he is a real Sharkslayer. Oscar admits he isn't, then realizes that the sharks don't know he's a fraud and gets the idea to keep his charade long enough to rescue Angie.
* Shark Tale — and indeed, not even caring about her well-being in general for most of the film. Fast forward to the film's climax, he suddenly does care about Angie in a romantic light and the two share a kiss, as if the writers felt it was mandatory for them to become a couple.
* Shark Tale: one of the jellies finally gets the Whale Wash slogan correct just as he spots Don Lino chasing Oscar headed straight towards them.
* Shark Tale: There are billboards for Coral Cola and Gup, among others. Some are so close that they actually required permission from the real companies, turning parody into product placement.
* Shark Tale to consume them, such objects do have a tendency of ending up in their stomach.
* Shark Tale underwater setting is a sushi bar. It then cuts to the inside as the music stops, showing that it's completely devoid of customers and the owner is frustrated.
* Shark Tale: When after spending most of the movie as Oscar the "Sharkslayer's" manager, and making lots of money off of it, Sykes is horrified to discover that Oscar is a phony, particularly after...
* Shark Tale when Oscar and Lenny were faking a fight, Lenny got carried away and accidentally trapped Oscar in his teeth. When Lenny said he was sorry, Oscar used this as an example of what 'Sorry' really is to him.
* Shark Tale with Ernie, Bernie and Oscar. They end up doing it twice in a row.
* Shark Tank had lawyers compete for celebrity clients. One prospective client prompted Alan Dershowitz to say "You're everything I want in a client. You're famous, you're definitely guilty, end of list."
* Shark Tank" one of the Tol Barad Peninsula daily quests, players are sent to fight a shark named Tank. Tank has over 450,000 HP and as possibly the strongest quest boss in Tol Barad, generally requires a group of two or three people to kill. If players have the "Captain P. Harris" or "Boosting Morale" quests, they will also have to avoid him while going after the captain or the rum, and the questgiver admits to being scared of the shark in the latter.
* Shark Tank) uses shark imagery to represent how ruthless the investors are.
* Shark (the show with James Woods) has this happen regularly, or at least has attempts to plea bargain.
* SHARK!". This provides context of what the shark has just taken a great big chomp out of without stating it directly.
* Sharktopus: In the beginning of the movie, a beach girl is attacked by a shark while swimming off the shoreline, but the Sharktopus saves her by devouring it.
* Sharktopus, when the killer shark-octopus hybrid has been attacking and killing boatloads of people throughout the film, but is suddenly very reluctant when faced with the hero Andy at the end to actually eat him. Then, when he kills the sharktopus by throwing a bomb into its gullet, the resulting explosion doesn't even graze him.
* Shark vs. or a bad Christian flick, it's a giant shark fighting something else equally nasty.
* Shark Wars, a book series by E. J. Altbacker is about a shark named Gray and his fellow shark friends as they defend their home waters from their enemies.
* Shark was once a defense attorney . However, after one of his clients who he managed to get acquitted went on to kill his wife shortly after, Stark switched teams and becomes a prosecutor.
* Sharkwater. Two days later, his body was found about 300 feet from where he went missing.
* Shark Week, one of the eight captives, Roger, is killed within minutes of arriving on the island. The audience never even learns what his role in the death of Tiburon's son was.

* Shark Week specials, Rob Riggle presents himself as a shark expert. Real shark experts note Riggle has no idea what he's talking about yet his utter confidence in his "expert knowledge" lightens up his specials.
* Shark Week, Tiburon makes his captives progress through a series of shark pools, each containing a different type of shark.
* Shark Week, Tiburon's henchman inject the people they abduct with some drug that knocks them out instantly.
* Shark, whenever James Woods finds out that he's prosecuting an innocent person, he stops until the police can find a more likely candidate.
* Sharkwire Online was a Nintendo 64 device that allowed the user to visit a special Sharkwire website, even without having an internet connection. There were plans for a Playstation version but it never came out.
* Sharky And George, and they were great. This being a cartoon, they had underwater equivalents of most overland things and even an aeroplane (a whale that everyone sat inside).
* Sharky And George parody, they observe that a plate of food's still hot, so everyone must have left recently.
* Sharky's Machine. Notable in Real Life for the record-setting high-fall stunt performed by "King of the Stuntmen" Dar Robinson.
* Sharlin class cruisers (otherwise known as Minbari War Cruisers) appeared to be commanded verbally. This is a very odd choice for a warship.
* Sharlin-class war cruisers are about the same size as a star destroyer, though that's in height, not length (they're taller than they are long).
* Sharlto Copley and had no plans of acting in the film (at the time, Copley had no interest in acting). Director Neill Blomkamp ended up casting him as Wikus since he fit the role the best.
* Sharon Apple made to sound weird and future-y, and have aged considerably well.
* Sharona's Voices have perfect recall and can send and receieve telepathic messages to each other, including sensory information - sight, sound, smell, and touch, but can't read minds. On the other hand, Sifters can't send messages, but they can tell when other people are lying or telling the truth.
* Sharon Carter, described as looking (when undercover) as like the prettier type of PE teacher and attracting fairly blatant stares. She also fights like a brawler, clearly having the muscles to back it up.
* Sharon Carter wearing a black and white combat uniform and wielding a pair of batons. This was apparently based on an earlier draft of the screenplay where she took part in the airport battle as part of Team Cap, something that doesn't happen in the finished film.
* Sharon Creech. Technically, she's sent to live with relatives... who run a boarding school. (She attends the school, but gets a special exception to stay with her relatives instead of living at the school.)
* Sharon Farber's "Trans Dimensional Imports" (1980). Contact between universes is difficult because the necessary equipment has to be operating in both at the same time, but one scientist has succeeded in contacting her alternate self. They've build a minor business, trading literary works that exist in one world but not the other. With expanded bandwidth, they're considering other art forms. E.g. in one universe,
* Sharon Green, given sufficient practice. Most people had a couple of basic forms, with full-range shifting or something close to it showing up more often in nobles and prostitutes. While you could change your size and shape, however, your mass remained exactly the same.
* Sharon had backup while they were on television. On the bright side, he managed to embarrass Sharon, and the three of them embarrassed Ozzy and Jack, too.
* Sharon Lee, an artist allows a vampire to turn her in the hope that immortality will mean having more time to perfect her art, but discovers too late that anybody who becomes a vampire always loses their creative ability.
* Sharon Lee has worked several positions in academia over the years, including administrative aide to a dean. This might help to explain why a number of
* Sharon, Lois, and Bram's Elephant Show episode "Curio Shoppe". The titular shop

sells magical antiques that let the trio live out their daydreams. When they go back to show Eric Nagler, the shop is gone.
* Sharon, Lois and Bram. The connection between the song and the group was so strong that their second TV show, as well as a skating rink in Canada, were both named after the song.
* Sharon passed by writing down what you'd have to do in order to pull off a similar feat, using 20-year-old equipment.
* Sharon Small when she performed the classic Irish ballad "Carrickfergus".
* Sharon Stone) puts on her "flashiest streetwalking outfit" for a stakeout on Hollywood Boulevard.
* Sharon Stone took to Twitter to complain that she had been kicked off Bumble. There had been multiple flags on her account because nobody would believe Sharon Stone was on a dating app.
* Sharo's brain breaks just a bit when she sees Rize wearing Chino's junior high uniform in episode 3. For the time it takes Cocoa and Chino to take their bath, Sharo does nothing but sit, stare at Rize and squeal.
* Sharpay Evans. She seemed to have turned "good" at the end of the first film, but in the second she is even worse than before. In the third, she is "in it to win it". While she was scheming some more in her spinoff, she turned out to have been played herself.
* Sharpay's Fabulous Adventure had one where Ryan Evans, absent for the whole movie despite it being set where he goes to school, turns up to explain that he was on tour with a show, congratulate Sharpay on becoming a star, and get stuck in her foldout bed. For some reason this didn't make it onto the DVD.
* Sharp Claws, with one triumphantly holding up its former leader's belt for Fox to see.
* Sharp-Dressed Man: For the men, cavalier gear in the first half of the 17th century, and the coat-waistcoat-and-breech ensemble topped with perwigs in the second half were the dictates in fashion.
* Sharp-Dressed Man he is in the present, was a long-haired hippie. He's mocked considerably for it.
* Sharp-Dressed Man song is hilariously overdressed (he's wearing a formal top hat during the day, an autumn coat over a summer suit, and he's either wearing a diamond ring and gloves at the same time or just carrying the gloves for show) and doesn't look sharp in the slighest.
* Sharp-Dressed Man: You can never be a true Edwardian man without those slim, sharp dapper suits to contrast with your elegant pastel-hued lady. Except possibly during the evening - unless you were a military man who had a fancy dress uniform, the comparatively sober black evening dress suit, with white tie and tails, was the order of the day. The well-dressed gentleman by evening wasn't supposed to steal the show from the gorgeously dressed lady he was escorting!
* Sharpe, a bunch of drunken redcoats are seen sleeping with some local women who have turned to prostitution. Later in the book, Sharpe has an argument with the Spanish officer he's teamed up with while fondling a prostitute. He doesn't sleep with her.
* Sharpe, a charming, elegant, and well-educated gentleman (who only joined the army because he killed a man in a duel). The title character is often pointed out to not be a gentleman, though an officer, although his conduct towards women is usually better than most of his well-born peers
* Sharpe actually gets into trouble in one book because some of the items he and his men took technically did not qualify as legitimate military plunder under the conventions of the time. For political reasons the army cannot just tell the lawyers to go to hell so he is
* Sharpe, after the title character's sword is broken and he is grievously wounded, Harper convinces a priest (who was quite a swordsman, in his day) to give him one of the priest's collection of old swords, so he can fix it up into a proper replacement.
* Sharpe: Also ran like this, with a really noticeable time skip between the most recent installments.

* Sharpe. Although written during the War of Spanish Succession, they are fortuitously fitting for Sharpe's career, which also took him "to Flanders, Portugal and Spain" (well, actually Waterloo is in Brabant, but that's close enough to Flanders).
* Sharpe and alternately begs for his mother and the company sergeant.
* Sharpe and Harper, though Sharpe is somewhat less refined than most officers.
* Sharpe and the Chosen Men did this at least twice. Once with the youngest of their number groaning on a stretcher while the French-speaker shouted about cholera, once with Harper covered in blood from a pulled tooth and pretending to be mortally wounded until the time came to attack.
* Sharpe, and why he never has one of his own men flogged once he becomes an officer.
* Sharpe: An small army of these crops up, made up from soldiers of all sides including Sharpe's nemesis Obadaiah Hakeswill.
* Sharpe as it was very heavy, very slow to reload and it would even often injure the operator by breaking or dislocating their shoulder; Harper never experiences this issue).
* Sharpe: As mentioned in the Film section, Sharpe receives his dying captain's old cavalry troopers sword (bear in mind both are infantrymen and it is 35 inches long) in Sharpe's Rifles.
* Sharpe). At the Retreat to Corunna, the British expeditionary force retreated from the superior French army, giving battle before Corunna long enough for them to escape. Later, British troops retreated from another large French force by delaying them long enough to build the Lines of Torres Vedras, a massive series of fortifications protecting the Portuguese capital of Lisbon. The French were left facing an impenetrable city and a huge army to try and feed with a country whose crops and livestock had deliberately been destroyed.
* Sharpe, being charged by a mounted French Trooper and not having time to load his rifle properly, Harper opts to discharge his ramrod along with the ball. The ramrod goes straight through the Trooper's throat at exactly the Adam's Apple. It is rather disturbing to watch.
* Sharpe books gets a new girlfriend frequently. They always leave, either by running away with his money, dying, or otherwise being written out.
* Sharpe books were full of these. Some of them learned their lesson (kind of), some of them just ceased to be Sharpe's problem, and some were mercilessly bayoneted by their own troops.
* Sharpe. By the end he is so covered in enemy blood his men don't recognize him.
* Sharpe. Calvet proves to be no different from Sharpe, who also rose from humble beginnings, and even collaborates with him on occasion.
* Sharpe: Comes up once or twice, set as it is in the Napoleonic Wars. Sharpe himself removes a man's shattered arm with a sword (it's easier to stop the bleeding from one large wound than lots of little ones) and Harper pulls out one of his own teeth with pliers.
* Sharpe does this with a picklock, which he then uses to bust out of jail. He actually does it "onscreen" too (though not explicitly), making this "Chekhov's Buttscratch".
* Sharpe, except when he smiles. Which isn't often, and then he looks kind and charming. Since he normally looks like some ancient God of War in mid-battle, this is an improvement. It is worth noting that he is always described as roguishly handsome, it's just that he looks kind when he smiles.
* Sharpe, Hakeswill orchestrates it so that Sharpe and Harper, on a mission to ransom a general's kidnapped wife, attack and almost kill a pair of Frenchmen... who are there for exactly the same reason, but for the French officer's wife. Fortunately, Sharpe realizes what's going on before anything irreversible happens.
* Sharpe: Harris speaks fluent Spanish - handy, considering the characters spend most of the series in Spain. He is also fluent in French (also important as they fight French), Latin and Greek, and has an at least working knowledge of Portuguese. But he's still a competent soldier though.
* Sharpe has Sharpe being ordered by the enemy commander to shoot Harper while

they're masquerading as turncoats. It's more a test of Sharpe's skill than loyalty though, since the commander wants to see if he knows that the powder is too damp to fire.
* Sharpe has "Sweet" William Frederickson, who has a full range of evil scars — hideously disfigured, missing one eye, one ear, most of his teeth and several fingers... Although he is in fact a good guy, very nearly as badass as the titular hero (who has a classic "Good guy" neat scar on one cheek.)
* Sharpe. He deliberately cultivates his fearsome appearance to instill fear in his enemies, removes his false teeth and glass eye before going into combat (much to the disgust of people around him), and collects teeth from dead Frenchmen to make himself a set of dentures.
* Sharpe, he leaves Hakeswill under the foot of an elephant trained for executions.
* Sharpe Henry Simmerson gets rightfully chewed out for his disastrous incompetence by the Duke of Wellington, he makes a poorly-veiled threat regarding his connections. Wellington immediately shuts him down.
* Sharpe. He seems to enjoy the company of his unit and breaks into song at every opportunity. And he can take a man down at eight hundred yards with a flintlock rifle. To a lesser extent, this is true of the entire rifle unit, who are all a pretty fun bunch of guys.
* Sharpe. He sees her shiver in her sleep and so quietly drapes his uniform coat over her. She doesn't wake, but smiles and snuggles down into it.
* Sharpe he's passing out promotions like candy (there are a LOT of vacancies).
* Sharpe himself fulfills this role for a couple of his commanders, notably McCandless, Lawford and Wellington himself.
* Sharpe himself was The Neidermeyer for a while after he first became an officer. And yes,
* Sharpe in a cell in India) he never shows any interest until he gains a commission and gets married. After that, however, he becomes a voracious, if somewhat eclectic, reader.
* Sharpe is a similar example—if he'd been killed in India, Britain would probably have lost the Napoleonic Wars. Some things Sharpe is responsible for: the assassination of Tipu Sultan; saving the Duke of Wellington's life; the capture of Gawilghur; stopping an Indo-French treaty (by murdering an accredited diplomat no less) to force Britain out of India; capturing the Danish fleet at Copenhagen; securing funding for the Lines of Torres Vedras; the explosion at Almeida; covering up a scandal involving the Peer's brother and the British ambassador to Spain; leading the Forlorn Hope at Badajoz; shooting the Prince of Orange at the Battle of Waterloo; helping the Chilean Revolution to succeed.
* Sharpe) just in time to break the siege, give Sharpe a chance to defeat the villain and generally save the day.
* Sharpe mean that for much of the series, he struggles to get a full promotion beyond Lieutenant, rather than being brevetted as a Captain (hell, even Wellington, who finds Sharpe useful and respects both his abilities and the debt he owes, is infuriated by his inability to have Sharpe's promotion beyond Lieutenant stick). By the end of the series, set in 1815 at the Battle of Waterloo, Sharpe had been promoted all the way up to Lieutenant-Colonel.
* Sharpe. Naturally, Sharpe gets to use the thing a few times himself.
* sharpened senses for supernatural threats (at one point every single aristocrat in Cedric's army at once), but it is most likely innate and never called this.
* Sharpened to a Single Atom, but don't last as long, since obsidian is basically an exotic form of glass, and as such, breaks pretty easily.
* Sharpe novels, Teresa distracts a group of Frenchmen who are searching for Sharpe's men by taking off all her clothes and going for a run. As luck would have it, Sharpe is the only man present who has a telescope.
* Sharpe novels, with command friction between Sharpe and a naval officer who only outranks him when on the ship.
* Sharpen Your Teeth, who didn't want the side project to be compared to his other band and also didn't want to have to do interviews about the record.
* Sharpe Obadiah Hakeswill keeps trying to kill Sharpe. He has a picture of his

dead mother inside his hat. "Mother, spread your wings and lift me high!" is his catchphrase. He once justifies an act of rape by saying, "Mother, you always wanted me to be happy." His mother helped to save him from the gallows, so he does have a point.
* Sharpe officers. While not technically a colonel, Sharpe often fulfills a Colonel's duties as his regiment tends to go through colonels like disposable cups.
* Sharpe of skirmisher riflemen on detached duty from the 95th Rifles (previously Prince Consort's Own), a reconnaissance unit using skirmisher tactics, camouflage and advanced weaponry, hence, the closest thing to special forces in the Napoleonic Era. They are generally portrayed as highly superior to regular rank-and-file infantrymen of the British Army, who are hardly able to achieve anything without the help of the protagonists.
* Sharpe, particularly with the great Spanish fortress cities of Ciudad Rodrigo and Badajoz. The novels add some more, like the sieges of Seringapatam and Gawilghur in India.
* Sharpe retconned the character as having spent a large part of his teenage years in Yorkshire to explain his accent.
* Sharpe. Richard often removes his shirt to display his flogging scars and show enlisted soldiers that he understands what they're going through.
* Sharpe, Richard Sharpe gets involved in a pistol duel at dawn. He lets his opponent shoot first, and miss. The opponent and the witness beg Sharpe to show mercy, and eventually, after much consideration, Sharpe does: he shoots his opponent in the arse instead.
* Sharpe: Richard Sharpe gives up his baby daughter to her uncle after her mother dies so she'll have a proper family.
* Sharpe: Richard Sharpe has three rules for the men who serve under him: 1) Don't get drunk without permission. 2) Don't steal unless it is from the enemy or you are starving. 3) When it is time to fight, fight like bastards.
* Sharpe: Richard Sharpe is made The Captain of the South Essex light company in the first novel (well, the first one in writing order). He ends up as acting battalion commander on several occasions (the closest equivalent to commanding a ship) and briefly acting brigade commander (roughly equivalent to a commodore), although much of his time in senior ranks (he rises to lieutenant-colonel) is spent in staff posts. It probably helps that the South Essex gets through a lot of colonels (two killed, one injured, three relieved of command).
* Sharpe, Richard Sharpe spends some time eking out on half pay during the truce with France. He tries to make a fair go of it after Waterloo and the end of his formal military service but realises he is not cut out for civilian status. Like so many career soldiers cast out of rapidly shrinking armies after June 1815, he travels to South America to re-enlist in the wars of national independence going on there.
* Sharpe: Richard Sharpe uses his Baker rifle to devastating effects. He also carries a 1798 pattern cavalry sword, which is essentially a sharpened club with a knuckleduster attached.
* Sharper Than A Serpent's Tooth and sent to slaughter the living reference this trope, debating whether or not they should eat brains and, if so, whether condiments will be required.
* Sharpes Battle, the seventh movie in a historical action series starring Sean Bean, this happens to the youngest member of the riflemen, a character who had been around since the first movie. Why couldn't they have used a red shirt?!
* Sharpe's Challenge. Sharpe and his Lancer, Sergeant Harper, are the Fake Defectors. Sharpe is ordered to kill Harper using a musket he just loaded, but at the last moment he realises (from the smell) that the powder is bad and the shot won't fire, so he goes along with it.
* Sharpe's Enemy, Sharpe is informed that A: a major was killed and B: he was rather obviously shot in the back. Sharpe asks if the man was unpopular and when informed that he was widely hated, he simply shrugs and notes, "It happens."
* Sharpe. Senior officers love him (except the ones with real integrity and/or insight into what he actually is) because he defers to them completely and whips

soldiers into terrified obedience. Everyone who knows what he's really like loathes him.
* Sharpe series is a brutal, corrupt British sergeant who uses his position to elicit sexual favors from the wives of soldiers he has lined up for flogging. He also preys on any women he can find when he can, becoming the leader of a group of brigands who favor pillaging and raping their way across Spain.
* Sharpe series is missing an eye (and his two front teeth). When he enters combat, he removes his eyepatch and false teeth to frighten the enemy.
* Sharpe series is often seen singing or playing music. John Tams who plays Hagman is also a folk musician and composer. He also co-authored music score for the series.
* Sharpe series is well educated, has a deep knowledge of classical literature, is fluent in several modern and ancient languages, and was even employed as a private teacher before joining the Rifles. He also masks it quite well under his mischievous and hedonistic persona.
* Sharpe-series, Lieutenants Berry and Gibbons, both of whom were malicious, sadistic and dumb as rocks, after his first wife's divorce attorneys.
* Sharpe series, new recruits are promised a reward of 7 pounds, a considerable sum in the early nineteenth century, only to be either tricked or coerced into signing a document which declares them to have spent it on uniform and supplies.
* Sharpe series, Sharpe's enemy Sergeant Hakeswill is one, but does not have any of the positive aspects. Sharpe himself also sometimes acts like one, very easily forgetting he's an officer when training the men, as he was actually promoted from the ranks.
* Sharpe series, the units involved in the battles tend to be rather small. This isn't a big issue when Sharpe and his riflemen are on some cloak and dagger mission, but in large set-piece battles that historically involved tens of thousands of men on each side (such as Talavera, Salamanca, and especially Waterloo) it's underwhelming. When you know from the books that a French "column" was a brick of soldiers forty or eighty files wide, the sight of fifteen extras in three files is ridiculous, no matter how enthusiastically they chant "Vive l'empereur!"
* Sharpe series; they usually show contempt for the title character, an infantry officer who worked his way up from being a common soldier.
* Sharpe, Sharpe and Lawford are infiltrating the enemy by pretending to be deserters. To prove they're truly deserters, Sharpe's ordered to fire on a captured British prisoner (the same one they are supposed to be rescuing). He does so without hesitation because he knew the gun had no powder. Although he later assures him that he still would have done it without hesitation even if the gun had been loaded.
* Sharpe Sharpe was given the choice between a cool sword that was more like a work of art, a symphony designed to kill, and a mass-produced heavy cavalry sabre that had been customised with love by his friend Patrick Harper. Guess which one he chose.
* Sharpe, Sharpe wears his usual uniform despite being repeatedly ordered to change into a newer one. Carried over in the TV adaptation.
* Sharpe's Honour, a real incident where the retreating French baggage train was captured by British soldiers, and Sharpe and Harper (taking the place of some unknown soldiers) captured the Marshal of Vitoria's royal baton and King Joseph Bonaparte's royal jakespot.
* Sharpe sometimes steps into this role, usually when he either manipulates ineffective superiors into taking the action he wants or when he simply decides the superior in question isn't up to the job and "promotes" himself.
* Sharpe's Rifles series were filmed in either Ukraine or Turkey. Presumably labour is cheaper there.
* Sharpe's Sword skills in doctoring a dying man, complete with mournful flute music - and the bad guy stitching up his own wound.
* Sharpe's Tiger, Richard Sharpe is court-martialed after being goaded into striking the malevolent Sergeant Hakeswill. He's sentenced to two thousand lashes,

effectively a painful death sentence, but the flogging is interrupted after 200.
* Sharpe's Tiger Sharpe shoots the Tippoo Sultan in the head and then starts looting his dying body — but decides not to take the man's jewel-encrusted sword, instead placing it in his hand.
* Sharpe's Trafalgar, the eponymous hero proves his Badass nature by deliberately snapping the neck of a man blackmailing his lover. He does note it took a lot of effort.
* Sharpe: Subverted for laughs. In reference to a stuck-up lieutenant under Sharpe's command:
* Sharpe's Waterloo killed. Later, Sharpe apologises to the member of the Prince of Orange's staff who'd finally snapped and told Sharpe (who had himself walked off in disgust) about what Orange had done... because it wasn't a kill shot.
* Sharpe that Sharpe was the sole survivor of an attack on an East India Company outpost in India.
* Sharpe the TV series suffers from this, owing to the small budget the show had. Most episodes retains the named officers from the books, but didn't have the money for a full battalion. So often 5 or 6 officers would be leading only 30 or so men.
* Sharpe Though rules were a bit lax back then, he still gets in trouble for breaking them at times.
* Sharpe, when a villainous Frenchman tells his more noble countryman he won't plead for the release of his English wife. Sharpe promptly walks over and helps the English wife mount a horse behind her husband.
* Sharpe: With a few exceptions, most aristocrats Richard Sharpe spends any time with tend to suck.
* Shar picks up The Talk rather earlier than her parents intended, using her mind-reading powers.
* Sharpie (permanent marker). And an even older brand, Magic Marker — in North America and
* Sharp Objects: As part of its central style, the show frequently intercuts brief images to show what Camilla is remembering or imagining. The show opens with Camille imagining Marian and her younger self sneaking into her apartment and touching her hand as she sleeps.
* Sharp Objects, Marian was one of the sweetest little girls in Wind Gap, and dies tragically in childhood. The trauma of her early death is acutely felt by her family and loved ones decades later.
* Sharptone Records (a subdivision of Nuclear Blast that focuses on metalcore and post-hardcore) has made quite a name for themselves saving artists hosed by their previous labels.
* Sharp-tongued Lily Savage was always entirely separate from her actor Paul O'Grady, and he usually speaks of her as if she's a completely different person. For example, when he gets people asking him to perform as Lily again, his usual reply is "She's gone off to join the convent."
* Sharptooth, but his motivations are never made clear. Though it should be noted that this only applies to his movie incarnation; the novelization shows his point of view and it is clearly, unquestionably malicious.
* Sharptooth so to speak, but it still sends him into murderous rage nonetheless.
* Sharp X68000 that simply don't transition to Western keyboards at all...
* shashka, and being made of Asgardian steel, it cuts through almost everything. Its rather... strange reforging makes it even more lethal.
* shashka. When two or more dancers are incorporating mock-fighting into the dance, this definitely looks like Flynning from the outside.
* Shas', originally artificers, now also merchants and bankers of the Secret City: all members can use magic, but most will resort to artifacts. Shas naturally use the Nav's Source, but can craft artifacts for all Sources and races. Normal mammal reproduction, Shas half-bloods aren't known.
* Shasta habitually eavesdropped on Arsheesh though, which ups his odds.
* Shasta McNasty centers around roommates Scott, Dennis and Randy being Cindy Margolis' peeping Toms.
* Shasta, the boy of the title, runs away from an abusive caretaker who was going

to sell him into slavery. Not technically a stepparent, but very similar.
* Sha: The Catholic Church is portrayed like this, since it was apparently run by demons posing as humans who used the Inquisition as a pretext to wipe out their enemies.
* Shathra is an embodiment of the spider-wasp, so she naturally preys on spider-themed beings. She can inject venom that paralyzes Spider-Man and others like him. Spider-Man's webbing is also useless against her because she has claws and is strong enough to effortlessly tear through his webs.
* Shatner claims in his memoirs that Hunter was manipulated into leaving by his girlfriend at the time, who was always on set complaining about how dumb the show made him look. The producers didn't like that situation much either, or by some accounts, they were planning to recast Pike anyway.
* Shatnerquake, hellbent on killing the real Shatner attending the con.
* Shatnerverse novel "The Return," Captain Picard and Dr. Crusher explore a Borg hypercube (tesseract) space station that is dimensionally transcendent.
* Shatnerverse, the mirror Kirk explains how he eliminated his universe's Pavel Chekov after he found out that he had plotted to assassinate him. He threw him into an agony booth, set it to medium intensity, as a "showcase of [his] leniency". He described it thusly: "Think of a dull toothache throughout your body, in every part. Bearable, but most uncomfortable. And then I kept Pavel in it. It took thirteen days for him to die." (Preserver, 2000)
* Shatranj Persian chess, and the direct ancestor to western chess. As pointed out above, Shatranj is the root of the western branch of the Chaturanga family, which originated in India.
* shatter a wall of ice. She does manage to pull off a flawless singing performance at the talent show afterwards.
* Shatterbelt, by the time Tracy figures out what her premonitions have been warning her about, she has just half an hour to act. She manages to save the visitors to Mr. Bailey's mine and the people in St. Bernard's Park before the earthquake hits.
* Shatterbird's power is to control glass. She can cause serious citywide devastation by using her powers to shatter all the glass in her range, but her powers give her no defensive buffs aside from using glass as makeshift armor, unlike most of he other Slaughterhouse 9 members, who generally survive joining by having something up their sleeves to protect them when pissed-off heroes inevitably land hits.
* Shattered Angels, a modified cello that provides fire support during the final showdown.
* shattered, being turned into a mannequin and burned alive, melting as if made of wax, drowning in the clutches of a giant octopus; being cut in half by a giant pair of scissors (pictured above), being beheaded by a falling decorative sword, being sliced and diced by a spectral meat cleaver, aging to a pile of dust and simply being reduced to a skeleton in the blink of an eye while being center of attention on a crowded airplane.
* Shattered Continent: An out-of-date one is found in the sub-levels of an abandoned military base, which was being used to track the spread of nuclear fallout from the bombing of Konigsberg.
* Shattered Continent features these extensively, due to the abundance of things on Neue Erde that a center-mass hit will only slow down.
* Shattered Continent: The collective kingdoms and nations of Neue Erde have never gleaned an objective for the demonic invasions. Every 2 or 3 decades they kick in the doors and make a mess, but no one has anything other than theories about the 'why'.
* Shattered Continent to deal with them, but the zed word is not used.
* Shattered Dreams, a small-press RPG from the late 90s, was all about this trope.
* Shattered Dreams claimed that Hitler wasn't initially evil, but was driven mad by Vacyge who'd invaded his nightmares.
* Shattered Dreams is all about Dreamland adventures and battling its monsters that prey on dreamers.

* Shattered Empire using Battle Droids left over from the Clone Wars and Orcs of all things.
* "Shattered Eyes". Naruto gets a good laugh out of it, but Sasuke is far less amused for obvious reasons.
* Shattered Galaxy it. This means that only subscribers can use certain units, as well as the "gold" versions of weapons, which are somewhat (but not game-breakingly) better than their regular equivalents.
* Shattered Galaxy will usually have attacks dedicated to anti-air or anti-ground. There exist "versatile" units and weapons that can attack both, but they are generally considered to be unfit for either role, and therefore only good for beginners who have yet to learn the system.
* Shattered Glass, Amy tries writing funnier stories to emulate rising star Stephen Glass. When Caitlin asks her if she really wants a bunch of editors blowing smoke up her ass, she gets a blunt yes in response.
* Shattered Glass and actually did the things attributed to him in the surprisingly accurate film.
* Shattered Glass depicts how Stephen Glass was found out to have fabricated several of his article in The New Republic, with Glass as the main character. Chuck Lane, the editor of the magazine, is the one who unraveled the web of lies bit by bit over the course of the movie. Not only is he the antagonist to Glass, the other journalists at the magazine don't like Lane much either and they refuse to believe that what he's saying about Glass is true.
* Shattered Glass have happened (supposedly it happened this way in real life as well).
* Shattered Glass: Made in 2003, story starts off in the middle of the decade concluding in Stephen Glass' fall from glory in 1998.
* Shattered Glass reporters who was responsible for first exposing Glass's fabrication — and someone who would know a little something about the Internet back then — was incredulous that this could be the website of a supposedly big-time software company.
* Shattered Glass Rook probably hews closest to the Kent Brockman model. Being a mirror-universe Autobot, he's actively psychotic and offered highly propagandistic reports where he expresses his disgust at the dastardly Decepticons saving orphanages. He also frequently cuts to reporter Punch giving exposes on the deeds of himself in a
* Shattered Glass, Stephen Glass views himself as an intrepid reporter and would love nothing more than for everyone else to think of him as one as well. He's nothing of the kind. However, Adam Penenberg, the journalist who exposed Glass, very much is. Chuck Lane is another genuine example, his thorough investigation of the story Penenberg pokes holes in is what ultimately brings Stephen down.
* Shattered Glass: When people start poking holes in Stephen Glass's made-up articles that he can no longer cover up, he contrives to make it seem like he was simply negligent in fact-checking. When more concrete evidence of his active deceit comes up, he again makes it seem like he was trying to hide his negligence and not his complete and total fabrication of his articles.
* Shattered Grid event, the remaining Rangers split into two teams to try and deal with Drakkon and his army. One group goes to take down a tower that allows Drakkon's Ranger Sentries to use the stolen Ranger powers across the multiverse, while the second group storms the moon base in Drakkon's universe to rescue Rangers that have been captured.
* shattered him into millions of pieces that they are the one true Deceiver and started fighting amongst each other.
* Shattered Horizon allows players to switch off the non-essential systems of their suits to avoid giving off light, showing up on radar, or being affected by EMP grenades. However, doing so disables the suit's thrusters, HUD, and audio simulation, so if you're spotted you're pretty much a sitting duck until you can get it switched back on.
* Shattered Hourglass can interact with the lifeforce of a dying person, or reach into one's memories to access the past itself.

* Shattered Image crossover made the split official. But Image partners still occasionally "borrowed" each others' characters, so the sub-universes still interacted. As new, non-partner creators become more prominent in Image Comics, they started building universes of their own, and they occasionally used the Image partners' characters. For example:
* shattered like panes of glass is frequently used as a cue that they're up to something and sets up the aforementioned dental horror gags as comeuppance.
* "Shattered", Mace sent Anakin away no more than a minute before Ahsoka appeared.
* Shattered Pixel Dungeon: There are two wands (Transfusion and Prismatic Light) that operate differently when used on, to quote the latter's description, "demonic and undead" enemies. Apparently that description matches the mad prisoners and guards of the second stage, and the not-explicitly-undead Dwarves of the fourth.
* Shattered Reflection, has a strong physique thanks to her time as a mercenary but still retains an air of femininity. It has gained her a not-small following of admirers within the army.
* Shattered Reflection none of the Shepherds save Chrom ever offer them the approval they've earned, with the rest either being blatant and unironic racists, or just showing utter indifference to their efforts and the troubles they're going through. They have, for the most part, just gotten used to it.
* Shattered Skies: The Morning Lights characters, hailing from each of the five universes.
* Shattered Skies: The Morning Lights, claiming to be the ultimate source of all evil and darkness.
* Shattered Skies: The Morning Lights of the battle of good versus evil.
* Shattered Skies: The Morning Lights, uniting magical girls from across the spectrum to fight a war for the sake of all existence.
* Shattered Sky find significantly large traces of her blood and fur where it happened (identified by scent), and it was safe to assume that she had been killed. Also, Twigpaw would've died of her injuries if not for her getting rescued by a human veterinarian.
* Shattered Sky has given the cryptic advice that in order to defeat the villain, "the Clans must remember their names". Everyone's a bit baffled at what this means, but then Alderheart happens to walk past Hawkwing telling his daughters about SkyClan's history and how they certainly live up to their name due to their attack-from-above techniques. Alderheart realizes that this means that each Clan must use their own unique battle strategies to fight Darktail.
* Shattered Sky, one of the Vectors travels this way, taking a host body and forcing it to commit suicide so that it can travel to its next host (the Vectors require host bodies in our world, and will die if disembodied for too long), who then repeats the process until the Vector has reached its destination.
* Shattered Sky So, don't use your magical powers to bring back the dead.
* Shattered Soldier fight with the "Relic of Moirai", then if you manage to achieve and maintain an S ranking through there, you get to fight his Very Definitely Final Form.
* Shattered Star are also assumed to have gone on to confront Alaznist and become trapped in Crystillian.
* Shattered Starlight features an ex-magical girl trying to live her life after the breakup of her team.
* Shattered Twilight: Played with; in the backstory (before the Shattering), the god of night was a benevolent and powerful ally in holding evil at bay. In the current age, however, his total disappearance during or after the Shattering has made night incredibly dangerous. The setting also has a strong association between darkness and demons, which are portrayed as writhing, moving darkness.
* Shattered Twilight, the eponymous wife uses a sacrifice of her own blood as part of a ritual to summon a demon.
* Shattered Twilight 'verse, the demon-hunting Purgatori are equipped with "silvered" maces.
* Shattered Union has players reunite USA with max of 42 units. They are, however, explicitly battalions and divisions of units represented by a single one on the

screen. 42 battalions to a combat front isn't that bad, especially since you'd likely be working with relatively low budgets.
* Shattered Union having a staggeringly unpopular first term, only to win re-election in a blatant sham election, which prompts a domestic terror plot that kills him and most of the government with a nuclear weapon on his inauguration day. Things spiral further out of control and the US splits into six warring states - Pacifica, the Great Plains Republic, the Texas Republic, the Confederacy, the California Commonwealth, and the New England Alliance vying for control of the US, while the Russians and European Union both offer aid to the belligerents and seek to produce an outcome that benefits them.
* Shattered Union: In the intro, a news reporter is presenting a report from Washington DC when when the city is nuked.
* Shattered Union, the European Union expeditionary force seizes the ruins of the city and the surrounding Chesapeake Bay region in order to restore order. You yourself, of course, can fight in and around the city.
* Shattered Union to stop the civil war are made up of units from various European countries under a single command structure.
* Shattered Union, when a domestic terrorist attack obliterates Washington, D.C., with a nuclear device during the Presidential Inauguration, killing, pretty much, the entire federal government. This results in, first, Texas and then other states seceding and creating their own mini-republics. Of course, even before that, the President was extremely unpopular and has, pretty much, violated the Constitution by forcing the Supreme Court to declare all the other candidates unfit during his re-election. When riots started in the West Coast, he declared martial law.
* Shattered Union. Whether the player creates one of these or returns the nation to her glory days depends on how he or she conducts the war (sparing cities and avoiding the use of WMDs tends to avoid this trope).
* Shattered was the lover, and the dead man was the husband. He looks like the husband now because after the car accident, the doctors repaired his face to look like the photos of the husband that they believed he was.
* Shattered when you have sharp metal plates and the Force for removing clone trooper heads.
* Shattered where the killers dumped a body in a chemical vat - if they'd not been in such a hurry, they might have seen the sign saying Formaldehyde.
* Shattered World: A planet broken into pieces and floating in space / the void but still inhabited.
* Shattered World Crisis wants to be the one in charge of when and how the world is put back together.
* Shattered World. Outside the titular Citadel, there are lots of jagged rocks, strong winds unsuited for jetpacks and sulfur-stenched lava.
* Shattered World Saga sees the Freedom Fighters carry out a two-pronged attack, on both the Death Egg and Eggman Land.
* Shattered World Saga was this, with the Freedom Fighters travelling across the shattered planet to help people and to find the Chaos Emeralds so they can fix the world.
* Shatterhand. Angel, a subsidiary of Bandai, agreed to cover the publishing costs for Natsume under the condition that they could modify the game to promote one of Toei's superheroes.
* Shatterhand are Greek letters. Collecting three assembles a hovering droid equipped with a weapon determined by the letters combined. Some mount laser cannons or flamethrowers, others swing swords or throw grenades. All of them will block bullets and can be grabbed by the player, either to lift the hero into the air or for him to fling at enemies, although they can only withstand so much damage before disintegrating.
* Shatterhand loses his hands against the bad guys, and his new fits allow him to take them on.
* Shatterhand, you're a dude in shades and a vest who runs around punching robots to death.
* Shatterheart After a lot of trauma and mending of bridges, he does eventually

become genuine friends with Kurogane and Fai in his own right.
* Shatterheart after he gets jumped by a gang on his way home and after the disastrous chess finals.
* Shatterheart and Kurogane has to learn that he's a separate person from the boy he first knew.
* Shatterheart being tortured to death, causing a screaming panic attack.
* Shatterheart. By the time he comes to terms with his love for Kurogane, he can't do anything about it as Kurogane has already gotten together with Syaoran and he has to watch them became lovers.
* Shatterheart confront Syaoran's kidnapper who immediately denies his involvement. Even though he is literally standing over Syaoran's injured body and about to pour bleach in the boy's eyes.
* Shatterheart eventually become close friends and form an agreement to start having a sexual relationship. Kurogane does this to comfort Syaoran and initially believes that Syaoran understood that the relationship was temporary. It hits a snag when Syaoran starts to believe that Kurogane has feelings for him, which Kurogane tries to nip in the bud to no avail.
* Shatterheart. He backs off when he sees that Syaoran is terrified of him.
* Shatterheart, he is tolerated at best hated at worst by the rest of the group due to misplaced blame.
* Shatterheart, Jet is about to pour bleach down Syaoran's eyes when Kurogane and Fai break down the door and beat the snot out of Jet and his gang.
* Shatterheart relationship, Kurogane breaks it off because he doesn't feel that way. Kurogane, to his horror, ends up developing feelings for Syaoran regardless. Justified because they had already formed intense emotional bonds before and after they started to sleep together.
* Shatterheart Sakura, but eventually moves on and fall in love with Kurogane.
* Shatterheart, the group has to race to Shirasagi Castle to get him medical treatment.
* Shatterheart to pick a fight and won't listen to reason. Kurogane tells him he picked the right choice.
* Shatterheart when he becomes too attached and Syaoran is more miserable than before.
* Shatterheart, when Kurogane tries grabbing Syaoran to force him out of his room he triggers a screaming panic attack in Syaoran, who had been kidnapped and nearly tortured to death.
* Shatterheart: When Syaoran looks at the mannequins in the clothing store.
* shattering of their idealized fantasy" has been coined, named for the particular frequency of the effect in those from places where France is heavily romanticized like East Asia facing the reality of a historic and lovely but ultimately mundane city. Other places that tend to trigger the effect include Rome, London, New York, and Jerusalem.
* shattering stone walls. But, of course, any unarmed character can beat Kunō with their pinky finger.
* Shattering the Illusion: A character is under an illusion, but then the illusion breaks.
* Shatter Me Castle creates Omega Point, an underground city where people with gifts gather to plan a rebellion against the oppressive Reestablishment.
* Shatter Me who he and Juliette have no choice but to take on the run with them to stop Warner from harming him.
* Shatterpoint, albeit for a radio transmission rather than a phone call, with Mace Windu trying to keep the villain talking while his aide triangulates the signal source. However, because the villain is very clever and Mace is only slightly less clever, he immediately knows that the apparent origin is a ruse — but that still helps him because only two installations in city have the hardware necessary to spoof the signal.
* Shatterpoint features a De-Orbiting Kinetic Anti-emplacement Weapon, or DOKAW, that essentially drops a chunk of metal from orbit at 30,000 kilometers per hour.
* shatterpoint Force ability, Mace can see the weaknesses of nearly anything in

life. These two things are what allow him to defeat Sidious.
* Shatterpoint had DOKAWs, De-Orbiting Kinetic Anti-emplacement Weapons, described as 200-ton metal rods with thrusters on them. They were lethal, if somewhat less than accurate.
* Shatterpoint. "I don't like Windu... he has the same look cleaning his weapons as he does using them."
* Shatterpoint: Mace Windu is cornered by a pair of militia in a public shower and beats the crap out of them. As if you'd expect less of him.
* Shatterpoint. Mace Windu is cornered by some Mooks in what is effectively a locker room... who notice to their slight shock that, unlike most people would when confronted naked, he doesn't even flinch. Windu, being the badass that he is, proceeds to beat the shit out of the thugs.
* Shatterpoint to worry much about his clones. Later, he uses one of the gunships as a distraction to take the enemy spaceport, by claiming that it's heavily damaged from the battle and leaking radiation, and needs to reach port to protect civilians from a possible explosion. The entire city is so enthralled by this drama that no one notices the clone ships sneaking up on the spaceport until it's too late.
* shatters the cupcake he's stuck in by jumping out of Sugar Rush's castle. There are two large double-door-style windows on either side and he instead plunges straight through the sugarcube/brick wall.
* Shatter The Illusion—if the creature is targeted by some effect, the illusion breaks and the creature dies.
* Shaun Cassidy, half-brother to David. His singing career never quite got in the way of solving mysteries.
* Shaunee, the only black member of the "nerd heard" (and the only black lead for the first several books) and who we're constantly reminded is black.
* Shaunette Renée Wilson (born in Guyana but raised in NY from age 2)
* Shaun implies that this would have been his fate if the templars instead of the assassins had found him first when Desmond asks him how he joined the assassins in
* Shaun interviews Mick Onk to try and figure out the symbolism of carrying a puppet of Tony Abbott wearing a blindfold at a protest of Abbott's climate change policy (or lack thereof).
* Shaun Micallef. Perhaps the most noteworthy use was on "Micallef Tonight" when he called up the Channel 9 switchboard live on air to complain about the quality of his own programme (shortly before it was cancelled).
* Shaun Micallef's Mad as Hell: After reading a story about robots taking over any job involving repetition, Shaun repeats the phrase "Any job involving repetition" multiple times, then looks and the auto-cue and reads "Turns to follow camera".
* Shaun Micallef's Mad as Hell!", a line that was later used by Cormann himself to refer to Opposition Leader Bill Shorten.)
* Shaun Micallef's Mad as Hell. And then Scooby-Doo appears and is likewise told to get lost.
* Shaun Micallef's Mad as Hell discusses this in a sketch where Peter Pan and Tinker Bell show up in the studio audience and explain this rule to Shaun (in reference to a slightly bizarre statement from Prime Minister Scott Morrison about believing in miracles). While most of the audience claim to believe in fairies, Shaun can't suspend his disbelief that far and apparently kills Tink by pointing out that she's obviously just Christie being filmed in front of a bluescreen and badly superimposed. And indeed, when Tink collapses in pain, Peter runs down onto the set and reveals that Christie and the bluescreen in question had been in plain view the whole time.
* Shaun Micallef's Mad as Hell formats before interviewing a pair of contestants in bizarre costumes. At no point is the actual game seen (or even explained).
* Shaun Micallef's Mad as Hell has a Micallef Tonight sign hanging in the background from Shaun's early 2000s show of the same name, apparently recovered from a dumpster during the clean out at the GTV-9 studios in Willoughby prior to it closing.
* Shaun Micallef's Mad as Hell: Inverted when Shaun fails to pause while commenting on Nationals leader Barnaby Joyce's current troubles:

* Shaun Micallef's Mad as Hell likes to portray Australia as being a country of minor importance which is lucky to get invited to major global events, sometimes portraying Australia as a woman desperately trying to win a date from a man out of her league or just a general suck up (like in the segment "whose bottom should we be kissing now?") looking for bigger more powerful nations to align themselves with.
* Shaun Micallef's Mad as Hell: Shaun uses a clip of Finance Minister Mathias Cormann trying to explain "in plain English" what the fuel excise indexation means.
* Shaun Micallef's Mad as Hell, when Heinrich McNg explains why Senator Jackie Lambie was banned from attending party meetings that she hadn't been coming to anyway.
* Shaun of the Dead a girlfriend and a steady job. Ed, on the other hand, lives on Shaun's couch, plays video games all day, sells marijuana, can't be trusted to write down phone messages, and is prone to silent but deadly flatulence to break the tension of emotional moments.
* Shaun of the Dead), all talking about the dead coming back from the grave.
* Shaun of the Dead also used amputees for several of the zombies, most notably a one-armed bridegroom, and a legless zombie Shaun and Ed accidentally run over.
* Shaun of the Dead and his at-that-point dormant potential and leadership qualities, as numerous times he notices something very odd and seems be just on the verge of working out exactly what’s going on... only for something to distract him before it clicks and make him lose his train of thought. The first morning after the apocalypse is in full-swing, the protagonist takes a casual stroll down a street littered with zombies to the corner shop for coffee and walks back without noticing a thing.
* Shaun of the Dead and it is intentionally vague to which one is the true cause. In the denouement, a news anchor starts saying that scientists have now determined the cause to be... and is cut off when someone changes the channel.
* Shaun of the Dead and Nick Frost refer to the character by the actor's full name while delivering their dialogue.
* Shaun of the Dead as a monologue over hilarious footage of him carrying out each act, calmly and with panache. As Ed reminds him about something else Shaun amends his previous plan to accomodate it. From then on they, of course, have trouble each step along the way.
* Shaun of the Dead: Before he can apologize to Shaun for a rude comment after Shaun has just had to execute his zombified mother, David is torn apart by zombies reaching through the Winchester's glass windows. Attempting to pull him back in, his girlfriend ends up ripping off his leg and then uses said leg to beat her way into the zombie horde to rescue him.
* Shaun of the Dead by attaching four pieces of paper to Pete's back, reading "I / AM / A / PRICK".
* Shaun of the Dead by being brought together. They range from simple letter substitution (What the funk?) to the downright bizarre (You stupid barstool). And the outright hilarious (peas and rice!).
* Shaun of the Dead commentary, Edgar Wright claims that his brother once shot him in the leg with an air rifle.
* Shaun of the Dead does this in the opening scene. Shaun and Daisy are introduced arguing at a table in a pub. Daisy complains that Shaun spends all his time hanging with his loser friend... who is revealed to be standing right beside them and listening in. Shaun counters that he doesn't want to spend time with Daisy's boring friends... who are revealed to be sitting at the same table with them and hearing every word.
* Shaun of the Dead during a scene in which Shaun and Ed come up with increasingly truncated plans on how to rescue Shaun's mother.
* Shaun of the Dead. During Queen's "Don't Stop Me Now" scene, Diane 'helps' Shaun fend off a zombie bartender by throwing darts, with mixed success.
* Shaun of the Dead, Ed ends up in the basement of a bar that is burning down on top of him, mortally wounded by a zombie with only two bullets left in his gun. As Shaun and Liz make their tearful farewell...

* Shaun of the Dead (even though Shaun doesn't seem to notice anyway).
* Shaun of the Dead" explained how Mary, the zombie girl who Shaun and Ed find in their garden, and other side-characters became zombies. The story now appears on the film's DVD as an extra feature.
* Shaun of the Dead: features a running argument between Ed and Shaun on whether or not The Winchester's namesake gun (mounted over the bar) has been deactivated:
* Shaun of the Dead features numerous commentaries, including one with zombies.
* Shaun of the Dead films, where the military just comes in and mows down the zombies in less than a day, with complete ease and not so much as a single casualty. They rescue the protagonists and peace is quickly restored.
* Shaun of the Dead has David apologize while moving back towards a window... cue the zombies breaking through the barricade and pulling him away to be eaten.
* Shaun of the Dead has Shaun and Ed searching their roommate Pete's bedroom for his car keys, at which point Ed would come across a stash of fat girl porn. This was a call-back to another cut scene in which Pete mentioned he did many things he wasn't proud of, including sleeping with a fat girl.
* Shaun of the Dead his best friend, who has been bitten and opts to hold off the zombie hordes) are saved by the cavalry in the form of the British Army who proceed to avert the standard zombie movie cliche and absolutely slaughter the zombies.
* Shaun of the Dead. In the end, it turns out to be more complicated than this given that he's still hung up on his ex.
* Shaun of the Dead inverts this when Shaun hatches his plan to gather his friends and head to the Winchester. He goes to get Pete who earlier said he'd been attacked by someone on the street. He finds that Pete has become a zombie and tries to talk him down, mentioning his plans and meekly asking "Join us?"
* Shaun of the Dead is a "romantic comedy with zombies". (A "Rom-Zom-Com", if you will.)
* Shaun of the Dead is a "silent but deadly" variant: "I'll stop doing it when you stop laughing."
* Shaun of the Dead is billed as "a romantic comedy with zombies" for this reason.
* Shaun of the Dead is played almost entirely for laughs. The only real horror comes from when the zombies make their true presence known.
* Shaun of the Dead It takes an axe or something to stop Freddie Mercury.
* Shaun of the Dead may... well, we never know WHAT they are because the only explanation for events in the film is cut off mid-sentence. Assuming they're true undead zombies we get one woman on a talk show admitting she's still in love with, and regularly having sex with, her zombie husband.
* Shaun of the Dead — around the place. Shaun's equally oblivious both times.
* Shaun of the Dead. Nick Frost genuinely did believe that dogs can't look up.
* Shaun of the Dead. No one, except for Shaun, gets really bloody and dirty until the end. Even then, Liz is still better off than Shaun.
* Shaun of the Dead: Once they finally get refuge in the local pub, they are quickly besieged by zombies. As Shaun and the others try to keep the zombies at bay with a rifle, Shaun's mother admits to Liz (Shaun's ex, although his mother isn't aware of the breakup) that she was bitten by a zombie earlier in the movie, dooming her to death and resurrection. She dies in Shaun's arms as he begs her not to leave him. This is followed by a genuinely tense Mexican standoff over what to do with Shaun's mother - David reckons they have to shoot her, Shaun and Ed are hysterically protective, Liz reluctantly sides with David (calling him a "twat" in the process) - which is punctuated with some of the movie's funniest dialogue.
* Shaun of the Dead opens on one. The first shot is Shaun staring vacantly into the camera. Then it pulls out, revealing that he's actually listening to his girlfriend, Liz, talking about Shaun's friend, Ed. Then it pulls out a bit more, revealing that Ed is playing at an arcade machine right next to them, just ignoring her constant insults. Then it pulls out just a bit more to show that Liz' friends are also there, being completely ignored in favour of insulting Ed.
* Shaun of the Dead series. It memorably subverts the "apocalypse" part by having the military seep through and restore order within a day. It's not even clear if any country but Britain was affected.

* Shaun of the Dead Shaun and Ed encounter a zombie woman in their yard, they only realize she's a zombie after they knock her onto a pipe impaling her through the midsection, she then gets up and pulls it out of her and we get a view of them looking through the hole.
* Shaun of the Dead, Shaun and Liz have a frank discussion about Shaun's unbearable roommate, who, as it turns out, is cheerfully standing within earshot. They go on to discuss Liz's friends, who are then revealed to be sitting right next to them. ("No offense!").
* Shaun of the Dead, Shaun comes home and asks his friend Ed if they've had any calls. Ed answers that Shaun's girlfriend Liz phoned to make sure that Shaun had made plans to eat out, before adding "...then your mum phoned to ask if I wanted to eat her out."
* Shaun of the Dead shows the proper zombie apocalypse kicking off in the morning as Shaun wakes up with a hangover. In his half-asleep daze, he fails to notice the corpses everywhere and the zombies hunting the living as he goes to the store and returns to his apartment. Most of the action following this happens in broad daylight.
* Shaun of the Dead's Krishnan Guru-Murthy as Shaun is flicking through the channels as the outbreak hits.
* Shaun of the Dead smashes the window of The Winchester to get in (causing security problems later) before Shaun has a chance to tell him there's another, unlocked door round the back.
* Shaun of the Dead so straight at times in the second half. The filmmakers insisted that the film was not intended to be a parody, but a real zombie movie that also had a lot of humor.
* Shaun of the Dead starts off with seven characters in the group, which dwindles down to two in the end (and one friendly zombie). Extra materials do show one other character survived and that she maintains 'Christmas card contact' with the main characters.
* Shaun of the Dead). The second time, the cheerful music on the radio that usually greets him is suddenly cut off and replaced by a rather frantic-voiced man urgently broadcasting a news update that Shaun might want to pay attention to... except the radio station is Indian and, unfortunately for Shaun, the news update is in unsubtitled, untranslated Hindi.
* Shaun of the Dead. They don't even think the zombie in the backyard is an undead cannibal until they see the news.
* Shaun of the Dead) the zombies break through and pull him out to eat him.
* Shaun of the Dead: This is exactly Shaun's plan. The "plan" being rounding up his friends and family, going to the local pub, and waiting there until it all blows over. Suffice to say, it doesn't exactly work.
* Shaun of the Dead to defeat the zombies. However, we only see a brief glimpse of them as the plot follows Shaun's trip to the pub.
* Shaun of the Dead upon arriving at the pub Shaun goes to the back room to fix the fuses and get power to the TV. When he flicks one of the switches it turns on the light outside the door next to him, illuminating a pack of zombies just outside. He rapidly turns it back off and goes back to the main room.
* Shaun of the Dead uses this twice, once using Shaun's uptight flatmate complaining about his habits, and again, with a zombie attack by the same roommate.
* Shaun of the Dead when Ed attempts to cheer Shaun up at the Winchester with plans of binge drinking, he is actually summarizing the events of the next day.
* Shaun of the Dead when he frantically tries to leave the pub after failing to kill Shaun.
* Shaun of the Dead when he takes a trivial phone call on his mobile and puts everyone at risk:
* Shaun of the Dead when, in order to actually make the standoff 'fair', a character from one side hands a weapon to a character on the other side.
* Shaun of the Dead when Shaun is tearfully trying to tell his (clueless) mother Barbara that her husband Phillip had died. The group is riding in the car, Phillip and Shaun are in the back seat while Barbara is in the front and Ed is driving.

Shaun orders Ed to stop the car, which he does jerking the wheel and slamming the brakes. Ed's behavior triggers the below discussion:
* Shaun of the Dead, where a character asks if anyone has any experience with guns. Ed raises his hand, and when asked about what his gun experience is, Shaun mentions that Ed shot his sister in the leg with an air rifle.
* Shaun of the Dead, where Ed describes the pub regulars in an effort to cheer Shaun up. There are several different takes of the scene where he describes the old woman as an ex-pornstar, all apparently unscripted. Simon Pegg's laughter is genuine as a result of this.
* Shaun Ryder alludes to the conspiracy theories in the lyrics to Black Grape's "Reverend Black Grape".
* Shaun, the director of The Institute, is a 60-year-old man dying from cancer. Assuming you haven't killed him, in your final encounter with him, he's on his deathbed and only has enough time to give you some parting words.
* Shaun the fact that Japanese pilots late in the war were mostly reduced to suicide attacks due to limited resources and the depletion of their well trained pilots is brought up while discussing the many factors that led up to the decision to drop nuclear bombs on two cities.
* Shaun the Sheep, a live show mainly consisting of the characters dancing to music.
* Shaun the Sheep both the Farmer and the sheep seem to like low-budget horror films.
* Shaun the Sheep cartoon features this occurring twice. It leads to Shaun and the other competitors exhausted from their false starts...excluding Shirley who was the only one not to start too early, thus is not exhausted and finishes first!
* Shaun the Sheep episode "Fossils", Bitzer digs up a dinosaur skeleton while looking for his bone. He tries to bite one of the bones, but doesn't like the taste. Later, the completed skeleton is stolen by a pair of stray dogs.
* Shaun the Sheep episode that aired in the late 2000s, by which time people were buying MP3 players and throwing out their CD players.
* Shaun the Sheep gets put on a weight loss program and becomes as skinny as Shaun, but then she falls into a pie truck, eats the pies and goes back to normal size.
* Shaun the Sheep has one episode where he tries to get Timmy off a tightrope by swinging on a trapeze. His attempts are accompanied by a drumroll and cymbal clash, which we then see is being played by one of the sheep.
* Shaun the Sheep has the TV especial "Championsheeps" in which the entire farm made their own Olympics with each animal species like a team, made in 2012 for that year's London Olympics.
* Shaun the Sheephe uses this to steal birdseed from the bird feed as Blitzer is trying to fill it, then play a bunch of pranks on Blitzer and the flock.
* Shaun the Sheep in "Ewe've Been Framed". His tractor needs oil. His cow does not. Her look says it all, even if it happens off-camera.
* Shaun the Sheep in his spin-off series. His schemes often involve screwing the Farmer or Bitzer in some way, but he has no harmful intent and occasionally tries to do nice things for them to compensate. Usually the rest of the flock get in on this too.
* Shaun the Sheep is a Fox that constantly tries to eat the weakest members of the farm, like the chickens of Timmy the lamb.
* Shaun the Sheep is clearly the main antagonist of the second season, though not evil, more like a prick, as the show is very light-hearted.
* Shaun the Sheep is sometimes shown to have all kinds of things hidden in her wool- a hammer and nails, large stacks of money, and even a car tire.
* Shaun the Sheep, it's not surprising. She also makes for a useful trampoline.
* Shaun the Sheep Movie. He looks and acts pathetic, but once he starts using an electronic grabber to chase Shaun and the Flock, is really business. It gets worse when he uses a tractor to trap them in a shed and throw them in a Quarry.
* Shaun the Sheep Movie, there is a sign that says "No Dogs Allowed" at the enterance of the hospital in the Big City, which is a problem for Bitzer the sheepdog as he wants to rescue his owner. So, Bitzer wears surgeon outfit in order

to enter the hospital, but unfortunately, he was eventually caught.
* Shaun the Sheep movie, the rooster crows through a megaphone and winces from the feedback.
* Shaun the Sheep opens with a teenaged Farmer bottle-feeding Shaun the lamb, while Blitzer the puppy runs up to play with them.
* Shaun the Sheep, Shaun and Bitzer hide behind a very narrow tree while trailing a fox who raided the henhouse.
* Shaun the Sheep sheep on the side, and disappears into the sheep's thick wool. Shaun reaches in to retrieve it, and finds two other items before the cabbage.
* Shaun the Sheep: Shirley is a big sheep that tends to stand in one place, eating whatever she has in front of her, oblivious to anything that happens around. One "incident" that comes to mind is other sheep putting her in front of the barn door to trap their owner inside. Also, they used her as a trampoline at one point.
* Shaun the Sheep: The Farmer can't see a thing without his glasses. In one episode, his lenses get scratched up so he's blind even with his glasses, something the sheep take advantage of to perform all sorts of un-sheeplike behavior in front of him without having to worry about getting caught.
* Shaun the Sheep, the farmer slams Blitzer with the front door when he opens it. The precise effect changes for each season.
* Shaun the Sheep the Farmer uses his house as an outdoor-indoor obstacle course, complete with tripping over the gutter and crashing into his furniture and cat!
* Shaun the Sheep The rotund Shirley bowls over the rest of the flock in "Shirley Whirley".
* Shaun the Sheep, Trumper tries to explain to the Farmer about his intention after almost succeding in throwing Shaun to the quarry. This only ends up as a distraction as the Bull of the farm pushes Trumper on the other edge of the quarry.
* Shaun the Sheep with Timmy the lamb as the protagonist of a show for toddlers.
* Shaun, the team bury him as well; we don't see the burial actually happen, but Rudy does ask to borrow Seth's car so the body can be safely transported.
* Shave And A Haircut: A common musical sting with a five-and-two beat pattern
* Shave And A Haircut", no Toon can resistance finishing with "Two Bits!"
* Shave And A Haircut: That little tune that plays at the end of songs that goes "Dun dun dun dun dun... DUN DUN!".
* shaving arriving, in case they don't like the one the barber gives them. This is in contrast to male recruits, who are expected to get them there and then.
* "Shaving Cream" by Benny Bell repeatedly sets up each verse for a Last-Second Word Swap with the same substitution:
* Shaw Brothers, but the setting has been updated from feudal Japan to Ming Dynasty China.
* Shaw Brothers ends with the titular character, a girl with supernatural ice powers, giving up her life so that she turns into an ice statue.
* Shaw Brothers features a ninja. Early in the film, the Japanese wife (Yuko Mizuno) of the kung fu hero (played by Gordon Liu) gives him a demonstration of ninjutsu. He is not impressed. Later, the hero fights the wife's old boyfriend, an actual ninja (Yasuaki Kurata) and out-tricks him at his own game. In both cases, the ninjutsu is based more on movies (Japanese ones rather than American ones): sneak attacks, hokey peasant disguises, gunpowder, etc., but does involve some real weapons. Even the costume is based on Japanese theater. The film subverts several ninja conventions: one, the ninja is portrayed as a man of skill and honor; two, the ninja is not out to kill anyone; three, his allegiance lies with his martial arts teacher, not a feudal lord.
* Shaw Brothers for examples. That clumsy, harmless-looking waiter who gets bullied by punks in a tavern? He's actually an expert swordsman and killing machine who can take names by the dozens when push comes to shove.
* Shaw Brothers, sees Jin Liang, the main character, being betrayed by his older sworn brother and becoming a wanted man. In order to evade authorities, he's forced to put a burning hot sword upon the left side of his face, and the aftermath isn't pretty at all.
* Shaw Brothers trapped on top of a three-story tower. Enemy mooks tries to force

Kou-ying into crashing by pushing the ladder over, and Kou-ying barely escapes with his life in the process.
* Shaw Brothers who failed to outlive the credits in more than twelve of the various films in which they're the heroes.
* Shaw faked a fight with several Ring agents and has actually been working with them. In fact Chuck and Morgan both show significant multiple-genre awareness throughout the series.
* Shaw has an undisclosed Axis II personality disorder that is mentioned several times throughout the show. It is described as not lack of emotion, but as if the emotions are there, but just turned way down like on an old radio machine. The symptoms most closely match Schizoid Personality Disorder, but she still shows attachment to co-workers, and through a simulation that takes place inside her head, the viewers are shown the depth of her emotions for her love interest, Root.
* Shaw Industries was run by the evil mutant Sebastian Shaw, and was a major US and international military contractor. Ironically, Shaw built at least one series of the mutant-hunting
* Shaw is believed to have died Reese actually does attempt to train Finch. In this case, Finch refuses.
* Shaw is set up as a recurring character at the end of season 5, only to be killed off in the first episode of season 6 because
* Shawna are occasionally this, most likely attributed to Shawna's slowly growing insanity.
* Shawn and Gus help a man freed from prison find out who committed the crime he was imprisoned for in the
* Shawn and Topanga have a similar tiff over Cory later in the series, during which Topanga insinuates that Cory loves Shawn more than he loves her and makes numerous quips painting Shawn as a homewrecker, while Shawn is jealous and hurt that Cory consistently blows off their friendship to be with Topanga. It's eventually resolved when Shawn concedes defeat, while Topanga realizes that she and Cory work
* Shawn and Topanga kissed for a film project and Cory was extremely jealous. Angela (Shawn's girlfriend) tried to convince him it didn't mean anything, but ended up having to throw him down on the bed and lay one on him to show him that it's different with someone other than your one true love.
* Shawn attempts to confess to Juliet for the first time. He mentions the kids who would flip the box to get it immediately or the ones who went through bowl after bowl until it happened on its own (along with a humorous third one of a kid who would eat anything, including the prize.)
* Shawn becomes this in later seasons. Intellectually he's on par with Topanga, enjoys poetry, and knows about the placebo effect. He also rarely does his assignments on time, unless it's something he really cares about. It's also heavily implied that much of Shawn's "laziness" stems from him
* Shawn Daivari/Khosrow Daivari/Daivari/Sheik Abdul Bashir (Shawn Daivari)
* Shawn Daivari/Khosrow Daivari/Daivari/Sheik Abdul Bashir. Wrestled for Ring of Honor, Lucha Underground and others.
* Shawn-Douglas Brady (born onscreen in 1987), Belle Black (born in 1993), and Philip Kiriakis (born in 1995) suddenly became high-school classmates in 1999. Shawn was aged up relatively slightly, while Belle went upstairs as a little girl one day and came down a teenager the next. Philip was basically fresh off a storyline where his embryo was stolen from his parents and implanted in another woman.
* Shawnee chief Tecumseh resisted the westward expansion of the United States and died in 1813 fighting as an ally to the British in the
* Shawn ends his high school relationship with Angela in freshman year because he wants this.
* Shawn finds a body under a bed in the British ambassador's compound (because he hid from security next to it), but by the time he gets SBPD to legally enter, the body has been moved.
* Shawn Harrison, who played Waldo, got to show off his tap dancing skills in one

episode.
* Shawn has the ability to heal others. In "Becoming", he uses his powers to awaken his cousin Kyle from his coma. He can heal someone who is on the verge of death but he can only bring a dead person back to life for a very brief period, usually less than a minute.
* Shawn Lane: Guitar genius whose style is difficult to pinpoint, but he's often classified as Jazz fusion.
* Shawn Mendes - "Treat You Better" is about a man who thinks he can be a better boyfriend to a woman than her current, possibly abusive, one.
* Shawn Michaels accusing Shawn Michaels of being a fornicator who was trying to make Diana break her marital vows. So, this wasn't an example on screen but off screen, Stu Hart did not like how it made Diana look, making it this trope retroactively.
* Shawn Michaels, and more. Also, Michaels was hailed for changing his attitude, more accepting and giving the rub to others. He finally retired in 2010 but his comeback established his legacy from a one-time great to one of the true icons of the entire business.
* Shawn Michaels and return in 2002 that he mellowed out and became a decent person.
* Shawn Michaels at the close of the show when he came out to hug Shawn.
* Shawn Michaels a year later. Seemingly retired in 1998, he came back to the ring in 2002.
* Shawn Michaels betrayed Chris Jericho by savagely beating him down and smashing him through a glass object. If Kevin's still wrestling in five years or so…
* Shawn Michaels but the director refused. Shawn ended up cutting his hair anyway later on.
* Shawn Michaels didn't lose his smile, but was rather "looking for the smile that [I] lost."
* Shawn Michaels feud, round two, with both men doing all kinds of bodily harm to each other in a high-profile Unsanctioned Match. An especially gratifying subversion came in that match when Jericho had Michaels in the Walls of Jericho, his signature submission hold. Michaels fought for the ropes and finally grabbed them, which in a normal wrestling match would mean that Jericho would have to break the hold. Usually, even in hardcore matches where people smash each other up with weapon after weapon and disqualification isn't even a possibility, the wrestlers still abide by rope breaks for some infuriating reason. However, here... Jericho just didn't release the hold. That is, until Michaels grabbed a fire extinguisher from under the ring and decked him with it.
* Shawn Michaels got out of hand, the entire locker room ran to stop the fight… this was the reaction to everyone who saw it, especially when Taker jumped into the crowd.
* Shawn Michaels, gradually becoming a nice guy who would try to help younger wrestlers.
* Shawn Michaels had a Hall of Fame career despite being a full head shorter than most of his opponents thanks to his tremendous ability in all aspects of being a great wrestler.
* Shawn Michaels, has his own sequence: Manhattan drop, flying forearm, scoopslam, elbowdrop from the top rope, Superkick (aka Sweet Chin Music). He originally had another move after the Superkick, a spinning side suplex called the Teardrop.
* Shawn Michaels he had on today's spot monkeys, being a great practitioner of high-level spots himself.
* Shawn Michaels, Hennig loved to use padlocks and would lock people's bags to overhead pipes, or put locks on people's glasses.
* Shawn Michaels, he would rejoin DX. However, he would find himself set up by them to be assaulted by the Corporation. X-Pac even mentions, "What goes around, comes around."
* Shawn Michaels himself in the first ever Elimination Chamber to win the World Heavyweight title.
* Shawn Michaels, implying Vince was genuinely demonic even if he didn't know it.

The religion basically declared that Vince was a god who could do whatever he wanted, and in order to "convert" to it employees were forced to literally kiss his ass on live television.
* Shawn Michaels in 1997, as Michaels put Hart into Hart's own submission move, Vince called for the bell, costing Hart the match. Whether or not the real-life screwjob was justified or not is still a contentious issue among wrestling fans, even today.
* Shawn Michaels in 2008, where of the three only Batista was really a face (Shawn eventually turned face after Batista left the feud and Jericho beat up his wife).
* Shawn Michaels in 2011. Re-formed D-Generation X (with Triple H) for a one-off appearance at the WWE Crown Jewel event in Saudi Arabia in 2018.
* Shawn Michaels Inevitably, yes, HBK turned on Cena. Shawn even lampshaded it during the 2013 Slammy Awards when he won the Double-Cross of the Year award, finding it strange that despite the number of times he's betrayed someone over his storied career, only three years after retirement does he actually win an award for it.
* Shawn Michaels in order to show his son (who was 2 at the time) what his dad used to do before he was born (up to that point Shawn had been retired from ring action due to a serious back injury suffered at the 1998 Royal Rumble). You can see him wave into the camera as he enters the ring, presumably to his son who was watching from home. It was intended to be a one-off but afterwards, he found his back was able to handle the rigors of wrestling once more and continued his career all the way up to 2010's WrestleMania XXV
* Shawn Michaels in their Hell in a Cell match, were Shawn was the guest referee. During the match, Undertaker told Shawn not to stop the match no matter what. This was after 'Taker had taken a few chair shots to the back and Triple H had just gotten the same in return. Shawn was sitting in the corner of the ring having a nervous breakdown while Undertaker and Triple H were trying to get to their feet after a two count had occurred.
* Shawn Michaels lost the tag titles as Degeneration-X during the build-up to Michaels versus Undertaker at Wrestlemania 26. Michaels tagged in on an unaware Triple H, who turned to argue with him over it. The opponents charged into them, rolling up Michaels and knocking Triple H into a position where he couldn't break the sudden pin. Other examples include managers or teammates who attack their ally's opponent in a match, causing the opponent to win by disqualification.
* Shawn Michaels made this joke about Gene Snitsky, though it was more so "you need to brush your teeth".
* Shawn Michaels originally looked like he was going to avoid this. He retired in 2010 just before his 45th birthday. However, in 2018 he made his in-ring return at age 53 in WWE's Crown Jewel event in Saudi Arabia. Only time will tell if this was a one-off match or if he'll return for special matches in the future.
* Shawn Michaels. Shawn would routinely mock Bret's homeland of Canada, while Bret made racist remarks about Shawn using Mexican-style wrestling. While Bret had the crowd behind him during the actual match because it was Canada, he was still in storyline a mean and humourless Heel. It's interesting considering it was Face vs. Face last time.
* Shawn Michaels's Sweet Chin Music, which became his finisher after he dropped the teardrop suplex from that position.
* Shawn Michaels's team finisher was for Shawn to do a splash from Diesel's shoulders. This was done to mock the team they were feuding with, the Headshrinkers, whose finisher was a splash from the top rope.
* Shawn Michaels that he was severely injured, Jannetty had no choice but to roll him into the middle of the ring for Shawn's finishing move, a flying elbow off the top rope. Luckily, Austin would later get his revenge by A) not becoming a paraplegic and B) winning a $26.7 million lawsuit against the WWF.
* Shawn Michaels, The Showstopper, The Headliner, The Main Event, and The Icon. He often made a habit of introducing himself with all of his nicknames.
* Shawn Michaels usually has one on his gear with a crack down the middle, because he's the heartbreak kid.

* Shawn Michaels, Vince was loaded onto a stretcher and wheeled away. Vince defiantly flipped Shawn off right before he disappeared.
* Shawn Michaels was blatantly marketed at female fans, to the point of doing a spread in Playgirl. Of course, the result was the male fans turning against him in a way that makes the current reaction to John Cena seem positively tame, culminating in Madison Square Garden rabidly cheering Sid of all wrestlers at Survivor Series 1996. In the pre-Attitude era, that type of fan revolt was shocking. Many male fans take great pleasure in the stunned reaction of a female fan in the front row of that match when Sid pins Michaels clean in the middle as MSG erupts in cheers.
* Shawn Michaels, who was slightly small for a wrestler and adopted a somewhat effeminate ring persona for his "Sexy Boy" character, had a deep, gravelly voice like an Old West mountain man (the result of his childhood in Arizona and Texas). In the later years of his career, he grew a beard and began dressing and acting more like how he actually sounded.
* Shawn Michaels will "Tune Up The Band" — a long, drawn out, ring stomp — before attempting his "Sweet Chin Music" superkick.)
* Shawn Michaels would later ask this in 2007 after a particularly confusing DX promo. Trips retorted with something along the lines of "I don't know, they're all on strike!" Ironically, the WWE isn't unionized, so it couldn't actually go on strike.
* Shawn Michaels XXVI, his career. He regained his sanity at this point.
* Shawn Mullins' "Lullaby" mentions as much about the woman who's the subject of the song.
* Shawn Ogg (Lancre's standing army; except when he's lying down) in
* Shawn Ogg of Lancre is, among other things, the captain of the guard, its standing army
* Shawn says he's selling tickets for the Policemen's Ball. Lassiter says "We don't have balls." Shawn says "There is absolutely nothing I can say to that."
* Shawn's childhood sweetheart, Abigail Lytar, who rapidly became a classic false lead. Although she didn't wind up with Shawn, the writers did a good job of presenting Abigail as a likable, good person who actually went very well with her boyfriend. Eventually, though, they broke up on fairly friendly terms.
* Shawn's dad Henry, being a former cop until Season 5, had all kinds of friends on the force, through which he would track Shawn's case and sometimes provide useful leads/background information. Now that he's back on the force as the SBPD external liaison, these don't come into play as often.
* Shawn's. However, before the guys leave she looks at Shawn and Gus's friend and draws the Death Tarot card. Said friend is dead by the next commercial break.
* Shawn's mother Hope Brady was SORAS'd herself, being born onscreen in 1974 but aged up several years in the 1980s.
* Shawn spending more time with Cory than with her, and Shawn trying and failing to resist the temptation to meet up with Cory, voicing highly romanticized descriptions of how it feels to be separated from him. Obviously, Shawn winds up dumping his girlfriend for Cory in the end.
* Shawn takes up this role for a while when Corey and Topanga broke up, with a lot of people commenting he took the breakup harder than they did, and being the number one champion of the get-back-together cause.
* Shawn used Hunter's sledgehammer in tribute the night after New Year's Revolution '07. Hunter had just torn his
* Shaw's Nightmare has a weapon where you launch hen grenades that explode upon impact. Also the Flying Baby and Plopper in the second game when they die.
* Shayera Hol, AkA Hawkgirl was considered this after it was discovered she was
* Shayera Hol (Hawkgirl), from the planet Thanagar, was deliberately given a Latino voice actor as well.
* Shaye Saint John. She originally came from a film by Eric Fournier, made popular by
* Shayla The Pink Mouse to be unknowingly picked up by gay men who thought she was a man until they got her to bed.

* Shayna Baszler: Debuted in 2015. Joined NXT in 2017 and became its first two-time Women's Champion in 2018.
* Shayna Baszler, former MMA fighter who is signed to WWE, is bisexual.
* Shayne thought they were dealing with gangster kids instead of moderately misbehaved Mormons.
* Shays' Rebellion who'd been sentenced to death, though John Bly and Charles Rose were still hanged for looting.
* Sha Yu is "Blood in the water," which is shorthand for "I'm about to pull a flanking maneuver at top speed, followed by a couple minutes of sustained laser fire, followed by almost melting. Cover me."
* Shay Van Buren is prone to of this due to the fact that she's deaf in her right ear after being hit there by a hacky sack in the Third Grade. To the point where it almost seems like "What?" is her
* Shazaam: The Lazy Genie isn't as destructive as some of the others on this page, but he does waste his "master's" wishes in trivial and embarrassing ways.
* Shazam! (2012) reboot of the character, this version of Billy Batson is far less of a jerk. He still has a chip on his shoulder and is quite sarcastic, but it's greatly toned down this time.
* Shazam! (2012): The Wizard is last seen collapsed on the floor of the Rock of Eternity, weak and dying. The story never answers whether he actually is dead.
* SHAZAM! (2019), after the siblings get teleported into a strip club, Mary covers Darla's eyes.
* SHAZAM! (2019), and Billy spends much of the movie fooling around with his new powers, only truly becoming a hero when his foster family is endangered. The implication that no one could ever pass the test says a lot about humanity.
* SHAZAM! (2019) and rejected to wield his powers because he was tempted by the Seven Deadly Sins, and was subsequently blamed for a car accident he had no control over thanks to the Wizard's rejection.
* SHAZAM! (2019): As part of a scheme to allow them both to skip school, Billy turns into his Shazam form and dons a trenchcoat over his superhero suit to pretend he's the father of Freddy so he can take him outside. Despite Billy's bumbling attitude as an adult, it works.
* SHAZAM! (2019), as Shazam and Sivana hover over the streets of Philadelphia facing each other... several hundred feet apart:
* SHAZAM! (2019), Billy has his compass from the fair, while Doctor Sivana has his magic eight ball. Both of them feel they can't turn to adults for help and instead seek guidance from their trinkets.
* SHAZAM! (2019), Billy initially uses his powers to goof off and become famous. However, Freddy eventually calls him out on his selfish behavior, causing him to realize he needs to accept responsibility to become a real hero.
* SHAZAM! (2019): Billy shares his powers with his foster siblings, allowing them all to team up against Sivana and the Seven Sins.
* SHAZAM! (2019) does this with the main protagonist and the main antagonist:
* SHAZAM! (2019): Dr. Sivana's big brother liked to beat him up. Sivana's father didn't step in because he felt Sivana needed to learn to solve his own problems. This, combined with being rejected by Shazam to receive magic, set Sivana on the path of vengeance.
* SHAZAM! (2019): Dr. Sivana's goals don't seem to extend past merely gaining power for the sake of it, and petty revenge against his family. The Seven Sins, meanwhile, are helping him in this so they can use him as an avatar to spread chaos around the world.
* SHAZAM! (2019): Dr. Sivana, who has gained superpowers, grabs Billy Batson and holds his head underwater, preventing him from transforming since he can't say Shazam. To save him, Mary tries to shoot Sivana in the eye. Sivana instinctively catches the bullet, but he lets go of Billy to do it, allowing Billy to surface and transform.
* SHAZAM! (2019). Fortunately, the headshots do nothing but tickle a bit.
* SHAZAM! (2019) had the Wizard make magical displays of characters/events as part of his expositions to young Thad and Billy Batson.

* SHAZAM! (2019) has the school bullies give Freddy a hanging wedgie from a locker.
* SHAZAM! (2019). He leaves the meeting on neutral terms but it's clear as he is walking away that he is on the verge of tears. He's then immediately pulled into a fight with Sivana without further time to process what had happened.
* SHAZAM! (2019): Made and set in 2019, flashback to the protagonist's childhood set in 2008.
* SHAZAM! (2019) — which grabs the attention of Billy since he understands how that feels.
* SHAZAM! (2019): Much of the film is about the protagonist searching for his biological mother and learning to accept his foster family.
* SHAZAM! (2019), only for having Shazam and Dr. Sivana clashing outside his window making a huge BOOM. Which causes him to drop the dolls in amazement.
* SHAZAM! (2019) opens on a flashback to young Thaddeus Sivana in 1974 traveling to the family's cabin in his father's Cadillac, which was a 1980 model at the earliest.
* SHAZAM! (2019) pitch meeting, when talking about Billy beating up the bullies who are attacking his foster brother Freddie.
* SHAZAM! (2019), regardless of whether Billy is truly fit for the position.
* SHAZAM! (2019): Shazam and Freddy see a mugger trying to pull a woman's purse away from her, so Shazam runs up at super speed and tackles the man. Then he finds out that a second before he did that, the woman had already sprayed mace into the man's eyes.
* SHAZAM! (2019) takes place in December and is Christmas-themed, but it was released in April.
* SHAZAM! (2019) the robbers to keep shooting him. Which they duly do until they run out of bullets.
* SHAZAM! (2019): the statue of William Penn atop Philadelphia City Hall is smashed in the climactic battle, and the statue's head falls onto the "LOVE" sculpture in John F Kennedy Plaza.
* SHAZAM! (2019), the wizard Shazam tells Billy that Zeus, Atlas, Achilles, Hercules, and Mercury are some of the beings providing him power. The first three are Greek figures, while the latter two are Roman figures (their Greek equivalents would be Heracles and Hermes).
* SHAZAM! (2019)" to Billy and Freddie's absolute glee. They even ask the robbers to shoot him a bunch of times to confirm it.
* SHAZAM! (2019) to the hero... who is hovering some distance away above a busy city street:
* SHAZAM! (2019), when Billy and the foster kids hide themselves among the attendees at the festival, Silvana calls them out for endangering innocent people.
* SHAZAM! (2019) when Darla in her adult form tells him very earnestly that she's been a very good girl this year.
* Shazam!. After a copyright lawsuit led to his original publisher folding their comics division at the end of 1953, he didn't appear in print again until 1973 at which point the Captain Marvel trademark had been lost.
* SHAZAM! after loosing Shazam, who transforms back into Billy Batson, in the middle of the panicked crowd at the mall where they first fought, Sivana is able to track him down when he sees Freddy, another boy living in Billy's foster home, looking for Billy as a news clip plays of him arguing with Shazam.
* Shazam! also qualifies, depending on how young she's depicted as being.
* Shazam! and Captain Marvel, Jr. have just gotten the hint that Mary's mother does not approve of their relationship getting more serious. Not knowing what else do, they kiss in midair.
* Shazam! and Captain Marvel, Jr. try to sneak into the place, and they suffer the same fate.
* Shazam and Freddy figure out through trial and error that the former is
* Shazam! and villain duo Black Beauty and Illyria exchange insults and taunts at the beginning of their battle.
* Shazam! angrily'', Susan reminds him it is not his decision. Jim tries to talk her out of it again, but he wisely ends up relenting.

* Shazam!, a rocket powered by Doctor Sivana's warpdrive can cover the distance from Earth to Venus in a matter of hours.
* Shazam! as the deuteragonist, and Captain Marvel Jr. as the tritagonist.
* SHAZAM! as the foster care counselor, thus putting that film into the DCEU as well.
* Shazam!, Beautia Sivana lunges at her sister Georgia and starts hair-pulling as soon as they meet.
* Shazam!, Billy and his Mentor "travelled the highways and byways of the land on a neverending mission."
* Shazam!, Billy Batson's broadcast career went from radio to TV and finally to podcasting (that last also a turn towards realism due to the much lower barrier to entry) and Freddy Freeman's mobility aids have come in for some updates.
* Shazam, Billy Batson spends much of the film and his life prior to its events searching for his mother, who was separated from him when he was a young child and whom he assumes loves him more than the adoptive family he has been living with since then. When he finally tracks her down, it turns out she's a pathetic bum who willingly abandoned him upon seeing him being found by authorities who would take him into foster care when he was initially lost, due to being unable to support him and unwilling to try.
* Shazam!, Billy gets unusually angry at Mary and Freddy because they look more concerned with their relationship's issues than with investigating whatever Doctor Sivana is currently up, so he decides to fly to Venus and attack Sivana's base without their help. He gets beaten and captured.
* Shazam!, Billy, Mary and Freddy stopped getting old when they became the Marvel Family fifteen years before. Freddy and Mary are going to ask for their aging back, even if it means relinquishing their powers, in order to get married, and Freddy is willing to change jobs so Mary's mother doesn't cut her out of the family fortune. Billy frowns and bluntly states they are making it sound like they care more for being rich than for being heroes. Mary gets angry but Freddy admits that Billy has a point.
* Shazam! but ended up being bought out by DC after a massive lawsuit. They (as well as Fawcett's other heroes) are currently part of the DCU.
* SHAZAM!... but Shazam can't hear one word of his "big evil-guy speech" because he's too far away and there's too much background noise.
* Shazam! calls out his namesake word to take out the Paradooms attacking him.
* Shazam!, Captain Marvel, and flies up to open the parachute pack himself.
* Shazam! Captain Marvel had one of the earliest such arcs in the 1940s when he took on the Monster Society of Evil that ended with him discovering that its leader is the worm Mr. Mind.
* Shazam!: Captain Marvel has a really special cape of his own: it's relatively short and looks great slung over a shoulder, displaying its markings.
* Shazam!: Captain Marvel, Jr. fought a villain named Greybeard a couple of times. Sentenced to 99 years in prison when he was a young man, Greybeard served his entire sentence. On his release, he became a supervillain, basing his crimes around the theme of age, to take revenge on a world that had passed him by.
* Shazam!: Captain Marvel, Jr. had a foe called Greybeard. As a young man, he was sentenced to 99 years in prison, to which he sarcastically told the judge how considerate he was to not make it a life sentence. However, he served out his entire sentence and, once free, began a crime spree based on the theme of old age.
* Shazam!: Captain Marvel's worst enemy (not his most frequent — that'd be Dr. Sivana) has always been Mr. Mind, a tiny caterpillar-like alien with enormous psychic powers.
* Shazam! comics, where Mary's magic word is explicitly said to refer to female mythological figures rather than the male ones who empower Billy and Freddy, but one of her powers is "the fleetness of Zephyrus".
* Shazam! did. Their eternal youth creeps their friends and co-workers out, has negatively affected their social life (Billy lost his girlfriend because of it), and clued Edith Bromfield in on her daughter Mary's secret identity.
* Shazam!, Doctor Sivana douses Red Crusher with a growth serum which turns him

into a fifty-foot giant, and then he sends the mace-wielding human soldier out to rampage through North America.
* Shazam!, Doctor Sivana intends to take over the world to take revenge on everybody who ignored him or put him down.
* Shazam!, Doctor Sivana intends to use his strength-augmenting disks to rip Captain Marvel's head from his shoulders.
* Shazam!. Doctor Sivana is prone to cackle madly. It is so annoying of a noise everyone wants to punch him just to shut him up.
* Shazam!, Dr. Sivana angrily shouts his daughter to shut up when she points out how badly his master plan has failed.
* SHAZAM!: Dr. Sivana ends up in prison after being depowered, though Mr. Mind has plans and talks to him about them in his cell.
* Shazam!, Dr. Sivana grumbles that his subordinates are unable to think for themselves or do anything without his input.
* Shazam!, Dr. Sivana's compound is located on the middle of a Venusian jungle. It looks like "a cross between two movie genres, the science fiction epic and the gangster film."
* Shazam!, Dr. Sivana's eldest son figures out his father's descent into villainy was a combination of his wife's death and being turned down by everyone when he tried to make money legitimately.
* Shazam!, Dr. Sivana slaps the back of his son's head when Thaddeus Jr. whines that they will be done if Sivana's contingency plan fails.
* Shazam!, Dr. Sivana takes over every tv screen in the world to claim credit for Mister Atom and Red Crusher's hyper-destructive rampage across North America, and announce he is about to televise the execution of the Marvel Family and their allies. Following which, he will begin his conquest of Earth.
* Shazam! franchise, Captain Marvel Jr. stood out boldly with his gold-on-blue costume with red cape compared to the rest of the Marvel Family's gold-on-red motif and white cape.
* Shazam!: Freddy, in the New 52 reboot. Not only is it near-character assassination compared to his Golden Age self but he's not even good at it (having sold a forged doctor's note for a gynecological disease to a boy).
* Shazam! get along with their older siblings. After Thaddeus kidnaps both Magnificus and Beautia at guntpoing, Georgia asks her father permission to kill her sister, getting actually upset when Doctor Sivana forbids it.
* Shazam! has him following his favourite radio broadcasts to Earth then vowing to conquer the planet when he finds out that Edgar Bergen's dummy, Charlie McCarthy isn't real.
* Shazam!, he and his "siblings" Nabu the Mystic, Amethyst of Gemworld and Lady Terataya (who created Dove of Hawk and Dove) and etc. are Lords of Order. These were incarnations of the concept of Order in the universe and one of the major sources of magic powering the universe. The above mentioned individuals were Lords of Order who empowered superheroes or was a hero themselves. Their counterparts are the Lords of Chaos that represent chaos in the universe.
* Shazam!, her first enemy was a guy named Dr Savant, leader of the Objective Order, fanatical scientists who destroyed the Rock of Eternity because magic "just doesn't make sense".
* Shazam!, Ibac and the Acrobat gang up on Captain Marvel and manage to make him pass out. In the wake of his victory, the Acrobat is going to kick Marvel's head, but Ibac stops him. It looks like he is showing respect towards a downed adversary... until it's stated he simply doesn't want Acrobat to rouse Marvel by accident.
* Shazam! is, if anything, even milder than Supes himself under most writers, justified in that the Big Red Cheese's alter ego is a kid several years too young to drive.
* Shazam!, is the most powerful sorcerer in the DCU and can go toe to toe with gods in a fight.
* Shazam!. It is stated there should not be plastic masks capable of deceiving the human eye... but Doctor Sivana has somehow succeeded into creating them.

* Shazam!, it was a fairly safe bet that they were new to the vast majority of readers.
* Shazam!, Joyce Albright designs two superhero costumes resembling her husband's, Captain Midnight, but hers is clearly modeled after a female outfit.
* Shazam!, Jr.-, but Mary has noticed her mother is reluctant to let them get married. Mary doesn't want to think badly of her mother, so she wonders if Edith's balking out because her snobby business associates would not think highly of someone who lets her daughter marry a newsboy. Compounding the issue, Freddy is perfectly willing to elope, but Mary wants it to be a proper ceremony... which her mother would have to pay for, since they cannot afford it.
* Shazam!, Jr.- talk about Mary's mother knowing her secret identity and discuss the troubles caused by their agelessness over burgers in a diner. To their credit, they speak as ambiguously as possible.
* Shazam! mad scientist while still being a threat, Mind for being the Marvel Family's most ruthless and terrifying villain.
* Shazam!: Mary Marvel wears a skirt instead of tights for her uniform.
* Shazam! (minus the "Jr"). He's now known as Shazam, having taken over for Billy Batson, who took over for the Wizard Shazam as guardian of The Rock of Ages.
* Shazam!: Mister Mind, an evil telepathic space-worm from the planet Venus.
* Shazam never crosses their minds) becomes a viral sensation as a result.
* Shazam! often played this role to Billy, Freddy, and Mary. For a while in the 1970s, Uncle Dudley grew a mustache and, at Shazam's behest, started calling himself Billy's mentor, in order to tie into the then-current Shazam TV series (see Live-Action Television section).
* Shazam! on adult reporter Helen Fidelity (who isn't interested for obvious reasons), and Helen has an EXTREME attraction to Billy's magic-induced grown up alter ego, Captain Marvel.
* SHAZAM! on Douban and almost $300 million at the Chinese box office.
* Shazam!, Phantom Eagle finds size-changing magic more difficult to believe that all other instances of magic that he has witnessed.
* Shazam! powers is one of the world's strongest heroes. Artist Mike Raboy used to draw young Mr. Freeman as a Dickensian waif — he based his appearance on Freddie Bartholomew — whichever form he was in.
* Shazam!'s explanation for the franchise's legally stipulated 20-year absence from publication was that the main characters had spent that time in suspended animation thanks to one of Sivana's gadgets. Early on, Billy went to a teen dance and found the styles of clothing, dance and music of the early 1970s jarring compared to what he had been used to in the early '50s.
* Shazam's go to approach if the situation doesn't call for immediate violence, and he's often successful at it.
* Shazam!. She thinks it's gross, but he's so happy to have tracked her down that he's just amused by the whole thing.
* Shazam's powers give him some control over machines with a chance of breaking them. He can use his lightning to charge phones and raid ATMs and vending machines.
* Shazam! story, Captain Marvel travels to the very distant future of 81,953, where evolved rats rule the world and capture humans in man-traps. The humans are the remnants of those that remained when the rest of humanity left Earth for the stars, and they want to take back their world from the rats. But the rats are revealed to be a peaceful people who re-educate the humans they capture, teaching them to abhor violence and cruelty and giving them positions of trust among them when they are ready, and use the man-traps as a means of defense against the humans that are still trying to kill them. The humans of the future Earth turn out to be the real villains of this tale when they steal a nitrogen shell from the rats that would wipe out the entire Earth and try to set the weapon off just to get rid of the rats, which Captain Marvel has to stop before dealing with them.
* Shazam!, Taia likes watching wrestling, among other reasons, because she likes the sight of sweaty, half-naked, brawny men.
* Shazam!, the fact that he's (apparently) based on Billy's own personality means that he freaks out and runs away.

* Shazam!: The New Beginning: Billy after his first encounter with Shazam, when he was transformed back to his original self from being Captain Marvel, thought the whole meeting was just a dream when he was left standing at the entrance of the subway station... until he calls out Shazam's name again and realizes that it wasn't.
* Shazam!: The New Beginning: Billy Batson's parents died due to Sivana having somebody sabotage the car so that it would crash and cause an accident.
* Shazam!, the reporter that Captain Marvel goes to for help takes a very obvious look at his crotch while standing right in front of him.
* Shazam!, the threesome and Uncle Dudley were transported into the "Fourth Dimension". The Marvel family spent most of the episode unable to summon their powers, leaving them mostly helpless against the dimension's monsters and villains, until they realized they had to speak their magic words backwards. It was also an example of "Your Science Is No Good Here", as Dr. Sivana's shrink ray worked backwards as well.
* Shazam!. The villain known as Acrobat is not good at making overdramatic speeches and he lacks the power to back his threats, so nobody takes him seriously.
* Shazam -the wizard- was born eons ago. His power made the first super-hero and virtually immortal, until he asked for the gift of aging.
* Shazam!. They sometimes join other teams individually, however, usually fitting into this trope when they do. The problem with teaming them up with, say, Superman and not feeling redundant is addressed by emphasizing the magical, god-based nature of their powers. For instance, Superman is vulnerable to magic based attacks and is impressed how Captain Marvel is far more resistant.
* SHAZAM! to see if he's really bulletproof, or if it's just the superhero suit. Billy enthusiastically agrees, and then objects as he belatedly realizes the problem with this idea. (Fortunately, it turns out that he's invulnerable all over.)
* Shazam!, two old, giant-sized enemies of Captain Marvel, Mister Atom and Red Crusher, are rampaging through America after crushing the combined power of Canadian and USA land forces. The President sends the Air Force out, but he is painfully aware that if an aerial bombardment does not work, and the Marvel Family fails to appear, he might have to drop a nuke.
* Shazam! villain Doctor Sivana, who declared himself "Rightful Ruler of the Universe".
* Shazam! villain Dr. Sivana (who predates Luthor by a couple of months) is another bald mad scientist, who is also diminutive, gangly, ugly, and wears coke-bottle glasses. He has a thing for talking worms.
* SHAZAM!: When Billy Batson is taken in by foster parents Victor and Rosa Vasquez, they already have five happily adopted foster kids. Billy at first isn't interested in having a meaningful relationship with the family, but eventually defrosts, and he becomes this as well by the end of the film.
* Shazam! when the Squad of Justice makes it to Venus and Bulletman gets ambushed by a giant frog. Bulletman gets rid of the monstrous amphibian, but not before its tongue drips viscous slobber all over his face.
* Shazam!), while the adult Superman became more wise and mature with age.
* Shazam! who walks with the aid of a cane, and whose disability only mildly impairs him.
* Shaz Domino also incessantly brags about his powers before Ichigo blasts him away.
* Shazzan, Chuck and Nancy each wore half of the ring. To summon Shazzan, they put the ring together and said "Shazzan!"
* Shazzan has the titular genie that can be summoned when the two kid protagonists joined their halves of the magic ring in which he was sealed. Shazzan was very powerful and easily stomped every foe the kids faced, but he could not send them home. Only Shazzan's true master, the Wizard of the Seventh Mountain, could do that. Aladdin and the Genie of the Lamp also appeared twice in the series.
* Shazzan: The eponymous character is a giant genie summoned by magic rings.
* Shazzan the equation it's completely useless to Mercurad. Mercurad then asks for

the power of a genie. Shazzan complies, but then mentions that all genies have masters. Mercurad's master will be his own monstrous gatekeeper. Mercurad immediately rescinds his desire to be a genie at this point. Finally, Mercurad decides that a simple payment will be enough: a loaf of bread, a piece of cheese, and some fresh water. Shazzan grants this wish with no problems at all.
* Shazzan themed world, trying to find the true owner of the rings so they would be returned home.
* Shazza, who gets ripped in half and carried off still screaming by a swarm of juvenile Bioraptors.
* She’s lost most of her colleagues. Yet even after all that Jill is still wilful as ever and just tells Chris to hurry up and save the world immediately after he brings her back to normal. Oh and last we hear from her? She’s stuck in hospital naturally recovering but still wants to get back in the field as soon as possible.
* she’s smart enough to fool half the Straw Hats but becomes emotionally volatile when her plan is foiled and she falls in love with Sanji.
* She absolutely did. It was all part of her plan to turn the whole town into loyal vampire thralls.
* she accidentally causes a psychic simulation to go awry, ultimately putting the rest of the team into a coma speculates that she could be one of the most powerful Martian psychics ever, perhaps even stronger than him.
* she accidentally rewound her father out of existence with it. This caused her distraught mother to disown her, leading to her ending up under Kai Chisaki's "care"
* She, a Chinese by Guo Xiaolu follows a disaffected young Chinese woman from rural Sichuan to Chongqing, and from there to London.
* Shea Couleé and winning the fifth season of the All Stars spin-off. They identify as non-binary and use singular pronouns out of drag and she/her pronouns in drag.
* Shea Couleé in Season 9. With four wins, Shea looked like the clear choice for the crown, that is until the lip-sync for the crown finale twist was introduced. Shea was put against her best friend Sasha Velour, and Sasha ended up completely demolishing her with a cascade of rose petals falling from her wig.
* she actually doesn't understand the concept of death or the consequences of her naive but dangerous actions.
* She actually got a job with a dance troupe in Tokyo but the point stands.
* She actually has a new daughter every couple of decades for the single purpose of stealing their bodies when her own grows too old
* (she actually isn't, and was chasing the bomb owner to stop the bomb from exploding) they've been chasing the whole episode knows how to defuse it.
* She actually murders a man in cold blood after disarming him, after he made the mistake of taunting her that he knows that Chuck is the Intersect and will tell his bosses. Chuck witnesses the murder, which doesn't make things better between them.
* She actually wrote the killer's name, Leon, upside-down and backwards; the diagonal stroke in the N was mistaken for a smudge. Further complicated by the fact that the investigators are Japanese high school students who aren't as familiar with English, though apparently Japanese players caught on quickly. Furthermore, since the cast is on a Last-Name Basis
* She adds a mustache. Kennedy begins to feel attracted to her. As Kennedy's adoptive parents are a gay couple, he has a lot of soul-searching done.
* She: After Ustane starts a relationship with Leo, whom Ayesha wants for herself, Ayesha has her executed.
* She, along with a house of other pregnant women she invited over, also starts craving watermelon. When Jesse points out that watermelon is out of season, and he'd probably have to go to Mexico to get one, Becky responds with "You've got a car."
* She already had a lot of tattoos. The spiderweb is not real, although she hates it with a passion because of how sticky it gets.
* She also applied her knowledge to other tasks, such as constructing a spaceship

from plywood,
* She also became distracted by bunnies in the field when she was trying to give her mission briefing in the sniper bonus mission.
* She also blasts anyone who dares to badmouth Urkel, despite the fact that she herself can't stand him most of the time.
* She also blasts it out this way against a Russian mercenary at a convenience store in the
* She also can't wrap her mind around the notion that Marinette's kindness
* She also claims to speak the language of whales, which just involves speaking
* She also considers the original experiment to fall in this category.
* She also did this once before by accident, on Haji. He's exactly the same as before. In fact, the reason he needed this trope is the same kind behavior afterward
* She also does another one in "Animaestro", while she and Marinette were planning to split Kagami and Adrien at the movies.
* She also does a series on creative recipes made by people experiencing extreme poverty or food shortages, including
* She also does it during the pre-fight banter with other characters in
* She also does this with the snakes she controls instead of herself: if she can get something into an entry point to your body she can send in hundreds of snakes which let her track you wherever you are and can rip you to pieces whenever she tells them to.
* She also dubs Chell "Strength" (a card usually depicting a woman grabbing a lion by the mouth) and GLaDOS "The Empress".
* She also expressed her disgust at detractor blog YogPetShame accusing her of being thin-skinned and giving totally unwarranted relationship advice.
* She also flies into impassioned rages at the drop of a hat. I.E. The very next strip.
* She also forgets her promise to appear on her best friend’s TV show once the Jerk Jock invites her to a party on the same night. What’s more is that she doesn’t even say she’s canceling, she just forgets about it, despite remembering to cancel a date with the nice guy also previously scheduled that night.
* She also forgets that as a beastkin she has super-senses, until after the battle when she realizes
* She also gets kidnapped by Zaheer and his gang in "The Terror Within" after she and Naga were tranqulized with shirshu darts. If it weren't for
* She also gives an interesting twist to why Sidhe lifestyles are so extravagant and decadent; they are completely incapable of
* She also gives it to herself in "Cat Fingers": Pearl blames her for Steven's predicament and later claims that the moral of the episode is never to listen to Amethyst. Both times Amethyst replies "That's fair."
* She also had a brief fling with Imp y Celyn, who was chosen and empowered by the Music With Rocks In.
* She also has a mushroom allergy. In one episode, this just caused her to comically swell up at an inopportune time. In another, it gave her random, incomprehensible visions, such as her father and brother dressed up as sailors and digging for gold on the moon.
* She also has an actual whip for more extreme measures, such as the time he tried to molest her in her sleep.
* She also has a nasty habit of making characters change position by rotating their models, which tends to make them look more like mannequins than people. The most infamous example is when Sokka and Zuko carry Aang off after a sparring session, but it also makes the Toph/Aang sex scene unintentionally hilarious when you realize that the characters are in the
* She also has shades of one when training the pegasi in "Hurricane Fluttershy", complete with the same whistle and cap she wore in "May the Best Pet Win" but she's a lot more lenient here. Particularly
* She also has talked about working or planning to work on a story from Renesmee's

point of view, a story from Leah's point of view, a mermaid story, a ghost story, and a time travel story. There's no sign of any of these. Nor of her
* She also has the privilege of being a VIP of two fandoms — while she is mostly known for her
* She also includes occasional bonus chapters, many of which were adapted into the first anime, including Jean Havoc and Armstrong's little sister, Ed vs Roy in an alchemy battle, and Izumi's backstory.
* She also invokes this trope when the Titans throw her a birthday party
* she also lies to you constantly, manipulating you (and everybody else) to achieve her Machiavellian purposes. Eventually, she reveals herself as the Big Bad.
* She also mentions one day when the horse she was on had an audibly bad case of gas, and a shot involving a dog that was fascinated by the camera and kept staring directly into the lens. The people who were offscreen in each shot had to all wave dog treats at it to distract it.
* She also mistook the Palace of Versailles for the White House and was surprised the Louvre was an art museum and not a shopping mall, despite claiming to be
* She also nicknames them "Mystery Twins". Dipper initially dislikes it, but it soon grows on him.
* She also picks up on his unusual scent, which is why she's later shown asking her scanner about his species and disbelieving the result.
* She also plays this trope literally—in one of the fighting game spinoffs, she's surprised to learn there are people beyond the barrier who
* She also play this trope on short clips (e.g. Sadness cries a lot of tears after Joy shows a flower to her.).
* She also presents an alternative theory right there in her comment: "Either she
* She also quite enjoys nursing Angel back to health and in the Season 8 Comics we discover one of Buffy's sexual fantasies involves Angel and Spike chained to her, with Buffy dressed in a
* She also sang. Read those lyrics again, people... it's not about missing someone who's died. It's about missing someone who's broken your heart and does not care about you anymore and wishing they'd reconsider.
* She also says it was unfair for Carolina to request for two A.I. after giving up her originally assigned A.I., especially to the agents who were due to get them next.
* She also says that in professional games, it's much more common for the losing team to catch the Snitch—
* She also says this to him when she arrives at his lab for a date and sees Jimmy dressed up nicely for the occasion.
* She also seems to be attracted to Modern Scott, but he quickly says it can't ever happen.
* She also seems to be on her way to fulfilling her own personal interpretation of the part regarding her children - "gold shall be their crowns, and gold shall be their shrouds". She sees it as "they'll be crowned, then they'll die and then you'll be left with your life wrecked and you'll die" — even though there are other interpretations. They're all born blond — aka "golden-haired" (which is a bit odd for Baratheons), hence... they may not necessarily need to actively rule anything (with her as the puppetmaster of their lives) to meet the "golden crown" conditions — but,
* She also seems to grieve as she devours Carlos' remains after his failed murder/suicide attempt kills him alone. The poison he uses, though, greatly weakens the demon of Gluttony, thereby allowing Banica to later resist and commit Autocanibalism.
* She also seems to only be able to communicate in run-on sentences. In the end, you discover that the commercial is an advertisement for Taco Bell's "Smother Burrito".
* She also sets up a huge one for Celestia during the Summer Sun Celebration, which she repurposes for
* She also shot herself plenty of times, like to convince a mind-altering
* She also sports one for a substantial chunk of Act 6 Intermission 5, creeping

John out immensely. This latter instance has become
* She also stopped learning the alphabet because she'd mix up 'm' and 'n' and didn't want to continue until she didn't replace them with each other.
* She also takes her recovering alcoholic former boyfriend out to dinner before his wedding. He orders salmon and seems to be getting rather tipsy somehow. Seems the sauce contains whiskey, the alcohol of which would normally burn away while cooking. However, he unknowingly ordered the sauce
* She also thinks her father is creepy because he checks in on her at night, despite the fact that a) he's her father, b) he's a police officer, c) she endangered her life numerous times and his worrying is entirely reasonable, and d) her vampire boyfriend has been watching her sleep before they even started dating and
* She also tries to keep her pregnancy a secret from her husband with a weary "We've beaten worse odds before."
* She also tries to subvert human culture to more closely resemble her species', but it fails miserably because of basic biological differences (
* She also turns into a dolphin and mates with other dolphins at one point.
* She also uses gaslighting and confusing wording to try to get her children to fight over her affections. It works perfectly on Buster and pretty well on Leslie, but Michael and GOB rarely bother with her.
* She also uses it on Sai to spy on Danzo with both being none the wiser about it.
* She also uses that conceit, from time to time, to poke fun at literary clichés of her time, by saying things to the effect of "If this were a common story,
* She also very briefly notes on seeing Legend (who dresses in the archetypal superhero spandex) for the first time that he has a "perfect" body that is well worth a second look.
* She also voiced Sun-Hwa Kwon, a native Korean, in the Japanese dub of
* She also wore a Napanee Home Hardware t-shirt, a hardware store from her tiny Ontario hometown, for an appearance on
* She also wore the old Ms. Marvel costume for a very short time during the
* She always performs her Fatality, which shows her killing your character and rewinding time to bring them back to life... only to do it again and again, ad infinitum, until you do something in the menu.
* she always seems to look after them deferred leadership of the All Womens Team to, implying she may regard Chizuru this way as well.
* She & Him namechecks Orpheus, and the chorus cheerfully urges the listener against this trope, as "all you'll ever get is the dust from the steps before".
* Sheamus, a fellow recipient of fan disinterest. This sorta got the good heat back on Reigns, but only in the sense that they preferred him to Sheamus, not actually liking him. And as if to rub it in the face of the fans that Reigns was the next big thing, he was given a stable of his own to combat Sheamus' League of Nations, called The Roman Empire, featuring The Usos and Dean Ambrose as Reigns' lackeys. When Reigns eventually won the feud with Sheamus, the negative reactions came right back.
* Sheamus and Rusev all have the same start-stop push issue stemming from "accents".
* Sheamus and said he was on pins and needles waiting for another swing at the world title.
* Sheamus has recently strung together a finishing series. Forearm shots to the chest of an opponent trapped in the ropes to a running knee lift followed by a diving shoulder block, a Brogue Kick usually finishes after that, and if they kick out he'll use the High Cross Powerbomb.
* Sheamus in decending order. Sheamus first appeared on TV as a (supposed) jobber before plowing through on his way to being a monster heel.
* Sheamus O'Shaunessy, the ginger brawler of the Global Pro Wrestling Alliance...but don't let him hear you call him ginger, unless you want to brawl.
* Sheamus. Suddenly cue large amounts of threads bashing him for not looking old enough or some even complaining about how weak his kicks were. Oh boy.

* Sheamus: Won his first WWE Championship at the very end of the previous decade, so most of his accomplishments were in this decade. Largely became a base breaker over time.
* Sheamus won their feud and beat him for the World Heavyweight Title. Granted he didn't take too kindly to Big Show's insults and attacked Big Show for that.
* she, an already unpleasant person, descends over the Moral Event Horizon.
* She and Adam are attacking a Schnee supply train. Adam orders her to destroy the train. When she points out that will kill the humans on it, Adam doesn't care. Blake turns her back on Adam and decouples the train (saving the humans), abandoning the mission and severing her ties to the White Fang.
* She and Henry sabotage the engine and then bail out of the rocket through the foreward left vent. While the sabotage is successful, Charles ends up going to the wrong vent and fails to save Henry and Ellie.
* She And Him of the 2000's on the ukulele, accompanied by M. Ward on guitar. They play jaunty indie pop.
* she and Lynn end up sitting side by side, sharing the food and the show.
* she and Oliver learn Sara is alive in the first place. The three then have a long overdue talk, while Ted looks on, openly amused at the family drama.
* She and Teen Angel have a moment when he catches her when she's falling.
* She and Teen Hank kiss. She instigated it on top of that. The events of
* She and Teen Scott were in love until they got to the future. Now she's not so sure she wants him anymore given what she knows about who/what he grows up to be, while he's still smitten, thinking that their eventual wedding is "proof" they're supposed to be together.
* she and the Twelfth Doctor will have to go back to the nineties to make arrangements for an alliance with the Silurians living underneath America to help them fight off the current invasion.
* she apparently can't comprehend how they could be so happy all the time.
* She apparently continued training off-screen, because by season two she could even
* She appeared in all her radiant beauty at the top of the stair; he couldn't help but stare at her.
* Shear Madness allows audience members to question all the suspects and vote on the identity of the murderer. The audience is always "correct" - That is, the play has multiple endings and whoever the audience chooses always turns out to have been the killer.
* Shear Madness, a murder occurs off-stage. In the second act, audience members are allowed to question all of the characters in the play and try to figure out who the murderer is. The ending of the play changes based on what the audience decides.
* Shear Madness": Jessica's cousin Ann loses her groom shortly before the wedding when someone stabs him in the cellar. To make matters worse, this same thing has happened before, and the last time, her brother got accused of it, so she has to deal with the possibility of losing him too.
* Shear Madness; the characters are aware of and interact with the audience throughout the play, and suggest audience members' theories to the group.
* Shear Menace: When the Improbable Weapon is a pair of scissors, grass shears, and other similar cutting devices.
* she arrived at the battle too late to save anyone but Undine, who was at death's door and trying to give Tessa a rousing speech to stay strong escapades.
* Shear the sheep, then weave the wool into sheer stockings (good luck with that).
* she, as he rejects the unnaturally beautiful Sirens in one episode, and at the same time hates their supernatural singing, while he's previously states he loves his wife's singing, despite her gruff and shrill voice. And to be fair, his wife makes up for it with her personality... as long as she's in a good mood.
* Sheatheria, a bizarre alien planet that defies the laws of physics: it has an equatorial ice cap separating the north and south hemispheres, and is three times bigger than Earth but is less dense and thus has the same gravity. On the planet, various Earth lifeforms, from different geological eras from the Cambrian to the Permian to the Mesozoic to the Cenozoic, are introduced at intervals, and evolve

alongside other creatures they never coexisted with during their time period.
* Sheathes their sword and sheath, using the latter as a defensive or support tool.
* she attempted to interfere in the investigation. Harding was arrested, charged with $160,000 fine, and banned from figure skating for life.
* She avoids that dilemma by asking those in favor of letting her pass out ballots to say "yes". The proposal is approved with unanimity.
* Sheba and her father Commander Cain share a very strong bond in the
* Sheba, Baby plays yet another ordinary citizen going vigilante to avenge a loved one.
* Sheba, Baby whose father is murdered by gangsters trying to take over his business.
* she barely notices that her hand is dangling by a thread from her wrist and shows far more reaction to state of her companions, one of whom has the top half of her head blown clean off. Again, likely justified by shock.
* Sheba son of Bicri had his head thrown over a town wall in 2 Samuel 20.
* She became the spectacularly nightmarish Princess Mombi in the movie
* She becomes all the more dangerous (and this is saying a lot) after she and Chuck became the
* She Becomes a Tree at the main characters' company wears matching clothes — a plaid vest and skirt, a white button-down shirt and a neckerchief. Kisaki, however, wears a black jacket over her vest and doesn't seem to wear the neckerchief.
* She Becomes a Tree Kisaki and asks her out to lunch, Kisaki remembers Chishiro from when their boss introduced Chishiro to the rest of the company. In truth, they met each other much longer ago; when they were children, Kisaki used her tree body parts to retrieve Chishiro's shoes for her.
* She becomes extremely close with Thomas Theisman, to the point of being
* She becomes one of the reasons that Hera is successfully convinced to divorce Zeus.
* She becomes this for Kallen, due to the latter being Arcee's partner. She's gone out of her way to try and kill the red-head both for fun, and for revenge for the many times she's been shown up by Kallen.
* she becomes very worried that she doesn't love Riki, she just thinks she does because she's so broken and insecure that she'd be reacting this way to anyone who showed genuine affection towards her. Riki says that he doesn't care and loves her anyway.
* she began to warm up to her in later episodes, saw Akko as nothing but an reckless and naive nuisance.
* She begins as a sweet, demure girl who mostly uses her magic for healing. After meeting Asta, she's inspired to become stronger. By the time of the Royal Knights Tournament, she's learned Attack spells and become much more confident and headstrong, giving orders in battle which even pleasantly surprises Asta.
* She Blinded Me With Science video complained of random strangers coming up to him and shouting "SCIENCE!" at him.
* She brings fried tofu on ramen for her lunch. She offers some to both the
* She broke into Seiji's apartment and found the head, so Seiji tried to kill her. She survived, and Namie gave her Magic Plastic Surgery.
* she but it would certainly make Ron be less of an asshole than portrayed.
* She, but whether it's truly benevolent, or a god, or even cognizant isn't yet clear.
* Sheb Wooley: The eponymous monster in "The Purple People Eater" only eats
* She can also use the same special as a powerful attack, and her snapback move to knock the current enemy away and bring their teammate in uses her defib paddles, too.
* She can, as there are some tools that are used by people with little or no use of their fingers to pick up objects like CDs and DVDs, and with keyboards, she can hold a chopstick in her paws. There are some quadriplegics who type that way.
* She can die given sufficient damage. In one episode, her body is pulverized by a claymore mine. Luckily, this episode has a

* she can grant wishes to anyone she wants even if they aren't aware of her existence, which is how Jaune received the amulet at the start of the story.
* She can refer to this trope when you meet her, too. "Here for a Blood Bath?"
* She can see perfectly fine without them. Actually, she asks Shiki at one point if he has a glasses fetish and wants her to continue wearing them while she
* she can try and date Bob instead and ranks lower than him in the same Chain of Command.
* she can't understand a word of it. while chasing Peter through Musutafu.
* She caused an uproar in the press when was seen drinking, which would've been shocking if not for the fact that she was in her mid 20's at the time. Then again, some states still had alcohol prohibition laws on the books, so this is also a case of
* she chooses to save the prince, who's nearby, rather than try to grab her brother and be caught in a tidal wave them, and the Queen can stuff it.
* she chose a suitor, he turned out to be an assassin. The fact that Adolin is a prince certainly doesn't hurt.
* SheChotic: After Maxine's alter ego vanishes and she confesses to the crimes, it's revealed that her half-sister is starting a different scheme, against her this time.
* she chucked it onto one of her own acquaintances. According to the last verse, the candle was "...passed to every single woman, and most gays", providing them all with "the gift of having a gift to give away."
* she claimed she was the last Waterbender of the South Pole, thus protecting her daughter.
* she claims she is attracted to my power and good looks and will gladly betray her companions if I just let her in on my plans.
* She Cleans Up Nicely: An unattractive character who dresses up for a party looks beautiful.
* She Cleans Up Nicely: character is dolled up to look sexy vs. character looking sexy even without fancy clothes.
* She Cleans Up Nicely. The rest of the wives are likewise put into very flattering sundresses.
* She clearly wants more than just "cross swords" with him. Unfortunately for her, Guybrush is devoted to Elaine and is completely oblivious to Morgan's advances.
* She comes with a baby penguin that can be found in an egg in her tummy.
* She completely falls into this trope by the end of Season 5 when she plans to frame Howard and destroy his career to get the money from the Sandpiper case.
* she confesses her feelings to Negi, when Asakura, trying to learn more about the spoilered incident, asks if she slept with Negi.
* She confronts and reconciles with her father in Avatar: The Last Airbender – The Rift
* She constantly criticized, mocked, and looked down on her elder daughter Kazue's choices and deemed everything she did not good enough. For example, she criticise her for getting married to Minegishi, for divorcing him, and she mocks her again when she
* . She continues to have this reaction throughout the entire scene, which is written from her point of view.
* She continues to make similar jokes in the third game, until Shepard eventually asks her to stop. She muses that her timing sub-routine needs to be adjusted.
* she convinces both Parian and Flechette to defect to the Undersiders. She also uses tactics from other corrupters such as Jack Slash and Tattletale.
* She could be considered this to Isabella (helping her sometimes in later seasons and special), even though they aren't actually related.
* She Couldn't Say No (1940)) representing opposing sides in a modern-day breach of promise suit.
* she creates a gelatinous creature that emits pheromones causing the guys to see it as a room of naked women, with whom they have sex.
* She-Creature, a mermaid kills an entire crew of men out at sea, letting the only female on the ship live.

* she cursed everyone into being whatever their costumes made them look like.
* she cursed her more magically-talented sister Eda the night before a witch's duel for a spot in the Emperor's Coven. Lilith used the curse to take away some of Eda's power, thinking it would last for one day. When the time came for the duel, Eda stepped down before the duel started and let Lilith have the spot, knowing how much she wanted it. To make things worse, when the curse kicked in, Lilith realized that not only did it cause Eda to transform into an owl beast, but that the curse was permanent. Eda ends up as a social outcast and a pariah, kicked out of the Boiling Isles by everyone who saw her transform. Lilith's desperation to have Eda join the Emperor's Coven and get the curse removed in the story proper is spurned on by Lilith's guilt that she basically cursed her own sister and ruined her life for no reason.
* Shed 17 fan film has this trope as an explanation for how the trains (and other vehicles) become sentient.
* Shed 17. It eventually turns out that Thomas was cloned and converted dozens of times until the result was perfect, whereas the others were just sent out after the first attempt.
* She Daisey has a song called "A Night to Remember" He has an affair, she finds out and kills them both. The chorus states that the couple "promised him/her forever, 'till death due us part."
* SHeDAISY seems to be best known for their 1999 debut "Little Good-Byes", plus their comeback songs "Come Home Soon" and "Don't Worry 'bout a Thing" in 2004-05. However, none of these is their highest peak; instead, that honor goes to the lesser-known "I Will... But" in 2000.
* SHeDAISY's song "Lucky 4 You" uses multiple personalities in an almost comedic sense.
* she'd always be under Ino's shadow, and when they both started crushing on Sasuke she broke it off. After their fight in the Chuunin exams, however, they more or less mend their bonds.
* she'd be the bait (and feels a lot safer with her as backup rather than the other way around).
* She decided to follow in Lita's footsteps and leave wrestling over the negative reactions. After a wellness policy violation in August 2016, she never returned to the ring, opted not to return to
* She delivers a mind hug to both Maka and Stein at one point in the anime, when both are overcome with Madness. She follows this up with a literal Cooldown Hug
* She demanded she thanked him for lowering his fever from almost a hundred to 37.
* she demands that everyone else leave to avoid the explosion to save her.
* she, despite having built his whole life around trying (he sleeps with Leela, who he thinks is an alien, but she later turns out to be a human mutant).
* she developed early with her (at the time), notes that aging had basically perfected what was already there.
* She-Devil, and grounds for expulsion. Ruth frames Mrs. Fisher for it so she gets kicked out and has to live with Mary Fisher permanently as part of her revenge plan.
* She-Devil dramas and longed to do a comedy. It was her first out and out comedy.
* she'd have become possessed by the will of her ancestor, forced to abandon any quest of killing titans, and probably would have erased the memories of anyone who knew about her powers to ensure the cycle continued. Historia, and allowed her to become a hero of her own.
* Shed His original good personality later is restored, but he remains trapped in his lizard form with the guilt of what he did.
* She did actually tell Mac during their cell phone call that she wanted to go back and help other people. Mac told her to stay out where it was safe, and then the call was cut off. So, it's possible she died going back to help others.
* She did again with her wedding dress when the wedding ceremony with
* She did lock the door occasionally, but only for gags (though I believe one had Barbra Jean refusing to give up).
* She did NOT take it well when he announced he was leaving, and threatened to

curse him.
* she didn't get much screentime or character development probably also qualifies due to her precognitive powers giving her a wealth of knowledge to draw from, and she's expressly described as "not much older" than the little kids playing in her hometown.
* She didn't have much luck with cute mons besides her partner... until Lenora's Lillipup showed up, all too happy to be played with before battle. Even Ash fell victim to the little puppy!
* She didn't know what records were; unfortunately, neither did the clerk at the electronics store. The antiques dealer needed a hint. introduced him to them.
* she didn't spend the night at all, he hallucinated everything. The moment when he realizes that it was all in his head is terrifying and sad.
* She didn't voice the title character (although had the show been renewed she would have); but Roseanne was the executive producer, and she
* she died under another name (Rachel Newman) despite her faking her death with that one, so Eric doesn't know.
* She dies during the influenza epidemic, but not before seeing her fiancé kissing another woman and insisting that she wants him to be happy
* She Dies Tomorrow: The lead character is named Amy and looks quite a bit like a younger Amy Seimetz, the writer/director.
* She Dies Tomorrow: We never find out why a growing number of people believe that they'll die tomorrow. In the morning of the day, a wide range of people await their perceived imminent demise, but the film ends before anything happens or is revealed.
* Shed-inducing Sweet Kiss). As soon as she goes down, you've already won.
* Shedinja is immune to 13 of the 18 attacking types, thanks to "Wonder Guard." However, it will always get knocked out quickly when hit by an attack of those 5 that can hit it because it has just one hit point at any level. Several forms of indirect damage will also defeat it, like switching in when the widely used Stealth Rock is up. Oddly, this leads to Shedinja being used in both the lowest and highest tiers in competitive battling. Those 5 types and Stealth Rock (especially in overused) are much more common in the middle and low tiers. However, in the lowest tier it actually has stats that don't completely suck compared to other Pokémon.
* Shedinja is the discarded exoskeleton of a Nincada after it evolves into Ninjask. Exactly
* Shedinja. "It is believed that this Pokémon will steal the spirit of anyone peering into its hollow body from its back." Add to this that in the games, you view your Pokémon from the back...
* she dislikes her transformed appearance, but mostly because the few seconds it would take her to properly release it would give Spitfire the necessary time to hit her with a powerful and possibly fatal attack with all the fire she's shooting everywhere.
* She'd murdered the wife for sleeping with her husband, then set up the lord, later murdering her husband due to his getting suspicious..
* She does die in the anime, but eventually revives along everyone else
* She does follow it up with the real Aesop, which she just happened to know already - that hard work is better than cheating and taking shortcuts. She also says that she
* She does have her limits, refusing to perform an experiment that might destabilize the universe, but before that, she had destabilized the climate of an entire planet and was perfectly willing to open the door for an invading army, just because she might get the chance to learn from them.
* She does have some justification for this. Part of it is because she's naive enough to literally not understand what she's doing wrong, and part of it is because her mission (tracking down Roa) is just that important. While most examples of her bad behavior from original visual novel (and corresponding manga/anime) can explained by naivety or desperation, later works portray her as
* She does hit a wall at one point. In the episode "Fatal," she bemoans the fact

that there's no database of people who wear hats.
* She does, however, later try to encourage him to turn back into Fourarms...
* She does it again in a later episode, when discussing a nightmare in which she
* She does it again (just with the word "ally" instead of "boyfriend") when
* She does it again later in the second half of the season. Her seemingly harmless drawings of "stars" turn out to be
* She does it again two seasons later in "Atonement." This time the gown is even more revealing, and Sheridan — who is deeply and openly in love with her by that point — has an even more pronounced reaction.
* She does it again when Gamagoori gets knocked out protecting her, making an otherwise dramatic scene fairly
* She does it when revealing to Winn that she has superpowers, only to have to adjust her glasses
* She does not die as both Tom and Richard expected but she is rendered completely powerless.
* She does not survive long enough for it to become embarrassing, but Angie has the word 'WHORE' tattooed on her forehead by Jack as punishment for her infidelity in
* She doesn't approve of him participating in breastplate raids at her school, especially since the guys at Apollo treat it as a game
* She doesn't care for the bullshit Ian's group tries to feed to the Brazilians.
* she doesn't even know what the word "death" means also plays with it.
* She doesn't get that the Fiddle Game con they're running in "The Studio Job" has Eliot as the fiddle until halfway through the episode.
* She doesn't know at the time that he was poisoned just moments ago and has passed away in his sleep — it was his request that he spend his last moments with her.
* she doesn't know it regarding the kid, but she's actually protecting her love interest...
* She doesn't play it completely straight, though. When she turns, she has to relearn her Fiery Jinx spell by leveling up - though when she does relearn it, it's still several times stronger.
* She doesn't restrict it to her friends either. It's one thing for an AI designed for electronic warfare to fight back against someone trying to hack her systems. It's another that she does so by overloading their servers with porn.
* She does (or at least did - her continuity is a moving target) lose her powers when she changes back to her secret identity, thanks to a spell cast by her
* She does seem to rarely but significantly show remorse for her killings at times though, notably before her Start of Darkness
* She does still get occasional moments of this with other team mates however, especially to Fluttershy. When Gilda revealed her true colors and turned on Pinkie, she stood up for her (and all her other friends) as well.
* She does the same thing about sex and wanting to become a vampire. It would be decent of her to respect Edward's desire not to have sex before marriage and stop constantly pushing him because he did explain that it was important to him. If the genders were reversed and
* She does this any time she has to dress nice, like the time she and her princess lookalike have to
* She does this for the dead woman's brother, not for the woman's own sake.
* She does this in another episode when she learns about the 8th graders' terrible behavior. She's drinking from the water fountain and upon hearing the announcement that the 7th graders are ahead in a good behavior contest, she spits out the water onto the wall and comments that that was perfect timing. Some versions have it as a
* She does this on-stage, as would most stand-up comedians who do voices. However, she regularly mocks it too. Also, the only voices she can really do are
* She does this sort of thing again later during the fight on and around the Nazi plane. A German pilot is about to shoot Indy when he's hit over the back of the head, and we see Marion Ravenwood lifting some airplane wheel chocks triumphantly.
* she does this to Shinji. She appears for an instant to say goodbye, Shinji looks

away for one second, and when he looks back she has faded.
* she does want friends, but she's understandably wary of being taken advantage of, and is thus slow to trust others.
* She dropped a piece of her currant bun into the river, where it was swept away by the current.
* She drowns, out of the way while the vampires are distracted by fighting her.
* she'd spent the entire party whining about how inconsiderate everyone else was being), and because Ishigami's present to her (a foreign board game, which is her hobby) was very well thought-out.
* Shed the Family Name: A character changes their family name in order to disassociate themself from a hated family member.
* Shedu and Lammasu: Bulls or lions with human heads and bird wings, originally from Mesopotamian myth.
* Shedu and Lammasu: Creature from Assyrian mythology with a bull's or lion's body, a man's head, and eagle's wings.
* Shedu and Lammasu — lion or bull body, human head with horns, bird wings.
* Sheeda maxi-series, hailing from an extremely distant future that's utterly devoid of resources, are incapable of creating anything themselves, and thus survive by travelling back in time and "harrowing" past civilizations.
* She either has two, one left-hand drive and one right-hand drive, or an animator
* Sheela Peryroyl is a halfling goddess of nature, agriculture, weather, song, dance, beauty and romantic love.
* Sheele's first shown assassination has her cutting a housemistress
* Sheena (2000). He usually ends up offering her his own clothes for her to cover up, which she does with annoyance.
* Sheena (2000), Matt Cutter usually is with a shirt either not completely on all the way, a workout shirt, and no shirt at all, as it is often rendered by circumstance.
* Sheena Easton. (Although it may be more a description than an actual proper name.)
* Sheena Easton's song "9 to 5" was renamed "Morning Train (9 to 5)" to avoid confusion with
* Sheena Easton: "Telefone (Long Distance Love Affair)" where the singer longs to call her boyfriend though long distance but he doesn't reply.
* Sheena faces this in her scene at the Altamira suite, when she suggests she and Lloyd come back there sometime. Lloyd says he thinks everybody might enjoy that, much to her frustration.
* Sheena. He wouldn't even reach her shoulder if his head wasn't so weirdly shaped!
* Sheena loses the ability to use the various guardian summons that made her boss battles so difficult. It's implied in one cutscene that she had a very limited number of those guardians, and has used them all up by the time she joins the party permanently.
* Sheen also gains this power (and low bladder control) when he becomes "Vibrating Lad" in
* Sheena often featured the heroine dispatching bad guys this way, usually after morphing into a monster.
* Sheena puts a hand on her hip when speaking a lot and she's also fond of
* Sheena, Queen of the Jungle. And the 1940s comic book that inspired them all.
* Sheena, Queen of the Jungle contains an episode in which the title character faces off against some mindless people who walk like the dead. When her love-interest/straight man refers to them as "zombies", Sheena and her African matron are alternately shocked and amused; apparently "zombie" is some sort of sexual term in the tribe's language.
* Sheena, Queen of the Jungle, spent most of his time having to be rescued by Sheena.
* Sheena, the soldiers' helicopter repeatedly tries to strafe a grazing herd of antelope, but apparently fails to hit anything.
* Sheena use a UR-416 armored car as one of their main vehicles. Subverted in that it gets taken out by an elephant, who easily overturns it during the climax.

* She ended her days as a permanently moored floating petroleum storage. Her draught and beam (68.8 m) were simply too much for passing the important channels, canals and waterways and calling important ports, making her economically unfeasible.
* She ended up having this again in season 4, thanks to Red Daughter, who has her appearance.
* She ends up being this for Euphemia and Cornelia as well. She hates Euphemia's idealism,
* she ends up falling in love with him), not to mention he's much older than the teenage Lu.
* she ends up getting the role by default due to being only the one who showed up.
* She ends up going through with it anyways, but only to prevent the current Arc Villain
* She ends up missing Ariel's head by inches and quickly gives up, deciding to wish Ariel luck in dealing with the Sarghress clan's coup.
* She ends up needing a version of The Talk herself, with her only knowledge of sex coming from her medical books. Despite being a 30-something woman, she's still a virgin and nervous about her impending wedding night. Luckily, her friend Dorothy is there to offer her advice.
* she ends up saving the protagonist from a horrific death trap. This leads to him proposing to her.
* She ends up showing that one other juror was actually having an improper relationship with a witness in the case.
* Sheen has just been conked on the head, and Carl asks "How many fingers am I holding up?" Sheen replies "November?" before passing out.
* Sheen series: A sentient robot designed to appeal to protagonist Stile's personal tastes without being blatant enough to make him suspicious that she was a robot. (He figures it out anyway.)
* Sheen's more recent issues make this a very cyclical ordeal. His current series,
* she enters the Best Young Flier Competition alongside Rainbow Dash as a last-minute contestant, and pulls an Icarus
* Sheen, the sidekick of Jimmy Neutron, has already been held back twice according to "Jet Fusion".
* Sheen?" was an informal trivia game where participants would try to guess whose mouth a crazy quote came out of. It was popular in the year 2011, when both men were front page news due to the former having an extremely well-publicized battle with both addiction and CBS' higher-ups and the latter engaging in very brutal attempts to suppress dissent, leading to more attention given to self-aggrandizing, delusional, and just plain bizarre statements they'd made. Nowadays, few people talk about or even remember these weird comments, and so the game has faded into obscurity.
* Sheep & Wolves briefly inflates like a balloon after downing several magic potions in desperation to turn back to normal. Almost immediately after, though, he deflates and is sent flying upward before falling back to the ground.
* Sheep, Dog 'n' Wolf, although mostly just for the characters and some of the objects.
* Sheep, Dog 'n' Wolf: Daffy Duck arrives in a limousine during the intro.
* Sheep, Dog 'n' Wolf enabled you to post an order for an item in a certain mailbox, only for it to arrive by air mail seconds later. Sometimes next to the mailbox, other times in ridiculously out of the way places.
* Sheep, Dog 'n' Wolf, it's just the game that renders him mute. All we ever hear from him in the game is some grunts and heavy breathing.
* Sheep, Dog 'n' Wolf, just when both you and Ralph think he won and finally got himself a sheep, not only did it turn out that it was actually Sam disguised as a sheep, preparing to punch Ralph once more, but it also all turns out to be just a dream, and he has to return to the routine of unsuccessfully trying to steal sheep from Sam. He's visibly unhappy about it.
* Sheep, Dog 'n' Wolf, Level 8 and the second secret level have a time-travel gimmick. Using a special watch item will teleport you back to an ancient version of

the mountain forest, where you can plant seeds that grow into climbable trees or move boulders that become rocks you can hide behind once you return to the present. Just look out for the lava and dragons.
* Sheep, Dog 'n' Wolf: On level 4, you get a magic flute. This flute allows you to hypnotize Sam the Sheepdog, lure him under a falling rock, and steal a sheep before he can react. On level 5, you also get a magic flute. However, when you try to use it on Sam again, you discover that Sam learned from the previous incident and got himself some earplugs. Cue you getting punched all the way back to the starting location. After that, Sam sets up some mines, and starts walking around as opposed to standing in a fixed spot. Even if you already know about this, you still have to do it to be able to advance through the level.
* Sheep, Dog 'n' Wolf, Ralph Wolf uses a magic flute to hypnotize Sam Sheepdog and lure him away from the flock of sheep. It works so well, it's available to use in the next level. However, it's revealed that it won't work anymore as Sam now has earplugs.
* Sheep, Dog 'n' Wolf stepping on a button when they see one, just to see what happens.
* Sheep, Dog 'n' Wolf technically possible to get past the mine field without the use of the metal detector. Since the metal detector is needed for obtaining the gold coins to lure Yosemite Sam into the jail later on in the level, there is a second metal detector in the jail.
* Sheep, Dog 'n' Wolf, the player (as Ralph Wolf) could hide in a bush to sneak past Sam the Sheepdog. If you weren't careful a sheep would eat your disguise.
* Sheep-goat chimeras can actually live and they indeed look like both sheep and goat. This is because they're actually two embryos fused together — one from a sheep, one from a goat.
* Sheep in Sheep's Clothing: A nice person is suspected to be not as good as it seems, but it turns out that their supposed moments of meanness were themselves covers to hide how honest the person truly is.
* Sheep in Sheep's Clothing: People suspect I'm pretending to be nice. They're actually wrong.
* Sheep in Sheep's Clothing: Suspected of being not as nice as you seem, but you are as you say you are.
* Sheep in Sheep's Clothing: There's no need to be suspicious. This is a genuine nice person you see.
* Sheep in Sheep's Clothing: They're genuinely nice and lovable as they appear, despite being suspected otherwise.
* Sheep in the Big City, a recurring character is the show's writer, who happens to be an obese bald man in his underwear, who is most commonly shown in an asylum on a tire swing.
* Sheep in the Big City, a segment known as "Touched by a Ninja" involves said Ninja touching a guy continuously until it transforms into this trope.
* Sheep in the Big City because he looked like a sheep when he was born.
* Sheep in the Big City does this during a scene involving General Specific in a cafe.
* Sheep in the Big City episode "Baah-dern Times" begins with Sheep's grandfather trying to run away from a man resembling a bearded Farmer John when the man sees his body as a lamb chop and tries to eat him.
* Sheep in the Big City episode "Baah-dern Times" had Lisa Rental sing a musical number about how she'd like to grow up to be a bureaucrat because she'd be paid to make things frustrating and miserable for other people.
* Sheep in the Big City episode "Beauty and the Bleats" has Sheep encounter a genie who gives him three wishes. After using them up and being trapped in a humanoid form, Sheep gets his chance to trick the genie into giving him three more wishes when he discovers that the genie is distracted by luminous objects and uses a giant torch to lure him into being trapped inside a lamp again before freeing him from the lamp once more so that he'll have to grant him three wishes again.
* Sheep in the Big City episode "Can't Live Without Ewe" at one point has Sheep attempt to remedy his loneliness by having conversations with a giant dust bunny.

* Sheep in the Big City episode "Can't Live Without Ewe" at one point has the narrator Ben Plotz ask Sheep if he's trying to tell him Timmy's stuck in a well. Sheep bleats in confusion, causing the narrator reply that he was reading the wrong script.
* Sheep in the Big City episode "Daddy Shearest" has Private Public's father General Public humiliate his son by showing embarrassing childhood pictures to General Specific. We don't actually see any of the pictures, but one of them is described as depicting Private Public having spots on his butt.
* Sheep in the Big City episode "Flock, Up in the Sky" has Sheep get unwanted protection from the X Agent, who goes so far as to attack people unprovoked just for getting within ten feet of Sheep.
* Sheep in the Big City episode "Here Goes Mutton" has Farmer John get knocked out and say "Can I please be excused from the table, mommy?"
* Sheep in the Big City episode "Oh, the Ewemanity" involved Sheep becoming gigantic after getting hit with a growth ray. General Specific at one point accidentally makes himself taller with the same growth ray due to thinking he can shrink Sheep to normal size by aiming the ray backwards.
* Sheep in the Big City every time...except when he returns for the last time, and just walks through the door, even though this time the camera anticipated him smashing through the ceiling and has to pan down.
* Sheep in the Big City exaggerated this to absurd lengths in a cutaway gag, with a list of terms and conditions that ran for at least a minute. And the prize was a single can of Shrimp Cola.
* Sheep in the Big City from 2000 to 2002, suffered this quite a lot throughout its run. The first nine episodes aired at 9:30 PM on the "Cartoon Cartoon Friday's" block. However, the last four episodes of the first season were delayed several months to Sunday evenings for no given reason. The show was initially cancelled after the first season because of low ratings. However, it was at the last minute greenlit for a second season, which began airing with the same Sunday evening time slot, later changing to Sundays at 9 PM. Inevitably, the ratings became even worse, and after the second season, the show was gone.
* Sheep in the Big City, General Specific's handwriting is implied to be this. Farmer John claims that it "looks like a chicken walked in ink."
* Sheep in the Big City had Private Public serve as second-in-command to General Specific, when in real life private is the lowest military rank possible aside from a recruit rank.
* Sheep in the Big City had two anchors, one of whom would give "unrelated" stories that were obviously related, once repeating the same story.
* Sheep in the Big City has a scene where Sheep swings on a thread and hits a wall. The scene cuts from sheep jumping off a building before cutting to a low-quality clip of stuntman in a sheep suit hitting the wall and falling painfully to the ground.
* Sheep in the Big City has a variant with the show's narrator Ben Plotz, whose name rhymes with that of his voice actor Ken Schatz.
* Sheep in the Big City has exactly one Sheep living among humans in the Big City. Sheep has already adjusted; Sheep works at odd jobs and makes human friends. The Big City is now a familiar home. Sheep would have a good life there, except for a few sheep haters, and a secret military organization that wants to put Sheep in a sheep-powered ray gun.
* Sheep in the Big City has Sheep become a presenter, abandoning his friends. His friends then come in his big public performance, holding signs say that they will love him even if he doesn't love them back.
* Sheep in the Big City), he also tends to be easily manipulated and deceived by General Specific and Private Public whenever they try to capture Sheep.
* Sheep in the Big City hinted at this in the episode "Beauty and the Bleats", where Lady Richington attends an anti-sheep party and states that she's impressed with an off-screen sheep piñata being realistic. A man tells her that it isn't a piñata, implying that the guests are actually brutalizing a live sheep to the point that its guts splatter out.

* Sheep in the Big City, however, this narrator was actually given a backstory (his name was Ben Plotz) and was frequently shown onscreen, recording his narration in a studio booth.
* Sheep in the Big City is a bratty little girl obsessed with making Sheep her pet. When she doesn't get her way, she gets furious and whiny.
* Sheep in the Big City just an empty, muddy field strewn with trash and broken glass, with the marketing being based on that you're supposed to tailor your own experience at the park - in other words, just running around using your imagination.
* Sheep in the Big City, literally called The Plot Device, which is a robot that can cause nearly anything to happen to advance the plot.
* Sheep in the Big City (one game they lost twice) and their strategy seems to mostly consist of running away screaming from the other team. The sports anchor even calls them "the worst team in the history of the sport". It then averts this trope when, even with Farmer John on the team, they STILL get their asses kicked until the end when Farmer John has to save Sheep again, and even then they only manage to score a point.
* Sheep in the Big City out of nowhere, encircling him and bumbling incoherently in propeller hats and diapers.
* Sheep in the Big City seem to hear him, has been fired, physically attacked...the list goes on.
* Sheep in the Big City, Sheep is shown standing on top of a human pyramid, but he is soon chased off by Lady Richington, who winds up taking his place at the top of the pyramid causing people witnessing this to cheer.
* Sheep in the Big City sketch, there's "Dinky: The Superiest Turtle in the Universe!." "He's slightly faster then most turtles, but still relatively slow."
* Sheep in the Big City sometimes uses gags involving Sheep's wool being treated like clothing. Examples include Sheep dropping off his wool at the dry cleaner's in the pilot episode and Sheep occasionally covering himself in embarrassment when his wool unravels.
* Sheep in the Big City spoofed this in the season one finale "To Sheep, Perchance to Dream", where the episode's twist ending reveals that Sheep was the real villain all along and that he intended to use the show's narrator Ben Plotz in a narrator-powered ray gun. This is completely disregarded in the second season.
* Sheep in the Big City: The Narrator would frequently complain about cliched or particularly weird plot twists.
* Sheep in the Big City, the Ranting Swede would sometimes have his rant revolve around misinterpreting a figure of speech, like assuming "Suit yourself" is an instruction to make a suit for himself and taking it literally when someone asked him how he managed to juggle his job, his house, and his family.
* Sheep in the Big City: This is frequently the case between the Angry Scientist and General Specific.
* Sheep in the Big City to General Specific and revealing that Private Public constantly wet himself until he was 17.
* Sheep in the Big City was blatantly periodic and continual. Not only did it happen in every episode, but it also happened every five minutes.
* Sheep in the Big City was initially cancelled after the first season finished airing in the summer of 2001, but popular demand led to a second season being ordered in the fall. The series was cancelled again after the second season in 2002, this time for real.
* Sheep in the Big City was voiced by creator Mo Willems. Writer Joey Mazzarino also voiced some minor characters such as General Specific's cousin General Outrageous.
* Sheep in the Big City when Sheep sees Swanky the Poodle for the first time. He then wipes away the fog on a glass screen in front of her.
* Sheep in the Big City wherein General Specific, Private Public, and the Angry Scientist were babies.
* Sheep in the Big City, with an advertisement for the Les is More Electronics Warehouse, with a proprietor named Les Wiggles who may have been genuinely insane:

selling an elephant for sixteen cents, but a battery for $42,000 and a piece of wire for a million dollars and five cents.
* Sheep in the Big City would do this frequently, most often with the Oxymoron company. One memorable Oxymoron ad featured the typical Housewife asking the enthusiastic seller what he was doing in her kitchen, and threatening to call the police on him. Another fake ad parodied Olive Garden's "When you're here, you're family" slogan with a restaurant that treated customers as real family ("You never call, I haven't heard from you in weeks! Why would you do this to us?").
* Sheep in Wolf's Clothing: Someone who's part-way transforming into a monster/zombie/robot/whatever will resist being on their side, and will help their human friends.
* Sheep in Wolf's Clothing: This human-turned-monster still have their human mind, enough for them to help their fellow humans.
* Sheep in Wolf's ClothingWhen they use their transformation to aid their fellow humans.
* "Sheep may safely graze" is the most famous movement of Bach's secular
* Sheep's Clothing, Doc is able to have a fairly calm conversation about his new-found belief in vampires maybe an hour after he gets his proof in the form of one of them almost tearing his throat out. Justified here in that he is still in shock and probably a little drunk.
* Sheep's Clothing, Doc Meadows's first hint of badassery comes in his narration just before he kicks a man in the knee, as he describes what tendons and ligaments will be damaged as the joint breaks.
* Sheep's Clothing Doc's narration mentions obliquely that he pisses himself while a vampiress is attacking him.
* Sheep's Clothing, half-skinwalker gunslinger Wolf Cowrie is stabbed with a silver dagger and the point broken off in him. While it isn't immediately fatal, it cripples him badly and likely would have killed him had a local doctor not been able to get the piece out.
* Sheep's Clothing, two close encounters with vampires in 24 hours drive Dic Meadows to whiskey to calm his nerves.
* sheer audacity was subjected to ducking, and likely would have drowned were it not for having learned to escape restraints during 'a wet weekend with Houdini'.
* sheer awesome more control than the average night goblin has over their squig. The Lizardmen have a wide variety of dinosaurs, ranging from the vaguely raptor-ish Cold Ones to a few heavily armoured ones that make good artillery platforms to the mighty Stegadons and the Carnosaurs that provide steeds to particularly deadly Saurus Oldbloods.
* sheer difficulty, one of its attacks has the thing vomit a massive wave of acid.
* SHEER EAR-SHATTERING VOLUME can reach ridiculous (but hilarious) levels.
* sheer ferocity. It got to the point where they had to enclose him with an electric fence.
* Sheer Force is this in the form of ability. Pokemon with this ability can't use any additional effects their moves might have but such moves get an increase in power to compensate.
* Sheer Heart Attack, a nearly indestructible tank that will always track the hottest object near it, and will not stop until it's target has been destroyed.
* Sheer mathematics mean they have to be lucky. If 99% of the population dies, anyone who survives will be lucky; anyone who survives and does well will have to be
* sheer numbers, and whatever unique adaptations evolution granted to their species!
* sheer persistence. Probably the most famous examples were one she dragged out for about 3 days, and her first duel where she embedded herself in briars, leaving herself exposed to the Russian winter for hours on end until her opponent grew impatient.
* sheer stupidity as an answer. In one mystery, he was on his way to a BBQ when the host was found murdered. His neighbor came over, saying he heard his wife scream in horror, and during the interrogation, spotted the wife's pearl earring in the grill

and reached his hand in to retrieve it. The detective told him that he obviously planted the earring because, despite having just arrived, he knew that the coals were cool enough to plunge his hand into them. Apart from the fact that coal visibly whitens when heated and that people can sense heat when standing next to hot coals, does he ever consider the fact that the guy could have just been an idiot?
* sheet music, since the Ocarina is a full-featured instrument, not a prefabricated spellbook.
* Sheet of Glass example mentioned above. In this case, the car hits the glass, but simply knocks it down flat on the ground and drives over it. The workers then pick the glass back up noting "Wow, tough glass."
* Sheet of Glass is an obstacle that commonly, but never seriously, appears in chase scenes.
* Sheet of Glass that two guys decided to hold laying flat instead of vertically. A legless student then takes his severed legs and runs off.
* Sheetz convenience stores have a fast food counter that sells "Bagelz" and "Wrapz".
* Sheetz EX: Saladz & Wrapz. As well as including the letters SH. EX: Shmuffin or Shwings.
* Sheeva gets in on the act in the 2011 reboot. One of her fatalities is tearing her opponents arms out of the socket,
* Sheeva's, she rips off her opponent's arms, slaps him or her around with them before kicking the body down, and then flexes while using the arms to sarcastically applaud.
* Sheeva, while she is still very muscular, her outfit is a practical and regal set of armor that shows off a lot less skin.
* She even completely forgets Renji and everything else after she suddenly collapses and sleeps for more than 13 hours, causing her to wake up with no memory of her accident and have to find out everything about her life up until that point all over again, which wasn't the first time this had happened.
* She even gets the spell named after her: "Callahan's Unfavorable Instigation." Even the name is pure awesomeness.
* She even has her own webpage and a good balance of male and female fans! Her good looks and comical personality wouldn't be enough to explain this ordinarily, but it may be a
* She even mentions how guns detach one from the act of killing. Though, as a sniper, it's the exact opposite of detachment.
* She even protects and guards A_J, her primary rival, when it would have been incredibly easy to leave her alone in the wilderness or just plain shoot her.
* she even tried trapping him in a loop with her in order to make him forget Mai.
* She eventually does try and tell him midway through Season 2, but isn't believed...at least not until he sees her undeniably futuristic gun, at which point he's willing to listen to what she has to say. She still keeps it a secret from her superior though, and consequently
* she eventually forces him to sleep on the sofa. After Niles has recovered from the following breakdown, which sees him strip naked in public, he takes great delight in telling his ex to get stuffed, but he then gets carried away and tells the rest of his family that they've been as much help to him in this extremely difficult time as a hole in his head. (Although one could argue they were asking for it)
* She eventually forgets almost everything from her life at the Agency, including her handler once she's near death.
* She eventually gets the kids to go with her by, after nearly giving up, meekly offering "Haagen-dazs?" Later, she reacts to getting caught by exclaiming, "Oh, shiny tomato!"
* She eventually outgrows this, starting with toning down her obnoxious behavior, dropping most of her grudge against Emu and taking nicer approach towards Taiga. Her most important step out of MPDG territory comes in #27, when she becomes Rider Player Nico so she could complete Kamen Rider Chronicle and save the players who

had Game Over. It doesn't not change her being a negative example. Her intentions have a good side to them and are somewhat justified, but they still cause some grand chaos. note
* She eventually resorted to looking into the future to find her destined matesprit. She soon regretted it (and stopped looking into the future) since
* She eventually stops holding him to it once it's made clear that Kyo loves Tohru and not her.
* She even wears a nurse outfit, for crying out loud... however, she's VERY good at what she does.
* Sheev Palpatine is a member of House Palpatine, one of Naboo's noble houses, though their title is never given. He actually got into politics partly because he was too far down in the line of succession line to have any real hope of becoming the heir, which actually was pretty common for younger sons of nobility in nations like Great Britain.
* Sheev Palpatine on his return, simply attributing it to "dark magic" and "secrets of the Sith" before shrugging and moving on to how to deal with him.
* S/he explicitly says this when they are trying to escape from a Reaper Destroyer on Rannoch, also reasoning that leaving it alive would keep the geth under Reaper control. S/he then proceeds to face the 160m tall Reaper on foot.
* She expresses attraction to men and has a boyfriend over the course of the novel, but the main plot follows her "friendship break-up" with her
* she expresses regret at having to take Stitch in after he's shown to have calmed down and matured somewhat, and seems rather satisfied when Lilo provides a loophole.
* She fakes being in danger after Suzaku catches her falling, to get him to spend the day with her.
* She falls in love with Javier Giscard because of their shared belief in the old Republic of Haven, igniting a love affair that will quite simply blaze for the rest of her life...
* She falls into another one when Criss lets it slip that her world was consumed by darkness, though this time it's played for laughs.
* she falls off a cliff, tells Kyo to go on without her, he gives her a kiss (she's unconscious by then), but she gets better fortunately.
* She feels that the class of learning about A.I. was fundamentally pointless for her seeing how she wasn't given any A.I. And it was later proven that South was deliberately withheld from getting an A.I., making her point even more valid.
* she feels that their desire for order is becoming more important than the desire for justice and serving the people.
* She Fell Among Thieves that the building she was found in was set up to be her tomb. It's an austere construction, but that's not surprising given what the circumstances must have been like when it was built.
* She Fell Among Thieves. The men mistake the solid white material for marble.
* , she figures out most of what's wrong with it and later replaces it's engine herself while advising him to get new shocks installed. All despite only having a freshman level education.
* She finally ended the hiatus in July 2015, though with a catch: the series is now on a quarterly release schedule instead of monthly. On the plus side, a new anime adaptation aired in summer 2016 that continued where the 2008 series left off.
* She finally lets it down in "Shield with a Twist", after 568 episodes.
* She finally resorts to trying to appeal to the golem with a combination of
* She finds out her boyfriend is a double agent, then sees him get killed, then he packs his suitcase and moves into her brain. Later she finds out that
* She finds out late in book 1 that it was a present from family friend Mr. Tamerow, who thought the monsters were just plush toys.
* she finds out that Rosemary is posing around as her, which is troublesome since Nadja is actually from the very noble Preminger family and
* she finds the dead dog hanging in the shower and a lipstick note on the mirror: "People can lick too."

* She fled Greece and was living in Seattle, where she regularly bathed in a pool to maintain her powers. However, it also affected the goggles of a school swimming team who used the pool, allowing them to see the future. This results in one of the students winning a trip to Greece. The student then added water from Mount Parnassus to the pool which meant the next time the Oracle bathed she was marked for death, living only so long as she stayed wet. She created Baird's prophecy and planned to use the power of the broken destiny to free herself. When Baird escapes her prophecy the assassin turned on the Oracle who had dried off.
* She forms the basis for the mindset of walking around naked in her natural form in
* She-Fu: Action Girls tend to use lots of flips and cartwheels in fight scenes.
* She-Fu: In reality, such techniques are highly impractical in combat.
* She gained weight again, by putting on 50 pounds in order to play a new mother in
* she gave Davy Jones the condition that if he did the job of the Captain of the Flying Dutchman.
* She genuinely wants to do what's best for her people, but her obsession with controlling everything causes her to turn into a villain.
* She gets another one in the episode "Steve Moscow". This time, the reason is more understandable (the lazy Russian mold removers were driving her crazy), and Doug makes a very good comeback: "Wow. Either you're mad about something else or I think I want a divorce."
* She gets a rather rude awakening from this mindset when Joffrey chops her father's head off after promising to be merciful.
* She gets a slightly better look at it from Doctor Bowman, who expresses pride in her ability to handle things he can't for complicated reasons. Then he drops a
* She gets boos just for getting tagged into a match. She got a lot of exposure in the ring and on
* She gets chucked out of the place and arrives home to hear news that a department store Santa had a heart attack and had to be rushed to hospital after a little girl caused a disturbance earlier on.
* she gets curb stomped and starting an argument that culminates with her running away — and encountering the titular Train.
* She gets irritable (as much as she can, anyway) if he dodges. Probably because that generally involves her crashing into trees instead.
* she gets kidnapped one night and almost doesn't make it home for curfew, her sister is mistaken for her, and lacks the red armband
* She gets much more love in filler episodes, as her many normal weapons are summoned from
* she gets promoted to a position where it would be improper to continue it.
* She gets stabbed before Naruto can respond or let her confession truly sink in.
* she giggles. Tommy then gasps, hides his diaper behind his back, and blushes.
* "She Glows in the Dark" by The Bagazoid Brothers, a novelty song about a girl from Three Mile Island "who looks just like her mom but has more radiation than a nuclear bomb", and with the unforgettable line, "It's nice to have a lover who can be your night light!" This was a limited release from a radio station, on "WEBN Album Project 5" (Cincinnati, 1980), but you can hear it at
* Shego apparently has a degree in teaching but (when she's not committing crimes
* Shego began dressing in a Teacher uniform after being hit by the Moodulator.
* Shego does this all the time. It's not so much "getting distracted" as "not listening in the first place".
* she goes blind in the second game, but gets better after her Face–Heel Turn
* Shego invokes a variation on the theme when Drakken vents about a run of bad luck (even by his standards) in his confrontations with Kim:
* Shego's given name is never shown. Her surname is "Go" (as shown by her grandmother and by Shego herself when she becomes a teacher) however no one even implies the first names of anyone in her family (Hego, the Wego twins, and Mego). "Shego" at least started out as a Secret Identity back when she was a superhero however it's unknown if she still keeps up the secret identity or if she just still

uses the name.
* Shego's mockery of her evil employer Dr. Drakken often gives him inspiration for his next plot to
* Shego's youngest brother, the Wego twins, add onto her vague age by being vaguely aged themselves. They seem around the same age as Tim and Jim, if not a bit older, yet have apparently been superheroes for a while. They also received their powers at the same time as the rest of their family.
* She got a taste of this when she panned almost the entirety of the
* she got back up from a kick from Brinne (who beat The Hound) quickly winning the latter's respect.
* She got pregnant, and Diamond Tiara - who was subsequently raised by Filthy and Spoiled, though with the promise that if she found out about her birth mom and wanted to rejoin her, she could - was the result.
* She got seriously injured when Shizuo had a psychotic breakdown while trying to protect her from thugs, and several years after that, he still considers the terrible incident as his greatest failure.
* Shego was also a former Kid Hero. Her brothers are now mostly adults, but the twins (Wego) don't seem much older than Kim's little brothers.
* she gradually gains the confidence to be herself around people other than Chie. Contrasting this earlier was after saving Yukiko and seeing her open more to the others, Yosuke notes he wants to know more of her like this as a person.
* she had been hiding there from her tormentor, classmate Olive Hornby, when she died. Initially after her death Myrtle followed Olive everywhere until the Ministry of Magic forced her to stop, at which point she returned to the toilet and stayed there.
* she had been under quarantine ever since Shinji and Asuka got her out of Unit-03.
* She had her sights set on King Arthur before Puriel took him out of play.
* she had no one but her daughter to "compete" with for Shinji's affection.
* she hadn't had sex in five years, he immediately told the rest of the gang, much to her annoyance.
* she had proof that another teacher was using drugs and forcing a student to bring them to him. When she called him out on it, he simply snapped and chased her to the streets before finally killing her.
* she had spiked the wine with a sleeping draught to knock them out so she can just walk right into their lair and recover the stolen goods. Tressa's dialogue and private chuckling make it clear that she thoroughly enjoys messing with the pirates, but things don't go entirely to plan as one of them wakes up just in time to catch Tressa in their lair, leaving her with no choice but to fight him and his partner.
* she had to eat the stuff herself in the past, so Stephanie steps in... for a fee. Near the end of the episode, the amount of times Stephanie steps in to feed or change the babies ends up causing Kimmy to lose the entirety of the money she was promised for babysitting to Stephanie.
* She Had To Go And Lose It At The Astor" heavily suggests that "it" is the subject's virginity.
* she handles it a lot better than she does in the anime, quickly getting over it instead of sulking and nearly quitting kendo. She even ends up losing a second match against basically one of the kendo elite, and then her final match with fated rival.
* She harasses and pulls off cruel pranks on her younger brother Theodore, which include things such as force-feeding him dog food and soybean powder. Gets taken
* She harshly scolds Ozpin for his habits of telling lies and half-truths, yet she willingly lied about what happened in the Haven Vault and most likely hasn't told anyone that Raven is the Spring Maiden.
* she has a good reason for hiding it, is surprised at how quickly she jumps at the opportunity.
* She has another near-miss kiss with Yuuichi in a later episode, except
* she has a panic attack after Misha goads Hisao into admitting that he and Lilly

were planning on surprising her.
* she has a sentient and borderline omniscient supercomputer doing the aiming for her. She's just pointing the guns where she's told to.
* she has by far the greatest reserves of sheer mental force, alongside the Galactic Coordinator and the Patrol's two senior Admirals (among others).
* She has called Vernon Dursley, Harry's abusive uncle, her least favorite character, however. Notably, he does not get any
* she has had training in dealing with exactly this kind of situation...
* she has her month-old baby taken to be made into a human weapon stories and minisodes which attempt to plug the gaps.
* she has made the claim that most people who see a female named "Cherry" immediately assume she's a stripper or a porn star.
* She has nobody to blame but herself, but something similar happens to Pam in a later episode. While she is going to art school in New York, she works at a nearby Dunder Mifflin branch. On Halloween, she assumes everyone will dress up since that's what they do at the Scranton branch so she dresses up as Charlie Chaplin. When she realizes her mistake, she tries to reduce her humiliation by at least removing her hat but
* she has no idea. Both cases are just friendly jabs at the fandom, with the latter being a "as long as they enjoy the work" reassurance.
* "She Hasn't Always Been This Way" by Doc Walker combines this trope with
* She has scored a whopping eleven #1 hits on the pop songs chart (including hits such as "Rude Boy" and "We Found Love"), but surprisingly none of them were her signature "Umbrella", which fell just short at #2.
* she has the island destroyed. Even her own children are not exempt from her rage as she killed her own son Moscato when he tried to get her to calm down during one of her sugar rampages.
* She has the power to fly faster than light, fire energy blasts that can destroy a planet, change her shape to dodge attacks, and immunity to all weapons that haven't been made specifically to kill her, and even those don't work fast enough to actually do more than contain or hurt her... And they know it. For obvious reasons, even Lower Caste Evronians (almost completely emotionless) fear her to the point that the threat of being assigned to the Anti-Xadhoom Force is a powerful motivator.
* she has to accept that there's no way to save him, and the party needs to perform a Mercy Kill and try to fight Eizen before talking Edna into it, she'll get angry at Sorey, and won't fight.
* She has two tics in correspondence to anger: the aforementioned face scrunching, and
* She/he/it returns again in South Park's 200th episode disguised again as Jennifer Lopez, aiding a group of celebrities led by
* She helps save "Green Face"'s first performance by getting the audience to clap along to Sakura and Saki's (also improv) rap battle, adding her own cheers and hollers as well.
* she, he only seems to have positive self-esteem when he's going through something hellish for day-saving reasons— otherwise he's pretty insecure. Which is probably why he doesn't try harder to get some other authority figure to intervene—that and his justified conviction that no one ever comes to save him from abuse.
* She herself has trained under several in the comics, most notably Wildcat, though she's also studied in East-Asia and was briefly trained by Lady Shiva.
* She-Hulk) a light beer. Val's reaction after a swig? "It tastes like my horse crawled into my mouth and died." It doesn't stop her from asking for "more of this swill" later, though.
* She-Hulk also had this pulled on her; the villain behind it was Warlord Krang. Waitaminute...
* She-Hulk always seems to end up naked one way or another. Like the time her Skrull partner tries teleporting her to their ship, but only teleporting her clothes, leaving She-Hulk naked in the middle of a crowd.

* She-Hulk: Apparently deadly radiation can turn you into a 6'7" green supermodel who can bench a train. She-Hulk didn't directly get her powers from radiation but rather a blood transfusion from Bruce Banner, her cousin...
* She-Hulk. A purple and white one is her most common attire unless she's in a courtroom.
* She-Hulk. Bonus points because every one of them has a different drink they were spitting out.
* She-Hulk comic, She-Hulk meets an old boyfriend who introduced her to his new girlfriend who looked just like She-Hulk only not so green. The two women glared at each other.
* She-Hulk, Daniel Jermain became "Danger Man" when a workplace accident at Roxxon Industries transformed him into an atomic superhuman. The interesting part is that he has no desire to be a superhero or villain. Daniel just wants Jennifer to help him sue Roxxon because of all of the hassle his new powers have brought into his life.
* She-Hulk. Despite her injuries being so severe that she would've died without Bruce's intervention, there's no blood or burn marks anywhere on her body.
* She-Hulk essentially Roofieman. The resolution of that arc is that he never knowingly used his powers to that extent on anyone who wasn't already up for casual sex, but that Thanos had injured him so that he temporarily lost conscious control of them.
* She-Hulk for a time during the Dan Slott run, specialised in dealing with superhero-related and supernatural cases (although they represented aliens and underground civilizations, too). The later Charles Soule-written run had Jennifer operating as a solo practitioner, with many of her cases involving superpeople.
* She-Hulk fought him, then sent him to space... well, Mole Man sent him to space. On a geyser. He last appeared in a She-Hulk issue, being arrested by Cop Rocks in Space.
* She-Hulk graphic novel (this was before she turned to surreal meta-comedy) the Cockroach Horde gets around by infesting human bodies.
* She-Hulk has her get defeated in embarrassing fashion by Spidey, and she fears he'll do it again every time she sees him. She gets over it when she realizes she's been in a battle with a disguised Spidey.
* She-Hulk have a clause in their contracts that requires their employers to provide hazard pay if circumstances require them to fight, because they do not have combat training and any injuries they suffer could result in accelerated blood loss.
* She-Hulk He's a very muscular man, but can only lift a thousandth of what She-Hulk can (and is one head shorter).
* She-Hulk included Pug sharing an apartment with Jennifer, however this is purely one sided, and extremely awkward for him when she invites overnight guests.
* She-Hulk is drawn in accidentally, followed within minutes by the Fantastic Four. Inside the dome, the FF discover a futuristic city peopled by strangely evolved people, many of whom have super-powers similar to their own.
* She-Hulk is seven feet tall, and a good majority of that height is in her gorgeous green gams.
* She-Hulk) is used when Balthazar prevents the sinking of the Titanic.
* She-Hulk is usually flattered by people who call her The Jade Giantess or The Glorious Green Glamazon. However, calling her "Shulkie" is a good way to get a fat lip (or worse).
* She-Hulk. It's not difficult to see the parallels to someone who was born a specific gender but found they were much happier as the opposite, and then had to deal with the fallout of that decision in their personal life.
* She-Hulk (Jen Walters, that is) can usually use her powers at will, but she has been stuck before in her Hulk form due to subconscious unwillingness to change back, and in her human form when she was too scared to become She Hulk again. If you make her angry enough, she can also turn into a Savage She Hulk that is very reminiscent of her cousin's form.
* She-Hulk (Kurtzberg). Of the senior partners, Holliway was the only one we ever

saw.
* She-Hulk, leaving her naked in front of a cheering crowd. Jazinda did eventually manage to fully teleport Jen out of the situation.
* She Hulk, leaving Jen naked trying to cover herself in front of a cheering crowd.
* She-Hulk. Like Knight Man and Dr. Rocket—not that you'd have heard of them.
* She-Hulk likes to play with this one too, with Jennifer Walters (AKA the She-Hulk) being a lawyer for a firm that specializes in superhero cases.
* She-Hulk once had a job working at a law firm that catered to people with superpowers, and employed a lot of them. Real law firms wish they could hire a shapeshifter to deliver subpoenas!
* She-Hulk once had a skrull for a companion that swallowed a magic gem that gave her
* She-Hulk). Really, she has ended up being taller than every man she dated seriously.
* She-Hulk's ability to know she's a fictional character (which in some Marvel reference works is actually listed as one of her powers) still resurfaces from time to time.
* She-Hulk's disbarment in her late-2000s series, she became a Bounty Hunter employed by a bail bonds company owned by her former law firm.
* She-Hulk series had Southpaw/Sasha Martin, a 5'5" (1,65 meters), 110 pound (50 kilos) weakling teenage girl. With a MASSIVE mecha-hand on her left hand which gave her enough strength to crush IronClad from the U-Foes' arm into scrap!
* She-Hulk. She-Hulk, herself, vehemently denied doing the deed with Juggernaut. Turns out it was a (very pleased-with-herself) double from an alternate Earth that nailed him.
* She-Hulk. She-Hulk knew that she was in a comic book and took advantage of the fact. In one issue, she escapes from a trap by ripping a hole in the page, walking across two pages of ads, and ripping her way back into the story at a later point.
* She-Hulk's son claiming political asylum after a fight with his dad.
* She-Hulk, starts complaining about how wimpy the cartoon is, only for She-Hulk to slap a hand over his mouth.
* She-Hulk starts working as a bounty hunter enforcing supervillain court dates, she typically tells people she's with the FBI. Most don't think to ask, and it actually stands for Freeman Bonding Incorporated.
* She-Hulk story from the '90s was based on the idea that the existence of aliens was not public knowledge, even after several alien invasions, Galactus standing on the Baxter Building more than once, Skrulls on TV, etc., etc.
* She-Hulk. The poor guy doesn't have a face, so he communicates with a chalkboard he has hanging from his neck — even, at one point, after it had been broken in two!
* She-Hulk, the title character visits a prison where supervillains are shrunk down before they are incarcerated. She starts cooing when she sees the tiny Wrecking Crew.
* She-Hulk. This proved to be a stupid move on his part since She-Hulk immediately pointed out that he was standing in ankle-deep water, and he promptly turned into water by reflex and flowed own a nearby drain.
* She-Hulk utters a string of g-rated "profanities" such as "ear wipe", "dog shingles", "death pokes" and "pig strings".
* She-Hulk was fired from a law firm for crushing the copier while making photocopies of her butt. She asks how they knew it was her. Turns out it was a color copier.
* She-Hulk, where "Jennifer Walters showed that she really knows how to expertly use her mouth to bypass legal boundaries".
* She-Hulk, where obscure Golden Age hero the Challenger shows up at the offices of Goodman, Lieber, Kutzberg and Holliway after being flung into the present day to see if there's any way he can, like, get his stuff and his house back. Stu Cicero tries to assist him in figuring this out, saying that thankfully Captain America's predicament provides ample precedent to work with. The same series also features Matthew Hawk being brought into the modern day and discovering that his license to

practice law expired over a century ago, and the law has changed so much since then that he has difficulty passing the bar exam.
* She-Hulk where she ends up in a teddy during the fight. When asked afterwards what the hell made the teddy indestructible, she pointed out the "APPROVED BY THE COMICS CODE AUTHORITY" label on them.
* She-Hulk, where wolves are quite reasonable mounts. She-Hulk tries this and of course horribly slays the poor beastie.
* She-Hulk worked as one for a time, alongside the undying Skrull Jazinda.
* She ignores the warnings and ends up discovering a cave pool where "Rebecca" has become a host for a monster that kills and inhabits people's bodies, and has been looking for other victims for her children to inhabit.
* Sheik Abdul Bashir, and the other half's in a reasonably Democratic part of Iowa) lustily boos. He then attacks/defaces/tears up the ad. Crowd cheers him well into his match. Oops.
* Sheik Abdul Bashir, a tribal knife and a kendo stick before warning Bashir to never get in the way of his "Nation Of Violence" again.
* Sheik considers Samus her mutual because they're both so similar. Samus has
* Sheik gets an odd variant of this in fan-works. Sheik in canon is a
* Sheikh Mansour in 2008, having been thrashed in almost every visit since.
* Sheikh, Rattle and Roll, Prince Araby, Sinbad, Ali Baba and the Faulty Thieves flee from the palace guards and find themselves in the harem. They are immediately swarmed by the man-starved harem girls.
* Sheik Rattle And Roll being unionised. In a scene set in a harem, they discover that the harem girls and eunuchs are also unionised, leading to an exchange of cards for the Amalgamated Thieves and Rogues Union, the Amalgamated Harem Girls and Dockers, and Amalgamated Eunuchs and Bacon Slicers (at which point every male character on stage crosses their legs. It's that kind of play).
* Sheik, Rattle and Roll has the Forty Thieves being unionized. In a scene set in a harem, they discover that the harem girls and eunuchs are also unionized, leading to an exchange of cards for the Amalgamated Thieves and Rogues Union, the Amalgamated Harem Girls and Dockers, and Amalgamated Eunuchs and Bacon Slicers (at which point every male character on stage crosses their legs. It's that kind of play).
* Sheik, Rattle and Roll, the Forty Thieves have been unionized and get union mandated beaks. One of these occurs during the middle of a sword fight. The fight goes on around them as the non-unionized combatants keep fighting each other.
* Sheik, Rattle and Roll, there is a running joke involving the a character called the Lost Legionnaire attempting to sing his signature song "I'm Wandering" and continually being interrupted after the first line. He eventually gets to sing the whole thing towards the end of Act 2.
* Sheik, Rattle and Roll. They immediately exchange cards for the Amalgamated Thieves and Rogues union, the Amalgamated Harem Girls and Dockers, and the Amalgamated Eunuchs and Bacon Slicers. At this point, every male on stage winces and crosses his leg.
* Sheik, Rattle n' Roll, the vizier orders his two henchmen to fight the invading heroes. One of them grabs his leg and yells "Ow! My gamy leg!". The other one clutches his head and yells "Ow! My dandruff!".
* Sheik/Zelda is popular despite Sheik literally being Zelda crossdressing (
* Sheila Broflovskii speaks this way, though the accent is a little more subdued in later seasons.
* Sheila Harrison, the elder sister of a girl gang-raped and left for dead at a fraternity party, started targeting not only her sister's rapist but also their college football coach who bribed a medical examiner to get them off the hook.
* Sheila herself was a victim of this. Enraged when her husband James dumps her for Sheila, Maggie begins piping recordings into Sheila's home of her many victims.
* Sheila later accuses Calvin of trying to cause this in "The Alien Huntress".
* Sheila resents her mother for abandoning her to stay with her father in the Warlock Realm. She goes as far as to throw the birthday cake her mother made for her on the floor. They eventually reconcile, however, after which she calls her

mother reliable.
* Sheila's death into her chest "as his big sister". This makes him laugh, as he thought she was younger. However, his laughter quickly turns to tears and Yaeko immediately holds him close.
* Sheila, the older sister and guardian of rape victim Lauren, goes into
* Sheila the tank (later transfered into various other vehicles and structures) from
* Sheila the Thief raising her little brother even before ending up in the Realm.
* she intentionally does it out of self-defense when Jaune violently grabs her arm and almost uses his Force Drain on her.
* she is abducted by aliens and forced to choose saving her town at the cost of her own existence, or letting it happen to the tune of 13,000 people affected. She chooses to save the town and is erased, but the actual consequences for this action were already seen. The real final chapter defies this, as it focuses on a school play, but the wording intentionally makes it look like a dramatic followup to the penultimate chapter.
* she is actually a Cat. Who is about 300 years old. And is also immortal. That should pretty much explain it.
* she is actually in love with Damian years before the marriage arrangement
* She is a fake and was never sexually harassed by the defendant, as she had told Harvey. The opposing lawyer hired her to tell Harvey a bunch of lies, and then on the stand, she would tell the truth, embarrass Harvey, and torpedo his case.
* She is aged up from ~5 years old in the book to around 11 in the movie. This does not lessen the
* She Is All Grown Up: A woman's puberty experience contributes to her presence at a reunion.
* She Is All Grown Up, with the guy in the song realising that his friend's little sister—who had crushed on him when she was much younger—is now very attractive and, in the words of the song, "outta my life, outta my reach..."
* She is also cited as saying that Ivypool and Bumblestripe would hook up, when she actually told a fan that they could support whatever shipping they wanted to.
* she is also one with Ray and her father, as a the daughter of Valvatine, similar to the role of Palpatine's son and being the family member Valvatine atempted to turn to his side, like Ray
* She is also the inventor of metalbending, a skill previously thought to be impossible. And to top it all off, she's blind and uses Earthbending as a way for her to "see".
* She is among the people who end up brainwashed by the new religion of "potato-ism" in "The Greatest Story Ever Sold". It isn't until her son Robbie is sentenced to burning at the stake for challenging potato-ism that she comes to her senses.
* she is a psychopathic serial killer, killing everyone she believes she stands in the way of her and Yukiteru.
* She is asked to tone down her children's songs and maybe write about farm animals and things like that. She comes out with, "Oh, the cow in the meadow goes, 'Moo'/Oh, the cow in the meadow goes, 'Moo'/Then the farmer hits him on the head and grinds them up/And that's how we get hamburgers/Now chicken!"
* She is busted back down to Ensign at the end of the episode for insulting an Admiral.
* She is completely correct in saying that the phallophobic Yuki is a lousy girlfriend for Gary or any other man, she is very happy to show Gary just how much better off he is dating someone who doesn't regularly kick him in the crotch, and she even tries to offer him good advice (which he, as ever, ignores) when dumping him.
* she is completely oblivious. Not only that, but she sees him as nothing more than her friend and treats him as such.
* She is contrasted with two of the series' Archangels, to show how much more she
* She is even a double... "Protester", since she is also half krogan. Although she does seem pretty violent sometimes, she is often shown as being not, too, as in the example above.

* she is far more capable of getting things done than any of her brothers.
* . She is greatly confused when she answers her door and Felicity can only stare at her in shock and alarm:
* She is Jasmine Masters and she has something to say! The unquestionable meme queen of
* she is killed and resurrected as a zombie. She is hellbent on making the Freys and Lannisters suffer for having killed her, her son, and her house, even if they are only tangentially connected. She even orders the execution of Brienne of Tarth, who once swore an oath to her, because she refuses to kill Jaime Lannister.
* She is later reincarnated and is able to become a warrior as Cinderheart.
* She Is Not My Girlfriend: A character insists that another character is definitely not their significant other, though they usually will be soon enough.
* She Is Not My Girlfriend. And she's none too pleased to hear what you just said.
* She Is Not My Girlfriend moment between Hook and Tinkerbell (yes, really). When Emma asks if they were ever involved, Tink denies it while Hook implies it. The matter is never approached again.
* She Is Not My Girlfriend the twins offscreen, with Miko describing the match as "Robot Pro Wrestling".
* she isn't angry that Akane pretended not to know about their Forgotten First Meeting
* She isn't disgusted. She chooses Jordan in the end, but she was more tender with him in that moment than she was with anyone else in the whole series.
* SHE isn't enough for you, look at his expression. Either he loves his work, or he loves her bones.
* She isn't one anymore, but in her original few appearances, Zoe from
* She isn't wrong that Monarch is losing the legal battle with the government to prevent the military attempting to kill the Titans before she intiates her plot, with public opinion massively favoring the government's plan. See
* she is promoted to the Management position and becomes a Director like Oprah.
* She is purportedly a manuscript which was written by Holly, one of the protagonists of the story. He passed it to Haggard and asked him to publish it because he was about to leave on a dangerous mission and wanted the story to be told.
* she is revealed as a con artist and a murderer, she is applying bright red lipstick.
* She is shown doing so from time to time. Example: once during the Rukia rescue arc, Ishida saw her crying, and she explained she was just looking at the sun, proceeding to compare the sensation to many other unrelated things - in order, sneezing, feeling like going to the bathroom while in a bookstore and feeling the gums bleeding while biting on an apple.
* she is significantly kinder to him than everyone else is because she views him as a kindred spirit and wants to guide him down the right path.
* (she is starting one with Ray) is doomed to end in tragedy. The older "Kendra" is living alone, just waiting to die and meet "Carter" in her next life.
* She is the Element of Generosity for a reason. She will freely give her time and services to her friends, but has realistic struggles due to being a bit of a
* She Is the King – though it is possible a handful of female pharaohs predated even her... by up to a thousand years or more.
* She Is the King: A female ruler is addressed with a title that typically goes to men.
* She Is the King: A woman who reigns under a masculine title like "Mister" or "King".
* She is then accosted by a student who makes a horrifically rude comment about her race.
* She Is The One at least edible, often delicious, though she has had some rare failures. A few examples of her weirdness are spaghetti tacos, pizza gumbo, and sandwiches with bacon, strips of fried chicken, lettuce, small slices of tomato, and strawberry jelly.
* She Is The One: Jack and Kayla really, truly love each other, but that alone

isn't enough in the face of real life. They both have to work hard to keep their relationship going, sometimes with each other. . . and sometimes against each other. Most of the story's dramatic tension comes from them just trying to juggle their relationship and the demands of high school and then college.
* She Is The One, Kayla Hannigan, and their trials and tribulations through high school and college.
* She is the strongest, especially after draining her husband and second vampire Enkil. She can fly, hypnotize hundreds of humans at a time, incinerate almost any vampire she sees, and track any of her progeny, which she uses to kill off the majority of the world's vampires.
* She is tricked into attacking Mercury unprovoked after defeating him in the finals. This results in a huge negative public backlash against Beacon which attracts vast hordes of Grimm that the military struggles to contain. This is the beginning of Cinder's plan to turn people against their governments, kingdoms against each other and start the process of destroying the Huntsmen Academies.
* She is trying to find a way to give up her immortality and die with her husband.
* She is usually driven by personal motives rather than any kind of altruistic ideals.
* Sheitan, as time tick down to something nasty scheduled to occur at midnight.
* Sheitan combines anarchic, knockabout comedy with nerve-shredding suspense, jet-black humour and bloody horror.
* Sheitan: Eve's father owned a doll store, and the house contains a dollmaker's workshop full of partially-built dolls and doll parts, and his collections of antique marionettes and giant dolls in the attic. All of this is quite creepy. Additionally, Marie is sneaking around the house assembling a doll with a broken head that she keeps attaching human parts to.
* Sheitan, Eve starts off thinking Bart's name is Marc, and introduces him to Joseph as 'Marc'. Bart corrects her, and she starts calling by his correct name, but it takes longer for it to sink in for Joseph who keeps calling him 'Marc' for sometime.
* Sheitan is actually the dream, just before he wakes up back in the country house.
* Sheitan, it is hard to see why Bart's friends hang out with him. He is whiny and obnoxious, won't take any kind of hint, starts trouble that Ladj and Thai have to bail him out of, and has bad breath. He even hits on their girlfriends. Ladj and Thai constantly insult him and, in the dream he has while unconscious, they both abandon him and tell him he's on his own.
* Sheitan, Joseph comes across as this when he refers to Thai as a 'chink' and Yasmine as a 'camel driver', as he appears to be a well-meaning yokel who doesn't know any better. Later, Jasmine seems to treating him calling her 'little camel driver' as a term of affection. However, when he refers to Ladj as 'nigger' and 'coon' during the drunken Christmas dinner, it becomes apparent that his political incorrectness might not be as innocent as it first seemed.
* Sheitan, Joseph—the caretaker of Eve's country house—initially comes across as a slightly dim-witted and eccentric farmer. Slowly, the visitors discover that Joseph is a devil worshiper, and he has something sinister planned for them.
* Sheitan: Joseph takes the visitors to a local hot spring. Although they keep their underwear on, a grroup of locals arrive and strip of naked before joining them.
* Sheitan starts on the evening of Dec. 23 and ends on midnight Christmas Eve.
* Sheitan: The boys flee the house and pile into Ladj's car. However, while Ladj is trying to start it, the enraged Joseph (who they thought they had left unconscious inside) jumps through one of the ground floor windows—curtains, glass and all—and comes charging towards them.
* Sheitan: The boys think they are safe as the start to pull away from the manor in Ladj's car. However, Joseph appears running beside the car, smashes one of the windows with his bare hands, then lunges in and starts strangling Bart.
* Sheitan, the city boys Bart, Ladj, and Thai are only interested in getting into the panties of Eve and Yasmine. Their obsession blinds them to all of the weird events going on around them until it is far too late.

* She joins a minor political party for a cushy job as a party functionary. She winds up as Chancellor.
* She keeps her emotionless demeanor when her daughters are subjected to cruel trainings or rituals
* she kills dozens or possibly hundreds of people indiscriminately, including one scene where she gets in a firefight in a crowded street full of civilians. She has to defend herself with automatic weapons fire and admits that she has no idea what she's shooting at. She almost never sets out to murder people (with two prominent exceptions
* she kills him with a Terragene crystal, then shoots herself with his gun. And then on top of that, she has a couple of her lackeys hijack a Quinjet and open fire on the Inhumans' compound, making it appear as if S.H.I.E.L.D. is trying to kill them all. to start the war that they feel is inevitable anyway.
* She kisses him just before they're going to have their memories wiped. He is surprised but does not seem displeased, and tries to say or do something
* She KNEW that they would fight over who would get to use the portal to leave, and uses the infighting to escape through the portal before they can.
* She knows, or at least suspects, that they're fated to have kids together. Too bad about the "ectobiological cloning Dirk in turn has a crush on Jake, who is still figuring out whether he's straight or bisexual. Later, Dirk tells Jane with uncharacteristic sincerity that he truly wishes he could reciprocate Roxy's feelings because it would make things much easier for everyone involved, but his love for her is completely platonic.
* she lacks social skills and covers herself in public) it's the only way she can tell.
* She later becomes immortal by replacing Eternity, aka The Nameless One in Ink.
* She later becomes one for Suzaku due to her slaughtering people in the ghettos for fun, insulting his ideals, and kidnapping and nearly killing Euphemia. The grudge has become so deep and personal, that Suzaku, who believes in
* She later confesses that this is because when she was a child, she secretly thought that her father was a "bad man" and would take her mother away, leading to her quietly hating him, though she knew there's no reason for it. It's also a little more understandable when recalling that Katsuya died when Tohru was a little child, whereas Kyouko (who raised Tohru on her own after this) died just before the story started.
* She later demonstrates this both of her actual little brothers, especially Steve 'Stevie' Danvers in
* She later discovered it was easier to manipulate objects without her giant talons.
* She later ends up on the receiving end when Elyon nearly kills her in a fit of rage (note that
* She later explains to Ed that while a rank and file soldier can get away with firing wildly at the enemy hoping they hit something, Hawkeye sees as a sniper every person she shoots at, and whoever she shoots at dies.
* she later gains more resemblance to Darth Vader after becoming an Impure Lord
* She later gets a battle suit. Among its features are: defensive shields, self-repair, the ability to
* She later gladly accepts a dark power up from sorcerer Hector Hunt, gaining magical abilities and a desperation to show she can be useful. She's even willing to stay in Hector's realm to gain more power and potentially become a villain, but is sent home where in a fit of anger she gravely injures her father. Officially becoming her family's Black Sheep
* She later interrogates the recently deceased Wilknison as well. Mercifully, it's much less violent, likely because he's an aspect of a dream world.
* She later kills Kanaya and B1 Rose (and also Aranea, but she's a villain rather than a hero), though the former two deaths get retconned like the rest of "Game Over", and in the final battle, apparently kills at least Kanaya and Rose again (though they are revived by Jane), and possibly Jane as well (who is also healed).
* She later repeats this line to Grace about Alcoholics Anonymous, again

referencing the Moonies, but this time adding "the homosexuals or the elderly."
* She later said that Hogwarts rules are a simplified form of the professional game. However, this is basically just a
* She later starts training a religious apprentice, Willowshine, who knows that Mothwing's an atheist and interprets mystical dreams and omens for her. Mothwing did originally believe in StarClan and see them, but her brother (an evil, manipulative bastard) convinced her that they weren't, and after he dies, she can't quite bring herself to trust in them again. Essentially, she
* She later tries to make a same choice when Bow and Adora try to rescue her from
* Shelby as a waitress. And then she drives Sam to tears by having the entire school ruthlessly chant "diner girl" at her. She even continues to have them harass her as she's crying in the hallway.
* Shelby once identified a kidnapping suspect by breaking his alibi; he'd claimed he was at the movies around 8 or so but his ticket stub was for a 5:15. The suspect got irritated that she was going through his things and it was pointed out the evidence was not sufficient to point to his guilt—then he's identified based on his strange habit of drumming his fingers on his briefcase, making the same drumming sound as heard over the kidnapper's ransom call.
* Shelby's Cobra for the respective cars, either by itself like the Cobra 427 or in conjunction with Ford in the case of the GT500 Mustang models.
* Shelbyville also has a statue of their founder, Shelbyville Manhattan, along with two women, possibly his cousins.
* Shelbyville counterparts) shake their fists at the fleeing Springfieldianites.
* Shel can invoke this to Becca if the player chooses. This may work against her in the long run.
* Sheldon also creates a fake dating profile for Penny in hopes that she'll find a boyfriend and stop pestering him for video gaming advice.
* Sheldon asked for a lick of Booker's ice cream. It took a few seconds for Booker to realize Sheldon couldn't lick through his shell.
* Sheldon breaks off having sex with Grace when he hears of a possible dangerous asteroid.
* Sheldon considers his field, Theoretical Physics, to be the apex of all sciences and anything not in the physics area is pointless. This includes a hard science like Engineering, but it's even worse if you don't have a Ph.D. on top of it (ie Howard).
* Sheldon Cooper almost always honestly reacts to every question, even if it hurts the person's feelings. One such example is when Penny tells him and Leonard that in spite of the way her old boyfriend treated her part of her still loves him and asks them if she's crazy, Sheldon bluntly replies "Yes!" Though, in Sheldon's case, it's less of a case of
* Sheldon Cooper initially seems to be asexual, showing no interest at all in women or men and seeming to have a merely clinical view of sex. Even when he meets Amy and begins a relationship with her, sex seems to be of no interest to him whatsoever. However, after several years of dating Amy, he begins to enjoy kissing her and eventually chooses to have sex with her. He still shows no sexual interest in anybody else, making Amy the only person to arouse him at all.
* Sheldon Cooper nervous. The next morning, he rewords the title of the trope in his own Sheldon-esque way.
* Sheldon Cooper reportedly speaks English, Klingon, Swedish, Finnish and Mandarin (very badly). Justified as he finds learning a language a more palatable activity than, to say, speaking to people.
* Sheldon Cooper's answers to the standard Rorschach inkblot test are "A) A bat, B) A bat, C) A bat, and D) My father killing my mother with a hypodermic needle."
* Sheldon Cooper seems very keen on the Singularity in one episode of
* Sheldon Cooper tends to utilise this trope, often getting whatever he wants, how and when he wants it, no matter how unreasonable, merely by being extremely difficult. Lampshaded in "
* Sheldon, dealing with the problem of how to attract more girls to science-based university courses, having correctly devised that you need to begin in middle

schools to get girls studying sciences, goes to do an Internet search on available resources. Raj, Leonard and Howard have to scream "No, Sheldon!", as he enters the search term "how can I get twelve year old girls excited?"
* Sheldon doesn't like her because she's mean to him and challenged the
* Sheldon even talks like this when he's speaking to Penny about simple everyday things; he usually ends up having to put things in
* Sheldon, Flaco is a former cosmonaut, a gold medalist in the modern pentathlon, read several hundred books over the course of one summer, and — according to one strip — will eventually become an admiral in the Bulgarian navy. Did we mention that he's a foot-tall lizard who talks in squeaking sounds?
* Sheldon gives a drunken acceptance speech for an award banquet. The video is up on YouTube and goes viral.
* Sheldon has a crush on his friend Jenny and it's pretty clearly shown to be an extension of his general love of machines.
* Sheldon has a long list of arch nemeses so old he keeps it on a floppy disc.
* Sheldon has the TV asking Gramp a bunch of questions about his feet - if they're dry all the time, if his toenails are all wonky, if his feet have developed the look and feel of a rhino's hide. Then...
* Sheldon has tripped on the hallway stairs and crashed out of view on at least two occasions. Once when jogging with Penny (and implicitly falling on top of her), another when rushing to get his old Apple I to show Steve Wozniak.
* Sheldon Hawkes in "Raising Shane". Serial killer Shane Casey paid a guy to dress like Hawkes and rob a bar, then the money was planted in Hawkes' own hoodie.
* "Sheldon... if you were a robot, and I knew and you didn't, would you want me to tell you?" The following philosophical discussion lasted a full minute.
* Sheldon invented a bizarre chess variant by trying to invent a three-way chess game
* Sheldon is clearly Mary Cooper's favorite child. Mary dotes on Sheldon even in his adulthood and doesn't speak very highly of George Jr. or Missy, referring to them as "dumb as soup". The prequel
* Sheldon is on the receiving end when Amy tries to seduce him by creating an association between her and his favorite childhood memories. She serves him
* Sheldon is socially challenged, has fairly monotonous speech, and exhibits heavily ritualized behavior.
* Sheldon: One of Sheldon's early experiments resulted in his pet duck Arthur gaining human intelligence and the ability to speak.
* Sheldon pays a surprise visit to his mother. He glances through the front window and sees, as he puts it, "Mommy with a naked man and trying to be a mommy again."
* Sheldon's grandfather goes from canola oil to Montana mountain goats.
* Sheldon, Sheldon starts seeing candy everywhere. He imagines a coffee table as a peanut butter cup, a lamp as a piece of candy corn, and Arthur as a gigantic marshmallow Peep. In the next strip...
* Sheldon's mom has shades of this trope, but she's generally the favorite parent of the group. She comes from rural Texas and tends to make
* Sheldon's mom is a religious fanatic in the present, but freely admits to Penny "When I was your age, you could have me for a car ride and a bottle of strawberry wine."
* Sheldon's mother and to a lesser extent, Howard's mother, play these to the group, including Penny. Sheldon's mother is the one of the few forces that can get Sheldon back to reason while the rest of the group respect and like her for her kindness. Howard's mother is a stereotypical Jewish mom, but she does dote on her son and his friends on occasion. Tearfully lampshaded
* Sheldon's mother, by contrast, is a classic Christian fundamentalist at the opposite end of the spectrum. However, as opposed to most Christian versions of this trope, his mother is
* Sheldon's mother, too, in her own way. She's the sweetest, kindest, most caring person on the planet—but she lives so much in her own little bubble that she doesn't realize how offensive the things she says are. (To her credit, when the offensiveness of something she says is pointed out to her, she'll try to avoid

saying it, although it is clear she doesn't quite understand why.)
* Sheldon's parents, the overweight George Cooper and the thinner, more attractive Mary. It helps that Mary isn't drop-dead gorgeous, but definitely someone you wouldn't necessarily expect to be married to someone like George. However, he was said to be a fit, leather-jacketed motorcycle-riding wild guy when he was younger. We also know from
* Sheldon's the dress on Amy, which causes Amy to fall in love with the dress all over again.
* Sheldon strip has Arthur saying that Gramp's corned beef tastes like "hate".
* Sheldon struggles with committing to Amy and then from there moving forward in their relationship. In his case, the issue stems from having previously thought of himself as a
* Sheldon The Tiny Dinosaur dinosaur who wears an acorn cap as a pretend turtle shell. His best friend an equally diminutive baby seahorse, and he has a plushie that is really a fluffy cotton ball with eyes. #cute is one of the comics' staple descriptors, for good reasons.
* Sheldon The Tiny Dinosaur version of him exists, but it's coloured blue, and wears a peanut shell instead of an acorn cap.
* Sheldon" to win a bet. He succeeds largely by throwing around huge piles of cash to TV and music executives.
* Sheldon tries to get Leonard's app development team to name the app after himself, twice. The first time Sheldon uses
* Sheldon uses sulfuric acid from a recyclable battery to weaken a bar of a cell he and an inmate are locked into during the prison riot in "Redemptio."
* Sheldon was mortified when Penny found out that his "Meemaw" (Grandma) called him "Moonpie". Only his Meemaw is allowed to call him that.
* Sheldon was very similar in personality to Leonard, just more neurotic and once had sex with Gilda. The series made him asexual,
* she leaves for Scotland, never to return. Hisao feels that his relationship with her was completely pointless.
* She left everyone slackjawed, near the end of the Venus Arc, by physically ripping apart one of Martha Minerva's dimensional barriers. A feat that
* She left Lilo at home alone by accident — Cobra doesn't know that Nani went to pick Lilo up from hula class, but Lilo decided to walk herself home and locked herself in — left the stove on, and has been falling behind on household chores because she's too busy working to pay off all of the bills using her meager wages. Lilo also exhibits a lot of
* Shelfwarmer: A toy that, for whatever reason, ends up under-selling or over-distributed, resulting in large numbers of unsold toys taking up space on retail shelves. Inspired by the sports term "benchwarmer."
* she, like her mother, are actually descendants of a Fire Elemental/Human pairing, and thus have a bit of supernatural fire burning inside them. can cause Annie's temper to 'flare' with REMARKABLE speed.
* She likes this so much, she becomes part human herself with that cocoon thing, and then
* Shellac's "Prayer to God", which is about a person begging God to kill his ex and her lover. The narrator pleads for a delicate, painless death for her, but asks for an unsympathetic murder of the other guy.
* Shella, who can actually see instant-kill points on the human body and has such tight control over his muscles that he can apply precise pressure to a postal scale to within hundredths of an ounce.
* Shell Backpack: Antropomorphic shelled animals, like turtles and snails, wear clothes that expose their shells.
* Shell Bullet Alter, including some spots of pure black where his skin seems to be simply gone. After gaining the power of the Other Side, he loses the ability to use his right eye if he's not at least in the Shell Bullet's second form and regularly comments on his arm hurting when not using his Alter. By the end of the series, parts of his hair are the same bright orange as his Alter and he's gained more lines on his face.

* she'll die if she tries to dematerialize. Then she finds a note from the Time Lords, saying that, off the record, she'll be fine and they'll turn a blind eye on her "escape." But just as she's taking off, it occurs to her, and the audience, that they might have lied to get her out of the way. And then the audio ends. Just like that.
* Shelldon, from afar, says that he did well and makes him proud, having apparently heard of his actions in freeing a group of fish during the episode.
* Shelldon - very much on the "pro-social values" end of the spectrum. The premiere episode, "Crabby's School Daze," actually focuses on Shelldon helping an adult friend, Crabby, to get his G.E.D. (adult diploma.)
* Shelley, Amy and Desmond visit Atlantis in one of the last chapters of
* Shelley de Killer a de Killer assassination, not to mention actually broke his arm in the process. This really struck a chord with de Killer, who is usually able to kill his targets without getting a scratch on him, and he wanted to help get justice for such a skilled opponent.
* Shelley Duvall hasn't made a movie since 2003. She is said to be highly reclusive and odd, even going so far as to in 2007 go to a hardware store complaining she needed materials to keep the "aliens" away. However, she did give an interview in 2010 saying that she wasn't reclusive, she just wanted time off after working for so long, and noting that she still gets script offers and a return to acting wasn't out of the question.
* Shelley Winters said that this was "the most thoughtful and reserved performance I ever gave".
* "shell fragment" moment, doesn't actually seem to mind, only remarking to B.J. that he really wants to earn one himself.
* Shell Game: A game that involves finding a small item underneath a shell that is shuffled among other identical shells.
* Shell Game: If the contestant is wrong on all four higher-lower pricing questions, meaning no chips on the table; they had to have at least one correct to place a chip beside the shell they thought concealed the ball.
* Shell Game: Two or more identical things are shown, one is significant, and we initially know which it is until the objects get mixed.
* Shelling of Mainila started the Winter War between the Soviet Union and Finland. The event was semi-officially admitted as a false flag by the Soviet and Russian leaders from the '70s to the '90s, but under Vladimir Putin, the Russian official stance has reverted to Stalin's version of events.
* Shellington is bisexual; in school, he crushed on a boy named Glenn, but ultimately he ends up with
* Shell of the Last Kappa. Admittedly its Anti-Magic effect is more absorption than cancelling, but it does let you stop fireballs dead.
* Shellshock 2: Blood Trails by releasing it as a plague which affects both sides.
* Shellshock 2, so there are certainly a lot of nasty things lurking in the jungle, but it isn't really the jungle's fault. All the unpleasant stuff is ultimately of human origin, including the zombie plague.
* Shellshock) constantly kills POWs in cutscenes and helps the South Vietnamese commissar torture people.
* shellshocked from Alma's mental effects, and a single shot to the head drops him.
* Shell-Shocked Veteran, and has flashbacks to his Vietnam service triggered by otherwise ordinary events. This song was written back in 1982, when PTSD was still rather misunderstood, and was called "Vietnam Syndrome" after the experiences of veterans returning home from the war over there.
* Shell-Shocked Veteran: A war veteran is severely traumatized by the horrors they witnessed during the war they fought in.
* Shell-Shocked Veteran: A war veteran is traumatized by the horrific things they witnessed in the war they fought in.
* Shell-Shocked Veteran: A war veteran who is deeply traumatized by the horrors they witnessed in the war.
* Shell-Shocked Veteran for her to like, and she hadn't understood why until then.
* Shell-Shocked Veteran: Male characters who've succumbed to emotional trauma

related to war are now characterized in a neutral way, rather than condemned as malingerers. In other words, taking emotional damage in war can be seen as a reflection on how awful war is rather than how weak the man is.
* Shell-Shocked Veteran: The plight of soldiers returning from Iraq and Afghanistan lacking proper mental health support got a lot of attention.
* Shell-Shocked Veteran trope, which uses the same metaphor to describe something different.)
* Shell Shock features the platoon's new meat getting a chilling introduction to warfare.
* Shellshock Nam 67 also features mooks and even the main character being easily dismembered and/or decapitated by machine guns or sniper rifles.
* Shell Shock. Sergeant Armor isn't very old, but he's got all the bad temper, PTSD, and sadism that comes from a long time at war.
* Shell-Shock Silence: Silence (possibly with the exception of a high-pitched hum) plays after an explosion.
* Shell-Shock Silence, the hero watches fellow comrades on fire during the battle at Omaha Beach.
* Shell Shock, the captain orders his troops to do this to a large group of freshly captured POW's. It's as much for revenge as it is a sign for just how fucked up things are.
* Shell Shock, the sergeant is implied to be quite attractive, especially because he looks good in uniform.
* Shell Slugs can only be damaged either by Burrowing underneath them or flipping them over with the Spirit Hammer.
* she'll still find the strength to fight you with even stronger moves than before in her last moments. However, if you don't finish her off then and there, and just let her keep attacking, her moves will gradually slow down and become weaker, with her entire body dissolving
* Shells time for herself and whoever she sees fit to include. Which basically amounts to the same thing.
* Shells", Wesley did this again. While Angel is monologuing about how they're the good guys so they have to protect any member of humanity, Wesley kills Knox.
* Shelly Berman was good at this sort of thing. His most famous bit was
* Shelly de Killer has stitches going straight down the center of his face.
* Shelly De Killer, the notorious assassin, sends out pink calling cards and openly wears a pink coat while posing as an ice cream salesman.
* Shelly Du Vall naturally adopted the traditional long golden hair when she played Rapunzel in an episode of
* Shelly Gibson, who played Chaplain Claire McCabe in the Season Six episodes "Heaven's Skate" and "Split Decision", was the then wife of the producer and writer Channing Gibson.
* Shelly is just great at getting arch nemeses. There is also Leslie Winkle: who "made Sheldon Cooper cry like a little girl?".
* Shelly Marsh. Near the end of the episode, she sticks up for him when he nearly gets in trouble for what his clone did, only to beat him up moments later.
* Shelob is described as only desiring "death for all others, mind and body, and for herself, a glut of life, alone, swollen till the mountains could no longer hold her up and the darkness could not contain her."
* She loses her cool and punches the wall when the Wolkenritter find out that Hayate's illness is life-threatening.
* she loved him from the first time she saw him and interrupts her with:
* She Lover of Death, are two completely separate mysteries being investigated by Fandorin in Moscow at the same time. Each book contains a few passing references to Fandorin's other case.
* She loves ice cream too; in one summer strip, she buys the entire inventory of an ice cream truck.
* She Loves Me, Amalia Balash falls in love through correspondence with Georg Nowack in which they address each other only as "Dear Friend," not knowing that he also works for Maraczek's Parfumerie. Actually, at the time of their first date, he

no longer works there, having quit because he found her too frustrating to work with.
* She Loves Me falls for her pen pal "Dear Friend" for how well-read and cultured he is, despite not knowing what he looks like.
* She Loves Me, Georg improvises a story about there being a fly in Amalia's wine to get her out of trouble with the headwaiter after she screams.
* She Loves Me, Georg quits working for Maraczek in the middle of the first act after venting his frustrations on Amalia. By the start of the second act, he's back.
* She Loves Me, Georg talks about "Dear Friend" as a chance acquaintance of his when consoling Amalia after the Cafe Imperiale fiasco.
* She Loves Me has chatter about cosmetics humorously mangled by interruptions.
* She Loves The Moon, and graffiti, as it was drawn on the sidewalks of San Francisco.
* Shel Silverstein, a clown tries really hard to make people laugh, but to no avail. However, when he finally gets fed up and tells his audience how depressed he is, they finally start laughing.
* Shel Silverstein also sounds a lot less strange if the Z is pronounced as "zee".
* Shel Silverstein cover, the narrator's father names him Sue so that he'll grow up tough. It works, but the narrator still resents the name and at the end of the song vows that when he has a son of his own he'll name him "anything but Sue."
* Shel Silverstein describes a list of misfortunes that befell the narrator, who kept escaping only to get into worse and worse danger until an eagle drops him in a boiling lake a thousand miles wide... "And you'll never guess what I did then— I DIED!"
* Shel Silverstein had already released his own version of "A Boy Named Sue" before Cash recorded it.
* Shel Silverstein has a spoken-word recording that invokes the non-fridge version of this trope: "Sarah Cynthia Sylvia Stout Would Not Take the Garbage Out".
* Shel Silverstein. He also wrote novelty songs such as: "The Great Smoke Off", "The Cover of Rolling Stone", "A Boy Named Sue" and its sequel "The Father of a Boy Named Sue". He was also a regular at the Playboy Mansion.
* Shel Silverstein he made a great chain of deals because he has a bigger number of coins to count at the end, but his father knows better.
* Shel Silverstein, illustrated with increasingly large fish in the act of eating one another, mentions how in the end only the biggest fish of all gets fat — and don't you know any people like this?
* Shel Silverstein) is a parody of teen breakup songs where a boy pleads over the phone to be allowed to speak to Sylvia, only to be stymied by her mother.
* Shel Silverstein, is simply the grass- and tree-covered scalp of a very large, hungry child sitting on the sea floor.
* Shel Silverstein-penned "Marie Laveau". While somewhat well known, it isn't quite as famous as "Detroit City" or "500 Miles Away from Home", which are also his highest hits on the Hot 100 (barring the bizarre case of "All American Boy", which was erroneously credited to Bill Parsons). It also came much later in his career than those songs.
* Shel Silverstein poem "Always Sprinkle Pepper in Your Hair" refers to a tactic for keeping yourself literally too spicy for a hag to make into soup: "She'll pick you up and sniff you, and then she'll sneeze 'Achooo,' and say, 'My tot, you're much too hot, I fear you'll never do'."
* Shel Silverstein's "Hungry Mungry" is about a boy whose ravenous appetite works up to and beyond this level.
* Shel Silverstein's poem "Jimmy Jet" entails a boy watching TV and becoming a TV set.
* Shel Silverstein's poem "Monsters I've Met", the narrator encounters various monsters— a vampire, a ghost, and a devil— none of whom mean him any harm, and only want his help with various everyday tasks.
* Shel Silverstein's songs about a girl who is forever claimig "Ladies first!" ends with a jungle trip captured by cannibals. And when deciding who gets eaten, well...

* Shel Silverstein. The story goes that a young boy encounters a goblin that grants him one wish. The boy, in his greed, wishes for two wishes, which he gets, surprisingly enough. So with each wish, he wishes for two more wishes, giving him four wishes. And with each of those wishes, he wishes for two more, giving him eight. This goes on for some time, until the boy dies, presumably from old age. All that's left of him is a humongous pile of unused wishes. The narrator of the story then invites the reader to take a few, and warns the reader not to "waste your wishes on wishing."
* Shel Silverstein warning about the biting ducks waiting in the room at the bottom of the stairs. The trope is even lampshaded when Burt, the owner of the staircase, points out that the fact that someone should duck their head in a low-hanging doorway is obvious, and that the sign is to warn people of what they can't see.
* Shel Silverstein wrote "Father of a Boy Named Sue", which claims the confrontation didn't go exactly the way Sue suggested in Silverstein's earlier song.
* Shelter, a 2007 movie about a young man who had to bury his college dream for family obligations finding comfort and relationship during his time surfing with his best friend's big brother.
* Shelter: After getting kissed by Shaun, his best friend's older brother, Zach spends a bit of time in upset and confused brooding, but once he realizes that it's what he wants, he's actually quite eager to be with Shaun.
* Sheltered Aristocrat: An aristocrat that has spent so long—probably since childhood—being around nothing but other aristocrats and their luxuries that they don't know how life really works.
* Sheltered Aristocrata prince who has no idea how to take care of himself or interact with people outside of his social class
* Sheltered Aristocrat route revolves around pushing him out of his contemptuous comfort zone, revealing his more vulnerable and passionate side.
* Sheltered, you have to help a family of four (five if you let them have a pet) survive in the aftermath of a nuclear war by helping them to maintain their fallout shelter.
* Shelter is a short survival/adventure game played from the POV of a mother badger, struggling to feed her just-weaned offspring and shepherd them to safety across challenging terrain.
* Shelter, Jeanne is concerned because her brother Zach has been surfing with Shaun, who's gay. She talks to Zach about it, saying: "I don't think that he's the best guy to be hanging out with all day half naked, if you know what I mean."
* "Shelter" loops a distorted sample of a nuclear bomb explosion throughout the song, following the intro that repeats the voice clip "The atom bomb explodes again!" many times.
* Shelter (romance film between two gay men set in California, USA; subject matter includes coming out, homophobia, and queer male romance)
* shelters, food banks, clinics, and vigilante neighborhood patrols in poverty-stricken areas, and has become quite popular even with the mundane communities.
* Shelter the moon) on a collision course with Earth. The implications are Earth either was destroyed or, at the very least, humanity was decimated by the incredible impact. All that is left is Rin and her memories.
* Shelter You play a mother badger leading her five cubs on a journey to a new home. Starvation, rushing rapids, or predators can very easily claim them, quickly and totally unceremoniously.
* Shelter, you play as a mother badger who guides her children around, forages for food for them, and avoids predators. It's not fast-paced enough to be action or mundane enough for simulation; most accurately, it's an atmospheric adventure.
* Shelton Benjamin, but otherwise was better off with a manager... and Lesnar was worse than Benjamin, aside from a UFC press conference where he finally managed to cut a decent promo at the one time management didn't actually want it.
* Shelton Benjamin in college and served as his tag team partner in the Minnesota Stretching Crew, instead saying Benjamin had been Lesnar's roommate before doing away with any personal connection between them altogether. Though they eventually

started acknowledging reality again on their website.
* Shelton Benjamin: Left WWE in 2010, debuted for ROH that same year and for NJPW in 2012, returned to WWE in 2017.
* Shelton Benjamin's "feud" with Maven. Shelton immediately hits the move and pins Maven, rinse and repeat.
* Shelton is also the only avatar still alive by the end of the simulation in
* Shelton Klutzberry, another character vocally based on Jerry Lewis, says this sort of thing in
* Shelyn seems to be this as well. It seems par for the course for a god of love, art, and beauty, but her brother Dou-Bral was one too. After leaving to explore the far reaches of the cosmos, Dou-Bral returned twisted and evil as the sadistic god of pain and darkness Zon-Kuthon. He and Shelyn battled, and during the fight, she realized that his glaive was whispering to him. Wresting it away from him did not undo his corruption, but he did cease his attack and has refused to harm his sister ever since. Shelyn kept the glaive, and has endured its maddening whispers for countless centuries, but remains as pure-hearted as ever.
* She makes a more dramatic version of this choice in the season one finale, as she
* She makes no secret of the fact that she's a villain, and enjoys it.
* she manages to befriend Kamen, who'd previously written her off as not worth her time, by virtue of being there for Kamen when she's grieving for Momoko's death.
* She manages to get rid of them, but he still had all of his scans on an SD card.
* she may be bisexual, drunk and desperate). Zii's opinion on the matter is different.
* She may not have ultimately been in love with him, but Katniss experienced a version of this in
* Shemesh had an episode where Marcus opened a modeling agency to attract beautiful women so the place would be cooler. The first woman to show up is beautiful... except for her big nose. While Shemesh tries to turn her down, the word 'af' (Hebrew for nose, among other things) is heard about 7 times in 20-30 seconds of conversation.
* 'She' might also count. Frank Ocean's vocals in the chorus make it sound like a slow jam, but Tyler's rap is about stalking the object of his affections:
* She might have "Even in Winter, the cold isn’t always bitter, and not every day is cruel."
* she might have to kill her if she turns evil. Kennedy retorts, "Bite me!" Willow says, "I will… I mean I do mean it."
* she might never get there Essentially she forgot what was important to her or what's real and replaced it with meaningless fancies. C.S. Lewis left it up to our own interpretation of Susan's personality whether she would find her way again.
* she might not be as important as she is in the story if she wasn't Ari's half-sister and handler in Mossad.
* Shemikia Copeland's "Who Stole My Radio?" discusses the general decline of radio-music quality.
* She murdered her husband. There's an implication that she's the Thieves Guild Master and has been playing a long con on both brothers.
* She must be either taller than most men in her setting or stand at
* She must either be considered attractive in-universe or be accompanied by
* Shenandoah had a hard time holding a lead singer after Marty Raybon left. However, one of the replacements was Jimmy Yeary, who sounded uncannily like Raybon.
* Shenandoah's "Ghost in This House" has the narrator comparing himself to a ghost who makes his presence scarcely known in the house. The second verse reveals that he perceives his lover identically.
* Shenandoah) visits his wife's grave and delivers an emotional speech to her headstone - "I don't even know what to say to you any more, Martha. There's not much I can tell you about this war. It's like all wars, I guess. The undertakers are winning..." The speech was actually released as a single due to popular demand.
* Shen and Sika's sled is pulled by the titular pugs (sixty-six in all).

* Shen decides that he and the pugs will live with Sika and her mother.
* Shendu and Daloan Wong would often use their magic to do this when they were about to be caught by Jackie and company or the authorities. The authorities would be shocked when the smoke cleared and they were suddenly holding empty air instead of the bad guys.
* Shendu apparently had the tongue of the slave girl who scrubs his scales in the bath removed so she wouldn't make noise while doing her job.
* she needs the extra wages to pay "apology money" to the greedy relatives of one of her students, who are using the student's death to extort money out of her. The anime omits her entire backstory, and thus her reason for going to all this trouble
* She never did say what that spell was that Dumbledore was trying to cast on Voldemort during their duel that made Voldy's eyes narrow suspiciously. And now we may very well never find out.
* she never had a single wild take, most likely because she expected nothing less from Luffy.
* She never says she'll walk them TO see her lover, just "if" she could. She could walk the thousand miles after.
* She never shies away from excessive violence to achieve her goals — and her enemies use the same brutal methods, as well.
* Sheng Long himself has skirted this trope a few times over the years. He was almost included in the video game version of
* Shen Gong Wu is the Fountain of Hui, which bestows any and all information upon the user. By itself, it only provides random knowledge (and a really bad migraine), but when paired with the Eagle Scope, one can sort through all the junk and find whatever specific bit of info they're looking for.
* Shenhua, a Chinese assassin in the employ of the Kan Yi Fan Triad, favors a pair of kukris with the handles tied together with a length of rope. In her first appearance she beheads a pair of Abu Sayyaf
* Shenmue about a Saturn ISO with the beta on the internet and some few people that claims they have this beta, but nothing confirmed until now.
* Shenmue and its sequels are about Ryo Hazuki trying to get revenge on Lan Di, the man who killed his father. Everyone calls him out on it, either for putting himself in danger or for ignoring everything else.
* Shenmue, and spans more than just one chapter. It still reuses the same engine as the original game, albeit with all new locations, characters and music, along with a few tweaks to improve the pacing and refine the gameplay.
* Shenmue console at the last minute, giving Sega extra time to make an English dub for the game in the process. Europe ended up receiving both, the Dreamcast version with Japanese voices and the Xbox version with the English voices.
* Shenmue. Eventually, a Kickstarter was announced for Shenmue III, which was funded within 12 hours, guaranteeing that the series would finally see its conclusion- or not, as that game ended on yet another cliffhanger.
* Shenmue had generated considerable hype for the console, and is widely considered the best game on it, but its huge budget eventually led to it becoming a financial failure despite solid sales.
* Shenmue. He carries a bell, greets with "Merry Christmas" and everything.
* Shenmue III. Not only was the game widely derided for its shoddy technical quality and archaic game design decisions, but it ended the story on yet another cliffhanger, with no certainty of a fourth game ever coming out.
* Shenmue II port was released in its place a year later. Europe got both the Dreamcast version (which kept the Japanese voice acting and added subtitles) and the Xbox port.
* Shenmue II, Ren attacks Dou Niu with a few kicks to the side, and Dou Niu then grabs Ren's leg with one hand. Ren then begins to punch Dou Niu in the chest, at which point Dou Niu grabs Ren by the neck with his other hand. Dou Niu never flinches though the whole thing.
* Shenmue. Imagine that, the storybook romance between a cold piece of emotionless machinery, and a forklift."
* Shenmue-inspired setting and its fighting game-esque combat system with a steep

skill ceiling are noted as its strong points. But ultimately its popularity is considered to come from the fact it was (and largely still is) a game unlike any other, for good or ill.
* Shenmue Online MMORPG was planned, but the game appears to have been cancelled, with no mention of it even as a third mainline game was able to be created almost two decades later.
* Shenmue: Ryo is looking for the leader of a Shaolin monastery and is told by a girl that he should look around the place for clues to understand the monks' beliefs and that only then will the master reveal himself. After that nonsense an old man shows up; Ryo assuming this must be the master tries to talk to him shushing the girl but in the process it turns out that the girl is the actual master and the old guy is just the janitor.
* Shenmue: "Sailors, Well, I always see them near bars. Well, you know what I mean. I just see them hanging out. Most of them are pretty big, so you can't miss them. Umm, I heard that there's a bar where sailors hang out, but I don't know the place because I never wanted to go to such a bar, you know. It's best to stick to your regular drinking hole, if you know what I mean." I am very afraid that I do know what you mean, Komine.
* Shenmue seems to be self-serving (killing Iwao as payback may have been a convenient double-whammy).
* Shenmue. The town is full of buildings you can enter and characters you can talk to, but only a handful of them are important in any way.
* Shenmue third installment still emphasizes realism, but that explicitly supernatural elements will be part of the story going forward.
* Shenmue. This was condensed down into 25 chapters, with each game having multiple chapters (for instance, the first game was chapter 1, the second game had chapters 3-5, the 2nd chapter being an unshown part between the two games). The third game was released in 2019 and series creator Yu Suzuki has stated that he hopes to make a fourth game, but is unknown when it would be released.
* Shenmue told by the teacher (who is, of course, the master he's looking for) that he remains too impulsive, and he needs the grace and clarity of mind to catch a falling leaf. For several days.
* Shenmue took this to a whole new level, with plenty of areas, businesses, and rooms to explore, side activities to partake in, and unique NPCs that each have their own schedule and routine for the day (e.g. Noticed the same guy working at both the convenience store and at the harbor? It's not because the devs got lazy; that guy is a college student working two jobs to make ends meet). None of this was necessary to make progress, but it helped to establish the setting as a larger world that protagonist Ryo happens to be a part of, rather than having the setting tailored around him and his quest.
* Shenmue was neither of those, thus the sequel suffered from horrible sales, and it ended on an unresolved cliffhanger that was never resolved due to Yu Suzuki leaving Sega, and Sega not having enough of a budget to make a third game due to losing so much money on both games. Suzuki had to rely on Kickstarter to get the third game off the ground.
* Shenmue, when Ryo is invited to stay with Master Tao (Xiuying). He's quick to point out that she has only one bed, and she's even quicker in pointing out that he'll be taking the couch.
* Shenmue, which especially applies for those not familiar with Japanese.
* Shenny her kids was okay if she could use the experience to write parenting books and push them to the tops of their fields as adults.
* She normally shoots once to incapacitate and kill, dealing with her missions calmly and coolly. At least, until she meets the guy who shot Togusa and damaged her body. Then she got scary.
* She now has her own game. Interestingly, however, she's depicted as being a lot less powerful than fans assume and even somewhat below her
* Shen Qi De Mao Zi for the Famicom, but it's a turn-based RPG for some reason.
* Shen Qingqiu tries to fight off Mobei Jun to prevent him kidnapping his apprentice and is impaled in the chest with an icicle for his trouble. He managed

to be saved thanks to the quick intervention of several medical cultivators
* Shenron also appears to have omnipotent knowledge he's more than willing to share to help grant a wish with the intended effect. When the heroes are discussing whether they should just wish to kill the Saiyans before they arrive, he interrupts to say he can't do it as they exceed his power. The Saiyans were arriving from space and Shenron had never left Earth or even heard of them, yet he instinctively knows that this wish won't work.
* Shenron and Porunga also cease to exist (and their respective Dragon Balls turn to stone) if their creator dies, though the connection can be passed on before the creator dies (and the dragon can even be recreated after if the original materials are found). For Shenron, that's Kami, later replaced by Dende after Kami fuses with Piccolo. For Porunga, that's Grand Elder Guru, later replaced by Elder Moori after Guru passes away.
* Shen Yuan transmigrates into the body of the villainous rival of a harem novel he was reading in
* Shenzeng when he saw, in real life, a man slipping on a banana peel and he was surprised because it was just like in "comics".
* Shenzhen I/O printed out and organized in a custom binder, with several other goodies such as a secret letter and a business card for the company you work for in the game. Even if you didn't buy this version, you're still encouraged to do this with the digital version of said manual having instructions on how to print and organize it in your own binder.
* Shenzhou is facing off against the combined fleet of all the Klingon Houses, a dozen or so other Starfleet vessels arrive to reinforce her and to make the Klingons think twice about doing something violent. On the DVD, the scene is even called "The Cavalry Arrives". Subverted in that this is exactly what T'Kuvma was hoping for, as his plan is to start a shooting war with the Federation in order to unite the disparate Houses under a single banner.
* Shenzi, Banzai, and Ed overhear this and aren't pleased, to say the least.
* Shenzi, Ed, and Banzai at first seem like Wile E. Coyote-esque villains who always fail every time, but at the end of the film, they all show their true dangerous selves when they
* "She Of Little Faith" had an entire beginning where Homer teaches Bart and Milhouse how to launch a model rocket — with explosive results.
* She often calls Steven "Ste-Man". Greg calls Steven "Shtewball", and Mayor Dewey calls him "Carwash-Kid".
* Sheogorath. They too have a caste system with an eight-tier hierarchy, ascending from lowest to highest in rank as follows: Auren, Auredel, Aurmok, Aurmokel, Aurig, Malaurig, Pelaurig, and Aurmazl. An individual's strength and discipline determine their place in this system.
* She once proposed that reports of an "evil monkey" attacking a high school
* She. One of the dancers apparently decided to up the Fanservice factor by going with pasties over her nipples rather than any kind of bra.
* she. Only a partial example, since Wesley was a mentor to Buffy, not her (and not a very good one), though he was presumably employed by the school in some capacity to justify him hanging out in the library.
* She only begins noticing other people after she temporarily loses interest in him.
* She only has the sword during her duel in the third arc, however; if you think of the sword/dagger combo as representing Touga and herself, then it makes sense as her relying purely on her own strength in that fight.
* She openly criticizes Hazuki and Onpu's lack of experience in cooking, but she doesn't understand why that offends them. Aiko explains to her that it's not in Japanese culture to be very blunt and confrontational.
* she outright admits that most of the stuff in her essay was made up as she goes along. She unfortunately doesn't see the problem in this.
* she pampers him anyway). One of the things that made her envious of her sister, Catelyn, is how the latter managed to give birth to five children, all healthy and sound, with no miscarriages or stillbirths involved.

* Shep and McKay vibe at times). And the three of them got marooned together after missing the ship.
* Shepard also gets one in the third game on the geth dreadnought. S/he and his/her team are walking directly toward a giant gun that they disabled - only suddenly it's not disabled anymore, and about to fire. The team runs through a nearby door and Shepard dives underneath it just as it slams shut.
* Shepard also gets this. No matter what species you are, chances are you will want to bang Shepard.
* Shepard also have to mediate two arguments, one between Jack and Miranda regarding the former's life as a Cerberus experiment, and the other between Tali and Legion regarding the latter uploading data from the former's people. Shepard can either side with one of those teammates and risk losing the others' loyalty, or if they have a high enough Paragon/Renegade meter, persuade both sides to stand down and work together as a team.
* Shepard before Sam died and returned to his true form but he later came back to take his wife's soul with him.
* Shepard by his own admission has a combination of really good luck and really bad luck.
* Shepard calls the Normandy to pick the injured teammates up. The ship arrives the surface in 5 real-time seconds, seemingly ignoring the raging space battle above and the fleet of Reapers it had to get through just to make it into the atmosphere.
* Shepard can also give his/her endorsements to various (even claiming every one of them is his/her favorite) stores in the Citadel, making him/her a
* Shepard can also have a discussion with Conrad Verner regarding the "Thermal Clips" that replaced the slowly-cooling weapons of the first game. Conrad voices objection to the idea, just as many fans did, and argues using many of the same arguments those fans used.
* Shepard can do this with more success earlier in the game, but the event is widely considered a
* Shepard can have a romantic relationship with Steve Cortez, who both fit this trope. Similarly, female Shepard can start a romance with Samantha Traynor.
* Shepard can meet some of the eponymous species, which created the Catalyst (and by proxy, the Reapers). Uncounted millions of years later they're still bitter about it, but after seeing so many cycles go by, they've become too scared of the Reapers to aid the species. Shepard's goal becomes convincing them to aid the current cycle and stand up to the Reapers. They're still very much Abusive Precursors
* Shepard can perform one on a mouthy mercenary captain if a Renegade interrupt is taken during Miranda's loyalty mission. Shepard is fortunately both a trained combatant and a cyborg.
* Shepard can threaten to get Illium's own obstructive bureaucracy involved in
* Shepard cements this over the course of the second and third games. In the third game, Jacob, a former squadmate, even states his belief that he can't picture Shepard being anywhere but in command of the
* Shepard definitely counts when playing as an Infiltrator or Soldier, or taking sniper rifles as a bonus talent.
* Shepard dies, this sacrifice will destroy or pacify the Reapers. Even if the entirety of galactic civilization.
* Shepard earn loyalty from each of his/her squadmates by completing their loyalty missions. It's a more oversimplified relationship system, as Shepard can just complete their respective loyalty missions, and boom, instant friendship! However, earning their loyalty also increases their odds of surviving the suicide mission; after all, when you're friends with someone, like Shepard's teammates to Shepard him/herself, your will to get the job done increases, as you're motivated to do it for those friends.
* Shepard faces off against the powerful biotic telekinetic Wrex in the
* Shepard. Given that Shepard is effectively investigator, judge, jury, and executioner if necessary s/he doesn't need Bailey to get things done per se, but s/

he will turn to Bailey for information.
* Shepard gives a bewildered one in the Citadel DLC when Grunt and Wrex start
* Shepard got a lot of upgrades from Cerberus. It's never stated that Joker didn't get a few.
* Shepard has conversed with a Reaper, and heard the final testimony of the Protheans, and yet, as soon as s/he's gone, the Alliance and the Council try to sweep it under the rug. The only ones who believe him/her are
* Shepard has the option to induce this upon the galaxy by combining with the Citadel in the Synthesis Ending.
* Shepard him/herself can be played as a Benevolent Boss. S/he can look out for each newly recruited team member and can make side trips that help each member with what are really personal issues. When people are kidnapped by the minions of the
* Shepard him/herself counts given how many cybernetic enhancements and upgrades have been put into his/her body over the course of the game and his superhuman determination to defeat the Reapers. Death isn't enough stop him/her. Probably best illustrated during the
* Shepard him/herself, particularly in the first game, to the point of making, "What can you tell me about [thing]?" a minor meme. Most of this dialogue is optional, but Shepard still serves the purpose of letting other characters speak at length about various things, even when there's really no clear reason why Shepard wouldn't already know what they tell him/her.
* Shepard him- or herself as well: effective special ops soldiers aren't denied promotions for excelling, so that the high-ranking officers in a special ops group are the ones to watch out for.
* Shepard himself does this in one scene. Cloaking devices are nice, huh?
* Shepard is revived on a space station belonging to Cerberus. It's also implied that the Illusive Man's HQ is a space station.
* Shepard kills a destroyer-class Reaper on Rannoch by using a targeting laser to smite it with the combined firepower of
* Shepard. Liara physically resembles a woman, but because the Asari are a monogender species they have no real concept of male/female, though the codex refers to them as an "all-female species," implying that while they may be monogendered, that gender is in fact female.
* Shepard met in the first place was that Sam arranged it so they could fall in love and then married as he knew the husband and his family would love and protect his child with everything they had.
* Shepard sabotages the genophage cure when Wrex is leader of Clan Urdnot: Wrex claims he will honor their friendship by giving Shepard a quick death for his/her betrayal.
* Shepard saves Joker at the expense of his/her own life when everyone else is either already dead or evacuated.
* Shepard's crew will even joke that he/she orders them on these about twice a day (2.73 times, rounded down, according to Legion).
* Shepard's Mind: Shephard (whose voice is dubbed over the prerecorded gameplay footage) asks about the rumor that their mission is part of a government coverup, and his squadmate gets out the words "Government coverups w—" before going down.
* Shepard's Mind starts with him turning on his night vision and finds an alien staring at him.
* Shepard's R&R. Now that the galaxy is decimated from the conflict, the bountiful resources of the Serenity system plus the amazing magical abilities of the ponies are something the Council absolutely must acquire to prevent galactic collapse, so they send Commander Shepard to secure their aid.
* Shepard's R&R, Shepard concludes that this "Mother" must have been one.
* Shepard's reaction to being sealed in the Archives for the rest of time by
* Shepard's Soul Catcher has everything that should be needed to reconstruct her, and yet doesn't actually have her.
* Shepard themselves can be played this way: cold and ruthless in public and on the battlefield (Renegade) but warm and friendly towards the crew (Paragon).

* Shepard themselves can show shades of this; conversing with Jacob and Miranda about the acquisition of a krogan in a cloning tank, they can be outright gleeful about the fact that none of them know what this krogan is like. In the
* Shepard was the last person for who knows how long to kill a Reaper. The Reapers and the Collectors still believe him/her to be just one person...
* She parodies the line as "Best wedding ever" when she does a sonic rainboom following Shining Armor and Cadance's wedding ceremony.
* She partially evolves beyond this in her chapter of the game, mainly because the swarm is fleshed out more giving her more people to interact with. Very much keeps the "Action" part, though - it's a rare mission she doesn't personally involve herself in.
* Shephard's Mind, Shephard admits to himself that he'll most likely never escape Black Mesa, and nobody would ever know what he did, much less be aware he even existed. But despite that, he's going to take as many aliens down with him as possible.
* Shepherd, and doesn't see what's wrong with anything he's done, unlike the player-characters and most actual players.
* Shepherd Book drunk that night, rather than miss a wedding ceremony he simply didn't know enough about that planet's customs to recognize a wedding.
* Shepherd is usually the nickname of someone who takes care of a group of people under his watch as best as he can, as well as protecting them from danger. General Shepherd, on the other hand, is rather notorious for disregarding "danger-close", and ends up betraying (and killing) members of his Task Force 141 once they outlive their usefulness. Though this may be somewhat subverted, considering his actions were primarily influenced from losing 30,000 of his men in the previous installment.
* Shepherd Of The Stars have been high for decades. As the story unfolds, the Cold War slowly starts thawing until both sides are prepared to attack the moment they have an excuse.
* Shepherd's Crossing, but the mayor is very reluctant to let his son marry the PC. He needs a lot of convincing to be shown that you're good enough for him.
* Shepherd's Crossing game has this as its core mechanic. You run a small farm, starting with nothing but Grass, and you must barter your way up through the town's markets until you're able to trade for the town's famous sheep. There's even a flowchart that shows you what you trade for what. The sequel does this in a downplayed fashion: You now use money, but you must successfully raise and sell one animal or crop before you unlock the next one at the market.
* Shepherd's Crossing the Shepherd dog breed can learn to collect every type of game except for cattle, they learn several support skills, and can also use the Distract/Surprise combo that is very efficient in taking down large game.
* Shepherd's Crossing you can't pick up fences with your bare hands, like you can with every other item. This is to stop you from accidentally setting your animals loose.
* Shepherds, they can do away with the need to touch and do it to everyone in the same building as themselves.
* "She Plays Bass" begins with worries about not getting texts from someone, before switching topics for the rest of the song.
* She plays the role completely straight in the Hollywood film version of
* She PONDERED doing it to 'IT'... but she found that impossible; she could never have any love for the
* she posed as one of her own maids-in-waiting whenever she wasn't needed for royal duties, allowing her to get involved in important but "unofficial" matters.
* She possibly caught that from Catherine "Cathy" Bloom, the cool big sister from
* She possibly tops that when she dismisses Colonel Masters' claim that weaponising telepaths will put an end to war, pointing out that's what people have thought about every new weapon:
* Sheppard has an even more serious case right from the beginning. Pre-series he lost several friends and comrades in Iraq and his failure to save them continues to haunt him. In the show itself, it only gets worse as he's now military commander

and, despite his best efforts, loses plenty of people under him. Closer to home he loses
* She preaches so much about strength and claims to make decisions others are too cowardly to make, which Yang brutally chews her out for. Raven constantly abandons or uses others to save herself (such as abandoning Yang and using Vernal as a Maiden decoy), runs away when others need her help and murdered a young girl to steal the Maiden powers. After this, Raven abandons her daughter yet again to save herself, proving Yang right.
* she prepares to shoot a cowering mook on the floor, runs out of bullets and runs to the kitchen. The mook stands some distance away and unloads automatic fire on the spot she's hiding in, lowers his gun and looks away in assumed success, and gets a pair of flying kitchen knives in the chest.
* she proceeds to point out to the akuma that Marinette's escaping, and then, after transforming, leads La Befana to Marinette under the guise of wanting to join Chat Noir.
* She proceeds to put him and his son in jail and takes over the criminal empire.
* She proves to be less by the book, however, when she decides she's going to track down Amon and her missing metalbenders even if she has to go
* She pulls another one later, while ranting, in her broken Minbari, about their current situation. She ends her rant with an exclamation of "Ah, Hell!" — in English, of course. The Minbari weapons officer, however, promptly opens fire on absolutely nothing. When Ivanova seems completely confused by this, Lorien explains that "Ahell" means "rapid, continuous fire" in Minbari. There were numerous occasions to throw in a
* She pulls some wild takes again in chapters 728, along with Usopp and Franky, again due to the Tontatta, who blindly trust falsified news of
* She-Ra and the Princesses of Power, a cartoon made by a WLW creator, premiered April 26th, 2019, which also happens to be Lesbian Visibility Day.
* She-Ra and the Princesses of Power, a children's cartoon on Netflix with a number of queer characters, is rated M18 in Singapore. The country doesn't allow LGBTQ+ characters or themes on children's programming and any Western show that does air in the country that does have LGBTQ+ characters or themes will be slapped with an M18 rating.
* She-Ra and the Princesses of Power: Adora defected from the Horde and became determined to stop Hordak after learning the Horde were the true villains and she had been lied to her entire life. Hordak doesn't care about her at all in spite of her stopping his armies as She-Ra, dismissing her as unremarkable and insignificant.
* She-Ra and the Princesses of Power: After Adora thrashes Seahawk at arm-wrestling in a contest to see whether he'll take them to their destination, Seahawk insists that he let her win to boost her confidence and anyway he was just looking for an excuse to sail that way.
* She-Ra and the Princesses of Power: After Adora uses her princess powers to defeat a giant bug, Glimmer - not trusting any agent of the Horde - takes the sword off her and insists that they need to make sure she never does that again.
* She-Ra and the Princesses of Power: After defecting to the Rebellion, Adora still wears her Horde uniform. She eventually gets rid of the Horde logo on it so people don't mistake her for an enemy.
* She-Ra and the Princesses of Power: after Horde Prime's defeat, Adora wants to bring magic back to the universe and wants her friends to come along with her, and they all naturally agree.
* She-Ra and the Princesses of Power: After returning from a long mission with a new recruit, Glimmer wakes up in the morning to find Adora (said new recruit) sleeping in her bed. Adora spent her entire life sleeping in a barracks with dozens of other soldiers, so she couldn't sleep alone and snuck into Glimmer's room. Keep in mind that Glimmer's bed is fifteen feet off the ground and requires teleportation to get to, so it's unclear how Adora got up there without waking her up.
* She-Ra and the Princesses of Power after the first season (13 episodes), and it

is unsure why (though one could probably wager a guess).
* She-Ra and the Princesses of Power) and 2) becoming a better person (she's much too focused on lashing out at the world in ways that, invariably, lead to her getting hurt more and lashing out harder). Other times, the crush clouds her judgment to the point of causing blatant stupidity; in "Roll With It", for example, so much of her brain is taken up with her infatuation that she assigns one of the few actual soldiers under her command to the vitally important task of... figuring out Catra's favorite colour.
* She-Ra and the Princesses of Power, and - as the crowning glory - took them deliberately off course into the hunting grounds of a dangerous sea monster just to make the story of the trip more dramatic.
* She-Ra and the Princesses of Power, and so on. Nor are Bow's attempts to cover things up any more convincing.
* She-Ra and the Princesses of Power) and the other princesses under the logic that they "love rescuing people." He soon realizes that the people who are kidnapping them aren't the friends he hired to do the job, but instead some pirates he has a bad history with.
* She-Ra and the Princesses of Power asks, "Was this your doing, Entrapta?" Imp repeats Entrapta's name over and over again, causing Hordak to blush.
* She-Ra and the Princesses of Power, as she just has to get her hands on someone to teleport them along with herself. Common moves include luring an opponent into striking her and teleporting out so their inertia knocks them down, and grabbing an opponent, teleporting them high in the air, letting go, and returning herself safely to the ground to let them fall.
* She-Ra and the Princesses of Power at very turn by both Adora and her cavalcade of magic princesses, she's going to stick with the former.
* She-Ra and the Princesses of Power: Beast Island is an island the First Ones used as a dumping ground for their tech. It mutated the biological life there into monstrous, violent creatures, and the people that are there are slowly overwhelmed by a loud signal that makes tehm give up on life and be absorbed into the plant life of the island.
* She-Ra and the Princesses of Power because it is too corrupted by time.
* She-Ra and the Princesses of Power - being She-Ra doesn't change her personality in any way, and she still considers herself Adora, just taller and stronger. Her friends still often call her Adora in her She-Ra form as well. The Horde was unaware Adora was She-Ra for a while, but only because the Rebellion and the Horde don't share information. When Hordak finds out, he doesn't particularly care, and just uses it as more evidence that Shadow Weaver's obsession with recapturing Adora is a terrible idea.
* She-Ra and the Princesses of Power: both Entrapta and Scorpia tend to get fanfics about their backstories as they are rather mysterious.
* She-Ra and the Princesses of Power: Bow and Perfuma are often interpreted by fans as a trans man and a trans woman, respectively.
* She-Ra and the Princesses of Power, but also because doing so would leave her back at square one: stuck as Adora's sidekick and seen as a background nuisance by everyone else.
* She-Ra and the Princesses of Power by showing that it does take a lot of resources to make those robots in such large numbers, and the Fright Zone soon becomes dangerously low on those resources. Some units are so undersupplied as a result that they actually refuse to go into battle.
* She-Ra and the Princesses of Power can't handle fire, and Glimmer... has crippling self-doubt mixed with overwhelming hubris.
* She-Ra and the Princesses of Power, Catra has managed to drive out the major gang leader and take over herself. She suggests that they just abandon the Horde, let them believe they died, and live out the rest of their days in the Waste, with Scorpia as Catra's second-in-command. One of the only times this trope is a genuinely heartwarming moment.
* She-Ra and the Princesses of Power, Catra opts at the Princess Prom to troll the hell out of a justifiably suspicious Adora by doing things that look suspicious

without actually breaking the rules of neutrality. Her first ploy is to drop something into the bin, and when Adora digs it out to make sure it's safe, humiliating herself in the process, it's a note reading "HI ADORA". Adora is, naturally, unimpressed.
* She-Ra and the Princesses of Power Catra, Scorpia, and Entrapta) as high-ranked officers for the Horde.
* She-Ra and the Princesses of Power, Catra's long hair is reduced to a pixie cut when she becomes mind-controlled by Horde Prime.
* She-Ra and the Princesses of Power chapters depict Beast Island as the origin of Catra and her kind, being an untamed wilderness that was later ravaged by the Horde, which was a popular theory prior to season four. While those chapters were written after that season released, the author had not yet watched it, meaning they weren't privy to the reveal that Beast Island is a man-made island made mostly of discarded, ancient technology and host to very little natural life.
* She-Ra and the Princesses of Power characters, Adora is the only one present in all 52 episodes. Bow is absent from "Promise", "Remember", and "Protocol", Glimmer is absent from those three as well as "Hero", and Catra is absent from "System Failure", "Huntara", "Hero", "Beast Island", and "Stranded".
* She-Ra and the Princesses of Power confesses that since they can't cry on cue, when they need to tear up for a role, they think about children falling - they're tears of laughter, not sorrow, but no-one can tell the difference.
* She-Ra and the Princesses of Power costume than the original 80s cartoon.
* She-Ra and the Princesses of Power created by the First Ones, who engineered it to absorb and store massive amounts of magical energy in the planet's core so She-Ra can harness it.
* Shera And The Princesses Of Power created to control her, and she's She-Ra with or without it.
* She-Ra and the Princesses of Power: Due to the lack of a denouement, and its rather sudden ending amounting to Horde Prime being defeated and every couple uniting, the series never deals with any of the consequences of its conflicts. This is despite the fact that Prime's conquest would have created massive damage across Etheria on a societal level, the Horde and Rebellion now have to find peace despite their massive and destructive conflict, including some members still clearly having distaste for one another, and, perhaps most importantly, the Galactic Horde, comprised of countless clone cultists, just lost their leader, their technology, and will have to find a way to settle on Etheria. While all of these things could definitely play out just fine, it's not quite the straightforward happy ending the show tries to present it as.
* She-Ra and the Princesses of Power: During "Mer-Mysteries," the heroes have finally figured out that there's a spy in the Rebellion. Poor Bow becomes convinced that he is an unwitting double-agent and has multiple panic attacks. He insists that he needs to be locked up for everyone's safety.
* She-Ra and the Princesses of Power, Entrapta has no moral qualms about petty theft. On two separate occasions, she steals someone's tiny food. When she needs a six-sided hex driver, she enters Hordak's sanctum without permission and takes one.
* She-Ra and the Princesses of Power, Entrapta's attempt to warn Hordak about his activation of the portal that would destroy reality is prevented when Catra's overgrowing obsession to defeat Adora forces her to knock her out with a paralyzer.
* She-Ra and the Princesses of Power episode "Huntara", Hordak shields Entrapta from an explosion in this manner.
* She-Ra and the Princesses of Power episode "Remember," Adora wakes up in a perfect alternate reality. One of the first signs that everything is not what it seems is that doors keep disappearing.
* She-Ra and the Princesses of Power. Eventually the whole thing comes crashing down when Adora brings a First One robot online and it starts destroying the building.
* She-Ra and the Princesses of Power excited when she gets to try actual food at Princess Prom.
* She-Ra and the Princesses of Power features this, especially in season 4.

* She-Ra and the Princesses of Power, Glimmer and Catra are taken captive on board Horde Prime's ship, after which he serves them a dinner feast with various alien dishes. After Glimmer takes a few bites of a gelatinous dish, Horde Prime tells her that it is a rare delicacy, as the world it came from no longer exists. He then livestreams Galactic Horde robots attacking the Rebellion on the screen behind him, upsetting Glimmer and angering Catra.
* She-Ra and the Princesses of Power, Glimmer confidently asserts that "money is no object" when it comes to hiring the right captain. She then gets a look at Seahawk's fee.
* She-Ra and the Princesses of Power happily reuniting with strong romantic subtext.
* She-Ra and the Princesses of Power has Glimmer, who teleports and can fire sparkly pink light blasts.
* She-Ra and the Princesses of Power has this, particularly in regards to anything technological.
* She-Ra and the Princesses of Power, he somehow manages to lose even though he's the one making up the rules.
* She-Ra and the Princesses of Power, Hordak has a fairly deep and intimidating baritone, courtesy of Keston John. Shadow Weaver also has a silky alto voice, courtesy of Lorraine Toussaint.
* She-Ra and the Princesses of Power, Hordak's flashback shows adult Horde Prime clones gestating in vitrines, suggesting that he and his clone brethren emerged when they were physically mature.
* She-Ra and the Princesses of Power, Hordak towers over Entrapta (his collaborator on technological projects, friend, and eventual love interest). The top of her head only reaches the middle of his chest.
* She-Ra and the Princesses of Power in "Princess Scorpia", when Scorpia sets out a dog bowl of nuts and bolts for Entrapta's robot, Emily. She's "still not sure" if it actually eats.
* She-Ra and the Princesses of Power: In "Reunion", Adora tracks Bow using broken twigs, sap on the trees, and his incredibly distinctive and obvious bootprints.
* She-Ra and the Princesses of Power: In She-Ra form, Adora's been slashed a few times and was once gruesomely stabbed in the back, but her injuries disappear after a few minutes with no scars.
* She-Ra and the Princesses of Power instead. Then she tries to fix that, which we don't get to see, but Adora finds unsettling enough she just tells Light Hope to go back to her first form.
* She-Ra and the Princesses of Power: In "System Failure", Entrapta tries to analyze a computer chip with her computer, but the chip has a virus that infects the computer and spreads to her robots, turning them homicidal. Bow and Entrapta fight past the robots and manage to unplug the computer, but the chip turns out to have modified the computer to be self-sustaining.
* She-Ra and the Princesses of Power: In "The Beacon", while navigating the Whispering Woods, She-Ra uses her sword to draw an "X" on things she passes. Eventually, she runs into the first boulder she marked. She screams in frustration that she had been walking in a straight line and smashes it.
* She-Ra and the Princesses of Power: In the episode "Huntara", the title character explains that most people in the Crimson Waste are running away from something. When Adora probes further by asking what Huntara is running away from, Huntara grabs Adora, pulls out her spear - and impales a large bug next to Adora's head. Which she then proceeds to eat.
* She-Ra and the Princesses of Power: In "The Sword", Adora, Bow, and Glimmer get attacked by a giant insect creature. It keeps attacking them even when Glimmer blinds it with her light powers and Bow shoots it with arrows. When Adora turns into She-Ra for the first time, the creature does turn docile, but when the transformation cuts out, it resumes its attack. And when the heroes fall into a ravine, it follows them.
* She-Ra and the Princesses of Power is a bit of a magnet for this, getting referred to as things like Glitter or Shimmer. In particular, it takes most of "The

Sea Gate" for Sea Hawk to get her name right, but it's pretty clearly not intended maliciously, because Sea Hawk is far too much of a good-natured idiot to be doing it deliberately.
* She-Ra and the Princesses of Power. Justified in that Entrapta has been confirmed to be autistic, and therefore has difficulty interacting.
* She-Ra and the Princesses of Power. King Micah, a powerful mage, uses a spell to create a purple goo that traps a large group of the villagers to the ground during this non-lethal battle.
* She-Ra and the Princesses of Power language, admittedly, but the spoken language seems to be the same.
* She-Ra and the Princesses of Power (LGBT youth-oriented series; Both the main character and deuteragonist/antagonist are female and lesbian/queer, there are also several LGBT supporting characters, most of them are lesbian/queer, subject matter includes queer female romance)
* She-Ra and the Princesses of Power, Mermista takes on a few of these traits. One episode has her stealing Perfuma's chair solely to antagonise her.
* She-Ra and the Princesses of Power: Most of the lands under the control of the Princesses have this aesthetic, in sharp contrast to the Horde's dark industrial aesthetic.
* She-Ra and the Princesses of Power most of the time, and has a little trouble turning it off when she actually is happy. After winning a fight and getting her kingdom's magical protective barrier recharged by Adora, all she can manage is a flat "yay that was cool".
* She-Ra and the Princesses of Power: Noelle Stevenson's fans are, shall we say, intense.
* She-Ra and the Princesses of Power of discipline among the princesses.
* She-Ra and the Princesses of Power of the ancient language, notes that it says "lunch", much to his shock and to the amusement of his husband.
* She-Ra and the Princesses of Power one-sided, with Catra having to run for her life so Adora doesn't snap her in half. Perhaps fortunately for everyone, if she can be disarmed, the transformation ends and she instead ends up seemingly inebriated until something destroys the artefact.
* She-Ra and the Princesses of Power over and over again...and Catra responds to that by lashing out.
* She-Ra and the Princesses of Power power, who has no problem getting out herself. Only to port back to get Adora back.
* She-Ra and the Princesses of Power, Queen Angella has large translucent wings. Imp has been reinterpreted as a blue-skinned little boy with bat wings.
* She-Ra and the Princesses of Power rather than a daughter in her own right. Ironically, Shadow Weaver proudly claims that Adora is an "ambitious, cutthroat, ruthless warrior," when that actually describes Catra far more than Adora.
* She-Ra and the Princesses of Power rather than face the consequences of her years of cruelty.
* She-Ra and the Princesses of Power relies upon his cybernetic armor to stay alive, since a medical condition has weakened his body. Eventually, his first set of armor breaks, and he becomes so weak that Entrapta has to build him a second cybernetic exoskeleton to keep him going.
* She Ra And The Princesses Of Power S 1 E 06 System Failure has Bow motivate the staff of Entrapta's castle to fight back against the robots that have turned hostile.
* She-Ra and the Princesses of Power: Scorpia's explanation that her family sided willingly with the Horde and gave them the Black Garnet is subsequently revealed to be absolute hogwash, presumably Horde propaganda fed to a young Scorpia, by a flashback in which Light Spinner's scrying shows Horde forces claiming the Black Garnet at gunpoint and subjugating Scorpia's people in traditional jackbooted thug fashion.
* She-Ra and the Princesses of Power", Sea Hawk gets a message on a nearby computer screen alerting him to duck. Scorpia happily asks where the duck is before Entrapta clobbers her with a crane.

* She-Ra and the Princesses of Power: Sea Hawk's preferred method of attack involves lighting his ships on fire and ramming them into the enemy. It works because he has no other weapons, and because Glimmer can teleport them off the ship at the last second.
* She-Ra and the Princesses of Power senile, and thus has a lot of trouble remembering things that, from her perspective, she was just doing right that second, even when they were a thousand years in the future.
* She-Ra and the Princesses of Power: Shadow Weaver only respects people who were born with powers and/or have natural talent and looks down on people who had to work hard to become powerful and skilled. It is revealed that Shadow Weaver was born weak and had to work hard to gain her powers.
* She-Ra and the Princesses of Power, she has no issue with taking up an offer from the Horde.
* She-Ra and the Princesses of Power, Spinerella is voiced by series showrunner Noelle Stevenson.
* She-Ra and the Princesses of Power's season 4 finale. Double Trouble gives Catra a speech about how she pushes people away and blames them for it, while shifting between the forms of Adora, Shadow Weaver, Hordak, and Scorpia (all people who had messy relationships with Catra).
* She-Ra and the Princesses of Power, such as purring, hissing, and curling up when sleeping, and often jumps, climbs, pounces and moves semi-quadrupedally in a manner very reminiscent of a cat.
* She-Ra and the Princesses of Power the cunning and ruthless person Shadow Weaver thinks Adora is, but Shadow Weaver is focused entirely on building up Adora and she can't see Catra as anything other than a wastrel who exists solely to drag Adora down.
* She-Ra and the Princesses of Power the only planet around). The only reason why he's trying to conquer Etheria is because he's stuck there and is desperately trying to find enough technology to open a portal so he can leave.
* She-Ra and the Princesses of Power; the others eventually get her a hard bed to make up the difference.
* She-Ra and the Princesses of Power: The plot of Episode 2 of Season 2, after Glimmer and Bo capture Catra.
* She-Ra and the Princesses of Power. The script writers have clarified on social media that a lot of character minutae - versus broad story beats mutually agreed upon or marketing information largely outside their control - can depend heavily on a particular writer's personal interpretation of a character. Topics have included the intended ages of certain characters or (more humorously) exactly how furry Catra actually is.
* She-Ra and the Princesses of Power. The title change reflects how Adora isn't or doesn't know she's a princess in the reboot as she never finds her biological family in this version, and the "princess(es) of power" instead refers to her princess allies now rather than herself.
* She-Ra and the Princesses of Power. They even manage to find the right room before anyone notices them!
* She-Ra and the Princesses of Power they have to resort to converting an extra room into a jail.
* She-Ra and the Princesses of Power to beat up Horde troopers, to the point where she agrees to join the resurgent Princess Alliance because it will give her more opportunities to use flowers as weapons of war.
* She-Ra and the Princesses of Power uses this as his schtick. While he can possess any of his clones, he appears to use specialized ones for his primary vessel, and can access the memories of any previous vessel if he desires it.
* She-Ra and the Princesses of Power wants, she doesn't have an answer except "what's best for Etheria".
* She-Ra and the Princesses of Power was actually supposed to be working.
* She-Ra and the Princesses of Power wears her Force Captain badge as an eyepatch, covering the damage done when a young Catra scratched her on the eye.
* She-Ra and the Princesses of Power: When Catra is captured by Glimmer and Bow,

she acts as uncooperative as possible. The frustrated Glimmer eventually asks what Adora ever saw in Catra, visibly upsetting Catra.
* She-Ra and the Princesses of Power when Entrapta is captured by the Horde, yet acts as if the cuffs and guards and threats are some sort of game or play-acting.
* She-Ra and the Princesses of Power. When she ends up stumbling into town while trying to transform into She-Ra again, this is pretty much the reaction she got, just as he warned.
* She-Ra and the Princesses of Power, which also gave him the ability to speak.
* She-Ra and the Princesses of Power while others found the new show's aesthetic more childish than the original series, but after the first set of episodes were released, it rapidly found an audience that appreciated the more serialized storytelling and emphasis on characterization compared to the original along with a more mature tone, with many calling this new series better than the original.
* She-Ra and the Princesses of Power. While rescuing Adora in "No Princess Left Behind", she keeps wandering off to look at Fright Zone robots in the middle of the battle, and once that leads to her being left behind, she breaks into Hordak's lab to find the tool she needs to continue her research and only survives because while she's there she fixes a problem Hordak was having with the machine he was working on.
* She-Ra and the Princesses of Power. While there is a transformation sequence when Adora turns into She-Ra, from an outsider's perspective the transformation looks instantaneous.
* She-Ra and the Princesses of Power who invaded Etheria and modified it's natural magic with technology to convert the entire planet into a superweapon against the rest of the universe. The climax of the final season involves disarming it once and for all, freeing up the restrained magic and restoring the world to what it should have been all along.
* She-Ra and the Princesses of Power who is hopelessly in love with Catra, who clearly doesn't share her feelings.
* She-Ra and the Princesses of Power with Bow and his parents. Bow's dads are both historians who want him to inherit their library once they retire. However Bow is secretly a talented archer fighting against the Horde.
* She-Ra and the Princesses of Power would sarcastically greet her ex-friend with a mocking and flirtatious "Hey, Adora." Adora gets to return the favor in the season two premiere, saying it to a camera that Catra and her allies were watching a battle from before destroying it.
* She-Ra, for boys who couldn't quite relate to uber-hunk Prince Adam and his army of beefcakes.
* she raised all of them. Mikoto forgave Hinoka, but Hinoka tells Corrin she'll always regret saying something so cruel.
* She-Ra: Princess of Power: Adora and Glimmer, Princesses of Eternia and Brightmoon respectively and high ranking leaders in The Rebellion, and that's not even counting Adora's Super Powered alter ego, the titular She-Ra.
* She-Ra: Princess of Power also does this. It even has its own version of the "spinning sword" bit.
* She-Ra: Princess of Power as She-Ra. The twins are, of course, also secret keepers for each other, so by extension, it is safe to assume those who know He-Man's secret also know She-Ra's, and vice-versa.
* She-Ra: Princess of Power: At his worst Imp is this to his teammates, often quite happy to point out their mistakes and failings while encouraging Hordak to met out punishment to them. It's not hard to see why the other villains despise the little guy.
* She-Ra: Princess of Power: Bow learned this lesson when he abused the power of a wand he took from Shadow Weaver in "Bow's Magical Gift". However, the biggest problem wasn't how he used the power but how often he used it.
* She-Ra: Princess of Power character Imp possessed two arms, two legs, and two wings.
* She-Ra: Princess of Power episode "Darksmoke and Fire" had Adora sent over a hundred years into Eternia's past by a plot of Hordak's. While there, she meets

Tarvan, who grows to adore her. She has to leave him behind when Granamyr returns her to the future.
* She-Ra: Princess of Power featured energy blades in the hands of some secondary characters, meaning they weren't even close to most powerful thing around in that universe.
* She-Ra: Princess of Power from a Force Captain of the Horde to leader of the Great Rebellion.
* She-Ra: Princess of Power hard to be accepting and not act like the Critic did in his version.
* She-Ra: Princess of Power has a fairly big one, as demonstrated in "The Red Knight."
* She-Ra: Princess of Power has Shadow Weaver. Hordak can do magic, but never stays around long enough for a decent fight.
* She-Ra: Princess of Power He-Man! This is the worst day of my life!"
* She-Ra: Princess of Power, he's highly intelligent, articulate, and proficient in multiple sciences.
* She-Ra: Princess of Power: Hordak's favoritism and his own sense of entitlement make Imp into one of these, to the point that he seems under the impression that the other Hordesmen are supposed to obey him as readily as Hordak himself. "Of Shadows and Skulls" may have disabused him of this notion though.
* She-Ra: Princess of Power: In "Birds of a Feather", Kowl's cousin Red-Eye seeks employment at the Horde and Shadow Weaver uses a spell to enable Red-Eye to see and hear what Kowl does. She-Ra takes advantage of this to give the Horde misleading information.
* She-Ra: Princess of Power: In one episode, Imp plants Horde coins in Kowl's bed to make it look like Kowl is a Horde spy.
* She-Ra: Princess of Power In some episodes, the Horde Troopers appeared completely sentient, and were defeated non-lethally by the heroes. In other episodes, they didn't get any dialogue, and could be smashed to pieces without any compunction.
* She-Ra: Princess of Power in the show, and the obvious rivalry therein.
* She-Ra: Princess of Power, it's stated that after baby Adora was kidnapped by Hordak and taken away, the Sorceress erased the Eternia people's memories of the missing Princess; only King Randor, Queen Marlenna, Man-At-Arms and the Sorceress herself know the truth. But then, that's Magical Amnesia for you.
* She-Ra: Princess of Power: Madame Razz and her sentient Broom frequently run afoul of this Trope when they're flying through the Whispering Woods. After a collision, Razz will sometimes complain about the tree moving.
* She-Ra: Princess of Power of the Sixth Dimension, Salistica, and he insists that She-ra dine with him in order to get any answers out of him as to where she is and how she can get out. Salistica proves not to be trustworthy but She-ra gets out in the end anyway.
* She-Ra: Princess of Power. Once a student of the wizard Norwyn, Shadow Weaver became disenchanted with her apprenticeship, particularly when she felt she was being overshadowed by a younger rival. She cut a deal with villain Hordak and became one of the most powerful witches on the planet, but she finds herself outclassed by mages at her own power level who completed their training. Old Master Norwyn is quick to voice his disappointment over how little skill she actually wields her massive power boost with.
* She-Ra: Princess of Power possesses several of the rounded features of a piglet, a rather excitable disposition, and very big and expressive eyes. He's also a nasty minded little sadist who has flooded Brightmoon, set fire to Beast Island, nearly got Kowl kicked out of the Rebellion (for spite no less), and is constantly spying on the Rebels themselves. Played with in that everyone already knows Imp in his normal form and so there's very little opportunity for him to play up his features to get guards down.
* She-Ra: Princess of Power. Resident Horde shapeshifter Imp took the form of a small bush so he could spy on the Rebels at a fair. When the Rebels moved their conversation elsewhere, he proceeded to simply hike up his lower branches and

follow them... on tippy-toe no less.
* She-Ra: Princess of Power: Right after General Sunder defects to the Great Rebellion, he falls and breaks his leg. He tells the heroes to leave without him, but She-Ra says, "That's not the way we rebels do things."
* She-Ra: Princess of Power's every episode was to watch the scenery for the character Loo-Kee, who tended to be hidden amongst the scenery. While sometimes he was easy to find, there were several times it was very difficult to pick him out of the background. It's not sure if this would count as being a Master of Disguise, but it certainly makes him a Master of Hiding.
* She-Ra: Princess of Power, Shadow Weaver has a shapely figure, delicate hands (usually), toned, slender arms... and a (concealed) face than revolts Hordak. Apparently it was the price of her power. A flashback to her younger years before she turned to the dark side showed that her face used to be beautiful.
* She-Ra: Princess of Power She-Ra to take her back, paying the rebels three months' worth of supplies in return.
* She-Ra: Princess of Power similarly was successful with both genders.
* She-Ra: Princess of Power's "We Have The Power" song, wherein a lake of water is alluded to transport Adam to Etheria.
* She-Ra: Princess of Power that his father, the legendary pirate the Falcon, gave him. His photon cutlass has two modes in addition to its default one, the red blade mode makes it cut through anything (even through other energy swords in the story), and the blue blade mode stuns a person hit by its blade.
* She-Ra: Princess of Power that was being housed in Hordak's fortress. Both the paintings in the Rebel camp and the portraits in Hordak's fortress were required to undo the enchantment.
* She-Ra: Princess of Power the Dragon (in the episode "The Laughing Dragon") is given a necklace of roses that She-Ra tells him will give him courage. He then proceeds to open a can of whoopass on the Horde. When he finds out that the flowers aren't really magical, he faints.
* She-Ra: Princess of Power: "The Price of Freedom". The whole flipping episode is about freedom, the absence of it via slavery, escaping slavery to be free, that dying free is undesirable for the "dying" part but better than being enslaved, and how every effort should be made to gain freedom from enslavers and oppressors. Come the end of the episode? Loo-kee's going on about... the dangers of fire. The Aesop seems to be that kids can be shown repeated illustrations about a complex subject and how it works, but it's not worth actually talking directly to them about it - let's go with something short, simple, and that avoids troublesome questions for adults.
* She-Ra: Princess of Power: There's a couple of token guys but the vast majority of the Princess Alliance is, as you'd expect, made up of a variety of butt-kicking ladies.
* She-Ra: Princess of Power, the supreme leader of the Evil Horde that never interferes in the story.
* She-Ra: Princess of Power, the villain Catra has a magic mask that lets her transform into a powerful panther. Since she stole it from its rightful owner, she is unaware of the mask's other abilities like teleportation and communicating with cats. In a few episodes, she discovers these abilities.
* She-Ra: Princess of Power, the villain Hordak was able to morph his hand into a variety of useful items.
* She-Ra: Princess of Power to other universes, but Shadow Weaver operates it wrong and it goes haywire, sucking up everything in sight.
* She-Ra: Princess of Power to start to swoon over the heroine Adora, causing quite a few headaches as he tries to win her affections.
* She-Ra: Princess of Power, uses cybernetics to transform either parts of or his whole body into different weapons and vehicles as he needed. Typically his transformations are all metal and some form of his face is present on the vehicle he turns into.
* She-Ra: Princess of Power was a nasty version of this, with a fairly nasty sense of humor to boot.

* She-Ra: Princess of Power: When Romeo the Horde soldier is escaping from Castle Bright Moon, he overhears Angella say that the force dome is damaged and will need at least a week to repair.
* She-Ra: Princess of Power wings, like angels, as opposed to the bat wings of most evil Winged Humanoids.
* SheRa series to give us the back-story on why Adam had a twin sister no-one had ever heard of.
* "Sherbet Lemon?" Also, all of Dumbledore's passwords are names of sweets.
* She reached the pinnacle of this trope with the undead dragon queen Sindragosa in
* she realizes that she can combine these two by tricking the archdemon soul into the body of her unborn grandchild (who would not have a soul yet), thereby salvaging the soul of the Old God...for her own mysterious purpose, of course.
* she really does care about her students. And judging from their interactions with her - calling out that she's "The Psychotic Biotic!", mocking her old battle catchphrases, cheering when she kisses a Shepard who romanced her, even the one who she picks on most saying "Screw you, ma'am!" with a smile in her voice - they don't really hate or fear her).
* she really isn't) and how she needs to exercise. She takes the product and at the end of the commercial, she is on the treadmill.
* She really struggles to grasp the concept of Sophie faking her death in "The Two Live Crew Job", to the point where she worries that Sophie might be a ghost.
* she really was Lucy's "sister", and she did meet with Lucy's father before his death.
* shere is a Bengal tiger instead of an Asiatic lion. Ironically, Mowgli's friend Bagheera is named after the more common Hindustani word for "tigers", except he's a leopard instead.
* Shere Khan at worst, like in the episode where he collaborated with Don Carnage to create a artificial oil shortage so he could overprize his fuel and giving a non-sincere speech of concern towards Rebecca.
* Shere Khan. In the book, Shere Khan himself comes to demand the child, and the pack stands up to him. Akela remains an important ally to Mowgli until the wolf's death.
* Shere Khan is a suave and dangerous badass, rather than the crippled but occasionally dangerous shadow of a once great predator from the book.
* she re-merges with her comatose body. In the latter case, the split is between the memories and personality Sanae developed as a ghost, and her more reserved original self.
* She repeatedly begs Elsa to build a snowman with her, not knowing that the last time they did it, she almost got killed.
* She repeats the same thing regarding inconsistencies in history, handwaving it off as the work of time travel when she was too lazy to come up with an actual explanation.
* She responded personally to emails during the period from the early 90s through the very early 2000s, and the resulting canon arguments based on interpretations of her letters could get fierce. Now, people are more likely to just attribute things to Anne Science and move on, and in some cases even the books themselves aren't considered canon by many groups, especially those written by her son.
* She Retaliated Because Her Entire Family Was Wrongfully Executed experience they endured.
* She returns home, and after a few days receives a call from her son. you of anything, but if you slept in your own bed you would have found it by now."
* Sheridan at one point spent several days on duty in the control room, which was commented upon.
* Sheridan caused another rules violation earlier in the third season, as well.
* Sheridan does it again later on, when he orders his staff to do several strange things, such as sending a White Star to destroy some completely normal asteroids, and asking Ivanova to report on the news that that absolutely nothing happened in a specific area of space. In fact, his plan (

* Sheridan eventually puts them in a position where they'll either have to leave or destroy the younger races because they won't play their games any longer, and tells them to "get the hell out of our galaxy".
* Sheridan grows a beard later in the series, fittingly right before he ousts
* Sheridan mentions that the two real privileges he has are a proper water shower in his quarters and that he can occasionally get his hands on enough oranges to make worthwhile amounts of orange juice.
* Sheridan pulls one off to temporarily delay the inevitable conflict between the station and EarthGov when Nightwatch pushes their weight around; General Hague reminds that he must follow the chain of command when it comes to the orders Nightwatch is demanding he follow, orders which everyone knows have come down from President Clark. Sheridan has Nightwatch personnel arrested because they've been running around boasting about how they don't answer to the military chain of command. Since Sheridan hasn't received any orders through
* Sheridan suddenly recalls the EarthForce recruitment slogan right before he gets his ass thrown backward in time. "The sign said 'Greatest Adventure of All.' If they only knew."
* Sheridan wants the Non-Aligned Worlds to allow him to use the White Star fleet to patrol their borders, so he has Ivanova publicly announce that nothing happened in a sector. This appears to be a coverup to the ambassadors, prompting them to request the White Stars to patrol their borders with the idea that because they were constructed from Minbari and Vorlon technology (respectively centuries and millenia ahead of most other races), they could detect enemies their less advanced ships could not.
* Sheridan was also prone to dreaming of future events, in varying degrees of vagueness, though these were almost always due to an outside influence trying to send him a message. By the time of
* Sheriff Andy is accidentally transported to Titan, Jack is able to communicate with him via real-time video.
* Sheriff Bell, getting a Bronze Star he didn't want to accept (he assumes the brass wanted to scrap something out of how their position was lost.)
* Sheriff Breaker spends most of the time thinking that Wake is having a mental breakdown, and doesn't believe his stories of shadowy attackers and monsters. And then Agent Nightingale is stolen by the darkness right in front of her. One of the first things she says after she witnesses Nightingale's death is "Tell me how we can stop these things" with no hesitation at all.
* Sheriff Burke gets a close-up shot, which shows that he wears the same kind of shoes as the killer. And then he barely appears for the rest of the film.
* Sheriff Callie's Wild West bills itself as "the first Western for pre-schoolers".
* Sheriff Callie's Wild West" It's certainly stylish enough, but it doesn't actually have any special properties.
* Sheriff Callie's Wild West, Peck does one with his milk upon learning that the train bandits are conducting a "sticky-up" in the next car.
* Sheriff Callie's Wild West's second season change in animation studio to Wild Canary Animation brought brighter, crisper animation.
* Sheriff Callie's Wild West story "Train Bandits," Sheriff Callie calls it when she and Peck are on top of a train that's about to head into a tunnel. Peck points out that he's a woodpecker, not a duck, but manages to spot the danger just in time spare himself a nasty knock on the noggin.
* Sheriff Callie's Wild West, the bully, Bradley Bulldog, pulls this on Toby, taking his newspapers and taunting him with them, before throwing them all to the ground.
* Sheriff Callie's Wild West, this is used in "King Stinky" to interrupt a reprise of the song about how great Farmer Stinky's peppers are when he reveals that he only has a few of them left and he's planning to use them to make soup for himself.
* Sheriff Callie's Wild West: While on the way to Junctionville with Governor Groundhog for the annual Sheriff's contest, Sheriff Callie takes care of business when three train bandits steal the Golden Star trophy that was destined for an awards ceremony for 'The Best Sheriff in the State' in "The Train Bandits".

* Sheriff Carter often solves the problem of the episode despite the fact that he's in a town full of geniuses and the viewers have already figured it out. The main reason for this is because he's the
* Sheriff Clootie, Purgatory's Sheriff back in the 1880s, is responsible for the Revenants in the first place, having cursed Wyatt Earp
* Sheriff Cooley count as the Devil's "big empty eyes"), as well as having a lot of fire symbolism.
* Sheriff George also has a small, horizontal scar on his left cheek.
* Sheriff Hartwell from "Bad Blood" counts as well. However, considering that he's
* Sheriff Hayseed contains an interesting inversion of this trope. The titular character, Todd Hayseed, is a fox, and his deputy, Shawn, is a donkey. However, despite the stereotype that foxes are clever and donkeys are stupid, Shawn is easily the smarter of the pair.
* Sheriff Hayseed: Mayor Joy is the only female of the four core characters, but she is the tallest of them, by far.
* Sheriff Hunt and his deputies. They march Atticus, Leti and George off into the woods with clear intent to kill them even after they followed their orders to leave Devon County.
* Sheriff is this. It's also Shigeru Miyamoto's first game, and one of Nintendo's earliest.
* Sheriff Joanna Brady. Joanna is sheriff of Cochise County in Arizona; the jurisdiction happens to include Tombstone.
* Sheriff Joanna Brady. Joanna is the sheriff of Cochise County, Arizona, which just so happens to include Tombstone. Jance prefers to call her books 'novels of suspense' rather than 'mysteries', and many of the crimes investigated by Joanna are fairly horrific.
* Sheriff Lonestar is the most well-rounded of the 'nauts. Depending on the items he's using, he's easily capable of sustaining, fast lane-clearing, turret-razing, harassing from afar, or even bursting and ganking enemies. His health is middle-line and his movement speed is rather low, but he can buy Barrier Magazine (a permanent shield upgrade usually reserved for tanks) and buying his Rocket Boots provides a source of uniquely-exceptional mobility. His Dynamite Throw is a good source of damage while his Hyper Bull's innate utility is excellent for helping himself or allies out of trouble.
* Sheriff Stone and Mayor Nettles' relationship comes off this way in
* Sheriff Teasle's office has a Silver Star, a Purple Heart, and a Distinguished Service Cross on display. Though not mentioned in the film, the novel and director's commentary explicitly state he served in Korea.
* Sheriff Toothpick from the same game is also stuck in the Wild West.
* she ripped off her brother's arm and beat him with it. In her tribe, a female going against a male is punishable by death.
* she rips out the Huntsman's heart as punishment for him sparing Snow; forces the Huntsman, as Graham, to become her lover in Storybrooke (which essentially amounts to rape); and murders Graham out of spite and jealousy, because she is afraid of falling in love again.
* Sheri S. Tepper both plays this straight and subverts it. Part of the book deals with a dystopian future Earth run by "Fidipur", an agency created to "Feed the Poor" by using much of the Earth's biological productivity and advanced science to create very efficient food wafers that would seem unnatural to modern or premodern people. The population keeps growing and eventually all arable land is needed to make their strange wafers, so the last farms that produce vegetables for human consumption are shut down. A surprisingly long section of the book describes a documentary called "The Last Radish" and a random citizen is selected to have the honor of eating the last natural vegetable while the world watches. The trope is played straight in that natural food is considered very special and exclusive, but subverted in that the radish-eater gives the natural vegetable very poor marks in comparison to his regular ration of nutrition wafers.
* Sheri S. Tepper, is about a repressive matriarchal society. Tepper has a very feminist message in a lot of her work, so this is sort of like "examining

demographics that would lead to men being oppressed in the same way as women".
* Sheri S. Tepper. Likewise various "magical" creatures are also either products of genetic engineering or cyborgs.
* Sheri S. Tepper set in the future, the population produces only one type of food. It is small, squarish, and cracker-like. The artificial colours indicate what vitamins each cracker provides. They are tasteless and textureless (although one of the blues has a slight flavour).
* Sheri S. Tepper. The novel specifically states they are nothing like Earth horses (nor are the creatures they hunt remotely like foxes), but for twisted plot-related reasons the (human) residents of Grass ride the "horses" to go "hunting" anyway.
* Sheri S. Tepper, where everybody has some kind of magical Talent, there is a class of people with this ability. The Shifters are introduced as, essentially, werewolves: clans of people whose Talent is to shift at will between human form and the form of a large predator that is this world's equivalent of a wolf. The sequel trilogy, which has a Shifter protagonist, reveals that they can actually shift into any form imaginable (and frequently hold shape-shifting competitions among themselves) but have a tradition of pretending to outsiders that they each have only one alternate form so that their enemies will underestimate them.
* Sherlock actually being acted upon.) Thanks to Irene's line about "liking detective stories, and detectives," it's not hard to assume she wriggled her way into Scotland Yard on a freelance basis the same way Sherlock did.
* Sherlock". After Moriarty discredits John and Sherlock, they break into a reporter's flat who was going to report the story. Once inside, they just sit on her couch until she comes home, at which point they confront her about her sources.
* Sherlock. After releasing Season 4 in 2017, no word has come of the series since, and the official stance is that it has gone on permanent hiatus, making it all-but-effectively cancelled.
* Sherlock A good example is probably when two little girls want Sherlock to help them find their grandma, because they were told that grandma went to a special place and they couldn't see her.
* Sherlock also admits this in that bloody-awful best man's speech for
* Sherlock also believed John instantly, and was only concerned about how much of the graffiti John would be able to remember, since the human mind is on average only capable of remembering "62%" of what's it's seen. But the above spoiler solved that problem, too.
* Sherlock. Although some of the members use it as a way to write romantic fiction about Holmes, instead. It seems to be half a parody of real-life Sherlockian literary clubs and half a parody of certain parts of the show's fanbase.
* Sherlock and frequently discussed what a modern adaptation of the books would be like. They didn't expect it to become popular and actually had a very small promoting budget during the first series.
* Sherlock and John is, in a way, like a brother to Sherlock, and vice versa.
* Sherlock and Molly seem to think John's pretty cool, and consider him like a big brother, and, after Molly helped Sherlock fake his death, Sherlock consider her to be a cool little sis. And John considers Molly to be a cool little sis, and Sherlock to be a cool little brother, or at least a cool friend.
* Sherlock and Mycroft's parents are played by Wanda Ventham and Timothy Carlton,
* Sherlock", a passing mention of an art exhibition opening on the morning news later becomes a plot point.
* Sherlock (as Mycroft Holmes) dye their hair black. They're both naturally ginger.
* Sherlock. As of the second season opener, "A Scandal in Belgravia", he ascended from cameo to major recurring character.
* Sherlock at first steadfastly believes that emotionless and stoic is the best way to ensure success in his chosen field as a consulting detective, though he later begins to have doubts. His elder brother, however, is adamant.
* Sherlock; at the beginning of "The Great Game", John turns on the TV just as a news story about a Vermeer painting changes to a broadcast about the explosion that has just occurred at Baker Street. The convenient Baker Street story is of immediate relevance to John, but the Vermeer news later turns out to be just as

important.
* Sherlock, at times. However, he awkwardly (and genuinely) acknowledges his friend's bravery after the whole bomb vest thing.
* Sherlock, at which point Mrs Hudson picks up the gun and points it at Sherlock and forces him into the trunk of her car.
* Sherlock begins the series as a severely depressed war veteran, living in government-provided housing without any purpose and implied to be suicidal. At first the audience is led to believe he suffers from PTSD. Later on, however, we discover that John is actually an adrenaline junkie who is struggling to adjust to life without the feeling of constantly being in danger — which leads him to take up with a brilliant but dysfunctional detective, Sherlock Holmes.
* Sherlock. But the end cuts back to Victorian Sherlock and John, and Sherlock speculates on what their lives would be like in a hypothetical future... his descriptions, of course, matching the modern-day adaptation exactly.
* Sherlock) by storing a human head in the refrigerator and eyeballs in the microwave.
* Sherlock: CAM Global News, owned by season three antagonist Charles Augustus Magnussen.
* Sherlock Can Read: A character is praised for making a brilliant deduction, which the character then clarifies was only them noticing the obvious.
* Sherlock Can Read: A character seems to have figured something out improbably, but then it turns out the information was obvious.
* Sherlock Can Read: Someone thinks someone else used great detective work when they didn't.
* Sherlock can't seem to remember Lestrade's first name. (It's Greg.) Then again, he is known to purposefully not learn or forget information he considers irrelevant.
* Sherlock: Case of Evil and the whole scenario is later revealed to have been orchestrated by Moriarty to allow him to continue his evil scheme unhindered by making the world believe he is dead.
* Sherlock: Case of Evil around: always ready to trumpet his triumphs for a sensational headline, but equally ready to tear him him down if he makes a mistake. He is also always ready to attack the police, much to Lestrade's disgust.
* Sherlock: Case of Evil, Inspector Lestrade pales and gags when he pulls back the sheet and sees that Watson has removed Dr. Cruikshank's brain.
* Sherlock: Case of Evil opens with Moriarty being believed dead after he is shot by Sherlock Holmes and falls down an open excavation into the sewer where his body is washed away. Holmes actually uses the phrase word-for-word after he realises that Moriarty is still alive.
* Sherlock: Case of Evil, Professor Moriarty likes to sign his crime with an 'M' concealed during the commission or at the scene, but so subtle that only a genius like Sherlock Holmes will spot it.
* Sherlock: Case of Evil: When the police storm Moriarty's warehouse, Holmes finds Moriarty's cigar sitting in an ashtray with undisturbed ash still on the tip, and he knows he hasn't missed him by much.
* Sherlock: C'mon, did anyone seriously think that when Sherlock committed suicide he had ACTUALLY died? His name is literally the freaking title! Even so, the scene and the scenes following it are still utterly soul-destroying, mostly because of John and his "I was so alone" monologue.
* Sherlock combo, and so addicted to stimulation that he puts bullets in the walls of his own flat when he's bored. After two and a half seasons of this behavior, John has this to say:
* Sherlock contains several examples of details that were accurate in Sir Arthur Conan Doyle's time, but are not accurate for the series' 21st century setting:
* Sherlock didn't make out with Molly immediately after surviving his death.
* Sherlock did this in the second episode. Sherlock concludes that an apparent suicide was in fact a murder, because the left handed victim had been shot on the right side of his head, something which would be rather awkward to achieve with your left hand. What makes this rather silly is that it's actually quite common for

a left handed person to use their right hand while shooting; in fact Watson does it and the previous episode showcased the fact.
* Sherlock doesn't bother denying it, since he doesn't care what other people think about... well, anything.
* Sherlock does this in the first season finale, "The Great Game." In a somewhat unique instance, the perpetrator is using unsolved cases as the bait for Sherlock, forcing him to dig up the truth so that his victims won't be killed.
* Sherlock does this to an art, presumably to make the onscreen chemistry between characters feel more natural.
* Sherlock do this at the end of "His Last Vow" from four simple words:
* Sherlock due to the fact that Sherlock's weirdness gets him into trouble and the like.
* Sherlock ended with Sherlock, John and Moriarty at a swimming pool, surrounded by Moriarty's snipers, with Sherlock's gun aimed at a bomb. The cliffhanger was resolved in the subsequent season.
* Sherlock episode "A Study In Pink", the victim writes out the password for her online phone-tracker, so that the police could track her phone and find the killer. (She didn't manage to get down the last letter, but Sherlock deduces it pretty easily — the harder part is figuring out what they're meant to do with it.)
* Sherlock episode "The Doctor's Wife" for series 6, one which confirmed old fan theories, and contained a general display of awesome, and returned with "Nightmare in Silver" for series 7, the two fandoms have definitely gained a friendship.
* Sherlock episode "The Sign of Three" has two potential murder victims, both of whom are saved by John's medical skills.
* Sherlock falls for an autistic woman named Fiona. Sherlock himself is
* Sherlock: For the first two series, Mrs. Hudson and Molly Hooper served as this to the main cast of protagonists, also consisting of Sherlock Holmes, John Watson, Greg Lestrade, and Mycroft Holmes. Series 3 added Mary Morstan/Watson, John's fiancee/wife, bringing it up to three girls to the team.
* Sherlock," frenzy, when Moffat rather nonchalantly mentioned there had always been a series 3, and they'd planned for that since the beginning of series 2. His fans came dangerously close to a full-fledged mutiny after that.
* Sherlock gets this in-universe in series 3. The audience quickly learns in series 2 that he's not dead, but some of his
* Sherlock Gnomes: According to character designer Gary Dunn, Jamie Demetriou was a scratch voice for Moriarty, but did such a great job on the character that he was kept for the actual role.
* Sherlock Gnomes, among other additional scenes not present in the final film, such as Sherlock and Juliet riding a train to get to Traitor’s Gate, which is also mentioned in the Gnome Sweet Gnome and Juliet Saves the Day! tie-in books.
* Sherlock Gnomes, Irene's bouncer, bodyguard and general enforcer is a gigantic, hulking teddy bear who is missing an eye.
* Sherlock Gnomes, the gnomes use Chinese lanterns as parachutes when they jump from Curly Fu's to the roof of the bus.
* Sherlock Gnomes was distributed by Touchstone, a division of Disney.
* Sherlock Gnomes: When their boat is stranded by the falling water level in the sewer, Sherlock and Watson start using ropes to haul the boat off the floor of the tunnel. Gnomeo and Juliet are confused as to why, but quickly learn it is to get the boat (and them) out of the way of the swarm of rats that is approaching.
* Sherlock. Had she known ahead of time, she would have played the role differently in her previous episodes.
* Sherlock has a 60-minute pilot version of "A Study In Pink", with the idea of this being the first episode of a series of 60 minute episodes. Instead, the BBC, despite loving the pilot, asked for three higher-budget, 90-minute episodes. This led to the pilot needing to be scrapped and a new version of the same story being written. The 90-minute version is considered much stronger than the pilot, as it spends more time establishing the characters, fixes some elements of the sets and plot that didn't work the first time, and also added the "arch nemesis" subplot. Though the pilot version of "A Study in Pink" never aired, it is included in its

entirety on the home release of the series.
* Sherlock has a rather terrifying example. Sherlock has to prove a painting is a fake so Moriarty won't kill his hostage. Sherlock shouts, "Okay, I'll prove it. Just give me time." Moriarty's answer? Making his hostage, a CHILD, count down to his own fiery death. "Ten, nine, eight...."
* Sherlock has been both fictional (e.g. John Watson's a whovian) and real (e.g. John is the son of Captain Jack Harkness, a character on Doctor Who), depending on what universe the fanfiction author is writing in. Additionally, some Whovian fanfiction features the Sherlock characters as real people, or claims that the Doctor is a fan of the original Conan Doyle figures. *Cue Rift crack*
* Sherlock has Bill Wiggins, a heroin addict who doubles as a chemistry genius. The pilot episode introduces Sherlock's "homeless network," who are an obvious stand-in for the Irregulars.
* Sherlock has British actress Haydn Gwynne playing a Czech women. Gwynne is fluent in French and Italian, so she often plays different nationalities.
* Sherlock has four tie-in websites: John Watson's blog, The Science of Deduction (Sherlock's website), Molly Hooper's diary, and Connie Prince's website.
* Sherlock has John and Sherlock fake breaking up to protect John from Moriarty. Slightly different as the two hardly had any contact with each other over the period of time in which they were "broken up"
* Sherlock. He also admits at the end that he is willing to publicly humiliate and ruin people in his newspapers regardless of whether he can actually prove anything he says.
* Sherlock. He breaks his flatmate's computer password to use the laptop ("Mine was in the bedroom"), has stolen more than one of Lestrade's police IDs (he comments that he "pickpocket(s) him when he annoys me"), and has taken the precaution of taking his older brother's ID in case he might ever need it.
* Sherlock. He breaks into the Tower of London, the Bank of England and Pentonville prison, three of the most secure locations in England, in one day, then is apprehended wearing the crown jewels. He's then acquitted, despite being caught red-handed, offering literally no evidence in his favour, not even bothering to have a lawyer and actually admitting he was guilty! This actually has very little to do with his endgame in the episode; it's almost entirely about showing off and making Sherlock look foolish.
* Sherlock - he is heterosexual but "monk-like in his devotion to celibacy" - and that this devotion may not hold out in the future.
* Sherlock himself is sometimes portrayed this way. A self-proclaimed "high-functioning sociopath", he is genuinely fascinated and excited by morbid or disturbing cases, causing John to be occasionally horrified by his callousness. Of course, it's also
* Sherlock Holmes (1932), and conspires with Gore-King to fake the latter's death.
* Sherlock Holmes (1932), Moriarty buys the pet store that backs in to Faulkner's Bank and has his gang tunnel through from the basement into the vault.
* Sherlock Holmes (1932), Moriarty imports a cadre of ruthless foreign killers from New York, Paris, Berlin, and Madrid to help him eliminate Holmes and take over the London underworld.
* Sherlock Holmes (1932), Moriarty kidnaps Alice and holds her hostage to compel Faulkner into giving him the details of the safety deposit boxes and not reporting the robbery from the bank until after he and his gang are well away.
* Sherlock Holmes (1932) to infiltrate Morairty's gang as they tunnel into the bank.
* Sherlock Holmes 1954 episode "The Case of the Careless Suffragette", the title character hires Boris Turgoff, proud anarchist who makes bombs big and small, to build a small bomb for her.
* Sherlock Holmes (2009) a boy, in male dress, and her impressive talent is carrying this off well enough to fool Holmes.)
* Sherlock Holmes (2009). Almost everybody believes Lord Blackwood actually has magical powers, and even Watson considers the possibility. Holmes himself doesn't completely rule this out, but he insists on exhausting all other more mundane

possibilities first. He investigates several of Blackwood's labs and magical rituals, and in the end it's revealed that Blackwood doesn't have any such powers at all.
* Sherlock Holmes (2009) and therefore marking out a pentagram, and later a cross, with the murders.
* Sherlock Holmes (2009), a temporary version is used when Lord Blackwood is talking to Holmes in his cell. He's standing just out of the light, so that the areas around his eyes are completely shadowed and all that is visible is the evil glint.
* Sherlock Holmes (2009) between Holmes and Blackwood takes place atop the incomplete Tower Bridge.
* Sherlock Holmes (2009), but is not quite an example of the trope in that rather than being a futile emotional reaction, it's a rather clear-headed attempt at protecting his colleagues: Watson realises he has triggered a grenade and in the few seconds before it explodes has the presence of mind to remember Holmes and Irene Adler will be on his heels, and turns to warn them with a gesture and a shout to keep back. Holmes promptly obeys the gesture and is therefore standing several meters away from the centre of the explosion that injures Watson.
* Sherlock Holmes (2009), but with Wing Chun boxing and swordfighting introduced (the choreographer even called it "neo-Bartitsu").
* Sherlock Holmes (2009) by her wrists by Blackwood. To compensate for the pressure, Watson had to put her up on his shoulders to lessen it.
* Sherlock Holmes (2009) cuts between Sherlock's investigations and the many unnatural killings committed by the villain, all without revealing how or why he committed the murders.
* Sherlock Holmes (2009) during the first fight scene, when Sherlock spots a mook coming towards him with a revolver and uses some fancy martial arts technique to maneuver the mook he is currently fighting into taking the bullet for him.
* Sherlock Holmes (2009) focus on large action set pieces where Holmes and Watson must battle various villains for their lives. Though Watson has always been a former soldier and Holmes is a martial artist, the detectives do very little fighting over the course of their sleuthing in the original stories.
* Sherlock Holmes (2009) for drinking a bottle of a chemical intended for use in eye surgery. The sequel has a similar line when Holmes pours himself a glass of formaldehyde. Subverted in the fact that Holmes knows perfectly well what he is drinking.
* Sherlock Holmes (2009) has a blade made of glass hidden in his sleeve. He attempts to stab Watson with it in the opening scene of the film, but Holmes shatters it with a truncheon.
* Sherlock Holmes (2009) has Sherlock and Dr. Watson, with the twist that Sherlock, the main character, is pretty much the foil.
* Sherlock Holmes (2009) has the tension between Mary (who's willing to share) and Holmes (who isn't) both wanting Watson at its center.
* Sherlock Holmes (2009) has trouble saying that a witness is cata... cata... ("Catatonic, sir.").
* Sherlock Holmes (2009) having no interesting cases. Watson tries to get him interested in some cases, only for Holmes to brush him off having already solved them with the information in the letters alone.
* Sherlock Holmes (2009). He is less Watson-y than Watsons from almost any other adaptation and shows intuitive and deductive skills which he picked up from his time working with Holmes. This is truer to the original Watson: a skilled and intelligent medical practitioner, decorated war veteran, and good man in a brawl.
* Sherlock Holmes (2009), Holmes claims that experimenting with one of the Hermetic rituals used by the Temple of the Four Orders has allowed him to reconcile nearly 2000 years of theological disparity... unfortunately, there's a madman currently trying to destroy parliament and have himself declared supreme ruler of the British Empire, so it's a story for another time.
* Sherlock Holmes (2009), Holmes gets one of these when he's stuck on solving the case. He also comes across Lord Blackwood's police cell which is covered in occult

scribblings (given Blackwood's M.O., this was likely done deliberately to freak people out).
* Sherlock Holmes (2009), Holmes is imprisoned, and Lestrade hurries to get him free before he has to fight off the entire penitentiary of criminals. As Lestrade arrives in the prison yard, he sees a crowd of unruly thugs gathered around Holmes... who is delivering a punchline for the joke he was telling: 'To which the barman says, "May I push in your stool?"' Having charmed the prisoners with his jokes, Holmes leaves in peace.
* Sherlock Holmes (2009), Holmes makes a habit of mentally running through the intended physical effects of a series of precise blows to an opponent, just before he actually makes his attack.
* Sherlock Holmes (2009), Inspector Lestrade and the police arrive in time to arrest the villain and his mooks, after Holmes and Watson have defeated the mooks and unmasked the villain.
* Sherlock Holmes (2009). It takes a couple of minutes for the drugged wine Irene Adler feeds him to take effect.
* Sherlock Holmes (2009) Later Irene Adler pulls open a door to again find a Holmes fiddling with his lockpicks on the other side.
* Sherlock Holmes (2009), Lord Blackwood has Irene Adler shackled to an assembly line with a bandsaw blade designed to saw pig carcasses in half.
* Sherlock Holmes (2009): Lord Blackwood is in prison awaiting his hanging and he requests the company of Holmes.
* Sherlock Holmes (2009), Lord Blackwood kills his father in the bathtub through the use of a paralytic activated by Sir Thomas's ring.
* Sherlock Holmes (2009), Lord Blackwood, whose father notes at one point has been followed by death his entire life, is also followed by a rather sinister black bird.
* Sherlock Holmes (2009): Lord Henry Blackwood, who attempts to seize control of the British Empire.
* Sherlock Holmes (2009), one of Lord Blackwood's men attempts to sneak up on Holmes, only to be ambushed and put into a choke-hold by Watson. As Sherlock grabs and holds the man's nose to keep him from breathing further, Holmes and Watson have a rather pleasant conversation.
* Sherlock Holmes (2009) one of the politicians who supports his coup, claims that Blackwood will be a strong shepherd for the weak masses.
* Sherlock Holmes (2009). Sherlock barely prevents Watson from running into a pane of glass at throat-height. When asked how he could even see it, he replied that it was because he was looking for it.
* Sherlock Holmes (2009), Sherlock engages in a pit fight in a dingy pub and eventually knocks his opponent through the wood wall. He collects his winnings and leaves some of it on the bar counter, apparently as payment for the wall and the extra bottle he takes from the bar.
* Sherlock Holmes (2009) should have died in the explosion that Holmes had to run away from to survive.
* Sherlock Holmes (2009)'s Sursum Ursa dressed up (and did the review) as Holmes and Watson.
* Sherlock Holmes (2009) takes place on London's half-built Tower Bridge.
* Sherlock Holmes (2009) the pillow, leading to an awkward moment when he tries to tell that to the maid who finds him.
* Sherlock Holmes (2009) tries to pass himself of as a sorcerer protected by Black Magic; Holmes deduces an explanation for every trick he performs derived from a combination of science and theatrics. Holmes also notes however, that Blackwood has indeed actually performed the dark rituals exactly as they were described in religious texts, so perhaps Blackwood had better hope that none of it was real after all (otherwise, he will have quite a price to pay when the bill on his eternal soul comes due).
* Sherlock Holmes (2009), twice in the same brawl first Sherlock and then the other guy ask (and are granted) a second to catch his breath and get his bearings.
* Sherlock Holmes (2009) uses this trope. The Detective does this almost

constantly—he doesn't even wait until the end of the film! This is because this is how Holmes' mind works—he is constantly analyzing things to their conclusion.
* Sherlock Holmes (2009): Watson grabs a clipboard to infiltrate a factory, briefly acting like an overseer while Holmes, carrying a barrel, plays the common worker. They do this without exchanging words, implying this is a trick they've used before.
* Sherlock Holmes (2009) Watson say "I'm a doctor" to the guy he has in a chokehold. He also looks better at fighting than Holmes is. Makes sense as Watson is a trained soldier, and Holmes only really gets amazing when he's had a chance to calm down and analyze his opponents carefully.
* Sherlock Holmes (2009), when the American ambassador leaps out of a window while on fire, landing in the horse-drawn carriage below.
* Sherlock Holmes (2009) where he was shot without blur, but she and her surroundings were slightly out-of-focus.
* Sherlock Holmes (2009) who wants to impose a new order of his making over the people of Britain. The actual answer is more complex than it at first seems.
* Sherlock Holmes (2009) with Holmes and Irene Adler. Apparently she's the only woman who's ever been able to outsmart him. Twice.
* Sherlock Holmes a #221, which is no doubt why Doyle chose that number.)
* Sherlock Holmes, a B-52 flying overhead dropped a load of bombs, and the butler was crushed by rubble. Then Holmes realized the truth; as he told Dr. Watson: "We're in the wrong bloody house!"
* Sherlock Holmes about her and her friend Charlotte, and has become "internet famous. A little bit."
* Sherlock Holmes accidentally not pulling his punch, and hitting Lupa in the face; causing him to immediately start apologizing profusely.
* Sherlock Holmes: A Game of Shadows. After being injected with adrenaline a dying Holmes suddenly up and starts babbling about a nightmare involving Watson and Mary at the restaurant with a donkey wielding a fork.
* Sherlock Holmes: A Game of Shadows and has issues with personal hygiene. Fully used to his brother's eccentricities, Watson isn't insulted.
* Sherlock Holmes: A Game of Shadows as he tortures his nemesis with a meat hook.
* Sherlock Holmes: A Game of Shadows as part of a carefully elaborate plan to spark a world war in 1891.
* Sherlock Holmes: A Game of Shadows, causing many a headache for execs at WB.
* Sherlock Holmes: A Game of Shadows, during the climax both Watson and Simza have to find Simza's brother before he can go through with an assassination plot, while Sherlock is out of the room. They've already deduced that the assassin is going to be disguised as one of the guests, and even Simza has little chance of spotting any recognizable markings. However, Watson figures out that rather than futilely looking for physical evidence, they should be looking for something that someone in the assassin's position wouldn't have or be unable to produce: spontaneous reaction. Watson then causes a loud commotion that draws the attention of everyone nearby, but the assassin sticks out by not reacting at all, since he's too caught up in his performance as a calm diplomat to react like a normal person.
* Sherlock Holmes: A Game of Shadows features an extended battle on a train, culminating with one Mook accidentally dropping a grenade without a pin into a bag full of grenades. The poor bastard has enough time to look up at his mate and wince.
* Sherlock Holmes: A Game of Shadows gun at some point. Watson also picks up an early LMG and uses it.
* Sherlock Holmes: A Game of Shadows has been replaced by an impostor when Watson deliberately knocks a tray of glasses over. The fake is the only one who doesn't turn and look, being too enveloped in his role to produce a spontaneous reaction.
* Sherlock Holmes: A Game of Shadows, Holmes diagnoses Professor Moriarty with "acute narcissism, a complete lack of empathy, and a pronounced inclination toward moral insanity." As usual, he's spot-on.
* Sherlock Holmes: A Game of Shadows, Holmes gives Simza Heron a fortune reading

with her own cards that ends with a Devil card, to inform her that her brother is working for Moriarty.
* Sherlock Holmes: A Game of Shadows However, the use of CPR at all in this scene is still an anachronism; it wasn't invented until the 1950s.
* Sherlock Holmes: A Game of Shadows: Irene Adler arranges a meeting with Professor Moriarty in a crowded restaurant, implicitly so that they can have a civilized conversation without anybody trying to kill anybody. At the end of the conversation, Moriarty casually reveals that everybody else in the restaurant is in his pocket, and there's nothing to stop him from killing her if he wants to.
* Sherlock Holmes: A Game of Shadows, it seems Holmes is right as usual.
* Sherlock Holmes: A Game of Shadows. Later when it looks like Holmes died of his injuries, Watson gives him the shot, reviving him and waking him from an apparently nightmarish fever dream involving a pony.
* Sherlock Holmes: A Game of Shadows, Moran is credited as a hugely proficient rifle marksman for making a shot over 650 yards with a 7-8 miles per hour side wind. This is shown in a flashback, which shows a dark night with very harsh wind conditions. However, a 7-8 miles per hour wind would barely be perceptible, and the wind conditions shown would be pretty in-line with a 7-8 metre per second wind speed.
* Sherlock Holmes: A Game of Shadows, Moriarty actually places a fur coat around Holmes' shoulders when he sits down for their chess game.
* Sherlock Holmes: A Game of Shadows: Mycroft Holmes, as an employee of the British government, isn't allowed to say that France and Germany are on the brink of war, but he can say that two prominent European countries are preparing for war with each other and the main languages spoken in those two countries are French and German.
* Sherlock Holmes: A Game of Shadows, one such newsboy appears shouting "Bombing in Strausbourg! Read all about it!" in the very beginning.
* Sherlock Holmes: A Game of Shadows, proceeds to swing Holmes around on it, tugging on him and twisting around the arm to which the violated shoulder is attached; his motivation for doing this seems to be half to get information and half just to prove that Holmes is his bitch.
* Sherlock Holmes: A Game of Shadows, Professor Moriarty makes it a habit of killing employees who are no longer useful so they can't be traced back to him.
* Sherlock Holmes: A Game of Shadows, seconds before the explosion happened). The explosion covered up the shooting and hid the true motive for the attack.
* Sherlock Holmes: A Game of Shadows, Simza's assassin hides himself in this way. Works because he is described by Holmes as a Cossack, renowned for their acrobatic talents.
* Sherlock Holmes: A Game of Shadows, the soldiers at Meinhard's weapons factory use Gatling guns with the big Broadwell drums to shoot at Holmes and his crew as they flee.
* Sherlock Holmes: A Game of Shadows, Watson uses this to find Moriarty’s assassin in the climax; the guy has spent so much time perfecting his disguise as a partygoer that the acting comes naturally to him... until Watson does something completely random (knocking a bunch of drinks to the floor for no reason). With his rigid script broken, the assassin has to actually think about a response on the fly and promptly freezes up, allowing Watson to identify him.
* Sherlock Holmes: A Game of Shadows. When Holmes and Moriarty have a discussion about Moriarty's assets, Moriarty claims that he's rather fond of Switzerland. They know how to respect a man's privacy there, especially when he has a large personal fortune.
* Sherlock Holmes: A Game of Shadows, with plastic surgery involved for the "replace" part.
* Sherlock Holmes always seem to end up being extremely close friends in real life. Casting for modern adaptations mainly focused on the chemistry of the two leads so they would invoke this trope.
* Sherlock Holmes and Doctor Was Not chooses to do this when he rejects Herbert West's chemical immortality in "The Adventure of the Reckless Resurrectionist".

Watson hopes he will someday be able to join Holmes.
* Sherlock Holmes and Doctor Was Not: In "The Adventure of the Madman", author Nancy Holder claims the story is transcribed from phongraph cylinders found in the effects of one of her ancestors, Mary Holder, who is a major character in the story.
* Sherlock Holmes and Doctor Was Not: In "The Adventure of the Madman", Moriarty sprinkles powdered Devil Foot Root on the wood Dr. Seward is burning to heat his asylum: hoping to send the doctor mad so no one will ever believe there was a patient called 'M'.
* Sherlock Holmes and Doctor Was Not: In "The Forlorn Death of Sally at the Crossroads", Holmes has to clear Doc Holliday from a spurious charge of murder.
* Sherlock Holmes and Doctor Was Not: In "The Locked Cell Murder", Amelia Van Helsing enters the story by leaping through the skylight of a warehouse to save Holmes from a gang of cultists.
* Sherlock Holmes and Doctor Was Not: In "The Locked Cell Murder", Holmes and Dr. Amelia Van Helsing investigate when a convicted murderer is found strangled in his locked cell on death row two days before he was due to be executed.
* Sherlock Holmes and Doctor Was Not: In "The Sign of Two", Holmes rubs a pencil over the top sheet of Dr. Jekyll's notebook and is able to bring up some of his notes: enough to give him an indication of what he is working on.
* Sherlock Holmes and Doctor Was Not is explaining the odd actions of the victim and comments that because commercial cosmetics are associated with prostitutes and actresses, respectable ladies wishing to enjoy the benefits of makeup often attempt to make their own.
* Sherlock Holmes and Doctor Was Not was in fact instigated by her spymaster Sir Francis Walsingham to allow him to continue his crackdown on Papists.
* Sherlock Holmes and Doctor Was Not, who tartly observes that what Dee requires is not the Angel of Truth, but rather the Angel of Deduction. Throughout the adventure, Dee remains convinced that Holmes is an angel.
* Sherlock Holmes and Dr. Watson decide to go on a camping trip. After dinner and a bottle of wine, they fall asleep in their tent. Some hours later, Holmes awakes and nudges his faithful friend.
* Sherlock Holmes, and in "the Bruce-Partington Plans" they break into a spy's apartment (admitting as much to the police officer with them, though he doesn't raise a fuss considering the diplomatic implications).
* Sherlock Holmes, and it becomes pretty clear that she's not. It's admiration, not attraction, and even Watson — narrating in hindsight — admits, "It was not that he felt any emotion akin to love for Irene Adler."
* Sherlock Holmes and it still wasn't enough to keep the fanbase from howling for more.)
* Sherlock Holmes and Professor Moriarty, or between Mountain Dew and Mello Yellow.
* Sherlock Holmes and says that a single sign of affection from Holmes is worth all the grief he puts up with.
* Sherlock Holmes and the Deadly Necklace, Blackburn uses his dying strenth to scratch the letters 'M O R' into a table with his wedding ring. The full word he was going for was 'MORIARTY'.
* Sherlock Holmes and the Deadly Necklace, Moriarty's chauffeur is a hulking brute named Charles who acts as Moriarty's enforcer.
* Sherlock Holmes and the Deadly Necklace, Moriarty's gang steals the necklace while it is being transported in a police van from Scotland Yard to the auction rooms.
* Sherlock Holmes and the Deadly Necklace plays up the idea of Sherlock Holmes as a master of disguise, with Holmes donning multiple disguises over the course of the movie.
* Sherlock Holmes and the Deadly Necklace, The Hare and Eagle is a pub that is apparently a gathering place for the sweepings of the streets of London.
* Sherlock Holmes and the Deadly Necklace, Watson's face is comically blackened while he is listening at the chimney at the Hare and Eagle, and Moriarty lights a fire in the fireplace.

* Sherlock Holmes and the Deadly Necklace. When Charles pats him down, he pulls a large number of knives out of his pockets.
* Sherlock Holmes) and the fact that powdered opium was put in a dish spicy enough to hide its taste. Both point at an inside job, because a dog would not have kept silent had it sensed an intruder, nor could an outsider have arranged for a spicy dish to be served on that particular night.
* Sherlock Holmes and the far-reaching deductions based on attention to seemingly trivial details.
* Sherlock Holmes and the Horror of Frankenstein: During the fight in the graveyard, Watson sets fire to the monster by flinging his oil lantern at it; causing the monster to flee in panic.
* Sherlock Holmes and the Horror of Frankenstein. He chisels the creature free and has it shipped back to England still encased in a block of ice.
* Sherlock Holmes and the Horror of Frankenstein he sets the electrical equipment in his lab to overload and blows up his castle in an attempt to take Holmes, Watson and the monsters with him.
* Sherlock Holmes and the Horror of Frankenstein, Holmes is first alerted to the case when a string of grave robberies escalates to murder. He is further intrigued when he learns that all of the graves belonged to women of noble lineage, and that only the bodies were taken: leaving behind the valuables, and even the clothes the bodies were dressed in.
* Sherlock Holmes and the House of Fear, Nigel Bruce's caricatured Watson is hustled out by a constable who does not believe he is Dr. Watson. "And I'm Mrs. Miniver!"
* Sherlock Holmes and their conversation starts with "You already know what I'm going say," "You know what I'm going to answer to that." (Then they have the conversation out loud anyway for the reader's benefit.)
* Sherlock Holmes and the Leading Lady, set in Vienna during the last years of Franz Josef's reign, with Morgan Fairchild as Irene Adler.
* Sherlock Holmes and then to definitively resurrect the character in "The Empty House" for another 20 years of adventures. However, most of the iconic cases were written in the early era, and later stories often suffer from a lack of continuity.
* Sherlock Holmes and the Secret Weapon and hidden in the false bottom of a sea chest. When he is rescued by Watson and Lestarde, the first thing he does when his hands are untied is rub his wrists.
* Sherlock Holmes and the Secret Weapon Holmes deliberately gets himself captured so Moriarty won't get Professor Hoffner, goading Moriarty into using an agonizingly slow death trap with a way for Watson and Lestrade to find him, and setting a trap for Moriarty beforehand.
* Sherlock Holmes and the Secret Weapon, Holmes receives an envelope that is supposed to contain a coded message from Dr. Tobel, containing vital information regarding the bomb sight. However, when he opens the envelope, he finds the coded message has been replaced by a taunting note from Professor Moriarty.
* Sherlock Holmes and the Secret Weapon. It even comes with a trap for anyone who tries to follow him through it.
* Sherlock Holmes and the Secret Weapon makes a sly reference to Holmes' cocaine habit. Holmes, captured by Moriarty and stalling for time, suggests to Moriarty that instead of just shooting him, he should try something "more creative" —like inserting a needle into his vein and slowly drawing out all of his blood. In response to this suggestion, Moriarty snidely quips:
* Sherlock Holmes... and the TV shows... and the occasional graphic novel....
* Sherlock Holmes and wanted to write historical novels, so he had Holmes and his nemesis Moriarty die at the end of "The Final Problem". He did try to ignore the backlash caused by the move, and was successful for a decade, before returning to Holmes after said historical novels failed to sell.
* Sherlock Holmes and Watson (before the latter got married and moved out; and then again for a few years after his first wife died).
* Sherlock Holmes. And when you consider all the TV shows and movies based on them, plus the ones inspired by them. The Guinness Book of World Records recognizes

Sherlock Holmes as the most portrayed fictional character in movie history.
* Sherlock Holmes a random stranger who happens to be from his home country, nobody would buy it.
* Sherlock Holmes' arch-enemy from the short story "The Final Problem." Holmes describes that, though Moriarty "smiled and blinked", there was something about the Professor's sunken eyes that made Holmes, a man who was used to danger, very glad to have a revolver with him.
* Sherlock Holmes arguably deserves his own sub-section of this trope, in that one of his shticks was that he could follow a client or a suspect anywhere in Victorian London due to his "
* Sherlock Holmes as a Nonconformist clergyman in "A Scandal in Bohemia" and an as an old Italian priest in "The Final Problem".
* Sherlock Holmes as far as mystery fiction and modern audiences are concerned.
* Sherlock Holmes at Stepney, personally inspected by Moriarty. Holmes finds it easily escapable.
* Sherlock Holmes, basically makes Holmes and Watson this for Van Helsing’s team of vampire hunters in the original novel. The core theme of the novel is that Dracula was fighting Holmes and Watson when he wasn’t dealing with Van Helsing and his allies, Holmes thwarting Dracula’s attempt to travel to America after his efforts in London have come to an end before leaving Van Helsing to track him back to Transylvania.
* Sherlock Holmes (BBC Radio) radio play "The Case of the Determined Client," the client tampers with a crime scene to make it look as though her father had been murdered outright, rather than starting the fight with the man who killed him. When the police don't even notice her hints, she calls in Sherlock Holmes, who naturally sees not only the evidence she'd left but that she was the one who left it. She ruefully admits that she should have known better.
* Sherlock Holmes (BBC Radio), which began in 1989, continued until 1998.
* Sherlock Holmes bears the "Boobus Brittanicus" nickname. However, the original Dr. Watson also had moments. In "A Study in Scarlet", he unknowingly mocks an article he reads in a magazine to Sherlock Holmes . . . the article's author. In "The Disappearance of Lady Frances Carfax", he arrogantly ignores Holmes' request to describe a suspect's ear and fumbles the case so badly that Holmes has to go in person to save the situation. Watson similarly performs poorly in "The Case of the Solitary Cyclist". While generally responsible and competent in "The Hound of the Baskervilles", Watson begins by pridefully making a series of deductions on Dr. Mortimer with reference to his cane . . . all of which were incorrect, as pointed out by Holmes.
* Sherlock Holmes between Holmes and a drunken ruffian, the opening backhand obviously misses and slightly later one of Holmes' punches is obviously aimed below the chin. However, the fight is otherwise competently staged.
* Sherlock Holmes books, and in most other adaptations, Toby is a bloodhound, but in the Disney movie, he is a Basset hound.
* Sherlock Holmes, but as we discover in "The Adventure of the Empty House", he didn't actually die.
* Sherlock Holmes, but Holmes believes the sender managed to get rid of him and escape.
* Sherlock Holmes calling a doctor "who goes wrong" the "first of criminals" in "The Adventure of the Speckled Band". (Ironically the doctor in question, Grimesby Roylott, doesn't use his medical expertise so much as his knowledge of exotic animals and snakes; he gets away with murdering one of his stepdaughters because no one in England recognises the symptoms of the snake's poison or finds the spot where it bit her.)
* Sherlock Holmes canon consists of 60 stories over the course of 1887-1930.
* Sherlock Holmes canon. He also received a very brief mention in a couple of the later canonical tales.
* Sherlock Holmes canon includes "The Adventure of the Blue Carbuncle", a story about a stolen gemstone, a man down on his luck, a Christmas goose, and forgiveness. The story is actually set two days after Christmas, but pretty much

every adaptation is set on Christmas Eve so that the story can end on Christmas Day.
* Sherlock Holmes can solve any case, no matter how bizarre, and can identify a person by a strand of hair inside a hat! And right so inhumanly often. (People tend to forget the cocaine addiction and original shut-in nature.)
* Sherlock Holmes character models for him and Watson. Whether this means the first five games in the series were also canonically connected is less clear, but the announcement of the deliberate reboot is the first official word on the subject at all from the developers.
* Sherlock Holmes, citing, among other things, the season (Christmas) as a reason for mercy. And while he chides Watson for embellishing and dramatizing the cases, he himself will admit to a flair for theatrics when involved in cases, and when he tries to write an account of one of his cases himself, concedes that the dramatic elements are necessary to make the work engaging to an audience.
* Sherlock Holmes commit such an embarrassing fashion faux pas as to wear an outfit for the countryside, a deerstalker, and an Inverness cape, in the city.
* Sherlock Holmes, complete with the illustrations by Sidney Paget and his colleagues.
* Sherlock Holmes: Consulting Detective games on their IMDB profile, as Sherlock Holmes and Dr. Watson respectively.
* Sherlock Holmes: Consulting Detective. You're given props like a map and a directory to consult, but not a proper game board or tokens, since all the players are cooperating to solve the case.
* Sherlock Holmes. Dedicated fans use the conceit that Conan Doyle was merely Dr. Watson's literary agent, from whence comes the name of this trope. So basic to the Sherlockian fandom that you can go to a meeting of Sherlockians and never hear Conan Doyle referred to by any other name than "The Literary Agent". But note that Dr. Watson himself claims this to be the case — and who are you going to believe: a real-life doctor and veteran of the War in Afghanistan (three thousand years and counting!), or some obscure literary agent?
* Sherlock Holmes deliberately wrote them like this so that readers would not quit following the series just because they had missed a story or two.
* Sherlock Holmes designed to engage Holmes' love of mysteries. It is a trap intended to bring him and Watson to Tunguska on that day at that time. When Holmes realizes this, he and Watson run for their lives, barely making it out alive.
* Sherlock Holmes diverted, even when the body is starving or hemorrhaging.
* Sherlock Holmes, during "A Scandal in Belgravia", solved a case via webcam, which gave him a few quick glances at the crime scene. While wearing nothing but a bedsheet.
* Sherlock Holmes ends up fighting Moriarty near a Swiss cataract is because Holmes' plan involved taking out all Moriarty's operation in a single stroke, even anticipating Moriarty following him to gain personal revenge.
* Sherlock Holmes, especially if you consider what he's like when he isn't a detective.
* Sherlock Holmes, even without the admonishment. Prior to the development of chemical assays for glucose in urine, doctors really did detect it in this way. The "mellitus" in "diabetes mellitus" means "honey-flavored."
* Sherlock Holmes example), so another fictional detective could have been the catalyst, or Holmes could have been created with a different name.
* Sherlock Holmes Faces Death, Holmes sets up a human chess game to decipher a clue.
* Sherlock Holmes fanfictions Watson actually uses the word sesquipedalian to describe Holmes.
* Sherlock Holmes figure out to save the world, when he is actually just stealing food, valuables, money, and, not least, alcohol from people.
* Sherlock Holmes film when Watson accused a man of murder only to find he'd stolen a teapot.
* Sherlock Holmes, for example), until you discover that the titular box contained a couple of severed ears.

* Sherlock Holmes, from professional novels to amateur fanfics, has this crop up between Holmes and Irene Adler, to varying degrees of intensity and success.
* Sherlock Holmes give us "The Veiled Lodger", who is described as this:
* Sherlock Holmes, go on a camping trip. After a good dinner, they retire for the night, and go to sleep. Some hours later, Holmes wakes up and nudges his faithful friend. "Watson, look up at the sky and tell me what you see." "I see millions and millions of stars, Holmes" replies Watson. "And what do you deduce from that?" Watson ponders for a minute. "Well, astronomically, it tells me that there are millions of galaxies and potentially billions of planets. Astrologically, I observe that Saturn is in Leo. Horologically, I deduce that the time is approximately a quarter past three. Meteorologically, I suspect that we will have a beautiful day tomorrow. Theologically, I can see that God is all powerful, and that we are a small and insignificant part of the universe. What does it tell you, Holmes?" Holmes is silent for a moment. "Watson, you idiot!" he says. "Someone has stolen our bloody tent!"
* Sherlock Holmes Greek to smuggle tidbits out during the conversation.
* Sherlock Holmes had him played by the somewhat pudgy Nigel Bruce, setting a precedent followed by many subsequent adaptations.
* Sherlock Holmes has a story where an old man takes a "youth serum" extracted from monkeys, which also gives him simian traits like climbing trees and annoying the dog.
* Sherlock Holmes has Holmes and Watson in Germany with Sigmund Freud pursuing a villain. During the chase, the German police meets them and immediately announces that the constables are to be put at Holmes' disposal to catch the criminal and the Detective quietly mutters "No prophet is accepted in his own country."
* Sherlock Holmes has Sherlock Holmes and his Baker Street Irregulars, right on schedule. They assist him in legwork and small information gathering.
* Sherlock Holmes has suffered several injuries, mainly one to his shoulder in
* Sherlock Holmes has the "rich guy, common girl" romance with the Prince of Bohemia and Miss Irene Adler. Used to show how superior the resourceful and clever Miss Adler is to her 'superior':
* Sherlock Holmes have a case, because otherwise his mind will burn out like a powerful engine running without a load. Played straight with tobacco: he famously calls one case "quite a three-pipe problem" and stays up all night smoking to solve it.
* Sherlock Holmes have a far more complicated time of it — with an entire three-part finale to work through their relationship. They do end up saying their vows, though with the knowledge that Beth will be leaving for her own time soon.
* Sherlock Holmes have "a system" — at least, he can swiftly lay hands on any document he needs — and his accumulated bric-a-brac at least isn't the sort of stuff that decomposes.
* Sherlock Holmes. He had avoided his old love for fear of inspiring her pity for many years.
* Sherlock Holmes. He opens the door to 221B Baker Street only for a body to fall at his feet, which he immediately diagnoses as being assassinated by curare poisoning. The 'corpse' then complains that he tripped over the step.
* Sherlock Holmes He's a doctor scarred by the war in Afghanistan! He's a substance-abusing dilettante private consulting detective! They Fight Crime!
* Sherlock Holmes, he's descended from country squires, and he has an older brother who's even cleverer than he is.
* Sherlock Holmes He trusts Watson is watching his back and trusts no one else so implicitly. Holmes also appreciates his friend for giving him an insight into how a normal person would interpret a situation.
* Sherlock Holmes him, but he comes back eventually, his love recognizes him, and the false husband dies of a stroke on learning of it.
* Sherlock Holmes His killer Patrick Cairns also counts, being one of Carey's crew from his whaling days and whose own skill with harpoons saves his life when Carey tries to cut his throat.
* Sherlock Holmes, Holmes, after having replied indifferently to Alice's asking

whether he cares for her at all, takes her hand gently, confesses that he does care for her, and is finally moved to embrace her protectively.
* Sherlock Holmes, Holmes and Watson argue that the eponymous blackmailer should accept a lesser sum from their client, as it would bring him no profit to ruin her reputation. Milverton however says that he has a number of other people that he's blackmailing (or will blackmail in the near future), and her public disgrace will only increase their willingness to pay.
* Sherlock Holmes: Holmes does this to Watson several times, each time with the explanation that he needed Watson to behave as though something was absolutely true when it wasn't.
* Sherlock Holmes. Holmes even acknowledges Watson's importance in providing him with critical insights, saying, "...you are not yourself luminous, but as a conductor of light, you are unparalleled!"
* Sherlock Holmes, Holmes insists that all of the incredibly successful criminals are well-rounded, usually in the aristocratic arts. His nemesis Professor Moriarty definitely fits the bill.
* Sherlock Holmes. Holmes is forced to agree with the criminal that it's not actionable, but does intend to give him a horsewhipping. When the man escapes, Holmes lets it go by saying that the criminal will go from crime to crime until he lands in the dock, and to destroy the young lady's illusions would serve no purpose.
* Sherlock Holmes, Holmes is trapped in a burning building. They quickly cut to him back at Baker Street, explaining that he survived because, as everyone knows, he's indestructible.
* Sherlock Holmes, Holmes, while complaining about the heat wave currently making London miserable, expresses gratitude for hat brims. He notes that his paleness makes him vulnerable to sunburn, which makes him look undignified.
* Sherlock Holmes. Hopkins probably counts as well, though he is more of a Protegé on the Force.
* Sherlock Holmes". However, he and his fellow convicts rebel and seize control of the ship before they reach Australia.
* Sherlock Holmes". However, in this case, he uses the blotting paper to obtain the reverse message, as the writer had used a pen.
* Sherlock Holmes if Watson had died. Watson even comments that it was worth getting shot just to see Holmes acting so uncharacteristically emotional.
* Sherlock Holmes: In "A Case of Identity", Holmes figures out the identity of the wrongdoer — who became engaged to his stepdaughter under a fake identity and then staged the disappearance of his other self so that she wouldn't move out of his house and thus deprive him of her share of her mother's wealth- who is very quick to point out that he hasn't broken any law.
* Sherlock Holmes, in almost all his incarnations, has nearly superhuman powers of deduction.
* Sherlock Holmes: In "His Last Bow", Holmes has been posing as an Irish-American spy for the Germans for some time, feeding them a great deal of false information, meaning the German navy is facing English ships that are faster and better-armed than what they're expecting. Among other things.
* Sherlock Holmes. In it Holmes (played by Christopher Plummer), who remains characteristically Stoic after watching the first four corpses the Ripper leaves behind, starts to show signs of this when he sees what the Ripper did to Mary Kelly, whom he swore to protect moments before her death and finally breaks down in front of Watson over the realization that even though he has figured it all out, the cold bastards behind it will never be punished and all the people they have wronged will keep suffering.
* Sherlock Holmes, in most of the later stories he's shown to be a much more well-rounded person with deep knowledge on a variety of topics.
* Sherlock Holmes (in normal clothes but clearly referencing Holmes), had him suggest that a play where a Quarterback's pass was tipped by an opposing defender, only to land in one his teammate's arms and be easily run in for a touchdown, may not have been a fluke.

* Sherlock Holmes in "Sign of the Four" has committed various acts of murder and robbery, which he tells of in detail - and still has much of the reader's sympathy. He has a strong loyalty to his three co-conspirators; also, much of his story takes place in a quite brutal penal colony - and of course, in this situation, the reader tends to side with the prisoner against the guards.
* Sherlock Holmes in the 22nd Century by the use of future technology.
* Sherlock Holmes in the 22nd Century episode "The Empty House": Sherlock realizes that Moriarty had staged his death when the two seemed to fall into an energy field. Both did fall at the same time, but Holmes managed to catch himself on a ledge and then threw a rock at the energy field. The fact that the impact on the field was simultaneous told him that Moriarty did the same thing.
* Sherlock Holmes in the 22nd Century had New London as the capital of Britain. We were never told what had happened to the old one.
* Sherlock Holmes in the 22nd Century has the new Baker Street Irregulars: soccer player Wiggins, the Eliza Doolittleish Deidre, and the paraplegic Tennyson (who communicates through electronic beeps only Holmes seems to comprehend).
* Sherlock Holmes in the 22nd Century: In "The Five Orange Pips", things seem to point toward the poisoning victim's shifty-looking brother; moments after Watson becomes the first to voice the suspicion, the brother is poisoned too.
* Sherlock Holmes in the 22nd Century is given a pretty elegant yet menacing baritone.
* Sherlock Holmes in the 22nd Century simply by paying attention to his choice of language and dress.
* Sherlock Holmes in the 22nd Century stories, and also a major fan of the master detective in general).
* Sherlock Holmes in the 22nd Century: The tech saboteurs in "The Five Orange Pips" were opposed to 'unnatural' technology and didn't care how many lives were damaged by their quest to destroy it. You can tell they were hardcore because they used only natural plant-derived poisons to murder their opponents.
* Sherlock Holmes in the 22nd Century uses painfully obvious CGI to animate the futuristic city whenever there are no characters shown.
* Sherlock Holmes in the 22nd Century who has no use of his legs. That hardly stops him, since he gets around in a hoverchair that is loaded to the gills with equipment which plays to his computer hacking talents.
* Sherlock Holmes: In "The Adventure of the Yellow Face", it is revealed that Effie Munro, the wife of Holmes' client Grant, was previously married to a black man named John Hebron, and had a child with him. She fears the negative consequences, both from her husband and society as a whole, if the child is discovered and word gets out, but fortunately her husband proves very open minded about it and assures her they will find a way to make it work.
* Sherlock Holmes, in the BBC Radio adaptations starring Clive Merrison. Watson complains about it a few times.
* Sherlock Holmes: In "The Disappearance of Lady Frances Carfax", the villains are too squeamish to commit murder outright, so they chloroform Lady Frances and hide her in the coffin containing the body of her old nurse, which is due to buried the next day. Which is still murder, only a slow and painful one by asphyxiation.
* Sherlock Holmes: In "The Problem of Thor Bridge", a woman commits suicide using an elaborate method that disposes of the weapon, having already planted evidence that will frame the woman she considered a rival.
* Sherlock Holmes, in "The Three Garridebs" when Watson is wounded, Holmes tells the idiot that shot his friend he's lucky, but if his friend had died on him, well... you can expect the knucklehead to get killed.
* Sherlock Holmes: Invoked by the villain of the "A Case of Identity" story. He disguises himself and dates his stepdaughter so that she would fall in love with him. On their wedding day, the villain has his fake persona disappear so that she would be devastated and never be able to love another man again. Without the chance of her marrying anyone and moving out, he can continue leeching off the stepdaughter's income and inheritance.
* Sherlock Holmes, in which two different Watsons appear, one of whom really loves

his jam.
* Sherlock Holmes) is a much nicer, charismatic man to be around than his literary self, partly due to being a composite of his portrayals throughout time. He's even considered good enough to be summoned as a Ruler, though even he admits that as a fluke.
* Sherlock Holmes is tall and wiry, but he is also extremely strong. After a burly man threatens him in "The Speckled Band" by bending an iron poker, Holmes casually straightens it.
* Sherlock Holmes is the most extraordinarily forgiving man in literature. Holmes puts him through hell, faking his own death and making him endure all kinds of bizarre situations. He forgives him instantly and in the main part, never refers to the incidents again.
* Sherlock Holmes is treated like this by the official police in the early part of his career. Gradually, however, his track record wins them over and they begin according him respect. In one story ("The Adventure of the Six Napoleons"), Inspector Lestrade even tells him that they are extremely proud of him at Scotland Yard, and every officer in the building would be glad to shake his hand if he came to visit.
* Sherlock Holmes, it turned out that he was just hiding with the Dalai Lama, having somehow won his death-struggle by means of a mastery of "Baritsu, the Japanese system of wrestling".
* Sherlock Holmes, Lestrade holds a mistake Holmes made over him, gleefully planning to publish it to prove the superiority of the police force. Watson calmly points out that far more people read the Strand than the newspapers Lestrade intends to inform and threatens that he'll rewrite his descriptions to make the inspector out to be an idiot rather than the crown jewel of law enforcement.
* Sherlock Holmes: Lestrade is complaining that Holmes is making a big deal of some slightly contradictory evidence:
* Sherlock Holmes, Lestrade is prepared to arrest his suspect, only to find that he's already been murdered.
* Sherlock Holmes. Lestrade thinks that it's conclusive evidence in regards to a murder that had happened two days previously. Holmes agrees, but for a different reason: The thumbprint hadn't been there the night before, which meant that someone was planting evidence to get the owner of the thumb in trouble.
* Sherlock Holmes, like to make Dr. Mortimer seem extremely suspicious, but the book does not. There's also the looming idea that the threat might be supernatural, but none of these are the final solution.
* Sherlock Holmes lived at 221B Baker Street. This was a fake London address at the time of writing, but since then the street has been expanded and now 221 Baker Street is a real address and a Sherlock Holmes Museum/Gift Shop.
* Sherlock Holmes lives out his natural lifespan and dies of old age... but makes one last effort at being able to reunite with his wife in the future, having his body preserved in burial. Beth has a geneticist rejuvenate his body, restoring Sherlock to life and to his twenties.
* Sherlock Holmes, marries Dr. Watson at the end of the book. After that, she's mentioned by Watson once in a while, typically as "my wife" rather than by name. She eventually dies off-page in the interval between two books. A sample of how she typically appears in later stories:
* Sherlock Holmes, Mary Watson is so joyful that it unlocks all the emotions she's been keeping at bay, and she cries. And Holmes holds her for as long as she needs him.
* Sherlock Holmes — Detective series of which the first film was made as early as 1900. Spawned countless adaptations (some of them true to the original novels, others hardly at all) and, according to the Guinness Book of Records, is the most portrayed movie character of all time.
* Sherlock Holmes movies, with no regard being paid to continuity in which he is supposedly killed (usually by a long fall) repeatedly.
* Sherlock Holmes, named inside as Shermlock Shomes, shows the famous detective and Dr. Whatsit starting after a hairy gentleman with a knife in his back, a bone, and

a guy in his pocket, later implied to be "Arty Morty", but seeing an "interesting turn" in the case and instead following a woman with a conspicuous figure who, outlined against the lights, constitutes "a much more suspicious character to follow!"
* Sherlock Holmes of all people has one when he sees that his plan to catch a criminal is coming along perfectly.
* Sherlock Holmes of Irene Adler, whom Holmes showed grudging respect for after her one appearance in canon.
* Sherlock Holmes of Sumatra", and adds the world isn't ready for that story. Attempting to thwart this trope, numerous later authors have written fan-fic about the Rat.
* Sherlock Holmes on a man and said that he had once been in a close relationship he was later eager to forget. How did he know this? Because of a tattoo that the man had since attempted to remove with acid.
* Sherlock Holmes once made an offhand comment that the most beautiful woman he ever met was hung for poisoning children for their insurance money.
* Sherlock Holmes, one of the Rathbone-Bruce series, a matchbook or match folder is one of the keys.
* Sherlock Holmes pastiches are effectively this in published form for Watson. He is derided as being unimaginative, of distorting Holmes' character, of greatly exaggerating his friendship with Holmes, of outright inventing material (most notably Moriarty and Holmes' disappearance) and on top of that being incompetent as a doctor.
* Sherlock Holmes, perhaps the most famous detective in history. Not content with writing about a detective, Doyle actually ended up becoming something of a detective himself, proving the innocence of two men who had been wrongfully convicted in separate cases.
* Sherlock Holmes practically defines this trope, what with his knowledge of everything from cigar ash to medical school mnemonics to tattoo techniques.
* Sherlock Holmes Professor James Moriarty was presented as being bald in the earliest illustrations of the character. In many later illustrations, he just has a very badly receding hairline, which also makes him look more professorial.
* Sherlock Holmes: Professor Moriarty is especially good at doing this. Made all the more intriguing because it's implied that he and Holmes have a history before The Final Problem, and several fans have decided to start looking for the other cases he's been the cause of. And the police wouldn't believe he was a criminal.
* Sherlock Holmes programs. The first Holmes episode also reveals that Geordi builds model ships, as in sailboats.
* Sherlock Holmes radio drama "The Singular Inheritance of Miss Gloria Wilson", Holmes chooses to keep silent when he realizes that a repentant and long-retired thief is about to escape police custody.
* Sherlock Holmes rather than just asking people what they saw and shaking up suspects until a confession fell out. This was true not just in mystery stories, but in real life: the Metropolitan Police, frequently dismissed up until that point as an inept and corrupt force, began to improve in success rates and public reputation upon taking some cues from these stories.
* Sherlock Holmes replaced David Burke's Watson with the shorter Edward Hardwicke, this trope came into play:
* Sherlock Holmes satirizes this trend with a genius Watson and an incompetent, fraudulent Holmes.
* Sherlock Holmes's career, he would take cases for free because he saw the detective work as a variation of this.
* Sherlock Holmes scholar) Richard Lancelyn Green's death was an elaborate suicide, intended to look like murder, in order to cast suspicion upon one of his rivals.
* Sherlock Holmes's client Alexander Holder in the short story "The Adventure of the Beryl Coronet" admits that since his wife died, he has never denied his son Arthur whatever he wanted. The boy grew up to be an irresponsible gambler. Arthur is thus prime suspect in the titular crime.
* Sherlock Holmes's client brings up the ugly word after Holmes politely attempts

to avoid it in "The Problem of Thor Bridge":
* Sherlock Holmes. Send him to jail now, and you make him a jail-bird for life."
* Sherlock Holmes series, as well as fulfilling his namesake trope, can be seen as a combat medic. While Watson is a doctor and sometimes patches Holmes up after injuries on a case, he more often acts as physical backup for Holmes in dangerous situations. He is a competent fighter and owns a gun.
* Sherlock Holmes series, David Burke, the first Dr. Watson, dyed his grey hair and mustache auburn to make himself look much younger.
* Sherlock Holmes series starring Jeremy Brett; while Moriarty appears to regard Holmes as this, Holmes appears to view Moriarty with nothing more than fear and contempt.
* Sherlock Holmes") set firmly in World War II and later the post-war era.
* Sherlock Holmes: Sherlock Holmes and Dr. Watson]] are a classic case. Just check out the "Awesome" page for the series and note the examples falling under "Holmes & Watson".
* Sherlock Holmes: Sherlock Holmes tells Dr. Watson how one of the invading machines was going after him. Watson exclaims "And you escaped!", to which Holmes replies "No, Watson. I was caught and killed by the machines."
* Sherlock Holmes: Sherlock repeatedly states that he can't possibly become emotionally involved with a woman because love would compromise his ability to be an ideal reasoning machine. Of course, he does end up developing at least one emotional attachment in his friendship with Watson, probably against his own intentions. He is also shown to have a close relationship with his older brother.
* Sherlock Holmes, shipped with a stack of miniature newspapers, each loaded with clues to the various cases. This was a continuation of the contents of its boxed-game original. The various "Consulting Detective" sets, and some third party "Call of Cthulhu" adventures set the feely bar very high in the mid-eighties.
* Sherlock Holmes short story, "A Scandal in Bohemia", Holmes identifies the writer of a letter as German (which language has a somewhat fluid word order) by the sentence "This account of you we have from all quarters received." Holmes explains this deduction by saying that speakers of the other major European languages are, in general, not so "discourteous", in his words, to their verbs.
* Sherlock Holmes, showing that he doesn't resent Holmes for letting him believe he was dead for a few years.
* Sherlock Holmes. Since he rarely warns even his allies about this, he's managed to (almost?) get himself arrested at least once. Oh, and he's equally good at faking himself-plus-condition, from mortal illness to opium addiction, whenever it serves the case he's on.
* Sherlock Holmes. Since the Duke couldn't punish the boy without thinking of his lost love, the kid grew up into criminal habits, especially once he learned he'd never inherit the title or fortune.
* Sherlock Holmes stories, and mysteries in general, often make heavy use of this rule. When they don't they frequently aren't considered as good.
* Sherlock Holmes stories are presented as the memoirs of Dr. Watson. At the end of the first one, Watson tells Holmes: "Your merits should be publicly recognized. You should publish an account of the case. If you won't, I will for you."
* Sherlock Holmes stories are set in (as well as written in) this period.
* Sherlock Holmes stories follows Holmes on his cases, although being an adult, and a remarkably patient one, he's content to just puzzle over the mysteries himself until Holmes is finally ready to fill him in.
* Sherlock Holmes stories had references to Watson publishing accounts of his adventures, but never went so far as to claim that he was doing so through Arthur Conan Doyle; they always implied, if not actually stated, that in-universe Watson's accounts were published under his own name.)
* Sherlock Holmes stories involve someone in England being haunted by their past overseas.
* Sherlock Holmes stories is this. Her only "crime" is owning a compromising picture of the King of Bohemia that he wants back (which he gave to her in the first place), because she has threatened to use it to ruin his upcoming marriage.

Her true motive is simply to marry for love and get away from him - and she eventually gets away with everything. Holmes reflects a number of times in the story, even before then, that he's only following her because of the King's authority.
* Sherlock Holmes stories served as a British Army surgeon in Afghanistan. His need to find a place to live in London leads to him becoming room-mates and later co-workers with the Great Detective almost immediately upon his return to England.
* Sherlock Holmes stories. Watson, working from the clues provided by Holmes, was just going to say the murderer's name aloud when he was interrupted by the hotel waiter announcing the name of the just-arrived-visitor - who was indeed the murderer.
* Sherlock Holmes story "A Scandal in Bohemia", Holmes disregards the King of Bohemia's offered hand, deeming the latter's conduct in the case to have been dishonorable.
* Sherlock Holmes story concerns finding a manuscript by a recently-dead young man, in which a cruel woman strings the main character along until his death. Despite the names being changed, it was transparently his own story, intended to ruin the woman's upcoming marriage and position in society in revenge. Holmes agrees to drop the matter but does tell the woman not to play with fire.
* Sherlock Holmes story featured a young man, arrested for the murder of his father, showing no surprise and saying he deserved it. Watson thinks it proves guilt — an innocent man would have had this trope. Holmes counter-argues that the man had to know the strength of the evidence against him, and since he raised his hand against his father he may have regarded his arrest as just.
* Sherlock Holmes story had him using a dummy of Bruce Wayne positioned in a window to fool an assassin.
* Sherlock Holmes story. Holmes deduces that the culprit could not have left through the front door because she would have to walk along a narrow board to avoid leaving footprints, and she is clearly blind without her very thick glasses that she lost while committing the crime.
* Sherlock Holmes story "The Adventure of the Cardboard Box" has a pair of ears placed in a box but delivered to the wrong person.
* Sherlock Holmes story "The Adventure of the Creeping Man", Professor Presbury's use of a rejuvenation drug causes him to exhibit animal-like behavior. Holmes' comment, quoted above, indicates that he disapproves of immortality in and of itself.
* Sherlock Holmes story "The Adventure of the Engineer's Thumb" features a client who loses a thumb to an attacker with a meat cleaver. The resulting injury is gruesome even by Dr. Watson's standards as an army surgeon.
* Sherlock Holmes story "The Adventure of the Noble Bachelor", the bride vanishes directly after the wedding. Everyone assumes she's met with foul play, but in fact she's run off with her previous husband, whom she had believed to be dead until he tracked her down the day of the ceremony.
* Sherlock Holmes story "The Adventure of the Norwood Builder" centers around a secret room, accessed by a concealed panel in one wall.
* Sherlock Holmes story "The Adventure of the Veiled Lodger" provides the page quote. It involves a woman whose face was swiped away by an African lion.
* Sherlock Holmes story "The Dying Detective," Culverton Smith is a skilled amateur scientist—working with diseases—but the scientific community doesn't take him seriously (seeing him not as mad, but just not a serious scientist), which embitters him.
* Sherlock Holmes story 'The Final Problem', Watson is cleaning the wounds on Holmes's hand while Holmes narrates his meeting with Moriarty. Holmes yelps in pain when the iodine goes on, possibly emphasising his vulnerability. Holmes's wounds are mentioned in the original story but not treated 'on-screen'.
* Sherlock Holmes story "The Greek Interpreter", the titular interpreter is brought to translate for a Greek man who is being held prisoner. They manage to communicate by sneaking in extra words after the words the interpreter is asked to translate, which is how the interpreter learns the man's name and some details of his

situation.
* Sherlock Holmes story "The Norwood Builder," they add a line where Holmes advises his client McFarlane that—because Lestrade has turned up to make an arrest in the middle of their interview—anything McFarlane says will be entered into evidence.
* Sherlock Holmes story The Problem of Thor Bridge, Holmes reconstructs the death of the victim in order to show how she committed suicide and arranged for the gun to fall away from her and into the water to make it look like murder. She had already planted an identical gun in the belongings of the person she wanted to implicate.
* Sherlock Holmes story "The Veiled Lodger". A woman planned to murder her abusive husband and run with her lover by making it look as though their circus lion killed him, using a nailed club to look like a lion's paw. Unfortunately, after killing him and tossing the body in the cage, the lion leaps out and starts mauling her.
* Sherlock Holmes story when a man is arrested for the murder of his father. The fact that he accepts arrest so calmly and he expected it is used as evidence by the police of his guilt. Holmes, however, points out that it simply shows he was aware of the overwhelming evidence against him and that it was futile to protest; only a guilty man would try and cause a scene.
* Sherlock Holmes story: when the international intrigue hero who's been all over the papers is sacked out in your parlor, that's probably your last chance to destroy anything incriminating. Also, if said incriminating paper has a piece torn off, you might want to wonder about that.
* Sherlock Holmes stuns the client of the day by giving his name before he'd introduced himself.
* Sherlock Holmes tells a client not to worry about going off-topic, this trope is in play.
* Sherlock Holmes the British government. Sherlock, on the other hand, only uses his towering genius to solve private mysteries that interest him. He skips cases that bore him and sometimes prefers to just stay at home. It's lampshaded and somewhat deconstructed in Mycroft's first appearance — Sherlock notes that if catching criminals only involved being an armchair detective, Mycroft would by far surpass him. However, while Mycroft can put the facts together from the paper, you need someone who can a) examine the evidence onsite and b) actually catch the criminal.
* Sherlock Holmes. The client's stepfather courts the client under an assumed identity, then has that persona disappear on their wedding day. Because of this, the man knows his stepdaughter will wait for years for her beloved to return before she will consider accepting another suitor, during which time he can continue to supplement his income with his stepdaughter's trust fund dividends.
* Sherlock Holmes: The Devil's Daughter begins with a time bomb thrown through the window of 221B in the middle of the night. Holmes deduces that one of the wires is connected to an anti-tamper device that will blow up the bomb if the detonator is disconnected, so defusing the bomb requires looking at how everything is connected to disconnect the anti-tamper device before cutting the wires to the detonator and power source.
* Sherlock Holmes: the feverish Watson grabs Holmes' hand in his delirium, and the detective can't bring himself to pull away. He ultimately settles down next to him upon realizing the doctor won't let go. Unfortunately for Holmes, the maid comes in early the next morning and wakes him up with a fit of giggles.
* Sherlock Holmes, the lover of a married woman receives a letter from her breaking off their illicit relationship. He angrily tosses it in the fireplace and storms off. Unfortunately, his servant is in the pay of the eponymous blackmailer and quickly retrieves the letter before it burns.
* Sherlock Holmes, the MacGuffin is a packet containing letters, photographs, jewelry etc. that were sent to Alice Faulkner's late sister by a foreign gentleman who seduced and ruined her, and the villains want it out of the picture now that he wants to marry. The name of the gentleman is merely whispered inaudibly, and the sister's name is not revealed either.

* Sherlock Holmes, then he finds himself back at his home only to realize that he's actually his own young sidekick, Karol. Then Karol looks into a mirror and sees Mr Hopkins inside, who promises that he will return soon and vanishes. The book ends at this point. In the third book, it's explained that that entire ending was Karol's fever dream, which is probably the only explanation possible.
* Sherlock Holmes. The original spectral Hound in the old legend is a straighter example.
* Sherlock Holmes thinks it's a good idea to taunt Batman about his dead parents.
* Sherlock Holmes. This actually comes from the original stories, although there, Moran only appears (in just one story) after Moriarty is dead.
* Sherlock Holmes This provided excellent cover as he went on to control London's underworld over the next thirty-odd years. Every crook in the city answers to him in one way or another. Better yet, Holmes can't publicly out this kindly old teacher as a major kingpin — he would seem utterly mad.
* Sherlock Holmes' title character was known to pull this off, so much so that a billowing Inverness cape is frequently associated with images of him.
* Sherlock Holmes told him he should. One does not lightly disregard the wishes of one of the most beloved monarchs in British history, after all.
* Sherlock Holmes topics of possible interest to the ministries, so they have to run to him for advice if a situation involves multiple disparate issues. Leaving his office for just a few minutes to ask Sherlock's help leaves him worried that the bureaucrats will make a hash of things in his absence. The only reason this was allowed to happen is that he has no ambition of any kind; they pay him enough to maintain his house and membership in the club where he spends most of his time, and that's all he wants.
* Sherlock Holmes TV series — once with actual explosives and once with arsenic candles.
* Sherlock Holmes (upon whom House is based) was an accomplished violinist.
* Sherlock Holmes used this exactly once and it was handled somewhat more sensibly than usual: the victim was killed by a blow to the head (delivered with the strong arm) and the footprints indicated that the killer was standing right behind him.
* Sherlock Holmes uses a version of the ploy in his first story, "A Scandal in Bohemia". By getting himself brought into Irene Adler's rooms in disguise and setting an apparent fire, he discovers where she hid the blackmail photo. However, she realizes what happened and gets away with the photo before he can take it.
* Sherlock Holmes uses a waxwork bust of himself to lure a would-be assassin in "The Adventure of the Empty House".
* Sherlock Holmes use the stories of Holmes solving a mystery as frames for the perpetrators telling their stories of why they done it.
* Sherlock Holmes villains, Charles Augustus Milverton and Professor James Moriarty, were based on real-life criminals Charles Augustus Howell and Adam Worth, respectively.
* Sherlock Holmes was indispensable to him, he had a good deal more "common knowledge" that Holmes needed.
* Sherlock Holmes was sick of writing them, so he killed Holmes off. After huge fan outcry, the publishers asked Doyle to write more. In response, Doyle named what he believed to be an impossibly large fee. The publishers paid it, and Doyle wrote more Holmes stories.
* Sherlock Holmes, Watson chides Alfie, one of the Irregulars, for letting someone dare him into licking a lamppost in the middle of winter. The boy turns to Holmes for support. Ultimately, Watson pries out of Holmes that he licked a pump handle every day for a week, testing to see if it would work. Holmes tells Alfie that Mycroft took considerably less care unsticking his tongue than Watson did.
* Sherlock Holmes, Watson tries to give this trope a go when Holmes is presumed dead. He doesn't get very far, though.
* Sherlock Holmes what Holmes and Watson end up in, as well as philia, particularly when Watson is shot.
* Sherlock Holmes when he discovered he'd been writing checks for very large amounts of money to an unknown man, presumably himself under a false name. He'd

intended to do so both to avoid paying his bills and pin the murder on the son of a woman who'd refused him decades earlier.
* Sherlock Holmes when thinking or bored, to Watson's annoyance. The literary canon explains that Holmes is quite talented but usually can't be motivated to attempt an actual tune. Most of the time, he just listlessly scrapes away with the bow while his mind is elsewhere, and he barely seems to realise he's doing it.
* Sherlock Holmes, where he admits that it's mostly his own taste for drama that makes him keep his associates in the dark about such plans.
* Sherlock Holmes, where he has to function in Holmes' absence, he is nonetheless very effective at helping Holmes. He's good — Holmes is just so much better.
* Sherlock Holmes...which doesn't actually kill the bridegroom. Once they get everybody sorted out, Holmes notes that the whole thing is void anyway, since the clergyman accomplice had been unfrocked and wasn't allowed to officiate the wedding; and that, "in any case, a forced marriage is no marriage, but it is a very serious felony, as you will discover before you have finished." The story ends with a mention that the lady later married the man to whom she had already been engaged throughout the entire thing.
* Sherlock Holmes, which kept the Victorian setting but gave the stories a contemporary-feeling action movie makeover.
* Sherlock Holmes, who is lost in a bog. Unlike Holmes, he never makes a comeback.
* Sherlock Holmes, who literally trips over him in a field and works out very quickly that he is trying to track bees to find a new hive. She understandably takes offense and quickly becomes his apprentice.
* Sherlock Holmes, who was adapted from a similar character in the original Holmes novels.
* Sherlock Holmes who was being forced a gunpoint - and gagged for good measure.
* Sherlock Holmes will say "elementary", while the harder fans will say "singular".
* Sherlock Holmes: with Holmes saying he has a 100 aliases and 100 identities.
* Sherlock Homage. Justified, in that she's a psychology major who lacks experience, but has proved incredibly helpful and insightful. She's also growing as a budding psychologist.
* Sherlock Homes vs. Jack the Ripper, whenever Watson does something stupid, "da audience laffs".
* Sherlock Hound after Sherlock sees his maid Ms. Hudson in her pilot outfit his eyes bug out and his pipe stiffens and a big puff of smoke comes out of it.
* Sherlock Hound attempt to shoot an escaping captive who's trying to clamber around the outside of the villain's hideout. However, the revolver used was taken from a mook who'd shot away the door to the escapee's room, leaving no unused cartridges in the cylinder. The villain conks the mook with the useless firearm in frustration.
* Sherlock Hound, a young pickpocket steals Watson's wallet, and Holmes is savvy enough to pickpocket it right back without the original thief noticing.
* Sherlock Hound exchange is actually deep enough to be any sort of obstacle, or not following a small child out onto an aircraft wing that's made out of paper and can't possibly support his weight.
* Sherlock Hound has many examples, the biggest of which being Episode Five: 'The Adventure of the Blue Carbuncle' where Moriarty uses a pink, Pterodactyl-shaped biplane as a distraction for a jewel heist and Episode Ten: 'The White Cliffs of Dover' concerning a rash of sabotages with the Royal Mail's air service to Europe and sees the return of the aforementioned Pterodactyl.
* Sherlock Hound. He was so touched by the gesture that after he was inevitably foiled, he swore that whatever other depths he may sink to in his efforts to best Hound, he would never, ever involve Mrs. Hudson again.
* Sherlock Hound: In "The Stormy Getaway", Inspector Lestrade's test car is sabotaged so it is leaking fuel. Smiley tosses away a cigarette that lands in the trail of fuel; igniting it and blowing up the car.
* Sherlock Hound: In "The Stormy Getaway", Moriarty, Smiley and Todd use Moriarty's cloak as a parachute (while it is still around Moriarty's neck) after their steam car plunges off a cliff.

* Sherlock Hound, into territory usually reserved for movies. Notably, all of the footage from the opening is taken from Miyazaki's episodes.
* Sherlock Hound: Moriarty mockingly bids a goodbye to Lestrade every time he's close to catching him.
* Sherlock Hound, Mrs. Hudson is chloroformed and kidnapped by Moriarty, and as she loses consciousness she drops the flowerpot she's carrying.
* Sherlock Hound Professor Moriarty, George/Todd, and Smiley's hideout, vehicle, or flying machine would explode sending them flying off into the distance.
* Sherlock Hound, such as in episode 6 when Hound and Watson are attacked by a gang of thugs, they manage to slip out of the cloud and leave the thugs fighting each other.
* Sherlockians has become popular for fans of the show and not just Benedict in particular. Although it's also used by fans of the books.
* Sherlock": "If I wanted to look at naked women I'd borrow John's laptop."
* Sherlock: "I'm not a psychopath, I'm a high-functioning sociopath. Do your research."
* Sherlock implies that he would have more success with them if he chose to be a bit less of a bellend.
* Sherlock in a darkened auditorium is portrayed the same way, with the flashes of light caused by a cinema projector turning on and off.
* Sherlock: In "A Scandal in Belgravia", right before they go to visit Irene Adler, Sherlock asks John to punch him in the face. This is his response.
* Sherlock. In his first showdown with Moriarty, Sherlock presents him with the stolen submarine plans that were surely his objective all along. Moriarty casually chucks the flash drive in the swimming pool, saying he could get them any time.
* Sherlock initially but very quickly becomes sour as Sherlock's return appears to cause Molly to become disinterested in Tom.
* Sherlock in its timeslot) was a real show, and the episode was not, in fact, written poorly on purpose.
* Sherlock: In "The Great Game," Andrew West's killer places his body on top of a train to get it as far away as possible. The body falls off when the train jolts over switch points in a rail yard. This segment of the story was based on "The Adventure of the Bruce-Partington Plans" discussed above in Literature.
* Sherlock. In the next shot, John is helping Mrs. Hudson wash up when a shadow falls past a window, with a loud crash.
* Sherlock in "The Reichenbach Fall" when Moriarty breaks into the cabinet holding the Crown Jewels. First he takes out the CCTV cameras. The security guard monitoring them is holding a couple of coffee cups, which slop visibly as he quickly puts them down so as to call someone. Then Moriarty remotely opens the vault of the Bank of England; as the bank manager gapes at this impossibility, the cup he's holding tilts in his hand until it pours coffee into this lap. Finally someone bursts in on the Governor of Pentonville Prison to tell him that all the cells are unlocking. Cue the Governor knocking the coffee mug off his table as he leaps to his feet.
* Sherlock in the series). There were so many demands for it after the show aired that Belstaff brought it back.
* Sherlock" involves Moriarty's body being with a latex mask of Sherlock's face good enough to fool John.
* Sherlock is also produced by BBC Wales, Cardiff has doubled for parts of London in that show as well. However, location shoots requiring distinct London or Devonshire scenery were shot in the corresponding places, averting this trope. (The Devonshire village seen in one episode is still actually Welsh, though.)
* Sherlock is an excellent example of this trope. He is cold and aloof to people in general, is a self-proclaimed
* Sherlock" is an old-fashioned Yellow Peril story that smacks viewers in the face with every Chinese stereotype ever portrayed in television played completely straight.
* Sherlock is constantly doing some kind of experiment, usually with body parts in the fridge.

* Sherlock is often like this at crime scenes, and whenever someone's disturbing his thoughts by being too loud.
* Sherlock is prone to this, what with Holmes being able to solve mysteries fairly quickly. "A Study in Pink" takes place in just a little over a day, "The Blind Banker" and "The Great Game" in about three days each, and "The Hounds of Baskerville" lasts two or three days. "The Sign of Three", however, takes the cake by taking place almost exclusively over the course of a single speech, with much of the actual action taking place in flashbacks. "A Scandal in Belgravia" and "His Last Vow" then avert the trope by lasting for months.
* Sherlock it as the case Lestrade wants to consult Holmes on has him seriously spooked. Holmes congratulates Watson on his improving powers of observation.
* Sherlock: It's not that hard to figure out Irene Adler's password in "A Scandal in Belgravia", when it's a popular print for various merchandise.
* Sherlock. It's suggested that Sherlock has tried to mold his mind into sociopathic thought patterns in order to function better as a detective.
* Sherlock John is denying that he shot a serial killer when Sherlock calls him out on it.
* Sherlock, John Watson begins waking up to the lives-in-progress of 4 very different John Watsons after he is wounded in combat with the RAMC in Afghanistan. At first, it's all he can do to juggle four confusing lives without being caught out. But once he gets the hang of it, he uses the various lives for escapism, to gather information, and to save lives as a doctor and a soldier and something like a non-costumed superhero... and then he meets Sherlock Holmes.
* Sherlock, John Watson is shown to have grown a badass moustache in the Sherlock's absence, perhaps making it a moustache of sorrow. The jokes immediately begin as to whether or not Sherlock will allow him to keep it.
* Sherlock, John Watson will punch him in the face or passionately kiss him. Hooray for compromises?
* Sherlock learns from a client that her email pen-pal has broken it off with her and that she's now too heartbroken to date anyone else; he realises (in a
* Sherlock", Lestrade does one when Anderson tells him about another sighting of Sherlock.
* Sherlock mentioned in the commentary for "A Study in Pink" that they cast Rupert Graves because he played the character of DI Lestrade as though he could be this to Sherlock and Watson.
* Sherlock Moriarty blackmails several jury members in a court case by hacking into their hotel television systems to threaten their families. He's so confident in this approach that he instructs his lawyer to offer no defense, which ought to result in an all-but-automatic guilty verdict, especially given that he was caught red-handed (all part of his plan). He's acquitted.
* Sherlock. Moriarty is portrayed as rivaling Sherlock in terms of intelligence; but where Sherlock stimulates himself by solving crimes and mysteries, Moriarty plans perfect crimes (mostly for other people to actually commit) for the same kind of rush. The money and (incidental) power are just pleasant bonuses for him.
* Sherlock: Moriarty, to a certain extent. He's very hammy when he feels like it, but is just as good at being calm and creepy when that suits him better.
* Sherlock. Mrs. Hudson is rather upset, John is confused, concerned and trying to comfort her, and Sherlock... is eating a mince pie he got out of Mrs. Hudson's refrigerator.
* Sherlock: Mycroft implies this in his dialogue in "The Empty Hearse"; when discussing their relative intelligence, Mycroft says to Sherlock: "If you seem slow to me, Sherlock, imagine how real people are like. I'm living in a world full of goldfish." Worth pointing out that Sherlock has supersonic thinking processes compared to normal people, so if Sherlock is slow to Mycroft...
* Sherlock) of rugby. Blackheath Football Club, a union club, is mentioned, but the game he plays with Lestrade and others seems to be a league game, with a turnover resulting after six tackles — a rule which, in any case, was added to the Rugby League rulebook long after Holmes' time. In addition, his position (scrum-half) is treated as a forward, when it actually makes him a back, and he implies

being a back is harder on the body — this may or may not be the case, but it's something a forward wouldn't be caught dead admitting.
* Sherlock". "Oh, do your research. I'm not a hero. I'm a high-functioning sociopath. Merry Christmas!" *bang*
* Sherlock, one of Anderson's theories about the Reichenbach Fall involves Sherlock crashing through a window after bungee-jumping off the roof.
* Sherlock: One version of Sherlock Holmes considers gunfire a quite reasonable method of summoning police.
* Sherlock partially conscious and animated (if completely confused and spouting gibberish) for several minutes after the injection.
* Sherlock perceives his brother, Mycroft, this way in his own mind. He sees himself as an inferior child in the presence of his brother who is always being admonished and demeaned by his brother's superior intellect. However, this may only be his perception, as Mycroft is often a loner and distant, showing concern for his brother as the only real positive human interaction he can sustain. He is, however, intellectually superior so there may be merit to Sherlock's perception.
* Sherlock: Played with as Molly Hooper is the one to offer Sherlock coffee, but Sherlock interprets this is as her fetching coffee for him rather then the two of them having coffee together.
* Sherlock puts the emphasis on this. Sherlock considers love a "dangerous disadvantage". When he starts to develop affection for his friends and allies, it inevitably gets used against him.
* Sherlock realizes that Irene Adler's feelings for him are genuine because he Sherlock Scanned her biological reactions to him (pulse and pupil dilation) on multiple occasions, which allows him to finally figure out the code on the phone.
* Sherlock refers to the soldier who asks him and Watson for help as a Grenadier. The problem is that the soldier is actually serving in the Scots Guard and all
* Sherlock: Riddle of the Crown Jewels included another miniature newspaper, a London tourist's map, key fob and magnifying glass.
* Sherlock says brainy is the new sexy. John's face after Sherlock's verbal keyboard smash is priceless.
* Sherlock Scan: A detective comes to a conclusion about someone they just met from looking at them.
* Sherlock Scan: An clue one character points out that nobody were aware of.
* Sherlock Scan instead of sensing them after a single conversation, and she trusts her mysterious new maid "even though she tells me not to" rather than assuming she's a spy (which is true of her maids in the novels).
* Sherlock Scan — but this also makes it harder to focus on any one thing, since they cannot filter out the very details they use to scan everything.
* Sherlock Scan of the cops and then does a cold reading on them while Toby can hear the guy's thought process. Toby finds the experience surreal because the magician is so good that he can predict what Toby is thinking while Toby is thinking it. The magician, not knowing that Toby is a telepath, is similarly impressed by Toby since he thought that he was immune to the technique but Toby read him perfectly.
* Sherlock Scan that accuses Jake of a prank in the station. Jake reveals that Dillman was fired from the San Francisco PD because of his arrogant attitude. Jake relates he figured it out when Dillman talked about using a special database for information as routine...unaware no police force has used that system in five years. Even Holt realizes there's no way a supposedly brilliant cop like Dillman could make such a mistake.
* Sherlock Scan. The conclusions Sherlock draws are usually displayed as white-fonted labels floating in the air next to whatever he's scanning.
* Sherlock Scan to figure out where he's been, proving he's really Shinichi via ability instead of knowledge.
* Sherlock's earlier attempt to do this was, sadly, a lot more successful. John receives a phone-call telling him that Mrs. Hudson has been shot. Sherlock refuses to go with him to see her and acts as if he doesn't care about her when previous events have clearly shown otherwise. Throughout the episode, people have been

slowly turning against Sherlock, all except John, who has been fighting in his corner all the way until this moment, which causes him to snap and call Sherlock a "machine" before abandoning him as well. It turns out
* Sherlock Season 4 dies at the end of Episode 1, but the only explanation we get for his recovery is this:
* Sherlock Season 4", or "'hey man u shuold try this wine' waiter said and give him bottle of Cabernay Sovinyon".
* Sherlock Season 4. The author even explicitly states that he added him so his story wouldn't be racist.
* Sherlock: Season four episode "The Final Problem", Sherlock is given three brothers who are suspects in a murder. He crosses out two of the brothers as the murderer due to their physical conditions. One of them wore glasses and could not fire the rifle, as the rifle having a scope and a strong recoil would result in his glasses shattering. The other brother was a drunk and did not possess the accuracy to fire the weapon. This leaves the third brother who was indeed the murderer.
* Sherlock seems to avert this trope. Depending on the writer, the re-imagining of the canon cases can be very clever, in the same way that the show itself stays true to the original works while still being new.
* Sherlock seems to be this trope, though it's not made clear exactly what it means.
* Sherlock series 2 cliffhanger: "We're going to be complete bastards about it."
* Sherlock's former drug dealer steals a lot of money from some very bad people and they kidnap his daughter to get it back. The man already spent the money so he goes to Sherlock for help.
* Sherlock: Sheriarty is one of the biggest ships in the fandom, most likely due to the twisted and somewhat sexual (the line, "You've got to admit that's sexier," in context is a good example) fascination Sherlock Holmes and Jim Moriarty have for each other.
* Sherlock, Sherlock and John are just flatmates (although fangirls beg to differ). John is perpetually having to tell people they're not gay and not together, but it does no good. Mrs. Hudson, until she was corrected, thought they would only need one bedroom.
* Sherlock: Sherlock Holmes. The dark blue tweed Belstaff, classically cut, has the sort of swirling tails one needs.
* Sherlock", Sherlock is confused why John is calling Inspector Lestrade "Greg". John tells him that this is Lestrade's name. The annoyed Lestrade points out that Sherlock never bothered to ask through all the years they worked together. Sherlock never bothers to learn things every schoolboy knows, such as basic astronomy (like the fact that the Earth orbits the Sun). Why? Because it has no bearing on detective work. Later in the same episode he solves a case because of his encyclopedic knowledge of historical supernovas, so he might have just been messing with Watson there.
* Sherlock, Sherlock is looking for Irene Adler's cell phone, which has incriminating pictures on it. While he talks to her, John steps outside and lights a magazine on fire, triggering the smoke alarm. When Irene hears the alarm, she instinctively looks at a mirror on the wall that conceals a hidden safe, pointing Sherlock directly to the phone.
* Sherlock, Sherlock off-handedly mentions that John has "naked women" on his laptop; it's fairly clear that he's not referring to artistic nudes.
* Sherlock, Sherlock will answer all of John's hyperbolic questions literally, without fail. He'll also deliver nothing but facts when questioned, something John discovers is a mixed bag.
* Sherlock, similarly to the books it is based on, follows this trope with several of the cases, in many cases having the perpetrator remaining completely unknown to the audience until Sherlock reveals that he, thanks to information the audience isn't privy to until this moment, already knows who did it.
* Sherlock since he's the one of the few people Sherlock can trust to help him solve a case. It's implied if Sherlock's incapable to solve one or whatever, he'll put his "best man" to it.

* Sherlocks Last Case there are two actors listed in the cast list and have bios, neither of which are in the actual play, in order to avoid certain spoilers.
* Sherlock spend almost the entire show not-so-secretly pining for the main character, with questionable and within the fandom, very debatable results.
* Sherlock, spontaneous memorial for the character was created under St. Bart's Hospital in London (place of suicide). Worldwide action using various hashtags, mainly #IBelieveInSherlockHolmes, continued up to two years later, when next season premiered.
* Sherlock's suits and coat for Sherlock is phenomenal. (Lestrade and Mycroft also look quite fine.)
* Sherlock strung together with plot. Contemporary videogame magazines had a cottage industry of finding the best bugs.
* Sherlock's wardrobe has become so popular that people have begun asking after it in clothing shops. Journalist Alexis Petridis comments, "So it is that Britain's latest men's style icon is a fictional asexual sociopath first seen onscreen hitting a corpse with a stick. Surely not even the great detective himself could have deduced that was going to happen."
* Sherlock that Sherlock's important to John and that John's important to Sherlock.
* Sherlock", the CIA was researching on a hallucinogenic drug that also functioned as this, giving those it was forced upon images of horrible monsters... and then making them want to murder them.
* Sherlock, "The Great Game": When Watson sees the news report about the Baker Street explosion, there's also a news item about the new Vermeer painting at the museum. It doesn't get stolen, but it does turn out to be important.
* Sherlock, the Holmes brothers are portrayed this way. Sherlock is easily bored and has a tendency to be incautious and oft-dangerously short-sighted when in pursuit of a solution to whatever mystery happens to take his fancy. Mycroft runs a shadowy government agency and is much calmer and more collected than his dramatic, wild brother. This is in contrast to the characters of the original books, where Sherlock was driven and really cared about what he called "his art," while Mycroft was terminally lazy and probably could have been even greater than his brother, if he didn't find the idea of "legwork" detestable.
* Sherlock. Then there's the individual character Moriarty, who embodies all of this in himself alone.
* Sherlock. The plot of the episode is set in motion when she enacts an escape scheme she has spent years planning, eventually gaining absolute power over the high-security prison she was previously being held in. It's set up to look like she's planning world domination. At the end of the episode, however, Sherlock deciphers her clues for him and tracks her down to her hideaway, where he finds her curled in a ball and sobbing, claiming all she really wanted was his brotherly love. Sherlock remarks that underneath all her brilliance, she was just a scared little girl after all, with the implication that she was unable to handle the power she thought she wanted.
* Sherlock, the titular character reveals himself to be alive after a 2-year absence. John proceeds to punch, strangle, and headbutt him after each attempt at an explanation. The creators of the show agreed that this is a far more natural reaction than that of Watson in the book (he faints).
* Sherlock: This is Sherlock's response when John finds out his wife was an assassin.
* Sherlock, this may not be entirely based in fact, but Watson appears to believe it.
* Sherlock thrown in. The show follows some of the basic characters and plots but largely rewrites them into original stories.
* Sherlock to Sherlock and Lestrade standing on the sidewalk as an ambulance drives away.
* Sherlock treats everyone around him shabbily; if at any point he takes your sensibilities into consideration, say by
* Sherlock. Ultimately double-subverted, as she turns out to be an ultimately good woman with a dark past who truly loves John.

* Sherlock, Watson attempts to communicate with Wilder, the concierge of The Diogenes Club, in sign language. After first telling Wilder that he is very ugly (instead of kind) he then tells him that he is glad that Wilder liked his potato (instead of story).
* Sherlock wear hooded robes, not unlike Ku Klux Klan robes, but purple in colour.
* Sherlock, we don't actually see Sherlock's funeral, but we do see John Watson standing at the graveside, begging him to stop being dead. It's very meaningful and moving.
* Sherlock, we meet Italian restaurant owner Angelo, whom Sherlock cleared of murder charges during a case some time prior. Angelo greets Sherlock happily when he and John arrive at his restaurant and offers him (as usual) anything he wants, on the house.
* Sherlock. When John voices this realization, he and Mycroft are immediately taken prisoner.
* Sherlock when scenes of John dealing with his patients is intercut with scenes of Sherlock dealing with his humdrum clients:
* Sherlock, when Sherlock and John are on the tarmac and Sherlock has something he wanted to tell him always, but cuts off with a joke in order to preserve John's happiness with Mary.
* Sherlock. When Sherlock finally does explain to Anderson how he did it, Anderson complains, "Not how I would have done it", listing all the internal inconsistencies in the explanation and refusing to believe him.
* Sherlock when the titular character is ranting about his famous deerstalker hat while John is busy fuming over the newspapers referring to him as a bachelor.
* Sherlock, where both Sherlock and Mycroft act like their parents are mortally embarrassing, yet they're actually quite mundane. The boys are so eccentric that their normal parents are on a completely different wavelength. The third season does, however, reveal that their mother was quite brilliant in her day. She chose family over the career of a brilliant mathematician. Mary also guesses that Sherlock's father is also secretly intelligent, who immediately reciprocates.
* Sherlock, where he explains that his reason for not investigating a case himself — instead delegating it to a reluctant Sherlock — is its requiring "legwork."
* Sherlock", where Sherlock specifically takes the case only because the witness uses the word 'hound' instead of 'dog'.
* Sherlock", where Sherlock watches day-time tv and winds up yelling at it.
* Sherlock: Whether they're talking to a terrified hostage, or talking to the villain, or are the villain, people in this show are terribly polite and almost invariably answer the phone with "hello". Saying something along the lines of "goodbye" at the end, not so much.
* Sherlock, which he co-created, as Mycroft Holmes were initially intended to be only brief cameos, but he ended up gradually becoming more and more important to the series in later seasons (hence why he is uncredited in the first series, but credited in all others).
* Sherlock, while everyone at Baker Boarding House has some sort of mental disorder or disability since it's a special school for the disabled, no one explicitly comments on the nature of Sherlock's disorder, nor that of his brother, Mycroft.
* Sherlock (who hilariously, has to leave halfway through) joking around, trying not to label-drop all the excellent clothes they get to wear, and generally having a very good time.
* Sherlock, with the creators begging fans to wait and watch it live instead of downloading it beforehand.
* Sherman Alexie), Alexie attended a reading-and-conversation seminar in Boise and said the following.
* Sherman Alexie has the protagonist inhabiting various people's bodies, ranging in time from the Indian wars to present day.
* Sherman Alexie. Lampshaded by the protagonist of his short story "What You Pawn I Will Redeem".
* Sherman and Penny. He's the (adoptive) son of a super-genius; She, for the other

part, lives for the adventure,
* Sherman Firefly, Famously, it was likely a Firefly that did in German tank ace Michael Wittmann's Tiger, as noted above.
* Sherman Hemsley was a very private person. For most of his life, the only thing known about him was that he was single with no children or known living relatives. Most information known about him today, even about his life before becoming an actor, was not published until after his death. He left his entire estate to one of two friends he had been living with for many years, which was contested by someone claiming to be his long-lost brother (whose lawsuit was eventually dismissed).
* Sherman of "Love Händel" performs "I Ain't Got Rythm" in a library by stamping and thumping books, accompanied by the boys and background people rattling cups, slamming books and clapping.
* Sherman Shackley ("Shark" of the Terrible Trio, low-tier Batman villains)
* Shermans have had one of their arms replaced by a bio-engineered grenade launcher.
* Sherman's Lagoon arc features a golf tournament- underwater- that Megan wins. The final strip has Megan asking Sherman if he's upset that his wife, who's never played golf before in her life, won the whole thing.
* Sherman's Lagoon arc, Fillmore the turtle loses his shell, and has to live with the other characters until he gets it back. When hearing about how vulnerable Fillmore feels without his shell, Megan remarks, "He really is unmanly. A downright cream puff."
* Sherman's Lagoon arc has Hawthorn the hermit crab fall in love with a lady crab. At one point, he goes up to what he thinks is her den and try this trope, but unfortunately sang to a clam. Even more unfortunately, the serenade worked, and he then had a love-struck clam following him.
* Sherman's Lagoon arc, Megan falls victim to identity theft. Even worse, the thief is buying things she wanted but never had the chance or reason to buy. Megan comments that the thief knows her personally and is buying those things to upset her, and Sherman wonders aloud if they know anyone that mean and petty. Not to mention bored. Cut to Hawthorn the hermit crab's hole, where Hawthorn has a defaced picture of Megan.
* Sherman's Lagoon goes to mating season every year at Ascension Island and consistently fails horribly.
* Sherman's Lagoon has Filmore the sea turtle turn into a female for a while in an early arc. Then he turns back.
* Sherman's Lagoon has gotten stuck on phone technical support services before. In one Sunday he works as the technical support for a company, but has no idea what they do or what they make. Callers have to navigate hundreds of automated menus, and most get caught in an infinite loop. The few that do make it to Sherman all say the same thing;
* Sherman's Lagoon has Megan telling Sherman to bring home a sea lion for dinner. Sherman has a difficult time capturing one because of how cute sea lions are. Megan, meanwhile, finds them cute too but still goes after one.
* Sherman's Lagoon is noted several times to have bad breath. In one strip, Ernest notes how he's never seen Sherman brush his teeth. Sherman explains that since sharks' old teeth are constantly being replaced by new ones, they don't need to brush their teeth.
* Sherman's Lagoon: Megan tells Sherman not to mention the string of bad luck a friend has been going through.
* Sherman's Lagoon: One comic has a progression of Bigger Fish eating each other. When Sherman, a great white shark, shows up to eat the third, another fish protests "You're going out of turn. I eat that guy, then you eat me."
* Sherman's Lagoon: One series of strips has Hawthorne making a deal with Captain Quigley to help him capture Sherman for a thousand dollars. After his efforts fail, he comes clean to Sherman, who's understandably pretty angry at him. Then Hawthorne offers him a Twinkie, and Sherman forgives him immediately.
* Sherman's Lagoon: One storyline has Megan become addicted to Sudoku and treating it as such. Sherman makes the mistake of telling her that it's "just Sudoku."

* Sherman's Lagoon, resulting in Megan launching into a rant about how much she hates Hawthorne.
* Sherman's Lagoon, Sherman (a male great white shark) is gray — slightly bluish, depending on the inks used — and his wife, Megan, is purplish-gray.
* Sherman's Lagoon Sherman and Ernest visit another body of water, and the local sharks start treating Sherman with great respect. Sherman explains that this is because the bigger (or fatter, in Sherman's case), the better hunter you are. He gets embarrassed when the other sharks actually start bowing.
* Sherman's Lagoon Sherman and Fillmore try to get their minds off the rising tension by playing Scrabble. Fillmore puts down the word "BLSTRCHTX" - which according to him is the noise that Sherman makes when he snores.
* Sherman's Lagoon, Sherman asks Ernest to explain ocean acidification:
* Sherman's Lagoon: Sherman attempts to pull this gag. The lagoon gang is trying to hide a whale from hunters when Sherman comes up claiming to have been harpooned through the head. Filmore doesn't fall for it and tell him to just "wait over there till this is over."
* Sherman's Lagoon strip, an octopus is seen thinking about the various options and account choices banks provide, ending his inner monologue with the remark that getting a free toaster used to be so much easier.
* Sherman's Lagoon strip has Sherman and Hawthorne watching TV. The announcer asks a bunch of questions that apply to Sherman... then, as Sherman is picking his nose, asks, "Is your finger inching its way toward your nostril?"
* Sherman's Lagoon strip has Sherman buying a tiki idol that can supposedly grant wishes. One fish, wanting to give it a try, asks to fly;
* Sherman's Lagoon Sunday strip has Sherman give his son Herman an expensive robot toy and goes on about how 'Santa' waited hours in line to get one. When he sees Herman playing with the box, he's understandably upset.
* Sherman's Lagoon, the gang is at a restaurant and Sherman enters the women's bathroom by mistake. He discovers that it's less a bath room and more a huge, luxurious spa which employs masseurs and also includes surveillance cameras so that the women can spy on the tables they've left and find out what the men are talking about in their absence.
* Sherman's Lagoon, Thorton throws an olive at him because it's the only vegetable he had.
* Sherman's Lagoon, when Hawthorne hermit crab arranged a meeting between Sherman's shark human enemy, Captain Quigly and another woman. Sherman thinks it's working because he can see the "cartoony love hearts". Hawthorne corrects him by telling him that they're flies.
* Sherman's Lagoon: When Sherman gets a job as a telemarketer, he accidentally gives himself away as the one pestering his wife on the phone when he inadvertently mentions the product the telemarketer was trying to sell, which Megan hadn't told him.
* Sherman's Lagoon, you can only tell Sherman and his wife Megan apart by Megan's pearl necklace and slightly darker coloring. In a brief arc where Hawthorne had a girlfriend, the two were distinguished solely by the girlfriend's having eyelashes. This didn't work well—some of the dialogue only makes sense if one assumes even the writer forgot which was which.
* Sherman's March features documentarian Ross McElwee on a road trip through Georgia and the Carolinas, looking for love, meeting various women and consistently striking out with them. Back up in Boston after his tour of Sherman's march and his encounters with uninterested women, McElwee gets a teaching job and starts auditing a music class. Two minutes before the end of the film, he notes that his music teacher is very attractive. He says that he asked her if she'd like to go see a movie—and the credits roll.
* Sherman's Showcase: The Funk-A-Tron 2000 humorously cares about finding good wines for some reason.
* Sherman starts out as this (though Andy, his owner, puts up with him), but he later strikes up a friendship with Calvin. He's still not too good with Hobbes or Socrates, though.

* Shermans upgunned with 76mm (American) and Ordnance QF 17-pounder (British) guns didn't do too badly either, and in fact Sherman Fireflies (armed with 17-pounder guns) could penetrate Panther turrets at a decent range and were almost a match for Tiger 1s (if they could hit; first-generation 17-pdr high-velocity discarding sabot ammunition had a tendency to be not able to hit the broad side of a barn beyond close range, though the standard armor-piercing ballistic cap ammunition was passably accurate if a little less capable of hole-punching).
* Sherman tanks, send in USSR, were well-received by Russian tankers, who loved their reliability, good ergonomic, effective radio equipment and powerful weaponry (albeit they criticized their height, which made Sherman's more obvious targets than T-34, and low-quality armor on some production series). The USSR imported more than 3600 Sherman tanks, of diesel-powered variety. Initially, due to concerns about the ammunition supply, some Soviet Shermans were re-armed to use Soviet-made guns, but after the logistical problems were solved, this practice was abolished. Russian crews gave the machine a passionate nickname "Emcha", which was abbreviation of "M - chetyre" (translation of M4 number).
* Sherria Blendy has powers that are similar to Wendy's thanks to her Sky God Slayer magic. The winds that she summons are black, but despite this and the fact that the only other God Slayers are
* Sherria Blendy, the Sky God Slayer, is essentially Wendy but more confident and with
* Sherri and Terri. They have the same sort of pale skin as other Asian characters throughout the show, but it's unclear if they are Asian.
* Sherron Watkins' examining of accounting irregularities led to the downfall of Enron.
* Sherry and beaten egg: The aforementioned Gladstone (several PMs, including himself. The aforementioned longest speech ever was under
* Sherry is even more impressive, especially if you consider that the WRGP cannot be done with auto-pilots.
* Sherry Stringfield, Sharon Lawrence, and, especially, Garcelle Beauvais-Nilon on
* She rules Britannia, Tianzi Lihua, who's even younger than her, rules China, and Kaguya leads the UFN, with an unnamed girl around their age ruling (presumably) Europe (as seen in the Miracle Birthday OVA). So all of the world leaders are cute.
* She runs the guild from behind the scenes and her rank as a mage is Class S.
* , she runs to him and punches him in the chest, until she breaks into sobs and clutches to him. He hugs her back and comforts her.
* Sherwood change the setting to the aftermath of the Norman Conquest of England, when the idea of a Saxon Robin's resistance against the Normans actually makes sense.
* Sherwood Forest doesn't intend to kidnap Shaima; he's essentially forced into it by his fellow soldiers, who want her summarily executed for sneaking into their camp. Shaima doesn't really care either way about his motivations, and just wants to go home.
* Sherwood Forest, Nottinghamshire, Great Britain: The hiding place of
* Sherwood Forest: "She’d never been touched so gently by a man before. She hoped he wouldn’t take her response for attraction."
* Sherwood Forest tells Shaima that he was raised by Robin and Marian; if his biological parents are still alive, it hasn't been mentioned. So you can imagine how well it went over when his only father figure took off to fight in a Crusade for two years, leaving Will to fend for himself after Marian was kidnapped.
* Sherwood Forest, the first time Will sees his foster father after two years, he spits at him and tells him that he's at fault for the Sheriff's takeover. Welcome home!
* Sherwood Forest, Will follows Robin to the castle and rushes into battle to save him. This would be very noble if not for the fact that he's a terrible swordfighter and basically just manages to kill a guy through sheer dumb luck. He also got lucky in that his appearance made the Sheriff's guards scatter; if they'd stuck around long enough to realize he was just flailing wildly with a sword, they probably would have killed him.

* Sherwood Forest: Will tries to comfort Shaima when they first meet, and she tells him "I don't want your pity." It's worth noting that not only is she in a really bad mental place, having just been kidnapped and dragged across the globe, but the guy who did this was also Will's foster father. No matter what he said, she wasn't going to respond well.
* Sherwood Smith series, four of the crew develop an empathic link, as a result of events in previous novels. They're not especially happy about it, particularly the emotionally private Ali Kamil.
* Sherwood, Texas #1, Gisburn uses a cigarette to light the fuse on the dynamite he uses to bury Rob Hood in the old copper mine.
* Sherwood, Texas. Gisburn tosses in a stick of dynamite; collapsing the mine and burying Rob's body. He comes back.
* Sherwood, Texas is kicked off when he returns from a stint in the navy to find that his father has been murdered by John Prince, leader of the Nobles motorcycle gang.
* Sherwood, Texas, it should not surprise anyone that the Sheriff is corrupt.
* Sherwood, Texas, outlaw biker Rob Hood is romantically involved with Maria, the daughter of the Sheriff of Nottingham County.
* Sherwood, Texas, Rob Hood is a decorated Navy veteran who takes over running the Jesters outlaw motorcycle gang when his father is murdered.
* Sheryl Crow's "Every Day Is A Winding Road" for the Subaru Impreza and Nissan Silvia.
* Sheryl Crow's "Strong Enough" can certainly sound like a woman looking for one of these: "When I've shown you that I just don't care/When I'm throwing punches in the air/When I'm broken down and I can't stand/Will you be man enough to be my man?"
* Sheryl implied she knew him in the first movie (she was coy about it in their date: more details were out in the novelization before the second movie was aired where she and Grace discussed they met him long ago in Galaxy).
* Sheryl Nome and aspiring idol Ranka Lee (the green-haired cutie supplying the page image) from
* Sheryl Nome ones.) Despite their nature, these holographic costumes have some level of solidity, as they can interact with the environment and vice versa.
* Sheryl Sheryl is in her seventies and married to someone else, but as Rufus puts it, "a divorce can fix that!"
* she's a clone of Roxas's somebody, considering that's what Larxene (who doesn't care about anybody) saw when she looked at her, though her true form could also simply be Xion (Kairi w/black hair) since that's how Roxas sees her, given he personally doesn't know Kairi and started to see her as Xion after bonding with her.
* She sacrifices all semblance of her own identity to change the Magical Girl system. She creates a new world where suffering runs just as rampant as ever, acknowledging good cannot exist without evil. And why? Because, by God, Magical Girls deserve to die happily anyway, and she's willing to become the embodiment of hope itself in such a despair-filled world.
* she's actually based on one of the producer's daughters, whose parents are both half Asian and has natural blond hair, because both could have inherited the blond gene from their non-Asian parents. However, Artemis' mother is Vietnamese and Weisman mentions elsewhere that Artemis is fluent in French, due to Vietnam being a former French colony. If Artemis has at least one French maternal ancestor, it is plausible.
* She's adamant about not being a part of Ozpin's war, but her lack of thinking things through gets her involved anyway by taking the power of a Maiden. Despite the fact that she chose to murder the previous Spring Maiden and take her power for herself, she blames Qrow for getting her involved.
* "She said she was eighteen! Statutory rape is handled pretty differently in real life than on TV:
* She said that she changed her mind about killing one character because she couldn't bear to kill them. The theory goes that
* She's a Kryptonian under a yellow sun. Her fingernails should be practically

indestructible, so some impressive forces were at work there, and that's very possibly the only actual injury she took in that whole ordeal.
* She's All That has four Brazilian Portuguese dubs: Studio Gabia (DVD and TV), Dublamix (another TV dub), Bravo Estudios (Telecine), and Sigma (Netflix/Sony Channel).
* She's All That is both popular and the captain of the soccer team. When he hits on the unpopular art geek, she assumes he wants him to tutor her, and he responds that he has the fourth-highest GPA in the class.
* She's All That: The falafel restaurant where Laney works forces her to wear this sad, limp falafel on her head.
* She's All That. When she goes to the prom later in the movie, it doesn't happen a second time (though she does still look nice).
* She's All That, which notably doesn't involve the romantic deception.
* She's already a l'Cie, and has been for much longer than the other four playable characters
* She's also a talented thief. This is almost assuredly obfuscating stupidity, since she's also a skilled mechanic and expresses pretty deep insight into matters on several occasions. Her brother, named oddly 'Brother', is a better example, as he's a total social inept, can barely speak the common language on the planet (granted, he didn't even know it till two years ago, but he's the only bilingual member of his people to have speaking problems), and oftentimes he just misses the point entirely, but he nearly singlehandedly excavated and repaired the airship he's letting you tool around in the second game.
* She's also aware that she has been overprotective of Hanako in the past and tries to remedy this — not listening to her advice will get you the Neutral or the Bad Ending.
* She's also a weapon devil hybrid (presumably bow), making her nigh-unkillable
* She's also done this when Flanders poured his heart out in a letter to Homer. She insisted they take the letter seriously and then left the room to snicker.
* She's also genuinely dedicated to fighting crime and being a hero. Presumably it's the only thing keeping her from
* She's also got this smug snarl/chuckle thing going on in other scenes, too. It's wonderfully malicious.
* She's also her husband Michael's training partner. She can definitely wield a sword.
* She's also lusted after by one of her other coworkers. As much of a jerk as the guy is, we never once get the impression that he's pursuing her to satisfy some kink or fetish of his, nor out of pity. He's just a typical horndog chasing after a pretty girl.
* She's also protective of her friends. Mess with them, and you're toast.
* She's also seen muttering to herself at one point in Kagetsu Tohya about the paradoxes and contradictions going on and hoping she can fix it before Shiki notices.
* She's also shown the ability to plan in advance. Such as disguising herself as Mindy,
* She's also the only Action Mom in the entire series that went through childbirth.
* She's also the reason he always skips rather than walks (as they always skipped while together), and. The only other time Skips shows interest in someone else is when he briefly dates a woman he meets on a dating show. However, he breaks up with her by the end of the episode.
* She's also willing to give Stitch a chance to speak for himself when he's initially introduced at Jumba's trial, rather than outright condemning him. Then at the end of the film
* She's a Man in Japan by having non-cis characters and/or non-straight romantic relationships.
* She's a Man in Japan: The localization changes a character's gender.
* She's a Man in Japan: When a transgender character is changed to cisgender.
* She's anything but. It makes sense in context, though, as her parents certainly thought that she was fragile.

* she's a princess and Ranma is a knight. After he rescues her from the unwanted harem and pledges his loyalty to her, he pulls her down for some passionate love-making. Smiling widely, she socks him in the face, then tells him, "Oh, Sir Ranma. You must not be so forward!"
* she's a princess in a character's native game and they'll just resurrect good as new like nothing happened.
* She's a Sheikh kidnaps Captain Colton of the French Foreign Legion in an effort to woo him.
* she saves Athrun's life and ends up having to defect from ZAFT as a consequence
* She saves a village caught in the crossfire between the British and Germans; Charlie starts to sing again, as a result. Dr. Poison gasses the village as a demonstration.
* s/he says enough. And as s/he is spreading fire and chaos, s/he sees it as spreading rainbows and happiness.
* She says it when she gets flustered, such as if Lloyd catches her playing with children and Luin and comments how cute this makes her look.
* She says the trope word-for-word regarding furries, then a caption comes up immediately proclaiming,
* she's become pregnant, he offers her support and zero judgement in whatever she decides to do—even going as far as to offer to help raise the child if she wanted to keep them, as she would have been a single mother had it not been a false alarm.
* she's been living in a tower. Or maybe, in some cases, it's part of her job.
* she's being held prisoner by Orochimaru who intends to take her Byakugan from her, he attempts to intimidate her into cooperating. Again, she remembers her promise and flatly tells him "No."
* she scene … but it's never specified what he's seeing, something not lost on YouTube commenters who've filled in the blanks with outrageous suggestions (her being supposedly a ladyboy being just one of them).
* She's committed — but not for the unwanted live baby they found; she is acquitted of that. But later they find that she had a "stillbirth" a couple years prior, and Benson confronts her with that - and the girl blurts out that her father was also THAT baby's father, and she'd actually killed that baby herself. So she's committed for that earlier murder. The fact that the father had been schtupping his daughter longer than they'd thought makes them all the more determined to deny him custody.
* She's could be telling the truth, though. Elsewhere in the comic's run, two other Uryuom characters deny being aliens, while admitting to being members of an alien species, on the grounds that they were born on Earth.
* She's Dating the Gangster: Made in 2014 and is set in that year, but most of the film takes place during the early 90s.
* She seemed to have chosen to go to the future primarily to be with the whales rather than Kirk.
* She seems more emotionally involved when she describes being caught by guards in the toilet and beaten and raped while she was in prison. Though the emotion in that is mostly restricted to her description of later killing her attackers.
* She seems to subvert this when she's revealed to have killed Rantaro, but she was actually attempting to kill The Mastermind
* she sees him with his new girlfriend and yells at her to "Get off my boyfriend!" She and Hyde have an argument about this later, in which she explains she probably does have some feelings left for him, as he was her first boyfriend, but she loves Hyde. They stay together.
* She sees that her parents being a mess, her childhood friend being homeless, much more destruction to Beach City and beyond, Beach City being ruined and worst of all...Steven left alone to face the diamonds, alone without his father or the other gems or anyone else there to help him.
* She's either a cynical anti-hero, an outright villain, or is simply
* She's essentially cursed to ultimately fail at everything she tries to do. and all.

* she's existed for at least 1000 years prior in the series has left fans excited for what she'll do next.
* She's far beyond it. In fact, I haven't seen anything like this since Queen Eclipsa.
* she's fine and had just woken up from a coma. He was planning to wear black to go see her, per her request.
* She's first available as "Leia Boushh" in her disguise from the beginning of the film, armed with a staff which plays sort of like Luke's lightsaber, (including attacking while using the
* "She's from the leash and licence set...he's footloose and collar free!"
* she's giving him an obvious, stilted sales pitch for that cocoa at a hidden camera.
* She's Got Legs past the ankles. When it comes to stockings, while modern depictions of flappers are shown in miniskirts and thigh-high stockings, actual flappers go with knee-length skirts and rolled stockings as they flash their rouged knees.
* She's Got Legs: The camera repeatedly places emphasis on the sexiness of a female character's legs to entice the viewer.
* She's Got Legs would have either been so proud, jealous, or shocked.
* She's Gotta Have It ends with the protagonist dumping all three of the men she's sleeping with and deciding to be "celibate" for a while.
* She's Gotta Have It revolves around the polyamorous life of the protagonist and its acceptance or not by people around her.
* Shes Gotta Have It: The series revolves around the polyamorous life of the protagonist and its acceptance or not by people around her.
* She's got the sweet, matronly look down, and is not above drugging her goddaughter into marrying her son, threatening to essentially ruin King Harold's life by turning him back into a frog, and trying to kill Shrek.
* She shoots, but it turns out that the gun was full of blanks anyway. Also, Zoe-A sensed that there were blanks in the gun since apparently "the weight wasn't right", so fired. She later tells her friend that if the gun had
* She Shoots Straight enough to pack night-vision goggles — they quickly make short work of the police team after that.
* She Shoots Straight, who is played by real-life bodybuilder Agnes Aurelio.
* she shouldn't blame herself for Kaidan's death, but should blame Saren instead for forcing you to choose.
* she shouldn't have put up a fight than in abusing his power. When his men fire on Aerith in this version, he immediately reprimands them as his orders were to capture her alive.
* she showed Korra that Raava was still alive after Vaatu-powered Unalaq had destroyed it, allowing Korra to recover Raava and her Avatar state
* She shows shades of this when calling Theon out on apparently murdering Bran and Rickon, noting that the boys' continued resistance of Theon and his Ironborn was a mark of bravery.
* She similarly doesn't understand some Americanisms, being Italian, and has occasional visible reactions to sloppy protocol or ceremony from people who originally came from other backgrounds, as her own original service was a stickler for proper military protocol.
* . She simply agrees they probably are without looking up from his waist.
* she simply walked away and never looked back. Part of the reason Granart was so powerful is that she thought the tradition was stupid and refused to show mercy to any opponent.
* she's infertile and she knows Rory's always wanted children. Since Amy's bad at dealing with feelings, she never told him why
* "She's In Love With the Boy" by Trisha Yearwood. Katie's in love with a boy named Tommy, but her strongly disapproves of their relationship — when Katie's dad catches them returning home very late from a date, he angrily confronts the couple. But Katie's mom comes to the couple's defense by reminding her husband that they were no different from Katie and Tommy when they were teenagers and how

her own father had thought the same of him, but they got married anyway and Katie will likely do the same with Tommy.
* she's in the middle of an old-school, hack-and-slash, RPG, trying to min-max her stats and equipment.
* she sits back and lets Shiki's mind get raped. Plus all the evil glares, or what happens if she is rejected (True End).
* She sits down a lot. In the late stages of pregnancy, this often entails some sort of blanket over herself to hide the bump. Or if she's lying in bed, a hole will be cut in the middle to keep her midsection level under the blanket. Such "supine shots" are filmed for prolonged periods, with no direct views of her
* she's just an innocent girl who has nothing to do with Oberyn's death.
* she's just a projection; the actual parahuman is vulnerable to damage and can't receive her touch-invulnerability.
* She's just one of many who have their busts reduced for the international release. While most of these edits also involved covering up cleavage, some, such as
* she's killed in Episode 4. While she's also shown to be smiling, the horror of each death (hit by a truck, impaled multiple times, falling a great distance) and the fact that she's just a child makes it obvious that she's crying out of fear.
* she's Mojo, right down to his compulsively repetition, Spock Speak and all. Mojo is quite surprised at what happened.
* She's My Knight even while (possibly unconsciously) being a shameless flirt. However, in Chapter 9 Mogami runs away just as Ichinose is about to confess, implying she's shy about it as well.
* She's My Knight: Ichinose does this to Mogami, but it's less impressive when done to a taller person.
* She's My Knight looks cute all the time, whether she's dressed as a prince or not).
* She's My Knight, Mogami presses her forehead against Ichinose's forehead to check if he's okay, causing him to blush.
* She's My Knight, though Ichinose has a bit of a blind spot when it comes to himself.
* She's my little bit of heaven, even better than real life, / She's the version 2.7 motor-actuated wife.
* she sneaks around behind her back and is terrified of her mother finding out the truth. At least until "Nightmare Hospital", in which after coming across the corrupted gems and finding out Connie had been dealing with all sorts of weird stuff since meeting Steven and the Gems, it dawns on her that she had been too overbearing and promises to loosen up as long as Connie won't hide important stuff from her.
* she's never met could hate her that much, to the point of having nightmares about it.
* she's not anything like he expected with one-time love interest two-timing him...
* She's not happy at all that he's planning to kill seven humans and take their souls so he can shatter the barrier, but what really
* She's not just badass on the roads. She does the same thing on motorboats and in the sky with biplanes.
* She's not the last human to indiscriminately target all Transformers, either. They're a regular occurrence.
* She's Not There: A Life in Two Genders, notes that the an unspoken purpose of women's restroom amenities is to give women a few minutes' peace away from their husbands.
* she's now a rainbow drinker and kept upright by some means related to that.
* She's nowhere as bad as Kintarou, though. I doubt she'd get off a train
* She's often depicted with the pharaoh's ceremonial beard, but with a feminine face and breasts.
* She's on a mission trip, or is volunteering with organization such as the Peace Corps.
* She's one of the few people to call DiDi on her monstrous, unthinking sense of

entitlement.
* she's only going along with Jack's plan because she can't bear to lose Sawyer.
* she, so the FBI had dug into his background and already found evidence that he was the abuser.
* She's Out of Control, dowdy Katie gets a makeover where she gets contact lenses, a new hairdo at a professional hair salon, a new wardrobe, and her braces removed while her father is out of town. He returns to be shocked and horrified that Katie is now being chased by practically every teenaged boy.
* She's Out of My League is from the perspective of one of these; it's about a man who has found a very attractive girlfriend who really likes him, but he considers her way out of his league, leading him to sabotage things. It doesn't help that almost everyone around him appears to be an incredibly petty and spiteful person who either encourages him or actively attempts to sabotage things out of jealousy.
* She's Out of My League. Not a pure example, in that the beautiful woman does get hit on all the time, and she does ask the male lead out. But their relationship remains difficult because he's chronically insecure about dating a woman who's so much better looking than himself.
* she's part demon, and a damn powerful one at that. So, it's a high probability that she was as immortal as he was at that point. It should be noted that the life expectancy of each character, in terms of their relationship, was rarely brought up. Angel's stated reason for leaving Buffy was that his curse (making him unable to ever be truly happy with her, which obviously would put a strain on both of them) and his nature as a vampire (sterile and lethal reaction to sunlight basically rules out any kind of normal family situation) made him unable to give her the life she deserved.
* she's partially a clone of his mother, and is choosing him over his father Gendo to become the "Messiah" of instrumentality in End.
* She spends most of her time living in her castle/house, and likes to keep a few things in practice so she doesn't get bored. Same if
* She spends most of "The Cross My Heart Job" convinced that the island they just came from, nicknamed the Emerald of the Caribbean, had actual emeralds somewhere on it, much to Eliot's exasperation.
* She spends the entirety of "The Miracle Job" convinced Saint Nicholas and Santa Claus are the same person. Parker gets it by the end of the episode, but she keeps having to be corrected way too many times.
* she spent the rest of her life waiting under a tree for him to descend to her..
* She Spies episode 11. "He was supposed to be here three of your American days ago."
* She Spies, Jack returns from vacation to give the girls an assignment which is a trap. They see Jack bouncing between his usual bumbling nervous self and a smooth womanizer trying to kill them. D.D. realizes what's going on when she sees a photo from Jack's "vacation" where he was on a resort on the east side of Puerto Rico. Problem being, the background shows the sun setting over the ocean, which is the west. Thus, the "vacation" was all in Jack's mind as he was brainwashed with an alternate identity of a killer.
* She Spies, the trio swing down from the roof of a building and crash through the penthouse windows — except Cee Cee, whose window refuses to shatter on impact. She's stuck there smooshed until the other She Spies pull her in.
* She Spies, where D.D. and Shayne spend several minutes trying to guess what one-liner Cassie will use after dealing with the villain of the week.
* she's planning to murder him. When they find out, they take offense, and Penelope ends up a friendless miser and fugitive.
* She split up with him, first, for being Spider-Man and therefore incredibly heartbreaking and high-maintenance.
* she's pregnant with Lucky's child Peggy rather calmly sits down, and tell Bobby to get her "A cold towel, and a glass of bourbon."
* she's really Mystique in disguise, this makes her a literal example.
* she's really the fourth person to hold the identity, as the original Yatagarasu was secretly a team of three.

* She's Sanji's mother, if she hadn't taken a dangerous drug to reverse the gene surgery on Sanji, he would have turned out like his brothers — superpowerful, but completely lacking in empathy and would never have joined the Straw Hats.
* she's secretly horny. took advantage of her, while she was under Zenovia's control. After being freed, she admitted he was as good as her late husband at satisfying her.
* She's shown more self-awareness about this in her later albums. "Blank Space" in particular
* she's shrunk past the point that she can still be seen by the naked eye.
* she's Sophia Hess, one of the bullies who made Taylor's life at school hell, she's all too willing to use lethal ammo in the field, and her internal monologue in one chapter indicates that she's still happy to take out criminals who won't be missed if she's sure the forensics won't be traced back to her.
* She's so pure, in fact, that she's been known to motivate those with terminally tarnished souls just by the threat of making her cry. She can make
* She's still a three-dimensional character and takes inspirations from others too, but
* she's taken on everyone up to and including the god of the forest, and he's the only one who got the best of her. And she survives
* she starred in a series of live-action/CGI ads interacting with human actors. As a result, she became a very popular cow character in the community due to her more curvaceous design.
* She started getting major doses of this in August 2018. She'd actually been on the verge of getting it off-and-on ever since her debut, but she generally kept ahead of it through solid in-ring performances. Some fans started to turn against Charlotte when she ended Asuka's massive winning streak but the criticism didn't become strongly present until she won the SmackDown Women's Championship at
* she started to talk about it to her friends while they were eating the food she made.
* She's telling the truth, and it turns out the hat in question was installed on their heads by either the Reapers or the Leviathans.
* She's ten (who was ten) simply gave the best audition and you can just assume that Christy knows more than she should.
* She's the "December" half events. Rod Stewart was seduced by an older woman when he was in his teens, and he describes it as a traumatic event.
* She's the Man, Duke and Viola scream and leap on the bed, hugging each other, when a big spider enters their dorm room.
* She's the Man Malcolm also likes Olivia. Eunice likes Sebastian (who is actually Viola) with Toby habouring a crush on her. Thankfully, this gets all sorted out in the end.
* She's the Man, mentioned below), the main character disguised herself as a boy so that she could play soccer after the girl's team was canceled.
* She's the Man, Olivia falls in love with her classmate "Sebastian", unaware that it's actually his sister Viola pretending to be him. One night she surprises her object of affection with a kiss... unaware that it's actually the real Sebastian, who has no idea who this infatuated girl is.
* She's the Man, Paul said to Viola before she enters Ilyria, even lampshading:
* She's the Man starts out as one of these but turns out to be a pretty okay guy in the end, especially when he defends Viola's right to play soccer with the boys based on the fact that gender discrimination is wrong.
* She's the Man, the entire soccer team reacts in this form when Amanda Bynes' character is hit in the crotch with a soccer ball. Bynes (who is impersonating a guy) reacts last after seeing the other guys do it.
* She's the Man, the female lead character is more interested in football (soccer) than the debutante ball. She ends up cross-dressing to play on the men's team.
* She's the Man wants to do is play soccer. When the girls' team gets cut and she isn't allowed to try out for the boys team she realizes that if she joins the rival team and beats the school that rejected her she can prove that she should get to play.

* She's the Man with her efforts to pose as Sebastian (who's not even aware of Viola assuming his identity) without blowing her cover, a love triangle, and Sebastian arriving at the same school in the climax after skipping town for a band gig as Viola is playing as him in a soccer match against her school.
* "She's the One", best known as a #1 UK single for Robbie Williams in 1999, but originally recorded by World Party on their 1997 album
* she still remembers him fondly, going every year to the spot where she lost her virginity to him.
* she still tells everyone in the village he groped her, leading to him being attacked.
* She still treats them like her parents and is enraged when Von Pinn curtly dismisses
* She Stoops to Conquer deliberately exploits this trope, letting the man she may be required to marry mistake her for a barmaid in order to find out more about him, having discovered that he is nervous and clumsy around women of his own class. As he is much more relaxed around lower-class women, this works, although he treats her in a somewhat bawdy fashion. Fortunately, she likes him anyway.
* She Stoops To Conquer takes place almost entirely within the space between the deceit and the revelation. Charles Marlow, on the way to a blind date, stops at what he thinks is an inn and flirts with the barmaid. He's actually at the manor he was traveling to, and the barmaid is his date.
* She subsequently confesses to her clients that she was faking everything — and they refuse to believe her. They think she
* she succumbs to her AIDS, but her friends and just about every player in the server comes to pay her respects when her time comes.
* She suffers from this very badly in the Arthas novel, too, where aside from setting a couple of granaries on fire, she mostly wibbles about said ex-boyfriend, when she's not making out with him.
* she's unable to get an orgasm during sex behavior from her, and she seems to have developed something of a sense of entitlement.
* she survived. Turns out that, as well as dealing with the obvious trauma, she was also suffering a massive case of survivor's guilt.
* She's VERY literally a Magnetic medium. Well... in training for the position of "Medium" anyway. (Medium here means "intermediary for communication between groups, some of which are otherworldly in nature" and Magnetic means... she's a
* she's very protective of it in "Phineas and Ferb's Christmas Vacation". However, she doesn't mind when Phineas says it to her in "That Sinking Feeling".
* she's yelling at the demon about what he's gotten wrong. is more accurate.)
* She takes advantage of the inconspicuousness by somehow arranging other non-criminal women in trenchcoats to visit the area
* she takes great offense when her friends take the very concept of a party for granted when her friends forget about her in favor of Cheese, it also blinds her from how much of a strain she puts on her friends as it continues to get the better of her.
* She takes this even further when she gains access to Ash's memories of the original timeline, hunting down anyone she saw as 'weak' in Ash's memories and killing them if they still hadn't accomplished enough.
* she target of pretty much every remaining faction in Westeros. Of course, by that time her sanity is so long gone it's hard to even speak of "reason". And this time she may have been genuinely more interested in just making her enemies suffer than in gaining anything for herself. Another perfect example is also her willingness to have Sansa dead because she suspects that the latter poisoned Joffrey (she didn't). But she does not take it into consideration one bit that Joffrey caused many misfortunes to Sansa such as the execution of her father as well wanting to give her the head of her brother.
* She tells her lawyer, Tom Milton, that the scratches on her arms are from bug bites. They're really from
* , she tells her love that she is dead to test his love. He declares he will go into exile to avoid the place, and she reveals the truth.

* She tends to play it straight more often than not, though, as Kokonoe can be a major bitch at times, and her treatment of Tager often borders on abuse.
* She: The 1965 film updates the story from "18—" to 1918, and makes the heroes a group of recently-demobbed British soldiers.
* She then asks the camel where they can get some lemonade. It leads them to the finish line.
* She then gets run over by the car as it drives off and is in tremendous pain. More than likely, she dies from this.
* She then lies on the floor and begs Lincoln to take her on his "date with Hugh", then rants about Hugh poetically.
* She then marries Lieutenant Colonel Donald Penobscott, a good-looking but manipulative adulterer. Zigzagged in that, once she realizes he's subjecting her to
* She then meets up with the Monitor, who warns her she won't be able to come back from where he's taking her. She accepts that and just wants to see Oliver again, and they walk through a portal.
* She then proceeds to win an impossibly unbalanced fight with it. However, that is less because of the weapon than because it's Honor, who would really have preferred a full missile broadside instead, and she is quite annoyed when the developer attempts to use this event in their favor.
* She then starts taking over people's minds to become ruler of them all.
* She then uses her exceptional firebending skills to rocket to the safety of a nearby cliff, much to Zuko's disappointment.
* She, the title character discovers over the two thousand odd years she spends waiting for Kallikrates to be reincarnated that she is not only ageless but invulnerable. Holly reflects that if she were not some accident would have put an end to her long ago.
* she thinks he wrote an embarrassingly schmaltzy love-letter to Yuki.
* she, this is apparently an accurate way for her to judge temperature.
* she thought and pulled him away from Jimmy before he could pry Victor off before beating him to a pulp.
* she thought) to passers-by. Unfortunately, in Arabic only a very slight difference in pronunciation distinguishes "bless" from "bugger..."
* she threatens to expose Oliver's identity as the Hood if he reveals her role in the Undertaking; Oliver counters that he's already been cleared on that charge and if she tried to do that he and Laurel could easily claim she's just trying for defamation of character to undermine his current accusations.
* she throws a snit over being snubbed one too many times and pulls a Face–Heel Turn
* She time and you will die, ageing rapidly in a matter of seconds and collapsing into a pile of dust. Hence, the fire is a place you go to once, but never again. Apparently, Life does not appreciate greedy people.
* Shetland is a Scottish take on the genre, set in a region of Scotland that's very close to Norway.
* Shetland Sheepdogs are such beautiful animals that it ALMOST makes up for the noise.
* She told the audience "I was out walkin' around this afternoon and I saw a cute little farmer standing there with blue jeans on and
* She touches this with almost everybody she comes into contact with, and has noticeably affected some of them (including Negi) — the catch is that this setting weighs heavily on the side of
* She tried it out with one of her coworkers in the studio, who said back dryly:
* She tried to back out of it at the last second, but a bee — one of his other
* she tried to personally tutor one student who was also pushed by his parents into part-time work, which led to him being so overworked he died in an accident. Following her Confidant link will allow her to regain her love of teaching, however.
* She tries to break up with the Inquisitor because her parents have gotten her engaged to someone else (not realising that she's spoken for), and insists that

they cannot be seen to be together until she's spent years formally breaking up the engagement in a diplomatic manner. You can immediately prove that love really does conquer all by fighting her fiance for her hand and making a grand, public declaration of love to her.
* She tries to excuse her quitting by saying she won't play with the skin of a helpless animal. She's then told all the balls are synthetic and the proceeds from buying them go to charity. Denied the ability to lecture everyone, she
* She tries to get the people in the car to cut the rope tied around her hands. Instead, they presumably cut her and leave.
* She tries to invoke the trope by attempting to be the first to confess to Fuutarou, but Nino beats her to the punch. Her desperation leads her to sabotage Miku's own attempt to confess, and then tries to tell him that she was the girl he met in Kyoto six years ago, but due to her deception.
* She tries to play it off later as a bit of hyperbole, but they both know she's lying. The second time is in "Last of the Time Lords" when Martha is telling people about the Doctor and how wonderful he is. She never tells him her feelings directly, but by the end of their time together it's implicitly understood that he knows.
* She tries to use their muscles to recruit new Swim Team members in the second season, it doesn't work.
* she trying to seek revenge on him, Mick's angry assumption was understandable, though he did believe her when she told him about Jerome and Alfie and later apologized for jumping on her.
* She turned out to be the violet-eyed Wind Adept daughter of the original violet-eyed Wind Adept. Gasp, shock. At least she differs by having a series of healing spells and a more volatile personality.
* She turned up dead in the trunk of a car — but the kidnapping really had been fake. The death was accidental.
* She turns out to be a time-cop and arrests a charlatan who claimed to be an Intergalactic Traveling Salesman. She then let it slip that her father was science fiction writer Philip José Farmer, turning the story into the ultimate "Did You Hear The One About The Traveling Salesman And The Farmer's Daughter?" joke.
* She turns out to be still alive. When they reunite he weeps. Freya was the only one of the siblings to cry when he died. Rebekah to a lesser degree to Mikael. He might have seen her as a replacement for Freya but he ended up despising her because she took the side of her half-brother, Klaus.
* She turns out to be the lady of the house, brainwashed into serving the main villain Josiah Smith.
* "She turns to face the future in a world that’s falling apart"
* She ultimately changes her tune when the suspect reveals the true sequence of events; she came to Donnelly to ask for her help in getting an abortion, as she was carrying the child of the abusive husband she'd just killed, but she was too intimidated by Donnelly to ask and so decided on the spur of the moment to run away instead.
* she unhesitatingly and willingly walks right into Taylor's Mind Control.
* She updates it to use Twilight's voice after they meet in person, but never gets around to fixing the tone.
* She used her knowledge of genetics to create a cat-snake, rabbit-rhino, chicken and pig men, a lobster dog, a poodle-gorilla, a naked-mole man (from Rufus and Mr. Barkin), and supervillain Monkeyfist.
* She used the flesh of her mother figure, Teresa the Faint Smile, to turn herself into a Claymore. Since that day, she has been building her strength up to kill Priscilla, who killed Teresa right in front of her.
* she used to be Anastasia Bellarosa, a sweet but shy and introverted girl with an overbearing mother and only one friend, Maria. She then went through extremely traumatic events, such as watching Maria be sacrificed by her cult leader father and almost be killed by a meteor. It is still unknown what exactly caused her transformation. However, she still has some goodness within her, as she ensures you receive your mother’s Sylveon and appears to still care about Ren, who she met

as a child.
* She Used to Be My Girl stay there, and Marge can go and rescue Lisa, to which he's booed at again. Homer then asks the women what they want (and they both end up going).
* she uses a length of metal pipe. Which she proceeds to drive into him with a sledgehammer.
* She uses the same song from her talent show performance to cheer up a group of young children
* She uses the silver crystal to defeat Metalia, dies, and makes a wish on the crystal that she, Mamouru, and the other senshi be returned to life as normal people
* She uses the ukulele quite a lot in her live shows both in a quirky and a straightforward way, but it started out when she wanted to learn to play a quirky ukulele cover of
* she usually gets people commenting "You teach at a college? You must be really smart."
* She usually (though not always) has some kind of occult connection, be it in her powers, her backstory, or the enemies she fights.
* She vanishes from the driver's car before they reach her destination.
* she wakes up, sees the message, but her dog is fine alive, and she can still feel licking... then the killer reaches up from under the bed and kills her.
* She wakes up, spins, but passes out! Bryce Candle — the aforementioned Man Who Could Not Die - arrives in the nick of time!
* She wants to save the world from the diiclonius virus. She opposes the protagonists, but honestly does not care about them, as they're all small in the grand scheme of things. She rescues Arakawa, who has the cure, and risks her own life to get the scientist to safety. Her motivations are notably without the self interest that almost every other character has, she just wants to do the right thing.
* she was 12 at the time!). Even though Daenerys has noble intentions to liberate Westeros from the Lannister's iron grip, the reputation of her own forces is far more feared than that of the Ironborn, the local Westerosi raiders.
* She was actually pulling for Radu for all four films; even as he became less and less violent, and more like an
* She was a high school student known as S-ko who had threatened to tell on her fellow students of their highly questionable "part-time job" at the love hotel Masquerade, but was tricked into a BDSM "game" by the very teacher she had respected because he was also one of the "clients Her cursed victims were Madoka, Banshee, and Shou.
* she was already aboard Castle Wulfenbach and by the time Merlot started destroying evidence, the Baron probably had already discovered her identity.
* She was also a former misanthropic researcher named Manabi Zukawa who willingly turned herself into a vengeful spirit so she could continue her experiments with animals. Her cursed victims are idol/actress Ai Kashiwagi and fortune teller Towako Yasuoka.
* She was also kidnapped and "invited" for dinner by Toyman, although this was neither Type 1 nor 2; her written hypothesis of his motivations in the
* She was also pretty moody when Sousuke was called away for a long mission to Helmajistan ("The Wind Blows at Home, Part 1-3"), even sitting outside his apartment until he returned.
* She was also told to shoot Luffy even earlier to prove her loyalty to Buggy. Short story shorter, she failed the test that time - lucky for the next 500 chapters or so.
* she was a Tyke Bomb. If she had a normal emotional range it would be a miracle.
* "She was born in 1898 in a barn. She died on the 37th floor of a skyscraper. She's an astronaut." - Bert Cooper. Said by the man who later dies whilst watching the moon landing...
* She was brainwashed by The Hurricane into becoming Mighty Molly. She herself was surprised that it's one of her most fondly remembered gimmicks.

* she was built by a girl Gadgeteer Genius, the still more brilliant daughter of another Gadgeteer Genius. (Her father's reaction leads to Bad Things for both Beautie and the daughter.)
* She was captured, enslaved, and tortured by them when she was young.
* She was denounced in every pulpit and every fan magazine in America as a filthy homewrecker.
* She was eventually turned into a human in 1984, when United Brands became Chiquita Intl.
* she was faking it, and the minute her husband returns she goes back to normal.
* She was forced to join the Wards after pinning a man to a wall with her crossbow, nearly killing him.
* she was given that rule by the Doctor, along with Rule 7: "Never run when you're scared," Rule 27: "Never knowingly be serious," and Rule 408: "You should always waste time when you don't have any. Time is not the boss of you."
* She was herself, however, a popular muse of the age, and the mythology of her life implies her patients fell in love with her (though the reality was probably vastly exaggerated).
* she was impressed by it, another woman he has a crush on is "going to flip", and goes to call her. The moment is killed so thoroughly Zoe stops showing any such inclination for years.
* she was in a coma, and she was hearing the real Fry (at her bedside) pleading with her to "wake up".
* She was nearly raped twice, while trying to rescue her two subordinates, Tynave and Farleen, from the Kirlsa Training Facility. She escaped
* she was not responsible for his death as he was killed by a freak accident when the rocks he was standing on fell away, and adds that she would have killed him had it come down to that.
* She wasn't actually there at the scene of the crime, she just wanted to mess around with the nearby news crew
* She wasn't driven nuts by the death, but by another factor, but Presea of
* she wasn't imagining the hitman coming to kill her or the Machine that was talking to her. The basic consensus from everyone seems to be that she's just plain crazy, but there's no exact indication as to why.
* she wasn't raped, she had consensual sex with her equally drugged ex-boyfriend who left because he thought she was his sister
* she was obeying Rose Quartz's final order as Pink Diamond to never speak about her faking her death.
* she was once an incredibly powerful ebon devil who managed to steal part of a demiurge's Key of Kings from right under his nose.
* She was one of Miyu's classmates, and Miyu accidentally killed her by draining her out of blood right after her Awakening as a vampire.
* She was only seen briefly in a flashback, but Napoleon's ex-wife from
* she was partly responsible for the above time travel incident and if any two or more of the girls perform a Fusion Dance.
* she was played by Julie Newmar in the episode "Of Late I Think of Cliffordville".
* she was poisoned by her master for her perceived betrayal and died in Elan's arms, and refused to be resurrected if she couldn't be with him.
* She was Seiko Hasegawa, a bride who was gang-raped Eita Nakamatsu, journalist Christie Arimura, and young Suzu Morimiya.
* She was smart enough not to have any extraordinary expectations for their relationship, but Bulma did put up with Vegeta long enough to have two kids by him.
* she was stabbed in the stomach by Ogami while pleading for her life and how she wanted to be noticed.
* she was supposed to be the Mother if the show hadn't continued was playfully coming up with fun ideas during a wedding such as stealing the bride's bouquet, doing cartwheels etc. Unfortunately, her relationship with Ted didn't last after she went to Germany and Ted tried to two-time with her and Robin which led to their break-up.
* she was the one who'd brought shame to his family. Somehow). The floral

arrangement he carried had the added bonus of covering his face from the cameras.
* she was the one who got him the kitten for his birthday in the first place. She also knows her brother is interested in Utena and actively tries to kill Utena during a duel with her. Also, when her once follower tries to get close to Touga she hits her and beats up her and her other two followers for going against her and trying to take Touga away from her.
* she was the one who struck the earth with the meteor that caused the mass extinction of the dinosaurs.
* she was the one who was pregnant. This leads to Joey proposing marriage so she won't have to go it alone.
* She Was The World To Me is about an unrequited love between two people kept apart by socioeconomic class.
* she was tripped by an immature Eva (Snow White's mother before she married Snow's father) who claimed Cora hurt her. The King of the land forced Cora to apologize on her knees or he wouldn't pay her for the flour. She would later use the emotions she felt here to channel her magic to spin gold.
* she was twenty-seven years old. It should be noted that she is a Commander during a war where the UNSC has been repeatedly getting slaughtered in fleet engagements; she has her rank because not only is she competent, but most of the officers with more experience than her are dead.
* She weaponized it by dropping a pebble from a cliff which caused a full blown landslide on the bad guy and dropping the ceiling on an EVO just by walking upstairs.
* she went exploring and started to play with one of Reese's tear gas grenades).
* She, when the title character makes the mistake of re-entering the fountain of youth.
* She: While Billali is struggling with Leo over who gets immortality, Ayesha stabs Billali in the back.
* She Who Must Not Be Seen accounts a horrible human being and a controlling, unlikeable, abusive wife who committed reprehensible acts many, many times, and it was established that Niles' attachment to her was mostly based on overdependency and lack of self-confidence.
* She will form a blade on her wrist, much like Raiden did at the start of the story, and decapitate Fire God Liu Kang as soon as possible.
* She will, from time to time, use a couple of archetypal moronic viewers (Joanne and Cleatus) as an example of the Lowest Common Denominator that most studios aim at. She'll point out stupid stuff in movies that probably exists to cater to their limited intellect, and comment on concepts that might be too difficult for them to grasp (such as humanity being of little real importance in her review of
* she willingly turns herself into the FBI for blowing up part of a British Consulate.
* she will never give up as long as a student wants to learn, then SpongeBob walks into the scene as she finishes her speech.
* "She will not know yet if this encounter is a mere coincidence or a necessity. Which would be, an encounter that would change her destiny." —
* She winks at Splinter again in "Turtles Turtles Everywhere", after Splinter thanks her for inspiring them to clean up the lair.
* She Woke Up Pregnant is also of the sexually depraved type. When one of his victims winds up pregnant because of this, she decides to fight back.
* She Woke Up starts with the heroine attacked in a bathtub. She survives, but falls into a coma for 15 months.
* she-wolf adopting, etc. More specifically, facial features with certain proportions (huge eyes, tiny nose, tiny mouth, round head) really hit an onlooker's maternal instincts, and happen to be pretty much universal among mammals, so that sometimes, under the right circumstances, the instinct to take it home and care for it overweighs the instinct to snack on it.
* She-Wolf of London: The 1990 TV series features a male professor of mythology and a female werewolf.
* She won the OVW Women's Title #1 Contendership Femme Fatales Battle Royal on the

August 3, 2013 episode of OVW TV by eliminating the 5'11 218 lbs.
* she won't take pictures of bullies for the high school yearbook since she considers bullies as ugly people.
* She Wore a Yellow Ribbon comes from an old marching song (Civil War/Wild West era). Some versions are quite a bit racier than the movie's version.
* She Wore a Yellow Ribbon Henry Fonda is the commanding officer and Ward Bond as the Sergeant-Major.
* She Wore a Yellow Ribbon Nathan Brittles (John Wayne) has to leave the cavalry because he has reached the age of retirement, but at the end of the film the government returns him to service as a (nominally civilian) scout.
* She Wore a Yellow Ribbon shows the burial of one of the older enlisted men of the regiment. He is revealed to be a former Confederate general.
* she would be the first person immune to the effects of the virus and thus be capable of surviving an attack without becoming a "zombie".
* She would be widowed twice, and both times with Tamaranean men: the first one was an
* she would get the truck packed. Gunn accepts that, and together they start moving a couch.
* She would have succeeded if Ilithyia hadn't snuck up on her to slit her throat.
* she would have won had it been held in Europe and refused to shake Zmeskal's hand during the medal ceremony.
* she would wear the embarrassing apparel, namely a hillbilly outfit and very messy lipstick.
* She writes Harry Potter fics, and ships Harry/Hedwig, in case you were curious.
* She wrote a lot of space opera novels featuring relics of various lost civilizations, collectively called "Forerunners". She was one of the early developers of the abandoned-gateway-between-worlds idea that the
* Sheyanna Flaxenstrand is a gnome goddess of love, beauty and passion.
* SheZow and he really needs to join to get access to health insurance.
* SheZow, a pre-teenage boy who inadvertently got stuck with it. As a result, he wears SheZow's female-intended costume as he fights crime. Guy doesn't take it well at first but quickly becomes indifferent to it.
* SheZow: At the end of "Coldfinger", Kelly shows up dripping wet and extremely angry because Guy and Maz had forgotten about her and left her frozen in a block of ice at the convention centre.
* SheZow episode "Friend or Faux", a nerd compares SheZow's fight with Tara to a specific event that happened in a specific comic. Another nerd tells her that she really needs to get a life.
* SheZow episode "SheZow For a Day", when Kelly tells Guy that he's on call 24/7, he jokes that isn't a real rule. Shelia slaps Guy in the face with a large book.
* SheZow got the best free publicity possible when the far right One Million Moms attacked it as promoting a "gay transvestite agenda."
* SheZow, Guy Hamdon changes into SheZow whenever he says this trope by name when he's not SheZow.
* SheZow had Guy Hamdon hiding inside a giant Coldfinger statue to trick his archnemesis into giving it to himself prior to rescuing Kelly (his big sister) from a active volcano (while using his pink lightsaber).
* SheZow had Kelly Hamdon, who is being tied up to a log by a villain, and placed on a conveyor belt heading towards a rocket ship, about to plunge into the sun. If it weren't for her big brother, Kelly could have been french fried (YUM!) or sunburned (THAT REALLY DOES HURT!). As the rocket ship (containing Kelly) goes into the sun, the superhero(ine) uses a space pod which in turn is attached to the ship's hull and rescue his big sister from plunging into the sun, much to his dismay. While the rocket ship is heading towards the sun (with the space pod attached), Maz used a space shuttle (and some rope) to pull the rocket ship away from the sun and back towards earth.
* SheZow has a pretty strict set of over 2000 rules that must be followed.
* SheZow has her "Wind Winkers", which make her eyelashes grow so that they can create hurricane-like winds.

* SheZow has moments where, aside from delivering justice from evildoers faster than the police, SheZow can get some "She-tective work" done.
* SheZow has the Pushy Pirate Posse, the first threat Guy Hamdon had to contend with as SheZow.
* SheZow: In "Glamageddon", Droosha is helping SheZow for the Glamageddon showdown against Tara. This includes waxing SheZow's legs, which causes Guy to squeal in pain.
* SheZow: In "Glamageddon", Guy is working on the engine of the Shehicle when he tells Shelia that he intends to blow off Tara's challenge. When Sheila tells him that he cannot, he jerks his up up in shock and slams it into the Shehicle's bonnet.
* SheZow: In "Guy and Doll", Guy's principal makes him sweep up all of the sawdust in the wood shop with a very scraggly toothbrush.
* SheZow: In "SheZap is Whack", Guy's evil clone takes his place as SheZow. Despite SheZap wearing a different-coloured costume to SheZow, Maz and Kelly both ask if she has done something with her hair.
* SheZow (in the pilot episode whom he had a pink tiara-like headband on his head and a pretty in pink badass cape).
* SheZow is kicked off when Guy and Kelly accidentally hurl their aunt Agnes' ashes into the door of a safe, leading to them discovering that she was a superhero in life.
* SheZow: Maz, as MEAT-eor Man gets his tongue on a frozen Kelly Hamdon in "Coldfinger".
* SheZow really puts the she either shemazing puns or shewlful puns — depending on if the viewers like puns or not.
* SheZow) reflect various female social stereotypes as well. The creator claims that this wasn't his (yes, "his") intention, but whether or not this is in fact the case is up for debate.
* SheZow, SheZow's powers will not activate if Guy is wearing any colour other than pink. And these powers include the ability to generate hurricane force winds by fluttering his eyelashes.
* SheZow, SheZow, Tara, and BrouHaHa do this, naming their attacks as well as using them.
* SheZow Society of Incredible Callous Kriminals) off to capture She-Zow. They march out of the boardroom through a door only for Mega Monkey to announce "That's the bathroom". They turn around and leave via exit (Candy Rapper steals a towelon the way).
* Shezow's sneezes are powerful enough to blow him/her into outer-space.
* SheZow, the fox clown Brouhaha carries one as part of his arsenal. He uses it on Maz in "BrouHaHa".
* SheZow, this is used as a example of an embarrassing situation. Guy (as SheZow) goes into the women's bathroom... only to change back to Guy right after he walks inside. We see him walk out from the opposite gender's bathroom and into the men's room immediately afterwards.
* SheZow when his sister Kelly takes him to see a chick flick. It's so intense that he briefly floods the theatre.
* SheZow would on occasion support the episode's villain because he dosen't like it when SheZow steals his thunder.
* SH Figuarts due to Hasbro's monopoly regarding the franchise's merch.
* S.H. Figuarts franchise) as their civilian selves with snap-on armor that transformed them into their powered alter-egos (hence the name of the line, which means "armor transformation" in Japanese). While Figuarts are still being made, the original S.H. series has been discontinued since 2009.
* SH Figuarts, one of the first mass-market figure lines made to appeal to adult collectors for usually excellent sculpts and hyper-articulation.
* Shiage is an even bigger underdog in his fights against superpowered enemies, he doesn't have any superpower at all. He becomes very interested in magic when he learns of it, but is quickly told that he can't use magic: while he's a Level 0, he's still an esper, and therefore incompatible with magic. Sucks to be him.

* Shiagur who came up with the plan. The Krogan clan in the fourth game that has largely overcome the genophage averts this trope.
* Shia LaBeouf also did stand-up before branching out his roles. The change did occur later, however.
* "Shia LaBeouf" begins when the protagonist gets lost in the woods with a non-functioning phone. It's unfortunate that the eponymous "actual cannibal" lives there.
* "Shia LaBeouf" by Rob Cantor is about evading, and ultimately defeating, "actual cannibal
* Shia LaBeouf that a class of English college students wrote, and hosted a stream where he re-watched every film he ever starred in, face cam included.
* Shia LaBeouf was likewise turned down for the lead role - because Dito thought he was too "Disney" for it. Shia talked his way into a second audition and convinced Dito he could bring the necessary amount of anger for it - by punching a hole through his wall. It's held up as one of his best performances.
* Shia LaBeouf while in rehabilitation and admits it really helped him heal.
* Shias Engin asks Zakalwe "I know that all the outworlders aren't humanoid, but a lot are. How come?". Zakalwe replies jokingly that it is the universe's way of getting rid of alcohol.
* Shiba Ganju was supposed to have goggles as part of his design, but Kubo lamented that he simply forgot to add them every time he drew the character. However, the goggles do appear on Ganjuu in some color spreads.
* Shiba Inus have experienced a spike in popularity thanks to Doge the
* Shibariya Komachi is pretty much based on this trope, although it uses 5 different colours of thread that connect a variety of things. Protagonist Chiyako can initially see other people's red strings and takes advantage of this to make money, but ends up with the white string that binds body and soul.
* Shibata Hajime has indirectly fallen here. Ren summoned his eye on Hajime's chest to scare away a shopskeeper who was about to tell him about the whereabouts of Mina.
* Shiba Tatsuya's Decomposition magics, Mist Dispersion and Trident from
* Shibatora: Deals explicitly with some dark and mature content, but is serialized in a shōnen magazine.
* Shibatora, in which a young police detective can see spirit hands reaching out towards the soon-to-be-deceased. It's not the only thing the main character uses to solve cases, but it is a supernatural source of knowledge he keeps secret.
* Shibboleths are words that rely heavily on language-specific pronunciation. These have often been used to distinguish infiltrators from native speakers. Of course, they are useless against traitors.
* Shibboleths need not be confined to wartime or otherwise violent situations. A lot of Swiss people have a habit of making any and all foreigners say 'Chochichäschtli' (a small kitchen cupboard). Not only is it rather difficult to get all these 'ch' sounds right, even if people do, they usually have trouble pronouncing the vowels the correct way. However, if someone is Welsh or Scottish, they usually manage pretty well.
* shibboleth, where captured Ephraimites are betrayed by the fact that they can't pronunce the "sh" phoneme and would say "sibboleth" instead, is based around this. These days, shibboleths are call-and-response; a belligerent in a war will have a certain phrase and counter-phrase. If an approaching battalion gets the phrase wrong, they're the enemy. If the guard gets the counter-phrase wrong, the outpost is under enemy control. Notable examples include:
* Shibisu's team after the first timeskip. They've gained fame for their strength (having two powerful
* Shibumi the master assassin Nicholai Hel has invented the martial art Naked/Kill, which involves turning everyday objects (such as a paper cup, or a drinking straw) into lethal weapons.
* Shibumi was going to be one of these, with his body dead and his mind uploaded to the digital world. This is openly foreshadowed quite a bit, but in the end, the writers liked him so much that they didn't want to shelve him for the entire

(earth-centric) finale. He turned out to just be in a coma, and eventually woke up.
* Shichibukai, Ace retorts that giving in would invalidate him being born as a man.
* Shichibukai of course just ignores this and shouts that he's Ace's little brother and promises to save Ace even if it killed him.
* Shiela, a girl working at an occult bookstore with perfect memory recall, seems like a good possibility in
* S.H.I.E.L.D. Agent Phil Coulson seems to be working his way through the
* S.H.I.E.L.D. and a brief shot of a static Helicarrier under construction.
* SHIELD and HYDRA successfully reverse engineering Destroyer-based energy weapons (enough that SHIELD feel comfortable giving
* S.H.I.E.L.D., and later get outmatched by superhumans on multiple occasions, usually while pulling guard duty on super-villains. And one time, their HQ was blown up, they were crippled, and then they got hammered by an army of super powered terrorists led by the Liberators.
* S.H.I.E.L.D. as an organization has to deal with this from midway through season 1 all the way to the beginning of season 4. Following the events of
* Shield-Captain Valerian and Sister of Silence Aleya, two of the protagonists of the
* Shield Charge, from the Shield Defense powerset, is probably the best example. A short dash (technically teleport) forward, and your enemies flying everywhere. It's been described, more than once, as "bowling for villains".
* shielded the children with their own bodies. The two soldiers died but the children (fortunately) managed to survive. The grave marking this action still exists near the ruins of Castle Falkenstein.
* Shielded Under the Raptor's Wings, a Minbari ground force launches a charge on open terrain against a Human force that outnumber and outguns them by a large margin, and gets graphically slaughtered. This was done because, otherwise, the Minbari back home would have dismissed the tales of the survivors (those who had been evaquated in time, those who had already spent there their tours of duty before evacuation became necessary, and those too wounded to fight) as the justifications of cowards.
* Shielded Under the Raptor Wing, but sometimes the rookies would fail to keep protective equipment ready at all time, leading to their deaths and the capture of military equipment (it's shown that one Minbari tank was captured due the rookie crew not having protective equipment ready when EarthForce gassed their position).
* Shielder bots, who can create a protective shield around themselves;
* S.H.I.E.L.D. from Marvel Comics became real in 2021... or at least, proposed as a new joint government project. Mostly sharing the arconym with the comic book agency, it is a
* Shield Generators (Tau) appear to function similarly to Imperial Refractor Fields, projecting a spherical energy field around the wearer that glows and crackles as it spreads the energy of an incoming attack across its entire surface.
* S.H.I.E.L.D. gets their own back with much more success when they allow Bakshi to "escape" and convinces him that senior HYDRA leaders are conspiring to seize control of the organization. The result is that three of the four leaders are assassinated by HYDRA kill teams when Bakshi reports their "conspiracy", allowing the last one to be easily killed by S.H.I.E.L.D. when they recapture Bakshi.
* S.H.I.E.L.D. has a number of underground bases and facilities, the main example being the Playground, which acts as their main headquarters from the end of the first season until its destruction midway through the fourth. As Coulson is reconciling with another branch, he uses this as a selling point towards peace.
* shield has been given quite the upgrade from a piece of wood bound with leather to the modern transparent riot shield made of super-resistant and lightweight acryllic.
* S.H.I.E.L.D. Helicarrier, which is a bunch of submarines welded together and equipped with oversized rocket thrusters.
* Shield Hero to be his slave and that if the rival hero was a better person, he might have a slave who genuinely loved him too, which only enflamed the controversy.

* Shield increases Shulk's defenses and makes him harder to launch, but also decreases his movement speed and jumping height.
* shielding his body against physical attacks, and a ranged slashing attack (which can actually miss and hit further away objects)
* SHIELD is a bit more informal, especially under Fury's command, as Fury started out as a Field Agent, and was mentored by people - Alison Carter included - who prized practicality over strict discipline. However, they
* S.H.I.E.L.D. is a fictional agency employed by the United Nations (and formerly, the US government) to fight terrorists.
* S.H.I.E.L.D. is a frequent offender. Crowning examples include their highest authority being either an agent with no prior leadership experience, much less any idea what her rank even allowed her to do, or even more impressive, a young woman no older than her mid-twenties at the most. Of course, this was a political appointments, and such things do happen in real life... but more often in corrupt developing countries than modern First World states.
* . S.H.I.E.L.D. is sympathetic enough to provide basic luxuries such as: a lab, books, movies, radio, and internet. They even offer to send in a prostitute for Steve.
* shield is the Chinese equivalent, with many of the same cultural associations.
* S.H.I.E.L.D. — An intelligence agency with its own research faculties, a flying aircraft carrier,
* Shield of Kaldra mentions Helm of Kaldra, a card released one set later.
* Shield of Tomorrow has main cast members Sam de Leve (non-binary) and Amy Dallen (bisexual) playing Commander Junil Rue (non-binary) and Doctor Throlo Sh'shirros (some flavor of sapphic), as well as recurring guest Xander Jeanerret playing Counselor Tristan Peylore (both gay).
* shield of wonder, which has a massively varied number of random effects when struck.
* shield part. There's even a skill where you can launch large energy spheres that fire rapid fire beam volleys.
* S.H.I.E.L.D. raids a home in upstate New York, as they suspect that Jessica Jones is hiding there. Nope, it's Cassie, who mows down the Capekillers and several heroes. It takes Iron Man to stop her.
* Shields are a major branch of research; ships with a "shield" section get a rechargeable bonus to their health. The Liir and Morrigi are experts in their use, while Hivers and Zuul usually have less than 20% chance of getting even the most basic of shielding. It should be noted that it may not always be the best solution, as a shield/deflector generator takes up a
* Shields are one of the most overlooked gear in the game, since they don't look impressive at all. Yet they prove absurdly powerful and useful bonuses to defense and can be used for attacks too, dealing damage on par with regular weapons.
* Shields McKloskey was an outgoing, high-spirited boy before he was sucked into the world of horrors and the unknown.
* S.H.I.E.L.D., something Director Maria Hill angrily comments on after one crash too many.
* shield something has to be equal to or greater than the energy released against the shield, and has to maintain that at a constant output.
* shields them from a massive fireball as his "reward" for rescuing them.
* Shield Surf, during the war between the Romans and the Cimbri, the Cimbri showed off their toughness and audacity by climbing up naked to snowy peaks of the Alps and then sliding down from there on their shields.
* Shields with human skulls are a very common wall decoration in human homes in
* Shield, Sword, and Crown series, where Arisa declares herself both Weasel's and Edoran's bodyguard at various points in the book. Slightly subverted in that she isn't interested in them romantically at all, and thinks of them as best friends.
* Shield technology: In the original game the shield technology could only block projectiles and missiles, while mines and energy weapons passed through it at will. In
* shield-thane Game files reveal that it is actually the most powerful axe in the

game, exceeding even Dragonbone weaponry in damage.
* shield wall" shields, seem to be specifically intended for Roman-style battle lines.
* S.H.I.E.L.D. was a Humongous Mecha, piloted by Archimedes to battle a Kree Sentry.
* SHIELD was penetrated by HYDRA Franz Oberhauser/Ernst Stavro Blofeld.
* S.H.I.E.L.D. wear only slightly less conspicious blue-and-white jumpsuits.
* S.H.I.E.L.D., were agents of S.H.I.E.L.D. Which was founded by Imhotep.
* S.H.I.E.L.D. who are not major characters could just as easily be called Blue Shirts with the number of times SHIELD agents are killed en masse.
* S.H.I.E.L.D., with a mandate to bring humanity to its ultimate destiny.
* Shien (Form V/Perseverance) works similarly to Soresu, but is unsuited for single opponents rather than groups.
* Shift 2: Unleashed ran into a licensing problem with Monaco. Because Codemasters (Formula 1 2010) holds the F1 license and all the related tracks, Slightly Mad Studios was forced to call the track "Riviera". They even tell players to guess which circuit the track is based off of on the website.
* shifted into their goblin-like appearance Most of the children were reverted back to normal but the few who escaped became ancestors of the modern Sneevils seen today.
* Shifters are often subject to the drawbacks of their animal forms as well as the advantages.
* Shifters where the comic is set, for instance. Whole towns were covered over by the growth of the mega cities and were effectively abandoned. Further there are many cities and towns in the areas affected by the "Nuclear Incident" that gave rise to the mega cities themselves, which are now empty of all life.
* Shifter, the main character finds out that, when using a surrogate (a creature which nervous system he has complete control over), the creature can be attacked and killed. If he doesn't eject in time, he will be killed, too.
* Shift has as its theme song "Kalemba Wegue Wegue" by Buraka Som Sistema and Pongolove.
* Shifting expiration date - for example, the Disney Movie Rewards program likes to tell customers that their points for the program may only be valid until a certain date. Then, months before that date rolls around, they'll announce that all points ever issued are still good, even if it says somewhere that they've expired. Since they only said that they points
* shifting into female form to exploit a loophole in the requirement for men and women to be paired off on official entry at an Asgardian function.
* Shifting Sand Land of the Cliffs of Fire, inhabited by a lot of heavy-hitting monsters including the fanatical Droog.
* Shifting Situation Duel: A fast-paced fight scene where the combatants are battling across different settings and scenarios.
* Shifting Voice of Madness: An insane character has an inconsistent speech pattern.
* Shiftlings makes a game mechanic out of this: you play as a pair of bumbling space custodians, one of whom has swollen to enormous size after drinking a bottle of "the galaxy's fizziest soda". The pair must traverse various stages while connected to a hose, through which the player can transfer gas to change which one of them is bloated up and which is normal-sized.
* Shift series has the screen spin halfway whenever you shift. Touching gravity arrows also causes the screen to spin to the appropriate perspective.
* ShiftyLook. Amazonia is a variant: the original Amazonia was Momo's nemesis. After their final battle, a young girl (and Momo fangirl) found Amazonia's power orb and decided she could be a new, heroic Amazonia.
* Shifty Look invented a device to shut the fourth wall down, preventing the meta-humor and powers that it grants, allowing him to take over the world.
* Shifu has an earlier one; Tai Lung is coming, and Po has proven to be completely inept at learning martial arts. He then sees Po perform athletic feats in order to get some

* Shifu's not as tiny as Mantis, but he's considerably shorter than most of the cast. He takes on the Furious Five all at once in the beginning of the film (of course he trained them in the first place, which says a lot),
* Shigaraki, is given a notably imposing baritone in the Japanese version of the anime.
* Shigaraki tends to scratch his neck when he's irritated. He uses both hands if he's close to freaking out. He even did this as a child before his Quirk manifested due to constantly having an "itch"
* Shigekiyo "Shigechi" Yangu, one of ugliest character of the entire franchise. He's short and fat, apparently bald, his crown is textured by short spikes, he has thick, drooping earlobes, small, high eyebrows, misaligned teeth, and he is missing his left maxillary central incisor. However, his childlike appearance may cross somewhere into
* Shigekuni Yamamoto-Genryusai sports a Badass Beard so long he has to keep it braided.
* Shigeo Okumura is best known for his campaigns against Mexican luchadors in
* Shigeru Chiba, just to see how long he could go on gradually cranking it up before someone noticed. The fans noticed, all right, to the extent that when he leveled it off (out of fear of wrecking his voice or giving himself an aneurysm) they would come up to him in the street and ask why he stopped.
* Shigeru Miyamoto, based many of his games on things within his own life:
* Shigeru Miyamoto games, which he created after backing away from the directorial role and thus never actually directed a single installment.
* Shigeru Miyamoto has been known to attribute a fair bit of his success to this trope. People can wilfully overlook anything if it's enough fun.
* Shigeru Miyamoto movie, as he said it at least took creative liberties and told an original story.
* Shigeru Miyamoto that Miyamoto wasn't directly involved with was eventually released.
* Shigeru Miyamoto was misquoted when he was asked about his opinion over the visual style of
* Shigeru Miyamoto World Store in the autumn of 2005, from the outdoor crowd below, the chants included "Donk-ey Kong! Donk-ey Kong!", "Mar-i-O! Mar-i-O!" and "You are God! You are God!"
* Shigeru Wajima spits out his drink after being told that Haruto Soma/
* Shigesato Itoi without actually using it. Its sequels' sales were also boosted by the fact that they were sequels to the games before them.
* Shigofumi. But when her dad suggested to her that he wanted to get her little sister into the business, she killed him. You could hardly shed any tears for the dad, though.
* Shigofumi use their talking staffs to sprout wings and fly. However, they have a limited time in which this function can be used, after which they return to normal.
* Shigure accidentally crushes down the screen between Kenichi and Miu in the dressing room (when stopping
* Shigure encountered a few assassins in the hot spring during the trip with Kenichi.
* Shigure, it must have been the first time he felt love for someone else.
* Shigure's room isn't much better. Even once Tohru's cleaned up the rest of the house, it's still a junkyard of epic proportions.
* Shigurui exists partially to call out the darker, more screwed-up parts of samurai culture, in response to the romanticization of samurai and feudal Japan in Japanese culture.
* Shigurui is done this way. The color palette is almost black and white, except for the bright-red blood and gore. It has little in the way of music or background noises, and also sparse dialogue, with each line carrying tremendous weight.
* Shigurui (that is, more disturbed than all the other batshit characters) performed auto-fellatio while thinking about the dead young man he was out to avenge.
* Shigurui, there's Lady Iku with Seigen to whom she is completely devoted to. It

is unclear how much Seigen cares about her, although he does treat her much better (ie. like an actual human being) unlike her previous lover Kogan.
* Shiho for Shikamaru is played pretty straight. Shikamaru never notices her feelings and instead turns his attention to his
* Shiho is Tate-sexual, but he doesn't reciprocate, which drives part of the plot towards the end.
* Shiho Munakata frequently glomps Yuuichi Tate in the early parts of
* Shihori Escape, features a significant change in the game-play. The character sprite is bigger and more animated and the background is more detailed.
* Shiho Suzui. She's the best friend of Ann and a member of the Shujin Academy's volleyball club, meaning she's under Kamoshida's abusive thumb. And outside of a few lines to the protagonist, she has no real connection. However, when the physical and sexual abuse of Kamoshida's gets too much for her, her attempted suicide ends up sparking the Phantom Thieves of Heart to be created. Before, the protagonist and Ryuji were hesitant to steal Kamoshida's heart, too worried of the potentially lethal consequences messing with a person's inner cognitive might do. But her attempted suicide shows them the ramifications of letting Kamoshida continue on, and it drives Ann to follow the protagonist and Ryuji into the Metaverse, gaining her own Persona, and making things
* Shiho Takasaki is the student council president, who is secretly turned on the concept of
* Shih Tzu's just try looking into their eyes and not have your heart melt.
* Shii-Cho (Form I/Determination) is the first one the player learns and the most basic technique, ideal for using when heavily outnumbered.
* Shi'ido certainly has creepy aspects, and even Hoole starts off a little ambiguous.
* Shiina does this towards Kirin in Episode 7, when she suggests to Ryou that they'll do the cooking. She then points out how she saw how Kirin freeloads off her cousin and doesn't even lift a finger to help her at all, even washing the dishes afterwards. Though these statements hit her pretty hard, Kirin is swayed after Shiina tells her Ryou might enjoy their cooking, too.
* Shiina Mayuri is a very sweet, if slow young woman. She often misunderstands or misphrases information she overhears, often has innuendo or subtlety fly over her head, and acts much younger than her age, but the most explanation we ever get is her childhood friend Okabe saying that she's a little "off" and that she's always been like this.
* Shiina Ringo, and recorded several collaborations with Japanese jazz/rock band Soil & "Pimp" Sessions.
* Shiina was shown to have been crossdressed by his three older sisters when he was quite young. They eventually lost interest and stopped once he grew older and stopped looking so feminine.
* Shijima, the cute white-haired girl who managed to have the most powerful ninjas of Nabari's asses handed to them with just her hands. Also mopped the floor with all the main cast. Then again,
* Shiji (Records of the Grand Historian) by Sima Qian was completed in 91 B.C.; 102 out of 120 volumes were biographies of notables in China. (The other 18 were timelines, histories and treatises). That said, the focus of Chinese history and historiography was rather different from those of many Western writers, particularly Thucydides, Xenophon, and Plutarch (who were strongly influenced by Socratic philosophy).
* Shiji, the King of Wu was so impressed by Sun Tzu that he appointed him General after his first audience. Sun Tzu went on to enable several crushing military victories and establish the State of Wu as the dominant power in the region.
* shikai form (as their normal form is a simple katana with a stylized tsuba (handguard); no functionality though (Renji's is frequently sought after)
* Shikako Nara picks up a couple. First, "Corpse Princess (Shikabanehime)", a
* Shikaku, Shikamaru's dad, is Jounin Commander of Konoha, and is acting as Tsunade's right-hand man, helping to coordinate the movements of various divisions. Not only that, he even creates a perfect strategy that manages to drive the Juubi

into a corner.
* Shikamaru again, when he distracts Itachi by messing with his mind instead of trying to compete against his technique.
* Shikamaru and Choji are childhood friends, as is the norm for their clans.
* Shikamaru and Chouji are this way to Ino. Their clans usually go together and the three have become close friends but there's nothing romantic to their relationship, even as adults in the
* Shikamaru and either of the girls he is most paired with fit this trope. Temari and Ino are both far more aggressive than he is. Both tell him to "man up" or push him to stop being lazy.
* Shikamaru and Kakashi manage to take down Orochimaru by tricking him into attacking himself.
* Shikamaru as a heroic mastermind during the Sasuke Retrieval Arc and as a
* Shikamaru breaks his finger to release himself from a paralyzing illusion, as physical pain is a basic counter to these sort of things. (How, you ask, if he's paralyzed?
* Shikamaru buries his severed head deep underground. He was also shown to be at least partially vulnerable to dismemberment as unlike Kakuzu he can't pull his bodyparts back together automatically.
* Shikamaru earns the nickname "Pineapple Head", of which he's not very fond of, although Temari uses it with
* Shikamaru Hiden: A Cloud Drifting in Silent Darkness, which helps him resist Gengo's charm and find the strength to fight against him.
* Shikamaru is almost always among the first (if not the only one) of the Konoha 12 to become Chūnin pre-timeskip.
* Shikamaru Nara lacks raw power and stamina (by ninja standards) and is initially too lazy to even put in much training, but his sheer intelligence means that he can consistently hold his own against opponents who are not only stronger, but older and more experienced than him. As he was wonderfully described by some troper, "Watching Shikamaru fight is like watching an acrobat work without a net."
* Shikamaru Nara of Team 10 is widely considered the greatest strategist in Konoha. His accomplishments include out-gambitting a pair of Akatsuki members (extremely dangerous S-Rank criminals, one of whom battled the First Hokage himself), beating his mentor Asuma at Shogi (a Japanese equivalent to chess), and being named the first chunin of his age group, due to his remarkable tactics in his fight against Temari.
* Shikamaru's academy grades are not much better than Naruto's (mainly because he's so lazy that applying pencil on paper tends to be a drag for him and he sleeps through the exams), but he has an IQ of over 200 (which if he lived in the real world would make him quite possibly the smartest person who ever lived) and demonstrates his intelligence through his brilliant strategies. Even his intelligence has been admired by people like Kakashi and the Third Hokage. Sakura once said that Shikamaru is the smartest ninja in the Land of Fire.
* Shikamaru says this at the end of a mission that got very nearly two of his friends killed. Neither his boss, his father nor his potential love interest denies that it is, but urge him to instead think of the failure as motivation to do better the next time, rather than run away from responsibility and risk entrusting his friends to someone who might not bring them back alive.
* Shikanotoride Junior High School, whose students participate in the Game, is featured as one in
* Shiki, a lot of the horror comes from the fact that nobody in universe or out has any way of knowing who or when the vampires will attack next—instead characters just mysteriously develop anemia and before their friends and family can do anything sensible, they're dead.
* Shiki, and gets up without a scratch. Instead, Train wins by breaking Creed's Imagine Blade (which is linked to his mind), and then having Eve purge his nanomachines while he's incapacitated.
* Shiki because their mind-connection is driving him mad, but he can never find him because he was given false information about what he looks like. because he wants

to drink their blood.
* Shiki: Bite marks occur a few time in the story when more and more people start mysteriously turning ill and dying. The first example being Megumi, who had gotten bitten after visiting the Kirishiki estate with it stated they found the wound but didn't make the connection at the time when she had turned ill out of the blue and her health rapidly decreased.
* Shiki dislikes being called by his first name. He gives up trying to correct people after a certain point.
* Shiki, every one of the stages can be observed in the various undead characters.
* Shiki for the vampires. The anime shows that a village full of vampires could only be created in the country, because humans in the big cities immediately burn the corpses. This makes it very unlikely that the surviving vampires can create a new colony of vampires.
* SHIKI he isn't doing it to live. He just doesn't possess the power to stop.
* Shiki is also this with the maids Hisui and Kohaku. Also, Akiha except she is his sister even though
* Shikimori’s Not Just a Cutie. Not a chapter goes by without some sort of minor misfortune befalling him. Luckily, his girlfriend Shikimori is always there to help him out.
* Shiki. One example being an elderly woman who supposedly "died" then came back to her daughter's house with no idea what happened to her. The daughter tries to feed her real food but she can't seem to keep it down. It isn't till the daughter cuts herself that the woman reacts to the blood and instantly starts to lap it up.
* Shiki's father is also implied to be one since he trained her in the first place. We only see him in flashbacks and in one practice match with her that he wins handily, though.
* Shiki. She survives her final confrontation and subsequently safe from any danger, as she's shown to escape in the end.
* Shiki, take this further and have solid black eyes. They still have pupils and what not, you just can't see them unless they glow.
* Shiki. The deaths are thus far less baffling than some of these hairdos.
* Shiki the Golden Lion from the Strong World film also uses two swords. Though his are notably
* Shiki the most effective way to kill the vampires running around is to somehow disable their circulatory system. This means that the best way to make sure they stay dead is either a stake to the heart or severing the head.
* Shiki to engage in this trope stand out as a result. Megumi, one of the first turned is a very notable example of this trope, however.
* Shiki Tohno is the prime example. Early in the story, he uses a fruit knife to cut someone into 17 pieces over the course of... one second. This isn't even touching his main ability; he can see the "concept of death" on anything
* Shiki Tohno Shiki) kills something Deader Than Dead and makes it impossible for opponent to call the character he killed this way.
* Shiki, where vampires who were harmless, or even good, people when they were alive frequently find themselves killing their own friends and family owing to their hunger.
* Shiki, which was intentionally done and is noted several times. Presumably it was done in order to contrast him with the likes of
* Shiki . While she isn't the creator of them and was turned herself, she is the main cause of the infestation when she comes to a secluded small town to make it a haven for Shiki, starting with biting a girl named Megumi who then goes on to turn others.
* Shiki will die shortly after the events of Tsukihime because he pushed himself too far, as well as having nearly been killed by SHIKI as a young child after.
* Shikkoku no Sharnoth. Among them, we never learn the original identity of Jane Doe.
* Shikkoku no Sharnoth Angie is introduced to celebrity aristocrat Viola Baskerville and is so nonchalant about it that Mary is surprised. A few minutes later, she realizes who she's been making friends with and momentarily stops in

shock... but then quickly continues making friends, reasoning there's no reason to start treating her differently now.
* Shikkoku no Sharnoth are spawned from corpses by the host of the Metacreature.
* Shikkoku no Sharnoth but exactly how it would really help anyone else who acquired it is vague. They simply want it.
* Shikkoku no Sharnoth Charlotte calls Mary "Kitty" once or twice, resulting in this. Later, M starts calling her Kitty as well right before the minigames involving monsters chasing her start, prompting her to yell at him for calling her such a thing.
* Shikkoku no Sharnoth. He doesn't even bother telling people to leave him alone.
* Shikkoku no Sharnoth. However, he turns out to be more sympathetic than he appears. He's simply not entirely sane anymore and hasn't been sleeping for months. ...Somehow.
* Shikkoku no Sharnoth. However, the short voice over at the beginning of every chapter reveals that when they were children, Mary actually played this role for Charlotte instead.
* Shikkoku no Sharnoth including mentioning the city of Inganock itself and a Runner known as David, who was a minor character there.
* Shikkoku no Sharnoth is awesome even before he does anything? Guess. Interestingly enough, despite it being implied that the eye underneath it actually works fine, it is never removed.
* Shikkoku no Sharnoth is obviously the pawn of multiple competing factions, but doesn't realize it fully until well into the story.
* Shikkoku no Sharnoth is probably not romantic. But damn is it hard not read it that way.
* Shikkoku no Sharnoth is ridding London of monsters, however, he does so in a pretty evil manner and appears to have no emotions resembling empathy.
* Shikkoku no Sharnoth only ever emotes when he has destroyed one of the Metacreatures. When he does, he launches into a full blown evil laugh. Mary is quite disturbed.
* Shikkoku no Sharnoth realizes he's in the wrong and that happiness is just in front of him if he just stops, but in the end he is just too insane to do it.
* Shikkoku no Sharnoth several phrases and questions are repeated, including the most common 'Have you given up yet?' and 'And thus I deny tomorrow.'
* Shikkoku no Sharnoth. She eventually realized that what she wanted from M couldn't even be given, though.
* Shikkoku no Sharnoth technology on par or superior to our own in many ways, especially militarily.
* Shikkoku no Sharnoth. The latter is necromantic, and the former has some twisted motivation about becoming king in order to win love.
* Shikkoku no Sharnoth which clarifies that, but doesn't really resolve anything in regards to the relationship.
* Shiklah physically attacks Wade for being a bad husband and not doing the monstrous things he used to. He grabs her and says he'll show her something monstrous. They're shown lying in bed, while Shiklah smiles and Wade says that should shut her up a while.
* Shilajit do that, but it does so be causing gas and pretty severe abdominal pain.
* Shiloh are career criminals whose crimes range from petty thefts to killing for hire, but they're a team of close friends who genuinely care for each other, are funny and genuinely likeable (when not trying to murder you, that is).
* Shiloh - "Remember" is about someone who clearly misses their ex but also regrets being with them. They're having trouble getting over them.
* Shimada died. His sister Sae was raped and he decided to get revenge on the assailants.
* Shimajiro: A Wonderful Adventure segments is a YouTube exclusive. The Indonesian dub is also this.)
* Shimaki Hyou and Hakudou Yayoi dated, fell in love, and got married during the
* Shima-kun, who took the identity of the person he was close to so he can complete his last wish after he died.

* Shima Shima Tora no Shimajirō: Averted. Historically, Benesse has always paid Warner Music Group the royalty fees which allows the song to be shown on TV, as well as sold on DVD, VHS and Music CDs, and appear on their toys. However, the English dub was released half a decade after the Supreme Court in the US and many other countries agree that WMG had no claim tho the song and that it should pass into public domain, and thus had no problems featuring it.
* Shima Shima Tora no Shimajirō direct-to-video cassettes, and in 1993 broke out into its own show. Faced a retool in 2008, another in 2010, and the latest retool in 2013. Benesse officially celebrated Shimajiro's 30th anniversary in 2018. But even if you don't count the Kodomo Challenge segments, it's still a relative long runner at 28 years as of 2021 and counting.
* Shima Shima Tora no Shimajirō, especially during the second half of the squat toilet's song.
* Shima Shima Tora no Shimajirō. In one episode, she quickly withdraws her challenge to another character to play the princess as soon as said character said that she already practiced hard for the role, and even apologizes. This in addition to her Shrinking Violet nature — she's often very shy and hesitates to voice her opinion.
* Shima Shima Tora no Shimajirō is best known in the West for the bizarre potty training episodes.
* Shima Shima Tora no Shimajirō picking up the series for distribution in English-speaking markets in 2020, the series is considered to be currently in Stage X- a renewal. Time will tell where the series' fandom will peak.
* Shima Shima Tora no Shimajirō: Shimajiro, Mimirin, Torippii, and Ramurin. Ramurin eventually moved away and was replaced by Nyakkii.
* Shima Shima Tora no Shimajirō, Shimajiro wets the bed, and leaves his pants out to dry on his window. Toriipi helps the pants to dry by putting magic crystals on them.
* Shimazu's where he defects from Orochi's army by basically invoking the trope on the spot.
* Shimejis are those cute little desktop mascots that run around your screen being practically useless, but utterly adorable. Some of the cutest ones include Pokemon, Homestuck, Hetalia, and etc.
* Shimejis can cause this due to being displayed in front of any windows you're using. Some can even grab and move windows that aren't maximized.
* Shimizu TRY-2004 Mega-City that hasn't been invented yet, so it remains entirely speculative.
* Shimmer and Shine Dottie, the polka-dotted elephant from "My Secret Genies", is practically the elephant from "Abraca-Genie" with polka dots and a different color pattern.
* Shimmer and Shine: During her second chance as a genie-in-training, Zeta plans to trick Shimmer and Shine into making a wish she can take advantage of to make herself more powerful.
* Shimmer and Shine: In "Ahoy, Genies", Shine admits that sometimes she gets carried over and, by "sometimes", she means "all the time".
* Shimmer and Shine: In "A Tree-mendous Rescue", by the time the plot starts, Leah has already used up her three daily wishes. The items she wished for turn out to be helpful when Zac and Kaz have to find the girls.
* Shimmer and Shine: Leah must keep Shimmer and Shine a secret from most other humans, or they won't be her genies anymore.
* Shimmer and Shine. Season 1 doesn't have any character trying to do anything bad on purpose. One of the new characters announced for season 2 is an antagonist.
* Shimmer and Shine: Shine has "It's like I always say, [something her twin sister points out she never heard Shine say before and Shine admits she just made up]."
* Shimmer and Shine: Some of the wishes go wrong because the titular genies don't understand certain figures of speech. Averted since Season 2.
* Shimmer and Shine started out as a gentle slice-of-life show with morals. In Season 2, the animation changed from 2D to 3D, the show was relocated to Zahramay Falls, and the show began introducing more lore, characters, and overly toyetic

themes, all while abandoning the morals that the first season had.
* Shimmer and Shine - The first season is done in Flash, the second season onward is in 3D.
* Shimmer and Shine. The three daily wishes they grant to their human friend Leah don't always go as planned, but they mean no harm with them, and always help her out in the end.
* Shimmer and Shine: They live in another dimension, their bottles are just a way to travel between their world and Earth and they don't have to return right after granting the third wish. Shimmer and Shine usually stay around to fix their mistakes and only then go back home.
* Shimmer and Shine , Zeta's sister Gigi is voiced by series creator Farnaz Esnaashari-Charmatz.
* SHIMMER as they did teaming. Rain even credits Lacey with setting her up with one "Sick" Nick Mondo, who she eventually married.
* SHIMMER beat Cherry Bomb actually contributing more to her SHIMMER angles.
* SHIMMER could. She later backed down from that stance, telling perennial rivals Kellie Skater and Tomoka Nakagawa they would never win the belt but quickly reverted to ducking them as much as possible after Nakagawa kicked her butt and spent most of her reign running from that fireball's victim, Madison Eagles.
* SHIMMER fame is like this as well. It rubbed off on her tag team partner Rachel Summerlynn when they formed Rachel and Jessica's Excellent Tag Team.
* SHIMMER, frequently referencing her in makeup, face paint, and outfits.
* Shimmering Splendor, Psyche was very plain-looking when she was young and her family and neighbors grew so used to her plain looks that they didn't realize how much she changed as she grew older until a newcomer to the town tried to abduct her in the middle of the night.
* SHIMMER in WWE. Paige also became the first ever NXT Women's Champion.
* Shimmer is never satisfied with how the ring announcer (or anyone else, including fellow Glaswegian Kay Lee Ray) pronounces "GLASGOW, SCOTLAND!", and insists on demonstrating how to do it properly.
* SHIMMER likely for the same reason. Then they picked up Nikki Storm. Then Nicole Savoy. (Amusingly, their first champion also used to be known as Nikki until this trope came into play)
* SHIMMER managed to take the belt without turning. The Global Green Gangster Kellie Skater!
* SHIMMER, Portia Perez ridiculed her entrance attire and ring gear while silently coveting it for herself.
* SHIMMER screams at her opponent all throughout her matches. At the 2006 WWWC Tournament in Odaiba/Tokyo, Kyoko Kimura tried to shut her up by screaming louder. When that didn't work she tried to crush MsChif throat with a chain...which didn't work either.
* Shimmershields (Eldar) project a wide-area energy field (sufficient to cover an entire squad) that interferes with melee attacks. Shimmershields offer no protection against ranged attacks, implying that they are only effective against slow-moving weapons.
* SHIMMER, started tagging with the dirty sneak Tomoka Nakagawa. After Matthews won the singles title, she and Perez went to 3G to inform them it proved the Ninja's superiority only to be laid out by Nakagawa. Their only solace was that neither member of 3G would win the belt until both teams had broken up.
* SHIMMER" than most of the other shows running in Dallas that weekend, it was met with gasps and admonitions of "that's not nice".
* SHIMMER. There was not as clear of a contrast between the tag team champions though.
* SHIMMER to return, while Perez herself recruited The Lovely Lacey...though Lacey got out of the saddle and went back to managing when her regular partners Radiant Rain and Jetta got back on.
* SHIMMER, "Without a doubt, a case could be made that the first shots of the 2015 WWE Women's Revolution were actually fired at the Berwyn Eagles Club a decade before."

* "Shimmy Shake" features the narrator's drunken boasts that 'nothing's gonna stop me from getting in your pants girl' and 'nothing's going to stop me from getting what i want girl'. Despite having a catchy tune, it's no wonder it wasn't officially released for many years.
* Shimoneta and Ayame during episode 5. She gets so ecstatic from watching him eat her cookies, that she starts grinding the edge of the table in the student council's conference room!
* Shimoneta begins with Tanukichi waking up for school with a 'morning wood'. When Ayame rings the doorbell, he inadvertently flashes her by answering the door in his boxers, causing her to scream and clock him with her schoolbag.
* Shimoneta: Most of SOX tend to get very hyper when they are working on their heists. Only Tanukichi keeps his composure, but only because he worries too much about getting caught.
* Shimoneta Plus, they'd potentially implicate themselves with a minor (Ayame is 17), which allows her to run right by them without fear of being caught.
* Shimoneta's, but, to the students at Tokioka Academy and the rest of the country, she's their heroine.
* Shimoneta she's interrupting, so she bolts back out of the room and slams the door behind her!
* Shimoneta: The villainous White Peak has an obsession with womens underwear, especially white panties that have been freshly worn. He's even stiched an entire bodysuit out of them and created Gathered Fabric for the purpose of stealing more white panties to ensure he'll have a constant supply of them.
* Shimoneta to become flustered with embarrassment, gather her clothing, and leave.
* Shimoneta, when Anna asks the ero-terrorist Blue Snow (this time, really Tanukichi in disguise) if they have any last words, Tanukichi is seen hiding behind a generator crying "Mommy!"
* Shimoneta: When Anna catches her crush Tanukichi sharing a bed with Kosuri (in reality, Kosuri snuck in), she shatters a carrot in her hand.
* Shimoneta: While much of what Ayame says and the pictures she shares in her Blue Snow persona do have to be censored in order to meet Japanese broadcast standards, the anime's production staff decided to take advantage of this by using cartoonish caricatures of her and strategic bleeps to go for this. Partially averted in the English dub; some images are still censored for comedic effect but all the language is uncensored.
* Shimoneta within Anna, who quickly becomes obsessed with the poor guy.
* Shimotsuma Motogari opens with the main character speeding around some truly epic scenery porn on a motorscooter while wearing a frilly Victorian style dress. She is hit by a truck carrying cabbages and slow-motion falls through the air, quietly thinking about all the people, clothing brands and embroidery she'll miss now that she's dead. The screen then says THE END before she realizes that 'that's a bit too short, so let's rewind a little'. We then get the series of events that led up to this moment, followed by the conclusion of the movie.
* Shimura Ken no Baka-tonosama, Shimura's character eats so much watermelon that vines start growing from his behind. They overtake him and turn him into a watermelon man.
* Shimura Ken was a comedian with a special talent for fast-eating watermelon. As such, two of his sketches involve the consequences of eating lots of watermelon and not spitting out the seeds, which according to urban legend will result in watermelon vines sprouting from your body.
* Shina Dark. Satan is an affable, likeable kind of guy, while people tremble in fear before his butler. His butler wears suits and black capes, whereas Satan prefers loose T-shirts.
* shinai, and a slingshot with a blade attached to it. They're still useful, since their attack strength is compareable to most other endgame weapons, and even if it wasn't, all of them still teach you unique skills you can't learn elsewhere. The cat teaser and the deck brush also have unique special attacks, the latter of which even has potential to do an easy infinite combo.
* Shi Nai'an, one of the Four Great Classical Novels of Chinese Literature. Some

believe him to be Luo Guanzhong or one of his teachers.
* shinai ("kendo sticks"). Professional Wrestling in general could be considered a form of Flynning, but with amateur wrestling and martial arts instead of swords.
* Shin'a'in, whose patron goddess will sometimes require someone (usually a shaman) to sacrifice themselves to prove the people's need.
* Shinako spends all her time making food for Rou and his father. Rou takes this as a sign of her interest in him, and proudly shows off her homemade bentos to his friends at school, only to be chastened when a friend also has a homemade bento, made by his mom. In one scene, Rou demands she keeps cooking for him after he goes to college, drawing parallels with how he demands her love. This contrasts him with Rikuo, who is grateful and determined to repay Shinako for her food (and love).
* Shin and Raoh are lesser examples. Shin is killed off in the tenth chapter and receives some character development via flashback later on. Raoh is one in the second half of the series, where numerous major characters are connected to him.
* Shin Angyo Onshi, dies like a true warrior after the antagonist is killed.
* Shin Angyo Onshi (featuring a cutesy picture of Hwang, a mountain, and a straight arrow going from one to the other).
* Shin Angyo Onshi takes place in a recently-fallen empire very similar to early modern Korea; several characters are foreigners from what seems to be Europe.
* Shinano caught her en route to Kure. She had been out to sea for less than a day before she was discovered, engaged, and sunk by the Americans.
* Shinano with only 4 torpedoes, ringing the death bell of the idea of super-battleships.
* Shinbone Alley Mehitabel lusts after the roguish Big Bill even though he's treated her badly in the past. She even goes back to him in the end despite the fact he ran out on her when she gave birth to his litter.
* Shin Captain Tsubasa arriving late to the match. Despite the team's opinions, Hyuga and Matsuyama insist him staying on the bench since Tsubasa isn't even listed in the team's roster. This trope plays straight in the movies, however.
* Shin-chan, Penny's mom cuts two slices of cake for Shin and Penny, but Shin complains that Penny's slice is bigger. When told that they're all the same, he grabs the entirety of the cake left on the tray and eats it.
* Shin culture has a strong taboo against walking on stone, which, as Shinovar is the only region on the planet with soil, is rather awkward for Shin traveling outside their homeland. In addition, simply picking up a weapon in Shinovar is grounds for being put into slavery.
* Shindere Shoujo to Kodoku na Shinigami, had to put the manga on hiatus in 2013 due to her bad health. She passed away in 2015 before she could retake it.
* Shindere Shoujo to Kodoku na Shinigami) whereas Wakanae is far too nice to buy into his "everybody hates me" facade (while being brave enough not to be scared away, unlike Rin).
* Shindig's knack for accents, or what the show's producers thought was a knack for accents. Her Cockney accent has been heavily criticized, however.
* Shine 16 before retreating with Made In Sin and replacing Rain as Valkyrie's leader.
* Shine: A Burlesque Musical. After Richard Suit rattles off the Aristocrat theatre's many problems -
* Shiné Quest, making her one of the best white mages in the setting.
* Shine: David after his breakdown—one notable example being that he thinks nothing of groping the breasts of the elderly lady who is looking after him in church while she is playing the organ (getting understandable stares from those present).
* Shine, David, from his teenage years but worse after he suffers his mental breakdown, speaks very fastly and disjointly.
* Shine, David, to an extreme extent. As an adult, he is constantly rambling on about random things.
* Shinedown classic. Old interviews had the band stating that they would never play it live again, due to guitarist Jasin Todd's departure. It is thought among some fans that the song's resurfacing in their Carnival of Madness tour is due to

pressure from their record label Atlantic, and the band actually hates playing the song. Singer Brent Smith has been heard to drop snide remarks at fans who show up only to hear Simple Man ("How many of you want to hear Simple Man so you can leave?").
* Shinedown Hot 100. It also marks the final pop radio hit to ever originate from the Active Rock format. Since then, the only big pop radio hits to also chart on Active Rock were songs that got their start on the Alternative format.
* SHINee has them in the end part of the music video of Ring Ding Dong.
* SHINee is about synesthesia. 'Smelling and tasting the star night, feeling the weight of the sense, seeing color of shapes and sound'.
* Shinee, time will only tell if they will maintain their level of popularity they had while Jonghyun was their frontman.
* Shine on Me" by Chris Dane Owens. It's every fantasy movie imaginable fed through a wood chipper and shaken up, spliced with shots of a Legolas lookalike strumming a guitar.
* "Shine On You Crazy Diamond" and "Wish You Were Here", and how they miss him.
* Shinesman — at least in the original Japanese version. This was an intentional ploy on the part of the mangaka which worked out handily when the manga was adapted for an OAV.
* Shine, which Watson shelved as he knew no one would believe the more supernatural elements.
* Shine, who is determined to overcome his lack of education; despite having made a fortune from his distilling devises before the age of fourteen, he feels he missed something important by leaving school when he was only nine, and wants to better understand just what his powers are doing.
* SHINE Wrestling has "The Cheerleader Without Cheer Leading Experience" Shazza McKenzie, "Everybody's Favorite Girlfriend"
* Shingeki No Lesbian Horses: Twieren and her fellow ponies (and Spiarmin) live in this after Twieren raises Wall Sina, though the city is a smaller part of it. The interior of Wall Sina is mostly composed of rural areas.
* Shingen and even correctly describe it as a tumor that's benign on its own but can cause breathing difficulties and pneumonia. The game does still take some liberties with its portrayal of this disease, but it still gets major points for explicitly linking it to something that actually occurs in the real world.
* Shingen has reportedly never failed to seduce a woman in the four years Sasuke's known him, but he's always kept things casual with other women because of
* Shingen's route: Shingen sends away the main character despite having fallen in love with her because
* Shingen Takeda makes Masamune look downright prudish with his endless supply of cheesy pickup lines and shamelessly brazen flirting with the MC, but the MC's friend Sasuke assures her that he's never forced himself on a woman and will back down if he senses that she's not interested. He also sticks to his promise that he won't leave his designated mat whenever he visits her room unless she invites him to join her (except for one time, and that was just to kiss her wrist before he left) and immediately backs off when she turns down his offer of a one-night stand.
* Shingen Takeda would eat nothing but sweets all day long if he could, much to the disapproval of his vassal Yukimura who tries to enforce a strict "only one dessert per day" rule with him.
* Shingen Yashida's big objective is to gain his father's inheritance.
* Shingetsutan Tsukihime" and falls backwards off a bridge while laughing madly.
* Shingetsutan Tsukihime; and his best buddy Arihiko, with their classmate Satsuki (which is less obvious, but Arihiko tried hitting on Akiha, while Satsuki has a crush on Shiki). The ride is pretty awkward for all of them.
* Shingetsutan Tsukihime, with a violin playing over a long scene featuring Shiki's sister, then cutting to her playing the violin.
* Shin Getter Robo have moves such as Getter Dragon and Shin Dragon's Shine Spark moves, and Getter One and New Getter's Getter beam.
* Shin Getter Robo humongous mecha, save Earth from an extinction-level event and completely terraform Mars, all in mere minutes? Shin Getter is your tool of choice!

To be fair, it expended itself in the effort.
* Shin Getter Robo. In order to do so, they grab some of the unfinished Proto-Getters lying around the lab; however, Getter Rays are fatal to Dinosaurs, so the soldiers knew it was a Suicide Mission from the start and volunteered anyway out of devotion to Emperor Gore and the Empire.
* Shin Getter Robo vs. Neo Getter Robo is the middle of southern Manhattan instead of Japan like in the manga. The entirety of New York is implied to have been vaporized by the Getter Rays explosion.
* Shin Getter Robo vs. Neo Getter Robo it, so only the most loyal (and/or fanatical) soldiers signed up.
* Shin Getter Robo vs. Neo Getter Robo, it's revealed that Dr. Saotome had constructed various prototype Getters in its various forms. The Dinosaur Empire used ALL of them to good use, pummeling the weaker Neo Getter Robo and forcing it to deplete its comparatively limited Plasma Power reserves.
* Shin Getter Robo when reptilian duplicates of the protagonists hijack the Getter G. They even have to get the original Getter from an actual museum.
* Shin Godzilla again, but also one who is extremely malicious, and there is the danger of the United Nations allowing a nuke to Japan to stop him.
* Shin Godzilla as he comes to the same realization, before presenting it to his coworker. He then brings "his" finding to Yaguchi, who says to all of them that Ogashira was right. Yasuda at least gives her an apology. When the suggestion is made to study tissue samples, the team is immediately told that the Americans have already confiscated them.
* Shin Godzilla: During his engagement with the JSDF, Godzilla pauses before turning away from its original path. The JSDF commanders and politicians think it's a sign the defense is working. Cue Godzilla walking over to the bridge the JSDF HQ is by and then kicking said bridge on top of the HQ. It promptly resumes its journey to Tokyo's heart.
* Shin Godzilla, eventually taking the form of a dinosaur-like monster with shriveled arms, open wounds and sores all over its skin, an unnaturally large mouth lined with teeth, and a skeleton grown into the flesh of its tail.
* Shin Godzilla: Godzilla originated as a regular, if unknown, marine animal that was horrifically mutated by increasingly high concentrations of atomic waste, eventually emerging on shore as a particularly devastating variant of the metaphorical aspect of this trope.
* Shin Godzilla is a dark political satire that uses Godzilla's attacks as a means of critiquing the modern Japanese government's ineffective responses to disasters like the Fukushima incident in 2011.
* Shin Godzilla project you undertake to recover from working on these films.
* Shin Godzilla sees the people working on a plan to stop Godzilla react this way to learning that the U.S. government has their own plan—which involves dropping a nuke onto Tokyo.
* Shin Godzilla sees the Prime Minister give a press conference about the crisis Godzilla caused and to assure people that he couldn't come onto land and survive. Right after he assured people everything would be okay, he's told the creature had come onto land and is waddling through Kamata. Then again, he was told to only give known facts and that it could come on land, so the egg on his face is all on himself.
* Shin Godzilla, the majority of Godzilla's attacks are during daylight hours. Only one scene is set at night, to highlight the intensity of its rays.
* Shin Godzilla, the military weapons and Godzilla's flamethrower Atomic Breath use sound effects from the Showa films of the 1950's to the 1970s.
* Shin Godzilla, the scientists note that the little chunks of Godzilla's flesh that broke off are slowly growing.
* Shin Godzilla Tokyo is throwing collapsing buildings against Godzilla in an effort to stop him. Buildings that have kitchens, and by extension, kitchen sinks.
* Shingo Tsukino has a huge crush on Sailor Moon, as he's unaware that she is actually his sister Usagi.
* Shingo Tsukino, Usagi's little brother. When he gets a crush on Ami, Rei

suggests that it's because of an older woman's charm. And she's probably right, since he also thinks Sailor V and
* Shingo, Usagi's young brother, was bitten by a cat when he was just a baby, giving him a phobia of them until Luna comes along. Even after he gets over his fear, they're still far from his favorite animal.
* Shingu: Secret of the Stellar Wars averts this, much of the time with comments such as "Sound... In space?" which is later explained to be merely the work of the characters projecting the scene. However, some moments do seem to go along with the trope, such as Muryou yelling at Nayuta in space. Still, it is possible that this is simply attributed to telepathy as he tries to speak.
* Shingu: Secret of the Stellar Wars...) until the Space Diplomacy arc.
* Shin have the honorific "-nimi", which seems to indicate some form of respect, as that's what Szeth uses for his talking sword.
* Shin Hokuto no Ken it would have upon being used on people who were empowered in some fashion, or already at sociopath level. (And make no mistake that's what he sees himself as too.)
* Shin Hyakuji High School forum-based RPG covers a variety of subtropes related to this concept.
* Shinichi Kudo's situation before he was de-aged, in which he (a teenager) had been living alone in a giant house for an unspecified amount of time because his parents had decided to take an extended vacation.
* Shinichi Kudou and Kaitou Kid. Originally this was just because Kaitou was
* Shinichi "Nabeshin" Watanabe. ES also heavily features Koshi Rikdo, the creator of the original comic, and many of the episode openings revolve around the two butting heads about what direction the story should go.
* Shin-ichiro Miki in 2004, because Aladdin's original voice actor (Kenji Haga) was arrested and convicted of fraud and extortion.
* Shinichiro Watanabe. Skilled at mixing multiple genres (often with a music genre). Often confused for the above.
* Shinichi's mother, Yukiko, is very talented in making masks so convincing they fool her son (shrunk into a little kid known as Conan) into thinking his parents are kidnappers. While not being pointlessly used for pranking her son, her masks have been crucial in the fight against the Black Organization.
* Shinigami: A Japanese deity with a similar "job" to the Grim Reaper.
* Shinigami clan of human exorcists 200 years ago in order to prevent a disruption in the cosmic balance. The few surviving families gradually died out until only the Ishida were left.
* Shinigami Death Punch has their very own pair of cool shades in their color. The author never hesitates to use them for dramatic effect, either.
* Shinigami Death Punch: The ending theme of Shinigami Death Punch! features lyrics set to a very ominous music box tune.
* Shinigami division, is capable of incredible speeds that catch even famously swift characters by surprise, and has extraordinary battle instincts that make her a powerful, dangerous fighter in battle.
* Shinigami first appear, they too are standing on lampposts. A preference for high places is even listed on Rukia's character sheet.
* Shinigami gets part of his head blasted off during his battle with the Kishin. He's fine.
* shinigami has earrings and colored lips, and in the anime version her highlights were changed from dark blue to pastel purple. Despite this, she's often mistaken for male (possibly due to Ryuk having similar features already), though it's lessened now that there's an anime version with a feminine voice.
* Shinigami hits people who irritate him with his Shinigami Chop. He's very tall and his hand is very large. Especially funny when he does it to
* Shinigami Komachi Onozuka fits in this category as well: she's a slacker that barely hangs on to her job. But if you do something to screw with the cycle of death and rebirth, you can expect an ass-kicking. The problem is that that's not actually her job...
* Shinigami messengers get their jobs by being extremely talented in Shunpou.

Robert's Hirenkyaku is so good, he shoots one over his shoulder without looking despite being in the middle of battle with Kyouraku. Neither the messenger nor Kyouraku can react to that speed, and Kyouraku
* Shinigami mode, and therefore out of his body. Then again, this isn't canon.
* Shinigami Ni Sodaterareta Shoujo Wa Shikkoku No Ken Wo Mune Ni Idaku
* Shinigami Rem still looks somewhat scary, but she's softer and more feminine than Ryuk, and she does what she does out of a sense of duty to a fallen friend, along with genuine compassion for Misa
* Shinigamis can't be seen by anyone other than the humans who touch their Death Note. This includes surveillance equipment. When Light is under surveillance by the police, he pretends to do his homework, and can only respond to Ryuk by saying things ostensibly to himself, like "I got this question right!" to indicate a "yes" answer.
* ShinigamiSince their use of Kido is almost strictly for combat (save for some healing and shielding spells, and even those are sometimes used in combat), they tend to either recite the incantation beforehand if at all possible, or simply use it without the incantation. This, of course, means that when a skilled Kido user (especially a captain-level one) recites the incantation for a spell. While the incantations are usually very word salad-y, they are also pretty cool:
* Shinigami so much as purely an entity akin to Charon, since she's not permitted to reap souls. She's just a ferryman who takes you across the river.
* Shinigami their time expires because that's how they extend their own lives. At the same time, however, they cannot kill someone for the purpose of saving another, as saving lives goes against being a Shinigami: doing so will kill the Shinigami, and whatever is left of their lifespan will be granted to whomever they were trying to save.
* Shinigami, to kill her so that she won't break down and reveal secret information.
* Shinigami, to the horror of many characters. Bullets pass right through them like ghosts.
* shinigami understood. It was said there was a complicated math equation, but it was forgotten.
* Shinigami uses skull-shaped shields to defend against Asura, and at one point attempt to crush him into the ground. Kid gets a smaller version through Brew, which he uses to defend against Mosquito's attacks. Stein has a technique — experimental spirit body — which creates a human-shaped shield around himself. Used only once, but it's an example of soul wavelength being used to block attacks. Such is the versatility of souls in the series, it'd be unsurprising if the idea gets used again.
* Shinigami who have not reached bankai must also release their shikai with a command, followed by the name of the zanpakuto.
* Shining Armor also has shades of one in "Games Ponies Play" where he's the Crystal Empire's sports coach as well as one of its rulers. Let's move, move,
* Shining Armor, an important yet secondary character in canon, gets an entire arc dedicated to fitting him into the series.
* Shining Armor, captain of the Royal Guard and later Prince-by-Marriage of the Crystal Empire, stands modestly taller than the generic guardstallions, who are already larger than the generic stallion body.
* Shining Armor experiences this problem after the birth of his and Cadance's daughter in
* Shining Armor has no trouble trying to exchange hoofs with his brutal rival
* Shining Armor helps out his sister and her friends during Act I of
* Shining Armor is renamed "Francis Sparkle". He is also Twilight's adopted brother instead of a blood-related one.
* Shining Armor is wearing his ornate captain's armour for the occasion as well.
* Shining Armor Part 11 is a short, uncomplicated story about the trip to, and the group enjoying their first day in, the zebra nation Zamura. This comes right after all the drama Shining went through in Columbia, and is posted right after the Dark World Mane Cast confront

* Shining Armor qualifies, being a very powerful when it comes to his shield magic (though he's a
* Shining Armor's side story has a rather literal example — Cadence has
* Shining Armor's story strongly suggests that he has a special destiny.
* Shining Armor that was King Sombra to protect his sister and her friends.
* Shining Armor, Twilight's brother, wears guard armor that is purple in color. He's no slouch in terms of power, either, since he can create and keep up a
* Shining Children of Thassilon from a future so utopian they see all present-day life as heinous sinners that can only be redeemed through pain, to the psychic projections of a dying star.
* Shining City: Civilization, science and technology are good - therefore, an ideal society would look like this.
* Shining City: The greatest and most beautiful city in the world. The home of righteousness, justice, and civilization.
* Shining Force 2 mute, either. His lines are few and far between (sometimes hours of gameplay apart) and mostly gratuitous, though.
* Shining Force and weapon skill levels, to add to the variety of the gameplay.
* Shining Force (a TBS game where you control a dozen fighters out of a pool of 30 or so) has a number of characters that can be found or missed during your travels. One is a character called Jogurt the Yogurt. Jogurt is a hamster with a helmet. He only talks about his helmet. Jogurt has 1 hit point, his attacks do 1 damage each, and he has a magic ring that turns adjacent allies into hamsters like him - and then breaks, every time. If, somehow, you have Jogurt kill enough enemy units to level him up, he remains at level 1 and gains no stats or abilities. Jogurt can also be promoted right away - again, with no increase in stats.
* Shining Force'' (at least, in the GBA Remake)? He only becomes mute because of plot circumstances.
* Shining Force, before joining the Force and resuming his original position as a knight.
* Shining Force comes across an (extremely) short play about himself. Except this is in a neutral nation, and he's cast as a weakling. Once he saves the village, though, the play is rewritten with him as the hero.
* Shining Force Do that, and also skip every single other non-mandatory character, and you'll end up just shy of a full party of 12 at the end of the game. It's a fun little challenge — not excruciatingly difficult, but hard enough to be interesting. There's an FAQ for this challenge on GameFAQs, though it mistakenly lists Diane as mandatory.
* Shining Force eventually get access to, and with enough grinding, he can dish out as much damage as most of the regular melee fighters.
* Shining Force Gaiden appears as long tentacles that move on their own.
* Shining Force Gaiden II: The Sword of Hajya, you have to navigate a narrow canyon and use the few hiding spots you can find to dodge its beam when the crystal turns red.
* Shining Force has a battle versus some Pegasus Knights, one of whom is named Jaro and likewise has unique sprites. He defects to the Shining Force midway into the encounter.
* Shining Force has the hero encounter Elliot, an enemy general, in one of the towns. Elliot acknowledges that you are enemies, and says that your next meeting will be on the battlefield.
* Shining Force, if you use an exploit to get outside the town of Guardiana (by forcing an NPC to move into the path of a guard blocking the exit from the town), continue on to the first battle at the Gate, and proceed to clear it using only the player character/"Max", you will unlock something called "Shining Influence". It is never explained what this glitch would do, and some speculated that it would give an additional boost to the other party members for the rest of the game. It was later proven that no such item or glitch unlocks after completing the first battle solo — if anything, it's a major drawback because the player is subsequently unable to recruit the first four (normally mandatory) members who join you after speaking to the king for the first time.

* Shining Force II, a non-villainous scheme involves Sarah gets the party into Granseal castle by pretending to have a package that Sir Astral needs while he's checking up on the King. Later, after having broken out of Galam jail and fought your way outside, Slade, your newest recruit, attempts to do the same thing to the Galam soldiers in exchange for safe passage into Granseal, under siege by Galam. However, this time, it horribly backfires.
* Shining Force II has Kiwi, who starts off this way. He will take 1 damage from any attack (except magic and exceptionally strong enemies), but he only starts with 8 HP, and doesn't get much better. The main problem with his is the fact that the farther in the game you get, the more magic the enemies cast on him and his term of "exceptionally strong" gets looser and looser. He usually finished off the game with approx. equal defense as everyone else, but only half (if not less) the HP.
* Shining Force III. Dantares, the brave Knight, is teased by the young mage about being scared of ghosts at this point in the game.
* Shining Force III does a pretty good job of averting this, until around half way when you notice the earliest monsters reappearing but with a different colour. The humble bat, one of the earliest enemies, reappears in Chapter 4 as the Vampire Bat which is bright red.
* Shining Force III had priests that could become hilariously overpower due to the fact that they got 10exp every time they healed a character. Give that character a staff with a powerful in-built spell and watch as you wipe out the whole enemy with a Cleric. Also more offensive orientated characters learnt heal spells or got special equipment to allow healing.
* Shining Force III, one of the maps has you in a grave yard surrounded by zombified villagers who insist on hoping everywhere. You can kill them, but doing so would keep them from being cured and turn the town into a literal ghost town. Luckily, a friendly monk who was just passing by joins your party and has a special ability to cure them.
* Shining Force III, so you won't even get any cool backstory or conversation out of this. It is possible to level grind him if you baby sit him in a training area but it isn't really worth the effort.
* Shining Force III tells some of the story of Scenario I, but from the Empire's point of view instead of the Republic's.
* Shining Force II: You'll find mithril in different places, and if you hold onto them for the whole game near the end the Dwarven blacksmith will forge powerful mithril weapons for your force.
* Shining Force in orbit around the world. In fact, one of the main hero's abilities is to fire down an ion cannon blast.
* Shining Force knights that you start to encounter from the march to Dragonia onwards. Slightly averted in that they seem to have a face in their chestplates.
* Shining Force, only one battle took place at night; other than that and the hidden character, it was just another standard battle.
* Shining Force-using Sorcerers, Priests [Healers] can become either Vicars or Monks, etc.)
* Shining Force, which swallows an entire kingdom and most of a mountain.
* Shining Force, while the latter was a first-person dungeon crawler where you only controlled three characters.
* Shining Inheritance: Go Eun Song helps an hurt old lady on the street; once her fever is down, it turns out the woman is the CEO of a giant food conglomerate.
* Shining in the Darkness a bit you can get the Ogre's Flute which always has this effect when used in battle.
* Shining in the Darkness, there is a status effect called "muddled" (inflicted by the second level of the Muddle spell and by using the Demon Staff) that makes affected enemies and party members do strange things at random. One of the possible results is for the affected party member to shed all clothes. If it's Pyra doing that, then Milo will ask her to put something on. If it's the hero or Milo, then Pyra will tell them to get a hold of themselves.
* Shining in the Darkness. The "song" is a dreadfully off-key cacophony, and afterwards other characters will talk about how horrible it was. The ending credits

show him being booted out of the village.
* Shining Lights, Even In Death, which does something similar to snails.
* Shining (Norway); while the two acts started out playing wildly disparate genres of music, both of them now incorporate elements of black metal and progressive metal into their sound, so this happens frequently.
* Shining Pretty Cure, the main heroines wield the four basic elements, and the upcoming Cure Diamond will wield light/energy.
* Shining Resonance: All the player is allowed to see of Ragnarok is a mural of the event, along with narration explaining that the High Elves allied with the Shining Dragon and the World Dragons to seal away Deus. Since the event took place many centuries ago, the mural is one of the few remaining records of it.
* Shining Resonance at once, and none of them will think any less of him for it. The game even encourages it to facilitate seeing all of their character endings.
* Shining Resonance begins with its protagonist, Yuma, being rescued from Gaelritz Prison by the knights of Astoria. Once he's safely within their Capitol, he spends the next several chapters under Astoria's protection, with additional aid from the Dragoneers.
* Shining Resonance, by giving her enhanced speed and analytical ability. Thankfully, she was eventually rescued by Yuma and his companions.
* Shining Resonance courting them. Reaching max affinity enables their character ending, which concludes with the chosen girl confessing her feelings for Yuma.
* Shining Resonance Successfully completing the first mission unlocks Agnum's "Big Brother" trait. If you equip it, it allows him to use "Let's go, Bro!" which is a resonance buff that boosts the damage of Yuma's very next physical, or magic attack.
* Shining Resonance that he refuses to kill opponents he judges as "weak" because it's a waste of his time and effort. If they insist, of course, he won't hesitate to mow them down.
* Shining Resonance, while the Dark Elves fought for Deus still believing they could use its power for themselves.
* Shining Series almost seemed developed to act as love letters to western fantasy tropes, with some science fiction sneaking in when it could. Humanity shared the world of Rune with beings such as elves, dwarves, halflings, centaurs, and beast people of all kinds (wolves, birds, and dragons being among the most common), and lost technology abounded to allow the appearance of robots and laser weapons as well. This became much more downplayed once Sega took full control of the franchise after their parting with Camelot Software Planning, generally focusing on humans and elves in much more consistent anime-fantasy settings.
* Shining Series character in nearly every game in the series that emulates to some degree. Notable examples include:
* Shining Series franchise before releasing one more first person game and deciding it wanted to be a action RPG. Even the action RPG games bear little in common with each other. It later turned into a fighting game.
* Shining Series model fairly closely — most dwarves are axe-wielding warriors. They are not slowed down by hill terrain, which makes them surprisingly mobile.
* Shining Song Starnova, an obsessive and violent stalker has a major role in two routes.
* Shining Song Starnova are all members of the newly-formed Starnova idol unit, and the game’s story revolves around their efforts to become successful in the industry while also coming into conflict with the much larger and more popular group Quasar.
* Shining Song Starnova during a live performance end up all over the news, the resulting controversy ends up driving sales of Starnova’s latest CD through the roof, leading the president of their record label to suggest that Starnova capitalize on the controversy by taking themselves in a more risqué direction.
* Shining Song Starnova first met at a concert seven years before the events of the game. While she never forgot the meeting and knew who he was immediately, he

doesn’t remember until he discovers an autographed picture of himself from that concert in her apartment (and even then, it takes him a day to connect the dots).
* Shining Song Starnova, Julie’s father left her mother for another woman when Julie first entered high school.
* Shining Song Starnova may be the eldest son of Golden Calf’s founder, he is repeatedly shown to be a highly competent and hardworking individual entirely deserving of his position as the company’s acting CEO. Not that his competence stops the board of directors from resenting him for the perceived nepotism…
* Shining Song Starnova Mika reacts to the news that she’ll be starring in a live-action adaptation of her favorite anime—as her favorite character, no less—by jumping around her producer’s office and squealing in sheer delight near the beginning of her route.
* Shining Song Starnova, Oda—an idol producer and Golden Calf Productions’ chairman of the board—is a paedophile who molests his preteen talents. Golden Calf’s acting CEO Kamijou can’t and won’t have him arrested for this, due to both a lack of evidence and the fact that publicly outing him as a paedophile would destroy the company. Instead, he gathers evidence to get Oda convicted of embezzlement and tax fraud.
* Shining Song Starnova, people keep track of their social media using apps like Chirper (Twitter), Ourtube (Youtube) and Spacebook (Facebook).
* Shining Song Starnova Quasar, gets leaked online during Aki’s route. The resulting scandal damages Quasar’s reputation and leads to Haruka getting fired.
* Shining Song Starnova revolves around the conflict between Starnova (a small, recently-formed idol group whose members are complete newbies or washed-up has-beens) and Quasar (a massive, highly-experienced and well-funded idol group which has dominated Tokyo’s entertainment industry for over a decade).
* Shining Song Starnova, strikes effeminate poses in his sprites, speaks in a falsetto, and makes the occasional pass at Mr. Producer.
* Shining Song Starnova, the uniforms worn by the titular idol group have star-shaped cutouts that expose a large chunk of the midriff. Their rivals, Quasar, also have uniforms that bare their midriffs.
* Shining Song Starnova when she was fourteen, leaving her deeply traumatized, and his ultimate goal is to become CEO of Golden Calf Productions so that his newfound wealth and power will let him indulge his perversities without fear of the law.
* Shining Song Starnova. While the police promptly arrest him, his actions leave Julie with physical and psychological scars and Starnova in dire financial straights for the remainder of the route.
* Shining Soul 2 really is this trope. She is advertised in the manual as being someone who can't really take a few hits and this would make one think that playing the game with her is actually rather hard since you were probably the only person who'd own the game. Instead, she's actually more of a combat medic in that she handles decently with flails and can actually kill people who get too close to her if you ever found someone else to play multiplayer with you.
* Shining Soul in the last game has left Light stronger than darkness; thus causing a sudden resurgence in evil.
* Shining the Holy Ark is for the most part completely silent. The player does get the choice of some Yes/No answers but regardless of what answer you give the same thing will happen, just with a slightly different conversation.
* Shining the Holy Ark was really bad with this, to the point where simliar looking enemies would reappear in the dungeon after the next. It was probably because they were all heavily animated (for the time) so the game couldn't physically have as many enemies.
* Shining the Holy Ark: You can find Mithril Ore and Mithril Ingots on your travels and, for a fee, they can be crafted by the blacksmith in Desire Village into useful equipment.
* Shining the Holy Ark you do have to wonder who built such a massive house (which is bigger than the King's castle) and why it was abandoned.

* Shining the Holy Ark you see one of the villains walking around. A cute little puppy starts barking like crazy at her, then a flash of light blinds you; when you can see again, she's gone and so is the puppy, leaving a crying child.
* Shining Through in 1992, and became a critical and commercial disaster.
* Shining Time Station are both set in the United States, but were both filmed in Canada.
* Shining Time Station, a show which he wrote several songs for, aired. All episodes of the series have his name in the credits, being that he wrote the theme song and performed and wrote several musical numbers in the first season.
* Shining Time Station episode, "How to Clean Your Room"; when Becky arrives to help Schemer clean his room, she finds it already clean. She suspects that Schemer hid all of his things in the closet, which is implied to be the case at first, as Schemer tries to prevent her from opening the closet. When she finally does, she finds out that it really is clean, and that Schemer really hid his things inside his murphy bed.
* Shining Time Station episode, "Mr. Conductor's Fourth of July", Billy catches a rabbit in a trap he set in his garden and plans to set him free. Before he does, he tells the children a very old story about a rabbit who set a trap and caught the Sun in it. When the rabbit set the Sun free, he got too close to it and it singed the fur on his tail, which is why all rabbits have short tails.
* Shining Time Station family special, "Second Chances", the Jukebox Band watch the big baseball game between the Indian Valley Scooters and the Snarleyville Slashers from inside a popcorn machine, and eat the popcorn that's inside.
* Shining Time Station had the kids introduced to television via Schemer, who showed them such channels as footage of babies crying.
* Shining Time Station had "The Mayor Runs For Re-Election" pulled from rotation permanently because the episode featured a Richard Nixon impersonator, and many PBS affiliates aired the first re-run of the episode on the day his funeral took place.
* Shining Time Station has "How The Station Got Its Name". Aside from being about time travel, it seems to play out like a normal episode.
* Shining Time Station, including its theme song; that show aired its' second episode on the day he died. He only wrote songs for the first season, with Margaret Jones writing songs that appeared later in the show's run.
* Shining Time Station: In one episode, Schemer gives away some sample lollipops he got from a candy manufacturer. With the wrapper on, they look like old-fashioned, giant lollipops. After multiple layers of wrapping are removed, the actual pop is about the size of a marble.
* Shining Time Station — Later seasons were filmed in Canada with some of the same American actors alongside some new Canadian ones.
* Shining Time Station, modified so that the episode would run half hour by throwing in real human characters and music that was otherwise absent in the original, for the US market.
* Shining Time Station, which mainly starred elementary school-aged kids, as well as several adults and a teenager, but was meant for preschoolers.
* Shining Time Station who's not above lying, cheating, and occasionally even stealing to earn a few extra nickels. In one episode, he even takes other people's belongings without asking them and tries to sell them. And yet, the worst Stacy Jones (who runs the station) or J.B. King (the head of the railroad) do to him is tell him he's been bad and not to do it again. It's later revealed that Schemer isn't even an employee of the station — he just leases the space for the arcade from the railroad — but he seems to be doing well enough that it's not worth terminating his lease.
* Shining Wisdom has mummies that charge at the player; commonly found in crypts and the Earth Temple (read: lots of sand).
* Shining Wisdom has the Mirror dungeon, which true to its name reverses left and right.
* Shining Wisdom has yet another mute hero, Mars. What's particularly annoying is the princess is turned into a swan and replaced by a fake and the fake pretends you recused her. You can't say anything so the fake steals a special object that almost

certainly dooms the kingdom.
* Shining Wisdom is split into two areas, east and west. Most of the enemies in the east (the latter part of the game) are just the same enemies with a different colour scheme and new attacks.
* Shining Wisdom surprise launch of that console several months early.
* Shining Wisdom: "Your mama's so ugly she looks out the window and gets arrested for moonin'!"
* Shining Wizado, a Seattle musician who writes songs about wrestling.
* Shinji also shares one with the viewer in episode 4 when he is surrounded by the harsh, constant buzzing of cicadas.
* : Shinji and Asuka are this for each other. For a good chunk of the fic, we find several alternate versions of Shinji and Asuka. The versions may be wildly different, but they are always in love with each other. Always.
* Shinji and Asuka argue a lot… but they are unable to live without each other. It was repeatedly shown, stated, and ultimately and literally proved: Shinji died barely three days after his wife.
* Shinji and Asuka became a couple in chapter 1 which happens two months before the prologue. During their
* Shinji and Asuka cared for each other since they were thirteen, but due to their numerous trauma and neuroses they were unable to reach out each other until they were nineteen. For the time the story starts out they have been married for five years.
* Shinji and Asuka developed a co-dependent relationship during the series, but the war against the Angels and the Third Impact scarred their minds further. Due to Shinji's actions, Asuka abused him constantly and Shinji was torn between blaming himself and resenting her. However, Shinji refused being apart of Asuka, and as soon as Asuka thought that she could lose him or never see him again, she was utterly terrified and mortified and stopped abusing him.
* Shinji and Asuka do this a lot throughout the history, even before getting together:
* Shinji and Asuka figuring out that they're unwitting pawns is an important subplot in
* Shinji and Asuka got together but they are keeping it a secret. She is real possessive and protective from Shinji because "You're cute, you like me, you're a fantastic kisser, and you understand what it's like". Coincidentally, all their female classmates have all of sudden convinced themselves that he is a Casanova and a sex god and are trying to hook up with him, and their behavior is an endless source of frustration and rage to Asuka because she can not claim him publicly or murdering them -because someone might notice-.
* Shinji and Asuka have a conversation shortly after hooking up, and he tells her that, even if the HAD enjoyed kissing and groping, they did not need to have sex right away because he also enjoyed talking with her, and he wants all of her, so he is okay with waiting.
* Shinji and Asuka needed a babysitter, and Shinji thought their only recourse was
* Shinji and Asuka never got any social skills, but their capability to interact with other people got even worse in the post-apocalyptic world. They were nearly completely withdrawn and insolated when Daniel met them.
* Shinji and Asuka often blushed when they stared at each other during their
* Shinji and Asuka were at their lowest when Daniel showed up and offered to help them and give back everything that was taken from them. At the beginning they were hesitant but he proved that his offer was genuine and well-meaning, and they learnt that he and his family are fully committed to helping as many people as possible, even visiting other timelines and dimensions... and it actually saddens him that he can not help everyone in everywhere. Later Asuka asks him why he does it and he answers: "How might I do otherwise? Seeing people in need and choosing not to help them is actively holding back from making the right right. I could never do that."
* Shinji and his father are a result of the fact that both of them are very socially awkward. Furthermore, they share a depression induced by not being accepted by their peers, which is especially present when seeing the flashbacks of

Gendo. Indeed, it has led some fans to speculate that if Shinji actually grew up, he could have ended up like Gendo.
* Shinji And Warhammer 40 K: Although Shinji had said other people he liked Asuka they were dancing around each other for months, half-acknowledging their feelings but not acting on them. It was during the Black Earth Craddle Arc he told Asuka he loved her and she was hers. Asuka replied he was also hers and wanted everything of him.
* Shinji And Warhammer 40 K because she is hers. And then he kisses her roughly and passionately. She replies he is hers, too, and they make out.
* Shinji and Warhammer 40k: "Dark figures with dark designs deigned to discuss their dire directives despite the distance."
* Shinji and Warhammer 40k during the fight against Leliel, when the opening to the Dirac sea closes on something, "cutting away at it with the universe's sharpest possible edge".
* Shinji And Warhammer 40 K everyone, wants to help everyone, hates seeing people suffering and is determined to defend humanity and destroy their enemies.
* Shinji And Warhammer 40 K figurines and books he gradually grows a gigantic spine, becoming an utterly fearless badass that earns the reverence of his people for his heroism and the love of women for his gentleness.
* Shinji And Warhammer 40 K had a slightly different take on it called "Absolute Territory Field" and explained it as sort of a region where the quantum observations of a consciousness collapsed wave functions in to certain states, therefore causing consciousness to actually change reality somewhat.
* Shinji And Warhammer 40 K had a spectacular battle between Shinji and Kaworu. True, no actual magic was involved - but Shinji's godlike expertise with psychics and AT-field manipulation was utterly awesome.
* Shinji And Warhammer 40 K handles combat with the Angels. On at least two occasions he successfully stabs them with their own ripped-out teeth.
* Shinji And Warhammer 40 K has Kensuke Aida. He manufactured the first functional Boltguns all by himself.
* Shinji And Warhammer 40 K has one Author Appeal element, but it's right there in the title, and used with style.
* Shinji And Warhammer 40 K have to be deployed, and Shinji and Asuka absolutely refuse to discuss it.
* Shinji And Warhammer 40 K in-universe. Shinji's fan clubs are averse to the idea ("The four points star was not a valid option, dammit."), the Farseer in his head wants this and Rei is practically shoving the idea down his throat.
* Shinji And Warhammer 40 K moment until Rei reminds him that not only was it merely one of her bodies that was destroyed, her soul unharmed, but also that she agreed to do it, and Shinji calms down. He nevertheless resolves to never use someone in such a way, to deliberately kill them even if it can be fixed, because that's how his father thinks.
* Shinji And Warhammer 40 K, NNHIS shows off several mods for the Evas to the pilots and team, among them the IN HIS Name Prog Chainsword and IN HIS Name Mighty Chainaxe.
* Shinji And Warhammer 40 K. Not being mentioned by the Dead Sea Scrolls, she has the ability to alter destiny.
* Shinji And Warhammer 40 K on Shinji's birthday as a personal insult, Shinji screams "NAAAGIIIISAAAA!" The killing intent mixed with this was enough to cause all of the attackers to stumble.
* Shinji And Warhammer 40 K on the world's people and politics, and then on how the characters' actions have effects that ripple throughout all levels of human society.
* Shinji And Warhammer 40 K or the existence of Machine Spirits. Then follows about a year of physics regularly being torn a new one to cause destruction on a scale the world hasn't seen since Second Impact, then all but the most mind-boggling things become almost mundane.
* Shinji and Warhammer 40k, so the reader still needs to pay attention).
* Shinji and Warhammer 40k's over-the-top influences. It starts with Shinji and

spreads throughout the cast from there.
* Shinji And Warhammer 40 K: Subverted. Shinji cares just as much about the original canon alternate world that he might have inadvertently destroyed as he does about his own.
* Shinji And Warhammer 40 K -that embodies his lust, among other things- spends the whole time suggesting that he should sleep with Asuka or all them, prefferably at once.
* Shinji And Warhammer 40 K). Then they develop their own personalities against Shinji's will. Then he starts having conversations with them entirely in his mind. Then they develop their own independent existences to the point where other characters have conversations with them (granted, those characters are Rei and Kaworu, who aren't exactly normal to begin with).
* Shinji And Warhammer 40 K. To his utter horror, more and more of Shinji's followers have taken this ideology regarding him, that anything he desires is good to seek, period, because of who is desiring it.
* Shinji And Warhammer 40 K to try to get it back, Shinji returns in chapter 33 to find that, contrary to the Theory, he is able to pilot the Eva, BARELY, and can't even use the AT-Field. Feeling pretty annoyed he points out that, according to story conventions, he should have got stronger.
* Shinji And Warhammer 40 K universe, this is almost certainly going to be the conclusion of the life of this universe's Shinji Ikari, as well as possibly Asuka and Rei.
* Shinji And Warhammer 40 K way when Shinji shortly after walked calmly in the girl's side, cheered one of them up and walked back to the boy's side... and nobody lifted one finger against him!
* Shinji and Warhammer 40k, when Gendo and SEELE finally realize that neither of them was behind Shinji's messianic rise in popularity and influence, they conclude that a third party is manipulating events. Gendo interrogates Shinji privately, hoping to learn who's behind it. Gendo is careful to avoid leaving any obvious bruises during the interrogation, and when physical pain proves ineffective, he starts threatening Shinji's friends. Shinji responds by savagely punching himself in the face over and over. Due to an old incident where Shinji provoked Gendo into striking him in public, combined with the public persona Shinji had cultivated, Gendo realizes there's nothing he can do to convince people of the truth.
* Shinji And Warhammer 40 K, when one of the characters comments that while people could live just fine without the super-powerful, chainsaw-wielding and fruit smoothie making Evas, the current situation of invading giant monsters more or less forces governments to keep them around to survive.
* Shinji And Warhammer 40 K with Shinji vs. Gendo vs. SEELE vs. Kaworu. This eventually culminates with an actual melee between NERVs EVAs and Magnos Tancred vs. Kaworu's Warborn vs. Keel Lorenz's MP EVAs, although Kaworu temporarily joins Nerv.
* Shinji, Asuka, Mana, and Rei are trapped in one by Ireul. Shinji winds up in a
* Shinji. Calling Asuka names is enough to make him losing control of himself. And when he does he is very frightening. Misato compared him once with a wolf defending his mate.
* Shinji endures five days of testing of his new telekinetic abilities in
* Shinji falls with Rei, causing him to land on top of her, with one hand on her breast. Being an
* Shinji fell for Asuka as soon as he met her, but he didn't confess for a while because he didn't think that she would accept him.
* -, Shinji gets Casanova training from an unusual third party and sets out to seduce Asuka as accidentally and involuntarily seducing all his female classmates.
* Shinji gets these kinds of moments occasionally, particularly his fight against Zeruel
* Shinji has several nightmares where Asuka is sinking into a volcano and he jumps into the lava and reach out to grab her hand... but he misses.
* Shinji have in common. Both of them would destroy the world for the woman they love. Several characters call Shinji out on it:

* Shinji - helped by Toji's little siste r- played matchmaker for Touji and Hikari, and tried to set Rei up with Kensuke.
* Shinji himself could probably be classified as "common beauty", given that he's stated to be good-looking in-universe, and shown to have a few fangirls in episode 6, but his looks alone weren't enough for
* Shinji Hirako and Nnoitra Gilga are both drawn with long, rectangular teeth, and zero distinction where their upper jaw's dentition ends and their lower jaw's begins. The former is the enigmatic leader of the Vizard — a group of Hollowfied Soul Reapers — and while creepy is on the side of good. The latter is a sadistic and misogynistic Arrancar and member of the Espada, and is one of the villains fought during the Hueco Mundo Invasion arc.
* Shinji Hirako has an even more classic version of a Cheshire cat grin.
* Shinji Ikari can be seen as having relationships like this with either
* Shinji Ikari is a shy, lonely kid with awful social skills. A good part of the drama of the show would have simply not happened if he had realized when someone needed his help — when he was capable of giving it — or when someone cared about him. In fact,
* Shinji Ikari Raising Project game (which has dating-sim elements), Kaworu's route is the main one, while the girls' routes are actually bonus.
* Shinji Ikari Raising Project, Gendo simply loves Shinji so dearly he wants to bear-hug him from behind or take a bath with him. Even without factoring in their relationship in the main series this is disturbing.
* Shinji Ikari takes after his father. In "End of Evangelion", when he sees that
* Shinji is also overly prideful (with far less justification, too), which (combined with his general uselessness) ultimately leads to his downfall in all three routes (in particular Heaven's Feel).
* Shinji is initially attracted to Rei, and even comments once that she would be a good mother.
* Shinji is introduced to Ichigo's class by writing his name backwards on the blackboard and he tends to do other things
* Shinji is not better. He told outloud he loved her for first time when he was
* Shinji is pretty intelligent, knows several languages and reads about a wide variety of subjects. He is also
* Shinji is so determined to get Asuka back that he is following in his father's footsteps.
* Shinji is upset about Kaworu and Asuka suggests maybe Kaworu didn't know anything about humans and didn't realize that he was hurting Shinji.
* Shinji is very protective of Asuka. And since he is Superman getting him angry is not a good idea AT ALL. When he thought
* Shinji knew he was not good with people, but he thought Asuka was more sociable. However he slowly realizes he is very, very wrong: Asuka is popular but she has never dated anybody, has very few real friends and has a hard time to open up.
* Shinji loved seeing Asuka smile, too. When she smiles, he usually cannot deny her anything.
* Shinji manages getting Hikari out of Unit 03. Gendo could have realized maybe it meant Yui could come out but she did not choose not to -therefore he should stop his little "I'll get the whole mankind killed in order to save my wife" scheme-, but he chose focusing on the fact that it is possible for a soul come out of an Eva.
* Shinji Mikami, due to its better animation and implementing a sword (something he had wanted to do in his version).
* Shinji obtains the Holy Grail... by having it implanted in his body, transforming him into its vessel. He recovers and is noted to have reverted to a more pleasant personality after overcoming his obsession.
* Shinji Ogawa, the voice actor for Emperor Reyregalia Vers Rayvers in
* Shinji Ogawa, Tsubasa's manager, can walk on water, seal people's movement by stitching their shadows and has
* Shinji, on a whim, reveals the whole bit about "I'm a time traveler who's trying to change the past to atone for my mistakes"... to Pen Pen. The bird's response?

* Shinji pulls off an impressive one when Ichigo stated that he did not have time to play around with the other Visoreds.
* Shinji reacts to Misato's questions like this after being returned to NERV Headquarters in Episode four.
* Shinji remains by Asuka's hospital bed every time she gets hurt after a battle.
* Shinji's birthday is May 5th (5/5), which is Children's Day in Japan.
* Shinji stares at Asuka constantly. When they met for first time, he spent a good while drinking in her:
* Shinji's Walkman is cycling constantly between tracks 25 and 26. Episodes 25 and 26 are the last two episodes of the anime, which make up the
* Shinji utters one when he wrongly thinks that Asuka has changed her mind on getting together before she can explain that was not what she meant.
* Shinji was heartbroken when Asuka was in a coma and he couldn't do anything to help her.
* Shinji was mortally wounded, she was so grief-stricken that she ran out of their apartment and wandered for several hours.
* Shinji were genetically modified, Aria asks how he could possibly know all that. Shinji's in the middle of explaining how he has a doctorate in evolutionary biology and three PhDs when he remembers that he never finished high school.
* Shinji, who used to be in the extreme Romantic end of the spectrum, develops an
* Shinji will not hesitate to unabashedly state, with a completely deadpan look on his face, "That pretty girl over there is my FIRST LOVE." It's blatantly stated that Lisa was subjected to this when they first met. The only exception to this little quirk of his is Hiyori.
* Shinji would try to stop them or force one of them to move out. They actually do a fairly good job at keeping people from finding out (only Rei figured it out without being directly told).
* Shinjuku D×D has this as one of the clues the main character used to determine someone bought a knife not for cooking: The knife he bought was designed for right-handed people yet the person themselves was left-handed.
* Shinjuku D×D, the male protagonist Inui does this to the female protagonist Maria in their first meeting. However, this is because Inui is a doctor and he thought Maria was developing breast cancer. Although he was proven to be wrong, he did tell Maria to visit his clinic just to make sure she wasn't developing one and Maria didn't mind after that.
* Shinkaigyo no Anko-san whose lure can light up. She regularly cranks it up a few notches to blind annoying or threatening people, like her friend Wakasa in one of her grabby moods.
* Shinka Kanou learns that his friend Frenda Seivelun was killed by Shizuri Mugino. Rather than target Mugino, he decides to blame and try to kill Touma Kamijou, because he is a hero yet didn't save her. Shiage Hamazura confronts him and calls bullshit on this reasoning. During the time that Frenda was killed, Touma was in
* Shin Kamen Rider: Prologue features our hero: the titular Shin gene-spliced with Grasshopper DNA, becoming a grasshopper-monster hybrid himself.
* Shin Kamen Rider: Prologue has strong berserker elements as an innate feature, with Shin going from a fairly-normal human to a ruthless, efficient, feral killer.
* Shin Kamen Rider: Prologue involved the titular character's transformation sequence being the most horrifying thing to come out of the franchise; it is painful, slow, and Shin's body goes through motion that the human body shouldn't. It's quite impressive that these effects have held up 30 years after the movie's release.
* Shin Kamen Rider: Prologue was so named for a reason, but we didn't get past the prologue. He was intended to eventually 'evolve' into a more Rider-like form in future installments.
* Shinkenger whenever he appears on-screen. His volcanic temper and obnoxiousness are also both amusing and terrifying to watch, and his demonic appearance just adds on to his awesomeness.
* Shinkon no Disaster Disobey. The dragon represents Yuto's grief over the "deaths"

of his comrades he left behind and his growing hatred of Academia.
* Shinku. She may appear to be nothing but a cold, bossy bitch, but she actually has a kind-hearted nature deep down. She treats Jun coldly and like a servant. However, she shows that she does care deeply about him. Her behavior overlaps with
* Shin Lupin III Goemon is forced to sever with his sword to keep the persistent Inspector Zenigata from following them. Zenigata manages to hold on as it falls back and slams into the cliffside. He eventually makes his way back up to safety, but Lupin and his gang are long gone.
* Shin Lupin III" series), fans were urged to send in ideas for capers for Lupin. Four ideas were chosen and turned into full episodes, and the fan who submitted the idea was listed in the credits as a "story consultant".
* Shinmai Shimai No Futari Gohan is the story of two girls who became sisters after their parents got married, they live alone and despite their different personalities are able to become close through the love of cooking/food.
* Shin Mazinger, a group of former Yakuza members who were saved from the verge of death by their current leader, Tsubasa.
* Shin Mazinger and the protagonists. Episode 2 goes back to the beginning, and explains the build up from there.
* Shin Mazinger as Energer-Z was able to go toe to toe with Mazinger-Z.
* Shin Mazinger, Count Brocken attempts to do this with Energer-Z by overloading its Photon Power Core. It begins shooting out powerful beams of Photon Energy until Mazinger-Z uses the God Scrander's Big Bang Punch attack to destroy it.
* Shin Mazinger show directed by Yasuhiro Imagawa will be set in a World Of Ham.
* Shin Mazinger there a prototype, but Juuzou Kabuto also made numerous objects out of Super Alloy Z, and was known for having loads of patents that most likely came out of testing parts for the eponymous robot. Furthermore, several of the Photon Power Labs robots are armed with variations of the Rust Hurricane and Breast Fire weapons that Mazinger Z is armed with, suggesting they were created to test those weapons.
* Shin Mazinger Zero, and it is revealed that this series is a sequel to the original anime, in the which the characters are locked in a perpetual time loop.
* Shin Mazinger Zero Dr. Kabuto to be Mazinger-Z's partner. Sayaka's reaction?
* Shin Mazinger Zero, he split the Mount Fuji into two halves with a single stroke.
* Shin Mazinger Zero that were threatening Kouji in a matter of seconds, roaring the whole time. Even Kouji was frightened.
* Shin Megami Tensei 1 shouldn't even be rendered as a command, but instead a question - she desperately wants you to stay and asks, "Would you die for me please?" out of loneliness, not anger or spite.
* Shin Megami Tensei 2 or more demons with each other to produce a third one. Another difference with the more traditional familiars is that they tend to be stored on computers, and what binds demons to the summoner will is not a spell, but rather a computer program.
* Shin Megami Tensei about the trails left by jet airplanes containing chemical or biological weapons.
* Shin Megami Tensei and brought Atlus into the mainstream English videogame market.
* Shin Megami Tensei, and is always one of the most (if not THE most) difficult.
* Shin Megami Tensei and Lucifer doesn't really give a crap about humanity so much as he wants things his way). And boy, do they like to lord their moral and intellectual superiority over man. As such, the Neutral path in most games invokes this trope - the main character tells both sides to shut the hell up, defeats them, and creates a world free from outside influence for humanity to live in peace.
* Shin Megami Tensei, and more merchandise than the rest of the franchise combined.
* Shin Megami Tensei are always fighting to get humans to believe in them, because human belief is what empowers gods.
* Shin Megami Tensei are Tam Lin and Cu Chulainn, and the latter has another, but rarely used, design.
* Shin Megami Tensei are what make life worth living. However, other examples of Neutrality are non-ideological; they aren't so much about promoting any kind of

humanist philosophy as they are about taking down both sides before their fighting can wreck humanity any further.
* Shin Megami Tensei as a vital way to gain new mons/spell cards/info. Different species have different requirements for helping or joining you, such as the player being of a certain alignment or simply giving them an item they want.
* Shin Megami Tensei attack and who charmed two Goetia demons into serving as her guardians by sheer force of cute? That too.
* Shin Megami Tensei bad turn at the RNG during a random battle can mean a game over, turning players into bundles of nerves.
* Shin Megami Tensei battle against Alice, he comes back with the same skill.
* Shin Megami Tensei: Beelzebub is a massive fly concocted from a swarm of other flies. And incidentally, one of the best demon summons in the second game.
* Shin Megami Tensei being what it is, you can also enlist them as allies against greater foes.
* Shin Megami Tensei, both will forever be reborn over and over, and their war shall never end.
* Shin Megami Tensei: Cerberus and Othrus are recurring demons which, like most other demons, can be recruited for your team. Cerberus appears as a demon or persona (depending on the series) in almost all the games in the franchise.
* Shin Megami Tensei: Chupacabra is one of the many mythical and folkloric beings that appears in the games.
* Shin Megami Tensei critical of any ideology that favors either Emotions OR Stoicism to the exclusion of the other.
* Shin Megami Tensei: Devil Summoner 2: Raidou Kuzonoha Vs King Abaddon.
* Shin Megami Tensei: Devil Survivor has this as one of the multiple endings.
* Shin Megami Tensei Devil Survivor manuver, of course). On the not-so-upside, his immortality and perfect memory have left him unable to relate to most people and give him deep frustration at seeing history's mistakes repeated constantly.
* Shin Megami Tensei: Devil Survivor unusual once the Demon Summoning App is force-installed on them.
* Shin Megami Tensei: Devil Survivor wears an outfit that would do Theiss proud. Looking at her sprites, it's a wonder she isn't having a wardrobe malfunction every few seconds. Needless to say, she's a popular character.
* Shin Megami Tensei even gives you achievements for this, with some snarky side text to boot.
* Shin Megami Tensei exist specifically because people believe in them.
* Shin Megami Tensei follow this rule stand out (usually it's a hint that there's something special about them).
* Shin Megami Tensei franchise and its spinoffs let the human characters wield guns as secondary weapons. Some characters, however, use them as their main weapon.
* Shin Megami Tensei franchise has Andras, a demon with the body of a human, wings of an angel, and head of an owl.
* Shin Megami Tensei franchise, under the name Jack O'Lantern. (Usually changed to Pyro Jack in translation for space reasons) It has a pumpkin head, carries a candle and is the fiery counterpart to the mascot Jack Frost.
* Shin Megami Tensei. Fuseable demons that are faced as enemies tend to be stronger and/or have skills their playable versions lack, moreso if the demon is a boss.
* Shin Megami Tensei game (including the spinoffs) deals with this in some fashion or another.
* Shin Megami Tensei games (and many other rpgs, even Pokemon has the Absorb <element> traits), some monsters Absorb certain elements, healing them instead of dealing damage. This means an enemy with fire absorb will literally feed on fire.
* Shin Megami Tensei games are often particularly bad about this, since the store that sells EVERYTHING, up to and including voodoo-dolls, ancient coins and magical gems, is a pharmacy. And not a fantasy-ish pharmacy either, the modern-day kind where you'd go to get a refill for your aspirin. And, apparently, everything else you need for basic demon-hunting.
* Shin Megami Tensei games. Basically, the tougher the enemy is, the less afraid

he'll be, the more boastful he'll be, and the more awesome and powerful he'll be.
* Shin Megami Tensei game she appears in and involves summoning an army of undead.
* Shin Megami Tensei games, however, do a decent job of averting this—Raidou's sword will always be one of your best friends.
* Shin Megami Tensei games loved to do this. The most notorious example? The three seraphs' sprite when they are in your party is the same as the archangel's: the second demon of the "divine" clan.
* Shin Megami Tensei games often have a "Freeze" status ailment, which can be inflicted with any ice attack in most of the games. While it will cause damage inflicted to increase and increases the chance of critical hits, the freezing itself causes no problems, and will wear off by the next turn.
* Shin Megami Tensei). Games that don't take place in a city are the exception rather than the norm.
* Shin Megami Tensei games, the player character can use both swords and guns. Swords are typically preferred for raw physical damage, while guns tend to be more specialized in party-targeting attacks, elemental damage, and inflicting status ailments.
* Shin Megami Tensei games turns characters purple with violet bubbles coming off them.
* Shin Megami Tensei game tends to have at least one human who fits this role.
* Shin Megami Tensei gives us the Black Market dealers, who have become extremely quotable due to their annoyed tones.
* Shin Megami Tensei has a part where you need to enter different paintings in a virtual art gallery, in which Tomoko's soul has been trapped.
* Shin Megami Tensei I: Angels, demons, and god....yes, it's all real.
* Shin Megami Tensei I are, with herself being Lilith, while the player character is supposedly Adam while the heroine is Eve.
* Shin Megami Tensei I axis determine the ending, and the game does not take a stand on which path is best.
* Shin Megami Tensei I, but not before it was too late to stop the invasion.
* Shin Megami Tensei I can summon demons without any fancy tech, due to being part-demon himself.
* Shin Megami Tensei I due to nuclear annihilation, Gaia's children have returned and brought magic back with them, and they're not going to give up so easily this time.
* Shin Megami Tensei I, during demon negotiations, one of your options might be "Sing". Sometimes, the demons like it, and your hero's done a successful serenade. However, he might also be met with a response along the lines of, "ARGH! Shut up, I think I'm going to die!"
* Shin Megami Tensei, if a rumor circulates and people en masse come to believe it, it will without fail become reality. And since mythology exists in the first place as a belief, you do the math. The exact mechanics of it vary depending on the particular work, but the basics are the same.
* Shin Megami Tensei if... has dungeons based on the seven deadly sins, with each dungeon meant to punish each sin.
* Shin Megami Tensei I had three endings. The sequel takes place under the premise of the Neutral ending having occurred.
* Shin Megami Tensei I has Ambassador Thorman and Gotou, the two major figures in the invasion of Japan. Your choice of who to side with marks the first major alignment decision and boss fight(s), and when it's all over, Thorman (actually Thor) nukes Japan.
* Shin Megami Tensei I has Plasma Swords as a weapon usable only by Law Hero (or a lawful Main Character). Since items didn't have graphics in that game, we don't really know what it looked like, though.
* Shin Megami Tensei I he makes no direct appearance, but everyone on his side is working to build a kingdom on Earth where all men and demons shall fall prostrate before him for eternity, even completing a massive Cathedral that will serve as his Terrestrial Throne, and from all appearances, even though he doesn't show up, God approves of the above. We also learn that he long ago sealed away all the other

demons and deprived them of the right to meddle in Man's affairs, but now they are back and aren't leaving without a fight.
* Shin Megami Tensei II allowed access to a bonus dungeon, Kongokai, in which you could get the ultimate weapons for each alignment and have a greater chance of fighting the Fiends.
* Shin Megami Tensei II). Bear in mind that Hiroko is Aleph's mother...
* Shin Megami Tensei II, despite being known as the game where God is the Big Bad, did not actually start with YHVH as the main villain. Instead, the villains directly responsible for most of the game's problems until YHVH gets involved are the Archangels Michael, Raphael, and Uriel forming a Triumvirate.
* Shin Megami Tensei II ending featured eternal reincarnation and suffering for Aleph).
* Shin Megami Tensei II has Haneda, the coach of Red Bear, as the initial "villain", for lack of a better word. After Red Bear is killed, actual villains such as Hanada, Basilisk, King Frost, and Betelgeuse come into play, though the first few are small fries. The most notable, however, is the last one, Daleth, who manages to win over most of Millenium and kill the love interest off. It's with his initial defeat that the plot gets serious and, suitably enough, Daleth becomes a joke soon after.
* Shin Megami Tensei II, if you avoid the lawful part you have to steal a bathing Fury's robe, since wearing it will mask your alignment and allow you to pass the Cherubs guarding the entrance to Eden. If you later on return it (a lengthy detour at this point), she will be thankful that you "found" her "lost" clothes and raise each of your stats by one.
* Shin Megami Tensei II if your main character is sufficiently high level when trying to bind demons. When the demon demands payment for joining you, simply refuse. It starts kicking up a fuss. You can then either calm it down or rebuke it... which will scare it enough to immediately stop fussing and join you, for fear of what you might do otherwise.
* Shin Megami Tensei III: Nocturne. All other humans, everywhere have died, and they have either become helpless ghosts who can only hope demons don't eat them, or their souls have been reduced to raw emotional energy called "Magatsuhi"... which demons crave to enhance their own powers. By the end of the game, not one true human exists anymore.
* Shin Megami Tensei III: Nocturne (although a lot of his demon body is covered in runic tattoos)
* Shin Megami Tensei III: Nocturne and that He is the "true enemy" of all who live.
* Shin Megami Tensei III: Nocturne are an odd case, being functionally either mutualistic or commensalistic (physically transforming their hosts into half-demons and granting them various bonuses and serving as a combination or armor and spellbook) but with parasitic traits and explicitly named as such (when leveling up, there's a good possibility of inflicting adverse effects on the user, strong demons are drawn to its power).
* Shin Megami Tensei III: Nocturne are lighter versions of the MMM, the latter is a more typical example which homes in more on a specific area, while the former only travels in a straight line, both inflict a specific status ailment as well.
* Shin Megami Tensei III: Nocturne destroys the world in the first ten minutes. The only survivors of the Conception are a handful of high school students and doomsday cultists who are inside a hospital at the center of the phenomenon. And in typical Shin Megami Tensei fashion, the remaining humans turn on each other as they fight to create the Reason of Existence of the new world that is being born, transforming themselves into demonoids in the process.
* Shin Megami Tensei III: Nocturne downplays it with the Mirage dimension in Kabukicho Prison. Visually, the lighting and mist actually make it less creepy than the real one even if it's upside-down. Then you see that empty rooms in the real world are torture chambers to drain Magatsuhi from Manikins in this side...
* Shin Megami Tensei III: Nocturne drop a demonic parasite that eats his eye and burrows into his head, the Demi-Fiend's day starts as he wakes up at Shinjuku Hygienic Hospital's morgue. It speaks volumes about the game that this is the high

point of his day.
* Shin Megami Tensei III: Nocturne eliminated the fusion level cap, carried over the Compendium and, if you had a 100% Compendium, the summoning discount. Also, beating the Grave Run and going to the first Burial Chamber in a New Game Plus would give the Demi-Fiend an extra Press Turn.
* Shin Megami Tensei III: Nocturne, even if that involved defying his Vorlon (so to speak). The method would be proved as workable, and it would likely be not that much trouble to duplicate the process with a more ready accomplice.
* Shin Megami Tensei III: Nocturne faction and the most explicitly evil of the three Reasons), you must assist in their massacres of the Manakins (who are, for the most part, defenceless) and kill the manakin leader Futomimi.
* Shin Megami Tensei III: Nocturne for a very low sum. The tea is drugged, and they will kick you and our demons back into the entrance of that Kalpa, after helping themselves to more of your money, of course.
* Shin Megami Tensei III: Nocturne gets as version that looks like ordinary full-body tattoos, but then they start glowing in the dark! Apparently becoming mostly-demon does that to ya.
* Shin Megami Tensei III: Nocturne had a lot of these, which were usually the entrances to long, annoying dungeons.
* Shin Megami Tensei III: Nocturne has Forneus, who terrorizes the Shinjuku Medical Center after the Conception and refuses to let anyone leave. After his defeat, the Vortex World is explorable.
* Shin Megami Tensei III: Nocturne has the Hito-Shura generate one from his hand when using an attack that requires a weapon.
* Shin Megami Tensei III: Nocturne. Hijiri died during the Conception and was reborn as a Mannikin since he's cursed with an endless cycle of death and rebirth as punishment for committing the Ultimate Sin.
* Shin Megami Tensei III: Nocturne in great channels that demons flock to, trying to collect it for themselves.
* Shin Megami Tensei III: Nocturne It makes the player feel rather godlike.
* Shin Megami Tensei III: Nocturne, it's explicitly lampshaded by all the other characters who know her that the two of you have a very good rapport, and on the street prior to the actual start of the game, one fellow high school student points out that it's quite obvious the two of you are close. However, even though its made quite clear that the main protagonist does care about her quite a lot (and you do wind up rescuing her), the exact level of the relationship (deep respect for the other all the way to outright love) between the two of you is never clearly defined.
* Shin Megami Tensei III: Nocturne, Kagutsuchi. While having an awesome premise, two forms, all of the high-tier elemental skills, and extremely powerful Almighty attacks exclusive to him... there's nothing much really to him. Buffing and debuffing as normal generally works, as he rarely cancels them, and provided you do that, even his ultimate attacks do little damage.
* Shin Megami Tensei III: Nocturne links at least three parallel worlds (Firmament Tokyo, Blasted Tokyo, Infernal Tokyo) together through the Reactor Room in Camp Ichigaya.
* Shin Megami Tensei III: Nocturne Manikin shopkeeper. Truth is, he's offended he's been mistaken for "a queer".
* Shin Megami Tensei III: Nocturne pulled in players with its morbid gameplay and story elements (the former bringing about the apocalypse 5 minutes in and the latter featuring high schoolers shooting themselves in the head as a gameplay mechanic.)
* Shin Megami Tensei III: Nocturne series as a whole, this is a common argument against the path of Chaos: That it will lead to the strong being given a license to destroy the weak.
* Shin Megami Tensei III: Nocturne. Since in this game you can only have eight skills at a time, and you can never relearn skills once forgotten, it consists of planning your skills for each single boss and dungeon before even starting the game.

* Shin Megami Tensei III: Nocturne states the emotional energy (life energy) of humans, called Magatsuhi, is a massive energy source. Draining is extremely painful and leaves the victim weak and despondent. Controllers of this substance can command anything up to gods, spirits and demons, and enough of it (AKA all of Humanity), judiciously used, can be used to destroy and rebuild reality in the image of the user desires.
* Shin Megami Tensei III: Nocturne, the Scripture of Miroku. It details how to end the world and bring a new one into reality.
* Shin Megami Tensei III: NocturneThe world Chiaki is trying to create is logically impossible. Even if she succeeds and the world of Yosuga is created, there would still be some individuals who aren't as strong as others. By Chiaki's logic, these individuals would be unnecessary. Thus, her vision of a world without unnecessary things cannot be made into a reality.
* Shin Megami Tensei III: Nocturne Thor purged out the more reactionary elements (the Oni gang led by Ongyo-Ki).
* Shin Megami Tensei III: Nocturne. Try counting how many horrors there are here.
* Shin Megami Tensei III: Nocturne where only the strong survive, which between the demons and the fact that anyone you meet might kill you to avoid you killing them, doesn't bode well for humanity. Law created a world where humanity was enslaved to simply worship God by Zelenin's song, but even beyond the death of free will, the song is not perfect. The angels themselves say it didn't work for them because humanity's heart changed too much, and in gameplay, it's simply an extremely powerful, high-chance Charm effect and vulnerable to all the usual counters to that. So what happens to the people it doesn't affect? Neutral strongly implies the Schwarzwelt will return, and that humanity will have grown too complacent from their previous victory to resist it. The updated rerelease for 3DS changes them from "inferred" to "canon" and offers you a chance to prevent them, with endings where, while things might still go badly for humanity, it's no longer the certainty it seemed in the original endings.
* Shin Megami Tensei III: Nocturne, where the "Vortex World" is, essentially, the area along the inside of a giant sphere.
* Shin Megami Tensei III: Nocturne will condemn you for ruining any possibility of restoring the world, refuse to fight you, and leave you to wallow in the doomed world you have created.
* Shin Megami Tensei III: Nocturne won't even look his way if he doesn't back a Reason or gather the menorahs.
* Shin Megami Tensei II in one of these, who gives him a copy of the Demon Summoning Program.
* Shin Megami Tensei II is a very bad singer, and will drive demons into a incoherent rage when he does so. Many believing he's trying to kill them.
* Shin Megami Tensei II: It's accepted by many that the endgame bosses starting with, depending on route, Lucifer or Sabaoth are the toughest. On Neutral, however, there's an extra boss fought in between Lucifer and the Godly bosses: Kuzuryu, the gigantic dragon controlled by Lucifer that had gone berserk after his death and threatens to destroy the world and kill everyone. Stephen and even Daleth ask Aleph to kill it...only for a joke of a fight to start that, if the party is strong enough, can be auto-battled — while Lucifer had deadly status attacks and Satan and YHVH can one hit kill a character, Kuzuryu has nothing going for it.
* Shin Megami Tensei II, it turn out that these mountains is actually the dragon Kuzuryu.
* Shin Megami Tensei II: Mara, a giant penis monster on a chariot with blades, appears as a boss at level 69.
* Shin Megami Tensei II of the first two-thirds of the game, as the overlookers.
* Shin Megami Tensei II to the point where he appeared to be the same age as Hiroko when they first met.
* Shin Megami Tensei I, it's as close to a "Good" ending as one can get.
* Shin Megami Tensei II TV broadcasts to reveal the truth about some of the horrific things they had done. Naturally the Mesians tried to shut him up.
* Shin Megami Tensei II where the faith of the archangels running the town somehow

managed to create a fantom YHVH who sanctified their actions.
* Shin Megami Tensei I: Kugutsu (Japanese for "puppet") is a broken mannequin possessed by demons. It is a member of the Machine Race and dwells inside the mall to attack any human that passes by.
* Shin Megami Tensei IMAGINE, Cu Chulainn's mount animation consists of him carrying the player in this manner while looking into their eyes... regardless of gender.
* Shin Megami Tensei IMAGINE, taking to bars with quite a lot of gusto and openly and frequently visiting the Capital's Red Light District.
* Shin Megami Tensei IMAGINE, you can chose both healing skills and combat skills in tandem, and it is recommended you do this or other more helpful skills, because the skill system means you can take any "class" you want as long as the character has enough skill memory to learn it. So you have a healer/bard combo to heal and buff, or you can have a healer/gunner. You could also have a healer/bard/gunner/swordsman/defensive/dark magic/craftsman, but don't expect them to be great at any one job. You can also use items to heal allies during combat without taking skill in healing magic, making this another viable option for combat medic, but you'll need money to pay for the items.
* Shin Megami Tensei includes Beelzebub, Asura, Arioch, the gender-confused Astaroth, and Norse baddie Surt.
* Shin Megami Tensei in your party. In many games, fusing both of them will result in the demon Ardha, who is basically Shiva and Parvati combined together (as mentioned above in Mythology & Religion). This is also usually the only way to get Ardha in your party.
* Shin Megami Tensei I plays for the Terminals which acts as save points, starts with a long drone and repeats with a single tune that adds in the eerie soundtrack.
* Shin Megami Tensei I) results in a random demon. The Minister shows the player the resulting demon right before a fusion, so they can back out and try for a better demon as many times as needed.
* Shin Megami Tensei I, so you have to bind five hundred and thirty-six demons, and obtain fifty-six baseline fusionable swords. Oh, and did I mention those swords are random drops? Have fun!
* Shin Megami Tensei is some kind of esoteric being that is core to the whole franchise and yet it has never appeared directly. The only reason it's existence is even known is thanks to the various descriptions provided by other characters, all of which have various levels of bias making it unlikely to be described the same way twice. This has all lead to the Great Will becoming quite the enigma in both nature and morals and a source of much debate on which interpretation is the closest to the truth.
* Shin Megami Tensei is the only following mainline game to lack such a character, though Ozawa himself cameos.
* Shin Megami Tensei is the only numbered game without another game in the same continuity.
* Shin Megami Tensei is weak to everything except Gun and Dark attacks, including basic physical attacks.
* Shin Megami Tensei I telling you to "TURN IT OFF IMMEDIATELY" (in Japanese). It wasn't until twenty-odd years later that anyone had the courage to debunk it, when the head of Aeon Genesis, the team who fan translated the game, Gideon Zhi declared the rumor false on Twitter.
* Shin Megami Tensei I, the hero can once again find Pascal and have him on the team.
* Shin Megami Tensei I, the Heroine will join the party at the Hero's level, with her stats distributed fairly evenly with a slight focus on Magic and Intelligence.
* Shin Megami Tensei I, the police quickly align with the Demons by kidnapping innocents so a demon at the town hospital can experiment on them.
* Shin Megami Tensei, it's difficult to tell what's canon at the best of times. Cue the fics!
* Shin Megami Tensei IV after the Black Samurai tells her spoilers for the manga she's reading.

* Shin Megami Tensei IV, and admits that this is a good opportunity for him to start looking for a clean job anyway.
* Shin Megami Tensei IV, and that the art book also doubled as a partial strategy guide.
* Shin Megami Tensei IV: Apocalypse and fights at full power, he still speaks to you with the same polite tone that he uses when speaking to you in cutscenes.
* Shin Megami Tensei IV: Apocalypse, being a massive network of teleporters in a dungeon that's not only obnoxiously big but also visually unappealing, with most enemies being simply souped-up versions of previously-encountered demons that can't be scanned and can't be talked to.
* Shin Megami Tensei IV: Apocalypse. It doesn't make him any less heroic.
* Shin Megami Tensei IV: Apocalypse. Justified since it's a direct sequel that takes place in the same region.
* Shin Megami Tensei IV: Apocalypse later they turn out to be Shesha, who has not only grown very strong after being defeated several times but can assume human forms and not just his trademark snake forms.
* Shin Megami Tensei IV: Apocalypse, Nozomi still primarily uses firearms.
* Shin Megami Tensei IV: Apocalypse specifies that only humans have this ability, which is why all those galaxy-suplexing gods are so fixated on a single blue speck with a bunch of bacteria-like shit-throwing apes running around.
* Shin Megami Tensei IV: Apocalypse suffering turn penalties as a result.
* Shin Megami Tensei IV: Apocalypse. They're still immune to the Smirk instant-kill effect, however.
* Shin Megami Tensei IV: Apocalypse with Flynn, protagonist of the latter, Neutral aligned.
* Shin Megami Tensei IV: Apocalypse with the humans, the angels under Merkabah, and the demons under Lucifer in an all-out war, with the Divine Powers joining the fray.
* Shin Megami Tensei IV appearing in that room, though you will be given a chance to leave if you aren't up to the task.
* Shin Megami Tensei IV. As for why this is the case, it's a very long and spoilerrific story.
* Shin Megami Tensei IV, as soon as you arrive in Tokyo's Ueno region, you will find an old man selling various odds and ends. Chat with the old man and correctly repeat the password he gives you to access the local Black Market, where you can buy armor and weaponry. There's one in every city visited afterwards, except Ikebukuro (everyone left the place already).
* Shin Megami Tensei IV attacks by a team capable of handling the individual Riders.
* Shin Megami Tensei IV demon decides to beg for mercy. Never mind that the "cops" you would be killing are already (un)dead.
* Shin Megami Tensei IV does this with the four DLC demons that you don't fight. Asterius is based on the Minotaur, Oread is based on Napaea, Plasma is based on Chemtrail, and Aeshma is based on Asmodeus. These are actually pretty clever examples - each of these pairs are connected in some way. For example, Plasma and Chemtrail are both demons based off of deadly conspiracy theories that put humans at fault while Asterius is an alternate name for the Minotaur.
* Shin Megami Tensei IV files you can read reveals that she's also started to delve into stories about gay romance.
* Shin Megami Tensei IV. Functionally, Samurai who take quests from K are pretty much the same, though from a trained fighting force instead.
* Shin Megami Tensei IV grants you the choice of starting over with all Whispered moves, some apps, saved money, Compendium and items (no demons included) or starting fresh anew, as well as adding the Master difficulty level. Some quests are unlocked only in specific paths in a new playthrough
* Shin Megami Tensei IV has Demon Whispers. Once a demon has reached a level where it has unlocked all the moves it's gonna learn naturally, they initiate the event, in which they offer to teach you any of their abilities, barring some special moves and passives.

* Shin Megami Tensei IV has several features designed to ease new players in:
* Shin Megami Tensei IV has the citizens and leaders of Mikado referring to a place called "the Underground" that is inhabited by the "Unclean Ones". By which they mean Tokyo and its citizens, respectively. Later, the term "Filth" is used to refer to the same people.
* Shin Megami Tensei IV has the Eastern Kingdom of Mikado empowering their Samurai to protect the kingdom by giving them magical bracers...which have an easily-recognizable computer built in with a personal assistant AI called Burrows. It gets more complicated once you reach Tokyo.
* Shin Megami Tensei IV. He begs you to discreetly acquire a bottle of wine for "his" problem. Hugo, however, is considerably less than adept at concealing this.
* Shin Megami Tensei IV is a gigantic head of data, with energy streams violently arcing along it surface.
* Shin Megami Tensei IV! It's also part of the background music when on the title screen.
* Shin Megami Tensei IV, it turns out that Navarre accidentally drowned himself in a river while peeking at a female hunter bathing.
* Shin Megami Tensei IV lets you loot the ruins of several familiarly named stores, such as Shanel, Luis Witon, or the laptop-focused Appolo store.
* Shin Megami Tensei IV meat is what the normal citizens of Tokyo have been eating.
* Shin Megami Tensei IV on whatever it hits (which, naturally, will always exclude bosses).
* Shin Megami Tensei IV prevent you from escaping battle through this skill even after putting him to sleep.
* Shin Megami Tensei IV test. No points for guessing how everyone reacts.
* Shin Megami Tensei IV that leads to either the player's party emerging victorious or getting destroyed in about one or two turns.
* Shin Megami Tensei IV, there's also a weird distortion in his voice.
* Shin Megami Tensei IV, the streets and buildings of Tokyo are often lined with small objects such as traffic cones, guard rails, cardboard boxes, and rubble piles that, for whatever reason, you simply cannot just jump over or push out of the way, even though there are many segments in the game where you make big leaps across pond stones, climb on tops of cars, jump into air vents, and the like. At best, these objects force you to take a longer route to get to someplace about two meters away, and at worst they block off paths completely.
* Shin Megami Tensei IV. They are desperate to survive, and only barely manage to do so by recovering the Holy Grail (Dagda's Cauldron) from the Angels and summoning Lady Danu to help restore everyone. However, she has become Black Maria in order to protect them, and can no longer reclaim her old position. It falls to recurring ally Nozomi to accept the fate of becoming the new Lady Danu in order to save them from extinction.
* Shin Megami Tensei IV they've just visited, due to the fall of the Ashura-kai and the collapse of the Red Pills' production lines.
* Shin Megami Tensei IV, was a Samurai himself until he lost his hand battling demons. He has a scissor-like replacement which doesn't appear to harm his bartending any.
* Shin Megami Tensei IV, weakening her to the point her previous impregnable defense vanishes and she starts taking damage, ultimately dying.
* Shin Megami Tensei IV, which requires the abilities of demons obtained from all of the previous DLC boss quests to even stand a chance against as it is the hardest boss in the entire game.
* Shin Megami Tensei IV, who notes he's very rarely seen someone who talks as little as Flynn.
* Shin Megami Tensei IV who will beg anyone for money at any given opportunity. That probably stems from the fact that demons don't drop money upon defeat, which means that you'll actually have to beg them if you want sufficient funds.
* Shin Megami Tensei IV, you go visit a baker with companions Jonathan and Walter, and Walter asks the baker for loaves that are "still kicking", i.e. fresh. The baker responds by saying that he doesn't know of any "bread that kicks".

* Shin Megami Tensei I, where the three strongest 'sword' weapons are a violin, a trumpet, and a bell.
* Shin Megami Tensei just to mess with YHVH's attempts to remake the world in His image.
* Shin Megami Tensei Liberation: Dx2: A mysteriously appearing app on your phone introduces the player to a hidden underworld of demon summoners.
* Shin Megami Tensei like poison and sleep. A possible strategy with status effect floors is to equip accessories that negate the offending status effect, then put away any demons that don't have the same immunity, but depending on the game this will leave you at the mercy of enemy encounters.
* Shin Megami Tensei long" is the only hint Anthony needs to give you when you need to take his love confession to one.
* Shin Megami Tensei: Lucifer's Call — once in a blog post about naming the game, and once in a joke video about the game's name.
* Shin Megami Tensei may not be human anymore, but as the representative for the Neutral alignment, he wholeheartedly believes that the world doesn't need to rely on gods or demons to prosper. This reflects the ethos of the real Stephen Hawking, in that he didn't reject gods but didn't view them as necessary either.
* Shin Megami Tensei Nocturne featured Dante from the Devil May Cry series in it's western release,and his presence was more heavily touted in Europe, where the game had a completly different box art, with Dante alonside the Demi-fiend and the memetic "Featuring Dante from the Devil may cry series" Stamp, Just in case you didn't noticed Dante taking half of the box art. But in the game itself, only the first encounter with him is mandatory. In fact one can actually finish the game without seeing or hear from him again, and the next time you see him, if you want to, is near the ending of the optional deugeon, so you've almost finished the game at this point.
* Shin Megami Tensei: Nocturne Reason. Hikawa, one of the most vocal advocates of Shijima, likens greed and ambition to fire; in small amounts they can bring comfort and warmth, but all too often humans allow them to grow out of control until they consume everything around them.
* Shin Megami Tensei of his minions merged together in a single snowy mass.
* Shin Megami Tensei... or they might decide they have one last chance for revenge...
* Shin Megami Tensei outright hate their summoners and are relieved beyond measure at their own destruction.
* Shin Megami Tensei path to protect humanity from these encroaching outside forces.
* Shin Megami Tensei Personae to evolve into secret ones in the same fashion.
* Shin Megami Tensei pretty much have this as a survival prerequisite.
* Shin Megami Tensei series aren't wrong in what they say at all. They just derail their morals into insane, radical variants that would inevitably bring forth suffering to others.
* Shin Megami Tensei" series as you can find recognizable Japanese landmarks such as Tokyo Tower.
* Shin Megami Tensei series carries one. Pulling its strings is how he activates his magic, either damaging spells or summoning undead.
* Shin Megami Tensei series, function this way for combining demons, personae, swords, spell/tarot cards, and any number of other compatible things.
* Shin Megami Tensei series has succubi and incubi as demons/personae, generally with charm and drain type spells. Interestingly, while the succubus appears as a generic sexy demon, the incubus is a small imp-like demon with a huge penis. Frighteningly, Incubi in the first game know binding magic, but not charm magic.
* Shin Megami Tensei series have gone there so often, it's probably got a condo there.
* Shin Megami Tensei series, the protagonist can talk demons into leaving, giving money or magnetite, or becoming a minion.
* Shin Megami Tensei, she initally faces away from the Demi-Fiend before turning around and revealing her face right before the battle starts.

* Shin Megami Tensei, since unlike the other protagonists, they can't use magic, excluding the use of elemental bullets or special swords.
* Shin Megami Tensei's interpretation of Omoikane, Shinto goddess of wisdom and intelligence, depicts "her" as a disembodied brain with eyes and several dozen feelers.
* Shin Megami Tensei: Strange Journey abilities allow it to increase the wearer's performance to superhuman levels, its HUD can be enhanced with exploration and combat feeds, and early on acquires the Demon Summoning Program, allowing the user to control creatures of eldritch power. The only catch is that there are no on-board weapons - you have to carry an issued gun and knife. There's nothing stopping you from later upgrading those too, though.
* Shin Megami Tensei: Strange Journey, Alex's backstory is determined by the protagonist's actions within the Schwarzwelt.
* Shin Megami Tensei: Strange Journey. All throughout the game, demons will regularly ask how you can understand them.
* Shin Megami Tensei: Strange Journey and save Humanity, rejecting both sides' madness and forcing them to realize the power of Mankind never felt so good.
* Shin Megami Tensei: Strange Journey and the other ships is explicitly compared to a fully-tuned and upgraded car against one fresh from the dealership.
* Shin Megami Tensei: Strange Journey... And the worse thing is, when finally confronted, he calls out Humanity on being even more greedy and materialistic than he.
* Shin Megami Tensei: Strange Journey are incredibly rude and greedy trigger-happy psychos who readily admit to your face that they are looking for excuses to fill you with lead.
* Shin Megami Tensei: Strange Journey begins with the Schwartzwelt Joint Project, the political and military higher-ups brought together to deal with the threat the Schwartzwelt represents, receiving footage from the probes they sent into it. At the same time, they're monitoring world news to make sure their cover story is in place. Each picture from the Schwartzwelt is paired up with a news broadcast that mirrors it (for example, Antlia, which appears as a burned and battered city in the middle of a war, is paired with news of a major conflict in Eastern Europe). Understandably, the Project initially believes they've accidentally crossed their feeds when they see the probe's footage.
* Shin Megami Tensei: Strange Journey came with an OST. Unfortunately, the ones packaged with the game were defective. Upon being informed of the problem, Atlus set up a page on their site where a replacement could be ordered free of charge
* Shin Megami Tensei: Strange Journey can see the demons inhabiting the Schwarzwelt — and even then, it has limitations.
* Shin Megami Tensei: Strange Journey, Commander Gore is killed shortly into the mission, but restored as an "Ubergestalt" by the "Mothers" of the Schwarzwelt. It seems like it's this trope all over, what with his mindless gaze, otherworldly presence, and obvious manipulation by the goddesses... until you break him loose from the mind control and not only does he regain his humanity, but he gains supernatural brilliance over the Schwarzwelt and mankind's future.
* Shin Megami Tensei: Strange Journey consists of both scientists and soldiers. It's not initially conceived of as a First Contact Team, but they end up making contact with intelligent life within the Schwarzwelt, and their varied skills help see the mission through to completion.
* Shin Megami Tensei: Strange Journey, creator of all earthly life. Her name is derived from the Phoenician and Semitic characters that would become "MA", the root for "mother".
* Shin Megami Tensei: Strange Journey demons. It's a callback to the earliest days of the series.
* Shin Megami Tensei: Strange Journey designs one of these? In physical appearance, it's made up of pieces of the first four Sectors, which, appropriately enough, mark probably the single worst moments of the Investigation Team.
* Shin Megami Tensei: Strange Journey does a wonderful job of directly engaging Horkos. Each carries a massive contingent of armed soldiers and support units, and

have enough supplies and technology to count as independent bases by themselves.
* Shin Megami Tensei: Strange Journey expands too far, and far too many demons come out, for it to be hidden from the public eye. The fact the Project eventually resorted to firebombing the entire thing with nuclear warheads (which did pretty much nothing) also might have left them in pretty hot water and with many explanations to give.
* Shin Megami Tensei: Strange Journey exploring an alternate dimension infested with angels and demons.
* Shin Megami Tensei: Strange Journey follows a crew of UN investigators traveling to a expanding hole in reality in Antarctica. Things go south quickly.
* Shin Megami Tensei: Strange Journey Gunnery Sergeant Hartman himself, is enough to scare him into acting like a nervous recruit on boot camp again.
* Shin Megami Tensei: Strange Journey has a chainsaw weapon, with a chance to inflict the fear ailment if you perform a regular attack with it.
* Shin Megami Tensei: Strange Journey: In a sense, this is Mitra's motivation. On encountering humans, he begins experimenting on them to see what they can do without. The problem is that, since demons are made of spirit, he doesn't seem to understand that we need such things as "a functioning brain", "blood", "air", and "skin"...
* Shin Megami Tensei: Strange Journey incorportaes Law/Neutral/Chaos into battle gameplay: When you or one of your demons hits an enemy with an element they're weak to, other allies of the same alignment will execute a Demon Co-Op attack. Enemies cannot do the same, however, although it's still a good idea to prevent yourself from being pounded with too many weakness attacks.
* Shin Megami Tensei: Strange Journey instead. Since physical-based demons usually don't have a lot of MP, this translates to their physical skills getting very few uses, unless you invests in rare and expensive MP-healing items.
* Shin Megami Tensei: Strange Journey instigate and perpetuate the Schwarzwelt and the "punishment" of failed civilizations, while Lawful and Neutral paths seek to break the cycle (with vastly different motivations and results.)
* Shin Megami Tensei: Strange Journey is also justified in this manner, because the lab can take the protagonist's items and dispose of the materials to salvage leftover Macca.
* Shin Megami Tensei: Strange Journey is based on a red-light district.
* Shin Megami Tensei: Strange Journey, is set in the Schwarzwelt, another dimension filled with demons, accessed from Antarctica. The Schwarzwelt was originally one meter in diameter, but is slowly growing and will eventually engulf the Earth.
* Shin Megami Tensei: Strange Journey jumps between dimensions within the Schwarzwelt, but presumably it's what keeps demons from tearing the ship to pieces while the Strike Team commandos are on a mission.
* Shin Megami Tensei: Strange Journey levels the playing field by adding a Sub-App that lets critical hits trigger Co-Op attacks.
* Shin Megami Tensei: Strange Journey, Macca is the currency of demons, and its energy qualities are taken literally - you use it to power healing devices in the field, and the amount of Macca you pay for items and healing on the ship is justified as the energy required to materialize the items/power the sickbay.
* Shin Megami Tensei: Strange Journey out of bits and pieces of demons. This can range from the relatively mundane ("Reaper Knife", "Tyrant Glacier") to the... unnerving ("Haunt Rib", "Dragon Eyeball").
* Shin Megami Tensei: Strange Journey plays with this trope by giving the character spacesuit-things for the hostile atmosphere where the game takes place... but only unnamed Strike Team members (which includes you) wear their helmets' faceplate down all the time. Important characters (Gore, Zelenin, Jimenez) keep the faceplate up even when out in the field, protected from the environment only by the transparent visor underneath.
* Shin Megami Tensei: Strange Journey results in the absorption and reconstruction of every last bit of the planet it comes in contact with, including all non-human life, which sort of defeats the purpose.
* Shin Megami Tensei: Strange Journey's bathroom gets so disgusting that Kanbari,

"God of the Privy", invades. After you defeat him, he chides the crew for not taking better care of their facilities.
* Shin Megami Tensei: Strange Journey's Neutral Route can be beaten at level 61.
* Shin Megami Tensei: Strange Journey, some of the demons you can talk to will speak this way.
* Shin Megami Tensei: Strange Journey's Sector Fornax, both Orcus and Mithras do this, ironically opening sections you could not leave out of besides.
* Shin Megami Tensei: Strange Journey, the members of the Schwarzwelt Investigation Team all have stripes on the shoulders of their Demonicas signifying their specialization: yellow for command and navigation, blue for science, and red for military. The protagonist is a soldier and should theoretically have the red stripes, but he gets white instead because he's special.
* Shin Megami Tensei: Strange Journey, there are several areas where you have three hallways to choose from. On the floor in front of them, you find a message saying, "Take the long road". The shorter hallways either have a trapdoor that will drop you to the floor below or are lined with damaging floors.
* Shin Megami Tensei: Strange Journey the Schwarzwelt swallows Earth in a few seconds if you die.
* Shin Megami Tensei: Strange Journey. The Visors not only allow you to scout the proximity of demons, find hidden doors, scan hidden enemies, look for items and even sense far off sources of energy. A kind of lampshade hanging because without it, you literally CAN'T SEE SHIT in the world because the visor lets you interpret the world.
* Shin Megami Tensei: Strange Journey, this happens to the protagonist's demonica suit if he is killed in battle.
* Shin Megami Tensei: Strange Journey, where the first sector of the Schwartzweld, Antlia, is modeled after a burning warzone. The reason? Its Tyrant, Morax, is the embodiment of humanity's warlike nature.
* Shin Megami Tensei: Strange Journey, you either use the Schwarzwelt to bring humanity under the control of God, use it to bring humanity under the control of the demons, or destroy the Schwarzwelt instead of changing the world with it.
* Shin Megami Tensei: Strange Journey, you eventually get the ability to "phase between dimensions" in certain areas, allowing you to progress and reach new areas. The Schwarzwelt, its name literally meaning "Black World", is also in and of itself a Dark World, with several dungeons being twisted parodies of various parts of the human world.
* Shin Megami Tensei subseries where various demons are marked as "Unique" so the player can only have one of them in their party at a time.
* Shin Megami Tensei subverts this with their rendition of angels. Lawful? Certainly. Good? AHAHA no.
* Shin Megami Tensei tends to use this on characters who have tragic back-stories or suffered heartbreaks.
* Shin Megami Tensei that Lucifer's true role is the tester of the human spirit, the entity meant to embody this for Humanity as a whole, offering, taking away and generally gambling with power as only gods can.
* Shin Megami Tensei, the lead protagonist is silent. Additionally, Shiva is always fused the same exact way: Barong and Rangda. Even with Special Fusions existing, it's the only way to get him.
* Shin Megami Tensei: The Makajam spell line, which inflicts the Silence status effect.
* Shin Megami Tensei, there are Fairies and Elves around too. And while they're certainly both cute and pretty, that doesn't mean they won't kill you just for being there.
* Shin Megami Tensei, the Red Baron (aka Maou Belial) is unbeatable unless you have "the gushing jar". Then it will just suck him up.
* Shin Megami Tensei this trope is in effect: bosses did not have blanket immunity to many status effects, so many otherwise difficult boss fights could be instantly trivialized by having your human party members open fire on the boss with Charm Bullets loaded in their guns. The bosses would then start beating on themselves.

* Shin Megami Tensei: Various games in the franchise can be beaten while only fighting mandatory encounters such as bosses.
* Shin Megami Tensei version explicitly notes that it automates the various "traditional" rituals.
* Shin Megami Tensei was originally a classic first-person crawler like those mentioned above, then became a third-person crawler with occasional first-person elements.
* Shin Megami Tensei, where his line of souls waiting to be ferried has become unmanageably huge, and he's willing to look the other way and return you to the land of the living... for a small fee.
* Shin Megami Tensei, who was built as Dr. Victor's assistant, complete with a maid outfit.
* Shin Megami Tensei work on bosses (and are seriously necessary in most cases).
* Shin Megami Tensei. Would you believe that this series is starting to show signs of this?
* Shin Megami Tensei, you actually look one up to get a friend of yours some romantic advice.
* Shinmei-ryuu ("Gods' Cry School") is the name of a fictional style of kenjutsu used by several manga and anime characters created by
* Shinmyoumaru Sukuna, an Inchling, an implied descendannt of Issun-Boshi plays
* Shinn Asuka does this at least three times with soft drink cans in
* Shin Negima, class rep is strutted by an array of sensors indicating body temperature, heartbeat rate, etc. Result? Obviously in love.
* Shin Nihon Pro Wrestling Gekitou Densetsu by Tomy, a wrestling game.
* Shinn imitating Lacus at a concert, dressed in one of her dresses and shredding the stage with one of Impulse's swords as he sings "Quiet Night".
* Shinnosuke (but not about drawing the bath). He heads for the bath (naked, natch) and runs into Akane just as she's climbing out.
* Shinn starts with the Impulse and upgrades to the titular Destiny and the former is handed down to Luna who had only a grunt ZAKU. Rey also upgrades from a ZAKU to the Legend Gundam.
* Shino Aburame and the rest of the Aburame clan, who while not made of bugs, house swarms of energy-draining beetles in their bodies since shortly after their birth, perhaps even more disturbing than simply being composed of the insects — in short, they are basically human hives. A "
* Shino Aburame is also an excellent example, due to his brutally pragmatic and underhanded approach to almost anything. His first fight was over before it started due to him filling his opponent's arm tubes with bugs before the match even began.
* Shinoa is confirmed to be demisexual for Yuichiro as of Chapter 66.
* Shino and the Aburame clan allow chakra bugs to live inside their bodies while giving them control over said bugs. They mainly used the bugs to subdue their opponent quickly by sucking their chakra off their body.
* Shinobi (2002) has this as one of his abilities. It gets kicked up a notch when at the second battle Aomizuchi and at the battle against Ageha your opponent can do it as well. And even more so at the final battle where he can literally warp to you during a combo.
* Shinobi (2002), Hotsuma stays behind at the collapsing Golden Palace after killing Hiruko to seal away Akujiki.
* Shinobi (2002), main character Hotsuma wields Akujiki, a cursed sword that devours the souls of whoever it kills. If he does not kill constantly, the sword will turn its hunger back on him, weakening and eventually killing him.
* Shinobi as a side-scrolling action game, with the shuriken-throwing game idea used for the bonus stages instead.
* Shinobido Garaman can't be wrestled or one-shotted and are immune to sneak attacks.
* Shinobido has bears in some mission. And they're insanely powerful, veeery suspicious, move erratically and can take a lot of damage before dying. However, you can kill them instantly if they're distracted (usually a salmon will do the trick).

* Shinobido) or while hanging from a cliff (drag the victim down and break his/her neck). The other ways are usually bloodier (slicing throats and impaling with extreme prejudice).
* Shinobi for the PS2 has the hero wearing an extremely long red scarf. This originally started with them goofing around with the parameters, and they set it to 200%. They realized this allowed the player to keep track of the character much better, so it was left like that.
* Shinobi III: Return of the Ninja Master, where Joe looks at the remains of Neo Zeed's aerial base from a cliff after it crashes into the ground.
* shinobi in general, especially with their victory over the Foot Clan. Tang Shen even notes the end of the age of ninja clans. This certainly casts a new light on why many likely sided with the Shredder.
* Shinobi Life: In Chapter 1, shortly after meeting Present!Beni, Kagetora, mistaking her for her ancestor, Princess Beni, stretches both sides of her thong in an attempt to rip it off; claiming that it was inappropriate wear for a princess. He does this again in Chapter 2, only this time, he succeeds in ripping Beni's thong off.
* Shinobi: Ninjas on surfboads? Check. Ninjas on kites? Check. Climbing your way to the top of a cliff on falling rocks while fighting flying ninjas? Hell yes, check.
* Shinobi of the Old Republic. This is consistent with the source material. Naruto, however, manages to out-backstab any of them who try it on him.
* Shinobi one of the missions takes place in a biowarfare lab where he would deal with Brains that broke out of their jars, Brains with Wings, and at the end, a Brain in a Dalek-esque battle machine.
* Shinobi screen after defeating the final boss, the same screen the game gives when the player loses all of their lives.
* Shinobi series, "ninjutsu" is the name generally used to describe special magical attacks based on fire, lightning, etc.
* Shinobi The RPG is a Naruto SI, which later turns also into a Fallout crossover of a kind.
* Shinobi The RPG we have Shimoda Daisuke, who—thanks to his one Charisma—has the emotional range of a statue, the effect of which actively frightens his peers. He's constantly mentioned as frowning.
* Shinobi who are in the chosen 5 from each side to fight to the death.
* Shinobu has short hair for the entire main story, but by the Distant Finale
* Shinobu Jacobs, the perky ninja assassin sidekick to Travis Touchdown says a few variations of this in
* Shinobu kills two of the assassins on Travis' behalf while Travis is doing other stuff. You actually get to play as Shinobu for both the levels and the boss stages.
* Shinobu Kocho is physically the weakest Hashira, as she doesn't even have the strength to decapitate a demon. But her speed and arsenal of poisons make up for it.
* Shinobu Sensui, the Big Bad. He admits that Yusuke is every bit his physical superior in almost every way, but he has him completely outclassed when it comes to skill in real combat, and though they both use the same tactics of analyzing their opponents fighting style he's done it for far longer and can predict his every move, and finally concludes with the fact he's far more skilled and powerful with his spirit energy.
* Shinobu's grandmother and Benio's grandfather, who were in a Perfectly Arranged Marriage
* Shinobu's own parents were an example, too. His father was a member of the Iijyuin clan, but his mother/Colonel Iijyuin's mistress was a German woman. They couldn't marry
* Shinobu suffers from this after receiving a spinal injury that prevented him from practicing judo.
* Shinobu, the Rank 8 boss, seems relatively unemotional right up until Travis turns on his beam katana. When she sees that, she accuses him of having killed her father and goes ballistic.
* Shinobu uses a classical katana in both games. She definitely plays the trope

straight in the first where she is frequently considered one of the hardest fights if you don't know how to handle her. Of course, the game
* Shinohara actually gets two of these in the film. The second comes when they learn that the evil genius who created the program had a plan to make all the robots in Tokyo to go crazy at once & are trying to figure out what could cause enough ultrasonic waves to make it happen. When a whistling tea kettle causes a nearby figurine in a glass case to shake they realize it's sympathetic vibrations in skyscrapers caused by the wind. Fortunately, it'd take a mind-bogglingly huge building & incredibly powerful winds for a city-wide disaster to occur. Unfortunately a giant factory complex has just finished construction in Tokyo Bay & a record-breaking typhoon is due to hit in three days…
* Shino loses his leg to the Three-Tails. It is replaced with a special colony of Aburame beetles that work just as well as his original leg and can be used like his other insects if he needs to. And that is before he teaches them to carry back-up weapons and perform an extending kick.
* Shinomi's motivation for becoming a delinquent was to get close enough to Eikichi for him to finally see her as a woman. She even almost gives it up because he's into normal girls, but sticks with it anyway after her feelings are cleared up.
* Shinomori Aoshi gets an upgrade to dual-kodachi disguised as a single nodachi
* Shin Onegashima (1987) for the Famicom Disk System is on two floppy disks, making it probably the earliest console game example.
* Shinonome's obsession with Shiro, given Shiro's implied past of being made a
* Shino's father Manzo was no oil painting, but the anime made him even uglier.
* Shino "Sinon" Asada's friend Kyouji "Spiegel" Shinkawa visits her in her apartment, and reveals that he was one of the three people involved in "Death Gun.".
* Shino tries to be cool and calm, but on several occasions is irritated by being left out or unrecognized. Zabuza spent the entire
* Shin outright states that he plans to achieve utopia through slave labor and murderous henchmen.
* Shinozaki-san Ki wo Ota Shika ni! About a girl who is in the closet... about being an otaku. And sure, she may have some weird fantasies about her friend Kaede, but that's just because she's so cute it's a crime that she should be an otaku. So Akina must save Kaede from that terrible lifestyle... and maybe get a special thank you when they're alone.
* Shinozaki-san Ki wo Ota Shika ni!. Akina thinks her brother Makoto is disgusting. Makoto, for his part, has no interest in Akina and is seriously weirded out by how so many people keep bringing this trope up.
* Shinozaki-san Ki wo Ota Shika ni! are shown to have been friends since preschool and are still close even though they now go to different high schools.
* Shinozaki-san Ki wo Ota Shika ni! is not only highly prone to fantasies about her friend Kaede, she's also far more into yuri doujinshi than she would like to admit.
* Shinozaki-san Ki wo Ota Shika ni! when her growing otaku-dom slips out during a soccer game. They don't particularly mind her doing things like calling them by "PrePure" colors, since she's carrying the team at that point.
* Shinra and Izaya are in a similar situation. The only person Izaya was ever close to in his life was Shinra. Shinra had his obsession with Celty to keep him from caring that he has no friends outside of Shizuo and Izaya (both of whom are pretty lousy friends whatever their intentions, especially when in the same room.)
* Shinra has it on good authority that werewolves and vampires do exist and is dating a
* Shinra High SOLDIER by Sephirothslave, Hojo ends up pumping ten 500 ml (5 liters/ 1.32 gallons) mako injections into his body one night. The average normal adult has roughly 5 liters (1.3 gallons) of blood in his body, meaning that he basically replaced almost all his blood with mako.
* Shinra High SOLDIER, Hojo's technicians are terrified of him, and are implied to be constantly abused.
* Shinra High SOLDIER screwed up families which merge together through the marriage

of their son and daughter. Let's begin with Julia, a sadistic, petty and arrogant psycho stemming from a violent, murderous, incestuous father and a highly emotionally unstable mother. Julia's husband Sephiroth is a cold-blooded, amoral and sadistic killer. Julia's father-in-law is the insane professor Hojo, whose main hobbies involve torturing and experimenting on teenagers and chopping people up with his battleaxe. The only seemingly normal member of the family is Tseng, Julia's foster brother, although even he begins displaying sociopathic tendencies toward the end of the story.
* Shinra High SOLDIER, Sephiroth, and Reno should report to Hojo to get new mako injections. He's just injured, but Tseng forbids him from seeking medical attention until he returns to deliver a counter-message to Hojo.
* Shinra High Soldier, where multiple characters wonder why Sephiroth would want to date a cheerleader.
* Shinrai: Broken Beyond Despair and the narrator, considers all the characters to be so unlikeable that she doesn't care what happens to them.
* Shinrai: Broken Beyond Despair disclaimer, which says that "Any resemblance to real, people, events, locations and supernatural beings is purely coincidental."
* Shinrai: Broken Beyond Despair from being falsely accused of shoplifting? She asks the store owner to review the security camera footage, thereby showing that the accused had been tricked into smuggling the merchandise through the shoplifting detectors as a guinea pig for the real culprits, who'd been planning a theft of their own.
* Shinrai: Broken Beyond Despair has a few examples who aren't well-liked but still manage to get invited to the party.
* Shinrai: Broken Beyond Despair, Hiro used to get average to poor grades for much of his childhood, but all that changed when he got the top score in the class. He began studying harder, developed an obsession with being the best in his class, and became quite arrogant.
* Shinrai: Broken Beyond Despair, like many other visual novels, has more than a few dialogue choices, from inconsequential (telling Rie what you think of her costume) to dramatically changing the story (choosing the culprit). The Scrappy Mechanic in question is how once you come to one of those points, you can't save the game, review your evidence or reread the dialogue. By removing the ability to look at your information, making an informed decision becomes harder, and the inability to save in case you make the wrong choice forces players to save often.
* Shinrai: Broken Beyond Despair, much to the latter's disappointment.
* Shinrai: Broken Beyond Despair takes place over the course of a single night, at a Halloween party that goes into the wee hours of the morning and turns deadly.
* Shinrai: Broken Beyond Despair that includes all the main cast besides Nobara and Mika.
* Shinrai: Broken Beyond Despair. The first murder occurs at the end of the second chapter.
* Shinrai: Broken Beyond Despair, there are a few suspects that seem like the culprit.
* Shinrai: Broken Beyond Despair. The trope ends up being deconstructed, since this aspect of Momo's character is shown to be the product of her trust issues, since she was often taken advantage of in the past.
* Shinra Kishitani has been in love with Celty, the headless rider (and the body that goes along with the head that Seiji is in love with) ever since he was a little kid. On the day they met, his father vivisected Celty and invited Shinra to help. Shinra has been telling people ever since that he's going to marry Celty one day, and tries to encourage her to abandon searching for her lost head because he's afraid when she gets her memories back, she'll be a different person.
* Shinra spent most of gradeschool and highschool fanboying Shizuo's crazy rage fits.
* Shinryuuji Naga — Team Captain & Quarterback Unsui Kongo (levelheaded leader); his brother Agon (charismatic leader) does his best to upstage him.
* Shin Sakura Taisen the Novel: Hizakura no Koro, Hatsuho Shinonome serves as the leader of a vigilante gang who frequently stops ruffians from causing trouble.

* Shinshunki Miman Okotowari has Asuka Higuchi, who is very athletic and wants to be a PE school teacher. She becomes a member of her school's gymnastics club, and even gains a rival in the gym club captain Youko Kamiya.
* Shinsuke Nakamura: Became a megastar with his new "King of Strong Style" gimmick. Became longest-reigning IWGP Intercontinental Champion in his first reign which started in July 2012. Debuted in NXT in 2016 and joined the main WWE roster the next year.
* Shinsuke Nakamura, but when it comes to fighting he's so brutal in the ring and nonchalant about who he's being brutal TO that some fans have joked that his name translates into "Come At Me Bro!".
* Shin Super Robot Wars, a certain race fled their homeworld under the threat of Balmar. Split into different factions with different leaders, they attempted to flee. One group fell beneath Balmar's shadow, while another fled to the safety of the Dug. Finally, one staked their lives on traveling to an unknown, distant region of space. This faction formed the Mu culture.
* Shin Super Robot Wars: After the final scenario, Kouji is disgusted that the Devil Gundam would revive the dead as zombies, and the psychological effect of doing so is plainly visible on Eiji's face as he remembers Gale.
* Shin Super Robot Wars and decided to manipulate Kasshu to help nip any potential for trouble in the bud.
* Shin Super Robot Wars and figures the latter was where his problems started, coming short on the heels of the signing of the Luna Treaty that guarantees independence and sovereignty for the Earth, Moon, and space colonies. This treaty was enough to bring peace to the war-weary humans, but could not by itself remove the scars of the war. Char, who loved humanity more than anyone, also hated it more, having sacrificed numerous followers and taken many lives himself. Since he possessed vast influence and resources, Master Asia treated him as a representative of humanity. He was led to believe that humans were unstable, destructive beings, and decided to manipulate Kasshu to help nip any potential for trouble in the bud.
* Shin Super Robot Wars, as the one and only means to ensure a future for mankind.
* Shin Super Robot Wars: Aya's Strike Shields are notable in that they are entirely unarmed, with no guns or blades to speak of. They're just giant blunt bits of metal that she psychically smashes into people.
* Shin Super Robot Wars: Discussed between Laodecia and Lu Cain in a Space Route scenario. Laodecia says that Lu Cain's father Gresco has been proved right: the humans' fighting ability is beyond reckoning. What's more, the tougher the challenge, the more the humans stand up to it - in short, the aliens are just making the humans stronger.
* Shin Super Robot Wars, Fala will show up, vowing to pay back the debt she owes Laodecia. When Usso protests, she tells the little boy to shut up, saying that only a strong man like Laodecia can satisfy her — and Tashiro wasn't up to the task.
* Shin Super Robot Wars has the Devil Gundam piloted by Ghostelo in the La Vie En Rose as the true final boss if you beat the Earth and Space Routes and combine the data from both routes.
* Shin Super Robot Wars, he had to use the power of the Devil Gundam just on this fleet, and with the coming of the other fleets, he has to return to his home planet, Dug, to get aide from the Dug Interstellar Republic.
* Shin Super Robot Wars: Heinel, Master Asia, Amuro, Char, and Julia Asuka get to live due to various reasons.
* Shin Super Robot Wars is capable of super human feats, most notably Domon himself, yet he's not revealed to be a non-human.
* Shin Super Robot Wars. Just how far will Londo Bell's efforts last, he muses, ostentatiously checking himself and claiming sarcastically that sour grapes weren't the intent of the message. Since Char is worried about mankind too, in his fashion, he has chosen to accompany the aliens returning to their own worlds. Therefore, he is entrusting Londo Bell with all the alien technology he has been able to amass, telling them to put it to good use for humanity.
* Shin Super Robot Wars, Londo Bell concocts a plan: create a diversion to let

their forces sneak inside. The diversionary squad includes Ryusei, for whom making a big scene is a specialty.
* Shin Super Robot Wars, Rai introduces himself formally after the battle, saying that the aliens have been up to abducting people. Sanshirou has been eyeing Rai, wondering if he's another weirdo like Ryusei. Rai stiffly asks him not to liken him to Ryusei, the shame of the SRX Team. Sanshirou tells Rai about Ryusei's "self-proclaimed genius pilot" line, which Rai allows after a moment is pretty much true. The others realize that Rai, too, is somewhat off his rocker.
* Shin Super Robot Wars. Split into different factions with different leaders, they attempted to flee. One group fell beneath Balmar's shadow, while another fled to the safety of the Dug. Finally, one staked their lives on traveling to an unknown, distant region of space. This faction formed the Mu culture.
* Shin Super Robot Wars. Split into different factions with different leaders, they attempted to flee. One group fell beneath Balmar's shadow, while another fled to the safety of the Dug. Finally, one staked their lives on traveling to an unknown, distant region of space. This faction formed the Mu culture, which were wiped out before the start of the game.
* Shin Super Robot Wars's storyline because he sides with the Ze Belmary Empire, builds the Angel Halo, causes the Zanscare Empire to collapse and forced Master Asia to use the Devil Gundam on humanity.
* Shin Super Robot Wars, Tenzan Nakajima. Tenzan, however, is a deconstruction of this trope as, unlike Ryusei, who grows up and understands the situation he's in while holding on to his hobbies, Tenzan is lost between fantasy and reality, his last words he can just hit continue and his HP will be restored and he can rule the world once he level grinds enough.
* Shin-Tari, Sword of Sloth is a short sword that gains an appropriate bane ability against whatever it strikes, allowing it to deal additional damage on subsequent hits. It can also teleport its victims against their will.
* Shinto religion is a monstrous-looking god of thunder and lightning.
* Shinya mentions in the novel how he only really discovered he liked Mahiru when he learned of her beauty and her complete lack of interest in him.
* Shinya! Tensai Bakabon dated characters like them can survive a late-night slot without getting the axe.
* Shinya! Tensai Bakabon had a contest to submit art for the second-to last episode to be used in the ED. Those who couldn’t make it were shown off on the official Twitter.
* Shiny Days are truly awful with their jealousy, particularly Sekai, Karen and Otome. They lie, abuse others, manipulate Makoto, steal and betray their friends with no hesitation and without consequence. Their level of entitlement is truly scary.
* Shiny Days at work, she generally starts treating her nicer and starts offering some practical advice.
* Shiny Days. For him, it was some sort of weird power grab. If he combines his father's hospital with her family's status in town, together they could rule the world.
* Shiny Days has some truly awkward comical moments from time to time, such as Makoto sleeping with Mai and then her daughter coming home early with Makoto not realizing that Mai is even old enough to have a daughter who is not only his age, but one of his friends and someone he has a crush on. Mai's frantic efforts barely keep Setsuna from noticing, but the sheer horrible possibilities of this scene are quite obvious.
* Shiny Days is because the story starts from Setsuna's perspective and follows her view throughout, but as time goes on more scenes are devoted to what Makoto is doing, especially as he begins making more choices that can lead to close relationships with people apart from her.
* Shiny Days is rather hypocritical, easily cheating on the people he considers his girlfriend without a second thought. However, he comes to believe that Setsuna is cheating on him with someone old enough to be her father (for good reason, given that he is) and refuses to listen to her, generally treating her terribly

throughout.
* Shiny Days is truly dense, being the most popular guy in school yet failing to realize that anyone likes him at all. He's quite capable of seducing his friends, their sisters, mothers and complete strangers in a single conversation yet he only catches on once when someone likes him, and only then because she kissed him and already assumed she was dating him.
* Shiny Days Sekai tries to defend her work ability by saying she didn't break a plate one day recently. She's so bad that when Setsuna takes over for her she manages to be a far better employee almost instantly despite her poor social skills and initial problems, eventually earning even the praise of difficult customer Manami Katsura.
* Shiny Days she's started dating Makoto. She never takes the opportunity to tell Kotonoha that she's dating Makoto even though Kotonoha is one of the girls nice enough to instantly back off if her crush is taken. She also won't tell Makoto that the new substitute manager at Radish is her father, not her ex boyfriend. While Makoto's reaction is way overboard and rather dickish, the whole problem could have been resolved if she could just say four simple words: "Shun is my dad."
* Shiny Festa), depicting how different groups of idols prepared for the same concert.
* "Shiny" is used in place of "cool". "Rutting" has replaced the word "fucking" (this is a real word, referring to animals mating). "Sly" is slang for "homosexual". "Goddamn" has been corrupted to "gorram". "Reader" is used commonly enough that it is
* Shiny-Looking Spaceships. But when the action shifts to locations like Tatooine or the seedy underbelly of Coruscant, things get noticeably grungier.
* Shiny-Looking Spaceships turned out to be far too vulnerable to hacking and were blown up right at the start. The choice of starship weaponry drew particular attention for its freshness and originality: it uses machine guns.
* Shiny-Looking Spaceships, where a layer of posters the TARDIS has acquired is burnt away after a short journey.
* Shiny Objects Videos A toaster gets possessed in the aptly-titled "Possessed Toaster".
* Shiny Objects Videos, Daniel proves he really can sing in "Psychic Powers". As a writer, Curly likes to show off his extensive knowledge of trivia, as well.
* Shiny Objects Videos is allowing for bits and pieces of improv. Even more often, a variant—scripts are changed just moments before they are filmed.
* Shin Yoshida is infamous for this; the basic plot of the Doma Arc (evil cult leader brainwashes duelists with the darkness in their heart) gets reused for season 2 of
* Shiny Pokémon are off-color and rare (at one point 1 in 8192 per encounter) variants of normal ones. Their abilities aren't different from their normal cousins, but they're sought after just for being rare. Interestingly, the shiny sprite or model of a Pokémon is sometimes an inversion of this rule: Trading black for blue, or red for green. Other times it is played straight, with a famous example being
* Shiny Pokémon are very rare Pokémon with different colors from their usual palette, and are something of a holy grail among players. They're also no better than normal Pokémon,
* Shinza Bansho Series are considered the low end of the power scale, you know this trope is in effect. In fact, the only reason there often is a narrative at all is due to the fact that there are just so many individuals with such broken powers that it practically becomes a contest for who is the most broken.
* Shinza Bansho Series didn't originally start as one, but thanks to the 4th Heaven, Mercurius, and his Eternal Recurrence it caused the whole universe to start and diverge. According to the series lore, for a multiverse to be possible a great deal of personal freedom is required as other universes exists as other possibilities. As Mercurius wanted to experience every possibility there is, it allowed for the birth of a multiverse in a verse where the laws of fate and gods is king.

* Shinza Bansho Series is littered with gods of various kinds, but the central focus is on the great Hegemonic Gods and their conflicts, beings that are considered to rank among the most ludicrously overpowered characters in fiction. Suffice to say, forget planets or galaxies, entire universes or even multiverses quake and crumble when these beings clash. Common to them all is that started out as somewhat regular humans who then grew powerful enough to alter the reality around them according to their wishes, eventually turning those wishes into new natural laws that would govern the multiverse. They are, in order:
* Shinza Bansho Series the divine pantheon of the Throne and their conflicts acts as the heart and soul of the series. While there are plenty of lesser Gods, the main focus is on the great Hegemonic Gods. Common to them all is that started out as somewhat regular humans who then grew powerful enough to alter the reality around them according to their wishes, eventually turning those wishes into new natural laws that would govern the multiverse. They are, in order:
* Shinza Bansho Series was born with each universe a possibility made into a reality and the possibility to manipulate fate to an extent came into reality. While there technically is no free will in each universe, they still represent the results of peoples choices.
* Shinza Bansho Series, which he himself owns as it was funded thanks to dedicated fans, he is unable to continue to support the novels he made while working for Light.
* Shinzo, finally shatters the already-wrecked Statue of Liberty. Nobody but the viewer knows the significance of it.
* Shinzon initiates the realspace battle with "Attack Pattern Shinzon Theta".
* Shinzo so that he'll take care of Mushra, Sago, and Kutal. He immediately kills her instead to absorb her power.
* Shinzo spends 300 years in Cold Sleep, in a capsule that her father placed her in.
* Shinzo: Three of the Enterran Generals are killed off by Queen Rusephine without the heroes ever meeting them.
* Shion before torturing and killing him. The arrival of a police search party on her family grounds cuts the attempt short. These implications are only in the anime, not the manga or sound novels.
* Shion does this in episode 3 when he is being taken over by the "wasp".
* Shion gets one herself during the Meakashi chapter (takes about 2 episodes in the anime, culminating with the "distinguishment" incident). The events are implied to happen in multiple arcs (having taken place one year before the story begins, but whether the events "detonate" depends on the arc) with clear exceptions like Saikoroshi-hen where Shion stayed at St Lucia to support her sister as much as possible from far away.
* Shion has it pretty bad though it's not without its truths. She is a lot more aggressive than Rena on default, being the most genuinely
* Shion, her grandmother. Given the cruel treatment she suffered for much of her life, it's quite deserved.
* Shion no Ou, cross-dresses throughout most of the anime, in order to enter tournaments.
* Shion no Ou, the shock and trauma puts her in the hospital for several days.
* Shion no Ou was rendered mute due to psychological trauma, so she communicates using a notepad she carries with her.
* Shion pretty much every chance he gets, like in episode one, after being asked to fight in the next battle, instead of attacking the enemy, he punches Alba in the back. In episode two, he even explicitly states he likes seeing people suffer. He does it to other characters as well, but not as often.
* Shion Sonozaki who in one instance licks the nails she was going to drive into Keichi's hands.
* Shion, who has become Satoko's loving surrogate big sister, says she wants to kill Satoko's abusive uncle in one arc. Keiichi points out that deep down she doesn't actually want to do this and instead just wants everything to go back to normal without anyone having to become a murderer, not to mention that "losing

Shion would make Satoko sad". This snaps Shion out of her emotional outburst and she ends up working with Keiichi to save Satoko legally. Incidentally, Keiichi admits in the visual novel that he also was planning to kill Teppei at first but Shion made him drop that idea since it gave him a flashback of a previous arc where that very same thing happened.
* Shiori is hinted to be secretly in love with Juri, though she's in heavy denial over it for a number of reasons. This was ultimately confirmed by Ikuhara in one of the booklets that came with Right Stuf's re-release of the series.
* Shiori is the daughter of a human villager and a powerful bat-youkai; Shiori is bullied by the humans of her village and learns that her father was murdered by his own father for consorting with a human.
* Shiori was killed by falling rubble during the Tokyo Disaster, 10 years prior to the game's events. However, she lived on thanks to the will of a very powerful Grim Greed; defeating it causes her to fade away from the memories of everybody who isn't able to see the Eclipse.
* Shiouji's son Goujo actually states this Trope by name while ridiculing the idea that Kabapu's claims as to his origins are true.
* Ship, a Galvan Mechamorph, is ordinarily black and green but turns red when he's controlled by the Forever Knights in an episode of
* Ship Breaker and loses his knife during their fight. Nita turns up later having freed herself from her bonds. "Thanks for the knife."
* Ship Breaker at every turn, planning to kill the former and sell the latter's organs on the black market.
* Ship Breaker — he's so high on drugs he can barely understand the horror of what's happened to him.
* Ship classes like Frigate, Cruiser, Battleship and so on all exist, and space has friction.
* Ship in a Bottle. Alan provides the requisite lampshading, but Ship does hint she's hurt that her former master, Ronald, forgot about her.
* "Ship in a Bottle". Data realizes that the ship is a holodeck program because Geordi is left-handed in the program, but right-handed in real life.
* Ship In A Bottle is a good example. Even when she disagrees with her master, she makes sure to help him as needed and grants wishes as accurately as possible. It probably also helps that she and her master are sex buddies.
* Ship In A Bottle runs on this trope for wacky hijinks and sex. Notable differences include that the wish count is unlimited, just long as someone's hands are on the bottle, and Miss Ship wants to get it on with her new master.
* Shipmaster Rtas 'Vadum only has a loud ham voice and a calm ham voice, and nothing else.
* Ship Mates: When a fan supports pairings that don't interfere with their favourite pairing.
* Ship Name. Additionally, HIJMS (His Imperial Japanese Majesty's Ship) is much rarer, but not unheard of in historical accounts.
* Ship names in the UNSC navy are all preceded by UNSC, which, of course, means United Nations Space Command.
* Ship of Fools by Richard Paul Russo is set on one of these, which has been in space for so long that everyone has forgotten about the original plan. They keep trying to land and settle without success.
* Ship of Magic, after Althea runs away from her family, she asks a friend for advice on how to find work as a sailor on her own merits; the friend snarkily responds that she would have to find a way to be reborn as a boy, preferably one with a different last name. Which is exactly what she does - she disguises herself as a boy, and joins a crew under an assumed name.
* Ship of Monsters, Lauriano has an annoying little brother named Chuy, who is always sticking his nose in his business and getting in trouble.
* Ship Of State works. He is also a huge man with great strength and extraordinary combat prowess.
* 'Ship' of the less-read WorShip series is a straighter example; after generations of housing the genetic stock of humanity en route to and around the

planet Pandora, the AI considers itself the population's progenitor.
* Ship of the Line: An Unquenchable Fire, A cataclysmic version of the Halloween reality-shifting event creates a perfect, functional duplicate of the Executor, Darth Vader's enormous flagship from The Empire Strikes Back, hovering several thousand kilometers directly over Sunnydale. When Buffy (whose personality has been altered by her costume to be an amalgamation of herself and Vader) finds herself aboard the ship and entirely alone, she finds a way to load her dead sister's personality matrix into the ship's computers, allowing her to operate the titanic vessel and manifest herself as a holo-projection. This results in the full destructive power of an Imperial Super-Dreadnought resting in the hands of an eleven-year-old girl. Earth's military quickly regrets lobbing a pair of nuclear devices at the 'invading' starship.
* Ship of the Line by the French and sentenced to be executed after his ship is captured.
* Ship of the Line-E on her shakedown cruise, intending to take the ship to Cardassian territory and lay waste to the enemies of the Empire, as well as ruining the name "Enterprise". At the end of the novel, Kozara's bird-of-prey is captured by the captured Starfleet officers offloaded there.
* Ship of the Line say that they consider themselves to be the spiritual descendants of the US Coast Guard. Yep, US coast guard, not of any other country, even giving a brief history of it. At least they mention that the word "cutter" dates back to the British Revenue Service and stuck around with the American equivalent despite not using cutter rigging.
* Ship of the Line, the Klingon villain Kozara named his new heavy cruiser after his recently deceased mother.
* Shipped in Shackles: A prisoner is not only delivered to a place, but is restrained in every way possible.
* Shipped in Shackles: When a prisoner is not only delivered to a place, but is restrained in every way possible.
* shipped, so the developers definitely wanted the subtext to be there.
* shipper), b) Sweden (the target of his ranting) actually knew what God was, and c) he didn't think gays were flamingos. (Then again, Sister America thinks they're penguins.)
* Shipper on Deck: A character who so desperately wants two people they know to become a couple.
* Shipper on Deck, again with no relevance to or impact upon the story. The focus on romantic storylines (much more than is typical for a Kamen Rider series, which usually feature little to no overt romance), some of them seemingly pointless, is a possible reason why Kiva is one of the least successful entries in the franchise.
* Shipper on Deck. One of the preferred ways to break the news to characters who wouldn't otherwise consider initiating a relationship.
* Shipper on Deck. Polgara remarks that people who aid Destiny will be rewarded by finding happy love. At no point does anyone entertain the notion of being happy alone.
* Shipper on Deck Reiner, when he teases(?) Bertolt by suggesting that rescuing his crush could result in her falling for him.
* Shipper on Deck she's Zig Zagged by being caught in the middle of their fights, telling them that they shouldn't be together because they can't sort their own problems out.
* Shipper on Deck when Sage Brihadashwa narrates their story to Yudhishthira.
* Shippers of Dr. Bumfuzzle and Dr. Peachtree are known as "Peachfuzzlers". It used to be "Bumtrees", but they decided to change it after Cash Carter (who plays Dr. Bumfuzzle)'s last girlfriend broke up with him after getting a box full of hair and a note saying "We know Amy and Cash are in love. Get out of their way or this will be all that's left of you! Sincerely, the Bumtrees".
* Shippers will often claim that Rowling has confirmed that Rose and Scorpius eventually ended up together. She hasn't.
* Shipper with an Agenda: A character tries to hook two people up for reasons other than them looking cute together.

* Shipper with an Agenda: Shipping with a reason beyond thinking the couple is cute.
* Shipping and Handling has Inanima, a fairytale land populated by living objects, and is entirely the figment of Pinkie Pie's imagination. This does not prevent her from bringing other ponies in there (she hired Ditzy and Watt to help rescue a distressed damsel once, and trapped Screwball there since it is a separate reality) and she routinely brings her coltfriend Watt over for amazing imaginary adventures, to the point that his imagination has started to affect the place. To an uninformed outsider, though, it looks like them playing make-believe with a bunch of objects.
* shipping, and responds to this new competition by furiously vying with Claire for Martin's attention.
* Shipping Bed Death: A couple being married causes fans to lose interest in them as a couple.
* Shipping Bed Death: A popular romantic pairing becomes canon, only for the actual relationship to come across as underwhelming for various reasons.
* Shipping Bed Death: If the couple actually get married, the fans will lose interest in them.
* Shipping Bed Death: Two characters get together and then the fans lose interest in shipping them.
* Shipping couple Sam/Freddie, and then pushing each in multiple episodes, only to turn around and tell the audience they were watching the show wrong.
* Shipping Forecast. It is then followed by the Radio 4 closedown, which consists of the continuity announcer giving a pleasant sign-off before the British national anthem is played.
* Shipping Goggles to Austria to "justify" why Hungary would dump him.
* Shipping Goggles: Viewers have decided two characters are sexually attracted to each other, and nothing you do can change their minds.
* Shipping Goggles where both parties have more chemistry with Tom Branson than each other, which is impressive as far as this trope is concerned.
* Shipping Leviathan — Ark of Apocalypse crew-mates in uniforms from different eras. Given the decrepit nature of the ship, this tropes was the idea.
* Shipping: Romantically pairing two characters who may not be together canonically.
* shippings fans also use it to mean "Collector's Pose", which is the pose the first few pony toys were released in.
* Shipping the Homunculi with each other in the manga/Brotherhood falls under this as they come from the same
* shipping their actors. Although that method still came with its own unique issues of shipping two real-life celebrities together that not all fans were able to stomach.
* Shipping the Yin and Yang sides of Ungaikyo is also common, and this pairing also has canon basis in the entities' desire to touch each other.
* Shipping Torpedo: The opposite of a Shipper on Deck. A character who tries to break up a couple.
* Shipping Torpedo: This character is strongly opposed to a couple being together.
* Shipping Vocaloids with fanmade gender-swapped counterparts was a common trend in the fandom for a long time, though it fell out of practice later when the number of official Vocaloids grew. There are still pockets of shippers for these pairs here and there, but they're not as widespread as they once were. Sometimes there are even full on songs about them, like
* shipping wars. The rest of the potentially romantic subtext between the characters remains unaddressed. Needless to say, some fans found the film’s resolution of the romance angle confusing and underbaked.
* Shipping Wars were petite blondes (Buffy, Darla, Kate, Nina) with the exception of voluptuous brunette Cordelia. Who, for at least part of the time he was interested in her, had dyed her hair blonde. Dude has a type.
* Shippo. After his father is killed, Kagome decides to let him come along with her and Inuyasha on their adventures.
* Shippo and Inuyasha are both seen to sneeze when others are talking about them.

In Inuyasha's case, he's quick to gripe about how "someone's talking shit about me!"
* Shippo has a lot of magical powers that are often useful or can be used in a fight. However, he is physically not particularly strong, and can be defeated by other youkai with one hit.
* Shippo with Satsuki, Koume, Mizuki and possibly Soten (all anime-only). Things didn't end well with Mizuki, however.
* Shippuden anime. This is to the point where Chūshin quips that whenever Benten opens his mouth, it looks and sounds strange due to his masculine voice and feminine appearance.
* Shippuden episode 257: Naruto apparently asked Hiruzen about his parents many times, but Hiruzen refused to tell him anything. Eventually, he must have decided that it wasn't worth asking.
* Shippuden filler episode 192 has Hinata saying this after getting kidnapped by two ninjas sent by Orochimaru. Neji reassures her that there is no need to do something like that.
* Shippuden. Hinata is soft-spoken (though not shy like she used to be) while her younger sister Hanabi is quite perky and outspoken.
* Shippuden in anime and manga for the last fifteen years with the manga's entire run, this is perfectly fitting.
* Shippuden instead of nothing). At least 5 episodes have been nothing but Kakashi and Naruto chasing Deidara while Sakura and Chiyo do all the hard work!
* Shippuden. Naruto decides he needs a fire element attack. One of his summoned toads casually mentions that he can use one. Of course, when asked why he never mentioned this before, the reply was that he never asked.
* Shippuden Omakes have been dubbed into English, which doesn't happen that often.
* Shippuden. There is the endless capacity to make the image of anyone having sex with anyone else.
* Shippuden. They're dangerous enough to capture Gaara and give the heroes a good fight, but still ultimately warm-ups compared to future villains.
* Shippu! Iron Leaguer is an anime about several robots modeled after different sports.
* Shippu Mahou Daisakusen is a tower so tall that it extends into orbital altitudes.
* Shippu Mahou Daisakusen: Kickle & Laycle have this dynamic. In the end, they both go back to the future, to Kickle's time period, and Laycle becomes a part of the family.
* Shippuuden started using these. They kinda overused it in the very first episode, which began with a foreshadowing of episode 30 or so, a crucial moment to the plot.
* ships Amai Odayaka, the kind and motherly Cooking Club leader, with Osoro Shidesu, the tough and unfriendly leader of the Delinquents.
* Ships aren't the only thing traveling through the Warp. Any teleporter in the 40k universe works by essentially
* Ships are parked in orbit right next to each other, so Bug anti-space weapons can take them out easily, hit after hit. Bonus points is this problem is mentioned by the humans as one of the reasons the attack failed.
* Ships attempting stealth tracking of smugglers also get coated in a special foam which holds in any heat the ship might produce. Obviously, this means that most operations against smugglers have to be short-term missions, otherwise the crew would be cooked inside the ship.
* ships can actively ignore its effects, along with other things such as inertia.
* Ships can attack enemy colonies during tactical combat. Mass drivers, (nuclear) missiles, and even lasers that merely damage other ships kill millions when used against planetary populations. There are also specialized Assault Shuttles that go on bombing runs and Biowar missiles carrying
* Ships can only jump from a given system to certain other (usually) nearby systems without stopping in other star systems along the way.
* Ships cats deserve special mention. Their is a practical use for them, they help keep the ship vermin free. But the moral boost they often provide is considered

almost as useful.
* Ships dedicated to Chaos have the advantage that, thanks to being worshipers of the demonic gods of the Warp (a literally Hell Space and the most common form of FTL travel), flying through Warp Space is
* Ship's doctor, being a close personal friend. He does get overruled rather frequently compared to other notable examples, however.
* Ships from every power look far different from each other, and even their propulsion systems and weapons are different, making the species owning them readily identifiable once they're introduced.
* Shipshape Shipwreck: A lost ship perfectly preserved deep beneath the ocean.
* Shipshape Shipwreck: No matter how ancient the shipwreck, it'll be mostly intact on the ocean floor.
* Ship shields, while capable of stopping physical impacts, work in sections, so a shield loss in one area means that the other areas are still protected. While this appears useful, it's also unhelpful when your bridge shield goes down and an A-wing manages to slip through your defensive fire and smash through your front window, and before anybody can react, your ship then smashes into a giant armored battlestation, killing your massive Super Star Destroyer in an
* Ship Sinking: Something happens in the story that makes it virtually impossible for a romantic pairing to happen (outside of fanfiction).
* Ship Sinking: Something happens in the story that prevents a couple from ever getting together, even if one of them has feelings for the other.
* Ships, installations, and machinery run by the Death Guard (who are dedicated to Nurgle) tend to be coated in this.
* Ships in the "civilized age" of the prequels are closer to this trope than the examples above; the Republic's ships had lots of curvy segments with red and white coloration, while Trade Federation ships are round and organic-looking with grey and blue coloration. The Naboo N-1 fighters in
* Ships in the Honorverse also make extensive use of sensor jamming and decoys (more broadly known as Electronic Warfare). While this is the opposite of stealth in literal terms, it has most of the same effect — it's obvious you're out there somewhere, but since space is big, if an enemy doesn't know exactly where you are, they can't hit you.
* Ships not designed to land in atmosphere - for example, cruisers and dreadnoughts - also have their decks oriented with the "floor" toward the engines, so that the thrust will provide artificial gravity while moving.
* Ships of the Imperial Navy are generally grouped thus (from smallest to largest):
* Ships of various types can often get larger and larger over time due to this. The main reason: A ship's drag comes from waves and water drag, water drag increases as the square of the length. However, the amount of stuff a ship can carry squares as the cube of the length. This means the proportion of space needed for engines, fuel, and such to push it through the water gets smaller as the ship size increases, leaving more room for other things, and saving costs. As a result:
* ships of, with smaller, unattached segments orbiting in a ring-like field of artificial gravity.
* Ships That Pass in the Night: Shipping two characters who have never met.
* Ships That Pass in the Night were deemed incestuous twins. In a later episode of Ask That Guy, the being related part was made canonical.
* Ships). They've never seen any body of water bigger than a lake and never bothered to develop sea travel or naval warfare.
* Ships typically carry a supply of weight known as a Ballast, used to help maintain the ship's balance and draft in the water with varying loads of cargo and fuel. For ocean-going ships, this is typically seawater (since it is plentifully available), for airships and balloons, sandbags and other solid weights might be used instead to help control altitude. In an emergency, an airship could release its ballast to lighten the weight and slow its descent.
* Ship Tease actor to say in an interview that their relationship was basically a summer fling.

* Ship Tease after she was attacked by a suspect while processing a scene.
* Ship Tease annoys Shingo when people take their friendship for dating. He later gets a crush on someone else.
* Ship Tease, as in a Westerosi wedding the husband wraps his wife in his cloak) and later hides the cloak in a chest.
* Ship Tease at times but never, ever confirmed sexual relationships between the Doctor and his companions, which due to the Doctor's state as an immortal superbeing was thought to have limited prospects.
* Ship Tease: A work of fiction hints towards the possibility of two characters being a couple.
* Ship Tease Because this is all a simulation, we keep running through different versions of this trope.
* Ship Tease between Annie (eighteen in the first season) and Jeff (a thirty-something guy). In the first season, Jeff states that Annie is too young to sexualize, but by the end of that season and for the remainder of the show, they have a number of romantically charged moments. In the second season, Annie is already complaining that Jeff will act like he desires her one moment and then firmly state that she's too young for him the next moment. Subverted because they never got to have a real romance.
* Ship Tease between Natsu and Lucy was something Mashima had absolutely no interest in at the start and was mainly as a response when fans started taking the idea more seriously than he did.
* Ship Tease between Templar!Carver and Merrill, as well as Circle!Bethany and Sebastian Vael.
* Ship Tease but it's not anywhere near the amount of romance between Ruby and Sapphire.
* Ship Tease, but ultimately their minds are on other things besides romance.
* Ship Teased for most of the first season (including some false leads for each other like Derek with Robin and Victoria for Ted) and when they get together they really do love each other, but there are constant hints that they had some fundamental issues that will prevent them from staying together.
* Ship Tease: Dropping hints that characters may be attracted to each other, but leaving it ambiguous.
* Ship Tease: Dropping hints that two characters could become a couple.
* Ship Tease, exposing her panties, though that was more to fluster Shuichi than a desire to see them herself. However, when Himiko asks her in her Free Time Events with her if she is "playing for the other team" she gets confused.
* Ship Tease have been shipped every which way with each other. If you can think of two characters, chances are there's a sizable chunk of content for their ship.
* Ship Tease, he masters a highly-advanced technique in a matter of days or weeks, a feat that took Master Shifu many years.
* Ship Tease. He then cracks a joke, and she agrees with the joke and concedes to his calling her out. It finally ends in a relatively sweet moment which leads her to offering him an actual kiss. He turns her down gently and they're shown hugging at the end.
* Ship Tease hologram Light Hope, complete with Mara giving her flowers, Light Hope saying that Mara's memory brings her warmth, and so on.
* Ship Tease however does not come from getting stuck in the rain, but because of the hand holding and worried expression on Haruhi's face beforehand. Notably, this entire scene was only in the anime as most of the story needed to be re-written due to the...strong presence of alcohol in the original novels.
* Ship Tease involved, and nobody walks in to find them in this position, so its only relevance for their respective characters is, perhaps, that it emphasizes that they are simply good enough (platonic) friends for it not to be a problem.
* Ship Tease". It's also a pretty hilarious moment since she is all but devouring him with her eyes.
* Ship Tease — but it's unlikely that both of these were supposed to be true at the same time.
* Ship Tease moment — Jack follows Liz into her apartment after attending a

fancy birthday party together. He leans into her and she believes a kiss is coming — but he's only reaching behind her neck to remove the necklace he loaned her for the night.
* Ship Tease moments they had around this time before finally hooking up a few episodes later.
* Ship Tease moments with Joxer and kissed him a few times. After waking up 25 years in the future, after Joxer is killed, Gabrielle had a short-lived romance with Joxer's son, Virgil.
* Ship Tease moment, their relationship is ultimately platonic and they have never shown a romantic interest in one another.
* Ship Tease moment when Amy offers Chrono a boxed lunch she made, referencing their eventual marriage.
* Ship Tease moment with Bridgette in the Yukon is explained here to actually be him intent on getting closer to Bridgette in an attempt to warn her to stay away from Alejandro for her own good. However, the author speculates that Noah still actually has a crush on Bridgette.
* Ship Tease) Once she confirms Kenshin's true one is Kaoru, she begins to show affection towards Sanosuke especially in the filler Tales of the Meiji Arc. Even while admitting Megumi was a beauty, manga!Sanosuke never showed the level of attraction towards her as he did in the anime and was too busy with his own personal business to attempt to get with her in a few social activities as the anime filler did.
* Ship Tease, poor Hajime breaks entirely, being unable to even get out of bed for the entire next day.
* Ship Teases also resulting in catatonia, such as Jeremy returning Candace's missing shoe in "Interview With a Platypus", or Phineas hugging Isabella in "Summer Belongs to You".
* Ship Tease, she gives him a roasting for taking on the metahuman who give him the injuries without backup. Also Oliver is shown wincing at the treatment, showing how he's unwound somewhat from the stoic façade he would have put on in the early seasons.
* Ship Tease so absolutely nothing to do with romance is ever addressed in a conclusive manner.
* Ship Tease story path, attempting to feed the apprehensive cop with heart-shaped chocolates she prepared by hand.
* Ship Tease (the actors said they played to this, while the writers usually deny it).
* Ship Tease the whole time... only for them to be interrupted by a call to dinner.
* Ship Tease to be wasted away by him marrying another blood supremacist.
* Ship Tease: Two characters are teased as a couple in-universe but don't actually get together.
* Ship Tease when Cap drops his shield during a car chase and she picks it up, while complaining like a bossy older sister.
* Ship Tease), which appears stable... for now. Fitz dies at the end of Season 5 except the heroes already know that there is a second Fitz out there with almost all of the same memories due to time travel shenanigans and he and Simmons get together again and finally get their happy ending.
* Ship Tease while the group is on board a ship to the island of Skellig. Boredom prevailed, apparently.
* Ship Tease with Calliope and at least a little with Jane; post-retcon, she spends about 5 lines constructing an elaborate description of how hot Jane is. On the other hand, she's expressed much more direct interest in both Dirk and John.
* Ship Tease with Jeanette Fisher as the two begin to travel together.
* Ship Tease with Jesse in the first episode before he gets turned into a vampire, her boyfriend Kevin is murdered by vampires in the first season finale and her love interrest Doyle sacrifices himself just as she accepted a first date. One of her boyfriend also tried to sacrifice her to a demon.
* Ship Tease with Jiraiya that goes nowhere because he dies). In the Infinite Tsukuyomi, her dream is to marry Dan, who is the Hokage instead of her.

* Ship-to-Ship Combat, after they drove up together, just so he could drive back home and ask Pam out right away (though he acknowledges his behavior in the season four premiere).
* Ship-to-Ship Combat: Fans arguing about who should be shipped to whom.
* Ship-to-Ship Combat have happened had Zuko and Katara been a couple (a very short relationship, as it turns out). It ended with Sokka's voice actor declaring to the audience that "all women who ship Zutara will have doomed relationships".
* Ship-to-Ship Combat: Supporters of different pairings of characters within (and many times outside of) the work get into ugly fights regularly.
* Ship-to-ship Deathbeams exist in the Pax era in addition to the handheld Deathwands.
* Ship to Shore: In one of the episodes, the kids play a choose-your-own-adventure video game and, on a whim, give the player character the appearance and name of the local Buttmonkey Hermes Endakis. Shortly thereafter, it turns out that whatever calamity befalls the game's hero also soon happens to the real Hermes in real life. The episode doesn't make it clear if the game really could affect reality or if it was just a series of coincidences.
* Ship to Shore, the confusion snowballed to the point that the wave was supposedly 900 metres (3000 feet) high, and the islanders prepared for Armageddon.
* Ship War AU, and is willing to sacrifice his own existence and let Elizabeth's parents get together as long as the apocalyptic event that ruined his world doesn't happen.
* Shipwrecked Comedy admitting that the picture Bertha did of her is pretty good, and then subscribing to the channel.
* Shipwrecked Comedy - A small group specializing in literary- and historical-themed comedy series and sketches.
* Shipwrecked Comedy is basically built around this trope, and delivers one an episode.
* Shipwrecked Comedy itself is an example, but the group also frequently works with: director William Joe Stribling, composer Dylan Glatthorn, cinematographer Alex Gallitano, and actors such as Joey Richter, Blake Silver, Jessica Jade Andres, Lauren Lopez, and Christopher Higgins, who has both acted and been the behind-the-scenes photographer for numerous projects.
* Shipwrecked Comedy of teen comedies that typically play this trope straight.
* Shipwrecked Comedy, there are the girls from "American Whoopee," who band together to retrieve a "scandalous" photograph and end up in jail together.
* Shipwrecked Comedy was their biggest project, which brought in much of their current fanbase.
* Shipwrecked DLC, the Prime Apes function as a friendlier version of the Splumonkey. Differences are that they live aboveground, take only items that are dropped, and are a form of "indifferent" mob which can be befriended. (They still wear stolen hats.)
* Shirabe's tiny daughter Mai shows up and takes a liking to Mitarashi.
* Shirahoshi always has a very shrill cry, despite her arguably cute voice.
* shiral crystals tied to the intersections, and the graves also contain offerings of food and drink.
* Shiranui sees nothing wrong with being insubordinate and putting her ship sisters ahead of the needs of the fleet. Yet when
* Shira Oka: Second Chances she keeps sending him back to do it again...
* Shira Oka: Second Chances suggests that the player is free to accept any of the endings as the canon ending, pointing to the fact that each one has its own ending credits sequence with the other students commenting on the main character's life after high school in that altered timeline.
* Shiratorizawa. While Ushijima is a character explored before the match, most of his teammates only get a day in the limelight, such as Tendou, Goshiki, Shirabu etc.
* Shireen and Myrcella in Season 5, the former's death even providing the
* Shireen is possessed by the Old Gods momentarily when she and Gendry find the hidden Godswood at Dragonstone.

* Shireen is sacrificed because of her king's blood in an attempt to end a blizzard.
* Shirely helped Lelouch kill her father before either of them realized who he was.
* Shire Post Mint (which makes coins from fantasy novels) did a short advertisement in which a
* Shiri: Made in 1999. Initially set in 1992 before the rest of the movies goes to 1998.
* Shirin's nightmare is a dust storm raising up giant boys made of dust, who carry off Ferdos, claiming him as "one of us."
* Shiri, the South Korean government faces a national security nightmare when the Korean People's Army Ground Force's 8th Special Forces Unit has entirely gone rogue, going against North and South Korea. The unit has a team that has already infiltrated South Korea with the task of bombing a soccer stadium due to the presence of North and South Korean officials in order to use it as the basis for another Korean War.
* Shirley Bassey does this every time a song has a big finish. And most of her numbers have big finishes.
* Shirley Bassey", Statler and Waldorf share the following exchange after the guest star's first number:
* Shirley Bassey would've been perfect for being both Welsh and biracial like herself).
* Shirley Bennett also leaves and moves to LA to solve crimes along with an unnamed detective who's lost both his wife and the use of his legs.
* Shirley doesn't end up with Lelouch under different circumstances, such as living to see him
* Shirley Fenette invokes this image as she dies. She claims that no matter how many times she's reborn she will certainly fall in love with Lelouch again every lifetime.
* Shirley: Fred and Rose are destined to become as miserable and trapped together as Shirley and Stanley. The book that Shirley writes is described by Stanley as "brilliant", but she's left emotionally distraught by it.
* Shirley has a model of her old home (Hill House), where she and her siblings grew up, in her actual house, as a reminder of her trauma there.
* Shirley is a sweet girl that loves animals, teaching magic to others and drawing. Her boyfriend, Tommy, is a young Wizard of the Light that is very patient and caring towards others, and loves drawing portraits.
* Shirley is the nicest girl in the series and only peripherally connected to the war theme.
* Shirley Jackson as the title of her short story, "After You, My Dear Alphonse," published in the January 16, 1943 issue of The New Yorker.
* Shirley Jackson-da" or "I've got a secret" melody and wrote about the first time she heard one of her daughters sing it along with other typical childhood stuff turning up ("o-u-t spells out", skipping, candy cigarettes, chocolate apples, baseball cards, etc).
* Shirley Jackson don't specify a location, but the author lived most of her adult life in Vermont, and the stories do have the requisite flinty creepiness.
* Shirley Jackson, he's an insufferable bumbler, as when he pompously instructs Shirley how to open a malfunctioning refrigerator door and ends up detaching it and staggering around the kitchen with it. She's also more forthcoming, albeit allusively, about his many affairs with younger women.
* Shirley Jackson: In neighboring beds, Eleanor and Theodora squeeze each other's hands tightly as sinister sounds emerge from the darkness in their room. Finally, Eleanor screams, the lights go on, and a startled Theodora sits up, asking what the matter is. She had been sleeping, and was clearly not holding Eleanor's hand.
* Shirley Jackson is a (real) medium. However, because the spirits tend to come to her at random, she isn't always sure that when she holds an actual sit-down séance she's going to be able to talk to the sitters' loved ones. Their messages don't fit the sitters' preconceived notions either, and they leave unsatisfied.

* Shirley Jackson train get away," she says. Things don't get really challenging until the hotel turns out to have a revolving door.
* Shirley Jackson, which at the time did not clearly label its fiction and non-fiction pieces, but the flood of "wide-eyed, shocked innocence" (as she put it) still prompted Jackson to do some major facepalming.
* Shirley learn about Lelouch's past, his Geass, and his and Rai's connections to the Autobots.
* Shirley MacLaine was hospitalized for a heart attack. MacLaine claims she was the one who gave him the idea to do "a musical about his death", though she said Fosse seemed to not remember this later. However, Fosse did offer her the role of Audrey Paris, she wrote.
* Shirley Maclaine, which end with Shirley’s character getting drenched in crude oil.
* Shirley Manson's). She also provided backing vocals on The Bird and the Bee's cover of "Maneater".
* Shirley Marks, but the girl is somewhat savvier than usual and she attempts to not complain about it.
* Shirley — told from the perspective of a newlywed woman who comes to stay with Shirley and her husband Stanley for a year while her husband is working with Stanley at the college.
* Shirley Meier, stealing from rich targets and then giving the money to the poorer elements of society. Membership in The Other Guild is secret, with their members actually being enrolled in a different guild, usually as merchants.
* Shirley's costume barely obscures her face at all. In fact, she actually has to wear a
* Shirley Sherrod lost her job at the US Department of Agriculture when a speech she gave in front of the NAACP regarding finding commonality with a white farmer who came to her for help was shown in edited forms that only highlighted her initial negative reaction to the farmer. Fortunately, after realizing that they were duped, the Department offered Sherrod her old job back, and Sherrod pursued legal action against Breitbart which posted the edited videos.
* Shirley spouting bible verses while kicking ass has a variety of influences including
* Shirley Temple (although in this one her presumed-dead father turns up alive).
* Shirley Temple complained in a radio interview that no matter where she went in the world, she was always served her namesake drink. What's worse, Temple wasn't a fan, not caring for their "saccharine, icky sweet" taste.
* Shirley Temple died in 2014, it was revealed that she was a chain smoker which contributed to her passing. Like Walt Disney, she did made an effort to conceal her smoking habit from the public, especially considering how people largely associate her with her career as an iconic child actress, and it would be a disservice especially for younger generations of fans to see her light up a Lucky Strike or two.
* Shirley Temple, even if her acting career was limited to a few TV roles.
* Shirley Temple, in which Shirley's godfather is an airline pilot, which of course leads to Shirley stowing away on his plane.
* Shirley Temple, is repeatedly told that it's too dangerous for a woman on this frontier outpost and she should go back home to Toronto. Meanwhile, Shirley Temple's character is a child in addition to being female, but everyone is totally fine with her being there.
* Shirley Temple's back catalogue, a high-def release seems out of the question at least for now.
* Shirley Temple, she played Barbara Barry, daughter of a high-powered soap magnate who was rarely home. She says she wants to marry her dad; it was treated as just something a little kid would say.
* Shirley Temple, Shirley and her pilot godfather have to bail out of his plane together. They parachute down to a bluff and are nearly pulled off a cliff by the wind until the pilot cuts the parachute loose. Shirley asks if they can do it again.

* Shirley Temple Shirley dives into the trunk of a rich guy's car to escape the rain, then falls asleep, and manages to sleep through the car being hauled onto the boat that the rich guy is sailing away on.
* Shirley Temple so Tommy can adopt Barbara (Temple), going to Reno to get divorced. Barbara intervenes, getting Susan and Tommy to admit in court that they really do love each other. The judge disallows the divorce and the film ends with Tommy, Susan, and Barbara as a happy family.
* Shirley Temple's popularity led to both licensed merchandise and counterfeit goods featuring her likeness, such as "an army of unlicensed dolls, clothing and oddities came marching onstage" and even cigars with her face printed on the bands. While she was in retrospect appalled by the "elusive commercial scoundrels" unfairly cashing in on her childhood fame, she concluded that it made no financial sense to go after the counterfeiters considering the costs of litigation and the economy of the time.
* Shirley Temple story), in which Shirley's father leaves her as collateral when placing a bet on a horse, loses the bet, and thus loses Shirley—and commits suicide immediately thereafter.
* Shirley Temple was an ambassador to the UN, chief of protocol for the State Department, and Ambassador to Ghana and Czechoslovakia.
* Shirley, the factory workers (who are actual Luddites) murder a manufacturer and try to attack Robert Moore's factory. They nearly attack Helstone's house but are stopped when the dog barks.
* Shirley the Loon is like, a mondo primo example. If only she had more fashion sense instead of, like, being a hippie new age girl, or some junk. Cha.
* Shirley Valentine, bored housewife Shirley talks to her kitchen wall about her troubles because it's always there for her and nobody else in her life is interested. In the second act, when she's on holiday, a rock on the beach serves a similar confidant role.
* Shirley Valentine, Shirley goes on holiday to Greece and is befriended by a tavern owner who speaks in broken English and lives up to several stereotypes. (Even more so in the film version, where we actually get to see him and not just have Shirley's word for it.) It's left open that he might be at least partly playing up to the tourists.
* Shirley Valentine, Shirley walks on tavern owner Costas trying to seduce a tourist with the same lines he used on Shirley earlier.
* Shirley, who serves as Lelouch's most obvious tie to his civilkan life. Kind, supportive, and always wanting to help him, Shirley's death signifies a change in Lelouch that also leads into the Zero Requiem.
* Shirls Neighbourhood, every single character entering the treehouse came in through the window. Because the treehouse didn't have a door.
* Shirobako, Aoi talks with Yamada about their director, and the Yamada mentions how the director hides the storyboards to cover up how far behind he is on them.
* Shirobako demonstrates how it's done in several episodes, including variations like a large group doing background voices for a crowd.
* Shirobako is a very reserved lady. Only when she's serious (more so than usual, at that) does she sweep her bangs out of the way.
* Shirobako protagonist being turned into a vapid moeblob. The ratings were so poor Nogame's reputation was affected even though he had little role in the production. The experience of working on it also turned production assistant Daisuke Hiraoka, a fan of the original manga, into the burnt-out cynic hired by MusAni.
* Shirobako: Yano uses these to encourage lazy subordinates to get to work.
* Shirogane ask Kaguya to join him at Stanford instead of asking her out. He then thinks that he just bought himself time before he needs to confess, restoring the status quo...for five seconds until Kaguya kisses him.
* Shirogane ends up grabbing Kaguya's breast in a panic in chapter 15 of
* Shirogane feels inferior to Kaguya but wants to stand beside her as an equal. He studies desperately so that he can outdo her in at least one field but is very worried that she'll beat him one day.
* Shirogane only has his eyes on Kaguya. has left her being unable to see him as

anything more than a child she raised.
* Shirogane reinvented himself as a confident academic in order to attract Kaguya after his stint as a
* Shirogane's little sister Kei is generally nice and polite, but is fairly rude towards him in comparison. Later revealed to be part of her rebellious phase, since she feels like she's treated like a child whenever Shirogane interacts with her. This can also be seen in the way she addresses him, simply using "Onii", without
* Shirogane tells Kaguya that she doesn't need to force herself to have sex with him after seeing her have reservations while they're engaging in foreplay and tells her that he's fine waiting until she actually feels comfortable... and then their good night kiss(es) ends up getting them both in the mood anyway
* Shirogumi - First studio in Japan to specialize in computer graphics.
* Shiroi Heya no Futari, Resine takes the decision to not fall in love ever for as long as she lives.
* Shiro is the most serious of his group, but lets his fun side out at times, from joining his friends in a food/snowball fight to getting them to stop making laser sound effects until "correcting" them. He also joins in with the show's equivalent of "Dungeons and Dragons" and comes up with a backstory for his character, complete with flashbacks in an
* Shiro, Knight of the Cross is only around for a single book, but in that book, we see him as being a swordsman without mortal peer. In the space of a second and a half, he kills two mooks and holds a fallen angel hostage. He is so skilled that Nicodemus, a
* Shirokuma Cafe, can't stand him and all the attention that Rin-rin gives him.
* Shirokuma Cafe enjoys making things up and messing with his friends because he thinks their lives are too dull.
* Shirokuma Cafe, especially since he's a polar bear. Sasako the waitress is no slouch as she runs the place when Shirokuma is away.
* Shirokuma Cafe Grizzly, is a genuinely nice grizzly bear who just has a low tolerance for foolishness.
* Shirokuma Cafe has a lot of furry fans due to the main characters being animals.
* Shirokuma Cafe has Sasako, the cafe's sole waitress and Mr. Handa, the zookeeper. The cafe is run by a polar bear and the zoo employs the majority of the cafe's animal patrons.
* Shirokuma Cafe have known each other since they were cubs. Polar Bear's laid-back personality and fondness for trolling his friends plays off beautifully against Grizzly's more tempestuous and grumpy personality.
* Shirokuma Cafe interviews several potential candidates for part-time workers at his café, but they all display their typical animal traits, such as the tortoise being very slow, the baboon doing nothing but eating, and Panda stating he had no intention to work. Polar Bear fails them all and hires a human girl named Sasako right on the spot when she enters the café, carrying a sloth.
* Shirokuma Cafe is pretty much about this, as well as their interactions with humans.
* Shirokuma Cafe It's not outright explained why animals can talk in their world, but from various scenes from the anime and manga it can be pieced together that only animals that have been integrated into human society can talk, implying they must be taught how.
* Shirokuma Cafe, Mama Panda uses a vacuum to punish her son whenever he tries to laze around the house.
* Shirokuma Cafe one episode has a character named Mr. Necktie who (despite the series takes place in a world where humans and animals live as equals) is completely surprised by the talking, walking animals and constantly questions their lifestyles, and the world in comparison to ours, as if he literally crossed through the fourth wall.
* Shirokuma Cafe Polar Bear will misunderstand a word another character says, then rapidly appear in different costumes and scenery that suggest similar-sounding words. The extreme reliance on the Japanese language for these jokes probably means the series will never be dubbed.

* Shirokuma Cafe. Polar Bear will misunderstand a word another character says, then rapidly appear in different costumes and scenery that suggest similar-sounding words. The extreme reliance on the Japanese language for these jokes probably means the series will never be dubbed.
* Shiro Kurogane, the Ultimate Shogi Player. He bears a grudge against the protagonist, Kaori Miura, for defeating him in a shogi match by virtue of her beginner's luck, and repeatedly antagonizes her, even when she tries to apologize. Virtually no one who spends much time interacting with him has a positive opinion of him,
* Shiron is an expy of the character Steffan Tommas from the game One Must Fall: 2097.
* Shiro no Eden: Shuuto is very protective of Mashiro and constantly butts heads with Ai.
* Shiro, one of the main heroines and a god, gives one to Masaki to see if he would succumb to temptation to leave her. Also a triumphant example because
* Shiro out of jealousy, and then proceeded to show Ganta Mimi's severed head.
* Shiro. She's shown completely ripping apart a bunch of guards, and smiling an extremely childish and happy smile.
* Shirotabi was the pet of a student at a school, whose owner resurrected it via black magic. Unforunately for her, he
* Shiro, the Silver King except to those who threaten the ones he loves the most.
* Shirou and Gilgamesh favor, since the former deliberately refused to use his armor or his ultimate weapon at the beginning of the fight, thinking that his opponent wasn't worthy. By the time he realized he might actually need them, it was too late.
* Shirou and have a Reality Marble that allows you to break that rule.
* Shirou dies in the Normal End of the Heaven's Feel route and the finale depicts Matou Sakura dying herself, having waited years in vain for him "to come back."
* Shirou during the "Heaven's Feel" route faces an important choice between two ideals, both leading to Antihero-dom. Choosing to
* Shirou Emiya comments that the god Hades is similar to Gilgamesh in that he's a ruler and not an experienced warrior. Shirou notes that Hades is so strong that he would be able to crush him like a bug if he could get his hands on him, but they're facing each other in a sword fight where Shirou has the advantage and beats him.
* Shirou Emiya tries to use the Curses Without End Authority, which he gained from Angra Mainyu, on Ahriman. Since Ahriman is an alternate universe version of Angra Mainyu, it has no effect on him and he effortlessly gains control over it, making him more powerful. Ahriman also has a
* Shirou Emiya was inspired by the man who saved his life; he dreams of being a superhero who can create a world where nobody ever has to suffer. ...But before the plot kicks in, he's basically just a high schooler whose war on suffering takes the form of doing various chores and repairs for his classmates, all of whom routinely dump work on him. Some of them are polite and grateful about it... and some of them, such as
* Shirou falls in love with Saber upon first seeing and doesn't actually realize it for two weeks. The other two routes get around this by not letting Saber get enough contact with Shirou for them to really hit it off. Each route is... rather...
* Shirou goes under the assumed name Shane Rowe in the Fate/Stay Night fanfic
* , Shirou has a body that is immune to exhaustion or fatigue. When he has to hire a prostitute due to a blessing/curse from a succubus, she's completely exhausted long before he is.
* Shirou is Rin's morality chain. Despite not meeting him directly, Rin developed a
* Shirou not only doesn't know how to shot web, he doesn't even know it's web he's supposed to be shotting!! Ahem. At first, he thinks he's supposed to be using strengthening magic, which he sucks at. Eventually, he figures out that he is much better at projection (magic that involves creating temporary replicas of real objects) and, although it's immensely taxing, picks up on that and becomes very

good at it.
* Shirou reflects this weakness of his the best, with his slow melee speed being his biggest downside as a playable character, and during the story proper Karna advises Tamamo to get up-close in order to have the best chance of beating him.
* Shiro uses this to force Miyako (the female protagonist} to continue to keep her.
* Shirou, several times. Most notable? Charging out of cover unarmed at
* Shirou sometimes does this as well, as Issei 'did-you-just-tell-me-to-take-off-my-clothes?!' Ryudo can attest.
* Shirou starts off as a loser among mages, and has serious issues with
* Shirou took Ilya home (and Taiga approved) in Fate's route despite the fact that she was an
* Shirou. While his physical strength and reflexes aren't much when compared to the other Servants, Archer is able to use his battle experience and cunning to come up strategies to counter and even overpower his more capable opponents and their strategies. The game calls this ability "Mind's Eye (True)":
* Shirou will also yell "SAABEERR!" a lot, particularly when he summons her during his fight with Rider.
* Shirow Masamune. But they're not very surprised—after all, they went to sleep there, thinking it was awfully nice of Newport City Police to provide such nice beds for them.
* Shirow Masamune has been described as the J.D. Salinger of Japan, living a very private life. All the public really knows is that he lives in Hyōgo prefecture and that he was a high school teacher at some point.
* Shirow Masamune has stated that Section 9 is part of an expanded and reorganized
* Shirow Masamune. He actually started out with hentai artwork before moving into serialized productions.
* Shirow Masamune turned Nuclear in 1996, the rest of the United States would divide as well.
* "Shiroyama" and "Rorke's Drift" both describe this kind of matchup. In both cases the soldiers win, but which side is honored is different in each song.
* Shiroyama has a cute pair of pigtails, complete with bows in them. Oh, by the way,
* Shirt and Pants: Refers to the "Powerlinx" combination gimmick possessed by some Autobots in the
* shirt catches on fire after saving workers from a failing oil rig. The fireproof Clark remains unfazed.
* "Shirt Club", but that episode contains one of Connie's most important character defining moments.
* Shirtless Bear-Fighter! was raised by bears and thus lives (and fights) in the nude. At least until the end of Issue 1 when FBI Agent Burke tells him to put on some pants.
* Shirtless Captives: People held prisoner end up bare-chested during their confinement.
* Shirtless or Bare-chested: wears pants, shorts, overalls (which often border on fully dressed), or a skirt, but without a shirt or any other kind of top. Some characters wearing skirts without shirts are not wearing any underwear. Some characters of this type wear vests in such a way that the chest isn't covered, which can border on fully dressed. This variant is a lot more common for female characters than the pantless variant. Overlaps with
* Shirtless Scene introduction caused this reaction in the female viewership.
* Shirtless Scenes Chibodee, being a boxer and all and having a well-toned frame.
* Shirtless Superheroes covers a lot of instances in which male superheroes appear shirtless or in other states of undress.
* Shiruka yo, dating back to 2001 (predating even the anime). It depicts Itachi having tried to strangle Sasuke during the Uchiha massacre. Not only is this off because it was later shown that Itachi didn't lay a finger on Sasuke, but it's also completely out-of-character for Itachi.
* Shiryu either blinds himself or loses his eyesight in the peak moments of his fights, then emerges much more powerful.

* Shishi and Kuwabara also fight each other and both use swords, however in their battle neither one of them uses theirs.
* Shishido and Handa also get replaced by Kidou and Ichinose respectively after the latter two join the team. They are downplayed examples in the original series since they only get replaced near the end of the season and
* Shishido Shiho who typically receives one of these from her neighbor Aizawa.
* Shishi Hokodan, in which they are shown more like the Kamehameha. This is in fact a Japanese pun. "Ki" (using the same kanji) can mean "feelings".
* Shishio helpless on the ground, being protected by Yumi whom he takes advantage of by stabbing her to seriously wound Kenshin. With both of them on the ground, various members of the team states that the first one to get up will win easily, as the other will be helpless. Kenshin totally collapses, bleeding out, and Shishio manages to stand, maniacally cackling as he thinks he's won before bursting into flames
* Shishio's mistress) objects to being carried over Sano's shoulder, so he asks sarcastically if she'd prefer to be carried bridal-style, using a straw dummy to demonstrate. (She doesn't.)
* Shishio, Yumi, and Hoji are also depicted in this Hell shortly after their deaths, quite cheerful about it and setting off to conquer the place. This sequence is notably the only supernatural event in the series that cannot be put down to either 'Watsuki physics' or somebody hallucinating, because there's nobody
* 'Shi Shi shi shi shi poem' due to the need to inflect each syllable clearly.
* Shish O Besh, there is only one bedroom in the stolen appartment. Sami is not happy about how much Davood snores.
* Shishunki Bitter Change and having a daughter and son in the manga's ending. While the identity of the father remains a mystery in the webcomic, it's obvious that the father in the manga is Yui in Yuuta's body.
* Shishunki Bitter Change of his elementary classmate, Yui. One day she slapped him and when Yui's mom asked he said he hit a door.
* Shishunki to Danshikou!? to Nakano-kun don't realize this, either. Every girl thinks they're the only one in disguise and everyone else is actually a boy.
* Shishunki to Danshikou!? to Nakano-kun, so he's being attracted to girls without realizing it.
* Shishunki to Danshikou!? to Nakano-kun. The other half of the premise is that the girls don't know this, either. Each and every one of them is hiding their gender under the assumption that they're the only girl in disguise and surrounded by boys.
* Shisui Uchiha's skill at it was so great, his title was "Shisui of Teleportation".
* Shisui Uchiha was apparently this for Itachi during their childhood.
* Shitenhouji: Chitose Senri transferred to the school late (in fact, he was never supposed to even be part of the team, but the author changed this to accomodate the story, and in so doing pushed the team's vice-captain into almost complete irrelevancy), and in many ways remains a loner
* Shit is basically flying off the hook. It's like shit wants nothing to do with that hook. The hook filed for divorce from that shit and is now seeking custody of the hook and the shit's two kids.
* Shitley pushes Michael through a window at one point. When Michael's mother sees him, she is worried that he
* Shito Shoujo, the hospital opts for limb removal due to her poor condition. However, by this point, most of the limbs probably wouldn't have worked well anyway.
* "Shit Reddit Says", a group on Reddit that links to and makes fun of posts they consider bigoted.
* shits after they were introduced. Finland never put them in circulation in the first place. Ireland began taking them out of circulation in 2015 after a trial run in Wexford determined that there was little point to them. They are still acceptable as money in those countries, but stores will often refuse to take them - many cash registers simply don't have a slot for them, so they are harder to handle.

* shits himself when he dies. Making it worse, Tyrion killed him by shooting him in the bowels with an arrow. The dead prostitute in his bed didn't help.
* Shitsurakuen's Utopia Academy, and specially for the girls, the guys have it easier as they can treat the girls any way they want.
* shit..." to himself and walks right back out again. When the first thing the very first candidate to walk in does is cheerfully ask "This new unit — no blacks, obviously?", it's clear from Sandra and Jack's faces that they're expecting one of these.
* Shitty Vaporwave Indie Game Reviews and the Arbitrary Vaporwave Week, despite expressing regret tes hat it was more Outrun than Vaporwave, and lasting for a few days more than a week.
* Shiunji's habit of announcing his necrophiliac ambitions to suicidal people and
* Shiva 3000, a national hero of India, and initially assumes he's wearing a glittering vest until realizing he's actually wearing all the medals he's been awarded.
* Shiva 3000 created in the form of Indian dieties like Shiva, Kali, or Jagganath, that later took on the role after humans had long forgotten their artificial origins.
* Shiva and Parvati/Sati are usually portrayed as this trope. Shiva is a god of destruction who spent his whole life meditating up on a mountain, never acknowledging anyone's presence, never interacting with the world, and Parvati is the one whose undying love and devotion spurred him to actually take part in life.
* Shiva Baby ends with a nightmarish car ride where Danielle's parents finally listen to her about going home from the funeral. Danielle ends up crammed in an overfull car with her parents, her girlfriend Maya, her now-ex sugar daddy, his wife, and his hysterically screaming baby.
* Shivae Studios. Four actively running, another five on planned hiatus, and some cycling in and out.
* SHIV and many regular missions, and on any invasion plan that's light on UFOs, the technology that allows you to deal two damage to enemies by usig undeployed interceptors can make missions much lss dangerous.
* Shivans. Well over a decade after the games' release and the franchise's abandonment, there are still no clear answers as to why or how they accomplished this.
* Shiva's first wife Sati committed suicide by burning herself alive (because her father did not approve of her marriage to Shiva) with hopes she would be able to remarry Shiva in her next life (she does).
* Shiva (the God of Destruction) and Parvati (the Goddess of Strength and Family)
* Shiva was said to be prone to berserker rages as well. At one point, there was a party in his house that he didn't know about, so he went on a rampage and killed everyone present. It was only after he stopped that Parvati informed him that he'd killed their son, Ganesha, by
* Shive introduced the darker-skinned character of Rhea, and then we found out that she's the sister of blonde and almost bleach-white Diane. When asked about it by Ellen, she immediately said
* Shiveria, in the Snow Kingdom, seems to be based on Russia. This frigid area's name sounds almost like "Siberia", and one of the souvenirs that can be bought here are matryoshka dolls.
* Shivering Isles in a ruined Arena show that slaves were abducted to engage in sex for the spectators. The captives instead assumed they were being prepared to fight to the death, and instead murdered each other on the arena floor, to the disappointment of their captors.
* Shivering Isles introduces the Dawnfang/Duskfang, which deals heavy base damage, heavy additional elemental damage based on time of day in-game, instantly recharges when the weapon transforms, both the dawn and dusk forms can transform into even more powerful versions of themselves when you kill a certain amount of enemies, and the fact it's a longsword means one could combine this sword with the 100% Chameleon trick to become an unstoppable juggernaut to boot.
* Shivering Isles, is split in two to represent the dual nature of madness.

Dementia, the southern half of the isles represents the darker aspects of madness, and consists mostly of swampland.
* Shivering Isles leaves things ambiguous, but this much is clear: there are only a few hints to prove that the being now called Sheogorath was ever the Champion of Cyrodiil, and Jyggalag is nowhere to be found.
* Shivering Isles, one quest has the player dealing with a town full of duplicates. When asked how the duplicates came about, the quest-giving NPC only tells you that a wizard caused it.
* Shivering Isles Sheogorath. It intentionally invokes this trope. This realm is split into two major areas, named Mania and Dementia, who fall into the Shiny and Gritty ends of this trope, respectively. Mania is filled with vibrant colors and nice weather, while the architecture and fashion is really neat and inviting. Dementia is filled with subdued earthly colors, has a very dreary climate and it's settlements more or less look like slums. This is done to represent the dual nature of Sheogorath's madness.
* Shivering Isles. They feature huge, multicolored stars and nebulae streaked across a deep purple night. The first time you enter the Isles and look up, it's hypnotizing. And it changes (becoming no less alien and beautiful) depending on where you are. Including a large, distorted line going the length of the sky, which follows the single prominent border in shivering isles, for its entire length.
* Shiver: Poltergeist, never gets the chance to find out he's innocent until Ricardo shows up.
* Shiver: Poltergeist, who will stop at nothing to preserve the "purity" of the Kangale bloodline.
* Shivers, being the kind where you just have try and survive for as long as possible) the main characters had to wipe it from the hard drive and destroy the physical copy.
* Shivers. By playing the siren's song on the organ in the "Mysteries of the Deep" room, a door opens up to reveal the way to the "Subterranean World" maze.
* Shivers could be one. No matter where you go, there is the possibility of an Ixupi hiding somewhere nearby.
* Shivers: Dr. Hobbes was basically just an old pervert who decided that the world needed to be turned into a mindless orgy. Thus the lust-spreading parasites were born.
* Shivers, features this trope played straight. However, beyond the stereotypical wax displays usually used, the museum in question has multiple displays that demonstrate the history of man's cruelty, including racial and religious persecution, wars, slavery, genocides, and the Holocaust. The families invited to the museum each represent a different stereotype: rich, poor, jock, nerd, religious, and redneck. Their host has done this to demonstrate their unwillingness to co-operate and constant bickering and judgement of one another.
* Shivers for it), Professor Windlenot's Museum of the Strange and Unusual is also a dark, eerie, and dangerous place for the game's protagonist. To start with, it's night, and said protagonist is alone—already a slightly eerie situation. Some of the exhibits feature fearsome beings of myth and legend, and a few even touch on truly horrific matters, such as in the area entitled "Man's Inhumanity To Man". But on top of all that, on this particular night the museum is infested with escaped spirits, each of which could jump out of a myriad otherwise-innocuous locations to rend away a portion of the protagonist's life-force.
* Shivers had the electricity Ixupi, which possessed things like a UFO-shaped lamp and an electric chair.
* Shivers haunted; rather, the house itself is what's doing the haunting.
* Shivers. Imagine people suddenly making out with everyone else, whether the other person wants to or not, and regardless of things like attractiveness, age, or relatedness.
* Shivers, in that the crannies turn out not to be so convenient. Merrick hides inside a hollow lion, but because he is clutching the jade skull he is killed anyway. Beth hides in the basement wall but she is eventually caught by fire. Windlenot is seen in the underground cavern, in the middle of drawing some kind of

symbol, but the walls are made of stone and it is stone that kills him.
* "Shivers" is quite probably the biggest single the Australian band Screaming Jets ever produced. It's probably best known as a Nick Cave song, which, just to add insult to injury, also gets the lyrics wrong ("All alcohol and cigarettes" becomes the totally inexplicable "Our love could hold on cigarettes"). In fact the song was written and first performed by Rowland S. Howard and The Young Charlatans in 1977. It was then recorded (covered, technically) by Howard's later band The Boys Next Door two years later. It was also covered by Divine Fits on their 2012 debut album.
* Shivers: The lust-spreading parasites enter through a person's throat, with someone who's already been infected kissing another person to spread the parasite. Or in one case, through a woman's vagina while she's taking a bath.
* Shivers, the player is locked in the museum grounds on a dare. In addition, once the player enters the museum, there is no way out.
* Shivers. When Beth and Merrick released the Ixupi 15 years in the past, Beth was the last survivor. She figured out how to solve all the museum's puzzles, but she died before she could finish the job.
* Shive tends to put sexual identity and sexuality down to physical things; transformation guns on default "add" heterosexual attraction (i.e. for the sex opposite the one you've become) to your original orientation (so a heterosexual becomes bisexual, and a homosexual becomes heterosexual), because the original purpose of the transformation gun was for assisting breeding for populations low on either sex. The one aversion of this tendency, Ellen-who-was-Eliot, unfortunately wound up looking like an incidence of
* Shiv Roy, the only daughter of media mogul Logan Roy, has built a career outside the family's media empire and is a very successful political consultant. However, as her stepmother viciously notes, Shiv would not have gotten far in her job without her father's name and resources.
* Shiwuyu/Tale of Food is a ninja in all but name despite being a Chinese dish through and through. Though, as his characterization is mostly based on the Chinese assassin Zhuan Zhu, the resemblance to the ninja archetype may be unintentional.
* Shiyakusho, succumbing to the extreme cold after wetting herself while locked overnight outside of her abusive mother's apartment.
* Shiyu's name could translate to "red jade", which is interesting, seeing as she wears red and she also wears something made of jade. Like Shiyu, Kanran's name allude to her clothing, which makes her look like a cabbage.
* Shizuka becomes this for Kazumi after her execution in Chapter 3. She's torn up by it throughout Chapter 4, but she tries to hide it. Starting in Chapter 5, she wears Shizuka's scarf to respect her memory.
* Shizuka Matsuki. Feeling guilty of what she did, she purposely allows herself to be caught so she can repent for her actions.
* Shizuka Matsuki, Super High-School Level Painter and culprit of the third case, takes a beating from a firing squad shooting her with paintballs before being finished off by an assassin with an actual rifle shooting her in the heart and head.
* Shizuka's age is also a myth. She looks about the same age as Anzu, but is definitely younger. Her age is guessed to be between 12 and 15. She is seen wearing typical middle school attire in a photo seen in Jounochi's wallet.
* Shizuku-chan manga and anime gets this for being a show for kids and too cutesy.
* Shizuku gets Hajime to accept and look after Kaoriby threatening to give him over-the-top and embarrassing nicknames and spreading them among the general population.
* Shizune and her younger brother Hideaki look a lot alike. Hisao even mistook
* Shizune announces her engagement to Shisui during the afterparty for the Chunin Exams in chapter 31. The actual wedding takes place during the
* Shizune Hakamichi can come across as being very blunt to the point where she comes across as being flat-out bossy. This is in part the result of her being deaf and because of this communicating with others directly is difficult for her along with the fact that she cannot perceive vocal cues of emotion and intent in other

people. It does not help that her interpreter Misha seems to have her own troubles reading social cues in other people, leading to more than a few "blind leading the blind situations"
* Shizune Hakamichi, meanwhile, is as close as a very realistic game gets to a
* Shizune Hakamichi's mother does not appear in game, even when Hisao visits her home on her route, and is generally assumed to be dead.
* Shizune has difficulty keeping friends from communication problems related to her deafness and her tendency to come off as overbearing and abrasive.
* Shizune's father Jigoro also has a tendency to speak very loudly, but this is simply because he is rude and seemingly in a perpetual bad mood. Things get humorous when he gets into an argument (read:
* Shizune's house is in different locations, as it is a short cab ride away in
* Shizune takes part in Kirigakure's civil war about a year after the birth of her first child (and may very well have been in the early stages of pregnancy with her second). She even leads her former genin students in killing one of the Seven Swordsmen of the Mist.
* Shizune who normally has a very serious, almost bossy demeanor also seems to have a nice smile. At the very least, it's nice enough that Hisao tells her that she should smile more during her Act 1 ending.
* Shizuno gets the main flaws in her plan (she not only has to reform the Achiga mahjong club, but also get good enough to defeat Bansei) pointed out to her by her more level-headed friend, Ako, though, and realizes she has a point. Thankfully, their mutual friend Kuro has been cleaning the classroom for two years in the hopes that someone would come back, and brings in her sister and another friend.
* Shizuo also applies in episode three. After being hit in the head by a goon, he says this:
* Shizuo dyes his hair from black to blond to differentiate himself from his brother.
* Shizuo Heiwajima and Izaya Orihara, admits that Shizuo is the one person in the world he actually hates and goes to great lengths to kill him, including harming those close to Shizuo.
* Shizuo is fond of sporting these right before he's about to hurt someone.
* Shizuo, of all people, is at the center of what looks like one, but is actually a subversion. Varona, Akane, and the Orihara twins all spend a lot of effort to get close to Shizuo, to the point that random onlookers think that Varona is his girlfriend and Akane her daughter. The truth is that Varona wants to kill him to test the limits of human strength, Akane wants to kill him because someone told her he was a threat to her family, and the Orihara twins are just hanging out in an effort to get close to his famous brother. When Varona and Akane first meet, they have a
* Shizuri Mugino acts as one to the other members of Team ITEM, but she's also
* Shizuri Mugino gets confronted by what seems to be Frenda Seivelun, who she had killed back when she was a bad guy and had been feeling guilty about ever since. "Frenda" orders her to atone for her sin by dying, then moves to attack her. At the last second, Mugino snaps out of it and fights back. Her hunch that it wasn't actually Frenda was right, it was a shapeshifting man who wanted to play on Mugino's guilt to weaken and then kill her.
* Shizuri Mugino was ranked the fourth most powerful esper in Academy City, then Shiage Hamazura, a guy with no powers at all, tricks her into blowing herself up. All thanks to his ingenuity and determination, he beats her in both rematches as well.
* Shizuru is Natsuki's Closet Key, as Natsuki wasn't even interested in pursuing romance or relationships while on a quest to avenge her dead mother, until she realized that Shizuru's love for her had kept her from becoming completely bitter and cynical.
* Shizuru's declaration to Natsuki is accompanied by her going insane, because
* Shizuru, the Tian goddess of the sun, is strongly associated with light, and grants her worshippers the ability to magically manipulate light through spells like

* Shlubb and Klump are two particularly colorful two low-rent hitmen with
* Shlubb and Klump had their own short story which was a wacky little story featuring the villainous duo and an ending gag straight out of a
* "Shmata" ("Whore") released in 2007 where the singer accuses his girl of cheating on him while he was away on his military service.
* Shmumberman comic series, has one. Once he is defeated, the factory worker, who is named "Hugo" following Soup's defeat, takes over the lair and vows to turn it into "a place of peace and justice".
* shmup features a barrage of orbital lasers presumably from satellites as the special weapon of one of the playable characters. Video games seem to like to give these to good guys and bad in equal measure.
* Shmups Skill Test has three minigames revolving around tanks, two of which have you holding out against a continuous wave of tanks while the other has you trying to destroy a grid of tanks that fire fast aimed shots at you.
* Shoah or who suffered ethnic persecution under the Nazi regime, was a pretty heavy nail in the coffin of Poles ever appreciating the film.
* Shobu has the standard-issue spikes. It's implied that he uses a heavy-duty gel.
* Shobu tries the same tactic on Kokujo shortly afterward. It doesn't work.
* Shock and Awe ability protected him from getting beaten to a pulp pretty much instantly.
* Shock and Awe. Although they are normally invulnerable, a big enough electric attack can simulate the magic lightning and force them to transform back into their normal forms.
* Shock and Awe. The phrase is about destroying an enemy's will to fight with massive, overwhelming force.
* shock arrows as Expert, only with the shock arrows replacing certain steps.
* Shock Collars on and then kills the power so that he briefly can't use the camera, causing him to make a mistake. (In general, the reason for Takasu's downfall is that he abuses the inmates so much, they are all more than willing to help Yusei bring him down.)
* Shock Corridor experiences speaking impairment in critical situations as a result of the electroshock therapy he received.
* Shock Corridor, where the hero is threatened by the warden to receive this treatment.
* Shock could also be a reasonable explanation for some of the fictional reports, combined with PTSD and a stress-weakened immune system, along with, as mentioned above, meningitis and encephalitis.
* Shock: Diversão Diabólica spend most of the running time barricaded in a room. The killer at one point attempts to drive them nuts by incessantly playing a drum just outside the door for what is implied to be several hours.
* shocked. Of course, her usual look involves piercings and a mohawk, combined with a tough-as-nails attitude, so people are understandably a little startled.
* shocked the Steelers with a 48-37 victory, quarterback Baker Mayfield came through the tunnel saying, "The Browns is the Browns!" as he high-fived someone.
* Shocker could travel through electrical lines into appliances, including television sets. Later in the movie, the protagonist uses the same ability to travel into and out of tv's.
* Shocker featuring Horace Pinker was an attempt to create one, but low sales ended these plans.
* Shocker. Just as Pinker tries to leave the current "show" by diving into a nearby TV set, Johnathan turns it off, making him bash his head on the screen.
* Shocker: Legit, Shocker comes to the conclusion that Peter Parker is gay — based largely on a comment Peter accidentally makes about wearing spandex.
* Shocker, this is Pinker's special power. He's very bad about selecting bodies with bad hearts, though.
* Shock glove wielders have masks over the lower halves of their faces.
* Shocking Blue in the score department, however, as it is their best-scoring song.
* Shocking Defeat Legacy, as everyday disgraces (not only in sports!) have Brazilians reacting with "Germany goal!", "7-1 wasn't enough!" and "Every day a

different 7-1!"
* Shocking Defeat Legacy that made the Camp David Accords between Egypt and Israel (and the return of Sinai to Egypt) much more politically feasible. Even still, Israel ended up dominating its enemies militarily by the time the war was over, in part due to US armament support that wouldn't have been forthcoming had Israel launched a preemptive strike.
* Shocking Electricity, Nick Arnold mentions an English woman named Jaqueline Priestman who could change TV channels without touching the device and make outlets explode due to the high voltage in her body. Other records of the similar events happening to other people have been recorded. Persons of such nature call themselves Sliders.
* Shocking Elimination: In a competitive show, the booting-off of a character that makes the audience say, "Wait, really?"
* Shockingly, Big Mom's head chef Streusen is revealed to have been this to her. As a very young child Charlotte Linlin was terrifyingly strong and had an eating disorder that led to her going on hunger fueled rampages. She also trended towards being
* shockingly common: having the board set up at 90 degrees to its correct orientation. It's white on the right, people!
* shockingly Eliot Ness) became involved and employed methods like torturing a suspect (Francis E. Sweeney, who, coincidentally, was the cousin of one of Ness's political rivals) and burning a shantytown to the ground. The police also murdered another suspect, Frank Dolezal, after beating a false confession out of him. To this day, there are no leads, although some people believe Sweeney was the murderer based on Ness's largely unfounded suspicions. Oh, and the killer may also have been responsible for the lesser-known "murder swamp killings", which took place a train ride away in New Castle, Pennsylvania. The only thing positive about the killer is that it was a physically strong man with at least some knowledge of anatomy.
* Shockingly Expensive Bill: Someone gets stuck with a bill that is very steep.
* Shockingly Expensive Bill: Someone has to pay a bill that is ridiculously steep.
* Shockingly, though, the trope was subverted in "Hanky Panky Hullabaloo," the Valentine's Day two-parter. There, she was paired with the
* shocking number of new STI cases are happening in geriatric populations, to the surprise of many people (including doctors) who don't realize that many older people can and do have active sex lives. The new cases result from a) the idea that (since old women can't get pregnant) condoms aren't necessary and b) lack of education about sexually-transmitted diseases due to social taboos, or antiquated beliefs that they only happen to "bad" people. And many doctors don't think to talk to their elderly patients about sexual health.
* Shocking Voice Identity Reveal: A mysterious figure's identity is only revealed when their voice is recognized.
* Shocking Voice Identity RevealWhere a character's accent or voice reveals who they are.
* Shock Jock became the "King Of All Media" from his radio base in New York; he set the way for many imitators. (The radio show was also broadcast on TV for a time; something which even Limbaugh could not claim.)
* Shock Jock music that, in the late 2010s, was found to have been punctuated by undercurrents of bigotry against the genre's popularity with black and gay communities. Dahl, for his part, simply held a grudge against his old radio station WDAI after it fired him to shift focus exclusively on disco, but he never expressed regret over his involvement with the movement, even after the more bigoted aspects of it came to light, allowing it to eventually go from his claim to fame to one of the most debated aspects of his career, ultimately eclipsing everything else he had done outside of his core following.
* Shock Jock sex tape that led to Hogan's 2015 suspension from the WWE for racist language in the tape and Hogan suing Gawker Media, who publicized the tape, into bankruptcy for invasion of privacy the following year. Clem later apologized to Hogan after the suit, but remains best known among the general public for his involvement in the scandal.

* shock jocks was killed in a car accident. The hoax led to hundreds of calls to local law enforcement agencies and a massive internet firestorm, which ended in Kramer and Twitch being shown the door by KEGL owners Clear Channel.
* Shock Jock, which moved to Citadel Media a few months later) ignited further controversy, with some saying he earned forgiveness with his apology, and others saying a strong stand needed to be taken.
* Shock, on Stickpage.com, is a stick animation based in a world so badass, that
* Shock Pulse, allowing him to destroy grouped-up enemies and get a damage score on par with Damage and Flank champions.
* Shock Site image of an Iraqi insurgent with his head asploded by a .50 cal sniper rifle.
* Shock Site inspires videos or photographs of reaction videos, mostly of people asking for this.
* Shock Site: Showing to someone something sexually or violently disturbing out of nowhere on the Internet is portrayed as funny.
* Shock Social Science Fiction does this, recommending only one Shock per session.
* Shock Social Science Fiction encourages this in its worldbuilding phase.
* Shock: Social Science Fiction, you imagine cultural and technological changes and roleplay their implications out till you're comfortable with them.
* Shock SuspenStories shows he's been talking to their decapitated corpses.
* Shock Theater features a fight between Santa and the Krampus after Krampus causes trouble for the hosts.
* Shock Treatment, Betty can somehow hotwire a car with her hairpin by sticking it under the hood.
* Shock Treatment but due to the director thinking it was too similar to the first movie, it was rewritten into a comedy.
* Shock Treatment dealing with an everyday man being put through televised therapy and his girlfriend going fame mad after appearing on it. While there's something of a game show feel to the whole thing, it is otherwise a freakishly close to home prediction of reality TV.
* Shock Treatment: "Farley Flavors' Fabulous Fast Foods Feed and Fortify Families for a Fabulous Future!"
* Shock Treatment Janet is made a TV celebrity, and after being given a wardrobe makeover she ignores her husband while posing for pictures.
* Shock Treatment: Judge Oliver Wright and Betty Hapschatt at adjacent pay phones to cover up the fact that they're actually talking to each other while listening in on a conversation between some nearby bad guys.
* Shock Treatment) serves as a parody of Reality TV that predates the genre by decades.
* Shock Treatment: we first see the Farley Flavors Fast Food commercial when a show on DTV takes a break, and if you listen closely, we can hear the commercial play again when Janet is at Brad's parents' house.
* Shocktroopers are the best armored non-special mooks, who look distinctive in their red bouncysuits. They can take more than a few rounds of machine gun fire.
* Shock Trooper shock troops of the Soviet Army during World War II, or the pioneering German stormtrooper units of World War I.
* Shock Troopers wear headscarves, dark ski goggles, sunglasses, balaclavas, or a combination of face-obscuring accessories. The three guys the audience is supposed to root for? Clear safety glasses and a clear pair of ski goggles.
* Shock Value Relationship: A character gets into a head-turning relationship purely to surprise people.
* Shock Value Relationship: Applicable to either but almost always applied to women since this trope comes from the belief that women only seek romance out of convenience and self-validation.
* shock visible on her face, and Simba tackles her to the ground, managing to pin her under him for a moment before she begins fighting back.
* Shockwave Assault: A news reporter delivers a story on several meteorites hitting Earth, and suddenly the newsroom violently shakes and screams are heard from off-camera. The news reporter then shouts, "Control room? What is going on? Al? What

is...", and the video cuts to a test pattern.
* Shockwave cares not for the Decepticon's revolution against the Senate, or the Functionists. He only serves one master - logic. That, and his ludicrously elaborate scheme to solve Cybertron's fuel problems via crunching space and time into a ball. Everything else is just passing the time while he waits.
* Shockwave has made him one of the most popular Decepticons on the show.
* Shockwave has the Pericata, who have a bone in their reproductive organs that can be easily fashioned into an earpiece for humans that noticeably improves hearing acuity. After the character who makes these is met, the entire crew can be seen wearing them.
* Shockwave Impact Wrestling in Sidney Ohio USA, perhaps took the Iron Man match to its logical extreme by combining it with a six pack match and having it last for
* Shockwave in the Marvel series (not to be confused with Shockwave in the cartoon series, who was different) was like this, able to calculate probabilities of situational outcomes to exact percentages. It didn't hurt that he was, y'know, an actual computer.
* Shockwave's face is made up of one big, menacing eye, without even so much as a faceplate. The appearance is fitting, as he's the most "robot-like" of all the characters, having few, if no, emotions similar to humans.
* Shockwave shoots an already badly wounded Metrotitan in the face, blowing up his head.
* Shockwave Stomp, and there are later horned variants with higher HP and faster attack speed.
* Shockwave Stomp that obliterates more of the rock formations, but he isn't even hurt. He then rams his sword hilt into her gut and knocks her unconscious.
* Shock Waves with Rose. Oddly enough, the film established her as the Final Girl and Sole Survivor right from the getgo. The film basically narrates her survival story of a murder spree after being shipwrecked out at sea. While she was able to escape, the remaining members of the group she was with were not as lucky.
* Shockwave, when penned by Simon Furman, often begins trains of thought in the same way, using even longer words like 'observation', 'interrogative' or 'hypothesis'.
* Shockwave. While Megatron or Scorponok or any other Decepticon are always front and center as the
* SHODAN,) when you consider that it's been called "the most dangerous search engine in existence."
* SHODAN. Years later, SHODAN's voice would be one of the very first things revealed for the third game.
* Shoddy Knockoff Product: A very poor ripoff of the actual product that's in high demand.
* Shoddy Knockoff Product (following a hit product and trying to trick people into thinking it's that hit product)
* Shoddy Knockoff Products), and Cavern Kernel (Calvin Klein) manage to exist.
* Shoddy Knockoff Products of cosmetics worn by the upper classes, contained lead and other heavy metals. Even the real stuff could be bad due to the limited technology of the period. They weren't able to grind crystals fine enough to keep them from digging into the wearer's skin. So even talcum powder, a common ingredient in foundation to this day, could be harmful. Also, some products contained things like arsenic and mercury. Then again, this makeup wasn't intended to be removed. Most people at the time had horrible skin: thanks to diseases like chicken pox, measles, and scarlet fever. They used makeup to cover up their unsightly scars as much as to actively make themselves look nicer.
* Shoddy Knockoff Product such as "son of a megablok", "megabloking", "what the megablok", and "oh, megabloks".
* Shoddy Knockoff Product: When a toy is popular enough, expect low-quality ripoffs of it to come out of the woodwork.
* Shoebill storks. They're pretty much harmless, but you wouldn't think so from
* Shoebox Zoo give their owner, Marnie, a bit of a surprise when they actually respond to her instruction to "Awake, for I am your Master!"

* Shoebox Zoo was a co-production between BBC Scotland and a Canadian company.
* Shoe comic strip published and taking place on July 1, Professor Cosmo "celebrates" July 1 as the day when his Christmas decorations are no longer up too late, but too early. (Which is to say, he leaves them up all year round because he's too lazy to take them down.)
* Shoe-Drop Delay, where the delay is purely so a character can react to the imminent explosion and be noticed doing so, generally while lit by the fires of that same explosion.
* Shoefly Pie, the Alleged Car is a Dodge Dart, with the most valued component being the half a pizza in the back. It didn't have problems driving (until they took it into a field and the driveshaft fell out), but it had almost no floor, and the original color might possibly have been blue.
* Shoe had a running gag where Skyler wound up spending every summer in Marine Corps boot camp.
* Shoehorned First Letter: Where you simply stick a letter onto one of the words (e.g. "CATS — Creative, Artistic, Talented, S (Individuals).) Being a sub-trope, all examples go on that page.
* Shoehorned First Letter with the Krusty Komedy Klassic, made worse by the fact that that particular show was being held at the Apollo Theatre:
* shoehorning sex scenes - arguably one of its most acclaimed - contained virtually no sexual content at all other than two shots of plot-relevant nudity, one penis-related gag and a blink-and-you'll-miss-it shot of two extras going at it in one episode.
* Shoe. If there are two characters in the final panel, the one who isn't saying the punchline will frequently react with this trope.
* "Shoeless Al": After claiming he was traumatized into never wearing shoes again by being locked up in a room full of shoes all night, Al is disallowed to bowl barefoot on the week of the Bowling League Finals.
* Shoeless Joe, in that Annie also receives a few of Ray's visions herself.
* Shoeless Joe Jackson had the puck in the form of House Member Christopher Shays' "In 1919 the Chicago Blackhawks Scandal...", apparently referring to the "Black Sox scandal" where players of the Chicago White Sox baseball team fixed the 1919 World Series. The Chicago Blackhawks is an ice hockey team founded in 1926.
* "Shoeless" Joe Jackson is one of the most famous players on the list, for his involvement in the 1919 "Black Sox Scandal" when the Chicago White Sox
* Shoe Phone gag. In one episode where Max and 99 are undercover as news agents, they are given (a) a camera disguised as a tape recorder and (b) a tape recorder disguised as a camera. When the Q-type is asked why he didn't just give them a camera and a tape recorder, he replies "my mind doesn't work that way". So Max's apartment and car continues in this spycraft obsession with disguising one object as another object.
* Shoe Shine, Mister?: On its way to being discredited in first world countries. While shoe-shine stands still exist today, they're not that ubiquitous anymore as shoes have been mostly replaced by sneakers except for formal wear (not to mention that the people shining the shoes are adults) and very rarely appear in contemporary media, usually being relegated to period piece works at best.
* Shoes, Kelly's twin brother gets a computer AND a car for their joint birthday. Kelly gets...a stuffed dragon.
* Shoes: The weapon of choice for many a woman or mother from or in Mexico. Chanclas ("sandal" or "flip-flop" in Spanish) are the most popular kind of shoe used for this purpose. Can be used to point as someone in a threatening, protective, or aggressive manner, to shove in someone's face, or to throw at them. It is customary for the one at the receiving end of the shoe throwing to fetch the shoe for the one who threw the shoe. In some cultures, the use of a shoe as a weapon is meant to be extremely insulting to the person it is used against because shoes are considered to be dirty.
* Shoe store chain Foot Locker and its female counterpart, Lady Foot Locker.
* Shoestring: A woman sobs into Eddie's chest after he tells her that her husband has been exonerated of murder.

* Shoestring: Eddie doodles when he's nervous or concentrating. He also rubs his fingers together, wrings his hands, and plays with anything he happens to be holding, including his tie.
* Shoestring Eddie's boss, Don Satchley, tries to invoke this trope by having him pose in a trench coat and fedora for publicity photos.
* Shoestring: Eddie Shoestring read massive amounts of detective fiction while recovering from a nervous breakdown in a mental hospital. He became a licensed PI after he was released.
* Shoestring: Eddie Shoestring was a programmer until he "blew a fuse" and smashed up a roomful of computers with a hammer. He spent some time in a mental institution before taking up detective work.
* Shoestring: Eddie tries a slow clap while attending a university lecture in "The Farmer Had a Wife". After the lecture ends, he claps four times, then stops when nobody else joins in.
* Shoestring episode "Knock for Knock," a woman can't remember anything about the car accident that widowed her until she's put under anaesthetic at the dentist's office, when she starts muttering about what she saw during the accident.
* Shoestring episode "Looking for Mr Wright," Erica signs up for a video dating service to help Eddie find a man who went missing during a date. She doesn't find the man's video, although she does find a man who insists that any woman he dates be a Pisces with Libra rising ("My last was Scorpio with Virgo rising. Totally unsuitable. Totally.") and a germaphobe who wants his girlfriend to clean under the refrigerator every morning.
* Shoestring episode "Mocking Bird," a mugger calls Radio West after each attack to leave taunting messages about Eddie's inability to catch him.
* Shoestring episode "Stamp Duty," Eddie is kidnapped by two henchmen who mistake him for a witness to one of their crimes. When they realize they have the wrong man, they force him to drink whiskey, then dump him onto a busy motorway, where he staggers around drunkenly dodging cars.
* Shoestring episode "The Farmer Had a Wife," Eddie is visiting a doctor's practice. When he asks a woman gardening out front where Dr. Wilson is, she introduces herself to him as Dr. Claire Wilson.
* Shoestring episode "The Farmer Had a Wife," the titular farmer burns his wife's clothes and belongings months after she leaves him. Eddie isn't pleased, since he's investigating her disappearance and wanted to look through her things.
* Shoestring episode "The Teddy Bears' Nightmare," Eddie introduces himself to a skeptical shop assistant, who tells him, "You're wasting your time. You don't even sound like him." After Eddie proves his identity by playing a trailer for his show, he says, "It doesn't sound much like me, does it?"
* Shoestring: In "An Uncertain Circle," Eddie is trapped in a burning beach house. With his clothes on fire, he escapes through a window, runs across the beach, and jumps into the ocean.
* Shoestring: The Starshiners from "I'm a Believer" buy run-down houses, renovate them for free, and sell them. Their founder tells them that the money will go towards spreading the religion when it's actually being spent on his mansion.
* shofars," after the traditional ram horns used to announce holidays.
* Sho, for his part, discarded him like trash after discovering Sho was useless for his purposes, and never once displays any sort of real affection for him.
* Shogakukan manga, refers to Spring Yard Zone as "Sparkling Zone" and Scrap Brain Zone as "Clockwork Zone". These are their prototypical names.
* "Shoggoths in Bloom" by Elizabeth Bear. In 1938 an African-American college professor investigates the shoggoth populating reefs off the coasts of Maine.
* shogi, the pieces of the two sides are identical and distinguished by which way they're pointing.
* Shogo Akuji—i.e. bury him alive while he begs, screaming also hit some players pretty hard. When it's not being balls out cool or fun, Saints Row 2 delves into some truly horrifying areas.
* Shogo: Mobile Armor Division, considering that you're driving a mecha a couple stories tall and your guns are of similar scale. One shot from virtually anything

in your arsenal reduces them to bloody chunks.
* Shogo: Mobile Armor Division, depending on the choices made by the player.
* Shogo: Mobile Armor Division. Jumping up and firing allows you to fire only one at time, though why on Earth you'd try to enact a Macross Monomissile Massacre is anyone's guess.
* Shogo: Mobile Armor Division). Just to make things even more interesting, Kura and Kathryn are Sanjuro's CO's daughters.
* Shogo: Mobile Armor Division some jealousy between them regarding Sanjuro.
* Shogo: Mobile Armor Division with images labeled "Shogo 2"; unfortunately, LithTech 3.0 turned out to be too buggy to be used in any released game.
* Shogun 2 archer any good in melee. On the other hand, the Portuguese Terços, whose primary weapon are matchlock guns, aren't all that bad in melee with their sabers.
* Shogun 2 brings the action to the 19th century with steamships and ironclads. While boarding is still possible, it's very difficult and, largely, unnecessary. It's almost impossible to board ironclads.
* Shogun also rid themselves of an enemy by manipulating an unaffiliated character into deciding to kill him, but the person who fell for it is well-known to be stupid and impulsive, and any intelligent characters see through it immediately.
* Shogun. Blackthorne's real-life inspiration actually did marry a Japanese woman (although a commoner of the merchant class, not a samurai or a geisha) and have two children with her.
* Shogun, Englishman John Blackthorne is shocked to see a samurai slice the head off an oldster who did not bow when he was supposed to. The audience gets a great look at Blackthorne's face (and that of the Jesuit priest accompanying him) and just a glimpse of a headless neck—and vertebra—before the body falls out of camera shot.
* Shogun Executioner, which has three legs, three torsos, 6 arms, three heads, 3 lightning katanas, and heals itself when attacked with Tesla weaponry!
* Shogun has plenty examples of this being about an Englishman in 1600s Japan. A rather blatant example is when certain Japanese taking care of him, after being commanded to cater to his every need, politely ask him if he'd like sex with one of the girls looking after him. When he declines embarrassed, they ask if he'd prefer a man.... and then whether he'd prefer a boy!
* Shogun it has been prophesied that Ishido will "die an old man with his feet firmly planted in the earth, the most famous man in the land". So Toranaga has him executed by being buried up to the neck in an upright position, and passers-by are invited to saw at the most famous neck in the land. "Ishido lingered three days and died very old."
* Shogun Orochi in Wano arc towards Komurasaki aka Hiyori, he’s obsessed with her and her rejection of him causes Orochi to take his frustrations out on nearby
* Shogun, pilot John Blackthorne (based on the real life English navigator William Adams) was a privateer.
* Shogun: Played with. When Blackthorne sees the galley that will transport him to the capital, he panics thinking its a slave ship and is willing to die in order not to be a galley slave. It is revealed that the rowers were all full samurai doing their duty rather than slaves.
* Shogun seems to know everything, and has a network of courtesans who supply her with information. In a society that values titles and military power, she manages to do much with the use of information only.
* Shogun's Samurai: The tide turns in a civil war between two brothers vying to be shogun after the supporters of one brother frame the other for hiring an army of ronin to kill the first brother.
* Shogun's Samurai. When Tadanaga chooses to surrender to avoid the massacre of his troops, his retainer rebukes his decision. The samurai boldly announces his independence before his former master and the enemy and proceeds to set off on a lone charge, determined to defeat every last soldier and retrieve the rival prince's head. Even the enemy commander sincerely declares that Tadanaga has a retainer on his hands before ordering his troops to gun him down.

* Shogun. Subsequent games toned this down greatly, to many players' thanks.
* Shogun, the local daimyo orders the Dutch sailors to choose one of their number to be executed, and they use this method.
* Shogun: Total War, if the rival faction you're sending an emissary to really hates your guts, your emissary may come back to you missing everything from the neck down.
* Shogun: Total War. In the second game, they are the specialty of the Uesugi clan. The Ikko-Ikki also use the Sohei as a special unit.
* Shogun: Total War, who aren't strong in a stand-up fight, but are stealthy, allowing them to get behind the enemy lines and attack the general.
* Shogun was Flynning. It's especially obvious when they show a scene of someone cutting someone else's head off, they'll zoom in to show just the sword wielder, and the trajectory of his blade will be no where near where the other man's neck was.
* Shogun was noted as being the first American network production to actually show a head being cut off on screen. The VHS version of the mini-series is gorier and shows the blood spurting from the neck.
* Shohreh Aghdashloo, a rival to Dr. Kavita Rao, but after Vaughn left the project, she was recast as Rao herself.
* Shoji wears a sleeveless shirt and jacket, since his quirk gives him six arms.
* shojo, a crooked sheriff has the protagonists locked up on false charges. When they start complaining, he says he'll add to the charges if they don't shut up... then says he'll add things like stealing a hotel ashtray, cheating in cards, and hitting on girls in stores.
* Shojo, a Japanese ghost/spirit, different from others in that it's tangible and alive, however similar to a ghost, it is invisible, and only those who are drunk can perceive them.
* shojo. Here brooding is a regular trait of Mamoru's and he's a quiet, sensitive introvert who often ponders if he's good or strong enough to be with someone as powerful as Usagi, who's perky but very kind, caring, and understanding. In Dream, these notions are put to rest which pretty much solves all of their relationship troubles.
* Shojo is revealed to have lied to them about his senility, the Gates, and working with Belkar Bitterleaf and Roy, just having found out an army of hobgoblins is on the way, Miko and Hinjo are both crushed. Hinjo reacts lawfully, by wanting to try Shojo after dealing with the hobgoblins. Miko takes a different approach, and cuts Shojo in half.
* Shojokyuu Kurige no Shiofuki Shoujotachi, Akiho, Chinatsu, and Yuki all harbor feelings for Haruna.
* Shojokyuu Kurige No Shiofuki Shoujotachi Haruna, getting together will all the girls who've crushed on her plus some others totalling a harem of eight.
* Shojo reveals that they were the lost Eastern pantheon. Despite the existence of these four, seemingly contradictory, pantheons, the afterlife used is a slightly modified version of the standard D&D afterlife, as is the existence of other planes (including the elemental planes of air, water, etc., and the baffling semi-elemental plane of ranch dressing). Furthermore, the creation story (explained in the linked comic and four strips afterwards) is entirely new, using none of the pantheon's creation stories.
* shokk attack gun can one-shot a Commissar who executed the wrong guy.
* Shoko Nakagawa, famous blogger, cosplayer, and TV personality in Japan. You may know her for singing the opening and insert song for
* Shokugeki no Soma: During a challenge where the students are required to serve 200 servings of an egg-based dish within a time-limit, Soma makes the nearly fatal mistake of serving soufflé omelettes that collapse way too quickly after they are made. He recovers by throwing away all the collapsed omelettes and turning the process of making the omelettes into a performance so that people will take them immediately after they are made.
* Sholan Alliance: Bathing in a hot spring can have surprising results for male Sholans.

* Sholan Alliance by Lisanne Norman: The first book was published in 1993, the 7th in 2003. The eighth book wasn't published until 2010. Some of the delays can be traced to the author moving from England to the Eastern U.S.A., then to the Pacific Coast.
* Sholan Alliance: Carrie Hamilton-Aldatan. She finally gives birth at the end of the third book, but continues on her merry butt-kicking way.
* Sholan Alliance: Carrie starts to do this in the first book but finishes by flying off to Shola in the second book. More characters join the Sholans later.
* Sholan Alliance: Humans used one of these to get to Kiess. They've since partially dismantled it.
* Sholan Alliance in that Shola's year is several days longer than Earth's 8766 hour orbit.
* Sholan Alliance, it turns out that Vartra was using his own telepathic abilities (unwittingly) to mutate DNA, which was why only his experiments resulted in more powerful telepaths.
* Sholan Alliance: Most of the main cast, who're almost all telepaths or some stripe, have used their telepathy to detect the presence of others at some point during the series.
* Sholan Alliance. Once he's on the path to being 'fully powered up', he is able to detect some surveillance devices and destroy them with a thought.
* Sholan Alliance Series has a large number of Leska pairs that fill this. It doesn't work very well for some pairs.
* Sholan Alliance series has a unique version featured on the cover of the eighth book. Apparently, it is also given some page time.
* Sholan Alliance series puts the action on the distant planet of Shola, which has two moons. One of which is missing a large chunk.
* Sholan Alliance series, Sholans have a strict "No Contact" policy in place to protect their Telepaths. This is because physical contact creates an unblockable link between the telepath and anybody touching them.
* Sholan Alliance: The human colonists on Kiess found themselves under the heel of the overpoweringly aggressive etc etc Valtegans. Without the help of the Sholans, they would have continued to be in that situation even with the arrival of the second wave colony ship, still enroute during the first book.
* Sholan Alliance: There's a major orbiting station above Shola that plays a minor part in the series. There are also hollowed out asteroids orbiting distant stars that play vital plot roles in the later books.
* Sholay—one of her main character traits is that she doesn't stop talking.
* Shol'vah all-powerful Gods and despite acting as their enforcers and slave-masters, the Jaffa are just as much slaves as the Humans on their worlds.
* Sho Minamimoto, make him one of the most popular characters in the game.
* Shomin Sample episode 3, when stoic super-genius Hakua expresses an interest in Kimito, the first time she'd shown a personal interest in anyone, her personal maid face-faults hard enough to shatter the tiles on the floor.
* Shonan Jun'ai Gumi!: After both Ryuji and Eikichi strike out with girls on the ski trip, they end up fighting a group of delinquents whose car Eikichi wrecked when rescuing Souna.
* Shonan Jun'ai Gumi! and Akutsu's cronies think that it's the avenging spirit of Masaki come to punish them.
* Shonan Jun'ai Gumi! both his sister and his best friend Eikichi are amazed that Ryuji still hasn't "done it" with Nagisa, despite her sleeping in the same bed as him for several nights.
* Shonan Jun'ai Gumi!, but the 2020 live-action series of SJG has several call-forwards:
* Shonan Jun'ai Gumi! by jumping through a plate-glass window (with his hands still tied behind his back).
* Shonan Jun'ai Gumi!, Eikichi and Ryuji each thought the other was paying for their meal, since both of them were pretty much broke. They end up sneaking out the bathroom window.
* Shonan Jun'ai Gumi! forces Asakura to beat his friends with a wooden plank.

* Shonan Jun'ai Gumi!: Fumiya stabs Kamata in the back, showing how dangerous and willing to kill he is.
* Shonan Jun'ai Gumi!, he misses because Eikichi noticed a 10,000 yen bill on the ground and bent over to pick it up.
* Shonan Jun'ai Gumi!. His first use of them they see? Creating wind to blow girls' skirts so he can see their underwear. At the end, they find out that's pretty much the extent of his powers.
* Shonan Jun'ai Gumi!. Kaoru can tell something's up, since they're both covered in blood when she turns around.
* Shonan Jun'ai Gumi!: Ryuji is supposed to meet Ayumi's parents in Yokohama (about 45 km from Shonan), but he hears about Eikichi getting lynched by Ookubo's gang and can't stand by. Once Eikichi wins, Ryuji races there on a borrowed motorcycle, catching the police's attention for speeding and supposedly driving a stolen bike. He trashes several police cars and breaks through a roadblock, but is too late to meet her parents. However, she admires his devotion to his friends and tells him she doesn't care what her parents say.
* Shonan Jun'ai Gumi!: Ryuji tries to get a look at the tattoo on Nagisa's shoulder, and ends up pulling down her top. She slaps him for it and he quickly runs away.
* Shonan Jun'ai Gumi!, Shinomi completely buries Eikichi in sand after he gropes Nagisa.
* Shonan Jun'ai Gumi! the building where his gang have Shinomi prisoner.
* Shonan Jun'ai Gumi!, the female delinquents typically rise to their positions either by love or by a male delinquent making her his woman.
* Shonan Jun'ai Gumi. They dated and eventually got married, but she leaves him because she doesn't want to rob him of his teenage years.
* Shonan Jun'ai Gumi!, though most of the story focuses on the characters outside of school
* Shonan Jun'ai Gumi!, to one-up the guy asking, who claimed his was in 8th grade.
* Shonan Jun'ai Gumi!. When Itou realizes her friends invited a prettier girl than her to the party, she stomps on a "stomping pad" in frustration.
* Shonen Ashibe has a character with no luck in love. He decides to go on a singles cruise to Hawaii... and he gets to the dock after everyone else has already paired up. Later, he's on the beach in Hawaii, watching the happy couples alone, when the cute tour guide comes up, notices he's all alone... and introduces him to a stray dog she found.
* shonen cartoon "20X6 vs. 1936", Stinkoman befriends The 1936 Homestar Runner soon after being defeated with a pea shooter.
* Shonen, etc. Its influence can be seen in many different anime and manga series to this day.
* Shonen Jump (featuring different series from the Japanese version's history)
* Shonen Jump has the Jump Pirate, a black and white photo of a pirate that cuts off at his mustache.
* Shonen Jump, have been leaked before their release dates in the magazine on file-sharing services and YouTube slideshows. Some arrests have been made because of these leaks, the most recent of which was in 2010 of a 14-year-old student.
* Shonen Knife. The title is a reference to a fairly famous Japanese novel that is almost totally unknown outside of its native country.
* Shonen Sarutobi Sasuke: As she keeps exhausting her powers against Sasuke during the final battle, Yakusha transforms from someone who at least appears human into a decrepit old woman and then into an animated skeleton that ultimately falls to pieces when she gets a dagger in the skull.
* Shonen Sarutobi Sasuke slices through and impales several bandits with his katana, but not a drop of blood is spilled.
* Shonen test of determination. This causes Gon to be filled with so much killing intent that it forces Killua to call the whole thing off before things get ugly.
* Shonsu, spends all three books learning to use the abilities given to him by a goddess. When he is first granted the abilities and knowledge to be the world's greatest swordsman, he has no idea. As the story progresses, he learns more and

more about his capabilities, usually as the situations arise. This even applies to textbook-type knowledge, which actually works really well in the story.
* "Shoo in" was originally a racetrack term, and was is applied to a horse expected to easily win a race, and, by extension, to any contestant expected to win an easy victory. According to the Oxford English Dictionary, the first use of the term in print dates back to 1928. "A 'shoo in' was originally a horse that was expected to win a race, not by virtue of its speed or endurance, but because the race was fixed. The sardonic 'subtext' of the original usage, now lost, was that the designated horse would win even if it were so lackadaisical in its performance that it simply wandered somehow up to the finish line and had to be 'shooed in' to victory." "Shoe-in" is a misspelling of "shoo-in", but most people think it's correct because they think of it as "having one shoe in the door".
* Shoo Out the Clowns is written out of the show (or possibly killed off) to show that things have become serious.
* Shoo Out the Clowns: The humorous characters are left out to make things more serious and tragic.
* Shoo Out the Clowns: The plot is getting too serious for you goofballs to stick around.
* Shoo Out the New Guy: A new character is quickly written out of the series after they prove to be unpopular.
* Shoo Out the New Guy: A new character joins the main cast but is then promptly written out. However, this is often due to the negative reception of the character.
* Shoop Shoop song) and taking it to mean that contact with an openly gay shopkeeper (played by John Waters) was making Bart "turn gay". After several attempts to make Bart "man up", Homer gives up and says that he's okay with whatever Bart wants to be. When Lisa finally explains it to him, Bart's reaction is "He thinks I'm gay?!"
* "Shoo Shoe Gnomes": Dexter finally gets rid of the pesky shoe gnomes who have moved into his lab, but in doing so
* Shoot all the small stingrays in the level 'till they turn blue, and the whale shows up near the end and drops lots of powerups for you.
* shoot an enemy flag tank when it went to save a tank on her team. Shiho calls the question "foolish", says yes and sends Miho's friends home. On the way out, Emi complains about Shiho's attitude and Maho not saying anything, but then Kikuyo, a family maid who heard the entire conversation between Miho and Shiho, responds.
* ShootAround enjoys it far more than they should; sometimes, however, the comic can get a lot darker about it.
* ShootAround is a comedy webtoon about a girls' basketball team facing one of these.
* Shoot a small enough creature with a powerful enough weapon and you won't leave so much as an identifiable corpse to harvest—just a red smear of blood, or an explosion of feathers.
* shoot at off doesn't know it's being chased by Reavers until the first Reaver ship emerges.
* shoot both donkeys and have their bodies and the cart they were pulling thrown off the bridge.
* Shoot Don't Shoot takes its title from the 'Shoot Don't Shoot' training newly elected sheriff Joanna Brady receives in the police academy's Hogan's Alley while attending a law enforcement seminar in Tucson.
* shoot down allies/convoys/things you're supposed to be protecting... in private."
* Shoot either the Sim Card hole or the side ramp to score a Super Skill Shot, which is usually an enhanced version of the award originally collected.
* Shoot 'em Up, a mook gets killed with a frozen carrot through his eye.
* Shoot 'em Up, and rams inconsiderate drivers off the road without consequence.
* Shoot 'em Up. Apparently, it stuck, seeing as it hasn't been repeated in any of the sequels.
* Shoot 'em Up briefly takes place at a playground. Smith shoots the merry-go-round bars in order to make it spin, so that Hertz can't successfully shoot the baby.
* Shoot 'em Up combines Trick Shot and The Woo in such an over-the-top fashion you

can't help but laugh at the ludicrous amounts of carnage he dishes out.
* Shoot 'em Up: Donna makes a quick escape in a dumbwaiter during the penthouse shootout scene.
* Shoot 'em Up ends with Smith blowing a hole through Hertz's torso, which audiences can see through, guts and all.
* Shoot 'em Up follows a thug who is chasing after a heavily pregnant woman, which said thug is attempting to kill. The thug whips out a knife and threatens to rip the baby out of the woman's stomach, but Smith arrives and kills the man before he can do so.
* Shoot 'em Up, gun merchant Hammerson. Smith says he's going to shoot Rutledge, and his death will outrage the public and help his anti-gun bills get passed.
* Shoot 'em Up Hammerson also has an Alsatian he's fond of. Then Hammerson is shown stuffing the dog's predecessor.
* Shoot 'em Up. He ends up dealing with them all without breaking stride, so to speak.
* Shoot 'em Up, Hertz tortures Smith by breaking his trigger fingers and then threatens to cut his eyes out. This ends very badly for Hertz.
* Shoot 'em Up he's using as a home, Smith takes a rat out of a cage, removes a brick from the wall and pushes the rat inside. The rat runs down a tunnel into a wire basket on a pulley which drops from the rat's weight, pushing down a latch to open the door.
* Shoot 'em Up. However, given that the movie is aware of itself almost to the point of being a parody of action movies, the trope fits in surprisingly well.
* Shoot 'em Up in existence up to levels even John Woo wouldn't dare to.
* Shoot 'em Up inside an M24 Chaffee in a museum. "You'll be safe from gunfire and most explosives."
* Shoot 'em Up. Instead he distracts it by leaving the baby's soiled diaper behind.
* Shoot 'em Up is also clearly shot in Toronto: They don't even try to hide the CN tower
* Shoot 'em Up is a Profiler. Criminal retired coward with a gun profiler, but still a profiler.
* Shoot 'em Up is "So much for wearing your seatbelt." It's that kind of movie.
* Shoot 'em Up. It was released in 1986, the same year it was last visible from the solar system.
* Shoot 'em Up larger than your fighter could handle isn't cool enough...
* Shoot 'em Up (notably the Bacterians in the former, and the Bydo in the latter) that keeps regenerating, or worse, multiplying into more copies of itself.
* Shoot 'em Up, numbers are predictably shot off the sign until it displays 0. Shoot.
* Shoot 'em Up of the movie stops crying whenever rock music is played, because it's familiar.
* Shoot 'em Up out when he discovers that the "baby" he ran down was only a decoy. (The real baby, meanwhile, survives being in the thick of gun battles over and over without so much as a scratch.)
* Shoot 'em Up really likes carrots. He munches on them. He quotes Bugs Bunny. He shoves one through a bad guy's skull...
* Shoot Em Ups depend on space fighters as much as, or more than, they do conventional fighter planes. Famous examples include:
* Shoot 'em Up seems to have a soft spot for infants. Why else would he go through all that trouble for one baby?
* Shoot 'em Up series. All of them had a surprising amount of depth and got crazy difficult if you played them for long enough. Radioactive Trash Collector in the third game especially gets crazy addictive and nerve-wracking if you get far enough in it.
* Shoot 'em Up, slipping the trigger guard over her finger with obvious symbolism.
* Shoot 'em Up: Smith and Oliver get pursued by every freelance assassin in the city (which is a surprisingly high number).
* Shoot 'em Up, Smith isn't particularly concerned that he has to steal a car, nor which car he picks. Then he sees an expensive one illegally parked in a handicap

zone and immediately picks that one.
* Shoot Em Ups patterns that each stand out on their own and characters best known for spawning endless memes and fan works.
* Shoot 'em Up: Subverted in the opening gunfight. Mr. Smith is trapped in a garage by a large number of mooks, so he aims at the tank underneath a car and punctures it. Instead of fuel bursting into flames, the tank leaks oil which Smith uses to slide along the floor and shoot all the mooks.
* Shoot 'em Up takes gun fights, leaping out of planes and women giving birth in his stride, but people who don't indicate when switching lanes, have unkempt fingernails or yell at their children in public can send him dangerously close to the edge.
* Shoot 'em Up!" The camera pans to show the word "TOOL" next to it, whereupon Hertz shoots out the L to have it read, "FUK U TOO".
* Shoot 'em Up) then heating up Smith's own gun (which he accidentally dropped in the toilet) so it can fire again.
* Shoot 'em Up. When the gun gets shot out of his hand, Smith opens the man's parachute to envelope the shooter.
* Shoot 'em Up, which takes place after a virus causes a planet's lifeforms to grow to massive proportions.
* Shoot 'em Up, who's now working in a café. When she sees him, she smiles and deliberately drops the tray of glasses she's holding before they embrace.
* Shoot 'em Up (with the mother dead, the hero needs someone else to feed the baby).
* Shooter: A game in which the gameplay revolves around shooting with guns and other ranged weapons.
* Shooter, and gets tortured and almost "shoots himself" with the help of some Secret Agents.
* Shooter FBI Rookie Nick Memphis is trained by ex-marine sniper Bobby Lee Swagger over the course of few days on effective sharpshooting, military tactics and advanced camouflage.
* shooter for decades as it helped them put food on their table, even if it meant either living under constant fear of police raids or the equally constant guilt of having someone killed using the firearms they made. There has been some efforts at legitimising the firearms industry in Danao, though, and one such gunsmith has petitioned Rodrigo Duterte—whose father's family is from Danao and whose cousin is currently serving as its mayor—to help legalise the gun-making industry in Danao and thus curb the spread of loose firearms through regulation.
* Shooter happened. Instead, Sandor explains what they did, why they did it, and the role Swagger played in it. Also justified, in that a heavily armed kill team was coming and Sandor had to delay him until they got there. Swagger would've known if he was lying, so he had to tell the truth.
* Shooter. In the book Bob Lee Swagger becomes romantically involved with the widow of his old war buddy. In the movie the two become friends and allies, but they do not fall in love with each other.
* Shooter McGavin has to play the ball off the foot of the title character's former-boss-turned-fan (played by Richard "Jaws" Kiel). In the same film, Happy is offered the unplayable-lie rule, but doesn't use it to avoid the penalty stroke.
* Shooter of emotions; he simply does not regret killing people. He was rather attached to his dog though.
* Shooter. Subverted in the love interest pumping a few more bullets into the downed mook who had threatened to cut her throat.
* Shooter The bad guys kidnap Sarah, which makes Bob realize how much he cares for her.
* Shooter: The protagonist's final solution is gunning an entire room of bad guys and setting the whole place on fire!
* Shooter: When Bob Lee shows up to Sarah's house, she calls 911 but immediately has a change of heart and hangs up. When they call back per procedure, she tells them that she got scared because an animal knocked over her trash cans.
* Shooter: Where the protagonist hunts down the villains, who have gotten away with

everything, and kills them in their cabin — making the entire thing look like a gas leak. Bonus points for the Attorney General basically hinting that he should do that, knowing that there was no legal recourse, and knowing very well that if the protagonist were to be released from custody, he would almost immediately go after the villains.
* Shooter who's made it clear that all he wants is to be left in peace.
* Shootfighter Tekken because of their battle in the past, and views the kid as being little more than a training exercise. Interestingly, he was nearly proven right, as the hero didn't take the fight seriously at first, and the first 60 seconds was essentially a cock-measuring contest of insults and posturing, each believing the other wasn't a serious challenge.
* Shoo the Dog: It can be heartbreaking to see someone trying to force their beloved pet to leave.
* Shoo the Dog: Someone is forced to send someone else away for the greater good.
* Shoot Him! He Has a... Wallet!: Someone is shot for holding a mundane object mistaken for a weapon.
* Shooting an enemy in the head with (and only with) the Sniper's sniper rifle.
* shooting anyone attempting to retreat. The deuteragonist Danilov was a reasonably nice person, though.
* shooting everyone the bird, alongside Diesel, who is fairly put out by it. Monkeys make the books better, but NOT Diesel's day, as a rule...
* Shooting films on, uh, film, pretty much died off. By the early 2010s digital video cameras had improved to the point that the average viewer couldn't tell the difference between the two formats. Shooting to digital video is far cheaper than buying film stock, as well as eliminating the need to develop and scan the film.
* Shooting Gallery: You have to shoot the dummies. But if you shoot the civilians, you lose 100 points.
* shooting him. For bonus points, he says "I've always wanted to do this."
* shooting him in the head so his heart wouldn't stop right away, allowing her a few seconds to tackle him out the window and into the water below.
* shooting his rifle, as he couldn't get a clear shot at Broadsky himself.
* Shooting Lessons From Your Parents: Parents or parental figures teach their children the skill of being a sharpshooter.
* shooting Norma in the head to spare her the pain of being torn apart or leaving her to endure her horrifyingly painful, grisly death.
* Shooting pool is among the unproper things Eartha Kitt sings about wanting to do in "I Want To Be Evil."
* Shooting Quasar Dragon Super Mode. Note: The card DOES exist in reality. Holy crap...
* Shooting Star Dragon. Also, Synchros have higher ATK than the stars of previous metas, so managing to summon that Dragon Master Knight might actually do you a tiny scrap of good.
* Shooting Star PressFor the record, with the Shooting Star Press, you're meant to land with your lower body first, as that's where the downwards motion is. Ain't nothin' illogical about the Shooting Star Press.
* Shooting Stars: after Bob stabs Vic with a pitchfork, we hear a hissing sound and Vic is able to produce woodwind-instrument-like noises by "playing" the holes.
* Shooting Stars, a UK panel show presented by Vic Reeves and Bob Mortimer, was a game like this. Despite having a scoring system, the answers are entirely the whim of the hosts. Sample question: "True or False: Richard Attenborough".
* Shooting Stars, in which Vic Reeves would sing a song in the "Club Style", to be guessed by the panellists. The resulting lyrics would be unintelligible, and only slightly less so when sung in the "correct" manner.
* Shooting Stars). It also featured dream sequences, sketches, and other distractions from the boring business of actually hosting a show. The guests are more of an afterthought than anything.
* Shooting Stars. Vic's hackneyed joke would fall always completely flat, triggering howling winds, tolling bells and tumbleweed.
* Shooting Superman: Launching an attack against a target you know is tough enough

to just shrug it off.
* Shooting Superman: Someone tries to hurt or kill the powerful hero with methods that clearly won't work.
* Shooting Superman: Trying to kill or hurt a powerful being with methods that clearly won't do any good.
* shooting the Oliphaunts in the eyes - was deemed too gruesome and reminiscent of animal cruelty toward real elephants to be filmed.
* Shooting The Past, along with a cryptic hint that somewhere in this mess is the vital evidence. He's written a key word over and over on bits of paper and cardboard. It's deliberate; inspired by his native flair for the dramatic rather than any mental illness on his part, although arguably everyone who works for the Fallon Collection is slightly off their rockers.
* Shoot in the air until one opponent is killed — the two better shooters will fire at each other until one dies, and you will get the first shot at the survivor.
* Shoot-Out at Medicine Bend incident, the three soldiers are provided with new garb by a band of Brethren. After arriving in town and determining the situation, Devlin decides it is worthwhile to continue masquerading as pacifist Brethren.
* Shoot-Out at Medicine Bend in Clark's office, but he manages to grab hold of the lip of the trap and slowly haul himself out.
* Shoot-Out at Medicine Bend in the floor of Sanders' office. Sanders opens the trap door and lays a rug across it in an attempt to lure the thief to his death. Devlin falls through the rug but manages to catch the edge of the floor and haul himself out. In the subsequent fight, Sanders' henchman Walters falls down the well and dies.
* Shoot-Out at Medicine Bend: When the three soldiers take a swim in the river to clean up, bandits steal not only their clothes, but also their horses and all of their gear.
* Shoot-Out at Medicine Bend: While creating a distraction to allow Maitland and Clegg to escape from the gallows, Brother Abraham tells his flock to keel in prayer. One of them kneels directly behind Sanders. Abraham them gives Sanders a shove that sends him toppling over the kneeling man.
* shoot plants, clouds of micro filament wire, giant death guitars, laser miniguns, and it just gets better.
* Shoots And Ladders singer Jonathan Davis used the example of the lyrics to "Ring Around the Rosie" being about the bubonic plague (which they weren't).
* shoots Cassidy out of a window and into the sunlight. Bonus points for doing it with a hangover.
* shoots him in the groin and leaves him to be devoured by the herd of incoming walkers. While the gang is trying to navigate their way through the walker herd, Carlo is trying to calm Sarah down, a stray bullet shot from the people from the store hits him in the neck. The blood from his neck attracts a group of walkers and they attack and devour him.
* shoots his partner when she confronts him and his fugitive love interest. Max, ever the melodramatic sort, states that thinking for even a moment that the future revelation justified his prior actions damns him just that much more.
* shoots his way out of the sarlacc like some sort of FPS player character; said sarlacc is nearly dead now.
* Shoots in 8 directions" and a picture of the main character. You can only fire in eight directions in the overmap stages, and the picture was from a 2D stage. That, mixed with its odd location in the middle of a list of collectible items, led some players to think it was a hidden item.
* shoots one of his soldiers suffering from shellshock during an attack.
* shoots the asylum keeper when Anthony can't do it in order to get away..
* shoots up Bond's iconic Aston Martin DB5 that Bond really gets pissed off.
* shoots your bullets out of the air. And this is the guy you played as in the last few games.
* Shoot the Builder: Kill someone so they cannot recreate their work for someone else.

* Shoot the Builder: Now that they're done creating something for you, they must die since they've fulfilled their purpose.
* Shoot the Builder: When the villain has those who built their lair disposed of to prevent any secrets from getting out.
* Shoot the Bullet in the exact same vertical line the player spawns at, usually ending with the first-time player eating a catgirl to the face.
* Shoot the Dangerous Minion: A villain offs his henchman out of fear that the henchman will betray him.
* Shoot the Dangerous Minion: The villain kills their most competent minion because they could pose a threat to them.
* Shoot the Dead Guy: to make it so that it's now attempted murder, as long as you genuinely wanted to kill them and honestly thought you were.
* Shoot the Dog: A character does something that could be seen as immoral because they have to.
* Shoot the Dog: An action that is morally reprehensible is done for the greater good of things.
* Shoot the Dog: Anti-heroes are known for doing morally questionable deeds because they need to be done.
* Shoot the Dog: A person is forced to do something not very nice because there's no other option.
* Shoot the Dog: Committing a morally reprehensible act because it needs to be done.
* Shoot the Dog: Doing morally questionable acts because it has to be done.
* Shoot the Dog: I don't want to do something morally questionable, but there's no other option.
* Shoot the Dog shows heroism sometimes requires actions that would otherwise be morally reprehensible and the challenge of a moral character doing so.
* Shoot the Dog: To prevent a more innocent or pure hero from having to kill someone, another hero does it.
* Shoot the Dog: Where a hero does a "not nice" deed because it needs to be done.
* Shoot the Dog: You're forced to do something horrible for the greater good.
* Shoot the Dog: You're forced to go against your or society's moral code in order to do the right thing.
* Shoot the Fuel Tank: In fiction, shooting a fuel tank makes it explode.
* Shoot the Hostage "The Fourteenth Target" circles around the suspect supposedly taking revenge for this incident.
* Shoot the Hostage: the shooter is fully aware of the intended victim and may choose to take the shot anyway
* Shoot the Mage First: High offense and low defense means you're going to get targeted more than anyone.
* Shoot the Medic First and interruptable by setting them on fire or clocking them with a TK-thrown object. Focusing on dealing with enablers, toxic influences and things reinforcing negative thoughts is the first step that has to be taken for any kind of psychological healing to be done.
* Shoot the Medic First: The ability to heal allies means the savvy will take you out first.
* Shoot the Medic First: The medics are the ones who heal the enemies back to strength. Ergo, they're primary targets.
* Shoot the Messenger: Villain reacts to bad news by killing the messenger.
* Shoot the Messenger: Villain reacts to bad news by killing the messenger who brought them the bad news.
* Shoot the Money: A work has spent a lot of money on its production and intends to make the most of it.
* Shoot the Rope: A victim of hanging is saved by having their noose shot or cut down.
* Shoot the Rope: When a character is about to be hanged, the cavalry will come to the rescue and shoot the rope.
* Shoot the Shaggy Dog: A character dies and their efforts turn out to be pointless to add insult to injury.

* Shoot the Shaggy Dog: A "Shaggy Dog" story where, not only does it end up being pointless, but someone dies for a senseless reason.
* Shoot the Shaggy Dog. In brief, a guy abandons his family at a young age and then comes home rich to the inn run by his mother and sister with the intent of bettering their lives. They don't recognize him and have gotten in the habit of killing and robbing customers. They do this to him, discover who he was, and suicides ensue.
* Shoot the Shaggy Dog Story: ...and you get shot down for your failure.
* Shoot the Shaggy Dog: Story ends with the protagonist getting killed and their efforts turning out to be pointless.
* Shoot the Shaggy Dog: The bad guys win. Or nobody wins and the whole ordeal is a waste of time and human lives.
* Shoot the Shaggy Dog: The hero's efforts are rendered pointless and/or they die.
* Shoot the Shaggy Dog: The same as above but not only actively tragic but rendering any-and-all accomplishments meaningless.
* Shoot the Shaggy Dog: The story ends with the protagonist dying and rubs salt in the wound by revealing their efforts to be pointless.
* Shoot the Shaggy Dog: The story ends with the protagonist dying and their efforts turning out to be pointless.
* Shoot the Shaggy Dog, the whole story is depressing from beginning to end.
* shoot through walls. Even though the gun was shown to be incredibly efficient, they found a way around the phaser problem, so all work on it was dropped.
* Shoot to Kill A diamond fence claims a call the villain made to him was a wrong number even though the call lasted nineteen minutes.
* "Shoot To Kill" by thrash-metal band Warbringer is about gunning down zombies. Boom Headshot indeed.
* Shoot to Kill In the opening hostage standoff, Stantin is accompanied by an FBI sniper who is very grim and focused on his job (although he never fires his gun due to concern for the hostage's life).
* Shoot to Kill moments and fights back in an effort to escape on two occasions.
* Shoot Your Mate: The hero is pretending to be on the bad guys' side, and his love interest or friend is held captive. The bad guy hands him a gun and tells him to shoot her.
* Shoot yourself with lower-caliber bullets to build up an immunity to higher ones.
* Shop Around The Clock", Bogus sets up a series of tactics and scenarios in order to stop Jake and Butch from stealing a priceless crown from the department store. These include controlling a pair of fishing pants, dressing himself up as a conductor to use music instruments to attack Butch, and controlling a fisherman dummy to chase away the two baddies.
* Shop Class: A high school course where students are taught industrial arts.
* Shopgirl: Mirabelle must choose between a wealthy older man and a penniless younger man.
* Shop Heroes, Gauvin aspires to be a classic knight — slaying dragons to rescue princesses. He's currently a squire, though.
* Shop Heroes, Nya is rather odd in her interactions with you — an unsuccessful attempt at complementing her causes her to talk about your disturbing aura, and even a successful compliment still causes her to call you strange.
* Shop Heroes, the Artificer character who you can hire fits this archetype. So does Louca, one of the heroes who visits your shop, although in her case it doesn't actually have much bearing on gameplay.
* Shop Heroes the dungeon-crawling — instead, they dispatch parties of heroes to do it. There are a number of different quests, of varying difficulties. Each quest has a particular rare resource associated with it, which players can use to make better equipment for the dungeon-crawlers.
* "Shopkeeper" has Taylor Hebert as the owner of a video game styled shop that comes off as one of these due to filtering who can and can not enter. It is implied it is hereditary.
* shopkeep in a cavern and stubbornly ignores the advices of his talking owl

Krebulon.
* Shopkins Petkins spin off. It comes with a small pooper scooper and shovel, also with the same dog snout.
* Shopkins were the fourth biggest-selling licensed property of 2015, and there's Shopkins versions of everything imaginable for young girls to buy.
* Shopkins: Wild, played in Australian movie theaters a month and a half before its' American DVD release.
* Shoplift and Die: A game where you're meant to shoplift but if you fail, someone or something will kill you.
* Shoplift and Die: Shopkeepers killing anyone who tries to make off with their wares without paying.
* Shoplift and Die: Stealing from a shop can be hazardous to your health.
* Shoppers Drug Mart is Canada's largest drugstore chain. They sell seasonal decorations, various fashion accessories (like scarves and jewelry), a decent selection of groceries, magazines and best-selling books, children's toys, small electronic items, and gift cards from various other stores. Some of the stores also have a Canada Post outlet where people can send or pick up packages.
* Shopping Cart Antics: When characters do crazy things with shopping carts outside of their original purposes.
* "Shopping" is a safe bet for use in any scene that features shopping, but it's actually about corruption. ("We check it with the City, then change the laws... I heard it in the House of Commons, everything's for sale.")
* Shopping Montage: Can be shown when the character shops for their groceries.
* Shop Till You Drop... Dead! come to life at night, and hav the ability to turn anyone foolish enough to spend a night in the mall into one of their number.
* Shop Till You Drop ... Dead! to find a number of items in a night department store. Goods found in this store include among the rest a Heart-Attack Backpack that suffocates people until they have a heart attack, and a toy ape that comes to life at night.
* Shop 'Til You Drop it moved to PAX, which aired a new version from 2000-02 and got a retool from 2003-05.
* Shop Vac (industrial-grade canister vacuum cleaner, sometimes with wet-or-dry capabilities)
* shop window dummy variety) have guns built into their right hands, which drop open to fire.
* Shore Leave" has the crew visit a planet that seems perfect for rest and relaxation. The landing party soon finds out that whatever they are imagining at the moment becomes reality. Dr. McCoy thinks that they are merely hallucinations, so when he is attacked by a lancing knight, he refuses to dodge the knight's attack and is promptly killed. As Kirk and Spock try to figure everything out, McCoy's body disappears. At the end of the episode it is revealed that the planet is a sort of "amusement park" built by aliens, and that everything that happens is only temporary. McCoy is brought back safe and sound, in the arms of two lovely cabaret girls he was thinking about.
* Shore Leave Spock tricks a reluctant Kirk into taking shore leave by describing a crewman who is clearly overtired but refuses to take a vacation - guess who.
* Shore Leave", the planet creates whatever the crew thinks of - whether it's an old Academy nemesis, a Japanese warplane making a strafing run, or a Samurai warrior. Kirk realizes this and orders the crew to come to perfect attention and focus on nothing but standing absolutely stock-still and staying that way, depriving the planet's mechanisms of patterns to replicate, at which point the "keeper" walks up, along with the crew members thought to have been killed, and explains what has really been going on.
* "Shores of California" says that "The girls are crying and the boys are masturbating" because guys want sex and girls want romance. The music video includes a hilarious scene where Amanda hands a tissue to a crying girl...then hands one to a boy.
* Shores of Hazeron has the Ringworlds, massive ringworlds left behind by unknown objects. These are fully colonizable and can have multiple cities.

* Shores of Hazeron, items such as explosives cannot pass independently through the transporter. Vehicles, however, can, and items can be attached to vehicles. With skill and patience, you can use a stream of bomb-festooned tractors to down a Star Destroyer.
* Shores of Hazeron novel, with mountains flanking the inner walls, and with shadow squares creating day/night cycles on the surface.
* Shores of Hazeron, special technology is needed to give a ship or a building artificial gravity. With it, you can give your gravity fields whatever size, shape and direction you like. Can be abused for fun and profit, often to the dismay of boarding parties. You can also tie the field to a door switch, producing complex and possibly deadly interactions.
* Shores of Hazeron valuable - players would plunder their abandoned planets and spacedocks to try and claim the ships and recover their design discs.
* Shores of Hazeron, which takes some getting used to. If you are drifting to starboard while facing galactic north, and you turn to face galactic west, you will now be drifting north. Thrust is therefore required to slow down, but you can change heading instantly and even spin in a tight circle. Rocket engines, however, provide a straight aversion. All ships will drift realistically when power is lost.
* Shor, Shezarr, Sep, etc. and tore out his "divine center" (heart), which they cast down into the mortal world he helped to create. (Some tellings, particularly those of Men, state that this was part of Lorkhan's plan all the long, with his spirit then "impregnating" Nirn.)
* Short and Shivery), Tessa drives away from the gas station, ignoring station attendent Dale yelling at her to get out of the car. It turns out that he saw the Gold Country Killer, a serial murderer who's been stalking the area, climb into her backseat. Fortunately, Dale follows and catches up to her in his own vehicle, and proceeds to clobber the killer with a tire iron just in time.
* Short and Shivery "The Ruby-Nosed". Unfortunately for the greedy girl, Jack is the anthropomorphic personification of winter and the story takes place in Russia. "Come here, and I'll give you diamonds!"
* short animations, a sudden bright idea is represented by an orange glowing mushroom that the inhabitants of Echo use for illumination.
* short attention span shows that he will be a Chief Justice of the U.S. Supreme Court, made even more impressive in that in a not-as-far flash forward, he went to night school for his law degree. Then again, in almost all the others, he's a bum, or at least hardly works. However, it is all presented in chronological order: he spends his early adulthood in a troubled state and as a bum before getting a job in demolition to work out his anger (while also going to night school) and eventually becomes a Chief Justice in his older adult years. This is all in spite of the Simpsons Gene, which leads to Simpsons men becoming losers as adults.
* Shortbus and a woman exploring her bisexual nature, featuring a few erotic scenes that made the film notorious.
* Shortbus: In the orgy scene, an entire roomful of unnamed characters are shown having sex (much of it unsimulated).
* Short Circuit 2. As Johnny 5 is being brutally beaten by the thieves, he uses his antenna to hijack a kid's remote-control airplane and use it to chase away the the thieves.
* Short Circuit 2 Johnny 5 was worth "Eleven million, two thousand and seventy six dollars... and seventeen cents"
* Short Circuit 2, Number 5 the sentient robot, who has scanned through a library's worth of novels, suggests being The Cyrano for his nerdy scientist friend Ben. During Ben's date with Sandy, Number 5 hacks into an electronic billboard's system and flashes the lines Ben is supposed to say to her. The hacking goes wrong, resulting in Ben reading out nonsense (including some vulgar insults in Spanish - which unfortunately Sandy understands), but he turns a potentially embarrassing situation around by admitting the ruse to Sandy, who thinks it's sweet that he would go to such effort for her.
* Short Circuit 2, there is Manic Mike, clearly a spoof of Crazy Eddie.
* Short Circuit 2, the robot, Johnny, is given a battery charge from a

defibrillator.
* Short Circuit 2, the villains were doing this to break into the bank when the protagonists buy the warehouse. The villains first try to drive the heroes away, then trick Johnny Five into digging the tunnel for them.
* Short Circuit 2 (with the help of Newton and Stephanie), after being rejected as an airplane passenger.
* Short Circuit all have pre-programmed paths to take within the Nova Robotics compound, and all of them follow this path normally, except Number Five, who is not functioning properly. When the other SAINT units complete a corner turn, Number Five continues forward into the wall, much to his frustration.
* Short Circuit a military combat robot gains sentience, and this trope ensues when it reasons that it does not wish to die, so it cannot justify killing others because it knows what it means to fear death.
* Short Circuit and potentially hazardous. So one can excuse Captain Skroeder being eager to pull out all the stops to eliminate the potential threat (and PR disaster).
* Short Circuit are equipped with a mouth cover. Nr. 5 loses his one early in the film, revealing a series of LEDs that light up when he talks.
* Short Circuit contains a third arm multitool, a computer hacking radio, parachute, and in the sequel a toolbox as well.
* Short Circuit has the head scientist 20 meters away from the bureaucrat and calls him an idiot.
* Short Circuit Howard theorizes the potential danger of having their laser-armed robot roaming free.
* Short Circuit is an artificially intelligent military robot designed to be dropped behind enemy lines during a nuclear exchange and deliver a tactical nuke to a high value target. When he is hit be lightning it imbues him with an innocent, curious, childlike personality that quickly becomes a wise-cracking pop culture junkie. He also develops a tremendous respect for all forms of life.
* Short Circuit is in a similar vein, though not focused in the same way as a robot becomes more than the sum of his programming due to an accident. The questions then are postulated for robot and viewer as to what makes a sentient sentient.
* Short Circuit. Justified in that since he's a military model robot he'd have to be easily repairable and moddable, otherwise they'd spend too much time and money in fixing him out on the battlefield.
* Short Circuit movie, Johnny 5's sentience (versus his non-struck-by-lightning brethren) is hotly debated, with the military who created him hell-bent on getting its "property" back and the heroes trying desperately to prove that he is "alive". Ultimately he is able to prove his sentience through an inkblot test (during which he not only identifies the chemical makeup of the blotting material but is able to recognize the blot's resemblance to other things) and displaying a sense of humor (telling a joke, in response to which he laughs once he gets the punchline).
* Short Circuit movie, Number 5 reads everything in Stephanie's house (including the entire encyclopedia) before his adventures. The next day he reads the User's Manual (Not Driver's Training) for Stephanie's van immediately before driving it.
* Short Circuit movies is a borderline example, resembling a boxy human torso rolling around on a pair of triangular treads.
* Short Circuit, Newton Crosby tries to convince Stephanie Speck that there's no way that Number 5 could be sapient, he improvises a Rorschach test by dripping some tomato soup onto a piece of paper, squishing the paper together, and then asking the robot what he sees. At first, Number 5 quickly lists off the basic ingredients of the soup... but then he finishes with, "Looks like... resembles... butterfly!" (turns the paper on its side) "Maple leaf!" (turns the paper again) "Flower! Pretty..." And that convinces Newton that Number 5 isn't a soulless machine after all.
* Short Circuit: Number 5, despite being a military prototype programmed to destroy his enemies, has no desire to harm anyone or anything else. Shortly after he achieves sapience, he learns about the concept of death. He fears death, and reasons that if he fears it, then other intelligent creatures must also fear it,

and since he doesn't want to die, then it cannot be right to take the lives of others.
* Short Circuit Number Five after outwitting and powering down three of the same model robots sent to capture or disable him reprograms them to perform a Three Stooges routine and leaves them to be found by Nova's (the company trying to recapture him) team.
* Short Circuit, Number Five makes the connection between death and disassembly after crushing a grasshopper, immediately realising he must abscond lest NOVA find and destroy (kill) him.
* short circuit on contact with water. Yeah, someone really didn't think that one through.
* Short Circuit pulls this on Newton while Newton is looking over the changes to Number 5's wiring.
* Short Circuit, Stephanie does this when she tries to convince Newton that Number 5 nearly drove her food truck off a cliff.
* Short Circuit that needs to be stopped by any means necessary. In that light, Schroeder is just doing his job.
* Short Circuit, then utterly subverts the Robot Disney Death version of the trope. The SAINT-model robot that NOVA Robotics destroyed (and cannibalized) at the end of the movie was a mindless, remote-control replica which the real Number Five was controlling from the safety of the supply van. This, after showing how said van was completely equipped with enough spare parts to build a whole new robot from the ground up, Number Five's expertise at reassembling himself and rewiring his own circuits, as well as him playing with the TV using his remote-control transmitter.
* Short Circuit. To test Number 5's sentience, Newton Crosby tells a rather tasteless joke. The robot is stumped, and Netwon takes it as evidence that he is not as "alive" as he thinks. Just when he's about to remark on it, Number 5 blurts out "I GET IT!" and starts snickering. Crosby is astounded, and instantly sides with him and Stephanie against his bosses.
* Short Circuit was conceived after the producers distributed an educational video about a robot to various colleges. Studying other films with a prominent robot cast for inspiration, they decided to question human reactions to a 'living' robot, on the premise that no one would initially believe its sentience.
* Short Circuit was set in New York City, but obviously shot completely in Toronto and environs (including scenes at the Eaton Centre and World's Biggest Bookstore, two famous Toronto landmarks). You can even see the CN Tower in some shots if you look closely.
* Short Circuit: "What if it goes and melts down a busload of nuns? How would you like to write the headline on that?" "'Nun Soup'?"
* Short Circuit, when Number Five drives Stephanie's truck he drives it on the wrong side of the road. Stephanie shouts at him to drive on the right side of the road, but he keeps misinterpreting the meaning of right to mean "right, correct, functional".
* Short Circuit: when Stephanie first meets Ben and Newton, she asks them what the purpose of these advanced robots is (prototype weapons).
* Short Circuit, when Stephanie Speck calls Nova Laboratories on the phone, saying that she would want to speak to "one of your head warmongers", the person receiving the phone call calls Dr. Martin "Dr. Warmonger" before correcting himself and handing Dr. Martin the phone.
* Short Circuit (which was properly translated as "Και οι Θεοί τρελάθηκαν" - Gods have also gone crazy).
* Short Circuit who reprograms himself in large part by watching late-night television.
* Shortcomings where Ben, the main character, has to act as this for his gay friend Alice when they go meet her parents at church.
* Short Cuts, and it eats him. By the next day the flower is gigantic, which she explains by saying that "there are many bad bugs in Tokyo!"

* Short Cuts by shouting at Betty to put her panties on. That evening, Gene shows up at the house to see Stormy's car parked in the driveway and Stormy himself in silhouette through the bedroom curtains (unbeknownst to Gene, Stormy is instead destroying the contents of the house as an act of revenge against Betty while she is away with Wally). The enraged Gene throws a rock through the bedroom window and goes back to his wife.
* Short Cuts, extramarital lovers Gene Shepard and Betty Weathers are well-matched in being spectacularly terrible liars.
* Short Cuts gets hit by a car early in the movie and appears to be fine but they then slip into a coma. And just when their condition seems to be improving, they die.
* Shortcuts is an attempt to use this to make magical comprehensible reader.
* Short Cuts, Lois Kaiser tells her friend Honey Bush that she got a call on her phone sex line from the bishop of her church asking for an incest scenario involving a four-year-old girl. She tells Honey she was disgusted by the idea but went through with it anyway, reasoning that acting out the scenario over the phone made it less likely he would try the real thing.
* Short Cuts Make Long Delays: Taking the shortcut actually takes longer than going the standard route.
* Short Cuts Make Long Delays: Taking the shortcut takes longer than going the regular route.
* Short Cuts regarding why she can't spend the weekend with him, Stormy answers the phone and pretends to yell at Betty to put some panties on before hanging up.
* shortcuts that lets you cut through large sections of the dungeon. Then, world 4-2 has another warp zone (better hidden, but still accessible) to let you skip to the last world, cutting out roughly 80% of the whole game.
* Shortcut to Happiness: In one of their earlier encounters, Daniel Webster cut off the Devil's tail. He now has it framed and hanging on his office wall.
* Shortcut to Happiness, Stone finds women lusting after him. At his book launch, he notices one of the male waiters eying him suggestively.
* Shortcut to Happiness that opens the film, Johnnie attaches balloons to his new bicycle—which he sees as the cause of all of his problems—to cause it to float away. At the end of the film, the bike is seen floating above Manhattan. In both cases, it is probably intended to be symbolic.
* Shortcut to Happiness, the Devil throws an epic hissy fit when the jury finds in Stone's favour and nullifies her contract.
* Shortcut to Happiness, the scar at the base of the Devil's spine where Daniel Webster cut off her tail is still sensitive. So much so, in fact, that she flinches away just as Jabez Stone is about to touch it.
* Shortcut to Happiness, with Julius still alive and presumably everything else undone as well.
* Shortcut to Happiness, with the action moved to the publishing world of modern day Manhattan.
* short dies, and the monster in Mickey's body decides to go after Minnie.
* Short-Distance Phone Call. A schoolgirl calls her mother and begs to be picked up from school. When her mother finally relents, it's revealed that their house is literally across the street from the school.
* Short-Distance Phone Call: Two people are talking on the phone, but they're within speaking distance.
* shortened lifespan as the result of his Mako exposure a Celibate Hero when she shuts him down.
* Shortening their name to a series of initials which are gender ambiguous.
* Shorter examples of such 'plagiarism' are known as musical parody. Quite a few of Bach's works use musical parody — for example, a short snippet of a recitative movement of one of Bach's cantatas often turns up in another recitative from a different Bach cantata.
* shorter extent, there's Torbjorn Lindholm, 57, who was Overwatch's chief engineer while the group was active. After the group was disbanded, many of his weapons and creations were stolen and stashed away around the world, and now he tries to make

sure those weapons don't fall into the wrong hands.
* Shorter Means Smarter: When the smartest character(s) in a work are also the shortest.
* shorter ones are the ones in charge. Orks however have figured out that the humans in charge usually wear fancier hats.
* Shorter security walls were built by the British military authorities in
* shorter than the rest of their countrymen, so brutal was the regime.
* short fanfic has Steven and the Crystal Gems walking in on Blue Diamond badmouthing them this way.
* Short Film: A film with a running time that is much less than an hour.
* short film, by Magali Charrier, the woman floats when she is in love.
* Short Film, has an attraction to women and men (preferring not to use a label) and based it on her own experiences.
* Short Film). Ironically he had to be coached on how to do the meltdown the way the director wanted (the director Joseph Stephen Fuller himself is autistic).
* short for "batshit crazy" puts his place as the sole crazy one in jeopardy.
* Short-form news aggregators like Buzzfeed, Gawker, Salon, etc... overwhelmingly cater to consumer spending power of adult women rather than teenage boys, beginning
* Short hair is easier to manage and some wrestlers can't even grow long hair, so extensions and weaves are fairly common, plus they hurt less when pulled on.
* Short Hair with Tail: a short hair style paired with a long ponytail
* Short Hair with Tail—a short hair style paired with a long ponytail.
* Shorting a stock can become an example of this, if the buyer is unlucky. Here's how it works: someone borrows shares of stock from someone else with interest, sells the stock at a high price, and then hopes the stock price goes down so they can buy the stocks back cheap, ultimately making a profit. However, if the price of the shorted stocks goes
* Shortland Street). Although born in 1995, she comes back to Ferndale in 2007 at fourteen years old.
* Shortland Street had Justine Jones faking her death and going off to witness protection in Sydney so she could testify against dodgy pharmaceutical company Scott Spear. Her status ends up blown by Brooke Freeman, but it's of no matter as the Whitetails end up giving themselves away.
* Shortland Street has done at least one arc about it, with Daniel Potts being sent there as punishment for selling bootleg MP3 players.
* Shortland Street he and Dr Brooke Freeman pretended not to know each other, even though they had been lovers for years. Brooke felt that Ethan was an embarrassing reminder of her past and was already dating another man, while Ethan decided to go along with the ruse so that he could also date other women as well as use Brooke as a spy to gain a professional advantage at the hospital that they both work at.
* Shortland Street is Television New Zealand's longest-running soap opera, first aired on May 25, 1992 and still going strong.
* Shortland Street where her character Jules has just dyed her hair blonde.
* short Latino. Alexandre Dumas was himself one-quarter black, though he lived 200 years after the events of his story.
* Short-Lived Aerial Escape: The helicopter sent to rescue you fails to get away after you get on board.
* short-lived better in this regard, partly because they're intended for adults and don't have to pander to kids in order to sell toys.
* Short-Lived, Big Impact: A person or thing that has only been around for a short time, but its impact can still be felt in modern life today.
* Short-Lived, Big Impact: Because sometimes imitation/inspiration is the highest form of flattery.
* Short-Lived, Big Impact were never finished yet have influenced all of Western literature.
* short-lived, had this between Mick Rawson and a sniper-trained unsub. But instead of Mick shooting him, Sam Cooper managed to sneak up behind the unsub and put a gun to his head.
* short-lived is a refugee from the war in Afghanistan turned NYPD rookie. He's got

a major chip on his shoulder because of it.
* Short-lived Russian country band Bering Strait had multi-instrumentalist Ilya Toshinsky, who quit before their second and final album and went on to become a prolific session musician, songwriter, and producer.
* Shortly after Amon's Zerg mount an invasion of the Dark Templar's homeworld of Shakuras
* Shortly after Angelus returns after Buffy and Angel have sex, Giles explains to Buffy the kind of monster Angelus is, who has no problem
* Shortly after a posthumous investigation found media personality Jimmy Savile guilty of many historical sex crimes,
* Shortly after arriving in Japan, Albert Chamomile tries to tell Negi that Nodoka is being attacked by... well, we don't know exactly what he was
* Shortly after being introduced in Season 2, Nyx becomes this to Tenn. As the former is a
* Shortly after coming to power, Phobos had the entirety of the rest of Meridian's nobility
* Shortly after escaping the reptilian vessel, they end up in Lemuria, where she
* Shortly after Grimlock gets loose, the various Decepticon guards will attack you... but the unarmed scientists and workers actually working at the facility will run away, duck for cover, or simply freeze up out of fear. Some of the guards will also choose to flee instead of fighting, as they know how much more dangerous you are.
* Shortly after, guards start banging into the room and he escapes by jumping into the bath and draining the water and they both get sucked down the drain and eventually end up in a
* Shortly after her introduction, Tara sneakily disrupted a "locate demons" spell Willow was casting, which led to months of online speculation that she might be a succubus. She's human, though. (She just thought she wasn't.)
* Shortly after its release, rumors existed of being able to play as The Bogeyman in
* Shortly after Kim and Ron got together, Ron had a recurring nightmare that, after their first dance, Kim turned into a syntho-drone and melted.
* Shortly after Marten vents his bitterness over his latest argument with Dora, Faye decides it's time for
* Shortly after Michael Jackson's "Beat It" came out, Eddie Van Halen (who plays the guitar solo on the track) was at a record store when the song came on. He overheard a teenager saying to his friends, "Listen to this guy, trying to sound like Eddie Van Halen!" He then tapped the poor kid on the shoulder and said, "Actually, that IS me." No word on how the skeptical lad reacted.
* Shortly after Osamu Nagai left GONZO in February 2009, he took his staff of animators with him to found Hoods Entertainment.
* Shortly after people in the UK ran out of piss jokes on the day the name was first announced, somebody else realized that Nintendo's UK distributor - the company charged with the task of
* Shortly after reconquering his homeland, Vlad III of Wallachia had the boyars
* Shortly after seeing the news report about himself running away and Miss Finch looking for him, Big Bird walks away right before Miss Finch drives down where he just was.
* Shortly after she meets Hercules, Meg flexes her twig arms and nothing bulges. They remain little twigs.
* Shortly after that, Diggle is skeptical that he could have delivered a real prophecy only for Laurel to comment:
* Shortly after that, when the other kid Vikings figure out Hiccup's plan
* Shortly after the above, Kamen adds a disturbing revelation about Hiro cheating on Momoko.
* Shortly after the announcement that Series 11 would premiere on October 7, 2018, the channel announced a 13-day marathon of the entire new series beforehand, starting on September 25.
* Shortly after the astronauts aboard Apollo 13 moved to the lunar module, the

mike setting was switched to
* Shortly after the Atreides' arrival on Arrakis, one House soldier declares his readiness for a nice hot shower, only to be told that he'll have to make do with sand.
* Shortly after the "barbaric" Wolfrider elves settle into the home of the more civilized Sun Folk elves, the two tribes learn of an approaching stampede of dumb but powerful
* Shortly after the civil war ended, Congressman Nathaniel Prentice Banks introduced the
* Shortly after the early stories Paperinik became a superhero, even if still a
* Shortly after the film's release, Clark's mother began the Don't Play Me, Pay Me campaign, which encouraged disabled actors to play characters with the same disabilities. She has compared non-disabled actors playing disabled characters to blackface, and Clark herself has stated:
* Shortly after the Lifetime revival started in 1990, "Market Monsters" were added to the Big Sweep for the purpose of disrupting the contestants' progress. Finding a monster required a contestant to backtrack and shop somewhere else. The staff got the message that this didn't make the Big Sweep exciting at all, and the monsters were thankfully discarded in 1991.
* Shortly after, there's a scene set in a Burger Lord in Des Moines. The Burger Lord exec who's inspecting it (who happens to be
* Shortly after the Resonance Cascade, you find a scientist performing chest compressions on a security guard. Realistic in that he never stops, but played straight in that the security guard immediately recovers.
* Shortly after the scene above, Rose walks around the camp for the first time in casual clothes, drawing a lot of eyes from the rest of the Shepards who take full notice of her
* Shortly after the Second Punic War came the destruction of Placentia, in no small part thanks to the Gauls doing so immediately after the Romans had deemed them pacified thanks to the defeats they had suffered late in the war for allying with Hannibal (in fact the Romans had just disbanded most of their northern army when the Gauls attacked). Then the Gauls attacked Placentia's twin city of Cremona to finish them off...
* Shortly after the site launched in 2006, a rewrite of the entire site was announced (dubbed
* Shortly after the squirrel scene, the scullery maid screams in a similar fashion when seeing everything in the kitchen alive and cleaning themselves due to Merlin's magic.
* Shortly after the terror alert system was first created, Jay Leno did a bit on
* Shortly after the trailer was released, several fans correctly guessed that
* Shortly after the trilogy's original release in 1954-55, audiences began drawing parallels between it and
* Shortly after the US entered WW2, German u-boats began patrolling off the eastern seaboard. This made it extremely dangerous for fishing boats to go out, because they were effectively unarmed and likely to get sunk. The result of several years free of human fishing was that fish populations exploded. However, certain species have been so overharvested that scientists believe they will never recover.
* Shortly after the war he was ordered to pacify multiple Separatist holdouts. He started by invading the planet Antar and massacring part of the population, without caring about who was a Separatist and who was a member of
* shortly after they first meet. She gives a heartwarmingly reassuring smile when they make eye contact, showing that she understands it was an accident and isn't mad at him for it.
* Shortly after this, there's an inversion. Tahani decides she has to throw an amazing party in order to save Eleanor from eternal damnation, and describes it as "the fourth most important party I've ever thrown."
* Shortly after Tim McGee and Abby Scuito move in together and begin planning a life together, Tim, Gibbs, Tony, and Ziva nearly die of hypothermia after being locked in a walk-in freezer full of Sarin gas canisters by a group of terrorists.

Once they are rescued, and after everyone has more or less makes a full recovery, Abby, after a few days of nursing Tim back to health, lays into him big-time, shouting, "You do not get to dangle this perfect fantasy life in front of me: married, house, kids, grow old together and then take it away by dying on me! You don't get to make me want that, need it, and then take it away!" Realizing how much his nearly dying upset Abby helps Tim decide to apply for the position of Head of Cybercrime, which he believed would be mostly a desk job.
* Shortly after transforming, April Arendt (formerly Stephen Braeburn) predicts that she would be pregnant by early 2007.
* Shortly afterwards, Chapman realizes Jack had planted one in himself.
* Shortly afterwards Ed arrives, screams at Jenna, and throws a pillow at her, disorientating her swarm. Fortunately, this time, she's more annoyed at the unprovoked assault than traumatised.
* Shortly afterwards, Greedo the Rodian bounty hunter thinks he has smuggler Han Solo helplessly cornered. Unfortunately for him, Han prepares his blaster under the table, with which he fries him.
* Shortly afterward she is sent to scout a room alone. When the others arrive they find that a statue is missing the gems it had for eyes, two goblins have been killed (with Haley's trademark green arrows), the lock of a treasure chest has been picked (and has one of her hairs snagged on it), and Haley now possesses a huge sack of treasure labeled "Haley's Loot". Needless to say, she claims everything was this way when she got here, and that the bag contains "Feminine products."
* Shortly afterwards, he tells Obi-Wan that he "see[s] through the lies of the Jedi".
* Shortly afterwards, Poison Ivy distracts Robin by filling his head with delusions of himself the hero instead of Batman. As she promises to
* Shortly afterwards, your suit explains that "Unfortunately, due to the security protocol, I cannot tell you that the special magnets built into his engineering boots can be used to illegally open the back panel of Breathedge coffins" and then goes on to explain that it has "no right to explain" about the confidential features in the coffins that make doing this necessary, which it proceeds to detail.
* Shortly after we see Safi and Vaness survive an attack on their ship, we cut to Merik being informed that it was destroyed along with everyone aboard, and he grieves for Safi for most of the second novel.
* Shortly after, when Cyclops moved the X-Men to Utopia and demonstrated his bona fides as the leader of mutantkind, Magneto came to Utopia and dropped to his knees, saying, "I come not to bury Caesar, but to praise him" (an
* Shortly before and during the Eclipse, we see three Apostles from the first three volumes of Berserk - the nameless female demon that has sex with Guts (in disguise, of course), the Baron of Koka Castle, and The Count. Guts' fights with these monsters took place after the Golden Age Arc, chronologically, but were among the first shown to the audience.
* Shortly before giving up on the gag, Adams tried balancing out Tina with Antina, "the Antidote to Tina", who was more or less Tina's exact opposite. His critics then accused him of mocking lesbians... because, evidently,
* Shortly before Henson's death, the Henson Company began a major publicity campaign called "The Pig of the Nineties", beginning with an article in
* Shortly before his assassination, Thomas Sankara, the President of Burkina Faso, said:
* Shortly before Khan bought the rights to "Tarzan Boy", he did the same for
* Shortly before the aforementioned Mr. Steiner began butchering the English language over in WCW as "Big Poppa Pump," the then-WWF had their own example in
* Shortly before the events of the show, the Cardassian Empire took this tack with their occupation of Bajor. A tenacious
* Shortly before the fight with him, Nobuyuki Itou gives Rina the chance to turn on her team and join him, seeing her as an ally with strong potential. Given how he
* Shortly before the final battle, Javik declares Shepard to the Avatar of Victory.

* Shortly before the Goo Caverns mission, it was established that Dino Attack Team began developing a weapon powerful enough to
* Shortly before their first confrontation with the heroes, Xykon rehearses the Monster in the Darkness's big reveal.
* Shortly before the trial of James "Whitey" Bulger was set to start a potential witness named Stephen Rakes, whose liquor store was essentially stolen from him by Whitey and the Winter Hill Gang to use as their base of operations, was found dead in the woods near his home. Due to the timing it was initially theorized it had something to do with his testimony, but when asked about it Whitey pointedly said he had nothing to do with it (with a reaction bordering on
* Shortly before the video was posted, two different sources (a Pinside user and the website This Week in Pinball) posted two lengthy, near-identical lists of the game's features almost simultaneously. Most all of their claims were proven correct when the game was properly announced.
* Shortly thereafter, another gang member climbs a utility pole outside Baccala's office window, armed with a throwing knife. He raises the knife... straight into a high voltage cable, fatally electrocuting himself.
* Shortly thereafter, they visit Olde Tucklebruck Island and Luna tastes some of the native halflings' famous beer. After impressing the innkeeper with her connoisseurship and eloquent commentary on the beer, he lets her try his finest, most prized brew: "The Orion." Her response?
* short manhwa plays around with this trope. A presumably goblin-like mafia boss buys an elf slave girl and treats her with kindness. She eventually feels very comfortable living with him.
* Shortpacked! about how Galasso will remember her now, which she insists on saying despite Galasso making it clear that he knows exactly who she is and always saw her as his most dangerous enemy.
* Shortpacked! After she snaps out of it, she realizes he is completely annoying and promptly breaks things off.
* Shortpacked!: Amber thinks she's useless, 'til Robin and Ethan both play a role in turning her around.
* Shortpacked! Amber was still respectful enough to act appropriately at the funeral of her philandering, abusive father. Her fiancé Mike, on the other hand, attended in a Hawaiian shirt and party hat.
* Shortpacked! and by his calculations could gestate a child in only three weeks. She eventually agrees. Literally seconds after her water broke, she pushed her triplets out right in the middle of the store.
* Shortpacked! and the historical Jesus to his army, i.e., the staff of his toy store. Historical Jesus (Jeshua Ben Joseph) is shorter and darker than most people expect and is generally sullen about modern society in general and toy store customers and coworkers in particular.
* Shortpacked!, and the two form a relationship (although Ultra Car is asexual).
* Shortpacked!. An irate comic fan complains to Jacob about this development and states that this would likely make the Invisible Woman (Torch's sister) black as well, and when Jacob doesn't see a problem with this, the fanboy responds by claiming that having two black people in the cast would be "unrealistic". The fanboy then runs off screaming when Lucy, the strip's other major black character, shows up.
* Shortpacked! arc, the overly serious story is countered by absurd narration boxes, including:
* Shortpacked! between 1938 and 1957, and then repeated panels of an identical Bugs in the decades since, before ending with this conversation:
* Shortpacked! continues this trend, being less overtly violent (except for when Joyce pays him to be), and lampshading any hypocritical behavior he witnesses.
* Shortpacked! describes himself as gay, but puts a whole lot more energy into thinking about toys than about sex, sexuality, and fulfilling stereotypes.
* Shortpacked!, Drew's freakishly neat apartment is contrasted with Ethan's cluttered, toy-filled space. Their conflict comes to a head when Drew, who has been nagging Ethan about his collecting habits, refuses to display even one toy in his

home as a gesture of compromise.
* Shortpacked! example below.) They get their (also gay) friend Ethan to provide it, with Leslie serving as the "father."
* Shortpacked! fanfic which Willis declared canon and serialised on the site.
* Shortpacked! funeral in a Hawaiian shirt and paper hat, with a noisemaker and confetti to boot. Amber is introduced to Faz's girlfriend Wen, who is exactly as deranged and creepy as Faz. And after Amber berates her father's corpse, Mike flips him off while delivering this line:
* Shortpacked! gay, but just didn't realize it; unfortunately for Robin, she just helped him work it out.
* Shortpacked! gets away with his antics is because he gives constructive, helpful advice... often in ways that mock or humiliate the people he's trying to advise.
* Shortpacked! girl-crush was Amber, but Robin only realized this herself after she started dating Leslie (and she continued to identify as "straight with an exception" for a good while after that).
* Shortpacked! gives him a glass. We never see the results, but it probably wasn't pretty, given the frantic cry for paper towels and a first aid kit in the very next panel.
* Shortpacked! had a plotline about Amber writing a series of sexy (male) mummy novels.
* Shortpacked! has also shown up (though the person he appeared before had just had a nasty knock on the head), eating a chocolate Easter cross.
* Shortpacked!, her pregnancy from conception to birth only lasts about a month. (Having triplets isn't helping.) It's averted in Amber's case, though.
* Shortpacked!. In the end, Ken starts looking at other girls, and while she doesn't develop feelings for him, Malaya does get a little bummed at the lack of ego-reinforcing attention.
* Shortpacked! is incredibly fond of this, usually with Robin, who tapdances and does backflips on the fourth wall in about every third appearance. Other characters will occasionally do it also, particularly Mike.
* Shortpacked! is prone to attacks of ludicrous hyperactivity when she engages in her habit. Famously, on one occasion she enjoyed a breakfast cereal of Cadbury cream eggs in chocolate syrup; she regained consciousness to find she'd been elected to Congress. Another time Robin ate Cadbury cereal she brought (temporary) World Peace, but also made a sex tape from a one-night stand with another congress member which she then accidentally leaked.
* Shortpacked! is showing a diagram of a variety of diverse-looking aliens and identifying them as inhuman criminals in a lecture to a bunch of identical human trainees. There's a pause and one of the trainees says "Anyone else uncomfortable with this?"
* Shortpacked! just wind up annoying the hell out of Ethan, Amber, and whoever else she might decide to latch onto.
* Shortpacked!, Leslie Bean's fundamentalist parents disowned her after she came out, with her father even literally saying "I cast you out". Her mother resumed communications on the sly, but she refused to budge on her belief that what Leslie was doing was sinful and spurned Leslie's attempts at reconciliation via attending her and Robin's wedding.
* Shortpacked! levels and overload with angst. It hasn't really succeeded.
* Shortpacked!, long story) weapon of choice for humiliating meat-sacks.
* Shortpacked!, Maggie Willis's hamsters Snkrs and Anakin appear as Galasso's minions, and then, when the drawbacks to hamster minions become apparent, as Amber's pets.
* Shortpacked!) message boards or similar. Willis even occasionally parodies his own fan madness.
* Shortpacked!. Poor, poor Leslie. Robin does eventually develop feelings for her, and by series end, they are married with three kids.
* Shortpacked!: Re-resurrected Jesus works at the toy store with the rest of the cast. And officiates at weddings.
* Shortpacked!: Robin eats a bowl of Cadbury cream eggs, blacks out, and wakes up

to find out she's been elected to Congress.
* Shortpacked!'s current form, a redhead with retractable rolling skates.
* Shortpacked!, she only said it to needle Robin and had no idea it was the truth.
* Shortpacked! slang." It did in fact catch on with the comments section, who would frequently describe situations as totally babies from then on.
* Shortpacked! strip suggested that after Robin and Leslie split up, Leslie started dating a hyperactive Englishwoman who had become an MP in curious circumstances and been part of a team that defeated an invasion by Venusians (paralleling Robin's personality, position in Congress and role with SEMME).
* Shortpacked! super pervy and probably would've been fine with an incestuous threesome).
* Shortpacked! toy in his coat, and telling Ethan they can be bought in another room. The final panel has the real Ethan explaining that this is what Botcon is like now that the dealer's room has banned this stuff.
* Shortpacked!: what finally changes Robin's mind on getting pregnant (as opposed to Leslie doing it) is finding out pooping herself during labor is a possibility.
* Shortpacked!, when Robin is elected to Congress after a sugar rush induced blackout:
* Shortpacked!. When she finally told him, he burned a pillow with her image in response. Although, by then he had gotten over Amber and hooked up with someone as perverse and strange as him anyway, so it worked out.
* Shortpacked where Ethan is trying to run the store. "1. Lie. 2. ??? 3. Profit."
* Shortpacked! (which had already been out for some time). The "candy" comes from a box marked "Lax-O".
* Shortpacked!. (Yes, he has a daughter. Presumably, that will be explained in due course.)
* short, probably the shortest character in the entire series (yes the kids included). He is also weak, depending on his magic to enslaved powerful warriors to serve him.
* Short-Range Long-Range Weapon to use said weapon at long range because long-range fights aren't as exciting.
* Short-Range Shotgun), so they are bound to be at close range in any case and blades are relatively silent. Slash, the Squaddie-rank ability, also deals
* Short-Range Shotgun: The shotgun, despite firing rounds, can only be used as a melee weapon.
* Short-Range Shotgun with a harpoon launcher that yanks enemies into its opimum range.
* Short-range teleportation spells can be used to drop enemies into harmful
* Short Ribbs and three other male dwarfs. Notable also because two of the show's writers filed separate lawsuits against Barty in small claims court for unpaid wages. Barty lost both lawsuits.
* Short Run in Peru: Episodes of a show air in another country before they start airing locally.
* Short Run in Peru - Some shows are run earlier in countries other than the one they are made for
* Short-Runners - Shows that were cancelled really quickly, sometimes after 1 episode
* short run such an opportunity. She dubbed the voice of her own character (Jaye Tyler).
* Short, scarred, bandy-legged nomad Kring ends up with Ehlana's bodyguard, the
* "Short Selling": An analogy used to explain shorting stocks starts with "It's like when you promise your firstborn to a witch for five magic beans." You can probably guess this isn't going to be a very clear or helpful analogy.
* Shorts HD, a premium channel dedicated to short films technically calls
* short-skirted costume Even the insatiably horny Jeff is incredibly turned off by the number she intended to use to seduce him.
* short-skirted this is when the creator himself is actually an anime/manga fan.
* Shorts, Stacey is holding the wishing rock when she wishes her boyfriend would grow up. Guess what happens.

* Short, stocky and balding George Costanza date models and other hot, thin women, and while, his eventual fiancee, Susan, was not quite a supermodel, she was still a bit out of his league. Subverted in that George was always painfully aware that these women were out of his league (how he managed to hook up with them is still a mystery) and always ruined the relationship with his crippling insecurity and generally idiotic behavior. One example (which seemed to be lampshading this trend) has him being approached by a gorgeous woman who had initially mistaken him for her boyfriend. Already stunned at the idea that a man like him could end up with a woman like this, George is further gobsmacked when the woman indicates that he's BETTER looking than her boyfriend, saying that George appears to be both taller and in better shape than the man in question.
* shortstop Mario Mendoza hitter, but you're not saying much to their credit either.
* Short stories have another planet in the same universe named Planet O, where
* Short stories in comic books's promotional "Bullpen Bulletins" pages replaced them, and eventually postal regulations changed.
* short story about a detective who uses something similar to this trope in-universe to solve murders.
* Short Story). A machine is invented that lets the French government read the minds of visitors to the French White House-equivalent. The machine reveals images they think of, not words and sentences, though the images are important clues—e.g., where bodies are buried.
* Short Story, Antron Back hides himself and a collection of Jedi artifacts on a nameless and abandoned moon that had once been colonized by Geonosians, who left tunnel systems the size of cities behind which made for a perfect hiding spot.
* Short Story has a mining company set up an operation on a planet in close proximity to a black hole. Part of their crew balk at this and stay behind in a shuttle in a higher orbit, intended to be picked up a few weeks later. Nobody thinks to calculate for time dilation, and when the miners return everyone aboard has long since starved to death because 97 years have actually gone by.
* Short Story, is one of several war bastards in her village. The legitimate children tended to gang up on them and bully them, eventually leading to the death of Mars' friend Ad Homrun. Mars reacts by getting her half-brother Tom to teach her to fight and eventually leaves the village to find work in the capital as a royal guard.
* Short Story, Jedi Purge survivor Master Uvell entrusts a large collection of Jedi artifacts to antiques dealer Antron Back, who keeps them safe on an abandoned moon with the hope of one day using them to rebuild the Jedi Order once the Empire falls or simply inspire others with the heroic stories and deeds contained within them.
* Short story "Not a Prison Make" by Joseph P. Martino. The natives of an alien planet have the ability to teleport at will, which they use to make guerrilla attacks against invading Earth troops. The Earthmen try to make it more difficult for the aliens to infiltrate their base by filling empty areas with solid matter so the aliens can't appear there.
* Short story "Project Nightmare". Two of the people with psychic abilities use them to win at gambling: a soldier nicknamed "Two-Gun" and a professional gambler called "Even-Money Karsch".
* Short story "Squatters on the Lonetree." Morgan was once involved in a feud where he single-handedly killed the last four members of the opposing family at the age of sixteen when they shot one of his relatives
* Short story "Who's Gonna Rock Us Home" by Nancy Springer has mandatory drug Cope,
* Shorts wants friends so badly he makes a wish on a wishing stone for friends "as interesting and unique as I am" and gets a bunch of extraterrestrials for friends.
* Shortsword Category: Most variations are shorter than a transition sword, but not quite a
* Shorttank the male micronations (save for Nikko-Nikko) clean up alongside her, and they all look quite handsome.
* short teleports — longer ones let them change the whole scene, which is

easier to do believably.
* Short Term 12 who bucks the system in order to help the troubled orphans whom only she seems to truly understand (due to her having been one herself).
* Short-time X-Man and heroic sociopath Marrow almost always uses bone knives which grow from her own body as weapons. She is drawn with them on nearly each cover she appears on.
* Short Title: Long, Elaborate Subtitle: While the trope is no longer prevalent in fiction outside parodies or throwbacks, in academia and nonfiction, this format is common and likely will not go away due to a necessity for clear titling that describes the work's subject.
* Short Treks Spock gets trapped in a turbolift with Number One. Lampshaded near the beginning:
* Short Trips and Sidesteps "because he's a scientist", and the generally cosy and childish tone.
* Short Trips and Sidesteps style. The final story starts with the Fourth Doctor ruminating about Romana and Christmas, going through a pile of dolls, before, in the last few paragraphs, suddenly being transformed into a nightmarish living puppet being forced to watch a flickering film and succumbing to the void.
* Short Trips: Repercussions, Charley finds herself on a strange airship full of people who were removed from history as a threat to the Web of Time, and learns their stories.
* Short Trips: Seven Deadly Sins, the Eighth Doctor makes seven jaded and sinful people experience one of his past adventures that illustrates the sin they examplify.
* Short Trips: The History of Christmas. The Doctor has to destroy it before it drains its believers completely.
* Shorty McShorts' Shorts Some of the shorts has this, along with it's intro.
* Shoryuken, so Sagat now sees Ryu as his inspiration to delve deeper into his own spirituality as a warrior and relishes the opportunity to face him again.
* Shota Aizawa/Eraserhead and Present Mic's old school friend Oboro Shirakumo (Hero name: Loud Cloud) had the Quirk, Cloud, that gave him the ability to summon and control clouds of various sizes and textures.
* Shota Doll. Though not out right stated, this is the implied use for him.
* Shotaro Hidari. He is emotional, hot headed and devoted to protecting the city he loves.
* Shotaro Ishinomori over liberties that Ishinomori's son had taken with his father's storyline.
* Shotaro Onodera whose earlier pen name, Ishimori, was due to an editor's error in 1959 but changed in 1986 to Shotaro Ishinomori.
* Shota's signature move, simply called the Fireball (though it is explicitly stated to be a ki attack) in
* Shot at Dawn: Execution by firing squad, or when multiple gunmen focus their weapons to kill someone.
* Shot Caller by a gang member. Indeed, when Jacob is finally released, he's not just a notorious killer, but the experience has changed him so fundamentally that he refuses to reunite with his family for their own good.
* Shot Caller: Ed Kutcher is a parole officer investigating Jacob and the Aryan Brotherhood and is trying to bust their weapons deal with the Sonora cartel.
* Shot Caller is the only way he can permanently ensure his family's safety.
* Shot Caller: Top-level Aryan Brotherhood member Redwood murders a guard to remind the rest that even though he'll be put on death row, in prison (and even the Secure Housing Unit, the highest security area where they're held), it isn't the guards who run things but them.
* shot dead. Considering that it's been a year since the viewer last saw him, and that there's no particular reason for his suddenly bursting his bonds, one can imagine it's happened to him a few times already.
* shot down by JSDF jet fighters, as the body of the queen ends up becoming the source of that game's "White Chlorination Syndrome".
* shot during a press conference before he can reveal his powers to the world

Unsurprisingly, this is never explained or even addressed.
* Shot-for-Shot Remake: Compare the adaptation with the source material. What do you mean, they didn't change a damn thing?
* Shotgun (1955), because it will be more painful and take him longer to die). However, they are also established as renegades, and so not typical of their tribe, and are shown to have their own code of honour and to respect courage, regardless of who is demonstrating it.
* Shotgun (1955) Mark Fletcher was a mistake and has made things too hot for them, especially now that Deputy Marshal Clay Hardin is dogging their trail. He tells Ben Thompson that he is quitting their gunrunning scheme and heading out to California. Thompson politely lets him go, but then sends Delgadito and the renegades to kill him after her has left.
* Shotgun (1955) opens with outlaw Ben Thompson arriving in town to kill the two men responsible for sending him to prison: US Marshal Mark Fletcher and his deputy Clay Hardin. He succeeds in murdering Fletcher, but Hardin survives and immediately rides out after Thompson and his gang, intent on bringing them to justice.
* Shotgun (1955), outlaw Ben Thompson has bought up a shipment of Winchester rifles which he is planning on selling to Delgadito and his Apache renegades for a huge profit and then disappear to California.
* Shotgun (1955) Reb Carleton prefers not to give his targets an opportunity to shoot back.
* shotgun capable of firing both semi-automatically and in pump-action. People who see those in fiction are often disappointed to find out that they were banned from import into the U.S. from 1994 to 2004 (meaning only those imported before 1994 made it onto the market, since production ended before the ban lifted) and production ceased in 2000, making them fairly rare. Their spotty reputation as far as reliability goes and excessive weight don't help much either. Nevertheless, the cool look and its capabilities as both a pump-action or semi-auto shotgun mean it still shows up in several films and video games.
* ...Shotgun charges, which became an epidemic in multiplayer due to the weapon's absurd reach. A "stopping power" mechanic was added that meant the game would resist the attempt to run straight into enemy fire, but it did little to weaken the sheer destructiveness of the Gnasher.
* Shotgun/freezer - freezing an invincible monster rushing at you and then blasting it to pieces with the shotgun (or freezing a flying one and watch it drop like a stone and shatter on the ground)
* Shotgun from the barrel does full damage, meaning it can instantly kill an entire hoard of Ganados in one or two shots max.
* Shotgun Ninja. Except, if you have some grenades left (and you most likely do), you can simply stay above him and toss down a couple of them, which is enough to kill him.
* Shotguns Are Just Better. You might ding the paint on a propane tank with shotgun, but that’s about all you could do.
* Shotgun Shuffle, but Ellie's spectacular looks intimidate most guys, and it was her less spectacular (and less inhibited) sister who stole Quinn's boyfriend.
* Shotgun Shuffle, but it quickly becomes apparent that she just never applies herself to anything.
* Shotgun Shuffle each has a unique pair of strange moles. Hers are shaped like the letter "N," Anise's are "H's," and so on. Apparently, it sometimes skips a generation, since their parents are normal, while Ginger's sons all have it.
* Shotgun Shuffle Ellie's first day at O'Jacks leaves her crying in the bathroom(and watched by a lurker employee in an adjoining stall.)
* Shotgun Shuffle imply that Ellie has little to no dating experience, as guys were too intimidated to ask her out.
* Shotgun Shuffle, while shopping for toys on Black Friday, Ellie's second-oldest sister Tarragon and her youngest sister Pumpkin randomly fuse together.
* Shotgun Sorceress when they discover that, as a side-effect of some necromantic magic they performed, they can feel the death of each item of food they taste. They regretfully pass up the rib-eye steak in favor of a salad.

* shotguns, since this wouldn't work on spread shot. Many have a rifled barrel for firing slugs, however.
* Shotgun Stories is about two feuding sets of half-brothers. The older set were born when their shared father was an abusive alcoholic. They crash his funeral and denounce him as an evil man, which enrages the newer family he made after reforming. The second set of brothers antagonize the first set in vengeance, triggering a cycle of revenge.
* Shotgun Wedding: A combination of greater availability of contraception and a reduced stigma of single motherhood make this trope seem very dated today. If a woman does get pregnant, a couple doesn't have to get married, but the father is expected to provide some form of support.
* Shotgun Wedding: A couple gets married due to circumstances, e.g. the bride is pregnant with the groom's child.
* Shotgun Wedding: A (usually forced) marriage occurring upon the discovery that the groom impregnated the bride.
* Shotgun Wedding: marriage offered under duress, usually from the woman's parents, in order to preserve her sexual reputation.
* Shotgun Wedding: You WILL marry my daughter since you knocked her up or you'll get hurt!
* Shotgun-wielding bandit Marauders are best pals with their big, powerful shotguns, which they call "Shotty" or "Bucky." When injured they'll even assure the gun that they're alright.
* shot in a duel goes delirious in the carriage towards the hospital, murmuring about how he can't die yet because his mother will be heartbroken.
* Shot Link in the gut when asked if he (Link) could play his (King)
* Shotoclones Monsoon Kick, a hurricane kick that rotates vertically and moves horizontally, instead of the other way around.
* Shotoclones series. Ryu's a little stronger and Ken's a little faster, but they both have a decent variety of special moves, attack power, and super moves without being the best at any of them.
* Shot or stabbed to death (a bare punch is also good): A large hole appears in the target's torso and an arm is ripped off.
* shot Oscar Saint-Just and arguably the most gentlemanly gentleman in the whole Republic, with a depth of patriotism and loyalty that is quite simply staggering.
* Shoto. Shoto is torn between wanting to be a Hero himself but not wanting to give his father the satisfaction of being the perfect heir that he's always wanted.
* Shoto Todoroki holds his father, the Number Two Hero Endeavor, in contempt for fostering an abusive household and
* Shoto Todoroki plays with this. He is the most naturally powerful quirk user enrolled in UA, disregarding Izuku who is less likely to match Shoto at a recent time due to having a quirk that grows over time or needs to adapt to the user through practice. Shoto is a born genetic freak engrained with his father and mother's potential for surpassing the best of the best, and he's received plenty of
* Shot/Reverse Shot - Repeated Over the Shoulder shots interrupted by the occasional Medium Two-Shot
* Shots Fired, some partial involvement of a prosecutor investing potential shooting motivated by race.
* Shots of approaching spaceships will almost always be from slightly below, as this makes for better composition. By the same token, departing spaceships will be shot from slightly above.
* Shots of Ben and Arthur taking an airline were apparently made by going to an airport and filming the first plane to pass close overhead. The two planes used are a FedEx cargo plane and an Alaska Airlines plane (flying from California to Vermont).
* shots of the comedians delivering the punchlines to their jokes with the announcement "If these are the punchlines, imagine what the setups are like." The promo was apparently made by someone who had no idea how jokes work.
* Shot to the Heart: To keep the heart beating, it's stabbed with a syringe full of adrenaline.

* shot your commander, you might not be able to immediately divine his location. In such cases, the best policy (after taking cover, of course) is to toss a smoke grenade near your own feet — even if the sniper knows you're somewhere in the cloud, he can't get a clear shot.
* Shouji Kawamori, one of the creators and current mastermind behind the
* Shoujo are a common visual staple, and they're are almost always about melodramatic romance.
* Shoujo at the street corner. Plenty of anime and manga have parodied this sort of encounter as a "fated meeting", but none use the exact scenario to start a story.
* shoujo becomes the ultimate source of all the weekly monsters; so when that Big Bad is defeated, then the arc ends and another starts with another villain releasing their own weekly monsters. Examples of series following this style include:
* Shoujo by Yoko Hanabusa takes the concept and makes it central to the plot.
* Shoujo has a girl named Carol Reed thrown back in time, reaching Ancient Egypt.
* Shoujo, idealized femininity and gender transgression, with physical displays of affection rarely going beyond hugging and kissing.
* Shoujo is based on this trope, where the extremely handsome and cynical male lead falls for the honest, down-to-earth female lead because he can't wrap her around his finger as easily as he can everyone else.
* Shoujo loyalty. After a "third season" of OVAs, the fourth season again aired around this time.
* Shoujo Sect factor, but Kirin assures her that a true Meganekko is always a Meganekko in essence, even if she isn't wearing glasses.
* Shoujo Sect: Innocent Lovers takes a sudden turn for the worse, which forced her to resign so she could be taken to a medical ward outside of Tokyo for treatment.
* Shoujo Sect, Shinobu appears to have this effect on the other students at her all-girl school, which she relentlessly abuses to create a harem of pretty girls.
* shoujo-style as models, with increasing levels of raciness as fellow members demand more fanservice.
* Shoujo, translates as Harlem Beat Until Dawn. In the author's notes, Takashima cheerfully admits that she just liked the way it sounded.
* Shouko herself didn't have any friends growing up due to being ostracized because of her deafness. After she met Shouya she began making friends alongside him.
* Shoukoku no Altair at the start of the story since while he's very clever, he has almost zero experience of the outside world. This leads to him being demoted, and spending months travelling the continent trying to gain more wisdom. However, even a year or two later his idealism still shows.
* Shoukoku no Altair: Done almost to an almost ridiculous degree in the Baltic and Rhein Empire, where many separate people offering sound, reasonable suggestions, while the Emperor continuously ignores them, almost solely in favor of Louis' council. It's heavily implied that due to Louis' own personal wealth and power, the Emperor can't refuse his advice.
* Shoukoku no Altair: Guns, since it's set in the 15th century. Prince Beyazit brings back some firearms from the Orient which he uses to end the Turkish civil war, but later destroys them because he's afraid of the fact that they will change warfare forever. Prince Ismail points out, however, that he's merely delaying the inevitable.
* Shoukoku no Altair: The Baltic and Rhein Empire, based on the real-life Holy Roman Empire. While conditions from inside are rarely shown, its aggressive expansionist policy makes it the enemy of all the republics, kingdoms, and stratocracies on the continent.
* Shoukoku no Altair, the imperial army raping, pillaging, and burning its way across the continent inspires not only fear but disgust in the "civilised" nations, since although such behaviour is common it's not considered honourable.
* Should also be noted each soon-to-be-Canadian colony also made the same mistake of attempting to build a railroad on their own, which was easily capable of, and nearly did bankrupt them, the colonies of Victoria and Vancouver in particular fell

victim to this due to a bitter rivalry, which is why to preserve both of them, they ended up merged into the present-day province of British Columbia.
* Should also mention the USAF's Special Operations Weather Technicians. All three Air Force Special Tactics operators are well-respected in the military community as badasses. Before they even begin their job training, ALL Special Tactics hopefuls complete BMT, then a six week Indoctrination course. Called "Indoc" it is the most grueling ordeal most trainees have ever been through — including such novel practices as performing calisthenics while wearing diving masks. Filled with water. Indoc washes out a great deal of candidates due to the harsh training. And then it gets worse.
* Should a male Courier order Veronica to stay close, she jokes that the only way that could work was if they suddenly turned into a leggy brunette.
* Should A Schoolgirl Tell. A strand of cloth gets caught in a chair, unravelling her skirt. She walks on obliviously while flashing her panties.
* Should a single structure stand in their way, a solution might just be
* should be a complete surprise, he immediately concludes that the shield is still up, allowing the fleet to narrowly avoid crashing headlong into it.
* should be a lot of them (things are not very happy for the natives, in the main), and if they drive out foreign traders and aristocrats, that's a perk, not a problem (they are fighting an insurgency for independence, rather than trying to earn a living by being bandits).
* Should be noted that every person in the resistance is some how connected to Kim and Ron
* Should be noted that this is 40k we are talking about. A ship detonating its reactor (running on Warp itself, or plasma, or whatever else) near the enemy can cause
* Should be noted that while Latveria is a tiny fictional country and normally would lack any amount of real political clout, the fact that Doom is an
* should be obvious: just because someone doesn't believe in God doesn't make them unable to say his name, any more than Christians not believing in Zeus renders them unable to say his name. The real reason it was added was likely more to make a political statement (i.e we believe in God, unlike our Communist enemies.)
* should be taken away). What isn't quoted is the part of the "Communist Manifesto" wherein he and Engels explain that private property refers only to the means of production, i.e. factories, and that they fully support people personally owning the products of those factories.
* should be, there's an indentation in the surface and a locking lug. Kate puts the case back in position and turns it, causing the hidden door to the Batcave elevator to open.
* should Celebrimbor will appear and do it for you with no cost on your Focus or Might meters.
* Shoulder-a-Coffin Kuro due to the manga going on hiatus in 2009 in Japan, but the third volume was eventually released in November 2012.
* Shoulder-a-Coffin Kuro has an example of a child using the food trail type to keep from getting lost in a forest. The main characters, themselves lost and trying to find their way to the girl's village, are decidedly dejected because they are certain that animals have already eaten the crumbs.
* Shoulder-a-Coffin Kuro, Sanju and Nijuku end up trapped in one when they are replaced by their reflections. While it isn't impossible for them to escape, doing so involves looking through a mirror, which is difficult when their reflections start covering every mirror they find.
* shoulder demons convinces him that saving Hinjo's life will work out better for him in the long run than letting him be killed by an assassin.
* Shoulder-pads aren’t so great when you can't fit through the door....
* shoulder pads causing the weight to pull the soldiers (who were all flying at the time) down to the ground, while at the same time removing its weight so he could go all out against the remaining dumbstruck soldiers.
* Shoulder-Sized Dragon: A dragon small enough to sit on someone's shoulder.
* Shoulders of Doom and wears a Lannister cloak and helmet, but he goes back to

full black armor when he appears in Season 4. After two seasons of wearing gold Kingsguard armor, Cersei does a dark redress and he goes back to black plate.
* Shoulders of Doom, as more women entered the corporate ladder, and not as secretaries or clerks, but as full-fledged businesspeople.
* Shoulders of Doom comeback, bolstered by an urge to look as streamlined as possible.
* Shoulders of Doom features a spiked version of the original red-and-gold's shoulder rings.
* Shoulders of Doom, he gets a red-and-gold costume that isn't nearly so intimidating...though it still looks cool.
* Shoulders of Doom (when Jim Rhodes was subbing for Tony Stark) that first gave him his shoulder pads. His armor was damaged in a fight against the villains and Reed Richards had to rebuild it for him with the technology from their base. Richards decided that as long as he was fixing up the armor, why not give it moar powah?
* Shoulders-Up Nudity: A naked character is only shown from the shoulders up.
* Shoulders-Up Nudity: A naked person is only seen from the shoulders up.
* should have gone. Mostly it's kept to his in-character but non-canonical letter columns, but if he's upset enough....
* Should he get caught in an illicit activity without a backup plan to get him out of it, Oswald Cobblepot aka the Penguin usually either bribes the corrupt Gotham police force or relies on his lawyers to get him out of it, much to Batman's frustration.
* should knows all about Earth from his ancestral memories from both sexes. He knows more about Earth and its history, in fact, than we do today.
* should lawyer up and not say anything other than "I want a lawyer" until you get one. In real life, any halfway-competent defense attorney could have most cases Stabler is involved in thrown out of court because of precisely this tendency of his. But police actually following real-life procedures doesn't make for dramatic TV.
* should logically be less common, as no wrestler wants to bore his audience.
* should matter, if the team has enough common sense to use the earned time to sort and discard some of the silver tokens, rather than collecting everything indiscriminately.
* Should not be confused with people who encourage realistic art as a stepping stone to stylized art. The "know the rules before you break them" type of people.
* shouldn't be used, showing Garrod reluctant to fire it because of the wholesale slaughter it brings.
* shouldn't have been participating since he had a gambling addiction in the first season.
* shouldn't he have been at the arena already? If such a thing happened in the real world, the sports media would have been chewing him out mercilessly.
* shouldn't that I answer 'no'." These kinds of people are very common as in real life, insurance companies will try everything they can to avoid having to pay out an insurance claim.
* Shouldn't We Be in School Right Now?: It's pointed out that younger characters are cutting class when the plot clearly has them nowhere near school grounds.
* Shouldn't You Stop Stealing?: A character used to have a good reason to do something bad (usually stealing) but now they don't but keep doing it anyway.
* Shouldn't You Stop Stealing?: Continuing to engage in a vice despite no longer having any reason to.
* should of Scrooge's newly-hired accountant Fenton Crackshell, who ends up accidentally activating the armor and becoming Gizmoduck.
* should of whether or not a knife is sharp enough to be used for normal knife things.
* Shouldra, a ghost you can befriend, has spell that make certain body parts bigger but occasionally she messes up an makes the person she's inhabiting much,
* Should really just be seen for yourself, most especially that ending.
* should state should be raised to at least the age of consent, if not to 18 across

the board.
* should stay in the kitchen because they’re the only ones smart enough to use the product.
* should tactics to bring planets (mostly) peacefully under Imperial control.
* "Should The Bible Be Banned" by Mccarthy, a man called Dave is directly inspired by the story of Cain and Abel to take a axe through his own brother's head, winding up in jail and triggering a debate to have the Bible censored.
* Should the player choose to play through story mode while wearing an alternate costume, Mandy will be wearing one of her own alternate costumes during the part where the player has to control her and make her beat up Billy during the end credits.
* should the player press the very first statement of Larry's testimony
* Should the protagonist choose to give him Valentine's Day chocolate in
* should, thus allowing Visser One to make Visser Three look incompetent while disguising it as the 'Andalite Bandits' just getting lucky.
* should-type who tends to do this on people he likes (although Professor Oak seems to be a frequent target). No one seems to be hurt from it otherwise.
* "Should You Chime In On This?", the contestants are uninformed loudmouths who are asked to refrain from adding their opinions on a given topic. Despite the promise of prize money, they prove themselves incapable of keeping their thoughts to themselves.
* Should you fail the bomb diffusing sequence at the end of Act 2 of
* Should you have come on this page with the intent of finding help,
* Should you have enough money, you can simply agree to the outrageous price quoted by Watts and buy the Nitromyte. If you do, the king will tell you about a shortcut to the boss room via a strange statue, which does nothing if you went through the dungeon in the normal way. You still get the Mana Spirit, but you'll
* Should you obtained Yahar'Gul Hunter Set, provided Vicar Amelia was alive, you can
* Shouma steps on a discarded bottle in episode 15, it has the same effect as if he had stepped on a banana peel.
* Shounen Dolls can turn into humans and protect their master, Ageha. They can also communicate with her even in doll form.
* Shounen Hollywood is all about this trope. The group is just small-time and localized to one theater venue, so in order to spread the word, they have to do meet and greets, advertise themselves on small-time television, pass out fliers, and other similar activities. The same was true of the group's predecessors before a few of them hit the big time.
* Shounen Hollywood the concept a bit by showing what happened to the original Shounen Hollywod after their band broke up.
* Shounen Hollywood: The mascot from the amusement park seems to be one prone to doing this, at least in recent years. He's known for his "acid tongue" and often makes quips and snipes at others that are perfectly acceptable because of his crude character. He even manages to get the boys to finish their photoshoot by mocking them and forcing them to admit the things that were eating at them.
* Shounen Hollywood: The President makes the boys realize this come the end of the second season. After establishing themselves as idols, they largely just went through the motions instead of striving for greater ambitions or improving themselves for their performances. This is why he tells them that at the rate they're all going, they'll still be small-time singers and fall into obscurity. This is also the reason that he and Shima decide to test them in the last couple of episodes.
* Shounen Kininden Tsumuji after Tsumuji and his friends escape the collapsing Demon Castle, they watch as it falls to the ground and destroys the Shadow Tower.
* Shounen Kininden Tsumuji After Tsumuji's rival Hayate loses another duel against him, he asks why he can't win, Tsumuji then reaches his hand out to him, only for Hayate to push it aside and gives him an angry look.
* Shounen Kininden Tsumuji has a gameplay mechanic in which you can listen to any conversations and remember them to solve puzzles.

* Shounen Kininden Tsumuji has a scene in which Tsumuji tries several ways to stop falling, but he eventually gives up and waits until he reaches the bottom.
* Shounen Kininden Tsumuji has many characters using this trope, since it is a ninja game.
* Shounen Kininden Tsumuji" is also a Heroic Mime, though he doesn't say a word, in-game cutscenes showing his expressions can easily describe what he might be saying.
* Shounen Maid: When the protagonist's mother died, he thought (and was ready to accept) he'd be alone, but then he then learned she eloped from a wealthy family because they didn't approve his father and her brother took him in.
* Shounen Note is a talented, 12 year old boy soprano well known in the music world.
* Shou's subordinate Nazrin is a mouse youkai, and fits the more gentle rodent type: a tiny, tiny, clever commander, cute, trustworthy, and good at finding treasure.
* Shouta (10) gets along really well with Takiya, considering him to be a cool adult.
* Shouta gets challenged to a magic duel by a bully during the mage exam arc in
* Shouta had the fetish. She tried to exploit it and doesn't realize the misunderstanding this has caused.
* Shouta's childhood friend, Morei, attempts to declare her love for Shouta in chapter six. However, after witnessing an
* Shouta thinks he's also doing this for his childhood friend Morei, after she confesses a secret long held love of diapers to him. This situation is a bit more complicated, as Morei was confessing her secret, long held love for
* Shout! Factory and making every Heisei Rider other than Kuuga an example of this trope.
* Shout! Factory series, many classic animated series from the 80's and 90's, and scores of cult television shows from the last 30 years. They genuinely love their jobs and work as hardcore fans who just happen to have a DVD publishing company.
* Shout-Out #384, when an inch-tall Hulk secretly perches on The Abomination's shoulder and pretends to be the voice of God to stop a kidnapping.
* Shout-Out above, parodying its tendency toward this trope by consisting almost entirely of the characters swearing in alien languages. The best one had to be Christopher Judge's character's "Hezmana!", or perhaps Ben Browder's "Son of a hazmot!"
* Shout-Out after several months of inactivity resulted in driving in reverse because the control instructions were accidentally placed upside-down.
* Shout-Out. After your ship has left the spaceport through the maintenance bay, Rex says, "I meant to do that — a little shortcut! Ha-ha!"
* Shout-Out against the evil counterparts of more established characters.
* Shout-Out, Alex Drake bribes Gene Hunt into nicking the perp she's sure is the right man (but Gene is unconvinced of) by letting Gene stamp her bum. To his credit, the Gene Genie backs her 100% during the arrest, to the point of dragging an old man down a flight of stairs by his pajamalegs, but when Alex tries to give the kid his caution, Gene loudly says "That's not how it goes!"
* Shout-Out" a match where various gimmick matches were on a giant wheel, and whatever it landed on would be the match they would face off in. However, the wheel itself wasn't gimmicked, and it landed on the worst possible option — a "Coal Miner's Glove" match. Whoever retrieved the glove from the pole first, would be allowed to "use" it on his opponent. The match wasn't much and Jake, due more to personal issues than bad booking decisions, was gone right after.
* Shout-Out, a pair of Agent 9 sidequests are missions played from a first-person perspective. The mission names? "You're Doomed!" and "You're Still Doomed!"
* Shout-Out: A positive reference to another work vs. a negative reference to another work.
* Shout-Out, as reliance on hereditary memory does have its limitations in a changing world: the first hominid to possess this capability travels for hundreds of miles in search of a lush woodland she "remembers", only to find that it's been

reduced to a forest of dead, leafless trunks. She survives, but her mate doesn't make it.
* Shout-Out assumed the guise of Nathaniel Mackelvany, a painfully straight example of this trope, to spy on President Luthor's cabinet as an assistant. The disguise was so blatant even Luthor's bodyguard questioned why he had hired an exceptionally oblivious country bumpkin.
* Shout-Out. Bill Murray's character is the only one to get bitten by leaches while moving through a swamp.
* Shout-Out. Blue Magic" (Mongoose Publishing, Encyclopaedia Arcane series).
* Shout-Out...but Seth suffers from chronic motion sickness and says early on "I hate vehicles." It's a, if not the, key reason he became interested in teleportation technology.
* Shout-Out by Liz Williams. High-ranking demons in hell got to wear beautiful cloaks of human skin, so finely made one could count the capillaries, topped off with blond human hair where humans would wear ermine.
* Shout-Out could be born at just the right time for the invasion and go on to conquer the Inner Sphere. To him, that's actually the simplest and most logical explanation for everything in his life up to that point.
* Shout-Out). Druids echo these shouts in the roars they have when shapeshifted into bears.
* Shout-Out; Episode 4 of the Plutonium Pack (or Platinum Edition) even features aliens that look like Xenomorphs. Also, there are aliens similar to facehuggers that will jump on the player character (thought they only drain his health, not infect him with a chestburster.)
* Shout-Out features none other than the town of Innsmouth as the setting for a mission. The Deep Ones are the targets and are responsible the decayed state of the town. They are also a an enigmatic clan of Kishin cultists who wait Asura's return and gather souls for him. Who is sent out on this mission? Ox Ford and Crona.
* Shout-Out'' films.) Reinhold eagerly drops his black robe and rushes to Axel's aid. The two spend many happy hours stuffing bananas in tailpipes and laughing as cars malfunction...until the fruit vendor runs out of bananas, at which point it's Reinhold's turn to catapult awake.
* Shout-Out for the Hades arc, in that it took OVER A DECADE for it to get animated.
* Shout-Out had Miss Piggy being the "Wolf" to guest star Rudolf Nureyev's "Mouse".
* Shout-Out has a surprisingly long sequence of this when Baloo and Kaa are presumed dead.
* Shout-Out. He's literally a combat butler; he's always by Jane Maxwell's side, and while he doesn't do much battle-worthy in the original game, in the remake he uses a sword quite effectively (and will even join your party at points).
* Shout-Out. However, after the wall fell on Sheep like pictured above, it is followed by a train running over him.
* Shout-Out. However, a problem arises when they borrow a vacuum device from Crocker that can actually capture fairies.
* Shout-Out. In another instance, he purposely sells his body for lots of money (it was worth more due to supply and demand). He drove around in a little car until getting it back from President Nixon. He also uses his ability to detach his head to (what else?) rob people.
* Shout-Out (in several works), both portraying the "ex-King of Ruritania" living in reduced circumstances in London. One Wodehouse story mentions the ex-king as visiting Nice with the Prince and Princess of Graustark (below).
* Shout-Out involves the substance Cavorite, which produces thrust so long as it isn't properly contained.
* Shout-Out" is a black woman named Jackie Anderson; who berates Leela at one point for being nothing but a "freakshow" who is "making it impossible for female ballplayers to be taken seriously".
* Shout-Out) is blasting old music. One of the marines questions why they're listening it, and gets essentially the same response from Avery.
* Shout-Out, it's exactly the same as the orignal Gundam, Guncannon, and Guntank,

complete with the bulky fold-out targeting computer.
* Shout-Out: "It's not working, Mr. Stibbons! Here's that damn enormous fiery eye again!"
* Shout-Outkey collaboration. (Naturally, the character was a bard, albeit one who...didn't always get the story right.)
* Shout-Out' Khazad-dûm, pronounced similarly but with two consonants swapped.
* Shout-Out, made his horse a councilor. (Although it apparently wasn't a bad one compared to the others: a vase, a heap of sand, and three people who had been beheaded.)
* Shout-Out: Many rules of the internet are references, e.g. Rule 42 or rules particular to certain communities that may be localised memes.
* Shout-Out Mystery Inc. recalls investigating a scarecrow that was terrorizing Old Man Frickert's farm. The scarecrow attacked the group inside the barn, which Shaggy accidentally blew up and burned down. It is not known if the scarecrow was a man in disguise or supernatural nor is it known how or even if the scarecrow got out of the barn.
* Shout-Out of all people learned to hotwire a car. It's implied he does intend to return it and he tells her to take her feet off the dash.
* Shout-Out of Superman and Wonder Woman, with the twist that he has no powers. His parents are deep in denial.
* Shout-Out on the show as a battle tactic the character invents also called the Picard Maneuver. He also often made a little flicking motion with his hand when he said, "Engage," which is something Kirk used to do. Pulaski and Riker also play with their uniforms a lot.
* Shout-Out opens many of their shows by having their lead singer wheeled out on stage in a straight jacket and restraining mask, strapped to a hand truck while a roadie (usually dressed in a white coat) releases him to sing.
* Shout-Out poster, with the iconic image of Michael Ironside. He then attempts to use these techniques on his assistant, leading to a burned-out lightbulb since his aim was off. He succeeds (offscreen) by the end of the episode.
* Shout-Out radio plays, which would've been popular in the era before The Great War.
* Shout-Out represents omnipresent sexism as raining green letters, spelling out words like 'slut' and 'whore.'
* Shout-Out: Robin exclaims "Hole-y rusted metal, Batman!" Said hero is baffled until Robin points at the surface of the artificial island they've found themselves on. "The ground, it's all metal, and it's full of holes, y'know?"
* Shout Outs and was the largest stock holder of Disney-Pixar, so it's probably a tribute.
* Shout-Out seem like just things she knew before she got lost in her fantasies. Further, the entire world she was put in lacks color, joy and fun. And anyone new thinks she killed her sister so are afraid or angry and dismissive of her.
* Shout-Out series would appear in the premiere of the next; Spock became a focal character for two-part episode and even his father Sarek had an episode revolving around him.
* Shout Outs is also in the same universe, since both shows did have Frank Angones working on them.
* Shout-Out's joke about terrible Pokemon nicknames, in which a Pikachu had to accept being nicknamed Farto.
* Shout Outs of your favorite anime protagonists, video game characters, or movie villains, no matter how much the description fits.
* Shout-Out soundtrack and show a random panel of an angry chimp riding on a horse.
* Shout Outs, ruining the "today/USA" rhyme from the original. It's gained some popularity as an anthem for Canadians, however.
* Shout Outs to other Rube Goldberg Machines like OK Go and the Honda Accord commercial both at 2:35.
* shout outs to specific fans, friendly ribbing of viewers ("for fans, they sure do complain a lot" "hey look, there are Sam-girls and Dean-girls!"), even the writers

themselves (after realizing they've lived "the bugs" and "the ghost ship", the stricken writer cries, "Horror is one thing, but to be forced to live bad writing!").
* Shout Outs Usually prior to the sing-along. Basically, someone in the cast takes the opportunity to read out the names of the groups in the audience. There's always a Scout troupe, a primary or secondary school class, or a Boys'/Girls' Brigade in the audience; normally there's more than one.
* Shout-Out. "The Last Roundup" has already been pulled from the iTunes store and possibly from the Hub's rotation. Early in February of 2012, all of the "Derpy" merchandise at We Love Fine was renamed to either "Ditzy" or some generic name. Hasbro was apparently pressuring WLF to take them down, as well as having Apple take "The Last Roundup" off of iTunes. In mid-to-late February of 2012, "The Last Roundup" was put back up onto iTunes store, but Derpy has an entirely different voice and her eyes are no longer screwed up, and Rainbow Dash doesn't name her anymore. Looks like we can forget about a Derpy episode.
* Shout-Out, the person who was playing the role of "Chief" was actually Will Sampson's son.
* Shout-Out the same thing happens to Naota's dad when he tries to jump Haruko in episode five.
* Shout-Out. Though the game will reject any attempt to name your volleyball companion any form of "Wilson".
* Shout-Out to a dialect difference. In Britain (which is English-speaking Europe), a purse isn't a "carry-all", it's considerably smaller. To a European, a bag like that is... a bag, or a handbag. Though the joke could be tweaked by referring to a recent fashion for "manbags".
* Shout-Out to a Game Theory problem called Finchley Central (also involving following a route to a tube station) which DOES have the purpose of analysing how to manipulate other players into creating the opportunity to win.
* Shout-Out to Doyle's inspiration for the character of Holmes, who was the physician responsible for the author's own medical training.
* Shout-Out to Kevin Smith) as one of its basic models. It's often used for test renders.
* Shout-Out to Orson Welles' frozen pea meltdown (described in Real Life). The Brain is brought in to do a voiceover but he becomes more and more annoyed at the poor quality of the copy he's supposed to read.
* Shout-Out to Piper, as the names of the people who developed the technique in Turtledove's stories are clearly based on those who developed the Paratime technique.
* Shout-Out to Sudoku, which supposedly translates as “complete waste of time”
* Shout-Out, to take over the United States. It isn't until Rayshawn Lucas, the new Patriot, reads him the riot act by calling his act selfish that Sam retakes the mantle once more.
* Shout-Out to the one Petty suffered in the 1988 Daytona 500. Oh yeah, and Petty actually provided the voice.
* Shout-Out to the original Holmes story "A Case of Identity") that the woman's stepfather has been posing as her online boyfriend in order to break her heart and ensure that she won't leave the household and take her income with her:
* Shout-Out to the work of the Japanese BDSM/cyborg-fetish erotic artist Hajime Sorayama, which sadly points out how those outfits wouldn't work in real life.
* Shout-Out to the works of Jay Ward. Consequentially, all the narrator's dialogue and half the plot points are puns.
* Shout-Out, twirls one of her foci, a chain, to summon a powerful whirlwind. Harry does the same (with his staff) one book before, creating a tornado that picks up the debris of a battle and promptly slices/pulps a lot of very powerful creatures.
* Shout-Out) uses the spell Balus Rod to summon a whip and attacks a monster while shouting "Call me queen!"
* Shout-Out: When Buzz first "lands", he begins recording, and says "stardate". He later gives a Vulcan Salute to Woody.

* Shout-Out: when Emma tells her that her husband of ten years is actually a peer, Lori says, "Your husband is Viscount Hailesham. Of course he is. And I am Marie of Romania."
* Shout-Out, when Peter has Death warp him back in time so he can relive a day in his teenage years. However he does so at a critical moment in the history of his relationship to Lois that ends with her married to Quagmire and him married to Molly Ringwald (its complicated, just go with it). Peter, along with Brian, convince Death to send them back to undo Peter's mistake.
* Shout-Out. When Sunohara wakes up after falling asleep in class, Okazaki plays a prank and tells him that the world has ended; He is actually a hologram and Sunohara is the only person left on Earth. Naturally, Sunohara freaks out and asks whether this is true. Okazaki then admits he's lying; he's actually a cyborg. This serves to freak Sunohara out even more.
* Shout-Out, where a Bad Moon adventure leads to you getting your kidney stolen by unicorns.
* Shout-Out, where after the rest of the Decepticons fell into the magma, Megatron went out the same way. (For a minute, anyway).
* Shout-Out: "Where are you from, soldier? ...Texas?! Holy cow! You know what comes from Texas, don't you?!
* Shout-Out where a vending machine says "Tupari! Brings your ancestors back from the grave!"
* Shout-Out, where Carrey's character did a similar gag and scared his hapless barber into fainting.
* Shout-Out, where John Goodman's salesman character Charlie Meadows turns out to be psychopathic serial killer Karl "Madman" Mundt.
* Shout-Out, where the TV-obsessed Abed constantly compares Jeff Winger to Hawkeye. Jeff immediately orders a "Hawkeye still" be built in his editorial office.
* Shout-Out, who displays this behavior for a while, only to have it revealed that it's all an act, and he's actually gay. After he comes out to Xander (in private) he drops the act, though he is never seen to come out publicly on-screen.
* Shout-Out, with a purple stuffed thing that communicates via a horn on its face named Ratio. It's likely you didn't get the joke.
* Shout-Out with a special grave stone in Netherstorm Outland for Nova, the would-be protagonist, with the N.O.V.A written on it. Nova herself appeared as a stealthed blood elf next to the grave at one point but has since been removed. The grave stone is known as the Nova Shrine among players.
* shouts an endless stream of anti-lesbian abuse, who happens to be handcuffed at the time.
* shouts his way down a Sainsbury's aisle. Sainsbury's lost much of its customer share to rivals, partly because of the ad itself, partly in fear that John Cleese shopped at their local store.
* shout the show's name's chant has been the same pre-recorded one on all but a handful of occasions.
* Shou Tucker's dog Alexander, loved to show Edward his affection by jumping out of nowhere and crushing him underneath. The last thing Ed ever saw was a giant shadow descend from the sky. Sadly, he becomes the object of a
* Shouwa Genroku Rakugo Shinjuu has Kyoji (reformed criminal who wants to pursue rakugo, so an aversion) and his boss (played straight). The boss tries to preach this lifestyle, only to get trumped by Kyoji's performance of Dekigokoro, about a boss and the underling who tries to prove himself to him.
* Shouwa Genroku Rakugo Shinjuu: Miyokichi still pursues Kiku even after he broke up with her. She, during the inn confrontation, wanted to kill herself and take Kiku with her because he would not love her.
* Shouwa Genroku Rakugo Shinjuu, with the first being a retelling of the OVAs. The OVAs cover the first volume. The anime's two seasons cover all 10 volumes of the manga.
* Shouwa Genroku Rakugo Shinjuu: "Yurakutei" is a surname passed down from rakugo master to student, and "Yakumo" is passed on to the most successful student.
* shoved Theseus off a cliff while the latter's guard was down. Not exactly a death

befitting a king.
* Shovel Knight added Body Swap Mode as part of the Treasure Trove update, allowing players to switch the genders of whichever major characters they choose, updating the sprites and dialog to match. The only thing it doesn't affect is the visuals of the intro cutscene, since the developers would have needed to create versions of the pixel art for every possible permutation of the main cast's genders.
* Shovel Knight. A later update would also add in Pridemoor Keep as well.
* Shovel Knight allows you to play again with all of your upgrades, but makes some changes for it ramping up the difficulty: You will take twice as much damage, fewer healing items per stage, a lot of healing items will be replaced with bombs and less checkpoints.
* Shovel Knight and to compliment the base designs. One of the biggest challenges of the designs was to make each gender-swapped counterpart distinct visually, yet identical functionally.
* Shovel Knight, an exclamation mark accompanied by a chime appears over Shovel Knight's head when he manages to catch something from a pit with a fishing rod.
* Shovel Knight are anthropomorphized versions of such animals like horses, deer, peacocks, goats, roosters, frogs, hedgehogs, and rams. Shovel Knight himself may or may not be an anthropomorphic fish.
* Shovel Knight are this to varying degrees. Notable major examples include Shovel Knight himself, Black Knight, King Knight, Polar Knight, and Treasure Knight. Mole Knight has particularly short & skinny legs even among that crowd, though rather than having a broad chest and shoulders he has a big belly.
* Shovel Knight as generally the least liked campaign in terms of gameplay and level design.
* Shovel Knight, casting a fishing hook into non-sparkling pit may get you such junk like knives, bones or remains of food if you aren't lucky.
* Shovel Knight contains a downplayed example, as most of the relics you can find within stages give you a weapon that emulated a part of the boss's attack pattern or an attack based on one of that stage's themed enemies.
* Shovel Knight: Due to the world being dominated by humans and other such sentient creatures, it's unclear if the knights, with few exceptions, are even humans themselves. Mole Knight has a very inhuman shape, Tinker Knight is short but doesn't have the same stature as a child, Polar Knight is large and muscular even compared to non-humans, and the titular Shovel Knight himself is guilty of this since no part of his body isn't covered in armor and you can run into an NPC that looks otherwise identical to Shovel Knight but they're not wearing a helmet, showing they have a fish head.
* Shovel Knight during their confrontation. Plague Knight's silence indicates Specter may have a point. While Specter never mentions the trope, he does interpret this.
* Shovel Knight, each appearing as a group of little black creatures using a robe and mask to appear humanoid.
* Shovel Knight is among the tallest NPCs in the game. For reference, Plague Knight is the same height as Shovel Knight, and Plague Knight reaches about Mona's waist when she's standing.
* Shovel Knight, is a place chock full of oversized labwear, exploding rats, flamethrowers, barrels full of boiling chemicals and scientists all trying to further chemical warfare.
* Shovel Knight: Plague Knight is shown to be wearing a hood outfit over his armor as part of his attire.
* Shovel Knight, Plague Knight's ultimate goal is to brew the Ultimate Potion, which everyone assumes is for some evil purpose. This is shown to be wrong, as Plague Knight's true goal is to use the potion in order to become strong enough so that Mona will like him. However, as it turned out, Mona liked him the whole time but never confessed until Plague Knight had already finished. After defeating the monster that spawned from it, he decides he doesn't need the potion anymore and leaves with Mona.
* Shovel Knight shows King Pridemoor building a very good rapport with King

Knight's mom, consistently pissing King Knight off every time he hears them flattering each other.
* Shovel Knight's protagonist has a rival aptly-named Black Knight, who wears black armour and, like Shovel Knight, carries a shovel.
* Shovel Knight with the titular hero and his partner Shield Knight (although, as noted above, she wears red instead).
* shovel speech to Sportsmaster, Paul warns him that if he attempts to contact his family ever again, then he will go to sleep, develop a series of bubbles in the blood vessels to his brain, and never wake up.
* Shovel Strike: When the Improbable Weapon is a shovel, trowel, or some other digging tool of similar design.
* shovel. Those shovels certainly got more use than their swords ever did, since it was customary for a legion on campaign to build a fortified encampment for protection before bedding down for the night. Often these encampments became permanent forts when the Empire decided to keep that legion in place for a while.
* Shovelware: Software that is normally sold in bundles of several products, but it can refer to lowest-common-denominator software in general.
* shovelware" titles, or quick buck-making franchise cash-ins, are particularly infamous for having little or no ending sequence for these reasons.
* shove your gun barrel up a cat's ass to use as a silencer, somehow the latter doesn't actually kill the cat, and when they're used up they just fly off the barrel and run away.
* shoving her bust into Natsu's face upon landing, though she isn't too bothered by it considering the current situation.
* Shoving his hands in his pockets when confronting enemies or antagonistic characters.
* shoving it back into his chest, whereafter he walks away no worse for wear (and was mildly annoyed that he didn't wipe his hands).
* Showa & Vampire, Black 13 has the ability to fire lasers from his eyes.
* Showa & Vampire: During the Sports Fest, Shinichi asks if they might run into a real minotaur. While going out with a vampire, a witch, a yuki onna, and a succubus, being a cyborg, etc.
* Showa & Vampire need to capture the heroes to exploit their powers?
* Showa & Vampire, Shinichi and some of his friends are some of the most powerful beings on the planet, each have a pool of beautiful and loyal girlfriends, are the most popular kids in school, are either rich or best friends with someone who's rich...and none of it would've happened without the powers they feel so cursed with having.
* Showa & Vampire: The main character's mother is supposed to be one of the greatest authors who ever lived (she writes erotica). She's incredibly famous for her output and most of the "good" characters are fans of her work, but none of her prose is ever actually shown.
* Show Accuracy/Toy Accuracy: How accurately a character's toy matches their depiction in the show.
* Show Accuracy/Toy Accuracy: How well a character's action figures match their depiction on the show.
* Show Accuracy/Toy Accuracy shows his crane arm going down his back, but the artists and animators interpreted it as a part of his leg, including the person who drew the back view of the model.
* Showa Godzilla vs GMK Godzilla has a version of Godzilla, the Showa specifically, of all things in this role, against his bigger, stronger GMK incarnation.
* Sho was also like this for a while, being a fairly competent duelist and student whose fear of failure always sabotaged his efforts in Season 1. By Season 3, he is temporarily promoted to Blue, but goes back to Yellow because he doesn't believe himself worthy yet. In Season 4, though, he accepts the promotion.
* Show Biz Bugs gets this reaction when frantically competing with Bugs Bunny for a theater audience's applause.
* Show Biz Bugs in drinks explosive stuff, which is followed by a lit match, and

then BOOM! His spirit says he can only do it once.
* Showbiz Kids discusses the differences between being a child actor and being normal, as your childhood is essentially taken from you — there's no real way one can be 'normal' on a film set. Some of the interview subjects say that they are or were hesitant for their own kids to be in the spotlight, and a rising child star featured, Demi Singleton, expresses the desire to go to sleepaway camp with her friends.
* Showbiz Kids stops short of condemning the entire film industry, but it is a cautionary tale about the exploitation of child actors, and singles out widespread practices that have lifelong consequences on the young stars.
* Show Boat (1936): "I Have the Room Above Her", "Gallivantin' Around" and "Ah Still Suits Me"
* Show Boat. Also in the novel, Ravenal is never seen again after leaving his family; he and Magnolia are ultimately reunited in all adaptations.
* Show Boat. By sharing a drop of blood, the hero was now deemed negro and could marry his sweetheart without violating the miscegenation laws.
* Show Boat discusses this in the number "Life on the Wicked Stage." Ellie disillusions her female admirers that she's only had scandalous affairs on stage.
* Show Boat during the tryouts of the original production, and revivals tend to cut several more due to the show's length, though sometimes a few of them are reinstated. Here is an incomplete list:
* Show Boat, Frank Schultz and Ellie May Chipley play a dancing secondary couple to the operetta-like leading couple of Ravenal and Magnolia. Joe and Queenie are a sketchily characterized tertiary couple.
* Show Boat made Hetty Chilson, a character from Ferber's novel that was eliminated from the musical, an alternate identity of Julie.
* Show Boat ("might as well make believe I love you... for to tell the truth, I do!").
* Show Boat). Robeson was the most famous black dramatic actor of his day, and Bledsoe was not a good actor, so it's no wonder whose performance was regarded as definitive.
* Show Boat. Steve cuts Julie's hand and swallows a drop of blood; when the sheriff arrives, Steve asks, "You wouldn't call a man a white man that's got Negro blood in him, would you?" He's willing to swear under oath that he's got "more than a drop" of black blood; the two are able to leave the boat (and the south) in safety.
* Show Boat, the imitations were cut, and the otherwise ultra-complete 1987 recording didn't try to recreate them.
* Show Boat the long-winded story of how Gay and Magnolia have been doing the last ten years. This exposition proves superfluous when Magnolia comes in and explains her situation in her own words.
* Show Boat, the supposedly "miscegenated" Julie is played by the white Helen Morgan.
* Show Boat was made into the famous Broadway musical in 1927, it wasn't common at all for such long and convoluted novels to be made into musicals. The result still ran very long for a Broadway show, and so has been subjected to various levels of this in all revivals (and in the 1936 movie, the only faithful film version).
* Showbread are about a pair of identical twin sisters who take very different paths in life. Anorexia works with the sick and eventually founds a hospital. Nervosa goes to work at a slaughter house and becomes a stripper. Both come to the same end.
* Showbread, they were the headlining band, with two metal bands opening for them. Showbread's frontman, Josh Dies, referred to the tour several times as "the Monsters of Metal Tour...and Showbread".
* Show by Rock!! and its sequels were the only part of the series that made it overseas, with the game they were based on region-locked to Japan.
* Show by Rock!! has her start out as a human named Shian Hijirikawa, only becoming a myumon while trapped in MIDI City.
* Show by Rock!! in equal measure. If popularity polls are any indication, it seems to have caught on with women more than initially expected, and even Sanrio's

typical child demographic has taken a liking to it, if the Japanese Happy Meal toys are of any indication. And that's not counting the music fans that came for its rockin' soundtrack: the game puts the spotlight on a great number of indie bands using their Myumon counterparts, and the genres span all over the spectrum, so there's a band for every kind of music lover out there.
* Show by Rock!!: The Sassasassa farragusa (from Moa's home planet) is a giant alien monster with pointy claws, a desire to kill all melodisians, and purple, rotting meat, but apparently it tastes like candied shrimp.
* show by the same name with stated goals of teaching resilience and perseverance.
* Showcase, and many more. The series lasted from 1956 to 1970, and was briefly revived from 1977 to 1978. The series introduced and/or spotlighted:
* Showcased chiefly in a scene between John and Ariel, where she gleefully admits to stealing John's mail, claims to be able to tell his fortune by spending 30 seconds in his bathroom, and asks him if he's homosexual or heterosexual, all to his chagrin (but ultimately for his own good). Almost lampshaded with...
* showcased on the game, since it goes through iTunes, which saves credit info and doesn't usually need more than a basic password.
* Showcase mostly disappeared after their headlining ish, though the Green Team received a quickly-canceled revival in 2013.
* Showcase. Several writers have since revived him for various space-faring adventures.
* Showcase the Joker. Plus, various Batman impostors are also roaming the streets to do battle with all these faux Jokers. Yeah, it gets pretty crazy.
* Showder Klub. It actually wouldn't be that noticeable if not for every other laugh ending with a jarring, high-pitched "Huh-HOOOH-huh!"
* Showdown At Centerpoint notices too late that some of the frigates have windows just painted on: they turn out to be 'robot ramships', simple chunks of solid metal in the shape of ships, disguised so that they can get close to a ship before ramming it.
* Showdown at High Noon, but even then done as a tip of the hat to tradition.
* Showdown at High Noon is against Snake Oil, who forgot to bring his glasses. If he can draw before you, he has a chance to miss and shoot a bird instead. His brother Crude Oil, fought later in the game, doesn't have this problem.
* Showdown Bandit are living marionettes who try to survive both their own world and the cancellation of their show.
* Showdown in Little Tokyo, after Kenner saves Minako from captivity and sexual abuse by the villain, she becomes attracted to him and cuddles up to him in his home for safety before they have sex.
* Showdown in Little Tokyo, after Yoshida recaptures Minako he takes her with him as a hostage. He eventually ties her up covered in gasoline and tries to burn her alive in front of Kenner.
* Showdown in Little Tokyo: Before Yoshida became a Yakuza boss, he was working as a lowly assassin for the gang when Kenner was growing up in Japan and murdered Kenner's parents in front of him before trying to kill the young boy. This makes the case exceptionally personal for Kenner, and he almost blows the bad guy's head off in front of his whole gang when he recognizes him when they meet again. His partner Murata agrees to help him complete his vendetta after Kenner explains it to him.
* Showdown in Little Tokyo be seen sitting next to Dolph with a extinguisher and then using it.
* Showdown in Little Tokyo he immediately points his gun at the boss's head. The situation eventually defuses when he points out that too many people saw them come in, so they can't just make the two L.A. cops simply disappear.
* Showdown in Little Tokyo, Kenner and Maruta go to a Yakuza-owned club to speak to Yoshida, the man who killed Kenner's parents when Kenner was a child. Kenner knows he can't start anything because he and Maruta are greatly outnumbered, and Yoshida knows that unless they force his hand, he can't kill two cops because too many witnesses could place them in the club.
* Showdown in Little Tokyo, Kenner and Murata are trapped in Kenner's car when the

bad guys place it in a car crusher. Deciding that this isn't enough, they only crush it halfway and place them on a conveyor belt to be ground up into bits.
* Showdown in Little Tokyo, Kenner (Dolph Lundgren) spends the gunfight at his home, the electric torture scene and the final sword fight with Yoshida continuously shirtless. Many of the Yakuza are also shirtless a lot of the time to show off their gang tattoos.
* Showdown in Little Tokyo moment for warning Tanaka, his previous victim, about him behind his back.
* Showdown in Little Tokyo: The Yakuza bad guy captured his decapitation by katana of a woman on camera, then later shows it to one of her friends as a threat of what he might do to her.
* Showdown in Little Tokyo with his bare hands, he shoots the fuel tank as he escapes to make it explode.
* "Showdown" is a Jonah Hex story set in 1883, presented as a recording left by Ra's al Ghul for Batman explaining his reasons for abducting Arkady Duvall from a rest home.
* Showdown". The A-Team find out about a set of imposters posing as them leaning on a wild west show when a newspaper runs a scathing article on it. Of course, they can't let everyone think that they're a group of hired guns who will attack innocent people, so they go to the wild west show to defeat the imposters and prove their innocence.
* Showdown with Rance McGrew, is transported back in time to the Wild West and meets the real Jesse James.
* Showdown with Rance McGrew, Sam Starr and the Dalton brothers, among others, are angry at the inaccurate way in which they are depicted in his show. He eventually assumes the role of McGrew's agent to ensure that the series is more accurate from now on.
* Showdown with Rance McGrew. The unimpressed James thinks that McGrew did not deserve to be nominated.
* showed a black and white version of the mirror globe, slowly zooming out and fading into the darkness.
* showed an ominous narrator predicting what are meant to sound like life-threateningly high taxes while a shadow of the Capitol dome descends on a map of America and, then, a sleeping baby's face.
* showed him a video of himself catching and beating up some of his friends stupid enough to commit crimes in Duckburg, and asked him if he really wanted to come to Duckburg. The criminal said he had changed his mind.
* showed the same footage at the violence. Her reaction disturbed him.
* showed up to help restart the guild after Arthéon disbanded it in a fit of rage.
* showed up, whereupon it careened irreversibly into monster of the week territory.
* Showerhead has the singer berating his lover for having sex with someone else whilst in the shower.
* showering. But later when she walks out the shower towards him he's obviously taking a peek and she teases him about it.
* showering interesting (strips #662-666, October 23-November 01, 2012, NSFW).
* Shower of Angst: A character having an emotional breakdown while bathing.
* Shower of Angst. Originally she was supposed to be in her underwear in the scene, but she argued that, traumatized from seeing Bond killing several people, she wouldn't have stopped to get undressed.
* Shower of Angst: When someone gets in the shower in an attempt to wash their problems away.
* Shower of Awkward: A character walks on another character showering or bathing.
* Shower of Love as she also recalls how they used to frolic in the same shower stall.
* Shower of Love when he misinterprets what she said in French — to the effect of "I'm in the shower, I'll be out in a minute" — as "I'm in the shower, won't you come join me?" and proceeds to strip down and enter into the shower with her, scaring her and sending him running to the door.

* showers can be used infinitely, even on Dante Must Die difficulty... the player always has the option of simply brute-forcing their way through any fight effortlessly, which blunts the sense of accomplishment from winning a difficult battle. The player doesn't have to use gold orbs, but it's more or less impossible to run out, and the alternative involves sitting through several loading screens to restart the mission.
* shower sex, which causes this and a great deal of associated mortification, much to Nathan's amusement.
* Shower: This is when one hand tosses the props over to the other hand, which hands the prop back to to throwing hand. (The props all come down to one side in a shower, get it?) Also called "circle juggling".
* shower to remove possible contagion. Though there seems to be separate showers for each of them, the dividing wall is not particularly useful, privacy-wise, and they both look very uncomfortable with the situation (and try extremely hard not to check each other out).
* show for one reason or another. This leads to many otherwise-capable students giving up when they can't penetrate the technobabble.
* Showgirls), a satire of the Vegas entertainment scene, or even an indictment of fame and pop culture in general. But it's definitely not meant to be taken seriously.
* Showgirls. "Because movie viewers are stupid and can't deduce success or failure based on what's been shown onscreen, we have Molly dictate from the sidelines whether or not Nomi is succeeding."
* Showgirls. Directed by Paul Verhoeven. Was a huge flop, but became a cult classic later.
* Showgirls is about as well known for the scandal surrounding its NC-17 rating as it is for being a critical and box-office disaster. In a slight inversion of this trope, no major studio has attempted a mass release of an NC-17 film since its epic flop, and its taken numerous DVD releases for the film to show a profit, regardless of its cult success.
* Showgirls one of the girls auditioning for the Vegas dance troupe has short hair and is told: "I hope you have a good collection of wigs, sweetie". Cristal also has quite short hair (albeit just above the shoulders) but wears a long hairpiece whenever she's performing.
* Showgirls received three Portuguese dubs. Sigma (VHS and TV), Voice Brazil (Paid TV), and Centauro (Netflix).
* Showgirls (she had already given him a lap dance when she was still a stripper and not employed by him). The other girls call her out on this, because they have an unwritten rule against it, though it's implied at least some of them have also broken this rule.
* Showgirls she has the NC-17 scenes acted out fully-clothed by her "crack team of... humans."
* Showgirls: The 2004 "V.I.P. Edition" includes pasties, shot glasses, playing cards, movie cards, and a poster.
* Showgirls, there is an overweight performer at the strip club who makes a string of self-deprecating jokes. While the patrons of the club are in stitches, the jokes themselves are painfully flat.
* Showgirls. The two constantly cast longing glaces, become inexplicably close friends almost immediately, lounge around in their underwear and intimate that they have masturbated together. This is parodied in the off-Broadway parody "Showgirls: The Musical!", in a song called "Best Friend Song". Lyrics include: "Men don't know how to write female intimacy/unless we are finger-banging or scissoring/So let's hang out in our underwear, let's hang out in our towels/We'll spend all night masturbating because we are best pals!"; and "We're best friends now, we probably should have sex/'Cause that's what best friends do when the writers are men!"
* Showgirls was originally written as a chubby Caucasian girl. She was played by the thin African-American Gina Ravera.
* Showgirls who never got over her addiction to caffeine pills and continues to have nervous breakdowns.

* show his manliness by him putting them to death himself, and Gideon obliges.
* show how absurd making the massive leaps in logic these movies do can be in real life.
* Show how the future protagonists react to the start of the war, in a "where were you when"... way.
* showing a half-assed clip show featuring a scene from his Captain Planet review
* Showing a high degree of savvy about the economics of television production, when Gene Roddenberry wrote the pilot for
* Showing attractive people, set to sensual/sexy music, with a product encourages the consumer to feel that the product is used by/will attract them (self-love/lust)
* showing a vital piece of evidence to the person it incriminates keeps it from happening the third time as well.
* showing emotion with their face may resort to this to convey their emotions to others.
* Showing happy people, set to soothing/cheery music, with a product gives the impression that it makes people happy (happiness, obviously)
* showing Heathcliff and Cathy's spirits Together in Death have been seen wandering together, but the reader never "sees" them.
* showing how horrible conditions in a sweatshop producing merchandise for ''The Simpsons'' supposedly are..
* Showing how the playoff discrepancy is high, none of the best regular seasons ever in the Big Four were champions: they were the 2007 New England Patriots (
* Showing Off the New Body and finding she's got a great ass. "Oh, that's MAGNIFICENT! I'm going to wear LOTS of jodhpurs!"
* Showing Off the New Body egomaniac and one of the most bastardly of all the Doctors thus far, especially in contrast to his incredibly sweet and human previous self. As he gets nicer, he gains weight, ages and gets worse hair.
* "Showing results for [different search]. Search instead for [your search.]"
* Showing that even the subversion of this trope is as old as feudalism, in Chrétien de Troyes's
* Showing that he's learned absolutely nothing, Skeeve is again bodyguard-free when he sits in on a Dragon Poker game run by his
* Showing that history can indeed repeat itself, Abby is currently getting the same treatment as Elmo, mainly from the generation of young adults and teens that grew up watching and fell in love with Elmo. Abby's popularity with the older fanbase is a
* Showing that two people who don't know each other are thinking the same thing.
* Showing that you are hurt can encourage your opponent to keep attacking you in that method, and scores points in the eyes of the judges. Also, if you scream in agony while in a submission hold or after a nasty strike, there's a high chance the referee will stop the match and consider it a verbal submission.
* Showing the character as they see something frightening or as they inhale, and then
* showing the evidence that would have exonerated her, although she calms down after a moment.
* Showing the real vévé pattern to Dr. John will cause him to express his shock on how you got your hands on this,
* Showing Up Chauvinists: A woman surprises others by performing well in a field normally dominated by men.
* Showing Up Chauvinists: a woman surprises others by performing well in a traditionally male-dominated field.
* Showing your hand to someone palm first with all five fingers extended and as far apart from each other as possible, also known as the open palm salute or "mountza". It may be meant as a friendly greeting, a hand-sign for the number 5, or a non-verbal "Stop right there", but in Greece, it's a very rude gesture, the family-friendly version of
* showing you their teeth. There is a reason teddy bears are based on them.
* Showjumping and dressage are incredibly expensive equestrian sports requiring not only expensive equipment, but also strings of pedigree horses to be kept in top

condition. One of the first stars who was unable to fund his involvement through an "independent income" (shorthand for "do you belong to the British monied upper classes?") was blunt Yorkshireman Harvey Smith, who in
* Show makes reference to something, usually a form of technology, that is "The next big thing" or "state of the art", and indeed it was — at the time the show was made.
* showmance like this in a theatre production. To everyone involved, it's a distraction.
* Show Me Love came out a couple of years earlier, was never a hit, and remains obscure today. The reason for the popularity of the remix are probably the catchy bass and synth riffs; the only part Stonebridge used from the original version are the vocals, everything else was added by him.
* Show Me Love - Has been used by middle and high school teachers trying to teach their students about homophobia and tolerance of LGBT people.
* Show Me Love if you prefer), Agnes and Elin share their first real kiss on a bridge.
* Show Me Love in an adorably awkward babble that can basically be summarized as "Viktoria said that you loved me. Is that true, because if it is then I do too, to you I mean?" to which Agnes responds with a glowing smile and a nod.
* Show Me Love — Agnes' hand-down-the-pants scene while looking at Elin's photo.
* Show Me Love where Jessica has to break up a fight between her boyfriend and another boy chatting her up.
* Shown above: An early episode had a sign reading "Pocke Mon Land" (
* Shown absolutely no interest in each other? It's pretty clear that Mike and Liz are in a relationship in
* Shown also in the Human Noble origin, where no matter what personality you assign to the Warden, s/he loves both his/her parents very much. S/he's very clearly father Bryce's favorite child, and a large chunk of the origin story is spent protecting mother Eleanor during an invasion.
* shown and told that she isn't a great counselor. Whenever she asks about her great counseling skills, the person she is talking to gets an amused look on their face. And whenever she is seen talking to a student, she seems prone to thinking so much about the monster-fighting part of her job to properly listen to what the students say.
* Shown as one of the many pranks Huey, Dewey, and Louie pulled on Donald that got them on Santa's naughty list in
* Shown as one of the two principal problems with fishing from high orbit in
* Shown between the eponymous pair of Sumi and Kina in the first chapter of the
* shown fighting game Poison is infatuated with Cody and Poison becomes actually upset that he only loves Jessica and refuses to join her gang.
* Shown His Work novels. The latest book showing up-to-date dinosaurs is evidence of this.
* Shown in "Rock Bottom", even Rock Bottom's soil is different as it's capable of talking when SpongeBob picked up a handful of it.
* Shown in 'Sock Opera', Dipper chews pens when he is frustrated, and eventually starts chewing his own shirt.
* Shown mostly in the novelization, but Boba Fett turned from a sweet kid who idolized his father into a bounty hunter who had to be reminded to curb his penchant for disintegrations.
* shown often had regular informants they relied on. Detective Rey Curtis often referred to an entire network of confidential informants he had from his days as a vice cop.
* Shown Their Work: A creator puts a lot of effort into researching for their work, and it's evident in the final product.
* Shown Their Work, AKA overly sensitive hearing, which they do to block out overbearing sounds. Her other tics include her playing with her earring when she's thinking, and rubbing her ponytail whenever she's embarrassed.
* Shown Their Work as cockpit lighting in real aircraft is generally red to prevent

it from interfering with the pilot's night vision.
* Shown Their Work by the Royal Navy ("Apple" for "A", as an example).
* Shown Their Work enough not to give a Londoner a Lanark phone number (the area code 01555 in the United Kingdom).
* Shown Their Work: It is apparent that whatever subject is referenced or used in the work, the creators did thorough research to ensure they made no mistakes about the subject.
* Shown Their Work touch, the older detectives tend to use snub-nosed .38 revolvers, and the younger ones use 9mm semi-automatic because the NYPD allowed any officer who purchased a revolver prior to 1994 to keep it rather than upgrade to a SIG-Sauer P226 or Glock 19.
* Shown to a great degree in "Look Before You Sleep", where Twilight is determined to throw her first slumber party literally by the book. It gets to the point where she is completely sidetracked when a tree falls into her house, trying to find out whether that's supposed to happen.
* shown to be false. Via Damasco was a human creation, unleashed by a General Ripper
* Shown to be part of the reason everything goes down the drain in the realm of the Tiste in the
* Shown when Batman appears at a crime scene and asks Gordon for a couple minutes alone before his men come in and contaminate it. Gordon is happy to oblige, but his officers take offense.
* Shown when Shifu tries to give Po the Dragon Scroll. Clearly, Shifu imagined it as a deep, respectful, reverent moment. He clearly did NOT imagine it with an overeager fanboy who couldn't even get the scroll open.
* "Show of Force": Kh'aris Fenn is responsible for putting bounties on Jedi, although Mika is
* Show of Force starts off as this by both sides over a missile deployment in the Indian Ocean and ends up turning into a full-scale naval battle.
* Show off to bystanders by shouting an insult into the speaker which he otherwise wouldn't have dared to if Charlie was still connected.
* Show of hands - how many people wanted Troy to win the war? Notable for being an in universe example as well, with the gods taking sides, Zeus himself supporting the Trojans. This goes back centuries, multiple medieval European royal dynasties would claim descent from Trojan refugees, and famous Frankish hero Roland claimed his sword had belonged to Achilles'
* Show Of Hands song "Transported", the protagonists have car troubles while hauling a trailer full of stolen sheep, and are approached by a cop. One pretends he's calling a tow truck and instead phones in a report of an armed robbery at a nearby gas station. The officer is called away and they escape.
* Show of the Weekend by saying "harvested" is such a harsh word and he prefers "murdered". It takes him a moment to realise that it didn't go the way he planned.
* Show People about a silent film actress who wanted to be taken seriously but instead got her start as a comedienne.
* Show People and starts getting dramatic roles under the name Patricia Pepoire. It actually turns out bad for her career, as audiences find the "Patricia Pepoire" persona to be phony in comparison to plain old Peggy Pepper.
* Show People, aspiring actress Peggy Pepper believes comedy should be in a ghetto. She thinks only drama is true art, and she is mortified when by a trick of fate she winds up as a movie star in slapstick comedy.
* Show People, assistance slice onions in front of would-be dramatic actress Peggy Pepper when she can't cry on command.
* Showrunner Noelle Stevenson, a non-binary person in a relationship with a woman, voices Princess Spinnerella, who is not non-binary but is also in a relationship with another woman.
* showrunner, they just picked a woman who guessed that Smithers did it, paid her off, and no one even noticed.
* Showry phenomenon, where people and especially attractive girls eat food live while talking to their fans. Since Showry made the rounds of the web before the

immense explosion of K-Pop and Korean popular culture in general, most people did not know what she was parodying. Not knowing that she was intentionally being bizarre and repulsive, people just assumed that she was another random Asian weirdo.
* shows a boy attempting to surprise his new girlfriend with a Christmas present - but it turns out she's quite dumb.
* show Saphir having that sentiment towards Omega Zell after he joins Justice.
* Shows based on animated programs have no dialogue, but the characters creating the logo after some small antics I.E:
* Shows featuring Muppets tend to reuse puppets from previous shows a lot. Since shows like
* shows his work has also been largely disproven with subsequent discoveries indicating that Neanderthals were likely as spiritual as modern humans after all.)
* shows no explicit sexual interest in girls, she does encourage Harry to release all over Ginny as she masturbates him herself, and briefly fantasises about licking Ginny's abdomen clean of his release before she decides to just have sex with Harry directly.
* shows off his laconic attitude. Everyone is saying their goodbyes (in reverse series order):
* Shows of force are not limited to one's adversaries. They can just as much be messages to one's allies: "I will support you in the face of this third country threatening you" is more credible if you have your own skin in the game, like your own soldiers and ships.
* show soldiers or secret agents calmly and professionally handling gunfights in expert fashion.
* Show Some Leg: A woman provides a distraction by showing off some skin.
* Shows that center around searching for proof of the supernatural, such as
* shows that if you're a doctor doing a check up while talking on the phone, it's a bad idea to ask about something being scrambled when you're shining a light into the patient's ear...
* shows that threatens to destroy the entire galaxy (and probably won't stop there). Both sides are eventually humbled to cease hostilities and leave Crichton be. Except Scorpius in the follow-up comic.
*) shows the difficulties of choosing the right mascot among several cows.
* shows this is possible to be one in spite of still wearing diapers: when Tim complains about one-year-old Damian hating him, Cass candidly reveals Dami actually likes him a lot... but he likes even more Tim's funny faces and noises when he's bitten or takes a plushie to the head.
* show's tie-in comic. The writers had to add a lot of padding to stretch the story out into a 22-minute TV episode.
* Shows up again in season 3, where Andrea opens a door that leads to a staircase FILLED with the dead bastards.
* Shows up again in "The Passing", as a piece of commentary on bathroom graffiti. "I flushed it 50 times and now it DOESN'T WORK!","You IDIOT! YOU ARE THE REAL MONSTER"
* Shows up again later, but in a not-so-obvious manner. The crew attempts to approach Miranda, but in order to get there, they have to pass through a Reaver fleet. Since they're disguised as Reavers, they can attempt to pass through. The not-so-obvious part comes from the fact that they
* shows up and Kevin Durant for some power-lacing Nikes. He's told that he's four years too early.
* shows up as both major character and victim in the last case of the Phoenix Arc.
* Shows up fairly frequently in the early seasons. For example, in "The Tok'ra, Part 1":
* Shows up fairly often in the joke "Unglued" and "Unhinged" sets from
* Shows up from time to time in children's literature, the most well-known of which would be works by
* Shows up in a lot of post-series fic featuring any of the three Official Couples of

* Shows up in Joe D'Amato's early 80's horrors, though somewhat obscurely:
* Shows up in the episode "The Bride of Mighty Mouse" when a pig steals a farmer's hat and everyone chases the pig to try and get it back.
* Shows up in the Gary Chalk-illustrated Tin Man Games computer novel
* Shows up in Toby Keith's controversial "Courtesy of the Red, White and Blue," with the line, "We'll put a boot in your ass; it's the American way."
* Shows up later when Captain Tagon and his father are discussing the woman who used to own the ship they're on.
* Shows up now and then with the other franchise leader, Grissom from
* Shows up quite often in fanfic. After all, most fanfiction is anonymous or pseudonymous and written by young people. Indeed, it often becomes the characterisation equivalent of a
* Shows up when the professor describes Brian. The button in question plays a recorded message scolding him for touching it.
* Shows up where you open an unassuming door (in a save room, no less) and zombies shamble in.
* shows, which engaged in anti-submarine patrols in 1941 and 1942 (in reality, the Congress never issued such an authorization). It's been proposed that the United States issue Letters of Marque in response to the September 11, 2001, attack. While the practice has been forsworn by nations signatory to the Paris Declaration of 1856, the U.S. is not a signatory (issuing Letters of Marque is an enumerated power of Congress, it would take a Constitutional Amendment to remove it), but has abided by the provisions anyway. Once countries could afford adequate full-time navies, privateers became unnecessary.
* Show takes place in modern or modern-ish times, usually the not-so-distant past.
* Show that the change is not easily undone., a named character dying is a really big change because they're gone for good.
* show the audience their genitalia, the screen switches to the color test card.
* show the shards in his arms from First-Person perspective! Adam did not have a good day.
* Showtime (a patrol cop who wants to be a TV cop) and taking them off the case. When the latter asks the captain if he wants his gun and badge, the captain just tells him to get out of his office.
* Showtime At The Apollo, acts that were bombing would, after an air raid type siren sounded, get ushered off stage by Sandman Sims (a disheveled-looking old black man, who was actually a legendary tap dancer), who would dance a quick jig before heading offstage for the next act.
* Showtime), but about setting up an arena suitable for the real plan - killing the Ubervamp spectacularly enough to inspire and motivate the Potentials.
* Showtime campaign; variants of the tune were used in intros from movies and specials in addition to promos and bumpers.
* Showtime", Kennedy tries to engineer this in order to seduce Willow.
* Showtime upset that the drug dealer used one of his prototype guns, tipping off the cops.
* Showtime, which shows an undercover detective verifying a drug buy with a small chemical apparatus, and later, when William Shatner as Himself demonstrates the Fingertip Method, he is met with the question "And what if it was cyanide?"
* Showtime while actively demolishing the fourth wall, starting right from its opening credits:
* Showtime, who refuses to play along. They do end up thinking the same thing at the end, though.
* show up only to get killed for dramatic effect. Seeing as the series has been canceled as a toyline, and judging by the number of previously important characters that have died unceremoniously, fans began wondering what would happen to their beloved main characters once the list of new names ran out...
* show up pretty often books... presumably the Disc's humorists will eventually come up with a pun which would actually be funny without having to be explained. Because, you know, the jokes are so bad that no-one laughs, and the people who tell them think people didn't get the joke because they didn't understand it so that

they have to explain them.
* Show Within a Show, after the two hosts for Lucky Channel went off on a rampage, the "executive producer" is heard talking about how he had his doubts about them from the very beginning, before an underling informs him that the cameras are rolling, and he frantically orders someone to shut them off.
* Show Within a Show also had a laugh track, with the characters mugging for the camera whenever it played. Of special note, however, is that instead of a group of people, the track consisted of a single guy laughing hysterically.
* Show Within a Show also shows the spirits of Ronnie Anne's great-grandfather Lazaro and Adelaide's pet frog Froggy and the ghost of Sergio's former chicken roommate Alfredo.
* Show Within a Show (an attempt to translate the meaning of "Neo Edo" in the original).
* Show Within a Show and the three ducks are voiced by Joe, Quagmire, and Cleveland. However, the President of the FOX Network likes the pilot, but only wants to make one change; make Poopy-Face Tomato Nose's nose a plum. When Peter refuses to make the change, the President decides to pick up the show Peter's way, but Peter still turns him down, only to regret it later.
* Show Within a Show and throws him over a couple of other mooks, they explode.
* Show Within a Show, Andy Millman's character overhears increasingly innuendo-laden language in storms in on the other characters demanding to know what is going on. (Example: "Put it in your mouth", "Don't suck, blow" — one of the characters is trying to teach the other how to play the recorder.)
* Show Within a Show asks why he is drawn as a fat redhead when in real life he is neither of those things, only to be told, "You're the comic relief!"
* Show Within a Show: A work of fiction that exists within the work of fiction.
* Show Within a Show becomes popular, producer Ralph Bighead gets an army of increasingly crazed fans that take pieces of his car, his clothes, and his scalp as souvenirs. In a later scene, Ralph pushes his car with a dummy of himself towards the fans to distract them so he can safely walk into Bighead Studios.
* Show Within a Show, believing Itchy to be his friend, while Itchy conspires to kill him for no reason whatsoever. Sometimes, Scratchy, the cat, tries to team up with Itchy, the mouse. Itchy always takes this opportunity to launch an appallingly violent surprise attack.
* Show Within a Show, Chef Pee Pee is usually the one watching his son, Junior.
* Show Within a Show contain strong elements of satire, but the entire disbelief of the outside world in the Show Within a Show is only introduced by interaction with characters from the "real" world. Considering that many sitcoms never refer to the world outside the town in which they are set, it's not really much of a stretch.
* Show Within a Show". Even the Man in the Chair admits that it's labored.
* Show Within a Show features (supposedly) the same species as The Cheat who can speak fluent English.
* Show Within a Show, features these, usually as a joke at the expense of host Jay Sherman.
* Show Within a Show film franchise, Jack Slater, shows Arnold's character rushing to save his daughter from a previous marriage. The main character, a "real" young boy who has been sucked into the movie, points out that Slater has never mentioned his daughter before and is annoyed that the filmmakers were introducing a new character into the franchise in this manner.
* Show Within a Show from the actors. This ends up being subverted when an actual spaceship majestically descends through the clouds right in the middle of the shoot. Martin tells the stunned cameraman to keep shooting.
* Show Within a Show guilty (but the audience didn't learn that until the episode's end), and 2) some of her continuous badgerings about said accused person being guilty was because she had a grudge with lawyer firm TNT&G (and Ron Trott especially) and their continuous use of spin doctoring for the defense's sake.
* Show Within a Show Gundam Seravee, Tieria Erde, is not the same slender white man wearing glasses but instead a muscular Scary Black Man outright, parodying the common racial stereotype of black men as big muscles in the entertainment media.

* Show Within a Show has a new supervillain calling himself Mr. Kilimanjaro (with a heavy African accent) gathering all of Silverstone's enemies for a dinner to announce his plan to deal with Silverstone. The bad guys get together and immediately start boasting about their recent crimes, trying to outdo one another. Kilimanjaro then peels off his face to reveal Silverstone. Agents storm in and grab all the bad guys with Silverstone revealing microphones in the table. Basically, they just confessed their crimes. For reference, Silverstone and Kilimanjaro are played by different actors.
* Show Within a Show has the gang make a film about evil aliens invading. A history teacher (played by Jessie) had her brain sucked out her ear (via a straw) by an alien (played by Screech) while telling her class that "the Gettysburg Address was delivered by [brains sucked out]... Pee-wee Herman."
* Show Within a Show. He finds the show stupid and trash, but everyone else likes it. Yamaguchi even attempts to watch the show until he finds what makes it so popular.
* Show Within a Show. He is then seen often in flashbacks and dream sequences, and his ghost appears in the first season finale.
* Show Within a Show, hosted by the eponymous clown, with Waz as a contestant.
* Show Within a Show in "Mr. Monk's 100th Case", this is shown when Monk is at one crime scene, and later turns out to be a clue that allows them to tie the victim to a serial killer:
* Show Within a Show" In one episode, they even go through the battery compartment of the Headquarters Playset, where the batteries have been left in too long and have leaked.
* Show Within a Show is about a family who find a baby on their doorstep and raise him as their butler. He seems pretty content.
* Show Within a Show, is a Feydeau-style sex farce. As we only ever see the first act, we don't get to see how it develops, but the young ingenue spends most of the act stripped to her underwear and one of the male leads hops around with his pants around his ankles.
* Show Within a Show is a homage to Ming the Merciless, and naturally sports a goatee.
* Show Within a Show is cancelled and Eliot needs to sell Ace elsewhere, includes an Ace Hart comic book, which is represented by more detailed still images.
* Show Within a Show moment. Naturally, after the impostor is defeated and unmasked, Monsignor shoots him.
* Show Within a Show on a fuel truck which is right alongside a school bus.
* Show Within a Show, one of Jon Salvation's comic plays used this trope, starring a princess who was raised as a boy and crowned king by her unsuspecting subjects. Apparently this trope hit it off big in TunFaire, as lots of other playwrights immediately stole the idea and wrote their own variations.
* Show Within a Show one of the show pitches was about a teen-aged version of the show with the characters using cell phones on an alien planet and the ship above that planet.
* Show Within a Show. Only a few snippets are shown, in which we see that Pururin is accompained by a number of animated household objects, including a vacuum cleaner upon which she flies, and that her trademark is to randomly append the word "Purin" to the end of sentences.
* Show Within a Show) on-site reporter, who is consistently referred to by the anchors as "Asian Reporter Trisha Takanawa".
* Show Within a Show on the sharp departure in the storytelling between season one to season two.
* Show Within a Show play. In said play within the play, the entire cast are a family surnamed "Butler" and their household butler, making the title true, but also useless.
* Show Within a Show, Rat's "Angry Bob" stories tend to have the titular character die in all sorts of absurd and gruesomely comic ways, only to be alive at the start of the next story with no explanation (though in a few occasions Rat did write that Bob "undied")

* Show Within a Show, Roger can never seem to get Mrs. Clackett's name right, calling her everything from Mrs. Crackett to Mrs. Splotchett.
* Show Within a Show seemingly set in the Galar region, complete with smog.
* Show Within a Show soap opera wherein a woman confesses to her lover that she is not what she appears, revealing herself to be a giant dalmatian.
* Show Within a Show. Some of the characters in these are clearly portrayed or voice-acted by members of the main cast of (animated) characters.
* Show Within a Show such as a motorcycle chase done on bicycles with engine noised dubbed in. Of course, it's exaggerated considering the actual show does have a small but reasonable budget.
* Show Within a Show", Suzy continually hides her giant robot friend Norm from her older brother Jeremy. In the third segment, Suzy claims to be running a lemonade stand, and is sitting at a "lumpy table" that is obviously Norm with a tablecloth draped over him. However, once Jeremy leaves, Norm walks into frame, revealing that it really was just a lumpy table.
* Show Within a Show that Gumshoe likes featuring a strong prosecutor/detective bond that's almost as good as the one Gumshoe (thinks that he) shares with Edgeworth.
* Show Within a Show that Homer and Pepi watch, entitled "Kitty-Kitty Bang-Bang" involves Itchy and Scratchy at the bowling alley. Itchy jams Scratchy's tongue in the ball return, then lights a bomb and bowls with it, making a strike. Scratchy tries desperately to saw off his tongue before the bomb can get to him, but the bomb makes it to him and explodes, leaving only his internal organs, which Itchy sells to hungry dogs at the snack bar.
* Show Within a Show that is basically the plot of the actual show. If it airs on television as a sci-fi show, why would people believe that it's actually real?
* Show Within a Show that shows with 'X' in the name get better ratings."
* Show Within a Show. The boat always has a canal or inlet that it can follow when enemies try to escape by going inland.
* Show Within a Show. The Duke and his guests order it performed just because it's so badly written and wretchedly performed that it's hilarious.
* Show Within a Show, the horror protagonist has trouble opening his car, even trying keys that obviously have no chance to fit. When he finally gets in, it's revealed the car is an uncovered convertible.
* Show Within a Show. Their lack of personality is lampshaded at least once.
* Show Within a Show, the solution to the crime lay in the fact that the murderer didn't leave prints, and "it was too hot for gloves," so they arrested the guy in gloves. Plenty of people wear gloves for all kind of reasons and in all kinds of weather.
* Show Within a Show, the spacesuits have helmets without reflective coating, so the faces are nicely showing.
* Show Within a Show to me. I've edited the description on that page slightly to fit it better.
* Show Within a Show "Trans-Clown-O-Morphs": One trans-clown-o-morph morphs into a helicopter and then into a car. An army of them then steps out of that car.
* Show Within a Show, where a man is hit by a car and then wakes up in a casino.
* Show Within a Show?", which is immediately followed by all three of them looking at the camera. Silent Bob smiles.
* Show Within a Show would sometimes stop in the middle of dialogue to object to a particularly corny gag, until Jack pressured them to go through with it.
* Show Within the Show as well and with two techies lampshading the fact that it would be the money shot and the most lavish technical effect, likely to get a SFX Emmy. The ascending spacecraft itself, is genuinely impressive (which is part of why the lampshading works so well) with a shape more like a castle than anything aerodynamic, and the exhaust blowing a wind across the sands of the set.
* show within the show. The whole premise of his show is he's impossible to beat.
* show without breaking a sweat. In these circumstances, we don't have to be told she's badass; we can see it for ourselves.
* show would suggest a lot of things enter the public domain in the next

millennium.
* Sho Yano, who started university by age 9 and was in medical school and studying for a PhD on the side by age 12. According to
* SHPDMBGWL4:PISSI&SOTA64DS) fangame series is this taken to ridiculous, blatantly parodic extremes. The later games include:
* SHPDMBGWL 4 series. Although, the third one is actually somewhat decent.
* Shrapnel Storm, which itself deals massive damage to all foes unfortunate enough to be standing outside as it does.
* shredded before he sets himself on fire to prevent anyone from becoming the Blackened.
* shredded his clothing style of fighting and uses his most precise and powerful killing technique, which Goku only survives by dumb luck.
* shredded if the enemy tank got the first shot. Still, their lighter weight meant they could travel quickly from position to position without much of the wear and tear that the heavier tanks would have to deal with.
* shredded the faux-documentary for a number of reasons (starting with the fact that the producers had gotten him to be in it under false pretenses), but took special aim at its excessive use of Lord Privy Seals.
* Shredder by attacks, and his AI is also bad. It's possible to jump onto the right side platform and spam projectiles in his general direction, or even just corner him in the correct spot and smack him whenever he pulls his weapon out.
* Shredder had the same idea as once he infiltrated TCRI, the Utrom's hiding place, he attempted to use their Transmat to beam them into either a supernova or the cold vacuum of space before using it to lead the Foot in an invasion on the Utrom homeworld.
* Shredderman Rules, there's a sequence where Noah suffers through a number of bullying techniques from school bully Bubba; one of them being wedgies.
* Shrek — Fiona starts singing with a bird, but they do a note so long and so high the bird explodes.
* Shrek 2 absentmindedly starts eating the dog's breakfast. He actually thinks it tastes really good before finding out what it is.
* Shrek 2. After hearing him shout out that he is Shrek, they rewind it to be sure.
* Shrek 2: After Puss pulls the Happily Ever After potion from its containment, he loses his grip, causing it to fly through the air; just before it hits the ground, Donkey manages to catch it in his mouth.
* Shrek 2 after the Fairy Godmother made him believe that Fiona had left him for Prince Charming.
* Shrek 2. Also a sort of pun, since he "croaked", but not in the way they expected.
* Shrek 2 also showed Donkey as a white stallion, though they didn't show Shrek in his human form.
* Shrek 2 as well as the motivation for the climax. Fiona's fairy godmother orders the king to pour it into Fiona's drink so that she will fall in love with Prince Charming instead of Shrek. It doesn't work, because the king decides not to give Fiona the potion-laced drink after seeing how much she loves Shrek and how truly unhappy Fiona is with Charming.
* Shrek 2 bonus film, Prince Charming sings "I'm Too Sexy" which is a performance so bad the group of judges ejects him off stage leading to a remark from Simon.
* Shrek 2 does this as well... with Puss in Boots. Voiced by Antonio Banderas, which made it even funnier.
* Shrek 2. Donkey suggests that he should say he's wearing ladies' underwear, but when Pinocchio says it, nothing happens. When they ask him whether he's actually wearing ladies' underwear, he vehemently denies it, which does make his nose grow.
* Shrek 2 Farbucks. But, to Mongo's irritation, there is no coffee in the giant cup.
* Shrek 2, Fiona has already married Shrek, and the king tries to get rid of him, partly because he doesn't approve on his own and partly because Fairy Godmother is manipulating him to put her own son Prince Charming on the throne. He later changes his mind after seeing how Fiona really loves Shrek, not Charming, and does not wish

to impede upon her free will.
* Shrek 2, Fiona's parents are shocked that she has married an ogre, and she is asked where she lives.
* Shrek 2 incessantly complains that the guards never read him his rights.
* Shrek 2: Initially, King Harold is outraged at Fiona's decision to marry Shrek, an ogre; as he had planned for her to marry the conventionally attractive Prince Charming, both out of prejudice and due to having made a deal with the Fairy Godmother. As the film progresses, however, he learns to accept his daughter's choices and grows out of this.
* Shrek 2. Instead he lets out a huge fart, which Donkey complains about.
* Shrek 2 is hired by the king to assassinate Shrek. However, unlike his fairy tale counterpart, he does not try to trick the ogre into changing into a mouse, but instead makes a direct, frontal assault on Shrek, which works up until the feline gags on a hairball, spitting it up. Shrek and Donkey spare his life, and Puss proposes to the ogre he owes a life debt to him, in thanks. Although there is some tension/rivalry between Puss and Donkey (who seems nervous that Puss is taking his place as "annoying talking animal"), the three eventually become close friends and allies.
* Shrek 2 is shown to be highly skilled, though he is easily defeated by Warrior Princess Fiona whose proved her mantle since the first movie.
* Shrek 2 is to kill Shrek, not capture him. This would make him more of an assassin.
* Shrek 2. It especially works if Drury Lane is in Far Far Away, since Kaiju rarely live in Close Near By.
* Shrek 2: It's heavily implied that this was the case for Princess Fiona and Prince Charming. But rather than being about politics, it was how the king was going to pay back the Fairy Godmother for turning him into a human so he can marry Lillian, by having Charming marry Fiona and eventually become king of Far Far Away. However, their plans are foiled when Fiona falls in love with Shrek and marries him instead. Harold attempts to break them up (even putting a hit on Shrek) but eventually he changes his mind when he sees how genuine Fiona's feelings are for Shrek and how much she despises Charming, though it costs him greatly.
* Shrek 2, it's when the fairy tale characters work together to rescue Shrek, Donkey, and Puss-In-Boots, who then charge the castle to rescue Fiona from Prince Charming.
* Shrek 2: Just before he enters the king's banquet hall, Donkey is heard arguing with the guard.
* Shrek 2. Keep in mind this is the guy who has admitted that the eye jelly is quite good on toast. Yeah. Puss is that good.
* Shrek 2, King Harold attempts to look busy by tasting from a dish a servant is carrying. He exclaims it's exquisite and asks what the dish is called. The servant replies "That would be the dog's breakfast, your majesty".
* Shrek 2, King Harold, well, croaks no more... thus kicking off the plot of the film.
* Shrek 2, Larry King was replaced by a talk show host who is more well known in the UK, Jonathan Ross. While still hardly feminine, his somewhat more high pitched, lispy-sounding voice could be considered more convincing. In the Spanish dub, the role is taken by sports journalist Michael Robinson, who takes the same approach as King.
* Shrek 2 of "Holding Out For A Hero" by Bonnie Tyler plays in the background.
* Shrek 2 on how Shrek would pay after Shrek wrecked his mother's workshop, which (amongst other things) led to most of her workers turning into doves.
* Shrek 2 on piano. It also has signs saying "Unhappy Hour" and "We Reserve the Right to Behead Anyone."
* Shrek 2, Prince Charming arrives to rescue Princess Fiona from the Dragon's keep and marry Fiona to claim his title as King of Far Far Away, only to find the Big Bad Wolf in her room and learn that Fiona had since been rescued and married someone else.
* Shrek 2, Prince Charming shoots an arrow with a rope tied to it and then uses his

bow to zip across the fiery moat of lava.
* Shrek 2 provides the page quote. To gain access to Fairy Godmother's factory, Shrek, Donkey, and Puss pretend to be with the union that represents all workers in magical industries. Judging from the receptionist's reaction, such a union actually does exist in this universe.
* Shrek 2, Puss in Boots cuts a circular hole with his claws to get the "Happily Ever After" potion from the Fairy Godmother's storage room. The hole, however, turns out to be too small for the bottle to fit through, and Puss ends up pulling the bottle so hard that the glass pane shatters.
* Shrek 2 puts somewhat of a spin on this. Shrek willingly drinks a potion so that he and Fiona can live their happily ever after in beautiful human forms. To make it permanent, the pair must kiss at midnight. Fiona's decision?
* Shrek 2 recorded their lines as King Harold and Queen Lillian together. This might have to do with the fact that they're both trained in the English style and could have had difficulty acting alone.
* Shrek 2, she breaks herself, her daughter and her daughter's friends out of prison by bashing through two stone walls... with her head!
* Shrek 2, Shrek and Donkey are listening in on Prince Charming, the Fairy Godmother and King Harold through a window. At one point, Charming says "Oh, thank you mother." This prompts Donkey to blurt out "Mother?!" which promptly gives them away.
* Shrek 2: Shrek does this to Donkey during the carriage ride to Far Far Away.
* Shrek 2, Shrek eats dinner with Fiona's parents and mistakes a finger bowl for soup.
* Shrek 2, Shrek jumps into a crowd to get surfed; knowing his extreme size, the crowd moves out of the way, and Shrek ends up crushing a cute little poodle.
* Shrek 2. Shrek retorts that Donkey is incapable of remaining silent anyway.
* Shrek 2 - Shrek sneezes the potion that'll make him look attractive onto a mushroom, and as the group walks away it turns into a pretty rose. Those fortunate fungi.
* Shrek 2, Shrek the ogre turns into a human and three women find him attractive. Then, his pants fall down due to being too big for him as a human, to which Donkey says that they need to get him out of those clothes, making the women excited.
* Shrek 2, Shrek travels the distance between his home and Far Far Away three times within less than a day.
* Shrek 2, Shrek tries to crowd surf. Everyone gets out of his way, except a puppy, which pees itself before he lands on it.
* Shrek 2 soundtrack, and "Hanginaround", which isn't even their third best-known song (that would either go to "A Long December" or their cover of "Big Yellow Taxi").
* Shrek 2, the Fairy Godmother brings Fiona's furniture to life and makes them dance in her musical number.
* Shrek 2, the Fairy Godmother lets fly with "Hello, Far, Far Away!" stepping out of her flying transportation.
* Shrek 2, the handsome but awful Prince Charming is grabbed and forcibly kissed by the ugly step-sister.
* Shrek 2: The lady outside the Farbucks coffee provides an excellent scream complete with hands clutched backwards beneath her face.
* Shrek 2 the Mother of All Gooses (well, one Golden Goose) rampages through a Spanish town.
* Shrek 2) The refs go back as far as the original B&W "Frankenstein".
* Shrek 2, the three girls who discover the newly human Shrek dramatically gasp (and smile) when Donkey says "First we need to get you out of those clothes."
* Shrek 2 the wall. He also does this when carrying her over the threshold of his house. They're interrupted by Donkey being in the living room singing "One is the loneliest number".
* Shrek 2). (Though Charming is shown to be his first, or even only, name, so it's unlikely she'd actually be called that even if she did marry Prince Charming.)
* Shrek 2 to justify making her a playable character. In the movie, she had little

character beyond being afraid of ogres and otherwise appeared to be a normal little girl. In the game, she (now renamed Lil' Red) was reinvented as a spunky, sarcastic, tomboyish softball pitcher who isn't afraid to sass villains and is good friends with Shrek, Fiona and Donkey.
* Shrek 2 was dedicated to William Steig, the author of the original book.
* Shrek 2, when fighting Puss. Puss comes bursting out of Shrek's shirt at chest level, hissing and clawing.
* Shrek 2, when he is turned into a real boy by a stray magic blast and back by another one.
* Shrek 2. When Queen Lillian innocently brings up raising children, King Harold inquires whether Shrek and Fiona's kids would be ogres, to Shrek's confirmation and the Queen reciting the trope name word-for-word.
* Shrek 2, when Shrek and King Harold are about to go at it with each other at dinner.
* Shrek 2: When Shrek's friends go to rescue him, Donkey, and Puss, Gingy exposes and pulls on Pinocchio's thong to prove he's wearing women's underwear.
* Shrek 2: When the "Happily Ever After" potion takes effect on Shrek and he faints, we hear a cat screaming... presumably because Shrek landed on Puss-In-Boots when he passed out. Look closely that the following scene, and you can see Puss pulling his hat out from under Shrek.
* Shrek 2, when the heralds show up to deliver an invitation to Shrek and Fiona to see Fiona's parents, one herald keeps trumpeting after the others stopped, so the lead herald hits his rolled-up scroll on the back of his head to shut him up.
* Shrek 2, where Shrek attempts to body-surf the crowd, the crowd runs like hell, and the little dog is left underneath...
* Shrek 2, which is patterned on Beverly Hills, has a Far Far Away sign on the hills overlooking the kingdom.
* Shrek 2, with the song continuing to play as background music. The point of view switches back and forth for the entire duration of the song.
* Shrek 4-D, Fiona briefly pretends that she's a ghost and that she's finally fallen in love with Lord Farquaad, simply for the sake of mocking him.
* Shrek 4-D, Fiona is eventually able to break the rope that was bonding her to a raft.
* Shrek 4-D, Fiona manages to grab Thelonius' hand (who was hanging onto a branch), Shrek then grabs her hand, then grabs Donkey by the tail. The four are left dangling for a few seconds just before the branch breaks.
* Shrek 4-D, Gingy at one point smashes into a tree, causing his face to become attached to the tree.
* Shrek 4-D has Donkey reacting in terror towards a spider that came down in front of him.
* Shrek 4-D has Lord Farquaad's ghost being destroyed by one of Dragon's fireballs.
* Shrek 4-D, Lord Farquaad makes this justification in regards to his attempt to kill the main characters when faced with Dragon.
* Shrek 4-D, Lord Farquaad's ghost flies through the "Dungeon Cam", resulting in it cutting to a technical difficulties screen.
* Shrek 4-D, Lord Farquaad's ghost is destroyed (either that or forcibly returned to the afterlife) when Dragon hits him with a fireball, presumably ending him for good.
* Shrek 4-D, one of the Three Little Pigs requests that the mirror replays Lord Farquaad getting eaten by Dragon over and over again for laughs.
* Shrek 4-D: The fireball battle between Dragon and the stone dragon along with the subsequent Aerial Canyon Chase.
* Shrek 4-D, Thelonius grows curious of the flaming torch he's holding, and attempts to stick his finger in it. The results are what you would expect.
* Shrek 4-D, the stone dragon's eyes glow red as Lord Farquaad's ghost brings it to life.
* Shrek 4-D, when one of The Three Little Pigs questions why the audience are in the Dungeon, Pinocchio responds, "What are WE still doing in here?!" Upon realizing that they're trapped, the pause for a moment, and then promptly freak out.

* Shrek 4-D, when The Three Little Pigs keep interrupting the Magic Mirror's retelling of the first film, Pinocchio yells, "WILL YOU BE QUIET?!?!"
* Shrek 4-D, where they discover Lord Farquaad's ghost and his grand evil scheme.
* Shrek 4-D, who at first is helpless after Thelonius kidnaps her, but eventually gains the upper hand and beats him.
* Shrek able to take on many guys at once, and clever enough to set up traps for his enemies.
* Shrek: After Fiona fights off Robin and his Merry Men, both she and Shrek are surprised to discover he'd sustained an injury. Justified in that Shrek's thick skin wouldn't necessarily feel the arrow going in.
* Shrek, after Shrek roars at Donkey to try and scare him, Donkey says the page quote above. Inverted when Donkey woos Dragon, where he instead comments there is a minty freshness.
* Shrek. Also Farquaad and Fiona, for the brief time that they're together.
* Shrek also tried to follow Larry King as the Ugly Sister by also having a journalist in the role (though he didn't return in the third).
* Shrek, and all concepts and ideas related to them, using characters from the book of the same name by William Stieg.
* Shrek and Black Yoshi were also originally main characters, but their appearances became fewer and further between since Jeffy, a handicapped child, was dropped off at Mario's apartment.
* Shrek and Donkey enter Lord Farquaad's castle and are greeted by musical wooden puppets at the Information Center, who sing, "
* Shrek and Fiona at the end of the first film. The sequels are actually built around their relationship.
* Shrek, and holds a tournament to select a knight to do the job for him. When Shrek beats up all the knights, Shrek ends up going on the quest (but only to get his swamp back).
* Shrek and inadvertently changing history for the chance to feel like a real ogre again, the gravity of the situation finally hits him. After taking a good, long look at his daughter's doll that he brought with him, he sheds a tear onscreen for the only time in the series. This is what gets this timeline's Donkey to finally trust Shrek.
* Shrek (and its sequels), Donkey was voiced by Mexican comedian Eugenio Derbez. Since he is so well known in the region, they had him introduce his own brand of humor into much of the dialogue, including the addition of quite a few local pop-culture references.
* Shrek and Princess Fiona, with a few interesting twists: Fiona is the one with the curse that turns her into an ogre after dark. When Shrek gives her
* Shrek "And then they ATE ME!" Shrek and co. pose the obvious question and he cracks.
* Shrek, and the other actors were not available for custom voice work, so substitutes had to be used instead. Unfortunately, the original actors had to give final approval for their replacements' works, prolonging the game's development schedule as a result.
* Shrek and the royal ball is covered on Medieval Entertainment Television by none other than Joan Rivers.
* Shrek) and was a bigger smash hit during the time it ran in theaters than its predecessor.
* Shrek animated films in the US aim for this by inserting swarms of pop culture references, self-mockery, and jokes that only adults will get, with widely varying degrees of success.
* Shrek, António Carlos Jobim's lesser classic "Meditation (Meditação)" is heard at the main guest entrance to the castle of Duloc.
* Shrek as Dragon is chasing after Shrek, Fiona, and Donkey through the columns of the dragon's keep. The audio commentary even refers to it as the "Scooby-Doo Scene".
* Shrek a video that shows the evolution of Fiona's hair. One of the outtakes for

the first movie showcased an animation error where Donkey's fur looked less like a donkey's and more like an absurdly-fluffy bunny.
* Shrek because of convention but proves time and time again to be able to defend herself. Likewise, Shrek is only acting as the knight for his own selfish reasons, and has no romantic or chivalrous intentions towards Fiona, at first. He eventually does fall in love with her.
* Shrek: Blue Bunny released an ice of Shrek's face with purple gumball eyes.
* Shrek both obviously and inevitably spoil what was a huge surprise in the first movie: Fiona turns into an ogre. "Why is Fiona fat and green?! Wait! NOOOO!"
* Shrek, but DWA still tries to take as much from their properties as possible, such as all the animated spinoffs on Netflix.
* Shrek by a dragon (never mind that it was suspended over a lava pit). Previously it held up just fine despite a several-hundred pound ogre rocking back and forth on it to prove a point.
* Shrek comes from Far Far Away's Medieval counterparts of contemporary products. Attentive Viewers will notice stores such as Farbucks, Tower of London Records, Old Knavery, Burger Prince, Baskin Robbinhood (with the "31" as "XXXI"), Banana Kingdom, Friar's Fat Boy, Abercrombie & Witch, among others..
* Shrek deals with Fiona having to face Shrek's old girlfriend, Gwen, in three different ogre challenges for Shrek. The third chapter involves a burping contest that Fiona wins.
* Shrek delivers all of Princess Fiona's spoken dialogue any time the character sings another actress or singer takes over as Diaz's lack of singing ability is well known.
* Shrek deserves a mention here. He's a misanthropic loner, but never actually hurts anyone unless they really really deserve it.
* Shrek: Donkey annoys everyone (especially Shrek and Puss) with his constant singing and talking and they can't stand him sometimes and consider him a bit of a nuisance. However, he remains an important member of the team and they do in fact care about him and the three are quite close.
* Shrek: Donkey attempts this to evade being sold by his owner to Farquaad goons by refusing to talk, with the intention of making his owner look crazy in the eyes of them and deny her from selling him. It doesn't last long as he ruins his facade after convincing the guards that he was a normal donkey.
* Shrek, Donkey goes to lie next to a lake mourning that Shrek won't let him stay in the swamp. It then turns out the lake is actually a pool of tears shed by the dragon he was flirting with.
* Shrek, Donkey tries to build a wall through half of Shrek's swamp while they have a falling-out.
* Shrek DVD. After witnessing Shrek and Fiona (who were judges, but apparently couldn't resist singing as well) sing "What I Like About You" by The Romantics, Cowell remarks "Ogre-all impression... rather wonderful."
* Shrek ends with Shrek and Fiona's marriage ceremony, set to "I'm a Believer" being sung by Donkey as everyone else at the wedding dances.
* Shrek, Farquaad and Fiona's wedding comes with placards telling the congregation how to react. When it's revealed Shrek has feelings for Fiona, the guards turn them over to say "Laugh".
* Shrek film, she ends up on top of him, just in time for Donkey to walk in and take things the wrong way. Cue Shrek jumping up and saying, "Nothing Happened!" Shrek trying to explain what happened distracts him long enough for Fiona to pull out the arrow.
* Shrek films. In the first, second and fourth, it is between Shrek and Fiona. In the third, between Shrek and Artie.
* Shrek films, Pinocchio's voice is lower and less screechy compared to the sequels.
* Shrek: Fiona does this several times, especially when lampshading the various fairy tale tropes.
* Shrek. Fiona is eating a meal Shrek prepared, and asks what it is. He tells her it's a weed rat. She seems a little surprised at first, but then keeps on eating.

* Shrek: For all of the fairy tale subversions, plays this straight by having Fiona and Shrek hook up at the end, but the subsequent sequels serve to illustrate the ups and downs of their abnormal marriage.
* Shrek Forever After, after a demonstration of the Pied Piper's abilities, Rumplestiltskin ominously states that it's time to pay the piper. He then yells at his witches that he literally has to pay the Piper and to go get his checkbook.
* Shrek Forever After: After Shrek smashes the birthday cake and leaves the party, everyone stares in horror while Gingy's pastry chaps fall from his legs.
* Shrek Forever After cast head of story Walt Dohrn as Rumpelstiltskin because no actor matched the voice he made up during the storyboard meetings.
* Shrek Forever After consists of him filling a glass with water and waving it threateningly at the witches while wrongfully blaming them and threatening them with liquidation unless they find a solution. And it becomes crystal-clear that the only thing that matters in this council is not speaking when the king is fed up even when its very helpful to do so, because the witch who did it didn't live to see that her idea was good enough to be immediately followed through.
* Shrek Forever After, creating a world where Rumplestiltskin rules Far Far Away, ogres are hunted and repressed, Puss in Boots is fat, and Donkey is treated like a regular mule.
* Shrek Forever After: Done 4 times in this fourth film. The first one was when a cat got startled by Shrek's roar during the song "Top of the World". The second one was when Donkey comes up to Shrek, but then startled Puss-in-Boots. The third one was when Donkey pulls Puss away from the ogres falling. The last one was when Puss swings over Dragoness' tail and flies towards the camera during the final battle.
* Shrek Forever After, Fiona borrows Shrek's "Better out than in, I always say."
* Shrek Forever After has all of the ogres as perfectly decent people fighting to overthrow the evil Rumplestiltskin. In that universe, Fiona also identifies as an ogre and keeps her curse of turning into a human woman by day a secret.
* Shrek Forever After has none of his friends and family know him, and Shrek realizes what he truly had and lost. So if you need some time for yourself, by all means take it before you snap and say or do something you'll regret.
* Shrek Forever After in exchange for a day to live his life the way he wanted to as an ogre. But he gets one last chance to tell Fiona how much she means to him before he dies. They exchange one last kiss and Shrek disappears... only for the entire reality that 'Stiltskin had created to fade out of existence as well. As it turns out, the contract was to be made null and void if Fiona and Shrek exchanged a lovers' kiss; if Fiona had fallen in love with Shrek in the alternate universe, then the contract ends and the universe with it. Shrek is returned to his original universe, with his friends and family surrounding him at his children's birthday party. Shrek gets his happily ever after.
* Shrek Forever After is crowned king, and many of Shrek's former allies have been changed in one way or another (I.E. Puss in Boots becoming the ogre clan's housecat and Donkey being treated as a regular mule).
* Shrek Forever After, it is apparently a regular occurrence for citizens to ask for signatures on their pitchforks.
* Shrek Forever After let him take any day from his past that he wanted and signed the contract of his own volition.
* Shrek Forever After movies, then at least enjoyable in its own right.
* Shrek Forever After Rumpelstilskin is cornered by the ogre warriors and jumps backward off the balcony, causing them all to gasp. He then appears riding Fifi, his giant pet goose and says "So long!"
* Shrek Forever After, Rumpelstiltskin has an army of female witches serving as his minions.
* Shrek Forever After, Shrek gives Fiona's handkerchief to Donkey so that he can pick up the scent and find her. Donkey is at first insulted about being treated like a dog, but then smells something and goes after it. It turns out to be waffles set up as bait for a trap, although it does lead them to Fiona.
* Shrek Forever After, Shrek goes around scaring villagers by roaring at them, but he simply whispers "roar" into an elderly woman's ear trumpet (pictured above).

* Shrek Forever After: Shrek is going through tons of stress at his children's birthday party, with the three pigs having eaten the cake, and a bratty kid repeatedly pestering him to give him a roar, to which Shrek eventually lets out a roar of frustration. When a replacement cake with a cute looking ogre decorated on it is brought into the room, Shrek finally loses his temper and smashes the cake with his fist before storming out of the party.
* Shrek Forever After, Shrek is heard telling the end of a joke to Rumpelstiltskin. "So, the centaur says, 'That's not the half I'm taking about.'"
* Shrek Forever After, Shrek is tricked by Rumpelstiltskin to give up the day he was born. As a result, Shrek finds himself Ret Gone. His children don't exist, and neither Donkey nor Fiona remember him.
* Shrek Forever After Shrek's home is now part of a tour route. The green ogre is not amused, especially after the bus accidentally knocks over his outhouse, while he's using it.
* Shrek Forever After: The alternate universe has a secret band of ogres, led by Princess Fiona, who plan to attack and overthrow Rumpelstiltskin.
* Shrek Forever After, the secret message done by doing origami on a piece of paper is "True Love's Kiss", but Donkey does it wrong, so it ends up saying the much less classic message "Try Lou's Bliss".
* Shrek Forever After, the time remaining before Shrek's "ogre day" is up and he fades away is measured by a giant hourglass in Rumpelstiltskin's throne room.
* Shrek Forever After, was cast as Rumplestiltskin after everyone fell in love with the voice he came up for him when doing the readbacks on the recording sessions.
* Shrek Forever After, when alternate-world Donkey gets captured by the resistance ogres and is about to be sent to the kitchen, he threatens that he "goes down smooth, but comes out fighting."
* Shrek Forever After. When a replacement cake with a cute looking ogre decorated on it is brought in, Shrek finally loses his temper and smashes the cake with his fist before storming out of the party.
* Shrek Forever After: When Shrek meets Fiona for the first time in the alternate timeline and tries to tell her who he is, the story is so unbelievable that all the ogres are speechless, and crickets are heard chirping in the background.
* Shrek Forever After, when Shrek was in the alternate reality, he convinces Donkey that he knows him, but it didn't do very well, Donkey freaked out and ran away, then Shrek saw one of the triplets' doll, then Shrek sheds a manly tear and he knew that they're not there at all. That is the first time we ever see Shrek cry.
* Shrek Forever After with a dial that can be set to any creature, among which are rats, witches, and ogres. When set to a creature and played, all of these within earshot start dancing uncontrollably and follow Pied Piper.
* Shrek franchise are like this. As the films went on they become closer allies and best friends but would still bicker and fight over being Shrek's best sidekick.
* Shrek franchise hasn't been in the limelight for some time. Because of this trope, it can be humorous when fans of the film grow up and realize that Puss, who has become an iconic character in his own right, is so heavily inspired by another classic character.
* Shrek. Future humans (including her parents) are less hyper-realistic looking and more stylized.
* Shrek: Generally, while the important characters like Shrek, Donkey and Fiona are voiced by big-name celebrities, supporting/minor characters are voiced by in-studio staff instead.
* Shrek gets a stray arrow stuck in his butt and doesn't even notice till Fiona points it out.
* Shrek gives a string of threats of this kind to the villagers who hunt him.
* Shrek has a good one, at around the same time as Donkey's example above... but it's not Donkey saying it this time.
* Shrek has a serious example, when Donkey asks Shrek what his problem with the whole world is, and Shrek says "Look, I'm not the one with the problem, okay? It's the world that seems to have a problem with me!"
* Shrek himself spends a good part of the first movie as a grouchy, anti-social

hermit who just wants to be left alone. With Donkey's friendship and Fiona's love, he gradually defrosts to become a kinder, more sociable family man.
* Shrek in beautiful human forms, can you guess what Fiona's response is?
* Shrek: In one of the bonus features, Donkey and Dragon sing a cover of "Burn, Baby, Burn", and Donkey's tail catches fire but he doesn't notice.
* Shrek; in the film's opening set to "All Star" showing Shrek's daily routine, there's a scene where Shrek farts in the pond he's bathing in, causing some dead fish to float up. He then takes one of them, presumably for consumption.
* Shrek: In the first movie, Lord Farquaad exiles all magical creatures to the swamp where the titular ogre already lives. Granted, they're not actually all that evil, but the principle is the same. On a similar principle Shrek lives in the swamp because he's an ogre, and wants to play on the perceptions to get more privacy.
* Shrek is a slightly downplayed version of this. Although his proportions are less exaggerated than usual for this trope, his legs are still fairly short compared to his barrel-sized torso and broader arms.
* Shrek is based on simply describes Shrek as a monster, doesn't say which kind. The movie on the other hand explicitly describes him as an ogre.
* Shrek is considered Super Ugly in his ogre form, and Common beauty in his human form.
* Shrek is crude, hot-tempered and cynical, but nearly always manages to do the right thing, especially for people (and donkeys) that have proven they're able to see past the idea of "big, stupid, ugly ogres."
* Shrek is motivated by Shrek tiring of married life and all the responsibilities that come with it.
* Shrek is one of these: it is squeaky-clean and Disney World-like, but ruled by the tyrannical Lord Farquaad. Anyone who doesn't meet his standards gets rounded up and dumped in Shrek's swamp.
* Shrek is still fairly pretty for an ogress, despite indulging in the usual icky ogre habits.
* Shrek It takes Donkey's unwanted return to the swamp to set things straight.
* Shrek: Justified in that Shrek's world is literally a land of fairy tales, and that the book he mentions is specifically the tale about the very princess they are trying to rescue. Not only that, but said book is the one he was reading (and used as toilet paper) at the very beginning of the movie.
* Shrek: Lord Farquaad is lying in bed ordering a disgusted Magic Mirror to show him the princess... again! Farquaad peeks under the covers as though confirming some pleasant surprise. The scene seems intended to make him more creepy and villainous.
* Shrek, Lord Farquaard's men hold up signs to the crowd to tell them how to react, such as "Applause", "Reverence", "Revered Silence", "Laugh". Just before the final kiss, a sign is hastily written which says "Awww".
* Shrek — and Fiona takes the opportunity to fix her hair), and stops again as Fiona knocks out Friar Tuck, who was playing the instrument.
* Shrek — which she preferred. Of course, there is the opening monologue, which mocks this trope lightly; you can see how seriously Shrek takes it.
* Shrek movie, Donkey tells Dragon he'll whistle if he needs her. Shrek later calls Dragon in at a key moment by whistling, revealing that he was paying some attention to what Donkey was doing after all.
* Shrek movie has Lord Farquaad giving a speech trying to inspire combatants in a tournament, saying that the winner will be given the chance to rescue the fair princess, Fiona. And then starts rambling on about a pecking order if the first hero should fall.
* Shrek movie, just before Shrek and Fiona can have their wedding kiss, Shrek covers the camera.
* Shrek movie, Shrek bends a tree to use as a bridge for Fiona. After she crosses, he lets the tree go... unwittingly (or maybe not) sending poor Donkey flying.
* Shrek movies, where all the male characters except for Shrek have long hair. Understandable because Shrek is supposed to take place in the middle ages and those

were common hairstyles during that period.
* Shrek movies: While Lord Farquaad isn't exactly good looking, he does play upon Shrek's ugliness to try to incite villagers against him. The later two films go further by setting Shrek up against the Fairy Godmother and her son Prince Charming.
* Shrek movie, the title character lets out a blood-curdling roar that shows off just how good the computers were at rendering flying spittle. Several members of the angry mob have slimy faces in the next shot.
* Shrek of Disney Renaissance films. Not only that, but for all its humor, it dealt with some pretty heavy themes, such as prejudice and alienation.
* Shrek officially canonized their names as Fergus, Farkle and Felicia, the author would rewrite the fic a few years later to (among other changes) give the babies their canon names.
* Shrek, often bathing in mud and indulging in gross things like burping and farting. In the opening of the film, he is seen relaxing in a pond, he farts and various fish float to the surface, one such fish he keeps for dinner. Later, when he and Donkey are approaching the castle where Fiona is, Donkey asks if the brimstone he was smelling came from him.
* Shrek once gave a Shrek game 4/10 and noted that it was surprisingly good for a Shrek game. For a few more specific examples:
* Shrek one - in a panic when he hears Shrek yell. The other characters don't even react weirdly, making it a relatively subtle sight gag.
* Shrek on The Disney Channel several times in some markets. Understandably, this has raised a lot of confusion for those who know the differences between DreamWorks, Disney and Pixar. The agreement expired in late 2016 though, and DreamWorks did not renew it.
* Shrek: Princess Fiona offers this to Shrek after he frees her from a tower. He thanks her, uses it to wipe the dirt and sweat off his face, and hands it back.
* Shrek, Puss is trying to tell a scary story, but the jealous Donkey keeps horning in and changing the story in his favor, which Puss then changes again. They go back and forth until Donkey gets eaten by a giant waffle.
* Shrek, realizing he can't force Fiona to fall in love with Prince Charming so he decides to go back on his promise to Fairy Godmother.
* Shrek's Crappy Wish", when a wish Shrek made turns Mario into a donkey, Shrek tricks Mario into giving him a ride to change him back to normal, the result of which breaks Mario's neck.
* Shrek seems to imply that the kiss was what sealed the deal, as the main character barged in after the I do's. In the end, this matters little, as the groom is devoured by a dragon less than five minutes later. The trope is also lampshaded when Donkey stops Shrek from barging in, claiming that they need to wait until "Speak now or forever hold your peace" for dramatic effect. Shrek humors him until they realize the ceremony has already passed that part, and barges in anyway.
* Shrek sees Shrek and Fiona ride away in a carriage that was very obviously an onion prior to transformation.
* Shrek series has an ogre as the hero, and the love of his life becomes an ogress herself at the end of the first film. By contrast, the handsome Prince Charming (from the second and third films) is a bratty, immature, villainous twit.
* Shrek setting, seem inexplicably knowledgeable about pop culture. Granted, it's done in a way that doesn't imply they're intentionally doing references.
* Shrek. She can easily be mistaken by a man on a drag and has a deep, masculine voice. Fiona even once remarks "You go...! Girl...?"
* Shrek, she's capable of grunts, growls, and other sounds that work as a language well enough for at least Donkey to understand.
* Shrek shows that Shrek misses getting to scare humans which he hasn't been able to do in a long time, leading to his signing a contract for a wish that triggered the plot of the fourth movie.
* Shrek, Shrek and Fiona fall in love with the song "My Beloved Monster" as the backdrop. The song "You Belong to Me" plays later to show Shrek and Fiona have fallen in love.

* Shrek. Shrek and Fiona spend most of the first movie (and the subsequent movies) bickering about everything, while Donkey and Dragon fall in love in their second scene together and have kids by the third movie. ** Shrek and Fiona do love each other very much though and really are happy around each other. Even when they fight, they do maintain the same love and affection and go to the ends of the earth for each other.
* Shrek, Shrek discovers that his land has been occupied by fairy tale characters who were exiled by Lord Farquaad, and the reclusive ogre wants them all gone ASAP.
* Shrek, Shrek, Donkey, and Fiona use this trope as they reach the bridge leading away from the dragon's castle, and the dragon takes one last shot at them with her fiery breath.
* Shrek", Shrek gets urine in his face when he changes his infant son's diaper.
* Shrek, Shrek goes to demand his swamp back from Lord Farquaad. Lord Farquaad agrees to return the swamp if Shrek will go and rescue Princess Fiona, who's guarded by a dragon. If Shrek succeeds, Farquaad gets the princess without risking his own life; if Shrek fails, then Farquaad gets rid of a trouble-making fairytale creature. Of course, it doesn't quite work out like that.
* Shrek: Shrek is informed that the Duloc fairytale rejects were forced into his swamp by Lord Farquad.
* Shrek. Shrek's main theme is "I'm A Believer", while "All Star" is a secondary one, but thanks to memes, now it's the other way around.
* Shrek song "All-Star" at the beginning of the first movie was only intended as test footage track to get the timing of the opening down - they planned to use an original composition for the final product. However, "All-Star" worked so well that they kept it in. (It helps that the lyrics completely match the tone of the scene.)
* Shrek SuperSlam inexplicably renames the Big Bad Wolf to Huff n Puff Wolf.
* Shrek takes the typical fairy-tale kingdom that you would find in a Disney work and instead casts the ogre as the hero. Most other twists in the plot center around that singular idea, although the sequels flesh out many others.
* Shrek, the appearance of the dragon is when a gigantic eye peers at Donkey through the gap in a broken castle wall.
* Shrek, the "Dronkeys". Donkey even lampshades their appearance. "Look at our adorable mutant babies!"
* Shrek the Halls: As Donkey pesters Shrek about Christmas, Shrek (who has never celebrated it before), insists that nobody around the swamp cares about it. At that moment, Fiona comes out with their babies and gushes over how excited she is for Christmas, forcing Shrek to try and put together a celebration to please them.
* Shrek, the heroic ogre palms the camera's lens for privacy before kissing ogre-Fiona.
* Shrek: The Musical cast John Tartaglia, a famous Broadway puppeteer and Muppet performer, as Pinocchio, a puppet.
* Shrek: The Musical expands the roles of Pinocchio, Gingy, and the rest of the banished fairy tale creatures by introducing a new substory in which they rebel against Lord Farquaad's laws against "freaks". This new story, of course, was included to help further the show's moral of embracing one's uniqueness, and their show stopping number, "Freak Flag", delivers the message perfectly.
* Shrek: The Musical fail to express what he's feeling, Fiona will still understand the love behind his words.
* Shrek: The Musical, Farquaad describes his plans for total domination ("with some torture, just for fun!") in "The Ballad of Farquaad".
* Shrek: The Musical has the song "Freak Flag", in which all of the fairy-tale creatures dumped in Shrek's swamp decide to mobilize against Farquaad after Shrek kicks them out.
* Shrek: The Musical is full of this trope, from the sassy Donkey, to the prissy Farquaad, to the entire pride-anthem vibe of "Freak Flag".
* Shrek: The Musical, Shrek and Fiona bond over one during "I Think I Got You Beat".
* Shrek: The Musical, the Three Blind Mice are females, while in the films they're males.

* Shrek: The Musical, this was how the Magic Mirror's face was portrayed on the stage.
* Shrek: The Musical, to the point where he has a big, show stopping musical number about how great he and his kingdom are (which replaces the tournament in the film). He even uses the "Welcome to Duloc" dolls as backup dancers!
* Shrek: The Musical uses an extra half-hour that the film doesn't have to elaborate on the backstories of Shrek, Fiona, and Farquaad, as well as give more focus to the Fairytale Creatures as characters (especially Pinocchio).
* Shrek: The Musical with his castle. Later, during the "Travel Song", Donkey bursts out laughing when he suddenly gets Shrek's joke.
* Shrek. The only thing the two have in common is that there is a talking cat that wears boots.
* Shrek the Third also struggled to live up to the well received first two movies in the series.
* Shrek the Third, and as soon as he wakes up from the nightmare, he tells Donkey and Puss-in-Boots all about his dream, only to find out that they too have baby ogre faces, therefore causing the ogre to wake up from his dream for real.
* Shrek the Third, as the other stepsister. Given that the Ugly Stepsisters are traditionally played by men in drag (traditionally called "dames") in the pantomime of Cinderella, that was probably deliberate.
* Shrek the Third: A store called "Bootery" is actually renamed "Hooters" during the villain takeover scene.
* Shrek the Third before he finally dies for real; the second time ends with "His name is—", but he manages to finish his sentence before he actually dies.
* Shrek the Third by the window falling on him after the huge realistic prop tower was knocked onto him by Dragon.
* Shrek the Third gets a TV-14 on Laff, again despite no changes in content.
* Shrek the Third, Gingy deposits a little gumdrop when he faces the palace guards.
* Shrek the Third had a special MPAA content descriptor for "Swashbuckling Action".
* Shrek the Third has a scene where Shrek walks onto a stage, wearing only a mortarboard hat and a medal, in front of an audience of ogre babies.
* Shrek the Third, in which Fiona breaks the news to Shrek that she's pregnant.
* Shrek the Third is the sole movie in the franchise that doesn't technically end with a dance party. It gets relegated to the credits where Donkey and Puss do a duet of "Thank You for Letting Me Be Myself."
* Shrek the Third later on as Prince Charming invades Far Far Away and stages a play on the death of Shrek - and Shrek infiltrates it by passing as one of the leads.
* Shrek the Third, one happens at the mascot contest when Shrek barges in.
* Shrek the Third, Puss and Donkey got their minds switched accidentally. At the end, Merlin switched them back... except he also switched their tails.
* Shrek the Third: Puss-in-Boots does his cat screech when Shrek throws him out to the window. Also, while Puss talks to a cat, we hear other kinds of yowls and screeches from other cats that were heard offscreen.
* Shrek the Third, Puss tries to give Shrek the talk after finding out that Fiona is pregnant.
* Shrek the Third: Queen Lillian. It's revealed that Fiona inherited her fighting skills from her mother.
* Shrek the Third, Shrek leaves on a journey to find Arthur so he can take his place as king of Far Far Away and before he leaves, Fiona announces that she's pregnant. On the way back, Artie crashes the ship and Shrek berates Artie all while worrying about his upcoming child.
* Shrek the Third, Shrek pulls a three-finger variant of this trick on Donkey.
* Shrek the Third. The first is when the music during the king's funeral turns out to be singing frogs. The second is when Shrek and Artie are about to have a heart-to-heart talk, and Merlin turns on the music for mood. Finally, the dramatic music during a fight scene is actually Captain Hook playing on the piano.
* Shrek the Third too: As Pinocchio's nose didn't grow, it means he WAS telling the truth—it's just that the truth doesn't have to be simple and easily

understood.
* Shrek the Third was revealed to actually be this. Going by her reaction when it was exposed, apparently, this was not something she was proud of, to say the very least.
* Shrek the Third, we have a pair of college girls having a conversation, with one of them saying, "And then I said, 'I'd rather get the black plague or get stuck in an iron maiden than go out with you!'"
* Shrek the Third. When asked if she has had any cravings, she says no while eating cake, then sniffs and says, "Do you smell ham?"
* Shrek the Third, when Shrek and Donkey are going to find the young Arthur.
* Shrek, though she was at first dismissive of Shrek for being an ogre and not the handsome prince charming she expected, she later warms up to him after eavesdropping on his conversation with Donkey and hearing him legitimately hurt about how the world treats him just because he is an ogre. They later fall in love.
* Shrek Treasure Hunt visuals, and despite hardly looking at all graphically impressive by PS1 standards, the frame rate borders on slideshow territory. This is completely inexcusable considering the game came out in 2002, a decent amount into the sixth generation's lifespan, so the developers should have been more than familiar with ways to mitigate it by that point.
* Shrek. Unfortunately for Eisner, it didn't work out: the film was a critical flop and, after a string of bad investments, he resigned from the company.
* Shrek universe has ME! TV (Medieval Entertainment Television), complete with E!-style logo.
* Shrek until she gets kidnapped by some singing Frenchmen who want to kill Shrek, at which point she resorts to kicking their butts. It's revealed that since she lived alone in a tower for years, she put a few things into practice. Shrek, on the other hand? Ah, he's just a rather short-tempered ogre who doesn't socialise much and is a bit set in his ways, and who was dragooned into this quest very much against his will anyway. He gets better.
* Shrekverse with Puss, but due to lack of skill, it didn't quite work.
* Shrek was conceived to be quickly put together to meet operators' demands.
* Shrek waves a torch in Shrek's face, hoping to scare him. Shrek licks his fingers and calmly snuffs the flame out.
* Shrek, when Donkey learns that Shrek has been hit by an arrow, Donkey panics at the thought of Shrek dying from it and shouts irrelevant medical advice, including "keep your feet elevated," a plea for somebody to perform the Heimlich Maneuver, and "turn your head and cough."
* Shrek: When Fiona transforms into an ogress in front of him during the climax, Shrek, who had previously thought she had insulted him the night before, quips with a look of mild surprise on his face, "Well... that explains a lot."
* Shrek when he decided that his character should have a Scottish accent. This meant not only going back and rerecording all of the lines, but also reanimating significant portions of the film which had already been completed at the time. The latter added millions of dollars to the films budget, but Myers insisted, and the studio complied.
* Shrek, when Shrek and Donkey find Fiona's castle, there are a few humorous instances where we see the remains of previous would-be rescuers littered around the deserted halls.
* Shrek - When Shrek and Donkey get a good look at the dragon-guarded castle (in the middle of a bubbling volcanic crater) from which they have to rescue Fiona, Shrek tries to lighten the mood.
* Shrek: When the dastardly Lord Farquaad meets the titular ogre for the first time...
* Shrek. When they first meet, Shrek tries covering the donkey's mouth and he still keeps talking.
* Shrek, where Fiona points out Shrek having an arrow stuck in his butt, to which Donkey begins to panic, and even exclaims, "I'm too young for you to die!"
* Shrek, where Shrek and Fiona inflated a frog and a snake, respectively, that then floated like helium balloons.

* Shrek, where the good guys are mostly ugly, the villain of the second and third movies, Prince Charming, is handsome.
* Shrek. While a formidable hand-to-hand combatant, he lacks the aforementioned powers in the films.
* Shrek, while his best friend Donkey is rather dim-witted but much more friendly and sociable than Shrek.
* Shrek who placed a curse on her, but it is never been directly evidenced.)
* Shrek, with most of the parodies being a twist on the name to match the medieval feel. Examples include Friar's Fat Boy (Bob's Big Boy aka Frisch's Big Boy in some parts of the country) and Farbucks (Starbucks).
* Shrek wouldn't have to. Of course, "Rescue By Proxy Romance" isn't nearly as romantic, and ultimately Fiona and Shrek end up falling in love anyway.
* Shrews are virtually blind, and if a mother shrew's nest is disturbed, she will lead her litter of babies to safety in a "caravan", each pup grasping the tail of the shrew in front of it so they don't separate.
* Shrews, small, rat-like mammals related to moles and hedgehogs, are constantly in a state of perpetual starvation due to their high metabolisms, and are known to eat more than their own body weight each day! Despite their tiny sizes, they are
* Shrew's; the show ends during the play-within-a-play and not with an external sequence.
* Shriek: An Afterword. Wearing them on such a high setting can make you catatonic for notable periods of time.
* Shrieker enjoyed killing people brutally when he was alive, and as a Hollow he psychologically tortures the soul of a little boy for kicks.
* Shriek If You Know What I Did Last Friday the 13th, Doughy refers to his penis as "Thor's Hammer." He mistakenly believes that the Big Dipper is this for the constellation Orion.
* Shriek If You Know What I Did Last Friday the 13th has the heroes running away from the villain, and as they pass the band playing the music, they stop and dance. The killer plays sax for a while.
* Shriek If You Know What I Did Last Friday the 13th intentionally makes it seem like Tiffanni Thiesen plays the main character and the killer. She isn't.
* Shriek If You Know What I Did Last Friday the 13th: Parodied. The killer is shown above the other characters on the cover, but his expression is too goofy to be anything close to threatening.
* Shriek If You Know What I Did Last Friday the 13th: Played with. The killer starts out wearing a hockey mask, but this morphs into the Ghostface mask when he accidentally catches fire. Later he totes a chainsaw to kill someone.
* Shriek If You Know What I Did Last Friday the 13th. Predictably, since it's an outright horror spoof.
* Shriek If You Know What I Did Last Friday the 13th segment when one of the teenagers flashes back to his own sin. His older brother, who's on death row, handed him a letter and asked him to pass it on to the Governor because it would prove his innocence, but his little brother was too much of an asshat to do it on time.
* Shriek If You Know What I Did Last Friday the 13th, the characters are shown to have thrown a man hit by their car into the sea, but interpret threatening notes about it as being for other minor misdeeds. This ends with a girl accidentally pulling off a mattress tag in the middle of sex. With the local priest.
* Shriek If You Know What I Did Last Friday the 13th, wearing name tags like "Cheap Shot" and "Lame Gag".
* Shriek If You Know What I Did Last Friday the 13th when the killer stumbles into the backyard pool while menacing a girl over the phone.
* Shriek If You Know What I Did Last Friday the 13th when the survivors try to discover the true identity of the killer, revealing hundreds of masks before getting the answer.
* Shrieking while Jon's trying to explain something (a different thing this time), interrupting him
* Shriek is blackmailing Commissioner Gordon in exchange for Batman's life.

* shrieks. Yes, it can meow as well, albeit one that sounds jarring to people accustomed to a domestic cat's meow.
* Shrignold doesn't have a concrete fanon design. His human versions often wears a yellow turtleneck, or yellow scarf, though.
* Shrilew loves his Nazi outfit so much he never dress differently, even when defects from Impel Down to join Black Beard. But, like stated above, neither Magellan nor Hannyabal are bad guys and actually have a very deep sense of justice and responsibility with the regular people who trust Impel Down to keep the worst criminals locked for them to live in peace. Shrilew is a whole different story though.
* Shrine of Amana, level from Hell which features bottomless pits masked by shallow water everywhere and highly-aggressive enemies that aggro extremely quickly, is rounded out with an encounter with the Demon of Song, who is a large frog-like creature with slow, easily-to-dodge attacks and a moderately low health pool. It's not quite a pushover, but next to the madness you had to trudge through to face it, it pales in comparison.
* Shrine of the Morning Mist bases one episode largely around a misunderstood love letter.
* Shrine of the Morning Mist has 26 episodes, but each is under a quarter of an hour long, half the "standard" episode length.
* Shrine of the Morning Mist protect against demonic forces and assist the Amatsu family in sealing Yagarena.
* Shriners' convention, owing to the extreme rowdiness and damage that tends to follow them. Ray Stevens' song "Shriner's Convention" is based on such an event Stevens attended, and it involves molestation, extreme intoxication, and a motorcycle going off a high diving board. The real ones aren't nearly that sedate.
* Shrines and Temples: Buildings and places that are dedicated to the worship of a deity.
* Shrinking Violet: A character is extremely shy and introverted, often due to anxiety.
* Shrinking Violet because of her physical and mental scars caused by the fire that killed her parents. Her smile is recognized in-game as one of the most beautiful sights the protagonist has ever seen.
* Shrinking Violet can turn into a Berserker when you put a gun in his hands.
* Shrinking Violet Fluttershy, but is also bad-tempered and pushy, and frequently tries to pester Fluttershy into being more assertive.
* Shrinking Violet for dealing with a dragon boils down to: 1.) Escort Fluttershy to the dragon's cave and 2.) Have her talk with it.
* Shrinking Violet friend Suzuka mentions in the very first episode of the first season that she wants to study engineering when she grows up, since her parents own companies in both construction and heavy industry.
* Shrinking Violet, her attempts to introduce herself growing more squeaky and whispered when Twilight Sparkle tries to press her for her name. That is until she catches sight of Twilight's baby dragon Spike. She opens up immediately and carries on a conversation with Spike all the way back into town, which Twilight had to interrupt once they reached her home.
* Shrinking Violet. Her best friend, Luna, is abrasive and confrontational. They became close due to a shared love of anime and video games, and have recently reconciled after Luna's personality developed drastically.
* Shrinking Violet, is cursed with an unfitting deep voice, making talking even more awkward for her than usual. This becomes useful in the Season 4 episode "Filli Vanilli", when her deepened voice let her stand in for Big Macintosh in an acapella quartet.
* Shrinking Violet. Kafuka's way to treat this problem is to bash her in the head with a crucifix.
* Shrinking Violet known for her kindness. There's a reason she provides the page image for this trope.
* Shrinking Violet older sister Pinkie Pie, communicating pretty much entirely through "Mm-hmm."

* Shrinking Violet. Once they're an established couple she wonders aloud if Ariel's shapeshifting abilities could be used for "something fun" and a non-canon version of Faen in a sidestory drops the covert completely and proves to be quite kinky.
* Shrinking Violet people are freaked out by her. It's just that her lack of experience with people leads to her blurting out whatever's on her mind, only realizing after the fact that what she just said is rather off-putting.
* Shrinking Violet, she practically has to be pushed into revealing her interest in the player character by Kanerah either way.
* Shrinking Violet subtle about her perverted tendencies - is probably where she gets this trait from.
* Shrinking Violet. The comic also puts more emphasis on how overworked she can get, something that is mostly glossed over in the cartoon.
* Shrinking Violet, the left side of her face is always kept covered by her mane.
* Shrinking Violet: This person is severely lacking in both social skills and confidence.
* Shrink Rap named Hal Race threatens to leave after the lead character refuses to take her dog out of the room, and the author of a book that he's interested in playing a role in a film adaptation tells him he can take a hike if he doesn't cut the attitude. Sure enough, he stays. When asked later why the author was willing to risk him walking, she replies with this trope. Then deconstructed, when she goes into a fair amount of detail of the way a person like Hal lives, the image he has to project, and how the cost of all that adds up even when you are pretty successful.
* Shrink Ray out of a random pile of junk he has lying around. He also designed the intelligent battle computer that's been waging genocidal war for the last umpteen years.
* Shrink wrap contracts, contracts that can only be read after opening the packaging of their product. Of course, if you decide not to agree to the contract, you can't return the product, because you just opened its packaging.
* Shrooms follows the students on their mushrooming expedition for a whole day, and establishes none of them as especially nice people.
* Shrooms has Blue Shroom, who is consistently light on emotion, a great contrast to Red's histrionic personality and antics. Which makes sense, as Blue is the only character in the series without animated facial expressions.
* Shrooms is an obnoxious, sexist, violent, steroid-using jock who laughs at others' misfortune and who, according to his girlfriend Lisa, is into perverse sexual activity.
* Shrooms is seen through the eyes of characters who are tripping on magic mushrooms, making very hard to know what is real and what is not.
* Shrooms, Lisa and Holly have a Catfight that results in the two of them rolling down a hill. Lisa lands in a ditch at the bottom. Looking up, she sees a hand dangling over the edge of the ditch. Thinking it is Holly, she grabs the hand to yank Holly into the ditch with her. Instead, she pulls Bluto's mutilated corpse down on top of her.
* Shrooms: Tara wears a clear raincoat during this horror film. Understandable, as she's camping in Ireland.
* Shrooms, the Lonely Twin wears a burlap sack over his head to conceal the burns he received from the Black Brother.
* Shrooms was intended to be vague - hence the brief shots of it at the beginning of the film.
* Shrooms: When Holly attempts to use Bernie and Ernie's phone and finds that it doesn't work:
* Shrooms while out in the woods looking for psilocybin mushrooms in an isolated Irish forest. The killer might be real, a ghost, or just the product of their mushroom-induced hallucinations.
* Shrooms, who organises everyone; is the first one to be concerned and arranges a search when Bluto goes missing; and even packs extra tampons for the other women on the trip.
* Shroud and Hexproof prevent a creature from being targeted by spells. Creatures

with shroud can't be targeted at all, but creatures with hexproof can only be targeted by you. In both cases, they can still be affected by spells such as
* Shrouded in Myth, all knowledge has been lost about it to the community, but the citizens, knowing that it was important in the past, worship it out of sheer respect.
* Shrouded in Myth as the present day's information regarding the Middle Ages, so he has nothing specific about the coming darkness, i.e. World War II, and the whole reason he's there at all is because he was convinced that one of the figures in the "ancient legends" was, in fact, himself.
* Shrouded in Myth reputation for fighting for the people and being the man the cruel authorities just can't kill.
* Shrouded in Myth: Someone did something, became famous, but now people believe crazy, often supernatural, things about the person.
* Shrouded Thoughts features a ton of new mechanics, as well as a factory theme and a small story that happens after Farewell.
* shroud of undeath in 3rd Edition) can give any living subject a negative energy aura, which makes all undead perceive him or her as another undead. Nonintelligent undead such as zombies will thus completely ignore said subject unless attacked first. Intelligent undead are initially fooled too, but if no further disguise or pretense is used those can still put two plus two together.
* Shroud, on the same team, uses a similar trick with bladed arms AND legs to create a double-layer buzzsaw in combat.
* shrugging it off as a joke). Of course, this is just more out of Ed being too stupid to know any better and/or Eddy's parrot than deliberate disloyalty.
* Shrug of God, but generally option 2 seems to be more popular (and would actually explain 1) too, when the author happens to be monotheistic his/her god will be the supreme one).
* Shrug of God claiming that hooting is his native language and he's just learning English.
* Shrug of God: Either due to indifference or not being sure themselves, the creator of a work chooses not to confirm a detail regarding canon and elects to simply let the fans come to their own conclusions.
* Shrug of God: I know you have a question about a story I wrote but...Eh. I don't know.
* Shrug of God: Not even the creator knows why things are the way they are in the work.
* Shrug of God: The creator avoids giving a straight answer (either due to indifference or not being sure themselves) and prefers to let the audiences make their own conclusions about the unexplained details of canon.
* Shrug of God was something to the effect that it's not that he's completely oblivious to the opposite sex, it's just that he generally doesn't pay attention to stuff like that unless he's in mixed company. Or something...
* Shrug of God: When not even the creator has all the answers about what isn't explicitly shown in the show.
* shrug. Rule #10 does refer to it indirectly, but all it says about it is to neither leave the tent or even look outside until the sun is up.
* Shrug Take) had been revealed to already be aware of the "shocking revelation" nine episodes earlier.
* Shrug Take: It at first appears that someone will react to something accordingly, only for them to then shrug it off.
* Shrunken Head of a murder victim is sent to one of her friends by a psycho ax murderer who killed her out of jealousy.
* Shrunken Heads involve sewing the mouth shut. Others use wooden pins instead of string.
* Shrunken Heads, since he asks his minions who they're more scared of- the intruders or him.
* Shrunken Organ: A character's personality flaws are explained by an organ such as the heart or the brain being small.
* Shrunken Organ: The reason why someone behaves inappropriately is because they

have an organ (usually their heart or brain) that is tiny.
* Shruti Rane does the singing voice of Moana in both the Hindi and Bengali dub.
* Shtetl Days because life in victorious Nazi Germany sucks more than a "decadent" pre-war Jewish village in Eastern Europe.
* Shtisel, Akiva falls in love with Elisheva, the mother of one of his students.
* Shtisel, as the committee is more likely to believe a family with two parents provides a stable environment for a child than one with only a single father. They plan to divorce after getting her back, but eventually fall in love and decide to stay married.
* Shtisel from at least one of them), which is one reason she's hesitant to start a relationship with Akiva.
* Shtisel: Revolves around 3 (and sometimes 4) generations of an Orthodox Jewish family in Jerusalem.
* Shtisel: Shira Levi, the girl Yosa'le falls for in Season 3, has very prominent glasses.
* Shtisel, Shulem, Akiva, Lippe, and Nuchem all smoke, but hardly any of the female characters do. The negative effects of smoking are seen in Shulem, whose doctor tells him to quit if he wants to avoid a heart attack.
* Shtisel. Shulem floats the idea of the two of them getting together, but she doesn't like him in that way. She does find a kindred spirit in his brother Nuchem, though, who loves classical music just like her.
* Shtisel steps out of the classroom to let his students disobey the principal (his father) and watch the Independence Day air show.
* Shtisel to put on a good image for the committee, who are more likely to return a child to a couple than to a single father.
* Shtum: As a child, Georg comes home from wandering the streets of Budapest to an empty house. His parents have been taken by the Nazis.
* Shtum: As soon as Ben and Jonah arrive at Georg's house, Georg takes Jonah for an hours-long walk. Ben takes the opportunity to get smashed and fall asleep in front of the TV to cope with the prospect of not seeing Emma for the next few weeks.
* Shtum: Ben has a series of these in "Rollercoaster," remembering his youth, the time around Jonah's conception, and Jonah's childhood.
* Shtum, Ben spends about five minutes spinning around for lack of anything better to do.
* Shtum. His writing looks like it was done by a four-year-old on the Tube.
* shuài, meaning "handsome," "graceful," "smart" and generally cool. Alternatively, it may come from chouette (pronounced "schwett"), a French word of similar meaning. Bruce also says "schwarbage" at one point, but it's unclear if that's actual slang or just the old-fashioned Bruce disagreeing with Terry about how good a play is.
* Shuangsheng Lingtan: Xiaoyu does a shirt-pull variant at the start of the first episode.
* Shub-Jigguwat, Elder God of Violence, who saps all your MP (and some of your HP) at the start of combat, is immune to stuns, and is virtually immune to elemental damage. He will also retaliate fiercely if you hit him with anything but a basic attack.
* Shub Neighurath also exists in this universe, being an Outer Concept.
* Shub-Niggurath herself is in the setting, and the Carrion Crown adventure path features a few of her spawn.
* Shuchi'in Academy's library has one of these leading to an old lookout tower in
* Shudder has a bell that rings at the beginning and end of each chorus.
* Shudder To Think's "Chakka" - no one can really agree on much of anything beyond "I bet you wanted to get me / you're waiting to wreck me / I'll manage to go" and a possible title drop. It isn't helped by the fact that the lyrics to that particular song aren't printed in the album's booklet and Craig Wedren
* Shu did have some good strategic men, but they died fairly young and longer-lived commanders have been given this reputation by popular fiction. Zhuge Liang, as noted above, was an almost unmitigated failure. His "disciple" Jiang Wei was perhaps worse, if only by virtue of launching even more campaigns against Wei.

While Xu Shu did recommend Zhuge Liang to Liu Bei, he never served him in any capacity and the battle with the "Eight Gates Formation" in which he supposedly defeated Cao Ren is pure fiction. He also never rose high in Cao Cao's regime not out of refusal to craft stratagems, but just because he wasn't all that good at his job. Pang Tong is almost certainly overhyped, but Liu Bei's Yi campaign ground to a complete halt with his death, so he was evidently skilled. Fa Zheng likewise died on his first proper campaign, after tricking one of Cao Cao's greatest generals into an ambush and killing him.
* Shu explains about Voids (and the fact he's a member of Funeral Parlor) to a few of his classmates halfway through
* SHUFFLE! absorbed the soul of her unborn sister while still in the womb. The two take turns being the dominant personality. In the original visual novel she has no name but is known as Reverse Sia. Giving her the name Kikyo becomes a plot point.
* SHUFFLE!, after Rin and Asa start going out together, Primula finds some photos of Rin and Asa together, and notices that in each one, Kaede has drawn over Asa's face with a pen. She makes it downstairs just as Kaede starts attacking Asa in a jealous rage.
* Shuffle Along, like many lesser Broadway musicals of the early 1920s, was a vaudeville sketch expanded into an evening-length show. The production featured an all-black cast of unknowns in borrowed costumes, and barely managed to open in New York at a small, out-of-the-way theater in May 1921, late in the theatrical season. It unexpectedly won critical praise and became the eleventh longest running musical of the decade.
* SHUFFLE! and nearly died after losing her mother in the same car accident.
* SHUFFLE! As for the original Visual Novel, there is no real favored girl at all. In fact, there are multiple sequels. All of them happen to follow different endings such as Tick? Tack! following Nerine and Really? Really! following Kaede.
* SHUFFLE! at a lookout point above their town, with the kiss scene ensuing right there and then.
* Shufflebrain, a series of experiments involving salamanders, had animals with their brains removed who remained alive yet stupefied. Replacing the brain in various positions resulted in No Change with salamanders.
* SHUFFLE! came with an unrelated 13th episode that put the main cast in the World of Gods on a fishing trip.
* SHUFFLE! Essence+ says in her route that she's never been in love before Rin, and likely would never have been if she hadn't met him.
* SHUFFLE! face and had it positioned just so that it cut his eye. He has no issues seeing and didn't need to get a replacement of any sort.
* SHUFFLE! has a demon race, and a god race. It basically means they're capable of magic, and they have long ears. Demons have longer ears than gods.
* SHUFFLE! has a version of this. Ama was/is a volunteer test subject used in an incredibly high risk magical experiment. (She volunteered because she felt she had no reason to live.) It failed, and she was, incidentally, thrown into the human world, where she fell in love, had a child, happy ending etc. Almost 2 decades later, the Gods (and overseers of the experiment) happen to walk past her, and after staring at her for a while, continue walking, talking loudly enough for her to hear:
* SHUFFLE!'' is pretty much always seen failing when he flirts with girls, but he's actually pretty popular. He has no known true relationships and it's hinted that he's actually in love with his friend Mayumi.
* SHUFFLE!: Kaede, after finding out that her mother died and after Rin starts spending more time with Asa.
* SHUFFLE! love rival and sempai, Asa Shigure. Subverted, since she actually sorta makes peace with Asa later.
* SHUFFLE!, notable as fanservice-laden harem series were considered too niche to localize a lot of the time (if it were released ten years after, it would have had a more specific tagline) and this one opened the floodgates.
* SHUFFLE!. Only covert in that she doesn't say out loud what she's imagining. However, whenever a situation that could be construed as romantic or perverted

presents itself, she will Squee and glow.
* "Shuffle" or "swing" rhythm rather than "straight" rhythm (explained in
* SHUFFLE! Poor Primula has so far been left out as have all the other sub-heroines that get full routes in later games.
* Shuffle Quest characters sent by the giant stone head Olmec on a quest through various realms of pop culture and fiction to save the multiverse.
* Shuffle Quest featuring a guest game master, regular GM Tom Harrison plays as Tasha. She has always been part of the team and is in no way a stand-in for Terok (who does not exist.)
* Shuffle Quest, Terok Nor's spellbook transforms into a literal iPad - which Terok uses to consume the wildest conspiracy nonsense the Internet has to offer.
* SHUFFLE!, Rin ends up this way with just about every girl he can court, and inevitably with one he normally cannot (the last leads to a heated argument about who is more perverted).
* SHUFFLE!, Rin stumbles in the classroom and crashes into Nerine. She takes advantage of the situation by giving him a hug, which is a lot more forward than her usual demure personality.
* SHUFFLE! set up a date for a couple. Don't expect them to let the date happen naturally.
* SHUFFLE!'s fall, not so much) if the second volume sold as well. It did. Now you can't walk into a video store without tripping over eroge adaptations, whether or not they actually have a plot.
* SHUFFLE!. The DVD sales in North America were a surprising success, to the point that Funi produced a collector's box with the final volume.
* SHUFFLE! this is explicitly the basis fot Kareha's ending (Rin agrees to marry both her and her sister Tsubomi) and more specifically Tsubomi's (she refuses to have a relationship with Rin unless he agrees to marry ALL the girls who are in love with him as well).
* SHUFFLE!, though Asa has been friends with Rin for a long time, she was the last of the girls in the harem to reveal she has feelings for him beyond just friendship and end up as the official couple. Though that doesn't stop Sia from reminding Rin that polygamy is legal where she is from.
* SHUFFLE! to before Nerine's father Forbesii chooses his bride, the player's choices can change Nerine's mother from Sage to Ai. This also alters her physical features, personality, and memory.
* SHUFFLE! used. For instance, when Sia uses the affectionate term "Rin-chan", she means Nerine; she likes Rin but doesn't know him as well, so he's usually "Rin-kun" unless she's being very serious.
* SHUFFLE! was an interesting case. The first half of the series had light-hearted eyecatches with upbeat ditties, but when the show got more serious, the eyecatches in turn got more dramatic-sounding.
* SHUFFLE!, when Asa wakes up in the hospital in Episode 20 after collapsing at the end of the previous episode, Rin is asleep at her bedside.
* SHUFFLE! when she actually climbs in Rins bed naked in desperation and hopes he will stay with her and love her back.
* SHUFFLE!, whether Kaede is this or not...it actually depends on the player.
* SHUFFLE! whose only purpose in life was, according to her, "to serve Rin-kun" so she can make up to him for all the tremendous abuse she piled on Rin (who willingly took the blame because Kaede was this close to just let herself die by despair) before the discovery.
* SHUFFLE! with Asa on the Ferris Wheel towards the end of Episode 18, but the ride's abrupt end spoiled it for them.
* Shu functions as this for Elc at the beginning of the second game. Elc handles most things alone, but when he winds up in a jam, he knows where to go for advice and backup.
* Shugo Chara!, Amu admits that her cousin Shuu was her first real crush.
* Shugo Chara!, Amu gets electrocuted on an electric line, but she survives.
* Shugo Chara!: Amu has Tadase (the Gentleman) and Ikuto (the Scoundrel).
* Shugo Chara!, Amu meets Ikuto when she falls down a hole and lands on him.

* Shugo Chara!, Amu once went to her bed to see Ikuto already in it. To be precise, she shut off the lights, crawled into bed...then opened her eyes to find her face to face with Ikuto.
* Shugo Chara!, Amu's crush on Tadase started out based on looks and really nothing more because she'd never spoken to him. Later on in the series, Amu's feelings for Tadase develop into her liking him based on his personality once she gets to know him.
* Shugo Chara! anime where the winner would become the new Dia in the Shugochara Egg! idol unit. The winner was a girl named Nanami Tanabe.
* Shugo Chara! are powered by their owner's will to change their own personality, the exact opposite of a persona.
* Shugo Chara!, as not only do they give a person their ambition, they also take the form of little people.
* Shugo Chara!, before taking out a copy of the girls school uniform and giving him and Tadase a practical demonstration.
* Shugo Chara!, bombed so badly that it killed off any chances of adapting the remainder of the manga, and may have even had a hand in the abrupt demise of the manga itself.
* Shugo Chara! buy into Amu's "cool and spicy" persona as much as her classmates do, making them unaware of how shy she really is. And, oh yeah... they don't know about the whole Guardian Chara/Humpty Lock/Embryo situation, either.
* Shugo Chara Chan! comic has the Guardian Characters wondering what the prince of flowers ("hana" in Japanese) looks like, and one of the princes is a nose (Also "hana" in Japanese). Ran says "That's not the right "hana" we're talking about!"
* Shugo Chara! classmate, and saw her charas rubbing their stomachs after the fight was over, she instantly accussed them of eating her chocolates and chased after them, while failing to notice said chocolates landed on Ikuto.
* Shugo Chara Doki! used the song "Kimi ni Birthday" as a birthday song.
* Shugo Chara! focused on pairing together all the remaining main characters: Chapter 1: Utau/Kuukai. Chapter 2: Rima/Nagihiko. Chapter 3: Yaya/Kairi.
* Shugo Chara! has a catboy as his guardian chara, and therefore being a catboy represents his inner would-be self. Sometimes Ikuto himself has cat ears just like his chara as part of his Chara Change.
* Shugo Chara! has an episode featuring a Chara made by a fan. The character also had plushies made of it.
* Shugo Chara!. Her hair nearly touches the ground when she stands. Quite fittingly, she prefers to walk slowly, even when hunting X-Eggs, where she often just stands in one place while her juggling sticks do the rest.
* Shugo Chara!, Ikuto lives in Amu's room for while. Amu tries to make him sleep on the floor but Ikuto, being Ikuto, just crawls back in the bed.
* Shugo Chara! is a prime example, making speeches about love whenever she possibly can.
* Shugo Chara! no less) "Meikyuu Butterfly" is this. The song itself is actually plot-relevant.
* Shugo Chara Party 2-parter. The first was Yoru getting snow from Santa, the other is about a Christmas Cake.
* Shugo Chara Party! had live-action segments in between the anime segments.
* Shugo Chara Party! It's even believed to have had a hand in the manga ending earlier than expected, which should tell you a lot.
* Shugo Chara!, rather than the usual Seiyo girl's uniform, which consists of a black jumper, a relatively long skirt, and a straighter, less crooked tie. She also wears legwarmers in the same red tartan as the skirt, something everyone else lacks. The other Royal Guardians probably also qualify, as the Royal Cape seems to be the only constant (mostly).
* Shugo Chara! sleep in eggs and hang out in a dollhouse while their humans are at school.
* Shugo Chara!. The psychic immediately says that "anyone who thinks it's stupid will die". Amu wonders if the psychic was specifically addressing her, to which she says, "That's because I am!"

* Shugo Chara!: The show tends to move with the date upon the episode's creation and further release, and, therefore has several ones taking placed within winter: however only a portion (One where Su loses her way home, and upon being found via Amu and her other Chara, Amulet Clover is created for the first time, and one involving Amu strengthen her path with Lulu at her house within christmas, and some more, slightly less christmas focused ones around them.) are more than slight Christmas-related tryings.
* Shugo Chara!, though in elementary school, is a good example. After she obtains her guardian characters, she ends up with a couple of friends and a somewhat reluctant membership of the Seiyo Elementary Guardians.
* Shugo Chara! wear mantles on their shoulders, though this isn't out of rebellion but rather a symbol of their status. Amu, on the other hand, tends to wear her uniform in a slightly more disheveled fashion. Jacket unbuttoned, shirt un-tucked, and belt with a fanny pack on over the shirt. The fanny pack, used to keep Amu's Guardian Character Eggs, was added after she joined the Guardians.
* Shugo Chara!, wherein the main character, Hinamori Amu, has her choice of Hotori Tadase, Tsukiyomi Ikuto, Soma Kuukai, Sanjo Kairi, or Fujisaki Nagihiko. The manga and anime both had pretty open endings, so there's not much evidence to say this is who she chose.
* Shugo Chara! While it only(?) creates six of them, whereas most times this trope appears, the target is larger/around about the same size as the offender, the X-Characters are far physically smaller than her, therefore, it indeed evens in.
* Shugo has his own moment when he runs into another player's giant boobs, which jiggle kind of...
* Shu; he bears a cross of stone to his death for the sake of one hundred innocents.
* Shu himself loses his right arm in episode 17 and his eyesight in episode 22.
* Shuichi Akai has Akemi Miyano as this. He met her while working as The Mole.
* Shuichi Akai, who has been posing as Subaru Okiya to keep an eye on the Black Organization and protect Ai as he promised to her dead sister. Yukiko is the one who trained him, too. And Bourbon, probably trained by Vermouth.
* Shuichi demands to know the real identity of the Mastermind, (who is apparently Tsumugi) and he gets it:
* Shuichi Ikeda Furuya would be considered as one of the most rude things he could do to a fellow co-worker.
* Shuichi Kitaoka/Kamen Rider Zolda is revealed to have one of those, it's actually his main ulterior reason for entering the Rider Battle. Very vaguely described and with no apparent symptoms other than the occasional fainting and easily acted spasms, but it's terminal (he had a few months left at best at some point) and incurable. The novel reportedly had him have Alzheimer's instead, which is odd since he looked to be barely in his 30s in the show.
* Shukaku and Gaara, when transforming into his partial form, have black sclera and golden cross-shaped irises.
* Shukaku swiss-cheeses him; the tailed beasts smack him around and drop him into corrosive slime; a sand seal suffocates him; and collaborative tail-attack smashes him. He comes out with a lost arm, many bleeding holes, and several broken bones, yet he suffers only exhaustion and shows excitement over being able to fight as a living human again.
* Shukuro Tsukishima. Byakuya realized the only way to win was to improvise something unexpected. Later, he admitted he enjoyed it.
* Shula left the Colts after 1969, and took the Miami Dolphins to the playoffs for the first time in their short history in his first season. The next year, the Dolphins advanced to
* Shulk's. This offer is made when they've known each other for a minute, tops. Unlike the above examples, she sticks with him for the rest of the story.
* Shulk, Sure, he uses it as a counter, but it decreases in power each time it's executed.
* Shulk who starts the game working as an engineer/researcher, despite still being 18. The game makes it very obvious that he has somewhat of a name as the local tech

whiz.
* Shultz kills Vagner), Velimir's goal is to conquer the false German-Aryans to the west, take back the Slavo-Aryan ancestral home of Palestine, crush the weak races of Asia and the "Jewish citadel" of America, and assert the Slavo-Aryans as the masters of the world even if means launching a nuclear holocaust.
* Shuma-Gorath and one of the most powerful villains in the entire Marvel cosmology.
* Shuma-Gorath, He-Who-Sleeps-But-Shall-Awake, Lord of Chaos, The Great Old One, The Withering Devourer, The Unclosing Eye.
* Shuma Gorath like themselves. And even Death itself (as in the cosmic anthropomorphic personification of death) can't permanently kill them.
* Shuma-Gorath's a strange example, he was originally from a short story for the 'Kull' series, but the short story was unpublished. When they published it after the author's death, it was adapted into the Dr. Strange series.
* Shumpert dies sometime during his journey with Martinez, but we don't see his death.
* Shun even gets something like this, in New Vestroia he wears a long green vest that looks and is just as awesome as a longcoat.
* shunga painting shows a man stretching his face out vertically one way and horizontally another.
* Shun has his most powerful attack, the Nebula Storm, a deadly version of Nebula Stream where his cosmos swirls and combines into a destructive storm. However, he mostly uses his trusty chains in battle.
* Shun. He's important enough in the character's lives that when the flashback reel at the end of the series plays, he's the last one.
* Shun. He's used for a prank because of this, and the reveal (more rage-inducing than unsettling) comes when he's caught in front of a urinal.
* Shun Mitaka also initially was in love with Kyoko, but eventually reciprocated his
* Shunpike is an interesting case; in the following novel, he's revealed to be one of the Death Eaters attacking Harry above Little Whinging. His physical state indicates Imperius Curse enthrallment, though. Scrimgeour wasn't acting senselessly when he arrested Stan (though, disproportionately, yes). Who knows how long he had been cursed. Harry's main defense is that he knows Stan, but the Death Eaters have ways of making people act against their natural inclination (since, however, Stan was sent to Azkaban for boasting he knew Voldemort's secret plans in a pub — hardly behavior an Imperiused person would engage in — this may be a case of
* Shunsaku is most likely a tribute to Higeoyaji (see below), since Author
* Shunsuke Takeuchi, don't be fooled by his age. He boasts a formidably deep voice despite his youth. Some of his older peers are in awe of it. It often leads to him getting cast as characters a good deal older than he is.
* Shuos Jedao was an assassin and master spy spy turned general who has
* Shuppet and Banette are discarded toys animated by a malevolent will. Mega Banette appears to actually be at the point where the aforementioned will has gained enough power to be able to manifest without the toy.
* Shura. He's incredibly strong and though, being able to take several sword wounds without even flinching and fights by overwhelming his opponent with pure instict, but seems to lack proper strategy or technique in combat. When faced by an opponent who's actually more knowledgeable of bare-handed fight than him, he gets his ass kicked. This extends to his weapon being a simple "tessui" (a type of chinese steel hammer with a round head), which he merely uses to raise some dust to hide in before attacking.
* Shuri and Cyborg are able to use the Mother Box and the Mind Stone to repair and reactivate the Vision.
* Shuri Castle, the political center of the Ryukyu Kingdom on Okinawa for four and a half centuries, was destroyed five times since it was first built, two of those times in the years after said kingdom had been annexed by Japan. During the Battle of Okinawa, with its underground complex being used by the defending Imperial Japanese Army as a headquarters, it was shelled for three days by the United States

Navy and caught on fire for several days before United States Marines captured it. After the war the complex was eventually rebuilt and reopened to the public as a park in 1992...and then burned down again in 2019, this time by accident.
* Shuri have an adopted older brother named Hunter. In the movie, there's no indication that T'Challa has any siblings other than Shuri.
* shuriken launcher/electrodriver - turning mooks into pin cushions, frying them, or the combo mode - charge and shoot the whole disc with shurikens which will electrocute everything around it.
* Shuriken School had Eizan and his other two friends disguised as a kid singing group doing a limousine drive-by disguised as them, where they barely made it to their destination.
* Shuriken Sentai Ninninger: The main team all have access to Fire, Water, Earth, Wood, and Metal; while StarNinger/Gold uses Wind and Lightning.
* Shuriken Sentai Ninninger. The Metal power tends to drop washtubs on enemy heads.
* Shuriken Sentai Ninninger, the pink ranger, Kasumi Momochi, is played by Kasumi Yamaya.
* Shuriken Sentai Ninninger with Peter as part of the cast.) At this point, he's pretty much this trope defined.
* Shurima is Egypt, with pyramids, animal-headed demigods, and sand as far as the eye can see.
* Shurimon has giant shurikens for hands and feet, and his limbs are actually coils and are extendable. Again, combat form.
* Shuri's, but the teaser trailer showed that Shuri was missing, a set of posters released later had her among the dead characters, and the film itself all but stated that she was killed by the snap. However, Basset might not have actually been lying, she could have just been wrong about it, since a lot of actors were given false information to prevent them from spoiling the movie (although that means someone else lied about it instead).
* Shusaku is about a janitor who blackmails and fornicates with the students of an all-girl boarding school for gifted musicians.
* Shutarō's sister is just as much of a brat; she's just less pompous and more
* shutdowns, destruction and a lightning-infused revival. And thus we get to see just why nobody who has tried to invade Mechanicsburg succeeded.
* shut down that he probably keeps Homer on board entirely to avoid anyone noticing all the corners he cuts on a regular basis, and this also explains why all of Homer's colleagues seem to be just as incompetent. In other episodes, Burns is seen actively resisting giving Homer training for this reason.
* shut down the facility? One could assume they'd automatically release as a failsafe, in case any of their own workers got caught inside.
* Shuten Doji: The Star Hand Kid (subtitled VHS 1996; dubbed version 2000)
* Shut Eye is set during the nights a girl is away from home, and her parents.
* Shut Hell. He's shown to get crazy excited when he sees her killing, and becomes aroused when she kisses him after ripping a man's throat out with her teeth.
* Shut Hell, set in the early 13th century, during Genghis Khan's time.
* Shut, or shadow. It didn't do anything of major significance, but the ancient Egyptians believed that a person couldn't exist without a shadow and a shadow couldn't exist without a person, so it stuck with them even after they died.
* Shutter, a professional photographer's photos show him and his friends being stalked by otherwise invisible ghosts.
* "Shutterbug Cat" has Tom showing movies of older T&J cartoons to examine where he's going wrong in trying to catch Jerry, who is sitting next to his mouse hole watching the film with a container of popcorn.
* Shutter Island is presented as Dr. Sheehan's desire to set the record straight at last.
* Shutter Island, Teddy blows up Dr. Crawley's beloved car in order to create a diversion.
* Shutter Island: Teddy Daniels is a US Marshal and was a soldier during the Dachau liberation reprisals.

* Shutter Island to investigate a locked room mystery - in this case someone escaping from a locked and guarded room.
* Shutter: Kate's father Chris is a mystery, with his many deals and war orphans.
* Shutter when the main character enters the ghost girl's house and finds her corpse.
* "Shut the front door!" The whole purpose is to show that Orbit gum makes your mouth so clean that you won't say any dirty words.
* Shut The Fuck Up, Carl" meme, or what happens when recruiters get desperate.
* shut them up or just walk away. A viewer can't exactly walk away from a show if they're still curious as to what's going to happen next. And if they do "walk away", that means the creator has failed to do the single most important thing they're there to do: keep the audience following the story until the end.
* shuttle or other spacegoing vessel, which are almost always a low, almost subliminal rumble.
* Shut Up and Save Me!:With the heroine in danger, the hero stops for a moment to start giving a speech or haranguing her.
* Shut Up, Be Happy'', is one long stream of these (though, amusingly, does include the line "all sports broadcasts will proceed as normal").
* Shut Up! Cartoons", along with the word "Cartoons" showing up at the bottom of the anvil and someone saying, "Cartoons!"
* "Shut up, client!": their clients not to answer certain questions, but prosecutors love to make defendants feel like they're being listened to, and people do love to prattle on about themselves, so it's an uphill battle.
* Shut Up Flower Boy Band: Ji Hyuk and Pyo Joo are fighting in gym class but when a teacher comes over, the two quickly hug.
* "Shut Up!" Gunshot: Someone interrupts a yelling mob by firing a bullet into the air.
* Shut Up, Hannibal!: After the villain tries to break the hero's spirit by claiming that their heroic efforts are worthless or that the hero is no different from the villain, the hero responds by sharply rebuking the villain and rejecting their harangue as they prepare to kick the villain's butt.
* Shut Up, Hannibal!: Hero interrupts the villain by attacking them during their monologue.
* Shut Up, Hannibal!: How a badass hero lets you know that you talk too much.
* Shut Up, Hannibal!'s speech if the game forces them to. Otherwise, they will use any way possible to bypass, fight or kill the Big Bad before they can finish, since listening to said speech wastes time.
* Shut Up, Hannibal!: The hero gives a counter to the villain's speech on why their heroic efforts are worthless.
* Shut Up, Hannibal!: The hero gives a defiant response to the villain mocking their idealism.
* Shut Up, Hannibal!: The villain mocks the hero for being idealistic and the hero gives a rebuttal.
* Shut Up, Hannibal!: The villain tries to get to the hero by mocking their idealism. Instead, the hero counters that their idealism is why they're adamant on bringing the villain to justice.
* Shut Up, Kirk!: The badass villain is no longer putting up with your crap.
* Shut Up, Kirk!: The villain gives a counter to the hero's speech on why they'll lose in the end.
* "Shut Up" Kiss: A character kisses another character while they are talking.
* "Shut Up" Kiss on her when she reveals she's alive. Season four's intro proceeds to introduce the Flying Squirrel as the Red Panda's fiance, and season five onward introduces her as his wife.
* "Shut Up" Kiss to remove her from the guild lobby and allow Tiza to continue her mission unhindered.
* Shut up Leonard, I [statement implying knowledge of something that's supposed to embarrass Leonard, but that he's not really ashamed of]."
* "Shut Up, Little Man!" featuring Raymond Huffman and Peter Haskett as recorded by Eddie Lee Sausage, is all about this trope.

* Shuuhei Hisagi asks his former captain and mentor Tousen if everything he taught him and all his talk of justice was just a lie.
* Shuuichi Ikeda to Toru Furuya; they voiced for the main antagonist and the main protagonist of
* Shuukan Shounen Hachi is about a very mediocre aspiring mangaka who dreams of becoming a "protagonist" despite his seeming lack of talent. There are obviously some elements that relflect Masuda Eiji's personal experience, as it took him several years and series to become even remotely successful and create his own distinct style.
* Shuukan Shounen Hachi sees Hachi move in with Ran and Handa so that he can save time on his commute to school, and so they can help him draft his manga.
* Shuukan Shounen Hachi: since a good chunk of the series focuses on aspiring mangaka with below-average skills, some in-universe characters are drawn with awkward or simplistic designs − especially those drawn by Hachi. Inverted with characters drawn by Mikeya or Handa, who have very stylish and sophisticated looks that nonetheless look nothing like Masuda's own style.
* Shuumatsu no Walküre: Record of Ragnarok) and is simply a spectator of the fights.
* Shuumatsu no Walküre: Record of Ragnarok. He spent his life learning to use the sword, but until his final duel with Miyamoto Musashi, he never had any intention to use it; learning swordsmanship was an end of unto itself. He would routinely challenge any sword master he could find for the sole purpose of using conceptual training to defeat them in his mind, after which he would move on to find another swordsman to test himself against.
* Shuumatsu no Walküre: Record of Ragnarok: Jack the Ripper was born to a prostitute and had the ability to see people's emotions as colors. He always saw love from his mother, but it turned out that she just saw him as a tool to connect her to his father, and always thought that he'd come back for her once he became a successful playwright. After learning this, Jack kills his mother then finds and kills his father, at the same time becoming enamored with the colors of fear that are shown to him when he murders someone. This leads him to become the serial killer we all know.
* Shuumatsu no Walküre: Record of Ragnarok. Meanwhile Thor had similar struggles, as he was disappointed after single-handedly wiping out the Jötunn with minimal effort.
* Shuumatsu no Walküre: Record of Ragnarok or gods who die during the tournament.
* Shuumatsu no Walküre: Record of Ragnarok, they take the form of whatever said human's preferred weapon is.
* Shuumatsu no Walküre: Record of Ragnarok, when compared to the gods they end up facing in the Ragnarok tournament, they are far outclassed in the strength department. However, they make up for this in the skill department, having honed their techniques and fighting styles to their absolute limits, allowing them to face the gods on equal ground.
* Shuxin has blue-green hair that changes to plain green when she transforms.
* Shuya had this kind of reaction when he found that Noriko had always harbored a crush on him, and had always been watching him. He acts completely shocked, despite how it's later revealed that
* Shuyan Saga, Shuyan's determination to learn kung fu despite her parents' disapproval means that she sometimes ends up running from her own guards. The game opens with such a chase.
* Shuyan Saga, Shuyan tries to do this to cover her allies' escape from the Guer. Jian isn't impressed:
* Shuyan Saga, wuxia is the focus of the game. Almost everyone seems to be a martial artist of some form or another.
* SHWD a grizzled group of office workers-meet-special forces that fight the Dynamis, the organic anti-human weapons that still lurk the streets of Japan after a recent war.
* Shy, after the battle at Yurii Orphanage is over, Stardust and Lady Black arrive

at the scene. Realising that the enemies have already left and the situation is under control, Stadust soon leaves again to report to Uni-Lord while Lady Black tends to the civilians who were caught in the attack.
* Shy and nerdy research wizard Ponder Stibbons gets this when Johanna expresses her fondness for him in
* Shy are forced to relive their darkest emotions which materialize in the form of dark crystals, making them look like japanese oni. They also lose most of their self-control, leading to them attempting suicide or going on rampages.
* Shy Blue-Haired Girl. She only shows emotions via smileys in sketches she makes on the spot. Then you find out she adopted this behavior because she was kidnapped as a kid, and she becomes even cuter.
* Shy Finger-Twiddling: A shy character (or an embarrassed ditz) twiddles their fingers.
* shy has said that the reason why was simply because it was taking a while to really get her characterization down.
* Shy, introverted worrywart (Peter) with one of the most extroverted and charismatic women in the
* shy little Earth Pony who does nice things for others even when they don't realize it was her.
* Shyness: Some characters (like in real life) are insecure of themselves for whatever reason and are not even able to talk to other people (sometimes temporary).
* Shy People, Tommy suffers from mental health issues and lives in a cage, Candy is pregnant while still in her teenage years, Mike is disowned by the mother and constantly at odds with her, and the whole family isolated from civilization and believes that they're being haunted by the ghost of the deceased family patriarch.
* shy. She also seems to have some agoraphobic traits, considering that going outside scares or, to a lesser degree, upsets her. There's also the fact that she doesn't interact with her new house guests directly, and her mother's ghost describes her as "fragile in mind", along with having been like that since she was a child. However, while her condition is, to some extent, debilitating, it doesn't keep her from being a caregiver to her younger sister, Ryuuko, and a child she adopted, Nui.
* Shy Shelled Animal: Animals who have shells are depicted as timid or introverted.
* Shy Shelled Animal: I must hide inside my shell! Too nervous to come out!
* Shy which turns them into a monster. Fortunately, the effects can be reversed if the ring is removed.
* Shy while holding a knife in his hand and with another hero calling him a psycho. Turns out, he was just filming a music video for his new album.
* Sia, Australian singer-songwriter, is queer. She describes herself as liking any gender.
* Sia downplays this: her only #1 hit in the U.S. was 2016's "Cheap Thrills", one of her best-known songs. Despite this, it hasn't quite eclipsed songs like "Chandelier" (#8) and "Titanium" (#7) in the public consciousness as their chart peaks may suggest.
* Sia has been making music since the 1990s however she didn't start becoming mainstream until "Titanium", "Wild Ones" and "Chandelier" in the 2010s.
* Sia makes a music video, you can expect Maddie Ziegler to be in it after appearing in her last three.
* siamang is a type of gibbon that whoops and hollers its fool head off, amplified by an inflatable sac in its throat, not unlike a frog's.
* Siamese. Apparently, the natives working on the film loved the idea and said they'd keep doing that in the future.
* Siamese cats, particular, deserve a category all their own. They sound like they have an
* Siamese Twins for the entirety of her screentime, and carries a little white ball, the last toy she plays with before her demise.
* Sia plays this on the listeners. It sounds like just a regular song about lingering awkwardness in a relationship, until the very last line right at the end

of the song, when she casually remarks "Because we came from the same cocoon".
* Sia submitted Sia's demo vocals without her permission to the record company and a star was reluctantly (re)born.
* Sia, they act like they've crossed into another world where they're alone and go for the kiss. Hilarious in that Primula walks behind them looking for seashells; both parties ignore each other's presence.
* Sia was released, for an apparent stereotyping of non-verbal autism — with said character played by neurotypical actress Maddie Ziegler. She attempted to fend off the backlash by announcing that people should see the film before judging it, and claiming Ziegler had replaced an autistic actress who backed out because it was "too much for her". When many professional autistic actors fired back at this, Sia snapped back at them, swearing and suggesting that they're bad actors.
* Sibelius has some interesting quotes that have been preserved through several editions. For example, describing a 19th century convention in which two-note tremolos only had note lengths doubled if they lasted for a quarter note or more, it remarks, "This was bananas." This is even preserved (in English) in the Italian edition of the book! In the very next paragraph, it described another idiosyncrasy in which a two-note tremolo lasting for two 4/4 bars will be written as two whole notes instead of two breves, as one might expect. Says the author: "Most people go a lifetime without noticing this weird exception - what sheltered lives they lead."
* Siberiade, Phil grabs Nastya, rips her dress apart, and throws her down on the hay in the barn. Then he seems to come to his senses and walks out. She gathers up her clothes and leaves.
* Siberia exploding exploded, sending massive amounts of dust and volcanic ash into the air, causing acid rain to fall virtually nonstop.
* Siberian crane (critically endangered at the time of the episode's release) was just declared extinct.
* Siberian salamander, that can stay frozen for years, and then simply walk it off.
* Siberian tigers (black and brown) and keep wolves in their territory at a minimum. Interestingly, of the three the tiger is the least likely to kill humans.
* Sibich, chancellor for king Ermanerich in the legend of Dietrich of Bern. Among other things, he manages to get the king's sons and nephews killed.
* Sibling Murder: A character killing their own sibling is considered to be heinous.
* Sibling Murder: Someone kills their own brother or sister (fratricide for brothers, sororicide for sisters).
* Sibling Rivalry being a major recurring theme. Joseph's story is so heartwarming because this trope is finally subverted and the book ends with a family forgiving each other and coming together.
* Sibling Rivalry. But if you ask Cecilia, he is free at least to get a job and make money and go anywhere he wants. They are constantly jealous of each other and are even divided by their different tastes in music: Cecilia's upbeat rock'n'roll vs Hannes's moody jazz. It is only gradually, that they can start to approach each other again.
* Sibling Rivalry. Currently somewhat played with, as Josee actually wants either one of them to live to return home, and it looks like a team-up is in the works.
* Sibling Rivalry episode "Martian Mask" where FBI, led by Kelleway's brother attempt to catch the Mask. Unlike the cops who think the Mask is a criminal, the FBI thinks the mask is an alien.
* Sibling Rivalry, founded Puma and Adidas, respectively, at opposite sides of their hometown.
* Sibling Rivalry hardly helps either, especially during those moments when Harry is treated like he has become his foster brother. Ron finally succeeds in overcoming this personal demon, and that is a major turning point in the last book.
* Sibling Seniority Squabble: Twins arguing over who has seniority due to being the oldest, even if it's a difference of minutes.
* Siblings episode "Dog Daze of Boredom", Rob does it after Johny tells him "I think that school's warping your mind."
* Siblings in Crime: A group consisting of brothers or sisters who commit crimes

together.
* Siblings) in his beardy duel with Rival, only to make his half beard float around the latter.
* SiblingsSassing - A brother and a sister known for their reactions to cartoons and other media.
* Siblings Sassing : Two siblings who tease cartoons and other nerd media.
* Siblings Sean and Sinead Persaud are co-stars and writing and producing partners as half of
* Siblings, such as the part where Rob and Johny ride a mine cart to a tropical forest screaming. Also at the end, Rob does this before Johny smacks him in the head with a chair.
* Siblings tend to be this. Even relatives like aunts, uncles, cousins, grandparents, etc.
* Siblings. There are several voiceover outtakes in the post-"Runesuck" episodes that are taken from the recording session and added as bonus extras. You can click on any button in the "extras" menu on each episode and they will lead you to another menu that has a "play" button.
* Sibling Switch Squick: Characters who are relatives in a story are made lovers in an adaptation.
* Sibling Team of Bandit explosives experts Boom and Bewm. Light the fuses, bitches!
* Sibling Team of Mr. Excellent and Queen Maya debuted for Italian Championship Wrestling. Maya stands at 185 cm, a full two more than Minerva and seven (three inches) taller than her 5'10(178 cm) brother.
* Sibling Triangle. Right before Kazuya was going to ask Minami's dad for his blessing, too... ouch.
* Sibling Triangle: The hero's brothers or the heroine's sisters/stepsisters are often the final obstacle to his or her happiness.
* Sibling Yin-Yang: Siblings' whose personalities contrast one another.
* Sibling Yin-Yang: The Sumerian sun god Utu and his brother Nergal, god of plague and fire.
* Sibuna. Despite any fights the group may have they are shown to be incredibly loyal to each other, risking lives on almost a daily basis for another member who needs it. Not exactly a band of
* sic] Accident". Guy and girl impulsively have sex, then they're terrified that she's gotten pregnant. They learn she isn't pregnant, they celebrate and end up impulsively having sex again.
* Sicarii in order to ensure that they would have no choice but to continue warring with the Romans rather than negotiate for peace.
* Sicario 1995 has a group of Columbian street kids being trained for an assassination by a cartel boss. The protagonist is chosen as the best shooter and taken away by the cartel boss in his limousine, whereupon cartel soldiers gun down the others. The protagonist doesn't see this, but is smart enough to know his mentor has been ordered to kill him after he's committed the murder. He tries to talk him out of it, but has to shoot his mentor anyway.
* Sicario after discovering the corpses hidden behind the drywall of a suburban house.
* Sicario, are directly triggered by jihadists crossing the Mexican-American border to carry out bombings.
* Sicario: Day of the Soldado, a continuation of Sicario, except that it escalates with black ops to deal with the cartels.
* Sicario: Day of the Soldado. But then for whatever reason, the title was changed again to it's final title.
* Sicario: Day of the Soldado is an even more egregious example as scenes which are supposed to take place in Corpus Christi Texas and other areas along the Texas Gulf Coast prominently show desert and mountans.
* Sicario has the FBI and state/city police in Arizona involved in investigating activities of the Sonora Cartel.
* Sicario: Mostly based on the activities of Mexican organized criminal groups

operating in America and Mexico and American/Mexican LEO responses.
* Sicario Scenes in Arizona and parts of rural Mexico are filmed in New Mexico.
* Sicarius' target, the Undying, believes the same of the Ultramarines and thus goes straight for Sicarius. Unfortunately for him, humans aren't Necrons.
* [sic] as its protagonist from the beginning, and "General Luke Skywalker" was supposed to be the leader of the Rebellion. Lucas eventually decided to merge the two characters for simplicity's sake, making Luke the protagonist of the series instead, but made "Anakin Skywalker" Luke's father as a reference to the earlier version of the character.
* Sichuan peppercorns aren't actually peppercorns, which are the fruit of the plant known as
* Sicily has Etna, which erupts frequently, and Stromboli off the coast is in a nearly constant state of eruption.
* Sicily, without actually changing the city's name. The decision has been reversed as of 2009.
* Sicinnus was the slave of the Athenian politician Themistocles. Officially, he was the schoolteacher of Themistocles' children. Less officially, he was the private spy.
* [sic], it's because they think sardines will be thrown into the sea. Thank you very much." Very often misquoted with "fish" in place of "sardines"
* sick) and Junkhead are just point blank about shooting up. It's cheery stuff.
* Sickbed Slaying: Killing someone lying in bed from illness or injury.
* Sick Captive Scam: A captive fakes illness or injury to get the drop on his captor.
* Sick Captive Scam: A guard fails to realize a captive is faking illness/injury to get the drop on him.
* "Sick Day", Kim and Shego both catch a cold. They both stop a few times in the middle of a fight to sneeze, and immediately start fighting again.
* Sic[k] 'em!, the command for a dog to attack can be spelled either way; both are considered correct. It's probably based on a variant pronunciation of "seek".
* sicken even Satan. He's nonetheless quite polite until things start going wrong.
* Sickening "Crunch!": A cracking noise is heard when a character breaks their bone.
* Sickening "Crunch!" on the way down. This did not stop fans from trying to figure out ways to bring him back and give him a role in the Atlas Arc, as a result of his past connections to the Schnee Dust Comapany.
* sickeningly cute, and everyone files out of the restaurant as Moe desperately tries to apologize.
* sickeningly in love), her primary complaint about the lack of reconciliation between her crush and her mentor (who are on opposite sides of a good-vs-evil conflict) is that it means she never gets her way, and she ends up committing what amounts to a form of suicide because a guy she liked wouldn't dump his girlfriend for her. It's sad that she died young, but she spent most of her time acting like a brat with levels in Ninja. The Giant says that Therkla is meant to represent the neutral in the good vs. evil conflict, but her idea of compromise is basically asking the good guys to let the evil guys (including herself, since she's complicit in the actions of her evil mentor) get away with the murder of dozens, if not hundreds, of innocent people.
* Sickeningly Sweethearts: A couple constantly expresses how much they love each other in a sickeningly over-the-top manner.
* Sickeningly Sweethearts keep Elan from being romantic with other girls.
* Sickeningly Sweethearts, Ranma and Akane get wrapped up in chains by Mousse, then easily break out.
* Sickeningly Sweethearts. Their daughter is almost squicked when they act like 15-year-olds around her.
* Sickeningly Sweethearts, The Savage Gentlemen and Lady Frost, each with their own spin on it.
* Sickening Slaughterhouse: A slaughterhouse that's even messier than real-life slaughterhouses, neglectful to the workers, and/or inhumane to the animals.

* Sickening Slaughterhouse: The place your meat comes from is pretty terrible.
* Sickening Sweethearts. Out of character, the two were close friends even before joining hololive, and their friendship has endured over the years.
* Sick Episode. Then she places the soup on the floor, and Harry starts using it as a foot bath.
* Sicking various horrible creatures on the player as part of his Wheel of Misfortune.
* Sickle cell disease is not a very pleasant condition to have, being a defect in the gene for oxygen-carrying hemoglobin that results in misshapen red blood cells. These sickle cells are less capable of transporting oxygen and prone to getting painfully stuck in the patient's blood vessels. However, being a
* : Sickle may be a mare, but her pink coat and mane combined with... oh... just about everything else about her just screams this trope.
* Sick Little Monkeys had a less positive opinion on this directing style, remembering a particularly grueling session in which he nearly blew his voice out because Kricfalusi's only direction was "You're 98% there."
* Sickly Child Grew Up Strong: A strong character used to be sickly as a child.
* Sickly Child Grew Up Strong: Child who was asthmatic and sickly as a kid grew up into a badass.
* Sickly Neurotic Geek: A character with an illness that makes them very nerdy.
* Sickly Neurotic Geek Chas Finster, Chuckie's dad, has married twice, his first marriage ending in the death of his wife and his second marriage still going strong.
* Sickness and gets a good glimpse at everything. She freaks, while Suoh isn't fazed at all.
* Sickness Equals Redness: Someone's nose/cheeks being red indicates they are sick.
* Sickness Equals RednessYou know that the character is sick because their nose is red.
* Sickness is constantly reminding Suoh not to do anything pervy with Misa, even though he's made it clear he's not the kind of guy.
* Sickness that in the past Adder Technologies released a supposed "universal vaccine", only to pull it after making a large sum of money claiming it was "a medical trial" that didn't actually work as promised (more than likely an experiment on the placebo effect).
* Sickness, this is how Suoh justifies some of his criminal activity, at least towards the beginning.
* Sickness, this is said aloud by Suoh right before he almost passes out after his first day of training.
* Sickness, though the text does not hold back from describing the brutality.
* "Sick" Nick Mondo admitted he used to have this problem, linking his inability to pay attention to his discovery of the fact there are professional wrestling schools.
* sick of immortality anyway when Dumbledore indicates that Voldemort chose to go the horcrux route instead of seeking out a Philosopher's Stone because he didn't like the idea of being perpetually dependant on something (in this case, the elixir).
* sick on his TV. Around the same time, one of Elmyra's pet hamsters dies when her grandmother visits, leading everyone, including the Duffs' next-door neighbor, Mr. Bump to believe that it's Grandma who died. When Duncan sees Mr. Bump carrying something Grandma left behind, he believes it's him who killed her, and he sets off to rescue Elmyra when she invites him to her hamster's funeral. As it turns out, Grandma isn't even dead in the first place.
* Sick Puppies references the American presidents Bush and Obama, which pins the song firmly from the late 2000s to early 2010s.
* Sick Puppies' two biggest hits both peaked at #2 on rock. One, of course, is their signature "You're Going Down". The other? "There's No Going Back", which isn't as well known as songs like "All The Same" (the "Free Hugs Campaign" song and their biggest Alternative hit) and "Maybe" (their only song that came close to crossing over to pop). Also, "Maybe" was their only Hot 100 entry despite not being

nearly as well-known as "You're Going Down".
* Sick Puppy, the protagonist, in his efforts to force a lobbyist to shut down a proposed resort development program that existed purely to funnel pork to cronies of the governor, holds the lobbyist's dog hostage and mails the man the ear and paw of a Labrador Retriever. Subverted in that the parts had been taken off another dog who had died in an accident, not the lobbyist's dog.
* Sick Sad World announced a hiatus due to the hosts' busy personal and professional lives. They intended to return in the fall, but that ended up not happening.
* Sick Sad World: Charles Manson's actions during his trial (carving an X in his forehead he later turned into a swastika, attacking the judge and saying "I'm gonna kill you!") made it pretty clear he did it.
* Sick Sad World: Child rapist Roman Polanski is listed among Ted Bundy's would-be victims. It's also mentioned Polanski cheated on his pregnant wife.
* Sick Sad World during the Elliot Rodger case. One of the people Rodger murdered was stabbed 94 times, half of which were on his lower body. Mari remarks Rodger might have been working some things out.
* Sick Sad World episode "Creepy Stories - It Happened To A Friend Of A Friend" starts with a story about a dancing baby toy Mari had, which Jasmine calls nightmare fuel. It's described as pale, half-naked, and having emotionless eyes. It also seemed to have moved on its own.
* Sick Sad World episode "Cult Classics" deals with well-known murderers Charles Manson and Jim Jones. The former founded a free love-style cult and wanted to start a race war. The latter was a preacher and an outspoken supporter of civil rights who descended into power hunger and ended up killing himself and most of his following.
* Sick Sad World episode "Cult Classics", Mari and Jasmine remark that cult leader Jim Jones had good ideas about religion and the Bible, but his context for them was awful.
* Sick Sad World episode "Haunted Mansions", it's mentioned that Madam LaLaurie's treatment of people she had enslaved was considered awful by other people in her social circles. As Jasmine and Mari note, these were people who didn't have moral issues with slavery and still thought LaLaurie was needed to be stopped.
* Sick Sad World episode "The Aliens Made Me Do It", a murderer claimed that many big name political figures were secretly aliens. Martin Luther King Jr. was listed among them.
* Sick Sad World: It’s noted how much energy it takes to stab a person once, and one killer decided to stab a victim ninety-four times.
* Sick Sad World: It's mentioned when cult leader Charles Manson was in the first grade, he manipulated classmates into hurting people he didn't like. Another infamous killer and cult leader, Jim Jones, held funerals for animals and likely killed some of them.
* Sick Sad World: "Killer Couples" has a case of a couple murdering their teenage roommate because they thought she flirted with one of them.
* Sick Sad World mentioned a mom who left her infant in her car while she snuck onto an inactive roller coaster.
* Sick Sad World: One case in "2 Cruel 4 School" talks about 6-year-olds being murdered. As hosts Jasmine and Mari state, no one should have to wonder if sending their kid to school will end in death.
* Sick Sad World. One killer framed his murder of his daughter with cerebal palsy (among other things) as this. Guest host Andrew Gurza said he had most of the same disabilities as the victim and found it scary that killing her was so easy for her dad. All the hosts found it disturbing that a lot of people agreed it was an act of compassion rather than something selfish and cruel.
* Sick Sad World. The hosts explicitly say this is to allow for something a little more light-hearted, though the episode does discuss slavery and the some of the horrible stuff that comes with that.
* Sick Sad World: The hosts often state their political views during cases, sometimes for several minutes at a time. They've covered legalizing sex work,

capitalism, gun control, socialism, lack of trust in police, disability, and more.
* Sick Sad World theorize that the reason Jack the Ripper is so legendary is that we'll never know the truth about his identity or all his victims.
* Sick Sad World uses them frequently, both in the podcasts themselves and in the show notes. It's stated that using these was one of the first things hosts Jasmine and Mari agreed upon before they started the podcast.
* Sick, Sick Sidney tries to hide from safari hunters by getting behind a very thin tree. However, Sidney is too fat and thus unsuccessful, saying "Oh they just don't make trees like they used to."
* Sick Simon, Simon comes to school with a cold, and as the story progresses, more and more students and even the teacher have to stay home sick.
* Sick told Anne that his bouquet for her had no one in his house to see it and that he would rather share her few simple sandwiches than eat luxurious food alone in his house.
* SIC Notícias, a 24-hour news sister channel to the free-to-air SIC, has the distinction of being the most-viewed channel on Portuguese cable, ahead of such channels such as AXN and Fox.
* Sid Alpha is what if Jim didn't cut back on the caustic side, instead goes on full force with the caustic side. Mostly involving bad Steam games, bad Steam practices, and the so-called "Dirty Devs".
* Sid, a (mostly) incompetent ground sloth subverts it and outwits a sabertooth cat (one whom, to be fair, isn't very competent, either). While repeatedly jumping on his victim Sid shouts: "
* Sid & Al's Incredible Toons after eating bubblegum until his bubble is pricked with a pin. After he falls, he has to take a few seconds to free himself from the gum.
* Sid & Al's Incredible Toons, a pack of bubble gum is one of the objects in the game and may be used by Sid or Al to take flight.
* Sid & Al's Incredible Toons, a piano will smash if it falls from even a very small height.
* Sid & Al's Incredible Toons, one of your usable parts is a lunch whistle. Assuming they're in a condition to stop what they're doing, pulling the whistle stops all Sids and Als currently in the machine for a lunch break, even if Sid's being actively chased by Al. Sid's lunch is a gigantic sandwich, Al's is a proper tea break, complete with tea cart and crumpets.
* Sid & Al's Incredible Toons that will help one of them kill or eat the other.
* Sid & Marty Krofft Productions included stock footage, usually in transition scenes.
* Sid & Marty Krofft Productions the Saturday morning TV market during the late 60s and early 70s.
* Sid & Nancy. At police HQ, the detective asks Sid what happened, and the film jumps back a few years to the beginning of their relationship.
* Sid And Als Incredible Toons, both Sid and Al will leap really high if they land on the pointy end of a pin.
* Sid And Als Incredible Toons, Sid and Al get into one of these when they meet. However, the outcome is always Al scarfing down Sid. Al will also attack balls of yarn in similar style.
* Sid And Als Incredible Toons, which added a new head-to-head puzzle solving mode as well as Redbook music, a cartoon prologue and an animated and fully voiced Sid and Al introducing each puzzle.
* Sid And Als Incredible Toons will accordionize Sid, with the usual sound effect.
* Sid and Marty Krofft did an episode where the evil Spider Lady turns herself into a look-alike of Electra-Woman. Once again, Deirdre Hall was Electra-Woman, while the Spider Lady doppelganger was played by Andrea Hall.
* Sid and Marty Krofft. The announcer complains it's not the actual peacock, and the puppet is pulled off.
* Sid And Nancy), has some rather obvious 'eighties cars, including an '80-82 Cadillac limo in 1975, and an '84-'85 Honda Civic. Strangely the latter does have correctly lettered number plates for the year ('old' P-reg in British car

parlance).
* Sid and the other sloths walk perpetually upright and flat on their feet (sloths walk on all fours and on the sides of their feet, not unlike an anteater), their noses look more like koala noses, and their eyes are placed on the side of their heads like a
* Sid brings more problems than help to his friends. He is at his worst in the third movie, where he steals three dinosaur eggs,
* Sid Caesar. (The beach scene itself starts 5 minutes into the 2nd link. Too bad the audio doesn't sync up with the video.)
* Siddell also used to respond to reader's queries on a "Questions for Tom" thread on the
* Siddharta Gautama Buddha the Sage of the Shakyas, founder of Buddhism. Quite famous for leaving his princely life and becoming an ascetic. Though interestingly he defected from strict asceticism as well and went on to find his own, famous path.
* Siddig El Tahir El Fadil El Siddig Abderrahman Mohammed Ahmed Abdel Karim El Mahdi.
* Side-blotched lizards also have a similar mating strategy, having harem-building Orange males, monogamous Blue males, and sneaky Yellow males. An interesting consequence of this is that the three types are stuck in a
* Sideboob: Showing off the sides of a woman's breasts for titillation.
* Side-by-Side Demonstration and then moved over to the Pampers while still dripping the liquid so it was just a line of liquid. No wonder the other one was wetter.
* Side-By-Side Dreamers about Saya, a girl with an unusually severe case of insomnia, and Hitsuji, a girl with the ability to put anyone to sleep. In pursuing Hitsuji, Saya is brought into the fold of the Sleepwalkers, people who enter the realm of dreams to defend people from parasitic monsters know as the Suiju. Saya joins the fight, all the while getting closer to Hitsuji.
* Side-By-Side Dreamers is made up of the collective unconscious of humanity as they sleep.
* Side character Hieda no Akyuu has a variant: she has the bloodline of the Child of Miare, which means she carries the memories of all the Children of Miare before her. When she dies, instead of losing the memories and incarnating as something else, she'll spend a certain time in the Netherworld and then arise as the next Child.
* Side character Liz majored in Memetics in college, unfortunately due to the
* Side character Noah also doesn't seem to grasp social convention. He doesn't really comprehend the concept small-talk, and he doesn't understand appropriate conversation topics for a person you just met. His
* Side characters Rie Nishina and Sugisaka have some vibes of a more serious RTGF. Sugisaka is very protective of Nishina, and they work at the same restaurant and apparently live together after graduating from high school.
* Side characters such as the top ten ghosts, the Five Lakes Alliance, the Scorpions and many others are given more screen time and development with their own fleshed out stories.
* side comic (which Susan can use herself). Susan promptly changes her tune.
* Side: Despair is translucent blue. This is actually played for comedy in episode 4, when the judges go from blue to having proper designs after eating Andou's candy.
* Side:Despair, whose introduction scene was seconds before the 5-minute game they were all slaughtered in. Natsumi Kuzuryu is also a victim of this, as she only spent a few scenes getting to know Hinata before her death and being subsequently forgotten by the plot.
* sided with the law when his sister Rukia was arrested and scheduled for execution. Despite disagreeing with the situation, he was bound by his social position, his military position, and a promise he had once made over his dead parents' honor. As an aristocratic role-model for society in general, he was trapped by the fact that he could not expect others to uphold the law if he broke

the law whenever it personally inconvenienced him. As a captain in the Gotei 13, he was expected to obey the orders of the Central 46 without question or hesitation. And, in his past, after having thrown his family into chaos by breaking the rules to both marry a commoner and then honour her deathbed request to adopt and protect her sister (Rukia) as his own, he made a promise to his parents' tomb that he would never break the rules again. Rukia's execution forced him to choose between those two conflicting vows but the sheer weight behind the vow to uphold the law meant that was the vow he had to choose no matter what his personal feelings may have been about it.
* side-effect of the cologne did it in the 1960s, by TV standards, this makes this approach one of The Oldest Ones In The Book.
* Side Effects (2013). A psychiatrist gives a truth serum to a patient, but it's actually a placebo. When she acts groggy, he knows she's been faking her other symptoms as well.
* Side-Effects Include.... Quite a few companies put out two different, yet very similar ads; the "reminder" ad would mention the name of the product, but not what it did; while the "help seeking" ad would mention what the product did, but not its name. This allowed them to circumvent being required to list side-effects. The practice died quickly.
* Side-Effects Include.... (That is to say, the common, legally-obligated pharmaceutical disclaimers)
* Side effects of being Unstuck In Time is probably what Daniel was suffering before coming to the Island. He seems to improve once arriving, either due to the Island's healing properties, or because
* Side Jobs, a troll is sliced open to reveal hundreds of smaller trolls inside a troll-suit.
* sidekick a dozen at once, usually when one (or none) would suffice, while performing his duties.
* Sidekick a supervillain's evil plan was to sell thousands of Eric action figures in Splitsboro, which later turn out to be an army of killer robots.
* Sidekick), as well as mostly positive audience reviews on Google. Despite this, its ratings on IMDb and TV.com are pathetically low (a 4.2 and a 3.9 respectively).
* Sidekick) begins using his powers for little practical jokes and stuff like that, but by the end, he's murdering people left and right.
* Sidekick Classes as printed in Tasha's. They are a simple way to beef up a lower CR creature, so that it can either be a better ally for a higher-leveled party to help them fight a dragon, or conversly, be a more dangerous threat when the setting dictates that a dragon wouldn't go after a thief that robbed a store in a city, but a well-trained guard would.
* Sidekick Creature Nuisance: A fairy sidekick who gets on everyone's nerves.
* Sidekick Creature Nuisance: A small alien sidekick who annoys everyone.
* Sidekick Creature Nuisance: A small critter sidekick who gets on everyone's nerves.
* Sidekick during lunch has the four main characters all sitting on the same side of the table.
* Sidekick episode "News at 11AM", Vana melts like wax when she first meets Allan Amazing.
* Sidekick features a Korean girl named Kitty Ko with an almost psychotic crush on geeky protagonist Eric Needles.
* Sidekick Girl does this once after being captured by The Coroner, a supervillain who wants to autopsy all the world's superheros so he can figure out how their powers work. Her healing factor allowed her to recover from his ministrations. The other super he captured wasn't so lucky.
* Sidekick Glass Ceiling: The sidekick can never permanently become stronger than the hero.
* Sidekick Glass Ceiling: The sidekick is never allowed to become more powerful than the hero.
* Sidekick: Golly Gee Kid the janitor, in his sidekick days, this is basically his job as Maxum Man's sidekick.

* Sidekick Graduations Stick: On the other hand, sidekicks often become heroes in their own right.
* Sidekick had a dream-dwelling ghoul who fed on the fear of his victims; attempts to avoid him via the title of this trope failed rather quickly.
* Sidekick, he took on a more serious stance and was balanced by his own more optimistic sidekick in Sergeant Hathaway.
* Sidekick, one episode focused on "Super Mother's Day". Maxum Man's Maxum Mom wanted to spend the day with him, but since Maxum Man is missing, Eric tries to cover it up. At one point, he creates a Maxum Man dummy and props it across the street, with Trevor using the dummy as a puppet to wave and talk to Maxum Mom. Unfortunately they somehow didn't think that Maxum Mom would try to cross the street to go see him.
* Sidekick one episode suggested that Pluto as well as Uranus and Neptune were destroyed before, Eric mentions they only have 6 planets now when Saturn was destroyed by a laser.
* sidekick or the sidekick willfully takes up the mantle in the event of their mentor's retirement/death.
* Sidekick Quests is a webcomic written as a way to introduce younger players to RPG concepts with a simple companion RPG to play them out.
* Sidekick Ron Stoppable gets many episodes focusing on him while leaving Kim as a background character. One of the worst examples of this is the episode where Ron goes to a Japanese Ninjutsu school where he meets a cute girl, learns Kung Fu, learns Mystical Monkey Kung Fu, and battles with the villain of the episode, being heroic and stuff. Kim on the other hand spends the entire episode at home doing nothing more than crushing on some random Japanese
* sidekick Ron Stoppable give a new villain the idea for the Spinny Tops of Doom.
* Sidekicks and learning martial arts from an old Chinese man. Even better, during the competition, they are one person short for their team. By sheer chance, the famous actor himself shows up as a celebrity guest. When an old rival annoys him enough, he agrees to join Barry's team to kick the jerk's ass. Barry is, understandably, ecstatic to fight alongside his hero for real.
* Sidekicks, Barry manages to nail himself in both the head and the groin during his nunchaku training montage.
* Sidekicks despite the latter being an all-round better candidate. By the end of the season, Darkslug is shed in a completely different light to when we first saw him.
* Sidekicks inside of him. He's been shown to be otherwise relatively weak without it and is fodder when he comes up against sufficiently powerful opponents.
* Sidekick Song: The hero's sidekick has a moment to shine with a song.
* Sidekicks: Pumpkin Pete is a pumpkin-headed superhero who claims to have "all the powers of a pumpkin." Apparently, pumpkins are good runners.
* Sidekicks's wrath, but surprisingly often gets the upper hand so Robin can make his grand debut saving the Caped Crusader.
* sidekick). "Stunning and Brave" also has Cartman sniffing Butters' underwear.
* Sidekicks was even able to fire a full-body Beam Burster that destroyed an entire island.
* Sidekicks was introduced as a villain who had killed 4 superheroes and 5 sidekicks before finally being subdued and taken to villain prison.
* Sidekicks: Whenever the Under Corps are lending their help in a major crisis, they turn into this.
* Sidekick: The hero's helper in the field, who may or may not have superpowers themselves.
* Sidekick Yamaguchi Tadashi was born on November 10th, the same day as the famous loyal Japanese dog Hachiko. Tadashi and Hachiko are also written with the same kanji.
* Sidelong Glance Biopic, and/or provide a vehicle for pure storytelling while sticking close to the facts.
* SideM anime included the bonus "Made In Passion!" OVA in its final Blu-ray.
* Side material and some backstory explains that for the most part the Joes throw

out nearly all military protocol upon joining because it's such a mixed unit and fighting Cobra and looking like big heroes to the country is the priority, not showing off military discipline though there are limits to what they can get away with. They also throw away all previous rank and privleges from their earlier positions in favor of the Joe command structure of General Hawk, then Duke then Flint then whoever they put in charge regardless of what their actual ranks are (Duke is only a Sergent and is technically outranked by half the Joes but he's still the boss unless Hawk is around). Ace (an Air Force Captain) for example wasn't exactly thrilled to find out he wasn't getting his usual officer salutes and perks though he changed his tune when he saw the hi tech planes he'd get to fly.
* Side material explains that Data does require a kind of special nutrient compound to fuel himself. It is much more energy efficient than typical biological food, and even without it he does not "die" but only shuts down and can be reactivated later (as seen in "Time's Arrow"). He requires nothing else to function, like air or rest. He can't self heal however, so any damage to his body needs to be manually repaired. His lack of sleep factors into a few episodes, and because of it he always takes command of the night shift.
* Side materials explain there's actually two types of shields: one is based on electromagnetic fields, and is quite useful against electron beam weapons but nothing else; the other is based on directed gravity fields, able to deflect electron and neutron beam weapon shots and even projectiles but extremely energy intensive. Being a very recent invention, the gravity shield is still unrefined and enemy fire tend to get through fairly easily, tough the ones mounted on the
* Side materials reveal, is what remains of Mu: once home to the alchemists that created the Cloths worn by Athena's Saints, it was then taken over by evil alchemists that, armed with their imperfect copies of the Cloths, tried to take over the world, resulting in Athena sinking the whole island. Descendants of the good Muvians still live on, as shown by Shion (pope of Athena and former Aries Saint), Mu (current Aries Saint and clothsmith), and Mu's brother Kiki.
* Sidemen, even though everyone is created equal. He then "left" the Sidemen group he co-founded in August 2017, but came back the following month.
* Sidemen for Joey Dee and the Starlighters ("The Peppermint Twist") included, at one time or another,
* Sidemen have 19, due to the group forming on the nineteenth of October 2013. They have the number in Roman numeral form (XIX) underneath the Sidemen logo on much of their merchandise.
* Sidemen). Sometimes, the banter gets so great that they wouldn't even care about the game they're playing and who wins or loses.
* Sidemen that has better handling than the Adder). Eventually they stopped doing this, and they now drive other cars in the game.
* SideM was born on February 23, the pre-registration starting date for his game.
* Sidenote Full Story: On a side note after the end of this story... (proceed to turn said side-note into a full adaptation of its own)
* Side note: Los Angeles has a very large "actual urban hip-hop culture," and Cena gets really loud cheers in L.A.
* Side note on "Pressure Point": Perhaps aware of some of the rookie officer's shortcomings, Reed and Malloy are calm with him both during the shooting incident and an earlier landlord-tenant disturbance. In that earlier incident, the rookie recites verbatim the code for breaking-and-entering to one of the subjects; Reed, having determined that the woman was not a suspect, allows the rookie to finish, then privately (and in Malloy's presence) helps him understand why his handling could have been dangerous. The latter incident sees Malloy shout down Officer Woods when he blows his stack with the rookie officer.
* Siden, sammet, trasa, lump by Solveig Olsson-Hultgren takes place in 1899. It shows the time period mostly from a working-class perspective, where even the children have to help out with making money for the family.
* SidequestAny part of a video game that is not required to complete the game.
* Side Quest burgers. While many will mock you for the outfit, it's hard to tell from the general derision that's put on Jimmy.

* Sidequest has the player searching for a legendary dragon name the Grozz Nuy. In the process of finding it, the player must track down a series of equipment pieces, all of them take some investigation all over the game's world. Searching for the Dragoon's sword has the player locating a barkeep- a man who claims he saw the dragon, peed his pants, then passed out in the snow.
* Side Quest involves acting as matchmaker for a group of lonely, single monkeys.
* Side Quest requires you to rescue an artist who inadvertently trapped himself in one of his paintings via the use of a magical brush.
* Sidequest SidestoryA sequence of optional sidequests reference/join up to each other to create a seperate story.
* sidequests: This entire set-up was just an elaborate ploy by the female android to get her boyfriend to get reformatted, so she can erase his personality and reconstruct it into a form more to her liking. In fact, this is her sixth time doing so. And you can't intervene to stop it, so she gets away with it.
* Sidequest Story uses elements of this trope, with characters having health bars, and damage and healing being shown with -/+ numbers, respectively.
* Sidequest Story went into what was supposed to be a brief one-month hiatus, but which ended up lasting almost a year. Luckily, it got back to updating weekly again after that.
* Side Quest to plow a pumpkin patch. After this, if he talks to Silva, one of the other Mogmas, Link will say that the elder was "launched up" "beyond", which Silva takes to mean that Guld has died and that he must take up the leadership of his race.
* Side Quest. Your options are to tell her to leave, learn to communicate with her (she speaks a garbled form of Mandalorian which appears to consist of one line over and over) and reunite her with her family, or wait until she leaves on her own.
* Sidereals can uplift their animal familiars, turning them into little gods.
* Sidereals can use special prayer strips bearing one of twenty-five Scriptures to enhance certain of their abilities. The Scriptures come in five sets of five, each set associated with one Sidereal caste/aspect of fate/astrological house, and the final line in each set except for Journeys is a perfect example of this trope.
* Sidereals have to deal with Arcane Fate... a unique astrological phenomenon that causes any being not Sidereal or in the employment of the Bureau of Destiny to gradually forget that they exist. While this is a grand boon to their ability to operate as covert agents (especially since they can 'invent' cover identities that are unaffected by Arcane Fate), it likewise means that if they don't watch their step, critical allies and loved ones will forget they ever existed.
* Sideromancy: Straw placed onto a burning hot surface was prophetically observed for the way the straw curled and burned.
* Sideshow Bob did the same thing, ironically to threaten Springfield with a nuclear bomb unless they got rid of television.
* Sideshow Bob gives Wiggum the nickname "Chief Piggum". The police chief understands this joke during Bob's parole hearing and went from angry to finding it
* Sideshow Bob has an afro shaped like a palm tree. It's kind of interesting how he may have inherited his hairstyle from his mother, Dame Judith Underdunk, which he later passes on to his son Gino.
* Sideshow Bob has tried to get revenge on Bart Simpson numerous times during the run of
* Sideshow Bob is a strange case of a Animation Bump centered on an entire character, since he is often given far more rubbery and frenetic animation and acting than the rest of the show in his earlier appearances.
* Sideshow Bob likewise hid evidence of his electoral fraud in his giant 'fro.
* Sideshow Bob. More or less the same as Mr. Burns. In more recent seasons, he has become quite savvy with his plans to kill Bart, making him even more beloved.
* Sideshow Bob's Last Gleaming", after Bob reveals his threat and the military base is searched, Col. Hapablap angrily tells the assembled other officers, "Bob is not here. We have searched every square inch of this base and all we have found is porno, porno, porno!" and then throws down several such magazines, including "Granny Fanny" and "Cheek Week" to emphasize it. (In the next scene, Mayor Quimby

orders the "esteemed representatives of television" to enter, one of which is Krusty; when he sees the magazines, he shouts, "Hey, hey! Now this is my kind of meeting!"
* Sideshow Bob's Last Gleaming" ended is "so formulaic, it could have spewed from the powerbook of the laziest Hollywood hack!"
* Sideshow Bob spares Bart at the end of the episode "The Great Louse Detective" because he feels he'll end up this way if he kills him, as he explains by singing
* Sideshow Bob tries to pull this off when he kidnaps Bart with the intent to kill him at "five corners" (a fictional location where five states come together). His plan is to stand in one state, fire the gun in the second, the bullet travels through the third, hits Bart in the fourth and he falls and dies in the fifth. Bob thinks it would be impossible to convict him because no single act in any state would be illegal.
* Sideshow Bob (who had attempted to kill Bart on several occasions by this point) after catching Bart and Lisa snooping, shows up at their parents' front door.
* Sideshow performer Oofty Goofty seemed to have developed an immunity to pain after being coated with so much tar he had to be left on a roof for it to dissolve, and then falling onto a street. He then utilized his newfound resistance to pain by inviting the citizens of San Francisco to take a whack at him with a baseball bat for ten cents a swing. Worked out pretty well...until boxing champion John L. Sullivan took up the challenge and broke the bat over Oofty's back, fracturing three of his vertebrae.
* Side Show" was another show that Critics loved, but audiences stayed away, however it has done very well outside of Broadway, the most famous production starred disabled actors.
* Side-Story Bonus Art: Artists draw scenes of the characters doing things that aren't actually in the work.
* sidestory by the end. The first sneeze also strips several apple trees of apples and leaves.
* side story, if she is looking straight at the camera, it means Makoto is the photographer.
* Sideswipe and Cheetor in Fun Publications' "The Stunti-Con Job", which is in-continuity with
* Sideswipe hits it off with Ryo, both of them being cocky and hotheaded, but also caring of their friends.
* Sideswipe is an indomitable prankster and loves to pull practical jokes on anyone and everyone he can find. Sunstreaker is not nearly so enthusiastic, but helps his twin anyway out of a sense of brotherly duty. He's also a highly skilled artist, able to paint and sculpt things almost as beautiful as he is.
* Sideswipe managed to decipher the hieroglyphs, they made out a word and just when they found out its meaning...
* Sidetracked by the Analogy: Don't try using metaphors with idiots, they just won't get them.
* Sidetracked By The Golden Saucer, being the only official rerelease of the game since its 32-bits ports.
* Sidetracked by the Gold Saucer: Side-missions and areas bring enough entertainment for the player to ignore continuing with the main plot.
* Side Trip scheme, since Thrawn provided a way for them to break out.
* Side View: A perspective that views all objects from the side and nowhere else.
* Side View: A video game perspective in which all objects are viewed strictly from the side, with little or no amount of their tops or bottoms visible.
* Sidewalk Stories, this is how the man who's been taking care of the abandoned toddler child finally finds out to whom she belongs —she spots her own face on a milk carton.
* sideways. And then he compliments Naruto for seeing through his disguise.
* Sideways, former soap star Jack mentions to new acquaintance Maya that he mainly does "voiceover" roles currently, and reveals this trope is his particular work.
* Sideways had a very positive effect on sales of Pinot noir wines, and a (smaller) negative effect on sales of Merlot. This was dubbed "The Sideways Effect" in the

winemaking industry.
* Sideways in Crime alternate history anthology, the victorious Nazis use Pseudo-Science to teleport around the world. When you are teleported somewhere you need an equal amount of human flesh to recreate yourself. Convicted criminals supply said mass. The teleport booth has a built in shower to clean out either the original disassembled 'you', or any leftover mass from the victim you reappear within.
* Sideways led to increased American sales of Pinot Noir, the wine favored by the main character. At the same time, Merlot sales declined in the US because he doesn't drink it, and says so in one scene. Ironically, this actually caused the average quality of both wines in the American market to switch places. Merlot had previously been overproduced to the point that it was regarded as rather déclassé by wine aficionados, hence Miles' dislike for it. In response to the change in demand, the market was flooded with mediocre Pinots, while the average quality of Merlots increased as fewer were produced.
* Sideways Miles and Maya break up due to his lying about Jack's upcoming wedding. Hearing about his ex-wife's pregnancy finally hammers in that it's really over between them, and then Maya sends him a long letter about how much she loved his (likely never to be published) novel. The film ends as he rings her doorbell.
* Sideways personality, but the actor later admitted that he just used what the prop department gave him, and didn't think there was that much meaning to it.
* Sideways Stories from Wayside School, Joy's solution is the only one that works, and it even absolves her of any punishment for putting gum in his seat in the first place... which she did in retaliation for him getting up to report her for chewing gum in class.
* Sideways Stories From Wayside School, there is an in-universe example: a boy named Nancy, who dislikes his name, trades names with a girl named Mac, who disliked hers because she had been named after a dog.
* Sideways Stories From Wayside School. When Mrs. Jewls becomes the new teacher of the classroom on the top floor, she thinks all the children look too cute to be human. This causes her to mistake them for monkeys. However, she admittedly doesn't think it seems fun to teach a classroom full of monkeys.
* Sideways, though little of his work on the latter film made it into the finished product.
* Sideways with his late father, Major League Baseball Commissioner Bart Giamatti.
* Sidewinder in the west) changed the setting from the present to a futuristic, post-global warming Earth.
* Sidewinders: Bleeding Texas (his employers daughter, and the grandson of their neighbor and rival) hoping to catch them having sex and finds this trope at play instead.
* Sid Fleischman once quipped, "I'm anxious to get to my desk each morning to find out what's going to happen."
* Sid Fleischman series, the weather becomes so hot that corn starts popping right off the stalks in the fields.
* Sid has one of these going through his head. He's a zombie, so it's presumably how he died.
* Sidhe-Devil only in order to avenge his brother, replies, "You've mistaken me for one of the good [guys]." Bang.
* Sid, he himself admits that his food is borderline inedible, and that most of his trade comes from a combination of low prices and a good location next to the Peckham market.
* sidhe to blast the everloving bejeezus out of a powerful Winter fae.
* siding with the Church over Edelgard. The Last Guy is a tie between Seteth and Cyril, who are both automatic recruits in Chapter 12.
* Sidious brutally tortures Maul for failing to kill Vader, then outright
* Sidious did this to his master, Darth Plagueis, after his election to the chancellorship was secured. The
* Sid is shown masturbating in the pilot episode, although it's debatable whether he falls into the "nerdy loser" version of this trope. Knowing
* Sid James films do this all the time. It's implied that him laughing (with his

notorious "dirty laugh") is what makes other characters laugh along with him.
* Sid James led him to throw himself off a bridge and try to drown in the river. He tries to convince her even further by drenching himself in water from a fire hydrant, but she still doesn't fall for it (she even asks him the name of the river he threw himself into). Regardless, she lets him into her apartment anyway.
* Sid/Kamen Rider Sigurd also applies as well. As one of the New Generation Riders, he's much stronger than most of the Armored Riders in terms of power. Unfortunately, the same can't be said for skill, as once Kouta upgrades to match Sid, Kouta nearly kills him after absolutely trouncing him.
* Sid Meier’s Alpha Centauri a 50% bonus to their psionic attack by (judging by the cinematic) allowing them to tap into their victims' specific fears.
* Sid Meier’s Alpha Centauri actively refer to it as such, and get an environmental penalty as a result (hey, if it's the Promised Land, why worry about treating the native life right?).
* Sid Meier’s Alpha Centauri (actually, in the lead writer Michael Ely's novelization), Pravin Lal's wife's pod is damaged by Santiago's people. In the second novel, a Spartan artillery barrage collapses the ceiling on the already-damaged pod.
* Sid Meier’s Alpha Centauri all native life on Planet forms a single distributed neural network, and as the game progresses your faction leader starts to get incoherent telepathic messages from it. Every 100 million years or so it starts to become self-aware, but collapses before it reaches full sentience, and the presence of human colonists is accelerating the process. If you cause too much environmental damage it sends Mind Worms to ravage your units and bases, help build the environment enough, and it might allow you to train Mind Worms to attack your enemies.
* Sid Meier’s Alpha Centauri, Alpha Centauri B approaching perihelion (closest approach to Alpha Centauri A) signals the beginning of twenty years of increased attacks from Planet's native life.
* Sid Meier’s Alpha Centauri Also possible on the new planet if you neglect Green technology, which you'll almost certainly be doing if you play as the Free Drones, who can't use Green economics at all.
* Sid Meier’s Alpha Centauri also qualifies this faction as a Proud Warrior Race. They take their Spartan "heritage" seriously in the novelization. Any child that is found to be too weak is taken outside and has his or her throat cut. The exception is Colonel Santiago's own son, who, while weak as a child, ends up leading the Spartans against the mindworms when he grows up.
* Sid Meier’s Alpha Centauri, a prototype is Elite right off the rack. However, this is justified in the background material: Factions entrust their newest tech to their most experienced and effective troops and crews; the actual equipment is not significantly different from that given to subsequent units. Furthermore, prototypes take longer to build (unless the base has a Skunkworks facility), indicating the extra resources needed to work out the kinks. The actual equipment is probably not a prototype at all, just first-generation production with a best-of-the-best crew.
* Sid Meier’s Alpha Centauri) are stated in the fluff to be of the underground kind.
* Sid Meier’s Alpha Centauri are still pretty inarguably the most evil faction, though.
* Sid Meier’s Alpha Centauri as its active medium. Burn rate? Relative.
* Sid Meier’s Alpha Centauri, a subversion: The game begins in AD 2101 and you presumably continue to follow the Gregorian calendar, but for whatever reason you now them "Mission Years" (MY). One imagines that this is rather confusing to anyone on Planet who cares to think about it.
* Sid Meier’s Alpha Centauri below for a bit of further information.
* Sid Meier’s Alpha Centauri). But fear not, because with a Pressure Dome the city becomes a floating city, plus your formers can raise the land, and if you get the Planetary Council to agree, you can launch a solar shade to cool the planet.
* Sid Meier’s Alpha Centauri, but only a small fraction of people who bought

the game ever saw those.)
* Sid Meier’s Alpha Centauri by a significant degree. Once the United Nations is founded, it's possible for civs to come together and ban the construction of nukes, though this notably does nothing to any pre-built atomic stockpiles.
* Sid Meier’s Alpha Centauri by Michael Ely: Miriam thinks that all technology is evil, unless, of course, the "righteous" use the same technology to enact God's will.
* Sid Meier’s Alpha Centauri by the machine itself with cold and rigid thoughts of its own.
* Sid Meier’s Alpha Centauri can sense and manipulate a variety of fields, including electromagnetism. They communicate through "altering," too. While humans generate patterns of sounds, progenitors alter existing background noise and it's how they alter those sounds that determines meaning. This phenomenon is called "Resonance" in the game.
* Sid Meier’s Alpha Centauri), can't be a police state, have happy citizens, can cram more people into small places (being founded by liberal intellectuals, their people don't care as much about material things and can live in tighter quarters) and get extra votes at meetings (representing their leader's experience as a parliamentary maneuverer). Nice abilities, small drawback (only one or two depending on whether or not you intend to be a ruthless conquering dictator). They're less obvious than any of the other factions' modifiers. The expansions factions are even less average.
* Sid Meier’s Alpha Centauri Church Militants. Their combat bonuses (from fanaticism!) keep them militarily competitive and, incidentally, make them scary fuckers if they manage to steal your weapons research. Which they will, because the same fanaticism makes them awesome spies (can't brainwash 'em, can't break 'em, and more than happy to die in the line of duty!). Or they just get Transcendence before anyone else and instantly win.
* Sid Meier’s Alpha Centauri computer program capable of "learning" from past experience, given guidance, can eventually become an AI.
* Sid Meier’s Alpha Centauri does this very well - buildings, secret projects, and technologies are all accompanied by voiced-over quotes from books in the game universe, mostly written by the faction leaders.
* Sid Meier’s Alpha Centauri, Drones are outright slaves in the Hive and aren't much better off in other factions. On their own, rioting drones just wreck stuff, but if the Free Drones exist, then rioting drones can join that faction. Overlaps with Type 3, depending on whether the Free Drones encouraged the riots or not.
* Sid Meier’s Alpha Centauri. Drones—the uneducated, disaffected unskilled worker class — will never, ever riot if you have one of these. It's never explained what's done (though according to the sound file that plays when you build it, one man who was tough enough to take it quickly broke when his wife was put in...), but whatever goes inside must be really, really, really nasty, because building it also halves that city's scientific research output and prevents citizens from becoming Talents, the educated and creative class, which also prevents that base from ever entering an intellectual Golden Age.
* Sid Meier’s Alpha Centauri equipped with such a power source is downright terrifying.
* Sid Meier’s Alpha Centauri expansion "Alien Crossfire". Two ships from warring factions of an alien race, the Manifold Caretakers and Manifold Usurpers, crash land on the same planet being colonized by humanity's remnants.
* Sid Meier’s Alpha Centauri expansion also gives us the Cult of Planet, led by Prophet Cha Dawn.
* Sid Meier’s Alpha Centauri expansion give us a couple of these:
* Sid Meier’s Alpha Centauri experiment. In fact, it is but one of at least six and the only one still remaining. One of them went horribly wrong and wiped out the Progenitor civilization. You meet the descendants of the survivors of that race (whose degraded tech is still better than humans'), who have split into two ideological factions. Their crashed escape pods arrive with spider-like mechs that

remain from the old Progenitor civilization. Unlike every other unit, they never heal damage, as that knowledge is lost.
* Sid Meier’s Alpha Centauri explains, Eudaimonic society is tolerant and just, and even when it has to go to war, it prefers to subdue rather than kill. In game mechanics, it means lowered morale of military units.
* Sid Meier’s Alpha Centauri gives us this gem when you first construct a Bioenhancement Center.
* Sid Meier’s Alpha Centauri has a whole bunch of terrain modifiers. Xenofungus makes Mind Worms faster and stronger; on the other hand, ground units moving through xenofungus become painfully slow. Rover units get an attack bonus on open ground. Infantry get one when attacking a base. Artillery gets one when on higher ground. Bases get more or less rainfall depending on which side of a mountain you put them on... the list goes on. Terraforming units ("Formers") can construct a whole bunch of additional structures to give squares extra bonuses (or remove their penalties).
* Sid Meier’s Alpha Centauri has numerous quotes exploring both this and the flipside, cybernetic enhancement, though the game plot does not.
* Sid Meier’s Alpha Centauri has pretty unique faction names for most of them: Gaia's Stepdaughters, Human Hive, University of Planet, Morgan Industries, Spartan Federation, Lord's Believers, and Peacekeeping Forces. Only the Spartans call themselves a typical name for a nation, although background material implies that it's a military dictatorship (it's led by a woman whose official title is Colonel, after all). In game terms, each player can adopt certain policies that really define what sort of a government the faction has. However, the choice of faction limits which policies a player can choose.
* Sid Meier’s Alpha Centauri has such extensive bureaucracy that it gives them an automatic penalty to efficiency.
* Sid Meier’s Alpha Centauri has the Crusader Wars, the Twelve Minute War and the Indian Border Wars, all of which were nuclear. At least one of these might have been World War III.
* Sid Meier’s Alpha Centauri has the "punishment sphere", which make the oppressed masses too frightened to ever riot no matter what. For some reason, constructing this city improvement is not on the list of atrocities that will turn the other civilizations against you.
* Sid Meier’s Alpha Centauri has these properties, but doesn't exactly count since it's native to Planet. On the other hand, one could argue that the human's terraforming efforts (particularly with stands of trees) are an inversion (Earth life infesting an alien ecology).
* Sid Meier’s Alpha Centauri has three main paths for your faction to take: Harmony, Supremacy, and Purity. Only the Purity path involves terraforming the planet to be more Earth-like in order to allow humans to breathe the air (it's normally poisonous). The other two paths, instead, focus on adapting the human body in either the biological (Harmony) or technological (Supremacy) manner to survive on the planet without the need to terraform it.
* Sid Meier’s Alpha Centauri has two examples, one in the background and one in game.
* Sid Meier’s Alpha Centauri have the ability to raise and lower terrain. With this simple tool, they can change rainfall patterns, create new land for themselves, destroy their enemy's lands, and even destroy enemy cities not protected by Pressure Domes.
* Sid Meier’s Alpha Centauri. He is one of the most sinister of the faction leaders (though some of the others are no slouches themselves), and regards his entire population as nothing more than a grand social experiment. Doesn't help that his faction is one of the most powerful in the game...
* Sid Meier’s Alpha Centauri. If another faction gets transcendence before you do, the game ends with you returning to human form to spread the life of Planet to the stars.
* Sid Meier’s Alpha Centauri - in a nation of individualistic hackers, everyone wants to have a voice, and nobody wants to be just another soldier in

someone else's army.
* Sid Meier’s Alpha Centauri in Kazakhstan; this base name is the second on the University list and so will show up in any game where the University manages not to get destroyed within the first mission century. I suppose that's just what you get when you literally put a rocket scientist in charge of a faction.
* Sid Meier’s Alpha Centauri instead of gas), Oceanic Craft (early-game "Foil" — i.e. hydrofoil — and mid-game "Cruiser" — i.e. keeled ship), Speeders, Hovertanks, etc. In addition, the local Mindworms play the role of Exotic Indigs.
* Sid Meier’s Alpha Centauri in the "alpha.txt" file, you can add the Carrier Deck to aircraft.
* Sid Meier’s Alpha Centauri is called the Ascent to Transcendence, where the human race links up with the planetary mind and abandons the need for corporeal form.
* Sid Meier’s Alpha Centauri is commonplace by the endgame, and the ultimate objective of all the factions is to complete the "Ascent to Transcendence" and use the planet's own neural network to survive its final transformation into a godlike sentience.
* Sid Meier’s Alpha Centauri is sent out to settle a planet in the titular system not long before the start of a nuclear war.
* Sid Meier’s Alpha Centauri, it is impossible to look at any of the factions from just one angle. But, nevertheless, all factions definitely take their position on this spectrum (from most romantic to most enlightenment):
* Sid Meier’s Alpha Centauri. It's costly, but a great help in having a content population and a motivated military. Yay!
* Sid Meier’s Alpha Centauri? Kelp and people once you get recycling tanks.
* Sid Meier’s Alpha Centauri kind of oneness certainly isn't pretty and if you're not careful it will scare the bejeezus out of you."
* Sid Meier’s Alpha Centauri makes that chillingly clear; right after the future faction leaders realize they were a light flung into the future, a short list of Earth's major networks and facilities are listed as "offline" or in various states of error.
* Sid Meier’s Alpha Centauri manual, including things not requisite to understand the game, such as vital stats on Earth (including diameter, mass, atmosphere), Planet, and the primaries of both. It also had a wallchart of the entire (insanely complicated) tech tree, which could be very useful.
* Sid Meier’s Alpha Centauri, many of the videos that play when a secret project is completed use stock footage. For instance, when you complete a project allowing full scale human cloning, you see video of hundreds of baby chicks being funneled through shafts and into containers, hinting at just what this advancement will look like.
* Sid Meier’s Alpha Centauri materials show that weak children are killed (though Colonel Santiago makes an exception for her son).
* Sid Meier’s Alpha Centauri: military genius, knows how to run a police state properly, and hot to boot.
* Sid Meier’s Alpha Centauri. Morgan even wrote a book "The Ethics of Greed" promoting it.
* Sid Meier’s Alpha Centauri: Morgan Industries, like all the other factions, could just build a army and conquer everyone else. Then again, Morgan could easily win through economic means as well.
* Sid Meier’s Alpha Centauri: Most base names have some connection to the faction's ideology (and if they were founded as a land-base or a sea-base):
* Sid Meier’s Alpha Centauri (namely, one of only two good ones). In practice, everyone simply calls it Planet.
* Sid Meier’s Alpha Centauri) native fauna. And the game doesn't hide the fact that even such "earthlike" planets are very rare.
* Sid Meier’s Alpha Centauri of the reality you obtain is not the senses, but the will. By subordinating your sensory input through your will, your reality becomes what you will it to be. If you are able to convince yourself, completely

and utterly, that you do not feel pain, you do not feel pain.
* Sid Meier’s Alpha Centauri: Played realistically. Flares will just disrupt communications with other civs for a set period of time, opposed to frying the surface. However, atrocities will be kept secret.
* Sid Meier’s Alpha Centauri project. Has the best chance of winning via the oft-ignored "Corner the Planetary Energy Market" victory condition.
* Sid Meier’s Alpha Centauri, quickly does away with this trope, as Conventional weapons are too mundane.
* Sid Meier’s Alpha Centauri quote tells about a Spartan training officer breaking a recruit's arm to make him relearn his sloppy combat techniques.
* Sid Meier’s Alpha Centauri rankings... but what if a law prevents him from doing so? No sweat! He just pays his lobby groups and bribes the local legislators to have it changed.
* Sid Meier’s Alpha Centauri render all ports facitilies useless (which can hit really hard pirate faction). There are also tectonic warheads, perfectly capable of causing local tectonic shift. And last, but not least, are fungal payloads, which cause a massive outburst of native lifeforms where they hit - usually with mind worms ready to attack everything outside their new habitat.
* Sid Meier’s Alpha Centauri seeks to use cybernetics to purge themselves of irrationality and humanity frailty. More a case of Ego Machina, though, since the faction consists of formerly human beings literally possessed by artificial intelligences, who don't get human stuff like procreation by nature.
* Sid Meier’s Alpha Centauri seek to turn Planet into one of these.
* Sid Meier’s Alpha Centauri, sent by the United Nations to build a colony in another planet, filled with thousands of cryonically frozen people.
* Sid Meier’s Alpha Centauri, several of the leaders are programmed to behave similarly to how their personalities appear in the story snippets, the prequel novel and their quotes, and are all banned from using a part of Societal Engineering that conflicts with their faction's ideological goals. That said, there are some inconsistencies.
* Sid Meier’s Alpha Centauri's mind being uploaded into Planet (whether they want it or not). However, only the faction that completes the project first will have its members retain most of their individuality.
* Sid Meier’s Alpha Centauri's railroads, allowing instant travel between locations with a continuous magtube path.
* Sid Meier’s Alpha Centauri's trip to the titular world. The details are never given.
* Sid Meier’s Alpha Centauri takes things even further, with multiple Earth nations each launching their own "Seeding" expeditions to new worlds.
* Sid Meier’s Alpha Centauri technology the game explores. Two technological developments — Neural Grafting and Mind-Machine Interface — deal directly with these technologies. For some reason, the latter lets you build copters.
* Sid Meier’s Alpha Centauri: The "Ascent to Transcendence" victory has the entire human population of Planet uploading themselves into the planet's biological neural network. The epilogue indicates that the resulting Planet mind recolonized Earth as a nanotech civilization several thousand years later as well.
* Sid Meier’s Alpha Centauri. The cinematic for one of them, "Dream Twister", involves (among other nasty things) a photo of a pile of skulls.
* Sid Meier’s Alpha Centauri, the losing people you love, is not a problem.
* Sid Meier’s Alpha Centauri, the Mindworms are a bunch of worms that gather up in huge boils, stun their victims with psychically-induced fear, and place their ravenous larvae on their skulls. Needless to say, the resulting death is Horrible, with capital H.
* Sid Meier’s Alpha Centauri. The planet hosts mindworms who can do nasty things to humans (they are the equivalent to barbarian units in CIV games), but can be captured and utilized as military units under the right circumstances. Rather ironic to have a huge mass of alien worms being controlled by a human colonist.
* Sid Meier’s Alpha Centauri: The plasma cannon is a powerful late-game

weapon.
* Sid Meier’s Alpha Centauri, there's nerve stapling, and its direct application, the Punishment Sphere which consists in injecting pain directly into the nervous system through implants. It is a fate so horrifying to be sentenced to that if you build one in a city, there won't be any riots there anymore. The downside is halving the research rate in that city. The faction leaders also have some reserved for their rivals, when they capture any.
* Sid Meier’s Alpha Centauri, the sleeper ship is propelled by an Orion-type drive (probably the laser-fusion variant), the shield of which fails (almost certainly due to sabotage—the ship's captain was also assassinated at the same time) when the ship is almost at its destination, causing the passengers on the colony ship to splinter into factions.
* Sid Meier’s Alpha Centauri. The supplementary materials implies that it's mostly the carbon and water that's being recycled, the two being rarities in the heavily nitrated soil and atmosphere of Planet.
* Sid Meier’s Alpha Centauri. They're still loyal citizens, each and every one.
* Sid Meier’s Alpha Centauri, though, considering there are even meaner people in Planet.
* Sid Meier’s Alpha Centauri to another position within a certain range. Great for jumping across bodies of water, rough terrain, or just cutting off an enemy from behind when they thought they had you penned in.
* Sid Meier’s Alpha Centauri to pester your bases even more for a period of 20 years. However, you rarely get to see the actual sky of Planet in cutscenes.
* Sid Meier’s Alpha Centauri translation, which renders Progenitor speech with a syntax roughly equal to "Subject: Statement".
* Sid Meier’s Alpha Centauri: Two types arise once the required technology and facilities are developed:
* Sid Meier’s Alpha Centauri uses this one nicely to explain why the game ends after 500 turns. Turns out every 100 million years, Planet's native life grows into a full-fledged, planet-wide hive mind, but the growth is so explosive it ends up eating everything on Planet and thus destroying itself. When the UN Unity arrived there, it's already been 99,999,500 years since the last outgrowth, and humanity has just 500 years to stop this cycle! What a pisser! There is also some implication that the thoughts of the human colonists are playing a role in awakening Planet and pushing it towards the end of the current cycle faster than it normally would.
* Sid Meier’s Alpha Centauri. Using the former will impose trade sanctions on the offending faction while the latter will cause every other faction, including allies, to declare Vendetta.
* Sid Meier’s Alpha Centauri, using well-armed 'copter units to clear bases of defenders and then drop high-armor paratroops in to capture and defend your conquest. You do need to be either geographically close to the faction you're fighting for this to work, or at least capture a base or two to serve as a beachhead (or, after you research Nanometallurgy, use carriers); not only is there a limited range for Drop Pods, the 'copters need to refuel every turn or else suffer damage.
* Sid Meier’s Alpha Centauri want to know what they can do once they figure out how to breed their own...
* Sid Meier’s Alpha Centauri way. Also, recorded quotes of their leaders have some strange sounds in the background, implying it's part of their "Resonance".
* Sid Meier’s Alpha Centauri when their ships crashed on the surface after a firefight.
* Sid Meier’s Alpha Centauri, when your Faction runs out of base names, you start on a list going Alpha Sector, Beta Sector, Gamma Sector, etc., through the Greek alphabet.
* Sid Meier’s Alpha Centauri, where every single technological advance, facility and secret project is accompanied by a quote from either a real book, or in the case of the former, a book, interview, memo, or famous work, real or

fictional.
* Sid Meier’s Alpha Centauri, which not only repair damaged units, but somehow increases their fighting skills too.
* Sid Meier’s Alpha Centauri. While the sea only has a couple kinds of terrain, the same goes for the land. For most factions, the deep sea is useless; the Pirates, however, find it highly useful and productive.
* Sid Meier’s Alpha Centauri, who decide the best way to handle mankind's desperate colonization of an alien world is by taking over the seas and raiding the other factions.
* Sid Meier’s Alpha Centauri with antigravity replacing lifting gas).
* Sid Meier’s Alpha Centauri with descendants of the aliens who created Planet. In fact, the contact is with two of the factions of the same species, who are engaged in a bitter ideological war over Planet (AKA Manifold Six). Human factions can't communicate with Progenitor factions until either one researches a certain technology (Social Psych for Progenitors, Progenitor Psych for humans).
* Sid Meier’s Alpha Centauri, you can have bases with Aerospace Complexes launch three kinds of space station once you have the requisite technology:
* Sid Meier’s Alpha Centauri, your Probe Teams can perform various acts of terrorism at your opponents - and with an additional expenditure in Energy Credits, and a somewhat higher risk of failure, blame it on another faction at the same time. Takes a lot of guts and funding, but can truly work wonders.
* Sid Meier's Ace Patrol: Pacific Skies. Naturally, fighters are more advanced.
* Sid Meier's Ace Patrol). The second game, at least, does give you the option to disable female pilots in order to be more historically accurate.
* Sid Meiers Ace Patrol. The unique part comes from the fact that the game is turn-based. During missions, you have 1-4 fighters under your control, and you give them orders in the form of various arrows on a hex-grid. Pilots level up with kills and can learn new maneuvers (e.g. loops, slides). Some fighters also have rear-mounted turrets.
* Sid Meier's Alien Crossfire faction explicitly referred to as evil by the game.
* Sid Meier's Alien Crossfire Progenitors, and they want to rape the planet and initiate Transcendence. In this case, their fears are justified, as the last Transcendence destroyed their homeworld.
* Sid Meier's Civilization, certain AI personalities (Isabella of Spain, for example) are religious zealots.
* Sid Meier's Civilization IV where in the space mod, one of the victory conditions has you pass through some sort of portal and ascend to a higher plane of existence. The phrase is in the actual wording for the victory condition.
* Sid Meier's Pirates! are part of ballroom apparel; the 'rather plain' daughters are dressed to de-emphasize their bust, while the 'beautiful' ones are dressed to show theirs off.
* Sid Meier's Pirates! certainly taught a lot of people the geography of the Caribbean, especially considering it was using a properly scaled map in-game, so it was player's best interest to pick up real-world map with major ports for at least basic orientation.
* Sid Meier's Pirates!. Doesn't stop you from potentially turning against your employers, though.
* Sid Meier's Pirates!: Every time a ship is captured, they show this quite deliciously.
* Sid Meier's Pirates! has the infamous Marquis de Montalban, who imprisons your entire family.
* Sid Meier's Pirates! real, as your crew is likely relatively small).
* Sid Meier's Pirates! remake during the siege of a city. After the player beats the guard captain, the cutscene shows the captain being pushed into a tower full of gunpowder barrels. The player character throws a lit torch into the tower, and both then try to outrun the explosion. The player character is seen diving off the fort wall just before the fireball reaches him.
* Sid Meier's Pirates! revolves entirely around this period in the Caribbean. The player character is a Privateer (not quite a pirate as it says on the tin) and will

fight many (one-on-one) naval battles during the course of his/her career.
* Sid Meier's Pirates! sneak in, but it's usually easier to open the port at gunpoint.
* Sid Meier's Pirates!, some characters in the background will do this during swordfights. The two main participants will also briefly do this when both characters go for a thrust at the same time.
* Sid Meier's Pirates! so you have less need to tug other ships along for cargo overflow.
* Sid Meier's Pirates!, the evil captain's slapping of the main character is what sets off mutiny. Of course, it's previously established that he's a complete bastard to his crew, so that was probably a Last Straw moment as much as anything else.
* Sid Meier's Pirates! the period 1640-1659 is called just that — "War for Profit".
* Sid Meier's Pirates! to woo a Governor's daughter involves several formal balls, where the player character needs to perform adequately to advance the quest line.
* Sid Meier's Pirates! uses a literal Insurmountable Waist High Fence, to the player's advantage. During the stealth segments of the game, the player can leap over a fence to avoid guards, who, despite being able to see you clearly on the other side, are too fat and lazy to climb over and arrest you.
* Sid Meier's Pirates!, you can board enemy ships and defeat their captains in order to capture them and their valuable cargoes.
* Sid Meier's Pirates!, you have the option of only going after other pirates if you so choose.
* Sid Meier's Pirates! your character can have a flintlock pistol to fire at the opponent before a sword fight, having them start out pushed back.
* Sid Meier's Starships allows you to upgrade systems on the ships of your fleet, which means there's nothing (except cash flow) preventing you from upgrading a ship's fighter bays, as well as the ship's weapons and defenses in order to fit the trope. So, eventually you can have a powerful front-line battleship that can also launch a fighter wing every turn up to a max of 9.
* Sid Meier's Starships has the colony assemble one after receiving a signal from another colony, the first word they've had from other humans in a thousand years. However, the signal is later determined to be a distress call, resulting in the civilian team being replaced by a fleet of well-armed warships.
* Sid Meier's Starships, there are 5 possible endings, 3 of which depend on the player's chosen affinity. Along comes the sort-of sequel, whose premise assumes that each of the factions chose a different planet to settle instead of the same one.
* Sid Meier, which, like the novel mentioned above, has plenty of this.
* Sidney Bakabella didn't care about glory or even about championship belts. Just about hurting people and hitting the pay window.
* Sidney Bakabella manager, commentator, ring announcer, authority figure and sometime wrestler)
* Sidney Bakabella. Started as Joey Eastman, introduced the Bakabella persona in 2012.
* Sidney James (born in South Africa, spent most of his life and career in the United Kingdom)
* Sidney Lumet was filmed in one and a half takes. Midway through the second take, Peter Finch abruptly stopped in exhaustion. Lumet was unaware of Finch's failing heart at the time, but in any case, did not ask for a third take. What's in the completed film is the second take for the first half of the speech, and the second half from the first take.
* Sidney Poindexter, just like as mentioned in his first episode, came from a kid who bullied relentlessly during high school. He was eventually
* Sidney Poindexter was bullied in life so much that his spirit haunts a ghostly clone of Casper High circa 1955. Seeing people get bullied turns on his poltergeist rage. He once possessed Danny under the mistaken impression Danny was a bully.
* Sidney Sheldon and leaving them broken and battered. He also mentions a realistic

consequence to his needs—he doesn't like having sex with masochists. In fact, he does his best to avoid them, because they enjoy the pain he inflicts, which decreases his pleasure.
* Sidney Sheldon, as a child Kate MacGregor vows to marry David Blackwell (who is about twenty years older than her); as her father died while she was a baby, he's one of the few adult men in her life and by far the nicest to her. She eventually succeeds at this plan once she's an adult, even though he does all he can to discourage it.
* Sidney Sheldon featured Roffe & Sons Pharmaceuticals, a company whose founder saw to it that his heirs wouldn't be allowed to sell their shares unless all shareholders agreed to it. Detective Max Hornung, who was investigating the murder of Sam Roffe, compared that with the tontine.
* Sidney Sheldon married because there's no statute of limitations on murder. He turns the tables by disfiguring her after she cheats on him and she now becomes his slave, terrified that he'll leave her because he's repulsed by her ugliness.
* Sidney Sheldon on him, starting with how she handles the matter of the pregnancy, and this drives the remainder of the novel.
* Sidney Sheldon, Paige suspects another doctor at the hospital of being responsible for the theft of drugs when she realizes "he's living like a millionaire on a resident's salary". She's right.
* Sidney Sheldon set on ruining Larry's career and forcing him into working for her.
* Sidney Sheldon to do everything he could to rescue him, up to and including killing the kidnapper. Jennifer sees his ultimate demise as karmic payback for, during the aforementioned trip, spending a night with his father Adam (the boy was the product of an illicit affair).
* Sidney Sheldon Tracy on a flight to Brazil to marry her partner-in-crime Jeff; having pulled off one last big score they intend to go straight. It turns out that her seat mate on the flight is the uber-rich, uber-juicy target Maximilian Pierpont, whom Jeff always wanted to go after, and the lecher wants to get acquainted with her...
* Sidney Sheldon twin daughters. The first and second generations are similar, the third obviously different, and the twins split the difference — one isn't interested in the company, the other most certainly is.
* Sidney Sheldon, where Honey Taft reveals that she wanted to be a nurse, but that her father wouldn't settle for anything less than her being a doctor (which actually plays this trope straight from his point of view). This results in her being a very mediocre physician (that she slept with numerous professors in order to get good grades doesn't help), frequently lamenting not standing up to her father and going to nursing school as she wished.
* Sidney's Ultra 10mm SMG, which can either be looted from her dead body, or earned by finding the note from her father during "Reilly's Rangers".
* Sidney... who has, in fact, been stewing over an unsuccessful therapy case.
* Sidney, who has nonmarital sex offscreen before the events of the film, is shot in the kneecaps while coming to the rescue of his son, Seymour, but lives. The mother of the child, Sandy, gets her head blown off by Heidi.
* Sidon in 1955 (except that the rest of the crew were able to evacuate), and resulted in the British Navy dropping that torpedo design several decades earlier. Russia was basically either lucky or unlucky enough (depending on your point of view) to avoid similar incidents during the 20th century.
* Sidooh, set in the mid-to-late 1800s, during the chaos of the Bakumatsu Era.
* Sidorak was at first characterized as a capable warlord whose only weakness was his love of combat, so he spent too much time out in the field to notice that his viceroy Roodaka
* "Sid's Revenge" had an inverted example. Sid vows revenge after Principal Wartz gives him a week's detention for something he didn't do. That night, his television seems to commiserate. He encounters a soap opera with a vengeful lead, a commercial for Sweet Revenge chocolate, and finally a
* Sid's situation is inverted; he very much wants a girlfriend, but no one ever

shows interest in him.
* SIDS: Sudden Infant Death Syndrome, can occur while a baby is sleeping.
* Sid Stills' Blues (Three-Quarters in the Bag in Alphabet City) A mostly retired musician in his sixties meets and falls in love with a young musician in his twenties.
* Sid Stills' Blues (Three-Quarters in the Bag in Alphabet City), Sid goes to Nathan's concert where they perform a duet of one of Sid's songs.
* Sid Stills' Blues (Three-Quarters in the Bag in Alphabet City), Sid wins a Grammy at the end of the story for "Best Alternative Music Album".
* Sid Stills' Blues (Three-Quarters in the Bag in Alphabet City), sixty-one-year-old Sid enters into a romantic relationship with Nathan, who is twenty-five.
* Sid Stills' Blues (Three-Quarters in the Bag in Alphabet City) takes place in Manhattan, where the titular protagonist Sid Stills lives. One of Sid's songs is called "Times Fucking Square", which is about how much Times Square has changed over the years.
* Sid the Dummy in the first season and other appearances keeps flirting and throwing lewd remarks to Buffy, but he always lends a hand to help the gang, even risking himself.
* Sid the Science Kid, about a team of dogs that seem like ordinary dogs until the bell in their fire station goes off and then they go out and do stuff like fighting crimes and saving the day. Being the show that this is, he learns that it's okay to watch television sometimes, but this sort of binge-watching isn't healthy for a growing young boy.
* Sid the Science Kid does this before the start of Rug Time, but his version of this is usually themed to the question of the day.
* Sid the Science Kid, Gerald does one while Gabriella is pretending to be a veterinarian and they think he's pretending to be a dog telling her that he needs to go to the bathroom, as they've been learning about animal communication. He wasn't pretending, though, he really does need to go to the bathroom.
* Sid the Science Kid has the titular character Sid and his friends investigating scientific topics.
* Sid the Science Kid: In "Sleep - Who Needs It?", Teacher Susie lets the kids have a nap to demonstrate the importance of sleep. After everyone has already woken up, Gerald continues to sleep and mutters "Hello, pony. I like applesauce too." They leave him too and later spend some time observing him. He eventually wakes up, but pretends to still be asleep and quacking in his sleep.
* Sid the Science Kid of his home. When he does, he meets the real-life staff of the show who created him.
* Sid the Science Kid, Sid can produce one with his microphone, as well as applause.
* Sid the Science Kid, this is how the closing segment is presented, in which Sid talks with the viewers in his room at night before going to bed and presents his "Super Duper Big Idea."
* Sid the Science Kid using a proprietary system called "digital puppetry".
* Sid the Science Kid when the show covers the planets. It simply isn't mentioned - Teacher Susie simply teaches the kids about the eight planets, the four terrestrial planets, and the four outer planets.
* Sid the Sexist strip, Sid managed to score a bird on Blind Date because she thought he was a comedian and only pretending to be a perverted Geordie stereotype.
* Sid Vicious (aka Sycho Sid/Sid Justice in WWF) may be well-known to fans as the guy who stabbed
* Sid Vicious because it would pay well, having no particular fondness for the material or for punk music. That's not to say he didn't give it his all — he lost frightening amounts of weight to match Vicious' heroin-addict figure and reportedly stayed in character some nights after shooting while going clubbing with the cinematographer. That, and he gave the best and most faithful performance of anyone in the film.
* Siecherheitsdienst) pops up in multiple episodes, especially in the Neutral Zone, where their agents murder and terrorize people with impunity.

* Siege (1940) — newsreel documenting the siege of Warsaw in September 1939
* Siege, as well as the destruction of Asgard. He attempts to help the heroes defeat the Void and is killed in the process.
* Siege at Blue Mountain there's a scene where Leetah and Nightfall (both female) dance naked in the woods by night. It's never explicitly stated that they go any further, but given the elves' liberal attitude to sex it's far from unlikely.
* siege by the Roman Army for 13 months, meaning "he who tenaciously resists to the limit, often on precarious conditions."
* Siege. He's a god of lies and mischief, but there's no reason he has to stick with the Evil bit.
* Siege. How he fits in the hierarchy of the other various death-related beings is still unexplored.
* Siege, includes a scene where the reporter/narrator enters a hospital that was hurriedly abandoned when German bombs started falling in the area. Debris, blasted windows, and damaged medical equipment are all visible.
* Siege is a harrowing documentary short filmed inside Warsaw during the German siege of September 1939.
* Siege is nearly shot down in one scene because of a gunner on his left-and he's blind in his left eye, which he neglected to mention to anyone previously.
* Siegel and Scala (1974), the Terrible Toymaker attacks Duckburg with giant toys. In the same story, Gyro's airship, with the form of a ginormous eagle and equipped with working claws, can be also qualified as a humongous mecha.
* Siege of Crassus begins with a four day battle outside the city. When the Covenant Loyalists breach the city on the fifth day, one of the characters realizes that none of that prepared him for "the horrors of urban warfare".
* Siege of Dragonspear, cannot be a paladin because she's an aasimar, and only humans can be paladins. But she is one in all but name, and unlike Mazzy where this was a plot point, here the narrative outright ignore this and she is given a backstory being an apprentice Paladin and She can even fall and become a Black Guard.
* Siege of Dragonspear Enhanced Edition has two companions who can be romanced by a player character of the same gender: a gay male gnome cleric/thief and a bisexual female human archer. In contrast to their gay option counterparts in the sequel, they both have good alignments, but their romances don't continue into the next game.
* siege of Dresden in 1760 became convinced that the regiment had not done its duty properly and ordered the entire unit to remove some of the ornaments of its uniform, especially the lace decorating the buttonholes of the coat and the rim of the tricorne hat. However, a few weeks later the regiment performed such prodigious feats of valour in the battle of Liegnitz (among other things successfully charging an Austrian cavalry unit) that the king was mollified and restored everything.
* Siege of Kazan in 1552 was your typical siege involving thousands of troops (with the Russians outnumbering the defending Tatars) and hundreds of cannons, the city was only taken when the attackers secretly dug a tunnel under a defensive wall and planted charges, blowing a huge hole in it. Later, Ivan the Terrible, who commanded the Russian forces, decided to safeguard Moscow from the same tactics by ordering basements to be built under each defense tower with copper plates mounted on walls. During sieges, people with good hearing would be sent into these rooms to listen for sounds of digging that would be amplified by the plates.
* Siege of Khartoum, ending prophetically: "If the expeditionary force... does not come within ten days, the town may fall; and I have done my best of the honor of our country."
* Siege of the Alcázar. and 'Long live Spain.'" His son's reply? "That, I can do."
* Siege of the Charm fortress and the Lady's tower in first novel from
* Siege of the Dead gets one of these just before the start of the movie and is hoping to patch things up. Things don't turn out quite as planned.
* Siege of the Saxons, Duke Edmund betrays King Arthur by dressing his own troops up as Saxons (while also being allied to the actual Saxons), ensuring that the

people thinks of him as a loyal and legitimate successor.
* Siege of Vienna when their Wallachian vassals not only retreated when the Polish hussars charged, but it was revealed that their prince Șerban Cantacuzino was secretly in league with the Christians, having warned them about the Turks' plans, movements and tactics in exchange for the throne of Constantinople. Though the Habsburgs promised to give him Constantinople for his assistance, he died suddenly before he could claim his reward - presumably poisoned by his fellow Wallachians due to his highly unrealistic expectations.
* Siege Of Vraks books. The Imperium needs to re-take a world but it's an absolute fortress that would take a vast (even by Imperial standards) deployment of forces to just go take it back today. The alternative option? A 12 year siege that will "only" kill 9 million guardsmen. And then that doesn't even go to plan anyway.
* Siege Perilous mentions that the original Nietzschean armada was mostly made up of converted cargo ships, and the later ships fit the same pattern.
* Siege Perilous rams a Romulan warbird, the resulting explosion wiping out several other nearby Romulan ships.
* Siege Perilous was recovered and added to the New Commonwealth fleet only to be destroyed with the majority of the fleet due to Collector treachery.
* Siege, Quicksilver is comfortably moving at FTL speeds (outrunning radio signals). And more recently, it was confirmed in-universe that he can run faster than the speed of light (meaning he can now more or less catch up to the Flash).
* Sieger, you do a siege on a fortress. If you are wondering that nobody would normally verb that noun: "Sieger" is "winner" in German.
* Sieges are also not well liked by at least some fans. While aesthetically each siege map looks different, they all essentially have the same layout. This extends to how all the races approach the siege as well, which is mostly in the same way. This can lead to some ridiculous images like ghost infantry using ladders to scale a wall. Overall this makes every siege battle feel the same.
* Siege ships and capital ships are capable of conducting orbital bombardment in order to kick an enemy faction off a planet and repopulate it with your own people. Certain capital ships specialize in bombardment and can do it more quickly than other ships.
* Siege: Storming Asgard) and Tyr (Asgardian war god). The note from the compiler of the profiles? "Check on our stocks of popcorn in case this happens."
* sieges within sieges as the attacker found himself defending fortifications against one enemy force while preparing to assault the garrison. Even when the curtain wall was breached, attackers might hesitate; if the bastions were still intact, the assault force would be subject to overlapping fields of fire from inside the fort and from bastions on both flanks. Well over half many states' budgets went to constructing fortifications in the new style, and that was with much of the costs being borne by the city that was being fortified. Dramatic victories on the battlefield were no longer enough to decide a war while the enemy still held their fortresses; there's a reason the Dutch war for independence is called the Eighty Years War.
* Siege towers are kind of weird in this setting, since their purpose is to wheel up troops who hack away at the actual wall with picks and spades until it collapses (rather than simply surmount it), with the relative strength of a wall being determined by the number of units stationed atop it. This is par for the course of the
* Siege towers: Large wheeled and armoured towers with ladders or stairs inside, designed to provide access over high walls.
* Siegfried And Roy Masters Of The Impossible) offers them the reward of restoring the world's magic as it was, only for them to request the return of the Queen. Bound by his word, Zeus accepts but states that without his help, it will take generations for the magic to return naturally and none of the old places of power will ever regain their full strength again. Siegfried and Roy seem okay with this.
* Siegfried has a scene in which Siegfried tries to imitate a significant bird call by plucking a reed and playing on it. The sound heard is that of an out-of-tune English horn.

* Siegfried, he found peace and most definitely can be considered a noble knight as his new mission is to defend humans against the Malfested.
* Siegfried, his disruption halo backfiring on him to blow up half of his face and the subsequent massive blood loss to finally do him in.
* Siegfried is normally clad in full-body armor, but during the time he is possessed by Soul Edge in
* Siegfried Sassoon, the poet, during the First World War. Along the way, he picked up an MC, and the title of "best war poet to survive the war". Detailed in
* Siegfried Sassoon, who knew Owen during the war, wrote a few poems about his grief over death from a bullet wound of young David Thomas, with whom Sassoon had been in unrequited love.
* Siegfried Schröder during the anime only Kaiba Corp Grand Prix; it's his plan to derail Kaiba's tournament, and he's the one who forces Leon to help him.
* Siegfried's finale — let's say it begins when Siegfried finds the sleeping Brünnhilde — lasts for about 35-40 minutes. Arguably justified because Brünnhilde would only be on stage for five minutes otherwise.
* Siegfried uses a Valkyrie deck and even his three Permanent Spell Cards are based off goddesses.
* Siegfried Von Nibelungen is a clear parody of this trope: all he want is an heroic death on a battlefield facing the sun and giving his life for the home country. He ends up exploding on a friendly mine and being horribly mutilated.
* Siegfried, where after tasting a few drops of Fafner's blood the titular hero not only can understand the bird's singing, but also hears what Mime thinks instead of what he says, thus immediately seeing through his lies. Thus the audience hears Mime telling Siegfried: "I only want to chop off your head a little."
* Sieg Hart, the opponent Haru first used Rune Save against, is able to make use of the idea of fighting with a non-magical weapon when he's in a wizard duel against a powerful archmage. He breaks a stalemate between them by impaling the enemy with a plain, wooden staff.
* Sieg Heil! — "Hail victory!" (Always accompanied by a Nazi salute.)
* Sieglinde Jeremiah in history, giving her, at worst, 500 years worth of genetic memory.
* Sieglinde Jeremiah is referred to as the strongest teenage girl of all dimensions, and has never lost a single match in the Inter-Mid tournaments.
* Siempre bruja, Carmen makes an elixir to help a friend function. Two of her friends sell it as a stimulant drug.
* SiempreBruja, Carmen travels forward in time while being burned at the stake as a witch. She ends up in a hospital with burned feet.
* Siempre bruja, there is a time portal that is activated with a magic stone.
* Siempre bruja, this happens to Carmen when her powers are taken away. She also takes away Lucien's powers.
* Siempre bruja time travels to 2019 to be with Carmen, but he cannot adjust to the modern world. Despite their love for each other, they have to break up because neither can live in the other's time.
* Siena by Turmion Katilot has a example of this at a couple of parts in this song.
* Sienkiewicz Trilogy: A mainstay. Each of the books in the trilogy has a climactic siege featuring the defenders fighting against great odds.
* Sienkiewicz Trilogy is said to have inspired a similar response. Old pious ladies asked for masses to be held for the peace of his soul.
* Sienna as the lesser evil to Adam and his followers. Blake's plan to dethrone the Cult of Adam in favor of Sienna is: "Get into the White Fang. Be recruited. Put our support behind Sienna. Find and close down the fanatics. Something. Profit." Blake hopes that as the team leader, Ren can fill in the gap.
* Sienna Duvall has reminisced about looking out into the crowd and finding her own son among the people booing her.
* Sienna left this universe's version of the White Fang when Ghira stepped down, and joined the Plumbers with a number of other defectors, instead of leading the more extremist version of the group.

* Sienna Miller was cut because director Scott Cooper thought her scenes (which focused on the period when Bulger was a fugitive) weren't dramatic enough.
* Sierra adventure game you could tell what elements of the scenery were potentially inventory by the fact that they were lighter in color and simpler in appearance than the hand-painted backgrounds. This was practically the only way to figure out which items were inventory in some rooms.
* Sierra. After the usual fanfare plays, a strange cartoon character walks up carrying the words "Jeff Tunnel Productions", then stops, points to the logo and says, "Phew, Sierra!"
* Sierra also started appearing around that time, which bolstered mice sales even more.
* Sierra and numerous one shots. Very few of them had fighting options, requiring the protagonist — and player — to use his head.
* Sierra. Aside from the name and general premise, it has almost nothing in common with the original.
* Sierra Both what aircraft you were in the flight and what radio messages you were allowed to send depended on your rank. A 2nd Lieutenant was typically the last aircraft in the flight, and could only send messages to his wingman — either calling for help or warning of approaching enemies. A Captain, in contrast, was always the flight leader, and could order all or part of the flight to perform specific tasks like bombing the target or flying cover.
* Sierra Burgess is a Loser: Veronica's mother constantly makes references to her father dying. This isn't what happened—he left the family for a younger woman, and her mother simply prefers to imagine him as dead to deal with the situation.
* Sierra celebrated the way of character death, embraced it, became one with it. Many Sierra
* Sierra, for example, had an "arcade difficulty" slider in the options. Sierra developers were sadist like that.
* Sierra Furtado: Sierra is rather quiet for most of season 1, taking a backseat for finding clues for the most part. In episode 5, however, she manages to speak out because
* Sierra game. If you call their customer service and state that you do, in fact, have a tracking number, it's into the labyrinth with you!
* Sierra, if you fail to look both ways when crossing the street, you'll get hit by a car...
* Sierra is almost as hyper and energetic as Izzy, further exacerbated by her
* Sierra Manning in , a cute emotional girl whose cuteness is only amplified by her lisp.
* Sierra McCormick has a more realistic version of this. Her hair is nearly to her waist even when braided or curled.
* Sierra mentions that she never made friends as a kid on account of her... quirkiness.
* Sierra Mist - Extremely cold experiences followed by, "Yeah, it's kinda like that."
* Sierra On-Line, featuring the titular shipwrecked character carrying out increasingly wackier plans to escape.
* Sierra On-Line's links the two series together, as an elderly Laura is giving a lecture on investigative journalism at a future date. It's actually quite a shame the two never get a chance to meet up.
* Sierra Ops, all of the Codex entries are presented as excerpts from in-universe documents. These include textbooks, news articles, emails, tourism pamphlets and transcripts of conversations, amongst other things.
* Sierra Ops and intercepts the frigate, physically stopping it in its tracks before it can reach the flagship.
* Sierra Ops are some of the first spacecraft capable of defending themselves with these fields, thanks to their prototype Lomonosov Particle Drives. In gameplay a vector field will prevent all damage to the ship until it overloads, and while it will eventually recharge, you’ll need to switch it back on manually.

* Sierra Ops potent enough to stop an oncoming frigate in its tracks. It can’t handle the strain of operating at full power, however, and breaks down in all three of Episode I’s endings.
* Sierra Ops revolves around a war between Earth and its Martian colonies, which desire independence.
* Sierra Ops takes place in the 25th Century, and has many aspects of society governed by a collection of noble families descended from the Twelve Noble Vanguards, heroes who saved humanity from the brink of extinction centuries before.
* Sierra Ops, with its confusingly laid out corridors, is no exception: Jean gets lost in several of her downtime events and needs Junius’s help to get wherever she was going.
* Sierra. Probably no coincidence that they were both written (or largely written) by the same creator.
* Sierra's flaw is her obsessive nature. Aside from her stalking of Cody, she idolizes
* Sierra's hair was blasted off in an explosion just as she was finally undergoing enough
* Sierra. She has a high-pitched, sweet, childish voice and constantly comments on things being cute (even a leech on her face), that is, until someone pushes her
* Sierra's high pitched voice can be quite annoying whenever she is hysterical.
* Sierra sings an angry breakup song after Cody shoots her down once too often
* Sierra speaks only a handful of times in the span of five games: telling the potion maker about the dryad in the first game, grumbling to himself in the first game, and saying "Right", "Just the facts", and "What's a pomegranate" in the second game. Otherwise, he's your standard Heroic Mime.
* Sierra's Realm. Warriors at early levels could solo quest easily, dealing considerable damage and killing monsters rather speedily, whereas mages were next to worthless on their own, unable to so much as dent even the rats in the newbie zone.
* Sierra were known for including famous figures from fairy tales/mythology and science fiction, respectively.
* Sierra whine about how Sierra Adventure games ruined them by having the realistic scenarios of characters using the wrong item and dying.
* "Sie selbst war meines Wunsches schaffender Schoß" — "Herself was my wish's life-giving womb."
* Sif (just about - she's 5'9'') who is both stunning and every bit the warrior goddess.
* Sif's body, while she is stuck in the body of a dying, elderly Midgardian.
* Sif, the Great Grey Wolf and loyal partner of Artorias. It wields Artorias's greatsword in its mouth and fights with spins, thrusts, and no small level of shrewdness.
* Sigdi had five friends, with their families, over for dinner every other Wednesday for years while Durkon was growing up.
* sige, humithit ka forcing a Filipino song to be pulled from air forever by threats of litigation.
* Siggy's racism. Quilt's stupidity. Dominic's ability to plan ahead. Luna's bids for independence. Dex's timing for
* Sight Gag that almost exclusively happens to Tom as he pursues Jerry.
* Sight, Ichigo wins control of his Inner Hollow by choosing not to fight him. Ichigo reasons that the hollow is a part of him and will not allow the baser aspect of himself control him by deeming him a threat that he must fight. This act figuratively and literally disarms the Inner Hollow.
* Sightings of a creature in Africa that has the body of a large feline but with large stripes as markings sparked a legend that it's the offspring of a leopard and a hyena. It's now known to be 100% cheetah with a particularly rare fur coat pattern, dubbed the king cheetah.
* Sight is something you see. Site is a place, and is used in 'website'.
* Sightseeing boat tours in many cities around the world will warn you to always watch your head due to boats that are

* Sightseers, but she soon joins in the action, and eventually shows herself to be even more callous than him.
* Sightseers. Carol is not happy to see her thirty-something daughter Tina go off on a holiday with her new boyfriend Chris. In one scene, we see Carol lying in a heap at the foot of the stairs, pressing the button on her panic alarm pendant. When Tina does not reply, Carol gets up and walks off.
* Sightseers inverts this, with the main characters going on a caravan holiday together and using it to murder a string of strangers.
* Sight through when the latter accidentally finds the Visored hide-out while he's unconscious and helpless, Kensei, Lisa, and Hiyori all respond with this trope.
* Sight Urahara's zanpakutou, Benihime, tells Ichigo not be vulgar so he would descend to his Hollow, Hakuran's level. Hakuran gets offended and proves her point.
* Sight: when Ichigo is too lazy to name his inner Hollow and tells him to name himself, Hollow!Ichigo mockingly tells Ichigo to call him "Kami."
* Sight works, he tells Shinji that he couldn't feel Shinji's zanpakutou, Sakanade when he first met Shinji. Only to realize since Sakanade was Hollowified, it means that Shinji would have had to lock away his own zanpakutou spirit.
* Sigh way too far and eventually set standards for crazy music in the Japanese rock/metal scene.
* Sigil, City of Doors possible to fall off the edge of the city if you walk far enough in one direction. Natives of Sigil tend to be a jaded lot.
* Sigillite, he sponsored archaeologists and often referred to Shakespeare's works.
* Sigil's home plane, the Concordant Domain of the Outlands, is the neutral "hub" of Dungeons & Dragons' "Great Wheel" cosmology. Located roughly equidistantly from Sigil (
* Sigil Spam and this trope. It turns out that their logo is the face of Lilith, the Second Angel.
* Sigil Spam, but also contains thematic significance. Elsa throws away her gloves and cape and replaces her dress with an ice dress when she flees Arendelle, signaling her leaving behind both the responsibilities that tied her down and her home and much of her hope, but the symbol still appears embedded within the walls of the ice palace she constructs, indicating they are still a part of her.
* Sigil Spam for New Hampshire, appearing on highway signs, toll tokens, license plates, and the state's quarter. Years of erosion took its toll on the cliff and the formation collapsed in 2003, much to the state's heartache. A memorial for the formation opened in 2010.
* Sigil Stones: at higher levels, they're more powerful than Soul Gems, but they can only bestow one spell effect on a weapon or piece of armor. In short, it's a quick-and-dirty way to get a super-enchantment on anything you want, and they don't even require skill in Enchanting or an Enchanting Altar.
* Sigil) take on beneficial attributes of whatever creatures they eat, including physical and mental traits and even information. Having long ago become the apex predators of their homeworlds, this power was forgotten and rediscovered when they went to war with humans and decided not to waste the corpses of their fallen foes.
* Sigint also counts, due to being a member of ARPA/DARPA and one of the founders of the Internet. (Hideo
* Sigismondo in Pesaro in 2010, and they married in 2012. However, they divorced in 2018.
* Siglo XX, ¡qué progreso!, Ofelia becomes Mata-Hari and kills Rasputin, they meet the Wright Brothers, Mortadelo and Filemón are nearly executed during the Spanish Civil War, they become acquainted with many small and great inventions...
* Sigma Harmonics: After going back to a certain time and a certain place, Sigma can use his sound-related powers to uncover 'moments of sound' - clues as to what happened in that place during that time.
* Sigma Harmonics, who is a victim in every other chapter, is the culprit in Chapter Four.
* Sigma of Agent Maine (the physical Meta) was so thorough that Maine continues to identify as the Meta and carry out Sigma's goal to the best of his ability.

* Sigmar also returns in physical form to do battle with Chaos once more. In addition, the elven goddess reveals that their gods are simply the ones who survived their world's fall to chaos, and intends on taking the Grail Knights of Bretonnia as well as a few chosen Elves to become the respective pantheons of the next world.
* Sigmar, the Ur-Emperor of the Empire, is venerated as the founder, uniter and protector of The Empire, and, as such, his priests can be found in many capacities throughout The Empire. The War Priesthood are sent out to lead the Empire's armies and bolster morale when fighting Chaos, so that the men can feel Sigmar's will is with them.
* Sigmar, who was either the incarnation of a god or ascended to godhood after his death. A snake god, Sotek, manifested the same day Sigmar was born to save the lizardmen from the skaven. It hasn't been confirmed, but it seems like there must be a connection given that two races were saved from extinction by different, brand new physical gods at the same time.
* Sigma's reflection in the water, revealing that he's actually got an old man's body.
* Sigma's retcons it slightly and he now wants to wipe out humanity for the purpose of facilitating Reploid evolution.
* Sigma Star Saga, being a shooter/RPG hybrid, is something of a strange case in that it is considered short both by RPG standards AND by shooter standards.
* Sigma Star Saga gives you the girl wings. Like a girl! The logistics are somewhat addressed by the fact that you can't fly higher than a few inches off the ground, you move extremely slow, and you tire quickly.
* Sigma Star Saga has the aliens interface with their techno-organic spaceships via the full-body parasites that they wear. The parasite-ship connection is such that a patrolling ship can instantly teleport the nearest parasite-wearing person into their hull in order to take command.
* Sigma Star Saga have weapon data which allows you to carry up to three attacker nodes, with an expense of the main plane's rapid fire rate.
* Sigma Star Saga is. Sorta. Also not helped by the other Krill knowing perfectly well Recker's got no idea what's going on, and making good on this golden opportunity to screw with the earthman.
* Sigma Star Saga. They envelop the host as armor, form a psychic bond with the host that improves performance, and provide a control link to the Krill ships. They're even part of the culture: the Parasites of female Krill grow wings that can be be detached and given to someone else as a sign of affection.
* SIGMATA: This Signal Kills Fascists - any claims to the contrary is hateful Regime propaganda!
* SIGMATA, who was President when the game was released. The police and the military have been consolidated into one body called the "Freedom Fist" that enforces a nationalistic and oppressive rule across America. Immigrants are hauled into internment camps for daring to outstay their welcome. The media are controlled, and all forms of communication are used to try to catch would-be resisters; the only hope the five groups that make up the resistance have is The Signal, which gives those that have been attuned to it the power to fight back against the Freedom Fist and the Regime.
* Sigma with becoming a "happy family" with Sousuke. (It should be noted that Kalinin, unlike Gauron, first and foremost wanted his dead wife and baby back.)
* Sigmund and the Sea Monsters has lots of seaweed on his squidlike head, as do his parents, Big Daddy Ooze and Sweet Mama Ooze, as well as his brothers, Blurp and Slurp. The styles and colors vary, but kelp-based pseudo-hair is a constant among sea monsters.
* Sigmund and the Sea Monsters: This Krofft children's show about a family of goofy sea monsters had constant sea puns, including watching the Shellevision Set and answering the phone with "Shello?"
* Sigmund and the Sea Monsters: Two boys help a sea monster avoid his ruthless, abusive family.
* Sigmund Freud, along with his colleague Joseph Breuer, began to theorize that the

condition referred to as "hysteria" was not an affliction of the uterus as was commonly believed at the time, but was actually rooted in psychological trauma. Freud was pressured into retracting and from there morphed into the sex-obsessed persona that many ascribe to him, but these early works were ultimately vindicated when, decades later, people began discussing the same concepts under a new name — Post Traumatic Stress Disorder.
* Sigmund Freud; and this is at the root of what makes something art or not. As long as the explanation makes sense....
* Sigmund Freud, as well as terms related to mental disorders, death and disease.
* Sigmund Freud - Austrian psychologist and cultural theorist, known as the father of psychoanalysis.
* Sigmund Freud chews out Mother Theresa for her more questionable practices and methods, but begrudgingly admits that her message was an admirable one.
* Sigmund Freud, extending the scientific method to the realms previously relegated to philosophy and literature. Although a trained neurologist himself, he regarded existing methods and tools to be inadequate in articulating the mental process, and so resorted to methods like Talking Cure, analyzing language and dreams, memories and other features that led many to regard psychoanalysis as pseudo-scientific and heterodox.
* Sigmund Freud's theory of the consciousness is arguably a version of Plato's tripartiate soul, with the Id being the Appetites, Ego being the Passions and Superego being Reason.
* Sigmund Orlando also sports one of these, presumably because mercenary work is particularly dangerous for eyeballs.
* Sigmund Ringeck was a student of Liechtenauer whose own fechtbuch is one of the earliest known to translate the poems into a form that can be used for practical teaching, and therefore is the foundation of the modern understanding of German martial arts.
* Sigmund then stab him to death, leaving only his hand to teleport to safety.
* Signal Airship series' protagonist, Josette Dupre, used to be one of these before the Garnian military allowed women to serve in a (limited) military role.
* Signal. Each one is considered a sequel to the previous one, in which a side character of the work before becomes the main character for the following one, but the events of other works are hardly central in any form.
* 'Signal Fire' (which is part of the soundtrack to the third film), and features a live action spinning paper detailing Spidey's heroics.
* "Signal from Sector Six" from a derelict freighter attacked by pirates.
* "Signal from Sector Six" kicks off the plot as Kaz and Poe discover a damaged freighter recently attacked by pirates when they respond.
* Signal GK encounter a naturally occurring silicon computer chip that has become intelligent.
* Signal involves the use of a magic walkie-talkie. Police detective Park Hae-young, in 2015, comes into the possession of the old walkie-talkie belonging to long-disappeared homicide cop Lee Jae-han. Hae-young finds that with the walkie-talkie he can talk to Jae-han decades into the past. Jae-han's transmissions lead Hae-young to discover a skeleton that Jae-han first found in the year 2000, while Hae-young in 2015 helps Jae-han with a serial killer case in 1989.
* Signals from the sideline are an escalating arms race between coaches and observers on the other side. Every few seasons there's some new strategy to keep the calls hidden, from holding up a clipboard to stop lip reading, to hand signals, to fake signals, and lately placards with seemingly random pictures and memes on them.
* Signal stealing — reading opponent's hand signals and such from coaches to players on the field and using their plans against them. Signal stealing became particularly controversial in the National Football League in 2007, when the New England Patriots lost a draft pick for stealing signals by video tape in the 2006 season. (The Patriots' near-perfect 2007 season, stopped only in the Super Bowl, was seen by some as Bill Belichick's revenge for being ratted out.)
* Signals, which peaked at #21. 13 other singles that did make it on the charts,

and 70 that didn't. Though quite a few of those did much better on the rock specific chart.
* Signal to Noise, by Eric S. Nylund takes on a sort of human form. He takes on the form of the protagonist, Jack, except for perhaps some odd little differences such as the spinning gears in his eyes.
* Signature Headgear (hair decs version): Distinctive hair ornaments make a character stand out and tells you a little bit about their character.
* signature is mocked pretty much endlessly by everyone who has played the games. ("Mocked pretty much endlessly?")
* Signature Item Clue: A distinctive item means that someone must have put it there and that's a clue.
* Signature Item Clue. She later produces the cloak to support her claim that he tried to rape her.
* Signature Mon: The main Mon that a character uses or is associated with.
* Signature Move and has different variations of it, whereas his older twin never uses a Barrier in the entire series since her introduction in the Cell Saga. In fact, No. 18's movesets is rather generic for the series' standard.
* signature move by dumping one of his underlings into a piranha tank.
* Signature Move. By the 22nd tournament Yamcha reveals he learned, and mastered it, and Krillin learns and masters it as well a few chapters/episodes. Later Goku's own children master it even earlier.
* Signature Move' character for demonkind, the Oppressor is usually doing this to soften up targets for its allies.
* Signature Move of Chrono, which he used to handily defeat the much stronger Fate in a mock battle, and its frequently used by Nanoha to ensure that her big spells will hit, such as the Starlight Breaker, or to buy some time in combat.
* signature move so that it can come back in later and use First Impression again.
* Signature Song "Colors of the Wind" is basically the religion 'Animism' put to song form. Animism is the belief that all natural phenomena has a soul, and was practiced by most indigenous people. Pocahontas has to learn to listen to the spirits around her, which ties into traditional Animist beliefs. The lyrics of "Steady as the Beating Drum" and "Listen With Your Heart" reference this too.
* Signature Song), "Fix a Drink", or even "Drunk Girl". Even "Holdin' Her", which only got to #20, proved more popular in the long run.
* Signature Song "Fog on the Tyne" was the title track of a number one album, but flopped as a single, only charting 18 years later in a heavily re-written Stock Aitken Waterman-style electropop version with the band guesting as backing group to the footballer Paul "Gazza" Gascoigne.
* Signature Song from 1950. It was first recorded by Lloyd Estel "Cowboy" Copas in 1947, but his recording wasn't released until March 1948, by which point Pee Wee King & His Golden West Cowboys had already released their version in January 1948.
* Signature Song, hasn't aged so well. It comes across as creepy and unprofessional rather than romantic, given that he's in a position of authority over her.
* Signature Song helped make the squeaky yellow ducks a common bathtime toy among children. This was a revival, as the rubber duck has enjoyed periods of popularity on and off since its invention in the 1890s.
* Signature Song in 1992 after a nearly six-year dry spell), and "Money in the Bank". The first of the five was "Wild and Blue", the predecessor to "Swingin'", which is nowhere near as well-remembered as "She Just Started Liking Cheatin' Songs" (#13), "I'm Just an Old Chunk of Coal (But I'm Gonna Be a Diamond Someday)" (#4), or "Seminole Wind" (#2).
* Signature Song (it got stuck behind Beyoncé's "Irreplacable"). "Sugar, We're Goin' Down" and "Dance, Dance" (which are probably tied for the title of the band's signature) only reached #8 and #9, respectively.
* Signature Song of Alejandra Lorenzo, Sandra Tola Harvey, and Laurie Miller, never caught on as a pop hit despite topping the Billboard Hot Dance Club Play chart, and was pushed off the public radar by the 1987 re-recording sung by Jeanette Jurado, which peaked at #5 on the Hot 100 alongside "Come Go with Me".

* Signature Song of his greatest-hits albums, and even 1990s set lists give it little to no presence.
* Signature Song, only peaked at #2 on the country charts. It's certainly a more famous song than one of is #1 hits, "Lord, Mr. Ford" — but his other two #1 hits, "When You're Hot, You're Hot" and "She Got the Goldmine (I Got the Shaft)" — are still well remembered. Also, "Amos Moses" was his highest placement on the Hot 100 at #8, but at country, it only got to #16.
* Signature Song or winter itself, though it leans towards the latter.
* Signature Song, peaked at #3 on alternative, a position lower than "Help...", but many weeks in the upper reaches of the chart, resulting in what was then the longest running song on the chart at 65 weeks, and being ranked at #2 on the 2013 25th anniversary all time list. (In a partial example when sized up against singles by other acts, those final months of its run were lighter in terms of airplay spins across the board in comparison to other long runners that barely came in short, i. e. "First" by the Cold War Kids which clocked 64 weeks despite pulling in more airplay spins at the point of dropoff, since all songs over 52 weeks on the chart are removed after falling out of the top 10.)
* Signature Song persuaded Murphy to record again and provided duet vocals to assist in the song's success. In the long run, "Everything's Gonna Be Alright" remained just a one-off fluke for Murphy, lacking the impact of "Dust on the Bottle" or his other '90s hits such as "Out with a Bang", "Party Crowd", or "The Road You Leave Behind". The same holds true on the Hot 100, where his only entries at all are "Everything's Gonna Be Alright" and "Loco", another fluke hit from 2004 that quickly fell off the radar due to his label closing.
* signature songs fan favorite "Farmer's Daughter", but rather the far lesser-known "It's America" from 2008.
* Signature Song's "In Bloom", which jumped in at #48 due to downloads but did not receive airplay on country radio (in fact, he has never entered the Country Airplay chart).
* signature songs. In fact, after the relationship between LSP and Oxxxymiron went south (a long story in its own right), LSP recorded a solo version of the remix, with a new second verse.
* Signature Song's "Teen Age Riot" is highly atypical compared to their usual oeuvre, consisting of the standard verse-chorus structure that they more often than not forego.
* Signature Song that was left in because the band felt it fit the mood of the song better than anything else they could come up with: "oomba-see you / oomba-tell you to run".
* Signature Song "The Car", but rather the far lesser-known "Not on Your Love".
* Signature Song: The creator's most famous song, not always a theme tune but often is.
* Signature Style for music videos of Polish rock band Kult: scenes of the band performing are interspersed with (often weird) fragments from old Polish newsreels.
* Signature Style, shown onscreen and constituting five or ten minutes of runtime in an otherwise notably breezily-paced picture.
* signature this could lead to. This doesn't explain Bass' tendency to lose his copied weapons too despite that his sole purpose is to defeat Mega Man and become the most powerful robot in existence. One would guess he wants to do it on his own merits instead of relying on other, "inferior" robot masters' weapons.
* Signature Tropes: Something that's tied to a character, so automatically it characterizes them.
* Signed, Sealed, Delivered episode "Time to Start Livin'" has a boy riding his bike down an alley and stumble onto a lowlife narcotics ring just before a shooting. He became the star witness and he and the family had to hide out at some undisclosed location until he could testify against the criminals at the trial. In the episode proper, the baddies use a female agent to extract the location from a letter the boy secretly sent to his grandmother in an elderly home. The heroes catch up with the agent and prevent her from reaching and killing the boy.
* signed the actual thief-taking (Hitchens didn't even really do much of it against

rival gangs).
* Signed Up for the Dental: A character's job is terrible, but they accepted it because of the employment benefits.
* Signed Up for the Dental: I work here so I can get healthcare (or other specific benefits).
* Signe, sister of Sigemund (and therefore the aunt of Sigurd the Dragonslayer), is an even more cruel example. She casually offs the sons she bore with her husband, deeming them unfit. When she gives birth to her
* significance of 95% confidence when you run 20 tests and only publish the interesting one.
* Significant Anagram for Satan, which fortunately, most people just take as a joke. In reality, "santa" simply means "saint", which is about as far as a regular human can get from Satan.
* Significant Anagram: When you scramble the letters of their name, it can turn into something meaningful.
* significant direction, and bending it in any other direction is crippling) will take someone out of a fight no matter how much muscle or experience they have. This is the reason why, in organized fighting, all of these are areas where attacking them will result in instant disqualification.
* Significant Double Casting: There's a good reason why those two characters are played by the same actor.
* Significant Green-Eyed Redhead: A love interest that has green eyes and red hair.
* Significantly Downplayed in that the series has long had a "blood splash" effect when a character is hit, but the blood doesn't persist. Similarly, no matter how they are killed, corpses will not have a single wound on them.
* significantly easier for the teacher. Especially a teacher whose eyes are already tired from scanning many other essays.
* significantly less frequent than regular gladiatorial combat due to the massive financial and people costs involved, not to mention the logistics of having a large water-filled arena.
* significantly stronger then her teammates. In the third game she is shown in a battle defeating hundreds of gnosis at once while her creator watches in shock, yet her creator is the same level and at least as capable of taking on a large group, possible more so due to her ability to self heal. Worse there is a certain point where KOS-MOS fights alone against a certain enemy while her 7 other teammates cower behind (with good plot based reason) and acting helpless. The game does make her amazingly strong but gives all her abilities massive MP costs.
* Significant Monogram: The name's initials refer to something meaningful.
* Significant Name Overlap: Two or more characters are given the same name for plot-related reasons.
* Significant other is expected/ordered to wail "Do as he says!" More often than not, they say something along the lines of "Don't do it, it's a trap!"
* significant power upon its member states, to the point where threats by members to secede over the evacuation of Romulus actually gave them enough leverage to kill the whole project after the Mars attack.
* significant secondary character, and making his death that much more unexpected and tragic.
* Significant weakening: Digory brings a silver apple from Narnia to Earth. In Narnia, it can give immortality, on Earth it can "merely" heal otherwise incurable and terminal illness. However, the tree which grows from the seed in the apple's buried core in our world maintains a connection to Narnia, even when it eventually blows down in a storm and is
* Signing-Off Catchphrase: A line of dialogue set at the end of every (or nearly every) installment.
* Signing-Off Catchphrase, usually a way of saying goodbye to the audience.
* Sign language allows for this quite literally. For example, signing the word "milk" in front of your face is "past-your-eyes" (pasteurized) milk.
* "Sign", likely because both Stacks would not go to Hannigan's himself and because he'd likely think something was up if he arrived at the apartment without

warning and she didn't have time to clean it up like for the inspector.
* sign of respect and love, Xavier is less pacifistic than in the original timeline.
* Sign of Seven trilogy by Nora Roberts. After their friends have gotten involved in relationships with each other. Gage and Cybil are actually pretty annoyed at the idea that they should get romantic because destiny said to. (They do anyway.)
* Sign of the Moon, Half Moon is blown to the edge of a cliff, hanging on by her forepaws; the other cats with her pull her back to safety.
* Sign of the Moon, Jayfeather volunteers himself as bait to lure an eagle down to the ground so that the ancient Tribe cats can learn to hunt birds of prey.
* Sign of the Moon when his plan to save the rogue cats gets a Tribe cat killed.
* Sign on the wall at Lower Wick swimming pool, Worcester, England: "WE DO NOT SWIM IN YOUR TOILET SO PLEASE DO NOT WEE IN OUR POOL"
* signposts themselves can be lifted, making it far too tempting to obtain the item by throwing the signpost.
* Signs. Additionally, melee weapons or unarmed self-defense is apparently something they've never figured out, as a lone human of average strength is able to beat several of them to death with a bat despite being outnumbered and surrounded.
* signs appear in some areas, indicating the current fire risk - the levels for which are "low-moderate", "high", "very high", "severe", "extreme" and "catastrophic". There used to be a "low" rating, but they had to merge it with "moderate" to fit "catastrophic" in. However, They managed to find new space to fit yet another fire rating into the scale, Code Red. Code Red is as ominous as it sounds, as it is recommended that the affected area is evacuated immediately.
* Signs going on yet, so the only concrete statement she gets out of them are that the suspect is well over six feet tall, presumably male judging by its athleticisim, and, repeatedly, that it was very dark.
* Signs. It's arguably scarier than any of the scenes that take place at night.
* Signs of Disrepair: Signs get vandalized so they read something else.
* Signs of Life were originally published as stand-alone short stories, although probably planned from the start as a novel.
* Signs Of Snow genetic parents and the human one is the mother who carried her to term, so she inherited her mitochondrial DNA at least. However, her having magic and Lily's green eyes implies her human genes are a bit more numerous.
* Signs Of Snow — they need four people of a different gender each and to wait for the incubating one to be fertile before trying for a kid. As shown by Lily Evans, a human female is fertile every month and easily can serve as the surrogate.
* Signs of the End Times: The apocalypse has several boding signs before it comes.
* Sign sometimes seen in science labs: "Caution: Do Not Look into Laser with Remaining Eye".
* Signs (retrospectively) by creatures which will dissolve in an April shower or corrode in a particularly humid breeze. And are completely incapable of breaking down wooden doors.
* Signs save for a natural poison gas gland on their wrist that exhales a small amount of localized gas. And worse still the aliens also forgo armor or clothing of any kind. They're also weaker, slower and clumsier than the average human with apparently no concept of hand-to-hand combat, to the point where one of the main characters beats an alien to death with a baseball bat and it doesn't even try to put up a defence. It's like if humanity invaded an acid-covered world, with frequent acid rain and despite the hostile environment decided to engage the natives naked. Some argue the movie drops hints that they aren't really aliens, but demons who cannot enter a room with a preacher, and can be harmed by holy water... which would simply make it an easily thwarted demon invasion as they're still naked and unarmed. In either case, the entire global invasion incident was resolved off screen in a few days with no noted lasting damage on humanity’s part.
* Signs that warn of speed bumps often simply read BUMP, or sometimes HUMP AHEAD.
* Signs: The aliens want to "harvest" humans, but are afraid of, and affected badly by, water. The liquid that makes up most of human biology. Maybe they planned to turn us all into jerky.

* Signs, the dogs smell big-time alien and bark and bluster accordingly.
* Signs, the family barricades all the doors and windows downstairs. Realizing they don't have enough wood to barricade all the upstairs windows, they instead barricade the doors of every upstairs room with a window. It's only after the aliens break into the attic that the family realizes they forgot to barricade the attic door.
* Signs: the priest lives next to a very creepy cornfield; he ends up being chased through it at night.
* Signs we first see the shadowy figure of an alien on the roof while Mel Gibson assures his daughter nothing's there; however you only notice it's there when it moves at the end of the scene.
* Signs, where the "miraculous" defeat of the aliens helps the protagonist to overcome his crisis of faith.
* Signs without protective suits. On the other hand the movie hints that the "Aliens" are actually demons and that that "Water" was actually Holy Water. Which would justify the water weakness.
* Signum, find a little solace in the fact that she managed to chop her attacker's right arm off in the process.
* Signum has a lot of samurai-like qualities (like her loyalty to Hayate and being
* Signum. "You have pretty good senses for a mage... but when challenging a Belka-type knight, it's not enough!"
* Sigourney Weaver?" by saying, "Because they drove a dump truck full of money to my house."
* Sigourney Weaver, despite Sigourney being 37 years old and Carrie only a 9-year-old child.
* Sigourney Weaver gave Cameron several notes after reading the script - detailing how she thought Ripley would react to certain situations. Cameron was all too happy to listen to her ideas.
* Sigourney Weaver has a blink-and-you'll-miss-it cameo as Alvy's movie date in the final scene.
* Sigourney Weaver made her into more of a Woobie, to give the audience someone to sympathize with.
* Sigourney Weaver. Things have changed a lot since then, she acknowledged; she "wears a bra now."
* Sigourney Weaver was going to play Ripley. At the last minute, their roles were switched. Cartwright didn't find out until she went to a costume fitting.
* Sigourney Weaver was reluctant to do a fourth movie, after the rather final ending of the third. However, when she read the script, the scene where Ripley sees the seven failed attempts at cloning her was enough to make her sign on. But she also gave other reasons:
* Sigourney Weaver. When that film required reshoots, she eschewed going through the process again and just wore a bald cap.
* Sigrdrifumal, a female figure (possibly a Valkyrie) instructs a warrior what runes he must know. These include both victory runes (for battle) and healing runes.
* Sigrid's "Home to You" is about her returning back home to her parents after traveling.
* Sigrud has killed so many, and regrets his actions so much, that by the third book,
* Sigrun complains about the cold air getting inside the building because it's distracting her from her mourning over Emil and Lalli.
* Sigrun shares the name of her great-grandmother, who is one of the focus characters in the
* Sig's Secret light novel series, Amitie describes flowers being planted for the Primp Festival called "tsukimawari", a name derived from the Japanese word for "sunflower". They do act like sunflowers, only they grow facing the moon instead of the sun.
* Sig tends to get Raffina's name wrong, calling her "Wuffina"/"Rahena" or, when corrected, "Waffina". This joke carries over to the English version of

* Sigue Sigue Sputnik demo, labelled "Media Wars", in hopes of finding a publisher, but the original disks were lost after being left at a friend's house, who threw them out after a flood.
* Sigue Sigue Sputnik has this as part of their image of the future, and ran with it as they sold advert spaces in their lyrics booklets and even in the spaces of their songs.
* Sigue Sigue Sputnik. The band members dress in an outrageous fashion involving brightly coloured hair and lots of fishnets and involve dystopic and post-apocalyptic themes in its songs, as well as many references to violent video games, high-tech sex (not necessarily with a human) and the suggestion they are from the future. They also play the evil corporation completely straight, by effectively being it.
* Sig. Unlike the Imperial Guard, they manage to kill Bloodthirsters without the aid of tank the size of city blocks.
* Sigurd, 'dastard' has officially became the go-to word to replace 'bastard'.
* Sigurd helps a girl named Deirdre who's harassed by a thug. She thanks him profusely, but flees, and Sigurd can't take her out of his mind, even when people say she's from
* Sigurd, is a pretty typical example, with stats and growths that don't have any clear strong points or weak points.
* Sigurd/Siegfried gained the ability to understand the language of birds after drinking the blood of the dragon Fafnir. Dragons being masters of language is a common power in western mythology.
* Sigur Rós make a brief cameo as minstrels performing a cover of the groom's family anthem and reprise it for the credits.
* Sigur Rós, since some of their lyrics are in a made-up language called "Vonlenska" (an Icelandic word, rough translation is "Hopelandic") , although they also sing some songs in Icelandic.
* Sigur Rós uses music boxes quite a lot, actually, especially in Takk and Ba Ba Ti Ki Di Do. Most of the time the sound is meant to be pretty rather than ominous, however.
* Sigvald the Magnificent, Slaanesh's champion in Fantasy, is a Viking
* Sig, while not overwhelmingly quiet, isn't a very talkative character a lot of the time. In Amitie's story in
* Sigyn doesn't do anything to Loki's children made without her, though given how Loki acts that just means they only have one god making their lives miserable.
* Sigyn stuck with Loki despite his infidelities, murders, and mad antics. To date, nobody is really sure why.
* SiIvaGunner and pushing it alongside the other prominent running gags. Many fans, jokingly or not, hate when it shows up.
* SiIvaGunner, causing the latter to receive backlash from the community. SiIvaGunner and TurretBot have both referenced this incident by uploading remixes of faucet sounds.
* SiIvaGunner have all entered the pantheon of meme songs thanks to them.
* Siivagunner is a Schmuck Bait for those unaware of their high-quality rips.
* SiIvaGunner." Mad Jack's creepy laugh is heard multiple times throughout the video to add to the effect.
* SiIvaGunner rips are full-fledged song parodies based on channel memes.
* Siivagunner. Several commenters mentioned feeling unnerved by the video.
* SiIvaGunner videos with the same titles. Eventually, SiIva's pranks gained a fandom of their own, and they even managed to surpass GilvaSunner in subscribers, leaving him forever associated with SiIva's "high quality video game rips".
* SiIvaGunner was at its peak. Said imitators would claim to have uploaded the next YGOTAS episode, but it would usually turn out to be lazy clickbait. Chaze decided to take the idea, imitating popular video game soundtrack uploader GilvaSunner, but actually put effort into the video, and thus a channel was born.
* SiIvaGunner" which is the same song with some additional videos afterwards, which isn't age-restricted despite having the same explicit lyrics.
* "Si j'étais un homme" ("If I Were a Man") by Diane Tell can potentially be

read as about a lesbian in love with a straight woman. Some lines, translated:
* Sika deer on Yakushima Island sometimes allow young snow monkeys to cling to their backs for brief rides. It's unknown why the deer tolerate being ridden, but they definitely benefit from stray leaves and nuts dropped from the treetops by the monkeys.
* Sikhism. Defense of the righteous is fairly central to the faith of Sikhism, which is understandable considering their history of being surrounded by militant Islamic factions and equally militant Hindus. They represent only about 2% at most of the Indian population yet make up nearly 15% of the army (and 20% of officers). Indian UN peacekeepers are usually called blue turbans due to the high probability they're Sikh soldiers (most male Sikhs do not cut their hair and keep it in a turban).
* Sikhs of any sex are commanded not to cut any of their hair. It is combed twice daily and kept tightly wound underneath their turban or headscarf.
* Sikozu. However, she is made of organic technology, as opposed to mechanical.
* Sikozu reveals herself to be a bioloid as well by rotating her left eye 120 degrees as a signal to another bioloid.
* Silas and the Avatar grew up together, but were separated when Silas was banished from the fortress where the Avatar was sequestered. Afterwards, Silas decided to become a knight, believing that the two would eventually be reunited someday. If the Avatar is female, the two of them can fall in love and get married. However, Silas cares incredibly deeply for the male Avatar as well, causing some speculation that Silas may have been intended as a same-sex romance (which
* Silas Cole, founder of Contention, gained his wealth through his technology.
* Silas Cole, founder of Contention, was a brilliant inventor and a paranoid madman. His wife, Mary, also fits the bill.
* Silas or Jakob is this for a female Avatar. Jakob was another one of the captured Avatar's only companions as a child, and Silas used to sneak her out of the fortress for adventures and a picnic. Her "older brothers" Xander and Ryoma can also qualify.
* Silastic Armorfiends of Striterax weapon. Again, this one is mostly the fault of the creators. When he asked them what exactly they meant by "ultimate" they told him to look in a dictionary.
* Silas Young said he had as much respect for Davey Richards as he did for
* Silat carries a pair of katars, a pair of urimi, several chakram, and has concealed blades in his shoes.
* Silat, Silat can nevertheless still out-maneuver even the Apostles in the later chapters making him superhuman.
* Silberpfeil — Der junge Häuptling ("Silver Arrow — The Young Chief"), which ran from 1970 to 1988.
* Silchas Ruin, a dragon-blooded immortal, dual-wields two swords. That is when he doesn't just transform into a dragon...
* Silchas Ruin, Anomander Rake's youngest brother, prefers to fight with
* Silence and many of his other works centers around the treading of the fumie.
* Silence averts this stereotype, with the Jesuits being portrayed as noble missionaries who endure horrifying torture for their faith at the hands of the Japanese authorities.
* Silence during the early Edo period chronicling the failure of a Portuguese Jesuit mission.
* Silenced was actually based on the true story of a sex abuse scandal at a school for the hearing-impaired, which was suffered by both resident and non-resident students.
* "Silence in the Library"), and are, according to the Doctor, the reason most intelligent species have a few of the dark.
* "Silence in the Library" can save the cast. She doesn't look comforted. At all.
* "Silence in the Library": Donna Noble lives a highly compressed life in a virtual reality system, meeting "the perfect man", falling in love with him, and having children with him, all in the space of a few real-time minutes. Once she leaves the system, she hangs around to see if he really existed or if he was just a computer

illusion. She gives up and leaves, just as he shows up. It doesn't help that the man has a stutter (which he'd been able to work out in the simulation but not in real life) that prevented him from calling out to her, or that the name he was given in the simulation wasn't his real one.
* "Silence in the Library": Everyone who dies during the story is uploaded to the Library computer, where they can live forever in cyberspace. They get to live inside an electronic library containing the sum total of the knowledge of a huge slice of the Universe, and can virtually go anywhere, do anything, and be anyone. Sounds nice, right?
* "Silence in the Library" features helmets with blue lights shining into the face around the mouth area. But those lights can be turned on and off at will, so likely the point was to let you hold a conversation while wearing them.
* "Silence in the Library" is the Doctor's first encounter with River Song, but far from her first encounter with him. As a result, she experiences this trope when she talks about her relationship with him since that's all in his future.
* "Silence in the Library" it. Probably justified considering the Vashta Nerada are living, and probably leave the bone deliberately.
* Silence in the Library leave the skeletons of the people they've eaten.
* "Silence in the Library": One of the archaeologists follows the Doctor around for quite some time before he points out that she no longer has two shadows and has had the flesh eaten off her bones. (He'd realized some time before, but didn't want to distract the others from following his plan.)
* Silence in the Library", one plot point involved the Doctor meeting someone he hadn't met yet, but she had met numerous times. She had a diary of her life which apparently details huge amounts of the Doctor's personal future as well. As a nod to the fandom (as the producers have campaigned hard against them) the information in the diary is consistently referred to as "spoilers" by the Doctor and others.
* "Silence in the Library" planet; the reason we never hear about them is because they exist in dark and isolated places, and, well, you know how people go missing in the woods...
* "Silence in the Library": River Song and company are responding to one sent by the Library's central computer a century before. The planet's automated defences are so good that they were only just cracked.
* "Silence in the Library". "See, you were right to insist on a night light!"
* "Silence in the Library" sets up future appearances of the mysterious River Song by leaving almost everything about her unanswered.
* Silence in the Library", set up as a paranoid, uncooperative type obsessed with patents and IP, but it's all a front to keep CAL safe, who is his child-like aunt. He's actually quite nice.
* "Silence in the Library" stopping the Doctor from doing the same. The camera lingers on River's diary and sonic screwdriver as the Doctor and Donna walk sadly away, with a voiceover from River musing that travel with the Doctor always ends, and everyone dies eventually... but the Doctor will never accept that, and he dashes back onto the screen, grabs the screwdriver, and goes into a mad rush to save River with a minute left in the episode.
* "Silence in the Library": The computer at the heart of the titular library is an uploaded version of a young girl who had a terminal illness. She's also capable of storing and running the personalities of anyone else who tries to teleport while in the Library, as well as anyone who dies in the Library while wearing a neural relay.
* "Silence in the Library": The Doctor is messing around with some tech, trying to figure out how it works, and ends up on the little girl's television screen. They talk briefly before the connection cuts out.
* "Silence in the Library", the Doctor points out that the aggressiveness of the swarm in the Library is unusual, as on most worlds they're largely benign and live off roadkill.
* "Silence in the Library", the Doctor sarcastically invokes this when he realises just what sort of expedition he's dealing with.
* "Silence in the Library": The microscopic Vashta Nerada stop their assault on the

Doctor and his companions and allow him to free all the people saved in the computer and leave with two sentences.
* "Silence in the Library": The Vashta Nerada hide in shadows and can eat you in an instant. Hey, at least they make it quick.
* Silence in the Library to do something unpleasant based on his reputation, with no evidence in sight of how he would actually make good on it.
* "Silence in the Library" were having a game of coming up with titles with rude acronyms. And yes, this is how River Song got her name to begin with.
* "Silence in the Library", where an AI retelling cries of panic and pain in utterly emotionless creepy monotone makes the situation seem scarier than it would be if they were reproduced verbatim.
* Silence is an ability that permanently removes all buffs and card text from a minion. The mechanic is incredibly unfun - it takes your minion and turns it into a lump of stats with no way to undo it. It's most commonly seen in Aggro decks, which use it to plow through strong Taunt minions and keeping Zerging down your hero. While it's rarely used in current sets, most of the Classic Silence cards still see play and only get more obnoxious as flashier effects are released.
* Silence Is Golden: A work that, despite being made after the silent era, has no dialogue.
* Silence Is Golden: Spoken dialogue is surprisingly rare in this genre. The vast majority of these words are on screen. Any spoken words may be distorted beyond comprehension or spoken with a text-to-speech voice.
* Silence of Sadness (Not OOC if they're usually quiet or talk an average amount, but OOC if they're talkative)
* Silence of Sadness: Someone talks less or doesn't talk because they're sad.
* Silence of the Lambs: After spending weeks stalking a victim, Buffalo Bill lures them into his van, knocks them out, handcuffs them, examines their skin, changes them into a jumpsuit, and puts them in the well in his basement.
* Silence of the Lambs became "Ondskabens Øjne" which translates to "The Eyes of Evil"
* Silence of the Lambs; serial killer Buffalo Bill abducts young women and keeps them in a well in the basement of his home. The women cannot escape, and are forced to lotion themselves before being brutally murdered and skinned. Clarice Starling, a detective in the film, discovers the bunker of Buffalo Bill at the end of the movie.
* Silence of the Lambs show up in a timely fashion... they just did it at the wrong location.
* Silence of the Lambs, Ted Bundy pretended to have killed people other than those whose bodies had been discovered, just so that he could invite the police into his cell and do this.
* Silence of the Sleep. At one point in the final stretch where you're trudging through a rainstorm, you can only move when it's totally dark. When lightning strikes and lights up the screen, you have to stand perfectly still or the roaming monstrosities can catch you.
* Silence of the Sleep is located high up and is constantly surrounded by rain and fog, making it impossible to leave safely.
* Silencer: An area of effect Damage Over Time ability that punishes the opponent for casting spells, a single target one that punishes opponents for
* Silence which adapts a Japanese novel about the failure of the Jesuit mission.
* Silencio, Lisa convinces Taylor to crossdress in costume to keep her identity secret. It works somewhat too well- 'Marceau' becomes quite the accidental ladies' man.
* Silencio powers. She takes the cape name Marceau and dresses as a mime for her heroics.
* Silencio thus makes her hero identity mime-based, taking the codename Marceau (after Marcel Marceau, a famous French mime artist). Hilarity and shipping ensue.
* silent age had cartoons like this. Music was provided by piano players in the theater.
* Silent Antagonist: Most of the killers rarely talk, if ever (Exceptions include

Freddy Krueger and Chucky the Doll).
* Silent Antagonist: While Ghostface never talks while on screen, they do threaten their victim by phone calls. Justified as they need a voice changer to hide their identity.
* Silent Assassin, 47 falls for the same trick as before. His client this time is Sergei, a Russian mob boss and 47's 'uncle'. (His brother was Boris, the final target in 47's previous outing.) Sergei is not interested in revenge but merely wants to assemble a nuclear missile that is undetectable by radar. Your targets each own a component for the missile which Sergei asks you to collect.
* Silent Assassin fool that guy, even though your face is clearly visible. There's one exception: the Japanese levels. Guard uniforms here include a balaclava and NV goggles but despite these and the fact that it's night, the snipers scattered around the level WILL recognize you.
* Silent Assassin, one of the levels has as its target the son of a wealthy and powerful Japanese criminal. One way of achieving the kill is to sneak into the kitchen where a fugu dish is being prepared, and reintroduce the highly toxic liver to the dish. However, the toxin in the game works considerably faster than in real life.
* Silent Bob: A character who doesn't speak and yet has no difficulty making their points clear.
* Silent Bob is notable in being the film where he has the most dialogue.
* Silent Bob's characterisation actually went back and forth between films. He spends most of the original Clerks smoking cigarettes and didn't really do anything until towards the end where he dances with Jay and later gives the convenient store clerk, Dante, some helpful relationship advice (this would later become the defining trait of the character). The following film
* Silent Bob, who earns his nickname. If you pull the string on Silent Bob's action figure, nothing happens. Each film has about one instance of him talking, ranging from a profound monologue (
* Silent Conversation: Two characters are talking, but we, the viewers, can't hear them.
* Silent Credits: End credits of a sad episode (which may be sad because of a death happening in it) have no music.
* Silent Death have the Phalon, who build their ships from parts and units made of lab-grown tissues, and the Sa'Vasku, whose craft, and indeed anything they use, are usually fully-fledged living organisms in their own right.
* Silent Dragon: Tokyo, A.D. 2063: the Yakuza warlord Hideaki has seized total control of Honshū's underworld while ruthlessly crushing all opposition. But his true dream is the overthrow of the government itself. Japan's hard-line military junta will do anything to stop him and they have found the ultimate pawn to set their plan in motion: Renjiro, the chief advisor to the notorious gangster. Caught between a lifetime of honor and loyalty to his Yakuza clan and the iron-fisted might of the military elite, Renjiro will find that the only way to stop a civil war and avoid total annihilation is to play both sides against the middle.
* Silent Dreamer describes the roma Esmeralda as either a witch or a demon.
* Silent Dreamer has black eyes with red pupils. When Alice accidentally receives Esmeralda's powers, her eyes turn the same.
* Silent Empire Quadrilogy exists in a universe with FTL flight, but no FTL communication. This necessitates the use of psychics for communication. This universe has a thriving slave trade for the same reason.
* Silent Era, and when Simon's wrath is incured again, Felix has Legree chase after him. When Legree fails to catch Felix, he sicks a hunting dog on Felix, which the cat proceeds to beat to a pulp.
* Silent Era being played for laughs). Felix even helps Tom against Legree, and the two come out on top in the end.
* silent era, each cartoon would end with a so-called "Sugar Coated Pill of Wisdom". "Summertime" (1929), for instance, ends with the line "Hairs, brains and skirts are short this season."
* Silent Era who acts on his own in the bulk of these cartoons, with recurring side

characters being kept minimal and only sporadically appearing. The newspaper comics and comic books are all derived from this era, but there is an overlapping period between them and the Oriolo Felix due to Joe Oriolo taking over the art and writing chores for them around 1954 and running them up to the early 60's.
* Silent Fall, Jake cooks Tim a meal as part of his effort to bond with him.
* Silent Fall, the police draw outlines of the Wardens' murdered bodies on their bedroom floor.
* Silent Fall, Tim climbs onto the roof and sits rocking by the edge, in danger of falling off. Jake crawls close to him, claps his hands to get Tim to mimic him, then reaches out. When Tim mirrors his action, Jake grabs his hand and pulls him to safety.
* Silent Fall. When the police arrive, Tim is wandering around the crime scene, waving a bloody knife and wailing incoherently.
* Silent film actress Martha Mansfield died from burns sustained on the set of
* Silent film actress Theda Bara in...pretty much anything, but especially 1915's
* Silent Films (1914), when Fatty, playing an amateur boxer, sees the tough professional he has to fight.
* silent film. When a woman died at a party he was holding, the media jumped onto exaggerated reports that he had raped and killed her (some went so far to say that she had been crushed to death while having sex with him; his nickname "Fatty" was not accidental). Even after he was declared innocent (the jury even apologized for his name being dragged through the mud), he found himself blacklisted from working in Hollywood. He appeared in only one film after the trial and ended up working behind the scenes under a pseudonym.
* Silent Hill: 0rigins also has an example. When Travis encounters the first nurse in the Alchemilla Hospital, he tries asking her for help. She turns around, revealing her deformed/melted face and inmediately attempts to stab Travis with a syringe.
* Silent Hill: 0rigins began with Travis bursting into a flaming house to rescue the little girl inside. The stairs collapse after he climbs them, and he falls through the floor at one point.
* Silent Hill: 0rigins had several prominent examples. There were "New Type" Gum Heads with greater health and frequently equipped with golf clubs. The dog-like Sniffers had more powerful Females and the Leeches in the Water Prison got a slightly tougher red variety.
* Silent Hill: 0rigins has a screen which says that parts of the game may be "disturbing". The idea that someone could buy a video game with disturbing images plastered all over the back cover without knowing that it could disturbing is disturbing in and of itself.
* Silent Hill: 0rigins takes this a step further and makes a massive abandoned mental asylum, Cedar Grove Sanitarium, into the second "dungeon". If the rotting motif or floating harnesses didn't creep you out, then the pill puzzle did. And if it wasn't the pill puzzle, it was the final boss.
* Silent Hill: 0rigins that is canon is the Good Ending, a necessity since it's a prequel.
* Silent Hill: 0rigins, the final boss does this as well, only with some kind of scorpion tail.
* Silent Hill: 0rigins with overwhelming power and unlimited ammo, but a ridiculously poor range.
* Silent Hill: 0rigins, you are able to control the transition from the fog world to the nightmarish otherworld by touching a mirror. It significantly lessens the power of being transported to a nightmarish industrial Hell if you do it willfully and deliberately (or worse, go back and forth between worlds trying to figure out what to do next).
* Silent Hill (2006) Rose travels to the town of Silent Hill which alternates between "normal" and "dark world" throughout the film.
* Silent Hill 2), but Angela tells James that she fully believes all men are only after sex, her view of them having been warped by severe sexual abuse at the hands of her male relatives. James himself also has an extremely sexualized Otherworld,

influenced by his frustration at not being able to sleep with his wife during her terminal illness.
* Silent Hill 2 can potentially end with protagonist James Sunderland committing suicide by driving his car into a lake. The fourth game reveals that he never came back from Silent Hill, which many has interpreted as this ending being the canonical one.
* Silent Hill 2, child, the town does not manifest as a dangerous and hellish place to her the way it does to the adults she interacts with.
* Silent Hill 2, for one. The character is lead to a "Historical Society"; from there, James encounters features unlikely to exist, such as a very-very long stairway, and very deep man-made-looking holes that don't cause injury from jumping into them. Also, one room has a deep hole that is protected by a prison bar-gate, with doors and ceiling features on the walls making this a hallway that has been rotated down 90 degrees. Additionally, James encounters a labyrinthine area with dead-end halls occasionally found. The nightmare seems to end after James gains a significant insight, and this places James back into the foggy town from earlier.
* Silent Hill 2 gets exasperated at James in one scene, and, after some stammering, angrily yells out "you fartface!"
* Silent Hill 2 gives us this infamous line: "There was a hole here. It's gone now."
* Silent Hill 2 has a level exploring a prison beneath the lake of the town.
* Silent Hill 2 has come to rape!" Late in the game, James can take (and use) Pyramid Head's Great Knife.
* Silent Hill 2 has James following a blood trail on a street when he arrives in the downtown area of Silent Hill, which leads him to first encounter with a monster.
* Silent Hill 2 has James/Pyramid Head, including the infamous licking scene (PH being a manifestation of James' subconscious only adds another layer of disturbing subtext).
* Silent Hill 2 has the Pyramid Head: Usually the only way to survive an encounter with him is to run your damn fool ass off, and hope he doesn't catch you. The game suggests the Pyramid Head is merely a gatekeeper whose purpose is to herd you in the right direction. He is never truly defeated; he merely strolls away menacingly or kills himself once his purpose is fulfilled. In that sense, he is closer to a Juggernaut.
* Silent Hill 2, have you gone nuts?" His response is less calm than the typical villain.
* Silent Hill 2 In addition, Freud would have had a field day with Team Silent — don't even mention how Pyramid Head essentially looks like a walking penis.
* Silent Hill 2 involves combining three music boxes in the lobby of an empty hotel. Together they produce a haunting, nursery-rhyme-like melody.
* Silent Hill 2 is also a visual example of Surreal Horror, with his massive, rusted polygonal head that could never be supported by the rest of his body. It's even deconstructed; it's shown that he hates the big heavy helmet but has long since given up on trying to get it off.
* Silent Hill 2 is a young girl who carries no inner guilt or other negative emotional baggage, and as a result she only experiences a quiet, empty town to play around in while everyone else sees nightmarish visions, decaying structures and/or terrifying monsters.
* Silent Hill 2 James must voluntarily jump down holes into dark, unguessable depths. Repeatedly. He starts out underground to begin with.
* Silent Hill 2, James performs a ritual meant to resurrect Mary. We aren't shown whether it worked or not.
* Silent Hill 2, James' pocket radio randomly turns on and plays a demonic quiz show while he travels in an elevator with Maria. Moreover, it turns out the contestant is James himself. It ends with Maria commenting, "What was that?" and James shrugging. Then the elevator doors finally open.
* Silent Hill 2 locations in the series, going in a room door dumps you out at a certain other door in the hallway, and one of the doors transports you to the

otherwise-inaccessible east wing of the building.
* Silent Hill 2), Maria (a...something that looks a lot like James' late wife and constantly being killed by Pyramid Head), and Eddie (goes homicidally insane and is killed by James) are all blonde.
* Silent Hill 2, Mary tells Laura in her letter not to worry about her, that she has gone to "a quiet, beautiful place". Of course, she really means that she's being sent home from the hospital to die. However, Laura, being eight, thinks Mary means that she's still alive, just in a literal on-Earth quiet, beautiful place.
* Silent Hill 2, over the course of the game, Mary's letter turns blank, then disappears from the envelope, and finally the envelope disappears as well; it was a creation of his mind. Or was it?
* Silent Hill 2 projects were in the works as well, leading many to believe that the creative teams involved were producing unrefined products due to being overloaded, though each project did have different teams.
* Silent Hill 2 represents a disturbing variant of this archetype. Not only will he never get over his love for his dead wife Mary, but it is also implied that his obsession with their relationship and her memory leads him the recreate the world around him in her image, even to the extent of possibly recreating Mary herself. The entire story arc of the game revolves around James coming to terms (or not) with his inability to forget Mary, and the events leading to her death.
* Silent Hill 2 sword. If you turn off your radio and light and start dragging that same sword, you'll be able to keep them away.
* Silent Hill 2, the letter from Mary creates doubt in James' (and the player's) mind. That is, until Mary's death is confirmed at the end of the game. The twist is that she died less than a year ago and James killed her, not the illness.
* Silent Hill 2, the mentally unstable and cynical Angela tells James not to pity her when he reaches out to her, claiming that she's "not worth it".
* Silent Hill 2 the victim are very sympathetic, although it's left somewhat ambiguous as to how sympathetic the murderer's motivations actually are. There is also Angela, who killed her physically and sexually abusive father and brother (the latter's murder is only mentioned in the game's Japan-only novelization). Then there's Eddie, whose first murder was a sympathetic one but he became obsessed with killing after some psychological tormenting.
* Silent Hill 2). They have, however, patched a lot of the problems on the PS3 version since.
* Silent Hill 2. They look a bit different than most mannequins, though.
* Silent Hill 2. Upon entering the boss without any ammo, the game then becomes a timed battle, with the boss dropping dead upon the timer running out.
* Silent Hill 2 was voiced by the eight-year-old Jacquelyn Breckenridge. She wasn't told about the dark nature of the game she was voicing for, of course.
* Silent Hill 2, who initially appears to be a relatively normal (if rather dense and insensitive) individual until it's revealed the majority of the twisted abominations (most of whom are conspicuously feminine and sexualized) that have been attacking him over the course of the game are the personifications of his sexual repression and frustration.
* Silent Hill 2), with enhanced graphics and improved lighting, added a new story scenario that focuses on Maria, and extra content. It was also released for the PC with the same features as the Director's Cut version but also adds the ability to save anywhere, switch weapons in-game without opening up the inventory screen, and a movie gallery.
* Silent Hill 3 and its infamous mirror room that shows various mismatched reflections.
* Silent Hill 3 are stitched and laced together on their limbs and outfits.
* Silent Hill 3 contains an especially cruel example. That Seal of Metatron you braved the ghastly Brookhaven Hospital to recover? The one that was supposed to put a stop to Claudia's twisted plans? Worthless piece of crap.
* Silent Hill 3, did feature an otherwise corporeal monster named "Smog", the Fog of Doom idea never panned out.
* Silent Hill 3 ended canonically with the "good" ending, which consists of Harry

surviving and leaving with the newborn, innocent reincarnation of Cheryl.
* Silent Hill 3 focuses on Heather Mason, the daughter of original game protagonist Harry Mason.
* Silent Hill 3 for the gas to send her running out of the room. To get back in there, you have to turn on the fans.
* Silent Hill 3 from a mannequin conspicuously framed and lit in the center of a room that must be crossed in order to get an item...
* Silent Hill 3 has Vincent, who's an asshole whichever way you see him... but a particular exchange he has with Heather in the final dungeon has been a source of debate among fans of the series ever since:
* Silent Hill 3 have a monster that kills you instantly if you try to cross a certain bridge, unless you electrocute it by throwing a hair dryer in the water. Then there's the roller coaster in the amusement park that always runs you over unless you turn it off (it turns itself back on, but Heather jumps off just in time).
* Silent Hill 3 Heather's wrists jerk from the recoil of her initial handgun, and she's thrown completely off-balance from shooting the shotgun. Curiously, the submachine gun's recoil doesn't faze her at all, despite it using the same ammunition as her handgun in real life.
* Silent Hill 3, her corpse is sometimes seen to be dragged off screen by Valtiel via the ankles, presumably to resurrect her.
* Silent Hill 3 (i.e. just about every sane person in the world and/or not from Silent Hill) to be damned.
* Silent Hill 3, if you die a certain way or in a certain place, Valtiel is shown carrying away Heather's body. And if Heather shoots Claudia, Heather "births" the god and dies in a rather gruesome cutscene, where Claudia says "Oh God, bring us salvation".
* Silent Hill 3. In one section, Heather must avoid a strange red gas that follows her from room to room. No matter what difficulty you're playing on, if the gas touches you it's instant death.
* Silent Hill 3. Interestingly, even after killing a boss and returning to the "real world" (quotations are used since it's still populated by flesh rending monsters) both she and the PI can't find any other real people but each other and two crazy cultists. Oh, and monsters, corpses, and monster corpses.
* Silent Hill 3" in the Hilltop Center Otherworld, Valtiel and the Carousel horses. The head movements also occur during the fight against Memory of Alessa.
* Silent Hill 3 is a combination of this and a Penis Dentatus. It also goes in and out of holes, representing penetration. Also, the split-jawed Doublehead dogs.
* Silent Hill 3 is actually named after her voice actress, Heather Morris.
* Silent Hill 3 is the Dark Silent Hill version of a theme park. Come for the faceless fairytale characters, stay for the hooded, twitching carousel flesh-horses and dark echoes of previous lives!
* Silent Hill 3 — The mirror room uses the growth of veins and blood as part of its horror factor.
* Silent Hill 3, meanwhile, seems to simply not process or react any of it, continuing out of sheer stubbornness.
* Silent Hill 3, namely West Southvale and Brookhaven Hospital, and many scenery assets.
* Silent Hill 3 raises the possibility that it's an example of the trope, with a character first angrily decrying ("You come here and enjoy spilling their blood and listening to them cry out! You feel excited when you step on them, snuffing out their lives!"), then shockedly asking the game's protagonist, regarding the creatures she's fought and killed for the whole game, "Monsters? They looked like monsters to you?" He claims to have just been kidding... but he may have been just saying that to calm her down and the monsters were just her mysticism-addled visions of innocent bystanders... but then again, maybe he really was just kidding.
* Silent Hill 3 rakes place in the cult's church, which in complete with pews, pulpit, and confessional.
* Silent Hill 3) seems to have gained a rather small following on tumblr, despite

the rather strong contrast of moralities.
* Silent Hill 3's mysterious "secret" level inside the hospital (which is impossible to get to because even with hacking, there is just a big empty building with no textures) on the PC version. There are mods out there that can "make" the hospital, but there is no official way.
* Silent Hill 3, the Carousel music undergoes this if you fail to kill all the horses within the time limit.
* Silent Hill 3: The original CD-ROM version for PC comes on five discs.
* Silent Hill 3 this trope is entirely averted. The only instance where it could've been played straight would've been Heather's first monster encounter, and then she fires seven shots into the creature, which is about the same way Closers go down during gameplay.
* Silent Hill 3. Though many agree that it is a good entry overall, debate continues on whether it was a great idea to make a direct sequel to the first game with the Order returning and the cult being fleshed out, or a misstep for not continuing with the personal demons direction the 2nd game established.
* Silent Hill 3, Vincent asks Heather, with surprise, if the things she's been killing throughout her ordeal look like monsters to her. When she reacts with horror, he claims he was only joking, though as is par for the course for the series, the entire situation is left ambiguous.
* Silent Hill 3, Vincent is never able to keep his hands still while talking.
* Silent Hill 3, which to date, has not appeared on any official soundtrack albums.
* Silent Hill 3, which used the same engine, along with the models of Angela and James, for the corpse being eaten by a Closer (itself reusing the model of the Mandarin enemies) in the mall boutique and the deceased Harry, respectively.
* Silent Hill 3: With the abandoned subway station that wasn't there yesterday!
* Silent Hill 4, and you are suddenly trapped in Gamer Hell. The more she gets damaged, the less time you have to save her during the final battle. The final area and ending(s) are worth the slog, but barely. Whether it was deadline crunch or Team Silent's admitted fatigue with the series, this sequence is considered a dark, dark stain on what was otherwise an excellent game.
* Silent Hill 4 around... There are only three of them in the game (with the third being notoriously out of the way to get), so they are best saved for the Water Prison and Building World ghosts.
* Silent Hill 4, at least until the boss battle when his defenses are finally lowered. The Ghost Victims of the game also apply, since they will keep chasing Henry from level to level unless pinned down by a (very rare) sword.
* Silent Hill 4, but it could perhaps be justified given the circumstances you find examples of it under — "Don't go out!" printed in blood on your front door; his diary etched into stones in the Forest world, which Henry can't read parts of but Eileen potentially can make out; and numbers carved into his murder victims which, to police at the time, looked like "01121" and its ilk rather than the "01/21" he intended.
* Silent Hill 4, Cynthia Velasquez, a Latina, is the only minority character, and also the first to die.
* Silent Hill 4 demonstrates this same ritual definitely succeeding). We do not see this take place and we are given no hint of the outcome. It could be that James gets exactly what he wanted, or that he got way more than he bargained for, or that he's so out of sanity at this point that nothing happens at all and he just believes otherwise.
* Silent Hill 4 either because of slowness or scarce ammo), and the one that keeps you invulnerable the longest. Subverted in that it's a relatively small one-handed model (a better term for it would be a hatchet, actually).
* Silent Hill 4: Includes a maze of half opened and closed subway cars... populated by unkillable ghosts who could phase between cars and caused you damage with mere proximity. Fun times.
* Silent Hill 4 is one of the two factors that influences the game's ending.
* Silent Hill 4. It's signified by the ceiling fan breaking off its fixture and dropping to the ground.

* Silent Hill 4 protagonist James) since the latter went to Silent Hill...which narrows down precisely zero of the options James could've taken since being there.
* Silent Hill 4: The Room of Silent Hill and the only way Henry Townshend can go out the room he's trapped, is in a big hole/portal made in his bathroom, which became more and more creepy during the game.
* Silent Hill 4: The Room, one of the many hauntings that affects Room 302 in the game's second act is a voice endlessly repeating "I'm always watching you" from the phone.
* Silent Hill 4: The Room, one of the rooms in the Hospital World contains a flower pot right in the center of the floor, filled with dried-out flowers.
* Silent Hill 4: The Room starts out being creepy and haunted. Then it extends to the rest of the apartment block in general.
* Silent Hill 4: The Room, with many of them (e.g., Cynthia, Eileen) having had only brief, insignificant encounters with him that they forgot about. He didn't.
* Silent Hill 4, the second trip to the Subway World features an onryo (specifically, the ghost of Cynthia Velasquez) that stalks the player throughout the level and can't be killed, only immobilized with one of a very limited number of items.
* Silent Hill 4. They could have been scary, but due to the noise, they make when hit, well... Nothing like a monster that BELCHES when hit to derail the scary, folks!
* Silent Hill 4, which causes unremovable hauntings if you put it in the item chest.
* Silent Hill adapted from a video game of the same name. There is also a sequel that follows the daughter of the previous lead as she becomes an older teen. Essentially an adaptation of the third game.
* Silent Hill, Alessa Gillespie took revenge on the Janitor who molested her by turning him into a tortured ghoul.
* Silent Hill all throughout the game series in random scenes and encounters:
* Silent Hill. Although, you're lucky if that's the only thing wrong with them.
* Silent Hill and its film adaptation. Both protagonists go into a dark alleyway and light a match to find that they are surrounded by bloody corpses, chain-link fences, and gray demon children.
* Silent Hill, and the power that keeps the town the way it is seems to deliberately guide her to the next destination.
* Silent Hill appear as appropriate dark reflections of a person's psyche.
* Silent Hill. Aside from removing the red stain, no attempts were made to reduce his creepiness.
* Silent Hill As such, many believe that the standard "Good" ending is canon, but nothing has been confirmed.
* Silent Hill being one exception, where the orange light of dusk can still be seen outside a few windows).
* Silent Hill bursts into flame and says "Look...I'm burning." Owing to how subjective this trope is, you either were creeped out by it or laughed your head off.
* Silent Hill, but is only angry because the blast set her hair on fire. She also says that she doesn't mind the giant gash in her stomach, just the flies that constantly get on her and when dogs try to eat out of it in her sleep.
* Silent Hill by making unique skins available to purchase for existing Killers. Specifically, the Hag can become the Birch-Witch, the Doctor can become the Look-See, and the Huntress can become the Mordeo.
* Silent Hill comic book series "Sinner's Reward", this is how Jack meets Sara in Silent Hill (she's being tied up before Jack frees her).
* Silent Hill contains a short one, but had all the aspects, including filthy flowing green water, giant chain fences with large gashes, human shaped lumps in the sewage, and short, squat, brown monsters who made horrifying noises in the European version and creepy frog-like burps in the US version.
* Silent Hill, Dahlia Gillespie set her seven year old daughter Alessa on fire as part of a ritual to impregnate her with some kind of god/demon entity, and then

proceeded to keep her alive in agony with full body burns for seven years while she incubated it.
* Silent Hill: Downpour channels the Otherworld Chases of Shattered Memories with the Void chases; when it appears you pull a 180 and run, throwing anything you can in its path to slow it down.
* Silent Hill: Downpour comic "Anne's Story," the doll slut-shames Anne for having an affair. The doll actually represents Anne's feeling of guilt for having the affair, although the only reason she did was that she wanted Murphy transferred to her prison and the warden wanted her to have sex with him in return.
* Silent Hill: Downpour, didn't expect you to still be in that police cruiser.
* Silent Hill: Downpour: Early in development, protagonist Murphy Pendleton was originally a tragic hero — a man falsely incarcerated for a crime he didn't commit. However, after Vatra Games reevaluated what Silent Hill was, they decided that the location of Silent Hill was alive and that it could make your fears and sins manifest. Therefore, Murphy needed to be a little less innocent and was changed to a flawed but sympathetic protagonist. He's now a man on the run from his captors, his past, and himself — and that path has led him to Silent Hill.
* Silent Hill: Downpour is a convict who escaped after his prison transfer bus crashed in the town. The last level of the game has the town transporting him to a prison where he must finally confront his past.
* Silent Hill: Downpour is the fact that at the beginning of the game, the main character has one of his paths blocked by a fallen tree. Rather than, I don't know, actually CLIMBING over the tree that appears no more than a foot high, the character just gives up right there and decides to go the opposite direction where the haunted town lies.
* Silent Hill: Downpour, Murphy Pendelton says this to Anne Marie Cunningham, a cop who is trying to send him back after the prison bus crashes in Silent Hill.
* Silent Hill: Downpour of the game. The code you got differed based on where you bought it, so people were never supposed to have these codes unless they pre-ordered the game, and were certainly never supposed to have all of them.
* Silent Hill: Downpour. The game's plot mainly revolves around this, the protagonist having murdered (or attempted to murder) another convict who (might have) murdered his son. That plot resolves with the warden of the prison being brutally beaten by a corrupt guard (or killed by the protagonist), which sets his police officer daughter against the protagonist. She can also go for the actual culprit, but all of these revenge attempts are all dependent on the player's actions throughout the story.
* Silent Hill: Downpour uses a mirror monster as well. In one of the apartments, Murphy can read about an obsessive tenant who was always focused on making sure his furniture matched the reflection in the mirror, for if he didn't then a monster, only visible in the mirror and able to still harm him (and be harmed), would appear and assault him. Should the player stick around to do the puzzle they'll find that something in the mirror is amiss, and they have to rotate something in the room to match the reflection. Fail to do so, and a Screamer attacks you. It's not a tough enemy, but because it is only visible in the mirror it makes defending yourself difficult as you basically have to use the mirror image to fight it.
* Silent Hill: Downpour where the escaped convict that is your character decides to go the completely opposite (and potentially more dangerous) direction towards the eponymous town when a single tree falls to the side blocking the player's left path. Although long and covering the whole side, the fact the tree looks only a foot high makes is so that an accidental hop would allow the player to pass such as obstacle.
* Silent Hill) encountered in the series are amoral, vicious sadists, and/or outright insane, one can be forgiven for wondering what exactly their paradise would entail.
* Silent Hill fans and players have created a theory that there really are no monsters or cults in the town of Silent Hill. Rather, YOU, yourself, are the monster.
* Silent Hill features a huge emergency hammer that's the best melee weapon. It

resembles a medieval war hammer, and Harry sensibly uses the huge, pointy spiked peen for massive damage instead of the flat side.
* Silent Hill features lots of possessed and haunted technology, which should be expected in a possessed and haunted town.
* Silent Hill film features Colin the Janitor, who is transformed into a contorted monster after being pulled into the Otherworld. Is is later strongly implied that he sexually assaulted Alessa prior to her burning.
* Silent Hill film, Red Pyramid (Pyramid Head) grabs Anna and tears off her clothes followed by the skin and flesh in one fluid motion.
* Silent Hill for the first, more or less ironing out what you should care about and what you should discard from the first game and resolving dangling plot threads.
* Silent Hill franchise (and quite a few monsters besides, for that matter).
* Silent Hill games have the Otherside, which is always night and full of vicious monsters.
* Silent Hill games, if you don't either stomp on the enemies, shoot them, or whack them again after they've been knocked to the ground, they'll get up and attack you again.
* Silent Hill games in general tends to take place just after such a descent.
* Silent Hill gives the player complete control of shifting between the Fog World and the Otherworld for navigating past obstacles and solving many of the game's puzzles.
* Silent Hill, gyromancy entails either spinning inside, or walking the circumference of, a circle drawn on the ground, with letters marking the rim, and the divination comes from when the spinner/walker stumbles over a letter. Repeat ad nauseum until a coherent sentence is formed.
* Silent Hill had a radio which gave off static in the presence of monsters.
* Silent Hill has a few of these, all of which manage to be major characters:
* Silent Hill has "Azusa 1go"(part of which appeared in the 1998 E3 trailer), "Anaconda", "Tussock"(possibly related to the Floatstinger, due to its resemblance to a tussock moth), and a piano version of the opening theme.
* Silent Hill has many realistically-sized environments that you mostly travel to entirely in real-time rather than reaching them via cutscene, and uses the "locked doors" approach.
* Silent Hill has the hospital basement, which plays one of the most disturbing pieces of music in the entire game.
* Silent Hill. He also dies in the non-canon "Bad" Ending of the first game.
* Silent Hill, heard in the first encounter with an Air Screamer and in the scene where you have to save Dr. Kauffman from a Romper.
* Silent Hill, he responds to a character claiming to be happier than a pig in shit by stating himself to be as bored as a person that's bored.
* Silent Hill: Homecoming, Alex Shepherd comes back from overseas with the Special Forces only to find his father and brother are missing and he's being haunted by constructs from the titular town.
* Silent Hill: Homecoming and could kill bosses so fast it could cause glitches.
* Silent Hill: Homecoming checkpoint, the game will restore you health to 50% if it was below that amount at the checkpoint. This prevents the game from being unbeatable if you end up check-pointing at almost no health with no healing items left.
* Silent Hill: Homecoming Dr. Fitch's daughter Scarlet loved dolls. She was sacrificed to the "Gods" by her father. When Alex visits Dr. Fitch he finds that Scarlet is missing and only her doll is left. Suddenly the doll becomes a giant creepy spider-like monster, with long limbs and a fragile exoskeleton seeming to be made of porcelain.
* Silent Hill: Homecoming — Developed by Double Helix Studios (USA); produced, scored and published by Konami Computer Entertainment (Japan)
* Silent Hill: Homecoming present in the game; the machinations of the Shepherd's Glen cult made monsters out of all of Alex's peers... and end up making a monster of Alex, too.

* Silent Hill: Homecoming scenes toned down to pass OFLC classification. The same censored version was released in Germany.
* Silent Hill: Homecoming springs one on you early in the game moments after you've passed through what you thought was a perfectly safe hallway.
* Silent Hill: Homecoming, the first monster is found lurking in Alex's basement.
* Silent Hill: Homecoming, this happens in the prison level almost immediately after meeting your companion.
* Silent Hill: Homecoming, this is Alex's reaction to encountering a Needler for the first time.
* Silent Hill: Homecoming, though their gas masks and thick padded clothing are actually repurposed mining equipment.
* Silent Hill: Homecoming was that its updated controls made combat less threatening, since you could actually dodge. In an interesting twist for this trope, many also suggested that making it easier to fight things made the game less scary, since traditionally fighting enemies just led to you dying, so it was smarter to run.
* Silent Hill, if you run out of bullets at most times, you're in trouble, but if you run out of bullets in the last boss fight (or simply enter with none in the first place) the boss keels over dead straight away.
* Silent Hill implies that Harry dreamed the entire plot of the game as he died in the car crash.
* Silent Hill, Incubus, the final boss in the good endings, is patterned after Baphomet.
* Silent Hill indicates said monsters are not product of Alessa's tortured mind but the actual Alchemilla staff turned into mindless drones by her hatred of hospitals.
* Silent Hill is someone willing the player character not to succeed, and the player character receives weapons and ammunition from their desire to live and achieve whatever goal they're working towards. As the game continues and all people concerned become more desperate and determined, the difficulty level and the potency of available weapons increases. This also explains why the mysterious "power" is limited to the eponymous town, as only a small cult there believes in it... until the more recent games, that is.
* Silent Hill is subtly implied to be part of it — a mysterious cylindrical outbuilding alluded to in earlier games, then again here in case you forgot.
* Silent Hill it does it. There's even some speculation that the God of the cult that lives there is actually also an illusion the town has created to inflict more suffering on the world. This probably done on purpose since ultimately, the town would be less scary if we knew why it was the way it is.
* Silent Hill, Kauffman points out how strange it is for snow to be falling "this time of year", though he never says exactly what time of year it is.
* Silent Hill — Horror series based on the eponymous video games. 2 films since 2006.
* Silent Hill: Most games include creepy dog monsters as normal enemies.
* Silent Hill movie depicts the character Alessa, a little girl, as having no mouth.
* Silent Hill movie gained a habit of unconsciously drawing creepy pictures that even she herself would be afraid of when she'd come to her senses.
* Silent Hill movie has this with a Grey Child and a slightly different version of this with Lisa Garland, who has lid- and pupilless eyes.
* Silent Hill movie, Pyramid Head does this rather quickly. He just rips the skin off with a hand motion and he's done.
* Silent Hill movie, the main protagonist's husband believes that their daughter has simply gone insane, and tries as hard as he can to keep his wife from driving her to the titular town. This is a debatable example, because he might just be smart enough to realize that taking someone who yells the name of a place in her nightmares to that very place is a little like looking for a gas leak in a dark room with a match.
* Silent Hill. Needless to say (but it will be said anyway) social services is nowhere to be seen.

* Silent Hill or insurmountable roadblocks. At one point in the second game, you're stopped by police caution tape. Yes, your character cannot get past police caution tape. Oddly, he is able to climb through a broken gate at one point.
* Silent Hill, or why the "Paradise" its nascent presence begins to create is a rusty, burnt-out parody of the real world full of nightmarish creatures literally spawned from peoples' psychosis...
* Silent Hill, phones with the cord cut off can still ring and make calls in or out.
* Silent Hill powers, it's possible these alterations actually are happening in-universe.
* Silent Hill. Prematurely born, cast in a grotesque image of the burned girl Alessa, all it does is writhe in agony and attempt to blindly flail at the player as though it desires to be put out of its misery.
* Silent Hill probably have some interesting complaints for room service. In particular, the awful screaming and smell of burning flesh wafting over from room 111.
* Silent Hill: Promise it apes, supplements the images with plenty of narration.
* Silent Hill: Promise only has indentations where its eyes should be.
* Silent Hill: Promise seems to be crossing into this, especially in the church.
* Silent Hill: Promise seems to spend a lot of time and care on the protagonist's chest and butt.
* Silent Hill: Promise uses this in the beginning, before getting to the real horror.
* Silent Hill: Promise Vanessa finds a music box on the roof of the hotel that plays a tune she recognizes.
* Silent Hill: Promise Vanessa turns the lights on and finds a body waiting for her.
* Silent Hill: Promise when Vanessa pricks her finger and hallucinates that she is trick or treating as a literal ballerina.
* Silent Hill put out a Silent Hill vibe. Centralia started burning in the early 60s and is still on fire (underground) today.
* Silent Hill Rose, her daughter Sharon, and Dahlia, Alessa's mother. When Dahlia asks Rose why she is the lone survivor out of all the Silent Hill inhabitants, Rose tells her "Mother is God in the eyes of a child."
* Silent Hill, Rose tries to cover Sharon's eyes and ears as a cult is horribly, gorily slaughtered by the vengeful Alessa.
* Silent Hills, and Konami corporate's treatment of him in his final months with the company.
* Silent Hill seems to really like 3:33. Alex is woken up at 3:33. The clock in the main hall of the mansion? Stopped at 3:33. And it should come as no surprise that when you find a puzzle involving a clock, it has to be set to... yep, 3:33.
* Silent Hill's eponymous town, though debatable as it may simply be haunted.
* Silent Hill series has had several Evil Phones, and a few merely spooky ones.
* Silent Hill series have insta-kill attacks, for example the Split Headed Lizard in part 1 and the Split Worm in part 3 can swallow the protagonist whole, and Pyramid Head in part two has both an instant-death headbutt attack and an instant-death overhead knife slash, which just has to barely miss you to register a hit. (Poor hit detection programming?)
* Silent Hill series. In another playthrough, you can obtain extra weapons and different endings, which weren't possible to get in the first play.
* Silent Hill series — Many of the monsters are based on this - if not visually, then with their sound effects.
* Silent Hill series. Most of them are physically harmless but are played for psychological horror.
* Silent Hill series. Silent Hill is a resort town with scenic woods, a beautiful lake, and an amusement park. Its victims find themselves wandering alone through constant fog and frequent snow/ash fall.
* Silent Hill series, usually shown over a picture of the protagonist beating the snot out of a monster. (These warnings are not included in the HD re-releases.)

Beating the snot out of monsters is rarely the most disturbing, violent, or cruel things about the games.
* Silent Hills-esque babies in a decrepit bathroom and talking to a mutated paper bag, among other strange things.
* Silent Hills Granted, word at the time was this wasn't indicative of what the full game was going to entail, but we'll never know since the whole thing was cancelled.
* Silent Hill: Shattered Memories actually builds the entire crux of the plot around this, with the nature, outcome and even symbolism of the plot dependent on both the player's actions and interpretations.
* Silent Hill: Shattered Memories addresses the biggest complaint fans had about the lack of combat by letting the player take on puzzles without interruption from Raw Shocks, as they never appear in rooms where a puzzle has to be solved (save for one which involves taking pictures of things in Raw Shock territory).
* Silent Hill: Shattered Memories also has one, and in a possible callback you can find an Echo Photo and Echo Message there.
* Silent Hill: Shattered Memories, Dahlia claims that Harry nicknamed her breasts "Sid and Nancy".
* Silent Hill: Shattered Memories die if you attempt to check your map).
* Silent Hill: Shattered Memories forget they were carrying their phone.
* Silent Hill: Shattered Memories has one truly bizarre example is when you stop at the ranger station in the woods. It shouldn't take less than 8 seconds to get out of the car, but in the time it took for you to pull up to the cabin and get out, a waist-high snowbank has formed over the back part of your car and in front of you, blocking you from driving either direction. Strangely, the snowbanks tend to be high, but formed in a way that Harry could scale them with a little climbing.
* Silent Hill: Shattered Memories has sequences where monsters chase you down, and all you can do is run and hide. They are referred to as "The Nightmare" by the game tutorial, but since Harry is the only speaking character to experience them, they barely get acknowledged, much less referred to by name.
* Silent Hill: Shattered Memories, is getting this even worse due to it being a beat 'em up.
* Silent Hill: Shattered Memories: It is never seen on screen, but you can hear a voice message of a disastrous father-son hunting trip. (Depending on your PI, it plays out differently.)
* Silent Hill: Shattered Memories. The game has a rather clever way of telling you that you should try again if you didn't get the Golden Ending: Dr. Kaufmann outright spells it out for you in his psychiatric evaluation of his patient at the end:
* Silent Hill: Shattered Memories, the noise that plays when you're near the trigger for an Echo Message, or when a Raw Shock is nearby. Also, the "puzzle" completion noise is pretty... pretty horrible, that is.
* Silent Hill: Shattered Memories uses the same sad song all the time.
* Silent Hill: Shattered Memories, you can only see ghosts by looking at them with Harry's cell phone camera, and "echo memories" (which are sort of... lingering traces of emotionally-charged events?) cause the phone to give off weird static/feedback.
* Silent Hill, Silent Hill in general seems to be fond of doing this to almost everyone who ends up trapped there. And it tends to draw...troubled people, creating twisted monsters out of the deepest corners of their psyches.
* Silent Hills is set in single looping corridor of a completely generic apartment flat, albeit one that's haunted and becomes incredibly nightmarish the more loops the player goes through.
* Silent Hill, so they might have themselves a nice plot web to work with.
* Silent Hill, surreal imagery and symbolism than jump scares and gore. The games occasionally hint that the protagonist may simply be insane.
* Silent Hills use of it by having the player loop through the same section of hallway repeatedly, with changes each time.
* Silent Hill takes place in a bathroom in which janitor monster resides.

* Silent Hill takes place in a Mental World, which is a bleak and chaotic as one would expect.
* Silent Hill that includes a killer roller coaster, a lethal haunted house and a boss battle on a carousel. Oh, and let's not forget the blood-drenched, Donnie Darko-esque rabbit mascot.
* Silent Hill that screams and has its head break off, complete with blood, when you happen to be looking the other way? No real reason for it, but it's creepy.
* Silent Hill) that she got it on eBay, but it's probably a lie, covering for a more disturbing answer.)
* Silent Hill that we get a full explanation of what really happened (provided by Harry himself, who figured everything out in the interim and wrote it all down).
* Silent Hill. The costumes are slumped over and bloodied and probably contain corpses under the helmet, but Heather refuses to inspect any of them.
* Silent Hill the developers tried to manufacture this tension, with deliberately delayed door openings accompanied by thudding heartbeat sounds and throbbing rumble controllers.
* Silent Hill the eerie, jittery movements of the nurses were done by the actresses walking backward. The footage was later reversed.
* Silent Hill. The intricate not-quite-occult-not-quite-pagan mythos was replaced with a heavily simplified pseudo-Christian substitute, the protagonist is functionally a mix of the heroes from the first three games (Radha Mitchell looks like an older Heather from 3), the "all that matters is the person I love" mentality of Harry and James, and the diabolical force running the whole show were tremendously simplified, but no less evil for it.
* Silent Hill, the main character is jumping across a number of an undead serial killer's memories.
* Silent Hill, there are disembodied bloody footprints accompanied by the sounds of a crying young girl that lead you past a few obstacles and help you find hidden areas. No explanation is given for this.
* Silent Hill; the reference is obviously lost, but "Dahlia" is a perfectly acceptable woman's name.
* Silent Hill) there's a little room with a girl crying in the corner (she disappears as you enter) and black unreadable scribbling all over the walls and floor. Looking closer, you can see that dozens of eyes are drawn all over the room.
* Silent Hill. The rest of the story details the plot that leads to it.
* Silent Hill: This pops up a lot throughout the series. often the objects have some associated significance to a character in the story, even though they may or may not have put it there, but sometimes there will be a single colorful toy or baby carriage inside a bloody, rusted-out Otherworld room, just for the sake of unexplained, incongruous creepiness.
* Silent Hill. Two major characters in the 1st and 3rd games were actually split after birth, but one of them didn't know about the existence of the other.
* Silent Hill was heavily inspired by Centralia, though the explanation is rather different.
* Silent Hill was once a prosperous large town that seemed to have been suddenly abandoned by everyone except a handful of locals and people who either purposefully or accidentally end up in it. Perhaps it was the dwindling tourism industry or, more likely, the monsters and the periodic threat of the Otherworld that led to its abandonment. It has been theorized that the abandoned version of Silent Hill is in fact an alternate dimension, and in the real world, it is a normal, prosperous town.
* Silent Hill when she realizes that she is the same as the other monsters around her.
* Silent Hill when some rooms with concrete walls become into flesh walls.
* Silent Hill where protagonist James goes down, deeper and deeper into the earth.
* Silent Hill, which changes appearance and content depending upon the psychology of the person viewing it, and is implied to almost never be seen the same way by any two people.
* Silent Hill, which has more and tougher monsters and is generally nightmarish and

near impossible to survive in for long.
* Silent Hill, who does look a bit like Harry Mason. In the sequel, Bean's character has taken the name Harry Mason, but still isn't the protagonist.
* Silent Hill will probably range somewhere between "scary" and "creepy". But the moment she starts swearing like a sailor, you will most likely zero in on "ridiculous".
* Silent Hill, with characters waking up near or in the titular town. If they're already there, it often happens again when coming across an important bit of information, after defeating a boss, and when the Otherworld takes over yet again.
* Silent Hill without any ammunition for your ranged weapons (which are necessary to defeat the final bosses in question), or run out during the battle, the boss will start to take damage of its own accord until it dies, allowing the game to be won.
* Silent Hill , with whimsical inhabitants (An anthropomorphic hamburger chef made of rotting meat and a man-sized bacteriopage doctor with glasses and a bow-tie being the most prominent) who do horrible; horrible things to the people stuck in their realms...
* Silent Hill, you encounter a kitchen cabinet tied with a chain and a dagger stuck in it. If you remove the dagger and try to leave without using a ring picked up earlier to secure the chain, a couple of tentacles will suddenly emerge from it and kill you instantly in a cutscene. There's no warning given beforehand, of course.
* Silent Hunter 4, you can often find a lot of enemy ships that are this.
* Silent Hunter example, early unpatched Versions actually made it possible to sink quite a few ships, including destroyers, by using your U-Boat's tower to ram its hull underwater. It would make tower and periscope inoperable, but hey, you could sink a ship without having to use one of your precious few and slow-loading torpedoes. And you could use it multiple times without bad effects when done precisely, so you could ram an entire convoy to death with your humble submarine if you were lucky and skilled enough. Later fixed in patches that made the effect more realistic — your puny sub is wrecked and sinks.
* Silent infectee get away, intentionally or otherwise, the Hazard percentage at the corner of the map increases. If it reaches 100%, you get another call from Ray that says that it's too late, and there's nothing left to do for the city but send in The Tigers and destroy them all mentally to stop Silent spreading any further.
* Silent Library. A recurring punishment is "Bad Door", with punishments including a zombie, a motorcycle spewing exhaust, and more.
* Silent Library involves having a player stand there and let a little girl walk into the library and kick him in both shins.
* silently look at each other, heavily implying this. Cornette also realizes what they're thinking and asks if they've lost their minds.
* "Silently"'s "Like a Prayer" music video, rather than anything to do with the song itself.)
* Silently Watches' fanfictions typically involve a hero who (among other things) does not kill in canon deciding to do so.
* Silent Majority: The largest part of the audience simply don't talk about the work much.
* Silent Majority: The majority of the people who consume a media don't actively talk about said media.
* Silent Mary are all missing bits and pieces of their bodies due to having died in an explosion. Officer Santos has a hole through most of his torso, with a stub of exposed spine.
* "Silent Monks Singing Halleluia" at the end) whenever his group lifts their signs up high.
* Silent Möbius, and this trope is what Lebia Maverick described as what would happen if it did.
* Silent Möbius centers on a Cyborg, a Mage, a Psychic, a Miko, and a Technomancer fighting a demonic invasion under the command of one of said demons' half-human spawn.
* Silent Möbius deals with a drug known as Dommel, which is a very powerful

performance-enhancing drug… with a tendency to mutate its users into hideous monsters before dissolving into a puddle of goo. It's extracted from the body of an demon from another dimension.
* Silent Möbius has Medium, an evil sword that takes over anyone who wields it.
* Silent Möbius has two: Rally Cheyenne started as chief of the AMP, but eventually got promoted upstairs, at which point Mana Isozaki took over direct control.
* Silent Möbius, including both Cheyenne sisters, Katsumi Liqueur, and Ganossa Maximillian.
* Silent Möbius obtains a black cloak and tight leather clothes when possessed by the demonic sword Medium.
* Silent Möbius Shame it's main role is to get blown up so Katsumi can face her past.
* Silent Möbius who fights alien monsters and evil spirits on a regular basis. However, when exploring a cave she spots a mouse and jumps behind the wall until it leaves, begging it not to come back.
* Silent Movie: Brooks' character is clearly seen mouthing "You son of a bitch!", but the intertitle instead says, "You bad boy!"
* Silent Movie called as "Pueblo chico, infierno grande" made in 1925, this movie occurs in a small town in Maipo zone and tells the life of a young married woman who has to bear the inhabitants' critics for hosting two young guys in her house. His husband instead passes most of the time in taverns, usually drunk.
* Silent Movie) discovers that the woman he's fallen in love with was ordered to seduce him, he starts drinking again. He ends up buying a giant bottle of whiskey almost as big as he is.
* Silent Movie: During the chase scene at the end, the cars pass an "ACNE Pest Control" truck with a giant, fake fly on the roof. The fly gets knocked off, into an outdoor cafe, completely covering one table. The customer (standup comic Henny Youngman) calmly says, "Waiter—there's a fly in my soup."
* Silent Movie. Engulf & Devour intends to purchase Big Picture Studios, which is on the verge of bankruptcy. Upon learning that director Mel Funn's upcoming film may save the studio, Engulf & Devour attempts to sabotage the filming. At the end, they send agents to steal the completed film reel, and this escalates into a chase scene and a fight using a Coke machine as a grenade launcher.
* Silent Movie features a wheelchair race in a hospital that gets pretty crazy.
* Silent Movie features one of these showing Big Picture Studio's recent performance.
* Silent Movie gag, he responds with "Who am I? Where am I? Who ordered the veal cutlet?"
* Silent Movie has a hilarious scene where the main characters, in full plate armor, try to eat lunch at a cafeteria.
* Silent Movie has a meeting at Engulf and Devour. After getting some bad news about profits, Engulf orders Devour to punish the other men present. He slaps each of them in turn, only to get slapped himself by the last one. The next time this happens, Devour tries to invoke this trope, slapping only the first man and telling them to "Pass it on". When it gets to the last man, he slaps first, causing the slap to go all the way up the chain to Devour.
* Silent Movie, Mel's little movie production company is in danger of getting stomped into a little greasy spot on the pavement by the ultra-gigantic Mega Corp studio Engulf & Devour.
* Silent Movie's alcoholic movie director character tries unsuccessfully to operate one in a fleabag motel. At the end, he gets spun around, grabs the lighting fixture on the opposite wall by accident and tears the motel wall down.
* Silent Movie, the headlines of the paper being shown all center around Mel Funn's silent movie project and his progress in recruiting first-rate talent for the picture. The second most important article on the front page tends to be about the newspaper salesman being repeatedly injured because the deliverymen keep throwing a large bundle of papers at him instead of leaving it on the curb.

* Silent Movie, there's a Coca-Cola machine that has multiple dispensers, and fires the Coke can at high speed out of whichever dispenser you aren't watching.
* Silent Movie when the board of Engulf & Devour is shown a photograph of the woman they plan to send to seduce Mel Funn, the table they're sitting at rises several inches.
* Silentnight Beds: A quote page from Headington, a website dedicated to UK adverts, has Duck from the "My First Bed" advert say "Eat up your dinner if you want to go to bed early," when she actually said, "Eat up now or you can't go to bed early". Also, she's incorrectly referred to as a hippo mother, and her three children are referred to as all hippos when only two are hippos and one is a duck.
* Silent Night, Deadly Night Billy, due to being traumatized by a maniac in a Santa costume murdering his parents, draws a picture of Santa shot with arrows and a reindeer decapitated with an axe.
* Silent Night, Deadly Night caved and did just that, ending the film's theatrical run only three weeks after its release. Unfortunately, all this negative attention and censorship only served to heighten awareness and appeal of the movie, leading to it having immense second-wind popularity on the emerging home video market, where it was gleefully advertised as "the movie they tried to stop you from seeing".
* Silent Night, Deadly Night has Billy carry an axe while dressed as a Santa Claus.
* Silent Night, Deadly Night III: Better Watch Out! is actually dressed as Santa.
* Silent Night, Deadly Night Part 2. Ricky, inspired by his brother Billy, uses an axe in the finale.
* Silent Night, Deadly Night series, which started with killers dressed as Santa.
* Silent Night, Deadly Night was first screened, many parents believed a film about a serial killer dressed as Santa would scar children and protested in hopes it would be pulled from theaters.
* Silent Night. Deputy Bradimore puts a shot between his eyes that splatters his brains over the wall behind him.
* Silent Night. Giles comments that she is supposed to be sleeping with half the men in town.
* Silent Night, Marv killed the madame running the child-prostitution ring with a headshot.
* Silent Night. She falls out of the third storey window and lands on a pile of trash bags on the wasteland behind the motel.
* Silent Nights: There are candles everywhere when Inger and Kwame make love for the first time.
* Silent Night, the killer Santa leaves a red and white gift box containing a piece of coal with his victims.
* Silent Night, the remake of the original, has the killer Santa use a double-sided axe as his primary weapon (although he has plenty of others).
* Silent Night, when Deputy Bradimore is called to investigate a Santa accused of disturbing the children:
* Silent Night: While searching the abandoned house, Deputy Bradimore finds Mrs. Roach's hand in a drawer; still clutching her ringing phone. The rest of her body is found in other pieces of furniture in the room.
* Silent Option has Helix give a colorful threat to an air traffic coordinator.
* Silent Partner: Someone is paired up with a character who doesn't talk.
* Silent Partner, Unfinished Business: Once you know about Shinigami, nothing else can be ruled out.
* Silent Partner, Unfinished Business who uses her charisma and film studies as a full-fledged investigator.
* Silent Ponyville using the mind-delve spell to show cute scenes from Twilight's childhood.
* Silent Protagonist" definitely do exist, and protection is definitely needed.
* Silent Running. After being stranded in a spacecraft past Saturn, a radio message from Earth points out that they can't rescue him that far out, and suggests suicide. The protagonist refuses, not mentioning he killed his crewmates and deliberately stranded himself out there. Later it turns out a rescue mission is

launched, but the protagonist kills himself rather than face judgement as a murderer.
* Silent Running: All natural life on Earth is dead, save for human beings, who at the beginning of the movie are on ships that are trying to save the last of the trees. Food has been reduced to some sort of artificial goop, and all of the characters except for the protagonist find real food disgusting.
* Silent Running features robots that can understand human speech, yet take their programming from non-reprogrammable cartridges, which our (going mad from loneliness) protagonist has to write new software for, hand-solder the programmed chips onto the boards, and then insert into top-loading bays that wouldn't hold a NES cartridge steady.
* Silent Running is completely faithful to silent space — even in the case of a nuclear explosion.
* Silent Running is set in a future where the Earth's entire biosphere was destroyed, save for a handful of domes out in space. Simply put, this is impossible. If the Earth's biosphere were destroyed, we would go with it. We cannot survive without the environment. (There are a few lines that can be interpreted as humanity starting to die out, though.)
* Silent Running Mode: A boat running as quietly as possible to pass another ship.
* Silent Running Mode spaceship built in which the atomic power plant can be shut down completely and enough power to run essential systems supplied by a diesel-powered generator. This both eliminates the radiated emissions by which other ships can detect it at long range, and reduces the background noise affecting the ship's own detectors so increasing its own maximum detection range by a good order of magnitude.
* Silent Running Mode: The crew of a ship have to be as quiet as possible so enemy radar won't pick them up.
* Silent Running, nuclear explosions in space are just circular flashes that fade away.
* Silent Running, the protagonist murders his crew mates in order to save the last forest from being destroyed, then eventually commits suicide to prevent a rescue mission from discovering the truth. Only a single robot (of the original three) is left "alive" to care for the plants.
* Silent Scapegoat: A heroic character takes the blame for something bad, and usually dies as a result.
* Silent Scapegoat: Character voluntarily takes the blame without telling anyone to save others.
* Silent Scapegoat: I'm gonna take the blame for everything to save everyone else, and no one else has to know it.
* Silent Scapegoat: Somebody who willingly takes the blame for everyone else's wrongdoings.
* Silent Scope, but averted it for both Falcon and Jackal in the second game.
* Silent Scope "Even if my body collapses, I will not die until I defeat you!".
* Silent Scope is a series of video games dedicated to sniping, and there are modes for sniper duels with an element of hide and seek.
* Silent Scope killing on a head shot - even though real sniper rifles will kill on a shot anywhere above the waist, which is a far preferable shot precisely because aiming at the head has a high chance of missing.
* Silent Scope, one of the bosses is piloting a helicopter with a human-sized stuffed bear in the gunner's seat (named Teddy). The game gives you an obvious weak spot, the boss's head. However if you get a headshot on the bear instead, which you have 3 second window of opportunity in the beginning and the bear's head is a bigger target than the boss's, the boss instantly dies. Also instead of the shot-through-the-skull image, the image is of the bear's head.
* Silent Scope scenario, in which Falcon must kill him with one bullet in a sniper showdown; if Falcon misses this bullet, he wins the sniper showdown, but if Falcon succeeds in making a headshot, he is killed instantly. Falcon then watches over the distance, as the word "Fin" appears.
* Silent Scope's highway level, where shooting a driver immediately causes the

vehicle to spin out and crash.
* Silent Scope, where the boss of Stage 3 has two. The first is obvious, his head. The second is not so obvious, his teddy bear. Shoot the teddy bear and he goes down. Though this is actually harder than it sounds, you have less than a second to shoot it when the chance presents itself.
* Silent Sillies and slide down a watery slope into a huge pool of water. At the end, Sidney is seen pointing up the slope, holding a sign saying "Again".
* Silent Sillies will NOT tolerate her boyfriend Sidney looking at another girl, especially if it's Desiree Dog.
* Silent Snarker: A character who can't talk, but frequently makes snide gestures.
* Silent Storm cast is adult in the year when the game is set (1943), several of them has this in their background, usually in the form of "joined X army while being 15/16/17". Some of them actually saw combat when underaged (the German Reggie was recruited in the beginning of World War One when he was 15, after lying about his age), some other not (Gunnar entered the Wehrmacht at 16, in 1933).
* Silent Storm. Despite the base having trenches with machinegun emplacements and a number of friendly troops in advantageous positions, they ''will' get slaughtered, leaving it all up to your squad (who also should have Panzerkleins by that point). Especially since small arms do no damage to Panzerkleins, and the friendlies are likely to have few to no heavier arms like bazookas. Oh, and the guy in charge of the assault is wearing a Panzerklein armed with energy guns that slice through other Panzerkleins like butter.
* Silent Storm has men and women of all races serving together in all branches of the military. This would only be true for the USSR.
* Silent Storm has Russian (and one stereotypical Ukrainian) characters voiced by non-Russians in the English version of the game. Then again, this applies to most nationalities in the game
* Silent Storm, is set not long after the end of the war and features the eponymous Sentinels as a secret multinational (party members from both sides of the previous game are available) organisation struggling against THO, while the high technology is still there.
* Silent Storm, it's more than likely you will stumble upon a rigged chest or door. Having a skilled engineer around can save a lot of folks failing spot checks- and they're also useful when you lay your own traps for enemies to stumble upon.
* Silent Storm, partly because the game ends as soon as you kill her and partly because it's actually flying, so when you kill her, the armor crashes and explodes.
* Silent Storm: Sentinels of your own to counter the enemy's, or it will be a short battle.
* Silent Storm series features the use of human-sized mecha called Panzerkleins (literally, "small tanks"), which were supplied by a terrorist group called Thor's Hammer to both Allied and Axis forces in order to reap off the profits while they waited for both factions to weaken each other off before they would start plans to take over the world.
* Silent Storm. The implication is that THO reverse-engineered the tech.
* Silent Storm, the remnants of both now-defunct agencies merge into the Sentinels, although the new organization is not funded by any nation (which means you now have to buy weapons and ammo).
* Silent Storm, there's no weapon the Medic cannot use. The Medic skill tree also has a whole group of perks related to fighting with knives, and they are surprisingly efficient as snipers. Their outfit actually combines military uniform and medical clothing: a male Axis Medic is basically dressed like a NCO carrying medical stuff on his back, a female Axis Medics wears a white nurse jacket over Wehrmacht pants and shirt, and Allied Medics (both genders) are dressed in British army clothes with a white apron.
* silent tear when new grief is piled on top of what he already carries.
* Silent Threat begins with a mission in where you have to cover up a skirmish that occurred between Terran and Vasudan ships by killing everyone who saw it.
* Silent Threat: Reborn do catastrophic damage to the engines, allowing GTA forces to catch up and engage the ship.

* Silent Treatment: Showing hatred towards someone by not talking to them.
* Silent Twins" of Haverfordwest, Wales, worked very hard on being identical and interchangeable. They did this so often that school and prison authorities thought they were doing it when they weren't.
* Silent Whales of Lunar Sea, although this is actually a pun and the music features no whales.
* Silent Whisper: We don't know what one character whispered to the other.
* Silent Witness (1996-, 23 seasons as of 2020, the oldest currently active crime show in the English language)
* Silent Witness, although as a pasty-faced Englishman he's far from tanned.
* Silent Witness episode was based around the team hunting down an extremist Islamist terrorist who happened to be a white convert (British of Eastern European descent).
* Silent Witness. In "Finding Rachel", Nikki Alexander investigates a crime in Africa, and is warned against wearing her jeans for this reason.
* Silent Witness: In "Hippocratic Oath", a hearse crashes and two bodies are discovered in the coffin. The team is charged with discovering the identity of the John Doe corpse.
* Silent Witness: Justified in "Bloodlines". Harry Cunningham wakes up in Budapest to notice his girlfriend has been stabbed to death in bed next to him. As he finds the murder weapon, a knife, the murderer comes walking in, causing Harry to take the knife to fend him off. The murderer simply disarms Harry and leaves him behind to be found by the Hungarian cops.
* Silent Witness) so, if either of them gets a love interest who isn't killed off, this is what tends to happen instead. A typical example is in the story "Safe" where Nikki begins dating a paramedic that she met at a crime scene. He initially seems to be the perfect guy, but she soon works out that he's cheating on a wife or girlfriend with her, and he turns out to have a short temper too. The last straw comes when he goes on a racist tirade against the mother of two murder victims, causing Nikki to finally wise up and dump him (much to the delight of Harry).
* Silent Witness story "Supernova" is based around this, with teenage girls plotting via the internet to murder people on each other's behalf.
* Silent Witness: Unnaturally Blue Lighting is used regularly, particularly in pathology scenes. Partially this is an exercise in fashion and style: many contemporary British dramas were also using the technique. In the pathology scenes, the lighting increases the cold, clinical and confronting atmosphere.
* Silent Witness. While investigating a murder in Zambia, Nikki Alexander convinces a group of villagers that she is using witchcraft to "speak to the bones" of a murdered woman. First she describes the victim (information obtained from the post-mortem) then she gets the villagers to lay their machettes in front of them. When flies are attracted to the invisible blood droplets on the machette used by the killer, she picks it up and declares that the spirits have told her the owner is the killer. He promptly flees in panic and is grabbed by the police.
* Silex and the City and the former rarely appears in names of any sort.
* SilfofinaDragon fanfics (featuring Oichi, Kyogoku Maria, and Toyotomi Hideyoshi's daughter Kirahime, all three of them very powerful witches)
* SilfofinaDragon fanfics, some of the characters have different voice actors, while some reprise their roles.
* SilfofinaDragon have children named Yuki (daughter) and Masa (son) through having sex.
* SilfofinaDragon (Yukimura's) grandson Tsukitora (mothered by their son Masa).
* Silhouette is a woman, this is quickly followed by the agent thinking "Crap, the player's not supposed to know that yet!"
* Silhouette Mirage. Outside Japan, the title was shortened to Silhouette Mirage. This one makes sense in context. Silhouette Mirage refers to the two character alignments, the brawny Silhouettes and the brainy Mirages. Reprogrammed Hope is a bit stickier, but given that the game takes place inside a series of computer programs and that the protagonist is attempting to repair it, the elements are there.

* Silhouette Mirage says this when her health is reduces to about two-thirds.
* Silhouette Mirage: The Spectres are kabocha-headed common enemies. Their main attack is to pluck off their own head, whch instantly regerates, and use it as ammunition. They are also capable of damaging screams and carry mallet for close combat. If a Spectre is severely damaged but only just not destroyed, the top of their head is knocked off to reveal there was a candle inside the kabocha.
* Silhouette's weight in Future of Wrestling was listed as "not telling", but it was safe to say it was significantly less than the wrestler she managed and lured away from Bobby Rogers, Maximum Capacity, who weighed in at 658 lbs.
* Silica and Klein's are puns on their Japanese names which depending on how the words are read as, or used, can reference Silicon
* Silicate agent informs the humans that the Chigs have their own unflattering nickname for the humans, which loosely translates as "Red Stink Creature"—rather close in meaning to what the humans call them. Just as we think the Chigs seem "unnatural" by Terran standards because they have green blood and smell like sulfur, by the standards of what "normal" life forms are on the Chig homeworld, our red blood and non-sulfur smell is disgusting and frightening to them.
* Silicate War, the war with the android revolution, taking place years before events of
* Silicoids emit and manipulate focused EM fields, which they use for locomotion (being columns of solid rock), intraspecies communication, and object manipulation. Their early spaceships were propelled by the combined efforts of the crew. They got the idea of adding external drives from other races.
* silicon-based and are the leaders of their society, and whose bodies typically contain tunneled passages which are inhabited by other Jan; and the sterile Warriors, who have six arms ending in vicious hooks, huge fanged mouths, and are much much faster and stronger than their Worker counterparts.
* silicon-based bug-like aliens adapted to environments so hot that being subjected to anything lower than 380 Kelvin — about ten degrees above the boiling point of water — will crack their carapace and kill them.
* Silicon-Based is precision in all things, have blue or red ships shaped like tetrahedrons.
* Silicon-Based Life: Alien organisms that have a radically different biochemistry from Earth organisms (unlike us, they're not carbon-based).
* Silicon-Based Life, a mynock infestation can quickly drain a ship's entire power supply.
* Silicon-Based Life form that gets its energy from sunlight and looks like a spherical white globe hovering in the air.
* Silicon chips are often shipped in long thin tubes. In some cases a single chip will be shipped in a 15" tube long enough to hold a hundred chips. The long tube then requires a box 2 foot long to hold it, which results in a box big enough to hold a 24-pack of beer, just for one chip the size of a pea. If the tube had been cut to size, a jiffy bag would have been adequate.
* Silicon Dreams were the saboteur. In the beginning of the second part, you have just escaped the crew and landed, and must immediately seek shelter when they try to fry you from space with the ship's engines.
* Silicon is more abundant than carbon on the Earth's surface, and yet Earth life is almost exclusively carbon-based. Compared to carbon, silicon only presents an advantage in temperatures around 150°C, where silicon bonds would remain stable while their carbon counterparts break down. It is speculated that such silicon-based life would use siloxane backbones (alternating silicon-oxygen chain), as siloxanes can form a wide variety of polymers, and would probably use sulfuric acid as a solvent and respire fluorine gas. Such life would be
* Silicon Knights wasn't that bad. The game itself ended up being released on time, to mediocre reviews, though official forums seemed to think it was decent, if short and not very groundbreaking.
* Silicon Valley: Big Head is usually seen slurping from an enormous plastic cup.
* Silicon Valley, billionaire investor Peter Gregory is portrayed as this. He

thinks on a completely different level from other people and doesn't seem to care about how they react to him. He loudly hacks if anything goes even the slightest bit out of whack. Additionally, most computer programmers are portrayed as being either overly abrasive or overly timid with little in between.
* Silicon Valley constantly comes off as both socially awkward and painfully social proper, especially compared to all the other guys, and shows no interest in women for the first couple of seasons. Then he reveals he just took a break from dating to focus on the company and proceeds to sleep with at least two women in as many days, and it's implied he has many more in his rotation. He also doesn't hesitate to explain the function of amyl nitrate. And he doesn't seem to understand why everyone is so surprised.
* Silicon Valley Gavin is undoubtably a terrible person, but his helpless fury towards his constant misfortune makes for some of the funniest parts of the show.
* Silicon Valley has an underplayed example. Jack announces during a board meeting that Laurie's responsibilities to look at nothing beyond the bottom line when casting her vote mean that she "can't do a goddamn thing about" his latest gambit. Laurie agrees and votes to support his gambit. When circumstances change, however, the seemingly emotionless Laurie promptly fires Jack for so brazenly telling her what she can and can't do.
* Silicon Valley has Jared strung out on Adderall because it's time for Tech Crunch Disrupt and he hasn't slept in a week due to incidents in previous episodes. When he's desperately trying to come up with a way to retool Pied Piper after Hooli showed off their Nucleus program, he ends up getting picked up by the cops who have seen him accosting children (to bounce software ideas off of them) and because he explained his erratic behavior as being on Adderall that he got from a 12-year-old boy (which is innocuously true, but not the way the police interpreted it).
* Silicon Valley, instead of recasting him, his character was written out of the last few episodes. They did a proper death and funeral for his character in the next season.
* Silicon Valley involved in Pied Piper's day-to-day operations. In the second season, Pied Piper hires its second female employee, and only female engineer, Carla, who lampshades this early on: "One thing worse than being the only woman in a company is being one of only two... Everybody puts this super-weird pressure on you to be friends."
* Silicon Valley: Richard Hendricks is a gifted computer programmer who was able to create a highly innovative data compression program. However, upon starting his own tech company based around the program, he has been shown to be a woefully incompetent CEO: He lacks eloquent speaking ability in even casual conversation, he has virtually zero business savvy, negotiating skills, or backbone. On several occasions, he made critical errors that would have destroyed the company but for the actions of his colleagues and pure, dumb luck.
* Silicon Valley, Richard is forced to share a room with Jared, who speaks loudly and angrily in German in his sleep.
* Silicon Valley Russ Hanneman uses this trope when he makes repeated references to Richard wanting to have sex with a man, referencing the beautiful relationship that his grandfather is having with a younger man.
* Silicon Valley starts extolling the virtues of tables for thirty seconds, then says that tables are like Pied Piper, then starts showing random objects. How this relates to Pied Piper or even what Pied Piper actually does is never mentioned.
* Silicon Valley. The more conventionally nerdy protagonist refers to them as "brogrammers."
* Silicon Valley: The obnoxious and overbearing Russ Hanneman treats the Pied Piper team in an overly familiar way, as if they're longtime friends, except for Erlich, whom he completely ignores. When Russ goes around the room stating his positive impressions of each team member, he just falls into awkward silence when he gets to Erlich. Ironically, Erlich is the only team member who actually seeks or values Russ's approval.
* Silicon Wolfpack because she thinks he's trying to steal her car. His friends naturally think this is hilarious, and one of them points out that speed and

flexibility count for more than power.
* Silik of the Suliban was this for the Temporal Cold War arcs in the first two seasons.
* Silithice the Naga Siren is a Slithereen (sort of an eel-mermaid with an anglerfish-like lure) with a
* Silk, a.k.a. Prince Kheldar a.k.a. The Guide a.k.a. The Rat a.k.a. Radek of Boktor a.k.a. Ambar of Kotu from the
* Silk and connecting to audiences thanks to the titular character's battle with anxiety. It became a modest seller (by no means one of their highest-selling books, but enough that it got to stay on as part of the All-New revamp, and maintained decent sales all throughout its run), and by the time it ended, was considered one of Marvel's best Spider-Man-related books being released at the time.
* Silk Cut also did this as well. In the 1980s, they gained fame for a series of surrealistic poster ads that often didn't even feature the name of the product; their first one simply showed a purple silk fabric with a cut inside it. When they learned of the impending ban on tobacco advertising in the UK in 2003, they ended their campaign that year with a poster that depicted an opera singer wearing a silk dress with a cut in it, referencing the term "It isn't over
* Silk Cut fags in the UK. Marketed with photos of the elegantly-designed pack reclining on a bed of blue or purple silk arranged just so. Something about the advertising hinted it wasn't directed at straight men.
* Silken Floss is repeatedly called "the most beautiful woman ever" by the Octopus' goons in
* Silk Hiding Steel: A Proper Lady who is able and willing to take an active role.
* Silk Hiding Steel: Delicate and ladylike on the outside, vicious and ready to kill on the inside.
* Silk Hiding Steel: I'm a female who is good at fighting, but I use it only when necessary.
* Silk Hiding Steel: She's gentle and lady-like, but she'll cut you to ribbons if need be.
* Silk Hiding Steel, she was replaced with a new character called Lunafreya Nox Fleuret.
* Silk is widely known as "the richest man in the world" (having gone into business and put all his spy tricks and lack of scruples to good use).
* Silk production. Silkworms have to be cared for and fed to keep them alive through their larva period, but once they've spun the fibers for their cocoon, they're simply boiled and discarded. (Some cuisines —
* Silk reduced the effects (at least on Silk's end of things, anyway).
* Silkroad Online have the ability to transform into players or even monsters.
* Silk Satin, who turns more or less legit when she finds her missing daughter Hilde.
* Silk sides). Even so, it's fairly realistic about defending the probably-guilty and prosecuting the probably-innocent, and the ethical and moral dilemmas involved in both.
* Silk Spectre II is rather stunning, like her Mom, but she doesn't care for the hero thing at all.
* Silk Stalkings Chris and Rita call each other Sam. It was because they were both fans of Sam Snead a golfer.
* Silk Stalkings clear) are far from over each other. It's shown over time that Tom would die for Cassie, if necessary, and Cassie is definitely still hung up on him, to the damage of her other relationships.
* Silk Stalkings episode "Red Flag", a company sends out attractive women to test the fidelity of men engaged to be married. They're usually hired by the families of the women to make sure the guy won't cheat on her after they're married.
* Silk Stalkings: In "Going to Babylon", Chris walks into the autopsy room with a cup of coffee and a muffin. Rita remarks that in all of her time on the force, she has never been able to do that.
* Silk Stalkings: In "S.O.B.", Rita is talking to a suspect by his pool when the suspect's fiancee gets suspicious and tries to hustle Rita out of there. Rita gives

her a push that topples her over the edge of the pool.
* Silk Stalkings is murdered by having a hatpin shoved through her eardrum.
* Silk Stockings (1957): "Fated to Be Mated" and "The Ritz Roll and Rock"
* Silk was kept in a bunker for about a decade in order to keep her safe from people who wanted her dead.
* silk was this to Ancient Rome: the Roman Senate repeatedly tried to ban the importation of Chinese silk as clothes made of silk were almost see-through and thus considered decadent and immoral. (It also didn't help that Romans were paying a lot of money to an outside power for the silk that senators thought would be better kept within the Empire). Of course, the ban never succeeded.
* Silkworms spin a one-thread cocoon as part of their life cycle to pupate in. In the silk industry, pupating silkworms are killed in hot water, and their cocoons are each unravelled as a single long silk thread.
* Sillage, a giant convoy of spaceships traversing the galaxy has only encountered one human being: Navis, who is the main character of the story.
* Sillage, and her companion, the talking tiger Houyo, is killed. Navis attempts to resist the invaders amidst the burning jungle, but is knocked out. She wakes up to find the jungle intact. At first, she thinks this means her adventure was a dream and that Houyo is alive, but she discovers she is on an alien ship in what is essentially a zoo exhibit, a glass dome with a jungle environment.
* Sillage: At the end of the first issue, Navis runs into a glass wall, as she discovers that she is not actually in her native jungle, but in an alien zoo exhibit.
* Sillage by Ehmte-Ciss-Ronn. His race is naturally aquatic and his shark-equivalents smart enough to recognize him as their master. So instead of activating a trap door, the panic button under his desk instantly floods the whole office.
* Sillage (each inhabitated by one or more alien races) traversing the galaxy.
* Sillage has an alien species that apparently requires two "females" and a "male" for procreation, though no details are given as to how it works.
* Sillage: he uses his telepathy to seduce females of various species. The addition to his harem is marked by a connection to a machine that links their neural systems to his in a permanent empathic link — which requires one of their eyes to be replaced by a cybernetic implant. The machine is surrounded by row upon row of small jars with their removed eyes floating inside.
* Sillage, human woman Nävis' beauty is appreciated by one of the aliens she's come into contact with. She is the first and only human they've ever seen.
* Sillage involves an alien called Heiliig who intends to terraform a jungle planet by moving it closer to the sun and burning everything to suit his species, the Hottard, which require extreme heat, although in this case he's unaware that there's one sentient being (the human girl Navis) and lots of semi-sentient animals already living there. When he learns of Navis, he decides he doesn't care and proceeds with his operation, and tries to kill Navis when she tries to save her home, saying his people are more important. He is stopped and arrested by the Sillage fleet because it is illegal to terraform an inhabited planet without asking the natives for permission and making accommodations for them. After adopting Navis into the Sillage fleet, the terraforming process is continued and the planet is turned into a paradise for the Hottard.
* Sillage is taken to a spaceship and put in a glass dome with her native jungle environment, while stared at by aliens on the other side of the glass. Later, after the aliens decide she is sapient, they let her out, educate her, and induct her as a citizen.
* Sillage, it happened between issue #7 and #8. In this time, the mentor of Nävis, Mackel-Loos, died.
* Sillage. You would think that in a setting where everyone but the protagonist has psychic powers, to the point that she was not recognized as a person at first, might be a bad thing. Turns out it means she's an excellent spy/special agent, because she cannot be psychically detected like everyone else.
* Sil'lice defected to the rebels because of the above's antics, but is driven by
* Sil'lice herself is no slouch as seen when she fights Yaeminira/Vy'chriel. It

starts with Vy'chriel
* Silliness Switch: A game option that raises the game to significantly elevated stupidity levels.
* Silliness Switch here as he speaks in the same dry monotone voice despite his words dripping with ridiculous drama.
* Silly Animal Sound: Animals making the wrong sounds, played for comedy.
* Silly but real: the Miss Universe pageant is hubristically generic in name, considering that no one from outside of one local planet has ever been allowed to compete. At least, as far as we know.
* silly diversions that distracted the crew from their mission, and no one wants for anything. However, as the crew learns more about what he did to Rodimus and the others, he resorts to brainwashing and murder to keep up the image that all is well.
* Sillyhat Productions, whose absence is sorely felt in the next few boards.
* Silly Love Songs, "Build Me Up Buttercup" is a lot more upbeat than most of them (including their other hit "Baby Now That I've Found You").
* silly love song: The record company loved it, and it became one of their biggest hit singles.
* "Silly Me" Gesture: A character hits themselves on the head, winks, and sticks their tongue out to acknowledge what they did was dumb or silly.
* silly opening credits, which start out fairly literal ("Mønti Pythøn ik den Hølie Gräilen") but then become completely irrelevant as the credits get more technical ("A Møøse once bit my sister...")
* Silly Rabbit, Cynicism Is for Losers!: Being cynical gets the character called out vs. being idealistic gets the character called out.
* Silly Rabbit, Cynicism Is for Losers!: Cynicism is not the answer to the world's problems.
* Silly Rabbit, Cynicism Is for Losers!—this depending on one's judgement and thorough avoidance of politically-incorrect, morally-questionable actions or otherwise upsetting behavior.
* Silly Rabbit, Idealism Is for Kids!: Being idealistic is seen as hopelessly naive.
* Silly Rabbit, Idealism Is for Kids!: Growing up means having no optimism.
* Silly Rabbit, Idealism Is for Kids!, we believe that you happy-go-lucky buffoons who go on talking about how life is beautiful are naïve, childish, and brainwashed kids who need to get your heads out of the clouds and accept the hard truth that life is awful! Grow up!
* Silly Rabbit, Idealism Is for Kids! (When one character calls another out on this)
* Silly Rabbit, Idealism Is for Kids!: Who cares about that idealistic garbage? I grew up.
* Silly Rabbit, Romance Is for Kids!: A character believes that love and romance are nothing but idealized nonsense.
* Silly Rabbit, Romance Is for Kids!: I grew up from that lovey-dovey nonsense.
* Silly Rabbit, Romance Is for Kids!: They've been soured on the idea of love.
* Silly Reason for War: Characters fighting each other for trivial reasons.
* Silly Reason for War is overly contrived, petty, or downright illogical.
* "Silly Songs with Larry" once features an opening where Larry is caught in a bear trap wearing a coonskin cap. His segment is then
* Silly Spook — Ghosts who do funny things and/or behave playfully. Expect them to incorporate the aforementioned powers into their antics.
* Silly Symphonies, a surgery situation plays out when the toys are sewing button eyes onto a blind doll.
* Silly Symphonies clones that just about every animation studio was producing in the 1930's, to cash in on the success of Disney's shorts. Most of the time you could hardly tell the difference between them enough to realize which studio was producing it.
* Silly Symphonies comic strip (in which Donald starred at the time). Their first

appearance was later adapted into an animated short, and the rest is history.
* Silly Symphonies features a mook playing a pipe organ that floats on, and spews out, clouds of brimstone.
* Silly Symphonies. Her chest is very puffed out and even forms cleavage when she inhales.
* Silly Symphonies. However, their respective children, the saxophone prince and the violin princess have fallen in love with each other, which leads to the prince being imprisoned by the queen and eventually an all-out war breaking out between the two rival countries. But when their children are both in danger, the feud ends with them all saved and not only their children marrying, but also their respective parents, and a new bridge, the Bridge of Harmony, built to link the two islands together.
* Silly Symphonies, in which said kittens are thrown from a car into a cold and snowy night, only to make their way into a house and cause a lot of cute and heartwarming chaos.
* Silly Symphonies: "Merbabies" has a circus parade scene where aquatic animals appear in the roles of typical circus animals. There are carriage-pulling seahorses, octopuses lumbering like elephants (with one tentacle acting as their trunk), crabs swinging in a cage like apes, a tigerfish with black and yellow stripes roaring like an actual tiger, and snails resembling seals, balancing pearls like balls on their noses.
* Silly Symphonies short “Chicken Little” ended with Foxy Loxy successfully tricking Chicken Little and the rest of the barnyard fowl into hiding in his cave when he caused them to believe the sky was falling, he traps them inside and eats them, the comic adaptation ends with Foxy Loxy luring them over to his cave but Chicken Little trips over a rock and causes a boulder to trap Foxy Loxy inside his cave and they escape.
* Silly Symphonies short "Autumn", a scarecrow which is just clothes is used by the crows the same way a tree is used by squirrels: they store their food inside and hide in it from the cold. The food is stolen from the squirrels.
* Silly Symphonies short "Elmer Elephant" has the song sung at Tilly Tiger's birthday party.
* Silly Symphonies short "Music Land" the Land of Symphony shoots weaponized musical notes out of giant cannon-like organ pipes and the Isle of Jazz does the same with brass and woodwind instruments. The notes impact like small cannonballs.
* Silly Symphonies short "Peculiar Penguins", the male protagonist penguin catches a fish as a gift for his love interest — which turns out to be a pufferfish. When she swallows the fish whole, it puffs up inside her stomach, causing her to inflate as well.
* Silly Symphony has the animal kids making fun of Elmer's trunk by chanting "Elmer's got a funny nose, it looks just like a rubber hose".
* Silly Symphony out of his lack-of-skin. (Though the skeleton DID pull himself together and knock the owl's feathers off with his own skull.)
* Silly Symphony short "Bugs in Love" had the working title "Bug Symphony".
* Silly Symphony: The inaugural story from 1932 featured a contest in which readers could send in potential names for an unnamed bug character, who would soon be known as Bucky Bug. The winner, Bernice Sable from Minneapolis, received an 18-inch Mickey Mouse doll as a prize.
* Silly Symphony" uses variants of this several times as the lighting-fast rabbit zips past spectators. A smartly dressed owl and stork lose their snappy outfits AND feathers, and a tree is stripped of its leaves in what passes for arboreal nudity.
* Silly Will: The bequests and conditions of the will are nonsense, made to screw around with the heirs.
* Silly Will, then the part of the will that says the deceased was "being of sound mind" when he made it is highly questionable, which risks the rest of the will becoming null and void.
* Silmarils will burn anyone who takes them that is not good enough to hold them.
* Silmeria an Angel Slayer in Covenant, they have to separate the I+ 1 sword from the Hel sword by use of (TM). Yeah, they put a trademark on the real sword's name.

* Silm this may actually just be extreme toughness. Apparently male elves grow beards in their "third stage of life". This may correspond with a human's "middle age". In other words, they may have a biological clock much like that of a human...just slowed down to such an extent that no elf will die of old age before the world ends. Immortality, after all, is NOT a blessing in this setting.
* Silpheed: Super Dogfighter shows wireframe models and extensive technical specifications for the SA-08 "Silpheed" and the various types of enemy craft.
* silphium is believed by some to be the origin of the symbol, namely due to its contraceptive properties.
* Sil's disgusting race that look like slimy, wormlike bugs, but with semihumanoid arms and faces.
* si'lura by James Clemens are a race of Shapeshifters that are able to take the form of any living creature. They are also able to communicate in any form through an image based telepathy that requires eye to eye contact. Spending too long in one form can cause the shifter to settle and be unable to change again.
* Silurian hypothesis), posits that there could have been an industrial civilization on Earth millions of years ago, and how it could be detectable in this era by accounts of chemical and climatological global changes recorded on the rock strata.
* Silurian), Jenny (her human maid and wife), and Strax (a Sontaran), with the Doctor occasionally joining them as well.
* Silvana Rosechu's entire backstory was meant to be different. Silvana was to be a space-traveling Pikachu who crash landed on the moon, and was hit by the Rainbow created from the collision of Super Sonic and Pikachu, transforming her into a Rosechu with a Pikachu's tail. She would have created a spaceship out of the spare parts of her destroyed ship, and traveled to Earth to abduct all the Sonichus on the planet, to fill the gap of loneliness she holds while being on the moon for so long. Because of outside influences however, the author has scrapped this backstory and created the shapeshifting Silvana Rosechu we know today.
* Silvana was specifically built for vanship operations and using them as part of its offense and defense. The ships powered by antimatter, which they find lying around on the beaches. This makes sense in context.
* Silvana wear black uniforms with silver trim that look vaguely like those of the SS, but more loosely tailored. Oddly enough, they're the good guys.
* Silverado: Emmett killed a rancher named McKendrick in the past and comes home to find McKendrick's son harassing his sister and nephew, and happy at the idea of killing Emmett.
* Silverado fight to save the titular town's honest homesteaders from a wealthy, corrupt rancher and a sheriff who was once an outlaw himself.
* Silverado. Kevin Kline first meets her while she's tending bar. When she comes around to the other side, she's suddenly a foot shorter. He leans over and looks behind the bar to see a ramp along the other side for her to stand on and comfortably reach the table. She has a very philosophical view of things, though.
* Silverado, one of the heroes, Emmitt, has just been released from jail when he's ambushed, breaks another character out of jail, infiltrates a group of bandits, and winds up on the wrong side of a fight with a corrupt sheriff.
* Silverado: Paden has been robbed, and just walked into town wearing nothing but his underwear, when he sees one of the men who robbed him. He barges into a nearby gun store and tries to buy a gun with the money he has on him, i.e. nothing.
* Silverado's style painted in broad strokes. Lightning draws, blind trick shots, and two guns at the same time.
* Silverado), who has been robbed of everything except his long johns. Although his body is completely covered from neck to ankles, parents still pull their children away and one character tells him to "put some clothes on".
* Silver Age) alien characters either spoke a common language called Interlac, or used "telepathic earplugs" to understand each other.
* Silver Age and rants about how invaluable he was for the Guardians up until then, ending with three straight "Why?"s, each bigger than the last.
* Silver Age anyway. Prior to that she was a farm girl with an upbringing very

similar to Clark Kent's.
* Silver Age are beyond his control as the superhero blocks the Leader's fist with his shield.
* Silver Age) before Clark and his costumed counterpart ever arrived in Metropolis.
* Silver Age Cheetah is Debbie Domain, Priscilla's niece. Brainwashed into evil and equipped with an upgraded version of her aunt's costume. She was retconned out of existence following the
* Silver Age comic book supervillain, The Prankster, once copyrighted all of the letters in the alphabet and tried to extract royalties from anyone who used them while writing.
* Silver Age, full costume with the cape and insignia and all. Supes and Batman turn away from the screen with just priceless expressions of astonishment.
* Silver Age got super-powers on enough occasions you may as well consider them reserve superheroes.
* Silver Age Green Lantern Hal Jordan is another exception — he was supposedly drawn to resemble actor Paul Newman.
* Silver Age Hal Jordan set himself up for this. Carol Ferris was already rejecting his romantic advances, so he decided to actively romance her as Green Lantern. By the time he realizes that this was a bad idea, it's too late and he and Carol are stuck in the triangle.
* Silver Age hero Captain Comet, described as a man born 1000 years before his time.
* Silver Age Krypton, there were a race of beasts known as metal-eaters. They were popular attractions at the Kryptonian zoos, with children bringing sacks of scrap metal to feed them. They were kept in their cages with glass bars.
* Silver Age like himself, two dozen to one is hardly impossible odds to him.
* Silver Age of Lois), all to fool some dim alien invasion. She was explicitly underage at the time, too. Yeesh.
* Silver Age power ring, and, more directly, Goldface. Now that the rings' weakness is fear, we have the embodiment of fear, Parallax. Green Arrow also once fought Green Lanterns by painting himself yellow.
* Silver Age Sentinels, Feedback is a rock star turned superhero who wields a guitar that focuses his powers into energy blasts.
* Silver Age. So when he asks for "dough" (cash), Superman bakes him a huge birthday cake with said dough. When he asks for ice (jewels), Superman brings him a iceberg. When he asks for a big diamond, Superman brings him a baseball diamond. When he asks for a ton of gold, Superman brings him a block of gold that literally weighs a ton... and "accidentally" lets it fall into quicksand.
* Silver Age specifically to try to get her to step back and be safe as a normal human.
* Silver Age's Superman had a lead-glass suit. It's flexible, bulletproof, doesn't cover up the "S", and is impervious to kryptonite radiation. It shows up in
* Silver Age story, Cap is fighting Nazis at Castle Greymoore, but he is eventually pined down by suppression fire away from his shield. Fortunately, Bucky, in the clutches of the Nazie, is able to overpower his guard and take his pistol to provide cover fire to recover Cap's shield. Bucky soon runs dry, but Cap's shield is more than enough on its own.
* Silver Age Superman trained Supergirl when she was a teenager. However she got
* Silver Age tale) used the idea that if Superman traveled within his own lifetime the earlier version would take his place in the present. So if Superman traveled to when he was Superbaby, Superbaby would appear in the present while Superman was in the past.
* Silver Age, the criminal works on building another copy of the superpower machine after the first is accidentally destroyed... but it's still never mentioned again after that story.
* Silver Age weakness? The color yellow. Consequently, every other appearance by him in the Silver Age had missiles that were yellow, robots that were yellow, giant monsters that were yellow... Considering how exploitable his weakness is, it would make sense for villains to prepare countermeasures by painting everything they

could yellow, but quite a lot of things to threaten Hal over his career turned out to be yellow by complete coincidence—take a shot every time the random space alien menacing Hal dramatically turned out to be yellow, and you'd probably be dead five issues in.
* Silver Age, who likewise wore a black outfit. Her version had a cowl and no S-symbol, because her identity was originally a mystery.
* Silver Age, wiping his memory of the day and leaving him permanently forgetful.
* Silver and Hawkgirl/Hawkwoman had the ability to speak with and befriend Earth birds.
* Silver, and "Lunar Light," which does the same but can also resurrect those that were knocked out.
* Silver as the Second Coming of Christ, also a virgin birth (nobody knows his parents) he is once again coming to save us from our sins. He's completely innocent with powers beyond comprehension, coming from an unknown and rather horrible future and met with doubt. His close work with Shadow is also noted, and many people suspect Silver could be Shadow's son or grandson.
* Silverball Mania hammers the needle deep into the "Shiny" end of the spectrum.
* Silverball Mania has the Disappearing Kicker, a device that is normally recessed between the flippers. Raising it will cause drained balls to get kicked back onto the playfield.
* Silverball Mania is remembered for its detail-filled all-chrome artwork.
* Silverball Mania, launching the ball down the top center rollover raises the Kicker and scores 5,000 points.
* Silverball Mania, who's the source for the game's various mystical activities.
* silverbeard turns the caster's beard metallic and extends it so that it covers their chest like an extra layer of armor, and if they don't already have facial hair, they grow a beard for the duration of the spell, even if they're female or an elf. Besides a +2 bonus to the caster's armor class, they also enjoy a +2 bonus to Diplomacy with dwarves.
* Silverblade #1, Jonathan discovers Milestone watching a videotaped plea for money from his third ex-wife and rips the VCR off the top of the television and hurls it through the closed window.
* Silverblade #1, Milestone is kidnapped when one of Vermillion's minions hides in the backseat of the Cord and grabs him and injects a sedative into his neck when he attempts to drive off.
* Silverblade #2, Emmett gets hit by his own ricocheting buckshot and knocked backwards through Belinda's window where he plummets into San Fernando Valley (with the effect possibly being given a magical push by the falcon).
* Silverblade #4, Milestone is carrying Jonathan's breakfast tray upstairs when he is confronted by Brain Vane's ghost for the time. Milestone screams and drops the tray, which goes bouncing down the stairs.
* Silverblade #5, two paparazzi are sneaking into the grounds of Shangri-La when they are confronted by Blackfeather in the form of a wolf:
* Silverblade by Jonathan as Silverblade, Milestone wakes up in his own bed and assumes it was all a dream. Then he opens his eyes and sees Silverblade and the giant falcon sitting on the end of his bed waiting to talk.
* Silverblade, is willing to jeopardise his latest multi-million production by using it as part of his plan to snare the pair. If his plan works, he will never be able to finish the film, as he will have killed his leading man.
* Silverblade, retired actor Jonathan Lord is granted the ability to transform into any character he ever portrayed on the silver screen, gaining their powers and skills. Blackfeather can shapeshift into Native American manitou animals. The falcon can become any kind of winged creature that flies, from a butterfly to a pterodactyl (after it has seen one in a movie).
* Silverblade, the aged Blackfeather immolates himself in Death Valley in order to be reborn in a rejuvenated form.
* Silverblade, the falcon torches the Fotomat kiosk where Belinda drops of the roll of cine-film to be developed to destroy the footage of Jonathan changing forms.
* Silverblade, the hero Silverblade carries a silver bladed sword that has magical

properties. Whenever Jonathan Lord transforms himself into that character, he has the sword. When the Executioner assumed the form of the Winged Avenger, Jonathan is able to exploit the Avenger's vulnerability to silver by stabbing it with the silver blade.
* Silverblade, the movie set on Catalina Island is revealed to be actually Atlantis, returned to existence by the Executioner and falcon's magic. Adruu learns the history of Atlantis and the true nature of the spirits: Atlantis' Queen Veega tried to perfect herself and her society by discarding all negative aspects of her soul. This doomed Atlantis, however, and resulted in the falcon spirit and Executioner warring with one another, not realizing they were yin and yang, two halves to the same soul.
* Silverblade Vermillion hires to kill Milestone wields an electrified sword.
* Silverblade, whenever Jonathan Lord transforms into one of his film characters, he acquires the tropes that go along with that character as well. When he becomes Sam Slade, P.I. in order to infiltrate a crime scene, the comic suddenly acquires a private eye monologue.
* Silverblade, which Jonathan admits was never one of his favourite films.)
* Silverblade who dreamed of being the next Fred Astaire. He agreed to stunt double for child star Bobby Milestone to earn extra money for dance lessons. However, the safety net snapped and he plunged 40 ft into a 2 ft deep moat, shattering his pelvis and breaking both his legs. As a result, he could never dance again.
* Silver Blaze bark at an intruder, thus alerting Holmes to the fact that the dog knew the intruder, therefore the crime in question must have been an inside job.
* Silver Blaze. Holmes' primary concern was finding the missing horse, not proving that the man arrested for stealing it (and killing the stable master) wasn't responsible, even though he ultimately did both.
* Silver Blaze was that the murder victim had a bill in his pocket that a) wasn't on his name (but had to be his, since very few people carry the bills of others) and b) was a sum he could hardly afford.
* Silverbolt carries Blackarachnia this way while approaching the Ark in the
* Silverbolt is afraid of heights, despite being a giant robot capable of transforming into a jet and being the leader of the Autobot's main air squadron, the Aerialbots. Despite this, he proves to be a level-headed, extremely qualified leader who always does his duty. It's specifically why Prime puts him in charge of the team. He says that the demands of the position will give him something to think about instead of his phobia. The fact that he has a sense of caution is also probably a plus, since the other four at that point were all extremely reckless.
* Silverbolt, refusing to consider herself a Maximal until "Crossing the Rubicon", when her Predacon shell program was finally removed.
* Silver Brumby Kingdom, after Baringa finds Dawn alive, he just stops and stares at her for several minutes, incredibly happy that she survived the flood.
* Silver Bullet and changes EVERY NIGHT, though he gets less "wolfish" in form and thought the further away time gets from the full moon, and vice versa.
* Silver Bullet: Bullets made of silver, used to kill werewolves and other supernatural nasties.
* Silver Bullet group. Dozens of locals armed with guns and baseball bats gather, plan out search areas on a map and then head out, thinking that their after the human murderer of a woman and child who the police have been unable to catch. Rather than killing the werewolf (or chasing it out of town for the night like in the book) they simply supply it with more victims.
* Silver Bullet. It uses the bullet in same the way the book did. (see below)
* Silver Bullet Nights can shift her hands into claws and her boyfriend shifts between a solid form and a spirit one at will.
* Silver Bullet Nights features a same-sex version of this. Seek is massive whereas his partner Donovan barely comes to his chin.
* Silver Bullet Nights focuses on Seek, a burly ex-mercenary who, in the words of the creator, was designed as a mixture of "Frank Castle and Dracula on steroids." It also features a less obvious version of Straight Gay in the form of Donovan, an inconspicuous but attractive nerd with a deadpan expressive and no-nonsense

approach to life.
* Silver Bullet Nights is a mistress of blood and magic. Using blood, she can summon up demons, enslave other vampires and make a delicious cocktail for undead clients.
* Silver Bullet Nights is highly intelligent and a bit socially clueless. His directness and lack of tact definitely falls outside social norms. Might be a reflection of the author's experiences as someone diagnosed on the spectrum.
* Silver Bullet Nights is rumored to have once used someone's entrails as skipping rope.
* Silver Bullet Nights pairs hulking vampire Seek with a short, bespectacled nerd named Donovan.
* Silver Bullet Nights. The creator of both these comics often plays with the idea of alternative worlds and multiple versions of characters in his work.
* Silver Bullet Nights: The head of Donovan's family has disowned him for being transgender, resulting in him living on the mean streets of Toro City. He can't return to the family home or business; his previous life is over.
* Silver Bullet: Weapons made of silver are extra-effective against supernatural beings, usually vampires or werewolves.
* Silver- casually zipped through the cosmos and visited alien worlds. Nonetheless, they also own a starship to travel fast to worlds where her powers don't work.
* Silverchair debut album is massively more popular than their other 4 albums, despite being their least critically acclaimed.
* Silverchair had to release the video for "Luv Your Life" in animation due to lead singer Daniel John's then-crippling arthritis.
* Silverchair's "Berlin Chair". After several years they finally admitted to having completely made up that story. Originally called Innocent Criminals, they allegedly were given the name Silverchair by one of the administrators of the Pick Me competition, which they won. It's unknown why they lied about it, but it might be because they didn't like the fact that the name was imposed upon them and/or they feared its Narnia origins might undermine their early alternarock sound (it was a better fit with their later albums).
* Silver colored pieces. To a lesser degree, also gold. When the Toa
* Silver constantly and casually travelled to alien worlds, taking a few hours, minutes or even seconds to cross the vast distances between planets. Nonetheless, they also owned a starship to travel fast to Rokyn and other worlds where their powers didn't work.
* silver content, the Comstock mine was discovered to be the single largest silver-ore deposit in the U.S.
* Silver Convention: This West Germany-based euro-disco trio had two top 5 hits on the Billboard Hot 100: the No. 1 smash from 1975 "Fly Robin Fly" and the No. 2 hit from 1976 "Get Up and Boogie (That's Right)." That's right, they had no more hits after that in the United States.
* Silver Crisis In terms of power after making this statement, he's not wrong.
* Silver crossbow bolts also exist but do not have any special use besides being able to harm, but not kill, vampyre juvenates like all other silver weapons. They are they only type of crossbow bolt that the player makes by casting them instead of making them on an anvil.
* Silver Crystal, Usagi's ability to have the senshi safely boost her power may explain why its use decreases later in the series.
* Silver dust is a common material component of spells as well, ranging from "magic circle against..." to "bless water".
* silver elf, whose reproductive systems are underdeveloped in females and shriveled in males.
* silver exists in Leonardo da Miragliano's Compass of Meteoric Silver, whose arrow is made from silver taken from a meteorite and always points to the highest concentration of magic in a battlefield.
* Silvereyes is home to large fields of "sunflowers", plants that reflect and concentrate sunlight into deadly beams to burn away competing vegetation, grazers, diseased fellows and anything that comes in their vicinity. These are large enough

to be visible from space, and resemble giant, silvery eyes.
* Silverfall which unlocks abilities the farther out you are toward the extreme ends of the nature vs. technology scale. As a result, anything approaching rational behavior is punished, as you're given more options as a nature-lover by performing acts of terrorism on technologists, and as a technology-lover, by committing ultimately pointless acts of ecosystem devastation.
* SilverFin, Randolph Hellebore is obsessed with weeding what he sees as weakness and uses his son as a test subject for his theories.
* SilverFin spin-off series, was adapted into a graphic novel and released by Disney Publishing in 2008.
* SilverFin, who, while using the same shortcuts he is, manages to beat him with his naturally developed athletism.
* Silver Fox in his niece, Carol, who notices how Noriko is crushing on him.
* Silver Fox), to say nothing of both being wealthy and powerful businessmen.
* Silver Gigas: Zelos comes with 2, a small one at the beginning of the fight and a much larger one after it transforms.
* Silver Gryphon..." Since the box never comes up again, and the wood it was made out of was not in the least important, why on earth didn't she just say "cedar"? The sense is the same either way — it's a foreign wood to these people — so why obfuscate?
* Silver Gulch, 1993, has Lost In the Past. If there are no cards in the Environment's trash by the end of it's turn, the time portal the heroes used to get to Silver Gulch closes and thus, the heroes lose.
* Silver has a density of 10.5 grams per cubic centimeter. Lead has a density of 11.3 g/cm
* Silver Has Mystic Powers: Silver associated with magic, mysticism, and supernatural properties.
* Silver. Having destroyed the source of the titular villain's power the hero feels like sparing his life cause he's all old and pathetic now, but the Silver's Nemesis arrives and finishes him anyway. Somehow the hero has no qualms with that. Huh.
* SilverHawks and his minions for a lot longer than the Sliverhawks have, explains that the bad guys recycle their schemes once in a while and he's ready for most of them. The Silverhawks and the audience are just seeing them for the first time.
* SilverHawks begs the prison guards to release him, promising them "wealth beyond wealth" in return. They simply state that they remember what happened to the last guy who fell for that.
* SilverHawks ep "Battle of the Bandits" where the Rangers and a pack of Slaverlords started firing their "modified" guitars at one another.
* Silverhawks features blooper reels, including Mon*star saying "I want to see your tits, my dear!" and Steelwill shouting "Tequila!"
* SilverHawks has an emergency off-switch to be used if any of them went berserk for unforeseen reasons.
* SilverHawks. His weapon is a staff that releases a card-suit shaped laser. His eyes are slots that change to match the occasion ($ signs when thinking about money, for instance).
* Silverhawks humanoid whose sole purposes seems to be operating the machine that exposes the Moon Star of Limbo's energy conveniently to Mon*Star's throne, and agreeing with everything Mon*Star says.
* Silverhawks Mon*Star is captured and jailed, one of his henchmen pretends to be captured in order to smuggle in a box full of the Moonstar's energy.
* Silverhawks, most of the main cast has military ranks but this appears to have little bearing on their roles on the team. The highest actual rank is held by their pilot (Colonel) Bluegrass. But he clearly reports to Commander Stargazer and (Lieutenant) Quicksilver. Nobody really bothers with uniforms or most protocol.
* Silverhawks, recurring villain Zero the Memory Thief stores the memories he's drained on tapes worn on his chest.
* SilverHawks) started with a bunch of white people and their pet. They later added one black guy and one vaguely Hispanic guy (from the future!) to the team.
* SilverHawks Steelwill's and Steelheart's hearts fail while they're being

cyborgized and are replaced with mechanical ones. The doctor then points the appropriateness of their names. However they seem unaffected (possibly the only bit of good science in the series).
* SilverHawks: "Stop Timestopper" and "Gold Shield" both feature a juvenile delinquent villain named Timestopper; no prizes for guessing what his power is. Whenever he uses it, the picture changes from color to black and white. He can only maintain the freeze for one "Limbo minute" from his perspective, and he can't use his powers in the dark because they're solar powered.
* Silverhawks" superheroes protecting the Limbo galaxy from the villainous Mon*Star.
* SilverHawks the Copper Kid has mime-like facial markings and is said to come from the Planet of Mimes. Really.
* SilverHawks: The SilverHawks, a team of heroic Space Police who defend the Limbo Galaxy from Mon*Star and his mob.
* SilverHawks towards the Hawks, particularly Quicksilver and Copper Kid.
* Silver Horde that they've become remnants of a barbaric past in a world grown more civilized. As a result, their values and behavior increasingly clash with those of the present day, and they're beginning to feel rather alienated.
* Silverio. Most notably it uses a similar complex prose and long and intricate chants, yet is often seen as failing to understand and capture what makes Masada's works so beloved.
* Silver is deadly poisonous to most microorganisms (as for why they don't make surgical instruments out of silver: it's too soft and doesn't keep its edge.)
* Silver is human enough at first glance, but he also has a number of weird features—an odd shift between skintones where his stubble should be, small, crumpled-looking ears, a very misshapen nose, and fingernails that seem to be more like tiny black claws.
* Silver is often annoyed by the idiocy of his henchmen, to the point that he considers letting them go in "Sewer Crash" after seeing how useful hypnotizing Donatello into committing robberies for him has become.
* Silver John, including the behinder, a creature so-called because it is always right behind you, and he is, therefore, the first person to ever get a good look at it (it was concentrating on being behind someone else at the time). Although consistently shown to be a very brave man, John is extremely shaken by the encounter, and declines to describe the thing's appearance.
* Silver John, John uses a silver bullet to slay the Hoph. Silver, not necessarily in bullet form, is generally effective against evil creatures elsewhere in the stories.
* Silver Jubilee train was introduced in 1935 and retired nearly thirty years later, but most of that time was spent in British Railways drab olive green colours rather than the much more famous LNER liveries. Even shorter-lived was the streamlined LMS Princess Coronation - most of the beetle-like casings were removed entirely by the late 1940s - the example that lives in the National Railway Museum is a modern recreation of the streamlining built on top of a preserved Coronation.
* Silver King (César Cuauhtémoc González Barrón)
* Silver King died of a heart attack in London during a match with Juventud Guerrera on May 11th, 2019.
* Silver Lining he knows he would get in trouble if anyone found out about his status. In the end he is an altruistic fellow in a bad situation, and Spidey manages to find him a job in the US.
* Silver Linings Playbook and a habit of being used for sex by previous lovers.
* Silver Linings Playbook, Pat invites Tiffany to a diner, but he orders Raisin Bran. When Tiffany asks why, he responds: "Because I didn't want there to be any mistaking it for a date."
* Silver Linings Playbook: Pat wants to reconcile with his estranged wife, Nikki (Brea Bee). She has moved away and obtained a restraining order against him after Pat had found her in the shower with another man and responded by nearly beating him to death.
* Silver Linings Playbook: Tiffany is touched when she overhears Pat standing up

for her in a conversation with one of her former coworkers.
* Silver Linings Playbook walks in on his wife having one of these with her lover.
* "Silver Lining": "They say every cloud has a silver lining. That's because of all the mercury pollution. Your generation will probably need to do something."
* Silverlock) when one asks about survivors, and the other, seriously genre-savvy character says "Probably one, it's the usual number."
* Silver Lode, Ballard (and the townspeople who support him) fears that he'll be killed in an "escape attempt" if he follows McCarty to Discovery, California (where the warrant for his arrest was issued). The charge is the murder of McCarty's brother, and they suspect he wants revenge.
* Silver Lode, Ballard briefly uses this for holding a large number of people at gunpoint at close range at the same time. He tucks one of them away when he makes a run for it, only using one gun at a time while firing.
* Silver Lode, Ballard manages to sneak past everyone looking for him in the middle of the town simply by carrying a barrel over his shoulder such that his face is obscured.
* Silver Lode, Ballard references this concept early on when Mitch suggests using violence against McCarty.
* Silver Lode isn't a Marshal, and consequently his companions aren't deputies, either. They just use their fake credentials to be able to grab Ballard on the pretext of arresting him for murder without arousing too much suspicion. Unfortunately for them, Ballard calls bullshit and the townspeople have his back. At least at first they do...
* Silver Lode, McCarty frames Ballard for murder and theft by forging a warrant, and later frames him for additional murders by making it look like Ballard killed people McCarty himself killed.
* Silver Lode, McCarty has Ballard cornered, with all the townspeople standing by... and then Rose shows up with a (forged) telegram exonerating Ballard and implicating McCarty, turning the townspeople against McCarty.
* Silver Lode, McCarty publicly accuses Ballard of shooting his brother in the back and stealing his money. Ballard points out in private that McCarty knows full well that Ballard won that money in a game of cards and that McCarty's brother drew first.
* Silver Lode, McCarty tells Ballard that he wants all Ballard's assets, or he'll kill him. Ballard suspects he'll kill him regardless.
* Silver Lode plays out in near-enough real time. The entire eighty-minute movie plays out during a single day, with no appreciable change in the time of day evident from the lighting or other factors.
* Silver Lode, saloon girl Dolly threatens to tell telegraph operator Paul Herbert's wife some juicy details about the two of them if he doesn't send some wires that could exonerate Ballard. When he protests that it isn't true, Dolly points out that while that is correct, nobody would believe him if she made those claims in the first place.
* Silver Lode seeks the help of the only person besides his fiancée Rose who stands by him: his ex Dolly. Matters are complicated by the fact that she still has feelings for him, whereas he doesn't have feelings for her—this all takes place on the day of his wedding to another woman, and Dolly is jealous.
* Silver Lode. The townspeople initially side with Ballard as they know and trust him, being skeptical or outright distrustful of outsider McCarty and his accusations. As further events and details seemingly corroborate McCarty's account however, they turn on Ballard. By the end, only his ex Dolly and his fiancée Rose remain on his side.
* Silver Lode trying to prove that he's innocent of the murder and theft McCarty is accusing him of. He did actually kill the man and take the money, but he had already won the money fair and square in a game of cards and killed the man in self-defense.
* Silver Lode, with no appreciable change in the time of day evident from the lighting or other factors.
* Silver Millennium Survivors largely see nothing wrong with homosexuality, as

they have various means and methods that allows a homosexual couple to have children.
* Silvermist and the Ladybug Curse. Before it's discovered that she's in shallow water, another fairy cries out, "Help! My flowers are ruined and Vidia is drowning!"
* Silver Mt. Zion Thee Silver Mt. Zion Memorial Orchestra. Previously: A Silver Mt. Zion, The Silver Mt. Zion Memorial Orchestra & Tra-La-La Band, The Silver Mt. Zion Memorial Orchestra and Tra-La-La Band with Choir, and Thee Silver Mountain Reveries
* silver musket ball. The result (when tested in modern times) was that the weapons became even less accurate than usual.
* Silver Nemesis" aired in New Zealand as part of a compilation broadcast prior to being shown in the UK.
* Silver Nemesis" featured a number of current and previous crew and cast as extras in the Windsor Castle scenes.
* "Silver Nemesis" has Neo-Nazis admiring and allying with the Cybermen (before inevitably being betrayed by them).
* "Silver Nemesis" immediately throws herself flat, scene cut and the Doctor is chasing a small gaggle of ducks out of the TARDIS.
* "Silver Nemesis" is set on the 23rd of November 1988, the very day its first part was broadcast.
* "Silver Nemesis" opens with the Seventh Doctor and Ace contently enjoying some outdoor live jazz and reading the Sunday newspapers.
* "Silver Nemesis" subverts this by having a character from Restoration Era Britain transported to contemporary times with the secondary villain and finds himself stranded in the future and bemoaning his fate. Fortunately, the Doctor and Ace immediately arrive and playfully tell him they can help, considering they can easily give him a ride home.
* Silver Nemesis", the Cybermen hide the Nemesis statue inside Lady Peinforte's casket.
* Silver Nemesis there is a comet with a period of 25 years that, according to the Doctor, really does bring misfortune: it's actually an alien superweapon that somehow (ahem) wound up in a solar orbit. He cites the the two World Wars and the assassination of JFK as the results of the last three times it came near Earth.
* Silver Nemesis to her being there. She shows up, gives two of the characters a lift somewhere, and buggers off again. It's also a bit of a "What the Hell" moment in that it seems to have been intended as a Stunt Casting moment despite the fact that relatively few of the watching audience would actually have any idea who she even was.
* Silver Nina have known each other since childhood, having grown up together in the same small town. Much of the tension between them stems from Shutaro's failed attempt to make it big in The Big City and having to come back to their small town.
* Silver Nina: Nina's dream is to one day become one of the idol singers she watches on television.
* Silver Nina, Tomoe is at her father's field picking up cabbages one morning when she sees a taxi stopping on the road. She sees Shutaro climbing out of the cab, running to her in pajamas, having abandoned his Tokyo life just hours before to finally confess to her. She immediately says yes, but happily reproaches the fact that they're both literally looking their worst, him in pajamas and her in farm garb.
* Silver, on the other hand, can be forged deliberately into weapons— but again, is only really good for warhammers, floor spikes, and other weapons that base damage on weight rather than an edge.
* Silver on the plane of Innistrad is (supposedly) from the plane's moon, which is already highly magical, impacting the plane's ecosystem in both positive and negative ways. Normal silver is actually not that special, but silver blessed by the god-angel Avacyn or someone in her service is potent against vampires and werewolves.
* Silver on the Tree, Barney has the misfortune of being caught in Owain Glyndwr's

camp while being English. Luckily for him, Merriman is on hand for a rescue.
* Silver pierces Gray's torso with a massive spike of ice, but where there should be a gaping wound, there’s nothing.
* Silverpine Forest is pretty much the same. Sandwiched neatly between the Werewolf kingdom of Gilneas and the Zombie kingdom of Tirisfal, you can't take two steps away from the road without blundering into something that's been horribly mutated or cursed.
* Silver Plan To Redo From JK: Maki's father has a drinking problem due to his debts, his sick wife (who needs expensive treatment) and his gambling problem.
* Silver Plan To Redo From JK never paid attention to her studies during her previous, and even when she has a second chance and is trying to learn, she struggles. It takes the help of the best student in her grade for her to improve enough to actually pass exams. On the other hand, she has considerable street smarts due to having spent time homeless in her previous life.
* Silver Plan To Redo From JK used to be a textbook example of this, treating most other people like trash and coasting by on her family's money. This left her completely unprepared for when the money was gone. She ended up homeless and unable to hold on to a job. When she reincarnates into her own younger self, she does everything she can to avert this trope.
* Silver proves to have mystic powers for a race of malevolent alien clouds in an episode of
* Silver Quill at him. A cut later, Dusty is attending a tea party with them.
* Silver Quill get-up shows up, replaced by the appropriate leitmotif. Then it screeches again as the initial music resumes, and we're shown it is Vinyl Scratch (appropriately) who's doing that. It happens a third time when Silver Quill says he's looking for a reviewer for a Discord episode, and DJ Pon-3 gives him a glare.
* Silver Quill rape case, then talks about how Cosby was someone he looked up to when he was a kid and is pretty upset about hearing about this.
* Silver Quill's review of "Scare Master", during a roll call the camera has to tilt down for Lightning Bliss (a midget alicorn), just as Baron Tall Tales calls her "short".
* Silver recruits most of his old pirate compatriots to crew the Hispaniola, and plans to mutiny after they have dug up the treasure. Unfortunately for Silver, they're all so excited about the treasure that he can barely get them to remember the part about mutinying after they find it, and the fighting breaks out almost as soon as they reach the island.
* Silver Rings and Golden Hearts. James can't adopt Penny because adoption agency won't allow a single man to adopt a special needs child. To fix this, he asks his best friend Qrow to marry him and act as a husband.
* Silver Rings and Golden Hearts, James wants to adopt Penny but the adoption agency won't allow a single person to adopt a special needs child. As a result, James gets his best friend Qrow to marry him.
* Silver River: Mike has been alerted to the presence of Shoshone Indians in the Black Rock Range, murdering white prospectors who enter the area. He sends Stanley there anyway, because he wants Stanley's wife Georgia. A horrified Plato tells the story of the Trope Namer when confronting Mike about this. Mike has an attack of conscience and tries to stop Stanley, but it's too late and Stanley is killed.
* Silver Sable is an incredibly dangerous and clever combatant who serves as
* Silver Sable is hit twice in the course of one episode by a limo but still gets up and continues fighting as if nothing's wrong.
* Silver Sable is Sable Manfredi instead of Silver Sablinova since she's Silvermane's daughter.
* Silver Sable once defeated him by knocking him down and clapping a pistol to his eye, betting that his eyeball wasn't as bulletproof as the rest of him.
* Silver Samurai, proves this a few pages later, deflecting bullets from a semi-automatic gun. This was probably more because of Silver Samurai's mutant power of channeling energy through melee weapons he wields than from the katana itself. Although that would help keep the bullets from shattering the katanas, but the fact that he can intercept the bullets at all is solidly this trope (or maybe a subtrope

along the lines of "people who use katanas are just more skilled").
* Silver Side Up (who were previously known for their alternative-rock sound) crafted another album of hard-hitting songs that they believed would finally bring them mainstream success. However, they also cranked out a song in twenty minutes on a lark to fill out the album's running time. That song, "How You Remind Me", became the group's biggest hit, and came to define their musical output since then. It's also been used by critics to show how the band was a musical punchline in the rock world (although not to the extent of their later songs).
* silver-skinned. Two remnant groups were known to have survived for at least a few decades after, however:
* Silver Snow can use an area attack every turn, which also regenerates their armour, making them very annoying to take down. To top it all off, it takes place on a map you've already played twice already (even more if you've played the other routes), and the plot reasons for the battle come out of nowhere after the route's main bad guys have already been dealt with.
* Silver Spoon and Diamond Tiara. Both come from rich families and they often tease Apple Bloom, Scootaloo, and Sweetie Belle because they're "blank flanks."
* Silver Spoon and in episode 13 of the anime, making the characters tell him that he needs to control himself.
* Silver Spoon didn't have their first names known until the anime came out.
* Silver Spoon for a sexual relationship. Then he muses that "It's true, but it still makes me a little sad..."
* Silver Spoon, from acting like they were dating and broke up, but are still on good terms.
* Silver Spoon from both Hachiken and Mikage, they finally kiss in chapter 120.
* Silver Spoon: Hachiken, while working on the Mikage farm, is offered a wide variety of fresh foods. When it comes to milk, though, he is sternly told off by Grandpa Mikage, who points out that it is illegal to sell unpasteurised dairy products. He then points out that the law says nothing about the portion farmers keep for themselves, and that he couldn't be held responsible if someone were to open the bulk cooler and take a sip or two while he...goes out for a bit.
* Silver Spoon. He believes that the ramen chef he was apprenticed to sent him out on a quest to find the best ramen ingredients in the world when in actuality he was fired.
* Silver Spoon is after Keiji made a dubious relooking during his summer vacation.
* Silver Spoon is convinced that Hachiken's just a "friend" and never realizes why she freezes solid at the thought some other girl's confessing to him. Then after he asks to go someplace with her and her friends forcefully spell it all out to her that he's in love with her, she is shocked. As she sleeps and wonders whether she'd been suppressing herself due to personal issues (she's a farmer's daughter and has a lot of "baggage"), she suddenly freaks out at the realization.
* Silver Spoon is fairly down-to-earth as manga go, and rarely deals in these kind of gags.
* Silver Spoon is often characterized by the fanbase as being emotionally conflicted and not actually enjoying taking part in Diamond Tiara's bullying of the Cutie Mark Crusaders, but doing so simply out of loyalty to her only friend. In contrast, Diamond Tiara herself was considered a
* Silver Spoon overheard Hachiken and Yoshino talking about "taking responsibility" and started a rumor about them having a sexual relationship. They were talking about raising a pig.
* Silver Spoon referring to the Cake Twins as "Nicola and Bart" is a reference to Nicola Sacco and Bartolomeo Vanzetti, two Italian-born anarchists who were (unjustly, according to common opinion) tried and executed for their beliefs in the 1920s.
* Silver Spoons episode had Ricky crash into the mansion when his grandfather, played by John Houseman, gave him an illicit driving lesson. Houseman then had to explain himself to his horrified son.
* Silver Spoons, informing Ricky that the $15 camera mail-order is a scam.
* Silver Spoons: When Ricky airs a news story about the school cafeteria serving

horsemeat instead of beef, he calls the scandal "Cafeteriagate".
* Silver Spoon. To the point he becomes "The guy who won't refuse you."
* Silver Spoon, when a Beware Of Bears sign in the woods makes our hero so nervous that he mistakes an approaching horse for a bear.
* Silver Spoon, when Hachiken is told off when he wants to continue practicing his jumps and forgets that horses need a break too.
* Silvers Rayleigh, former First Mate to Pirate King Gold Roger himself, mentors Luffy, who wants to succeed Roger as the next Pirate King.
* Silver Star Story Complete later in the game considering that she's the most conservatively dressed of the three.
* Silverstein also helped start the Old Dogs, a one-shot supergroup consisting of
* Silverstone's famous Bridge Corner section between Abbey and Brooklands was decommissioned in 2010 when the circuit was redesigned to better accommodate Moto GP races, being replaced by the current Arena turn complex leading onto the National (now Wellington) Straight before rejoining the original GP layout at Brooklands. The Bridge segment's tarmac was left in place as a spectating area.
* Silver Streak Comics, leaves a watch dial with the hands set at midnight as his calling card.
* Silver Streak. George wins and kills Reace but is then knocked off the train by an overhead signal.
* Silver Streak. He acutally says "If the engineer's dead, then who's driving the train?" Smash cut to the deadmans' switch, which was being held down by a heavy toolbox.
* Silver Streak is ended when one of the combatants is knocked off the top of the train by a signal light.
* Silver Streak points it out to him, Wilder's character finishes his sentence with "I hate that picture".
* Silver Streak). Remarkably, most of this was accomplished in one building - Union Station.
* Silverstream, a Hippogriff student to the School of Friendship in season 8, is very talkative when she gets excited, which is often, due to her
* Silverstream the hippogriff, having lived underwater for almost her entire life, gets excited about
* Silverstream the Hippogriff is absolutely fascinated by everything on the surface world after she spent most of her life in a coral reef underwater.
* Silverstream the Hippogriff is the older sister to Terramar, according to Jim Miller.
* Silverstream the Hippogriff tends to raise her voice whenever she's excited, which is to say a
* Silversun, Pancha is this, despite being born as a normal human and initially believing herself to be one. A mechanical implant in her brain gives her a telepathic connection to the ship's computer.
* Silversun Pickups play this straight and avert it. Their signature "Panic Switch" was their only Hot 100 entry and sole #1 on alternative. However their other signature "Lazy Eye" stalled at #5 on alternative, beaten by the less memorable #3 "The Pit" and #4 "Nightlight".
* Silversun used this. As the journey to the new planet would take many years, most of the crew were adolescents and teenagers, so that there would be at least some crew still around when they got to the planet. A lot more people are in cryogenic stasis.
* Silver Surfer also manages to look less conspicuous with the trenchcoat-and-hat look.
* Silver Surfer (and not just, you know, OBLITERATE NEW YORK STATE WITH A THOUGHT). Spidey beat him after throwing him in the East River, tricking him into a building in the process of being demolished, and exploding a gas station on him, but come on. This guy flies through stars!
* Silver Surfer, better known as the Enslaver, kept an very large harem and he favored one concubine called Tnneya above all the others. Though she used to love him before and still does, she came to revile his cruelty and despotism.

* Silver Surfer. Both men and women on Norrin Radd's home planet of Zenn-La are entirely baldheaded.
* Silver Surfer building up their arsenals in anticipation of the invention of space travel that would allow them to wage war.
* Silver Surfer didn't even appear to notice its deployment as it didn't even slow his ship down. At which point they were helpless as they'd put all their defensive eggs in one basket.
* Silver Surfer did this quite a bit, particularly in his introductory scene where he phases through buildings, cars, the Human Torch, and even his own board.
* Silver Surfer - Goal: Find and return to Zenn-La. Would have been achieved in the first season finale if the producers hadn't decided to bank on a cliffhanger.
* Silver Surfer in order to find worlds to devourer and has been atoning for his crimes by fighting evil ever since.
* Silver Surfer in the screen otherwise it's a life down (not even the rubber duckies are safe).
* Silver Surfer. Ironically, that's exactly why Mephisto wanted Surfer in hell in the first place since he didn't like seeing someone that good in the universe.
* Silver Surfer is always naked, although he doesn't possess any visible genitals. A planet-devouring cosmic entity probably doesn't see any need to give his servants the ability to procreate sexually.
* Silver Surfer is constantly losing his true love Shalla-bal and regaining her to the point where him losing her has lost all impact. Even her dying in Earth X seems trite and cliched.
* Silver Surfer is one twice over: First, he accepted the role of Galactus's herald to save his home planet from being destroyed, then defied Galactus to save the Earth from the same fate and was stripped of much of his cosmic power and exiled to Earth to be shunned by the very people he gave his freedom to protect.
* Silver Surfer, meaning all of them would have been wiped out by Galactus if Norrin Radd hadn't saved them by sacrificing himself to become the Surfer. They had developed what they thought was the ultimate weapon that could defend them from any threat. When they tried using it on Galactus, the planet devourer didn't even notice.
* Silver Surfer on the planet Rus, complete with a master computer containing his vast knowledge.
* Silver Surfer series, when Frankie Raye, a fire elemental, is fatally injured. Her flame then starts to dwindle before dying out.
* Silver Surfer's gig. Depending on which version, he'd either go around picking out likely worlds for Galactus to devour, or show up to alert said worlds that Galactus was on his way. Or both.
* Silver Surfer shakes his fist at it. Then Mega Man himself appears, and they both shake their fists at the game.
* Silver Surfer since even as bad as Terminus is, the Surfer gets into fights with far worse opponents on a pretty regular basis.
* Silver Surfer's name to "Super Nova" to differentiate him from Frankie Raye, who was using the Nova name at that time.
* Silver Surfer's past, when he was still just Norrin Radd living on Zenn-La, his planet was very much like this. Their world was so nearly perfect, with beautiful and exotic architecture and clothing, that everyone was bored, and Norrin most of all.
* Silver Surfer. Still, as his thought bubbles reveal, he finds it quite humiliating.
* Silver Surfer stories are written around this trope being experienced by the titular character.
* Silver Surfer "Super Nova" to avoid confusion with the then-current Frankie Raye version of Nova, who was also featured in the line.
* Silver Surfer temporarily had possession of the Quantum Bands, he could also pull this off.
* Silver Surfer to blend in among the various species that make up the group in an attempt to infiltrate it.

* Silver Surfer, you can collect orbs that attach to your surfboard and can be adjusted to fire in any of three directions, though only one can be deployed on horizontal levels.
* Silvertale Kilian, the local blacksmith comments that he's been on the couch for a week due to running out of the special homemade soap which is the only thing that'll get the forge smell off of him.
* Silver the Hedgehog has caused controversy, due to people thinking his five-pointed head is meant to look like a cannabis plant, even though he's actually based on a Japanese Red Maple leaf.
* Silverthorn had access to technology from the year 3000 that he used to his advantage, including a complete database of 20th-century records (and yes, it included sporting events he could bet on)
* Silverthorn was a scavenger from the dystopic year 2500, which helped him develop a high survival instinct. By contrast Alana came from year 3000 where the world was most of the way into being rebuilt into a utopia, to the point that she grew up without ever seeing a non-automated door.
* Silver travelled all over the galaxy and got involved in all kind of interstellar conflicts and wars were commonplace.
* Silver was planned to appear during the Incarnates Arc as a personification of
* Silver Wedding give birth 9 months after the wedding and their behavior was attributed to simply being madly in love and wanting to marry as soon as possible. Until a family friend recalled trying to visit the couple shortly after their wedding and being turned away because the wife wasn't feeling well. She suddenly realizes that the woman must have miscarried, meaning that the trope was played straight after all.
* Silverwing are told from the POVs of bats. True to form, sound and the use of sonar are extremely important, and color is rarely mentioned.
* Silverwing features the main character and friends getting turned into living bombs and dropped on Brazil of all places. Christ the Redeemer features prominently during the bombing run & after they escape they hide in a bombed out hole in the thing.
* Silverwing has a bat named Shade and his friend racing to see who can eat 100 mosquitoes first.
* Silverwing has the same premise as Aesop's fable. Many years ago there was a battle between the birds and the beasts. Because of the bats' actions in the war (the bats claim they didn't choose a side, the birds claim they switched sides) all bats are banished to the night.
* Silverwing: Subverted with the bat protagonists, but played straight with the brutal and cannibalistic false vampire bats who serve as the main villains. The cannibalistic bats also worship the Mayan god Camazotz, a fiery bat who demands sacrifices.
* Silverwing. They eat a whole group of bats and wear their metal bands as trophies.
* Silverwing until she befriends Shade, who has no prejudice against humans and even envies her band.
* Silver zigzags this, as sometimes his Ice Devil Slayer magic freezing his targets will kill them, sometimes it just leaves them imprisoned.
* Silvia Avallone in his best-selling (in Italy at least) debut novel
* Silvia Meraz Moreno, committed three murders together due to their belief that the deaths would garner them favor with Mexican deity Santa Muerte.
* Silvia Moreno-Garcia — author, born and raised in Mexico, moved to Canada at 2004.
* Silvie Silver is a fitness model and wrestler, and likes to flex and flip her hair seductively as she makes her entrance.
* Silvie Silver spoke in a patronizing manner to Santana Garrett in Ring Warriors while explaining all the moves she learned in Mexico and how much they would hurt. She dropped the act after Garrett pinned her.
* Silvio Berlusconi, whose insensitivity, corruption, love of orgies, and persistence in the pursuit of power are the source of incessant joking in Italy and

abroad.
* Silvio Dante and Carlo Gervasi kill "Fat Dom", a New York mobster, when he makes one too many wisecracks while visiting them at the Bad Bing. Since this could start a
* Silvius is this for Phoebe, who is this trope for "Ganymede". Silvius is willing to help Phoebe win Ganymede's affection by delivering her letters, thus proving that he does truly care about her. In the end, though, Phoebe is forced to realize she was being a
* Sim Albert. Then learns that the sim was a ghost who used the game as a second chance at life, and having been granted it, can finally leave.
* SimAnt had a few, if you turned on dialogue. If memory serves, one of them was "your mother was a termite!"
* SimAnt has the giant Wolf Spider of sorts. The damn thing, once it is going after you, cannot be stopped, and a small window pops up with its beady little eyes staring right at the player. Its mandibles opening and closing, drool/venom/ant blood hanging from the tips of its fangs. There is a subversion however, in that you can choose which ant you are controlling. And apparently, you can even choose to take control of the spider...This means you can take the spider and do a suicide run on the red ant colony (The black ants mortal and sworn enemy) kill hundreds of the red ants, eventually the red ants will swarm the spider and rip it apart (Which isn't graphically represented, Thank god) the spider merely falls over on its back. And shortly afterwards becomes four points of food. A reasonable exchange for possibly wiping out from a fourth to up to 3/4s of their numbers.
* SimAnt (There were plenty of other effects, some beneficial but on average, clicking the button was disadvantageous to the player.)
* SimAnt, the spider is especially scary from your ant's point of view and is one of the biggest threats to your existence.
* SimAnt (which inspired pretty much all of the later ant-based video games), where a black ant colony (controlled by the player) attempts to wipe out a neighboring red ant colony, take over the yard, and drive the humans out of their house.
* Sima Yi's sons Sima Shi and Sima Zhao both have an almost innate understanding of tactics, though each with their own flaws. Shi is inflexible, and Zhao is lazy.
* Sima Yi was the 'main' strategist for Wei until the Jin faction was introduced, after which point this role was taken by Guo Jia and Jia Xu.
* Simba and his mother Sarabi greet each other with this gesture when they meet after being separated.
* Simba have to weaken it so you can make your way to its back to damage it some more.
* Simba is willing to tackle his best friend Nala and start play fights with her, and later gets into a much more serious fight with her to protect Timon and Pumbaa from her. Downplayed somewhat because even though he is willing to pick fights with her,
* Simba later gets one himself when he rescues Timon and Pumbaa from Nala as an adult. As Nala charges towards the duo ready to eat them, Simba suddenly leaps over them and lunges at Nala with a mighty roar. His sudden appearance actually gets Nala to pause for a moment, with a look of
* Simba learns that he will become king just like his father, and he excitedly tells his uncle Scar who secretly wants the throne for himself. When Simba asks, "When I'm king, what will that make you?", Scar responds, "A monkey's uncle." Was he calling Simba a monkey, or was he saying that it was unlikely for Simba to become king?
* Simba, Nala, Haiba, Zazu, Sarafina and the Interceptor are resurrected after the Writer is killed in
* Simba roars, trying to scare off the hyenas attacking him and Nala, but as a small cub he can only manage a small growl-ish thing. The hyenas
* Simba's and Nala's cub at the end of the first scene has male markings, but is technically
* Simba seated in-between his father's forelimbs as he learns about the kings of the past (as opposed to being on his back as in the

* Simba's is a straighter example, leading the eponymous guard over the course of the series.
* Simba's Pride has Kovu and Kiara as young cubs. Kovu shows some reluctance, though probably since he's unused to affection, but Kiara's terribly flirty.
* Simba's Pride, they cried at the marriage festival between Kiara and Kovu until they drenched a disgruntled Zazu.
* Simba's villain's name as "Skar", despite it being spelled as "Scar" everywhere else.
* SimCity 2000 contained a secret "Lost Arcology", with several convincing-looking screenshots floating around (the inclusion of one such screenshot in a licensed strategy guide implied that it may have been present in early versions of the game). Accessing it was typically said to be via ridiculous, impossible methods (like having your city reach a population of 100 trillion, when the limitations of the game put the maximum theoretical population somewhere in the double digit millions).
* SimCity 2000 has a civil defense siren that goes off in the event of a disaster, whether selected by the player or automatically started in-game. There's an option for "No Disasters", and a special track is called "Disaster Decision" in some versions.
* SimCity 2000, one of the articles in the in-game newspaper is about schoolchildren learning about city management by playing a Sim City-like game. One of the students interviewed for the article wonders if they're actually just characters in a game like the one they played...
* SimCity2000(s)" will blast off, leaving for other planets, and the player gets to start over again.
* SimCity (2013) of even the number of users that preordered, let alone day-one purchases on top of that.
* SimCity 3000, the game was previewed as a full 3D game. This version was not released.
* Sim City 4, as in not one town to get you started, let alone your own custom regions start off blank. It can be frustrating to get the first few towns to grow, but after you get the regional population over 150,000, getting other cities to grow actually becomes incredibly easier and more strategically challenging as opposed to being pure frustration.
* Sim City 4, in which took the trope to the extreme in which not only modern (which is somewhat justified, because some people associate brown as "earth-friendly") but also classic Victorian and Gothic (the Chicago 1890 and New York City 1940 styles) into the brown filter. Considering that most Victorian houses were nicknamed "Gingerbread houses" for their use of many colors, one must wonder what they were thinking... Of course, the fanbase is now led to believe that if anyone creates a building that isn't drab brown or gray and dull, they're insane.
* SimCity, a constant connection to the server was a requirement, even in single-player. The backlash was exacerbated by the traditionally single-player only game moving to an always-online format.
* SimCity, albeit vertically-scrolling and with less kitty kibble shortage.
* SimCity. A member since 2003, he became a core pillar of the forum's community and attained the forum's highest post count. Born in 1937, he died in October 2016. He will be missed.
* SimCity), background music, reward buildings, and even featuring appearances from Nintendo characters like Mario and Bowser. The game was also present in many SNES advertisements and commercials from early in its lifecycle, and sold around two million units overall.
* SimCity buildings fall under this. There's the Kong Tower, Quigley Insurance, Byall Means Travel Agency, Wright and Daughter, Dragon Dr., Justin Brown Plaza, Bob's Grease Pit, Curtin Fabrics, and Pump & Scoot Gas just to name a few.
* SimCity community has come up with a number of challenges to keep players entertained when they run out of ideas.
* SimCity, EA attempted to calm the flames by saying it was an absolute requirement in order for the game to function, since there were supposedly calculations done on

the server side so there wouldn't be too much load on the computers. Hackers quickly discovered this was completely false (the servers function just like any other online multiplayer game) and proved an offline mode was entirely possible with almost no effort. On a side note, there were also claims that the AI would be very sophisticated, with traffic being fine-tuned to find the best paths and every Sim having its own AI. This was also false; the traffic often got very congested because it prioritized short paths over everything else, regardless if the road was clogged or the shorter road was a dirt one instead of a freeway. Sims also would take the path to the nearest home instead of being assigned to one, so if you had one isolated home closer to industries than an entire neighborhood, the Sims would all travel to the one home. This has since been fixed some, but these two reasons are why nobody sides with EA when they claim the online aspect is not DRM.
* SimCity even uses the term by name. Makes sense, as you're playing a city planner.
* SimCity, every one of them. You can build up your city, and then at it's climax, imagine the guy(s) who pissed you off living in one of the residences and unleash a UFO invasion Meteor Storm at said residence.
* SimCity game and expansion pack Cities of Tomorrow, many of the futurized buildings and mega-towers are loaded to some degree with holographic signs and billboards. Some of these billboards are actually describing the building's function (Such as "Sky Bridge Terminal" or "Maglev"), while others are just of the standard commercial and industrial variety. They even have signs with a panda on it for some reason...
* SimCity gives us Area 5.1. Constructing the facility grants the player the ability to pilot an attack jet and UFO, in addition to a small monthly income.
* SimCity has an addition called Mega-Towers which clearly fit this trope.
* SimCity has been re-released under an open-source licence as "Micropolis".
* SimCity has you driving an accident victim to an unscrupulous lawyer's office instead of straight to the hospital, so they can prepare a lawsuit.
* SimCity, if traffic congestion in your city is bad enough, the newspaper will run articles about pizza chains in your city rescinding these policies.
* SimCity, if you build the jail, chain gangs will show up on the streets in the vicinity of the building, performing manual labour with pickaxes on the roadside. Occasionally, one of them will try and make a run for it and has to be chased by the guards.
* SimCity introduced a house of worship DLC, with the player being free to choose between a church, mosque, (East Asian-style) temple, and "modern temple" as the variants for that building.
* SimCity is considerably much grungier than its Academy counterpart, to the point that even the corporate headquarters is just a black tower with neon lights.
* SimCity is often used to help teach concepts in Geography (especially the 2D iterations, which run on pretty much any modern PC and can be licensed cheaply).
* SimCity is set in 2010. The nuclear meltdown fortunately never happened.
* SimCity, it could occasionally "miss" and rain Kill Sat-like destruction on your helpless citizens.
* SimCity) made of cars, which when summoned rampages around wrecking everything it finds.
* SimCity manual states: "Aliens who have attacked SimNation seem strangely attracted to landmarks."
* SimCity — less of the infrastructure, but a lot more intimacy with the locals. You create a founder, mayor, and a few other settlers as Sims, and then must build community lots, entice new families to move in, and add in game features as you build up the mayor's household budget and the residents' skills.
* SimCity set comes to mind) than a game. To be sure, you can be doing "better" or "worse," but then, toys have that function too (e.g., when your LEGO construction falls apart or breaks or just doesn't look right to you).
* SimCity. These mods can go from simple stuff like making the streets' dead-ends more rounded or making the water darker and more realistic, to downright cheating like ordinances that completely erase all pollution and crime from your city, to

simple building addons, to entire expansion sets like the Network Addon Mod that adds avenue interchanges, diagonal-straight highway interchanges, roundabouts, walkways, train-street stacks, light rail and more, to completely new games like the SimMars mod that sets the game in Mars.
* SimCity was first released in 1989, it sold very poorly in its first few months in retail. It wasn't until game reviewers and journalists got hold of the game that it became successful, selling over 1 million copies in 1992 and winning multiple awards, with the game receiving numerous custom versions, including a Teacher's Edition of the game for use in classrooms.
* SimCity was going to be released on the NES, though with the pending release of the SNES development of the port was moved to that console instead.
* Simcity, while the pessimistic ones are dirty, rectangular and prone to emit pollution.
* SimCity with the Bureau of Bureaucracy building. Its description? "The bureau that handles bureaucracy".
* Simcopter; one of the phrases the player can shout at criminals to distract them is, "Does your mother know what you're doing?"
* SimEarth creature, including prokaryotes, carniferns, and trichordates.
* SimEarth. Depending on the player actions, the planet could be just like Earth, or something else altogether. Life that evolves on the planet will be Earth-like however.
* SimEarth has terraforming machines for its Mars and Venus scenarios.
* SimEarth, if the sapient civilization develops past the "nanotech age", an event called "the exodus" is triggered. All cities, regardless of tech level, are fitted with engines and take off into space. The planet is declared a preserve and left alone, possibly allowing a new sapient species to evolve. The motivation for the exodus is unclear.
* SimEarth lets the player unleash the wrath of Gaia onto the planet they tend to, and oh — poking Gaia in the eye does piss her off.
* SimEarth: Sentient species can cause this if their energy uses favor fossil fuels, or they start a nuclear war. The player can do this by bombing the planet with nukes, asteroids, setting off volcanoes left and right, or messing around with the planet trait sliders.
* SimEarth: Shortly after the sentient species reaches the nanotech age, they will leave the planet in droves. Subverted in the sense that the planet doesn't have to be a wasteland for this to happen.
* Sim Earth's manual, which despite being a real 100-page book, only features gameplay information.
* Sime Gen, but any Gen can kill the Sime first if they know where the Sime's conveniently at hand weak spots are.
* Sime Gen on both sides to be overcome before the two kinds of people can finally live in peace with each other.
* Sime Gen the fall of "our" civilization was caused by the mutation that split humanity into the titular Simes and Gens, but what caused the mutation to occur in the first place has no definitive explanation and, according to the authors, will never have a definitive canon explanation, though in character speculation is fair game.
* Sime Gen": The Gen Farms in Sime Territory (pre-Unity) where Gens are confined for sale to Simes for killing. Children born there are raised like livestock, and the few who change over into Simes at puberty instead of establishing as Gens are released into society, but their prospects aren't good.
* Sime Gen) to live. They can get this from "Gens" (generators). Simes are mutated humans, with additional senses and tentacles added to the arms. Gens are apparently normal humans. Simes must have a 'transfer' of life-energy from a Gen once a month or die — additional transfers can power special feats. At the beginning of the series transfer always kills the Gen, and Simes do not regard Gens as people, although Simes and Gens are inter-fertile and two Simes can have a gen child and vice-versa. During the series Simes learn how to have safe transfer and to regard Gens as people.

* Simeon Stylites to atone for his sins. Subverted, however, in that the poem more than implies that Simeon's gesture is founded out of pride just as much as out of guilt.
* Simeon then goes on to deride Vastra's relationship with Jenny as obscene and unnatural
* Simian Flu. It has a fake PSA, fake headlines and tweets and generally looks very real save the giveaway .com rather than .gov (the ending for real US government agencies) domain address.
* Similar acquisitions of chains from Associated Dry Goods (Stix Baer & Fuller), Dayton-Hudson Corporation (Diamond's, John A. Brown), Macy's (their ill-fated expansion into Kansas City), Allied Stores (Joske's, Cain-Sloan), and a number of other chains (e.g. Higbee's, Ivey's), resulted in the contemporary footprint of Dillard's. Less wide-reaching acquisitions of Proffitt's, McRae's, and Parisian (all then owned by Saks Fifth Avenue) also fed into the expansion of Belk far beyond its home state of North Carolina.
* Similar birth defects occur among many domesticated animals. In commercial livestock it's usually grounds for euthanasia, but pets born without eyes can often find loving homes with caregivers who don't mind a "special needs" animal. If the pet is of a species that doesn't much depend on eyesight, such as a rat or mouse, it may not even require accommodations for its blindness.
* Similar but not quite the same: Potential Others could discover their powers by interacting with Others who had already discovered their powers.
* similar by a University of Michigan doctoral student found that viewing such movies also distorted people's views on stalking behavior, given how frequently such behavior is portrayed as sexy and romantic.
* Similar case as Simone from the film: Aimi Eguchi, the latest member of Japanese pop group AKB 48, was created as a composite using photoshopping techniques by blending the features of several of the other members of the group, and was passed off as a real artist. Before long fans got suspicious and the management spilled the beans.
* Similar cases to the above, of "visitor accidentally destroys art exhibit" include:
* Similar chants of "19-18!" broke out when the Yankees wished to taunt the Red Sox. After the World Series victory in 2004, Sox fans began to chant back with "2000!", which lasted until the Yankees next World Series win in 2009.
* Similar claims have been made of some believers of Vodoun in Haiti and Africa. It is believed by some that Christianity has affected some people strongly enough to cause psychosomatic stigmata to form on their palms, as well (the real wounds of crucifixion would be on the wrists, by the way).
* Similar confusion with Yvonne Elliman's hit version of "If I Can't Have You".
* Similar deities across different mythologies are actually the same creature being interpreted differently by various cultures, so in addition to her role as the Celtic goddess of battle and magic, Morrigan is also Janus, Hecate, and Loki.
* Similar devices have been on the market for rodent control for several years.
* Similar early collisions may have knocked Uranus's axis to its present 98-degree tilt and blown off much of Mercury's original crust and mantle (leaving a small, dense remnant that is mostly the original planet's core).
* Similar examples would be Taka and Yamato of the Teikoku Alexanders (another runningback/reciever duo), and the lethal three way combo of Takami (quarterback), Shin (linebacker/runningback), and Sakuraba (reciever) of the Ojou White Knights. The last three are especially interesting as Sakuraba and Shin, and Sakuraba and Takami are Bash Brothers by themselves; when their plays begin to intersect it simply becomes
* Similar experiments involved having someone ask directions, then construction workers rudely walk between the people (and swap out the person needing directions for someone else). Again, only a minority of the subjects noticed.
* Similar experiments were carried out by fellow Axis member Imperial Japan, especially the infamous Unit 731, that included vivisection on humans.
* similar feat was pulled 52 years earlier (except forty-something unlucky canaries

in the cargo hold).
* Similar glitches can be done with any machine with a faulty sensor at the plunger, however: If a ball is at the plunger and the machine doesn't detect it, it will load another, letting you play with 2 balls instead of 1. Whether the game considers it the end of the ball when one of them drains, however, depends on the machine and what made the added ball come out.
* Similar high-profile guest stars that only appeared once or twice include Selar, Jellico, Shelby, and Robin Lefler...who would all feature prominently in the
* Similar housing arrangements can also be found in non-comics literature:
* Similarily, but on a more technological level, Old Man McGucket from
* Similarily, in "Bart of Darkness, a series of incidents, starting with a woman screaming in horror, lead Bart to believe that Flanders killed his wife. At the end of the episode we see the clarification about Maude being missing because she was at a church trip and that the "murder" that Flanders commited was that he over-watered Maude's plant and killed it. Bart asks about the woman screaming, which Flanders says he can't explain... until Lou the policeman says they found the plant and show it. Ned proceeds to
* Similarily, the famous picture of Einstein sticking his tongue out was him being upset by the photographer interrupting a get-together, only to have the picture become iconic.
* Similar incidents were recorded during the First Gulf War. Iraqi pilots were apparently given to the habit of taping their fire buttons down and a couple killed their own flight leaders this way.
* Similar in spirit, but lacking an actual enemy, in Voltaire's "The Ship's Going Down". The ship is utterly destroyed, and the captain takes a small bit of solace in the fact that his crew is going down with him and he's not dying alone. Then he spots the guy no one likes trying to make a getaway on a raft; not having that, he lances a fish-gig into Seaman Shaft's eye.
* Similar issues arise for many actresses who originally make their mark as children or teenagers in kids shows such as
* Similar is the story of Sohrab and Rustam. Rustam, the Persian Hercules, has fathered a son but hasn't received the news (The castle the mother lives in has been taken by Afrasiab's forces). As a young man, Sohrab goes off looking for his father, and ends up fighting against him in a champion-versus-champion confrontation between two warring armies. Sohrab gives out that he is looking for Rustam, but Rustam conceals his identity as he feels it beneath him to be acknowledged fighting a lesser man one-on-one; and also because he thinks Sohrab is only glory-seeking, and will make peace and go away boasting of having met Rustam as an equal. Only after Sohrab is fatally wounded does he learn Rustam's identity and offer his father proof of his ancestry, eventually convincing him. Written up by Victorian poet Matthew Arnold based on the Persian original, see
* Similar Item Confusion: Often happens with recipe ingredients (such as sugar and salt).
* similarities — namely, they're both intelligent, yet insecure teenage heroes who resort to sarcasm and bravado to hide how much they care about each other, and are somewhat amused by the fandom latching on to them as part of this trope.
* similarities story mode, she literally licks her lips when she hears the Illuminati's scheme to bring down Bison.
* Similarly, 192.0.2.x, 198.51.100.x, and 203.0.113.x (plus IPv6 addresses starting with 2001:0db8) are reserved specifically for documentation, along with the domain names "example.com", "example.org", and "example.net".
* Similarly, "1952 Vincent Black Lightning" was originally by Richard as well- Del McCoury topped the bluegrass charts with it, changing "Box Hill" to "Knoxville."
* Similarly, 47's final battle with Mark Parchezzi III is, at Parchezzi's insistence, a duel. Parchezzi had the perfect opportunity to kill 47 with a bomb earlier but just used it as a distraction so he could go up to the roof and await 47's arrival.
* Similarly, Aaron Rodgers played very little in the three seasons he spent as

Favre's backup. During his first season as starter, and despite a losing record, he passed for over 4,000 yards. He would go on to win the Superbowl two seasons later and have perhaps the greatest season for any quarterback a year after that.
* Similarly, a blooper reel for the final season ends with an audio swap of Mary saying "Bye!" and the cat.
* Similarly, according to some accounts, in the ancient Chinese game called tsuchu (one of the documented ancestors of soccer), decapitated enemy soldier heads sometimes were used for balls.
* Similarly, according to the legend, Archbishop Hatto (either Hatto I or II) was eaten alive by either rats or mice as divine punishment for
* Similarly, a Denver man who got caught using a dummy to sneak into the high occupancy vehicle lane on the highway was sentenced to stand by the road with a sign saying "The HOV Lane Is Not For Dummies."
* Similarly, a dicynodont (small, squat quadruped that looks like a mix between a mammal and a reptile) was discovered in 2017 that was named
* Similarly, a different episode had Buster's head fly away instead, only his head broke into pieces upon landing.
* Similarly, Adlai Stevenson had a reputation as a campaigning orator and suffered two landslide defeats in a row against
* Similarly, a drowning person in a state of panic may exhibit much greater strength than normal for that individual, due to the rush of adrenaline. This is why lifeguards and others responsible for water safety are strictly cautioned to swim out to still-conscious drowning people only as an absolute last resort, when other methods of rescue such as poles, ring buoys and boats aren't available or feasible, due to the risk of becoming victims themselves.
* Similarly, a fight breaks out at the Landsmeet when the new ruler is decided, no matter who it is. There can be both a formal duel and an all-out brawl there. Sadly, you cannot nominate your dog as your designated champion in the duel...
* Similarly, after a prison planet was liberated, freeing many POWs from worlds now conquered by Haven, the Protectorate of Grayson recruited enough of them to form a whole new battle squadron,
* Similarly, after becoming Commander of the City Watch, Bronn flat out refused to wear his uniform, especially the customary gold cloak.
* Similarly, after Dirk recognizes that he's been a real asshole (especially to Jake), and also hears about
* Similarly, after Jesus' prediction that Peter would deny Him three times comes true, Peter weeps bitterly.
* Similarly, after Soul had his torso bisected by Chrona, Maka stopped short of doing this for him (and was implied to have stayed by his side while he was unconscious after surgery).
* Similarly, a grade-school level "trick" is to start listing instructions, with one of them (generally the first) being "Read to all instructions before starting". As most students want to parse out their workload, they'll disregard this and follow the directions (write down the capital of Ohio, circle it twice, draw a doodle next to it, etc)... then hastily erase the next 10+ steps when the final one is revealed to be "Do not write down anything except the first step."
* Similarly, a greeting card cartel headed by Mr. Costington decides to invent a new holiday named "Something like, um, 'Love Day', but not so lame". The name sticks.
* Similarly, airsoft guns are recommended (or in some places mandated) to be used only by those over 18 due to the fact that, while they fire plastic ammunition that is 'safe' to be hit by at range, they can cause serious injury at close range and/or if they hit a particularly vulnerable part of the body such as the
* Similarly, Alan's agent, Barry Wheeler, initially thinks that Alan is losing his mind, what with all his stories of living shadows and possessed people. Once he meets The Taken face-to-face, he still thinks Alan is crazy, but is forced to concede that "weird shit is going down" in Bright Falls.
* Similarly, Alaric, the protagonist of the series, pulls this off on his foes in the sequel

* Similarly, a laser-shooting guitar solo battle occurs in the video for
* Similarly, Alaskan Malamutes can also sound like this. Fittingly, Chewbacca was actually based on
* Similarly, Al (as the Observer) has very strict rules - he can only be seen by Sam and certain others (animals, children, the mentally disabled, and those whose brainwaves are similar to Sam's). Sam can see Al because Al is "tuned" to Sam's brainwaves, and anyone else who tries to fill in as Observer when Al is not available is seen by Sam as a distorted or ghostly image due to the mismatch. And Al cannot interact with anything except what he brings into the Imaging Chamber because from his perspective
* Similarly, "Alex Archer", the 'author' of the Rogue Angel series of Lara Croft clone adventures, is actually several authors. Some better than others, it has to be said.
* Similarly, Alfonso Ribeiro's jazz routine to "It's Not Unusual" in Season 19 included
* Similarly, all biotics suddenly get the ability to make a kind of biotic barrier for the Suicide mission, even if they never displayed anything like it before. In fact,
* Similarly, Allison lies that she is a nymphomaniac who even slept with her therapist before admitting that she is actually a virgin after Claire does.
* Similarly, all the bosses are just regular enemies grown to large size by Kamek's magic. One of them, Naval Piranha, can actually be killed before the boss battle if you
* Similarly, all the developers appear as customized ships in EV Nova that have a small chance of appearing in any system. Two of them are invincible, with no weapon being capable of damaging them. However, the death explosion of ships dealt damage that was not prevented by their invulnerability. For most ships, this damage was minuscule and the explosion was tiny. However, the massive Leviathan freighters exploded across half the screen for high damage and could be used to kill these two NPCs.
* Similarly, a lower-level focus came on Prince Fielder in that season's World Series, despite the fact that almost the entire Detroit Tiger team was generally anemic at the plate during that series.
* Similarly, although doctors are required to report evidence of a crime (gunshot wounds, suspected child abuse, etc.), most details of your medical history are protected by doctor-patient privilege. The exception comes when you threaten to yourself or others or when you are no longer capable of making decisions on your own and someone has to make decisions for you.
* Similarly, although Japan's Midori Ito probably did not behave this way herself – she won silver at the 1992 Albertville Games after a disastrous week that left many wondering if she would win a medal at all – she knew her fellow countrymen would, especially since she had come into the games as the favorite. As such, she made a public apology for not winning the gold medal.
* Similarly, although somewhat more meta, the final confirmation for canceling a
* Similarly, although the Marines consider it the highest honour to die in battle, they'll fight hard to recover the two progenoid glands from the still-cooling bodies of their battle brothers, as they are necessary to convert new Space Marines. (The way the Chaos forces can use them lends a certain amount of urgency to this.)
* Similarly, a "magic trick" (note the quotes) you can do to your friends is to claim to be a mind reader, and when they call your bluff, bet them $5 that if they think of something you can write what they're thinking of on a sheet of paper. Then write the phrase "what they're thinking of" on the sheet of paper and show it to them. More often than not they'll find it funny enough to pay up.
* Similarly, a man wearing a piercing before 1990 would be outed as either a criminal or an homosexual (or a punk in the late 70s-80s).
* Similarly, a marathon of South Park's most notorious episodes concluded with the Season 1 cliffhanger and its resolution episode edited together as one, interspaced with "Great Destinations" segments from the creators in Snoqualmie, Washington.

* Similarly, a Mars year is around twice as long as a Earth year (686.98 Earth days or 668.5991 sols), split up into 4 seasons of varying lengths. For scientific purposes, the beginning of the Northern Spring Equinox of 1955 is considered "Year 1" of the Martian calendar. While many people have tried to create imaginative calendar systems with Earth-like months, the lack of an Earth-like Moon makes such a thing much more arbitrary, so none have yet to catch on. Regardless, it's likely that a future Martian colony would need to use an entirely different timekeeping system then that on Earth, making this trope very much a reality.
* Similarly, American units were often similarly informed about Soviet satellite schedules. Sometimes this was due less to spycraft and more due to each side informing the other: Due to nuclear nonproliferation treaties, they had to be able to account for their nuclear bombers to ensure they weren't being covertly deployed, meaning they had to be parked on the ramp at certain times for the satellite flyby.
* Similarly, an Alka-Seltzer commercial featuring an Italian man repeatedly screwing up a "Spicy Meat-a-ball" commercial and requiring the product after a number of takes, usually finds its way near the top of "best commercials" lists. Unfortunately, though hilarious, most viewers thought it was an advertisement for the meatballs. This ad was parodied in the movie
* Similarly, an animated caricature of Quintel also appears in some episodes, as well as the short
* Similarly (and perhaps more importantly) Goneril and Regan discuss getting rid of their father — or at the very least, putting him in his place — as early as the first scene. Lear only realises his daughters have turned on him at the end of Act II,
* Similarly, Andrew Luck—a star quarterback picked number one in the 2012 NFL Draft by the Indianapolis Colts—chose to remain at Stanford (the Harvard of the West) for an extra year to complete his degree in architecture and engineering.
* Similarly, an engineer named Joseph Jaggers in 1873 discovered a roulette wheel in Monte Carlo that was slightly unbalanced, causing some numbers to come up more often. It netted him a few hundred thousand dollars.
* Similarly, an episode begins with Rebecca offering to take a drunk patron home. He can only identify his house as "blue" (also "You'll know if when you see it.")
* Similarly, an Indian company bought a license to manufacture several motorcycles designed by British company Royal Enfield in the 1960s, and has carried on making them ever since. In an example of selling coals to Newcastle, they're now being exported back to the UK for classic bike enthusiasts who can't afford an original model.
* Similarly, an oft-posted one-panel comic (source unknown) is a man looking down at his tented pants.
* Similarly, an old Reptar toy (a green dinosaur) was forgotten about in
* Similarly, another CTV show featured a "review" for a mobile Wi-Fi hotspot device which made sure to specifically emphasize that it gives you internet access on the
* Similarly, another episode from the late 1990s had a TEENAGER becoming so obsessed with a madame he met online that he borrowed friends' computers and maxed out his parents' credit cards to feed his addiction.
* Similarly, another episode had a robot that produced a sparkling light that hypnotized all the pilots, sending them into deep sleep. Princess Allura's helmet happened to have a visor that blocked that form of light, but let her see otherwise perfectly.
* Similarly, another episode has That Guy describing something so horrific that SATAN HIMSELF is disturbed enough to censor him. This occurs twice in said episode.
* Similarly another female vampire Lenore (who is tiny) could beat the shit out of Hector and perform a
* Similarly, a number of British and US troops had to make do with jungle-pattern camouflage BDUs during Desert Storm, as there weren't enough desert-pattern fatigues in storage and the jungle-pattern was at least designed for hot weather.

* Similarly, Anya became this for Cordelia, who probably underwent the most amount of character development in the entire Buffyverse. Though in this case, most of Cordelia's character development occurred on
* Similarly, Anyanka becoming human and eventually good obviously cost her her demonic powers
* Similarly, any enemy with a name highlighted in yellow was usually an elite variety. For animalistic monsters this only meant boosted-up stats, while human and demon enemies typically had extra skills on their side. Most common human Elite was either a Heavily Armored Two-Handed mook or similarly heavily-armored shield-using Champion.
* Similarly, anyone who parks right on the rear bumper of an ambulance (you should give them at least six feet) is obstructing the loading and unloading of the stretcher, which can cause a critical delay in a life-threatening emergency. It's not unheard of for the medics to just unload the stretcher anyway — directly onto the offending car's hood. Oh, and good luck with that ticket for obstructing an emergency vehicle.
* Similarly, any Pokémon can have any nature, regardless of how its species is described in the Pokédex.
* Similarly any song written before 1970 can get away a man calling a woman their "little girl" without complaint. However if a modern song tried that it would probably suggest unfortunate implications of pedophilia.
* Similarly, anything with the devour ability, which can eat any number of other creatures when it's summoned to grow bigger.
* Similarly, any time a Mage Hawke uses Blood Magic in-game, it could be seen as tapping into this.
* Similarly, a photo of Hillary Clinton on her cell phone spawned the
* Similarly, apparently the sound effect of walking around in galoshes is "galosh galosh galosh", which makes Calvin do an
* Similarly Apple Bloom has never been written as having any singing talent, but when it was discovered that her actress
* Similarly, Arnold Schoenberg was the godfather of the Second Viennese School.
* Similarly, a running joke involves him putting a Kermit the Frog doll on one of his computers, noticing something wrong, and
* Similarly, assassin David Cain attempted to turn his daughter into the perfect killer; not even teaching her how to talk (so that the language centers of her brain would focus on
* Similarly, a symbolic dying clue centered around shogi pieces was rearranged by the murderer, but unfortunately for her the blood had dried enough to leave marks on the table where the clue had been left.
* Similarly, a term that comes up in aircraft accident reports is "Controlled flight into terrain", meaning the aircraft crashed into the ground. There is a good reason for this terminology though, as it is meant to describe crashes caused by pilot error or disorientation, rather than bad weather or a problem with the aircraft.
* Similarly, at one point Lina notes that Martina's still alive after
* similarly attempting attempted to breed back the tarpan (A.K.A. European wild horse), from which many domestic horse breeds descend.
* Similarly, a "Turaga" is a former Toa that has given up that power and undergone another physical transformation, becoming a wise elder.
* Similarly a tv spot for the episode in season two where Ron has a Bunion has a scene where Ron says that he named his bunion with the quote "Yes, I named it Paul. Paul Bunion." The scene is not even the cut scenes on the DVD.
* Similarly, a University of Pennsylvania student in 1993 got charged with racial harassment when he shouted at a crowd of mostly black sorority sisters creating a ruckus outside his dorm, calling them "water buffalo". While under prosecution, he explained the term comes from the Hebrew slang word
* Similarly, Austin's return after his 1997 neck injury meant that, for the next two years, the main event scene in WWE was built around a man who couldn't do much in the ring. Making matters even worse, the few top opponents he had to start with

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* Similarly averted by the control mechanisms of Cylon baseships, which are neural links created by sticking your hand in goo. Humans are never shown doing this, implying that it (like the wire-in-the-arm above) is a unique aspect of Cylon physiology.
* Similarly, avertisements for Nurofen, which are still shown regularly today. They've even gone from implying to outright
* Similarly, Ax always refers to the time left in morph as "X of your minutes", to which Marco replies with "They're everyone's minutes".
* Similarly, Baldrick is the last remnant of the Turnip Street Workhouse Pals Batallion.
* Similarly, Bale spoke with an American accent during his infamous rant on the set of
* Similarly, Balmung's introduction in the video games has him chasing down another corrupted monster and trying to get Kite and BlackRose to run away.
* Similarly, Baltimore sportscaster Gerry Sandusky still has people confuse him with former Pennsylvania State football assistant coach Jerry Sandusky who was convicted of child molestation. Even today, Gerry still gets called a pedo by some people.
* Similarly, Bart would love to have an elephant. Until he's reminded he had one.
* Similarly, because Danny catches Spectra before she can do much damage, he's willing to help her and uses Desiree's powers to wish Spectra could feed off both positive and negative emotions (previously, she could only feed on negative ones), earning her friendship as well.
* Similarly, because of its recent astrological upgrade as a solar constellation, Ophiuchus can enjoy this role in the
* Similarly, beer commercials are also fond of showing the head overflowing and spilling over the glass. Bartenders are told by their bar managers not to do that, as it wastes beer, and needlessly messes up the bar and the napkins. When the head overflows, you've poured too much.
* Similarly, Bell System engineers discovered long ago that feeding the speaker's voice back into the earpiece prevented users from shouting into their phones. This feature, called sidetone, actually had to be carefully calibrated: too much and users will speak too softly. Most cell phones are on the soft end of the extreme, which is why people on cell phones in public are often so obnoxious.
* Similarly, Bernadette works for a pharmaceuticals company, and only ever seems to describe deadly diseases
* Similarly, Bill Buckner's epic error in Game 6 of the 1986 World Series. History notes that the Red Sox had the Mets down to their final out, and three times down to a final
* Similarly, Blackberry phones running BlackBerry Messenger can generate a unique 2D barcode, called
* Similarly "bone" as a verb now usually means "to have sex with". Originally it meant "to remove the bones from" in the same way "skin" means "to remove the skin from". Nowadays most people use "debone" for that purpose, although the tool designed to carry it out is still much more often called a "boning" knife than a "deboning" one.
* Similarly, Bones herself slept with her former boyfriend (and thesis supervisor) when he came into town.
* Similarly, books have suggested that Luthic is the second-most revered deity of the orc pantheon since she's the goddess of motherhood and therefore the thing that keeps the orc hordes going.
* Similarly, Boston rock station WBCN being demoted to a HD Radio subchannel of WBZ-FM (a format
* Similarly, Breyos' and Dell's players both drew Vinnie with pointy ears when they were meant to be a human, and Vinnie's player Cameo decided to keep it and explain it as plastic surgery due to
* Similarly, Brigadier General Theodore Roosevelt Jr. (yes, President
* Similarly, Bubbles is the head of a poorly made male disguise in "I See a Funny

Cartoon in Your Future", and again, the villain doesn't catch on to her disguised voice being abnormally high.
* Similarly, Buffy tells Xander "Maybe you shouldn't help" in "Amends", after his hilarious attempt to threaten Willy the Snitch. (Afterwards, Willy deadpans "You did great, by the way. I was very intimidated by you." Xander buys it.)
* Similarly, but inverted, David McCallum (Ducky) prepared for his part like a method actor, and eventually became good enough to act as a consultant. Whether he does so now or not is unknown, but according to some DVD extras, he's been asked to speak at professional forensics conferences!
* Similarly, but less commonly, wearing the uniform of your enemy is also legal, as long as you discard the false uniform prior to engaging. Such a tactic was used in World War II, with the resulting post-war trials resulting in the tactic being recognised as legal to order, as long as the troops ordered to do so were reminded and advised that they would need to discard the uniforms or potentially be liable to be executed as unlawful combatants, spies or saboteurs.
* Similarly but more scatologically parodied by Rappy McRapperson's "Lick Your Own Butthole Party Dance" which is about
* Similarly, but without the chainsaw, psykers carry what they call "Mercy Blades". When the Warp is trying to get into your head, a quick stab through the heart is
* Similarly, but without the malice, word to the wise for anyone who goes drinking with a Japanese
* Similarly, Byakuran states a phrase close enough to this when an enraged Tsuna blows him away with his X-Burner attack after hitting him with a
* Similarly, Captain Carrot Ironfoundersson, the rightful heir to the throne of Ankh-Morpork (who just happens to like being a guard). His charisma is so strong it warps reality. Also, he has a punch that trolls respect.
* Similarly, Catachans. Their homeworld is basically "if Australia was a jungle" in terms of
* Similarly, Catelyn and Jaime hash out a prisoner exchange agreement while he's chained to a wall and she's holding a sword to his chest — after she's already gotten him very drunk. Looking back on it the next day, he actually finds it hilarious — which is a good thing, because, for a Lannister, the Rule of Funny is a much more binding law than a sworn oath, and seems to actually be a big factor in Jaime deciding to keep the promise after all.
* Similarly, certain kinds of products are considered to be Post-Scarcity goods. An excellent example is computer software, which, once written, can be infinitely duplicated at virtually zero cost.
* Similarly, certain websites limit how many articles you can read in a month before you have to pay and login to read them. Many of these are smart enough to detect if the user is in Private mode on their browser (which doesn't save cookies, which these sites use to track the number of times you access them), and immediately bar access even if you otherwise have free articles remaining.
* Similarly, Charnel's fourth mission is a diplomatic envoy to Pyro. Charnel advises you to focus on slaying and banishing
* Similarly, Chaz states that demon lords like Horribus can only be killed by decapitation or by plunging a magical weapon into their "soul" (which is apparently located somewhere in the middle of their chests).
* Similarly Chick Fil-A only sells chicken sandwiches, but they did expand in recent years to
* Similarly, chicks of several species birds of prey are known to murder their siblings while in nest. Not just birds of prey either; seabirds like pelicans have been known to do this. Usually, the older, stronger sibling attacks a smaller weaker one and often ends up shoving it out of the nest. See an example, in all its
* Similarly, Chrovos' mere existence spoils the reveal that Atlus isn't actually the season's
* Similarly, Chuck, who testified against and got his best friend Fooker convicted of murder, and was responsible for hitting Ki's father with a car while under Trudy's control, finally rebels after Ki gets him to come to his senses. He saves

Fooker, but Trudy activates a device that causes him pain, turns it to its maximum setting and causes his death.
* Similarly, Cliff Hangers uses the mountain climber as a transition.
* Similarly, "clique" is very often misspelled as "click", but that doesn't conjure up any funny images so it mostly goes forgotten.
* Similarly, committing a crime with federal jurisdiction is always worse than the same crime at a municipal/local level. The feds have much more in the way of resources than a single police department could ever bring to bear, and federal crimes carry stiffer penalties. A person who commits petty theft, and then takes it across a state border, can accidentally ramp up to a federal crime, or making the unwise choice to vandalize/steal from mailboxes, forgetting that the postal service is a government branch.
* Similarly common among the responses of heroes in another Valve game,
* Similarly, communities that otherwise might come across as hostile or indifferent to the police will often step up if a child was victimized.
* Similarly convenient for the Germans was that many of the nations they conquered in first years of the war used variants of the Mauser bolt-action rifle, which not only fired the same 7.92x57mm round as the German K98k but were similar in size and even had bolts that were interchangeable with the K98k. Likewise, Poland and Czechoslovakia used light and heavy machine guns chambered in 7.92x57mm, allowing the Germans to press all those weapons into service without any logistical problems.
* Similarly, cops are unable to do anything without Horatio - a CSI. Down to the point where SWAT teams, in full gear, will wait
* Similarly, Count Jodafra was a major villain during the Eighth Doctor's era, and an
* Similarly C# (pronounced C Sharp) has two interpretations. First is from the musical term, where a sharp is a "higher" pitch version of the tone, and so C# is a higher version of C. Or you can take two "++" operators and stack them, producing the # character. Or "C++ improved"
* Similarly, Crash's model is consistently listed as obj_willy, as opposed to obj_crash. This is in reference to Crash's prototype name, Willy the Wombat.
* Similarly, customer histories at call centres. Due to data protection laws, customers can request a copy of their own file at any time, so employees have to be very careful about their wording when making notes. 'Guided customer through login process' sounds better than 'He forgot his password again'.
* Similarly, cutting yourself in a swimming pool can be a harrowing experience.
* Similarly, D&D brownies (possibly relatives of the killmoulis) sometimes live hidden away in farm buildings, where they will help themselves to produce, but always perform some service in return. They will leave if the farm's owners react to their presence.
* Similarly, David Tyree of the New York Giants. A bottom of the depth chart receiver who managed to catch a ball from Eli Manning by
* Similarly, deadlocks are a significant danger in multithreaded programming. Basically, thread 1 has a lock on resource A and is waiting for resource B to become available. Thread 2 has a lock on B and is waiting for A. So they each sit and wait for the other to finish, bringing your program to a grinding halt.
* Similarly, Deadshot leaves (presumably to renegotiate his contract) once he realizes he doesn't have any weapons on hand that can harm Lex in any meaningful way. Eventually, he calls Lex and tells him he's dropped the job because of the poor cost benefit ratio.
* similarly deceased, and like Meti and Maya he spent much of his career drunk.
* Similarly, depending on the continuity, the murder of his parents is Batman's One Case. It's referenced in
* Similarly depression and other mental disorders are often not addressed until the person has reached the end of their rope. This is why therapy and anti-depressants get a bad rap for the large number of suicides that occur right after starting them. It's not the therapy/drug that's the cause but the waiting till things are as bad as they can be before seeking help.

* Similarly, despite Roy Mustang building up a reputation of being a womanizer, he and Riza Hawkeye don't seem to have any true interest in anyone except each other. In fact,
* Similarly, despite the Wasp Kingdom being the game's leading hostile faction, you meet several friendly wasps hanging around Bugaria, the most prominent one being Zasp of Team Mothiva.
* Similarly, Dial 7 Car Service has the number 777-7777 and a variety of jingles in different musical styles. "Dial seven-seven-seven-seven-seven-seven times".
* Similarly, discussion of Japanese games and cartoons in 4chan, outside of /a/ or /jp/ (
* Similarly, Dmitri Mendeleyev saw the Periodic Table of Elements in his dreams.
* Similarly, Doctor Gero (a cyborg) is still able to rant after Android 17 decapitates him. 17 fixes this by
* Similarly, Donald Duck has also fought his share of losing battles against the dreaded faucet.
* Similarly, Donut trolling Simmons. Notable in that it's over their radios, and not on the phone.
* Similarly, driving without a license. Nothing stops you from operating a motor vehicle without your license on you (whether because you misplaced it or never earned it in the first place). It's not illegal unless the cops pull you over (because you're speeding, driving unsafely, an accident victim, etc), at which point,
* Similarly, Dr. Martin Couney created the incubator to help premature infants survive. However, since conventional wisdom was that those infants wouldn't make it, it was a waste of resources to establish them in hospitals, leading Couney
* Similarly, during the 1976 Democratic presidential primary in Wisconsin, Arizona Congressman Mo Udall had been projected the winner of that primary over front-runner
* Similarly, during the 1989 election campaign, Australian Prime Minister Bob Hawke referred to a pensioner who had just harangued him during a meet-and-greet as a "silly old bugger". The muttered comment was recorded by a television crew accompanying the PM and quickly became front page news across the country.
* Similarly during the 60's onward, The Soviet Union would allow state-approved rock bands to form, under the umbrella of "Vocal-Instrument Assembly", or VIA
* Similarly, during the Great Depression, many people worried that they would lose their money due to the stock market crash and failing banks. As a result, people rushed to get their money out, thereby causing the banks to fail. This would be part of the reason the FDIC would later be created, because if you were unlucky and didn't get your money out of the bank in time, you lost it. Banks that are FDIC-insured protect bank consumers up to $250,000 in the event of a bank failing. This has the effect of protecting not only the customers but the bank itself, since customers would, at least in theory, be less likely to attempt to run on an FDIC-insured bank and accidentally cause it to fail if they knew they were protected.
* Similarly, during the Israeli War of Independence, an Israeli pilot literally cut the communication lines between the Egyptian Army and their command staff in Suez, by flying his P-51 Mustang through the telephone wires and catching them with his propeller.
* Similarly, during the Middle Ages, many European countries used feudal levies to supplement their armies. The exact details varied a lot but in general these levies were conscripted peasants or serfs who were required to provide military service for 40 days a year as part of their tenancy agreement. They differed from modern conscription as this was done by every lord, as part of his obligation towards
* Similarly, during the Oddity Archive episode devoted to Prehistoric Television (that is, pre-1948 television broadcasts), there are three specific warnings: A spoken warning shortly at the beginning of the show, and a second text warning and corresponding spoken warning just before the segment in question. The content Ben is warning about is clips from the output of the Nazi Paul-Nipkow-Sender, which, regrettably, is the ONLY
* Similarly, during the time Gob becomes the company president, he tries to fire

Michael and call security on him, but can't figure out how to use the phone and has to be directed by Michael.
* Similarly, Durotan and Draka's first canon appearance was in the novel
* Similarly, Dust, evolution stones, and Gems are the same substance in varying concentrations. Weiss apraises a used stone to be very high-quality by Remnant's standards and nervously notes that unused stones have the same amount of power as a Dust crystal the size of a car.
* Similarly, Eddie McGuire of the Australian version was infamous for cutting to commercial before announcing correct answers, and was the subject of many a parody for this.
* Similarly, Egg and Kube both go red (or, in Kube's case, dark green) when around each other. Expect the colouring to intensify the moment one of them does anything vaguely romantic to the other.
* Similarly, ethologists sometimes talk about the four Fs of basic animal behavior: Fighting, Fleeing, Feeding and F...
* Similarly, even when grocery stores were practically emptied of canned goods near the start of the coronavirus pandemic,
* Similarly, every impressive building is held to either have been built by the Party after the Revolution, or — if that's too implausible — to date from the vaguely-defined "middle ages". The capitalist era is held to have produced nothing of value.
* Similarly, Fabiola has a pair of shotguns hidden in her sleeves, knives in the soles of her shoes, and a collapsible grenade launcher hidden in her dress.
* Similarly, fairies are presumably killed when shot, but like the above, re-spawn immediately if killed. In
* Similarly, fans of both of those works tend to get along with fans of
* Similarly, fans tended to assume that Teddy Lupin's first name was "Theodore," but it was eventually revealed to be "Edward."
* Similarly, fans tend to blame Saban (the company, not the man) for the terrible live-action
* Similarly, fast-moving predators hide their approach behind cover, so when they suddenly loom into view, charging at high speeds, it is all the more unexpected.
* Similarly, fears of accidental live burial in German-speaking countries led to the creation of "waiting mortuaries", where corpses were kept above ground until they showed clear signs of decomposition. Again, there is no recorded case of a person actually reviving in one.
* Similarly female Shepard can build this kind of relationship with James Vega in
* Similarly, female vampires are unable to do that whole "turn into a swarm of bats then re-form in full clothing" thing that male vampires are able to do,
* Similarly, fiction is littered with planets called Hell, Hades, and similar names. They're usually called this for
* Similarly, Finnish deep ecologist Pentti Linkola has praised man-made and natural disasters which kill large numbers of people, the Holocaust included. Unabomber Ted Kaczynski had this as his motivation, as outlined with his long, rambling manifesto
* Similarly, Fluke Transportation, a Canadian trucking company, uses "If it's on time, it's a Fluke".
* Similarly, for cattle used in milk production, most of the males will be slaughtered as they're not useful. A few of course are kept around to mate.
* Similarly, for the modern era of animated Disney films, which have been dubbed the "Disney Revival" or the "Disney Resurgence," by some, the lighter and more comedic
* Similarly, for the voices of Huey, Dewey, and Louie, you either read them all with Russi Taylor's voice, or with the voices of
* Similarly, Franky also used to nickname his crewmates, calling them by attribute-related monikers instead of their actual names; the only exception being Robin, who he referred to by
* Similarly, Fred and Connor were deeply affected by spending five and seventeen years in hell dimensions (far fewer than Angel)

* Similarly, frogs start out as fish-like tadpoles. Eventually, they grow into four-legged amphibians.
* Similarly, from Bender, "Shut up, [x], I know it" (upon receiving a compliment).
* Similarly, from Phase 2 onwards, every movie had the loss of parental figures as a plot element, ranging from Zemo using
* Similarly games stealing mechanics or gameplay styles from other games is
* Similarly-garish was the "dazzle" camouflage of WWI and WWII. Naval vessels were painted with big, blocky intersecting stripes. The point wasn't concealment but rather confusion as the odd lines and shapes made it difficult to determine the range, heading, size, and type of the ships so painted.
* Similarly, Gary Coleman worked as a security guard when his career fizzled out. In fact, it's not all that uncommon for actors to have a second job if they don't have a long-term contract or can't find regular short-time roles.
* Similarly, German soldiers would allegedly wish people "Good luck" at checkpoints or gates in English, in order to single out Allied troops
* Similarly, going from a car that has a steering-mounted shift to one that has a center-dash shift can lead drivers to grope blindly for the one they're used to.
* Similarly, golems are supposed to be 10 feet tall and appear that way in cut scenes, but Shale, a golem you can recruit, is much smaller and explains that it used to be the same size as the others until a previous owner actually chiseled down its legs because it kept getting stuck in doors. This is something of a
* Similarly, GPS time is measured in seconds since 6 January 1980. However, GPS clocks do not recognize leap seconds, which means that all efforts to convert a GPS time to a UTC time or vice versa require knowledge of when said leap seconds occurred to compensate, otherwise the computation will likely be off by a few seconds.
* Similarly, Grace takes to the Verres household like a fish to water, though her exact status in the family is a bit ambiguous as to whether it's official adoption (she's dating their son, Tedd), but since she turns 18 during the course of the story it may be a moot point.
* Similarly, grisly rumours, perhaps inspired by the "powder of sympathy" theory, emerged during the Cold War that both the USSR and USA were testing out the fringe idea that psychic communication not only worked, but worked instantaneously, by separating a mother animal from her newborn young, which went to sea on a submarine whilst the mother stayed at home in a research lab. At prearranged times, one of the baby animals would be killed whilst the home lab monitored the mother for a sign of sudden unmistakable distress. Baby rabbits and kittens have been suggested as the most likely test subjects.
* Similarly, Harold is shown to be this when his and Helga's aptitude tests get swapped — Harold is told he had the highest score since Olga Pataki, while Helga is told she's an idiot due to Harold having drawn an H on the bubble sheet, causing her to become a stereotypical hillbilly and Harold to become a genius
* Similarly Harry, Norman’s son was a sweet kid once upon a time. The death of his mother and emotional abuse from Norman who considered him a disappointing weakling shaped Harry into the troubled and drug addicted young man
* Similarly, Haru shows her love for Rikuo by spontaneously bringing him food from her workplace. She finally becomes convinced that he's not into her first when he is underwhelmed by the breakfast she makes him, and then when she finds him with Shinako after rushing to bring him a cake she made at work.
* Similarly, Hawkeye and Charles, out of boredom, start a rumor that Marilyn Monroe is to visit the 4077th. This spins off into a separate web of lies as they try to bluff their way into being put into contact with her so they can get her to actually come. As with Tuttle, they make up an excuse for why she hasn't turned up and no one realizes what happened.
* Similarly, Hayase and Hikaru (5'11) get to pull this off near the end of
* Similarly, hearing the names Mars, Jupiter, Mercury, Saturn, Pluto, Uranus and Venus will make people wonder whether you are referring to the planets in our solar system.
* Similarly, he does not consider that his paranoid urge to "protect" Miyuki from

potential perverts is partly selfish until Minami points that out.
* Similarly, he finds it impossible to care about the characters from
* Similarly he takes the title back after his daughter is weakened by most of the party, and is accidentally knocked out by Durkon, who uses his authority to disband the bandits.
* Similarly, he wrote a young adult short story about a world in which voice recognition was so accurate and omnipresent that nobody bothered to learn how to read or write. The protagonist creates a "secret code" for his clubhouse which is nothing more than written English.
* Similarly, high profile members of far-right parties in the UK have a habit of suddenly deciding that the party is too moderate for their tastes and splitting off to form parties more in keeping with their personal ideals. Prominent examples include former British National Party members Paul Golding and Jayda Fransen, who split away to form Britain First, and would-be UKIP leader Annie-Marie Waters, who suffered a surprise defeat in the 2017 UKIP leadership election, and subsequently stormed out of the party and formed For Britain.
* Similarly, his opposite President Ackerman has a superweapon hidden in Mount Rushmore, decimating each of the Presidents' as he activates it.
* Similarly, his sidekick Imp can change shapes as well, utilizing his abilities to spy on the Great Rebellion. He also doesn't have the same limitations as his master, able to conceal his features, and even his color scheme in a chosen form. (Interestingly he can also manifest his face on a shape if he wants to, allowing him to communicate with others.) His only limitation seems to be he can only become something that approximate his physical size (i.e. he cannot become a giant
* Similarly, his uncle, Hamza ibn Abdul Muttalib, is even today renowned as the greatest Semitic warrior to ever live.
* Similarly, his wife, Groa, is both Thorfinn's wife Ingibjorg and Macbeth's wife Gruoch.
* Similarly, Homer Simpson once recognized that a couple of suspicious-acting men were in fact chiropractors, because of their skill at getting under a closing garage door.
* Similarly, Hordak's minion Imp is on the low end of the power scale where the Horde is concerned, but he is an expert at espionage and saboutage. He is also proficient enough at evasion that he's near impossible to catch when he's found.
* Similarly, Howard's endless one-way flirtations with Penny stemmed from her being nice to him, which he took as a sign of attraction. After one too many crass come-ons, she delivers an epic
* Similarly, Howard thinks it's hot when his fiancée yells at him and sounds
* Similarly, Hunter is frequently compared to a lioness (sleek, tawny, and deadly).
* Similarly hypnotic: some cable providers have one channel that's a digital fish tank. One can spend quite some time just... watching it.
* Similarly, Icelandic pop-rock band The Sugarcubes, while well-regarded by critics, were quickly eclipsed by the solo career of their frontwoman,
* Similarly, if a fencer isn't like this he won't last long in the sport.
* Similarly, if a male (say) teacher is working in a school with no other male staff, he should get used to being addressed as "Miss" or "Mrs" very quickly, especially from the younger kids.
* Similarly, "If [Hated Public Figure A] and [Hated Public Figure B] fell out of a boat and you only had one life-jacket,
* Similarly, if it's the slave who's cracking the corn, is it because that's his new job, or is it because he's milling corn to turn into liquor so he can have fun and get drunk?
* Similarly, if the way between the level's ending and the exit is blocked by something, Mario will push against the blockage for a second, then turn around and crouch down. The level still counts as completed, though.
* Similarly, if you anchor or fly across the space behind the spawn point and land on the other side, there's an invisible wall which you can't move through but oddly

enough, you can shoot through it.
* Similarly, if you do a lot of killing but don't quite reach a No Mercy run,
* Similarly, if you have pets, especially cats, and leave for several hours, when you return to find them sleeping in the same spot as when you left, you have to wonder if they even ever moved at all.
* Similarly, if you listen to a funny song on your iPod and start grinning/laughing, people will look at you weird, especially if they don't realize you have headphones in.
* Similarly, if you've already cleared out at least two Corruption Zones before talking to Marea at Mother's Crown during the "A Seeker at the Gates" mission, she'll also be impressed with Aloy going
* Similarly, "I'm Not Jesus" (sung by Corey Taylor) is neither by Slipknot nor Stone Sour, nor is "End of Me" (sung by Gavin Rossdale) by Bush, nor is "Not Strong Enough" (sung by Brent Smith and later re-recorded by Doug Robb) by Shinedown or Hoobastank.
* Similarly, in 1920 New York City Italian-born anarchist Andrea Salsedo died after falling to his death from a 14th-floor window. He had been arrested in connection with the
* Similarly in 2007, the splat globe was changed into an eyeball for Halloween.
* Similarly, in Act IV chapters 28 and 29, Jovian is completely taken aback when Apoch proves that she and Jacqueline are
* Similarly, in Africa most animals have learned to keep one eye on the giraffes. If the giraffes start running it's because they've seen something from their height worth running from, like a lion. Ostriches take on a similar role in areas where they are present but giraffes are not.
* Similarly in a later episode, to gain an audience with the Earth King, Aang and the Gang are forced to plow through an innumerable amount of Royal Earthbender guards,
* Similarly, in a later issue, the Wolfriders experience a tribal crisis when they realize that, without trolls to trade with, the only metal they have access to is gold. One of their own has to learn mining and smithing from scratch so they can have "Bright Metal" (presumably steel), the only metal they have any use for. In the same issue, a group of trolls who've lost the knowledge of metalwork value the wolfrider smith's worked sword more than a whole pile of raw gold and gems.
* Similarly in "A Made Up Story," Blossom is the only denizen of Townsville who had not fallen victim to Mask-Scara's reign of defacing people and signs with cosmetics... up until the end, when she falls victim to a
* Similarly, in an attempt to lower the numbers of delinquent teens hanging out in a subway station, a city council decided to play show tunes over the intercom. It worked.
* Similarly, in an earlier segment, Guy Smiley comes to Oscar's can to make him a contestant on "The Anything-In-The-World Prize Game". Oscar doesn't want to do the game, but his remarks following each question are mistaken for correct guesses.
* Similarly, in another episode, Brian ends up dating an older woman - attractive, smart, a decent head on her shoulders despite her age (which isn't even really that old), and despite the
* Similarly in another episode dealing with grandparents treating the grandkids differently, Will was trying to protect his presumably gay nephew from criticism by this mother (the child's grandmother) over wanting to stage a play for the family. But the mother is totally cool with it and very encouraging. Because he got the exact opposite treatment growing up, Will feels offended until his mom explains that she had mellowed
* Similarly, in another strip, Alice recommends Asok get a space heater because "it keeps Uranus warm".
* Similarly, in "Arena", Kirk has the Gorn captain at his mercy, then throws his weapon aside and declares that he refuses to kill him. This turns out to be how he passes a
* Similarly, in a silver-age "World's Finest" story, Superman and Batman, after being put through a gauntlet of trials

* Similarly, in a storyline Linus is asked how he tied his shoes, and he has to go barefoot for the rest of the week.
* Similarly, in "Black Market", the leader of the organisation running it does a pretty good job of defending the need for a
* Similarly, in "Brawl in the Family", the family go to a counselor (voiced by guest star Delroy Lindo) who helps them iron out their dysfunctions and disagreements. On the way home, Lisa ponders whether this means "
* Similarly, in Brazilian Portuguese, Homer and Marge's voice actors were replaced in season 8. Selma Lopes (Marge) returned at the end of Season 13, while Waldyr Sant'anna (Homer) returned in Season 15.
* Similarly, in "Brother's Little Helper", Krusty does a sketch where
* Similarly, in chapter 277, minor character Tosaka says to Ako and Akira, "Us side-characters gotta look out for each other."
* Similarly, in "Christmas Who?" after SpongeBob sends everyone's Christmas lists to the surface in bottles, the bottles remained animated on the surface.
* Similarly, incoming visitors to Earth always step through after the iris is opened. This is justified for SG teams, since their GDOs relay an all-clear message, but at times there have been visitors possessing no such device yet managing the same.
* Similarly in "D.W.'s Imaginary Friend" D.W. tells Nadine that Arthur really likes her and even hung a picture she drew on his bedroom wall. Cut to Arthur indifferently ripping up the picture and discarding it.
* Similarly in English, when addressing a female, "Ms." (pronounced with more of a "z" sound than an "s") has become the neutral middle ground between "Mrs." (Married) and "Miss" (Single). One generally starts with "Ms." and waits for the woman in question to point you in the right direction.
* Similarly, in Finland, there is "Painovirhepaholainen" (printing error devil).
* Similarly in French, "Merde!" ("Shit!") will occasionally change to "Mercredi!" ("Wednesday!") mid-word and "putain!" (lit. "whore", meaning "fuck") to "purée" ("mash!") or "punaise!" ("drawing pin!")
* Similarly, in "Hydra", a non-custodial mother claims to have killed her daughter as the cops were closing in. She eventually admits that she was lying; her daughter
* Similarly, in "Lady Hatt's Birthday Party," the line "Thomas had never seen The Fat Controller in such a mess," is often shortened to "Thomas had never seen such a mess."
* Similarly, in martial arts, a 'form' (called a kata in Japanese, a taolu in Chinese, and a hyung or tul in Korean) is a routine performed to demonstrate skill. Executing a form requires balance, body control, and precise movements, and in some schools
* Similarly, in Mexico "banda" music (a genre consisting of very loud brass instruments and percussions alongside some accordion) and "corridos" (like folk ballads but with the same loud brass and accordions, originally born during the Mexican Revolution, they used to tell stories about folk heroes or notable historic characters, but now focus mostly on narcos) are a divisive topic, as listening to them is associated with a very specific stereotype of low-income, poorly-educated people who think the *only* or best way to make money is the drug business, are usually alcoholics, way too conservative and ignorant (basically a mix between rednecks and hillbillies who want to become druglords). Therefore, those two genres are derided as trashy, uncultred crap by half the country, but especially by metal fans who seem to harbor an almost animalistic hatred for them. However, that music is *very* popular with the other half of the population so it is inescapable, particularly in the north, where radio stations that play banda/corridos and stations that play literally anything else are on a 1:1 ratio; and where ANY event, be it weddings, baptisms, house parties, etc WILL end up playing banda until unholy hours of the night at ear-destroying volumes.
* Similarly, in "Mr. Monk Is On The Run: Part 1", after Monk arrives back at Natalie's house with a strange overcoat, he said a homeless person gave it to him in exchange for something else in return. When questioned by Natalie about what that thing was that Monk had to do, Monk can only respond with "I'd rather not talk

about it..."
* Similarly, in "Much Apu About Nothing", Üter was teased by other students and told to "Go back to Germania!"
* Similarly, in Niven's Svetz series (about a time-traveling agent who goes into the past to retrieve what he thinks are extinct animals but turn out to be mythical creatures), the Earth is ruled by the UN, a hereditary monarchy where
* Similarly In October 2018, the crew of Soyuz MS-10 were subjected to "six or seven times Earth's gravity" when they used the launch escape rockets on their capsule's fairing to get away from the the Soyuz-FG rocket that was literally disintegrating beneath them several minutes into launch. It turns out that the outer rocket stages were not properly connected to the core stage and one of them collided with it during stage separation. They had to use the fairing rockets because the LES tower had already been jettisoned. In honor of it having saved the crew's lives, the descent module they returned in was later placed on display in front of the headquarters of the Russian space agency Roscosmos.
* Similarly, in one episode the police have photos of several criminals wanted in Italy. Two of them are Peter Griffin (for plagiarism) and
* Similarly, in "Party of One", Rainbow Dash has a similar reaction when she witnesses Pinkie Pie's
* Similarly, in programming, multiple negative conditions can become confusing very quickly, and as such are considered poor practice, since it's a programmer's responsibility to make any code they write as easy for future programmers to maintain as possible. Here's an example of confusing logic:
* Similarly in "Replika", Ulrich is about to devirtualize Aelita and counts to three so she can prepare. She closes her eyes and Ulrich strikes on two.
* Similarly, in Season Two, "Jay Garrick" from Earth-2 turns out to actually be Hunter Zolomon, better known as Zoom, and to have been manipulating the heroes all along by stealing the identity of the
* Similarly, in South Korea, the three main broadcasters (KBS, MBC, and SBS) own their respective dubs, which may not air on a competitor's channel.
* Similarly, instantaneous travel is called apparition instead of the Muggle sci-fi word "teleportation", and animated corpses are inferi, not "zombies".
* Similarly, in Super Bowl XXXIV, the Tennesee Titans were stopped inches short of a last-second touchdown that, with a successful extra point, would have tied the game.
* Similarly, Intel trademarked its "dun dun DUN duhn..." four-tone chime (the one that accompanied the "Intel Inside" insignia, which was also trademarked.) (
* Similarly, Interstate 70 originally shunted off onto US 40 in the small town of Kirkersville, Ohio, until the rest of the freeway was built to the west in
* Similarly, in the 2017-18 NFL season, the Buffalo Bills needed a win in their own game against the Miami Dolphins and a loss by the Baltimore Ravens in their game against the Cincinnati Bengals in order to make the playoffs for the first time since the 1999-2000 season.
* Similarly in the book, Aziraphale is also a mild inversion of the Noble Demon, being genuinely committed to being good and believing in those values, while having decidedly
* Similarly in "The Butterjunk Effect" Leela and Amy become addicted to a performance enhancer marketed as "Nectar", which comes from a species on Kif's planet. Near the end of the episode they have to kick the stuff and go through severe withdrawal doing so.
* Similarly, in the children's book "Garfield's Cat Nap", Garfield eats a slice of pizza as a midnight snack to indulge himself after being given only a salad for dinner. He then has a dream about an
* Similarly, in the DCAU continuity, Supes is happy to meet Brainiac, feeling him to be a shared survivor of Krypton... until he gets the full story. Fortunately, Supergirl never gives him that kind of let-down.
* Similarly, in the English version of Maki Harukawa's first free time event in
* Similarly, in the Enterprise series finale "These Are The Voyages..." The premise is a plot point set in a TNG story arc, with Frakes and Sirtis reprising

their roles as Riker and Troi. The problem is Troi's long lost her accent, and had her hair dyed red, and Riker has gotten more rotund, which is silly, and we're left to assume they changed so much for one plot point and then went back to normal in regular TNG.
* Similarly, in the episode "It's a Terrible Life," the moral of the story can be seen as "being a businessman is evil."
* Similarly in the episode "Tithonus", Scully realizes Fellig's great age when she looks up old ID photos and notices that he hasn't aged in a century.
* Similarly, in the Federation campaign, there's an adventure that has you fighting ghosts in a spooky basement. Turns out the ghosts are just aliens who are only partially phased into this reality, plus one malfunctioning hologram. They're still dangerous, just not supernatural.
* Similarly, in the finale, Ozai confidently strolls towards Aang after breaking through the protective shell he had created, only to discover that
* Similarly, in the first level of the first episode there's an arcade cabinet of
* Similarly, in the first season Sokka falls in love with a woman who ends up sacrificing her life to take the place of Tui the spirit of the moon. It culminates in quite possibly one of the funniest moments from Zuko,
* Similarly, in the fourth episode of the second series, George (a.k.a. Mr. Sands) gets a job teaching English to foreign students. His reaction to seeing the graffiti "Mr. Sands Suck Cocks" on the school's bathroom mirror is to comment "For god's sake! It's Mr. Sands sucks cocks. Singular, not plural — gah, have I taught you nothing?", and then use a marker pen to correct said graffiti. Of course, he is caught doing this by his boss.
* Similarly, in the fourth installment, Collin the Computer claims to want to help the puppets and show them how to be clever like him. It quickly becomes clear that he has no intention of helping, and
* Similarly, in the graphic novel trilogy featuring Graystripe, he finally escapes from the humans and finds ThunderClan's territory and camp again, but is shocked to find that all the Clans seem to be gone, as they left for new territory without him.
* Similarly, in the manga Sano and Megumi were mostly platonic friends. The TV series shows Sanosuke giving Megumi gestures of affection and while her primary man of interest is Kenshin, she is fully aware of Sano's attraction and appreciates it even if she doesn't necessarily return it. (Yahiko even points out the
* Similarly, "In The Pale Moonlight" begins with Sisko making a log entry describing the events of the preceeding few days, which is then cut back to periodically as said events are depicted.
* Similarly, in the picture book "Who Sank the Boat", every time an animal gets in we're asked "Do you know who sank the boat?" The answer, of course, isn't one of the big animals but the little mouse, the last to get in, the smallest of all.
* Similarly, in the radio episodes "Stretch has a Problem" and "The Grudge Match" Harriet is overjoyed to find out that
* Similarly, in the second season premiere, the steady shift from Cameron's Creepy Monotone to her desperate, terrified pleas to John to a screaming declaration that she
* Similarly, in "The Seven," Jerry's Girlfriend of the Week wears the same dress on all of their dates with George, and Jerry tries to figure out why. This eventually drives him crazy and she dumps him before he can find out when she catches him starting to go through her clothes.
* Similarly, in "The Star," Daisy, a cleaning woman, tells Douglas Ford that she thinks his films are "dirty" and that she won't see them, that he's a sinner who's on his way to hell, and that Cardinal Rooney, who says otherwise, is just a sycophant after his money. Like in the previous case, the actor converts.
* Similarly in the UK, a major stretch of the M42 motorway runs east-west, which leads to head-scratching when a hold-up is announced on the northbound side..
* Similarly, in the US, the Strasburg Railroad (the oldest in the Western Hemisphere still in operation under its original charter) operates regular freight service in addition to its heritage passenger trains - if not with the same steam

engines then with diesels that are sometimes older than the steam engines they would have replaced were when built.
* Similarly, in the Waking the Dragons arc, after Dartz is defeated and the evil leaves him, the spirit of his daughter, Chris, who was earlier killed in a
* Similarly, in Toki and Doki's backstory, the former played this role, when their parents died. Later, we have Jinx and Spin playing this role to Toki, especially since they've thawed her out of the block of ice she was frozen in.
* Similarly, in "Tom-ic Energy", Tom gets his foot smashed, and Jerry tries to use a bike pump to help him "regain his shape", then inflates him into a balloon.
* Similarly, inversions have been posted in local editorials or on Tumblr blogs, wherein people thanked the internet for being able to find like-minded people from across the world. (Especially people who live in rural areas) One editorial in particular was of a woman being glad that her kids discovered the internet, as she was the only one at the office with no horror stories of
* Similarly, in "Whatever Happened to SpongeBob?", upon learning that SpongeBob ran away after he accidentally upset them all (well, everyone except
* Similarly, Irene Adler had only one appearance, her only known misdeed was to keep some memorabilia from a long-past affair that theoretically
* Similarly, it happens with the drain wrap that the Hermit's Rock ambushers put on Paul in
* Similarly, it has been observed that venomous snakes will inject different doses of venom in different situations, using more to defend itself from a predator than it would use in capturing prey, for example. Many biologists believe that young snakes are less able to control the doses they deliver than adults; making it that much harder to treat the victims of bites from younger snakes.
* Similarly, it is a very old defensive strategy to string ropes or cables in the path of enemies in vehicles or on horseback, hoping to snag the passengers or even stop the vehicle itself, either by tangling in the axles or simply catching the body of the vehicle itself. Note: Depending on the size of the cable and the vehicle, it may end up slicing through the front of the vehicle and passenger compartment before stopping it.
* Similarly, it isn't uncommon to absentmindedly reach into your pocket and panic when you don't find your wallet or your smart phone or whatever there... while you're actively using the object in question with your other hand.
* Similarly, it is possible to actually leave a few worlds before beating the bosses there - if you return, they get stronger (presumably because they've absorbed more power from the world), and any scenes with Maleficent will not play (since she's long since left for the next world on her list).
* Similarly, it is sometimes necessary in LARP events to call out specific attacks. For instance, a backstab might do 5 damage, but the dagger would only do 1; in that case, the player might be required to say "Backstab — 5" instead of only the damage dealt to inform the victim he's not cheating. Calling out attacks is also used in LARPs that have magic; since there is no actual effect, and since the effects can be more elaborate than simple damage (a sleep spell, for instance), spell names and effects need to be called out.
* Similarly, it's a fairly common joke on the internet for people to refer to posters who are talking oddly and/or aren't making any sense as "failing the Turing test".
* Similarly, it's a tradition for releases of Normal Monsters connected to Joey to have their flavor text
* Similarly, it seems everything visits Tatooine, which was introduced as
* Similarly, it seems the higher ups in the OZ faction have variations on a theme. Trieze and Zechs wear a blue and red military dinner jackets, respectively, each with white pants and high black boots. Lady Une wears a woman's variation with a brown jacket/skirt with white leggings.
* Similarly: "It's good for the heart." This claim is vague enough to be true of a glass of water. An actual drug like metoprolol makes a specific claim, like "is a selective beta-blocker with a negative inotropic effect." Naturally, this confuses a consumer, because a doctor or mid-level practitioner does not have the time to

explain what the heck that means before the patients in the waiting room are backed up.
* Similarly, it's not uncommon to portray Equestria as having great food, seen in
* Similarly, it's said that women who are jailed for abusing or killing children (especially if the kids are her own) are considered
* Similarly, it was implied and later confirmed that Dave and Terezi were dating for much of the first two years of the timeskips, but only through conversations with them or other characters; their actual relationship was not shown at all, and they were only rarely shown interacting during that time, before Dave revealed in the third year that they, like Davesprite and Jade, had an
* Similarly, "I Won't Be Home for Christmas" shows an actual live action scene from
* Similarly, Izuku still refers to Katsuki by his childhood nickname "Kacchan", which Katsuki allows with no objections, showing their complex history and relationship with each other.
* Similarly, Jack Cohen and Ian Stewart refer to the four universals (things that have evolved independently on many occasions, and which we would therefore expect to find in advanced alien ecologies): Flight, Fur, "Fotosynthesis", and ... sexual reproduction.
* Similarly, Jack Kerouac wrote many novels starring a protagonist named Jack Duluoz.
* Similarly Jacqui Briggs is this to Jax, she even gave Ermac a beatdown in revenge for literally disarming Jax in MK9, in his turn Jax was highly against Jacqui joining Specials Forces and
* Similarly, James Robinson's final issue of the series (and the last issue of
* Similarly, Jason escaped his murderous uncle, was pretty much the only mortal Hera ever showed favor towards, assembled the Argonauts, made it past the sirens, found the golden fleece and gained the love of Medea, defeated Talos (well, Medea did anyway), and returned triumphantly to his home to remove his usurping uncle. And a few years later, after dumping Medea, the gods withdrew their favor, leaving him to wander around and stumbling upon a half-buried, rotting ship. He realizes it's the Argo, once a magnificent ship carrying heroes to glory, and as he sits under the prow weeping for all that he's lost, the rotten wood finally breaks off and crushes his head.
* Similarly, Jason Mendoza is beloved by Asian-Americans, Filipinos in particular, specifically
* Similarly, Jeff Dunham was concerned that "Sweet Daddy Dee!", a caricature of African-American pimp culture would be seen as offensive, particularly in areas like New York and Los Angeles with a far higher concentration of African-Americans. He quickly found that Sweet Daddy Dee performs much
* Similarly, Jeffrey Dahmer was found to have an entire torso and bags of human organs in his freezer upon his arrest, as well as a "fucking head" in his fridge that one unfortunate officer found.
* Similarly, Jeft calls gaming characters with no chance for survival "fertilizer".
* Similarly, Jessica wears a hoodie after the empowering event to help hide her new
* Similarly, Jessi went on a trip outside Stoneybrook once and met Quint, a black
* Similarly, Joey names the other people in the apartment building this way. Examples include "Some Kids I've Seen" and "Guy with Red Hair Who Does Not Like to Be Called Rusty".
* Similarly, John DiMaggio "composed" the "songs" that Bender whistles in
* Similarly, John Hinckley Jr. spent 35 years (released in Auguest 2016) in a mental hospital for shooting U.S. President
* Similarly, John Madden and Pat Summerall, respectively the color commentator and play-by-play announcer of
* Similarly, Jon once told Garfield not to destroy the new couch, then heard shredding coming from the next room.
* Similarly, Josuke Higashikata, Okuyasu Nijimura, Koichi Hirose and Yukako

Yamagishi from the next part
* Similarly, Junko has essentially become the personification of resentment.
* Similarly, Kal-El's ship that brought him to Earth was equipped with a warp drive engine.
* Similarly, Kathryn Wesley is the pen name for husband and wife Dean Wesley Smith and Kristine Kathryn Rusch.
* Similarly, Kharisma, whose self-absorption, vanity, and contempt for others had her squarely in the scrappy zone from her first appearance. She's
* Similarly, Kiba got a girlfriend, Tamaki—a cat lover, who was also a very minor character up to this point (even more minor than Karui). Unlike with Chouji and Karui, this pairing is more obvious because of Kiba's love for dogs.
* Similarly, "kickback" (an automatic launcher that, when activated, kicks the ball back into play instead of draining) was called "Laser Kick" by
* Similarly, Kirins are now a thing, though they're not dragon/pony offspring.
* Similarly, Kogoro and his doctor Yoshiaki Araide consider an arranged marriage between Kogoro's daughter Ran and Yoshiaki's
* Similarly, Kozmoll Wickedwitch combines elements of the wicked witches with Darth Maul (using his distinctive dual-bladed lightsaber) and Darth Vader (she appears at least partially cybernetic).
* Similarly, Kunō's obsessive love for Akane and "the pigtailed girl" only seems to grow the more they beat him into submission.
* Similarly, Kylo Ren's saber from the sequel trilogy. What's even better than a lightsaber? A lightsaber with two other lightsabers shooting out of the handle perpendicular to the blade, making it look like a medieval longsword. Justified in that the design requires plasma to be vented out due to the damaged crystal within, it offers more hand protection than the traditional saber, and that Ren uses the crossguard to injure his opponents while in a
* Similarly, Laharl's frequent cameos in other Nippon Ichi games tend to be based on his neverending desire to usurp the main character and take over the game.
* Similarly lampshaded when Peter is looking for a potty-training book, getting recommended the classic "Everybody Poops" and the less-popular "Nobody Poops But You". After Peter mentions his family is Catholic, he's suggested "You're A Naughty Child And That's Concentrated Evil Coming Out Of You".
* Similarly, Lance Armstrong's 7 Tour de France titles were stripped after he was found to have used PEDs.
* Similarly, late in the movie, Andy goes back up on the roof, and it looks like he was writing something on a board.
* Similarly, leather gear in ancient- or Medieval-period fiction usually looks like museum artifacts, which tend to be dark brown from exposure to various elements and with any original dye long since faded. Historical leather could look like that when new, but depending on the tanning and conditioning, it could also be white, peach, buff, or different shades of brown without dye, and leather-dyeing is documented as far back as the Bronze Age.
* Similarly, Leonard Lake and Charles Ng kidnapped and killed upwards of 25 people together and were only stopped when Ng was caught shoplifting from a hardware store, having driven there in a car that belonged to one of their victims. Lake was taken into custody where he promptly killed himself knowing it was all over, but Ng managed to evade authorities until he was again busted while shoplifting.
* Similarly, leopards and jaguars are sometimes drawn with solid spots, and the latter is often lacking dots in the center of their rosettes which distinguishes them from leopards.
* Similarly, Liberace only used his surname. Understandable, as his first name was Wladziu.
* Similarly, Lilo's "pet" alien creature Stitch gets by through claims of being a "dog" despite looking nothing like one, and even he disguises himself as a human boy at times in
* Similarly, Lindsay Ellis took some flak for the jokes at the expense of Nella in
* Similarly, Linhardt is slightly less devoted to Crestology as Hanneman, though he is perfectly fine with trying to

* Similarly, littering is punishable by death in Opportunity. Complaining about the laws is considered verbal littering.
* Similarly, lobsters are always depicted as red in fiction. Live red lobsters
* Similarly locked to Japan was the SuperGrafx, which boasted arcade-perfect ports of
* Similarly, Londo takes issue with the state of the genitalia present on the dolls made in his likeness; when it's assumed he's upset about a breach of decency, he clarifies that he's upset
* Similarly, Lord Wyldon of Cavall's reaction to being written as a villain was a
* Similarly, lots of restaurant chains like to brag that their chicken, beef, and pork are raised without hormones or antibiotics, as if they're going above and beyond when, in Canada and the United States, hormone use is outright
* Similarly, lousy employees often discover that they've been acting like a
* Similarly, Madison Li's side quest to rejoin the Brotherhood of Steel is rather nonsensical without playing
* Similarly, Magneton is said to be the result of three Magnemite being linked together by a powerful magnetic force. Three separate Magnemite are not required for obtaining a Magneton. Diglett and Dugtrio are more ambiguous, as the Pokedex entries seem a bit indecisive as to whether or not Dugtrio has three heads or is a case of
* Similarly, Mai agrees to help Princess Azula more because she's bored and wants something to do than anything else.
* Similarly, M.A. Larson and Meghan McCarthy are beloved by a good chunk of the fans for their habit of playing along with the Bronies and
* Similarly, male dwarves have: "I like my beer like I like my women: stout and bitter."
* Similarly, Malik is a 40-year old travelling with a bunch of kids mostly in their late teens. Nobody else his age is shown to be doing all that much to help avert the end of the world.
* Similarly, Malroth in the original game had basically no characterization whatsoever, being basically just being a big scary demon for you to fight at the end of the game since
* Similarly, many astronomy picture books and clip art will often portray Mercury as being bright orange and Pluto being steel-blue despite both being gray in real life. Though Pluto is mostly orange on its southern hemisphere. Its largest moon, Charon, however, is completely gray like Mercury.
* Similarly, many cartoons of the day were also very fond of leaving the victim with
* Similarly, many characters invoke the Goddess of Dawn, an important religious figure. Said Goddess has a very deep connection to the main cast: among other things,
* Similarly, many contestants have figured out that if N is the next-to-last letter in a long word, it's very likely to end in -ING. This shows up most often in the "What Are You Doing?" category, where virtually all of the answers have at least one -ING ending.
* Similarly, many depictions of someone resettling their glasses using their middle finger (especially common in Japan) is automatically assumed to be a stealth case of
* Similarly, many of the Irish rebellions against British rule saw Irish Catholic soldiers defecting to join the rebels. By the Irish War of Independence, this had come to include English and Scottish Catholics of Irish descent.
* Similarly, many one-shot comics and manga (as well as TV pilots) can be used as plots for fanfiction.
* Similarly many other suicides involve the victims mysteriously scratching open their own necks with their fingers.
* Similarly, many pasta manufacturers now buy their wheat from the U.S. (North Dakota specifically), but they continue to use Italian imagery because it sells better.
* Similarly, many people are familiar with the Goodfeathers but have never heard

of "Goodfellas". This includes people who are old enough to remember a time when Animaniacs didn't exist.
* Similarly, many people are familiar with the Rankin/Bass animated adaptation of
* Similarly, many players in Free Mode are content to hang around the airport, primarily because that's where
* Similarly, many rodents are often portrayed with their incisors exposed. Some like gophers and naked mole rats have mouths like this, but others like rats and squirrels have their teeth hidden. Lagomorphs are also portrayed with their incisors sticking out, even though they shouldn't be visible.
* Similarly, Marceline the Vampire Queen, while she cares about her friends, is whimsical and at times amoral. Despite being one of the more powerful beings in the Land of Ooo, she very seldom pitches in against even the most powerful threats unless she's got some personal stake. In one episode, when her Dad,
* Similarly, Martika's "Toy Soldiers" goes from tear-jerker to heartwarming once you learn that not only it was written for a friend who was knee-deep into drugs... but that said friend actually went into rehab and got better.
* Similarly, Max Allan Collins' Nolan owned various small businesses whose juggled books hid his swag and boodle.
* Similarly, McNair sees lycanthropy as a blessing rather than curse: "When bones break, they repair stronger, when skin tears, it heals tougher."
* Similarly, "Meatballs or Consequences" has Wakko dying and his siblings playing
* Similarly, men waiting for interviews as telegraph operators sit nervously in a workroom. No one has been seen for an hour since the interviews were scheduled to begin. One man strolls up late and sits down for a few minutes, then stands up and walks past the secretary and straight into the boss's office. A telegraph in the workroom had been tapping out a message to barge into the office and claim the job. This variant is near-certainly apocryphal, since, even in the early age of communication, any attempts by workers to listen in on what could be private customer communications was frowned upon by management, at best.
* Similarly, Metalmorph gives the equipped card a massive attack boost, but only while attacking.
* Similarly, Moarte always starts off with some variation on "HELLO, my cheeldren!"
* Similarly, mobile rhythm games with a multiplayer (multilive) feature allow players to continue playing even when their life (
* Similarly, monasteries in the Middle Ages would classify beavers and turtles as fish for the purpose of Friday (fish-only) meals.
* Similarly, more people recognize Mike Myers' "Simon" sketches than "Simon in the Land of Drawings", the British series that it spoofed.
* Similarly, most of the tradable gemstones in the game are nearly worthless because of how common they are. They are cheap enough that they are used for making tips for enchanted crossbow bolts. Only the very rare high level gems, such as the Onyx, which is not a particiarly valueable gem in real life, are worth anything significant.
* Similarly, most people who've seen "Terminator 2: the Superfantastic Musical" would be surprised to learn that Bob Patterson was a real show starring the real Jason Alexander.
* Similarly, most "Pianist" jokes don't make much sense if you pronounce the word "PYAN-ist".
* Similarly, movies featuring the ancient Egyptians tend to make the dominant building colors sand or gray (because that's what the tombs and temples look like now, and what the audience has seen in pictures) rather than the bright painted look that archaeologists have known for a long time they originally were. One of the more effective and realistic portrayals was, ironically enough, in fantasy/horror/action film
* Similarly, Mr Barracuda, Warsman's trainer unmasks himself as Robin Mask, who says that he trained Warsman specifically to kill Kinnikuman, making him the true villain of the 21st Choujin Olympics.
* Similarly, much of Earth's technological superiority over New Abilene in

* Similarly, mujahideen fighters desperate for a way to fight the Soviet Union during the Soviet-Afghan War used
* Similarly, multi-logging has become permissible (instead of against the rules, but ignored) in
* Similarly, music instrument amplifiers often strive to emulate those produced in the early 20th century, which couldn't accurately reproduce sounds at volume due the low power vacuum tubes which drove them. Tube amplifiers produce "warm" overtones when driven beyond their "correct" operating range, causing a "break-up" distortion effect found on the recordings of rhythm and blues musicians such as Muddy Waters and Chuck Berry. Even "accurate" solid state amplifiers will often incorporate an op-amp "drive" circuit that emulates "tube sound."
* Similarly, Muslims may eat normally forbidden food (such as pork or alcohol) if they are at the point of starvation.
* Similarly, Nacho Varga doesn't want his very morally-upstanding father to know that he runs with the Salamancas, but is ultimately forced to tell him in order to warn him that
* similarly named, who battles another kaiju that comes out of the sea.
* Similarly Named Works: Works that coincidentally have the same or similar titles.
* Similarly-named Writhe is if anything creepier. The shadow cloak he's bonded with means he's no longer entirely fixed to a human body plan, allowing him to do things like sprout tentacles. His cards show him taking the Slaughterhouse Six apart, using tactics associated less with superheroes and more with
* Similarly, Nami and her adoptive sister Nojiko. While the former is a bold and
* Similarly, Natasha Romanova a.k.a. the Black Widow. It used to be a rank, but she was accorded it as a title. In the sequel, Yelena Belova claims it for herself, and is firmly put in her place.
* Similarly, natives of Austin, Texas can usually tell if someone is new to the city (or a tourist) by how they pronounce Manchaca
* Similarly, Nelson appears to be a case of this, being in fourth grade with Bart:
* Similarly, never accept high-end foods from your Dark Eldar slavers; they will not agree with your stomach, or your sanity.
* Similarly, never tell Cohen the Barbarian that you would "rather die than betray my emperor". He will be all too happy to oblige. At one point, Cohen and his (similarly uncomplicated) Silver Horde run into a guard named One Big River. When they ask him if he'd rather die than betray his emperor, he
* Similarly, "Nice of you to drop by" after someone falls from the sky.
* Similarly, Niirti is killed this way by one of her telekinetic "experiments".
* Similarly, nitrogen itself is not toxic, but if it were to be introduced into an enclosed compartment with little to no ventilation at moderate or higher concentrations, it can displace the remaining oxygen in the space and cause death by asphyxiation. One example of this happened in the very first Space Shuttle Mission in 1981, where two technicians walked into an area located in the Shuttle's Mobile Launcher Platform that happened to be pressurized with pure nitrogen as a precaution against a fire accident; the nitrogen lethally asphyxiated the two poor workers.
* Similarly, Nixon had a speech ready in case something happened to Neil Armstrong and crew during their lunar soujourn that
* Similarly, Nocturne's ultimate, Paranoia, lets him dash to a target from a great distance.
* Similarly, Nomar Garciaparra, best known for his years with the Boston Red Sox, and USWNT striker Mia Hamm are the only couple with a World Series ring (2004 for him) and a World Cup (1991 and 1999 for her). However, unlike Zach Ertz, Garciaparra didn't actually
* Similarly, no President who ascended before the 25th's ratification had a Vice-President during the completion of their term; John Tyler, Millard Fillmore, Andrew Johnson and Chester Arthur did not get elected to a full term, so they served their entire presidential terms without a vice president.
* Similarly, northbound I-75 in Detroit has a 25 MPH advisory limit (not actual speed limit) at the I-375 interchange, due to the angle of the ramp's curve.

Southbound I-75 itself has a 30 MPH advisory limit at the same interchange.
* Similarly, north from Estonia, Finland also fell in love with Germany during the early stages of Finnish nationalism, to the point that the newly independent Finland was supposed to become a monarchy, with a German prince as the new king. The end of the First World War cut those plans short. This allegiance to Germany came back to play in the Second World War.
* Similarly not always does a team have a plan for the event of a backup or even third-string quarterback taking over. While most teams will train some plays with the backup at QB, he usually gets much less time with the first string than the Franchise QB - for good reason, the franchise QB is usually better and gets more playing time after all. This is one of the reasons (together with the fact that the backup is backup because he is perceived to be worse than the first string QB) why teams whose first-string quarterback gets injured tend to disintegrate. Of course, sometimes a backup Quarterback still manages to lead the team to surprise victories, like Tom Brady and Kurt Warner did, but those stories are so memorable because they are so rare. The usual outcome is the team getting clobbered and the backup never heard of again.
* Similarly, numerous additional areas were all planned that weren't able to be included due to
* Similarly, Oedipus talked the Sphinx into suicide simply by solving its infamous riddle.
* Similarly, Ohio drivers' licenses have "DONT DRINK AND DRIVE" in a repeating holographic pattern; the "DONT" is often cut off the top of the card.
* Similarly on August 26, 2020 as Hurricane Laura was spawning tornadoes near New Orleans as it was about to strike the southwest Louisiana coast, angry fans of CBS's
* Similarly, one ad for a large-screen television shows the husband nitpicking his wife all day just so she'll force him to sleep on the couch... in the same room with his nice big television.
* Similarly, one Necron commander gets bonuses against every other faction (save one) because he's studied their tactics. The one exception is Orks, as they're simply too varied and surprising. The same occasionally applies to the Imperium: everyone knows that Orks are stupid and brutal (and they are), so stuff like Kommandoes (Orks who can use stealth) or pulling a starship out of the Warp goes unconsidered by their human opponents until it's far too late.
* Similarly, one of Crabcat's co-founders, Jessica Merizan, has since been hired by Bioware as the company's Community Manager.
* Similarly, one of Discordant Princess' headcanons for Ratigan is that he is bisexual; it was rumored that Price was also bisexual.
* Similarly: one of the biggest character changes from the stage show is Bombalurina's
* Similarly, one of the most popular of Colbert's successors in the realm of satire is
* Similarly, one of the telltale signs that Quinn Mallory's sliding experiment has worked. (
* Similarly, one raid saw a bomb fall right on the Houses of Parliament, completely wiping out the House of Commons. The iconic clock tower housing Big Ben, however, was slightly damaged but otherwise okay.
* Similarly, one strip has Garfield climbing into a paper grocery bag, with Jon chuckling and remarking on how much cats love doing that. Garfield's thoughts: "Darn, no food."
* Similarly, opposing player frequently trash-talk each other, but if a player gets significantly hurt, expect both teams to rally around the injured player — and they do
* Similarly, Orry's sister, Ashton, relishes in evil acts and does bad things just to spite others.
* Similarly, other games in the series will have Route Splits, where the player can choose one of two or three different paths for a few missions. Whichever one the player picks, the rest of the team fulfills this trope and takes care of

business on their own.
* Similarly, other recurring characters like Captain America, Thor and Spider-Man have gone through multiple costume changes which are reflected in the merchandise.
* Similarly, Ovaltine in the U.S., though not as much these days (The modern equivalent would be Nesquik).
* Similarly, oysters were once the food of the poor in Britain (though still considered a treat). Noah Claypole the "charity-boy" in
* Similarly, Panne joins Chrom's Shepherds in an attempt to repay the kindness given to her Chrom and Lissa's older sister, Queen/Exalt Emmeryn, despite how she's a member of the
* Similarly, "Parisienne Walkways" by Gary Moore shot up the download charts in Japan to take the #1 spot after figure skater Yuzuru Hanyu used the song for his record-breaking short program in the 2014 Winter Olympics.
* Similarly, Part I's "The Pastoral Peregrinations" has student-turned-shepherd Grisóstomo pine after the shepherdess Marcela,
* Similarly, people in Meridian will have different dialog during their quests if you've already
* Similarly, people who aren't familiar with pre-Secret Six Catman mostly know him because of an extended
* Similarly, people will stay in bad or even abusive relationships because they're afraid to go back to being single.
* Similarly, Phil Urich himself had a number of problems figuring out how to use the Green Goblin's equipment when he moonlighted as a superhero in the short-lived
* Similarly, Piccolo is also unable to tell a joke and refuses to make one, but Kaio takes one of his lines as a hilariously bad joke and he ends up laughing anyway.
* Similarly, pinatas based on licensed characters, considering the fact the whole point is to repeatedly beat the character with a stick and break it open!
* Similarly, pink peppercorns aren't actually peppercorns either, but the fruits of a plant known as
* Similarly, Piotr "Colossus" Rasputin is a young mountain of a man even before he turns into steel, but at heart is a gentle-souled artist unless brain-damaged or provoked.
* Similarly, plain yogurt, while extremely good for you, has a flavor that could also be described as "aggressively neutral". Ditto for cottage cheese, that bland and lumpy diet standby of the ‘60s and ‘70s, and tofu, that much-maligned vegetarian/health food staple.
* Similarly played with in the "Science Fiction" sketch (about giant blancmanges from the Andromeda Galaxy). Mr. and Mrs. Samuel Brainsample are introduced as if they were the focus of a sport-sketch but they're immediately abandoned for one about
* Similarly, playing a CD's data track in a CD player too old to know better. CDs with both music and data, such as
* Similarly, playoffs in ice hockey can get exciting when games go into overtime, because in the playoffs the game doesn't end until one team scores the tiebreaking goal. The excitement grows even more when the game can be a series-clincher (more so if it's for the championship), and
* Similarly, political humor seems to wax and wane, depending on how high a profile America has on the world stage at a given moment.
* Similarly, portraying the witch hunts as a crime against women, with some works of fiction claiming
* Similarly, Professor Cerise starts praising Chloe for battling Ash... but that makes Chloe feel like her father will only notice her if she gets involved with Pokémon.
* Similarly, Professor Dillamond repeatedly called Galinda "Glinda" which initially annoyed her. When Dillamond was dismissed from the Shiz faculty as part of the growing mistrust of intelligent animals in Oz, Galinda chose to change her name to "Glinda" out of respect to the professor.
* Similarly, Professor Flitwick has some distant goblin ancestry. As a result, he

has a small stature, but otherwise looks exactly like a normal human.
* Similarly, Pullo is forced into the Gladiator arena as punishment for a murder. Totally disheartened, he refuses to even lift his sword and waits for execution. The other gladiators taunt him until they find his
* Similarly, Rarity proved herself worthy of being the Element of Generosity when she gave the necklace she inherited from her grandmother to the Diamond Dogs as payment to let them pass. The Dogs are so stunned by such selflessness that
* Similarly, ratchet wrenches in fiction tend to make their ratchet sound when the user is applying force, which is precisely when they shouldn't: they should be clicking when the user "re-arms" for another push. This mistake is egregiously visible in
* Similarly, Rattrap's defection. It was a ploy to find out how the Predacons were intercepting Maximal communications so easily. Turns out they had stolen a Maximal decoder chip, which Rattrap was now in a perfect position to recover.
* Similarly, Raziel, the angel is antagonistic to the protagonists being an exact opposite of this trope
* Similarly Red-Eyes Black Dragon is a black dragon with red eyes. Its infant form is called Red-Eyes Black Chick. Equipping the Metal Coat Spell card to it allows it to be upgraded to Red-Eyes Metallic Dragon. Red-Eyes Black Flare Dragon is on fire. Red-Eyes Flare Metal Dragon is on fire and has metal plates on its body. Fusing it with Meteor Dragon (itself an example, being a dragon with a meteor for a shell)
* Similarly, redhead Cassandra Peterson dyes her hair black for her far more famous persona
* Similarly, references to the "Black Irish" refers not to skin colour, but to particular sections of the Irish who live mainly in the Western part of the country who have much darker hair than most of the population, with one popular (but at this point mostly debunked) theory suggests the Black Irish are descendants of survivors of the Spanish Armada. Another theory, especially among the people themselves, is that it's an indication of more pure Gaelic ancestry, since light coloured hair is generally considered an indication of Viking or Norman ancestry.
* Similarly, Rene Hicks related a story where she saw a racist sign at a shop in the
* Similarly, restaurant reviewers, "secret shoppers" checking how store employees treat customers, and the like obviously need to avoid being identified, lest they receive special treatment that would distort the information they're getting.
* Similarly, Richard Grieco reprises his role as Dennis Booker in the
* Similarly, Roger looks much better after his makeover without the loud mishmash of colors and clownish outfits.
* Similarly, Rolls-Royce developed a model called the 'Silver Mist' that was due to be debuted at a German motorshow. A few days before the show opened, the mist/manure issue was pointed out to them. A new name was decided on quickly and new name plates manufactured which were flown to Germany and fitted to the car before the show opened.
* Similarly, Rose is convinced that her mom's extravagant gifts are actually passive-aggressive barbs. It comes as a shock to Rose when she realizes that Mom really did care for her, and wasn't playing the role of a doting mother facetiously. It's later implied that Rose and her mom shared a lot of interests, but Rose was too deep into believing passive aggression to notice.
* Similarly, rumors in the early 1980s convinced many a teen that NORAD kept an eye on who was really good at
* Similarly, Ryuji was the star of the track team of the school until
* Similarly, Safe Auto insurance once had the jingle "Pick up the phone, the call is free! 1-800-SAFE-AUTO! Play it safe, Safe Auto!" These days, they don't emphasize the phone number so much and the new slogan, which doesn't have a tune associated with it, is "Call, click and enjoy the road ahead."
* Similarly, Salmissra has this reputation. It is equally unfortunate, since her overdriven libido is a known side-effect of the drugs she takes to maintain her youthfulness and apparent similarity to
* Similarly, Sammy Davis Jr.'s version of "The Candy Man" was his biggest hit,

spending three weeks at #1. This is in spite of his recording it in one syrupy, sanctimonious, and condescending take, and then grumbling about how the song would "take his career down the toilet". Seeing as he was probably still bitter over being passed up for the role of Bill the candy store owner in
* Similarly, Scar backs Simba up to the ledge of Pride Rock to throw him to his death and gloats about how he is reminded of Mufasa’s own demise in the same way. When Simba retaliates and confronts him for confessing to Mufasa’s murder, Sarabi pipes up, having realized Scar’s knowledge of Mufasa’s last moments blows his cover, and even quotes him verbatim. If she could hear him perfectly, why didn’t she try to do anything until after Simba saved himself?
* Similarly , Scottish-Jamaican Mary Seacole also nursed soldiers during the Crimean War - right on the battlefield. She also paid her own way to the Crimea.
* Similarly, Sea Butterflies, also known as Cliones, are not insects at all but a type of slug. They're also referred to as Marine Angels, but
* Similarly, Sentinel robots in general had the ability to learn from experience (and transmit this information to other Sentinels), so a trick used on a Sentinel wouldn't work again on
* Similarly, Sergeant Michael Pound starts out as a "barrel" gunner, then as he demonstrates good tactical acumen and leadership earns a battlefield commission and command of his own unit.
* Similarly, serial killers, rapists and other criminals who commit particularly heinous crimes that make the news have been known to end up being jailed for other offenses without the authorities realizing that they've caught the person who's wanted for the more infamous crimes.
* Similarly, several people have died by trying to clean pools with ammonia. Even coating the sides of empty pool with ammonia can be fatal.
* Similarly, several years ago during some sort of Hollywood celebrity event
* Similarly, Shaak Ti, another minor Jedi, has a habit of surviving not only situations that
* Similarly, she and Kosh claim to Sheridan that the Shadows killed his wife and her fellow crewmates, and even showed him a video to that effect. Later, when she shows up, Delenn claims that she wasn't lying because she assumed that's what they would have done. When Sheridan presses her on why she didn't tell him she didn't actually know for sure, she admits that he would've tried to stage a rescue and she couldn't allow that to happen. And then it is revealed that while her body is alive, his wife was forced into being a
* Similarly, Shinya Kumazaki (general director of the series starting with
* Similarly, Shizuo's archnemesis Izaya is faster and more agile than any supposedly "normal" human has a right to be, and that's before we get into his ability to routinely shrug off physical abuse from Shizuo that should have left him a bloody pulp.
* Similarly, "short arrest" is common for those who are of some financial means and stability and who have generally committed misdemeanors (e.g. first-time DUI, simple assault, small amount drug possession). You
* Similarly, Sierra co-founder Roberta Williams crossed this when she created her magnum opus, the gory and violent
* Similarly, Simon has a few issues with Lagann's systems at first, especially the jet thruster. Quoth Yoko: "Ah, hello? We're sorta falling..."
* Similarly, simply having an African American woman as a major character was revolutionary and progressive in the 1960s, but many more current criticisms would point out that Uhura was "answering the phones" while the white male leads went off on adventures. This criticism wasn't strictly fair, but that didn't stop the Kelvin Timeline films from making sure to point out that Uhura's linguistic skills were extremely valuable and elevating her to an
* Similarly, since the 2000's there has also been a flux of reality shows where the winners would get the lead role(s) in a stage musical. Examples include but are not limited to
* Similarly, small gun shows held in various places all over America.
* Similarly, Snadhya'rune found a way to have a child with surrogates, only to

abandon her until she was twenty for not displaying a specific genetic trait (
* Similarly, Snake himself can get four kinds of "Emotive Ammo": crying, screaming, laughter, and rage. Crying makes them drop their weapons and break down in tears, screaming makes them flee in terror, laughter turns them insane and makes them fire on allies and enemies alike, and rage makes them rush the enemy in a way that would make
* Similarly, snow belt cities often have additional restrictions on parking during the winter
* Similarly, so does Ibis. While he's a Sky mage, he appears to be in excellent shape.
* Similarly, Sokka, Suki, and Toph ride an eel hound to get to the airship base in time.
* Similarly, some accusations against the Plantagenet dynasty include having a melusine (something like a freshwater mermaid) as an ancestor.
* Similarly, some American Indians observe a National Day of Mourning instead of American Thanksgiving, seeing the latter holiday as a reminded of the genocidal treatment and assaults on their culture by white settlers.
* Similarly, some groups in Russia, like Jews or Orthodox monks didn't have last names, and had to take them for administrative reasons. Some Jewish names were Eierweiss (egg white) or Singmirwas (sing something). Orthodox monks sometimes picked Scripture-sounding names like Father Grigori BlessedwearethroughJesus'death.
* Similarly, some jurisdictions protect the right of a defendant to a speedy trial once the charge has been formally laid, to prevent people languishing in prison for months or years while the prosecutors drag their feet; if the defendant wants to, they can put the prosecutors on a clock to present their case. Of course, doing so also puts the
* Similarly, some of those who take this attitude don't even provide or consider the "'60s" qualifier and just compare them to whatever current pop act they don't like or which happens to be at the top of the charts, without any consideration for how 1960s popular music and contemporary popular music might be different. This one tends to work both ways, however, with subscribers to this trope who happen to like the Beatles often driven to paroxysms of fury that anyone might
* Similarly, someone realized that you could abuse combining marks in Unicode to make characters stack and overlap. Th̢i̢s ̢uńlea͞s̨he͏d̛ t̕he ͞ni̡ghtma͟ri͡s҉h́
* Similarly, some pregnant women crave charcoal, as it helps with gastric problems.
* Similarly, some Space Marine commanders are capable of commanding large-scale operations; Marneus Calgar of the Ultramarines, Azrael of the Dark Angels, and Logan Grimnar of the Space Wolves have all had success in commanding Imperial Guard troops.
* Similarly, some stuff that is associated with Christianity has in fact little to do with it. Christmas, for instance. People already held end-of-the-year festivities centuries before Christ's birth and the Church simply adapted Jesus' birth to that date because these pagan festivities, like Saturnalia (Roman Winter Solistice) were too popular to simply ignore or suppress. Even if you approach the text logically it wouldn't make sense for shepherds to be tending sheep flocks at night during the winter (but they would in spring). Though the date of Christmas is nine months after the Conception on March 25 — the start of the barley harvest in the Middle East— the Bible still doesn't mention the date of Jesus' conception and birth.
* Similarly, something you might include when digging a foxhole or some similar defensive fighting position is a Grenade Sump. It's a deep, narrow hole in the middle of your foxhole, working on the same principle as the bombproof trashcan. Bad guy tosses a grenade in your foxhole, you kick it into the hole. (Then hug the wall.)
* Similarly, some think Kit Fisto survived his gut-slash from Palpatine. The claim is based on the fact that the slash didn't appear to be too lethal, just barely

hitting his torso.
* Similarly, some time periods (notably the '60s, '80s and especially 2010s) consider
* Similarly, sometimes a business that used to be part of a chain will lose their license but keep operating under a slightly different name, leading to things like a former Baskin-Robbins continuing to serve ice cream and yogurt under the name of "
* Similarly, sometimes the fn key is a toggle, meaning you can just press it once instead of holding it and pressing the wanted function key. While this works when you want it working consistently for a time, forgetting to toggle it can mean, for example, reloading a page when trying to adjust volume.
* Similarly, Sonic's other rival, Knuckles the Echidna, is always ready to fight without hesitation anyone who seeks to steal the Master Emerald or threatens his mission to protect it. This gets exploited by
* Similarly, Sony was so nervous about teenage-girl protagonist Ellie in
* Similarly, "S.O.S. In Bel Air" goes, "Can't cross the line but you can't stop trying and you can't cross the line but you can't stop trying and you can't cross the line but you can't stop trying and you can't cross the line but you can't stop trying, can't cross the line but you can't stop trying and you can't cross the line but you can't stop trying and you can't cross the line but you can't stop trying and you can't cross the line but you can't stop trying..." It even spills over and overlaps with the chorus.
* Similarly, Special Lion, a character born of a joke parodying the Scandinavian coats of arms, is popular enough to get on
* Similarly, Spongebob once tries to disguise as Mister Krabs when he molts his shell so he won't look like a sissy in front of his old buddies; once Mister Krabs makes his confession, the others all reveal that they, too, had something to hide (and Mr. Krabs points out that their embarrassing secrets are permanent, while his shell will grow back soon).
* Similarly Stan and Heff, a Heffalump and Woozle duo appeared in a couple of episodes. While both of them were bungling crooks, Stan was far more of a devious
* Similarly, Sterling Sharpe, who began his career in the Majkowski era, was one of Green Bay's top receivers for Favre's first three seasons, so much so that when he was knocked out of the 1995 season by what turned out to be a
* Similarly, Suna's Kazekage's are honoured with life-sized statues. It's unclear whether the other major ninja villages have something similar.
* Similarly, "Sunny Italy" starts off with a story "in progress" that has Pearl dangling by one foot from the Tower of Pisa as Oil Can Harry uses a car jack to tilt the Tower forward.
* Similarly, "Susanna Walcott" was actually named Mary Walcott in real life, with her name changed in the play presumably to avoid confusion with Mary Warren.
* Similarly, Suzie Derkins's fantasies (seen on the rare occasions that Calvin plays with her) are illustrated in the style of a soap opera comic strip. One excerpt from Calvin's comic book collection is shown in a similar style.
* Similarly, switching between IDEs can be difficult, and especially switching from a programming editor to a full IDE. For example, in jGrasp (Basically notepad with syntax highlighting and one-touch compilation) creating a new Java method is
* Similarly, switching from an older, heavier car to a newer, lighter one can lead to frequently hitting the gas a little too hard when accelerating from a complete stop. Expect to lurch forward quite a few times as you get used to the new sensitivity.
* Similarly taken to an extreme by radio jingle company JAM Creative Productions with the aptly named "
* Similarly, Target requires its employees to wear tan pants and a red shirt, with no guidance beyond those points.
* Similarly, Tatsuya finds the concept of democracy very quaint; when he sees election speeches at the titular school, he compares it to old pre-war movies, where nobody's fighting or threatening each other or anything and people
* Similarly, Tawna and the Trophy Girls now are playable characters in

* Similarly, telephone and Internet companies may be served with an order to allow the government to access communications and to refrain from disclosing the fact. Some organizations have developed a workaround by posting a
* Similarly, the 10,000-strong Adeptus Custodes are well versed in politics, history, philosophy, and other fields in addition to being peerless warriors and bodyguards of the Emperor, intended as both His protectors and companions that he could discuss whatever he liked with, something no Astartes would ever be expected to do.
* Similarly, the 1964 Alaskan earthquake, the second most powerful earthquake ever recorded, struck on March 27, Good Friday. Coincidentally, the
* Similarly, the 1985 version of Catra was a run-of-the-mill henchwoman of the aforementioned boorish idiot; while the 2018 version schemes/works her way up from ordinary trooper, to field commander, to Hordak's 2IC, to functional power behind the throne in turn despite being barely out of her teens and skirting a nervous breakdown for the latter bit.
* Similarly, the 1992 Campus Challenge is a gauntlet of three SNES games:
* Similarly, the 2015 Colts Fake Punt. After the summer of Deflategate and Tom Brady's delayed suspension, the Patriots' Week 6 matchup was against Indianapolis in Lucas Oil Stadium. During the game,
* Similarly, "The 2nd Law: Isolated System" by Muse is a song that never picks up completely. Much of the first half is just piano, soft guitar, a creepy voice repeating the phrase, "In an isolated system, the entropy can only increase.", with sound clips from radio broadcasts and a soft, distant trance beat. In the second half, after a short piano and string break, the song resumes the trance beat and Dom comes in with a pounding drumbeat, almost teasing the listener into thinking it's going to explode into something big and epic... and then it just winds down and closes, never taking off, leaving a fade out with said repeated voice repeating over and over. It's very unnerving.
* Similarly, the 332d Fighter Group was famous in Europe for painting the tails of their planes red, earning them the nickname "Red Tailed Angels" by the Bomber pilots they escorted. Nowadays they are famous, of course, for being the first black fighter pilots in US military history, the Tuskegee Airmen, who are said (
* Similarly, the 3.5 DMG goes so far as to list a sword that enrages the user as being boon or bane, depending on the wielder's own views.
* Similarly the addresses and phone-numbers of police officers and federal agents are somewhat protected.
* Similarly, the Ajaba (werehyenas) consider it their duty to kill old and weak humans. However, when the Simba king Black Tooth orchestrated the Ajaba genocide, they were furious and swore revenge.
* Similarly, the aliens are knocking out all digital communication, so what do the heroes do? Go to their
* Similarly, the ancient Greek sport of pankration (something of a spiritual ancestor of MMA, in which the
* Similarly, the A-ranked support between Ferdinand and Mercedes has the former
* Similarly, the athletic-but-not-overly-buff Mako has casually tossed his bulky brother over his shoulder, thrown mooks away with a single hand, and doing
* Similarly, the author of an early-1970s book on musical electronics (amps and recording equipment, not synthesisers) rather disgustedly remarked that engineers had worked for decades to eliminate distortion from amplifiers ... at which point, musicians promptly invented the fuzz box to
* Similarly, the Avenger class is mentioned in passing as being something of a mistake that happens in the Grail War occasionally as well as the existence of Angra Manyu. These details aren't fully followed up upon until the sequel
* Similarly, the beavers have a horn on their forehead. While prehistoric rodents with horns did exist, beavers were not one of them.
* Similarly, the Believers of the Source (or "Godsmen" as they're more popularly called) believe that gods are simply the beings that have reached the apex of the
* Similarly, the blind girl Marina introduced in the sixth season uses the same basic character model used for other rabbits on the series. Yet Marc Brown, the

author/illustrator of the original
* Similarly, the Bloody Baron is a loyal Northern Realms card despite the fact that he was a deserter who tried to negotiate with Nilfgaard.
* Similarly, the boots worn by the character for the movies, made by Alden, received their own popularity bump, to the point that they now market their Model 405 work boot as the “Indy Boot”. (Oddly enough, the character was originally meant to wear Red Wing boots, but either they couldn’t get ahold of the right ones, or Harrison Ford wouldn’t wear them. Red Wing themselves offer a similar model as the “Girard” or the “1930s Sport Boot”, but only sporadically and usually as an Asian-market exclusive.)
* Similarly, the Borg were, initially, all the same organic race. In the first episode they are introduced, incubators with Borg young are shown, and
* Similarly, The Boss claims that her main reason for defecting to the Soviet Union from her backstory was due to the decadence of her government.
* Similarly, the boss has to hide in the ducts when his security clearance is revoked. He gets stuck and is presumed dead, resulting in the construction of a 'totally cool device to increase the duct pressure and propel his carcass into the stratosphere'.
* Similarly, the building in the former East Berlin, that housed the nearest thing
* Similarly, the caged skeletons and penned animals that show up during certain festivals can be talked to if a player no-clips past the fences. (Although all of them just say "Hi.")
* Similarly, the Carapacians are living chess pieces with Ken-Doll crotches, but the Queens still have boobs, as do some of the female Pawns.
* Similarly, the card game was originally supposed to be a one-off game like most other games in the manga, was titled "Magic & Wizards" rather than "Duel Monsters", and was said to be an American game that only had a small following in Japan. A few arcs later, Duel Monsters is huge everywhere to the point that an entire Japanese city is used as the grounds for a tournament, and the anime spinoffs make it the center of the franchise.
* Similarly, the cauliflower-headed humanoids that abducted Picard for study in an earlier episode were all
* Similarly the Charrids. Having established that Scarrans are pretty much
* Similarly, the Chick gets constantly distracted by puppies, cute jewelry or her team's antics.
* Similarly, the class once held an election for class president. It's revealed at the end that everyone cheated except for
* Similarly, the current royal falconer of Lancre castle is generally referred to as Hodgesaargh, given his tendency to get
* Similarly, the Dark Magician Girl has her bust reduced by editing out cleavage lines, the pentagram brooch replaced by a red jewel, and a single shot in her first appearance edits a close up of her legs to include a mini-skirt (which is gone in the next shot, and from that point on is never seen again). Then again, you can see why some of the cards imagery was toned down. Check out the original art for cards like
* Similarly, the Dark Powers seem to spend a lot of time thinking up ways to give Darklords exactly what they say they want and take away what they actually want. Such as Strahd's desire to evade death bringing with it the deaths of everyone he cared about.
* Similarly, the DC Villain Calculator (before he was revamped as an evil
* Similarly, the default depiction of a phone app is a landline phone headset. Except that the vast majority of phones—particularly those in homes—are flat rectangles with no such handsets.
* Similarly, the Department of Social Affairs and Citizenship (DoSAC) in
* Similarly, the designs of the princess characters who were given a lot of makeup and large lips to make them appear older than the students. Celestia and Luna
* Similarly, the Destroyer Droids look like skelebots of the (EU-only) Colicoids who designed them. Including the rolling ball form.
* Similarly, the door to Dexter's room has several signs that say or otherwise

mean "No Dee-Dees". They're only there to let the audience know she doesn't read them.
* Similarly, the "Dramatic Lemur" is a tarsier, and there are many popular Youtube videos of pet lorises (a concept that is already questionable for unrelated
* Similarly, the Dwarfs took massive losses fighting the Greenskins at the Battle of Grimspike Pass, after an Ork Shaman
* Similarly, the end of season 2 sees both Bolin and Eska turn into this. The two characters still have feelings for each other, but given the events of the season realize that they simply don't work as a couple. It's also hinted that Asami and Mako are considering getting back together as well, but ultimately nothing comes of it and they remain apart for the rest of the series.
* Similarly, the episode before Lucas & Peyton finally got together in the fourth season featured Brooke & Lucas realising that whilst they cared about each other, they really weren't in love with one another.
* Similarly, the episode "Head Poet's Anxiety" was released on Amazon ten days before its TV premiere due to being paired with "Teacher's Union".
* Similarly, the episode "Hurricane Fluttershy" reveals that Fluttershy was bullied as a filly for being a weak flyer, the memories of which give her PTSD-like panic attacks even as a full-grown mare.
* Similarly, the episode "Obama Wins!" aired the day after Obama's reelection, but the plot of the episode also dealt with
* Similarly, the episodes that have Matt Selman as showrunner instead of Al Jean tend to have noticeably higher-quality animation than the other episodes do.
* Similarly, the existence of the Mirror Universe is also classified,
* Similarly, the failure of a strategic bomber's radio meant that the failsafe in
* Similarly, the famous Claremont & Byrne issue where Kitty Pryde has to survive against a demon for a night is self-consciously, deliberately just the two creators riffing off "the last fifteen minutes of
* Similarly, the fan-made creepypasta Herobrine, referenced in the game's changelog, has been removed repeatedly. However, the usual 'Removed Herobrine' joke entry was skipped in the 1.1 update changelong.
* Similarly, the Federation is poorly equipped to counter Neo Zeon's invasion of Earth because Zeon's Kapule is a state-of-the-art amphibious machine, and the only way to fight it while it is submerged is for a Federal MS to shoot at it while riding a sky sled. The only amphibious MS the Federals have would be the Aqua GM and the Aqua Gundam, both long obsolete by that point of the story.
* Similarly, the film explains specifically why the servants were also cursed alongside their master. The original movie never went into any detail about this, making it seem as if she simply did this for no reason. The movie outright clarifies that the servants think they were cursed specifically for failing to curtail their master's behavior when he was a child, allowing his cruel father to mold him into a monster.
* Similarly, the first bombloads dropped onto Imperial Japan by American forces in WW2 in the 1942
* Similarly, the first Chinese starship also gets blasted (although it's not entirely destroyed), off-screen this time. However, before anyone starts saying how anything Russian- or Chinese-made is of poor quality, both ships were US-manufactured,
* Similarly, the first time Yugi duels Pegasus, the latter's mind reading powers make him almost invincible, especially when he takes control of Dark Magician. However, Yugi does deduce that the way he did it made another monster vulnerable, and he almost takes it out before the timer reached zero, even though he was reduced to just playing the top card of his deck without looking at it.
* Similarly, the first two women governors — Nellie Tayloe Ross and Miriam A. Ferguson — were preceded by their husbands in office. It wasn't until 1974 when Ella T. Grasso was elected governor of Connecticut that a woman who wasn't the wife or widow of a prior governor was elected.
* Similarly, the five Courts of Princesses that have fully repented from their former failings are known as the Radiant Courts, while the three Courts whose

philosophies still incorporate fundamental moral compromises are referred to as the Twilight Courts.
* Similarly The Flying Burrito Brothers weren't real brothers, and had an obviously tongue-in-cheek name.
* Similarly, the following year, their 2004 season, as champions, they hosted the Kickoff Game and beat the Indianapolis Colts by three points with a score of 27-24. Then come the Super Bowl, they defend their title by defeating the Philadelphia Eagles 24-21, another three point game.
* Similarly, the format/alternate game type known as EDH/Commander. Originally invented by Judges waiting for events to get started, the game is notable for its extra rules, both in deck construction
* Similarly, the founders of Springfield and Shelbyville were originally one group which fragmented over whether or not
* Similarly, the fourth game has a demon named Berial, rather than Belial.
* Similarly, the Guild has found that it's able to maintain a lot of its integrity by making itself indispensable to the economies of large swathes of the world in general, and having their hands on things of value to powerful individuals in specific. It's the prerogative of any individual Guild member to leverage this security into benefiting them
* Similarly, the Harrow deck from Paizo has been printed, and there are versions of the Deck of Illusions for sale.
* Similarly, the Heavy has the War Goggles that does nothing but making him partially look like his
* Similarly, the heroes of the Marvel universe are entirely aware that there's an alternate Earth out there where the Nazis won
* Similarly, the highest-ranking Templar at a Circle of Magi is the local Knight-Commander. Kirkwall's Knight-Commander
* Similarly, the Iconians. 200,000 years ago, they ruled most of the galaxy using their
* Similarly, the Ilwrath are a spider-like species that revels in death and pain. But, like the Dnyarri, they are not the main antagonists in the games.
* Similarly the Inhumans are often written as culturally posturing. As an isolationist civilization with similar powers to mutants, uplifted by advanced alien technology centuries before others, they're short on patience with humanity. Even as
* Similarly, the 'I Quit' match. Absolutely anything goes - from low blows, to dangerous stunts, to wrestlers leaving the ring and brutalising each other with any foreign object that they can find, up to an including fork-lift trucks and moving vehicles. The only way to win is to make your opponent surrender, therein having the competitors asking themselves, 'How much more can I take?'.
* Similarly, the Irish and Scottish believed in the Sluagh, souls of the wicked dead who took the form of crows and devoured people's souls.
* Similarly, the Italians relied heavily on outright cheating to bypass the treaty, but turned out to just not be as good at it as the Japanese. Prior to
* Similarly, the Japanese considered the Mongols to be barbaric opponents because
* Similarly, the Jolly Green Giant for Green Giant frozen and canned vegetables. Ho ho ho!
* Similarly, the Kami Shiba used his Clan's Ancestral Sword as a focus through which he can return in the soul of the current Champion of his Clan, all of which were his direct descendants. However, he is incapable of actively directing the new Champion, and instead acts more like a spirit guide.
* Similarly, the Kastrian Eldrad was blown into a single hand. He and his entire race could store their genetic imprint into a ring to be reawakened with a burst of radiation even after over a hundred million years.
* Similarly, the last racist anthropologist to be taken seriously was named Carleton
* Similarly, "The Last Temptation of Leslie Bean" by T. Campbell was a
* Similarly, the leaders of the Khmer Rouge (including Pol Pot) noticeably gained weight while they ruled

* Similarly, the legendary Pokémon Regigigas has the ability Slow Start, which cuts its Attack and Speed in half for five turns after you send it out. On the sixth turn, however,
* Similarly, "The Lights in Radon Canyon", the City Council deny being
* Similarly, the lines "Over my dead body", "It smells like something died in here", etc may be followed by the reveal of an actual death.
* Similarly, the Mad Hatter's gimmick has vacillated between hats and
* Similarly, the makers of Jaffa Cakes went to court in the UK to prove that they are actually cakes, which aren't taxed in the UK, rather than biscuits which are (but only if they have chocolate on them: that means that they're considered luxury items—unlike cakes, apparently). No, it doesn't really make sense. The company managed to prove that Jaffa Cakes are indeed cakes by A: Showing that Jaffa Cakes, like other cakes, will go stale if left out (if they were biscuits they would go soft) and B: Making an extra large Jaffa Cake which was then served as a regular cake; this was easy enough to do, as Jaffa Cakes really are based on a
* Similarly, the mark "Swiss Army Knife" has been owned solely by Victorinox since 2005, when it bought
* Similarly, the Metamoran race never shows up, even in the anime, but they taught Goku the
* Similarly, the Mexican National Hymn, being written in very ancient Spanish, is full of these; the most prominent example being the creation of the fictional "General Masiosare". The name came from the line "Más si osare un extraño enemigo/ profanar con sus plantas tu suelo" ("Though if a foreign enemy dared/ sullying your land with their soles"),in which the first words are pronounced in one go, making it sound as "Masiosare un extraño enemigo" ("Masiosare, a foreign enemy"). The expression has been
* Similarly, the modern descendents of the Little Green Men Mythos, the modern-day
* Similarly, the Moonkin are a race created by the goddess Elune to protect her sacred shrines — they are half owl and half bear, to represent the wisest and strongest animals respectively. Druids can also assume their form in order to perform a caster DPS role.
* Similarly, the narrator in "Historias de taxi" is a taxi driver who gets involved with a rich married woman after she tearfully confides in him that her husband is cheating on her.
* Similarly, the novel depicts an Air Force F-15 shooting down unarmed aircraft without warning.
* Similarly, the number of times it's SG-1 offworld when a crisis erupts, or that they can't contact the base, or that the endangered aliens specifically ask for that particular team makes you wonder what all the other teams are doing wrong... or right.
* Similarly, the Obelisks of Galahar that became central to the Craftworld Eldar objective were originally the creation of a player called Sabbad. Also, no fewer than 3 fan craftworlds (Tyriande, Vassiera, and Reia-Hal) were
* Similarly, the official name of the first game was "Koutetsu no Girlfriend" (Steel Girlfriend). Iron Maiden is listed on the back cover. The second game has both English names on the front cover, right below the kanji. The comic was likely changed for the American release, so they wouldn't be sued into a hole.
* Similarly, the Old Spice Odor Blocker commercials featuring Terry Crews. Much like Brawndo, they emphasize how POWERFUL, and therefore manly, Old Spice is. Given more emphasis when one commercial actually hijacked another ad for Bounce.
* Similarly, Theon Greyjoy spends most of book 5 trying to rescue Arya Stark
* Similarly, the only reason that the entirety of the Adeptus Mechanicus hasn't been declared heretical for worshipping the Machine god is that they're the only ones who can fix the Imperium's techno-toys when they break. Well, that plus the fact that they're nominally worshipping the Emperor in his guise as the Omnissiah. They're also officially a separate empire with their own massive military (including all of humanity's
* Similarly, The Other Wiki's page on Boone, North Carolina has long said that Boone "has the highest elevation of

* Similarly, the Phoenician merchant who shows up from time to time uses "business associates who didn't read the contract very well" to row his ship.
* Similarly, the phrase "that's-a spicy meatball-a" is used in a few places. It was originally from
* Similarly, the planet "Utapau", which was originally a blue planet with many moons mentioned in the first draft of "The Star Wars", then became the preliminary name for Tatooine, then the preliminary name for Naboo, and finally appeared in Episode III as a green planet with many moons and dotted with sinkholes.
* Similarly, the political turmoil of Brexit (the decision of the United Kingdom to leave membership of the European Union) has threatened to cause this in the UK. While the overall result was a 52-48 decision in favour of Leaving, Scotland and Northern Ireland overwhelmingly voted to stay in the EU, but were outweighed by the much higher English population. Electoral analysis even revealed that Wales would have narrowly voted to Remain, if not for the electoral influence of the numerous English retirees. Scottish nationalists therefore argue that this vote as ignoring the will of Scotland, and support for Scottish independence is growing, fuelled by the Conservative government of the UK outright refusing to let such a referendum happen, on the grounds that the 2014 referendum was supposed to be a generational thing (the Scots argue that the landscape has now changed - a lot of pro-Union arguments invoked EU membership). Northern Ireland also feel like their concerns over customs barriers with the Republic of Ireland are being ignored, and Welsh nationalists have suggested that, if Scotland becomes independent, there will be precedent for Welsh independence. And then there's the semi-serious suggestions that London (which voted heavily to Remain) would become an independent city-state. To top it all off, polls showed that many Leave voters feel Scottish independence from the UK is an acceptable price to pay for getting UK (or, at least, English) independence from the EU. It's not an impossible outcome that Brexit could cause the eventual fracturing of the United Kingdom.
* Similarly, the position of Real Madrid manager was practically a game of hot potato during the mid-late 2000s "Galáctico Era". Between Vicente del Bosque's departure in 2003 and José Mourinho's appointment in 2010, Los Blancos practically had more than one coaching change each year, with nine coaches
* Similarly, the power of the Snake Miraculous is "Second Chance", which lets the user rewind time to the moment he activated it.
* Similarly, the progress bars in web browsers are largely meaningless, since there’s no way to predict how long it will take for all the parts of a page to load. Generally, they jump forward a certain amount when the page starts loading, then asymptotically approach full in random bursts while data is being received. One version of Safari got rid of the placebo progress bar and replaced it with a spinner, but it was brought back by popular demand.
* Similarly, the publisher of Playboy Brazil launched an e-reader (which works on PCs besides tablets). The launch promotion (earn for free some free magazines — which include both that and another lad magazine — and e-books), borderline example. Offering the July 2012 Playboy for free, head-on example.
* Similarly, the really cool characters in opera are not the tenor good guys, but the jealous/mad/pervert baritones and the creepy basses who sing low notes of Doom. Who would ever prefer the nice, boring tenor Don Ottavio to the
* Similarly, there are "draw something in response to this/these question(s)" based memes
* Similarly, there are eels in Deep Darkness that are found swimming around in the deep water. There's a couple of places where they
* Similarly, there are effects that deal damage and those that cause loss of life. An effect protecting from damage won't help against loss of life. There are also effects that reduce a creature's stats, potentially even fatally, but these aren't considered to be damage and so won't activate corresponding effects like deathtouch.
* Similarly, there are jokes about budget LPs of "Greatest Hits" compilations claiming that they're "Produced By the Original Artists" or something along those lines, in that "The Original Artists" refers to the name of the band producing

soundalike covers of the songs.
* Similarly, there are plenty of remakes with retro graphics toggles that allow seamless switching to the original graphics. They include
* Similarly, there are procedures for decontaminating people and equipment exposed to biological or chemical warfare agents. Not necessarily a chamber, sometimes it's
* Similarly, there are quite a few unused and abandoned stations on the
* Similarly, there are several sites out there dedicated to capturing the unsuspecting's first exposure to "2 Girls, 1 Cup". (
* Similarly, there are some portions of Greek and Egyptian mythology that one would think would be fairly important in the Marvel Universe, but which are somewhat marginalized due to their connection to Wonder Woman or Shazam.
* Similarly, there are stories that the Russian Mafia has a large degree of former KGB agents that the present regime no longer has a use for.
* Similarly, there are times in which a cast member of an anime does more than one character. While in English they tend to be credited most of the time for these extra roles, in Japan, if it's a major member of the cast, those secondary roles usually go uncredited in favor of the more important one.
* Similarly, the reason many fans of the series deride Akari Unryuu as a
* Similarly, there is a boat tour you can take on the San Antonio Riverwalk. There are numerous bridges that the boat passes under, but of note is the one bridge that the
* Similarly, there is a Charm any Princess can learn to cast (either on herself or her friends, or both) that will delay (though unfortunately not entirely remove) the effects of going without sleep.
* Similarly, there is a distinct difference between the United States and Soviet Union's respective naval doctrines, especially on their main focus, that of a hot war. American forces were built around a core of Carrier Battle Groups, consisting of a single massive "Supercarrier" screened by an escorting flotilla of smaller craft, capable of safely projecting power at any point on the globe. The Soviets fleet, being a lightyears behind the Americans in insitutional knowledge on carrier operations, was instead built around cruise missiles, mounted on as many different hulls as possible to strike at enemy fleets from a distance. This however, suffers due to the fact that long-range missiles, at their best were only capable of a fraction of the range of fighter craft, and were incapable of the all-important feat of
* Similarly, there is a Japanese ad for the Dyson Cyclone vacuum cleaner which shows a barefoot woman cleaning her house - using both the Dyson Cyclone and a different type of vaccuum cleaner. Among the comparisons between the two vacuums, the ad even goes up close to the sole of her foot - to show how much cleaner her feet end up, when using the Dyson Cyclone.
* Similarly, there is a joke about a bus driver crashing his vehicle, and explaining to the inspector that he can't say what happened because at the time he was upstairs collecting passengers' fares.
* Similarly, there is a kind of phobia of the Sun. Nopony will willingly be out of doors at high noon (and if you need shelter from the noonday sun, even a complete stranger will let you in), and having a sun-themed cutie mark is considered a sign of incredibly bad luck.
* Similarly, there is a piece of software used in some modern taxi counters/GPSes that use the sound effect for the save window popping up in
* Similarly, there is significant concern about the radicalization of US military personnel, with fears that some leaving enlistment can become
* Similarly, there is the range of Sega-themed toys available from the gashapon (capsule toy) machines, again most certainly intentional.
* Similarly, there's a fingernail or two embedded in the wall of the pit in
* Similarly, there's also a significant number of "Amish romance" books for a Christian audience that seem to be intended as a moral substitute for
* Similarly, there's also his rival Jun Uozumi, though he's much friendlier than his appearance suggests.
* Similarly, there's an ad for Swiffer steam boost featuring men cleaning... but

they're soldiers mopping up their barracks for inspection. You have to construct a scenario for a man cleaning to make sense, apparently.
* Similarly, there's a scene done with a powerbomb as well which normally can only affect certain areas, but the scene displays them every bit as destructive as they're described in conversation.
* Similarly there's been multiple cases of people who've been found outside when the temperature is well below zero and were seemingly dead; cold, stiff, blue, not breathing, no detectable pulse, etc, but "came back to life" after being warmed up and resuscitated.
* Similarly, there's fish. Basically, the closest we can get to a useful definition of fish is something like "anything that has a spine that isn't an amphibian, reptile, bird, mammal, or member of some extinct species that doesn't count because it has limbs or something". Though there are some subcategories that can be defined properly, such as bony fish (including e.g. salmon) and cartilaginous fish (including sharks and rays).
* Similarly, there's his short story 'Night Surf', which was reportedly the inspiration for The Stand.
* Similarly, there's Scootaloo and Rainbow Dash, with the former idolizing and admiring the latter who fulfills something of a sisterly role.
* Similarly, there's the Malcolm T. Washington Fellowship, dedicated to African-American and African-Canadian Geniuses who work on oversized arthropods. Miraculously, when grant money gets involved, you can find a
* Similarly there's the rural (or "regional") areas: Any time any novel development occurs in Australia, Sydney, Melbourne, Brisbane, Adelaide and Perth will always get it first, and everywhere else will get it never. When Channel Ten launched ONE HD, it apparently neglected to mention that only the capital cities would get it, much to the chagrin of rural viewers.
* Similarly, there's the the R&B singer Mario Winans, and the...other R&B singer...known simply as Mario.
* Similarly, there's the Western "The Old Lady Who Swallowed a Fly", which couples this with
* Similarly, there was another scam that went like this: the mark would receive a call from someone claiming to have been arrested and only getting
* Similarly, there was a Titans/Villains baseball game in an issue of
* Similarly, there was at least one American unit in World War II that got itself trapped behind German lines and ran low on supplies. They ended up having to hunt venison using captured German rifles to avoid alerting enemies to their presence. On the other side, German soldiers loved to use Allied semi-auto rifles (the M1 Carbine was particularly well-liked for its light weight, low recoil and high magazine capacity compared to anything else available at the time; the SVT-40, meanwhile, served as the inspiration for their own later Gewehr 43) and Russian submachine guns whenever they had the chance to do so, giving the PPSh-41 and PPS-43 unique designations (respectively MP717(r) and MP719(r)) and even making a 9mm version of them.
* Similarly, there was a variant of the C-130 Hercules that could carry up to four drones on the wings and launch them in flight, controlling them remotely.
* Similarly, there was some uproar about Clémence Poésy (Fleur Delacour) appearing topless in a French movie, even though it was before she was even cast in the film.
* Similarly, there were huge billboards in the UK advertising a three-part trailer during
* Similarly, there were plans for Forbush Man and Frog Thor to appear somewhere as bonus figures, but these too were cancelled.
* Similarly, there were some account(s) of people doing these to gain sympathy from the
* Similarly, there were the little-known pelagornithids (or pseudotooth birds), seabirds on steroids that had tooth-like bony projections on their beaks. They appeared soon after the K-T event (filling the ecological space vacated by the extinction of large, fish-eating pterosaurs) and persisted until around 2.5 million

years ago; the largest,
* Similarly, the scene teaches that you don't always have to help people. The heroes are usually very polite. They listen to the Greedy's tale of woe, and then the Greedy insists that they
* Similarly, the scene where the cadets are issued their revolvers. Tackleberry picks up his with a look of disappointment. Cut to the next scene on the firing range, where the cadets are shooting at targets, only for Tackleberry to
* Similarly, the scene where the Duchess' baby transforms from a wailing human child to a writhing, screaming piglet.
* Similarly, the series creator Christian Faber said the idea of Bionicle came about after he had been diagnosed with a benign brain tumor that required him to take a pill to weed out the tumor. He had wondered if a pill like this was like a warrior going inside his brain to fight off an evil infection threatening his life and ultimately working together in unity with his bodies enzymes and would cure him of this ailment. Thus the idea for the first three years of Bionicle got concocted.
* Similarly, The SERRAted Edge series is about a company of racecar-driving elves who own a car company and their attempts to create a marketable product. Their foes are evil elves who make their money by making porn of some seriously illegal stuff and enjoying the pain of the people involved. It's mentioned that they have some serious copy protection; any attempt to duplicate the tapes just wipes the original and copies nothing.
* Similarly, the Soviet Air Force's 588th Night Bomber Regiment flew Polikarpov Po-2 wood and canvas biplanes. Like the Swordfish they were too slow for enemy fighters to properly engage, plus the pilots would cut the engines glide almost silently over their targets. Being an all-female regiment, the Germans nicknamed them the Night Witches.
* Similarly, the Spirit Bomb is an ultimate attack that is more powerful than Goku could ever manage on his own, but he needs a long time to prep it while standing mostly still, rendering it
* Similarly, The Spokesmen's "Dawn of Correction" is a pro-Vietnam War, anti-communist
* Similarly, the Staffordshire, Cheshire & Shropshire had an edition in February 2008 which mainly focused on Stoke-on-Trent advertisers, in the Tunstall and Burslem areas.
* Similarly, the Starman probably doesn't think of himself as a "Star" anything.
* Similarly the stat gains from level ups stop steadily going up around level 60 and randomly go up or down depending on chance. Training alone will eventually plataeu and it can be actually detrimental if done to excess. This is revisited in other games where stats stop going up in later levels, but here is the only time it might actually make you weaker.
* Similarly, the Steam Gardener NPCs in the same kingdom also speak in very robotic ways. No all caps, but a lot of very formal lines, as well as computer dialogue like "Initiating first greeting dialogue".
* Similarly the struggle between advertisers and ad blocking technology basically amounts to this. It started with the back and forth between pop-up blockers and constant attempts to circumvent them. This escalated to ad-blockers that effectively block
* Similarly, the Summoner class (available only to Knoll and Shaman!Ewan) gets the
* Similarly, the Sun & Moon final episode replaces the traditional "To Be Continued..." with "...and your dreams!"
* Similarly, the suspiciously named BLKOUT stable seemed to be named after it's large black membership if you looked in
* Similarly, the Tampa Bay Buccaneers placekicker position has played out like a virtual re-enactment of
* Similarly the Tau ideology of the Greater Good places a tremendous amount of respect and symbolic value on the members of the Ethereal caste, their ruling caste and spiritual leaders. The death of a hunter cadre's overseeing Ethereal will cause the entire cadre to
* Similarly, the telepath from the episode "Tin Man" spends a lot of time with

Data, whose mind he cannot read. The difference here is that, unlike Lwaxana, he can't
* Similarly, the term "brake". Unlike the apparatus that forces the vehicle to slow down, these brakes are used to refer as carriages that "break-in" spirited horses (read: tame hyperactive horses for carriage work). The only usage for this term is on French car companies, only because the French word for station wagon is "break."
* Similarly, the term 'Emperor' comes from the Latin 'Imperator' which simply refers to the commander of any Roman army, not the entire armed forces (and, before that, simply anyone who gave orders, its literal meaning being "orderer"). The term 'Prince' comes from the Latin 'Princeps' which is usually translated as 'Chief' but in the context of the early Emperors meant 'First Citizen' - a role analogous to President or Prime Minister.
* Similarly, the term "genocide" is a highly loaded word that, oddly enough,
* Similarly, the transformations of the Rangers themselves. Some seasons feature occasional "instant morphs" without the corresponding sequence, and this is taken by many to suggest that morphs are normally instantaneous and the
* Similarly, the turian primarch remarks to Shepard that the soldier in him admires the Reapers' proficiency at warfare (in particular, that they're better at turian tactics than the turians are). The turian in him knows he's watching the death of 14,000 years of civilization.
* Similarly, "The Twisted World Of Marge Simpson" features Homer hiring the mafia to protect Marge's pretzel business from competitors. They blow up the competitors' falafel wagon. Maude is talking to Chief Wiggum who guides her through the process for throwing herself on the floor in front of the fireball.
* Similarly the two part episode "The Call" was used as a proof of concept for
* Similarly, the two Quagmire triplets that the Baudelaires meet first are named Isadora and Duncan.
* Similarly, the two who wished to fly in one game had "beaten" Calypso in a previous installment through sheer virtue of being so simple-minded: they wished for new tires for their monster truck, because it wore them out very quickly. After initial surprise, a bemused Calypso grants it, no strings attached.
* Similarly, the Ultimate X-Men are taken out by Ms. Sinister, and never spoken of or seen afterwards, presumably in case any other writer wishes to use them later.
* Similarly, the Ultra of Ultraworld in Series 3 are blue-skinned humanoid creatures either summoned or created by Ultraworld (a living, artificial planet/giant computer centered around an enormous brain) to interact with captured starship crews,
* Similarly, the United Auto Workers (fully, the United Automobile, Aerospace, and Agricultural Implement Workers) includes university employees, and the International Brotherhood of Teamsters (originally horse-drivers, now truckers and warehouse workers) includes pharmacists and some film production workers.
* Similarly, the United Kingdom of Great Britain and Northern Ireland is often simply the United Kingdom, presumably for the sake of brevity. Of course, even this is rare outside of formal contexts.
* Similarly, the United States Air Force has awarded the Air Force Cross (second only to the Medal of Honor in the Air Force) to twenty-two enlisted Airmen. Half of them were
* Similarly, the universe where most of Marvel's stories take place is numbered Earth #616 by at least one inter-dimensional organization.
* Similarly, the unnamed female Apostle from the first chapter was greatly enjoying having sex with Guts and attempted to eat him before Guts took her
* Similarly, the Unobtainium was vital to the humans. While not strictly crucial for survival, it was important for interstellar travel to mitigate the overcrowded, overindustrialized homeworld. The only use for Unobtainium shown in the film was to get to Pandora... to get
* Similarly, the uranium enrichment plant at Oak Ridge, Tennessee required gigantic electromagnets to separate uranium isotopes. Because copper was a critical material for the war effort (not just wiring, but also engine radiators, brass

shell casings, bronze gears and ship propellers, etc.), somebody suggested silver be used (silver actually has slightly higher conductivity than copper, but of course copper is much more plentiful and inexpensive). The US Treasury was contacted, and the Army Corps of Engineers arranged to 'borrow' tons of silver bullion to be drawn into wires and wound into magnets. True to their word, after the magnetic separation was superseded by the more-efficient gaseous diffusion process, the magnets were dismantled and the silver returned to the Treasury.
* Similarly, the Vice-President, while not as soft-spoken and understanding as his superior, is still careful to be sure not to hurt his assistant, Carol's, ego whenever correcting a mistake she has made.
* Similarly, the video for "Into The Great Wide Open" tells the story of young rock musician Eddie Rebel (
* Similarly, the vocalist known as "Cherry" also goes by Leslie Parrish (not to be confused by
* Similarly, the wall panels were often labeled with seemingly nonsensical phrases, like "GNDN435". This actually stood for "Goes Nowhere, Does Nothing", indicating the just-for-looks nature of all the pipes and wires in the Enterprise's interior.
* Similarly, the "warehouse" that Bond chases Locque through is shot in the Old Fortress, Corfu, though it is doubling for Albania.
* Similarly, the whisky blend "Vat 69". The creator made up 100 different blends in 100 different vats, and invited people over for a blind tasting, and a large number of the taste testers found the blend in vat 69 to be superior to the others.
* Similarly, the white supremacist super villain Purity cares deeply about her daughter and goes out of her way to take care of her stepson.
* Similarly, the Wicked Witch of the West’s guards and monkeys all celebrate once she’s been melted. Apparently they hated working for her and were just following orders. In fact, the original cut called for the guards and monkeys to sing a reprise called "Hail Hail the Witch is Dead", just to drive the point home.
* Similarly, the winner will take an inordinate amount of time to reveal the winning hand in order to build up suspense. While this does happen, in
* Similarly, the witches themselves are no Magocracy because they don't have leaders. Among the leaders that they don't have, Granny Weatherwax is the most respected. It is even said once that the witches have no leader because she wouldn't allow it.
* Similarly, the words "retarded" and "retard" originally meant "slowed" and "to slow" respectively, and were often used as shorthand for a person with mental retardation. The terms ended up becoming insults denoting a person who is exceptionally stupid, before they eventually became slurs. There's also a
* Similarly, the Xenomorph's quick growth to adulthood, despite lacking any apparent source of food, or the laws of physics. The only important point is that the tiny creature they were hunting for has suddenly gotten much bigger, more dangerous, and is now hunting them.
* Similarly, the year before, the Cosby Kids introduced CBS's 1975 season line-up and intermingled with the live-action stars of
* Similarly, the zombie Reg Shoe is initially invited to join the Watch after sending in letters complaining about police treatment of the Undead community. Vimes later notices that since Reg Shoe became a watchman the number of complaints from the Undead has doubled and they are all directed against Reg Shoe.
* Similarly, Thin Lizzy later stitched several Irish folk songs together into the guitar showpiece "Black Rose".
* Similarly, this commonly happens even without (or despite) external influence, primarily in two different ways:
* Similarly, this has been Gillette's strategy for ages — one campaign involved a man breaking into guys' bathrooms to effectively
* Similarly, this is one of Takiko Okuda's biggest character traits in
* Similarly, this is possibly the reason why Future Trunks doesn't bother reforging his sword after its chipped. Toriyama must've had an easier time drawing hand-to-hand combat.

* Similarly, this is the case for the Aurorans, another form of lesser Daedra who serve
* Similarly, this trope can also apply to 1990s Prime Minister Jean Chrétien. Rising to power in 1993 because he and his
* Similarly this trope was also cited during Logan Paul's 2018 "Suicide Forest" controversy where he posted footage of him finding a suicide victim hanging from a tree in the Aokigahara.
* Similarly, though Anderson is played by the beautiful Olivia Thirlby, she's wounded during the film. She's visibly bruised by the end, plus looking realistically tired and mussed.
* Similarly, though he did not write the song, he claims that the mariachi horns used in
* Similarly, though to a lesser extent, this was an issue shortly after the release of
* Similarly, Tim Hawkins has a routine about his mother buying only generic label products, like Toasted Holes (instead of Cheerios) and Beef Assistant (instead of Hamburger Helper).
* similarly-titled of a human-sized spider and an endless hunger for human flesh.
* Similarly, to be made a Grand Admiral of the Empire requires that you be above and beyond normal military talents. When people find themselves pitted against a Grand Admiral, the result is usually despair. And then there was that brief time you could learn you were coming up against Grand Admiral Thrawn and
* Similarly to Della, Burger is a closeted gay man. He takes Della on dinner dates to keep up the facade for them both.
* Similarly to Endless Eight described above in the anime section, this trope is also invoked by the (
* Similarly to Gunter, Felicia, Jakob, and Silas's personal skills all grant stat buffs specifically to the Avatar. The former two are also the Avatar's servants, while Silas was their best friend.
* Similarly to how he acts in the cartoons (see "Western Animation" below), in the live-action movie of
* Similarly to Imlach's "The Wild Rover", folk singer (and friend of
* Similarly to Malcanthet, drow culture is traditionally portrayed as being extremely misandric, due to cultural reverence of/domination by Lolth, the insane Demon Queen of Spiders, who enforces a society based on every negative spider stereotypes taken
* Similarly to Mei, Winston started off as a scientist and pursued an academic career after escaping from the moon (where his fellow genetically enhanced primates had rebelled), but was seen serving a combat role (notably being the one who first captured
* Similarly, Tom King faced this. Not only did he have to follow-up the beloved
* Similarly, Tony has trouble communicating with everyone because while he does do his best to explain everything in detail, the rest of the Avengers (present and future) are lost and too prideful to admit they don't understand what's going on.
* Similarly to Oghren, Cabot the bartender will call attention to the trope in
* Similarly, Toon Disney pulled the episode "Magnificent Sonic" after the Columbine massacre due to repeated wielding of guns throughout the episode.
* Similarly to other instances involving the same people, the fact that Sir Lancelot and Queen Guenevere are having an affair is fairly widely known in TH White's
* Similarly, Toph was happy to run away from her parents, but later regrets hurting them, even if they were incredibly repressive and overprotective. She has Katara write them a note apologizing.
* Similarly to poker, expert chess players often cite beginners as being difficult to face due to their odd and nonsensical moves being next to impossible to predict in a game, making formulating a strategy impossible.
* Similarly to Sailor Venus, and one of the main reasons why the series is so popular with older fans,
* Similarly to the $2 bill example, Scottish pound notes (which are technically

not legal tender, even in Scotland
* Similarly to the above, Charles Earl Bowles, A.K.A "Black Bart" (who despite the
* Similarly to the above example, it's common in Sub-Saharan folklore for monsters to kill pachyderms (elephants, rhinoceroses, etc.) to show how dangerous they are. This also occurs in European folklore, with the death-dealer being dragons or unicorns.
* Similarly to the above example, many interwar and WWII warships larger than a destroyer had equipment to transport and launch seaplanes to be used mainly for scouting and fire control purposes.
* Similarly to the above example, spacesuits used for EVA (extravehicular activity) are basically tiny spacecraft in the shape of a flexible suit, used for manual work outside in the vacuum of space.
* Similarly to the above, for Epiphany/the Feast of the Three Kings in France and Spain, it is the custom to bake a cake called the galette/gâteau des rois, with a trinket or bean in it, with whoever finds it getting to be "king for the day." You need to be careful eating the cake, however, because the "fève" (the aforementioned generally-porcelain trinket, after the French word for "bean") can make your teeth hurt a lot if you bite on it.
* Similarly to the above, Ralph Santolla a Catholic, was a lead guitarist in
* Similarly to the above, Theisman is "Tom" to his close friends. It's a mark of their growing friendship when
* Similarly to the comic example, Nightcrawler and Iceman (and by extension, most of the new recruits) fall under this in
* Similarly to the Disgaea example below, we never find out just what were in the photos Rainbow Dash was being blackmailed with in
* Similarly to the film example mentioned above, Valerie calls out Miracle Max on his lies to the heroes in
* Similarly, to the first ending of the kiss my ass club, Vince's face was shoved in the ass of
* Similarly to the Josie example, this happens to Kimber in an episode of
* Similarly to the Marvel entry above, fans have not been pleased with the lack of female
* Similarly to the Nicotinell commercial above, a UK advert for Nicorettes (plastic cigarette-shaped nicotine dispensers to help you quit) showed the sort of classic movie characters who suggest
* Similarly to the Orks, the Tyranids are all designed to slaughter and devour (at least all the Tyranids that have been seen) and are also fully united under a single
* Similarly to the Pirates example above is the cell door on the pirate island in
* Similarly to the Slitheen example below, the trope is subverted in the first
* Similarly to the Superego example mentioned above, Luke, a top-heavy guy who has inherited the sin of Wrath, is bonding with Pisces, a small girl who has inherited the sin of Sloth
* Similarly to the Whomobile example above, it's often mocked that the Doctor's shoes turn from boots to brogue shoes upon the Fourth Doctor's regeneration into the Fifth Doctor. This is because the brogues were part of the original costume design, but Tom Baker disliked the look (they were paired with plus-fours and long argyle socks) and bought a pair of his own boots to wear with the outfit instead. No Baker, no boots.
* Similarly, treatments for head lice do not affect eggs, so a second treatment must be applied around 10 days after the first.
* Similarly, Tris can absorb elemental power such as volcanic heat, lightning, earthquakes, etc.—and stores it in her braids—but not really generate it.
* Similarly, Twitter experienced high demand levels when NTV broadcast
* Similarly Two Face, Batman's second most iconic nemesis was absent for two decades during the Silver Age likely because Comic Code Authority would've be reluctant to let a
* Similarly, Umbridge's connections in the Ministry allow her to literally get

away with (attempted) murder in
* Similarly used in the joke "The day Microsoft makes something that doesn't suck will be the day they start making vacuum cleaners."
* Similarly, using "cartoon" for animation is thought of as immature. "Cartoons" are for kids; "animation" is for everyone else, even though its use as a synonym for animation started that way ("
* Similarly, various factions of Cumans fled into Eastern Europe from what is now Ukraine ahead of the Mongol invasions. They became an important political force in Hungary and provided royal houses for Bulgaria and Wallachia during the 14th century.
* Similarly, Vatican spokesmen have stated that to dismiss the existence of anything without reason is to doubt the creative power of God, meaning it's technically sinful, even blasphemous (using the technical definition of that term) not to believe in the possibility of aliens.
* Similarly Venus spins the wrong way which means it likely got knocked
* Similarly, verbal orders given over the radio in railroading (for instance, a temporary speed restriction through a work zone) must be repeated back exactly, so there is no confusion.
* Similarly, Victarion Greyjoy is this for House Greyjoy. They also make an interesting comparison, as they are two very different characters who fall under the same trope type; while Clegane is a vicious and amoral sadist, Victarion is
* Similarly, Vimes is once noted to have a grin like the one that's pointed at swimmers and has a fin on top.
* Similarly, volcanologist David Johnston's last words before being killed in the eruption of Mount St. Helens—
* Similarly, Wagner's tenor roles, especially Siegfried in the opera of the same name, are mostly supposed to be teenage boys (or at least early twenties), but most men can't sing these demanding roles until they're in their forties.
* Similarly, Walter Summerford was struck by lightning 3 times during his lifetime and survived all three. Then after his death, his gravestone was also struck, bringing the total up to four.
* Similarly, we have Craig Boone, a former NCR 1st Recon sniper. Despite his disagreement with certain actions,
* Similarly we have the Daleks, who are usually assumed at first glance to be robots of some kind, but in actuality the Dalek itself is a small, squidlike creature piloting the famous mechanical exterior. It's not quite clear how integrated Daleks are into their "suits", so whether they're true cyborgs or simply machine operators is up for debate.
* Similarly, we never see Rainbow Dash's crash once her stunts go out of control in
* Similarly we never see whether or not the henchman of Olaf's who looks like neither a man nor a woman perished in the fire set in Heimlich Hospital. Even the other henchmen hold out hope that he/she survived.
* Similarly, we've never met Tarvek's mother and don't know much about her beyond her connection to an illustrious family.
* Similarly, what Don was doing during his time in fugitive recovery.
* Similarly, "What's-a going on here?", a phrase stereotypically attributed to all four of the Mario and Wario brothers, has only been spoken
* Similarly, when an extra collapsed from heatstroke while filming a scene on
* Similarly, when Aunt May gets shot, the comic decides to fill the plot hole of Peter having people that could heal Aunt May by having
* Similarly, when Brian longs to be a hero for the respect, he sees Crackerjack in action and thinks he gets respect in spades — unaware that his
* Similarly, when British satirical site The Daily Mash published an article claiming that the
* Similarly when Colonel Potter is in the communal shower singing about swimmin' with bow-legged women ("and swim between their legs!") when Father Mulcahy walks in.
* Similarly, when Cox tests this by asking her to show him "funny, sad, etc". When

he asks for angry,
* Similarly, whenever the DM makes a hidden roll or asks for a spot or listen check (that they fail), the players will assume something is going on and, if they're bad metagamers, try to act on it. Incidentally, few things unnerve a player as much as rolling really well on a spot check and being told, "No, you don't see anything of importance..."
* Similarly when he fights agents from the Council of Shadows, they would rather inhale "coma gas" than surrender.
* Similarly, when his mother catches him pounding nails into the coffee table in the living room with a "What on earth are you doing?!", there's a
* Similarly, when in a French TV series a character tells another "you missed an episode," they're not breaking the fourth wall. It's just a common French expression to say someone is out of the loop. Though the double meaning of the literal meaning
* Similarly, when Joey shows up to be the priest, he admits that he unintentionally left the speech he made in his dressing room.
* Similarly, when Mr. Handford appeared on the show, the other characters would call him "Mr. Handfoot", and he would have to correct them, seemingly to no avail.
* Similarly, when Padalecki injured his shoulder (apparently caused by off-screen shenanigans that involved wrestling with fellow actor
* Similarly, when the American 101st Airborne was surrounded by Germans in the city of Bastogne, the Germans sent a letter offering them the chance to surrender. The reply from Brigadier General Anthony McAuliffe has since become a legend within the American military: "To the German Commander: NUTS! Signed, the American Commander". McAuliffe
* Similarly, when the current version debuted in 1984, there was criticism (mostly, by fans of the NBC series) about the show's material during the first season, especially during the first few months. The producers admitted such was the case, deliberately so so as to acquaint new viewers with the show's concept and to allow time for the question writers to come up with more challenging material.
* Similarly, when the ex-US Secretary of Defence James Forrestal was found dead under the window of his room in the Naval Medical Center, where he was interned for depression treatment, the theories of foul play were more than abundant. However, presiding over a controversial winding down and acrimonious reorganizing of a US post-war military, Forrestal
* Similarly, when the Haitian Revolution occurred, the rebels tended to spare the overseers that had treated them well,
* Similarly, when the radio series was adapted to television, the large battle fleet and the shapeshifting admiral who became a copy of the Ravenous Bugblatter Beast of Traal, became a single ship that's going to dive into a sun as part of a rock band's pyrotechnics. Despite being unencumbered by the limitations of a special-effects budget, Douglas Adams decided to go with the latter version in the novel continuity, presumably because it was funnier. (And also, according to some sources, because the whole Haggunenon sequence was largely John Lloyd's, and Adams didn't want to use it in a book with just his name on the cover.)
* Similarly, when the Rikti Invasion events went live, the expected response was that players would flee from invasion sites — after all, the zone was being flooded with extremely powerful enemies who gave no experience or rewards for beating them. Instead, as soon as dropships appeared in the skies, every player anywhere remotely nearby rushed into the fray. They're
* Similarly, when Tim gets a little too friendly (doesn't go beyond 'flirtation', but he later admits that the subconscious desire was probably there) with a female mechanic he hires to work on Brad's Mustang, a Red Light Camera catches him with her in the passenger seat and his hand suspiciously across her chest. Bonus points for the ticket arriving on their anniversary.
* Similarly, when X is talking to Cheesecake; "Just you and me ... and Mr Sakanabana, Myrtle Ploot, Tsugumi's mom, and The Other Million or so Gay People in the Area." The latter are combined into a multi-headed mass very similar to the girls of the class.

* Similarly, when you're navigating through large areas, the characters will occasionally say things like, "Let's go through here," or "Can't go this way," to let the player know when they're on the right track or when they should turn around.
* Similarly, "Where Corn Don't Grow" was originally recorded by Waylon Jennings.
* Similarly, while a very minor character who only had two major appearances, the mother of Jonathan Crane, aka
* Similarly, while Justin Trudeau initially had high approval ratings, over the past couple years his government has faced endless corruption allegations and has been criticized for bungling multiple major policy initiatives, such as the
* Similarly, while not exactly a villain, St. John Rivers is domineering, self-righteous and classically handsome. On the other hand, Rochester is not handsome (and
* Similarly, while the hanar are essentially giant floating jellyfishes and generally unsuited for physical combat (out of water, anyway), they have the drell, a race who willingly serve as bodyguards and assassins for them due to the fact that the hanar saved the drell from their dying homeworld.
* Similarly, Wil Brendel. One L. Not "Will". You will get mocked by fans and by Wil himself for calling him Will.
* Similarly, William Hiseland was the last survivor of the English Civil War, living to the ripe old age of 112. He fought in his last battle (during the War of Spanish Succession) at the age of
* Similarly with any of Glenn Morshower's characters: most of the pilots, as well as 'Overlord', 'Warlord' and the NORAD HQ controller in
* Similarly, with comedies, all British comedies made in the 1950s are
* Similarly with Damian Wayne, Bruce and Talia's son. He was trained from an early age to be a warrior. The difference between him and Cassandra is that she was treated as a weapon. Damian was treated as a
* Similarly with "lasgun" or "lascannon", most say "Laz", but a few go by the root of "Laser" and pronounce them as "Layz-guns". This was noted among some gaming communities as a point of contention in the otherwise well-received
* Similarly, Wolf and/or Coyote, depending on the region and tribe (and even storyteller). Sometimes, he's a Prometheus-like creature who stole fire from the Gods to give birth to or help humanity. Sometimes he's just looking for a meal, and isn't any more harmful than
* Similarly, Worf was rescued as a child from the wreckage of the Khitomer outpost by a Federation starhip after a Romulan attack wiped it out. Not his "home" exactly, but his whole family
* Similarly, wrestlers are often verbally boosted even if they're higher up the rankings.
* Similarly, X5's intro video has some brief images of the enemies X and Zero faced in the previous games. There's one showing Zero fighting a copy of himself with Sigma looming behind, which confirms that in
* Similarly, Yoshimura once had a human lover that discovered his secret. She readily accepted him, though this eventually led to
* Similarly, your team doesn't make progress unless Jak specifically places. You can have Ashelin and Torn come in first and second and the game will treat that as your team being trampled.
* Similarly, YouTubers featuring even relatively common pets (whether as the main focus of their channel or as a side feature) will have disclaimers or videos specifically detailing the amount of effort needed to keep one in an attempt to avert this. A notable example is the rabbit-based channel
* Similarly, Yutaka is subtly shown to be disapproving, if not threatening, when he noticed a stranger (Kirin's father) holding his daughter Midori for a long period of time.
* Similarly, Zeon's line of mobile suits seems to begin with the MS-04 Prototype Zaku (depending on the continuity). The MS-01-03 are never seen, though the alternate continuity
* Similar moments have been seen on the show, most notably when Mike had to assist

in castrating a horse.
* Similar monsters are recorded in a number of East Asian countries, with perhaps the best-known being the Malaysian penanggalan.
* Similar observations have been made of thriving wildlife in the De-Militarized Zone between
* Similar occurrence in "The Mango" when George orders a chocolate milkshake and a slice of cake upon discovering that Elaine "faked" with Jerry.
* Similar outfits in different colors are worn by the Akudarma Trio (
* similar pair of shades, but they lack the apple logo, and Dave's raw awesome.
* Similar problems are experienced by Lisa in the first season of IRT Deadliest Roads. The first-second shift is a dogleg.
* Similar reasons kept Scott from acting on his attraction to Jenny in
* Similar rioting happened in Wisconsin, where the largely recently immigrated Belgian community revolted against the perception that they were being preferentially drafted so that rich WASPs and more settled English-speaking immigrants could dodge service in the Union armies. Troops desperately needed for the front lines, at a time when the Confederacy was winning all the battles and looked like driving to Washington, had to be diverted to Wisconsin to restore order.
* Similar ritual feuds have been noted by anthropologists among low-tech cultures. As lethal weapons are sometimes used the proportion of ritual and the proportion of feud is debatable and in any case probably depends on the nature of the dispute.
* Similar rumors abound regarding far-more-widely available menthol cigarettes. There is a small grain of truth in this, though: while they don't outright make you infertile, they
* Similar scenes (although admittedly not quite as over the top) when the Reyvateils describe the diving system, as well as when introducing the concept of installing.
* Similar secret doors are found in other places (though not so functional as wardrobes): one in Hjerim (the house you can eventually purchase in Windhelm) which leads to a secret storage room, and another in Riftweald Manor in Riften (the house owned by Mercer Frey), which has a secret and booby-trapped passage to the Ratway.
* Similar sequences appear in the other Pikachu shorts as well, such as "Pikachu's Vacation" and "Pikachu's Rescue Adventure".
* Similar side-quests also happen in the first two games, both of them involving the aforementioned "secret DVD" (originally a tape). My, what lazy censors.
* Similar signs can be seen at low-water crossings (basically concrete bridges on rural roads that are
* Similar situation with Solange Knowles, although she's never had the popularity of Brandy.
* Similar songs are taught to the children of extremists in some countries, including charming little ditties about how they want to grow up to become suicide bombers. Sung in their sweet little childish voices.
* similar sounds (to the point that they're often mistaken for foxes and vice-versa) which is startling considering that fishers look like (and technically are) big weasels.
* Similar stories in Great Britain were told about human sacrifices being buried in the foundations of buildings. Actual skeletons have been found under Stonehenge, proving something like it did happen at least in some cases.
* Similar stories went around in seventeenth-century England. In some cases a Catholic or Anglican parent would rather their unborn child have no head than be a Roundhead; in others, a Puritan would wish for their child have no head rather than have a priest make the Sign of the Cross on it. Either way, they ended up with a headless baby.
* similar story of two teenagers who placed a pair of glasses on the floor of the Sam Francisco Museum of Modern Arts as a prank. The people in the museum started admiring it as it was some of the art pieces in exhibition.
* Similar story with Evander Holyfield vs George Foreman in 1991. Both were top-ranked heavyweights, but Foreman had such a big advantage in both experience and

size on Holyfield that it was ridiculous- he went into the fight at 257 pounds with a 69-2 record, while Holyfield was 208 pounds with a 25-0 record.
* Similar switches happen periodically throughout the comic when Annie
* Similar systems are used in Major League Baseball games, most commonly to show the course, speed, and placement of recent pitches.
* Similar tactics have been used by federal agents to coerce potential terrorists into committing violent acts by posing as sympathizers, which provided the aforementioned conspiracy theorists with ammunition for their claims. One instance was
* Similar tactics were needed when Mayim Bialik (Amy Farrah Fowler) injured her hand in a car accident. For several episodes, Amy's hand was always out of the shot, usually hidden behind things or placed beneath a tabletop.
* Similar tactics were seen in localized areas - for example, the Russians built the T-34 to stop the Panzer, so the Germans built the
* Similar tactics were used inside Britain, in case of Nazi invasion. Road signs were routinely removed, often confusing domestic military units traveling through the countryside. This was often made worse by the fact that villagers would be very suspicious of any stranger asking for directions while using the "wrong" accent — i.e., one that marked him as from out of town.
* Similar the invasion of Denmark during which German forces crossed the border in the early morning and paratroopers took control of the Danish air bases. Some hours later German bombers dropped leaflets over Copenhagen, which pretty much said "All your base are belong to us!", and by noon the government had surrendered. The trope was played even more straight with the simultaneous invasion of Norway. Oslo's impressive naval defenses kept the German navy at bay for long enough to secure the kings escape into exile. Once he was safely away, the troops surrendered.
* Similar theories exist for the Sky Bison and Flying Lemurs. These were ultimately confirmed true by the
* Similar theories exist to claim that Pat Garrett and Billy the Kid faked the former's killing of the latter. The story (which has no real evidence to substantiate it) is that the lawman and the outlaw were actually childhood friends, and they created a win-win situation out of the Kid's fugitive status: Garrett got the bounty and the Kid got to start a new life in Mexico. Several people have even come forward many decades later to claim they were Billy the Kid. There's even been a DNA test done from the remains of one of the claimants against blood allegedly from Billy the Kid, but the test results have not been revealed. The location of the body that was buried as Billy the Kid, regardless of whether it was really him, is not known for sure, due to a flood that washed away all the tombstones in the cemetery. A marker currently designates where the grave is estimated to be, but the uncertainty means testing that body against the blood sample would be pointless.
* similar thing comedian Mike King — who previously experienced substance abuse and depression — in the form of the Nutters' Club radio show, where listeners call in to explain their mental health issues.
* Similar to "100", the season seven premiere "It Takes A Village" has the team once again justifying their actions except this time it was to the US Senate Committee.
* Similar to above, after Warner Bros. closed down their animation division
* Similar to above, Chris Savino was terminated from Nickelodeon due to sexual harassment of female crew members, leaving
* Similar to above, on October 21st, 2015 we got the launch of a new piece of
* Similar to Alberta above, Winnipeg has found itself to be an excellent substitute locale for a number of other places, frequently Chicago.
* Similar to American football, ice hockey has a catch-all penalty for dirty play, "roughing." This penalty can range from "callous disregard of safety when skating into your opponent" to "intentionally firing
* Similar to Anime, if a Japanese Live-Action Show theme uses English (mostly seen in Toku), then there tends to be some of this. For example, in the main theme of
* Similar to a train, if you are in a vehicle caught in the path of an oncoming tornado, and you have the option to escape in the vehicle, you want to move at a

right angle to the tornado's apparent direction. While the average tornado moves at a forward speed of about 35 mph, some tornadoes have been known to move at up to 80 mph, meaning they can outpace a car, as can the debris they throw. While it is uncommon, they can also double back without warning, and in worst-case scenarios, can make a sudden left turn (usually to the north), so moving in the opposite direction the tornado seems to be moving in is not a reliable means of escaping.
* Similar to Bundy, Mike DeBardeleben, a prolific rapist, represented himself during his rape cases. It led to a
* Similar to Captain Gordon above, Arthur is a parody of over-the-top American superheroes, and he's far more popular in America than in Japan.
* Similar to Chase No-Face above but possibly even more distressing is Kalu, AKA
* Similar to Chernobyl, there is the Fukushima nuclear power plant in Japan. A badly age-ing first-generation plant like that at Chernobyl, the safety features of which had been neglected due to a lack of funding, in 2011 it suffered a critical breakdown after the region was hit by a massive earthquake and tsunami. The 'Fukushima 50', an anonymous group of maintenance and repair/support workers, stayed behind to fix it. Luckily averted because
* Similar to Chris Griffin, Steve is also portrayed as masturbating excessively, to the point of it being a running gag. One episode even has him suddenly bulking up and gaining a deeper voice after stopping it cold turkey.
* Similar to Clark and Lois' marriage, Jon and Liz are now the strip's
* Similar to Cuba, most of the Vietnamese-American population come from refugees fleeing their homeland following the Fall of Saigon in 1975, fearing reprisals from the victorious communist government. Many still hold strong opposition to the communist Vietnamese government, frequently still flying the South Vietnamese flag during Tet parades and such.
* Similar to D&D's Tome of Battle, the Path of War supplement for
* Similar to Disney, Hersheypark in Pennsylvania boasts a bronze statue of chocolate mogul Milton Hershey.
* Similar to Dupree, Castle's faux personality could be actually sincere towards certain people such as any Heterodynes as well as fellow Heterodyne servants, including ones such as the jagers where they can converse about relatively non-evil subjects such as potential lovers for their Hterodyne masters.
* Similar to Emi, there's also Chihiro Yusa, an old friend of Miho's who ended up going to a different middle school. She rejoins Miho's university team in the first chapter, but hardly has any role in the fic. Interestingly enough, Hitomi, the other member of their group, doesn't appear at all.
* Similar to Endeavor and Sir Nighteye, Mirio Togata's Quirk doesn't affect his physical strength, but he trained his body so intensely that he was able to hold himself for a full 5 minutes against Overhaul
* Similar to engineers, artillerymen, who use propellant and trigonometry to drop heavy explosive shells on targets miles away, often using information relayed to them by forward observers. It is worth noting that the word "Engineer" comes from the guys who operated siege engines such as Trebuchets and Catapults. It took the geeks of the day to figure out how to build a device to
* Similar to Fan Bingbing, Zhang Jingchu was given prominent billing in
* Similar to Gamzee is Feferi, who has the highest blood color possible and is the heiress to
* Similar to glue, rope and related objects can create numerous glitches. You can instantly win almost any level by spawning a container next to the starite, attaching a rope to the starite, and then attaching the other end of the rope to the container, which allows you to put the rope and starite inside the container and drag the container all the way to Maxwell instantly.
* Similar to Green Lantern noted above, when Jay Garrick was first introduced it was kind of novel to have a character with simple
* Similar to Grevane is Binder. Binder is a one-trick pony, and his trick is creating servitors known as the Grey Men. Again, compared to Harry's fireballs, it's less than impressive, but the Grey Men are fast, strong, intelligent enough to use simple machines (like guns) and, unlike Grevane's zombies, can operate semi-

independently.
* Similar to Hajime Hinata, Makoto Naegi has a lot of insecurity regarding his relationship with
* Similar to her contemporaries Sable and Terri mentioned beforehand, the first thing that comes to mind when mentioning
* Similar to Hercules before him, Juno offers Percy a chance to live a quiet and peaceful life or to continue on his quest of being a hero. He chooses finishing his quest, even though he has no memories of his past.
* Similar to "Hey You, Don't Forget About Me In Your Memory", "Toddler Titans...Yay!", which spoofs
* similar to how Naruto initially thought of Hinata as "weird" that led her to her soulmate.
* Similar to its sister show, the Italian Disney Channel played Mumfie in the early 2000's on Playhouse Disney, right before
* Similar to Jaleel White above, after 16 years, Ryan Drummond reprises his role as Sonic in the fan-made audio drama
* Similar to Japan's square watermelons as mentioned below, the book
* Similar to J. K. Rowling under literature, Hiromi Arakawa uses the male pen name
* Similar to Kenpachi, Renji's initial hairstyle has his ponytail spiking up to improbably levels (it's more tame after the time skip).
* Similar to Kubota, Malack and Nale are now Deader Than Dead due to their bodies being destroyed. Malack was a vampire, killed when Nale removed his sun protection spell, burning him to ash. In response, Tarquin killed Nale and Laurin disintegrated his body. She declared that if Malack can't be resurrected, nether can his killer. Additionally, while Nale might be brought back by
* Similar to match throwing is tanking, where a team may deliberately not win games for some advantage other than direct monetary gain.
* Similar to McFeely, Grace Anderson, known commonly as "Megchan", was not only the official translator for the first four seasons of
* Similar to mermaids, myths about bishopfish and monkfish have appeared, including reports by royalty, and it was claimed these fishes spoke. Whether or not they were exaggerated accounts of manatees, deformed fish, or an unknown species of fish is unknown, though it's likely they were pure fiction as well.
* Similar to NASCAR's restrictor plate, Champ Car used to use the "Hanford Device" in order to slow cars down on its fastest tracks. The result was some incredible slingshot-style slipstreaming duels such as
* Similar to Nike, bookmakers Paddy Power proclaimed in its advertising campaign during the summer of 2012 that they were the sponsors of the of the biggest athletics event in London that year, with a disclaimer stating that the London in question is a village in France where Paddy Power were organizing an egg-and-spoon race. Unsurprisingly, the Olympic Organising Committee weren't too pleased with the proclamation but after toing and froing of threats with lawsuits and countersuits, they were powerless to have the advertisements banished.
* Similar to Ovid, the Book of Daniel compares the four ancient empires around the Mediterranean (which reigned over the Israelites) area to metals: Babylon is gold, Media is silver, Persia is bronze, and Greece/Macedonia is iron. (Some interpretations have it Babylon, Persia, Greece/Macedonia, and Rome.)
* Similar to Percival, Kenley Jansen was a Dutch catcher in the Dodgers minor league system who came to attention when he threw out two runners in a row during the World Baseball Classic. As of 2019, he's been the Dodgers' ace relief pitcher for eight years, and has made the All-Star team twice.
* Similar to prisoners, expatriates can find themselves out of step with the culture of their home countries when they return if they've been away for a long time. Fortunately, the internet makes it easier to keep up with what's going on back home these days.
* Similar to rice, sugar isn't naturally white; brown sugar (which contains some molasses) is its more natural state and tends to clump together, whereas white sugar (which is basically brown sugar minus the molasses) doesn't and is thus easier to use in cooking and to flavor another dish at one's leisure.

* Similar to Snape, several of the more morally questionable acts of Minister for Magic Rufus Scrimgeour aren't shown in the films. In the books, it is frequently said Scrimgeour acts ruthlessly to give the populace the illusion the Ministry is successful in the fight against the Death Eaters. He also butts heads with Harry on several occasions, desiring him to become the Ministry's poster child, which Harry disagrees with. In the films, the above is never brought up and the only time he's seen interacting with Harry is when he hands over Dumbledore's will. This conversation also doesn't almost escalate into a fight, as it does in the books.
* Similar to snipers, many aircrew positions, including pilots, gunners, and loadmasters, require substantial skill and practice in math. The pilot has to be able to calculate wind drift, fuel consumption, and myriad other factors to effectively fly his plane to the destination. The gunner has to be able to quickly do the mental math to have any hope to hit a fast-moving enemy fighter from a fast-moving gunnery platform (aerial gunners in WWII were trained in skeet shooting as a primer), and loadmasters have to figure out how much weight can be loaded in which part of the plane along with fuel and passengers. Even a relatively small amount of weight loaded too far off the center of lift can cause a plane to become unflyable.
* Similar to soldiers and their drones, the Opportunity Martian Rover (affectionately called "Oppy") held a similar place in the hearts of NASA, and nerd culture. "She" managed to last 15 years, and was even taught to sing "Happy Birthday" to herself. Her permanent deactivation on February 13th 2019 due to her heating unit being broken by a dust storm was cause for
* Similar to Superman, and possibly because she was specifically designed as a woman as good and powerful as him,
* Similar to that, in episode 11 of the series, Farlan and Isabel from the No Regrets light novel both appear to watch Jean's Snow White play as audience members.
* Similar to that of the above song done by Daimhnait Doyle, Exit Project's "
* Similar to the above, a combination of ignorance and disregard made the River Thames during the era of
* Similar to the above, a merchant from the Grossglockau municipality slit up his abdomen, pulled out his stomach, and threw it on his bed in 1617. The person who recorded the unfortunate incident noted the man lived long enough to regret what he did before passing.
* Similar to the above, an airman by the name of Sergeant Maynard "Snuffy" Smith was serving as a gunner on a B-17 Flying Fortress that was severely damaged and engulfed in flames during a bombing raid on the German submarine pens at St. Nazaire. The fire, which was beginning to engulf the plane's ammunition supply, had already burned holes through parts of the fuselage. Snuffy, rather than bailing out (as two of his crewmates chose to do), stayed aboard, splitting his time between fighting the fires, tossing burning boxes of .50 calibre ammunition out of the plane, tending to the wounds of another crewmate, and of course, using the machine guns to fend off the Luftwaffe fighter planes that were still trying to shoot the plane down. He became the first living airman to receive the Medal of Honor.
* Similar to the above Apache Chief/Manitou Raven example, the campy characters original to the old
* Similar to the above, Atari passed up an opportunity to distribute the
* Similar to the above, available ultralight camping/backpacking equipment approaches this. A sleeping bag/quilt might compact to the size of a beer can and weigh less than a pound, yet expand out to become a thick, fluffy warm bed. A tent/tarp might be the size of a book but be entirely capable of sheltering multiple people against rain or snow. Even the clothing is often this way; wind shells roll up small enough to fit in your pocket but cover your entire body and provide more warmth per weight than any other article of clothing. This can occasionally be visually spectacular to a newcomer, as a complete campsite can be set up from the contents of a small bag in a matter of a few minutes.
* Similar to the above Carson example is illusionist David Copperfield's
* Similar to the above comment about cheat devices, games with speed power-ups can result in this problem if you collect too many. The

* Similar to the above, Danish footballer Christian Eriksen collapsed on the pitch during Denmark’s game against Finland during
* Similar to the above example, Barry Allen for Iris West. Iris was so desperate to cling to Barry's ghost that she started emulating him, chasing after sightings of the impossible and writing on his blog about it, even going as far as to sign her name to her posts. She only stopped after a particularly bad incident, due to the pleas of Barry's father Henry. While Iris never quite understood romantic implications of her reaction to Barry's death, her boyfriend Eddie did when she explained her past to him, which is why he feels so threatened when Barry turns up alive.
* Similar to the above example, British sports channel BT Sport has a free-to-air channel named BT Showcase. Whenever it does not show selected matches from the
* , similar to the above examples of Mockingbird, does this with Sharon Carter/Agent 13, depicted as an unhinged stalker and a transphobic.
* Similar to the above examples, the easiest way to get a password is to ring the building and say "This is Tech Support - can I have your Username and Password?" Despite the fact that Tech Support will
* Similar to the above examples, there was the thrall system of Viking-age Scandinavia. The thralls made up the lowest caste of the Norse social system, after freemen and noblemen, and mostly consisted of raid captives from mainland Europe, but could also be debtors or people born into slavery. This changed somewhat with the Christianization of Scandinavia, as it was okay to enslave "heathens" but not fellow Christians. If a thrall was freed or bought his own freedom, he became a "freedman", an intermediary station between slave and freeman, who was mostly free but had to vote according to his former master's wishes. This debt would clear after two generations. The system gradually abolished itself after the Viking Age ended and the raids stopped, and was formally abolished by the 14th century.
* Similar to the above example, the Los Angeles Chargers scored a potentially game-tying touchdown against the Kansas City Chiefs with four seconds left in the fourth quarter. Rather than kick the extra point, LA went for two—and QB Philip Rivers connected with WR Mike Williams for a wide open conversion. The Chargers won 29-28.
* Similar to the above, generally knowing things the human victon wouldn't know
* Similar to the above, go out some night to visit a group of stargazers out doing their thing, and you will quickly learn that they do
* Similar to the above, it's a required (or heavily preferred) prerequisite to get on
* Similar to the above, it was a common practice for high school swimmers to swim nude during swimming practice, including Roman Catholic high schoolers.
* Similar to the above Jughead image are the occasional attempts at current events humor in
* Similar to the above, Korean TV stations SBS and KBS are referred to as "Some Bull Shit" and "Korean Bull Shit" by the in-country American military.
* Similar to the above, many parts of the US have Tornado Sirens, immensely loud sirens mounted on telephone poles intended to sound the alarm in the event of a
* Similar to the above, one dialogue involves some confusion regarding the type of Indian bread known as "naan".
* Similar to the above, ostriches actually have two toes and only one claw on the larger inner toe.
* Similar to the above, react inappropriately, usually with slightly smug laughter, to any sudden (and usually horrific) developments in a way that suggests either sociopathy or a lack of attention being paid to what's going on ("And the beast is coming up Fifth Avenue — oh my God, it's on me! AGGGGGHHHHHHHH!!!!
* Similar to the above, the Battle of the Bismarck Sea. A Japanese convoy heading to Papua New Guinea, composed of 8 transports and 8 escort destroyers, was attacked and completely sunk by Australian and American aircraft. Though the subsequent destruction of the lifeboats and any other floating objects from the air was presented as a military necessity, as they were close enough to land they could reach it and join the fight, it is much more likely that the attacks were large-

scale retaliation for the fact several Allied airmen who bailed out were machinegunned hanging from their parachutes by the Japanese.
* Similar to the above, the death toll from the Hurricane that hit Galveston, Texas in 1900 would've probably been much less if the National Weather Service hadn't ignored information coming out of Cuba due to
* Similar to the above, there's the concept of "Kangaroo Care", where a baby is held closely to the mother's chest. Babies born prematurely or with low birth weight that are given this treatment tend to become healthy faster than those kept in incubators.
* Similar to the above, the reveal that each arc is in fact a different universe, with
* Similar to the above, there was a dog food commercial in which the food being advertised had visible chunks of
* Similar to the above, this trope has also been discussed by some gaming commentators regarding the HD version of
* Similar to the above, this trope is being invoked by Canines 4 Hope and other groups, who have been training dogs specifically to help veterans deal with PTSD. While they do seem to train some small dogs, most of the ones seen are at least too big to be lap dogs.
* Similar to the above, when a radio station's actual DJ conducts a "phone interview" with a D-list celebrity about the item or service being promoted.
* Similar to the aforementioned Douglas Adams series in tone (in that it's about a Very Normal person going through ridiculous things), the light novel series
* Similar to the aforementioned Energizer commercials, there was a time where a series of
* Similar to the aforementioned "Permission Paradox", having a bad credit score can keep one from getting a job, but getting a job is the best way to improve a credit score.
* Similar to the aforementioned Vision, the Hulk was originally colored grey. However, the printing technology of the time kept turning him green. Over time,
* Similar to the Aladdin example above, Hiccup winds up winning Astrid over to his side after he takes her for a flight on Toothless in
* Similar to the American Express example above, an urban legend had been spread for years about a woman who had been charged $250 for requesting the recipe to make Neiman Marcus chocolate chip cookies at her home - despite the fact that Neiman Marcus (a department store) didn't sell chocolate chip cookies.
* Similar to the anime version from above, Shuuichi Asou does a cameo for the live action movie adaptation of
* Similar to the Bryan Danielson example above, starting in the latter months of 2020,
* Similar to the California's example, a later Florida vote on same-sex marriage was worded in such a confusing manner that many people didn't know if voting yes was pro-same sex marriage or con.
* Similar to the Calvin and Hobbes example, Jon, Garfield, and Odie went on a camping trip, only for it to rain most of the time. Eventually, Jon figures the rain will never stop and decides to pack it in and go home. The moment he closes the car's trunk,
* Similar to the CB radio example, many people make a hobby of using radio scanners to listen in on emergency services and/or air traffic communications on UHF and VHF bands.
* Similar to the Comic Book counterpart, Dick Grayson and Barbara Gordon broke up during the two-year
* Similar to the Cryptography above, there is what's called "Social Engineering". It doesn't matter how good your physical or electronic security is if the people using it can be tricked into giving away secrets or clearance. A very simple example: You can have a door that requires fingerprint scans, iris scanners, a twelve-digit password, and a vocal print identification, but then you hold the door open for a
* Similar to the Dallas Cowboys example, and also crossing over with

* Similar to the 'Dilbert' example above: doing an e-mail with two initals, first six letters of surname
* Similar to the Dinobots example listed below, one of the reasons Imperial doctrine normally prohibits
* Similar to the Discworld example above, this used to be the case for the aristocracy in general, and the efforts toward reforming the government to stop this are frequently mentioned.
* Similar to the Doctor Thirteen example mentioned above, one power available to players in
* Similar to the dog/cat/horse taboo, Hindus consider cattle sacred and the idea of eating them is repulsive. Beef is a completely normal meat to most of the non-Hindu world.
* Similar to the Eeveelutions potential is the "Regional Forms" introduced in Generation VII. The idea of wildly different regional variants of earlier Pokémon threw open the floodgates to reimaginations of familiar favorites.
* Similar to The Elastik Band mentioned above, The Magic Mushrooms gained immortality on the
* Similar to the Elf Storage above, Tacoma's Tacoma Self Storage had the second S burn out, resulting in TACOMA ELF STORAGE. It just happened to be around the time of Christmas, and the owners loved it so much, that every year, they turn off the lights in that S so it can read "ELF STORAGE" every Christmas.
* Similar to the Energizer bunny one below, an eighties British advert for Carling lager starts off with the advert for the lager, and
* Similar to the Eternals, the Gods of Ragnarok are supremely unimaginative but constantly demand entertainment from lesser beings. This is instrumental to the
* Similar to the example of Hermione erasing her parents' memories of her, in the backstory of
* Similar to the first and second, except Scootaloo becomes a loner and never reveals the truth of the facility to the public since she is more or less implied to be forced to keep her mouth shut.
* Similar to the first example, in "I Am the Jeans: The Gina Lavetti Story", Francine
* Similar to the flat Earth example, it's hard to tell how many people really believe in the
* Similar to the former. We cannot recognize their signals— for example, we might be mistaking them for background noise, and/or they're too faint to be detected by our (current) equipment, they may be employing very hard to detect directional methods such as
* Similar to the fruits, we're so used to seeing the final product of walnuts that most people wouldn't recognize walnuts in the wild. Much like coconuts, many types of walnuts have a thick green outer skin that is very tough to remove (some people with walnuts trees hull them by simply putting them in the driveway and letting cars drive over them). The shells inside are also very tough and coated with a dark goop that will stain your hands green if not careful. It's only after they've been dried that they're anywhere near brittle enough to crack with a traditional nutcracker.
* Similar to the Gillette example above, there was a promotional solo comic that was about Tony Stark presenting cutting edge razors using technology based on Avengers' superpowers that A.I.M. attempted to steal.
* Similar to the Goa'uld, the Wraith run on feudalism, though a slightly more insectoid version. Their society is divided into hives, each one ruled by a queen.
* Similar to the Golgo 13 example, and the Alucard example, he has reached the level of plot device. The story hinges on the growth and changes of the people surrounding him, and whether it will be a
* Similar to the Greek giants, the Jotun were perennial foes of the gods of Asgard, particularly the frost giants.
* Similar to the Green Lanterns and Flashes above, there's the Batman family and the Flashes. Every generation that has both a male Bat-character and a Flash will end up being close friends. Bruce Wayne and Barry Allen are close friends because

of their shared interest in science and dead parents
* Similar to the Japanese example above, the Chinese army report every tracked vehicle kill in the
* Similar to the "Kills Bugs Dead", Brad Paisley's "Letter to Me" has a line saying that if his younger self fails algebra "Mom and Dad will kill you dead."
* Similar to the Kingdom Hearts example below, Eidolons and bosses will cast Doom on the party leader either immediately, or if the battle drags on for a long time. Only difference; the Doom Counter cannot be stopped with magic - the only way to extend it is to change the battle settings.
* Similar to the koala "bear", in Costa Rican Spanish sloths are called
* Similar to the Korean War example above, there are a fair number of Russians fighting in the current Ukrainian Civil War on the side of the separatists. And like the Chinese volunteers, they tend to cross the border surprisingly well equipped. Entire units of Russian troops have showed up wearing their Russian uniforms, except with all the insignia removed, and driving modern Russian tanks, except with the insignia pained over. Ukrainian loyalists call them "little green men", while the Russian-speaking Donbass separatists call them "polite people". Russian news media even
* Similar to the lab goggles, people who deal with guns or things that otherwise go boom often wear (or are required to wear) glasses which provide ballistics protection from bits of debris that get sent flying around. It's very possible to get regular glasses that can pull double-duty as this, such as the US military's infamous standard-issue
* Similar to the Magneto example, some in the targeted minority aren't that different. The Psi-Cop uniforms have definite Nazi connotations. The fact that telepaths all wear gloves only adds to the look.
* Similar to the Marine story mentioned above, a man was robbing a small town bank when, through pure coincidence, one of the tellers happened to be a former classmate who recognized him. Now needing to eliminate the witnesses, the crook took them to a back room and executed them each with a shot in the back of the head with a large-calibre handgun. Except, again coincidentally, for the woman who knew him: the bullet traveled around her skull and out the forehead, knocking her unconscious and (like all head wounds) causing so much blood that he assumed she was dead. She testified at his trial.
* Similar to the Mass Effect example above, Athena wears a special glove that allows her to physically interact with the hologram.
* Similar to the New Zealand egging incident mentioned above, "milkshaking" has emerged as a protest tactic against the far right, with figures such as Tommy Robinson, Nigel Farage and Carl Benjamin all being splattered by milkshakes. A protest by the
* Similar to the Nintendo DS, much of the Wii's success is the result of more causal games. The "Wii" franchise of games (started by the pack-in launch title
* Similar to the Operation Highjump conspiracy theory (see below), in
* Similar to the "Over X hours of gameplay!" listed above, many games would advertise having "Over X characters!" or something, and then would have X+1. A particularly bad example is
* Similar to the Pat Metheny Group example above, '90s R&B group Jodeci's song "Freek'n You" was then featured as Part 5's first ending theme, with their Greatest Hits album being re-released with a JoJo themed
* Similar to the PETA example above, environmental activist group Greenpeace had a series of flash games on their site that were usually ripoffs of other video game series and all had strong environmentalist propaganda.
* Similar to the pet food example, Clan cats will only shelter in abandoned buildings when absolutely necessary, such as in the second book when a storm kicks up as WindClan travel home.
* Similar to the "Pistons Intro Song" above, The Alan Parsons Project's instrumental tune "Sirius" (aka the song right before "Eye in the Sky") is far more familiar as the intro song for the Chicago Bulls during the Jordan era.
* Similar to the "principal-principle" example mentioned above, it's not uncommon

to see words ending with "-al" end with "-le" instead. For example, "sandal" might become "sandle".
* Similar to the Red Sox example, the 2009-2010 Chicago Blackhawks experienced this trope. Having
* Similar to the Sasha example above is the 2021 feud in NXT between Hit Row & Legado del Fantasma. For those who don't know, Hit Row is basically a rap-style entourage for Isaiah "Swerve" Scott. They were heels, cutting heel-like rap promos, and even used interference to help Swerve win the North American title from Bronson Reed. Then Santos Escobar, who wanted the NA title and his group (whose stated goal is to restore the integrity of Lucha Libre)who are also heels, start a feud with them. Suddenly, despite still acting exactly the same and doing stuff like burning a lucha libre mask, Hit Row are, for storyline purposes, the heroes of the feud (in contrast, the worst thing Escobar did was steal Swerve's grille), because
* Similar to the sequel example mentioned below, the best thing to do during the angel-killing comeptition with U;thane is to grab a
* Similar to the Shawshank example listed in the Film section, the title of
* Similar to the Shirley Temple example above, Gypsy Rose Lee and her sister June Havoc had years shaved off their ages when they performed as child stars. Their mother, the legendary
* Similar to the Sky Movies 007 example, Nick Jr. Too will sometimes become Nick Jr Peppa on holidays, running nothing but
* Similar to the "Sweet Victory" example, the stock music track "The Night Begins To Shine" by BER is better known as Cyborg's favorite song in
* Similar to the trombone, Beverly Crusher's dancing skill is mentioned once or twice, and she has an impressive dance-off with Data in the episode "Data's Day". In fact,
* Similar to the UCF situation, Colorado State University opened its new arena that it simply called the
* Similar to the unreasonable economic argument about the Klondike bar, a commercial for Trident Layers features a man telling his babysitter that he wants to pay her in gum. She happily agrees. The children she was watching and Peeping Tom eavesdropper both cluck about their enthusiasm for the gum, while a phone repairman in his bucket lift across the street somehow hears the conversation and comments that he's upset that no one pays him in gum. Yeah, the poor schmuck has to settle for a paycheck worth
* Similar to the various kitchen cutlery products above, this also occurs in the bladed replica and reproduction market. Some sellers will attempt to up-sell "wall-hangers" (cheaper, dull or fairly dull blades, with the only purpose being to be hung on a wall plaque or table stand) by demonstrating how they can cut things like their business card (or just scratch off a layer from it), bottles of liquid, fruit, or vegetables, implying they're usable. And
* Similar to the Washington DC-area defense ads, are ads that crop up like mushrooms on radio, TV, billboards and (oddly enough) bus shelters throughout all of Los Angeles County during awards season... the ubiquitous "For Your Consideration" ads which are devoted to getting members of the relevant Academy to vote to nominate or award the movie or TV show in question with an Emmy or Academy Award. 99.9999999999% of the county's residents can't nominate or vote, but get hit with the ads anyway (though in the case of movies they are often advertising these films during an Awards Season re-release so that Academy members can have them fresh in their minds...)
* Similar to the Yankees, if a Canadian national hockey team doesn't win a tournament they're playing in, it's deemed a failure. If enough of the various tournaments (IIHF Junior, Men's/Women's Olympic, World Cup) are lost in a row, a national discussion on whether we're "losing our game" ensues. The fact that on the
* Similar to the "YES!" chant, if the crowd wants to decline the offer, the crowd will respond with "NO!" Examples include a wrestler potentially turning heel or about to quit, and the crowd respond with a loud "NO!"
* Similar to the Yu-gi-oh Abridged example, Twilight Sparkle is an avid fanfiction writer in

* Similar to this is a hotel series, where someone steps up to a problem, is asked if they're an X, and replies "No, but I stayed at a Holiday Inn Express last night."
* Similar to this the great Time Lords the Doctor looked up to often don't live up to expectation. Omega, who was thought to have died during experiments that enabled the Time Lords to master time travel, turns out to have survived and gone insane. In the audio drama
* Similar to Tony Stark, Batman has had many different that fit this trope, based on the situation or even the mood of that universe (the
* Similar to Wage, Wedgehead is another male character in the movie flipped to be a female one, with no defining features, save for her voice. However, she is
* Similar to what happened with Robin, once Trafalgar Law makes an alliance with Luffy and the Straw Hats, the latter will
* Similar to what they did in the Toys section above, many people assume that
* Similar to Wilfred Brimley as mentioned above, Rue McClanahan was only 51 when she was first played retiree Blanche on
* Similar to Zidane, Al-Cid in A2 has most of his combat abilities become stronger the more female units there are in your party on the battlefield. He also has one or two abilities that only work on females! To drive the point even further, when you fight him and his party of ladies before he joins your party, the law forbids you from harming females!
* Similar to "Zolo" above, 4Kids mistranslated the name of the character Silica in
* Similar, Vegeta panics when he learns that the Ginyu Force is coming and immediately teams up with
* similar vein as the import-only and export arcade cabinets will often have the shifter on different sides compared to an actual (local market) car.
* Similar warnings against beer making could be found on Pabst Blue Ribbon malt syrup.
* Similar was the explanation that the Hoshidan royals and Corrin are
* Similar wipes had appeared sporadically in the anime before and since. The XY series began using Poké Ball wipes in numerous variations.
* Similar with Buckner in the 1986 World Series. The Red Sox had already blown a two run lead with two outs in the 10th inning. Buckner's error allowed the third (albeit winning) run to score. The Red Sox also blew a three run lead the next game to lose the Series. Ask most people why the Red Sox lost that series though, and they'll tell you about the Buckner play.
* Similar with first takes: people think that a first take is always full of mistakes and low quality, and indeed, sometimes that's the case, but sometimes not. There's no set difference between Take 1 and Take 200; either one of those (or anything in between) could have been used for the final comp.
* Similar with Lucius and Harry, as he does seem to pick on Harry. Like father like son, eh?
* Similary, the dungeon keeper can't pronounce "imminently" to save his life, and ends up saying "soon" after several attempts.
* Similiar devices (dramatic and mechanical) are used in the short lived science fiction legal drama
* Similiarly, the lizardfolk are written as emotionless swamp-dwellers driven only by survival.
* Similiar to the Thor and Loki example above, there's room for debate as to whether shipping John and Arthur in
* Simish Little Bubblegum and Little Flame Princess (and he blushes when they start fighting over him).
* Simitar Entertainment, a media company that specialized in special interest VHS tapes covering a wide range of genres and compilation albums (as well as the first independent company to release DVDs), met an untimely demise in 1999 when Titan Sports, owner of the
* Simkin kills a Pallid by chopping off their head, when he and Chadam go to save Palco.
* Simmons calling out HYDRA's history books "complete disregard for historic and

scientific facts" is another
* Simmons changes from occasionally kissing ass to displaying extremely sycophantic behavior towards anyone in a position of power ("You're not only a wonderful leader but also a handsome man, sir!").
* Simmons: First love interest was killed by the Inhuman boogieman (Most of these love interest deaths trace back to Ward and/or Hive. Maybe now that they're both dead the team will have better luck?). The second is Fitz (After nearly three entire seasons of
* Simmons. Furthermore, when Red Team gets into the Chupathingy, Simmons will often take up the position of chaingunner.
* Simmons initially thinks that Will's stories of "It" and the Monolith planet having "moods" are just symptoms of his long isolation and that there is a scientific explanation. When she sees "It" for herself, and that a gorge suddenly became much wider when they needed to cross it, she decides otherwise.
* Simmons makes a hilariously bad attempt to act casual (coached by Skye through an earpiece) when Agent Sitwell catches her attempting to access a computer terminal without authorisation in "
* Simmons pulls one a few episodes later in "Absolution", as she plans a vacation for her and Fitz:
* Simmons say it, and realizes that she is — or rather, will be — his grandmother.
* Simm's Master perfected a dishonest politician's smile in his first episodes. After that, he got even creepier.
* Simón Bolívar at 2nd La Puerta and doomed the Second Venezuelan Republic by the crushing defeat he suffered thereby, even though Santiago Mariño had staked out a very strong defensive position that could have destroyed the Legions or at least kept them at bay had Bolívar's forces been available.
* Simón Bolívar defeat the Spanish army, Bolivar helps Amelia by lending some soldiers to her. In the next level, they have to cross the Andes mountains until they reach Pacamayo. Problem is, there's a hailstorm on the area, and if they stay too much time on the cold, they start losing hitpoints and eventually die.
* Simón Bolívar. Dissension immediately sprung up, however, and in 1831 (within Bolívar's time) the country broke up, forming Venezuela, Ecuador, and New Granada. The last of these later experienced balkanization of its own in 1903 to form Colombia and Panama.
* Simón Bolívar had this both in the "forced to do it" and "really I want to retire, leave me alone" variety. His first couple of attempts to win independence for Norther South America (Colombia, Venezuela and so on) almost all started out promising enough only for the Spanish to come back with a vengeance and Bolivar escaping by the skin of his teeth into exile. Bolivar would then sit a round in exile as a "private citizen" and plot the next attempt. After he finally managed to make independence stick, he originally intended to pull a Cincinnatus and retire to his farm (freeing all his slaves in the process, mind you), but it was not to be - armies would always end up under his command and he would be appointed to more presidencies than he could resign from. Critics of course said this was all a deliberate ploy to be given absolute power (like Octavian/Augustus had done nearly two thousand years earlier), but Bolivar did not attempt to resign once or twice, but too often to count. It never stuck.
* Simón Díaz) is openly opposed to the use of his famous songs (not even in covers) in commercials. Instead, he offers to compose and sing songs specially suited for the campaign or the product. Not your typical jingle, I can assure you.
* Simo Häyhä, before he killed his attacker. He went into a coma after that, and by the time he woke up the war was over, probably because the Russians shit themselves at the thought of having to deal with him again.
* Simo Häyhä. Current record holder for the deadliest sniper alive with 505 confirmed kills by sniper rifle and 200 odd kills via machine gun in just 100

days. At 5'3" (1.60 m), could be considered a David.
* Simo Häyhä. Finnish sniper in WWII had over seven hundred confirmed kills of Soviets, 505 with his sniper rifle and two hundred or so by submachine gun. They tried everything up to Artillery strikes to kill him. He finally took a bullet to the jaw and it exited the left side of his face taking most of it. His buddies commented half his head was blown off. He woke up a few weeks later and lived to the ripe old age of 96, dying in April of 2002.
* Simo Häyhä; killed 700 men over the course of 93 days, 500 with his rifle, 200 with his SMG. No sniper in history is more successful than he is. He hid in a tree all day, every day, in the frozen Finnish winter with only his rifle and a tin can of rations. He kept snow in his mouth at all times to eliminate the fog from his breath, which would reveal his location. He used a rifle without a scope to present a smaller target and eliminate any glare from the sun, which would reveal his location. He froze the snow around his perch so it wouldn't kick up when he fired a shot, which would reveal his location. When asked how he felt about killing so many people, he said: "I did what I was told to do as best as I could." When asked how he became so skilled, he said "Practice."
* Simo Häyhä, the greatest sniper in history, was very friendly and humble off the battlefield. Like Hathcock in the entry above, sniping was simply a job that needed to be done.
* Simo Häyhä was shot in the face, supposedly shot the guy who shot him in the face and fell into a coma he woke up from eleven days later.
* Simo Häyhä with little more than a bolt action rifle and iron sights in the early 1900s Winter War, surviving counter-snipers, artillery strikes, and an explosive bullet to his face, making him the deadliest soldier in the Finnish Army. He also killed dozens of men with his submachine gun (commonly credited with 200, though how anyone could have figured out that exact number when every SMG action he ever participated in was done as a squad leader of other men spraying at the same targets with the same weapons is anyone's guess). Even if his kill number was overblown, he definitely was a brilliant marksman with an iron will who could lay still on the snow for hours and likely has the kill record anway.
* Simona Ahrnstedt, and critics continued to ignore her. While she maybe isn't a household name, she's got a steady fanbase, she has published four more novels and has proved that there is a market for Swedish Romance.
* Simona Ahrnstedt, can be translated into "Agreements" or "Understandings". But the Danish title, "Aegtepagten", can be translated as "The marriage pact". Which is rather close to being a literal translation, actually.
* Simona Ahrnstedt, can be translated into "Agreements" or "Understandings". But the Finnish title, "Unelmia ja yllätyksiä", can be translated as "Dreams and surprises".
* Simona Ahrnstedt, can be translated into "Agreements" or "Understandings". But the Latvian title, "Nepaklaviga", can be translated as "The non-economic".
* Simona Ahrnstedt. Fearing that she would get beaten by her abusive father, she hardly ever expresses any opinion of her own. So people are really astounded if she does. Sadly enough, her mother has become this as well because of her abusive husband.
* Simona Ahrnstedt has done this with all her female protagonists so far. All three of them! They're usually considered plain-looking, but once they put on a fancy dress, they will of course look really good.
* Simona Ahrnstedt, is similar to Jane Eyre in both background, personality and appearance. So of course, she too is an intelligent woman with brown hair.
* Simona Ahrnstedt's male protagonists have a tendency to be this. They might have had affairs with many different women, and alas, they can be jerks too. But they mostly try to show women proper respect. And when it really matters, they will show a strong chivalrous streak.
* Simona Ahrnstedt. The plot is more about the different couples getting to know each other (and having a lot of sex).
* Simona Ahrnstedt, where the female protagonist Beatrice seems to have inherited both her appearance and her personality from her paternal grandmother. Her cousins

have some of this too. Edvard has inherited his abusive side from his father, Sofia is beautiful but weak like her mother. Not to mention that Beatrice must have inherited her intelligence from her father, who was a professor at Uppsala University.
* Simon Abkarian has played Arabs, Greeks, Israelis, Afghans, Iranians, and Romani.
* Simon acts frosty towards strangers, but as you get to know him it's obvious that this is mostly a consequence of being a
* Simon & Garfunkel, contrasting Cory's facade of happiness with the poverty of one of his envious employees. The song ends the same as the poem. The narrator still envies him.
* Simon & Garfunkel. It starts off as just Silent Night, then the news comes in, getting steadily louder until it drowns out the singing.
* Simon & Garfunkel's "Bridge Over Troubled Water," due to a pledge he signed several years earlier stating he would never record a song he didn't consider a country song. Owens defended his choice of music, noting that he said he would not record in a pop-country vein, not record rockabilly or bluegrass (forms of country music).
* Simon & Garfunkel's "Leaves That Are Green" (and Billy Bragg's "A New England") kicks off with the line
* Simon & Garfunkel songs have specific New York references, including "Bleecker Street." Lampshaded on the 1981 live album recorded in Central Park, where they start off with "It's great to do a neighborhood concert" (the crowd, of course, is delighted).
* Simon & Garfunkel's reunion Concert in Central Park (1982): when they get to the lyric "Counting the cars on the New Jersey Turnpike" in "America", there's a big roar from the crowd, as if S & G had included the line for the purposes of this trope. (Meanwhile, Garfunkel's completely unmemorable not-a-Paul-Simon-song "New York" got very little response.)
* Simon & Garfunkel's "So Long, Frank Lloyd Wright" is a very thinly-veiled farewell from Paul to Artie. ("All of the nights we harmonized till dawn...").
* Simon & Garfunkel's "The Sun is Burning", which, for the first three verses is describing a nice day out in suburbia, but then...
* Simon & Garfunkel, when taken literally, consists of the singer narrating the events of a nightmare he had.
* Simon & Simon between them, A.J. was actually a Vietnam protester.
* Simon & Simon deals with the detectives being hired by a magician into a case, and they discover that the ex wife of the magician did it. Later, they discover it was all the magician ruse. Then he explains:
* Simon & Simon: Even though they're brothers, Rick and A.J. have nothing in common. They're private detectives, so of course They Fight Crime!
* Simon & Simon: Rick and A.J. Simon have "Downtown" Brown, a plain-clothes/undercover cop.
* Simon & Simon saw the brothers imprisoned in an imaginary Latin American dictatorship, sentenced to pay a hefty fine (something like "a hundred thousand pistartes", or whatever the fake currency was). While in jail, they meet an ex-pat American and relate to them their doubts about paying such a "large" amount. When told about the fine, the ex-pat says, "Guys... that's about fifty bucks!" The brothers Simon are soon out of jail.
* Simon & Simon. While it was a hit, ultimately lasting the same number of seasons and trailing it by less than ten episodes, it isn't nearly as fondly remembered.
* Simon and Clary come off as this at first, until Simon gains the status of
* Simon and Kaylee are attracted to each other from the first moment they meet, something that's immediately noticed by everyone. He's a properly raised, upper-class gentleman who lives by the mantra of behaving courteously at all times (
* "Simon and Marcy" has Simon and Marceline wandering into a ruined city and being attacked by mutated, misshapen creatures who are implied to have been the inhabitants of the city.
* Simon and River run into a backwoods clan that attempts to burn River at the

stake because they mistake her
* Simon And The Witch of clothes in the second series). She'll go into a cafe and say — within the owner's earshot — that it's the sort of place her mother wouldn't want her to be in. (Her own preference is for a place called the Claridge where her mother takes her after shopping.) She'll knock someone's dominoes down and then say, with great sarcasm, "Oh dear, what a pity." She wants respect from everybody but gives none unless she's sucking up or wants something from them. She whines and protests when things don't go her way and goes into a tantrum when teachers try to tell her off. In the books, we actually see her snobbish mother, and it's obvious who's really at fault. There are hints that Sally actually quite likes Simon and would like to be one of the gang, but doesn't know how.
* Simon and Tom each rip an arm and hand off of Vincent, respectively. While Vincent runs off screaming, he regrows them by the next time he appears a day later.
* Simon Ark: In "Sword for a Sinner", Simon holds a seance in which he impersonates the voice of the dead man to spook the killer into revealing themselves.
* Simon Ark: In "The Automaton Museum", Simon deduces the killer's identity when he discovers that the automaton in the victim's office has 23 minutes of time left on its spring, meaning it cannot have been running for more seven minutes after the murder.
* Simon Ark notes that in 1955—several decades before the Jonestown massacre—several editors rejected the story as they considered the premise too far-fetched.
* Simon Ark short stories by Edward D. Hoch, Simon looks to be an ordinary man in his sixties but claims he is actually over 2000 years old, a Coptic priest who travels the world looking for evil—specifically Satan. It is said that he is cursed by God, that when Jesus carrying the cross wanted to rest, Ark refused him and in turn has never known rest himself, doomed to wander the globe forever. However the immortality element is not played up in any way and is just incidental. The Simon Ark stories have supernatural themes, although the crimes in them are always found to have been committed by mundane means.
* Simon Ark short stories, Simon's publisher (who is also the narrator of the stories) fills this role.
* Simon Ark short story "The Judges of Hades" takes its title from the nickname of a trio of small-town judges (two of whom end up dead). The DA describes their judgements as being devoid of human mercy.
* Simon Ark. Spontaneous human combustion is suspected, but it is actually murder.
* Simon Ark wonders if she was burned for being a witch like at Salem. Simon points out that the witches at Salem were hanged (with one pressed to death).
* Simon Baker, had a cameo as an angry inmate in a season seven episode.
* Simon bar Giora, had his wife captured by the Zealot faction. Instead of laying down his weapons for her freedom (as they had hoped) he instead went to Jerusalem and took everybody leaving the city captive. He then proceeded to torture, kill and cut off the hands of his captives, sending them back to Jerusalem with the message that he would do likewise to all Jerusalem if his wife was not released. The Zealots released her.
* Simon Barrows, Mary's husband, locked in the shed by Mary when he tried to kill her and their hideous children. He's gone mad from the confinement; if Jennifer makes the mistake of trusting Mary, she's locked in with him and must feed him, or else he will kill and eat her.
* Simon Belmont: "Armed with a whip and a fucking stake, I'm gonna find Count
* Simon Belmont faces off against Jesus Christ, with the latter eventually being killed by God. The makers noted in the credits that a lot of people said they're going to hell for this.
* Simon Birch has the title character doing this. He is a twelve-year-old who (because of his unusual smallness) is playing baby Jesus in a Christmas play, and the person playing Mary (who just happens to be the prettiest girl in the class, who he has a crush on) is bending over him. He reaches up out of the manger and

grabs her breast.
* Simon Black in Peril during the war, and are now planning to take over the entire Pacific.
* Simon Black in the Antarctic battles a lost tribe of cannibalistic Neanderthals.
* Simon Blackquill, with a height of 6' 2', shadows under his eyes and partly white hair looks older than Phoenix, but he is just 28. This becomes rather unsettling when you realize his
* Simon Black, the Australian hero of the 1950's 'Boys Own'-type adventure series by Ivan Southall.
* Simon Bloom of the first book, is quite correct on how the Knowledge Union has some significant flaws.
* Simon Boccanegra slow-acting poison into his drink, so that Simon would suffer for long. Between drinking the poisoned water and finally dying, Simon: reconciles himself with Gabriele Adorno and Jacopo Fiesco, revealing them Amelia's true parentage, crushes a rebellion, makes himself a favorite with the crowds again, appoints Adorno as the next Doge, and sends Albiani to the gallows, on his way to which he is forced to hear the choir at Adorno and Amelia/Maria's wedding. Thank you, Paolo, for allowing the Doge to organize a proper happy ending.
* Simon Bookish, from his stage name on up, is a perfect example of this. Just listen to his song
* Simon Brenner's first episode establishes his womanizing ways, given that
* Simon Brett's Mrs. Pargeter is indeed a little old lady. On the other hand, she's the widow of a
* Simon can't talk due to his inability to disable his sonic vacuum field.
* Simon complains about life aboard ship, including, but not limited to, the food, the captain and his sister. Kaylee only takes offence to his description of
* Simon cries these in "Simon's Sleepover" when he can't sleep because he misses his family.
* Simon Darcourt, the erudite terrorist villain/anti-hero of Christopher Brookmyre's novels
* Simon Dark: As the heroes fight their way through the Moss Estate one of their number, Tom Kirk, gets knocked out and dragged off to a torture chamber with his allies none the wiser until he's used as a hostage against Simon.
* Simon Dark: Averted. While there are several flavors of undead in the comic Simon and his "brothers" fit the pop culture zombie concept the closest and are, at most, mildly inconvenienced by decapitation or being shot or stabbed through the head. Their hearts seem to be more important as the only one of their number to die gets ripped in half and his heart removed.
* Simon Dark confronts the Geo Populous cult every single member has been possessed and replaced by a demonic entity. This results in Simon having zero qualms about brutally tearing through them.
* Simon Dark: Dall Moss knew bringing Simon to life would cause a demonic entity to come through the veil alongside him and kill one of those performing the ceremony, but he intended this sacrifice to be Gus and the thing took Dall instead.
* Simon Dark: Gaius Publius was a gladiator before he refused to kill a defeated opponent when ordered to by Caligula and was given to a sorcerer to experiment on as punishment. The last bit of his final fight in the arena is shown in a flashback.
* Simon Dark: Gaius, Suzie, and Marty were all once human and transformed into monsters to be summoned to do the bidding of sorcerers. Despite being called familiars none of them have ever cooperated with those who summon them instead killing them for treating them like slaves and trying to bind them. They choose to become Simon's familiars because they're fond of him and need a magic user to tie themselves to the human world, but they're not bound by him in any way and are more friends who can lend him power if they please.
* Simon Dark, has visible scars on his face, and presumably elsewhere.
* Simon Dark: In the labyrinth beneath the Moss Estate which Simon and Tom have to pass through to stop the ritual the cultists are performing that will kill everyone in Gotham they run across three monsters. While they do attack the heroes Simon is

able to mentally connect with them and realize the trio hates the cult too, and they all team up after the initial misunderstanding.
* Simon Dark — despite the word zombie never being uttered — most are easy to categorize. Then there's Tom Kirk, who despite being made by the same man whose other undead creations are deformed patchwork flesh golems with no pulse is able to pass as human so long as he keeps a few conspicuous scars covered, but doesn't quite fit as a technically living zombie since he was murdered and very dead before Gustav snagged his corpse.
* Simon Dark reads the mind of his vile opponents with foresight and cold detachment he's able to rationally shift through the intel he's given and push aside the emotions and other bits that would send him off-kilter, but when he does so in a panic it can temporarily overwhelm him and knock him flat on his back with far more ease than a physical attack.
* Simon Dark's "brother" Tom Kirk was murdered for being a decentish but cocky cop who wouldn't listen to his corrupt superiors. The fact that he manages to come back without anyone the wiser to him having been dead, missing and experimented on makes it clear that his disappearance was covered up and those responsible were willing to treat his reappearance as him having gone on a bender. This is why he doesn't trust anyone in the GCPD (with work related things, let alone his secret of being undead these days) and refuses to work with a partner.
* Simon Dark tears Gus' first successful revived human in half, when the deformed man proves to be a remorseless furious murderer who nearly kills Tom and does kill Gus. It works out as a bit of karma since tearing his victims in half was the murderer's favorite way to kill his own victims.
* Simon Dark than anyone else, but she lets up when she learns they're after the same cult. She then proceeds to tear through the cultists like wet tissue paper.
* Simon Dark that slaughter the rest and using the bloodshed to summon a demonic entity to earth from another realm.
* Simon Dark The cult is spreading a zombie-like possession via little shadowy demonic entities in soap, so the victims tend to die shortly after their baths but the idea that a bath is dangerous is brought up as everyone's paranoia runs rampant.
* Simon Dark: The cultists try to swarm Tom Kirk, but as he's immune to their bullets and most of them are not immune to his it's not working, until they manage to swarm him enough that one of their more powerful members can come up from behind and hit him in the head hard enough to break his neck.
* Simon Dark: The first victim of the cult's zombie-like possession plot tackles her husband out the window of their apartment and they both die upon their collision with a car parked on the street below.
* Simon Dark: The Geo Populous cult is trying to summon a swarm of demonic things to eat Gotham in order to let an even greater evil into the world. It's unclear what the members were looking for before the lot of them were possessed but the cult seems to have started off more benign and then things went wrong when their leader got taken over while creating Simon.
* Simon Dark: The kids in Gotham Village sing about Simon coming after those who are "bad" while skipping rope. It's unclear if Simon named himself after their song or if the song was made about him, but given Beth's reaction the song and its singers are unsettling.
* Simon Dark: The three monsters the cult sets against Simon and Tom turn out to have once been human before being forcibly transformed into familiars. All three of them despise the cult and, once Simon realizes what they are and stops fighting them to talk, agree to help Simon and Tom destroy it and later chose to be Simon's familiars.
* Simon Dark: Tom Kirk is a GCPD detective with a bit of arcane knowledge who keeps an eye out for magical and otherworldly threats to his corner of Gotham. He also confers outside of the police force when he does come across such things, and is hiding the fact that he was murdered on the job years ago before being stitched back together and brought back with his aging stopped and regenerative powers.
* Simon Dark uses his garrote wire to decapitate people. He does so rarely as he is

opposed to killing humans, but he makes exceptions for those who have been killed by possessing entities and a rapist targeting the local high school.
* Simon Dark wears a creepy white mask with uneven stitching to hide his frequently shifting head. He's also a bit unhinged and has decapitated multiple violent criminals who made the mistake of attacking people in his neighborhood.
* Simon Dark: When the cult stops even pretending its members are still human the rank and file possessed goons start wearing black died sacks over their heads. Each and every one of them is a killer.
* Simon Dark: While most Geo Populous members can be killed just as easily as the humans they've replaced the higher up in the ranks they are the more likely they are to be bullet resistant and Vincent, one of the boss's two personal enforcers recovers from having his arms ripped off in about a day and seems mostly inconvenienced and angry when Rachel splits him in half from the top of his head to his navel, and Simon has to kill him by dragging the thing possessing him back to the plane it originated from.
* Simon Dark: While the members of Geo Populous seen before it's revealed that the humans are all irrecoverably replaced by the things possessing them usually had their faces shown, once Simon and Tom infiltrate their base and start slaughtering them wholesale since they're already dead or essentially dead all of them are wearing bags over their heads for a ceremony.
* Simon Dark who end up pale and superstrong and under the control of a bit of evil magic that causes them to mindlessly attack any other living soul in their vicinity. The word zombie is never once uttered or hinted at.
* Simon Dean, as the character was based in part on real-life fitness guru Richard Simmons.
* Simon Dean is tired of traveling this country and seeing so many fat monstrosities. So he is going to help solve the problem by selling his patented Simon System at a discount. Because even though he does not like you, Simon Dean believes in you!
* Simon Dean on separate occasions. In the later case he had vowed to eat hamburgers if he lost to Lashley, Bobby was just helping him along.
* Simon Dean, pre-match Rosey offers Simon a Hershey's Bar, crowd cheers. During the match Simon is whipped in to the corner, Rosey opens the candy bar and crams it RIGHT DOWN SIMON'S THROAT! The crowd EXPLODED (Simon had refused the bar during the pre-match saying "That Chocolate will never touch these lips")
* Simon did something similar to this a couple of times with projectile drills.
* Simon does not admit his feelings to Erza until he's three seconds from dying. Subverted in that he never actually confesses to her (he just thinks it, and
* Simon doesn't handle being put on the spot very well. Not only does it cause him to fall apart in social situations, but it means he cannot carry a spontaneous disguise well either. When Mal decides at the last minute to force Simon to play the role of a mud buyer in "
* Simon dollars short of the money needed to match the last bet and his nephew wouldn't allow him to pay later. Simon won that round. In the end, Duke offered his gardener in exchange to get his butler back.
* Simon Doyle instead of instinctively pulling her away, he and three other characters would have still been alive by the end of the novel.
* Simon dreams of being a multi-Nobel Prize-winning scientist and inventor who is assisted in his discoveries by robotic versions of Alvin and Theodore. However,
* Simone Biles in Season 24 getting knocked out in the semifinals, despite getting a perfect 80 points from her dances that night. The other contestant in the final two was former Cubs catcher David Ross, who scored the lowest in his dances that night, but
* Simone de Beauvoir and Jean Paul Sartre, who had been in a lifelong relationship, are known to have been involved in one as de Beauvoir made it the basis for her novel
* Simone de Beauvoir (who was not bisexual but supported gay and lesbian rights).
* Simone Missick? You look like the woman on the show," to which she replied "Is it good?" and he said "I like it".

* Simone's stated goal to Buffy. Started by taking over an island near Italy and kicking everyone off of it, beating up an old woman who had given her food and shelter while doing so.
* Simone, the likable twelve-year-old heroine of the Swedish children's programme
* Simon for the entirety of the Lordgenome arc and the final battle against
* Simon Furman. While he appreciated the scale of the action scenes and visuals, he felt the films lacked compelling stories and characterization. Furman admitted that while the films would likely appeal to children, they were too frenetic and overly long for his tastes.
* Simon Hawke, a resurrected Merlin is nearly assassinated by a Provisional IRA terrorist in 2182. Even if the Good Friday Accords fail in the future, those splinter groups which still agitate against peace in Northern Ireland now spurn the "Provo" name.
* Simon Helberg's character Howard was known for showing off magic tricks. Helberg started his career as a stage magician.
* Simon Heller, has an artificial hand after he traded the real one for better eyes.
* Simon, however, remains as just Simon, possibly because either he didn't like his village, or because even without a surname, everyone knows what Simon they're talking about. (If they didn't, they could always go with his epithet, "Simon the Digger".) Like-wise Kamina.
* Simon in "Safe". The only thing that saved him was Mal and Zoe showing up to become
* Simon in the Land of Chalk Drawings (2002): 65 segments over one season.
* Simon in the Land of Chalk Drawings (2002): In one episode, a friend of Simon's makes fun of him for still owning a teddy bear. Simon vents by drawing an angry version on said teddy bear on his chalkboard. He then goes to the Land Of Chalk Drawings, and discovers the bear he drew running around wrecking peoples' things.
* Simon in the Land of Chalk Drawings (2002) is narrated by Ernie Coombs.
* Simon in the Land of Chalk Drawings (2002), Simon draws a mlion mask on his chalkboard. Said mask appears on Lily's face, which scares away everyone who sees her. When she tries to take it off, it refuses to budge. Simon rectifies this by drawing strings on the mask.
* Simon in the Land of Chalk Drawings (2002), Simon draws some Ancient Egyptian hieroglyphs on his chalkboard. Later, he discovers that the hieroglyphs have manifested in the Land Of Chalk Drawings, and are compelling everyone their to start walking in this fashion.
* Simon In The Land Of Chalk Drawings: In the episode "Calendar Chaos", when the Sun and Moon get stuck in the top of the sky, the Land Of Chalk Drawings gets stuck between day and night, represented by everyone there (minus Simon) being stuck in poses such as kids going to school while yawning, the Cowboy's cows walking into each other, birds laying on the ground, and a rooster standing on his head.
* Simon in the Land of Chalk Drawings) which applied this trope to a chalkboard by way of a small boy's imagination.
* Simon in the present is a regular boy with an evil personality that's satisfied with cruel but petty crime. Flashforwards have shown that Simon becomes the head of an FBI division dedicated to capturing and persecuting superheroes, while the Dark Dragon moniker is formed into an evil organisation that kidnaps and tortures the superpowered kids.
* Simon invented teleportation just so he could punch Rossiu in the face in order to stop Rossiu from committing suicide.
* Simon is a terrorist for hire who committed the various acts that Michael is accused of (resulting in his burn notice) while in the employ of Management and whoever he works for.
* Simon is good at this. One of the best was when River told Jubal, "I don't think your intentions are honorable" and Simon squinted (saying "Oh, really?")
* Simon is thought to be an expy for Simon-Peter because of the similar name, he was one of the original followers, Peter is Greek for 'rock' and Simon is 'the digger' and finally he is the one who

* Simon is walking with his head down and ashamed of being a driller ...when he bumps into Kamina's waist. The only thing that comes out, though, is Kamina saying in an encouraging tone "Walk with your head tall and proud, Simon!"
* Simon joins the Acting Club because he's attracted by the idea of taking on a persona and escaping from his real-life problems- namely his nightmares and need to take medication- for a while.
* Simon Kenton, a renowned American frontiersman, was called upon to identify Tecumseh's body after the Battle of the Thames. He knowingly identified the wrong body in order to prevent Tecumseh's from being desecrated by souvenir-seekers, attracted to the legend which had grown around the chief.
* Simon Lane and detonating them when a large group of people cluster, irrespective as to whether or not his comrades are amongst them.
* Simon Lane and have been almost inseparable ever since, now sharing a main channel and living together at one point.
* Simon Lane and spends a lot of his time easily distracted, forcing them to get him back on track.
* Simon Lane and then mocking the Yogscast subreddit when they thought his behaviour was out of line. His declining health (both mentally and physically) forced him to take time out from March until September of 2015, and while he's on the mend his appearances on the main channel aren't as frequent as before.
* Simon Lane playthrough also ended due to a game-breaking glitch not being fixed after the game was ported to PC, resulting in Simon angrily leaving.
* Simon Lane, Simon has sabotaged his work, bossed him around, made him dress up in a woman's bee costume, tormented him with his sometimes-fake stupidity and caused Lewis to outright rant in the hammiest ways. Despite all this, they're good friends.
* Simon Lane's joint channel from March 2015, because of his falling ill and going into hospital for surgery. He has since been released, but is still unwell and absent.
* Simon Lane. They did their job too well, killing him numerous times and utterly destroying parts of the server.
* Simon Lane. Yogtowers is in an office block and a few floors off the ground.
* Simon Laurent doesn't like girls; he can't tolerate Hazel taking away Grace's attention, Tuba (a female gorilla) because she's a loving null partner compared to his partner (The Cat) abandoning him, refuses to listen to Grace (his friend and crutch) when she starts "Deviating" from the path and
* Simon Laurent throughout Book 3 as he slips further and further into insanity after being reminded of his trauma. Simon wants Grace to empathize with him while he has no empathy for others.
* Simon Lewis instead of him, although he doesn't seem too affected by it in the long run.
* Simon makes a phone call to the FBI car after the Wall Street subway station bombing. Despite Cobb making a stern order to the others to not tell Simon where they are, when Simon talks and gives them his bomb threat, he asks them who is in the van with them, and comments about Andy Cross and Phil Jarvis, the two federal agents in the van, and Jarvis's habit of fidgeting with his glasses. Once we see the emergency vehicles move out, we see that Simon is standing on the rooftop right nearby, watching them.
* Simon man living in Japan that tends to scare off people simply by existing. Damn shame, too, because he really just wants to sell sushi.
* Simon — Jeanette: Tall, nerdy, wears glasses. (Simon is way more snarky than Jeanette though. Sometimes they're distinguished by Jeanette being a literary geek, rather than a science geek like Simon.)
* Simon memory game would actually run faster (and its notes would play higher) if the batteries started to get weak, making for a more difficult challenge. However when the batteries were really weak, the device would no longer work properly and would simply become a light show.
* Simon Necronomicon, but one that is closest to what the fictional Necronomicon contained is probably Necronomicon: the Wanderings of Alhazred, as written by

occult writer Donald Tyson.
* Simon of the Desert: An ascetic has spent 6 1/2 years standing on a pillar in the middle of the desert praying to God. Satan appears in the form of a beautiful woman, with the express purpose of tempting him off of his perch.
* Simon Pegg, both films marking the first time audiences got to see him play straight-up dark, dramatic characters. Given the reception to his performance in these films, it's likely we're going to see a lot more dramatic roles for Pegg in the future.
* Simon Petrikov, so most of the cast only knows him as the rather crazy and pathetic Ice King.
* Simon Phoenix breaks into a museum because that's the only place to find a gun. After grabbing all the "outdated" 20th century weaponry he says "Wait a minute, this is the future. Where are all the phaser guns?", and goes after the future weapons (i.e., those produced before 2032). The year 2032 where, unlike today, weapons displayed in museums are somehow fully functional and
* Simon R. Green applicable, as he's in a stable relationship with Penny Belcourt, although angst does crop up when either of them recalls that Ishmael doesn't age and will probably outlive human Penny.
* Simon R. Green novels, but in weirder forms (e.g. the Speaking Gun).
* Simon R. Green novels, one book has the forces of heaven and hell duking it out over the same thing, and it's clear that neither side cares in the least how much collateral damage they cause.
* Simon R. Green, Roger the half-demon claims he's been banned from Limbo.
* Simon R. Green series ever. The characters are walking tropes, complete with their catchphrase and taglines which they often introduce themselves or others with. John Taylor, in particular, often tells people, "It's John Taylor and Suzie Shotgun, otherwise known as "Oh God it's her, run!""
* Simon R. Green story, the Northern prince, that would become the police officer Hawk, was originally a master swordsman. After he lost an eye, his sword skills declined so Hawk's wizard friend gave him an enchanted axe that has the power to disrupt sorcery.
* Simon R. Green, the Elves have hidden vaults crammed full of multiple superweapons. When the Elves finally go to war, worlds tremble.
* Simon R. Green to eat, but he does so because acting like a living being helps him feel more human.
* Simon R. Green with no faces, who are a constant source of terror to John Taylor throughout the series.
* Simon Russell Beale was a good choice to play James Corden's father in
* Simon's attraction to Jenny despite being in a relationship with Maggie in
* Simon Says, a children's game where someone gives orders (usually silly things like "clap your hands" or "jump up and down"). Everyone playing has to follow the commands as long as they're preceded by "Simon says". So if "Simon says clap your hands" you have to clap, but just "clap your hands", you don't. You're out if you either follow the command without the "Simon says" or don't follow it when they do say it. One variation has Simon do an action in addition to saying one, but you must do what "Simon says". Usually, Simon will do and say the same thing, but it could lead to situations where "Simon says clap your hands" but he physically jumps up and down as a trick; the proper action is to clap your hands. Last of the group still in usually gets to be the next one to call out the orders. This game can be challenging enough that it can still be used legitimately in fiction.
* Simon Says: Nazi Hunter: Erhardt Rohr is a former Nazi-turned-chief-of-police in Germany. He's still every bit the sadist he was in the war, and still hates Jewish people.
* Simon Says: Nazi Hunter: In one panel, a Nazi is thrown through a window.
* Simon Says, the eponymous Simon keeps his dearly departed mom and dad sitting at a picnic table in the woods, right where he (or possibly his twin brother) killed them. Considering they've been outdoors for a good 20 years or so, they're in rather good condition.
* Simon Says twin) and head to the woods. Needless to say, the guy starts attacking

them. There is another group of campers (adults, this time) who are killed by him in-between killing the teens.
* Simon's Cat briefly gets his tongue stuck trying to get to a fish in a frozen pond in "Icecapades".
* Simon's Cat episode "Missing Cat", while Simon is out searching for the cat and putting up "Lost" posters near a tall bush, the cat shows up on the fence and goes into the bush while Simon's back is turned. Simon hears the noise and investigates the bush, but by then, the cat has crawled out the other side and come out from behind the nearby tree to where Simon had been previously standing. They don't realize the other's there and the cat runs off before Simon turns around.
* Simon's Cat: In "Christmas Yarn", the eponymous cat gets a thread of Simon's sweater stuck in its mouth as Simon walks out of the house, with the expected result.
* Simon's Jewish, while the rest of the cast are gentiles. This is especially hard for him once he becomes a vampire, since Judaism prohibits consuming blood (which Simon now needs to survive).
* Simon's knowledge of the Alliance, politeness, and ability to be diplomatic also count.
* Simon's Lagann is the reason they're able to jack their bigger targets, when simply ousting the current pilot isn't an option. Simply have Lagann drill into the target to "combine" with it, and it can hijack the target's systems. Thus the trope crosses into
* Simon's mother gets angry with him after she finds out that he hasn't taken his medication. When he points it out, she rebuts that she isn't angry, she's just pissed off.
* Simon, something that would only be possible if the character was dead.
* Simon the Sorcerer contains a fair share of references also. Somewhat justified what with Simon being transported from a modern world into a magical fantasy realm, but the fantasy realm itself seems pretty heavy on the references and not just to fairy tales and fantasy books, mind you.
* Simon the Sorcerer game, after you use three balloons to get to the castle treasure room through a window, a bird bursts all three balloons when you leave the room.
* Simon the Sorcerer game, there are several phone booths placed around the city and the countryside that allow you to travel instantly from one booth to another.
* Simon the Sorcerer game, when Simon is forced to hide from some goblins inside an iron maiden. Once its safe for him to come out, he complains about being thirsty and drinks a glass of water which pours out of his torso.
* Simon the Sorcerer. It helps that Simon gets dumped on almost as often as he messes with everyone else, preventing him from becoming a monster and generally leading to hilarity. Bonus points for the fact that in the first game, he is voiced by Chris Barrie, who played the similar character Rimmer in the Red Dwarf example above.
* Simon the Sorcerer series was announced in 2014 by StoryBeasts, but development of the game was halted due to funding and publisher difficulties.
* Simon the Sorcerer translated which changes the context of the scene.
* Simon Trent finally gets a home video release (as Trent had copies of the original episodes stashed away) and Trent's career is presumably revived.
* Simon Tycho's mercenaries keep shooting at Supergirl, even though bullets, plasma beams...are clearly bouncing off her skin. Subverted when the last conscious soldier realizes that his firearm is useless and surrenders.
* Simon vs. The Homo Sapiens Agenda, and Simon even considers him something of a friend and possible candidate for his anonymous lover "Blue."
* Simon vs. The Homo Sapiens Agenda (gay main character, coming out story, homophobia, LGBT youth, LGBT acceptance)
* Simon vs. The Homo Sapiens Agenda, Simon's email persona is named Jacques. It's derived from the French saying "Jacques a dit", which is the French equivalent to the game "Simon Says". It's also how Blue figures out who Simon is offline.
* Simon vs. The Homo Sapiens Agenda...unless Simon agrees to help Martin get a date

with his friend Abby.
* Simon vs. The Homo Sapiens Agenda while Simon is still in the closet.
* Simon vs. The Homo Sapiens Agenda. While Simon never comes across this directly (he states he has a policy for not falling for straight guys), he and Blue bond over the fact that being closeted in a school where there are no other openly gay guys means hell for any attempt at dating.
* Simon wants a normal life, and it's not just his superpower that's preventing him; he also suffers from nightmares and an
* Simon was adopted and moved over to the States when he was a child. While he does have
* Simon wears his jumpsuit buttoned up to the chin: precise, neat, and respectful. This, of course, makes him "look a bit like a paedophile" according to Nathan, but fitting his shy personality it also looks like he's trying to hide in it.
* Simon Whistler pointed out that while blind people may not drive, they do take taxis, which means they also use drive-through ATMs.
* Simon Wiesenthal has a mustache. He also kicks Nazi butt like nobody's business.
* Simon Yorke, and any other Medic you choose to give an appropriate Grimoire stone, can become Combat Medics much earlier in the remake.
* Simorq for Zal: The giant mythical bird, Simorq finds the baby Zal abandoned in mountains and raises him. When they part ways he gives Zal three of his feathers and tells Zal to summon him by burning a feather in times when he's in desperate need of help.
* Simoun: Amuria gives Neviril one of her hair clips when the two become a pair.
* Simoun, but this was apparently done to men after a sex-based civil war/armed rebellion in the backstory.
* Simoun Floe grows close to a simple rifleman, only to painfully discover the enormous gap between them.
* Simoun. For example head mechanic Wapōrif went to the spring and became male two years before the series but still has the biggest bust in the series.
* Simoun for some of her more unethical actions towards her fellow sibyllae on behalf of the Simulacran government.
* Simoun in the last episodes, only half of its members are still there. This is even lampshaded in the mid-season episode title "One by One."
* Simoun. In this case, the woman about to commit rape is forgiven by the victim, and they later begin their relationship anew as close friends.
* Simoun is born female, and any men are women who either chose to be so or allowed the Spring to randomly chose for them.
* Simoun is rare in that it never reuses an eyecatch — each one is a beautifully detailed drawing of a character in a pose related to the episode. Postcards of the eyecatches, and an eyecatch art gallery, were used as DVD bonus material.
* Simoun is supposed to be awe-strikingly stop-you-dead-in-your-tracks gorgeous.
* Simoun, it's revealed that this also happened to Rodoreamon, with regards to Mamiina.
* Simoun magazine, at which time the anime version had already started production. The two tell different stories, albeit with the same background.
* Simoun: Neviril, after mourning Amuria's death for approximately six million episodes.
* Simoun, Neviril and Alti use their Simoun to create a special Ri Maajon effect that stops her in midair, which lets them calmly pull her back aboard.
* Simoun, not the military. Both they and others consider it shocking when the military tries to order them around, or even operate jointly with them, in spite of their controling the near totality of their country's firepower.
* Simoun Onashia, possibly the ultimate example in terms of actual age difference.
* Simoun pilot who dies (playing the main trope straight) in the episode's climax.
* Simoun show, but it also has a perfect example of this trope in Rodoreamon and Mamiina. Rodore even looks and acts like the kiddie-lit heroines who inspired Class S in the first place.
* Simoun soldiers. They are not "fighting," they are "inscribing Ri Maajon." They

are not engaged in a "sortie," they are "offering prayers to Tempus Spatium." However, by the time we get halfway through the series, when their country has been at war on multiple fronts for several episodes, they are "on patrol" and "in battle." The newest Sibyllae are fine with that, since they only joined after the war had begun, but for the original members, it is something of a shock once it is pointed out how much things have changed since the beginning.
* Simoun: Subverted when Mamiina feeds a delicious meal to the entire crew, and everyone digs in with relish. She does this after having been seen setting mousetraps in the rodent-infested barracks where Chor Tempest has been temporarily stationed. Sure enough, the secret ingredient in the stew turns out to be mouse. They not only don't mind, they giggle over it.
* Simoun takes place on the earth-like planet Daikūriku. The people of Daikūriku are all born female. The theocratic nation of Simulacrum has a monopoly on the helical motor technology and as a result grew to prosperity. The two nations Argentum and Plumbum wage war against it in an attempt to steal the technology.
* Simoun that Morinas sees when Neviril turns her down turns out to be an incoming enemy missile.
* Simoun their prayers happen to be the most effective weapon Simulacrum has.
* Simoun. This was more dangerous than usual as this was on board sky airship in the middle of flight.
* Simoun. To elaborate, in the world of Simoun, everyone is born female. The people of Simoun choose their gender when they reach adulthood. The men above were orginally together when they were female and remained together after they both decided to become male.
* Simoun was primarily the anime series, with two manga and a light novel produced as alternate universe retellings of the main story. The creators attempted to recoup the costs via merchandise.
* Simoun what that painful feeling in her chest is. It makes their mutual declaration of love immediately afterward all the more touching.
* Simoun who populate the world: instead of everyone being female until 17, and choosing a sex then, the enemy nation assigns sexes to babies shortly after birth through hormones and surgery.
* Simoun zone. However, by the end every possible gender combination is represented, averting the main reason for this trope.
* Sim Park is literally kudzu. Another one is Alien Invasion, which acts as an alien kudzu.
* Simple 2000 blood kills people and turns them into contagious zombies.
* Simple Complications a few of the main characters ended up discovering some classified information in the second volume, which is beginning to cause major problems for them in the third volume.
* Simple Complications this is how Abigail contributes to both the ghost and coded documents plotlines.
* Simple Country Lawyer: A lawyer from the country who may not be rich or expensive to hire, but tries to win over the jury with their charm and appeal.
* Simple Country Lawyer speeches, emphasized his background as a non-patrician from the Italian town of Arpinium.
* Simple Country Lawyer who helps Planet Express in court cases from time to time) as his least favorite character.
* Simple exposure to the elements could have done away with the Sphinx's nose. The entire structure has been slowly crumbling for the past 2,000 years and some ancient attempts at restoration have accentuated the damage over time.
* simple flavourful "peasant food" over fussy sauces and preparations.
* Simple Gifts: Watson contracts influenza, complete with high fever, just before Christmas. Holmes splashes the delirious doctor with cold water to startle him back to normal, and Watson promptly deals him a surprisingly painful left hook with his injured arm.
* Simple Life has been recorded by at least one other artist. Among those that were singles for someone else:

* Simple-Minded Wisdom: Wisdom that is lacking refined any kind of worldly knowledge, subtlety, tastes or is just told in a basic way.
* Simple Minds avert this in the US, as "Don't You (Forget About Me)", which is by far their best known song in that country, was their only #1 there. But in their native UK, neither that song, nor "Alive and Kicking", arguably their signature back home, was their biggest hit. Both those songs peaked at #7; their sole #1 was "Belfast Child" (though it was a double A-side with "Mandela Day", which had more lasting appeal).
* Simple Minds but a year later, it's doubtful that any but the most devoted punk fan would have had the slightest recollection of them.
* Simple Minds (for which the song was commissioned), after his 2009 passing.
* Simple Minds. In fairness, so do many fans. The two albums are quite similar in style - the basic difference is that New Gold Dream is a shorter, more refined album with more hits on it, whereas SAF/SFC is a double album with an epic quality.
* Simple Minds was recorded and intended for release in 1999. However it wasn't released that year because of a number of record company mergers, followed by their record company deciding they couldn't do anything with it and releasing the band from their contract in 2000. However, during this time an unmastered promo CD-R arrived in the hands of a Spanish radio host who proceeded to play all the tracks from the album over a few weeks. Fans recorded these and these recordings were subsequently bootlegged. Because of the bootlegs, an attempt to release the album in early 2003 fell through as it was considered unmarketable on its own. Eventually it was released officially as the last disc of the box set Silver Box in late 2003.
* Simple Mult Idle: Once you get to 1e27 or so, you can prestige to add an exponent and stronger multiplier, making profits faster. Once you get to 1e300, you can reset those things as well for Infinity Points and permanent upgrades.
* Simple pain relievers like aspirin or ibuprofen can be this to people who suffer from severe neck and/or back pain. Sure, the injury will still be there when the medicine wears off, and might even have been gotten worse because you were up and moving around instead of laying low, and the pills can be hell on your digestion. But it's (usually) worth it when the alternative is staying in bed all day.
* Simple Plan must have had some serious father issues because a fair number of their songs are about just this: "Shut Up", "Perfect", "One Day", "You Don't Mean Anything". And listen to the song "This Song Saved My Life." There is a line which says that he became closer with his dad than he used to be.
* Simple Plan recorded a song that's actually called "Shut Up", and the lyrics are practically shouted throughout the song.
* Simple Plan's song "Welcome to My Life" where every material possession of a family gets instantly upgraded according to the catchline "If you want more: change your life. Change your car". The song itself has an upbeat melody, the lyrics, though?
* Simple Plan was formed by two former members of Reset, though Reset continues to tour and is somewhat popular
* Simple Samosa: According to series creator Sanjiv Waeerkar's LinkedIn page, Season 2 was originally going to be released during the Diwali holiday in 2019. It was moved to January 20, 2020 for unknown reasons.
* Simple Samosa (a feature added by Vada, another of his friends) and deprive him of his ability to fly. As he was trying to fly. The ensuing fall is high enough that it causes Samosa's cheeks and eyelids to flap to unrealistic lengths.
* Simple Samosa, another Indian cartoon, incorporates various English words and phrases into all of its dubs except for, naturally, the English dub. The following two examples come to mind:
* Simple Samosa, are shown or implied to be eating foods they are sapient like they are in a few episodes. The catch? The foods being eaten don't mind it at all. Cases in point: In the episode "Doctor D", Dhokla is seen packing some sapient foods into a suitcase to eat for a trip he's taking to another country (or more specifically, the foods pack themselves into the suitcase), and in "Jalebi's Birthday", Jalebi's birthday cake is sapient like the others but shows no objections to being eaten (it goes as far as to give her a knife to cut it up with!).

* Simple Samosa) as a penalty for it. Once Samosa is proven innocent, Cham Cham is dealt with by way of... a back massage.
* Simple Samosa (bandit) leader and Samosa and Dhokla taking on the roles of the film's two protagonists.
* Simple Samosa: Carny, the carnival official at the entrance of the secret ride in "Carnival Chaos", is actually just three people stacked on top of each other and wearing a big trench coat to hide two of them.
* Simple Samosa, characters' mouths will occasionally open so wide that they cover the entirety of their faces. It often happens when a character screams, for example.
* Simple Samosa episode "Anda Bhatija", an fried egg alien lands in the town of Chatpata Nagar and follows Samosa around. Samosa is annoyed at first, but then realizes that the alien means no harm and decides to be friends with him, going as far as to name him "Yolky".
* Simple Samosa episode "Carnival Chaos", Vada meets a stranger in one of the carnival tents. When Vada asks for his name, the stranger replies "Popcorn", and Vada doesn't realize that's his name and says "no, thanks", thinking he's asking if he wants popcorn. In the first English dub, Vada simply gets confused at the stranger, who is named "Corny" instead.
* Simple Samosa episode "Chhote Rajaji" is about a spiciness epidemic spreading throughout the town of Chatpata Nagar. By the time Samosa has met his friends outside, there's already a long line of townsfolk leading right into the hospital, with some snacks being offered to the waiting patients as well.
* Simple Samosa episode "Chutney Dam", Samosa, Jalebi, and Vada hide under boxes when they go to find Dhokla, so as to prevent them from being chased by the townsfolk who are convinced they stole all the chutney from the Chutney Dam. The disguise works until they trip over a rock and are noticed by Cham Cham.
* Simple Samosa episode "Chutney Dam", where Mayor Royal Falooda has a phone conversation while in the bathroom. Only Falooda can be heard speaking coherently; the person on the other end is only heard as sped-up gibberish.
* Simple Samosa episode "Dadi Ke Saath", Dhokla gets stuck in the door of a train due to how wide he is. Samosa tries to push him into the train, and ultimately resorts to poking him to make him deflate to a much thinner size, which works.
* Simple Samosa episode "Jalebi's Birthday", Jalebi helps Dhokla to untangle himself from a bunch of LED lights he somehow tangled himself in, leaving him stuck on the wall.
* Simple Samosa episode "Kakadi Kabaddi", Samosa's gang is being chased around by the townsfolk in the hospital. There is a brief scene where both groups run through various doorways in the same hall, emerging from a different one than they came in each time.
* Simple Samosa episode "Mayor Gaayab", the Garam Garam News reporter announces that the job of Chatpata Nagar's mayor is open again before going into Royal Falooda's house to snatch the title for herself. The scene then cuts to a town citizen who is selling "real mayor chairs" before cutting back to the Mayor's house again, where a whole bunch of people are fighting over who should assume the role of political leader. The "real mayor chairs" scene only lasts for a few seconds, it only has a flimsy connection to the episode's plot without actually doing anything to advance it, and the chair store never appears again after that, nor is it mentioned or referenced in any capacity.
* Simple Samosa episode "Meethi Masi", Samosa wakes up and wants to use the bathroom, his cousins (who were brought with his Aunt Sweetyhearty for a surprise stay at his house) keep getting into the bathroom before he can, making him afraid he'll wet himself. When his cousin Harinder emerges from the bathroom, he's not only used the toilet but also Samosa's toothbrush, much to his surprise. Whether Samosa does wet himself is never shown.
* Simple Samosa episode "Patang Hurdang", Samosa, Jalebi, and Dhokla are trying to save Vada, who is being carried up into the sky by Samosa's kite. One of the methods they try to get to him is to inflate Dhokla and make a hot air balloon out of him, which eventually fails when a bird appears and pops a hole in him.

* Simple Samosa episode "Pimple Samosa", where Samosa calls a TV station on the phone to try out a new pimple cream and get rid of an annoying talking pimple named Peter he has developed. The number he calls is literally just "1".
* Simple Samosa episode "Sabse Sweetest Kaun?" depicts Mayor Royal Falooda as a medieval king - in other words, a literal "royal" falooda.
* Simple Samosa episodes, among them the series premiere "Sumo Momo", begin with Samosa being woken up by his alarm clock, which he then throws onto a wall, causing it to break and land in a box of broken alarm clocks.
* Simple Samosa episode "Samosa Mama" is about Samosa being taken to court for kidnapping Garlic, Green Pepper, and Mushroom, and having to get help from his friends Dhokla, Jalebi, and Vada to prove that he is not responsible for kidnapping them.
* Simple Samosa episode "Sumo Momo", as Vada is retelling the story of Samosa's fight with the wrestler Sumo Momo, the visuals show Sumo Momo's eyes popping when he sees Samosa as a big red demon (he's actually wearing a demon mask).
* Simple Samosa episode "Sumo Momo", one of the two little momos rooting for the wrestler Sumo Momo throws a paper airplane into the mouth of the other little momo, popping a bubblegum bubble he was blowing. The second momo isn't amused and promptly beats the first one up.
* Simple Samosa episode "Sumo Momo", Samosa's legs are represented as spinning circlular shapes at one point when he is trying to run from Sumo Momo.
* Simple Samosa episode "Sumo Momo", Vada uses Dhokla's tummy as a trampoline when he talks to Samosa from out his bedroom window.
* Simple Samosa episode "Sumo Momo", when Samosa tells the story of how he defeated two Sumo Momos, the accompanying visuals end with an army of Sumo Momos appearing and forming a dog pile on him, followed by Samosa punching his way out of the dog pile.
* Simple Samosa episode "Tutti Frutti", several male townsfolk notice Tutti Frutti and immediately show signs that they've fallen in love with her. A popsicle bystander melts in this fashion upon seeing her.
* Simple Samosa features a few one-off characters who are thinly-veiled references to real-life celebrities.
* Simple Samosa features its eponymous character and his rival, Cham Cham Chakraborty. While both characters are self-centered to some extent, Samosa means well and will help others if a situation calls for it, whereas Cham Cham is willing to (for example) work them to exhaustion, if not outright try to knowingly hurt them, due to not having much regard for most people - especially Samosa.
* Simple Samosa format; Disney Channel India's official YouTube uploads of a few of the episodes do pair "Sumo Momo" with "Chutney Dam" and "Makhi Makhi" with "Jalebi's Birthday", however.
* Simple Samosa, going off of a joke in the episode "Simple Hitchki" where Samosa's group meet their voice actors, the child characters Dhokla and Vada are voiced by children (in the original Hindi dub, at least).
* Simple Samosa has a big leaf of coriander for hair. Justified as real-life dishes of dhokla (an Indian food) are usually garnished with coriander. At the end of the episode "Hair Today Gone Tomorrow", Dhokla tries a multitude of other plant hair styles, including some especially silly ones like a pineapple and a venus flytrap.
* Simple Samosa has a short, cheerful ditty which plays throughout the episode, with lyrics based on a well-known rhyme. The full set of lyrics below only appears at the beginning of the episode, otherwise, only the "I scream, yeah, you scream, we all scream for ice cream, yeah!" part shows up.
* Simple Samosa has the highest number of burps out of the main characters, doing so at least four times (in "Chutney Dam", "Kheer", a particularly long one in "Dhakkad Race", and "Patang Hurdang"). He also farts at least twice, in "Maa Mooli" and in "Kasturi Khushbu".
* Simple Samosa have endings that come off as surreal, even by the usual standards of the show.
* Simple Samosa). He enters a tanner and has all his kernels popped into popcorn from the heat.

* Simple Samosa: Iddiyappam Appa, upon introducing himself in "Spa Wars", gives his full name as "Appa Samba Wada Dosa Onion Pypa Butta Masal Appam Beinda Rasam Medu Rava Bist Bele Plain Curry Kela Thali Saptam".
* Simple Samosa: In "Banana Fontana", when asked to find a celebrity to replace the one the mayor had set to appear the opening of a clothing store, Samosa claims to know one personally and gives the fake musician the name Banana Fontana after seeing a banana peel.
* Simple Samosa: In "Chhote Rajaji", we get to see Cham Cham's shorts, which have a heart-print pattern on them and are marked with his name.
* Simple Samosa: In "Khelo Samosa", when Dr. Goti Sodawala is launched into the distance by Vada bouncing into him (to save him from being forcefully puppeteered as a video game enemy) and shouts "Thank you, Samosa!", he disappears with a twinkle.
* Simple Samosa. In the episode, Samosa is named the umpire in a cricket game, and is surprised to find out that his friends Dhokla, Jalebi, and Vada are on the playing teams for that game.
* Simple Samosa: In "Tutti Frutti", Tutti Frutti inadvertently hits Samosa and Vada by opening the doors of Amma Spa on them as she is leaving the building with Jalebi and Dhokla.
* Simple Samosa: In "Tutti Frutti", when a grieving mayor calls Samosa on the phone about his daughter Tutti Frutti running away, his tears literally pour out of Samosa's phone.
* Simple Samosa is a wheelchair-using senior citizen who tends to fall asleep during conversations. According to Dhokla in "Moong Fu Samosa", he alternates between spending six hours awake and six hours sleeping.
* Simple Samosa is, in fact, named Simple Samosa. Other characters - not just his best friends, but other townsfolk as well - usually refer to him as just Samosa.
* Simple Samosa is the main character of the series and a kid who acts and talks like a real kid.
* Simple Samosa: It's always been in Stage 0a in America, for starters, but it's probably more around stage 1 in India since there are fans of the show but almost no particularly active fan circles - actually, even ignoring the fact that older viewers tend to hate the show, that seems weird for a series that has pulled in over 25 million viewers.
* Simple Samosa (premiered in 2018, has more episodes set to premiere in early 2020)
* Simple Samosa: Samosa not liking how Cham Cham can be quite nasty towards him is understandable, but some of the things Samosa does to his rival are... questionable. In "Makkhi Makkhi", he bullies Cham Cham by scaring him into thinking there's a fly on his back, and in "Patang Hurdang", he doesn't bother to help Cham Cham down to the ground when he is lifted far into the air by kites, even after helping Vada from the same situation. In both instances, it's supposed to be funny since the two are constantly at each others' throats, even though Cham Cham did nothing wrong beforehand.
* Simple Samosa (Sumo Momo is the name of a professional wrestler Samosa idolizes, by the way), Vada still takes it seriously.
* Simple Samosa theme song, the background music stops but Samosa keeps singing. His friends Dhokla, Jalebi, and Vada have to remind him that the song has ended.
* Simple Samosa. This episode aired in 2020, several years after usage of the word "dank" as a meme was popular.
* Simple Samosa, wears jewelry (earrings), is usually seen wearing a pink skirt, and has visible eyelashes.
* Simple Songs is this for the main character (a composer), but it turns out that the main character thinks rather highly of it as he has written the music because it allows his wife to sing something.
* Simple Staff, which reflects his newfound sturdiness and opposition to spilling blood.
* Simple Staff, while her sister and successor Laurel Lance used tonfa.
* Simplest RPG: As the title implies, the whole game is minimalistic. Enemies are

not shown, the only stats are HP, ATK, and DEF, there is no real plot, you attack enemies with one move automatically, etc.
* Simplest RPG: You can pay to access King mode for a month or forever. Such players get more gold, regenerate energy 4x faster, several discounts, and can find better equipment in the ruins.
* Simpleton Voice: A dumb character has a deep and silly-sounding voice to underscore their lack of intelligence.
* Simpleton Voice: A dumb character has a deep, funny voice to underscore their idiocy.
* Simpleton Voice: A halting, quavering, low-pitched voice that signals stupidity in characters.
* Simpleton Voice in almost all the dubs, but it's high-pitched in the Japanese one until season 9, when he received a male voice actor.
* Simpleton Voice: Speaking in a goofy voice to indicate the character is a moron.
* Simpleton VoiceWhere you can tell a dumb character is dumb just from the sound of his voice.
* "Simple Ways" above; Pinkie gasps so hard her head inflates and she floats away.
* Simple Ways", Pinkie gasps so hard that her head inflates, and she just floats off-screen.
* "Simple Ways": Rarity has a crush on writer Trenderhoof and sees him this way. Trenderhoof actually has a crush on Applejack and sees her this way, even with sweat, dirt, and apple mush all over her face.
* simple yet effective, the unholy matrimony of a sledgehammer and a cement saw. Since the saw part is attached to the end of the sledgehammer's handle, whether it's a sledgehammer or sawblade depends on which end of the weapon you use.
* Simple, yet OpulentLuxuries that are extravagant without appearing so.
* Simple, yet Opulent of silk, satin and velvet flared with a bias-cut trimming and occasional prints and frills make them equally elegant on the silver screen.
* Simplicissimus, which is in fact the oldest adventure novel in the German language
* Simplicius Simplicissimus), one of the earliest true novels in the German language.
* simplified logo. However, it was used in a recent commercial showing the logos they used over the years.
* simply amoral while Carlos and Mikhail are good guys through and through, but their bosses and the organization they work for certainly are.
* simply because he's been injured so many times while trying to fly.
* Simply because playable characters are almost automatically good at combat, any evil female
* simply because they know people will run in to the nearest door and buy them.
* Simply being a pre-FTL civilisation, depending on the state of the galaxy. It might be full of genocidal aliens, rampaging death machines and devouring hives, and there is not a damn thing they can do to defend themselves against them due to the massive technology discrepancy.
* Simply being non-registered or being the child of a stateless person.
* simply bounce off all the Kryptonians without even making them flinch. However, the A-10's Gatling guns were able to temporarily stun all three caught in their path.
* simply channeling Mana through your magic circuits who talks to the world and convinces it to change.
* simply does what he is told out of ignorance and lack of ambition. This stereotype isn't completely unfounded because German soldiers in WWII were trained to be extremely obedient, sometimes to a fault because they would at times not act unless given orders. That said, it's not much comfort given that Wehrmacht war crimes (with the partial exception of the hundreds of thousands of instances of sexual assault) were the result of explicit orders from officers.
* simply driven in ambush to wait oncoming enemies, picking them one by one. And then reversing away, shooting all the time should things get too hot.
* Simply D'Vyne's mantra was to win by any means necessary, even if it came to

lying, cheating or stealing, so long as it could be done with style and grace.
* Simply every champion or winning team has crowds of worshiping fans. Some will even start hooliganism if their team loses a game or meets rival supporters. This is as old as spectator sport itself. Roman gladiators endorsed products and were cheered on by legions of fans, and women would collect their sweat to use in makeup. In the declining years of the Roman Empire, chariot team supporters clubs because so powerful that they could weild influence over the military, politics and even religion.
* simply get rid of public trash cans to avoid the issue entirely... with the obvious drawback that people who have trash they can't (or don't want to) carry home will probably dispose of it in a manner inconvenient for the city (and generally illegal to boot).
* Simply getting yourself blown up would earn a normal game over. Failing a mission or otherwise rendering the level
* Simply having the presence of mind to recognize when to back down is considered a strength among many Micromasters in
* Simply Irresistible, however, as Sean bumps his head on the ceiling, alerting the two to their floating state.
* Simply Irresistible) who 'inspires' her to such culinary heights that Sean Patrick Flannery accuses her of enchanting him via her food.
* simply killing the Imperials' leader would galvainze morale. Instead, Deathleaper repeatedly stalked and attacked Cardinal Salem's bodyguard, killing everyone around him and soaking him in their blood, but never laid a talon on the Cardinal. After a few rounds of this, Cardinal Salem went quite insane, and with his suicide the defense of the planet all but collapsed.
* Simply Luscious ultimately abandoned The Prophecy and its plot to destroy
* simply make up details on the spot to fill in the gaps. In most cases, this is completely subconscious and the person really believes the story their brain concocted.
* Simply Nailogical fans are "holosexuals", in reference to Cristine's own obsession with holographic things.
* simply on the off chance that Scarecrow didn't change it this one time.
* Simply put, bad deeds earn heroes (at the very least) a swift lesson in better behavior, while villains suffer
* "Simply Red", the final adventure in the second book, is the purest take on this trope, with a suburban family's
* Simply Romantic: No real explanation is given. The writer hopes that
* Simply Sarah is a love story about the trials and tribulations of two British teenage girls.
* Simply Sarah, two teenage girls try to keep their romance a secret from everyone until they can move out together. Sarah decides to tell her mother early on but Janey can't get the nerve to tell her homophobic mother. They both end up coming out one way or another.
* simply suck the Azoth out of her), leaving her a lifeless husk while he revels in his youth and magic.
* simply tells Shego where to find the door) "Make her leave through the door." The latter instruction is also followed a bit too literally.
* simply to break the flow of someone's questioning. Or where they're sure that there is an objection to be made, but can't quite remember which one it is until too late.
* simply wants a family and something approximating a normal life which comes with plenty of challenges of its own.
* Simply Weird: The (fake) History of Weird Comics Incorporated, A (fake) Comic Book Company
* simply what they are presented to be on television ... not very good
* Simpson and Delilah, by saying it's for something more serious. When Mr. Burns finds out what Dimoxinil really is, he yells at Homer, and just when it looks like Homer might get fired and/or sued, Homer's assistant takes the blame.
* Simpson and Delilah". Karl isn't expressly identified as gay but he does kiss

Homer.
* Simpsoncalifragilisticexpiala(Annoyed Grunt)cious and in Mississippi". Mississippi only made child selling illegal in 2009 after a 2008 incident where a woman was arrested for selling her granddaughter only for the police to find there was no law against it.
* Simpsoncalifragilisticexpiala(Annoyed Grunt)cious skit, as it's overall the same thing.
* Simpson is wounded, Clayton is gutshot, living just long enough for Hornblower to come round, reach the shore and listen to his Last Words
* "Simpson Safari" has a rhino hatching from an egg, a giraffe living underground, and a hippo being afraid of water. All of which are
* Simpson Safari", when the Simpsons went to Africa and became hopelessly lost, Homer reassured them that he had a map. He gets out the box of Animal Crackers that started it all and finds an outline of Africa on one side with a picture of a chimp as the only decoration on it. Homer: "He, he, he. Monkey." They were still lost.
* "Simpsonscallifragillisticexpiali-annoyed grunt-cious" has Shary Bobbins teaching the children to clean up their mess by hiding it from view. This inspires Bart to sing: "It's the American way!"
* Simpsons characters shows Homer having to pay $75 for quick snip of a tiny tuft of hair on top of his head.
* Simpsons Christmas Stories", the Three Wise Men behave like the Three Stooges.
* Simpsons comic, Homer grows to giant size due to Mr. Burns' experiment; he eventually eats a donut store's giant donut sign.
* Simpsons Comics, Burns contemplates becoming a giant and says, "I'll be like the Jolly Green Giant, only not green, and not jolly!”
* Simpsons Comics elaborate fight sequence happening just off-scene, culminating in one of them saying "It'd be ridiculous to ask any artist to try and draw all of that."
* Simpsons Comics, Grampa tells one of his many war stories. In this one, he spent a great deal of his military service peeling potatoes. He was so good at it that he became a war hero.
* Simpsons Comics. He ended up rampaging through Springfield until a dose of an experimental formula returned him to normal.
* Simpsons Comics, Homer is seen eating his pillow while dreaming of eating a pizza.
* Simpsons Comics, Homer runs from the pod people and, a little outside Springfield, crosses paths with a man from Shelbyville who is fleeing a horde of zombies. The two chat for a while about their respective predicaments before the Shelbyvillean gets to his turn, saying it was nice to meet Homer; Homer returns the compliment, wishing him luck with the undead.
* Simpsons comics of the USA, or some having an "This offer void after September 1968" disclaimer or similar.
* Simpsons Comic story "Sinbart the Sailor", Sinbart tells one of his sailors that there is "good news, bad news, good news, bad news, and good news." He then explains that there is treasure on the island, but it is guarded by snakes, but there are giant birds that eat the snakes, but the birds also eat humans, but the birds are full from eating another sailor.
* Simpsons couch gag varies between extremely still lines and extremely boiling lines.
* Simpsons, dramatic music rises when evil Baby Gerald appears to have killed Maggie's butterfly. It's revealed to be coming from the music students in the Gifted Room.
* Simpsons episode has Bart, Lisa and Maggie hiding from something in what appears to be three conveniently sized vases, only for them to tumble out of the adjacent closet.
* Simpsons episode "Homer's Enemy", a children's contest to create a new design for the Springfield power plant sees an entry by Martin in the form of some model of dark pyramid that's actually powering the room they're standing in.
* Simpsons episode "Kamp Krusty", in the scene where the kids at the camp are

forced to sew cheap wallets for selling, Kearney keeps the beat on a drum in the background like in this type of scene.
* Simpsons episode (Lisa Simpson versus Amber Dempsey and others for Little Miss Springfield) parodied the practice by showing some footage of a goat kid drinking bottled milk for the wrong stories, before the end credits.
* Simpsons episode: Lisa wants to tell the town the truth about Jebediah Springfield but ends up croaking out "...he was great!" She explains to the museum curator that the legend of Springfield had value of its own.
* Simpsons episode "Separate Vocations" shows that the Springfield police have an unusual radio alphabet: Snake's licence plate is read out as "Eggplant Xerxes Crybaby Overbite Narwhal".
* Simpsons episode, Terri & Sherri give Lisa body image anxiety by chanting, "Lisa has a big butt! Lisa has a big butt!"
* Simpsons episode where Lisa is in a spelling bee. The organizer tells her to throw her word that could win her the bee (with the promise of a fully paid college education and a hot plate), because the governing body wants to use her adorably geeky rival in advertising. In a bout of defiance, she exposes the con, then proceeds to lose anyway.
* Simpsons example above occurs in an episode: Doofenshmirtz decides to make a quick exit, and a Doofenshmirtz-shaped dust cloud appears along with a *RUN AWAY* sound effect. However, when the smoke clears, a confused Doofenschmirtz is still there, wondering what exactly just happened.
* Simpsons example has Bart getting test answers from Milhouse. Mrs. Krabappel's response after he fails the test? "You did worse than Milhouse!"
* Simpsons fans also celebrate June 5th as The Feast of Maximum Occupancy, as seen in "
* Simpsons had Maggie briefly turn into Bart in order to convey the idea "Bart stole the cookies."
* Simpsons Halloween Special where humans are renowned simply for their "t-shirt producing" properties.
* Simpsons Homer ignored the warnings, got into a gypsy cab, and was kidnapped & held for ransom.
* Simpsons is heavyweight champion, and easily capable of hitting hard enough to knock out Homer.
* Simpsons it can be, because it requires not caring who you have to step on to get ahead.
* Simpson's Paradox is when data shows one trend, but dividing it into categories shows the opposite trend. In the example above, hospital 1 has a higher death rate, but if the patients are split into categories based on severity of injury, it has a lower death rate in each category.
* Simpsons shows Marge's player character playing with the head of Moe's.
* Simpsons spun off into its own show, the yellow skin remained, but the new characters introduced had more normal hair. However, giving the Simpsons themselves normal hair (namely the kids, who have no drawn boundary between their skin and hair) would have made the characters unrecognizable, so the animators just stuck with it.
* Simpsons Super Spectacular, it was titled "League of Extraordinary Barts".
* Simpsons Tall Tales with Lisa as Connie Appleseed. While she's busy wandering the west planting apple trees, her family have been stranded and driven to starvation due to overhunting the buffalo. Driven to cannibalism, the wagon train is just about to devour Homer, only for Lisa to arrive in the nick of time with apples. As she's hailed as a hero, Moe sticks his head out of Homer's blanket with a hunk of flesh on his fork.
* Simpsons the show, mainly due to being aired around the same time as the Dunblane Massacre (which set into motion the banning of handguns in the UK). It was eventually aired 4 years later. However, the ending was edited to further push the anti-gun stance.
* Simpsons, though, which appears several more times on this page for similar reasons.

* Simpsons Treehouse of Horror comic, the Simpsons are killed and return as earthbound spirits. While Lisa guesses that their unfinished task involves forgiving a guilt-stricken Grampa for accidentally killing them (he was fiddling with the reception on the TV and accidentally fried them), they settle for scaring the townspeople out of the house (Homer having willed their home to all their friends).
* Simpsons was a simple one where The Simpsons share the couch with a Canadian loon, John A. MacDonald, a hockey player, and a Canadian beaver.
* Simpsons was a talking Bart doll whose sayings included "Hey, kids out there in TV Land! You're being duped!"
* Simpsons, which Smithers admits he recorded over the original music.
* "Simpson Tide" had the Village People sing on the submarine with Smithers dancing along.
* "Simpson Tide": Homer joins the Naval Reserve. In one scene, Homer is tying a ship to the dock, but forgets to actually tie the rope to the ship. The ship then sails off into the
* "Simpson Tide". When Homer is suspected of having defected to Russia, Grandpa Simpson is interviewed as to whether his son is a Communist:
* Simpsonwave: The first Simpsonwave videos came out in the mid-2010s.
* SimRefinery, which was being produced in collaboration with Chevron. An early alpha of the game was finally found and leaked into the internet in early 2020.
* Sims 2 sims cannot climb out of a pool without a ladder. They would sooner drown than simply climb up the ledge that's only inches above the water line.
* Simsala Grimm episode "The Six Swans", Yoyo and Doc Croc are flying on the swans when they were about to going to go into a waterfall.
* Sims also have the option of romancing any aliens who may be living in their neighborhood, which is the only way (without any mods or hacks) for female Sims to be impregnated by them.
* Sims are also unable to escape when surrounded by pink-flamingo lawn ornaments.
* Sims are technically neither, though the specific characteristics they're given tell the tale. The player-controlled Sim can be given any available characteristics you want. (Feminine voice, eyelashes, and attire with a masculine hairstyle and a five-o'-clock shadow? Go for it!)
* Sims Big Brother 6 far with it, since managed to misspell "Apple" and people begun to suspect whether or not this was an act or not. It was also surprising when she suddenly spouted a college-level description of an organelle after a montage of stupid questions. ("Controversy? What does that mean?" "Influenza? What's that?" "How do you work the elevator?")
* Sims cannot pass between squares separated by walls or fences, which leads to the ridiculous experience of surrounding a Sim with an ankle-high white picket fence and watching him starve to death, unable to cross it. As a means of a "fix",
* Sims can sometimes be seen doing this in the family portrait on the lot loading screen in
* Sims creepypasta describes the clown coming up to the house and kidnapping the player's Sim Children.
* Sim Settlements 2 color codes plot types are color-coded in Workshop Mode through floating UI, and by their ASAM Sensor. The interface uses red for residential, blue for commercial, yellow for industrial, green for agricultural, grey for martial, orange for municipal, and purple for recreational.
* Sims. If you give them the command to use a toilet or they do so through free will while they're in this state, they will run for the toilet.
* Sim Sim Salabim: Becoming one these days, at least in Europe and North America, where a notable percentage of the Indian population can and will call works set in India out on any inaccuracies.
* "Sims", or "self-organized simulations", are software designed to run an imitation of an
* Sims who burned to death turn red and occasionally leave piles of ash. They tend to be angrier and less peaceful than other ghosts.
* Sims who died of old age are white, and are the most peaceful ghosts.

* Sims who froze to death are light blue and complain of being too cold.
* Sims who starved to death are pale blue and will attempt to raid refrigerators.
* Sims with an Outgoing personality sometimes pull out a hand mirror and primp as an Idle Action. If the player has
* SimTower rewards players who earn a 5-star rating with the ability to build a "Nondenominational" cathedral at the very top of your tower.
* SimTower: The end goal of the game is to turn your tower into a completely self-sustaining vertical city, containing living areas, business offices, shopping malls, food production, hospitals, a chapel and everything else needed for its inhabitants to be able to lead their lives entirely within it without ever needing to leave.
* SimTower, where the player can build a fully functioning hotel/office complex that spreads over several square blocks, ten underground levels, and up to 500 stories.
* Simulacrum only the protagonists do it. The rest of society sees it as suicide.
* Simulacrum takes place directly in eye of the Singularity, and follows the protagonists as they undergo their self-improvement process.
* Simulated Rose counts, she doesn't talk much and doesn't really seem that interested in getting to know or talk to Sam but is willing to back up the mansion when required.
* simulation bubble, into it, since she'd give anything to see her again. This helps her deduce that "her father" is really XANA. On the opposite side of the coin, Yumi and Jeremie realize that Aelita is in said simulation bubble because of a chat message from her father, having known the fact that he wouldn't risk it with her, since XANA is actively trying to dump her into the Digital Sea to draw him out.
* simulation episode, when Stewie kills Cleveland and declares that he has to move quickly. "Black man gone missing? My god, the media will be all over that."
* Simulation Games frequently cast the player in the role of a Space Fighter pilot. Space fighter simulations are a genre of their own, and a fairly well-populated one.
* Simulationist: Focuses on representing a real and believable world modeled by credible rules.
* simulations of a power plant workstation, this is probably for the best, and it doesn't hurt that Burns's approach towards safety in the plant has consistently been "bribe the government and ignore it."
* simulator-with too much fuel on an earlier acceleration or correction. On top of that, it also factors in relative hull strength, overall mass, and acceleration. Got your ship doing top speed and try to make a 90 degree turn? Have fun dying. Loaded cargo ships are sitting ducks and it's entirely possible to overcompensate on a docking run and hit your target. There's a lot of effort put into making sure things behave right in space.
* simultaneously (and logic), it's very difficult to cast; Negi's only learned an imperfect version of it.
* Simultaneously played straight and lampshaded by the narrator in the first chapter of
* Simultaneously, some of these professions (like that of surgeon) require levels of physical dexterity that erode over time as well as the mental ability to keep abreast of the latest developments in their field. For such people, there is a very specific sweet spot where their education, experience, mental acuity, and physical ability allow them to operate at peak efficiency before they start slowing down.
* Simultaneously, Sonya has what she at least thinks is a more romantic attachment to Zii. At first, Zii mostly tries to keep Sonya at arms' length, turning her into a
* Simultaneously subverted: Josh's explanation of the difference between "being a fan" and "having a fetish" makes clear that he is well-versed in Star Trek.
* Simultaneously that led her to mold BJ with brusque, poisonous fingers.
* Simultaneously, the Wraith was trapped in an ever-shifting rat maze in pursuit of a cheeseball. By setting off her smoke bombs, she caught a really big

cheeseball...Wager Master himself, who went into the maze to find where she went and ended up in a chokehold.
* simultaneously when the same Haruna attempts to create more mischief. Albeit, they were already in the same room, so it's less on the entry part.
* Simultaneously with the severed heads, Bushmaster's men make several efforts to grab Mariah's banker Piranha Jones. After Luke thwarts the first few attempts, they are able to capture Piranha, make him empty Mariah's bank accounts, then kill him. They then decapitate him and leave his head in a tank of, well, piranhas, which is how Luke and Misty find him.
* Simultaneous Warning And ActionEnemy NPCs will always attack you, even when they yell things that indicate they're going to arrest you.
* simultaneous, were left beaten, bloody, and desperate to catch up during the opening years of the war.
* Simunition, effectively live ammo which fires paint balls instead of lead bullets; they are significantly smaller, harder, and faster than regular paint balls. They're basically a blue wax dye tip, with a plastic buffer and a small metal sabot on the base. This way soldiers and cops can get the feel of dealing with live ammo, complete with projectiles whizzing around. Since they're mostly used at ranges deep within a normal "safety kill" range in paintball, they can, will, and do break skin. On the flipside, users tend to be wearing Kevlar armor at the time and may hardly feel getting shot in the armor.
* SIN also pulled this on Jennifer Cruz, who had been abandoned by her cousin, Amber Rodriguez, for the group.
* Sin and Alan begin to fall for each other and ultimately become a couple.
* Sin and Fear: The Emergence of the Western Guilt Culture, 13th-18th Centuries.
* Sin and just as evil as her father. She even took up his mantle as the new Red Skull for a while.
* Sin and Punishment, among other things, by receiving a blood transfusion from the mysterious girl, Achi.
* Sin and Punishment, and a new Earth was made, making this a trope enforced by Inner Space.
* Sin and Punishment is a pretty standard rail shooter, up until the last stage of the last boss of Chapter 6 where it suddenly shifts to a side on Street Fighter like fighting game.
* Sin and Punishment: Star Successor has Isa vowing to Kachi that he's fed up with running and decides to forge ahead now.
* Sin and Punishment: Star Successor, if you're playing as Kachi and you fight Hibaru, Hibaru asks Isa on a date "once she's done killing his girlfriend".
* Sin and Punishment: Star Successor takes place on top of a train. To damage the boss you have to knock the trains back and make sure they hit it. Also, try not to stay in the air for too long or you'll be blown off.
* Sin and Punishment: Star Successor, The Nebulox are fighting against Isa and Kachi to help the humans of Earth-5. Also, from their perspective, Kachi is a major danger to their entire civilization — she was originally sent to Inner Space to recon Earth-4 for attack, but lost her memory.
* Sin and Punishment). There are seven Earths, and whenever a strain of humanity grows too peaceful for the Creators' tastes, they wipe out all life on the planet and replace it with monstrosities called the Keepers, which are to defend the planet until the Creators can re-seed it with human life.
* Sinbad and the Eye of the Tiger has magnificent hair that is almost long enough for her to sit on.
* Sinbad and the Eye of the Tiger : The evil sorceress Zenobia doesn't have enough shapechanging potion to turn completely from seagull to human, so spends the rest of the film with one giant webbed bird's foot.
* Sinbad and the Eye of the Tiger : The Guardian of the Shrine, a giant sabre tooth tiger, has been frozen in ice for thousands of years. After the witch Zenobia possesses it, it re-animates and breaks out of the ice, alive and unharmed.
* Sinbad: Beyond The Veil Of Mists (film) - India's first feature length computer animation that solely uses motion capture

* Sinbad, he would get shipwrecked or marooned on far off shores. If his fellow passengers or crew mates weren't all immediately killed, the locals would dine on them soon enough.
* Sinbad: Legend of the Seven Seas: After being swallowed and spat out by a sea monster, one of Proteus's soldiers charges screaming at the monster, prompting Sinbad to remark to Proteus, "Give that guy a raise."
* Sinbad: Legend of the Seven Seas, after Proteus offers himself to be executed in place of Sinbad (should he fail to retrieve the Book of Peace), Sinbad's cuffs were released, he grasps one of his wrists.
* Sinbad: Legend of the Seven Seas and sending the occasional minion over stomping on random things herself.
* Sinbad: Legend of the Seven Seas background and places him in a completely Greek setting — probably because, this having been 2003, the producers felt that it was too soon after 9/11 for an Arab hero (which is pretty stupid, like thinking it would be offensive to have a character from Oklahoma in a movie released just after the 1995 Oklahoma City bombing).
* Sinbad: Legend of the Seven Seas: Eris towers in the background of the poster, looming over the heroes.
* Sinbad: Legend of the Seven Seas gets the Bland Perfection treatment.
* Sinbad: Legend of the Seven Seas has Sinbad leading a troop of non-murderous pirates. They're just so awesome they don't need to kill. Except that one bit in the first scene where they did... but eh.
* Sinbad: Legend of the Seven Seas is a movie about a crew of swashbuclking sailors who rob people on the high seas, and yet somehow never once uses the word "pirate."
* Sinbad: Legend of the Seven Seas is shirtless throughout the entire movie, even in freezing temperatures.
* Sinbad: Legend of the Seven Seas: Jin and Lin, two members of Sinbad's crew, pass money back and forth throughout the movie. Their bets are on whether or not the earth is flat and whether or not Sinbad will survive his latest escapade.
* Sinbad: Legend of the Seven Seas shows the world to be spherical (at least from goddess Eris' perspective) but in order to enter her realm one should sail till the edge which causes one of the sailors (who bet about it) to say: "Pay up, it's flat."
* Sinbad: Legend of the Seven Seas stealing Proteus' girl. He does go back in the end, but it's very hard to see what goodness is in him that others are seeing. And most of all, he's the one who ends up with Marina in the end.
* Sinbad: Legend of the Seven Seas, the titular character is definitely this. While he proves to have nobility and courage, Sinbad is also a thieving pirate captain who initially attempted not to return to Syracuse even though his best friend's life was on the line.
* Sinbad: Legend of the Seven Seas. When open, it maintains the weather (and the buildings) in Syracuse. When closed, the Sun doesn't rise and the city crumbles. Eris also implies she might be able to use it to remake the world in the style of Tartarus.
* Sinbad: Legend of the Seven Seas. When Proteus proposes to Marina, the moment is butchered by his father, who needs Marina to interpret a foreign ambassador's sign language.
* Sinbad: Legend of the Seven Seas, which left nearly everyone (particularly the Council) freaking out, and stunned for several minutes after her departure.
* Sinbad: Legend of the Seven Seas with the culprit having a guilty look on his face.
* Sinbad of the Seven Seas Jaffar, who of course betrays him at the first opportunity.
* Sinbad of the Seven Seas, Sinbad defeats the leader of the demonic ghouls attacking his ship by ripping out its heart and crushing it in front of it.
* Sinbad of the Seven Seas usurping the throne from his good-natured boss.
* Sinbad's Guide To Life had Sinbad and his wife attending Lamaze class and being the best in the class. But as Sinbad said, "that whole breathing thing didn't last when the real deal came, though."

* Sinbad the Sailor cartoon, a genie's last wish will determine whether he is good or evil. The villains have used up the first wish, so the hero is in a quandary. Wishing the villains dead counts as evil, so how can he stop them? He wishes that "none of this ever happened", which counts as a good wish.
* Sinbad. This does not go unnoticed by the other, less tall, dark, and handsome characters.
* Sinbad with your parents back in the day) during lawn cutting day, and then turning around while she was reprimanding him. She beat him so bad, it was Monday when he woke up.
* sin beasts reference how some of them had characterization beyond "embodiment of sin" before they were subjected to this trope by the Crystal Orthodoxy, in a manner very similar to real-life religious doctrine, especially Christianity.
* SiN. Before future episodes were canceled, the developers mentioned in an interview that they thought John Blade worked better like this but were surprised both by the negative reaction they received and by the fact that opinion seemed literally split down the middle. Had further episodes been released, Blade would've had a much more robust voice track hearkening back to the original game... and an option to turn it off.
* Sin Cara, after botching one to many times during his tenure has become synonymous with the word.
* Sin Cara — in other words, he is now without the "face" he has wrestled under his entire career.
* Sin Cara Negro Azul, though he started as a costumed copy cat before distinguishing himself with a black mask.
* Sin Cara was originally portrayed by Luis Urive better known as Mistico, but was replaced by Jorge Arias due to a suspension. Urive took back the role when he returned and played the role until his 2013 release, when Arias took it back
* Since 1925, Alfred the penguin is the pet of French young globetrotters
* Since 1993, Arapahoe High School in the Denver suburb of Centennial, Colorado has had a working relationship with their namesake, the Arapaho Nation of Wind River, Wyoming. Notably, Wilbur Antelope, a Northern Arapaho artist, designed the school's original logo. In addition, the school's gymnasium was renamed for Anthony Sitting Eagle, an Arapaho Elder who was one of the primary tribal elders that principal Ronald Booth met with in establishing the school's relationship with the Arapaho Nation, and every year the school hosts "Arapahoe Day" in which members of the Arapaho Nation travel from the reservation to share in tribal customs with the students.
* Since 1999, the insurance company AFLAC has employed a white American Pekin duck mascot who has appeared in loads of commercials for the company. Voiced for many years by
* Since 2007, plans have been proposed for the redevelopment of the Landsdowne Park area in Ottawa, Ontario, since the announcement of a
* Since 2014, all the episodes from Seasons 1-3 are sped up slightly, to make more time for commercials. This did not affect its Nicktoons airings, however.
* Since 2014, Doug has acknowledged that he's gotten into a habit of doing a really extreme
* Since 2014, the town of Picher, Oklahoma has been officially classified as an abandoned town. Due to a half-century's worth of devastating natural incidents (including, but not limited to, mine cave-ins, toxic contaminants that were kept in piles next to public spaces, groundwater contamination, a massive spike in negative health effects, possible permanent damage due to long-term lead inhalation, and
* Since 555 is commonly used as the exchange for phone numbers in movies and television, the line could be interpreted to mean that if you're trying to fit in and be acceptable, he's trying to be edgy and unacceptable.
* Since Alchemicals didn't even exist when the Great Curse was handed down, they've been spared it. Nor do they have their own flaw bound as a Limit mechanic; instead, their Clarity rating measures how close their mindsets are to human as opposed to Autochthon's. Instead, each Alchemical gets their own personal problems - most notably Excessively Righteous Blossom, whose problem is that

* Since all actors and creators are mortal, if someone mentions death or plays a character who dies, and then die themselves, that's not a "funny aneurysm" moment unless their real world death has some kind of similarity or connection to the circumstances of the death which was originally Played for Laughs
* Since all of the angels are canonically siblings, shipping any of them together falls under this. It's sometimes called "angelcest" or "wingcest" within the fandom. The most popular of these pairings is probably
* Since all of the geriatric ponies seen on the show thus far have been earth ponies, a common fan theory is that while pegasi can fly and unicorns have magic, the gift of earth ponies is long lifespans.
* Since all the passages have changed over time, the sequel subverts this by using the
* Since almost every product by Apple follows the pattern if the lowercase letter "i" and one single word (iPod, iPad, iTunes, iPhone,) the iPod Touch has always stood out, so many people have simply shortened it down to "iTouch."
* Since a lot of people in Japan were familiar with the eponymous tale and how it ended, fans of the show sent tearful mails to the staff days before the final episode aired, pleading not to have Nello and Patrasche die at the end.
* Since a lot of the veteran New York based voice actors have either moved away, or are too expensive, most of
* Since Alvin Junior never grew up around anyone but Clem, when he interacts with Ericson's group, the others are often shocked by what comes out of his mouth, while AJ doesn't think of the consequences of his words.
* Since a major part of spellcasting involves intricate patterns of hand movements, it's not that weird that Raistlin (and others) have a certain affinity for sleight-of-hand tricks.
* Since Americans would be much less likely to show revulsion from it (particularly if familiar with tofu-based vegan ice cream), Nintendo translated the item as "trout ice cream" in
* since a motorbike is longer than a fighter, and a tank is about half as long as a battlecruiser in-game.
* Since Angela is implied to be naked in bed, she will get angry at you and call your character a pervert if you wake her up. However, if the main character is Riesz — the only other female main character that could speak to Angela at that time — Angela will only express annoyance at being woken up. This extends to the remake where a cutscene plays out if a male character approaches Angela, but she sleeps through any attempt by Riesz to converse with her.
* Since a player can also purchase new clone packs in case s/he runs out of the original six, the whole "death" punishment does sort of lose its 'kick'. However, for GMs loving the aforementioned system of fines/censure/medication/brainscrubbing, there is a punishment worse than death: "erasure" of your clone template. Also, new clone packs are expensive, and getting your genetic drift cleaned up is even more so.
* Since Arielle, the eldest daughter, behaves as a caretaker and is influenced by their behavior, she is also a part of the equation. She behaves mostly as they ask but treats Bridget much more harshly than they do, and finds her free-minded, less socially conformist behavior annoying. Bridget ends up lashing out at her, viciously telling her why she won't miss her when she goes to college. Arielle is very affected, and it takes a ghost intervention to set things right.
* since a school shooter happened to like the game. It wasn't until some paintballers were brought into parliament that some of them realised that it wasn't a video game. Nothing about that last bit in the news though. Now that a few years have passed, most people don't even remember that there was another public scare.
* since asshole is deemed to be more offensive than ass. And no, ass[blank] doesn't work much better.
* Since at least its second edition, the rulebooks have contained contributions and advice from Ianthe Falls-Short, a demigod of the same kind as the PCs. Third Edition has made this more blatant, with the sourcebook's narrator (a
* Since at least the fall of 2014, Viacom cable channel programmers have been

suffering from an
* Since Australian pay TV is practically just Foxtel, the mudslinging is between them and broadcast networks. Fox Sports'
* Since averted, however. United hasn't had an Asian player on the main roster since Kagawa left.
* Since Awakening to magic is a highly personal experience, this trope is a possibility for any magical family, and means that the unlucky child isn't even mentally capable of understanding or perceiving their family's powers. The
* Since baroque ensembles are trying to faithfully replicate compositions from several centuries ago, they use instruments that were first developed in the same era. In some cases, these instruments — like Stradivari, Amati, and Guarneri violins — were constructed then, too.
* since been debunked, and mostly simply rationalized existing prejudice. It turns out that many of the disorders targeted for elimination were not, at least in all cases, hereditary, so they would be likely to turn up again in the future. Further of course are the massive ethical problems with this. After seeing how the Nazi Party used this, eugenics has been largely abandoned (it had been criticized before, but this clinched its downfall).
* Since before the Internet, various amusing snippets of poorly-written homework assignments have circulated throughout the world. One of these boasts a claim that
* since birth, being his father's long-term aide and then principal political ally.
* Since both dwarves and elves are standard hero races, they tend to be on decent terms, though usually not seeing eye to eye on much (typically more like eye to groin). The 3rd edition rulebook mentions that while dwarves and elves don't always get along, if one gets attacked the other will be the first to help them. Much like brothers. This was less the case in the 1st Edition, where the table for racial relations explicitly noted that dwarves and elves had a noted antipathy towards one another. Humans generally tended to be regarded neutrally by all the demihuman races.
* Since breeding was introduced in Generation II, the player character will always receive a Pokémon Egg from an NPC.
* Since British officers up until about WWI were expected to have been graduates of public schools (in the British sense of
* Since Catholics are required to abstain from meat on Fridays, they tend to eat a lot of seafood on that day instead, since the rule
* Since Chaos uses the symbol of eight arrows arranged into a star, the devs made a group of lesser Chaos gods to round out the number to eight. They have existed on and off under dubious canonicity due to unimportance or real world legal complications. There was Hashut, god of Chaos Dwarves; Malal, renegade Chaos god that represents Chaos's
* Since charms learned by an Infernal are also learned by her Yozi master, this can potentially results in a Training
* Since "chicken" is a Chinese slang term for a prostitute, the KFC slogan "We do chicken right" when translated literally into Chinese is "It's right that we become prostitutes".
* Since childhood, Petyr "Littlefinger" Baelish has been infatuated with Catelyn Stark, and it's heavily implied that
* Since China instituted its "One Child Policy", there has been a decline in female births, since male children are traditionally more desirable in Chinese culture, leading to a much larger number of men than women among the younger generations. Not coincidentally there has also been a marked increase in male homosexual behavior.
* Since Chinese is a language with many dialects, most productions have dubs made in Taiwan, China (Mandarin) and/or Hong Kong (Cantonese).
* Since Danny took over on the show, he has referred to fans as Lovelies several times. In one particular LP, Danny attempts to suggest "Penis Tits", to Arin's objections. Additionally, on their sister show
* Since DC's business theory (such as it is) is about hanging onto trademarks as long as possible, they have a long history of reusing names in some odd fashion or

another. Such as the 1940's superhero Johnny Thunder, the 1950's cowboy Johnny Thunder, and the 1980's noir detective Jonni Thunder. Or all those unrelated characters named
* Since developing their own defense industry, the Israelis have actually made a fair amount of money off of upgrading older US tanks for other countries.
* Since DG USA's folding into EVOLVE in 2014, however, EVOLVE has regained its place as an excellent promotion and Gabe has recovered his own reputation with the usage of fresh talent (Matt Riddle, Tracy Williams, Fred Yehi) and strong stories. Developing an official relationship with WWE hasn't hurt, either.
* Since Disney signed a distribution agreement with DreamWorks in 2009, they've screened
* Since dropkicks have been brought to the subject, the most famous user of this maneuver wasn't any of them both, that is credited to another face: "Jumping" Joe Savoldi.
* Since during early medieval Europe it was usually only men of the Church who were literate, it was they who wrote the
* Since each hero only has six emotes, be prepared to hear their lines a
* Since each missile is much more likely to score a hit than a gun projectile, you can get away with carrying many fewer missiles than gun shells for equivalent effect. This means you can make each missile bigger, increasing range and power, on the same size platform—or carry more but smaller missiles, and get a platform the same size with much increased potency.
* Since Edward is the father of Haytham, several of their actions parallel each other in ironic ways. He also has similarities to his grandson Connor.
* Since even starving people are capable of happiness, we should raise the total population as high as possible, regardless of each individual's quality of life.
* Since even the heroes of the setting are professional domestic terrorists,
* Since every Heroic Spirit is a hero of legend, they all have at least one, which is why they generally go by their class titles rather than by their names (the fact that Gilgamesh makes no attempt to hide his identity is part of his ego). Saber is notable for going so far as to cloak her weapon with a technique called Invisible Air, since she knows her weapon is too recognizable.
* Since every object in a game has to be created from scratch, unlike, say, movies, where the world conveniently exists already, this is inevitable in video games of all types with regard to the environment. There simply aren't the resources in terms of textures or manpower to create, say, five hundred unique cars, or thousands of different books to fill a library that only makes up part of a single level. Some games have started creating
* Since FIFA began ranking national teams in 1992, eight countries have been ranked at No. 1. Seven of those countries have reached at least one World Cup final since rankings began. The eighth, Belgium, hadn't even got past the quarter-finals at any major tournament since 1986, until they finished in third place at the 2018 World Cup after losing in the semifinals. They're also the only one of the eight never to have won a major international trophy.
* Since fighter-sized vessels (not frigates) in WH40K are often not FTL-capable, they are usually launched from a nearby carrier, some of which are quite heavily armed. Also, "stand alone" battlegroups such as Space Marine Battle Barges carry their own squadrons of fighters.
* Since finding a technology that could really do this would be of enormous military and economic benefit, people have tried to come up with various methods for making this work. The
* Since Fisk has figured out by now that Matt is Daredevil, he has his
* Since Frank himself needs Zombrex, instead of someone else, he can inject it himself whenever he needs a dose, instead of having to run back to the Safe Room.
* Since French doesn't have a literal equivalent for "doom", translation is often done using "cursed" or even "of the curse".
* Since Gen III, all Pokémon have personality traits that indicate which stat their highest IV is in. Among these traits are "A little quick-tempered" and "Quick-tempered" (in both cases, they correspond to the Attack stat).

* Since Greg Sanders was an only child, his mother became so overprotective she never let him play sports in high school and once took him to the ER for a bloody nose. After he was savagely beaten trying to stop a crime, he was worried at how she would react considering he never told her he transferred from the lab to field work.
* . Since Hal Jordan ate leftovers that obviously weren't intended for him, Batman is gonna throw the hapless Lantern to the Batkids until he finally repents and swears to never touch the fridge again. It works.
* Since Harriet has nowhere to stay for the night, Sebastian offers to shack her up in his house. His wording causes her to worry that he'll do something 'strange' to her, much to the amusement of his friends.
* Since heart transplants became viable, some recipients have reported changes in their personalities, tastes and desires that seem to mirror the donor's lifestyle. Comparing reported changes to the lives and preferences of the heart donors reveals no correlation.
* Since he became showrunner in Season 9, Scully gets blamed for that season's "The Principal and the Pauper", widely seen to be one of the worst Simpsons episodes ever, if not
* Since he can't persuade her not to come to school, Sakura tries to get Dokuro to maintain a Masquerade in
* since he knows he can never hope to win, as Salem is immortal. It's occasionally treated as though Ozpin himself is murdering people rather than Salem and her forces.
* Since he often fails in these missions due to how much harder doing it becomes without killing anyone, a lot of the dialogue can become this and probably the most well known showcase of this was during part 18 in the mission Derailed with Trevor's
* , since her mother died in Kyuubi's attack and her father almost died of his wounds, and if her father had died too, Ino could have acted just like Naruto.
* since he's actually the New God Glorious Godfrey of Apokolips, Darkseid's specialist in manipulating populations via mass media. His show is quite popular, and even Superboy finds him fascinating.
* Since he's part spider, he's more sensitive to pesticides than a regular person.
* Since he's shown smiling while reassembling, it can be assumed the Iron Giant is still his happy-go-lucky self, and if others of his kind were to show up, he'd fight tooth-and-nail to defend Earth. The big issue at play is the fact that the nuke exploded in the upper atmosphere, and yet nothing is said about electronics being fried by the inevitable EMP burst such an explosion would create (theoretically, of course).
* Since he's the face of the website, Doug Walker often gets the blunt of criticism for
* Since he was a robot, it was probably replaced. Every other part of his body was replaced at some stage, except of course the terribly painful diodes all down his left side.
* Since his death, it's been speculated that he authored several novels (somewhere in the lower double digits, depending on who you ask) that were never published. One can only hope they eventually become exposed and remove his One Hit Wonder status.
* Since his Paralogue is the last one to be unlocked, it's extremely likely that
* Since his pores are clogged with dirt and sweat, he pours water on himself to clean up.
* Since his untimely death from bone cancer in 2008, artist Michael Turner tends to be remembered more for his surprising work ethic in his final years than the fact that much of his output was cheesecake-laden comics like
* Since House Lannister lacks an ancestral cool sword, Tywin has House Stark's ancestral Valyrian steel sword Ice reforged into
* Since humanity (or the Federation) acts as the "elf" in the 24th century Star Trek universe (that is, after the death of Gene Roddenberry), it sometimes ends up on the wrong end of this trope. One example in "In the Pale Moonlight" where Quark

takes a great delight in reminding Sisko that "every man has his price," for resorting to deception and treachery in spite of all the Federation arrogance about superior morality.
* Since impressment was never legal for non-Navy vessels, boarding masters for non-military ships in the 19th century would sometimes resort to underhanded tactics to get men aboard ships, such as
* Since individual drones are just about as important to the Borg as individual cells are to humans, this does make some sense. Much less in the later incarnations, where the Borg are starting to resemble zombies led by a quite individualistic queen. Especially since Starfleet members have on multiple occasions taken advantage of the drones ignoring them to seriously sabotage their efforts. Of course, since the Borg's
* Since it focuses on a fictional fast food chain called Hella-Burger, the slasher film
* Since it is an easy way to get a superhero into an adventure, ever since the Golden Age a lot of superheroes either worked as reporters themselves (like Superman) or had an intrepid reporter as a love interest (like Superman had Lois Lane) or close pal (like Superman had Jimmy Olsen). For example:
* Since it is set in an all-female society, lesbian relationships are the norm (usually between mistress/slave) and sex with men is considered a necessary duty for reproduction. A woman actually wanting to have sex with a man is considered a sexual deviant.
* Since it's a birthday party, they decide to have everyone tell them what's in their gift, something chameleon wouldn't know. Here comes Nathan's turn. He says a blue sweater. Surprise: his present is actually a blue scarf. He had someone else buy the gift and comes to the conclusion that they must've thought that the scarf would've been a better gift than the sweater.
* Since it's a cartoon portraying middle school safety patrol officers as
* Since it's a very physical occupation, bumps, bruises, and injuries that linger the next week tend to get written in as part of the storyline; frequent ones are quad and hamstring injuries, which will be commentated on-air to help explain lesser mobility (the wrestler will also sport medical tape on the injured body part, but on the uninjured leg, so heels can attack it ruthlessly to aid the story while not actually hitting the injured muscle). Also happens out of universe; for example, when
* Since it's easier to learn an accent than a language, but you usually start learning a language with your own accent, a speaker with an otherwise good English accent might keep doing this out of habit even when they should know better.
* Since it's genetic, Wolverine's daughter-clone Laura/X-23 has a few in
* Since its inception, DG has employed both Masaaki Mochizuki and Susumu Mochizuki. They were even in a popular stable together, M2K, named for the two Mochizukis and Yasushi Kanda. Eventually, Susumu lost the rights to the name in a match with Masaaki, and took the name Susumu Yokosuka after his beloved hometown.
* Since its players are right within its demographics, ESPN's coverage of the Little League World Series was previously peppered with cross-promotion for
* Since it was written in the 18th century, the U.S. Constitution provides for the issuing of Letters of Marque by Congress, right next to the section that gives Congress the power to declare war. A quick search
* Since Jacques Plante made the mask a regular part of an ice hockey goalie's gear, wearers of such equipment have taken to personalizing their masks, giving each goaltender in the National Hockey League their own Cool Mask (it became such an institution that goaltenders are the only North American athletes permitted to personalize their headwear). Starting with Gerry Cheever's
* Since Kennedy spearheaded the idea of Slayers becoming bodyguards in Season 9 she cruises around in a red Audi that rivals Giles'
* Since language is a living entity, old language is displaced by new all the time. It's a byword (and frequent complaint in some quarters) that
* Since Linkara didn;t want to have to keep getting Spoony for cameos, he created the alternate universe Dr. Linksano, who is this but a little softer (he can be

placated with a holodeck to play out ruling the world on, Dr. Insano cannot.)
* Since Linus never goes to town outside of cutscenes and events, it's nearly impossible to get caught going into a
* Since-lost was just what the Doctor ordered to break the forcefield and free him.
* Since Lovecraft, Howard and some other writers regularily used elements from each others stories, this would make the Cthulhu Mythos, Conan/Kull universe and several others one
* Since magic is passed down by familial lines, and Richard is explicitly said to have inherited magic from
* Since mainstream radio tended to avoid anything with blatant drug references,
* Since Mandalorians are always wearing their heavily customized armor and rarely taking of their helmets in public, it's very easy for Zayne Carrick to impersonate the evil scientist Demagol to free all of Demagol's prisoners in
* Since Manning won his Super Bowls, the "Perennial Choker" label has had several contenders. Brett Favre seems infamous for this. Despite breaking darn near every major NFL passing record, as well as actually winning a Super Bowl, it seems that whenever the season is on the line (such as the 2007 and 2009 NFC Championships), it's almost certain that Favre is going to throw a game-ending interception. While he's not the only quarterback that's had this problem, none have been as viciously mocked or criticized for this as Favre; this may be due to Favre also holding the record for interceptions. Not to mention the detractors (who increased greatly in number after his repeated "
* Since Manticore is a merchant empire, it's extremely common for Manticorans to move to and from different planets, so local calendars are usually of little use to those new nomads. The series being
* Since many people tend to have trouble telling them apart from crocodiles, it is quite common for alligators to be portrayed with more croc-like features in cartoons. The only difference more commonly known is that gators have more rounded snouts, while other distinguishing features such as overlapping jaws and darker colors are forgotten. The same could be said for crocs being portrayed with overbites rather than the accurate interlocking teeth.
* Since March 13, 2020 (three days before the United States did this),
* Since mice make up about half the cast, it's no surprise that most of the cats in
* Since most ambulances in the United States are Ford E350s, many EMTs and Paramedics will end up doing this when trying to turn on the headlights, because they have the windshield wiper control on the left hand side where the light controls are on most regular cars. Or do the inverse when their (often 24 hour) shift is over and they're going home in their own cars.
* Since most American comics are now published with collected editions in mind, they tend to come out with five-or-six issue storylines that are usually connected to each other to tell a larger
* since most of these games are free to start, come back with a new name and a new face within the day.
* Since Mulder and Scully deal exclusively with paranormal phenomena and rarely explain themselves, they could appear to be MIB's to simple folk who don't know any better.
* Since multiplayer involves Section 8 fighting the virtually identical Arc soldiers, their power armor can do all the same stuff.
* Since Nagi no longer will be the inheritor of the Sanzenin fortune, whether it still stands at all hasn't been touched on.
* Since Nicole doesn't have omniglot powers, she has to point and scream at the Avians to get mana melons. Likewise, to escape the island of New York, she and Richard use a tablet to depict the Avians carrying them across the cylindrical sea, in
* Since obligation measures how much of a connection a genius has with humanity, it's perfectly possible for an evil genius to have high obligation by abusing this trope (an example NPC does so by keeping his hands clean). You don't have to be mad to be evil, after all.

* Since one major factor in a synthesizer's price is the amount of real-time controls on the panel, a cheap and powerful synth will be hard to use because the limited user interface will require lots of menu diving. This trend started in
* Since one of the main, and most important requirements for a person to become a General of the
* Since online Scrabble-alikes such as Words With Friends run on the honour system— neither player can be sure that the other isn't using one of any number of web sites that will generate a high-scoring Scrabble word for a given combination of letters— matches between unscrupulous players tend to devolve into this, with both players tossing out technically
* Since outside of rare and specific circumstances, the human body, including brain tissue, decays to nothing within a few years, this implies that, if time travel is impossible, the overwhelming majority of people who have died are in this state, and contrariwise if time travel is possible, nobody is.
* Since patriarchal societies have historically viewed women as only useful to their husbands and households, some upper-
* Since people are used to the fact doctor titles are usually attached to surnames, it became a common wrong assumption that Brief is the last name of Dr. Brief's family, but like everybody else, his only name is Brief. That didn't stop the dub or
* Since Phoenix was 24 and Apollo 22 when becoming a lawyer, many people believed Athena Cykes would be in her early 20s, but she is actually 18. No player would have suggested she is only 18 because it should be impossible for her to finish high school with such age and work as a lawyer so fast. Not helping that Pearl Fey (who is a year behind her) appears in the same games she does and looks like in her early teens at best.
* Since players engaged and killed her from time to time anyway, developers later buffed her hp and shields into the stratospere, making her way tougher than local
* Since "pleasing mum" is part of the metric in "Which Super Smash Bro would Make the Best Step-Dad?", a point is almost made about Yoshi the dinosaur and his abilities, but Duscher mercifully shuts the train of thought down.
* Since practitioners lose their powers if they lie or break a promise, this is true of nearly every character in Pact. It's often weaponized, both to fool people, and by deliberately challenging what someone has said, sometimes leading to duels over bending the truth. For example, Duncan Behaim told Blake that he could keep him in the police station until midnight. Blake manages to leap out a window, thus making Duncan a liar... except that he'd bled quite a bit beforehand, so technically some of Blake was still inside the station.
* Since Pre-War Money can be scrapped into cloth, and cloth is required to make most furniture (especially beds), you can literally create a bed made out of money. Pre-War money is something of a subversion, though; despite the economy it traded on no longer existing, the stuff is valuable enough to warrant an exchange rate of 1 to 8 with the currency that
* Since Proverbs was written during the reign of King Solomon, and the 2 Kings example occurred some time after Solomon's era during the reigns of King Jehoram of Israel and King Jehoshaphat of Judah, these examples are
* Since RealDoll's invention in the early 90's, this obsession has been
* Since Rebecca doesn't feel ready for a romance, she lets him go, and he ends the series having found love with another woman.
* sincerely thanks Baron Diamond for yelling "DIAMOND DRILL" before using said move on him, specifically stating that if Diamond hadn't called the attack, it would have hit Shadehawk and killed him. Yeah, Shadehawk won that fight.
* sincerely treated members of their own in-group much better than they treated minorities approve of such things, they wouldn’t have become monsters.
* Sincerest Form of Flattery (the followers flat out admit to following)
* Sincerity Mode: The greater majority of the Roasters' routines ends with several endearing remarks about the Roastee.
* Since robots from the same creator are termed siblings, a good number of other fights.

* Since Ruins is the first area you get access to, members of the Bone Army are typically the least challenging to fight. They are the only faction whose melee damage dealer archetype, Bone Soldier/Veteran/Sergeant, has a weaker version occasionally mixed in, called Bone Rabble/Conscript/Militia. Similarly, both Bone Soldiers and their ranged counterpart Arbalists focus entirely on straight-up damage. While
* Since Sarah Kinney was adapted out, Laura doesn't have a surname spoken on-film, and the closest we possibly get is "Howlett," when Logan introduces her as his daughter. Additionally, since X-23 became an entire project rather than a single clone, her designation is X23-23.
* Since Seb isn't actually alive, but an A.I., it's unlikely he would have been "killed" by Missy. This, in turn, provides a small
* Since several channels are broadcast all over Latin America as a single feed as a cost cutting measure (as opposed to several country-specific feeds), it's not rare to see adverts saying "Only applies to Argentina" or "Exclusively for Mexico."
* since she died, he's shown no interest in moving onto anyone else romantically.
* Since she is absent during the 1997-1998 school year, having gone on the run with Harry and Ron, Hermione graduates from Hogwarts at the age of 19. The boys, on the other hand, opt to drop out.
* since she is a rare case of having two Bloodline Limits status in canon so ridiculous (the other being that her looks, power, smarts, and influence would have most men fight to the death for the right to be her husband).
* Since she never knew her parents, Dizzy only goes by, well, "Dizzy." Though by
* Since she never learned the rules of the game, Korra gets penalized for illegal moves like using the large pool of water under the stage to attack or using multiple elements.
* Since she's commonly proclaimed to be the best wrestler in the world,
* Since she's no longer the Mayor's daughter, Chloe is no longer able to
* Since she was a child, Lucy Lane sought her father's approval and was jealous of her older sister Lois, who was clearly Sam's favorite. Determined to follow his footsteps after his apparent death, and feeling growing resentment towards Lois,
* Since signing with the WWE, AJ Styles started using a flying forearm as an alternative finisher or as a part of his finishing sequence, called the "Phenomenal Forearm".
* Since Sokka is his protegee, count him in. He came up with the idea for a submarine!
* Since Sona Sitri canonically swore she would marry only the man who would beat her at chess,
* Since space combat takes place too fast for humans to make a difference, all warships in
* Since spacecraft aren't usually mass-produced the way aircraft or land vehicles are, a set of spacecraft built to the same specification is sometimes referred to as a "class", much like with ships. For example, two series of US Air Force spy satellites were code-named the
* Since spiders in real life help gardens, this trope is likely why Nastina the spider is the villain on
* Since sufficiently advanced living things emit all sorts of EMR, it's quite possible to extract all kinds of information from it, down to emotions and current activity. Provided you can get a clear enough signal — which is currently a problem at any range practical for spying. Lie detectors and encephalograms work like this among other things — not to mention medical thermometers.
* Since surviving the Freeze onboard Big Alice, the Headwoods have perfected a method of instantly healing frostbite injuries and are implied to have experimented on the
* Since Sypha’a descendant Simon Belmont is occasionally depicted with red hair, maybe it’s fitting.
* Since taking lordship from his uncle, Hinjo has been a decidedly hands-on monarch, even personally battling hobgoblins on the walls of the city and charging their clerical leader, Redcloak. Later, he's seen personally leading attacks on

monsters as his people seek a new place to live.
* "Since that day Wazdakka has treasured the still-flaming skulls of the Titan Princeps and his crew as a grisly reminder of his biggest ever kill."
* Since that link no longer works right due to the switch from Jon Stewart to Trevor Noah, the segment (during Stewart's tenure) mentions MSNBC reporting an adorable bit concerning a squirrel....which proceeded with (no good segue whatsoever) breaking news of the Columbine High School shooting!
* Since that season, in the logo at the end of the intro song, the message warns peoples not to imitate dangerous actions were appeared.
* Since the 18th century, some dramatic works have been created around a disease that would bring inevitable death: Tuberculosis (also known as "consumption") was the "death sentence illness" of choice up until around 1945, when it was replaced by cancer, joined since the 1980s by AIDS/HIV.
* Since the 1980s (if not earlier), there have been numerous cases of musical groups legally (and sometimes illegally) using the name of a well-known rock and roll or pop group, even though the group in question has no original members. This has been a sore spot for years with original group members, especially those who wish to continue performing under their original name, only to find "imposter" groups holding the name rights. (Note: naming groups impacted by this would violate the "No Real Life Examples" rule on this page, so please do not add names here).
* Since the 1990s, a lot of superhero comics featuring female protagonists have a random pin-up shot of the character looking sexy on the cover, with
* Since the 2000s, they've mostly been played straight as this trope, with it serving as a justification for why Lilandra's had such a hard time holding onto the throne - her more pacifistic and reasonable policies (which weren't universal, either) were deeply unpopular with a large section of the Empire's officials and populace, who were all of the more expansionist outlook. Vulcan actually made himself popular by returning to this mode, and by slaughtering the Scy'ar Tal, who were open about their ambitions of Shi'ar genocide (after the Shi'ar had done the same to them, unprovoked). Gladiator, since he very reluctantly took the throne, has mostly cleaved to Lilandra's policies and doesn't seem to be notably unpopular... though this might have something to do with the fact that a) Marvel's cosmic empires have been wracked by crisis after crisis, so there hasn't been any real time to
* Since the 2007 season, The Washington Nationals NL baseball team has had a mascot competition called the "President's Race", featuring likenesses of
* Since the 2010's, promoting songs by saying they've had "x amount of views on-line!" obviously discounts
* Since the actual code for most batteries starts with "BA", a newer one is to send someone for a form to purchase a "Bravo-Alpha-Eleven Hundred-November" battery. (BA1100N, Balloon). The proper response if you know the joke is to ask if they want it blown up or not
* Since the Adelaide Fringe often tends to involve some type of light related street art, pity the tourist who walks down North Terrace and forgets that the Fringe is on.
* Since the advent of online naval combat games involving depictions and/or
* since the Anniversary Update. Besides fitting with the flat Metro look, it also helps it show up better on backgrounds of any color.
* Since the bad toupee or sudden reveal both lend themselves well to visual humor, it was a popular trope in silent movies.
* Since the base setting of Golarion has a history that stretches back over ten millenia to Earthfall, it's inevitable that it ends up with
* Since the beginning of the franchise, the Romulans have displayed a high level of gender equality. Some of their top-ranking officers and politicos are women, and they had an Empress at one point according to Q. Romulans also have gotten rid of the very unsavory side of their Vulcan heritage. They've genetically removed the Pon Farr and as such no longer partake in Vulcan rituals where a woman could have a man challenge her fiancé to a duel to the death and end up with a man she's forcefully married to and have sex with. Even after they lose their homeworld when

the Romulan star exploded, they continue to maintain this standard, and Romulan women are frequently seen working alongside the men in all walks of life. However,
* Since the beginning of the playoff era, the issues has only been exacerbated. Between 2015-2019, Oklahoma has had two Heisman winners, 5 consecutive conference titles, four Playoff appearances, and have yet to win a single playoff game. Their Playoff losses run the full gamut from
* Since the "Blocks" era (2002–2006), each episode has followed the same distinct pattern (which varies by season). The street stories are condensed into one block and shown at the beginning, while either
* Since the book's rediscovery, there have been a number of attempts to "revive" the cult-favorite public-domain superhero
* , since the B-plot of one of the episodes revolved around Brian manipulating Stewie's fear of the cover.
* Since the British pound sterling is one of the largest units of currency in the world, jokes like this come up from time to time in British comedy, along the lines of, "I know a couple of people who just made $100 million US, which I think, if I've done the maths correctly, is roundabout £7.50".
* Since the brony community contains a lot of musically inclined members, the fan music is something that also draws in a lot of new fans.
* Since the cartoon "Wagon Heels", is a remake of this, Sloppy Moe again tickles Injun Joe, this time into
* Since the Catholic Church was widely corrupt before the Revolution and the largest landowner in France, a clash between them and Revolutionary forces was inevitable, beginning with the Civic Constitution of Clergy
* Since the change, Nurse Joy has been voiced by multiple actresses. But as a
* Since the comic changed colorists from Josh Burcham to Joana Lafuente, the characters in
* Since the comics are written in a decade where the Vietnam War is generally seen as a mistake, Zdarsky's reinterpretation of scenes that cover the conflict in the Lee-Romita decade are different. Peter is shown having doubts about signing up and joining the war effort and serving the draft, and gets into a tussle with Flash's decision to enlist (though he admits to Gwen that this is him venting at his high school bully and using a political issue as an excuse). In the actual comics, Lee showed the Vietnam War as non-controversial, with Peter and others willingly supporting and encouraging Flash joining in. This is because the Vietnam War during the '60s was quite popular and the protest movement in 1966 was very much a fringe movement, only growing in the years after that.
* Since the coming of Chaos all forms of life in the world have been at least slightly corrupted by it. The elves lost their compassion and turned into haughty manipulators, xenophobic cannibals, and vicious slavers. The lizardmen, the chosen race of the original gods, have gradually lost their
* Since the cosplayer appears to have been right all along, does the submission itself count as
* Since the creators believed that WB would not go for a dark animated series, the original pitch for
* Since the dance scenes were so vital to the success of SNF, this probably counts as a "positive" example.
* since the death of Freddie Gray, who broke his back while in the back of a police van in 2015.
* since the death of Harry Dresden, Marcone and his people have repelled several attempts by the Fomor and other bad guys to infiltrate the city.
* Since the Devil ruined Erik's face after making a deal with him in
* Since the Doctor is said to be the last of the Time Lords no matter what era of history he's in, the removal of Gallifrey and (most) of the Daleks could count as this.
* Since the Eagles saved Frodo and Sam at the end, why didn't they simply fly the Ring to Mount Doom? It's very explicit in the original book that the Fellowship required stealth and secrecy; destroying the Ring was their best hope precisely because Sauron wouldn't expect anyone who has that kind of power to want to destroy

it, and it was decided that the best way to do that was to send a small party to sneak into Mordor unnoticed. But no one explicitly brings up the Eagles as an option, even just to dismiss it. So readers are left to connect the dots that a
* Since the early 21st Century, a new social/economic class of people has emerged, known as the '
* Since the early 90's, Elmo has been given more prominence than older characters on the show such as Big Bird, Oscar the Grouch and Cookie Monster, much to the chagrin of longtime fans. A notable example of this was the second DVD release of
* Since the early days of military aviation, many decisive air campaigns came basically down to one side being able to hit airfield fast enough to destroy the enemy planes before they could take off to respond.
* Since the end of 2013, there has been a lot of debate in the Netherlands regarding the jolly helpers of their depiction of Saint Nicholas, since these helpers
* Since the end of the territorial era, the only women generally allowed to compete against men were the female bodybuilders who were equal to them in size.
* Since the episode aired, the franchise and fans have handwaved the "no female captains" implication by playing
* since the events are rather rushed and at the end, when Pikachu's mom is on her last legs, she begs Pikachu that he stays in the forest as the leader of the clan. Pikachu hesitates just for a couple of seconds at most before saying he's going to stick with Ash. Pikachu's mom is all fine with this before dying, and Pikachu mourns her... before he's ready to be comforted by Misty's Vaporeon and continue the journey. Even more jarring is that the next chapter barely alludes to this event at the start (as happening only four days prior), but after that, it's all but forgotten.
* Since the expansions and the introduction of Epic levels, this balance has shifted a little. With the proper equipment, a warrior is all but immune to magic, while a wizard still has precious little HP.
* Since the fall of Generation Next, Alex Shelley has sought to guide many promising wrestlers to greater heights, in New Japan,
* Since the Fallout verse diverges from ours around 1945, maybe everyone switched to digital media a few decades early. The music that would survive a nuclear war would be the music that had copies on vinyl.
* Since the first game, certain terrain types slowed down units and granted defensive bonuses, and of course strategic resources like oil or luxuries like silk can only appear on certain types of tiles.
* Since the first half of the game revolves around making sure that all your female characters are paired up with a husband, the gamer can actively engage in this trope if he/she realizes that they did not pair up somebody yet and all the "normal" options are taken.
* Since the first Resident Evil the best way to save ammo was the head-exploding shot, a single, well aimed, scarily-close-to-the-zombie shot.
* Since the first two seasons were dubbed in Hungarian, Miss Miller's first appearance in the franchise was
* Since the FTL overhaul forced all star nations to use Hyperdrive to move along
* Since the Gesserit were blindsided mostly because they actually screwed up the eugenics program (the savior arrived a generation earlier and one branch over from where it was predicted) the backlash is close to universal, since the savior is living proof of their fallibility in addition to some of his superiority resulting from
* Since the good ending to SH2 seems to imply that Yuri will be stuck in a loop until he manages to save Alice, both games effectively have the good ending as canon (simply so SH3 can happen).
* Since the heroes (who work for the US government) have a PR department and their enemies don't, Sydney has occasionally threatened to give villains stupid names.
* Since the introduction of the Mann-conomy to the game, enabling trading of items, many players have purchased multiple copies of the game to exploit the drop system, allowing them to idle on each account until they have their maximum amount

of items, then trade them to their main account and make a killing in the trade community. The cap on item drops per week per player (meant to reduce idling), combined with the game's brief sale at $2 a copy and the developers' complete disinterest in stopping multi-abuse, led to an explosion of alt accounts.
* Since the involved characters are high school students, the pregames for
* Since their creation in the late 1920's, it's always been a given that
* Since their marriage, recording artist/actress Rebecca Pidgeon has appeared in most of
* Since the Lalondes are biologically related to the Striders, it's probably safe to count them all as one big immensely badass family. To say nothing of the Egberts
* Since the late 18th century the number of orders and decorations increased dramatically as many countries instituted new ones; the 1780s and 1790s also saw the introduction of decorations for combatants below officer rank and the end of
* Since the Magnus Hammer needs a few moments to charge for a full-powered lightning strike, it's possible that Optimus only hesitated to charge rather than the moral dilemma of letting Megatron live.
* Since the main character of the series is a retired bomb disposal tech, this shows up semi-regularly in
* Since the mainstream rock charts didn't exist back in the '70s, their classics never charted. Their highest charters on mainstream rock were well after their prime. 1998's "Psycho Man" hit #3 and 2013's "God is Dead?" hit #7.
* Since the Manchu-ruled Qing dynasty required all men to keep their foreheads shaved and the rest of the hair long on the pain of death, cutting the braid was thus a symbol of rebellion — and to the Manchu, treason. When the Manchu era ended, this happened en masse for all of China, though many would keep their braid out of sheer habit.
* Since the marketing campaign that reintroduced "Jack", the Jack in the Box clown, as "CEO" of Jack in the Box, all Jack in the Box locations have prominently displayed a ornately framed portrait of Jack, with the inscription, "Our Founder" at the bottom.
* Since the menu barely changes between seasons, you'd think the contestants would've tried to learn how to make perfect risotto and scallops in their sleep before coming on the show. Heck, Beef Wellington was so problematic that it was actually dropped from the Season 6 menu, only to be brought back in Season 7 as
* Since the mid-1970s, high-profile prankster Joey Skaggs has been impressing upon the media the need for proper fact-checking by tricking them with absurd hoax news stories.
* Since the mid 2010s or so, the word "Daddy", and to a lesser extent "Mommy/Mama" have been going through this same process. While originally terms of endearment for a child to call their parents, both have been increasingly associated with
* Since the mid 2010s, the estate of Sir Arthur Conan Doyle has got quite litigious about the use of
* Since then Chaka has been using a wide variety of called, anime-style attacks, including Chaka Chaka Bang Bang, a
* Since then Cirno has been nicknamed "Nine-ball" or simply "⑨".
* Since then, he's become the Three-Eyed Raven, a master seer beyond the Wall, and his tutoring of Bran Stark is certainly suspect in nature.
* Since then he's released the album "Bitrektual", collecting new versions of all
* Since the Ninth Doctor, the Time Vortex is blue if the TARDIS is going backwards in time, and red if it is going forward.
* Since the novel continually re-visits previous events, it contains a lot of things that are initially humorous, then tragic as they are explained. A good example would be
* Since then the game has also added smaller versions of the bat and feathered wings, as well as dragon wings, insect wings (bee and butterfly styles),
* Since then, the games have usually featured a variety of characters from the different installments, albeit with Jotaro usually still being the central protagonist. Case in point:
* Since the original novel mixed and matched fiction with the occasional

digressive essay on topical subjects, many 19th Century novels which were contemporary for their time have nonetheless taught casual readers a great deal about America, France, Russia, and England.
* Since the point of the game is to get to the ending as quickly as possible, it's interesting that the developers allowed for the possibility of romancing an NPC
* Since the power of a Planeswalker card in play is measured in "loyalty" counters, which can be removed by dealing damage to it, the card could be interpreted as the player calling in a favor from an ally who may get annoyed and run off after a few decent hits, or after you ask them for particularly taxing favors.
* Since the protagonists are transplanted Medieval English Catholics, they must adopt their religion somewhat after colonizing far-off planets and ruling other species that are new to them. For instance, there's debate over whether having sex with a female of another species is bestiality per the Biblical law. They also convert many members of other species, with some even becoming bishops, and have their own "Popelet", while making clear this is merely a stand-in for the real Pope, whom they still owe allegiance to. Plus they have difficulty in regards to keeping religious holidays:
* Since the Queen of Fables gets her powers from fiction, she is weakened by anything that forces one to acknowledge the truth. Being bound by
* Since there are no women among the survivors (or even passengers) of the crashed plane in
* Since there are too many of them to leave intact corpses without excessive performance drag, the Marked Men in the final battle of
* Since there has been no trade with humanity because of the war, any human product is sold at exorbitant prices. A sleazy Quarian named Nator is quick to try to take advantage of this by making a backroom deal with the NEF. At an auction on Illium, a random assortment of ordinary junk (spare uniforms, a survival bag, a knife, etc) sells for so much that the Quarian's cut is
* Since there is no sound in space and the musical score does not make a big deal out of the action sequences, all of the space debris attacks in
* Since the renaissance, Disney had a new team of artists that worked closely together for the rest of their 2-D animation career. Animators like Glen Keane, Andreas Deja, Mark Henn and Eric Goldberg worked for directors including John Musker & Ron Clements and Kirk Wise & Gary Trousdale. They had a bevy of recurring story artists like
* Since there's no rules, the halfling team decides this means they can play Orcball mounted on horses with polo mallets. The orcs decide that means they can use mounts too. Harley-Davidsons, specifically.
* Since there's no separate male version of this trope (for now), the titular
* Since there's the suggestion that those with the "Will of D" are connected, this means Marshall D. Teach, aka "Blackbeard" is the black sheep of the D. family, since he's both
* Since the return of his leukemia gained Reigns some sympathy, after he returned in early 2019 following its remission, it seems that WWE did a 180 on him. He didn't main-event a pay-per-view for months
* Since the revival of the show, Sam Puckett's now a part of a biker gang dubbed the Obliterators. Curious as to how her adventures with the gang would turn out.
* Since the revival, the series has opted for season-long loose arcs, mostly linked together through
* Since the series isn't finished yet, several characters who have been mentioned but haven't appeared yet - such as Howland Reed and Gerion Lannister - often feature heavily in fan theories for the upcoming books, so they may well become examples (or aversions) later.
* Since the series starts in April, plenty of cherry blossoms can be seen in
* Since the seventh generation of console gaming Sony's "platformer trio" of
* Since the Shadowbolts didn't get much screen time, but have given characteristics to them they are completely open to write about.
* since the Shinkawa brothers needed an additional accomplice to carry out the

murders on the day of BoB.
* Since the ship was built by aliens who believed the whole show was a historical record, it pretty much runs on this. Navigation and the Digital Conveyor work based on the motions the original actors went through and there's a hallway deathtrap simply because it was in a poorly written script.
* Since the space battles are essentially a metaphor for naval combat, this phenomenon reflects the destruction of the British battlecruisers at Jutland: a flurry of hits, followed by an annihilating explosion an instant later as the flash of the detonation reached the main-armament propellant magazines.
* Since the stage directions only say "the Major-General struggles for a rhyme" between each verse, directors have had a lot of fun with this. Commonly the cast stops for a bit to think, and at least one show had the conductor shout out the line.
* Since the Stargate program is run by the U.S. Air Force, it uses more Air Force than nautical analogies. (And with official Air Force technical advisors, they generally
* Since The Straight Dope Message Board often provides links to us in its Cafe Society section, it's only fair to reference an awesome thread over there. What if
* Since the strip is set in a fictional African nation, it's natural enough that
* Since the Succession Wars, any weapons of mass destruction, be they nuclear, biological, or chemical, are considered too horrific to use. Consequently, using one is one of the best ways available to get everyone to
* Since the sun will turn anyone without proper protection into stone in
* since the three of them were childhood friends as Severa, Owain and Inigo in Awakening
* Since the top is pretty high, in a land of never-ending winter, they have to cover it with gravel on a daily basis to prevent it from becoming an ice rink.
* Since the truth and lies are a major theme of the game, this pops up with several characters in
* Since the turn of the millennium, the New Year's Eve prime time lineup is
* Since the Unsullied are said to know nothing but combat, it's implied they would only elect their best fighter as leader and Grey Worm certainly proves his prowess.
* Since the US Parcel Post Service began in 1913, rural communities can receive goods at a low price. This occurred to small children as well because they can be sent by mail for less than the cost of a train ticket. Famously, four-year-old May Pierstroff was mailed across Idaho to her grandparents as a baby chicken and was just short of the 50-pound limit. Of course years later,
* Since the vast majority of characters in the series are either Gryffindors or Slytherins, Hufflepuff and Ravenclaw don't get a lot of attention. Cedric Diggory and Luna Lovegood are the most prominent characters to be from their respective houses. Cedric is mentioned in the third book but only really plays a big role in the fourth book (
* Since the vast majority of what's left of posthumanity is still in the solar system most people just deal with a few minutes or hours of lag with radio, laser, or (speed-of-light) neutrino communications. Or
* Since the Visser actually does have a brother he's been trying to hunt down and is part of a species capable of faster-than-light travel, the second translation isn't actually that far-fetched.
* Since the voice-acting needed for the first four installments of the
* Since the way all characters despite their size take cinematic attacks the same in
* Since the writing staff is easily distracted and the producers always have to make ridiculous concessions to the network and sponsors, the
* Since they are all already dead and the entire story takes place in the Afterlife, no character in
* Since they aren't classmates Ladybug after all, he promptly snubs both girls the next time he sees them, walking past without acknowledging their friendly greetings.
* Since they are only Honorary Members of the NATO Tiger Association, American and

Canadian tiger-themed squadrons have their own
* Since they can link up via their cyberbrains, various characters in
* Since they cut the shot where she grabs it from the movie itself (it's in the theatrical trailer on the DVD, though), at the end of the Jeep ride near the beginning of the film, Ellie suddenly has an exotic (and according to her, extinct) leaf in her hands from out of nowhere.
* Since the "Yellow Church" claimed his plan to solve the Sidewinder crisis "seemed like such a good idea at the time", it could be safe to speculate Sister/Yellow Church is there due to a further loop leading back to Sidewinder.
* Since they got together, Shinji spends ogles to Asuka even more often and longer than usual.
* since they'll all get what they want and no one will get their heart broken. Eventually, they all grow to romantically love each other and not just the one person they were initially interested in.
* Since they never bother to hide their shenanigans from Sgt Schultz,
* Since the Yoort (related to the Yeerks somehow) were at least partially responsible for the mind-reading devices that are the basis of their 'memory markets' this spreads further doubt on the Andalite's claims.
* Since they share ownership with the above mentioned Knicks, with both teams choking frequently despite good players and "an unlimited budget", owner James Dolan is usually listed among the worst of his kind.
* Since they usually always face you, the leg are also always weak points on a mech, destroying them also permit to salvage the mech, very useful to capture the heavy armed 100-ton battlemech. Putting together enough precision weapons like lasers, autocannons, Gauss guns, or missiles with targeting computers to quickly destroy their leg is a damn good tactic.
* since they were children, but her crippling shyness and severe self-esteem issues prevented her from ever pursuing him.
* Since they won Super Bowl XLV, Aaron Rodgers' Packers would go the NFC Championship four times (2014, 2016, 2019, 2020), and lose every time
* Since the Zero-One system was a secret project almost no one knew about, the very first thing the it does when someone puts the belt on is
* Since third-world countries are a major trading partner of China, the quality of the knock off products has become something of a business model. There are several levels of quality, ranging from abysmal to almost as good as the real thing. There was a direct connection between the quality of the items and the affluence of the importer. In theory, this allows everyone to get a taste of the product, albeit in varying qualities. Compare that with original Western products that are good quality but often times over the price range of the average buyer in third world locales such as Sub-Saharan Africa.
* Since this is from manga and anime, to be clear: drag-your-soul-to-Hell demon, not "generic supernatural creature" demon.
* Since this is The Joker we're talking about, his version of the joy buzzer is frequently lethal to those foolish enough to shake hands with him, such as the gangster from
* since this is the Nega World, all the fangirls are actually monsters in human form, which makes the cold and jealous way they glare at Natsumi when Tsukasa says he knows her all the more scary.
* since this story takes place before he becomes a vampire. By the end of the two DLC chapters he has gained power equal to what he's supposed to have.
* Since tickets for wrestling shows go on sale months ahead of time, there have been cases where advertised matches spoil an upcoming
* Since toddlerhood Kousei has shown a skill for the piano thanks to his mother being a pianist. She was reluctant to teach him however her friend encouraged her to. He received the nickname "Human Metronome" because of how accurately he played from the music score no matter how difficult it was, despite being a mere child. Kousei's mother eventually became physically abusive towards him, refused to let him play with his friends, and sometimes made him skip school in order to practice. After her death Kousei broke down and due to the trauma became unable to 'hear' his

own piano playing due to
* Since Todomatsu is the youngest of the sextuplets, he's at the bottom of the family hierarchy and has to answer to all five of his older brothers (who can easily make life hell for him). This is best exemplified in "Pachinko Police", where his older brothers literally gun him down for hiding some money from them (with a
* Since Tom Hiddleston uttered the words "mewling quim" (basically, "whiny
* Since TV Tropes introduced namespaces, some page names are this. Films with "film"/"movie" in the title, comic books and strips containing "comic", wikis, blogs...
* Since Tyranid ships are living beings, they are probably sapient due to sheer size if nothing else. As sapient as part of a
* Since video games are rarely recorded in Seattle, the original cast of the
* Since virtually all humans whose ancestors were affected by radiation have some degree of mutation,
* Since voice-acting was introduced, the games seem to do this rather regularly. Special mention has to be given to Tidus and Yuna's
* Since we also see Evil Vampire Willow enthusiastically making out with Evil Vampire Xander, and real-world Willow did seem to have the genuine hots for both Xander and Oz at various points in the series arc, some fans insist that Willow was actually bi, and the character was a victim of
* Since we are not evil wizards, what we are doing cannot possibly be called necromancy on it being necromancy (it allows UU to claim a monopoly on necromancy and such things done by bad wizards, and enforce it. With fireballs).
* Since we never hear anyone speaking any other language, it is not clear if they are also Eternal German (Rheinland), Eternal Japanese (Kusari), and Eternal Spanish (Corsairs and Outcasts).
* Since we started discovering them in 1995, extrasolar planets are typically given the name of the star they orbit followed by a
* since whatever choices the player (as Jim Raynor) makes in the campaign automatically become and always were the objectively right ones
* Since "wight" and "white" are homophones, casual viewers can confuse the "wights" (reanimated corpses) and the "White Walkers" (the creatures who reanimate them).
* Since Willow is based on the author's real life friend, it wouldn't be much a surprise that she dies in
* Since wrestling announcers are supposed to be loud and talking all the time, it was always a pretty safe bet that when they went completely silent, it was a sign that someone was
* "Since You Been Gone" was written and first recorded by Russ Ballard, though nowadays people tend to think of the cover by
* Since you generally have between 20-30 minutes per round, making rice is almost
* Since you go to the Warp when you die, hyperspace in Warhammer 40k really is flying through
* Since you have Susie, Joan, Ann, John, and Bill Cusack, just to name the acting members of the family, all of whom enjoy working together, it is a safe bet that if a Cusack has a substantial role in a film, one or more of the others has a minor role somewhere in the film. It's more the norm than the exception with this family.
* Since you spend most of the game going through a dying man's dreams,
* Since You Went Away (1944), the Hiltons like to play Charades. Uber-dignified Col. Smollett has to act out "bottoms up".
* Since You Went Away has them find out that he's alive. The later telegram informing the family that Jane's fiance Bill was killed in Italy arrives offscreen, with Anne telling Jane after Jane comes home.
* Since You Went Away with the soldier on the plane, leaning out the hatch as it taxis down the runway, and his lover running alongside yelling her goodbyes whilst colliding with various stuff.
* Since Yuya doesn't fully understand the Pendulum mechanic himself, it feels like this when a part of the mechanic occurs that he himself didn't know.

* Since Zacian and Zamazenta are said to have subdued Eternatus when it caused the Darkest Day in Galar, they're also at least 20,000 years old, long enough for many people to forget they had even existed at all.
* Sin City: a Catholic cardinal, a senator, a surgeon general, and a serial killer. They're considered the most powerful family in the city... and possibly the country.
* Sin City: A Dame to Kill For: After Johnny beats him at poker, Senator Roark breaks the fingers of his game hand with a pair of pliers. Shooting him in the knee is just an act of pure sadism.
* Sin City: A Dame to Kill For, Nancy Callahan scars her own face in order to convince Marv that she got roughed up by Senator Roark, allowing her to enlist him in her campaign of vengeance against the old corrupt bastard.
* Sin City, a former-IRA bomber turned mercenary who admits that explosions are his preferred method of killing. But still, he feels the need to try to take a knife to Dwight McCarthy, only to wind up shanked himself by Deadly Little Miho.
* Sin City. After the opening escape scene from the cops, Marv goes to Luceille's apartment to get patched up. He applies his own bandages since he snuck into her place but he is sure to ask her for meds.
* Sin City agrees to a plea bargain so that he could get parole and track down Nancy Callahan, believing that she had been kidnapped.
* Sin City, an assassin named Mariah has a collapsible staff with twin prongs.
* Sin City, and is still perfectly healthy enough to fight an entire SWAT team of federal agents... all in the span of one night. Cardinal Roark even mentioned how hard he was to stop.
* Sin City), and "Jackie Boy" Rafferty, who was a straight up hero cop before he became burnt out and worn down from years on the force, reaching rock bottom and the level we see in "The Big, Fat Kill".
* Sin City) and Miho (Devon Aoki) both plunge into a tar pit, coating themselves entirely in black tar. Miho is naked when she jumps into the tar, although it's hard to tell (the comic is more explicit in this detail) she should at least have tar stuck to her skin. Dwight is similarly clean and he actually fell into the tar while fully clothed. Miho also had blood splashed all over her face in an earlier scene, which also got cleaned up inexplicably very quickly. Oh, and the men get bruised up and battered a lot, showing scars, cuts, and blood all over in this movie. Some women do die, but it is normally clean gunshot and there is not near as much dirt on them.
* Sin City and no point in pursuing a fight with someone who's leaving town anyway. He knows what's in his own best interest.
* Sin City and one of the Irish mercenaries says it when they find him in the car.
* Sin City. And these aren't even the worst in the world... the ones working for Stalin were worse.
* Sin City and told her to just make it up as she went. Strangely enough, a different song was later dubbed over the scene.
* Sin City are afflicted with this trope to some degree. Several characters compare themselves to knights, with Dwight being Lancelot, and Hartigan "charging in like Galahad."
* Sin City are incredibly corrupt and as such, pretty useless. However, they sure shouldn't be able to send off 20-30-plus-men kill squads in full SWAT gear so freely...
* Sin City, as noted above in Comics, this is subverted with Hartigan and Nancy. She wants it, but Hartigan ultimately rejects it due to both their age difference and the danger to Nancy it would result in.
* Sin City, a stylistic imitation of classic film noir, made extensive use of it, and even managed to play it straight. It is responsible for the classic line, "Walk down the right back alley in Sin City, and you can find anything."
* Sin City atmosphere that he used it for the trailer. Ironically, while it's the most well-known song from the film, it's technically not even the main theme.
* Sin City Ava Lord does this in ''A Dame to Kill For," putting on a show for Dwight.

* Sin City. Ava's retort sums up very well where this trope can fall flat.
* Sin City because she slept with him (her usual MO), Manute finds the suggestion vulgar and insulting. Mere sex is no reason to follow anyone.
* Sin City before he went down and even then, he spent some time in the hospital but was otherwise fine. The finale also saw him getting clipped to no avail. Keep in mind that the guy is a senior citizen with a heart problem.
* Sin City being more realistic than most comic series, the Yellow Bastard could still very easily be considered a mutate. He underwent gene therapy in order to reattach his lost body parts and repair his damaged brain, turning into a yellow freak in the process. It's heavily implied that his yellow color and trademark stench is due to organ damage caused by the process, leading to his body filling with bile as it basically rots while he's still alive.
* Sin City Both Marv and John Hartigan are accused of crimes they didn't commit, but both realize that the system is so corrupt that there would be no point in trying to fight the accusations.
* Sin City. Characters at times mention that there are good cops out there, but they can only survive by keeping a low profile and turning a blind eye to their colleagues' activities.
* Sin City, clearly expecting a homely bookworm instead. The thing is, this is a surprise only to Hartigan, as Nancy had been a supporting character in previous volumes, so readers were already aware of her future.
* Sin City comic "A Dame to Kill For". Dwight McCarthy has just been betrayed, is bleeding to death, is being chased by cops, and has Marv behind the wheel of the getaway car. The entire situation is harrowing for him to say the least but Marv quips how fun the situation is.
* Sin City commenting on perceptions of nature. He notes that most people consider nature something beautiful and friendly, and remarks that they have probably never spent a night tied to a tree in the woods. Marv is one of the most violent, dangerous men in a series entirely filled with violence and danger, and he is terrified of the woods.
* Sin City connected to them; even going so far as to try to kill children or lowlifes like Marv. Both of these targets end up being their own undoing, however.
* Sin City decided to exaggerate the differences to the point where Dwight looks as if he could swallow Miho.
* Sin City despite the many crashes shown and the tendency for over-the-top violence.
* Sin City didn't have any bullets in the gun that was supposed to be hidden.
* Sin City doesn't actually include dieselpunk tech elements (although an incredibly high-tech medical science is at least hinted at), but as a revisionist neo-noir, it's definitely got a dieselpunk attitude.
* Sin City doesn't seem to need any fancy martial arts considering he can maul people with his bare hands. This is evident when he goes up against Kevin, the sadistic cannibal who, despite being smaller, is quite the skilled fighter.
* Sin City does this in two major stories and a few of the short stories.
* Sin City does this, though it's not really for "spooky" reasons, but as a way of reproducing the original comic's visual look of having a character only be visible as a silhouette with only their eyes really visible.
* Sin City does this when she uses her sash to wrap around the bumper of a moving car and hold on.
* Sin City do it at one time or another. The most notable example would be Marv in his very first appearance. The police are knocking on his hotel door. They know exactly where he is and are demanding that he come out... and yet he still manages this.
* Sin City Dwight's first encounter with Manute is this as well. He's just had sex with Ava and Manute has come to take her home. It doesn't go well.
* Sin City: "EIGHT! LONG! YEARS! YOU! SON! OF! A! BITCH!" It sounds funny, but it's quite dramatic in context. And the bastard he's giving that pounding to? He was a sadistic child rapist who deserved every bit of the beatdown that Hartigan gave him.

* Sin City escapes the hotel this way. The same sequence is also included in the original comic.
* Sin City. Even he doesn't consider himself very smart, but he is capable of solving mysteries and forming battle plans to take down skilled opponents.
* Sin City. Even the Comedy Relief bad guys, Shlubb and Klump, can withstand an explosion from close-range. Well, the Yellow Guy is anything but badass.
* Sin City example is Hartigan, who actually had to claim to have committed a crime, but was innocent. His refusal was partly because of his distrust of his captors (who were paid off by a corrupt US senator who wanted to make him pay for trying to take down his son), and partly because he didn't want to be associated with the seriously heinous crime in question.
* Sin City, falls asleep on the lap of Dwight McCarthy in the story "Family Values". This is sandwiched between scenes in which Miho carves up an entire mob family.
* Sin City fame who enjoys fighting hitmen. When he goes up against hitmen, he becomes positively giddy since "no matter what you do to them, you don't feel bad."
* Sin City fills this role for Ava Lord in "A Dame to Kill For" and for mob boss Wallenquist in "The Big Fat Kill."
* Sin City fits this description since they are not normally professional detectives. Dwight used to be a PI, however.
* Sin City from the comics). Comic fans explained that these were, indeed three separate characters that were featured in different stories published years apart and in a different order (in fact, two of them actually teamed up in one of the stories the movie didn't cover).
* Sin City gets angry at Dwight for killing his fellow mercs... despite the fact they were trying to murder Dwight.
* Sin City had a director's cut which added more scenes, making the film even more faithful to its source.
* Sin City had a scene in which the Old Town girls opened fire on a cop car with machine guns. Eventually, it blew up, implying this trope.
* Sin City: Hartigan and Nancy are a one-way example. When Nancy was 11, Hartigan rescued her from rape and death at the hands of the sadistic paedophile Roark Jr., nearly giving his own life in the process. 8 years later he tracks her down when he thinks that she's been targeted by his enemies. Nancy declares that Hartigan is the only man she's ever loved and tries to make a move on him. He rejects her, both because of their huge age difference and their history.
* Sin City. Hartigan isn't as super-strong and must make do with slicing throats.
* Sin City has an inversion. Marv goes undercover as a "customer" in order to infiltrate a sex ring and rescue a little girl.
* Sin City has him luring Kevin into the woods by hanging his coat on a tree in order to trick him into attacking it while he attacks with an ax from behind.
* Sin City has John Hartigan get released from prison on parole just so he could tie up a loose end. This was intentional on his part, however.
* Sin City has mentioned that Sin City was spawned from an excuse to draw things he considered cool, such as old cars.
* Sin City has one of the protagonists imagining that a dead body is talking to him. At one point, the dead body loses a head. The main character later imagines the severed head trying to talk with him briefly.
* Sin City has "The Babe Wore Red" which shows Dwight getting pinned down by a sniper while rescuing the eponymous Lady in Red.
* Sin City has the Colonel's Guild which mostly trains/supplies assassins but is also revealed to have Black Market offerings and be in league with mob-boss Herr Walenquist.
* Sin City has the crap beaten out of him by crooked cops trying to get him to sign a confession. Marv spits blood at every paper they wave at him until a slimy District Attorney shows up and threatens to kill Marv's beloved mother. Marv signs the confession almost immediately, but not before breaking the DA's arm in several places.
* Sin City has the main characters reconstructing a murder scene, gradually putting

the pieces together over the course of the story.
* Sin City has the Old Town girls. They've teamed up a lot with the male protagonists but there are male-less Old Town stories out there. Also keep in mind that these girls are tough enough that both the cops and the mafia are afraid to mess with them.
* Sin City has the stolen-car version of this trope. In one notable case, a hero actually stole a cop car.
* Sin City has two rather tragic examples. Both John Hartigan and Marv are framed for crimes they didn't commit but in both cases, they confess to the charges to protect loved ones.
* Sin City have heavy ties to the O'Rourke family. Fortunately, Hartigan and Marv don't care.
* Sin City: Hell and Back had a sniper assassin going after the main character. The man was very calm and collected, although apparently unbalanced considering he had just killed a woman simply so he could use her apartment as a stakeout.
* Sin City. Her apartment break in was a separate crime but he ended up rushing to her job, leading the bad guys right to her.
* Sin City: He's a private eye wanted for murder! She's a silent ninja assassin! They fight crime.
* Sin City. He's doing this in revenge for Ava Lord, who Dwight and company killed after she screwed him over bad (see below).
* Sin City. He survives, but the killer does defeat and imprison him for a time.
* Sin City house, lures him out with gunshots, tries to trip him up with razor wire, sets up his coat as a decoy, tries to lob his head off with a hatchet, and then just resorts to handcuffing him and punching him in the face. Marv only wins by baiting Kevin into close combat so that Marv can snap the handcuff onto Kevin's wrist.
* Sin City in an "Archival Edition", putting all the various series in their own hardcover book (plus a special making-of book), and subsequently housing them in two dustproof hardcover cases. Ponying up the money for the two "Archival" releases will set you back to the tune of $400.
* Sin City include a very existential-looking prison for John Hartigan.
* Sin City, including the heroes, have an extremely dry and calm manner of speaking, bordering on creepy monotone. This is exemplified with Marv, who always speaks in a soft, calm manner, bordering on the nonchalant, even when brutally torturing and murdering somebody. Roark Jr, before his run-in with Hartigan, speaks almost like HAL. After that, though, he's a lot more expressive.
* Sin City: In Hartigan and Marv's stories, the main characters respond to crimes that happen off-screen to people they have little connection to. Because they decide to act, this leads them to make more decisions and the plot follows them. Dwight is an even greater example. He starts off reacting to Jackie Boy being the plot driver but he takes over the plot when he decides to chase Jackie Boy into Old Town and from there, his actions led to trouble from different directions. The main villain of that particular story doesn't have a part in the plot until the mid-way point.
* Sin City: In his first appearance, Marv invokes this trope and subverts it... by running straight through a door instead of the wall.
* Sin City. In the extended cut of the movie, this was changed to being bisected by Miho.
* Sin City is all about That One Case for John Hartigan: a serial child rapist/murderer who happens to be the son of one of the most powerful people in Sin City.
* Sin City is a major storyline that only takes place over the course of a single night as well.
* Sin City is an artist who has a great deal of talent but his perverted boss demands that he make pornographic artwork. He refuses and barely has enough cash to scrape together. Dwight, an aspiring photographer had the same problem with the same boss.
* Sin City is fast and hits hard, but can't take a single punch from Marv before

going down.
* Sin City is implied to be one. He says he fought in a war, he has a gruesomely scarred face, has an unnamed mental condition, is extremely proficient in hand-to-hand combat and tends to fly into psychotic rages.
* Sin City is known for having such clean cuts that her victims don't know they've been slashed. She often only has to make one sword thrust before a head or arm comes off. In one instance, she threw her shuriken and chopped a man's head clean in half to the point that even his eyeballs were sliced and still in their sockets.
* Sin City is mostly a crime-noir comic series set in a somewhat realistic world (for a comic book anyway). Despite this, we've had a few departures.
* Sin City is one such example where you have entire pages with only a few words.
* Sin City is stealing the trenchcoats of people he kills. Whenever he remarks, "That's one fine coat you're wearing," it's a sign that he's about to kill the person. Dwight and Hardigan also rock the longcoat.
* Sin City is that nearly all of the main villains are public figures that are beloved by the media and citizens. This is mostly seen in the Roark family, a family of crime bosses that hold religious and political offices and have had a tight grip over the city for over a century now.
* Sin City is the definition of sociopath, in fact on multiple occasions he describes himself as nothing more than a wild animal. On the other hand, Marv tends to over-exaggerate his foibles because no one ever told him otherwise. He is ugly; therefore he is dumb. He has a mental disorder; therefore he is a psychopath. While Marv relishes committing violence against those who deserve it, he has also come to the aid of innocents, such as a homeless man who was nearly immolated by a street punk.
* Sin City is the most noble and innocent character in the series and is described as the most beautiful.
* Sin City is to avenge a woman killed by stray bullets from a hitman taking potshots at a stray dog.
* Sin City is working for the bad guys. The only difference is that there is no reason to keep it a secret.
* Sin City is worth dying for (put in less than respectful terms towards Goldie). Marv comes back with:
* Sin City. It's the only way he can get aroused, and the only way he can even get it up.
* Sin City, Kevin's facial expression never changes. He always has that calm, content face. All the time. And it's so fucking creepy.
* Sin City level breast size and their bodies tend to be drawn identically as well.
* Sin City loves this trope. Wallace, Miho, and Marv have all inspired a great deal of dread in their enemies.
* Sin City love to take care of their cars. Wallace and Dwight's Cadillacs are the two biggest examples. Unfortunately, many of these cars do get wrecked, much to the chagrin of the characters.
* Sin City. Luckily, he has an old army buddy with an anti-aircraft missile launcher.
* Sin City mafioso needs a big guy to smack the hero around, they will call Manute everytime. Subverted in that he is quite intelligent and rarely loses his cool.
* Sin City, Marv and John Hartigan are both made to plead guilty for the villains' crimes, using threats against loved ones.
* Sin City, Marv briefly mentions fighting in a war. It's possible that this could be one of the reasons for his mental state.
* Sin City: Marv buys a bunch of lethal equipment when preparing to attack Kevin's farmhouse, including a big gas can. Rather than dousing the place, he stuffs a handkerchief into the spout and lights it, creating a giant Molotov cocktail that he hurls through a window, blowing up the farmhouse and forcing Kevin outside to face him.
* Sin City, Marv draws Kevin out into a series of traps by firebombing his house. Dwight draws Manute and his men out to a back alley by using Miho's archery skills.
* Sin City Marv hacks up his teammates with a wood ax. This actually seems to be

unintentional on Marv's part since he was busy killing one of the agents when the human shield basically ran into the path of the bullets.
* Sin City, Marv has to get to his parole officer's highrise apartment but there's a man hunt for him going on. How does he get up there? Simple. He climbs up the side of a building with his bare hands.
* Sin City: Marv is tied to a chair while interrogated by the prostitutes. Once they agree he's innocent of killing their leader, he stands up, revealing he could have broken free at any moment. The girls are shocked: if anyone knows her knots, it's a dominatrix.
* Sin City Marv. It's likely that he is in love with her but isn't fully aware of it.
* Sin City Marv. Marv has to handcuff himself to Kevin to land a single punch, but it knocks Kevin out cold.
* Sin City), Marv visits his mother's apartment to pick up the handgun he stored under his childhood bed. When his noise wakes her up he tells her some lies to reassure her about himself and why he's there that night.
* Sin City — he gets pulled over. His passenger immediately starts talking about how screwed he is.
* Sin City — Shlubb and Klump manage to stand head and shoulders above everyone else by also engaging in the trope.
* Sin City, meanwhile, was planning to see a drug courier. Dwight had the courier killed and took his place in order to infiltrate the villain's estate. Since he was essentially disguised after his surgery, this allowed him easy access to the villain's mansion.
* Sin City mention smelling him the whole time, but attributes it to a lingering stench from checking out his car.
* Sin City, Miho. Both lancers are extremely loyal to Dwight but are also far more violent, causing him to be unsettled more than once by their brutality.
* Sin City. Miho puts a throwing spike into the barrel of Jackie Boy's gun. Despite Dwight's warnings not to fire the thing, he fires the weapon, and the slide flies backwards, impaling him through the head. This doesn't even kill him, just render him blind.
* Sin City, Miho rests her head on Dwight's lap in a rare moment of affection.
* Sin City monologues sometimes refer to the sensation of recoil but it's minimal.
* Sin City movie: To get a more 'old-timey' feel to their sets, they used things like steel trashcans instead of dumpsters, and old fashioned milk cartons instead of plastic jugs — and as a finishing touch, there's a small panel of Nancy, as she appears in the comics, stamped on the side.
* Sin City: Murder of a hooker and frameup of the guy who was with her → uncovering a cannibal farm boy and a corrupt priest who has pretty much the entire city in his pocket.
* Sin City never seems to have to hit a person a second time (although sometimes he does anyway). The only exception to this rule was Manute, who was just as big and powerful as he was and required a hell of a beating to take down.
* Sin City. Not only is his yellow-skinned, but he is also more than willing to run away from a fight and whine about it. If he makes an attack, expect it to be a sneaky one.
* Sin City often explain in gruesome detail how they've been injured or how they're torturing the bad guys. Marv's torture of Kevin is probably the prime example.
* Sin City often uses a katana in concert with a wakizashi. She's one of the deadliest characters in the series.
* Sin City often ventures into this camp, whether it's Marv grinding someone's face into the pavement as he drives, Jack Rafferty gradually being hacked up, or Shlubb and Klump being brutalized. The violence goes so over the top that it's just fun to watch. Sometimes.
* Sin City, one of Marv's first punches to an advancing cop involves this.
* Sin City, only to have Yellow Bastard pull aside the curtain and attack him.
* Sin City organization, only for him to tell her that just because she's beautiful, he's not going to cave-in.

* Sin City or making hilariously deadpan comments, sometimes both at the same time.
* Sin City. Outside of the title and the funny pin-ups in the back, the comic simply looks as if it takes place on a snowy night.
* Sin City, people can be grazed by machine gunfire, fall out of buildings, and get hit by cars and get up once they caught their second wind and slapped a band-aid on the wound.
* Sin City, physical beauty in general is not a good barometer for morality in a setting like this, even though some of the heroes do play it very straight.
* Sin City rarely has comic relief but when it does, it usually comes in the form of Shlubb and Klump who are bumbling criminals who do "dirty jobs" for the mob.
* Sin City refuses to seek revenge on Wallace, who almost singlehandedly dismantled his human slavery market because there's no benefit to him.
* Sin City's characters often run into each other in the middle of their respective stories at Kadie's Bar.
* Sin City series, featuring in both "The Hard Goodbye," where it was Kevin and Cardinal Roark's base of operation for their cannibalistic impulses, and "That Yellow Bastard," where it was where the truly sick titular character took Nancy after kidnapping her.
* Sin City series is a quite violent one of these, though he becomes more of a vigilante as the series goes on.
* Sin City series. It fits into the "hostile" version of this trope, but only if you don't play by the rules — the ladies are the law in Old Town, and trying to mistreat them is not conducive to one's continued survival. The protagonists find allies in the girls in question, and often work with them to take down even worse guys.
* Sin City series starts off in one of these as Marv is framed for murder.
* Sin City short story 'Daddy's Little Girl'. Although it's unclear if they really are related, or it's just a fetish.
* Sin City side, we have Miho, who also does not speak and wears absolutely no expression on her face but a deadly calm, but clearly enjoys killing people and toying with her victims.
* Sin City's Marv not only does this to criminals, but he loves it. There is an entire monologue in his first story about how much he enjoys what he's doing.
* Sin City's Miho has blades that are sharp enough to slice right through human bone or, in one case, a car roof.
* Sin City spying on the girls of Old Town for him. Once she gave him the information he needed, he ordered her killed. The mole does die, though not at the hands of the bad guys, but at the hands of Dwight and the girls of Old Town after they rescue their leader Gail, who the mole sold out.
* Sin City story "A Dame to Kill For", a disguised Gail flirts with a guard before popping him in the jaw and setting a bomb at a crimelord's estate.
* Sin City story "A Dame To Kill For". A wealthy businessman is visiting a particular hooker on the regular but is worried that his wife will find out and financially ruin him in the process. He attempts to kill the prostitute after cuffing her to the bed, only to be prevented from doing so by the timely intervention of Dwight McCarthy, a private investigator who had been hired by the man's wife to track her husband for evidence of the affair.
* Sin City story "A Dame To Kill For", Dwight employs Marv specifically to distract the guards while he attacks a crime boss. A 7 foot tall, 300 lbs. grinning psychopath running down the hall, beating people up certainly makes for a good distraction.
* Sin City structure of the narrative, it isn't far-fetched to believe that they really will meet their end.
* Sin City sub-story "Hell and Back"—Wallace draws erotic pictures for a lowbrow publication and pisses off its much more worldly boss when he turns in a nude whose nakedness is implied entirely via a sheet that covers her from head to toe. He is promptly ordered to redraw the picture without the sheet.
* Sin City's women tend to be quite beautiful, ranging from common to World Class beauty. The men, on the other hand, run the gamut from good-looking (Dwight

McCarthy) to ugly as sin (Marv).
* Sin City's words: "Conan in a trenchcoat". He's seven feet tall, he's at least four feet wide, he's big and boisterous and strong. When he teams up with Dwight in "A Dame To Kill For" it's especially apparent.
* Sin City: The Big Fat Kill. He was trying to stop her from torturing Jackie Boy to death (to give a good idea as to how brutal she was being). Once she gave him the look, he took a step back. Scaring a guy like Dwight is no easy task.
* Sin City - The Big Fat Kill. Miho apparently shoves her katana up a merc's ass. We see the hilt behind him and the tip protruding from his face. Considering the angle, that's exactly what happened. In the same story, Jackie-Boy slips and falls on Miho's swastika shuriken and it gets stuck in his backside.
* Sin City, the Colonel had both Blue Eyes and Mariah, two female assassins. They're never depicted together, but they apparently have some sort of rivalry going on about which is the better killer.
* Sin City, The Colonel, head of an assassins guild, threatens the police commissioner's son and is swiftly executed. The commissioner orders the department "make a missing person out of the fucker" and his photo is seen on a milk carton.
* Sin City, the cops arrive to clean up the mess after the climax. This is a rare case in that the heroes also have to flee the scene.
* Sin City: The ex-IRA mercs are just soldiers of fortune that have the weaponry of a small army. It's hinted that the Colonel might use his Guild as one of these considering he recruits snipers and even black helicopters.
* Sin City the movie. She is a lot cuter when seen in full color light in the bonus DVD features than in the black and white of the movie.
* Sin City, the protagonist deals with one assassin after another. All of the assassins belonged to the same guild, however.
* Sin City: The venal Basin City (known as "Sin City" to the people who live there) and the seedy inhabitants who lurk in its alleys and doorway. It's almost exclusively set in and around Basin City's criminal underworld. Exaggeration unto high art.
* Sin City they need to make the body disappear so nobody is even sure he's actually dead. They set about disposing of him and his buddies by having Dwight dump them into the Santa Yolanda Tar Pits. Things... don't go to plan.
* Sin City: This happens from time to time, most notably Dwight McCarthy stories since he regularly gets in more and more trouble and technically has to break another law in order to get out of it.
* Sin City), though what they are exactly (aside from Miho being good and Kevin being evil) is never explained.
* Sin City Throughout the film, he takes an almost superhuman amount of punishment without flinching.
* Sin City to avoid a war between the police and the girls of Old Town. The event is being orchestrated by a local come lord, since the war with the cops will leave Old Town vulnerable to a takeover by his forces.
* Sin City to the point where simple punches and kicks would result in a big, sloppy gush of blood. It matches the over-the-top nature of the comic series.
* Sin City tried to kill Junior Roark as opposed to arresting him for this very reason - Junior was the son of a powerful US Senator, with damn near the entire police force of Sin City in his and his family's pockets. Unfortunately, it didn't quite happen as planned.
* Sin City. Unlike most versions of this trope, the Senator is getting away with it and they both know it.
* Sin City, up until his forced retirement. He doesn't have much to show for it. Except for the knowledge that he did the right thing and a friend who stays by his side no matter what. He even compares himself on several occasions to Galahad, one of the Knights of the Round Table.
* Sin City uses the "cut myself shaving" excuse with his blind mom after the fight at the apartment complex against the dirty cops sent to take him in when he was framed for killing Goldie.
* Sin City violently commandeers a police car in order to flee the scene.

* Sin City visits his frail old mother. Later he concedes to sign a confession for the villains when they threaten his mother, though he breaks the lawyer's arm first.
* Sin City was fine leaving Hartigan hanging by his neck and didn't stick around long to make sure he couldn't escape, which he did. To his credit, people typically die when they are hanged. Hanged people mostly die from breaking their necks. If one survives the fall, failing to suffocate is not common but very much possible. So it's more like a case of generic stupidity owing to lack of research on the subject than the Bond Villain kind.
* Sin City was very over the top but when it comes down to it, it was a standard action movie that could have used the same special effects that have been around since the 70's. Instead, it broke ground in special effects by creating fully digital environments. You would expect this from a sci-fi movie that takes place on another planet, not a crime-thriller. This was done so that the movie could be as close to the original comic series as possible.
* Sin City wears Dwight's shirt when Jackie Boy arrives at her apartment. He is not amused.
* Sin City Wendy, be that as it may — she's the only stranger that's ever shown Marv any genuine kindness, and it's also implied that she's the only woman who wasn't too terrified of his appearance to sleep with him. So he searches relentlessly to find her killer.
* Sin City, we see this scene from Marv's viewpoint, lamenting that "Nancy ran off with some old guy" before going off to have his own adventure.
* Sin City, when Dwight and the prostitutes turn an alley into a killbox, pumping hundreds of rounds into the antagonists trapped down there.
* Sin City. When he encounters the hero who once castrated him, Junior brags how he's going to rape and kill the one girl Hartigan defended years ago, telling him "they've all screamed! Dozens of them, maybe even a hundred!"
* Sin City, when Marv is locked in Kevin's basement, he simply runs head-first into the huge, thick, vault door until it eventually breaks down. The movie contained a slightly different escape where he rips the barred window out of the wall.
* Sin City, when the Federal Agents arrive at the farm, Lucille naturally assumes that they are there to help and yells at them to not arrest Marv, as he's with her. And then they pour boxes of bullets into poor Lucille.
* Sin City: When we first meet Dwight, he's trying to maintain this trope. He seems to do okay until Ava comes back in his life.
* Sin City, where Kevin, the cannibal serial killer, keeps his victims' heads mounted on the wall in his basement. At first, these could be seen as trophies, but since his surrogate father mentioned he was filled with guilt, it may have different connotations.
* Sin City where the characters suffer a dramatic wound and the screen goes black for a few seconds. We then cut to them surviving in one way or another.
* Sin City Whether it works for it or against it is up to debate, but the movie religiously follows the comics (except when it comes to displaying nudity), to the point where the comics were literally used as storyboards.
* Sin City (which Hartigan turns down on principle, as his love for her is of a surrogate daughter).
* Sin City: While Hartigan is in solitary, he keeps getting letters from Nancy, but she never reveals who she is. One day, Hartigan gets a chopped off finger in the mail; thinking it's Nancy's, he agrees to be framed for Roark Jr's crimes just to be let out on parole. First thing he does is go to Nancy — only to find out that Roark had been bluffing... and following him after he left prison.
* Sin City who could cause intense pain just by touch. Also, characters such as Marv, Dwight, Manute, and even Hartigan display abilities that should be impossible even though they are technically normal people.
* Sin City who, despite being married, doesn't take too kindly to his ex Shellie having another man in the house. Shellie later reveals she and Jackie Boy only had a one-night stand years earlier.
* Sin City, who special guest directed a segment in the film, had them in his

garage and loaned them to the production.
* Sin City will be broken, and the cops and the mob will be free to take over Old Town and brutalize anyone they please, so they need to disfigure and get rid of it.
* Sin City will hover over him, giving him an opportunity to get stabbed.
* Sin City would be if it was openly owned by the ones providing the "entertainment".
* Sin City, would have been this if he was able to inherit his family's political power. He was an insane and violent sexual deviant who preyed on kids... and was being groomed as a future US president before he met his end.
* Sin City, you'd think the entire population would've been killed off by now.
* Sinclair had his moments too, such as the resolution to "By Any Means Necessary", in which he deals with an illegal strike by getting the shady government spook to invoke laws granting him unlimited discretion in resolving it...at which point he immediately gives the striking crew everything they wanted. And then there was Ivanova's solution to the Drazi
* Sinclair has a more direct involvement in the court martial of a newly arrived Lieutenant in
* Sinclair is a human version of this to the Minbari. He is transformed to appear like a Minbari and pilots B4 back a thousand years to aid in the temporary defeat of the Shadows. He becomes their law giver with the name Valen.
* Sinclair Lewis a fascist government gets voted into office and proceeds to turn the country into an oppressive dictatorship.
* Sinclair Lewis explains in bitingly satirical terms the importance of the Brotherhood of Funny Hats to the upstanding 1920s businessman. The brotherhoods to which Babbitt himself belongs—the Elks and Rotary—aren't particulalry BOFH-ish, but he does mention that the Masons, Shriners, etc., serve the same purpose and which club you join is more or less inconsequential.
* Sinclair pulls one on G'kar, after the latter's actions result in a threat to the station's safety.
* Sinclair's recall to Minbar and travelling back in time to become Valen put a stop to the wedding, though, and Catherine simply vanished from the story.
* Sinclair's replacement, Captain John Sheridan, is a huge history buff and tends to borrow from various old speeches when making public addresses.
* Sinclair tries this again in "Eyes", where he takes advantage of the rules regarding military intelligence inquiries. At first it seems to work, but eventually the investigator turns the rules in
* Sinclair User magazine, the long-running adventure tips column, "At the Sign of the Dancing Ogre", was supposedly narrated by Gordo Greatbelly, the landlord of the Dancing Ogre inn. He would open each column by recounting an instalment of his adventures, before answering requests for help with games as if they were from travellers he'd met on his quest. In 1986 the opening narrative was dropped, but there was still an occasional nod to the column being set at the Dancing Ogre. A couple of years after that, Gordo himself was written-out and the narrative element was briefly revived to describe his handover to "The Sorceress", another character in the same fictional universe.
* Sin-D continued to wrestle even after her daughter, Amanda Ruffen, debuted.
* Sindragosa, the second-to-last boss of Icecrown Citadel, chews the scenery with gusto.
* Sindy, the UK's equivalent to Barbie, still sells particularly well in her native homeland, but an attempt to bring her to the other side of the Atlantic (with commercials starring Susan "
* Sinéad O'Connor divorced drummer John Reynolds in the early '90s, but he still plays on her records and is a frequent songwriting partner.
* Sinéad O'Connor has campaigned for years about exposing pedophilia in the Catholic Church, and often incorporates the fight into her music and performances.
* Sinéad O'Connor, Irish singer and songwriter. She has stated in the past that she was a lesbian who had been dating men as she was uncomfortable being 'out' in 2000. In 2003, she stated in an interview that most of her relationships had been with men but she'd had relationships with women too.

* Sinead O'Connor shaved her head after being told she was only popular for her beauty. She's kept it this way.
* Sinead's cancer storyline in 2019 encouraged loads of female viewers to go for smear tests, where they discovered pre-cancerous cells and therefore were able to catch them in time.
* Sin Eaters and react accordingly. Which generally translates to trying to murder the Sin Eaters.
* Sin-Eaters. Ghosts can recognize those who have death sight. Do the math.
* Sin-Eaters may play this straight or may avert this; although their religions are often cobbled together from what they've seen of the underworld and, often, bits and pieces of their original beliefs or their occult lore, they tend to be very sincere about it. Dying and coming back from the dead tends to breed respect for the idea that there are more things out there than humans are generally aware of.
* Sin Eaters which turned most of the planet into a lifeless wasteland, and the creatures swept up in the Flood were transformed into Sin Eaters.
* Sin-Eaters with the Industrial Key can frequently replicate this effect, mainly through use of the Marionette or the Boneyard.
* sine effusione sanguinis), so during the troubled times of the Middle Ages, the spears and swords were a no-no, even for self-defense. Nothing is said about staves and blunt weapons (such as maces), though...
* Sine Mora, a feature well-touted by the game. However, if you are playing for score, your character (which determines your secondary weapon) and your choice of Time Capsule don't mean anything, because using either of these resets your multiplier, in a game that touts time manipulation as one of its primary gimmicks.
* Sine Mora are prop-driven rather than jets, but can convert to underwater movement simply by flipping their wings (so the props face backwards instead of forwards) and seem to function just as well underwater as they do in the air.
* Sine Mora for PlayStation 4, Xbox One, Windows, and Nintendo Switch via THQ Nordic. Additions include improved rendering, co-op for up to 2 players in story mode, 16:9 aspect ratio (while retaining the choice of changing it to 16:10), 3 new versus modes, new challenge levels, and an English dub (while keeping the original's Hungarian dub as an option). The PC and PS4 versions of the game also feature a native 4K at 60 FPS when played on a compatible PC engine and PS4 Pro, respectively.
* Sine Requie Templar characters can wield Expiators, which are basically chainswords inscribed with verses from the Bible. They are among the close combat weapons that cause the gravest wounds.
* Sinestro Corps has small capsules like these called fear lodges, since as Green Lanterns power their rings through willpower, Sinestros can power their rings through their own fear, so they face their own worst fear so that their rings can collect it.
* Sinestro Corps, including the Manhunter robots who recharge yellow rings and the space station they used as a base.
* Sinestro Corps turned his homeworld of Korugar into a Nazi-esque nation-state back when he was a Green Lantern. As an added bonus, their power rings are fueled by the fear they instill into others!
* Sinestro Corps War. After saving Earth from a bunch of yellow-ringed, blood-thirsty maniacs, the GL Corps sticks around for at least some time to clean up and put buildings back together (including the Statue of Liberty.)
* Sinestro Corps War and Sinestro's rings all lose power... so they start fighting with their bare hands.
* Sinestro Corps War comic books. The so-called "Children of the White Lobe" are psychokinetic children raised from birth to be fanatical terrorist suicide bombers, and who make use of a mineral that becomes extremely explosive when stimulated by psionic powers such as their own — usually by swallowing a small chunk and then setting it off when the time is right.
* Sinestro Corps War has a heroic example: Hal Jordan uses his Green Lantern ring to broadcast a message through every television and computer in Coast City, warning its inhabitants to evacuate before the Sinestro Corps comes and razes the city to

the ground.
* Sinestro Corps War—who was previously affiliated with the Sinestro Corps—is in the middle, fighting everyone else for the hell of it.
* Sinestro Corps War, Risk attempts to take revenge against (then-renamed) Superman-Prime for having done this to him earlier (see below), only to have his left arm ripped off as well.
* Sinestro Corps War, Sinestro Corpsmen react in fright realizing that the Greens are now allowed to use lethal force against them.
* Sinestro Corps War, the Sinestro Corps have the Book of Parallax, which contains everything every Sinestro Corpsman has ever done or will do in the name of causing fear.
* Sinestro is irate that the energy from his ring can't touch the Flash. The catch is while the ring's constructs and projectiles are that fast, Sinestro isn't.
* Sinestro, who was corrupted—not by Parallax, but by trying to bring order to his home planet by creating a tyrannical rule. He later allied himself with Parallax to try bringing order to
* Sinfest actually does this a lot, usually demonstrating the seriousness of the situation with how complex the art is.
* Sinfest). Also one character claims to be a shaman and exhibits at least some supernatural powers when in a drugged state.
* Sinfest" and Buddha calms down people — this one is temporary.
* Sinfest and goes downhill from there. (His own unhappy love life — eminently deserved on his part — is probably a factor.)
* Sinfest, and is antagonized by The Faceless God, who mocks him with a silly handpuppet. Aside from various taunts against God and attempts to tempt people or buy their souls, he is generally presented as a neutral or even sympathetic character compared to the petty and whimsical God.
* Sinfest and many finding the caricatures of trans people especially offensive.
* Sinfest), and worse news for full-blooded devils (who're affected as if by fire).
* Sinfest, a prayer to "Please bring me hot bitches" results in angry female dogs with tails on fire appearing at someone's door.
* Sinfest. Bonus points for the red demon Fucshia having a crush on him but him being oblivious to it.
* Sinfest, but when someone hands her a blue rose, it triggers an allergy, and her sneeze of doom ruins everything.
* Sinfest came from, but at least some of them were originally human, and one of those has shown the ability to transform animals into their demonic equivalents. (Similarly, holy power can turn a devil human. The strip's version of Jesus spends a lot of time undoing transformations that its version of Satan has inflicted.)
* Sinfest: Criminy received a demon book as a gift from Fuchsia. He learned to tame it (with bookmarks), and now it's like a fiercely-loyal guard dog that also makes for good reading.
* Sin Fest. Criminy seems to have finally clocked on that succubi Fuschia is in love with him.
* Sinfest dog companion, Pooch, live with a human whom Pooch calls "Master", while Percival contemptuously calls him "the man".
* Sinfest feminist messages and plotlines (later dipping into trans-exclusion), but it still maintains consistent readership and is still updated daily with no signs of slowing down for the foreseeable future.
* Sinfest for Christmas. At another time, he sets up his security to maximum, orders no visitors, etc. so that he can watch that show.
* Sinfest, Fuchsia bounced back and forth between crushing on Criminy and actively helping Blue and the Devil antagonize Slick and Monique until her character development led her to pretty much stop being evil.
* Sinfest hack it with his axe, and letters forming "empathy" fall out.
* Sinfest. He hasn't shown up as much in the last few years' worth of strips, although his influence shows up in more subtle ways.
* Sinfest in the strip's history. Also applies to Buddha, the dragon, the zombie, and the angels after the Sisterhood appeared.

* Sinfest is in effect as well—the most moral characters are the ones who seek some form of balance.)
* Sinfest is infamous for its extreme feminism now, but it actually had strips attacking commercialism as early as 2004. In 2008, Sinfest heavily endorsed Obama and attacked imperialism. These attempts at politicization did not receive as strong a reaction as the Sisterhood does now because they did not totally derail characters or use lots of confusing mixed metaphors.
* Sinfest is introduced as a frequently recurring character. In the more literal sense, Jesus is shown to be good pals with Buddha.
* Sinfest is that Slick is somewhere between 14 and his early twenties, and the other characters rarely (if ever) get their ages touched upon. It's especially weird considering that most of the main male characters look considerably younger than the women (who all look somewhere from their late teens to twenties). It's not helped by the fact that just about every character lives on their own.
* Sinfest is, the better it will go. Fuchsia and Criminy, the healthiest couple, spend most of their time reading to each other, and Slick's relationship with Monique got a lot better after he gave up hope of getting in her pants. The exception to this is Fuchsia's lesbian relationship with Baby Blue, but their friendship seems entirely separate from their gay-for-pay antics.
* Sinfest, Monique meets her first fangirl, just when she has decided to rebel against the patriarchy. Her fangirl still worships her as It-Girl.
* Sinfest More coherent than most, but she already believes Crimney can't possibly love her.
* Sinfest of this type of "art house movie". Notable for the pig in a ballerina outfit at the end.
* Sinfest. Originally an anonymous background character simply assumed to be the author, he later put himself in the spotlight.
* Sinfest. "Patriarchy" is notable for taking over so much in such a short time period, but there are plenty of other examples:
* Sinfest, Percy accuses Pooch of spoiling his ball, unlike the tough love he gives his own ball of yarn.
* Sinfest, Pooch has Bally — a ball — and Percy has Yarny — a ball of yarn.
* Sinfest, probably the look Slick was going for, although he doesn't pull it off as well as he thinks he does.
* Sinfest Problem is, a recently awakened devil microphone is passing by, earning its enmity.
* Sinfest reflecting the author's trans-exclusionary radical feminist values, complete with significant changes to the personalities of several characters.
* Sinfest Satan kicks him out. He observes he was kicked out of Hell and finds it funnier.
* Sinfest seems to have provoked this reaction due to just how polarizing the Sisterhood (Xanthe in particular) is.
* Sin Fest, Seymore gives a scathing comment to Monique for dressing provocatively. Later, Xanthe does too, indicating her dress is the work of the Patriarchy. Since the Sisterhood arc, pretty much any expression of male sexuality is literally demonized to the point where the porn industry is an extension of the devil himself.
* Sinfest. She can be very protective of him, something Fuchsia found out early in her romance arc.
* Sinfest She contents herself with painting the contents from the edge.
* Sinfest; she gives Fuschia a physics textbook to read to the damned instead.
* Sinfest so she declares Prince Charming really cheated on her so she killed him in his sleep.
* Sinfest Squigley, after a moment dramatically contemplating a universe where free will is mockery, says, "sure, why not?"
* Sinfest's soul-buying booth. He also hunts them and often gets pranked when he does so. And when he is not doing so — given that he's Satan and they don't prank other characters, Karma can be assumed.

* Sinfest starting around September of 2011, has quickly taken over the strip - either she herself or the effects of her actions.
* Sinfest steals and threatens people with fire and katanas and does it all in apparent unawareness that she's doing anything wrong. Likewise Absinthe seems to make no connection between the souls she purchases and the ones in the fiery pit.
* Sinfest taken of him, has been interviewed once and otherwise has no contact with the outside world. There is no commentary on his strips, save the increasingly cryptic "Notes from the Resistance," which hasn't updated in nigh 3 years.
* Sinfest that displays an hourglass near people in his field of view to show the time they have left to live. Unlike most examples, the Reaper has to deliver the last blow himself when someone's time has come.
* Sinfest The backstory flashbacks showing Baby Blue and Fuschia's origins indicates that Satan recruits down-on-their-luck girls so they'll see him as a kind boss and be loyal to him.
* Sinfest the devilgirl Pebbles thinks Jay-Z and Jesus are the same person, quoting lyrics from one of his raps as scripture. She also thinks Santa and Satan are the same, In later strips Seymour can be found preaching from the Gospel of Voltron although whether he considers Voltron an apostle of Jesus or an aspect of same is a little unclear.
* Sinfest the devil. Recent revelations about his relationship with the devil have moved that to this trope.
* Sinfest: The Grim Reaper appears periodically, although his reaping tends to be metaphorical, such as reaping the leaves off of trees as winter begins and the current year on New Year's Eve.
* Sinfest, the "Trans State" is a section of the woods that instantly changes a character's sex.
* Sinfest. They repeatedly raid the Devil's facilities and get away with it effortlessly and without retaliation.
* Sinfest Though that's less a case of deciding he's had too much and more of realizing he doesn't need it to begin with.
* Sinfest, to a minor degree, this is why God does not show his face and uses the hand puppets. His showing an image of his face to two people caused a bit of a fight. Now imagine if He showed His face to a few more people...
* Sinfest, Uncle Sam is frequently characterized like this, being paranoid about Lady Liberty cheating on him and/or sending the FBI to spy on her.
* Sinfest Unfortunately, Blue walks in on Abby and is in no mood for such silliness, slamming the receiver down.
* Sinfest universally portrays male feminists as being secretly misogynists or brainless zombies and an extension of "toxic male entitlement". The irony has not been lost on many readers that Ishida is a self-proclaimed male feminist relying on self-insert female mouthpieces to spout his radical feminist opinions on how women should be, opinions which have widely been considered extremely bigoted in numerous respects.
* Sinfest, we have Death, Lady Liberty, the Dragon (who represents eastern religions).
* Sinfest. What happened to her and what the significance of her present day disappearance is are not known.
* Sinfest, when Slick wakes, finds his (evil, animated) reflection gone, and goes into the mirror, he discovers that it's this.
* Sinfest: While it is debatable whether or not Fuchsia is a succubus or just a devil, she did routinely use sexuality to lure men into making terrible deals, involving selling their souls. Then she met Criminey, who proved all but immune to her charms, and thus was even more alluring to her. Ultimately she ran away from her job to be with him.
* Sinfest who, among other things built Xanthe's tricycle which flies and has a force field.
* Sinfest who's constantly annoying and mocking other characters with inane puppet shows.
* Sinfest, with the majority of its readers nowadays only reading to see how

nonsensical it's gotten.
* Sinful Color Failure, usually when he's just been hit by the Clue Bat.
* Sinful, Herbert, a demon stuck in his human glamor, can follow a recipe without mishaps, but the resulting food is never anything more than "bland". He also states outright that demons don't dream like humans do, because, while the human mind creates all sorts of wacky visions, a demon only ever sees an accurate memory, if anything at all.
* Sing. A brief running gag in the movie was that they misinterperet Buster Moon's words as being selected for the competition even though they really weren't.
* Sing Along, the victorious heroes will teach the audience a song. Often the audience will be split in half and ordered to compete against each other. This virtually always ends with something along the lines of 'For the first time in Panto history, it's a draw' to avoid hurt feelings on either side.
* Si N game also had furniture and electronics that explode violently (with visible shockwaves) when hit.
* Sing, an animated film that had debuted during the same season with more hype surrounding it.
* Singapore Airlines declined to let their name and branding be used in what would have otherwise been a
* Singaporean Criminal Code. Depending on the number of the lashes, the caning may permanently maim the convict.
* Singaporean intelligence services (the Internal Security Department and the Security and Intelligence Division) work much like this.
* Singaporean variant, the Leopard 2SG, has customised armor upgrades made for it that improves its armor grade beyond the stock Leopard 2.
* Singapore, anyone found with keys to a container containing drugs is assumed, until evidence of the contrary, to own these drugs.
* Singapore, if that wasn't enough, many men experience problems with walking and bowel movements for years afterwards, if not permanently.
* Singapore on punishing criminals by embarrassing them. For example, they often sentence someone to community service, picking up trash while wearing a sign on a his chest describing the crime he comitted. Considering Singapore's draconian laws against littering, picking up enough trash to fill the quote might...take a while. Not to mention that corporal punishment for some crimes is legal there (and the subject of controversy).
* Singapore: Women can join the ranks of her professional army including many combat vocations. However they are not liable for compulsory military service like the male populace although they do have the option to volunteer to serve a short stint.
* Sing a Song of Patrick", a guy's head explodes from listening to Patrick's horrible song being played off the radio station's antenna. Another guy nearby who didn't suffer the same fate calls him lucky.
* Sing a Song of Patrick that while the lyrics are very, very terrible to the point of killing the band, the band itself was legitimate.
* Sing (a song). One of Joe Raposo's compositions, in many markets (particularly in Asia), the Carpenters' cover is more popular or more fondly remembered than the multiple performances the song has had on the show.
* Sing, Beast, Sing), has him venting his anger on his soon-to-be-ex-girlfriend, eventually threatening to pitch her clothes: "Won't be any more washin', or hangin' upside the wall/ I'm throwin' them out the window/ Run out and catch 'em before they fall."
* Sing, Buster Moon the koala puts together a singing competition to save his theater, which is in disrepair and about to be foreclosed on.
* Singenpoo, a series of Australian children's books about a cat so named because it ate a radio.
* Singer and songwriter Grzegorz Hyży voices the character in the Polish dub.
* Singer Annie Clark chose her stage name from the hospital where Dylan Thomas died as referenced in a song by
* Singer Brandy grew up in a school in Los Angeles where many casting agents would

turn when they needed child actors. One time, when a call came for a "Drop dead gorgeous, Vanessa Williams-type", the woman in charge of setting up auditions (something like the school's guidance counselor) didn't send her. When Brandy asked her about this, the woman told Brandy, "You're cute, but you're not Vanessa Williams drop-dead gorgeous." A couple of people have said that that was the spark that fueled Brandy to become successful in the first place.
* Singer Christopher Cross has a flamingo featured in the artwork for all of his albums in some form. His logo also depicts a flamingo indented in the "O" in "Cross".
* Singer Gabrielle has been known to do this as one of her many ways of hiding her lazy eye (she has also used sunglasses, hats, and an eyepatch to cover it).
* Singer/guitarist/songwriter Morten Veland (ex-Tristania, Sirenia) seems fond of using these and
* Singer Melissa Manchester explained why she got married. One day, her live-in boyfriend gave her an ultimatum: he wanted more out of the relationship or
* Singer Namedrop by Infinity Ink repeats the line, "Oh, you know we are the Infinity."
* Singer Shirley Manson makes her acting debut in the Season 2 opener; the opening scene is set to the backdrop of her singing, even before her character has any screen time. Her character's daughter mentions in a later episode that
* Singer-songwriter Amelia Fletcher, besides being effectively the mother and
* Singer/songwriter Carole King once made a very unobtrusive acting appearance in a
* Singer/songwriter Doug MacLeod broke down in tears when he heard Eva Cassidy's cover of his song "Nightbird". MacLeod felt so strongly that Cassidy's version was superior that he has never subsequently performed the song himself, telling any requesters to go listen to the cover version instead.
* Singer-songwriter Hoyt Axton composed songs for everyone from Anne Murray to Ringo Starr to Three Dog Night to Steppenwolf. He also got into acting, with his most visible role to tropes being in the movie
* Singer-Songwriter influences - in fact, their creative control is credited as one of the main reasons behind their loyal fanbase and worldwide success.
* Singer-songwriter Jim Croce mentions this between songs on a live concert recording (
* Singer/songwriter Russ Ballard suffered an eye injury in his right eye as a child. He was left blind in that eye and has worn sunglasses ever since.
* Singh (the name all Sikhs bear), it's pretty clear that he is an Indian with a Sikh background. Though the fact that he's clean-shaven means he is not an observant one.
* singing abilities. Tubbs would hum or sing a selection from his album, "Living the Book of My Life", during a break in the action, although this was a rare occurrence.
* singing "I'm Henry the Eighth, I Am'' for the eight hundred and sixty-fourth time.
* Singing Mountie and its film adaptations (especially the 1954 version) are the only works of fiction to completely play this trope straight. Nowadays, contemporary works are more likely to mock it.
* Singing Telegram singing a Soundcheck song and an opera piece, respectively. However, since the stories have all characters voiced by Omar and Orla, they sing the songs. And needless to say, they're not the best singers (which is quite weird in Orla's case, since she did a yodelling duet with Opal earlier in "Slow Your Roll").
* Singing Voice Dissonance: A character's singing voice sounds completely different from their normal speaking voice.
* Singing Voice DissonanceWhile not the only example of the trope, most singers drop their (or use another) accent while performing.
* Singin' in the Rain, accuses Kelly's character of being a no-talent hack, and they yell at each other before he leaves. Needless to say, they end up romantically involved.

* Singin' in the Rain, after Cosmo comes up with the idea of having Kathy's voice dubbed over Lina's:
* Singin' in the Rain. After suggestive dialog, Don must tearfully depart. He inadvertently closes the car door on his (already-ruined) suit.
* Singin' in the Rain, although it was written to utilize a bunch of existing songs the studio already owned, is actually a double aversion: a movie musical that is neither based on an existing story or adapted from a Broadway musical. What's largely forgotten is that this was actually common practice for film musicals of the era, and had been for a good ten years; this is simply the most famous example.
* Singin' in the Rain. "... An' I CEAAAAAAN'T STEEEEEEAND 'im!" This is a major plot point since she's a movie star at the time when sound films come into the mainstream.
* Singin' in the Rain: Both Don and Cosmo have claimed things about their backstories that are unclear as to their truth. Don says that his parents told him to live by the phrase "Dignity— always dignity", but he has told a few lies about his past to make him seem more dignified, so that could have just been another lie. And Cosmo says that his father told him to be a comical actor, while his grandfather told him to tell hokey jokes, but that was simply part of a song, so he may have just made those up.
* Singin' in the Rain, but ultimately losing her to her mobster boyfriend.
* Singin' in the Rain comes out, no one would even show up to see him jump off the Woolworth Building into a damp rag.
* Singin' in the Rain comes out of a cake at a Hollywood party. This after she gave Don a lot of grief about how she was a stage actress, as opposed to doing "just a lot of dumb shows" on films.
* Singin' in the Rain, Cosmo goes through countless pratfalls during his "Make 'Em Laugh" dance.
* Singin' in the Rain did this to most of the songs in the movie, most notably the title tune which was a standard song to be sung by aspiring actors in film in the '20s, '30s and '40s.
* Singin' in the Rain, Donald O'Connor sings that one of the ways to "Make 'em Laugh" is to slip on a banana peel.
* Singin' in the Rain: During the "Beautiful Girl" number, a bunch of contemporary outfits are shown, and the models are each in a pose typical for the garment (such as the sportswear model holding her tennis racquet as though she was in mid-swing).
* Singin' in the Rain ends with Don and Kathy kissing in front of a billboard for their next movie.
* Singin' in the Rain, explains why Lina is such a condescending, arrogant Rich Bitch by saying that she was unpopular at school growing up and so craved recognition.
* Singin' in the Rain, grunge-covered stuntman Don Lockwood meets the Friendly Corporate Executive.
* Singin' in the Rain had her singing voice dubbed over when her character, "Kathy," dubs "Lina" - Jean Hagen (Lina) for the speaking bits, and Betty Noyes for the songs "Would You" and "You Are My Lucky Star".
* Singin' in the Rain. Hagen, actually a talented singer, plays Lina with a hilariously shrill and screechy Brooklyn-accented voice and no sense of pitch. However, when Cathy Selden (played by Debbie Reynolds) dubs Lina's voice work for her in order to salvage the studio's current film, it's actually Hagen singing, not Reynolds.
* Singin' in the Rain has a plot which mostly serves as an excuse to string together hilariously over-the-top performances of old pop songs.
* Singin' in the Rain is an even earlier throwback, also very successful.
* Singin' in the Rain is considered one of the best movie musicals of all time.
* Singin' in the Rain. Of course, this changes once the movie is forcibly changed into a talkie.
* Singin' in the Rain of "make love to", meaning "to flirt with", and the context is that she's an actress and the director is telling her to speak her dialogue, which happens to be romantic, towards a bush prop because that's where the

microphone is.
* Singin' in the Rain opens her mouth, and they all remember that she has a voice that could peel paint, leading to this trope.
* Singin' in the Rain played Don Lockwood, a song-and-dance man turned stuntman turned silent movie star who must adapt to the coming of sound.
* Singin' in the Rain, the in-story main couple are rumored to be together—and Lina goes along with this because she read it in the tabloids. A few scenes are devoted to Don trying to convince her it isn't true.
* Singin' in the Rain the worst parts of hidden microphones. While making their first 'talking movie', their lead actress had trouble being heard. First, the microphone was hidden in a plant, and she couldn't be heard because she "couldn't make love to a bush!" Then, it was placed in a poof of her sleeve on her left shoulder. Of course, when she turned her head to say "No, I cannot love you", she faded out and back in. Then, they put the microphone in a giant brooch on her chest and got a nice background of her heartbeat.
* Singin' in the Rain was itself a satirical pastiche of Hollywood musicals. All but one of the songs are from earlier films. Many of the characters are references to early Hollywood royalty. And while those many films are forgotten, Singin' in the Rain tops every list of Best Movie Musicals.
* Singin' in the Rain when Don kisses Lina while filming a love scene after learning that she got Kathy fired from her job because she knew he liked Kathy:
* Singin' in the Rain, when in a love scene the leading man makes a romantic speech consisting of saying "I love you" over and over again, one viewer sarcastically remarks, "Did somebody get paid for writing that dialogue?"
* Singin' in the Rain: When Lina feels her intelligence is insulted, she will say, "____, dumb or something?". The blank can be either "Am I—", "What do you think I am—", or "What am I—"
* Singin' in the Rain. You can probably guess the use for the product now, but this ad aired long before Google was a thing.
* sing in their own invented language. For a time, an actual performance of "Otis" had fake subtitles added by a viewer as on-screen notes to the Youtube video.
* "Sing it Back" by British electro band Moloko was originally a percussion-heavy techno single combined with sultry vocals from singer Róisín Murphy. However, the version most familiar to the public was the remix made by German DJ Bela Dlugosch, which replaced the percussions with a catchy disco-inspired
* Sing, Johnny's father tells Johnny how proud he is of him after seeing him perform on TV, while also apologizing to Johnny for selfishly disowning him.
* Sing Landlord and Landlady reveal themselves as even greater masters, and defeat them. So now the Axe Gang recruits the most dangerous master of all, the Beast, who defeats Landlord and Landlady. Now more powerful than the entire Axe Gang, the Beast returns to Pig Sty, but discovers Sing has transformed into a true master.
* Single & Single. When they believe they've been spotted by the bad guys, the switch to another pair of pre-arranged identities—a married couple again—before making an unscheduled and unauthorized escape to Istanbul.
* single-arc antagonists are often implied to be doing this, like Natsume & Kurumi (anime) and Ryū Kumon (manga), who are travelling all over Japan in search of their father and the counterpart to their school of martial arts respectively.
* Sing, leaving the valet holding the handlebars while the rest of the bike lies on the ground.
* single balloon is enough to lift Maggie about six inches off the floor.
* Single-Biome Planet: A planet improbably covered in a single biome — all swamp, all desert, all rainforest, all constantly-erupting volcanoes, etc.
* Single-Biome Planet, many players play this straight: get a temperate planet as factory world to make tier 3 or 4 products, while the other planet types often make mine worlds to get the supply for the temperate one.
* Single-Biome Planet — the biome in question is a vicious jungle in which everything can and will eat you.
* Single-Biome Planet of Rimmers — he lasted barely forty years before being

slung in jail by the rest of him.
* single black soldier who's a Federation trooper. Clearly whoever cast the extras hadn't read the script.
* Single-celled organisms mostly use pseudopods, temporary tentacle-like projections that can extend and retract from any part of the cell membrane at will.
* single, climactic battle against the US battleships before letting theirs in, including the famous "Yamato", in to fight them, or whatever remained after said attack.
* single commercial, featuring the Secret Lemonade Drinker song, for almost 20 years.
* Single Continuity — Time has continued from the last time we saw the character.
* single darkest strip in the entirety of the comic is also not without humor.
* Single engine propeller-driven ground attack/fighters are making a comeback, even with the United States Air Force. Although slower and lower-flying than jets, the prop planes have much more loiter capability, allowing them to hang around an area for hours and making them useful in dealing with insurgents or drug producers/ smugglers. And a slower aircraft is easier to fire from accurately if your opponent has lacking ability to fire back at the easier target.
* Single Father Dave and Sarah's burgeoning romance is taut with the presence of Rita's memory and how quickly they seem to have gotten together after her death. Rita was also Sarah's best friend and further complicates things by having a boyfriend at the time when she and Dave first get together.
* Single Father ends on an optimistic note but without a definitive happy ending for Dave and Sarah.
* Single Father understand what happened, she does say that her dad and Sarah "really like hugs" with a look that says she probably at least knows that they were doing something inappropriate.
* Single Female Lawyer doesn't make sense to him. He doesn't understand why Ross, the largest friend, doesn't eat the other five.
* single gender monsters and proceed to reproduce in the normal way. The children are always the same sex as the night troll parent, and the spouse is often slain or simply abandoned (which inevitably means death at the hands of their former species). Notably, night trolls are happy to prey on elves, dwarves or humans, but goblins just don't do it for them.
* Single Girl Seeks Most Popular Guy: An unpopular girl crushes on the most handsome and most popular guy in school.
* Single Girl Seeks Most Popular Guy: An unpopular girl wants to date the most popular guy in school.
* Single Girl Seeks Most Popular Guy: The shy, unpopular girl is attracted to the most handsome and most popular guy in school.
* single greatest shortcoming, he pretty much threatens to drag a defeated female Courier back to his tent to rape her, to make her "learn her place". He also has a genocidal hatred of every non-Legion culture. If the Legion wins in the ending, he'll remorselessly butcher every minor faction, whereas even Caesar himself would've let some of them go or get away with regular conquest and taxes.
* single-handed Freeze Gun episode Meltdown, he premieres an improved containment suit that fires freezing beams from both gauntlets.
* single-handedly committed genocide against an entire city and killed most of the Elven Council with a single spell
* single-handedly restored the entire restaurant business branch in a month.
* single hardest Pokemon to find in the wild at the time. Also, the only place you could find it at was a river, not a pond, and it was highly sought after by players, since evolving it was the only way to get Milotic. Mercifully, it was made much easier to find in later generations, but it's still far from common.
* single home planet. Likewise, in addition to Starfleet crews apparently being mostly human, Federation starships follow human design paradigms. There are some starships that are crewed almost entirely by a non-human race, however, most commonly Vulcans.

* Single-Issue Psychology: Real people's mental states and issues can be very complex. To save time and trouble, fictional people's mental problems will usually hinge on some critical memory or issue; addressing this will cause rapid improvement.
* Single-Issue Wonk, and targets tropes that hit their Berserk Button. If unchecked, they can direct the culture of TV tropes, since they believe that by repeating "This Type Of Trope Is Bad!" long enough, people will start to agree. Thankfully, Cutlisters are rare, and easily spotted by Troper Police.
* Single-Issue Wonk or to feel superior over those that do not possess the same kind of skill when it comes to spelling and grammar.
* Single-Issue Wonk: We obsess over one issue, even if others intersect they don't matter.
* Single Line of Descent: A lineage only has one key living descendant.
* Single Malt Vision: If you have been drinking and your foe seems to have undergone some sort of cloning effect, so that it seems there are now many of him, shoot the one in the middle.
* Single Mom Stripper: A single mother who earns money by working as a stripper or similar.
* Single Mom Stripper: a single mother who moonlights as a sex worker of some kind.
* Single Mom Stripper: A single mother who works in sex trade to provide for her children.
* Single Mom Stripper: So she turns to stripping or prostitution to put bread on the table.
* single most famous example is Marilyn Chambers. As a young model, her picture graced boxes of Ivory Snow detergent across the United States. When she became one of porn's most famous stars, Ivory Snow got a very quick repackaging. Also, contrary to popular legend, Marilyn Chambers was not the baby, but the young mother holding the baby.
* Single pages from incomplete copies of the Book of Skelos sometimes also find their way into sorcerers' hands. These usually contain a spell or two, or the true name of a powerful demon. According to Thoth-Amon, at least one incomplete copy exists in Kheshatta, the Stygian City of Magicians. The Book of Skelos is also referred to as the Iron-Bound Book of Skelos. On a small island in the Western Ocean far to the west of the coast of Stygia, the lore of the Black Coast claim that demons guard the bones of the long-dead mage Skelos. It is believed to be inspired by the
* Single Parents Are Undesirable: Single parents have difficulty dating.
* Single Parents, Douglas’s mother-in-law, Barbara, shows hints of being this in Rose’s youth. She fondly remembers buying her daughter her first set of jazz shoes and stage teeth at age eight, and tries to bond with her granddaughters by taking them to a beauty salon and having them decked out like they were going to be on Toddlers & Tiaras. However, it’s zig-zagged, as Barbara is shown to truly love and want to be there for her motherless grandchildren, even agreeing to Douglas’s terms of staying with them.
* Single Parents Night. Her father, the hedgehog, only reaches the shoulders of his wife.
* Single Parents Night, it's believed that Tails having the ability to fly has to do with him being found by a chemical plant.
* Single Parents without prior arrangements to have someone care for the children - off the menu.
* Single people. While a relationship can be a good thing for a person, it can also be bad. Very, very bad. So while single people may feel lonely at times (and may even be ridiculed by others!) they have more freedom, less worry/drama, more focus on goals, no worries about fidelity/exclusivity/trust, etc. relative to people in romantic relationships. All this can apply to virgins as well: there can be no surer protection against STDs and unwanted pregnancies than not having sex!
* Single-player controlling of Tails' flight, including carry of Sonic, by using the Up direction. (Borrowed from the 2013 iOS/Android ports of
* Single player version: Jun Misugi. Excellent strategist, very dedicated, great

at teamwork, marvelous scorer... and with pathetic stamina due to being an ex-
* Single-Power Superheroes: A superhero that only has one known power.
* Single Serving Friend: A character is supposedly friends with one or more of the main characters, but appears only once in the work.
* Single Sex Offspring: A family produces exclusively (or nearly so) male or female children.
* Singles: Flirt Up Your Life friend) they will seek out a far corner and curl into a ball until directed to change into something.
* Singles: Flirt Up Your Life-style game in which you try to manipulate two roommates into hooking up, has a gay character of each gender available to choose from. When picking the characters, you either pick one of each gender, or the gay character and another character of the same gender, and it's not any harder to get the "straight" characters into a relationship with the gay character than with an opposite-gender character.
* Singles Flirt Up Your Life was banned for its high sexual content that would have been too much for the MA15+ rating.
* single shots, placed side-by-side in split screen. They frequently look for each other in places the other just left, and wander into the same nightclub towards the end, but never meet.
* Singles, Linda is talking with her girlfriends after she and Steve have their initial one-night stand:
* Single Specimen Species: A being who is the only member of their species in existence.
* Single Specimen Species: An animal that's the only one of its species.
* Single Specimen Species: A truly unique individual, there's no other organism of its kind.
* Single Specimen Species. However, even the X-Men themselves started strongly taking up the claim that they are a separate species, which ultimately just validates the claims of their enemies. However, aliens definitely consider mutants to be humans.
* single S-ranks, even if your own team has only one S-rank player and the rest are B or C rank.
* single strip, all involving Woo's name in conjunction with movie or TV series titles.
* Single-Stroke Battle. After an attempted dupe to capture Pikachu in his stolen Pokeball mid air fails, he quickly improvises a Fury Swipes. After landing, Pikachu staggers to one knee visibly hurt...while Meowth faints inelegantly from Pikachu's Iron Tail. Note that this is thus far the only battle they've had throughout the entire anime series where Meowth actually managed to injure Pikachu.
* Single-Stroke Battle - During a duel, both characters leap in the air and strike, but we don't see what happens, and when they land, one is dead.
* Singles, where most of the responses to Debbie's video dating tape are borderline psychotic, and the only guy worth considering "likes the way the world looks from a bicycle".
* Singles", which isn't a non-sequitur, as it refers to a discussion she and Steve were having before the crash.
* single syllable out, the killer (who's hiding in the back room) kills the poor bastard.
* Single-Target Sexuality: A character who is only attracted to one specific person.
* Single-Target Sexuality cheerfully saying that they must have finally started reading her memos.
* Single-Target Sexuality for Jaime (she may sleep with other people, but she only ever enjoyed it with Jaime), and partly because her curiosity was less about sexual desire and more about what it would be like to "claim" someone less powerful than her the way she had been claimed by her husband during their miserable marriage.
* Single-Target Sexuality. Lily has frequently made comments about, and passes at, Robin to varying degrees of perversion. This could just be that she likes Robin in particular, or that she's bi in general.

* Single-Target Sexuality: Someone is only attracted to a specific person.
* Single Tear weeps a single tear of blood over the death of her stepsons.
* single twenty rounds. And then there's the continual inspections and searches down to the lint in your pockets: it's not just to teach them an eye for detail and adherence to rules, but also to make sure that recruits don't have anything they shouldn't. But then we wouldn't have the most iconic scene in the film, would we?
* Single White Female has been dubbed in Japanese twice. The first dub was featured on home video and the second dub was made for airing on television.
* Single White Female: Said word for word by Allie when Heddy emerges from her treatment at the salon with a haircut and color identical to hers. Until now, she's been dismissing the things about Heddy that make her uneasy, but this forces her to realize that the situation is becoming dangerous.
* Single White Female, the mentally disturbed Hedy masturbates after seeing her roommate have sex.
* Single White Female, when Allie's ex Sam shows up, hoping to reconcile, he asks why she never responded to the letter he sent. She claims to have never gotten it. Later in the film, when rifling through her roommates things, she finds it.
* Single Woman Seeks Good Man and it's why she was drawn to Peter. His superheroing, however, does cause tension, and she thinks he's a bad boy. They end up becoming close friends later.
* Single Woman Seeks Good Man: A woman is attracted to sweet and compassionate men.
* Single Woman Seeks Good Man: But I should never give up hope! My future lover will come soon enough!
* Single Woman Seeks Good Man in real life, straight, bi, and pan women, as do bi, pan, and gay men, can easily see muscular men (whether their muscles be big or lean) as attractive. That being said, downplayed because they can be attracted to other physical aspects of a person, and any person worth their salt would choose based on less outwardly shallow aspects anyways.
* single years. Why do you need a flu vaccine every year? Why do bacteria like MRSA come along? Microevolution.
* Singlish is very guilty of this, as it involves speaking sentences in machine-gun speed, mish-mashed with vocabulary borrowed from English, Mandarin (and other Chinese dialects), Malay, and Tamil.
* Sing, one of the auditionees is a kangaroo joey who was dragged along by her mother in her pouch. After they get rejected, her mother insists that she will become a star.
* Sing Sing prison, Ossining, New York, USA: Is referenced a lot in comedies and cartoons, usually with a
* "Sing, Sing, Sing", originally by Louis Prima, played most famously by Benny Goodman, is known to a whole generation of eighteen-to-twenty-somethings as "the Chips Ahoy song".
* Singstar was one of the PS2's killer apps in Europe and Australia, credited to the same mainstream appeal that the Wii would later capture.
* Sings-To-Trees at one point has to ride a cervidian, a skeletal stag, to his
* Sing Street features a mostly Irish cast; the exception is American-born British actor Lucy Boynton as Raphina.
* Sing. The characters act almost completely human, despite being different species, and the plot (a bunch of characters auditioning for a musical talent show) does not rely on the characters being animals to make it work.
* Sing, the dilapidated Moon Theater collapses following years of neglect, as a result of its owner, Buster Moon, mounting a series of flops, the property is repossessed by the bank, and Moon has to resort to washing cars.
* Sing, the girls are so offended that they slap him and storm off. Apparently what he inadvertently said was, "You are smelly. Like toenails."
* Sing, the hapless hero, starts off as a complete failure of a small-time street crook. Then he double-crosses the Axe Gang, gets beaten into a bloody pile of meat — and wakes up as an indestructible kung fu god.
* Sing The Sorrow whose ending (deliberately-inserted static) blends seamlessly into the beginning.

* Sing: The theater is in disrepair because Buster's shows don't turn a profit. For the latest show, a singing contest, Miss Crawley accidentally adds a couple of extra zeroes to the prize on the fliers, and then the fliers get blown out the window before anyone can spot the mistake. Because of the theater's bad condition, a light fixture falls during rehearsal and damages the stage. Buster wants a spectacular demo for a potential sponsor for the prize money, so he rebuilds the broken stage into an aquarium made of window glass. Meanwhile, Mike has scammed some bears, who come demanding the money from Buster. The combination of their weight plus smashing the prop prize chest causes the glass to break, which floods the theater, which brings the whole thing crashing down.
* Sing to any child of the 90s the first few stanzas of "Do You Believe in Magic?" and they'll say
* Singular example: "The dog I adopted was brown."; not "The dog I adopted were brown."
* Singularities in general are this in whatever system they might manifest in. Simply, a "singularity" is an instance in a system where the normal rules of the system are inapplicable.
* Singularity 7: The comic tells the story of how Earth was forever changed after alien nanites arrived in a meteor shower. The nanites, able to shift the molecular structure of any material, bond with the mind of Bobby Hennigan who initially uses the nanites power to improve life on Earth by building complex machines and curing disease. Unfortunately, Bobby goes crazy, becoming a God-like monster called ‘The Singularity’, destroying everything and forcing humanity to live deep beneath the surface of the Earth.
* Singularity briefly gets violent, but cooler heads prevail, and most of the European captains actually mutiny, sending their admiral home and joining Koenig.
* Singularity Demichev in the head, causing him to fall out a window. Yet, when Renko returns to his own time, Demichev is still alive and ruling the world with an iron fist.
* Singularity, Despite the film being set 97 years after the robots rising and destroying most of humanity, the houses are fully functional, including working showers, the Polaroid camera still works, and the train rails they encounter are still straight and shiny.
* Singularity dies in the most fantastically horrible manner all at once. Or, in the final stretch of the game, your time-manipulation device gets powered up so it no longer uses up the energy meter, which makes you the time-controlling god of death that it sounds.
* Singularity, Elias and Damien might have been uploaded to Kronos's memory, although it's left ambiguous as to whether Kronos just likes to use Elias's figure, and a later destruction of Damien's body kills his virtual self. It's also implied that Andrew was created by a full upload of his meatspace analogue, complete with troublesome human memories of his mother.
* Singularity had the E99 found in Katorga-12. Since it was in the USSR's back yard, they learned to harvest its potential and promptly take over the world.
* Singularity has a character PURPOSELY put himself inside a shack on top of a singularity's exit (meaning time is sped up, rather than slowed down), accelerating time so he can become older than his twin brother.
* Singularity has it occur several times, from both sides. You offer a hand to Demichev early in the game so he doesn't fall from the ledge in the burning building, while on more than one occasion you're saved or pulled up by allies yourself.
* Singularity: In one ending, assassinating the dictator of the formerly world-conquering USSR and destroying the only means of researching the unobtainium for time travel causes the nation to utterly shatter into tiny city-states that make all its previous balkanizations combined look like a haircut.
* Singularity is set at near the end of one which the robots are handily winning.
* Singularity" Jack is revealed to be an amateur astronomer. Carter points out that the telescope on Jack's roof isn't there to spy on neighbors. Jack makes the side comment, "Not at first." Since Jack isn't a conspiracy nut, we can assume that the

spying would be only on his female neighbors.
* Singularity little warring states, while someone with a handheld time machine similar to yours reunites America and beyond into a cult-of-personality dictatorship.
* Singularity, Nikita Khruschev deployed it against the US East Coast in a preemptive attack. There was no more East Coast after that.
* Singularity secretive, and the discovery is made before Einsteinium, the element that actually goes into that spot. Shortly before the discovery of Einsteinium is made public, the research into E99 is shut down and completely buried, so the rest of the scientific world has Einsteinium as 99 in their periodic tables.
* Singularity SkyA character from another society mentions how much they dislike and fear Upload civilizations; beings used to living in virtual realities where everything is backed up and can be restored at will do not always treat things and people in the real world with much respect and caution because they have little concept of impermanence and mortality.
* Singularity Sky an Escape Pod in her stateroom aboard the New Republic's flagship, weakening the adjacent hull to allow a rather messy escape.
* Singularity Sky the planet it takes place on is very similar to Tsarist Russia including a smoldering revolutionary movement.
* Singularity Sky warship instead, and so gave it a more attractive shape. It promptly gets destroyed by more functional, if less stylish, enemy craft.
* Singularity that this truly is the case is still a big enough twist to consider her a Walking Spoiler.
* Singularity. Then, there were the Zek mutants, which were much tougher than regular zombie-like creatures and more advanced ones could become invisible.
* Singularity The TMD however was made to be like this so nobody could make another one.
* Singularity, though the show doesn't provide any real evidence for it.
* sing Verdi automatically qualifies. Rare though they may be, "Verdi Baritones" make ordinary baritones cower in fear.
* Sing, which had a tenancy to change its premise and character focus repeatedly, so the possibility of the former taking ideas from the latter seems pretty slim.
* sing while Han retrieves Rebel spy Scarlet Hark's instructions on how to contact her from a nearby fountain. Chewie very grudgingly complies.
* Sing with a very cliché, unoriginal plot about a singing competition. Despite all this, the movie managed to earn nearly $200 million in under two weeks, was the second leading film during Christmas weekend at the box office and has gotten mixed to positive reviews by both critics and fans alike. The film was nominated for the Best Animated Feature Golden Globe in 2017.
* Sing would air during said finale. The preview mostly consisted of clips that had appeared in previous trailers, but with some alterations that were closer to the movie. For example, they had the rabbits singing "Anaconda", but the clip of Rosita falling down was replaced with one of Buster telling the rabbits to stop singing.
* Sing "Yesterday" for Me break up, it's the most honest and open they ever are with each other, and they agree to stay friends afterward.
* Sing "Yesterday" for Me. Early on, Rikuo tells Haru he's not interested in her, but she decides to pursue him anyway, and spends a lot of time bringing him leftovers, showing up at his work, and arranging "accidental" run-ins with him in the hopes that he will change his mind. Meanwhile Rikuo loves Shinako despite her rejecting him both in college and at the beginning of the story, and hangs around her maintaining an uneasy friendship while he hopes for more, periodically taking tentative steps to advance the relationship. And Rou, even though Shinako has made it clear she sees him like a brother, eagerly spends as much time with her as possible and periodically makes grand, angry displays where he demands that she return his feelings.
* Sing "Yesterday" for Me, Haru met Rikuo when she was still in high school in a fleeting encounter where he dropped a ticket while running for the bus. Haru retained this memory for years, and when she met Rikuo once more was determined to have a relationship with him.

* Sing "Yesterday" for Me. Her beloved childhood friend was a sickly boy, and despite them being intimate he never gets to live past high school. His death swore her off from dating for a long time, and she was afraid to get any closer to people she cared about, in part, due to the fear that they may one day change and leave her. The boy's death also marks trouble for his younger brother Rou, who wants Shikako to acknowledge him as a man but can't see him as anything other than a little brother figure—and his growth only serves as a painful reminder of the deceased since he looks more like him every year.
* Sing "Yesterday" for Me, Shinako sees Rou, the younger brother of her dead crush, as a little brother figure, and treats him in a motherly fashion, cooking his meals and nagging him about his schoolwork. The two are close and she spends a lot of time at his house. The feeling is not at all mutual, however, as Rou harbors romantic feelings for her.
* Sing "Yesterday" for Me: The young, quirky (she has a pet crow! she likes to stay out late at night!), determined Haru is a breath of fresh air in Rikuo's life, and once he meets her he gets out of his funk and decides to do more with himself. Despite livening up Rikuo's life, Haru has little development of her own, and it's unclear what her goals and motivations are besides getting together with Rikuo. The anime hints at things that would give her more depth, like an uneasy relationship with her parents and the fact that she dropped out of high school, but these plot threads are never given resolution, and she ends up being defined mostly by her relationship with Rikuo.
* SiN has this in spades. A number of bizarre gameplay elements include: the main character (John Blade) being turned into a half-naked mutant late in the game, then being changed back to his original human self, weapons, armor, and all; not being able to walk into a testing facility early on because you have police attire on, but the moment you switch into a work uniform, the few employees at the building won't recognize who you are; the opening two levels revolve around an unsuccessful heist to retrieve a document, but if the player finds the item wanted by the terrorist, it is simply an empty envelope that doesn't factor into the rest of the story; walking into a building and being captured, even if you have full health and enough ammunition to waste its entire group of occupants; falling into a trap door in a random room at a secret base that only serves to dump you into a meat cart for the final boss battle, and many other minor infractions.
* Sin Invites Possession: The idea that being an evil person leaves you vulnerable to the influence of evil entities
* Sin is a Russian-Italian co-production. The director is Russian and the cast is fully Italian.
* Sinistar has many similar soundbites, which people often combine in ways it never actually said. For instance, it never says "Beware, coward, I live!" or "Beware, I hunger!" It does say "Beware, coward!", "Beware, I live!" and "I hunger!".
* Sinistar has the player and enemy ships fighting over crystals extracted from "planetoids."
* Sinistar is old, difficult and annoying to play, but returned to for the "RUN, COWARD" and the "BEWARE: I LIVE."
* Sinistea and Polteageist are spirits inhabiting tea who pour themselves into china to hold their form.
* Sinister 2 makes use of the song "Hush, Hush, Hush, Here Comes The Bogeyman" by Henry Hall. While the full song is a cheerful little number about how the bogeyman is really a coward that can be easily driven away by any child, the trailer takes only the few lyrics it needs to make the song terrifying.
* Sinister, a crime writer moves into the house where a grisly murder took place. You'll never guess what happens.
* Sinister, as per usual, has red eyes to go along with being an albino.
* Sinister Barrier (1939, revised 1948) is set in the far future year of 2015. An important plot point is an improved form of camera film, and even in the revised version there's radio but no television.
* Sinister Cinema and was frequently accompanied by a long-haired, creepy individual named Ravenscroft and a disembodied head named Head.

* Sinister Conspiracy, even someone you trust, could conceivably be part of this conspiracy.
* Sinister cult leader Komari Vosa is a former Jedi, and her combat skills deeply impress Maul.
* Sinister Dexter strip. The duo disposes of the bodies of their kills in one place so many times that they're visibly piling up. They note that they need to find somewhere new.
* Sinister). Ellison's fear of constant failure is what drives him to keep investigating the Stephenson massacre, despite the damaging effect it has on him and his home life. Derrickson has admitted he based the character's development on his own anxieties as a film-maker.
* Sinister Geometry aspect is actually subverted in that salt, sodium chloride, forms cubic crystals, and is both extremely common and useful.
* Sinister Geometry: Geometric shapes tend to be associated with villains.
* Sinister hasn't aged in at least a century. Comments he makes about having travelled the Silk Road suggest he's
* Sinister is abnormal because he actually spreads this way, killing his victims after they move turning their house into a new haunted house.
* sinisterly stroke cats. Particularly those who are initially only depicted as hand petting a cat obscured by a large chair.
* sinister, manipulative AI clone, since Bro represents the person Dirk could grow up to be if he doesn't watch himself).
* Sinister Minister: A corrupt, self-serving priest who may be outright evil.
* Sinister Minister: An evil priest who carries out vile deeds under the guise of religion.
* Sinister Minister has confirmed that despite his outfit, this guy is definitely no longer a priest.
* Sinister referring to him as "Skype Exposition Man" in several of their videos after their review of the film because he only exists on Skype, and only exists to give Ethan Hawke's character exposition.
* Sinister Schnoz: A common attribute of both the Devil and demons in general
* Sinister Schnoz: Big, long, pointy noses are a common feature among some kinds of fair folk.
* Sinister Schnoz: You can tell a character is bad because they have a long and pointy nose.
* Sinister Scraping Sound: The sound of rusty metal scratching the wall is never pleasant.
* Sinister Scythe is not effective against someone with Black Blood. As it turns out, all Crona got was messy hair, and Maka described as being like punching lead.
* Sinister Scythe of time. Why did the Greeks associate the scythe of harvest, time, and death? Because for them, time is the inevitability which destroys all like a harvest.
* Sinister Sentient Sun: Sekhmet from Egyptian mythology is a sun goddess who almost committed genocide on mankind and could only be stopped by making her drunk on beer.
* Sinister Shiv: An improvised blade weapon created and used by prison inmates.
* Sinister Six Trilogy, as the Machiavelli's patrons run the gamut across continuities, companies, and universes. A short listing of its patrons include:
* Sinister Six Trilogy decides at the end that she won't take pity from anyone anymore.
* Sinister Six Trilogy has scars running down her cheeks, but this was done intentionally by The Gentleman to make her look more helpless and vulnerable.
* Sinister Six Trilogy includes a scene where Spider-Man, watching a holographic recreation of Gwen's death, reflects that he has come to recognise that he and Gwen wouldn't have worked out long-term, as she wanted a peaceful life where he seeks crusades, but that doesn't stop him from wishing that she could have lived a longer life.
* Sinister Six Trilogy, Spider-Man manages to fake his death using a plate of lasagna and a shard of the window he was blasted in through. Electro is thoroughly

fooled, though that isn't saying much. A bystander also reports on the phone to being a witness to the death of Spider-Man; Either he was hiding under a counter during the set-up or was faking it for Spidey's benefit.
* Sinister Six Trilogy. Well into his nineties, he decides to spend his golden years on a plot to crash the world economy.
* Sinister Southwest: The American Southwest is basically a death trap.
* Sinister Spider-Man. The title character is secretly Venom... who eats people. For fun. At one point, Venom half-digests a bad guy.
* Sinister Suffocation: I love suffocating people and letting them suffer!
* Sinister Suffocation: Torturing someone by suffocating them, but not outright killing them.
* Sinister Sweet Tooth: Villains identified by their taste for the sweeter things.
* Sinister that would kill entire families and steal their children to feed on their souls, as the name implies is the origin of the boogieman myth.
* sinister ventriloquist doll!" with a dramatic close-up and ominous music. He quickly turns out to be completely harmless, and more annoying than anything else. Then they find out Carl got a similar doll who says "Die!" instead of "Kill!" and the two hook up.
* Sinister Whistling: A whistle that signals something creepy or unnerving, or a villainous character.
* Sinister, who is demonstrated to have technology that can hide him from Heimdall, teleport through/manipulate dimensions, to have mastered human cloning, and even hide from Doctor Strange — though that's indicated to be through someone else's assistance.
* Sinis, who ties people between two trees that he has bent down. Then, he let go of the trees, ripping them in half.
* s initially posted this story as a single 20,000 word long chapter. Fimfic users complained about the length and asked to split the story into smaller chapters. The result is that it was split into three chapter... by word count, so each chapter had exactly the same number of words, even though it resulted in chapter breaks happening in the middle of sentences.
* Sinjid, but becomes outclassed by it lategame. The Priest plays it straight, however.
* Sinjid has Mistwalkers, the foreign ninjas who kidnap your allies during the war arc. They are described as being incredibly deadly due to a very toxic poison they utilize, and they are excellent at their job; that poison will kill you in mere seconds if they hit you.
* Sink da Grimlug involves an airstrike against a gigantic ship equipped with anti air weapons. The orks end up landing (crashing) onto it and just igniting the ship's ammo supplies after it becomes clear they can't destroy it via airstrike.
* Sinkhole: An area on a model where the plastic has warped inwards, typically due to something on the other side.
* Sinkhole, but where the linked article is irrelevant or only tangentially relevant to the context in which it occurs. We don't like these.
* sinking into the ocean because it's so heavy that the land underneath (formerly marsh, so that's understandable) can't hold up its weight.
* sinking of the Hrimfaxi at a time. They eventually decide to play up on this, painting their jets black and calling themselves The Ghosts of Razgriz.
* Sinking Ship Scenario: Catastrophic damage a large vehicle forces the characters to struggle to survive.
* Sinking the 8-ball in the correct pocket, but making a foul in the process (e.g. a scratch, hitting an opponent's ball first).
* Sinking the 8-ball when you haven't sunk every ball of your pattern yet.
* sinking their own ship once they realise there are Gauls on the other vessel and they can't run away fast enough.
* Sink is a fox-masked vigilante who dishes out his own brand of justice on those unfortunate to cross him.
* Sink-or-Swim Fatherhood: A character unexpectedly becomes a parent and must learn on the job.

* Sink the Bismarck! features a plotting table in the British Admiralty headquarters showing the locations of friendly and enemy warships and convoys. Major warships are even represented by small models.
* Sink the Bismarck!. However, the ship had been modernized prior to filming to permit it to operate jet aircraft, leading to a zigzagged example of this trope.
* Sink the Bismarck! were filmed using real WW2 warships, thanks to producer John Brabourne being the son-in-law of the Chief of the Defence Staff and using this influence to obtain full cooperation of the Admiralty.
* Sink The Life Boats: After destroying a vehicle, someone then attacks the crew escaping from it, even though they're no longer a threat.
* Sink the Lifeboats: We've destroyed their vessel already, but we gotta kill the survivors too!
* sink the ship for the person who has them. Bob decides that it would not be right to go out with Alice too soon after Carol's death. Or:
* SINless and stopping power of a heavy machine gun, it's easily compact enough to fit in a carrying harness, making the gun about the size of a carbine instead of something much bigger.
* SINless books, would rather you not call them zombies. But the "necrotech" are people who are overtaken and killed by their nanotech (everyone in the world has medical nanite swarms) and then are warped into armour-shredding, near-mindless undead.
* Sinn Bodhi, Vendetta Pro commonly turns long time enemies into tag teams.
* Sinners And Saints (2010), for a club that closed down five years before, so the police realise the villains are using the supposedly derelict building.
* Sinners And Saints (2010) the villains conduct interrogations by pouring petrol on their victim, setting them on fire, then putting it out with a fire extinguisher. They then repeat the process.
* Sinners And Saints is unable to visit the grave of his son who died at six of leukemia; at one point he's shown sleeping in his car outside the cemetery. He's even taunted over this by the villains, who got hold of his psych report. But at the end of the movie, he's shown walking into the cemetery.
* Sinner's Reward, as said mob boss was unaware of the love affair between Jack and Jill until they left together, and the plot gets kick-started once said mob boss, upon discovering the affair, decided to have them brought back to him, resulting in everybody eventually ending up in Silent Hill.
* Sinnlos im Weltraum episodes, turns Captain Picard into a short-tempered amateur-alcoholic. It was probably the series that started the German redub fad, having been produced between 1994-1997 and initially hand-distributed on VHS(!)
* Sinnoh has Platinum as a charismatic leader, since the others work as her body guards, but Pearl's take charge personality sometimes has him as a more dominant headstrong leader.
* Sinnoh is based off of Hokkaido, the northernmost region of Japan. Jubilife City is where the capital city of Sapporo is.
* Sinnoh's Dragon trio is essentially time, space, and antimatter. Cresselia and Darkrai are also dreams and nightmares. Arceus is hinted to be god.
* SINoALICE, befitting his Concept of "Dependance", struggles to make decisions of his own and would rather have his life dictated by someone else. He seeks out his author as he believes that his author is the most suited to telling Pinocchio what to do. He's often dragged around by his rude, foul-mouthed, and violent staff, and despite his protests he still follows his staff's orders because of his inability to make his own decisions.
* SINoALICE, embodying the Sin of Brutality, but she's actually a sweet, cheerful girl who genuinely doesn't understand that gruesomely murdering and mutilating others isn't as fun for them as it is for her. She's frustrated and confused by Sleeping Beauty's refusal to allow herself to be killed... because Sleeping Beauty wants to sleep forever and Red Riding Hood genuinely doesn't think there's a difference between sleep and death.
* SINoALICE takes place in the Library, a mysterious world containing a countless amount of stories, ranging from famous literature works to fairytales, including

tales from unknown worlds. The Library's form changes depending on one's perspective, such as taking the form of a massive library in the player's case. The books within the Library are used to either warp to different locations or to summon a weapon from the gacha. Residing in the Library include Nightmares, creatures based on monsters in fairy tales and myths, who live to consume the stories within the Library, and Characters, the characters of the stories come to life, fighting and killing the Nightmares in hopes that they can resurrect their authors to rewrite their stories in their own image.
* Sinon and Gabriel duel each other toward the end of the Alicization arc, using their guns from Gun Gale Online. Sinon counts the bullets they've fired, and after running out of bullets realizes, to her horror, that Gabriel has two shots left.
* Sinon MMO Gun Gale Online, who seems to be able to kill players in the real world by killing them in the game.
* Sins. And then there's the Seven Holy Virtues, the golems, the Vices, the hosts... and Murdock.
* Sins and virtues get this treatment in a lot of early Protestant literature and in the morality plays of pretty much every sect.
* Sinsear dangerous overall, if only because he was too fixated to bother hunting down 'the wicked'.
* Sin Shake Sin's "Lunatics and Slaves" depicts three sheep with their respective ears, eyes and mouth stuffed with money. Quite fitting, as the album's theme is a criticism against the society's tendency to simply accept everything they see/hear from the media at face value without having a thought on their own.
* sins he'd committed were real — further increased by his partner dying, which brought back all his repressed memories of his brother's death. The second was during when he found himself at the Dark Ocean again.
* Sins of a Solar Empire adds corvettes, which are slightly larger than strike craft, but are also better armed and armored. They are able to attack both strike craft and capital ships and can be used as fighters when in swarms.
* Sins of a Solar Empire: Advent tech is based off something called "PsiTech" which, as the name suggests, use psychic powers rather than proper fuel.
* Sins of a Solar Empire amount of missiles. Just think of a large spaceship sitting duck, release missiles to hit every enemy ships in large radius for 60 seconds. It's as deadly as it sounds, if you don't get disabled, that is.
* Sins of a Solar Empire, and definitely non-utilitarian in appearance.
* Sins of a Solar Empire are the Advent, an offshoot of humanity that possesses psychic powers.
* Sins of a Solar Empire, because battles takes place in planetary or stellar gravity wells-"brown water" distances in terms of starships.
* Sins of a Solar Empire, by means of "phase jumps" along "phase lines" in "phase space." Most beyond that is uncertain, since the developers decided to drop a campaign in favor of better multiplayer.
* Sins of a Solar Empire, capital ships and bombardment frigates can do this to enemy planets to depopulate them, allowing your own colony ships to claim the world for you.
* Sins of a Solar Empire control their fighters and bombers remotely using this ability.
* Sins of a Solar Empire. Each squadron is controlled by a single person, so this allows the Advent to spam fighters and bombers (they don't need to train dozens of pilots, just several controllers).
* Sins of a Solar Empire even though most vessels are repurposed civillian commercial and industrial vessels. Vasari designs are more alien-like in design but could fit somewhere between both tropes.
* Sins of a Solar Empire, every offensive maneuver against enemy planets is this until the victim researches the technology that warns them of an incoming fleet. Also, the Vasari Phase Lane Stabilizer can make its owner do this to ANY target, not just adjacent ones.
* Sins of a Solar Empire has several examples; the Sova and Percheron for TEC, the Halcyon and Aeria Hosts for the Advent, and the Skirata and Lasurak for the Vasari.

Additionally, most capital ships can launch strike craft wings, effectively making them this trope.
* Sins of a Solar Empire has sound in space by default, but you can turn it off if you so choose.
* Sins of a Solar Empire has the Advent, post-humans that are very, VERY angry about their expulsion by the rest of the humans.
* Sins of a Solar Empire has the Trade Emergency Coalition (formerly the Trade Order) and the Advent.
* Sins of a Solar Empire has the Trader Emergency Coalition (Powerhouse), Vasari Empire (Balanced) and Advent (Subversive).
* Sins of a Solar Empire has the Trader Emergency Coalition, the Advent Unity, and the Vasari Empire.
* Sins of a Solar Empire has the Vasari, whose missiles have a chance of bypassing enemy shields by performing rapid micro-jumps using their phase drives.
* Sins of a Solar Empire has this for all ships, requiring that they move into range before engaging a target. However, it's averted for the arbitrary "Big Gun" of each faction: building a Novalith cannon, for example, means you can shoot it at any planet on the map, as long as you're willing to wait for the actual impact.
* Sins of a Solar Empire have built their whole culture around this. They've been fleeing some threat for ten thousand years, stopping only to strip worlds of materials to build new ships and fuels for the next leg of their journey. The problem arises when they arrive in human space; they loot both the uninhabitable planets and those colonized by humans.
* Sins of a Solar Empire have this class of ships, though they have different roles and capabilities which depend on the faction that built it.
* Sins of a Solar Empire, highly-advanced ships must close to within spitting distance of one another to fight. This is further enforced by the fact that ships can only fight within the same gravity well, which doesn't go very far beyond planetary orbit. The only weapons that can go beyond that are considered superweapons and can only target planets.
* Sins of a Solar Empire is a non-indie PC game with a budget of $1M. For comparison, average PC game cost is $18-28M.
* Sins of a Solar Empire is shiny, ironic because they're the rebel-like faction.
* Sins of a Solar Empire is unique in that colony ships aren't expended when they colonize a planet. Though it's suggested they mostly carry administrators and marines to annex the planet's existing inhabitants. And each faction has a capital ship class that can colonize.
* Sins of a Solar Empire launches a massive nuclear warhead at an enemy planet that eliminates all life and wipes it clean with radiation if it is not fully upgraded, especially horrifying when you consider that the last thing people see is a blinding flash of light.
* Sins of a Solar Empire mastered space travel, your civilization was violently overthrown and your race enslaved.
* Sins of a Solar Empire, most ships have this, with absence being the exception. The Vasari have phase missiles that have a chance of bypassing shields and striking armor.
* Sins of a Solar Empire never leave home without a truckload of nukes for siege purposes. The Marza dreadnought can also be upgraded to re-purpose one for ship-to-ship warfare. Their superweapon, the Novalith Cannon, fires a massive, high-yield nuclear bomb at their hapless enemies' planets. One shot reduces the planets' population by 90%, and makes the rest die of radiation poisoning, two completely sterilizes the planet and makes it unusable for 5 minutes in real-time, which works out to several weeks game-time.
* Sins of a Solar Empire of the Advent and the more alien-looking (but still curvy) Vasari ships.
* Sins of a Solar Empire possible to form diplomatic relations as a Rebel, but they have heavy diplomatic penalties with basically every faction.
* Sins of a Solar Empire, science vessels, and planet bombers. There's also fighters, bombers, orbital constructors, trade freighters, star bases, and

superweapons.
* Sins of a Solar Empire, ships can only jump from certain from a planet's gravity well to certain other planets' gravity wells, as well as only being able to jump to other star systems from the star in the system they're in.
* Sins of a Solar Empire sleek. Their weapons are mostly of the green plasma variety.
* Sins of a Solar Empire, some planets are described as having "Native Megafauna" improving commerce (presumably by using these beasts as pack animals across the planet).
* Sins of a Solar Empire. Starbases can also do that, with the additional bonus of enemy ships suffering damage when jumping away from a starbase-controlled area.
* Sins of a Solar Empire, the Advent research tree provides players with Forewarning and Acute Premonitions; allowing Advent telepaths to detect hostile fleets bound for the player's territory from increasing numbers of hyperspace jumps distance. The other factions have technological equivalents called PSIDARs.
* Sins of a Solar Empire The background intro states that almost the entirety of the TEC fleet is comprised of non-combat vessels that were retrofitted into warships. They did have a few purpose-designed warships, but these are the exception rather than the rule.
* Sins of a Solar Empire, the Marza Dreadnought is the capital ship with heaviest firepower for the TEC faction. It can drop radiation bombs and unleash a torrent of missiles in addition to its big guns.
* Sins of a Solar Empire. The starbases can be customized through modules, which can turn them into fortresses, trade hubs, or hangars for huge waves of fighters.
* Sins of a Solar Empire, the Vasari can build late-game orbital structures called Phase Stabilizers, which allow direct phase jumps between two of them within a star system. As an additional bonus, the Phase Stabilizers can periodically bring in reinforcements from the remnants of the Dark Fleet. While this is significantly cheaper than building those ships yourself, you also have no idea which ships will come through. They're a high-tier tech, so if you see a Vasari player who's being defensive and has lots of civilian research centers, watch the hell out.
* Sins of a Solar Empire the Vasari have been running across space from "something" that enveloped their empire for several centuries. And now they've reached the TEC's territory.
* Sins of a Solar Empire the Vasari Loyalist titan has a level six ability titled "The Maw" that guzzles up all enemy ships within range, and turns them into resources.
* Sins of a Solar Empire to rams asteroids onto hostile planets being orbited or dropping entire swarms of small asteroids onto enemy fleets.
* Sins of a Solar Empire Traders. Part of the reason why the Traders exiled them in the first place. The alien race present in the game, the Vasari, are as of their in-game state, also technologically improved to varying degrees from their biological baseline.
* Sins of a Solar Empire tries to avoid this trope, having ships that will occasionally go up and down and be above or below others, and planets that are (slightly) above or below others. But basically it's still 2D — each planet is fixed in space, the 'phase lanes' that link planets always basically go parallel to this plane, and because of this most combat takes place on the plane. You can still move the viewpoint around in 3D, but it doesn't change anything.
* Sins of a Solar Empire. Until the arrival of the Vasari, the Trade Order was a loose group of worlds, where most of the interstellar trading was done by civilians. With the start of the Vasari conquest, the Trade Order reformed into the Trade Emergency Coalition. However, you can still build trade stations in space that automatically spawn trade ships (that you can't control), which prowl the phase lanes between planets and stars.
* Sins of a Solar Empire; Vasari stick to their plan on looting worlds and leaving, but the Rebel Vasari also want to do the same, but they are willing to bring the TEC, and Advent along with them.
* Sins of a Solar Empire was because the Traders viewed transhuman practices as

abhorrent perversions.
* Sins of a Solar Empire whenever a force or a unit has to retreat. Phase Inhibitors, obviously, inhibit this, as do several other stunning/slowing abilities. The Vasari are particularly capable of disrupting phase retreats.
* Sins of a Solar Empire who built the Phase Jump Inhibitors and, presumably, the other obtainable artifacts.
* Sins of a Solar Empire, who specialize in Nanotechnology, have ships that are able to throw blobs of destructive nanobots at enemy ships.
* Sins of a Solar Empire, who were exiled from their homeworld 10000 years ago by the Trade Order for 'deviant' behavior, basically not conforming with the Trade Order worlds' culture and practicing what they considered to be taboo. Now, they've returned with a vengeance, with advanced technology and honed psychic abilities, to try and reclaim their desert homeworld and destroy their past tormentors.
* Sins of Our Fathers - a lot of the time, the characters suffer because of something that their ancestors did long ago
* Sins of Our Fathers: Can be considered this due to the family having no control over what the culprit has done.
* Sins of Our Fathers: Children must be punished for what their parents have done!
* Sins of Our Fathers, especially Original Sin. The Greek gods bring misfortune on several descendants of Tantalus through their family curse, even those who were innocent, because Tantalus was a cannibalistic jerkass.
* Sins of Our Fathers: It's right to punish children for the shortcomings of their ancestors.
* Sins of Our Fathers: People are punished for what their ancestors did.
* Sins of Our Fathers: You deserve to be punished because of what your ancestors have done.
* Sins Of The Fathers is a superhero serial focusing on the legacies of famous heroes and villains.
* "Sins of the Father", the very next level, has the enemy trying to slow down Bravo Six while
* Sins of the Past cornering Marinette, then grabbing her journal and smacking herself in the face with it. Their classmates believe that Marinette was the one who struck her, save for Adrien... but he still blames her for what happened.
* Sins of the Past family has fallen upon hard times, and she's eking out a living as a librarian while her former friend/sycophant Sabrina has long replaced her as the Bee Heroine. Seeing a comic featuring the original Miraculous team, including her former alter ego, nearly brings her to tears.
* Sins of the Past: Kamala prefers keeping her head covered when she can, as she detests attention. Unfortunately, this is thwarted at school, as her teacher M. Agreste quickly informs her that wearing one during class is against school policy. Once she becomes Ladybug, she's able to incorporate a hooded poncho into its design.
* Sins of the Spirit World has been dead for thousands of years, having had the life sucked out of it by the many demons that call it home. In the beginning of Sins Revenant, the surge of energy released by the destruction of the Human Realm causes it to start reviving. However, a number of dangerous, ancient demons begin to awaken with it.
* Sins once used the term to define the spot where they built the temples to draw energy from. Rhett quips that this makes the embodiment of evil hippies.
* Si N style shooting range used a slow-firing weapon when you needed to hit three targets quickly.
* Sint, a Dutch organisation that decides if commercials are allowed to be shown in public) has decided that the posters can stay were they are.
* Sin Takes a Holiday is so clingy that Stanton marries another woman he doesn't love in to keep her away from him.
* Sin Takes a Holiday, Sylvia and Stanton get married purely out of convenience, and one of the terms in their agreement is to keep it an "in name only" marriage.
* Sintel: The titular character befriends an injured dragon who she calls Scales and has to rescue from an adult dragon.

* Sin: The Movie uses this trope, as well. A flashback shows lead character Blade gunned down and fatally injured, only to be saved by being rebuilt with cybernetic parts, which end up coming in handy eventually.
* Sin Titulo definitely has noir undertones (and it uses color very sparingly).
* SiN was originally followed by a 2000 anime movie in which Blade's partner died and was replaced by his sister, though this movie was later rendered non-canon when a sequel game came out in 2006.
* Sin With Me: Esperanza Gutierrez (aka "Wrath"), Onyx Wren (aka "Envy"), Yvette Holte (aka "Greed"), and Nahara Byrd (the Assassin Seer, formerly aka "Pride").
* Siobhan Dunmoore and thinks the war between her Commonwealth and his Shrehari Empire is as idiotic as she does.
* Siobhan Dunmoore: Captain Dunmoore commands a Q-ship in a commerce raiding task force, and adapts U-boat wolfpack tactics from the Battle of the Atlantic to the situation. She later commands the task force in a reenactment of the Doolittle Raid.
* Siobhan Magnus (season 9, with the week after her elimination having the lowest amount of viewers in American Idol history.)
* Siobhan Thompson, the first host of BBC America‘s Anglophenia, now starring in College Humor videos,
* Si-ohn does this when she arrests crime kingpin Hong Joo in Episode 15 of
* Sion, an undead juggernaut, also swaps his normal gigantic battleaxe for a huge mallet in his
* Sion Crossing has a significant influence on the course of the plot but turns out to have been dead all along.
* Sion's joke when near his ally Urgot refers to how Sion also went a total redesign:
* Sion Sono also leans towards this, having directed 6 movies in 2015 alone.
* Siouxsie and the Banshees: Frontwoman Siouxsie Sioux is attracted to multiple genders but doesn't identify herself under a particular sexuality.
* Siouxsie and the Banshees' 'Mother' on their 1979 'Join Hands' album. The eerily decelerating music box plays 'Oh Mein Papa' while the dual lyric details a love/hate relationship with the narrator's mother.
* Siouxsie and the Banshees relays how they sneak out at night to converse with a straw scarecrow. The narrator inadvertently hints that the relationship is all in their head and that the scarecrow is an ordinary scarecrow. This is something their friends have been telling them, which the angered narrator plans to murder them for.
* Siouxsie and the Banshees uses a camera as a instrument to great effect.
* Siphonophorae, which can grow to lengths of 130ft/40 metres, making them the second-longest marine organism on the planet.
* Siphonophores are colonial super-organisms made up of small organisms called zooids, each with its own specialty. Some specialize in catching prey, others digesting it, others locomotion, and still others specialize in reproduction. Some siphonophores can be many times larger than the largest animal, the blue whale; the only reason they don't count as "the largest animal" is because they consist of multiple "animals" all working together. However, unlike most examples of this trope, there is no hierarchy; all the zooids have a job to do, but none of them are "more important" than any other. They're all needed to keep the siphonophore going.
* SI Prefix Name: Someone whose name starts with "Mega" or "Techno" or something along those lines.
* Sips also used a number of fanmade thumbnails for their joint channel, "Team Double Dragon".
* Sips as the murderer due to his shouting "EAT SHIT" at the top of his lungs. In at least one case, however, he's mistaken for the murderer as his efforts to shout "EAT SHIT" and put them off fail, resulting in him dying and everyone else assuming it's him.
* Sips. In spite of their channel growth, the pair still collab whenever they can and clearly have one hell of a time doing it.
* Sips is one of the go-to goofballs, frequently spelling things wrong and

neglecting his grammar, while making bad jokes. He's also one hell of a gamer when he decides to stop messing around.
* Sips killed themselves with one. It doesn't really affect the gameplay.
* Sips (some going from calling for him to be removed to missing him). In reality, Turps had just become a father and quite understandably won't be involved as much due to his newborn baby.
* sip) with this joke I told him", it's hard to believe she's not doing it on purpose.
* Sir Aldingar by putting a leper into her bed, and makes much of her actually choosing such a repulsive lover.
* Sir Alex Fergusson and Arsène Wenger, two bitter rivals during the days of Arsenal and Manchester United dominance, have become quite good friends following Fergie's retirement, with Fergusson even speaking quite highly of Wenger's achievements in a special message to Wenger for his 1000th game.
* Sir Amadas, the knight reveals that he is the ghost of the dead man.
* Sir Anduin Lothar, one of the greatest human heroes was the last descendant of the Arathi royal bloodline which founded the first human empire on Azeroth. Sir Lothar took advantage of this to convince the High Elves to join the Alliance since the High Elves were indebted to the Arathi.
* Sirantha Jax: Aftermath. She's acquitted, but accepts early retirement afterwards and gives her attorney orders to settle any wrongful death suits.
* Sir Anthony Hopkins was said to have pranked several people during the filming of
* Sir Apropos of Nothing books are like this of fantasy, part of the time. The other parts are a more of a straight deconstruction.
* Sir Apropos of Nothing cuts them off...because he abhors such stories.
* Sir Apropos of Nothing. He's freed of the Thing by a set of adventurers and a quest he'd rather not go into.
* Sir Apropos of Nothing. Look at the maps in the beginning of each book, and you'll get it. (Example: In the third book, "Tong Lashing", the rivers on the map (in a Japanese-like land) are named "Lai-See", "Crimea", "Olmun", and "Mün".)
* Sir Arthur C. Clarke is specifically identified as a "sci-fi writer."
* Sir Arthur Conan Doyle, by the way) features a Venus Flytrap big enough to hang a man from. Or otherwise cause bodily harm. Ironically, this is said to occur in Arizona, of all places.
* Sir Arthur Conan Doyle's Sherlock Holmes and then proceeds to tell Watson the deceased's occupation, general state of health and cause of death. He tells Watson that Mr. Dunlevy's autopsy will have to wait till tomorrow as they only have ten minutes to catch their train. when Watson asks how he knew the dead man's name, Holmes replies "It's written on his chart".
* Sir Arthur Conan Doyle's Sherlock Holmes intends to frame Inspector Lestrade for assassinating Queen Victoria and destroying most of London.
* Sir Arthur Conan Doyle's Sherlock Holmes's castle, they get sealed in a small room that starts to fill with a deadly gas.
* Sir Arthur Conan Doyle's Sherlock Holmes, Sherlock's brother Thorpe keeps addressing Sherlock as "Robert". At the end of the film, Watson gets around to asking Holmes about this, and Holmes admits that his full name is 'Robert Sherlock Holmes':
* Sir Arthur Conan Doyle's Sherlock Holmes's much larger, armoured mechanical dragon: smashing both flying machines to pieces.
* Sir Arthur Conan Doyle's Sherlock Holmes: When Holmes, Watson and Lestrade attempt to gain access to the rubber factory, the owner tells them to come back with a search warrant. Holmes says that one can be easily obtained, but adds that it might be more profitable to return with the labour commissioners: noting that unlike its neighbours, his factory has bar on the inside, not the outside, of its windows, indicating that he is more concerned with keeping someone in, rather than out, and deducing that his workforce must likely consists of illegal immigrants. The owner caves and agrees to tell them what they want to know.
* Sir Arthur Conan Doyle's Sherlock Holmes: When Watson attempts to tackle Miss

Ivory, she injects him in the neck with something that causes him to instantly collapse.
* Sir Arthur Conan Doyle's The Lost World as they land in the only mud pit around. Veronica wins the fight.
* Sir Arthur Conan Doyle's The Lost World, but his friends are a cop, doctor, etc.
* Sir Arthur Conan Doyle's The Lost World - Goal: find a way out of the Plateau. But the series would end if the explorers ever did. So, predictably, any lead they discovered to a way out never panned out as they hoped.
* Sir Arthur Conan Doyle's The Lost World had the 1920s Challenger Expedition that were stranded on a Prehistoric Plateau not only dealing with Dinosaurs and Apemen but a huge assortment of other Fantasy/Scifi themes. Everything from witches and disembodied spirits to space aliens and time travel. The supernatural plots usually had Challenger scoffing at the idea of such rubbish and that everything they encountered had an answer based in science.
* Sir Arthur Conan Doyle's The Lost World has an episode where several modern people are transported to the plateau. Even though the main characters are from the start of the 20th century, they don't seem to notice that the helicopter pilot is black and treat him like anyone else.
* Sir Arthur Conan Doyle's The Lost World has a talent for languages and can communicate with many different people. A conversation with Malone reveals that it's an innate talent she does not understand.
* Sir Arthur Conan Doyle's The Lost World: In "Tribute", Malone, Marguerite, and Summerlee are taken prisoner by a World War I pilot, Hans Dressler, who still thinks WWI is going on.
* Sir Arthur Conan Doyle's The Lost World, Malone becomes one to a water nymph, whose young gestates inside the father, and is then returned to the mother after a short time.
* Sir Arthur Conan Doyle's The Lost World, Marguerite loves her treasure.
* Sir Arthur Conan Doyle's The Lost World — George Challenger. Summerlee could be considered the Team's grandfather.
* Sir Arthur Conan Doyle's The Lost World not only featured dinosaurs but also giant sized versions of normal creatures (such as bees) for no adequately explained reason.
* Sir Arthur Conan Doyle's The Lost World or her holding the gun close to her chest.
* Sir Arthur Conan Doyle's The Lost World, Professor George Edward Challenger is constantly skeptical of any supernatural activity and insists that everything can be explained with science. While he's right sometimes, The Lost World has several genuine sorcerers, cursed items, etc. Later in the series, he believes magic is real, but is still displeased whenever it shows up.
* Sir Arthur Conan Doyle's The Lost World reluctantly reveals that an ancestor of his was a privateer. A female companion makes fun of him, automatically assuming this means "pirate." The character insists on "privateer," as the letter of marque means the ancestor served the crown.
* Sir Arthur Conan Doyle's The Lost World: Roxton is the best with guns, but Malone and Marguerite are no slouches. Only Veronica doesn't use guns, but she doesn't need them.
* Sir Arthur Conan Doyle's The Lost World She starts to age quickly when the water runs out (she ages fifty years over the course of a day), but when the water dries up at the source, she immediately crumbles to dust.
* Sir Arthur Conan Doyle's The Lost World: Veronica wears a dress a few times. Everyone is in awe when she does.
* Sir Arthur Conan Doyle's The Lost World way in front of him. He walks over to her and puts her dress back up around her as she complains.
* Sir Arthur Conan Doyle's The Lost World, what else could the world be?
* Sir Arthur Conan Doyle's The Lost World. When it was released overseas, the first season featured unrated footage (female nudity) that was only seen during its pay-per-view television run (and never on syndication). However, this set was not advertised as being unrated, and is different from the U.S. boxsets released (which

are censored).
* Sir Arthur Conan Doyle's The Lost World when one of the explorers isn't kidnapped or held hostage or horribly injured in some fashion.
* Sir Arthur Harris, head of RAF Bomber Command during WW II opposed
* Sir Arthur Sullivan was so popular in New York that polite society established a fine for gratuitously quoting it:
* Sir as, while extremely proud of his rank and looks, he is ready to marry a woman without wealth and looks while he would never let his daughters consider this lack of highly-valued qualities suitable for a husband.
* Sir Austin Cardynge. Indomitably brilliant and dedicated to his job, but completely unhinged to the point where he doesn't even care if he and everyone else on his ship (with a crew of over a thousand) end up dead, so long as his notes get back to Civilization intact.
* Sir Basil Pike Public School, forcing you to look past the mouse to win the match.
* Sir Basil Pike Public School is that it's the last week of school, but this doesn't make a whole lot of sense for a few reasons:
* Sir Basil Pike Public School Julia fears that she's "ruined" because of it, and decides to get Tammy back by pretending to be Tariq, whom Tammy has a crush on.
* Sir Bedivere might be the shiniest of all of them. He's unfailingly chivalrous, loyal and an
* Sir Berlitz is thoughtful enough to hire a pair of professional bodyguards to accompany his journeying daughter. Points for him, except due to accident she ends up going with two aspiring comedians instead.
* Sir Billi), which ended up being his final acting role. Other than that, it's considered pretty bad.
* Sir Bors is described as misogynistic in several retellings of the
* Sir Bromell, Elaine of Carbonek's knight protector, is an interesting example — he's a male knight in the baseline arc just like in the legends, and female in the contemporary one (where she and Elaine only exist in Arthur's webcomic). But because AKOTAS-Elaine is based on Helen from
* Sir Cameos-a-Lot: A character appears in more cameos than otherwise.
* Sir Cameos-a-Lot: A character who appears in more cameos and crossovers than they do in their own original works.
* Sir Can-A-Lot from the Spam commercials is a human-like knight who is no bigger than a salt shaker. Also, his body has a vague salt shaker shape to it.
* Sir Carrot aspires to be a true knight and behaves according to chivalric traditions, but his crippling cowardice prevents him from acting like he should, to the point of becoming
* Sir Crocodile is made of sand that can freely disperse and reform when struck. When wet, however, the sand clumps together so his face can be punched in.
* Sir Crocodile's "Desert Girasole" attack involves him using his sand-controlling powers to create a giant whirlpool of quicksand. He does explain, however, that he's tapping into an underground water source to do this, and he's never seen doing it outside of a desert.
* Sir Crocodile. Suave, amiable casino-owner by day, devious mastermind by night.
* Sir Dane Whitman a.k.a. the Black Knight, is as brilliant a swordsman as his canon counterpart. However, he's in his early 20s and described as being young and a bit excitable, which leaves him vulnerable. Also qualifying are Sir Michael and Sir Sanya, Knights of the Cross.
* Sir Daniel Fortesque can rip off his own arm and use it as a weapon, though it isn't very effective and is usually meant to be used a last resort if your weapon is stolen. He can also detach his head and place it on a severed hand.
* Sir did it for the most of his recorded career — and, probably, still does. While alcohol doesn't seem to be contraband in the Royal Manticoran Navy (the wine mess for officers is alive and well, and Honor has been spotted having a beer with lunch on more than a few occasions), luxuries like alcohol, tobacco or chocolate would be on sale from the ship's stores at a crewman's own expense. The stock taken aboard is fairly limited, prices are high and there are heavy restrictions on how

much alcohol one can buy at one time. This creates lucrative opportunities for the likes of Harkness.
* Sir Digby Chicken Caesar: An insane tramp who thinks he is some sort of dashing
* Sir Dinadan, in most tellings, is too practical-minded for either romance or fighting-for-fighting's sake. This means that he spends most of his time
* Sir Douglas Mawson was an explorer on several Antarctic expeditions. One day in 1908, he was working in a tent when another expedition member, Professor Edgeworth David, called to him, asking if he was busy. Mawson
* Sire after murdering their uncle. They are the same person. If Anna didn't want it to happen than Susan wouldn't have done it.
* Sire: All works of classic literature actually happened and the protagonists passed on their narratives down the bloodlines, bestowing their descendants with gifts and curses relating to their stories.
* Sire begins in a juvenile mental hospital and spends the rest of the chapter having the main character describe how she ended up there.
* Sire calls it "The Binding", and because the main characters are descended from fictional characters, they're affected even more strongly by it.
* sired by someone else, since he turns out to have never once had sex with his wife.
* Sir Edward Marshall Hall, since Sir Edward was well-known for his florid, theatrical style in court.
* Sire has Emile who inherited improbable aiming skills from his Sire, Jarvert. He can make any shot he attempts but has to shoulder his Sire's harsh morality and crippling failures as a trade-off.
* Siren (2010): After the yacht runs aground, a shipwrecked sailor swims aboard from the island. Deaf and bleeding from the ears, he babbles an incomprehensible warning before dying on the deck.
* Siren (2010), Ken, Rachel and Marco have a whispered conversation about Ken's plan to bury the dead sailor on the island and pretend they were never there. Marco asks why they are whispering, as it is only them and the dead sailor on the boat.
* Siren (2010): Late in the film when Ken and Rachel are fleeing from Silka, Ken steps in what appears to be a shallow mud puddle. However, he then finds his foot is stuck and cannot be released: part of the magic of the island.
* Siren (2010): Silka entices Rachel to come swimming naked with her as the group is making camp on the beach. The sight is enough to make Ken and Marco join them. And then things get weird...
* Siren (2010), the primary function of the man who rents the main characters the yacht is to explain the legend of the siren.
* Siren (2010), the protagonists are unable to transmit or receive anything on the radio. It is implied that this is a property of the island.
* Siren (2010): When Marco is searching the yacht, he finds a tape deck in one of the cabins, playing a cassette of Silka singing. Marco removes the tape and the song stops for s few seconds. Then in starts again, despite there being no tape in the player.
* Siren (2010) when Rachel has a psychic flash of a face looking at her. This freaks her out as she thinks someone is watching them, and she breaks off the coitus, much to Ken's frustration.
* Siren (2010): When Silka resumes what is (presumably) her true form. her skin is waxy and translucent—like a drowned person—with black veins running beneath.
* Siren (2018), the titular mermaid Ryn, initiates a relationship with couple, Ben & Maddie.
* Siren 2 the player can locate a calendar and other materials dated using the Japanese imperial system that begins a new count from the first year of a new emperor's reign. Strangely, all the documents use the "Showa" era, which ended in 1989 (Showa 64) even though some of the game takes place in "present day" 2008 (which in this case would be Showa 83). This should be the "Heisei" era, implying that the game takes place in a world where Emperor Hirohito ruled for at least another 20 years later than in reality.

* Sirena, where the protagonist is one of the Greek Sirens who will become immortal after having sex with a human man. Falling in love with said man, however, makes the irrevocable gift a curse.
* Siren: Blood Curse has a very frightening segment where you play a defenseless little girl in the Sagai Hospital where everyone else is a Shibito.
* Siren: Blood Curse takes place over a week but technically three days plus a repeat.
* Siren difficult in that it lacks any form of radar or real-time map and often limits your field of vision with darkness or fog, it does offer a few caveats to make it a bit easier:
* Sirene is a highly militarised country that drafts children as young as 12 for a four-year service, with the exception of children qualified for technical schooling instead. Not even royals are exempt.
* Siren female characters are unable to climb ledges above their hips in terms of height, while males can climb ledges that are just above their height in length. When a mission has a male character and a female one the player controls the male every time and in these ledges the player has to help the female get up the otherwise un-climbable ledge. If the mission is a single female the player has to find an alternate route or method to get to the same destination.
* Siren for the first Siren game/New Translation remake consisted of Datatsushi/Kaiko, alien beings that landed on Earth in the 600s that were responsible for the events in Hanuda while in Siren 2, Mother and Otoshigo were responsible for the events in Yamijima Island.
* Siren games follow this trope nicely. Each game consists of around ten different characters experiencing the apocalyptic events simultaneously over the course of a few days, and the story is told through snippets out of chronological order via a little timetable-style level selector. Being told like this, the story is very hard to follow at times, and very disjointed when one minute you're playing Kei on day 3 around noon, then suddenly you're back to Kyoya around 7 AM on day 1. Once you do have a decent handle on the story, though, it is pretty rewarding. The first two games even make this an explicit part of getting their true endings, as after you've completed a mission the first time you have the option of completing a "secondary objective" if you replay it, and the vast majority of the time these secondary objectives can't be completed until you've accomplished something as an entirely different character, such as opening a door as one character that was locked when you came through as another one later in the day, leaving items you can't use as one character in an area another character who will have a use for it comes by later, etc.
* Siren games tend to feature this trope, especially due to playing multiple characters in the same timeframe. The first game's main events take place across three days, labelled Day 1, 2 and 3 respectively, featuring a timetable that maps out everything (called the Link Navigator). However, there's also flashback sequences to 683AD, 1976, X Days Before, Yesterday (before Day 1) and X Days Later.
* Siren. If you have one with you, you have to take great care to protect it — and a stray hit during combat that connects with them causes them to panic as well.
* Siren it's even used to justify your regenerating health, since you keep regenerating because the water is already in your veins, slowly transforming you into a shibito and, unless the person has a certain family's blood in them, there's no avoiding this fate. Even then, once the water is in the character's veins they are stuck in the underworld for good.
* Siren: Jonah, after reflecting on his harrowing adventure, celebrates the first anniversary of his wedding to Eva with a round of passionate sex before falling asleep. After waking up in the middle of the night, he heads downstairs to the fridge, and discovers, to his horror, that Eva had passed out fully clothed in the living room earlier that evening, and had never come up to bed at all.
* Siren: "Mrs. Takato! Help! Mrs. Takato!" Loud enough that Prof. Takeuchi hears from the water tower across town.
* Sirens are well-known for literally dying of grief and heartbreak (or just

committing grief-fuelled suicide) if their mates run away or are taken from them.
* Sirens: Estella catches the ruggedly handsome handyman down by the riverbank, masturbating. This is a unique example for a couple of reasons. First of all, the handyman is actually shown touching his penis, which is very rare (although since this is not a pornographic film he isn't erect). Secondly, it's a rare example of male masturbation not being played either for comedy or creepiness, as the whole movie is about sexual freedom and sexual expression.
* Sirens in their earliest incarnations were bird women. Most stories that feature them have them as
* Sirens) is a guest in the house of a bohemian painter, and his wife (Tara Fitzgerald) has a sexual awakening brought on by the painter's three lovely and frequently naked models. Second of two Australian erotic films inspired by the life of artist Norman Lindsay.
* Siren skips right over it, taking you straight from the shibito to Datatsushi, The God That Fell, the creator of the siren, the shibito, and the red water.
* Siren's Lament, especially shirts. Shon is less than pleased when Ian decides he wants the clothes Shon is wearing right then and tries to take them off him to get dressed to Ian's confusion.
* Siren's Lament. He quickly comes up with nicknames for almost everyone. Lyra is Fishbait and Shon is Loverboy for instance.
* Siren's Lament, Ian decides he likes the clothes Shon is wearing the best and yanks his jacket off him. Shon even starts to take off his shirt for Ian before Lyra steps in and tell Ian to stop acting like a child.
* Siren's Lament Ian, on the other hand, is a siren with no memories of his human life, who has displayed clear interest in her.
* Siren's Lament, the siren Ian isn't at home with human customs, including wearing shirts. And the fangirls hope he never will be.
* Sirens, muses on the fact that he and his colleagues are often this trope: Even if people are glad to see them, the fact they and their ambulance are here at all means something terrible has happened to someone.
* Siren Song people for losing a single piece of treasure in their undersea vaults.
* Sirens (UK) other members of the group that somehow manages to get called out to major accidents.
* Sirens (UK), there were really quite shocked when a doctor thanked them and said they did a good job. In another episode two of the lads attempt to hit on a medical student that says they're nothing but glorified taxi drivers.
* Sirens (UK) with stoic Stuart intent on conquering all his emotions and psychological defence mechanisms but to the annoyance of the local therapist.
* Sirens (US). Johnny buys donuts for his coworkers, but gets mad upon finding that all of the donuts are gone before he could take one for himself.
* Sirens (US) Johnny, Hank and Brian respond to a call at a construction site where one of the workers has been impaled by a piece of re-bar. Impaled Guy, however, is more concerned about his coworker who fainted after witnessing the impalement. He also expects to receive a big payout from the city over the accident and talks with the paramedics about the bar he plans to buy all the way to the hospital.
* Sirens (US), Voodoo is asexual but dates co-worker Brian, ostensibly out of pity and fully expecting that he'll get tired of not having sex and dump her. However, Brian stays completely faithful to her, turning down offers of sex from other women and not even engaging when Voodoo drags him to a strip club. Having realized that Brian wasn't just looking to "fix" her, Voodoo dumps him in hopes that he'll find someone willing to fulfill his sexual needs... only to realize afterwards that she's developed romantic feelings for him.
* Sirens with her and a maid in the household — but it's shown as a sign of positive character growth.
* Siren. The catch is that the game never shows you the scene where the character is murdered and replaced, so for a while you continue to play believing that the character in question is the original. Another catch is that the person who murders and impersonates the deceased is his identical twin.
* Siren: The Drowning, a fanmade game line, has Furies, monsters born of polluted

areas that attack humans. Sirens of the Styx Current also act as this, reasoning that nature can only flourish without humans.
* Siren: The Drowning and eradicates anything remotely evil or bad. The people are so nice because they are utterly terrified they will be eradicated if they show even the slightest hint of being mean.
* Siren: The Drowning, and usually have to operate in secret in order to survive.
* Siren: The Drowning gives us the Flensers, a secret society of Siren hunters who lure and kill Sirens so they can get immortality from eating their flesh.
* Siren: The Drowning has the Flensers, a society of humans who keep themselves immortal by killing Sirens and eating their flesh. And if that wasn't amoral already, they are willing to pollute entire areas on purpose in order to lure Sirens out.
* Siren: The Drowning non-Hippocampi for the life-prolonging properties of their flesh.
* Siren: The Drowning, results in a war so big World War III doesn't even begin to do it justice. Cities are in ruin, blood runs everywhere, and paranoia abounds as no one can trust anyone else.
* Siren: The Drowning, so they can't afford to be picky about who they recruit.
* Siren: The Drowning to be heard by as many people as possible to best spread its message. Because of this, any use of powers in front of normal humans can cause Refraction, forcing the Siren into their Diluvian Form. This is a problem, because Sirens do have practical reasons to hide their existence- aside from the inherent issues with turning into a mermaid while miles inland, there's a massive conspiracy that hunts Sirens because their flesh grants immortality.
* Siren: The Drowning where an apocalypse called the Deluge happened, and they must now do everything in their power to prevent the various potential causes of the Deluge in order to make sure it won't happen.
* Siren the older sister drowns when she decides to go and dive off a cliff for fun in the middle of the night
* Siren The Shibito cannot die, they can be harmed but can heal very quickly, their bodies can mutate and become bug like or grow an excessive number of eyes, they lash out at anything not infected, they are hive minded, they use firearms, they plan and think, and they wander about pointlessly looking for people not under the control. How one becomes a Shibito is vague at best, as multiple individuals that fit the criteria for a Shibito are not Shibito during any part of the game, while other people who have nothing to do with the town become Shibito towards the end.
* Siren was raised in the Sonic Canyons, where constant ear-splitting noise is a part of everyday life. He's probably never going to adjust properly, all told. Also, he's a police car; do you
* Siren with their condition. They wish to spread this "happiness" to others, attempting to cheerfully slaughter any living person they can find.
* Sire share a body and can communicate via their thoughts. Especially useful after meeting people who can perceive both girls, even when they are not inside the body.
* Sire. The Binding is a mystical force that forces characters descended from characters from classic literature into following their Sire/Dam's fate, complete with consequences set up for those who try to run away from their story. The conflict of the comic is not about avoiding the fates handed to their forebears, but learning from their mistakes and being prepared for when history swoops back around again.
* Sire, where a die-hard Edgar Allen Poe die-hard fan/descendant/supernatural roleplayer finds her mister charming... and then tries to ruin his life according to The House of Woe's script, and fails because her boyfriend is too thick-headed to start growing terrified of love AND he's as creepy as her so she can't even hate him for it.
* Sir Frederick William Herschel discovered infrared radiation when he was trying to measure the temperature of different colors of sunlight divided by a prism, using the dark space past red as a control. When the "control" thermometer showed the greatest temperature rise, he reportedly said "That's odd."
* Sir Gadabout, as it is used in the conclusion of the theme song, and every time

Gadders falls over.
* Sir Gadabout (The Worst Knight in the Land) the incompetent Knights of the Round Table are regularly saved by taciturn "Sir Knight", who unknown to them, is King Arthur's young daughter, Princess Elenora (Tamsin Egerton), wearing chainmail.
* Sir Galahad as Shielder, who has the power to resist poisons and can pass this onto her allies. And she makes Caren, Kirei's long-lost illegitimate daughter, her Master just to mess with Kirei.
* Sir Galahad, as the French chivalric addition to the Arthurian myths just about qualifies as
* Sir Galahad fights his way through a forest in a storm until he finds Castle Anthrax, which has a Grail-shaped beacon overhead. He bangs on the door, and when it opens he falls inside. He meets several young women, one of whom tells him that the castle contains eight score young blondes and brunettes, all between 16 and 19½. As Sir Galahad escapes from two naughty female doctors, he enters a room filled with the aforementioned eight score young women. Eventually, he decides to stay when the other knights "rescue" him and get him to continue the Grail quest. He then proceeds to call
* Sir Galahad, in Tennyson's eponymous poem, wanders the Earth 'whate'er betide, Till I find the Holy Grail".
* Sir Galahad the Chaste upon realizing the maidens of castle Anthrax want to have their way with him.
* Sir Gawain and the Green Knight also appears to fit the trope, but with every instance of "black" changed to "green". Except that the Green Knight subverts it by turning out to be an pretty good guy that just wanted to test Gawain's honour.
* Sir Gawain and the Green Knight, (film also available) Sir Gawain of Arthur's Knights is challenged to a duel by the eponymous Green Knight. Given first blow, Gawain decides to take advantage by chopping his opponent's head off and is somewhat put out when the headless body merely picks it up and slaps it back on again.
* Sir Gawain and the Green Knight has a version of this. The Green Knight challenges Arthur's Knights to a test. Whomever accepts gets to make one attack on the Green Knight, and he will not resist. The condition being that the Green Knight will be able to do the same a year and a day from that day. Sir Gawain steps up and CUTS THE GREEN KNIGHT'S HEAD OFF. The Green Knight then picks it back up and says he'll see Sir Gawain in a year and a day, gets back on his horse, and rides off.
* Sir Gawain and the Green Knight, taunts the knights, and issues a challenge: he will allow any knight to deal him one blow and then he will return the following year to inflict the same. Gawain accepts the challenge and decapitates him. The Green Knight picks up his severed head and tells him to meet him at the Green Chapel at the appointed time.
* Sir Gawain and the Green Knight. The Lady Bertilak threatens to have Gawain bound to his bed if he does not 'strike a bargain with her'. In some translations and adaptations, the Lady is teasing, and Gawain responds in kind. In others, Gawain is rather nervous or legitimately concerned about the threat.
* Sir Gawain himself fought the Green Knight; who challenged him to a "head-cutting off contest" with the offer that Gawain could go first. The Green Knight just put his head back on and said it was his turn. (There's more to the story, but that part has the trope.)
* Sir Giles d'Argentan was known in the early 14th century as the "third best knight" in all of Christendom. Since he was just an ordinary knight, and the top two were the Holy Roman Emperor and
* Sir Gregory is one in and out. While he may be pleased and friendly in some episodes, it's only because of some outside event giving him a good mood and makes no secret that he hates One and Two for their incompetence.
* Sir Gregory, it is said that one person in four is mentally unstable. Therefore if you're on the bus and the nearest three people look sane, it must be you.
* Sir Gregory Pitkin can sometimes be rather friendly toward Mr. Lamb and Lennox-Brown when things go well, but it's just a mask and he'll do a 180 degree turn once things go downhill.

* Sir Hammerlock, but no chance of getting him, since he's only interested in men. She does assert she'd be all over him if ever he became straight.
* Sir Hammerlock's Big Game Hunt has Voracidous the Invincible, who is aided by a powerful Witch Doctor who will buff Voracidous with his shields once killed.
* Sirhan Sirhan, Robert F. Kennedy's assassin, filled his diary with these. "RFK must die. RFK must be killed. Robert F. Kennedy must be assassinated."
* Sir Hekhtur the Chainbreaker is utterly dedicated to freeing all those Imperial citizens enslaved by vile xenos creatures and Chaos warlords. This stems from being the
* Sir Henry At Rawlinson End when in a flashback Seth Onetooth finds his wife Rosie carrying on with Henry's brother Humbert in the bushes. This leads to Humbert "accidentally" getting shot by Henry, and explains why his ghost cannot rest until it has found trousers.
* Sir Henry Merrivale) had a plot point in which a female character was blackmailed using sexual photos of her taken with her consent by an ex-boyfriend.
* Sir Hiss and the Sheriff of Nottingham are of roughly equal importance to Prince John in
* Sir Hiss Friar Tuck to lure Robin Hood out, he was probably afraid that doing so would risk them being excommunicated by the Catholic Church, a powerful political entity at that time.
* Sir Horace Harkness, PMV, before being "reformed" was a classic thieving,
* Sir Humphrey argues that this trope is essentially how Britain managed the liberation of its former colonies through partition — in dividing the territories (such as Northern Ireland and Eire, or India and Pakistan), the idea was that they'd spend more time bickering with each other and less time taking shots at Britain.
* Sirica, oddly enough, counts as well. She uses this trope when she hears a familiar roar and sees, to her horror, the legendary Demon Beast/monster Kirisakin, whom King Dedede had bought from Holy Nightmare Co./Nightmare Enterprises out of fear of her, appearing in Kabu Canyon and making his way towards her and Kirby and company.
* Siri has in fact caused Apple trouble when the dev team has occasionally failed to think of something, and this was take as a deliberate slight.
* Sir Integra Hellsing always carries a sword on her person and doesn't hesitate to use it, the most memorable of which involves slicing clean through a Nazi vampire's head. Even
* Sir Integra, who dresses in a masculine fashion and is referred to as "sir" despite being female. It's explained that this is deliberate on her part, to make people more accepting of her taking the traditionally male role of the head of the Hellsing Organization. Nevertheless, this wasn't as apparent at the beginning of the manga, due to the fact that she had an impressive bust, but started to shrink in later parts of the manga, and became small chested.
* Sir Isaac Brock. He was one of a few who believed that war with the U.S. was imminent and one of fewer who actually cared about the implications this would have for British North America. He and a small number of other leaders (like the Native Chief Tecumseh) took steps to prepare against a possible invasion (even his time collaborating with Tecumseh was only a short couple of days, and Brock's main focus was on making sure the militia would be ready). Although he died at Queenston Heights, his preparations (taken completely of his own accord) and his strategic skill in several battles ultimately secured the safety of Upper Canada. As his Wikipedia Article states:
* Sir Isaac Ray Peram Westcott is the Managing Director of Deus.Ex.Machina Industries. On one hand, he was the one who invented the Realizers. On the other hand, he wants to seek and harness all of Spirit powers so he can plunge the whole world in chaos and destruction.
* Sir Isaac Ray Peram Westcott. War is not an exception in his agenda. He transformed the center of Tenguu City into a battlefield and almost caused the destruction a entire city just for a "simple" end.
* Siri, the iOS virtual assistant, tends to speak in this way. For instance, if

you ask, "Why did the chicken cross the road?", she replies with, "I am not perspicacious about the peregrinations of poultry.", and if you mention the 'Pen-Pineapple-Apple-Pen' song to her, she responds with, "Waxing poetic about the natural symbiosis between writing instruments and seeded edibles, I see."
* Sirius and Andromeda from the Black family. The Black family actually tends to have a few of these in every generation, and they always get blasted off the family tree. Harry himself also starts the series as a Black Sheep — a wizard stuck with a
* Sirius and Dumbledore. She went ahead because that was what the plot demanded.
* Sirius and Regulus Black's parents, Orion and Walburga, were second cousins. Walburga already had the surname Black even before she married.
* Sirius and Remus get into an "Am not!"/"Are too!" exchange about whether Sirius is more childish than Harry.
* Sirius an uplifted animal—to try to get inside the head of such a creature. In this case, the first of its kind, a dog, named after the "dog star", Sirius.
* Sirius asks this while Harry is sneaking him and James to Snape's potions lab.
* , Sirius begs Mrs. Weasley for a fudge brownie, then comments to Harry's mother that he'd ask her for one too if he hadn't tasted her cooking. She points her wand at him in response.
* Sirius Black - after his best friend James Potter and his wife Lily Potter died, started laughing as he was arrested
* Sirius Black also qualifies; nearly everyone in the wizarding community believes he is a murderous psychopath until after
* Sirius Black became an example of this trope in "My Parents' Secret Keeper". He got acquitted but the wizarding world believed him to be guilty. Dumbledore was so afraid Sirius would go after Harry he even asked Remus Lupin to spy on him. Fortunately, while Dumbledore and Arthur Weasley (who was the Minister of Magic in that fic) were trying to persuade Lupin into spying, Percy appeared to tell Arthur about Scabbers being missing (Peter wouldn't stick around with an acquitted Sirius around) and the way Percy described Scabbers to Remus made the werewolf know the truth.
* Sirius Black blamed himself for the deaths of James and Lily Potter and the muggles killed by Peter Pettigrew.
* Sirius Black comes from a noble Pureblood family that shares the same bigoted views on blood-Purity that Voldemort champions despite not being Death Eaters themselves. Sirius's mother, Walburga, is especially unpleasant and her portrait at Grimmauld's Place 12 would constantly scream insults at visitors not befitting of her class. Sirius himself never pass the chance to speak ill of her, calling her a heartless witch who "only kept herself alive out of pure spite". Sirius hates them so much that he ran away from home at 16 to live with James's family.
* Sirius Black, Dumbledore denies him access to Harry due to Petunia's hatred of magic. After thinking about where he should live after being healed, Professor McGonagall mentions that Surrey, specifically Privet Drive, would be a good place to raise children. Sirius catches on almost immediately.
* Sirius Black had been sent to Azkaban for crimes he didn't commit (and in one case, never actually happened) and wasn't allowed to have a trial. He didn't live long enough to see the real culprit being exposed.
* Sirius Black has escaped from Azkaban and is out to kill Harry. First reading it, and not knowing Rowling's formula, you wouldn't suspect anything. He betrayed Harry's parents, he's one of Voldemort's loyal Death Eaters and now is out to get the protagonist in order to avenge his fallen master. Despite a few counter-clues, the majority of the book is geared toward making the reader believe this. Turns out Sirius is completely innocent and was falsely accused, and the person that betrayed Harry's parents was Ron's pet
* Sirius Black has his moment as well. When he finally gets a chance to talk to Harry, instead of telling him straight away that he's innocent, he says he killed Harry's parents, for no other reason than that he feels guilty for their deaths. Actually, all he did was insist on making Peter the Secret Keeper.
* Sirius Black. His physical body literally enters the afterlife, such that no one

can recover him without suffering the same fate as he does.
* Sirius Black is a partial example. While he was convicted (without a trial), his infamous reputation went well beyond the crime for which he was originally convicted. For example, Stan and Ernie of the Knight Bus believed him to be Voldemort's
* Sirius Black is definitely tall, dark, and handsome. The book constantly reminds us of it.
* Sirius Black. The denial of his death has become an international meme known as "Sirius denial". The name comes from one of the
* Sirius Black the spell he was hit by seconds earlier was non-lethal.
* Sirius Black via the titular items. While not remotely flashy, the idea of contracts that are impossible to break (at least not without dire consequences) reshape the world as not only are agreements between two parties actually ironclad, but no one is willing to make an agreement without a magical contract.
* Sirius Black was caught at the scene of an explosion that killed twelve non-magicals and Peter Pettigrew laughing maniacally about how he killed the Potters.
* Sirius Black who had dated pretty much every pretty girl in Hogwarts throughout his school years, then spends several years after picking up girls in bars for a one-night stand. However, he ends up falling in love with Collette Battancourt, a visiting French witch staying with his parents. He treats her with utmost courtesy and respect, to his brother's surprise and bemusement, and is offended by the notion that she's anything like his past flings.
* Sirius casts a glamour spell on McGonagall so she can pose as a Muggle doctor.
* Sirius casts the Aguamenti charm before Professor Flitwick says to.
* Sirius comments on the spectator-unfriendly nature of the Second Task, due to it taking place underwater.
* Sirius, Dobby and Tonks (according to Word of God) under her belt before she was taken out. Considering that she's one of the vilest characters in the series, this isn't much of a surprise.
* Siri used to display a list of options as a joke in response to the question "I need to hide a body",
* Sirius' "genius" plan for disguising himself and Remus is to don glasses.
* Sirius has a blackboard in the parlor at 12 Grimmauld Place which contains a plan for clearing his name and obtaining custody of Harry, as well as drawings of Remus and Harry's father.
* , Sirius has a hard time remembering the name of Fudge's assistant after some inadvertent Dementor exposure. He successively thinks of the man as Marty, Monty, Murphy and Murray.
* Sirius himself does this at a time when Bomberman thinks he is his ally; During the fight with Mantis, when Mantis sends Bomberman falling onto his web, if Bomberman falls through the holes into the pit, Sirius will save him (the first three times) because he needs Bomberman to defeat Altair so he can get the Omni Cube back.
* Sirius is already dead by then uses the second mirror to keep tabs on Harry who started carrying a shard of his broken mirror around after finding it while cleaning out his trunk.
* Sirius is referred to, briefly, as 'the Marauder', with the context stating that he earned it on the battlefield as well as by being part of the Marauders. It's later noted that he doesn't like it very much.
* Sirius—quite literally, since they live in a "Pack" and are considered the Beta male and female.
* Sirius mentions body-binding a hyperventilating James to stop his pacing when Harry was being born.
* Sirius mentions that James was sentenced to the couch for an entire month after taking baby Harry up as a passenger on his broomstick.
* Sirius punches a shelf in the Potter family vault after realizing Harry had been denied knowledge of his heritage as well as basic info all Muggle-raised students were supposed to receive before starting Hogwarts.
* Sirius, Remus, Arthur and Snape accidentally witness Harry and Lucius making out

and Snape mutters about "getting Albus to erase the memory, and perhaps some brain bleach."
* Sirius states his wish that the Death Eaters who escaped Azkaban would all be kissed by Dementors and Lily's ghost replies that they'd probably give the Dementors heartburn - if Dementors had hearts.
* Sirius tries to banish thoughts of Hermione in lingerie by mentally reciting Arithmancy tables.
* Sirius' two-way mirror, which is a magical walkie-talkie. In Harry's defense, he was never told exactly what it was, and swore never to use it for fear it would cause Sirius to come to Hogwarts and get arrested and/or killed. It still qualifies as forgotten phlebotinum, however, because even after Harry has gone through great risk to speak to Sirius through Umbridge's fire, it didn't occur to Sirius to tell him "Next time, use the mirror I gave you." which would have
* Sirius, who got in the dormitory to attack Scabbers (Wormtail). And again when he and Hermione were held hostage by the mermaids. Ron spent his entire childhood feeling like an afterthought compared to his brothers, and his adolescence being an afterthought to Harry. Any time he actually becomes interesting, he jumps on it and milks it for all it's worth.
* Sirius XM radio DJ Terry Young is nicknamed "Motormouth" since his delivery tends to be mumbled and very fast. And incredibly irritating. In fairness to Young, he's making a conscious effort to mimic the style of Top 40 radio DJs in the '50s and '60s, who very often utilized this trope.
* Sir James Eglamore also dated Surma when they were younger, and never quite understood why she chose Anthony over him. He's easily unbalanced whenever he sees Antimony.
* Sir James Murray, compiler of the first edition of the Oxford English Dictionary, made use of volunteer contributors. His most prolific contributor was one Doctor W.C. Minor. After several years of correspondence Murray finally finagled an in-person meeting with Dr. Minor, coming out to the hospital that Minor listed as his residence. It turned out that Dr. Minor was not an employee at this establishment, but a
* Sir John A. Macdonald, the first Prime Minister of Canada. Even in the 1860s and 1870s, Macdonald's drinking binges were legendary, but in truth, the poor guy had good reason to want to get loaded, not least of which were the serious financial problems he faced, and the even more serious problems stemming from the poor health of his wife and daughter. On top of all that, Canada has been described by many of its prime ministers as extremely difficult to govern. It's not hard to see why Macdonald would need a good stiff drink now and again.
* Sir John Conroy, advisor to the Duchess of Kent and therefore nominally the guardian of the underaged Princess Victoria, in
* Sir John Falstaff is known popularly as this. However, it is subverted in that he is canonically a strangely likeable
* Sir John Fastolf was the only English commander in France toward the end of the Hundred Years War who not only realized and was willing to declare publicly that England was, at long last, losing the war, but also had a constructive proposal for salvaging the situation. For his pains, he was disgraced after the defeat and turned into the clownish figure of Falstaff by Shakespeare. Shakespeare was originally going to call the character Oldcastle, but changed it to Falstaff
* Sir John Hawkwood. Successfully played one Italian city off against another for a long and profitable career as a Mercenary. When some Monks said "May God grant you Peace" he replied by saying "May God take your Alms away" (since he lived by war and peace would destroy him).
* Sir Killalot was also treated as the strongest house robot, being described as invincible and having no weaknesses. However, in one of the 'Robot Rebellion' events, it turned out that this wasn't quite true, as while he was using his pike to impale and pick up another robot, his center of gravity became slightly off-balance, and a well-timed ram from Tricerabot caused him to fall into the pit and become immobilized. However, since he was too big to fit entirely into the pit, the hosts didn't consider it a true loss.

* Sir Lancelot also counts since he is a knight in black armor and because he's "played by"
* Sirleck is a borderline example; he has wings of uncertain utility but is not exactly humanoid. However, he possesses human hosts to live which does give him this appearance in the Spiritual Plane.
* Sir Leon has this. The guy survived being bathed in flames by a dragon, being beaten to death long enough to be healed by the Cup of Life, and took a magic bolt to the chest that had just killed two knights and got up without so much as a scratch. Although this isn't Plot Armor so much as Ensemble Darkhorse Armor, and the fact that he's too popular to die.
* Sir Loin has flashbacked to his and Adelle's history together, and his history from before that.
* Sir Lucan is probably one of the oldest examples. He actually had the title of "Royal Butler", served his king diligently, and was loyal to the end. He was also a solid and reliable knight who even nearly always survives the Battle of Camlann alongside Bedivere, living at least long enough to help Arthur off the battlefield. In one version of the legend, he even takes the role of the knight who throws Excalibur into the lake.
* Sir Miles is also up there; before his leg got crippled, he was just below Aldrick (his crippled leg is thanks to
* Sir Mix-a-Lot famously opens with two (presumably Caucasian) mall brats talking about another girl's big butt.
* Sir Mix-a-Lot (he who cannot lie about liking big butts) has a track called "
* Sir Mix-a-Lot's "Baby Got Back", which similarly references the line.
* Sir Mix-a-Lot's "Jump on It" insinuates that prostitution is legal in Las Vegas, when it is not. It is legal within other parts of Nevada however - Mix was probably thinking of the infamous "Chicken Ranch" brothel which is about an hours drive away from the strip.
* Sir Mix-a-Lot This was used to promote kids meals with toys inspired by the show, and a lot of parents complained, although it only appeared on late night TV.
* Sir Mix-a-Lot, went platinum. This was an impressive achievement, considering that hip-hop was a fairly new genre at the time and Sir-Mix-A-Lot was on an independent label. However, the only song from it to chart on the Billboard Hot 100 was "Posse on Broadway", which peaked at #70.
* Sir Mordred is born in most traditions of a love affair between Arthur and his half-sister Morgan le Fay.
* Sir Mulberry Hawk to Kate, since he's an arrogant, disreputable cad.
* Sir Nighteye is able to punch Rappa's clone so hard he leaves a crater in the wall, and is able to throw his
* Sir Nighteye spent years prepping Mirio Togata to inherit One-For-All from All Might, only to find the power has already been given to the Quirkless Izuku Midoriya. Sir Nighteye spent a great deal of time making it clear he's going to make Midoriya accept he's unworthy of the power and give it to Togata. However, fate would prove him wrong.
* Sir Not-Appearing-in-This-Trailer: A major character doesn't show up in the trailer at all, either to avoid major spoilers or to create a misleading impression of the film.
* Siroc: when a child questions him about science and magic in the episode "Enchanted", Siroc suggests that "maybe magic's just another word for what we don't understand."
* Sir Oliver ends up being exiled from Brazendell for provoking dragons into attacking the kingdom.
* Siron plays along when his dad wants to invoke this for him and Kasile as part of his Evil Plan
* Sir Orfeo, the fairy king takes people at the moment of their death — or possibly after, there was a folkloric tradition of fairies being ghosts — and keeps them in his kingdom as they were then:
* Sir Patrick Stewart in his role as Captain Picard, but, in this case, it's because he's in the middle of snapping his fingers and the camera just happens to

be at the right/wrong angle to hide his thumb.
* Sir Penwood is revealed to strive for this ideal despite his admitted incompetence. And his staff acknowledges it.
* Sir Percy Pelham is recounting a local ghost legend to his guests over dinner in
* Sir Ranulph Fiennes (a cousin of the actor Ralph Fiennes) met his future wife when she was 9 and he was 12. They remained married for 34 years, only ending with her death from cancer.
* Sir Reginald Hargreeves is a dreadful and controling father in the comics who never shows the slightest bit of affection to his seven adopted children. In the show, he’s still cold and cruel, but he does have quite a few
* Sir Reginald Pikedevant has a song praising his organ, saying things like "it's made of hard wood, which I rub every day". The video alone makes it clear he's talking about a musical instrument, but the lyrics are as suggestive as can be.
* Sir Richard does the Regency version—trying to catch his love on the stagecoach before she gets to London—in
* Sir Richard Halton is killed, it's made to look like he drowned after falling and hitting his head on the side of his pool.
* "Sir Robin the Not-Quite-So-Brave-as-Sir-Lancelot, who had nearly fought the Dragon of Angnor, who had nearly stood up to the vicious Chicken of Bristol, and who had personally wet himself at the Battle of Badon Hill" from
* Sir Sé Trelawney visits Marie de Corwyn's grave annually, leaving a floral wreath behind. They were engaged to be married
* "Sir Sedrik Spinwitovich (Admiral Spinwitovich). Confused though he was, he built the greatest naval force ever assembled in a land locked country."
* Sir Swears-a-Lot: I just fucking love to fucking swear! And if you fucking shitty ass motherfuckers are butthurt about my swearing, then go fuck yourselves, you worthless dipshits!
* Sir Swears-a-Lot of what he's saying, and another droid says that the language he uses would get him disintegrated in some systems.
* Sir-Tech (1994-2000) gradually joining their top-priority list in the mid-90s.
* Sir Terry inconsistencies in the Discworld books; occasionally, however, there are alternate pasts."
* Sir Terry Wogan appeared as himself presenting his current (at the time of filming) quiz show - and as a voice of the afterlife, passing on instructions to Saul - in the Series 2, Episode 2 of
* Sir Thomas Grey, 'Quite the Knight of the Realm' as an outlaw observes in one episode of
* Sir Thomas Lundie would have been 30-40 years older than his second wife (at the start of the action, she's in her mid-thirties; Sir Patrick, Sir Thomas' younger brother, is 70).
* Sir tortures Raymond's friend Wayne by cutting off some of his fingers.
* Sir Triamour, the steward tries to seduce the queen, is rejected, feigns that he was just testing her, and accuses her of adultery on her husband's return.
* Sir Tristen Hiregaard of Nova Vassa isn't a straight example of the Trope, but he's to Renier similar. He can have sex if he wants (and he has several sons from his
* Sir Tryamour, there's Sir Barnard, who rescues the queen after she's attacked by men sent by an evil steward during her infidelity-imposed exile. Then there's the titular character, Sir Tryamour, who goes above and beyond to defend both his lands from Germany's armies, and the honor of Princess Helen, who is seven in this story.
* Sir Walter and his daughter Elizabeth boast that their acquaintance is "exceedingly sought after" in Bath and that everybody wants to visit them all the time. They are perpetually having cards left by people, even if they don't know them.
* Sir Walter plans to visit Lady Russell, their family friend, but he only intends to "make a civil message" and "only leave his card".
* Sir Walter supports his daughter's Elizabeth's pursuit of William Elliot because he's his heir presumptive. Thus their entailed property can stay in the family. In addition, Elizabeth is his favourite daughter and he thinks she should marry

someone noble, and a future baronet from their own family is the best option in his eyes.
* Sir William Hope was a famous Scottish fencing master who published many fencing manuals dealing with different kinds of swords.
* Sir William, now Lord, Rees-Mogg. Sir William had written them a sketch they can perform instead that will promote common decency, family values and standards, entitled 'Bitchmother, come light my bottom.'
* Sir, You Are Being Hunted, an axe is a good backup weapon if your gun is out of ammo and you need to smash some robots to pieces.
* Sir, You Are Being Hunted robots (who wear hunting caps, smoke pipes, and may even be accompanied by robotic hunting dogs). True to the trope-naming story, it is quite possible to turn the tables on your pursuers.
* "Sir, you've had enough to drink. You need to leave now." "Enough sha drink? I'll tell ya... nuffta... Ya s-shee that dog over there coming in the d- thdoor? S'got two eyes, f'I were drunk I'dda seen four eyesh on'im." "Sir, the dog is headed
* Sir Ystin (a cross-time counterpart of the original Shining Knight, Sir Justin) in
* Sir Ystin comes from a very distant past and ends up in the modern world after falling out of the Sheeda's time-ship, becoming horribly depressed at the modern world's apparent lack of justice.
* Siscalypse version, albeit 2D rather than 3D as it was in the original.
* Sisi's unwillingness/inability to understand Rudolf's desperate situation is the last straw that drives him to suicide..
* Sisi was mourning the death of Count Richard S, a young man she had feelings for, when she met Emperor Franz Joseph.
* Siskel & Ebert remarked he "could have guessed that would be the movie you would pick, since I know you've seen that film 27 times."
* Siskel & Ebert, the Nostalgia Critic mentions that, for a time, Gene Siskel was "phoning it in". Thing was, Mr. Siskel was in the hospital and literally on the phone to do his part, making this an example of dedication rather than apathy.
* Sisko also does this to Nog in "Paradise Lost". Let's just say that he can put the fear of God into any subordinate when he needs to.
* Sisko also felt no remorse after imprisoning their entire species with the intent of trapping them for all eternity.
* Sisko and Martok are examples of the opposite. When Akorem Laan, a poet, was transported to the future and thought he was the emissary, rather than try to adapt to his new time, he used his newfound power to force everyone else to adapt to him, by returning to the abandoned
* Sisko borders on becoming a full-blown General Ripper at times, though he does realize it and, under the circumstances, decides
* Sisko calls plea bargaining a Ferengi legal tradition, but the way the criminal cases against Bashir's father and Ezri's brother are resolved indicate that it's alive and well in the Federation criminal justice system.
* Sisko creeps. It was quietly dropped as even the viewer could see that it offered no improvement over the viewscreens already in use.
* Sisko held many personal vendettas over the course of his tenure. These ranged from a bitter enmity, such as toward traitorous Security Chief Michael Eddington (whom Sisko hunted across the universe), to a Vulcan bully from his academy days who challenged him to a baseball game. (Sisko
* Sisko manages to avoid becoming one when he has a major strategic operations role during the early Dominion War.
* Sisko, O'Brien, Bashir, and Worf's son Alexander are taking part in the Road to Kal'Hyah, the Klingon bachelor party equivalent. When told about the ritual shedding of blood, Worf asks for volunteers. Collectively, Sisko, O'Brien, and Alexander look to each other and step back, leaving Bashir (who is asleep on his feet and so not paying attention) to go first.
* Sisko steeples his fingers when he's thinking. He also has a habit of patting his fist into his other palm whenever he's working over a problem as though he's

wearing a baseball glove.
* "Sis" — a little girl who lived next door who enjoyed harassing Fibber
* Sisqo's "Thong Song" reached #3 on the pop charts, but most people have forgotten about his number-one "Incomplete." This is probably because only "Thong Song" was a major hit on pop radio, while "Incomplete" relied on sales (with a "Thong Song" B-side) and R&B airplay to reach the peak.
* Sissi on sika siviilissäkin even in civilian life) reflects this: even when having completed one's tour of duty, a Ranger (Coastal Ranger, Parachute Ranger, Border Ranger, Frontier Ranger, Long Range Reconnaissance etc) is assumed to keep up his fighting and survival skills to be called to duty at any moment.
* Sissi, who is crushing on Ulrich. However, even after losing his memory in one episode, Ulrich can't stand Sissi and would much rather be with Yumi.
* Sissy Spacek was widely thought to be too pretty to play Carrie White, the character in the book being described as chunky, mousy-haired and covered in pimples with Spacek being a tall, thin redhead with clear skin. But Spacek's Oscar nomination speaks for itself. The character was then rewritten slightly, adapting Carrie's own observation from early in the book, that she would be pretty if she made an effort to tidy herself up a bit.
* Sissy Villain: A male villain is shown to be villainous because he displays feminine traits.
* Sissy Villain: A man who is not manly must be evil and worthy of been beaten.
* Sissy Villain Excellus uses female pronouns to the disgust of the other characters. Unsurprisingly the localizers removed this.
* Sissy Villain: Masculine women are often heroes with suitably heroic deaths; feminine men? Evil incarnate.
* Sissy Villain: Villains of this stripe can be attractive to some people.
* Sissy Villain: Villains with effeminate characteristics can lead viewers to equate effeminacy (in men) with evil. Since effeminacy is also often equated with homosexuality, this trope can tend to associate homosexuality with evil as well.
* Sissy Walker, a very minor character who appeared only five times between 1975 and 1978, was played by Cissy Wellman.
* Sistah Spooky; instead of being unable to have a romance because she had full access to all her partner's most unpleasant thoughts (as is normal for this trope), her partner was too self-loathing to believe that anyone who could see through her facade would be capable of truly loving her. Mindf██k herself thinks the partner's mind is very sexy, and does deeply love the "beautiful mess" she is beneath her mask.
* Sistar), and another music show banned it for provocative choreography (unrelated to the pole dancing). The last two were circumvented by changing the lyrics and the choreography for performances on those stations.
* Sister Act 2: Back in the Habit has the characters dancing and singing to "Ain't No Mountain High Enough".
* Sister Act 2, Mary Clarence wakes up a dozing student in her class, who blurts out, "Paper or plastic?"
* Sister Act 2. They are genuinely good singers, but it is implied that there isn't really any spirit to it.
* Sister Act after the climax when Delores's ex, Vince, is about to be taken away.
* Sister Act, a picture of a judge, the oar again) he claims the call is from "row-nun-fair-row. Ronan Farrow." Ronan Farrow makes a confused face.
* Sister Act before he gets caught. Also downplayed in that it takes most of the length of the film for the mole to find her in the first place.
* Sister Act, Dolores is disgusted by the bowl of gruel she is given as her first meal in the convent. The Reverend Mother responds by denying her any meals for a few days, and she resorts to stealing a tomato from the garden.
* Sister Act, Dolores slips away from her police escort this way — only to find herself against the mafiosi who are chasing her.
* Sister Act: Dolores witnesses a mobster committing a crime, and she makes a hasty getaway through the kitchen of the Reno casino where she performs.
* Sister Act Everything the nuns do is hilarious, either because of a display of

naivete resulting from their sheltered lives, or because it's a mundane thing that you just don't expect a nun to do (dancing to a jukebox), or both.
* Sister Act gets to show off her singing skills as lounge singer Delores Van Cartier (AKA: temporary nun Sister Mary Clarence).
* Sister Act: Mary Lazarus believes sneaking ice cream into the convent is an indulgence, however...
* Sister Act musical, which was set in 1978, with Alan Menkin's disco-style songs.
* Sister Act, providing them with information about the safe houses where informants are being hidden in exchange for lucrative kickbacks. He finally gets caught, but not before he lets them know that lounge singer Delores, who witnessed a killing, is incognito as Sister Mary Clarence in the nearby convent.
* Sister Act rewrites Lt. Eddie Souther as an old high school classmate of Deloris who secretly has a crush on her, and at the end, the two end up becoming a couple. They had no such relationship in the original film, however.
* Sister Act's character Sister Mary Robert's singing voice (the shy but cute nun) was dubbed by Andrea Robinson.
* Sister Act: The name of the classroom, Music Class, frequently has the first two letter of the second word scratched off.
* Sister Act. The nun says that Deloris will be doomed to a life of sin if she doesn't change her ways. Cue the grown-up Deloris being involved in a relationship with a married mob boss in Reno.
* Sister Alice, the technology is fantastic — stellar-sized dark matter machinery — but mundane and ground in known physics.
* Sister Claire (all queer cast; the main cast includes multiple female couples, including a trans woman and an asexual woman)
* Sister Claire. As the story went on, the two branched off to be quite different. Roise developing a hot-headed temperment and bad habit of acting rashly and angrily. While Marie grew into the gentler, more empathic side of the two, with a hinted crush on Claire.
* Sister Claire: Catharine, Claire's foster mother and sort-of aunt, is a romantic asexual in a relationship with Oscar, with some of the Missing Moments side-stories delving into the history of their romance. One chapter in particular reveals that while Catharine doesn't feel anything from sex, she knows that Oscar enjoys it and thus isn't opposed to it since it makes her happy.
* Sister Claire: Claire's mother, Clementine, was born with a very strange mutation of horns. Horns that penetrated her mother while she was being born, killing her. Clementine's father never forgave her for this, and eventually, her older sister decided they had to run away before he did something drastic.
* Sister Claire has loads of these in the background, ranging from the Powerpuff Girls to Panty and Stocking.
* Sister Claire has two prominent poly relationships: Maman/Michele/Sylvia (with Maman the latercomer) and Hana/Hawk/Lark/Pidge (with Hana coming in much later).
* Sister Claire how painful it is to deny your true self just to fit in.
* Sister Claire lives in a nunnery that knows that God's supernatural power has been invested in the world, can be used for various purposes like kung-fu, or misused by witches. We don't talk about the psychic twin nuns.
* Sister Claire of evil but has difficulty conceiving of it in others (with the possible exception of Sister Marguerite, with whom an antagonistic relationship would be an improvement for poor Claire). Her chipper innocence almost gets her in serious trouble when Gabrielle takes her to a supernatural nightclub.
* Sister Claire pregnant with the Messiah, but it's still somewhat extreme.
* Sister Claire quotes the trope name word for word before telling Claire to call her Gabrielle.
* Sister Clodagh says of her former beau Conn "I had already shown that I loved him", which seems to imply that they had premarital sex. As she is Irish, it's possible Clodagh fled the Magdalene Laundries where she could have been sent as punishment.
* Sister could also count when she arrives. Both of them share two traits—speaking

* Sister Fidelma, a distant relative of one of the officers who vanished with Legio IX Hispana asks Fidelma to help him find out what happened to the legion and recover the Eagle Standards. This man produces an apparent historical document which leads him and Fidelma to Canterbury where they find some eagle standards and further documents claiming the lost officer to whom the man is related died a hero. Unfortunately for him, Fidelma is a professional investigator and easily proves that the documents and eagles are very poorly made modern forgeries
* Sister Fidelma does this in every single novel, often drawing together bitter enemies who otherwise wouldn't be caught dead in the same room. She seems to be constitutionally unable to explain herself without every single character present, even if she has to browbeat a king into gathering these characters for her.
* Sister Fidelma, insane, so that they can control the silver mine he unwittingly owns. His nervous manner and appearance mean that the local chieftains don't take him seriously.
* Sister Fidelma, Irish nun and law official in the books by Peter Tremayne, has the Saxon monk Brother Eadulf, later her husband (which was allowed in the Celtic Church). In some of the stories where Eadulf doesn't appear, Abbot Laisran serves the role, creating an interesting dynamic since he's her superior in the church, but not in the courts.
* Sister Fidelma is involved, one of them will be condemned as the most likely suspect without anyone really investigating enough to find their carefully planted frame-up.
* Sister Fidelma mysteries by Peter Tremayne, where the sleuthing protagonist is a lawyer nun in 7th century Ireland.
* Sister Fidelma novel, King Colgu of Cashel is injured by an assassin — who isn't even trying to kill him, since under ancient Irish law a chieftain was required by law to step down if unable to physically lead his people in battle, thus making way for a rival.
* Sister Fidelma series is set in seventh-century Ireland, and many stories focus on particular aspects of period law, religion and society.
* Sister Finland for Sweden, though it's less about her looks and more about her
* Sister Floriana is based on, Floriana has a puppet show that pokes fun at a fellow nun named Sister Diana. Unfortunately, she's too focused on her show to notice everyone else's reaction to Diana entering the room.
* Sister Floriana, Juanito tells the Sisters he considers the church steeple a beacon that represents God's presence in their lives.
* Sister Floriana She lets them go on the condition they help her get something of her own that got confiscated — a rather cheesy French romance novel.
* Sister Floriana the girls put the keys to their dormitory in a jar to prevent their pet duck Pablo from stealing them. Unfortunately, when no one can open the jar, they get locked out.
* Sister Floriana: the titular character is all over this trope, especially in the original drawings.
* Sister Floriana They're eventually discovered by a priest who kindly offers them some lubricant, but not before they realize they're late for hymn practice, and have to attend it with the vases still on their arms.
* Sister Friede know how to handle a cycle unlike the "fools on the outside."
* Sisterhood, Hisao cheers up a glum Hanako by tickling her to fits of laughter in order to prove that she still has many sensitive spots left despite her burns.
* Sisterhood knew that he had no chance of winning once the Vigilantes caught him. As bonus points, he reveals that he gambles, tries to be very careful not to get addicted, and so he would clearly understand this trope very well.
* Sisterhood look through the viewpoint of the villain...perhaps to show that their crime is so horrible that going into their minds is too much. Kathryn also explained how she couldn't punish them legally because by the time she got around to that, the statute of limitations for her rape had run out.
* Sisterhood of Dune, such as Marcus Cicero and Abraham Lincoln, to Tlaloc who had instigated the Time of Titans, to speakers from recent centuries, such as Renata Thew and the unparalleled Novan al-Jones."

* Sisterhood Series also has the president obstructed by her advisors, who are more interested in their own agendas than in being loyal to her. At the urging of Henry "Hank" Jellicoe, head of Global Securities, she ends up throwing out many more people, and he supposedly pulls strings to replace them with people 100% loyal to her. She also has the pardons signed, and she paves the way to make it easy for the Vigilantes to sneak in and snatch the pardons! It's hard to be president!
* Sisterhood Series, and acting more like spoiled little girls who have never really grown up. They basically get away with all of this because the author wants them to! It's no wonder other characters, including some of the villains, prove to be way more likable in comparison!
* Sisterhood Series and Ted's boss, and she loves to ''boss' him around! Honestly, it's hard to believe those two are on good terms!
* Sisterhood Series: As the series goes on, more attention becomes devoted to Jack Emery, Harry Wong, Bert Navarro, Ted Robinson, and Joe Espinosa (not to mention a few other characters). Some reviewers noticed this and complained that this series is about the Sisterhood, not the Brotherhood!
* Sisterhood Series did have an ending that likely left readers feeling that the series ended not with a bang, but a whimper!
* Sisterhood Series director Elias Cummings threaten this sort of punishment to Daniel Winters for throwing four-letter words around.
* Sisterhood Series either reveals or retcons this by saying that Paula did not actually take Karl back so much as the US government pretty much dumping him into her hands! Karl happens to be best pals with the President of the United States, as well as his National Security Advisor. It is not clear if the government knew what Karl was doing, or if they turned a blind eye to it, but it certainly makes the government come off as stupid and thoughtless. Karl did have to resign thanks to becoming wheelchair-bound. Paula ends up taking great pleasure tormenting him for all the years he tormented her! Not once does divorce or seeing a psychologist come up in any of this, not once!
* Sisterhood Series greatest martial artist in the world (regrettably, the identity of the greatest martial artist in the world is never given). On a personal level, he acts like this. Fortunately, his relationship with Yoko Akia (the only person to beat him and the only person he fears) seems to have a civilizing influence on him.
* Sisterhood Series had them being arrested by the police, but that's okay, because the judge, prosecuting attorney, and defense attorney are secretly on their side, as well as them being considered heroes by a lot of people. Later on, you have a group of Vigilante Men made up of Jack Emery, Harry Wong, Bert Navarro, Ted Robinson, and Joe Espinosa.
* Sisterhood Series, happily went into this trope! That book even had the ladies take evil John Chai and disguise him as Fu Manchu! In other books of the series, Harry Wong gets little respect from a number of Americans, simply because he is Asian.
* Sisterhood Series: Harry Wong most certainly has this problem. He is rather rude, impatient, and violent. One time, he went to his pal Jack Emery's house in the middle of the night, knocked on Jack's door, kicked it in when Jack didn't answer it fast enough, causing an alarm to blare for the whole neighborhood to hear...and then simply punched out the alarm system to make it stop.
* Sisterhood Series, has a black belt, is bigger than her, has more muscle than her, and could supposedly flatten her without difficulty. Instead, the little "porcelain doll" (as Harry described her) ended up pinning him to the ground. Harry afterwards admits to Jack Emery that that was the first time he was ever pinned to the ground!
* Sisterhood Series has a character named Marble Rose explain that she took that name from an imaginary friend she had as a child. The author is a Southern woman and she's not afraid to use that knowledge in this series!
* Sisterhood Series has Alexis strike back against conscienceless Arden Gillespie and weepy Roland Sullivan.
* Sisterhood Series has both Countess Anne de Silva and Isabelle Flanders having a short dialogue about their ex-boyfriends Little Fish and Stu Franklin. The two men

were revealed to be cold-blooded murderers in the previous book. Naturally, the two women had to be wondering if they meant anything to those two men or not really.
* Sisterhood Series has the Vigilantes finding out that Rena Gold speaks three languages, but they just scoff and one of them says, "Yeah! Fluent in Brooklynese, Southern belle, and kitchey-coo!" Harry Wong apparently knows a lot of languages, but it is never stated what they are or how many he knows, and it seems that he just uses them for cursing and showing that he is beyond furious.
* Sisterhood Series has the Vigilantes take on a polygamist (considered synonymous to "pedophile" in this story) sect in Utah, run by a Prophet named Harold Evanrod. While Harold is probably not supposed to be a priest, he might as well be.
* Sisterhood Series have Lady Justice holding scales in the middle of the cover.
* Sisterhood Series. He does have a point, considering how a number of bad guys have money at their side and have used it to keep themselves protected.
* Sisterhood Series. He explains to them that he has been banished from England, the country he was born at, and he can never return.
* Sisterhood Series Henry "Hank" Jellicoe — as well as cold-blooded murderers. Ouch!
* Sisterhood Series husband for years. No decent person could fault her for wanting to make him pay for that!
* Sisterhood Series if he only made this realization at this late date. He makes no attempt to do the right thing or break away from her. He gets involved in another money-stealing scheme with Arden. Sure, he tried to refuse, but he still went and got involved. By the end, he gives off the attitude of a man who wants to get caught and punished. The fact that he has multiple instances just makes him very unsympathetic.
* Sisterhood Series if the situation calls for it. In fact, she has lost a fight on-screen and she pinned her future husband Harry Wong to the ground in a sparring match. It is telling because Harry can flatten just about anybody in a fight, and he states afterward that that was the first time in his life that he had ever been pinned to the ground.
* Sisterhood Series. In at least 7 books out of 20, you have Greed as the motive for their terrible actions!
* Sisterhood Series. It's okay, because those villains had it coming to them!
* Sisterhood Series: Kathryn Lucas and Maggie Spritzer sure have these kinds of tempers. Their friends can only live with it.
* Sisterhood Series: Let's see. Lizzie Fox has them, Alexis Thorne has them, and Isabelle Flanders has them. There might be more, but those three are definitely noted for this trope.
* Sisterhood Series personal for them. Some of the books after that have the Vigilantes taking action, because one of their friends or loved ones is in trouble.
* Sisterhood Series: Played straight with Elizabeth "Lizzie" Fox and Cosmo Cricket. Lizzie is stunningly beautiful. Cosmo... well, he has feet as big as canoes (maybe even shaped like them), he has a big nose on a flat face, he has ears as round as pancakes, and he is apparently so fat or bulky that he needs to have his clothes tailored for him.
* Sisterhood Series reveals that three bikers raped Kathryn Lucas in front of her disabled husband, and they knew that her husband was disabled and helpless to stop them. Naturally, she was left badly scarred by this. The book has her and her new friends track down the three bikers responsible and give them the John Wayne Bobbit treatment in order for her to obtain closure in this matter. After that book, her attitude remains as combative, confrontational, explosive and fiery as ever, which suggests that her behaviour may simply be part of who she is and not just the result of her being raped.
* Sisterhood Series reveals the driver's name to be John Chai, the son of the Chinese ambassador to the USA Chai Ming. John is apparently quite the playboy and his father tries to keep him penned in to protect the family's honour and reputation. Apparently, John has not gone back to the USA because he knows that he will be arrested and charged for his crime. The Vigilantes had to sneak into China, get John to go somewhere away from security, kidnap him, skin him alive, drop him

off to England for treatment and then dump him back in China.
* Sisterhood Series subverts this trope by having the Vigilantes recruit male members into their ranks at the end.
* Sisterhood Series: The Vigilantes use this a lot. In fact, Alexis Thorne carries a red bag that contains the necessary tools to create latex disguises. One book explains that Alexis had Hollywood aspirations, and while she couldn't get a job as an actor, she proved to be very good at dressing up actors. Those latex disguises have certainly proven to be very helpful!
* Sisterhood Series. They were bitter and angry over everything. This was just what they needed to let it all out. Sure, they were sporting bruises afterward, but at least they were willing to work together again.
* Sisterhood Series: This seems to happen between the Vigilantes and their boyfriends. In one book, Jack Emery makes a comment about women and how you can't live with them and you can't live without them. A short time later, Nikki Quinn makes a comment about men and how you can't live with them and you can't live without them. At least the feeling is mutual!
* Sisterhood Series tries to justify it by saying that people only let others see the best of them most of the time.
* Sisterhood Series was not really Allison Banks. It turned out that Allison died years ago, and that an imposter had assumed her identity. Unbelievable!
* Sisterhood Series, who seems to be such a lovable guy around kids, but actually sells babies! Good thing the Vigilantes have ways to take down such villains!
* Sisterhood Series: You can contact FM on her website and ask her questions about her work and offer opinions, but don't be surprised if you get this response: "To answer your questions>>>>> I write what I do because I can. This is fiction. If you don't like my writing why did you continue to read the series? Oh, that's right, because they were entertaining. I rest my case. Characters are human just like the rest of us mortals. Again, this is fiction. I make it a point to never defend my writing because . . . I write fiction. Fiction is make believe, in other words, it's whatever the author wants to make it. Thank you for taking the time to write and offer your opinions and your insight. FM". Well, you have to respect a writer who gives this as a response!
* "Sisterhooves Social" also gives us yet another example. Rarity's parents enjoy Sweetie Belle's cooking and actually praise her for it. She managed to turn toast into a charred, liquefied mess and
* "Sisterhooves Social" and manages to persuade Apple Bloom to let her "borrow" her for the Social for One. Day.
* Sisterhooves Social", bringing two mountains of luggage ("Just a few necessities...") to live with Rarity for just a week. In her fully furnished house.
* "Sisterhooves Social" opens with Rarity mumbling about pancakes and cider before waking up to the smell of
* Sisterhooves Social": Parodied at the end, when it turns out that Rarity was entirely serious in suggesting they all go to a spa to celebrate.
* Sisterhooves Social": The montage sequence where Rarity and Sweetie Belle are composing their letter to Princess Celestia uses objects from each of the activities they are enjoying together to transition into the next scene, such as the clouds of smoke from Sweetie Belle's baking, laundry on the washing line, etc.
* Sisterhooves Social" to sabotage a dress of one of Rarity's highest clients as payback for the dresses Rarity made overshadowing Sweetie Belle's play she worked hard on. It's also heavily implied that Luna, who was helping Sweetie Belle see the error of ways in her dreams, thought that way about Celestia.
* Sister is another example. Her real name is stated by the DVD profiles and season 15 to be Kaikaina (which is Hawaiian for "younger sibling of the same sex," which counts as a
* Sisterism. Although it's hinted that they're actually attracted to each other and misinterpreted their feelings.
* Sister Jatt, and then was cast as Martha's mother Francine, in another example obfuscated by heavy makeup.
* Sisterland first become apparent at age four, when she wakes up screaming from a

nightmare about a burning house. The next night, another house on their block burns down.
* Sisterland: Violet and Kate's parents, Earl and Rita, were born about seventeen years apart. When they first met, he was 39 and she was 21.
* Sister Light Sister Dark, her army comes close to mutiny several times. By the third book in the series, they've gotten somewhat better, but next to the Garuns they still look like incompetent fools who shouldn't be trusted with anything more dangerous than a kitchen knife.
* Sister Location, while Freddy and Foxy have Funtime counterparts and Bonnie appears as a puppet on Funtime Freddy's arm.
* sisterly Gary accepts this; while both his confidence with women and his awareness of Zii's attractiveness grow through the course of the plot, he identifies her as a cool friend who is prepared to help him (and as unattainable, if only because she has made that clear). However, there have been very broad hints of a growing mutual attraction between them (and Zii is certainly intellectually curious about Gary's peculiar sexual talents); the problem is whether this can overcome their shared established assumptions.
* Sister Mary Godwinson, leader of the fanatically fundamentalist Protestant Lord's Believers, worries about this in the quote for the "Self-Aware Colony" Secret Project but the project only allows for the cities to act as an extra worker and police.
* Sister of Mine, from the Family of Blood, is now trapped in every mirror in existence (possibly throughout time as well), appearing, as Brother of Mine puts it, as "that thing in the corner of your eye, that goes away as soon as you look".
* Sister Pelagia by the same author as Erast Fandorin series, described as "Father Brown, Russian-style".
* Sister Pelagia probably has a habit of scratching his leg (it is mentioned twice: once he "scratched his calf", and at another time he "was standing on one leg, scratching his ankle with the other foot").
* Sister Princess, at a climactic moment in the penultimate episode, although the moment is anything but an action shot.
* Sister Princess builds as a future companion for her brother Wataru when all his sisters have grown up and moved on to their own lives.
* Sister Princess habitually wears a pair of goggles pushed up on top of her head. Given that she's a maker of robots and other technotoys, they may be welding goggles or other similar eye protection, but she's never seen with them actually over her eyes.
* Sister Princess in a scene. The English dub and DVD subtitles changed the line to be consistent with the visuals. This makes it incorrect with respect to the spoken Japanese line, but which error are English-speaking audiences more likely to notice?
* Sister Princess: Jeeves mysteriously appears wherever Wataru is, and his job title changes based on where Wataru is and what he needs at the moment.
* Sister Princess on top of each other, ending up in very explicit positions.
* Sister Princess when any character not a sister or Wataru is shown without a face, even close up! The chef teaching Shirayuki how to cook is especially frightening.
* Sisters. After Teddy's (the second-oldest sister) husband is killed, we see her sitting alone in their bedroom, repeatedly listening to their answering machine message, which includes him mock-angrily demanding that callers leave them alone, since they're newlyweds.
* Sisters and shows up at the ceremony drunk and toting the aforementioned weapon, declaring this a "shotgun wedding".
* "Sisters at Heart" was penned by a 10th-grade English class, whose favorite show was
* Sisters became pregnant during the 93-94 season, despite the fact that they could have easily written it in, as Teddy, her character, was dating someone. Teddy is frequently sitting and/or clutching a pillow throughout several episodes, and the show went on hiatus for several weeks to accommodate her maternity leave. An

identical scenario played out two years later with Heather McAdams, who played her daughter Cat—right down to the fact that it could have been written in since her character had a boyfriend—ultimately sending her away for an FBI training session to account for her own leave.
* Sisters bed. Already stunned, they are even moreso at his completely matter-of-fact reaction as if this is perfectly normal. He caps it off by rebuffing their attempts at talking to him about it, not even being concerned about the possibility of pregnancy or catching an STD.
* Sisters Big Al, second husband of oldest sister Alex was in need of a donor heart and got one on the day of second-oldest sister Teddy's wedding.
* Sisters Christian and decided to convert after Mitch attended some services that gave him an insight into Jewish life.
* Sisters. Daughter Reed starts an escort service. When a man asks her mother Alex out on a date, she's shocked and horrified at the lewd advances the man makes, and even more shocked when he tells her that he assumed she was one of Reed's call girls, having seen the two together.
* Sister Sein are also working for the church, as a female butler and nun, respectively.
* Sister Sein wears a nun outfit with short sleeves, for an unspecified reason relating to the rules.
* sister series, it helps that there's a sizeable amount of eye candy in the cast.
* Sisters, featuring sexual content and lesbianism — her attempts to prevent a 2006 reprint actually helped publicize it.
* Sisters: Fourth sister Frankie moves to Japan for business, missing second sister Teddy's wedding. She's also not there when Teddy is shot and ends up in a coma. Her daughter Cat is absent from the wedding too, although it's explained that she's off on a training exercise (the actress was on maternity leave).
* Sisters have had only a single Sister fall willingly after many thousands of years of constantly battling Chaos.
* Sister. She brought the ship to Blood Gulch, and her arrival leads to the Reds discovering the underground caves. After that, she gets shuffled around from the Red team to the Blue team and finally to just bumming around with Doc, by which time she's barely seen. She appeared once or twice in season 6 and disappeared until the last two episodes of Season 13, playing a minor role in Seasons 14 and 15 until she joined the main cast again in Season 16.
* Sister, Sister and the service ends with Lisa leading the guests in a round of an upbeat hymn while Ray cowers with embarrassment. (Note that this is technically not possible, as laughing gas's effect ends within minutes of ceasing intake.)
* Sister, Sister and Tia and her mom go to live with Tamara and her dad for the series.
* Sister, Sister, during a field trip to the museum, Roger accidentally takes the statue of an Ancient Egyptian love goddess. He decides to hold on to it when he discovers it makes girls fall for him, but decides to ask the neighbors, Tia, Tamara, Lisa, and Ray, to help him give it back when the police release his sketch on the news.
* Sister, Sister episode about their senior prom. The girls had bought a dress they liked each but Lisa had made them some too, in order to not hurt her feelings the girls planned to change in the back of the Limousine. When they did, and went to the prom, all the girls there were wearing either Tia's dress or Tamera's dress. They go back to the Limo but they're locked out, when Ray and Lisa show up Lisa's miffed initially but in the end it all works out.
* Sister, Sister episode. Unlike most examples, though, it actually serves no purpose other than a means for Ray, who was currently having financial problems, to nick some money somehow. He does have to place a penny in the jar to save face to Lisa when she walks in on him doing it.
* Sister, Sister: Five Black protagonists, and the leads were girls to boot. It ran for six seasons and was quite popular on Nickelodeon.
* Sister, Sister (In the series, they're twins separated at birth and adopted by different people, hence different surnames)

* Sister, Sister, Lisa and Ray have a bet that Ray can't make $20 last an entire week. As soon as Lisa takes Ray's wallet, credit cards, etc, there's a knock at the door. Ray opens to a typical sugar-coated Girl Scout, and 'attempts' to say "No thank you," and closes the door. Cue the furious pounding on the door and the little girl threatening poor Ray. She nearly runs off with the whole $20.
* Sister, Sister: Lisa causes one of these to happen when she picks an apple at the supermarket at the end of one episode. The apples roll and cause some shoppers to trip, and one employee on a ladder is forced to cling to a banner during the disaster that ensues.
* Sister, Sister, Lisa Landry was breaking out into a fit of laughter during a funeral. It's justified, however, as just beforehand, she went to the dentist, and was exposed to a large, almost lethal dose of Laughing Gas due to the dentist ranting about the person the funeral was for.
* Sister, Sister, "Mo Credit, Mo Problems": The girls get an emergency credit card. Their friends convince one of them that a sale at a clothing store is an emergency. Thus, when their car breaks down and they get stranded in a bad neighborhood, they don't have enough emergency credit to pay the tow truck guy.
* Sister, Sister played it straight at the end of the episode, "You Are So Beautiful" with Tia, Tamera, Ray, and Lisa after learning about the twin daughters' birth mom.
* Sister, Sister. Ray and Lisa were invited to a Halloween Ball on a boat. They both assumed it was a costume ball. Lisa came as a princess and Ray... as a bunny. When they arrived, it turns out it wasn't a costume ball. Lisa is able to blend in by removing her princess crown, but Ray is humiliated. He tries to leave (but he can't because the boat is already out to sea), and eventually gives up, gives himself a fake name and makes fun of himself, becoming the life of the party.
* Sister, Sister Ray is in the middle of chastising Tamera, notices she isn't paying any attention and adds "Why do I get the feeling that everything I say is going IN ONE EAR AND OUT THE OTHER?!". The camera pans to Tamera daydreaming while Ray's suddenly visible dialogue goes in her left ear and out her right.
* Sister, Sister, Tamera suffered an allergic reaction to a new moisturizer and asked Tia to stand in for her. "Tamera" was voted Class Beauty, while "Tia's" picture was a close-up view of her forehead as she bent to tie her shoe.
* Sister, Sister: "The Concert" has Tia and Tamara being big fans of a rapper called Cold Dog (much to the chagrin of their parents, who don't like his lyrics) and get to meet the man at a backstage party, only to find that he's a whiny, demanding jerk. They pretty much swear off both him and his songs not long afterward.
* Sister, Sister, the twins worked at a food court burger stand for a while. Their main product was a sandwich that could not be legally called a "hamburger" due to its use of a "meat-like patty".
* Sister, Sister, Tia and Tamara simultaneously brush their hair a bit (like, out of one eye) while standing on either side of an empty frame. Neither knows about the existence of the other until later in the episode.
* Sister, Sister, Tia and Tamera are dissatisfied with working for Tamera's dad Ray at his limo washing business, so they both got jobs at Rocket Burger.
* Sister, Sister, Tia is being told off for causing the star player of High School to become dangerously close to flunking due to her tutoring skills. Tia denies that she was doing it, and also denies ever tutoring him. However, mid-sentence, she realizes... cue double take, Tamera apparently disappearing when she was present beforehand, and then a cutaway to the outside of the school with Tia's voice screaming "TAMERA!" at the top of her lungs and in a long manner.
* Sister, Sister twins, and the girls naturally want to be together. Lisa and Ray have very clashing personalities, but they're (usually) good at working together to raise their daughters and eventually form a friendship.
* Sister, Sister when either Ray or Tia discovers Tamera did something stupid that they are angered at (it's not really a scream as much as them screaming Tamera's name, as it pans out, sometimes even starts in before panning out).
* Sister, Sister. When the girls and one of their friends are all at each other's

throats, Lisa takes it upon herself to give them a common enemy. She annoys them enough that they're all friends again within minutes.
* sisters Mimi and Meghan Broadhead, reportely due to constant attention and bullying from classmates.
* Sisters Of Battle also fit this role, being fanatically zealous and relentless in stamping out heresy and the enemies of the Emperor.
* Sisters of Battle, and that they are the official Imperial-sanctioned cult.
* Sisters of Battle are like this to Games Workshop. In almost every piece of fluff they appear in they get killed and mutilated in horrendous and increasing pointless ways. While martyrdom is a theme of the Sisters, it has become overdone.
* Sisters of Battle, but because they lack the Black Carapace - a sub-dermal layer of neural interfaces implanted towards the end of the Space Marine creation process - they aren't able to use the armor to its fullest potential.
* Sisters of Battle fit this trope moreso than any other Imperial faction, as their faith manifests as an in-game mechanic, as well as fighting with a
* Sisters of Battle receive training that is similar to the Stormtroopers, but with less focus on subtlety and more on endurance. It is an army of power armored nuns with meltas, flamethrowers and bolters backed up by faith strong enough to deflect artillery fire and resurrect dead.
* Sisters of Battle who have committed egregious sins and are outcasts from their Orders. They are ceremonially stripped of their armor and weapons, dressed in rags (if that much), have their hair shorn, and wade into battle wielding only huge chainswords to seek redemption, which usually only comes by dying in combat.
* Sisters of Battle (Witch Hunters) give us the Seraphim, power armoured ladies with jetpacks who dual-wield automatic microgrenade launcher pistols. Or, alternately, dual wield flamer pistols, or, if you really want to splash out, microwave pistols that can turn a super-heavy tank into slag. Their gun fu is so awesome that everyone around them feels just a little bit braver for having them there.
* Sisters of Death. He tries to feel her up but laughs good-naturedly when she rebuffs his advances.
* Sisters of her sisters volunteer to be a surrogate mother for her. When the one she chooses is about halfway through the pregnancy, she begins to suspect that she herself has finally conceived after all, only for it to turn out that she hasn't.
* Sisters of Saint Kody to Brotherhood of Saint Zherneau. All of them are preservers of Mankind's past history, all of them have went into hiding during the War of the Fallen and all have founders that were more that they let on.
* Sisters of Sigmar visual theme with images of chastisement and flagellation.
* Sisters of the Vast Black by Lina Rather, the main characters live on a giant slug-like ship called Our Lady of Impossible Constellations.
* Sisters of the Vast Black, Sister Faustina opens a message from a colony, only to be bombarded with advertisements about food, ship repair and a moon base.
* Sisters, one of the sisters, Teddy, and her boyfriend come across some some drugs hidden in a shipment of clothes from her clothing line. The boyfriend opens one of the packages and tastes the drug. Teddy asks if it's heroin, and he replies he doesn't know, that's just what they do on TV.
* Sisters Peekablue were namedropped in the "Princess Prom" episode (though they didn't appear on-screen), and Double Trouble was visible in some background shots of the same episode.
* Sisters planted by a drug lord he was going to testify against (he was a cop).
* Sisters Repentia are nuns wearing a few rags and a few pieces of holy text who are armed with two-handed chainsaw swords, led by a black-clad Mistress who has a high tech whip in each hand, and who charge into battle in a fervor trying to redeem themselves in death or slaughter. Never let it be said Warhammer 40,000 knows what restraint means.
* Sisters Repentia are squads of barely-dressed madwomen convinced they must atone for some crime, and are led by a Sister Superior who whips them into a frenzy. Literally.
* Sisters (she's grappling with her husband's murder) the day she's to have dinner

with her daughter, her daughter's boyfriend, and his parents—and shows up at the restaurant so drunk she can barely walk. Her daughter blasts her for humiliating her and her attitude indicates that this isn't the first time Teddy has done something like this.
* Sisters, she went temporarily blind without any physical cause but only because of the trauma (in real life going blind purely because of psychological trauma is unheard of).
* Sisters sister, the child of their father and his longtime mistress, they gently break the news to their mother, who admits that she already knew and claims to have long since accepted it. Until the woman shows up at Thanksgiving dinner and the mother flips out. She gets over it and later becomes a surrogate mother to her.
* Sisters: "... soon as we find a Justice of the Peace." Alex hears these words, and things just start dropping.
* sisters", Strong Bad face-desks onto his keyboard after accidentally deleting an e-mail from a girl, an action which somehow types "head hit keyboard" onto his screen.
* Sisters taking it well that her ex-husband is marrying youngest sister Frankie, gets drunk and show up at the wedding with the weapon in question.
* Sisters. Teddy's cop husband met his death this way, courtesy of a drug lord he was preparing to testify against.
* Sisters: Teddy's daughter Cat is raped and beaten by a date she's rejected. During the trial, it comes out that Cat isn't his first victim. When he's acquitted, the girl in question shoots him.
* Sisters, the five sisters have female names but are given male nicknames by their father, who always wanted sons. Thus Alexandra, Theodora, Georgiana, Francesca, and Charlotte are called Alex, Teddy, Georgie, Frankie, and Charlie. Alex's daughter is named Reed, which is also typically a male name.
* Sisters: The four titular sisters have been tracked down by a heretofore unknown fifth sister, the result of their father's affair with her mother. However, she makes it clear that she doesn't want any kind of relationship with them and merely contacted them out of the need for a bone marrow donor (she has aplastic anemia). When the sisters try to connect with her anyway, saying, "I know you've had a rough life" (she was abandoned by her mother and bounced from one foster home to another), she angrily snaps, "I don't want your pity." Fed up with her abrasive attitude, one of the sisters snaps right back, "I wasn't offering it."
* Sisters. Two of the girls walk in on their mother and her companion Truman basking in the afterglow. In another episode, Cat (daughter of second-oldest sister Teddy) tells her mother that she overheard her and her father the previous night (they grew closer while taking care of Cat after her rape and debated reconciling).
* Sisters when oldest sister Alex's husband is sent to jail for tax evasion. When she visits him, we see that the place like a country club—tennis courts, golf ranges, pools, etc.
* Sisters, when youngest sister Charlie's longtime friend and colleague is actually very reluctant to act on their mutual attraction because he doesn't want to be seen as an example of this trope. He gets over it and they embark on a relationship, marrying shortly before the series finale.
* Sistine Chapel, a female figure looks behind her right into Adam's eyes. The visible longing the two have for each other indicates that this figure is the soul that will become first woman, who Man longs for even before she is embodied.
* Sistine Chapel had their genitalia painted over with garments after Michelangelo's death, leaving the schmuck who agreed to do it to forever be known as "the breeches maker." After a restoration effort in the twentieth century, the fresco survives unbreeched.
* Sistine Chapel's altar painting sees dozens of life-like characters drawn with all of Michelangelo's expertise being dragged into pits of fire by hideous demons, with terror plain on all their faces.
* Sistine Chapel's many paintings, there are two people chatting away with their backs turned to the Son of God freely giving the truths of the universe away.
* Sistine Chapel's painted ceiling. She reflects that the reclining figure on the

central panel always reminds her of Kay.
* Sistine Chapel, this is an odd choice since several full-body paintings of God, face and all, lie on the ceiling above the altar.
* Sistine Chapel, you just need to pick out the apostle with the black beard, dark clothes, and shadow-framed face.
* Sisyphus's attempts to cheat death (and by extension Hades) ended in failure and got him stuck pushing a boulder up a mountain for eternity.
* Sisyphus: The Myth, an object or person from the future coming into contact with their past self causes what's referred to by the characters as a 'time paradox'. The effects vary - prolonged contact can cause the future object/person to phase out of existence. In the case of people, the past self touching their future self (even if its their future selves' skeleton) can cause them to gain memories of their future.
* Sisyphus was a sly and crafty king who was cursed to roll a huge boulder up a hill, only to watch it roll back down, and to repeat this throughout eternity.
* sitar. In 358/2 Days, Demyx's claims tend more towards laziness than incapability, probably because he's more likely to stay not-Duskified if he keeps them thinking that he IS good for something, and it's just a matter of getting him to do it. He's also apparently the greatest scout in the organization.
* Sita Sings the Blues have line boil, one of the four art styles in the movie since the creator didn't want the audience to lose interest.
* Sita Sings the Blues Overture begins to play as Sita and Rama are ostensibly about to be reunited after Rama rescues her from Ravana.
* Sita Sings the Blues takes this trope up to 11. It features not one, not two, but six different art styles, and they change every several minutes as the story demands.
* Sita Sings the Blues was made for $290K; $50,000 was spent paying for the music copyrights.
* Sitcom, about a cartoonist, had animated establishing shots done in the style of Caroline's cartoons.
* Sitcom Arch-Nemesis. As the series goes on they find that they're not that different, and it gets brought to a head in the movie, when he and T.J. work together and T.J. learns more about his past.
* Sitcom Arch-Nemesis but turns too hard and bangs into the furniture.
* Sitcom Arch-Nemesis. Here, he runs an anger management business called Good Neighbor Jones. His relationship with Donald is professional though still vitriolic (though namely because Donald has been late with payments, due to his disappearance) because, hey, it is Donald after all.
* Sitcom Arch-Nemesis. However Donald Duck has won occasionally such as one of Scrooge's earliest appearances.
* Sitcom Arch-Nemesis Steve Carlsberg. Steve is actually the human personification of a puppy dog, and treats Cecil with happy excitement.
* Sitcom Arch-Nemesis, Wuntch, in the interrogation room. Terry and Gina watch from the other side of the one-way mirror, complete with a bowl of popcorn and gleefully going "OHHHHHH!" at appropriate times.
* Sitcom comes equipped with flat-screen monitors, despite the ship having been 3 million years into deep space since episode 1. The "just go with it" nature of the chronology means that it isn't too distracting.
* Sitcom gun was never even loaded, and resuming his crime from square one.
* sitcom had 30 years pass in-universe. The real-life gap is only slightly shorter (about 24 years after the airing of the original series' final episode).
* Sitcom has a late-middle-aged man marrying a woman about the age of his children by his late first wife. In the first season/series of the program[me], the older Scottish lawyer/widower is 53 and his younger P.E. teacher girlfriend is 26. He's her divorce lawyer and they fall in love, and much is made about this, from speculation about whether she's in it for the money or whether he's just a doddering old fool robbing from the cradle.
* Sitcom Jack, however, he was the Straight Gay. This was explained in one interview by the creators as a necessary part of getting the series to air. They

knew that with the delicate balancing act going on between people who had no knowledge whatsoever of gay people other than what TV had told them, and actual gay people, they had to make things even. So they had Will, the "normal" gay guy, and Jack the "stereotypical" gay guy, with needing both to make the series work. The producers later brought in Vince, who worked with the NYPD and was rather butch, as Will's boyfriend, to have an even more straight example.
* Sitcom movies once they'd had enough time in syndication to get interest back up.
* Sitcom named after this, taking place in a family owned-and-operated small market TV station.
* Sit Coms and has been for decades, as such, nearly every sitcom that ran long enough has had at least one episode about a chain letter.
* Sitcom saying something insulting towards the authority person (such as referring to Profesor Jirafales as "Maestro Longaniza", as Don Ramón aften does).
* sitcoms) has a whole game dedicated to these, in which contestants are told to come up with new definitions for words. Here's one which is technically broadcastable but utterly, utterly filthy:
* Sitcoms. Will Forte and Fred Armisen have appeared on both shows. Ironically, Tina Fey and Amy Poehler have not themselves appeared on each other's shows.
* Sitcom was about Snow White, her husband, their two kids, and her stepmother in a modern setting. They ended up knocked into the real world when the stepmother attempted to curse Snow and her family; as the opening narration stated, "She also got herself and one dwarf." A recurring theme in the show was the family trying to make the stepmother feel included so she'd stop hating them, and her clearly growing fonder of them (especially of her step-grandsons) and trying to fight that feeling so she could continue being evil.
* Sitcom where Maria started craving things like fruit salad and tomato sauce while pregnant. Results in a false trip to the hospital for what turns out to be indigestion.
* sitcom, where the machinations of one character caused the three main characters to turn up to a formal garden party dressed as two priests and a tart.
* Sitcom, which first aired in 1947 on the Dumont Network. Their son Christopher was written into the show weeks after his birth in 1948. Yes, he was called Christopher in-universe as well.
* sitcom, Windsor Davies' character gets into one of these with a French waiter which ends with both of them consulting a phrase book/dictionary in order to continue the insults. Funnier than it sounds.
* Sit Down, Shut Up, is based on a live action TV show from Australia.
* Site policy dictates that the trope being labelled should never go inside spoiler tags, meaning that even if the rest of the entry is whited out, the very presence of the trope in the list can spoil the fact that
* Sites abandoned by humans - old houses, for instance - usually are a benefit, as Clan cats occasionally find shelter in them during journeys. The most prominent ones are in ThunderClan's lake territory: their camp is in a long-abandoned quarry, and the abandoned workman's house still stands with healing herbs such as catmint growing in its garden, and it was also used as a quarantine in one book when a large portion of the Clan got greencough.
* sites beyond the scope of this wiki Melody). She's gone on the record as saddened by this as she would have loved to collaborate with other productions, but understanding it and wishing her peers the best.
* Sites like eBay and AliExpress have become the online version of selling knockoffs on the street. Since buyers depend on the photo of the item being accurate, sellers in China and Hong Kong mass produce fakes and sell them on the sites with the official pics used to trick unwary buyers. This, unfortunately, raises the price of the legitimate items as the companies try to make up for lost profit.
* Site specters, are the same as regular ghosts, except that they attach themselves to specific locations.
* Sites which suffered a rare and specific kind of magical damage during one of the Great Mages' Wars will now render mages powerless.

* Sith Academy fanfic series starts with "Force-driven monkey love" around story #27 and runs wild with it.
* Sith Academy series are neck-deep in it. While Obi-Wan is Maul's favorite target, Sidious sees it as his duty to abuse Maul's position as his apprentice at every opportunity.
* Sith Academy series; the humor of the situation comes from the fact that the person baking the chocolate soufflé is Darth Maul, a vicious-minded Sith Lord who otherwise has the patience of a hyperactive weasel, while what causes it to collapse (and Maul to fly into a homicidal rage) is two Jedi Knights (Obi Wan Kenobi and Qui Gon Jinn, as it happens) having noisy sex in the apartment next door.
* [SiTH] Clan isn't even a song: it's a comedy skit about shopping for video games.
* sit helplessly while his son is trapped in a house with all those he got wrongly sent to prison.
* SI), the protagonist is awakened from cryonic suspension, and suffers severe ethylene glycol poisoning. Fortunately there happened to be a body nearby that lacked a central nervous system.
* S.I. the protagonist is revived succesfully, but the ethylene glycol used to preserve his cells destroys his kidneys and other internal organs. Fortunately a pink anthro bunny girl with a empty skull that fits his brain perfectly is found near his cryopod.
* Sith Rivalries are quite frequent as shown in the Warrior and Inquisitor storylines. Both start on Korriban where acolytes frequently compete to become Sith. Acolytes are forbidden from killing each other with witnesses around. But if someone were to die or suffer an... accident in the tombs while no one was watching, well, nobody would investigate. Unless a Lord demands it, of course.
* Sith Warrior himself, though the Inquisitor simply ends up as a member of the Dark Council while the Warrior holds the title of Emperor's Wrath.
* Sitiados: Co-production with Fox International Channels, based on the Spanish colonization of América.
* Sitio Do Picapau Amarelo until he fulfills a promise he made to her earlier. He goes to Visconde, who refuses to help him until Rabicó fulfills a promise he made to him, then he gets the same thing from Pedrinho, so he goes to Emília, who presents him a sizable list of things he promised her. The four of them catch on to his attempts to get them to do the whole list for him and aren't happy.
* Sitka Jews are slangily called "Icebergers" by American Jews, referencing the icy climate of Alaska and the "-berg" suffix common in Ashkenazi Jewish names.
* Sitka Jews call American Jews "Mexicans" because they live South of the border (the
* Sitka's method of dispatching the bear that was attacking Kenai (after Kenai
* sit out the night of the attack and arrive too late to help anyone but Undine was because, at that moment, she felt that any one of them deserved to live more than she did.
* Sitri has a strong fan base of all men for his gorgeous pretty boy looks.
* Sitterson: knowledgeable of history, procedures, and even how to hot wires an explosion, is the Scholar
* sitting at LeBlanc when cops come in to arrest you under a warrant with Sojiro on different levels of disbelief and disappointment.
* Sitting Ducks, and are only distinguished by their clothes. Some of the female ducks wore makeup and jewelry, except for Drill Sergeant Duck, who lacked every tell except the actress (who was an alto). This was so prevalent that in one episode the aversion was lampshaded. ("Stop calling me sir, I AM A LADY!")
* Sitting Ducks, but his antics make the news, where the anchorman (Er, duck) refers to him as a 'hapless do-it-yourselfer'.
* Sitting Ducks episode "Nothing But The Truth", Ed asks Beth for a fresh one after finding a fly in his milkshake. Beth, knowing this is a lie, swats a fly and hands it to him saying, "There's a fresh one right there, Ed."
* Sitting Ducks have underbellies that match the color of their skin. Also, while

their snouts are correctly shaped, their teeth are hidden inside their mouths (with the exception of one upper fang).
* Sitting Ducks takes place in a universe where ducks and alligators live in segregated districts, where there's constant tension between the hungry alligators of Swampwood and duck denizens of Ducktown. The show focuses on a duck named Bill and his relationship with Aldo, an alligator who swears off eating ducks. This often proves hard to resist for poor Aldo, who constantly must fight ostracization from his species and his own predatory instincts, especially in the episode where he hallucinates Bill and his friends as skinned floating ducks.
* "Sitting Dukes": Uncle Jesse and Daisy are forced to drive a stolen vehicle (a laundry truck, taken by two escaped convicts that were that week's villains of the week) to try to divert attention of authorities who are pursuing the criminals and the Duke boys; the authorities are unaware (or, in Sheriff Little's case, uncaring) that Bo and Luke have been taken hostage and made at gunpoint to cooperate. Jesse and Daisy eventually decide to drive the truck to a winding road and jump out before the vehicle plummets into a ravine and bursts into flames, in their own attempt to get the authorities off their trail. (It didn't work, as Sheriff Little still takes them in for questioning.) Meanwhile, Bo and Luke are told — at gunpoint by their desperate captors — to drive the General Lee through a raging forest fire to get the authorities off their trail, putting everyone's life in extreme danger.
* sitting on one side of the seesaw while Hector stomps on the other, the same thing he and Darwin did to try and escape from the school in the early reel.
* Sitting with legs closed, keeping limbs more to herself in general and of course the
* Sittuyin: Burmese Chess, where moves 1-8 are devoted to mustering your forces.
* Situational Damage Attack: This attack's damage will vary depending on how you set it up.
* Situational Hand Switch gets his right hand cut off in combat, he draws his backup sword with his left hand and fights the battle to a draw.
* Situational Sexuality: Characters engage in same-sex relationships for a lack of opposite sex characters to do so with.
* Situational Sexuality: Characters fall in love with someone of the same sex if there is no one of the opposite sex around.
* Situational Sexuality: Someone normally heterosexual will become homosexual if there aren't any members of the opposite gender around to placate their lust.
* Situational Sword: It can only be wielded in the right circumstances.
* situation, and Marinette assumes they're dating. Adrien later explains that she's been his only friend for most of his life (and she was the only one who stuck with him when his father was outed as a supervillain), but she's secretly a lesbian.
* Situation: Comedy He doesn't seem to realize that he's being censored, and gets confused when Myra responds with disgust.
* Situation Hopeless...But Not Serious a lonely German shopkeeper tries to prevent the two American soldiers he's keeping in his bomb shelter from discovering that WWII has ended.
* situation involving a kind of mutual theft that left them both forced to inhabit one body at the same time; judging by their attitudes toward each other, they've managed to work out some kind of understanding with each other and turn this situation to their mutual advantage.
* situation, it's hardly ever visible, though, as there's just one scene that shows him without the covers of his hospital bed.
* Situation Room (yes, it really does exist) underneath the West Wing of the White House. Yes, this is where the President and his cabinet meet to make life-or-death decisions. No, it is not full of beeping computers.
* Situations like the cyclists mentioned above also can also be attributed to the Peltzman Effect, aka Risk Compensation. This is the effect of a person being aware of greater safety ("I don't have to worry about hitting my head, I'm wearing a helmet!"), and taking greater risks due to the perceived increase in safety. So

there actually
* Situations like when she accidentally mentions she used to bathe with her sister in front of Junichi are extremely embarrassing, apparently.
* Situs inversus version, is a congenital human condition where the internal organs are in reverse of where they normally are (heart with apex on the right, liver on the left, etc.). Absent any actual congenital defects, such individuals can lead otherwise perfectly normal lives.
* Sitwell to both still be alive and be a triple agent instead of a traitor. He even has his own hashtag campaign like Coulson did called #ibelieveinsitwell.
* Sivaji: The Boss: During the "Athiradi" song, Sivaji's guitar case falls to the side, then rotates and opens, the guitar pulled towards him as if by telekinesis. Sivaji strums a few chords and blasts away two groups of thugs by firing from the guitar, sets the guitar on the ground in front of the remaining thug, and kicks it at him. And dances.
* Sivakamiyin Sabadam), the villainous monk Naga Nandi builds up an immunity to cobra venom. It gets to the point that it runs through his veins instead of blood, and cobras come flocking to him, attracted by the scent.
* SivHD way from the point of view of metagaming,... yet he beats the crap out of anyone, anytime. At least at low or medium elo levels of play, that is.
* Sivine Blades subverts it by having the "wild" hellhounds relatively harmless. However, when one is captured and used as a guard dog...
* Siw Malmkvist has covered lots of American pop classics in Swedish, and in Sweden her covers definitely were more famous than the American covers when they first came out, and sometimes remain so to this day.
* Six Ages, the Riders play the game of chadash on horseback and usually the severed head of a foe as the ball (a dead goat may be used if no head is available). Usually they use the preserved heads of old enemies, but occasionally they'll celebrate a victory by playing a game the head of the defeated warleader.
* Six Ages. This alliance is the only thing that saves their lives when the even more disastrous Darkness hits.
* Six Ages to do the right thing, not interrupting them all the time to micromanage. So when his clan asked him how they would live after the exodus, Hyalor smiled and showed them a blank tablet. The clan became grateful for this later, when they realized that without the blank tablet/freedom they would never have discovered their own strength(s) and instead relied on Hyalor for everything.
* Six Ages uses three art styles: ink-and-watercolor for the bulk of the game, woodcut for historical events, and a third style for events in the realm of the gods.
* Six AI's, One Continent. Finally, Rei appears to be something like the Lilith-based version of an Angel.
* six and a half hour long secret handshake between SpongeBob and the robotic Mr. Krabs, which involves standing on one leg, putting a glass of chocolate milk on your head, singing the National Anthem of Bikini Bottom, shooting from a cannon through a ring of fire, eating 105 black licorice jellybeans through a straw, and (if it's the third Wednesday in January, and it's not raining) gargling with vanilla pudding.
* Six at one point, so presumably this trope wasn't averted indefinitely in that Verse.
* Six Brides For Two Sisters, including Twilight, thought it was a proposal.
* Six, Catherine of Aragon spends most of "No Way" giving Henry a thorough tongue-lashing for trying to divorce her for Anne Boleyn, when she's spent years biting her tongue about his many affairs. Towards, the end, she calms down and sincerely asks him, does he have a good reason for not wanting her around anymore?
* six cautions for crash damage in just the 38 laps will do that: a four-car crash on lap 153, a six-car crash on the restart from that first crash, then a three-car wreck on lap 166, a Big One collecting 16 cars on lap 171, then two five-car wrecks in turn 3 on laps 178 and 184.
* Six Chances are this. First, there's Francis Foxman, a mafia head, who gladly watches children beat the living crap out of a traitor for vengeance but who also

refers to everyone by Mr and Ms. Then there's the pirate captain Maria who gladly welcomes people she's conquered onto her crew with a smile all while saying that they now belong to her.
* Six Chances between individuals who are on opposite sides of war that is on the horizon.
* Six Chances features six individuals from six different warring countries who suddenly becoming psychically connected with one another. Needless to say, things hit the fan when one of the six is nearly assassinated by someone sent from a neighboring country. It can be read here
* Six Chances, individuals called Conductors can channel vitae through the use of devices called conductors. Cue magic, a light show, and cool accessory-flaunting.
* Six Chances is this. He believes bubble blowers are weapons of mass destruction, styrofoam is used for mind control, and that there is an Organization out there that is controlling everything and that is out to get him because he knows that.
* Six Chances. Needless to say, Werner's prisoners of war and the men underneath him are left very baffled.
* Six Chances pirate, a chieftain's daughter, and a peacekeeper with an eye for vengeance. Psychological shenanigans ensue.
* Six chapters later, Lord Darcy puts the Marquis in the same position, by showing that the same level of circumstantial evidence that "justified" Master Sean's arrest also provides grounds to arrest the Marquis' personal assistant.
* Six Characters in Search of an Author by Luigi Pirandello dramatises the writing of a play and portrays an author's characters as driving his writing, including arguing about whether the setting is realistic, rather than having the author in full control.
* Six Characters in Search of an Author, in which the main character looks at the audience as he's meant to be looking in a mirror. At the end, after the central mystery of the plot is very pointedly not resolved, he turns to the audience and says "Are you satisfied?", then laughs wildly.
* Six Characters in Search of an Author is technically Absurdist (a movement that came between Modernism and Postmodernism), but it provides early examples of many of the metafictional elements that became popular in Postmodernism.
* Six Dates with Barker starring Ronnie Barker, about a world in which everybody has to laugh at old music hall routines.
* Six Days in Fallujah was announced in 2009 and was going to be released by Konami, and be based on the Second Battle of Fallujah which took place in Iraq 2004, but it got cancelled. But then in 2021 development got announced again, with new gameplay footage shown.
* six days. learn that they are fertile. They've just had bad luck so far. (Lily becomes pregnant shortly afterwards.)
* Six Days, Seven Nights When Quinn and Robin's plane goes down over the ocean, everyone fears the worst. Their respective lovers fall into each other's arms for comfort, even though the search was still technically ongoing. To Frank's credit, he tried to resist, and felt terrible about it, even before he found out Robin was alive. By the time he does, Robin and Quinn have fallen in love anyway, so everything more or less works out.
* Six Days the Animorphs Were Idiots: When her date with Visser Three goes to hell — first his DNA allergy causes him to lose control of his morphing, and then the Animorphs show up — Visser One downs an entire bottle of wine.
* Six-Day War, an Egyptian propaganda broadcaster made a small mistake in the plural form of "front" ("Hazitot"), and ended up announcing that "Our forces are advancing on all bras" ("Haziot"). He was considered a ripe source of amusement by the civilian population.
* Six Day War in that war, after which several head politicians, including Prime Minister Golda Meir and Minister of Defence Moshe Dayan, had to resign. This state of mind is known as the ‘Conception’, and its collapse is still remembered as a very traumatic event in Israel.
* Six Day War. Seeing the American sailors making their way to the lifeboats, Israeli sailors then riddled the lifeboats with their deck guns, the empty

lifeboats that landed in the water were then towed using hooks. Then, it is claimed, that several Israeli Commando-filled helicopters were waiting for the chance to board the crippled ship.
* Six Degrees Of Celebration 2, two of the characters, now well into their sixties, haven't been in contact for forty years because the man's letter of reconciliation was never delivered. The letter is found during repair work at the post office and the woman rushes off to meet her sweetheart, but by now he had given up hope and left on a long-distance flight. The film's main plotline centers around their relatives as well as chance acquaintances trying to bring the couple together at last.
* Six Degrees of Inner Turbulence was even inspired by Mike Portnoy realizing they were about to work on their eighth studio album having just released their fifth live album.
* Six Degrees of Inner Turbulence, with six songs and the title track being sixth in line, chronicling six mental disorders.
* Six Degrees of Separation: John and Louisa Kittredge's relationship has lost its spark.
* Six Degrees of Separation, Trent Conway appears in only one scene, but it's because of his information that Paul is able to insinuate himself in the other characters' lives.
* Sixes and Sevens, and is introduced as being in a relationship with FANY ambulance driver Edith Harker.
* Sixes and Sevens has HYDRA as this, naturally, though at the start all that Michael and Emily have to go off of are rumours that they've heard about them "conducting Doctor Frankenstein-like experiments in gloomy châteaux across the Loire".
* Sixes and Sevens: Michael and Emily are suspicious of Volker because he carries himself like a soldier, and Michael confirms he isn't who he says he is based on a subtle discrepancy with his accent.
* Sixes and Sevens, Michael thinks about how the post-war will be just as bad because as soon as the Axis is defeated, the Allied forces are likely to turn on each other and start fighting over what's left.
* Sixes and Sevens, the author mixes actual historical fact and espionage procedure alongside the pulp elements.
* Six, especially relating to history, royalty, and music. If you did a drinking game where you took a shot every time there was a pun, you'd be completely wasted by the halfway point.
* Six Feet Under actually got a few of these into the opening sequences involving the deaths each episode revolved around.
* Six Feet Under and his boss. It doesn't stop her from firing him for incompetence.
* Six Feet Under and his character arc revolved around learning to balance duty to his family with his desire for continuing independence and freedom of expression. Common to this trope, dutiful Son David feels angry about their recently deceased father's perceived favouritism of Nate.
* Six Feet Under and partly that she was just feeling temporarily disillusioned with the opposite sex, but ultimately she is still more or less completely straight.
* Six Feet Under are eating lunch together in the embalming room. Too bad an inspection appears right at that moment!
* Six Feet Under begins with the death of someone that the family will be working on in that episode, with a card displaying their name and dates of birth and death.
* Six Feet Under: Brenda's brother takes this to crazy levels over her relationship with Nate. Nate himself has a moment of this while stoned, and Russell's behavior borders on this at Claire's art exhibition at the end of series 4.
* Six Feet Under: Claire can't understand why her cartoon about a girl who can make people's heads explode by looking at them was pulled from the school paper.
* Six Feet Under. David and Keith were not above giving their plumber a blowjob just because, and the local gay men's choir is used basically as a sex club.

Further, when Keith has a security job that takes him out of town, they mutually agree that each may have unlimited one-night stands as long they don't sleep with the same guy more than once. They eventually change their minds by the end of the series after deciding that the lack of monogamy was doing more harm than good to their relationship and become completely monogamous.
* Six Feet Under: David and Keith, when first fostering Anthony and Durrell, find them giggling at their porn stash. David freaks out and declares that they have to throw it all away, despite the fact that it was hidden and the kids must have gone snooping for it. As it turns out, the stash is big enough to fill two large trash bags.
* Six Feet Under: David Fisher has a cute new boyfriend Ben Cooper and immediately sees them as a couple and family. He thinks of them as 'the Cooper-Fishers'.
* Six Feet Under, David has spontaneous sex with a plumber in the morgue. Later, he tells his boyfriend Keith about it and warns him that he might have to talk about plumbing if he wants any action that night.
* Six Feet Under: David's boyfriend Kieth is a sexy gay black cop who looks great in his uniform. David's sister Claire is impressed with his looks and when they have a chance to talk, Kieth mentions he fell fell in love with David because he sees more in him than just a "big black sex cop" and just gets him.
* Six Feet Under doesn't feature an antagonist after the Krohener arc. The business seems to be doing fine, the show becomes far more character oriented.
* Six Feet Under doesn't preclude a revival so much as make it entirely redundant.
* Six Feet Under ends with flash forwards to the eventual death of every still living character.
* Six Feet Under episode "The Liar and the Whore", Vanessa and her coworker find a patient unconscious and without a pulse. The coworker starts doing chest compressions with barely more force than you'd use to shake someone awake while Vanessa urges the patient not to die. It's especially egregious considering these are employees in a nursing home, who would hopefully have training in what to do.
* Six Feet Under everyone had gone through and how better they became at dealing with death.
* Six Feet Under, family dinners can get quite interesting when one member of the family has had ecstasy. Without him knowing about it.
* Six Feet Under: Fun-loving, free-spirited, liberal photographer Claire Fisher falls in love with Ted Fairwell who is a conservative lawyer.
* Six Feet Under had Nate's portrayer, Peter Krause, not happy at all.
* Six Feet Under had the corpse-of-the-week die when her cat knocked her electric hot rollers into the tub.
* Six Feet Under has blood come spurting out of the kitchen drain in a season 4 episode. It turns out the drains in the basement mortuary room are clogged, and backed up into the house during an embalming procedure.
* Six Feet Under has no problem seducing and having casual sex with lots of very good-looking men who tell her she's gorgeous.
* Six Feet Under, in which David Fisher was kidnapped, sexually assaulted, and almost murdered by a psycho hitch-hiker.
* Six Feet Under is of the cast getting a group photo. Then, however, there's a montage that flashes through decades, and the absolute last scene lingers on several other photos.
* Six Feet Under, Nate's daughter Maya sees him and Brenda having sex and starts jumping up and down.
* Six Feet Under occasionally featured realistic versions of this. The biker funeral resembled a massive party while the funeral of a gay guy featured a small opera skit complete with stage and costumes.
* Six Feet Under opens with family patriarch Nate Fisher Sr. dying in a car crash while trying to make it to Christmas dinner. Things spin out of control from there.
* Six Feet Under: Played straight with everyone but Claire. Claire attains some moderate artistic success with a more upbeat portfolio, but keeps trying to pitch her own work, which is all gloomy shots of gravestones. No one is interested.
* Six Feet Under: Russell, Claire's then soon-to-be boyfriend, complains to Claire

that nobody ever considers him "hot." At best he gets "cute", and it doesn't help that most people think he's gay, and he's constantly hit on by guys.
* Six Feet Under: Ruth drags Claire to a "girls' night" with Ruth's cousin Hannah and Hannah's daughter Ginnie. During a game of Scrabble, Claire plays the word "hell".
* Six Feet Under, Ruth Fisher (5'7) was significantly smaller than her new husband George (6'7).
* Six Feet Under Ruth Fisher's Russian employer/paramour Nikolai is played by Ed O'Ross, a Pittsburgh-born and raised American of Czechoslovakian descent (his real last name is Orosz).
* Six Feet Under struggles with sex addiction and is shown attending meetings. There is also discussion of some of her "steps" (making amends, undergoing periods of sobriety/abstinence, etc.).
* Six Feet Under. The Fisher women, not so much: Claire and Ruth both end up in relationships with men not introduced until much later in the series.
* Six Feet Under to be canon; in which case, they're figments of the imagination or represent inner thoughts).
* Six Feet Under to his name since the show, despite being renowned beforehand for always bringing in his work on schedule and under budget, which are typically much more important to the execs than the quality of that work.
* Six Feet Under was still pregnant. She carried a very large purse and wore baggy clothes.
* Six Feet Under, who initially was portrayed as a slightly effeminate, fairly liberal, gay-friendly priest. Audience members could be forgiven for expecting him to be outed at some point in the series, but when David suggested Jack might be gay (as he had assumed), he denied it. Still, comments he made in one of his later appearances suggested that perhaps the closet had been transparent all along and that he had since vacated it. He was caught renting gay porn.
* Six Flags and flagrantly disobeyed a sign and verbal instructions telling riders to keep their arms in the car, holding the bar in front. As a result, the boy's arms were mangled. The boy's parents attempted to sue the park for his medical bills, claiming extra effort should have been used to enforce the rule.
* Six Flags became regarded as the worst coaster at Six Flags by both hardcore and casual fans, and it shut down six years later.
* Six Flags Great America has a ton of these as part of its decorations during Fright Fest.
* Six Flags has Fright Fest, again very similar to HHN and Howl-O-Scream.
* Six Flags New Orleans. It closed in 2005 to prepare for Hurricane Katrina and never reopened. Various proposals have been made to revive or replace the park, but the theme park remains abandoned and in extremely poor condition.
* Six Flags Over Georgia had a similar layout (except with the United Kingdom and Georgia itself in place of Mexico and the Republic of Texas); over time it diversified into a grand total of 15 sections, with the USA and Georgia being the only names retained from the original concept.
* Six Flags over Georgia in the late 1970s had a tombstone hidden among the weeds: "I Tole You I Wuz Sick!"
* Six Flags Over Texas (the first of the chain) was founded on August 5th, 1961.
* Six Flags parks' "Flash Pass" system. Pay upwards of $40 for the privilege of reserving specific times to bypass the long lines and ride the most popular rides.
* Six Flags) the worst park he's ever been to. It doesn't help that he complained about the French-speaking patrons for supposedly being "rude and obnoxious" and thought that poutine (a beloved Quebecois dish) wasn't a meal.
* Six Flags was originally hated by the coaster community after its bankruptcy, but people have softened up within the decade since.
* six from the same program, in a world where Rogers is assassinated during World War II.)
* Six Gates World, Kashe uses her own body as host for a demon, which ends up growing through her skin from all sides and eventually around her. After overcoming its mindrape from the inside, Kashe then chestbursts from it.

* Six Gun City or as it was last known Fort Jefferson in northern New Hampshire is completely abandandoned and overgrown. Even creepier is the fact that the still open Santa's Village is a stone's throw away down the road. No effort has been made to remove anything and all the rides are mostly intact.
* Six Gun Gorilla, which features a gunslinger ceaselessly chasing a gang of murderers through the Wild West... oh, and yes, said gunslinger is a trained gorilla who happens to be just intelligent enough to shoot like a pro.
* Six-Gun Snow White, Mr. H treats Snow White more like a possession than a daughter, but up until she's eleven, he gives her everything money can buy.
* six hours, as the last hour was split between a press conference and confronting a suspect. The justification is that after six hours, either the trail will go cold, or the murderer will get away.
* six human souls, and what is their backstory? Very little is actually given about them in terms of information.
* six inches from the point where the original prospector had stopped.
* six inches tall. It's hard to notice an assassin that's smaller than your hand.
* Six: In the opening, Jane Seymour introduces herself as "the only one [Henry] truly loved." Right in front of his other five wives, who aren't too amused.
* six. In the short anime adaptation, Brotherhood, Ignis cooks and cleans for Noctis while the two are in high school, the latter of which is living in an apartment by himself. As in the game, Ignis chauffeurs for Noctis albeit in a different car. He also attends meetings and takes down notes for him. Essentially, Ignis is a butler to Prince Noctis in all but name. And indeed, he is quite the capable fighter, acting as the group strategist and filling a mainly supportive role with spells to enhance the others' attacks and using potions and later a special move to heal them.
* six) is a reference to the Illuminati. The secret society allegedly controlling the world apparently has nothing better to do than to plant secret hints to their existence for people to notice.
* Six is their most complicated album, weaving all songs together into what is best compared to a progressive rock opera. (Although no fan of the album would dare call it that).
* six-legged bovines, which brings up the question of how they fly. The answer is that they were the original Airbenders, like badger-moles were the original Earthbenders.
* Six-legged scorpions, due to the pincers or pedipalps being considered "arms" when they're actually part of the mouth.
* six legions while their Carthaginian foes under Hannibal Barca took minimal losses. With one consul dead and the other disgraced, when the Romans entered a state of emergency and began conscripting new legions to replace their catastrophic losses, the young Scipio volunteered to take command because nobody else was willing to go to Iberia and fight a force four times their size. Despite bureaucracy and jealous political rivals seeking to sabotage him, Scipio ended up not only conquering Spain but decisively defeating Hannibal and Carthage at the climactic Battle of Zama, bringing Rome back from the brink and setting the stage for its future ascendency over the Mediterranean and beyond. He refused almost all honors and political authority offered to him after that, including that of Dictator and Consul-For-Life, became disillusioned by the petty politics and character assassination he faced in The Senate, and retired quietly before dying at around 53.
* Six made it to Fishman Island, nine years after Oda's proclamation that they would arrive "soon."
* Six mannequins come to life in the store window at the beginning of the "All Over the World" segment of
* Six men meet once a month at a restaurant for dinner and conversation. Somehow, they always end up solving a mystery — or, rather, their waiter Henry points out the solution after the others try to solve it and fail. In the first story of the series, Henry turns out to be the one who "did it," although the mystery is not so much "who done it" as "what, exactly, did he do?" Henry is happy to provide the

answer, since what he did was not in any way illegal.
* six million ships) if pushed too much, not knowing it could not be repeated. Even when they figured that out, they still tried to have peace (at conditions Earth was materially unable to fulfill) because by that moment they had weakened enough the Invid were a danger.
* six million years, the launch he was late for was the original Ark, and nobody ever noticed he was missing all this time.
* six non-canon endings showed that the whole series was just an overly long Halo 2 multiplayer match.
* Six Objections to the Westphall Hypothesis which among other things mentions (correctly) that even if the entire St. Elsewhere universe is in Tommy’s mind, characters from other shows that appear on St. Elsewhere do no necessary exist only in Tommy’s mind, he could perfectly just put them in there after watching their respective shows.
* Six of Crows, and Inej is a former prostitute who was trafficked and forced to work in the pleasure house.
* Six of Crows he gained the reputation of being willing to do just about anything as long as he was paid. As a seventeen-year-old, he not only freely admits to being a terrible person, but relies on his reputation. His friends often rely on it, as well, as a form of protection.
* Six of Crows, Inej and Nina are the two women in a group with four other men.
* Six of Crows is the hostile variety. Ruled by gangs, featuring brothels that get their prostitutes from trafficking... honestly, you'd be lucky to make it out alive, let alone with your wallet intact.
* Six of Crows: Kaz. Bright patterns are popular in the Barrel; Kaz wears well-tailors, dark-colored suits to mock the merchant class.
* Six of Crows ranges from the expected, to the creative, to the horrifying.
* Six of Crows responds to Jesper with "a time-saving gesture that relied heavily on his middle finger".
* Six of Crows seem very equal-opportunity. The Dregs in particular- the second-in-command is disabled, the best spider (thief of secrets) is a woman of color, the best sniper is a man of color, and many of the side characters are mentioned to be women.
* Six of Crows six teenage criminals try to break into and out of the most secure prison in the world.
* Six of Crows This seems to be the accepted way of things among the Barrel gangs.
* Six of Crows, which increases magical ability but takes a usually fatal toll on the user, kicks off the plot.
* Six of Crows who matters; Jan has made very clear how much he cares for his new heir, with Alys being a means to that end.
* Six of Crows world, and the drug enhances peoples' magical abilities.
* Six of the 25 giant mines (tens of tons of explosives each) set under the Messines ridge were not detonated in the battle. One of them was dug up after the war. Five were not. Four remain - one of them went off of its own accord in 1955.
* Six of the other eleven months are between ten and eighteen days long; the remaining three run for between 37 and 45 days.
* Six of the protagonists bear the given name of "Katherine" (of Aragon, Howard and Parr) and two others have the similar "Anne" (Boleyn) and "Anna" (of Cleves). This is justified, due to being based on the real wives of Henry VIII, who, much like the above example, also had a historical namesake in Henry Percy, who was briefly mentioned.
* Six of those original Matoran characters then became Toa Inika around the middle of the 2006 story. Then, the following year (1/3 of the way through the main arc), were transformed into Toa Mahri. Although in this case, it can be doubted if this really
* Six Paths of Pain are just dead bodies being controlled by Nagato. This wasn't revealed until quite a while after Pain (and later Nagato's) introduction into the story, but it was predicted by MANY people in the fandom.
* Sixpence None the Richer, and indeed the ad suddenly disappeared when the band

themselves learned this.
* Sixpence None the Richer featuring Sixpence singer Leigh Nash, with a remix by Tiesto.
* Sixpence None the Richer "There She Goes", peaked at #32 on the Hot 100, but it managed to go Top-10 on the AC charts. The band had one more noteworthy adult contemporary hit, "Breathe Your Name" in 2002, but it did not cross over to the pop charts. All their other followup singles flopped and are completely forgotten today.
* six prehensile tentacles protruding from the abdomen). From his perspective, the doll implied that he was a eunuch.
* Six Reasons Why: After his father is assassinated by The Criminal, The Entrepreneur—accompanied by The Sherpa—follows him into The Badlands seeking vengeance.
* Six Reasons Why between The Nomad, The Entrepreneur, The Sherpa and The Criminal in the middle of the desert. The rest of the film is dedicated to explaining how they ended up in this situation.
* Six Reasons Why of The Badlands, The Criminal is reduced to peeing into a tankard and then drinking his own urine.
* Six Reasons Why, The Criminal is a killer-for-hire who murders The Entrepreneur's father in such a way that it guarantees that The Entrepreneur will pursue him out into The Badlands.
* Six Reasons Why: The Entrepreneur has a wanted poster for The Criminal in his pack that he uses to convince The nomad of his story.
* Six Reasons Why, The Entrepreneur's father is murdered in the town of New Gibraltar.
* Six Reasons Why was exiled from the Utopian community for committing only the second act of violence in the community's history, and has been engineering events so he can find his way back.
* Six Reasonswhy. When the bullet rigging was first being done for the various gunshot effects, he volunteered to be the first to be squibbed, saying that the only way to direct an actor with explosives strapped to him, is to get blown up first.
* Six Rules, Ryouji speaks to the one who betrayed him, who he can now feel nothing but burning hatred for; and they have an exchange very similar to the page image:
* six seconds gained a lot of popularity, dubbed Vinyl Scratch/DJ PON-3, appearing in fanfics, fan art and tons of fan music. She got some more cameos, official toys from Hasbro including a standard brushable one as part of a "Fan Favorites" set, and appears alongside Octavia in the 100th episode.
* Sixshot appears to be somewhat of a catgirl fanboy, as in one episode he's seen reading a manga with pictures of catgirls in it.
* Six String Samurai, but he looks too young for that to be the case, implying that either he's ageing very slowly, or the Buddy in the movie isn't the original Buddy Holly.
* Six String Samurai is this trope (atompunk, really) mixed with post-apocalyptic.
* Six String Samurai. Soviet army remnants show up on the path to Vegas. They aren't in particularly good shape (they ran out of bullets some four decades before the movie takes place), but then no-one else is either.
* Six String Samurai, though this part doesn't actually make it into the movie) has a recurring bridge like this; the injuries get more risqué as the song progresses:
* Six String Samurai to claim his throne. "Only one man can kill so many Russians. Bring his guitar to me!"
* Six's twin fold-up katanas that, when put together, create a powerful magnet.
* Six Teen at the mall due to all the ones he has at home being extremely lacklustre, only for them to spend hours being distracted by a video game and forget all about it. They then decide to crash a wedding shower and make it look like it is all for Wyatt, but fails when he decides to get up and do a speech. The six of them wind up getting kicked out by the pissed off couple and attendees for ruining the shower.

* sixteen Bidoofs in one Poké Ball simply because he "ran out." They die as a horrible mass of Bidoofs.
* Sixteen Candles about the fact that the script didn't call for her to apologize for forgetting her daughter's birthday, despite the fact that her character was described as a good and attentive mother. Hughes agreed and added the scene where Brenda tearfully apologizes to Sam.
* Sixteen Candles by Long Duk Dong. Despite perfectly valid complaints about the character being a cringeworthy Asian stereotype, while English is clearly not Dong's first language, his speech does not include any of these features.
* Sixteen Candles had characters waking up in a convertible rather than a bed, but asking the usual questions about what happened.
* Sixteen Candles: It is strongly implied that "missing her period" is the reason that the protagonist's sister Ginny is rushing to the altar with her beau, despite the two families having hilariously little in common. Of course, she gets her period on the day of the wedding.
* Sixteen Candles - Jake Ryan, the coolest guy in school whom Samantha has had a crush on for the whole movie (without thinking he ever noticed her), shows up at the church after Sam's sister's wedding. He waves at Sam, she looks around and points to herself ("Me?"), and he smiles — "Yeah, you."
* Sixteen Candles: Samantha "Sam" Baker. According to his little brother, she's "only eating carrots to increase the size of her breasts." Sam later says about her bridesmaid dress: "I don't have one-tenth of the bod to fill the stupid bust up."
* Sixteen Candles, Sam has a crush on Jake Ryan the whole movie. He's curious about her and then comes to like her back.
* Sixteen Candles, the nerd wakes up in a girl's pink convertible and has to ask her if they had sex last night or not. She's fairly sure they did, but neither can remember the specifics — except she has this funny feeling that she enjoyed it...
* Sixteen Candles when he learns the entire family forgot Sam's birthday.
* sixteen different times frontwoman Amy Lee reached #89. Today, while not completely forgotten (mostly because of Lee's presence), this version is in the shadow of the original.
* Six Teen, he recommends waxing to Wyatt and Jude. They both accept...and then learn that "there's stuff you can do [at the spa] that doesn't hurt."
* sixteen seats in the Polish Parliament. The result forced them to drop their joke image and become a serious group, the Polish Economic Program — a failure at failing if ever there was one.
* sixteen seems to be actively working against this, as one of her stated criteria for an ideal new member to the League is that they be a woman to help shift the gender ratio.
* SixteenThirtyTwo series, with all the archives of an appellate court going up in smoke during the Sack of Magdeburg, making it difficult for that court to function properly once it reforms. Then it gets subverted at the end of the novel when it gets revealed that while there is no complete backup, the fact that it was an appellate court meant that copies of every decision referred to the court from outside the city would have been sent to whatever court sent the case to them, along with copies of any previous court decisions that were being used as precedent for the current one. Which meant that if they hired enough legal clerks and law students to copy the court archives of all the other cities in the court circuit, they could get about 90% of their original records back.
* Sixteen-year-old Daphne starts a romance with her boss, the much older Chef Jeff, to her family's disapproval. In fact, it's later shown that he was interested in her at first because he thought she was in college; it's only when she tells him that she wants it to happen that he gives in and kisses her.
* sixteen-year-olds to the frontlines of the hero vs villain conflict (with Midnight even telling a terrified-looking Kaminari he "knew what he signed up for"). Of course, Dabi has no qualms fighting teenagers himself, but he isn't doing it and claiming to be a hero.
* sixth book, Dumbledore notes that Dudley arguably got the worse end of the deal,

being totally unprepared for the real world.
* sixth book, while searching for a note she pulls out a Gurdyroot (a plant resembling a green onion) from her bag. Which she then gives to Ron.
* Sixth Column, but the prototype and the notes remained, and the scientists who survived the test used the notes to make a directed version (essentially a beam gun) before they started developing variants.
* Sixth Column except for a young physicist, a mathematician, and a biologist, although those three manage to finish the device and use it against the invaders.
* Sixth Column has the war happening in 1987 between the Chinese Hegemony and the Russo-Anglo-American Alliance, causing the collapse of the previous nations and paving the way to the Terran Federation to replace it.
* Sixth Column, scientists pretend to be priests of a god called Mota (atoM) and some others to conceal their new super-science and overthrow an invasion of America.
* Sixth Column that gives their "priests" powers that appear genuinely divine in nature.
* Sixth Column, the fake church accepts anyone but checks to see if they are from the invaders; if they are, they are given horrible food, excessively harsh work assignments, and an easy opportunity to escape and tell the overlords that this is just another church and not an underground resistance organization.
* Sixth Column uses, both weaponized and mundane is based on those new discoveries.
* Sixth Column, where a protagonist heading out to do recon among the hobo population refuses one, so he won't look disreputable.
* Six: The Mark Unleashed, The Leader killed 89 million people in North America alone during the first Purge, with the death toll presumably much higher in third-world countries. One of the people killed in the event was the narrator's girlfriend.
* Six: The Mark Unleashed, the massacre of the underground hideout rebels is done with only the sound of a gunshot between scenes.
* Sixth Grade Secrets, a boy writes a note to his teacher about how much he hates him (a requirement to join a club), and the teacher publicly tells him his grammar mistakes, and tells him to rewrite it.
* Sixth of the Dusk bar them from trading with people who haven't achieved a certain level of technological advancement, as it's deemed unavoidably exploitative. However, this world has a natural resource they'd dearly like to exploit, so they keep "accidentally" leaving around information about their technology in hope the locals will copy it and meet the qualifications long before they've advanced enough societally.
* Sixth of the Dusk": It comes out on the Enlightenment side, but in a balanced way. Progress is repeatedly seen as inevitable and developing technology is having a positive impact whether Dusk sees it or not. And the audience is certainly likely to sympathize with the scientist deuteroganist. But on the other hand, the traditional ways of Dusk's people are ultimately shown to have value and in the end it's the insight from them that provides critical insight for the future.
* Sixth problem: the offered definition completely ignores the realities of part-time employment, independent contracting, and the "gig economy," concentrating only on full-time work. Someone who makes a solid living as a carpenter, consultant, or other independent contractor would not be figured into employment statistics as they move from one job to the next.
* Sixth Ranger: A member of the hero team who wasn't present when the group was first founded and doesn't join until well after the other members have been active.
* Sixth Ranger: An additional member of the team who doesn't join until well after the other members have been active.
* Sixth Ranger: An additional team member who joins the hero team a good while after the other members have been active.
* Sixth Ranger: Initially, Skyfire and the Dinobots, later on several came.
* Sixth Ranger Patren X. Ostensibly, he is a Global Police specialist in studying the Lupin Collection, but he is also a phantom thief and allied with the Lupin family. He is known to change forms and alliances often, even in the midst of

battle, thus leading to him being distrusted by both the Lupinrangers (since he is a liability, due to being a rival thief and knowing their identities) and the Patrangers (who suspect him of being a mole, but can't act on it due to his being officially undercover).
* Sixth Ranger, Pink Ranger Rose delivers a really angry "You're going down!" and almost utterly destroys him.
* Sixth Rangers, usually in the form of additional armor, as did Ninjor/Ninjaman when he went giant and converted to his samurai-esque battle mode.
* Sixth Ranger than Pike or Jester, but he can still summon a swarm of flesh-consuming insects to eat people alive if they piss him off.
* Sixth Ranger, the Green Ranger was plenty powerful, but because of how he returned to action, he couldn't stay in battle too long or his powers would run out. Come the second season, most of Zedd's early plots were essentially "take out Tommy."
* Sixth Ranger, though, as the numbers on their suits were 1, 2, 3, 4, 5, VI for 6, and... 100.)
* Sixth Ranger Traitor for her people's planned genocide against humans, but saw the light and fought back against them.
* Sixth Ranger Traitor: The newest member of the team turns out to secretly be a villain intent on destroying the group from within.
* Sixth Ranger Traitor: The new member of the team turns out to be evil and betrays the other members.
* Sixth Ranger, usually stepping on the toes of one of the other roles.
* Sixth Ranger want to marry at some point) and Mike and a breakup, but they quickly reconcile when Mike realizes he loves Phoebe too much to let her go because of his insecurities.
* Sixth Satire, is a piece of exaggerated comic invective against both the disgraceful behaviour of modern women and, by extension, those self-righteous types who are always banging on about the disgraceful behaviour of modern women. The "custodes" in question are men (probably slaves) put in charge of a woman in order to stop her having affairs, the implication being that she will sleep with these guardians instead. Given how sternly and seriously most works take the theme, it is perhaps surprising to find that the phrase used to encapsulate it originated in such a humorous context.
* sixth Shippuden movie, Hinata's alternate counterpart threatens to kill Sakura if she gets close to Naruto.
* Sixth Street Viaduct had rendered it likely to collapse in an earthquake. Other distinctive conrete viaducts over the river have also been used.
* Sixth tenure, the show went on a nine-month break (although some sources claim it was twice as long) during which its format was changed from two-part serials of 45-minute episodes to a season long-arc split into fourteen 25-minute episodes.
* Sixth Watch. The spell doesn't appear to be working to ward off Innokenti, who becomes her boyfriend, but this might be because the boy is a potentially Higher Other. Innokenti does, however, want to wait a little longer before they have sex, earning him some respect from Anton, even though it annoys his daughter, who wants to consummate the relationship.
* six times over the course of three centuries. Apparently they survived by offering absolutely no resistance until, one assumes, their conquerors simply got bored and went elsewhere, or their conquerors got conquered by someone else.
* Sixty Eight Rooms: The rooms work as this trope with the painted outdoor scene backgrounds becoming the real world outside.
* Sixty Eight Rooms with his library card, to hold open a door leading into the maintenance area behind the Thorne rooms.
* Sixty-five million years ago, an asteroid struck the Earth in the Yucatán Peninsula. Not only did this asteroid wipe out all of the non-avian dinosaurs on Earth at this time, but it killed a good portion of life on Earth, including the pterosaurs, the sea reptiles (mosasaurs and plesiosaurs), the main reef builders, some of the crocodilians, a lot of the plants, etc. Mammals, birds, and others are thought to have barely gotten through the extinction with the skin of their teeth.

* sixty-odd years at Camp Swampy has been promoted. Though one could make the case that nobody there deserves to be promoted. In fact, many of the characters (including Beetle) appear to still be in boot camp.
* sixty-one, mind) because he thought his success might encourage others to take the wrong lesson and drop out like he did.
* sixty years and was still able to resist it as readily as the others. Bilbo also remains the only person aside from Sam known to have possessed the Ring and willingly given it up.
* Sixx defeats said column of fire with a "submissive shield," drawing from the same hasty explanation. What's worse, as Sixx is a dominant by trade, she somehow drew the power to do it from her submissives, one of whom had no idea what was happening at all.
* six years for a crime he didn't do — though there's at least a couple on the list he probably did do, he most definitely didn't kill his own father.
* six years later epilogue manga to follow-up on around half a year later.
* Size actually is a factor in combat calculations. When units with two different sizes are fighting, the bigger mech will gain defense and attack bonuses, while the smaller mech will gain evasion and accuracy bonuses. However, some attacks, like a
* Size and body shape are especially ignored in opera. As described in
* Size fetishism partially caters to arousal from this. Whether it's
* Size is all a matter of perspective. In an insect's point of view,
* size is governed by Rule of Funny. She can vary from about the same size as everyone else, if rather... large, to a towering giant, depending on what's needed for the joke at hand.
* size of the Von Trapp house. She murmurs "oh help" before slowly picking the song back up again.
* Sizeshifter but when Agatha and Zeetha are brought to greet her, she's busy pruning the top of a rather tall fir tree. It's quickly revealed she can "compress" herself down to human size. Which, if either, is her default height is unknown.
* Sizeshifter. It's such a sudden turn of events that it manages to leave both Oona and Oprah — who had also given up and were about to abandon Precinct 13579 — in a wordless shock as he towers over them. With this power, he managed to defeat both Hydraclops and save the town (and the precinct) from destruction.
* Sizeshifters) used to be an item. Even with both at normal size, she has several inches on him.
* Size-shifting alien Sky-Scraper can use Thorathian Monolith to grow to giant size and shelter her comrades. Because Monolith lasts an entire round, and Sky-Scraper can change size after playing it through either her Extremist variant or other heroes giving her free card plays, she can end up sheltering her comrades while the size of a mouse.
* Size Shifting and talks with his head cut off. His powers might be from whatever made him a guardian in the first place, given how a flashback shows him getting stuck in a hole and needing the help of several birds to pull him out.
* size, strength, agility. They didn't call him the Samoan Bulldozer for nothing.
* size. This led to appearances by the likes of mini-Onix and mini-Ursaring.
* Size Ups can be skipped, and unidentified items processed in batches for even more efficiency. Sets of items of the same unidentified title will cost the same as identifying one, regardless of enchantments or quality.
* Size-wise however, all of them pale in comparison to the behemoths from
* Sizwe Banzi Is Dead is based on the eponymous character, living under apartheid in South Africa, switching places with a murdered man in order to be allowed to stay in Port Elizabeth.
* sjaemboek is a relative and while an imperial British hangover, is still used today by Indian police for public order purposes.
* Sjin server that the Yogs played on, meaning that a reboot was necessary.
* S. J. Perelman, he asks a Far Eastern noble "whether the pen of his uncle is in the garden." In a mild variation, the person he's talking to actually speaks perfect idiomatic English.
* S. J. Perelman, occasionally had his pets "speak" in times of stress. Just one

line, then they went silent. They might be stress-induced hallucinations.
* S. J. Perelman's "This Little Piggy Went to Market" mentions a pair of divorce lawyers, Howells & Imprecations.
* S. J. Perelman, the humorist documents his travelling around the world on various ships. At one point in midocean, one of his fellow passengers produces a lampshade to wear, leading Perelman to speculate the woman lugged the thing all the way along in her luggage solely so she could do so.
* SJS. Dirty judges are so commonplace a problem that there's an entire penal colony devoted to holding judges convicted of corruption on Titan. (The standard sentence for corruption is twenty years hard labor on the Titan colony.)
* S.J. "Sooj" Tucker, "Skinny White Chick" (Frequently works with Vixy and Tony, and therefore Seanan; she's on the drums on "Wicked Girls.")
* SJS uniforms vary from standard judge uniforms in that they get different helmets and only wear an eagle on one shoulder. Also, chief judges wear a massive badge on their chest to denote their status as chief judge.
* S. J. Tucker: A filk artist who incorporates world music into her works.
* S. J. Tucker is a filk artist whose first album was released in 2004.
* Sk8er center on a girl that rejected the titular character, but when the bridge comes around, it's revealed that the singer is actually the protagonist and also the boy's girlfriend.
* "Sk8r Boi". However, this was sang from the point of view of the new girlfriend, who is saying, "
* Sk8ter Boy" is about how a skateboarder was in love with a girl he was friends with. However, the girl thought she was too good for him and turned him down. The skateboarder later became a rock star, and now the girl realized what a mistake she made. But it's too late, as the skateboarder is now with Lavigne.
* Sk8 the Infinity. A comedy manga spin-off called "SK8 Chill Out!'' came shortly after the anime premiered, and a manga adaptation began in March 2021.
* Sk8 the Infinity Reki's birthday is August 8th and Langa's is February 8th. August is the middle of the summer and Reki has a sunny personality with bright red hair and warm eyes. February is the middle of the winter and contrary to Reki, Langa has a cooler disposition with icy blue hair and matching eyes. Reki's name uses the kanji 'sun' as radical and Langa is an ice-themed character with his skating nickname being "Snow". The 8 in both birth dates is a reference to the name of the series and the symbol of infinity.
* Sk8 the Infinity: This is done between protagonists Langa and Reki more than once, and leads to a focus on an important conversation between them, whether heartfelt or painful. Reki does it with adhesive bandages after Langa first gets cut, leading to a quiet conversation in which Langa opens up for the first time. Later, Langa fixes the injury wrap on Reki's arm when they're hiding from the cops, which leads to a conversation on recklessness, and Reki's quiet relief that Langa is okay (and Langa smiling quietly to himself when he hears it), before transitioning to an important promise.
* Sk8 the Infinity very heavy blush and fluster he has around Langa in a late episode that's heavily implied to qualify, not to mention their blush-filled interactions during the rest of said scene.
* Skaar has this for his father the Hulk, and it's why he protects Banner while he waits for the Hulk's return. Granted, Skaar isn't a bad guy (He's mainly angry because he thinks he abandoned him) and Banner is training him for when the Hulk returns.
* Ska: Between 1962 and 1965 it's the most popular music style in Jamaica and highly popular in the UK too.
* Skaen. The god of silent hate, resentment and rebellion, he can also be described as the god of
* Skaia Battleground is based on a chess game, except both Kings are mutated humanoids the size of mountains, each wielding a scepter the size of a building.
* Skakdi, including the Piraka, have some variant of this as well. Noticeably, not all of them had offensive-based versions. Three of the Piraka had telescopic/x-ray vision, infrared vision, and spellbinder (basically inducing confusion and vertigo)

vision respectively alone.
* Skaldi Skjeldson is one of Odin's Einherjar. He has been around for roughly 2,000 years. While he may look like a middle age man, he is a skilled combat fighter. When one of Harry's friends train against him, Skaldi never loses. At the last moment before Skaldi would lose, he pulls out some new move or trick to secure a victory.
* Skallagrim: Reviews replica weapons, and the accuracy of weapons and fights in films, TV, and videogames.
* Skallagrim, who makes it clear that while he is enthusiastic about bladed weapons, he only advocates safe, responsible weapon collecting and handling.
* Skals are a sort of ghoul creature that feeds on the flesh of the dead. Most are ravenously hungry and mindless, to the point they will attack and kill any
* Skanderbeg being exploited and inspired by the struggle of other Christian states led to him switch sides and lead his quarter-century campaign against the Ottomans.
* Skanderbeg of Romania (in fact, his father Vlad Dracul took his name from the order).
* "Skank" was originally the name of a dance common within the ska, ska punk, hardcore punk, reggae, drum and bass and other music scenes (but mostly associated with ska and ska punk). "Skank" today is a derogatory term used to refer to trashy women. Lampshaded in the I Voted for Kodos song "She Hates Ska", wherein the lead singer bemoans "If I ever asked her to skank / She'd probably think I called her one!"
* Skaro, the Dalek homeworld also counts for a large part of the series between the times when the Daleks would abandon and reclaim it.
* Skaro, the planet of the Daleks, has also been home, at various points of its history, to Kaleds (the precursor culture to the Daleks, a race of poets and scientists and prone to
* Skarr got a taste of his own medicine in "Day of the Dreadbot", where he manages to overthrow Hector by reprogramming Hector's new robot army to be loyal to himself, only for his robot son Junior to re-reprogram them to be loyal to Junior. Skarr was proud of Junior for overthrowing him, however.
* ska's trumpet player missed a show (he was attending a wedding), vocalist Reese Roper made a comment to the fans that Brad was "in a better place". This comment spawned rumors on the Internet that Brad really was dead. The band then made fun of the entire incident in their song "The Untimely Death of Brad".
* Skate Ball was one-third handball, one-third roller-hockey, and one-third barroom brawl, played on a field full of deadly traps. On ice.
* skateboards over a homeless guy-style. Later, everyone keeps crediting Kyle with the idea to build ramps over the homeless people.
* Skate, Dem Bones is the name of a playable character model in free-skate mode. He is unlocked after completing half of the Hall Of Meat challenges in the career.
* Skate Man: Intense Rescue, issued a copyright strike against Sterling after they had posted their impressions of the developer's trailer for the game that consisted of horrible ideas, laughable execution, and a frame rate that was in the single digits. Unlike Digital Homicide, Digpex Games seemingly made the greenlight trailer to bait Sterling out just so the developer could "teach them a lesson" because it saw how Sterling treated other indie developers in the past and couldn't stand it. Naturally, this tactic didn't work and it created the opposite effect; Sterling got even more famous while Digpex Games were now known for being sour grapes over how they critique things.
* Skater's Circle". For context, Owen is ironing his shorts and Paige realizes her blouse is wrinkly so she takes it off and asks Owen to quickly iron her blouse.
* skate suffers from this trope. At the beginning of the game, your skater gets hit by a bus after skating out into the street, and needs surgery in order to skate again. Later on in the game, however, there is a mission for Thrasher Magazine which requires you to break four bones in order to proceed. This, along with any other time in the game where you break bones is briefly commented on, but your character can get right back up and keep skating right away.
* Skating company Arx Pax worked together with Tony Hawk to develop the hendo

hoverboard as seen in the second film. It does not use antigravity technology to hover though, just electromagnetism.
* Skatole, the substance responsible for the characteristic smell of feces, is (in a much lower concentration) one of the key components of some very pleasant smells like jasmine and orange-blossom, and a common additive to certain fruit-flavored foodstuffs. It is more likely than not that you have eaten something that literally tasted like crap and loved it.
* Skaven Clanrats are conscripts. Skavenslaves are, as the name implies,
* Skaven even have a special rule allowing you to fire into melees where only they and the enemy are, making them literal cannon fodder.
* Skaven god, The Horned Rat, who holds the symbolic thirteenth seat on the Council.
* Skaven happen, it's just a matter of whether it affects the enemy or the Skaven.
* Skaven. Moulder members also tend to "improve" themselves as well, with extra limbs or massively altered metabolisms, with roughly the same results.
* Skaven officially was a Chaos race with a lot of Chaos cults in Empire or Brettonia led by them. Most of Skaven worshipped the Horned Rat, but there was, for exemple, a formerly-Skaven Demon Prince of Chaos Undivided.
* Skaven. Their capital city, Skavenblight, acts as the very center of their underground tunnel network.
* Skaven. You can ensure a healthy supply by defeating enemy armies, sacking towns, and pillaging the countryside.
* SKE48. From her third year of elementary school to her first year of middle school, she was part of the Cheer Dragons, the official cheer leading team for the Chunichi Dragons (baseball team). She also danced in Nagoya Dome with her cheer team.
* Skedaddle. This was the standard penalty for wrong answers, throwing the object out of bounds, running out of time, etc.
* Skedar for a couple of centuries preceding the game's story, and are only stopped for good when the destruction of their home planet and murder of their king crushes their morale.
* Skeeter freezes upon meeting the new student Loretta LaQuigley in "
* Skeet Ulrich. They gave him the smaller role of Casey's boyfriend Steve Orth to make up for it.
* Skeeve, his former apprentice and current partner, has learned a lot from Aahz, and at times is even better than him at this.
* SkekEkt the Ornamentalist. Word of God states that while there are no specifically female Skeksis (they're all meant to be an uncomfortable combination of both genders), skekEkt is the most effeminate.
* Skela And The Oddstrange has Horrors of unimaginably nightmarish powers, but Skela seems to take care of them with ease.
* Skela And The Oddstrange have taken it on as their duty to take care of the local Horrors.
* Skela And The Oddstrange takes place long after humanity has fallen, and the world has become inhabited by monster-like humanoids.
* Skeletal Appendage: Part of a living character's skeleton is exposed, usually following a gruesome accident.
* skeletal dragon appears as an encounter during the College of Winterhold questline during the quest "The Staff of Magnus." It's stupidly weak to magic (100% weakness) and flightless, so using flame spells should get rid of it easily.
* skeleton army is a fast-food hamburger restaurant, complete with clown-headed drive-thru.
* Skeleton Coast, are now a long distance from shore due to changes in the coastline over the years.
* Skeleton Coast: Use special super-heaters to form super-hurricanes and dump toxic oil to create a toxic storm to hit the U.S. in a misguided effort to convince people to change their ways.
* Skeleton Crew). But they can hear its cymbals banging as it sinks, and the boat starts to break apart as Hal frantically rows back to shore. They both get there

safely and go home, but Hal wonders if it's over after all, and imagines a day when a young fisherman might hook himself an unexpected surprise. The story closes with a newspaper article detailing the story of a massive fish die-off on the lake.
* Skeleton Crew includes, in "The Man Who Would Not Shake Hands", a man whose touch causes death due to a curse.
* skeleton enemies games, and can only permanently be killed by destroying their body while their head is in mid air. Or, if you're feeling saucy, destroy the head and leave the body hanging for awhile before it collapses into a heap.
* Skeleton enemies will lose their head if you damage them enough but they will still fight in this state. However, since they no longer have eyes to see with, they'll mainly run around randomly while flailing their sword wildly.
* Skeleton Government: There is a government but very little is shown of how it is actually run.
* Skeletonize, which burns away a creature's flesh and (assuming three damage will kill it) leaves behind and undead skeleton under your command.
* Skeleton Key: A key that will open any door or lock; often shaped like a skeleton.
* Skeleton Key Card: This doesn't work anymore. Lock makers figured out ways to stop it on the few doors it worked on in the first place, and dead bolt locks were always immune to it.
* Skeleton Key Card: You can open any locked door by taking out a credit card and jiggling it in the lock.
* Skeleton Key, General Sarov rigs a second set of runway lights, which causes a plane to crash into a swamp while attempting to take off.
* Skeleton Key is drugged so he's unable to move except for his head, and put on a literal conveyor belt. The main purpose is to get information out of him, on the threat of being ground to a pulp starting with his feet.
* Skeleton Key when he uses a magnet-crane on Conrad, a villain with metal pins in his body, he remarks: "What an attractive man."
* Skeleton King earned himself a reputation as "the manliest hero without testicles" due to being able to take and dish out an absurd amount of punishment.
* Skeleton Krew previewed the game, writer 'Khris Lloyd' wrote the entire preview in this style.
* Skeleton Krew, the three playable Krew members are named Spine, Joint and Rib.
* Skeleton Luis, Manolo's grandfather. His is so badass it literally
* Skeleton Mages have no physical attacks and are fragile without their cloaks, but make up for it with their healing abilities and magic attacks.
* Skeleton Man, a man dies in a flash-flood when he could have saved himself by letting go of a bag of diamonds.
* Skeleton Man. In the same fight scene, the hero is able to grapple with and then judo throw the skeleton man.
* Skeleton Puppets, and he's the person who receives Insight from the Great One, Kos or some says Kosm on the first hand.
* Skeletons are the basic grunt troops of the undead armies in the wargame/
* skeletons) have an exchange where Sans keeps blowing off Papyrus and making smart ass remarks, which causes Papyrus to smile, despite his best efforts.
* Skeletons in the Coat Closet: Barbarian dress often uses bones and teeth as adornment.
* Skeletons involves a post-apocolyptic story where all of the dead (including the newly and antique dead) rise as skeletons surrounded by ghostly flesh and clothing.
* Skeletons of English archers during the Hundred Years War period have overdeveloped bone structures in their upper body to support the huge muscles needed to draw an English longbow of the period. In fact, until the invention of repeating firearms, the longbow itself was a far deadlier weapon, with a much better rate of fire, than muskets. However, it took ten years of practice to develop the muscles needed to draw one, whilst a man can be trained to proficiency with a musket in a week.
* Skeleton Soldier Couldn't Protect the Dungeon: It's implied that everyone can level up, but the skeleton soldier is the only one with actual menu screens and

system alerts.
* Skeleton's special fires a shot without using ammo, but it has a small chance of damaging you.
* Skeletons, usually armed with a sword, are the most common enemy in
* Skeleton traps are another rare variant that spawns when a seemingly regular (but in fact specifically spawned for this trap) horse is struck by lightning, turning it into four skeletal horses mounted by skeletons wearing helmets. As the horses will not burn in sunlight or despawn and are spawned tamed, once you kill the skeletons you can ride them to net yourself a skeletal steed of your own.
* Skeleton Warriors: A sci-fi version of the terrible army of the dead sweeping the world.
* Skeleton Warriors: Baron Dark could change anyone not "pure of heart" into a Skeleton Warrior.
* Skeleton Warriors, Baron Dark, had wicked intentions, his struggle for the Lightstar Crystal had converted him into a skeletal monster with the power to transform others of evil heart into living skeletons.
* Skeleton Warriors has Ursak, who is actually the uncle of the other three heroes.
* Skeleton Warriors. In this one, the "curse" of becoming a skeleton could be reversed by removing a ruby in their chest, as they were immortal otherwise.
* Skeleton Warriors. This presents a dilemma when they learn that they aren't as invulnerable as they thought, and there is a way to cure the curse; if Baron Dark is returned to his human form, then the Skeleton Warriors are doomed to ultimate defeat, as they will be unable to replace any casualties they take. Destroying Baron Dark thusly becomes a key goal of the heroic Legion of Light.
* Skeleton Warriors were both gag dubs. The former have the main villain Baron Dark cracking jokes and believing he's the show's main protagonist, while the latter (which wasn't very serious to begin with) added more reference jokes and fourth wall breaks than the original show already had.
* Skeleton Warriors: When Grimskull's betrayal is publicly revealed, his brother's refusal to have him executed is perceived as this by the people.
* Skeletor is one of the most well known examples of this trope in animation, being the master of evil in the planet Eternia that seeks to conquer it by gaining control of Castle Grayskull and learning its secrets. His original incarnation as
* Skeletor pulled this off so often it's a wonder why the heroes ever believe him in the first place. In the pilot of
* Skeletron Prime has been killed after sunrise, although it's more boring than anything since he only takes
* Skell, describing it as "the very weapon you dreamed of owning as a kid".
* Skellig is noted to have a number of physical properties, aside from wings, that would have once allowed him to fly, such as having hollow bones like a bird's.
* Skellig Michael, a Unesco World Heritage Site off the southwest coast of Ireland, saw
* Skells have blue lines throughout their body, which are justified in game as fuel veins. The color of this fuel can be changed via customization, which also ties to the color of their engines.
* Skells you see early in the game can be used by you, the player character...but not until you prove yourself. Skells are expensive and valuable pieces of technology, and the loss of even one can be a harsh blow to BLADE's efforts to colonize Mira. Before you are allowed to step into the cockpit of one, you have to prove to BLADE that you are worthy of using them. As such, you are only allowed to take control of one after a certain point in the story (approximately halfway through), and even then, only after passing a test which can only be undertaken when BLADE's senior staff determines you're ready to do so. And to drive the point of how expensive these robots are home, if your Skell is destroyed in battle? You are paying for the repairs, and they are extremely costly (insurance is available, but limited).
* Skelter Helter and Pizza Batt Jr. try to be this towards Travis in
* Skelterwild, as it causes the head and body to attack in tandem by using ice breath and by ramming respectively.

* Skeppy which Techno used to skip the parkour. Skeppy teleported him back to where he was stuck and gave him another ender pearl which he used to escape the map.
* Skepticism Failure: You fail to disprove the existence of the supernatural.
* Skeptic No Longer: An Enlightened scientific skeptic is often shown as being in the wrong and admitting the error of their ways (e.g. regarding ghosts, God etc.) in Romanticist works.
* sketch about the reluctant homicidal barber who just wanted to be a lumberjack.
* sketch, a man woke up to discover that, while drunk, he had successfully run for president of the United States. During his drunken presidency, he had bullied Cuba, Saskatchewan, and Germany into becoming new states.
* sketch being given out to Jewish families, who use them for all sorts of mundane purposes. If the owners die, the Hitler is on its own. Turns out life is pretty tough when everybody knows you're Hitler.
* sketchbook for 2010-11-30: with Elliot (straight) ← Justin (gay) ← Susan (asexual) ← and Catalina (lesbian), all side-by-side on a couch.
* Sketchbook has a voice somewhere between a woman and an almost pubescent boy.
* Sketchbook is the only foreigner (a Canadian) among the Japanese cast. A lot of jokes involving her are about her misunderstandings of the Japanese language.
* Sketch Comedy, all because the cartoonist needs stuff to happen in his comic. Good luck getting him to cooperate with the cartoonist on anything now.
* Sketch Comedy has just about everyone from the previous sketches appear in some manner in the climax.
* Sketch Comedy routines entirely separate from their potential hit tunes. Nevertheless, they produced some enduring tunes:
* Sketch Comedy spends his spare time mastering chess and writing essays on Nietzsche.
* Sketch Comedy: three panels of a dramatic duel between Howard the Wizard and Death, then a cut to Karen expressing her relief that the comic lately has been drama-free.
* Sketches of Spain has a Spanish atmosphere and all the tracks' titles refer to the country in one way or another.
* sketch has a gang planning a bank robbery this way, and as the plan drifts further from its origins they keep producing implausibly specific models to add to the map to illustrate their points.
* Sketch History form in one episode: The court jester is openly insulting the French king, but the king mistakes the insults for humor.
* sketch is based on this, with Stephen Fry (as the titular barman) interrupting Hugh Laurie's complaining about his wife to offer him various drinks, snacks or other things, with the offers sounding like he's finishing Hugh's sentences.
* Sketch Show had a lot of sketches in that vein. The most famous of those was one where a pair talked about third person and their naïveté (or about some naive act they committed themselves), and when they were to say "because I/you/he/she/them are such a..." they were always interrupted by a bag salesman crying "Bolsa!". (In Venezuela, "bolsa", besides his "bag" meaning, is also an euphemism for "idiot" or "naively dumb").
* Sketch Show was a character called "Mr Everything Comes from India". Some of the things he attributed to India were...
* sketch. This was met with enthusiasm, mainly because it would mean Gambit were a hot, flirty French chick.
* sketchy on the details of Western-style fighting have severe Flynning; people not only attack each other's weapons but each other's shields, which is even more silly.
* Sketchy Successor: After the leader dies, their replacement fails to live up to their legacy.
* Sket Dance actually the younger sister of another recurring character, i.e. student council president Agata.
* Sket Dance, Agata was threatened by Saaya's "kidnapper" that if he doesn't come within the time limit for the next puzzle, 'he'll make Saaya rap'.
* Sket Dance, a manga artist wants to make a manga based on the Sket-dan.

Eventually he decides that nobody would read that and does one based on the student council instead.
* Sket Dance and that the room will surely return to normal in a week's time.
* Sket Dance first day in his new school and meeting the eponymous Sket-dan. Then the chapter ends and he never appears again aside from a few cameos.
* Sket Dance had a large animation bump done to its second opening - up to and including episode 18, there was a lack of shading, and many of the character models rather simplistic and disproportional in comparison to the rest of the show's animation. In episode 19, the opening had many revisions, showing obvious signs of improvement (Himeko's swimsuit and hair got some proper shadows, Switch no longer looked like he was surprised while drumming, Bossun's arms were no longer toothpicks, etc.)
* Sket Dance has Bossun becoming addicted to the rpg Monster Fantasy and through roping him in to playing co-op, also gets Tsubaki addicted. The manga then switches between reality and their adventures within the game.
* Sket Dance has Reiko Yuki, who has most of the mannerisms nailed down; pale skin, long black hair, a deep, particuarly haunting tone in her voice and (in most of her appearances) usually enters the Sket Dan's clubroom through the windows. The fact that she's a member of the school's occult club helps.
* Sket Dance: In the Switch On arc, Switch accidentally tips himself off as the administrator of an anonymous imageboard site by saying the complete name of one of the victims of its feature Death Fight in a conversation with Bossun, who had talked to him to help him solve the case, but never mentioned the victim's full name. That's how Bossun figures him out.
* Sket Dance. It begins with Rumi overhearing Tsubaki telling Bossun that he does not consider Rumi as his little sister, leaving her in a bad mood. In an attempt to get them "bond", Bossun had them watch a movie together, after which they proceeded to follow a typical dating sequence. It ends with them clearing up their misunderstandings, and they got along much better (to which Bossun remarked that "their relationship improved too quickly").
* Sket Dance, Momoka and the Sket Dan decide to host a puppet show with a story based on Momoka's actual experiences. By the end of the show, Momoka ends up crying, somewhat appropriately, during the part when her character was crying as well.
* Sket Dance, quite a few students at Kaimei, including the Sket Dan, make variations to the school uniform. With the exception of Tsubaki temporarily making Shinzou wear the proper uniform instead of his usual kendo club clothes, the school doesn't seem to make a fuss over this. This is averted in the school assemblies, as everyone forgoes the accessories and wear the proper uniform such as the blazer, tie/ribbon and pants (for guys).
* Sket Dance speaks with a heavy Hakata dialect so fellow club member Tact has to translate what she's saying sometimes. When she states her reasons for refusing to teach the protagonist Bossun magic, Tact (who likes to mess with him) can't help but be a troll and add on to what she really said, which Bossun notices right away.
* Sket Dance supposedly increases his concentration ability to godly levels, but it's more likely because he thinks he can be like his hero Poppman whenever he puts them on.
* Sket Dance, the art style changes to old-school shoujo whenever Saotome Roman turns on her Otome Vision.
* Sket Dance: The Sket Dan club found itself in a situation where they had to perform a "Snow White" play for the children, but all their costumes and props have been sabotaged. Only the little puppets which were supposed to represent the seven dwarfs have been spared. What shall they do? Shall they cancel the show? No! They decide to improvise a puppet play based on a true story (which happened to them in an earlier episode), masking it as a typical Japanese demon tale.
* Sket Dance through a more benign application of this trope. Their biological parents died the day they were born, and Bossun was adopted by their friend Akane. The doctor hid Tsubaki's existence from her (and thus Bossun) because she did not have the means to raise two newborn children at the time, and also so he and his

wife could have a child of their own. Out of guilt, the doctor admits the entire thing to Bossun and Tsubaki during the manga.
* Sket Dance when the principal asks Sket Dan to prepare a story for his grandson. They start with what is supposed to be a safe game, the classic Japanese tale of Momotaro, but since all of them consider various parts of the story to be anachronistic, implausible or uninteresting to a modern audience, they start to introduce various changes in setting, characters and events (often using modern manga tropes) until they end up twisting it into a chaotic mash.
* Sket Dance, where that weird teacher explained the history of the never before heard of game of Genesis.
* Sket Dance, while a gag manga for the most part, features three separate backstory arcs for the main cast that are either sufficiently melodramatic (Bossun and Switch) or heartwarming (Himeko) that help flesh out their personalities and how they ended up becoming the people they are now.
* Skew any "human interest" stories to allow the most blatant emotional manipulation of their audience.
* Skewed comparisons writer for season 4 of SpongeBob, Paul Tibbitt was the showrunner then, and nothing is mentioned of Erin Downing, who wrote the tie-in books the first 78 episodes of the cartoon were largely based on, at all.
* Skewed Priorities: An idiot only thinks of the less important things.
* Skewed Priorities: A person is very poor at recognizing what's more important to worry about.
* Skewed Priorities: Being more concerned about something mundane than what's at stake.
* Skewed Priorities: Their order of things by importance defies sensibility.
* Skewed Priorities: You're immature if you care about minor things more than important events.
* Skewed Reality. And Angry Hatter's Happy House. And I Was Your Dog. And Kalten. And....
* skewed understanding of morality, the Fairy Queen Titania chalks it up to him still "loving the way 'they' do", implying this kind of behavior is common for the faerie.
* Skewered fanfiction. Along the way, they encounter exaggerations of each of their Nobody comrades, as commonly portrayed in Kingdom Hearts fiction, and they routinely make fun of them.
* skiakineticist. Bowmen also wear hoods, though it doesn't obscure their faces. Sarn Kamina pulls off the entire hooded cloak image in the opening of the campaign, but she drops the hood when she reappears later on.
* Skid and Pump is probably the only reason why they're both safe and sound. In the fanfic, they still have some sort of innocence (justified since they're both school-aged children), but they're not stupid enough to not think that Monster does not want to eat them.
* Skid Row bassist Rachel Bolan, born James Southworth. The Bolan comes from T-Rex vocalist Marc Bolan, while the Rachel part may be because feminine-sounding names for a male musician were quite a thing in the glam metal scene, thus Rachel being more appropriate than Jim or Jimmy.
* Skid Row, was a deliberately heavier album, though it still ended up debuting at #1 on the Billboard 200, the first album ever to do so since Billboard adjusted album sale tracking methodologies.
* Skids and Mudflap are racist caricatures and that's all Bay's fault. Except for the fact that they're based on the performances of their voice actors, one of whom is black, and are intended to be the robot equivalent of "wiggas" — white boys who act like how they
* Skids and Mudlap also appear in the novel, apparently so they could get
* Skiers and Snowboarders have a rather serious case of this. Snow isn't exactly what one would call high-friction, unlike skateboards or bikes, there's no jumping off, it's practically attached to your feet. Your options are either A: Fall over backwards, which for a skier might force you to do splits and make it
* Skies of Arcadia, a certain enemy is a homeless man being piloted by a gigantic

cockroach-like insect.
* Skies of Arcadia, a forced party split with no more party members than the usual number results in half-manned duos trudging through different sections of the same dungeon. The game makes it harder by not giving you the choice of who to send where, meaning the physical attackers are in one pair, with the magic-casters in the other.
* Skies of Arcadia, Aika is being held prisoner when Vigoro comes by and hits on her. When she refuses his advances, he ominously walks towards her. When it cuts back, she's holding onto the window bars for dear life as Vigoro is basically trying to rape her. He does this repeatedly every time they meet.
* Skies of Arcadia, Aika's Delta Shield prevents all magic from working on the party—even beneficial magic. This is easily circumvented with items, though.
* Skies of Arcadia, Alfonso gets removed from his patrol detail of the bustling Mid-Ocean trade routes and reassigned to a station in the economically-important but extremely isolated Ixa'taka. While Ixa'taka is home to a vibrant society with its own rich history and culture, the Valuan Empire sees it as little more than uncivilized savages living in trees, so it's definitely this trope.
* Skies of Arcadia, and another runs home to tell the Empress and become a Grand Admiral himself.) Said plan entails blowing their home kingdom to smithereens, just to show the rest of Arcadia that they're more powerful than even the Empress.
* Skies of Arcadia, and even complete a dungeon together (without each other's knowledge) following this trope.
* Skies of Arcadia, and one of the strongest bosses in the entire game, is susceptible to Sylenis, which prevents it from casting magic attacks or status effects, which make up almost all of its moves.
* Skies of Arcadia, as it's implied that Aika may have a crush on him.
* Skies of Arcadia as their goddess, due to an ancestress of her technologically advanced people helping subdue a thousand foot rampaging monster millenia ago. Subverted in that, even though she tries to convince them she's not a goddess, by game's end, only the king and main priest believe her. Everybody else happily continues to treat her as a deity.
* Skies of Arcadia base. One is behind a bookcase in the captain's office, one is a rock wall that splits in two, and one is behind a tombstone.
* Skies of Arcadia. Because of the fortress-like nature of the terrain surrounding the city-state and the strength of the imperial navy, she takes this as carte blanche to pursue whatever variety of foreign policy she likes, and what she likes is forcible conquest. Not even her own people are safe; most of her legislation has created such a gap between the rich and the poor that in the outer city, bread soft enough to eat without breaking your teeth is the stuff of myth and legend. So convinced is she that Valua, and by extension herself, is invincible that she refuses to budge while her son is begging her to come with him because the palace is literally crumbling around their ears (this has predictable results). Her name? Empress Teodora (see real life below).
* Skies of Arcadia, before he finally relents and agrees to leave her alone.
* Skies of Arcadia By the tim Vyse and Gilder make their timely arrival, he's snuggling up against Aika's leg while she's clinging to the bars of her cell window.
* Skies of Arcadia can get a drill attachment (among numerous other things) for his artificial arm.
* Skies of Arcadia, defeating many of the evil pirates, bounties, and a gang of people that have been committing crimes using your likeness in order to completely discredit you [and when you confront them, they then step it up by hoping to murder you] ends up with them getting a slap on the wrist, if that.
* Skies of Arcadia Defector From Decadence. As his title states, he's next in line for the throne of the kingdom of Valua. He spends the early game an apparently minor NPC, telling his mother that crushing the poor, the weak, and the foreign under her heel just because she's in charge of an empire is just asking for trouble. The empress blows him off as young and idealistic and remains cartoonishly convinced that unmitigated conquest is the only way to run an empire, even as it

proves to be her downfall. Mid-game, Enrique decides to take matters into his own hands and joins up with Vyse and co.
* Skies of Arcadia, during Vyse and Aika's first introduction to Galcian. As your party rushes to the end of the train to save Fina, Galcian calmly follows you. Despite the slowness of his pace, Aika urges them to hurry, saying she just feels like "they can't take this guy".
* Skies of Arcadia, Elcian, is a black Looper that is found in the Dark Rift.
* Skies of Arcadia, every magic spell is invoked with "Moons, give me strength!" Its the same for every spell, regardless of what it does. Likely just something to get them focused.
* Skies of Arcadia, every major ship to ship battle will exhibit dazzling special moves from the player and opponent. The Valuan Admiral Gregorio's ship, Auriga, will ram the player's as his special. The Auriga comes complete with extra armor plating and spikes to get the job done.
* Skies of Arcadia, every minor character with a battleship shows up at your base in order to provide reinforcements for the final assault.
* Skies of Arcadia, Fina flatly states that she isn't because she knows that Vyse would do the same for her if the time came.
* Skies of Arcadia for the second time, his ship has a Moonstone Cannon prototype that unleashes a giant yellow beam of death. Once you get your own ship, it comes with the finished version.
* Skies of Arcadia from the Moons orbiting the world that wiped out almost all of civilization and set humanity back from space-faring to just getting the hang of electricity again when the story begins.
* Skies of Arcadia has a fairly horrifying example: the giant roaches living under the Valuan empire occasionally hijack unfortunates who wander into their territory, from what you can see in game this involves climbing onto the victim's back, jamming limbs into each of the victim's limbs, and then puppeteering them around while using them as a mobile snack. Whether the victims are killed before they get used as meat puppets is not made clear.
* Skies of Arcadia has a literal Eyepatch of Power. The accessory he starts with is an eyepatch that increases his attack power slightly when he has it equipped.
* Skies of Arcadia has a problem with this. Admirals Galcian, Ramirez, and De Loco are all nuts (and evil), while Alfonso is incompetent (and evil) and Vigoro is... eccentric (and not so much evil as amoral). Small wonder the only two competent, sane admirals come off as the sympathetic villains of the lot...
* Skies of Arcadia has a scene similar to the above, involving an airship and an enormous gate.
* Skies of Arcadia has a whole dungeon focused around locks that require two people to stand on panels in different parts of the dungeon. The thing is, neither side knew that they were helping each other get past and they just both happened to be searching for the same treasure at the same time(for a double dose of irony, it was to make enough money to go looking for each other).
* Skies of Arcadia has a wide variety of hands to fix to his mechanical arm. None are guns, but there's a variety of hooks, claws, prosthetics, blades, and what-have-you.
* Skies of Arcadia has elaborate underground bases for both the heroes and the villains.
* Skies of Arcadia has Insurmountable Dark Patches Of Sand keeping you from straying from the path connecting the two halves of the town of Maramba.
* Skies of Arcadia has Vyse, Aika, and Fina choosing to bail from the Little Jack when Drachma gets a little too obsessed with hunting down Rhaknam — and for good reason, given that Ramirez's fleet has just caught up with them. The fleet fires on the Little Jack at the time the trio take the escape pods; Ramirez, wanting to be sure that the Blue Rogues pose no further threat, opens fire on them as well.
* Skies of Arcadia if the Air Pirates had resisted capture. Luckily, they didn't, so the non-combatants were spared and you got to rescue everyone else later.
* Skies of Arcadia is a cross between a headstrong and charismatic leader, being

both immensely charismatic (to the point that it's one of the titles he can acquire throughout the game), and also known for his incredible determination. You'll hear the phrase "Never give up!" a lot.
* Skies of Arcadia is a definite Woo. His first S-Move is even called 'Gunslinger'.
* Skies of Arcadia is made up of "Blue Rogues". They only attack the military and "Black Pirates", i.e. not the helpless or innocent. They're quite friendly and helpful to strangers. Naturally, this includes all the playable characters.
* Skies of Arcadia is run on Moon Stones, it seems, except the few water- or windmills.
* Skies of Arcadia knows almost nothing about any of the civilisations of Arcadia, having grown up in isolation in the Silver Civilisation. Ergo, it is her job to ask the questions that the audience cannot. And get a laugh or two out of them as well.
* Skies of Arcadia: Legends: Seen during the escape from Dangral Island, when Vyse leaps from the monorail, just as it collapses from beneath him, and lands on top of Aika. They not only remain in said position, but Aika's gaze is also set squarely on Vyse the entire time, and she doesn't object.
* Skies of Arcadia: Legends, Vyse's title changes to "The Fallen"; it turns out that there's a trio of actors posing as the party and causing mischief. If he confronts and defeats them, he can even claim the bounty on himself.
* Skies of Arcadia makes it clear that he doesn't give a damn about Vyse's goal, but he'll follow him to the ends of the earth as long as he's paid.
* Skies of Arcadia, Marco stows away on the Delphinus because he's tired of living in Lower Valua. He winds up becoming the first official non-playable member of Vyse's crew.
* Skies of Arcadia: Most of the continent of Valua is shrouded in eternal darkness. That's because it's located under the Yellow Moon, which causes constant thunderstorms, permanently blocking out the sun.
* Skies of Arcadia of those guys is a mandatory party member. The other mandatory party members? The two girls. As such, they have much more screen time than the other three guys.
* Skies of Arcadia out-power magic by the time the player reaches Dangral Island. Taken even further when more "boxes" and crystals with spells become available to buy (for low prices no less), and most of them are more powerful than any party member with high magic stats.
* Skies of Arcadia's Air Pirates. At one point you see a poster that clearly has the viewpoint character on it, but no-one acknowledges this.
* Skies of Arcadia's military, but Vyse responds to seeing a train for the first time by remarking that it would be hard to steal. Clara may want to initiate this trope with Guilder.
* Skies of Arcadia starts out this way: The heroes, numbering four people, end up 'borrowing' the intended flagship of a major world power, designed for a crew close to a hundred. An optional mechanic for the game allows you to seek out experienced sailors to serve aboard the ship as crew (granting you bonuses in combat and access to on-board merchants), without whom the Delphinus will remain hilariously empty for the rest of the game.
* Skies of Arcadia that he's collected in exchange for his crew being left alone. Oddly enough, his enemy agrees.
* Skies of Arcadia that his motto comparing women and sunsets ("beautiful, but there will be another one tomorrow") is messed up when they first meet.
* Skies of Arcadia. The captain shouts to attack, and the entire active crew shows up, each using their own abilities to help out.
* Skies of Arcadia. The Purple Civilization might also qualify, although their 'spires' are more like icicles.
* Skies of Arcadia, there is a passage through Valua's sewer system that leads to the arena in the Coliseum. The sewer system can also be used to travel from Lower City to Upper City, even though free travel from Lower City to Upper City is supposed to be forbidden.
* Skies of Arcadia: The town of Esperanza, whose name means hope, doesn't really live up to its name. This might have been true in the past, when the city was first

established, however, by the time your party gets there, it's anything but. Somber music plays in the background, the entire city is run down and rusting away, and its inhabitants are a jaded, despair-filled bunch. If the irony isn't glaringly obvious, one of the tavern patrons spells it out for you.
* Skies of Arcadia: The western half of the planet is surrounded by a giant maelstrom with the Empire in the eye of the storm. Survivors claim there are weird monsters in there, and most sailors believe the population of said monsters is endless, but there's an Asian-themed empire on the other side.
* Skies of Arcadia: The world of Arcadia is riddled with this, really, being set during the planet's Age of Discovery and thus presenting the player with a myriad of strange and mysterious bread crumbs, but the big one is the Black Moon. There are several hints throughout the game that Arcadia may have once had a seventh Black Moon, which was either destroyed or sank below the planet's surface thousands of years before the game takes place. Needless to say, it is extremely common for the Black Moon and/or its civilization to show up in fanfics.
* Skies of Arcadia: This is the phrase that Gilder says whenever he uses the "Gunslinger" super move attack.
* Skies of Arcadia to let the heroes escape. Galcian orders the corpse preserved and shipped back to Valua — their homeland, which he just defected from — for a proper burial, stating to the soldier responsible that the corpse is more valuable than the man's own life.
* Skies of Arcadia version provides backstory that show Ramirez did rise through the ranks, starting off as a regular Valuan soldier and advancing rapidly due to his abilities.
* Skies of Arcadia Vigoro becomes obsessed with chasing Aika after she is part of giving him a violent smackdown and insults his manhood afterwards.
* Skies of Arcadia, Vyse and company are part of a "good" faction of Skyrates called the Blue Rogues. Or Blue Rouges. Which you might say makes them The Purples.
* Skies of Arcadia, was slated for a PS2 and PC port as well, but both were cancelled for unstated reasons.
* Skies of Arcadia, when the evil headquarters (an artificial island built during an ancient war) tumbles back into the swamp from which it was uncovered.
* Skies of Arcadia (which appears to be evidenced by his powerful "Silver Eclipse" attack).
* Skies of Arcadia (which is based out of the region where yellow stones are found)
* Skies of Arcadia, which suits her outgoing and slightly childish personality.
* Skies of Arcadia While Ramirez is fanatically devoted to his boss, he's the most powerful of the game's villains.
* Skies of Arcadia, while the foot soldiers of the Valuan armada wear the same thing (though designs differ between different classes), the admirals have wildly differing uniforms whose only common feature is a wide-hipped, wide-shouldered silhouette.
* Skies of Arcadia) who also sat fire to the ship, her sister survived the ordeal, and Vyse was part of a Blue Rogue crew who just happened to be passing by and tried to rescue survivors off the ship — Vyse doesn't remember the event because he was almost killed by an unknown assailant who threw a knife at his face, scarring him for life, just as he was getting aboard (Piastol was trying to fend off the "invaders").
* Skies of Arcadia with new world discoveries and ship battles. The game also added new features such as collecting the bounties of rogue pirates, a new side quest and, if the player got 100% on collecting treasure chests and discoveries, an epilogue chapter after the credits.
* Skies of Arcadia you can equip that slightly reduces the frequency of random battles. Unfortunately, you get it as a reward for finding all of the Discoveries in the game, which can take nearly forever without a game guide (and still takes some time if you have one), and which requires you to have almost beaten the game. So by the time you get it, you will have acquired the ability to fly above the clouds (which means no battles in the world map), and you will have probably beaten all the dungeons. Therefore, you have no use for it anymore.

* Skies of Arcadia, you have Valua as Spain, Nasr as the Middle East, Ixa'Taka as Mesoamerica, and Yafutoma as Japan with some (more) Chinese influences. Additionally, the various independent islands in Mid Ocean seem to support a culture similar to England, or at least English colonies.
* Skies of Arcadia you obtain a special lens that allows you to see invisible "Moonfish" while in first-person mode; collecting these gives you items and, eventually, an entire subplot.
* Skies of Deception almost always have trade-offs, such as armour throwing away speed for defense or engines that do the reverse.
* Skies of the Empire, but the ease with which Zayne and Nanette execute the plan suggests they've done it before.
* Skiffle also developed from the same improvised instrumentation ethos.
* Skiff's Wooden Railway model depicts him with his "Skiff's Railboat Tours" signs, indicating his
* SkiFree, that would come out of nowhere and eat you if you went too far.
* SkiFree. Trees, chairlifts and their poles, jumps and even the Yeti are in your way.
* skill but also revolutionize the martial art on the same level that they did...which is exceedingly unlikely to ever happen.
* Skilled, but Naïve: Lacks the experience needed to accomplish their goal.
* Skillet "Monster", which topped the Bubbling Under Hot 100 Singles chart.
* Skillet's "Better Than Drugs", just as the title implies, is about a relationship filling the singer's emotional void better than drugs and alcohol usually would.
* Skillet's song "Open Wounds" is essentially about a young man calling his father out for being emotionally distant in his life (with lyrics like "How could you hate me/When all I ever wanted to be was you?") The song is based on frontman John Cooper's rocky relationship with his father after his mother died of cancer, but they've since made up.
* skillfully extracts Annie and herself from Andrew and Parley's presence.
* Skillful which allows one to competently operate a weapon without the necessary learning.
* Skill-Out is a gang of level 0s who lead attacks on espers. They claim it is for revenge and to defend themselves against the bullying espers, but Touma and others call them out on attacking espers who don't do anything wrong and the occasional muggle bystander.
* Skill Point Reset's skill and ability scores, allowing you to redistribute them.
* Skill Scores and PerksAbstract conventions of how playable characters' skills and abilities work in the game.
* Skill Scores and Perks bonded to a biomechanical construct from a past age known as a bee that gives them access to far more power than most people get on their own. Such powers include increased skill and greater skill gain in using magic, explaining why the characters are generally better than regular people at magic and how they can quickly grow far more powerful.
* Skill Shot: Launching a pinball carefully to hit a high-scoring target.
* Skill Shots on accusations of being gambling machines). Even other kinds of plunger-based skill shots can still fall under this trope depending on how well-maintained the plunger is. Perhaps because of this, some tables use flipper-based skill shots instead, where the player has to hit the ball into a designated target with the flippers immediately after launch.
* Skill Slot SystemA character can only use a limited number of active skills but can replace them with better ones under certain conditions.
* skills to perks, including literacy and all spells, and made the aforementioned trappings the base of each school's spell tree.
* skills worth mentioning are usually rated from Average (+1) to Superb (+5), a one-point difference in modifiers is significant, and a two-point difference is a pretty good indication of who will usually win a straight dice-off.
* Skill System with the whole thing and ignored it in favor of video games.
* skill to steal someone's wallet and not have them realize it's gone.
* Skill-Training: Many of those in the average new-enlistment age-group (18-24),

are either working a small-time, minimum wage job, or are working an unskilled labor job. Even if the enlistee only stays in for a short period of time, their job-skill training and experience makes it easier to get a job that pays enough to take care of a family.
* skill tree. However, most Blades require a high Trust to reach the better rungs of their tree. In addition to granting access to their better skill nodes, Trust also increases the speed at which you can use Blade Combos.
* skill when he returned to Earth, proved just as effective for the humans in that it allowed them to keep pace with Freeza's elite troops, and come out on top.
* ski mask-wearing burglar who serves as the spokesman for SimpliSafe home security products is named Robbert Larson, a name that invokes both robbery and larceny.
* Skim gets into a lesbian relationship with her art teacher, but as far as we know, it never gets past the kissing. The teacher is deeply troubled by it and gets herself transferred to another school.
* "Skimmed", where a guy is too addicted to social media to stop using social media even though he doesn't like to be addicted to it.
* skimpy clothing. Just to make sure everyone gets a good view, they sit in transparent, brightly lit booths on the side of the roads.
* Skim the half-Japanese protagonist's father was formerly married to her Japanese mother and is now dating another Asian woman. The creators identify him as someone who dates exclusively Asian women in an interview.
* Skin-care products and supplements that contain collagen. One - so does Jell-o, and two - collagen from food or supplements doesn't go into your skin. It has to be digested into amino acids first, which then
* Skin cosmetician Ole Henriksen for the Danish dub (while he's not exactly associated with aquaria or documentaries about aquatic life, he has the advantage of being a Danish-speaking person who actually lives in California).
* Skin Deep: After sleeping with Lonnie, Zach walks in on her morning aerobics class in his underwear. He tries to go back to the bedroom, but the door handle comes off, and so he has no choice but to join in.
* Skin Deep as examples of comic items that have made it into the real world.
* Skin Deep has the angel Gabe who is genderless, believes in all religions at once (somehow), drinks and smokes, has an instinct to help others and (allegedly) has no free will.
* Skin Deep: Hellhounds are creatures native to Dis, non-sapient but highly intelligent and very loyal to demons, who use them as attack animals. They vary considerably in appearance — ones seen on-page include a horned one with its eyes set on its lower jaw and two rows of spikes down its back, one resembling a large echidna with a tapir-like trunk and one with a human head and hands on a canine body.
* Skin Deep hidden in remote areas or inside the walls of giant warehouses. The bigger ones also serve as homes for "monsters" who can't disguise themselves, or those who simply don't choose to enter human society.
* Skin Deep. It's an unusually low-key Masquerade. They don't go to extreme lengths to keep humans away; they just try to make their havens inconspicuous and scare off any humans who manage to find one. If a human gets past those obstacles, then they're expected to keep it a secret as well, but they're not threatened with dire consequences for breaking the Masquerade. It's a wonder there hasn't been a leak.
* Skin Deep Michelle, the comic arcs since 2009 have pretty much seemingly aborted the arc that was being built up in the comic's early days, since now it's pretty much randomness and transformation in England. However; as of late 2011, the focus has gone back to Michelle.
* Skin Deep that is keeping the non-humans from breaking the Masquerade and exposing themselves to the human world.
* Skin Deep the characters transformation from human to their natural forms are explained as "Magic. Strong magic". Interesting case as the characters themselves admit they have no idea how that works. Asking them to explain the process is like asking someone how a television works. They know how it works, they just don't know how it works.

* Skin Game circle, as one character makes use of one that's marked out partly on a floor and partly on the adjacent wall.
* Skin Game context, Harry feels this is justified. Butters gets better after Harry proves he's still himself, happily enough.
* Skin Game. He notes that as he is a vassal of Queen Mab when she asks him to appear for aide, he is obliged to answer. When Harry is hesitant to receive information Santa has about the case Harry is working on as that could put him in a debt to Kringle, Kringle explains Harry can consider it as a belated Christmas gift as Harry's residence the past winter was hard to get to for Santa.
* Skin Game. Naturally, this ends up being what tips the inevitable conflict with Nicodemus in Harry's favor. This is actually justified in-universe, as Nicodemus' fallen angel Anduriel is capable of spying anywhere a shadow is cast, unless a sufficiently powerful being like Mab is there to block him. Harry knew Anduriel would be watching him like a hawk during the heist, so he couldn't tell his allies anything without tipping Nicodemus off to his plans.
* Skin Game. Someone asks why the fake has magic powers and Harry replies that if enough people believe the fake is real, it gains some power through said belief. That being said, it's still pretty clear that the fake is not as powerful as the real deal.
* Skin Game takes up this role. He made a choice to help protect a friend's house while the friend was away. The Bad guys are attacking and the hero realizes he won't be able to stop them from killing his friend's family and burning the house to kill all inside. So, he makes a choice and chooses to sacrifice himself in hopes of buying time for help to get there. He tells his spirit ally to depart after a few minutes, to return to his primary base, where the woman he loves is waiting, and tell the woman what happened and that he loves her.
* Skin Horse According to her, their Chosen One will be "composed of part many, yet one, a being of great potential, but consumed by barely-suppressed hunger and violence":
* Skin Horse and amped up toxin metabolism, despite that she still drinks enough to bypass it, for a few minutes.
* Skin Horse, and early in the comic is said to be capable of seducing "any human female under the age of eighty." Later that is amended to "anyone at all."
* Skin Horse and says they can both stay on their own sides. She refuses to see a flaw in this.
* Skin Horse: Annex One has a single guard, Ira, who is mind-wiped so regularly that he doesn't remember anyone who works in the building (which might be an attempt by their superiors to make them remember their passes). On the other hand, the maintenance hatches are state of the art biometric locks that require matches on dozens of security criteria... which is a pain, so the maintenance guys just stick a comb in the latch to hold it open.
* Skin Horse arcs "Choose" and "Grillo Parlante" are about Jonah and Nera, two hapless investigators of the weird. The first has them stumble into something that involves Skin Horse, the second features none of the regular team, and is about them investigating what happens once Skin Horse is closed down.
* Skin Horse, because Lee created her. Promptly followed by strangling.
* Skin Horse city of St. Charlie is a multi-story underground train car. Don't ask how the residents made it work.
* Skin Horse department, is a sPient swarm of bees. She (?) is surprisingly congenial and enjoys having a cup of tea with her employees, but they're often somewhat unnerved by the disembodied voice and the offers of free honey.
* Skin Horse, GODOT can remotely hack people's language processing centers, making imaginary writing appear on blank walls or, terrifying, in place of real writing. He causes a number of disasters by causing people to read signs or instructions wrong.
* Skin Horse guest story in which multiple temporal duplicates of Tip are created by a malfunctioning time machine, and are horrified that they're wearing the same dress.
* Skin Horse had turned women's lusts on their heads so they'd kill men (mostly).

The plague has ended, and few men survive.
* Skin Horse has Bitey, the zombie foxfur hat. Also, Emperor Norton's dogs, Lazarus and Bummer, were apparently zombified along with him.
* Skin Horse has many such groups, ranging from the strange beings in the Basement to a society of intelligent animals living in Cleveland.
* Skin Horse has millions of zombies of various kinds, mostly intelligent. At one point it is questioned whether a human corpse puppet-operated by a hive-mind swamp qualifies, but Unity argues:
* Skin Horse her to put her on a leash and got the reply "Oh, god, yes."
* Skin Horse. He still considers himself Jewish and has installed a mezuzah on his cabin doorway.
* Skin Horse he tells them that a sign saying "perfectly safe corridor" actually reads "radioactive cyanide test corridor". They therefore confidently walk in what they think is the other direction. "Also, the arrow points to the left."
* Skin Horse is home to a society of approximately one million zombies ruled by Emperor Norton I. Most of them are pretty decent people.
* Skin Horse is sane, it just means that she's not breaking the laws of physics in doing so and her work is reproducible. The researchers at the Institute for The Sane Study of Mad Science have this as their aim as well, but unlike Dr. Lee, no one is buying it when they claim to be sane themselves.
* Skin Horse is the voice of sanity—her reaction is, "Who called you, and how could they tell it was a rampage?"
* Skin Horse. It was named by a girl with an imperialism thing, apparently.
* Skin Horse joke — after the team's steam-powered robot receptionist gets literally overwound and digs out an antique nuke which they happen to have in a cupboard.
* Skin Horse Jonah Yu finds that whenever he dies, he comes back to life at a point he'd previously 'saved' at. This results in a cavalier attitude in regards to the numerous, incredibly silly, contrived, and pointless deaths he subsequently experiences.
* Skin Horse lets Julie chain him to a bed with her police handcuffs for some kinky sex. Afterward, she leaves him chained up "for his own protection." However, the handcuffs don't present Tip with much difficulty in the end.
* Skin Horse offered an appearance in the strip as a reward in their Kickstarter, which several people took them up on. They were all eaten by zombies. Later Kickstarter backers have mostly survived, although one was turned into a dragon.
* Skin Horse one such offers a justification of sorts, but, well, he's mad.
* Skin Horse, on the St. Charlie train of mad scientists, there is even a Brain-O-Mat for all the zombies onboard.
* Skin Horse onto her head in order to resemble a favorite TV character.
* Skin Horse out of office cafeteria supplies, and then rigs it to turn on with the fall of a chain of dominoes, because when you're a genocidal evil genius, you have to take pleasure in the little things.
* Skin Horse. Particularly interesting in that part of the plot is him coming to terms with this to such a point that he now self-identifies as a machine and has joined a robot union.
* Skin Horse policies, actually) are on pain of "extirpation", which is taken by all as meaning "death". Whether it actually does remains to be seen.
* Skin Horse. She's just a scientist who likes taking creations of mad science and making them even more horrifying than they were to start with, especially if it involves removing someone's brain. She's responsible for creating Unity, and waxed poetic about the "beauty" of seeing her creation completely destroy her workplace and colleagues, and her reaction to the zombie city had Sweetheart saying "Do that thing where you convince us you're not mad."
* Skin Horse So much so that he even has this effect on lesbian women.
* Skin Horse Spitz recruits the rest of her pack to take a lycanthropy vaccine to Alaska by sled.
* Skin Horse starred four obsessives who didn't always keep track of whether they were wearing pants.

* Skin Horse storyline "Ghosts I Have Been" was intially "Be the Jeff 2017".
* Skin Horse swarm that inhabits a Frankenstein body because it was designed not to reject her. She can possess other bodies, but only temporarily.
* Skin Horse Sweetheart hates her, which is more to do with policy meetings and relative positions on org charts.
* Skin Horse, the chapter titles are references to classic children's literature, as is the main title.
* Skin Horse, the eponymous tight-budget American nonhuman sapient protection project shares the Annex One building with the Clerk of the Clerk of Clerks, the Department of Jetpack Suppression, the Department of Precambrian Defense, the Feline Trauma Project, the Department of Irradiation, etc.
* Skin Horse their newest client is Cypress, a sentient swamp. And her daughter, Venus.
* Skin Horse", the obnoxious animatronic unicorn Baron Mistycorn finds this hilarious. Nick retorts that Phoebe, the Canadian model who's into unicorns, doesn't exist either.
* Skin Horse. They don't want to cover up the paranormal, they want to help it find a place in society! Skin Horse is just one department of a Shadow Government as complex and faction-ridden as regular government, and it's implied other agencies might fit the description better.
* Skin Horse, this is Unity the zombie's reaction to hearing that a virtual reality accident might turn one of her compatriot's brains into (metaphorical) pudding.
* Skin Horse though he'd come to see his helicopter chassis as his "real body" by then.
* Skin Horse. Though the rest of the team consists of a transgenic superdog, a crazy zombie, a clockwork killer robot, a swarm of bees, and a helicopter with a human brain in a jar.
* Skin Horse: Tigerlily Jones is the only (human) female to appear for more than a panel and not find Tip extremely attractive. She barely even noticed him unless forced to. This is probably the main reason she's the only woman Tip's actually thought twice about (without sleeping with her or her trying to kill him).
* Skin Horse, Tigerlily Jones is wrapped in a straitjacket and strapped to a handcart.
* Skin Horse, UNITY calls Sweetheart "Babe", even when not addressing her.
* Skin Horse; Unity responds to the Abbess's description of her prophetic dream with an inversion of the trope ("I dreamed I ate all the pillows in the house! And when I woke up, all the marshmallows were gone!")
* Skin Horse- when the characters travel to an alternate dimension, Tip discovers that this universe's version of him is a woman- but eventually they realize that although they were born at the same time from the same parents, they're no more genetically related than a different brother and sister.
* Skin Horse where there are a group of ex-killer robots who have old vocal programs, and use 'destroy' for EVERY verb. As in: "let me destroy you some tea".
* Skin Horse, which was then in its "Director's Cut" re-runs. That was nearly 3000 filks ago.
* Skin Horse: While Unity is not conventionally among the comic's "main hotties", she does look good for being a bunch of stitched-together body parts, and she's caught the eye of a fair number of men, women and abominations of science. Even Tip's made his move on her once. (Only to find out that Unity's interpretation of "let's get physical" differed from his.) Admittedly, Unity's not a regular kind of zombie; she's actually a bucket-worth of black goo controlling a dead body, and habitually replaces any parts that get damaged or go bad.
* Skin Horse, you won't believe that silverfish, centipedes, and cobras can be utterly adorable. But they are. Especially the cobras.
* Skin Hunger and the setting for the part of the plot that takes place many years later) is implied to be the result of a white, aristocratic male gathering all magic knowledge for himself and intentionally eradicating everyone else's.
* skin in the same game was the winning design for a Japanese skin contest.
* "Skin is the prison of the blessed and the stronghold of the heretic."

&#65533;Argent Etchings, plate 64, passage 17.
* Skink-in-Tree's-Shade, Master Wizard of the Wolverine Hall (Sadrith Mora) Mages Guild Hall, isn't known for his magical strength as much as other mages. (That's not to say he's a slouch in the matter, however.) Skink is known more for his ability to handle situations
* Skink-in-Tree's-Shade, Master Wizard of the Wolverine Hall (Sadrith Mora) Mages Guild Hall, offers very few direct rewards for completing his quests. Luckily, for those that involve working with others (such as the scholar he asks you to escort and the
* Skinless was banned from the Palladium in Worcester, Massachusetts in 2002 after Sherwood Webber stagedived onto some police and paramedics who were tending to an injured fan. The cops let it slide — until Webber began insulting the police onstage. This resulted in the venue cutting their power and the police forcibly removing them from the building. The ban was lifted after Jason Keyser took Webber's place on vocals, but with Webber back post-reunion, it is likely that they are banned once again.
* "Skinnamarink" is a traditional children's song that's best known for its' cover by Canadian children's group
* Skinned by Robin Wassermann, China and India have merged into Chindia.
* Skinned by Robin Wasserman, this is available to the general public, but most people don't have it.
* Skinned, her friends abandoning her, her sister sleeping with her boyfriend, and people believing she doesn't deserve to exist, she still keeps going.
* Skinned. The Christian church believes these people are abominations and do not deserve to exist, because they mean science is "creating life".
* Skinned trilogy (now called the "Cold Awakening" trilogy), Lia merges her mind with the internet. Given that the internet plays a role in almost every single aspect of human existence in her world, becoming one with the network renders her omnipresent and essentially omnipotent. First order of business? Reshaping the world as she sees fit.
* Skinner and Chalmers do it in "500 Keys" while waiting to snatch the key to the hidden classroom off Lisa.
* Skinner, a private detective and part-time actor. In at least one Blackstone novel he is involved in making a film based on the Skinner books, while the Blackstone novels themselves appear in Skinner's world.
* Skinner burns his roast, claims the smoke is steam from the "steamed clams", then buys some hamburgers and pretends he cooked them does have a slightly different ending exchange suggesting Chalmers knew Skinner was lying.
* Skinner does this accidentally in "Lisa the Vegetarian", when he delivers an address to Lisa's class to respond to Lisa's complaints about the school adopting anti-vegetarian policies:
* Skinner is no stranger to cowboyish attitude but he is also perfectly aware how dangerous is the environment he is moving in.
* Skinner loses his pants as Chief Wiggum drives up. Ned Flanders gets pulled over for suspected DUI just as the church bus drives by.
* Skinner's Sense of Snow: While Homer and Flanders drive to school to rescue the kids, they hear a loud thump.
* Skinner Sweet is also perfectly happy with slaughtering people, but she could be (partly) explained as insane.
* Skinner, there is a complete reversal of his "procedural correctness in the execution of unquestionable moral authority", as he states the cause for arrest and supporting evidence yet fails to caution them. They are promptly dearrested afterwards anyway due to a lack of corroborating evidence.
* skinning a stag. Tywin is also very well-read, particularly when it comes to history.
* skinning his victims and claimed 4 of them so far. Assisted by the local detective Van Allen, Reyes investigated the case. Looking into the archives, they found that similar incidents have occurred every generation; each time 4 victims, all skinned. Going as far as they could, they found an earliest known case where

there was only one victim skinned by 4 robbers. The detective turned out to be the killer, and the original victim - but he couldn't let go of his resentment, it tainted all his future incarnations and always seeking to commit revenge on his tormentors across lifetimes. As added bonus, in his dying breath he remarked how Reyes 'always fails to stop the murders', as Reyes is the reincarnation of the sheriff who failed to solve the case.
* Skinn is a poster boy for this trope. He's even seen beating the shit out of one of his minions because the dessert that was served wasn't sweet enough.
* Skinnybones, the main character's grandmother says she doesn't feed her cats a certain kind of cat food because "It tastes like rubber." The main character remarks that he isn't sure if he should be more concerned that this means she's tasted the cat food herself, or that she's eaten rubber.
* Skinny Dip, Chaz Perrone is driven insane in many small ways by his wife Joey, whom he thought he had killed.
* Skinny Dip is all about Joey Perrone getting revenge on her husband Chaz, who pushed her into the Atlantic Ocean on a cruise. She takes full advantage of being presumed dead.
* Skinny Dip, Joey, having survived attempted murder by her husband (who believes her dead, as do the authorities), secretly returns to his house and, using cuticle scissors, cuts herself out of a wedding picture, which she places under his pillow. Her confidant Mick Stranahan immediately recognizes this as a typical feminine ploy; apparently, it happened to him with his third wife.
* Skinny Dipping, Alya steals all of their clothes other then Adrien's jacket.
* Skinny Dipping before she got close enough to her weapons to take them out.
* Skinny Dipping when some soldiers chasing a boy come across them. Xena emerges from the water, distracting a soldier. She goes, "Didn't your mother teach you not to stare?" and punches him out. She and Gabrielle quickly put their clothes on before taking on the others.
* "Skinny jeans" are all the rage, and for good reason—when it comes to attracting the desired gaze,
* Skinny Legs and All: Buddy Winkler calls the protagonist a jezebel for wearing makeup and once washes her face till she bleeds.
* Skinny Puppy album was originally recorded in 1995, but got stuck in legal limbo until 2001.
* Skinny Puppy are frequent abusers, to the point where oddly spelled song titles are sort of a signature. Random examples include "Worlock", "Ambiantz", "Cullorblind", "Empte", and "Illisit".
* Skin of Evil", which was going to air first. In the final moments of the last episode she filmed, you can see her waving to the camera.
* Skins (2017), the character of Samantha has her mouth and anus switched. When someone attempts to anally rape her, it's heavily implied that they learn she has teeth down there when she bites down.
* Skins (2017), when nearly caught stealing Laura's gems, Itziar sticks them in her mouth, only to swallow them, requiring her to wait until time passes enough for the evidence to do so.
* Skins about him the night before. In the last panel, he looks away blushing, hands cupped over his groin.
* Skins: After all they have been through in season 3 and 4, in the 7th series, Naomi dies, and Emily doesn't even know about it until the very end.
* Skins: Almost all Naomily fanfics that want to create conflict between the two will run through at least the Sophia arc (even in AU settings the name will remain the same), probably also Mandy's, and possibly reference Naomi's aborted earlier fumblings with Cook; most of them will in turn resolve it with a derivative of the shed speech.
* Skins) and covers her wall in morbid collages, including newspaper clippings about deaths.
* Skins and grew increasingly disappointed with the character the more she spoke.
* Skins and Katie is a raging homophobe whose favorite target is the girl that Emily has fallen for.

* Skins are sometimes like this in series 1. In the episode "Jal", there's a good image of Jal awkwardly sitting on the opposite end of the couch while the couple are making out.
* Skins). Averted with the earlier Tony and Michelle though, who realise that they had great times together but now they're going to different universities.
* Skins (B/C/A respectively) reaches this point at the end of series 3. Effy loves Freddie, and he loves her back, but Cook also holds affections for her, and Freddie does not want to betray Cook by going out with Effy.
* Skins being thrown their way. And it wasn't like they were without conflict to begin with anyway.
* Skins. Bonus points because this suicide is how we first become aware of her existence, and the reasons for her death and her importance to other characters' lives are only discovered later.
* Skins but Jordan was so mad she bashed Vinnie over the head with a whiskey bottle.
* Skins compared to the original UK version, even with MTV giving it a TV-MA rating.
* Skins, each season features at least one or two episodes wherein one or more cast members are absent.
* Skins: Emily and Naomi have just spent their first night together. Emily is quite a bit more okay with being gay than Naomi, which is why Naomi tries to sneak away the morning after. It doesn't work.
* Skins: Emily's and Katie's mother has problem dealing with life's curve-balls. Her daughter's girlfriend is trying to play the perfect host:
* Skins end up going their separate ways because of different universities.
* Skins episode "Maxxie and Anwar", the class travelling to Russia on a plane — Maxxie is sleeping with his head resting on Anwar's shoulder. Maxxie wakes up and notices that Anwar has an erection, which Anwar insists is due to the plane's vibrations.
* Skins, experienced huge boosts in popularity and success as a result of their music appearing in the show. Alex Hancock (the show's music supervisor) is looking into ways to make this a deliberate part of the show, by only ever including music by unsigned bands; he's up against OFCOM and cross-promotion rules, though.
* Skins fits all the requirements of this trope, with Freya Mavor, the actress who plays her, being a 5'9"/175 cm blonde with light eyes, freckles, and wavy hair.
* Skins for Cook is seeing another man get cozy with Effy. Also, Lara's ex when he threatened JJ.
* Skins: Franky ends up with neither Matty nor Nick, telling them to love each other instead. (Not like that… they're brothers.)
* Skins: Franky Fitzgerald, from this British TV show, wore a black longcoat during the first episode, which helped her gain the nickname "Franky Badass".
* Skins gets locked out of his house naked by some random person after waking up from a night of drugs and partying.
* Skins had tie-in blogs and videos, complete with puzzles to find out about some characters.
* Skins has the obvious example of real-life twins Kathryn and Megan Prescott playing the twins Emily and Katie, respectively.
* Skins has this problem in one episode, due to taking a whole lot of viagra. It gets really awkward later when he dances with Angie(whom he likes) and she notices it and leaves.
* Skins. He’s about 7 ft tall and she barely reaches his chest. How they have sex is anyone’s guess.
* Skins. His comforting her is heartwarming, though, especially when you consider how unsupportive her whole family was of her being gay.
* Skins, immediately upon being shot up with an overdose of (probably) heroin:
* Skins implies this between Michelle's stepfather and stepsister and gangster Johnny White with his daughter.
* Skins Ironic she ended up in this role as she's always describing herself as not maternal.

* Skins, Jordan has stood by her werewolf lover despite the terrible thing he did during the Kettletown mission. She risks her own career to use an upcoming mission to give him a chance to redeem himself.
* Skins loves this, and some particularly strong forms of it can be seen with Tony and Sid, and with Freddie and Cook—the latter of whom probably said "I love you" to each other more than they did to their actual mutual love interest, Effy.
* Skins makes her crazy: she's eventually sectioned for either schizophrenia, depression, or both.
* Skins makes it clear that, from Naomi's side at least, she and Emily were always this.
* Skins monosyllabic werewolf soldier who views it more as a barfight.
* Skins, mostly likely. The lenses of his glasses are noticeably thick (they magnify his eyes a little bit) and he's been shown to sleep with them on. Of course, Sid only has glasses because the actor who plays him does.
* Skins: "Nips," Tony's less-than-flattering nickname for his girlfriend.
* Skins (not because she doesn't want their relationship, but because she's terrified of it); Emily's response is "We say that, don't we?". It lasts all of about twenty seconds before Emily breaks her defences down with the armor-piercing "I'll miss you."
* Skins, one of Nietzsche's seminal works. This is reflected in how he manipulates his friends in increasingly cruel ways for his own personal amusement. He's stated in his tie-in blog and videos that the only purpose of anyone is to entertain him.
* Skins plays with this a little. Jal's two brothers have a white friend who fits this perfectly. Somewhat subverted, in that the brothers' own attempts at being "street" are shown to be just as ludicrous.
* Skins. She leads the team and is a tough, capable soldier but she prefers her men to be even tougher and exclusively dates werewolves. Scenes and artwork in the comic have also implied she likes her werewolf lover Vinnie to be very dominant in bed.
* Skins, Sid and Cassie just miss each other while he's searching for her in New York City when the screen goes black and the series ends for that generation of characters.
* Skins, so that Emily could sit Katie's exam while she was sat at home moping. All of the teachers were fooled, but none of their fellow students.
* Skins, the brutal murder of Freddie is probably one of the most disturbing and disgusting scenes that have occurred in the entire series.
* Skins, there are probably definitely a million other *ahem* meetings with Rosie Palms within the show.
* Skins: The S4 finale very strongly implies that Naomi and Emily will be this, having finally realised they're each other's One True Love.
* Skins (they're actually arguing - she just walked in at just the wrong moment.)
* Skins used this exact song during a scene where JJ plays with his ukulele.
* Skins was canceled. People were going onto forums and speaking out against it as "child pornography". The actors were never filmed below the waist, and the most "explicit" form of "sex" shown was dry-humping.
* Skins was filmed in Toronto with the setting left ambiguous so American viewers could imagine it in their city. Unfortunately, they didn't bother to cover up some local signage on bus stops.
* Skins when Katie, who had spent half a season willfully ignoring it, was forced to acknowledge her twin sister's lesbianism when she stumbled upon her porn-stash.
* Skins, when Naomi goes to visit Effy in her psychiatric institution.
* Skins, where the recovering anorexic Cassie and one of her loony bin mates are playing and the whole board is covered in foods.
* Skins who got repeatedly shit on by life. There's also his method of death; he dies due to an illness that has been plaguing him since childhood, and which previously claimed his brother's life.
* Skins who wants to become a dancer being pushed by his dad into becoming a builder. Somewhat ironically though, Bailey's character is already a dancer (albeit the manlier "line dancing with dogs" rather than the tap / modern dance fusion

Maxxie's into).
* Skins with Chris and Jal. Jal inspires Chris to work hard to get and keep a job, and Chris inspires Jal to let her hair down a little.
* Skins with tie-in blogs and videos, complete with puzzles to find out about some characters.
* Skin test was the keys, which "Dean" caught with his left hand despite the real Dean having an injury to the left shoulder.
* Skin Tight Mick's brother-in-law Kipper once represented a man who tripped over a rake on a golf course and sued while claiming 80% disability. Three days after filing the lawsuit the supposedly disabled man entered a 26-kilometer marathon and came in third place. Kipper was nearly disbarred as a result and is also mentioned as suing Mick for defamation due to some things Mick said while testifying against him.
* skintight spacesuits need to be custom fitted for each person. Later in the series, even Nimitz the treecat gets one. In-text, they are described as being akin to a diving wet suit. Oddly enough, in official artwork, they're shown inevitably as spacesuits of a rather more ordinary make, a bit less bulgy than a standard spacesuit but still recognizably a spacesuit.
* Skinwalker: A person with the supernatural ability to shapeshift into either an animal or another human.
* Skinwalker Hunt that's been killing tourists and causing the wildlife to become aggressive.
* Skinwalker Hunt: There are bears in the game that will attack you if they see you. You can kill them with your guns and cut meat out of them though.
* Skinwalker Hunt: You have a bear trap as part of your Skinwalker hunting equipment. You can set it up, and even put meat on it to attract the Skinwalker.
* Skin Walker is a Native American multi-animal shape-shifter capable of taking other human forms.
* Skinwalker , Joe believes he's walking alongside Celeste (and can potentially help her up when she falls and hold her hand), but when the fog clears enough he realizes he's actually been walking with the skinwalker disguised as her.
* Skinwalkers causes them to change regardless of the moon phase. Also, if one feeds on human flesh, it causes them to permanently develop a more wolf-like personality, though the severity varies from each werewolf.
* Skinwalkers, where a Navajo serial-killer uses it as a psychological aspect in his attacks on shamans.
* Skin Walkers who have willingly become one by committing a horrific crime (normally murdering a close family member) and use their wide variety of powers to kill and harm others. So there's no such thing as a good Skin Walker because the only people who become them were already monsters to begin with.
* Skin was one for a short period of time. After her blindness took a nasty turn and surgery was required, this quickly stopped.
* Ski Patrol" Lumpy accidentally balloons a sickly Toothy up with an oxygen tank, sending him to drift away. Towards the end of the short, Toothy gets popped by a pointy flag pole.
* Skip Beat!… while car drivers behind him are honking at him to start driving again.
* Skip Beat!. And when he almost gets into a car accident on a set involving a little child, he suffers horrible flashbacks.
* Skip Beat! Anime, Moko does this fairly early in the series. While making a speech to theater students about how far below her the Love Me section is, the CEO and her section mate walk up behind her, so she ends her speech with "Because I...am a Love Me section member."
* Skip Beat!) are at a hotel's continental breakfast when Sho puts all the things Kyouko likes on her plate. Needless to say, she's not amused.
* Skip Beat! began continuously running since February 2002, but it's stated that barely a year has passed since the beginning. In earlier chapters, everyone used a flip-phone. More recent chapters have showed characters having upgraded to using smartphones now, though Kyoko still retains using a flip-phone. Justified in her

case, as her cellphone was a gift from LME to be able to contact her about jobs, and Kyoko wouldn't dream of asking for a more expensive phone if the flip-phone suffices.
* Skip Beat! does this when she is challenged to act as the challenger's son.
* Skip Beat! has a Wos Burger (after Mos Burger, a popular Japanese chain).
* Skip Beat! has Kyouko and Ren spend the first night in their roles as the Heel siblings in a hotel room. Since Ren's taking a long time with his shower and bath, Kyouko assumes that 'her big brother' Ren has fallen asleep in the tub and storms in, pulling back the curtain to scold him. And Ren's still in the middle of showering.
* Skip Beat! has this occur with Erika Koenji during her second appearance. She has been in an accident and, due to psychological trauma, is unable to move her legs anymore and is bound to a wheelchair. She's still festering about the accident, leaving her hair disheveled, and generally ignores her appearance, which she usually keeps pristine.
* Skip Beat! in February of 2002 and chapters are still being published monthly.
* Skip Beat! in order to get Ren (who she was acting as an assistant towards at the time) to his next acting gig without being late.
* Skip Beat! in-universe by establishing previously that Ren has an extensive background in martial arts, and as the cherished offspring of a Hollywood star, was given stunt training and driving lessons at a very early age from professional stunt workers.
* Skip Beat! is a mild version, not acting directly against the man who despised her, but instead building herself into a position where she can humiliate him more than anything she can do directly.
* Skip Beat! is in love with love. He likes to spread and preach about the wonders of love whenever he can and believes in it more than anything else in the world. He's so infamous for his dedication to love and romance that everybody in his company is well aware of it.
* Skip Beat! is ranked as one of Japan's top ten most popular entertainers.
* Skip Beat!: Kanae is angry that Kyoko won't reveal her past to her, so she begins to angrily walk away from her. A panel shows a hand tenderly gripping Kanae's sleeve to stop her, only for the next page to show that a downcast-looking Kyoko is using her grudge demons to ensnare and pull Kanae back, who looks terrified.
* Skip Beat!, Kyoko cuts a normal slice of cake for her and then grandly presents the rest of the cake to the famous actor she's temporarily working for. He's touched she's learned his eating habits so well.
* Skip Beat!: Kyoko does this when she gets into her character for Dark Moon. Everyone's shock is real because they didn't know how Kyoko would present her character. It was so unexpected and shocking that Director Ogata falls to his knees.
* Skip Beat!: Kyoko Mogami decided that love is something that makes people weak, after she realized that her childhood friend and crush, Sho Fuwa, never saw her as more than just a friend and maid to take care of him when he ran away from home. She chose to give up on love because she never wants to become 'that foolish person' again. Part of being a Love Me member involves learning to love and be loved again.
* Skip Beat! - Kyouko is prone to doing this, though does it more because she's truly sorry for something. Interestingly enough, she seems to do this to Ren quite often.
* Skip Beat! leads the usually perky Kyouko to quickly let her face drop into one of pure sorrow.
* Skip Beat! lives and breathes this trope. She thinks straight out of classic fairy tales, though. Though there might be some overlap.
* Skip Beat! manga, Maria has a rather large, remote-controlled, robot spider she uses to scare off women who get too close to Ren. Guess how she introduces it. Go on, guess.
* Skip Beat!, method acting is the bread and butter of Kyoko, to the extreme of sometimes dressing and acting off-set like the character she is filming now.

* Skip Beat! mistress. A good portion of her development revolves around her refusing to be a doormat anymore.
* Skip Beat!, Ren does this to Kyoko because she sprained her ankle. The villain of the day, Ruri, is quite angry about it. So is Kyoko.
* Skip Beat! Ren knows, but Kyouko is still in the dark about their pasts.
* Skip Beat!. Ren's "Cain Heel" persona is aloof and disinterested (the director has asked him to keep his distance from the cast and crew, in order to make his performance as an undead serial killer terrifying and unexpected), while Taira is a hot-blooded ex-gang leader who thinks Cain isn't taking his work seriously.
* Skip Beat!, Ren uses Kyoko's lap as a pillow in one scene. They aren't a couple, but there's much romantic tension there. Specifically, Ren was overcome by his feelings and nearly either confessed or propositioned her, but realizing halfway through that this was already freaking her out and if he finished she'd probably be scared out of his life for good, he managed to turn it into the claim that he thought he might feel better if he napped and he couldn't sleep without a pillow. Both of them feel very awkward until Kyoko (thinking Ren is asleep) starts petting his hair.
* Skip Beat! runs around trying to figure out where she could be. He figures it out when part of the forest explodes with her psychic energy/inner demons/hatred.
* Skip Beat! saw her dressed up as an angel for his music video, he could do nothing but gawk at her in stunned silence.
* Skip Beat!, she immediately recognizes him and her thoughts revolve around how this is exactly how she thought he would look like, if he had grown up into an adult: tall, mature and just as beautiful as he had been all those years ago.
* Skip Beat!) sometimes act like this towards Kyoko. On Kyoko's birthday, they were secretly trying to figure out who could get her a better present. Well, it's one-sided on Moko's part, but still.
* Skip Beat! the heiress of the family business instead of Sho.) Until she learns, from the mouth of Shou himself, that he has no feelings towards her, and the only reason he asked her to come with him was that he knew she would act as his personal maid for nothing. So she snaps, decides not to take it anymore, and makes the resolve to get revenge on him by trying to become as famous as him.
* Skip Beat!, the "Love Me" section of the LME talent agency is designed to let budding talents learn to love, but most of the time, they just end up doing menial tasks like cleaning an assistant work. The most infamous part of the section, however, is that members are forced to wear neon pink jumpsuits. At one point, Kyouko and Kanae even weaponize this by wearing their uniforms to an audition so that they stand out.
* Skip Beat! variety. She not only avoids love, she even convinces herself she's incapable of it. When confronted by romantic hints, she doesn't see the romance at all but usually interprets it as some interestingly twisted scenario completely unrelated to love.
* Skip Beat! were friends in childhood, and know each other just as one would expect with all those years of experience... although calling them "friends" currently would be something of a mistake.
* Skip is intentionally meant to invoke this, basically being the mercenary for the Powers That Be
* "Skipper Dan" features an aspiring actor who languishes in his hard-times job at Disneyland, remembering his student dreams of stardom but feeling too worn down to shoot for them now.
* Skipper is younger than her sister Barbie, Due to Barbie's fluctuating age, Skipper herself is only vaguely 14-17, with some dolls saying she's 16. She was originally introduced as a preteen but was revamped several times in the 1970s and 1980s so that she hit puberty.
* Skippers Log, poor Kowalski gets trapped when a tunnel caves in while he's digging it in one chapter; Rico managed to save him only just in time.
* Skipping is an even weirder variant on humans' already-strange means of walking.
* Skipping School: A student decides not to go to school and goes off to do something else instead.

* Skip proves himself immune to most forms of damage (including Slayer punches and gunfire) due to his armor until Buffy wraps chains around her hand as makeshift brass knuckles, and even then he's tough as hell. But when he tries to take Wesley hostage after Buffy's ripped the metal ring in his chin out, Wesley shoots him several times through his chin to finally kill the demon. Afterwards, he shoots Skip through the eye just to be sure.
* Skippy, cute little kids Skippy and Sooky are putting on a little backyard variety show, but mean-spirited kid Sidney brings an array of produce which he starts flinging at the performers. Skippy takes care of this by getting his own tomato, throwing it from backstage, and nailing Sidney right in the face.
* Skippy Dies at the school concert. This attempt ends up completely ruining the concert.
* Skippy Dies, but this is mixed up with social commentary and a stream-of-consciousness writing style.
* Skippy Dies: Carl has a lot of disturbing sexual fantasies about Lori. His "relationship" with her mostly consists of him pressuring her to sleep with him and exchanging drugs for handjobs.
* Skippy Dies constantly brags about his prowess with the ladies, but is never seen with any. To be fair, he does go to an all-male boarding school, but the one time he has the opportunity to meet women, he strikes out completely.
* Skippy Dies frequently spouts these as part of his advice on how to get girls. Fortunately, all other characters promptly ignore him.
* Skippy Dies is a character study of a group of troubled teens, and would be an outright tragedy if not for the large amounts of humor.
* Skippy Dies. The boys read Robert Frost's "The Road Not Taken", and Dennis offers his own theory for what it's about: Anal sex. He justifies this by claiming that poetry is never about what it seems like it's about.
* Skippy doesn't appear in "Guardin' the Garden", though Nate Ruegger does have a role in the episode as a cameo appearance by
* Skippy is in the Outback with two kids, one of whom gives his last Rolo to the other instead of to Skippy. The scene cuts to Skippy fetching a policeman ("What's that, Skip? Someone's pushed the boys down the billabong? Who could've done that?") while looking guilty.
* Skippy Peanut Butter used to advertise itself as "cholesterol free," which is a true claim... since no brand of peanut butter has cholesterol. (Cholesterol is strictly from animal products, which generally don't go into peanut butter.)
* Skippy Shorts: "Can you stop electrocuting people with your horrible electricity shocking powers?"
* Skippy's List has examples that suggest that someone has tried this in the real-life military:
* Skippy's List has the line "I’m funny, so they let me live" to explain why he got away with being a goofball in the US Army.
* Skippy's List Illustrator. He couldn't tell you why the Army felt they needed an illustrator to be airborne qualified though.
* Skippy's List joked about Chem-Light batteries existing, before they actually did.
* Skippy's List: Specialist Skippy Schwarz apparently tried to get his Army buddies to perform this trope:
* Skippy the Bush Kangaroo: In one of the episodes, a movie director decides to cast Heroic Pet Skippy as a Heroic Pet, which results in Skippy saving an actor for real when something goes wrong.
* Skippy the Bush Kangaroo is an Australian series that does this with, you guessed it, a kangaroo.
* Skippy the Bush Kangaroo. It features the exploits of a heroic kangaroo living with the family of a park ranger.
* Skips isn't as triangular as most examples, but he still has massive arms and straw-thin legs.
* skips out mentally during other people's conversations—he really can think that fast.

* Skips says that his girlfriend Mona was the only woman he ever loved.
* Skip the Anesthetic: A character undergoes surgery or some other painful medical procedure without any sort of pain-reliever being used on them.
* Skip, the bullet enters the head. This is lethal even to super-badass demon guys.
* skip the rest of the dungeon. (In the 2020 remake, you get an achievement called "Throw Money at It" and the "Blacksmith" ability if you just buy the nitromyte, but you still have to chase after Watts, as you can't progress very far without Gnome.)
* skip to 2:34 to hear the trope name and possibly turn into a 9 year old hindu boy.
* Skip Toomaloo is renamed Eddie Toomaloo, with "Skip" as a nickname.
* Skip to the End: The act of shortening a marriage ceremony due to outside circumstances.
* Ski resorts fall victim to this trope when it comes to trying to get from one spot of a mountain to another. Bigger ski resorts, in particular big Colorado ski resorts like Vail, Breckenridge, Keystone, Snowmass, Steamboat, and Winter Park can fall victim to this, as there can be spots where you have to rely on geographical landmarks to get your bearings, as trail signs are sparse. Sometimes, the locations of chairlifts can be used as a guide in places where trees are sparse.
* Skirmishers. Traditionally, these were specialist foot soldiers or horsemen tasked with conducting reconnaissance and disrupting the enemy without being drawn into combat with them, which necessitated a comparatively high degree of mobility and the ability to strike enemy with minimal risk of retaliation. As such, they tended to be lightly armored at best, and operated in smaller groups than most other formations. While such troops were able to move around more freely than otherwise and presented a smaller target to the enemy, it also meant that they tended to be outnumbered and would generally lose a straight fight.
* skirmishing tactics instead, relying on their horses' speed to outmaneuver their adversaries.
* Skirmish mode can be won by advancing so far beyond your enemies technologically that your nation can research "World Government", which instantly merges all other factions into your own.
* skirt rules to let Thane's son off the hook for attempted murder (and, if you choose the Renegade option, the murder you finished, but he's certainly breaking a few rules at this point.
* Skirts, kilts and dresses are, for obvious reasons, impractical in zero-g and are not worn in space.
* Skirts to Quin bringing her into the police station clad only in lingerie.
* Ski School (1990), the heroes set up two villainous underlings by having a beautiful woman proposition them (separately) and insist that they answer her questions in complete sentences. They edit the two filmed conversations together into the underlings luridly propositioning each other. While it is pointed out that they are obviously not even in the same room, the shot then cuts to the two of them meeting up in a hotel room, each expecting to find the woman.
* Ski School, the "good guys" Ski team must beat the Big Bad and other innocent bystander competitors to stay on the slopes, so they pull shenanigans like pouring oil on the snow to make their competitors slip and fall, or have buxom ladies flash passing skiers to make their competitors slip and fall. High fives all around.
* Skitchin' opens with one of these against engaging in any of its activities; doing so will risk severe injury.
* Skitchin' was a Genesis game where you would hitch rides on the bumpers of cars while on your inline skates.
* Skits is sometimes assumed by viewers to be a Great Dane, when he's actually also a mutt. His fur is too woolly for him to be a Great Dane for one thing.
* Skitter and Grue, whose powers (he generates darkness, she can use her insect control to tell where objects and people are in his darkness) work together to make them a terrifying combination.
* Skitter, and is one of the most deadly people on the planet, in order to protect civilian refugees.
* Skitter is cornered by the superhero Flechette and her ally Parian, with a dart

of metal fused to her shoulder. Flechette intends to arrest her and take her in, and the only weapon that Skitter has is her knowledge of the heroes. She points out that the world isn't nearly as black and white as Flechette would like it, convinces Parian to turn to her side, and severely damages Flechette's faith in the heroes.
* Skitter is cornered in a high school cafeteria by Dragon and Defiant, her secret identity exposed, and uses her status as a Villain with Good Publicity
* Skitter out of her league simply by being very good at using the abilities of herself and everyone else on her side.
* Skittles: In "Believe the Rainbow", three teens sit on a rainbow and enjoy their skittles. One teen asks: "Hey, what if this rainbow doesn't exist and it's just in our imagina-," and then the rainbow opens under him and he falls out of the sky, presumably to his death.
* Skittles is the ventriloquist dummy of a ventriloquist dummy. He is fed skittles by the bigger ventriloquist dummy while wondering aloud if this is representative of the true commercial.
* Skittles, or why it would want to make you eat them, is anyone's guess.
* Skittles with someone, a man blows a bubble, grabs hold of it, and floats away.
* Skitzo Girl. At the end, they ask the audience to tag their questions with #ReginersAndShaundies.
* Skoda, the Czech car company, used to have a reputation for making
* "Skodwarde", from the episode "Just One Bite". "Does this look unsure to you?"
* Skolian Saga, posits a small group of Mayans who were kidnapped by an unknown species and transplanted to the planet Raylicon. The kidnappers left their starships behind. The Raylicans experiemented with the discarded technology, created an interstellar empire, fell, reachieved starflight, and then encountered humans from earth just as they invented stardrive theory from scratch.
* Skoll is the most obvious example of it being played straight, she is ruthless and for all intents and purposes evil, she has a large scar across her cheek, nose, and eyebrow that cuts out a chunk of the bridge of her nose, she has scars on her neck, abdomen, and legs, and a burn that takes up most of her back. Faustus, one of the antagonists is missing his left eye, he is badly burned and has gaping wounds on his chest, and is missing his left arm. (he got better)
* "Skon of Space". Skon freezes Birdman, but he immediately uses his solar power to melt himself out.
* Skool Daze, a randomly triggered event reveals that Einstein is going to report the player. The player must prevent him from getting to the teacher or else get assigned lines; receiving 10,000 of them results in a Game Over.
* Skool Daze. The character Boy Wander also misspells most of the messages he writes on the blackboards.
* Skool Daze), was a primary school teacher, which inspired the setting of these games.
* "Skooled" and "Booth Buddies" are both plot-heavy episodes, the former being about
* Skool's human body turns out to be just a suit. And the examples can go on.
* Skorpyron, the first boss of the Nighthold, is a massive arcane scorpion with magical powers.
* Skorupi is a fairly straight example, ambushing prey while hiding below the sand with its poison sting at the ready, but its evolution Drapion is an interesting subversion. It's stated to have a very bad reputation due to its aggressive nature, but according to some of its Pokedex entries it actively avoids using poison in combat, preferring to fight with its claws and great physical strength.
* Skrattnet used to have a tagline that translates into "Skrattnet, because 20 out of 10 schizophrenics recommend us."
* Skream popularized dubstep with what is believed to be the first proper dubstep song called midnight request
* Skrillex, it probably won't displace "Scary Monsters and Nice Sprites" and "Bangarang" as his signature.
* Skrillex might be one of the purest examples ever, seeing that the lyrics are

just "I want to kill everybody in the world".
* Skrillex. Skrillex became the face of the fast-rising genre, while From First to Last, while still around, are more known for being his old band than anything else.
* Skrillex's remix of "Cinema" by Benny Benassi and Gary Go is considerably more well-known than the original and even won a Grammy for Best Remixed Recording
* Skrit Na. Notable in that they are so ancient that they were an advanced space-faring race far before the Ellimist attained any semblance of godhood.
* Skrull Kill Krew ends with Captain America enraged upon hearing about the presence of Ryder, implying they've already met before and have some sort of feud together, but this is never brought up again.
* Skrulls, Shi'ar, Kree. Alien socities in the Marvel Universe get destroyed all the time. No wonder the Shi'ar killed all of Jean's relatives.
* Skugg-/Shadow books, who spends large parts of the books pretending to be a young man called Carl. She does it for several reasons: increased freedom, to gain a certain job, and for the sheer heck of it. She will also quite happily flirt with both men and women. (Which backfires when two of them fall deeply in love with her and decide to marry each other, bonding over their mutual love for Carl. Yeah.)
* Skuld flies into rage whenever Keiichi gets too cozy with Belldandy. Later in the manga she seems to grow out of it, mostly.
* Skulduggery insists he used to be a great speaker, but the only speeches we ever hear from him either fail, or fail
* Skulduggery Pleasant. Any Elemental attack requires there to be some of the element around but once there's a bit of it in the vicinity it can be expanded on. Need a fireball? Snap your fingers and use the friction to create a spark. From there it can be turned into a proper fire with magic.
* Skulduggery Pleasant are able to vomit inky blackness, which then coalesces itself into hundreds of rat-sized spiders.
* Skulduggery Pleasant as it is said that their numbers have been devastated.
* Skulduggery Pleasant. Because of this, she tends to take a severe beating in any book she appears in.
* Skulduggery Pleasant believes this is a bad idea and the Mortals will use it to kill each other). To make things worse, three mortal teenagers who he gave magic to as an experiment are clear sociopaths, killing people for fun and becoming a serious threat to mages. After they're all defeated, the eighth book introduces a new enemy who has been hinted at since Book 5 — the magical communities in other worlds, who are so fed up with the Mages in Ireland constantly coming close to letting the apocalypse happen that they've decided to take things into their own hands and are trying to take over — in other words, the new enemy is normal mages — hundreds of millions of them. Finally, the ninth book reintroduces Darquesse, who's been occasionally appearing for half the series — but now she's stronger than ever before. So yeah, the series plays with this trope a lot.
* Skulduggery Pleasant bite someone else, they will lose their sentience, stop following orders, and become obsessed with eating human flesh.
* Skulduggery Pleasant book, the titular character concludes an interrogation of a minor villain by punching him in the face and knocking him unconscious, briefly shocking his apprentice Valkyrie. Because of this, Valkyrie suggests they make a code for "I'm about to punch him", to which Skulduggery suggests "The sparrow flies south for winter". Valkyrie is adamant that it's too hard to slip into a conversation, proven when Skulduggery blurts it out in the middle of the sentence while undercover shortly later. Despite this, the quote is used multiple times in the next few books, despite frequently being admitted to being silly.
* Skulduggery Pleasant. Charlie Smith won, and his character, Geoffrey Scrutinous, was included in it and subsequent books.
* Skulduggery Pleasant does this all the time. Museums, private houses, villas, evil lair... no window is safe. His lack of any wounds is justified, as he's a walking skeleton.
* Skulduggery Pleasant, elemental magic-users can use earth powers to petrify themselves in order to avoid harm. As they can stay petrified for centuries without being able to reverse it, it's usually a last resort.

* Skulduggery Pleasant fans are known as "minions," or occasionally "munchkins."
* Skulduggery Pleasant has, according to Word of God, a slightly different genre for each book:
* Skulduggery Pleasant". Has also said that the series protagonist, Valkyrie Cain is predominantly straight but might be open to experimenting. These are confirmed In-Universe in the revived Phase 2 series with Valkyrie having having a girlfriend and it being mentioned that mages usually start to experiment after a few centuries.
* Skulduggery Pleasant has magic running in families, to the extent at least one particular type from a particular set of ancestors apparently manifests 'in the blood' so to speak.
* Skulduggery Pleasant. He does need medical attention if any of the bones are broken or cut, though.
* Skulduggery Pleasant. He's a living skeleton with magic who basically works as as P.I. for magicians. When he's not busy saving the world.
* Skulduggery Pleasant, in which the eponymous detective says "never to look a gift horse in the mouth, unless it's made of wood."
* Skulduggery Pleasant is reaping destruction, this inspires it to break out and spread the word among other Remnants who now worship Darquesse as their saviour. This leads to many of them more-or-less reciting the creepy line, "We love you Darquesse."
* Skulduggery Pleasant, it is more a case of Girl Meets Living But Is Rejected Then Proceeds To Assist In The Murder Of Him And His Family Without Him Knowing, He Then Returns From The Dead And Girl Still Loves Him And Is Rejected Even After Her Heel-Face Turn.
* Skulduggery Pleasant Later on, she wonders if he can whistle without lungs (he can).
* Skulduggery Pleasant: Midnight. It involved being chased through a hedge maze by the members. Anyone who gets to the center alive, gets to join.
* Skulduggery Pleasant. Returning a few times, he is finally decapitated by Tanith.
* Skulduggery Pleasant's Bentley. In the later books, it has been crashed and magically as well as physically repaired so many times that it is stated that if it gets so much as scratched again, it will implode, killing its occupants.
* Skulduggery Pleasant series. Being a children's series, nothing is very explicit, but a few characters are heavily implied to be queer in some way or another, and Landy himself has stated that bisexuality is more or less the norm for most of the immortal characters.
* Skulduggery Pleasant series, Erskine Ravel was shown to be a reserved and trustworthy member of the DeadMen, enough that when the time came, he was given over the role of Grand Mage of Ireland and took it upon himself to ensure the safety of both the human and magic communities that threatened to reveal themselves to the world, well, until it was revealed that he was secretly a member of the Children of Spiders and his true desire was to have sorcerers take over the world. After killing Ghadtly Bespoke and Anton Shudder to attempt to complete his goal, he gets what’s coming to him by Darquesse giving him constant pain for almost every hour of the day for his troubles and is sacrificed to the Accelerator to prevent the world from being destroyed.
* Skulduggery Pleasant series, Necromancy is one of the main branches of adept magic, and is one of the few magical disciplines that is organised into a religious order. The Necromancy Order plays the major role as the Big Bad throughout books 4-6, culminating in the arrival of the messianic 'Death Bringer', a sorcerer so powerful that they could halt the flow of life and death and do away with the concept of death. These necromancers are also capable of shadow magic and manipulation, and this is their main combat weapon. Despite this, most necromancers are not bad or evil, but they simply believe that the arrival of the Death Bringer will save the world. Valkyrie Cain, the protagonist, uses necromancy along with elemental magic, though she doesn't subscribe to their beliefs.
* Skulduggery Pleasant series, Scapegrace, a zombie goes to a funeral parlour to order an embalming for his "brother".

* Skulduggery Pleasant series, with Stephanie/Valkyrie as the protagonist. The tritagonist is swiched between the books.
* Skulduggery Pleasant She is a teenage girl who inherited a mansion. He is a sixgun-toting skeletal-undead sorcerer detective. They Fight Crime!
* Skulduggery Pleasant short featured a pen which caused the posessor to absently pick it up and write out a terrible death for themselves, only to find it coming true, apart from them being the only ones to see it, even if others may hear it (it was found after a grisly murder during which neighbours reported hearing a train rushed through the house, though none was apparent, ie. no huge holes in the house, but a living room covered in red paint that was once a man). Our Heroes manage to find the shutdown magic, which the creator seemed to have forgotten (leading to a trail of death as the thing kept on killing after the murder for which it was created) in time to stop a character being eaten by a shark on dry land.
* Skulduggery Pleasant. Skulduggery and Valkyrie tend to use windows, even when it's unnecessary, because "Doors are for people with no imagination."
* Skulduggery Pleasant, Skulduggery uses one when he first meets Stephanie.
* Skulduggery Pleasant: The Dying of the Light, the group hunting Remnants (pure evil, body-snatching shadow creatures) finds one of them sitting in the middle of a deserted street singing 'Twinkle Twinkle Little Star'.
* Skulduggery Pleasant, the Necromancers wear robes that completely fail to keep them warm in their freezing cold temples during winter, claiming that "To suffer is to live". Subverted when it's revealed that at least a few of these necromancers are deeply wrapped in thermals beneath their robes.
* Skulduggery Pleasant: The titular character is a "living" skeleton who doesn't know how he got reanimated and had his skull stolen by some goblins (a few decades after his reanimation) so took to using one that he won in a poker game (which becomes a sequel hook at the end of the third book). He gets it back in the fourth and it becomes a brick joke as everyone but his sidekick comment on how better his jaw looks.
* Skulduggery Pleasant turn out to be so named because humans they possess have all of their facial features melt away.
* Skulduggery Pleasant Universe can sleep for three nights with a gemstone called an echo stone beside them, and thereby imprinting it with their personality and memories. It then generates a hologram which can also talk, but is still immaterial. The stone needs to be recharged by putting it in its cradle, which takes about a year.
* Skulduggery Pleasant uses this, with two separate magic systems. It describes exactly how the magic works — e.g. instead of "he snapped his fingers and a flame appeared above them," it's "she snapped her fingers, felt the spark and heat generated by the friction, and fed it her magic until it grew into a visible flame."
* Skulduggery Pleasant. Valkyrie doesn't confirm it, but neither does she deny it.
* Skulduggery Pleasant, Valkyrie's parents are completely oblivious to their daughter leading a whole double life. This is explained by her using a magical Reflection that takes her place at school and home whenever she needs to be away (which seems to be most of the time), and by Valkyrie managing to lie convincingly whenever the parents do notice there's something odd going on.
* Skulduggery Pleasant weakens his resolve to keep Lord Vile locked away.
* Skulduggery Pleasant were a special unit during the war with Mavelont. They got the name from the fact that they went on many suicide missions but always came back alive. In fact only two of the eventual nine died on missions during the war.
* Skulduggery Pleasant: Whenever Skulduggery has to interact with mortals as part of an investigation, he just calls himself Me (such as Chief Inspector Me or Captain Me). When the name is inevitably questioned, he explains that he comes from a very narcissistic family.
* Skulduggery Pleasant. When Serpine uses magic to pull him into a brick wall, we get this instead:
* Skulduggery Pleasant when the main characters ask their friend Ghastly about a private meeting.

* Skulduggery Pleasant, while the item is found in the home of a man who has been splattered all over his living room due to being hit by a charging train, which others heard but no-one witnessed as it somehow appeared in the room without making a huge hole in the house. The Skeleton Detective solves the case just in time to prevent the latest victim from being eaten by a shark on dry land.
* Skulduggery Pleasant who used to rule the world until they were banished into another dimension. If they return, they will inhabit human bodies, tear down man's cities, destroy the countryside, destroy half the human race, enslave the rest and work them until they die before moving onto another world. In the fourth book, a madman named Dreylan Scarab tries to provoke a war between the "mortal" and magical communities that will almost certainly result in the end of civilisation. In the fifth, a race of evil spirits are released who are looking for an evil sorceress named Darquesse who will raze the world.
* Skulduggery Pleasant. With the exception of Fletcher, all her friends are 60-400 years older than she is.
* Skulduggery states in the first book that his skull was stolen several years ago by goblins - or, as Valkyrie puts it, he lost his head.
* Skuljagger, uses a variety of gum as power-ups. The cherry gives him hovering abilities.
* Skulker has a number of ghost traps, weapons and devices (with the weakness of being hackable by normal earth tech).
* Skulker is a villainous example, as he hunts ghosts he deems "rare" for sport despite being a ghost himself.
* Skulker is a weird little ghostly entity who does not appear to have ever been human; he wears a cybernetic suit.
* Skulks, a human subspecies that magically developed the ability of innate invisibility, have made minor appearances in all five editions, and have had player character stats in 2nd and 3rd edition.
* Skull & Shackles, the Chelish armada is successfully routed, Kerdak Bonefist is dethroned and Tessa Fairwind claims his crown and becomes the new Hurricane Queen.
* Skull & Shackles. Your main foe in the campaign, and the one responsible for almost everything, from Captain Barnabas Harrigan's treachery, to the confrontation you are forced into with Kerdak Bonefist at the end, is Abrogail's cousin Admiral Druvalia Thrune of the Chelish Navy, who is acting independently of the crown. While Druvalia's defeat will solve most of their problems, the PCs should step lightly — flaunting their victory overly much can result in a new war with Abrogail once the campaign comes to an end.
* "Skull and Double Crossbones". When Jose asks Bandit if he wants to be friends, Bandit growls at him. Later we learn that Jose is
* Skull and the Shackles) raiders with pufferfish spines concealed in their mouths. If a raider is captured or incapacitated, he swallows the spine and lets its toxin kill him.
* Skull Boy: "I must be related to a long line of [insert profession here]!"
* Skull Boy is both a more benign Pantalone in the sense of his versatility and trying many jobs, and also a Scapino in his general attitude.
* "Skullcrusher Mountain" has the mad scientist narrator attempts to woo the object of his affection with the gift of a pony,
* Skull Crusher Rasche Brown's 2010 run in Ring Of Honor consisted mostly of squash matches by way of burning hammer.
* Skullduggery. A medium sized LARP based in the south east of England who have been featured on British TV several times, most notably when Dara O'Brien tried his hand at LARP for the Tough Gig series.
* Skullduggery, with a magician (played by Spoony) breaking into the room, preparing a magic trick, only to cut to Spoony reacting with horror as it cuts to the magician, now in the form of the Headless from Ultima Underworld. It's a means of parodying the use of cuts, both regular and jump, to facilitate the "magic acts" by the magician in the film.
* Skull-face Bookseller Honda-san about the author and her quirky book store

coworkers.
* Skull-face Bookseller Honda-san, he's a human in an entirely mundane setting.
* Skull-face Bookseller Honda-san). They include a kitsune, bōgu, bunny, robot, doll, knight, gas mask, welding helmet, plague doctor mask, Halloween pumpkin, mummy bandages, and a simple paper bag.
* Skull for a Head: A creature that isn't a skeleton has a skull for a head.
* Skullfucker because it had a tendency to break the post numbers in a thread.
* Skullgirls (2012) definitely draws on the dieselpunk aesthetic, although the makers prefer to call it Dark Deco.
* Skullgirls. Activate it, and a random object will start falling. The size of the object and shadow depend on how long you hold the button. In the Medium and Hard versions, you can actually move the shadow by walking around.
* Skullgirls. Although, the one doing the infinite can bait out said Burst...
* Skullgirls, and Zone-Tan, the mascot of the extremely NSFW 'Zone-Archive.
* Skullgirls, Annie Girl of The Stars says in one Beowulf's Story Mode scenes "God dam- dang it!"
* Skullgirls are based on Peacock's own caricatures of the scientists of Lab 8, where she and other ASG units live: Tommy is based on a rather large, fat scientist, Andy is based on the shark scientist Stanley, and the bombs are based on a shorter scientist with a topknot, all of whom can be found as background characters.
* Skullgirls attack plays this sound whenever she uses it to summon an object to fall on her opponent.
* Skullgirls can drop a piano on you, and roughly 20 other items of varying sizes as well.
* Skullgirls, Cerebella has the kancho version of this trope as a move.
* Skullgirls considering the fact that "Junk Food" is listed as one of her likes.
* Skullgirls contains lots of references to this era: Jazz music, Art-Deco-style buildings, detectives, etc.
* Skullgirls crony continues to beat the sack with a baseball bat. She then invokes this trope by casually tossing the cigar over her shoulder, detonating the bomb underling.
* Skullgirls: Fukua wears eyeshadow and lipstick in contrast to her barefaced and heroic original counterpart, Filia.
* Skullgirls had a character named Valentine, and one of her supers involves her slicing the opponent as a EKG beeps, with the final hit being a flatline.
* Skullgirls has a pie in the face as one of her attacks, which fits into her repertoire of slapstick moves and cartoon references.
* Skullgirls has deadly weaponry of one form or another, but no-one is killed in even in Story Mode as a result of using them.
* Skullgirls has loads of examples of numerous different types of symbiotes, though they're all referred to as "parasites" in-game. Of the playable cast:
* Skullgirls has Lorenzo Medici who, in the mobile prequel version of the game, looked significantly younger than his son Vitale, due to Lorenzo’s possession of the Life Gem. Once Ms. Fortune swallowed the Gem, though, he went into hiding due to the years catching up to him as seen in Peacock’s ending in the main game.
* Skullgirls has Peacock who can complete her combo with a kitchen sink.
* Skullgirls has Valentine, who fights with medical equipment such as bonesaws, syringes, IV stands, and more.
* Skull Girls, if you pay attention to Beowulf's...lower body...in his normal stance, you'll notice that he has jiggle physics.
* Skull Girls Invoked in Ms.Fortune's backstory. She got her abilities when she swallowed a stolen gem with immortality-granting properties, and was promptly butchered alive by a mafia assassin. She woke up later on the seafloor, finding her body in pieces and surrounded by the chopped-up carcasses of her friends.
* Skullgirls is groaning out "My spleen...". Notable in that she's a cyborg and it's not known (yet) the extent of how much of her body was replaced by mechanical parts aside from her arms and legs.

* Skullgirls. It was memorable mainly because it sounded like your speakers were exploding.
* Skullgirls like her arms. Alex Ahad has stated a number of conflicting times whether or not her legs are .
* Skullgirls — despite her character and virtually all her attacks being themed around medicine, she's one of the game's major villains and is responsible for creating the monstrous Painwheel.
* Skullgirls — most notably her head, which functions not only as a weapon but is capable of propelling itself around and attacking independently of her body.
* Skullgirls. Not terribly surprisingly, her story mode concerns her attempts to break free and go home.
* Skullgirls (NSFW) is quipping that there isn't a name for the position Filia and Samson are performing and he suggests The Mississippi Mudslide.
* Skullgirls, Painwheel can supposedly be placated and controlled by the phrase 'Access Code 36E-25-40'. However, the closer she gets to the Skullgirl, the more capable she becomes of resistance until in the Cathedral where she outright refuses.
* Skull Girls' Painwheel has dark veins all over her body, thanks to the experiments that transformed her into her current state.
* Skullgirls, particularly from Ms. Fortune, a cat girl who fights by separating her limbs, jettisoning blood to move around, and tangling enemies in muscles.
* Skullgirls, Peacock can classify as an eyeless face. What look like her eyes technically are fake and don't work at all, as her real eyes were gored out. The eyes on her arms are the only way she can see now that she's a cyborg.
* Skullgirls: Peacock's "Bang!" special move has her pull out a revolver and shoot a flag out of it. This move is actually quite useful, as it causes enemies to stagger.
* Skullgirls, Peacock's suspiciously metallic, razor-toothed smile is due to her having a bear trap for a set of dentures. She puts them to good use in some of her attacks, where she spits them at her opponent.
* Skullgirls Several characters have stages with strong narrative and thematic ties to them.
* Skullgirls sports these, at least until her parasite Leviathan pops one off so she too can see.
* Skullgirls states that her space-manipulation powers allow her to talk by creating vibrations in the air in front of her face. As a result of her unusual method of "speaking", her voice has a bizarre reverb effect.
* Skullgirls takes this trope to a whole new level. All of his attacks are based on band instruments ranging from standard drums to wind instruments and even firing missiles modeled after trumpet mutes.
* Skullgirls the only thing keeping her alive is the life gem she swallowed; without it, she'd die.
* Skullgirls. Unlike most examples, it's not so much that they don't believe the goddesses exist, but that they're mortals with extremely powerful Parasites rather than divine beings. Considering that one playable character - Eliza - is exactly that and incredibly long-lived, it's a lot more reasonable than you'd expect.
* Skullgirls, upon swallowing the Life Gem. She was cut into pieces shortly afterwards, though not only did she survive the ordeal, the gory extent of splitting apart her undying body is utilized in her fighting style.
* Skullgirls: Valentine lists a few of these in one of her intro quotes.
* Skullgirls will hype up the in-game crowd, giving Beowulf the ability to perform multiple grab moves after using either Alpha Maul or Wulfamania!, as well as do an extremely damaging pin move if the crowd is fully hyped.
* Skullgirls with every character other than Big Band and Beowulf being female.
* Skull Heart has an interesting example: the Jupiter Empire somehow got ahold of the original Gundam's battle computer, which had stored in it Amuro Ray's complete battle data from the One Year War. They used this to create a partial AI and uploaded it into a new Gundam... which went berserk and attacked everything in sight because someone didn't set the targeting parameters correctly. Although it's

destroyed, it's briefly hinted, right as the machine "dies", that a true piece of Amuro's mind might have been present in the data.
* Skull Island: Reign of Kong, despite being based heavily on the 2005 film, is set in a different continuity where the existence of Skull Island is made public years before the film took place, which eventually leads to an expedition of the island being set up and broadcast to the world.
* Skull Island: Reign of Kong goes through several cave caverns, which have mouth-like archways scattered throughout.
* Skull Island: Reign of Kong is littered with skulls throughout, with very little different types of bone to be seen.
* Skull Island: Reign of Kong shows or mentions that all of the Eighth Wonder Expedition crew members survived the ordeals depicted in the ride, even though the attraction makes it seem as though some of them were killed.
* Skull Island: Reign of Kong) snatches up one of the Eighth Wonder Expedition crew members and flies off with her. This does not last long, though, as in the next scene she is able to break free by cutting one of its legs off.
* Skull Island: Reign of Kong, the climax starts with the guests stumbling upon a pack of Venatosauruses. The driver insists that everyone remains calm, but when one of them snarls dangerously close to the riders, the driver puts the vehicle into full speed.
* Skull Island: Reign of Kong, there's the Eighth Wonder Expedition Company, which was formed for the purpose of exploring Skull Island and studying its inhabitants.
* Skull Island: Reign of Kong when the mighty ape throws them down a cliff.
* Skullkickers cartoonishly oversized; in fact, they aren't much bigger than hatchets.
* Skullkickers of those. Axe blades in a lute, hidden sword in a flute, harp doubles as a bow, and hurdy gurdy is a flamethrower.
* Skullkickers reunited the characters with their lost gear almost immediately.
* Skullkickers. Watching Baldy repeatedly shove a gun into the face of people who don't understand that they're being threatened never ceases to be hilarious.
* Skullkickers wields two axes. Sometimes he uses only one, with the other as a back-up in case the first gets stuck in a guy; other times he just uses both at once. The axes in question are small hatchets, quite realistic for either purpose.
* Skull Knight he literally charged down the side of the tower, caught a falling prostitute and landed harmlessly.
* Skull Man (2007) - It received a Spanish dub for DVD releases in Spain.
* Skull Man, each with completely different storylines and nothing shared in between aside from a few source materials. Even Skull Man himself is not the same either.
* Skullmonkeys. Klogg begins his revenge plan by disguising himself as a Skullmonkey and declares himself their king.
* Skullmonkeys left off, showing Klogg finally landing on a planet after getting stuck in space.
* Skull Monkeys parodied this. The ad had 4 Skullmonkeys, the first three posed as "Hear no evil, see no evil, speak no evil". The fourth was being smashed by Klaymen dropping in from above with the caption "Smash evil with your butt."
* Skullport of ancient mages bound to the magic field that protects the underground city.
* Skull screams this when he and Bulk skydive out of a plane in the beginning of
* Skull Servant was considered to be unplayable due to being a normal monster with only 300 ATK and 200 DEF. The fact that he was so weak has allowed an entire culture of decks to be devoted around him and was influential enough to stimulate Konami to create cards like King Of The Skull Servants to make Skull Servant more powerful. Nowadays, he's become something of a
* Skull Servant was originally a useless normal monster and the butt of many jokes until Konami started releasing a series of cards that made the card into a semi-viable deck type.
* SKULLS FOR THE SKULL THRONE! Khorne (he of BLOOD FOR THE BLOOD GOD! fame) sits on a massive throne of brass in the center of his fortress, which sits on a mountain

of skulls in a lake of blood. Skulls taken and blood spilled by his warriors end up in the pile/lake, representing how his power waxes and wanes with the other three Chaos gods'.
* Skull Skelton, an intelligence officer who pops up in several novels by
* "Skull Sponge": The brain, though it typically is used to refer to the brain of someone who is ignorant or dimwitted, who doesn't (or cannot) think for themselves; their brains literally
* Skulls show up the moment you get close to the truck. Their attacks can easily ruin your Fulton extraction attempts, and they will not hesitate to smash and shoot up their own truck trying to reach you, resulting in mission failure. And even if you do manage to Fulton the truck out, have fun dealing with them or escaping from what you thought would be just a quick mission involving a couple of vehicles.
* Skulltaker from the Daemon books is quite literally made for this. The fantasy version has Killing Blow on 5+ and the 40k version wounds anything and inflicts Instant Death on 4+. Of course, a significant amount of characters are immune to Killing Blow or Instant Death, which reduces his utility somewhat.
* Skulltaker, one of the Blood God's more dangerous servants, wears a
* Skulltaker, one of the Blood God's more dangerous servants, wears a cloak made of the skulls of his fallen opponents. His tabletop miniature has no fewer than 137 skulls modeled on it.
* Skull Tower of Niš. A tower made of the skulls (of the Serb soldiers defeated in a battle that was fought near the place during a major uprising) and stone blocks by Turkish commanders to discourage Serbs from another revolution.
* Skull, which looks like a contorted screaming face. The massive tunnels inside are filled with extensive roots, almost resembling dead oligodendrocytes and blood vessels. Face carvings appear throughout the interior with deep howling winds similiar to moaning cries.
* Skullz that is only unlocked after the final boss is defeated. Beating it nets you two new weapons, which is pretty awesome considering you've been using the same weapon for the entire game, and they both have pretty badass effects. There's nothing left to use them on except enemies, as all the bosses are defeated, and it's more than likely that your stats are just about maxed at this point.
* Skunk Fu!, a ninja monkey who pretends to be kicked out of the mountains by Baboon so he can spy is given bad info from the animals in the valley about when they'll attack next and who'll be leading to report back to Baboon.
* Skunk Fu! subverts Rabbit, Tiger, and Mantis, while Skunk, Fox, the Monkeys, and Turtle are played straight.
* Skunk Fu!", the episode "The Art of Endurance" has Fox fall victim to this trope, as a monkey throws a coconut at her head while walking on a tight-rope bridge. Luckily, skunk is able to save her from falling.
* Skunk has them when he appears; usually either revenge on Astro or making money.
* skunk-morphed Cassie sprays Visser 3 and the Animorphs give him the remedy for the smell in exchange for Yeerks cancelling an operation. Unfortunately for him, they tell him it's GRAPE juice, not tomato juice, that gets rid of the smell. This has the added hilarity of turning him a lovely shade of purple. remedy but Visser 3 won't allow him to speak.
* Skunks spray on their enemies, making it look like they're farting, but it's actually just vaporized musk rather than a fart.
* Skunks spray victims and predators in an attempt to escape, causing either irritation or even agony. Skunk spray can be let out as either a gaseous mist, or a liquid stream. The mist is very potent and can be smelled from half a mile away. The stench can cause great disgust from a mere 50 ft, and the smell clings to its victim with greater intensity depending on how long it takes for the victim to wash it off. It clings with even greater intensity to fabric or animal fur. The liquid stream, however, is twice as strong and potent, and can be smelled from over a mile away. Being sprayed by the liquid stream can put the victim in intense agony and literally stun them, especially if it is near the face (which can cause temporary blindness).
* Skunks. They're like a cross between a cat and a ferret, and they have the

fluffiest tails! Even their warning system for
* Skunk Stripe: A patch of mismatched hair amid otherwise normal hair. Usually marks a character that's peculiar, mercurial, magical or evil.
* Skunks usually warn would-be predators away by performing a complex dance, involving standing on their front paws and stomping the ground. As in the above example, dogs may interpret this display as a sign of playfulness, encouraging them to approach rather than warding them away. This might explain why Fido so often comes home smelling of skunk musk.
* Skurd is named "Doppler" here, and was created to help Kevin when him and the Antitrix start rejecting each other.
* Skurge the Executioner fought on the side of evil because he was in love with Amora the Enchantress. At first it seemed like she only strung him along, using him as valuable muscle, since he was strong enough to fight Thor. But she actually did miss him and even tried to bring him back from the dead several times.
* Skurge the Executioner pulls one as a means of redemption. Protecting the ship that is trying to escape with Asgardian refugees, he throws himself into a horde of enemies while dual-wielding M-16's until they run out of ammo. When that happens? He starts bludgeoning the enemies with the empty guns, roaring defiance and issuing a direct challenge to Hela even as the ship - his only means of escape - takes off and leaves him behind to die.
* Skut: Speedy rodent-lizard hybrid critters with six eyes and acid for blood.
* SKWOD shorts features one of these between Jax, Kick, and Logan with a pile of snacks as the prize. Jax is about to claim her winnings when a tremendous belch echoes throughout the halls. It came from Seth, who shows up and asks what everyone else is doing before spying the snacks and digging in.
* Sky1, but still gets the basic point of "Nobody's sure if the Moomins are coming back, or what they should do if they're not."
* Sky1, Moist begins his long career as a con artist by selling off his family's worthless old nag — after cleaning it up so that it actually looks capable of being ridden.
* Sky1, Moomintroll and Snork Maiden being arrested for burning the prohibitionary notices is entirely the fault of the unreasonable and inflexible authority figure, while the episode has it as Snufkin's fault for not thinking of the consequences when he tore them down. Even the song "All Small Beasts Should Have Bows in Their Tails" has been rewritten to make the point, going from a celebration of a world without punishments to a cautionary tale about facing up to your responsibilities.
* Sky 3D in the UK had a similar life and death, though 3D showings of movies are still occasionally available on Sky Store.
* Sky and Dora start a "Was not!"/"Were too!" exchange and Sky switches to "Were too," tricking Dora into saying "Was not!"
* Sky and other such cheap repeat fodder from Sky's extensive archives mixed in.
* Sky Bandits, Barney and Luke are caught about to dynamite open the vault of a bank in the middle of the night. They claim they just came in to make a deposit.
* Sky Bandits, Barney and Luke are staging a series of bank robberies across the American west. These robberies usually end with Barney blowing up the bank by using too much dynamite.
* Sky Bandits: During the final aerial battle against the German airship, Major Bannock crashes his Fritz 'special' into one side of the airship and out the other.
* Sky Bandits, Fritz constructs strange flying machines he calls 'specials' out of the remains of crashed planes and machinery he finds lying around. After most of their planes are bombed, Major Bannock's squadron press the 'specials' into service. Many of them look like they should not be able to fly at all.
* Sky Bandits kicks off when Barney makes a bet with Nicky that anyone who can drive a truck can fly a plane.
* Sky Bandits: Not exactly a museum piece, but after the German airship bombs all of the squadron's planes while they are on the ground, the heroes have to use the old gunbus — an outdated plane from the early years of the war—to go after it. The gunbus was being repaired at the tie of the attack and so was the only plane not bombed.

* Sky Bandits out of wrecked planes and whatever other machines he can find: including an old car and what appears to be a tractor. Despite their ungainly designs, all of these 'specials' (as he dubs them) manage to fly.
* Sky Bandits, the sheriff hands them over to the local recruiting sergeant rather than sending them for trial. They are shipped straight off to the front lines of WWI.
* Sky Bandits wear calf-length leather flying coats. The commander of the German airship is wearing a black leather trenchcoat.
* Sky Bandits: When Barney and Luke and trying to take on the heavily-armed and armoured airship in only their outgunned and outdated gunbus, they are saved by Major Bannock's squadron showing up flying Fritz's 'specials'.
* Sky Bandits: While robbing banks, Barney lights a dynamite fuse off his cigarette. Much later, he rides through the German base on a bicycle, smoking a cigar and casually lighting fuses and tossing the dynamite behind him.
* Skyblock, but Every 30 Seconds a Random Item Spawns, after a rabbit he had recently spawned jumped to it's death.
* Skyblock, but Every 30 Seconds a Random Item Spawns this is how Wilbur views Jim Jum's death.
* Skyblock, but Every 30 Seconds a Random Item Spawns, Wilbur sacrifices his puffer fish in a bucket as an offering to the Sky Gods.
* Sky Blue: A spontaneous rebellion forms around Shua after one of them is killed by Ecoban soldiers. They end up being instrumental to Dr. Noah's plan.
* Sky Blue has one of these at the very start; Shua sneaks into Ecoban wearing an appropriate mask.
* Sky Blue is stated to be based on organic technology, and is mainly powered by carbon mined by the Diggers. However, the parts we see look pretty mechanical.
* Sky Blue manages to bring down Ecoban, but thanks to Locke, it's almost certain Jay will die.
* Skyborn: It seems as though Ryler has feelings for Alda back in their flashback. When he wants to tell her something, he is interrupted by the announcement that their final exams are starting. It is all very sad.
* Skybox: A graphical representation of the sky that "wraps around" a computer game world, and is used to simulate the "sky" of a game world.
* Sky Captain and the World of Tomorrow (2004) did this with submersible propeller planes.
* Sky Captain and the World of Tomorrow (2004). Dr Totenkopf gathers samples of every animal on Earth in order to seed life on another planet. The hero suggests just letting him go, until it's revealed that the engines of his rocket ship will incinerate the entire world.
* Sky Captain and the World of Tomorrow (2004). Polly Perkins, who isn't above sabotaging Sky Captain's plane to get a scoop, causing him to spend six months in a Manchurian death camp.
* Sky Captain and the World of Tomorrow (2004). The distant-planet-colonizing rocket seems benign, until it's revealed that the rocket's afterburners will ignite the Earth's atmosphere.
* Sky Captain and the World of Tomorrow. After becoming trapped in a cave full of dynamite that's about to explode, Joe looks her in the eyes and asks… if she really did cut his fuel line, stranding him in Manchuria. Polly is understandably annoyed that he's going to spend their last moments on Earth discussing this point.
* Sky Captain and the World of Tomorrow: After Polly the reporter takes a photo of Joe, aka Sky Captain, he says that she left the lens cap on her camera, and her looks of joy turned into a big, big sad stare, and cut to black. Whatever happened to the falling animals, the city and their worries about the evil doctor that sent his robots, the people they rescued, and other stuff, is left to wonder. All part of the 30's serial feel of course.
* Sky Captain and the World of Tomorrow a full fifteen years after his death, via the use of careful editing of previous recordings. This was in fact the main reason Jude Law decided to star in the film.
* Sky Captain and the World of Tomorrow, and amphibious fighter planes.

* Sky Captain and the World of Tomorrow and Dr. Totenkopf's scheme is foiled.
* Sky Captain and the World of Tomorrow. And two of every animal on earth being loaded into a rocket ship.
* Sky Captain and the World of Tomorrow. As tons of dynamite inside a uranium mine are about to explode, Sky Captain, Polly Perkins and Sky Captain's friend Kaji try to run out of the mine to safety. When the dynamite explodes they're blasted out of the mouth of the mine and wind up flat on their faces in the snow.
* Sky Captain and the World of Tomorrow", as Totenkopf's war machines are let loose on New York City.
* Sky Captain and the World of Tomorrow before Polly starts running away from the robots attacking New York City. She carefully rips the side hems of her longish, straight skirt — but leaves on the heels.
* Sky Captain and the World of Tomorrow, but the aesthetics and optimistic worldview are much closer to Raygun Gothic.
* Sky Captain and the World of Tomorrow Dex, the British created a fleet of flying aircraft carriers kept aloft by helicopter-style propellors.
* Sky Captain and the World of Tomorrow: Dr. Totenkopf's robot aircraft catch Sky Captain's planes on the ground (and in their hangers), almost completely wiping them out. Only Sky Captain's plane manages to get off the ground.
* Sky Captain and the World of Tomorrow. For some reason though in the uranium mine scene he's changed to a Colt .45 automatic.
* Sky Captain and the World of Tomorrow, Frankie Cook rams one of Totenkopf's underwater machines with her amphibious fighter/sub to allow Sky Captain to make his way to Totenkopf's lab, but ejects just in time.
* Sky Captain and the World of Tomorrow: goofy slowly spreading rings straight out of period comics and cheap science fiction. However, it's very impressive at melting Totenkopf's robots.
* Sky Captain and the World of Tomorrow is in theaters (released 25 August 1939) but Germany hasn't yet invaded Poland (1 September 1939).
* Sky Captain and the World of Tomorrow. Joe and Polly use one to escape from Dr. Totenkopf's rocket before it explodes.
* Sky Captain and the World of Tomorrow: Joe punches Polly to stop her from helping him destroy an art-deco flying rocket-ship ark. Subverted, as she isn't really knocked out, and ends up saving his ass... right before punching him back.
* Sky Captain and the World of Tomorrow leads an underwater crab robot's torpedo away and ejects when she can't blow it up. Sky Captain uses the robot's own torpedoes to destroy it by leading them back to it.
* Sky Captain and the World of Tomorrow moment, Polly Perkins wakes up naked in a bed next to the (also) naked hero (Joe Sullivan). An embarrassed Polly tells him to turn around, which a grinning Joe does, only to find he's also in bed with their equally naked male guide.
* Sky Captain and the World of Tomorrow montage) is used to show that the robot attack on New York is part of a worldwide phenomenon.
* Sky Captain and the World of Tomorrow more than a little intimidating.
* Sky Captain and the World of Tomorrow. (On the other hand, much of the film seems to be shot like this...)
* Sky Captain and the World of Tomorrow, or to enable him to fly round very tight corners.
* Sky Captain and the World of Tomorrow (shown in a deleted scene) where Totenkopf conducted experiments on radiation victims from his uranium mine.
* Sky Captain and the World of Tomorrow. Sky Captain asks Kaji, his contact in Nepal, about his Tibetan language skills. Glancing at Polly Perkins, Kaji replies in Tibetan: "When cold, nipples hard."
* Sky Captain and the World of Tomorrow. The kidnapping of some German scientists → A plot to build a spaceship that will destroy all life on Earth.
* Sky Captain and the World of Tomorrow. The title character is given a staff and told to "Follow Rana. The staff will lead you to Totenkopf".
* Sky Captain and the World of Tomorrow version, necessary because Olivier had been dead for ten years before the movie was made—the hologram is a CGI recreation

compiled from samples of home movies made shortly before his death.
* Sky Captain and the World of Tomorrow. When Joe (Sky Captain) returns to his dark office, he's surprised by a voice coming from the shadows. He pulls out his pistol and turns a desk light toward the intruder. He's surprised to discover that it's his old girlfriend Polly Perkins. She got in by talking with Dex, one of Sky Captain's subordinates.
* Sky Captain and the World of Tomorrow, when the attack by Totenkopf's giant robots results in the NYPD invoking "Emergency Protocol Nine Oh Two Oh Six" to summon Sky Captain.
* Sky Captain and the World of Tomorrow. While in Dr. Totenkopf's abandoned uranium mine, the title character says "We'll have to split up." Little does he know that Polly Perkins has already wandered off on her own.
* Sky Captain and the World of Tomorrow. While Joe is trying to devise a way to get into the professor's lab through an upper-story window, Polly picks up a rock, breaks the glass on the front door, reaches in and opens it.
* Sky Captain and the World of Tomorrow, who passed away 15 years earlier.
* Sky Cell: A prison that is usually on top of a high tower with an open ceiling.
* Skyclad pratfalls of never wearing clothes and giving added benefits, like heightened spellcasting, some at-will abilities (Detect Magic, Freedom of Movement, the aforementioned Endure Elements), and benefiting from more pieces of enchanted jewelry at once.
* Skyclad. This romance doesn't end well, but is described as sort of awesome anyway.
* SkyClan and the Stranger manga was predicted by some and scoffed at by others. In the end, the first group was right.
* Sky Commanders: The first episode has Cutter fall victim to one of these briefly. Fortunately, the others are able to rescue him before he can be digested. After Cutter's rescued, Stryker jokes "If he had eaten his vegetables when he was a kid, they wouldn't be eating him now."
* Skydance Animation serves as one of the newly added divisions of film studio Skydance Media. Formed in 2017 through a multi-year partnership with Ilion Animation Studios, the new division gained recognition as a potential contender for producing future high quality animated films. However, they came under immediate fire in January 2019, when it was announced that
* Sky Dancers, as part of the very last Ice Capades show to ever be produced.
* Sky Dancers episode. In a bit of playing the trope for drama, the reporter's insistence on interviews meant the Sky Dancers arrived too late to help people being menaced by Skyclone.
* Sky Dancers. However, the Sky Dancers have their suspicions about "Skyler" and try to voice their concerns, only for Skyla to take out her personal feelings on them, and to tell them to personally deliver the stone to him.
* Sky Dancers, Skyla goes into a trance on the anniversary of Skyler's death and dreams that they are dancing together. In reality, she's dancing alone.
* Sky Dancers When Play Along re-released the toys four years later, safety instructions were printed on the box to prevent any similar incidents from occurring.
* skydive onto the map before using parachutes, ditches the parachutes and lets players fall at terminal velocity right onto the map, pulling off three-point landings and leaving craters.
* Skydivers habitually wear the parachute closing pin as necklace. Should a skydiver die in an accident, often a friend of the deceased skydiver will begin to wear the necklace of the deceased one as their memorial.
* Skydivers habitually wear the parachute closing pin as necklace. The unofficial rule is that one may wear it only after his or her first free fall. Wearing one signifies one has passed the elementary training and is dedicated to the sports.
* Skydiving clubs tend to paint their jump aircraft on garish and striking schemes.
* Skydiving used to be this in the early days. Veteran skydivers speak of "bad old days" from the 1940s to late 1960s, when people jumped with Army surplus gear,

various techniques and procedures were still in infancy and safety culture was nonexistent. It was assumed if a novice skydiver survived his first 16 jumps alive, he would survive anything. (Which wasn't the case: accidents, even fatal, were commonplace even to seasoned jumpers). The salute
* Sky Does Minecraft:, Let's Player who is bisexual and came out as non-binary in 2021.
* Sky Does Minecraft's fan base as a whole is called "The Sky Army" and the fans are called "recruits."
* Sky Does Minecraft's videos became more squeaky clean (notably, profanity was lessened and/or censored) around the time he had his son Mason. After separating from his ex-girlfriend Alicia, he's since reverted back.
* Sky Doll, actual women are oppressed and seem to have the rights of house furniture, and men as well as the religious government prefer things just the way they are.
* Sky Doll is a Franco-Italian sci-fi comic started in 2000, whose very complex art style needs long preparation time. Issue 3 came out in 2006, and after some (admittedly gorgeous) preparatory sketches from 2012 or so, issue 4 finally saw the light of the day in 2016, a full decade later.
* Sky Doll puts great effort in settings that will only be shown for few panels. It helps that one of the creators is an architect.
* Skye/Daisy: First love interest compromised a classified data feed to a HYDRA subsidiary, and got dumped and abandoned thousands of miles from his actual home. Second love interest turned out to be a HYDRA mole, who caused problems for the team for a good season and a half after being exposed before he was killed. And then his corpse was taken over by an ancient Inhuman boogieman, who would continue causing problems for another half a season. Third love interest made a
* Skyeels take this a step further, using the same gravity-decreasing spren to float.
* Skye Emery: Bluebird is a superhero story set in Toronto starring a superpowered young woman who sets out to expose a conspiracy that's targeted her with the help of two friends she encounters in The Six.
* Skye is played by the half-white, half-Chinese Chloe Bennett, but went through the first season without clarifying her ethnicity (one episode states that she was found in the Hunan province as a baby, but it's far from confirmation - the same episode starts casting doubts on
* Skyfall: 00/Silva shippers often complain that 00/Q became the fandom's flagship, seeing as Silva aggressively came onto Bond multiple times throughout the film.
* Skyfall also has a more direct example. James Bond is shot in the shoulder during an action sequence near the beginning of the movie. He endures it and keeps fighting, but the lingering effects of the injury go on to cause him trouble during the rest of the movie.
* Skyfall and, being Bond, still ends up kicking the requisite ass, though he does need the assistance of two literal old people to do so.
* Skyfall and sets up a series of traps in preparation of Silva's inevitable assault. This is effectively the only time in the film where Bond is able to choose where he fights Silva.
* Skyfall assassins like Bond are obsolete in the modern era, not to mention the general theme of betrayal.
* Skyfall at one point, to the enjoyment of Swedish moviegoers who never knew that there was a French version.
* Skyfall. Between Bond and Séverine, while on a boat on the way to Silva's lair.
* Skyfall. Bond advances on Patrice in an excavator to shield him from gunfire, so Patrice shoots out the coupling between him and Bond. Bond jams the excavator's bucket into the car ahead to provide a temporary link, then jumps into the car as its rear end gets pulled off to continue the chase.
* Skyfall, Bond and a mook fall into a pit of Komodo dragons. The latter gets eaten by one of the lizards.
* Skyfall, both MI-5 and MI6 have been merged to form the Joint Intelligence

Service, headed by Max Denbigh.
* Skyfall, Chairman of the Intelligence and Security Committee Gareth Mallory catches Q and Tanner creating a trail for Big Bad Silva to follow in his pursuit of M, whom James Bond is protecting at the eponymous lodge. Q and Tanner think they are in trouble, but Mallory instead gives them tips on the best path to give Silva to make sure he is taking the bait.
* Skyfall, complete with gadgets, out of a garage so that he and M can escape London. When M starts exasperating Bond, he flips up the secret panel on the gear-stick, revealing the red button, as if threatening to eject her. M, somewhat at the end of her tether, dares him to do it.
* Skyfall features one. This also occurs before the final battle at the titular household of the same name, complete with training with the weapons and setting up booby traps.
* Skyfall: Following a series of unfortunate political fiascoes, conventional nukes are discredited in favor of biological warheads. This works against the protagonist, as the biological warhead that exploded smack-dab in the middle of the city has mutated any survivors who weren't in a safe room, and the protagonist's safe room is on the penthouse floor of a hotel now filled with feral mutants.
* Skyfall he and Silva slide down the separator between escalators in the London subway system during their chase sequence.
* Skyfall. Hydrogen cyanide doesn't produce that effect, but the writers may have assumed otherwise from its alternate name: prussic acid.
* Skyfall. In fact, the film was called out because it was already done by two other films in the same year.
* Skyfall in the sales of old-fashioned straight razors (also known as cut-throat razors) due to the scene where Moneypenny seductively uses one to give James Bond a close shave.
* Skyfall is taken captive by Bond and incarcerated in a glass cell. But as MI6 soon discover, this is just so that he can hack into their computers, automatically open his cell, waltz through the London underground and into the middle of a court room to shoot M.
* Skyfall, James Bond introduces M to Kincade, and Kincade thinks her name is "Emma". She shows a slight hint of annoyance before she decides to just let him think that.
* Sky Fall", Jasmine states that she isn't afraid of crocodiles, but since the ones coming after her are sent by Chris, she reasons there's a good chance there's tigers inside them and sharks inside the tigers. Of something like that, she is afraid.
* Skyfall, M's assistant Vanessa originally had a more prominent role. She was to be on duty at MI6 HQ while M went to see Mallory. Telling Tanner about the MI6 computer attack, she was also to be the person discovering M's computer hacked by Silva's images before being killed in the explosion.
* Skyfall of a cyanide capsule intended as a quick suicide that drives the main villain's quest for revenge against MI6 (Also averted is the "quick and painless" part of the poisoning - even though it failed to kill him the cyanide caused severe damage to his face and jawbones and left him in agony).
* Skyfall, only for all of them to prove to be considerably tougher than they look.
* Skyfall seems a little underwhelming. The villain's evil plan, as complex as it is in execution, is just a personal vendetta against M with no grander ambition. That said, the low stakes make it possible to do a great character study on Bond and M.
* Sky Fall. She failed to even reach the cow because she stepped on a rake and smashed herself in the face with the stick.
* Skyfall, Silva had first tried to persuade Bond to ally with him against M.
* Skyfall, Silva tries to get M to say his real name once he's captured. M retorts that his real name is listed on the memorial wall of the MI6 building he attacked, and she'll have it struck off.
* Skyfall theme of "old methods vs. new methods," it's not a stretch to imagine that old-school spies—who likely got their start as soldiers and

commandos—learned this stuff as basic training.
* Skyfall, when asked by a government committee if MI6 is relevant to the modern world, M responds that there should be an even greater focus on espionage to battle increasingly decentralized modern threats.
* Skyfall, when Bond is presumed KIA and is happy to let everyone think that for a while.
* Skyfall, which has Bond kill Silva with a throwing knife to the back while the latter is about to kill M and himself.
* Skyfall. While fighting one of the mooks at a Chinese Casino, Bond and the said mook fall into a pit filled with Komodo Dragons. Bond obviously makes it out ok, the henchmen ends up becoming dinner for the lizards.
* Skyfall who's able to fluctuate between being a giggling goofball and a dangerous murderer with little provocation. Sometimes being both at the same time. This has made him one of the most popular Bond villains in recent times.
* Skyfarer Lord Azrael purposely challenges the prince whose kingdom that the Eternal Order is invading to a duel. One reason was out of respect for the prince's valour and the other is becaue Azrael covets the prince's enchanted sword for his own.
* Sky Fighters, one of the pilots does this for the stripper they've hired as she finishes her act. She favours him with a warm smile, so he immediately declares to his friends that he's in with a chance.
* "Skyfire Cycle": They're waxing floor during their night shift and Jake Peralta takes this as an opportunity to do the FBP, aka The Full Bullpen: He skids on his socks from Holt's office to the elevator. Even a locked up perp cheers him on. Surprisingly, Captain Holt is perfectly supportive of this stunt when he sees it.
* Skyforge. If an immortal's body sustains too much damage they simply dematerialize into the ether and then reassemble themselves elsewhere, good as new. There is no known way to actually kill them and building a prison that could hold one eternally becomes a plot point.
* Skyforge: The player character is one of several people granted immortality (which is revealed via flashback), and at a later point in the game one can undertake the possibility of becoming a god. Several plot points in-game question how to deal with other immortals.
* Skyfox to Hutch. He was absent for most of Hutch's life, even when not in prison.
* Sky Girls and Mini-Mecha; the machine's legs move with the pilot's, but the arms are controlled with a pair of joysticks.
* Sky Girls features this: The three original Sonic Divers are prototypes, and they do their job well. Subverted in the fact that the mass production model can do just as well, but the WORM attacks the production assembly plant, making the only one model that was completed a super prototype in its own way.
* Sky Girls has normal computers and papers...that has a scrolling function much like flexible, ultrathin tablet PCs.
* Sky Girls, they weren't relaxing so much as trying to compensate for lack of food after the last enemy attack until the next resupply vessel comes in.
* SkyGunner displays how different their world is by setting the first stage of the game around one.
* SkyGunner is a massive floating battleship that also carries an enormous complement of fighters. It's about the same size as the city levels you fly in.
* Sky have a fair share of channels that shut down over the years with no replacement, such as .tv (formerly The Computer Channel), Sky Real Lives (not to be confused with the later "Real Lives" channel (descended from LivingTV spinoff Livingit) that made way for Sky Crime), Sky Soap and Sky Travel.
* Sky Heist: Using a flying aircraft to steal something on the ground.
* Sky High (2005), a family-friendly superhero film made by Disney, several characters are frozen in various ways. It's treated lightly- the science teacher decides to test the freeze gun one of the students built on another student, then tells another student to thaw out the one he froze. Also, at one point, we see two guys who were frozen quite a while earlier still stuck in place and still entombed

in the ice.
* Sky High (2005) and his childhood friend kissing and floating in the air.
* Sky High (2005). Averted in that there are known types of power categories. Many are mentioned as they try to figure out what the main character's power will be. Played straight in that all of the important characters have different powers.
* Sky High (2005), but everyone (including the villain) can tell that Layla has a crush on Will—except for Will himself. He doesn't even realize it until it's pointed out to him by his archenemy.
* Sky High (2005) calls herself a "technopath." She demonstrates the ability to magically repair electronics, as well as presumably designing and building her own armored super-suit.
* Sky High (2005) can control plants, and her mother can talk to animals.
* Sky High (2005) can speak Cantonese (it gives the impression that he's fluent but in reality he doesn't speak it very well). This is very convenient, because he works at a Chinese restaurant. Whether he learned it at work or if he already knew it is never explained, and he certainly doesn't need it for anything else over the course of the movie.
* Sky High (2005) facade that she's putting on, so it still kind of comes off as random and forced.
* Sky High (2005) hands are erogenous zones due to the special nerves necessary for him to conduct fire.
* Sky High (2005) has its floatation device disabled by Royal Pain. Will just barely manages to slow down the school long enough for his friends to fix the device and stop it from crushing a neighborhood.
* Sky High (2005) have abysmal powers and the most they can hope to amount to is being a sidekick to another hero.
* Sky High (2005). He then opens a kitchen drawer which has several extra phones and starts dialing again.
* Sky High (2005), including twin bat poles for the husband-and-wife superheroes Commander and Jetstream behind a secret panel in the den. When Commander takes his son into the secret lair for the first time, he has him use his mother's pole.
* Sky High (2005) latched onto "alma mater" and bombarded their fanfictions with it.
* Sky High (2005) Layla walks over to Will's house so they can walk to the bus stop together.
* Sky High (2005) of Gwen's past makes her coldness toward Layla and indirectly the other sidekicks somewhat perplexing. Whether she genuinely fell for Will, saw something of herself in Layla that she hated, or simply went drunk with popularity isn't particularly well-explored, though the second is slightly implied.
* Sky High (2005) rests on getting it back from the Strongholds. It seems Royal Pain just could not build another. Possibly justified by the original being a group design based on the picture of the Science Club. Also, she seems to have forgotten everything about her past life, while retaining her powers.
* Sky High (2005), Royal Pain is thought to be a guy because of the voice modulator. It is later revealed that she is a she when she finally puts her evil plan into action.
* Sky High (2005): Sky High employs a "Hero-Sidekick" caste system where those with traditionally useful and convenient superpowers are placed on the Hero track while those with less useful and/or no powers are placed on the sidekick track. The former frequently pick on and/or act condescending toward the latter, and there's a strong undercurrent in the film that this arbitrary way of deciding who becomes a hero is the true source of conflict in the superhero community.
* Sky High (2005) Steve Stronghold makes a point of showing Royal Pain's pacifier to his son during Will's first trip to the secret sanctum. Of course, its theft is important to the plot.
* Sky High (2005), there's a passing mention that Baron Battle had received a quadruple life sentence, with no chance of parole until after the third.
* Sky High (2005), the students' gym class involves a game called "Save the Citizen", which involves saving a mannequin that's being dropped into a shredder.

Mr. Boy offers this reminiscence to Mr. Medulla: "Remember when we used to use real citizens?"
* Sky High (2005) was in the gawky, awkward stage of adolescence, and had no confidence. He also had no powers, but hadn't made the connection between the two. The fear and shame involved in the idea of disappointing his superhero parents also didn't help. But when Warren put his friends in danger, Will grew confident and his powers suddenly manifested in the middle of the fight.
* Sky High (2005), whenever Will Stronghold looks at Gwen, she gets backlit, soft focus, a cover version of Spandau Ballet's 'True' starts playing.
* Sky High (2005), when faced with Lash, Speed and Penny, the heroes have Will go on ahead and fight Royal Pain while Warren, Ethan, and Layla stay to fight and Zach and Magenta take cover.
* Sky High (2005) when his powers get him attention either, and he’s shown actually trying to hang out with his friends only for the popular kids to intervene.
* Sky High (2005) when Will, Layla, Warren, and the sidekicks fight Royal Pain's invasion during Homecoming.
* Sky High (2005), where the device that sabotaged the school's anti gravity systems could be disabled by severing the red wire, but most of its wires are red.
* Sky High (2005), which acts as a harness. It also has the option to launch a net or an inflatable raft rather than a line.
* Sky High (2005), which keeps him from falling to Earth and enables him to fly back up to the school.
* Sky High (2005), Will Stronghold got into a fight, accidentally trashed the school cafeteria and used his super-strength powers when he wasn't supposed to. When he gets home, his dad takes him into his lair to seemingly yell at him... only to hug him instead because he's so happy Will's powers have finally developed. His dad tells him to just tell his mom that he chewed him out and punished him by telling him no Xbox for a week. Will points that he doesn't have one...at which point his dad reveals he's so proud of him for inheriting his super-strength powers that he bought him one.
* "Sky High" by Jigsaw is better known through either the Eurodance version by Newton, or DJ Miko's version, which was featured in the
* Skyhigh Karma in the first chapter. When Mai hits her head during a minor car accident, she's taken to the hospital for x-rays. The x-rays reveal a spectral hand gripping her skull — the first concrete evidence of the ghost that's haunting her.
* Sky High says Baron Battle WAS planned to show up in one of the intended 3 sequels, so it's not entirely this trope.
* Sky High, Will and Layla wouldn't have lasted and she'd have "officially" gotten with Warren.
* Skyhold Academy Yearbook, and delights in her best friend Varric's assertion that "you're the only person in Thedas who can kick my ass." The sisters are extremely close, however.
* Skyhold Academy Yearbook because they were never able to have children of their own. This is also true of one of the authors.
* Skyhold Academy Yearbook (being a writer) would wear. Amused, he promises to have a set made for the school's next trip to the Exalted Age Faire.
* Skyhold Academy Yearbook call one another "Cinderella" and "Fairy Godfather." He also refers to her as "the sister I never had," while Varric is "the brother I never wanted." Varric himself calls the Hawke sisters "my girls."
* Skyhold Academy Yearbook characters that could not logically happen in the game's actual setting, such as riding motorcycles and watching Disney movies.
* Skyhold Academy Yearbook comes to Skyhold for a wedding and ends up talking about her infamous "friend-fiction." Dorian practically has to physically restrain himself from covering his nearby student's ears; fortunately, Aveline manages to stop Isabela before she shares any details.
* Skyhold Academy Yearbook, Disney movies, fairy tales, Harley-Davidson motorcycles, pizza, and Monopoly - among many other things.

* Skyhold Academy Yearbook doesn't have Halloween, nor even a known equivalent, but the authors wrote this installment as a Halloween surprise for their readers.
* Skyhold Academy Yearbook, especially since she's the closest thing he's ever had to a sibling.
* Skyhold Academy Yearbook; Evvy's parents refer to Mahanon as their extra son.
* Skyhold Academy Yearbook finds it so hilarious that he reads it out loud to the other teachers, two of whom are the subjects of the story's romantic plot. Something their fictionalized selves do in the story amuses them so much that they start doing it for real, later leading Rory to comment, "Our fanon is canon."
* Skyhold Academy Yearbook has another wedding as the major focus of the plot.
* Skyhold Academy Yearbook, he gets invited to be a speaker at one of these in Denerim, prompting the eponymous school's staff to host a sort of miniature convention for its students so they can all experience some of the fun.
* Skyhold Academy Yearbook, however, has the biggest sweet tooth of them all, to the point where a few of the reviewers have suggested that the real OTP of the series is Solas/Cake.
* Skyhold Academy Yearbook, is admitted to be this for one of the co-authors.
* Skyhold Academy Yearbook is rendered almost speechless by her love of a baby druffalo on a visit to Redcliffe Farm.
* Skyhold Academy Yearbook, it can't help being an enormous project, and the authors admit that even they aren't sure just how big of a verse it's going to ultimately be.
* Skyhold Academy Yearbook One character is revealed to have a cyanide tooth.
* Skyhold Academy Yearbook performs readings of stories written by either himself or his students.
* Skyhold Academy Yearbook persuades his friend Evvy to go on a date with another man in an effort to make Cullen jealous. The teachers read it out loud in the staff lounge and are basically in hysterics the entire time.
* Skyhold Academy Yearbook regarding the real reason she's taken sabbatical from the eponymous school. Later, Cassandra takes on the role for Varric, after she accidentally stumbles across both the secret he's keeping for Hawke and the one he's keeping for himself.
* Skyhold Academy Yearbook Rory and Jim, who are all writers and whose stories appear in the series.
* Skyhold Academy Yearbook series went on an unplanned hiatus for about six months between late 2018 and early 2019, due to the winter holidays and one of the authors moving house.
* Skyhold Academy Yearbook's girlfriend. Since he's been on the verge of proposing, he actually blurts out that "They have my wife!" - even though she isn't.
* Skyhold Academy Yearbook that "you're my third favorite author in a five-foot radius." Varric isn't exactly flattered.
* Skyhold Academy Yearbook, the eponymous school came into being in part because its founders were never able to have children of their own.
* Skyhold Academy Yearbook, they are advised to "Don't drink anything while reading." It's arguably one of the funniest installments in the series and the authors didn't want anyone to choke.
* Skyhold Academy Yearbook Varric orders "Viscount Cola" from the local pizzeria.
* Skyhold Academy Yearbook were invited at one point to leave comments with names they wanted to use, either their own names or those they had created. These were incorporated into a later installment; participating readers were added to the cast of the series as returning graduates of the eponymous school who attend a reunion.
* Skyhold Academy Yearbook written by two of the school's students. It's entirely up to the reader which is better.
* Skyhooks' "Balwyn Calling": The subject makes the mistake of giving his phone number to a girl he had sex with.
* Sky, hopefully eliminating her race's enemies in the process), but decided she liked her Earth friends better than her alien "mother".
* Sky Hype the fandom of NMS at large. They told about having their site being DDoS'ed and proceeded to explode on the fanboys (whom they called "No Man's Boys"),

and also provided screenshots to people losing it over their score of the game (5/10). The video wasn't entirely focused on their situation either, showing developers and journalists being attacked and threatened with violence over minor questions or slight delays in ways that just stunned Jim, and also used it to call out the hype culture that creates these kinds of zealots who essentially worship the games they want or own as if they can never be talked about in any way other than positive. Jim also heavily insults the people who behaved this way and said this quote
* Sky Jumpers had "Green Bombs" which were launched forty years ago. The effects they had on the environment include...
* Sky Jumpers, has no real villains in it. The conflict stems from Luke's determination to find the City Of Metal often causing more problems for them than they really need.
* Sky Jumpers. He was only twelve years old, but used his library of science books to help his group of 26 survivors survive, with things like ammonia refrigeration systems and a telegraph system powered by electrolyte batteries.
* Sky Jumpers, which was largely unopposed due to the Worldwide Nuclear Disarmament Act eighteen years before THAT. Ultimately, a new type of bomb was created in the hopes of stopping Shadel, the Green Bomb. Unfortunately, Shadel had managed to get hold of how to build those himself, and fired his bombs at America's ally nations. Of course, America fired their green bombs at him, ending his campaign. Unfortunately, much of society was destroyed in the process.
* Skylab (1973–79): NASA's only self-launched and operated space station, operated from 1973-1974. During its launch one of its main solar wings and the main sunshade was torn off, and the second wing was jammed against the side of the hull by a metal strap, resulting in a loss of power and dangerously high internal temperatures. The first crew sent there was able to release the remaining wing and erect a sunshade that brought temperatures back to survivable levels. Plans were floated to bring Skylab back into functional status for several years, but NASA was ultimately convinced that the Shuttle would not be operational in time to return to Skylab before its orbit decayed too far to recover. De-orbited in 1979, it was replaced by the Spacelab attachment for the Shuttle Orbiter. Debris from the station landed in the Shire of Esperance, Australia, which responded by issuing a
* Skylab 2, until the astronaut crew managed to do repairs in order to bring the temperature back down.
* Skylab was a famous example of this. Its orbital maneuvering engines ran out of fuel and, with no re-supply missions able to be scheduled before the Space Shuttle entered service, it crashed into Australia.
* Skyla in Black and White: Her entire team is weak to electricity, with her signature (highest-leveled) Pokemon having a
* Skyla is given a darker skin tone in the anime, however it's ambiguous if it's a tan or not.
* Skyland 1976: In one of the rooms, shining a black light on the walls reveals it's covered in writing. Mainly the word "HELP!".
* Skylanders Academy, and the higher-ups were so impressed that he was cast for the role proper. He did get replaced by Rhys Darby after leaving the show in season 3.
* Skylanders Academy braid that reaches down to her feet. How she is such a good fighter and not constantly tripping over it is extremely impressive.
* Skylanders Academy: During the episode "Belly of the Beast", a group of Skylanders trainees are being paired up with the main heroes. When all of them want Stealth Elf, Eon declares they will draw straws, only for all four remaining Skylanders to present drawings. Eon admits that wasn't what he meant, but gives Stealth Elf to Food Fight as he liked the way he did his drawing.
* Skylanders Academy, he remarks on the irony of the situation, hesitates and asks Glumshanks if that does in fact count as irony or not.
* Skylanders Academy: In "Split Decision", Kaos claims that Chompy Mage's perfect impression of him through Chompy Puppet (with Kaos' VA) sounded nothing like him.
* Skylanders Academy. The idea of Crash getting his own show is outright lampshaded in the episode itself.

* Skylanders, and the player is bringing them back in their world as living creatures. This is also reflected between the ending of the first game and the beginning of the second one: after being defeated, Kaos has turned himself into a figure and sent into our world, but since he himself is a Portal Master he manages to get back on his own by hijacking a demo station for the first game.
* Skylanders are wooden dolls made and given life by Kaos during his childhood to be his friends — he literally made friends. Fearing his mother's reaction to his ability, he also created a switch to affect reality and turn the Wilikin back into lifeless dolls. His mother found out because the switch affects reality in multiple ways and allowed Kaos to keep his friends. As Kaos moved to villainhood, he abandoned the Wilikin to his castle and their own home, Wilikin Village. The childlike Wilikin always kept a soft spot for him, though not for his smell, which they shouldn't have been able to perceive but they did.
* Skylanders, being frozen into little figures in the process, and the player uses the portal to send them back home.
* Skylanders games, the items that Magna Charge can throw using his tertiary attack include a kitchen sink.
* Skylanders games, you can give hats to your Skylanders (and in the fourth game, your captured villains), all of which provide varying stat bonuses. By the fourth game, there are hundreds to choose from.
* Skylanders Giants features the Undead elf called Rider and his skeletal ostrich Fright. Together they're known as Fright Rider.
* Skylanders has a playable golem named Crusher, who is the giant for the earth element.
* Skylanders hybrids had Peach going full Xenafication with a suit of knight armor and a sword. The idea was rejected by Nintendo, however, who considered these changes too extreme and favored Donkey Kong and Bowser.
* Skylanders In addition, one Skylander, Whirlwind, has an attack called the Rainbow of Doom.
* Skylanders is that you select a character by putting a physical figure of it on a "Portal of Power" peripheral, and the figure itself stores all of the character's personal data like stats and experience. The game comes with three figures - dozens more are sold separately. Plus a bunch of special promotional variants.
* Skylanders is the Sky-Iron Shield, whose name implies the use of this material in its construction.
* Skylanders. It didn't sell nearly as expected and thus the franchise was put on hiatus.
* Skylanders. Kaos uses his powers to create a copy of himself in the belief that Skylands wouldn't stand a chance if there was two of him. However, the copy wanted Skylands to himself and opted to side with the Skylanders against his creator.
* Skylanders: Out of all the characters in the series, Master Eon, Kaos, and Kaossandra are the most human-looking. The most humanoid playable characters other than Kaos are Déjà Vu, who looks like she could be a human but has her face completely obscured by her mask, and Aurora, who is Eon's niece.
* Skylanders robots in both games aren't just Arkeyan creations but full Arkeyans themselves.)
* Skylanders Skylanders is the landshark Terrafin, who can swim through the ground and summon mini-sharks to attack foes.
* Skylanders: Spyro's Adventure puts the titular character to the right side of the group lineup while Stealth Elf takes dead center.
* Skylanders: SuperChargers, Cloudbreather's Crag has rakes that will hit your Skylander if they step on them, though otherwise they're harmless. Outside of the level, you can buy one as a Legendary Treasure for use at Skylanders Academy.
* Skylanders, the crowd in the Arena will start chanting your Skylander's name if you do well.
* Skylanders! There's also Crusher, who wields a giant hammer that's basically a slab of stone on a stick.
* Skylanders Trap Team, this trope applies to most of the bosses. While, as bosses, they have a large health bar. When they are playable characters, their health bar

recharges when not in use. However, said health bar is usually much smaller in health and takes damage over time. There are a few exceptions to this trope .
* Skylanders use axes as their primary weapon, but with very different designs.
* ''Skylanders vs the Krampus'' has Krampus stealing the minis and sidekicks
* Skylanders with collectible physical figurines and a device through which they can unlock virtual versions of themselves for player use. To date, consumer response has been positive due to the surprisingly high quality of the game component. You get three figures for free with the purchase of a game, and they're great characters, but in order to fully explore the game, you need a character from the other five elements. Of course, nothing's stopping the completionist from collecting all the characters. And their variants, if you're so inclined.
* Skyland fueled by the sun. Most Seijins are forced to join the Guardian Academy at a very young age, where they are educated how to use their powers and brainwashed to be loyal soldier for the Sphere. Parents who don't want to give up their children are killed. It's implied that Seijins from the blocks not completly controled by the Sphere, sometimes join out of their free will.
* Skyland mothership called The Monolith, which holds a large amount of fighter aircraft and troops. And if you think that's all, The Sphere's home base is a truly enormous cubic shaped flying fortress that even dwarfs The Monolith.
* Sky lanterns, basically candle-propelled paper hot air balloons, are at the mercy of the wind and present a fire hazard if they land while still aflame, leading to their ban in many countries, states, and jurisdictions, including Sanya, China, the city where they were invented.
* Skylar and Plux: Adventure On Clover Island (co-production with Sweden)
* Skylar and Plux: Adventure On Clover Island (Swedish-Czech co-production)
* Skylar is witty and perceptive, but says he doesn't perform well in school. It's not clear whether he's legitimately Book Dumb or just plain lazy, as he also claims to hate reading books and never finishes them.
* Skylark DuQuesne, where Seaton was debating whether he should or even could wipe out the Chlorans. Eventually after much angst he decided to do it, but during the battle he was incapacitated and DuQuesne (who was the main villain through the series, and who had always sworn to kill Seaton if he had the chance) had to take over. He did so without a qualm, and "The man who slew a galaxy looked no different after the deed than he had before."
* Skylark of Space for the purpose; it just accelerates until it's going faster than light. The crew is surprised that they can do this, and conclude that, gosh darn it, Einstein was simply wrong.
* Skylark Series. After he gets to Osnome, almost everything he does from that time on relies in some part on knowledge or technology borrowed from, captured from, or granted to him by other spacefaring races, and his only edge seems to be an ability to put it together into a more seamless whole.
* Skylark Series are stuck technologically because their planet utterly lacks metal X, which is essential to put their advanced theory into practice. They do have primitive rockets, but all expeditions to the nearest X-rich solar system have failed. Though they can project themselves to other planets of their solar system, they cannot travel between stars this way, since that requires metal X.
* Skylark Series have spent several generations planning to conquer the universe and exterminate any sapients they may find. (They're also almost inconceivably overconfident.)
* Skylark Series, the planet Osnome has literally blue oceans. This is because they are an ammoniacal copper sulphate solution - copper being exactly what the protagonists are in search of.
* Skylark touched on this several times. In the war between the Osnomians and the Urvanians, Seaton gives them both advanced Fenachrone technology... then promises to exterminate whichever species might survive the war of mutual annihilation they'll wage if they don't come to their senses (it won't be his Osnomian friends, and all three sides - human, Osnomian and Urvanian - know it).
* Skylark universe's Green system and even the monstrous Fenachrone fit into the same general framework of 'upright biped' as do humans and the Jelmi are

indistinguishable from humanity, but the Chlorans are utterly alien.
* Skylark until the heroes showed up. And then our heroes learn how to transfer knowledge between brains. Between that and their spaceships, they can synergize the knowledge of different species to leapfrog millennia of R&D.
* Skyler Davenport, an agender voice actor who mostly works on anime as well as video games, is autistic.
* Skyler Gaertner, who plays young Matt Murdock as a child in season 1 and season 3 flashbacks,
* Skyler is the first to figure it out, while Hank doesn't realize until halfway through the last season. Walter Jr / Flynn is the very last to learn the truth.
* Skyler, once she gets dragged into Walt's secret-keeping, criticizes his money-laundering along the same line.
* Skyler White does this with her boss Ted Beneke. It's much less about any particular romance between them and much more about getting revenge on her increasingly criminal husband, though, and the power equation changes when it becomes clear that Ted is something of an irresponsible twit, driving her back to Walt.
* Skyline Chili aired a long-running radio commercial using a rewritten version of "
* Sky Line does the same thing, with the characters never using the word "aliens" to describe the invaders.
* Skyline, Elaine is dumped into a chamber on the alien ship along with other pregnant women, where an appendage of the ship works to forcibly extract the fetuses from the captives' bodies.
* Skyline, the aliens take a long time to attack, and by the time they do the audience may be actively rooting for them.
* Skyline the cheesiest thing in the movie, which is really saying something.
* Sky Lord, a psychedelic sci-fi adventure apparently made while high on hallucinogens, known for being absolutely trippy and near-incomprehensible.
* Sky mages can enhance their speed and agility to perform incredible acrobatics, but from their depictions in official material (and Ibis in the show), they don't wear that much armor, making them highly vulnerable when hit.
* SkyMall. If you've flown on an airplane often enough, you've probably seen the magazines somewhere. They've been generally more about newish stuff (that's still really expensive). Have been, because they've since
* Skymall would never exist were it not for this trope. Here are a few examples:
* Sky Masters: A Chinese destroyer was about to nuke the city of Davao, the Americans neutralized it by dropping a satellite right on top of it.
* Sky Masters and the mention of the Philippine Air Force having F-4 Phantoms, which is not and has never been true. Made all the worse by having all the inaccurate facts presented alphabetically in a "fact page".
* Sky Mile Tower proposal for Tokyo, Japan would be built in Tokyo Bay and surrounded by hexagonal artificial islands to minimize the effects of waves.
* Sky Mile Tower than a traditional sky scraper. If they get the go-ahead, the time to build it would take more than 25 years.
* Sky Murder Nick Carter and his friend "Beeswax" Bartholemew to Washington for as meeting with Senator Monrose, who heads a committee investigating subversive groups in the U.S. Nick turns down the Senator's request to assist his committee, and flies back to New York on Cortland's personal aircraft. Joining Nick on the flight are six beautiful models accompanied by their chaperone, detective Christine Cross, and Andrew Hendon, a polo star suspected of being a spy. Upon landing, Hendon is discovered murdered with a nail file belonging to model Pat Evens, in his throat.
* Skynet comes up with the I-950 Terminator, a brainwashed human enhanced by cybernetics. Since they are more human than machine, while it's noted that dogs still won't like them, they won't immediately blow their cover.
* Sky Odyssey, and rough terrain challenge the player, but none are obviously characters.
* Sky Odyssey. At the end of each mission players are given parts to customize their aircraft. How much you can buy depends on how well you scored in the previous

mission. Players can also give their aircraft custom emblems, paint jobs, and names as well.
* Sky Odyssey level "Over the Falls" the player has to fly over a series waterfalls in order to find the hidden ruins at the source of the river. On the way back down the seaplanes engine catches on fire, forcing you to land on the river. Once there you get washed over the edge of all the waterfalls you just passed. The player has to pull up and glide over the rocks at the bottom of each fall.
* Sky (or rather, the evil alien that swapped bodies with him) did a few of these during the episode "Recognition".
* Skype had the seven-day free trial of group video calling, back when that was a premium feature.
* Skypiea Arc, the first obstacle encountered by Luffy, Usopp and Sanji as they navigate the Cloud River in Upper Yard is a series of huge scythe-like pendulums swingin back and forth across the river.
* Sky Pirate actually started a war between Utah and the People's Collective simply so he could steal a military zeppelin and a cargo hold full of ill gotten gains.
* Sky Pirate: Pirates pillaging and plundering the skies instead of the seas.
* Sky Pirates In the pocket dimension of The System, the difference between sky and space isn't particularly clear anyway.
* Sky Pirates led by The Admiral, who is just pissed off that the party stole her stuff and prevented her quiet enjoyment of her sex slaves.
* Sky Pirates routinely intercept cargo planes, seize control of them via grappling hooks, board the cargo plane in mid-air, and abscond with its goodies. Karnage prefers to leave the pilot alive and the plane functional so that the two can "bring me more treasures and knickety-knacks, yes?" To judge by the pilot episode "Plunder and Lightning," the air pirates are fearsomely good at airborne piracy.
* Sky Plus is the equivalent in the UK, though because Sky Plus comes integrated in the Sky satellite service, you'll sometimes hear about people trying to buy a 'Sky Plus' box for their Freeview.
* Skypoint and Vivane Campaign Set, "Book One: Barsaivan Vivane". Under Theran law, barbarians may live in the Theran Quarter of the city of Vivane for a maximum of a year and a day.
* Skyquake and Dreadwing are twins with two halves of the same spark, explaining why they look essentially the same, just with different colors. Fowler even lampshades, multiple times, how he essentially gave the same alt-mode to two different robots (he was piloting the same jet when facing each of the brothers).
* Skyrealms Of Jorune, a wise and an ancient race, lots of strange monsters and human colonists who have a fallen several notches in tech and culture but recently rediscovered a large cache of energy weapons.
* Skyrealms Of Jorune, good or bad, is like this, because they navigate by sensing life energy instead of light.
* Skyrealms Of Jorune. Ranging from pistol to cannon size, the blaster magnetically launches a metal pellet that has been super-heated. Leaving the muzzle, the pellet becomes a ball of super-hot plasma capable of punching a hole through the massive Jorune wildlife.
* Sky Riders, a hang glider flings a door open, knocking over one of the terrorists.
* Sky Riders, any communication from the kidnappers that isn't over the radio is in the form of these notes.
* Sky Riders, Greek police surround a truck that they think contains the kidnappers of Ellen and her kids. But when one of them opens the doors, they turn out to be rigged to several sticks of dynamite which explode, killing six officers.
* Sky Riders, terrorists swoop down on Jim in a helicopter in order to knock him off a cliff. Instead, Jim grabs on to one of the skids.
* Sky Riders that detonates several sticks of dynamite and kills six officers.
* Sky Riders, the kidnapped three-year-old Susie wears her blonde hair in pigtails.
* Sky Riders, trying to knock him off a cliff. Instead, he grabs onto a skid and flies away with it. He shoots the copter, forcing it to land.
* SkyRig. Regardless, he still tends to come up with a lot of story ideas, which

leads to a bunch of them being put on the backburner. It doesn’t help that they tend to be set up as long-runners.
* Skyrim adds Sleeping Tree Sap, an extract of a glowing tree that makes you feel healthy, but is a hallucinogenic that slows you down.
* Skyrim also averts it. Stores will only buy what is relevant to their business. However, if you pick the "Merchant" perk in the Speech skill tree, you can sell any item to any vendor (such as selling produce to a blacksmith, for example.)
* Skyrim also count as an evil example of the trope, as one of their primary goals is to stamp out "heresy" (read: Talos worship) through means like torture and ethnic cleansing.
* Skyrim also has Hert and Hern, the owners of the Half-Moon Mill. They're vampires who lure unsuspecting travelers to their doom by offering them shelter for the night.
* Skyrim, an alchemy perk 'snakeblood' gives you 50% resistance to poison, which follows perks that involve creating poisons and eating ingredients — implying you've had so much passive exposure to the various poisons that they don't work on you anymore.
* Skyrim, and Clear Skies (because these are acquired as part of the main quest without the need for dragon souls).
* Skyrim and eruption of the Red Mountain causing tsunamis and destroying the majority of the area. Regardless Winterhold is a shell of its former self.
* Skyrim and wants to enslave them. This results in him repeatedly murdering milkmaids in Dawnstar and recruiting them into his undead harem.
* Skyrim any magic cast against them. Combining this with the Atronach stone can give a Breton complete immunity to magic for 30 seconds. Alternatively using the Atronach stone, Atronach perk and Miraak's Robes, Boots/Gloves can give you 100% absorption permanently. (While Magic resistance and elemental resistance are capped at 85%, combining the two can potentially give a player 97% resistance to one element. Doing this with frost resistance means that impressive ice spell the enemy just used is now as effective as a snowball.)
* Skyrim Apotheosis presents its own twist on the Elder Scrolls creation myth detailed under Video Games. According to this, "Sithis was the start of the House", the first entity. He broke apart the nothingness around him, and fashioned the pieces into ideas and possibilities. One of the ideas, the demon Anui-El (the elven version of Anu), became jealous, because as an idea, its lifespan was limited. Gathering friends around it, it created the worlds of Nirn, enslaving everything that was in their permanent world. "Thus are the Aedra, the false gods".
* Skyrim are able to function. How are they able to fly in spite of their bulk and non-aerodynamic shape? How are they able to speak despite not having lips? Magic. To be more specific, they have a natural affinity for magic which allows for this.
* Skyrim are liberally dotted with the ribcages, spines and occasionally skulls of large animals (usually "mammoths", but there a few troll and dragon skeletons lying around). And killing a dragon can cause this instantly (apparently eating draconic souls makes flesh disappear). The skeleton of a whale also serves as a bridge to the Hall of Valor in Sovngarde.
* Skyrim, as the Order is an Aldmeri organization with immense magical knowledge but one that absolutely will not tow the Thalmor line or share that knowledge.
* Skyrim at least), Spellswords are described as the Jack of All Stats among classes. Spellswords combine skills from the Combat, Magic, and Stealth categories in roughly equal number. Dunmer make the best Spellswords according to canonical lore, and game mechanics support it with a good balance of their skills, making them the best suited from the earliest levels.
* Skyrim attempts to remain neutral in the conflict between the Imperials and the Stormcloaks, but the city winds up subject to a siege regardless and, depending on which side you pick, Balgruuf may wind up losing his position.
* Skyrim "Aura Whisper" also allows you to see all creatures which are not dead, but display friend and foe alike as red.
* Skyrim, being a werewolf likewise makes you immune to all diseases. Also, with enough skills & materials you can enchant an equipment to fully protect you

from diseases, or find such items through luck(which is the prerequisite to unlock disease immunity enchantment through destroying it).
* Skyrim Boethiah's quest requires sacrificing one of your followers. (The reward for completing the quest is one of the best legendary armor sets in the game.)
* Skyrim builds onto these spell tomes, which become the new standard way of learning spells. You can now purchase the tomes from vendors or find them in the game world.
* Skyrim, bypassing the usual side effects on mortal readers such as blindness and insanity, using a machine to store the information on a Lexicon. The main quest mission "Elder Knowledge" and the side quest "Unfathomable Depths" both feature Lexicons. In the latter, retrieving the Lexicon grants you the passive ability "Ancient Knowledge" which increases your skill while wearing Dwarven Armor and causes your Blacksmithing skill to increase faster.
* Skyrim can choose a side to support and lead to victory, all against the backdrop of the reappearance of the thought-extinct Dragons.
* Skyrim connected to Magnus, the god of magic and "architect" of Mundus. This has led to the theory that the scrolls are related to that event (and their alternative name, "Fragments of Creation", further lends credence).
* Skyrim crypts, though they're pretty pathetic overall, save for the really tough ones.
* Skyrim death screams and zombie moans which can be heard if the game is modded to allow killing children.
* Skyrim details Redoran Turala giving away her party's location after a bunch of hostile Orcs trigger her allergies.
* Skyrim, distributes exposition over a number of characters, including the guardsman at the Western Watchtower (who tells you about the legend of the Dragonborn after you kill your first dragon), Farengar (who tells you about the Dragon War), Jarl Balgruuf (who tells you about the Greybeards of High Hrothgar), the Greybeards themselves (who tell you about the Voice), and the Blades (who fill in details about the Great War and the Thalmor).
* Skyrim DLC adds Albino Spiders, which are still nasty threats despite being only about the size of a grapefruit. One dungeon features a machine that lets you use flaming, icy, or electrified versions of them as weapons.
* Skyrim DLC introduces the Black Books, which are more or less the Oghma Infinium's little brothers. Reading them teleports you to Apocrypha, the Daedric Plane of Hermaeus Mora, via black tentacles that come out of the book in search of a new power. Like many of the other examples here, it drives most mortals insane. The Dragonborn, however, gains power in the form of spell buffs, shout buffs, and skill increases.
* Skyrim does away with the series' traditional birthsigns which were chosen at the start of the game and could not be changed, replacing them with Standing Stones which imbue the same powers but can be activated by the player.)
* Skyrim. Each is fully face concealing and imbues the wearer with multiple skill-boosting powers.
* Skyrim, effectively erasing any and all ties you had to the original main quest (and the theme of the game).
* Skyrim engine, including of the less explored corners of the continent. The project spans no less than 7 different installments, all with is own associated development team (though with some membership overlap).
* Skyrim expansion adds the wooden sword to the list of equipable weapons. Yes, it is a kid's toy. Yes, it does next to no damage. Yes, your one-handed skill still has an influence on how much damage your toy sword can do. Yes, it can be upgraded like any other sword. Yes, it can also be enchanted. Which means that a player with maxed-out One-Handed, Smithing and Enchanting skills (and optionally assorted buffing jewelery and potions) can still slaughter dragons with a wooden sword.
* Skyrim expansion lets the Dragonborn summon a Dremora Butler and/or Merchant to carry things or sell them.)
* Skyrim expansion. (The word "draugr" exists in real life languages in northern Europe, and essentially means "undead".)

* Skyrim". Furthermore, the "good guys" of Amber Creed may be mostly Nords, but don't hold racial prejudices.
* Skyrim further plays with this, as while all of the quests take place within Skyrim, they might not necessarily take place within the same local region within the province. Radiant quests, in particular, will pick a random location for the task you're assigned to, and these can potentially send you from one side of the province to the other. Since most radiant quests are associated with factions like the Thieves Guild or Companions, and they are province-wide organizations, they will send you where the work is. Other radiant quests which involve jobs posted by the leaders of a particular hold will instead target a location somewhere in that particular hold. The Jarl of Whiterun won't be sending you to the hold of Riften to clear out any bandits, for example.
* Skyrim, getting shot by an archer just leads to you wondering why you're carrying iron arrows now.
* Skyrim has a Housecarl in charge of his or her protection. By becoming the Thane of a city, you can get a Housecarl of your own, who is charged with guarding you and all you own with his or her life and is a very able ally in your adventures. In addition, the Hearthfire DLC also allows you to designate a Steward for your home.
* Skyrim has a problem with flowing clothes. This is most noticable on the Nightingale Armor, where the cape seems to be anchored at the hip, causing it to unnaturally bend with the PC's body movements rather than actual flow. Similarly any dress or robe in the game will cling onto the legs of the wearer as they walk, rather than realistically wave. When switching to 3rd person displays this trope is entirely in effect for most of your character's gear, especially any cloaks, which sit motionlessly upon your back even while moving.
* Skyrim has a simplified relationship system, in which the disposition of an NPC is only designated as variants of "enemy", "neutral" and "friend". These designations are invisible during gameplay and influence how the NPC will act towards the player and what kinds of dialogue they'll have. For example, an NPC designated as friend can offer cheaper prices if he's a merchant or offer to travel with the player if flagged a follower. The only way the player can influence this is by doing quests for an NPC, improving the relationship or by committing crime against them, lowering it.
* Skyrim has Calixto's House of Curiosities in Windhelm. It's a retired adventurer's collection of semi-valuable herbs and alchemy reagents, with a handful of interesting artifacts.
* Skyrim has Forsworn Briarhearts and Draugr Deathlords, who can take off a good 60% of a mage's health with one melee hit. If you meet one of the latter early on and you don't have a follower, expect the worst.
* Skyrim has the infamous Heimskr, a priest of Talos who preaches in Whiterun's Wind district. His repeating spiel has been a source of amusement and annoyance for players since day one.
* Skyrim has you searching for the journals of the necromancer Arondil. As you search the barrow he is currently squatting in, it's impossible to ignore the fact that it's populated entirely by female Draugr and ghosts. As you read his journals, it becomes clear that Arondil's interest in the female undead wasn't entirely scholarly. Apparently he finds the feel of ghostly ectoplasm arousing. Eventually you get to the end of the dungeon and find a double bed... with a female ghost "sleeping" in it.
* Skyrim holds for the Greybeards, as he has guided generations of them in their study of the Way of the Voice. He can also be this to the Dragonborn, should s/he choose to view him in that light.
* Skyrim. If the Dark Brotherhood missions are played, you learn that one of the assassins once killed a Grand Champion by disguising himself an annoying fan.
* Skyrim. If you discard weaponry in the middle of town, the guards will chastise you for it, sometimes pointing out that a kid could hurt themselves if they find it. Others may ask if they can keep the item. If you drop rubbish items (i.e. not weapons or armor), NPCs may comment on your littering.
* Skyrim in action, neither side is "right" and both sides have negative aspects.

To note:
* Skyrim in square mileage, but the level of detail is noticeably higher — the majority of locations, even random, out-of-the-way dungeons, typically have some unique features or are related to a quest.
* Skyrim, in their minds, would undo Mundus and allow their spirits to revert to previous, unchanging, immortal forms as they supposedly were in the time of pre-creation.
* Skyrim introduces romance options to the series. This can easily happen if you play as a female character from a tall race (such as an Altmer) and marry a man from a shorter race (like a Breton), or vice versa.
* Skyrim in two new forms: one for Nintendo Switch, adding Amiibo functionality, and one for VR (PS4 in 2017, PC/Mac in 2018).
* Skyrim is a fully voiced Khajiit mercenary who reacts to the dragonborn no matter their race or gender (along with an in-universe reason for why some of his lines repeat), several in-built options to modify his behavior, locate him on a map and to summon him to your spot, and even comes with a choose your own adventure story you can have him read to you at an inn.
* Skyrim is an optional side quest, allowing the player to completely ignore it and let it happen entirely off-screen if they so choose.
* Skyrim It converts your health into magicka. Of course, if you're not careful with its use, you're liable to kill yourself...
* Skyrim it's left deliberately vague whether they're even a criminal at all; they were simply captured in the chaos of a battle between the Empire and local rebels, and the guards are confused as to why some random foreigner is among the prisoners to be executed.
* Skyrim, Jarl Ulfric's public challenge to High King Torygg trapped him. He could accept and die in a lopsided duel against a war veteran who everybody else knew was ten times the warrior, or refuse and be humiliated and possibly trigger a Moot which would see Ulfric become High King anyway. There was no good choice the poor boy could have made.
* Skyrim, Jon Battle-Born and Olfina Gray-Mane, members of two feuding families split over the civil war, are secretly courting each other.
* Skyrim keeping and protecting them as livestock. Though given that no predators seem to hunt in packs, it's unlikely anything that would try to prey on a stray mammoth would actually succeed in taking it down.
* Skyrim, mammoths have two pairs of tusks (it stands out, as the other two almost-but-not-quite-Earth animals have Smeerpy names).
* Skyrim manages to avoid some of the previous problems with the city guards. To note:
* Skyrim. Many of his statements are horrific but also hilarious. To note:
* Skyrim, Nords (and presumably other races the Dunmer don't get along with) refer to Dunmer as "greyskins".
* Skyrim, normally only one equipped weapon is actually shown on character, but there is undocumented option to make multiple weapons show up. With it, character can carry one two-handed weapon (like greatsword, battleaxe or warhammer), one bow or crossbow with quiver, two one-handed weapons (like sword, axe or mace), and a dagger at the same time.
* Skyrim. Not all the walls are in top condition — Whiterun's outer defenses are crumbling and neglected — but if you get involved in the civil war that's gripped the province, you'll find yourself testing multiple cities' defenses.
* Skyrim old since he's a High Elf) and the Jarl's Housecarl, who looks like she's in her fifties. The priestess of Mara questgiver describes this as a "seasoned" love.
* Skyrim organization dedicated to hunting down supernatural threats. They also serve as healers, and will happily cure any diseases you may have if you encounter them.
* Skyrim, Plautis and Salonia Carvain, two Imperial nobles who are on their way from Cyrodiil to Solitude to attend a wedding. You can encounter them all over Skyrim, except near the place they need to be. In fact, they'll never make it to

Solitude and instead end up in Windhelm, which lies in the northeast of Skyrim, while Solitude lies in the northwest. Quite the accomplishment, because while Skyrim is a big place, sticking to the main roads and following the signs normally gets you where you need to be.
* Skyrim: Possibly the most powerful weapon in the game that isn't a custom item made with Smithing and Enchantment is the oil spider scroll. It is a scroll that when activated, summons a spider that drops oil on the ground when enemies are nearby and explodes when hit by fire. Possibly due to a glitch, the amount of damage that the oil spider does when it explodes is extremely high, such that it can kill just about anything in the game in one hit. The only downside is that it is a single shot weapon that requires specific uncommon items to make so your supply will be somewhat limited.
* Skyrim probably made him want to be the one to kill the Last Dragonborn directly.)
* Skyrim races, implies that this may very well be beyond your lifespan (thus making the gesture entirely meaningless).
* Skyrim rather than its citizens, she is tolerated which is more that can be said about other vampires in Skyrim.
* Skyrim replaces the regular (accurate) information on the loading screens with observations and advice from everyone's favorite Daedric Prince of Madness, Sheogorath. Gems include that Skyrim's bears are harmless honey-eaters who make great pets for your children, that the Stormcloak Rebellion is all about mushrooms, that Khajit tails are hollow and used for smuggling (or, in an emergency, as a tent), that Draugr make for great and inexpensive dates, and that he used to be an adventurer like you. He also calls Clavicus Vile "oddly blurry", lampshades the unhealthy practice of eating disgusting alchemy ingredients, and insists that giants' toes are made of gold. (Which is metaphorically true, as they can be used to make a particularly potent - and thus valuable - potion.)
* Skyrim's "ancient Nord" equipment plays with the trope. The Ancient Nord weapons that you find lying around in Nord burial mounds are weaker, heavier, and less valuable than even modern steel weapons. However, it is implied that weakness of the ancient Nord weapons and armor is because of decay from old age. If you complete the Companions' quest line, you gain access to techniques for reforging the ancient Nord weapons into brand spanking new (but otherwise identical) "Nord Hero" weapons and upgrading the ancient Nord armor, which makes them a viable late-game choice for equipment.
* Skyrim's and his dragons and ruled over the ancient Nords in their name.
* Skyrim's Dragonborn has the option of marrying a person of the same sex, and is perfectly capable of being a very butch man, as are many of the romantic interests available.
* Skyrim's leveling system requires players to access a leveling window to pick stat allocation (simplified to picking a health, magicka, or stamina boost per level) as well as perks. By deliberately ignoring this window, it is possible to play as a Level 1 character for most of the game, albeit at a cost of not using perks or advanced skills. It also is possible to play through the game without leveling up any skills at all, which requires only fighting with things that do not cause you to level up.
* Skyrim's maces and warhammers also cover the effectiveness of blunt weapons against armour via perks in the one and two-handed skill trees, each perk giving them increasing ability to ignore enemy armour value.
* Skyrim, so it's never really enforced until the civil war. Whiterun, ostensibly an Imperial city, has a preacher crying Talos' praises openly in the streets while the civil war rages (though if the Imperials secure the city he will be sent to the dungeon, where he will continue his sermons).
* Skyrim, Speechcraft, and Restoration, following the trope closely. The class description reads: "Of noble birth, or distinguished in battle or tourney, knights are civilized warriors, schooled in letters and courtesy, governed by the codes of chivalry. In addition to the arts of war, knights study the lore of healing and enchantment."

* Skyrim takes its place. The Thieves Guild and Dark Brotherhood are still present, though both are in very dire straights at the start of their respective questlines. The Bards College also exists as a minor joinable faction, though it has a much shorter questline and fewer available quests in general.
* Skyrim, taking place in the homeland of the Nords, has more bearded badass characters than you can shake a battleaxe at.
* Skyrim that there are other ways for draugr to come into existence).
* Skyrim The Dragonborn does eventually show up to finish the job, but otherwise, the revenant Potema would have doubtlessly turned Skyrim into a true necrocracy.
* Skyrim: The Dragon Rend shout is probably the most evident example, being specifically designed to force dragons to land. However, other Shouts such as Storm Call and Marked for Death are also pretty effective against flying dragons as well: Storm Call will indiscriminately target any non-player entity within a given area, while Marked for Death will severely weaken the armour of anything it hits. Lightning-based Destruction spells are also good for the task too, due to the fact that they are insta-hit.
* Skyrim, the Falmer. The Falmer are also shown to be capable of constructing elaborate networks of suspended bridges and platforms.
* Skyrim. The head of the Redguard warriors, Kematu, says that her real name is Iman... and that she's really wanted for selling out a city to the Aldmeri Dominion. It's up to the player to decide who's telling the truth, but neither side is completely straightforward.
* Skyrim, the insane necromancer Malyn Varen successfully managed to pervert Azura's Star into housing his soul, in his quest to live forever. Cleansing the star of his soul is a part of Azura's Daedric quest.
* Skyrim, their chief deity. Those ancient Falmer who survived the journey and trials of the Chantry of Auri-El could accomplish this. After succeeding, they "ascended, bathed in light, a look of relief and contentment on their face."
* Skyrim. Their order is based out of the Imperial City in Cyrodiil, but as luck has it, one just happens to be doing some traveling in Skyrim.
* Skyrim the player gets a chance to do this when writing the story of King Olaf for the Bard's College. The higher your speech-craft skill, the more fantastic you can make the story.
* Skyrim, there is a version of the spell powerful to an affect an entire town, causing them to turn on each other.
* Skyrim. The same seems to apply to the series' giant spiders since this game always calls them frostbite or albino spiders.
* Skyrim, these Healers usually have the ability to defend themselves in some way.
* Skyrim, the Skeleton Key has the power to open anything from doors to abstract things like hidden potential inside a person. Unfortunately, in the hands of the player, all the Key does is function as an unbreakable lockpick (which is, admittedly, pretty handy), but you only get the key for a little while unless you decide to not complete the quest to turn it in. Plus, there’s a perk that makes your lockpicks unbreakable anyway, so it’s really only useful until you get that.
* Skyrim. The sole exception is Thonnir, who lost his wife to the vampire and is eager to take his vengeance on the monster.
* Skyrim: They are completely incapable of light-based detection against sneakers, but have keen sound-based detection. You could walk right in front of them without them detecting you if silent enough, but make even the slightest of noise and they'll detect you in no time at all.
* Skyrim). They fulfill many of the duties that the Fighters Guild performs in other territories.
* Skyrim, they're beginning to venture above ground, and demonstrate cunning and deductive reasoning in their battle tactics.
* Skyrim, this all keeps the bandit population down, and the place is loaded to the gills with good poison ingredients for the crafty alchemist.
* Skyrim this is how you get used by the Civil War factions. Simply joining the Empire faction requires proving you can do this: One fort of bandits, one

dragonborn. You answer to General Tullius, who serves as this role on an international scale. He is a "troubleshooter" for the Empire and seems to have arrived with a small force and recruited most of his men while in Skyrim.
* Skyrim, this is the dynamic between the Imperial Legion (Soldiers) and the Stormcloaks (Warriors). The Imperials are often seen training and performing drills, and possess uniform equipment. The Stormcloaks are basically more free-spirited and less disciplined, and there is more variety in weapons they wield — Imperial troops usually have a (Roman Gladius inspired) Imperial Sword as standard, but Stormcloaks can be armed with swords and axes of one or two-handed varieties. It also reflects in their performance in battle: a lone Stormcloak vs. a lone Imperial usually results in a Stormcloak win, but a bunch of Stormcloaks vs. a bunch of Imperials tends to be a more even fight. Also, the Imperials are unquestionably the better archers, with better bows and greater accuracy.
* Skyrim threat), you can ensure that neither side leaves the parlay with more gains than the other side, meaning they'll pick right back up where they left off once the war restarts.
* Skyrim to find an ancient sword forged in a special metal, while fighting the monsters inside.
* Skyrim to oppose Alduin. Failure would still mean the end of the world, with an emphasis on "as we know it".
* Skyrim to slow down time to a significant extent, but it seems to slow down player just a little, too.
* Skyrim. Unfortunately some of Esbern's lines were voiced by another actor who tried and failed to imitate von Sydow.
* Skyrim. Unsurprisingly almost all of these involve the deaths of the original leaders of the groups.
* Skyrim uses "shadowmarks": glyphs inscribed in various places all over the map to indicate things like safe houses, escape routes, places with abundant loot, etc.
* Skyrim Uthgerd the Unbroken (female) and Benor (male) become marriage options after beating them in a bar brawl.
* Skyrim vampire and an assassin of the Dark Brotherhood, who was turned into a vampire at a very young age, meaning both cases avert Infant Immortality. But if the player raids the Dark Brotherhood sanctuary, Babette is nowhere to be found, as to prevent the player from killing a child, despite said child being a self-proclaimed three hundred years old killer.
* Skyrim veteran of many campaigns who is often posted to where trouble is brewing because he's that good at getting shit done. His second-in-command, Legate Rikke (Legate was a real-life rank in the Roman army roughly equivalent to general) more than qualifies as she serves as Tullius' go-between in Skyrim, walking a fine line between Skyrim native and Legion officer. Both Galmar and Rikke will be the ones you go to for orders in the field, as well as being in charge of coordinating the siege/defence of Whiterun depending on which side you join. The player character can also rise in the ranks to become this trope as well and will join the leaders of their side in a full-on assault on the opposing side's capital city at the end of the campaign.
* Skyrim was the first time they showed up in person) on them had them closer to the aiding category, in that when they Artaeum was present (it has disappeared for varying lengths of time more than once) the Psijics often served as advisers to rulers — though the Tamrielic Empire, for reasons never quite explained, did not like the Psijics taking this role, and so prohibited it in the Imperial government proper, and discouraged it for Provincial governments.
* Skyrim was too much for the Nords to take, leading to the Skyrim Civil War. Each party recognizes that a second Great War is inevitable, but the Dominion is able to sit back and prepare while the forces of Cyrodiil and Skyrim bleed each other dry.
* Skyrim. Whatever happened, success or failure, caused their entire race to disappear from the face of Nirn in an instant.
* Skyrim when it is time. It's just that now he will perform his duties on the schedule Akatosh intends rather than pursuing his own agenda.
* Skyrim" when they don't understand their language, while Arngeir only realizes

the Dragonborn's lack of fluency when they had to ask what was being said during their initiation ceremony.
* Skyrim when you examine them, which means by the time you're encountering high-level Draugr you won't be falling for the trap any more.
* Skyrim: When you fight your second dragon Sahloknir in a boss fight, he will sometimes say
* Skyrim which add their own underground gladiator arenas to the game.
* Skyrim (which are like regular nirnroots, but are red instead of green). Especially the Dawnguard add-on is fond of this. Both the fauna and flora of forgotten Valley of ancient Falmer love this trope. Caverns are lit by glowing flowers that retract themselves to their shells and animals have glowing blue stripes on them. Similarities with Avatar definitely coincidental.
* Skyrim), who are more capital-E Evil, but at least they tend to stay in their crypts and don't bother anyone who doesn't go looking for trouble.
* Skyrim who eventually amasses enough power that he clearly relishes the brutality he subsequently inflicts. The same applies to side-quest villain Vernan, who gains magical power and goes insane in the process.
* Skyrim, who knows as much as anyone about fate, admits that "I like this world" is a good enough reason to fight Alduin.
* Skyrim, who use Chaurus chitin to craft weapons and armor. Like a cicada, when a Chaurus reaches the end of its life cycle, its body gives birth to a Chaurus Hunter, which is a more dangerous winged variety.
* Skyrim with Dragonbane, an Akaviri katana which is the best weapon against dragons (+40 damage), with a power that scales depending on the level you find it at, reaching Daedric stats at high levels. The Ebony Blade, a legendary Daedric artifact weapon, can be powered up and becomes one of the strongest weapons in the game. It is a two-handed katana.
* Skyrim with the Hearthfire DLC installed, if you adopt two children you can sometimes return home to find that they're engaging in a name-calling contest.
* Skyrim, you can simply bribe a guardsman to just look the other way and let you be on your way.
* Skyrim you're first given free reign in the warm, wooded areas of the game, as opposed to the completely frozen parts you'll run into later.
* Skyrim you still have some tedium ahead of you. You need to go from Riverwood, to Whiterun, to a dungeon near Riverwood (Although you can clear the dungeon before heading to Whiterun since you can get a sidequest from the merchant in Riverwood that'll take you through it), back to Whiterun, then go kill your first dragon, then report back to the Jarl and get told to go see the Greybeards. You're looking at a good 2-3 hours to access Shouts, and that's if you don't get distracted by something more interesting along the way.
* Skyroads, a shareware racer from Bluemoon Interactive, has been rereleased as freeware.
* SkySand gets defeated, (s)he leaves behind a glowing outline of their sword impaled to the floor at the center of the chamber.
* Sky-Scraper, changing from her midriff-baring standard outfit. Presumably it has holes in the back for her spikes.
* skyscraper fell on her face with an Evil Scar over one eye. Possibly subverted, as she hasn't been particularly evil since then.
* Skyscraper. It ended up sticking the original play's main character, Georgina Allerton, into an unrelated plot about a contractor planning to buy an old brownstone and demolish it to build a skyscraper.
* Skyscraper: Sarah was a Navy doctor who treated FBI Agent Will for his injuries after the hostage situation went bad. Ten years later, they're married with kids.
* Sky-Scraper she can end up anywhere from 65' to 6.5 micrometers (in her Extremist version, anyway).
* Skyscrapers, however, are very rarely completely empty - night staff usually cleans and keeps an eye on things during the night. Although you're still looking at a few dozen casualties instead of hundreds or thousands.
* skyscraper-tall Emperor-class titans, surface-to-space anti-spaceship defense

lasers, and giant experimental mobile weapons platforms.
* Skyscraper: The titular building, the Pearl, is a gigantic top-of-the-line super-scraper with its own integrated wind turbines to provide power independently, as well as its own residential section complete with park and mall. Will and his family, as part of Sawyer's work as a security consultant for the building, are staying there as the (unofficial) first family living inside, since the building's residential floors aren't officially open yet.
* Skyscraper Throne who tears down the city and all the spirits within it as part of his attempt at being born.
* Skyscraper, which has Will Sawyer (The Rock) clinging to dear life with his fingers from the top of the titular skyscraper, which is said to be as tall as the Burj Khalifa. This scene is depicted clearly in the film's poster.
* Skyscraper, with the exception of the opening introduction, the film starts in the morning, the evil plot gets underway in the afternoon, and the main action takes place overnight, all within 24 hours.
* Sky Serpents is based around fighting giant flying serpents, hence the name.
* Sky Serpents. Sometimes they're inaccessible due to cover by scales, which like everything else but those purple spots are invulnerable to attack.
* Skyskrapers slide down underground to hang from the roof of the Geofront whenever one of the aforementioned aliens turn up. This ends poorly but seeing them rise back above ground after a fight with
* Sky). Sky won that duel when ITV Digital went bust, with Freeview coming along shortly afterwards (subscription DTT services were attempted afterwards, but largely failed).
* Sky Soldiers, a boss in one of the 1974 Soviet Union stages releases capsules that discharge electricity which reverses the movement controls of your ship, leaving you a helpless target against the boss' regular projectile attacks.
* Skysurfer Strike Force, about a team of superheroes who all ride flying boards.
* Skysurfer Strike Force and rocket launchers from the top of his shoulders all the way down to his legs. His enemy, Replicon can turn any part of his body into automatic and ballistic weaponry easily rivaling the hero.
* Skysurfer Strike Force blows up an artificial intelligence lab and pins the blame on the main character's father.
* Skysurfer Strike Force. Cerina especially doesn't get in the thick of it as much of the other Bioborgs, and has no visible powers and rarely uses weapons, but she still gives the Skysurfers more they can handle when she does fight.
* Skysurfer Strike Force, except for possibly the main villains daughter.
* Skysurfer Strike Force gives us a villainous example with Lazerette and Cerina of the Bioborgs.
* Skysurfer Strike Force has a lot of lasers to go around but Bioborg Lazerette is the greatest offender.
* Skysurfer Strike Force has Replicon, who can create wing from his back.
* Skysurfer Strike Force has two normal ones, one in the center of his forehead, one on the back of his head and a giant eye on his chest.
* Skysurfer Strike Force is clearing the name of the deceased, Dr. Adam Hollister, father of Jack Hollister aka Skysurfer One.
* Skysurfer Strike Force Replicon, who can turn his arms and head into missile launchers also does this frequently.
* Skysurfer Strike Force. She lacks any non-human features and any combat she does requires skill in hand-to-hand with no power or abilities whatsoever.
* Skysurfer Strike Force The Ruby-Spears animation studio would end up closing their doors in 1996 shortly after the show's cancelation, which was also aggravated by the new E/I rules having just gone into effect.
* Skysurfer Strike Force, this is the title heroes' signature vehicle.
* Skysurfer Strike Force uses two laser pistols as his primary weapons. Bioborg Replicon can shapeshift his arms into dual missile launchers or guns.
* Skysurfer Strike Force, whose sword has the power to freeze. It's literally a cool sword.
* Sky Surfing an object with relative propulsion and control surfaces as a way to

fly.
* Sky Surfing race through densely-populated streets, weaving between high-speed traffic. Later races included moving obstacles, snipers or dangerously narrow checkpoints.
* Sky Tate's genetic mutation gives him the ability to erect force fields with his mind.
* Sky Television clone), which was replaced on the BSB system by Sky Movies.
* Sky titans — giant, predatory pterosaurs — can be tamed at great risk. Those who can avoid being made into their prospective mount's meal become masters of the air.
* Skyvein, one example is Emi calling her brother Firefly, and he calling her Meteorite.
* Skyvein, the Core is the government/corporation fusion that controls all of the remaining (not-so-free) world.
* Skyvein, the most notable features of Cope's office are the many holoscreens.
* Skywalker may have been the most infamous Jedi to turn evil, but he was hardly the only one.
* Skyward annoyed when Spensa's nickname for him, Jerkface, catches on. Subverted with Hurl, who chose that name herself.
* Skyward sci-fi book. The exact properties of acclivity rings, light-lances, and grav-caps are clearly laid out and consistently followed.
* Skyward Scream - Camera is placed directly over the actor, pointing down, while the actor looks up into the camera or at the sky overhead and screams
* Skyward: Spensa's grandmother claims that Spensa is descended from basically everyone of any importance on old Earth. When pressed, she says that the Defiant are the rightful inheritors of all of Earth.
* Skyward Spensa's (now deceased) father called her "Spin." When she becomes a pilot, she uses it as her official callsign in his honor.
* Skyward Sword are hiding, and Fi corrects the village elder on the inaccuracies in his oral history.
* Skyward Sword are rated M in Australia (M being the equivalent of ESRB's Teen), despite having lower ratings like ESRB E+10 and CERO A everywhere else.
* Skyward Sword as a whole is in many ways an extended forging scene. Though there's no forging in the traditional sense, at several points Link bathes his sword in divine fire to make it stronger.
* Skyward Sword brings back a version of the whip, which is even cooler thanks to the MotionPlus controls.
* Skyward Sword casts the namesake character herself in the role, being the daughter of the headmaster and a close-but-mostly-platonic friend of Link at the start of the game.
* Skyward Sword, feel the motion control is gimmicky, and there are criticisms of the game's linear progression, constant tutorials, and hand-holding.
* Skyward Sword for her before she'll let you into the temple containing one of the Sacred Flames. And later on, you have to learn part of a song from her; despite having gotten her scale, proving yourself worthy of entering the temple, AND getting the Flame from said temple, you have to prove yourself AGAIN before she's convinced that you're the real deal.
* Skyward Sword if it wasn't for the fact that the two have known each other for years and are pretty clearly crushing on each other before the game starts. Neither of them has declared their feelings by the time the plot starts, though.
* Skyward Sword in combat. Hero Mode made a few appearances in later releases:
* Skyward Sword in success, outselling both the original release and the 3DS remake combined within two years to become the most successful installment in the franchise.
* Skyward Sword only warrants a reluctant offering of "obligatory gratitude"), calls him a child, and then takes to taking jabs at his height by permanently nicknaming him Master Shortpants.
* Skyward Sword puts special focus on his actual skill with the blade beyond "use an item to make him vulnerable, then swing away," because of the improved Wii

Motion Plus controls. Several bosses and Elite Mooks exist mainly to showcase this aspect of the game. It helps that nearly every aiming-based item available to you is less than automatic in Z-targeting mode(it still locks on to enemies, but still uses manual aiming, similar to Metroid Prime.).
* Skyward Sword seems to subvert this because it does imply that there is romantic relation between Link and Zelda.
* Skyward Sword's revelations towards the overall lore of the franchise got this reaction from some, particularly older fans.
* Skyward Sword, the Knight Academy has a public toilet that Link can sit on. It will even flush when he gets up.
* Skyward Sword there's the third fight against The Imprisoned, where you need to whack his seal back into his forehead by launching onto him with the Groosenator. A more-classic Colossus Climb is one of two viable strategies for the other two fights, as well.
* Skyward Sword They know where you are at all times and can phase through solid objects to hunt you down. They'll just keep following you until they eventually corner you.
* Skyward Sword, this is the situation between Pipit and Karane, Link's fellow students at the Knight Academy. When Karane receives a love letter from another student, Cawlin, her public rejection of Cawlin's affections leads to her and Pipit revealing their feelings for each other.
* Skyward Sword to look for plot-relevant items, and a medallion system to give certain status buffs.
* Skyward Sword uses this trope. Fi is a computer, and she may very well have a concrete, well-defined measuring system for different emotions based on certain criterion.
* Skyward Sword with him, develops a similar one, and for similar reasons.
* Skyward Sword, with Zelda about to say something important before she gets hurtled to the surface world by a tornado.
* Skyward: The humans often fight with the Krell this way, trading destructor lasers and dodging each other. Cobb, however, is extremely dismissive of this manner of fighting; Krell ships are faster, have stronger shields, and stronger destructors. He prefers to teach his cadets how to use the light-lances instead, which are basically energy grappling hooks.
* Skywarn storm spotters are another example of "off duty but on call." In their case, much of the time they are doing something else/not on duty, but if severe/tornadic storms are expected or occurring, they are notified to begin keeping an eye on weather conditions in their area and reporting anything that looks dangerous/confirm weather radar reports and the like.
* Skywatch is supposedly a military unit. Supposedly, given one of their agent seems to be given free rein to do whatever the hell he wants without censure or punishment. (It's later revealed that Spike Witwicky
* "Sky Watch" - Mars-Passat search radar, found on the Russian aircraft carrier
* Skyway and acts as the AI for his truck. Later he's given a pseudo-organic body by other even Sufficiently More Advanced Aliens.
* Skyway have built which seems to connect every place in the universe worth visiting. Most races don't even bother building sublight spaceships (though they do get used), and if anybody has actual FTL space drives they're keeping it very quiet, so trade equals truckers. And human truckers tend to be... well, truckers.
* Skyway Mechanix A web serial about an ex-mob hit-girl and her robot partner making a living as heroes-for-hire in Minnesota. Running since 2009.
* Skyway to Death is about a group of people trapped midway through a ride on a malfunctioning cable car (which had been sabotaged by a disgruntled ex-employee) as they attempt to go down the mountain on it. The title is most misleading, as everybody makes it out okay.
* Skywhales. Ironically they resemble rays much more than they do actual whales.
* Sky Williams After Mr. Deer (one of Sky's friends) starts training for his teaching certificate, Sky keeps asking him about scenarios where a student comes on to him. Mr. Deer, obviously, takes the questioning completely seriously.

* Sky Williams' channel, fans complained about how mean everyone has been getting toward Jesse. As a reaction to this, Sky and co. gave Jesse the spotlight and let him call all the shots in their League of Legends session — where normally nobody would exactly "call the shots" — in the video titled "Jesse's Game." Of course, he abused his new leadership role and put everyone in team roles they didn't enjoy. The group horribly lost their match.
* Sky Williams Project." All of the videos in the playlist have been deleted, but Sky explained in another video that he kept the playlist on his channel because someone had already seen it and it would look worse to try to hide the playlist. Moreover, YouTube deleted the videos "for violating YouTube's policy on spam, deceptive practices, and scams." Because Sky left the playlist up, and because he explains it later, the playlist isn't all that noteworthy — thus defying the Streisand Effect.
* Sky Williams' videos, he portrays himself as particularly stereotypically gay. In other videos, he's admitted that he isn't normally so camp.
* Skywind engine, have circumvented this by remaking all of the required assets by hand, including the daunting task of rerecording every voice line, which explains why the projects have been multiple years in the making.
* Skywise fathered Yun with a Go-Back woman during the orgy on the night before the Palace War and he didn't know about her for years.
* Skywise, who time-skipped the long hibernation, and is charitably a three or four decades old at that point.
* Sky Wizards Academy: Because of the devil beetle threat on the surface, humanity has had to live in the sky, resulting in aerial floating cities. The series mostly takes place in the one called Mistgun, which houses the sky wizard academy.
* Sky Wizards Academy: Somehow, those killed by the devil beetles are forgotten by people who lack magic power. This leads to a lot of angst in Misora's backstory, as her mother was a Sky Wizard who died in battle, which caused even Misora's own father to forget she existed.
* SL-9 takes this role in the first game's DS bonus case, Rise from the Ashes.
* Sláine constantly refer to things in groups of three — three great silences, three sorrows, etc.
* Sláine story), going into battle "skyclad" is only one of a number of outré battle customs used by Sláine Mac Roth's tribe to demonstrate their fierceness and unnerve the enemy.
* Sláine: the Horned God is a weapon so terrible that it does not merely cut its foes; rather, their bodies rip themselves open to receive it.
* Slaanesh it can quite difficult to tell how they're using them at any given time.
* Slaanesh, like the other Chaos Gods, can't really be said to have a true form due to being a product of the Warp (the collective psychic energy of all living things). What makes her/him/it a little different from the other gods is that as the god(dess) of desire, she/he/it shapes itself to the person's deepest desires. As you might have surmised from the confused pronouns, this includes
* Slaanesh loop Snape goes into a coma trying to mind read her. Dumbledore says that it's like what happens to animals if a human links minds with them—the human thinks so fast that the animal can't keep up. Pinkie's thoughts are so impossibly fast (and also occasionally from the future) that Snape broke.
* Slaanesh manifests in an Avatar and proceeds to dominate a fight against Lelith by simply overwhelming her with sorcerous attacks. This is despite the limitations of working through an Avatar and its recent weakening due to the
* Slaanesh — Daemonettes have big crab claws in place of one of their hands, and are rumored to have a nasty surprise instead of normal genitals. Keepers of Secrets are a mix of many different body parts, including breasts.
* Slaanesh, one of the Chaos Gods, is described to be so beautiful that you lose all free will and other desires to him. This puts him technically on Divine level (it helps that he's an actual deity). Depictions of him tends to lead towards Good-looking but Uncanny, as his followers are generally supposed to be the absolute apex of perfection, yet always have something subtly wrong about them.
* Slaanesh Positive aspects include the desire to improve and perfect ones self, of

course.
* Slaanesh who can never return to their home worlds (which now lie in the midst of the Eye of Terror). It helps that the Eldars still maintain their supreme arrogance and superiority complex, wanting to put the other younger races to their place and reclaim their former glory.
* Slacker Cats. After Eddy spends the money Buckley found and was going to use to buy Louise a birthday present he suggests giving her a fried chicken bucket and pretending it's a hat. Buckley is quick to point out that the chicken mascot on it is eating chicken.
* Slacker Cats, Tabitha falls in love with Mr. Flatman (who was hit by a car) and later a mouse (who was apparently a better kisser). Buckley has also had sex with run-over cats.
* Slacker Cats: Tabitha is probably the most abused character in the show.
* slacker who doesn't seem to be terribly concerned about the accuracy of his articles. At one point he tries to write a recap of a sports match that hasn't even taken place yet.
* Slack Wyrm. A magical box that will solve all your problems in a vague and unsatisfying way. In this case it helped Ferragus pay off his debts (without him knowing), removed his sister from keep (something he was previously unware of) and raised Lord EdgeGod's edginess level to 99%.
* Slack Wyrm before settling on a mystery box that will only reveal what is inside when he's in a true life or death situation.
* Slade also manages not to belittle himself on the villain food chain by serving as Dragon, considering who he's working for.
* Slade also manages to pull this several times in the Season 1 climax, on Robin. You know,
* Slade at one point, but that's purely for personal gain rather than loyalty — his only affiliation is ever himself.
* Slade begins controlling her body through the special suit she's wearing.
* Slade does it again in Season 4 when he helps the Titans kill Trigon, because the world isn't much use to him if Trigon is already ruling it.
* Slade does this to Brother Blood in his first appearance, seemingly for no other reason than to rub his superiority in Blood's face.
* Slade easily break into the Arrow Cave and wipe the floor with the team, all so that he can steal the Skeleton Key device. And since he probably could have done so without them ever realizing he was there, it seems likely he was also trying to send a message.
* Slade embodies this trope on multiple occasions. The ridiculous amounts of
* Slade has a gruesome one which allows him to contort and snap his joints back into place.
* Slade has this in spades: "Cum On Feel The Noize" being one of the more harmless (and well-known) examples; then there are "Cuz I Luv You", "Look Wot You Dun", "Skweeze Me, Pleeze Me", "Mama Weer All Crazee Now", "Gudbuy T'Jane", etc.
* Slade House keep themselves alive by absorbing the souls of telepaths.
* Slade's gets to see what's beneath it- whenever it's torn off, what's revealed is either one of Slade's robot body-doubles, a quickly-concealed silhouette, or an undead skull. Of course, in the original comics Slade's a fairly ordinary looking middle-aged man, so the animated version probably shares that appearance.
* Slade's obsession with making Robin, then Terra, his "apprentice" is borderline sexual, especially with him taking measures to control their bodies - Robin with nanobots and Terra with a suit grafted to her nervous system. It doesn't help that he actually slept with Terra in the comics.
* Slade's robots from the first two seasons are clearly there just to get blown up (though they serve the dual purpose of allowing him to
* Slade; the story is mostly about how the two characters are and aren't similar.
* Slade Wilson/Deathstroke always has at least one sword on hand at all times.
* Slade Wilson was originally Oliver Queen's mentor, friend, and (eventually)
* Slade Wilson Wintergreen, with both fighters using swords and martial arts.
* Slade Wilson with the requisite montage, but in a subversion his skills don't

miraculously improve and he makes a mess of the one job Slade gives him to do (taking out the guard in the control tower) requiring Slade to save him.
* Slag is also a real British slang word for loose woman (synonymous with slut).
* Slag was originally used to refer to the "partially vitreous by-product of smelting ore to purify metals."
* SLA Industries: All Industrial Worlds, including Mort, have their land surface (and most of their seas) completely covered with industrial production facilities and cities.
* SLA Industries, between the endemic violent entertainment and hopeless dreary lives of Mort City's inhabitants, serial killers are commonplace. The deadliest of these are ex-operatives who have gone rogue and taken to killing for fun. The most famous of the serial killers is the immortal, pumpkin-masked Halloween Jack.
* SLA Industries can create a new universe under certain circumstances, but they must do so within a year and a day after starting the attempt.
* SLA Industries. On Mort you can buy a Klippo (Zippo) lighter and go to Dunkem Donuts (Dunkin Donuts).
* SLA Industries, the eponymous Mega Corp effectively constitutes a state; its numerous subsidiaries (some big enough to be Mega Corps in their own right) compete with each other in a kind of internal market. Real competitors Thresher Inc and DarkNight Industries are corporations in name only, operating as paramilitaries opposed to SLA.
* SLA Industries where humans are even less special than the sewer-dwelling mutants, have no homeworld and seem to be kept around for the novelty value (and for a cheap workforce).
* Sla Industries, your Operatives are actually encouraged not to use guns, because melee is more attractive for viewers on TV. But if they do need to use a gun, they can buy anything up to a 17mm sniper cannon for personal use. And then there are guns mounted on the walls to keep out undesirables, these are 66mm tri-barrelled Gatling guns that'll vaporize its targets.
* Slain or dismissed familiars and Blackguard pets may be replaced after a year and a day.
* S.L.A.I.: Steel Lancer Arena International is positively drowning in nose art choices. There are hundreds of paint and image decorations available for purchase and use on any SV. Among them are a number of national flags, various cheeky comments, and the ever-popular shark smile.
* S.L.A.I.: Steel Lancer Arena International until the Proton's entire lower half is blown off, landing some distance away before exploding. The Carro then throws the Proton's remaining top half behind it, which explodes in midair.
* Slalom should give you an idea of what kind of experience you're in for.
* Slamboree 2000. Fair enough. Strangely absent is the most important man on the show, Dave Arquette.
* Slam Bradley is a hardboiled detective who had a regular feature in
* Slam Dunk after Shohoku loses to Kainan, Sakuragi and Rukawa have a fistfight over whose fault it was (that's right, each blaming himself instead of the other).
* Slam Dunk Akagi who does it the most in Slam Dunk, thus living up to his nickname "The Gorilla". Sakuragi does it as well, usually to imitate his captain.
* Slam Dunk, although he wasn't doing something else except blow off his top at hearing the word "Basketball". Haruko only notices his height and his build which is perfect for the sport. Skills-wise, though, he cannot play to save his life.
* Slam Dunk and pushes his girlfriend Youko away when she tries to help him. It's up to Hanamichi Sakuragi to see what's going on.
* Slam Dunk and sending the poor girls running off, much to Takamiya's chagrin.
* Slam Dunk anime (the scene exists in the manga, but the bird-flipping doesn't), after scoring a bucket through his own individualistic work, Rukawa tells the rest of the team (Akagi included) that he couldn't pass to anyone because they were shaking in their sneakers. Invariably, they all get pissed, and Mitsui flashes the middle finger at the "bastard freshman, trying to give me a lesson".
* Slam Dunk: Any important male character (except 5'6 Miyagi) when paired with any of the few female characters in the show. It's completely justified though since

they're all basketball players, so most of them are 6ft or over.
* Slam Dunk: Attempted in the Ryonan vs. Kainan match during the finals. Ryonan is two points down and Sendoh prepares to score with Maki blocking him, trying to lure him into committing a foul so he can also get a free throw to win the match for Ryonan. However, Maki catches on and lets Sendoh tie the game, and then Kainan proceeds to win the match in overtime.
* Slam Dunk begins when Sakuragi and his friends are starting highschool, so the cherry blossoms are in full bloom. At some point, a depressed Sakuragi stares at them and says his heart is still "in winter". And then Haruko Akagi shows up to "defrost" it.
* Slam Dunk, complete with bandannas with his name, and the propensity to transform into an instant cheerleading club when in actual games.
* Slam Dunk from start to finish. While other things that usually would take much longer (such as Sakuragi spending one whole week improving on his shooting) are said and done in a single issue.
* Slam Dunk Hanamichi quits the team after the captain insists he practice the basics first, but ashamed after being called a "gutless coward" by the captain, comes back soon afterward. This example is different from most others in which it happens at the very start of the series (the end of the first manga volume), instead of around the climax.
* Slam Dunk has Akira Sendoh and Kenji Fujima. Both are high-ranked aces in their school teams and very popular among girls, but remain polite and relatively down-to-earth.
* Slam Dunk has a tendency of giving nicknames to some of his rivals: Akagi is "Gori" (short for 'Gorilla'), Uozumi is "Boss Monkey", Hanagata is "Glasses", and Nobunaga is "Wild Monkey" (and in turn, he's called "Red-haired Monkey" by Nobunaga)
* Slam Dunk has several of them, usually featuring Sakuragi, Rukawa and Haruko, or Sakuragi being disciplined by Akagi.
* Slam Dunk. He is often pushed around by Hanamichi Sakuragi, but stands up for his teammates when it counts.
* Slam Dunk looks like this a little, but he's actually an aversion since he does truly care for Eiji. While he does want his son to grow as a player, he realizes that constantly playing one-on-ones with him wouldn't give him any room for growth even though it meant he was already a natural when joining the Sannoh basketball team, so even though he suggests to the team's coach that Eiji go to the USA to get a more varied playing experience, it ends up being just a suggestion, as he knows Eiji loves the sport and wants him to evolve at his own pace.
* Slam Dunk loves Ayako and even states he's satisfied as long as he can make her happy.
* Slam Dunk, Minami gets desperate and tries to jump on Rukawa to knee him in the face and leave him out for good. However, Rukawa anticipates and shields his face, and Minami falls and getting himself a head injury, and his team ultimately loses to Shohoku.
* Slam Dunk rival, that is called "Wild Monkey" while Akagi's rival, Uozomi (who also has big stature), is nicknamed "Boss Monkey".
* Slam Dunk, Sakuragi and Ryota are seen sitting on swings in an empty playground at night, discussing their love problems.
* Slam Dunk: "Sakuragi Hanamichi! Mito Youhei! And... others." The speaker is promptly beaten up by the 'others', Noma, Ohkusu and Takamiya, who then introduce themselves.
* Slam Dunk, Sakuragi, Rukawa, Miyagi and Mitsui are all benched as punishment for the fight that happened at the gym a few weeks prior. While it's clear that the team is struggling against Miuradai and Akagi needs them, Coach Anzai doesn't let them in until they promise they won't fight ever again. They all enter and proceed to turn the tide of the match around for Shohoku.
* Slam Dunk, Sakuragi tries to stop Akagi from dunking over him by holding him down. He accidentally pulls down his pants in the process.
* Slam Dunk Sendoh on Valentine's Day and protagonist Sakuragi on April Fool's.

* Slam Dunk shows the Shohoku team playing an important match, probably the nationals, before the opening song. The rest of the series is spent showing how they got there.
* Slam Dunk: Team Shohoku heavily relies on their starting lineup, composed of Sakuragi, Rukawa, Akagi, Miyagi and Mitsui. Kogure is usually the go-to member when there's need for a substitute, and while Yasuda gets some moments to shine in the nationals, the rest of the members barely get any chance to play at all. Interestingly, Sakuragi himself served as a joker during the practice match against Ryonan, and all of the other starters (except Akagi) were also benched during the Miuradai game as punishment for the fight at the gym.
* Slam Dunk. They follow him to every game, loudly cheering for him and against his opponents (and Sakuragi). He doesn't seem to know or care.
* Slam Dunk, those dubs didn't share much of their cast members with the LUK dubs done in Bilbao.
* Slam Dunk. To further illustrate things, Sakuragi was doing nothing more than walking with her and exchanging some small talk.
* Slam Dunk variety. Ironic, considering that until that year Shohoku's basketball players were known for their respectable grades (of course until that year they had been a rather terrible team).
* Slam Dunk was a smash hit in not just Japan, but also the Philippines and Korea. The manga was even credited by the Japanese Basketball Association for popularizing the sport in Asia, especially since a lot of the players in the Japanese league grew up reading it.
* Slam Dunk with Haruko and Ayako respectively). The next day, they shock everyone else in the team having become the best of friends overnight.
* Slamek (including the women) bald, regardless of morality, awesomeness or affiliation.
* slamming headfirst into puberty and checking the building for asbestos, respectively. The doctor later turns to Carlton and says: "Asbestos? Last time I heard, it was called Knockin' Boots!"
* Slamming the ghosts and the bosses is immensely satisfying, especially the bosses that take joy in tormenting Luigi like Clem, Dr. Potter, and especially King Boo.
* Slammiversary 2019 vs. Sami Callahan in a critically-acclaimed match which saw her lose but got Callahan's respect and also comparisons to Chyna as well.
* Slam on the brakes, because one of his brothers might be coming through....
* Slam Poetry works in this way. The judges are selected from the audience and given dry-erase boards.
* slams through seven thick stone slabs with his bare hands. He loses the competition and ends up having his hands bandaged up, but it is still a cool feat.
* Slamworm, which can tunnel fast enough to keep up with Talpaedans like Armodrillo and spit acid to counter Armodrillo's armor.
* Slan also feels this way towards Guts, though it's more lust instead of love.
* Slan, an Apostle, and one of the members of the God Hand. As if her creepy
* slandered as a bloodthirsty queen, especially by the merchants and nobility of the Slavers' Bay, who are hit the hardest by her violent, dragon-involving campaign to uproot slavery. In reality, she means well, but has a hard time choosing between the best thing or the right thing. She tends to pick the latter, which reflects poorly on her standing among the well-to-do, and since news from Essos are filtered through those people, Westeros sees her the same way, too. However, to slaves in Essos and the Red Priests, she is hailed as a messiah.
* Slang delivered innocuously in a formal speech, especially from someone upper-class.
* Slang speech or vulgarity is quoted in an official capacity or environment ("Following the officer's formal warning, the accused threatened to 'pop a cap' in the officer's posterior").
* Slan murders his father when he learns the truth about his birth, and to ensure that the story will never be revealed.
* Slann Mage-Priests. Usually, they're too busy contemplating to speak, and only

one has ever said anything: "Attend to the gates!"
* Slan of the Godhand is a sadomasochist who has a crush on Guts because she's
* Slan's attraction to Guts. She's probably incapable of feeling love, being evil to the bone and all, so she seems to want to make Guts her personal sex toy. At one point, Slan decides to show up to taunt Guts in the Qliphoth. She decides to do this by appearing in front of him completely naked and acting as though they're having sex. This would be erotic, considering
* slap and more chewing from Seolla. But shortly after she expresses that she is thankful for the cover.
* Slap Chop ad? "You're gonna love my nuts." The Spanish version of the ad has similar wordplay involving the word "huevos" ("eggs", a Spanish slang term for the testes).
* Slap City, each character has their own win quotes after a Vs. match depending on who you beat. This also applies to many of the alt skins (as they are different characters using the same moveset). There is also unique dialogue for winning a team match and a 4v4 match. They even have lines for the scenario in which a person in a vanilla character skin set beats someone using an alt skin set of the same character.
* Slap City, he is still naked. He wears clothing in some skins, though.
* Slap City's games, which has some stages being from the home universes of some of its characters, such as:
* Slap Countdown too, counting down to the Slapsgiving episode, but honestly it was just a timer so it was pretty boring.
* Slap on a great-looking cover that has nothing to do with what actually takes place in the book.
* Slap-on-the-Wrist Nuke more powerful than Meteor, and whose attack animations seem like they should do even more damage to the planet in general. The infamous Supernova attack should be more than enough to fulfill Sephiroth's plan, for instance. (To the game's credit, Meteor itself is off-limits to the player and enemies.)
* slapped him before apologizing repeatedly to the boy's family, seeing the social connection as more important than her own son.
* slapped him for abandoning his teammates when the match hadn't ended yet. The match ends in a tie, but he and Tsubasa quickly become friends (and later teammates) afterwards.
* Slapping a numb limb, such as one that is being torqued in an opponent's submission hold, is an effective way to promote blood flow and regain effective usage of it. Unfortunately, repeatedly slapping an open hand on something is known as a "tap out", or sign of submission in some
* "Slapping Butts and Celebrating For No Reason", an episode about the Super Bowl, also gets this treatment, likely for the same reason as "Titan Saving Time".
* Slappy design in the television adaptation closely resembles the description of a different dummy, Mr. Wood, the antagonist of the first
* "Slappy Goes Walnuts" begins with Slappy watching an old cartoon of her working a skyscraper.
* Slappy has also actively refused to perform a script as written on multiple occasions. In "Baghdad Cafe," she
* Slappy Squirrel does it in an episode (the one all the characters were stuck in the wrong show) of
* Slappy Squirrel once tells that famous old chestnut to someone on the phone: "Wrecked 'em? I freaking killed 'em!"
* Slappy Squirrel", while not exactly shot-for-shot, the animation of Bumper the rabbit giggling and falling over looks like it was copied directly from animation of Thumper.
* Slappy Squirrel (who is a clear expy of the likes of Screwy Squirrel, Bugs Bunny and the may other characters who embodied this trope in the golden age of animation) will make your life hell if you cross her, even if it's just for petty issues. Just ask the neighbor she drove to insanity because said neighbor wouldn't let her throw away a soda can in her trash.

* Slap Shot: A failing small-town team resorts to violent play to draw spectators.
* Slap Shot. Every single thing he says has to do with sex and he has pictures from nudie mags taped to his locker. Yet he is never seen with a single woman at any point in the film. The weird goalie with a thick Quebec accent does better than Moe.
* Slap Shot. In the final game, one of the players for Charlestown starts doing a striptease in the second period of the game. Seeing this, a Syracuse player beings yelling at the head referee in anger, eventually punching the ref. The ref disqualifies Syracuse and gives Charlestown the title. What makes this trope played with is that Charlestown probably could have won the game fairly, seeing as how there were at least two periods left to play- but where would the fun be in that?
* Slap Shot inverts it by having the protagonists be a down and out hockey team who suddenly hit the big time when they recruit three brothers who teach them the value of violent tactics deliberately designed to hurt the other team. This ends with them facing a team that's a conglomeration of all the most violent players their opponents can find, with no one making any attempt to play the game as they just try to kick each others' asses instead.
* Slap Shot is largely a subversion of this trope, focusing on a team that is in a huge slump until they recruit three brothers who basically just skate around beating up the other team, allowing the other players to score. The climax pits this team against a makeshift bunch of the roughest players in the sport, and the game quickly degenerates into one huge brawl that culminates in one of the home players stripping themselves, which causes someone on the away team to hit the ref, who disqualifies them.
* Slap Shot the Charlestown Chiefs and the Syracuse Bulldogs are having a bench clearing brawl, which comes to a screeching halt when The Chief's Ned Braden skates to center ice and starts stripping down to his jockstrap and skates, as "The Stripper" plays from the broadcast booth. Both teams stop fighting where they stand and just gawk in bemusement.
* Slapshot the entire team and their followers do this out the windows of a bus in one town.
* Slap-Slap-Kiss: A couple starts out fighting then ends up kissing/becoming intimate.
* Slap-Slap-Kiss as he runs by; a shot goes off, narrowly missing Remy, who goes back to investigate. The two struggle over the gun briefly before they passionately kiss one another. Those French...
* Slap-Slap-Kiss: Characters in love argue with each other then begin to kiss.
* Slap-Slap-Kiss. Inanna spends most of the story berating the shepherd Dumuzi for not being a farmer, until they have a good argument and Inanna becomes smitten. They spend the rest of the story having awesome sex.
* Slap-Slap-Kiss. Instead, she says his punishment is he'll be in her next book. Yeah.
* Slap-Slap-Kiss styled Sam/Freddie pairing. But since that arc's over, this has yet to return.
* Slap-Slap-Kiss: The relationships between feisty action maidens and heroes can venture deep into Tracy-Hepburn territory.
* slaps Taihei so hard that he goes flying a good 15 feet away and knocks him unconscious. It was damaging enough that upon recovering, Taihei didn't even know what had happened.
* Slapstick (1914), the hero's girl does this to watch him fight in a boxing match, since no women are allowed in the audience.
* slapstick humour. Particularly as the wearer in question's movie-star looks are close to Woody Allen's.
* Slapstick Knows No Gender: Situations where being female does not exempt the character from slapstick.
* Slap Yourself Awake: Someone hurts themselves to keep themselves awake.
* Slardar is of the same species as Naga Siren, but much uglier. He is also a guardian of undersea treasure, using his lure light to search for intruders, sees faults in their armor, and draw them to their doom.

* Slark is a small, vaguely shark-like fellow who spent most of his life in cutthroat
* Slartibartfast play with some chicken in order to help the steering.
* Slartibartfast's workshop contains a chair that looks like it was made out of the ribcage of a Stegosaurus. "It was made out of the ribcage of a Stegosaurus," Slartibartfast explains.
* Slash collaborated on a song called "Beautiful Dangerous". In the music video, Fergie drugs Slash's drink at a bar and drags him home to date rape him.
* Slashdot and the sudden traffic surge ended up collapsing it — and "digging" — when a small-time website ended up trending on Digg with similar results.
* slashed his chest and sliced his stomach's fairly well-thought out attempts on his life flunk for the silliest reasons.
* Slash'EM Extended fork, extends the self-genocide death to the added Ungenomold race. If an Ungenomold player ever runs out of hit points, they die without a chance to survive. On the other hand, being hit by a death ray can be survived with an amulet of life saving.
* Slash'EM Extended, has even more. Pale Night, Verier, Baalphegor and many other demon lords and princes can be summoned by major demons but don't appear randomly.
* Slash'EM Extended makes it much more likely for the encounter to cause negative effects for the player, and also adds more ways for the player to die, e.g. suddenly being attacked by the rape demon after they already took off their clothes.
* slasher flick all take place on the holiday as well. Interestingly enough the original concept had the murders taking place over several days, but budget reasons led to them setting the whole story on one night.
* Slasher: It turns out that Sarah's real father is Tom Winston, the man responsible for killing her parents, since he had an affair with her mother Rachel. He already knew, but she figured it out on her own before confronting him with this information.
* Slasher Movie, all with his bare hands. Later killings are not nearly as brutal.
* Slasher Movie, a murderer is onboard the titular vehicle and due to the winter, nobody can get off. They just have sit in and wait for the next station.
* Slasher Movie has referred to this movie as being one of his finest works.
* Slasher Movie. It actually comes as a surprise when he is not the first to die.
* Slasher Movie popularized the genre, but it would become really huge during the 1980s.
* slasher movies are horrifying in appearance on-screen, from covered in burn scars to highly deformed, but tend to be cute bishonens in fanart. Definitely applies to the "Draco in Leather Pants" trope.
* Slasher Movies take her seriously, and on the off chance that you did, do you think there's a judge, a defense attorney, and 12 other people who would agree with you?
* Slasher Movies, where a female skinny dipper is usually killed by the murderer.
* Slasher Movie they saw, Patrick gets the hook from Squidward's fishing rod stuck in his face. When he goes into SpongeBob's house and the fishing line gets caught in the door, Patrick tries so hard to break free that his face comes off, revealing his skull underneath. He grows a new one by simply stretching the skin on his forehead over his skull.
* Slasher Movie was that if the characters didn't forward the chain letter, they would die agonizing deaths involving... chains.
* Slasher Movie, which revealed that the voices that had been driving the villain to kill and which the viewer had assumed to be hallucinations were actually a real supernatural force of evil that had moved on to bait someone else.
* Slasher plays the Final Girl straight in every season, but subverts the classic survivor character of the trope.
* Slasher: Sarah's father was murdered by Tom Winston, the original Executioner, by stabbing him in the chest from behind with a machete and then carving down to his groin.

* Slasher: Sarah's mother was murdered by the original Executioner when she was highly pregnant with her daughter. In something of a subversion, while he did violently cut her baby out of her womb, instantly killing her, he intentionally kept the infant Sarah alive until the cops arrived on the scene.
* Slashers are, for whatever reason, often attracted to teenagers engaging in "debauched behavior". There's easily a dozen ready examples of teens getting offed as they're about to have sex. Cassie even tried to initiate a make-out session with Skottie Young to lure a slasher to them,
* Slashers, Chainsaw Charlie smashes through the wall to grab Rebecca by the throat. Later Dr. Ripper does something similar to grab Brenda, but only punches through a paper poster.
* Slashers Devon her that while that music does accompany attacks, the producers sometimes play it just to psych out the contestants.
* Slashers, is one; at least in the persona she adopts for hosting the show. The opening credits show her in a range of different costumes, implying she has a different one for every episode to match the theme of that episode. For the all-American special, she is dressed as the Statue of Liberty.
* slashers is the Brute, a strong man (or woman) who kills just because it feels right. Their natural talent embodies the slasher trope of "the killer gets back up just when you think he's dead," and they eventually become the Mask, which is like Jason Voorhees on PCP.
* Slashers killers have their own stage personae and fandoms, and many contestants are excited to be hunted by them.
* Slashers: Megan wins the competition and all the slashers are dead, but the film ends with more Slashers episodes being promised.
* Slasher Smile and omnious music, suggesting she wants to break out with him.
* Slasher Smile and starts muttering like a madwoman. Though much like in Black And White, the surprise is just HOW bad she is.
* Slasher Smile: Anyone who tends to have a creepy grin on their face can't be trusted.
* Slasher Smile as their only facial feature. They can see just fine, though.
* Slasher Smile: A villain has a broad and disturbing grin, usually shown before or after causing serious mayhem.
* Slasher Smile. It's even more disturbing that it's descending towards the capital town.
* Slasher Smile of gnashing sharpened bone, the ability to mimic voices, and a stiff spine that made it lightning fast. Allegedly an exaggerated and jumbled description of a cheetah and a hyena.
* Slasher Smile. One mook promptly starts weeping and loses control over his bladder.
* Slasher Smile. One of them called himself "Indrid Cold", whom Woodrow Derenberger claimed used telepathy to speak to him.
* Slasher Smile, open admission of her status as a monster, trolling Integra and offering her to make her a vampire. Of course, it is what Alucard wanted from the very beginning, so it still counts as positive outcome.
* Slasher Smile: Smiling is an expression of joy which is somehow an unmanly emotion. It's only acceptable when it expresses a killing intent.
* Slashers Prefer Blondes: Blonde characters tend to get killed off in horror genre works.
* Slashers Prefer Blondes is almost always brunette, in contrast to the blonde. Though of course there are exceptions.
* Slashers Prefer Blondes: Murderers tend to target blonde-haired women.
* Slashers. Rick points out that his redneck accent disappears when he thinks he is in actual danger.
* Slashers's whole premise is founded on the idea that a legal jurisdiction (in this case Japan) would grant immunity to participants on a game show for any act they committed while on that show; up to, and including, murder. There isn't a jurisdiction anywhere in the world who would make this kind of deal even if they were able to. In most countries, this kind of thing would be specifically forbidden

by their constitution (or equivalent) or by specific laws.
* Slashers was shot on a single handheld camera in a paintball arena. This was an appropriate choice, since the cameraman was also a character, hired by the titular game show to keep a live image of the contestants as they attempted to survive the killers.
* Slasher terrorizes the town of Waterbury, Sarah resorts to consulting the original Executioner, who also happens to be her parents' murderer.
* Slashes, Puffs pulled through slashes, and Goring (folds of fabric sewn in between slashes)
* Slash Fic: A fanfic pairing two characters of the same sex together.
* Slash Fic causing them to carry out the fanfic writer's whims. It's the PPC's job to remove them via exorcism.
* Slash Fic fangirls that populate these boards don't have any use for them.
* Slash Fic often features one promiscuous gay, and one who is in the closet, and then proceed to use the "Promiscuous man is changed by his true love for chaste woman" plot, but with two male protagonists.
* Slash Fic of two characters of the same gender. Generally called slash for men and femslash for women.
* Slash Fic on the topic. Klingons are given ridged penises too, just like the ridges on their (spinoff-only) foreheads. This is all on alt.startrek.creative.erotica.
* Slash Fic, the facehugger is a lesbian cyborg who wraps her legs around the heroine's face.
* "Slash Fiction" paranoid whackjob Frank Devereaux doesn't put much stock in magic, but he's sure that "The government's been cloning people for years."
* Slash Fic to Light. He is very possessive of Light and becomes jealous when Light is spending so much time with Matsuda.
* Slash Fic: Two characters of the same gender are paired up romantically regardless of their sexuality in canon.
* Slash Fic. When Mello drops by late one night for a clandestine meeting with L, Light immediately becomes suspicious that L is cheating on him.
* slashfic with Smith having laid his head in Neo's lap 'off-screen' in chapter three before the moment's interrupted.
* Slash. Fortunately, unlike Baiken above, Order Sol is available to use from the start so you don't have to subject yourself to such cruelty to get him.
* Slash Infestation, in which a home is plagued by the guitarist Slash. Another home at the end of the sketch is infested with
* Slash is really a mythological character based on the Dutch legend of Vunter Slaush. Turns out it was just one of their parents that actually played at Cartman's party.
* Slash: The killer and his son both appear to burn alive, but the film ends with the son killing a realtor and announcing his intent to kill more.
* slash weapon is obtained by defeating a recurring optional boss for the third time.
* Slate considered a feminist anthem when it's clearly written from the point of view of a stalkerish woman who won't take no for an answer after the relationship's over.
* Slate. Patterson was so rattled by the experience he recused himself from further reviews of the series.
* Slater was written to be white and they tested multiple actors for the part. When the right one couldn't be found, they opened up casting to actors of other races, and
* Slate, then Elizabeth will comment on it, saying, "I guess that's what he wanted."
* Slate, took her to task for it, leading her to clarify her remarks and say they were "tongue-in-cheek." Stewart found that rather difficult to believe.
* slaughtered and crucified to show what happens when you defy Gul'dan.
* Slaughter High: After the characters enter the school, the killer seals and booby-traps all the exits: trapping them inside.

* Slaughter High as part of his campaign of psychological warfare against his victims.
* Slaughter High, Carl manages to break out of the booby-trapped school and makes it to Carol's car. However, while he is trying to start it, the jester stabs him from behind with a sword through the driver's seat.
* Slaughter High encompasses a little over 24 hours: running from when Carol gets up in the morning, until slightly after noon the following day (April 1st).
* Slaughter High has a group of teens accidentally maiming the school nerd who seeks revenge on April Fools Day years later.
* Slaughter High, Marty punches through a reinforced glass window to get at Carol (but don't worry... he's wearing gloves).
* Slaughter High. When first seen it is backfiring heavily. He stops to pick up Nancy and—despite his boasting of the car's reliability—it refuses to start again. It eventually arrives at the reunion being towed by Joe's pickup.
* Slaughterhouse 9 has this with a twist. His power is that people cannot identify him as an enemy. Even if he has a gun to your head, you would be unable to remember that he's an enemy, or even think of him as such.
* Slaughterhouse-Five and/or suffering from PTSD. Seeing people singing at his daughter's wedding causes him to flashback to the aftermath of the firebombing of Dresden, where he remembers the survivors' mouths gaping like singers in a silent film.
* Slaughterhouse-Five, Billy Pilgrim's dog Spot causes a scene at his wife's formal party by peeing on the rug.
* Slaughterhouse-Five can also be considered a vicious deconstruction of the belief at the time of the novel's writing that the Allies were righteous, just and committed no atrocities, unlike the Nazis. Vonnegut was a POW being held by the Nazis at the time and was forced to participate in the cleanup in Dresden.
* Slaughterhouse-Five discusses the story of Lot's wife, saying that he loves her for the very human gesture of looking back. He then compares himself with her, turning into a pillar of salt as he struggled with translating into words his own traumatic experience surviving the firebombing of Dresden.
* Slaughterhouse-Five doesn't have any antagonists in spite of being largely set in a Nazi prison camp.
* Slaughterhouse-Five has Vonnegut as a (very minor) character. Justified in that the novel is loosely based on his own experiences in WWII.
* Slaughterhouse-Five in which the author, Kurt Vonnegut Jr., appears at the end of the book, is attacked by a dog from a previous novel and apologizes to one of the two main characters for making his life so miserable.
* Slaughterhouse-Five is a pretty genre-busting work, which also seems to go out of its way to demolish tropes.
* Slaughterhouse-Five, know how the universe will end: in the distant future, a Tralfamadorian pilot will ignite an experimental fuel which, unintentionally on its inventor's part, will cause a lethal cosmic chain reaction.
* Slaughterhouse-Five. Most of ours exist only in the fourth dimension.
* Slaughterhouse-Five: One of Kilgore Trout's short stories is about a tree that grows money. It's fertilised by the blood of humans who fight over its leaves.
* Slaughterhouse-Five Paul Lazzaro boasts about killing a dog by feeding it a steak with razor-sharp pieces of a spring
* Slaughterhouse-Five pokes fun at his many failed attempts to make his "famous Dresden novel".
* Slaughterhouse-Five: The main character gets put into one of these (together with a porn star) by the Tralfamadorians.
* Slaughterhouse-Five the main character jumps through time at random to different points in his life- his honeymoon to his death and back to the war where he was taken prisoner- because all time is happening at once. Even the end of the world "has always happened and will always happen." In fact, according to the aliens that visit Earth, it is the only planet where people believe in free will.
* Slaughterhouse-Five: The small town of Illium, NY is where Billy Pilgrim is abducted by aliens.

* Slaughterhouse-Five, wears a gaudy custom outfit instead of the standard German uniform.
* Slaughterhouse-Five, when Roland Weary calls Billy a "motherfucker", the narration notes that the word was "still a novelty in the speech of white people in 1944."
* Slaughterhouse-Five while watching a war film and sees it in reverse. This results in a really bizarre interpretation of the films events, for example, a benevolent fighter squadron sucking bullets and shrapnel out of enemy bombers, and lifting some wrecked bombers on the ground back into the air.
* Slaughterhouse Nine, Dinah Alcott predicts that if their leader Jack Slash escapes, he'll end the world in two years. Jack learns about this prophecy, grabs some resources, and goes to ground for two years while he puts together something that could do the job.
* Slaughterhouse of the Rising Sun features many scenes of daylight horror.
* Slaughterhouse Rulez, there's a strict pecking order, the "House Gods" (basically, prefects) dish out strict physical punishment to those who break the rules, or whom they just don't like, and the people higher on the pecking order gladly order around those they consider beneath them, much to the benign ignorance of the adults theoretically keeping order. Oh, and there are dragons in the tunnels...
* slaughtering an entire room of people with an axe), and Hazel and Cha-Cha mention that he is legendary among the Commission agents.
* slaughtering a roomful of Silents gets asked what kind of doctor she is.
* slaughtering dozens of people in the ghettos? She was bored and considered it a hobby.
* slaughtering half of what was left of his people including Heimdall and Loki.
* Slave Collars. Disturbingly, the series treats this process as irresistible, such that anyone captured long enough will become conditioned, no matter how strong-willed or intelligent—with the exception of one minor character.
* Slave Collar: To show that a character is a slave, they wear some sort of collar.
* Slave Galley: A boat is powered by chained-up slaves rowing in the galley.
* Slave galleys were a staple of Renaissance naval warfare when it became normal to put several men on an oar. In Ancient and Medieval times freemen were preferred because rowing one man to an oar required more skill.
* Slave Galley: The hero is enslaved and forced to work as a galley rower.
* Slave Galley: When a boat is powered by slaves rowing in the galley.
* Slave Girls From Beyond Infinity and populates it with bikini-clad space prison escapees and weird space monsters.
* Slave labor is also used for terraforming crews on various worlds; according to one slave-trader, they have a "prodigious death rate" so selling slaves is a source of steady yet dubious income.
* Slave Liberation: Freeing people from slavery, whether by peaceful means or through violent force.
* Slave Liberation: Freeing people who live in forced servitude, whether by peaceful or violent means.
* Slave Liberation: Rescuing people who are trapped in forced labor or servitude.
* Slave Liberation: Type 1 (freeing other people's slaves, sometimes by force) and Type 3 (the slaves free themselves, sometimes via an uprising).
* slave lunatic who worships you after you break her sanity and take her as an apprentice.
* Slavemaking ants follow a gory form of brood parasitism: the queen sneaks into the hive of an ant colony, kills off the original queen and takes on her pheromones, fooling the colony's current ant crop into becoming her servants, raising and feeding the queen's offspring.
* Slave Mooks freed, they barricade themselves in Canterlot castle to face down the rebellion started by the Mane Six.
* Slave Mooks (Mooks that were enslaved and forced to work for the enemy.)
* Slave Pits of the Undercity don't detect and disarm the trap, the stairs will become a slide and the party will slip down it into the room, automatically losing

surprise and initiative for the first round of combat.
* Slave Race Barbarian King Kilgor whom Tarnum considered to be the final fruition of the example he set for his people as the Barbarian Tyrant. Kija ultimately claims the Sword of Frost for Kilgor, with world ending consequences.
* Slave Race to the Illithids, but rose up and overthrew their empire. While they were totally successful at that to the point where modern Illithids are essentially scattered refugee enclaves, after they'd won, they descended into a civil war over their leader Gith's plans to conquer the universe. Half of the race seceded and became the Githzerai, both sides suffered catastrophic losses, and they were unable to complete their goal of utterly exterminating the Illithids (which isn't to say they're not still trying).
* slave race, which served two purposes. First, it was done by Spartan youths to prove themselves for later military service. Second, the brightest and strongest Helots were specifically targeted, in hopes of preventing slave revolts (this didn't work) or at least cutting down on them by eliminating those that might lead them. The Helots were constantly spied upon by the Spartans, and thus those deemed "fittest" in these ways were singled out for killing in these purges.
* Slave Race, which so far has been working pretty well, ended up being conscripted to fight both Sentients and Infested, and were generally treated like dirt. It unsurprisingly ended up in a mutiny since now they were the ones with the guns.
* slave revolt among the cultures within the empire would eventually tear it apart.
* Slavers' Bay. Once she settles in Meereen, she hears stories of atrocities carried out in Astapor, the first city she liberated, and realizes that Meereen is in its own state of fresh chaos. She decides to put the whole "retake the Seven Kingdoms" thing aside until she can maintain some order in her new kingdoms, first. She explicitly considers this a training run so she can get a handle on what she's going to do later; and, both as expected and as a result... things go badly. Turns out treating real people, places, and problems as simple practice for "the real thing" adds up to a lot of half-baked "solutions" primed to blow up in your face in record time.
* Slaver sunflowers are a variation on the theme—when something flies over them, they use their reflective petals to
* Slavery Is a Special Kind of Evil: Owning other human beings like livestock is the ultimate evil around.
* Slavery Is a Special Kind of Evil: Slavery and human trafficking are seen as worse than other crimes.
* Slavery Is a Special Kind of Evil: Slavery is such an awful violation of human rights, that it has inspired political movements to legally abolish this system.
* Slavery Is a Special Kind of Evil: When enslaving people is considered the worst thing a person could possibly do.
* slavery it turns out that this was just the outward appearance: ordinary batarians are no more good or evil than anyone else.
* slavery. She had nothing in the house except for a small jar of olive oil. He assured her that everything would be okay, and instructed her to gather as many containers as she possibly could (and to borrow some from her neighbors, too), and pour the oil into them. She did as she was told, and God turned her meager cup of oil into several gallons' worth. Elisha then instructed her to sell the oil and use the profits to pay off her debt. Which she did, and she was able to live comfortably and not have to worry about being sold into slavery (or her children being sold into slavery).
* Slaves of Soccorro usually disciplines them when they act up too much. However, when the slavers take Ingvar for real, they're adamant about getting him back.
* Slaves Of Spiegel is about a competition to determine the best fast-food chef in the universe.
* Slaves of the Abyss by Paul Mason and Steve Williams, under supervision of Steve Jackson.
* Slaves of the Abyss, your character will instantly kill enemies if you roll a pair of 6 for your Attack Strength.
* Slaves of the Mastery has a ritual fighting form in which one of the most

spectacular maneuvers is to not block the opponent's strike (both participants wear cat-claw style weapons), but to anticipate the impaling, charge, and impale the opponent while simultaneously being impaled.
* slave soldiers charged with protecting their red temples. They wield spears with fire shaped points and have flame slave brands on their faces. Other groups similarly affiliated with the Lord of Light include Queen Selyse Baratheon's knights who have converted to its faith and are regarded as very fundamentalists for wanting to burn disbelievers.
* slaves to the World Nobles, and their surrogate mother Elder Nyon, who helped them get back to Amazon Lily after they escaped. And the fourth is Luffy, Hancock's love interest.
* Slaves would sometimes be forced fed if they refused to eat during the Middle Passage, to try and keep them alive to sell at the end. A common tool used to pry the mouth open was the speculum.
* Slave to PR: Obsessed with upholding one's reputation, no matter what.
* slave trader's feelings and will resort to drastic measures if he loses control. This is implied to be the general mindset of humans who aren't homicidally prejudiced against Keidran.
* Slave Widow of a sleazy businessman. An erotic film but not as lurid as the English title implies.
* Slave World has many relationships ranging the gamut of non-heteronormativity, including some same-gender romances.
* Slave World to be tied up or similar; to have sex with an unrestrained person is also considered perverse.
* Slave World, where the Roman Empire never really fell and the story takes place in an England that was never an Empire, much of the everyday social life is kinky - not only to many readers but also to visitors from the first timeline.
* Slavic Mythology known as the kikimora, who delights in tormenting the residents of a home.
* Slavic Mythology (many different cultures in Southern, Central and Eastern Europe)
* Slavic Mythology, so she locked him up instead... until he was accidentally freed by Ivan Tsarevitch, who then had to find a way to kill him.
* Slavoj Zizek has recently been described as the world's second most famous Slovenian plagiarist. The most famous is Melania Trump.
* Slavs. He has some similarities with Thor, which is inescapable due to the fact that they're both reflexes of the Proto-Indo-European thunder god.
* Slaweel Ryam (the latter being because earlier artwork portrayed her with just the helmet). This is done largely to piss off the comic's creator, since she is based on the dean who expelled her from college.
* Slaxx and almost makes it to the end of the film, but gets killed in the stampede of shoppers she desperately tried to stop from entering the store, where the ghost of Keerat was waiting to kill them all. The actual sole survivor, a stockboy named Camilo, spent the whole movie in a changing room completely unaware of what was happening outside.
* Slaxx. By the time they're through with him, they've stripped off over half the flesh on his bones.
* Slaxx. Libby later finds her body stuffed under the bathroom sink, her guts spilling out.
* slay any living being who hears it and fails both a fear and a horror check.
* Slayaway Camp, each featuring different killers and different obstacles/traps.
* Slay Belles stars three women (who for some reason are cosplaying on Christmas) who end up releasing Krampus and have to team up with a very casually dressed Santa to defeat him.
* Slay bells has the down on her luck stripper protagonist being chased by a mad man dress as Santa on christmas night.
* Slayer ability "Shadow Strike" teleports the player behind an enemy to deliver a fatal sword strike.
* Slayer Academy two characters, Hamish and Rachel, have the ability to change

their appearance. They can look like other people as well as changing all or part of themselves into various demons.
* Slayer. After a particularly chaotic outro, there's 40 seconds or so of the sound of rain. Presumably, given the lyrics and title, it's raining blood.
* Slayer album. While Metallica and Megadeth were experimenting on their own, Slayer nailed their defining sound in one go (according to Kerry King), and it's widely regarded as the one of the best of the Big Four of thrash metal. It helps that they had legendary producer Rick Rubin working with them on it.
* Slayer and a Half: Chapter 10 centers on the Scoobies celebrating Christmas.
* Slayer bands, is a Catholic who said that his band's music will "never interfere with what I believe and how I feel."
* Slayer. Despite selling over five million albums in their native United States, they haven't even bubbled under or charted on mainstream rock.
* Slayer is hailed as their best, but how many people outside the metalhead community have ever tried to listen or analyze it?
* Slayer is notorious in general for attracting fans with neo-Nazi/white supremacist sympathies, which is ironic because not only is half the band (at least their classic lineup) Latino, but neither of said Latino members were even born in the US.
* slayer of armies in a single sword swipe. What? He's the Son of God!
* Slayer: Oh so much. Their songs are about everything from Satan to war to senseless violence and destruction.
* Slayers—the seventeenth letter is Q, creating a "queer" implication). Ironically, not just the male cast, but often support characters introduced in the episode itself as well. Perhaps the most bizarre example is the "drag-on" sea dragon in the first season, who Gourry defeats by scratching its face and forcing the dandy dragon to retreat lest it gain any defacing scars.
* Slayers actually increase his strength and magic potential, but at the expense of a disfigured appearance.
* Slayers. A functional enough sword in its normal form, but if the blade is removed and Gourry's calls "Light Come Forth" it becomes a light-saber that can kill demons.
* Slayers among Green Sun Princes are well-known for this. Their patron defines the smoldering rage that burns the world with overwhelming power.
* Slayers, and both are well-endowed) one would have to ponder how the bulky and ogre-looking Phillionel won over whoever their mother was.
* Slayers and recast with Crispin after he reappeared eight episodes later (apparently, the people working on the dub couldn't get back in contact with Cronin). Interestingly, this was a controversial recast in the day, as many fans were used to Daniel's voice, and had a hard time adjusting to Freeman; with how long Freeman has been in the role, however, nowadays people who haven't been watching since the beginning only see Cronin as Zelgadis' "old voice" when they watch the earlier episodes.
* Slayers and Shamanistic Magic. However, she's usually the one that gets tossed around the most: there's when the low-ranking demon Seigram nearly kills her with a toss into a cliff wall in the second season of the anime/seventh book, and another demon breaks several bones in her body in the sixth book/fifth anime season. She also doesn't wield a weapon, which puts her at a disadvantage depending on the situation. Surprisingly, Lina, a far more powerful sorceress, is less "squishy."; early in the series she is capable of actually matching an average swordsman, it's just that people who are in her team or people they are fighting are usually either highly skilled mercenaries or very powerful high class demons that are impossible for her level of sword skills or simply immune to physical attacks, but when her magic is sealed during the plot, she continues to show she know more than a thing or two in swordsmanship.
* Slayers) and the fact that he's pretty much the only mature one in the group and often makes important discoveries and observations that the others had missed.
* Slayers and then fell into the fire herself convinced Lina that Naga did not have both oars in the water right from the start.

* Slayers), and Zelgadis (raised by and was the follower of an extremely powerful priest) did. An interview with the creator Hajime Kanzaka revealed that his magic capacity rivals Lina's, but because he has such a poor memory he cannot learn spells.
* Slayers, a new mainline novel was released in October 2018 — 18 years after the fifteenth novel.
* Slayers are always a secret. In one manga chapter, two nobles have a secret box they keep sending back and forth to each other. It eventually turns out to contain a diary which they use to exchange shallow gossip.
* Slayers as a single genre of anime. Set in a fantasy world, it includes comedy, action, and large amounts of drama...often into a single episode!
* Slayers aspect was introduced. Lina learns that the spell could cause the world to turn to chaos, and vows to never use it again; naturally, she's forced to do so at the end of Slayers Next.
* Slayers, as with so many others, lampshades this. When Gourry first meets Lina, he proclaims it is his duty as a knight to escort and protect Lina, despite knowing nothing about her (largely in part to his own lack of awareness).
* Slayers, as Xelloss is part of the Monster Race, which feeds off dark emotions, and Fillia is a priestess of light.
* Slayers!" before she and Amelia started to sing, using the original Japanese audio track. It did somewhat fit, since the song Lina and Amelia were supposed to be singing was Meme and Nene's "Lost Festival Dance". Meme and Nene were clearly Asian-themed characters.
* Slayers both figure out why her powers are weakened at one point, though Gourry is so ignorant that he doesn't understand the significance of "that time of the month" and just assumes it's magic-related.
* Slayers) but she also ran away after witnessing the horrifically bloody assassination of their mother. Amelia hasn't met her since, and (in the novels at least) misses her terribly.
* Slayers by one of the spectators wondering to another "You get the feeling they're not actually listening to each other?"
* Slayers can be classified as a deadly weapon in 37 states. It also sends old women scrambling to the nearest shrine, begging whichever deity that happens to be nearby to "please make it stop".
* Slayers can pick any form she wants, being god and all. She prefers to appear as a slender blonde woman, though... at least, when she's not inside someone else's body.
* Slayers. Cifeed just barely managed to defeat Shabranigdo and save what was left of the universe in the process.
* Slayers continuities, especially the anime, dealt with this trope in some way.
* Slayers, Copy Rezo has two extra mouths, which is explained in the novels as being a result of also being a chimera (he's a hybrid of Rezo-clone and Mazoku). These mouths are used to utter incantations, though, not to eat or bite. The location of them differs.
* Slayers Darkest Lord of the Demonic forces and possibly destroy the world.
* Slayers, declaring that grand cosmic screwups, ancient atrocities, or reincarnation into a better world mean nothing to mortals like her, and how DARE they presume to ignore all the life flourishing across the world as it is today.
* Slayers demonstrates implausible fencing powers on numerous occasions.
* Slayers did this as well. This is why the next episode previews (and one postseason epilogue) were never dubbed.
* Slayers does follow Zelas' will, but however he chooses to do that, and what that will actually is, is a mystery to everyone else, which means no one can predict which side he works for at any given time. It doesn't help that he frequently misleads the people he's helping, and often isn't on the side he seems to be.
* Slayers doesn't have the bucket capacity to cast Blast Bomb without wearing power-booster talismans!
* Slayers does this as his stylish return to the series, also providing some much-needed reinforcements for the heroes.

* Slayers, due to his chimera transformation, Zelgadis is immune to bullets and cannonballs… though a cannonball will knock him out.
* Slayers embodies this trope, dishing out apocalyptic destruction while never once raising her voice above an emotionless monotone.
* Slayers ending up being split into two 13-episode seasons instead of one 26-episode season. Of course, Revolution leaves a lot of plot threads for Evolution-R to pick up, but season five did get a new OP and ED...
* Slayers ends up with her ridiculously powerful magic sealed for a good chunk of one of the NEXT story arcs.
* Slayers episode "Navigation! Invitation to Sairaag". Lina's gang is traveling on a raft by a river to an unfamiliar destination; they suffer from hunger and are relentlessly pursued by bandits and bounty hunters. Finally Lina has had enough and starts blasting around with her Dragon Slave spell, creating a new lake by the way.
* Slayers, Eris created a copy of Rezo after the real one died. She blames the original's death on Lina and her friends and tries to kill them by unlocking "Rezo's Legacy". Eris released the power of Zanifar, which is absorbed into Copy Rezo. No sooner after this, Copy Rezo kills Eris because she no longer serves a purpose for him.
* Slayers, especially during the end of the first season and parts of the third). When the series revived in 2008, they, too, averted this.
* Slayers fame has this as a rather significant personality trait, though it crops up more earlier on. However she is always on the look out to make a bit of cash. It's part of the reason she left home in the first place, having gotten into trouble by selling illusions of her elder sister Luna in the bath.
* Slayers fame is a red-eyed redhead, and Xellos is purple-haired with lavender eyes.
* Slayers feature a map where the city of Seyruun is spelled "Sailoon".
* Slayers features a chicken demon who first appears to be ridiculous, fat rooster, then transforms into a scary giant-chicken-thingy.
* Slayers: female mages suffer a severe loss in power when it's "that time of the month".
* Slayers for a fourth season to finally appear. A fifth then occurred the following year.
* Slayers for the loot inside, and they would have been toast in a few seconds, but she's happy to play damsel in the interest of meeting a handsome knight.
* Slayers, from his great-grandfather, a man he loathed, he starts to openly weep and yell.
* Slayers game is based on stamina (a Fortitude saving throw modified by caster level), and deals subdual damage to the caster based on the spell's difficulty and your margin of success. You get a hefty bonus to your control checks by voluntarily taking lethal damage, or it might happen anyway if you botch horribly enough.
* Slayers genre, Naga purposely freezes a river the two are duelling near and uses her giant golem to flip the ice sheet to knock Lina's giant golem off of her feet.
* Slayers gets these when Rezo takes control over him when he needs to stall for time. A few scenes later and Rezo manages to summon Shabranigdo — only to learn that Shabranigdo was actually sealed inside his own eyes. Naturally, this leads to more glowing eyes to signify that Shabranigdo is taking over Rezo's body.
* Slayers, Gourry introduces his swordplay skills by slashing all clothing off a (male) bandit, who immediately runs away.
* Slayers: Great woman's face atop a realistically sculpted sexy woman's body.
* Slayers has a man fall in love with a fish person. They want to find a potion that will 'allow them to live together', thinking this means that it will turn the fish-woman into a human woman. While this is true, it also turns the man into a fish-man. They are perfectly happy with this.
* Slayers has a town that fears dragons because one of them destroyed the town. They manage (along with Xelloss) to make Filia angry enough that she does just that.
* Slayers has Auntie Aqua, a wizened old lady and avatar of the Water Dragon King who guards the secrets of the Clair Bible.

* Slayers has Gods vs Mazoku (demons). And the Lord of Nightmares though she usually likes sitting around not interfering in anything.
* Slayers has Martina, a princess whose kingdom is blown up by Lina, and who takes to following the heroine around seeking revenge.
* Slayers has the "anyone can learn basic magic, but not everyone chooses to do so" variant. Notably, the swordsman of the group has a high enough "capacity" to become an incredible mage, but his attention span is too short to remember or focus on the incantations. The light novels present it a bit differently with Gourry being a bit smarter than he gives out...But double-subverted, in that his memory is STILL terrible.
* Slayers has the Pledge Stone, a contract between a human and a Mazoku. As long as the Pledge Stone is intact the human is immortal.
* Slayers has the post-break eyecatch showing events directly connected to the current episode.
* Slayers have prophetic dreams. This occasionally causes Buffy to wonder if a weird dream was an important prophecy or just something odd she happened to dream up.
* Slayers. He's been used as an anchor and shot in the face with a cannonball and come out of it fine every time due to his part-golem nature.
* Slayers; he was subservient to Gaav, one of the world's five Dark Lords, and he goes on an all-out vendetta against Lina and her comrades for killing him. Problem? Another Dark Lord, Phibrizo, killed Gaav, whereas it took a massive effort for Lina and co. to stand against him. Of course, Lina and co. were used by Phibrizo to lure Gaav from hiding, and Phibrizo is already dead by the time of TRY. It just shows how obsessed Valgaav was with revenge, on top of his other vendettas.
* Slayers his eyes are open, you're in serious trouble. Especially exemplified as he's sadistically torturing Valgaav in TRY and a highly amused smile never leaves Xellos' face, backed up by a truly psychotic giggle.
* Slayers. His friends just stare at him for a few seconds, he just looks so damn hot.
* Slayers. However, people react more or less like they normally do when Lina Dragon Slaves stuff, as described above.
* Slayers in 2008 and released two more seasons. The bulk of the long run was through the novels, which kept running through the new millennium and are still being made.
* Slayers. In her first appearance, Martina reactivates a war golem made by her ancestors during the last great Mazoku War, which took place 1,500 years previous. As she gloats over its immense power, the golem starts malfunctioning, due to the fact that its 1,500 years old and hasn't been maintained in at least 1,000.
* Slayers insofar as to how he met Lina and why he became a wandering merc), while Zelgadiss' takes place some time after he and Amelia split up from Lina and Gourry.
* Slayers in their true bodies. The last is especially important because their true bodies don't even exist in our reality, but another layer of it altogether.
* Slayers into the ground to blindside his allies; the fluidity is in the motion of his arm.
* Slayers is able to flick acorns with enough power to put serious holes in the bodies of trolls (Lina had cast a spell on them to reverse their usual regenerative skills, but being able to put those holes there was all Gourry).
* Slayers is allergic to, in addition to love, any and all positive emotions.
* Slayers is a master Truth Twister. The closest he ever comes to telling a direct lie is to deliberately mispronounce the name Bibble.
* Slayers is a mid-season villainess dabbling in creating and selling prototype magical weapons. One of her wares, a Zanaffar Armor, goes out of control and devours her, turning into the season's ultimate villain, Beast Zanaffar.
* Slayers is capable of a partial transformation into his dragon form. The transformation appears so painful to him that he never manages to transform fully.
* Slayers is only a half hour long, being shown as a part of a festival, with the DVD cut being 8 minutes longer.
* Slayers is somewhere between Hermetic and Vancian models. The basic combat

spellcasting is based on Vancian-type spells, but many mages use longer Hermetic rituals with magic circles and stuff (most often these are used for summoning demons and enchanting items). Furthered when a zoom-out reveals the entire city of Seyruun is built in the shape of a gigantic magic circle—made so in order to weaken any black magic used within the city's walls.
* Slayers is this to many people. She's a beautiful, powerful sorceress who can level an entire city if she wanted to, lives her life as she pleases without letting anyone or anything get in her way, takes no shit from anyone, always wins in the end, not to mention she gets to eat a lot of delicious food without ever worrying about her weight. Of course, many of her best traits are also presented as flaws, so she still manages to be a well-written and likable character at the same time.
* Slayers it features. Before the world as everyone knows it existed, Shabranigdo started a war against the Lords of Light. The war almost destroyed existence itself, but the Lords of Light prevailed and the world was created.
* Slayers. It helps that her mother was killed when she was young and her sister ran away because of it. She apparently modeled her Hero of Justice persona after his.
* Slayers. Its author is benign enough (one of the good dragon-gods of the Slayers world), but its subject is the Mazoku race and the dragons' war with them, with extra details on the Mazoku-powered black magic and the secret magic of the supreme creator deity. The genuine Claire Bible is also not a book, but a sphere holding infinite knowledge, however many fragments of it are indeed scribed as books and scrolls.
* Slayers: Jilas is Gravos's Battle Butler. Interestingly, he outlives his master.
* Slayers justice speeches tend to leave Xellos feeling rather queasy.
* Slayers lasted 3 seasons in its original run, ending in 1997. A fourth season was planned, but the main cast's other commitments, along with various production issues, kept it from happening...for 11 years. Season 4 finally aired in 2008, with a fifth season arriving the following year.
* Slayers, Lina and Co are performing a play when they are attacked by Zangulus and Vrumugun, who adlib lines to make it seem like their attack is part of the play. Lina adlibs some lines that justify them fighting back, starting a battle that blows up the stage, kills Vrumugun (again) and several mooks, and gets them presented an award for best original production (since nobody had seen the play before, the only people to realize that they had deviated from the script were people working for the theater troupe).
* Slayers, Lina and Gourry are attacked by a number of lesser demons that possessed items of food, including a nasty tentacle monster that emerges from their squid stew. After the fight, they order more food, and Gourry requests they skip the squid stew — though Lina disagrees, saying it'll take more than that to make her lose her appetite.
* Slayers: Lina barrels into a tree, eliciting a pained mutter of "koala".
* Slayers, Lina comes across a somewhat insane playwright who is producing a theatrical adaptation of her life. Given that Lina is also known as "The Dragon Spooker" and "The Natural Enemy of All That Live", she is portrayed as a terrifying monster in it.
* Slayers, Lina gets cursed to feel all the pain she inflicts on others; naturally, Xellos gets her to invoke this trope in the course of the explanation.
* Slayers Lina Inverse and Naga the Serpent find themselves caught in a civil war between a local lord and his daughter, who's raised an army and marched on the palace. Her reason for rebellion? She wants a bigger allowance.
* Slayers: Lina Inverse learns the Ragna Blade spell from a Spell Book, but she learns it permanently.
* Slayers: Lina Inverse only steals from bandits, feeling it is more moral than to steal from honest people.
* Slayers: Lina Inverse sees the "Dragon Blood Macho Battlers", a gang of bandits whose STANDARD GREETING apparently is to flex and twitch their pecs. Her response:
* Slayers: Lina Inverse, who has among her titles: the Bandit Killer, the Enemy Of

All Who Live, Lina The Pink, and the Dragon Spooker (in the dub). Dragon Spooker is also translated as "One who, when dragons see, grimace in disgust and step aside". In the dub, it's explained as actually being Dragon S.P.O.O.C.R. (Steps Past Out Of Clear Revulsion).
* Slayers little sister Lina. She could singlehandedly lay waste to the entire Makozu race and still have time for afternoon tea — if she felt like it. Instead, she's content working as a part-time waitress and forcing Lina to do all the monster-slaying work through sheer force of fear.
* Slayers movies takes this even further, with two characters climbing stone precipices to hurl verbal abuse at each other (at a distance of less than fifty feet).
* Slayers Next falls madly in love with just about every male member of the cast she meets. The fixation on Zangulus at the end of the season lasts long enough to get her married off.
* Slayers Next, forced to pretend to be a girl because his crazy mother didn't want to annul the rule, yet didn't want to execute her son either.
* Slayers Next Lina seems to go into shock after overcasting, getting just enough healing to overcast again, having both arms broken, then flung into a mountain with enough force to leave a crater. Somehow though she gets better with no further healing.
* Slayers Next, Martina reactivates an ancient Golem that had been built by her ancestors centuries ago as part of a plan to rule the world. Unfortunately, since the Golem hadn't undergone basic maintenance in centuries, it quickly fell apart.
* Slayers NEXT starts off with Lina and Gourry having a massive and lovely-looking lunch... which is quickly cut short by a fight breaking out and a thug crashing into their table. Lina is completely devastated and responds by blasting the thugs outside so she could personally beat them up with her own fists.
* Slayers Next with virtually every named male character she meets over the course of the series. The fixation on Zangulus lasts long enough for her to get married off and removed from the cast.
* Slayers no longer looks dead — then goes back to casting a long-winded healing spell.
* Slayers novels, Hajime Kanzaka, is infuriatingly bad at this, and unlike the other examples on this page, it's often unintentional when he flubs his facts in interviews. Just go read one; half of his responses end in "I think."
* Slayers novel-verse has no fourth wall, as they are told in first person from Lina's point of view. She frequently pauses to address the audience, often reacting as if she's been called on her sometimes (often) less-than-ethical actions where assaulting local banditry is concerned. This usually results in her denial before readers are given the details of what actually happened to cause ten armed men to chase her.
* Slayers occasionally shows a map of the world, especially during the opening.
* Slayers of age) is working her way up there going by later depictions.
* Slayers, of all the names Xelloss gets called, he's only visibly offended when Filia calls him "garbage".
* Slayers). One notable example from the second season was when the crew were hunting for a lake dragon. Zelgadis emerges from the lake, covered in barnacles, and Amelia invokes this trope.
* Slayer song from another without looking at the title or listening hard to the lyrics.
* Slayers, or any other edits. Both the novels themselves and most of its manga adaptations weren't translated until the mid 2000s.
* Slayers, or at least the manuscripts of it. The actual Clair Bible turned out to be something a little more complex.
* Slayers. Originally a series villain who frequently switched sides to pursue his own agenda, he was derided for his stoicism and attempts to maintain a "cool and mysterious" image by the slapstick-prone cast and writers. By the second season, the damage was done and he was seen cross-dressing in a frantic attempt to enter a tennis doubles tournament with a mixed-gender teams requirement.

* Slayers OVA, Lina and Naga have to navigate a maze and Lina marks their trail with chalk marks so they can find their way out. Then she learns that Naga thought it was just graffiti and wiped the marks off.
* Slayers pokes fun at this trope — the standard fishman in Lina's world is basically a giant fish with stick-thin limbs.
* Slayers put out that everyone in it speaks the same language. The "Outer World" has little access to magic and thrives on technology instead, and has peoples in various types of environments, including a scant amount of primitive tribes. The third season of the anime has the main party go to the Outer World, but unless one member of the group has a translator on them, it would be unlikely that the Outer Worlders would speak the same language (whatever the heck it is) as they do. This problem doesn't arise in the novels because Lina and Gourry stay in the Inner World for the entire time.
* Slayer's "Raining Blood", naturally. It tells of its singer describing the horrific sights in Hell. At least once, the band has played under an actual rain of blood, drenching them in red as they play their instruments, ending with a "
* Slayers receiving a 'PG' in Nova Scotia, a bundle of all them received a '14A' for reasons unknown.
* Slayers Revolution/Evolution-R didn't go over too well with the fans. But it's true that they did bring back a series 10+ years later just to retread the first season and bring back a villain who's already been killed twice, and not bother to advance the rating of the series but air it at night during the adult crowd...
* Slayers: Revolution, Zelgadis caught Pokota in a cage with bars so far apart, the little guy had to spread his arms in order to hold onto two bars at once. But he still couldn't get out.
* Slayers, Rezo the Red Priest's evil plan backfires on him and he is possessed by Shabranigdo the Dark Lord. However, in the end, Rezo's soul surpresses Shabranigdo's and gives Lina Inverse the chance to destroy him. As Rezo's soul departs to the afterlife, his voice thanks Lina.
* Slayers. Second, the party has a tradition where the person who eats the least has to pick up the tab.
* Slayers series in regards to Luke and Millina, two major allies of Lina and Gourry for the second half of the books.
* Slayers series Zolf orders his minion Dilgear to rape the sorceress Lina Inverse. Fortunately for Lina, Dilgear is half-troll and half-werewolf, and finds human Lina repulsive.
* Slayers: SHABURANIGUDO! Especially in Japanese, the Dark Lord's voice is so artificially low as to be comical.
* Slayers. She more or less tells him off, telling him to keep on living and don't bother worrying about her.
* Slayers, Shinzoku are dependent on the prayers of the mortal races, to the point where their counterparts, Mazoku, tactically destroyed temples to reduce the power of Shinzoku. Mazoku have their own form, feeding off of any negative emotions the mortal races have.
* Slayers sleep on the floor, since Gourry thinks it's not chivalrous to sleep comfortably while she's not.
* Slayers some Monsters can continuously spray lots of weak glowing bolts that resemble tracers from a bundle of machine guns.
* Slayers spell "Ra Tilt", which is equivalent in power to Dragon Slave but only targets astral bodies.
* Slayers teaches a couple of villain of the week in the OVA to laugh an evil and noble laugh like her. By the end of the episode, the three laugh together in a twilight.
* Slayers teenager is the infamous Dragon-Spooker and Bandit-Slayer herself.
* Slayers: Thankfully, Zelgadis stating that Rezo was both his grandfather and great-grandfather turned out to be a translation error.'
* Slayers that can shrug off any attack and kill you with a snap of a finger.
* Slayers that he didn't plan it, but realized that the characters all fell in love on their own.

* Slayers: The godly race usually take on the form of Western-style dragons, but they can assume human form if they so wish. Filia, a character from the third season, is a Golden Dragon (a race of dragons who are incredibly small but also incredibly intelligent and magical) who apparently isn't much used to her form as a blonde human female, her pointed tail frequently popping out from under her dress whenever she's emotionally excited.
* Slayers, the heroine, Lina, is captured by a chimera named Zelgadis, and he allows his henchmen to do what they wish to her. In the original Japanese version of the book, one henchman, Zolf, encourages that he and the others rape her, and fellow-henchman Noonsa, a fish-man, partakes on it and stands there expecting eggs to show up. The gist: his race lays eggs to reproduce, and he expects Lina to do the same.
* Slayers. The Holy Tree Flagoon was planted to absorb the evil miasma generated by demons, and in season 1 / novel 3 is able to consume the Demon Beast Zanaffar whole. In season 2 / novel 8, the tree tries to absorb the miasma of Hellmaster Fibrizo... and dies instantly.
* Slayers - The humanoid villains have huge shoulder pads. Also spoofed with Lina's rival, Naga:
* Slayers: The order of the movies and OVAs is not very clear. They all take place before the TV series begins, but in what order? Slayers Excellent takes place first, but since it was written as a prequel, it doesn't give the characters any formal introduction, and it's not recommended to be watched first. The Slayers Premium movie is the only "movie" to take place in the middle of the TV series, but even then... it's not very clear exactly WHERE in the series it takes place...
* Slayers. The prince is absolutely dumbfounded by the question and awkwardly says that "Ummm...I was kind of planning to rule and stuff...I guess."
* Slayers, there are spells to create these ones. "Golem", "Vu Vraimer" and "Mega Vraimer". They can also be used to animate existing statues.
* Slayers, the show really finds its stride, reaching its signature level of humor and solidifying the characters' personalities and quirks, as well as having what is arguably the best plot and character development in the whole franchise.
* Slayers, the two of them don't do that sort of thing. Turns out she just wants to hire them as bodyguards.
* Slayers. They share the same method of empowerment, the mental willpower of the user. A particular episode also features a light-whip.
* Slayers to use the words of her incantations because she's a pro. On the other hand, they do work better when she does. If pressed for time, she'll just say the first line to get in the mood and skip to the spell name.
* Slayers tremble in fear and do everything possible to avoid a direct confrontation.
* Slayers Trilogy, Amelia gains the ability to transform into a magical girl.
* Slayers Trilogy makes use of a six-shot musket, but it's mentioned that the gun in question is a prototype that was only invented a few weeks before the series started.
* Slayers Trilogy: The alternate future with the Dragons. Peace and order everywhere, death was rare, massive technological advancements, and criminals were extinct! The problem? To make sure that this peace and order is never disturbed, all humans were purged of any and all evil thoughts, stripping them of their free will.
* Slayers Try is revealed to be another dimension's Dark Lord equivalent — and there are four others just like it.
* Slayers Try where Lina is repeatedly attacked by an army of penguins with guns.
* Slayers Try, Xellos picks up Filia this way to rescue her from a rock slide, only to then drop her directly on top of the villain.
* Slayers TV series, where an ancient golem awakens to crush the heroes and promptly breaks down from centuries of disuse.
* Slayers umbrella, casting spells would cost health. In the RPG, it normally costs nonlethal hit points (fatigue), but taking lethal drain is also an option.
* Slayers understood pretty much immediately the reason behind something being

wrong with Lina. Amusingly, though, Gourry doesn't know what "that time of month" actually is, and only knows it's something that girls don't like talking about.
* Slayers until he got his final fight. Also, once he was persuaded to join the party just by mentioning that there's a strong opponent for him. Naturally, in such circumstances he didn't use underhanded tactics.
* Slayers uses an audience only diagram after the filler arc. At the beginning of the episode that returns to the serious plot, Lina recaps the situation with Gaav while a helpful diagram displays the Mazoku lords and their relations to each other.
* Slayers uses this when the gang is hunting through a dungeon of some sort. Lina is reading warnings out of a book, and Gourry keeps picking up on the first half of the warning instead of the whole. The first warning is something like "Pressing the button... is something you should not do." For the second, Gourry doesn't press the button, but the warning is something like "Don't walk past without pressing the button."
* Slayers using small black pins. Not very powerful, as Valgaav in Slayers TRY could tank it without much injury. The problems are, it's hideously quick, hard to avoid, and infinitely repeatable, resulting in Valgaav eventually succumbing to multiple application of this.
* Slayers was at first treated this way; since it worked the first time, Lina was fully ready to depend on it again. It was subverted in the second season due to the fact that the consequences for failing (of which she apparently wasn't fully aware) turned out to be so high that she became terrified to try it again. Further subverted in that the main villain for that arc actually WANTS Lina to use the Giga Slave on him, so he can test his mettle by seeing if he can survive it.
* Slayers was enough of an idiot to have to ask questions about what the other characters would consider basic, everyday facts, giving them a reason to explain the rules and mythology of their world.
* Slayers was shaped due to the battle between the god Flare Dragon Ceifeed and the demon lord Ruby Eye Shabranigdu. Their battleground by Lina's time 4000 years later is in the center of a huge almost circular ocean.
* Slayers, well-made but horribly noticeable CG is done for some of the spells, water, hallways, and a slew of out-of-place 3D objects for the opening songs.
* Slayers, when a bounty is put on Lina's, Gourry's, and Zelgadis's heads, their wanted posters turn out something like this.
* Slayers when Gourry manages to destroy the Pledge Stone that kept Halcyform immortal. Before he could age completely, he blows up himself, his dead lover Rubia, and his mansion to bits.
* Slayers when Gourry points out Lina is eating the bait worms together with the fish.
* Slayers, when Lina is almost arrested for "the crime of being Lina Inverse", Gourry tearfully promises to wait for her until she gets out of prison, no matter how many years it takes. Lina, of course, responds with violence.
* Slayers, when Lina is attacked by bandits and Gourry comes to her aid. Lina is preparing to blast the bandits into oblivion, but then realizes that she's supposed to be all passive and distressed in these situations, and so she role-plays it for fun.
* Slayers. When she can't solve her problems by blowing them up, she uses cunning.
* Slayers, when someone wastes a perfectly good spell by shouting something to the effect of "You forgot about me!"
* Slayers (when the party infiltrates a girls-only kingdom), Lina's the only one in her party wearing trousers in lieu of the dresses worn by her comrades.
* Slayers where Zelgadis tells the villain how he decided to spare him and used the blunt side of the sword, only to realize that his sword is double-edged.
* Slayers. While some of the cast have some level of healing magic, Sylphiel, being a cleric/priestess, is the master of it.
* Slayers who can't cast magic, so it would seem impractical to have all of that blonde hair flowing out while sword fighting…
* Slayer's wife, Sharon, is ageless and unkillable. He drains her of her blood in

his intro, and she doesn't even blink, since she'll get back up soon enough anyway. When Eddie attempts to possess her in one of his
* Slayers (with a good healthy dose of pop culture references) for laughs.
* Slayers with the Blast Sword. It was so sharp you couldn't put it in a sheath without cutting it in half. It was so sharp it was useless so they had to find someone to cast some magic on it to dull the blade. But even the dulled blade still fits this trope.
* Slayers world) and "A" (Author, Hajime Kanzaka). These arguments usually result in "A" being beaten up by "L" or "Minion S" for being behind schedule or not giving them any screentime.
* Slayers, you might say), then sits down and waits patiently. When quizzed, he claims he's waiting for the eggs, since he's not sure what kissing is, but is vaguely aware it's related to mating.
* Slayers Zelgadis, thanks to his stone skin, gets to do double duty as a boat anchor when the team is fishing for a lake dragon and the guy leading the fishing trip forgot to bring one. Later in the same episode, Gourry gets a turn being fishing bait.
* Slayers. Zelgadis tries to knock someone out by hitting him with the blunt side of his sword, then remembers too late that his sword is double-edged… This was a parody of Escaflowne, where such confusion didn't happen.
* Slayers, Zuuma is an incredibly badass assassin who is hired to kill Lina Inverse. He follows a strict code, only revealing his name to his employer and his target, and always completing a job even if the person who hired him has died in the meantime. In the novel version, he became an assassin simply because he felt a psychological compulsion to kill; the anime version gives him a bit more of an origin story.
* Slayer". The song criticizes how terrible life and humanity are, and that the only conclusion is that God doesn't care. It becomes pretty evident when they start shouting GOD HATES US ALL.
* Slayer, though there are still some conspiracy theorists who take them seriously.
* Slaying Mantis: Small (usually) insects who has reputation similar to the Grim Reaper himself.
* slay it, no matter how far away. The catch is, once Farslayer hits the target, it stays there. Where it is free for the target's kinsmen to pick it up and retaliate. Rinse and repeat until there's no one left to aim at.
* Slay movie. Slay was once a Mall Santa who molested children and took wishes literally in the worst possible way. For example, a kid who asked him for a fire truck got a real one dropped onto his house. And then there's the part where he starts telling Krillin about the young cancer patient who asked him to get rid of the cancer...
* Slay.one used to have a Smoke Grenade, which released a thick cloud of smoke that obscured visibility in the nearby area. It was replaced with the Acid Grenade in a later update.
* Slay Ride is a minor national hero due to having been a resistance fighter against the Nazis as a young man.
* Slay the Spire names of various mundane animals, of all things, are given this treatment. Hence we get "byrd", "phrog", "krane" and "snecko". Aside from the last one, which seems to be a hybrid of snake and gecko, the others don't seem much different from their real world counterparts.
* Slay the Spire: Transients are extradimensional creatures that have near-unkillable amounts of HP, but also have a timer on them that causes them to fade out of existence within five turns, automatically winning you the match. The difficulty is in holding out until then, both battening down the hatches and smacking them around to lower their horrifically high damage.
* SLC Punk! cost just $600K to make, even after its cast of familiar names, soundtrack of classic punk tracks and the use of anamorphic lenses.
* SLC Punk!: Stevo's parents also seem to have this reaction when Stevo is finally able to fully rebel without any parental repercussions. It should be noted that, while he does flip off his parents and shouts "Fuck you!," he also takes the time

to mention that he loves them.
* Sleater-Kinney crossover featuring the members of the band animated in that show's style. The premise is that Tina Belcher puts a Sleater-Kinney CD on and imagines them playing a private concert in her bedroom. The rest of the Belcher family appears too: Gene and Louise join her in dancing to the music, while Bob and Linda get a brief cameo, standing in the kitchen and looking annoyed at the noise above them.
* Sleater-Kinney: Members Carrie Brownstein and Corin Tucker are both bisexual. Prior to 2010, Brownstein had incorrectly been labeled as gay by the media.
* Sleazy Politician: A government official who takes bribes and embezzles state funds to personally enrich themselves or their family and friends, all at the expense of their taxpaying constituents.
* Sleazy Politician: An elected official who abuses their powers to personally enrich themselves (and their family/friends) through bribery and embezzlement.
* Sleazy Politician invented a sex scandal with Leslie in order to divert attention from the far more embarrassing sex scandal which he was actually involved in. Eventually, Leslie challenges him to provide proof of their affair on TV and he claims she has a mole in her buttocks. After a very fed-up Leslie shows her butt to the reporter, said reporter terms it "no mole-gate".
* Sleazy producer Nathan is at one point in simultaneous extramarital relationships with Amber and Dillon, but denies to the latter that what they're doing is "gay".
* Sled-dog racing, which commemorates and replicates the 1925 Serum Run to Nome.
* Sledgehammer (1983): The film ends with the killer (in child form) staring down from an upstairs window at the escaping Chuck and Joni.
* Sledgehammer (1983): These are vengeful byproducts of violent ends, who think everybody they come across is their victimizer(s). They can take multiple forms, including what they looked like when they died, and are corporeal, being able to use weapons and be injured.
* Sledge Hammer!(after making sure everyone inside had been evacuated, of course).
* Sledge Hammer! creator Alan Spencer can be seen in the backgrounds of several episodes, usually at the precinct.
* Sledge Hammer!: During the recording of first season DVD's commentaries, an earthquake apparently takes place. It's not entirely clear if it's real or not.
* Sledge Hammer! episode "They Call Me Mr. Trunk" has a newscast announcing that the police precinct has been contaminated by a weapons-grade virus.
* Sledgehammer Games enlisted the assistance of a "scenario planner"
* Sledge Hammer! had its first-season, early-episodes laugh track edited out for the DVD release. The director's commentary explains that the talking heads at the studio forced the laugh track on him because they felt the show was too violent without it. The producer explained on the DVD that he edited it out because the audience doesn't need to be told when to laugh.
* Sledge Hammer! had the titular detective investigate a murder on a paintball field. Near the end, he takes on the suspects in a paintball match.
* Sledge Hammer!. Her tailored suit shrinks by three sizes after Sledge drags her into a sauna to interrogate a perp. In order to detain a perp whose day job is mud wrestler, Doreau is dragged into the arena - in her trademark business suit — and deluged in mud and indignity as she wrestles the woman into the mud. And wins.
* Sledge Hammer!. In one episode, he hallucinates that his gun is talking back to him.
* Sledge Hammer! nuked its town in the first season finale, not expecting renewal. With the renewal, the second season was set "five years earlier", with all ongoing plotlines continuing uninterrupted. It worked because it was a comedy show.
* Sledgehammer O'Possum from the short short "Out and About" runs on this, he inflicts all kinds of pain and torture on a dog who didn't even do anything to him, all in the name of comedy. If it weren't
* Sledge Hammer!, Sergeant Dori Doreau is dragged into a mud-fighting arena in a seedy bar to prevent Sledge getting the worst of it from two professional mud-fighting babes. Actress Anne-Marie Martin later reflected that at one point, every

episode appeared to feature a cat-fight between Doreau and a female perp.
* Sledge Hammer!'s father, Jack, was a carnival performer who had this as his greatest trick. He did it once. Years later, Sledge needed to learn the trick, and managed to pull it off successfully when shot at.
* Sledge Hammer!'s glorification of violence sometimes leads him to approve of the villain's ways, played for laughs. Such as in "To Sledge, With Love":
* Sledge Hammer!, Sledge gets accused of murder and decides to defend himself. Right before the big surprise reveal at the end, the judge asks the Prosecution if they have anything to say and the prosecutor responds that Sledge has already made all their points for them.
* Sledge Hammer!, Sledge is unaware a price of $1M has been put on his head. As he's waiting at a red light, two assassins, each hoping to claim the bounty for their own, pull up on either side of Sledge's car and take aim. Sledge invokes this trope and the hapless would-be assassins shoot each other.
* Sledge Hammer!: the episode "Play It Again, Sledge" has a women hire Sledge as private investigator, to make him an eyewitness of her "self-defence" murder.
* Sledge Hammer!: the female KGB spy turned out to be a male KGB spy behind a latex mask, however, the rest of the bodily alterations were apparently permanent (so that he/she could win the Miss Iron Curtain pageant).
* Sledge Hammer!, the routine IA check goes pretty well, much to Captain Trunk's relief, until Sledge shows up. After witnessing the usual Sledge method of processing a suspect, the IA officer demands to see Lieutenant Hammer's service record, which has been carefully hidden from him. Rather than the usual slim file, it is brought to him... in a wheelbarrow. Sledge's file doesn't just have a filing cabinet of its own, it has a room of its own.
* Sledge Hammer!, the title detective drops a bowling ball on his partner's foot, causing her to clutch it and hop around.
* Sledge Hammer!, the titular officer holds a purse-snatcher at gunpoint and orders him to beat himself up. This is typical of how he treats suspects.
* Sledge Hammer!. This is in the same scene that introduces the "loudener" on his gun.
* Sledge Hammer! to go one better - the scene where Sledge loses patience and fires five shots at the would-be jumper's feet, the bullets from the Amigo knocking large pieces off the ledge and scaring the suicide into giving up the attempt?
* Sledge Hammer! was a used car salesman who died while shooting a live commercial for his dealership.
* Sledge Hammer! was canceled after the 1st season, only to be renewed for a second season after the last episode got higher than expected ratings, which created something of a dilemma for the writers. Expecting to be cancelled after the first season, the season finale featured Los Angeles as well as the titular character being vaporized by an nuclear bomb. They got around this by claiming at the start of the second season that the first-season finale was five years in the future, giving themselves room to run the series for another five seasons. Naturally, the show was canceled soon thereafter.
* Sledge Hammer!). When she actually appeared in the last season of the show, she was played by Heather Lupton, real-life wife of Sledge's actor David Rasche.
* Sledge-O-Matic closer into such a signature routine that he had to get the courts to stop his brother from performing it. Given the splatter protection fans came up with so they could see the "carnage" up close and protect their outfits, it's clear they were just there for it.
* Sledge's Safehouse in its entirety is one massive house of crazy. "THEY GOT ME" written in blood on the walls, presumably written by the victims in their own blood at the command of their captors, bodies chained up all over and strung up like chandeliers leaking pools of blood, huge blood splatter everywhere, bodies stuck to the walls and ceilings via steel rods jammed through their eyes, a room with an armless body along with several dismembered appendages and a body stuck up on the ceiling, a small 'colosseum' where victims were presumably forced to fight the cannibalistic 'Psychos' for sport, and on and on. In many cases, fresh blood still drips down from strung up bodies.

* Sled Storm, at least the PS1 version, uses Rob Zombie's "Dragula" (Hot Rod Herman remix).
* Sleeman Breweries launched an ad campaign playing up the bootlegging activities of the company's founder John Sleeman. It also plays up George Sleeman, whose business was threatened by prohibitionists who'd managed to get anti-liquor laws passed in his hometown, after which he ran for mayor himself and repealed the prohibition laws.
* Sleepaway Camp. First film (1983) was a serious offering, the rest are more comedic on their subject matter. 5 films in total.
* Sleepaway Camp III: Teenage Wasteland has a scene where Angela manages to fish out a hockey mask from the water.
* Sleepaway Camp II: Unhappy Campers, Angela hides the bodies of her victims in a cabin and talks to them. It's not clear if she actually believes them to be alive at times, or if she's just messing with the still-living victims though.
* Sleepaway Camp in Upstate New York, but at one point bunch of kids and a counselor venture into the woods. Most of the kids never came back.
* Sleepaway Camp passed away from cancer three months before the film’s release.
* Sleepaway Camp...the movie just kinda stops and the credits just roll. One of the sequels ends the same way.
* Sleep Cute moment. Caitlyn from the driver's seat even comments, "Is he cute like that?".
* Sleep Cute moment in regards to the mountain incident a chapter or two before, he remembers being close to Carol, who is noted to be especially attractive, and Harry is now very thankful for both the table and the cloth hiding his reaction to it.
* Sleep Cute: Some people sleeping close to one another in a cute way.
* Sleep Cute: This often happens after the main couple gets together, but sometimes happens as a way of foreshadowing their relationship in the first place.
* Sleep Cute: Two characters sleeping next to each other, one leaning against the other.
* Sleep Dealer uses this frequently and most people work by controlling machines through brain computer interfaces.
* Sleep Deprivation: Characters can't fall asleep, either by choice or because of external factors.
* Sleep Deprivation Punishment: Someone is deprived of sleep as punishment, abuse or torture.
* sleep-deprived and mishears the ingredients for Pinkie Pie's muffins, resulting in muffins made with potato chips, soda, lemon juice and earthworms. Not only do none of the ponies like them, they actually get sick, but Spike the dragon likes them and doesn't get sick.
* Sleeper, an electronically rehabilitated Woody Allen is oriented to his new futuristic home, including a robotic Scottie dog ("Woof, woof! Hello, I'm Rags!"). Allen asks "Is he housebroken, or is he going to leave little batteries all over?"
* Sleeper: Apparently, the worst criminals were forced to watch Howard Cosell as an extreme form of punishment.
* Sleeper Cell: Alex converted to Islam after he fell in love with a Muslim woman (his wife later on).
* Sleeper Cell. As a result, she willingly shelters him so Ilija can flee the US.
* Sleeper Cell, Christian did it with Tommy's mom. And bragged about it to his face, causing them to get into a fight. Then claimed it was a joke when Farik intervened.
* Sleeper Cell has FBI agent Darwyn al-Sayeed infiltrate an Al-Qaeda cell operating in Los Angeles.
* Sleeper does the routine shaving at a futuristic mirror, where he notices his reflection is just a bit off-sync.
* Sleeper: Domestic servant robots are a major business in 2173... rogue cryogenically unfrozen Woody Allen disguises himself as one to avoid capture.
* Sleeper featured a black-and-white Transamerica/UA logo. Three of those films were shot in black-and-white.

* Sleeper) getting thawed out of cryogenic sleep in 2173 — one of the doctors points out he'd been frozen for 200 years.
* Sleeper had a job at a "weird government research plant" that features a pair of iconic nuclear cooling towers. Being a loner, he took his lunch in an isolated area of the plant, prominently marked with radiation warnings. He somehow doesn't notice he's getting bigger and stronger.
* Sleeper has "Orb" — a silver sphere that makes the handler feel giddy and laugh uncontrollably when it's touched or rubbed. Great for parties!
* Sleeper Hit and hasn't made anything as popular since, including that movie's own sequel.
* Sleeper Hit AU he bullied Midoriya so much, and that he feels absolutely no remorse for his actions because he's too pissed off that Izuku preservered instead of breaking down and giving up on his dreams.
* Sleeper Hit: A work that becomes an unexpected success upon its release.
* Sleeper Hit: A work that becomes unexpectedly popular and successful.
* Sleeper" It is of course followed by violence, death threats, and murder.
* Sleeper, it's even joked that in the future Keane will be considered one of the greatest artists in history.
* Sleeper learned of them and became intrigued by their mission (which, predictably, is dominating the world), but upon joining them found them to be riddled by the usual human flaws he had come to disdain.
* Sleeper Martini. Takes all the tropes of Martini (flying cars, cool gadgets, alien technology, superpowers) and runs them through a blender full of Chambord.
* Sleepers (1996). Gangbangers execute a man on the approach area of an airport, waiting till an airliner comes in to land before opening fire.
* Sleeper's character cryogenically frozen when he doesn't recover from routine surgery, then revived 200 years later. He unwillingly becomes a key figure in a revolution as someone who has no identifying records.
* Sleepers, four boys are sent to a juvenile detention facility where horrific sexual abuse at the hands of the guards changes their lives forever. Two of them become hardened gangsters while the other two are able to reintegrate into mainstream society, but all of them are either guilty of or complicit in illegal activities in pursuit of revenge.
* Sleeper Ship, but we aren't told what it is until we actually see him and K’Ehleyr sitting in the command chairs in full Klingon regalia.
* Sleeper Ships loaded with frozen inmates from the United Earth Directorate's concentration camps.
* Sleeper Ship This is a use of cryonics that real scientists are actually interested in, but wouldn't dare take a stab at until all the kinks are worked out.
* Sleepers is an inversion. He is a friend and father figure to the four main characters as boys. When they tell him 16 years later about the sexual abuse they suffered in a juvenile correctional facility, he helps them punish the guards responsible.
* Sleepers: Made in 1996, the second half of the film takes place in 1981.
* Sleepers protecting drug dealers for money and murdering them when they won't play ball. Davenport is described as eager to make busts to further his career, but he's professional, friendly, and doesn't act on the claims against Stryder until he has reliable evidence.
* Sleeper Starship: A slow spacecraft that puts the passengers in hibernation until they arrive at their destination.
* Sleeper Starship protected by guardians who have been conditioned to kill any outsider. Which would make the whole purpose of a distress call rather pointless.
* Sleepers use limited supernal magic. Mages also believe Proximi are more likely to Awaken than other Sleepers.
* Sleeper - thawed-out-in-the-future fugitive Miles desperately tries to keep Luna from turning him in: "I'm a good person, I've got good life drives! I don't smoke, I don't drink, I would never force myself sexually on a blind person..."
* Sleeper to '60s schlock artist Margaret Keane and bandleader-turned-cartoonist Xavier Cugat, respectively.)

* Sleeper, Woody Allen's character is on the run from the authorities; he ducks into a van full of domestic servant robots and hastily makes himself up as one. Maybe it's a sign of intelligence in the future that everyone who sees him is fooled.
* Sleeper: Woody Allen's fugitive in the future is captured and made to assimilate through mental manipulation, put in a beauty contest scenario in a lab. It works, as a switch is thrown and he breathily spouts a banal speech about using the title to promote peace and brotherhood.
* sleep gas, he wakes up in an underground pipe and must face an electrified tunnel integrity checker.
* Sleeping at last manages to make this sound romantic in their song "Umbrellas": "I would catch bullets with my bare hands/Because you were meant for amazing things."
* Sleeping Beauties: As early as day one of the Aurora epidemic, Linny Mars, dispatcher at Dooling's sheriff's department, keeps getting countless emergency calls from men who have no clue how to take care of their male children now that their wives have gone to sleep. One even asks her if FEMA is setting up a facility to take care of the children.
* Sleeping Beauties: To help the inmates of Dooling Correctional Facility for Women stay awake (and thus avoid getting the Aurora flu), inmates Jeanette Sorley and Angel Fitzroy brew special Super Coffee.
* Sleeping Beauty (1959). Set, as one character admits, in "the fourteenth century."
* Sleeping Beauty added an action-packed climax where Maleficent turns into a dragon and battles the prince, in contrast to the story where he awakens Aurora without trouble.
* Sleeping Beauty adults mistakenly think Briar Rose- AKA Princess Aurora- is actually named Sleeping Beauty. Even though they had a whole song where they say "Aurora" three times!
* Sleeping Beauty, a fairy duel erupts over the color of a dress. Wait until you see what happens when an entire kingdom's at stake, and all because an evil fairy wasn't invited to a party!
* Sleeping Beauty, after Aurora and Philip share their first dance. Aurora starts running back to the fairies' house after remembering that they forbade her from talking to strangers. When Philip asks when they can meet again, she screams, "Oh, never!", then changes her response to, "Well, maybe someday", and finally, "This evening!"
* Sleeping Beauty" (a.k.a. "Briar Rose"): Briar Rose is indeed wakened by a kiss. However, the fated 100 years of sleep were up, which implies that Briar Rose would have eventually woken up anyway, and the kiss was never the condition to lift the curse.
* Sleeping Beauty, and it would be literally decades before a second invocation of "Hell" would appear in a Disney animated feature.
* Sleeping Beauty, and not much else. To make matters worse, Aurora herself only had a handful of lines, with the part mostly being through singing.
* Sleeping Beauty - and she curses everyone to fall into the same eternal sleep.
* Sleeping Beauty, and you'll notice that he has absolutely no dialogue for the entire second half of the film, which focuses mostly on him.
* Sleeping Beauty, as King Stefan and his queen longed for many years to have a child. The wish was finally granted, but they only were able to keep Aurora for a very short time before they had to surrender her to the good fairies (to protect her from Maleficent), and so they effectively remained childless anyway.
* Sleeping Beauty at Maleficent, piercing her heart, she makes one final lunge at him before falling to her death.
* Sleeping Beauty: Aurora falls into an enchanted sleep after pricking her finger on the spinning wheel while hypnotized by Maleficent, and Phillip's final battle (with assistance from the Three Good Fairies) against Maleficent is to save her.
* Sleeping Beauty, Aurora has a meltdown when she's told she can't see a boy (she literally just met outside of infancy) again. On the other hand, she doesn't give

two spits that her aunts are fairies hired to protect her, she's now required to go live as a princess after years of freedom as a peasant, and her parents are actually alive and well. If the happy dance at the end is any indication, Phillip is all that matters at all.
* Sleeping Beauty: Aurora is elegant, quiet, dutiful and obedient, including following her fairy godmother's command that she can't marry the man she loves and must return to her life as a princess.
* Sleeping Beauty: Aurora's face is never shown in the early scenes when she was a baby.
* Sleeping Beauty Bernadette Peters got to sing. She's Bernadette Peters.
* Sleeping Beauty, but still invokes the look and feel. She's referred to as a "wicked witch" by Merriweather.
* Sleeping Beauty," calls upon the powers of Hell during the climax, etc.
* Sleeping Beauty changes the length of Aurora's sleep from a hundred years to one night, because otherwise the prince wouldn't live long enough to develop a romance with her.
* Sleeping Beauty counterpart and Magrat says it was a job for a handsome prince. Granny doesn't see how waking the princess would have been evidence he'd make a good husband.
* Sleeping Beauty ends at a party meant for Princess Aurora's return to the castle, and she and Prince Philip finish the movie dancing.
* Sleeping Beauty: Enter the villain, unleashing a torrent of green netherworldly fire. That's how to make an entrance.
* Sleeping Beauty falls prey to this one. Prince Philip returns from the woods where he has met the girl of his dreams. When his father shows disinterest, Philip spurs his horse around and leaves at a gallop. Between that moment and his arrival at the cottage, the good fairies inform the girl that she is a princess and escort her back to the castle on foot, night falls, and the evil sorceress arrives at the cottage to set a trap for him. Notice also that Philip makes it back to the castle in less time than it takes Aurora to get back to the cottage from her errand, unless we are to assume these events are purposely presented out of order.
* Sleeping Beauty fandom. Fans argue over whether Aurora's dress looks better pink or blue, and at one point in the early 2000s, imagining it as purple was a popular compromise. So Aurora wears a purple version of her dress in the game.
* Sleeping Beauty fears her enough to call her "your excellency" to avoid offending her and the palace guards back down from their order to capture her simply because she raised her hands and commanded them to stand back.
* Sleeping Beauty happened in the past, due to the appearances of the three fairies as well as Maleficent being mentioned as an infamous figure.
* Sleeping Beauty has a host of animal friends that ends up stealing the prince's clothes so they could assemble together as a kind of homemade dream prince.
* Sleeping Beauty has Aurora waiting for her aunts' birthday surprise and singing about love in the meantime. Prince Phillip also hears her singing, is captivated, and then joins the song.
* Sleeping Beauty. Hence why Flora points out that if they shelter the princess themselves (selflessly helping someone at their own risk), Maleficent wouldn't be able to expect it so easily.
* Sleeping Beauty. Her expressions and movements translate easily into a snide antagonist.
* Sleeping Beauty icing it. She's also the nicest of the three Good Fairies.
* Sleeping Beauty. In it, Cinderella meets Prince Charming while he's gardening, and they fall for each other immediately. He promptly tells her that he's the castle gardener, just because he's afraid that Cinderella will turn into a snob if she knows who he really is ("nothing makes a girl a snob more than saying she personally knows a prince"). They plan to meet at the masked ball, wearing geraniums to recognize each other. This plan fails and the result is that they meet at the ball and dance, but Cinderella doesn't realize that Arthur the gardener and Prince Charming are the same, and he doesn't realize that Cinderella is the mysterious "princess" he met. In a bit of a subversion, while the two hit it off

very well at the ball, both are quite determined to hold out for the "original" identities.
* Sleeping Beauty instead. Maleficent also raises Aurora herself, knowing more about taking care of human children than the three fairies — while she never displayed any such skill in the animated version.
* Sleeping Beauty: In the original fairy tale, the King and Queen invite all of the fairies in the land sans one (or her actual godmothers, depending on what version you're reading). Carabosse, the one who was left out, felt spited and decided to curse the princess with death.
* Sleeping Beauty is currently the only Princess with an unnatural eye color. She has purple eyes.
* Sleeping Beauty" is gifted by six fairy godmothers with beauty, grace, wit, and great skill in music, singing and dancing, then cursed out of spite to prick her hand on a spindle on her sixteenth year and die by a seventh fairy. The curse is softened, but cannot be completely removed, by the final fairy.
* Sleeping Beauty is recycled for Belle and the Prince dancing at the end.
* Sleeping Beauty, it can be argued that neither Aurora nor the prince is the main protagonist. That honor goes to the three good fairies who are portrayed as competent women and prove necessary help for the Prince. The antagonist is also female meaning that most of the film is driven by women which is rather feminist for the time.
* Sleeping Beauty it is that they've fallen in love with, leaving all adult parties to believe that they've fallen in love with a peasant.
* Sleeping Beauty. It's also the best known of the versions where the titular character awakens from a kiss.
* Sleeping Beauty, it's hard not to imagine the words to "Once Upon a Dream" being sung to "The Garland Waltz" from Tchaikovsky's ballet composition.
* Sleeping Beauty, it's not clear if the writers actually knew horses need that much grain after hard work.
* Sleeping Beauty: King Hubert pulls one after King Stephan ends up implying that Phillip and Aurora's arranged marriage might not end well.
* Sleeping Beauty, love would've kept Phillip going before destroying him.
* Sleeping Beauty makes this explicit, and explains why she lacks wings like other fairies.
* Sleeping Beauty, Maleficent causes a forest of thorns to spring up instantly around Stephan's castle in an attempt to kill Prince Philip. It doesn't work because his magic sword is able to cut through the thorns.
* Sleeping Beauty: Maleficent. "How dare you not invite me to your baby shower!"
* Sleeping Beauty: Maleficent's pet raven, Diablo, was turned into a stone statue by Merryweather after a short chase to stop him from alerting Maleficent of Phillip's escape from the Forbidden mountain.
* Sleeping Beauty: Maleficent utters the line almost exactly in, when she realizes that Prince Philip has very nearly reached Princess Aurora's castle. She teleports to his location and declares:
* Sleeping Beauty: Many people expect the Prince fighting a dragon at the end, which is a scene added by the Disney version, not present in the original.
* Sleeping Beauty: Mary Costa, the voice of Aurora, revealed in an interview that during production, she and the actresses playing the fairy godmothers (Verna Felton, Barbara Jo Allen, and Barbara Luddy) were all attracted to Bill Shirley, the voice of Prince Phillip, and flirted with him.
* Sleeping Beauty, Merryweather has to waste her blessing simply dulling the curse to a magical sleep.
* Sleeping Beauty noticeable during the "Phony King of England" musical number.
* Sleeping Beauty. Not only is he friends with the forest animals, but protects them from hunters. He meets Princess Petra after having his owl and bird friends steal her bow and arrow, assuming she was hunting, but she tells them its just for show so she could leave the castle.
* Sleeping Beauty: "Now you will deal with me and all the powers of Hell!"
* Sleeping Beauty opponent to Prince Phillip in his final battle to save Aurora.

* Sleeping Beauty portion has Aurora in charge of the kingdom while her parents are away. She is soon overwhelmed by the difficulty of everything.
* Sleeping Beauty: Prince Phillip also does this when the good fairies release him.
* Sleeping Beauty. Prince Phillip faces a fire breathing dragon to save Princess Aurora while she lies asleep, looking beautiful. Although he is technically the hero, the fairies do most of the work.
* Sleeping Beauty, Prince Phillip fights his way through one hell of a magical obstacle course and slays a dragon (with a lot of help from three fairies) to break the curse on Princess Aurora and save her and the kingdom. They then fall in love.
* Sleeping Beauty, Prince Phillip is the White Knight to Princess Aurora's White Lady.
* Sleeping Beauty reveals that they do in fact allow her to fly and it looks rather bizarre.
* Sleeping Beauty: Seven good fairies were invited upon the eponymous princess' birthday.
* Sleeping Beauty spinning wheel could have fulfilled the curse instead of one particular evil/powerful one.
* Sleeping Beauty that appears to be the only thing she trusts or cares about. He's also her only competent henchman, apparently.
* Sleeping Beauty that they wasted more than fifteen years searching for a baby.
* Sleeping Beauty: The climax is a battle with Prince Philip up against Maleficent to save Princess Aurora.
* Sleeping Beauty: The creators of the film weren't all that interested in the beauty herself, hence why the movie spends so much time with the magical and bickering trio of fairies.
* Sleeping Beauty, the fairies give Prince Phillip a Sword of Truth and a Shield of Virtue to fight Maleficent. They even add an extra incantation before the final blow.
* Sleeping Beauty, the fairies put Aurora in her fancy ballgown after they tell her she's really the princess - even though they have her walk to the castle through the woods while wearing it. Presumably this trope is the reason she doesn't just wear her peasant dress while walking to the palace, and change once she's there.
* Sleeping Beauty, the roses were the source of the tragedy — ninety-nine princes killed themselves on their thorns, trying to get in.
* Sleeping Beauty, the second magical blessing bestowed upon the infant Princess Aurora is "the gift of song," ensuring that her musical talent would be one of the things which draws people to her. Sure enough, sixteen years later, her extraordinary singing in the forest is the first thing which catches the attention of Prince Philip. In a short montage of singing and dancing, they fall in love. (Good thing they're already engaged.)
* Sleeping Beauty. These were eliminated from the final film, but are still referenced a couple of times - Flora's plan to turn Aurora into a flower, her transforming arrows into plants and the fairies' gifts to Aurora (Flora's sequence shows flower motifs, Fauna's birds and Merryweather the sun coming out from behind a cloud).
* Sleeping Beauty: The voices for the Queen, the Herald, and for Maleficent's goons weren't credited.
* Sleeping Beauty they are totally incompetent twits who are utterly incapable of properly raising Aurora.
* Sleeping Beauty, this is how Princess Aurora greets her parents when she meets them for the first time in almost 16 years, emphasizing her suitability as a royal princess.
* Sleeping Beauty. Though Prince Phillip is drawn to Aurora by the sound of her voice, her first introduction to him is when he sneaks up behind her and starts waltzing with her to "Once Upon a Dream".
* Sleeping Beauty took a creative twist by making the good fairies the main characters instead of the titular princess; as such, Aurora herself only has eighteen lines in a movie whose entire plot revolves around her.
* Sleeping Beauty took six years to produce, as Disney wanted it to be a "moving

illustration", rich in detail.
* Sleeping Beauty until another fairy turned it to merely sleeping a century in many variants. In others, she's victim of a prophecy.
* Sleeping Beauty versions that take the nonconsensual kiss and turn it into a rape are less original than the author might think.
* Sleeping Beauty was also shown to be a very bad boss to her minions (granted, it isn't surprising due to her being the Mistress of All Evil). A very notable instance of this is when she electrocutes her minions with lightning after she learns that they spent sixteen years searching for a baby, not even being aware that Aurora would age. That being said she said averts this with her raven Diablo.
* Sleeping Beauty was perhaps the most exciting final battle scene yet made in a children's movie at the time, and provides a pretty literal instance of G.K. Chesterton's famous line (see below under Real Life).
* Sleeping Beauty, we see Prince Phillip as a young child and baby Princess Aurora (well, it's implied since we don't actually see her,) at Aurora's Christening.
* Sleeping Beauty: When Briar Rose talks to her animal friends, the owl naturally goes "hoo?", which she takes as a question.
* Sleeping Beauty (when the dwarfs hide from the "monster" in their cottage).
* Sleeping Beauty", when the prince comes and asks after the castle, he gets a whole slew of false answers; although one old man does know the truth, it's not the popular one.
* Sleeping Beauty, which all resemble evil pig-vulture-gorilla-crocodile-things.
* Sleeping Beauty. While Aurora's mother never died, the princess did grow up without her mother close to her, so it fell on the fairies' hand to raise the child well. Aurora calls the three her aunts, though.
* Sleeping Beauty while entertaining and serving King Stephen and Hubert he sneaks drinks of their wine, and sneaks more any chance he gets. It gets to the point where he fills his lute with the wine and eventually passes out from intoxication.
* Sleeping Beauty whom the audience has sympathy for, and which also fall under this trope.
* sleeping became fairly popular. He's also got those hella creepy, expressionless eyes.
* Sleeping can feel like this, especially with a lack of dreams. A good 8-9 hour sleep can feel as if only a few minutes to an hour have passed.
* Sleeping Dogs allows Wei to smash mooks into background objects such as telephone booths, parked cars, fish tanks and various kinds of furniture.
* Sleeping Dogs, although the Water Street Boys are more "purely" so. Their in-game profile states that their leader Winston Chu and his minions lack the brains to actually accomplish anything more than street-level crimes, which puts them below other Sun On Yee officers who are involved in bigger ventures
* Sleeping Dogs, but figures that believing people are breaking into his house to mess with him will also have the desired effect on his psyche.
* Sleeping Dogs. Filling the Face Meter in combat and/or consuming foods can regenerate his health past that point, while entering one of Wei's apartments will immediately break off combat and sleeping will immediately restore Wei to full health.
* Sleeping Dogs has a DLC that has one as a reward. It has both concealed machine guns and an EMP blast.
* Sleeping Dogs has a member of the government pay thugs to shoot soldiers during an altercation with pro-union protesters to escalate tensions and give them an excuse for creating a police state.
* Sleeping Dogs has some unique activities that can take up a player's time.
* Sleeping Dogs. If you hijack a car or start punching people in the street, you may be surprised by the number of people who will at least try to hit back.
* Sleeping Dogs if you manage to grab a car, at which point Wei can either escape with a bit of persistence or almost effortlessly ram the cop cars off the road.
* Sleeping Dogs involves driving one of these into the harbor. The owner needs the insurance money to pay her husband's medical bills. Wei suggests selling it before being asked to crash it. The car is in pretty bad shape (one hit would probably

render it inoperable) and it's quite obvious no one would buy it for a decent price.
* Sleeping Dogs involve you "stealing" the mission-giver's car and then driving it into the harbor so they can collect on auto insurance. The first one will even take the time to explain how why this is better than just selling the car. Interestingly, the value of the car decreases as it gets more dinged up, so to collect the most insurance, you need to drive safely and not mark the car at all before it's in the water.
* Sleeping Dogs is a Hong Kong crime drama... and the protagonist is an undercover San Francisco PD Sino-American.
* Sleeping Dogs is a not-completely-incompetent low-level street hustler at the beginning of the game, but as he begins to move up, it becomes painfully clear that he has neither the skills nor the stomach for higher-level crime.
* Sleeping Dogs is this. Travis causes more than a ridiculous amount of pain, murder and destruction to the citizens of Hong Kong (innocent and otherwise), and the trio spend the whole time cracking up over it.
* Sleeping Dogs, it's made clear that it's the first time he's ever killed; he'd thought about what it would look like, but not how he'd feel about it.
* Sleeping Dogs Lie said, "I know! Let's write a movie where a guy practices cunnilingus on his cat! It practically writes itself!"
* Sleeping Dogs might not have as many guns as most crime sims, but it makes up for it with a really fun melee combat system, lots of squishy civilians (and slightly less squishy random thugs) and people who don't know when to keep their mouth shut. Someone will always take the piss out of your fashion sense when you walk out of a shop, and not a single shop ever has a guard or cop nearby. Have fun jump kicking the mouthy asshole until he needs to recover his teeth from a nearby window display.
* Sleeping Dogs, Officer Teng asks this when Pendrew reveals Wei is actually an undercover cop. Pendrew says "Denied" so fast he almost cuts the question off.
* Sleeping Dogs, one mission requires you to succeed in a karaoke minigame. Failure grants the following game-over message:
* Sleeping Dogs: One of the Police side missions ends up uncovering an organ harvesting ring preying on members of the Sun On Yee Triad, being run by their rivals, the 18K Triads. Sun On Yee foot soldiers are kidnapped off the streets and delivered to a surgeon on 18K's payroll, who harvests their organs and transplants them into 18K's paying customers, while the abducted gangster's corpse is dumped into the harbour. The 18K make a tidy profit while literally killing off their competition in the process, and since the victims are exclusively triad footsoldiers, the cops' apathy over the deaths of a few gangsters and thugs ensures the operation stays under the radar.
* Sleeping Dogs that is established to counter guerrilla activity when civil war breaks out. They were blue uniforms and berets, working alongside ordinary army troops in a paramilitary capacity.
* Sleeping Dogs, the player can occasionally come across armored bank cars that they can hijack and deliver to a Triad garage for a bit of cash.
* Sleeping Dogs, Wei Shen can cause any enemies around him in a fist fight to flinch by grabbing one of their friends and breaking their leg with a stomp to the side of the knee. He can also use the environment to do things like set mooks on fire, impale them on hooks or electrocute them. Typically, the drug bust side missions involve beating down a certain number of guards to hack surveillance devices and end when any remaining guards run for their lives.
* Sleeping Dogs when Wei and Old Salty Crab vandalize Two-Chin Tsao's mansion.
* Sleeping Dogs where usually after eating Wei Shen just throws aside whatever package or can he's holding. Often in front of whoever sells it.
* Sleeping Dogs, where Wei Shen must fight some of the strongest in the Sun On Yee in order to prove himself worthy of joining them.
* Sleeping Dogs while Detective Shen is involved in a sting operation that goes awry and has to run from his uniformed colleagues to maintain his cover.
* Sleeping Dogs, you unlock safes and lockboxes with the help of a program on your

phone that listens for the "click" of the tumblers aligning. Hong Kong police have some pretty nifty tools, apparently.
* Sleeping Dragon for the specific purpose of creating the summoning spell. Their own wizard says that prophecies always work like this, which is why nobody attempts them any more.
* Sleeping Dummy: Someone puts a dummy of themselves in bed to escape.
* sleeping gas in the vents. If you take the source of the problem out and don't put it back, a guard instantly wakes up and apprehends on sight when you step outside the first room.
* Sleeping in the same house as your spouse gives you a temporary buff called "Lover's Comfort" that increases the rate of skill-learning by 15% for eight hours.
* sleeping knights for a day found out after returning that a year has passed.
* Sleeping Knights, who is dying of AIDS and has been voluntarily living in a virtual environment 24 hours a day for three years - a whole year longer than the victims of the SAO incident were trapped in the game.
* sleeping off that Benadryl a sleep aid: commonly found in "PM" versions of OTC medicines as well as many straight-up sleep medicines like Simply Sleep and ZZZQuil (it's not as strong as the other OTC sleep aid, Doxylamine, found in Unisom, so it's more useful in broad). It is a simple remedy for dogs who are terrified of thunderstorms: the poor dog is too drugged and sleepy to be scared.
* Sleeping Princess in Devil's Castle, and Launch had two different voice actresses for her good and bad sides (Monika Antonelli, the original Puar and Chiaotzu, was the good side, and Christine Marten, who has no other credits, was the bad side) while Meredith McCoy would provide the voice of both her personalities for the rest of her appearances.
* Sleeping Single: A married couple is depicted sleeping in separate beds rather than in the same one.
* Sleeping Single) featured couples sleeping together (even considering that TV had a stricter code than film), and this trope died along with it.
* Sleeping Single or if a work parodies the allegedly "squeaky clean" 1950s sitcoms in which married couples were shown sleeping in separate beds due to TV rules at the time that didn't allow couples in the same bed together.
* sleeping with most of their charges at one point or another being mothered by her and flips out whenever she tries...but still wears the sweater she made him.
* Sleeping with the Boss: A character is in a romantic relationship with their employer.
* Sleeping with the Boss, but Brennan is Arastoo’s direct supervisor. Somehow, it’s not complicated at all by regulations onscreen.
* Sleeping with the Boss: Having sex with someone in authority over you.
* Sleeping with the Boss: Person has sex with someone they're in authority over.
* Sleeping with the Boss's Wife: Having sex with the lover of someone in authority over you.
* Sleeping with the Enemy after Laura leaves her husband. An older lady strikes up a conversation on the bus; Laura says she was visiting a friend who needed help escaping from abusive husband to explain her trip. After telling the older woman how her "friend" couldn't get the cops to help and finally risked everything to get away, the old woman whispers "How long did you stay with him?" which Laura knows exactly, to the day.
* Sleeping with the Enemy and she doesn't look that much different afterwards. She wears a wig when travelling to her new town too.
* Sleeping with the Enemy. Battered wife Laura tells her swimming class classmates that she also takes gymnastics lessons in order to explain "all those terrible bruises."
* Sleeping with the Enemy hits his wife for standing at a window where a man can see her.
* Sleeping with the Enemy, Julia Roberts' character is a wife suffering in a marriage with her abusive husband, who refuses to let her go. She seeks escape by faking her death and living an entirely new life with someone else... until her husband tracks her down.

* Sleeping with the Enemy's film version makes the heroine much stupider than she was in the book. In the latter, she kept her wedding ring on while the film has her flush it down the toilet (and that's one of the reasons her husband discovers she's faked her death). She keeps her wig on in Iowa, while the film has her take it off as soon as she gets there. Additionally, the circumstances surrounding how her husband discovers the swimming lessons are changed; in the book, he just bumped into a friend at the supermarket who was eventually cajoled into revealing the lessons. In the film, Laura gave her name and number, and one of the friends phones the husband to offer condolences. She's also much more tight-lipped in the book than the film.
* Sleeping with the Enemy to continuously throw peanuts at him (so his allergic reaction wouldn't subside and show them he's completely normal and capable of speech).
* Sleeping with the Girls, effectively making the protagonist a different, much more fragile species than the native humans.
* Sleeping with the Girls hasn't fired quite yet but it eventually will. He also takes great pain to not hit anything or anyone important with it.
* Sleeping with the Girls moment, followed by him running away while screaming "KZINTI LESSON! KZINTI LESSON!" He almost makes it, and the backwash of the ship's takeoff merely knocks him off of his feet. Not the straightest example of the trope, but shows an understanding of it.
* Sleeping with the Girls over the course of his adventures, and manages to be played for both Drama and Laughs at the same time.
* Sleeping with the Girls, pointing out every single part of the joke and how it works.
* sleeping with the prom queen for 11 points, they would always choose the latter. Not surprisingly, he deliberately added similar "dilemmas" to the game; in the hedge maze near the final boss, for example, you can follow the friendly floating skull and get free items, or ignore his advice and subject your character to painful traps and monsters just to save a few turns.
* sleep in separate beds, allowing the peasant to send the guards away, turn the lights off and sleep in the same bed as the princess.
* Sleep Learning tape intended to curb his hunger is switched with a vocabulary builder. "Lamentably, no. My gastronomic rapacity knows no satiety." Later played with, when Homer loses his vocabulary without regaining his ability to communicate succinctly.
* Sleepless Alarm Clock: Someone finally gets to sleep after being up all night only for their alarm clock to go off.
* Sleepless Domain Alchemical Air, Sylvia used to be a cute and somewhat bookish girl with a pair of square glasses. It's quite the contrast from the more confident and glamorous persona she adopted as a magical girl.
* Sleepless Domain. As she begins to fade away, she uses the last of her strength to stab the Purple One through the eye before disappearing completely.
* Sleepless Domain before she can finish it off. Gwen calls her teammate out:
* Sleepless Domain, doesn't have as much raw power as her teammates, and her own non-combative nature means her powers lack the "oomph" factor of some other girls. However, her precision and control of her element are apparently well above the standard of most other magical girls. Plus, when it comes to elements, Water is one that is much better used skillfully than powerfully, something that training with Heartful Punch helps her realize.
* Sleepless Domain-esque appearance. Her rationale is that, since the creature has evidently been trying to scare people, mocking it with a dumb nickname would make it seem less frightening. Later that night, Harley voices reservations that Bud might be taking the situation too lightly, to which Bud does admit that she's still taking it all in.
* Sleepless Domain fashion. Eventually, Undine notes that only Gwen has yet to arrive, only for Gwen herself to reveal that she was already there.
* Sleepless Domain for the comic in which Heartful Punch has her first conversation with Zoe notes that H.P. is already subconsciously making a mental list of possible

nicknames for her new acquaintance.
* Sleepless Domain group with powers based on the four classical elements (plus Tessa, their leader, as Aether).
* Sleepless Domain has her stating that she can't stand the thought of someone she barely knows disliking her, even if she herself believes there's good reason for that dislike. Later, when someone remarks to Undine that H.P. can be intense about recruiting for their workout club, H.P. gets defensive and wonders if that's something people really say about her.
* Sleepless Domain has Tessa arrive on the scene of a battle to find Sally, Gwen, and Sylvia dead and Undine hanging on by a thread.
* Sleepless Domain, Heartful Punch's description on the Characters page notes that her "only team members are Righty and Lefty." It goes on to explain that Righty and Lefty are her fists.
* Sleepless Domain. Her slingshot pellets sprout metallic plants that can be used to weigh down, otherwise hinder, or even impale monsters.
* Sleepless Domain. However, almost all magical girls have only a foggy idea of what this Dream actually entailed, and none of them remember this girl in white in the waking world.
* Sleepless Domain. HP is so shaken by the call that when the phone rings again right after, HP checks her cat's reaction before answering.
* Sleepless Domain in order to downplay the 'child' part of this trope.
* Sleepless Domain instead. Likewise, Melty Flame and Melty Frost can be assumed to be fire and ice users, and Pop Blitz is stated to have electricity powers that she's still working on controlling.
* Sleepless Domain in the comic, their appearances are altered slightly to fit this pattern — Chandra's natural brown hair is made several shades lighter, and Steffi, who already dyes her hair bright pink in her home series, gains matching pink irises.
* Sleepless Domain involved her using said super speed to get a nearly frozen Kokoro to the hospital.
* Sleepless Domain. Leana, as Sunlight Spear, wielded a halberd, a type of pole weapon that combines an axe blade with the stabbing head of a spear.
* Sleepless Domain life easier. However, Rue still does the monster fighting part and ends up partnering with Zoe, one of the newer students from Future’s Promise. Because of a plot development, Zoe and some of her classmates decide that none of them should go monster-fighting alone. Zoe declines an offer to join two of her classmates because she'll be with Rue and mentions she goes to another school. Zoe soon has to correct a classmate's assumption that she invented her teammate.
* Sleepless Domain lives up to her name with pink heart blasts and heart-accented pugilism.
* Sleepless Domain magical girls who protect an unnamed city from its nightly siege by strange monsters, but don't worry - registered Magical Girls have a 70% lower risk of severe injury or death!
* Sleepless Domain narrator, offered some cryptic clarification shortly afterwords, remarking that she "[doesn't] see her anywhere anymore."
* Sleepless Domain of Lime offering Kokoro a package of generic drugs resembling cigarettes, helpfully labelled "The Drugs".
* Sleepless Domain of the buds she summons — while training, she uses a pair of miniature buds whose lasers simply sting a bit.
* Sleepless Domain of the story who has control over the monsters. The Purple One shows frustration that the attack failed even without the active interference of "The Golden One", who has occasionally led magical girls to places where they might be of aid. Zoe just happened to pick the right time to become brave.
* Sleepless Domain over time, all four girls are later given proper introductions and names, and gradually grow into major side characters.
* Sleepless Domain phone call, which turns out to be from Undine herself; Kokoro decides to invite her to discuss what just happened in person.
* Sleepless Domain Power Training Club is called by a hard-to-pronounce acronym.
* Sleepless Domain recruitment poster, with a phone number written in Roman

numerals: V.V.V-IX.VI.VI.IX. In Arabic numerals, that's 555-9669.
* Sleepless Domain she had been, and insists that Undine must hate her for it. Cut to Undine at her locker, wondering if the school cafeteria has turkey for lunch.
* Sleepless Domain skilled at collecting information. Not even Harley, who spends the most time with her, knows how she does it.
* Sleepless Domain's shirt and leaflets, implying a connection between the symbol and the mysterious figure known as the Founder.
* Sleepless Domain. Still, her powers do turn out to have uses, such as volunteering at a nearby hospital and mediating conflicts between her friends.
* Sleepless Domain Tessa prepares to move out, only to realize that Sally and Gwen had already left as soon as Sylvia mentioned a location.
* Sleepless Domain that there have been at least two incarnations of "Team Spear" within two decades. Heartful Punch's mother was a member of the earlier incarnation as "Moonlight Spear". She wielded a naginata while her teammates, Sunlight Spear and Starlight Spear, used a halberd and guandao respectively.
* Sleepless Domain them and show they have lives outside of fighting (and dying) for others.
* Sleepless Domain, there's no real frame of reference that can be drawn from it — this year might have been a decade, a century, or a millennium before the story begins.
* Sleepless Domain. The school is only open to girls who have registered with the Board of Magical Girls, and attendance is not compulsory, but it is highly recommended that active magical girls take advantage of the academy's benefits — as one magical girl puts it, it's a reward for the potentially lethal work the girls do every night.
* Sleepless Domain. These clones are significantly less durable than Cassidy herself, but if either of them is destroyed, Cassidy herself reforms unharmed at the intact clone's location, and can continue to split herself for as long as she still has enough magic to spare. If both of her clones were destroyed at the same time, however, there would logically be no intact clones left to become her main body, and Cassidy wouldn't be able to reform.
* Sleepless Domain. The team's most physical fighter Gwen is the only member to forgo the high-class gloves entirely in favor of more practical green and white gauntlets.
* Sleepless Domain. The "Whore" part doesn't come up as much, though; if a magical girl gets pregnant, the government just shuffles her out of the public eye and says that her powers randomly left her sooner than normal (which is a thing that can happen).
* Sleepless Domain this in her character bio, where she comments that "maybe someday it'll be in this stupid comic."
* Sleepless Domain to all but a few select individuals — even those who worship the Founder seem to believe that these statues simply represent a generic magical girl.
* Sleepless Domain to include a slightly puffier skirt with frills. Somewhat ironically, given her interests, Lemon herself can't actually sew.
* Sleepless Domain, to the point that when Undine briefly entertained the idea of asking to join their team, she quickly realized she'd just be the third wheel.
* Sleepless Domain under her skirt, Lime wears her coat like a cape, and Lemon has a petticoat under her skirt and wears a miniature top hat.
* Sleepless Domain: Undine/Alchemical Water is the last active member of Team Alchemical. Sally/Alchemical Fire, Gwen/Alchemical Earth and Sylvia/Alchemical Air were killed in action and Undine was mortally wounded in the same battle. Tessa/Alchemical Aether saved Undine's life, but at the cost of her (Tessa's) powers.
* Sleepless Domain, Undine briefly mentions what she believes to be a rogue Magical Girl but, not ready to speak of it, tries to change what she's talking about to unfortunate effect.
* Sleepless Domain, Undine says she'd offer her notes but Sally always makes fun of her handwriting. Sally replies that it's less "make fun of" and more "legitimately

can't read". When shown, Undine's writing is improbably fancy.
* Sleepless Domain. Until Chapter 2, when Alchemical Air, Fire and Earth are killed in action, and Alchemical Aether saves Water at the cost of her own powers. Then the comic becomes the story of Undine (Water) and Tessa (Aether) moving on with their lives as best they can.
* Sleepless Domain was your type", prompting HP to hastily try and change the subject while Lime brushes it off because "she has a guy now".
* Sleepless Domain when a character doesn't appear to sneeze when mentioned:
* Sleepless Domain when Vedika converses telepathically with Cassidy: the thoughts that Cassidy consciously projects are featured in the foreground thought bubbles, while fragments of her subconscious thoughts appear as background noise.
* Sleepless Domain with the other person, allowing them to experience each other's thoughts directly while they remain in contact.
* Sleepless Domain wouldn't mix well with poorly controlled electricity.
* Sleepless" focuses on a disgruntled Vietnam vet who had no need to sleep and the ability to alter other people's perception and plans to use his abilities to murder everyone involved in the experiment that gave him his powers
* Sleepless in Ponyville". Her necessities include an entire inflatable house, completely furnished with a queen-sized bed and a matching vase.
* "Sleepless in Retroville" Hugh does this as he was running away from the pizza monster, then the camera zooms out of his mouth as he's waking up from a nightmare.
* Sleepless in Seattle, and basically gets dumped for some guy who lives on the other side of the country and whom his fiance has never even met.
* Sleepless in Seattle: Annie confesses to Walter why she's in NY. And Walter, who'd proposed to Annie, tells her she should go. She gets into a cab. It gets stuck in traffic. So she gets out and runs. She's too late, but things work out for her anyway... but that's a romantic comedy for you!
* Sleepless in Seattle ends with Sam and Annie first meeting each other.
* Sleepless in Seattle: Even though the protagonists don't even meet until the end of the movie, it's obvious that Annie will be this to the widowed Sam.
* Sleepless in Seattle is itself a romantic comedy, so it turns out Meg Ryan's character was actually Right Genre Savvy.
* Sleepless in Seattle: Lampshaded by Annie in one scene, who says it is usually invoked as means of explaining all the romantic accidents. Played straight when she later goes along with the idea that Sam is the one anyway.
* Sleepless in Seattle moment so well that you hold out hope he'll find a new love soon.
* Sleepless in Seattle: Nothing is really wrong with Walter and Victoria. That they are perfectly decent human beings makes you feel a little sorry for them.
* Sleepless in Seattle. The official couple, Annie and Sam, meet face-to-face only in the very last scene. Annie is engaged, and she has never seen Sam; she only knows his voice, thanks to radio. This doesn't stop her from breaking off her engagement for a guy she doesn't know yet.
* Sleepless in Seattle when comparing the idea of love in the real world to love as it's portrayed in Hollywood, Rosie O'Donnell says to Meg Ryan, "Your problem is that you don't want to be in love, you want to be in love in a movie."
* Sleep Mask: Someone wearing a sleep mask that says something about their personality.
* Sleep Mask. When he gets to the pizza, she takes off the blindfold, yells "You invited a pizza delivery boy here?! What kind of girl do you think I am?!", and storms off.
* Sleep-Mode Size Said attack takes the form of pretty colorful bubbles, naturally.
* "Sleep No More" important that what we thought was surveillance footage comes from angles where there couldn't possibly have been actual cameras.
* "Sleep No More". Instead, the end of the episode's teaser is signified by a brief flash of credits.
* Sleepover (2004) is an example of this trope. In the movie, the characters are tasked (during the titular sleepover) with completing a scavenger hunt to win a bet and the whole thing is resolved at the big dance.

* Sleepover at Fluttershy's: Applejack subjects Apple Bloom to this when the latter uses one too many curse words. Then Applejack slips up herself, giving Apple Bloom an opportunity for revenge.
* Sleepover has this with Julie liking the most popular guy, even though he's "out of her league".
* Sleepover qualifies enough that he let four teenage girls be out of the house all night without ever noticing.
* sleep paralysis nightmares. Frightened witnesses interpret these entities as demons, ghosts, or spirits approaching them while they sleep.
* SleepResearch_Facility has incorporated the sounds of raw electrostatic discharges, a malfunctioning electric heater and a Stealth Bomber into his ambient sound.
* Sleeps in the Nude: A character doesn't wear any clothes when sleeping.
* Sleeps in the Nude) multiple times and at one point, the guy stomps on his foot, and it's only through pure willpower that he's able to fight off the pain. He's only saved when someone else enters the room and inadvertently distracts the guy.
* sleep somewhere uncomfortable while fending off the bites of (sometimes dengue-carrying) mosquitos.
* Sleep Squashing: A character gets crushed by a bigger character that unknowingly rolled over on top of them in their sleep.
* Sleepstalker, in which the monster is an executed killer into a twisted, demonic version of the sandman, features a creepy nursery rhyme about a child going to sleep.
* Sleeps with Everyone but You: A character will date anyone except this one person.
* Sleeps with Everyone but You: The protagonist is sexually attracted to someone who is promiscuous but won't sleep with them.
* Sleep-talking becomes an important plot point in the 1974 anime movie of
* Sleep Talkin' Man as you can get. His wife records him, and very little of what he says makes sense. But is very, very funny.
* Sleepwalker can be used to alter the physical shape of any inanimate object within its radius, and affect its physical characteristics to a lesser degree.
* Sleepwalker fought one group of villains called "The Chain Gang" who took this trope to the extreme, being four convicts who gained superpowers while chained together and who had to stay chained together for their powers to work.
* Sleepwalker had the player controlling a hapless dog tasked with stopping his master from waking up as he sleepwalked all over the city.
* Sleepwalker has been ravaging the Mindscape since before recorded time and Sleepwalker has fought him on many occasions.
* Sleepwalker have died at this point, but since he's pulled back into Rick's mind as Rick regains consciousness, it's implied that he'll be able to heal himself. Previous issues had already established that when Sleepwalker returns to Rick's mind, he can rest and recover from any injuries he suffers in the human world.
* Sleepwalker Jeremy Roscoe, after freeing himself from his restraints, climbs into the ducts to escape the prison hospital where he was being held. Probably not as bad as some of the other examples, since by that time the alarms were already activated and Roscoe's only concern was getting out by the fastest route possible.
* Sleepwalkers, although as in the example above, the ones that are mean are the evil werecats, normal cats are hostile toward them and, again, many of them sacrifice their lives fighting them.
* Sleepwalkers by the demons and horrors that also live in the Mindscape.
* Sleepwalkers, Clovis the police cat leads an army of cats on a slow motion charge toward the villains' house.
* Sleepwalkers, the villains morph into somewhat feline creatures, but are hated by actual cats.
* Sleepwalker, took this trope to its logical conclusion when he not only proved to be a master pool player, but went so far as to base his whole criminal schtick on the game.
* Sleepwalker, which broke the demons' possession and sent them back to their home

dimensions.
* Sleepwalking, there have been documented cases where people have got into their car and started driving (and making it to their destination safely), made whole meals, shopped for groceries,
* Sleepy Depressive: A mentally unsound person who sleeps a lot (or spends a lot of time in bed).
* Sleepyhead: Someone who keeps falling asleep randomly or always seems tired.
* Sleepy Hollow (1948), a Broadway musical, with music by George Lessner and book and lyrics by Russell Maloney and Miriam Battista. It lasted 12 performances.
* Sleepy Hollow (1999) after not only witnessing this, but having the Horseman pick the head right out from between his legs with his sword.
* Sleepy Hollow (1999), features a milieu that has much in common with Lovecraft Country. The film includes supernatural horrors, witchcraft and the cinematographic technique of using a blue camera filter to make everything seem bleaker in an isolated small town in early 19th century New York. This version's Ichabod Crane is a classic Lovecraftian protagonist in both origin and behavior.
* Sleepy Hollow (1999), Ichabod Crane has a moment where he keeps on repeating the word "Which" when talking to a woman he assumes is a "Witch".
* Sleepy Hollow (1999) is implied to have one of these, or at least access to one. Partly justified, since it was never implied that the torture chamber was secret. Torturing suspects was (at least in the world of the film) meant to be part of the historical setting.
* Sleepy Hollow (1999) is shown fighting the decapitated Christopher Walken using two sickles.
* Sleepy Hollow (1999) look, it appears he has some fondness for blondes as well.
* Sleepy Hollow (1999), only very loosely based on the Washington Irving story.
* Sleepy Hollow (1999), the Headless Horseman is the vengeful ghost of one of the Hessian mercenaries hired by Great Britain during the American Revolution.
* Sleepy Hollow (1999) uses a very similar-looking kind of blood, mostly as an homage to the Hammer movies, but also for artistic reasons. Burton digitally desaturated the color blue so everything had a distinctly grey cast to it and enhanced the color red so it would stand out more.
* Sleepy Hollow a pair of witches use magic to appear to be young and gorgeous to anyone looking on them. Having been keeping out of society for so long, the duo are unaware that cameras can show their true forms, a pair of white-haired old women in flashy outfits.
* Sleepy Hollow are good and evil versions of this. So is the witches coven that Katrina belonged to (which was allied with the former).
* Sleepy Hollow as Crane (a man in a magical coma since the late 18th century) fires a single bullet from a gun at a demon, then tosses aside what he assumes is a now useless firearm. When his outraged partner demands to know why he didn't unload the entire clip, a surprised Crane asks "you mean it holds more than one musket?"
* Sleepy Hollow at the end of the third season. Disillusioned fans abandoned the show in droves and nowadays, hardly any of them will recommend watching the show except for maybe the first season alone.
* Sleepy Hollow cannot be stopped by any means as he is controlled by the one who owns his skull. The only way to stop him is to return it to him. In fact, this is lampshaded late in the movie.
* Sleepy Hollow caused many viewers to permanently abandon the show and it was canceled after the fourth season.
* Sleepy Hollow did this with Abbie Mills at the end of Season 3, after Nicole Beharie asked to be released from her contract due to her unhappiness with the show's treatment of her character.
* Sleepy Hollow have identical handwriting because it was passed on genetically.
* Sleepy Hollow. He's terrified throughout the entire course of the investigation, often to the point of fainting. Nonetheless, he pursues the case relentlessly despite his fear, going so far as to engage the Headless Horseman in physical combat — twice!
* Sleepy Hollow High by running directly along the road ahead of him, instead of

running into the woods on either side where the horse might have trouble following.
* Sleepy Hollow High, Diana was transferred from her previous school for making aggressive sexual advances on one of her teachers.
* Sleepy Hollow High, Justin is trying to fix his car when he hears Z and Bobbi coming up behind him. He lifts his head suddenly and bangs it on the hood of his car.
* Sleepy Hollow High kills all of his victims by decapitating them with a sword.
* Sleepy Hollow High School, in the New York suburb of the same name, uses the character from the legend as its mascot.
* Sleepy Hollow High starts at midnight (the radio announcer says its approaching the witching hour) and ends at the finish of the school day (the last scene is Shannon and Diana walking home after school).
* Sleepy Hollow High, the killer disguises himself as the Headless Horsemean.
* Sleepy Hollow High, the survivors draw straws to see which one is going to hike to the gas station to call for help. Mr. E draws the short straw.
* Sleepy Hollow High, Z and Bobbi hang Justin from the rafters of an old barn for informing on their drug dealing.
* Sleepy Hollow High, Z shoots the Horseman and he falls over. He then gets back to his feet with no ill effects
* Sleepy Hollow, is played by Swedish Katia Winter; Ichabod's dad is played by Canadian Victor Garber, and Lyndie Greenwood (Jennifer Mills) is also Canadian in real life.
* Sleepy Hollow is that while the American Revolution was going on, both the rebels and the British were covertly using supernatural forces against each other. Only a select few (including Washington, Franklin, and Jefferson) were aware of what was truly happening.
* Sleepy Hollow. It misses and bursts out of the house's wall, forcing the angel to fight unharmed for a while, until the disc flies back and stabs the Horseman in the back.
* Sleepy Hollow, Lt. Mills at one point begins explaining the term "John Doe" to Crane. Since the term originated in England in the 1300s, he's entirely exasperated.
* Sleepy Hollow: She's a police officer with a dead partner and a traumatic paranormal childhood experience. He's a Revolutionary War spy who's been in a magical coma for several hundred years and is mortal enemies with Death. They fight the apocalypse!
* Sleepy Hollow's Ichabod Crane, resurrected from the 18th century, continually wears his Revolutionary War uniform coat in the 21st century.
* Sleepy Hollow. Then the actual supernatural threat shows up and kills the man.
* Sleepy Hollow: When Magistrate Phillipse is killed by the Horseman, his head spins on his body before falling off and rolling down the slope towards Ichabod. The head comes to rest between Ichabod's legs, and the Horseman retrieves it by spearing it on his sword as he rides past, the blade striking inches from Ichabod's crotch. Ichabod faints.
* Sleepy Kittens book. Unfortunately though, it doesn't come with a small brush with which you can brush the kitties' fur.
* Sleepy Princess in the Demon Castle premiered on December 22, 2020 in Japan, which also happens to be the birthday of the titular Princess as well as one day before the birthday of the succubus charcter Cubey (who is a major character in this episode).
* Sleepy Princess in the Demon Castle, Princess Syalis constructs a suit of armour from the carcass of the Tire Demon. When she visits the Ice Region in search of a way to beat the summer heat, frost builds on it in a way that causes the inhabitants to mistake her for Ice Golem, the area boss. She exploits this to have them cool her cell, and also takes advantage of it on subsequent visits.
* Sleepy Princess in the Demon Castle: Princes Syalis' age is never explicitly stated, her profile listing it as a line of question marks. She looks like she's still in her early teens at best, but she was apparently old enough to be given a significant amount of paperwork to handle as part of her daily duties back in the

human realm before being kidnapped. She also hasn't visibly aged in all the time she's spent a prisoner, despite the fact that as of the 11th volume, she's spent three Christmases in nominal captivity. She eventually mentions she's an adult when talking to Poseidon.
* Sleepy Princess in the Demon Castle: There is at least one succubus, but they don't feed with sex, per se. They feed on human vitality and survive by being popular.
* Sleepy Princess in the Demon Castle. There's a futon in the trap, which snaps shut when she fluffs the pillow.
* Sleepy Princess in the Demon Castle to find things that will make it more comfortable.
* Sleepy Princess in the Demon Castle, you will feel sorry for the demons who kidnapped Princess Syalis of the Human Nation as they constantly feel the wrath of the Princess in her quest for the perfect sleep.
* Sleepy Skies, the OC of Cat Whitney who is a close friend of storyboardist Sabrina Alberghetti, appears in one shot.
* Sleepytime Gorilla Museum, with "Bring Back the Apocalypse" being of particular interest.
* Sleepytime Gorrila Museum has a lot of homemade instruments such as the Electric Pancreas, the Lever-Action Lever, and Thing.
* sleeve gun as an assassination weapon and unlike a true arm cannon, was triggered by being pressed against someone's body.
* Sleeves Are for Wimps: Ripped off sleeves (with a mandatory matching mullet) was your standard rockstar or tough guy look.
* Sleight of Tongue: Secretly passing an object to someone via a kiss.
* Sleight of Tongue: The hero, stuck in captivity, is kissed by a sympathetic woman, who passes some item to him in his mouth.
* Sleipnir abandons the political marriage waiting for her, even though she
* Sleipnir has two fathers — Svaðilfari (described as "the best of all horses") and the Giant/God
* Sleipnir O'Hara had a political marriage waiting for her back home until she decided to run away with Theopholous DuMedd.
* Sleivdal - but Ola is the only one that the coach is, for inexplicable reasons, actually pleased with.
* "Slenderbunnies", regular rabbits (including Angel) twisted by Discord. At one point, Twilight Sparkle gets trampled by them.
* Slenderman appears out of nowhere to save Rainbow Dash from the gay snake.
* Slender Man. Details of note include a date watermark and added graininess, the latter of which is more pronounced due to the camera distortions that always pop up when Slendy is around.
* Slender Man features the tall, dark, and faceless Slender Man as the antagonist.
* Slender Man get some leeway in this area because they started way back in 2010, when Slender Man's popularity was just rising.
* Slender Man. However, the faceless version of him ended up proving so iconic that it just became his regular appearance.
* Slender Man. In most depictions, he seems to be an overall passive hunter, but the bottom line is that once you've encountered him, you will never be rid of him.
* Slender Man is somehow able to do this with both his victims and his proxies.
* Slender Man is that the more you know about him, the more likely it is that you'll be next...
* Slender Man (or other various things in the mythos) will occasionally end up teleporting the characters to some very strange places, and it's sometimes very unclear whether a given place is one of these or not.
* Slender Man Stabbing found in her room by investigators after the incident. There were also a few mutilated Barbie dolls covered in body markings from a red marker.
* Slender Man that is based on the incident was widely panned as being in poor taste. While the character still has his fans, the overexposure and bad publicity of Slender Man has all but assured that he will never be as popular as he once was.
* Slenderman.. The list goes on... Just to drive the point home, almost all of

their profile pics have them wearing the standard black horn-rimmed "hipster" glasses.
* Slenderman, there are a great number of enigmatic phrases being tossed out in a shockingly direct manner.
* Slender Man was a sexual predator who had attempted to groom many of his fans during the long development of his series.
* Slender that was stalking the person who drew them. And said thing is now stalking you ever more persistently with each new note you find...
* Slender: The Arrival: Aside from Slender Man, this game also adds "The Chaser", a proxy for Slender Man that is the main threat in Level 3. While lacking Slender Man's ability to teleport, the Chaser similarly can't be fought and only fled from, though unlike Slendy there is one defense against them which is focusing the flashlight on them which will cause them to temporarily halt their pursuit due to some discomfort from the light.
* Slender: The Arrival in the Kate's room in the house is filled with drawings of Slender Man.
* Slender: The Arrival is an expanded version with more terrain and nature, meaning that there are of course insurmountable terrain that the player character can surmount just fine at other points.
* Slender, this is a good way to crash into Slendy's shins if he wasn't in your field of vision already.
* Slender. This occurs most often with fans who were introduced to the mythos through the game of that name.
* Slender, though due to copyright concerns the creator of the game removed the mode from version 0.9.7 on.
* Slendy sends out his tentacles if you look at him too long, or when he's about to get you!
* Slendy until the popular perception of him drifted into actual facelessness.
* slept her way through the entire football-team before coming to terms with the fact that she is gay, got a girlfriend, went monogamous, and stayed that way.
* Slept Through the Apocalypse: Someway, somehow, someone manages to just miss the apocalypse.
* slept with his (Ralph's) mom and more as a "pistol pressed firmly to the temple" wedding.
* slept with Maeby, his cousin (he didn't actually sleep with her) in the finale).
* Sleuth 101, one of the victims is a radio newsreader who was strangled with a microphone cable as she started the bulletin. Or rather, while she was rehearsing, as she was killed 25 minutes before she was supposed to go on, which was recorded by the killer to give himself an alibi.
* Sleuth 101 when host Cal Wilson shows the celebrity guest detective around the crime scene. "This is Bill's favourite chair. This is his favourite lamp. This is his favourite chalk outline."
* Sleuth, among others. Naturally, which background you pick affects which skills you begin with and how you approach the game.
* Sleuth Dates Cop: A relationship between a detective and a police officer.
* Sleuth has you create and play a private detective. Apparently though, the only crime you ever investigate is murder. Every case is a murder, with nary a blackmailing or kidnapping or burglary or stakeout to catch a cheating spouse in sight. And what's more, in many cases one or more of your suspects might get killed when the killer tries to cover their tracks.
* Sleuth, in which a character with a large amount of screen time is revealed to be one of the other characters in disguise, the opening titles include a decoy credit attributing that character to a non-existent actor.
* Sleuth: Milo, who initially disapproves of Andrew's gameplaying, starts playing back to prevent Andrew getting the last laugh, and proves disconcertingly adept.
* Sleuth. Notable in that it kept one of the original leads, but in the opposite role.
* "Sleuth or Consequences",, which most of the Louds find too saccharine, even Lola who usually likes saccharine things. Ironically, the one Loud who likes it is Lucy,

the stoic goth.
* Sleuth, the story jumps from funny to horrifying within a second. Some scenes you might alternate between smiling and being afraid for the characters' lives several times within one moment. You could even find yourself grinning while thinking "I think something horrible is going to happen any minute".
* Sleuth, you play a detective investigating a murder in a mansion. There are six suspects each time you play. The ultimate breakdown of their alibis are that two pairs of them will have alibis that substantiate one another, one will claim to be alone, and the last one will have a contradictory alibi. The one with the contradictory alibi is, of course, the murderer.
* slew of bugs and general lack of polish that the game exhibits. Among others:
* sliced his hand open while parodying Anthony Weiner's press conference.
* sliced in half, and then getting his arm cut off as he clung to life, his entire body is disintegrated to make sure there are no comebacks.
* Slice of Life, and like how they give more screentime to characters like Haru and Kasumi.
* Slice Of Life. Being shapeshifters, they could well be invoking this to be less intimidating to ponies.
* "Slice of Life": Carrot Cake is crossing the street with Matilda's wedding cake on his back, just as Vynil Scratch's mobile DJ booth comes rushing down. Naturally, it results in a collision, although the cake miraculously ends up whole and undamaged.
* Slice of Life comedy on hold to introduce MON dealing with a terrorist hostage crisis.
* Slice of Life depicting the main trio dealing with life in the 21st century.
* Slice of Life explains that both the author Kkatman and her fursona, the eponymous Friday, intentionally chose masculine usernames because "I didn't want anyone knowing I was a girl. Lot of freaks on the internet." Innak, Friday's male room-mate, nervously replies "And now that you're one of them?"
* Slice of Life features a group of schoolkids who like to have pull-my-finger style farting contests. The movie ends with one of the kids pooping his pants and making the awkward, shuffling walk home.
* Slice of Life" is set to blow up fanfic-writers everywhere with the sheer amount of story ideas it hinted at. What did "Bon Bon"/ Sweetie Drops do as a Special Agent under the service of Celestia? What, exactly, is the Bugbear and how did it escape from Tartarus (and, more importantly, what did it do to get sent there in the first place?) How did the Doctor get started on his life of science research in a setting obviously dominated by magic? What sort of adventures did Cranky Doodle and Steven Magnet have together? Why is there an undisguised Changeling at Cranky and Matilda's wedding?
* Slice of Life that they don't reuse the same nickname in the same strip.
* "Slice of Life", the bulk of the episode's tension (beyond the Bugbear's attack) is the result of a printing mistake on Cranky and Matilda's wedding invitations, setting the ceremony one day too early and forcing everypony to rush their preparations. The error was caused by Derpy subcontracting the printing of the invitations to the inexperienced Featherweight for a cheaper product.
* Slice of Life: There are no villains and the story is strictly about the characters dealing with mundane, everyday problems.
* "Slice of Life" to making long-time fan favorites integral to the plot, the episode was explicitly made to be chock full of references to the bronies. Mayor Mare's speech at the end was aimed directly at the fandom, about "those who play big parts, and those who play small" helping to shape who a person is.
* Slice of Life when a speeding truck smashes into her and sends her body flying while death metal plays in the background.
* Slice of Life when Clipper tells a scary story in which his dad gets eaten by a sea monster, Pumpkin points out "Your dad didn't get eaten alive. He's right over there."
* Slice of Life: When Mr. Cake freaks out about the prospect of Pound having to get flying lessons, Pumpkin responds "Mom! Dad's broken again!"

* Slice of Life when Twilight Sparkle offers to teach some basic magic to Pumpkin Cake:
* Slice of Life, which starts off with costume planning, arcs through Pinkie Pie taking a bunch of kids out for candy, the telling of not-so-scary stories, and ending with the Cake Twins sneaking off to visit a Haunted House.
* Slice of Life", will violently shake his head back and forth for a second or so whenever he needs to focus.
* Slice of Souls!, Ciaran's dads put her through this when she was a teenager, waking her up in the wee hours of the morning, making her run for miles, go through an obstacle course and do all sorts of strength training and CrossFit exercises to help her fix her rage and abandonment issues as well as kick her booze and drug habits.
* Slicer's blood seal is in the helmet, so while it's still not fatal it does incapacitate him.
* slice yourself in half by placing a new portal when you're halfway through one.
* Slick discovers a complication in regarding home as safe from commercialism.
* Slick had discovered his African roots, and from that point on until he departed the WWF in October 1990, he wrestled as Akeem, the African Dream. After wrestling in other wrestling organizations, he resumed his One Man Gang persona.
* Slick Rick, have been inspired to imitate his "British" style with varying degrees of success.
* Slick shows genuine love for Monique but is unable to express it properly. Of course, he isn't a real ladykiller, but since he fancies himself one and still pursues the status, it qualifies.
* Slick was especially supportive to his men while he was a manager. He rarely (if ever) berated anyone for losing a match. In fact, he hugged
* Slide On Over Here, Steve Azar used a glass candle holder for the slide guitar parts.
* Sliders, after Quinn finds his brother Colin, who's been living in a technologically-backward world, Colin starts learning about modern culture and slang words. So, when he first learns the slang meaning of "cool", he immediately starts extrapolating and assumes that "hot" means "bad". Rembrandt then further confuses him by explaining that both "hot" and "bad" also mean "good".
* Sliders almost the entirety of the original cast, leaving most fans abandoning ship by the fourth season.
* Sliders an Alternate!Quinn's first test of the sliding machine (on a much larger scale) resulted in that Earth's entire population being transported to another world. As such, that other world now has double the population, although many duplicates try to stick together. Luckily, Prime!Quinn helps send them all back.
* Sliders, an alternate version of Quinn is about to explain something very important to his counterpart about dimensional travel when his own wormhole opens and sucks him into his home dimension before he can finish.
* Sliders, and again when he's asked by Rembrandt if he can fish. "I'm English. We invented fishing."
* Sliders), and it doesn't squeak. After they leave, a gardener with an oil can comes into view.
* Sliders, and the Sheriff of San Francisco (who just happens to be an alternate version of one of our main characters, see picture above) becomes a colonial British version this trope.
* Sliders) are disallowed, and attorneys who try them may get punished as a result. Apparently, the system is so effective that most people are afraid of picking up someone's dropped wallet for fear of being charged with theft and ending up on the show.
* Sliders as "too weak", since they allow their human emotions to drive them.
* Sliders averted this consciously. According to the mythology, if our heroes missed the window to slide out of their current universe, they wouldn't score another opportunity for 29.7 years. Series creator Tracy Tormé was very steadfast on not rounding it off.
* Sliders by suffering the same fate as Geiger; the show ends on a cliffhanger so

we'll never know if he can be rescued.
* Sliders can do it too, as well as humans who have been taught the technique.
* Sliders can wield it. Rembrandt is visibly annoyed at the late warning.
* Sliders Christmas episode, "Season's Greedings" had Arturo become a mall Santa with Wade and Rembrandt as his elves.
* Sliders: Cleavant Derricks has a beautiful singing voice, showcased in several episodes. Justified, in that Rembrandt was a professional musician on the homeworld.
* Sliders, Colonel Rickman, suffered from a degenerative nerve disease that required him to regularly steal brain fluid and inject it into himself to survive. His victims were left in comas.
* Sliders, cue everyone on the planet saying this. Including 3 of 4 main characters.
* Sliders deal with organ replacement. In one, any person under 30 is required to be an organ donor, even if said organ is vital. When someone rich and/or important needs a new heart, the computer randomly selects a healthy 20-something with a good heart and activates his implant. The implant acts as a tracking device for special squads. Another episode has clones of rich or important people kept in a vegetative state in order to have perfectly-compatible organs. The problems arise when "our" Quinn is thought to be an escaped clone for this world's Quinn, who had just lost his eyes.
* Sliders did this, although the heroes had no control over where they ended up each week.
* Sliders dominated by the USSR by... walking up to a nearby food stand and ordering some sausage. It's lampshaded and justified:
* Sliders episode depicts a world ruled by a sinister cabal that can kill people in their dreams.
* Sliders episode does this after finding his wife in a coffin before the other vampires swarm him. Quinn is ready to do this to Wade, except she hasn't been bitten and was just sleeping in the coffin.
* Sliders episode "Fever", the West Coast is fraught with deadly diseases thanks to non-existent modern medicine, leaving control of society in the hands of the California Health Commission. On the surface, it's a standard public health agency, but has its own army to forcibly throw citizens into quarantine zones.
* Sliders episode "Last Days" most of San Francisco parties like there is no tomorrow because of an impending asteroid impact. Rembrandt goes to a house party where, among other things, someone crashes a motorcycle through the living room and the woman of the house, with her husband's enthusiastic blessing, passes herself around like a party favor. It's safe to assume they live to rue their revelry, but at least they're alive to rue it.
* Sliders episode "Post Traumatic Slide Syndrome" was framed with Rembrandt telling the story of the episode to a psychiatrist.
* Sliders episode "Season's Greedings" takes place in a mall that contains not only shops but also housing, schools, hospitals, etc.
* Sliders-esque TV show alongside a fake Slider. The fake one cites this trope, only for Quinn to counter that their group interferes whenever they want and there's nothing enforcing any such rule.
* Sliders evolution. Notably the real world, Killer Ape Theory tries to explain the divergence between humans and the other apes, while in the show the theory was appropriated to explain the divergence between Homo sapiens and Kromaggs from a common stock. And guess where the name "Kromagg" comes from?
* Sliders finally stated that it was the evil Professor who slid (and died). Not that it matters now.
* Sliders for their eugenics program. Professor Arturo laments the lack of artificial insemination technology on this world, and he'd be happy to help them out, if only they cared what he had to say instead of how many "encounters" he could have in a day.
* Sliders: For three episodes, Rembrandt's double was played by Cleavant Derricks' twin Clinton Derricks-Carroll. In the first of these, they actually looked so

different that it was preposterous Rembrandt's friends could get them confused. (The show even included a cringe-worthy "how'd they do that?" scene with the doubles repeatedly circling each other in awe and touching each other's faces.) In the second, makeup made them sufficiently indistinguishable that they traded roles for the final scene, with Clinton playing the Rembrandt who slides away with the group. Few viewers noticed. In the low-budget Sci-Fi Channel seasons, Cleavant played all the Rembrandts.
* Sliders, "Gillian of the Spirits", the protagonists are stuck on a world where the detonation of the atomic bomb scared everyone away from new technology, which is stuck in the 1950s. There is no television, digital hand watches, etc. And the Bureau of Anti-Technology was founded to keep any new technology from being accessed and to arrest those who either make it or possess it. Things are made worse by the fact that the dimensional timer is broken, and there are only basic hardware tools to fix it.
* Sliders - Goal: 'Slide' back to our dimension. This goal was actually achieved at the start of the fourth season. There was also a much earlier instance where they were implied to get back to their own dimension... but did not realize it, and moved on to the next one.
* Sliders got his real-life brother added to the regular cast, playing his long-lost brother. When Jerry departed the show, his brother went with him.
* Sliders had an episode where Maggie gets taken over by a parasite that got in through her mouth.
* Sliders had one episode where women were the dominant gender. Another where Mexico won the Mexican-American war so Americans were the day laborers. And some others that get just bizarre.
* Sliders had the group hanging on to a building on a flooded world. The group had to fall in order to get to the portal. Remy did and found himself in water. He screamed that he was drowning until one of his friends told him to stand up. He realized that he is in a much dryer world but landed in a fountain.
* Sliders: Happened in a few episodes, the pilot in particular showed that this happened after the US lost the Cold War.
* Sliders has Earth turn into a desert world after all the water dries up... somehow. Nations no longer exist, water is extremely valuable, and lawless gangs are free to do what they want.
* Sliders has imbued a great fear of progress in people, resulting in the US banning technology over a certain level (40's or 50's). Arturo is nearly arrested for possessing a digital watch. Unfortunately, the timer isn't working right, and they have ended up in the one world where they still use vacuum tubes and haven't heard of integrated circuits. The Quinn of this world is dead, because the lack of meaningful medical advances has resulted in him dying from polio. His father possesses illegal tech. It turns out that the Bureau of Anti-Technology has been secretly stockpiling and studying all the advanced tech they have confiscated, expecting the ban to be overturned in the near future, which would allow the Bureau higher-ups to become instantly rich over all the patents they would file.
* Sliders has Maggie infected by a bug-like creature that has her acting increasingly erratic, constantly being cold and seeking warmth and then seeking to reproduce by seducing men. When a government official on another world finds out, she is excited at the possibilities, as the "bug" appears to be able to mimic human organs. Since being an organ donor is mandatory for anyone between 18 and 30 in this world, this creature could end the need for young people to die needlessly just because someone else needs a new heart. A noble goal, but she goes about it in a completely wrong way and ends up becoming host to the creature herself, possibly dooming her entire world.
* Sliders has rendered men a valuable commodity, Quinn and Arturo are both hit by tranq darts. Quinn starts to fumble, but with Arturo's urging manages to will himself far enough to get some help from a sympathetic passerby. Arturo, who is not only shot later but is also significantly heavier than Quinn, drops in under a minute, just long enough to pointlessly threaten the attackers with a tree branch he's grabbed as a weapon.

* Sliders has the gang land on a world where everyone has to wear "truth collars." While not quite a serum, the effect is the same.
* Sliders) He drives past a billboard announcing that Elvis is playing nearby.
* Sliders, he hated what the show turned into. Go to the pages about the double episode "Exodus", and read the part about what he thought of it, you'll see.
* Sliders, he was Quinn's college professor and is the team's scientific expert aside from Quinn but more experienced.
* Sliders) hooks up with a woman who turns out to be the leader of the local biker gang. One day, he enters her place to find her in bed with two guys (all still clothed, for PG reasons), who she calmly explains are her husbands. Furthermore, she invites him to join them. He refuses and later finds out that his friends knew that polygamy is legal and perfectly acceptable in this world.
* Sliders involved the logistics behind moving a select portion of the population before their Earth is destroyed. It turns out that the man in charge has to ingest brain tissue from compatible donors due to treat a fungal brain infection. Injecting the tissue causes him to temporarily morph into the person while the donor goes into a coma. The list of people he handpicks to move on to the new world are all compatible; he intends to use them all to stay alive.
* Sliders is a dystopian nightmare where the Cold War got hot. If atomic bombs were used, however, a nuclear holocaust did not result.
* Sliders. It's not clear how that happened. Maybe he was sitting near a candle and jerked his hand.
* Sliders, it was discovered that a world in which California was essentially a Nazi state, complete with the ethnic cleansing of minorities, had never had a Hitler (as per one character's befuddled reaction when Hitler's name is dropped), and had therefore never "learned its lesson", namely the horrors of racial oppression and genocide.
* Sliders: Kromags are an example of a Human Subspecies sharing a common ancestor with modern humanity.
* Sliders-like trials with real death sentences, it's discovered a member of the crew edited a surveillance video of a crime, which he committed only to have someone to try tonight.
* Sliders-like world suffering from drought, the characters meet a girl, who appears to be the world's equivalent of a dowser, except she doesn't use a divination rod. Instead, when she gets a feeling of where (and how much) water is underground, there's a spectacular meteorological show involving wind and clouds, followed by her fainting.
* Sliders, "Love Gods," sees most of the men in the world having been killed via germ warfare. Women generally take over society, while the surviving men (at least those with a healthy sperm count) are kept in compounds. The men are to impregnate the best possible women in order to rebuild the population, especially before another country does so (the men that succeed the most are afforded many luxuries). Naturally, when our heroes get there, the male characters are instantly mobbed and taken into custody.
* Sliders", Maggie Beckett's Earth is destroyed by a group of pulsars.
* Sliders: Maximilian Arturo, AKA "The Professor," is an Englishman with an Italian name who lives in California and teaches at an American university. Although proud of certain aspects of his English heritage ("I'm English. We invented fishing.") he demonstrates considerable shame for the British Empire's legacy of brutal suppression and consistently touts the values and merit of American constitutional democracy.
* Sliders Mel Tormé is a country-western singer, a Bible thumper and a government informant. According to the younger Tormé, "everything he's not in this life." Whether he still has a son named Tracy in this world isn't mentioned.
* Sliders, Most notably in the episode Double Cross where there is a female counterpart of Quinn named Logan St.Clair.
* Sliders Need Women, as their own females had been rendered infertile by an attack on their homeworld, and since they're hominids, interbreeding isn't nearly as

genetically far out as most examples on this page. Even then, the hybrids are implied to be mostly sterile.
* Sliders no less), probably inspired by the Panther Girl character that appears in all three film versions of the novel.
* Sliders of season three, meets his end this way when a portal is just over a cliff. When it shuts down just as he's leaping for it, he falls to his death.
* Sliders: One episode featured a world where Mexico decides to take back Texas and California (possibly others as well). They get quickly thrown out of Texas, however, since "every Texas citizen owns a gun", but California cities turn into war zones.
* Sliders: On one world, where intelligence is revered above all (they walk past a guy dressed like a punk rocker blasting classical music out of his boombox and see a rap video about how cool it is to hang out at the library), the most popular game is a combination of handball and science trivia, meaning their world's mathletes must also be physically fit, as well as very smart. This world's Quinn is an MVP of this sport, as indicated when the protagonists see a poster of him advertising sneakers.
* Sliders. People in there shopped, worked, lived there, shopped some more, and failed to work off their debt slavery (as opposed to Earth Prime, where the debt slaves are forced to find their own living quarters, too). If there's any structure which wastes this much energy just to make itself look spiffy, it just has to be a host body of a Starbucks.
* Sliders pilot episode, the Sliders are sitting down to dinner believing they are safe and sound on their home earth. Quinn and the others make a toast just as Quinn's father, who died years ago, walks into the room. Realizing this means they didn't make it home, Quinn drops his wine glass and it shatters on the floor.
* Sliders. Population now serves as a measurement of a superpower's strength, and it's not uncommon for countries to steal "studs" from one another.
* Sliders, practically every world the main characters land on either considers something normal from 'our' world taboo, or something taboo on 'our' world being normal there. Examples consist of a world where all technology and science is banned, a world where "fair trial" means "fastest draw", a world where the "Hippy" lifestyle never died out and so is freely accepted by practically all age-groups, where fortune-telling is a politically-charged position, and where dinosaur-poaching is outlawed. And that's not even half of what they show before Season 3.
* Sliders putting subliminal messages in ads to induce compulsive shopping behavior in mall customers, then, when they inevitably ran up a sizable debt, effectively put them in indentured servitude. Rembrandt starts to obsessively buy Christmas gifts for everyone he can think of.
* Sliders, Quinn impersonates his double until the double's friend and villain of the week successfully bluffs him. Quinn accepts the man's invitation to go sailing; unfortunately for him, he didn't know his double was terrified of water.
* Sliders, Quinn Mallory keeps a videotaped log, so that the audience can follow along with what he's doing. Later, Wade's handwritten diary is used for the occasional introductory voiceover.
* Sliders, Rembrandt asks Professor Maximillian Arturo if he can fish. Arturo indignantly replies "I'm English. We invented fishing." The scene where they fish shows how horrible he is at it. He ends up catching the smallest fish of the day.
* Sliders. Rhys-Davies was reportedly disgusted with the direction the show was taking, but he didn't want to leave, nor did he ever express total opposition to coming back. His departure was as much because the production staff (as led by David Peckinpah) loathed Rhys-Davies for his constant criticism. Rhys-Davies' story (he was credited as co-author) was greatly altered from its original version to the point where it's barely recognizable. While not naming names, Rhys-Davies did not ever want to work with a certain executive producer ever again and it was Peckinpah that stayed with the show until its end.
* Sliders shows a world in which America lost the American Revolution and is still under British rule. After helping a Second American Revolution to succeed, as they're sliding to the next world, Professor Arturo (played by John Rhys-Davis)

drops this humdinger:
* Sliders shows briefly an alternate Earth with giant size humans while looking for a suitable place to live for a doomed Earth.
* Sliders, since the Timer was gun-sized, mechanical, and had to be aimed properly at its target for this trick to work.
* Sliders started out with the team stuck in a flooded alternate-Earth San Francisco, clinging to the unsubmerged tip of the Transamerica Pyramid as a refuge from sharks.
* Sliders suffered this when the team went into a world where a global epidemic made women unable to carry to full term so men were fitted with vaguely marsupial artificial wombs to ensure the child is fully developed.
* Sliders that the Kromagg appeared humans are referred as "homo sapiens". Makes sense considering that the Kromagg are not aliens but hominids evolved in a parallel Earth and thus from the genus homo (homo means human in latin). In any case, the writers soon get tired of it and all other episodes just go straight to humans, as in most shows.
* Sliders: "the government regulates drugs... by getting everyone hooked on them!"
* Sliders, the group arrived on a world where an engineered virus wiped out most of the male population (as Arturo points out, statistically there will always be a small segment of the target group which will be naturally immune). The survivors are kept in isolation at a secure sperm-bank facility. Australia had become a world power due to its isolation and distance from the initial release area limiting the effect of the virus on its population.
* Sliders. The group lands in a world where women have the prestigious jobs and positions while men are treated as second class citizens. Professor Arturo decides to run for mayor to make a change to the status quo. The early results claim that he's lost the election, so he opts to slide with the others to the next world. Just as he gets in the portal, it's discovered that the early results were wrong and he won.
* Sliders, the heroes land in a world where most of the male population of the world was wiped out during the Gulf War by a bio-weapon Saddam Hussein unleashed that attacks the Y chromosome. The remaining men have been put into forced "breeding camps" to repopulate the world. When Quinn, Arturo and Rembrandt (with Wade) arrive and are seen walking down the street, they create quite a stir. Apparently, this world never developed artificial insemination, needing the act to be done the old-fashioned way. Arturo exclaims that he could get the population up to speed if they would care more about his IQ instead of his sperm count.
* Sliders", the Human Spirit Hemispheric Alliance had jurisdiction over half of this world until it was overthrown by the Volsangs.
* Sliders, the main characters are walking multiple Earths, as they travel to alternate versions of San Francisco and later Los Angeles while looking for their own home dimension. As such, they're often staying in motels or hotels, as well as working odd jobs in order to pay for that and food (though they sometimes resort to skipping out on hotel bills). Though their experiences make them a tight-knit group, they otherwise feel very alone. They occasionally express regret over not being able to settle down or stay with people they become attached to, as well as pained by essentially being strangers to alternate versions of people they knew back home.
* Sliders: The Manta ships used by the invading Kromaggs are said to be living machines.
* Sliders, the protagonists find out what happened to Rembrandt by accidentally stumbling upon his minutes-long televised trial while idly channel surfing.
* Sliders), the sliders start looking into the clues. They fairly quickly find out that this world's Rembrandt faked his death in order to escape all the media attention and enjoy a peaceful life. However, after finding out that his baby is in another man's body (once again, watch the episode for context), he returns to the world.
* Sliders the Sliders taught an alternate Earth how to build nuclear weapons to defend against a world-ending asteroid. The Conrad of that world is excited about

the possibilities of their new atomic age, and when Arturo points out that having a nuclear reactor in every car would generate tons of nuclear waste, Conrad suggests launching the waste into the sun.
* Sliders the team landed on a world where Native!Rembrandt Brown had died (and enjoyed Elvis-level popularity); Rembrandt planned to stay on that Earth, "return from the dead" and have a musical career. Then they discovered that Native! Rembrandt had faked his death, but due to the resurgent popularity ensuing from Rembrandt's activities decided to come back himself.
* Sliders, the two new superpowers (US and Australia) are in competition for population growth, each attempting to subvert the breeding efforts of the other and kidnap highly-"productive" men. Strangely enough, artificial insemination is never attempted, even though it would be an obvious answer.
* Sliders, they would always randomly appear in the precise place and time where four strangers could, over the course of a few hours, completely alter the way of life on the planet. (We did briefly see the Sliders in universes where they had no particular impact, usually at the very start of an episode. Presumably, there were any number of such banal slides and the network was only showing us the interesting ones.)
* Sliders, this time between US and Australia, the two countries least touched by the virus. Instead of nukes, each tries to "out-breed" the other. The surviving men are rounded up and placed in breeding centers, where they are forced to impregnate multiple women each day. Also, only the most "fit" women are allowed to take part in the breeding program. It seems artificial insemination does not exist in that world.
* Sliders to conquest. This causes him so much guilt that it almost drives him insane. Another version of Quinn built a sliding machine that works on a global scale and requires a hydroelectric plant to power it. When he first activated it, it slid everyone from one world to another, suddenly doubling that Earth's population.
* Sliders visit a world where mandatory drug use keeps everyone in line. A bystander sees them leave through an interdimensional portal and murmurs, "Oh, this new formula... outstanding!"
* Sliders visited, the population was kept low by heavy marketing of birth control (billboards advertised "Birth Control Cola"), and by ATMs which dispense free money to anyone willing to enter a lottery in which the winner must commit suicide via poison. "Winners" are treated like royalty until their time comes, and the ones the Sliders met considered it an honor. This was the result of them paying attention to one Reverend Thomas Malthus, who argued that human population growth would always outpace food production. As a result of their ubiquitous reinforcement of birth control, there are only 500 million people in the whole world.
* Sliders wanted to test out a way to transfer a human brain into a robot. He discovered that the procedure was already performed on himself when he was hit by a weapon.
* Sliders "welcomed its new Kromagg overlords", and when they were driven out, the word for collaborators was inspired from her name (similar to this trope, probably because it also sounds much like "traitor/treachery" in English). The moral struggles of a "Thatcher" is a plot point of the episode in question.
* Sliders went to more than one universe where magic was possible, most of which used different rules, so previous experiences didn't help much.
* Sliders. When Rembrandt goes to the police to trade the last known electronic copy of the Constitution for the freedom of a judge (one of the last "Constitutionalists"), the chief asks if he's willing to take a lie detector test to prove that they haven't made any copies of the disk. Rembrandt agrees, although the actual test is not shown. At the end of the episode, a copy of the document is emailed to everyone.
* Sliders where Quinn and Maggie were transported to a "bubble universe," where they lived out their entire lives as a married couple, then returned to the "real" world, no time having passed. They briefly talk about the experience of having just spent an entire lifetime together, but it has no lasting effect on their

personalities or their relationship to one another.
* Sliders where women are the dominant gender and no man has ever held public office before. Cue Prof. Arturo running for mayor. He gets far, but he realizes he doesn't want this life, nor can he back out without setting back mens' rights in this dimension. So he plans to throw the election by faking an emotional breakdown during a mayoral debate to make himself look weak. However, the plan ends up backfiring. As it turns out, the reason men do not have equal rights on this world is because they are regarded as aggressive and insensitive, and Arturo's display of emotion caused many women to change their views and support him.
* Sliders. Whew, we're home! No, we're not. It's just very similar. Dang.
* Sliders, who, although not a teen at the time of the series, falls under the category by virtue of being young, brilliant, and angsty.
* Sliders, who was considered one of the greatest Presidents in US history in his universe.
* Sliders with the team landing on a world and at first critical of how different it is but then pulled into it. Other times, they'll realize that what they think is a better world really has as many issues as others.
* Sliders worlds they go to. Their timer does gain a small upgrade to allow some control, enabling them to visit any world they have previously been to and track other wormhole users. Originally, the Sliders' timer worked within a specific radius so that no matter which alternate Earth they visited, they were always in the San Francisco area. One of their antagonists made an adjustment to the timer, increasing this radius to 400 miles; meaning the Sliders could now potentially wind up in San Francisco, Los Angeles, or anyplace in between. At some point, they end up having to get a timer from another world, as they miss their original window (meaning they'd have to wait almost 30 years for another one using the same timer).
* SLiDE Scarlett is desperately studying by hiding the text she's reading inside a fashion magazine.
* slide through Peter's skull like butter, though Sylar was accelerating the shards with telekinesis. Given that Sylar can focus his telekinesis into an invisible scalpel-like force on its own, he has at least an excuse.
* "Sliding Bobs": The kids wonder how Linda an Bob's first meeting would go down if Bob didn't have a mustache.
* Sliding Doors after almost getting hit by a car. He was late in meeting a friend, and innocently walking along London's Charing Cross Road. "I couldn't decide if I should run for the train or first call my mate at a public phone," Howitt recalled. "I impulsively dashed across the street, and was nearly hit by a car, and that brush with death got me thinking. Something inside my head thought, 'That's interesting. What if he had hit me then?' What are the knock-on effects, the domino effects."
* Sliding Doors) Helen's best friend Anna calls her out for lying, noting that Helen is still counting the days since the breakup, and is still reading Gerry's horoscope in the hopes that it will say that something terrible will happen to him. Later Anna pretends that the horoscope does in fact say that something terrible will happen to Gerry in a way that would make the horoscope specific to Gerry.
* Sliding Doors, this occurs to Helen Quilley in one of the timelines as she dies in James' arms.
* Sliding other items and/or objects directly into somebody's hand across a bar or other flat surface.
* Sliding Scale of Adaptation Modification: A five-point system rating how faithful an adaptation is to the original work.
* Sliding Scale of Alternate History Plausibility: Just how possible or realistic is this alternate timeline?
* Sliding Scale of Animal Cast: A scale of number of animals compared to humans in fiction, from no humans to no animals.
* Sliding Scale of Animal Communication: A scale that ranges from no animals being able to talk to all animals being able to talk.
* Sliding Scale of Anthropomorphism for other tropes related to changing form.
* Sliding Scale of Anthropomorphism: The differences between different levels of

anthropomorphism.
* Sliding Scale of Comedy and Horror: A work can't make up its mind whether it should be funny or scary.
* Sliding Scale of Cooperation vs. Competition: How much the players cooperate or compete in the multiplayer mode.
* Sliding Scale Of Free Will Versus Fate giving incredible weight to the subject of individual responsibility.
* Sliding Scale of Gameplay and Story Integration: How well do the themes of the story and the mechanics of the gameplay mesh together?
* Sliding Scale of Gameplay and Story Integration: The higher a game is on this scale, the more internally consistent it is.
* Sliding Scale of Gender Inequality: A scale that examines how the relationships between men and women are portrayed in fiction.
* Sliding Scale of Idealism vs. Cynicism: Although it is remembered as a mostly cynical decade, the 70s was quite capable of being quite idealistic at the same time.
* Sliding Scale of Idealism vs. Cynicism, as most works still featured characters that were on some level relatable.
* Sliding Scale of Idealism vs. Cynicism. He inspires her to fight injustice, she reminds him not to set his expectations too high.
* Sliding Scale of Idealism vs. Cynicism: Romanticism tends towards the cynical, but with a large amount of deviation. The Enlightenment is more complicated:
* Sliding Scale of Idealism vs. Cynicism start becoming fascinating to the point of being edgy until they become dirt common then, it switches back, and vice versa.
* Sliding Scale of Idealism vs. Cynicism: Though the decade is remembered today in places like America as a happier and simpler time, the actual tone of the decade often slid back and forth between the two extremes.
* Sliding Scale of Idealism vs. Cynicism, though, the scarab eventually comes around completely to its partner's way of thinking.
* Sliding Scale of Leadership Responsibility: The scale of the most responsible and the least responsible leaders.
* Sliding Scale of Libertarianism and Authoritarianism: Many works made during the decade depicted oppressive governments firmly set at the "authoritarian" end of the scale, mostly (but not only) in dystopian tales.
* Sliding Scale of Libertarianism and Authoritarianism: Personal freedom vs state control.
* Sliding Scale of Realistic vs. Fantastic) can go into outright fantasy territory at times.
* Sliding Scale Of Silliness Vs Seriousness and one of the best Hip-Hop albums ever made, has almost no serious lines in it.
* Sliding Scale of Silliness vs. Seriousness that function as little winks to the audience to indicate that the filmmakers are in on the joke. When they want to, Lifetime can make perfectly decent movies, but they're nowhere near as memorable.
* Sliding Scale of Silliness vs. Seriousness: When it's hard on the "Serious" end.
* Sliding Scale of Turn Realism: How games simulate the passage of time.
* Sliding Scale of Unavoidable vs. Unforgivable: At what point is your actions considered morally wrong?
* Sliding Scale of Unavoidable vs. Unforgivable: Where's the line drawn, and why?
* Sliding Scale of Undead Regeneration: Some undead rot, others don't, and some can heal.
* Sliding Scale of Undead Regeneration: The different forms of healing for the undead.
* sliding scale of undoing for him, pushed to the very edge by Wolfram & Hart.
* Sliding Scale of Villain Effectiveness: How likely are they to succeed at their goals?
* Sliding Scale of Villain Threat: How much of an evil threat does a villain pose?
* Slifer the Sky Dragon (both the card game and the anime) has two mouths.
* Slifertheskydragon is considered by most fans to be the best and most prolific artist in the

* slighly random actually set up a serious storyline - at the very end of the series.
* Slight alteration by Redcloak, when he takes out a tribe's number 2, in front of the number one, and then turns to the chief and says something like, "Oh, he was your chief, wasn't he?". The real chief immediately surrenders to avoid death.
* slight changes to their hierarchy, which will now be the follow: Cub Scout, Boy Scout, Eagle Scout, Blood Pact Scout, Weird Scout, Dreadnought Scout, Dark Scout, Fear Scout, and finally, Eternal Scout."
* slight example), it's unsurprising she doesn't find it that weird, while Lucas himself never got to have much of a childhood/adolescence and date classmates before meeting Bianca.
* slight excuse for the electromagnetic pulse from a nuke that would normally fry computers: because the game is set in an alternate universe, they still use vacuum tubes for computing, and while that may be slower, clunkier, and overall less efficient, they lack the vulnerability to electromagnetic pulses that modern transistor-based computers have.
* Slight Hope, Makoto questions Hazama's sanity when the former tried to kill Jin in front of her. His answer cements her suspicions that he was never trustworthy on top of cuing an armed response from her.
* Slightly Altered in one scene. The fact that there are also numerous references to that game, including "C'mon, lazy bum! Wake up!" being a recurring phrase, as well as Ortimor's line "It is I, Anton, seeker of thy heart!" further indicate this.
* Slightly applies to Yubaba's sister, as despite her kind nature she's not above using violence to get what she wants. This is exemplified by her sending paper familiars after Haku and cutting him up badly with them for stealing something from her.
* Slightly averted in a 2003 NFL game between the New Orleans Saints and Jacksonville Jaguars. Down 7 with a few seconds remaining, the Saints completed a lateral play to score a touchdown as time expired. The Saints just needed an extra point to tie the game and send it to overtime (which, prior to 2015, was extremely easy and had about a 99.5% success rate), but kicker John Carney missed and the Jaguars won the game by a single point.
* Slightly averted in some Megazords that are in motion during their transformation and thus more difficult to hit.
* Slightly averted in that only Jim is a cop. Blair is an anthropology student who's studying Jim's superhuman senses as part of his thesis, although he ends up helping to solve a lot of crimes as well (mostly by coaching Jim on how to best use his senses).
* Slightly averted in that Sir Handel and Peter Sam were museum pieces themselves; Skarloey was only sidelined because of mechanical issues.
* Slightly averted in the sequel, where the maximum range of most weapons is beyond the standard sensor range, requiring spotters and/or advanced sensors.
* Slightly before either of these events, the group has sealed off the door to the complex and is grimly preparing for the wave of aliens coming their way. It is when Hudson reads that the aliens are only 6 meters away that the group realizes that they're close enough to be inside the room, and
* slightly better at spatial orientation, but they tend to overcompensate for this with reckless driving. That's why most female accidents are fender benders and most male accidents are far more serious.
* Slightly creepily, Felix (cat) for Felix (cat food). Slogan: "Cats like Felix... like Felix."
* "Slightly Daffy" (1944) is a color remake of "Scalp Trouble" (1938); it reuses some animation and adds a few gags like the Indian who keeps accidentally shooting his horse in the head and angering it and the way the scout contacts the other Indians, and a few gags are omitted from the original like the Indian swallowing embalming fluid and breathing fire to burn a hole in the fort to enter and an Indian being cut in half by a cannonball.
* Slightly Damned", aka completely inoffensive protagonists Buwaro and Kieri.

* Slightly Damned, albeit something of a bait-and-switch from the very start.
* Slightly Damned: All that was needed to remove Kieri's magic restraining cuffs & collar was for her name to be spoken. Guess what the villain shouts out between swears at the top of her lungs.
* Slightly Damned. Among those who wield it are the Demon Iratu, the Angel Darius Elexion, and the Jakkai Median Rhea Snaketail (though her normal use of the power is limited, as she hadn't been fully trained before her first death). Angels who wield the Earth power usually dye their hair brown.
* Slightly Damned and souls from needing to eat or drink, and keeps souls from feeling the pain of their cause of death (apart from souls in the inner rings of Hell, which do suffer those things). When Buwaro was brought to Medius after growing up in Hell, he thought he was getting sick when his stomach started hurting, and had to have hunger and eating explained to him.
* Slightly Damned and that his immense size and strength allowed him to rank up rather quickly.
* Slightly Damned: Angels and Demons have been at war with each other for so long that they have come close to wiping each other out. On top of that, both races have been having difficulty concieving children in the last few years for unknown reasons.
* Slightly Damned, angels, demons, and mortals are attuned to the four elements: Fire, Water, Air, and Earth. In addition, Angels can use Holy magic, while demons can use Dark magic. It should also be noted that angels are generally better at spells than demons, and demons better at them than mortals.
* Slightly Damned angel who'll kill them if he ever sees them again (and already tried to the first time he saw them).
* Slightly Damned can speak while in the form of a snow bunny. It could be because she's an angel, it could be because it's a partly botched curse, or it could just be magic.
* Slightly Damned, Darius assumed the role of father for orphaned demons Iratu, Sakido and Buwaro. When Buwaro found out the lengths Darius went to in order to protect them, he proudly assumed Darius's last name, something Demons don't normally have.
* Slightly Damned, even after her superior officers order her to stand down she still tries to off Kieri.
* Slightly Damned for each of them, a picture of them, and their ages. Rhea rips them down in the same page.
* Slightly Damned. Fortunately, it worked. It has been implied that she actually is better at it than she thinks she is, due to her self esteem issues. According to her brother, she is better at it than he is. After several of her friends are wounded in battle, she heals them quite easily, although in this case, their wounds were not nearly as serious as what had previously happened to Buwaro.
* Slightly Damned has hell with a featureless sky that gets bright or dark instantly. Medius itself has a red moon and green moon. It's also offhandedly mentioned that it never really gets dark in heaven which leaves the angels with very poor night vision.
* Slightly Damned has Sun Pendants, which grant angels their wings. However, when Buwaro, a demon, ends up owning a sun pendant with no anti-demonic defences, it gives him stylish but obviously non-functional miniature wings.
* Slightly Damned have a berserk form that they can change into which greatly increases their strength and power at the cost of being consumed by uncontrollable rage such that they attack everything they see (including themselves if they are alone) and usually causing them to die from exhaustion, so they only do this when they are likely to die anyway. Buwaro was born with a condition that causes him to go berserk involuntarily when he isn't asleep or wearing a special pendant.
* Slightly Damned have the 'Siara Special'. It's powerful enough to ruin even a high-ranking Angel's afternoon. To a lesser extent, J has a tendency to make anything he touches explode.
* Slightly Damned is only revealed to be gay through his diary; otherwise he acts like any other person and no one mentions it again.

* Slightly Damned. Jakkai do have two names, but the last name is actually closer to a nickname and not a surname.
* Slightly Damned: Kazai does this with his fellow warrior angel. His sister reacts accordingly.
* Slightly Damned kiss after Buwaro gets seriously injured trying to defend Kieri.
* Slightly Damned latching onto Seymour Sinclair's posterior in a flashback arc.
* Slightly Damned requires a long archive binge. The fact that it's a continuous storyline that references previous happenings frequently makes it worse.
* Slightly Damned's angels are wingless by default; they have to earn their wings in the guise of Sun Pendants, which when worn give the wearer species and alignment appropriate wings.
* Slightly Damned seem to be alarmingly militarised, so much so that even their artisans are forced into combat.
* Slightly Damned sometimes do this when they are shocked, especially Rhea.
* Slightly Damned tend to take football sized chunks out of their targets. It's not a guaranteed kill, but it's pretty close.
* Slightly Damned that demon infants don't have to eat but if they aren't nursed or fed in someway when young they end up smaller and weaker than they would have been otherwise.
* Slightly Damned, that might be considered scandalous because X-elemental angels are supposed to inbreed with other X-elemental angels. Kieri is simply baffled, considering HER discriminatory romance is LITERALLY blasphemous...
* Slightly Damned they still have the physical edge over humans and angels.
* Slightly Damned This is a temporary punishment for insufficient vigilance, that dragged out far longer than expected.
* Slightly Damned this trope, as characters and their pasts are revealed more or less on a need to know basis. It seems like quite a lot of things were already happening before Rhea ended up in hell...
* Slightly Damned to look at Blossom Valley in a stack. Buwari quickly ducked back inside when reminded that he wasn't supposed to show his face to the general public.
* Slightly Damned was cursed into a form of a snow bunny, however, the being responsible was in too much of a hurry to do a particularly good job of it and now she has a limited ability to shift between the two forms at will.
* Slightly Damned, wear color-coded uniforms, and have been at war against demons for centuries.
* Slightly Damned when Buwaro almost died protecting Kieri as a result of this. It also lead to Buwaro being inspired to become stronger and smarter for Kieri.
* Slightly Damned; when he speaks to her, he starts out calmly, then stabs her in the shoulder mid-sentence, then, after he kills her, makes a snide remark:
* Slightly Damned, which are naturally immune to fire and extreme heat.
* Slightly Damned: Wind of Redemption and Rebirth, has this as one of his strongest attacks.
* Slightly Damned with a list of 8 of this for each of them, a picture of them, and their ages. Rhea rips them down in the same page.
* Slightly Damned without the Hell part, including insults such as "son of an ugly woman."
* slightly darker note the staff the next time they tried this by deploying a grenade which burst into candy with a party horn noise.
* Slightly different from other examples in that his mother was right there....and was killed herself seconds later. There's a reason that the Frey's were despised until the end of time after the Red wedding.
* Slightly different from the norm, the episode "Demons" features a planet of Christian-ish people where the Goa'uld in question is pretending to be Satan rather than God, with Unas as his demons, but despite Teal'c mentioning that he does not believe any Goa'uld is capable of the "kindness expressed in your Bible", the plot goes largely as standard. The villagers are firmly in
* slightly difficult tropes, though the First, Second, Eleventh and Twelfth qualify particularly too.

* slightly dim, once introduced himself in a radio interview with "Hi, my name is 2D, and I'm the singer, and I need the toilet..." Murdoc calmly announcing during an interview that "I hit puberty at eight and lost my virginity to a dinner lady at nine and I've been in a bad mood ever since" possibly also falls under this heading, whether or not he was telling the truth.
* Slightly downplayed, but this is otherwise the case for Father Jerome in
* slightly even more stylish time machine which combined a 19th century steam locomotive with anti-gravity and cold fusion technology from the future.
* slightly has made him ultra-powerful again; he now outstrips about 90% of the specialized speedsters in terms of speed. The Flash, of course, is still much faster.)
* Slightly inverted in that the Mechasauruses, like much of the Reptilians, are a highly intelligent race.
* slightly involves the dying child imagining a roast goose. The bird promptly gets up from the plate and waddles over to her, knife and fork still in its breast.
* Slightly lampshaded at one point near the end of the series when Monica can't remember the last time her apartment door was locked.
* Slightly later in the same film, Lumpy is caught in the heffalump trap that Rabbit and the others made.
* Slightly later on, as the temperatures continue to drop and the handlebar covers don't prove enough to fight the cold on their own, Koguma insists on taking a protective measure that Reiko is extremely reluctant to resort to. What is this measure? Quite simply, a windshield.
* Slightly later, once you have 1.158e77 stars, you can perform an Infinity to gain enfinity points and spend them on infinity generators that produce infinity stars that multiply all normal generators by their amount^0.5 (their power can be upgraded, though), but you lose the sacrifice and prestige multipliers, all generators, and currently owned infinity stars.
* Slightly less awesome are smaller Mecha Tengu, which are in essence
* Slightly less directly, Bishop originally came back in time hunting a group of time-traveling criminals, but then decided to use his new location to protect the X-Men and prevent his home timeline. The criminals he was hunting don't seem overly concerned with this.
* Slightly lesser-known is the prior album Demanufacture, about a man who hates the government machine and wishes to destroy it.
* Slightly less platonic examples, Phoenix is one head taller than Dahlia
* Slightly less prominent but still present in the case of the Reapers, who all look like gigantic black metallic space cuttlefish.
* slightly less squicky since its clear that they care dearly about him as a person and not just as breeding stock. With this example, Penn is in for an... interesting life.
* Slightly lighter note: Monica's catching up with an old friend and makes the mistake of asking him about
* slightly mind-altering substance in the game. A character encountered very late in the game is addicted to Drouamine and it is portrayed as a typical opioid addiction, but he's been using it constantly for decades to self-medicate his own misery, and your character is using it over the course of a few days to medicate actual physical pain.
* Slightly-modified North American AT-6 trainer aircraft (different cockpit canopies) standing as Mitsubishi A6M "Zeros"/"Zekes" quite got around. They were originally rebuilt to
* slightly more conventional commander, but despite his cunning and ability to make do with less is often politically ostracized. He even resisted an upgrade to his aging flagship's comm center so that secure messages would remain more secure. This has more to do with his time as an independent rebel, as opposed to capital-R Rebel, than his behavior, but he seems quite content to let matters remain as they are.
* Slightly more cynical readers might point out that the Twin Towers were destroyed multiple times in Marvel Comics, often by the same villains shown crying

in the aforementioned Spider-Man issue.
* slightly more effective against certain foes like the Cybermen and the Daleks. When it comes to defeating them, the only kinetic weapon shown to outright destroy them are rocket launchers.
* Slightly more extreme example: As noted above, Miku's cover of "Ievan Polkka" is better-known than both Loituma's cover and the cover it's covering, Holly Dolly's "Dolly Song (Ieva's Polkka)" as both feature similar instrumentals (though Holly's is slightly more upbeat) and the lyrics are a very particular section of the original.
* slightly more helpful description, "He was dressed in winter colors but he was definitely an autumn."
* slightly more humble, but not quite enough to break free of this trope. The best example of an Insufferable Genius on this show might be Cubert.
* Slightly more innocently — Jung was prepared to give a play a horrible review, on principle, but after all the entertainment caused when it basically collapses in disaster at the end, notably Sandra's fight with Dillon over Matt, he pronounces it the "Best. Play.
* slightly more mathematics (heavily used in genetics and ecology) he dashed off in a few minutes.
* Slightly more notable that these are often times accidental examples, as their use as a Chekhov's Gun wasn't intended up until becoming such.
* slightly more plausible than most other forms of Guns Akimbo. He even switches off which one he's aiming down at certain points.
* slightly more stable, in that their rear half is always clearly an equine, but their forehalves are just as variable as their griffon parents.
* Slightly more subtle than "Unglued" but still painfully obvious in the first stanza.
* Slightly odd example as it didn't involve newly recorded material:
* slightly on that last point- for all its idealism, a key theme is that of the very transhumanist (transhumanoidist?), and warlike, Zentraedi being won over by good old-fashioned human concepts like love. So it does in a way play with Romanticism a bit.
* slightly safer and more predictable for them. Many a Chaos Traitor Fleet invasion is only first announced as a Warp Storm that appears out of nowhere, cuts off a planet or sector of space, and expels the fleet out into real space to begin its invasion.
* slightly seriously. So seriously, in fact, that despite the fact that neither Army nor Navy have been truly relevant to the college football championship scene in years, their game is still considered one of the premier rivalry games in the nation.
* Slightly subverted by Hussein Kamil Hassan al-Majid, Saddam's son-in-law and head of Iraq's WMD program. His statements about the progress Iraq's WMD programs had made surprised intelligence agencies but was accepted. His statements that
* Slightly subverted in one episode where Chandler unexpectedly arrives home at Christmas and gives
* Slightly subverted in own sourcebook, which had rules for Technocratic Player Characters, implied most of the conflict would come from their own superiors instead of their
* Slightly subverted in that a Martian admits there was 'a little bribery' involved in making sure said machine would become sentient.
* Slightly subverted in that it's not a rule per se, it's a protective ward (which Dumbledore, presumably, has the authority to turn off/go through).
* Slightly subverted in that the sheriff is obviously suspicious of this but not enough to stop them. He also believes he has judged Mal correctly when he sets an ambush, expecting him to return the stolen loot (which turns out to be
* Slightly subverted in that, when Kirk gets trapped with the 'monster,' he notices that it is reluctant to attack and doesn't shoot. Spock, on the other hand, once he realizes that
* Slightly subverted in the case of the 'Fury' morph. This is a combat body that

is built to be strong and tough and kick some serious butt, but the designers made them all women to give them a better inclination towards teamwork and less naked aggression.
* Slightly subverted in the plot: 247 says the line after killing 013, but
* Slightly subverted in "The Time of the Doctor". The Papal Mainframe the Church of the Silence is from turn out to not be so bad, the Doctor is on reasonable terms with them. The Silence who were causing the Doctor trouble were a splinter sect.
* Slightly subverted when “Camera Obscura” reveals that Sabbath implanting the Doctor’s heart in himself had an unexpected side-effect; with one of his hearts still beating in Sabbath’s chest, the Doctor can sustain injuries such as having his own chest crushed by sandbags and survive as he is still linked to the other heart in some way. However, this ability is only demonstrated when the Doctor and Sabbath are on the same planet at the same time and in the same city, making it unclear if this would have applied if the Doctor suffered a similar injury anywhere else, and at the end of the novel Sabbath removes the heart he stole from the Doctor, breaking their link and leaving the Doctor to start growing a new one.
* Slightly subverted with Max Mercury, a very experienced and qualified
* slightly. Then it tends to be more in the category of "genuine news story followed by in-depth investigative program on the same subject".
* slightly, war "golems" that are controlled directly by a deceased Eldar soul embedded in the machine.
* slightly, you wish you could just tell him that a few years down the track he'll get the hot chick, be the universally beloved protector of the planet, hang out with a bunch of super buddies etc... SO JUST PUT A SOCK IN IT!
* slight problem that by the time the movie is set, Tom Sawyer would be older than Alan Quatermain.
* slight references to the line between fiction and reality within the show itself. One example can be a shirt that Mr. Anderson used to wear which said "Pro Wrestling is Real." on the front, and on the back read: "People are Fake." Talk about reality.
* slight Spanish accent. Talk about having your cake and eating it too...
* Slight twist: In some continuities, there are holograms of drivers in their vehicle modes so that they don't appear to be driving themselves. In one comic series, the driver avatars are
* Slight twist there, as a warrant card only works for its legitimate owner, actually identifies said owner, and can only be used to assert said owner's actual legal authority over somebody who is subject to said authority: it just does so in a very mind-screwy way that tends to leave people needing to rationalize what they saw.
* Slight variant: many Mercedes-Benz sedans have the light controls as a knob on the dash next to the steering column. Many other models of cars (Honda Elements, for one) have the light controls on the turn signal— which is where the Mercedes has the wiper controls.
* Slight variation in episode 29, "Stratosphere": "Our next stop will be the Cyclonian battle platform... of DOOM."
* Slight variation with Grampa in "Itchy And Scratchy: The Movie", after an incident with Bart broke his false teeth:
* slimeball and published them with Peter Parker's name to protect himself; once the truth came out, he was the target of both the underworld and the police, and an attempt on his life led to a heart attack and his eventual death from lung cancer.
* Slimelight was a Hell's Angels hangout, they could usually be found playing pool on the top floor. When there were drug dealers about, they would also pick that spot. These days, the pool tables are situated on the ground and first floor seating areas and not the exclusive domains of "bad guys".
* Slime molds are essentially single-celled organisms that every now and again come together to form composite creatures, up to roughly 30cm × 20cm in extreme cases.
* Slime molds straddle the line between multicellular and single cell organisms.

They can live independently as single cells but also form groups during their reproductive phases which move as a single entity. During this collective phase, they move as a single unit and to an outside observer seem to be a single animal (well, ambulatory fungus).
* Slime Okay, You're Okay", one of Bushroot's failed experiments in creating companionship for himself results in "Intelligence, Indigestion, Insanity, and In a Puddle" — and almost kills Gosalyn when she gets exposed to it. (She still hates the cure: plain soap and water.)
* Slime Rancher. Appropriately enough, they're mainly black with subtle rainbow-stripes.
* Slime Rancher are an organic example. They are formed when too many slimes eat too many plorts from other slimes and all they do is drag slimes and meat like the player and chickens and eat them. If they eat a slime they produce a copy of themselves.
* Slime Rancher are described to be cousins of Tabby and Rock Slimes respectively. The first lives in the Moss Blanket, where no Tabby Slimes are found. The other lives in a unique volcanic area in the Indigo Quarry. The Hunter Slime looks like a wilder version of Tabby Slimes, but brown, while Crystal Slimes look like Rock Slimes with crystals on their head instead of stones.
* Slime Rancher for the human populace. The Far, Far Range does contain many more wonders than just slimes, including crystals, ancient ruins and flora, lemons that can somehow phase through reality, and portals, including one to a desert full of natural glass structures and wells of ancient water, your employers only care about one thing: The plorts. For that reason, plorts are the sole resource you can directly sell for money.
* Slime Rancher has a number of different fruits and vegetables you can feed to your slimes, and all are pretty bizarre (except for the carrots). Heart-shaped beets, pears with spikes, mint-flavored mangoes, metallic parsnips, lemons that exist partly out of phase with our reality...
* Slime Rancher has vividly technicolor pastel-green hair but fairly dark skin. Though very little about her past is actually known, a couple of e-mails mention her and her friend Casey travelling to Africa so it's possible that, with a name like LeBeau, she's from a French-African country like Senegal or DR Congo.
* Slime Rancher, one of the NPC's that offers quests to the player is actually several slimes wearing a trench coat and a hat. His messages suggest that he has difficulty writing and he asks for nothing but various chickens, as expected from these weird but cute creatures.
* Slime Rancher: The player will suffer radiation if they are within a Rad Slime's vicinity and will take damage if they are too close for too long.
* Slime Rancher, this is pretty much what the whole game is about. They're almost constantly smiling and make cheerful noises and they look like giant living gumdrops.
* Slimer! And The Real Ghostbusters, on the other hand, was purely comedic, the character designs were simplified, and most of the plots were about Slimer being assigned some task which led to wacky and cartoonish antics rather than catching ghosts.
* Slimer! bellhop named Bud, who never gets fired in spite of all the time he spends slacking off his duties to hang out with Slimer.
* Slimer by Harry A. Knight has a scene where the characters are looking through a porthole in the door at something weird, and gradually realise it's a giant eyeball pressed up against the glass, staring back at them.
* Slimer!, Slimer sometimes ran afoul of a burly woman named Mrs. Stone, who has a different job every time she shows up. She's been a nurse, a lifeguard, a school guard, owner of an obedience school, and a judge at a dog show.
* Slime, Snails, and Mutant Tails: A toyline that attempts to appeal to boys by having its gimmick revolve around grotesque and ugly creatures as well as slime.
* Slime, Snails, and Mutant Tails — Sometimes, "creepy, slimy and gross" can also be cool.
* Slimes that retain their basic design include the Slime, the She-Slime, the

Mottle Slime
* Slime: The title creature is a black amorphous blob from the bottom of the sea.
* Slim-Fast. Lose weight with a shake for breakfast, a shake for lunch, and a sensible dinner. People who eat sensible dinners don't need the product. And even better, are eating a sensible breakfast and a sensible lunch (and maybe having a sensible snack), so they're actually eating
* Slim insisted that regular infantry, well-trained, equipped and acclimatized, could accomplish any mission just as well as special forces, and pretty much proved his point with 14th Army. Mountbatten even suggested that the Chindits were disbanded because "we are all Chindits now."
* Slim Jim beef jerky sticks are depicted as obnoxious "hardcore" guys with funny haircuts that party in people's stomachs after being eaten. Commercials are rather obnoxiously ended with a stick snarling "Eat me!" The
* Slim Jim once ran a commercial series about a "Snapalope" (basically a stick figure deer made of the stuff) that tried to evade whatever hunters found it at the local convenience store.
* Slim joined up with the war effort with his friends but ended up as the only one of them to make it out alive after their first real military action.
* SlimKirby is his hatred of the number 41. This is an in-joke referring to his friend, fellow Let's Player ShadowMarioXLI.
* Slim Pickens, who famously played the B-52 bomber commander and pilot, was not told that the movie was a comedy during filming, and played his part straight. And he's still hilarious because Slim Pickens is
* Slim Pig", a game of fetch goes wrong when Dog ends up stuck in a mud puddle. Fortunately, he breaks free to continue playing fetch.
* Slimyswampghost of Slimyswampghost's posts implies that Siren Head is far more ancient than he looks, having been hunting humans since the caveman days.
* Slimy Thief arc, the character Red is introduced. She's another tall, muscular female warrior, but goes even further by being bare-breasted the whole time.
* Slimy Thief, Azamat "accidentally" spills a bucket of water on Aisha for being too helpful to a customer by pointing out flaws in some of the products. Aisha doesn't buy it for a second and promises him a spanking later.
* Slimy Underbelly is female is that she has big floppy red bows decorating one of her many tentacles.
* Slimy Underbelly, rising sewer-waters threaten to flood the Unnatural Quarter, including the museum. Not only does this ruin most of mummy Ramen-Hotep's possessions, but museum staff must resort to frantic bailing to save the original Necronomicon, which can't be moved to a higher floor due to the multiple, hard-to-disassemble layers of enchantments used to secure the powerful book.
* Sling Blade, Doyle, being his usual mean self, is even more so when drunk. He orders his band, Karl, and Vaughan out of his girlfriend's house, and there is no humor in this interchange:
* Sling Blade fails terribly at telling a joke about two men on a bridge:
* Sling Blade (rubbing his hands, constantly grunting "mmm-hmm"), has trouble making eye contact, and has various clear social and intellectual deficits. On the other hand, he has very good mechanical skills, can read and write adequately, and is able to form meaningful bonds and friendships with some of the people he meets. It's strongly implied that Karl was mildly autistic but that his condition was made much worse by a combination of parental abuse/neglect and decades spent in an institution, but no actual diagnosis is ever stated.
* Sling Blade spends his childhood as one of these. The long-term hospitalization following his murder of his mother may also qualify.
* Sling Blade was dubbed in Czech twice. The first dub was made in 1998. The second dub was made in 2015.
* Slingers in ancient times would often inscribe their projectiles with insults, one of them being simply, "
* Slingers would be expected to be technically skilled, and so far she's demonstrated a definite affinity with spaceship power systems (and the disabling thereof).

* Slings & Arrows, a story gets told about him that ends "Well, if it's not my car, I'm certainly not going to clean the upholstery!"
* Slings & Arrows episode "Geoffrey Returns", Geoffrey has a creepy taxidermist render Oliver's head so they can use the skull as Yorick. The taxidermist is very excited about the project.
* Slings & Arrows, Geoffrey Tenant burst into a party wielding swords demanding a duel with his rival. Both being classically-trained Shakespearean actors, they naturally Flynn.
* Slings & Arrows gives this line to her much younger boyfriend Sloan shortly after he asks her to marry him, saying that he deserves better than a middle-aged woman caught up in a drama-filled world (the theatre) that she can't let him into.
* Slings & Arrows, Holly is introduced as the nice lady taking over a company, then, whispered, "She's the devil".
* Slings & Arrows in the casket, Oliver opens his eyes and starts lecturing Geoffrey, who hisses "Shut up!" at him when someone else approaches. Later, at the memorial service, all goes well with people telling amusing stories about Oliver - until Geoffrey gets on. His initially touching speech eventually devolves into a rant about the New Burbage theatre festival. The memorial service ends when a fire-and-brimstone preacher delivers a sermon about how the theatre is Satan's trap for the unwary and gay people (like Oliver) are going to hell, at which point Anna pulls the fire alarm.
* Slings & Arrows in the second season. Naturally she's terrified because she's an actress who's clueless about money (and marked off pretty much everything she bought as a work purchase). And ends up having to pay $27k back.
* Slings & Arrows meet this way. He shows up delivering flowers, notices that her chameleon is dehydrated and misgendered, then they have sex.
* Slings & Arrows-oriented theater festival which is a thinly-veiled version of the Stratford Festival of Canada.
* Slings & Arrows, playwright Lionel Train suffers an attack of insecurity over his new play and tries to get the actors to improvise a script for him.
* Slings & Arrows the stage directions, including little one-word tags like "angrily".
* Slings & Arrows to switch with her, but the house lights go down before he can.
* Slings & Arrows, until she starts abusing her boyfriend and deliberately aggravating the heart problem of a board member who disagrees with her.
* Slings & Arrows was the Minister of Health until she spoke out against her own party, and clearly would still rather be — her reaction to Richard coming to her with a grant proposal for the New Burbage theater festival is to point out that the money he's asking for is enough to buy an entire MRI machine.
* Slings & Arrows, with A being Ellen, B being Oliver, and C being Geoffrey.
* Slings & Arrows with a straight spreading of the ashes over a river/pond with swans. Though it the character doing the spreading, later speaking to the ghost of the deceased tells him his ashes were eaten by swans.
* Slings aside. Historically, however, slings were very powerful weapons, more devastating and long-ranged than the bow, which was not well developed in some areas of the Ancient World.
* Slingshot maneuvers around Jupiter and its moons were used to give the twin
* Slingshot series plays this straight in that most space ships and stations have it. It's not a given, though, as it's a power-hungry system and one of the first things to go when power generation is severely damaged. For the same reason, very small craft do not have artificial gravity.
* Slingshots: Seen as a kid's toy (and for good reason, since slingshots are generally weak and difficult to aim, making them impractical for battle), these are generally in the hands of a mischievous child who wants to annoy rather than harm. If used by adults, it's because they're either improvising or something of an oddball.
* Slingshot, the main protagonist has stolen a prototype ship just before the novel starts. It is pretty unique in various ways: it is faster, more agile, can do

longer FTL jumps and is better armed than anything else in its class. And the main protagonist has the help of the unrestricted AI aboard to help run away from the people who want their ship back.
* Slingshot universe, asteroid miners exist in principle (e.g. in the system of Tabriz), but they are not a focus of the story. One of the main characters owns a hollowed-out asteroid, on the other hand, but that is less a case of asteroid mining, and more using it for a hideout. The mined materials do account for a sizable part of his wealth and were used in the build-out of the asteroid.
* Sling TV, a Dish Network-owned service that provides around 20 popular cable channels (including holy grail
* Slint) being of major importance. However, that record defined most of the sound followed by later indie rock and post-rock artists.
* Slint features the band on the cover in a creepier version of this trope.
* Slipknot as Anders Colsefni, lead vocalist on the album was a fan of the game. However, Mate. Feed. Kill. Repeat has a much different style to the rest of the bands discography and following line-up changes, the current band currently considers it only a demo.
* Slipknot between fans about which band is better, and about which band ripped the other one off.
* Slipknot. Contrary to the opinions of many Slipknot fans, he loved it and found it hilarious.
* Slipknot debut, "Wait and Bleed", could be considered an example. While it has the speed, angst and chaotic qualities of most of their output, it's by-far the least heavy non-electronic song on the record. It's also one of the album's shortest songs.
* Slipknot during live shows. He's stopped doing this in recent years for fears of being arrested for attempted suicide. Yes, being arrested is his main fear for his human inferno act.
* Slipknot has the title of The Silent One, choosing to never show up for interviews and never answer any questions when asked.
* Slipknot includes whacking beer kegs with baseball bats in their percussion arsenal (see the videos for "Duality", "Psychosocial", and "Sulfur").
* Slip Knot is about this, due to them being about the band themselves being misanthropes filled with hatred, angst and depression. Good examples are "Left Behind", "(Sic)", and "Dead Memories".
* Slipknot LP "Vol. 3: The Subliminal Verses", in comparison to their other records, is that it contains acoustic numbers to break up the pace of all the experimental metal on occasions.
* Slipknot probably wasn't going to hang around, judging from him having nearly no dialogue in every trailer and a few seconds of footage of him was repeated in every one.
* Slipknot says it best with the first real song off of Iowa: People=Shit.
* Slipknot's song "The Heretic Anthem" featured the chorus: "If you're 5-5-5 then I'm 6-6-6", though the lyrics feature no real Satanic overtones and the use of the number was really just for shock value.
* Slipknot's "The Devil In I," Mick Thompson thoroughly rips the skin off of his own face!
* Slipknot's "Wait and Bleed" music video, Clown has to put his head on because the doll-maker didn't finish him.
* Slipknot wears matching uniforms with bizarre masks for each individual member of the band. It should be noted that they were deliberately invoking this trope to show off their eccentricity.
* SlipKnot, whose lead vocalist Johnathan Davis seldom uses words containing more than two syllables.
* Slip 'n' Slide, you controlled a street sweeper trying to stop suicidal banana eating/skin discarding pedestrians from killing themselves by stepping on these.
* SlippedThe channel still shows programming related to its original concept, although it is significantly showing programming not related to their genre in some way.

* Slipped the Ropes: A tied up character reveals that he or she slipped their bonds ages ago.
* Slippery as an Eel: Eels depicted as sly, conniving, and untrustworthy creatures.
* Slippery Slope Fallacy commercials in which, because you have cable, one bad thing after another triggers a cascade failure of ridiculous proportions. Like how your cable goes out, so you start watching the neighborhood, you see a crime take place, you have to run and hide your identity, and fake your own death to keep the mafia from finding you. "So don't do that, switch to DirecTV." Another ad has a woman who is upset about her shows not being able to record on cable because they're conflicting with her boyfriend or husband's shows and says that it feels like the cable is seeing her naked. The commercial urges viewers to ditch "cable's conflict box" and switch to DirecTV, which lets you record up to five shows at once.
* Slipping a Mickey: A drink actually contains poison/sleeping potion/etc.
* Slipping a Mickey: Do you know how easy it is to poison you? Goes hand in hand with Hypochondria Fuel above.
* Slipping a Mickey— Putting a knockout chemical into someone's drink.
* Slipping a Mickey: Putting a little something in somebody's drink to get them to fall asleep or be unconscious.
* Slipping a Mickey: This trope is not always associated with rape, but it often is.
* Slipping Between Worlds. As thousands pack the streets and panicked people flee into the surrounding countryside, strange things are indeed seen in the skies which acts, to the people, as bias confirmation. Meanwhile a mariachi band plays to a captive audience....
* Slipping Between Worlds boot on Powell, and his not rising above Fusilier (E-1) in eleven years of service is clear testament to his skill at getting into trouble.
* Slipping Between Worlds sacrifice by dousing the victim in false blood at the climax. The sacrifice is made, the gods don't complain and the girl can enjoy her Sunday afternoons.
* Slipping Between Worlds 'un!", while a Man In A Pub smugly discusses how unbalanced a tripod would be to, for e.g., a troll or a golem grabbing one leg and flipping it over. "Sides, your golem. Made out of invulnerable heat-resistant ceramic. Your troll. Fire a death ray at him, just makes him dumber and angrier. Them tripods is just scrap metal either way!"
* Slipping Between Worlds, without exception, chips off Sergeant Rock. Even, in his own personal way, Sergeant Fred Colon.
* Slipping into Stink: A character falls over and lands in something disgusting.
* slipping on some ice and sitting on him, prompting her to quip this gem:
* slipping sleeping pills into his coffee, then leaving and returning when the pills have had time to take effect. However, when he returns he discovers that someone has murdered the owner in the interval inside a locked room while Nick has been outside the only exit the entire time.
* slipping the wood" to some dryad hussy. At least it was a potted wood.
* Slippy, explaining information on Nintendo characters that Snake doesn't know about.
* Slipsand Galaxy involves Mario/Luigi attempting to escape from several Rhomps that are launched out of a pyramid just right before fighting the level's boss, Squizzard.
* slips, he finds DeVonta Smith and connects for the Championship-winning touchdown!
* slips in a scene near the end, when he is saying: "The Nazis want to write themselves into the Grail legend....take on the world." I don't think this hurts the film too much; I just took it to mean that Donovan either was an immigrant or had one or two foreign-born parents, and so grew up with that accent before he tried to change it.
* Slipspace also has a efficiency factor. The entry into Slipspace with human and Covenant drives are compared to a butcher knife and scalpel, respectively, with war-era UNSC drives going a little over 2 1/2 light-years per day and being

horribly inaccurate both space- and time-wise for 'exits', while Covenant drives are accurate on an atomic level and can reach over 900 light-years per day. The
* Slipstream (1989) and canyon dodging in his ultralight, Owens suggests that his passenger might need to change his pants, unaware that his passenger is an android who really doesn't have to worry about such things.
* Slipstream (1989) clips himself to the kite's anchor rope and pulls the cord on his parachute, which opens immediately in the storm and pulls him up the rope to the kite, so he can cut Byron loose. Getting down however is the difficult part.
* Slipstream 5000 — One weapon makes the controls reverse for a short time (or until you suffer a serious crash) and one booby trapped powerup has the same effect.
* Slipstream 5000 racing with, essentially, flying cars. Through twisting valleys and down fjords in Norway, through the winding highways and tunnels of Chicago, down Grand Canyon... Oh yeah, and you had missiles, too.
* Slipstream 5000, the driver calling himself "Slayed" was apparently in the Marines. These days, though, he looks more like a gang leader. How he went from one to the other isn't mentioned.
* Slipstream 5000, the other competitors can send you insults via radio. This can actually be useful, because what they say often tells you their relative position (e.g. coming up behind you) without you having to take your attention away from the track.
* Slipstream as a socially inept scientist who develops a time travel device (the eponymous 'Slipstream') that can act as one, letting him go back in time ten minutes by interfacing with a cellphone system regional antenna. He mainly uses it to reset his own mistakes (such as when he tries to get a date and fails, he just reverses time and tries again), but it later gets stolen by a bank robber. By the end of the film, the pair are on an airplane, where Astin's character winds up discovering he can now access many cellphone relay systems at once and bypass the ten-minute time limit... cue massive reset button to send them back in time almost a day, and the robber (who retains his memories due to holding onto Astin during the reset) decides not to rob him, knowing what it'll lead to.
* Slipstream future where most travel is by flying the titular slipstream (a ground-level jetstream). The protagonist dreams of founding a balloon factory, and at the end we're treated to a montage of colourful and strangely-shaped balloons, implying that he got his wish.
* SlipStream GX. Some demos were released over the years, but the project's forum on WipEoutZone has been quiet since 2019.
* Slipstreaming can be a huge factor in motor racing too. NASCAR has its two "restrictor plate" tracks (Daytona and Talladega), tracks so long and fast that they have to slow the cars down to race safely; the effect of this is that the cars race around in a pack of 40 cars within 5 seconds of each other, trying to get somewhere near the front for the final few laps of the race. Unsurprisingly when something goes wrong, carnage tends to ensue.
* Slipstreaming has a major effect in motorcycle racing, and even when it's not a major factor, riders can often form groups on the track because of a vaguely game-theoretic sort of thing where if one guy tries to go faster, the others do too, and everyone is more likely to crash, so they might as well not bother till the end of the race when there's less to lose and you don't have to hold on for so long.
* Slipstream is a deliberate use of this trope, with Retro Rockets, Rayguns, sentient robots working with computers that still use ticker tape for output, and a setting set in a dimension to which all the black holes in our universe lead, with no escape.
* Slipstream law enforcement agency kill some smugglers, they build a cairn over their bodies while the man prays for them. Then he insists on filling out an incident report, despite the woman telling him that no-one gives a damn. It's presented more as a sign that he's out of touch and clinging to the idea that reports and proper burials matter because he wants to avoid facing reality.
* Slipstream meets a woman in shirtsleeves clearing rocks from the airfield.
* Slipstream: Rayguns are common weapons, given the retro style of the setting.

* Slipstream uses one to capture wanted fugitive Byron, who is standing on the rocks above. The grapple spike goes right through his arm and the bounty hunter just yanks on the rope, pulling Byron off the rocks.
* Slipstream whom he had long philosophical discussions with, he's already wired to ponder questions of whether or not he has a soul.
* Slipstream works like this, with several, constantly shifting, "routes" that pilots need to string together to get from one point to another. Slipstream travel must also be handled by a living pilot, rather than an AI, because slipstream navigation is heavily reliant on pilot instinct rather than set rules.
* Slitheen story "Madquake", a pair of Slitheen go on a human hunt with the explicit intention of catching and eating Tegan and Nyssa, since it's been so long since their last hunt they've forgotten what humans taste like.
* Slither, a film about alien brain-slugs turning a bunch of small-town bumpkins into zombies. The graphic gore and visual effects come packaged with jokes about marriage, the characters, and the infection.
* Slither, and chased through the forest by zombies, what finally gets the mayor is the fact that there's no Mr Pibb in the rescue vehicle.
* Slither claims to have been around for a billion years, which is likely considering that it travels from planet to planet via meteorite, a mode of transportation that takes tens of millions of years at minimum.
* Slither, except only partially, has a guy slashed open in the front of his body, but not his half, resulting in all of his innards falling out.
* Slither: Grant and Starla's marriage seem to be based on her marrying him for money, him marrying her as a trophy, but when he's tempted by ex-girlfriend Brenda, he stands by his marriage.
* Slither. Grant Grant gets infected by a queen bee alien that retains his memories, and it's implied that the two of them are merging personalities, although the alien is clearly dominant. Although he is physically mutating, he is able to convince his wife that it is just a bee sting at first. The rest of the aliens infect people and retain their memories, but the people are completely under their control. They talk and move jerkily and don't even try being stealthy, so it's only natural they don't fool anyone for long.
* Slither's first film as a director and writer, was heavily praised back in 2006 for its unique blend of horror, gore, and comedy (86% Tomatometer!), yet sadly only made $12.8 million on a $15 million dollar budget. It's since become a cult classic.
* Slither) suffer from massive hunger for meat, to the point where they'll eat ANYTHING, be it dog, cat, horse, sheep, cow, human...
* Slither, the alien parasite that has been stated to be responsible for multiple planetary genocides is stopped after destroying a small remote town. Sure, people died, but it's nothing compared to every living thing on Earth being destroyed. It's possible none of the previously-conquered planets had explosives- the alien planet that Kylie sees when the worm tries to take her over doesn't appear to have had any sort of civilization on it when the parasite arrived.
* Slither to the movie "Thing", by naming the town's mayor after Kurt Russell's character, R. J. MacReady. A character who gets a glimpse into the mind of the creature reveals that they have already taken over several other planets.
* Slither which spawns the parasites that give the movie its title. These infect people, turning them into ravenous zombies. Some of them seek to merge with Grant, while others produce more parasites. Killing Grant ends the infection.
* Slitherwings are the only dragon that the Death Song can't trap in its amber — due to the poison the Slitherwings secrete through their skin, the liquid amber substance slides right off them before it can harden.
* Sliver that was received as a forgettable flop. Based on the novel by Ira Levin.
* Slizer, but it's probably a safe bet that we won't be seeing them again.
* Slizer has his head between his legs, while Granite/Rock's action feature requires you to repeatedly push a giant rod into a hole on his butt.
* Slizer storyline, each of the Throwbots originated from a Single Biome Planet appropriate to that Throwbot's element. For example, Torch came from a volcanic

planet while Ski came from an ice planet.
* Sloane and Hurley, two major characters from the "Petals to the Metal" arc, were confirmed to be a romantic couple despite it not being explicit within canon. The podcast has since moved away from this method of writing LGBT characters and has begun including more unambiguously canon representation.
* Sloane, who has become somewhat immortal due to a Rambaldi thingy, has this happen to him. He's trapped in a cave with his legs pinned after Jack (a good guy) blows himself up.
* Sloan knocked up some chick when he was young and dumb and his teenage daughter shows up in season six,
* Sloan: "Listen To The Radio" where the singer listens to the radio but there is just static.
* Sloan was recorded with only $1200 in 1992 (which now would only be a little more than $1900).
* Slobo as Darkseid turns him into a, still aware, statue towards the end.
* Slobodan Milošević serves as a Warsaw Pact military commander during WWIII.
* Slobodan Praljak drank a vial of cyanide in the Hague when he was being tried for his crimes.
* Slobs vs. Snobs: Conflict between neat freaks and people who like being messy.
* Slobs vs. Snobs: One who is lazy and poorly groomed while the other is neat and sophisticated.
* Slobs vs. Snobs: Rich people are often portrayed as snobby, while poor people are often portrayed as slobby. Relations are strained.
* Slobs vs. Snobs: The eternal struggle between the rich and the poor.
* Slobs vs. Snobs, with rural, working class people moving to the right and urban cosmopolitan people moving to the left.
* slogan is Brand X: "Ridiculous Lucky Captain Rabbit King! Lucky Captain Rabbit King Nuggets are for the youth!"
* slogan. Pizzas always seem to come at 39 minutes. The amount of time changes depending on the size of the order and the weather conditions. Large orders can take up to an hour (but are still free afterwards). During peak business hours, there may be no time guarantee at all; if so, the customer is informed when placing the order.
* Slogans: A clever statement associated with the advertised product explaining why the audience should buy it.
* Slomon K'Haara: it is strongly implied that Nomad-infested humans can infest other humans as well.
* Sloppily used in the later seasons of the Hungarian stand-up comedy show
* Sloppy Seconds' song "I Don't Wanna Be A Homosexual" is all about this trope.
* Sloppy Seconds' song "You've Got A Great Body, But Your Record Collection Sucks" is all about this trope.
* Sloppy Seconds' "The Thing From Uranus", which compares flatulence to an alien invasion... or possibly the other way around. Either way, a lot of puerile puns are involved.
* Sloppy that are easily dispatched by their target. And when he finally tries to do the deed himself, he didn't bother to be careful and watch his back, which allows Monday to get him by surprise and then finally finish him off.
* Sloshi, first mentioned in the Fools' Guild Diary, and later shown in
* slot across the bridge on Picard's part causes him to lose the weapon without his knowledge and nearly gets him killed when his rifle breaks. It is no exaggeration to say that we were using better equipment in the 18th century than the Federation is using in the 24th.
* Sloth from the first anime frequently turns her arms into liquid tentacles used to drown or immobilize people.
* Sloth IF Rem, and by the end of the story they have two children named Rigel and Spica.
* Sloth is a green recolor of the Globin enemies, and Super Sloth is a larger, green recolor of the Gazing Globin enemies. This is a meta-joke about the sin of

* Sloth lazy, he lacks the basic will to say no to what Father and the other Homunculi tell him to do.
* Sloth reacts with awe: "Jeeze, mister. You're even hungrier than I am!"
* Sloths are an odd example: while their necks aren't especially long, at least outwardly, they have
* Sloths are often considered to be primates, as they look somewhat like apes. In fact, sloths are more closely related to armadillos or anteaters.
* Sloths are usually drawn with dog-like noses. Real sloths have blunt noses shaped more like pig snouts (the nostrils being placed in front of the nose).
* Sloths, bighorn sheep, and elks are drawn with noses more like a dog's than in real life.
* Sloths look like a cross between small bears, monkeys, and piglets and constantly have a smile on their faces. They are also known to make adorable squeaking sounds.
* Slott's run itself, once praised as a return to form with the well-received
* Slouch of Villainy: A villain slouches in their chair to show their aloofness.
* Sloughing off the skin of one's tail when it's grabbed or caught on something is a common defense for many long-tailed rodents:
* Slovak fairytale "Frau Holle". Our hero Jakob is the godchild of Frau Holle (in one word, Life) and can see her sister "Frau Hippe". (She wiped out Jakobs whole family with an avalanche, only Jakob being saved by Frau Holle.) Maybe she should have explained to him she is a necessary part of the universe. But when the evil stepmother and her daughter always try to kill his love interest, he blames her instead and constantly hands her ass to her since she's a withered crone and he a handsome lad, making her an outright
* Slovakia has Juraj Jánošík, who also became a national symbol of resistance to oppression.
* Slovakistanese, it seems to be a song about wanting to own a fridge…
* slow and cumbersome (the veterans), but eventually restricted to the latters.
* Slow and Steady Wins the Race: A character loses a race for most of the story, but wins at the end
* Slow and Steady Wins the Race strategy. They’ve figured out over the years that the goal of each leg isn’t so much to win it as it is to not lose it and all that matters is making it to the top three. Earlier in the show, contestants were a lot more willing to take tight connecting flights or go for the high risk, high reward Fast Forward (where you’re almost guaranteed a win if you get it but equally as almost guaranteed to lose if you don’t) than they are now. Especially after the top team in season 21 made such a gamble on a flight and spent three legs half a day behind everyone else before getting eliminated.
* Slowbeef all of his interactions with you in an incredibly awkward fashion, rather than just letting him talk to you.
* Slowbeef a video and live-commentary based internet sensation, as opposed to what it used to be where you just took screenshots every few minutes of gameplay and had typed commentary on it.
* Slowbeef", due to its protagonist also being a cop who does almost no police work in favor of shooting everything that might be a threat to him.
* Slowbeef fame, lives in Jersey. He alternates between mocking it and defending it.
* Slowbeef games. At one point early in the third game, Ridley winds up falling down a seemingly endless pit after being defeated. Throughout the rest of the game, Slowbeef and his friends occasionally joke that Ridley is still falling. When he shows up again towards the end of the game, one of them says (in a Ridley voice) "I just finished falling!"
* Slowbeef, which was photoshopped with the explanation "every Slowbeef thread has a head explosion."
* slowbeef, who inserted six minutes of blank filler at the end of a boss fight video to keep viewers from guessing what happens based on how much time there's left in the video.
* Slow Bullets, a sleeper starship transporting war criminals suffers a catastrophic failure during a jump, causing it to drift for thousands of years

before it reactivates and starts thawing out the passengers. About a third of the passenger's pods failed during the millennia.
* slow but very durable that causes an enemy to explode and also pushes back all foes in the explosion radius, preventing the horde from getting near.
* Slow Clap: The reason why it's still around is that this is a real phenomenon called "mob psychology".
* slow down the invasion when it resumed in 3052, but the Clans were still effectively unstoppable until the Battle of Tukkayid, when ComStar used the Clans traditions and honor to grind them to dust.
* slowed aging resulting from magic use explanation for matriarchy within the setting generally: The Hundred Companions were a group of men who rashly attacked the Dark One and got their side of the source tainted by his counterstroke. The resulting madness and chaos resulted in a world where ever society is at least a little reluctant about the idea of men having authority.
* Slower And Softer Cover about the loss of a loved one into somber one on piano and cello to make it more gentle and heartbreaking as well.
* slower has a speed of 85 kph (53 mph)), but have paper-thin armor (the Italian B1 Centauro 120 mm and B1 Centauro II, the two with the best armor, can only resist guns up to 40mm caliber, and only from the front arc).
* slower, more cumbersome, and easier to evade than swords or one-handed clubs. The game AI even emulates the effects of fatigue on bosses that use them. Fiona's one-hander is smaller and lighter than the two-handed Gnoll versions, allowing her more speed and agility by comparison, but causing less damage.
* slower, which with a failed save will kill you instantly. Exactly why the creators of FATAL consider the testicles more vital to life than the heart is left as an exercise for the reader, one you probably don't want to solve. Considering the sophomoric sensibilities of the creators, it's possible that they personally value their testicles more than their hearts.
* slowing down the Austrians with their defeat at the Piave river, while the First Army, realizing their mountain positions were about to be bypassed by the Austro-Hungarian advance in the plains, retreated to the Grappa massif, a group of fortified mountains whose supply lines weren't threatened.
* "Slow Jam" by Gyrl is better remembered as a Usher and Monica collaboration.
* Slow LaserLasers behave in unusual ways that make them more visible.
* Slow Lasers, you deliver the last blow to the enemy stronghold by flying into the bunker through a narrow tunnel and detonating a bomb inside of it.
* Slow-Loading Internet Image; most internet connections these days are more than capable of handling adequately-sized images. A more modern equivalent is slow or choppy video buffering, which is still very much an issue for most, especially those with a mobile data plan only.
* slow loris they will have to have their teeth ripped out to be suitable pets. The majority will also shortly die in transit and in captivity from poor care.
* slowly advances on him while Mannfred raises his men as Zombies to fight in his army.
* Slowly becoming this in the United States, thanks to the Great Recession, is people being snatched off the street and paid to wave customers into businesses that can't afford other forms of advertisement. "WE BUY GOLD" places do this all the time, and the poor guy or girl usually has to wear a
* "Slowly" by Fay Woolf: A six-year-old boy has been trapped under the wreckage of a collapsed fairground ride, and rescue workers fight to free him. They do manage to get the machinery off him, but then they discover it's cut him into a pile of severed body parts, which rain down onto the rescuers.
* slowly downloading. Just as it gets revealing, a popup for Homer's internet service appears, leading Comic Book Guy to remark: "Hmm... the Internet King. I wonder if he can provide faster nudity." and then goes to Homer's house to upgrade his connection.
* slowly dying future Earth have been reduced to a barnstorming team of college-age players and local stars.
* Slowly Slipping Into Evil: Gradually becoming evil without a marked alignment

change.
* Slowly Slipping Into Evil: One common slow approach to crossing the line.
* slowly transform into the hideously scarred, power-armoured giant, and what's left of the original becomes another face on Lucius's armor.
* Slow-Motion Drop - character receives some shocking news, causing them to drop something, and we follow its fall in slow motion
* Slow-Motion Fall - A person falling backwards (or forwards) in slow-motion
* Slow Motion of her little brother blowing a hair dryer in her face while she's holding the phone for a selfie. She then gets him to back off a bit.
* Slow-Motion Pass-By - Two persons/vehicles pass by each other in opposite directions and the video is slowed down
* slow-motion, unlike with the aforementioned thrillers, which are heavy on it in their action scenes.
* slow-moving plasma mortars. The native shipboard AI is so enraged by her simply fiddling with the settings that it accuses her of blasphemy and notes her changes as one of its chief grievances in a distress signal.
* Slow "NO!": This trope is virtually never used straight these days thanks to all manner of comedy films using it for a quick gag.
* Slow-Paced Beginning: It takes a while for a story to get to the good stuff.
* Slow-Paced Beginning: The start of the book, or just the prologue, is so slow and dense that the audience wonders if the story's started yet.
* Slowpoke and Slowbro are mainly characterized by their ditziness as it takes five seconds for them to register pain.
* Slow Start, Eiko decides to dub her sister's soup as "Little Sister Sauce", and Hana is mortified. Eiko later admits that such a name implies that the soup comes from her sister's secretions.
* Slow Start is about a girl who ends up entering high school a year late due to being sick for the entrance exams, resulting in her going to high school in a different town. A major plotline is her deciding whether to tell her friends about her unique situation since she considers it rather shameful. She only manages to do so after 92 monthly chapters.
* Slow Start, most of the school's student body wears knee-high socks. However, Tamate wears thing-high socks.
* slow, sweet, jazzy without his trenchcoat. His "worried" animation on first glance makes it look like he's smoking, though the "cigarette" is actually his ring and the smoke is off his mask.
* slow time down by being really focused and good at hitting people with swords. The Desert Wind maneuver group, which creates fire (usually). The Shadow Hand maneuver group, which allows you to turn invisible, teleport, walk through walls, and create illusions by being really focused.
* Slow Train to Arcturus that it may have been an act by conman for hundreds of years and who understand computers better than all other groups but don't have a biome suitable for farming) and Daredevil fliers (who love flying with their own cybernetic wings and developed a government based on who wins the speed matches, but whose ecosystem is breaking down). And finally the ruling caste of the DPRK.
* Slow Train to Arcturus The Amish had (intentionally) forgotten they were in space but the others knew what was still going on.
* Slow Transformation: A metamorphosis is gradual, building up dramatic tension until it's complete.
* Slow Transformation needs to be seasoned with a bit of flesh from the body of one of the drinker's ancestors, representing a link back to their humanity.
* slow-witted lumbering beasts wasn't just one of the largest predators ever to walk the Earth — it was also pretty smart, and studies indicate that it might have been at least as intelligent as modern-day alligators, or even some breeds of dog.
* Slowy spends a lot of time in his room experimenting and making new inventions to help the goats.
* SLS is also added in powdered egg white for the same reason; 100% pure powdered egg white doesn't froth like fresh egg white, so it's added in to avoid less savvy

consumers complaining that there's something wrong with the product.
* Sluagh. Also, there are shifts within the shifts and they occur with little to no warning.
* Sluagh, and if half of those creatures aren't out of the author's imagination, there's some funky stuff in water of those Irish springs.
* Sluagh Auror badge. It worked the first time as it was too dark to see the badge properly. The second time the Muggle assumed it was a joke until Neville transfigured a teacup into a gerbil in front of her.
* Sluagh, where wizards are openly working for the militias. And this is the ultimate goal of Diabhal Dubh, who wants to take over Ireland by building up a united muggle and magical army.
* Sludge metal takes the slow tempos of doom metal, adds a truckload of distortion and feedback, and tops it off with
* Sludge who tend to use words as big as their biceps. Considering Burke is a lawyer and his brother Monroe is a doctor, this is more or less expected.
* slugfest of a meeting on March 27 of the following year that totaled 144 penalty minutes.
* Sluggish Morss appears as one. The face is a horrifying amalgamation of a human face, dentures or jaws, and metal. It also speaks in a comparatively shrill voice.
* Sluggy Freelance a bit disappointed it doesn't come with space lasers.
* Sluggy Freelance, a concept he has difficulty grasping since he normally never gives up.
* Sluggy Freelance: A crude stick figure of a marionette made by a poor (in both senses of the word) toymaker is brought to life by the Moon Twin, but in seeking to become human, he is given advice by the malicious Basphomy, leading to his stealing his "father's" face, hands and feet to complete himself. This angers the Moon Twin, who curses him for eternity, and he goes on forever seeking replacement parts in place of what he's currently wearing rotting away. ...This counts as a bedtime story in the land of Halloween, though it also appears to be true.
* Sluggy Freelance, a dying soldier staggers into a building and warns the people inside about the monsters after him. Not many seconds after that, all but one of them have been slaughtered by an unstoppable killing machine (which also happens to be a kitten).
* Sluggy Freelance (after being told to "quit while you're ahead"). And Cindy dies in the next strip by being cut in half, while one of the other characters comments "I always wanted to see Cindy topless."
* Sluggy Freelance) after going through some parodic superhero origin stories that didn't actually give them any powers.
* Sluggy Freelance: Agent Hong mistakenly sees this trope (minus the fedora) in the chapter "Aylee". "You have a surveillance photo from the military jet showing this guy leaving the scene where radar had tracked the entity moments before. You can't tell what he's carrying. You can't even tell it's a he. A long blond wig and a trenchcoat in a grainy photo? It could be anyone!" ...Except that it's Riff, who always looks like that, rather than here being in disguise. And they can't even see he's also got sunglasses.
* Sluggy Freelance a Goddess of Good to balance out the Demon King. She's just been stuck in a freezer for a millenia or two.
* Sluggy Freelance (albeit with a mangled prostate), but is unceremoniously killed off during "KITTEN II."
* Sluggy Freelance - aliens with the ability to alter their form to adapt to different environments and to emulate beings around them - view it as their holy duty to consume all other life and destroy worlds to spread themselves across the universe. From a more naturalistic point of view, this is probably just a rationalisation they've come up with for their nature as macroscopic equivalents of bacteria that infect and kill entire planets.
* Sluggy Freelance). All his attempts end in disaster until Horribus realises what the problem is.
* Sluggy Freelance: Almost used — the Mountain of Bones that the Demon King's abode sits atop is made up of all sorts of bones, but about half of them seem to be

skulls, which is subject to many of the same comments as Nothing But.
* Sluggy Freelance also had to work there when the expensive restaurant burned down. Despite the low pay and ridiculous uniform, he's still as unbelievably insulting to the customers as ever.
* Sluggy Freelance. Also, He urinated on Kiki's head. One reader on the forums was offended.
* Sluggy Freelance also uses this trope heavily. You accidentally brought a man-eating alien to Earth, and after running amok for a couple weeks, it shows up at your house asking for help fitting into society? Give it a job as your secretary. A demon arrives from the Dimension of Pain to try to steal your soul each Halloween? Throw a big Halloween party advertising a real live demon as the main attraction, and charge admission. Your house is haunted by hundreds of ghosts? Try to get them to chip in on rent.
* Sluggy Freelance. Also Zoë's mother, who as she put it, "wasn't talking to her", but had made enormous signs so she could rant and/or nag her daughter like she usually would.
* Sluggy Freelance - a masked assassin with superhuman powers who unfailingly follows the orders of the villainous Hereti-Corp executives. Her perhaps even more dangerous "sister", Oasis, is too nuts to count, especially as she imagines she's actually good.
* Sluggy Freelance, and afterward becomes much more ruthless and determined, growing up from the skilled but innocent boy he was.
* Sluggy Freelance, and a mad scientist. He also owns a zombie head on a stick. And he's one of the good guys. Ostensibly.
* Sluggy Freelance), and because the locals are willing to accept anything no matter how ridiculous if it seems to reduce the appearance of conflict, and they abhor the least bit of violence as much as the worst of it, the resistance is labeled in the media as "a bunch of pro-violence bozos working against the demonic visions of peace."
* Sluggy Freelance and circled the Earth three times before the others had even reacted.
* Sluggy Freelance and go after her. Zoe survives through a whole nerd-zombie outbreak and finally escapes from the cloning facility. Where were Torg and Riff? They were patiently waiting on line to file a formal complaint about their friend getting kidnapped.
* Sluggy Freelance, and if he did Oasis might kill Zoe for stealing Torg's affection. To be fair, alternate dimension Zoe did die, and Torg still blames himself for failing to keep her safe. So he's developed his fear of Oasis killing Zoe into more then just an excuse and well into realistic territory.
* Sluggy Freelance, and K'Z'K, a demon who's also into both of those things. Beings in charge of the threads of fate are shown fearing that Hereti-Corp coming in contact with the cult of K'Z'K is going to collapse the whole fate-web somehow.
* Sluggy Freelance and such is because the character in question accidentally erased himself from history and everyone's memories, so that no-one really did know who even though they knew there had been someone.
* Sluggy Freelance. And that's just the main characters. Supporting characters like Sam or Dr. Schlock often get it a lot worse.
* Sluggy Freelance. And that's not even getting into the satanic kittens. And the Sampire!
* Sluggy Freelance, and the "infected" (namely, infected with intelligence increasing insects that turn people into unusually feral geeks). Of course, it also includes straight-up, spelled-with-a-Z zombies on occasion, too, so the different names are probably to avoid confusion more than anything else. In one case, the Z-words are called "deadels" by the one who raised them. As one character argues, "Hey, when your world is ruled by an evil demon who wants to call its undead minions 'deadels', you call 'em 'deadels!'"
* Sluggy Freelance. A rabbit Terminator with a built-in arsenal of guns. Survived a bazooka blast to the face from Bun-bun with only a lost nose. Was, however, distracted by having to hide Easter Eggs.

* Sluggy Freelance arc, complete with Torg being a wuss about getting hit and Riff illegally modifying his marker.
* Sluggy Freelance arc is titled "Game Called On Account Of Naked Chick", which starts when a fight between Torg and Bun Bun comes to an abrupt end when they stumble into a lake where Oasis is bathing.
* Sluggy Freelance arc "That Which Redeems" - Torg wins by bluffing when he only has one pair. Then again, that served another purpose - emphasizing the naiveté of the residents of the "Dimension of Lame."
* Sluggy Freelance" arc, where the android infiltrator is the only stick figure to have a square head, and his alias is "Ensign Bandroid".
* Sluggy Freelance arc "Years of Yarncraft", when Zoe points this out to Torg, Torg tells Riff how to tell which of the slimeblobs are female. Yep, it's boobs.
* Sluggy Freelance are funny at some point, since the comic is so frequently toeing the line between serious stories and crazy comedy.
* Sluggy Freelance are killed. Demons without names are torn apart like wet tissue paper.
* Sluggy Freelance are quite openly evil, even using the phrase "How evil" as the highest form of praise. Their hatred of anything good is taken to comedic extremes, from being unable to stand the smell of flowers, to being called "dysfunctional" if they don't fight enough with their family, to considering a relaxing massage a form of torture. Despite this, many of them still manage to have their own distinct personalities. They may all be evil, but, like with human beings, greed and stupidity usually get in the way.
* Sluggy Freelance", as their missiles contained no explosives, but billions of letters kindly asking the demons to stop being so mean.
* Sluggy Freelance, as Torg points out, is that he can't get to his money because it's in Switzerland.
* Sluggy Freelance, a straightforward battle between the kingdoms of Trent and Mercia is interrupted by K'Z'K attacking both sides with its demon army. Whether any of the Trents or Mercians join sides (besides Torg and Zoe) is unclear.
* Sluggy Freelance attaches switchblades to the sides of his front paws on his spacesuit in "The Heavens and the Earth" to fight in zero-g. It doesn't work, because his main opponent holds him at bay by putting a hand against his helmet, and the suit lacks the mobility for him to do anything from there.
* Sluggy FreelanceAylee was a major plot point because in the past, Aylee was not strong enough to win a fight with him.
* Sluggy Freelance. Basically, Torg refers to a "moon-sized thing with teeth" but someone corrects him anyway that it's no moon, it's a thing with teeth.
* Sluggy Freelance, because Torg was the one with the most emotional involvement.
* Sluggy Freelance before Death Is Cheap became a real trait of her character.
* Sluggy Freelance before he can permanently retire in good conscience, and the job is complicated enough that the replacement needs several years of on-the-job training before taking over.
* Sluggy Freelance behavior inevitably drives every single one of his first mates to try and kill him. Bun-bun actually encourages this, since he "feels safer knowing where the next mutiny is coming from." Ironically, his first first mate, Blacksoul, who gave him the idea, wasn't actually trying to mutiny, though Bun-bun thought so.
* Sluggy Freelance (...) be on the lookout for my monkeys and grab them if you see them. They could pop up anywhere."
* Sluggy Freelance boring informational videos, even when the people around him could answer his questions far more quickly. Calix gets kinda pissed about this.
* Sluggy Freelance brings in a auto-translator he made in junior-high to use it to communicate with an alternative-dimension Portuguese-speaking Torg, but it's actually just a cassette player that says things like "Riff is so cool! He's the coolest guy ever!"
* Sluggy Freelance: Bunbun has a habit of cleaning himself during conversations, particularly ones he's apathetic to.
* Sluggy Freelance: Bun-bun is immune to Basphomy's magic that inflicts one's worst

fear upon one. Apparently this is because he's so badass and his worst fear is losing, so it just makes him try harder. He finds it much harder to forfeit a struggle later on.
* Sluggy Freelance Bun-Bun is initially reluctant to let little girl Jaya onto the pirate crew he's setting up, 'til he finds out about her hereditary knack for it.
* Sluggy Freelance, Bun-Bun's shadow was replaced with a living one (the same one that tries to scare the groundhog every February 2nd). For a while all it could do was talk and shift its shape, but after Bun-Bun started acquiring the powers of various holiday figures, it was able to take on a physical form as well.
* Sluggy Freelance, but he does mean well and has managed to help save Zoe on at least two occasions.
* Sluggy Freelance, but only for the first wish; if someone manages to survive that one, it doesn't screw around as much with the second, and the third is withheld for tax purposes.
* Sluggy Freelance, but these were later revealed as being this trope.
* Sluggy Freelance, but Torg's crush on Zoe does develop not long after this storyline.
* Sluggy Freelance by its magical nature, which lets it kill just about anything with one stroke when "powered up."
* Sluggy Freelance) can walk into a bar, order an alfalfa margarita, and not raise a single eyebrow.
* Sluggy Freelance causes the entire Borg race to do nothing but party.
* Sluggy Freelance, causing the strip to focus almost solely on their efforts to get home for the next few months, with only token appearances from the non-dimensionally displaced characters.
* Sluggy Freelance certainly removed all doubt about HIS feelings, at the very least.
* Sluggy Freelance (Chapter 30: "Dangerous Days Ahead"), Torg fails badly at this.
* Sluggy Freelance, chapter "Anima": While the two are in a medieval-style alternative dimension, Torg asks Riff to make him a hand crossbow. He gets one that's so big that eventually they just admit it's a ballista and mount it on a cart.
* Sluggy Freelance, characters keep noting, "Who would have thought that Princess Princess-Princess is the secret identity of Secret Angel Princess Princess-Princess? Boy, that sounds stupid when I say it out loud."
* Sluggy Freelance comedy it started out as, has made increasing use of darker, more dramatic storylines as it's continued.
* Sluggy Freelance, conceals stakes in his sleeves. "And you thought these elbow pads just made me look tenured!"
* Sluggy Freelance creator Pete Abrams recently acknowledged the phenomenon at this stage of the comic's lifespan and narrative density. He still tries to link back to details in previous strips, but now that it's become necessary even in filler arcs, it's extremely daunting to new readers.
* Sluggy Freelance: Dex: "I... I think you're very nice and boring, Zoë. I just said 'beautiful', right? 'Nice and beautiful'?"
* Sluggy Freelance does note holidays (And the strip's anniversary) and some events (Such as Zoe going through and eventually graduating from college) that indicate the passage of time, nobody noticeably ages. By rights, Riff and Torg should be close to 40 by now if they aged in real time.
* Sluggy Freelance does this a few times, sometimes in-continuity and sometimes in non-canon gag strips (e.g. "Bun-bun vs Hannibal Lecter").
* Sluggy Freelance, does this with mixed drinks. One of her creations is the "Cheeseburger Margarita".
* Sluggy Freelance do this pretty much instinctively. It comes in handy one time when they need to cause K'Z'K pain in order to exorcise him. He's invincible but still suffers from their horrible puns about his name.
* Sluggy Freelance dozens of times. Without even bringing in the number of disposable elves who die in the formerly annual Christmas messes, there's:
* Sluggy Freelance dual-wield their bladed weapons (large knives for Oasis, small

scythes for Kusari).
* Sluggy Freelance each contain or give access into a different kind of symbolic nightmarish world that builds itself around the thoughts of an entering character.
* Sluggy Freelance, encourage people to become registered "Defenders of the Nifty," celebrate a special occasion, or just provide some quick filler.
* Sluggy Freelance. Even after all the craziness and dysfunction in their lives, they still care about each other and will be there for each other.
* Sluggy Freelance Even the squiggle on his shirt gained significance.
* Sluggy Freelance. Everyone's characters look almost exactly like them, with adjustments by fantasy race played, and act like people capable of a full set of normal actions, and some non-player characters also act as if sapient.
* Sluggy Freelance everyone who knows Bun-bun gets a rapid head start before he finds out his collection of Baywatch tapes have been erased by Alyee's EMP burst; they spend a season as fugitives from his murderous pursuit and his army of Black-Op elves.
* Sluggy Freelance, evil Aylee, Alien Santa Claus, or the dread pirate Black Soul.
* Sluggy Freelance experiments and reckless behavior, he's probably endangered the human race more times than he's protected it. What else do you call a hero who's on record saying this?
* Sluggy Freelance fame is sometimes this. A lot of the time, he's after something (money, strippers, alfalfa hay), but sometimes, he just wants a bit of a laugh. A sadistic one. Ka-CLICK.
* Sluggy Freelance fights). The only thing stopping the demons from completely overrunning the Earth are their small numbers and Lord Horribus's poor decision making.
* Sluggy Freelance. Finding exactly what he's looking for, for just under what he could afford to pay, he's smart enough to realize where he is, so he then asks the proprietor for a gorgeous, bikini-clad girlfriend for the single dime he had left. The proprietor then silently points to a sign that reads "Attempting to abuse Magical Shop's magicalness will incur a 10 cent penalty."
* Sluggy Freelance fits this trope so closely he may or may not be a Lex Luthor parody.
* Sluggy Freelance for close-enough-to-dating his ex-girlfriend later that night. Of course, Riff was briefly afflicted with Apartment Amnesia...
* Sluggy Freelance form has plenty of female features, right down to the "naughty parts."
* Sluggy Freelance frequently complain when they are forced to participate in lame filler strips, especially when illness, laziness or holidays mean they're drawn as stick figures. The cartoonist, Pete, occasionally speaks to the cast (appearing as a godlike figure whose features are not visible due to golden light), and Shirt Guy Tom (represented by a stick figure) frequently tries to take the comic over, which everybody hates because he is a terrible artist. There's an entire mini-arc drawn by a guest author, featuring the guest author coming up with a guest comic and then being chased by angry fans because she messed with canon.
* Sluggy Freelance goes through a lot of girlfriends, mostly offscreen, but he's been known to run screaming at the thought of either marriage or even just deep feelings. It probably has something to do with his mommy issues — at least some other relationship issues of his do.
* Sluggy Freelance going on, but it's not too confusing to figure out what happens and is revealed during a particular plot before another story comes in and reveals that wasn't all.
* Sluggy Freelance grows fond of his pet. He gets used to living with him:
* Sluggy Freelance, Gwynn curses Torg by turning him into a half-man, half-donkey and causing him to bray every time he tries to say something important in order to make sure that he does not tell anyone about her plan. Unfortunately, while on a date with Zoe, Oasis arrives and abducts him, kicking Zoe in the face in the process. Under the curse, Torg is unable to tell anyone what happened, causing Gwynn to believe he mistreated Zoe, but he eventually manages to get Riff to find out the truth.

* Sluggy Freelance Gwynn seems to feel she and Torg have this relationship at times. Torg actually thinks of her as a really good friend, if maybe a little too hot-headed.
* Sluggy Freelance Gwynn tends to flirt with this trope a lot in regards to the rest of the main characters.
* Sluggy Freelance had a problem with ghosts for a while when they lived in Kesandru House. And Oasis might be a weaponized ghost.
* Sluggy Freelance had Reakk coming face-to-eyeball with one of the Dragons of Annoyia...and he instantly poinks it in its humongous eye. "With so much eyeball, how could I resist?" was his excuse.
* Sluggy Freelance: Happens a number of times. Bun-Bun and K'Z'K have both tried to take over the main Sluggy universe (Bun-Bun actually succeeded, for all of ten minutes). The Dimension of Pain demons apparently took over their home dimension in order to make it "of Pain," and tried to do the same thing to the Dimension of Lame. This is also the long term goal of the Hereti Corporation and the K'Z'K cults that have sprung up following the Demon's death.
* Sluggy Freelance happy, or they get deported to another dimension via the "Judgement Chutes."
* Sluggy Freelance has a few overtones of this. After raising Oasis to adulthood and taking control of her brain, Steve's plans include having her give him firsthand accounts of a lesbian date and wearing skimpy clothes while she serves him food.
* Sluggy Freelance has an interesting one when a man is torturing Torg for information.
* Sluggy Freelance has a panty raid on a demonic sorority as a high-level quest. The demonic sorority sisters are stated to be the hottest women (temperature wise) in the entire game.
* Sluggy Freelance) has appeared in the main dimension now. None of the resulting demons has been seen for more than a strip or two, so it remains to be seen if the results are Lame or otherwise weaker than real demons.
* Sluggy Freelance has booby-looking things sometimes. "Bring back phase two!"
* Sluggy Freelance has introduced over a dozen alternate universes by this point, ranging from slightly tweaked versions of the main universe to an endless void outside time to Hell itself.
* Sluggy Freelance has one xmas strip where Riff and Torg got each other their usual present, a beer. They open them and chug them, Torg remarks on how predictable they are, and Riff mentions that he actually got Torg habanero hot sauce.
* Sluggy Freelance has plenty, usually based on puns (especially the names of game consoles). A less obvious one is "Burger Meister" for a fast food restaurant that basically embodies all the major chains.
* Sluggy Freelance has the camera cut to static due to the transmitter being destroyed in an attack.
* Sluggy Freelance has this warning at the start of the "K I T T E N I I" arc:
* Sluggy Freelance has this with the Book of E-Ville and (formerly) with the demon K'Z'K.
* Sluggy Freelance has to work the pedals, with Kiki on the gear stick.
* Sluggy Freelance. He comes back claiming that he was set free when his Viking blood "sent their caucasiometer through the roof," so clearly he was too white to be a terrorist.
* Sluggy Freelance henchmen leave Riff and Torg "free to go." If being tied to railroad tracks fits into your definition of "free."
* Sluggy Freelance, he says "Maybe 'Mr Franklin' can change your mind", and then sticks his hand up into a puppet inside the wallet while yelling in a Mexican accent: "My name is Juan Frankleen, I shoot you in the head!" Actually works, once, but only because the guy in question was a "puppet-phobia".
* Sluggy Freelance homage, but periodically mutates in an ongoing attempt to adapt to the alien (for her) terrestrial environment. Each form is radically different, and some are dramatically non-human.

* Sluggy Freelance. However, on a smaller scale, when Riff heads to Manhattan to see that K'Z'K can't capture his mother to use as a hostage, K'Z'K sees him heading that way and guesses what he's doing — and goes there ahead of him to capture his mother.
* Sluggy Freelance, however, the charges are dropped, their accounts unfrozen, and suddenly Torg and Aylee are millionaires.
* Sluggy Freelance human beings, making them much easier to boss around.
* Sluggy Freelance. Humiliation takes a back seat, however, to the fact that someone new tries to kill him each school term.
* Sluggy Freelance, immediately whispered to someone else that he'd murder Farahn soon because the less time spent with such a jackass the better. Then it cuts to a scene the readers have seen before where Kozoaku is imprisoned in a scroll together with Farahn for a long, long time.
* Sluggy Freelance. In 2001, the panel is repeated, followed by an edited panel of Torg and Zoe expressing approval and agreement.
* Sluggy Freelance: In "A Very Big Bang", the bad guy race in the Punyverse are called the Zorgons. The main reason for this seems to be so that their leader, Zorgon Gola, can be a pun on "gorgonzola".
* Sluggy Freelance in both her appearance, Slavic accent, and her love for eating children.
* Sluggy Freelance includes a piece of simple animation every year on its anniversary (usually making someone dance to the song "X Years of Nifty Darn Comics"). The tenth anniversary featured this plus a bonus comic that referenced the "spam Satan" joke from the very first strip.
* Sluggy Freelance in general could be considered a big example of Hanlon's Razor. Half the story arcs in the series wouldn't exist if it weren't for people making incredibly stupid decisions.
* Sluggy Freelance in response), because he needed someone to talk to and he knew he could instantly erase all that from her memory by showing her some shiny car keys.
* Sluggy Freelance in "That Which Redeems — Sham Pain" where Leo and Kent talk about how Zoë did wrong in habitually telling the truth when Leo thought she was habitually lying.
* Sluggy Freelance, in which the news not only tells Gwynn exactly where to go, but reminds her of it again after she hesitates.
* Sluggy Freelance" Ironically, Torg himself doesn't really subscribe to this philosophy, as he was perfectly willing to go in guns blazing and swords swinging during "The Stormbreaker Saga" and "Dangerous Days" arcs.
* Sluggy Freelance is able to understand and often improve on Riff's inventions.
* Sluggy Freelance, is a cavernous realm home to demons who feed on human suffering.
* Sluggy Freelance, is actually a very skilled scientist who invents anything from a Dimensional Flux Agitator to a toaster that can shoot toast through walls.
* Sluggy Freelance is a light parody of the concept, or else is trying too hard to cleave to it: he has all the trappings, such as the always-shadowed face, but usually manages to spoil the mystique.
* Sluggy Freelance is almost perpetually two punch daggers away from murdering even a vaguely perceived hypotenuse, and Torg lives in fear that it will eventually be Zoë, which it almost has been. The story "Fire and Rain" revolved around Oasis' deranged and Determinator stalking of Zoë. And then came "bROKEN"... Best not to even talk about that.
* Sluggy Freelance is a sociopathic, switchblade-wielding, possibly immortal madman (well, madrabbit) who cuts anything that annoys him, and he was actually the protagonist of a story arc.
* Sluggy Freelance is eventually revealed to be one of these. It originally just seemed to be a barren, rocky world populated by a smattering of demons. It's not until the end of the "That Which Redeems" arc that we discover the dimension originally belonged to a race of human-like beings, whom the demons overthrew. Over the centuries the demons wiped out all other life in the dimension. They even

devoured the original inhabitants' souls and destroyed everything they had built, save for a single, ruined city, preserved as a testament to the demons' victory. It is also implied that these 'demons' were actually mutants created by Nofun labs, and the same could happen to the main dimension as well.
* Sluggy Freelance is fond of this move, especially when he's dissatisfied with the quality of previous strips.
* Sluggy Freelance is given a tattoo on her chest thanks to a mistake with magic, her main concern is that it turns her into a camel whenever someone says "shupid", but she does go to great pains to hide it from her puritanical mother.
* Sluggy Freelance is known to go on at least one major hiatus a year. The longest occurred shortly after the birth of his daughter and lasted over two months, during which time a number of other artists (including some mentioned in this very entry) drew filler strips for the site.
* Sluggy Freelance is Nana Avarre, the "angsty dentist" who combines stalking, Goth, and dentistry into one dangerous package. She likes to work without painkillers, but she still manages to get patients to return because her waiting room has arcade games. She was also one of Riff's old flames. So terrifying is she that when Torg was attempting to sabotage Leo, then a boyfriend of Zoe's, he gave him a coupon for a free cleaning from her office. Which actually went to Kent, whose screams were heard outside the clinic. They're dating now.
* Sluggy Freelance is one of these through and through. He tends to fall on the good guys' side more often than not lately, though that's largely because the other characters have gotten better at making sure it's in Bun-bun's best interest to keep them alive.
* Sluggy Freelance is one that was made accidentally. He was affected by a bug that would increase intelligence at the expense of social ability when it afflicted humans. One bug affected him, and it apparently just turned him into a frog with an average human's level of intelligence.
* Sluggy Freelance is rapidly dismissed as mass hysteria induced by Marilyn Mason. The strangest part is that a supernatural being like Satan can appear on reality T.V. and everyone will accept this at face value, and yet they will otherwise express disbelief in demons.
* Sluggy Freelance" is secretive to the point of parody about its past as a mafia controlled town, or the current state of its vigilante based peacekeeping.
* Sluggy Freelance is shot while reciting the daily specials. One of the FBI agents dramatically demands to know what she was going to say, but she dies right before she can finish.
* Sluggy Freelance is suspected, but it also seems like she has been made this way from the start and has no "real" self.
* Sluggy Freelance. It includes sub-schemes like "Operation Run-Around-Willy-Nilly" and "Operation Look-I'm-Tom-Cruise."
* Sluggy Freelance, it may still take over the world at some future date.
* Sluggy Freelance keep on reproducing for several years, until they've created several variants like the Brain Dig-Bot, Bouncer Dig-Bots, High Priest Dig-Bots, and Trash Can Dig-Bots.
* Sluggy Freelance: Kiki, if a talking ferret is considered "otherworldly".
* Sluggy Freelance kills another villain called the Time Czar in front of all of them, and later on Torg disguises himself as him. Leading to this statement:
* Sluggy Freelance "KITTEN II" storyline. Riff rescues a girl from homicidal kittens, and then says, "Don't go to sleep, or the kittens will eat you." He then explains that he made that up, but he needed a good dramatic opening line.
* Sluggy Freelance lacks many things that Torg loves (such as beer, sugar, pornography, or any TV stations besides PBS and Disney). We never get a definitive answer about sex, but we are shown you're not allowed to say "the S-E-X word."
* Sluggy Freelance later on. And yet, one of the reasons why Ian McDonald's guest Saturdays gained some hatedom seems to have been that he went over some invisible line in making the Dimension of Pain a bit more silly than usual.
* Sluggy Freelance: Lord Horribus and Reakk of the Dimension of Pain discuss their plan to capture Torg, and mention how clever and resourceful Torg is to have evaded

them every time prior. Cut to Riff and Torg setting up Halloween, with Torg having his hand stuck in a jar of candy corn.
* Sluggy Freelance: Magon Coifer, adviser to Lord Torgamous the Warlord of Mercia, in "The Stormbreaker Saga". He has Torg (main character of the comic and time traveler from the future) pretend to be the warlord ostensibly to ease the tensions created by his continues nonappearance due to being sick, but really so that he can give him bad advice that will give support to a rebellion he is funding and secure his ascension to the throne. He's pretty stereotypical about it.
* Sluggy Freelance main character of the webcomic, insists that he and Riff are more interesting characters compared to the Captain's "shallow stereotype," the Captain asks if they think it's "a sci-fi thriller or some goofy buddy movie." The alien later known as Aylee then eats the captain, who's promptly forgotten about.
* Sluggy Freelance may be the only webcomic where the creator forgot his keys and locked himself out of his own continuity. In his defense, the writer has become aware of this trope and provides relevant links at the bottom of the strip for anyone who hasn't gone through the eight plus years of continuity.
* Sluggy Freelance — Any time Riff and his mom are in the same room together. Still waiting for Zoe to do the same, though.
* Sluggy Freelance" — Gunman Stan McKurt, the guy who shoots evil in the face, vows to kill anyone in order to keep the Gates to the City of the Damned shut. It turns out he's already inside the city and doesn't know it because he can't read.
* Sluggy Freelance — Riff. As in, a literal baby chicken magnet.
* Sluggy Freelance Minion Master, while convincing the Minion Master that he's his minion. He's secretly using the Minion Master to obtain the technology to rescue his friends, and manipulating the Minion Master to take out other supervillains rather than do evil. Then the whole pattern gets more complicated with more serious villains getting involved, and more men hiding behind each other ensues.
* Sluggy Freelance more serious outings) which took a break in the middle of the climax so Torg could tell a silly story about Riff sawing people in half with dimensional portals.
* Sluggy Freelance. Mosp falls victim but Torg eventually decides that "redemption is overrated."
* Sluggy Freelance, most notably in the story arcs "Vampires," "Dangerous Days," and "That Which Redeems."
* Sluggy Freelance, most of the time. While he's faced some serious challengers, the majority of his fights are him utterly dominating someone just off-panel. Then again, the "hero" side of it is questionable, as he usually has to be bribed, tricked, or otherwise convinced to fight villains.
* Sluggy Freelance, most readers love her anyway. To be fair, it's not Kiki's fault that only Bun-Bun has figured out how to utilize (read: weaponize, using a pixie stick and a cardboard tube) her.
* Sluggy Freelance, mundane humans keeping the main characters under surveillance are rattled when a magical rain of blood starts up inside the character's house.
* Sluggy Freelance. Near the climax of that arc, Gwynn's robes start chafing... and the story takes a very dark turn.
* Sluggy Freelance. No aircraft have been seen so far, possibly because it's almost always raining in 4U.
* Sluggy Freelance, no more thirty seconds later, she finds out Sam's gotten married. Instantly she's calling him her one true love again.
* Sluggy Freelance, "Nosce te ipsum". The irony of her situation ("Know thyself" is the translation, when Oasis has no idea what she is) finally halts her rampage when she realizes it.
* Sluggy Freelance. Oasis actually killed Kusari once, but she got better. Admittedly, it's unclear if they're siblings in the traditional sense of the word, or if it's some weird clone/other-half-of-a-supernatural-force thing or what-have-you.
* Sluggy Freelance, Oasis seems to be triggered by an image instead of a phrase. When she sees the HeretiCorp logo, she immediately goes into "Override B-1" and

kills all HeretiCorp employees in the area. (One wonders why, after several years of this, the company hasn't just picked a different logo.)
* Sluggy Freelance Oasis was "protector" of a small town that used to be a haven for organized crime. The locals were absolutely terrified of her as she killed every criminal she came across.
* Sluggy Freelance occasionally features characters based on fans who contribute to the fandom in some extraordinary way, usually as background characters during Halloween Party strips, or as minor characters who get killed off in some messy fashion.
* Sluggy Freelance of Sluggy stories felt overlong and tedious at the time, but read well in the archives.
* Sluggy Freelance often calls people by condescending descriptive nicknames or generic names. Many are made up on the spot and only used once, such as "Alice and the wonder brain" for Oasis (whose intelligence he doesn't think much of), but some such as "Nerd-Boy" for Torg, "tube-rat" for Kiki the ferret, and "Zucchini Face" for Aylee the alien have stuck. Human women he tends to call "toots" just because he seems to have sexism as a minor hobby.
* Sluggy Freelance often come in series (of stories, not just strips): The Return of Stick-Figure Week!
* Sluggy Freelance of the demons, to give the other demons orders that secure his own power.
* Sluggy Freelance of the living or they'll lose their own intelligence.
* Sluggy Freelance of the story, although most of the secondary characters are at least a little uneasy about her.
* Sluggy Freelance of web comics. Among the worlds its characters have visited are:
* Sluggy Freelance, one bad guy took advantage of his "Dramatic Lighting Shoes" to create this effect while monologuing. He was quite proud of them.
* Sluggy Freelance: One of Aylee's transformations is mostly human, but with a set of leathery wings coming out of her back. When these wings aren't in use, she wraps them around her body so they form the shape of a dress.
* Sluggy Freelance, one of Gwynn's jobs in recent arcs was as a waitress at Zomblebees. The daily special? "BRAAAAAINS".
* Sluggy Freelance. Only instead of facehuggers, the alien species uses a technique that prompts the cry, "Get me a proctologist!"
* Sluggy Freelance only starts to "die" gradually, but a demonic plant — which itself radiates more normal anti-magic — withers quickly.
* Sluggy Freelance on Thanksgiving castle as part of the Holiday Wars arc.
* Sluggy Freelance on the weird animated marionette and his father, Stiks cries angrily to the dark side of the moon that he wants to be real but doesn't know how. This cry is heard by the darker being Basphomy, who encourages Stiks to think that since what he lacks are head, hands and feet, he should go out and, uh, get some. So he murders the toymaker for spare parts. The Moon Twin is not pleased, and curses Stiks to be a monster who wanders forever in search of new replacements for his stolen, rotting body parts.
* Sluggy Freelance over him, but they've gotten rather good at arranging situations so it's in Bun-Bun's best interest to help them. Or at least in his best interest not to skin them alive.
* Sluggy Freelance parodies cobble together from different works in a genre, but the "Torg Potter" storylines were mostly whole plot.
* Sluggy Freelance people, as if it's okay in moderation. Then she joins the Cannibals Anonymous program — though she's not technically a cannibal since humans aren't her own species — and the rest of the storyline involves things like a cannibal convention.
* Sluggy Freelance plots have revolved around someone else taking one of his discarded ideas and working out the bugs that he couldn't.
* Sluggy Freelance Portuguese-Torg's phrases as weird non sequiturs (without noticing anything odd about it). Then they actually try to speak each others' languages with the help of the book:
* Sluggy Freelance. Presumably Psykosis will be replacing him in future Dimension

of Pain appearances.
* Sluggy Freelance, pretty much anyone lost in Timeless Space is guaranteed to be "rescued" by space pirates.
* Sluggy Freelance, promptly interrupts his own commando mission to destroy that project immediately.
* Sluggy Freelance puts the number at 156. A lot more have been introduced since.
* Sluggy Freelance. Rammer doesn't just fall on a dumpster, he falls on a dumpster full of pillows. Unfortunately it was closed at the time, so he busted up his ribs. Torg later points out the irony.
* Sluggy Freelance rarely leaves home these days without an inflatable ray gun in tow.
* Sluggy Freelance reason they survived to the end of the arc is due to their sheer numbers tiring the demons out.
* Sluggy Freelance reflect photons. The characters are not in outer space in those ships, but rather in a kind of backwards universe where normal physics do not apply uniformly. It's referred to as "Timeless Space", and there is not only gravity and an atmosphere but also an ocean beneath them—but touching that ocean will cost a character all of their time and effectively kill them. They think, at least.
* Sluggy Freelance regularly sends ships to a dimensional portal in deep space, where they dump toxic waste into whatever dimension happens to be on the other side.
* Sluggy Freelance remains possible. As of more recent arcs, not only has the body been found, it has been found while Oasis is up and kicking in a new one.
* Sluggy Freelance, Riff at one point mentions that his assistant (when he ran a company for anti-monster equipment) lost her family to vampires. He then specifies that she lost them in a poker game.
* Sluggy Freelance, Riff instantly solves all problems by pulling the computer's plug, rebooting it only for a short time to ward off a mutant invasion before pulling the plug again.
* Sluggy Freelance, Riff regularly carries a laser cannon around whenever it looks like trouble might be brewing.
* Sluggy Freelance Riff rents out some tunnels to act as his secret, underground lab. At least when Minion Master's not using it as his "Domicile of Evil".
* Sluggy Freelance, Riff was briefly reassigned to Alaska for pissing off his boss; because he'd never previously held down a nine-to-five job, he didn't know that it was possible to just quit without blowing up the factory. Besides, it beat being transformed into a gnome.
* Sluggy Freelance's 4U City arc. Started in the middle of 2009 and reached its climax in April 2011.
* Sluggy Freelance Sam "Da Man" Sein's intelligence has been plummeting ever since he became a vampire.
* Sluggy Freelance: Sasha went undercover as part of Torg's plan, and was captured by Monicruel, who is using that as leverage over Torg's team.
* Sluggy Freelance, says "And no guest artist says otherwise if he values his spleen!" From there onwards, he's written as having a different motive.
* Sluggy Freelance. Seeing that possible future causes Riff to reaffirm his idealism during that arc, but even he ends up landing in a balance between idealist and cynic most of the time.
* Sluggy Freelance seem to want Torg to get any extra-dimensional love.
* Sluggy Freelance, senorita!", thinking it's a normal human greeting. She later resolves to use one of Bun-bun's greetings, "your money or your life!"
* Sluggy Freelance. She acknowledges him as being a little mean and grumpy but thinks all he needs to get over that is more hugs.
* Sluggy Freelance she's visited). But it turns out she did it until she found Podunkton, then stopped. So there wasn't much wandering after all.
* Sluggy Freelance she was a robot until she saw it with her own eyes.
* Sluggy Freelance showing up to kidnap Torg had a lot to do with that, though).
* Sluggy Freelance shown in the series have visited have faced similar threats. On a couple occasions the main characters have helped save these other worlds; on a

couple other occasions, they're actually the ones responsible (directly or indirectly) for the destruction of the human race. Oops.
* Sluggy Freelance shows someone demonstrating what it would be like to get stuck in timeless space. It's a few dozen frames of the character not moving. One in the middle shows him looking at the camera.
* Sluggy Freelance show up as miscellaneous extras all over the Internet.
* Sluggy Freelance side story where Bun-bun gets sidetracked trying to get to Tijuana to set up a black market Viagra ring. Stoner Gilligan provides Bun-bun with company... for a short time.
* Sluggy Freelance since day one, so this revelation isn't as jarring as it might be in other series.
* Sluggy Freelance since her species is specifically designed to take over worlds, so she'd naturally be geared towards attacking the dominant species.
* Sluggy Freelance since, like all Dimension of Lame characters, she's completely and utterly opposed to violence.
* Sluggy Freelance since, unlike our universe, the hundred or so solar systems in the Punyverse are all bundled up right next to each other.
* Sluggy Freelance, some aliens (like the ones who invade the North Pole) have their own language (represented in the strip by truly bizarre symbols in their speech balloons). However, the series also features Aylee, who was speaking English mere hours after first bursting out of someone's chest. Perhaps because she came from a dimension explicitly based on Sci Fi stereotypes, which this trope certainly qualifies as.
* Sluggy Freelance some of the five dozen or so cars she demolishes fall under this trope.
* Sluggy Freelance: "Something happened to Zoë." (The cast is let in on the joke a while before the reader is.)
* Sluggy Freelance, sort of.) There's some talk about "deploying the MUBs," and sure enough, the turkeys' reserves, resting in the garrison, are all eaten by monsters under their beds.
* Sluggy Freelance so they could reproduce the conditions of two years ago.
* Sluggy Freelance stick-figure fillers where Torg is bitten by a radioactive animal and gains the superpower to lose his teeth and hair. Fortunately, aliens are nearby to cure him and give him real superpowers.
* Sluggy Freelance story arc, humanity in an alternate dimension is almost wiped out by the "ghouls." The only people spared were those onboard one of Earth's many space stations when the ghouls appeared.
* Sluggy Freelance story arc "That Which Redeems", Horribus becomes increasingly obsessed with catching Torg as the story progresses, to the point of jeopardizing his invasion of another world. By the end of the story, Horribus is curled up in the fetal position, gibbering about how Torg's behind everything wrong in his life.
* Sluggy Freelance" story arc. The goddess of good has been trapped in the Demon King's refrigerator since the conquest of her world, but as the story had been told within the comic years previously, her appearance was widely predicted by the readers. So when she's freed from the fridge and sets things right, no one's really surprised.
* Sluggy Freelance story arc "Years of Yarncraft", where Zoe is upset that every single female character design in an MMORPG is petite, well-endowed, and wears a Stripperiffic outfit... even the slime monsters.
* Sluggy Freelance story "Girls' Night Out" features a chase on "Smegway" personal transporters, which a human could easily outrun.
* Sluggy Freelance story when Sam set Torg up with an online date as revenge for a perceived slight.
* Sluggy Freelance strip, his toupee was revealed to be a live squirrel.
* Sluggy Freelance strip, some elves working for Bun-bun climb to the top of the vehicle that the rest of the cast is fleeing from Bun-bun in. Once, there, the elves find that they are barely capable of holding on and thus can't do anything to the people driving away.
* Sluggy Freelance strip that introduces Torg and Riff's Christmas Beer Exchange.

Actually, Riff got Torg his favorite hot sauce that year...
* Sluggy Freelance style inventions, or kill demons with a swing of their sword, Zoe's "power" is turning into a camel whenever someone says "shupid" (which her friends do whenever they're feeling a bit vengeful).
* Sluggy Freelance takes over a group of Black Ops Elves who used to work for Santa Claus, keeping tabs on everyone being naughty and nice. Since Bun-bun has made it to the top of the naughty list every year and repeatedly tried to kill Santa Claus, the elves are very unwilling to work for him. Thus, his method of persuasion is to go down the chain of command throwing people out of high windows until he gets to someone willing to serve him. Much later, in "Falling", he throws that elf out of a window too for doing stuff behind his back, but he's got softer, and it's only high enough to break his bones.
* Sluggy Freelance tapes has been magnetically erased. What's really hilarious/terrifying about this is the implication of what he's going to do to the other main characters once he catches them.
* Sluggy Freelance territory since it only holds 100 stakes and takes two days to reload.
* Sluggy Freelance than a real book of spells. The former, however, apparently contains numerous spells.
* Sluggy Freelance that Gwynn's repeated references to her "monkeys" were actually references to her breasts (they weren't). "Loofah" was also a reference to part of Gwynn's anatomy. Except not.
* Sluggy Freelance that the whole point of the Kitten arcs was to kill off characters he no longer wanted around.
* Sluggy Freelance: The Demon King is worshiped by his demon followers and was powerful enough to defeat the Goddess of Goodness. He even sealed her away in a plastic baggie, which he kept in his refrigerator.
* Sluggy Freelance: The Dimension of Lame has this in place, though not for the usual reasons. It's not that they don't have the technological capacity to build guns, it's just that every single being in that universe is a die-hard pacifist. Even tapeworms are polite and friendly and inexplicably sapient. Their most advanced weapon is a NUKE (Notification of Unified Kindness' Envelopes), the "NUKE" blankets the area with thousands of polite yet stern letters. (This is considered a weapon of absolute last resort, as it is littering!) Their greatest psychopath, after months of training, manages to bring himself to hit a demon in the toe with a mallet before having a breakdown and apologizing.
* Sluggy Freelance the Emergency Pants several times over the course of the comic.
* Sluggy Freelance the exact moment Cloney tries to bite off Aylee's head, Torg chops Cloney's head right off.
* Sluggy Freelance the FBI operated the Orsintos Labs project that studied various paranormal phenomena, including Oasis. It's explained that they did this because they were jealous the CIA hogging all the alien cases.
* Sluggy Freelance, the following exchange takes place during the first clash with vampires:
* Sluggy Freelance. The innocent person doesn't actually have to die to power it — though since it's a god-killing weapon, trying to nick someone with it to get a small blood sample might not be a good idea.
* Sluggy Freelance. Their chief officer is actually a former mafia enforcer.
* Sluggy Freelance. Their usage is justified because the "zombies" cannot fly and staying in the air or space is the only real safe point to be, along with sheer practicality of a mobile base.
* Sluggy Freelance The last survivor among those affected is, not coincidentally, someone who can use emotion-calming magic.
* Sluggy Freelance. The main characters seem confident he can beat just about anyone or anything, including immortal assassins and world-destroying demons. He gets beaten a few times over the comic's run, however.
* Sluggy Freelance, the non-human members of the main cast (Bun-Bun, Kiki, and Aylee) tend to fill this role, each in varying degrees (though not so much Aylee now that she's taken a mostly human form).

* Sluggy Freelance the Punyverse uses asteroid mining as a common punishment for criminals.
* Sluggy Freelance there for long enough afterwards to say "no refunds," though.
* Sluggy Freelance, there have been two different explanations of the difference.
* Sluggy Freelance There's also the non-future example of Sasha being a delivery person for "Up-Ex".
* Sluggy Freelance the usual ending of such a sequence. Rather than being coughed or spit up by Torg, it — well, let's just say "The problem has passed."
* Sluggy Freelance. The very first strip opened with Torg talking about the potential of the Internet in 1997. The march of tech is sometimes downplayed and sometimes lampshaded, especially in the 10th and 15th anniversary strips which redo the first strip but with Torg talking about the internet's potential in 2007 and 2012 instead.
* Sluggy Freelance. They make continual references to probing; later they explain that they have been genetically engineered to have an instinctual drive to shove things into holes.
* Sluggy Freelance they plan to take over the world, other than that it involves Oasis, a Dimensional Flux Agitator, and a chain of fast food restaurants.
* Sluggy Freelance they're after. Once she sees a House of Cheese restaurant, she'll go insane and kill everyone inside, and Hereti Corp can use the series of fast food restaurant massacres to track her down.
* Sluggy Freelance. They're sometimes able to teleport themselves back or reopen old portals, but the mostly the device is just one giant crapshoot.
* Sluggy Freelance. This one wasn't space either, but flying sailing ships in a place outside time itself, which sailed above the frozen oceans of the title.
* Sluggy Freelance this seems to be standard practice, with planets named things like Grittania-3 or Chau-5.
* Sluggy Freelance, this trope applies to just about any "friendship" he has.
* Sluggy Freelance those who mess with his "nerder" (aka the main cast).
* Sluggy Freelance: Though Aylee the alien certainly needs to eat, and has quite an appetite, there are some funny-unless-you're-the-human moments when she forgets that unlike her, humans need to do things like sleep and breathe.
* Sluggy Freelance, though some of that may just be him being completely, batshit insane.
* Sluggy Freelance. Thus, K'Z'K unknowingly helps a far more dangerous enemy survive when trying to eliminate a lesser one.
* Sluggy Freelance to approve new taming technology does involve something similar to this dilemma, since they demand completely opposite things.
* Sluggy Freelance to be completely controlled by drug-runners, it's likely that competent, honest cops wouldn't have had a very good life expectancy.
* Sluggy Freelance to cast spells because her name has appeared on the inside cover written in blood. Right above instructions to, if lost, drop in any mailbox to return it to the rightful owner.
* Sluggy Freelance to correct her vision, even though dating laser-cannon-blasting Riff turned her off to the idea of laser eye surgery.
* Sluggy Freelance to defeat the puppy but be destroyed or crippled in the ensuing explosion.
* Sluggy Freelance to just be a glorified coffee fetcher. This makes being rejected due to lack of experience extra humiliating.
* Sluggy Freelance to make everyone inside fall "up" towards the ceiling, then fall back down to the floor, repeating as necessary.
* Sluggy Freelance Torg and Alt-Zoe, as well as Torg and Valerie fit this role, the former being from different dimensions, and the latter from different eras in history.
* Sluggy Freelance Torg and Riff tend to give each other a beer for Christmas. At this point, it's become a tradition they both look forward to.
* Sluggy Freelance: Torg and Zoe have something like this happen a few times.
* Sluggy Freelance Torg, because he shouted something at an airport that included the words "blow them up" and "kill everyone", gets sent to the Guantanamo Bay

prison as an enemy combatant. The only thing that gets him released is something even more inconsequential: his "viking heritage" apparently let him pass their "Caucasianometer".
* Sluggy Freelance Torg earned a reputation in the Dimension of Lame during "That Which Redeems".
* Sluggy Freelance, Torg gives Sasha his flannel to wear over her dress.
* Sluggy Freelance: Torg has been known to start referring to things like a glow necklace and a serving tray as if they were persons, though those occasions did not last long.
* Sluggy Freelance: Torg is trapped in the basement with a demon who is ordered to kill him. But the demon is trapped under rubble. Torg could wait until morning, at which point the demon will automatically return home, but when she stops responding to his questions, he pries loose the rubble to save her.
* Sluggy Freelance Torg, Riff and Bun Bun accidentally destroy an entire dimension (the anime dimension) and all of its inhabitants. It is later discovered that the dimension was part of an experiment by really big aliens, but neither the plot nor the poor suckers that lived in it are ever mentioned again.
* Sluggy Freelance. Triple Subverted by the zombies she misled while they still had the intelligence to catch on to it, so she could keep them dumb and controllable.
* Sluggy Freelance Turning into chocolate is considered death here, not a magical condition that can be cured, but Torg manages to turn everyone back with a wish of his own after he gets past the first wish by wishing that Torg Potter be turned into chocolate... which the villain controlling the genie takes to be reverse psychology and commands the genie to obey exactly, which doesn't bother Torg since contrary to what almost everyone thinks, he's not Torg Potter.
* Sluggy Freelance turns out to be an acronym for "'Notification of Unified Kindness' Envelopes." Instead of vaporizing everything for miles around, the "nuke" blankets the area with thousands of polite yet stern letters asking the demons to please stop their invasion. This is still considered an abominable act by most Dimension of Lame residents due to the collateral damange:
* Sluggy Freelance universe but is still alive in at least two alternate universes.
* Sluggy Freelance until seven years later. Torg has also had prophetic dreams about the same event, and possibly an event following them.
* Sluggy Freelance. Usually a comic a day for over ten years. It will be a long time before you see the sun. A "weekly" mode has been (re)added to the archives. If you can hold yourself to an hour a day on weekdays (in other words, one's lunch break) and you're a speedy reader, it'll take you about six weeks.
* Sluggy Freelance usually avoids this, at least with its main characters anyway. The bartender Crystal, however, falls pretty squarely into this trope. If she hears the other characters talking about aliens or vampires, she just assumes they're very drunk (which, granted, they usually are around her). She does this despite the fact that she's been to their Halloween parties (where a demon appears each year to devour Torg's soul), and regularly serves alfalfa margaritas to a talking rabbit.
* Sluggy Freelance, vampires kidnap Torg, and he had the TV remote in his pocket. Getting back the remote is the only reason Bun-Bun is willing to help rescue him.
* Sluggy Freelance vibes: his "true form is of a great flying Stygian dragon" but he "usually appears man-sized, either as a wispy tentacle-headed dark ghost or a charming handsome man in a white robe adorned with jewelry."
* Sluggy Freelance was determined to keep Zoe in the dark and out of the way to protect her from Oasis. After she'd been in equal danger a dozen times for related and unrelated reasons, she pointed out how stupid that sounds.
* Sluggy Freelance was one of the first webcomics and one of the first to become a full-time source of income for its creators. It is currently supported through merchandise, book sales, and subscriptions to exclusive content.
* Sluggy Freelance" way, come up with a solution to the big problems, Riff is usually there as well, ready to solve things his own way. Which usually involves laser weapons, giant robots, and blowing stuff up.
* Sluggy Freelance, we have Dr Hot-Chick: "It's pronounced HAUGHT-SHEIK!"
* Sluggy Freelance were violently allergic to Nerf toys, both weapons and non-

weapons. Their world domination strategy started with the infestation of Santa Claus, who the aliens mistook for Earth's biggest arms dealer.
* Sluggy Freelance: When everyone's living in one crowded apartment among the heaps of stuff from their previous larger house, the guys manage to piss off Gwynn (which is not hard, but their method would have worked on anyone), and she uses her magic to create the humanoid Clutter Monster from all the random stuff lying around to punish them.
* Sluggy Freelance, when Riff, Aylee, Kiki and Bun-bun prepare to rescue Torg and Zoë from vampires. Featured weapons include sharpened stakes, a stake-launcher, a Star of David, high-power lamps, a whoopee cushion filled with holy water, a ferret flying device, Bun-bun's switchblade (now with silver-plating) and Aylee's claws (which really don't need any improving).
* Sluggy Freelance, when she sees Hereti-Corp's logo "Override B-1" is activated and she murders every H-C employee in sight.
* Sluggy Freelance when they accidentally kill a human being instead of a vampire.
* Sluggy Freelance when this happens to the planet of Gritania during the GOFOTRON arc.
* Sluggy Freelance, when Torg is chasing a ghost. He notices that her name, Brie Meighsaton, is evocative of Brie cheese, and begins laughing that it's a really funny name and makes it hard to consider her scary. Then she scares him so much he runs and hides under a bed with the 4th wall caption "Behold the power of cheese".
* Sluggy Freelance where the Dig-bots who get bloodlessly massacred are the good guys, and the very human Hereti-Corp agents doing the massacreing are the baddies.
* Sluggy Freelance, where Zoe thinks Riff and Torg are dead, but really they went a little crazy eating tacos and got hot sauce all over themselves.
* Sluggy Freelance," which can pretty much be summarized as "demonic kittens tear people apart like wet tissue paper." Such moments are usually marked by the idiosyncratic sound effect "Glitch!"
* Sluggy Freelance, which just so happens to turn him into a giant, cannibalistic monster. Go figure.
* Sluggy Freelance (which means he's still clumsy, but slightly less so). Riff, Aylee, Bun Bun and Gwynn are all far more combat capable, Zoë being the weakest character at this point.
* Sluggy Freelance, who funded the projects to create her among other things, is shown to be quite fond of unethical science in general.
* Sluggy Freelance, who immediately forgets everything he said when he shows her some shiny new car keys to play with. Bun-bun has also had his ears plugged to block out Kiki's incessant hyperactive chatter in response to what he's been saying.
* Sluggy Freelance who is strictly apathetic towards just about everything. Despite this, Kiki considers Bun-Bun her best friend, and Bun-Bun hasn't killed Kiki (and in fact is unable to do it even when he gets pissed off), which is about as friendly as Bun-Bun gets with anyone.
* Sluggy Freelance who's dumb as a box of rocks, he agrees, thinking it sounds kinky.
* Sluggy Freelance, who tell him to cut the wires in order of color, only to find out that, to save money, the company used the same color for each wire in a few of the reactors. After he tells them this, the company puts him on hold while they get to a safe distance.
* Sluggy Freelance, who use God as an excuse to devour all life in the universe (except for flowers).
* Sluggy Freelance, who uses legions of invisible enslaved spirits to perform the same stock magic tricks regularly performed by more mundane magicians.
* Sluggy Freelance with a variety of amazing powers but it still didn't help him with the ladies. He can even hypnotize young women to obey him, but if he tries to hypnotize them into thinking he's cool, they immediately snap out of it.
* Sluggy Freelance with him. And she's not above using knives and chains to make it happen.
* Sluggy Freelance, with Riff saying he's put a chip in Torg's head. A Dorito.

* Sluggy Freelance with the god of destruction, allowing him to destroy the world in return for killing Riff first.
* Sluggy Freelance, with the good guys pulling out every last ally and trump card they've got to take down Hereti Corp.
* Sluggy Freelance work like this. The Dimensional Flux Agitator has a particularly spotty record.
* Sluggy Freelance worship the Demon King, who thinks the highest compliment he can give something is "How evil".
* Sluggy Freelance would have you convinced that the comic revolves around... well, a relatively minor side character. After that it breaks down into half a dozen tiny trailers not to be entirely trusted, before finally giving up and summarizing the comic in one sentence.
* Sluggy Freelance. Yes, that's a guy named Sam shipped with the rotting head of a zombie that's been stuck on the end of a stick.
* Sluggy Freelance. Zoe, Gwynn, and Aylee have rescued those inept boys so many times! Though they do pay back the favor.
* Sluggy Freelance, Zoe imagines her friends interrogating her, with her giving increasingly feeble answers. Turns out, none of them cared enough to press her (except for Bun-Bun, who instantly sees it through and mocks her, but doesn't rat her out).
* Sluggy Freelance, Zoe retells her friends' adventures on the radio, only changing their names slightly (Gwen instead of Gwynn, for example). Her friends are all humiliated by this, with Riff being extra-pissed that she claims he threw poop at a monkey. (He actually built a poop-hurling ballista.)
* Sluggy Freelance, Zoe suggests Aylee hold on during their race. Being new to the female form, Aylee grabs what seem the most logical handholds.
* Sluggy Freelance", Zoë is revealed to be the eponymous Storm Breaker who is destined to kill the demon K'Z'K. Since he can't permanently dies just like that, she can even invoke it more than once; another time, she shows herself able to randomly pick from among magic items the one that will help stop him.
* Sluggy Freelance (Zoë is wearing a wig, but she hadn't been a few minutes before, when Torg saw her without).
* Sluggy is as natural as breathing to the characters. They don't think anything is wrong when it happens.
* Slughorn mentions the time his friend Samwell Haggins took a sip of Elixir to Induce Euphoria during his wife's funeral and ended up interrupting the professional singers by doing a very slow rendition of "Danny Boy".
* slug. Its head looks like a cartoon of a sheep or a cow, and the rest of its body resembles some sort of leafy bush. Cool fact: it absorbs chloroplasts from the algae it eats and incorporates them into its body, making it one of the few animals in the world capable of photosynthesis.
* Slug Mobile. Its a regular FIAT taxi with machine guns and rocket launchers attached to it, as well as a booster engine which can make it jump to higher platforms.
* Slugs are used to make illegal purchases from coin-op machines such as payphones and transit fareboxes, can come in many forms such as coins of other countries and metal washers, and are designed to fool a coin-op into thinking it's a real coin. It leads to lost revenue for the vendor, and even honest customers are cheated when the change returned is a slug. Though a crime, prosecution is rare given the theft's low value, and while older coin-ops are still prone to this fraud, newer machines have measures that can identify which coin being inserted is the real deal. Casinos are also more active at enforcement as they frequently monitor anyone who tries to con them, especially at the "one-armed bandits."
* Slugs, Harold cuts off his hand with an axe after he puts it in a glove with a killer slug inside it. Kinda over-the-top, but so is the following explosion from a single gas canister that destroys his whole house.
* Slugterra has Mecha Beasts, which come in all sorts of animal forms, including horses.
* Slugterra: In "King of Sling", Locke and Lode do this to the King's home cavern.

After being driven out of town, the King returns to drive out Locke and Lode (with a little help from the Shane gang).
* Slugterra: In "Mario Bravado", Eli and the gang stage a raid on a train transporting prisoners to rescue Pronto.
* Slugterra: In "The Emperor Strikes Back", Pronto believes his faithful steed Fernando has been destroyed battling an Iron Guardian. He launches into a tearful speech about how he cannot go on without Fernando when Fernando wanders up behind him and nudges him in the back. Pronto pauses and says "In a moment, Fernando" before launching back into his speech.
* Slugterra: In "The Journey Home", Burpy and a group of slugs hitch a ride on a mecha-beast this way: using one of themselves as the bait dangling on the stick.
* Slugterra: Pronto in a cavern famous for its chocolate root beer floats in "A Distant Shore":
* Slugterra, the eyes of mecha-beasts turn red when they are ghouled; as seen in "Mecha Mutiny".
* Slugterra: The judge who sentences Pronto to prison for spitting out gum in "Mario Bravado". The gang sets out to free Pronto and all of the other unjustly imprisoned prisoners.
* Slugthrowers are also a good choice for anyone expecting to fight Jedi. Using their preferred method of
* "Slugthrower" weaponry — these are firearms, guns that fire bullets. This is a 'verse where blasters are fairly easy to come by. But Luke Skywalker trained with slugthrowers as a kid on Tatooine, and a character in
* "Slumbering With The Enemy": Inverted. Mojo Jojo in disguise as "Mojeisha" is fully in character as an excitable little girl, and produces a tea set for the slumber party the Girls have thrown. But this is because he has some sort of plan to destroy the girls, and is masquerading as one to get close to them.
* Slumber Party: A party where the people invited sleep the night (usually women or girls).
* Slumber Party Massacre II film uses an electric guitar infused with a power drill.
* Slumber Party. Monica admits that the "vegetarian" pate that Phoebe liked actually had goose in it, which leads to Phoebe revealing that she slept with one of Monica's ex-boyfriends mere hours after they broke up.
* "Slumber Party Panic" has (paraphrased) "Breaking promises leads to awesome adventures."
* Slumber Party Ploy: A group of kids go on a wacky adventure by lying to their parents that they're sleeping at each other's houses.
* "slumber party", while Strong Bad is sleeping over at Homestar Runner's house, he finds the parents' stash of Rated-M video games.
* Slumdog Millionaire: After Jamal sees his question for ten million rupees, the show takes a commercial break. The host follows Jamal to the restroom where they have a brief chat. Before Jamal leaves, he notices that the host has written the letter "B" on a foggy mirror. When the show comes back, Jamal plays this move like a fiddle. He uses his 50:50 lifeline which leaves the host's answer among the choices. Despite the host's attempts to sway Jamal into picking "B", Jamal makes the other choice his final answer which turns out to be correct.
* Slumdog Millionaire. A good majority of the movie is him either helping out or screwing over Jamal and/or Latika depending on the situation.
* Slumdog Millionaire as a matter of course. However, after the protagonist doesn't confess under torture, they start believing him and are even somewhat helpful.
* Slumdog Millionaire, as this is in a flashback and we know Jamal is alive in the present.)
* Slumdog Millionaire: Basically, after torturing him didn't work, the police decided to let the hero tell his story to explain how he knew the answers on the Millionaire show.
* Slumdog Millionaire by Vikas Swarup, unquestionably belongs in the literary examples of this trope.
* Slumdog Millionaire has Jamal imagine throwing his brother and himself off a

skyscraper in anger, when meeting him again for the first time in years.
* Slumdog Millionaire. However, opinion on the film in India itself is decidedly more mixed.
* Slumdog Millionaire, in that to Indian viewers it came off as depicting the real life hardships of slums in India as merely a backdrop to a Cinderella-esque story.
* Slumdog Millionaire is an assistant at a call center, and is called a "chai wallah" (it means tea maker, although Jamal is not a tea maker in the traditional sense, people who were chai wallahs were often of a low social status and it is used as a jab at Jamal.)
* Slumdog Millionaire is visiting nearby and pulls out a photo of the actor; when Salim vindictively locks him inside, Jamal simply slips out the bottom of the outhouse and runs to get his autograph. Salim, still bitter over losing the constipated man's money, sells the autograph later.
* Slumdog Millionaire, Jamal is standing under a waiting spot for tours of the Taj Mahal when a German couple, assuming he is a tour guide, ask for a tour. Jamal initially tries to tell them that he is not a worker there, but when the woman offers money for his services, he decides to play along. He makes up a wildly inaccurate backstory for the Taj Mahal, but luckily for him, the couple are apparently completely ignorant about the landmark.
* Slumdog Millionaire looking for Latika after they are separated as children.
* Slumdog Millionaire looking for the girl he was friends with for a short time during his childhood.
* Slumdog Millionaire outside India. Now, the book is an international bestseller.
* Slumdog Millionaire's titular Mumbai "slumdog" is played by (ethnically Indian) Briton Dev Patel.
* Slumdog Millionaire that is the Indian slums) and tried to stick with his friends no matter what, while Salim was always more boisterous and eventually fell in with gangsters and shunned Jamal up until the very end.
* Slumdog Millionaire the hero of the story, Raj Mohammed Thomas, frames the story as testimony to the police who have arrested him.
* Slumdog Millionaire The host of the show slips Jamal the answer to a question during a bathroom break after Jamal has used his fifty-fifty lifeline. Suspicious of the host's motives, Jamal chooses the other remaining answer, guessing that the host deliberately gave him the wrong answer. Turns out Jamal is right.
* Slumdog Millionaire, the main character is able to answer the gameshow's trivia questions because most of the answers directly relate to memorable events in his life.
* Slumdog Millionaire. Though the money isn't his real goal, he only goes on the show in the hopes that it will help him find his childhood crush Latika.
* Slumdog Millionaire was almost released this way until Fox Searchlight signed on as distributor.
* Slumdog Millionaire where Jamal searches the name Latika in the phone listings and gets over 3000 results. Even when he searches Salim K Malik he gets six results.
* Slumdog Millionaire, where Latika does the mad dash to to get to a phone to answer it before it hangs up.
* Slumming It: A rich person pretends to be poor because they want to know how things are for the less fortunate.
* Slumming It: A wealthy person pretends to be poor because they're curious about what life is like for the less fortunate.
* Slumming It: When a rich person pretends to be poor so they can understand how life is like for the less fortunate.
* Slums of Beverly Hills, puberty hits Vivian fast and hard, that she almost grows enormous breasts overnight.
* Slurm Factory contest fine print (in the show's "alienese" substitution cipher) forbids entry by "space wasps, space beavers, any other animal with the word 'space' in front of it, space chickens, and the elusive yak-face."
* Slurpasaur and the fact that most people today are aware that dinosaurs were much more closely related to modern birds than to modern lizards.

* Slurpasaur: Nowadays, even low-budget movies have the ability to make monsters using either CGI or animatronics. This means real animals don't have to substitute.
* Slurpee (a semi-frozen drink, usually purchased from a gas station or convenience store): trademarked by 7-Eleven.
* Slush Invaders has the Slush Fighters, who consist of around 27 regulars, each with their own unique abilities. Two of them are named Brian, which doesn't help. And that's not counting the antagonists...
* Slush Invaders series, hosting a vibrant cast of similarly colored rainbow stickmen.
* Slut-Shaming: A female character is hated for being sexually promiscuous.
* Slut-Shaming and mysogynists creating controversy and embrace it. Make some shallow nods to sex-positive feminism. Who cares if the pop star is an actual person who might be suffering a break-down? Who cares what direction she plans to take her own art?
* Slut-Shaming) and the faces will be defiantly stripping for the audience.
* Slut-Shaming: Any expression of sexuality coming from a woman is an abomination, thus calls for punishment.
* Slut-Shaming) have joked that the reason for her constant cycle of breakups is so she could have an endless stream of material to write sad songs about. Outside of that, Swift managed to dodge the cleanliness bullet by sexing up her image so slowly that no one noticed it until it was done.
* Slut-Shaming: If there's a good woman in these movies, she should never ever flaunt her attractiveness in any way or else she'll receive the punishment she rightfully deserves. Whore.
* Slut-Shaming... Sonata Arctica likes this trope almost as much as they like wolves.
* Slut-Shaming their newest member. They ultimately lured her into the woods fearing she would spill their secrets and participated in collectively stoning her to death.
* Slut-Shaming. The series blew up both for the actor's glorious parody of a stereotypical high school bully, and because the character proved to be oddly endearing.
* Slut-Shaming: You, a woman, had sex with lots of men? You're a filthy, disgusting whore who deserves to be treated lower than shit!
* Slut-Shaming: You had sex?! Shame on you, you whore! You deserve to die!
* Sluzhba Bezpeky Ukrayiny (Security Service of Ukraine) — Ukraine's successor to the KGB, serving as their counterintelligence and counter-terrorism agency. Rose to public prominence in 2014 after the Euromaidan protests and Russian intervention in Ukraine.
* Sluzhba Vneshnei Razvedki intelligence service. Another contender for the title of "the least cool espionage agency", though it started to get a lot of badass press coverage lately because of "Russian intervention" scandals.
* Sluzhba zovnishn’oyi rozvidky Ukrayiny (Foreign Intelligence Service), Ukraine's foreign intelligence service, spun off from the SBU in 2004.
* SL Viehl (in a later novel, she is perfectly willing to throw herself from a big height in order to get a winged friend to save her, even though her colleague later points out that, while her body would probably heal, any brain damage would be permanent).
* S.L. Viehl's Jorenians—despite being pastoralists descended from predators—are vegetarians (although Xonea Torin tries shrimp alfredo with scarcely a comment in
* Sly 2: Band of Thieves, being a frontiersman who continued his work in the present day. In his time, it was considered taming the wilderness. In the present, it's ecological warfare.
* Sly 2: Band of Thieves. Bentley has ... difficulties driving the team van, a manual transmission.
* Sly 2: Band of Thieves Carmelita Fox got framed by Neyla for working with Sly Cooper whom she's supposed to arrest. Sly Cooper worked hard the rest of the game trying to clear her name which he did in the end.

* Sly 2: Band of Thieves, Carmelita is incriminated after being accused of turning against Interpol, only since The Contessa realized Carmelita would've eventually discovered The Contessa was a member of the Klaww Gang.
* Sly 2: Band of Thieves, Clockwerk's hate chip is destroyed, causing his metal body parts to rust into nothingness.
* Sly 2: Band of Thieves featured Sly and company pulling off a trio of train robberies.
* Sly 2: Band of Thieves' first chapter is the three coming back together and confronting their lingering feelings from that disaster.
* Sly 2: Band of Thieves has a cat frequently screaming for its life in Episode 1 (which takes place in Paris), although it's just ambient noise and not player-influenced.
* Sly 2: Band of Thieves has one disguised as a water tower in the Contessa levels, which Bentley was adamant about Sly (who didn't believe him) taking the steps to preemptively destroy in order to prevent a difficult battle or even a certain death. Turns out he was right to have Sly do so.
* Sly 2: Band of Thieves has the "Security Announcement" during the tutorial in Cairo, where Bentley will attempt to keep the guards calm and resume normal duties. Normally when you hear this, going down the stairs to the first Rope Walk part, you'll be heading away from Bentley but if you double back to him you'll see that the character model actually does the motions of speaking these lines.
* Sly 2: Band of Thieves has trains in Canada you must regular be aware of.
* Sly 2: Band of Thieves has two examples, one being in the middle of the game, and the other being at the end.
* Sly 2: Band of Thieves in France in order to fuel Clockwerk's immortality.
* Sly 2: Band of Thieves, Rajan is a seller of illegal "spices" and acts very much like a drug mogul.
* Sly 2: Band of Thieves says "Let's Dance!" right before the boss battle after Sly insults his taste in clothing.
* Sly 2: Band of Thieves Sly is shocked that someone could stoop as low as printing their own money.
* Sly 2: Band of Thieves, the Cooper Gang keep trying to ruin Jean Bison's Lumberjack Games by messing with his attempts, but Jean repeatedly threatens the judges into giving him perfect scores. Come the final game, the gang gets desperate and knocks out and replaces the judges. Unfortunately, Jean might be big, but he isn’t stupid. He recognizes the gang and quickly incapacitates them.
* Sly 2: Band of Thieves, there is a three-way battle between the Cooper Gang, Neyla and the Contessa, the latter of whom has Carmelita Fox captured.
* Sly 2: Band of Thieves: This is what Prague is set up to be. It even comes with its own set of monsters, a guillotine, a gothic castle, and a countess with spider legs to rule over.
* Sly 2: Band of Thieves, which he will then absorb to fuel his new Clockwerk body, achieving immortality.
* Sly 2: Band of Thieves, which puts the player character under hypnotic stupor.
* Sly 2: Band of Thieves with Murray's Guttural Roar, which makes all enemies run away from him in fear for 6 seconds.
* Sly 3: Honor Among Thieves after music tastes changed when his career was taking off. He takes to dressing as a phantom while running the local mafia and planning to extort the populace into seeing him perform.
* Sly 3: Honor Among Thieves and onward is equipped with various gadgets such as jet boosters for double-jumping, a fishing pole for pickpocketing and the ability to do a spin attack that actually makes him better at fighting than previously.
* Sly 3: Honor Among Thieves becomes this after the end of the game. After having to rescue her from General Tso, he decides to personally interview each of his daughter's suitors from then on. He's shown sitting out front with a cannon, with a large group of men too scared to approach. However, in this case, his daughter asked him to screen her potential suitors.
* Sly 3: Honor Among Thieves) being led by his love interest, Carmelita Fox. They are thoroughly distracted when he shouts out, "Attention assorted meatheads...and

lady."
* Sly 3: Honor Among Thieves buy Kaine Island legally so everything is technically his. When he's held at gunpoint by Inspector Carmelita, he even points this out: that he's only defending his legal property from a group of notorious and wanted thieves.
* Sly 3: Honor Among Thieves by a cursed mask, and Sly must climb her clothing in an attempt to free her.
* Sly 3: Honor Among Thieves by making bird noises to get her attention.
* Sly 3: Honor Among Thieves by saying he gargled with raw sewage overnight. Muggshot doesn't even try to deny it, stating that the smell of his breath helps him maintain his "personal space."
* Sly 3: Honor Among Thieves can shake guards to get coins and sometimes even loot.
* Sly 3: Honor Among Thieves can use it to attack other ships, and board them for booty.
* Sly 3: Honor Among Thieves, Captain LeFwee and his crew force Sly to walk the plank during the "Operation: Reverse Double-Cross". Sly even chews out LeFwee for making him walk the plank. Fortunately, Murray was waiting for him right underneath.
* Sly 3: Honor Among Thieves: Dimitri's first mission forces him to swim amongst schools of sharks. He must also kill five Hammerhead sharks to harvest their bones. Averted with a school of sharks The Guru befriends in the final level.
* Sly 3: Honor Among Thieves has Dr. M's henchmen, including elephants with bat wings and gorilla arms, alligators with lobster arms and kangaroo feet, and snakes with tiger arms and frog feet. Dr. M himself controls several giant monstrosities in his various fights, too.
* Sly 3: Honor Among Thieves has General Tsao doing this to a captive Murray. Penelope uses one of her RC cars to save the day.
* Sly 3: Honor Among Thieves has this problem too. All pirates, all the time, with absolutely no outside influx of money coming in since there's no reason for anyone to sail near it. It's described as an intentional throwback, but where does the cash come from if all the pirates just pirate each other?
* Sly 3: Honor Among Thieves, he mumbles, "Mudda, is that you? I'm sorry... I didn't know they were yours.." before toppling unconscious.
* Sly 3: Honor Among Thieves, killing all the fish. Bentley avenges the fish by destroying a ferris wheel that Octavio has been using to pump tar.
* Sly 3: Honor Among Thieves? Making a nasty comment about his mother.
* Sly 3: Honor Among Thieves, particularly those fought in Sly's biplane or with Dimitri's speargun, the weak point is Dr. M, who is connected to the boss monster via the massive plug in his head.
* Sly 3: Honor Among Thieves responds to Jing King's unwillingness to marry him with: "She's a woman. She doesn't know up from down!" which makes smacking him down a moment later all the more sweet.
* Sly 3: Honor Among Thieves's anti-air defenses which consist of automated missile turrets.
* Sly 3: Honor Among Thieves. The timing window seems to give some margin of error. Notably, while there are many Two Keyed (and more commonly three, five, seven, or whatever-keyed) locks, these are clustered on the console as individual padlocks. Still, you do have to retrieve all the keys to open it.
* Sly 3: Honor Among Thieves to sneak past mooks. They still grill you for a 'password', but won't attack.
* Sly 3: Honor Among Thieves where the object is to not do the same insult twice.
* Sly 3: Honor Among Thieves, you come across dialogue challenges where you need to pick the right answer to get the desired result. However several times you won't have any successful ones: you need to flush out all the failure options so that they get replaced with the one that ''will' work.
* Sly and the Family Stone's song "Jane Is A Groupee" is about the type of groupie that tries to sleep with the band.
* Sly and the Family Stone was the first multi-racial and multi-gendered band in America (if not the world). Trumpeter Cynthia Robinson and pianist/singer Rose

Stone were the two women in the band's classic lineup.
* Sly Cooper almost exclusively targets other criminals, as he finds no honor or challenge in robbing innocent people. Thus, heists of this type are virtually invariable for him.
* Sly Cooper always leaves a raccoon-head-shaped card in place of the valuables he steals.
* Sly Cooper and eliminate both as a threat to their current scheme), all of his insults Muggshot either brushes aside, either with surprising wit, bashing through them with raw ego, or outright dismissing what he said because it was too complicated. Only when Bentley insults Muggshot's mother does he become angry enough to agree to the fight.
* Sly Cooper, and he is rescued by his friends just as Carmelita was about to break out a glass of wine for the occasion of his arrest with him in the second. In the third game, he fakes amnesia after being injured by Dr. M. and ends up with Carmelita in Paris. In the fourth game, he vanishes without a trace to ancient Egypt as Carmelita and the Cooper Gang try to bring him back home.
* Sly Cooper and its importance to the plot, there would be no reason for space travel at all.
* Sly Cooper and the Cooper Gang generally target criminals, generally for the challenge.
* Sly Cooper and the Thievius Raccoonus and bounces around the arena, trying to crush you. To do damage to him, you have to wait until he deflates and whack him.
* Sly Cooper and the Thievius Raccoonus can conjure ghosts and revive the dead, and was planning to create an army of ghosts to take over Mexico.
* Sly Cooper and the Thievius Raccoonus character from a single hit), it gives you one. If you already have one, it gives you another. If you already have two, then you get an extra life, as two are the maximum. If you already have 99 lives and two charms, then the "coin" counter won't progress past 99. This is rather useful, so that if you take a hit, you can collect a single (very common) coin and be back to two charms.
* Sly Cooper and the Thievius Raccoonus has a jarring example at game's end. One of the safes containing a page of the Thievius Racoonus can only be opened by defeating the game's final boss, and the level containing the safe must be replayed to actually get to the safe. For some reason, the level is also one of the few levels in the game where Sly encounters his nemesis Carmelita Fox. Therefore, if the player wishes to collect all of the pages in a game, then Sly and Carmelita have the same conversation twice, with it making absolutely no sense the second time around.
* Sly Cooper and the Thievius Raccoonus is among the best boss battles in the series.
* Sly Cooper and the Thievius Raccoonus is this. It lasts about 5 seconds.
* Sly Cooper and the Thievius Raccoonus, making it unneeded, although at times if you died in a mission with a 'Do Something X Times' theme, it would let you keep the ones you did already. Sometimes.
* Sly Cooper and the Thievius Raccoonus: Mz. Ruby's level is a swamp in Haiti, complete with undead, swamp monsters, and dark Voodoo magic.
* Sly Cooper and the Thievius Raccoonus needs to be hit in the areas where Carmelita has recently shot him with her shock pistol.
* Sly Cooper and the Thievius Raccoonus pans over the burning wreckage of Clockwerk, and one of his eye panels flicker back on.
* Sly Cooper and the Thievius Raccoonus, the weapon of choice for the mallet-wielding walrus mooks, a.k.a "Thor McCracken", from "Tide of Terror".
* Sly Cooper and the Thievius Raccoonus was regular a pirate who became one of these. He resides in a certain area racked by a storm of his own creation, and has his men take in the valuables from shipwrecks caused by it.
* Sly Cooper as he's part of a gang of thieves, albeit a largely heroic gang.
* Sly Cooper characters. Sly and several other characters have a fanbase amongst furries. Dev Madan, the games' character designer, was even a guest of honor at Anthrocon 2012.

* Sly Cooper does this, with Sly and the gang pulling a heist on a member of the main organization they're from.
* Sly Cooper: Everybody— most are humanoid animals, with some variants as deemed stylistically appropriate. The Contessa is the greatest departure, being a spider-centaur creature, while Arpeggio the parrot and Sir Raleigh the frog are essentially unmodified animals.
* Sly Cooper games feature some sort of "heist" prior to the first cutscene.
* Sly Cooper games, the Smoke Bomb is a very handy means of escape as it will instantly cause guards to not see you during a conflict or chase, and you can deploy one even whilst running. And if they do spot you running away, the extra distance will greatly help in making an escape to safety.
* Sly Cooper has little jokes and pickup lines tossed in that have steadily built the series' adult fanbase. Here's an example:
* Sly Cooper have complained that this wrecks the point of the series.
* Sly Cooper. He walks on his knuckles, and therefore has to stand still to shoot.
* Sly Cooper) Hispanic fox with some definite chemistry with the titular thief himself.
* Sly Cooper hostage, knowing that Sly will run to her rescue no matter how obvious the trap is.
* Sly Cooper, in the Cooper Vault). These are breakable, and release gold coins.
* Sly Cooper. In the final mission against Pirate Captain LaFwee, Bentley's plan appears to fail due to LaFwee's counter-planning, but it turns out to be much more elaborate than the plan described to the player.
* Sly Cooper is referred to as the "Best game you won't play because you don't have a Vita, because no one has a Vita".
* Sly Cooper is well-known to contain pyrrhic victories for the cast, mainly in the later games.
* Sly Cooper often have you enter races in order to gain items or otherwise progress in the game.
* Sly Cooper puts it, "look, there's no shame in running from a fight. Keeps you alive!"
* Sly Cooper series, Bentley "hacks" miscellaneous devices by playing a retro-style shoot 'em up.
* Sly Cooper series, for example, warns you of everything from eagle attacks to giant sea monster tentacles by showing a (shaped!) shadow where they will strike. Of course, these shadows have no bearing whatsoever on where the approaching objects are, when you consider the sources of light which would be casting shadows.
* Sly Cooper, several of the enemies encountered by the player are birds. Some of them, like the dodos, cannot fly. However, there are others , such as vultures, herons or pigeons, that can do it, yet all of them prefer to fall to their deaths if knocked out from high places or into the water, instead of just coming back flying.
* Sly Cooper style of thieving and are all very loveable, to the point where Sly was able to endear himself to a police officer.
* Sly Cooper, the main villain Dr. M accuses Sly of thinking himself better than his teammates. Sly denies this, saying that he and his team are equals. M retorts that if that's true, then why are they called the Cooper Gang?
* Sly Cooper: Thief Of Virtue and more). Apparently all that matters is that Carmelita and Sly are together again and the Cooper gang is reunited...
* Sly Cooper: Thieves in Time, and Sanzaru became a pariah of video game development.
* Sly Cooper: Thieves in Time becomes the Robin Hood expy via a costume that lets him shoot arrows.
* Sly Cooper: Thieves in Time. Bentley is horrified by Penelope's wickedness, and dumps her.
* Sly Cooper: Thieves in Time didn't fly this idea past her when he made it, something he confirms right afterward.
* Sly Cooper: Thieves in Time has Carmelita getting into a shooting competition with Red-Eye the coyote. Before the competition starts, he tells her that if she

loses, she has to kiss him, and Carmelita says his breath smells like fermented gym socks.
* Sly Cooper: Thieves in Time has Cyril Le Paradox and his clan as self-proclaimed rivals to the Cooper Clan as they are also a clan of "master thieves". However, neither Sly nor any of his past ancestors were even aware of the Le Paradox clan or them being a family of thieves. More than likely, the Le Paradox family just sucked so bad at being thieves they weren't really worth mentioning.
* Sly Cooper: Thieves in Time. Its colors are, however, green and yellow.
* Sly Cooper: Thieves in Time: One of the villains, El Jefe, is the leader of a private army that specializes in taking over countries for the highest bidder.
* Sly Cooper: Thieves in Time, Sanzaru Games ran a contest where people can submit pictures of their own designed treasure loot. The winners chosen had their loot featured in the game.
* Sly Cooper: Thieves in Time. Some fans even apply this to the entire game overall.
* Sly Cooper: Thieves in Time: The Moat Monster, one of the Black Knight's twisted inventions.
* Sly Cooper: Thieves in Time way! Poor Bentley. He's kinda cute when he's being dumb".
* Sly Cooper: Thieves in Time when Penelope betrays the Cooper Gang for her own selfish gain (but escapes prison and continues sending postcards to her now-ex Bentley), Sly disappears without a trace and the Bad Guy nearly wins. The secret ending reveals that Sly is alive in Ancient Egypt, setting up a sequel which has yet to be announced.
* Sly Cooper to get the trust of the Cooper Gang for her world domination ploy, even going as far as to pull Bentley into a fake romance for his potential in profiting from weapon designs. Since she sees no potential in Sly or Murray, just objects towards her goals, Penelope tries to murder them to have Bentley to herself. She gets caught red-handed, and is kicked out of the Cooper Gang and declared a sworn enemy.
* Sly Cooper trilogy when it first came out because he was too invested in stupid Nintendo games, kindergarten, and "totally not alcoholism."
* Sly Cooper who combines fireworks with martial arts) as a dedicated demoman.
* Sly Cooper, who went insane from greed and power and plotted to murder Sly out of envy.
* Sly Cooper, with multiple playable characters rotating through the same part of a mission.
* Sly Cooper: With the titular character, with the tail instead of the "butt".
* Sly Cooper, Wolves in Holland, and Carmelita to escape detection. When a guard spots you, you can alert said patrols and the two of them will typically fight it out while you run away.
* Sly Cooper you have to crack them yourself, rotating the dial (via the analogue stick) until it clicks.
* Slyde. For a moment he had Spider-Man on the ropes! Read the issue (Spider Man Unlimited v3 #1, for the record), it's very entertaining. And in this case, Spider-Man
* Slyk Wagner Brown was the lust object of the Christopher Street Connection Jersey All Pro Wrestling, to the point Mace and Buff E fought each other to get the first "crack" at him. Buff E insisted he "
* Slylock Fox and a cup of coffee with steam coming off it, or something similar.
* Slylock Fox might have been the flower thief, and her story about receiving the flowers as a gift could still be true.
* Sly Spy doesn't count as an attack.) After breaking through the barrier, you can take him down in one hit.
* Sly Spy, the first stage involves a firefight with terrorists in front of the Lincoln Memorial.
* Slyssk is a Trandoshan who gets nauseous at the thought of the hunt and would rather cook whatever the hunters bring back.
* Sly Stone, like the Layne Staley example above, stopped his music career to

pretty much spend his time doing drugs. He stopped granting interviews in 1987, and only makes sporadic concert appearances (where he has sometimes left the stage after only performing for 15 minutes). Rumors abound that he's living out of his car now.
* Slytherin House is also this in Hogwarts. While the other houses are on good terms with one another,
* Slytherin's portrait somehow acquires a record player and begins playing "They're Coming To Take Me Away, Haha."
* Slytherins, the house of cunning and slyness has the snake, exemplified in Voldemort who lacks a nose, and can speak the language of the snakes.
* Slytherin student Blaise Zabini was an accidental subject of this trope for many years. Prior to
* Slytherin to a man) villains tend to use a lot of green Avada Kedavra spells, while the (almost entirely Gryffindor) heroes stick to red Expelliarmus and Stupefy spells.
* SM3 were dead!" One look of confusion later and they decide to drop it.
* Smackdown! As he was about to say "I do," he had a hugely fake HHA and collapsed.
* SmackDown Corbin did the thing many other wrestlers would consider impossible: he eliminated Strowman.
* SmackDown doing dueling "YES!" chants. The comes back from commercial with them still at it, and a tired-sounding Michael Cole says, "They've been doing this the entire break."
* Smackdown has recently averted this, with picture-in-picture of the match off to the side as the commercials play.
* SmackDown!: Here Comes the Pain, a game released during John Cena's upper mid-card phase, he possesses a 7.5 out of 10 in every attribute, even strength.
* Smackdown! in 2004, when – during a storyline involving Lita, Matt Hardy and their baby – Gene Snitsky brought a wrapped towel to the ring while Lita was in the ring, claiming it was Lita's baby. After taunting Lita with harm toward the baby, he took the towel, dropped it and then punted it into the crowd!
* Smackdown. In a later segment, Sable tells her that while Torrie looked good in Playboy it doesn't compare to the real thing.
* SmackDown is now broacast live every week. If the show isn't broadcast simultaneously with the US, its usually broadcast on delay. Certain episodes are still taped during international tours.
* SmackDown Live is once again a second A-Show, one often considered by Smarks to be the better of the two due to having more focus on wrestling over storylines.
* SmackDown Live, who regularly calls her Lexi. Her real name is Alexis "Lexi" Kaufman.
* Smackdown offscreen while the camera remains on Kurt who is struck speechless by the view.
* Smackdown's gear which includes a balm to be used on one's posterior, which is labelled "ASS CREAM" in big letters.
* SmackDown's Tag Team titles, replacing the black leather and bronze plates with blue leather and silver plates. And then an updated design of the Raw Tag Team Titles became a palette swap of SmackDown's, with a red leather and silver plates.
* SmackDown's top heels, but one of WWE's greatest modern heels, period.
* Smackdown's wife Sharmell, leading to many scenes of her failing to fight off or out run Angle before Booker came to the rescue, although he usually got beaten up too, until the very end.
* SmackDown. The X-Pac Heat died down for a while, but never completely disappeared. A 2006 interview had Cena himself saying he'd rather drop down the card and redevelop his character, but wasn't being allowed to. The X-Pac Heat rose once again after he became the top star of WWE. The way WWE booked almost every single one of his feuding opponents since then only served to fuel the sentiment even further.
* Smackdown vs. Raw 2011 equipping an apron results in female's characters bikini top disappearing.
* SmackDown vs. Raw series of wrestling games, known for their somewhat awkward

commentary, Tazz describing a near pinfall: "If the referee hadn't cut his fingernails, that would've been three!... Who writes this stuff?"
* SmackDown was legitimately injured during a match and they had to improvise a countout finish.
* Smackdown who clearly appreciates the view before he's dragged away by security.
* SmackDown Women's Championship, and the fans soured on her again. To many fans, the requirements of a champion to have repeated longer matches exposed her relative lack of improvement in the ring, and for all her character ability, her wrestling talent was subpar, especially in comparison to her challengers. For the most part, it died down after she turned face and formed a comedy-based alliance with R-Truth.
* Smacking or punching another Klingon in the face is usually a sign of dominance and will not result in anything worse than a punch to the face in return, but smacking him with the back of the hand is a challenge to a duel to the death. Captain Sisko found this out in the DS9 episode "Apocalypse Rising"; thankfully for him the recipient was Worf, while training them to infiltrate Klingon territory.
* "Smack in the Middle". The Riddler's henchwoman Molly ends up hanging above the Bat Cave's nuclear reactor. Batman tries to rescue her but she falls to a radioactive doom.
* Smack into something too hard and you will leave a crack in your visor that won't go away until you get a repair kit for your suit. If it's a full-on shattered visor (complete with oxygen zeroing), not only will the hole in the glass nearly blind you, the edges of the screen will redden too; this makes it quite difficult to get to the Habitat for repairs.
* Smack on the Back: Strong character affectionately smacks someone on their body, causing them pain.
* smacks both of them in the face with a snow shovel and rescues Kevin.
* Smack the Pony dating video sketches features a couple who claim to be familiar with sex acts such as "Upstairs Downstairs", the "Half-Eaten Samosa" and "making the puffin fly".
* Smack the Pony had "an ex-punk, looking for a soulmate with equally regrettable past" who reveals an obscene tattoo on her forehead covered by her hair.
* Smack the Pony has a disgruntled employee deliver her resignation to her overbearing boss by, instead of photocopying the memo she was told to, taking three hundred photocopies of her bare breasts and three hundred more of her bare arse, and then putting them all up on the office wall.
* Smack the Pony: In a skit for the show's Christmas special, the three leads individually show off their thongs to a new guy in their office in an attempt to impress him, with it ending with Doon Mackichan giving herself a shoulder wedgie in her's.
* SmackThePony inside the cake inside, much to his girlfriend's bemusement.
* Smack the Pony: One sketch features a real-life Snow White working in an ordinary office, with animated bluebirds flying around her head and cartoon bunnies skipping beside her.
* Smack the Pony where a sketch involved two actresses who have to play a lesbian scene. The straight actress is queasy about it all and wants to get it out of the way as quickly as possible. But the lesbian actress keeps inventing excuses for reshoots.
* 's main character Riley is said to be the author, just in female form.
* Small-a assassins are thugs who kill people for money; capital-A Assassins are
* Small aerodynamic craft were also flown by an acrobatics group Wesley Crusher was a part of.
* Small arboreal coelurosaurs, such as microraptorines and scansoriopterygids, did indeed exist.
* small army who does not have at least one build of each available Archetype.
* Small Beans sketch series, with the premise of Disney acquiring various properties over the years.
* Small Body and Big Body - The E90 and E100 model Toyota Corollas respectively, which were quite ubitiquous in the Philippines during the 90s. The "Big Body" was so called due to its larger size and rounder overall shape compared to the E90.

* small bout of insanity, which couldn't have helped. The fact that he exists outside of linear time probably doesn't help either.
* small but inexpensive vessels armed with torpedoes, and later on destroyers after the later took the role of the former. They have sometimes managed to sink even vessels as heavy as battleships, they also were highly vulnerable to gunfire from larger ships, especially WWII Japanese ones with their explosive "Long Lance" torpedoes.
* small-caliber firearms. Because the wounds are smaller and less painful than those caused by bigger calibers, the wounded person may not realize that the bullet has hit a vital organ or blood vessel, and decide not to seek medical attention, dying hours or days later from internal bleeding.
* Small Change, the murder victim appears to have been stabbed. The police forensic techs figure out that he actually died of carbon monoxide poisoning, but don't reveal this to the press. A bit later, one character reveals that they know that the victim was gassed.
* Small children sometimes display this behavior — and eat their concoctions with great gusto, to the disgust of nearby adults.
* Small colorful horses have a way of driving those around them to drink.
* Small creatures (Fraggles) living in a cave which exits to a mousehole in a tinker's shop (or a lighthouse, if you saw the UK version). One fraggle, "Uncle Traveling Matt," wanders the outside world, sending postcards which show great places of geography (and mundane, everyday objects) from an innocent's point of view.
* small crow wings on her head). One might tentatively incorporate Ran (loosely based on the Gaki, a life-draining ghost) and Benten (a punk biker version of the Goddess of Knowledge, Art and Beauty) into this category as well.
* Small crystals enchanted with a "Voice of the Titans" spell to make microphones.
* Small details and background information are added, particularly with Krosp and his creator Dr. Vapnoople.
* Small electronic components frequently arrive from distributors in hilariously oversized boxes. Presumably justified because the supplier didn't have a smaller box.
* Smaller & Smaller Circles and his classmates were raped and sexually abused by their gym teacher.
* Smaller & Smaller Circles are consulted by the government in murder cases due to their academic experience in forensics and the government's sore lack of in-house manpower, and despite being Jesuit priests.
* Smaller & Smaller Circles, as Philippine lawyers are often appointed to various government posts, at times even to positions far beyond their strict area of legal expertise and often regardless of their actual administrative ability.)
* Smaller & Smaller Circles at their work, can be very territorial, especially against higher authorities like the National Bureau of Investigation. According to one NBI official:
* Smaller & Smaller Circles: At the NBI, Ading Rustia is this to Saenz. Also the Director by extension.
* Smaller & Smaller Circles, especially in positions of power—Arcinas being a prime example.
* Smaller & Smaller Circles has Joanna Bonifacio, who (with good reason) not only seems to delight in exposing Attorney Arcinas' gaffes but also chases after the priests' investigation, even lending a hand with her connections, in order to grab onto a good story for her news show. This being the Philippines, however, working in media is an especially dangerous job—her father ends up dying when he went out investigating one night and never came back.
* Smaller & Smaller Circles might be a priest, but he's a priest who wears his hair long ("rock star hair" according to Jerome), listens to rock music, and dresses very informally compared to the quieter and more conservative Father Jerome.
* Smaller & Smaller Circles phenomenon is restricted to the West, and to "white males in their thirties".

* Smaller & Smaller Circles. The sight of a faceless victim is enough to make one priest throw up his whole breakfast (although in fairness, the child's corpse was found in a garbage dump, so the nauseating smells of decay certainly played a part).
* smaller and smaller still holding the (non-shrinking) cigar Slate gave him. This after Fred had told Barney to "Think big and be big."
* Smaller birds will gang up to mob and harass nocturnal species of owls if they catch sight of them in daylight, when the predators are too dazzled by sunlight to fight back effectively. Certainly
* Smaller-scale examples occurred when the Elves were forced to sink part of their homeland beneath the waves to contain the magic energies released from the aforementioned cataclysm in order to keep the entire world from being torn apart, and later when the Lizardmen decided to use their magic to alter some mountain ranges, leading to the destruction of several Dwarf holds.
* Smaller scorpion species, such as the desert scorpion, are pretty dangerous. Should you come across one, the best thing to do is not to give it an excuse to attack you. But even then, it'd be no worse than a bee sting. Yes it would hurt, but it probably won't kill you unless you're allergic.
* Smaller spiders also appear as regular enemies, but the really creepy example has to be Mimic Spiders encountered in Forsaken Lands, who take the guise of ants to lure the team into a sense of security, only to reveal their true forms to attack and eat them.
* Smaller zoos that lack the facilities for large animals often feature penguins among their most heavily-promoted attractions, because they're active, photogenic animals that children love to watch.
* small fairy demons during the Rosine arc, he kills them by leaping into the fire he recently started. Guts is like that.
* Small Favor, Dierdre forms her animated blade-hair into a shark-like tail for swimming with when she dives into Lake Michigan.
* Small Favor, Dresden is on the receiving end of CPR from Murphy. Averted when he vomits on her.
* Small Favor, Harry cashes in his favor from the Summer Court when faced with an incredibly powerful fae who easily dispatched a Fallen angel "like an uppity pixie". Harry's request? A cake donut with white frosting and sprinkles. Not only does the fae deliver the donut, it's warm and accompanied by coffee. Of course, the true purpose was to delay the fae long enough for Harry to escape the deadline it was under to kill him, and the fae played along.
* Small Favor, Harry is tired, angry, scared (mostly for his friend who is being eyed intently by a Valkyrie) and being chased by fallen angels. When one of them shoots his friend with an AK-47, Harry flips out and blasts a massive hole in the shooter's chest (the shooter being a 2000-year-old, demon-possessed and a heavyweight sorcerer to boot) with a fire blast that is described as so intense it was almost a solid object.
* Small Favor, Harry's gloved left hand snatches a slain Denarian's coin out of the air before it can touch his own skin, potentially subjecting him to demonic possession.
* Small Favor, Harry threatens a thug with this if he tries to run, pointing out it could mean his spine got hurt.
* Small Favor, Harry was given access to Soulfire, a heavenly force of creation that he can use to augment his magic. The catch is that it's powered by his actual soul — not in an irrevocable sense, his soul will naturally recover between uses — but if he uses it too much at once, he'll burn his soul out and die. Without a soul. Even the resident Exposition Expert has no idea what will happen to Harry if he dies without a soul.
* Small Favor, Justin DuMorne, used to play catch as part of practice. With fireballs.
* Small Favor, the Pacific white-sided dolphins at Shedd Aquarium start chittering loudly to alert Harry that he's about to be ambushed. When one of the Blackened Denarii falls into their tank, the cetaceans scatter, swimming away from the cursed

coin as if they recognize that it's a threat.
* Small Favor to him, to keep Summer fae from being able to overwhelm him. Harry does concede, however, that it could just be Chicago being Chicago.
* Small Favor, when he starts whistling "Froggy Went A-Courting" (see Music, below) while so-armed.
* small floor area, at least in the lounge, given the apparent size of the house in exterior shots. Maybe they had other rooms that you saw less, but...
* Smallfoot: Female yetis have thicker fur around their legs, suggesting that they are wearing skirts.
* Smallfoot, yetis use bioluminescent snails as lights, which they turn on by clapping to wake them up.
* Small Girl, Big Gun points to this trope when the team commander asks here to exercise a little self-control. "If I could control myself, I never would have been assigned to this unit!"
* Small Gods about having divinely perceived it at the time: he's just skimming Brutha's surface thoughts, a feat which Om considers so mundane that he doesn't even realize humans can't do it.
* Small Gods After conquering Ephebe, the Omnian Exquisition frees the Ephebian slaves... who then promptly go berserk on the bastards who've taken away their jobs and livelihoods. And they win.
* Small Gods, although over the course of the book he does get better at twisting the truth.
* Small Gods, and the many of the Witches (and Tiffany Aching novels) are this for fairy tales in general.
* Small Gods, Brutha's singing is so awful that he receives special dispensation to be excused from choir practice. The music master says it puts him in the mind of a disappointed vulture arriving too late at the dead donkey. Om himself (holy horns) compares it to the lamentations of the plague-stricken.
* Small Gods concerns the bold efforts of the Omnians, religious fanatics who believe the world is round because God prefers perfect circles, going about crushing dissent from any scientist who tries to prove the world is actually flat. Which it is.
* Small Gods features this as a security precaution against visiting dignitaries from hostile lands. They didn't count on the main character's photographic memory.
* Small Gods happen. Apparently this sort of thing gets sorted out in the long run.
* Small Gods has a multinational coalition invade Omnia to put an end to them once and for all. Except no one's in charge, but every general thinks he is.
* Small Gods, has completely black eyes (described as a desert adaptation akin to wearing sunglasses inside your eyeballs).
* Small Gods has Vorbis (the unofficial leader of Omnia) plan his retaliatory counterattack against Ephebia before the actual attack (an Omnian speaker getting booed off stage, later retold as his getting murdered by the Ephebians) by having the army cross part of the desert and leave supply caches that the next group can use to cross a little further, and so on, taking the Ephebians by surprise.
* Small Gods is full of them to the point of it becoming a recurring theme.
* Small Gods is killed off, only for his name to be immediately revealed. He's still unimportant to the story though.
* Small Gods is lifted into the air by a chelonicidal eagle, but persuades it to deliver it to a specific location rather than drop it on a rocky surface. Its method of persuasion involves a hard beak and a solid grip upon certain delicate pieces of anatomy... anatomy which, as a bird, the eagle wouldn't actually have. (At least, not externally where they can be grabbed.)
* Small Gods isn't so much incapable of lying as he is unable to understand the concept. Given his perfect memory (the first thing he remembers is a bright light followed by someone hitting him), he doesn't get why people would go around saying things that didn't happen.
* Small Gods is the story of how they got past the old fire and brimstone style of fundamentalism. An interesting twist is that virtually none of the people shown in Small Gods actually believe in the Great God Om, rather they believe that they

don't want to be tortured by the Quisition for expressing their unbelief.
* Small Gods, members of the Turtle Movement signal each other with the old "make your hands look like a turtle" symbol.
* Small Gods, Om, a once-powerful god now stuck in the form of a tortoise, is very uncomfortable when he sees an abandoned temple in the middle of the desert.
* Small Gods, one example of a small god is cited as "the spirits of places where two ant trails cross"
* Small Gods power. And Brutha had all of one in his head, even if he could not read it.
* Small Gods, such fervent belief in nonexistence works just as well, so an atheist that enthusiastic is actually worth more to a god than a casual churchgoer. Note that Simony literally means the act of selling church offices for profit, something which a true believer would probably not dare to do.
* Small Gods. That sort of thing, it takes all the interest out of metaphysical speculation."
* Small Gods, Urn says that harnessing the lightning is the dream of mankind, and Didactylos replies "Is it? I always dream of a giant carrot chasing me through a field of lobsters."
* Small Gods when they see Omnian priests headed their way. This even extends to naming their children things like "Visit-The-Infidel-With-Explanatory-Pamphlets" and "Smite-The-Unbeliever-With-Cunning-Arguments".
* Small Gods, which says that if people could really see how amazing the universe is, their mental state would be very similar to the sort of people whose plastic greenhouses are seriously inspected by the authorities.
* Small Group Tactics by A. Zaytzev. A pretty large group of random people find themselves transported into another reality, given game interfaces, divided into factions and pitted against each other in more or less a blood sport. This is one of the earliest and of the most recommended works of the genre.
* Small house cats. Faerie dragons are much the same, only with butterfly wings.
* Small, independent countries such as Israel and Switzerland have long practiced conscription. Upon coming of age, every citizen serves a period of time in the military, usually a couple of years. After leaving the military, there are periodic refresher training periods, usually once a year. In the event that the country is attacked, they can then call upon
* Small Island thinks this is how all British women of any class act, but takes it to such an extent that British people think she's weird.
* Small Magic asks that each character have a hero colour. Stege is brown, Maggie is green, and Janus is blue.
* Small Magic lives almost exclusively in the woods and rarely interacts with other people, which contributes to him being a shitty teen. His clothes are tattered, he's very blunt to other people, he hates being bathed, and he tends to eat with his hands.
* Small mammals in general tend to go for shelter rather than try to put distance between themselves and threats. This can lead to unwise decisions, like running under a car that's paused at a stop sign.
* Small Medium books exist in a world where the Playas were originally playing an extremely immersive VR game (with some implication that the virtual reality world was overlaid on one that already existed) before something changed that trapped them there.
* Small Medium). Ultimately, the town of Bothernot survives the ensuing excitement, with some property damage but minimal loss of life. Chase and her family have to leave because the local law will happily kill them all to cover up their own mistakes.
* Small Midwestern college Missouri Western State University had, in the late 80s, a mascot that strongly resembled a golden aardvark. It was
* Small Name, Big Ego: A character thinks they're the best at what they do, but they really aren't.
* Small Name, Big Ego: A character thinks they're the best at what they do when they actually aren't.

* Small Name, Big Ego: A male character whose inflated opinion of himself is not backed up by his actual achievements.
* Small Name, Big Ego, and he gets the worst beating of any character in the series.
* Small Name, Big Ego: An unfortunately common event in backyard wrestling is for some backyarders to hold themselves in higher regard than even trained wrestlers, the causes for such egos are varied.
* Small Name, Big Ego behaviour that he wanted to fire him, but didn't think he could;
* Small Name, Big Ego) he didn't think that was inherently funny anymore he shifted it to a "carnival showman presenting the games industry freak show" style.
* Small Name, Big Ego wannabe, is a full-fledged, much calmer Connaisseuse.
* Small Name, Big Ego: What do you mean you've never heard of me? I'm a big deal!
* Small-name creators may not be making enough from what they produce for entertainment for it to be their main job, but they generally enjoy better relations with their fans (due to not being flooded with constant fan messages), are more likely to
* Small perching birds that are similar to the original founding canaries manage to persist all throughout the moon's history while many more impressive species die out due to the high versatility and low biological cost such a body type allows. It's compared to modern lizards resembling early reptiles and modern rodents and opossums being similar to primitive mammals as those largely unremarkable builds are also highly adaptable and have managed to persist ever since they first appeared.
* small politics he represents, rather than because they don't know or care that it's there.
* Smallpox 2002, although it's somewhat off-base about smallpox specifically, it gets the action of a pandemic largely right.
* Smallpox Britain (2002) — A terrorist unleashes smallpox in Britain.
* Smallpox has been eradicated since 1978, and there are only 2 authorized places that store the last live sample of the virus.
* Smallpox is one of those diseases and one that can destroy an army. It's estimated that smallpox killed about 90% of the North and South American Indigenous populations during the early parts of the the Age of Exploration.
* Small Problem is a blog written by a woman six-and-a-half inches tall.
* Small Problem, when Debby wakes up to find that she had shrunk out of her pajamas.
* Small Reference Pools: Look, if it's not popular, I'm not going to acknowledge it.
* Small Reference Pools: Only making references to very well-known things.
* Small Reference Pools, quite a few people don't remember it was Chastain that actually did this and instead attribute this to Mia Hamm, since she's the only female soccer player a lot of people can name. They don't even remember the person, just the bra.
* Small Reference Pools their glory period, when their voices were already considered less good and they hit the commercial circuit, because most non-opera fans wouldn't be able to tell the vocal difference anyway.
* Small rising bubbles: Carries special meaning for drunkenness, but can also represent several other states of reduced mental function (including sleepiness, laziness and even hypnosis). Also known as
* Small Role, Big Impact: A minor character who completely changes the trajectory of a story.
* Small, Secluded World: Character who's sheltered from the world and limited contact with the outsiders.
* small ships. During the first part of the campaign, their typical role as disposable grunts for Terrans is performed by the Corvettes, which are actually the only Terran ships that automatically destroy enemy fighters.
* Small Soldiers after the closing credits, including an outtake along with the dedication.

* Small Soldiers, Alan sees an inanimate Archer. He starts to repeat himself and Alan thinks his chip was fried, but Archer and the rest of the Gorgonites survived.
* Small Soldiers: Alan's mother asks him to empty the cash register. There is a snarky joke about not enough cash in it.
* Small Soldiers: Alan tries to tell the phone operator about the rampaging toys but she can only spout out rehearsed responses (she also calls him a "ma'am"). Eventually an exasperated Alan says, "Is there a machine I can talk to? Just patch me over to a machine, please."
* Small Soldiers case — the primary cause of the entire mess is the (by the designers' statements) incredibly short development window to get a revolutionary toyline on the shelves (three months). The result of that is that the toyline is made from apparent off-the-shelf parts with the designers too busy to look at the actual source (the Department of Defence), based on sloppily combining two toyline concepts with incompatible backstories and with no time for product testing. The actual mechanical functioning of the toys is surprisingly good for all this. Their programming and how it interacts with their chips' learning ability, on the other hand...
* Small Soldiers ends up like this when he falls off of Alan's bike. He recovers, though.
* Small Soldiers friend has to explain "Don't worry, that's meant to happen.").
* Small Soldiers had a siege near the end, with lots of antagonistic action figures attacking a house.
* Small Soldiers. "I know some rebels in Central America who will find them quite entertaining."
* Small Soldiers is most likely a parody of this. Stuart (the father of the protagonist) tells the CEO of the company that made the titular soldiers that money cannot possibly compensate for the trauma they've been put through. Turns out it can, and he does several times just to prove the point.
* Small Soldiers Larry near the climax of the movie (it probably didn't help that Larry calmly threatened to take Alan to court) and declaring keeping his anger in check was exactly the problem.
* Small Soldiers, prompting one of the good guys (a company tech, his password was 'gizmo') to exclaim "psychological warfare!" while the tipsy wife of the electronics fetishist exclaimed "I love this song!"
* Small Soldiers rather than being a species. They're the right size, and they're very much armed.
* Small Soldiers shows that the main character's younger sister collects "Gwendy" fashion dolls. They are later recruited and animated as cannon fodder by the sentient action figures, after a request to go on leave with the plastic beauties is shot down.
* Small Soldiers, since they started out as educational toys that were hastily repurposed as an enemy for the Commando Elite.
* Small Soldiers, some of the soldiers can be heard chanting "I don't know but I'm been told, Gorgonite blood is mighty cold!"
* Small Soldiers, the designers of the Commando Elite get a call from the main character claiming that the toys have caused major damage to his house. The more mercenary of the two not only doesn't believe him but is even planning on suing because the toys weren't released yet...
* Small Soldiers. The food promotion outlasted the film by several years, and managed to get copied by other restaurants.
* Small Soldiers, the main characters use their house as a fortress to defend against an army of killer toys.
* Small Soldiers: The next morning, after the climax, Christy says goodbye to Alan and kisses him on the cheek. Cue Jerry Goldsmith's sweeping score as he responds by grabbing her arm and pulling her in for a passionate this trope.
* Small Soldiers the owner of Globotech assumes the human Commando Elite are the heroes while the odd-looking Gorgonites should be the villains due to this trope. The reverse is actually true.
* Small Soldiers. The scientist sighs and reveals that the chips were vulnerable to

EMP, and the project was shelved because no-one wanted to pay for EMP shielding.
* Small Steps) is dragged through a convoluted, barely-illegal get-rich-quick scheme by his friend, X-Ray, which through a lucky turn manages to win him a girlfriend who is also a famous pop singer, Kaira De Leon. However, a man Armpit and X-Ray angered earlier shows up and demands Armpit to sell him a love letter his celebrity girlfriend wrote him, or else he'll reveal Armpit and X-ray's whole operation, potentially landing the two in jail. Later, as he and his girlfriend have coffee together, Armpit reveals the whole situation to her, but he unfortunately phrases the whole thing as this trope, and Kaira dumps him, as she thinks their whole relationship was all about hustling her out of her money.
* Small Time Crooks: One of Ray's friends sent two of his children to college with money from that kind of fraud and was planning another insurance fraud when he decided to set this plan aside to help Ray with a bank robbery.
* Small-time hustler Larry hooks up with crew Tiffany, Charlie and Vernon. The plan is to have Larry win big on Vernon's crooked deals so no one will suspect Larry of cheating. Larry gets impatient and on his own crooked deal gets $100,000 in the pot, including money that belongs to Larry's mobster boss, and loses.
* Small town and rural volunteer fire departments and paramedic services often operate this way, especially when an emergency requires more response than just one ambulance or one fire truck. Small town police or sheriffs also often have, say, only one or two homicide detectives, so if there's a murder in said small town, those detectives will be called in to investigate even if "off duty."
* Small Town Boredom and desire to move to Tokyo reflect the gradual dying-off of rural Japan as their young move away to urban areas.
* Small Town Brewery, which is sure to put you out if you drink too much.
* Small town of Kappeln in Germany has an even smaller quarter "Espenis".
* "Small Town Radio" by Texas country singer Todd Fritsch replaced the original line ("
* Small Town Rivalry: Characters of different towns loathe each other.
* Small Town Rivalry: Two small towns close by, but that hate each other intensely.
* Small towns in general typically have stores that sell a wide variety of things because there aren't enough people in town to specialise.
* Small variations to the standard uniform - usually a different shirt and/or tie - are common throughout the
* Small Vices, Spenser has one of these with The Gray Man, a genuinely scary character who returns in later novels.
* Smallvile when he washes ashore home island as a boy leading to this ridiculously adorable line.
* Smallville abilities, he demonstrates them to his team and threatens to kill them if they ever lose, until he gets stopped by Clark Kent.
* Smallville. A deluded religious fanatic thought that if he killed Clark Kent, the most powerful force of good in the world, then all the evil in the world would disappear.
* Smallville. After Reeve's death in 2004, Swann was mentioned as dying sometime in between the events of the show's third and fourth seasons.
* Smallville: Alicia Baker can teleport, but she can't use her power if she is touching or surrounded by lead, so she can be imprisoned in a lead-lined room or depowered by being made to wear a lead bracelet.
* Smallville a love interest...however, he was a divorce attorney. Ouch (they do end up salvaging their marriage though).
* Smallville also likes to remind people that the Kryptonians' intelligence is highly evolved.
* Smallville, although technically not as a cop but as a reporter. Not that anyone cared what her motivation was.
* Smallville and Chloe Sullivan share this role. The two cousins often act as voices of reason and compassion, and both become an essential part of the JLA family by the end.
* Smallville, and Clark "Afraid of Heights" Kent all pine for Lana Lang.
* Smallville) and ends up fighting crime alongside Bruce on the Gotham City

rooftops. Either way, she can usually work the Batcomputer better than Bruce can, proves to be his match in fighting skills, and if Bruce is still "in denial" about his feelings for her, Alfred will usually advise him to "open his eyes and see what's right in front of him."
* Smallville and is able to hold his own against skilled fighters even without his powers.
* Smallville) and occasionally Lana Lang, plus a couple of computer science students who service the computers, and a couple of photographers, it's perhaps not so surprising. They're all her contemporaries, implying that the entire previous staff of the Torch fell away or graduated the previous year, and she's the only one who's really invested in it early on.
* Smallville and protect the world, embracing his love and compassion. Clark later meets Dax-Ur, Raya, a clone of his mother Lara, and Kara, who think similarly (the first three died, and Kara went to the future).
* Smallville and subsequently learning that Chloe Sullivan is dead. With Lex Luthor actively hunting Clark as an 'alien invader', Clark recognises that he can't go to Chloe's funeral without turning it into a potential catastrophe as Lex's forces try to capture him, refusing to taint Chloe's memory like that. As a result, Letty volunteers to attend in Clark's place, leaving a memento for Chloe that only she, Clark and Pete Ross would understand.
* Smallville: A number of times. The most serious one is when Clark burns down a pair of twin skyscrapers with heat vision.
* Smallville an underwear party, and there was at least one other couple Clark bumped into the next morning who had to bolt with clothes in hand. So the example is both played straight (it really was magic) and subverted (but there was probably lots of sex too, just not directly involving Clark).
* Smallville any attempts from Tess to fight him in his first episode, basically reducing her to tears and almost winning out in the fight for Alexander during the episode. He was definitely back with a vengeance.
* Smallville. Any scientific research is bad in that show. Example: One episode features a drug which can heal fatal gunshot wounds in moments. However, it makes the user rather cranky for a certain period of time. Various ERs could probably get around that by tranquilizing the patients for a while!
* Smallville) Apparently, he never got around to doing that. One of Tess' minions also lampshades how cheap the security is.
* Smallville are prequels of the Superman and Batman mythos respectively.
* Smallville: As Clark was the quarterback, the occasional episode has him dealing with the team. He is proficient enough to get a college scholarship offer, as well as translating some of Superman's bravado to leading in high school.
* Smallville asked if it was "one of those Dickens wet dream orphanages".
* Smallville, a stalker of Lex tries to kill him in revenge for breaking her heart after she cheated on her fiancee with him and he didn't return her calls declaring her love for him or even acknowledge her in any way.
* Smallville, as the mental effect of Green Kryptonite had played a part in his mental breakdown. The switch to Red K gave him enough sanity to realize what he had done and try to be heroic.
* Smallville: As the years/TV seasons go by, Clark gets stronger and more powerful. Just compare Season 1, when gunfire bruised his skin, to Season 5, when he survived atmospheric reentry without a scratch.
* Smallville, as while Clark Kent is indestructible, the clothes he wears aren't. In one episode some villains throw him into a furnace and lock him in; once they're gone he emerges, clearly without clothes.
* Smallville. At two points, when Clark Kent grabs her and she can't break his grip, she gushes.
* Smallville: A villain manages to activate a nuclear silo by threatening the operators to help him turn the keys. Then he kills the operators anyway. There's a reason real-life nuclear silo operators are trained to die before giving up their keys.
* Smallville, beat up the agents and catch a bullet in front of Chloe's face while

the scene flashes due to a power breach.
* Smallville because of her "rare ability to deliver large chunks of expositionary dialogue conversationally."
* Smallville bit part and the latter as a regular good guy. Nobody ever notices they look alike.
* Smallville, Bizarro's face distorts whenever he is in direct sunlight.
* Smallville. Both are suitably embarrassed afterwards; whether the relationship continued was undisclosed.
* Smallville both involve an episode in which Clark wants to try out for football, and his parents are against it because of his superpowers. There are, however, some key differences. The first time he ends up dropping out, the second time he stays on the team at the end of the episode. Also, in the first episode it's the main storyline, while it's a B-plot in season 4.
* Smallville: Both Tom Welling and Erica Durance have said of Lois and Clark: “They can’t stand being around each other, but they can’t stand NOT being around each other.”
* Smallville break into a government base separately and casually talk about Clark's love life while pilfering the bad guy's office.
* Smallville budget straining, there was a reason that he very rarely flew and didn't actually master the power until the finale.
* Smallville, but is even tempted to go public with them because he believes that his powers make him infallible.
* Smallville but makes them increasingly angry and aggressive. In the episode "Rage", Oliver Queen/Green Arrow became addicted to the drug, but managed to stop when he saw what it was doing to him.
* Smallville, but that's pretty much who he is. A Civil-War era photo of a bearded Knox which Lex shows Clark confirms he's immortal, or at least older than he looks. He also tells Chloe that he was once Jack the Ripper himself.
* Smallville), but when he finally tells her he's the Blur she runs up to him and lays a big slobbering kiss on him.
* Smallville by a piece of shrapnel, but doesn't even notice it until Lex calls his attention to the blood running down his arm.
* Smallville by chewing tainted Stride gum; the plug essentially took over an entire episode, although it didn't exactly paint the product in a great light.
* Smallville can take over any computer system he interfaces with, and often acts as a sentient virus.
* Smallville, causing Lana to cut ties with her father, whom the two realize now fully embrace and love each other as Father and Daughter, so he may preserve his marriage and his family.
* Smallville character John Diggle is Oliver's bodyguard when Clark first meets him, having been appointed by the people who managed the Queen fortune while Oliver was missing after the deaths of his parents.
* Smallville characters have relationships with other important characters rated as die type, from d4 to d12, that you can add to rolls that deal with that character. The level does not represent how good the relationship is, but rather how strongly you feel about the other character. A d12 relationship could represent love, hate, or something else entirely.
* Smallville charging down a hallway, killing mooks, breaking into a heavily fortified room and assassinating a target. When it's over, what does Luthor say with glee? "Get fresh guards... I wanna see him do it again."
* Smallville, Chloe and Justin in "Crush". Frustratingly, they never seem to do that with long-term love interests.
* Smallville, Chloe has an unusual version, as it is actually Davis/Doomsday who killed the person.
* Smallville, Chloe often excuses herself to get some privacy for Clark and Lana.
* Smallville Chloe take Lois to Watchtower. She responds with this line:
* Smallville, Chloe tends to be a bit open on her love interests, much to the embarrassment of Clark.
* Smallville Chloe writes a love letter to Clark and reads it to him while he's

unconscious and in the hospital. Several seasons later (after Chloe is married to Jimmy Olsen) Clark finds the letter while helping Chloe clean up.
* Smallville Clark and Chloe walk through the busy work-space of the Daily Planet in which their colleagues are partaking in some rather noticeable activities: someone gets a huge bouquet of flowers, someone else trips over, and so on. The camera lingers on them the first time around so that Clark can accurately describe their activities to Chloe when the time-travel kicks in and he needs to convince her of their situation (that the day is repeating).
* Smallville, Clark and Lana, and Chloe usually does the prodding when she is not head-over-heels for Clark herself. Lana on the other hand is not so happy about Clark and Chloe getting together.
* Smallville, Clark and Lex briefly met in the immediate aftermath of the Meteor Shower. Neither of them remember it because Clark was around three years old, and Lex was half dead and in-and-out of consciousness. Not so for either of their parents, for which the event was a defining moment in their lives, for different reasons.
* Smallville, Clark catches a cold and discovers his super-breath power, when he sneezes the barn door down the road.
* Smallville, Clark has the unfortunate habit of crashing in at the wrong time, although the scenes are usually relatively innocent.
* Smallville, Clark has the unfortunate habit of dumbly standing there after a girl kisses him, although the symptoms usually don't last too long.
* Smallville, Clark himself fulfills this wish as he easily befriends "exotic" people all the time. Not only are his close friends loyal to him but also their lives are also centered towards him (Cloe Sullivan, Pete Ross, Lana Lang, etc.).
* Smallville, Clark impersonates a coroner's assistant and it is assumed he leaves the area to vomit when he goes in search of his own clues.
* Smallville, Clark is fighting against his Bizarro clone who has all of his powers inverted. Kryptonite strengthens him and the sunlight weakens him. It was here that Clark learns that the yellow sun fuels his powers. In an earlier episode, solar flares/sun spots cause his powers to go haywire and he doesn't have the same precision control.
* Smallville Clark is unconscious throughout and doesn't know that Chloe came by to visit.
* Smallville, Clark Kent and Metallo were both able to break free from being frozen solid with no ill effects. However, normal humans who get frozen realistically either die or go into critical condition.
* Smallville: Clark Kent, as he goes through the experiences that will shape him into Superman, one of the most classic examples of The Hero.
* Smallville", Clark Kent gets exposed to red kryptonite and becomes a selfish, irresponsible jerk. One of his dickish deeds is taking his parents' credit cards and buying enough video games, sound systems, furniture, etc to fill up the barn. His parents protest that they can't pay for all this stuff, but he says that's not his problem. When Clark goes back to normal, he dutifully returns everything he bought and pays off the debt.
* Smallville, Clark Kent had a crippling fear of heights, despite his invulnerability. He eventually gets over it.
* Smallville, Clark Kent has semi-prophetic dreams, where the events come true, but not as severely as in the dreams. Also, Lois Lane mentions having dreams about "a guy wearing a red cape". Interestingly, she interprets them as nightmares.
* Smallville, Clark Kent meets and befriends a Kryptonian named Dax-Ur, who had moved to Earth and given up his powers over a hundred years ago. He only looked middle-aged. Some characters taunt Clark about the fact that any woman he chooses to be with will eventually be dust while he will look exactly the same as he does now.
* Smallville: Clark Kent wants to join football, but his parents fear his powers might cause problems. He does eventually join. Clark's parents are concerned about him playing football not only because he could easily injure or kill someone unintentionally, but also because even if he only uses his abilities enough to win,

it's still a massively unfair advantage.
* Smallville, Clark Kent was usually baffled whenever a girl expressed interest in him because his self-esteem was so low that he was oblivious to the fact that even without superpowers, he's still very attractive and buff.
* Smallville, Clark's female companions/love interests tend to play this role to his brooding boy on his bad days: Lana Lang, Chloe Sullivan, and Lois Lane have all played this role at various times, and Lois ends up being the one who helps him move out of his formerly brooding ways completely by the end.
* Smallville, Clark smiles down at Chloe and she says, "It's amazing how far that Kent charm will get you."
* Smallville, Clark's space ship does, as do the various Kryptonian artifacts featured over the course of the series.
* Smallville, Clark would crack a joke every now and then, possibly a reference to the comic book fuel of the show. Somewhere along the lines, the writers decided it'd be for the best to have just about every character we come across spew tedious, long-winded puns, even within the most out-of-place situations.
* Smallville consults Toyman about the Prankster and his modus operandi.
* Smallville could be found on either the Wall of Weird or the past issues of the Torch. Later it's from the Daily Planet archives.
* Smallville decides (between episodes) that she can't handle what he's become and so leaves him.
* Smallville does not apply since the original sequence showed the bloodstain spreading on Lana's back.)
* Smallville does this so often fans joke about Clark's passive ability to transmute anything near him into explodium.
* Smallville does this with Clark's glasses. Everyone has always assumed that Clark Kent wore glasses as part of his disguise. The truth is that he received an injury that made him far-sighted: he actually needs them to read!
* Smallville: During the season covering Clark's senior year in high school he becomes a star football quarterback after not having played before (because he was hiding his powers). After that season he never plays football again.
* Smallville. Earthquakes ensue. Results in a funny moment as the entire town—including their mutual best friend Chloe—feel the quakes, and Chloe later arrives at the Kent Farm and discovers (to her supreme awkwardness) the source of the quakes.
* Smallville episode "Ageless", Clark Kent dodges the stream from a baby.
* Smallville episode "Blank", a montage of images from each previous episode represents Clark's memories. This is shown twice, played once when Clark loses his memories and again in reverse when he regains them.
* Smallville episode "Combat", before unleashing a hellacious beating on the superpowered killer, Titan.
* Smallville episode "Extinction". Clark discovers Van McNulty has been killing green meteor rock-infected people. When he confronts him, the green kryptonite rock Van is carrying stops him. Knowing Clark's weakness, Van manufactures meteor rock bullets, and almost kills Clark, using Lana as bait. Van McNulty was more of a racist bastard than a hunter, but the imagery was still there.
* Smallville episode featured people buying strategic places in Metropolis in order to buy the city's natural water supply. Winslow Schott (the Toyman) masterminded the whole operation from inside his prison cell.
* Smallville episode "Fever", doctors defibrillate a flatlined patient. She dies.
* Smallville episode "Harvest" features a village that abducts and sacrifices lost travelers. Several years ago, a meteor shower of blue kryptonite fell on the village and killed a local girl, but the blue kryptonite purified their water, healed their illnesses, and made their crops grow big. The villagers, thinking that God sent the meteor shower and that the loss of the girl was payment for their boons, thought they had to keep sacrificing people to maintain the boons the blue kryptonite gave them.
* Smallville episode has several characters infected by parasitic worms that caused their hosts to lose all inhibition and fear. The first victim takes a nosedive off

a tower. Since Clark can't be infected (it's kinda hard to burrow under unbreakable skin), his infected friends use Red Kryptonite to simulate the same effect in him.
* Smallville episode "Prey," the freak-of-the-week was partly based on Shadow Thief.
* Smallville episode "Rogue", corrupt cop Sam Phelan learns of Clark Kent's powers and blackmails him into serving him. At one point, when ordered to break into an office and steal from a safe, Clark instead rips the whole safe out and throws it out the window, where it lands on and disables Phelan's car. Clark then super speeds away and leaves him to the arriving cops. Phelan manages to escape and get Clark under his control again. Clark is ordered to help him steal from a museum. Clark pulls the same trick again by throwing an artifact that Phelan touched and got his fingerprints on out the window, then speeding away and leaving him to the guards that were alerted by the commotion. This time, Phelan gets gunned down when he angrily tries to attack the guards, leaving Clark's secret safe.
* Smallville episode "Truth", Chloe is exposed to a gas that makes others unable to lie to her. The only person able to resist is Clark, who doesn't answer when asked about his secret.
* Smallville episode "Unsafe", Clark Kent goes on a date with Alicia Baker and they go ice skating. Clark is clumsy on the ice and has to hold on to Alicia to avoid falling over. Alicia, who knows his secret, teases him about how even with all his powers he can't do this.
* Smallville episode "Warrior", Clark Kent is rounding up some crooks when Lois Lane calls him. Hilariously, one of the criminals tries to run away, but Clark fishes a can out of the trash and chucks it at his head, knocking him out.
* Smallville episode where Lois and Clark pull this to catch a serial killer whose MO is killing fiancés.
* Smallville. Eric says something like this when he is drained of Clark's powers, but he survived.
* Smallville) escapes occasionally to leave Lana unsigned love poems at her parents' graves.
* Smallville, especially early seasons, there are very few opponents that Clark doesn't take out in one hit.
* Smallville Even before that, when the officer says diplomatic immunity means they can't touch him, Lois says "Well, I can," and slugs him.
* Smallville. Eventually, the crazy villagers stab him in the gut and bury him. Once shielded by the dirt from the kryptonite, he gets his powers back, heals, and bursts from the grave.
* Smallville every time Lois is around. Finally in Seasons 8 and 9 it gets to the point where neither can deny it any longer. And there was much rejoicing, both in-universe and out.
* Smallville experiments with this trope quite a bit. While Jor-El pushes Clark to fulfill his destiny (completing tasks that seem to push him towards becoming Superman), Clark manages to defy Jor-El and his own destiny on occasion in character-establishing moments that push him towards... becoming Superman.
* Smallville exposure to Red Kryptonite leads first cousins Clark and Kara to spend the night together.
* Smallville expression to complete the cliche of Watson being a bit slow.
* Smallville featured Chloe Sullivan reading a comic book to her son titled "Smallville" that framed Clark Kent's transformation into Superman.
* Smallville. For instance (in the context of a discussion involving time travel):
* Smallville for the entire Justice League of America, and Clark working in the field as a superhero.
* Smallville for three years. He claims his cover story is that he faked his death, which is pretty believable for Earth-1 Lionel and he has Earth-1 Lionel's journal to fill in the details.
* Smallville, from around Season 5. Chloe used to harbor a childhood crush on Clark, but she grows out of it as she gets older.
* Smallville gives a meaningful aside glance, basically telling the audience he's pumped for the series finale.

* Smallville had a bodiless version with a recurring dream. Lex Luthor is dressed in white out in the open. Suddenly it begins raining blood, soaking his outfit into a crimson color.
* Smallville had a Jimmy centric episode set in a noir dream sequence.
* Smallville had a surprisingly emotional funeral scene for Jonathan Kent complete with gently falling snow, overcast sky, sad tinkling music, and subdued colors for a normally very bright, vivid show.
* Smallville hard enough to floor the bully. The coach lets Clark on the team after this.
* Smallville) has a deeper voice than the real Clark, though it's not always obvious and can be turned off at will, apparently (he impersonated Clark for some time with the viewers and other characters unaware).
* Smallville" has a mysterious virus turn most of Metropolis' citizens into violent zombies.
* Smallville has a season 11 covering Clark fully embracing his Superman persona.
* Smallville has a similar premise, with Clark being given a hallucination in which he is a mental patient who only thinks he is a super-powered alien. Specifically, in an inversion of an incident in the pilot, he learns that Lex lost both his legs in a car accident after Clark jumped out in front of him insisting he was saving him.
* Smallville has Clark Kent saying it'll take him about five years to adjust to being an alien. It could be coincidence — except the creators said that "100 episodes" would sound funny. It ended up taking ten.
* Smallville has it in the beginning with Whitney, the star quarterback who's dating Lana Lang. He eventually reforms but the first episode has him crucifying (no, really) Clark.
* Smallville has Lana and Jason in Season 4. Made somewhat less squicky by the fact that the two had already been dating for a while when he gets the job and the fact that he was a football coach and had little to no involvement in the context of school.
* Smallville" has Lois Lane invited to share dinner with a very nice family in a small town—which plans to sacrifice her in a ritual to insure a bountiful harvest.
* Smallville has occasionally featured the Department of Domestic Security (or DDS, which makes it sound like it consists of dentists).
* Smallville has tons of this: Clark is the only character to appear in every episode and Lex the only other character to appear in every episode he's credited on (the first 7 seasons plus a guest appearance in Season 10). Whitney, Pete, Lionel, Jason, Jimmy, Oliver, Kara, Tess, Davis and Zod never appeared in every episode of a season despite being on the opening credits at various points (Lionel was a regular on Seasons 2 to 7, the others for between one and three seasons). Chloe misses episodes in Seasons 2 and 4 and hardly appears in Season 10. Lana misses episodes of Seasons 5, 6 and 7. Jonathan misses episodes in Seasons 3, 4 and 5. Martha misses episodes in Seasons 4, 5 and 6. (All three leave the show after that, only managing occasional guest appearances.) Lois doesn't manage a whole season until Season 10, despite being on the show since Season 4 and the opening titles since Season 5.
* Smallville Her mentor Keith Raniere, who led NXIVM, was accused of raping children. She ultimately pleaded down to racketeering and is expected to testify against Raniere, who didn’t take a plea deal.
* Smallville. He's a combo of levelheaded leader and charismatic leader.
* Smallville in a gas fire. One can only wonder what Lex's children will do, should he have any...
* Smallville. In a particularly heartwarming/tear jerking scene, Clark admits this to an unconscious Chloe.
* Smallville, in keeping with the tradition from the Post-Crisis comics, is the daughter of US Army General Sam Lane, and it is evident that her military upbringing had a big impact on her personality and on the show's plot, as the skills she learned and connections she made often help to move the plot forward.

* Smallville. In one episode, a boy is able to see how people will die when he touches them. He touches Clark Kent and does not see a death, only an image of Superman's cape flying through the cosmos.
* Smallville: In one episode, Chloe writes a letter to Clark telling him how much she loves him, never planning to send it. Several seasons later, after Chloe has hooked up with Jimmy Olsen, Clark happens to find the letter.
* Smallville: In "Resurrection", Garrett straps a kryptonite bomb to his chest with his finger on the trigger and holds a hospital hostage. A deputy sniper kills him and his finger comes off the trigger, but Clark Kent manages to wrap the bomb in a lead apron and rush it away at super speed before it explodes.
* Smallville: In "Static", the alien Aldar tears people apart and eats their bones, leaving the rest to rot.
* Smallville: In "Supergirl", when Clark and Kara enter the S&M club Clark suggests splitting up so they can cover more ground.
* Smallville, interestingly, this one had its system severely tweaked to focus more on inter-player (and player character-and-NPC) social interaction than actual action.
* Smallville in the area, which in this case causes humans in its presence to gain powers varying from individual to individual.
* Smallville in the early seasons, and of course Clark's supporting cast gets sucked in eventually.
* Smallville in the early seasons) makes the occasional double work possible.
* Smallville, in the episode "Justice": Arthur Curry, the future Aquaman, would have been entirely useless if it weren't for the location of the enemy base; next to water and with an aquatic entrance.
* Smallville in the form of local teenager Clark, who is doing his damnedest to protect the town from the other secrets overrunning it. He stays incognito, because, well, he's really insecure.
* Smallville. In the light, while he's still rather powerful, he's no match for Clark Kent.
* Smallville: In the pilot, Lana gives Whitney her necklace, which is made of meteor rock, as a good luck charm for the upcoming game. Whitney later forces Clark to wear the necklace, not realizing it's harmful to him, and strings him up in the middle of a cornfield. When Lana finds out what Whitney did with her necklace, she's none too pleased.
* Smallville: In the Season 9 episode "Warrior", Alec Abrams, now the superhero Warrior Angel, uses his newfound power to give a bully a wedgie.
* Smallville into Clark's bedroom in the middle of the night after they went on a date and start making out with him. Then Jonathan Kent walks in on them after hearing Clark accidentally knock over his alarm clock.
* Smallville into one. Strapped into the back of a truck, fed by tubes, and hooked up to a respirator after the Fortress of Solitude landed on him, Lex is reduced to acting through his intermediary, Winslow Schott.
* Smallville into the Fortress of Solitude for shelter after their plane crashed. The Jor-El AI chats with Martha for a bit and then teleports them home. Later, Lois doesn't remember what happened, but mentions seeing beautiful crystals everywhere and says she thought she was in Heaven.
* Smallville, in which Peterson voiced Felix, who had an affair with Brooke, voiced by Fernanda.
* Smallville is an example of this trope. It's part of a series of fics collectively known as the "Sheriff Kent AU" (in a nutshell, Clark Kent is a regular human and the sheriff of Smallville). Most of the fics in the series focus on Clark's adventures, except for "Stepping Up" which focuses on how Clark's deputy Whitney Fordman handles being in charge when Clark is kidnapped.
* Smallville is either doing this, playing the piano or drinking whiskey. If he does all three within the space of a single episode then he's being particularly evil.
* Smallville. It features state of the art electronics, a radar based tracker, reinforced steel siding, and a missile launcher.

* Smallville it's never a secret that antagonist, Lionel Luther, is attracted to Martha Kent and would love nothing more than to steal her away from her husband, Jonathan. It's made even more obvious in the season 4 episode where Lionel and Clark switch bodies. Lionel-as-Clark hugs Martha and his heat ray vision activates. In the season 2 episode where Clark developed heat ray vision, we saw him struggle to learn to control this particular power that was inconveniently triggered in response to Clark being exposed to something he finds sexually arousing.
* Smallville). It's not difficult to see what the writers were trying to get across, especially since he triggers his second time by thinking of his crush Lana. By the end of the episode, he can trigger the beams on demand (such as by incinerating a bullet in flight).
* Smallville, Jimmy does this to Chloe. Fitting for an affectionately old-fashioned episode.
* Smallville, Jimmy let Chloe stand on him to try and get help as they are trapped in an elevator.
* Smallville: Jonathan Kent holds a grudge against Lionel Luthor, so he treats his son Lex like dirt no matter how nice he is or how good of a friend he is to Clark.
* Smallville, Jor-El is basically a ghost haunting, and controlling, the Fortress of Solitude.
* Smallville keeps this fairly unnoticeable, as both actors are really in their 30s.
* Smallville: Krypton's core is unstable, and General Zod takes advantage of this by using Brainiac to ignite it. This in turn causes the planet's destruction.
* Smallville, Kyla and Alicia both died after being involved with Clark Kent.
* Smallville Lana Lang once went for a night swim, at the high school pool if memory serves. Naturally she was attacked, and Clark saved her.
* Smallville", Lana's great-aunt falls in love with Jor-El when he saves her from Lex's grandfather.
* Smallville, Lana's monitors started staticing out. As she went to look at them, they went out and she could see Brainiac standing behind her in the reflection.
* Smallville late season one: Chloe is in a relationship with Clark, but Clark also wants Lana.
* Smallville, Lex picks up two revolvers and is prepared to go Guns Akimbo on Green Arrow and Black Canary but Clark zips by to interfere before Lex can do something badass.
* Smallville Lex tries to kill Clark with an automatic rifle, and both Clark and his parents are shocked to learn he can survive automatic weapon fire.
* Smallville, like in the comics, Clark does not like being called Kal-El.
* Smallville, Lionel Luthor writes all over his cell walls in Kryptonian glyphs during his crazy/possessed period. Chloe's various Walls of Weird are a somewhat more innocuous variant.
* Smallville", Lois is knocked unconscious and kidnapped by the bad guys (as she is prone to be) who attempt to escape by helicopter. Clark pulls the helicopter out of the sky and rips open the door only to discover that Lois has come to and is in the process of beating the snot out of the bad guys. To add insult, she didn't even notice the helicopter being pulled out of the sky.
* Smallville, Lois Lane walks in on Clark Kent taking a shower. Clark protests, but she says she's already seen "Clark Junior" before, so what's the big deal?
* Smallville. Lois laughingly speculates that he's claiming this because he wants to avoid "playing 'tight end'" for the local penitentiary.
* Smallville: Luthorcorp had a female scientist using this to come to America.
* Smallville — she skipped out on classes in High School and then dropped out of college but is shown to be extremely capable when motivated as a political campaign manager, a Senator's chief of staff and a journalist.
* Smallville, meaning he can easily smash through concrete without issue. However, it's averted with Kyla Willowbrook, who actually dies from jumping through a stained-glass window, when the glass cuts her deeply in the abdomen.
* Smallville meant when he said Chloe Sullivan walks the same path as he.
* Smallville. Metallo explains the reason that he hates Clark: Clark saved a bus

from crashing, but later, one of its passengers murdered Metallo's sister.
* Smallville monotone voice. (Unless of course you get him completely wasted.)
* Smallville more, but slowly more C-list fodder is killed off. Not counting one-episode characters, or we'll be here all day.
* Smallville, normal humans temporarily receiving Kryptonian powers will have long-term negative effects. For example, Jonathan gets heart problems, and Jeremiah goes into a permanent coma.
* Smallville obsessed with Lana. However, her every romantic interaction with Lana is while she's in the form of a male. She invokes it because she knows Lana is straight.
* Smallville of his at an Anger Management class, after he destroys a meterman's car.
* Smallville, only to leave Jonathan trapped and try to make off with a Kryptonite-weakened Clark after the latter comes to rescue them. When Jonathan gets freed and fights him, Nixon gets the upper hand and prepares to kill Jonathan, declaring his willingness to do anything to get his story. Luckily, Lex shows up in time to shoot Nixon dead.
* Smallville, on the quiet. Unfortunately, destiny (and Doctor Strange) have other plans.
* Smallville, or earlier Lana, on how important honesty is, and in the case of the heroes, encouraging them to unmask themselves to their significant others, while causing huge problems and creating danger out the wazoo for his own while protecting his own secret. The entire Superman franchise is founded on this, however.
* Smallville parents were drunken, abusive, and poor. He himself is one of the richest men on the planet thanks to a large number of not quite legal dealings.
* Smallville passing through town. From this Pete guesses that Clark's abilities are powered by the Sun.
* Smallville people) character, and her original 4-episode run on the show was expanded, and she became a regular character the following season.
* Smallville persona of Clark, Kal-El speaks in a cold, robotic and emotionless tone.
* Smallville pilot, between Pete Ross and Chloe Sullivan (Chloe doesn't know why they're whispering and doesn't whisper herself).
* Smallville policy, there's actually a fairly substantial minority of episodes, on average about 7 per season for 10 seasons, where Clark managed to save the day for everybody. So in about 70 episodes, nobody dies and Everybody Lives.
* Smallville power for this purpose. Talk about your eyes burning holes through a girl's clothes...
* Smallville power to absorb life energy immediately becomes apparent as the victim rapidly ages.
* Smallville", Raya's tales of Jor-El's life basically presents her as the equivalent of Chloe Sullivan back on Krypton, as she was a close friend to Jor-El who he never saw as anything more than a close friend after the death of Louise Lang before falling in love with Lara.
* Smallville reality is fake. Clark then realizes it too by hearing Shelby's barking.
* Smallville, red kryptonite is Clark's personal drug, having almost destroyed his life several times over.
* Smallville, "Salvation", Zod and his minions burn the crest of Zod onto the Great Wall of China, Temple of Athena, a pyramid, and the Washington Monument.
* Smallville says it looks ridiculous. Pretty funny coming from a guy who wears tights. To be fair, that black outfit that Clark was wearing was quite unpopular with much of the fanbase, and the showrunners were taking pains to make it clear that it was only temporary.
* Smallville scene, he says Davis' "feelings" for her are merely a program.
* Smallville's Clark and Lana got so bad that, by the end, the actress quit and the audience was in outright revolt.
* Smallville season 6 episode "Justice", Oliver Queen's Justice League was

frequently made mention of (usually by Chloe) as they travelled the world dismantling Lex Luthor's secret metahuman labs. Every so often a Leaguer (or combinations thereof) would return for a guest appearance, and during the season 9 finale multiple heroes (including those from the Justice Society) provided cameos via the Watchtower's monitors to establish Zod's threat as a global one.
* Smallville's followers, who are trying to take the Justice League out of the equation. The act is eventually repealed.
* Smallville's fourth season features the story of Margerite Isobel Theroux, a witch burned alongside two accomplices in 17th Century France. She comes back to possess her descendant, Lana Lang, to exact vengeance against the descendants of the woman who sentenced her to death. Which involved Kryptonian artifacts, for whatever reason.
* Smallville." She was kidding, but she apparently wasn't that far off.
* Smallville ship got a huge fandom boost from this television series.
* Smallville shows him that the jerk isn't even injured, but he can't tell anybody that. (Apparently Clark's lawyer didn't think of asking for doctor's records, including more conventional X-rays.)
* Smallville, sneezes, and blows the barn door off its hinges and across the entire county, almost decapitating Lois. Much of the episode is spent trying to come up with believable reasons why the Kent barn door appeared in the middle of nowhere and it ends up inspiring Lois to become a reporter.
* Smallville so that he can rule over the strongest of humanity's survivors.
* Smallville spores. He mutters Lana's name in his sleep when Chloe is staying with him at his bedside.
* Smallville's teenage years, and deals with both his and his friends' maturation into adults. Along the way, many a monster is defeated.
* Smallville, "Stiletto", when Lois Lane is operating as a superheroine.
* Smallville. Suuuuuure, Chloe, we believe you. Although Clark was enjoying himself a bit as well, as he darted behind Chloe once they were interrupted to, erm, hide.
* Smallville, tales of a Kryptonian visitor were the foundation of a Native American religion.
* Smallville. Technically when anyone had sex with Clark, Zod, or any other Kryptonians.
* Smallville: Tess Mercer's smile is always a sign she's plotting something. Somewhat subverted, in that she does have a genuine smile she can use when happy, and her intentions are always for the greater good, but when plotting, her smile can be downright scary.
* Smallville. Thankfully, she outgrows this mindset and becomes a more mature person as the show goes on.
* Smallville thanks to the fact that he almost always wears a jacket. Most rescuees were girls, but one was a little boy who had been aged into a teenager, tearing his clothes.
* Smallville. The audience got to watch her vision, and it wasn't pretty.
* Smallville). The Chloe/Dean ship seems to be more popular than Chloe/Sam for whatever reason.
* Smallville their own planet and themselves in the process). But when it becomes clear that Zod is just as corrupt and evil as any human dictator, Tess realizes her error and moves away from this trope in Season 10.
* Smallville, the key to Kal-El's space ship is a metallic octagonal disc. You heard me.
* Smallville", the killer has the ability to turn into sand and can get to the backseat easily.
* Smallville. The most poignant scene is actually very short, but drives home the point that Lex has been a loner all his life, probably because he was considered a freak by the other kids (not to mention his twisted upbringing): Adult Lex flashes back to his childhood, to a birthday party where he sits alone at a table surrounded by cakes and paper streamers, crying silently.
* Smallville the name-giving town and the city of Metropolis seem sometimes directly adjacent and sometimes it's a three-hour ride with the car.

* Smallville: The Phantom Zone has two suns. When Lois is trapped in the phantom zone with Clark, this leads her to thinks she is not still in Kansas.
* Smallville. The sheriff even tells Clark that "David Copperfield must have gotten there first".
* Smallville. The show kept dicking around with viewers wanting to see Clark's development into Superman by focusing more on his on-again-off-again relationship with Lana most of the time, and then by the time she was finally gone from the series in Season 8 they still managed to get renewed two more times and drag things. It didn't help that they also seemed to be finding increasingly complicated ways of making Clark do "Superman" things without actually coming out and making him Superman. The series finale wasn't exactly that satisfactory to certain sections of the fanbase either.
* Smallville they are just friends with various other characters for more times than you could remember.
* Smallville. They clearly remain conscious during this, though, as the camera shows their eyes still moving.
* Smallville), they seemed a little attracted to each other. When Kara's comment about her father Zor-El causes Clark to realize that they are cousins, he backs up, clearly (and understandably) disappointed.
* Smallville this as an actual "superpower" caused by his exposure to kryptonite when he was younger.
* Smallville. This could possibly be seen as a manifestation of PTSD as a result of the aforementioned tragedy.
* Smallville this in a season 8 episode, when Lana returns to the show. And literally when she has kryptonite inside her, causing him ACTUAL pain.
* Smallville, this is basically the reason why Chloe and Clark decide not to date, after going on a grand total of one date.
* Smallville: This is the entire romantic plot line of approximately the first 7 seasons:
* Smallville. This not only is the start of their friendship, but increasingly contributes to Lex's obsession with Clark.
* Smallville this time for good. Their relationship also dragged about four years/seasons past the traditional high school sweetheart stage.
* Smallville. Though it should be noted that in the successor comics, once he gets the hang of flight, his running speed decreases, to the point where the Flash remarks on it and Clark explains it as a byproduct of being able to fly.
* Smallville, though they only dated before they became hero/villain, and besides one booty-call, nothing else happens.
* Smallville to become archenemies, and there was no stopping it. Also, ancient Native American / Kryptonian prophecy said so.
* Smallville, to describe Lionel and the prodigious wheeling and dealing he engaged in throughout the course of the series.
* Smallville to go back in time to avert that reality, deciding that the world clearly wasn't ready for him just yet.
* Smallville took a while to get you there. Also, Metropolis had a waterfront, even though Kansas is completely landlocked.
* Smallville to the trope, when she refers to Jimmy as "a regular Cyrano".
* Smallville version of Bizarro looks exactly like Clark unless he's weakened or, later, exposed to sunlight, in which case his face will briefly flicker into a broken-glass-ish looking form that calls to mind the earliest comic book versions of the character.
* Smallville version of this was still clearly present to a degree between Clark and Tess.
* Smallville, washed-up reporter/alcoholic Perry White is wandering through the titular town, and his visit happens to coincide with sunspot activity that's causing Clark Kent's powers to fluctuate uncontrollably. A tractor gets stuck in the mud, and Clark tries lifting it out of the mud, but his super strength is gone... and then it suddenly comes back, and he accidentally launches the tractor into the stratosphere. Some distance away, Perry is walking along, when a tractor

falls out of the sky, smashing spectacularly into the road. He takes his flask and pours it out on the ground.
* Smallville was particularly fond of doing this in their early seasons to show contrast between Lionel's cold blue office in the urban Metropolis, compared to the golden glow of the Kent's farm home.
* Smallville weirdness (even featuring a show called "X-Styles" with disgraced muckraker Perry White), the second half was very much in tune with the old comics.... Though some of its takes on the classic DCU characters were weirdly dark and violent.
* Smallville, we've lost count how many times Chloe looks at Clark like this. Lana does it too occasionally.
* Smallville When you think about it, the boy was adopted, and the girl was never taken care of by her father. So even if both have Lex as a brother in one way, they are hardly siblings in any way.
* Smallville, where they find that General Zod has taken over and organizes these. Naturally, Clark and Oliver were forced to participate.
* Smallville", which shows the same day from the perspectives of Clark, Lex and Lana, all of which converge near the end of the episode.
* Smallville while posing as the superheroine "Stiletto". She complained about the suit being uncomfortable and making squeaking sounds when she walked.
* Smallville, who hit on Chloe twice, with the second time failing especially spectacularly.
* Smallville with a notable British accent. One could infer that since the Kryptonians with English accents always appear to be elite members of their society, this might be an upper class accent. The American accent tends to be more prevalent amongst the military grunts in the warrior caste.
* Small Wars is a massive tome published in 1906 for British colonial officers, containing a multitude of case histories from actual campaigns from all over the world.
* Small Wars manual, written in 1940 specifically for the sort of counterinsurgency work the Corps was doing in Latin America at the time. It covers everything necessary in such a situation, from tactics, supplies and public relations to the proper way to load a mule.
* Small Wonder all the time. Understandable, since she was a robot girl and not always familiar with American idioms - she used to take things literally.
* Small Wonder, Brandon talks Joan into impersonating Bonnie so he can impress a business visitor from Japan.
* Small Wonder, despite purportedly being an attempt to make a robot that's convincingly human.
* Small Wonder episode "Girl on the Milk Carton" fits the spirit of the trope, as Vicki learns that Chrissy, the new girl in class, was previously reported missing.
* Small Wonder episode "My Mom the Teacher", Joan becomes the substitute teacher for Jamie's class. In this and later episodes, Jamie wreaks all the havoc he can at school when his mother is teaching, but she's just as strict in the classroom as she is at home.
* Small Wonder episode "My Robot Family", Vicki does this in response to the command "about face".
* Small Wonder episode "Smoker's Delight", Jamie experimented with tobacco in hope of becoming more popular as a freshman in junior high school.
* Small Wonder episode "The Hustle", a street vendor calling himself Discount Eddie tricks Jamie into buying a portable TV set that doesn't work properly. Later, Ted confronts Eddie and is sold what appears to be a fur stole.
* Small Wonder episode "Vicki's Adoption", Mrs. Fernwald asks Ted and Joan how Vicki's natural parents died. "A train crash!/A plane crash! A plane crashed on top of a train."
* Small Wonder had a few episodes written, at least in part, by Dick Christie.
* Small Wonder had an episode called "Vicki and the Pusher." Instead of consuming the drug she obtained in the schoolyard, Vicki hid it in a flowerpot.
* Small Wonder had an episode where the usually stoic Vicki had grown attached to a

problematic computer. When the computer is deactivated, a tear trickles down Vicki's cheek.
* Small Wonder had Reggie enter Jamie's (presumably second-story) bedroom through the window.
* Small Wonder has been caught stealing tests. She says her parents would kill her if she got a B, prompting the quip from the show's main human kid character Jamie: "I'd kill to get a B."
* Small Wonder: In an early episode, the Lawsons have the Brindles as uninvited house guests after the latter family's house burns down. Naturally, the Brindles' parrot reveals the real cause of the fire.
* Small Wonder: In "Singing Telegram", Jamie and Reggie run competing singing telegram services.
* Small Wonder is a comedic example, though she also did natural intonations from time to time.
* Small Wonder is a little girl android made by the father of the family and she’s basically also the maid although they make her pass as their daughter. This come in play in an episode when they noisy neighbors where about to call Social Services when they find out they make her work in choirs all day.
* Small Wonder. Jamie has to do a book report, and ends up doing his report in the form of a short film. The book is a murder mystery, but Jamie decides to end the movie right before the culprit is announced, telling the class that if they want to know who did it, they should read the book themselves.
* Small Wonder) save a character from a heart attack by shocking him, leading to the immortal line "she jump-started Grandpa!"
* Small Wonder, Ted and Joan pretend to be a pair of stage parents in an attempt to get Vicki removed from a cereal commercial after they learn that the product is comprised mostly of unpronounceable additives.
* Small Wonder, Ted walks into quicksand on a camping trip, and Vicki can't save him due to being ordered not to use her powers for the rest of the trip. It then turns out that the quicksand is only three feet deep.
* Small Wonder, the plastic vest Tiffany Brissette wore to simulate Vicki's access panel had to be periodically refitted over the show's four-year run. In the fourth-season episode "Double Dates", Brissette shows us how uncomfortably tight her wardrobe had become.
* Small Wonder, Vanessa (posing as Vicki) does this, to the chagrin of the film director.
* Small Wonder: VICI. Once she even began malfunctioning after extending her neck too much and getting a thingamajig disconnected
* Small Wonder, when a discussion between Ted and Joan Lawson on each other's flaws goes out of hand and Ted ends up on the couch.
* Smallworld is a strategy game which features dozens of fantasy creatures duking it out over territory. The core game alone has Humans, Halflings, Giants, Amazons, Trolls, Wizards, Ghouls, merfolk (the Tritons), Dwarves, Elves, Rat-men, Sorcerers, Orcs, and Skeletons.
* Small World-like world conquest game with fantasy flavor and an emphasis on individual racial powers in combat over dice rolling.
* Small Worlds: His entire life, Ryan was followed by a man in a suit - until one day, that man left him. Now he has a nanoverse, divine friends, and needs to find a nice way to end the world.
* small "yeh yeh"s, but in the middle there's a part where Georgie literally screams "yeah" about a dozen times.
* SMALT - The World's First Interactive Centerpiece and Smart Salt Dispenser.
* SmaPro. This is because each character represents the month they were born, and as such, they technically all fall under this trope. However, there are a few special ones:
* Smargs Won't Sing It does take an extraordinary amount of love and patience to endure that behavior for three years, though, even considering the circumstances.
* Smarks who adore pointing out mistakes are prone to telling wrestlers "YOU FUCKED UP! YOU FUCKED UP!"

* Smarmy, self-important parasites (Kent Brockman, Reverend Lovejoy, Roger Meyers Jr., Artie Ziff)
* "Smart" AIs are created by copying the brains of dead humans of exceptional intelligence and are widely used by humanity throughout the setting. But while considered essential, they are dangerous since they go rampant over time, a process that generally ends with the AI literally "thinking itself to death". As such, "smart" AIs are given time stamps to indicate to the humans when they need to be disposed of before they can go rampant (generally
* Smart Animal, Inconvenient Instincts: An animal that's sapient but has inconvenient instincts.
* smart-ass responses to a number of questions, requests, or commands. It won't work.")
* Smart Ball: A character suddenly becomes more knowledgeable/intelligent.
* Smart Ball." In "Flaming Moe's", Homer tries to sue Moe for stealing a drink recipe that Moe stole from him, but Hutz actually bothers to do some research and points out that you can't copyright a drink:
* Smart Ball: Lisa remarked "I feel like I'm in a think tank", and Homer started to fantasize... about a group of intelligent people discussing the issues at hand. When the Imagine Spot ends, the rest of the family is staring at Homer, who responds "What? I'm not allowed to get one right?"
* Smart Bombs used during the 1991 Gulf War were reputed to make a clicking noise due to the guidance fins snapping back and forth to make course corrections.
* Smart Cop, Dumb Cop: One cop is extremely intelligent, while their partner is pretty much the opposite.
* smart enough for chess." It's usually more like Snakes and Ladders with greased rungs.
* Smart enough to step away from the generator that's clearly about to explode? He's disappointed that you're not a total schmuck.
* Smarter actors who want to do their own stunts but are aware that some things are best left to the professionals work closely with the stunt coordinator and their team to do as many shots as they can themselves as well as the lower-level stunts while leaving the bigger and riskier ones to the pros. The stunt double may also be tasked with training the actor/actress whom they are standing in for in this way.
* smarter where the quiet tiger was hiding, totally stunning the conservationists who were watching them.
* smartest ninja interact and coming to the conclusion Naruto needs someone to be able to advise him on matters.
* Smart Girl and Squishy Wizard. She was fragile, shy, and physically weak, but was first choice for research and magic. Later she becomes powerful enough that she can use magic to make herself tough enough to beat up Buffy. She took an axe to the back and got right back up.
* Smart, good-hearted idealists who have a laundry list of bizarre psychological and emotional issues and are prone to horrendous breakdowns (Lisa, Marge)
* Smart Guy category. By this point, however, the team has gotten so big that most missions involve smaller groups, usually with a variety of powers / archetypes.
* Smart Guy does this in an episode where he succeeds in finding a new drummer for the band in which his older brother, who claims to have tough standards for the candidate, is the lead singer. The one who makes the cut is a girl around his brother's age.
* Smart Guy had Yvette's friend Nina getting a job at a clothing store, only to find that the store manager wanted her job to be following black people around the store to stop them from stealing. She awkwardly follows people around, not wanting to get fired, but then Yvette comes in and it gets really awkward. Nina then tries to change the manager's point of view, only for the manager to justify her own position with some anecdotal evidence and ask Nina to leave. Later we see the manager following a black guy around the store...who turns out to be an executive of the clothing chain, contacted by Yvette and Nina about the manager's behavior. Oops. They also arranged for one of their white friends to come into the store and

carry out armfuls of clothing while the manager was following the black executive, even having him bow to the security camera, to emphasize her mistake.
* Smart Guy is immune to peer pressure, which leads to Floyd sitting down with T.J. to have proper discussion about it.
* Smart Guy made just about every error you ever see, as well as a few completely new ones. In addition to having the board set up wrong, there was one scene where the black player made the opening move, and the protagonist's solution to defeating an advanced chess computer was to make completely nonsensical moves, which would have never worked in real life. (In fact, the move that was deemed to be "nonsensical" was moving the knight out first, which, according to chessgames.com's database, is actually the third most popular opening move among professional players, out of 20 possible opening moves, making this not even wrong).
* smart guy of the team, spoke fairly commonly unless he actually needed the jargon.
* Smart Guy, TJ becomes the coach of his high school basketball team and becomes increasingly competitive and cruel. This culminates in ordering Marcus to injure an opposing player and act like it was an accident.
* Smart Guy, T.J. frets about how his sabotage has cost the station millions.
* Smart Guy, T.J.'s older brother starts swapping love letters with his girlfriend but he can't think of anything great to say so he has T.J. (a child genius) to write them for him. His girlfriend, so overwhelmed by how amazing the letters are, starts worrying about how badly her letters would be and asks T.J. to write them for her. So T.J. spends most of the episode writing love letters to himself.
* Smart Guy to get himself out of the situation. Unfortunately, Marcus seemed to take it as an actual idea suggestion from TJ and decides to ask them out, with TJ, horrified, then attempting to tell him that he was just kidding.
* Smart Guy was centered around this type of character, a ten-year-old in high school.
* smart guy who eats constantly to make up for all the calories he burns while thinking.
* Smart House, as Pat goes crazy and tries to show that she can be a mother to the kids, she starts singing "Hush Little Baby". It gets kinda creepy, especially because as she's doing this, she's summoning a giant hurricane in the house and terrorizing the family.
* Smart House comedies. When it recommends a steak for Ben Cooper’s bruised eye, Nick Cooper, the family patriarch observes, "Nobody’s used that since the '50s."
* Smart House: Homes have become totally automated and filled with lots of high-tech features.
* Smarties Meltdown, who at the time of 2006 was not very relevant to the public) to voice the game's main protagonist, Big Blue.
* Smart Jerk and Nice Moron: I'm a nice guy and my partner doesn't seem to like me because I'm not that smart like he is.
* Smart Jerk and Nice Moron: I'm the brains of the bunch and sadly, I'm paired up with this idiot of a partner who screws up everything!
* Smart Jerk and Nice Moron: One who is smart, but mean while the other is dumb, but nice.
* Smart Junior books by The Princeton Review, Barnaby's impressive hair is known to provide whatever the team needs at a given moment.
* Smart Mark: Or "Smark" as it's often abbreviated is the name given to the fans who know that wrestling is staged, but enjoy it anyway. However, since practically every fan falls into that category from 1986 onward, the term has changed somewhat and now refers to a hardcore wrestling fan who has a passing knowledge of the inner workings of the business and cares more about in-ring mat work than angles or programs.
* Smart Marks about matches he's rated at 5 and higher. Once he broke the 5 star scale after awarding a 2017 match between Kenny Omega and Kazuchika Okada at 6 stars, he rapidly escalated his ratings by giving another Omega vs. Okada match a 6.25 in mid 2017, followed by busting his scale entirely with a full 7 star rating

for the 1 hour & 5 minute long two out of three falls epic that capped the Okada and Omega feud once and for all.
* Smart Marks - but you still find plenty of smarks who claim that women shouldn't be allowed to wrestle, citing the Diva matches as proof.
* Smart Marks tend to remember them as a good tag team with a fun gimmick.
* Smart Mark, WWE actually started selling shirts with "Future Endeavored" on them.
* smart. Neimoidians were insect-like humanoids who begin life as grubs, who the adults raise in communal hives, and only give a limited amount of food. Grubs who show ingenuity and cleverness learn how to collect and hoard food for themselves, while those who don't starve before they can mature. This system has made the race masters of strategy and politics, but it has also made them incredibly greedy by nature, and terrified of death.
* "Smart Patrol/Mr. DNA", in which Devo announce themselves collectively as the Smart Patrol ("suburban robots who monitor reality") who are ultimately subjected to self-sacrifice by the "man with a plan," Mr. DNA.
* Smart People Play Chess: People who play chess are portrayed as smart.
* Smart People Speak the Queen's EnglishBrainy characters have posh English accents, even if they aren't English.
* Smart People Speak the Queen's English: Intellectuals that speak overly posh (even if they aren't from or have never been to the United Kingdom).
* Smart People Wear Glasses: Corrective eyewear signals cognitive prowess.
* Smart People Wear Glasses: Glasses are worn by a character to highlight their intelligence.
* Smartphone apps for hailing taxis, as well as taxi-like services like Lyft and Uber, allow you to have the driver pick you up at a very exact specified location at the touch of a few on-screen buttons rather than having to recite an address or the nearest cross street...assuming your phone's location-tracking is functional and not tricking your driver (e.g. due to GPS signals bouncing) into trying to pick you up from the wrong side of a divided street and failing to find you, causing them to take back off without you out of impatience. Or calling you to confirm if you're trying to get a ride from the middle of the nearby ocean.
* Smartphone enthusiasts nicknamed the Chinese consumer electronics firm (and Oppo offshoot) Realme as "Realmeme", perhaps in keeping with the "dank meme" culture of the 2010s and 2020s.
* Smartphones are small computers that are capable of doing anything their desktop counterparts can do, with their owner at all times (or at least as long as their owner chooses). The only difference between the characters in
* Smartphones are the latest threat. Youngsters have access to pornography and, because of their superior knowledge of the Net access to strange websites that their parents don't know about (though there are predators- mostly older- out there). Even the drop in crime and sexual activity among teenagers is taken as a bad sign that they're too busy on their phones to indulge.
* Smartphones where the "back" and "menu" buttons are switched, as compared to your previous phone. You'll often find yourself attempting to go back to the previous page, only to call up the settings.
* Smartphone users can use and download the call-blocking app "Call Control" for free, but in order to block more than 20 or so phone numbers and have access to its community blacklist and block unwanted text messages, you'll have to upgrade to the "Premium" account. They offer a free week.
* Smart S. also has one in season 10 episode 9, while trying to act more like Careful S., though he hides it until he gets into a stall.
* Smart S. has another one at the beginning of season 10 episode 37. He hears Big M. and Little M. plotting something in the adjacent stall, while he’s going.
* Smart S. makes one at Sweet S. in Season 8 episode 17 in regards to her thinking she has the ability to predict people's misfortunes.
* Smarty getting punched in the face. At the end of the film, when her formerly wishy-washy husband finally hits her as he means it, her face lights up in joy. The final scene has Vicki on the couch, looking at her husband with bedroom eyes and saying "Tony — hit me again."

* Smarty, so guess where the buttons are — then asking for Tony to do it instead of Anita on the dubious grounds that Anita's hands are too cold.
* Smarty: Vicki's desire to be struck in the face and dominated is her sole motive for constantly needling Tony until he finally does it. She even says "If he'd really loved me, he'd have hit me long ago" to Anita. The film ends with Vicki straight up asking "Tony...hit me again."
* Smash 4 at all, to the frustration of fans who wanted him playable. Even after he all but directly confirmed his inclusion as an NPC boss on the Pyrosphere stage, he had a few jabs at the fans who still believed he was going to be playable.
* Smash 4 gets the bulk of its memes from Shulk's boisterous friend, Reyn.
* Smash 4 would appear as an Assist Trophy, with his ability involving bananas raining on the stage (referencing the "this Kong's one hell of a guy!" scene in the DK Rap intro).
* Smash above, scenes set outside NYC are doubled (when Karen flies to her home state of Iowa in "Enter Mr. DiMaggio," the Hawkeye State is played by a New York suburb).
* Smash and Waverly, and Lyla and the Christian guy she was dating, on
* Smash!, Bakugo always gets the spiciest boxed curries at the supermarket. His official profile also lists spicy food as one of his likes.
* Smash Bracket: A Death Battle-esque cartoon series with the fighters from Super Smash Bros. as cast.
* Smash Bros. as teenage Ben. When the console version came out, several characters got their original actors back.
* Smash Bros. Lawl has this as a signature move, but with the twist that the powers he copies are very underpowered versions of the originals.
* Smash Bros. Melee game in America. The constant inclusion of Jigglypuff, likewise, though now seen by westerners as a sort of weird-but-fun franchise tradition, has its roots in pandering to Japanese audiences, where Jigs has long been one of the most popular Pokemon.
* Smash couple since Day One, though Meta Knight/Jigglypuff has some popularity.
* Smash Cut to him sitting on a curb, sobbing about how he doesn't want to die.
* Smashed" Buffy and Spike get into a brawl in an abandoned house. At some point in the fight, they go from trading blows to kissing, and they end up having sex up against a wall before the floor gives out beneath them.
* Smashed Eggs Hatching: Eggs hatch when someone or something breaks them.
* smashed him in the face with his forearm. Battiston was knocked cold and taken to hospital with broken teeth and a damaged vertebra. Schumacher was not even booked and saved two penalties in the resultant shoot-out. Justice was done in the final as West Germany lost to Italy, and Schumacher later offered to pay Battiston's dental bill.
* Smashed". Sinister music plays as Buffy gets a mysterious phone call from vampire Spike.
* smashed to pieces while they are frozen. Handwaved in that most of the characters are cyborgs with only a small amount of organic tissue.
* SMASH FINAL and AKIRA defeat Hajime Ohara and StarBuck. Tajiri then announced he was starting a new promotion, which would become known as Wrestling New Classic. The Canadian SMASH was also starting up as it closed down.
* Smash games where Zelda is lighter than any of the male characters (including the young boys) and is taken away by weight dependent items faster than them and also gets knocked out faster.
* Smash Hit. You have a limited number of steel balls to smash glass obstacles with. Some give you more balls, but crashing into an obstacle makes you lose 10. Lose all your balls and it's game over.
* Smashing Drive, had psychotic taxi drivers duking it out with armoured cabs that could pick up various weapon powerups like sonic blasters and missile launchers.
* Smashing Earthwake in the head with a hammer in the third boss battle once it falls off the pier, since the entire battle until then has been desperately trying to avoid a barrage of attacks from the boss that gives quite a few people grief.
* Smashing Pumpkins' "1979" throws a couple from atop a hill near the beginning.

* Smashing Survival: In order to break free of an enemy's grip or shake loose from a trap, you have to smash the buttons, frantically spin the analog stick, or a combo of both. A form of Quick-Time events.
* Smashing Survival, where the player must button mash and/or rotate the analog stick in order to break Link free sooner, thus lessening the ice damage.
* smashing them with his gun that attempts to Phaser-butt a drone gets his ass handed to him in short order (Though worth noting, he hit the drone in the chest whereas Worf went for the neck/head, which may make the difference) . Another officer balks at the idea of hand-to-hand combat, clearly aware that such an attempt would fail horribly. Unless you can shut down the drone in one hit, you have no real chance in a prolonged fight; they're super-strong zombies with assimilation tubes, and if they grab you, you join them.
* smashing up a box camera and complaining that the other soldiers stole all the expensive Japanese cameras. The aghast reporter points out he just smashed up a Hasselblad worth over a thousand dollars.
* Smash is an expy of none other than Thunk. if a Distaff Counterpart. Also a Flanderization of general Orc traits. In fact, she's played as if she is mentally retarded.
* Smash King, Bowser's various Ascent Mode forms indicate what powers he will likely use.
* Smash King Captain Falcon in Episode 16. Although Sonic wins again, Captain Falcon simply remarks that he lost, and agrees to Sonic's offer to rematch him some other time. This example contains a YMMV entry. It should be moved to the YMMV tab. This may be because Falcon has only just been reborn, and has not had time to build up his ego as much as he had when he was first born.
* Smash Kingdom Melee after sampling Captain Falcon's new energy drink.
* Smash King has the tier system, which divides tiers into five classes based on their fighting ability: tops, highs, "mids," lows, and bottoms. The Tops/Highs are praised and revered, usually being the leaders or important figures of society, Mids are usually just treated as normal people, and the lows/bottoms are usually ridiculed and ostracized, often being beaten up for fun and not respected.
* Smash King. His claim that he’s a friend of Bowser’s trying to help him fight off Ganondorf seems pretty substantiated for the most part, fooling both Wario and Meta Knight for a few minutes. However, Meta Knight's blue side quickly realizes something’s amiss when he takes into account that all of Bowser’s friends know where he lives, so the fact that Mario needs to be directed to his place of residence is nothing short of suspicious.
* Smash King is a king at doing this to its' cast (pun intended), but Link is probably the most memorable with how it deconstructs the chosen one role and what that pressure can do to a person, Another case is Dedede, who is shown to be perverse, and a bit of a womanizer... But he's also fairly good-hearted, and incredibly perceptive, going into detail about Bowser's fight with Donkey Kong. Even Ganondorf surprisingly has this. Although he's the Big Bad, this tribute video (made both as a tribute to the character and his original VA Lioncourt) paints Ganon in a more sympathetic light.
* Smash King is a story based on an alternate universe in the world of Smash that's parallel to the Nintendo multiverse at large, and the trophies know they're replicas of their original selves from the multi-verse, yet create their own society and choose their own personalities of their own volition, living life on their own terms in this tier based society.
* Smash King is named after whoever put the team together (Team Bowser, Team Sonic, etc.). Daisy's Caravan is another example, the band being named after the eponymous lead singer.
* Smash King is the definition of this. Wario also applies as he only fights when he has to, and because of his split personality disorder, Meta Knight fits this trope like a glove. During Act II however, the "badass" side becomes much more prominent.
* Smash King, Samus becomes this towards Peach, who initially saw her as a role model before Samus and her team attempted to take Bowser to the Creator against his

will. This trope also applies to Wario, as his one-sided crush on her completely vanishes once this is revealed.
* Smash King starts off working with Ganondorf, then begins warming up to Bowser and wants to see his life improve, having doubts on whether Ganon's plan is right and if he should help him go through with achieving it. Then he's killed by Ganondorf, yet wrongfully believes it was Bowser who killed him: his soul possesses Lucario, and he rejoins Ganon (although he has his own ulterior motives), only to betray Ganon again and forgive Bowser.
* Smash King) tend to stay associated with them even to the Present Day, regardless of if their newest incarnations have radically different personalities from their Original selves.
* Smash King, The Current Longest Running Voice Acted Brawl Machinima with the largest amount of episodes and considered to have one of the most quality plots in the medium))
* Smash Mooks that practice a form of magic known as Gut Magic. And due to a quirk in the rules (which is acknowledged by the design team as technically legal, but not intended) they can also wear magical armor. Note that the basic Ogre Butcher has a statline the same as most enemy generals, allowing them to more than hold their own in a scrap.
* Smash Mouth as well known as "All Star", which only reached #2. Averted on the mainstream chart where "All Star" was their only Top 10 hit.
* Smash Mouth has already done one of the tunes he tries to fob off on the guy.
* Smash Mouth music video for their cover of "I'm a Believer", the trope is subverted; the lead singer spends the video chasing after a woman who dropped her keys, only to return them without comment, even when the woman attempts to flirt with him.
* Smash Mouth. (Related, but not the same: the band attempted to sell the song "All Star" from the same album for use in commercials, but were turned down. They made up for this by jamming the song into every movie they could, and the rest is history.)
* Smash Mouth's first hit single, "Walkin' on the Sun", was a '60s-esque pop tune; the rest of their debut album was mostly pop-ska, with the exception of a cover of War's "Why Can't We Be Friends?" Like Sugar Ray, who charted at about the same time, they embraced their Black Sheep Hit, and their second album was much heavier on the retro-pop.
* Smash Mouth's Walkin' On The Sun: "Put away the crack before the crack puts you away."
* Smash Mouth. That only hit #56, while the actual #22 was the completely forgotten "I Need Somebody".
* Smash Mouth. The Toys were the first to record it way back in 1965, and the 4 Seasons and ? and the Mysterians (whose better-known hit, "96 Tears," has a similar opening stinger) soon after that. Those who came of age in the 80's will also remember the version by British new wave band The Colourfield.
* Smash Mouth. When their lead singer Steve finally gets the day right (and wakes up with the girl), he quickly smashes his alarm clock.
* Smashmuck Champions is a very lighthearted, comedic, and bizarre example.
* Smashmuck Champions is intelligent, sentient, and has access to high-tech weaponry, the most iconic of which is a robot shark body. Her PhD is in Murder, by the way.
* Smashmuck Champions uses her keytar. Her playing is so infamously loud it causes sonic waves, has literally brought several houses down, and once woke up the dead. (Said dead is now trying to date her.)
* Smash Remix. This mod expands upon the original game by added several new characters, stages, and gameplay modes.
* Smash's A.V. Club joked that the announcement not admitting that the show would be cancelled - and it was, come that May - was the television equivalent of parents claiming their kid's dog is being sent off to a farm to live out its days when it's actually being put to sleep.
* Smash's episode 'Tech' opens with a montage of the main characters packing up and

traveling to Boston for their out of town previews. We see Tom and Sam at Tom's apartment around his piano, playing around and singing 'Another Opnin', Another Show' which is the background music for the montage.
* Smashtasm had the two villains speaking with each other. When one remarks that it's time to get serious, the other one says something along the lines of:
* Smash the Symbol carried out an iconoclasm against all other Egyptian gods.
* Smash to Black - Immediate cut to black, typically at a commercial break
* Smash TV (1990) has been described as "parodying Reality TV since before it existed".
* Smash TV. Blow away enough mindless, bloodthirsty drones (and there are hundreds of those - per level), and you could win a new car and enough 20-inch TV sets to fill an entire wall of your house. One of the oldest and best-remembered examples in video games.
* Smash TV, released in 1990, is a violent game show in the now-not-so-futuristic year of 1999.
* Smash TV would set up a blade barrier around you that would hack up most (but NOT all) enemies, but not fire itself. And evaporated at the end of the room.
* Smash Up. Also, due to how Smash-Up works, both of the above need to be combined with something else, meaning that you can end up with Minion of Cthulhu Bear Cavalry vs. Fairy Grandmas in a reasonably fair fight.
* Smash Up. Just like how zombies come back from the dead, they have abilities that allow them to draw and even play from their discard pile. They even have a unit that can be played from the discard pile itself!
* Smash Up: The King Rex minion has the highest strength of any minion in the starting game, but is the only minion to have no special ability.
* SMASH, which consists of several scenes that are mostly canon but unrelated to events going on in the plot, features a running gag of Todoroki freezing himself and Yaoyorozu sweating machine parts when they are too close physically. They also get a lot of attention on the second drama CD, where they attend a festival together and their classmates follow them around, trying to determine whether it's a date. The audience isn't quite sure either.
* Smashy Road: Wanted. Four out of the first five epic cars are completely horrible to use, such as Drag Racer, who is fragile and has mediocre control, Hovercraft, who has slippery turning and can't float on water like it should on real life, Dr. Drift, who always drifts every turn, making turning very hard, and Alien, a UFO who turns too fast and slows down while doing it. The 4X4 is the only one out of the five to actually be decent, with its only real weakness being that it's a large target.
* Smaug's-g", not "smog". Ditto Sauron (first syllable rhymes with "sour," not "soar") or any proper name beginning with the letter C (always a hard-c or "k" sound, never a soft-c or "s" sound) (e.g. Cirdan or Celebrimbor).
* Smax and the innkeeper will come in to Smax's room and stretch him if he's too short or cut him if he's too tall like in the Theseus myth mentioned below.
* Smax miniseries, Robyn is dismayed to discover that her high-tech toys don't work in Jeff's home dimension.
* Smax. One of them encounters a salesman, fails a saving throw against persuasion and is forced to buy a sandwich toaster plus a five-year extra warranty.
* Smax spinoff miniseries, the lair to the den of the Dragon Morningbright is paved entirely with the skulls of children.
* Smax. The entire reason he left his home, and went as far away as Precinct 10, was that he couldn't save a little girl from a dragon. Her handprint was permanently burned onto his chest, which didn't exactly help matters.
* SMBC has a couple that says to their son that every time they swear, they will put a dollar in the jar and donate it to the charity. Years later he is asked why he couldn't go to college. He answers "because of my fucking parents".
* SMBC Theater a plumber, but pretends to be a porn star as he fixes some leaky pipes.
* SMBC Theater because she is tired of first date bullshit. However, it works so well that by the end of it, it's revealed that her date is an unemployed, horny

homeless guy living under his friend's van, and she made these in order to humiliate a man after her last boyfriend dumped her, and that she doesn't believe she could do better than the guy she's currently on a date with.
* SMBC Theater had this issue with subjects like Christianity, Superheroes, and geek culture. However, they have stuck with subjects they're more familiar with.
* SMBC Theater, JP talked about how unnerved he was when he was talking about the show with some others in a diner, and a ten-year-old girl came up to them and told them that her mother told her to tell them that she's an actress. It showcased everything wrong with the trope: mother being pushy and forcing her kid to talk to total strangers, kid doing it only because her mother told her to, mother interested in her kid performing in something that's very much not for kids (to the point that in most sketches, child characters are played by kneeling adults).
* SMBC Theater presents: the Shitbag. Combination of shithead and douchebag.
* SMBC Theater, where the players go from implausibly good hands, to outright impossible hands, to things that aren't even poker hands.
* SMBC Theater: Zach Weiner wastes all his wishes on Super Mario video game cheats because he's too stoned to realize that the Game Genie is an actual genie. The flustered genie even offers him infinite wishes, but Zach is adamant about being the god of an 8-bit brick wall.
* 's medicine cat says the trope line upon finding out that Goldkit ate a strange plant out of curiosity. The implication is that she can't believe he was dumb enough to do that.
* Smedley's Weekly News, highlighting the very oldfashioned nature of the eponymous publication.
* Smegazine turns a bacon sandwich into a pig, then into a humanoid woman. In disgusted response to Lister trying to eat her when she was a sandwich and flirt with her as a woman, she goes into stasis until the rest of the pigs evolve to her level.
* Smegolia universe was created for. Just a dump for science fantasy world building ideas and concepts...and to give the the Smegolian species their own world.
* Smell Phone: Smells are powerful enough to travel through communication devices or other technology.
* smells an unusual-looking flower despite having hay fever, and ends up sneezing loudly and strongly for the rest of the fanfic. It turns out that his sneezing is due to the flower itself, rather than just his allergies.
* smells in place of visual marks, and this shows that they're self-aware.
* "Smells Like Nirvana" includes in the background among other things a guy on fire, a basketball game, and various people crowdsurfing.
* "Smells Like Nirvana" is another good example because the parody is actually
* Smells of Death: Dying or recently deceased characters give off a particular smell.
* Smells of Death: Someone being close to death or already dead is signified by a unique smell.
* Smells Sexy: Being sexually attracted to someone based on their smell.
* "Smell The Color 9" by Christian singer Chris Rice, in which he compares trying to find God for oneself to attempting the song title. At the very end, he sings "Nine's not a color, and even if it were, you can't smell a color. That's my point exactly."
* smell the colour. No more details are given about what exactly happened.
* Smell: "You notice a smell common to electronics which haven't had power applied to them in a long time."
* Smelly Skunk: Skunks are portrayed as smelly and unclean, sometimes evil and dangerous.
* Smelly Socks includes a trip to the city's socks store, which is so large it can be seen from the river.
* Smelter Demon to fight in the area, meaning that many PVP players congregate there as a matter of course.
* Smeltings Academy, the all-boys Muggle school Dudley goes to and that Uncle Vernon attended in his youth, seems to channel the Victorian schools that

originated this trope. The uniform includes a gnarled stick for the students to hit each other with when the teachers are not looking. This is supposedly a great help in preparing the students for the future.
* S: Memoir of an Iconic Gentleman, Krampus is brought up as having been a story concocted by Leonardo da Vinci in order to disuade da Vinci's adopted son Salai from misbehaving, since the child knew that da Vinci was lying when he said that Santa would spank him. It did not work.
* SMERSH (Smyert Shpionam {Смерть шпионам}, "Death to Spies")was a Real Life agency. It was a subsection of the then-NKVD during
* Smeshariki Neither 4Kids nor Riki dubs cover the entire series, though. Later, when the rights to the series were obtained by FUN Union, they began producing a new dub featuring some returning members of the 4Kids cast.
* SM, every new generation of companions (Misty & Brock/Tracey, May & Max, Dawn, Iris & Cilan) has featured an episode where most of the cast and/or their Pokemon ends up getting afflicted by Stun Spore, leaving them paralyzed. It would come down to the remaining cast to seek out a type of plant that grows at the bottom of a lake in order to cure them. This would always involve a water-type Pokemon either joining the cast or overcoming one of its own problems... Or both, in the case of "Black & White".
* SMG4 again, causing him to embrace the power of rejection and use the power to turn everyone into T-Pose zombies and cause an apocalypse on the Mushroom Kingdom.
* SMG4 Bloopers says that jobs are overrated, she begs the others to help her find a job.
* SMG4, covered below, also has done this to Kermit. In one video based on
* SMG4 features Francis, who is forced inside of the Ink Zuccer, which forcibly removes the ink from Inklings in a way that can only be described as torture, what makes it worse is that the machine is cranked up to maximum zucc. His death is ensured by the explosion of Anime Island.
* SMG4 has used memes and popular culture since day one. Videos from around 2016 or so tend to have a heavier focus on them, either due to popular demand or satire purposes.
* SMG4. His friends try just about everything to free it, including pulling it out of the crack in the doorway. Cue Mario screaming loud enough that a nearby alien spaceship is able to hear it.
* SMG4 in titles and thumbnails; one example of this happens in "Mario And the Experiment", where Mario only appears in 35% of the episode and the rest was about Meggy, Desti and Axol.
* SMG4 known as Chris and SwagMaster696969696969 (Or "Swag" for short).
* SMG4: Luigi and Toad, although Luigi is the one being most mistreated by the cast.
* SMG4, resulting in unusually smooth, flowing animation compared to the rest of the cast.
* SMG4 says Mario's name out loud in "Spaghetti Law" when the latter mistakes the former for
* SMG4 shows Princess Peach as well as various sexy women with an old man's face.
* SMG4's Mario Bloopers: All of it pretty much screams "Different Universe" in this series.
* SMG4's Mario Bloopers episode "Ssenmodnar 11", where SMG3 burns a toast and the Shy Guy fairy tries to unburn it using a defibrillator. It doesn't work as the toast ends up burning further after a few shocks.
* SMG4's Mario Bloopers gets injured he tends to yell "Ow, my ovaries!"
* SMG4's Mario Bloopers had one of these featured in "Cooking with Bowser and Mario 2!", all just to get a Yoshi egg from a pack of Yoshis sitting at a table for use in an omelet (here called "Yoshi Omelette").
* SMG4's Mario Bloopers has one Christmas episode every year, sometimes a week before Christmas.
* SMG4's Mario Bloopers has Saiko depicted as living in a two-story house in close proximity to a quicksand pit which plays a significant role in the story. "SMG4:

She's Back!" would show her canon living conditions as being an apartment.
* SMG4's Mario Bloopers, in response to the soulless Veggietales mafia (AKA Super Mafia Bros). This particular episode was a special celebrating 4 million subscribers and was made with ad-libbed script with input from the subscribers, hence the intentional crazy.
* SMG4's Mario Bloopers, the gang only agreed to attend university after being told graduating would grant them loads of money. They're not too pleased when SMG4 tells them they now have to get jobs after graduation, leading everyone to beat him up.
* SMG4's Mario Bloopers, the latter wonders he's just dreaming, and Narrator accepts with him by saying that everything is not real except him.
* SMG4's Mario Bloopers. The lead Bandit acts shady as first, but then he demands money when Mario comes to him.
* SMG4's Mario Bloopers, the most common being "Don't do drugs" (which is used in some bloopers such as "Ssenmodnar 2", "Super Happy Magical Fun Fun Island", and "Yoshrooms").
* SMG4's Mario Bloopers: The villains for two of the arcs happen to be this:
* SMG4's Mario Bloopers: "TOAD!
THERE'SABOMBTHATSGOINGTOEXPLODEUNLESSWEFINDAVAULTWITHMONEY!"
* SMG4's Mario Bloopers to crash onto the stage in a kart, abruptly ending the song. SMG4 congratulates Mario for keeping the song under 30 seconds so they don't get a copyright strike.
* SMG4's Mario Bloopers Wario instead ignores the bill and kills the tax collector.
* "SMG4's Origins" ends up explaining just why everyone has room temperature IQ. We see the world as it was before the first blooper and it shows the cast much closer to their canon counterparts until
* SMG4 started out as Mario's foils and voices of reason, however they later were flanderized into being "the meme man" and a naggy housewife figure, respectively.
* SMG4 that even the Mario Bros. have trouble with. The Bowser in this series is easily pummeled and restrained and much more prone to collapsing into a sobbing heap when things go wrong.
* SMG4, the latter of which wants to destroy all universes one by one.
* SMG4 with white overalls and a blue shirt and cap. His current profile picture as well as certain merchandise depict him as a caricature of his real-life self wearing his Mario recolor outfit.
* "Smile", but as he's on a colony spaceship with no windows and has just woken up from suspended animation, the question is entirely appropriate.
* Smile Down the Runway and despite the hardships she endures, she remains positive for her children's sake and maintains a playful sense of humor.
* Smile Down the Runway. Sakuma Mii, the head of the novice department where Ikuto is first assigned to when he is hired as a full-time employee in Aphro I dite, is the daughter of the company's main sponsors. She spends most of her time lazing about and passes her actual work to the head designer of the company, and is seen as incompetent by pretty much everyone else. Later, she helps her former private tutor Hazime Yanagida to get a position as a department head in Aphro I dite, and he faces similar criticism from his subordinates. Ikuto is also accused of getting preferential treatment when his colleagues find out that he used to work for Yanagida. However, Yanagida mentions that it's alright to use one's connections to open up new opportunities for themselves, as long as they can prove themselves worthy of the position afterwards. Yanagida certainly proves his worth when his first Capsule Collection results in a resounding success; while Mii, who cannot do the same, loses her position to Ikuto.
* Smile Empty Soul's "Bottom of a Bottle". The specific part is "I do it for the drugs. I do it just to feel like ahh ahh ahhhhahhh (it's supposedly "I do it just to feel a-liii-ive", but it's hard to tell)." Note to any bands here: when singing a song about drugs it ISN'T required to be under the influence of those drugs.
* Smile For Me is implied to take place in 1994, as Dr. Habit is 37 and he was born in 1957. In addition, his final diary entry, in which he discusses his plans for the Habitat, is dated to 1990, a few years before the game's events.
* Smile For Me (queer female, queer male, and non-binary supporting characters)

* Smile For The Camera Monster Mashers, after Frankie was put into the hospital after the Lady War incident, we haven't seen much of him.
* "Smile, Girls", a second-act opener for Rose which was introduced and discarded during the Philadelphia tryout.
* SMiLE has a linking piece between "Wind Chimes" and the ominous "Mrs. O'Leary's Cow" with a creepy circus-y calliope.
* Smile have no hair. Of course, one of them is missing the top of its head.
* Smile is about a guy seeing a doctor for help with his mental health and addictions, only to end up trapped in a strange world, pursued by horrifying beings who want to kill him.
* Smile, none of the actresses playing the pageant contestants were told who the winner was until the scene was being shot.
* Smile! No One Cares How You Feel plays music-box tunes and the saccharine "Littlest Elf" song during tragic scenes.
* Smile of a Child TV is advertised as an alternative to the Nickelodeon, Disney, and Cartoon Network channels, while JUCE TV is a Christian take on MTV and the like for teens and young adults.
* Smile of Approval (A character smiles at another character they initially disliked as a sign of admiration or respect)
* Smile Pretty Cure!, Akane, Yayoi, Nao and Reika all wear differently-colored neckties, along with other additions to their school uniforms that no one else does. Akane wears a sweatshirt tied around her waist, Yayoi wears a large sweater, Nao wears a blazer and Reika wears another shirt. And it's all in their Cure colors.
* Smile Pretty Cure! averts this big time - everyone who's snapped out of the Bad End spell easily recognizes the Cures. It doesn't help that Miyuki can't keep her big mouth shut.
* Smile Pretty Cure! because of her being an otaku in her civilian form.
* Smile Pretty Cure! could also have this as part of her power, as evidenced by her Happy Shower attack and her rarely used, almost motherly, giant Ultra form.
* Smile Pretty Cure!, Cure Peace trips and face-plants. When she's next seen, her face is red afterwards. This is the only time this happens.
* Smile Pretty Cure! featured the Cures visiting Märchenland for the first time. In order to not spook its citizens, Pop uses his magic to turn the girls into fairies.
* Smile Pretty Cure! for the second one. Four times, the second was an Akanbe.
* Smile Pretty Cure! has a very poor time keeping her secret identity... and the secret identities of her teammates.
* Smile Pretty Cure! has Cure March with her fluffy pigtails and Cure Peace with her banana hair.
* Smile Pretty Cure! — The whole team provides the trope's image up above.
* Smile Pretty Cure!), Miyuki/Cure Happy drew 'worst luck' in a shrine and as the first part of the misfortune, a bird pooped on her head.
* Smile Pretty Cure! mother. And said mother is mentioned, at least by last name.
* Smile Pretty Cure!. No new Cure joins the group, nor do the cures get a power up.
* Smile Pretty Cure!, promptly smashes a large chunk out of the planet for good measure.
* Smile Pretty Cure! reveals that Cure Beauty will be able to create an ice sword. She ends up doing this in episode 25 and by episode 43 reveals that she can dual-wield them and uses them for her second finisher, the Beauty Blizzard Arrow.
* Smile Pretty Cures wear some kind of variation on their school's uniform, complete with color-coded ties and (for the most part) vests.
* Smile Pretty Cure!, this is Cure March's signature power. She promptly discovers this soon after transforming... hitting a bridge support beam in the process and shaking it off like a champ.
* Smile Pretty Cure!. Though, it's starting to seem like the rest of Miyuki's teammates are stuck in this same predicament.
* Smile Pretty Cure!, when Nao first becomes Cure March, she ends up learning (accidentally) she has super speed... by accidentally racing past Akaoni and

slamming face first into a bridge truss. She ends up stepping out of the imprint she left rather unharmed and she was more confused than anything.
* Smile Pretty Cure!. When she turns into Cure Happy, she grows another!
* Smile Pretty Cure!, which contains every fairy tale known to man and can be reached through a combination of book shuffling on any bookshelf.
* Smile Pretty Cure!, which involved the girls traveling around the world, they visit New York City, something Yayoi has wanted to do for a very long time.
* Smile Pretty Cure! who is very afraid of ghost (and some other things).
* Smilers Fair. In an interview on the Midnight in Karachi Podcast, she was asked whether the name was inspired by Krishna, and answered that she had initially spelled his name Chrish- and while that spelling sounded more like Christ, that symbolism as well as the Krishna one were completely unintended.
* Smiles is obsessed with her knives. Though she's a soldier and is supposed to use her shortsword in close combat, she prefers to fight with her knives and
* Smiles of a Summer Night: Count Malcolm is a thoroughly unsympathetic character.
* Smiles of a Summer Night, Count Malcom barges in on Fredrik wearing the Count's nightshirt and robe at Desirée's place. Fredrik had earlier fallen into a large puddle of water and changed into the only dry clothes available.
* Smiles of a Summer Night, Fredrik mumbles "Desirée" in his sleep while lying next to his wife Anne. She is not amused.
* smiles" that look more like resigned grimaces, as if they're thinking, "Sure, if you can call that living."
* Smile, the brown-haired entity is sometimes shown missing its lower half.
* "Smile," the Doctor and Bill arrive at an empty human colony, where they are served cubes of blue gelatin by the robots that populate the place.
* "Smile", the Emojibots and Vardy kill a whole bunch of people due to not understanding that grief isn't a virus, but they end up being reset and agreeing to a contract with the awakened colonists afterwards. Problem is, nowhere there do we see the Doctor address the original problem at all, so there's no reason to believe the robots won't do the same thing after someone else dies in a few weeks/months/years' time. Nor does he explain to most of the colonists that their friends and family might be dead after the massive misunderstanding either.
* Smile Time", Winifred Burkle annoys him by going on about how cute he looks, "with the little hands and the hair." When she ruffles said hair, Angel tells her she's fired.
* Smile With Me sometimes seems to be a psychopath... other times he seems like some regular dude.
* Smiley, Control, all of them knew deep down that Haydon was the traitor all along, but couldn't bear to acknowledge it to themselves explicitly, so the audience's state of knowledge mirrors that of the characters.
* Smiley Face is essentially a string of these stretched to feature length.
* Smiley Face, the protagonist's roommate is named Steve, as is her pot dealer. They are referred to as "Steve the roommate" and "Steve the dealer" respectively in the credits.
* Smiley has a killer who looks more or less like Slender Man but has an smile-emoji carved into his otherwise blank face. He is, naturally, summoned by performing an online ritual.
* Smiley's anime appearance shows he's a red-violet color rather than pure purple. The noxious gasses he releases are actually purple though. Smiley's master, Caesar Clown, utilizes light blue poison gasses with a purple hue, which turn completely dark purple when he goes
* Smiley's Revolver and Shades' Revolver are the weapons wielded by a pair of potential Floor 1 bosses (though, you can find either of them on that very floor before fighting them, somehow, or way after that fight). They are decent enough for early-to-midgame, but are always useful to keep around thanks to their passive bonuses: Smiley's Revolver reduces the shop prices, while Shades' Revolver substantially decreases active items' recharge time, which can be extremely important when those items are something like Stuffed Star (temporary invulnerability) or Big Boy (calls down a straight-up nuclear missile.)

* SmileyWorld Ltd. release memorabilia involving the series' famous bloodstained smiley logo. Smileyworld's copyright can been seen on at the end of the movie's trailers and on its posters.
* SMILF is a TV show created by, written by, executive produced by and starring one Frankie Shaw.
* Smiling at random strangers as done by Western people, especially Americans, feels weird to Eastern Europeans who tend to keep serious neutral expressions. A smile from a stranger, especially in urban environments, is typically taken to mean that this person wants to scam you or otherwise waste your time, knows you from somewhere even if you're sure you've never met them, or is just plain stupid to find a reason to smile in this grim everyday life. This trend is slowly dying down over the recent decades. Conversely, not smiling at strangers is interpreted by Americans as being as if you have a
* Smiling Bob, because he's just... creepy. The fact that he's selling "
* Smiling Friends pilot episode, where Pim expresses how he enjoys making children happy and shouts "I love kids", prompting Charlie to look around nervously and inform Pim that he probably shouldn't be yelling that phrase so loudly.
* Smiling Jack from the tutorial summarizes the masquerade thus: "We're living in the age of cell phone cameras; fuck-ups ain't tolerated!"
* smilingly comments in the earlier seasons, it's almost as if we're being led up to something...)
* smilingly kills Aikawa and tells everybody it was a suicide (although Aikawa wanted to commit suicide anyway and just ran out of ammo) but wants to keep this undercover.
* Smiling one of the best moments of his life. Jaime in a moment of self-reflection wonders how the boy who wanted to become the Sword of Morning became the Smiling Knight instead.
* Smilinguido: The Latin Spanish dub of "The Thing" turns Forfo's crying at the beginning into this.
* Smilin Jack comic strip, whose face was always turned away, usually to gawk at women. Creator Zack Mosley established that Downwind was a handsome ladies' man, but decided to leave his face to the readers' imagination.
* Smilla's Sense of Snow/Miss Smilla's Feeling for Snow. We never get to see it, though, or learn its outcome—as Smilla ends the book by pointing out, life seldom observes neat story lines.
* Smilodon) for dinner as well once Manny takes guardianship of the child.
* Smilodon. In other words, domestic cats, tigers, and smilodons are equally distant and related to each other, because all three are part of different subfamilies.
* Smirkey's Game, and Smirkey himself responds to any attempt to "turn" him with "What's the money like?"
* smirking, and licks off the wound. In fact, the one who overreacted was Goku.
* Smirvlak's Stone, a drunken Nick starts whining about how demons are tearing his insides apart. He violently throws up and soils his pants simultaneously, and suddenly feels much better. And in chapter 13, Nick comes across a drunken troll who shamelessly pisses his pants before passing out in his puddle of urine.
* Smirvlak's Stone caused. Two-thirds of the way into the story, nearly all of his minions who haven't died abandon him.
* Smirvlak's Stone has Gnekvizz Corveel, whose sexuality is revealed nonchalantly by his brother Nick.
* Smirvlak's Stone (most notably the Corveel brothers) aren't fond of hygiene—oral or otherwise. It doesn't take much for any of the side characters to openly tell them that their breath smells awful.
* Smirvlak's Stone, not only is it revealed that Nickolas Corveel's protective brother, Gnekvizz, is secretly part of a cult and wants to destroy all life on earth, but he also murdered their parents.
* Smirvlak's Stone of the novel, but he and his horde of gnolls are constantly chasing after the protagonists and razing the countryside wherever they go, forcing said protagonists to keep changing location.

* Smirvlak's Stone. While he's naked and orally raping Nick, Nick snaps and bites off his penis. Lorko's repeatedly stabbed to death shortly afterward with one of his own knives, while he's screaming hysterically.
* Smirvlak's Stone, who fancied going around burning and pillage villages and raping anyone he took a liking to.
* Smirvlak's Stone, who really enjoys annoying his brother and Stilyk with his chronic flatulence.
* Smirvlak Trilogy, and shortly afterwards, he murders Nick, thereby illustrating that Nick had no bearing on the trilogy as a whole.
* Smite, Aphrodite being a Support Mage whose gameplay revolves around forming and breaking soulmate bonds with a teammate as her 'lover', while Cupid is a marksman/ADC with love-based themes and can toss out life-restoring hearts to help his allies.
* Smite as the basis is Gods from various mythologies duking it out in a combat, various aforementioned God in the mythology section make appearance, including Athena, Ares, Neith, Odin, Tyr, Freya, Guan Yu, Kali, Bellona (the Roman equivalent of Enyo) and Hachiman.
* Smite. Cabrakan has a very broad muscular torso with arms longer and thicker than his legs, an exaggeration of the bodybuilder V-taper. Kumbhakarna is built like an orangutan, with an enormous heaving belly, looooong arms, and wee little stubby legs that account for slightly less than a third of his height. Sobek, too: broad, muscular upper body with a narrow waist and very stumpy legs — about half as long as his arms!
* Smite: Camazotz, a Mayan bat deity, is playable as an Assassin-style God.
* Smite; even real-life Mayans, who were generally more fearful of death than other Mesoamerican cultures, tended to avoid praying to him..
* Smite example given a majority of the females in the game are deities, further justified by some of them being goddesses of beauty, life, and fertility.
* Smite has Bastet, Goddess of cats. A somewhat unusual example, she has fully catlike digitgrade legs ending in paws in addition to a cat's tail and a human head with cat ears. She makes meowing sounds when she pounces. This is actually a fairly loose interpretation of the actual goddess, because Bastet usually has a literal cat's head instead of a catgirl appearance.
* Smite has Cerberus as one of the playable "deities" (they are not a God, but the game itself has had some mythological monsters like Medusa or Fafnir as playable characters) as a Guardian-type character with strong sustain who can poison their enemies, rip the enemies' souls out or manipulate the enemies' positions.
* Smite has the elements of the trope spread into it, there are the representatives of the Yin-Yang symbol, Hou Yi and Chang'e (yes, they actually got associated with those elements in their default myth) and a very Chinese dragon in form of Ao Kuang.
* Smite is a MOBA where you can have deities and mythical beings from almost every major civillization in the world's history fight each other. There are also Arthurian, Voodoo and Lovecraftian characters.
* Smite is included and carries his trademark Mjolnir. And he uses it A LOT, that his title 'God of Thunder' went underused, since he's not dealing with thunders but more about how much he can smack people with his Mjolnir.
* Smite Me, O Mighty Smiter! curses the gods until Poseidon and Zeus both smite him.
* Smite takes the role of a Grim Reaper Assassin God with a scythe that can kill extremely wounded Gods instantly. Rather than using a skull for his head, he instead hid his face with an emotionless mask.
* Smite tells Nassa how many different gods from different pantheons all played a part in creating the human realm.
* Smite that turns into a massive bear that charges forward, roars to disrupt her enemies, or swipe the enemy with her claws twice that hurts. One of her magic is a circular entangling vines that surround her and prevent movement-based skills for a good amount of time, and it'll stay active even as she turns to bear. Basically, this bear does not let you go away and wants you to stay awhile as she mauls you to

death.
* Smite). The addition of Discordia finally breaks this rule, as her lore depicts how she changed her name from Eris to Discordia after the Trojan War.
* Smite: The Book of Thoth is a purchasable item for Mages or Guardians that allows them to stack up mana and magic power as they kill minions or other Gods. Later on, the owner of the book, Thoth, becomes playable as a mage who uses the book to read up and launch spells from there.
* Smite: The bulk of the playable cast are entities from ancient mythology and religions. Then they added the Great Old Ones to the game, who originated from a bunch of books written in the early 20th century.
* Smite, which is why that's how they named his axe: "GET TO THE CHAACCA!"
* Smite with Fafnir. He's a dwarf that excels in mining and creating jewelries and armed with a hammer. And just like the rest of his kin, he's a selfish, easily-jealous, greedy jerk, as opposed to the normally 'honor-bound' dwarves in other medias. Just for this game, he also lacks the usual Scottish accent and love for wine (it is replaced with his love for gold).
* Smith & Jones" does this with Martha until the hospital is transported to the Moon, at which point the Doctor starts to have POV scenes of his own.
* Smith and his clones. By the end of the last movie, Smith is a sufficient threat to unite the other two against him, leading to a ceasefire.
* "Smith and Jones": A hospital is teleported onto the Moon — thankfully the air's kept in a bubble around the building. Of course, that doesn't mean the oxygen won't start to run out...
* "Smith and Jones" has a plasmavore, a vampiric creature not named as such. Admittedly, they differ from vampires in some significant ways. Like drinking blood through a straw.
* Smith and Jones" has the Doctor cure himself of cyanide poisoning by having ginger beer, walnuts and anchovies, then getting snogged by Donna. It's a bit less specific than that as he asked for ginger beer, something protein-rich, something salty and a shock.
* "Smith and Jones" is about to suck out the Doctor's blood through a straw.
* "Smith and Jones": Nearly everyone in the Royal Hope Hospital panics upon realizing the building has been transported to the Moon.
* "Smith and Jones", prompting the Doctor to comment that "Someone has got one hell of a fetish."
* "Smith and Jones". Since the crisis was over and he'd lost a litre or two of blood, you wonder why he made the effort.
* Smith and Jones") take place over the span of not more than four, maybe five, days from the Doctor and Martha's POV. After this, however, there are some fairly substantial time skips.
* Smith and Jones": The Doctor absorbs a lethal dose of radiation and then expels it through his foot. This results in him doing a one-legged dance across the room, complaining about how much it itches, before binning his shoe — all while Martha watches.
* Smith and Jones": The Doctor gets this effect when he throws a rock through the forcefield holding the hospital's air in on the Moon.
* Smith and Jones": The Doctor is lamenting his broken sonic screwdriver when he realizes that Martha is trying to tell him something, so he immediately tosses the screwdriver behind him.
* "Smith and Jones": The Doctor meets companion-to-be Martha Jones. At the beginning of the episode, she's walking to work when the Doctor walks up to her, takes his tie off, and says, "Like so!" Later, they meet again and he has no memory of this. At the end, Martha asks him to prove that he's a time traveller. He takes his TARDIS and disappears, reappearing seconds later ... without his tie.
* "Smith and Jones". The Doctor was obviously not dead yet or he would've regenerated.
* "Smith and Jones": The entire Royal Hope Hospital is transported to the Moon.
* Smith and Jones": The Tenth Doctor is about to disconnect a blue electrical cord in order to turn off a sabotaged MRI machine, but chooses to disconnect the red one

at the last minute.
* Smith and Jones. This is noteworthy because it happened in complete defiance of the closing theme song, which claimed that "That's it, this is the end of it / No tiny titbit stuck on just after it".
* Smith and Jones", where the villain's eyes are glowing because they're reflecting the discharges coming from the MRI scanner.
* Smith and the other agents shoot Neo after his "resurrection", Neo does the same!
* Smithers' crush on his boss, Mr. Burns who's old, very skinny, ugly, and evil.
* Smithers is a more benevolent example of this trope. He's head-over-heels in love with his boss, Mr. Burns, who sees him more as a friend, confidant, and assistant. This doesn't stop Smithers from flirting with him anyway; Mr. Burns usually either doesn't notice or quickly changes the subject when this happens. And Smithers is usually pretty passive-aggressive whenever Mr. Burns starts dating anybody else.
* Smithers once attempted to become this after briefly being placed as Burns' temporary replacement after Burns was arrested for a theft of paintings, but after Homer, Lenny and Carl started mocking him behind his back about his allowing them to essentially goof off... well,
* Smithers, who at first confessed to the murder, makes a comment from the show
* Smithers wrote and starred in a musical inspired by Malibu Stacy dolls in "Homer vs. Dignity," providing an example of a musical based on a pre-existing intellectual property while not being a direct adaptation.
* Smithical Marriage: A couple checks into a hotel posing as a married couple.
* Smithical Marriage: A couple checks into a hotel, signing in as a married couple.
* Smith of Wootton Major: We first meet Smith at age nine, when he acquires the star, but the rest of the story happens in his adulthood.
* Smith's Crisps has one TV advert featuring a ready peeled potato being told to its disappointment that it couldn't be made into crisps because
* Smiths guitarist Johnny Marr's name sounds almost exactly like the French expression for "I'm sick of this" when pronounced with a French accent.
* Smith's longtime producer and friend Scott Mosier, and his friends Walt Flanagan and Bryan Johnson, all play multiple small characters across Smith's films.
* Smithson, Gemma believes former child prodigy Darryl O'Doyle, who became normal following a brain operation, only to suddenly start writing avant garde poetry as an old man, through automatic writing with his left hand, is faking the whole thing. When Chuck asks why anyone would pretend not to be a genius for sixty years, she names three (real) child prodigies, and asks if he's ever heard of them. He hasn't.
* Smiting Evil Feels Good: It isn't nice to feel satisfied of punishing evil.
* Smitten Teenage Girl: A teenage girl with an obsessive and nonsensical crush on a certain guy.
* Smitty, a four-armed slug-like monster serving as one of the two janitors.
* Smitty, the guy in charge of a camp the two stay at, is a tough-but-fair no-nonsense leader who
* Smitty Werbenjagermanjensen, he himself will be cursed. Imagine his surprise when he finds out that not only is Smitty Werbenjagermanjensen real, but the hat really was his when he was alive.
* S.MJR MacNutt squeezes through a thin man-sized crack in the wall of Sir Sidney Ruff-Diamond's dining room in
* SML Movie. But because of the passing of Stephen Hillenburg from heart failure caused by ALS before the video was uploaded, the scene was removed from the final video.
* SML Movie "Chef Pee Pee's Lottery Ticket" has Chef PeePee winning the lottery for a while.
* SML Movie toy oven as a present, but he rejects it, claiming that the show the toy is based on teaches kids to be bums.
* Smog Monster is mentioned in passing to be an alien mineral-based lifeform, comprised of a form of crystallized carbon that bonds with waste particles and fluids to become an animate sludge.

* Smogon Endless Battle Clause, "Players cannot intentionally prevent their opponent's Pokémon from fainting from PP depletion and Struggle recoil."
* Smogon Pokemon. Particular examples include noting Telepathy Wobbuffet to be "easily the best death fodder in the tier", the reason to use Castform being that it is "the PU Pokemon with the most diverse colors and coolest STAB move", or Luvdisc with Charm becoming "a very sturdy physical wall able to survive two Caterpie Tackles."
* Smoke Alarm: The Unfiltered Truth About Cigarettes ends with talking cigarette boxes deciding to run off back to their homes (at tobacco farms) because they don't want to hurt people.
* Smoke Alarm: The Unfiltered Truth About Cigarettes mascot aimed at the underage market. This references the controversy that mascots like Joe Camel were aimed at kids.
* Smoke and Ashes if she tried. She greatly enjoys her career as a stuntwoman precisely because she knows that none of the stunts she performs could possibly injure, much less kill, her. Tony lampshades this by briefly considering "Immortal Stuntwoman" as a TV series pitch.
* Smoke and Ashes, set couple of years later, they are now living together.
* Smoke and Mirrors, ghosts function exactly as specified in this trope. They draw on ambient heat in order to physically manifest, and contact with them chills living people.
* Smoke and Mirrors; the illusionist training the protagonist utterly baffles a society made up entirely of wizards because they've never had to think about or study science. They think he's a high level wizard when in fact any of them could probably wipe him off the map.
* Smoke and Mirrors, Tony, being a wizard, can see through Stephen and Cassie's glamour once he views them through a mirror.
* Smoke and Shadows and people who have really had their faces rubbed in it (e.g. by being trapped in a haunted house that is trying to kill them). Otherwise, the surprising abundance of supernatural beings with no regard for the niceties of the Masquerade still fails to break through the denial. The producer of the TV show around which most of the action centers has no qualms about bringing in insurance claims adjusters after his studio is damaged by a demon. Several paranormal individuals express shock that the main characters recognize them for what they are without having to overcome instinctive denial first.
* Smoke and Shadows comes from what seems to be a parallel Earth given how easily she adapts to life in Vancouver. Her world was less technological, but magic use was mainstream.
* Smoke and Shadows forms of energy. That can interfere with technology that is powered by electricity or emits things like radio waves. But in most cases this only happens if the particular magic being used specifically affects those things. Sometimes the exact reason may be mysterious. For example, Caulfield House drains energy from electrical devices and jams radio waves. But things like a kerosene fueled lantern work just fine.
* Smoke and Shadows Leah is tied via Demongate to a sex demon named Ryne Cyratane, but the demon doesn't comprehend homosexuality. Tony the gay wizard can tell that Ryne Cyratane wants to communicate with him, but literally can't see him without the sexual connection. Ergo, Tony's ex Henry is enlisted for a save-the-world threesome that will enable Tony to talk to the demon.
* Smoke and Shadow. The two love each other but their conflicting morals and lack of communication lead to countless fights and their constant break-ups. She spends pages in Avatar: The Last Airbender – Smoke and Shadow describing what a horrible boyfriend Zuko is and how badly a relationship with him had hurt her. This leads to her making harsh jokes at his expense and she expresses the need for her to "move on" by dating Kei Lo.
* Smoke Bitten, Mercy uses the bag of frozen vegetables variant (specifically frozen peas) after she gets her nose broken in an attack, saying that she finds it more comfortable against bruises than an ice pack.
* Smoke Comics) shows the sky as an indication Smoke isn't on Earth any more.

* Smoke Fur And Stone and it obviously scarred him deeply. Caliban grew up in the dreaded Deadfall mines.
* Smoke Fur And Stone, Caliban is in his early-mid 20s and Skoll is about 42. What makes it interesting is that Caliban is the one actively pursuing the romance despite Skoll's misgivings.
* Smoke Fur And Stone enforce his role as a comic's badass. Vinegar Tom also sports a mighty impressive beard.
* Smoke/Gas/Mist. Often becomes a subset of Fire or Poison (or Water/Ice, in the case of mist), but it might also show up as its own thing.
* Smoke grenades typically aren't used right at the user's feet but can have the same effect. In fact it is most effective to throw the smoke grenade at the enemy so that he can't see anything. The closer the smoke grenade is to you, the easier it is to know where you are or if you leave that source of cover. However, if an enemy sniper has just
* Smoke: Jack Fullerton IV declares he won't be part of any human experimentation for a cancer drug, then orders his lawyer to set up a dummy corporation to handle it.
* Smoke: Justified, given his invisibly, but the doctors get a rude shock when their talking about how what happened to Freddie is irreversible while at a friends house and then he angrily yells out what do they mean by that, revealing he was there listening.
* Smoke Kills" has a fit of anger from a nobody trying to quit smoking resulting in global nuclear war.
* Smoke Knight and Tarvek's cousin, who serves him as a joint bodyguard/trainer/butler.
* Smoke Knights are well versed in this. One of their particular specialties involves replacing themselves or another person with a life-sized dummy.
* Smokeless powder is still smokeless powder. After all, what else are you going to call a gunpowder substitute that produces less smoke?
* Smoke Out: Drop a smoke bomb and slip away while everybody's coughing.
* Smoke Out when he nearly died from smoke inhalation in a house fire.
* Smoker also has some Kairouseki on the end of his jotte, despite his being a fruit user himself (the weapon is long enough to keep him from coming into direct contact with the stone).
* Smoker and Caesar both have fruits that allow them to become gaseous, however Caesar's is much more versatile - he can emit poison or remove oxygen from an area around him, while Smoker uses his for dodging and movement while fighting in hand to hand.
* Smoker. Before the timeskip his intangibility made him invulnerable to the Straw Hats and a very dangerous threat to them, so much that they just ran whenever they encountered him.
* Smoker, Hina, Tashigi and a visiting Captain T-Bone get this sentiment when
* Smoker is like this to Luffy pre-Timeskip, back before Luffy could hurt Logia-types, and Smoker pursued Luffy relentlessly whenever their paths crossed and they weren't forced into an
* Smoker Luffy who's both skilled with his devil fruit and knows Rokushiki.
* Smoker Not that he needs to, because apparently, he breathes smoke regardless, making it a rather pointless endeavor.
* Smoker pulls this in Chapter 27. Tashigi is...well, you get the idea.
* Smoker pulls this in Loguetown. Cross and Soundbite are suitably terrified.
* Smoker similar to Whitebeard was this for the G-5 Marines and Tashigi thus Smoker was
* Smoker, who manipulated first the news after Enies Lobby in favor of the Franky Family, and, after resigning, apparently is investigating the Underworld to the extent of being an associate to Blackbeard. Finally, there are Coby and Helmeppo, who even have their own cover story arc.
* Smoke's causes his nanobots to go into overdrive, consuming all of Edenia and replacing it with a sentient mass of grey goo that calls itself Smoke.
* Smoke Screen on the driver's tail, this can be used to obscure dangerous

obstacles, like a sharp bend in a mountain road.
* Smoke screens can be used to provide cover for a retreat (the enemy knows
* Smokescreen, Wheeljack, and Ultra Magnus all fill this role in different ways in
* Smoke Shields are often used to give the impression that the villains are no more, but come on. They'll always be fine.
* Smokestack Drop: Falling to your death down a smokestack or chimney.
* Smoke: The doctors friends after Freddie destroys their vacation home during an attempt to trap them. They make a show of acting gracious and amused by the whole affair even as their eyes make it clear the doctors are never being invited back again.
* Smoke. When Nacho thinks he's safe, the camera cuts to show a different view of the bridge and the camera zooms out to reveal Victor sitting in his car watching Nacho from a distance and it's revealed he has a tracker installed on Nacho's truck so he's able to follow his movements.
* Smokey and the Bandit: After Cledus is pulled over by a motorcycle cop, Bandit and Carrie rear back, screech to a halt in front of the cop, and Carrie gives the cop the finger.
* Smokey and the Bandit, and causes a truckful of Klansmen harassing an African-American group to get covered in tar and feathers.
* Smokey and the Bandit as a bootlegger who attempts to deliver a tractor trailer full of beer to a millionaire in a limited amount of time. Along the way, he has to match wits with an overenthusiastic sheriff.
* Smokey and the Bandit). Bandit doesn't take it very well, even threatening to beat him up over it.
* Smokey and the Bandit come from? Hal Needham, after being given a case of Coors by a friend, began to notice it vanishing from his fridge... and after installing a hidden camera, discovered his maid was stealing it. He pondered over the lengths people would go for Coors, and it spiraled from there.
* Smokey and the Bandit did a variation on this one: After Cledus gets beat up by bikers because his dog supposedly bit one of them, he stumbles outside and sees their bikes lined up. So he gets in his semi and runs over the entire line of them on his way out of the parking lot.
* Smokey and the Bandit. Its melody and music fits well to be used as a travel montage song for music videos or movies, since it evokes images of speeding freight trains or semi trucks on interstate highways, but the lyrics themselves are about a trucker who is bootlegging Coors liquor from Texas to Georgia and trying to avoid being caught by the police. Depending on what you set it to, the irony becomes very transparent.
* Smokey and the Bandit on charges that are either trumped up or not even done on his jurisdiction. When other law enforcement tries to ask what the hell is he doing, he will tell them to get out of his way.
* Smokey and the Bandit read the script and agreed to play Bandit despite considering the script to be terrible. Reed ended up playing Bandit's partner-in-crime Cledus "Snowman" Snow.
* Smokey and the Bandit, Sally Field's character, Frog, takes up smoking the Bandit's cigarettes, and is obviously a non-smoker.
* Smokey and the Bandit sees Bandit outwit a police vehicle by quickly driving behind a building and turning off the lights, then slowly driving away when the policemen leaves. The Bandit stops to look back, then smiles to the camera before he roars off.
* Smokey and the Bandit: Sheriff Buford T. Justice pulls this on Bandit as he contacts him via CB radio with a "Smokey" sighting.
* Smokey and the Bandit, since Bandit takes the point to bait highway patrolmen to chase him, clearing the way for Cletus and his tractor-trailer.
* Smokey and the Bandit that lasted until the Internet and cell phones became popular. Sales of the Pontiac Firebird Trans Am also saw an upswing, with a CB becoming a dealership option in some places. The CB radio craze brought about by the two also resulted in the "mainstreaming" of much CB radio jargon. "What's your twenty?", "Ten-four good buddy", and "Put the pedal to the metal" all entered the

popular lexicon as a result of this movie.
* Smokey and the Bandit the Arkansas state troopers after the Bandit was finished with them:
* Smokey and the Bandit. The emergency lightbar also survives, but with no roof to put it on, he just has his son hold it over their heads from the passenger seat while he drives.
* Smokey and the Bandit: Throughout the film, Bandit had been racing to win an $80,000 bet to get a load of beer from Texas to Georgia in 28 hours. Having won the bet in the end, said clients then get a hankering for genuine Boston clam chowder...in 18 hours. "Double or nothing?" they offer. His answer? "You're on." And Bandit hits the road again.
* Smokey and the Bandit throughout the trilogy that Buford's cruiser was on its last legs:
* Smokey and the Bandit, too. According to many fans of the films, "scum bum" actually fits the character's persona better.
* Smokey and the Bandit trilogy, does this twice to Sheriff Justice's painfully incompetent son Junior. At the beginning of the first movie, she simply wants to get away from Junior; in the second movie, she runs away because Bandit is about to make a lucrative cargo run and Frog was offered a piece of the action by Snowman, the Bandit's partner.
* Smokey and the Bandit: When Bo explains why he and Cledus Snow are driving to Texas to bring back a truckload of Coors beer: "For the money, for the glory, and for the fun. Mainly for the money."
* Smokey and the Bandit, where the sheriff's car jumps off the side of an berm and lands on a flatbed truck.
* Smokey and the Bandit with the "moonshiner on the run from the law" character type.
* Smokey Robinson and the Miracles have two songs which fit this trope:
* Smokie scored a hit with their recording of "Living Next Door to Alice" in 1976, but the song was originally recorded by the obscure Australian pop band New World in 1972. The song's co-writers, Nicky Chinn and Mike Chapman, wrote songs for both New World and Smokie.
* Smokin' Aces 2: Assassins' Ball), at least one of whom was killed in the first movie.
* Smokin' Aces 2: Assassins' Ball, except this time the target is an FBI analyst who has a massive price placed on his head several days before his impending retirement.
* Smokin' Aces 2: Assassins' Ball: Finbar immediately susses that Ariella is another assassin and that most of the people in the bar are feds.
* Smokin' Aces: After his escort is killed, Sir Ivy uses a wall fitting to cut through the zip-ties binding his hands.
* Smokin' Aces. He laments "So many people are dead!" even as his superiors try to get him to callously brush it off and do his job.
* Smokin' Aces is that a huge bounty is placed on a mob rat and a whole lot of colorful assassins swarm on his location at the same time trying to collect.
* Smokin' Aces, one of the Tremor brothers uses a hand-mounted chainsaw during their assault on the Nomad Hotel, with predictably devastating results.
* Smokin' Aces takes place in less than 24 hours, ending at the the night of the same day it began, from different points of views, with a couple of flashbacks here and there.
* Smokin' Aces - the team of hillbillies are killing mooks with an automatic shotgun, automatic pistol, SMG, chainsaw and machetes, blood is going everywhere, a man on fire falls over.... wait, why was he on fire? In that entire scene, save for maybe some hand-held flares, there was nothing combustible being used.
* Smokin' Aces, where assassin Laszlo Soot has to spend a considerable amount of time (though not quite as much as he should have) applying his make-up/mask and working on a voice imitation of his target. It was more impressive that the film did not use the "actor switch" but actually did the full make-up of the other actor over Flanagan's features.

* smoking "broccoli"? Order some tasty-smelling takeout, to torture him when the munchies hit.
* Smoking Hot Sex in media (as well as simply not being all that cool anymore), while overuse in the 70s/80s has made it hard to even parody the trope without seeming cliche.
* Smoking Is Cool despite the efforts to discourage that trope - except, unlike the similar stimulant caffeine, it's far more addictive, has more direct effect on blood vessels, and likely slightly more carcinogenic than caffeine on its own. The major problem, though, is that it's usually consumed via smoked or chewed tobacco - which are the "dirtiest" consumption methods, with the tar and other chemicals in the burned leaves (and/or the tobacco-specific nitrosamines in chewing tobacco) slowly damaging every system in the human body - resulting in everything from lung cancer to damaged teeth and gums to heart disease to emphysema to impotence and more when the smoker hits their forties onward. Some studies have also shown that nicotine can deepen or worsen depression and anxiety, and anecdotal evidence shows that it becomes a form of self-medication for both at the same time, with immediate "feel better" effects but long-term worsening.
* Smoking Is Cool. Modern examples that play these straight are met with fierce criticism.
* Smoking Is Cool. Since then, smoking, in general, has gradually regained popularity in media devoted to adults, as a way to indicate that a character is rebellious or carefree — although it's still viewed with suspicion and disdain in the larger society, although the emergence of electric cigarettes and the like have made smoking somewhat more acceptable.
* Smoking Is Glamorous about the effects of smoking, and studies have shown that smoking cigarettes has the opposite effect of making one look more glamorous. Cigars and pipes are still seen as quite sophisticated however.
* Smoking kills don't a lot of cool things (like sharks and karate) kill also?
* smoking weed. An attempted clarification falls flat, as she's too giddy at the thought of Ciro breaking the rules to listen to them.
* Smoky Gentlemen's Club: Where stereotypical rich men hang out away from wives, servants, and other common people.
* Smoky Mountain Wrestling to solve problems even after learning the error of her ways.
* Smoky Mountain Wrestling used a variant on this particular variant called a "coward waves the flag" match, where each team of two had a representative at ringside wielding a white surrender flag. The winners were the team who would make their opponent's representative wave the flag. In both instances where the match was used, the same finish was used where the loser's rep was tricked into waving his flag by swinging it at the other team's rep, which was seen by the referee as a "surrender".
* Smoky Quartz, a fusion of Steven and Amethyst, whose very first words
* Smoky Voice: A smoking character with a realistically coarse, raspy voice.
* Smoldering Shoes: A person's shoes are all that remain after they're obliterated.
* Smoldering Shoes: when Buzz leaps over Zurg, the latter hits him with a single blast from his ion blaster upon him landing, destroying his upper body and leaving only his legs behind.
* Smoldering Shoes, when he does tell her, Jenny vaporizes him, leading to the above combo.
* smooth and quick hook-up, compared to the more rocky relationship of their respective friends Cal and Min.
* "Smooth" is not by Matchbox Twenty, but rather Santana featuring Matchbox Twenty lead singer Rob Thomas.
* Smooth Moves is level 2 of "Produce Stand-Off",in which you must defeat the Strawberry Bandit in a sword fight. Unlike the easy version of the minigame, the guide doesn't appear, and the opponent is much more unpredictable.
* "Smooth Sailin'" and "Last Cheater's Waltz", which Sonny released as a double-A-side. Both were covered up by T.G. Sheppard.
* Smooth-Talking Talent Agent: An actor's agent who pretends to be friendly but is

phony
* smooth, white ships devoid of any angular edges or visual intimidation.
* "S. Morgenstern's classic tale of true love & high adventure." —
* Smosh; after splitting up, Anthony tearfully looks over a photograph of him pushing Ian on a swing, with the caption "Always and Forever...But We're Not Gay".
* Smosh and be in a hospital in the next scene ready to push out a baby girl.
* Smosh, Anthony suddenly says "How about we do... your mom!". Ian then states that "your mom" jokes are banned in Food Battle 2008, to which Anthony replies by pointing out that there's a picture of Ian's mother in the catalog.
* Smosh, but making a sacrifice to win a battle is a time honored tradition that worked in the Bible.
* Smosh choose to fight in a playground instead of doing something "productive". When Fox tries to escape, he's obliterated by the drop from the slide to the floor, so the others decide to stay where they are.
* Smosh episode "Magic Keyboard" starts out with this, courtesy of Ian. Upon finding said keyboard, Anthony happily deletes the whole trash pile at once.
* Smosh Games dressed as Cupid as a reward for 1 million subscribers. Joven decided it would be funny to have his chest waxed beforehand. It was funny... but not for him.
* Smosh Games Game Bang", Ian accidentally calls Anthony "Ian" when announcing the teams. The others immediately joked that this is because Ian wanted to be on Lasercorn's team.
* Smosh Games where at one point it's discussed what the "Extras" menu option has available when unlocked.
* Smosh, Ian and Anthony are stranded on an island when they find a stoner genie from a bong. While Anthony thinks about what he wants to wish for, Ian uses all three on a flamingo lawn ornament, some microwave popcorn, and an inflatable seahorse.
* Smosh: Ian lies about his problems on a regular basis. Anthony occasionally does this. Look for the drawn-out, accusing 'no' or frustrated and accusing return.
* Smosh "If Apps were real" skit, they use Siri to direct them to a pen store called Pen Island, they end up in a place called Penisland. Relatedly, the People Eliminating Nefariousness club has only 15 members. That's right, "I <heart> PEN 15"! Wait...
* Smosh: In their video "We're Stuck In Slow Motion", Ian gives Anthony a shoulder wedgie in his favorite thong.
* Smosh in the sprouting wings segment, the angel wings come outrather bloody and painful looking.
* Smosh runs out of one of the doors and the Officer is riding on an office chair.
* Smosh Scooter to his new job at Pork E. Pine's. Scooter gives a small speech about how he's thrilled to be working there... And then he is very promptly killed when Ian accidentally hits him in the head with a ski ball. The next scene has Lori bringing in the new employee, Pete, who becomes the main character throughout the series.
* Smosh short "Going to the Mountains", Anthony gets tricked into eating broccoli laced with laxatives.
* Smosh that revolves around Anthony and Ian discovering the dead body of Anthony's cousin under a rug. As a joke, they remember a montage of scenes from previous episodes with Anthony's cousin awkwardly edited into the background.
* Smosh video "THE NEW SLENDERMAN", Ian and Anthony discover that they are being photobombed repeatedly by someone that looks like Slenderman. When they catch him, he confesses that he is actually Slenderman's little brother Skinnyman, who has been trying to make it on his own as a meme ever since his brother retired at the height of his popularity. When Ian and Anthony insist that he looks exactly the same as Slenderman, he gets so angry that he kills them.
* Smosh watch Speed Racer America. He has the superpower to judge a movie by its cover.
* Smosh. When he picked up the scissors, Anthony saw them floating by themselves, and screamed, startling Ian into throwing the scissors at Anthony and killing

him... yeah.
* Smosh", where Bella asks Edward if he poops on account of the fact that he only ever consumes blood. A disgruntled Edward responds that no he doesn't, which confuses Bella.
* Smosh where he quickly breaks down, slowly going crazy without modern conveniences. Safe to say, our generation is f*cked.
* Smosh) while he observed people (including his own son and girlfriend) and giving each one he'd look at a supposed scientific name.
* Smosh with not just the 200+ videos on their main channel, there's also the Ianh channel, which contains several episodes of Ian is Bored, Lunchtime with Smosh, and Smosh pit weekly, the Smosh games channel which has two videos everyday, plus three more every weekend, the El Smosh channel with spanish dubbed Smosh videos, The Shut up Cartoons channel, with several cartoons, and finally, the Watch us live and stuff channel with Anthony and his fiancee Kalel vlogging.
* smotherer, Mrs. Bensoin becomes extremely embarrassing in "iMoveOut". First, she interrupts an iCarly webcast to bring Freddie the asparagus he didn't eat for supper, making him eat it while singing her childish vegetable song. This is done on camera in front of the iCarly audience. She later shows students at school his baby pictures.
* smothering a kitten, much to the girls' horror, but he has mostly regressed to just panty-stealing and being a background character recently. Twitchy Hug was assassinated mainly because he was getting increasingly psychotic — he killed a hooker in a throwaway gag strip, was seen dragging a body through the house in another strip, and was about to attack Davan when he was killed himself. He also had Mickey-Jesus' head in a jar on top of the fridge.
* Smothers Brothers sketch "Hiawatha" contains some fairly cringe-worthy jokes at the expense of Native American culture. However, it also contains Dick defending the Sioux "massacre" of Custer at the Little Bighorn, noting that it was a war and "Sitting Bull? Just doing his job." Given when the sketch was released, that was quite fair-minded.
* SMP Earth, but ended up not punishing Techno and Phil as what they did was perfectly within the rules. However, they did force them to unclaim everything and immediately wrote some new rules to stop people taking over the world again.
* SM Prime Holdings is well known in the Philippines as one of the biggest retailers and property developers in the country, selling everything from apparel and other household supplies to real estate. Which is far cry from the fact that "SM" originally stood for
* SMS Panther, when it was dispatched by the German Empire to Morocco in 1911, during the Agadir Crisis. This incident popularised the phrase "gunboat diplomacy" and also contributed to the First World War.
* S.M. Stirling, and that she should be too. She feels a little better after this hilariously twisted exchange.
* S.M. Stirling, a sudden collapse of functioning technology has balkanized most of the world (though in some cases, nations have been re-expanding), though we really only see the former USA. An article on the author's website, as well as two short stories released, talk about how Great Britain survives due to its offshore islands where the population can wait until everyone on the mainland kills one another or die via natural means. It then rapidly expands to the point where in 2050 it controls all of Britain, Iceland (nominally) France, Spain, Portugal, Morocco, a large Part of North Africa and the East Coast of the USA, as well as being the de facto rulers of New Zealand and what remains of Australia. It appears that instead of Balkanising, Europe simply falls apart and then a few states re-expand. Russia does dissolve into lots of rural kingdoms, though.
* S.M. Stirling competent the "kids", who are in their early twenties but have trained since childhood, are.
* S.M. Stirling novels look human because they are (more or less); the eponymous beings, in prehistoric times, Terraformed Mars and Venus and seeded them with Earth life (repeating the process several times, so that on Venus you have humans sharing the planet with dinosaurs and mammalian megafauna).

* S.M. Stirling of the equally-gay Rigobert. Everybody except their confessors is quite aware of the true nature of Tiphaine and Delia's, and Delia and Rigobert's, relationships, but the attitudes of the kingdom prohibit any public acknowledgment.
* S.M. Stirling series, in which the mysterious Change has killed off high-energy-density technology (electricity, gunpowder, steam engines...), is at least a partial example of this trope; while many of the successful survivors are unusual in some way — bush pilot, ex-SAS, member of the Society for Creative Anachronism, etc — the only "gangs" that do really well are the ones specifically recruited by a would-be warlord to serve as muscle. In general, having a sense of community and a willingness to work hard is more valuable than mere combat readiness. Sitting around waiting for the Army to show up and fix things is also explicitly noted as being generally fatal.
* S.M. Stirling series of SF novels, the stranded inhabitants on the fallen colony of Bellevue ride genetically engineered giant dogs instead of horses. The native wildlife (Velociraptors) was hostile enough that horses weren't considered viable, but a 1200-pound Doberman the size of a draft horse was. Biological implausibilities were gleefully ignored although it's mentioned in passing that modifications were made to their spines to enable them to bear the weight of a rider.
* S.M. Stirling storming the other side's castles, because such attacks are so dangerous and time-consuming.
* S.M. Stirling. The Martians are human, or as close to human as Neanderthals, and highly intelligent. Almost all technology more complicated than a sword is biological, to a very high level, with living guns (recharging after firing takes time, which is why swords are not obsolete), living engines to supplement the sailpower of desert-crossing wheeled ships, rugs that crawl onto your feet to warm them, giant creatures that eat rocks and vomit road-paving material.
* S.M. Stirling. The oddest example are the Dúnedain Rangers founded by a mildly insane Tolkien fangirl who has a quasi-religious reverence for his books. There are also several "Indian" tribes many of whose members have, at best, only nominal amounts of First Nations ancestry and Norrheim, a Viking style nation founded by Asatru. The Republic of Boise claims to be the successor to the original United States but it's setup is much more like the Roman Republic, especially it's military. Meanwhile over in England "Mad King Charlie" tried to turn what remained of his nation into something of a vast Rennaisance Faire, although his subjects drew the line at Morris dancing.
* S.M. Stirling: try feeding seven billion people with twelfth-century technology.)
* SMTV Live alter-ego told us so in a deliberately obnoxious non-apology. The rest of the crew had not been informed and Dec was disciplined and forced to apologize.
* SMTV Live where Ant and Dec's characters started vandalising their own homes so they could claim insurance.
* "Smug Alert!" has the town realize that their own smugness caused a terrible storm and that driving hybrid cars was the sole cause of it, even though Kyle points out that it's possible to drive a hybrid without being a douche about it.
* smug (but very competent) snakesTo be honest, it was written by Matt Ward, who is terrible at writing good fluff) They retreated.
* Smugglers, pirates and other groups without the means to afford proper starfighters may resort to mix-and-matching parts to produce something flyable, which are broadly referred to as "Uglies." Specific designs include the "X-TIE" (TIE solar panels on an X-Wing fuselage), its "X-Ceptor" variant (using TIE Interceptor wings), and the "Clutch" (a TIE cockpit "clutched" directly by three Interceptor wing-blades). The most notorious Ugly design sticks a Y-Wing's engines on a TIE Fighter's ball cockpit, creating a slow, cumbersome, shieldless, under-armed flying coffin variously referred to as a "T-Wing," "TYE-Wing," "Die-Wing," or
* Smuggling was notorious for this in the Early Modern era, to the point that the original "tea party" was in response a tariff
* Smug Snake and a recurring secondary bad guy for the first third arcs.
* Smug Snake and his team of mentally-broken elf slaves. He is effortlessly beaten by a giant hamster, and when he loses his arms, they make no effort to heal him,

even kicking his corpse for good measure.
* Smug Snake: A sleazy person with delusions of grandeur and inflated sense of pride.
* Smug Snake, Baloo into a hedonist, and Bagheera into something of a godfather.
* Smug Snake enemy to Jon Snow. His warranty expires after Jon's promotion to Lord Commander in Season 5 when he makes the fatal mistake of assuming he can get away with defying the new Lord Commander's authority without reprisal. He gets a death sentence for his insubordination, causing him to degenerate in his last moments to a pathetic blubbering mess that Jon kills as much out of disgust as out of duty.
* Smug Snake Faz owns this trope; he's both certain he's a lot more attractive and desirable than he in fact is (the permanent expression of self-satisfied smugness doesn't help) and is absolutely convinced that one day he and Amber will enjoin together in passion. He isn't going to let the fact that Amber openly and loudly detests him and everything about him dissuade him.
* Smug Snake) get away with cop killing and practically brag about it — only to be shot dead in the last few minutes. In the follow up, "Law and Disorder," the detective assigned to solve Buscemi's murder has to admit defeat because no cop will help him.
* Smug Snake) get away with cop killing and practically brag about it — only to be shot dead in the last few minutes. In the follow-up, "Law and Disorder," the detective assigned to solve Buscemi's murder has to admit defeat because no cop will help him.
* Smug Snake. He's the head of the vast crime syndicate Black Sun, he sits at the Emperor's feet closer than anyone but Vader, co-owns and dines at the most exclusive restaurant on Coruscant, and in general is just fabulously wealthy and lets it show. There's mention that he forgave some debtor when presented with a thousand-year-old miniature tree, and he muses that values it more than rare gems and would not give it up even if he had to sell the rest of his financial and criminal empire.
* Smug Snake in the meantime and snipes him with a poisoned balest bolt.
* Smug Snake, is very prone to waxing overly poetic in an attempt to pass himself off as better than he is. He has an annoying habit of repeating Swearangen's statements back to him with slightly more complex language, causing him to get reprimanded.
* Smug Snake: It feelssssss sssssssso good to be a nassssssssty and prideful bassssssssstard, wouldn't you sssssssssay?
* Smug Snake: I use and crush foolish people so I can get what I want!
* Smug Snake Kubota claims to be capable of fooling magical lie detection, which is pretty much a prerequisite to scheming for the throne of a city that has no compunctions about using such magic.
* Smug Snake lawyer who wants to have as many children as possible and accomplishes this by impregnating women and then convincing them to carry their babies to term by talking about how they'll all be a happy family together, only to turn around and leave them almost as soon as the baby is born, sending money but never actually being a part of his children's lives. Elliot tells him flat-out that he has no idea what it actually means to be a father.
* Smug Snake, leaving him little choice but to let the civilians live.
* Smug Snake older siblings who were spiteful that they lost their mothers due to their births.
* Smug Snake on purpose) are near the exit of a tower full of traps when they come across a branch. The "easy path" goes straight to the exit, but the door to the easy path will only open if they leave two members of their group behind and chained to the wall. The "hard path" will allow all of them to exit, but will take too long for them to make the deadline for escaping the tower. However, the two exits are next to each other, so after some thought and a lot of effort, they manage to break through the wall separating the easy path and the hard path.
* Smug Snakes who serve as the prosecutor of each game’s first case.
* Smug Snake: They has such an over-the-top-ego that we just can't stand them.
* Smug Snake when called out in court and is quickly murdered by Arya as punishment

for his treachery.
* Smug Snake when it comes to imprisoning and manipulating Monster X, and also messing with the decapitated Ghidorah-head and overall thinking himself a stronger and smarter person than he really is, that ultimately bites him in the ass.
* Smug Snake who cheated on with her best friend throughout their engagement.
* Smug Snake who doesn't bat an eye when his fellow gang members create a monster that kills people, but even he rankles at his family's overt fringe conservatism and racist history.
* Smug Snake who is a French count. Charlie is very upset about it, although he manages to remain likable and sympathetic. It ends when Jean-Paul tries spiking Zoe's drink with Ecstasy, which has been replaced with GHB by some terrorist kidnappers.
* Smug Snake who thinks he's smarter than everyone else and will insult based on what he perceives to be their intellect. In Challenge Maps, he's also prone to spouting slurs against the mentally disabled like Penguin above.
* Smug Straight Edge: We don't drink, we don't smoke, we don't do drugs, we eat right, we work out, and/or we don't have improper sex. We also mock you for doing the opposite of what we're doing.
* Smug Straight over his past drug use during their 2009 feud. Hardy's lame excuses (like that he's just "living in the moment" or that he's not perfect), combined with the fact that he never admitted fault for his past, caused more than a few fans to turn against the supposed face. Of course, this didn't at all justify Punk's cheating or using cowardly sneak attacks.
* Smug Super: A super-being who knows his powers put him above normals and isn't shy about rubbing this fact in.
* Smug Super: A super-powered being arrogantly sees themselves as above non-powered people.
* Smug Super: I know I'm more powerful than you and I let you know it!
* Smug Super mode with massive hubris, but then end up as much more humble afterward after his arrogance is crushed. Though it is justified, considering how the Doctor was raised by the Time Lords, who see themselves as the most powerful civilization in the universe; compared to that, the Doctor is the most humble Time Lord there is.
* Smukke Dreng. He has a relationship with an astronomy professor, whom he's drawn to because he's also interested in astronomy, but the man also has an adult girlfriend, and throws the boy out when she comes home from vacation. The boy is angry and wants revenge.
* SM Uncensored being a "butchy, trash-talking whore" was a product of the infamously censored DIC dub. Quite frankly, that was pretty much the personality Makoto had in the original Japanese version of the anime. The three-dimensional anime!Makoto who's both girly and tomboyish that the fandom worships only exists in their imaginations. Makoto didn't do much in the anime and didn't have much personality to match. Most changes to her lie in the transition from manga to anime, thus Toei is more to blame than DIC or Optimum; the dubbers were simply working with what they had, though they undoubtedly made the problem worse.
* Smurf" due to his small size) lost all those continental finals with America, plus another one while playing for Ecuador's Barcelona de Guayaquil, becoming the player who has lost the most Copa Libertadores finals with 5 to his name.
* Smurfette Breakout: A female character becomes more popular than her male counterparts.
* Smurfette's dancing shoes in the titular episode cannot come off her feet, requiring Papa Smurf to use a magic spell to transfer them to the evil imp's feet.
* Smurfing: A character uses the same word to substitute every other word.
* Smurfs book "Romeo And Smurfette" features a Smurf wooing Smurfette while she stands on a low balcony of her house.
* Smurfs comic book story where Handy Smurf creates problems with a new handheld power driller by drilling through everything he can get his hands on, the Smurfs retaliate by turning his power drill into an ass-kicking machine.
* Smurfs episode, which enabled Smurfs to see anyone as handsome and harmless,

allows Bigmouth to see Gargamel and Azrael as a pair of walking delectables, which caused Bigmouth to chase Gargamel and Azrael into the forest while the Smurfs make their escape.
* Smurfs one-page gag has Jokey stumbling to keep a pie intact as he carries it over to his recipient so that he could splatter his face with it.
* Smurfs one-page gag story, as the Smurfs are all getting excited over the presents they received from Santa, Chilly Smurf ponders why he received a pair of Santa pants with a hole burned in the seat while standing next to a roaring fireplace.
* Smurfs story who uses it to find treasure, and discovers what he thinks is an underground well of water that makes Smurfs feel funny — only to not realize that it was an underground distillery Papa Smurf was using to make sarsaparilla wine.
* Smurfs: The Lost Village creator Peyo, who passed during production.
* Smurfs: The Lost Village has an entire village full of female smurfs which are also roughly personality counterparts of the male smurfs including their own Mama Smurf.
* Smurfs: The Lost Village, however, restores Smurfette to life, and she arises to find her fellow Smurfs and Papa Smurf reacting as if she is still dead, only to realize one by one that she has indeed come back to life.
* Smurfs: The Lost Village out of the female smurfs from the lost village she's the most hyperactive, giddy, and excitable, she's very curious, always asks loads of questions, and thinks words relating to males are funny since she's never heard of them before,
* Smurfs: The Lost Village. The premise of the movie relies on the main cast discovering evidence of another Smurf village somewhere in the Forbidden Forest. It's who these new Smurfs actually are that is in spoiler territory.
* Smurfs: The Lost Village, this conversation between Smurfette and Smurfstorm:
* Smurfs: The Lost Village try to hide that the titular village is entirely inhabitated by female Smurfs, the promotional artworks used in multiple pieces of merchandise often feature one of the aforementioned female Smurfs (the bow-wielding one).
* Smurfs: The Lost Village, when the Smurfs go underground to enter the forest:
* Smurfs treatment to Brainy (with Clumsy tagging along for the ride) in the first story and Gargamel in the second. In both cases, his main goal is to prove that his target has led a worthless life... but things don't develop as he'd planned.
* Smurfs universe, they are gentle in general if well treated. One shows prominently in episode "Gargamel's Giant" been manipulated by Gargamel but showing to be gentle at the end. In "The Littlest Giant" is shown that giants may be perfectly well adjusted and civilized, whilst in "The Magic Fountain" a brutish giant tries to kill and eat Johan a Peewit. Bigmouth, the most recurrent character, is technically an Ogre, although he just looks like a oversized human.
* Smurf Versus Smurf, and Gargamel manages to switch bodies back while in the middle of the Smurf village.
* Smurf versus Smurf) combines both Latin and Germanic linguistic elements.
* Smurf Village Upturned granted Insight for himself along with Brainy and everyone else, and becomes completely absorbed with admiring himself... as a defense mechanism, as he quickly decides that this power is horribly invasive and doesn't wish to intrude on anyone else's privacy.
* SMW events from 1995 onward to its shut down when its owner went on to work for the WWF.
* SMW, you can skip the rest of the game straight to Bowser's Castle by keyhole-clearing each of its levels. Especially glaring if you get there through the Donut Secret House.
* SN 1987A is a good example of this, though it's a subversion in that the supernova brightened an already-existing ring of material.
* Snabba Cash may be a ruthless gangster and really formidable SOB, but his actor does an amazing job at bringing out that personality that it makes him a very interesting and entertaining villain to watch.

* Snackman" breaks up a fight on a New York subway while continuing to eat his Pringles.
* Snacksploitation: Smuggling food into places where it's not allowed.
* Snadhya'rune before the latter got possessed by one, but it's not certain if their relationship continued after it happened.
* Snadhya'rune finally obtains the title of Empress, dispersed a plague only she could cure, and forced all of Chel to accept demonkind as the new normal.
* Snadhya'rune invests heavily in airships and anti-aircraft artillery (which gets used against her by the Saghress' increasing adherence to Wutai fighting styles and guerrilla tactics). Biological warfare is a miss, as the unfortunate No Plans, No Prototype, No Backup
* Snadhya'rune later shows that she's not like her mother when she kills
* Snadhya's (adopted) twin sister Khaless is no slouch to this trope, considering that she's a shapeshifting
* SNAFU anthology book series by Cohesion Press centers around military operations that end up going wrong because of the operators running into rampaging Monsters.
* snafus accumulated atop delays, and were further beset by complications, with everybody increasingly getting on each others' nerves with the company's CEO led to this exchange:
* Snagglepuss cartoon had the character attempting to do Shakespeare in front of an audience of the Major's fellow adventurers at their club, only for the audience to leave. This lets Snagglepuss escape.
* Snagglepuss cartoon "The Gangsters All Here" when posing as a lion skin rug the gangster Mugsy tries to a fly off Snagglepuss' nose it flys into his ear and out the other, then he fires his gun into his ear to shoot the fly out with the bullet passing out his other ear, he then comments "That's a bad taxidermy job the head is empty".
* Snagglepuss is, so far, an aversion. While his voice is based on Bert Lahr's
* Snaiad: A description of lots of vividly imagined alien vertebrates from an Earth-like planet.
* Snaiad has shades of these among its creatures: the Kahydrons are akin to canids (though some of the larger species are omnivores similar to bears and one species is a full-on herbivore like a panda), the Fuckers are ambush predators like big cats, and the Allotaurs are akin to rhinos and elephants. However, as the author repeatedly states, all these similarities are only skin-deep, and many vertebrates on Snaiad have no close Earth analog, such as the tiny insect-sized vertebrates called Picotheres. There are also no flying vertebrates: the niche of birds is instead occupied by invertebrate organisms similar to flying slugs.
* Snaiad, orca runners, which vaguely resemble giant ostrich-puffins, have been domesticated and are used for riding and pulling carts.
* Snaiad that feed on plankton like baleen whales, or active dolphin-like hunters that chase after small swimmers, one species, the Torpedicthys, has taken after a much more nutritious food source to sate its constant hunger: other Cardiocetes, even ones much larger than itself!
* Snaiad: The Tromobrachids have turned their front limbs into chewing "jaws", which funnel food directly to their chest-located mouths.
* Snaiad: The two-headed vertebrate-analogues have their first heads contain their genitalia. Mating is accomplished by "kissing", and young are "vomited" out by the parent at birth.
* Snaiad which covers the biosphere of a fictional extrasolar planet as catalogued by human colonists. A short list of the differences between Snaiadi and Terran vertebrates: Their skeletons are carbon-based rather than calcium based (making fossils rather hard to find, and bones an excellent source of fuel); a portion of their musculature structures are hydraulic instead of contractile, i.e. they push instead of pull; they have two heads, one for eating and one for reproduction; and a number of aquatic species move by way of biological jet engines, a quality they share with Earth octopuses, though still unique as far as vertebrates go. Front legs are optional.
* Snail Cop with a megaphone: "YOUUUU ARE GOIIIIIINGGGG TOOOOOO FAAAAAAAAAASST!

PULLLLLLLL OVVEERRRRRR IMMMEDIATELEEEEEEEEEEEY!"
* Snailiad has the Devastator, which upgrades all three of your weapons.
* Snailiens. The heroes are a group of mollusc-like aliens who come to Earth to help save a population of oppressed insects. In the process, a human boy finds their ship, mistakes it for an interesting-looking shell and puts it on the highest shelf in his bedroom to keep it out of the hands of his baby brother. It's not destroyed, but it's so high up the miniscule heroes are resigned to the fact that they'll never get it back.
* Snails is incredibly empty-headed and quite easily one of the least intelligent characters on the show, with his lack of common sense getting him and other ponies in trouble more than once, from him and his buddy Snips somehow getting themselves firmly stuck together with a wad of gum to them deciding it was a good idea to bring a hill-sized
* "Snail-sloths", though not seen, is used as a phrase to indicate slowness or laziness.
* Snake, a decision that was considerably controversial among long time fans of the series, since it was done without Hayter's consent or awareness.
* Snake Agent: One's a human cop with a patron Goddess. One's a demon from Hell with an unwanted conscience. Together They Fight Crime!
* Snake & Bacon's Cartoon Cavalcade, a Japanese soldier on a Pacific island is discovered to still be fighting World War 2 — by a Confederate soldier that still thinks the Civil War's on!
* Snake attempts to kill Homer for driving his sports car. He ties a piano wire between two trees to off Homer's head. As Homer drives standing up, he ducks down to pick up a gumball thus, missing the wire, but Kirk lost his arm while holding a sandwich in the air (he gets better).
* Snake can eat a bioluminescent mushroom to recharge his batteries. Para-Medic and Sigint agree to themselves that it must've just been a placebo effect.
* Snakedance as if it had been shot outdoors. (And/or to subtly emphasise the trancelike nature of the ritual by introducing a visual disconnect.)
* "Snakedance" has the Doctor use hallucinogenic snake venom to help him work out how to defeat everybody's
* Snake does indeed win, by way of making a lay-up, a jump shot from free throw distance, a jump shot from three-point distance, a half-court shot, and a full-court shot. After a few seconds of stunned silence, Cuervo prepares to
* Snake Eater however has Ocelot mocking Snake when he first meets him and then indicates to the rest of the Ocelot unit to start laughing with him.
* Snake Eater, mostly because of the way the story is ultimately framed).
* Snake ends up challenging Metal Gear's pilot to a fistfight. (Gray Fox in MG2, Liquid Snake in MGS1)
* Snake Eyes as a badly-beaten Santoro staggers away to try and find the girl his former friend Dunne is hoping to kill. Dunne, knowing he'll lead him right to the girl, simply walks calmly after him.
* Snake Eyes changes from his sharkskin jacket to a suit jacket as a symbol that he's stopped messing about and is serious.
* Snake Eyes features Nicolas Cage's character Rick Santoro somehow not only hearing his cellphone ring while sitting in the front row of a crowded sports arena during a boxing match, but having a conversation on it with no problem.
* Snake Eyes: Footage shows that one guy faked a knockout. He was being blackmailed by a conspiracy so he could form a distraction while they assassinated the U.S. Secretary of Defense who was in the crowd at the time.
* Snake Eyes: G.I. Joe Origins wasn't screened for critics until the day before its release.
* Snake Eyes is implied to have this by the unnerved reaction of several bikers who saw him unmasked.
* Snake Eyes opens with an assassination at a high-profile Atlantic City boxing match.
* Snake Eyes sight of a buxom redhead. In a POV flashback to when Dunne was talking to her, the camera keeps dropping to the woman's cleavage.

* Snake-Eyes, the Joe's most famous ninja, actually has a great deal of detail put into how a blonde-haired Caucasian could get ninja training, and he's actually a fairly practical sort for a Mcninja (moreso then most ninjas in Japanese media these days), wearing black commando gear, using whatever weapons are effective (including guns and explosives), and remaining
* Snake Eyes: The original plan for the climactic chase scene involved Nic Cage having to go through a flooded tunnel, an event he later claims to have a recurring nightmare about in the epilogue, and actually filmed but replaced in the actual movie with a much less-exciting tunnel-free chase.
* Snake Eyes. When it came to theaters, the chase doesn't go through a flooded tunnel (thus at odds with the reference to it in the epilogue), the globe gets washed away by a wave, and the bad guy kills himself.
* Snake fare meant that nobody would know what to expect from the series from here on out.
* Snake fights Psycho Mantis after hearing the specifications for the Ford Fusion Titanium.
* Snake had two motion actors - one specialising in emotional acting, and one to do the combat scenes, particularly the martial arts. However, Kojima deliberately had the combat motion actor, Motosada Mori, play the love scenes with EVA, in the hope that his lack of experience playing love scenes would give an impression of Snake's shyness around her. In the scene in the mountaintop bolthole when EVA leans in to kiss Snake, that's Mori instinctively freezing up when she touches him. It was very in character for Snake, so it was kept and Kojima later said it was one of his favorite touches.
* Snake has a codec conversation with the Colonel about the Ford Focus SE for driving around Shadow Moses Island.
* Snake has a habit of being utterly blindsided by his mission control's wackier information regarding the other fighters in
* Snake has been captured, allowing him to skip 5 bosses, at the cost of having a shorter lifebar.
* Snake has been trampled, crushed under his own rock, hurled into water with weights tied to him and so on, while the Flying Doc's are more likely to get his head slammed in the door to his surgery. Roo and the Aboriginal duo are the most frequent providers of this kind of pain.
* Snake has his eye shot out during one scene. After that, if you go into first-person mode, the far-right of the screen is darkened and your depth perception is off, forcing you to relearn how to aim. And in the 3DS remake, the 3D effect is removed in first person mode after this point.
* Snakehead. He has Alex taken to a hidden facility where his various organs will be removed one-at-a-time (finishing with the heart) and sold to wealthy customers, allowing him to recover what Alex has cost him. Alex doesn't stick around.
* Snakehead Scorpia have been tasked with wiping out all the attendees at a conference aiming to eliminate world poverty, but to avoid making them look like martyrs, their deaths have to seem accidental. Their solution is to detonate a specially adapted bomb underwater to create a tsunami which will destroy the island completely - as well as a large section of the Australian coast, killing several thousand more people, ensuring that the destruction of the island not only looks accidental, but is completely forgotten.
* Snake hides a pill on his person in the event that he's captured by the Russians in
* Snake himself uses powered armor here: his OctoCamo suit augments his prematurely aged muscles, allowing him to operate as if he were a man of a much younger age. Without it, he finds it difficult to even stand.
* Snake in the Eagle's Shadow the Old Man does this for Chien, who is the whipping boy for the martial arts school where he's been raised.
* Snake is a similar deal, as like his namesake he was intended to be likeable despite being an uncaring anti-hero. This backfired horrendously, especially when he was meant to look honorable in comparison to Plastic Serpent, who, to add insult to injury, became

* Snake is led to believe Psycho Mantis extracted Anderson's code, even though it should have been impossible, while Baker gave in to Revolver Ocelot's torture. It turns out Ocelot inadvertently killed Anderson before getting him to break, requiring Decoy Octopus to impersonate him and have Snake figure out the key system so they could activate Rex
* Snake is required to dress in scientist garb twice, once to infiltrate a warehouse for a rescue mission and the other to infiltrate a military base... for a rescue mission for the
* Snake is working under the table and has to use black market dealer Drebin if he wants to get any new guns other then the specialized handguns he starts out with. If you purchase any weapons that soldiers other then Snake are using, they will probably be the most powerful in their field. They are government-employed soldiers so of course their stuff is top of the line.
* snake-lion-sun thing who created the physical world and all life in it. He is usually portrayed as prideful, destructive, myopic and dangerous. Interestingly, he is often depicted as thinking himself to be not only a good god but the only god period.
* Snake", "lol". The problem? The poster forgot to remove his name from the name field while pretending to be three different people. It did not become a meme itself but the act of ridiculing it and similar posts is.
* Snake, Mei Ling answers and utterly falls to pieces about how cute it is, begging Snake to catch it for her. Snake doesn't bite.
* Snake must follow a female accomplice to the women's restroom in order to meet up with her. (Gustava Heffner in MG2, Meryl Silverburgh in MGS1)
* Snake often finishes his sentences by attributing them to one of his snakes (i.e. "Entry beyond this point is forbidden. -says Oscar." Once he becomes Ciel's footman, Sebastian tops off the earl's moment with "-says young master".
* Snake Oil Salesman, it turned out the ADP's leader (who's done far worse things) was making her sell the stones, and after the protagonist helps change her beliefs, she pays him and her other customers back.
* Snake Oil Salesman, some jewelry stores sell hematite rings and other forms of jewelry, claiming that they "absorb negative energy" and will break when they've had too much of it. What they don't tell you is that while hematite is quite hard, it's also naturally quite brittle, and doesn't stand up well to stress at all, especially when shaped into a thin ring band. Consequently, people take the fact that their metal ring just snapped in half after less than a month of wear as a sign that the effect is working, and go back to the store to buy more rings.
* Snake Oil Salesman who sells shoddy products of very dubious quality to gullible people.
* Snake Oil Salesmen claim that the unpleasant side effects of their ineffective "treatments" are signs that the body is healing itself. The former group will even pick treatments that actively make the person sick to exploit this.
* Snake Oil Salesmen. Homer decides to go and see if a hotdog tree he planted has grown.
* Snake People who view other creatures as hunks of meat to be used and discarded as they see fit, and they consider the emotions of such creatures to be an exploitable weakness. They don't even feel empathy for their own kind: while the yuan-ti place a higher intrinsic value on their fellows than they do on everything else, that won't stop a starving yuan-ti from killing and eating its peers without hesitation or remorse.
* Snake personally undergoes some of Volgin's torture when he gets captured. There's no minigame or way to heal yourself here; you just watch as Snake is left to hang from his wrists and beaten to a bloody pulp. The pain is so excruciating that tough-as-nails Snake
* Snake Pit, Gunnar the Niflung as well as Ragnar Lothbrok are executed in this way.
* Snake Rattle 'n' Roll: The Reverse power-up inverts the controls, found on levels 3 and 5.
* Snakes-and-Ladders was an Indian game about virtues and vices quite consistent

with Christian moral.
* Snakes and lizards are often drawn with their teeth sticking out of their mouths. Some venomous snakes may show their fangs if they're large enough, but squamates in general have their teeth hidden inside their mouths.
* Snakes are famous for being able to pull this off. This is due to their specialized jaw bones that are hinged and flexible, allowing them to stretch out their mouths wide enough to swallow particularly big meals.
* Snakes Are Sexy: Characters with serpentine traits are seen as attractive and used for fanservice.
* Snakes Are Sinister: Snakes are almost always associated with villains, even by reptile standards.
* Snake's brother Liquid gives a more vitriolic version to Snake in the same game, accusing him of enjoying it. Inverted in
* Snake's Final Smash in Brawl has you shooting grenades at the players like a third-person shooter.
* Snakes in animated works will all be portrayed as egg-layers. Including vipers, rattlesnakes, garter snakes, boas, and anacondas, despite the fact these snakes are live-bearers in real life.
* Snakeskins, many readers swore they could even hear his voice break with just text.
* Snakes on a Plane, a boy draws the snake that bit his brother while they're still on the plane. It's later used to identify the type of snake so he can be treated.
* Snakes on a Plane. A couple who were about to have sex in the bathroom are killed by snakes. The flight attendants mistake the couple's struggles for sex.
* Snakes on a Plane and the noble efforts of Mr. Samuel L. Jackson to preserve the film's working title.
* Snakes on a Plane as campy and silly as possible, and they even reshot certain scenes to make them sillier.
* Snakes on a Plane, a snake is shown slithering out of a victim's mouth just to drive home the fact that he's dead.
* Snakes on a Plane, because he's been playing on a PSP all flight. He manages to do just fine, because he is still better than nothing (Special Agent Flynn explicitly states to Flight Control that Troy is the only man on the plane with any relevant experience).
* Snakes on a Plane (Bring It)", the band members smuggle live snakes through airport security in a suitcase and guitar case, by having Maja Ivarsson distract the guy who's manning the X-ray scanner.
* Snakes on a Plane, feared crime boss Eddie Kim might still have managed to get off at the trial if the only crime they could definitively pin on him was the murder Sean witnessed. However, by unleashing a mass of snakes onto Sean's plane to try and kill him, Kim starts a chain of events that gives the FBI everything they need to charge him with multiple counts of murder and attempted murder and have him tried for a death sentence.
* Snakes on a Plane". He also said it was the type of film he loved when he was a kid, and argued for the producers to keep the name when they were considering changing it to something less cheesy.
* Snakes on a Plane horde doesn't need to physically get to the witness in order for him (and all other passengers) to die — they could just as easily damage the plane's sensitive avionics by slithering around rough-shod and make it crash (and this almost happens).
* Snakes on a Plane: "I have had it with these muthafucking snakes on this muthafucking plane!" It's been on ever before the movie comes out.
* Snakes on a Plane in the beginning of the movie. However, there is another Asian character in the film, a kickboxer, and he is portrayed as selfless and brave.
* Snakes on a Plane, in which the effeminate, comic-relief air steward states early on that he can't wait to see his girlfriend, resulting in disbelieving remarks from his colleagues. At the end of the film, he is reunited with his girlfriend who turns out to be both real and highly attractive (and also apparently every bit as bubble-headed as he is), while the rest of the characters express their surprise.

* Snakes on a Plane lampshades this to the point of parody while still playing it straight: after both pilots are incapacitated, bumbling bodyguard Troy has the most experience. The experience being from a PSP flight simulator, displeasing the control tower. He manages to do okay, but has to land the plane under adverse conditions (too much of a tailwind) due to pointing out that he doesn't have time to turn around since the bite victims need help asap. The plane would have crashed into the building if not for all of the fire trucks in the way. Samuel L. Jack's character get's the final word:
* Snakes on a Plane played with the Bad Cop/Worse Cop version: we are led to believe that Samuel L. Jackson is the bad cop of his former partnership, until we discover that role corresponded to his mild mannered, happy-to-be-in-desk-duty best friend.
* Snakes on a Plane shoots out a window, the compression is powerful enough to destroy part of the wall and lasts long enough to suck every single snake out of the plane.
* Snakes on a Plane spends a fair segment of the first act introducing a whole pile of stereotypical airplane passengers for the snakes to eventually threaten, only to give each stereotype a unique twist during the action.
* Snakes on a Plane: The catalytic event for the eponymous serpents upon the aircraft.
* Snakes on a Plane: The censored version makes a complete hash of its most famous line "I've had it with these monkey-fighting snakes on this Monday-to-Friday plane!"
* Snakes on a Plane - The Hawaiian mob boss puts said snakes on said plane to kill a witness, because he'd "Tried everything else!"
* Snakes on a Plane: The movie originally was to be rated PG-13, so a scene where a couple have sex was added in to bump it up to R.
* Snakes on a Plane, the snakes' first victim is a cat in a pet carrier that's sitting beside their crate in the cargo hold. Dog variant happens later with the chihuahua that gets eaten by the anaconda
* Snakes on a Plane title. With all that in mind, the producers decided that the best option was to just keep the working title.
* Snakes on a Plane), while the public reaction to it created so much viral interest that they'd have been stupid to do so anyway.
* Snakes on a Plane would be just as happy bringing down the entire plane.
* Snakes on a Plane wound up scoring way less at the box office than what the viral buzz indicated.
* snake spear,' due to its wavy blade shape. Apparently used against lightly armored or unarmored foes, the snake spear's design philosophy is similar to a flamberge, to inflict wounds that were difficult to heal and that did not close up easily.
* Snake's prosthetic left arm was his last resort, his trump card, all along.
* Snake's Psyche bar shoots up very rapidly when he sees something sexy in
* Snake's Revenge-esque side-scrolling segments in which the only way Snake can conceal his presence whenever the enemy faces his direction is by crawling on the ground. Oddly enough, setting plastic explosives to kill enemies does not trigger the alarm like it does in the regular areas.
* Snake's Revenge has Nick Meyer, the only African-American in Snake's crew.
* Snake's Revenge just has Jennifer standing in the corner of the room striking a pose instead of attempting to escape the exploding Fortress Fanatic.
* Snake's Revenge, one of the later stages forces the player to ride atop a series of cable-cars in order to get from one place to the next. The game switches to a side-view perspective, where the player must avoid being discovered by the guard inside the gondola.
* Snake's Revenge, this seems to be more of an acknowledgement of the game's lackluster reputation, rather than his own stance.